Usenet Newsgroup Archive: comp.sys.atari.st

1999-01 - 1999-03

These Usenet messages were preserved as a plain-text archive. This PDF was generated by Kay Savetz from the source text file in 2026.

Date span: 1999-01-01 through 1999-03-31

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 5,636

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Notator/Music Scoring software

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: pmlerwick@wavetech.net
Message-ID: <368c79c1.21850094@news.mn.mediaone.net>
Source record: 87195

I'm looking for ST software Notator or Encore preferrably, or any
otherscoring software you might have out there comparable to those.

Royce

2. Re: Atari Planetarium, was: Re: What does y

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <76i236$r65$1@news.ncal.verio.com>
Source record: 87196

```
On 31 Dec 1998 10:51:16 , Louis wrote:
>on Wed 30-12-98 23:36 Chris Cracknell wrote:
>
>>I use my STs for ALL my MIDI work (they run circles around my 486 for
>>this sort of stuff). I used to use my ST for calling local BBSs but I
>>don't anymore, but only because there are no longer any local BBSs I find
>>worth calling (the Freenet seems to have killed them all off and the sysop
>>of our only ST BBS (and a great one it was) moved to Oakville so it is no
>>more). I also use my ST for amature astronomy with an excellent program
>>called "Atari Planetarium".
>>
>Hi Chris,
>
>see how one topic shifts attention back to the old ST? :-)
>
>You got one nice point here: in fact that's what I keep my ST for too,
>running stuff that won't on the TT. Flightsim II, astronomy stuff. I have
>these programs Planets, Astrolab, Sternbild that won't run on the TT.
>By accident I got an upgrade for Astrolab that I've never seen before,
>which runs on the TT, but the database is different from the earlier
>versions and it doesn't show as many stars as the previous version I got,
>0.7...
>There must have been versions in between, I have one 0.6, then 0.7 and
>the upgrade I found is 3.17 IIRC. The programmer left for Down Under a
>few years ago and 3.17 was the last one he'd got out.
>Anything on this Atari Planetarium? Was it commercial? Color or mono?
>Just interested...
>
>Happy New Year!
>
>
>--
>CU NeXT msg,
> ____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |____________________________________|
>.
HEY LOUIS

I got Atari Planetarium. It was a commercial program put out by
none other than Atari. It is an older program. However it works on
my TT! Low/med/hi St res. It allows you to scroll around the sky,
```

add the constellation lines or remove them. Pick your relitive viewing position on a world map. You can also save a screen as a degas file. very nice program.

HAPPY SPACE 1999!

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <76i833$u3n$1@irk.zetnet.co.uk>
Source record: 87197

On 30 Dec 1998 14:58:29 , ComDungeon wrote:

| . . . .
|I'm not sure exactly what that means but I'm curious as to what people really
|want their computers to do??
| . . . .

Word processing mostly. I use Papyrus with a 21 inch high resolution mono screen which makes things a lot easier and a 600 dpi laser which gives me the required quality of output. Letters, reports, an index of a local journal etc. Currently scanning old (1850s) journals, extracting the text using OCR and preparing it for publication. Used to do posters for meetings.

Family history. No music (apart from audio CDs). Little in the way of graphics. Web, of course. Not many games run on this setup but I have a Mega ST for those. I used to do some programming but I worked on a bottom-up, trial and error basis and never got very far. Sending faxes using COMA. Some database work particularly a membership list for a local society which has its own Mega STe.

At work I have a Mega ST which is mostly used to talk to databases on other computers. Work is starting to move into the field of pure electronic processing of forms, letters etc and I have to get a peecee for this. I am keen to try voice-recognition software which also means not_Atari unfortunately.

John Logan

4. Re: CAB & aFTP

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JABHDEAIUP@data.rhein-main.de>
Source record: 87198

In <368b4232c19059c3@lvdi.net> Terry May wrote:

>Same here. aFTP works great for normal browsing of FTP sites. It's
>only when trying to download a file from CAB that it has a problem.

Right, same procedure here..
Also the latest release won't fix that.

Happy new Year!

Regards, Robert

--
-= Home of DOIT-Archives =-

Nemesis F030 CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76iant$h5u$1@plutonium.compulink.co.uk>
Source record: 87199

```
On 30 Dec 1998 07:58:24 , Derryck Croker wrote:
>On 27 Dec 1998 21:26:59 , Roger Cain wrote:
>>On 27 Dec 1998 01:02:12 , Tom Derrick wrote:
>>
>>>What, pray tell, are 'BBC's'? Only BBC I know is 'the Beeb' British
>>>Broadcasting Company, and this doesn't sound like it.
>>
>>The BBC sponsored a computer awareness campaign
>
>Who remembers the late-night transmissions of binary code on (IIRC) Radio 4?
>It was supposed to be some kind of cross-platform thing but I'm extremely
>hazy on the details now.

The radio station I worked for in Israel had a very clever Anglophile
Israeli engineer/DJ, and in the early 80's he transmitted some binary code
over the 50Kw AM broadcast transmitter as part of a experiment. Not sure
what computer system they were using at the time, but the experiment was a
success - somewhere I have a bit more about this, somewhere!!!

Kind regards

Mike Kerslake

--------------------------------------------------------------------------
*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com
```

6. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76ianv$h5u$2@plutonium.compulink.co.uk>
Source record: 87200

On 31 Dec 1998 12:55:06 , "Christopher Good" wrote:

>Hi Mike,
>
>From reading all these posts looks like a bloody good series for AC to
>me:) "What does your Atari do?"

Bit like the old Atari World 'STranded' series then?

We did float the idea some time ago in editorial discussions, but there was never enough room!

Kind regards

Mike Kerslake

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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

7. Re: PNM Protocol

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <76icu1cje1@news-inn.inet.tele.dk>
Source record: 87201

>From: msaeger@xnet.com (Michael Saeger)
>Date: 26 Dec 1998 15:59:04 GMT
>
>I see that many of the real audio sites use this PNM protocol (e.g. the URL is
>pnm://abc.xyb.ra.
>Is this a problem for Cab or for Cab.ovl?

Well,- I did try on our Radio/TV stations HP, DRTV and TV2.
They use this pnm protocol for real audio and for real vidio to,
but nothing shows up in CAB, except for a long line of text that
looks like the example you have.

I`m using CAB 2.7 and I-Conn.

cheers
and a happy new year

Joergen Bak
--
Surfing the net on a Atari Falcon 030, powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

8. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: rcollins@freenet.columbus.oh.us
Message-ID: <76ihg5$c68@login.freenet.columbus.oh.us>
Source record: 87202

Misha O'Neill (misha.oneill@zetnet.co.uk) wrote:
: On Thursday 31-12-98 07:35 (GMT) David Bolt wrote:

: DB> on Wed 30-12-98 22:36 Misha O'Neill wrote:
: DB>
: DB> > 1 a) die-hard but hard-up user upgrading their ST as and when
: DB> > they can (and wishing for a TT/Falcon...) ;-)
: DB>
: DB> Or even
: DB> 1) die-hard ST user that's happy with what they've got, but
: DB> wouldn't mind the luxury of a TT/Falcon...

: Yeah, I like that one better :-)

: I'm sitting here at the beginning of 1999, with a cat asleep on my
: lap, and this little STe is _still_ going strong... It's a nice, warm,
: fuzzy feeling ;-))

: DB> >Happy New Year,
: DB>
: DB> Hope you, and everyone else in here, has one too.
: DB>
: DB> --
: DB> Regards, IRC: davjam on #acorn and #atari
: DB> David Email: dbolt@my-ste.demon.co.uk
: DB>
: DB> Proud owner of:
: DB> Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
: DB> V.34bis at 57600bps
: DB> Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2
: DB>
: DB> Windows is a colorful clown suit for DOS.

: That's what it's all about :-)

: Happy 1999!
: Mish

: --
: Misha O'Neill
: <misha.oneill@zetnet.co.uk>

The original Die Hard on my 5 Atari computer.

Computer:
TT030 with TOS 3.06, motherboard rev. H
internal & external 1.44 floppy drive

4MB ST RAM
16MB TT RAM
CPU modified to 48MHz with CaTTamaran, by Cybercube Research
(CaTT was professionally installed)

Graphics:
Cyrel, Sunrise M16-1280 graphics card, by Cybercube Research
run at 1024x768x256 on a 14' SVGA ProCorp 2
Desktop pattern through Ambiance by Cybercube Research

Peripherals:
1.44 external floppy drive
Syquest 135 EZ SCSI-2
Pioneer CD ROM, DRM-602X SCSI 6 CD changer
*Atari SLM-605 Laser printer
HP Deskjet 660C printer
ZyXEL Elite 2864 V.34/FAX/Voice modem
Digital Series Hi-Fi stereo speakers

Important software:
HD Driver 7.55 for a hard drives running all read & write caches
with this software.
Geneva v 1.0 rel 006
NeoDesk 4 v 4 rel 005

* Note this may cause some unique DMA and ACSI problems with some code.
One issue is the laser printer must be on if it is attached, or it will
crash the booting process if it in not on during booting.

Beta tested a few Atari titles along the year Doodle, ImageCopy, MyMail,
AntMail, and CAB.

Raymond Collins	Atari TT030 4/16MB ST/TT RAM 245 HD
a.k.a Master Z --|Z|--	ZyXEL Elite 2864 Data/FAX/Voice
Collins.197@osu.edu	2MB VRAM CyREL Sunrise graphics card
rcollins@gcfn.org	Die Hard, Serious Atarian since 1983

--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@gcfn.org	Research Assistant

9. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76ijb8$5k0$1@plutonium.compulink.co.uk>
Source record: 87203

On 30 Dec 1998 15:50:28 , Terry May wrote:
>On Wed 30-12-98 19:28, Mike Kerslake scribbled:
>
>>Atari Computing magazine are currently selling the Moving Pixels Collection
>>CD which features the 'Tina' demo. Probably cheaper to buy the CD than
>>engage in a 70 meg download if you've got a slowish modem! ;-)
>
>I have unlimited access, so it doesn't cost me anything other than
>time to download a long file. The trick is to get all the way
>through without any problems (assuming it's all in one file).

And it appears that it's not PD anyway - get the CD from SFT, there's a few
other goodies on it as well! :-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

10. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76ijba$5k0$2@plutonium.compulink.co.uk>
Source record: 87204

On 31 Dec 1998 18:55:38 , John S. Gray wrote:

>IMHO the hard-copy 'zine ST PLUS has the potential to link together what
>is left of the community, taking up the slack left by the failure of
>CURRENT NOTES and the abortive attempts by the various User Groups who
>sporadically published the BIG ATARI NEWSLETTER in 1998.

Out of interest Atari Computing magazine (printed version) has readers in
the following countries:

England
Scotland
Wales
N.Ireland
Eire (Republic of Ireland)
Germany
France
Spain
Portugal
Italy
Austria
Sweden
Norway
Finland
Netherlands
Belgium
Czech Republic
Slovakia
Croatia
Slovenia
USA
Canada
Australia
South Africa
New Zealand
Hong Kong
Malaysia
Poland
Switzerland
Luxembourg

IIRC I think we have a reader or two in Denmark who get their mags from an
agent in another country.

Pretty impressive list I reckon and just shows how far spread the Atari
community is!

BTW, issue 12 of Atari Computing is being worked upon right now - sub details available from addresses in my sig!

Local distributors/agents in Sweden, Norway, USA, Germany, Netherlands, Australia and New Zealand.

Happy New Year to all Atarians everywhere!

Kind regards

Mike Kerslake

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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

11. FS: 4 Meg STF + Stuff (lots)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: cfipaul@worldnet.att.net
Message-ID: <368cd3ac.445687@netnews.worldnet.att.net>
Source record: 87205

I have the following for sale:

1 STF 4 Meg + Ram speed upgrade.
1 Hard drive
1 HP Ink Jet Printer
Both Color + BW monitors
2 trackball mice
one atari mouse
two joysticks
2 external drives
about two hundred pounds of software (really!)
all for $150. You pick up in Cleveland, OH area.

Please E-mail if interested.

Thanks!

CFIPAUL@worldnet.att.net

12. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368cd0da131ea51@holleman.demon.nl>
Source record: 87206

on Thu 31-12-98 23:16 Martin "Nightowl" Byttebier wrote:

>on Thu 31-12-98 15:05 Louis wrote:
>
>>Hi,
>
>>Thing (my version, 1.26) is a laugh. Menu's OK, but all the config boxes
>>refuse to display most characters. All the text drops simply out.
>
>
>Are you using Wdialog? Don't and if you need it runs it from the desktop
>or from n.aes.cnf. Wdialog version prior to 2.04 contains a bug. With
>v2.04 you probably won't have this prob.
>But as I've said before, avoid using it.
>>
Martin,

been thinking about Wdialog already. I took it from the set and now it's
OK. Some programs still have problems: QED will not set the parameters
right when starting up. E.g. for *.tmp files I set it to break lines at
inserting text at 75 chars (for Okami). When running N.AES, it won't do
that. Calling up the config box for "local parameters" in QED won't
display the ticked or not ticked stuff, just empty white boxes.Can't
really see when it's active or not. So I just click at random and it's OK
then. But when doing CTL-S and CTL-Q, to get back to Okami and then
reacting to another message, it comes back in with the settings wrong.
Now I'm gonna save them here and see what comes up next. And how it's
going then under MagiC. Weird, to say at least...

I'm gonna switch to email for some more questions on setting up Mintnet.
CU there,

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

13. Re: Atari STFM hard disk interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3589$e3cff140$LocalHost@whalley>
Source record: 87207

Hi Phil,

Buckko <buckland@btinternet.com> wrote in article
<76hl8u$9c2$1@plutonium.btinternet.com>...
> I have just fired up my ST for the first time in a long while and
> unexpectedly my kids have gone mad over it, the only draw back is they
want
> to know where the hard disk is.
> Can anyone tell me what I need to connect an old PC hard disk to the ST,
> what is the max size it will accept, will it need to be SCSI or will IDE
> work and most of all, where in the UK I can get hold of the required
items.
> I am based in Surrey. Most of the old Atari dealers I new have gone PC.

You will normally need a SCSI drive and a host adaptor such as the Link. It is possible to use IDE drives, but only with an STE so SCSI is really your only option AFAIK. Latest version of the Link (I think) is Link97 which will handle the latest drives. You will also need driver software for the HD, there are freeware drivers such as Atari's AHDI available from the main FTP sites - check Hallvard's pages for up to date list of sites:

http://www.geocities.com/SiliconValley/Bay/8745/

However, I'd recommend HDdriver, which is commercial but still being constantly updated to support just about everything new (including Zips etc). It costs around UKP30, IIRC.

For both a Link and HDdriver, contact System Solutions in Windsor/London.

You should be able to get contact information for SysSol from Hallvard's pages I think. If not, I can dig it out for you.

As for max size etc, I *think* it is dependent on your operating system and version. The main problem is that there is a limit to the size of a partition and there is a limit to the number of partitions you can have. Others around here have better knowledge of this so I'll leave the details to them. I would have thought that you'd have no probs up to a gig, though.

You might like to check out Nicolas Bales' quick FAQ too for more pointers. It's at:

http://quickfaq.atari.org

HTH
John

--
Replace news with john in email address if replying via mail

All mail to news@whalley.demon.co.uk will be deleted

14. Re: printer driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be358c$597fe4c0$LocalHost@whalley>
Source record: 87208

Hi Misha,

Misha O'Neill <misha.oneill@zetnet.co.uk> wrote in article
<368aeb8e190aa50@zetnet.co.uk>...

<FaST Club URL>

> It's changed to: http://www.cix.co.uk/~stclub/

Thanks!

> Happy New Year,

The same to you and everyone here!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

15. DOIT-Archives

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JABLAFAFUP@data.rhein-main.de>
Source record: 87209
Cross-posted to: comp.sys.atari.st.tech,de.comp.sys.st,comp.sys.atari.st,comp.sys.m68k

```
DOITF030 Tips+Tricks around the Atari Falcon F030 HTML V 6.3.0
DOIT_ST Tips+Tricks arond the ST Computer Series HTML V 2.4

ftp.rhein-main.de/pub/atari
http://www.rhein-main.de/people/robert/index.htm

--
-= Home of DOIT-Archives =-

_____________________________________________
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm
```

16. Re: Magic PC propaganda.

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <76iqbn$en0$1@nyheter.chalmers.se>
Source record: 87210

In article <Pine.LNX.3.96.981225124901.28778G-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>On 23 Dec 1998, Alfred Radauer wrote:
>
>> And noone even bothered to start programming a replacement for (N)VDI

I wouldn't count myself as 'noone'. ;-)

>fVDI exists. It _is_ a VDI replacement for MiNT, which includes

fVDI currently has no special support for MiNT, but one of the reasons
for it is to have a VDI for the future replacement OS Fenix.
It does, however, work under MiNT as well as TOS and, hopefully, MagiC.

>a TrueType driver. Soon, it might also include PostScript type 1.

There is currently no TrueType driver included, even though I have
compiled and tested FreeType on my Falcon. A font rendering interface
is needed before this can be used together with fVDI.
Once such an interface is available, free source code for a PS type 1
engine could be used as well.

Unfortunately, I'm still the only one working on this (apart from some
help I've received with the mach64 driver), so there are other things
I must concentrate on first.

The latest beta version of fVDI was uploaded to my ftp site just before
Christmas (IIRC). IME, this one works rather well and the only really
major missing functionality (compared to the normal VDI) is text effects.
Text, mono-expand blits and patterned fills are still only black and
white (for 16 colour mode, the 16 bit driver does them in colour) and
some of the more exotic drawing primitives (pies and thick lines for
example) are missing.
For more information, take a look at the fVDI pages on my WWW site and/or
the various archives available via ftp from the same place:
http://rand.thn.htu.se ftp://rand.thn.htu.se

On a machine with fast local RAM and slow screen access (like my AB040
equipped Falcon), fVDI can do things like scrolling significantly faster
(50-100%) than NVDI.
Text drawing is only fully accelerated in monochrome mode (probably
faster than the standard VDI in other modes), but there it is really
fast. On my machine, the GEMBench 'small text' test is about _five_
times faster than with NVDI. Once I get off-screen bitmaps implemented
(halfway there) text will be drawn off-screen in monochrome and then
blitted to the screen, which will make it fast for all graphics modes.
The current mach64 (NOVA etc) driver is really fast at the things it

accelerates (lines, blits, fills and some text/icon widths (the mono-expand routine is not working 100%)). That accelerated driver is, however, not included in the current archives.

I had planned to do a new full release before the end of '98, but I've not yet got around to implementing (software) accelerated mouse cursor drawing and the unaccelerated version is unstable (character overruns due to missed interrupts (it takes a while to draw a cursor pixel by pixel)).

As always, any offers of help would be greatly appreciated.
If you don't want to work on the actual programming, perhaps you have some useful code or some time to test fVDI with various programs?

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

17. Re: CAB & aFTP

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <IA6j2.61$756.83@news.flash.net>
Source record: 87211

On 1 Jan 1999 01:43:24 +, Martin "Nightowl" Byttebier wrote:
>on Thu 31-12-98 08:52 Terry May wrote:
>I can't give you an answer to your question. Just want to say that I don't
>have any problem to use Cab and aFTP together.
>I usualy use the MiNT version of aFTP but as an test I also used for a
>while the STing version. No prob whatsoever.
>
>Can it be that MagiC has something to do with it? A while ago there was
>the same question on the French Atari newsgroup. Some people with Magic
>couldn't use aFTP from within Cab.

I use Geneva (without Mint) and have had the same problems. Could there be a problem in the way aFTP handles paths when run from a program in another directory? Anyway, it's something I'd very much like to see fixed, since I have yet to see an Atari FTP program successfully work 100% when used as a CAB plug-in.

Mike Freeman
nameerf@flash.net

18. For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: Jim Stevens <midi1@flash.net>
Message-ID: <368C4E6C.911BC922@flash.net>
Source record: 87212

see attached

Monitor master $15.00 allows mono & color monitor to be switched w/o unplugging
Joysticks $7.00 ea. 2 for $10.00
1 meg memory simm chips $15.00ea

copies of software with full docs $9.00ea or 3 for $23.00 unless otherwise noted

MUSIC

Band in a box
Edit Track Sequencer
Ez score Notator
Gen edit Synth editor
Xor synth editor/ librarian
cz android
Gen patch synth patch bulk dump
synth view 8000

Utilities

MOS Hard Disk utilities
Icd Hard Disk Utilities
Warp 9 Hard drive accelerator
Diamond Back up Utilitites
Data diet Compress data to occupy less space on hard drive
Quick st 3
Universal item selector
cheetah 3
Turbo kit
Neo Desk add program icons to your desk top
Virus killer

Modem communication pkgs

interlink
stalker
Stealth

General Programs

Payroll $12.00
Word perfect
Word writer
Page stream desk top publisher $15.00
Legal letters
1st cad

Stalk the market

Games factory sealed $8.00ea

Rambo
Space harrier
Harvey Davidson

Game copies $3.00ea 6 for $15.00 Many with full docs !!

Sex vixens $6.00 Educational
Strip poker $6.00
Pinball wizard 1st math
Spider man Fun School
Turbo cup
International karate
Harrier
Silent service
Grand slam
Action fighter
Ball
Asteroids deluxe
subtle
Dragon ninja
Super man
Hostage
Teenage mutant ninja turtles
Techno cop
Sky fox
Side winder
Dive-bomber
Space quest
Vindicator
Marble madness
Test drive
Star raiders
Star wars
oxd
Xenon
Harman
Flight simulator
Scrabble
Airbag
Ultima 2
Chess master
Wrestling
Baseball
Basketball
Hardball
Golf
10th frame

Ultima 4
Chess master 2000 Min. order $20.00 (all prices include shipping)

Mail money order to: Jim Sarantides
5315 N. Corte Pusta Del Sol
Tucson, AZ. 85718
Tel# 520-529-8420 / midi1@flash.net

19. Re: Color inkjet printers for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <NK6j2.68$756.83@news.flash.net>
Source record: 87213

On 1 Jan 1999 02:56:10 G, Tom Derrick wrote:
>
>"Claes Holmerup" <claes.holmerup@swipnet.se>
>
>C > Can anyone tell me which color printers work with Ataris (and
>C > in which programs), where I can find printerdrivers for
>C > various programs etc.?
>
>All I know for sure is ImageCopy and PageSTream, using an old
>HP500C. Both come with appropriate drivers.

I use a Canon BJC-4000 printer on my Falcon. Any of the BJC printers should work well with just about any software. All software that I've run into has either a driver for a compatible Canon BJ printer or an Epson LQ (which the Canon printers and I'm sure many others are compatible with). Yes, Imagecopy and Pagestream work well with this printer as well in color (although Pagestream's picture printing is VERY low quality for some reason - text and line printing is fine, though) and NVDI 4/5 should have an appropriate driver also (I am currently using SpeedoGDOS so I'm not sure yet about that). I'm sure many other printers are supported by most software as well. What I would suggest would be to figure out what software you'd like to use and ask what printer drivers it supports (or look it up if you already have the software) and purchase a printer based on your findings. Good Luck!

Mike Freeman
nameerf@flash.net

20. Atari software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <ZPZ1AHo.bsummer@delphi.com>
Source record: 87214

```
Atari software for sale:

Here is a huge grab bag of ORIGINAL Atari software.
I believe only 2 or 3 are Falcon Specific. All have docs unless
specified otherwise.
Over 15 programs/games for $50.00, incl. shipping in U.S.A.

Diamond Edge
Diamond Back 3
ICD-Pro Utilities
Image Copy 2
Stalker 3
Word Writer ST
Compo C-Font
Cyber texture
Certificate Maker
DEluxe Paint
View II
Awesome Arcade Pack(Xenon,Blastaball,Sidewinder)
ANM LINK-Falcon
Pinball Dreams-Falcon

These 2 have no docs: Degas Elite and Gauntlet 2.

I really don't want to mail things separately, so I've made the price
really low.
If interested leave e-mail for Barry Summer at:
bsummer@delphi.com

THank you!!
```

21. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: <>
Message-ID: <368d11fa.0@news.qnet.com>
Source record: 87215

On 1 Jan 1999 08:47:34 G, Tim Conrardy wrote:

> HEY LOUIS
>
> I got Atari Planetarium. It was a commercial program put out by
> none other than Atari. It is an older program. However it works on
> my TT! Low/med/hi St res. It allows you to scroll around the sky,
> add the constellation lines or remove them. Pick your relitive
> viewing position on a world map. You can also save a screen as a
> degas file. very nice program.
>
> HAPPY SPACE 1999!
>
> Tim

If anyone has this and would sell it, please let me know.

Remove <*> for e-mail

1882 U.S.Silver Dollar $50.00
contact:starlord@qnet.com

22. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76j5fnuft1@irk.zetnet.co.uk>
Source record: 87216

On 30 DEC 98 19:22:50 -, dpj@delphi.com wrote:

>You've hit on the age-old topic of platform vs. platform, or makes of
>the same. My answer is similar to yours - it does what I need it to
>do. The only short-coming my machine(s) have is the Internet. I'd
>prefer a machine that is better/faster accessing the web. I plan to
>rectify that with a PC early next year. Other than that, my Atari
>machines do what I need to do. I currently utilize a 4-meg Falcon,
>but have a number of older machines that will accomplish basically the
>same tasks.
>

I use a 14Mb Falcon with a Nemesis accelerator and a 56K modem (now that zetnet finally support a sensible V90/56K set-up). Thanks to Roy Goring I had a very painless upgrade from using STING with my old 33K6 to the 56K, and my Web access is seriously fast now. If you leave the pics off it is even faster....Now I'm saving up for an Eclipse graphics card and a Tempest accelerator to go even faster...<More Steam IGOR ! :-))>

I think you'll find that if you use a Falcon and add a decently quick modem and Nemesis then you can fly along on the net....From experience I'm getting downloads as fast as with the ISDN line at work...

chrisc

23. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76j5s4ckc2@news.campus.mci.net>
Source record: 87217

On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:

->AFAIK the Newsie package contains all what is needed to decode Base 64
->(Mime) and UUencode message. Somewhere in the package there must be two
->prg's. One called munpack.ttp, the other one uud.ttp. I though munpack.ttp
->is the one you need to decode Base 64 message.

Hi Martin. I've got a real problem with Newsie and MIME files. UUencoded
files work fine, but if I tell Newsie to extract a MIME file, it does
one of too things, locks Newsie out so that I have to close all of my
windows, then restart it all, or causes a crash outright. Note that I'm
using Mint (of course!) but that its not specific to Mint because I had
the same problem with Neodesk/Geneva. Any ideas? ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

24. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76j97e$jp8$1@roch.zetnet.co.uk>
Source record: 87218

On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
<>On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:

<snip>
<>MB> <>Also, if you haven't already done so, setting your modem to report DCE
<>MB> <>rate instead of DTE rate will tell you for sure if the upgrade is
<>MB> <>working (I had to add 'W2' to my modem init string, somewhere after
<>MB> <>the ATDT bit) :-)
<>MB>
<>MB> Does that come on the line :- PREFIX=ATDT or INIT=ATZ ? I'm using a
<>MB> Suprafax 28.8 Modem.
<>
<>Well, I _thought_ I had it in the PREFIX, but it's not, innit <G>:
<>
<>INIT = AT&F2L3W2S11=50
<> ~~
<>is what I have.
<>
<>I'm using a SupraExpress 28k8, so it's probably more or less the same
<>(check the manual tho').

Hi Misha,
Looking at the manual it gives the following valid lines :-

AT DT 555-5055 [CR]
ATH [CR]
AT &F &C1 &D2 &W [CR]
A/

<>Err... you haven't tried STinG, then? Or at least there's a better
<>Dialer for STiK (at Peter Rottengatter's site?).

I have tried STinG but that didn't work either. I didn't know about
this better STiK dialler - must look at that. I guess I kinda like
STiK, always used it and its never given me any trouble that I know
about. So I suppose its a case of - better the devil you know, and if
it ain't broke, don't fix it.

<>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
<>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
<>don't get too hopeful).

It was for 38k4. I've just tried 57k6 in DIAL.SCR and that didn't
work. I received today a more comprehensive upgrade circuit that has
a 3 position switch giving a choice of 19k2, 38k4 and 57k6. So one
final check with the magnifying glass and if that fails, I'll be off

to Maplins for some parts.

Cheers
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

25. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76j97h$jp8$2@roch.zetnet.co.uk>
Source record: 87219

On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:
<>on Wed 30-12-98 20:44 Mike Borsley wrote:

Hi Martin,
Thanks for your reply. Before I'd read it, I downloaded
ESScode and Base64DC, and still haven't unpacked them.

<>AFAIK the Newsie package contains all what is needed to decode Base 64
<>(Mime) and UUencode message. Somewhere in the package there must be two
<>prg's. One called munpack.ttp, the other one uud.ttp. I though munpack.ttp
<>is the one you need to decode Base 64 message.

How right you are, munpack.ttp does the job fine. I wrongly assumed
when you click on 'extract' in Newsie it would choose the correct
prg. to do the job. It must be just set up for uud/mime. So its
just a job of finding the right txt in the mail file and a drag &
drop on munpack.ttp.

<>Furthermore there is ESScode and Marceau. The latest one is a very nice
<>and easy to use Mime decoder. Unfortunately the docs are in French.
<>
<>Both programs can be found on the Belgian ftp-site 193.190.205.13
<>For ESScode go to atari/Archivers and look for esccd64.zip
<>For Marceau go to atari/incoming/utilities and look for marceau.lzh
<>
<>CU
Martin Thanks for the info Martin

Cheers
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

26. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76j97m$jp8$3@roch.zetnet.co.uk>
Source record: 87220

```
On 31 Dec 1998 15:45:36 , Tom Derrick wrote:
<>
<>mike.borsley@zetnet.co.uk (Mike Borsley) inquired plaintively:
<>
<>M > these attachments are described as Base 64 encoded, and would
<>M > be grateful if someone could advise me of a suitable program
<>M > to decode them.
<>
<>Esscode should be able to handle them. Base 64 is mime, iirc. And
<>here's a tip for running esscode: if you have tos 1.4 or above, turn
<>on the 'tos 1.4 file selector' switch in the config menu - that way
<>what the program intends to do next will be easier to follow.
<>
<>"The Poor Deluded Soul" - tderrick@acpu.com

Hi Tom,
Thanks for your reply and info. You've probably seen my reply
to Martin re this. Having discovered that munpack.ttp does the job
admirably, I'm quite happy to use it as its already in the Newsie
package, which I also like using.

Cheers
Mike
************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
************************************************************
```

27. Re: Finetuning MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76ja9jsab1@news2.xs4all.nl>
Source record: 87221

On 31 Dec 1998 23:08:28, Martin "Nightowl" Byttebier wrote:

>You are probably talking about the TAF package. I've used this for
years.

Yes indeed.

>The X11 stuff however was just too slow on my TT030 to be usefull.
>However back in 1995 it was the only way to brows the web. Long
>before Cab was out I was surfing the web with a browser called
>Chimera. This browser was usable if you had the time.

Yes, but then, the baud-rate was not as high as in these modern
times...

>In 1996 I did even a show at Heist-op-den-Berg in Belgium with my
>setup. You maybe recall that. I remember I've talked to a few people
>of the Stichting ST.

Yes and that resulted some time later in a complete easy to set up
version in our PD library. Not that many people wanted to browse
yet...

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

28. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76ja9msab2@news2.xs4all.nl>
Source record: 87222

On 31 Dec 1998 23:16:24, Martin "Nightowl" Byttebier wrote:
>>
>
>Freedom runs just fine with N.AES
>
To make more people happy: I am using Selectric and that works also
ok. The N.AES comes with a fileselector n.FSEL and I will not look a
given horse in the mouth, but indeed, there are better things.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

29. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76ja9psab3@news2.xs4all.nl>
Source record: 87223

```
On 1 Jan 1999 14:10:00 , Louis wrote:
>
>been thinking about Wdialog already. I took it from the set and now it's
>OK. Some programs still have problems: QED will not set the parameters
>right when starting up. E.g. for *.tmp files I set it to break lines at
>inserting text at 75 chars (for Okami). When running N.AES, it won't do
>that. Calling up the config box for "local parameters" in QED won't
>display the ticked or not ticked stuff, just empty white boxes.Can't

Strange, I have here QED 4.51 with NL recource. Everything ok.
But I remember having trouble with tmp files in an older version:
that old version wanted to make tmp's independent of my opinion and
placed them in the most funny corners of my harddisk!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
```

30. Re: CAB & aFTP

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <368cb25cd38a61d0@lvdi.net>
Source record: 87224

On Fri 01-01-99 16:19, Michael and Nicole Freeman scribbled:

>I use Geneva (without Mint) and have had the same problems. Could
>there be a problem in the way aFTP handles paths when run from a
>program in another directory? Anyway, it's something I'd very much
>like to see fixed, since I have yet to see an Atari FTP program
>successfully work 100% when used as a CAB plug-in.

Hang in there. I'm beta testing a program that seems to fit the
bill. It's not my program, but I would guess that it will be
available before too long.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

31. Website update

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <368d269c2fa2e0@telsa1.freeserve.co.uk>
Source record: 87225

Hi all,

just a quick note that my Website has now changed addresses.It has
changed from http://www.users.zetnet.co.uk/gordy/
to http://www.telsa1.freeserve.co.uk/

I have change the homepage layout slightly and have added a few my
Atari links.

Gordy.

--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram and yes,Atari computers can surf the net..:-)

32. New at the Belgian FTP-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d33d41a342e1@ping.be>
Source record: 87226

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
SAKA@STUD.RMA.AC.BE
AND/OR
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/utilities/shme-22.lzh (Schon Me, Screensaver)
/liza.lzh
/spica11b.lzh (Led panel)
/otagger-1_24.zip
/arthur98_demo.zip (v 1.8i, language translator)

atari/incoming/sound-utils/sxp_30b.lzh (SAMxPlayer)

atari/incoming/games/adar/adar.zip (A Day At the Race)
/adarc.zip (A Day At the Race Companion)
/docsonly.zip

atari/incoming/graphics/jpegem11.zip
/upsis_97.zip (Nice French prg, Vector editor)

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

33. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368d31d2444c2a0@holleman.demon.nl>
Source record: 87227

on Fri 01-01-99 20:13 Stichting ST wrote:

>On 1 Jan 1999 14:10:00 , Louis wrote:
>>
>>been thinking about Wdialog already. I took it from the set and now it's
>>OK. Some programs still have problems: QED will not set the parameters
>>right when starting up. E.g. for *.tmp files I set it to break lines at
>>inserting text at 75 chars (for Okami). When running N.AES, it won't do
>>that. Calling up the config box for "local parameters" in QED won't
>>display the ticked or not ticked stuff, just empty white boxes.Can't
>
>Strange, I have here QED 4.51 with NL recource. Everything ok.
>But I remember having trouble with tmp files in an older version:
>that old version wanted to make tmp's independent of my opinion and
>placed them in the most funny corners of my harddisk!!
>
Ronald,

have the very same version here. What's the situation: I set up QED from under MagiC, and that's where *.tmp files were defined NOT to break lines on existing text, but DO break lines at inserting text. It does just that. Not so when running Mint/N.AES.... can U explain? So I set it again under this OS, saved and it was OK. Next I go back running from MagiC again and call QED and U guess: not OK any longer. Settings have changed again...

What's this? Some devil watching U running two competitors and screwing up things?
What at least I don't like is when putting something different from 8x16 fonts into the system under Mint/N.AES, several programs have problems in displaying things (like QED). Some others don't. Preliminary conclusion is that MagiC does a much better job here. Have found NO app at all going bezerk on using a weird font in the AES under MagiC. But N.AES makes it a mess, I'm sorry to say.
Also Freedom behaves weird: I cannot call it as Fsel, only as CPX-manager. Under MagiC no problem... And before someone jumps in, "Freedom is OK": yes, it's OK. Calling it from the menubar is what goes wrong here. Normally you should be able to call it as fsel by hitting shift while selecting the Freedom item. Not under N.AES...

And before I'm off again, tell U another weirdo: my window CPX was set for a certain display on "active" window and another one for "not active". Also saved while running MagiC. Well, U guessed right, that goes strange again operating N.AES: one gadget displays completely different. And again, when correcting it and saving the config, next returning to MagiC and this one gadgets displays different from the others again... To make

it worse, the specific gadget was the "move to background one" and
displayed just as one white box. So it immediately attracted my attention.

You explain to me please... ???

Looks like even the AES-es from MagiC and N.AES are not compatible :-(

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

34. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d60b63d48571@ping.be>
Source record: 87228

on Fri 01-01-99 18:58 DarkChyld [Ronald J. Hall] wrote:

>On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:
>
> Hi Martin. I've got a real problem with Newsie and MIME files. UUencoded
> files work fine, but if I tell Newsie to extract a MIME file, it does
> one of too things, locks Newsie out so that I have to close all of my
> windows, then restart it all, or causes a crash outright. Note that I'm
> using Mint (of course!) but that its not specific to Mint because I had
> the same problem with Neodesk/Geneva. Any ideas? ;-)

Funny, if for some reason Okami refuse to undecode a message I use
munpack.ttp as stand alone prg to decode the message. Munpack is certainly
not the culprit.
He I just tested Newsie 0.92. I could unpacked a mime decode message
without any hasle.
Are you sure your settings are right? BTW: I slightly recall me I had
similar problems in the past
You may try to save the message (I guess this is possible with Newsie) and
then pass the message to munpack.ttp. It should work

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

35. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901012148020.101-100000@users.southeast.net>
Source record: 87229

On Fri, 1 Jan 1999, Louis wrote:

> Ronald,
>
> have the very same version here. What's the situation: I set up QED from
> under MagiC, and that's where *.tmp files were defined NOT to break lines
> on existing text, but DO break lines at inserting text. It does just that.
> Not so when running Mint/N.AES.... can U explain? So I set it again under
> this OS, saved and it was OK. Next I go back running from MagiC again and
> call QED and U guess: not OK any longer. Settings have changed again...
yes, that's called your HOME. QED saves in $HOME.
Now, calling this feature a bug is up to you.

All magic users, do you recognize yourself into Louis? or is he a special
kind of magic user?
Coz if everything he says, thinks, you think the same, This will make my
future decisions about portability a little bit easier.

>
> What's this? Some devil watching U running two competitors and screwing up
> things?
No, just like most of the time, Lack of knowledge, no gremlins...

> What at least I don't like is when putting something different from 8x16
> fonts into the system under Mint/N.AES, several programs have problems in
> displaying things (like QED). Some others don't. Preliminary conclusion is
> that MagiC does a much better job here. Have found NO app at all going
> bezerk on using a weird font in the AES under MagiC. But N.AES makes it a
> mess, I'm sorry to say.
Sorry to say? maybe first read 1 doc saying that non-prop fonts in AES
will most likely look weird.

> Also Freedom behaves weird: I cannot call it as Fsel, only as CPX-manager.
> Under MagiC no problem... And before someone jumps in, "Freedom is OK":
Freedom works perfect in Naes, only prob is that after a certain of
utilisations/calls, it will unload itself.

From what I heard, the author knows about that, max number of application?
Don't remember the bug in freedom, and rewriting Freedom Might not be
worth it. Don't know about that, Better ask the author. Apparently the
prob appears because Naes doesn't have any limit of GEM app running at
same time, nor, max num of opened windows and such. So freedom gets messed
up somewhere.. (not expecting this). (from what I heard).

> You explain to me please... ???
>

> Looks like even the AES-es from MagiC and N.AES are not compatible :-(

hm I thought we were all pretty clear, Magic and N.aes/multitos/geneva/
Aes 4.1 etc are NOT compatible, and the AES that is the most uncompatible
is Magic AES. Some may like it, fine, perfectly fine.. At least some atari
users...
But I can tell you this:
Teaching you everything there is to know about a different environment
other than magic just for the fun of it, is just NOT fun, especially when
you just want to prove one point, That magic is easier, and faster and
better. Well, so far you've only proved that you can't read docs, that
you can't apply common sense to everyday situations, and make Magic users
look more stupid than what they are. (J.reschke, D.Ackerman, Perot, etc
etc all use magic, so, I am NOT saying that magic users are dumb, coz
those names prove the opposite, but at least they know why they use it,
not just because the proportional font used in the AES looked better than
any other AES.)

Can tell you another thing, Magic being so great, giving you everything
you want/need. I can bet you 300 bucks that you gonna be a win95/98 user
before me (if ever). Why? coz there is something lacking, that you don't
know yet maybe.
Meanwhile, you are still struggling with simple things.

PS: what do people do when using prog that were made for magic? like using
the magic shared lib. They either don't use the program, or call that a
buggy program coz it ain't working on their setup, or just end up buying
magic.

Once again, This is not a FREE flame/war/advocate thing, This is a
very important matter to me.

Thanks for reading.

>
> --
> CU NeXT msg,
> _____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |_____________________________________|
>
>

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

36. Re: Java plug-in for CAB?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: greg_evans@delphi.com
Message-ID: <pVd1Qxi.greg_evans@delphi.com>
Source record: 87230

Chris,

I don't remember who
's doing the Javascript implementation, though ASH says they are considering
it. Maybe they'll license it once it's finisshed. I don't know how they
plan to continue CAB without it, frankly.

Greg

37. Re: Atari STFM hard disk interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76kgjb$e15$1@news4.isdnet.net>
Source record: 87231

Buckko a crit dans le message <76hl8u$9c2$1@plutonium.btinternet.com>...
>I have just fired up my ST for the first time in a long while and
>unexpectedly my kids have gone mad over it, the only draw back is they want
>to know where the hard disk is.
>Can anyone tell me what I need to connect an old PC hard disk to the ST,
>what is the max size it will accept, will it need to be SCSI or will IDE
>work and most of all, where in the UK I can get hold of the required items.
>I am based in Surrey. Most of the old Atari dealers I new have gone PC.
>Thanks Phil
>

```
The only directly pluggable option is an old Atari HD. Both IDE or SCSI
require an adapter, but there are no IDE adapters for the STF available
nowadays, unless you're willing to build it yourself. If it's an STE, then
you can get an internal IDE adapter for a 2.5" HD. SCSI requires a SCSI host
adapter.

This is all detailed in the Quick FAQ.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org
```

38. Re: Tos 2.06 rom image?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be351b$627cfca0$LocalHost@mad>
Source record: 87288

> Nice to see your all still actively using the ST's, TT's and Falcons,

Hell yes :)

> answer is of course dusty bin. Kevin i would suggest that before you put
> finger to keyboard in the future
> that you think about what you are typing and curb your remarks. It is
> dissapointing to read such **** when
> one has gone out of his way to provide good reliable hardware in a small
> market.

Phew, for a moment there I thought you was talking to me and I wondered
what the hell it was all about :P
Yeh, smack his fingers :)
I assumed it would have been binned, it's not like mine could have even
been reused anyway seeing as it was the buggy 1.6

> Spelling mistakes probably included (look at how i spelt cookie on the
> veloce driver)

Yeh, I noticed :)

Lucky that you didn't miss one of the o's out :)

AM.

I think therefore I AM.

39. Re: CAB & aFTP

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368c2ae66b6aec2@ping.be>
Source record: 87289

on Thu 31-12-98 08:52 Terry May wrote:

>On Wed 30-12-98 18:41, David Bolt scribbled:
>
>>That's the same problem I'm having with it, although on it's own it works
>>fine.
>
>Same here. aFTP works great for normal browsing of FTP sites. It's
>only when trying to download a file from CAB that it has a problem.

I can't give you an answer to your question. Just want to say that I don't
have any problem to use Cab and aFTP together.
I usualy use the MiNT version of aFTP but as an test I also used for a
while the STing version. No prob whatsoever.

Can it be that MagiC has something to do with it? A while ago there was
the same question on the French Atari newsgroup. Some people with Magic
couldn't use aFTP from within Cab.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

40. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <368c471a1a568c0@zetnet.co.uk>
Source record: 87290

On Thursday 31-12-98 07:35 (GMT) David Bolt wrote:

DB> on Wed 30-12-98 22:36 Misha O'Neill wrote:
DB>
DB> > 1 a) die-hard but hard-up user upgrading their ST as and when
DB> > they can (and wishing for a TT/Falcon...) ;-)
DB>
DB> Or even
DB> 1) die-hard ST user that's happy with what they've got, but
DB> wouldn't mind the luxury of a TT/Falcon...

Yeah, I like that one better :-)

I'm sitting here at the beginning of 1999, with a cat asleep on my
lap, and this little STe is _still_ going strong... It's a nice, warm,
fuzzy feeling ;-))

DB> >Happy New Year,
DB>
DB> Hope you, and everyone else in here, has one too.
DB>
DB> --
DB> Regards, IRC: davjam on #acorn and #atari
DB> David Email: dbolt@my-ste.demon.co.uk
DB>
DB> Proud owner of:
DB> Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
DB> V.34bis at 57600bps
DB> Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2
DB>
DB> Windows is a colorful clown suit for DOS.

That's what it's all about :-)

Happy 1999!
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

41. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <368c471a1a568c1@zetnet.co.uk>
Source record: 87291

On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:

MB> On 31 Dec 1998 03:39:52 , Misha O'Neill wrote:
MB> <>On Wednesday 30-12-98 20:44 (GMT) Mike Borsley wrote:
MB>
MB> Hi Misha,
MB> Thanks very much for your detailed reply, I don't know how you can
MB> think straight in the early hours of the morning.

Hi again Mike,

I'm a night owl - I can't even wake up until 10am, and I can't think
straight until at least 5pm ;^)

MB> <>selected; STiK's DIAL.SCR setting should be enough... Err, you _do_
MB> <>have MODEM.CPX disabled, don't you <G>?
MB>
MB> I did try to use it several months ago, but the speed doesn't go
MB> beyond 19200. As far as I understand its not necessary. Does it have
MB> to be disabled in some way even though its not activated in XCONTROL?

If it's set to a .CPZ extn, it's not active :-)

A better one to use (but still not necessary) is Peter Rottengatter's
SERIAL.CPX, from http://www.stud.uni-hannover.de/~perot/

MB> <>But here are my HS Modem settings:
[snip]
MB> Yes I've set everything as above.

Okay.

MB> <>Also, if you haven't already done so, setting your modem to report DCE
MB> <>rate instead of DTE rate will tell you for sure if the upgrade is
MB> <>working (I had to add 'W2' to my modem init string, somewhere after
MB> <>the ATDT bit) :-)
MB>
MB> Does that come on the line :- PREFIX=ATDT or INIT=ATZ ? I'm using a
MB> Suprafax 28.8 Modem.

Well, I _thought_ I had it in the PREFIX, but it's not, innit <G>:

INIT = AT&F2L3W2S11=50
~~
is what I have.

I'm using a SupraExpress 28k8, so it's probably more or less the same
(check the manual tho').

MB> Well I tried it without this last edit, and I seem to be getting the
MB> same results. The modem dials out and gets through to Zetnet but the
MB> telephone no. stays in the STIK dialogue box and thats quickly
MB> followed by three bombs.

Err... you haven't tried STinG, then? Or at least there's a better
Dialer for STiK (at Peter Rottengatter's site?).

MB> On switching back to 19200 I found I only needed to replace the Baud
MB> rate in DIAL.SCR to 19200 and it works fine with the revised
MB> settings in HSMODEM.

Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
don't get too hopeful).

MB> I guess I'll have to carry out further checks on the upgrade.

Good luck.

MB> <>Happy New Year,
MB> <>Misha
MB>
MB> And to you - its nearly here.
MB> Thanks again
MB> Mike

And now it is :-)

Happy 1999!
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

42. Color inkjet printers for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915159370@acpu.com>
Source record: 87292

"Claes Holmerup" <claes.holmerup@swipnet.se>

C > Can anyone tell me which color printers work with Ataris (and
C > in which programs), where I can find printerdrivers for
C > various programs etc.?

All I know for sure is ImageCopy and PageSTream, using an old
HP500C. Both come with appropriate drivers.

"The Poor Deluded Soul" - tderrick@acpu.com

... Barfignugen: Car Sickness in a Volkswagen.
___ Mountain Reader II - #00000077

43. Atari STFM hard disk interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: Buckko <buckland@btinternet.com>
Message-ID: <76hl8u$9c2$1@plutonium.btinternet.com>
Source record: 87293

I have just fired up my ST for the first time in a long while and
unexpectedly my kids have gone mad over it, the only draw back is they want
to know where the hard disk is.
Can anyone tell me what I need to connect an old PC hard disk to the ST,
what is the max size it will accept, will it need to be SCSI or will IDE
work and most of all, where in the UK I can get hold of the required items.
I am based in Surrey. Most of the old Atari dealers I new have gone PC.
Thanks Phil

44. Re: Atari Planetarium, was: Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-01 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76hsdi$cgv@james.hwcn.org>
Source record: 87294

In article <368b491c8fd7aa0@holleman.demon.nl>, louis@holleman.demon.nl (Louis) wrote:
>Anything on this Atari Planetarium? Was it commercial? Color or mono?
>Just interested...
~^~^~^

* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

45. Canon C20 printer driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <76nja2$5ja$6@xenon.inbe.net>
Source record: 87095

Hi everyone,

I just got a Canon Multipass C20 fax/copier/printer as a Christmas gift.

Where can I find printer drivers for:
- Cubase Audio Falcon
- Calamus
- NVDI

BTW, will this device print with a Falcon?
AFAIK it demands bi-directional communication, and the Falcon does
not provide this, or does it?

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

46. Atari Falcon Info

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <368dc413.0@news.dbtech.net>
Source record: 87145

Just wondering if anyone has a text file that lists any differences
in design of the Atari Falcon.

For example different chips and circuit board designs used in the
Falcon.

Any help is appreciated,
phantomm@kih.net

47. WTB CDD2600 for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <368dc538.0@news.dbtech.net>
Source record: 87146

Hi Atari folks,

I'm looking to buy a Philips CDD2600 CD writer for use with a
Atari computer.

If you have one for sale please contact me at the following e-mail
address.

phantomm@kih.net

48. Re: Atari Falcon Info

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76khkp$qj8$1@news3.isdnet.net>
Source record: 87147

Phantom a crit dans le message <368dc413.0@news.dbtech.net>...
>
>Just wondering if anyone has a text file that lists any differences
>in design of the Atari Falcon.
>

Do you mean differences between a Falcon and other Atari computers, or
between various versions of the Falcon ?

I'd have a look at the DOITF030 archive, quite a large thing to download,
but well worth it for all the hardware information it contains.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org

49. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76khol$oc2$1@roch.zetnet.co.uk>
Source record: 87148

```
On 2 Jan 1999 00:05:58 +, Martin "Nightowl" Byttebier wrote:
<>on Fri 01-01-99 19:55 Mike Borsley wrote:
<>
<>>On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:
<>
<>> How right you are, munpack.ttp does the job fine. I wrongly assumed
<>> when you click on 'extract' in Newsie it would choose the correct
<>> prg. to do the job. It must be just set up for uud/mime. So its
<>> just a job of finding the right txt in the mail file and a drag &
<>> drop on munpack.ttp.
<>
<>Normally Newsie does find the right utility. I just tested this for
<>another guy. Place the two prog's into a dir called 'work' inside the
<>Newsie dir. Go to 'path options' and set the working path to the work dir.
<>This should work I guess. Not sure as I'm not used to work with Newsie.
<>
<>CU
<>Martin Thats how I have it set up Martin, and when I try to use it
to extract a base64 attachment it comes up with something like
'looking for binary file'.
Mike
**************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
**************************************************************
```

50. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: michael brown <mbrown@kih.net>
Message-ID: <368DD11E.4F64@kih.net>
Source record: 87149

I got into the thread late, but my 1040ST is my midi machine. I use Cubase Score with several synths/keyboards/drum machines and compose/arrange.

That is the MAIN reason i bought it...

I do this for fun, kinda hobbylike, but I hope to turn it into something profitable someday.

---
regards,
>>>> NOTE: REMOVE THE TIREDOFSPAM IN THE RETURN ADDRESS TO REPLY! <<<<
michael brown
mbrownTIREDOFSPAM@kih.net

51. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <76kmt4mrc1@ash.ridgecrest.ca.us>
Source record: 87150

On 1 Jan 1999 22:11:45 -, Katherine Ellis wrote:
>On Fri, 1 Jan 1999, Louis wrote:

>Teaching you everything there is to know about a different environment
>other than magic just for the fun of it, is just NOT fun, especially when
>you just want to prove one point, That magic is easier, and faster and
>better. Well, so far you've only proved that you can't read docs, that
>you can't apply common sense to everyday situations, and make Magic users
>look more stupid than what they are. (J.reschke, D.Ackerman, Perot, etc
>etc all use magic, so, I am NOT saying that magic users are dumb, coz
>those names prove the opposite, but at least they know why they use it,
>not just because the proportional font used in the AES looked better than
>any other AES.)
>
>Can tell you another thing, Magic being so great, giving you everything
>you want/need. I can bet you 300 bucks that you gonna be a win95/98 user
>before me (if ever). Why? coz there is something lacking, that you don't
>know yet maybe.
>Meanwhile, you are still struggling with simple things.

I will stick my toe into this tepid water just a bit.
MiNT is not easy to configure, and you do have to read the
documentation. It does however perform all my necessary task with the
utmost compatibility. Why anyone would argue that because Freedom has
problems under MiNT and N.AES is beyond me. Why not just use a
different file selector. Personally, I found Freedom to be a pain in
the ass, especailly the last release. Not something I want to waste my
time on. MiNT on the other hand brings me a little closer systems
used at my work enviroment. I can at least have a meaningful
conversation with my network manager and he fully understands what I
am talking about, which is especially nice considering the many ports
from BSD to MiNT. I don't even have to ask questions here, I can just
go to him for the aid. I think too that learning how MiNT and it's
associated files work together on different hardware will prepare me
for the ultamate purchase, and 060 TOS clone. Something I image that
MagiC users will have problems dealing with......

Anyway, if it don't run under MiNT and N.AES, shit can it!

Mike

52. NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: grovem@ridgecrest.ca
Message-ID: <76knhemrc2@ash.ridgecrest.ca.us>
Source record: 87151

I don't think I have seen this addressed before, so I thought I would throw it out for answers.

During a NEWSie session, if I am sending concurrent emails out with attachments, only the first mail will include its attachment. In any following emails (same or different address or attachment) their attachment will not be included in the mail.
I have to quit NEWSie each time I send an attachment in order to send following mails with attachments. The following mails will go out, but without the attachment. (egad, what bad english....).

Am I configured wrong????

TIA,

Mike

53. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3641$3e647e20$LocalHost@whalley>
Source record: 87152

Katherine Ellis <kellis@leading.net> wrote in article
<Pine.BSI.4.05L.9901012148020.101-100000@users.southeast.net>...
> On Fri, 1 Jan 1999, Louis wrote:
>
> > have the very same version here. What's the situation: I set up QED
from
> > under MagiC, and that's where *.tmp files were defined NOT to break
lines
> > on existing text, but DO break lines at inserting text. It does just
that.
> > Not so when running Mint/N.AES.... can U explain? So I set it again
under
> > this OS, saved and it was OK. Next I go back running from MagiC again
and
> > call QED and U guess: not OK any longer. Settings have changed again...
> yes, that's called your HOME. QED saves in $HOME.
> Now, calling this feature a bug is up to you.
>
> All magic users, do you recognize yourself into Louis? or is he a special
> kind of magic user?

I think in this case Louis has a point. And it's *not* a MagiC vs MiNT
thing at all, per se. For people who are coming from a background of using
vanilla TOS, storing configs in a home directory is NOT remotely intuitive
(the concept of a home directory is itself not intuitive in a TOS context).
So when you switch to an OS where the environment variable is set and
programs unexpectedly start using it confusion reigns. This really only
started with MiNT, but (ironically in the circs) MagiC is becoming more
MiNTy in this respect, hence the stuff in that other thread recently. If
you are using MagiC up to v5 then the variable isn't set by default, so
your system behaves in a very TOS-like manner with your configs where you
expect them. Apparently from v6 MagiC installs with the home variable set,
though stupidly not checking that the directory exists, which is brain-dead
IMHO (apologies to MagiC author if this isn't the case).

As to whether storing all your configs in one directory is a good thing or
not is a matter of taste and circumstances. Practically essential in a
multi-user environment a la Unix (which is where it's come from, no?).
Largely pointless on a single-user machine, though very common none the
less. Personally one of the things about Ataris I've always liked is that
generally programs keep all their bits in their own folders so you know
where to look for them. You don't have to worry about orphaned bits if you
delete them, or have to use dodgy uninstall programs to clean up the mess
(one of the things I *really* don't like about Windoze). Other people's
mileage may (and probably does) vary.

> Meanwhile, you are still struggling with simple things.

Simple if you are a Unix-head, not if you are used to TOS. Please note here that I am NOT anti-MiNT or anti-Unix (in fact I'm contemplating using MiNT to learn more, and possibly installing Linux on this PC), but IMHO Unix stuff is largely foreign territory for people coming from a vanilla TOS background, hence confusing.

> Once again, This is not a FREE flame/war/advocate thing, This is a
> very important matter to me.

NB I'm not flaming anyone here, just pointing out that if MiNT is Now TOS (and MagiC is getting MiNTy), it doesn't mean that TOS is Now Unix, so it's absurd to think that TOS users are even going to *think* about Unix stuff as the potential cause of a problem. It's reasonable to assume your TOS programs are going to behave the same way as under TOS, and when they start doing weird things get frustrated and confused.

OTOH it's logical to assume that ported Unix stuff is going to behave in a Unix-like manner, so no surprise when it wants a foreign (as in foreign to TOS) directory structure, obscure file system and environment variables, and stuff like executable flags setting rather than just calling executables .PRG .TOS or .APP.

Boils down to whether you are installing MiNT/N.AES or MagiC to run your Atari software in a multitasking environment, as a grown-up TOS (which is a perfectly valid thing to do), or whether you really want a Unix system that still runs your old software when necessary (which is also perfectly valid). Problem only occurs when the two goals clash, ie when your TOS software starts behaving "oddly" due to the Unixy bits.

This has more to do with application programmers than with either MiNT or MagiC, I guess. Perhaps having Unix-awareness switchable would be a good option so the program would behave normally unless told to become Unixy.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

54. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76l0pq$vt6$1@irk.zetnet.co.uk>
Source record: 87153

On 31 Dec 1998 11:13:32, Stichting ST wrote:
>
>>
>I have a program called GEM Ghost Script.
>
>It does all kind of things with PS and also PDF.
>
>I found it on the Belgium FTP-site.
>

I picked up a copy of GEM-GS off the net and haven't been able to get it to run on any of my machines (TOS4.04 Falcons with and without Nemesis, 4Mb TOS2.06 STe, PC using GEMULATOR)...any hints and tips? I get messages like <Can't run something.GTP>, etc even though I've scattered copies of it round the directories hoping to find the right one. I'd dearly love to get this running on my Nemsised Falcon as I have loads of PDF's of circuit designs and schematics that I could usefully have access to while I'm doing circuit designs...

chrisc

55. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76l0u2$vt6$2@irk.zetnet.co.uk>
Source record: 87154

On 1 Jan 1999 13:42:00 , Mike Kerslake wrote:

>And it appears that it's not PD anyway - get the CD from SFT, there's a few
>other goodies on it as well! :-)
>
>

Who are <SFT> ? Sorry for my ignorance, but I'd like to get some demos for my
VGA kitted Falcons....

chrisc

56. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368dfd62e352f50@holleman.demon.nl>
Source record: 87155

on Fri 01-01-99 22:11 Katherine Ellis wrote:

>yes, that's called your HOME. QED saves in $HOME.
>Now, calling this feature a bug is up to you.
>
>All magic users, do you recognize yourself into Louis? or is he a special
>kind of magic user?
>Coz if everything he says, thinks, you think the same, This will make my
>future decisions about portability a little bit easier.
>
>No, just like most of the time, Lack of knowledge, no gremlins...
>
>
>> What at least I don't like is when putting something different from 8x16
>> fonts into the system under Mint/N.AES, several programs have problems in
>> displaying things (like QED). Some others don't. Preliminary conclusion is
>> that MagiC does a much better job here. Have found NO app at all going
>> bezerk on using a weird font in the AES under MagiC. But N.AES makes it a
>> mess, I'm sorry to say.
>Sorry to say? maybe first read 1 doc saying that non-prop fonts in AES
>will most likely look weird.

Katherine,

before all this goes on and on and on, I'd like to explain:

First: I'm a U-S-E-R. Been running from different TOS-es for years, next switching to MagiC. I say: stable OS, provided you skip apps that don't like it (mostly old/very old ones). My experience: solid. Compared to MagiC, TOS is flakey all the time.
So, there's all these people yelling about Mint/N.AES. Give it a try then, OK? Well, in fact setting up Mint isn't that much work. Put mintnp in the auto, create a Multitos dir, give it a mint.cnf and install N.AES and adjust the config. Re-adjust where necessary.

Adding the minix stuff is different. Why did people bother to create the KGMD distribution? To make it a b-i-t more simple. To explain things.

You talk about reading docs. Well, fine, try to sort out the pile of docs on Mint/minix and all the relevant apps. Even the KGMD and KEMD texts have discrepancies... like in one it states "copy sockdev.xdd, slip.xif, minix.xfs from here to there". In the other one you see most of the same stuff, except for the small line somewhere "copy init.prg to /multitos". Aw, hell, good to have read it...

Another line from the files:
"... in case your ISP uses other values than 1500 for MTU and MRU, add
the lines
MTU whatever
MRU whatever
to the .ppprc file"
Since my ISP is on 576, I did just that.

Next call pppd and it complains about wrong parameters.
So I changed the added lines into
mtu 576
mru 576
and it did the trick.

Editting files you need an editor. VI comes with it. The textfile sez,
"Yes folks, it's a tricky one".
Thanks for that info.
Calling up VI, there's no way in getting it to edit, unless you start
hitting about just any key at random, then finally when (by sheer luck)
you managed to do so, next Q is: how to save the bloody file? No way...
Then don't save and quit. HOW???????? I did by CTL-ALT-DEL...
Yeah, read the docs! What docs? They just have been unpacked to the minix
Sir, but you don't know where to find them...
So, I found them later, and saw CTL-Z (twice) is for "save&exit".
Right, go into it again and try to edit the file. NOW I know you need to
get it into "input mode" first, then edit the text, next get it to
"command mode" then enter CTL-Z (twice), but on the first combo it
displays "CTL-Z not supported in sh shell".... Nice going!

Ok, so much for all of it, but meanwhile I managed to get Pico going.

Talking about N.AES then:
From the "features list": "you can change your systemfont to whatever you
like; non prop, prop, whatever".
Since I did so y-e-a-r-s ago from TOS, running just any GDOS program plus
Vdifont.prg I could put any non-prop font into the AES, and I've had no
app at all, not even the oldest ATari app I had, running into trouble.
Sometimes I got a mixture of the new font and the old sys font in
alertboxes, but I never lost characters.
Same from MagiC: no problem at all! Did just a splendid job here.

So I set N.AES to run this same font (9x14 NON-prop type) in the AES.
Guess what: 50 percent of the running apps have problems.
Someone here suggests it's QED running in truecolor...? Well, not so under
MagiC! And it's QED 4.51 indeed, since I never bothered getting 4.50
because of the bugs.

>But I can tell you this:
>Teaching you everything there is to know about a different environment
>other than magic just for the fun of it, is just NOT fun, especially when
>you just want to prove one point, That magic is easier, and faster and
>better. Well, so far you've only proved that you can't read docs, that
>you can't apply common sense to everyday situations, and make Magic users

>look more stupid than what they are. (J.reschke, D.Ackerman, Perot, etc
>etc all use magic, so, I am NOT saying that magic users are dumb, coz
>those names prove the opposite, but at least they know why they use it,
>not just because the proportional font used in the AES looked better than
>any other AES.)

I think you're just missing THE whole point here: I'm not trying to prove MagiC is better. I'm trying to find out whether or not this Mint/N.AES is worth the trouble. I think it is, but at the same time I'm experiencing some strange behaviour and reporting it. Well, if you call that "proving MagiC is better", that's just your interpretation.
>
>Can tell you another thing, Magic being so great, giving you everything
>you want/need. I can bet you 300 bucks that you gonna be a win95/98 user
>before me (if ever). Why? coz there is something lacking, that you don't
>know yet maybe.
>Meanwhile, you are still struggling with simple things.

READ this again please Katherine, and start laughing yourself...!

>Once again, This is not a FREE flame/war/advocate thing, This is a
>very important matter to me.
>
>Thanks for reading.
>
Same here. As a user I depend on the OS. Be that TOS, MagiC or whatever. TOS is out for me. Too instable, getting too many problems time and time again. Some years ago I switched to MagiC. I like it. Solid. Period. Maybe not on a Falcon... haven't got one. On this TT it's reliable.

But I'm open to try others. Spend time/money/trouble on it. At the same time telling others about the problems I'm encountering (there's probably more people interested in it). Well, maybe had I come from TOS I wouldn't have encountered some of these problems. The situation is that I do come from MagiC, and therefore I DO compare. Not to downgrade Mint/N.AES, just to state the situation. I think that's honest.

I do appreciate your help. Thank you very much.
I don't appreciate however these kind of attacks you're launching. Thank you very much too!

Have a nice '99 anyway.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

57. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76laikkub2@news.campus.mci.net>
Source record: 87156

On 1 Jan 1999 23:51:48 +, Martin "Nightowl" Byttebier wrote:

->Funny, if for some reason Okami refuse to undecode a message I use
->munpack.ttp as stand alone prg to decode the message. Munpack is certainly
->not the culprit.
->He I just tested Newsie 0.92. I could unpacked a mime decode message
->without any hasle.
->Are you sure your settings are right? BTW: I slightly recall me I had
->similar problems in the past
->You may try to save the message (I guess this is possible with Newsie) and
->then pass the message to munpack.ttp. It should work

Well, thats what I've been doing. Saving the message out, then using
ESS-Code to unencode it. This works okay. Its just a tad bit annoying
since UUencoded files work so well with Newsie. ;-(

What settings? ;-)

Thanks! (remember I had this same exact problem with Neodesk/Geneva but
not with SingleTOS)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

58. FS in Uk. STE + Jaguar

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: caveman <anthony@captaincaveman.freeserve.co.uk>
Message-ID: <76lalu$lk8$1@news7.svr.pol.co.uk>
Source record: 87157

For sale In UK

Atari STE with 1Mb and over 20 original games
Atari Jaguar (still with box and 5 games)

Any offer maybe considered.

59. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76lasqkub3@news.campus.mci.net>
Source record: 87158

```
On 1 Jan 1999 20:13:42 G, Stichting ST wrote:
->On 31 Dec 1998 23:16:24, Martin "Nightowl" Byttebier wrote:
->>>
->>
->>Freedom runs just fine with N.AES
->>
->To make more people happy: I am using Selectric and that works also
->ok. The N.AES comes with a fileselector n.FSEL and I will not look a
->given horse in the mouth, but indeed, there are better things.
->
->Met vriendelijke groet,
->Ronald van der Kamp
->secretaris Stichting ST
->atarist@xs4all.nl
->.

Hi Ronald!

I used Selectric for years, but the only problem I have with it, is that
it does not support long file-names, AFAIK. Freedom does... (and thats
why I registered it, and use it now) ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

60. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76lb3jkub4@news.campus.mci.net>
Source record: 87159

On 2 Jan 1999 00:28:38 +, Martin "Nightowl" Byttebier wrote:

-> You're welcome. BTW: I'll send you the N.AES.CNF and MINT.CNF I'm
-> using.
->
->CU
->Martin

Hehehehehe Martin, I already sent him mine too! Poor boy is gonna be
over-run with .CFG files! ;-)))))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

61. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76lbqrkub5@news.campus.mci.net>
Source record: 87160

```
On 2 Jan 1999 11:46:10 G, Chris Crosskey wrote:
->On 1 Jan 1999 13:42:00 , Mike Kerslake wrote:
->
->>And it appears that it's not PD anyway - get the CD from SFT, there's a few
->>other goodies on it as well! :-)
->>
->>
->
->Who are <SFT> ? Sorry for my ignorance, but I'd like to get some demos for my
->VGA kitted Falcons....
->
->
->chrisc

Hi Chris. SFT is Systems For Tomorrow, a fine place for any Atarian to
turn to when in need. They are located in the United States, not sure
where you are? ;-)

Anyways, here is some pertinent info:

Systems For Tomorrow
P.O. Box 3034
Independence, MO (USA) 64055
Home phone: 800-875-4943
Work phone: 816-833-4738
Fax line: 816-252-3611
E-mail: sales@systemsfortomorrow.com
URL: http://www.systemsfortomorrow.com
Hours: Tues-Fri 12pm till 6pm (CST)
Saturday 10am till 6pm (CST)

Hope this helps! ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________________\/
```

62. [AD] SOFTJEE

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: "J.E." <softjee@wanadoo.fr>
Message-ID: <368E300F.79000299@wanadoo.fr>
Source record: 87161

Hello to all !

Here is SOFTJEE from France...First, happy new year to all ! The new year start well for the Falcon users because we made reduction on Midplay and Audiomid. Now you can get Midplay at 190 FF (see your current seller) and Audiomid at 290 FF.

You can buy too our new software : DEvil Studio MIDI. This is a new sequencer Midi Cubase like but we new options and functions and more easy to use.

Here follow a software list you can find from your current seller.

** A.F.S.

A.F.S is a Audio File Selector allowing you to listen audiofile simplying by
clicking on it in the selector. A.F.S can play AIF/WAV/AVR file in D2D. Its
very simple file selector allow very quick using in accessory for Cubase for
example.

** Audiomid

Audiomid is an audio to midi translater. You can load audio sound (listen
it) and translate them into
Midifile. You can immediatly listen the Midifile (a midifile player is incorpored). The display allow you to see in same time audiofile and Midifile (in key edit mode).

Last revision is 1.01

** Easy Beat

Easy Beat allow you to compse easily audio rythms and record them in an audio file or midifile (and Digital Tracker song too...). Easy Beat manage 8
tracks and you can put for each tracks your own audio sound or audio sound
from audio banks like TR 808,...gived with the software.

Easy Beat is available in France and Germany. Ask to your current dealer to
have it !

** EXPAND

Expand is a Midi Sampler Software. You can load audio sound, make instruments multi-sample and play them with a Midi keyboard or a sequencer.
You can set too the ADSR for each sound, have graphic panoramic setting,...Expand understand the most of Midi messages like note-on, note-off, program change, main volume, pitch, fine,...

You can too put some digital effects on each channel like Reverb, Echo, Chorus,...

Last revision 1.04 with using in screen with 2 colors.

Revision 1.03 with the following function added :
Play AIF in D2D, load WAV, Selecting of External Clock, Frequencies of replay, set repeatt start/end of each sample, set polyphonic voice for each
Midi channel (select automatic for dynamic polyphonic voice or set the number of voice for each channel).

** MIDPLAY

Midplay is a Midifile player which play MID with audio sounds (so you can
hear Midifile only with Midplay and your Falcon). Midplay can play too KAR
file and displays the text of these files. Midplay use a GM kit audio to

play midifiles. You can mute each channel, have informations on it,...

Last revision is 1.06

** Pretty

Pretty is a Midifile Player BUT with MIDI OUT.(this is the difference with
Midplay). You can plays play list of Midile/Dir of Midiles. Pretty have too
severals options like "Record Module" which allow you to record in audio the
Midifile you're playing and "Grid edit Module" to display/change the Midifile.

Last revision is 1.01

** DIGITAL HOME STUDIO (D.H.S.)

D.H.S. is a very big soft allowing you to sample audio sound, sequence audio
sound in D2D or memory/ sequence Midi informations. D.H.S can load 256 samples and you can play them with any note you want. You can put them on
the sequencer or edit them in the sampler. You can apply digital effects in
real times or in the sampler. You can use in the sequencer Midi information/audio sound/Direct To disk sound in the same time. You have

too
some graphic function to set main volume of each track, effect level,...

D.H.S. manage 64 voices/ 32 tracks and play at 50 Khz 16 bits.

Now fully compatible with AfterBurner 040

Last revision is 1.07.

** DIGITAL TRACKER 1.9

The most popular/used soundtracker on Falcon. The new version of the
DIGITAL
TRACKER
is 1.9 better than the 1.2 distributed by Frontier Software.

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

63. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368e2f1c59a150@holleman.demon.nl>
Source record: 87162

on Sat 02-01-99 14:39 DarkChyld [Ronald J. Hall] wrote:

>On 2 Jan 1999 00:28:38 +, Martin "Nightowl" Byttebier wrote:
>
>-> You're welcome. BTW: I'll send you the N.AES.CNF and MINT.CNF I'm
>-> using.
>->
>->CU
>->Martin
>
>
> Hehehehehe Martin, I already sent him mine too! Poor boy is gonna be
> over-run with .CFG files! ;-)))))
>
>
Hi Ronald,

well, it doesn't matter. I've got overrun by one huge pile of docs already (Mint and all the related stuff), so a few more won't hurt.
Anyway, I'm dumb, as you've probably gathered by now, so I'm not getting anywhere anyway.

BTW, managed to connect from the console again to my ISP, get a link to ftp.funet.fi but next I'm stuck on how to get to the dirs... Well, I'm dumb. Buy a dozen books on Unix, I guess. When looking into the logfiles I discovered having received 5 emails from the Mintlist too. Can't get to them with Pine (yet; another thing to set up). No clue as how to read them using a different app. Well, they're fetched by Okami as well :-)

Ya know, this system here is probably too small to accomodate all these readme's, *.docs, *.hyps, *.mans and *.txts and whatever more I've seen. Need another 1 gig drive for those... :-)

For the moment I'm just glad Unix runs, connects etc. At the same time N.AES runs too... Next problem is setting up Mintnet. Martin explained some already. So I put gsresolv.prg, gluestik.prg and gluestik.xdd into my /multitos, changed Mint.cnf once more, created a c:/stik_cfg with a default.cfg in it but it's not working yet. Something like a dialer missing? Sting won't run with it. Well, I'm dumb, I should have known. Gimme a week or two, it may just get running :-)

Well, if there were no dumb people, this NG wouldn't exist, would it?

--
CU NeXT msg,

```
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

64. Re: Atari Falcon Info

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <368e5352.0@news.dbtech.net>
Source record: 87163

On 2 Jan 1999 08:15:15 +, "Nicholas Bales" wrote:

>Do you mean differences between a Falcon and other Atari computers, or
>between various versions of the Falcon ?
>

Between various versions of the Falcon. I know the main differences
between the Falcon and other Atari machines. ;-)

Mainly what I am after is documented or un-documented differences
in the Falcons design. Especially any info on differnet IC or componets
used in these unique computers.

phantomm@kih.net

65. Wanted -

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: VE6HY <besmith@calcna.ab.ca>
Message-ID: <76llb8$ms6@ds2.acs.ucalgary.ca>
Source record: 87164

Wanted - MagicMac or other ST emulator for G3 Max OS 8.5 - commercial,
or otherwise !

Suggestions - please

Anyone know of a possible 'good home' for a 135Xe with 2 5" floppies,
Tape drive, 850 interface and Centronics printer

In Alberta, if possible -

The Canadian Curmudgeon (in sunn7, -12C, Calgary)

66. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76lnet$7el$1@plutonium.compulink.co.uk>
Source record: 87165

On 1 Jan 1999 23:50:15 G, Tony Greenwood wrote:
>
>
> Hey! publish@cix.co.uk (Mike Kerslake)
>>Out of interest Atari Computing magazine (printed version) has readers in
>>the following countries:
>
>Very impressive :)

Pretty good eh! :-)

Moving onto Atari users rather than magazine readers, I wonder if there's
any other countries in which people use Ataris?

I know of at least one guy in Israel using one, but anyone know of any
users in South America, Africa and other places???

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

67. Final Judgement Day...

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368e60362bf6610@holleman.demon.nl>
Source record: 87166

Attention!!! (addressing The World here...)

Situation: Walter Cronkite - once more for a change - covers the live transmission by CBS/NBC/CNN and even the National Geographic Channel in "The Case MagiC vs. MiNT/N.AES"...
(There hasn't been that much coverage ever since Khruszhev smashed his shoe in the United Nations Assemblee and Neil Armstrong stepped onto the Moon.)

"All rise, Judge Lewey!"

J.L.: "MiNT/N.AES, thou areth condemned spending the rest of your lifetime labouring in the workforces of ASH! Case dismissed! BANG!!!! Next please...!
...aahh, Mr. Clinton, please be seated. Errmm, Miss Lewinsky, would you mind leaving the two of us alone, please?"

(end of live transmission)

PS: J.L.'s foreign bank acct #1234567890 at Swiss National Bank, Geneva.
(Euro currency preferred)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

68. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76lr6g$f4$1@news7.svr.pol.co.uk>
Source record: 87167

On 30 Dec 98 10:19:13 GM, Gregg Gorrie wrote:
>Hi everyone:
>
>Was wondering if anybody knows of a program for the Atari that reads
>Acrobat .PDF type files?

Ghostscript. Go to my web site for the English RSC files and readme, then follow the link to grab the binaries from Christian Felsch's site.

I found that the displayer section of GS thought that there were far fewer pages in a PDF doc than there really were (!) so I had to use the "Output" section to "print" the PDF doc to a PS file and read that instead.

Tho' for some reason this no linger works for me and the thing blows up after the first page has been written to disk :-(((

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

69. Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be364f$ae8f5d60$LocalHost@mad>
Source record: 87168

This is along the lines of a similar thing as what you asked, this is purely out of curiosity though.

Did Atari produce a manual specifically for the STe detailing the modifications that were made or did they just sling the STFM manual with it?

I was just wondering because my STe came with the STFM manual, but it was 2nd hand.

AM.

I think therefore I AM.

70. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <1dl05ii.1v6nblkdj01xwN@slip150.dsoe.com>
Source record: 87169

Mike Kerslake <publish@cix.co.uk> wrote:

> I know of at least one guy in Israel using one, but anyone know of any
> users in South America, Africa and other places???

A few months ago an ST user in Argentina visited my Atari pages and sent
an e-mail.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

71. atari STuff for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Brendan McEnroe <brond@easynet.co.uk>
Message-ID: <368E8814.129351F0@easynet.co.uk>
Source record: 87170

2 x Atari mouse
Atari STFM PSU
Atari 720k internal floppy drive
2 x Atari Keyboards
Atari STF 1040 motherboard (not sure if working)
Atari STFM 520 motherboard (not sure if working)
Neodesk 3.04
HiSoft WERCS - RSC Editor (price new ukp 34.94)
HiSoft DevPAC 3.01 ST/STe/TT/Falcon, With manual and quick ref book
(price new ukp 79.95)
HiSoft Forth 1.01a, With manual
HiSoft Lattice C 5.52 (Includes WERCS, DERCS, 680x0 Assembler, Librian,
Shell) ST/STe/TT/Falcon,Full set of manuals (price new ukp 169.00)
Prospero Pascal 2.131,With 3 manuals
Atari ST VDI Vol1 Technical Reference Guide
Atari ST 3D Graphics Programming Concepts & Techniques (Abacus Software)

68000 Assembley Language Programming 2nd Edition (Osborne McGrawHill)
The Concise Atari St 68000 Programmer's Reference Guide, Covers Mega,
Blitter , Katherine Peel
Some other stuff for sale:
Korg KMS30 2xMIDI Out, 1xMIDI In, 2x Sync 24/48 Out, 1xSync 24/48 in,
Tape Sync out/in, Sync up two TB-303's

Make me an offer on the above items.

72. Re: progs to convert CRLF to LF and vice ve

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915296617@acpu.com>
Source record: 87171

flawrenc@genie.idt.net (Frank W. Lawrence) scribbled furiously:

F > I think the program that will handle the crlf situation is
F > 'UNFORM30.PRG' by Bill Aycock and is on his CAL 6.3 disk and
F > is freeware.

I just looked at the dox - it does look like a very good solution to
this and many other problems. I had forgotten about it.

Of course, the final answer will be provided by Gary....

"The Poor Deluded Soul" - tderrick@acpu.com

... If you saw a heat wave, would you wave back?
___ Mountain Reader II - #00000077

73. Notator/Music Scoring software

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915296618@acpu.com>
Source record: 87172

pmlerwick@wavetech.net (Royce Lerwick) inquired politely:

P > I'm looking for ST software Notator or Encore preferrably, or
P > any otherscoring software you might have out there comparable
P > to those.

I have no idea what is comparable, but you might try ProScore1.1
(pscore11.xxx, I think). Should be on a site somewhere; if you can't
find it, email me and I'll send it to you.

"The Poor Deluded Soul" - tderrick@acpu.com

... Trekkers work out at the "He's Dead Gym."
___ Mountain Reader II - #00000077

74. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76m2ncek1@irk.zetnet.co.uk>
Source record: 87173

On 2 Jan 1999 14:52:11 , DarkChyld [Ronald J. Hall] wrote:

>
> Hi Chris. SFT is Systems For Tomorrow, a fine place for any Atarian to
> turn to when in need. They are located in the United States, not sure
> where you are? ;-)
>

UK...:-((

> Anyways, here is some pertinent info:
>
> Systems For Tomorrow
> P.O. Box 3034
> Independence, MO (USA) 64055
> Home phone: 800-875-4943
> Work phone: 816-833-4738
> Fax line: 816-252-3611
> E-mail: sales@systemsfortomorrow.com
> URL: http://www.systemsfortomorrow.com
> Hours: Tues-Fri 12pm till 6pm (CST)
> Saturday 10am till 6pm (CST)
>
> Hope this helps! ;-)
>

Probbably not, but thansk anyway ;-))

chrisc

75. Re: Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: The Berserker <david@nthfen.demon.co.uk>
Message-ID: <76m3tl$u77$1@nthfen.demon.co.uk>
Source record: 87174

```
>Did Atari produce a manual specifically for the STe detailing the
>modifications that were made or did they just sling the STFM manual with
>it?
>
>I was just wondering because my STe came with the STFM manual, but it was
>2nd hand.
I got the STFM manual with my STe and I was wondering the same :P
------------
Dave
```

76. Falcon Icons?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <368E9D5C.A7E@primenet.com>
Source record: 87175

Does anyone have some cool Atari Falcon icons they could send me? I specifically would like one for card/solitaire games and one for mahjong type games...and anything else. Thanks. Oh one more thing, what is the best 16 color picture ,that uses the normal color scheme, that I could use for a backdrop wallpaper on my Falcon in 16-color mode?

-Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

77. FS:FALCON030

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: stevebj@acay.com.au
Message-ID: <36909cb7.2063883@news.acay.com.au>
Source record: 87176

HI All,
I have an accelerated Falcon030 with Soundpool SPDIF interface and
Soundpool FA8 Analogue interface. It has a 1.3 gig internal drive and
a 1.2 gig SCSI external drive and a 150 meg Viper Tape drive. It also
comes with great software. I will ship from Australia at your expense.
Price... $1100 Australian the lot.
PHONE: 61 2 95423657
Cheers Steve
Steve (the balz) Brownjohn
FINE CUT STUDIO - Sydney

78. Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <368E9DCD.14B6@primenet.com>
Source record: 87177

What are a few of the best Falcon demos? I have Lost Blubb installed,
and I like that. What is of that caliber or better? I have a whole CD
full of Falcon demos but I dont want to waste time installing boring
stuff. I want only demos that run on VGA. Thanks. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

79. Re: Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be36a2$2d71ff00$e128f7c2@mad>
Source record: 87178

dhs.atari.org

AM.

I think therefore I AM.

80. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <76m84k$1qak$1@news-inn.inet.tele.dk>
Source record: 87179

>From: publish@cix.co.uk (Mike Kerslake)
>Date: 2 Jan 1999 18:10:37 GMT
>
>Pretty good eh! :-)
>
>Moving onto Atari users rather than magazine readers, I wonder if there's
>any other countries in which people use Ataris?
>
>I know of at least one guy in Israel using one, but anyone know of any
>users in South America, Africa and other places???
>

Well,- AFAIR there is at least one in South Africa, can`t remember his name,
there is one in Singapore (William Wong), and there was, about a year ago, one user from
Brasil writing in this NG.
I think he was from Sao Poulo, and seems to know a fair deal about Atari,
and Amiga as well.

And there are some in Australia and New Zealand to.

And I do remember seeing someone from Chile, trying to sell his Atari stuff
in this NG, but that was a long time ago, maybe two years or more.

In the god old days of NeST and AtariNet the Atari users where spread all
over the world and there use to be +30 mess. in every conf. every day.

Getting a little nostalgic here,- :-))

cheers
and a happy new year

Joergen Bak
--
Surfing the net on a Atari Falcon 030, powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

81. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <ieyj2.3723$P52.18254@news15.ispnews.com>
Source record: 87180

From following this thread it seems like setting up Mint is a real time eating project. I've been wanting to do this on my TT, but I only have 2megs ST and 4 megs TT ram. Is that enough ram to be practical?

I would be willing to pay someone to make me an EZ135 disk with all this stuff installed. I don't think I can afford to spend the time it takes to stumble thru all the problems that Louis has encountered.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

82. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <76mbg6$a1u$1@news6.svr.pol.co.uk>
Source record: 87181

On 30 Dec 1998 07:58:24 , Derryck Croker wrote:
:>On 27 Dec 1998 21:26:59 , Roger Cain wrote:
:>>On 27 Dec 1998 01:02:12 , Tom Derrick wrote:
:>>
:>>>What, pray tell, are 'BBC's'? Only BBC I know is 'the Beeb' British
:>>>Broadcasting Company, and this doesn't sound like it.
:>>
:>>The BBC sponsored a computer awareness campaign

:>Who remembers the late-night transmissions of binary code on (IIRC) Radio 4?
:>It was supposed to be some kind of cross-platform thing but I'm extremely
:>hazy on the details now.

I used to watch that BBC Micro prog, bloody brill's. ISTR also some other prog
that transferd data via a modulated 'block' in the corner of the TV screen.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

83. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F4yI87.MCB.0.bloor@torfree.net>
Source record: 87182

Too bad the BIG ATARI NEWSLETTER (3 editions published in the same time-frame as the first year of STPLUS) got such shitty reader response that the publishers lost interest.

JG

84. Epson Photo 700, Falcon, NVDI,Calumus SL98,Cuebase

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: waynem@dalton.net
Message-ID: <76mbb3$h65$1@remarQ.com>
Source record: 87183

Hi! I just got an Epson photo 700. I'm getting it to work with anything that uses the drivers in NVDI 5, but am having no luck with the old Epson LQ drivers in Cuebase Audio or Calumus SL98. Anybody know of or have drivers for these programs that will work with the Photo 700? I don't really care about dpi beyond 360 for Cuebase (although that would be nice!), just something that will work! Any advice would be appreciated! Thanks!
Wayne Martz
waynem@dalton.net

85. newbie questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Kate Slaminko <krslam@netscape.net>
Message-ID: <368EBBB1.794BE943@netscape.net>
Source record: 87184

I just came into a stack of ST stuff (2 1040STFs, 520ST, 130XE, 2 monitors, a couple disk drives, etc.) and know virtually nothing about these machines - didn't get any dox :-(. Could someone please point me to some starting places - online specs or dox, FTP sites, must-have programs, etc. Thanks much, and please reply to sender as I'm not sure when I'll be back to read the newsgroup.

86. Re: Epson Photo 700, Falcon, NVDI,Calumus S

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: shammond@loop.com
Message-ID: <368edb12@news2.newsfeeds.com>
Source record: 87185

On 2 Jan 1999 23:49:55 G, Wayne Martz wrote:
> Hi! I just got an Epson photo 700. I'm getting it to work with
> anything that uses the drivers in NVDI 5, but am having no luck with
> the old Epson LQ drivers in Cuebase Audio or Calumus SL98. Anybody
> know of or have drivers for these programs that will work with the
> Photo 700? I don't really care about dpi beyond 360 for Cuebase
> (although that would be nice!), just something that will work! Any
> advice would be appreciated! Thanks!
> Wayne Martz
> waynem@dalton.net

Wayne,

If the program you are using has its own print drivers then you may be
out of luck. As the Epson 700 has a 6 ink cartridge system, I doubt that
any of the "normal" Epson drivers are going to work properly. With
regards to Calamus, there is a module available that will let you use
NVDI to print, by-passing the internal Calamus drivers. Check with
Invers Media (www.invers.de) for pricing and availability.

If you want I could send you the Epson Pro driver available for Calamus
so that you could play around with it.

Steve Hammond

---== http://www.newsfeeds.com - Largest Usenet Server In The World! ==---

87. FS: Hewlett Pack 550C Deskjet

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: sfpu@scfn.thpl.lib.fl.us
Message-ID: <76l1prqp3@ns1.thpl.lib.fl.us>
Source record: 87186

Hewlett Packard 550C (color)Deskjet with brand new cartridges $65.00 which does not include shipping. Comes with printer cable U.S. Sale only,e mail replies please sfpu@scfn.thpl.lib.fl.us

88. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F4xLKA.2E4@arisia.stud.uni-hannover.de>
Source record: 87187

In article <75sc3d$f17@james.hwcn.org>,
ad329@james.hwcn.org (Chris Cracknell) writes:

> Does anyone actually still do anything for the Atari ST anymore? It seems
> like there are more people interested in stuff for the Falcon and TT and
> their clones than for the good ol' Atari ST. It seems like other ancient

I do. STinG and it's tools have been and are developed on an ST, for the ST.
That's probably one of the reasons it's so fast compared with other networking
stacks. I do not have any TTs or Falcons.

> Anyways, if you are out there and writing software for the plain ol' stock
> Atari ST that pushes the machine to its limits, or even if you're just
> writing some stuff for the machine that falls under the catagory of
> "really really neat!" please step forward into the spotlight and make
> yourself known. Tell us who you are, what you're doing, and where we can
> find it. Don't be shy, it's time for the Atari ST programmers to come
> out of the basement and shout out proud, "We're here! We're ST programmers!
> We're not going to disappear! Get used to it!"
>
> I'd really like to show something to my PC friends that would knock their
> socks off again.

Why don't YOU just start such a project ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

89. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F4xLt5.2G3@arisia.stud.uni-hannover.de>
Source record: 87188

In article <769tpbvrb1@nnrp1.dejanews.com>,
gokmase@my-dejanews.com writes:

> Since we need progress even in the atari-world I don't think we can demand
> ST-compatibility for every new program, but since I myself use an old 4Mb STe
> I definitely consider it as a bonus!

Why not ?

Well, you're probably right, if there is for instance some CPU intense stuff to
do suitable for a Falcons DSP, why not use it. BUT, what you say here has far to
often been used as a lame excuse to abandon ST compatibility just to save the
little work of thinking about the issues of compatibility.

Programmers are lazy, and especially hobby programmers are to often careless
regarding what their stuff does on other machines, other OSs.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

90. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F4xMv1.2IH@arisia.stud.uni-hannover.de>
Source record: 87189

In article <914975967@acpu.com>,
tom.derrick@acpu.com (Tom Derrick) writes:

> ...

Tom, please use a decent news reader/writer that follows standards and does not destroy the header reference lines. Maybe your reader is stupid enough that it does not show you the consequences of it's behaviour, but others do show them.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

91. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F4xo3M.2Lo@arisia.stud.uni-hannover.de>
Source record: 87190

```
In article <76e6t1$iaq$2@news4.svr.pol.co.uk>,
paul_mc@atariste.freeserve.co.uk (Paul McIntosh) writes:
> On 30 Dec 1998 21:38:22, Paul McIntosh wrote:
>>On 30 Dec 1998 19:25:05, Tim Conrardy wrote:
>>>On 30 Dec 1998 14:58:29 , ComDungeon wrote:
>>>>Hello
>>>>

Are you trying to exploit how often you can do this (i.e. quoting an entire
lengthy posting, then just adding your signature) before people start mail-
bombing your account ?? It's this kind of posting what Usenet got it's bad
reputation from. So stop this.

Cheers Peter
--
-------------------------------------------------------------------------
Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
-------------------------------------------------------------------------
```

92. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F4xoAt.2nu@arisia.stud.uni-hannover.de>
Source record: 87191

In article <76f602$6ga$2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) writes:
> On 30 Dec 1998 22:55:12 , Louis wrote:
> ->BANG!

Ronald, both you and Louis Holleman use news readers that do not insert / do
destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

93. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901022304010.8773-100000@users.southeast.net>
Source record: 87192

On Sat, 2 Jan 1999, Bill Freeman wrote:

>
> From following this thread it seems like setting up Mint is a real time
> eating project.
Well what it takes is, 1 hour download if you don't have kgmd on cdrom.
2) printout the doc, depending the speed of your printer, 10 min.
3) read it then reading it again as you doing it along, 20 min.

Now, if you waste 3 weeks to set that up. Obviously there is a problem.

I've been wanting to do this on my TT, but I only have
> 2megs ST and 4 megs TT ram. Is that enough ram to be practical?
6meg, hm enough, probably, practical? probably not. no.

```
-------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-------------------------------------------
```

94. Wanted: PC kbd driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <76nj9r$5ja$4@xenon.inbe.net>
Source record: 87193

Hello everyone,

I connected a Trust W95 kbd to my Desktopper Falcon.

The connection is made with a print called Adaptakey,
http://wwwusers.imaginet.fr/~oxo/systems

I use the Adaptakey driver in the AUTO folder like they say, but
for the kbd to work I also have to use Pascal Fellerichos CKBD Deluxe
with the French kbd table. That way it works in TOS, Magic and N_AES.

My problem:
The Adaptakey driver dates from 1994 and so does CKBD.
It is a AZERTY kbd so I use F.KBD.
The top row keys (with the numbers) have two symbols in the lowercase
position and the keys next to "P" and "M" do not print the right keys.

- How do I get ASCII 045 "-" and ASCII 095 "_" to work properly?
They are next to the BACKSPACE but all I get is "=+" in TOS.

- What about the following characters?
[] are lowercase right next to the "P"
{} under the "9" and "0"
and \ are unreachable (lowercase right "3" and ">")

Does anyone have a correct CKBD *.KBD file so I can get to the keys?
Especially BACKSLASH is important for pathnames etc.

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

95. Falcon modem2 problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <76nj9v$5ja$5@xenon.inbe.net>
Source record: 87194

Hi,

I`ve got a Falcon 030 with Mighty Sonic accellerator and 16 MB RAM + 4 MB TT RAM.
I`ve also got a 3com PalmIII. Communication between them is handlded through
the PilotLink by Rodolphe Pineau, a freeware MiNT/Linux port.

http://www.chez.com/stratos/pilot.htm

For speed I use N_AES 2.1 #970302 which I bought on the Neuss Atari Messe.

Just a few days ago the PalmIII refuses to link with the Falcon.
It did OK for months both under MiNT + AES 4.1 & MiNT + NAES.

I verified with Profile2 system analyser: de default com is now modem1,
it used to be modem2, as it should be. Even if I use SET_DEV7.PRG, wich is
supplied with Profile2 it still stays at modem1.

However, communication with my modem still is fine, faxing & internetting OK.

MODEM.CPX has the out port on modem1 and greyed out (disabled).

auto folder:
DRVIN .PRG 3.923 bytes 17.05.94 (HSmodem07)
SCC .PRG 8.756 bytes 08.06.96
MINTNP.PRG 191.097 butes 25.11.98 (FreeMiNT 030 1.15.1-0.3)
work fine

N_AES.CFG
.
export PILOTMODEL=PalmIII
export PILOTPORT=/dev/modem2
export PILOTRATE=38400
export PILOTBACKUPPATH=L:\PalmPilot\Backup
.

Could This be a hardware failure?
Can anybody help me please?
If anyone is interested in digging into this, please e-mail me and I will
attach a profile2 report and N_AES.CFG to the reply for analysis.
I haven`t done it now so as not to slow internet down (aprox 85 kB).

Merry Xmas and a happy New Year!

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

96. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d60b63d48572@ping.be>
Source record: 87232

on Fri 01-01-99 19:55 Mike Borsley wrote:

>On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:

> How right you are, munpack.ttp does the job fine. I wrongly assumed
> when you click on 'extract' in Newsie it would choose the correct
> prg. to do the job. It must be just set up for uud/mime. So its
> just a job of finding the right txt in the mail file and a drag &
> drop on munpack.ttp.

Normally Newsie does find the right utility. I just tested this for
another guy. Place the two prog's into a dir called 'work' inside the
Newsie dir. Go to 'path options' and set the working path to the work dir.
This should work I guess. Not sure as I'm not used to work with Newsie.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

97. Re: Finetuning MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d60b63d48573@ping.be>
Source record: 87233

on Fri 01-01-99 20:13 Stichting ST wrote:

>On 31 Dec 1998 23:08:28, Martin "Nightowl" Byttebier wrote:
>
>>You are probably talking about the TAF package. I've used this for
>years.
>
>Yes indeed.
>
>>The X11 stuff however was just too slow on my TT030 to be usefull.
>>However back in 1995 it was the only way to brows the web. Long
>>before Cab was out I was surfing the web with a browser called
>>Chimera. This browser was usable if you had the time.
>
>Yes, but then, the baud-rate was not as high as in these modern
>times...
>

At that time I was using a 28.8 modem. I've used this modem just until a
few months ago. It was really Chimera and MiNTnet that was that slow.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

98. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d60b63d48574@ping.be>
Source record: 87234

on Fri 01-01-99 14:10 Louis wrote:

>on Thu 31-12-98 23:16 Martin "Nightowl" Byttebier wrote:
>
>>on Thu 31-12-98 15:05 Louis wrote:
>
>been thinking about Wdialog already. I took it from the set and now it's
>OK. Some programs still have problems: QED will not set the parameters
>right when starting up. E.g. for *.tmp files I set it to break lines at
>inserting text at 75 chars (for Okami). When running N.AES, it won't do
>that.

As usually I don't have this. So beats me. Which version of Qed
are you using? I'm using the latest one. I know that version 4.50
for instance had some serious bugs. On my Hades it was unusable.
Too much trouble.

Calling up the config box for "local parameters" in QED won't
>display the ticked or not ticked stuff, just empty white boxes.Can't
>really see when it's active or not.

Strange indeed. It's however certainly not related to N.AES.

>I'm gonna switch to email for some more questions on setting up Mintnet.
>CU there,

You're welcome. BTW: I'll send you the N.AES.CNF and MINT.CNF I'm
using.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

99. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d60b63d48575@ping.be>
Source record: 87235

on Fri 01-01-99 20:13 Stichting ST wrote:

>On 31 Dec 1998 23:16:24, Martin "Nightowl" Byttebier wrote:
>>>
>>
>>Freedom runs just fine with N.AES
>>
>To make more people happy: I am using Selectric and that works also
>ok. The N.AES comes with a fileselector n.FSEL and I will not look a
>given horse in the mouth, but indeed, there are better things.

Selectric works oke indeed but as it doesn't show long file names I prefer
Freedom. Boxkite works also. Even UIS III works alright.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

100. Re: Color inkjet printers for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: geoffma@mersinet.co.uk
Message-ID: <915238140.419385@muffin.mersinet.co.uk>
Source record: 87236

```
On 31 Dec 1998 08:49:04 , Terry May wrote:
>On Thu 31-12-98 03:56, Claes Holmerup scribbled:
>
>>Can anyone tell me which color printers work with Ataris (and in which
>>programs), where I can find printerdrivers for various programs etc.?
>
I have an Epsom Stylus pro working just fine with NVDI 4 and a Falcon.
Prints at 720dpi without problem - if a bit slowly. Expect to wait 15
minutes for a true colour page at this rez. Fast enough in B&W though.
```

101. Re: [FREWWARE] jpegem

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <76jsua$m1g$1@roch.zetnet.co.uk>
Source record: 87237

On 29 Dec 1998 04:29:40 , Misha O'Neill wrote:
<...>
>This has been integrated into MagiC 6 (and v5.xx IIRC), so
>XMEN_MGR.PRG is no longer needed.
>
>Happy New Year,
<...>Misha O'Neill

Thank you, Misha, for this very useful info, not supplied
elsewhere(!)
This might solve a problem with the disappearing mouse-pointer
in, eg, Profile when clicking a submenu item: I'll be back if it
doesn't....@@@@@

Thanks also to Katherine, Peter and others for this illuminating
discussion: you are all appreciated, in whatever language :)

Happy New Year!
Charles.

102. Trade or Sale, Items I have left over from upgrades (US)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: NoNeed@forSpam.com
Message-ID: <36907123.3151341@news.earthlink.net>
Source record: 87238

I have made a list of all the things I have in boxes from earlier upgrades and looking to trade them for something I might like or could find useful.

Cases:
External scsi 1 case - plastic w/ power supply ($10)
Dual under monitor Scsi case - Metal, Scsi 1 & 2 cables w/ power supply ($40)

Cables:
Too many to list here (I have a huge assortment of cables, please email me if
you are looking for a certain type.)

Drives:
Quantum 250mb scsi HDD (apple) - 3 1/2 ($30)
Teac 1.44 floppy drive FD235HF ($15)
Seagate ST-225 MFM 20mb HDD - 5 1/4 ($10)
HP C1534 2gig scsi DAT tape backup ($150)
Quantum 230mb scsi HDD (apple) - 3 1/2 ($25)
Quantum 2110s fireball 2gig scsi HDD - 3 1/2 ($85)
Creative Labs Mitsubi 1x cd rom - uses Caddy (included) (make offer)
Western Digital 210meg IDE HDD - 3 1/2 ($20)
(3 each)Seagate ST9385AG 420mb IDE HDD- 2 1/2 laptop drive ($45)
Conner CFL350A 350mb IDE HDD- 2 1/2 laptop drive ($35)

Modems:
Practical Peripheral PM288MT II v.34 - external 28.8 modem ($25)
US Robotics 14.4 fax/modem internal - ISA ($15)
Intel fax/modem 14.4 - Pcmcia (missing adapter cable) ($5)
(2 each) US robotics 33.6 fax/modem internal - ISA (PNP) ($25)

Network:
Xircom PE3-10BC - Par port ether adapter ($20)
(2 each) Intel Ether 16 card - ISA (PNP) ($20)
IBM token ring card Turbo 16/4 - ISA (PNP) ($15)
SMC 16 bit ether card TP - ISA ($10)

Mother boards:
486dx2/66 VLB MB w/ 256k cache - includes processor and 16meg of ram ($55)
Pent 100 PCI MB w/256k cache - includes processor and 32meg of ram ($75)
486sx/25 ISA MB w/128k cache - includes processor and overdrive socket ($25)
486dx4/120 VLB MB w/256k cache - includes processor and 16meg of ram

($60)
(2 each)IBM Opal 486slc/33 ISA MB w/?cache - w/processor and
co-processor socket ($15)
ALI 386dx/40 ISA MB - Includes processor ($10)
Haedland 286/16 ISA MB - includes processor ($5)

Input devices:
Touche mouse pad - ps/2 style with drivers (PNP) ($20)
(3 each) MS mouse ver2 - ps/2 (PNP) ($15)
(2 each) MS mouse ver2 - serial (PNP) ($15)
HP mouse - ps/2 (PNP) ($10)
Gravis Phoenix 1010-1 Flight & Weapons controller system ($60)

Video Cards:
Oak Technologies 512k svga card - ISA ($5)
Cirrus Logic 512k svga card - ISA ($5)
S3 2mb svga card - VLB ($20)
Cobra Elite AT with spectrum upgrade (CAD card) - ISA (make offer)

Sound Cards:
Media Visions Pro audio 16 PAS16sl - ISA ($10)
(5 each) Aztec 16 bit sound card, SB compatible, w/ headphones - ISA
(PNP) ($20)

Cards:
Micro speed bus card - for bus mouse and trakballs - ISA ($15)
IK 2nd&3rd Par port card - ISA ($20)
IK 3rd&4th HS serial card - ISA ($20)
(4 each) KW Multi I/O 16bit cards - ISA ($8)
Promise IDE & Floppy Cache controller w/4 of ram (uses simms) - VLB
($25)
IK Multi I/O controller card - VLB ($15)

Scsi Cards:
Adaptec AHA-2940 scsi 2 controller - PCI (PNP) ($70)
Ultrastor U14f Scsi 2 Cache controller - ISA ($35)
Adaptec AVA-2902I scsi 2 internal only controller - PCI (PNP) ($50)
16 bit scsi card external only - ISA (PNP) ($20)

Memory:
(25 each) 256k memory chips 16pin dip (make offer)
(11 each) 1meg 30pin simms (make offer)
(8 each) 256k 30pin simms (make offer)

Switch Boxes:
Black Box A/B Switch Box - 25db female ($5)
HD15 AB switchbox 2 position - for VGA/SVGA monitors ($10)

Keyboards:
Gateway 102 key - ps/2 style ($20)
HP 102 key - ps/2 style ($20)
Gateway 2000 programmable keyboard with drivers - ps/2 style ($15)

Other:
Intel netport express xl print server 2 par & 1 serial ($50)
Targus notepac laptop case Model# CN01 ($20)
(3 each) Windows95 full OEM version CD's w/ manuals (sealed) ($30)
(4 each) Windows98 full OEM version CD's w/ manuals (sealed) ($45)
(9 each) Microsoft Home Essentials Software Bundle (sealed) - includes
MS money,
Encarta 98, Word 97 and Hallmark greetingcard software ($35)

Viking DLE-200a ring down unit (make offer)

P R I N T E R S
Apple laserwriter IINT w extra paper tray & 4 toner carts, has serial
& appletalk
interface. Unit has been reconditioned and motor has very low usage
($125)

A p p l e S t u f f

Keyboards:
Apple extended keyboard II - ADB (older version before the cheap ones
came out) ($25)

Input devices:
Kensington MAC trackball turbo mouse - ADB ($15)

A t a r i 8 b i t

Signalman 300 baud modem for Atari 8bit - for collectors ($10)

T h i n g s I w o u l d l i k e

PDA's of any brand, Atari Jaguar stuff, Atari Portfolio stuff, Atari
ST hardware & accessories,
Sega game console stuff (sms & Genesis), Gameboy stuff, camera
equipment 35mm,
Amiga Hardware.
Let me know what you would like to trade.... I may want it.

If you want to do cash then email me and we will work things out for
shipping,
Average price for shipping is $5 to $7.

James
My email is vf1s05@earthlink.net

103. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368d7e125430870@ping.be>
Source record: 87239

on Fri 01-01-99 14:10 Louis wrote:

>on Thu 31-12-98 23:16 Martin "Nightowl" Byttebier wrote:
>
>>on Thu 31-12-98 15:05 Louis wrote:
>>

>that. Calling up the config box for "local parameters" in QED won't
>display the ticked or not ticked stuff, just empty white boxes.Can't
>really see when it's active or not. So I just click at random and it's OK
>then. But when doing CTL-S and CTL-Q, to get back to Okami and then
>reacting to another message, it comes back in with the settings wrong.
>Now I'm gonna save them here and see what comes up next. And how it's
>going then under MagiC. Weird, to say at least...

You're using true color and Qed 4.51 isn't it. This version of Qed has
probs to display his dialogboxes. Get Qed 4.52 and your probs, at least
the dialogbox probs, will be solved.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

104. [Ann]: Login v0.14 Beta

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: quantum@voicenet.com
Message-ID: <kwgj2.1250$7P2.11727536@news2.voicenet.com>
Source record: 87240

Here's another version with some new features. If anybody is interested in finding out exactly what the program does in detail, I put the READ_ME.TXT file on the 'Net too. It's located at the same site as the program:

http://www.voicenet.com/~quantum/read_me.txt
http://www.voicenet.com/~quantum/login.zip

Eventually I'll write a nice happy web page for it. Again, any feedback, plz feel free to let me know! My address is quantum@voicnet.com.

Here's a snippet from the History file:

======
History

December 30, 1998: Version 0.13 Beta
o Added LOGOFF.PRG. Allows you to Update the current user's configs (found in 'C:\CONFIGS\USER.BIN'), or 'Shutdown' the computer for another person to logon after rebooting. Basically, shutdown does nothing except lock up the computer to make it look like it's been shutdown.

January 1, 1999: Version 0.14 Beta
o Happy New Year 1999!! Added LOG.TXT file to monitor who logs in and when. Shows bad passwords, bad usernames, attempts to erase or update other users via SETUP.TOS, logouts and updates via LOGOFF.PRG. Log file is a simple text file located at 'C:\CONFIGS\LOG.TXT'. As always, advice for improvement is welcomed!

105. Atari 520/1040ST Cartridge Kit

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: briandaniels@mindspring.com
Message-ID: <76k5vt$7f1$2@news-2.news.gte.net>
Source record: 87241

Free (ship to US addresses only)

1 Atari 520/1040ST cartridge kit.

This contains a cartridge case with blank pcb, a label, and instructions from Antic mag on making your own cartridge. Free to a good home.

Email if interested: briandaniels@mindspring.com

106. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: mhop@snip.net
Message-ID: <368da9ab.177179367@news.snip.net>
Source record: 87242

On Wed, 30 Dec 1998 11:06:52 GMT, paxton@cyberstrider.org (Tony Greenwood) wrote:

>
>
>>"I wish you had written it to run on _my_ machine, too" and
>
>Yes I don't mind that sort of feedback and indeed it was that sort of
>thing that prompted me to make a Falcon game and a TT game on my lowly
>ATARI ST :)
>
>>"You bleeping moron! What kind of an idiot would write for that old,
>>antiquated, blah, blah...." The former, I submit, is not being
>
>Thats just about what I did get :(.. I even got suggestions that I
>should go and write for the PC instead of supporting the ST, someone
>else suggested my software would go in the bin sight unseen and other
>stupid comments, I was told I was living in the dark ages for not
>supporting gfx cards.. it went on and on.. and all I asked was can
>somone beta test a program that will be ST only.. I offered low to
>high mono... and all machines up to falcon and TT.. but still attacked
>and called a fool for living in the past.. just go ask kellis or louis
>or any of the others.. they know who they are:(.. I made a quite
>reasonable request and announced a ST program and was attacked...

There are so many different personality types that react differently to the same thing. These two responses are basically the same, but coming from different mentalities.

There is contructive criticizm, and destructive criticizm, and there are those that cannot tell the difference, in both posting and reading. The moral of the story is:

Relax.

>
>I have not written an ATARI ST program since:(.. well not for public
>release at any rate :)

Don't let anyone stop you from programming merely because they have poor communication skills.

107. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: mhop@snip.net
Message-ID: <368dad74.178148207@news.snip.net>
Source record: 87243

On Sun, 27 Dec 1998 00:11:07 -0500, Jeff Jewell
<jjewell@ix.netcom.com> wrote:

>It would be a tough position to argue that limiting the C.S.A.ST newsgroup to ST
>information would be a mistake. This is not supposed to be a TOS newsgroup. And
>although there's not any blatant anti-ST mentality, there's certainly a huge amount
>of posts here that are meaningless to users of original STs.
>
>In a perfect world, C.S.A.ST would be ST information, and perhaps there would be a
>C.S.A.TOS for these other machines. But it seems clear that users of primarily or
>exclusively ST machines are the minority, therefore logic be damned. I'll just keep
>hitting the "mark thread read" button waiting for something actually useful for an ST
>user to appear in the ST newsgroup.
>
>Jeff
>
Dude, TOS is inside *every* ST. It might be TOS 1.0 compared to
another's TOS 4.0, but they all have TOS and GEM. My ST runs a TOS
bbs program full time. There are many programs that run on ALL STs,
TTs, Falcons, and anything else that you might not think is an ST.
There may be 5 or more TOS versions in a variety of STs with a variety
of GEM versions, that doesn't mean we should have a different
newsgroup for each TOS version. How about a:

comp.sys.atari.st.for.jeff.jewell :)

I have found this group to be very helpfull in answering any ST
questions I have - and I have a lot of them.

108. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-02 00:00:00 UTC
From: mhop@snip.net
Message-ID: <368db355.179653736@news.snip.net>
Source record: 87244

On 30 Dec 1998 14:58:29 GMT, comdungeon@aol.com (ComDungeon) wrote:

>But I'm really curious.... what does everybody else want their computer to do?
>Why is an ST/STe "old" or "limited"?
>
>(Just trying to start an ST discussion; no flame or insult intended to anyone.)
>
>Al Horton

Games, baby. Games.

109. Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76oun6$frt@james.hwcn.org>
Source record: 86995

I have a Mega 2 ST sans keyboard yet I have a spare keyboard that was removed
from a dead 1040ST. What are the pinouts of the Mega St Keyboard Port and
how do they correspont to the connector on the 1040ST keyboard?

And any suggestions on building a case for the 1040ST keyboard once I've
got it hooked up to the beastie?

Also, is the Mega ST robust enough to put a monitor right ontop of it?

CRACKERS
(Home made keyboards from hell!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

110. Re: Atari Planetarium, was: Re: What does y

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76oun5$frr@james.hwcn.org>
Source record: 86996

Wow. I was taking another look at Atari Planetarium today and the whole thing
is on a single sided disk! I can't believe they cramed that much stuff on
a single sided floppy. I bet this means the program will even run on a
520ST.

Neat! Now I won't have to take a 1040 to my folks place.

CRACKERS
(Look up.... waaaaaaaay up from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

111. Oh no! JUICED CSB/DM!

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76oun7$fs3@james.hwcn.org>
Source record: 86997

I had recently discovered that a box of disks that contained my original Copies of Chaos Strikes Back and Dungeon Master were all stuck together in a big mess because someone (most likely my son when he was a toddler) spilled juice in my desk drawer. Dungeon Master works, but Chaos Strikes Back and the Utility disk is toast. I was able to fix the Utility Disk though by copying it onto another disk. It's pretty odd, the original juiced copy won't work, but a copy made from it will. I guess the juice was giving the A drive a hard time but my B drive was still able to read the file. My Dungeon Master works fine, but the disk door has to be manually opened and then it stays in the open position. If I recall correctly Dungeon Master can be copied with ACOPY46, so I'll make myself a backup of it now. I don't think there is anything that will copy CSB though and even if there was my copy is too juiced to try the same trick I did on the utility disk. Did anyone ever crack that game? If so can someone point me to warez site that has it (via e-mail if you're worried about attracting flamers).

Is FTL still in business? Do you think if I mailed them a cheque for $10 and said "I've changed my mind and would like a Backup Disk of CSB for the ST please." they'd send one to me? Hey, it's worth a shot!

I've been having a hankering to make some new versions with that level editor.

Incidently, did anyone else here make a whole whack of character portraits for that game when it came out? I found a disk of DM/CBS character portraits I had made for it too. Anyone wanna trade some character portraits in E-mail? I remember being almost more excited about the utility disk than the actual CSB game itself.

Which characters did you used to choose for that game?

I don't remember their names (I always renamed my characters)
but my party consited of the black wizard, the amazon woman, the big bald sultan looking guy, and the dog.

I had them worked up pretty kick-ass by the time I was finished CSB too. I was always ticked off that you could import DM characters into CSB but couldn't export CSB characters into DM. It would be a riot to restart DM with my characters after they've been tempered in CSB.

Anyone here ever take the Barbarian guy and work on him until he became a kick-ass wizard? I had a friend who did that "just to see if it could be done". You have to first find a magic item that will give him a magic point to start with. It takes a long time to work him up.

Anyone still have their CSB coins? I wonder how many Canadians lost theirs when they accidentally mistoke it for a loonie. Anyone turn theirs into

jewelry? I've been thinking of making a pendent out of mine.
Anyone know what the HH on the coin stands for? Are they the initials of
the artist who designed the coin?

CRACKERS
(GOR from hell!!!!!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

112. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <369030ae.0@nemo.idirect.com>
Source record: 86998

On 3 Jan 1999 22:40:20 G, Mike wrote:

:MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
:N.AES - a new AES replacement. Not free? MiNT needs this and
: this needs MiNT?

MiNT does not need Naes. it can use Naes, or another aes such as
gem.sys, geneva.prg, Xaes,...

:MT-Newswatcher - Newsreader?

Mountain Newsreader is for reading BBS QWK packets, not for the internet,

:Newswatch - Same newsreader?

a prg for reading internet usenet newsgroups.

:Several additions:
:Vfat - changes the type of FAT table on the hard drive. What does
: this run under? Obviously a other-than-tos partitioin would
: be needed, right? Would that be Minixfs?

vfat is what MagiC uses I believe. and window95 compatible file system.
minixfs uses a unix like file system, runs under MiNT.

:XaAES - another AES. Free? Only runs/needed under Mint?

:MiNTXFS - Mint has a file system of its own?
:CDRomXFS - another File system?

xfs stands for extendable(extensible?) file system?
cd-rom uses different file structures, so you can use spin.xfs
for example to access cd-roms.
:
:Draconis - some kind of program

stand alone inernet access, tcp/ip client like WenSuite.
does not work with STing or STik.

:Infiltra - ditto.

email program

:Popwatch - ?

used to download/upload e-mail. not for readinf, editing or replying to e-mail

:PopGem - ?
same, but for MiNT

:Continued additions and corrections would be greatfull.
:
:
:
:.

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>

113. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f9af81aca992@holleman.demon.nl>
Source record: 87045

on Sun 03-01-99 15:46 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> I changed the winrealtime to false, since the realtime movement is terrible
>> here. Looks like a movie running at 5 frames a sec. Check this out with
>> MagiC, it's perfect there.
>
>It's certainly fast here, what kind of hardware do you have? I have a
>NOVA graphics-card, most things are pretty fast on it...

Matrix TC1208 driven by NVDI 4.12. Usually this card is as fast on
truecolor (32 bit, being 24 bit + 8 bpp overlay) as regular TOS without
NVDI. That's with stuff in 24 bit on the screen. The regular stuff just
flies like a Concorde...
>
>> Thing (my version, 1.26) is a laugh. Menu's OK, but all the config boxes
>> refuse to display most characters. All the text drops simply out.
>> Have tried with systemfont, Rufus several sizes, Swiss 721 prop incl. a
>> cellmodel setting, nothing OK. Some other apps, like Newswatch or Popwatch
>> loose a few characters too in the boxes, while Menuinfo displays just fine.
>> Don't have a clue how to get around this.
>
>There is a problem with Thing's AES-library and proportional
>system-fonts. Try it under MagiC6 with the same fonts, the problems
>are still there.

I've tried both Jeneva and Swiss-721 propfonts: not a real problem. But I
don't like propfonts in my AES system, the menu's don't look nice. All the
key combo's, usually sitting in the back of the displayed menu, show up
like shit. Therefore I always used and will use non-prop fonts, but
smaller ones than 10x16 types. No problems at all with N.AES (once I
kicked Wdialog out of the system).
>
>> Otherwise, for the time being, I think N.AES is just fine. Well, didn't
>> like the N.FSEL either. So I stick with Freedom :-)
>
>Freedom is fine, I use 1.15e all the time. It's a bit nasty though,
>not only under N.AES but all systems. I've found that the best
>solution is to install both N.FSEL and Freedom, in this case N.FSEL is
>used whenever Freedom fails. You can also enable/disable N.FSEL on the
>fly by selecting it from the accessories/apps-menu.
>
Have no problem Freedom failing, this turns out to be a setting in the
options about sending keys to the AV server I guess. I had it set for a

while and got some problems, so I turned it off again.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

114. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <GVNj2.3942$P52.20506@news15.ispnews.com>
Source record: 87046

I use dBMAN for a database of customers and orders for my manufacturing business. My dbase command files were originally written on a Heathkit H89 running CP/M and Dbase II in 1982. I ported them to my first Atari 1040ST in 1986. I use a TT now, but my ST is still completely capable of handling the dbase stuff. The ST makes an inexpensive backup just in case the TT goes down, though it's never happened yet.

I use LDW Power for my spreadsheet and Pagestream for creating price sheets, a parts catalog and advertising brochures for the business.

Even though I also own a Mac, and I use other peoples MessyDos computers from time to time, I very much prefer my TT to anything else. It always amazes me that the quality of software for the Atari seems so much better than what I have seen on the popular platforms.

For instance, I was at a friends house a couple of days ago. I tried to read this newsgroup using Netscape on his 233mhz NEC. It was a pain in the ass compared to Newsie. All I could see of a message was about 15cm at a time. Maybe I just didn't have it configured right, but I don't like repeated scrolling just to read a message.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

115. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <IVNj2.3943$P52.20506@news15.ispnews.com>
Source record: 87047

On 3 Jan 1999 15:23:12 , Mike Kerslake wrote:
>I've just switched to QED because that doesn't do the cutting off when a
>line limit is reached. Now I'll have to learn QED because I haven't found
>the auto word wrap!
>
>;-)
>
>Kind regards
>
>Mike Kerslake

Mike,

In QED, go to Options, Local, and set your line length there.

116. FS:FDI,ADATinterface,Jam8 for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <368F4266.A9FE7A3B@ns.sympatico.ca>
Source record: 87048

these work with cubase audio and a falcon.i'm in eastern canada.
thanks
dick

117. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <368fb6bc41fe40@tripnet.se>
Source record: 87049

On Sat 02-01-99 13:04 (GMT) Peter Rottengatter wrote:

>In article <76f602$6ga$2@news.campus.mci.net>,
> thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) writes:
>> On 30 Dec 1998 22:55:12 , Louis wrote:
>> ->BANG!
>
>Ronald, both you and Louis Holleman use news readers that do not insert / do
>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?

I see nothing wrong with the references. I think you got confused by
the fact that there are two different threads:

1. "Finetuning MiNT" started by Louis on 98-12-29

2. "Re: Finetuning MiNT" also started by Louis on 98-12-30

I guess Louis simply did put in the "Re: " by hand when i started the
second (this) thread.

Btw. Okami has pretty good thread walking functions.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

118. creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <368fabe6daf9c0@telsa1.freeserve.co.uk>
Source record: 87050

Hi all,

How do I create a key with PGP.I think I have PGP set up right to
with with Okami but I just can't work out how to create a public or
private key.

Thanks in advance,

Gordy.
--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Jinnee v1.01,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram...and yes Ataris can surf the net.:-)

119. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368fafe82b25fb0@holleman.demon.nl>
Source record: 87051

on Sun 03-01-99 19:27 Kenneth Medin wrote:

>On Sat 02-01-99 13:04 (GMT) Peter Rottengatter wrote:
>
>>In article <76f602$6ga$2@news.campus.mci.net>,
>> thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) writes:
>>> On 30 Dec 1998 22:55:12 , Louis wrote:
>>> ->BANG!
>>
>>Ronald, both you and Louis Holleman use news readers that do not insert / do
>>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?
>
>I see nothing wrong with the references. I think you got confused by
>the fact that there are two different threads:
>
>1. "Finetuning MiNT" started by Louis on 98-12-29
>
>2. "Re: Finetuning MiNT" also started by Louis on 98-12-30
>
>I guess Louis simply did put in the "Re: " by hand when i started the
>second (this) thread.
>
>Btw. Okami has pretty good thread walking functions.
>
Kenneth, Peter,

that's what I figured too. It simply can't be the editor, since the
headers are not sent to the editor.

BTW, actually I did an F10 to my own msg, without a quote, hence the "Re:"
Perhaps Okami took it as a new thread?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

120. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-DCQYq7X1CQi2@dialup221.brussels2.skynet.be>
Source record: 87052

read the docs in folder /doc

On Sun, 3 Jan 1999 17:41:36, tesla1@telsa1.freeserve.co.uk (Gordy &
Mandy) wrote:

> Hi all,
>
> How do I create a key with PGP.I think I have PGP set up right to
> with with Okami but I just can't work out how to create a public or
> private key.
>
> Thanks in advance,
>
> Gordy.
> --
> Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
> http://www.telsa1.freeserve.co.uk
> Software:Jinnee v1.01,MagiC v5.11,Nvdi v4.11
> hardware:Atari STE,4mb ram...and yes Ataris can surf the net.:-)

ethh
key id: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
http://torpedoes.enemy.org

121. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <368fc200@news2.newsfeeds.com>
Source record: 87053

On 3 Jan 1999 13:09:28 G, Stichting ST wrote:
> On 2 Jan 1999 11:43:54 , Chris Crosskey wrote:
> >
> >I picked up a copy of GEM-GS off the net and haven't been able to get it to run
>
> I had the same trouble. there seems to be some archives around where
> bits are trashed.
> My 3 try was with the package from the ftp site that our Nightowl in
> Belgium keeps up to date.
> Look in this newsgroup: every month he announces the updates here.

There was/is available an English RSC file for GS1.1. Does anyone remember
where it is located?

TIA
Steve Hammond.

---== http://www.newsfeeds.com - Largest Usenet Server In The World! ==---

122. WTD: Power Supply for MEGA 2 ST (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: dlacg@aol.com
Message-ID: <19990103144656.18274.00006621@ng14.aol.com>
Source record: 87054

Help! I need some parts(!) Is there anyone willing to part with their old ST
power supply.
If not, can someone tell me what are the tolerences of the resistors marked R4
and R8, and where they can be obtained from. Not Maplins, they couldn't help.

Thanks
Chris

123. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <76oivm$9p8$1@roch.zetnet.co.uk>
Source record: 87055

On 2 Jan 1999 09:05:50 G, MGrove wrote:
>
>I don't think I have seen this addressed before, so I thought I would
>throw it out for answers.
>
>During a NEWSie session, if I am sending concurrent emails out with
>attachments, only the first mail will include its attachment. In any
>following emails (same or different address or attachment) their
>attachment will not be included in the mail.
>I have to quit NEWSie each time I send an attachment in order to
>send following mails with attachments. The following mails will go
>out, but without the attachment. (egad, what bad english....).
>
>Am I configured wrong????

If you are then I am as well. I've just go into the habit of quitting
and starting again if I need to send more than one mail with
attachments.

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /

124. Re: newbie questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76oivv$n6e$1@news3.isdnet.net>
Source record: 87056

Kate Slaminko a ?crit dans le message <368EBBB1.794BE943@netscape.net>...
>I just came into a stack of ST stuff (2 1040STFs, 520ST, 130XE, 2
>monitors, a couple disk drives, etc.) and know virtually nothing about
>these machines - didn't get any dox :-(. Could someone please point me
>to some starting places - online specs or dox, FTP sites, must-have
>programs, etc. Thanks much, and please reply to sender as I'm not sure
>when I'll be back to read the newsgroup.

```
The first place to look is probably the Atari ST Quick FAQ.

http://quickfaq.atari.org

The 130XE has nothing to do with the Atari ST line. It's an old 8-bit
computer, like the Atari 800XL, but with 128K and an ST-lookalike case.

The ST range are 16/32 bit computers, with 1Mb (1040) or 512Kb (520).

The rest is in the FAQ.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org
```

125. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76oj02$n6e$2@news3.isdnet.net>
Source record: 87057

Pera Putnik a ?crit dans le message <76n399$so6$1@SOLAIR2.EUnet.yu>...
>
>Spencer Davies wrote in message <36864acb.1868531@news.freeserve.co.uk>...
>.....
>>The Milan comes across as a highly desirable machine in my view baring
>>two (maybe three) points. These are:
>
>.....
>>2) I want SCSI! This is more than a possible snobbish desire to avoid
>>IDE. I would like to be able to use my existing .....
>
> Has Milan built in SCSI interface at all ?

Nope, though a SCSI card is in the works AFAIK.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org

126. Re: Connecting a keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76oj06$n6e$5@news3.isdnet.net>
Source record: 87058

Paul McIntosh a crit dans le message <76o618$2nj$1@news4.svr.pol.co.uk>...
>Hello,
>
>Just a quick question , is there any interface that allows me to
>connect a Mega / PC Keyboard to a standard ST?

```
A Mega keyboard can be adapted with a simple text file that's available on
most FTP sites. A PC keyboard requires an adapter such as the adaptakey,
available from your local dealer.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org
```

127. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76oj07$n6e$6@news3.isdnet.net>
Source record: 87059

John Whalley a &#65533;crit dans le message
<01be36ca$0debbf40$LocalHost@whalley>...
>prunus@post3.tele.dk wrote in article
><76m84k$1qak$1@news-inn.inet.tele.dk>...
>> >From: publish@cix.co.uk (Mike Kerslake)
>> >Date: 2 Jan 1999 18:10:37 GMT
>> >
>> >I know of at least one guy in Israel using one, but anyone know of any
>> >users in South America, Africa and other places???
>> >
>>
>> Well,- AFAIR there is at least one in South Africa, can`t remember his
>name,
>
>Ted Parrett, I think. I'm sure he's posted here fairly recently.

```
>Replace news with john in email address if replying via mail
>All mail to news@whalley.demon.co.uk will be deleted

There's also a japanese web page, which I didn't bookmark, but which has a
small japanese wordprocessor and a few sharewares.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org
```

128. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <76oj9m$9qo$1@roch.zetnet.co.uk>
Source record: 87060

On 3 Jan 1999 03:11:59 -, Chris Cracknell wrote:

>I have a lot of trouble moving right with the mouse. It's feels like a
>traction problem or something. The connections are fine and if I remove
>the ball and move the roller manually it moves left and right evenly and
>with ease. But with the ball in sometimes it won't move right until I give
>the mouse a little shake to get it started. It's very odd indeed. Any
>ideas gang?

You HAVE cleaned the ball and rollers with (e.g) meths, have you? This
is the usual problem.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

129. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <368fd2be3867e70@ping.be>
Source record: 87061

on Sun 03-01-99 20:45 Nicholas Bales wrote:

>There's also a japanese web page, which I didn't bookmark, but which has a
>small japanese wordprocessor and a few sharewares.

http://www.hi-ho.ne.jp/d-lab/index.html
D-LAB's Atari Japan Home Page

The texte editor is called "JAXT"
and written by Hiroshi Dobashi

If you like to see/learn japanese kanji text then go there ...
This link was/is available on the U.T.S.I since one year ago :)

Jo
Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

130. Re: FS: 4 Meg STF + Stuff (lots)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19990103152952.04236.00002143@ng52.aol.com>
Source record: 87062

>
>1 STF 4 Meg + Ram speed upgrade.
>1 Hard drive
>1 HP Ink Jet Printer
>Both Color + BW monitors
>2 trackball mice
>one atari mouse
>two joysticks
>2 external drives
>about two hundred pounds of software (really!)
>all for $150. You pick up in Cleveland, OH area.
>
>Please E-mail if interested.
>
>Thanks!
>
>CFIPAUL@worldnet.att.net
>
>
>
>

If sstill available give me a call or e-mail me your address. I'm at
216-371-2737.

131. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76ok50nee1@snipp.uninett.no>
Source record: 87063

Louis <louis@holleman.demon.nl> wrote:

>>$HOME is different than under MagiC, that's why you get two different
>>setups.

> Well, saving them both under MagiC and from N.AES resulted in QED at least
> getting its configs right again.

Unless you have some apps that needs different configs under MagiC and
N.AES it's probably easier to set $HOME to point to the same location
in both OS'es.

>>There's a bug in CF-Lib (which QED use) in truecolour-modes which
>>affects checkboxes and radiobuttons.
>>
> I think Martin said that 4.52 has no longer problems... Haven't tried that
> one yet. OTOH, now *that* the configs are OK running on both systems, I
> can live with the empty white boxes. BTW, this bug doesn't show when
> running from MagiC: no problems whatsoever... And I do run 32-bit mode!

That's correct, the problem does not exist under MagiC. The reason for
this is most likely that Christian Felsch can only test truecolour
under MagiCPC and not TOS, Geneva, MultiTOS and N.AES. I have 4.52
myself but haven't tested it in truecolour yet (I only have a 1Mb
graphics-card.) so I don't know if the problem is corrected.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

132. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76ol69ngu1@snipp.uninett.no>
Source record: 87064

Louis <louis@holleman.demon.nl> wrote:

> I'm probably missing just one small item on Mintnet to get the clients do
> their stuff, like I explained to some others: I figure I need something
> like a Dialer to connect. Not the Sting one. What would that one be?

The most commonly used dialer is chat. This is not a GEM-program
though, but you can use my own Connexion (see URL in sig) as a
frontend once you get things running.

Setting up ppp under KGMD is pretty easy:

1. Be sure that the file /etc/ppp/options exists. It doesn't need to
contain anything, but it must be present.

2. Edit the file ~/.ppprc (~ refers to your home directory, should be
on a MinixFS-partition. Default under KGMD is /home/root) according
to pppd's man-file. This is how my own looks like:

```
----------8<----------

/dev/ttyb
connect "/usr/etc/chat -v -f /root/.chat-script"
defaultroute
57600
crtscts

------------8<----------
```

If you read the pppd-docs as well as the README for MiNTnet you'll
soon figure out what this actually means...

It would also be smart to upgrade MiNTnet, so download net-103.tgz,
unpack it and replace the old drivers in c:\multitos.

3. Write the chat-script. This is similar to the dial-script in STiNG,
this is how my looks:

```
--------------8<------------

ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY ""
atz OK
atdt73557000 CONNECT ""
Username: josk
Password: *******
> ppp
```

```
------8<--------------------

I know, it looks complex, but since this is a general chat-tool and
not something specificaly designed for Hayes-modems it must be a
little bit more complex that e.g. STiNG's dial-script.

Basically all you have to do is to convert your STiNG-script, but
if you're using CHAP or PAP you'll need to read pppd's man-file
(which you really should anyway).

Al this looks perhaps a bit daunting at first, but you wanted unix,
now you've got it ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

133. Re: Printing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368fdb0e2a2e872@ping.be>
Source record: 87065

on Sun 03-01-99 15:34 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
>NVDI spools to disk (c:\gemsys\spool\) when it's short of memory, I
>noticed this a couple of weeks ago when 20Mb free RAM wasn't enough
>for printing a single picture and I had to free 35Mb on my C-drive...

Yep I know that. That's why I spool to a partition with 169 MB free and
still no go. Not enough place free on the drive.
For a test I emptied once that drive. I had then 310 MB free...Not enough
place.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

134. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368fdb0e2a2e870@ping.be>
Source record: 87066

on Sun 03-01-99 13:09 Stichting ST wrote:

>On 2 Jan 1999 11:43:54 , Chris Crosskey wrote:
>
>My 3 try was with the package from the ftp site that our Nightowl in
>Belgium keeps up to date.
>Look in this newsgroup: every month he announces the updates here.
>
Small correction, I announce every week the new updates:-)

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

135. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368fdb0e2a2e871@ping.be>
Source record: 87067

on Sun 03-01-99 15:46 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>

>solution is to install both N.FSEL and Freedom, in this case N.FSEL is
>used whenever Freedom fails. You can also enable/disable N.FSEL on the
>fly by selecting it from the accessories/apps-menu.

Euch, why couldn't I find this?:-)
Thanks for the tip.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

136. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76omo8nhu1@snipp.uninett.no>
Source record: 87068

```
Jo Even Skarstein <joska@nuts.edu> wrote:

> Setting up ppp under KGMD is pretty easy:

Hmm... I forgot the important part, how to initiate and kill a
connection...

Start a connection: Start pppd from the commandline or desktop.
Kill a connection: Kill pppd (kill -HUP `cat /var/run/ppp0.pid`).

The easiest thing is to either write a couple of scripts for this or
use Connexion.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

137. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368fd0dc44e4440@holleman.demon.nl>
Source record: 87069

on Sun 03-01-99 20:50 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> I'm probably missing just one small item on Mintnet to get the clients do
>> their stuff, like I explained to some others: I figure I need something
>> like a Dialer to connect. Not the Sting one. What would that one be?
>
>The most commonly used dialer is chat. This is not a GEM-program
>though, but you can use my own Connexion (see URL in sig) as a
>frontend once you get things running.
>
>Setting up ppp under KGMD is pretty easy:
>
>1. Be sure that the file /etc/ppp/options exists. It doesn't need to
> contain anything, but it must be present.
>
>2. Edit the file ~/.ppprc (~ refers to your home directory, should be
> on a MinixFS-partition. Default under KGMD is /home/root) according
> to pppd's man-file. This is how my own looks like:
>
Well, it looks like I need that frontend from under Mint/NAES. pppd runs
OK, it connects, gives me the IP numbers, I can (from Unix) ftp with it,
no probs there. I got some email transfered too. The thing is, (I
gathered), running with N.AES I need then to get this started (obviously
this is the stack on which clients like aFTP (for Mintnet) and all the
others run. The question was how to get it running from NAES.

> It would also be smart to upgrade MiNTnet, so download net-103.tgz,
> unpack it and replace the old drivers in c:\multitos.
>
Actually, I upgraded to 1.01... Fetched the 1.03 tar.gz this afternoon,
but found no binaries in there. I could run the compiler, but prefer to
have binaries ready-to-go. I think you're talking about another tgz
package, mine was mintnet-103.tar.gz from Funet.fi.

>3. Write the chat-script. This is similar to the dial-script in STiNG,
> this is how my looks:
>
Same stuff, it's running already. It was running already the first day
after I finally managed to get the Unix going. Did the changes and it
connected just fine. I can look back into the logs and tell when it
started, after the first few tries since I had one line not completely
right.
>

>Al this looks perhaps a bit daunting at first, but you wanted unix,
>now you've got it ;-)
>
Actually, I didn't WANT the Unix really, but since it's incorporated, why not give it a try too? :-) As said before, just going on low level, I really need docs on Unix first.

The main issue for now is getting my clients from under N.AES going with it.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

138. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <368fdd4a98b340@tripnet.se>
Source record: 87070

On Sun 03-01-99 18:56 (GMT) Louis wrote:

>on Sun 03-01-99 19:27 Kenneth Medin wrote:
>
>>On Sat 02-01-99 13:04 (GMT) Peter Rottengatter wrote:
>>

>>>Ronald, both you and Louis Holleman use news readers that do not insert / do
>>>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>>>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?
>>

>>
>Kenneth, Peter,
>
>that's what I figured too. It simply can't be the editor, since the
>headers are not sent to the editor.
>
>BTW, actually I did an F10 to my own msg, without a quote, hence the "Re:"
>Perhaps Okami took it as a new thread?

A second guess is that you looked up your own post in outbound.archive
and pressed F10 from there.

It seems Okami does not include a reference to your own message if
replyed to from within the archive. This might be a bug or feature.
Hard to tell, really. If you follow up to your own post in the actual
news group the references are OK, however.

In case you need to resend a message for some reason the threading will
be correct (if you for instance cancelled the original!), but if you
really want to comment something you wrote yourself it seems best to do
this within the actual group to get proper threadings.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

139. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76op9h$oc3$1@news6.svr.pol.co.uk>
Source record: 87071

On 31 Dec 1998 18:55:38 , John S. Gray wrote:

>The ST PLUS publishers should post here when each issue is about to
>publish, and should regularly put out a call for submissions.

Atari Computing magazine deserves a very big plug as well - as you will have
read issue 12 is nearing the printers and is well worth a read!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

140. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76op9i$oc3$2@news6.svr.pol.co.uk>
Source record: 87072

On 1 Jan 1999 08:10:29 -, Raymond Collins wrote:

[...]

>*Atari SLM-605 Laser printer

>* Note this may cause some unique DMA and ACSI problems with some code.
> One issue is the laser printer must be on if it is attached, or it will
> crash the booting process if it in not on during booting.

There are a couple of mods that you can make to the SLMC804 controller that
will allow you to leave the printer off if you wish BTW.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

141. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76op9k$oc3$3@news6.svr.pol.co.uk>
Source record: 87073

On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
>On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:

[...]

>MB> On switching back to 19200 I found I only needed to replace the Baud
>MB> rate in DIAL.SCR to 19200 and it works fine with the revised
>MB> settings in HSMODEM.
>
>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
>don't get too hopeful).

I've a strange feeling that you set everything to 19200 and that mod doubles
that rate to 38400 without anything needing to be adjusted.

It should be possible to set the modem to report the serial port speed (DTE)
rather than the connect speed which should prove the mod.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

142. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76op9n$oc3$4@news6.svr.pol.co.uk>
Source record: 87074

On 2 Jan 1999 11:43:54 G, Chris Crosskey wrote:
>On 31 Dec 1998 11:13:32, Stichting ST wrote:
>>
>>>
>>I have a program called GEM Ghost Script.
>>
>>It does all kind of things with PS and also PDF.
>>
>>I found it on the Belgium FTP-site.
>>
>
>I picked up a copy of GEM-GS off the net and haven't been able to get it to run
>on any of my machines (TOS4.04 Falcons with and without Nemesis, 4Mb TOS2.06
>STe, PC using GEMULATOR)...any hints and tips? I get messages like <Can't run
>something.GTP>, etc even though I've scattered copies of it round the

Depending upon your desktop program you may have to rename the GTP extender
to APP or PRG before it'll run.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

143. Re: Wanted -

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <76opq1$aq6$1@roch.zetnet.co.uk>
Source record: 87075

On 2 Jan 1999 10:34:50 , VE6HY wrote:

>Wanted - MagicMac or other ST emulator for G3 Max OS 8.5 - commercial,
>or otherwise !
>
>Suggestions - please

Try looking at this site:

http://web.ukonline.co.uk/macgamer/

It has a couple of emulators on it and lots of other stuff to
download.

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+-----------------------------------+

144. FS: MEGA ST2 + STE1040 w/SMTPmate+ +More

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <R3Sj2.3563$B46.6339443@newshog.newsread.com>
Source record: 87076

```
Please visit http://www.vcnet.com/jsfcomsrv for more information.
Atari equipment is in the "Private Sale" area.
Free Music samples are available.

Thank you and happy 1999!

Jerry
```

145. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76oqqlheh1@plutonium.compulink.co.uk>
Source record: 87077

On 3 Jan 1999 22:00:17 G, Derryck Croker wrote:
>On 31 Dec 1998 18:55:38 , John S. Gray wrote:
>
>>The ST PLUS publishers should post here when each issue is about to
>>publish, and should regularly put out a call for submissions.
>
>Atari Computing magazine deserves a very big plug as well - as you will have
>read issue 12 is nearing the printers and is well worth a read!

Here's what I said to Tony G but it failed to get posted!

Newsgroups: comp.sys.atari.st
From: publish@cix.co.uk (Mike Kerslake)
Organization: TPH
References: <36888FDC.86B7C036@ix.netcom.com> <368a47e0c55b60@holleman.demon.nl>
<F4uF8r.839.0.bloor@torfree.net> <76ijba$5k0$2@plutonium.compulink.co.uk>
<36994750.13844339@news.freeserve.co.uk> <F4yI87.MCB.0.bloor@torfree.net>
<368f24c1.50395467@n
ews.freeserve.co.uk>
Subject: Re: Any real ST stuff going on?
X-Newsreader: NEWSie Version 0.90 (Atari)

On 3 Jan 1999 08:08:49 G, Tony Greenwood wrote:

>Just my opinion.. But I think its the 3 times a year or even 4 times a
>year that causes a downfall.. STPlus being every 4 weeks and never
>being late, always there... well that has to give it a little bit of
>an edge...

Atari Computing always hoped that we could eventually go to monthly or
perhaps more realistically every six weeks, but we've never achieved that
aim.

The reasons are quite simple really. Doing a magazine like AC involves a
lot of work, not just the writing of articles, many of which like product
reviews have to be very carefully researched and checked - can you imagine
the nightmare if you slagged a piece of hardware or software because it
trashed your system, only to find out after receipt of a libel lawyer's
letter that it was something else that caused the damage!

The printing and distribution of AC in it's present format is a huge job.
I've no idea how many copies of each issue of ST+ go out, but I know
stuffing 1500 copies of AC into envelopes and making sure each one gets the
correct amount of stamps on it and ancillary paperwork is a very hectic and
time-consuming job.

AC relies upon a very small band of unpaid volunteers, in our case there's effectively only 4 people that do all the admin, production and distribution work in their spare time.

From a financial POV, AC makes a small profit, but it's almost laughable to call it a profit-making business. We couldn't even offer to pay people that write or work for us because there just isn't the money to do so.

AC is a proper business, not because we wanted it to be, but because it has to be from a legal and tax viewpoint. Unlike fanzine type operations, we have to be accountable to the bank manager and the taxman and all those other suits that take a slice of the pie!

AC could publish a monthly publication if we wanted to, but it wouldn't be in the same format as it is now. There wouldn't be anything like the number of indepth well-researched reviews, there wouldn't be room for many of the ongoing features and it generally wouldn't be something we'd be happy about.

I also doubt if we'd maintain the level of advertising support we get now, no Atari dealer has ever asked us to increase the frequency of the magazine because they probably know that it won't mean increased business for them.

Anyway, that's AC's POV.

AFAIC, I see no point in any of us competing with each other, much better for each magazine to develop it's own identity and way of doing things.

We've maintained our circulation at a steady level for a while now, and we're getting a number of new subscribers, mainly because some German Atari users are looking for an alternative to the existing German printed magazine especially now that the ATOS disk mag has closed.

Buy AC, buy ST+, buy them both, whatever suits!

:-)))))))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

146. FS: MEGA ST2 + STE1040 w/SMTPmate+ +More

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <1eSj2.3565$B46.6346969@newshog.newsread.com>
Source record: 87078

```
Please visit http://www.vcnet.com/jsfcomsrv for more information.
Atari equipment is in the "Private Sale" area.
Free Music samples are available.

Thank you and happy 1999!

Jerry
```

147. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: mhop@snip.net
Message-ID: <368fe44c.56666075@news.snip.net>
Source record: 87079

On Thu, 17 Dec 1998 23:27:54 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>> Gluestik - A translation layer which lets you use STik/STinG
>> clients with MiNTnet. I don't understand why Stik/STinG wouldn't
>> work without this.
>
>They do. However as STiK/StinG interface with clients in a different way,
>if you want to connect with MiNTnet you need the translation layer to use
>STiK/STinG *clients*: the combination of MiNTnet/GlueSTiK *replaces*
>STiK/STinG. MiNTnet has a lot more choice in the client department due to
>ported Unix stuff and MiNTnet native apps.

Could you refresh my memory and tell me what a client is?

>> FIFFI - An ADH FTP program.
>> ASH Emailer is the email program.
>> What or who is ADH?
>
>A typo! It's ASH.
>
>> Are FIFFI, ADH, and ASH interrelated?
>
>ASH are a software publisher, who (amongst other things) market MagiC,
>NVDI, CAB and their own TCP/IP stack called I-connect, which isn't
>compatible with either STiK/STinG or MiNTnet. CAB works with any of the
>three stacks due to alternative CAB.OVLs. I-connect has its own suite of
>net clients: Fiffi is the FTP client, ASHemailer is mail/news, there is a
>telnet program too. All of these are commercial, with the possible
>exception of the telnet client.

Ah, thanks. Typos are a bitch. :)

>
>> PPPkit - Everything you need to get on the internet. Obsolete?
>> Forget it? MiNT needed? Allows you to use portions of
>> MintNet without installing a Minix file system?
>
>That was the general idea, but most MiNTnet clients need Minixfs and a
>unix-like directory structure to function, so without it you were
>restricted, unless you installed Gluestik too. Once STinG came on the scene
>with PPP support, PPPkit lost its raison d'etre (STiK is SLIP only): you
>either went the STinG route or installed full-blown MiNTnet.

It sounds like you're implying that PPPkit didn't support PPP. True?

148. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: mhop@snip.net
Message-ID: <368fe87a.57736364@news.snip.net>
Source record: 87080

On 17 Dec 1998 05:53:59 GMT, Starlord@<*>qnet.com (Slc.Dennis Bishop)
wrote:

>On 17 Dec 1998 04:04:55 , Mike wrote:
>>
>>Update:
>>
>>Cab - Crystal Atari Browswer. For all STs?
>
>Also TT's and Falcons, I'm using it on an TT/030.
>>
>>STinG - TCP/IP stack that handles PPP protocols. For all STs?
>Also TT's and Falcon's

When I say "All ST's", I mean the Falcon and TT as well. All of them.

***** Another update: *****

XHDI compliant - Extended Hard Drive Interface. Nobody seems
to know much about this standard.
Cab - Crystal Atari Browswer.
Stik - "ST Internet Kit" - a TCP/IP stack that handles only SLIP
protocols. Not used much anymore.
STinG - TCP/IP stack that handles PPP protocols.
Gluestik - A translation layer which lets you use STik/STinG
clients with MiNTnet. [more on this in another message]

MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?

FreeMint - The latest new generation of MiNT.

MintNet - Net extensions for MiNT.

Minix - another OS.

MinixFS - The Minix File System, MiNT needed (I'm not sure why).

FIFFI - An ASH (the company) FTP program.
ASH Emailer is their email program.

PPPkit - Everything you need to get on the internet. Still a bit
confused about what it can and can't do.

N.AES - a new AES replacement. Not free? MiNT needs this and
this needs MiNT?

MT-Newswatcher - Newsreader?
Newswatch - Same newsreader?

Nemesis - A hardware mod overclocker for the Falcon.
NOSTalgia - Atari ST emulator for the Mac.

Several additions:

Vfat - changes the type of FAT table on the hard drive. What does
this run under? Obviously a other-than-tos partitioin would
be needed, right? Would that be Minixfs?
XaAES - another AES. Free? Only runs/needed under Mint?

Reentrant - some kind of operating system feature?

MiNTXFS - Mint has a file system of its own?
CDRomXFS - another File system?

Draconis - some kind of program
Infiltra - ditto.
Popwatch - ?
PopGem - ?

Continued additions and corrections would be greatfull.

149. Re: Hypertexts

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <xXD0zLAYP$j2EwvD@thedruid.demon.co.uk>
Source record: 87081

In a message of <29.12.98>, paxton@cyberstrider.org (90:107/100.100) writes:
>> Lately I have been interested in Hypertext "Books" or liturature
>> that you can read "on-line"using St-guide. I found the Tarzan and
>> John
p>
p> Wouldn't HTML have more options and be more compatible.?

Hi Tony!

It might be more compatible as you say, but *much* slower in loading,
specially on slower machines such as the ST because you have to wait ages for
each page to format to the screen width. ST-Guide comes pre-formatted and
even long pages load almost instantly from a hard disk.

Personally I am not keen reading long text passages off screen - but that may
be due to a less than optimum positioning of my monitor which tends to give
me a crick in the neck.

Happy New Year!

Regards
/Peter/

--
"This is me, William Riker, before I lost 15lbs on the Slim Fast plan!"

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

150. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <v3gzLPAWQ$j2EwPC@thedruid.demon.co.uk>
Source record: 87082

In a message of <28.12.98>, rcollins@freenet.columbus.oh.us (90:107/100.100) writes:
r> Note the operating system is a modified TOS for dual processing it
r> is called Dolmen.

Hi Raymond!

I don't think that Dolmen is a modified TOS but a completely different operating system! IIRC it is/was available on catridge to run on TOS machines, completely replacing TOS (or am I getting mixed up with another such attempt?). I agree the Phenix looks interesting -- if it ever actually appears -- but one must wonder about the price, and whether there will be any applications available for it.

Happy New Year!

Regards
/Peter/

--
Buy a Pentium 586/90 so you can reboot faster.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

151. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <pnHy$SALR$j2Ewv7@thedruid.demon.co.uk>
Source record: 87083

In a message of <30.12.98>, melodias@yelos.com (90:107/100.100) writes:

m> Ghostcript, only shows pages, and it converts PS (level1 or 2) to
m> PDF and viceversa.

GEMGS also prints them out - I've just done a 41-page PDF document on a 4MB STFM and it worked fine, once I had the correct settings selected. An earlier PDF doc that had been created with a font I din't have was less successful, as GEMGS substituted a Courier monospaced font for the proportional original, resulting in letters partly overlapping so that the output was hard to read on screen and in the print-out. Anyone know if there is a way of specifying a (preferably proportional) default font if GEMGS comes across a font in a document that is not available, rather than the Courier?

Regards
/Peter/

--
Read my chips: No new upgrades!

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

152. progs to convert CRLF to LF and vice versa

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <rXpyTVAwS$j2EwN9@thedruid.demon.co.uk>
Source record: 87084

In a message of , gary@the-gap.demon.co.uk (90:107/100.100) writes:
g> Ages ago I remember somebody talking about a couple of small
g> programs. One to convert all CRLFs in a text file to LFs and another
g> to do the opposite.

I think you'll find that BLINEX can do this - it's part of the IdeaList
distribution. It can also extract surplus blank lines (hence the name).

Regards
/Peter/

--
Shell to DOS... Come in DOS, do you copy? Shell to DOS...

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

153. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76ospp$6cr$1@irk.zetnet.co.uk>
Source record: 87085

Sort of on this topic,
I'm now doing installations of Mario Becrofts STFM internal (if desired) IDE Hard-disk boards. UK prices are
60 UKP for the basic kit with TOS2.06
5 UKP for a 68-way socket to make it easier to fit (and remove)
20 UKP for installation (plus postage at cost on installations, other prices include postage)
44-way cable for 2.5" internal drives 5 UKP

I currently have a spare 65Mb 2.5" HD, and am looking for about 20 UKP for it, alternatively I can do a ground up installation for 100 UKP c/w 65Mb internal drive and with your choice of wether TOS2.06 is installed.....If it isn't you can't auto-boot......

If you can get to the Wessex Atari Group meeting on the 23rd of January I'll be demo-ing it there, and all other ASP stuff too. Hopefully I'll get round some of the other UK user groups over the next month or two as well....

The IDE interface works quite happily with AHDI (you don't need any wierd drivers or anything) as it is exactly the same as the ST-Book or the Falcon's IDE port. Mario also thinks that with HD-Driver it should handle LS120 Superfloppies in place of the floppy drive (though you'd have to boot from a hard-disk) and with SPIN it should be possible to get it to handle CDROM's on the IDE bus, assuming you've re-cased or can live with a trailing ribbon cable or similar.....

chrisc

154. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368fe9382ae530@holleman.demon.nl>
Source record: 87086

on Sun 03-01-99 20:50 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> I'm probably missing just one small item on Mintnet to get the clients do
>> their stuff, like I explained to some others: I figure I need something
>> like a Dialer to connect. Not the Sting one. What would that one be?
>
>The most commonly used dialer is chat. This is not a GEM-program
>though, but you can use my own Connexion (see URL in sig) as a
>frontend once you get things running.
>
Hi J-E,

another reply: well, the least I can say is now I'm getting somewhere!
This Connexion was the key I've been looking for. Thanks for that!

Next is getting it running, still :-)

Clicking "connect" results in some lines accross my screen that (my
translation) pppd can't find the .chat-script. It starts up, but after a
few secs it quits again with the line
...chat[35] /.chat-script -- open failed. file not found

When using pppd from the *console*, it's not a problem. 5 mins ago I tried
it again, hooked up, went with ftp to funet.fi, got in, everything,
disconnected and quit again. So pppd finds the script OK running Unix.

However, when using Connexion it fails in doing so. Perhaps some missing
line about a symbolic link in the Mint.cnf???

I've got pppd in the /usr/etc and .chat-script in the /home/root
BTW, this options file was where it's supposed to be too.

So it looks like I'm close to where I should be...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

155. Happy new year

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <368ff2d81d7553@club-internet.fr>
Source record: 87087

```
... for the last one of this 1000 series.

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
"The nickname for Bill Gates: Bugs Bunny."
```

156. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76ouehnva1@snipp.uninett.no>
Source record: 87088

Louis <louis@holleman.demon.nl> wrote:

> Well, it looks like I need that frontend from under Mint/NAES. pppd runs
> OK, it connects, gives me the IP numbers, I can (from Unix) ftp with it,
> no probs there. I got some email transfered too. The thing is, (I
> gathered), running with N.AES I need then to get this started (obviously
> this is the stack on which clients like aFTP (for Mintnet) and all the
> others run. The question was how to get it running from NAES.

Simple, use Connexion or just start if from a shell in TosWin2 or a
virtual console. Same with clients, most clients (like pine) requires
that you're properly logged in as a user, just log in on a virtual
console or run /bin/login from the desktop.

If you haven't already done so you should check my N.AES-page for more
info on how to combine KGMD and N.AES:

www-atari.nvg.ntnu.no/n.aes/

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

157. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368ff0ea8b2830@holleman.demon.nl>
Source record: 87089

on Sun 03-01-99 22:40 Mike wrote:

> ***** Another update: *****
>
>XHDI compliant - Extended Hard Drive Interface. Nobody seems
> to know much about this standard.
>Cab - Crystal Atari Browswer.
>Stik - "ST Internet Kit" - a TCP/IP stack that handles only SLIP
> protocols. Not used much anymore.
>STinG - TCP/IP stack that handles PPP protocols.
>Gluestik - A translation layer which lets you use STik/STinG
> clients with MiNTnet. [more on this in another message]
>
>MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?

Mike, Mint is the kernel. You need either Minix with it to go Unix style
or a GUI (graphic user interface) to work with a mouse and menu's and all
that. GUI can be N.AES (commercial), the old Multitos from Atari (Gem.sys
which is AES 4.10), OAesis (free, open source project), XaAES (ditto, but
more usable IMO). XaAES now is in a state of getting "workable".
>
>FreeMint - The latest new generation of MiNT.
>
>MintNet - Net extensions for MiNT.
>
>Minix - another OS.

Yes, Unix clone.

>
>MinixFS - The Minix File System, MiNT needed (I'm not sure why).

Minix is based on Mint. It needs a kernel, like Linux, NetBSD (other unix
clones).
>
>
>N.AES - a new AES replacement. Not free? MiNT needs this and
> this needs MiNT?

N.AES needs Mint, Mint does not need N.AES (see above)
>
>Newswatch - Same newsreader?

Newsfetcher, not a reader. Can be used with Okami as the reader.
>
>Vfat - changes the type of FAT table on the hard drive. What does

> this run under? Obviously a other-than-tos partitioin would
> be needed, right? Would that be Minixfs?

VFAT makes it possible to use long filenames and upper/lowercase sensitive.
Can be done from MagiC and Mint. When setting up Minix filesystem, you can
opt for 14 chars, 32 chars and 64 chars. Another one should be "in the
making", going to a few hundred chars, as I understand it. The longer the
filenames you allow it for, the more diskspace it needs. Seems to be the
opposite with WIN98, where VFAT's are said to be using diskspace more
effectively.

>XaAES - another AES. Free? Only runs/needed under Mint?

Correct. See above.
>
>Draconis - some kind of program

Another TCP/IP stack, just like Sting or I-connect.

>Infiltra - ditto.

E-mail program.

>Popwatch - ?

E-mail fetcher, can be used for Okami. Uses the POP3 server, not the SMTP
server, hence the name.

>PopGem - ?

About the same as Popwatch. I think (emphasis on think) it's a fetcher
only.
>
>Continued additions and corrections would be greatfull.
>
>
You're welcome!

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

158. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76ov12$o5g$1@snipp.uninett.no>
Source record: 87090

Louis <louis@holleman.demon.nl> wrote:

> Clicking "connect" results in some lines accross my screen that (my

You should have TosWin2 running with it's console open, this will
catch all such messages.

> translation) pppd can't find the .chat-script. It starts up, but after a
> few secs it quits again with the line
> ...chat[35] /.chat-script -- open failed. file not found

Most likely because N.AES's $HOME points to another place than root's
$HOME. Try linking .chatfile and .ppprc from /home/root/ to N.AES's
$HOME, or use a common home-directory. And hardcode the path to
.chat-script in ~/.ppprc.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

159. Re: [FREWWARE] jpegem

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <76p05ubvl1@roch.zetnet.co.uk>
Source record: 87091

On 2 Jan 1999 01:31:54 G, Charles Stanley wrote:
>On 29 Dec 1998 04:29:40 , Misha O'Neill wrote:
><...>
>>This has been integrated into MagiC 6 (and v5.xx IIRC), so
>>XMEN_MGR.PRG is no longer needed.

>Thank you, Misha, for this very useful info, not supplied
>elsewhere(!)
>This might solve a problem with the disappearing mouse-pointer
>in, eg, Profile when clicking a submenu item: I'll be back if it
>doesn't....@@@@@

Later (2.1.99): it doesn't! Magic6 & NVDI 5 installed, the sub-
menus do not work at all and the mouse-pointer disappears.
It used to work properly under MagiC5 and NVDI4.

Eheu...!

Happy New Year!
Charles.

160. Re: lowercase filenames on CD's

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <76p061bvl2@roch.zetnet.co.uk>
Source record: 87092

On 26 Dec 1998 20:01:24 , Frank W. Lawrence wrote:
>On 26 Dec 1998 14:04:37 , Chris Crosskey wrote:
>>Hi Folks,
>>I've got a CD with a load of lowercase filenames on. How can I read them with a
>>TOS4.04 Falcon running the SoundPool fixed version of Metados 2.7? Is there an
>>alternative driver or an OS patch or something.....I suppose at a pinch I could
>>go back to work adn force the Win95 machine to do something about it and re-burn
>>the CD, but that will take ages and I could do with a generic fix anyway...
<...>
>Don't know if it will work but get a demo copy of the SELETRIC fsel and
>intall it - go to options and choose lower case. It may let you read 'em

No, Frank, this will only *display* lower case in the selector,
not read them, unfortunately. The latest MagiC selector will both read
and display lower case and long file names.

Happy New Year,
Charles.

161. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <76p062bvl3@roch.zetnet.co.uk>
Source record: 87093

On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:
>on Wed 30-12-98 20:44 Mike Borsley wrote:
<...>> I've received a few midifiles attached to emails
>>recently and Newsie doesn't seem able to decode them.
>>
>> I've noticed that these attachments are described as Base 64
>>encoded, and would be grateful if someone could advise me of a suitable
>>program to decode them.
>
>AFAIK the Newsie package contains all what is needed to decode Base 64
>(Mime) and UUencode message. Somewhere in the package there must be two
>prg's. One called munpack.ttp, the other one uud.ttp. I though munpack.ttp
>is the one you need to decode Base 64 message.

My NEWSie 0.92 includes MUNPACK as the *only* TTP for coded
attachments: no problems here.

Cheers, Charles.

162. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76oun3$frm@james.hwcn.org>
Source record: 87094

In article <368F3AE9.FDF956A2@infobahn.com.au>, Steve Rollinson <rollinso@infobahn.com.au>
wrote:
>Clean the ball and rollers. You can wash your mouse ball in warm water and
>detergent. For the rollers, try some isopropyl and gently scrape off the build
>up.
~^~^~^

163. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368eada22e84761@ping.be>
Source record: 87096

on Fri 01-01-99 22:11 Katherine Ellis wrote:

>On Fri, 1 Jan 1999, Louis wrote:

>> What's this? Some devil watching U running two competitors and screwing up
>> things?
>No, just like most of the time, Lack of knowledge, no gremlins...

I second this.

>Freedom works perfect in Naes, only prob is that after a certain of
>utilisations/calls, it will unload itself.

Yes this surely happens Freedom v1.15 but with Freedom 2.05 and the latest
Liberty this seems to be gone. At least on my system I never have found
that Freedom 2.05 unloaded itself.

>So freedom gets messed
>up somewhere.. (not expecting this). (from what I heard).

I wonder why the Germans called Freedom a Schweineprogramm
>

>PS: what do people do when using prog that were made for magic? like using
>the magic shared lib. They either don't use the program, or call that a
>buggy program coz it ain't working on their setup, or just end up buying
>magic.

I trow then in the dustbin.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

164. Re: newbie questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <76mjmb$b1b@bgtnsc03.worldnet.att.net>
Source record: 87097

Kate,

>I just came into a stack of ST stuff (2 1040STFs, 520ST, 130XE, 2
>monitors, a couple disk drives, etc.) and know virtually nothing about
>these machines - didn't get any dox :-(. Could someone please point me
>to some starting places - online specs or dox, FTP sites, must-have
>programs, etc. Thanks much, and please reply to sender as I'm not sure
>when I'll be back to read the newsgroup.

If you're interested in picking up Owner's Manuals for that equipment, I have quite a few (used) that would be relevant to the above items. Let me know if you want any of them:

Atari 8-bit Equipment Manuals:

- Atari 130XE Owner's Manual - $3.00
- Inside Atari Basic (Book by Bill Carris) - $3.00

Atari ST Equipment Manuals:

- Atari ST Computer Owner's Manual - $3.00
- Atari Basic Sourcebook and Tutorial - $3.00
- Atari Mouse Pamphlet - FREE
- Atari ST Basic Quick Reference Guide - $1.00
- Atari SM124 Mono Monitor Owner's Manual - $1.00
- Atari SC1224 Color Monitor Owner's Manual - $1.00
- Atari SF314 Disk Drive Owner's Manual - $1.00
- Atari SF354 Disk Drive Owner's Manual - $1.00

Add $5 for Priority Mail shipping and handling. Please reply to me at: s.winick@worldnet.att.net if you're interested in any of these manuals.

Sheldon (Computer STudio - Asheville, NC)

165. Re: Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <368ec4302f5ea60@zetnet.co.uk>
Source record: 87098

On Saturday 02-01-99 21:34 (GMT) The Berserker wrote:

TB> >Did Atari produce a manual specifically for the STe detailing the
TB> >modifications that were made or did they just sling the STFM manual with
TB> >it?
TB> >
TB> >I was just wondering because my STe came with the STFM manual, but it was
TB> >2nd hand.
TB> I got the STFM manual with my STe and I was wondering the same :P
TB> ------------
TB> Dave

Hi,

The STe came with an A4-sized Addendum as well as the regular manual.
The Addendum listed the TOS and hardware changes specific to the STe,
including pin-out specs for the game controllers, and monitor port.

Yep, I still have mine (rather battered) :-)

HTH
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

166. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <368ebd6a3ad8700@ping.be>
Source record: 87099

on Sat 02-01-99 23:47 Bill Freeman wrote:

>
>From following this thread it seems like setting up Mint is a real time
>eating project. I've been wanting to do this on my TT, but I only have
>2megs ST and 4 megs TT ram. Is that enough ram to be practical?
>

Time eating project?. I did it just in 30 minutes. If you carefully read
the docs and think before you act it rather easy. Mind you I'm really not
a MiNT adept. I hardly understand what's all about but I'm doing my best
and above all I think before I do something.
I think you've enough RAM.

>I would be willing to pay someone to make me an EZ135 disk with all this
>stuff installed. I don't think I can afford to spend the time it takes to
>stumble thru all the problems that Louis has encountered.

Do you think that this should prevent you from problems? You really must
do it by yourself. The problem with Louis seems to be that he acts before
he thinks about it.
He likes to use all the Un*x stuff but doesn't know the commands he must
use. If you don't know anything about this you should better leave this
alone and use the neat Gem progs instead. aFTP, Popwatch, Newswatch,
Popgem, Newsie, aMail, Cab, Draconis, Infiltra, mftp etc,. These program
and quite some others does work with MiNT/Mintnet. I use some of them
dailly. aFTP MiNT version works even better then the Sting version.
Only Mymail seems to give probs.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

167. Re: Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be36c9$f8a45c00$b928f7c2@mad>
Source record: 87100

> The STe came with an A4-sized Addendum as well as the regular manual.
> The Addendum listed the TOS and hardware changes specific to the STe,
> including pin-out specs for the game controllers, and monitor port.

So now I know :)

Thank ye very much :)

It's a bit stingy though not reproducing a proper manual :P

> Yep, I still have mine (rather battered) :-)

Never saw one, prolly never will.

AM.

I think therefore I AM.

168. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be36ca$0debbf40$LocalHost@whalley>
Source record: 87101

prunus@post3.tele.dk wrote in article
<76m84k$1qak$1@news-inn.inet.tele.dk>...
> >From: publish@cix.co.uk (Mike Kerslake)
> >Date: 2 Jan 1999 18:10:37 GMT
> >
> >I know of at least one guy in Israel using one, but anyone know of any
> >users in South America, Africa and other places???
> >
>
> Well,- AFAIR there is at least one in South Africa, can`t remember his
name,

Ted Parrett, I think. I'm sure he's posted here fairly recently.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

169. Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <76n2k1sfs1@SOLAIR2.EUnet.yu>
Source record: 87102

Happy New Year for all Atarist's.

Scheme of interface and short description is at:

http://members.tripod.com/~piters/atari/astide.htm .

Pera P.

170. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <76n399$so6$1@SOLAIR2.EUnet.yu>
Source record: 87103

Spencer Davies wrote in message <36864acb.1868531@news.freeserve.co.uk>...
......
>The Milan comes across as a highly desirable machine in my view baring
>two (maybe three) points. These are:

....
>2) I want SCSI! This is more than a possible snobbish desire to avoid
>IDE. I would like to be able to use my existing ....

Has Milan built in SCSI interface at all ?

Pera

171. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <76ndchcqa1@nnrp1.dejanews.com>
Source record: 87104

In article <F4xLt5.2G3@arisia.stud.uni-hannover.de>,
perot@pallas.amp.uni-hannover.de wrote:

> > Since we need progress even in the atari-world I don't think we can demand
> > ST-compatibility for every new program, but since I myself use an old 4Mb
STe
> > I definitely consider it as a bonus!
>
> Why not ?
>
> Well, you're probably right, if there is for instance some CPU intense stuff
to
> do suitable for a Falcons DSP, why not use it. BUT, what you say here has far
to
> often been used as a lame excuse to abandon ST compatibility just to save the
> little work of thinking about the issues of compatibility.
>
> Programmers are lazy, and especially hobby programmers are to often careless
> regarding what their stuff does on other machines, other OSs.

Just want to reply to say that I agree completely!

Of course it is impossible to force hobby programmers to add support for each
and every model and OS, but those who do are giving the atari world a better
chance to survive. IMHO. You are of course one of them, and I believe youre
program has been very important to the atari scene.

It is really nice if more hobby programmers would add compatibility for other
OS's than their own, but it still has to be their choice. I don't consider
myself as a programmer (not yet, at least!) but with the programs I release on
my homepage I make sure will work with most systems.

If I speak for myself, I can't see the fun in releasing software most people
can't use because of compatibility problems. :)

And then, we need to find out what we mean with ST-compatibility, is it:

* ST(e) with only SINGLE-TOS and nothing else?

* ST(e) with Single-TOS, MagiC X.X, MiNT (+ie N.AES)

People, I believe, has different point of views on that one.

Regards,

Joakim

--
WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

172. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76n8od$2r9@james.hwcn.org>
Source record: 87105

In article <368dad74.178148207@news.snip.net>, mhop@snip.net (Mike) wrote:

>Dude, TOS is inside *every* ST. It might be TOS 1.0 compared to
~^~^~^

173. ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76n8of$2rh@james.hwcn.org>
Source record: 87106

I have an Eclipse mouse for the ST and it's giving me problems.

I have a lot of trouble moving right with the mouse. It's feels like a traction problem or something. The connections are fine and if I remove the ball and move the roller manually it moves left and right evenly and with ease. But with the ball in sometimes it won't move right until I give the mouse a little shake to get it started. It's very odd indeed. Any ideas gang?

CRACKERS
(@#$@!!! Mouse from hell!!!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

174. CD-ROM on ST(e)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <76ngl0$f8s$1@nnrp1.dejanews.com>
Source record: 87107

Greetings Atarians!

I wonder what is needed to connect a SCSI-cdrom to a STe if I already has a SCSI-card? (to my old ICD-drive)

- What speeds are possible?

- What software is needed?

I checked in quick-FAQ, but links were broken.

Thanks in advance,

Joakim

--
WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

175. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Steve Rollinson <rollinso@infobahn.com.au>
Message-ID: <368F3AE9.FDF956A2@infobahn.com.au>
Source record: 87108

Clean the ball and rollers. You can wash your mouse ball in warm water and detergent. For the rollers, try some isopropyl and gently scrape off the build up.

Chris Cracknell wrote:

> I have an Eclipse mouse for the ST and it's giving me problems.
>
> I have a lot of trouble moving right with the mouse. It's feels like a
> traction problem or something. The connections are fine and if I remove
> the ball and move the roller manually it moves left and right evenly and
> with ease. But with the ball in sometimes it won't move right until I give
> the mouse a little shake to get it started. It's very odd indeed. Any
> ideas gang?
>
> CRACKERS
> (@#$@!!! Mouse from hell!!!!!!)
>
> --
>
> Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
> * http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
> * http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
> Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

176. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f32c4d074571@holleman.demon.nl>
Source record: 87109

on Sat 02-01-99 13:04 Peter Rottengatter wrote:

>In article <76f602$6ga$2@news.campus.mci.net>,
> thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) writes:
>> On 30 Dec 1998 22:55:12 , Louis wrote:
>> ->BANG!
>
>Ronald, both you and Louis Holleman use news readers that do not insert / do
>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?
>
Peter,

has this always been the case with my msgs since I switched to Okami?
Can't be the QED setting, since the headers are left out on editing. Then
again, QED is set to leave existing text as it is, and format only the
inserted text.
I know that Newsie sends the whole bunch to the editor, therefore this
setting is important for working with Newsie.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

177. .hqx files

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <76nhsg$5o7$1@roch.zetnet.co.uk>
Source record: 87110

Hi All!

On a site dedicated to Atari emulation on Macintosh computers :

http://web.ukonline.co.uk/macgamer/

..I found a lot of downable files all in .hqx format. I assume that
these are packed files of some kind. Is there a packer for the Atari
that'll depack these?

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+-----------------------------------+

178. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76nik4$s0c$1@plutonium.compulink.co.uk>
Source record: 87111

On 2 Jan 1999 12:00:02 -, Neil Roughley wrote:
> Mike Kerslake <publish@cix.co.uk> wrote:
>
>> I know of at least one guy in Israel using one, but anyone know of any
>> users in South America, Africa and other places???
>
>A few months ago an ST user in Argentina visited my Atari pages and sent
>an e-mail.

Does he want a sub form for AC then?

:-)))))))))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

179. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76nik6$s0c$2@plutonium.compulink.co.uk>
Source record: 87112

On 2 Jan 1999 21:22:52 G, Chris Crosskey wrote:
>On 2 Jan 1999 14:52:11 , DarkChyld [Ronald J. Hall] wrote:
>
>>
>> Hi Chris. SFT is Systems For Tomorrow, a fine place for any Atarian to
>> turn to when in need. They are located in the United States, not sure
>> where you are? ;-)
>>
>
>UK...:-((

Don't worry Chris, we've got the Moving Pixels CD in stock here in the UK, just check out the advert on page 9 in AC#11 for full details!

Kind regards

Mike Kerslake

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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

180. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76nika$s0c$3@plutonium.compulink.co.uk>
Source record: 87113

On 31 Dec 1998 23:34:12 , Martin "Nightowl" Byttebier wrote:

>For the most it very good, for others it's a pain in the ass.
>Apart from aMail it's however the most modern looking mailer. The major
>drawback is probably that it's design to runs on colorscreen. I think it's
>even almost impossible to use it on b/w mode.

It looks great in 16 colours, best looking mailer I've seen so far.

>Me too have serious problems with Mymail but only when I use MiNT/MiNTnet.
>Most of the time the mail retrievement is aborted before I get my mail.
>Sometimes Mymail crashes so seriously that it take the whole system down.

Well I had no problem collecting mail with it (using STiK), reading and
replying to mail. However, I encountered something rather unusual the
other day when just after finishing my reply I returned to the main screen
only to find that the screen index of received mails only showed the file
sizes and no names or subjects!

I looked at the mailtext file and that appeared okay, and there was no
subsequent report of disk corruption from CORRECT. I deleted all the
indexing files created by the program and relaunched it. After a rebuild of
the MAIL.IDX file everything appears as it should be. No idea why this
happened, but life itself is a mystery!

I'm still using NEWSie because I like the all-in-one news, mail and ftp
idea. I also like the fact that NEWSie allows you to use CAB as a browser
if called by holding the shift key down in a MagiC environment - never got
the browser side of NEWSie to do anything other than connect to the first
page of site, it then always gave up!

One of the few bad things about NEWSie is it sometimes trashes email for no
apparent reason. Mail I have received and read before quitting is not there
on a restart - searches through the mail folder looking for the file
specified in the .MBX file show it just isn't there! :-((

This is an occasional problem, but I now take the precaution of filing and
printing of any important email before quitting.

That aside, I find NEWSie a good program by and large. I've stuck with
v0.90 because v0.92 was problematical on the multiple mailbox side with
some nasty mail corruption and losses (on my system anyway). I only use
0.92 for ftping files to my web site - older versions of NEWSie didn't
support the protocol used by CiX.

V.0.92 is the only version to download the CiX FULL GROUPS listing and
write it to disk successfully though.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
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*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

181. Re: Falcon Demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <76njgk$5te$1@roch.zetnet.co.uk>
Source record: 87114

On 2 Jan 1999 14:29:33 , Satcom2 wrote:
>What are a few of the best Falcon demos? I have Lost Blubb installed,
>and I like that. What is of that caliber or better? I have a whole CD
>full of Falcon demos but I dont want to waste time installing boring
>stuff. I want only demos that run on VGA. Thanks. -Satcom2

I think that the best demo around on the Falcon that works on VGA is
Sonoluminesenz by Avena. The Lost Blubb is probably second best.

I don't remember where I downloaded it from, but its definately not
available at the Dead Hackers site as given to you from AtariMad. Do a
web search for "Sonoluminesenz" (which is the correct spelling!) and
I'm sure you'll find it (its also a scientific term so you may come up
with a few sites that are not Atari :)).

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+-----------------------------------+

182. STNICCC 2000 Atari ST Scene reunion thang

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: cronos@warchild.com
Message-ID: <36905701.1603572@news.wxs.nl>
Source record: 87115
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.scriba.org/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event on the other side of the millenium change, I can assure you!

183. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: <>
Message-ID: <368f0f7c.0@news.qnet.com>
Source record: 87116

On 2 Jan 1999 09:05:50 G, MGrove wrote:
>
>During a NEWSie session, if I am sending concurrent emails out with
>attachments, only the first mail will include its attachment. In any
>following emails (same or different address or attachment) their
>attachment will not be included in the mail.
>I have to quit NEWSie each time I send an attachment in order to
>send following mails with attachments. The following mails will go
>out, but without the attachment. (egad, what bad english....).
>
>Am I configured wrong????
>
I ran into that myself when using the address book and nicknames
too. So now I use the base64 encoding and use the send e-mail and
queue the mail. I've tryed this with the uuecoding but the sames
happens as with you.

1882 U.S.Silver Dollar $50.00
contact:starlord@qnet.com

184. 44meg drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: <>
Message-ID: <368f0f7e.0@news.qnet.com>
Source record: 87117

I lost your e-mail address, but I got the 44meg syquest and
cart. Thanks For it.

1882 U.S.Silver Dollar $50.00
contact:starlord@qnet.com

185. Re: Atari Planetarium, was: Re: What does y

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Marcel De Meester <mdemeester@village.uunet.be>
Message-ID: <915365284-764356AEicMi@village.uunet.be>
Source record: 87118

Hello,

I'm writing an astronomy program called 'Universum'
for the Atari computers. A resolution of 640 x 400 is
a minimum. It is still under development, but it can
already read the SAO catalogue (more than 200000 stars
up to magnitude 9.9!!). You can download it, together
with an old version (with more possibilities, but with
less stars) at my homepage :

http://welcome.to/universum/
or
http://www.geocities.com/CapeCanaveral/Launchpad/4567/

If you have any suggestions, feel free to mail me.

Greetings and clear skies,

Wim De Meester
mdemeester@village.uunet.be

186. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq68$g5r$4@news2.xs4all.nl>
Source record: 87119

On 2 Jan 1999 11:43:54 , Chris Crosskey wrote:
>
>I picked up a copy of GEM-GS off the net and haven't been able to get it to run

I had the same trouble. there seems to be some archives around where
bits are trashed.
My 3 try was with the package from the ftp site that our Nightowl in
Belgium keeps up to date.
Look in this newsgroup: every month he announces the updates here.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

187. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq6c$g5r$5@news2.xs4all.nl>
Source record: 87120

On 2 Jan 1999 14:36:10 , DarkChyld [Ronald J. Hall] wrote:
>
> Hi Ronald!
>
> I used Selectric for years, but the only problem I have with it, is that
> it does not support long file-names, AFAIK. Freedom does... (and thats
> why I registered it, and use it now) ;-)
>
yes, long file names. All my partitions are TOS so on them there are
no long filenames. Maybe later when I figure out how to use the VFAT
from the newest MiNT. I have used up my partitions so no space for
Minix.
Sometimes I run into trouble when i download stuff with long
filenames. When they land up on TOS-Partitions I get logically
shortened names.
Now I have a Mint-RAM disk. I put the download stuff there and I keep
the.very.long.filenames.
Then I put in the ram-disk the detar, decompres, de-lzh, gzip etc.
to get to the real contents. Then I can save on a minix-floppydisk.
I had some trouble getting programs working from the ram-disk, but as
Katherine pointed out: not only long filenames are possible but also
the file-flags are used now. I am looking into the manuals to find
how to set them.

Further:
best wishes for the new year!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

188. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq6f$g5r$6@news2.xs4all.nl>
Source record: 87121

On 2 Jan 1999 14:39:47 , DarkChyld [Ronald J. Hall] wrote:
>On 2 Jan 1999 00:28:38 +, Martin "Nightowl" Byttebier wrote:
>
>-> You're welcome. BTW: I'll send you the N.AES.CNF and MINT.CNF I'm
>-> using.
>->
>->CU
>->Martin
>
>
> Hehehehehe Martin, I already sent him mine too! Poor boy is gonna be
> over-run with .CFG files! ;-)))))
>

before this message appeared from Ronald I was thinking: 'let I help
the poor guy and send him my aes.cnf'.

So Louis, can you still see the trees from the wood?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

189. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq6i$g5r$7@news2.xs4all.nl>
Source record: 87122

On 2 Jan 1999 15:37:10 , Louis wrote:
>
>well, it doesn't matter. I've got overrun by one huge pile of docs already
>(Mint and all the related stuff), so a few more won't hurt.
>
>Well, if there were no dumb people, this NG wouldn't exist, would it?
>
The same goes for the Dutch ST magazine.
Wait untill you can read it. There is a long story without happy end
about the installation of MinT98 with the complete MintNet and
administration tools!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

190. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq6k$g5r$8@news2.xs4all.nl>
Source record: 87123

On 2 Jan 1999 18:10:37 , Mike Kerslake wrote:

----about readers of magazines.

Yes, to name a few countries where I have readers from the Dutch ST
Magazine :
Abu Dhabi
Hyderabad (India)
Kenya

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

191. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76nq6o$g5r$9@news2.xs4all.nl>
Source record: 87124

On 2 Jan 1999 23:47:26 , Bill Freeman wrote:
>
>From following this thread it seems like setting up Mint is a real time
>eating project. I've been wanting to do this on my TT, but I only have
>2megs ST and 4 megs TT ram. Is that enough ram to be practical?
>

Yes as long as you keep it simple and uses N.AES: no problemo.
The last version of N.AES from germany installed ok.
When you want more (network etc, more users, more terminals..) I
advice the MiNT98 disk (also from Germany (CD).

I quote the small german manual (translated):

-the nano-distribution
you get an ethernet connection to another (ethernet) computer.
With Thing Desktop 730 kb RAM, so 1 Mb is enough.
You can also import NFS-compatible network drives and use all TCP/IP
clients (Mail, WWW, ftp...)

-normal distribution
2-4 Mb RAM
export network drives (SMB and NFS), network printers and all TCP/IP
services as client and needs a Minix partition

-big distribution
all functions you can expect from a Unix-system user-administration,
server functions, mail system, SQL database
needs 3-9 Mb RAM (and 100 MB diskspace Minix)

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

192. Re: Atari Planetarium, was: Re: What does y

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f5d8cb48b20@holleman.demon.nl>
Source record: 87125

on Sun 03-01-99 12:46 Marcel De Meester wrote:

>Hello,
>
>I'm writing an astronomy program called 'Universum'
>for the Atari computers. A resolution of 640 x 400 is
>a minimum. It is still under development, but it can
>already read the SAO catalogue (more than 200000 stars
>up to magnitude 9.9!!). You can download it, together
>with an old version (with more possibilities, but with
>less stars) at my homepage :
>
> http://welcome.to/universum/
>or
>http://www.geocities.com/CapeCanaveral/Launchpad/4567/
>
Hi Marcel,

since I'm very interested, especially whether or not it would also run on
my system (TT with GFX card plus MagiC, or without MagiC) I took a look.
Clicking the "universum" link only displays an empty page...
The other links worked OK, like the ATM one and the "photographs".
So for the time being I'm unable to fetch the programs :-(

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

193. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f64401085f00@holleman.demon.nl>
Source record: 87126

on Sun 03-01-99 13:09 Stichting ST wrote:

>On 2 Jan 1999 14:36:10 , DarkChyld [Ronald J. Hall] wrote:
>>
>> Hi Ronald!
>>
>> I used Selectric for years, but the only problem I have with it, is that
>> it does not support long file-names, AFAIK. Freedom does... (and thats
>> why I registered it, and use it now) ;-)
>>
>yes, long file names. All my partitions are TOS so on them there are
>no long filenames. Maybe later when I figure out how to use the VFAT
>from the newest MiNT. I have used up my partitions so no space for
>Minix.
>Sometimes I run into trouble when i download stuff with long
>filenames. When they land up on TOS-Partitions I get logically
>shortened names.
>Now I have a Mint-RAM disk. I put the download stuff there and I keep
>the.very.long.filenames.
>Then I put in the ram-disk the detar, decompres, de-lzh, gzip etc.
>to get to the real contents. Then I can save on a minix-floppydisk.
>I had some trouble getting programs working from the ram-disk, but as
>Katherine pointed out: not only long filenames are possible but also
>the file-flags are used now. I am looking into the manuals to find
>how to set them.
>
Ronald,

just add the lines

NEWFATFS=CDEFGHIJKLMNOPQRSTUVWXYZ (choose whatever partition you actually
want)
VFAT=ditto

to your Mint.cnf and you're set.

I have all partitions on my second drive set to VFAT (also from under
MagiC) and changed the download path to i:\temp instead of c:\new, just to
get those long filenames in correctly. Same drive accomodates gzip and
tar.ttp's. For MagiC max size is 32 characters, I set the minix stuff to
go to 64 chars.

As for your other msg: well, actually I see the wood, not the trees :-)

Just sent a long email to Ronald Hall explaining things. In fact the minix
runs perfect, so does N.AES (apart from some GLITCHES, which some people

translate into "Lewey's taking the P... on N.AES; well, actually it's not like that at all.
As for a replacement OS: just fine. The bloody problem is the Mintnet stuff, I can't get it to work. Read the docs! Did YOU read them? Which ones? The Mint.hyp? Try to look into the Mintnet section, see what it comes up with on "Mintnet Installation etc"...
Well, I told Ronald already it's probably because I'm getting too old.

Also told him that if by wednesday this stuff ain't running decently, it goes into the bin. Don't worry, I'll finish my piece on N.AES alrite, but I don't like to switch back and forth between Mint/NAES and MagiC, because simply under MagiC I can get to the Internet decently, not so under the other one... So I will send back the disks with N.AES after I'm finished with it. I'll just keep the Minix and Mintnp.prg to experiment with XaAES for future releases. No problems with that. And the Unix stuff mite be interesting to get into a little further.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

194. Re: Magic PC propaganda.

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o1b1mgf1@snipp.uninett.no>
Source record: 87127

Peter Rottengatter <perot@arisia.stud.uni-hannover.de> wrote:

> That is true, but Alfred has a point in that for indeed a long time nothing
> happened with MiNT. People lost during that period will be very hard to get

That's correct, there was a period between 1.12.6 and 1.14 where
little or no work was done.

>>> more than a patched version of Erics MinT. Some XFSes were programmed
>>> (2,3?), MinTNET completed (last update years ago), but this is
>>
>> New MinixFS, ext2fs, new FAT/FAT32/VFAT, new ramdisks, MiNTnet updated
>> two months ago, drivers for PCI and ISA ethernet-cards...

> That's all recent stuff, less than 2 years ago ?

Actually most of this was done in 1998.

>> Bollocks. Ever heard of fVDI?

> I haven't. Looks to me as if you MiNTers have a problem getting news around.

That's weird, fVDI has been mentioned several times on this newsgroup,
and my impression was that most people knew about it. Please note that
fVDI isn't mainly a MiNT-VDI, but a general VDI-replacement that works
(or atleast should work) with TOS and MagiC as well. Most of the
development is actually done under TOS...

> I had heard of some attempts to create VDI replacements, but to my knowledge
> they are no more complete than the open AES replacements.

fVDI is nearly complete, and will be delivered with Titan's
PCI-interface (Eclipse) with ATI Rage drivers.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

195. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76o20o$r6p$1@plutonium.compulink.co.uk>
Source record: 87128

On 3 Jan 1999 09:30:57 G, gokmase@my-dejanews.com wrote:

>It is really nice if more hobby programmers would add compatibility for other
>OS's than their own, but it still has to be their choice. I don't consider
>myself as a programmer (not yet, at least!) but with the programs I release on
>my homepage I make sure will work with most systems.

My view (and a subject dicussed in my column in the next AC) is that programmers releasing stand-alone new programs should not rely on other programs to do any of the basic tasks. Rather they should write their applications to function happily within whatever environment they find themselves in, ie TOS, MagiC etc, but then take advantage of anything extra they detect.

Everest is a good example of this, it does it's job very well, but if it detects NVDI or Speedo it allows you to take advantage of their font and printing systems, but if if they aren't installed you can still print files direct to your printer. It can also function as an excellent web page editor/designer with CAB if you have MagiC and OLGA installed, and you get immediate updates on screen.

But at the end of the day it will still run on every system with minimal overheads.

Ideal way of doing things IMHO :-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

196. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <76o210$r6p$4@plutonium.compulink.co.uk>
Source record: 87129

On 2 Jan 1999 12:33:01 G, Peter Rottengatter wrote:

>Tom, please use a decent news reader/writer that follows standards and does
>not destroy the header reference lines. Maybe your reader is stupid enough
>that it does not show you the consequences of it's behaviour, but others do
>show them.

I have a feeling, but I'm no expert, that it maybe the text editor used that screws up the references. I used Everest, but it reports when importing postings with a long reference line that's it too long and it cuts it off.

I've just switched to QED because that doesn't do the cutting off when a line limit is reached. Now I'll have to learn QED because I haven't found the auto word wrap!

;-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

197. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o23kmgf2@snipp.uninett.no>
Source record: 87130

Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote:

> 3) This is not so much a requirement but rather a desire. I would love
> to be able to run Magic on the aformentioned machine. I have grown
> familiar with Magic now and although I have used the likes of Mint and
> Unix I do prefer the simpler, consumer friendly Magic environment.

Please note that the N.AES/MiNT installation on the Milan is very
MagiC-like, with no unix-like features at all. It's basically just
MiNT in the autofolder and N.AES on top of that. This gives you an
environment very similar to MagiC.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

198. Re: Printing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o2dpmgf3@snipp.uninett.no>
Source record: 87131

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> I hear that NVDI v5 is much nicer, with many new drivers. Anybody know
> if the rumor about NVDI 5 not being Mint friendly is true or not? Thanks!

It's true, it only works as intended with MagiC. I've had nothing but
trouble with MiNT and TOS, and the only reason for not downgrading to
4.12 again is the new HP670C-driver...

Btw. has anybody had any success in printing to a file with NVDI 5.01
under anything else than MagiC?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

199. Re: CD-ROM on ST(e)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f7f1a503e30@holleman.demon.nl>
Source record: 87132

on Sun 03-01-99 10:26 gokmase@my-dejanews.com wrote:

>Greetings Atarians!
>
>I wonder what is needed to connect a SCSI-cdrom to a STe if I already has a
>SCSI-card? (to my old ICD-drive)
>
>- What speeds are possible?
>
>- What software is needed?
>
>
Hej Joakim,

just forgot about this one...

Erm, you can go Metados (2.7) or Metaxbs (in the Spin! package). Next are the drivers (all in the Metados stuff). Next you need a config.sys telling the system where the drive should be found (ID nr etc) and what drive letter you assign to it. Depending on whether you run TOS/MAgiC/Mint you can use the spin.xdd or spinmgc.xdd drivers to get access to long filenames and upper/lowercase names. Figure that ain't possible directly running from TOS.

I'll send my config.sys as an example:

*BOS, c:\auto\hs-cdrom.bos, A:12
*DOS, c:\auto\hs-iso.dos, P:A

The A:12 means my SCSI ID for the drive is 4, the P:A states that my CD-ROM drive letter is P.

The Metados package comes with drivers and explanation. Shouldn't be big trouble. It's pretty much self-explaining.

If you use the Spin package, there's another driver spinsomething.bos or dos too. I'm using Metaxbs on the drivers as mentioned in the config above and it works fine, giving me long filenames as well.

Speed: I should go for the 4x drives. I gather the STe bus won't give you more speed from a 32x drive... Well, actually those higher speed drives don't cost that much, so it's up to you. Maybe for future development on your side you could go for a 16, 24 or 32x drive for about the same amount of money and perhaps then a 4x speed drive mite be too slow for you.

The other way is Extendos/GOLD or whatever. It's commercial. Think it's Anodyne Canada (have I got the name right?) selling it.

Depending on the harddiskdriver you're running you might have to activate
the scsi id first before it's seen. Hushi sees it right away at boottime,
hddriver needed to be activated on the id first.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

200. Re: Printing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o2memgf4@snipp.uninett.no>
Source record: 87133

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> Sure it does but like you says you need MagiC otherwise you may forget
> that background printing. Here with N.AES it's just impossible to do that.

It does work here, but the "background"-printing hogs the CPU so other
processes slows down to a crawl.

> Furthermore for non-MagiC user NVDI 5 is more a step backwards then
> forwards. Since I've NVDI5 it's impossible to print from Cab 2.7 in 300
> dpi greyscale. With NVDI 4.11 I could do this. I could even print in 600
> dpi greyscale.
> Some weeks ago I added some 64 mB RAM to the 32 mB I already had. Now I
> can print in 300 dpi greyscale again but 600 dpi is still impossibe.

NVDI spools to disk (c:\gemsys\spool\) when it's short of memory, I
noticed this a couple of weeks ago when 20Mb free RAM wasn't enough
for printing a single picture and I had to free 35Mb on my C-drive...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

201. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o3cgmgf5@snipp.uninett.no>
Source record: 87134

Louis <louis@holleman.demon.nl> wrote:

> I changed the winrealtime to false, since the realtime movement is terrible
> here. Looks like a movie running at 5 frames a sec. Check this out with
> MagiC, it's perfect there.

It's certainly fast here, what kind of hardware do you have? I have a
NOVA graphics-card, most things are pretty fast on it...

> Thing (my version, 1.26) is a laugh. Menu's OK, but all the config boxes
> refuse to display most characters. All the text drops simply out.
> Have tried with systemfont, Rufus several sizes, Swiss 721 prop incl. a
> cellmodel setting, nothing OK. Some other apps, like Newswatch or Popwatch
> loose a few characters too in the boxes, while Menuinfo displays just fine.
> Don't have a clue how to get around this.

There is a problem with Thing's AES-library and proportional
system-fonts. Try it under MagiC6 with the same fonts, the problems
are still there.

> Otherwise, for the time being, I think N.AES is just fine. Well, didn't
> like the N.FSEL either. So I stick with Freedom :-)

Freedom is fine, I use 1.15e all the time. It's a bit nasty though,
not only under N.AES but all systems. I've found that the best
solution is to install both N.FSEL and Freedom, in this case N.FSEL is
used whenever Freedom fails. You can also enable/disable N.FSEL on the
fly by selecting it from the accessories/apps-menu.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

202. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o3hqmgf6@snipp.uninett.no>
Source record: 87135

```
Louis <louis@holleman.demon.nl> wrote:

> been thinking about Wdialog already. I took it from the set and now it's
> OK. Some programs still have problems: QED will not set the parameters
> right when starting up. E.g. for *.tmp files I set it to break lines at

$HOME is different than under MagiC, that's why you get two different
setups.

> inserting text at 75 chars (for Okami). When running N.AES, it won't do
> that. Calling up the config box for "local parameters" in QED won't
> display the ticked or not ticked stuff, just empty white boxes.Can't

There's a bug in CF-Lib (which QED use) in truecolour-modes which
affects checkboxes and radiobuttons.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

203. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o3u4mgf7@snipp.uninett.no>
Source record: 87136

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>PS: what do people do when using prog that were made for magic? like using
>>the magic shared lib. They either don't use the program, or call that a
>>buggy program coz it ain't working on their setup, or just end up buying
>>magic.

> I trow then in the dustbin.

A bit off-topic now, but MagiC-style shared libraries can also be used
with MiNT or plain TOS with the latest MetaDOS installed. I don't know
of any applications that use them yet though.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

204. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76o4tmmgf8@snipp.uninett.no>
Source record: 87137

Louis <louis@holleman.demon.nl> wrote:

> Also told him that if by wednesday this stuff ain't running decently, it
> goes into the bin. Don't worry, I'll finish my piece on N.AES alrite, but

How long did it take to understand first TOS and then MagiC to such a
degree that you could fiddle around with it and configure every little
part of it? And really understand what was going on? A week?

You're too impatient, starting directly with the most complex
MiNT-setup and expecting to understand everything, configure it
correctly and have everything running smoothly within a few days is
rather optimistic...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

205. Connecting a keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: paul_mc.nospam@atariste.freeserve.co.uk
Message-ID: <76o618$2nj$1@news4.svr.pol.co.uk>
Source record: 87138

Hello,

Just a quick question , is there any interface that allows me to
connect a Mega / PC Keyboard to a standard ST?

Cheers
Mac

Sent using the power but without the price to boot.

paul_mc.SPAM?INMYBOX?NOOOOO!@atariste.freeserve.co.uk

There is no waste of time in life like that of making explanations
*Benjamin Disraeli 1873

206. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: brian.crosthwaite@acpu.com
Message-ID: <915370788@acpu.com>
Source record: 87139

```
-> Path: uucp.primenet.com!nntpX.primenet.com!nntp.primenet.com!newsfeed.cwix.c
-> From: gokmase@my-dejanews.com
-> Newsgroups: comp.sys.atari.st
-> Subject: Re: Any real ST stuff going on?
-> Date: Sun, 03 Jan 1999 09:30:57 GMT
-> Organization: Deja News - The Leader in Internet Discussion
-> Lines: 60
-> Message-ID: <76ndch$cqa$1@nnrp1.dejanews.com>
-> References: <75sc3d$f17@james.hwcn.org> <F4L1A2.E1v.0.sheppard@torfree.net>
-> NNTP-Posting-Host: 195.163.226.38
-> X-Article-Creation-Date: Sun Jan 03 09:30:57 1999 GMT
-> X-Http-User-Agent: Mozilla/4.04 [en] (Win95; I)
-> X-Http-Proxy: 1.0 x8.dejanews.com:80 (Squid/1.1.22) for client 195.163.226.3
-> Xref: uucp.primenet.com comp.sys.atari.st:191082

-> In article <F4xLt5.2G3@arisia.stud.uni-hannover.de>,
-> perot@pallas.amp.uni-hannover.de wrote:

-> > > Since we need progress even in the atari-world I don't think we can dema
-> > > ST-compatibility for every new program, but since I myself use an old 4M
-> STe
-> > > I definitely consider it as a bonus!
-> >
-> > Why not ?
-> >
-> > Well, you're probably right, if there is for instance some CPU intense stu
-> to
-> > do suitable for a Falcons DSP, why not use it. BUT, what you say here has
-> to
-> > often been used as a lame excuse to abandon ST compatibility just to save
-> > little work of thinking about the issues of compatibility.
-> >
-> > Programmers are lazy, and especially hobby programmers are to often carele
-> > regarding what their stuff does on other machines, other OSs.

-> Just want to reply to say that I agree completely!

-> Of course it is impossible to force hobby programmers to add support for eac
-> and every model and OS, but those who do are giving the atari world a better
-> chance to survive. IMHO. You are of course one of them, and I believe youre
-> program has been very important to the atari scene.

-> It is really nice if more hobby programmers would add compatibility for othe
-> OS's than their own, but it still has to be their choice. I don't consider
-> myself as a programmer (not yet, at least!) but with the programs I release
-> my homepage I make sure will work with most systems.
```

-> If I speak for myself, I can't see the fun in releasing software most people
-> can't use because of compatibility problems. :)

-> And then, we need to find out what we mean with ST-compatibility, is it:

-> * ST(e) with only SINGLE-TOS and nothing else?

-> * ST(e) with Single-TOS, MagiC X.X, MiNT (+ie N.AES)

-> People, I believe, has different point of views on that one.

-> Regards,

-> Joakim

-> --
-> WWW: http://hem1.passagen.se/gokmase/atari

-> ------------== Posted via Deja News, The Discussion Network ==----------
-> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
Compatibility is a good question. I write for many platforms and can
only hope that my ST PRGs run on anything as I only have an ST to write
and test on. I suppose if one is well liked with other user/prgmrs
that one could work with others on the issue of compatibility.
:
I'm hoping, because my ST should be the bottom most rung, that it will
run on any ST. But over on the Amiga I found A PRG I thought to run on
the A1000 wouldn"t even run on 512k. I will be redoing code, but this
is an example where I found out in time, and only because I had access
to the smaller machine.
:
TTFN! (Tah, tah, for now!)
noesis0

207. Re: What does your ST do??

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <76o86f$bd2$1@news8.svr.pol.co.uk>
Source record: 87140

On 2 Jan 1999 12:59:46 , Peter Rottengatter wrote:
>In article <76e6t1iaq2@news4.svr.pol.co.uk>,
> paul_mc@atariste.freeserve.co.uk (Paul McIntosh) writes:
>> On 30 Dec 1998 21:38:22, Paul McIntosh wrote:
>>>On 30 Dec 1998 19:25:05, Tim Conrardy wrote:
>>>>On 30 Dec 1998 14:58:29 , ComDungeon wrote:
>>>>>Hello
>>>>>
>
>Are you trying to exploit how often you can do this (i.e. quoting an entire
>lengthy posting, then just adding your signature) before people start mail-
>bombing your account ?? It's this kind of posting what Usenet got it's bad
>reputation from. So stop this.
>
>
>Cheers Peter
>--
>---
> Peter Rottengatter perot@pallas.amp.uni-hannover.de
> http://www.stud.uni-hannover.de/~perot
>---
>.

Peter ,

I apologise to all concerned about those postings.

After the second error post I bombarded alt.test.test for about an
hour until I figured out what I was doing wrong , in the end it was a
reason so stupid I don't wish to mention it here.

Sorry,
Mac

Sent using the power but without the price to boot.

paul_mc.SPAM?INMYBOX?NOOOOO!@atariste.freeserve.co.uk

There is no waste of time in life like that of making explanations
*Benjamin Disraeli 1873

208. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <368fa5f615fb010@smok.krakus.top.pl>
Source record: 87141

On Sat 02-01-99 13:04 (GMT) Peter Rottengatter wrote:

>Ronald, both you and Louis Holleman use news readers that do not insert / do
>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?

It is something strange!
Okami usualy properly supports reference lines in headers!
Check my header please!
Maybe it is a problem with a MiNT?

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

209. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990103122709.25229.00006547@ng32.aol.com>
Source record: 87142

<<Programmers are lazy, and especially hobby programmers are to often careless regarding what their stuff does on other machines, other OSs>>.

Hello

Perhaps I'm taking your statement the wrong way, or perhaps even out of context. If so, I apologize for posting this. But with all due respect,I disagree with your above statement about "hobby programmers".

In my opinion, anyone who takes the time to write an Atari program and then freely shares that program with other Atari users should be commended.

I, for one, would not call a programmer lazy just because his effort only runs on an ST, or an STe, or a Falcon. Many "hobby" programmers have written excellent programs for our Atari's that we non-programmers use and have come to depend on. And many of them ask for NO compensation at all for their efforts. Unfortunately, these "hobby" programmers also receive little or no recognition and Thanks, either.

People like Tony Greenwood and Deanno (Silly Software) have made using my Atari ST an enjoyable experience and I have nothing but the utmost respect for them and all the other "hobby" programmers who have shared their work with me.

Thanks to all those who continue to support the Atari platform in all capacities, from writing programs for the ST, STe, Falcon, TT, and Portfolio to writing & publishing Atari Computing and ST Plus Fanzine.

Al Horton

210. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f9af81aca990@holleman.demon.nl>
Source record: 87143

on Sun 03-01-99 16:12 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> Also told him that if by wednesday this stuff ain't running decently, it
>> goes into the bin. Don't worry, I'll finish my piece on N.AES alrite, but
>
>How long did it take to understand first TOS and then MagiC to such a
>degree that you could fiddle around with it and configure every little
>part of it? And really understand what was going on? A week?
>
>You're too impatient, starting directly with the most complex
>MiNT-setup and expecting to understand everything, configure it
>correctly and have everything running smoothly within a few days is
>rather optimistic...
>
J-E, you do have a point. I probably took too much by going to Minix, plus Mint/N.AES at the same time. For the time being, the minix stuff is on very low level. As for now, this N.AES stuff runs decently. The only trouble is the Mintnet stuff. Can't get it to work. And although Sting runs OK too, it's a bit flakey: I need to really EXIT Sting after every run and start it up again to get my modem running. With MagiC I could simply disable it, leave it in the background and enabling it again when needed and do the next run.
I'm probably missing just one small item on Mintnet to get the clients do their stuff, like I explained to some others: I figure I need something like a Dialer to connect. Not the Sting one. What would that one be?
I tried STiK 1.12, but I figure it's slip only. Anyway, doesn't connect. Got all these stuff like sockets.xdd sitting in /multitos, but there must be one app to start everything, like Sting in the auto under MagiC, then calling the dialer to set up the connection. By now I just don't see any separate trees in the wood any longer... :-) The Mint.hyp or Mintnet.hyp I have misses too many sections either: no use.

I feel a bit like the child sitting on the toilet for the first time alone, and doesn't know how to do it. So "Mommy, how do I finish it?" Mommy, watching her favorite soap, "take the paper and wipe it clean"... Child can't find the paper but gets all sorts of answers except for where to look for the paper... Got the picture? :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
|______________________________|
```

211. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <368f9af81aca991@holleman.demon.nl>
Source record: 87144

on Sun 03-01-99 15:49 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> been thinking about Wdialog already. I took it from the set and now it's
>> OK. Some programs still have problems: QED will not set the parameters
>> right when starting up. E.g. for *.tmp files I set it to break lines at
>
>$HOME is different than under MagiC, that's why you get two different
>setups.

Well, saving them both under MagiC and from N.AES resulted in QED at least
getting its configs right again.
>
>> inserting text at 75 chars (for Okami). When running N.AES, it won't do
>> that. Calling up the config box for "local parameters" in QED won't
>> display the ticked or not ticked stuff, just empty white boxes.Can't
>
>There's a bug in CF-Lib (which QED use) in truecolour-modes which
>affects checkboxes and radiobuttons.
>
I think Martin said that 4.52 has no longer problems... Haven't tried that
one yet. OTOH, now *that* the configs are OK running on both systems, I
can live with the empty white boxes. BTW, this bug doesn't show when
running from MagiC: no problems whatsoever... And I do run 32-bit mode!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

212. Mitsumi Floppy Drive-replacement 1040ST drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <36910AC1.8109FBE3@umoncton.ca>
Source record: 86945

I need to replace the floppy drive in my 1040ST and have picked up a Mitsumi D359T3. I understand you can use a 1.4 MEG drive but will only be able to read and format 720k, which is okay for my use. I have found the jumper settings on the internet for this model. However, they give what they call numeric codes and alphabetical codes and twisted cable and straight cable for both A and B. What are these? I was expecting settings for just plain A or B. I have also heard that you have to reverse the cable in the 1040ST from what you would normally expect. Is this correct? How do I arrange the pin alignment? Perhaps this drive won't even work?

Thanks for the help.

Alyre Chiasson
chiassa@umoncton.ca

213. Re: [FREWWARE] jpegem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <76r381igd1@roch.zetnet.co.uk>
Source record: 86946

On 3 Jan 1999 23:57:50 G, Charles Stanley wrote:

>Eheu...!

Ah! A fine old Latin ejaculation :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

214. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: David Knight <david@ritter.demon.co.uk>
Message-ID: <36910F09.EFEEACBB@ritter.demon.co.uk>
Source record: 86947

Alan Price wrote:
>
> I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
> with STing. When I log on (Demon Colt), STing reports a connection at
> 31200, or just occasionally 33600. CAB downloads start at high speed,
<snip>
> Given that V90 is 31.2K send, 56.6K receive, just what is it that STing
> is reporting?

Demon's Colt numbers do not support 56k connections, you need to try the
Energis number(s) or the Green number for 56k access.

Energis: 0845 079 8666

I'm not sure about the Green number.

Those are maximum possible figures for V90. Personally I only connect
at 44.4k and send at 28.8k (these are average figures).
It depends on the quality of your phone lines among other things.

David

--
The superior man understands what is right;
the inferior man understands what will sell.
-- Confucius

215. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76r72v$iv2$1@roch.zetnet.co.uk>
Source record: 86948

```
On 3 Jan 1999 23:57:54 G, Charles Stanley wrote:
<>On 31 Dec 1998 22:51:40 , Martin "Nightowl" Byttebier wrote:
<>>on Wed 30-12-98 20:44 Mike Borsley wrote:
<><...>> I've received a few midifiles attached to emails
<>>>recently and Newsie doesn't seem able to decode them.
<>>>
<>>> I've noticed that these attachments are described as Base 64
<>>>encoded, and would be grateful if someone could advise me of a suitable
<>>>program to decode them.
<>>
<>>AFAIK the Newsie package contains all what is needed to decode Base 64
<>>(Mime) and UUencode message. Somewhere in the package there must be two
<>>prg's. One called munpack.ttp, the other one uud.ttp. I though munpack.ttp
<>>is the one you need to decode Base 64 message.
<>
<>My NEWSie 0.92 includes MUNPACK as the *only* TTP for coded
<>attachments: no problems here.
<>
<>Cheers, Charles.
<>.
Well yes - I've since found that out Charles. Are you saying that
when *you* click on 'extract' that MUNPACK automatically extracts a
Base 64? I have to find the file and drag and drop it to munpack.ttp
Cheers
Mike
************************************************************
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
************************************************************
```

216. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76r733$iv2$2@roch.zetnet.co.uk>
Source record: 86949

On 3 Jan 1999 22:00:20 G, Derryck Croker wrote:
<>On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
<>>On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:
<>
<>[...]
<>
<>>MB> On switching back to 19200 I found I only needed to replace the Baud
<>>MB> rate in DIAL.SCR to 19200 and it works fine with the revised
<>>MB> settings in HSMODEM.
<>>
<>>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
<>>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
<>>don't get too hopeful).
<>
<>I've a strange feeling that you set everything to 19200 and that mod doubles
<>that rate to 38400 without anything needing to be adjusted.

I just tried that Derryk with the same results, ie. 2 bombs.

<>It should be possible to set the modem to report the serial port speed (DTE)
<>rather than the connect speed which should prove the mod.
<>Rgds, Derryck

With my switch in the 19k2 position the STiK dialler reports 19200
Baud, thats with INIT=ATZ in the DIAL.SCR with the switch in 38k4
position I don't get that far, it just locks up with Zetnets
telephone number. Its looking increasingly like a problem with the
mod. I'll just have to find some time to go over it with the
magnifying glass.

I'm not sure about setting the modem to report the serial
port speed, as I said I'm just using ATZ. I'll have to consult the
manual and experiment a bit.

Thanks for your advice
Cheers
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

217. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76r7i6$7sv$1@irk.zetnet.co.uk>
Source record: 86950

On 4 Jan 1999 10:52:22 , Alan Price wrote:
>I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
>with STing. When I log on (Demon Colt), STing reports a connection at
>31200, or just occasionally 33600. CAB downloads start at high speed,
>but rapidly settle down to 3000-3200 bytes/sec. FTP downloads via Newsie
>run at about 9000-10000 bytes/sec. I have set the speed in HSMODEM to
>115.2Kbps.
>
>Given that V90 is 31.2K send, 56.6K receive, just what is it that STing
>is reporting?
>

STiNG reports the connection speed between the host computer and the modem, typically with my Falcon (invariable in fact) that is 115k2. On text files and non-compressed things the modem will allow for a fair amount of hardware compression, so even thought the modem is only transferring 5k6 across the phone it is compressing and decompressing on the fly toi get some silly figures....I've seen 9k sustained for a 50K text file ....Word of warning to people considering the upgrade to 56K...

Modem negociation on my no-name Rockwell chipset thing takes over 30 seconds...get used to some funny noises :-))....anyway I don't think you guys should upgrade, you'll be using bandwidth I want :-)))...especially if you're on Zetnet......

chrisc

218. Re: SC 1224 ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <76r7lr$7sv$2@irk.zetnet.co.uk>
Source record: 86951

On 4 Jan 1999 17:51:05 , BGarvey355 wrote:
>What are the max resolution and color display specs for this monitor. And is
>this an Atari ST specific only monitor?
>.
It is Atari specific (it has a 13-pin DIN socket lead permanently attached)
though you could rig an adaptor dfor it for something else if you really
wanted to...

It does Atari LO res (320 x 200) and MeDIUM (320 x 400)....It's prolly a
normal little RGB unit inside ...

chrisc

219. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <368df7e9.3150052@news.freeserve.co.uk>
Source record: 86952

On 29 Dec 1998 10:37:45 +0500, dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

> have you checked with System Solutions? They were advertising in the
>last Atari Computing that they are an official dealer and have complete
>systems as well as motherboards for sale (I think I'm going to take the
>latter route on this, as I think the fun factor alone in getting all
>the parts together and "rolling my own" is going to be worth it :)
Well I did think along the lines of rolling my own as well. You see I currently have an old PC which I will be replacing shortly which should leave me with a PC-AT mini-tower case and 64Mb of 72pin EDO RAM (it also leaves me with a ATI Mach64 PCI graphics card, but that one doesn't seem to be supported by the Milan :-(

Also I am pretty sure I could get a decent capacity EIDE harddisk and CDROM (plus possibly an S3 V64+ graphics card, though whether the latter will work with the Milan (remembering the large number of ATI Mach64 variants which wouldn't work with the NOVA!)) fr less than the Atari dealers are asking for similar.

I spoke to someone at System Solutions and they didn't seem that interested in selling me the motherboard kit only, more interested in selling me a complete system! Maybe I need to try and talk to Karl or El?

I could also try Titan Designs on this front who also seem to stock the machine (though again no mention of anything other than complete systems).

>(http://www.milan-computer.de/html_gb/index2.html) and while my German
>is rusty :), I do believe they announced the availability of the SCSI
>card. You might want to check the above link.
Yep, been to the site and it says something like support for NCR SCSI cards is being worked on. Shame it isn't the Adaptec 2940 as I have one of those coming out of the above mentioned PC, though I can always use that in the new PC to help keep costs down.

> In any case, if the Milan truly has been selling as well as I've
>been hearing reports on (though I'd like to hear an official one),
>you'll be sure ASH will want a part of that market....
Indeed, though rumour had it that the Hades version only came about after some agreement between the Hades developers and Ash.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

220. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <368dfa07.3692334@news.freeserve.co.uk>
Source record: 86953

On 29 Dec 1998 18:08:18 GMT,
michaels@nemesis.stochastik.rwth-aachen.de (Michael Schwingen) wrote:

>We are working on an 68060 upgrade - it should be available somewhere around
>january (we showed a prototype Milan with 68060 on the last atari show in
>Neuss).
Glad to hear it. I will look forward to such a machine making an
appearance over here :-)

Though on this front is the motherboard a new design to accomodate the
'060 or is it the original '040 board with the '060 fitted as an
upgrade?

>The SCSI card and driver are available since some weeks now, and except
>ScanX, I did not get problem reports.
Hmmm, I wonder if my Nova scanner driver will work. Do you have full
control over the CPU's cache settings (both the 68040 and 68060
versions)?

>Magic is being worked on, but this might still take some time - the hardware
>is a bit different.
Oh, I can definately understand that ;-)

As mentioned Magic support is a desire rather than a requirement. I
shall look forward to your mentioned developments. Thanks.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

221. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76r8c4$35b$1@snipp.uninett.no>
Source record: 86954

Katherine Ellis <kellis@leading.net> wrote:

> As soon as I start connexion, an alert popups up and says, Connexion needs
> a multitasking AES, Then exits :)

You have 'numapps' set. Connexion checks that the number of possible
applications == -1 (recommended in Atari Compendium), because this is
the case in MultiTOS and Geneva. Not very clean, I know, and it will
be changed in the next version (whenever *that* will be...).

> Louis, btw, don't use Speedup program, and multistrip.
> They come with naes package, but they will eat up all your CPU cycles..
> Use Jo even Taskbar (2.5), freeware and the best. about 40 times better
> than appline, or multistrip with SMU.

Thanks for the kind words Katherine, but I would like to point out
that the latest (1.4) version of MultiStrip is almost as fast as
Taskbar. Taskbar is still a lot more responsive and totatlly free, so
I'd still recommend it ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

222. 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Karel Smolders <K.Smolders@village.uunet.be>
Message-ID: <76r8io$3v9$1@xenon.inbe.net>
Source record: 86955

Hi all,

Is this a classic question ? I have an Atari 260 ST in the attic, which served me well while it was still functional. Now I have thousands of pages of text under 1st Word (the word processor provided with it), which I cannot use in my current PC environment.

My search for an emulator of sorts on the net has been in vain. Anybody out there know where one can be found ?

Thanks !

Karel Smolders

223. Re: Happy new year

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3691174c1c93cc0@zetnet.co.uk>
Source record: 86956

On Sunday 03-01-99 16:05 (+0100) Pascal Ricard wrote:

PR> ... for the last one of this 1000 series.
PR>

Hi Pascal,

Oh, the price of progress - _everything_ gets discontinued at some
time or other ;^)

Happy New Year to you and all Atarians,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

224. Disappearing mouse pointer (was Re: [FREWWARE] jpegem)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3691174c1c93cc1@zetnet.co.uk>
Source record: 86957

On Sunday 03-01-99 23:57 (GMT) Charles Stanley wrote:

CS> On 2 Jan 1999 01:31:54 G, Charles Stanley wrote:
CS> >On 29 Dec 1998 04:29:40 , Misha O'Neill wrote:
CS> ><...>
CS> >>This has been integrated into MagiC 6 (and v5.xx IIRC), so
CS> >>XMEN_MGR.PRG is no longer needed.
CS>
CS> >Thank you, Misha, for this very useful info, not supplied
CS> >elsewhere(!)

Hi Charles,

I can't take the credit - I soaked this info up last year from this
very NG :-)

CS> >This might solve a problem with the disappearing mouse-pointer
CS> >in, eg, Profile when clicking a submenu item: I'll be back if it
CS> >doesn't....@@@@@
CS>
CS> Later (2.1.99): it doesn't! Magic6 & NVDI 5 installed, the sub-
CS> menus do not work at all and the mouse-pointer disappears.
CS> It used to work properly under MagiC5 and NVDI4.

This is strange - XMEN_MGR.PRG is no longer even on my hard disk, and
submenus are all working fine (even the SUBMENU.CPX works). BUT, I
don't have NVDI at all, let alone v5...

I don't know about this mouse-pointer problem - could you tell us more
about it? (I suppose you've already done the obvious: dumping out
everything from the AUTO folder, etc.)

CS> Eheu...!

There, there. It happens to all of us ;-)

CS> Happy New Year!
CS> Charles.

Happy New Year, New MagiC, New NVDI, New Britain...
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

225. Re: Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3691174c1c93cc2@zetnet.co.uk>
Source record: 86958

On Sunday 03-01-99 03:31 (GMT) AtariMad wrote:

A> > Yep, I still have mine (rather battered) :-)
A>
A> Never saw one, prolly never will.

It's not something to get excited about :-}

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

226. Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3691258023639f2@ping.be>
Source record: 86959

THE VERY BEST OF THE BEAST
****

Since a few days I attentively read the news about MagiC! and MInT ...
Please, let a simple user give his poor opinion ...

Ten years ago I bought a 1040 STF which I considered a dream to own at this time ... After having invested thousand hours to extract the very best of the beast, I began to think about buying a new desktop ...
At this time, it was possible to buy the fabulous Neodesk in french ... so I bought it in its 3.02 version ... It really was fantastic to rediscover all new possibilities and go further in esthetic windows, desk and dialogs ... Dan Wilga surely is one of the best interface designer in our world ... and not yet equalized at this time (just my opinion of course ...)

After having used and used my 1040 STF without any harddisk I bought one second hand Megafile 30 ... the dream really came true at this time and I saw what I had missed during all this time ... But, please remember such a piece of hardware wasn't really cheap at this time even bought in second hand ...

Then, I believed it was time to put more memory in my good old beast and succeeded to insert 4Mb with the help of an english third party seller ... (don't remember the name right now though ... oh yes, it was Marpet or something like that ...)
At this time things went further and I put a 16 mHz accelerator in the beast ...
I wasn't yet happy with that and when a big french shop AUCHAN liquidated a lot of brand new Mega STE at the silly price of 1990 FF (about $350 I think ...) I bought one and then two and then three for Midi Comedie members ...

... and believe me or not, I wasn't yet happy with both my machines ... The Mega STE needed a graphic card and when I saw somebody selling it's Mega STE Crazy Dots 1 equiped I did not resist at the temptation ... though, I had not enough money to buy the whole beast because the owner was selling something very complete and unaffordable : a 10 Mb (yes!) updated MegaSTE with a Crazy Dots 8 bits graphic card ...
But I succeeded to buy only the graphic card ... simply after having waited one year and phoned again to the desesperate seller ....

Connecting a graphic card is one of the greatest pleasure you can have in your average computer "amateur" life ... everything is then transcended by the colors and believe me 256 colors was enough to pacify my poor mind ...

... but not for a long time ... I decided to sell my genuine Mega STE (without the Crazy Dots of course) and my goal was to buy the complete 10 Mb equiped MegaSTE ... again I succeeded in my goal ...
Time did its job again :)

A fantastic machine completely equiped with it's brand new Neodesk/Geneva OS and desktop ... Neodesk precisely came with it's fantastic color version at this time ... of course at this time I needed NVDI ET4000 to go even further in speed because working without this program was so slowwwwwww on the Crazy Dots equiped Mega STE ...

... but my mind was always tortured by the desire's evil and I was looking to find a TT030 which was (and always is ...) a speed demon by itself ....

... a few years ago I had collected about 5 TT030 owners who wanted to sell their beast and I was waiting they accepted to diminish their prices ... again I succeded to buy one of my current TTs at a really good price ... It also was accompagnied by its TTM195 ... What a screen (I continue to use it when I'm editing web pages ... because even a SVGA 15' is so little aside this black and white monster ...)

One year ago I found a Brussel Atari seller who was selling two VME Nova Mach32 for the price of a five floppy boxes each ... I wasn't so interested because I liked my Crazy Dots and did found the 16 bits module by Dan Wilga summer bargains ... but when I saw it was possible to extend even further resolutions and easily reaching 32k colors, 64k colors and even 16 millions colors I dived into "desire" hell ...

Today, I own and intensively use my two graphic card equiped TT030 ... and have just switched from Geneva/Neodesk to MagiC! ...
A friend of mine called nightowl wasn't really happy to see I was leaving the MinTNET world to come in STinG world and above all he hated MagiC! ...
But it was my choice and I found it good until I saw I couldn't get aFTP working as far as before while trying to upload to my websites ... until now I never succeeded to completely replace the MinTNET functionnalities when speaking about internet ftp upload functions ... in fact I never succeeded to upload anything while using STinG under MagiC! ....

But the story is endless ... today I'm using MagiC! with Thing 1.09 ...because I really like to remove white strips under desktop icons ... Also, about icons I must say I began to convert my 600 icons made under the genius Neodesk icon editor ... but, shame (or honnor) to Dan Wilga ... it doesn't exist ANY converter between *.NIC and *.RSC ... so after having begun to clipboard and clipboard again all my icons I finished to abandon the idea to recover all my icons to use under another desktop ... so today I'm reduced to use an iconless desktop (more and more buddhistic than ever ...) because some authors refuse to use the same icon format ...

I don't want to speak further more about my computing life which
really is endless because I continue to unreasonably to love and
adorate this f..... atari computer ...

My lesson is : there are plenty of OS : MinT, NAES (not yet tested
Martin ! ... hum maybe this year :), MagiC!, Geneva ...
there are plenty of alternative desktops : Neodesk, Thing, Kaosdesk,
Jinnee, Nodesk ...
But you'll never be happy with any of these combinations because
nothing is perfect. While talking about computers that's always true
(even while talking about Atari ...) and nothing is more imperfect
than a human being ...
And as you know human beings are the only responsible for their
worthless creations and desesperate desired acts.
So, at the beginning of this 1999 year I send thousand golden
peaced mind wishes to any people acting here ...
I don't want to discriminate NAES users, nor MagiC! users neither
anything else users excepted if they work on something other than
a TOS compatible computer :p ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

227. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3691174c1c93cc4@zetnet.co.uk>
Source record: 86960

On Sunday 03-01-99 22:00 (GMT) Derryck Croker wrote:

DC> On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
DC> >
DC> >Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
DC> >wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
DC> >don't get too hopeful).
DC>
DC> I've a strange feeling that you set everything to 19200 and that mod doubles
DC> that rate to 38400 without anything needing to be adjusted.

Hi Derryck,

Oo-err... nothing like the serial port upgrade I have then! But it's
easy for Mike to test this (assuming he's not already tried) :-)

DC> It should be possible to set the modem to report the serial port speed (DTE)
DC> rather than the connect speed which should prove the mod.

Now that's the opposite of what I advised :->

Thinking about it, I suggested DCE reporting 'cos Mike would have
already had it reporting DTE (default). But I think (from testing I've
done here recently) that either way will be fine:

```
| Serial upgrade
| On | Off
-----+-------+-------
DTE | 19k2 | 38k4
DCE | 19k2 | 28k8
```

Assuming ('cos I can't remember exactly) the port upgrade is for 38k4,
and the modem is a 28k8.

IOW, under DCE the modem will only connect at 19k2 IME.

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /
DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /--/

Cheerio,
Mish

--
Misha O'Neill

<misha.oneill@zetnet.co.uk>

228. STe-monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <915481880-580107AEicMi@xs4all.nl>
Source record: 86961

Hi there,

Running my faithfull Ste:

My old SM125 is loosing its horizon, e.g. it's going
under(?) in the down-right corner. (oblique, leaning?)
What would be a nice replacement?
I recently purchased a Smile 15" for my falcon and
it's great, and the old faithfull SM mon looks really
bad now.

Any suggestions/ know how?

Regards, Guido
Thanx

229. Re: FS: TT, Mega 4 and stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19990104164838.06167.00003483@ng55.aol.com>
Source record: 86962

Is the mega4 st in working condition. If it is please e-mail me a list of all the items. I am located in the Cleveland area.

230. Re: Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAEFBIBRUP@data.rhein-main.de>
Source record: 86963

In <76oun6$frt@james.hwcn.org> Chris Cracknell wrote:

>
>I have a Mega 2 ST sans keyboard yet I have a spare keyboard that was removed
>from a dead 1040ST. What are the pinouts of the Mega St Keyboard Port and
>how do they correspont to the connector on the 1040ST keyboard?

Take DOIT_ST, the answer for your keyboard questions..

>And any suggestions on building a case for the 1040ST keyboard once I've
>got it hooked up to the beastie?

Hard, in early years he have here a dealer how was selling empty desktop
keyboard cases.. (They are all down and closed..)

>Also, is the Mega ST robust enough to put a monitor right ontop of it?

Yes, it's ok to put a monitor on top. (But not a 5000" device) :->
SM124, SM 1224 and smal VGA displays are ok.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

231. Re: Connecting a keyboard

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAEFBIBUUP@data.rhein-main.de>
Source record: 86964

In <76o618$2nj$1@news4.svr.pol.co.uk> Paul McIntosh wrote:

>Just a quick question , is there any interface that allows me to
>connect a Mega / PC Keyboard to a standard ST?

I don't know if you can get a ready to use one anywhere..
Solderiron version: DOIT_ST

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

232. Re: FS: TT, Mega 4 and stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <19990104165816.15297.00007036@ng96.aol.com>
Source record: 86965

To the best of my knowledge all this equip. works unless otherwise noted.
Since it is used and dormant for some time I have to sell it without warranty
and at the buyer's risk. Shipping is extra for all items.

Here is what I have:

System A:
Atari TT030, TOS 3.06 w/beetle mouse, no monitor, no manual.
1.44 MB floppy
120 Meg HD
4/16 Meg Ram on GE Soft internal board
Math coprocessor
Maxcess 88 MB removable HD with one disk.

I am asking $250 (plus shipping) OBO for this system.

System B:
Mega 4 ST w/t25 accelerator, TOS 2.06
1.44 MB floppy (as I recall?)
Spectre GCR w/documentation and software
D&P full footprint under monitor HD bay w/Syquest 44 MB removable (three disks,
one set-up to boot Spectre) and 105 MB Quantum HD (which does not work, sticks,
unless you bang it from the side).
Atari Mouse
Atari SM1225 mono monitor.
Supra 2400 Baud modem

I am asking $150 (plus shipping) OBO for this system.

Misc. Pieces:

Migraph full width hand scanner
Practical Solutions Cordless Mouse (no battery door)
RGB Tech. Synch Switch
Migraph Hand Scanner tray (can't find the hand scanner)
I am asking $50 (plus shipping) OBO for these pieces.

Applications (all with orig. disks and docs) as priced or OBO or all for one
price:
Calamus $20
WordPerfect 4.1 $15
Pagestream 2.2b (last version, I do believe) $20
Datamanager ST $15
Datamanager Professional ST $15
WordWriter ST $15
Easy Draw $15
Interlink $10

Juggler $5
HiSoft Basic $5

Also:
Dynacadd with dongle and documentation $35 (plus shipping) OBO

Cricit Point-of-sale small business program: $35 (plus shipping) OBO.

Games (w/boxes and orig. disks):
Red Storm Rising
UMS
Empire 2.0
Leisure Suit Larry
Terrorpods
I am asking $35 (plus shipping) OBO for all these games.

Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index.html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

233. AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Ken Hartlen <khartlen@interlog.com>
Message-ID: <76rdm7$ip0$1@nntp1.uunet.ca>
Source record: 86966

Hi,

Anyone using AtarIRC v0.9x or FracIRC v2.00.

I've been trying to access some channels at toronto.on.ca.undernet.org, port
6668 and channel #f1modelers with various IRC apps.

With FracIRC everything seems fine until I go to join the channel, then I
just see "-- Attempting to joing #f1modelers --" and it never joins.
Eventually I get messages like "JOIN - Register First" ,etc.

With AtarIRC I get messages like "JOIN - Register First" ,etc. as well.
Any thoughts as to the problem?

I'm using STiK v1.12.

TIA

Ken Hartlen
khartlen@interlog.com

234. Re: 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <76rdak$7uu$1@SOLAIR2.EUnet.yu>
Source record: 86967

Karel Smolders wrote in message <76r8io$3v9$1@xenon.inbe.net>...

>...of text under 1st Word (the word processor provided with it), which I
cannot
>use in my current PC environment.
>
>My search for an emulator of sorts on the net has been in vain. Anybody
out
>there know where one can be found ?

1st Word emulator ?? :-) . You should look for Atari ST emulators.
Go to http://www.emulators.com . Demo is very useful.

Pera P.

235. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3691333ea9c390@holleman.demon.nl>
Source record: 86968

on Mon 04-01-99 12:18 Katherine Ellis wrote:

>stik_tsr should not be used, Non of the stik or sting tools are needed,
>all you need is the 2 prog of gluestik, 1 conf file then the clients you
>want to use.
>
>gluestik.xdd and gsresolv.prg both in your multitos folder.
>in your mint.cnf, add the line exec c:/multitos/gsresolv.prg
>create a folder called stik_cfg in your boot partition (C?)
>and put the file default.cfg in there, which should at least contain
>ALLOCMEM = whatever size.
>
>Then reboot. You should be all set.
>once you start pppd (with connexion for example). you can directly use the
>stik applications.. AND the mintnet ones of course at the same time..
>
Katherine,

well, it runs... Changed some configs again, set up Toswin2 and now it's
OK. The first testrun from N.AES:

Newswatch: terrible slow newsfetching. 50% or less than with Sting.(Could
be a config not found, hence D/L in "safe mode"?
Popwatch: it got stuck on D/L email. Got the headers displayed, selected
one and it got stuck. Had to kick it out using Multistrip.
aFTP (mintnet version): bloody fast, faster than Sting version.
Newsie: slightly faster than from Sting. Problem at "disconnect from
host", had to kick it out too.
CAB (using the old OVL, not the Mint one): good speed. Not really
different than with Sting (tested this on my own homepage).

The end of the session was with Newsie, and when I tried to kick it out
the whole bunch froze up...

But at least the stuff runs. Rest is probably finetuning :-)

I will put Speedup aside and check out Taskbar. I'm running MStrip 1.3
here, believe there is a newer version.

Well, I said "before thursday", didn't I? Looks like the bin remains empty
:-)

Looking back, not all that much trouble <VBG>... The bloody start when it
simply wouldn't install. Then when that finally had succeeded, the bloody
stupid Mint.cnf on my root, where it shouldn't have been, and was
certainly not before, but prohibited getting to the Unix stuff. Oh yeah,
this stupid (sorry) VI editor. Well, Pico does a nice job too. Then of

course the configs and getting used to a multi-user environment. There's a lot more to learn, but I'm catching up already... :-)

Tks again for a big help! Same to Joska and everyone else who desperately tried to get an even more desperate Louis back onto the track...

(Now that doesn't mean the questions have stopped...)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

236. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3691333ea9c391@holleman.demon.nl>
Source record: 86969

on Mon 04-01-99 11:15 joska@nuts.edu wrote:

>I agree 100%, proportional AES-fonts are definitely a no-no. It can look cool
>with the right applications, but there's so many older (and brand new) apps
>that doesn't handle this that it's more trouble than it's worth.
>
>There's also a large number of apps that doesn't use the correct font in
>their userdefs, so even non-proportional fonts can cause problems if the
>AES-font differs a lot (size, w/h ratio) from the VDI system-font.
>
>I used to use a variety of cool AES-fonts, but have settled with a
>non-proportional 8x16 VDI system-font instead. It might not look as cool as
>the proportional Monaco-font you see in MagiC6-ads, but it doesn't cause
>problems with any of my apps.

Well, the thing is that I never experienced any problem running from MagiC
with the most different (non-prop) fonts. For some time I had a 7x12 type
sitting in the AES, but on my monitor it becomes too small. Now use a 9x14
type, which I like very much. No problems either.
Years ago I ran VDIfont.prg on GDOS, AMCGDOS, GPLUS and NVDI, also with
this 7x12 font and no problems at all too. Only, sometimes an alertbox
displayed a mixture of this font and the systemfont.
Actually, I haven't seen much problems using this 9x14 type with N.AES,
just Newswatch and Popwatch missing the last character when displaying cps
rate, total amount of bytes recvd and number of msgs expected/rcvd. Funny.

>You're not using 1.15, right? If you read the docs you'll see that under
>certain circumstances Freedom can't be used (e.g. from a CPX), and the AES
>will revert to it's built-in fileselector (or other, more conventional
>replacements like UIS). I don't know if this is the case with Freedom2, since
>I've never been able to get this working properly with any OS. I've heard the
>latest version is better, but apart from the odd problem I'm really happy
>with 1.15 and will probably stay with it a few more years.
>
Erm, got 2.03 here. No probs at all... Only from MagiC using Aniplayer, it
used the Magxdesk fileselector. Didier explained why. Haven't tried from
N.AES yet... but I gather it will be the same. But I've got the option
"use AV-server" not selected. When doing so I experienced the fsel not
coming in as it should be on occasions.

--
CU NeXT msg,

| |
L O U I S | Email: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
|______________________________|
```

237. Re: .hqx files

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <yz8vhim64eo.fsf@sara.lysator.liu.se>
Source record: 86970

jfhaslam@zetnet.co.uk (James F. Haslam) writes:

> Hi All!
>
> On a site dedicated to Atari emulation on Macintosh computers :
>
> http://web.ukonline.co.uk/macgamer/
>
> ..I found a lot of downable files all in .hqx format. I assume that
> these are packed files of some kind. Is there a packer for the Atari
> that'll depack these?

Not that I've heard of. I can't remember the name of the packer for
Mac, but I think later versions or SIT packer can handle them.

The Mac has a different standard for executables than most other
machines. The files are divided into two parts, one resource part and
one data part. This is why you can't really make a packer for Mac
execs on other machines..

Tomas - tomas[@.]nocrew.org

238. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76rgfr$7rf$1@news2.xs4all.nl>
Source record: 86971

On 3 Jan 1999 11:00:26 , Mike Kerslake wrote:
>
>V.0.92 is the only version to download the CiX FULL GROUPS listing and
>write it to disk successfully though.
>
When I ask my provider (xs4all) for the full lists I get a
download of about 900 kb. Then my Newsie v 0.86 (I know I am riding
an antique bike) goes trimming and produces a file of exactly 32 kb
long.
Is this problem really solved in v 0.92???

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

239. Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: (unknown)
Message-ID: <3690e3fe.22187753@nnrp.news.uk.psi.net>
Source record: 86972

Hello there,

Can you do the DOS trick of Undelete on ST disks? Is there a wonderful little program somewhere that can save my bacon.

Chris Lloyd

240. Re: New MyMAIL version

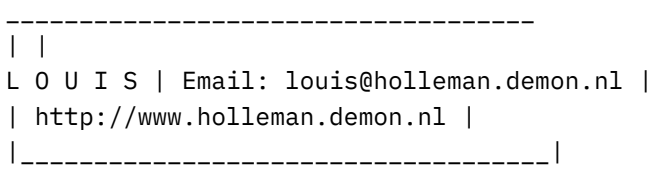
Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36913f28628970@holleman.demon.nl>
Source record: 86973

on Mon 04-01-99 22:48 Stichting ST wrote:

>On 3 Jan 1999 11:00:26 , Mike Kerslake wrote:
>>
>>V.0.92 is the only version to download the CiX FULL GROUPS listing and
>>write it to disk successfully though.
>>
>When I ask my provider (xs4all) for the full lists I get a
>download of about 900 kb. Then my Newsie v 0.86 (I know I am riding
>an antique bike) goes trimming and produces a file of exactly 32 kb
>long.
>Is this problem really solved in v 0.92???
>
>
Hi Ronald,

for what I'm worth: yes. Last time I fetched my complete list it got all
and put it all in the list too. No probs. File is around 700 kb.

--
CU NeXT msg,



241. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36913f28628971@holleman.demon.nl>
Source record: 86974

on Mon 04-01-99 22:16 Louis wrote:

>well, it runs... Changed some configs again, set up Toswin2 and now it's
>OK. The first testrun from N.AES:
>
>Newswatch: terrible slow newsfetching. 50% or less than with Sting.(Could
>be a config not found, hence D/L in "safe mode"?
>Popwatch: it got stuck on D/L email. Got the headers displayed, selected
>one and it got stuck. Had to kick it out using Multistrip.
>aFTP (mintnet version): bloody fast, faster than Sting version.
>Newsie: slightly faster than from Sting. Problem at "disconnect from
>host", had to kick it out too.
>CAB (using the old OVL, not the Mint one): good speed. Not really
>different than with Sting (tested this on my own homepage).

Rite, before people jump on me: I did another one. (Have been switching
back to MagiC in the meantime, now again on Mint/N.AES).

Meanwhile removed Speedup from the config, maybe it has to do with it.

Newsie: no more problem.
Popwatch: no mail available, so couldn't check. Connecting/disconnecting no
problem.
Newswatch: same speed (about) as usual.

So it looks like it's OK now.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

242. Re: Tos 2.06 rom image?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Tom <wilkins@niagara.com>
Message-ID: <369162D3.6C580C35@niagara.com>
Source record: 86975

Wow - your world must be pretty tightly focused. I would say
the space shuttle program is well established, yet not
everyone has one. I'm still waiting for the cereal box
version.

poodles are a well established breed, yet few people have
them, compared with other breeds.

You always flame people in this newsgroup. Why don't you
establish yourself as a "nice guy."

Martin-Eric Racine wrote:
>
>
> Excuse me? Established products are things everyone has and whose
> track record is proven. Your website doesn't even have specs of
> your products, nor a pricelist, nor ordering infos for non-UK users.
>
>

243. Re: STNICCC 2000 Atari ST Scene reunion thang

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76rvrn$ho3@james.hwcn.org>
Source record: 86976
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

In article <36905701.1603572@news.wxs.nl>, cronos@warchild.com (Richard Karsmakers) wrote:
>that very historical event is being organised for December 2000, a 10th
>anniversary reunion as it were! It is going to be the coolest event on the
>other side of the millenium change, I can assure you!
~^~^~^

244. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5217o.LFI@arisia.stud.uni-hannover.de>
Source record: 86977

In article <76o210$r6p$4@plutonium.compulink.co.uk>,
publish@cix.co.uk (Mike Kerslake) writes:
> On 2 Jan 1999 12:33:01 G, Peter Rottengatter wrote:
>
>>Tom, please use a decent news reader/writer that follows standards and does
>>not destroy the header reference lines. Maybe your reader is stupid enough
>>that it does not show you the consequences of it's behaviour, but others do
>>show them.
>
> I have a feeling, but I'm no expert, that it maybe the text editor used that
> screws up the references. I used Everest, but it reports when importing
> postings with a long reference line that's it too long and it cuts it off.

I've seen other postings where that happened, they have a truncated References
line. This posting of Tom however does not show any trace of that line. So if
the editor were to blame, it had to abolish an entire line. Unlikely ... ?

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

245. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F521CF.LG1@arisia.stud.uni-hannover.de>
Source record: 86978

In article <368f32c4d074571@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) writes:
>>
>>Ronald, both you and Louis Holleman use news readers that do not insert / do
>>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?
>>
> Peter,
>
> has this always been the case with my msgs since I switched to Okami?

This posting of yours is ok. So what have you done differently ? ;-)
The one that lacked that line was the posting you started with

> BANG!
>
> Got it!!!

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

246. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F521M6.LI8@arisia.stud.uni-hannover.de>
Source record: 86979

In article <368fb6bc41fe40@tripnet.se>,
kennethm@tripnet.se (Kenneth Medin) writes:

>>Ronald, both you and Louis Holleman use news readers that do not insert / do
>>destroy reference lines in the headers. I had thought Okami U2.0B and NEWSie
>>V0.92 do this right ? So what do Jos den Bekker and John Rojewski say to this ?
>
> I see nothing wrong with the references.

Well, missing References are just as wrong as faulty ones ;-) Missing ones
can be interpreted as you did, but a reader destroying the line gives indis-
tinguishable results.

> I guess Louis simply did put in the "Re: " by hand when i started the
> second (this) thread.

That's possible, if a bit strange way of "continueing" a thread.

> Btw. Okami has pretty good thread walking functions.

I did believe so (don't use it myself).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
----

247. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5229y.LKH@arisia.stud.uni-hannover.de>
Source record: 86980

In article <915410229@acpu.com>,
tom.derrick@acpu.com (Tom Derrick) writes:
>
>
> perot@arisia.stud.uni-hannover.de (Peter Rottengatter) wrote:
>
> P > Tom, please use a decent news reader/writer that follows
> P > standards and does not destroy the header reference lines.
> P > Maybe your reader is stupid enough that it does not show you
> P > the consequences of it's behaviour, but others do show them.
>
> Peter, this is the second time you have mentioned this as a problem.
> I note that you are the only one who ever has. I don't know what the
> problem is, and don't know how to fix it. I changed a couple of
> things last time, didn't hear anything, and thought that I had
> solved it. Months later, you inform me that it is still broken.

I do not feel like checking all the time if people use proper news
readers ;-) I occasionly mention it to make people aware of the
problem, as for the reader it's an RFC violation, so must be considered
a bug. It denies readers capable of threading the luxury of enjoying
it, so no big deal.

> I'm
> not even sure that it is Mountain Reader that is causing the
> problem, as my BBS/provider may be at fault.

Is that a real BBS, or do you post to a news server ? If the first, then
you might be right here.

> Could you please tell me what the problem with Mountain is? Does it
> cause the newsgroup people a lot of grief? I cannot see it from
> here, and if it is so bad that it requires fixing before I can post
> again, my only real option is to shut up.

Nah, it's a little nuisance, not more. No reason to shut up if you have no
other option.

> What do the header reference lines do for you, anyway?

The lines tell the news reader to which posting the current one is a reply
to. Modern readers build a message tree from this, and this way show graphically
the way how the discussion went. It's a very convenient thing which you will
miss badly if not there in some client after you used it for a while.

> I will send this same message out via microtalk qwk reader, and you could
> compare the two to see whether either one meets the standards.

Neither has Reference lines.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

248. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76rvro$ho5@james.hwcn.org>
Source record: 86981

In article <915413364.97742@mnementh.southern.co.nz>, Scott Graeme Stringer
<scott_st@southern.co.nz> wrote:

>In either case I'd try another ball in the same shell.
~^~^~^

249. Re: SM124 to PC VGA ???

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76rvro$ho7@james.hwcn.org>
Source record: 86982

In article <368ECD06.E0A973D1@teleweb.at>, nfb <rover@teleweb.at> wrote:
>I have an old atari SM124 monitor, the b/w model, and would like to use
>it on a PC!
>
>Is there a converter available, or has anyone done this before???
~^~^~^

250. Re: SC 1224 ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76s30t$av@james.hwcn.org>
Source record: 86983

In article <76r7lr$7sv$2@irk.zetnet.co.uk>, chrisc@zetnet.co.uk (Chris Crosskey) wrote:

> It does Atari LO res (320 x 200) and MeDIUM (320 x 400)....It's prolly a
> normal little RGB unit inside ...
~^~^~^

251. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76s346$rv@james.hwcn.org>
Source record: 86984

In article <3691258023639f2@ping.be>, dipching@ping.be (Jo Vandeweghe) wrote:
>THE VERY BEST OF THE BEAST
>**************************
>
>Since a few days I attentively read the news about MagiC! and MInT ...
>Please, let a simple user give his poor opinion ...
~^~^~^

It pisses me off that 90% of my PCs resources are being used just to make
the damn thing work. No wonder you need such huge hard drives and wads
of memory to do anything on a PC, after the operating system is done with it
there's nothing left over to run software. ;)

CRACKERS
(GEM/TOS lover from hell!!!!!!!)
--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

252. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76s3ks$2lj@james.hwcn.org>
Source record: 86985

In article <76rvro$ho5@james.hwcn.org>, ad329@james.hwcn.org (Chris Cracknell) wrote:
>In article <915413364.97742@mnementh.southern.co.nz>, Scott Graeme Stringer
<scott_st@southern.co.nz> wrote:
>
>>In either case I'd try another ball in the same shell.
>~^~^~^

253. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <369141a610c88fcd0@lvdi.net>
Source record: 86986

On Mon 04-01-99 20:16, Chris Crosskey scribbled:

>STiNG reports the connection speed between the host computer and the modem,
>typically with my Falcon (invariable in fact) that is 115k2.

Actually, STinG just reports what your modem reports. In most cases,
that's NOT your DTE rate (shown in your example), but rather the DCE
(i.e. connect) rate.

Reporting the DTE rate is pretty worthless, IMO, since I already know
the DTE rate. I want to know what speed I connect at with the other
modem.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

254. Re: ST-Guide trouble

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <369023c42287db0@gelrevision.nl>
Source record: 86987

on Tue 05-01-99 02:20 Joost Bataille wrote:

>Hello,
>I can't get ST-Guide to work well. It loads from an ACCS folder
>(under Magic 5.04) and always tries to find the HYP in that same
>folder. I have set a path for these HYP-files in STGUIDE.INF but that
>clearly has no effect. If another program calls ST-Guide things go
>wrong in the same way. Any help would be appreciated, thanks, Joost.
>
>--
>Joost Bataille email: bataille@xs4all.nl

Make sure its in the root meaning c:\st-guide.inf
Bye Bram

255. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <369023c42287db1@gelrevision.nl>
Source record: 86988

on Mon 04-01-99 23:14 Louis wrote:

>on Mon 04-01-99 22:48 Stichting ST wrote:
>
>>On 3 Jan 1999 11:00:26 , Mike Kerslake wrote:
>>>
>>>V.0.92 is the only version to download the CiX FULL GROUPS listing and
>>>write it to disk successfully though.
>>>
>>When I ask my provider (xs4all) for the full lists I get a
>>download of about 900 kb. Then my Newsie v 0.86 (I know I am riding
>>an antique bike) goes trimming and produces a file of exactly 32 kb
>>long.
>>Is this problem really solved in v 0.92???
>>
>>
>Hi Ronald,
>
>for what I'm worth: yes. Last time I fetched my complete list it got all
>and put it all in the list too. No probs. File is around 700 kb.
>

Aren't you using the NEWSwatch Okami way of life Louis? ;-)
Bye Bram

256. Re: Newsreader violating standards

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <369023c42287db2@gelrevision.nl>
Source record: 86989

on Mon 04-01-99 21:42 Peter Rottengatter wrote:

<SNAP>
>> Btw. Okami has pretty good thread walking functions.

>I did believe so (don't use it myself).
One can never be to old to change/learn ;-))
>
>Cheers Peter
Zum wohl Bram

257. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <369008A8.21633E02@studio9.demon.co.uk>
Source record: 86999

If moving the rollers works as expected then you have no mechanical problems. Clean the rollers (a ring of dirt soon builds up around them, can be picked off with fingers), the ball and the surface the mouse rolls on. Really works, makes the mouse like new :)

jim

258. Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915410211@acpu.com>
Source record: 87000

perot@arisia.stud.uni-hannover.de (Peter Rottengatter) wrote:

P > Tom, please use a decent news reader/writer that follows
P > standards and does not destroy the header reference lines.
P > Maybe your reader is stupid enough that it does not show you
P > the consequences of it's behaviour, but others do show them.

Peter, this is the second time you have mentioned this as a problem. I note that you are the only one who ever has. I don't know what the problem is, and don't know how to fix it. I changed a couple of things last time, didn't hear anything, and thought that I had solved it. Months later, you inform me that it is still broken. I'm not even sure that it is Mountain Reader that is causing the problem, as my BBS/provider may be at fault. Am I the only Mountain user left? I seem to recall that Dan D. used it at one time, although I don't think he does now.

Does anybody use M_QWK118? I used it for a short time before buying Mountain Reader, and I suppose I could go back to it, if it would abate this nuisance. Are there other suggestions?

I suppose that I could be spending my time learning Okami, but, to tell you the truth, I am working diligently at learning some other programs, and don't know where I'll find the time. From what I gather, one doesn't just copy Okami into one's disk drive and run it.

Could you please tell me what the problem with Mountain is? Does it cause the newsgroup people a lot of grief? I cannot see it from here, and if it is so bad that it requires fixing before I can post again, my only real option is to shut up. That won't make me happy, as reading and posting to this newsgroup is one of my favorite forms of relaxation.

What do the header reference lines do for you, anyway?

I will send this same message out via m_qwk118 (if I can make it work), and you could compare the two to see whether either one meets the standards. If neither one does, maybe it is my provider.

"The Poor Deluded Soul" - tderrick@acpu.com

... The solution to a problem changes the nature of the problem
___ Mountain Reader II - #00000077

259. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915410229@acpu.com>
Source record: 87001

perot@arisia.stud.uni-hannover.de (Peter Rottengatter) wrote:

P > Tom, please use a decent news reader/writer that follows
P > standards and does not destroy the header reference lines.
P > Maybe your reader is stupid enough that it does not show you
P > the consequences of it's behaviour, but others do show them.

Peter, this is the second time you have mentioned this as a problem. I note that you are the only one who ever has. I don't know what the problem is, and don't know how to fix it. I changed a couple of things last time, didn't hear anything, and thought that I had solved it. Months later, you inform me that it is still broken. I'm not even sure that it is Mountain Reader that is causing the problem, as my BBS/provider may be at fault. Am I the only Mountain user left? I seem to recall that Dan D. used it at one time, although I don't think he does now.

Does anybody use microtalk qwk reader? I used it for a short time before buying Mountain Reader, and I suppose I could go back to it, if it would abate this nuisance. Are there other suggestions?

I suppose that I could be spending my time learning Okami, but, to tell you the truth, I am working diligently at learning some other programs, and don't know where I'll find the time. From what I gather, one doesn't just copy Okami into one's disk drive and run it.

Could you please tell me what the problem with Mountain is? Does it cause the newsgroup people a lot of grief? I cannot see it from here, and if it is so bad that it requires fixing before I can post again, my only real option is to shut up.

What do the header reference lines do for you, anyway?

I will send this same message out via microtalk qwk reader, and you could compare the two to see whether either one meets the standards. If neither one does, maybe it is my provider.

This is the dup; note that this is the correct newsreader that I called mt_118 in the other message.

"The Poor Deluded Soul" - tderrick@acpu.com

260. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3773$8ce5f500$LocalHost@whalley>
Source record: 87002

Mike <mhop@snip.net> wrote in article <368fe44c.56666075@news.snip.net>...
> On Thu, 17 Dec 1998 23:27:54 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
>
> >> Gluestik - A translation layer which lets you use STik/STinG
> >> clients with MiNTnet. I don't understand why Stik/STinG wouldn't
> >> work without this.
> >
> >They do. However as STiK/StinG interface with clients in a different
way,
> >if you want to connect with MiNTnet you need the translation layer to
use
> >STiK/STinG *clients*: the combination of MiNTnet/GlueSTiK *replaces*
> >STiK/STinG. MiNTnet has a lot more choice in the client department due
to
> >ported Unix stuff and MiNTnet native apps.
>
> Could you refresh my memory and tell me what a client is?

It's a program you use, which talks to the net through the TCP/IP stack.
Think in terms of layers:

Client: CAB with STiK OVL
Stack: STiK or StinG

Client: CAB with STiK OVL
Translation layer: GlueSTiK
Stack: MiNTnet

Client: CAB with MiNTnet OVL
Stack: MiNTnet

Client: CAB with I-Connect OVL
Stack: I-Connect

Normally you'd use clients for the appropriate stack, as the difference is
the interface between the client program and the stack itself, ie the way
the two layers communicate. CAB is unusual in that it supports most stacks
with alternative overlays. GlueSTiK lets STiK clients work with MiNTnet:
the clients see a STiK-type interface and work normally, there is just a
simultaneous translation going on.

Other examples of client programs:

NEWSie (mail, news, FTP and rudimentary web rolled into one)
POPwatch (mail, for use with offline reader)

NEWSwatch (news, for use with offline reader)
TVT102 (telnet)
aFTP (FTP)

> >> PPPkit - Everything you need to get on the internet. Obsolete?
> >> Forget it? MiNT needed? Allows you to use portions of
> >> MintNet without installing a Minix file system?
> >
> >That was the general idea, but most MiNTnet clients need Minixfs and a
> >unix-like directory structure to function, so without it you were
> >restricted, unless you installed Gluestik too. Once STinG came on the
scene
> >with PPP support, PPPkit lost its raison d'etre (STiK is SLIP only): you
> >either went the STinG route or installed full-blown MiNTnet.
>
> It sounds like you're implying that PPPkit didn't support PPP. True?

Nope: it supported it. At the time, STiK was SLIP-only and the only PPP option was MiNTnet. Most MiNTnet users were using full Unix-like setups with Minix partitions etc etc. PPPkit provided a cut-down version which provided the bare minimum for MiNTnet PPP connections using a standard TOS filesystem. You couldn't use most MiNTnet clients ported from Unix, as the clients needed the full Unix setup. However, with GlueSTiK, you could use STiK clients with PPPkit.

IIRC, it didn't work at all for some people and was generally regarded as problematic. Once STinG came on the scene with PPP support it ceased to have any real purpose: if you were going to use STiK clients anyway, you just used STinG. If you wanted the Unix stuff you installed a full Unix setup.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

261. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be377a$086dbd60$LocalHost@whalley>
Source record: 87003

Mike <mhop@snip.net> wrote in article <368fe87a.57736364@news.snip.net>...

> STinG - TCP/IP stack that handles PPP protocols.

It does SLIP too if you want it.

> MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?

Nope. You can run MiNT with:

1) A text-only interface (can't use GEM programs).

2) The original SingleTOS AES (can't multitask GEM programs - ie only one at a time, but can multitask lots of TOS programs at the same time as the one GEM program).

3) A multitasking AES (can multitask multiple GEM programs and TOS programs at once). Suitable AESs are Multitos (AES 4.0), AES 4.1 (the last Atari version which was never officially completed and released), Geneva and N.AES (which is supposed to be the best option).

4) X (which gives you a Unix GUI - no GEM at all, runs very slowly on an ST and leaves next to no RAM on a 4meg machine - I think the X port is monochrome only, too).

> MinixFS - The Minix File System, MiNT needed (I'm not sure why).

Nothing else has suitable drivers, only MiNT and Minix itself.

> PPPkit - Everything you need to get on the internet. Still a bit
> confused about what it can and can't do.

See other message, but it's just a cut-down MiNTnet stack, so not "everything you need".

You may be getting it mixed up with the early "WWW" distributions which initially contained STiK and CAB, later several other STiK clients too. It got to be too big so the all-in-one distibution was abandoned and you just downloaded the bits you wanted.

> N.AES - a new AES replacement. Not free? MiNT needs this and
> this needs MiNT?

See above: it needs MiNT, MiNT doesn't need it.

> MT-Newswatcher - Newsreader?

New one on me.

> Newswatch - Same newsreader?

Nope, don't think it's changed its name. It's a news client for STiK/STinG which downloads/uploads in a couple of formats for use with a range of offline readers such as Oasis1, Oasis2, Snews and Okami. It's not a newsreader in itself.

> Several additions:
>
> Vfat - changes the type of FAT table on the hard drive. What does
> this run under? Obviously a other-than-tos partitioin would
> be needed, right? Would that be Minixfs?

Available under MagiC since v4 (?) and MiNT in latest versions (not sure of numberings). Principle use is to get long filenames. It does this in the same way as Windows, the idea being that you can use them on a "normal" 8+3 TOS partition: programs and OSs which don't understand long filenames just see the 8+3 version, so you can still use the partition under TOS. It's more an alternative to Minixfs: long filenames with backwards compatibility. However, it's innately a compromise so not much loved by Minixfs fans.

> XaAES - another AES. Free? Only runs/needed under Mint?

Yes on both counts.

> MiNTXFS - Mint has a file system of its own?
> CDRomXFS - another File system?

This is connected with the way both MiNT and MagiC can have plug-in extra filesytems. I think XFS is the interface (the actual files have an XFS extender, IIRC) and it means eXtended File System.

The two OSs' interfaces aren't compatible: IIRC the MagiC author didn't like the way that MiNT's XFS system wasn't re-entrant, though heaven knows what this means. Something to do with not being able to do background disc accesses, I *think*.

> Draconis - some kind of program

Yet another TCP/IP stack, not compatible with any other. It has its own clients, a browser called The Light of Adamas (!) and an email client called Marathon, last time I looked. Was going to go commercial and be bundled with the Milan, though I'm not sure if that happened in the end.

> Infiltra - ditto.

Email client for STiK/STinG.

> Popwatch - ?

Companion program to NEWSwatch. Transports/filters email via STiK/STinG for use with an offline reader such as Oasis (1 or 2) or Okami.

> PopGem - ?

Similar idea to POPwatch but for MiNTnet, I think.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

262. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Scott Graeme Stringer <scott_st@southern.co.nz>
Message-ID: <915413364.97742@mnementh.southern.co.nz>
Source record: 87004

Chris Cracknell <ad329@james.hwcn.org> wrote:
: I have an Eclipse mouse for the ST and it's giving me problems.

Might be a long shot, but some of the older balls might be perishing due to age ?

Another problem was the compound in "ancient" mice, in these the rubber was so hard it needed to be warmed up before they worked properly.

In either case I'd try another ball in the same shell.

Scott

263. Kult/exxos - help

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Scott Graeme Stringer <scott_st@southern.co.nz>
Message-ID: <915413712.408654@mnementh.southern.co.nz>
Source record: 87005

With the debate on ST usage going on I've dug out this old game for my STFM.

Name - KULT
Released by - EXXOS
Released - 1989

Can anyone help out with a walkthrough ?

I've already tried searching the net for the programmers and software co.
but there wasn't anything found which helps with the game.

TIA.

Scott

264. SM124 to PC VGA ???

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: nfb <rover@teleweb.at>
Message-ID: <368ECD06.E0A973D1@teleweb.at>
Source record: 87006

I have an old atari SM124 monitor, the b/w model, and would like to use
it on a PC!

Is there a converter available, or has anyone done this before???

Greetings,
Norbert Bayer

mailto: rover@teleweb.at

265. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3784$769d8cc0$LocalHost@whalley>
Source record: 87007

Louis <louis@holleman.demon.nl> wrote in article
<368ff0ea8b2830@holleman.demon.nl>...
> on Sun 03-01-99 22:40 Mike wrote:
>
> >MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
>
> Mike, Mint is the kernel. You need either Minix with it to go Unix style

Errm... I think you mean Minixfs, ie a Minix file system (Minix is a
totally separate OS). The other Unix stuff which comes with a MiNT
distribution isn't Minix.

> or a GUI (graphic user interface) to work with a mouse and menu's and all

The Unix stuff and GUI aren't mutually exclusive, ie you can have both at
the same time, and use TOSWIN to put shells and text stuff in GEM windows.

> >MinixFS - The Minix File System, MiNT needed (I'm not sure why).
>
> Minix is based on Mint. It needs a kernel, like Linux, NetBSD (other unix

> clones).

Minix is a separate OS, not based on MiNT. MiNT has drivers for using a
Minix *file system*, as does Minix itself. Possibly also Linux68k: I have a
recollection of someone mentioning it here a while back but can't remember
if it was still at the concept stage or a reality.

> Seems to be the
> opposite with WIN98, where VFAT's are said to be using diskspace more
> effectively.

You're confusing VFAT with FAT32, which came in with late-model Win95 and
is standard in Win98. VFAT is to do with how filenames are stored AIUI,
hence long filenames etc. FAT32 is a development of the earlier FAT16 DOS
filesystem which uses smaller sectors so you don't end up wasting so much
space when storing lots of small files. Same thing as selecting
sector/cluster size with TOS HDs (a bit like the difference between GEM and
BGM partitions I think), though it's big news on PCs...

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

266. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3785$c8e6cea0$LocalHost@whalley>
Source record: 87008

PWest@thedruid.demon.co.Remove.To.Reply.uk wrote in article
<v3gzLPAWQ$j2EwPC@thedruid.demon.co.uk>...

> I don't think that Dolmen is a modified TOS but a completely different
> operating system! IIRC it is/was available on catridge to run on TOS
> machines, completely replacing TOS (or am I getting mixed up with another
> such attempt?).

I think you might be confusing it with two other attempts!

There is/was an OS (disc based) called Oases which used to be called OMEN:
it was supposed to be being developed as a cross-platform OS for all 68k
machines including Apple and Amiga, and wasn't TOS compatible. Don't know
if it's still current, but the name is close enough for confusion.

There was also a cartridge based OS called SMS3 which was even more obscure
and Atari-only. I assume it's died the death by now, but you never know!

AFAIK Dolmen is a new OS which is supposed to be TOS compatible, rather
than a modified TOS.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

267. Testing_

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <76pa9n$u1t$1@nd.eastky.net>
Source record: 87009

```
Testing 1,2,3.
```

268. Re: SM124 to PC VGA ???

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <76pea7$i1t$1@SOLAIR2.EUnet.yu>
Source record: 87010

nfb wrote in message <368ECD06.E0A973D1@teleweb.at>...
>I have an old atari SM124 monitor, the b/w model, and would like to use
>it on a PC!
>
>Is there a converter available, or has anyone done this before???

I made it, but according to always lower prices of new monitors it is not recommended.
Picture quality is not quite good, resulution is only 640*480, (eventually 800*600), no size regulation possible without opening case etc.
If you have newer video card, problem will be too high refresh frequency.
Converter is probably not available, so it requires modifications in SM124 itself.

Btw. using mono VGA monitor on ST is much simpler, you need only couple resistors and connectors.

Pera P.

269. Re: Falcon Icons?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040245210.19061-100000@users.southeast.net>
Source record: 87011

Hi Satcom, well I did some time ago a collection of my icons, for THING.
You can fetch those from my www page.
http://kellis.atari.org

and I made a full collection also of ST palette 16 col backgrounds.
I put those on ftp.funet.fi .
I am almost done with a new set of icon for THING. Will soon release them.
Quite a lot of work to keep same design, sort everything out and make some
new ones with quality..
I will post the news here..But meanwhile, you can get the old ones, which
are not that bad for a starter anyway.

On Sat, 2 Jan 1999, Satcom2 wrote:

> Does anyone have some cool Atari Falcon icons they could send me? I
> specifically would like one for card/solitaire games and one for mahjong
> type games...and anything else. Thanks. Oh one more thing, what is the
> best 16 color picture ,that uses the normal color scheme, that I could
> use for a backdrop wallpaper on my Falcon in 16-color mode?
>
> -Satcom2
> --
> I'm astounded by people who want to "know" the universe
> when it's hard enough to find your way around Chinatown.
> Woody Allen
>
>

/
MiNT Is Now TOS, let's move on, shall we? /
/
---

270. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040250430.19061-100000@users.southeast.net>
Source record: 87012

On Sun, 3 Jan 1999, Louis wrote:

> just add the lines
>
> NEWFATFS=CDEFGHIJKLMNOPQRSTUVWXYZ (choose whatever partition you actually
> want)
> VFAT=ditto
>
> to your Mint.cnf and you're set.
whoaooo Louis, getting there, learning the HARD side of mint..
And the worst is, you make it sound very easy.. "just add the lines..."
I am impressed, this is highly technical here..
(just to show you that 80% of the things you don't know, or are fighting
with so far are also THAT easy, just need to know them).
:)

> tar.ttp's. For MagiC max size is 32 characters, I set the minix stuff to
> go to 64 chars.
I think THING desktop has a limit of 32chars anyway. So to access those
filename, you need to be from a shell.

> As for a replacement OS: just fine. The bloody problem is the Mintnet
> stuff, I can't get it to work. Read the docs! Did YOU read them? Which
> ones? The Mint.hyp? Try to look into the Mintnet section, see what it
> comes up with on "Mintnet Installation etc"...
hm I thought YOU GOT connected!, what problems do you have?
If it is gluestik that you have a problem, well this is NOT a MiNTnet
problem. And the doc of course relating to this possible problem would be
found in the Gluestik package. Makes sense?
If mintnet gets connected, and if mintnet applications work fine, well
obviously you don't have a problem with MiNTnet, which besides, you got it
to work directly right after you first installed it all. So pretty fast to
use MiNTnet? no?
Now for gluestik, well, just get latest gluestik package, and read the
SMALL doc that comes with it.
AND DO NOT use sting/stik dialer!, this is not how it works.
You make a mintnet connection, (pppd), then the fact that gluestik was
loaded at boottime, you can just directly use the STIK/STING applications
like if you were under STIK/STING.

> Also told him that if by wednesday this stuff ain't running decently, it
> goes into the bin. Don't worry, I'll finish my piece on N.AES alrite, but
> I don't like to switch back and forth between Mint/NAES and MagiC, because
> simply under MagiC I can get to the Internet decently, not so under the
> other one...

Magic as far is the internet is concerned is exactly handled like if it
was under singleTOS.
Not the same with MiNTnet, which really ties up with the
kernal/environment/extensions. Magic networking wise is hmmm how can I say
that, "weak".
Just try the mint CAB.OVl, you'll see a difference..
Aftp, working like a charm compared to sting/magic.
All the daemon running perfectly. Getting your mail in background without
you even noticing it. set up apache http daemon. a real ftp daemon. telnet
etc, micq running very very well (always latest version in date).

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

271. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040308060.19061-100000@users.southeast.net>
Source record: 87013

On 3 Jan 1999, Mike Kerslake wrote:

> My view (and a subject dicussed in my column in the next AC) is that
> programmers releasing stand-alone new programs should not rely on other
> programs to do any of the basic tasks.
Well, quite hard to define "basic tasks"
Is Everest for printing considered a basic task?

Rather they should write their
> applications to function happily within whatever environment they find
> themselves in, ie TOS, MagiC etc, but then take advantage of anything extra
> they detect.
So make the application bigger than what it should be.
Everytime reinventing the wheel for every application. have to learn
everything for each basic tasks.
IMO, if a printing routine is like 40 lines of code, to do a SIMPLE, not
featured print out, BUT nvdi offers a call like:
do_printout(printer_type,font,paper_type,color_off_on,text_file)

Be sure that I will be using this 1 call, rather than wasting 4 days
trying to do, debug a simpler printout routine)
So I do not agree with you.
People develop in C, coz of fast development, portability of code and
already existing libs.
If there are some extensions that already provide such nice calls, why not
use them? for people that do not have those extensions?

See, in popgem for example, it plays synced samples (event related), I am
certainly not gonna rewrite a full sample player, when people already
spent years/months of code into making one, good quality), I just call it,
and that's all. A computer environment to me, should be like a puzzle, but
with pieces interchangeable..
Want to write an email?
use the best text editor you have, then pipe it to your sendmail program.
Rather than using a fullblown application that will try to do everything.
More RAM, more disk space, generally doesn't multitask correctl, harder to
fetch the bugs, and the features generally won't suit your tastes.
See, it is all about combining the best tools together.. to create 1 big
one task.

>
> Everest is a good example of this, it does it's job very well, but if it
> detects NVDI or Speedo it allows you to take advantage of their font and
> printing systems, but if if they aren't installed you can still print files
> direct to your printer. It can also function as an excellent web page
> editor/designer with CAB if you have MagiC and OLGA installed, and you get

> immediate updates on screen.
oh, magic is needed now for OLGA and everest/QED to work?
Stop misinformation please..

>
> But at the end of the day it will still run on every system with minimal
> overheads.
It goes all against upgrading, setting things up, Going nowhere in a
long term.

>
> Ideal way of doing things IMHO :-)
Ideal "wrong" way of doing things IMHO.

Sharing the resources is the best way to get the most out of your system.

Protocols have been invented for this exact purpose. And YES, it rocks. Is
a breeze to use the computer, even one dating from 1985.

Denying them is a big mistake, you have NO idea what a 16Mhz motorola and
some RAM available can do as long as it is set correctly. No idea..

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

272. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040332100.19061-100000@users.southeast.net>
Source record: 87014

On Sun, 3 Jan 1999, Mike wrote:

> Could you refresh my memory and tell me what a client is?
like many protocols, there are 2 ends.
Client & server.

One asking a request, The other doing it.

client , server.

This is a 2 ways things. they talk to each other with a protocol well
defined.

In example:

CAB , httpd (apache, or ncsa or whatever http daemon)
Cab request the content of an address, the server (apache) sends the data
back to CAB, which will display in your GEM window.

Aftp/fiffi/ftp/Duftp , ftpd (ftp daemon).

Other type of client/server: av-protocol.

POPGEM , THING

client , server

POPGEM will ask the server (as defined by AVSERVER var, THING here) to
open a window directory, only showing the *.TXT files. THING if
understood the request by the server will do so and send back to the
client an OK message. Telling POPGEM that it did, and everything went
fine.

Does that clear it up a little?

>
>
> It sounds like you're implying that PPPkit didn't support PPP. True?
PPPkit used the same tools/programs than the one found in mintnet. So it
DID support PPP protocol as the name says ;) "PPPkit" and not "SLIPkit" ;)

/
MiNT Is Now TOS, let's move on, shall we? /
/
---

273. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040342110.19061-100000@users.southeast.net>
Source record: 87015

On Sun, 3 Jan 1999, Mike wrote:

> MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
N.aes is not needed by MiNT, as Naes is relatively a new product, MiNT was there already YEARS ago, and didn't need Naes as it didn't even exist at the time. However, if you want to use MiNT with a GUI, Naes is the way to go, yes.

> MinixFS - The Minix File System, MiNT needed (I'm not sure why).
coz magic didn't make this filesystem, if anyone feels the strength to make the port to magic, please, by all means, minix.xfs would be more than welcome I guess..
But I don't think this is ever gonna happen.

> PPPkit - Everything you need to get on the internet. Still a bit
> confused about what it can and can't do.
I never got PPPkit to work at all. so.. :)

>
> N.AES - a new AES replacement. Not free? MiNT needs this and
> this needs MiNT?
no, not free, it is a commercial product from germany. "woller&link" distribute it. And Naes comes as standard on Milan. Cost less than magic.

> XaAES - another AES. Free? Only runs/needed under Mint?
free yes, only in MiNT, yes. Just like Oaes. Free also. Not there yet.

> MiNTXFS - Mint has a file system of its own?
Not aware of this one. Never heard of it actually./

> CDRomXFS - another File system?
for cdrom maybe? probably. but The excellent SPIN! should be used no matter what.

> PopGem - ?
Stik/sting/Gluestik email retriever, takes full advantage of av-protocol, many options not found on any other email program. (uses the pop3 protocol, hence popgem.) Someone said for mintnet? no. not a mintnet client only.

```
-------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-------------------------------------------
```

274. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040353460.19061-100000@users.southeast.net>
Source record: 87016

On Sun, 3 Jan 1999, Louis wrote:

> another reply: well, the least I can say is now I'm getting somewhere!
> This Connexion was the key I've been looking for. Thanks for that!
connexion doesn;t even work here ;P
Though, that's ok, coz I go online from the taskbar, "ON-line"
Then disconnect with taskbar again "OFFline", just made a script. WOrks
rather well ;)

>
> Clicking "connect" results in some lines accross my screen that (my
> translation) pppd can't find the .chat-script. It starts up, but after a
> few secs it quits again with the line
> ...chat[35] /.chat-script -- open failed. file not found
those lines, youcan redirect them wherever you want, in a file, on your
printer, in a GEM window, wherever you want.. Right now, yours is set to
go on your direct screen, so, quite nasty, hey? ;)

>
> When using pppd from the *console*, it's not a problem. 5 mins ago I tried
> it again, hooked up, went with ftp to funet.fi, got in, everything,
> disconnected and quit again. So pppd finds the script OK running Unix.
Ok, so mintnet was not hard at all to get running. was it?

>
> However, when using Connexion it fails in doing so. Perhaps some missing
> line about a symbolic link in the Mint.cnf???
no, the file that is not seen is quite simple actually:
in your .ppprc file, it says to look for the file $HOME/.chat-script
In which case the $HOME will be wrong depending where you started pppd
from.
Don't forget you are now under a multiuser setup, not singleuser anymore.
A way to handle that is to force the link, and not let chat interpret the
$HOME variable. So:
connect "/usr/etc/chat -v -f $HOME/.chat-script"
into:
connect "/usr/etc/chat -v -f /home/root/.chat-script"
So there is only 1 location really.
If you STILL have a problem, then probaby you didn't read the doc in kemd,
saying that this file should be "chmod"ed , a chmod 600 .chat-script
should be good. (you can also do it from THING desktop)

/
MiNT Is Now TOS, let's move on, shall we? /
/

---

275. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901040407400.19061-100000@users.southeast.net>
Source record: 87017

On 3 Jan 1999, Chris Cracknell wrote:

> Guess I should have mentioned "been there, done that". It still gives me
> the right movement problem. It seems almost like the mouse has the wrong
> sized ball in it. If it was a little bigger it would make better contact
> with the mouse rollers. Or maybe I need a mousepad that offers better traction.
>

Try this:
remove the ball, with your finger, move manually the 2 rollers. Your mouse
should move correctly, it will allow you to see if it is an electronic
problem, or contact/hardware problem.

The mouse pointer should move correctly, if it does, you have a ball
problem, roller.
If it still doesn't move correctly, then you most likely have a problem
with your cable, (having a short or bad contact), try to shake the cable
around, twist it, and check the mouse pointer again. OR you might have a
bad connection/connector (db9) under keyboard. The best would be to have
another test mouse to try it on. Obviously I take it that you do NOT have
an extra mouse to test the port..
Try that and get back to me.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

276. Re: Power Supply for MEGA 2 ST (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <76q140iah1@pegasus.csx.cam.ac.uk>
Source record: 87018

DLACG wrote in message <19990103144656.18274.00006621@ng14.aol.com>...
>Help! I need some parts(!) Is there anyone willing to part with their old
ST
>power supply.
>If not, can someone tell me what are the tolerences of the resistors marked
R4
>and R8, and where they can be obtained from. Not Maplins, they couldn't
help.
>
>Thanks
>Chris

According to schematic I downloaded R4 is a 330 ohms 2 watt resistor, if it was metal film then it was probably 1%, if Carbom film then it may have been 5% but was probably 10%
R8 is labled as 1 ohm, no power is given. However these vales are for the power supply of a 1040stf thouhg they are probable the same.
In general if it was about 6mm long and 2mm diameter then it is either a 1% 0.6 watt metal film or a 0.25 watt 5% carbon film, if it is bigger than this then it is probably carbon film (twice the size = 1 watt, 4 times the size = 2 watt) in any case I don't think the the tollerance should would be greater than 10%.
If in doubt just get the smallest tollerance you can find.

Hope this helps.
Stephen Moss.

277. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: claytone@aa.net
Message-ID: <76q276fik1@slave3.aa.net>
Source record: 87019

On 3 Jan 1999 13:16:16 -, Steve Hammond wrote:
>There was/is available an English RSC file for GS1.1. Does anyone remember
>where it is located?
>
>TIA
>Steve Hammond.

I got Ghostscript 5.10 to run on my Falcon w/ Nemesis, TOS 4.04.

Here's the address for Ghostscript 5.10:

ftp.rz.tu-harburg.de/pub/software/systems/atari/gnu/ghostscript/gemgs

Also, there's an English resource file with some English Docs at:

http://www.cix.co.uk/~derryck/software.htm

"English Documentation and RSC file for Ghostscript 5.10"

(The Cheshunt Computer Club for Atari owners)

Also, there are TWO versions available. One for the 68000, and one for the 68030, which the Falcon and TT use. If it doesn't work at all, try downloading it again. It wouldn't work at all for me, and finally (after much frustration), at someone else's suggestion I downloaded the entire thing again, and Presto!, it worked. :-)

Hope That Helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

278. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <76q7s8$k6b$1@nnrp1.dejanews.com>
Source record: 87020

In article <368f9af81aca992@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:

> >It's certainly fast here, what kind of hardware do you have? I have a
> >NOVA graphics-card, most things are pretty fast on it...
>
> Matrix TC1208 driven by NVDI 4.12. Usually this card is as fast on
> truecolor (32 bit, being 24 bit + 8 bpp overlay) as regular TOS without
> NVDI. That's with stuff in 24 bit on the screen. The regular stuff just
> flies like a Concorde...

Windows on top moves really smooth in real time, not only on my graphics-card but on the standard Videl in 800x600/16 as well. Windows not on top flickers, because the window's contents isn't cached and blitted in this case. I believe this is the case with MagiC as well, so your problem is probably something else.

> don't like propfonts in my AES system, the menu's don't look nice. All the
> key combo's, usually sitting in the back of the displayed menu, show up
> like shit. Therefore I always used and will use non-prop fonts, but

I agree 100%, proportional AES-fonts are definitely a no-no. It can look cool with the right applications, but there's so many older (and brand new) apps that doesn't handle this that it's more trouble than it's worth.

There's also a large number of apps that doesn't use the correct font in their userdefs, so even non-proportional fonts can cause problems if the AES-font differs a lot (size, w/h ratio) from the VDI system-font.

I used to use a variety of cool AES-fonts, but have settled with a non-proportional 8x16 VDI system-font instead. It might not look as cool as the proportional Monaco-font you see in MagiC6-ads, but it doesn't cause problems with any of my apps.

> >solution is to install both N.FSEL and Freedom, in this case N.FSEL is
> >used whenever Freedom fails. You can also enable/disable N.FSEL on the
> >fly by selecting it from the accessories/apps-menu.
> >
> Have no problem Freedom failing, this turns out to be a setting in the
> options about sending keys to the AV server I guess. I had it set for a
> while and got some problems, so I turned it off again.

You're not using 1.15, right? If you read the docs you'll see that under certain circumstances Freedom can't be used (e.g. from a CPX), and the AES will revert to it's built-in fileselector (or other, more conventional replacements like UIS). I don't know if this is the case with Freedom2, since I've never been able to get this working properly with any OS. I've heard the

latest version is better, but apart from the odd problem I'm really happy with 1.15 and will probably stay with it a few more years.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

279. STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <915447142.22704.9.nnrp-11.9e987258@news.demon.co.uk>
Source record: 87021

I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90, with STing. When I log on (Demon Colt), STing reports a connection at 31200, or just occasionally 33600. CAB downloads start at high speed, but rapidly settle down to 3000-3200 bytes/sec. FTP downloads via Newsie run at about 9000-10000 bytes/sec. I have set the speed in HSMODEM to 115.2Kbps.

Given that V90 is 31.2K send, 56.6K receive, just what is it that STing is reporting?

--
Alan Price
http://www.postern.demon.co.uk

280. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <76qbgg$n13$1@nnrp1.dejanews.com>
Source record: 87022

In article <01be377a$086dbd60$LocalHost@whalley>,
"John Whalley" <news@whalley.demon.co.uk> wrote:

> > MiNTXFS - Mint has a file system of its own?
> > CDRomXFS - another File system?
>
> This is connected with the way both MiNT and MagiC can have plug-in extra
> filesytems. I think XFS is the interface (the actual files have an XFS
> extender, IIRC) and it means eXtended File System.
>
> The two OSs' interfaces aren't compatible: IIRC the MagiC author didn't
> like the way that MiNT's XFS system wasn't re-entrant, though heaven knows
> what this means. Something to do with not being able to do background disc
> accesses, I *think*.

This is (mostly) correct, MiNT's current XFS-interface is not re-entrant.
Re-entrance means that the same piece of code can be executed by several
processes or threads simultaneously, which the current XFS-interface doesn't
allow.

Work is in progress to make MiNT reentrant, and AFAIK the new FAT/FAT32/VFAT
filesystem already is. However, unlike I said in another post on csas, this
does *not* mean that the current interface/API will be changed (I
misinterpreted two statements from Frank Naumann, the current kernel
maintainer), full re-entrance is apparently possible with the current API.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

281. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <76qbut$n59$1@nnrp1.dejanews.com>
Source record: 87023

In article <01be3784$769d8cc0$LocalHost@whalley>,
"John Whalley" <news@whalley.demon.co.uk> wrote:

> > or a GUI (graphic user interface) to work with a mouse and menu's and all
>
> The Unix stuff and GUI aren't mutually exclusive, ie you can have both at
> the same time, and use TOSWIN to put shells and text stuff in GEM windows.

...or run a AES on the console and still have virtual consoles. A very handy and flexible setup, it's a pity that the vconsoles doesn't work on graphics-cards. OTOH I can use two monitors simultaneously on my Falcon, a 14" connected to the Videl for the consoles and a 17" connected to the graphics-card for AES :-)

> Minix is a separate OS, not based on MiNT. MiNT has drivers for using a
> Minix *file system*, as does Minix itself. Possibly also Linux68k: I have a

That's correct, Linux also has MinixFS-drivers.

> > Seems to be the
> > opposite with WIN98, where VFAT's are said to be using diskspace more
> > effectively.
>
> You're confusing VFAT with FAT32, which came in with late-model Win95 and
> is standard in Win98. VFAT is to do with how filenames are stored AIUI,
> hence long filenames etc. FAT32 is a development of the earlier FAT16 DOS
> filesystem which uses smaller sectors so you don't end up wasting so much
> space when storing lots of small files. Same thing as selecting
> sector/cluster size with TOS HDs (a bit like the difference between GEM and
> BGM partitions I think), though it's big news on PCs...

FYI newer MiNT-kernels (1.15.x) also supports FAT32, but you need a harddisk-driver that recognise the FAT32-partitions. AFAIK HD-Driver >= 7.52 is the only one available.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

282. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3690928e86f7bb0@holleman.demon.nl>
Source record: 87024

on Mon 04-01-99 03:07 Katherine Ellis wrote:

>whoaooo Louis, getting there, learning the HARD side of mint..
>And the worst is, you make it sound very easy.. "just add the lines..."
>I am impressed, this is highly technical here..
>(just to show you that 80% of the things you don't know, or are fighting
>with so far are also THAT easy, just need to know them).
>:)

Hi Kathereine,

well, some things are easy, some not (for me, at least)...

>I think THING desktop has a limit of 32chars anyway. So to access those
>filename, you need to be from a shell.

Well, once I got a decent drive with more space I reinstall the Minix on
that one (now it's on a noisy Syquest-44). Maybe I'll opt for the 32 chars
version then.

>hm I thought YOU GOT connected!, what problems do you have?
>If it is gluestik that you have a problem, well this is NOT a MiNTnet
>problem. And the doc of course relating to this possible problem would be
>found in the Gluestik package. Makes sense?
>If mintnet gets connected, and if mintnet applications work fine, well
>obviously you don't have a problem with MiNTnet, which besides, you got it
>to work directly right after you first installed it all. So pretty fast to
>use MiNTnet? no?

Actually, I had it working on the 3rd try. .chat-script had a last line
set to my ISP sending out "HELLO", in my Sting dialscript that's set to
"wait for HELLO", "resp HELLO" and it works OK. So I set the last line to
HELLO: HELLO and it didn't go. Next I tried with "HELLO:" only, since I
don't have to transmit HELLO myself, that didn't work either. So changed
again to "HELLO" only and off I went.
The problem WAS that I didn't know how to get it going from under N.AES
and have been asking around but probably not clear enough. Jo-Even finally
came with the right answer. In fact I just needed the "on/off button" to
start the stack working. Use Connexion now, the only thing is now it
reports "can't find the .chat-script". So it starts up and quits again
after 30 secs. Matter of changing some lines in the configs again, as Jo-
Even suggested already.

>Now for gluestik, well, just get latest gluestik package, and read the
>SMALL doc that comes with it.
>AND DO NOT use sting/stik dialer!, this is not how it works.
>You make a mintnet connection, (pppd), then the fact that gluestik was

>loaded at boottime, you can just directly use the STIK/STING applications
>like if you were under STIK/STING.

I think I got the latest, and installed too. It was all the confusion about this Gluestik/STiK thing again too. I put STIK_TSR again in the autofolder (removed it again now, I believe it's not needed), then set up a complete DEFAULT.CFG again with all the lines and I think the only line now needed is ALLOCMEM=100000. I've set it up with Gluestik.prg in the multitos dir, with a line in mint.cnf exec=c:\multitos\gluestik.prg, but I think I can change that by using gluestik.xdd instead and removing the exec line...

>Just try the mint CAB.OVl, you'll see a difference..

Haven't done sofar, although I fetched the latest version. It's all for the final finetuning. First need to get going on the configs again so that .chat-script will be seen.
Jo-Even talking about "hardcoding", ooooppss , here we go again!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

283. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <uC1k2.31$9M3.40@news3.ispnews.com>
Source record: 87025

On 4 Jan 1999 07:09:42 , atari@paxtonsoftware.freeserve.co.uk wrote:
> Mike show a little dignity... I don't know what prompted your
>outburst and I apologise if something I have innocently said has
>sparked you off.... But please calm down.. you are ranting man
>
snip

>There is no war here.. no contest and no problem.. There is no need
>for insulting posts.... It was rather underhand of you to suggest that
>it may not be hard work producing ST+ on a 4 weekly basis.. or that we
>may not be professional in our reviews.. Yes we know you didnt say it
>outright, but only a fool would miss the point you where making..
>
>Please show us at ST+ a little of the same respect we show you..
>
>ST+Fanzine "Best ATARI Paper based magazine of 1998"
> As voted for by the ATARI Community
>http://www.users.zetnet.co.uk/10s_Spot/stp/index.html
>.

Insulting Posts? Seems to me you're the ranting paranoid Tony.
I didn't interpret Mike's post as critical of you in any way.
Lighten up man, you're gonna have a stroke.

284. FS: TT, Mega 4 and stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <19990104064903.22032.00007367@ng114.aol.com>
Source record: 87026

I have a mega4 ST w/T25 accel. and a TT 4/16 (GEsoft board) with some peripherals and software. If anyone is interested please email me and I'll make up a complete list. I have no idea if this stuff is saleable.

Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index.html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

285. FS:Falcon in Canada

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Mike Farrington <mikef@ns.sympatico.ca>
Message-ID: <3690D3DE.23A9314C@ns.sympatico.ca>
Source record: 87027

Atari Falcon 14 Meg, Steinberg SMP 11, CAF 2.06 w/all manuals/dongle,
85 Meg int.Drive. Loaded with software. Can also include ext.1 Gig SCSI.
Falcon $600 Cdn.
SMP 11 $300 Cdn.
CAF $250 Cdn.
I'm in Nova Scotia, (Eastern Canada) prices are Canadian Dollars.
Big saving compared to US funds.
Make an offer on complete package.
Mike Farrington (902) 466-6139

286. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990104140338.56681A@ataricomputing.compulink.co.uk>
Source record: 87028

In article <76oqqlheh1@plutonium.compulink.co.uk>, publish@cix.co.uk
(Mike Kerslake) wrote:

>
> AC relies upon a very small band of unpaid volunteers

Amen to that

287. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990104140340.56681B@ataricomputing.compulink.co.uk>
Source record: 87029

In article <19990103122709.25229.00006547@ng32.aol.com>,
comdungeon@aol.com (ComDungeon) wrote:

> Thanks to all those who continue to support the Atari platform in all
> capacities, from writing programs for the ST, STe, Falcon, TT, and
> Portfolio to writing & publishing Atari Computing and ST Plus Fanzine.
>
> Al Horton

The voice of reason and well said Al. We are a community and we all need
to stick by each other :)

Regards,

Al Goold

(al@ataricomputing.com)

ATARI COMPUTING - the 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: admin@ataricomputing.com
http://www.ataricomputing.com
---

288. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <76qj10$4u04$1@news-inn.inet.tele.dk>
Source record: 87030

>From: "Nicholas Bales" <bales@directprovider.REMOVETHIS.net>
>Date: Sun, 3 Jan 1999 20:45:11 +0100
>
>There's also a japanese web page, which I didn't bookmark, but which has a
>small japanese wordprocessor and a few sharewares.
>
>
>Nicholas

Might be the one who been visiting my webpage.
One of the webtracker on my HP recorded one visitor from Japan, then again
it might be someone else.

cheers
and a happy new year

Joergen Bak
--
Surfing the net on a Atari Falcon 030, powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

289. Where to get cheap Jaguar games ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Chris Kruiper <c.a.kruiper@kpn-telecom.nl>
Message-ID: <01be37ee48860780ee2d15ac@tonta000067>
Source record: 87031

Hi everybody,

Where can I get cheap Jaguar games....does anybody have an address ??

Thanx,

Chris

290. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76qomd$1s6$1@snipp.uninett.no>
Source record: 87032

Katherine Ellis <kellis@leading.net> wrote:

>> another reply: well, the least I can say is now I'm getting somewhere!
>> This Connexion was the key I've been looking for. Thanks for that!
> connexion doesn;t even work here ;P

Does it work when you simply start pppd directly (not via a script)
from a shell? If so, then you have a problem with either $HOME or
paths in some of pppd's config-files.

Some people use fancy scripts to set up and kill a connection,
Connexion won't work in this case because it starts pppd directly as a
child.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

291. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76qotc$1s6$2@snipp.uninett.no>
Source record: 87033

```
Louis <louis@holleman.demon.nl> wrote:

> Jo-Even talking about "hardcoding", ooooppss , here we go again!

Use absolute instead of relative paths: E.g. '/home/root/.chat-script'
instead of '~/.chat-script'. The latter will actually point to
$HOME/.chat-script which won't be correct if N.AES and your
root-account has different home-directories.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

292. Re: Kult/exxos - help

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: ai066@freenet.carleton.ca
Message-ID: <76r0r8$97b$1@nnrp1.dejanews.com>
Source record: 87034

Tell me where you are stuck, and I should be able to remeber what you need to do.

Cheers,,

Mark M.

In article <915413712.408654@mnementh.southern.co.nz>,
Scott Graeme Stringer <scott_st@southern.co.nz> wrote:
> With the debate on ST usage going on I've dug out this old game for my STFM.
>
> Name - KULT
> Released by - EXXOS
> Released - 1989
>
> Can anyone help out with a walkthrough ?
>
> I've already tried searching the net for the programmers and software co.
> but there wasn't anything found which helps with the game.
>
> TIA.
>
> Scott
>

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

293. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901041210190.9511-100000@users.southeast.net>
Source record: 87035

Hello Jo,
No I don't have no prob with $HOME, or anything like that.
As soon as I start connexion, an alert popups up and says, Connexion needs
a multitasking AES, Then exits :)
So it must be checking some AES features, or aes versions, or whatever
that it fails to recognize my naes 1.2 :)
Andyes, it doesn't matter coz I start pppd and disconnect from Your
WONDERFUL Taskbar (start menu). So that ain't no problem.

Louis, btw, don't use Speedup program, and multistrip.
They come with naes package, but they will eat up all your CPU cycles..
Use Jo even Taskbar (2.5), freeware and the best. about 40 times better
than appline, or multistrip with SMU.

On 4 Jan 1999, Jo Even Skarstein wrote:

> Katherine Ellis <kellis@leading.net> wrote:
>
> >> another reply: well, the least I can say is now I'm getting somewhere!
> >> This Connexion was the key I've been looking for. Thanks for that!
> > connexion doesn;t even work here ;P
>
> Does it work when you simply start pppd directly (not via a script)
> from a shell? If so, then you have a problem with either $HOME or
> paths in some of pppd's config-files.
>
> Some people use fancy scripts to set up and kill a connection,
> Connexion won't work in this case because it starts pppd directly as a
> child.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */
>
>

/
MiNT Is Now TOS, let's move on, shall we? /
/
---

294. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3804$5866a860$LocalHost@mad>
Source record: 87036

> Insulting Posts? Seems to me you're the ranting paranoid Tony.

I don't know whether to agree at this point or just not answer :)

> I didn't interpret Mike's post as critical of you in any way.

I agree, I didn't interpret them like that either

> Lighten up man, you're gonna have a stroke.

Ya don't wanna know what he strokes <G>

AM.

I think therefore I AM.

295. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3804$edf2f5a0$LocalHost@mad>
Source record: 87037

> > Insulting Posts? Seems to me you're the ranting paranoid Tony.
> excuse me ?... your calling me names ?.. thats clever.. did I say

Do you call that an insult? I can think of much better :)

> something to insult you ?... yet you make a public posting calling me
> names...

Calm down, have you been drinking? :P

> Thats because your not producing a NON profit fanzine and have to read
> posts from a profit making magazine about how hard it is for them.. I

I think you are being a bit too paranoid Tony

> Actually this is my last post for the day.. I have tickets for the PNE

Peace & Quiet :P

> Arse match and am half an hour away from setting off. this is one of

Language! :P

> PNE FC...Kiss the Badge!

For those many thousands of you that don't know, this is a small football club called Preston North End, I don't know if they've ever won any games, or if they are in any division though :)

AM.

I think therefore I AM.

296. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3805$1fceefc0$LocalHost@mad>
Source record: 87038

> Buy AC, buy ST+, buy them both, whatever suits!

I do buy them both :)

I wish you guys would stop arguing or I'm gonna crack some skulls :P

AM.

I think therefore I AM.

297. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901041214191.9511-100000@users.southeast.net>
Source record: 87039

On Mon, 4 Jan 1999, Louis wrote:

> I think I got the latest, and installed too. It was all the confusion
> about this Gluestik/STiK thing again too. I put STIK_TSR again in the
> autofolder (removed it again now, I believe it's not needed), then set up
> a complete DEFAULT.CFG again with all the lines and I think the only line
> now needed is ALLOCMEM=100000. I've set it up with Gluestik.prg in the
> multitos dir, with a line in mint.cnf exec=c:\multitos\gluestik.prg, but I
> think I can change that by using gluestik.xdd instead and removing the
> exec line...
>
stik_tsr should not be used, Non of the stik or sting tools are needed,
all you need is the 2 prog of gluestik, 1 conf file then the clients you
want to use.

gluestik.xdd and gsresolv.prg both in your multitos folder.
in your mint.cnf, add the line exec c:/multitos/gsresolv.prg
create a folder called stik_cfg in your boot partition (C?)
and put the file default.cfg in there, which should at least contain
ALLOCMEM = whatever size.

Then reboot. You should be all set.
once you start pppd (with connexion for example). you can directly use the
stik applications.. AND the mintnet ones of course at the same time..

> >Just try the mint CAB.OVl, you'll see a difference..
>
> Haven't done sofar, although I fetched the latest version. It's all for
> the final finetuning. First need to get going on the configs again so that
> .chat-script will be seen.
> Jo-Even talking about "hardcoding", ooooppss , here we go again!
>
>
> --
> CU NeXT msg,
> _____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |_____________________________________|
>
>

/
MiNT Is Now TOS, let's move on, shall we? /

/
---

298. SC 1224 ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <19990104125105.00117.00007263@ng38.aol.com>
Source record: 87040

What are the max resolution and color display specs for this monitor. And is this an Atari ST specific only monitor?

299. Re: Kult/exxos - help

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <76qvthgab1@news4.isdnet.net>
Source record: 87041

Scott Graeme Stringer a &#65533;crit dans le message
<915413712.408654@mnementh.southern.co.nz>...
>With the debate on ST usage going on I've dug out this old game for my
STFM.
>
>Name - KULT
>Released by - EXXOS
>Released - 1989
>
>Can anyone help out with a walkthrough ?
>
>I've already tried searching the net for the programmers and software co.
>but there wasn't anything found which helps with the game.
>

```
Exxos later became Cryo. You could try them, but I doubt they'll have any
help for the older stuff.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org mygale.org
```

300. Re: Hypertexts

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3806$ce5097a0$LocalHost@mad>
Source record: 87042

> using one (and everest).. I used to think it would be faster compiling
> a program than waiting for a HTML file to load :))

Not with a Veloce & NVDI & FastRAM :P

mooha :P

AM.

I think therefore I AM.

301. Re: Merry Christmas!

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <VBOsXBAvoPk2EwyD@steverosie.demon.co.uk>
Source record: 87043
Cross-posted to: alt.tv.nickelodeon,comp.sys.atari.st,comp.sys.atari.programmer,alt.atari,uk.media.tv.simpsons,alt.fan.itchy-n-scratchy,alt.tv.simpsons.itchy-scratchy,alt.tv.simpsons.simpsons,alt.tv.simpsons

```
In article <7CiklCA1yOh2QwmI@shaw1.freeserve.co.uk>, Clair D. Shaw
<Clair@shaw1.freeserve.co.uk> writes
>I hope you had a VERY merry Christmas and happy new year!
>And I'll see you on this newsgroup well into 1999!
>
>Oh, you want a card? OK.. I might be able to stretch to that...
>
> +---------------------------------------------+
> | ***** ***** ***** ***** * * |
> | * * * * * * * * |
> | * * * *** * * ***** X - M A S |
> | * * * * * * * |
> | * * * ***** * * * |
> | A N D H A P P Y N E W Y E A R |
> | |
> | To [insert name here], merry Christmas and |
> | a happy new year. |
> | |
> | From Clair Shaw |
> | Clair@Shaw1.freeserve.co.uk |
> | http://surf.to/shaws |
> +---------------------------------------------+
>
>Is that okay?

Nice one Clair, pitty I didn't see it before I wnet away:)

Who is " insert name here"!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
**********************************************************
```

302. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-04 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3691088af63d90@tripnet.se>
Source record: 87044

On Mon 04-01-99 00:36 (GMT) Tom Derrick wrote:

>problem, as my BBS/provider may be at fault.

As you are obviously posting via a BBS gateway(?) your reader can't do
any threading at all. I don't think that the BBS software can
"simulate" the reference lines in the header ither.

>Could you please tell me what the problem with Mountain is? Does it
>cause the newsgroup people a lot of grief? I cannot see it from
>here, and if it is so bad that it requires fixing before I can post
>again, my only real option is to shut up. That won't make me happy,

Does no real harm at all! Any decent newsreader will put your messages
sorted next to the properly threaded ones anyway. Maybe Peter's reader
includes "Re: " when sorting making your posts appear in wrong
positions? If so a good reason for him to try Okami+Newswatch and maybe
even try to set up Sting? :-)

>What do the header reference lines do for you, anyway?

They provide an easy way to read posts in "logical order" be giving the
message ID:s for the messages you follow up to. If missing you will
often read the "answer" before the "question", that's all.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

303. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76tsj6sjf1@roch.zetnet.co.uk>
Source record: 86845

On 4 Jan 1999 19:57:54 G, Misha O'Neill wrote:
<>On Friday 01-01-99 19:55 (GMT) Mike Borsley wrote:

<snip>
<>
<>MB> <>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
<>MB> <>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
<>MB> <>don't get too hopeful).
<>MB>
<>MB> It was for 38k4. I've just tried 57k6 in DIAL.SCR and that didn't
<>MB> work. I received today a more comprehensive upgrade circuit that has
<>MB> a 3 position switch giving a choice of 19k2, 38k4 and 57k6. So one
<>MB> final check with the magnifying glass and if that fails, I'll be off
<>MB> to Maplins for some parts.
<>
<>Well, did this make any difference?

Well its a 30 mile round trip to Preston sometime, will call
sometime when I've got some other reason to travel in that
direction.
<>
<>Cheerio,
<>Mish
TTFN
Mike
****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

304. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76tsjdsjf2@roch.zetnet.co.uk>
Source record: 86846

```
On 4 Jan 1999 20:15:12 G, Misha O'Neill wrote:
<>On Sunday 03-01-99 22:00 (GMT) Derryck Croker wrote:

Hi Misha,

<>DC> On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
<>DC> >
<>DC> >Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
<>DC> >wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
<>DC> >don't get too hopeful).
<>DC>
<>DC> I've a strange feeling that you set everything to 19200 and that mod doubles
<>DC> that rate to 38400 without anything needing to be adjusted.
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

<>Hi Derryck,
<>
<>Oo-err... nothing like the serial port upgrade I have then! But it's
<>easy for Mike to test this (assuming he's not already tried) :-)
<>
<>DC> It should be possible to set the modem to report the serial port speed (DTE)
<>DC> rather than the connect speed which should prove the mod.
<>
<>Now that's the opposite of what I advised :->
<>
<>Thinking about it, I suggested DCE reporting 'cos Mike would have
<>already had it reporting DTE (default). But I think (from testing I've
<>done here recently) that either way will be fine:
<>
<> | Serial upgrade
<> | On | Off
<> -----+-------+------- I don't understand this bit.
<> DTE | 19k2 | 38k4
<> DCE | 19k2 | 28k8
<>
<>Assuming ('cos I can't remember exactly) the port upgrade is for 38k4,
<>and the modem is a 28k8.
Correct.

<>IOW, under DCE the modem will only connect at 19k2 IME.
<>
<>DC> Rgds, Derryck
<>DC>
<>DC> /----------------------------------------/
<>DC> / The Cheshunt Computer Club Herts UK /
```

<>DC> / http://www.cix.co.uk/~derryck/index.htm /
<>DC> /---------------------------------------/
<>
<>Cheerio,
<>Mish
<>
<>--
<>Misha O'Neill
<><misha.oneill@zetnet.co.uk>

I tried Misha's suggestion ie. INIT=AT&F2L3W2311=50 and it bombed out. I then tried Derryk's suggestion to leave the baud rate at 19200 and still with the above INIT setting..... Bingo the modem fired off at twice its normal volume and dialled out at twice the speed. It took me by suprise I hardly noticed the DCE speed which came and went in a flash, I think it was 26k4.

So my thanks to you guys for all your helpful suggestions, how anyone can say there's not much for the ST user in this group, I find hard to understand.

I was beginning to have serious doubts about my capabilites with a soldering iron with having taken so long to get the upgrade working. I'll have to test my other ST now.

Re further mods to this upgrade to 57k6 and 115k2 would I benefit from this with a 28.8 modem? Just a thought.

Thanks again
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

305. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <76tsjisjf3@roch.zetnet.co.uk>
Source record: 86847

On 5 Jan 1999 01:26:14 G, David Bolt wrote:

Hi David,

<>Hello Derryck,
<>
<>on Sun 03-01-99 22:00 you wrote:
<>
<>>On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
<>>>On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:
<>>
<>>[...]
<>>
<>>>MB> On switching back to 19200 I found I only needed to replace the Baud
<>>>MB> rate in DIAL.SCR to 19200 and it works fine with the revised
<>>>MB> settings in HSMODEM.
<>>>
<>>>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
<>>>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
<>>>don't get too hopeful).
<>>
<>>I've a strange feeling that you set everything to 19200 and that mod doubles
<>>that rate to 38400 without anything needing to be adjusted.
<>
<>That's how the 4040 mod works here. The port speed on my STE is set as
<>19200, although the modem used to say it was 38400, or 57600 when I
<>forgot to switch back to the lower speed.

How true I wished I'd known that 6 months ago.

<>>It should be possible to set the modem to report the serial port speed (DTE)
<>>rather than the connect speed which should prove the mod.
<>
<>If there's no init string sent to the modem by the dialer, adding "ATW0"
<>should make the modem report the DTE (port to modem) speed, whereas adding
<>"ATW2" should make the modem report the DCE (modem to modem) speed.
<>
<>If there is an init string, just tag on "W0" or "W2" depending on what you
<>want the dialer to display.

Thats interesting, thanks for that, It will be nice to know
what the port speed is.

<>BTW, this works with my 14400 and 33600 Rockwell modems, and my 28800 Pace,
<>so it should work with any other Hayes compatable modem.

Many thanks and best wishes from
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

306. Re: Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <feCB4GAkWnk2Ewyp@steverosie.demon.co.uk>
Source record: 86848

In article <3691ff4e.8638666@nnrp.news.uk.psi.net>, Chris L <?@?.?>
writes
>Hello
>
>I've got a floppy with some important and unfortunately deleted files.
>
>Is there an ST versionof the DOS utility Undelete with which I can rescue them?
>
>Thanks
>Chris Lloyd

Don't write anything to the disk as this will make recovery unlikely.

If you get desperate, send the disk to me and I'll give it a go at for
you.

I'm based in the UK.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

307. Re: Running NetHack on a Mac

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990105153837.01062.00006963@ng-cf1.aol.com>
Source record: 86849

If you've got a PC emulator, get the latest PC version (I forget the number) -
it has the color icons standardized with the ST version.
I'm surprised the Mac version doesn't, yet. Keep lookin'.
ï¿½ï¿½ï¿½`ï¿½ï¿½ï¿½ï¿½ï¿½,ï¿½ï¿½,ï¿½`ï¿½ï¿½ï¿½wavejumperï¿½ï¿½ï¿½`ï¿½ï¿½ï¿½ï¿½,ï¿½ï¿½,ï¿½`ï¿½ï¿½ï¿½

308. [Ann]: Login v0.16 Beta

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: quantum@voicenet.com
Message-ID: <VQuk2.1495$7P2.13684951@news2.voicenet.com>
Source record: 86850

Yet another version of Login, the program that allows Atari users the same multi-user configurations of Windows. Create up to 25 different user accounts each with their own NEWDESK.INF, CONTROL.INF, Auto files, CPX files, and Desktop Accessories. Great for multiple users of the same computer, or for running programs that don't like certain Auto files or Desk Accessories by simply creating a new account. For the latest update see,

http://www.voicenet.com/~quantum/login.zip

Or, to read the READ_ME file first, see,

http://www.voicenet.com/~quantum/read_me.txt

Here's a snippet from the History file, and of course, if there are any questions or concerns feel free to drop me a line...

January 3, 1999: Version 0.15 Beta
o Added 'Change Password' routine to SETUP.TOS. Allows you to change the password of the user currently logged in, or enter another username to change their password (of course, verification of the original password is required, and all attempts and changes are logged).

January 5, 1999: Version 0.16 Beta
o Password file and USER.BIN are now binary, NOT text. This is a very good thing :)
o If LOGOFF.PRG detects that the times of NEWDESK.INF or CONTROL.INF are different then that of USER.BIN (created when you login) then it assumes that you've made changes and asks if you wish to save those changes to your account before shutting down. Again, this could also be done via the Update function is LOGOFF, but at least now this gives Shutdown something to do. Note, if you've made changes to your AUTO or CPX files it does NOT (yet) detect that (but eventually it will).

309. Re: Notator/Music Scoring software

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tkelly@pressenter.com
Message-ID: <76ttks$i9q$1@jair.pressenter.com>
Source record: 86851

On 1 Jan 1999 07:32:29 , Royce Lerwick wrote:
>I'm looking for ST software Notator or Encore preferrably, or any
>otherscoring software you might have out there comparable to those.
>
>Royce
>.

If you can use a dedicated scoring package I recommend Proscore. I
am the author and it can be downloaded from my website:

http://www.pressenter.com/~tkelly/

Proscore even has support for NIFF (although it still needs
development). It does need a mono monitor on an ST and a GDOS that
supports truetype fonts.

--Terry Kelly

310. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36927bf0371f191@ping.be>
Source record: 86852

on Tue 05-01-99 19:45 Jo Vandeweghe wrote:

>on Tue 05-01-99 18:32 Martin "Nightowl" Byttebier wrote:
>
>Maybe I'll buy it at the next Neuss Atari Show ... maybe I will go
>back to MiNTnet/Geneva/Neodesk trilogy soon ... :)

Don't use Geneva/Neodesk/MiNT. We both now it's rather instable and above
all slow. If you really want to stay with MiNTnet use N.AES/freeMiNT 1.15.
It's stable, very quick (as quick as MagiC). Support of VFAT, FAT32 etc..
>
>>Sure nothing is perfect, only one is worser then the other.
>
>I absolutely MUST ADMIT that MiNTnet is the best while talking about
>internet connections ... you surely know I have already tried this
>horrible WenSuite and NEVER succeeded to connect ... above all this
>internet package is really a shame from its authors ... let's try the
>latest beta version and you'll see what I'm talking about ... crash
>and crash my little boy ... They even don't support their users ...
>just look at their web site and you'll see what I'm talking about ...

I don't need to go to that site to know what you means. I've the demo of
Wensuite 3 here with me. Previous version had graphic card support. This
seems to be gone. Very ugly picture. However the time I've tested it I
didn't had any crash which I can't say of Adamas. Crashes all the time. I
ordered an update of Adamas. I hope it will work better now. The latest
demo looks promishing though. Still crashes but not so often.
Adamas is really fast when it becomes to display pictures.

>When I come to your "overheated room" Martin I also must admit
>NAES/MiNTnet combination looks pretty good and stable ... I can say
>I'm lucky enough to live nearest the best atari internet man in our
>country ..... So, yes, maybe, I'll give a try to your NAES marvell :)

Euch, what can I say to this. Thanks:-)
BTW: I finally got my tower.
>
>Though, I have not yet tried the genuine ASH internet package with
>Fiffi and Emailer ... this is surely because all the other excellent
>related atari net stuff becomes useless under their proprietary
>connection Iconnect ...

I did and I'm really not impressed. Ofcourse it was with my N.AES setup so
I couldn't use much. Only Iconnect and Cab. Fiffi works only with MagiC.
Shame on you ASH.

>I cannot stay without using aFTP and NEWSwatch and POPwatch and above
>all OKAMI which is really excellent and the most stable offline
>mail/news reader in our world ..

Yep, the best stuff around. Whatever some people says it works with every
setup.
I've tried it under plainTOS/STing, Geneva/Neodesk/Sting, Geneva/Thing/MiNT/Mintnet,
N.AES/MiNTnet, N.AES/STing.
>
>I want to add a note here about Geneva/Neodesk support ... did you
>know that a german Geneva 7 version appeared on the german market ?

Yep I saw that at the Neuss-fair and I also reed an article in a German
Atari magazine. Not sure but I thinks it's only a Germanised v.6

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

311. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36927fbe1e54f21@ping.be>
Source record: 86853

on Tue 05-01-99 21:51 Martin "Nightowl" Byttebier wrote:

>Yep, the best stuff around. Whatever some people says it works with every
>setup.
>I've tried it under plainTOS/STing, Geneva/Neodesk/Sting, Geneva/Thing/MiNT/Mintnet,
>N.AES/MiNTnet, N.AES/STing.

And ... you know what ? It also works under MagiC!/STinG/Thing :)

>>I want to add a note here about Geneva/Neodesk support ... did you
>>know that a german Geneva 7 version appeared on the german market ?
>
>Yep I saw that at the Neuss-fair and I also reed an article in a German
>Atari magazine. Not sure but I thinks it's only a Germanised v.6

Not true, Dan answered to my question a few weeks ago, it's a new
version which is only german for the moment !!! Astonished isn't it ?

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

312. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <76tvjspva1@jake.esu.edu>
Source record: 86854

Chris L () wrote:

: Hello there,

: Can you do the DOS trick of Undelete on ST disks? Is there a wonderful little
: program somewhere that can save my bacon.

There's also another option. I personally use the
TRASH.PRG/TRASH.CPX freeware program. It requires the Extended Control
Panel, and probably a hard drive too (at least it would help). It's more
like Win95's (or whoever MS stole it off of) Recycle Bin. It does not
delete files, rather, it moves them to a folder you set up. Therefore
if you erase something in error, it's in this folder and can be simply
copied back.

Hope that helps,
George

: Chris Lloyd (Woah, any relation to the actor??)

--
~~~~~~
"We all go about longing for love: it is the first need of our natures,
the first prayer of our hearts; but we dare not utter our longing: we are
too shy."
-- George Bernard Shaw (1856-1950)
"I have spent my life in idle longing, without saying a word, in the
presence of whom I loved the most."
-- John Jacques Rousseau (1712-78)
"I can picture every move that a man could make, getting lost in her love
is your first mistake."
-- Gordon Lightfoot, 1974
~~~~~~

313. Re: Clock for the new millenium

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <76u0mfpva2@jake.esu.edu>
Source record: 86855

Walter A. Cole (ai063@FreeNet.Carleton.CA) wrote:

: Dear Atarians

: I'm using a 1040STE with TOS 2.06; no internal clock. I have an
: Eureka clock plugged into the cartridge port. It won't go beyond 1999.
: I need an ACC or PRG that will take me into the new millenium. I've
: tried CONTROL.ACC, SETTIME.PRG, CLOCKSET.PRG, MCLOCK.ACC, DCCLK33.PRG,
: DATIME.PRG, AUTODATE.PRG, and CALENDAR.CPX. All use 2 digits only.

Somebody out there correct me if I'm wrong, but Ataris should be
okay until 2020 or so, even if it only *shows* the last two digits of the
year. So unless there's some reason to see the first two digits, your
computer shouldn't have any millenium bug :) Now, some programs only use
2 digits, which could be a problem, but the OS is fine (especially Tos
2.06). If, however, Eureka clock (which I've never seen) is not Y2K
compatable, and your 1040Ste is on the 'Net, you might benefit from a
program (I forget the name) that checks time servers for the current time
and automatically sets your clock. It's available from Peter
Rottengatter's home page (author of STinG. For the link (I can't
remember it now) see http://www.voicenet.com/~quantum/links.html).

Good luck,
George

: Is there anything available that will do what I need?
: Please send me info via e-mail to the address below.

: Your help is appreciated.

: Walter Cole

: --
: Walter A. Cole
: ai063@freenet.carleton.ca

--
~~~~~~
"We all go about longing for love: it is the first need of our natures,
the first prayer of our hearts; but we dare not utter our longing: we are
too shy."
-- George Bernard Shaw (1856-1950)
"I have spent my life in idle longing, without saying a word, in the
presence of whom I loved the most."
-- John Jacques Rousseau (1712-78)
"I can picture every move that a man could make, getting lost in her love
is your first mistake."
~~~~~~

```
-- Gordon Lightfoot, 1974
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

314. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36927669.5966199@news.freeserve.co.uk>
Source record: 86856

On 2 Jan 1999 23:52:38 GMT, steve@sweet3.freeserve.co.uk (Steve Sweet) wrote:

>I used to watch that BBC Micro prog, bloody brill's. ISTR also some other prog >that transferd data via a modulated 'block' in the corner of the TV screen.
Ahhh, the likes of Lesley Judd and Fred Gee and (what was the other chaps name?)

Derryck, I think the program which transmitted the software over the radio was called something like the Chip Shop. I've got the manual and decoding software for my Dragon 32 somewhere around here...

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

315. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3692773a.6174721@news.freeserve.co.uk>
Source record: 86857

On 3 Jan 1999 15:24:36 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:

>Please note that the N.AES/MiNT installation on the Milan is very
>MagiC-like, with no unix-like features at all. It's basically just
>MiNT in the autofolder and N.AES on top of that. This gives you an
>environment very similar to MagiC.
Glad to hear it.

The only thing to be aware of is I was talking to one of the UK
distributors who confirmed that a number of the supplied software
items are still in German (though apparently some have bene
translated). Whether N.AES is included in this category or not is
another matter, but wasn't there an English RSC file for N.AES
floating about?

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

316. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <369277ed.6353547@news.freeserve.co.uk>
Source record: 86858

On Mon, 04 Jan 1999 01:59:50 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>There was also a cartridge based OS called SMS3 which was even more obscure
>and Atari-only. I assume it's died the death by now, but you never know!
At fear of being accused of pedantry it was called SMS2 and was a
development of the Sinclair QL's OS.

It looked very interesting but a little difficult to get to grips with
(this from a man who's worked with IBM mainframes running MVS/XA and
ICL's running VME :-)

My copy is down my shed somewhere along with the STFM (and OS9)

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

317. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36927906.6635370@news.freeserve.co.uk>
Source record: 86859

On Mon, 04 Jan 1999 20:23:14 GMT,
spencer@SPAMTHISmaelstrom.freeserve.co.uk (Spencer Davies) wrote:

Further to my own post I have now got prices from both System
Solutions and Titan Designs for a Milan Motherboard kit, which is all
I would need (as it comes with items such as video card) as I already
have the case, RAM, harddisk, keyboard, mouse, monitor.

Now all I need to do is wait until I have the money to build my new PC
(thus freeing up needed components) and providing I have enough cash I
can then purchase the kit sometime in February/March by which time
hopefully the 68060 version and SCSI card will have made an
appearance.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

318. blah

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Noah Silva <st96kv2s@dunx1.ocs.drexel.edu>
Message-ID: <Pine.SOL.3.91.990105164413.4064A-100000@dunx1.ocs.drexel.edu>
Source record: 86860

```
sfdgsdfgsfdgsdfgsdfgj
fgksdfg
sfdg
sdfg
```

319. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369285ae23fb3a0@holleman.demon.nl>
Source record: 86861

on Mon 04-01-99 02:49 Bram van Kerkhof wrote:

>>
>>for what I'm worth: yes. Last time I fetched my complete list it got all
>>and put it all in the list too. No probs. File is around 700 kb.
>>
>
>Aren't you using the NEWSwatch Okami way of life Louis? ;-)

Hi Bram,

sure. But I still use Newsie for online reading groups, most of them
binaries. I still think it's great there. It was said this limit on full
newsgroups was lifted from v. 0.92, and with me that appears to be true.
For everything else I use Okami, though I'm anxiously waiting for this
aMail stuff. Still not out, I discovered 5 mins ago :-(
Got some problems using Popwatch on Mintnet. Sending an email went OK
earlier this evening and just also 5 mins ago it fetched one too for the
first time. Thusfar it bluntly refused to do so, read my previous postings.
Haven't got a clue what that could be.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

320. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <369281561615b6b2@my-ste.demon.co.uk>
Source record: 86862

-----BEGIN PGP SIGNED MESSAGE-----

on Sun 03-01-99 18:41 Gordy & Mandy wrote:

>Hi all,
>
>How do I create a key with PGP.I think I have PGP set up right to
>with with Okami but I just can't work out how to create a public or
>private key.

Depends if you want to use a GEM shell or the command-line. If you're wanting to use a GEM shell, to save having to use command-line switches, you'll need to hunt around a few FTP sites for a program called PGPSHELL. That will let you generate keys, maintain your keyrings, as well as encrypt and decrypt files or text.

To use the command-line, double-click on PGP.TTP and pass '-kg' as the parameter. Then you can just follow the prompts.

One thing to note is that PGPSHELL and Magic don't get on, or not on my system. I usually end up with a system crash with part-built dialogs, so if I need to use it I drop back to TOS. Other than that, it's quick and easy to use.

If you can't find it, mail me and I'll hunt out my copy of the archive for you.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpI7hA7+qeA2fy0RAQFWdQH/axPxunUQYV27PktfnUS5BZPnh8k5kqEr
hdwAFsbgGGQLRZC8Qxe0kDdyWB+hODOBzIKXdOvmUgR8QypZ1Xmyqw==
=Wlor
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04, V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

He who laughs last, thinks slowest.

321. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <369281561615b6b3@my-ste.demon.co.uk>
Source record: 86863

```
-----BEGIN PGP SIGNED MESSAGE-----

on Mon 04-01-99 18:57 David Knight wrote:

>Demon's Colt numbers do not support 56k connections, you need to try the
>Energis number(s) or the Green number for 56k access.
>
>Energis: 0845 079 8666
>
>I'm not sure about the Green number.

Green ROMP is 0845 212 0666

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpJBkg7+qeA2fy0RAQEKeQH/cNIN6SBc6lFsjdXu1dP/P049ij6P6z+v
jCugwRSSEYe86EhifJ29daVYCgga2OqUzopl0XYkIm9hbwctBl+Row==
=XNVv
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Hard work never killed anyone, but why take a risk?
```

322. SCSII Hard Drives for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <76u4v8jnr1@news8.svr.pol.co.uk>
Source record: 86864

Hi All,

I have a few SCSII Hard Drives for sale :-)

2.5Mb £60 inc postage in the UK
4.3Mb £100 inc postage in the UK

Email me or phone 01705-611847.

First come first served :-)

Yours Roy

Incontrol Internet Productions
http://www.incontrolinternet.co.uk

323. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76u5s7$c5t$1@snipp.uninett.no>
Source record: 86865

```
DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> Okay, is that a hard number or does it vary? I'm running Freedom from

I haven't counted it, and it's not a big problem for me as I rarely
use the fileselector anyway.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

324. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76u6bu$c5t$2@snipp.uninett.no>
Source record: 86866

Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote:

> translated). Whether N.AES is included in this category or not is
> another matter, but wasn't there an English RSC file for N.AES
> floating about?

Yes ;-) (check the URL in my sig...)

I'm also working on a 100% GEM-based configuration-utility for N.AES,
it sort of works already but need some bug-fixing and cosmethic
improvements. It's in english and a english hypertext will be
included.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

325. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be38e9$83cf7820$LocalHost@mad>
Source record: 86867

> know that a german Geneva 7 version appeared on the german market ?
> Dan was announcing to me an english version, but it's already a few
> weeks ago ... How is it possible that german people have access to a

Oh now this sounds very promising :)

Heard anything about a new version of Neodesk to support it?

AM.

I think therefore I AM.

326. Re: AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: atari@bright.net
Message-ID: <76u8ue$54f$1@cletus.bright.net>
Source record: 86868

On 4 Jan 1999 16:59:50 -, "Ken Hartlen" wrote:
>Hi,
>
>Anyone using AtarIRC v0.9x or FracIRC v2.00.
>
>I've been trying to access some channels at toronto.on.ca.undernet.org, port
>6668 and channel #f1modelers with various IRC apps.
>
>With FracIRC everything seems fine until I go to join the channel, then I
>just see "-- Attempting to joing #f1modelers --" and it never joins.
>Eventually I get messages like "JOIN - Register First" ,etc.
>
>With AtarIRC I get messages like "JOIN - Register First" ,etc. as well.
>Any thoughts as to the problem?
>
>I'm using STiK v1.12.

I will test this out from my location.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

327. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36929cbca85c01@club-internet.fr>
Source record: 86869

Hello,

in article <36927bf0371f191@ping.be>
Martin "Nightowl" Byttebier wrote on Tue 05-01-99 21:51 (+0100):

> Adamas is really fast when it becomes to display pictures.

I had a look at the very new v1.5 package. Animated GIFs are damned slow
to decode the first time. Some crashes with Magic, better behaviour with
single Tos. I dislike its dittering in 16 colors: far from what you can
see with Cab, still the best for me.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

328. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: shammond@loop.com
Message-ID: <3692cc4e@news2.newsfeeds.com>
Source record: 86870

On 4 Jan 1999 22:04:58 -, Terry May wrote:
> On Mon 04-01-99 20:16, Chris Crosskey scribbled:
>
> >STiNG reports the connection speed between the host computer and the modem,
> >typically with my Falcon (invariable in fact) that is 115k2.
>
> Actually, STinG just reports what your modem reports. In most cases,
> that's NOT your DTE rate (shown in your example), but rather the DCE
> (i.e. connect) rate.
>
> Reporting the DTE rate is pretty worthless, IMO, since I already know
> the DTE rate. I want to know what speed I connect at with the other
> modem.

With US Robotics that I flashed upgraded to V90 specs I typically get rates of 46.6K to 49.8K with my ISP. Prior to the US Robotics modem I had generic 28.8 that would only report the DTE rate. I have to agree with Terry that the DCE info is much more usefull, espically when using the new 56K lines. If there is excess noise at the time of connection the rates can drop down to 28.8 or even 24 or so. Aborting that connection and retrying a few seconds later will normally restore the speed. At least this is true for me with GTE here in Los Angeles :)

Steve

---== http://www.newsfeeds.com - Largest Usenet Server In The World! ==---

329. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <76tumt$27l$1@news.asu.edu>
Source record: 86871

>I spoke to someone at System Solutions and they didn't seem that
>interested in selling me the motherboard kit only, more interested in
>selling me a complete system! Maybe I need to try and talk to Karl or
>El?

I touched base with Godfather's Computer, the other U.S. outfit that was
going to deal in the Milan, and they said they could not get any answers
out of Milan, so they weren't going to deal.

Seems to me that shipping motherboards from Germany and putting them into
systems in the States has GOT to be cheaper than shipping entire systems.
--

330. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76rok4gmg3@news.campus.mci.net>
Source record: 86895

On 3 Jan 1999 15:46:24 G, Jo Even Skarstein wrote:

->Freedom is fine, I use 1.15e all the time. It's a bit nasty though,
->not only under N.AES but all systems. I've found that the best
->solution is to install both N.FSEL and Freedom, in this case N.FSEL is
->used whenever Freedom fails. You can also enable/disable N.FSEL on the
->fly by selecting it from the accessories/apps-menu.

Hi Jo! Hmm...I'm curious about this, when does Freedom fail? I've been
using the registered version for a month or two now, and I've not noticed
anything odd (yet). Thanks! ;-)

(its v1.15e as well)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

331. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <76rov0$59b$2@snipp.uninett.no>
Source record: 86896

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> Hi Jo! Hmm...I'm curious about this, when does Freedom fail? I've been
> using the registered version for a month or two now, and I've not noticed
> anything odd (yet). Thanks! ;-)

Please note that I'm talking about 1.15 now, as I've never been able
to get Freedom2 working.

There are two main problems with Freedom (1.15):

1. After a certain number of calls it just ceases to work, and the
original fileselector is used instead.
2. Under some circumstances (e.g. when called from a CPX) it's not
possible for Freedom to open it's window.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

332. Re: Atari STE (was Atari Falcon Info)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be384a$77620340$1229f7c2@mad>
Source record: 86897

> A> Never saw one, prolly never will.
> It's not something to get excited about :-}

ya mean I wet meself for nowt? :P

AM.

I think therefore I AM.

333. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36915c327c5c530@my-ste.demon.co.uk>
Source record: 86898

```
-----BEGIN PGP SIGNED MESSAGE-----

Hello Derryck,

on Sun 03-01-99 22:00 you wrote:

>On 1 Jan 1999 04:36:46 G, Misha O'Neill wrote:
>>On Thursday 31-12-98 17:29 (GMT) Mike Borsley wrote:
>
>[...]
>
>>MB> On switching back to 19200 I found I only needed to replace the Baud
>>MB> rate in DIAL.SCR to 19200 and it works fine with the revised
>>MB> settings in HSMODEM.
>>
>>Just a thought... Is the upgrade definitely for 38k4 ??? I'm just
>>wondering if it's worth trying 57k6 (or even 115k2) in DIAL.SCR (but
>>don't get too hopeful).
>
>I've a strange feeling that you set everything to 19200 and that mod doubles
>that rate to 38400 without anything needing to be adjusted.

That's how the 4040 mod works here. The port speed on my STE is set as
19200, although the modem used to say it was 38400, or 57600 when I
forgot to switch back to the lower speed.

>It should be possible to set the modem to report the serial port speed (DTE)
>rather than the connect speed which should prove the mod.

If there's no init string sent to the modem by the dialer, adding "ATW0"
should make the modem report the DTE (port to modem) speed, whereas adding
"ATW2" should make the modem report the DCE (modem to modem) speed.

If there is an init string, just tag on "W0" or "W2" depending on what you
want the dialer to display.

BTW, this works with my 14400 and 33600 Rockwell modems, and my 28800 Pace,
so it should work with any other Hayes compatable modem.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpFqIA7+qeA2fy0RAQFdRwIA2f5yF4uxS+h3iFHsje4Z7dPIvscj71en
3uZUNdVsKMRRhK5cFn7XUm17/vl4u0Kh5KGNiC/BAT8Zjj9FgGOYcw==
=cSXu
-----END PGP SIGNATURE-----
```

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

I wish I could remember where I parked my hard disk.

334. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76rqvpgmg4@news.campus.mci.net>
Source record: 86899

On 4 Jan 1999 15:55:10 G, Chris L wrote:
->
->Hello there,
->
->Can you do the DOS trick of Undelete on ST disks? Is there a wonderful little
->program somewhere that can save my bacon.
->
->
->
->Chris Lloyd

Hi Chris, get "ST-TOOLS". It'll do the job for you just fine (although
its slow on big files on floppy disks). That is, as long as you've not
copied anything to wherever your files are. Then, they might have been
overwritten, and lost...

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

335. ST-Guide trouble

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <76rssmild1@news2.xs4all.nl>
Source record: 86900

Hello,
I can't get ST-Guide to work well. It loads from an ACCS folder
(under Magic 5.04) and always tries to find the HYP in that same
folder. I have set a path for these HYP-files in STGUIDE.INF but that
clearly has no effect. If another program calls ST-Guide things go
wrong in the same way. Any help would be appreciated, thanks, Joost.

Joost Bataille email: bataille@xs4all.nl

336. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76s1lsfmt1@news3.Belgium.EU.net>
Source record: 86901

Hello,

Their seems to be some confusion about the Milan motherboard-kit:

The motherboard-kit comes in a nice big box and includes:
- Milan-Mainboard with 68040 25Mhz fitted
- Graphic Card S3 V64+
- Drivers
- Milan-Multi-OS 1.25 CD
- Cables for internal connection to IDE, Floppy, serial and printer port
- Manual
Suggested retail price DM999 or ï¿½325

Their is only one version available and this is it !!, the definition of MOTHERBOARD seems to be different to Milan Computer then is does to most of us. Considering the high retail price it seems to me, one is better off bying the cheepest assembled version and start building up from there.
I gues the reason why most dealers don't like to sell the kit on its own is because the Milan is a nice machine to get rid from all their unsold and out of dated material (small IDE harddisk, 2 4MB SIMM's, 16 speed IDE CD ROM), they've got hungry kids to feed you know....

According to an advertisement from Milan Computer in the German ST-Computer magazine, the SCSI-card is now for sale (DM199 or ï¿½70). They also mention an 68080-UPGRADE wich should be available now (DM999 or ï¿½325). They DO NOT mention a MILAN060 so don't get confused.

ASH is a commercial firm, why should they release MAGIC for the Milan, when EVERY Milan owner gets NAES for free. I can't imagine they would sell a lot of copies. Milan Computer has chosen the NAES-route, if you don't like it well one of the options is the HADES060 wich come to think of it, could be a better and also cheaper buy in the end.

You want some more to think about? According to a couple of benchmarks I made with gembench 4.0, a TT with Cattamaran fitted (48Mhz) and a SuperNova graphic card wins on the display (+ 325%) while on speed the Milan is only nearly twice as fast (+ 189%). But most important, while working with it I never got the impression that it was the superior machine. When you upgrade from a standard ST or Falcon the speed factor will be quit impressive, but if you are a Atari user wich has upgraded his gear through the years to something like the configuration mentioned above the Milan might come as a disappointment. If anyone is interested in the benchmarks I'll be glad to post them.
The only thing going for the Milan IMHO is the price, but to turn it into a full spec HADES will cost you much more.....and you still will not be able to run MagiC.

I don't know if the Milan is selling well, but I haven't seen any Milan-users in the newsgroups or WWW. Perhaps they can't get on the net with the supplied Draconis package?

Cheers from Belgium
(known for beer, pralines, corruption and pedophiles)

dennis.vermeire@ping.be

337. Re: FS: TT, Mega 4 and stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <19990104225639.13903.00007556@ng98.aol.com>
Source record: 86902

Correction: The monochrome monitor is the SM124.

I also have:

C-Lab Notator version 2.0 (1988)

PG Music Jazz Guitarist for Atari (3 disks, range 1 - 60)

Warp 9 accelerator

Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index.html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

338. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76s8ri$s25$1@news.campus.mci.net>
Source record: 86903

On 5 Jan 1999 01:13:04 G, Jo Even Skarstein wrote:

->Please note that I'm talking about 1.15 now, as I've never been able
->to get Freedom2 working.

Right, me too...

->There are two main problems with Freedom (1.15):
->
->1. After a certain number of calls it just ceases to work, and the
->original fileselector is used instead.
->2. Under some circumstances (e.g. when called from a CPX) it's not
->possible for Freedom to open it's window.

Okay, is that a hard number or does it vary? I'm running Freedom from
my NAES.CFG file (not CPX or ACC). Thanks for the info! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

339. Wtb: Atari Portfolio!

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Larry Rodriguez <lr172@bellsouth.net>
Message-ID: <3691B26A.BB0B98B1@bellsouth.net>
Source record: 86904
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari,alt.atari,comp.sys.palmtops,alt.comp.sys.palmtops

Im looking for any Atari portfolios available. If you have one Please
E-mail me
with the condition of the unit & price. Location does not matter, since
I will cover shipping. I'm in the USA.

E-mail: LR172@bellsouth.net

Thanks!

340. Running NetHack on a Mac

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <76sc5r$8vd$1@irk.zetnet.co.uk>
Source record: 86905

My Falcon has been debilitated by a failed Nemesis installation for some time now, so to get over my Atari withdrawal, I bought MagicMac. The one program I really miss, though, is Warwick Allison's (sp?) GEM version of NetHack 3.1.

Has anyone got this to run under MagiC(Mac)? Is there a patched version? Are there any alternative ways of running it?

At work it runs flawlessly under Gemulator on a PC. My best effort on the Mac involved running RealPC (a PC emulator), then running TOSBOX. NetHack runs like this, but it's sluggish.

NoSTalgia seems to be another alternative, but I'm not aware of any programs to run it at a higher resolution. The 640*400*16 res in the latest version runs NetHack, but with screen corruption around the all-important status information windows.

So does anyone have any good ideas about the best way to get NetHack running at a reasonable speed? My system is MacOS 8.1, with a 604e uP. Oh, and the only native Mac version of NH I found was a direct port of the text based version; I like my colour icons.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

341. Re: .hqx files

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: es@apollo.lv
Message-ID: <1dl5jta.xxg8f1reuee6N@dial15.apollo.lv>
Source record: 86906

James F. Haslam <jfhaslam@zetnet.co.uk> wrote:

> Hi All!
>
> On a site dedicated to Atari emulation on Macintosh computers :
>
> http://web.ukonline.co.uk/macgamer/
>
> ..I found a lot of downable files all in .hqx format. I assume that
> these are packed files of some kind. Is there a packer for the Atari
> that'll depack these?
>

I don't know exactly about .hqx decoders on Atari platform (but have heard there is such software). If you have or can access a PC than there is marvellous freeware decompressor Aladdin Expander which handles almost all PC and Macintosh encoding & compression methods. It can be downloaded from <http://www.aladdinsys.com>. BTW this company also makes most popular Macintosh compression tool Stuffit.

Hope this helps.

--
Sveicieni / Regards,
Elmars
============
es@apollo.lv

342. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76sggk$fm3$2@news4.svr.pol.co.uk>
Source record: 86907

On 4 Jan 1999 06:26:11 G, atari@paxtonsoftware.freeserve.co.uk wrote:
>
> Hey! derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
>>On 31 Dec 1998 18:55:38 , John S. Gray wrote:
>>
>>>The ST PLUS publishers should post here when each issue is about to
>>>publish, and should regularly put out a call for submissions.
>
>Well its the 7th of every month.. never fails.. can't miss...

I collect my issue in person from Gordon himself near the end of each month
at our club meeting! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

343. ASH emailer views please

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76sggl$fm3$3@news4.svr.pol.co.uk>
Source record: 86908

Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to accompany IConnect/CAB2.7 and would appreciate some views.

I'm especially interested in its offline news reading abilities, email is taken care of via a different route.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

344. Re: XMENGR/Profile (was[FREWWARE] jpegem)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76sggn$fm3$4@news4.svr.pol.co.uk>
Source record: 86909

On 3 Jan 1999 23:57:50 G, Charles Stanley wrote:
>On 2 Jan 1999 01:31:54 G, Charles Stanley wrote:
>>On 29 Dec 1998 04:29:40 , Misha O'Neill wrote:
>><...>
>>>This has been integrated into MagiC 6 (and v5.xx IIRC), so
>>>XMEN_MGR.PRG is no longer needed.
>
>>Thank you, Misha, for this very useful info, not supplied
>>elsewhere(!)
>>This might solve a problem with the disappearing mouse-pointer
>>in, eg, Profile when clicking a submenu item: I'll be back if it
>>doesn't....@@@@@
>
>Later (2.1.99): it doesn't! Magic6 & NVDI 5 installed, the sub-
>menus do not work at all and the mouse-pointer disappears.

And the same here. Nothing links from a submenu item and the mouse pointer disappears. Luckily I've got Showmouse assigned to a function key in Thing...

I'll email the author of Profile and mention this, I suggest that anyone else with the same do the same - however I'm not at all certain that he will be able to do anything about it.

Try Shau'ri ITMT.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

345. Re: progs to convert CRLF to LF and vic

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76sggp$fm3$5@news4.svr.pol.co.uk>
Source record: 86910

On 4 Jan 1999 04:44:33 +, Hallvard Tangeraas wrote:

[...]

>PS. the author of "Idealist" has just told me about a new version of his
>program, and a new website which I will add to my Atari Launchpad site

You can get IdeaList 3.90E from InterActive http://www.cix.co.uk/inactive/
as well BTW.

Nice to see this utility being developed further.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

346. Re: SC 1224 ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3691CB50.E9ACE514@directprovider.REMOVETHECAPITALS.net>
Source record: 86911

BGarvey355 a ï¿½crit :
>
> What are the max resolution and color display specs for this monitor. And is
> this an Atari ST specific only monitor?

It's an Atari RGB monitor (more like a TV than a VGA monitor), designed
for the Atari ST, but that can be adapted to be used with other
machines. It can display up to 640x200 at 50/60Hz. No good for a PC, but
useable for video or with a console if you made an adapter.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

347. Re: Mitsumi Floppy Drive-replacement 1040ST drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3691CC91.6C353D88@directprovider.REMOVETHECAPITALS.net>
Source record: 86912

```
Hallvard Tangeraas a ï¿½crit :
>
> Alyre Chiasson <chiassa@umoncton.ca> wrote:
>
> > I need to replace the floppy drive in my 1040ST and have picked up a
> > Mitsumi D359T3.
> [...]
>
> I've never used a Mitsumi drive with an Atari and have been told by
> others that they're about 2 mm too long for the screws or something...
> But I might be wrong.
>

I have a Mitsumi, and it fits perfectly well. The only problem is mine
has no jumpers.

I'll be making up a text file about how to adapt it. There is a
solderpad on the drive's PCB labelled SD1 or something (I'll check that)
that you have to short to change the drive ID.

Don't bother about inverting lines in the cable, that's for PCs and
doesn't work on Ataris. Just plug in the cable upside down.

To cure the media change problem, use fmc.prg in your AUTO folder,
available in the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

348. Re: 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3691D408.30EFD73B@directprovider.REMOVETHECAPITALS.net>
Source record: 86913

```
Karel Smolders a ï¿½crit :
>
> Hi all,
>
> Is this a classic question ? I have an Atari 260 ST in the attic,

Nice machine for a collector. Pretty unuseable nowadays, but rather
rare!

> served me well while it was still functional. Now I have thousands of pages
> of text under 1st Word (the word processor provided with it), which I cannot
> use in my current PC environment.
>
> My search for an emulator of sorts on the net has been in vain. Anybody out
> there know where one can be found ?

You want an Atari ST emulator to run 1ST Word on, not a 1ST word
emulator.

Try pacifist.atari.org or tosbox.atari.org or winston.atari.org.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

349. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3691D690.7BF7C444@directprovider.REMOVETHECAPITALS.net>
Source record: 86914

dennis.vermeire@ping.be a ï¿½crit :
>
> Hello,
>
> Their seems to be some confusion about the Milan motherboard-kit:

<snip>

Could you please set your newsreader to limit the line length to 75
columns. It seems you're using ASH emailer and it's rather annoying when
using anything else.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

350. Re: .hqx files

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <76sqhv$e1m@ds2.acs.ucalgary.ca>
Source record: 86915

On Mon 04-01-99 23:48,
Tomas Berndtsson wrote about Re: .hqx files
in comp.sys.atari.st:

TB> jfhaslam@zetnet.co.uk (James F. Haslam) writes:
TB>
TB> > Hi All!
TB> >
TB> > On a site dedicated to Atari emulation on Macintosh computers :
TB> >
TB> > http://web.ukonline.co.uk/macgamer/
TB> >
TB> > ..I found a lot of downable files all in .hqx format. I assume that
TB> > these are packed files of some kind. Is there a packer for the Atari
TB> > that'll depack these?
TB>
TB> Not that I've heard of. I can't remember the name of the packer for
TB> Mac, but I think later versions or SIT packer can handle them.

Well, not quite. The .hqx extension indicates that the file has been
converted to ASCII characters for internet transmission, and is, in
fact, the same as Bin-hex, or Mode 32, or Mime encoding. Use ESSCODE
to decode. Once the file is converted back into its binary form, it
is probably a compressed file and will have either a .sit or .sea
extension. These are compressed with the Mac program StuffIt, but can
be expanded on the Atari with the program "UNSITX", which I believe I
found on the UMich archive many moons ago.

TB> The Mac has a different standard for executables than most other
TB> machines. The files are divided into two parts, one resource part and
TB> one data part. This is why you can't really make a packer for Mac
TB> execs on other machines..

Yes, you need to work on the Data part of the file, but you can safely
ignore the Resource Fork, which shows up on an Atari as being a
sub-folder in the same directory as the data file.

Regards,

--
Quality Audio Recording and Editing for Classical and Acoustic Music
____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

351. Clock for the new millenium

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <76ssmu$pbm@freenet-news.carleton.ca>
Source record: 86916

Dear Atarians

I'm using a 1040STE with TOS 2.06; no internal clock. I have an
Eureka clock plugged into the cartridge port. It won't go beyond 1999.
I need an ACC or PRG that will take me into the new millenium. I've
tried CONTROL.ACC, SETTIME.PRG, CLOCKSET.PRG, MCLOCK.ACC, DCCLK33.PRG,
DATIME.PRG, AUTODATE.PRG, and CALENDAR.CPX. All use 2 digits only.

Is there anything available that will do what I need?
Please send me info via e-mail to the address below.

Your help is appreciated.

Walter Cole

--
Walter A. Cole
ai063@freenet.carleton.ca

352. Re: ST-Guide trouble

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <76t29tvsp1@nnrp1.dejanews.com>
Source record: 86917

In article <76rssmild1@news2.xs4all.nl>,
bataille@xs4all.nl (Joost Bataille) wrote:
> Hello,
> I can't get ST-Guide to work well. It loads from an ACCS folder
> (under Magic 5.04) and always tries to find the HYP in that same
> folder. I have set a path for these HYP-files in STGUIDE.INF but that
> clearly has no effect. If another program calls ST-Guide things go
> wrong in the same way. Any help would be appreciated, thanks, Joost.

Is stguide.inf in the root of your bootdrive? IIRC ST-Guide always looks for
<bootdrive>:\stguide.inf, and not in the current directory.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

353. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be38a7$a4648ea0$2529f7c2@mad>
Source record: 86918

> small?... small ?...are you mad ?... a founder member of the footboll

Actually, I am Mad, hence the name :)

> We where winning BTW :)

"where"? as in, before you lost :)

AM.

I think therefore I AM.

354. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be38a7$b6018780$2529f7c2@mad>
Source record: 86919

> >I don't know whether to agree at this point or just not answer :)
> Cheers mate..

np :P

AM.

I think therefore I AM.

355. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76t2i7etm1@news3.Belgium.EU.net>
Source record: 86920

Chris Cracknel wrote:

>So unless MiNT et al are entierly on ROM that I either replace my TOS >with or
>plug into the cartridge port I'll continue to plug away with GEM/TOS
>because it's fast, easy, and does what I want without eating my >machine
>alive.

MagiC 2, 3, 4, 5 and 6.0 can be burned in ROM, their is even room left
for the SCSI-driver CHBD. When you boot up, their is a nice rotating
MagiC logo, by pressing different functions keys you can choose the way
MagiC boots: in fast Ram or normal Ram, with scsi-driver installed or not.
Boot from normal TOS if in one is available, set the HD-delay, set clock ....etc.
The settings are saved into the non-volatile memory of the clock if one
is installed. So next time you want to impress your friends think about
this: a machine with TWO operating systems in ROM, incorporating a
full spec SCSI driver....

Cheers from Belgium,
(known for beer, pralines, corruption and pedophiles)

dennis.vermeire@ping.be

356. Re: Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <19990105082558.18272.00007596@ng14.aol.com>
Source record: 86921

I'm a little slow, what is DOIT_ST?

>Take DOIT_ST, the answer for your keyboard questions..>

357. Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: "Chris L"
Message-ID: <3691ff4e.8638666@nnrp.news.uk.psi.net>
Source record: 86922

Hello

I've got a floppy with some important and unfortunately deleted files.

Is there an ST versionof the DOS utility Undelete with which I can rescue them?

Thanks
Chris Lloyd

358. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: (unknown)
Message-ID: <3691ffbf.8752186@nnrp.news.uk.psi.net>
Source record: 86923

>
> Hi Chris, get "ST-TOOLS". It'll do the job for you just fine (although
> its slow on big files on floppy disks). That is, as long as you've not
> copied anything to wherever your files are. Then, they might have been
> overwritten, and lost...
>
>

Great stuff. I've posted my question again. For some reason it took ages for my first post to appear.

Thsi ST-Tools of which you speak. Where can I get it? Is it a shareware job or is money involved?

Chris Lloyd

359. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <76t4c5psu1@roch.zetnet.co.uk>
Source record: 86924

On 4 Jan 1999 22:48:27 G, Stichting ST wrote:

>When I ask my provider (xs4all) for the full lists I get a
>download of about 900 kb. Then my Newsie v 0.86 (I know I am riding
>an antique bike) goes trimming and produces a file of exactly 32 kb
>long.
>Is this problem really solved in v 0.92???

Nope! I get the same trouble on 0.92 with Zetnet's lists.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

360. WTD: Classic Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: a1exh@hotmail.com
Message-ID: <76tg9p$cl7$1@nnrp1.dejanews.com>
Source record: 86925

Hi ST users,

I'm doing a tribute site to a bunch of demo coders who turned games programmers and wrote games that (at the time) really pushed the limits of their machines.

The company was called "Thalion", and they did the following games :

AmberStar*
AmberMoon
LionHeart*
Lethal XS
Atomix
Chambers Of Shaolin
Dragon Flight
Enchanted Lands
Ghost Battle
Seven Gates of Jambala
Leavin' Teramis
Magic Line
No Second Prize
Prehistoric Tale
Tangram
Trex Warrior
Warp
Wings of Death

I'm trying to get hold of copies of these games (Or at least scans of the box covers). I understand there were german and english versions of each game (I'm after both).

If you have any of these games, email me and we'll come to some arrangement.

If you used to work at Thalion, and have some photos or stories or whatever get in touch (Especially if you still have some code/gfx lying around on disks!!)

Cheers

Alex Holland

P.s. To see what Im talking about go to the preview site
http://Thalion.atari.org

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

361. Re: AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: <>
Message-ID: <369238e3.0@news.qnet.com>
Source record: 86926

On 4 Jan 1999 16:59:50 -, "Ken Hartlen" wrote:
>Hi,
>
>Anyone using AtarIRC v0.9x or FracIRC v2.00.
>
>I've been trying to access some channels at toronto.on.ca.undernet.org, port
>6668 and channel #f1modelers with various IRC apps.
>
I've been using ATIRC for about 8 months now and have had no
troubles with it.

362. Re: Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <3692392B.950BAEF@hisoft.co.uk>
Source record: 86927

Chris, L wrote:

> I've got a floppy with some important and unfortunately deleted files.
>
> Is there an ST versionof the DOS utility Undelete with which I can rescue them?
>
Diamond Edge will allow you to undelete files -
http://www.hisoft.co.uk/atari/

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS, The Old School, Greenfield, Bedford, MK45 5DE, UK
Tel: +44 1525 718181 Fax: +44 1525 713716 Freecall 0500 233 660
http://www.hisoft.co.uk/ http://www.cinema4d.com/

363. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36924cee1265ad2@ping.be>
Source record: 86928

on Mon 04-01-99 21:18 Jo Vandeweghe wrote:

>A friend of mine called nightowl wasn't really happy to see I was
>leaving the MinTNET world to come in STinG world and above all he
>hated MagiC! ...

Hehe, nice to see my name here. Yes it's true I was disappointed but I'm
not a MagiC hater. I only dislike the way ASH is doing business nowadays.
Also I refuse to work with applications that only will work happily on
certain machines.

>But it was my choice and I found it good until I saw I couldn't get
>aFTP working as far as before while trying to upload to my websites
>... until now I never succeeded to completely replace the MinTNET

Aha, you know that MiNTnet is the best (for the moment)

>functionnalities when speaking about internet ftp upload functions ...
>in fact I never succeeded to upload anything while using STinG under
>MagiC! ....

>another desktop ... so today I'm reduced to use an iconless desktop
>(more and more buddhistic than ever ...) because some authors refuse
>to use the same icon format ...

The only icon format that isn't compatible is the Neodesk one AFAIK. I've
extracted succesfully icons from Thing, Nodesk, Teradesk, Easy, Jinnee

>
>My lesson is : there are plenty of OS : MinT, NAES (not yet tested
>Martin ! ... hum maybe this year :)

Do me a favour will you. Test it

>But you'll never be happy with any of these combinations because
>nothing is perfect.

Sure nothing is perfect, only one is worser then the other.

Cu
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now

UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

364. Re: ST Mouse Problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: David Grizzle <dgrizNOT@usa.net>
Message-ID: <36922055.B9BD12B9@usa.net>
Source record: 86929

>
> On 3 Jan 1999, Chris Cracknell wrote:
>
> > Guess I should have mentioned "been there, done that". It still gives me
> > the right movement problem. It seems almost like the mouse has the wrong
> > sized ball in it. If it was a little bigger it would make better contact
> > with the mouse rollers. Or maybe I need a mousepad that offers better traction.
> >

If a new mouse pad does not help you can check the idler wheel. This is
the spring loaded wheel that is at approx. a 45 degree angle to the main
movement wheels and keeps the ball pushed against them. If it does not
move in and out easily or the spring has lost tension it can also cause
this problem.

HTH

David G.

365. Atari Times - still alive!

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <76tm3h$9ia$1@irk.zetnet.co.uk>
Source record: 86930

Hi everyone...

The Atari Times is NOT dead!

I was unhappy about letting the Atari Times disappear completely from the Atari scene so I have decided that instead of abandoning it, I will continue to edit it albeit in a different format...

AT is no longer a disk magazine, but rather an on-line publication... The URL for the new 'Atari Times Online' is:

http://at.atari.org

It is my plan to update the ATO pages fairly regularly with the same sorts of articles and news that have made the disk magazine a success over the last two and a half years! I also plan to release an occasional printed Atari Times Special Edition similar to that which I released last year. This will contain a selection of the best articles from the web page along with a few SE exclusive artices in the more convenient printed format.

Atari Times Special Edition 2 is due for release in mid February, and is based on the 1998 Atari Times Awards. It will include reviews of winning software, and interviews with the winners...

I still need your support, and all submissions will be gratefully recieved...

ATO is due for launch on 1st February 1999, so please contact me as soon as possible if you are able to help in any way...

Cheers,

* Colin Polonowski
* polonowski@zetnet.co.uk
* colin@croftsoft.freeserve.co.uk
* The Zone - http://www.users.zetnet.co.uk/polonowski/

366. Re: ASH emailer views please

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <76tmm5$2ldc$1@news-inn.inet.tele.dk>
Source record: 86931

>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
>Date: 5 Jan 1999 07:55:01 GMT
>
>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to
>accompany IConnect/CAB2.7 and would appreciate some views.
>
>I'm especially interested in its offline news reading abilities, email is
>taken care of via a different route.
>
>Rgds, Derryck
>

Yes, I`m using ASH Emailer v. 1.1, and is very pleased with it.
It`s very easy to use offline, if set up the right way, I run Emailer,
Emailer start Iconn,- connect to the net,- get my mail and news and
disconnect.
It let`s me do other things while getting mail and news and it waith for
me untill I`m ready for the news.

You can tailor it to just getting news or mail, it has a filter option and
it lets you save any messg. into any groupfolder you have created.
Don`t know if there is a limit to how many folders it can handle.

It`s a little slow when doing a search in a large group file, mine is
+ 34000 groups.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

367. Re: .hqx files

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369260b821daf41@ping.be>
Source record: 86932

on Mon 04-01-99 23:48 Tomas Berndtsson wrote:

>jfhaslam@zetnet.co.uk (James F. Haslam) writes:
>
>> Hi All!
>>
>> On a site dedicated to Atari emulation on Macintosh computers :
>>
>> http://web.ukonline.co.uk/macgamer/
>>
>> ..I found a lot of downable files all in .hqx format. I assume that
>> these are packed files of some kind. Is there a packer for the Atari
>> that'll depack these?
>
>Not that I've heard of. I can't remember the name of the packer for
>Mac, but I think later versions or SIT packer can handle them.

In the Mac side use Stuffit.

There is one. Take a look at the Belgian ftp-site
193.190.205.13 atari/incoming/packers/xbin.ttp

It's a small utility with unfortunately no docs. Just drag and drop the file
you want to extract to xbin.ttp.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

368. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369260b821daf42@ping.be>
Source record: 86933

on Tue 05-01-99 00:52 DarkChyld [Ronald J. Hall] wrote:

>On 3 Jan 1999 23:57:54 G, Charles Stanley wrote:
>
>->My NEWSie 0.92 includes MUNPACK as the *only* TTP for coded
>->attachments: no problems here.
>->
>->Cheers, Charles.
>
> Hmm...thats interesting. I've got MUNPACK.TTP and UUD.TTP in my \WORK
> folder in Newsie .92. Docs say that you do not have to use them, and
> Newsie will attempt to do it itself (at least with UUencoded files) and
> it does this-this is what I've been doing, and saving MIME encoded files
> out, then using ESS_Code to convert them.

Newsie take care of decoding attached mails by itself. At least that is
what happens on my system. I remember me however this wasn't always the
case. In the past Newsie bombed me out when I tried to decode base64
message. Not with UUdecode message however.
I'm not a Newsie user. I really can't say with which version I
had problems.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

369. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369260b821daf43@ping.be>
Source record: 86934

on Tue 05-01-99 05:44 DarkChyld [Ronald J. Hall] wrote:

>On 5 Jan 1999 01:13:04 G, Jo Even Skarstein wrote:
>
>->Please note that I'm talking about 1.15 now, as I've never been able
>->to get Freedom2 working.
>
> Right, me too...

Try the latest one v2.05. This should work. But don't touch the
cpx-function. It does some very strange thing, at least this is what
happens on my machines. For instance under 256 color mode it will reset
the colors. Trying to view all the files instead of just the cpx's kills
freedom with an Illigal instruction message. If this happens check the
system time. Very likely I will be a very strange value, like 45.03.2038.
>

> Okay, is that a hard number or does it vary? I'm running Freedom from
> my NAES.CFG file (not CPX or ACC). Thanks for the info! ;-)

Someone meantioned that this happened after one has called 62 message. I
didn't count the calls but the bug is there alright.
BTW: With 2.05 I haven't had this for the moment.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

370. Re: Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76to0f$m5v$3@news.campus.mci.net>
Source record: 86935

```
On 5 Jan 1999 12:03:40 G, Chris L wrote:
->Hello
->
->I've got a floppy with some important and unfortunately deleted files.
->
->Is there an ST versionof the DOS utility Undelete with which I can rescue them?
->
->Thanks
->Chris Lloyd
->.
```

Hi Chris. Get ST-TOOLS. Its a tad bit slow on floppy disks, but it works well-as long as you've not copied anything on to the floppy since you undeleted the file. ST-TOOLS is shareware, so you can find it at all the good ftp sites or a local BBS... ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

371. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76to67$m5v$4@news.campus.mci.net>
Source record: 86936

On 5 Jan 1999 12:05:44 G, Chris L wrote:

->Great stuff. I've posted my question again. For some reason it took ages for my
->first post to appear.
->
->Thsi ST-Tools of which you speak. Where can I get it? Is it a shareware job or
->is money involved?
->
->Chris Lloyd

Hey. ST-TOOLS is shareware, but its fully useable, nothing is disabled.
You can find it at any good ftp site, or a local BBS. I also think it
was on an ST-Format cover disk at one point. Should be on any of the
CD-ROM(s) for Atari's as well (Gemini, Mega Archives, etc,...) ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

372. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76tp24$2f1$2@news2.xs4all.nl>
Source record: 86937

On 3 Jan 1999 18:41:36 , Gordy & Mandy wrote:
>
>How do I create a key with PGP.I think I have PGP set up right to
>with with Okami but I just can't work out how to create a public or
>private key.
>
making your one and only key has nothing to do with Okami.
It is an autonomic function of PGP.
How to do it: I did it once and before that I had to read the big
manual that came with the PGP version 2.
Logically there should also be a manual with the 5.x versions.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

373. Re: .PDF reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <76tp27$2f1$3@news2.xs4all.nl>
Source record: 86938

On 3 Jan 1999 21:16:10 , Martin "Nightowl" Byttebier wrote:

>>Look in this newsgroup: every month he announces the updates here.
>>
>Small correction, I announce every week the new updates:-)
>
Yes and once in a while a complete list of stuff available.

Keep it going Martin!!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

374. Re: ST Mouse Problem - fixed

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76to80$1vm@james.hwcn.org>
Source record: 86939

Well I finally figured out what the true problem with the mouse was. No
gook on the rollers, washed the mousepad and that helped a little, but
the true problem wasn't discovered until I opened the mouse and watched it
in action.

Because the left/right roller is on the right side of the mouse, when you
move the mouse right, it is forcing the ball away from the roller.
It just wasn't making enough contact with the roller to do it's job.
The mouseball sits in a little black plastic housing inside the mouse
that is held down with 2 screws, I loosened the screws then pushed the
housing as far up and to the right as possible and then tightened the
screws again. Now the ball makes even, firm contact with both the up/down
and left/right rollers. No more mysterious left only movement.

Now that I've got the Eclipse mouse properly working I must say it's a huge
improvement over the Atari mouse.

CRACKERS
(Love my meeces to pieces from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

375. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76to83$205@james.hwcn.org>
Source record: 86940

In article <76t2i7etm1@news3.Belgium.EU.net>, <dennis.vermeire@ping.be> wrote:
>Chris Cracknel wrote:
>
>>So unless MiNT et al are entierly on ROM that I either replace my TOS >with or
>>plug into the cartridge port I'll continue to plug away with GEM/TOS
>>because it's fast, easy, and does what I want without eating my >machine
>>alive.
>
>MagiC 2, 3, 4, 5 and 6.0 can be burned in ROM, their is even room left
>for the SCSI-driver CHBD. When you boot up, their is a nice rotating
>MagiC logo, by pressing different functions keys you can choose the way
>MagiC boots: in fast Ram or normal Ram, with scsi-driver installed or not.
>Boot from normal TOS if in one is available, set the HD-delay, set clock ....etc.
>The settings are saved into the non-volatile memory of the clock if one
>is installed. So next time you want to impress your friends think about
>this: a machine with TWO operating systems in ROM, incorporating a
>full spec SCSI driver....
~^~^~^

376. Re: Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <76to81$1vr@james.hwcn.org>
Source record: 86941

In article <19990105082558.18272.00007596@ng14.aol.com>, bgarvey355@aol.com (BGarvey355) wrote:
>I'm a little slow, what is DOIT_ST?
>
>>Take DOIT_ST, the answer for your keyboard questions..>
~^~^~^

377. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36925de03f40e1@ping.be>
Source record: 86942

on Tue 05-01-99 18:32 Martin "Nightowl" Byttebier wrote:

>>NAES (not yet tested
>>Martin ! ... hum maybe this year :)
>
>Do me a favour will you. Test it

Maybe I'll buy it at the next Neuss Atari Show ... maybe I will go back to MiNTnet/Geneva/Neodesk trilogy soon ... :) maybe I could totally go away from computers as I did with the net a few weeks ago ... maybe ...

>Sure nothing is perfect, only one is worser then the other.

I absolutely MUST ADMIT that MiNTnet is the best while talking about internet connections ... you surely know I have already tried this horrible WenSuite and NEVER succeeded to connect ... above all this internet package is really a shame from its authors ... let's try the latest beta version and you'll see what I'm talking about ... crash and crash my little boy ... They even don't support their users ... just look at their web site and you'll see what I'm talking about ...

STing is nice because you don't need to know too much about configurations and so ... but it has some very big limits while talking about ftp usage (particulary uploading files ...)

When I come to your "overheated room" Martin I also must admit NAES/MiNTnet combination looks pretty good and stable ... I can say I'm lucky enough to live nearest the best atari internet man in our country ..... So, yes, maybe, I'll give a try to your NAES marvell :)

Though, I have not yet tried the genuine ASH internet package with Fiffi and Emailer ... this is surely because all the other excellent related atari net stuff becomes useless under their proprietary connection Iconnect ...
I cannot stay without using aFTP and NEWSwatch and POPwatch and above all OKAMI which is really excellent and the most stable offline mail/news reader in our world ...

I want to add a note here about Geneva/Neodesk support ... did you know that a german Geneva 7 version appeared on the german market ? Dan was announcing to me an english version, but it's already a few weeks ago ... How is it possible that german people have access to a new version ? Are they really more Geneva involved than english one ????? That's a true mystery for me ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

378. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36925fe8679321@holleman.demon.nl>
Source record: 86943

on Mon 04-01-99 23:22 Louis wrote:

>Rite, before people jump on me: I did another one. (Have been switching
>back to MagiC in the meantime, now again on Mint/N.AES).
>
>Meanwhile removed Speedup from the config, maybe it has to do with it.
>
>Newsie: no more problem.
>Popwatch: no mail available, so couldn't check. Connecting/disconnecting no
>problem.
>Newswatch: same speed (about) as usual.
>
>So it looks like it's OK now.
>
Well, not all of it:

Most stuff runs and runs OK. The real problem ATM is Popwatch: it connects
and disconnects OK, but retrieving is zero. It starts retrieving and then
hangs. Need Multistrip to kick it out, and on several occasions the system
completely locked up next. Newswatch is OK, though the speed seems to be a
little less than with Sting. Rest (as far as tested) was going pretty well.
What could be the Popwatch problem, since the rest runs decent?

I changed the CAB.OVL for CAB 2.5 to the Mint one. Ran OK, but need more
extensive testing before I can say anything more. It probably means I
need another config file to be set in XBoot, the CAB.OVL one, since for
the time being I need the Sting/MagiC setup as well to get my email...:-(
(have to add that the Cab.ovl 1.3011 worked OK with Mintnet too)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

379. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be38d1$3325fb00$LocalHost@mad>
Source record: 86944

> MagiC 2, 3, 4, 5 and 6.0 can be burned in ROM, their is even room left

Hmm, I wonder if that's possible with Geneva & Neodesk? :)
Any left over space could be used for icons of your choice :)

> this: a machine with TWO operating systems in ROM, incorporating a
> full spec SCSI driver....

Just wondering how this would be possible though, I suppose you'd need an EPROM, and a switcher, and a version of TOS on the ROM because Geneva only replaces the AES.
It'd be good for a laugh anyway :)

AM.

I think therefore I AM.

380. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <3690E4CD.14D546B3@francenet.fr>
Source record: 86990

Mike wrote:

> XHDI compliant - Extended Hard Drive Interface. Nobody seems
> to know much about this standard.

There spec in english and german. This is a list of standard calls for FDs/HDs (extends gemdos calls ?)

> STinG - TCP/IP stack that handles PPP protocols.

Uses STiK's data structure.

> MinixFS - The Minix File System, MiNT needed (I'm not sure why).
>

MinixFS is Minix's file system. MiNT is not _needed_ (as you can use this type of partition under Minix), but there is an extension (.xfs) for mint to use minixfs partitions. Unix-like file system

> Reentrant - some kind of operating system feature?
>

Means that a function can be called by several programs at the same time (multitasking).

>
> MiNTXFS - Mint has a file system of its own?
> CDRomXFS - another File system?
>

MiNT can use several file systems using .xfs drivers.

381. Re: Hello From Computer Dungeon!

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <76rp7gutg1@nnrp1.dejanews.com>
Source record: 86991

In article <75f2j7$9ia$1@plutonium.compulink.co.uk>,
publish@cix.co.uk (Mike Kerslake) wrote:
> On 18 Dec 1998 00:02:03 , ekaljumagi@my-dejanews.com wrote:
>
> >Atari Computing seems to be running along about the same -- not 100% healthy
> >but getting out regularly and we're all grateful for that.
>
> Not at all sure what you mean about us not being 100% healthy!
>
> Atari Computing is in fine form, we had a fantastic ACC'98 and issue 12 of
> AC is being worked upon right now.
>
> 110% healthy is a better description of how AC is ATM!
>

My understanding was that you had a bit of trouble keeping to a bi-monthly
schedule and it was rumored that revenues were a bit lacking, hence the
guarded optimism stated above. I am very happy to be wrong.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

382. Re: Nemesis (was slow Falcon)

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <76rq3bvic1@nnrp1.dejanews.com>
Source record: 86992

In article <75fm6b$od6$1@roch.zetnet.co.uk>,
stevegreen@zetnet.co.uk (Stephen Green) wrote:

> Titan have the Nemesis accelerator for about 60ish pounds (not that

If you can figure out a way to BUY a Nemesis, let me know. Apparently,
they've been out of stock for months.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

383. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <76rnp5gmg2@news.campus.mci.net>
Source record: 86993

On 3 Jan 1999 23:57:54 G, Charles Stanley wrote:

->My NEWSie 0.92 includes MUNPACK as the *only* TTP for coded
->attachments: no problems here.
->
->Cheers, Charles.

Hmm...thats interesting. I've got MUNPACK.TTP and UUD.TTP in my \WORK
folder in Newsie .92. Docs say that you do not have to use them, and
Newsie will attempt to do it itself (at least with UUencoded files) and
it does this-this is what I've been doing, and saving MIME encoded files
out, then using ESS_Code to convert them.

Odd that these 2 programs cause my system to hang up/and or have to put
Newsie asleep/re-awaken it to get it to respond again, and doesn't do
anyone else this way...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

384. Re: 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-05 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <369162F0.FDE30F6@studio9.demon.co.uk>
Source record: 86994

> Is this a classic question ? I have an Atari 260 ST in the attic,

are you sure it's a '260', does it say 260 on the case, has it only got 256k of memory before any upgrades?

If yes then you've quite a rare atari there. Few if any 260 models were sold to the general public the first production model being the 520ST, which had 512k.

trainspotter
jim

ps your best bet for porting these files to PC is if 1st-Word has a save as ASCII or RTF function, save to a 720k PC formatted disk ... assuming your ST has a double sided drive. Early models had single sided 360k drives ... useless!! If not perhaps a benevolent Atari user will do the honours and email them to you ...

385. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990106215141.24127B@ataricomputing.compulink.co.uk>
Source record: 86745

In article <369eebbf.4860225@news.freeserve.co.uk>,
atari@paxtonsoftware.freeserve.co.uk () wrote:

> >> AC relies upon a very small band of unpaid volunteers
> >
> >Amen to that
>
> ST+ is made by volunteers as well..
>
> In fact most pogrammers and fixers and helpers are unpaid.. theres a
> hell of a lot of people helping the community and not being paid...

Yep, I am well aware of that. It's how I got involved in the first place with the user group scene. I'd hate to count up the hundreds (probably thousands) of miles I've travelled while attempting to aid members. As I said elsewhere recently, it is a community, and we all need to stick together, and not squander our time and effort in a non-productive way.

> Amen to them as well :

Yep, amen to that too

386. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3693afd010cdf140@holleman.demon.nl>
Source record: 86746

Hello once more,

found a few hiccups, removed some, still got some:

Appearently the Popwatch problems cause has been the presence of TWO MFP.PRG's...
I've been running for a long time with both MFP.PRG and MFP_TT.PRG in my autofolder. Never was a problem actually, so I left it that way.
After removing the MFP.PRG the Popwatch problem has gone away, i.e. now it fetches mail and deletes mail decently.

The problems I'm encountering on running the Mintnet stuff (so that's from pppd) are:

As explained, I use Newsie (0.92) for online reading in binaries groups. Getting the overview, I select the articles one by one, and when an article has been fetched I select "yes" at the "extract file? question". Normally after the extraction I select the next one, and so on.

Running MagiC with Sting it never has been a problem.
Running Mintnet it is: after the first binary has been done, I can select the next article, but it won't get in. In fact Newsie won't do much else then, I have to kick it out using Multistrip. In 50 percent of these cases, the whole system freezes... Not very user-friendly.
The other way is NOT extracting the binaries after the article has arrived but to proceed to the next one straight away: this works OK. The problem then is that I have to manually drag all the textfiles onto UUD or Munpack and it's a lot more work.
Running Sting with Mint, it works about the same way as running from MagiC.

As far as the other clients are concerned, the only difference is aFTP/Mintnet vs. aFTP/Sting: the Mintnet version definitely is a bit faster. All others about the same performance.

I've fetched Taskbar, it sure looks nice, but I think Multistrip (now on v. 1.4 here) offers some features I prefer: setting up the strip vertically (so I can accomodate more apps without the need to scroll), access to all CPX'es, Thing groups etc with folding menu's etc). Not that Taskbar is bad; it's just that MStrip fits better to my needs.

The thing I'm slightly worried about is the fact that here Mint/N.AES frequently freezes/locks up completely on operations in the taskmanager.

I must say that using MagiC, combined with MStrip as well, I n-e-v-e-r had that happening: either the app gave a "69 fault" and vanished from the system or sat frozen, next kicking it out either using MStrip or the MagiC taskmanager and the system itself continued.

Now, this ain't "MagiC is better than Mint/N.AES", it can be (still) a config problem; OTOH, it also explains why I have been very satisfied with MagiC over the years: on my machine it WAS rocksolid.

Finally, on speed: can't really tell which one is faster: they feel/appear to be about the same.

So the decision hasn't been made yet... :-) (and it probably will take a few months at least)

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

387. Re: QED Menubar

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3693cef832c5e0@holleman.demon.nl>
Source record: 86747

on Wed 06-01-99 20:57 Joost Bataille wrote:

>Hello,
>when running several programs with Magic and having several windows
>open, clicking on a window activates a program. Also the menubar
>changes to the active application. This however does not happen with
>QED, I always have to switch to that program by ALT-CTRL-TAB to get
>it's menubar active. I find this a bit inconvenient; is it a feature
>of QED, a bug or a bug in Magic? Can it be changed? Thanks.

Hi Joost,

first of, clicking the window doesn't activate the program. It just sits
in the background, clicking the window topbar brings it on top again.
Anyway, running MagiC 5.01 here, no probs with QED's menubar. That was
with versions 3.70 up till 4.52 (now). Actually, now I'm working with
Okami, editting the msg so QED jumps in and at this moment QED's menubar
is displayed. In a sec or so I tell it CRL-S and CTL-Q, and the Okami bar
is displayed again.
No clue what could be the problem with you...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

388. OCP Art Studio Please!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Chris Gill <dekbolt@geocities.com>
Message-ID: <01be39c6$93015b00$5a4895c1@UK/solrcd16>
Source record: 86748

My OCP Art Studio Disk has got corrupt!

Does anyone have a disk image they could send me!

I need it for a Nintendo Project URGENTLY!

Cheers

Chris

389. Re: GEM

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3970$725a6640$LocalHost@whalley>
Source record: 86749

Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
<36936cc6.4081158@news.demon.co.uk>...
> On Tue, 29 Dec 1998 23:58:26 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
> >Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
> ><368aabfb.3248370@news.demon.co.uk>...
> >
> ><snip>
> >
> >> Three things about MagiC-PC ...
> >>
> >> 1)
> >> It's too damn expensive.
> >
> >Yup, though not much more than MagiC/NVDI for Atari if you can get a
> >package deal.
>
> Worse, there was no upgrade from the atari version to the PC one.

Annoying if you want to just shift over. In my case I wanted to keep my
Atari setup too, so I never thought about a cross-platform upgrade. You'd
think it would be possible, but then ASH's upgrade policies seem to be
weirder than weird and presumably SysSol are limited by their agreements
with ASH :-(

> >> 2)
> >> Drag an atari folder to the trash and it & subfolders sometimes won't
> >> delete (NT sharing violation).
> >
> >Not had this one yet (though I'm using Win95 for my sins).
>
> I don't think Win95 is clever enough to detect this.

Figures! It's not clever about much, really...

> >> 3)
> >> No english docs. This has killed off my enjoyment programming the
> >> Atari.

<snip>

> >Apologies if you are referring to the general lack of MagiC programming
> >docs in English.
>
> I was. Granted help is almost always forthcoming in news but having to

> wait a day or two for something that should only take 30 seconds to
> look up is a pita. Naturally, it is a tad difficult to ask about
> functions of which I know nothing about!

It's a major weakness of MagiC for non-German speakers. I guess it would just cost too much/take too much time to translate them: similar to the situation with Uwe Seimet's disk tools package (the name escapes me at the moment).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

390. OCP Art Studio !!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Chris Gill <dekbolt@geocities.com>
Message-ID: <01be39c7$29c36920$5a4895c1@UK/solrcd16>
Source record: 86750

Does anyone have a copy of ART Studio!

My disk is corrupt just when i need it URGENTLY for
a Nintendo Game Boy project i'm woking on!

Could some one be kind enought to send me a disk image please.

Thanx

Chris

391. OCP Art Studio !!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Chris Gill <dekbolt@geocities.com>
Message-ID: <01be39c7$6c6b5080$5a4895c1@UK/solrcd16>
Source record: 86751

My OCP Art Studio Disk has got corrupt!

Does anyone have a disk image they could send me!

I need it for a Nintendo Project URGENTLY!

Cheers

Chris

Email: dekbolt@geocities.com

392. Wizard of Wor clone?????

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <770q4o$61l$1@alexander.INS.CWRU.Edu>
Source record: 86752

I remember seeing it in the Computer Dungeon PD list, a
Wizard of Wor clone, sans sound. I have several PD CD ROMS
of ST software, does anyone know of the program name?

Thanks!

Jim W. Krych

"PC user by necessity, ATARI LOVER by the Grace of God!!!"
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

393. Re: FS> Memory cheap

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Tim M <timwm@pgtc.net>
Message-ID: <3693FA5E.31EEFCA8@pgtc.net>
Source record: 86753

"James R. Saleeby" wrote:

> I have 6 megs of 1 x 9 80NS Kingston Memory "New" these simms are new and
> are 2.00 each not including shipping. 3.00 for priority mail
>
> I also have a 2 meg credit card memory for the Toshiba Laptop T2000,
> 2000SX and the 2200SX for 10.00. not including shipping.
>

Is the Memory still available and is it 30 pin simms.

Tim

394. Yippie!!! Unjuiced CSB!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <770qkj$2d2@james.hwcn.org>
Source record: 86754

Remember how I was telling you I had juice spilled over a box that contained
my original Dungeon Master, Chaos Strikes Back, and Chaos Strikes Back Untils?

Dungeon Master works fine but the disk door is a little sticky. The Utility
disk wouldn't work, but out of desperation I tried copying it (thinking
perhaps a disk doctor might help) and to my suprise the copy worked.
But CSB was definetly DOA with a blob of sticky juice clearly visable on
the disk surface itself.

Well I was desperate to play some CSB so last night I figured, "What the
heck, I can't make the disk more dead. I'll just do what I do with
non-functioning Atari 2600 carts". So once again out of desperation I pried
open the disk door and took a Q-tip soaked in isopropyl alcohol and as
gently as possible swabbed at the disk until the blob of dry juice was gone.
And guess what..... IT WORKS NOW!!!!

I can't believe that worked. The disk door is still a little sticky
(not as bad as the saved game disks are though) but the game itself works.
Oh joy! Oh bliss! Oh happy day!

Anyways... what is the most amazing "dead disk resurection story" you have?
Up until this the neatest thing I saw was in highschool after we got
a disk drive for the Commodore Pet and one of the students who had beed
eating KFC grabbed the disk by the exposed surface, leaving a greasy thumb
and finger print on the disk. But none of his data was lost and the disk
continued to function. But I think my juiced disks top this one.

CRACKERS
(Miracle worker from hell!!!)
--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

395. Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <770qkk$2d4@james.hwcn.org>
Source record: 86755

It's been probably more than 2 (maybe even 3) years since I was last a
regular subscriber to this newsgroup. I left because back then 4 out of
every seven posts was someone trying to sell something. Two posts were
about the Falcon or TT, and only one post was actually about the ST.
I found that my local Atari ST BBSs were more useful to me than this
newsgroup. But alas, they are all gone now (although I think that HBO AUG
still runs a BBS) and this newsgroup is my only source of ST information.

I'm back now and the Falcon/TT posts still outnumber the actual ST posts
but it's a hell of a lot less annoying now that all those FS: posts
are gone. How the heck did you guys manage to get rid of all the FS: posts
from this discussion newsgroup? I guess maybe the big flood of FS: posts back
then were from people dumping their Ataris (some of them maybe to buy a
Falcon/Clone, most probably just leaving the system altogether) and now
they've all sold off their possessions leaving behind the true die-hard
Atari Users.

Whatever did it I like this newsgroup a lot more now than I did when I left
it. Even the Falcon/TT posts are a lot more tolerable now.

CRACKERS
(Much much nicer place from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

396. The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <770qkl$2d6@james.hwcn.org>
Source record: 86756

I thought it would be nice to hear what everyone feels were the top 10 Atari ST videogames (hey, we do this sort of stuff all the time on rec.games.video.classic) so I'll start out with my favorite picks.

1) Chaos Strikes Back: Don't you love it when a sequal is on par or better than the original? And the Utility disk was too cool. Although waking up naked in the middle of the dungeon was a little disconcerting. This game falls under the catagory of "Games I stayed up all night playing".

2) Dungeon Master: This one was my first "all nighter". It was the first time I felt completely immersed in a computer RPG. In my mind each character in my party had a well established personality even though nothing like that is ever established in the game. I guess the game had just the right blend of realism but still left room for imagination.

2) Populous: Never played this game over the modem, always wanted to but never had the time. Does this game have cross system modem play compatability (can I play a game on my ST over the modem with a friend who has the PC version?)

3) Out Of This World: Another "all nighter". I loved the simple polygon graphics. In particular I liked the way the first beast was just a big black mass with no detail other than his gapping maw. I've always wanted to hook my ST up to my VCR and record this game from start to finish as a movie. Although I'll probably do it with my Genesis version since it gives a clearer composite image than my ST with Video Key.

4) Frontier (Elite][): This game is great, although some things are kind of annoying. Like, if I've got a ship with 6 guns and a crew of 9, why the hell does the captain have to run around to each gun to fight an enemy ship? C'mon! It's called "deligating authority". Let some of the red-shirts man the guns. And does anyone else get a creepy feeling flying through Wolf 359?

5) Civilization: Another "all nighter". Bow before the might of the Neo-Roman Empire!

6) Lemmings: I wonder how many friendships have ended in the Head-2-Head mode?

7) No Second Prize: Coolest racing game I ever played on the ST. The graphics are pretty simple by today's standards but everything was so fast and so smooth.

8) Guantlet][: never played it with the 4 player adaptor, but my wife and I used to spend entire weekends playing this together... this was before we had kids.

9) Knights Of The Sky: My favorite Flight Battle Simulator. Although it would piss me off when some german ace would challenge you to one on one combat and by the time you got there it seemed like half the german airforce had decided to take you out.

10) A Rock Star Ate My Hamster: Haven't met a musician yet who didn't get a laugh out of this simple little game.

I'm having a hard time limiting myself to just 10 favorites. There are so many more ST games I loved, like OIDS, SunDog, SimCity (they should put me in charge of the city I live in now. I always had the coolest cities on that game), Llamatron, and a gazillion really great arcade ports.

Now on the subject of games that were less than spectacular. These are some games that just didn't make it for me.

1) Bratacus: One of the first ST games I got because it looked like it would be cool. But the graphics blew, and I could never get far in it.

2) Captain Blood: Cool graphics, neat idea, wild special effects but too damn confusing. I never once understood anything and the only alien I ever found was on the planet where I started the game. Maybe if I could decifer the language they were speaking.

3) Haunted House: This game just out and out blows. I was hoping it was going to be an updated version of the Atari 2600 Haunted House. (I always wanted to see that game redone on the ST with fantastic graphics) Boy was I disappointed. Thank Bira Bira it was PD because if I had paid for it I would have screamed for blood.

4) Preditor: I just found this game to be a yawn.

5) Barbarian: Couldn't even come close to solving it until I found a cheat hack for it on a BBS.

Okay gang, your turn. What ST games really turned your crank.

CRACKERS
(CSB/DM Fanatic from hell!!!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

397. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901061854300.9422-100000@users.southeast.net>
Source record: 86757

On Wed, 6 Jan 1999, Louis wrote:

> Hello once more,
>
> found a few hiccups, removed some, still got some:
>
> The problems I'm encountering on running the Mintnet stuff (so that's from
> pppd) are:
>
> I've fetched Taskbar, it sure looks nice, but I think Multistrip (now on
> v. 1.4 here) offers some features I prefer: setting up the strip
> vertically (so I can accomodate more apps without the need to scroll),

I prefer the taskbar to shrink the names, instead of scrolling. Then
expand them.

> access to all CPX'es, Thing groups etc with folding menu's etc). Not that
> Taskbar is bad; it's just that MStrip fits better to my needs.

Like you need to access CPX every minutes.
Things groups, yes, start applications, Taskbar does that VERY well.
Also has a Start follder for your default application you want to run.
Mstrip takes like 20% of your cpu, or something like that, when taskbar
only takes like 2%, THIS IS VERY important.
taskbar has a better response, and has the capability to hide, kill with
2 different signals the application.
Taskbar has last document feature, (I don't remember if mstrip has that).
And overall it looks better and can be configured the way you want it.
(nice setup program for taskbar).
Font can be changed with drag and drop from THING font selector, hmm
damn there is too much. So it is not a simple looks good taskbar, but
definitaly superior program to appline and multistrip, even for just 1
good reason, the cpu power it only requires. 2% of cpu is a winner.

> Finally, on speed: can't really tell which one is faster: they feel/appear
> to be about the same.
>
> So the decision hasn't been made yet... :-) (and it probably will take a
> few months at least)

Louis, please when you talk about stacks, refer to the correct one. in
example:
Aftp for mintnet is considered a mintnet application. (hence why you saw
the speed difference)
Now Newsie using Gluestik is NOT a mintnet one.. So refer it as gluestik.
If gluestik is slow, buggy etc, whatever, try to work the gluestik bugs,
not mintnet.

Btw gluestik, you need to try several (normally the absolute latest works very well), but who knows..
anyway, Newsie author develops under magic, so I can bet you that it will at least work better under magic!, makes sense?
However I can tell you that even under magic, hm newsie ain't that (bug wise)
Bye..

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

398. Another XEST issue out...

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F55uqI.4L6.0.bloor@torfree.net>
Source record: 86758

Those of you who are subscribers or read-over-the-shoulder User Group fans, there is , yes, IS another copy of XEST about to print. I finished proofing the beta this afternoon and will print and copy tomorrow, Those of you who are due a copy, apologies for the lateness (this is the Nov/Dec issue, after all)ut it is coming, finally.

JG
hapless editor

399. Re: AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <1EOHkRAS44k2QwuT@shaw1.freeserve.co.uk>
Source record: 86759

At 16:59:50, Mon, 4 Jan 1999 Ken Hartlen from UUNET Canada News
Transport said:

>Hi,
>
>Anyone using AtarIRC v0.9x or FracIRC v2.00.
>
>I've been trying to access some channels at toronto.on.ca.undernet.org, port
>6668 and channel #f1modelers with various IRC apps.
>
>With FracIRC everything seems fine until I go to join the channel, then I
>just see "-- Attempting to joing #f1modelers --" and it never joins.
>Eventually I get messages like "JOIN - Register First" ,etc.
>
>With AtarIRC I get messages like "JOIN - Register First" ,etc. as well.
>Any thoughts as to the problem?
>
>I'm using STiK v1.12.

It's not you/your software it seems. It sounds like the channel has to
be registered to join.

--
Clair Shaw | MURPHY'S RULES:
Aka. CDS | The other queue
ICQ:1043359 | goes faster
mailto:Clair@Shaw1.freeserve.co.uk |
http://surf.to/shaws | Remove spam block to reply

400. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76v5av$d3$2@news4.svr.pol.co.uk>
Source record: 86795

On 4 Jan 1999 20:08:03 G, Mike Borsley wrote:
>On 3 Jan 1999 22:00:20 G, Derryck Croker wrote:

><>It should be possible to set the modem to report the serial port speed (DTE)
><>rather than the connect speed which should prove the mod.

>
> With my switch in the 19k2 position the STiK dialler reports 19200
> Baud, thats with INIT=ATZ in the DIAL.SCR with the switch in 38k4
> position I don't get that far, it just locks up with Zetnets

Better do your testing with a nulmodem to another computer if you can
(cheaper) - I used my Psion 3A to test gszrz when I couldn't get it to work
first off. That would prove/disprove a software (StiK) problem rather than a
hardware one, where I'd just expect nothing to happen if there was a
problem.

> telephone number. Its looking increasingly like a problem with the
> mod. I'll just have to find some time to go over it with the
> magnifying glass.

I couldn't get my mod to work either TBH! :-((

And I snapped a leg of the chip off flush with the side when I tried to bend
it down to the PCB to solder it back... Luckily I was able to mill down to
find the internal flat section to solder a wire to...

> I'm not sure about setting the modem to report the serial
> port speed, as I said I'm just using ATZ. I'll have to consult the
> manual and experiment a bit.

Judging by the report from STiK that you quoted it's already set, so
hopefully you'll see that go to 38400 once all's OK.

Where did you get the design for the mod from BTW, an old Atari World mag?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

401. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76v5b1$d3$3@news4.svr.pol.co.uk>
Source record: 86796

On 4 Jan 1999 20:15:12 G, Misha O'Neill wrote:
>On Sunday 03-01-99 22:00 (GMT) Derryck Croker wrote:

>DC> I've a strange feeling that you set everything to 19200 and that mod doubles
>DC> that rate to 38400 without anything needing to be adjusted.

>Oo-err... nothing like the serial port upgrade I have then!

Which one?

>DC> It should be possible to set the modem to report the serial port speed (DTE)
>DC> rather than the connect speed which should prove the mod.
>
>Now that's the opposite of what I advised :->

Controversial? Moi? :-))

>Thinking about it, I suggested DCE reporting 'cos Mike would have
>already had it reporting DTE (default).

Yes, he does, but I'm afraid that I don't understand your table:

> | Serial upgrade
> | On | Off
> -----+-------+-------
> DTE | 19k2 | 38k4
> DCE | 19k2 | 28k8

For I'd expect the DTE figure to be 38400/19200 BUT the DCE to be the same
(the modem should connect at the highest common speed possible?)

In the final analysis it would be the number of cps that would matter.

>IOW, under DCE the modem will only connect at 19k2 IME.

Not sure what you mean here Misha?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

402. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76v5b3$d3$4@news4.svr.pol.co.uk>
Source record: 86797

On 5 Jan 1999 01:26:14 G, David Bolt wrote:

>>I've a strange feeling that you set everything to 19200 and that mod doubles
>>that rate to 38400 without anything needing to be adjusted.
>
>That's how the 4040 mod works here. The port speed on my STE is set as
>19200, although the modem used to say it was 38400, or 57600 when I
>forgot to switch back to the lower speed.

Aha, that's what I'd hoped - tho' going too high wouldn't help with an
unaccelerated ST.

>>It should be possible to set the modem to report the serial port speed (DTE)
>>rather than the connect speed which should prove the mod.

>If there is an init string, just tag on "W0" or "W2" depending on what you
>want the dialer to display.

As I said elsewhere I've got two user profiles (ah, that's the right
terminology!) so I can choose which to report.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

403. Re: Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76v5b4$d3$5@news4.svr.pol.co.uk>
Source record: 86798

On 4 Jan 1999 05:39:16 G, Robert Schaffner wrote:
>In <76oun6$frt@james.hwcn.org> Chris Cracknell wrote:
>
>>
>>I have a Mega 2 ST sans keyboard yet I have a spare keyboard that was removed

[...]

>>And any suggestions on building a case for the 1040ST keyboard once I've
>>got it hooked up to the beastie?
>
>Hard, in early years he have here a dealer how was selling empty desktop
>keyboard cases.. (They are all down and closed..)

System Solutions here in the UK had "Freekeys", a keyboard case with curly lead to go with the Desktopper case. If Chris is in the UK I'd be prepared to accept an offer for the one I have.

Otherwise, a spare ST case could be sawn down through the groove at the back of the function keys and a back glued on? (not sure if the keyboard PCB projects back more that this.)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

404. STOS goes freeware

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369329FB.1BE5AA42@directprovider.REMOVETHECAPITALS.net>
Source record: 86799

```
The authors of STOS and STOS compiler have just released the asm source
code for free.

http://www.clickteam.com/web/amos/amos.htm

Anyone can now modify, update and assemble it.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

405. Re: Mega ST Keyboard Port Questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36932838.77A957BD@directprovider.REMOVETHECAPITALS.net>
Source record: 86800

BGarvey355 a ï¿½crit :
>
> I'm a little slow, what is DOIT_ST?
>
> >Take DOIT_ST, the answer for your keyboard questions..>

It's an archive full of technical information about the ST. You can
download it from this address, and you should contact the author to get
a free key to unzip it.

http://www.rhein-main.de/people/robert/homepaee.htm

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

406. Re: e-mail/modem problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36932cd01436e20@tripnet.se>
Source record: 86801

On Wed 06-01-99 05:41 (GMT) Charles Silver wrote:

>Recently, while trying to send some e-mail, my modem (Zoom K56) kept
>losing the CD signal and disconnecting. The e-mail had some modem
>commands/strings in it, but I didn't think that would be a problem
>as text in e-mail. I was listing the commands, such as "++ATH" (read as
>+++, not ++. If I use +++ it kills the post/modem) and that was enough
>to kill the carrier. I'm using NEWSie/QED and I also tried sending the
>e-mail using CAB through a web page, but the modem dropped the connection
>every time. What's up??? Why is the modem picking up "plus plus plus ATH"
>as a modem command in the body of the text and killing the carrier?

You have a too short "guard time" setting in the modem's s-register 12.
Normally defaults to 50. It's measured in 1/50 sec. making 50 = 1 sec.

To check:
Type ats12? followed by [Return] in any terminal program. The modem
should answer 050 followed by OK.

To set:
Type atz [Return] to reset modem.
Type ats12=50 [Return] to set the register to 50.
Type at&w [Return] to save permanently.

Note that this is for a standard Hayes compatible modem. Newer modems
may have extensions to these basic commands so if possible, check the
modem manual first.
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

407. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be390e$f7256120$LocalHost@whalley>
Source record: 86802

Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote in article
<369277ed.6353547@news.freeserve.co.uk>...
> On Mon, 04 Jan 1999 01:59:50 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
> >There was also a cartridge based OS called SMS3 which was even more
obscure
> >and Atari-only. I assume it's died the death by now, but you never know!
> At fear of being accused of pedantry it was called SMS2 and was a
> development of the Sinclair QL's OS.

Didn't know the Sinclair connection: did it run QL software or was it too
different?

> It looked very interesting but a little difficult to get to grips with
> (this from a man who's worked with IBM mainframes running MVS/XA and
> ICL's running VME :-)

The review I saw of it rather implied it was more trouble than it was
worth!

> My copy is down my shed somewhere along with the STFM (and OS9)

I've come across several references to OS9 in my travels but no real
information on it: was it Atari-only or available on other platforms, and
what was the advantage?

Might as well dredge up all options in case the OS war starts hotting up
again :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

408. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36933afa14d0bc0@club-internet.fr>
Source record: 86803

Hello,

in article <915586891@acpu.com>
Tom Derrick wrote on Wed 06-01-99 01:41 (GMT):

> kennethm@tripnet.se (Kenneth Medin) spake thusly:
>
> K > As you are obviously posting via a BBS gateway(?) your reader
> K > can't do any threading at all. I don't think that the BBS
> K > software can "simulate" the reference lines in the header
> K > ither.
>
> Thank you for the info - I thought that might have something to do
> with it.

A few years ago, my favorite BBS (The BBS) allowed to write in newsgroups. The gateway was done by another BBS and was pretty basic, so it was *mandatory* for us to write by hand the famous "Reference :" line at the very beginning of messages, (only) when they answered to another one, and followed by a *blank line*. The header lines are *case sensitive*.

This header line looks like this:

References : <Message-ID_1> <Message-ID_2> ...

If you answer to the first message in a thread, there is no reference line yet. Create a new one with just the message-ID of the article you are answering to.

If you answer to another message in a thread, copy the existing reference line and append to it the message-ID of the article you are answering to.

More infos in RFC_1036.TXT

Hope this helps.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

409. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <76vfn6$293$1@roch.zetnet.co.uk>
Source record: 86804

On 5 Jan 1999 20:27:25 G, Mike Borsley wrote:

> Re further mods to this upgrade to 57k6 and 115k2 would I
> benefit from this with a 28.8 modem? Just a thought.

Yes. If you are getting 'in-flight' compression via the modem the rule of thumb is that the DTE should be 3 or 4 times the DCE so 57k6 is definitely worth going for.

I forget what m/c you have, Mike, but I have heard that the 8MHz models cannot keep up with a DTE greater than 57k6 so this could be your practical limit.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

410. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <76vfn8$293$2@roch.zetnet.co.uk>
Source record: 86805

On 5 Jan 1999 21:51:48 +, Martin "Nightowl" Byttebier wrote:

>Adamas is really fast when it becomes to display pictures.

.. and on this TT (with no graphics card) it makes a FAR better job
of graphics rendering than CAB.

I don't know how the author does it but I wish CAB would learn the
same tricks. :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

411. Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: PJR <paulr@rtis.freeserve.co.uk>
Message-ID: <76vjhuchm1@news8.svr.pol.co.uk>
Source record: 86806

Anyone know if there is a way of viewing *.spd files from K-Spread on my PC?
Is there a translator for Excel or something like that? [don't have my ST
any more!]

412. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <q8Jk2.104$366.109@news12.ispnews.com>
Source record: 86807

On 5 Jan 1999 00:52:53 , DarkChyld [Ronald J. Hall] wrote:
>
> Odd that these 2 programs cause my system to hang up/and or have to put
> Newsie asleep/re-awaken it to get it to respond again, and doesn't do
> anyone else this way...
>

Ron,

Newsie causes a hang on my TT when decoding attachments. I haven't been
able to figure out why.

Bill F

413. Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <t8Jk2.105$366.109@news12.ispnews.com>
Source record: 86808

When I send or retrieve mail with Newsie, it takes a long time to make a connection, on the order of 30 seconds. In fact it pauses that long between each letter I upload. I recently was using a friends PC to connect to my ISP and the mail connection was made almost instantaneously.

I think there was some discussion about this a while ago, but I don't remember if there was a solution.

I have also been having a problem with Newsie frequently sending only the mail header and leaving out the body of the letter. It seems a little more reliable at sending mail when I use MIME format. Maybe the "boundary" statement gives it the kick it needs? I'm using QED 4.5 as my editor.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

414. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <w8Jk2.106$366.109@news12.ispnews.com>
Source record: 86809

On 4 Jan 1999 23:14:40 , Louis wrote:
>on Mon 04-01-99 22:48 Stichting ST wrote:
>
>>On 3 Jan 1999 11:00:26 , Mike Kerslake wrote:
>>>
>>>V.0.92 is the only version to download the CiX FULL GROUPS listing and
>>>write it to disk successfully though.
>>>
>>When I ask my provider (xs4all) for the full lists I get a
>>download of about 900 kb. Then my Newsie v 0.86 (I know I am riding
>>an antique bike) goes trimming and produces a file of exactly 32 kb
>>long.
>>Is this problem really solved in v 0.92???
>>
>Hi Ronald,
>
>for what I'm worth: yes. Last time I fetched my complete list it got all
>and put it all in the list too. No probs. File is around 700 kb.
>
I used v 0.92 just to get a NG list, but I still use v.86 daily because of
drive access conflicts with later versions.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

415. Re: Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Other World <slider@bertste.demon.co.uk>
Message-ID: <Lr9yyCAJ91k2EwyF@bertste.demon.co.uk>
Source record: 86810

In article <76vjhuchm1@news8.svr.pol.co.uk>, PJR
<paulr@rtis.freeserve.co.uk> writes
>Anyone know if there is a way of viewing *.spd files from K-Spread on my PC?
>Is there a translator for Excel or something like that? [don't have my ST
>any more!]
>
>
isn't k-spread lotus compatible??? I seem to remember something about this
or was it LDW POWER which I have and i know is Lotus 1-2-3 compatible.
or you could always use an emulator.

--
Other World

416. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <3693797C.2C83@online.no>
Source record: 86811

John Whalley wrote:
>
> Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote in article
> <369277ed.6353547@news.freeserve.co.uk>...
> > On Mon, 04 Jan 1999 01:59:50 GMT, "John Whalley"
> > <news@whalley.demon.co.uk> wrote:
> >
> > >There was also a cartridge based OS called SMS3 which was even more
> obscure
> > >and Atari-only. I assume it's died the death by now, but you never know!
> > At fear of being accused of pedantry it was called SMS2 and was a
> > development of the Sinclair QL's OS.
>
> Didn't know the Sinclair connection: did it run QL software or was it too
> different?

SMS2 is still alive and under development, but now under the name
SMSQ/E. There are many users out there, and SMSQ/E runs on the Atari
(not the Falcon) and a Milan version is programmed right now. A PC
version (QPC) has become very popular and there are many QL users out
there who have upgraded their QLï¿½s to run SMSQ/E.

Pï¿½l Monstad
formerly a SMSQ/E user
uses a Hades060/MiNT now

417. Notator SL and Stylus?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <36937A7A.5027@online.no>
Source record: 86812

Is it possible to print from Notator SL to the Epson Stylus range of
printers? And what about HP?

Pï¿½l Monstad
Hades060/MiNT 1.15

418. Re: ASH emailer views please

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <915641146-60799AEicMi@ebox.tninet.se>
Source record: 86813

>Subject: Re: ASH emailer views please
>From: <prunus@post3.tele.dk>
>Date: Tue, 05 Jan 1999 19:35:32 GMT
>X-Mailer: ASH Emailer 1.1
>
>>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
>>Date: 5 Jan 1999 07:55:01 GMT
>>
>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to
>>accompany IConnect/CAB2.7 and would appreciate some views.
>>
>Yes, I`m using ASH Emailer v. 1.1, and is very pleased with it.
>It`s very easy to use offline, if set up the right way, I run Emailer,
>Emailer start Iconn,- connect to the net,- get my mail and news and
>disconnect.

Hi! I also use this very app, version 1.2. Think the main advatage to
use this Internet package is that it is very easy to install. If you just
know how a computer should be connected to Internet, then you do not
have to read any manual, to install PPP-Connect and Emailer.

>It let`s me do other things while getting mail and news and it waith for
>me untill I`m ready for the news.

This is a disadvantage with Emailer, you have to download every mail
e.g in comp.sys.atari.st for a presentation of its content. Most newsreaders
downloads headers first and present a list of all mails.

>It`s a little slow when doing a search in a large group file, mine is
> + 34000 groups.

Lucky you, then you have all the groups available.

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

419. DarkForce Winners!

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <7704ne$g0i$2@news.campus.mci.net>
Source record: 86814

Its that time once again! (thunderous drum-roll please-if you don't mind) The Winners at the DarkForce! BBS this month are as follows:

1) Doctor Clu (Greg Goodwin): 1 6 month/3 volume subscription to Atari Computing!

2) Centurion (James Krych): ST-Plus Fanzine!
3) Angle (Shannon Slone): ST-Plus Fanzine!
4) Ttam Troll (Matt Norcross): ST-Plus Fanzine!
5) Starchyld (Chris Hall): ST-Plus Fanzine!

Congratulations to all our lucky winners. Don't forget-you too could be a winner if you call our BBS at least one time each month. All it takes is that one call, and it does not matter how long you stay on. Good luck to all of next months' callers! ;-)

PS You must take a permanent password!

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

420. Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915638204@acpu.com>
Source record: 86815

perot@arisia.stud.uni-hannover.de (Peter Rottengatter) spake thusly:

P > I occasionly mention it to make people aware of the problem,
P > as for the reader it's an RFC violation, so must be considered
P > a bug.

Thanks for the info.

Tell you what - I expect (hope, pray) that I can get a real ISP in
the near future. It will have the disadvantage of costing money,
unlike this BBS. I will then attempt to use Mountain Reader with it
and we'll know for sure whether Anthony Watson (Mountain programmer
- since moved to the pc) did it right, or botched it.

(Stentorian voice:)
Stand by for weapons testing, coming soon to this newsgroup!
(Bombast off)

"The Poor Deluded Soul" - tderrick@acpu.com

... Some Believe The Theory Of Dichotomy, But The Rest Of Us Do Not.
___ Mountain Reader II - #00000077

421. Clock for the new milleni

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915638203@acpu.com>
Source record: 86816

ai063@FreeNet.Carleton.CA (Walter A. Cole) wrote:

A > I have an Eureka clock plugged into the cartridge port. It
A > won't go beyond 1999. I need an ACC or PRG that will take me
A > into the new millenium. I've tried CONTROL.ACC, SETTIME.PRG,
A > CLOCKSET.PRG, MCLOCK.ACC, DCCLK33.PRG, DATIME.PRG,
A > AUTODATE.PRG, and CALENDAR.CPX.

I don't see Bill Penner's excellent A Real Time Clock 3.6 in your list. You could try that (although I couldn't say whether it will work or not with your Eureka, or whether it will set the clock past 1999).

"The Poor Deluded Soul" - tderrick@acpu.com

... My life is still in BETA test.
___ Mountain Reader II - #00000077

422. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3908$7cb34e80$LocalHost@mad>
Source record: 86817

> Not true, Dan answered to my question a few weeks ago, it's a new
> version which is only german for the moment !!! Astonished isn't it ?

Very much so considering Dan is Canadian isn't he?

Well, I'd like to see what this new version can do, umm, actually it should
be a free upgrade from v6 shouldn't it?
When I bought Geneva it was 5, but I got the upgrade from the gribnif hp :)

AM.

I think therefore I AM.

423. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be399b$a6ce3ac0$3d29f7c2@mad>
Source record: 86818

> Did you lift that off the iMac billboard? My favorites are 'Sorry no >
beige' and 'They would have marched for it in the sixties'

Nope, it's totally original to myself and goes with my nick. On IRC people
shorten my nick to AM, hence, I think therefore I AM. :)

AM.

I think therefore I AM.

424. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <369394f21d2a8b0@telsa1.freeserve.co.uk>
Source record: 86819

on Tue 05-01-99 16:19 David Bolt wrote:

>>How do I create a key with PGP.I think I have PGP set up right to
>>with with Okami but I just can't work out how to create a public or
>>private key.
>
>Depends if you want to use a GEM shell or the command-line. If you're
>wanting to use a GEM shell, to save having to use command-line switches,
>you'll need to hunt around a few FTP sites for a program called PGPSHELL.
>That will let you generate keys, maintain your keyrings, as well as
>encrypt and decrypt files or text.

I downloaded PGPSHELL and PGP v2 and managed to create my keys.I was
having difficultly using version 5 but when I changed to version 2 it
worked ok.

My next question......

How do I use PGP with Okami?

I write my message click on the PGP button and PGP does its
stuff.When PGP has finished Okami complains that it could not move
the file.I did check on how much disk space I have left,which is
10MB,so I know that its not lack of disk space.

Any ideas...?

Gordy

--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram...and yes Ataris can surf the net.:-)

425. Re: SCSII Hard Drives for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: CML
Message-ID: <36939df6.27909140@nnrp.news.uk.psi.net>
Source record: 86820

On Tue, 5 Jan 1999 22:44:21 -0000, "Roy Goring" <roy@incontrolinternet.co.uk>
wrote

>2.5Mb £60 inc postage in the UK
>4.3Mb £100 inc postage in the UK

Wow a 2.5Mb hard drive! I assume that's 2.5Gb.
Chris Lloyd

426. Gevr. Arrangeur Atari 1400 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Van Zijl Consultancy <info@vzc.nl>
Message-ID: <3693A44D.8E6A3341@vzc.nl>
Source record: 86821
Cross-posted to: nl.muziek,nlnet.muziek,nl.markt.muziek,comp.sys.atari.st

Gevr. Arrangeur Atari 1400 ST
Voor aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek middels diverse apparatuur en een PC (Atari 1400 ST) (cubase) (VST) in elkaar kan zetten. Kan jij werken in een studio en heb je veel verstand van midi apparatuur. Dan ben jij het persoon die gezocht wordt. Het gaat om een leuke baan op freelance basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl

Functie :
Je bent een Midi-freak
Je kunt aanpassingen maken moet geen probleem zijn
Je moet zelfstandig kunnen werken
Je hebt goede schriftelijke en verbale communicatieve vaardigheden
Je bent vindingrijk en gemotiveerd

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mailto:CV@vzc.nl
mailto:Test@vzc.nl
mailto:Freelance@vzc.nl

Advies, bemiddeling, werving en selectie
---

427. PC to Atari sysex files question

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Stephen Cavender <sca964@gte.net>
Message-ID: <7708r4$c6m$1@news-1.news.gte.net>
Source record: 86822
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,rec.music.makers.synth

I have some sysex patches for my Korg Z1 that are supposed to be for the PC.
I need to be able to load these files into the Z1 from an Atari TT030.

Is this possible???

Thanks

428. Atari 1400 ST freak die wat wil bijverdienen

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Van Zijl Consultancy <info@vzc.nl>
Message-ID: <3693AA4C.8DDFF2AD@vzc.nl>
Source record: 86823
Cross-posted to: nl.muziek,nlnet.muziek,nl.markt.muziek,comp.sys.atari.st

Gevr. Arrangeur Atari 1400 ST
Voor aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek middels diverse apparatuur en een PC (Atari 1400 ST) (cubase) (VST) in elkaar kan zetten. Kan jij werken in een studio en heb je veel verstand van midi apparatuur. Dan ben jij het persoon die gezocht wordt. Het gaat om een leuke baan op freelance basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl

Functie :
Je bent een Midi-freak
Je kunt aanpassingen maken moet geen probleem zijn
Je moet zelfstandig kunnen werken
Je hebt goede schriftelijke en verbale communicatieve vaardigheden
Je bent vindingrijk en gemotiveerd

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mailto:CV@vzc.nl
mailto:Test@vzc.nl
mailto:Freelance@vzc.nl

Advies, bemiddeling, werving en selectie
---

429. Re: PC to Atari sysex files question

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Bandit <bandit@freenet.co.uk>
Message-ID: <770a3hdhk1@news1.cableinet.co.uk>
Source record: 86824
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,rec.music.makers.synth

Sure,email me for how to.........
KB

430. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <770bt3$4aq$1@nets3.rz.RWTH-Aachen.DE>
Source record: 86825

In article <368dfa07.3692334@news.freeserve.co.uk>,
Spencer Davies <spencer@maelstrom.freeserve.co.uk> wrote:
>Though on this front is the motherboard a new design to accomodate the
>'060 or is it the original '040 board with the '060 fitted as an
>upgrade?

The 040 and 060 boards are the same - the 060 is installed with a small
daughter board, regardless if you buy an upgrade or a new machine with 060.

>Hmmm, I wonder if my Nova scanner driver will work. Do you have full
>control over the CPU's cache settings (both the 68040 and 68060
>versions)?

NovaScan 1.25 works fine - however, 1.26 works better (scans the whole page
in one go without needing to backtrack once).

Ths Milan TOS runs with full 040 caches (both on, copyback mode), but you
can turn them off if you need to.

cu
Michael
--
In the beginning there was nothing, which exploded.

431. Re: e-mail/modem problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <770bvkbdu2@irk.zetnet.co.uk>
Source record: 86826

On 6 Jan 1999 05:41:30 , Charles Silver wrote:
>Howdy Kemosabies,
>
>Recently, while trying to send some e-mail, my modem (Zoom K56) kept
>losing the CD signal and disconnecting. The e-mail had some modem
>commands/strings in it, but I didn't think that would be a problem
>as text in e-mail. I was listing the commands, such as "++ATH" (read as
>+++, not ++. If I use +++ it kills the post/modem) and that was enough
>to kill the carrier. I'm using NEWSie/QED and I also tried sending the
>e-mail using CAB through a web page, but the modem dropped the connection
>every time. What's up??? Why is the modem picking up "plus plus plus ATH"
>as a modem command in the body of the text and killing the carrier?
>---

I've had the occasional dropped CD since I upgraded to 56K at Christmas......I'd
just put it down to weather problems (my ISP is in Shetland, I'm in Oxford),
but there could be something more sinister I guess.....

chrisc

432. Re: SC 1224 ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <770be7bdu1@irk.zetnet.co.uk>
Source record: 86827

On 5 Jan 1999 09:20:32 , Nicholas Bales wrote:
>
>
>BGarvey355 a crit :
>>
>> What are the max resolution and color display specs for this monitor. And is
>> this an Atari ST specific only monitor?
>
>It's an Atari RGB monitor (more like a TV than a VGA monitor), designed
>for the Atari ST, but that can be adapted to be used with other
>machines. It can display up to 640x200 at 50/60Hz. No good for a PC, but
>useable for video or with a console if you made an adapter.
>
I think I had a brainstorm and thought that ST medium was 320 x 400.....ho
hum, been a bad few days :-))

chrisc

433. ST Informer??

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990106135400.00801.00008526@ng-fv1.aol.com>
Source record: 86828

Hello to all

As I said in a previous message, I've been gone from this newsgroup and the Atari scene for some time. So I have a lot of catching up to do.

I just visited the ST Informer website a few minutes ago to see what is going on there and it appears that the site hasn't been updated in awhile. The latest issue of their online magazine was dated September 1998 (I believe) and there was no mention of whether they will publish future issues.

So, does anyone know the status of ST Informer? Is Rod really gone this time?

Thanks in advance for any help!

Al Horton

434. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-0601991352360001@wilga.mtholyoke.edu>
Source record: 86829

> I want to add a note here about Geneva/Neodesk support ... did you
> know that a german Geneva 7 version appeared on the german market ?
> Dan was announcing to me an english version, but it's already a few
> weeks ago ... How is it possible that german people have access to a
> new version ? Are they really more Geneva involved than english one ?????
> That's a true mystery for me ...

It's just a matter of timing, really. At the time when Seidelsoft asked to purchase some copies of Geneva, it turned out to be much easier to give them release 007 than it would have been to go back to 006 and translate it. (I messed up, and didn't have a good backup of the 006 source.)

However, doing a patch program (in English) is VERY time-consuming, and I just haven't had the time to get around to it yet. It's still on my list of things to do, though.

There are no major feature additions in 007; it's almost all bug/compatibility fixes. The most significant one is a fix for the problem with NeoDesk reporting phantom errors when you use the system clipboard in some applications.

Dan Wilga
Gribnif Software
gribnif@pair.com

435. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-0601991355360001@wilga.mtholyoke.edu>
Source record: 86830

In article <01be3908$7cb34e80$LocalHost@mad>, "AtariMad"
<atarimad@zetnet.co.uk> wrote:

> > Not true, Dan answered to my question a few weeks ago, it's a new
> > version which is only german for the moment !!! Astonished isn't it ?
>
> Very much so considering Dan is Canadian isn't he?

Eh? Nope, American the last I checked :-)

> Well, I'd like to see what this new version can do, umm, actually it should
> be a free upgrade from v6 shouldn't it?
> When I bought Geneva it was 5, but I got the upgrade from the gribnif hp :)

Yes, it will be a free patch, when it's done.

Dan Wilga
Gribnif Software
gribnif@pair.com

436. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <770bj7$4a8$1@nets3.rz.RWTH-Aachen.DE>
Source record: 86831

In article <76s1lsfmt1@news3.belgium.eu.net>,
<dennis.vermeire@ping.be> wrote:

>Their is only one version available and this is it !!, the definition of
>MOTHERBOARD seems to be different to Milan Computer then is does to most of
>us. Considering the high retail price it seems to me, one is better off

As you can't use a bare motherboard without the system software or graphics
card, they come bundled (you would pay much more if you went into a shop and
bought a single VGA card than with the bundle).

>bying the cheepest assembled version and start building up from there. I
>gues the reason why most dealers don't like to sell the kit on its own is
>because the Milan is a nice machine to get rid from all their unsold and
>out of dated material (small IDE harddisk, 2 4MB SIMM's, 16 speed IDE CD
>ROM), they've got hungry kids to feed you know....

At least the SIMMs are no problem - the Milan will only work if you plug at
least 16MB into the first slot. However, you *may* put your old 4MB SIMMs in
the other slots.

Personally, I have an 8-speed CD ROM in my Milan - simply because it works,
it is fast enough, and id is silent and works well with all CDs. I have
faster CD-ROM drives around, but I had no urge to put one in the machine
yet. If you absolutely *need* 40-speed, then go ahead - however, the real
application performance will not go up much, but the noise will.

>According to an advertisement from Milan Computer in the German ST-Computer
>magazine, the SCSI-card is now for sale (DM199 or ?70). They also mention
>an 68080-UPGRADE wich should be available now (DM999 or ?325). They DO NOT
>mention a MILAN060 so don't get confused.

That seems to be the 060 upgrade, which should be available at the end of
January for that price - must be a typo.

>ASH is a commercial firm, why should they release MAGIC for the Milan, when
>EVERY Milan owner gets NAES for free. I can't imagine they would sell a lot
>of copies. Milan Computer has chosen the NAES-route, if you don't like it
>well one of the options is the HADES060 wich come to think of it, could be
>a better and also cheaper buy in the end.

There *is* work going on for Magic for the Milan (Andreas Kromke has a
machine, and I just phoned him to fix details about it), so please stop
speculating wildly.

>never got the impression that it was the superior machine. When you upgrade
>from a standard ST or Falcon the speed factor will be quit impressive, but

>if you are a Atari user wich has upgraded his gear through th e years to
>something like the configuration mentioned above the Milan might come as a
>disappointment. If anyone is interested in the benchmarks I'll be glad to

I have a TT right beside my Milan, and the TT feels a *low* slower (however, the TT runs in TT-high, and the Milan in 1280*1024*256, so the comparison is even a bit advantageous for the TT).

cu
Michael
--
In the beginning there was nothing, which exploded.

437. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <770cvf$4ov$1@nets3.rz.RWTH-Aachen.DE>
Source record: 86832

In article <76n399$so6$1@solair2.eunet.yu>,
Pera Putnik <ppera@soyaprotein.com> wrote:
>
> Has Milan built in SCSI interface at all ?

No. The concept is to have a small board with only the necessary stuff on.
Though many people want SCSI, not all do. SCSI is realized by using an
off-the-shelf Symbios Logic PCI FAST SCSI adapter card - that way, it is
cheaper than when building SCSI onto the main board.

cu
Michael
--
In the beginning there was nothing, which exploded.

438. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <770e2p$58k$1@nets3.rz.RWTH-Aachen.DE>
Source record: 86833

In article <3691088af63d90@tripnet.se>,
Kenneth Medin <kennethm@tripnet.se> wrote:

>Does no real harm at all! Any decent newsreader will put your messages
>sorted next to the properly threaded ones anyway. Maybe Peter's reader

Nope. Any *decent* newsreader will show you a threaded display, by using the
References: line. If that is removed by a followup, the whole chain is
broken there, and it won't help me that the following message may be
displayed somewhere near the one where I started - I can't jump in the
thread using the arrow keys, I have to search where to restart reading.

And if the Subject is changed during the discussion (which happens quite
often in some groups), the threading is still correct, but a subject-sorted
display is not, and thus correct References are even more important.

FYI: even the oldest RFCs regarding news *require* that a newsreader handles
References: correct, even if it can't use it. Anything else is broken and
not RFC compliant.

>includes "Re: " when sorting making your posts appear in wrong
>positions? If so a good reason for him to try Okami+Newswatch and maybe
>even try to set up Sting? :-)

As one of the Okami authors, I can tell you definitely that the display in
Okami *will* be broken if References: are omitted.

cu
Michael
--
In the beginning there was nothing, which exploded.

439. QED Menubar

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <3693c0241325e70@xs4all.nl>
Source record: 86834

Hello,
when running several programs with Magic and having several windows
open, clicking on a window activates a program. Also the menubar
changes to the active application. This however does not happen with
QED, I always have to switch to that program by ALT-CTRL-TAB to get
it's menubar active. I find this a bit inconvenient; is it a feature
of QED, a bug or a bug in Magic? Can it be changed? Thanks.
--
Joost Bataille email: bataille@xs4all.nl

440. Re: Mitsumi Floppy Drive-replacement 1040ST drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <770f5d$5ms$1@nets3.rz.RWTH-Aachen.DE>
Source record: 86835

In article <36910AC1.8109FBE3@umoncton.ca>,
Alyre Chiasson <chiassa@umoncton.ca> wrote:

>what they call numeric codes and alphabetical codes and twisted cable
>and straight cable for both A and B. What are these? I was expecting
>settings for just plain A or B. I have also heard that you have to
>reverse the cable in the 1040ST from what you would normally expect. Is
>this correct? How do I arrange the pin alignment? Perhaps this drive
>won't even work?

If the drive works correct on a PC (ie. jumpered for drive A, twisted
cable), you need to change one setting from DS1 to DS0 to use it in a ST.

On most modern drives, this will be a 0-ohm SMD resistor instead of a
jumper.

cu
Michael
--
In the beginning there was nothing, which exploded.

441. Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be39b1$31b6a2c0$6a29f7c2@mad>
Source record: 86836

Is this program still being produced, and if so what version is it up to?

I've used this and I think it is brilliant, it's outperformed all the viewers I've used on ST/PC with the manipulations it does. I hope it is still being produced, last I saw was v3.8 IIRC

AM.

I think therefore I AM.

442. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3693bfcf.1391432@news.freeserve.co.uk>
Source record: 86837

On Tue, 05 Jan 1999 04:36:02 GMT, <dennis.vermeire@ping.be> wrote:

>Their seems to be some confusion about the Milan motherboard-kit:
There was indeed.

>The motherboard-kit comes in a nice big box and includes:
Yep, I got the same information from Titan Designs in the UK.

>Suggested retail price DM999 or ?325
Hmmm, if thats the case I don't suppose I could buy the English Milan
from Germany? Just that the UK prices are working out at over 100 UKP
more than this for the motherboard kit.

>Considering the high retail price it seems to me, one is better off bying the
>cheepest assembled version and start building up from there.
Well as mentioned elsewhere I am in the process of building myself a
new PC (sorry guys but that is where I make my money from!) which will
leave me with a AT mini tower case, 64Mb of EDO SIMMs, harddisk and
other related paraphenalia. I was just thinking that instead of
wasting such I would use the opportunity to build a new Atari.

Now although I admit it sounds very sad if I wasn't doing this I would
stick with my TT and Falcon.

I don't really have a need for the Milan other than more possible
horsepower, a more integrated system which takes up less room than the
current setup.

>I gues the reason why most dealers don't like to sell the kit on its own is
>because the Milan is a nice machine to get rid from all their unsold and out
>of dated material (small IDE harddisk, 2 4MB SIMM's, 16 speed IDE CD
>ROM), they've got hungry kids to feed you know....
I can agree with that, however both of the UK dealers have now given
me prices on the motherboard kit, though those prices seem a bit steep
compared to your own quoted price above.

>According to an advertisement from Milan Computer in the German
>ST-Computer magazine, the SCSI-card is now for sale (DM199 or ?70).
>They also mention an 68080-UPGRADE wich should be available now
>(DM999 or ?325). They DO NOT mention a MILAN060 so don't get confused.
Ok, and following Michael Schwingen's post that confirms the existance
of the '060 upgrade (with no mention of a '060 Milan other than the
referral to a Milan prototype which could be taken either way).

This is good news but as I won't be in a position to commit to
anything until sometime in February at the earliest I just hope that
both of these pieces of kit make an appearance with the UK dealers

sometime soon.

>ASH is a commercial firm, why should they release MAGIC for the Milan,
>when EVERY Milan owner gets NAES for free. I can't imagine they would
>sell a lot of copies. Milan Computer has chosen the NAES-route, if you don't
>like it well one of the options is the HADES060 wich come to think of it,
>could be a better and also cheaper buy in the end.
Cheaper? It's quite an expensive buy in the UK and I have heard a
couple of horror stories to do with the machines overall reliability.
No if I am going to "upgrade" my Atari setup then the Milan seems to
be the choice for me.

I can suffer ;-) N.AES, from what I've seen of screen shots and
peoples comments it seems quite powerful. I had a desire for Magic
because of my familiarity with it and the lack of configuration needed
when installing but I can (and have done) live with Mint combined with
N.AES.

>If anyone is interested in the benchmarks I'll be glad to post them.
Please do.

I never upgraded the TT because I didn't perceive the performance
upgrade attainable with the CaTTamaran to be worth the potential risks
to the machine. I upgraded the Falcon because I could survive with the
TT if anything went wrong. I just wish for a machine with the power
(or better) of my '040 equiped Falcon but with the graphical ability
and stability of my TT!

>The only thing going for the Milan IMHO is the price, but to turn it into
>a full spec HADES will cost you much more.....and you still will not be
>able to run MagiC.
Well after I had upgraded the Falcon I wished I had just cut my losses
and bought a Hades instead! As it is the Milan with a '060 and SCSI
card will likely cover my Atari needs for the forseeable future (if I
were being totally honest the TT could probably cover them, it doesn't
struggle on the whole but I love new toys ;-)

>I don't know if the Milan is selling well, but I haven't seen any Milan-users
>in the newsgroups or WWW. Perhaps they can't get on the net with the
>supplied Draconis package?
I'm sure we'll find out soon enough in response to your message! ;-)

>(known for beer, pralines, corruption and pedophiles)
Hmmm, different sig.

Spencer from Britain. Well known for warm beer, soggy chips and the
Spice Girls (nope guess we don't have anything going for use either
;-)

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

443. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3693bb7c867d40@zetnet.co.uk>
Source record: 86838

On Tuesday 05-01-99 20:27 (GMT) Mike Borsley wrote:

MB> On 4 Jan 1999 20:15:12 G, Misha O'Neill wrote:
MB>
MB> Hi Misha,

Hi Mike,

MB> <> | Serial upgrade
MB> <> | On | Off
MB> <> -----+-------+------- I don't understand this bit.
MB> <> DTE | 19k2 | 38k4
MB> <> DCE | 19k2 | 28k8

Sorry :-(It doesn't help that the 'On' & 'Off' in the table are
transposed (and I thought I'd checked it before posting)!

IOW, tho', you'd get these conditions:

1) Port upgrade OFF:
a) W0 in INIT string reports 19200 (DTE rate: computer/modem)
b) W2 in INIT string reports 19200 also (_but_ DCE rate:
modem/modem)
2) Port upgrade ON:
a) W0 in INIT string reports 38400 (DTE)
b) W2 in INIT string reports 28800 (DCE)

Of course, W0 in the INIT string is the same as you'd have by
default... (What you started off with.)

I hope that's better :-)

MB> <>Assuming ('cos I can't remember exactly) the port upgrade is for 38k4,
MB> <>and the modem is a 28k8.
MB> Correct.

I thought so (checked Roy Goldings 'List' for the modem) :-)

MB> I tried Misha's suggestion ie. INIT=AT&F2L3W2311=50 and it bombed
MB> out. I then tried Derryk's suggestion to leave the baud rate at
MB> 19200 and still with the above INIT setting..... Bingo
MB> the modem fired off at twice its normal volume and dialled out at
MB> twice the speed. It took me by suprise I hardly noticed the DCE
MB> speed which came and went in a flash, I think it was 26k4.

This sounds good :-) The modem's volume and dial speed are nothing to
do with the port upgrade, but they are nice touches. But no crashes
and getting on-line is the main thing :-)

MB> So my thanks to you guys for all your helpful suggestions, how
MB> anyone can say there's not much for the ST user in this group, I
MB> find hard to understand.

Nice one Derryck for remembering the key point about your type of
upgrade :-)

MB> Re further mods to this upgrade to 57k6 and 115k2 would I
MB> benefit from this with a 28.8 modem? Just a thought.

Yes, but Roger's already answered this :-)

MB> Thanks again
MB> Mike

Enjoy that upgrade!

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

444. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <3693bb7c867d41@zetnet.co.uk>
Source record: 86839

On Wednesday 06-01-99 08:02 (GMT) Derryck Croker wrote:

DC> On 4 Jan 1999 20:15:12 G, Misha O'Neill wrote:
DC> >On Sunday 03-01-99 22:00 (GMT) Derryck Croker wrote:
DC>
DC> >Oo-err... nothing like the serial port upgrade I have then!
DC>
DC> Which one?

Hi Derryck,

It's The Upgrade Shop's upgrade, which gives 57k6. IIRC I had to
change the setting in STiK for this (using STinG these days, which
doesn't need it setting).

DC> >DC> It should be possible to set the modem to report the serial port speed (DTE)
DC> >DC> rather than the connect speed which should prove the mod.
DC> >
DC> >Now that's the opposite of what I advised :->
DC>
DC> Controversial? Moi? :-))

Tee hee ;-)

Controversy. In this NG?

DC> >Thinking about it, I suggested DCE reporting 'cos Mike would have
DC> >already had it reporting DTE (default).
DC>
DC> Yes, he does, but I'm afraid that I don't understand your table:
DC>
DC> > | Serial upgrade
DC> > | On | Off
DC> > -----+-------+-------
DC> > DTE | 19k2 | 38k4
DC> > DCE | 19k2 | 28k8
DC>
DC> For I'd expect the DTE figure to be 38400/19200 BUT the DCE to be the same
DC> (the modem should connect at the highest common speed possible?)

Well, I managed to transpose the 'On' and 'Off' headings in that
table...

But, with DCE and port upgrade switched off, I _do_ get 19k2. Honest,
guv! I do!

DC> In the final analysis it would be the number of cps that would matter.

Isn't that always the way, though <smile>?

DC> >IOW, under DCE the modem will only connect at 19k2 IME.
DC>
DC> Not sure what you mean here Misha?

That should have read: 'IOW, under DCE the modem will only connect at
19k2 when the port upgrade is switched off, IME.'

Yikes, I made two critical typoes in one post (even tho' I checked it
over before posting) :-<<

I _think_ that means my eyes need a rest, at the least :-}

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /
DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /--/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

445. Re: Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36939c3023e56b01@my-ste.demon.co.uk>
Source record: 86840

```
-----BEGIN PGP SIGNED MESSAGE-----

on Tue 05-01-99 19:09 DarkChyld [Ronald J. Hall] wrote:

>On 5 Jan 1999 12:03:40 G, Chris L wrote:
>->Hello
>->
>->I've got a floppy with some important and unfortunately deleted files.
>->
>->Is there an ST versionof the DOS utility Undelete with which I can rescue them?
>->
>->Thanks
>->Chris Lloyd
>->.
>
> Hi Chris. Get ST-TOOLS. Its a tad bit slow on floppy disks, but it works
> well-as long as you've not copied anything on to the floppy since you
> undeleted the file. ST-TOOLS is shareware, so you can find it at all the
> good ftp sites or a local BBS... ;-)

The only problem with ST-TOOLS is it can't do a manual undelete and if the
disc was fragmented it will either not undelete files, or it will mix up
bits of different files.

Another one that's able to do it is Simon Pooles DLII. That will allow
manual undeletes, so you can pick the bits of the file to add. One bad
thing about it is it can't handle hard drive partitions above 16Mb.
Not that this is a problem with floppies...

Then there's KnifeST. It was on a ST Format coverdisc many years ago and,
AFAIK a commercial product that HiSoft sold. Not sure if they still sell
it though. That will let you join clusters to make up the files on another
disc.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpM+RA7+qeA2fy0RAQF70AH9FKeoTXDUsxKgpdSTeddS3HsIzcyyrW0z
q0XQZ1S0ZvRIQcZ3q1c750MumQ+QpCLYb7cP6s0vVvnoXfp/Kv3DnQ==
=iDFC
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk
```

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

911..... Press 1 if your house is on fire..... Press 2 if.....

446. Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Van Zijl Consultancy <info@vzc.nl>
Message-ID: <3693D739.72E7D925@vzc.nl>
Source record: 86841
Cross-posted to: comp.sys.atari.st,nl.muziek,nlnet.muziek,nl.markt.muziek

Gevr. Arrangeur Atari 1040 ST
Voor een aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek middels diverse apparatuur en een PC (Atari 1040 ST) in elkaar kan zetten. Kun jij werken met (cubase) (VST/ PC). En kan jij werken in een studio en heb je veel verstand van midi apparatuur. Dan ben jij het persoon die gezocht wordt. Het gaat om een leuke baan op freelance basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl

Functie :
Je bent een Midi-freak
Je kunt aanpassingen maken moet geen probleem zijn
Je moet zelfstandig kunnen werken
Je hebt goede schriftelijke en verbale communicatieve vaardigheden
Je bent vindingrijk en gemotiveerd

VAN ZIJL CONSULTANCY
Postbus 1977
1200 BZ HILVERSUM
http://www.vzc.nl
Tel: +31 (0) 35 77 25 566
Fax: +31 (0) 35 64 00 449
mailto:Info@vzc.nl
mailto:CV@vzc.nl
mailto:Freelance@vzc.nl

Advies, bemiddeling, werving en selectie
---

447. Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Van Zijl Consultancy <info@vzc.nl>
Message-ID: <3693D6EC.9317C929@vzc.nl>
Source record: 86842
Cross-posted to: comp.sys.atari.st,nl.muziek,nlnet.muziek,nl.markt.muziek

Gevr. Arrangeur Atari 1040 ST
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Advies, bemiddeling, werving en selectie
---

448. Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Van Zijl Consultancy <info@vzc.nl>
Message-ID: <3693D744.F8046D6C@vzc.nl>
Source record: 86843
Cross-posted to: comp.sys.atari.st,nl.muziek,nlnet.muziek,nl.markt.muziek

Gevr. Arrangeur Atari 1040 ST
Voor een aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek middels diverse apparatuur en een PC (Atari 1040 ST) in elkaar kan zetten. Kun jij werken met (cubase) (VST/ PC). En kan jij werken in een studio en heb je veel verstand van midi apparatuur. Dan ben jij het persoon die gezocht wordt. Het gaat om een leuke baan op freelance basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl

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Advies, bemiddeling, werving en selectie
---

449. Re: PC to Atari sysex files question

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dburns@world.std.com
Message-ID: <F55qsD.3Js@world.std.com>
Source record: 86844
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st,rec.music.makers.synth

"Stephen Cavender" <sca964@gte.net> writes:

>I have some sysex patches for my Korg Z1 that are supposed to be for the PC.
>I need to be able to load these files into the Z1 from an Atari TT030.

>Is this possible???

If the files are pure sysex, you can use STMIDIEX. It should be at the
ftp sites. If you need me to email a copy, please reply via email.

Dave Burns
Lowell, MA

450. Re: AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: atari@bright.net
Message-ID: <76u9jb$5i3$1@cletus.bright.net>
Source record: 86872

```
On 5 Jan 1999 23:58:06 G, Lonny Pursell wrote:
>On 4 Jan 1999 16:59:50 -, "Ken Hartlen" wrote:
>>Hi,
>>
>>Anyone using AtarIRC v0.9x or FracIRC v2.00.
>>
>>I've been trying to access some channels at toronto.on.ca.undernet.org, port
>>6668 and channel #f1modelers with various IRC apps.
>>
>>With FracIRC everything seems fine until I go to join the channel, then I
>>just see "-- Attempting to joing #f1modelers --" and it never joins.
>>Eventually I get messages like "JOIN - Register First" ,etc.
>>
>>With AtarIRC I get messages like "JOIN - Register First" ,etc. as well.
>>Any thoughts as to the problem?
>>
>>I'm using STiK v1.12.
>
>I will test this out from my location.

I was able to logon to this site with no problems. Make sure your
IRC client version is up to date, as aIRC at one time had the very
problem you are describing. It is possible the servers have added
some new validation sequence. aIRC .97 is the latest.

_____________________________________________________________________
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

451. Re: AtariIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: atari@bright.net
Message-ID: <76ua9l$5po$1@cletus.bright.net>
Source record: 86873

One additonal thought. Make sure the 'Ident' option is turned on
as I think undernet requires it.

Below is a small capture of my session showing I was on this server:

```
Resolving toronto.on.ca.undernet.org
Opening IRC session to toronto.on.ca.undernet.org :6668
Opening port #113 for identd
Identd reply: 1036 , 6668 : USERID : UNIX : atari
toronto.on.ca.undernet.org PINGed you
Welcome to the Internet Relay Network lp
Your host is toronto.on.ca.undernet.org, running version u2.10.04
This server was created Fri Aug 28 1998 at 14:29:30 EDT
toronto.on.ca.undernet.org u2.10.04 dioswkg biklmnopstv
pmsg<toronto.on.ca.undernet.org> Highest connection count: 1137 (1136 clients)
MOTD disabled
lp issued a mode change: lp :+i
lp (atari@kali4-cs-8.dial.bright.net) has joined #Atari
```

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

452. ST Software FS

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: snichols@athens.net
Message-ID: <3692aa29.20852114@news.randomc.com>
Source record: 86874

Lots of ST games/productivity FS. All have complete boxes/docs unless
o/w indicated. E-mail snichols@athens.net for confirmation/info.

All prices in US$

Future Wars.....$5
Leather Goddesses of Phobos.....$5
Walz.....$5 (great!)
Fool's Errand.....$8 (greatest puzzle adventure ever)
Maniac Mansion.....$5
Tennis Cup.....$5
Klax.....$5
Strip Poker Deluxe.....$8
Strip Poker Data Disk #1 (female)....$5
Rocket Ranger.....$5
F-15 Strike Eagle.....$4
Word Flair (includes FSM GDOS).....$15
Secret of Monkey Island.....$10
Loom (cassette long-gone)....$5
Blitz Turbo (disk copy system).....$10
Spectre GCR 3.0 (mac system disks inc.).....$75
Gram Slam (grammar checker)...$5
GFA Raytrace...$4
Devon Aire.....$4
International 3D Tennis.....$4
Missile Command....$3
Shuffle Puck Cafe....$5
Test Drive.....$4
Boulder Dash Construction Kit...$2
Captain Fizz (great 2-player)....$3
Tracker ST v2.05.....$4
Blockout.....$5
Pipe Dream....$5
Swift Calc ST....$5
Data Manager ST....$5
Hound of Shadow (no STe)....$3
Sex Olympics....$4
Avant Vektor.....$25
OutburST 3.0.....$5

Prices do not include shipping. They are, however, homemade Suggested
Retail, because I haven't kept up with what's left of the Atari
"market." Don't hesitate to make an offer.

453. Re: ST-Guide trouble

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <3692aa382868811@xs4all.nl>
Source record: 86875

Hello Jo Even, you wrote:

>Is stguide.inf in the root of your bootdrive? IIRC ST-Guide always
>looks for <bootdrive>:\stguide.inf, and not in the current directory.

Yes, it was. I moved and things now work as they should. You sure did
your good deed today, thanks a lot. Greetings, Joost.

--
Joost Bataille email: bataille@xs4all.nl

454. Cab won't play WAV bgsound

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: wanda@xnet.com
Message-ID: <76uodjhmq1@flood.xnet.com>
Source record: 86876

I am running Cab 2.5d. It plays the background sound of a cow mooing on a demo html document but it won't play the background sound at www.aar.org (loco.wav).

Is there something about this html that is not standard?
It plays ok on my IBM Thinkpad running IE 4.0

455. Re: blah

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <76v1p9pqu1@nnrp1.dejanews.com>
Source record: 86877

In article <Pine.SOL.3.91.990105164413.4064A-100000@dunx1.ocs.drexel.edu>,
Noah Silva <st96kv2s@dunx1.ocs.drexel.edu> wrote:
> sfdgsdfgsfdgsdfgsdfgj
> fgksdfg
> sfdg
> sdfg
>
Bless you!

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

456. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: sinclair2246@my-dejanews.com
Message-ID: <76v221pup1@nnrp1.dejanews.com>
Source record: 86878

In article <01be38a7$a4648ea0$2529f7c2@mad>,
"AtariMad" <atarimad@zetnet.co.uk> wrote:
> > small?... small ?...are you mad ?... a founder member of the football
>
> Actually, I am Mad, hence the name :)
>
> > We where winning BTW :)
>
> "where"? as in, before you lost :)
>
> AM.
>
> I think therefore I AM.

Did you lift that off the iMac billboard? My favorites are 'Sorry no beige'
and 'They would have marched for it in the sixties'

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

457. Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915586891@acpu.com>
Source record: 86879

kennethm@tripnet.se (Kenneth Medin) spake thusly:

K > As you are obviously posting via a BBS gateway(?) your reader
K > can't do any threading at all. I don't think that the BBS
K > software can "simulate" the reference lines in the header
K > ither.

Thank you for the info - I thought that might have something to do
with it.

K > They provide an easy way to read posts in "logical order" be
K > giving the message ID:s for the messages you follow up to. If
K > missing you will often read the "answer" before the
K > "question", that's all.

Huh! I have spent so many years reading in reverse order I don't
think I would know what to do if they were 'logically ordered' :)

I note that microtalk reader doesn't order them at all - just date
order, which means that I have to do a lot more thinking, a painful
process at best.

K > If missing you will often read the "answer" before the
K > "question"

The story of my life ;)

'Never mind, son. Knowing the right answer wouldn't help me none,
anyhow.' - Foghorn Leghorn

"The Poor Deluded Soul" - tderrick@acpu.com

... Dijon vu: the feeling you've tasted this mustard before.
___ Mountain Reader II - #00000077

458. Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915586892@acpu.com>
Source record: 86880

(Chris L) inquired:

(L> Can you do the DOS trick of Undelete on ST disks? Is there a
(L> wonderful little program somewhere that can save my bacon.

Lots of them. Probably the easiest to use is ST Tools, shareware,
should be on a site near you. Not the best disk utilities, imho, but
does the undelete trick quite well.

"The Poor Deluded Soul" - tderrick@acpu.com

... I am Porky of Borg. P-p-p-p-pre-a-pre-p-p-p-p-p. Aw, give up.
___ Mountain Reader II - #00000077

459. Re: SCSII Hard Drives for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <76uqk1$e8c$1@SOLAIR2.EUnet.yu>
Source record: 86881

Roy Goring wrote in message <76u4v8jnr1@news8.svr.pol.co.uk>...
>Hi All,
>
>I have a few SCSII Hard Drives for sale :-)
>
>2.5Mb ?60 inc postage in the UK
>4.3Mb ?100 inc postage in the UK
>

Where did you find so large :-) capacity drives ????

Pera P.

460. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3ifna1@news3.Belgium.EU.net>
Source record: 86882

Nicholas wrote:
>Could you please set your newsreader to limit the line length to 75
>columns. It seems you're using ASH emailer and it's rather annoying >when
>using anything else.

Sorry, I didn't realize that post from ASH Emailer looked different
on other newsreaders. I assumed that all newsreaders wrapped words
automatic.

The problem is: as everyone knows by now, ASH has the habit to do
things different...I have no way of setting the line length, I work
in a resolution of 1024*800 and get a nice big text-editor box wich
is a lot longer then 75 colums.
From now on I'll hit the return key when I reach column 75, so text
should be better readable, if that doesn't work I'll switch to a
text-editor like qed or everest.

Please bare in mind, that I'm new here and I've still got a lot to
learn.(I'm catching it up quit fast though...)

Cheers
Dennis,

dennis.vermeire.ping.be

461. Re: lowercase filenames on CD's

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3sfna6@news3.Belgium.EU.net>
Source record: 86883

Chris wrote:
>>>I've got a CD with a load of lowercase filenames on. How can >I read them with a
>>>TOS4.04 Falcon running the SoundPool fixed version of Metados >2.7? Is there an
>>>alternative driver or an OS patch

Try SPIN 0.34,that should do the trick you can even read APPLE
HFS CD's with it !!!

download at: http://www.muenster.de/~reschke

Cheers from Belgium

dennis.vermeire@ping.be

462. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3mfna3@news3.Belgium.EU.net>
Source record: 86884

Chris asked :
>How easy is it to install in my machine if I leave my TOS in too? Where can
>I buy MagiC on ROM and how much is it (with the SCSI driver, even though
>I don't have a HD now I might get one someday). Maybe I'll install this
>on one of my 1040STs and see if I like it.

Chris, there's a little program called MAGIXROM 1.6 wich transforms Magic
to an IMG-file ready to burn in 2, 4 or 6 EPROMS. Before writing the
IMG-file the program gives you the option to incorporate CBHD -> 4.57,
wich is the SCSI-driver. You will still need a HD-driver program to
format, partition and make it bootable. The driver (SCSI.RAM) will
recognize all connected SCSI-devices and initialize them. So to use a
CD-ROM you'll still need MetaDOS in the auto folder, same goes for
scanner and harddisk drivers. What you don't need anymore is HD.SYS or
something equivalent.

What you need is MagiC, CBHD (wich is PD-soft), a couple of EPROMS and
of course a EPROMBURNER. If you want to keep your old TOS you'll need a
TOS-switcher also.

Keep in mind that MagiC in ROM works a little different then TOS, when
you boot, MagiC will look for a desktop program, so if there's no hard
disk connected you'll have to load it from disk or start a program with
the fileselector. Also to get the max out of MagiC you'll have to Install
the MagiC-folder(START, APP, STOP etc) on a disk.

You can use the ROM's in a 520,1040,MEGA and MEGA STE. Falcon and TT
owners have no luck... it just doesn't work. Until I got my TT I used a
configuration like the one mentioned above, although I had a harddisk
connected wich makes a big difference.
If you're interested I'll email the different needed programs to you.
download CBHD at: http://members.aol/steffene/

>>Cheers from Belgium,
>>(known for beer, pralines, corruption and pedophiles)
>~^~^~^

463. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3qfna5@news3.Belgium.EU.net>
Source record: 86885

Derryck wrote:
>I'll email the author of Profile and mention this, I suggest that anyone
>else with the same do the same - however I'm not at all certain that he will
>be able to do anything about it.

The author of Profile (Mark Baines) hasn't updated his program for some
time. Shauri is an alternative, however there is something much better
floating around : SYSINFO 4.50 (works with EVERYTHING !!!) and has a list
full of features......download at:
http://home.t-online.de/home/a.pietch/sinf450.zip/

Cheers from Belgium,

dennis.vermeire@ping.be

464. Re: Atari OS battle

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3ofna4@news3.Belgium.EU.net>
Source record: 86886

AtariMad wrote:
>Hmm, I wonder if that's possible with Geneva & Neodesk? :)
>Any left over space could be used for icons of your choice :)

Sorry, it's not. For more info see my other posting.....

Cheers from Belgium,

dennis.vermeire@ping.be

465. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <76uu3kfna2@news3.Belgium.EU.net>
Source record: 86887

George W. Garner wrote:
>It's more like Win95's (or whoever MS stole it off of) Recycle Bin.

They've 'stolen' it from APPLE... When using Spectre GCR in the late
80's System 6-and a bit already had the recycling bin. I don't know
when they introduced it though.

Cheers from Belgium

dennis.vermeire@ping be

466. Re: GEM

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36936cc6.4081158@news.demon.co.uk>
Source record: 86888

On Tue, 29 Dec 1998 23:58:26 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
><368aabfb.3248370@news.demon.co.uk>...
>
><snip>
>
>> Three things about MagiC-PC ...
>>
>> 1)
>> It's too damn expensive.
>
>Yup, though not much more than MagiC/NVDI for Atari if you can get a
>package deal.

Worse, there was no upgrade from the atari version to the PC one.

>> 2)
>> Drag an atari folder to the trash and it & subfolders sometimes won't
>> delete (NT sharing violation).
>
>Not had this one yet (though I'm using Win95 for my sins).

I don't think Win95 is clever enough to detect this.

>> 3)
>> No english docs. This has killed off my enjoyment programming the
>> Atari.
>
>MPC comes with an English manual, though the bulk of it is just the same as
>the normal MagiC manual. Unless you are using particular hardware I would
>have thought that if it works under Atari MagiC it should be OK under MPC.
>Apologies if you are referring to the general lack of MagiC programming
>docs in English.

I was. Granted help is almost always forthcoming in news but having to
wait a day or two for something that should only take 30 seconds to
look up is a pita. Naturally, it is a tad difficult to ask about
functions of which I know nothing about!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

467. Re: Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <3695717a.5285820@news.demon.co.uk>
Source record: 86889

On 27 Dec 1998 21:26:59 GMT, rcain@zetnet.co.uk (Roger Cain) wrote:

>On 27 Dec 1998 01:02:12 , Tom Derrick wrote:
>
>>What, pray tell, are 'BBC's'? Only BBC I know is 'the Beeb' British
>>Broadcasting Company, and this doesn't sound like it.
>
>The BBC sponsored a computer awareness campaign which gave rise to the
>design of the 'BBC' computer by the Acorn company. It was 6502 based
>and had the best keyboard of the day. A well thought out machine but
>expensive by standards ruling at the time.

But very expandable. Remember "The Tube"?

>It was a development of the
>Acorn 'Atom' machine. The main competitors were the Sinclair (8080)
>and the Oric (6502).

And being educational, the docs available for it were amazing. I doubt
anything to this day has been better documented!

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

468. Re: Civilization on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36967400.5931689@news.demon.co.uk>
Source record: 86890

On 26 Dec 1998 22:03:39 GMT, jfhaslam@zetnet.co.uk (James F. Haslam) wrote:

>Hi all!
>
>
>Does anyone know if its possible to run Civ from Hard Drive on a
>Falcon?

Dunno but if it helps I found it ran fine on either an ST or STE under MagiC 2 singletasking. It was actually more reliable!

iirc, I booted in medium rez then launched Civ. I have a vague recollection Populous II worked this way also.

This is not to say Civ doesn't mess with the hardware but as it wasn't graphic intensive might be reasonable to assume it uses the LineA like Maniac Mansion and Zak MacKraken do.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

469. Buying from AC Mag

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <76v1b8fc1@roch.zetnet.co.uk>
Source record: 86891

Mike,

A quick question about ordering fom AC; do I really have to cut up my mag
to put an order in ? (I'm interested in the Moving Pixels CD.)

ATB

Jim.

PS I have posted to the NG because I think others would also be interested
in the answer.

470. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <76v3hh$ao8$2@irk.zetnet.co.uk>
Source record: 86892

On 5 Jan 1999 00:52:53 G, DarkChyld [Ronald J. Hall] wrote:
| . . . . .
| Hmm...thats interesting. I've got MUNPACK.TTP and UUD.TTP in my \WORK
| folder in Newsie .92. Docs say that you do not have to use them, and
| Newsie will attempt to do it itself (at least with UUencoded files) and
| it does this-this is what I've been doing, and saving MIME encoded files
| out, then using ESS_Code to convert them.
. . . .

I just have them in my Newsie folder alongside the program itself. I
have never had any difficulty though do not use them much.

John Logan

471. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <76v3hc$ao8$1@irk.zetnet.co.uk>
Source record: 86893

```
On 4 Jan 1999 15:55:10 G, Chris L wrote:
|
|Hello there,
|
|Can you do the DOS trick of Undelete on ST disks? Is there a wonderful little
|program somewhere that can save my bacon.

DADE (comes with Diamond Edge) if you haven't written to the file
since the delete.

John Logan
```

472. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-06 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <76v5at$d3$1@news4.svr.pol.co.uk>
Source record: 86894

On 4 Jan 1999 20:16:06 G, Chris Crosskey wrote:
>On 4 Jan 1999 10:52:22 , Alan Price wrote:
>>I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
>>with STing. When I log on (Demon Colt), STing reports a connection at
>>31200, or just occasionally 33600. CAB downloads start at high speed,
>>but rapidly settle down to 3000-3200 bytes/sec. FTP downloads via Newsie
>>run at about 9000-10000 bytes/sec. I have set the speed in HSMODEM to
>>115.2Kbps.
>>
>>Given that V90 is 31.2K send, 56.6K receive, just what is it that STing
>>is reporting?
>>
>
>STiNG reports the connection speed between the host computer and the modem,
>typically with my Falcon (invariable in fact) that is 115k2.

FWIW I've set one of the NVRAM user memories in my modem to report the
actual connect speed so my init string for STinG and most of my other comms
progs is ATZ1 to activate that memory. Semper uses the more usual ATZ tho'
as that already reports the carrier speed.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

473. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107165042.32280B-100000@hal.fishpool.com>
Source record: 86695

> Hey! perot@arisia.stud.uni-hannover.de (Peter Rottengatter)
>
> >Programmers are lazy, and especially hobby programmers are to often careless
> >regarding what their stuff does on other machines, other OSs.
>
> Gosh wouldn't it be nice if we where all as clever as you..

Indeed. Considering that STinG creates _major_ havoc on a MiNT
setup, I wonder why Peter would say such things....

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

474. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107165312.32280C-100000@hal.fishpool.com>
Source record: 86696

On 3 Jan 1999, Derryck Croker wrote:

> >*Atari SLM-605 Laser printer
>
> There are a couple of mods that you can make to the SLMC804 controller that
> will allow you to leave the printer off if you wish BTW.

Would you care to point us to a proper URL, please? ;-)

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

475. Re: Tos 2.06 rom image?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107171118.32280E-100000@hal.fishpool.com>
Source record: 86697

You failed to quote the part where I simply observe that the lack
of proper info is simply hampering his chances of selling stuff
outside the AC universe.

You also apparently fail to notice the time I spend replying to people's
requests for help on these newsgroups.

As for criticizing others, that's my perogative.

Then again, if not agreeing with others is called flaming, then
hell yeah, I'm burnin' baby!

On Mon, 4 Jan 1999, Tom wrote:

> You always flame people in this newsgroup. Why don't you
> establish yourself as a "nice guy."
>
> Martin-Eric Racine wrote:
>
> > Excuse me? Established products are things everyone has and whose
> > track record is proven. Your website doesn't even have specs of
> > your products, nor a pricelist, nor ordering infos for non-UK users.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

476. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: <>
Message-ID: <3694da91.0@news.qnet.com>
Source record: 86698

On 6 Jan 1999 20:11:21 G, "AtariMad" wrote:
>Is this program still being produced, and if so what version is it up to?
>
>I've used this and I think it is brilliant, it's outperformed all the
>viewers I've used on ST/PC with the manipulations it does. I hope it is
>still being produced, last I saw was v3.8 IIRC
>
>AM.
>
>I think therefore I AM.
>.
Don't know for sure, but i know it doesn't like either one of the
030 machines. I tried it on both TT & Falcon and it crashed on
both.

4 Sale: 13 Book Set Time/Life The Complete Gardener
$100 all 13 plus Book Rate shipping.
Contact:Starlord@qnet.com

477. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: <>
Message-ID: <3694da95.0@news.qnet.com>
Source record: 86699

On 7 Jan 1999 01:16:13 G, John M Rojewski wrote:
>
>What do you mean by 'concurrent emails'. Concurrent means 'at the
>same time', and NEWSie has only a single socket to the mail server,
>which means that mail is sent (and receive) one at a time, one
>following the next.
>
>I will test this myself.
>John
>
On my TT/030, if I use either the nickname OR the address book
and I try and ATTACH the same file to more than one e-mail, the
only one to recive the attachment is the very 1st one it's sent
too. So instead of sending the file as an attachment, I've had to
use the base64 encoding, as it has done the same thing when I
tried UUecoding.

TT/030 TOS 3.06 4ST/4TT Ram.

4 Sale: 13 Book Set Time/Life The Complete Gardener
$100 all 13 plus Book Rate shipping.
Contact:Starlord@qnet.com

478. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107172849.32280G-100000@hal.fishpool.com>
Source record: 86700

On Sat, 2 Jan 1999, Martin Nightowl Byttebier wrote:

> Selectric works oke indeed but as it doesn't show long file names
> I prefer Freedom. Boxkite works also. Even UIS III works alright.

But Freedom refuse to support TOS calls of the FSEL (such as when saving a CPX's config) and de-installs itself after a while. It really looks nice, but not supporting TOS fileselctor and failing to remain in memory are 2 problems I've never been able to work around... ;/

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

479. [web] TT030 Homepage

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107171743.32280F-100000@hal.fishpool.com>
Source record: 86701

```
Pfiew! Finally found a decent replacement for my broken TT RAM, so
the much awaited update to The TT030 Homepage has been uploaded.

Not every section has been HTMLized yet (some people's contributions
were straight text), but there is finally something to get you going.

I hope it was worth the wait! ;-)

-----------------------------------------------------------------
Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
-----------------------------------------------------------------
```

480. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3694e368331c00@ping.be>
Source record: 86702

on Thu 07-01-99 16:02 Slc.Dennis Bishop wrote:

>Don't know for sure, but i know it doesn't like either one of the
>030 machines. I tried it on both TT & Falcon and it crashed on
>both.

Lats news were : no more web site, nomore update from the author ...
Also it works perfectly on mine two TTs.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

481. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990107175114.32280I-100000@hal.fishpool.com>
Source record: 86703

On 3 Jan 1999, Jo Even Skarstein wrote:

> You're too impatient, starting directly with the most complex
> MiNT-setup and expecting to understand everything, configure it
> correctly and have everything running smoothly within a few days is
> rather optimistic...

Agreed and verified to be true.

Bit of my own story here:

I had to re-install KGMD _3_times_ before it worked on my TT.
_3_times_. Kellis probably remembers me crying that this MiNT
shit was a load of crap over IRC, but I finally got it to work.

Later, when FSCK found a bunch of un-repairable errors at bootup
and yanked me into single-user mode "FSCK failed, booting into
single-user mode. Fix the filesystem and reboot!" I initially
panicked, but eventualy learned how to deal with it. This seldom
happens, but if/when it does I'm ready for it. No sweat. Honest!

Reading MAN pages and actually configuring files by hand in a text
editor (I use Pico or QED) took getting used to, but has become second-
nature; CLI (command line) is also weird at first, but turned out to
be better, for some stuff. For instance, it's _much_ faster to type:

rm *.o

Than to go into Thing, change the mask to *.O, select All, then
drag into the Trashcan.

Learning about file permissions (UMASK, CHMOD, CHGRP -> drwx--x--x)
sounds completely alien at first, but becomes rather usefull when
you start building your homepage. It's really cool to upload files
that already have the proper permissions on them! ;-)

MinixFS (and the whole Inode concept) is also wicked. The hirarchy
of Unix systems completely irrational (at least until you read FHS)
but in the end, it eventually starts to make sense.

Basicaly, give it some time. I've already been using KGMD since
about 1 year and I still learn new stuff every day. ;-)

As long as you managed to connect, boot up Pine or GlueSTiK (if
you prefer GEM stuff), everything is fine.

After that, buy yourself a book on basic Unix stuff (I found mine
at a computer show for 5$) and pour yourself a nice moka coffee.

You've made it that far, so give yourself a pat in the back and
keep it cool. One step at a time, as they say..... ,-)

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

482. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <772p30$2rl$1@reader2.wxs.nl>
Source record: 86704

Hi Jorgen,

On 7 Jan 1999 00:45:26 G, J�rgen Nyberg wrote:
> I've just bought a
> Milan and i was wondering if someone could help me get Sting above 19200bps.
> I don't know if it's the Milan's new ports or if it's something with Naes.
> Also how do i get Nvdi to work under Naes? Any help or comments appreciated.

Well, I have the same annoying problem here >^(. The only serial port
that is working is the com1 port, right. And the problem is, that it
cannot get faster than 19200bps.
I contacted the Milan company about it, and told me that the two fast
serial ports are still not supported. However, they should get some
HSModem drivers out soon, that make use of these ports possible. So
you have to wait until then, I'm afraid.....
BTW I don't know if this problem is only with Sting and not with f.e.
Mintnet.

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

483. Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915722217@acpu.com>
Source record: 86705

"PJR" <paulr@rtis.freeserve.co.uk> inquired politely:

P > Anyone know if there is a way of viewing *.spd files from
P > K-Spread on my PC?

Which version were they made with? IIRC, KSpread2, which I used quite a bit some time back, didn't load and save Lotus 1-2-3 files. But KSpread4, which I have and am learning, does. It will also convert from KSpread2 to v4. If you can send copies via email, I will give them a try, convert to KSpread4, and then to Lotus wks or wk1 files, and send them back. No guarantees, but it might work.

"The Poor Deluded Soul" - tderrick@acpu.com

... Too old to rock'n'roll, too young to die.
___ Mountain Reader II - #00000077

484. Java script on Atari: soon(?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3694e8b82f05811@ping.be>
Source record: 86706

Hello everyone,

today I received my Adamas update. In the read.me file I saw something
that may be of interest for you.

According to that file the next version of Adamas that is expected to be
released somewhere in februari, should be able to view Java_script.

Besides Java_script the DRACONIS Easy-Internet-Paket PROFESSIONAL 1 will
have a ftp-program and a telnet program.

Also In the maus (some kind of German Usenet) I saw a message about Cab.
Cab v3 is expected every day now. There were however no details what's new.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

485. Re: Gevr. Arrangeur Atari 1400 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3694ddb6737300@holleman.demon.nl>
Source record: 86707

Nicholas Bales schreef op 07-01-99:

>Maybe you could try again in english, Mr Consultancy.
>
>Van Zijl Consultancy a 'ecrit :
>>
>
Naahh Nick, they have an English name already... Don't ask too much!
Appearently they think "if we stuff it into the box more than once, they
mite try and learn Dutch?"

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

486. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3694ddb6737301@holleman.demon.nl>
Source record: 86708

on Thu 07-01-99 17:31 Martin-Eric Racine wrote:

>On Sat, 2 Jan 1999, Martin Nightowl Byttebier wrote:
>
>> Selectric works oke indeed but as it doesn't show long file names
>> I prefer Freedom. Boxkite works also. Even UIS III works alright.
>
>But Freedom refuse to support TOS calls of the FSEL (such as when
>saving a CPX's config) and de-installs itself after a while. It
>really looks nice, but not supporting TOS fileselctor and failing
>to remain in memory are 2 problems I've never been able to work
>around... ;/
>
Sorry guys, don't know what you're all talking about: I have 2.03 running
here, and my system is online 24 hrs/day. Never have a prob with Freedom
not showing up.
As for the CPX-es, I think it shows up when the CPX calls the fsel.
Take "colors-cpx", the one to change or set another palette: I'm damn sure
Freedom then pops in asking me to make a selection.

Perhaps problems with earlier versions? Never used Freedom before 2.01 or
so.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

487. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Alina Majchrzak <alina@mi.com.pl>
Message-ID: <3694FDF1.C4314611@mi.com.pl>
Source record: 86709

joska@nuts.edu wrote:
>
> > > MiNTXFS - Mint has a file system of its own?
> > > CDRomXFS - another File system?
> >
> > This is connected with the way both MiNT and MagiC can have plug-in extra
> > filesytems. I think XFS is the interface (the actual files have an XFS
> > extender, IIRC) and it means eXtended File System.

Indeed. The other name of this concept is VFS (Virtual File System).

> > The two OSs' interfaces aren't compatible: IIRC the MagiC author didn't
> > like the way that MiNT's XFS system wasn't re-entrant, though heaven knows
> > what this means. Something to do with not being able to do background disc
> > accesses, I *think*.
>
> This is (mostly) correct, MiNT's current XFS-interface is not re-entrant.
> Re-entrance means that the same piece of code can be executed by several
> processes or threads simultaneously, which the current XFS-interface doesn't
> allow.
>

Not quite correct. The XFS interface in MiNT (as I understand it, but
the last word always belong to the MiNT maintainer Frank Naumann) has
hardly anything to do with reentrancy. I.e. the current XFS interface
does not imply, that the XFS driver won't be reentrant. In other words:
it is possible to create a reentrant filesystem drivers with no change
to the MiNT XFS interface.

The reentrancy problem applies to the MiNT kernel itself, strictly
speaking to the trap handlers. They're _NOT_ reentrant. Thus, even if
all other parts of MiNT are perfectly reentrant, calling MiNT from MiNT
itself via trap isn't possible at the moment.

That is the reason why a theoretically possible reentrant filesystem
driver wont work in MiNT now. Now it is solved so that the XFS driver
has a direct access to the DOS/BIOS/XBIOS routines in MiNT through a
sort of a jump tables. This doesn't eliminate reentrancy, but also
doesn't allow taskswitching until the actual MiNT call terminates.

In other words: once the MiNT kernel has been called, it can't be called
via trap until the first (say) enter_gemdos() call isn't completed by
the final leave_kernel(). In the scope of enter_gemdos() and
leave_kernel() (they're low level MiNT routines called automatically at
the begin and the end of the trap #1 handler) no MiNT function can be
called via trap.

This is the main concern to solve now (not quite hard really, but must be done and tested carefully).

Anyways, changing this scheme implies that calls to ROM GEMDOS will be no longer possible, thus usage of TOS filesystem will be no longer possible either. We will _have_ to use NEWFAT filesystem, which is lotsa better than TOSFS anyways.

And (I hope) this change may make the MiNT kernel shorter, faster and less kludgy. Actually quite a big part of trap #14 handler code in MiNT is a workaround for a lack of reentrancy.

You can ask why "they" (i.e. Eric R. Smith and other kernel developers in the past) didn't make MiNT reentrant from the beginning. The answer is: because that time MiNT was more a TOS extension than a standalone operating system, and, as an extension, strongly depended on TOS. And that last is not reentrant (at least GEMDOS isn't AFAIK).

Sorry for (maybe) being too technical.

488. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7731ng$b4l$1@nnrp1.dejanews.com>
Source record: 86710

In article <770bt3$4aq$1@nets3.rz.RWTH-Aachen.DE>,
michaels@nemesis.stochastik.rwth-aachen.de (Michael Schwingen) wrote:
> In article <368dfa07.3692334@news.freeserve.co.uk>,
> Spencer Davies <spencer@maelstrom.freeserve.co.uk> wrote:
> >Though on this front is the motherboard a new design to accomodate the
> >'060 or is it the original '040 board with the '060 fitted as an
> >upgrade?
>
> The 040 and 060 boards are the same - the 060 is installed with a small
> daughter board, regardless if you buy an upgrade or a new machine with 060.

Do you have any details concerning the daughter card. Does it do anything
other than provide the lower voltage requirement for the 060?

>
> Ths Milan TOS runs with full 040 caches (both on, copyback mode), but you
> can turn them off if you need to.

Do you know if the compiled utilites check to see what machine is in use, or
just use the new call for 060 identification?
>
> cu
> Michael

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

489. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36950AAB.86FBC488@atari.org.pl>
Source record: 86711

Alina Majchrzak wrote:

Err sorry that was me. Apologies.

490. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7733o0csn1@nnrp1.dejanews.com>
Source record: 86712

In article <7711st$78f$1@nnrp02.primenet.com>,
rojewski@primenet.com (John M Rojewski) wrote:
> On 3 Jan 1999 06:34:36 G, Slc.Dennis Bishop wrote:
> >On 2 Jan 1999 09:05:50 G, MGrove wrote:
> >>
> >>During a NEWSie session, if I am sending concurrent emails out with
> >>attachments, only the first mail will include its attachment. In any
> >>following emails (same or different address or attachment) their
> >>attachment will not be included in the mail.
> >>I have to quit NEWSie each time I send an attachment in order to
> >>send following mails with attachments. The following mails will go
> >>out, but without the attachment. (egad, what bad english....).
> >>
> >>Am I configured wrong????
> >>
> > I ran into that myself when using the address book and nicknames
> >too. So now I use the base64 encoding and use the send e-mail and
> >queue the mail. I've tryed this with the uuecoding but the sames
> >happens as with you.
> >
> This is news to me. The mail processing puts the text and attachment
> into a single file. There is not an easy way to explain how just part
> of a file you get sent. None of my beta testers have experienced this
> problem.
>
> What do you mean by 'concurrent emails'. Concurrent means 'at the
> same time', and NEWSie has only a single socket to the mail server,
> which means that mail is sent (and receive) one at a time, one
> following the next.

What I MiNT to say (like I said, bad English) is any mail following the first mail sent after NEWSie has been launched will not contain the UUE file. I haven't tried this using b64. I am using MiNT and N.AES. If I send a copy to my self, the UUE part of the file that is suppose to be combined is not present (or contained) after the body of the mail.

>
> I will test this myself.
> John

Thanks,
Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

491. Re: Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <772tlt$mba@james.hwcn.org>
Source record: 86713

In article <771ovriba1@guardian.matra.co.uk>, "Trystan Negus" <tnegus@matra.co.uk>
wrote:
>Considering my ineptness with anything like this, is there anyone out there
>who'd make one up for me (for money, obviously)?
~^~^~^

492. Re: Yippie!!! Unjuiced CSB!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: bretelleNOSPAM@autonet.net
Message-ID: <369a01d3.276019242@ns1.autonet.net>
Source record: 86714

On Thu, 07 Jan 1999 01:50:48 GMT, wongck@letterbox.com (William Wong)
wrote:

>Over here in Singapore, the weather is great for fungus growth - humid & warm.
>So my diskette will "die" after months (read years) of non-usage. The
>solution to retrieve data from them is to wash the media. Open the "back" of
>the diskette, ie the opposite end of the sliding door and tip out the magnetic
>media. Wash with water (yes, sometimes under a tap !), dry it with tissue (
>should be non-lint paper but ....) and tip it back into the plastic casing.
>Use sticky tape to fasten the back of the diskette. Now the floppy is
>readable. Succes rate is over 90%, one must be careful not to bent the media
>while tipping it in & out. And this way, the sliding door is still in perfect
>working condition.
>
>Rgds
>William
>

I've had to do something similar with 5 1/4" disks on my Atari 8-bit
systems from time to time with disks that got things spilled on
them...

Usually I just cut open the black jacket and take the media out, wash
it, and then mount it into the disk drive without the jacket. Since I
usually had the top of the drive unscrewed anyway, it was easy to pop
the top and align the floppy onto the hub before closing the door and
clamping the disk.

Then I'd copy the disk immediately, before anything else happened to
it.

The jackets were usually ruined, as there is a "nappy" fabric liner
inside the jacket whose normal job is to pick up dust from the disk
surface, but which also very readily absorbs juice, coke or iced tea,
making a real mess.

I never had much luck re-inserting the washed disk into the jacket
from another "donor" disk, so copying it was the only real recourse.

(I used to wash the keyboard from my Atari 800 when stuff got spilled
on it. Take it out, hose it off and dry it with a blow dryer. Worked
great! Something you can't do with the new, cheap membrane style
keyboards these days.)

BobR

493. Re: Can the ST undelete?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7730a5$ft1$1@roch.zetnet.co.uk>
Source record: 86715

On 6 Jan 1999 10:43:40 G, David Bolt wrote:

>Then there's KnifeST. It was on a ST Format coverdisc many years ago and,
>AFAIK a commercial product that HiSoft sold. Not sure if they still sell
>it though. That will let you join clusters to make up the files on another
>disc.

.. and, of course, the old Atari CHKDISK3.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

494. FS:1040st,color mon.

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: jcort76309@aol.com
Message-ID: <19990107140358.14557.00008909@ng116.aol.com>
Source record: 86716

All accessories included. Make an offer.

495. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7730hleld1@news2.xs4all.nl>
Source record: 86717

On 6 Jan 1999 10:43:57 , "John Whalley" wrote:
>
>I've come across several references to OS9 in my travels but no real
>information on it: was it Atari-only or available on other platforms, and
>what was the advantage?

It dates back from the 6800 (later 6809) CPU time. OS-9 was a real
time multitasking opering system with many-users support.
So very good at time-critical control-tasks in factories etc.
It is still around and being very modular is hidden in many embedded
processor systems.
!!! It is much better than Windows CE !!!!!!!!!!
All the Russian rocket stuff had the computers running on derivates
of an illegal OS-9 copy!!!

The latest I hear was a security leak in the handler of the TCP-IP
part for network-connected embedded stuff.

There was a version that ran on the ST.
But as all OS-9 stuff: expensive to buy.
before my Atari time I worked on an C't 68000 VME-bus computer that
was running OS-9 and also PEARL/RTOS.
The one and only teksteditor was priced in those days at $1000.-

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

496. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7730hteld2@news2.xs4all.nl>
Source record: 86718

On 6 Jan 1999 13:01:13 , Bill Freeman wrote:
>
>connect to my ISP and the mail connection was made almost instantaneously.
>
>I think there was some discussion about this a while ago, but I don't
>remember if there was a solution.
>
Yes, I know....
Sending mail goes well, but starting retrieving takes 40 sec to start.
Most of that time the connection is quiet (no blimping red led's).
At least when I connect with STing (with N.AES)
Do I the same with STIK (single TOS) than it starts without wait.

How come????

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

497. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F57Er4.BG7@cix.compulink.co.uk>
Source record: 86719

In message <76r7i6$7sv$1@irk.zetnet.co.uk>, chrisc@zetnet.co.uk said:
>Newsgroups: comp.sys.atari.st
>Subject: Re: STing and V90 speeds
>Date: 4 Jan 1999 20:16:06 GMT
>Organization: Abingdon Synthesis Projects

>>I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
>>with STing. When I log on (Demon Colt), STing reports a connection at
>>31200, or just occasionally 33600. CAB downloads start at high speed,
>>but rapidly settle down to 3000-3200 bytes/sec. FTP downloads via Newsie
>>run at about 9000-10000 bytes/sec. I have set the speed in HSMODEM to
>>115.2Kbps.
>
>STiNG reports the connection speed between the host computer and the modem,
>typically with my Falcon (invariable in fact) that is 115k2. On text files and
>non-compressed things the modem will allow for a fair amount of hardware
>compression, so even thought the modem is only transferring 5k6 across the
>phone it is compressing and decompressing on the fly toi get some silly
>figures....I've seen 9k sustained for a 50K text file ....Word of warning to
>people considering the upgrade to 56K...

I've just upgraded my USR Courier v.everything to v90. V90 is 56k
down/33kup. With STinG set to 57600 I get a 49k3 connection to CiX
internet which averages out to 50k6. CAB using Oliver Booklage's OVL
reports between 5-6k for most files like graphics/zip files. Text gets
ridiculous speeds which are to fast to even notice. I spotted 54k the
other day.

After you've logged off from your ISP type 'ATI6' (that's 'eye' not 'one')
in a comms program like Connect and you'll get a report from your modem
like this:

ati6

USRobotics Courier V.Everything Link Diagnostics...

Chars sent 410218 Chars Received 732759
Chars lost 0
Octets sent 232248 Octets Received 577604
Blocks sent 27000 Blocks Received 20928
Blocks resent 0

Retrains Requested 0 Retrains Granted 0
Line Reversals 0 Blers 102
Link Timeouts 0 Link Naks 0

Data Compression V42BIS 2048/32
Equalisation Long
Fallback Enabled
Protocol LAPM SREJ 128/15
Speed 50666/31200
Last Call 01:55:09

This gives you your connection details to the other modem.

If you put '\V4' in your int string you'll get your connect speed reported
when you logon. This will vary during the length of the call (up or down)
so can't be taken as the actually speed you may be running at.

>Modem negociation on my no-name Rockwell chipset thing takes over 30
>seconds...get used to some funny noises :-))....anyway I don't think you guys
>should upgrade, you'll be using bandwidth I want :-)))...especially if you're on
>Zetnet......

Average connect time 17secs:)

Chris

498. Re: Mitsumi Floppy Drive-replacement 1040ST drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <369508D0.6CE0DA9A@pnl.gov>
Source record: 86720

I don't know about the Mitsumi drive, but (since I'm in the middle of doing the same thing with a Teac drive) I can tell you that if you only want it to be a 720k drive, you need to (1) switch a jumper from "1" to "0". The default is probably "1", which is for PC's use. The other allows the Atari system to use the drive. My Teac drive's jumpers don't suggest a "1" or "0" anywhere, but just has A thru E with two rows of pins. Maybe yours will make it easier. (2) Turn the ribbon cable upside down and plug it in. You might have to cut the little plastic notch on the cable's connector. Those two steps should do it for you! Now, if you want to make it work with both 720k AND 1.44meg, there are some instructions at the Atari Hardware Hack homepage. You might as well, since it will double your storage capabilities and allows you to use PC formatted disks right out of the package.

By the way, when you test the drive, don't use a valuable disk. It might get ruined.

Hope this helps,
Andy Blakely

Alyre Chiasson wrote:

> I need to replace the floppy drive in my 1040ST and have picked up a
> Mitsumi D359T3. I understand you can use a 1.4 MEG drive but will only
> be able to read and format 720k, which is okay for my use. I have found
> the jumper settings on the internet for this model. However, they give
> what they call numeric codes and alphabetical codes and twisted cable
> and straight cable for both A and B. What are these? I was expecting
> settings for just plain A or B. I have also heard that you have to
> reverse the cable in the 1040ST from what you would normally expect. Is
> this correct? How do I arrange the pin alignment? Perhaps this drive
> won't even work?
>
> Thanks for the help.
>
> Alyre Chiasson
> chiassa@umoncton.ca

499. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36950c384ac0c00@ping.be>
Source record: 86721

on Thu 07-01-99 06:36 Jo Even Skarstein wrote:

>This was true until MultiStrip 1.4, it still use more CPU than Taskbar
>but only twice as much, not ten times.

I don't use Multistrip on my Hades but I've it installed on my TT030. So
damned slow. I really prefer Taskbar.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

500. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3a79$d0007fa0$6b29f7c2@mad>
Source record: 86722

> Don't know for sure, but i know it doesn't like either one of the
> 030 machines. I tried it on both TT & Falcon and it crashed on
> both.

That's strange, because I've seen it running fine on a Falcon and my STe
with 020 (in fact it tells me that there's an 020 in it where it says
machine type).

I know it doesn't work well with NVDI because that will screw the colours
up.
Neochrome doesn't work well with NVDI either.

AM.

I think therefore I AM.

501. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369519c85559f20@ping.be>
Source record: 86723

on Thu 07-01-99 19:05 Stichting ST wrote:

>On 6 Jan 1999 13:01:13 , Bill Freeman wrote:
>>
>>connect to my ISP and the mail connection was made almost instantaneously.
>>
>>I think there was some discussion about this a while ago, but I don't
>>remember if there was a solution.
>>
>Yes, I know....
>Sending mail goes well, but starting retrieving takes 40 sec to start.
>Most of that time the connection is quiet (no blimping red led's).
>At least when I connect with STing (with N.AES)
>Do I the same with STIK (single TOS) than it starts without wait.
>
>How come????

This is an old problem. AFAIK it occurs with every setup.
If you want to retrieve your mail instantaneous get MiNTnet.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

502. ST software for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36951BA8.65F62CC1@beardsworth.karoo.co.uk>
Source record: 86724

ATARI ST games,sensible soccer,street
fighter2,speedball1&2,Grand Prix,F-19 stealth
fighter,Substation,Indy Jones
game&adventure,Ghostbusters2,Robocop,lotus3,Kick-off2,Turtles.
All original boxes etc.

ï¿½1 plus p&p each or ï¿½10 plus p&p the lot.

Steve Beardsworth

503. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <3694aa9cec8c40@xs4all.nl>
Source record: 86725

Hello Bengy,
about 'MagiC OS Support Page homeless' you wrote:

>soon cable internet will be here (have to find a way to hook it up
>to the Falcon030, I know it's possible).
I'm very interested in your attempt to connect to cable-internet, I
am considering to do so myself. Maybe there's others here too.
Could you keep me/us informed? Thanks.

Joost Bataille email: bataille@xs4all.nl

504. Problem with Magic v6

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <7738h0del1@bomb.dynamite.com.au>
Source record: 86726

I am attempting to install Magic v6.1 on my TT (with aixiTT ram card and Matrix tc1208 video, Quantum Fireball internal drive and HD Driver v7 on a Syquest cartridge).

Whatever I do, and whether I install it on a plain Syquest cartridge as C drive with only DD driver present, or with NVDI v6, or with NVDI v5 plus the Matrix card software, when I attempt to boot the TT into Magic I get told (in German)

Off-screen driver not found
MCMD will be started
System will be halted

Under the same circumstances, Magic v5 installs and runs on the TT prefectly happily and using the same installation floppy, Magic v6 installs and runs equally well on my MSTe.

Can some kind person give me some clue about how to fix this.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

505. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7739nm$ie9$1@news6.svr.pol.co.uk>
Source record: 86727

On 5 Jan 1999 07:55:00 G, Derryck Croker wrote:
:>On 4 Jan 1999 06:26:11 G, atari@paxtonsoftware.freeserve.co.uk wrote:
:>>
:>> Hey! derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
:>>>On 31 Dec 1998 18:55:38 , John S. Gray wrote:
:>>>
:>>>>The ST PLUS publishers should post here when each issue is about to
:>>>>publish, and should regularly put out a call for submissions.
:>>
:>>Well its the 7th of every month.. never fails.. can't miss...
:>
:>I collect my issue in person from Gordon himself near the end of each month
:>at our club meeting! :-))

Club Dezza, what club is that then..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

506. Re: FS> Memory cheap

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7739no$ie9$2@news6.svr.pol.co.uk>
Source record: 86728

On 29 Dec 1998 21:31:05 , James R. Saleeby wrote:
:>I have 6 megs of 1 x 9 80NS Kingston Memory "New" these simms are new and
:>are 2.00 each not including shipping. 3.00 for priority mail

:>I also have a 2 meg credit card memory for the Toshiba Laptop T2000,
:>2000SX and the 2200SX for 10.00. not including shipping.

Is this the same as what is required for Hewlet Packard LaserJet printers?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

507. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <773aj9$1v7$1@snipp.uninett.no>
Source record: 86729

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>This was true until MultiStrip 1.4, it still use more CPU than Taskbar
>>but only twice as much, not ten times.

> I don't use Multistrip on my Hades but I've it installed on my TT030. So
> damned slow.

Yes, MultiStrip has very long response-times thanks to it's
custom-made (in windows) popups, but that's not what I mean. The point
is that while earlier versions of MultiStrip was real CPU-hogs (and
the main reason for writing Taskbar in the first place), the latest
version use only twice as much CPU as Taskbar on my Falcon.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

508. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <773arm$1v7$2@snipp.uninett.no>
Source record: 86730

Karsten <tjendol@wxs.nl> wrote:

> I contacted the Milan company about it, and told me that the two fast
> serial ports are still not supported. However, they should get some
> HSModem drivers out soon, that make use of these ports possible. So
> you have to wait until then, I'm afraid.....

What, no drivers for the serial-ports??

> BTW I don't know if this problem is only with Sting and not with f.e.
> Mintnet.

AFAIK the only Milan-specific things in the MiNT-kernel is the new
MFP-adresses, so you can probably not use the new ports in MiNTnet
either :-(

MiNT use RSVF internally (that's why the RSVF-cookie disappears when
running MiNT), so as soon as the HS-Modem drivers are written MiNT
(and MiNTnet) will support the new ports.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

509. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <773e01$i45$1@roch.zetnet.co.uk>
Source record: 86731

On 6 Jan 1999 20:32:28 G, Misha O'Neill wrote:
>On Wednesday 06-01-99 08:02 (GMT) Derryck Croker wrote:
>
>DC> On 4 Jan 1999 20:15:12 G, Misha O'Neill wrote:
>DC> >On Sunday 03-01-99 22:00 (GMT) Derryck Croker wrote:

>
>Hi Derryck,
>
>It's The Upgrade Shop's upgrade, which gives 57k6. IIRC I had to
>change the setting in STiK for this (using STinG these days, which
>doesn't need it setting).
>
>
>
>But, with DCE and port upgrade switched off, I _do_ get 19k2. Honest,
>guv! I do!
>

Yup I can vouch for that, in fact until a few problems were ironed out
with my set up that's all it would work on.

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /

510. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn79aj9j.ad8.jedi@dementia.mishnet>
Source record: 86732

On 7 Jan 1999 22:01:26 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:
>Karsten <tjendol@wxs.nl> wrote:
>
>> I contacted the Milan company about it, and told me that the two fast
>> serial ports are still not supported. However, they should get some
>> HSModem drivers out soon, that make use of these ports possible. So
>> you have to wait until then, I'm afraid.....
>
>What, no drivers for the serial-ports??

Swipe the linux source and try to work from there.

>
>> BTW I don't know if this problem is only with Sting and not with f.e.
>> Mintnet.
>
>AFAIK the only Milan-specific things in the MiNT-kernel is the new
>MFP-adresses, so you can probably not use the new ports in MiNTnet
>either :-(
>
>MiNT use RSVF internally (that's why the RSVF-cookie disappears when
>running MiNT), so as soon as the HS-Modem drivers are written MiNT
>(and MiNTnet) will support the new ports.
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/

--
Herding Humans ~ Herding Cats

Neither will do a thing unless they really want to, or |||
is coerced to the point where it will scratch your eyes out / | \
as soon as your grip slips.

In search of sane PPP docs? Try http://penguin.lvcm.com

511. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: "Joe M. Villarreal" <villarreal@delphi.com>
Message-ID: <pJaWZkr.villarreal@delphi.com>
Source record: 86733

Slc.Dennis Bishop <Starlord@<*>qnet.com> writes:

>Don't know for sure, but i know it doesn't like either one of the
>030 machines. I tried it on both TT & Falcon and it crashed on
>both.

I believe that the Universal Item Selector was causing Speed of Light to crash on my TT. It works now that I'm using the Geneva file selector.

BTW, Speed of Light had been working on my Mega Ste along with the Universal Item Selector.

512. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: John Cummins <cummins@sprintmail.com>
Message-ID: <773ps6$9ve$1@fir.prod.itd.earthlink.net>
Source record: 86734

Hehe....

I bought as many as I could and the got fed up too...

I'm not back yet, just lurking today, I've been a loner since about '92 or so.

Anyone know what happened with MiNT after the author went for work with Atari? Is MultiTOS a reality?

jc

Chris Cracknell wrote in message <770qkk$2d4@james.hwcn.org>...
>
>It's been probably more than 2 (maybe even 3) years since I was last a
>regular subscriber to this newsgroup. I left because back then 4 out of
>every seven posts was someone trying to sell something.

513. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36964f064595390@ping.be>
Source record: 86735

on Thu 07-01-99 16:02 Slc.Dennis Bishop wrote:

>On 6 Jan 1999 20:11:21 G, "AtariMad" wrote:
>>Is this program still being produced, and if so what version is it up to?
>>
>>I've used this and I think it is brilliant, it's outperformed all the
>>viewers I've used on ST/PC with the manipulations it does. I hope it is
>>still being produced, last I saw was v3.8 IIRC
>>
>>AM.
>>
>>I think therefore I AM.
>>.
>Don't know for sure, but i know it doesn't like either one of the
>030 machines. I tried it on both TT & Falcon and it crashed on
>both.

AFAIK Speed of the Light isn't supported anymore but it surely works on
030 machines. It even works on my Hades 060.
I have it running on my TT030 and Hades060, Ofcourse I'm using freeMiNT.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

514. Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36942ba01b3900@gelrevision.nl>
Source record: 86736

After installing Idealist 3.90 with english resource I regularly get
the message *** String overflow *** after some time. The program just
quits.
Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
Can anyone tell me wat is causing this problem?
Thanks in advance.
Bram

515. Re: CD-ROM on ST(e)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <771211keh1@nnrp1.dejanews.com>
Source record: 86760

In article <368f7f1a503e30@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
>
> Speed: I should go for the 4x drives. I gather the STe bus won't give you
> more speed from a 32x drive... Well, actually those higher speed drives
> don't cost that much, so it's up to you. Maybe for future development on
> your side you could go for a 16, 24 or 32x drive for about the same amount
> of money and perhaps then a 4x speed drive mite be too slow for you.
>

1x speed on a CD-ROM is 150Kb/sec. Since the STe bus only runs around 1.5 Mb
(I think I get 1.4 on mine, but I could be wrong) a 16x will only be slightly
faster than an 8x, and any speed higher than 16x will do you no extra good
whatever. I personally use a 4x (600Kb/sec) on my Falcon and a 1x on my STe
-- it actually isn't that slow (a bit faster than floppy). Consequently, I'd
recommend the cheapest thing you can find, which will probably be at least a
4x.

> The other way is Extendos/GOLD or whatever. It's commercial. Think it's
> Anodyne Canada (have I got the name right?) selling it.
>

Anodyne makes an excellent CD-ROM driver that does not require MiNT. Having
no experience with Spin, I cannot compare them.

Galen (Head YACcer, Yolo Atari Club

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

516. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7712a6$kq4$1@nnrp1.dejanews.com>
Source record: 86761

In article <3688bd00a20f8fc2@lvdi.net>,
outrider@lvdi.net (Terry May) wrote:
> On Tue 29-12-98 15:36, DarkChyld [Ronald J. Hall] scribbled:
>

> > Also, Liquid Fire (by same) and the old "Tina" demo by Tony Barker
> > isn't half bad. I'd send it to you but its around 70 megs or so...
>

I tried the "Tina" demo and only got a silent, slightly choppy video. This warrants 70 Mb? I must be doing something wrong.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

517. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7713otluf1@nnrp1.dejanews.com>
Source record: 86762

In article <36888FDC.86B7C036@ix.netcom.com>,
jeff@jjewell.com wrote:

> About eight months ago I finally got the space to unpack and set up all my old
> computers: a dozen or so Atari 8-bits, a couple C-64s, and four STs
> (520STfm(2.5meg), 2 1040STf, MEGA ST2). About seven months ago I started looking around on the Internet for information about what folks were still doing with these machines. I've looked at at least the subject of every message here in that time.
> The Atari 8-bit newsgroups have Atari 8-bit information. The C-64 newsgroups have C-64 information. The ST newsgroup has Milan, TT, and Falcon information.
>
Jeff,

The reason this group has a lot of Milan, TT, and Falcon information is because for the most part -- these are just extensions of the same system. If you are looking for things for a 1040STf with no hard drive, great. 85% of the software I have will run on them just fine.

I still use my 4 Mb STe pretty much every week as a child's computer, a game computer, and an extra word processing station when my wife also wants to type. Until early 1997, the STe was my ONLY computer, so I'm quite well versed in it and will be happy to help upon request.

Some unsolicited advice:

-- you will be rather limited graphically by the lack of a hard drive and high color mode. The years I had only my STe, I stuck to text: text internet, text word processing, etc.. Line art, of course, is fine.

-- games are quite nice on an ST. In particular, get the basics -- chess, backgammon, solitare. They are better on computer than real life (my mother uses her computer almost exclusively to play bridge and mahjohngg.)

-- basic word processing, spreadsheets, databases, etc. will run fine and are mostly freely available.

-- you may not think you need a hard drive. You don't, but they are VERY nice.

-- once you have a hard drive, you may not think you need a replacement desktop. You don't, but they are VERY nice. I like NeoDesk, personally.

-- once you have a hard drive and replacement desktop, you may not think you need a replacement OS. With a 2 Mb computer, I'd agree. If you ever upgrade to 4 Mb, it is also real nice.

You see, we were once as you are now. I started in 1990 with a 1/2 Mb STFM, color monitor, and 1200 baud modem and used my Atari solely for word

processing and email (text, of course). As the years went by we kept adding stuff (the hard drive and NeoDesk were the big improvements, followed by the Falcon). If you stick around with this hobby you too will slowly accumulate things and then questions like "Does SCANX run on the Milan" or "Does NDVI 5 have a HP 692 driver" will indeed be interesting.

Until then:

1) Ask questions about anything you wish.
2) Note the websites mentioned in this newsgroup -- visit them
3) Play around with software

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

518. Re: HP694C (was: Printing in CAB)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77144smad1@nnrp1.dejanews.com>
Source record: 86763

In article <76asm0$i8n$2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
>
> Hi Terry! Have you tried the 660 driver? I've got the HP694C, and IIRC,
> one of those drivers worked in color with my HP and one didn't. Oh, even
> though it worked, its still slow to me. Anybody know a way to speed up
> color printing from CAB? ;-)
>

Hello! Do I understand this to mean that you are printing with NDVI 4 (5?)
using a HP694C? I've been looking for this info!

Galen (Head YACcer, Yolo Atari Club)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

519. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <770tib$n70$1@snipp.uninett.no>
Source record: 86764

Louis <louis@holleman.demon.nl> wrote:

> As explained, I use Newsie (0.92) for online reading in binaries groups.
> Getting the overview, I select the articles one by one, and when an
> article has been fetched I select "yes" at the "extract file? question".
> Normally after the extraction I select the next one, and so on.

> Running MagiC with Sting it never has been a problem.

NEWSie is unfortunely not the cleanest piece of software around, and
AFAIK John Rojewski develops it under MagiC so it's no wonder it works
best there. I believe most of the problems has been with disk I/O,
what kind of partition do you run it on?

GlueSTiK isn't entirely STiNG-compatible either, but most apps seems
to work fine with it. I remember having problems with an early version
of TelSTAR, and the CAB.OVL's for STiK has never been that good
either. But otherwise it's OK, aFTP, Antmail and the various
irc-clients work fine here.

> I've fetched Taskbar, it sure looks nice, but I think Multistrip (now on
> v. 1.4 here) offers some features I prefer: setting up the strip
> vertically (so I can accomodate more apps without the need to scroll),

You don't have to scroll at all with Taskbar, it behaves like the
Windows taskbar and shortens application-names so all buttons fits on
the screen at once.

> access to all CPX'es, Thing groups etc with folding menu's etc). Not that
^^^^^^^^^^^^^^
What exactly do you mean with "folding menus"? Taskbar also use Thing
groups to build the application-menu in case you haven't noticed.
MultiStrip can also be configured to display any group-file in a
popup-menu at the mouse-cursor when you select one on the desktop,
Taskbar can't do this (yet) if that's what you're referring to.

> The thing I'm slightly worried about is the fact that here Mint/N.AES
> frequently freezes/locks up completely on operations in the taskmanager.

Taskmanager? Which one? N.AES doesn't have one, is it the
process-manager in MultiStrip you're talking about?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5

```
*/
```

520. FS Falcon + Cubase original

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be3a25$689eef80$dd7ba7c3@default>
Source record: 86765

I sell my Falcon 030, 4MB memory, with colour Atari PTC1426 Monitor, with
SCSI II 1.1 GB harddisk , with SPDIF in/out up to 24 bits on input only.
Cubase audio for falcon with dongle key latest 3..06 version with original
manuals on original box.
Great condition.
This is the machine that rules for dance music.
Best offer will take.
Happy New Year.
Dimitrios

521. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <3693FFCB.1D81@telusplanet.net>
Source record: 86766

Chris Cracknell wrote:
> I guess maybe the big flood of FS: posts back
> then were from people dumping their Ataris (some of them maybe to buy > a Falcon/Clone, most probably just leaving the system altogether) and
> now they've all sold off their possessions leaving behind the true
> die-hard Atari Users.
>
> Whatever did it I like this newsgroup a lot more now than I did
> when I left
> it. Even the Falcon/TT posts are a lot more tolerable now.
Maybe they're out there trying to buy their Ataris back, eh.
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

522. Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <771036sa1@cubacola.tninet.se>
Source record: 86767

Hi everyone !

This is my first posting ever but i was hoping for some help. I've just bought a
Milan and i was wondering if someone could help me get Sting above 19200bps.
I don't know if it's the Milan's new ports or if it's something with Naes.
Also how do i get Nvdi to work under Naes? Any help or comments appreciated.

Tia J�rgen

J�rgen Nyberg SAK member 104

523. User Group - Manchester

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be39d9$85323860$LocalHost@mad>
Source record: 86768

The first meeting of the Manchester Atari Group will be held on the 31st January (Sunday) 1999.

Contact me at this address for further details:

atarimad@zetnet.co.uk

AM.

I think therefore I AM.

524. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <7711st$78f$1@nnrp02.primenet.com>
Source record: 86769

On 3 Jan 1999 06:34:36 G, Slc.Dennis Bishop wrote:
>On 2 Jan 1999 09:05:50 G, MGrove wrote:
>>
>>During a NEWSie session, if I am sending concurrent emails out with
>>attachments, only the first mail will include its attachment. In any
>>following emails (same or different address or attachment) their
>>attachment will not be included in the mail.
>>I have to quit NEWSie each time I send an attachment in order to
>>send following mails with attachments. The following mails will go
>>out, but without the attachment. (egad, what bad english....).
>>
>>Am I configured wrong????
>>
> I ran into that myself when using the address book and nicknames
>too. So now I use the base64 encoding and use the send e-mail and
>queue the mail. I've tryed this with the uuecoding but the sames
>happens as with you.
>
This is news to me. The mail processing puts the text and attachment
into a single file. There is not an easy way to explain how just part
of a file you get sent. None of my beta testers have experienced this
problem.

What do you mean by 'concurrent emails'. Concurrent means 'at the
same time', and NEWSie has only a single socket to the mail server,
which means that mail is sent (and receive) one at a time, one
following the next.

I will test this myself.
John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

525. New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be39dc$60455f20$LocalHost@mad>
Source record: 86770

OK, so we know there's a Geneva v7 coming out soon, what's new in it?
Also, is there going to be a new Neodesk too, because I like Neodesk, it looks cool in any res from as little as 2cols (B&W)

AM.

I think therefore I AM.

526. Re: Yippie!!! Unjuiced CSB!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7713l1$j4e@usenet.pa.dec.com>
Source record: 86771

In article <770qkj$2d2@james.hwcn.org>, ad329@james.hwcn.org (Chris Cracknell) wrote:

>I can't believe that worked. The disk door is still a little sticky
>(not as bad as the saved game disks are though) but the game itself works.

Over here in Singapore, the weather is great for fungus growth - humid & warm.
So my diskette will "die" after months (read years) of non-usage. The
solution to retrieve data from them is to wash the media. Open the "back" of
the diskette, ie the opposite end of the sliding door and tip out the magnetic
media. Wash with water (yes, sometimes under a tap !), dry it with tissue (
should be non-lint paper but ....) and tip it back into the plastic casing.
Use sticky tape to fasten the back of the diskette. Now the floppy is
readable. Succes rate is over 90%, one must be careful not to bent the media
while tipping it in & out. And this way, the sliding door is still in perfect
working condition.

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

527. MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36942207.2B0CE391@bulli.com>
Source record: 86772

Hello!
Well many of you may have noticed that my MagiC page has not been updated in quite awhile. Well, that is due to the fact that I do not have any web space available anymore. The page currently at http://bengy.atari.org will stay there, but I have no way of updating it (my account has been canceled). I canceled my account for several reasons, one of which is soon cable internet will be here (have to find a way to hook it up to the Falcon030, I know it's possible).
Anyway, I have thought about using GeoCities, Angelfire etc., but I myself personally hate those places with a passion.
So please spread the word to anyone who's interested. The MagiC page is not dead, it just cant be updated ATM, until I find a new home.
Thank you for your patience,
Bengy

528. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <3694151c29cced60@my-ste.demon.co.uk>
Source record: 86773

```
-----BEGIN PGP SIGNED MESSAGE-----

on Wed 06-01-99 17:02 Gordy & Mandy wrote:

<snip>

>I downloaded PGPSHELL and PGP v2 and managed to create my keys.I was
>having difficultly using version 5 but when I changed to version 2 it
>worked ok.

I couldn't get v5 working either so I stuck with v2.63i.

>My next question......
>
>How do I use PGP with Okami?
>
>I write my message click on the PGP button and PGP does its
>stuff.When PGP has finished Okami complains that it could not move
>the file.I did check on how much disk space I have left,which is
>10MB,so I know that its not lack of disk space.
>
>Any ideas...?

Possibly, although it could be well off the mark. Is there an error
returned by PGP after it's signed and/or encrypted the message? If
so, what is it? If not, have you set the path for the TMP variable
inside "O.INF" to a partition different to the one Okami is running
from? It could be that Okami is trying to rename a file, which works
the same as a move only on the same partition, and is producing the
error because it's unable do so.

Apart from these guesses, I can't help you, since I don't use Okamis
PGP function.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpQacg7+qeA2fy0RAQF/wwH+ITXjcbDUbt3n8c3uRcR54a4WBATsB/zq
gurnzsr4H+ec/0B+7FUC5T7bAbytu3kZr5HDpSh7do86ImuUvExmBw==
=e8tg
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk
```

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Discoveries are made by not following instructions.

529. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36941d202a313e60@my-ste.demon.co.uk>
Source record: 86774

-----BEGIN PGP SIGNED MESSAGE-----

on Wed 06-01-99 08:02 Derryck Croker wrote:

>On 5 Jan 1999 01:26:14 G, David Bolt wrote:
>
>>>I've a strange feeling that you set everything to 19200 and that mod doubles
>>>that rate to 38400 without anything needing to be adjusted.
>>
>>That's how the 4040 mod works here. The port speed on my STE is set as
>>19200, although the modem used to say it was 38400, or 57600 when I
>>forgot to switch back to the lower speed.
>
>Aha, that's what I'd hoped - tho' going too high wouldn't help with an
>unaccelerated ST.

That's what I noticed when I made the 57k6 mod. The drop was quite marked
as well, going from ~3000cps down to ~2500cps :(With a null modem, or
BBS call, I can run quite happily at 57k6 and have no problems. All I want
to do now is get my hands on one of the Veloce+ upgrades and see what a
difference that makes.

>>>It should be possible to set the modem to report the serial port speed (DTE)
>>>rather than the connect speed which should prove the mod.
>
>>If there is an init string, just tag on "W0" or "W2" depending on what you
>>want the dialer to display.
>
>As I said elsewhere I've got two user profiles (ah, that's the right
>terminology!) so I can choose which to report.

Ah, but once the upgrades working perfectly the DCE speed is much more
interesting to know. When I do use BBSs, and I could do with a list of
UK based Atari supporting BBSs to add to the couple of Acorn supporting
BBSs I use, if there is such a list available, I have the init string
set to report both DTE and DCE speeds (use "W1" for those interested).

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpQqnA7+qeA2fy0RAQEsKgH/aTZvSuDSzTesWrYg2zKsAZx8xVKddRsv
LvwQJgdd/axLQQ68RbvssqJj9/9LRC3XwZM8EQ+o/o1NTzK4wH2oyw==
=ZcRN
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

It's only a hobby ... only a hobby ... only a

530. Re: PC to Atari sysex files question

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <771crpije1@news.ncal.verio.com>
Source record: 86775

On 6 Jan 1999 12:12:56 -, "Stephen Cavender" wrote:
>I have some sysex patches for my Korg Z1 that are supposed to be for the PC.
>I need to be able to load these files into the Z1 from an Atari TT030.
>
>Is this possible???
>
>Thanks
>
>
Steve:

YES..it is possable. First transfer the Sysex files from your PC to a disc..the TT should be able to read PC formatted discs. Then use a program such as Ben Halls MIDI DUMPER or the excellent program MIDIAN (available on the Unich FTP site) and load the sysex file to the program, set your synth to the correct midi channels and whatever procedure it uses to accept a bulk dump, and WALAH..the sounds are in the ZI. From there you can load XOR and dump the sounds into a library for easier access.

Hope this helps!

TIM

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

531. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <771dr9ije2@news.ncal.verio.com>
Source record: 86776

>Okay gang, your turn. What ST games really turned your crank.
>
>
> CRACKERS
> (CSB/DM Fanatic from hell!!!!!!)
>
>
>
> HEY HEY!!!!

how about the tried and true MISSILE COMMAND!!! I still Love that
game!

I also like the seirra games like Camolot, Space Quest and Kings Quest
..hard to figure out though.

Rampage IS also Fun..just kill everything!

For my TT though I like SPACE BALLS...the pinball game. Works well in
TT med..i don't have to go to st low.
Also the PD version of MA-Jong..... Q: any other ma-jong games for
ST/TT?

Thats it for now!

I use my TT for mostly Music and art /internet stuff...but my Mega STe
is a super Game Machine!

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

532. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <771oir$6mk$1@nnrp1.dejanews.com>
Source record: 86777

Hi,

> Hi everyone !
>
> This is my first posting ever but i was hoping for some help. I've just bought
a
> Milan and i was wondering if someone could help me get Sting above 19200bps.
> I don't know if it's the Milan's new ports or if it's something with Naes.
> Also how do i get Nvdi to work under Naes? Any help or comments appreciated.
>

I don't own a Milan myself, but as I understand it one of the serial ports
(as with the Hades) is limited to a maximumm speed of 19,200. Perhaps you
could try using the other serial port.

Regards,

Ben Hills.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

533. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <771kvjoip2@snipp.uninett.no>
Source record: 86778

Jï¿½rgen Nyberg <jorgen.nyberg@mailbox.hogia.net> wrote:

> This is my first posting ever but i was hoping for some help. I've just bought a
> Milan and i was wondering if someone could help me get Sting above 19200bps.
> I don't know if it's the Milan's new ports or if it's something with Naes.

It's definitely not N.AES's fault, and since I believe that STiNG does
not use any direct hardware-calls it should be enough to use the fast
serial-port, not the old MFP-port. I don't have a Milan so I don't
know which port is the "real" serial-port.

> Also how do i get Nvdi to work under Naes? Any help or comments appreciated.

Put it in the autofolder, preferably after the graphics-cards VDI and
before MiNT.prg. It might conflict with the Milan-VDI (whatever it's
called) if you have a old NVDI-version.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

534. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <771km9oip1@snipp.uninett.no>
Source record: 86779

Katherine Ellis <kellis@leading.net> wrote:

> Mstrip takes like 20% of your cpu, or something like that, when taskbar
> only takes like 2%, THIS IS VERY important.

This was true until MultiStrip 1.4, it still use more CPU than Taskbar
but only twice as much, not ten times.

> Taskbar has last document feature, (I don't remember if mstrip has that).

It does.

> Font can be changed with drag and drop from THING font selector, hmm

Actually, I stole this idea from MultiStrip...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

535. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <771m2pahg1@roch.zetnet.co.uk>
Source record: 86780

On 6 Jan 1999 08:02:39 G, Derryck Croker wrote:
<>On 4 Jan 1999 20:08:03 G, Mike Borsley wrote:
<>>On 3 Jan 1999 22:00:20 G, Derryck Croker wrote:

Hi Derryk,
<snip>

<>Judging by the report from STiK that you quoted it's already set, so
<>hopefully you'll see that go to 38400 once all's OK.

It certainly does.

<>Where did you get the design for the mod from BTW, an old Atari World mag?

Yes I did.
Cheers
Mike

<>Rgds, Derryck
<>
<>/--/
<>/ The Cheshunt Computer Club Herts UK /
<>/ http://www.cix.co.uk/~derryck/index.htm /
<>/--/
<>.

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

536. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <771m2vahg2@roch.zetnet.co.uk>
Source record: 86781

On 6 Jan 1999 10:59:50 G, Roger Cain wrote:
<>On 5 Jan 1999 20:27:25 G, Mike Borsley wrote:
<>
<>> Re further mods to this upgrade to 57k6 and 115k2 would I
<>> benefit from this with a 28.8 modem? Just a thought.
<>
<>Yes. If you are getting 'in-flight' compression via the modem the rule
<>of thumb is that the DTE should be 3 or 4 times the DCE so 57k6 is
<>definitely worth going for.
<>
<>I forget what m/c you have, Mike, but I have heard that the 8MHz
<>models cannot keep up with a DTE greater than 57k6 so this could be
<>your practical limit.
<>
<>
<>--
<>Roger Cain, Manchester, UK NeST:90:100/103
<>TT 6Mb/MagiC 5/NVDI 4
<>____
<>.
Hi Roger,
I'm using an STFM on the internet. I do have a Mega STE
but can't use that for internet use, it corrupts any compressed files
I download. I gather it needs a replacement GAL chip. Whenever I've
tried to source a replacement I've never got anywhere, there seems an
air of mystery about it. I did speak to Dave Escott of TUS at the
Stafford show and he suggested I should connect the Mega STE up
sometime and let him send me a compressed file. I am then to return it
to him for examination and hopefully some answers. However leading up
to Xmas and to present I've just not found the time. I must make a
special effort.

On a brighter note the port upgrade on the STFM is working, and
following your comments, I'll be making that trip to Maplins ASAP to
upgrade it even faster.

Thanks for your help.

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

537. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369454f264bf850@holleman.demon.nl>
Source record: 86782

on Thu 07-01-99 00:02 Jo Even Skarstein wrote:

>> Running MagiC with Sting it never has been a problem.
>
>NEWSie is unfortunely not the cleanest piece of software around, and
>AFAIK John Rojewski develops it under MagiC so it's no wonder it works
>best there. I believe most of the problems has been with disk I/O,
>what kind of partition do you run it on?

Hi J-E,

I know about Newsie :-) been working with it since 0.80. You mite remember the probs I had at first. Actually, I started using it on my C:\, but set it up again on my I:\ drive a while ago.
>
>GlueSTiK isn't entirely STiNG-compatible either, but most apps seems
>to work fine with it. I remember having problems with an early version
>of TelSTAR, and the CAB.OVL's for STiK has never been that good
>either. But otherwise it's OK, aFTP, Antmail and the various
>irc-clients work fine here.

It's Newsie only, giving me slight probs on Gluestik (tks Kath for explaining). If I skip the decoding and fetch next articles, it's just fine. Don't use IRC clients, I've been running two just to check them out a while ago, but the regular ones I use are News/popwatch, aFTP, CAB. These are all fine, where the aFTP/Mintnet version is a bit faster.

>
>Taskmanager? Which one? N.AES doesn't have one, is it the
>process-manager in MultiStrip you're talking about?
>
I've definitely got to do some more sorting-out with Taskbar, it was the very first impression. "Looks" is OK with me, about same features as MStrip (well, you can set shades and all that too in Taskbar). The process manager of MStrip appears to be more sluggish running under Mint than running under MagiC. But indeed, I very much like MagiC's taskmanager.

I've been trying running Sting again on Mint, but it appears to be hanging several times straight after logging in. Next the batch login is supposed to be running, and it just won't start. Tried it 10 times with my ISP last nite and it wouldn't go (except for the first time). Finally switched to MagiC and it ran 3 times after another... Using pppd/gluestik works far better.

I'm a bit short on time available the next few weeks (too bad X-mas holidays are over) but will keep you posted.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

538. Re: Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <771ovriba1@guardian.matra.co.uk>
Source record: 86783

Considering my ineptness with anything like this, is there anyone out there
who'd make one up for me (for money, obviously)?

Thanks,

Trystan

Pera Putnik wrote in message <76n2k1sfs1@SOLAIR2.EUnet.yu>...
> Happy New Year for all Atarist's.
>
>Scheme of interface and short description is at:
>
>http://members.tripod.com/~piters/atari/astide.htm .
>
> Pera P.
>
>
>

539. ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <771s48jri1@guardian.matra.co.uk>
Source record: 86784

I still use the ST quite a bit for games, and I'm well aware of the impending scarcity of DD floppies (and the impending death of all my existing ones...OK it'll be a few years, but floppies do eventually go bad, and some of my older ones are getting a bit unreliable already). Other than using an emulator, is there a way of putting games on a HD, and running them from there? I'm specifically referring to previously commercially available games* I have, that fail to run if GEM is loaded...making them quite difficult to run from the HD! It's probably a tall order, but I do still want to play these ST games in the future, and the prospect of running them on a PC (which either shrinks the ST screen down to a little box, or does it full screen and shows up 320x200 to be a bit poo really) doesn't fill me with joy exactly.

Upgrading the floppy drive to a HD one would stall for time, I suppose, but I'm not entirely certain that HD drives can read some of the weird formats that the ST can produce. My PC's drive definitely can't.

Can anybody help?...or alternatively tell me that I'm requesting the impossible.

Thanks,

Trystan

* It would have to be the hacked versions though (Pompey P. etc.), due to the copy protection (or lack of).

540. New MyMAIL Version

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <771u4q$2op@newstoo.ericsson.se>
Source record: 86785

```
Hi all !
```

Now it's time again for a new MyMAIL version
This time it got rev nr 0.76

```
You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

/Erik Hall
```

Erik H€ll
erikhall@tripnet.se HADES 060 |||
|||
/|\
http://www2.tripnet.se/~erikhall/index.html / | \
---

541. Re: ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <771tl6kdh1@guardian.matra.co.uk>
Source record: 86786

Oops! For HD read hard drive, except where I'm talking about upgrading the
floppy drive, in which case read high density. Far too early in the morning.
Brain can't cope.

Trystan

Trystan Negus wrote in message <771s48jri1@guardian.matra.co.uk>...
>I still use the ST quite a bit for games, and I'm well aware of the
>impending scarcity of DD floppies (and the impending death of all my
>existing ones...OK it'll be a few years, but floppies do eventually go bad,
>and some of my older ones are getting a bit unreliable already). Other than
>using an emulator, is there a way of putting games on a HD, and running
them
>from there? I'm specifically referring to previously commercially available
>games* I have, that fail to run if GEM is loaded...making them quite
>difficult to run from the HD! It's probably a tall order, but I do still
>want to play these ST games in the future, and the prospect of running them
>on a PC (which either shrinks the ST screen down to a little box, or does
it
>full screen and shows up 320x200 to be a bit poo really) doesn't fill me
>with joy exactly.
>
>Upgrading the floppy drive to a HD one would stall for time, I suppose, but
>I'm not entirely certain that HD drives can read some of the weird formats
>that the ST can produce. My PC's drive definitely can't.
>
>
>Can anybody help?...or alternatively tell me that I'm requesting the
>impossible.
>
>Thanks,
>
>Trystan
>
>
>* It would have to be the hacked versions though (Pompey P. etc.), due to
>the copy protection (or lack of).
>
>

542. Re: Gevr. Arrangeur Atari 1400 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36948A83.817931EC@directprovider.REMOVETHECAPITALS.net>
Source record: 86787
Cross-posted to: nl.muziek,nlnet.muziek,nl.markt.muziek,comp.sys.atari.st

```
Maybe you could try again in english, Mr Consultancy.

Van Zijl Consultancy a ï¿½crit :
>

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

543. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <915709851.18829.7.nnrp-08.9e987258@news.demon.co.uk>
Source record: 86788

On 4 Jan 1999 18:57:13 +, David Knight wrote:
>Alan Price wrote:
>>
>> I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
>> with STing. When I log on (Demon Colt), STing reports a connection at
>> 31200, or just occasionally 33600. CAB downloads start at high speed,
><snip>
>> Given that V90 is 31.2K send, 56.6K receive, just what is it that STing
>> is reporting?
>
>
>Demon's Colt numbers do not support 56k connections, you need to try the
>Energis number(s) or the Green number for 56k access.
>
>Energis: 0845 079 8666
>
>I'm not sure about the Green number.
>
>Those are maximum possible figures for V90. Personally I only connect
>at 44.4k and send at 28.8k (these are average figures).
>It depends on the quality of your phone lines among other things.
>
Thanks. I've switched to the Green ROMP (0845 212 0666) and am getting
42/44K reported. CAB downloads from Demon web sites report
7-9Kbytes/sec.- a distinct improvement.

Incidentally, the Demon local access numbers, and K56/x2/V90, web sites
have a last update date of August 1998. Not surprisingly, V90 is
regarded as a furure possibility.

--
Alan Price
http://www.postern.demon.co.uk

544. Re: Buying from AC Mag

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7728crhhv1@plutonium.compulink.co.uk>
Source record: 86789

On 6 Jan 1999 06:54:32 G, James Smith wrote:

>A quick question about ordering fom AC; do I really have to cut up my mag
>to put an order in ? (I'm interested in the Moving Pixels CD.)

Photocopy of details on a plain piece of paper quite acceptable!

>PS I have posted to the NG because I think others would also be interested
> in the answer.

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

545. Re: ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <772hc8rdc1@nnrp1.dejanews.com>
Source record: 86790

In article <771s48jri1@guardian.matra.co.uk>,
"Trystan Negus" <tnegus@matra.co.uk> wrote:

> using an emulator, is there a way of putting games on a HD, and running them
> from there? I'm specifically referring to previously commercially available

Generally speaking - no :-(Games, demos and compilations are very often
hardcoded to use A:\, many of them will also access the hardware directly.

> Can anybody help?...or alternatively tell me that I'm requesting the
> impossible.

Your best bet would be to use MSA or a similar tool to store images of your
games on the harddisk or a CD, and write them back to healthy floppies when
you want to play them.

It should also be possible to design a "faked" floppydrive with 1Mb RAM and a
parallell-port. Disk-images could then be uploaded to this from your ST or
PC, and the ST would never know the difference. Anyone with a
GAL/PAL-programmer and some skills (i.e. somebody else than me...) could
easily make such a device.

Jo Even Skarstein

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

546. Re: Wizard of Wor clone?????

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990107091920.18753.00001441@ng-ft1.aol.com>
Source record: 86791

>I remember seeing it in the Computer Dungeon PD list, a
>Wizard of Wor clone, sans sound. I have several PD CD ROMS
>of ST software, does anyone know of the program name?

Hello Jim

I know the game you are referring to and I have it around here someplace. I'm in the process of digging thru all the boxes of remaining inventory that I moved down here to Florida and re-inventorying everything. As soon as I run across the game and/or a catalog that lists the specifics of the game I'll Email you with the info and try to Email you the game itself.

Al Horton
The Computer Dungeon

547. WTD:XOR by MOTU for atari

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <36944F52.C70AF43D@ns.sympatico.ca>
Source record: 86792

```
XOR the synth editor by MARK OF THE UNICORN(i already have the DR.T
version) wanted.
thanks
dick
```

548. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990107094037.18753.00001460@ng-ft1.aol.com>
Source record: 86793

>Okay gang, your turn. What ST games really turned your crank.

Hello

So many games to choose from that listing just ten favorites would be almost imposible. So I'll just name off some that I have played over and over (in no particular order):

1) Railroad Tycoon - love this game where I try to run my own business (Hmm.... sounds similar to what I did in real life...grin). So many things to do and control.

2) Sim City - again, creating-building-running-controling your own empire. And no two games are ever the same.

3) Dungeon Master and Chaos Strikes Back - 'nuff said.

4) Alternate Reality - loved both chapters on the 8bit and was very disappointed that only "The City" made it to the ST. The ST version gave you a little more as you could take employment to raise cash for needed items.

5) Deuterous - GREAT, GREAT, GREAT game where you had to control planets, fight wars, and discover the "secret".

6) Supremacy - another strategy game where you had to fight off invaders planet by planet while constantly making decisions on where to allocate your limited resources.

7) Rampart - Tetris with a big twist. Loved the easy concept of the game that allowed you to jump right in and enjoy it.

8) Curse of the Azure Bonds - one of the few Advanced Dungeons & Dragons games from SSI that made it onto the ST. GREAT roleplaying with strategic combat. I wish more of the "Gold Box" games had made it onto the ST.

9) Tetris - tried and true. Great escape game that is so simple but oh so addictive.

10) Bubble Bobble - GREAT, GREAT two player game. Didn't care for solo mode but could spend hours competing against another person.

Those were commercial games and I have also many, many favorite PD/Shareware games: Pacman on E's, Starball, Realms of Reality (VERY close to Dungeon Master), Towers, Hero, Orbit (still the best Breakout/Arkanoid clone around, IMHO)and ANYTHING by Dave Munsie, especially Berzerk.

Good topic and look forward to reading other's lists.

Al Horton

549. Re: ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-07 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <772g0f$838$1@SOLAIR2.EUnet.yu>
Source record: 86794

Trystan Negus wrote in message <771s48jri1@guardian.matra.co.uk>...
>I still use the ST quite a bit for games,..... is there a way of putting games on a HD, and running them
>from there?

>Upgrading the floppy drive to a HD one would stall for time, I suppose, but
>I'm not entirely certain that HD drives can read some of the weird formats
>that the ST can produce. My PC's drive definitely can't.

Most of protected games will run only from floppy. In that case may help some program, which makes file images of floppyes, like MSA and similar. You may store then safely those images on hard disk, or even put it to CD. When you wants play game, put it back to floppy(es), and go...
There are some programs for PC like Makedisk and similar, mostly used with Pacifist. They do job (making floppy image) in most cases, but very slowly.

HD (high density) floppy attached to ST can read everything, what DD drive. Reason why PC can't read all weird Atari formats is in different floppy controller.

Pera P.

550. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369671f260dcd12@ping.be>
Source record: 86595

on Thu 07-01-99 20:17 John Cummins wrote:

>Hehe....
>
>I bought as many as I could and the got fed up too...
>
>I'm not back yet, just lurking today, I've been a loner since about '92 or
>so.
>
>Anyone know what happened with MiNT after the author went for work with
>Atari? Is MultiTOS a reality?
>
MiNT is still kicking and alive.

MultiTOS is surely a reality. Nowadays it's called N.AES and is IMHO the
best multitasking system around for the moment. It runs on every machine
which can't be said of some other multitasking systems.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

551. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <915829406-95403AEicMi@ebox.tninet.se>
Source record: 86596

```
>Subject: Re: The Top 10 Atari ST Games
>From: "AtariMad" <atarimad@zetnet.co.uk>
>Date: 8 Jan 1999 19:02:46 GMT

><snipped the lot>
>
>Well, I gotta add some of my favs in :)
>
>Captive - This was an excellent game, I just had so much fun with them
>droids :)

Captive? Hmm...
check out: http://user.tninet.se/~oel186l/games/captive.html

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari
```

552. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369665941a49d11@zetnet.co.uk>
Source record: 86597

On Friday 08-01-99 10:47 (GMT) Derryck Croker wrote:

DC> On 7 Jan 1999 03:32:30 G, David Bolt wrote:
DC> >-----BEGIN PGP SIGNED MESSAGE-----
DC> >
DC> >on Wed 06-01-99 08:02 Derryck Croker wrote:
DC>
DC> >>Aha, that's what I'd hoped - tho' going too high wouldn't help with an
DC> >>unaccelerated ST.
DC> >
DC> >That's what I noticed when I made the 57k6 mod. The drop was quite marked
DC> >as well, going from ~3000cps down to ~2500cps :(With a null modem, or
DC> >BBS call, I can run quite happily at 57k6 and have no problems. All I want
DC> >to do now is get my hands on one of the Veloce+ upgrades and see what a
DC> >difference that makes.
DC>
DC> I can't think of any reason why it shouldn't help and the extra memory
DC> wouldn't come amiss. Adding MagiC would help too. Hopefully someone will be
DC> along with some practical experiences tho'.

Hi Derryck, David,

Here's my practical experience...

This STe has the TUS port upgrade; a fixed speedup of 57k6. Now,
pre-Veloce+ IIRC it used to average about what David says, ~2500cps.
(I use Peter R's SERIAL.CPX, and had that set for 57k6.)

This of course, was better performance than without the upgrade, and
being a newbie I wasn't to know any better ;-) (Also, I'm only
talking about 'net connections (STiK/STinG) not BBS's or anything.)

So, along came the Veloce+, and after a while I had a thought - 'Why
not try setting 115k2 in the .CPX, and see what gives?' - and that
made an improvement... sustained throughput went up to ~3200cps. This
with MagiC 4 at the time.

I just decided that the upgrade had to be giving 115k2 as its fixed
speedup, and that my partner (who ordered the upgrade) hadn't asked
anyone at TUS the right question...

Anyway, since upgrading to MagiC 6, I've been experiencing some
problems with 'net speed, which seem to be related to extended header
flags (TT-RAM & TTalloc), CBHD & WBDAEMON. Right now, I'm not sure
exactly what the situation is (I've been taking in tech info from
Robert Goldsmith on the zetnet-atarians mail list), and am going to
try and pin it down this weekend <G>.

But, in checking things out I went back to DTE rate reporting at connect time, and guess what? The port upgrade _is_ just 57k6, whether or not the .CPX is set for 115k2 :-}

So I suppose this leaves me slightly muddled (I hope you're not feeling the same <G>), and this weekend's troubleshooting is going to have to count as going back to school ;-)

One thing to check while I do is what difference in performance I _do_ get, rather than what I _think_ I get. I'll be sure to be thorough...

Other than that, the Veloce+ has been generally very good, with few compatibility problems (tho' I don't run much in the way of really old software). The extra memory is a great boon too :-)

DC> Rgds, Derryck

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

553. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369665941a49d12@zetnet.co.uk>
Source record: 86598

On Friday 08-01-99 10:47 (GMT) Derryck Croker wrote:

DC> On 6 Jan 1999 20:32:28 G, Misha O'Neill wrote:
DC>
DC> >It's The Upgrade Shop's upgrade, which gives 57k6. IIRC I had to
DC> >change the setting in STiK for this (using STinG these days, which
DC> >doesn't need it setting).
DC>
DC> Ah, I see, I've never seen one of those.

Well, I've only seen it once ;^)

DC> I've never read a review either, and I just happen to know that Atari
DC> Computing are especially keen on publishing hardware mods. So if you fancy
DC> your name in lights then drop an email to jconnor@cix.co.uk with a brief
DC> outline? :-)))

I'll certainly keep that in mind. See my other post for what's going
on ATM - it'll have to be after that's sorted out...

DC> >DC> Yes, he does, but I'm afraid that I don't understand your table:
DC> >Well, I managed to transpose the 'On' and 'Off' headings in that
DC> >table...
DC>
DC> Yep, OLR lag.

ï¿½Que?

DC> >But, with DCE and port upgrade switched off, I _do_ get 19k2. Honest,
DC> >guv! I do!
DC> Curious!

Well, Trevor Spencer's since backed me up on this one... so my eyes
aren't deceiving me this time ;-)

DC> >Yikes, I made two critical typoes in one post (even tho' I checked it
DC> >over before posting) :-<<
DC> >
DC> >I _think_ that means my eyes need a rest, at the least :-}
DC>
DC> It's that rot-gut brandy again! ;-)))

Nah... cheap scotch and too much McEwan's 90 Shilling over the hols ;)

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /

DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /---------------------------------------/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

554. help with FaST board for Mega ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <369674E4.AF7F6A4A@cfc.dnd.ca>
Source record: 86599

Hi!
TAF has a Mega4 with a FaST accelerator board attached to it that
is/was used to produce our clubs newsletter "Phoenix" on.
The FaST board is no longer working, and it might be impossible
to repair. One fellow who looked at it says it is a multilayer board.
Do anyone know anything about these FaST accelerator boards?
Can they be repaired? Are they still being made? Can they be purchased?
Having the extra memory and 68030 CPU made newsletter work much
faSTer! :-)
ken

555. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3695191c.1518287@news.freeserve.co.uk>
Source record: 86600

On 6 Jan 1999 18:55:35 GMT, michaels@nemesis.stochastik.rwth-aachen.de
(Michael Schwingen) wrote:

>card, they come bundled (you would pay much more if you went into a shop and
>bought a single VGA card than with the bundle).
Hmmm possibly.

>At least the SIMMs are no problem - the Milan will only work if you plug at
>least 16MB into the first slot. However, you *may* put your old 4MB SIMMs in
>the other slots.
Well the SIMMs I currently have in the PC are 32Mb each so I assume
they will work as primary and secondary.

>Personally, I have an 8-speed CD ROM in my Milan - simply because it works,
>it is fast enough, and id is silent and works well with all CDs. I have
Agreed, I have survived with 2x CDROM's on all but the desktop PC and
that only got upgraded to a 12x because some game wouldn't play
without a faster one (don't play games on the Atari, the PC's for
that! ;-)

>That seems to be the 060 upgrade, which should be available at the end of
>January for that price - must be a typo.
I just hope to see these items make an appearance over here.

>I have a TT right beside my Milan, and the TT feels a *low* slower (however,
>the TT runs in TT-high, and the Milan in 1280*1024*256, so the comparison is
>even a bit advantageous for the TT).
Well my TT runs in 1280x1024x256 so it would be a fair comparison. And
on this point can the supplied S3 Virge graphics card have its RAM
upgraded and if so does that mean the Milan could do the likes of
1280x1024x65536 or better?

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

556. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36951a47.1817169@news.freeserve.co.uk>
Source record: 86601

On 6 Jan 1999 19:00:51 GMT, michaels@nemesis.stochastik.rwth-aachen.de
(Michael Schwingen) wrote:

>The 040 and 060 boards are the same - the 060 is installed with a small
>daughter board, regardless if you buy an upgrade or a new machine with 060.
Thanks, that clears that point up.

>NovaScan 1.25 works fine - however, 1.26 works better (scans the whole page
>in one go without needing to backtrack once).
I think I've got 1.25, maybe its time to go back to Nima.

>Ths Milan TOS runs with full 040 caches (both on, copyback mode), but you
>can turn them off if you need to.
I was just asking as I know I have to disable the instruction cache on
my Falcon when using the scanner otherwise the software reports
something about an invalid command.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

557. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36951ac7.1944755@news.freeserve.co.uk>
Source record: 86602

On 5 Jan 1999 23:14:06 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:

>Yes ;-) (check the URL in my sig...)
I've checked and a nice site it is to! :-)

>I'm also working on a 100% GEM-based configuration-utility for N.AES,
>it sort of works already but need some bug-fixing and cosmethic
>improvements. It's in english and a english hypertext will be
>included.
Well done that man. All I need now is sufficient funds in February and
the Milan/N.AES wil be mine!

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

558. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36951b05.2006854@news.freeserve.co.uk>
Source record: 86603

On Wed, 06 Jan 1999 10:43:57 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>> development of the Sinclair QL's OS.
>Didn't know the Sinclair connection: did it run QL software or was it too
>different?
Well I never tried it myself but I do recall reading that QL text mode
applications ran successfully under SMS2.

>The review I saw of it rather implied it was more trouble than it was
>worth!
Hmmm, a bit. Its expense didn't help either. I really bought it to
have a play around with, never really used it for anything, just went
back to my OS9 and Magic.

>I've come across several references to OS9 in my travels but no real
>information on it: was it Atari-only or available on other platforms, and
>what was the advantage?
It was originally developed for the Motorola 68xx processor line and
was subsequently available on a wide range of machines (I have v1.0 on
a Dragon 64 down the shed with 2 disk drives). It was later developed
for the 68xxx line (though the Atari port was done by Cumana).

The advantage was it was multitasking, resource efficient (the Dragon
64 was a 1Mhz 6809 CPU with 64K of RAM and when the OS was loaded you
had somewhere in the region of 48-50K free) and realtime (though I've
never used this part of it). Also it was used in a number of
commercial arenas which meant in theory you had access o software
otherwise unavailable.

OS9 still lives on in a number of guises OS9000 (I think) for the PC
as well as embedded versions, etc. There are even set top boxes which
use it. It is similar in some ways to Linux (and porting programs
between the two isn't meant to be that tricky).

>Might as well dredge up all options in case the OS war starts hotting up
>again :-)
For a friendly OS I would stick with something like Magic.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

559. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36951d33.2564984@news.freeserve.co.uk>
Source record: 86604

On Wed, 06 Jan 1999 16:55:57 +0200, Paal Monstad <pmonstad@online.no>
wrote:

>SMS2 is still alive and under development, but now under the name
>SMSQ/E. There are many users out there, and SMSQ/E runs on the Atari
>(not the Falcon) and a Milan version is programmed right now. A PC
>version (QPC) has become very popular and there are many QL users out
>there who have upgraded their QL's to run SMSQ/E.
Thanks for the information. I shall see what I can drag up on the net.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
----

560. Re: ST Informer??

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Scott Tirrell <stirrell@portland.com>
Message-ID: <775tgd$7lo$1@noc1.gwi.net>
Source record: 86605

In article <19990106135400.00801.00008526@ng-fv1.aol.com> ,
comdungeon@aol.com (ComDungeon) wrote:

> As I said in a previous message, I've been gone from this newsgroup and the
> Atari scene for some time. So I have a lot of catching up to do.
>
> I just visited the ST Informer website a few minutes ago to see what is going
> on there and it appears that the site hasn't been updated in awhile. The
latest
> issue of their online magazine was dated September 1998 (I believe) and there
> was no mention of whether they will publish future issues.
>
> So, does anyone know the status of ST Informer? Is Rod really gone this time?

Guess I need to set the record straigh on ST Informer since I was the person
who published six issues on the web. I enjoyed doing the site but I really
didn't get any feeback from Rod. So it began to seem like I was on my own.
Nothing against Rod personally, mind you. So, I figured that if I'm on my
own, I might as well do my own thing and make the site free like I wanted
and have no potential for LOOMING deadlines which sometimes made the ffort
less fun. This way I'll also have more time to work on the design of the
site. My new site is at:

http://fujinews.atari.org.

I plan to make this site a daily news page for Atari products and include
special articles submitted from people (there's an article about Duece '98
there now). Good idea? Bad idea? Oh, and it hasn't been updated in a bit
because I'm in the process of moving currently.

Thanks for asking about ST Informer and I hope you'll consider viewing the
new site and sending suggestions.

Scott

--
Scott Tirrell | stirrell@portland.com
Client Service Coordinator
New Media Development Group | http://www.nmdg.com

561. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36967EB4.3631601@cfc.dnd.ca>
Source record: 86606

OK, so how do you know there is a Geneva 7 coming out?
and a NeoDesk 5?
you are mad. :-)

AtariMad wrote:
> OK, so we know there's a Geneva v7 coming out soon, what's new in it?
> Also, is there going to be a new Neodesk too, because I like Neodesk, it
> looks cool in any res from as little as 2cols (B&W)
> AM.
> I think therefore I AM.

562. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <3696773B.1198@online.no>
Source record: 86607

Spencer Davies wrote:
>
> On Wed, 06 Jan 1999 10:43:57 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
> >> development of the Sinclair QL's OS.
> >Didn't know the Sinclair connection: did it run QL software or was it too
> >different?
> Well I never tried it myself but I do recall reading that QL text mode
> applications ran successfully under SMS2.

It ran every QL application, both text based and those running under the
Pointer Environment. SMSQ/E has higher resolution than the original QL
and the old programs which was written for mode 8 dindï¿½t work.

Pï¿½l Monstad

563. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7760qaapn1@sun27.hrz.tu-darmstadt.de>
Source record: 86608

Hi!

Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote:
> Well my TT runs in 1280x1024x256 so it would be a fair comparison. And
> on this point can the supplied S3 Virge graphics card have its RAM
> upgraded and if so does that mean the Milan could do the likes of
> 1280x1024x65536 or better?

The maximum you can achieve with a standard S3-card is 1024x768x65536.
Anything above can't use more than 256 colors (even with a 4 MB card),
as the RAM on the card is too slow to handle useful refresh rates with
Hi- or TrueColor in higher resolutions.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

564. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <3696873a.491076@news.demon.co.uk>
Source record: 86609

On 6 Jan 1999 20:11:21 GMT, "AtariMad" <atarimad@zetnet.co.uk> wrote:
>Is this program still being produced, and if so what version is it up to?

Nope... although it is still available and registrations are being
accepted. I am in touch with the author and recently sent him a
Christmas bonus (a cheque in loads of USD for loads of registrations
received over the past year via CyberSTrider)

>I've used this and I think it is brilliant, it's outperformed all the
>viewers I've used on ST/PC with the manipulations it does. I hope it is
>still being produced, last I saw was v3.8 IIRC

Yep, it has stayed at v3.8 - but hey, why look for an update in a
program when it is already doing everything you want it to and
perfectly? :)

BTW, registrations are via CyberSTrider, and the price has just come
down from 20 UKP to 16 UKP. Email me if you want an order form.

Regards
Danny
--
Denesh Bhabuta

565. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36968b4074a6f42@ping.be>
Source record: 86610

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO hE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/archivers/xbin.zip (binhex extractor)

atari/incoming/games/pacman.zip

atari/incoming/graphics/fun3d.zip (Funpaint v 1.1.99)

atari/incoming/internet/cabovl/cov1315b.zip
/draconis/dracpack.zip (Draconis package v1.15, 3.1.99)
/mymail-0.76.zip
/popw291.zip

atari/incoming/sound-utils/swav02.zip (wave player)
/std_v2us.zip (2 tracks digital audio editing software.)

atari/incoming/utilities/database/biblio.zip
/idea390e.zip (Idealist v3.9 English)
/ideatool.zip (Blinex v1.63, GDOS-check v2.06, Ideabook v1.10, ideaform v1.37)

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

566. Re: PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: atari@bright.net
Message-ID: <7762h6$gk1$1@cletus.bright.net>
Source record: 86611

On 8 Jan 1999 20:24:34 G, Bill Freeman wrote:
>My PTC1426 is 117v only.
>
>On 8 Jan 1999 20:24:31 , Martin-Eric Racine wrote:
>>Does anyone know wether this monitor has a switchable power supply?
>>Can it work both on American 117v and European 230v or only either?

My PTC1426 is also fixed at 117v as well.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

567. Re: How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <36968a64.4355984@news.jacksonville.net>
Source record: 86612

On Fri, 8 Jan 1999 20:39:09 +0100, "Dieter Peissl"
<dieter.peissl@vpn.at> wrote:

>since i suspect my MEGAFILE 30 exhausting life rather soon (huh...),
>i urgently need to get some replacement.
>
>so:
>anybody knows how to connect a SCSI-drive to a MEGA ST 2 harddisk-port?
>will i need an interface card or can i do it with a custom-soldered cable
>connection?
>
>thanx for help,
>didi.
>
>
>
>
I use Syquest EZ-135 SCSI drives and run it thru a Link II or Link 97
host adaptor card.. Works fine on my Mega ST4.

Mike

568. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: David Knight <david@ritter.demon.co.uk>
Message-ID: <36965F55.4C86CD12@ritter.demon.co.uk>
Source record: 86613

Guy Harrison wrote:

> Dunno about anywhere else in the country but the local access number
> for Nottingham (9549666) is V90. Just thought I'd mention it. ;-)

Thats because they connect to the same equipment as the 0845 0798666
number does :-)

David

--
The superior man understands what is right;
the inferior man understands what will sell.
-- Confucius

569. Atari 8-bit emulator 0.98 for Falcon question

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3696A748.6417@primenet.com>
Source record: 86614

Does anyone understand how to get it to run? I don't understand how
to compile it. Is there a pre-compiled version or something? Thanks.

-Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

570. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36963918199ae10@ford-trucks.com>
Source record: 86615

on Friday 08-01-99 10:47, Derryck Croker wrote:

>On 6 Jan 1999 06:46:46 G, <dennis.vermeire@ping.be> wrote:
>>...however there is something much better
>>floating around : SYSINFO 4.50 (works with EVERYTHING !!!) and has a list
>>full of features......download at:
>> http://home.t-online.de/home/a.pietch/sinf450.zip/
>
>Aha! Added to my list (will it never end?) :-)))

Yes, let me know if it works because the address doesn't work here. :(

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

571. Re: Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: shammond@loop.com
Message-ID: <3696c3b6@news2.newsfeeds.com>
Source record: 86616

On 8 Jan 1999 13:08:26 G, <dennis.vermeire@ping.be> wrote:
> Derryck asked :
> > I seem to have lost the email address of the chap at Invers who might be in a
> > position to help me obtain the latest English update. Can someone remind me
> > please?
>
>
> Try the new URL : http://www.calamus.net/index.html
>
> You can order a update online. Also take a look at the download section:
>
> There's a bugfix available for Calamus 98, and a lot of nice goodies like
> the newest printerdrivers etc....
>
>
> Cheers from Belgium (no comments)
>
> Dennis
>
>
> dennis.vermeire@ping.be

The fellow's name is Ulf Dunkel - email at dunkel@calamus.net. Very responsive to e-mails. I upgraded my 94 version of Calamus to 98 in December (late) and waiting for it now.

Steve Hammond
----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com/ The Largest Usenet Servers in the World!
----------== Over 66,000 Groups, Plus a Dedicated Binaries Server ==----------

572. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F598Ep.5zs@arisia.stud.uni-hannover.de>
Source record: 86617

In article <Pine.LNX.3.96.990107165042.32280B-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> writes:
>> Hey! perot@arisia.stud.uni-hannover.de (Peter Rottengatter)
>>
>> >Programmers are lazy, and especially hobby programmers are to often careless
>> >regarding what their stuff does on other machines, other OSs.
>>
>> Gosh wouldn't it be nice if we where all as clever as you..
>
> Indeed. Considering that STinG creates _major_ havoc on a MiNT
> setup, I wonder why Peter would say such things....

Uuh, you're the MiNT expert of course. Wonder where all those people who
use STinG with MiNT everyday should look for all this major havoc.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

573. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F59875.5xK@arisia.stud.uni-hannover.de>
Source record: 86618

In article <19990103122709.25229.00006547@ng32.aol.com>,
comdungeon@aol.com (ComDungeon) writes:
> <<Programmers are lazy, and especially hobby programmers are to often careless
> regarding what their stuff does on other machines, other OSs>>.
>
> Perhaps I'm taking your statement the wrong way, or perhaps even out of
> context. If so, I apologize for posting this. But with all due respect,I
> disagree with your above statement about "hobby programmers".

This posting indeed looks like you've taken me the wrong way. Maybe you should
note that I'm just a hobby programmer too, so I'm not "blaming" others.

> In my opinion, anyone who takes the time to write an Atari program and then
> freely shares that program with other Atari users should be commended.

So ? I haven't written that I want them discouraged. Praising a programmer
(or others, doesn't just apply to programmers) to much makes him sit on his
butt and not doing anything good anymore. So take my comment as "constructive
criticism", as encouragement to do better (care more for compatibility).

> I, for one, would not call a programmer lazy just because his effort only runs
> on an ST, or an STe, or a Falcon. Many "hobby" programmers have written
> excellent programs for our Atari's that we non-programmers use and have come to
> depend on.
^^^^
Don't count me here ... ;-)

> People like Tony Greenwood and Deanno (Silly Software) have made using my Atari
> ST an enjoyable experience

Have you tried my software ? :-))

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

574. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F599B0.627@arisia.stud.uni-hannover.de>
Source record: 86619

In article <915447142.22704.9.nnrp-11.9e987258@news.demon.co.uk>,
aprice@postern.demon.co.uk (Alan Price) writes:
> I am using a USR Sportster Mesage Plus modem, flash-upgraded to V90,
> with STing. When I log on (Demon Colt), STing reports a connection at
> 31200, or just occasionally 33600. CAB downloads start at high speed,
> but rapidly settle down to 3000-3200 bytes/sec. FTP downloads via Newsie
> run at about 9000-10000 bytes/sec. I have set the speed in HSMODEM to
> 115.2Kbps.
>
> Given that V90 is 31.2K send, 56.6K receive, just what is it that STing
> is reporting?

STinG reports what the modem tells it. See the FAQ in STING.HYP
The speed reported by NEWSie appears far to optimistic, distrust it !
That fast can only ever be text files where the modem data compression
is effective. With binaries (archives), even ISDN only does about
7 KB/s.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

575. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F599HF.63t@arisia.stud.uni-hannover.de>
Source record: 86620

In article <F57Er4.BG7@cix.compulink.co.uk>,
cgood@cix.compulink.co.uk ("Christopher Good") writes:

> After you've logged off from your ISP type 'ATI6' (that's 'eye' not 'one')
> in a comms program like Connect and you'll get a report from your modem
> like this:
>
> ati6
>
> USRobotics Courier V.Everything Link Diagnostics...

Such commands are highly manufacturer specific. I know none of my modems
knows this command.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

576. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F599DF.62p@arisia.stud.uni-hannover.de>
Source record: 86621

In article <76r7i6$7sv$1@irk.zetnet.co.uk>,
chrisc@zetnet.co.uk (Chris Crosskey) writes:

> STiNG reports the connection speed between the host computer and the modem,

Naaah. One more who needs to read the docs ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

577. FS: MEGA ST2 or STe1040 with SMPTEmate + more

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <CFAI2.114$sI6.238668@newshog.newsread.com>
Source record: 86622

```
Please visit http://www.vcnet.com/jsfcomsrv for more information.
Atari equipment is in the "Private Sale" area.
Free Music samples are available.

Thank you and happy 1999!

Jerry
```

578. Re: Wizard of Wor clone?????

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <776n24$39a@james.hwcn.org>
Source record: 86623

In article <19990107091920.18753.00001441@ng-ft1.aol.com>, comdungeon@aol.com (ComDungeon) wrote:
>>I remember seeing it in the Computer Dungeon PD list, a
>>Wizard of Wor clone, sans sound. I have several PD CD ROMS
>>of ST software, does anyone know of the program name?
>
>Hello Jim
>
>I know the game you are referring to and I have it around here someplace. I'm
>in the process of digging thru all the boxes of remaining inventory that I
>moved down here to Florida and re-inventorying everything. As soon as I run
>across the game and/or a catalog that lists the specifics of the game I'll
>Email you with the info and try to Email you the game itself.
~^~^~^

579. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <776n26$39c@james.hwcn.org>
Source record: 86624

In article <3694aa9cec8c40@xs4all.nl>, bataille@xs4all.nl (Joost Bataille) wrote:
>Hello Bengy,
>about 'MagiC OS Support Page homeless' you wrote:
>
>>soon cable internet will be here (have to find a way to hook it up
>>to the Falcon030, I know it's possible).
>I'm very interested in your attempt to connect to cable-internet, I
>am considering to do so myself. Maybe there's others here too.
>Could you keep me/us informed? Thanks.
~^~^~^

580. WTB: Atari SM124 Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: ajwells@ix.netcom.com
Message-ID: <36970663.633D@ix.netcom.com>
Source record: 86625

Mine just died... anyone have a good condition SM124 to sell?

Andrew
San Francisco

581. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <369615e08c8110@club-internet.fr>
Source record: 86626

Hello,

in article <3695d5b216ba860@smok.krakus.top.pl>
Krzysztof Maj wrote on Fri 08-01-99 09:58 (GMT):

> On Thu 07-01-99 19:05 (GMT) Stichting ST wrote:
>
> >Sending mail goes well, but starting retrieving takes 40 sec to start.
>
> Strange! It is contrary to my observations!
> When sending mail with STiNG I *always* have 30 sec delay, no matter I am
> using NEWSIE or POPwatch. Retrieving mail starts immediately.

What about me ? ;-)
I get this delay both for sending and retrieving mails.

> It is not the problem of SMTP server, because if I send e-mail with a PC,
> there is no delay.

Yes, it is (server dependent), but only occures with STinG. I've no
problems with at least two other ISP I tested, still with STinG.

I believe Peter is aware of this.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
I had a life once... now I have a computer and a modem.

582. Re: WTD:XOR by MOTU for atari

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <774665$9od$1@news.ncal.verio.com>
Source record: 86645

On 7 Jan 1999 14:20:36 G, sanford@ns.sympatico.ca wrote:
>XOR the synth editor by MARK OF THE UNICORN(i already have the DR.T
>version) wanted.
>thanks
>dick
>
>.

If You already have the Dr T version (which I beleive is the ONLY
version of XOR) All you have to do is go to the MOTU site , go to the
Unisyn downloads area, pick PC , and dowmload the profiles for your
respective synths. Then after unzipping them, change the extentions to
where XOR will reconize them (.xor for the profile .hlp for the
help file) THATS IT!! Enjoy!

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

583. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36998a3d.12860512@news.demon.co.uk>
Source record: 86646

On Thu, 07 Jan 1999 11:50:51 GMT, aprice@postern.demon.co.uk (Alan Price) wrote:

>Incidentally, the Demon local access numbers, and K56/x2/V90, web sites >have a last update date of August 1998. Not surprisingly, V90 is >regarded as a furure possibility.

Dunno about anywhere else in the country but the local access number for Nottingham (9549666) is V90. Just thought I'd mention it. ;-)

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

584. Re: ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <7749osktn1@guardian.matra.co.uk>
Source record: 86647

Something like this exists for the 8-bit Atari: just a cable running from the Atari's I/O port to the PC's serial port, with appropriate software running on the PC. The disk images are stored on the PC, which "loads" them into its virtual disk drive. All the Atari sees is a normal disk (albeit a fast one). It works really well, and I haven't touched a real disk for ages!

Would this be a difficult thing to implement with the ST?

Trystan
>
>It should also be possible to design a "faked" floppydrive with 1Mb RAM and
a
>parallell-port. Disk-images could then be uploaded to this from your ST or
>PC, and the ST would never know the difference. Anyone with a
>GAL/PAL-programmer and some skills (i.e. somebody else than me...) could
>easily make such a device.
>
>Jo Even Skarstein
>
>------------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

585. Re: Gevr. Arrangeur Atari 1400 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Paul Jenner <1.jenner@wxs.nl>
Message-ID: <3695C378.674F@wxs.nl>
Source record: 86648
Cross-posted to: nl.muziek,nlnet.muziek,nl.markt.muziek,comp.sys.atari.st

```
Van Zijl Consultancy wrote:
>
> Gevr. Arrangeur Atari 1400 ST
> Voor aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy op
> zoek naar een Arrangeur. Ben jij het persoon die zang en muziek middels
> diverse apparatuur en een PC (Atari 1400 ST) (cubase) (VST) in elkaar
> kan zetten. Kan jij werken in een studio en heb je veel verstand van
> midi apparatuur. Dan ben jij het persoon die gezocht wordt. Het gaat om
> een leuke baan op freelance basis. Wij bemiddelen gratis. De baan die
> jij wilt hebben, gaan wij zoeken. Onze rol is uiterst adviserend. Voor
> tijdelijke banen kunt u ook reageren, op onze site staat hoe u dat kunt
> doen http://www.vzc.nl
>
> Functie :
> Je bent een Midi-freak
> Je kunt aanpassingen maken moet geen probleem zijn
> Je moet zelfstandig kunnen werken
> Je hebt goede schriftelijke en verbale communicatieve vaardigheden
> Je bent vindingrijk en gemotiveerd
>
> ---------------------------------------------------------------
> VAN ZIJL CONSULTANCY
> Postbus 1977
> 1200 BZ HILVERSUM
> http://www.vzc.nl
> Tel: +31 (0) 35 77 25 566
> Fax: +31 (0) 35 64 00 449
> mailto:Info@vzc.nl
> mailto:CV@vzc.nl
> mailto:Test@vzc.nl
> mailto:Freelance@vzc.nl
> ---------------------------------------------------------------
> Advies, bemiddeling, werving en selectie
> ---------------------------------------------------------------
Tevens voor al uw vakantiereizen het goedkoopste adres !
--

A splendid time is guaranteed for all ...

(Please remove "NOTRASH!!" from my e-mail adress when replying.)
```

586. Re: Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3695C2EC.67029935@directprovider.REMOVETHECAPITALS.net>
Source record: 86649
Cross-posted to: comp.sys.atari.st,nl.muziek,nlnet.muziek,nl.markt.muziek

```
GrooveZone a ï¿½crit :
>
> On Wed, 06 Jan 1999 22:34:36 +0100, Van Zijl Consultancy <info@vzc.nl>
> wrote:
>
> Zekers,
>
> Voor 650 ex btw ben ik je man (per uur wel te verstaan)

...and I'll have a 2 big macs with fries, please.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

587. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <3695d5b216ba860@smok.krakus.top.pl>
Source record: 86650

On Thu 07-01-99 19:05 (GMT) Stichting ST wrote:

>Sending mail goes well, but starting retrieving takes 40 sec to start.

Strange! It is contrary to my observations!
When sending mail with STiNG I *always* have 30 sec delay, no matter I am using NEWSIE or POPwatch. Retrieving mail starts immediately.
It is not the problem of SMTP server, because if I send e-mail with a PC, there is no delay.

>Most of that time the connection is quiet (no blimping red led's).

The same at me. With one exception: I have green led's ;)
Maybe it depends on OS? My is TOS 2.06 on MEGA STE 4 MB.

Peter! Solve this problem, please! It is really annoing!

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

588. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <3695cc84c45800@telsa1.freeserve.co.uk>
Source record: 86651

on Thu 07-01-99 02:23 David Bolt wrote:

>>My next question......
>>
>>How do I use PGP with Okami?
>>
>>I write my message click on the PGP button and PGP does its
>>stuff.When PGP has finished Okami complains that it could not move
>>the file.I did check on how much disk space I have left,which is
>>10MB,so I know that its not lack of disk space.
>>
>>Any ideas...?
>
>Possibly, although it could be well off the mark. Is there an error
>returned by PGP after it's signed and/or encrypted the message? If
>so, what is it? If not, have you set the path for the TMP variable
>inside "O.INF" to a partition different to the one Okami is running
>from? It could be that Okami is trying to rename a file, which works
>the same as a move only on the same partition, and is producing the
>error because it's unable do so.

thats not working.I did read the log and that tells me that it the
file is not found.Part of my log file is below.

08 Jan 99 09:31:48 ***Error moving g:\tmp\00000001.tmp -> g:\tmp\00000000.tmp (File not
found)
08 Jan 99 09:31:58 Terminated.

08 Jan 99 09:40:46 ***Error moving g:\tmp\00000002.tmp -> g:\tmp\00000001.tmp (File not
found)

I have tried creating dummy 00000000.tmp and 000000001.tmp files to
see if Okami will find the files but the same thing happens.

>Apart from these guesses, I can't help you, since I don't use Okamis
>PGP function.

How do you attach your signature to your messages?

Do you add it after or before you export the messages?

Do you use pgpshell or pgp.ttp directly?

Gordy.

--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk

Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram.Oxford,Uk

589. Re: Gevr. Arrangeur Atari 1400 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <774mk1$l4u$1@plutonium.compulink.co.uk>
Source record: 86652

On 7 Jan 1999 16:53:42 G, Louis wrote:

>Naahh Nick, they have an English name already... Don't ask too much!
>Appearently they think "if we stuff it into the box more than once, they
>mite try and learn Dutch?"

Their policy is working:

Heeft u een klerenhanger a.u.b.?

:-))

I'll go away now...

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

590. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3a93$99bf30c0$LocalHost@whalley>
Source record: 86653

Stichting ST <atarist@xs4all.nl> wrote in article
<7730hleld1@news2.xs4all.nl>...
> On 6 Jan 1999 10:43:57 , "John Whalley" wrote:
> >
> >I've come across several references to OS9 in my travels but no real
> >information on it: was it Atari-only or available on other platforms,
and
> >what was the advantage?
>
> It dates back from the 6800 (later 6809) CPU time. OS-9 was a real
> time multitasking opering system with many-users support.
> So very good at time-critical control-tasks in factories etc.
> It is still around and being very modular is hidden in many embedded
> processor systems.
> !!! It is much better than Windows CE !!!!!!!!!!

No surprise there.

> All the Russian rocket stuff had the computers running on derivates
> of an illegal OS-9 copy!!!

<snip>

> There was a version that ran on the ST.
> But as all OS-9 stuff: expensive to buy.
> before my Atari time I worked on an C't 68000 VME-bus computer that
> was running OS-9 and also PEARL/RTOS.
> The one and only teksteditor was priced in those days at $1000.-

No wonder the Russians pirated it!

Thanks for the info.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

591. Re: ASH emailer views please

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774noe$bd6$1@news6.svr.pol.co.uk>
Source record: 86654

On 5 Jan 1999 19:35:32 G, <prunus@post3.tele.dk> wrote:
>>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)

>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to

>Yes, I`m using ASH Emailer v. 1.1, and is very pleased with it.

[snip]

Thanks Joergen, valuable feedback.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

592. Ghostscript release/source code

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nof$bd6$2@news6.svr.pol.co.uk>
Source record: 86655
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programNYN

Christian Felsch has just released Ghostscript V1.2 with the announcement
that this is to be the last version programmed by him.

The source code is now included, so if anyone wants to take up the baton
then they will be most welcome.

Christian's home page is http://www.tu-harburg.de/~smcf1605

English text and RSC files will follow as soon as I'm able to get them
organised, however it's anticipated that anyone familiar with the last
release won't have any problems getting it up and running!

Watch out for an announcement in comp.sys.atari.st

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

593. Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nog$bd6$3@news6.svr.pol.co.uk>
Source record: 86656

Hi All,

Further to a recent thread about updates to Calamus SL'98, I seem to have lost the email address of the chap at Invers who might be in a position to help me obtain the latest English update. Can someone remind me please?

The UK distributors seem to have vanished from the face of the Earth.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

594. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774noi$bd6$4@news6.svr.pol.co.uk>
Source record: 86657

On 5 Jan 1999 20:27:25 G, Mike Borsley wrote:

[...]
>
> I tried Misha's suggestion ie. INIT=AT&F2L3W2311=50 and it bombed
> out. I then tried Derryk's suggestion to leave the baud rate at
> 19200 and still with the above INIT setting..... Bingo
> the modem fired off at twice its normal volume and dialled out at
> twice the speed. It took me by suprise I hardly noticed the DCE
> speed which came and went in a flash, I think it was 26k4.

Huzza! :-)))

> So my thanks to you guys for all your helpful suggestions, how
> anyone can say there's not much for the ST user in this group, I
> find hard to understand.

My main machine is a Falcon FWIW! :-))

> Re further mods to this upgrade to 57k6 and 115k2 would I
> benefit from this with a 28.8 modem? Just a thought.

Nope, you'll need an accelerator and probably MagiC to squeeze much more
than 38400, since the processor is otherwise not fast enough to empty the
serial port buffer in time.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

595. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nok$bd6$5@news6.svr.pol.co.uk>
Source record: 86658

On 6 Jan 1999 20:32:28 G, Misha O'Neill wrote:

>DC> >Oo-err... nothing like the serial port upgrade I have then!

>It's The Upgrade Shop's upgrade, which gives 57k6. IIRC I had to
>change the setting in STiK for this (using STinG these days, which
>doesn't need it setting).

Ah, I see, I've never seen one of those.

I've never read a review either, and I just happen to know that Atari Computing are especially keen on publishing hardware mods. So if you fancy your name in lights then drop an email to jconnor@cix.co.uk with a brief outline? :-)))

>DC> >Now that's the opposite of what I advised :->
>DC>
>DC> Controversial? Moi? :-))
>
>Tee hee ;-)
>
>Controversy. In this NG?

Never seen it. Where? ;-)))

>DC> Yes, he does, but I'm afraid that I don't understand your table:
>Well, I managed to transpose the 'On' and 'Off' headings in that
>table...

Yep, OLR lag.

>But, with DCE and port upgrade switched off, I _do_ get 19k2. Honest,
>guv! I do!
Curious!

>That should have read: 'IOW, under DCE the modem will only connect at
>19k2 when the port upgrade is switched off, IME.'
>
>Yikes, I made two critical typoes in one post (even tho' I checked it
>over before posting) :-<<
>
>I _think_ that means my eyes need a rest, at the least :-}

It's that rot-gut brandy again! ;-)))

Rgds, Derryck

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/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

596. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nom$bd6$6@news6.svr.pol.co.uk>
Source record: 86659

On 7 Jan 1999 03:32:30 G, David Bolt wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>on Wed 06-01-99 08:02 Derryck Croker wrote:

>>Aha, that's what I'd hoped - tho' going too high wouldn't help with an
>>unaccelerated ST.
>
>That's what I noticed when I made the 57k6 mod. The drop was quite marked
>as well, going from ~3000cps down to ~2500cps :(With a null modem, or
>BBS call, I can run quite happily at 57k6 and have no problems. All I want
>to do now is get my hands on one of the Veloce+ upgrades and see what a
>difference that makes.

I can't think of any reason why it shouldn't help and the extra memory
wouldn't come amiss. Adding MagiC would help too. Hopefully someone will be
along with some practical experiences tho'.

>>>>It should be possible to set the modem to report the serial port speed (DTE)

>>As I said elsewhere I've got two user profiles (ah, that's the right
>>terminology!) so I can choose which to report.
>
>Ah, but once the upgrades working perfectly the DCE speed is much more
>interesting to know. When I do use BBSs, and I could do with a list of
>UK based Atari supporting BBSs to add to the couple of Acorn supporting

I'd suggest that you visit a BBS (say the Fortress on 0181-2449825) and grab
the latest NeST list. NeST itself is undergoing a change ATM BTW.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

597. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774non$bd6$7@news6.svr.pol.co.uk>
Source record: 86660

On 7 Jan 1999 07:00:41 G, Mike Borsley wrote:
>On 6 Jan 1999 08:02:39 G, Derryck Croker wrote:

><>Where did you get the design for the mod from BTW, an old Atari World mag?
>
> Yes I did.

I was going to put you in touch with the author, but you don't need it now
:-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

598. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nop$bd6$8@news6.svr.pol.co.uk>
Source record: 86661

On 6 Jan 1999 06:46:46 G, <dennis.vermeire@ping.be> wrote:
>Derryck wrote:
>>I'll email the author of Profile and mention this, I suggest that anyone
>>else with the same do the same - however I'm not at all certain that he will
>>be able to do anything about it.
>
>
>The author of Profile (Mark Baines) hasn't updated his program for some

I'm not even sure that he's got an Atari anymore, let alone MagiC 6!

>time. Shauri is an alternative, however there is something much better
>floating around : SYSINFO 4.50 (works with EVERYTHING !!!) and has a list
>full of features......download at:
> http://home.t-online.de/home/a.pietch/sinf450.zip/

Aha! Added to my list (will it never end?) :-)))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

599. Re: lowercase filenames on CD's

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774noq$bd6$9@news6.svr.pol.co.uk>
Source record: 86662

On 6 Jan 1999 06:53:20 G, <dennis.vermeire@ping.be> wrote:
>Chris wrote:
>>>>I've got a CD with a load of lowercase filenames on. How can >I read them with a

>Try SPIN 0.34,that should do the trick you can even read APPLE
> HFS CD's with it !!!
>
>download at: http://www.muenster.de/~reschke

English text available on my web site, address in sig.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

600. Re: Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774not$bd6$11@news6.svr.pol.co.uk>
Source record: 86663

On 6 Jan 1999 15:56:43 G, Tom Derrick wrote:
>perot@arisia.stud.uni-hannover.de (Peter Rottengatter) spake thusly:
>
>P > I occasionly mention it to make people aware of the problem,
>P > as for the reader it's an RFC violation, so must be considered
>P > a bug.
>
>Thanks for the info.
>
>Tell you what - I expect (hope, pray) that I can get a real ISP in
>the near future. It will have the disadvantage of costing money,
>unlike this BBS. I will then attempt to use Mountain Reader with it

You'll have to run Okami, NEWSie or one of the other newsreaders mentioned in this group alongside STinG, STiK (or IConnect if you go for ASH's reader).

Mountain Reader is only a QWK packet reader for BBSs IIRC and therefore won't be compatible.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

601. Re: User Group - Manchester

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774nou$bd6$12@news6.svr.pol.co.uk>
Source record: 86664

```
On 7 Jan 1999 01:07:17 G, "AtariMad" wrote:
>The first meeting of the Manchester Atari Group will be held on the 31st
>January (Sunday) 1999.

Well done, hope it goes well for you.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

602. Re: HP694C (was: Printing in CAB)

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <774np0$bd6$13@news6.svr.pol.co.uk>
Source record: 86665

On 7 Jan 1999 01:54:38 G, ekaljumagi@my-dejanews.com wrote:
>In article <76asm0$i8n$2@news.campus.mci.net>,
> thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
>>
>> Hi Terry! Have you tried the 660 driver? I've got the HP694C, and IIRC,

>Hello! Do I understand this to mean that you are printing with NDVI 4 (5?)
>using a HP694C? I've been looking for this info!

I don't know the specs for your printer but I made an HP660 driver for NVDI 4 which gave 300*300 dpi in colour and 300 and 600*600 dpi in B&W using the HP550 driver as a basis, and adding codes for the higher B&W res's using codes from one of the Laserjet drivers (and the makeprn utility). It wasn't too hard, however with a later release of NVDI a "proper" driver was issued which added 600dpi greyscale printing.

HTH.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

603. FS:Mega4-T25-Moniterm

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <Zgnl2.195$9S1.290@news3.ispnews.com>
Source record: 86666

Mega 4 with TOS 1.04, Fast Tech T-25 (25mhz) card and 19" Moniterm monitor and driver card. This computer is fast and reliable and served me well for years. I would like to get $300 for it with the Moniterm, but will consider all offers.

Might consider partial trades of hardware or software.

For instance; I could use a 28.8 or faster modem, memory chips or boards for a TT, an Atari Portfolio or something similar, a Jaguar, or whatever else you want to offer. Software I could use; Calamus, Magic, Kobold, CAB.

604. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7753s5$sj9$3@news3.Belgium.EU.net>
Source record: 86667

On Thu, 07 Jan 1999 wrote:

> soon cable internet will be here (have to find a way to hook it up to the
> Falcon030, I know it's possible).

In the town where I live cable-internet is already a fact of live, sadly not
for me though.... You see, I'm using the wrong computer... I should get a
Mac or Windows-box so I can connect the Ethernet signal to the computer....

Serious now: I don't know on what system cable-internet is based in England, but I think it
will be the same thing, Motorala is the only big
supplier of Cable Modems, so nearly all cablefirms use their system. There's
nothing wrong with the system but the sad fact is that there is no way to
connect a Ethernet signal to a Atari (all models). The only option is to use
a Milan Or Hades with networkcard.

There have been a couple of Ethernet VME-interfaces available in Germany, but they are hard
to find, and the software needs a big overhaul.....

The only possible solution I know of is to buy the VEROX convertor, this
pricey little box converts a ethernet signal into a LANport signal.
Biggest disadvantage : maximum speed 230000 baud, witch is a lot faster then
what we've got right now, but it's not a real solution. Besides the VEROX
asking price is somewhere in the region of ï¿½800....

Does anyone knows something I don't ? Is anyone working on a project ? Is
anyone with a HADES or MILAN connected to cable internet ?? Is anyone reading
this ?

Cheers from Belgium

dennis.vermeire@ping.be

605. Re: WTD:XOR by MOTU for atari

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7753s3$sj9$2@news3.Belgium.EU.net>
Source record: 86668

On 8 Jan 1999 Tim Conrardy wrote :

>If You already have the Dr T version (which I beleive is the ONLY
>version of XOR)

I've got a CAGED ARTISTS written in 1991 version XOR 1.12 -))

Any comments???

Cheers from Belgium

dennis.vermeire@ping.be

606. Re: Cab won't play WAV bgsound

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7753s7$sj9$4@news3.Belgium.EU.net>
Source record: 86669

On 6 Jan 1999 wrote:
>I am running Cab 2.5d. It plays the background sound of a cow mooing on a
> demo html document but it won't play the background sound at www.aar.org
>(loco.wav).

Yep, you're right. I took a look at the sourcecode; loco.wav is supposed to
be in a folder called icons/sound/loco.wav
When I looked in the cache : everything is there except for sound/loco.wav,
I used Cabsurf and loaded the complete page, now the missing folder is there
but the blasted train still doesn't do choo choo...
The sample is OK though and the HTML sourcecode looks pretty forward as well
so sorry, no help here.

Maybe the traindriver is a enviromental friendly bloke, and doesn't want the
cow to go berzerk when the train passes ?? -)))

Cheers from Belgium

dennis.vermeire@ping.be

607. Re: Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7753s1$sj9$1@news3.Belgium.EU.net>
Source record: 86670

Derryck asked :
> I seem to have lost the email address of the chap at Invers who might be in a
> position to help me obtain the latest English update. Can someone remind me
> please?

Try the new URL : http://www.calamus.net/index.html

You can order a update online. Also take a look at the download section:

There's a bugfix available for Calamus 98, and a lot of nice goodies like
the newest printerdrivers etc....

Cheers from Belgium (no comments)

Dennis

dennis.vermeire@ping.be

608. Timesharing in MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <369614FF.6E0D@telusplanet.net>
Source record: 86671

I have a question on timeshareing with Mint 1.4.7.
I have one application I wrote that will open a linked list database
file, read each record, up date one variable in the record, and go
on to the next record. the file remains open until the last record is
updated, and then closed. Normally my applications will open a file,
read a record, update it, and close file for each record read.
With this program that leaves the file open, I find time sharing seems
to have stopped. All other terminals become frozen until this
application has finished updating the file it has opened.

When a file is opened, is time share stopped until file is closed.
I had always assumed it was, as you may try to open the same file handle
with another application if the kernal allowed a file to remain open
when another process is allowed to run.

Any ideas on this.

--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

609. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <775886lqb2@news.campus.mci.net>
Source record: 86672

On 6 Jan 1999 19:47:30 G, Louis wrote:
->Hello once more,

<snip>

->As explained, I use Newsie (0.92) for online reading in binaries groups.
->Getting the overview, I select the articles one by one, and when an
->article has been fetched I select "yes" at the "extract file? question".
->Normally after the extraction I select the next one, and so on.

<snip>

Hi Louis! Can't help with the MIME encoded files, because I have the
same problem. However, I simply disabled the UUD.TTP program by renaming
it to UUD.TTX, and let Newsie handle UUencoded files itself-internally.
This works fine. Hope this helps! ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

610. Re: Yippie!!! Unjuiced CSB!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <7758p1lqb3@news.campus.mci.net>
Source record: 86673

On 7 Jan 1999 18:57:19 G, Bob Retelle wrote:

<snip>

->(I used to wash the keyboard from my Atari 800 when stuff got spilled
->on it. Take it out, hose it off and dry it with a blow dryer. Worked
->great! Something you can't do with the new, cheap membrane style
->keyboards these days.)
->
->BobR

Hehehehe, reminds me of that one PC magazine that had an editor who took
his keyboard into the shower with him...! ;-))))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

611. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77599clqb4@news.campus.mci.net>
Source record: 86674

On 7 Jan 1999 14:40:37 G, ComDungeon wrote:

<snip>

->So many games to choose from that listing just ten favorites would be almost
->imposible. So I'll just name off some that I have played over and over (in no
->particular order):

->Good topic and look forward to reading other's lists.
->
->Al Horton

Hi Al! Like you said-there are just so many...so let me add my personal
faves as well...

Bards Tale (Ah-fighting my way deep into the catacombs-finally securing
the magic Dork Ring, and using it in a fight for my party's
life-just to have it say, in a digitized voice, "You Dork!")

Ultima 2-6 Can't say enough good things about Lord British's RPG...

Space Quest 1,2,3 The humor in this series just slayed me!

Hitchhikers Guide to the Galaxy OH yes, must be mentioned-Don't Panic!

StarDust - Best asteroids clone, period!

Obsession - Ditto for a pinball game!

Ishar 1-3 (especially the Falcon versions!)

Sheeesh, there just isn't enough bandwidth to cover them all... ;-))))

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

612. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <3695a9883b1afb0@lvdi.net>
Source record: 86675

On Fri 08-01-99 02:20, Slc.Dennis Bishop scribbled:

>well it crashs on my TT and had a scrambled display on my falcon.

It works fine on my Falcon, though it doesn't support resolutions
greater than 256 colors.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

613. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <7759f7lqb5@news.campus.mci.net>
Source record: 86676

On 7 Jan 1999 01:16:13 G, John M Rojewski wrote:

Hi John. Thanks for a great piece of software. While we've got you here,
any ideas about the problems with MIME/UUE files using UUD.TTP, and the
MUNPACK.TTP programs? Thanks... ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

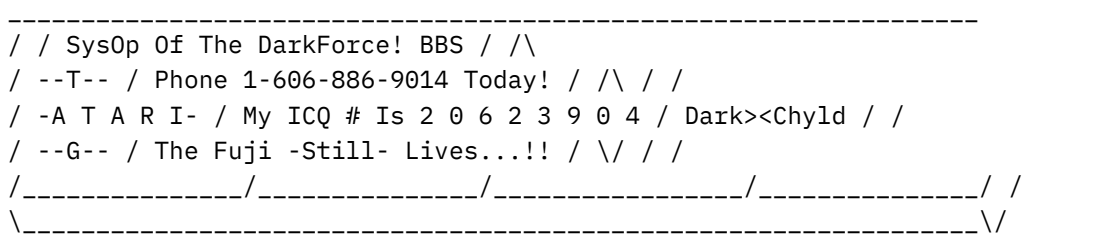
614. Re: Falcon VGA demos?

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <7759jflqb6@news.campus.mci.net>
Source record: 86677

On 7 Jan 1999 01:23:19 G, ekaljumagi@my-dejanews.com wrote:

->I tried the "Tina" demo and only got a silent, slightly choppy video. This
->warrants 70 Mb? I must be doing something wrong.
->
->Galen (Head YACcer, Yolo Atari Club)

Hi Galen. You got 14 megs of Ram in your Falcon? It takes that much to
hear the audio at the same time. I love that demo, especially where you
can press F1-F5 and get the special effects. ;-)



615. Re: User Group - Manchester

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3b21$8251a1a0$9728f7c2@mad>
Source record: 86678

> Well done, hope it goes well for you.

Thanks :)

I hope it goes well too :)

AM.

I think therefore I AM.

616. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <3fql2.151$sl4.19@news.flash.net>
Source record: 86679

On 7 Jan 1999 16:02:25 G, Slc.Dennis Bishop wrote:
>On 6 Jan 1999 20:11:21 G, "AtariMad" wrote:
>>Is this program still being produced, and if so what version is it up to?
>>
>>I've used this and I think it is brilliant, it's outperformed all the
>>viewers I've used on ST/PC with the manipulations it does. I hope it is
>>still being produced, last I saw was v3.8 IIRC
>>
>>AM.
>>
>>I think therefore I AM.
>>.
>Don't know for sure, but i know it doesn't like either one of the
>030 machines. I tried it on both TT & Falcon and it crashed on
>both.

I use Speed of Light 3.8 on my Falcon and it works flawlessly
including DSP and 800x600 res support. The only thing it doesn't like
it TrueColor modes. I too am very impressed with this program and
would love to see it updated!

Mike Freeman
nameerf@flash.net

617. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990108112145.08426.00008464@ng-fu1.aol.com>
Source record: 86680

Quoting Ron Hall:

>Bards Tale (Ah-fighting my way deep into the catacombs-finally securing
>the magic Dork Ring, and using it in a fight for my party's life-just to have
>it say, in a digitized voice, "You Dork!")

>Ishar 1-3 (especially the Falcon versions!)

Hey Ron!

Argh!! In posting my list of 10 games I had completely forgotten about these two and I know that there are MANY more.

Ishar is GREAT; and.... (hanging head) I never completed Bards Tale. Guess I'll have to go back and give it another try.

You also spoke of Space Quest and its humor. Another Shareware game that I think is as good as any commerical release is Grandad 1 & 2. GREAT humor and graphics! And "Amberstar" was very good also, though short.

Been some time since I've talked to you, Ron. Hope everything is well and that your Atari's are purring along.

Al Horton

618. Crown of Creation

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Colin Polonowski <polonowski@zetnet.co.uk>
Message-ID: <775bspilp1@irk.zetnet.co.uk>
Source record: 86681

Hi.

Is there anyone on here who has the game Crown of Creation for the Falcon?

I'm looking for someone who could review this game for the upcoming Atari
Times 1998 Awards Special Edition...

If anyone has the game and is able to review it in the next few weeks could
you email me as soon as possible?!

Cheers,

* Colin Polonowski
* polonowski@zetnet.co.uk
* colin@croftsoft.freeserve.co.uk
* The Zone - http://www.users.zetnet.co.uk/polonowski/

619. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3af6$7d1beae0$LocalHost@whalley>
Source record: 86682

Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
<36998a3d.12860512@news.demon.co.uk>...
> On Thu, 07 Jan 1999 11:50:51 GMT, aprice@postern.demon.co.uk (Alan
> Price) wrote:
>
> >Incidentally, the Demon local access numbers, and K56/x2/V90, web sites
> >have a last update date of August 1998. Not surprisingly, V90 is
> >regarded as a furure possibility.
>
> Dunno about anywhere else in the country but the local access number
> for Nottingham (9549666) is V90. Just thought I'd mention it. ;-)

That's cos the local access numbers all plug into the Energis ROMP, IIRC,
so you get to the same equipment as if you'd dialled the 0845 number for
Energis.

Oops, sorry, that should be the Red ROMP, now shouldn't it? :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

620. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3b23$bc7dae80$9728f7c2@mad>
Source record: 86683

> Hitchhikers Guide to the Galaxy OH yes, must be mentioned-Don't Panic!

in BIG friendly letters :)

Now this was the only text adventure game that I could honestly say that I really enjoyed, the only other one I enjoyed was this one I played on the speccy, and that's only because you could type swear words in it and it'll come back with witty replies :)

AM.

I think therefore I AM.

621. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3b24$dd3d5c00$9728f7c2@mad>
Source record: 86684

<snipped the lot>

Well, I gotta add some of my favs in :)

Captive - This was an excellent game, I just had so much fun with them droids :)

Knightmare - This was the version by Mindscape, and was pretty much the same as Captive as far as the game engine goes, but it had spells and all sorts of cool stuff in it, and it took me bloody ages to complete it :)

Elite 2 - What can I say, this is a great trading game, the battles can be dodgy on an ST with it being so slow, but I survive :)

Turrican 1&2 - These were brilliant, probably the best platformers I've ever played :)

Pacman - I love pacman and all it's spin off games, there's just something addictive about controlling a sphere that seems to eat forever without actually getting fat :P

There are many many more, but these are ones that have stood out and I've played for weeks & weeks. Even now I can just boot em and carry on playing, they are great :)

AM.

I think therefore I AM.

622. WTB: Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990108200003.5402A-100000@hal.fishpool.com>
Source record: 86685

I'm looking for a graphics graphics card to upgrade my TT.
Any version of the Crazydots (8/15/16 or Crazydots-II 24 bit)
is acceptable. Proper NVDI drivers appreciated, but could be
purchased separately.

Please reply through
e-mail.ï¿½Aï¿½Aï¿½Aï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Aï¿½Aï¿½Aï¿½Aï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Aï¿½Aï¿½Aï¿½A
ï¿½Aï¿½Aï¿½Aï¿½Aï¿½Aï¿½A
ï¿½Aï¿½Aï¿½Aï¿½Aï¿½Aï¿½Aï¿½A
ï¿½Cï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½Dï¿½D

623. PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990108202258.5402C-100000@hal.fishpool.com>
Source record: 86686

Does anyone know wether this monitor has a switchable power supply?
Can it work both on American 117v and European 230v or only either?

Thanks.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

624. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <775m7k$b0g$1@snipp.uninett.no>
Source record: 86687

dennis.vermeire@ping.be wrote:

> nothing wrong with the system but the sad fact is that there is no way to
> connect a Ethernet signal to a Atari (all models). The only option is to use
> a Milan Or Hades with networkcard.

There is one way, and that is to build a simple parallelport-adapter
for the ROMport and use a D-Link DE600 pocket ethernet-adapter. There
are drivers for MiNTnet and TUW/TCP, but unfortunely the DE600 is very
hard to find :-(IIRC two french guys worked on drivers for more
modern (and available!) adapters, but I haven't heard anything from
them since last summer.

> There have been a couple of Ethernet VME-interfaces available in
> Germany, but they are hard to find, and the software needs a big
> overhaul.....

Michael Schwingen has designed a VME<->ISA adapter that's so compact
you can fit the adapter and a NE2000-compatible ethernet-card inside
the VME-slot in standard TTs and Mega STEs. The hardware is
practically finished, but so far there's only drivers for TUW/TCP.

There's also Titan's Eclipse, which (theoretically) will allow you to
connect a PCI-card to a Falcon and use the PCI-drivers for Hades and
Milan.

And I know that there exists NE2000-drivers (IIRC for STiNG) that
works with the Panther ISA-interface for ST, so there are more
solutions than you'd think :-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

625. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <775nb4$b0g$2@snipp.uninett.no>
Source record: 86688

Chris Cracknell <ad329@james.hwcn.org> wrote:
> I thought it would be nice to hear what everyone feels were the top 10
> Atari ST videogames (hey, we do this sort of stuff all the time on
> rec.games.video.classic) so I'll start out with my favorite picks.

1. Super Sprint. I used to play this with two cousins, usually I won
but when I didn't I totally lost it and beat the crap out of my (then)
smaller cousins. I also smashed several joysticks.

2. North & South. Now *that's* a funny and addictive game!

3. Midi-Maze. Do I need to comment this?

I don't think I really played any other games on my ST...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

626. How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <775muc$mc9$1@fleetstreet.Austria.EU.net>
Source record: 86689

since i suspect my MEGAFILE 30 exhausting life rather soon (huh...),
i urgently need to get some replacement.

so:
anybody knows how to connect a SCSI-drive to a MEGA ST 2 harddisk-port?
will i need an interface card or can i do it with a custom-soldered cable
connection?

thanx for help,
didi.

627. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <775nqtric1@roch.zetnet.co.uk>
Source record: 86690

On 8 Jan 1999 10:47:46 G, Derryck Croker wrote:
<>On 5 Jan 1999 20:27:25 G, Mike Borsley wrote:

<>> Re further mods to this upgrade to 57k6 and 115k2 would I
<>> benefit from this with a 28.8 modem? Just a thought.
<>
<>Nope, you'll need an accelerator and probably MagiC to squeeze much more
<>than 38400, since the processor is otherwise not fast enough to empty the
<>serial port buffer in time.
<>
<>Rgds, Derryck

Aah - and I was halfway to Preston to fetch the parts to further
upgrade to 57k6! I do have Magic 6 & NVDI 5 but no other accelerator.
Actually there doesn't seem a noticable increase in Newsie mail/news.
With CAB it starts off at roughly double the previous speed, but
quickly drops to anything between 200 and 1600. Makes you wonder if
it was worth upgrading to 38k4, as these were the sort of speeds I
was previously getting.
Cheers
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

628. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <775omp$b0g$4@snipp.uninett.no>
Source record: 86691

Derryck Croker <derryck@TAKE.THIS.OUTcix.co.uk> wrote:

>> Re further mods to this upgrade to 57k6 and 115k2 would I
>> benefit from this with a 28.8 modem? Just a thought.

> Nope, you'll need an accelerator and probably MagiC to squeeze much more
> than 38400, since the processor is otherwise not fast enough to empty the
> serial port buffer in time.

Well, I've talked to people that has 115k2 mods in their STEs, and
they claim that 57k6 works fine under MagiC. Not under TOS or MiNT
though.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

629. Re: PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: flipflap@REMOVEcoastalnet.com
Message-ID: <6Qtl2.474$Dk1.1711@news13.ispnews.com>
Source record: 86692

My PTC1426 is 117v only.

On 8 Jan 1999 20:24:31 , Martin-Eric Racine wrote:
>Does anyone know wether this monitor has a switchable power supply?
>Can it work both on American 117v and European 230v or only either?
>

630. Soldering-floppy drive modification

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <36966B84.B128B3C1@umoncton.ca>
Source record: 86693

I need to short both the disk detect and the HD detect switches (I have a 1040ST). My Mitsumi floppy drive has two black plastic pieces over each of the holes if a disk was inserted. I was expecting to find two leads after reading the modifications that one would have to make to a sony floppy drive but find three leads in my case. Do I short them all, or just a pair, if so which ones?

The resistor that I need to desolder in the back is extremely small, perhaps 2 mm. What is the best way to remove it to the DSO pad without messing everthing up?

Thanks

Alyre Chiasson
chiassa@umoncton.ca

The letters below are actually on the board.

```
--- eject ---
W ||| W ||| H
P S D
```

631. Re: Java script on Atari: soon(?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369671f260dcd11@ping.be>
Source record: 86694

on Fri 08-01-99 02:21 Slc.Dennis Bishop wrote:

>On 7 Jan 1999 17:40:14 +, Martin "Nightowl" Byttebier wrote:
>>Hello everyone,
>>
>>today I received my Adamas update. In the read.me file I saw something
>>that may be of interest for you.
>>
> all i've ever seen is a demo package that wouldn'twork with
>sting.

Adamas uses his own TCP/IP stack which is IMHO a real pity. However the
setup is much easier then Sting.

Way back I've seen some postings in the Maus about the support of STing and
MiNTnet. It's believed that one is working on it but so far it can't be
used with Sting or MiNTnet.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

632. Re: Magic OS support page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36954234ed1611@xs4all.nl>
Source record: 86737

Hello Bengy,
about 'MagiC OS Support Page homeless' you wrote:

>soon cable internet will be here (have to find a way to hook it up
>to the Falcon030, I know it's possible).
I'm very interested in your attempt to connect to cable-internet, I
am considering to do so myself. Maybe there's others here too.
Could you keep me/us informed? Thanks.

Joost Bataille email: bataille@xs4all.nl
---

633. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <773hvning1@roch.zetnet.co.uk>
Source record: 86738

On 1 Jan 1999 02:10:42 -, Chris Cracknell wrote:
>In article <368b491c8fd7aa0@holleman.demon.nl>, louis@holleman.demon.nl (Louis) wrote:
>>Anything on this Atari Planetarium? Was it commercial? Color or mono?
<snips>

Sounds good, but I only know of an early program called
"The Astronomy Lab" by Eric Bergaman-Terrell, available from
the ST Club:

http://www.cix.co.uk/~stclub/

Hope this helps.
Happy New Year, too.
Charles.

634. Re: Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: second.phase@bitsmart.com
Message-ID: <36955706.4756192@news.wxs.nl>
Source record: 86739
Cross-posted to: comp.sys.atari.st,nl.muziek,nlnet.muziek,nl.markt.muziek

On Wed, 06 Jan 1999 22:34:36 +0100, Van Zijl Consultancy <info@vzc.nl>
wrote:

Zekers,

Voor 650 ex btw ben ik je man (per uur wel te verstaan)

635. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: <>
Message-ID: <36956b79.0@news.qnet.com>
Source record: 86740

On 7 Jan 1999 17:38:22 +, Jo Vandeweghe wrote:
>
>Lats news were : no more web site, nomore update from the author ...
>Also it works perfectly on mine two TTs.
>
well it crashs on my TT and had a scrambled display on my falcon.

636. Re: Java script on Atari: soon(?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: <>
Message-ID: <36956b8d.0@news.qnet.com>
Source record: 86741

```
On 7 Jan 1999 17:40:14 +, Martin "Nightowl" Byttebier wrote:
>Hello everyone,
>
>today I received my Adamas update. In the read.me file I saw something
>that may be of interest for you.
>
all i've ever seen is a demo package that wouldn'twork with
sting.
```

637. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36957EE6.8E5F12FF@atari.org.pl>
Source record: 86742

Mike wrote:
>
> XHDI compliant - Extended Hard Drive Interface. Nobody seems
> to know much about this standard.

As somebody already pointed out, there are docs, both in English and German. XHDI is an interface for handling hard disks and such devices at very low level. Not really useful for anyone but system programmers.

> MiNT - multitasking Kernal. Does this need N.AES as it needs > MiNT?

N.AES needs MiNT (N.AES is MiNT's GUI), but MiNT doesn't need N.AES to run.

> FreeMint - The latest new generation of MiNT.

The name "MiNT" is restricted to the original kernel copyrighted by Eric R. Smith and Atari Corp. Formally FreeMiNT is a freeware derivative of MiNT. Really original MiNT development continues under the name of FreeMiNT due to some legal reasons etc.

> Minix - another OS.
>
> MinixFS - The Minix File System, MiNT needed (I'm not sure why).

Because MiNT uses Minix filesystem V2 as an Unix FS.

> PPPkit - Everything you need to get on the internet. Still a bit
> confused about what it can and can't do.

Somebody called it "a toy version of MiNT Net". A preconfigured setup allowing you to get into Internet using MiNT Net, but not learning anything. Deadly needs a modernization.

> N.AES - a new AES replacement. Not free? MiNT needs this and
> this needs MiNT?

Commercial GUI for MiNT.

> Vfat - changes the type of FAT table on the hard drive. What does
> this run under? Obviously a other-than-tos partitioin > would
> be needed, right? Would that be Minixfs?

No. VFAT is an extension for FAT filesystem. Basically, it just allows to use long filenames on FAT FS. This is completely different from Minix FS.

Under VFAT FAT tables arent changed, just new entry types are used
those can be misunderstood by tools written for pure FAT FS.

> XaAES - another AES. Free? Only runs/needed under Mint?

Free GUI for MiNT. Currently under development for quite a long
while.

> Reentrant - some kind of operating system feature?

If a routine can be aborted at any time, then restarted from the
beginning without bad effects and data loss, it is reentrant.

> CDRomXFS - another File system?

Yes.

> Draconis -

Internet pack.

638. Re: GEM

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <369663db.3034623@news.demon.co.uk>
Source record: 86743

On Wed, 06 Jan 1999 22:48:41 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
>> Worse, there was no upgrade from the atari version to the PC one.
>
>Annoying if you want to just shift over. In my case I wanted to keep my
>Atari setup too, so I never thought about a cross-platform upgrade. You'd
>think it would be possible, but then ASH's upgrade policies seem to be
>weirder than weird and presumably SysSol are limited by their agreements
>with ASH :-(

Agreed.

>> I don't think Win95 is clever enough to detect this.
>
>Figures! It's not clever about much, really...

Dunno. It runs dos programs better than NT does. Okay, so that's a
lie. It doesn't! ;-)

>It's a major weakness of MagiC for non-German speakers. I guess it would
>just cost too much/take too much time to translate them: similar to the
>situation with Uwe Seimet's disk tools package (the name escapes me at the
>moment).

Like yourself I appreciate that. What I fail to understand is how come
a translation hasn't come about slowly. If someone were to host the
docs on their website with one link per function/topic then folks who
visited might think "hmm, I've some time, I'll translate a couple and
email them back." These could be uploaded next to the german docs.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

639. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-08 00:00:00 UTC
From: msaeger@xnet.com
Message-ID: <7740gu$61c$1@flood.xnet.com>
Source record: 86744

On 6 Jan 1999 13:01:13 G, Bill Freeman wrote:
>
>When I send or retrieve mail with Newsie, it takes a long time to make a
>connection, on the order of 30 seconds.

My experience is that I can retrieve mail instantaneously. Sending mail takes at least 30 seconds to connect. Sending News is fast. Receiving News is fast.

If you start the Sting Tools, you will see that during the 30 second wait, there are dropped packets (either TCP or UDP I think). I never had this problem with STIK. But, when I used Stik, I used SLIP instead of PPP.

640. Looking for Michael Haar game "DER WURM 2"

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <369733d029f9450@ping.be>
Source record: 86445

```
Please if you have it or know wher to find it on the web or ftp ...
Or if you succeeded to contact the author ...
I'm looking for any information about that shareware game ...

Thanks

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *
```

641. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <777dc2$bl5$1@news3.Belgium.EU.net>
Source record: 86446

PAT & ANNA wrote on 08 Jan 1999:

> http://home.t-online.de/home/a.pietch/sinf450.zip/
>>
>>Aha! Added to my list (will it never end?) :-)))
>
>Yes, let me know if it works because the address doesn't work here. :(

Well, to be on the safe side here, I just checked the link again and it works perfectly. I gues there's something wrong in your setup. I can download the file running Cab under I-Connect or Sting.

Cheers again from Belgium

Dennis

642. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369756823383472@ping.be>
Source record: 86447

on Sat 09-01-99 00:00 Oliver Schildmann wrote:

>Hello Martin,
>
>t> MultiTOS is surely a reality. Nowadays it's called N.AES and is IMHO
>the
>t> best multitasking system around for the moment. It runs on every
>machine
>t> which can't be said of some other multitasking systems.

>Oh, it does run on any Mac Power PC or x86 based machines? Is there any
>problem to watch out during installation on those machines or does it work

Haha, nice try. I see we meet again:-)

N.AES doesn't run on Mac's and pc's, we both know that.
My understanding is that the original poster was asking if MiNT was still
alive. I give him a proper answer.
He wasn't talking about Atari-emulators but about *real Atari machines.*
Now, we both know that with these machines N.AES runs very nice which -and
you know that also- can't be said of some other multitasking systems.

>
>right from the scratch without problems? Which ST emulation do I have to
>use

In the case of real Atari machines N.AES can be run right from the box.
Mind you I'm talking about the basic configuration which is for the most
users enough.

>URL for downloading a (demo-)version?

AFAIK there isn't one.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

643. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369756823383473@ping.be>
Source record: 86448

on Sat 09-01-99 06:11 dennis.vermeire@ping.be wrote:

>PAT & ANNA wrote on 08 Jan 1999:
>
>> http://home.t-online.de/home/a.pietch/sinf450.zip/
>>>
>>>Aha! Added to my list (will it never end?) :-)))
>>
>>Yes, let me know if it works because the address doesn't work here. :(
>
>Well, to be on the safe side here, I just checked the link again and it works
>perfectly. I gues there's something wrong in your setup. I can download the file
>running Cab under I-Connect or Sting.
>

Nope, the address you've give in your previous message is wrong.
The guy names 'pietSch'. So you forgot the 's' in his name.

The right address is:
http://home.t-online.de/home/a.pietsch/sinf450.zip/

BTW: Sinf450 can be found on the Belgium ftp-site too.

193.190.205.13 atari/incoming/utilities/sinf450.zip

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

644. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369756823383470@ping.be>
Source record: 86449

on Sat 09-01-99 02:46 AtariMad wrote:

>> OK, so how do you know there is a Geneva 7 coming out?
>
>Well, Dan Wilga said this one :)

He also has said that Geneva 7 doesn't contain new things. Only bug fixes
and so. It still doesn't support long file names for instance.
BTW: It's already out in Germany.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

645. MagiC programming docs translation (was: Re: GEM)

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3bd3$0175fb00$LocalHost@whalley>
Source record: 86450

Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
<369663db.3034623@news.demon.co.uk>...
> On Wed, 06 Jan 1999 22:48:41 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
> >It's a major weakness of MagiC for non-German speakers. I guess it would
> >just cost too much/take too much time to translate them: similar to the
> >situation with Uwe Seimet's disk tools package (the name escapes me at
the
> >moment).
>
> Like yourself I appreciate that. What I fail to understand is how come
> a translation hasn't come about slowly. If someone were to host the
> docs on their website with one link per function/topic then folks who
> visited might think "hmm, I've some time, I'll translate a couple and
> email them back." These could be uploaded next to the german docs.

OK I'll bite (*possibly*... :-))

I've just picked up the archive (for MagiC5) from funet and it unpacks to
nearly a meg, though there are some sample programs in there which wouldn't
need translating (?).

I'm assuming that this wouldn't be high traffic, so I could put them up on
my site. However it would take a bit of work to get into shape
(semi-automated conversion to HTML and creation of index pages). One link
per topic would increase the workload dramatically, but the archive is
split up into several docs anyway with only a few large ones: I would
envisage keeping the files and directory structure as they are at least
initially.

Another thought: I don't currently own Gemtrade, but if I were to buy a
copy would it be worth running the docs through it as a starting point or
is the output likely to be too garbled to be worth the time and expense?

I have two major handicaps in this case: I don't know any German worth a
damn and I'm not a programmer! So, before I dive in, are there any
potential takers for this kind of thing or would I be wasting my time?

Show of virtual hands, please!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

646. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3bd3$6d3b65a0$LocalHost@whalley>
Source record: 86451

Spencer Davies <spencer@SPAMTHISmaelstrom.freeserve.co.uk> wrote in article
<36951b05.2006854@news.freeserve.co.uk>...
> On Wed, 06 Jan 1999 10:43:57 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:

[Info on SMS2 and OS9]

Thanks for the info.

> >Might as well dredge up all options in case the OS war starts hotting up
> >again :-)
> For a friendly OS I would stick with something like Magic.

It was a joke, hence the smiley!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

647. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <777neu$5ds$3@roch.zetnet.co.uk>
Source record: 86452

On 8 Jan 1999 20:57:28 G, Misha O'Neill wrote:

>But, in checking things out I went back to DTE rate reporting at
>connect time, and guess what? The port upgrade _is_ just 57k6, whether
>or not the .CPX is set for 115k2 :-}

Yes. This upgrade (and the DIY 4040 chip upgrade) completely ignore
any software clock settings and just do their own thing which is why I
built a revert-to-normal switch into my old 4040 mod. so that I could
handle applications (e.g. fax) which would not tolerate the fixed,
high DTE.

>One thing to check while I do is what difference in performance I _do_
>get, rather than what I _think_ I get. I'll be sure to be thorough...

This is desperately difficult what with packet-switching in the
network and in-flight compression. e.g if you receive a straight text
file with loads of modem-compression potential your client will report
staggering bps throughput. If you receive a file which has been
compressed by software (ZIP/LZH) the compression potential is low and
your client will report a more normal throughput. ALSO ... you cannot
rely on the clients measurement of throughput as there are all sorts
of approximate algorithms which can be used to generate a 'rate'
(depends a lot on the width of the timeslot over which you measure the
bps).

I wonder whether the best performance measurement might be to time a
fixed number of 'Pings' to your ISP using the STiNG dialer tools?

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

648. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <777nf2$5ds$4@roch.zetnet.co.uk>
Source record: 86453

On 8 Jan 1999 17:56:22 -, Pat & Anna wrote:

>>> http://home.t-online.de/home/a.pietch/sinf450.zip/
>>
>>Aha! Added to my list (will it never end?) :-)))
>
>Yes, let me know if it works because the address doesn't work here. :(

Nor did it for me until I decided that a more normal spelling of
'pietch' would be 'pietsch'!!! Try it, Pat :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

649. Re: How to connect Mega ST 2 <==> SCSI driv

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <777nes$5ds$2@roch.zetnet.co.uk>
Source record: 86454

On 8 Jan 1999 20:39:09 +, "Dieter Peissl" wrote:
>since i suspect my MEGAFILE 30 exhausting life rather soon (huh...),

It's had a long life, though!

>anybody knows how to connect a SCSI-drive to a MEGA ST 2 harddisk-port?
>will i need an interface card or can i do it with a custom-soldered cable
>connection?

You MUST use an interface card. ATM Link 2 is the one being sold new.

If you keep watching in this area you may find people offering second
hand SCSI shoe-boxes as they are unlikely to need these when they
upgrade to TT or Falcon (these models have built-in SCSI ports).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

650. Re: WTB: Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <777neo$5ds$1@roch.zetnet.co.uk>
Source record: 86455

```
On 8 Jan 1999 20:22:35 +, Martin-Eric Racine wrote:
>I'm looking for a graphics graphics card to upgrade my TT.
>Any version of the Crazydots (8/15/16 or Crazydots-II 24 bit)
>is acceptable. Proper NVDI drivers appreciated, but could be
>purchased separately.

.. and if anyone in the UK has one I am after one too.

--------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
--------------------------------------------------------------
```

651. C-Lab MIDI Expansion/Works w/ Cubase 3.1?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <777tdgesi1@nnrp1.dejanews.com>
Source record: 86456

Hello,
Does the C-Lab Midi Expansion port (3 Out from Serial Port) work
with Cubase 3.1?
thanks,
-HCS

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

652. Graphics Card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3bdd$17aedea0$6a29f7c2@mad>
Source record: 86457

I want a graphics card for my STe. It's not a Mega.

Any suggestions?

AM.

I think therefore I AM.

653. FOUND Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3bde$8053b2e0$6a29f7c2@mad>
Source record: 86458

> .. and if anyone in the UK has one I am after one too.

Ask System Solutions for one, I believe they are 25 UKP

0181 6931919

AM.

I think therefore I AM.

654. Re: Atari SM124 Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <777q8g$h1o@bgtnsc03.worldnet.att.net>
Source record: 86459

Andrew,

Subject: WTB: Atari SM124 Mono Monitor

>Mine just died... anyone have a good condition SM124 to sell?

I have a spare SM147 available. Its Atari's 14" monochrome monitor (as opposed to the 12" SM124). The picture display is considerably larger, but the SM147 does not have a built-in speaker. If interested, you an have it for $35 plus shipping cost (allow $12 for shipping).

Sheldon (Computer STudio - Asheville, NC)

655. Re: Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <777oihnfs1@SOLAIR2.EUnet.yu>
Source record: 86460

Trystan Negus wrote in message <771ovriba1@guardian.matra.co.uk>...
>Considering my ineptness with anything like this, is there anyone out there
>who'd make one up for me (for money, obviously)?
>

Yes, Mario Becroft from (far) New Zealand:
mb@tos.pl.net
http://www.pl.net/~mario/

Pera P.

656. Re; Any real ST stuff going on

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: agoold@cix.co.uk
Message-ID: <memo.19990109151832.14371B@agoold.compulink.co.uk>
Source record: 86461

In article <36a75dc0.50207473@news.freeserve.co.uk>,
atari@paxtonsoftware.freeserve.co.uk () wrote:

> >said elsewhere recently, it is a community, and we all need to stick
> >together, and not squander our time and effort in a non-productive way.
>
> blah blah blah

You have a real attitude problem Tony :(

> This "we know best" attitude from AC really stinks...My point was that

This and my previous message has nothing whatsoever to do with AC. To keep you happy I've temporarily joined CSAS with my personal account so that you can't moan that I'm posting on behalf of AC. I'm not! It is my personal viewpoint based on my experience. Having to reply to "non-productive" and argumentative posts like this is a waste of my time in writing and everybody else in downloading and reading.

I don't "know best" but I'm personally fed up with the bickering that's going on. All it does is put people off, and chase them away. I enjoy being part of the Atari "community" it sounds as if you don't :((

> AC are not the only ones giving there time for free.. the difference
> is that the rest dont keep shouting it from the rooftops :(

Give it a rest Tony. Nobody is shouting anything. You seem to be "deliberately" misunderstanding what people are saying. If you are doing this to create "debate" there are better ways. All you've done is put me (and I suspect many others) off participating in this. I wonder how many people have resigned CSAS because of this nonsense :((

> And anyway.. AC have since posted that they are profit making..

Sigh!

Tony, you don't obviously read AC because ALL our readers were informed in the editorial column in #8 that AC was now published by Renegade Publishing Ltd, a company formed after the ACG (the previous publishers) were advised to do so to remain within the law. There's no secret about AC being a commercial company, which is entitled to make a profit.

The only alternative to not forming a commercial company was to cease publishing.

Most clubs/enthusiast-type groups of any sort that have some form of public and financial involvement MUST meet UK Inland Revenue regulations in order to keep on the right side of the law.

As a commercial company we have to pay bills and tax, so we must make some money to survive. The difference is that we don't make enough to pay wages. Nobody receives a wage from Atari Computing!

If any of us involved with AC were doing it for money it simply wouldn't be around.

We do it for fun and our readers. You're obviously not one, if you were, you would have known the current AC status for the last 12 months!

> so get off your high horse for a bit eh?

I apologise, I humble myself at the feet of the great Tony [s]. Where exactly do you think you get off telling me or anyone else what to do, say or think?

I will no longer be responding to posts that are blatantly provocative for the sake of

Regards

Al Goold
(This post is a personal viewpoint and does not reflect
the views of Atari Computing the magazine)

657. Re: User Group - Manchester

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990109152503.14371A@ataricomputing.compulink.co.uk>
Source record: 86462

In article <01be39d9$85323860$LocalHost@mad>, atarimad@zetnet.co.uk
(AtariMad) wrote:

> The first meeting of the Manchester Atari Group will be held on the 31st
> January (Sunday) 1999.
>
> Contact me at this address for further details:

Best of luck with the meeting. I would be interested in hearing from you
(by email) how it goes so that I can put a piece in the User Group column.
Please include contact details in what you send if you want those
published too :)

658. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369773b01fbf49a0@holleman.demon.nl>
Source record: 86463

on Sat 09-01-99 12:50 Martin "Nightowl" Byttebier wrote:

>N.AES doesn't run on Mac's and pc's, we both know that.
>My understanding is that the original poster was asking if MiNT was still
>alive. I give him a proper answer.
>He wasn't talking about Atari-emulators but about *real Atari machines.*
>Now, we both know that with these machines N.AES runs very nice which -and
>you know that also- can't be said of some other multitasking systems.

Yup, it's me again :-)

Rite... there must be something behind those statements...

For the time being - and you know I'm clumsy - I've still got a different
one:
Mint/N.AES NOT being as stable on my set (repeat that: MY SET) as MagiC
ever has been.
Still some probs with some apps when using something else than a 10x16
font in the AES (and yes, the same apps do NOT have problems with those
fonts running from MagiC, or even worse: old TOS+GDOS+VDIfont.prg...)

I'm not a Mint/whatever hater, but since MagiC has been running perfectly
on my real Atari machine for about 2 years, I'd like to see things
corrected.

Now, all these apps running quite happy on my set, certainly haven't been
written for MagiC especially... That's Write, Gemview, Graftool,
Superbase, to name but a few. Some existed before MagiC did.

Now I know there's apps getting severe conflicts with MagiC, so I tried
some of them from Mint/N.AES: Skyplot started loading and that was it.
When I did an "aufraumen", the app had not loaded at all. And I did the
"aufraumen" because the starting screen was sitting there after 15 mins,
so I decided to take a look what had happened: just nothing, it started
loading and then quit.

Don't wanna start another discussion on the pro's and con's of whatever
vs. whatever, but this is the situation here. Could improve of course, I'm
only working since a week with it... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

659. ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7780h5$9f0$2@news6.svr.pol.co.uk>
Source record: 86464

Hi All,

I've been playing with Fiffi (ooh err missus) recently - it's a neat FTP client (multiple parallel online ftp sessions), but I can't see the purpose of the "Protokoll" config (and the directory that I'm invited to set when clicking on it), nor the purpose of the setting "FTP-Sitzungen protokollieren", both in the "General" settings dialog.

A general outline of the settings in the "Internet" dialog would also be appreciated, especially the last two settings!

Any ideas anyone please? - there are no docs with this utility.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

660. NEWSwatch 2.50 released

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <3697783eadefc1@the-gap.demon.co.uk>
Source record: 86465
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

NEWSwatch 2.50 is now available from my web site. It's been a long time in the making, but is now finally released!

The *biggest* change since 2.11 is the addition of a very flexible KILL processing facility. There are many other changes too, so please give it a try!

For those who don't know what NEWSwatch is:

It works with STinG and STiK, and allows sending/receiving of usenet articles. It should be used in conjunction with Okami 1.34, Oasis1.35, or Oasis2, which provide the offline reading/editing facilities.

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
---

661. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <369708d4bbe8a00@ford-trucks.com>
Source record: 86466

on Saturday 09-01-99 14:01, Roger Cain wrote:

>Nor did it for me until I decided that a more normal spelling of
>'pietch' would be 'pietsch'!!! Try it, Pat :-)

Nice find! Needless to say, I wasn't this clever. :)

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

662. Re: AtarIRC and FracIRC

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36978088cae22e0@my-ste.demon.co.uk>
Source record: 86467

```
-----BEGIN PGP SIGNED MESSAGE-----

on Wed 06-01-99 16:23 Clair D. Shaw wrote:

>At 16:59:50, Mon, 4 Jan 1999 Ken Hartlen from UUNET Canada News
>Transport said:
>

<snip>

>>I'm using STiK v1.12.

I'm using STinG v1.15, not that should make much difference.

>It's not you/your software it seems. It sounds like the channel has to
>be registered to join.

I don't think so, since I get the "JOIN..." message before the MOTD was
displayed by the server. I had no problems when I tried joining the
channel.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpdlOg7+qeA2fy0RAQFiZQH/Zeg/ZHS5h3p/O1L/aLpQhii3M9XWfbLV
oneZUcfy3rwEfV2rxx8AyarxHn5XkEHvhc2/lbTbfiwuQ7863Qq5xQ==
=Ufbg
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

<Tagline inserted by PGPSHELL.PRG. Contact author for details>
```

663. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36978088cae22e1@my-ste.demon.co.uk>
Source record: 86468

-----BEGIN PGP SIGNED MESSAGE-----

on Fri 08-01-99 10:14 Gordy & Mandy wrote:

>on Thu 07-01-99 02:23 David Bolt wrote:
>

<snip>

>>Apart from these guesses, I can't help you, since I don't use Okamis
>>PGP function.
>
>How do you attach your signature to your messages?
>
>Do you add it after or before you export the messages?
>
>Do you use pgpshell or pgp.ttp directly?

Neither, I use a small prog that Okami thinks is the editor but calls the
editor and PGP in turn. I origonally wrote it for Newsie but modified it
to work with Okami when I swapped over.

If you want a copy of it, you can find it at

<URL: http://www.my-ste.demon.co.uk/download.htm>

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpd0yA7+qeA2fy0RAQH1dgH/XOJFoyFrnXxwXfqfAY6MVYjpifSQ5sO1
vnHLDsEnNa6CLo60W7+PYXBd5qZvV6EV9uhdyhgZZx8ZFjtawMlNJA==
=iiyh
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

As easy as 1, 2, 3.14159265358979323846264338327950288 41

664. Re: FOUND Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: shammond@loop.com
Message-ID: <36979840@news2.newsfeeds.com>
Source record: 86469

On 9 Jan 1999 14:40:33 G, "AtariMad" wrote:

>
> > .. and if anyone in the UK has one I am after one
>

>
> 0181 6931919
>
> AM.
>
> I think therefore I AM.

The 25 UKP is for the 15/16 bit upgrade module for the card - not the card itself.

Steve Hammond

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com/ The Largest Usenet Servers in the World!
----------== Over 66,000 Groups, Plus a Dedicated Binaries Server ==----------

665. Re: Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7786vanen1@irk.zetnet.co.uk>
Source record: 86470

```
On 8 Jan 1999 13:08:26 G, <dennis.vermeire@ping.be> wrote:
| . . . .
|Try the new URL : http://www.calamus.net/index.html
|
|You can order a update online. Also take a look at the download section:
| . . . .

The problem is that I cannot download the large files. Everything
seems to grind to a halt, sometimes after 20 kilobytes and once
after 1.2 megabytes, and I have to drop out.

John Logan
```

666. Re: FOUND Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36977f98266c91@ping.be>
Source record: 86471

on Sat 09-01-99 14:40 AtariMad wrote:

>
>> .. and if anyone in the UK has one I am after one too.
>
>Ask System Solutions for one, I believe they are 25 UKP
>
>0181 6931919
>
>AM.
>
>I think therefore I AM.

I believe they sell ONLY the 15/16 bits expansion module at this price
... otherwise it is a real dream ...
Look attentively to their price list and you'll see what I'm talking
about ...

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

667. Apex Media Author

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <778a73$n0d$1@nd.eastky.net>
Source record: 86472

Greetings Atari Folks,

Anyone know if the Author of Apex Media still codes on Atari machines?

Also anyone know a e-mail address for the author of Apex Media?

phantomm@eastky.net

668. Re: FOUND Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <778be9$8ob$1@roch.zetnet.co.uk>
Source record: 86473

```
On 9 Jan 1999 14:40:33 G, "AtariMad" wrote:
>
>> .. and if anyone in the UK has one I am after one too.
>
>Ask System Solutions for one, I believe they are 25 UKP
>
>0181 6931919

Yes. I've investigated this. It is not the graphics board itself which
they are selling at this price, just some sort of extension.

---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

669. Re: Re; Any real ST stuff going on

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <778bec$8ob$2@roch.zetnet.co.uk>
Source record: 86474

On 9 Jan 1999 15:18 +000, Al Goold wrote:
>atari@paxtonsoftware.freeserve.co.uk () wrote:

>I will no longer be responding to posts that are blatantly provocative for
>the sake of

Yup, that's the way to do it, Al, he's just looking for an argument.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

670. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <778beg$8ob$3@roch.zetnet.co.uk>
Source record: 86475

On 9 Jan 1999 16:35:49 G, Derryck Croker wrote:

>I've been playing with Fiffi (ooh err missus) recently - it's a neat FTP
>client (multiple parallel online ftp sessions), but I can't see the purpose of the
>"Protokoll" config (and the directory that I'm invited to set when clicking
>on it), nor the purpose of the setting "FTP-Sitzungen protokollieren", both
>in the "General" settings dialog.

I don't know the application, Derryck, but these will be used to
provide logs (Protokollen) for your FTP sessions.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

671. Re: Re; Any real ST stuff going on

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990109202506.38735A@ataricomputing.compulink.co.uk>
Source record: 86476

In article <36a00264.6133303@news.freeserve.co.uk>,
atari@paxtonsoftware.freeserve.co.uk () wrote:

> This thread died about a week ago..

You posted your message on the 7th

I posted on the 9th

> Chill!

You do like having the last word don't you?

Regards

Al Goold
(This post is a personal viewpoint and does not reflect
the views of Atari Computing the magazine)

672. STING_FREESERVE

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: binson@zetnet.co.uk
Message-ID: <778en7nqi1@irk.zetnet.co.uk>
Source record: 86477

Will someone who has this working please post me the scripts
I am still struggling to get it going having signed up and
re tried several ways of the scripts I have already acquired.
Regards Bill

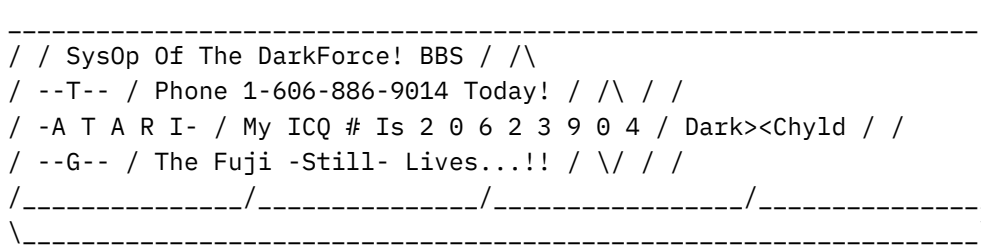
673. Re: Apex Media Author

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <778f4udjq1@news.campus.mci.net>
Source record: 86478

On 9 Jan 1999 19:21:07 G, Phantom wrote:
->
->Greetings Atari Folks,
->
->Anyone know if the Author of Apex Media still codes on Atari machines?
->
->Also anyone know a e-mail address for the author of Apex Media?
->
->phantomm@eastky.net
->.

Hi Barry! You talkin' about Doug? He can still be reached on the Bad Mood and '040 mailing lists! ;-)

BTW, I don't think he does anything with Titan anymore... ;(



674. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: The GateKeeper <gatekeeper@nospam.demon.co.uk>
Message-ID: <+E6HnNAlB8l2EwuR@thedruid.demon.co.uk>
Source record: 86479

Hi

g> Of no use to ST-users? I'm glad to tell you how wrong you are! :)

I'll agree with that mate.

Bfn Ste

--
Canadian DOS prompt: EH?\>
-!- IOS-Mail 0.91pl9 ï¿½eta
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

675. Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: The GateKeeper <gatekeeper@nospam.demon.co.uk>
Message-ID: <6kwGPTAPC8l2EwMS@thedruid.demon.co.uk>
Source record: 86480

Hi

I have the following items for sale.

SOFTWARE.............

First Basic.............................2ukp + p&p

Metacomco Basic.........................5ukp + p&p

Prospero C Programing Dev, Language.....20ukp + p&p

Prospero Pascal For Gem.................20ukp + p&p

Fast Basic (Disc Version)...............7ukp + p&p

Neo Desk 3 Replacement Desk Top.........5ukp + p&p

Vip Intergrated Spreadsheet.............7ukp + p&p

Diamond Back 2..........................10ukp + p&p

Timeworks Partner.......................20ukp + p&p

UIS III.................................3ukp + p&p

STOS....................................8ukp + p&p

Kuma K-Spread 4 Spread Sheet...........25ukp + p&p

MicroSoft Write.........................15ukp + p&p

Stalker 3...............................10ukp + p&p

BOOKS

Abacus Atari ST Tricks & Tips.................................7ukp + p&p

Abacus Atari ST Machine Language.............................7ukp + p&p

The Atari ST Explored.......................................5ukp + p&p

ST Basic Source & tutorial (book only).....................3ukp + p&p

Atari Logo Source (Book Only)...............................3ukp + p&p

I'm open to reasonable offers on the above, and if you are local enough
to Bradford I'll even deliver any items you may want.

If interested Telephone me on 01274 412192

or Netmail

2:250/303.0@fidonet.org
90:100/402.0@nest.ftn
95:110/202.0@fanfiles.ftn
51:6/402.0@atarinet.ftn
100:101/102.0@turbonet.ftn

Oe E-mail SBarszcz@thedruid.demon.co.uk

-!- Mr Happy V1.02 AutoNote [IOS-Mail 0.91pl9 ï¿½eta]
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +---+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+---+ |
+---+

676. W.R.A.G. Meeting Anouncement

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: The GateKeeper <gatekeeper@nospam.demon.co.uk>
Message-ID: <7EuGnUA1C8I2EwO0@thedruid.demon.co.uk>
Source record: 86481

The next meeting of the White Rose Atari Group will be held at

4 Langdale Street
Elland
Nr Halifax

On January the 17TH

Anyone wanting directions or other information about the group can,

Telephone myself on 01274 412192

Or write to.......

W.R.A.G.
3 Scholemoor Lane
Lideget Green
BD7 2RN

Or

Telephone Adrian on 01484 721694.....

Leave a message on the answer machine if out, or you can write to......

W.R.A.G.
c/o Adrian Haigh
1 Vale Street
Brighouse
HD6 1TR

Or by Netmail on,

FidoNet 2:250/303.0 2:250/303.1
Nest 90:100/402.0 90:100/403.0
Fan 95:110/202.0 95:110/203.0
AtariNet 51:6/402.0 51:6/403.0
TurboNet 100:101/102.0 100:101/103.0

Or By Email

SBarszcz@thedruid.demon.co.uk

WRAG@blackflag.zetnet.co.uk

See you all at the Atari Show

-!- Mr Happy V1.02 AutoNote [IOS-Mail 0.91pl9 ï¿½eta]
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

```
--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |-+
| I I +-------------------------------------------------+ | |
| gatekeeper@spamless.thedruid.demon.uk | |
+-------------------------------------------------------------+ |
+---------------------------------------------------------------+
```

677. Just a test

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <3697CAC0.1F3@telusplanet.net>
Source record: 86482

```
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net
```

678. (WTD) network card for MegaST

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Olivier Aichelbaum <acbm@acbm.com>
Message-ID: <3697CBAD.219A@acbm.com>
Source record: 86483

bonjour,
i am looking for a network card for our MegaST.
somebody has one to sell ?
regards,
--
Olivier Aichelbaum Pirates Magazine
14/30 rue de Mantes Le Virus Informatique
92 700 Colombes Les Puces Informatiques
Tel (Fax) : -1 47 81 04 45 (03 72) http://www.acbm.com

679. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3697ca98543940@ping.be>
Source record: 86484

on Sat 09-01-99 16:14 Louis wrote:

>on Sat 09-01-99 12:50 Martin "Nightowl" Byttebier wrote:

>>He wasn't talking about Atari-emulators but about *real Atari machines.*
>>Now, we both know that with these machines N.AES runs very nice which -and
>>you know that also- can't be said of some other multitasking systems.

>Mint/N.AES NOT being as stable on my set (repeat that: MY SET) as MagiC
>ever has been.

He, I don't have it about stability but about the fact that N.AES runs on
EVERY machine, be it a humble Mega 4 or the latest Milan. That's what for
the moment can't be said about MaciC. It won't run on the Milan. It
won't run on the Hades except if you buy a special version which maybe
can't be used then on for instance a TT030.
I know every OS has his faults. N.AES is surely not bug free but it does
his job very well on *every* true Atari. Do you get the picture now.

>Still some probs with some apps when using something else than a 10x16
>font in the AES (and yes, the same apps do NOT have problems with those
>fonts running from MagiC, or even worse: old TOS+GDOS+VDIfont.prg...)

I don't know where you're talking about. Can you give me an example of a
font which give you probs? I always use Monaco monospace.
I've tried it a few times with a proportional font but this wasn't good at
all, but he my brother has the same problem on his Mac G3 using MagicMac
v6.
Today I tried it with Rufus T-mail ANSI. No prob whatsoever, only I don't
like it.
>
>I'm not a Mint/whatever hater, but since MagiC has been running perfectly
>on my real Atari machine for about 2 years, I'd like to see things
>corrected.

Ofcourse but this can I say about N.AES. I use N.AES since late 1996.
Solid like a rock. All the prog I've with the exception of ConVector works
very fine. Even my very first prog I bought back in 1988, Superbase Pro
still runs with N.AES.
>
>Now, all these apps running quite happy on my set, certainly haven't been
>written for MagiC especially... That's Write, Gemview, Graftool,
>Superbase, to name but a few. Some existed before MagiC did.

Yep, and they all runs very nice on my Hades 060 with N.AES.
>
>Now I know there's apps getting severe conflicts with MagiC, so I tried

>some of them from Mint/N.AES: Skyplot started loading and that was it.
>When I did an "aufraumen", the app had not loaded at all.

Any idea where I can find this? This must be a very badly written prog

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

680. HDdriver Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: munkie@xs4all.nl
Message-ID: <778if3$e9g$1@news2.xs4all.nl>
Source record: 86485

Hello all Atarians out there.

I have a problem installing HDdriver on my Falcon with external SCSI Quantum Prodrive 425F.I have partitions CDE on it,but HDdriver recognises them as DEF.When i install the driver,the Falcon will not boot up,probably because Atari only will boot up from partition C.My Atari hddriver works fine.
I tried to install HDDriver on one(...)of my MegaSTes and it worked fine.SUGGESTIONS ANYONE?

P.S. The next time a PC user nags you,ask him where his 1990 AT is now...

681. HDdriver Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: munkie@xs4all.nl
Message-ID: <778if6$e9g$2@news2.xs4all.nl>
Source record: 86486

Hello Atarians out there.

I have a problem installing HDdriver on my Falcon with an external SCSI Quantum Prodrive.It has partitions CDE,but HDdriver recognizes them as DEF.When i install HDdriver,the Falcon will not boot probably because Atari can only boot from C.
ANYBODY ANY SUGGESTIONS?

P.S. Next time a PC user nags you,ask him where his 1990 AT is right now...

682. Mint Timesharing question

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <3697CE7F.7AA4@telusplanet.net>
Source record: 86487

I am using MiNT 1.4.7
My question is how timeshare is implemented during file access.

I have one application that opens a linked list file, update one
variable in each record, and closes the file upon completion.
Timeshare appears to have stopped during this process, as all terminals
are frozen until this application has completed it's task.

All of my other applictions open a file, read a record, possibly update
it, and close the file for each record read. Time share is normal here.

Is timesharing stopped while a process still has a file open.

--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

683. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <915918468-136591AEicMi@ebox.tninet.se>
Source record: 86488

>Subject: ASH's Fiffi FTP client
>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
>Date: 9 Jan 1999 16:35:49 GMT
>X-Newsreader: NEWSie Version 0.92 (Atari)
>
>Hi All,
>
>I've been playing with Fiffi (ooh err missus) recently - it's a neat FTP
>client (multiple parallel online ftp sessions), but I can't see the purpose of the
>"Protokoll" config (and the directory that I'm invited to set when clicking
>on it), nor the purpose of the setting "FTP-Sitzungen protokollieren", both
>in the "General" settings dialog.

Fiffi saves a log file with commands that the app and the server communicate
with, such as error messages, login, the welcome message, etc
for each ftp-server you visit. Fiffi creates these files by itself.

>A general outline of the settings in the "Internet" dialog would also be
>appreciated, especially the last two settings!

Passive mode forces data connections to be established by the client,
rather than the server. Generally, this mode may be required for users
who are behind a router-based firewall.

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

684. CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <915918484-139659AEicMi@ebox.tninet.se>
Source record: 86489

Hi!

A new local ISP here in Gothenburg that provides a free Internet
connection uses the CHAP (Challenge Handshake Authentication
Protocol) to verify a safe connection, rather then the PAP (Password
Authentication Protocol).

Both PPP-Connect and STinG supports PAP. Was the CHAP
protocol ever discussed for those apps?

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

685. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <915918494-141819AEicMi@ebox.tninet.se>
Source record: 86490

>Subject: Re: The Top 10 Atari ST Games
>From: "AtariMad" <atarimad@zetnet.co.uk>
>Date: 9 Jan 1999 02:51:43 GMT
>X-Newsreader: Microsoft Internet News 4.70.1162
>
>> Captive? Hmm...
>> check out: http://user.tninet.se/~oel186l/games/captive.html
>
>Excellent :)
>
>That is _THE_ game :P
>
>I believe a Captive 2 was released, but I never played it and AFAIK it only
>ever made it to the Amiga.

Yes, for the CD32, but I have read some on the net and in one part of
that game, the droids is sitting in a cab, talking with the driver :(?
Seems odd to be a follow-up to Captive.

I am moving slowly through Captive now to document all the clipboards.
A really enjoyable game, indeed.

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

686. Free SH204

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <3697D3F5.1FF4@telusplanet.net>
Source record: 86491

I have a working SH204 20Meg Atari Drive that is no use to me anymore.
Someone can have it. Just send me the postage when you get it.
It's Freeee. First person requesting, gets it.

--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

687. Re: FOUND Crazydots graphics card

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3c1e$4123c020$2629f7c2@mad>
Source record: 86492

> I believe they sell ONLY the 15/16 bits expansion module at this price
> ... otherwise it is a real dream ...
> Look attentively to their price list and you'll see what I'm talking
> about ...

This is a reply to you all cos I'm not writing this out 2 more times :)

I don't have a CD cards, and I don't know anything about it really, so when
I see "Crazy Dots" and "25 UKP" I just assumed that was it.

Oh well, nevermind :(

AM.

I think therefore I AM.

688. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3c1e$aa221b80$2629f7c2@mad>
Source record: 86493

> Yes, for the CD32, but I have read some on the net and in one part of
> that game, the droids is sitting in a cab, talking with the driver :(?
> Seems odd to be a follow-up to Captive.

I never played it, I saw a screenshot of it and that was about it. It looked like a sort of intro thing. If it's not in the true Captive style though, it doesn't seem worth playing

> I am moving slowly through Captive now to document all the clipboards.
> A really enjoyable game, indeed.

Did you know that dropping a flambos gas canister into fire and picking it up again increases the amount of ammo in it from 20 to 60 :)

AM.

I think therefore I AM.

689. Re: Clock for the new millenium

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <wVeWgNAW6pl2Qw3S@shaw1.freeserve.co.uk>
Source record: 86494

At 11:23:10, Tue, 5 Jan 1999 Walter A. Cole from The National Capital FreeNet said:

>
>Dear Atarians
>
>I'm using a 1040STE with TOS 2.06; no internal clock. I have an
>Eureka clock plugged into the cartridge port. It won't go beyond 1999.
>I need an ACC or PRG that will take me into the new millenium. I've
>tried CONTROL.ACC, SETTIME.PRG, CLOCKSET.PRG, MCLOCK.ACC, DCCLK33.PRG,
>DATIME.PRG, AUTODATE.PRG, and CALENDAR.CPX. All use 2 digits only.
>
>Is there anything available that will do what I need?
>Please send me info via e-mail to the address below.
>
>Your help is appreciated.

I've wrote a program just for this problem.

It goes into your Auto folder and on bootup it asks you the time, date, and the day. The day bit isn't really important, it's just extra "code" for other programs I write. It'll look for that file, to work out the day,

You'll need a hard-drive though, since it saves/reads to/from c:\Auto

Email for it

--
Clair Shaw | MURPHY'S RULES:
Aka. CDS | The other queue
ICQ:1043359 | goes faster
mailto:Clair@Shaw1.freeserve.co.uk |
http://surf.to/shaws | Remove spam block to reply

690. Captive Query

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <778kam$607@james.hwcn.org>
Source record: 86545

I've never seen or played the game Captive that so many of you are talking about in the Top 10 ST Games thread.

Would somebody like to give me a rundown on the game. What type of game is it? What is the gameplay like? What is the plot (if any)?

CRACKERS
(Complete Captive neophyte from hell!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

691. KiSS Doll Viewers/Creators For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <778kaq$60e@james.hwcn.org>
Source record: 86546

Still waiting for an answer on my previously posted question about
KiSS Doll Viewers/Creators for the Atari ST. There are ones for the PC,
Mac, and the Amiga (I think there's another platform too) but I have not seen
any yet for the Atari ST. Granted the ST would have some difficulty doing
the 256 colour KiSS Dolls but it should be able to handle the 16 colour ones
just fine (and maybe it could use some sort of coversion routine to make
the 256 colour ones into 16 colour ones).

Anyways if there are any KiSS Doll fans out there who know of Viewers/Creators
for the ST please let me know as well as the URL where I can find one.
If there are any Atari ST Programmers out there looking for a project
to take on, maybe you might want to think about making a KiSS Doll
Viewer/Creator for the Atari ST.

It always gets under my skin when the Amiga gets invited to the party and
the Atari ST is left out in the cold. We can do these sort of things just
as good as the PC, Mac, and Amiga (although we'll have to fudge the 256
coloured ones a bit). Sure the resolutions are higher than the ST usually
shows, but we could always include a feature to convert it to 320x200 or
to give us a scrolling display.

CRACKERS
(Party Crasher from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

692. Still need Mega ST Keyboard info

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <778kap$60c@james.hwcn.org>
Source record: 86547

I still need some info on the Mega ST's keyboard port as well as the
pinout of the connector on the 1040ST's internal keyboard. My hope is to
Hook the 1040ST keyboard up to the keyboardless Mega ST I have.
Somebody gave me a URL for an ST hardware text file but it was 404.
(It was the DOIT_ST one).

CRACKERS
(Safer than playing "take a guess" from hell!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

693. Anime Games For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <778kar$60g@james.hwcn.org>
Source record: 86548

Are there any games for the Atari ST that are based on Anime series.
The only one I know of that comes close is Battletech but it's not Anime
series. Well, maybe you could count Bubble Bobble but it's kind of
backwards since the game inspired an Anime series.

CRACKERS
(There must be at least one from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

694. Pac Them for Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <3697E6AA.760B@primenet.com>
Source record: 86549

If anyone has this Falcon shareware game or knows where to download it,
please let me know. After 2 hours of ftp,web, and usenet searches, I
give up!
Thanks. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

695. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901091717520.2389-100000@users.southeast.net>
Source record: 86550

On Sat, 9 Jan 1999, Louis wrote:

> on Sat 09-01-99 12:50 Martin "Nightowl" Byttebier wrote:
>
> I'm not a Mint/whatever hater, but since MagiC has been running perfectly
> on my real Atari machine for about 2 years, I'd like to see things
> corrected.
>
Hello Louis...

listen to that one, it's been few weeks I try to beat my own record
(stupid one I know), the maximum running application at the same time
without crashing, or freezing, or getting too slow.

Well, so far 74. (I even made a ps > ps.txt
In those 74 applications, well, basically everything I have on my
harddrive was up and running.
CAB, irc, telnet, papyrus (with 1 big document with pictures), atari
works, Smurf demo, games, etc etc, well, and the worst is that it was in
TC mode on my falcon! (baaad machine I heard)
Finnaly, I ran imagecopy and that was it, no crash though, just couldn't
rn anymore programs, double clicked, nothing happened. Then I quit image
copy, no other program would run. Everything was still running fine, just
NO possibility to start new applications, (well so long for imagecopy, I
don't know what it did, but it did it ;)
Anyway, in those extreme case of use, i have proven to myself that I could
have confidence in this naes/mint OS. I don't have no fear to have like 10
applications running, and yet, working on some important data.
Thing that was IMPOSSIBLE when I used magic, always worried if it would
crash before I would save my document or not, so I was saving every 2 min,
just in case, when it crash, I had a pretty fresh backup.
With naes, I don't have this fear anymore. That's the whole charm about
MiNT/Naes, now if all you can say is that the font (that you want to use)
doesn't look right, oh well, then please by all means :) magic will
display the font correctly.. use magic :)
I use some weird fonts that I made/edited, I just know that they shouldn't
be proportional, do you understand what proportional means for a font?
Couldn't find an equivalent of your favorite font in monospaced?

Tell me which program behaves badly under naes but works perfectly under
magic, I want to try that. really curious..
geez, I even run doom (ID src compiled with gcc/mintlibs) from mint, works
perfect, comes back fine and all. Same for almost all the games and demo.
Last time I was doing some ftp, and got from the web Bunion from reservoir
gods, (great falcon game btw), I just have confidence in this setup,

I just unpacked it, and ran it, didn't care about the running application,
coz I know it won't be a prob to run a game over it.
I played it, and came back all good. It might work under magic as well,
but i don't have such a confidence. (after I kissed the FAT of my C drive
2 times, no thanks.., not anymore, no more of magic.)

> so I decided to take a look what had happened: just nothing, it started
> loading and then quit.

could i try this program? and see if it crashes here also on my naes
setup.
Just curious.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

696. Re: Captive Query

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3c29$85b35240$2629f7c2@mad>
Source record: 86551

> Would somebody like to give me a rundown on the game. What type of game
is
> it? What is the gameplay like? What is the plot (if any)?

If you'd checked the url, you would have seen a bit of the plot to it, and
some description.

Imagine dungeon master, but you control droids who can fight with both
hands. It's the same sort of layout, the droids can be upgraded piece by
piece, and you have to find your master who is controlling you through his
laptop in his prison cell.

You have to collect the cash along the way if you want any chance of
surviving, because you need it to buy equip and pay for repairs or new
parts.

You also need power, which can be gained from sockets or a recharger (needs
small amount of power to power it)

AM.

I think therefore I AM.

697. Re: Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3697db521256900@ping.be>
Source record: 86552

on Sat 09-01-99 18:25 JI Logan wrote:

>On 8 Jan 1999 13:08:26 G, <dennis.vermeire@ping.be> wrote:
>| . . . .
>|Try the new URL : http://www.calamus.net/index.html
>|
>|You can order a update online. Also take a look at the download section:
>| . . . .
>
>The problem is that I cannot download the large files. Everything
>seems to grind to a halt, sometimes after 20 kilobytes and once
>after 1.2 megabytes, and I have to drop out.

No problems here with Cab 2.7 and cab-for-mintnet.ovl/MiNTnet. It comes in
pretty fast.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

698. Lakmeyer EPROM Burner

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9901092240060.21940-100000@moose.erie.net>
Source record: 86553

I have a Lakmeyer EPROM burner for my Atari ST and would like to contact anyone else who has one or is familiar with it. It was made in the U.K.

699. Ataricentral.com

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9901092244310.21940-100000@moose.erie.net>
Source record: 86554

Who bought Ataricentral.com and what's going to happen with it?

700. Yippie!!! Unjuiced CS

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915920462@acpu.com>
Source record: 86555

<7713l1$j4e@usenet.pa.dec.com> <369a01d3.276019242@ns1.autonet.net>
<7758p1lqb3@news.campus.mci.net>

thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:

T > Hehehehe, reminds me of that one PC magazine that had an
T > editor who took his keyboard into the shower with him...!
T > ;-))))

I /remember/ that! and it was (iirc) Byte Magazine's Jerry Pournelle
- hated by the critics almost more than any other writer.

"The Poor Deluded Soul" - tderrick@acpu.com

... ♀♂♪♫☼ IN STEREO WHERE AVAILABLE ►◄↕‼¶§
___ Mountain Reader II - #00000077

701. PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915920463@acpu.com>
Source record: 86556

References:
<Pine.LNX.3.96.990108202258.5402C-100000@hal.fishpool.com>

Martin-Eric Racine <q-funk@pp.fishpool.com> inquired:

Q > Does anyone know wether this monitor has a switchable power
Q > supply? Can it work both on American 117v and European 230v or
Q > only either?

This one in front of me says 120V on the back.

Interestingly, the manuals in French and Spanish say 220v. The
English manual says 120V.

I would say to look on the back _before_ you plug it in :)

"The Poor Deluded Soul" - tderrick@acpu.com

... I used to be very indecisive, now I'm not so sure ...
___ Mountain Reader II - #00000077

702. Newsreader violating

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <915920464@acpu.com>
Source record: 86557

derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) sez:

D > You'll have to run Okami, NEWSie or one of the other
D > newsreaders mentioned in this group alongside STinG, STiK (or
D > IConnect if you go for ASH's reader). Mountain Reader is only
D > a QWK packet reader for BBSs IIRC and therefore won't be
D > compatible.

You're almost certainly right. What I was thinking about when I wrote that was, when I had a Primenet shell account, I almost tried to do a qwk transfer and read the mail offline. Didn't ever actually try it, since it didn't cost anything to read messages online in pine, but it sure looked like it would work. At least there were options to create a qwk packet, which then showed up in the files area (I got that far), which is all it should take.

"The Poor Deluded Soul" - tderrick@acpu.com

... Originality is the art of concealing your source.
___ Mountain Reader II - #00000077

703. Re: NEWSwatch 2.50 released

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36985b20255d6500@lvdi.net>
Source record: 86558
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

On Sat 09-01-99 16:39, Gary Priest scribbled:

>NEWSwatch 2.50 is now available from my web site. It's been a long time in
>the making, but is now finally released!

Thanks, Gary, and happy new year!
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

704. Re: How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <7764ge$rb1$1@fleetstreet.Austria.EU.net>
Source record: 86627

>I use Syquest EZ-135 SCSI drives and run it thru a Link II or Link 97
>host adaptor card.. Works fine on my Mega ST4.
>
>Mike

where can i get such a device?
is it still being produced or do i have to wait for somebody to sell one?

thanx again,
didi.

705. Re: CD-ROM on ST(e)

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36954a94.5259782@news.easynet.co.uk>
Source record: 86628

On Sun, 03 Jan 1999 10:26:40 GMT, gokmase@my-dejanews.com
wrote:

>Greetings Atarians!
>
>I wonder what is needed to connect a SCSI-cdrom to a STe if I already has a
>SCSI-card? (to my old ICD-drive)
>
>- What speeds are possible?
>
>- What software is needed?
>
>
>I checked in quick-FAQ, but links were broken.
>
>
Well I have a 16MHZ 4MEG STe with no fancy operating systems
as such and use extendos pro with a scsi link cable and can
report good speed from my Pioneer 32x speed CDROM. Not quite
as fast as when linked to a PC but over a meg a second
possibly 1.5MEG a second.

I've just compiled my first Atari CD on the PC (much of my
Atari collection was getting a bit manky as it dates back
almost ten years so I decided to backup as much as I could
and release a few spare floppys). 600MEG of software with
only one disc box representing non-backupable software. I
now have 5 empty disc boxes too.

706. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <7769fg$uk6$1@roch.zetnet.co.uk>
Source record: 86629

On 7 Jan 1999 01:16:13 G, John M Rojewski wrote:
>On 3 Jan 1999 06:34:36 G, Slc.Dennis Bishop wrote:
>>On 2 Jan 1999 09:05:50 G, MGrove wrote:
>>>
>>>During a NEWSie session, if I am sending concurrent emails out with
>>>attachments, only the first mail will include its attachment. In any
>
Many, many cuts.

>This is news to me. The mail processing puts the text and attachment
>into a single file. There is not an easy way to explain how just part
>of a file you get sent. None of my beta testers have experienced this
>problem.
>
>What do you mean by 'concurrent emails'. Concurrent means 'at the
>same time', and NEWSie has only a single socket to the mail server,
>which means that mail is sent (and receive) one at a time, one
>following the next.

The term 'concurrent' in this case is probably meant to mean one after
another.

I wrote 5 mails the other day each with a different attachment and
queued them as usual. When sending only the first arrived with its
attachment, the others minus theirs. The only way I could find to get
around the problem was to [quit] Newsie after each mail and start again.

The person who was expecting the mail/attachments told me that 4 hadn't
arrived and explained his way of dealing with it, i.e. as above and he
uses a Standard STe with MagiC and NVDI.

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /

707. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3b7a$b158fa80$6d29f7c2@mad>
Source record: 86630

> OK, so how do you know there is a Geneva 7 coming out?

Well, Dan Wilga said this one :)

> and a NeoDesk 5?

I never said this, but I hope it's true, it'll go well with a new version
of Geneva :)

> you are mad. :-)

That's correct :P

AM.

I think therefore I AM.

708. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3b7b$7993d420$6d29f7c2@mad>
Source record: 86631

> Captive? Hmm...
> check out: http://user.tninet.se/~oel186l/games/captive.html

Excellent :)

That is _THE_ game :P

I believe a Captive 2 was released, but I never played it and AFAIK it only ever made it to the Amiga.

AM.

I think therefore I AM.

709. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <776gq2$uf9$1@bomb.dynamite.com.au>
Source record: 86632

On 7 Jan 1999 21:21:36 G, David Leaver wrote:
>I am attempting to install Magic v6.1 on my TT (with aixiTT ram card
>and Matrix tc1208 video, Quantum Fireball internal drive and HD Driver
>v7 on a Syquest cartridge).
>
>Whatever I do, and whether I install it on a plain Syquest cartridge
>as C drive with only DD driver present, or with NVDI v5, or with NVDI
>v5 plus the Matrix card software, when I attempt to boot the TT into
>Magic I get told (in German)
>
>Off-screen driver not found
>MCMD will be started
>System will be halted
>
>Under the same circumstances, Magic v5 installs and runs on the TT
>prefectly happily and using the same installation floppy, Magic v6
>installs and runs equally well on my MSTe.

Further to my previous post (in which I think I have discovered what
is going on, but I don't understand why it's happening.

I am using HD Driver v 7.00 and Magic v 6.01. After Magic has
started, even if I exit to TOS by holding down both shift keys, it
appears that the drive Magic is booting from no longer exists in the
system, so it is no wonder that Magic can't find its files.

Do I need a update of HD Driver?

Why is this a problem on the TT but not on the MSTe? Bus arbitration
perhaps? Why a problem with Magic 6 but not Magic 5?

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

710. WDialog NOT required: Snd Play v1.0 out.

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: oskancke@online.no
Message-ID: <776kgl$2fe$1@readme.online.no>
Source record: 86633

```
For the people that still likes the old YM Chiptunes, check out the
latest release of Snd Play, v1.0 at http://sndplayer.atari.org !
```

711. anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: kevin@cryogen.com
Message-ID: <3696d992.467329@news.mindspring.com>
Source record: 86634

I let a friend have my old 520ST with an external drive. This machine has 512k ram. I'd like to upgrade the memory and maybe ad a scsi hard drive, so it could get online, but is there a resource on the net that includes information for this early machine? Does anyone know if I could put a 68010 in this machine?

thanks in advance

kvn

712. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <776nb0$1lo$2@news.campus.mci.net>
Source record: 86635

On 8 Jan 1999 19:02:44 G, "AtariMad" wrote:
->> Hitchhikers Guide to the Galaxy OH yes, must be mentioned-Don't Panic!
->
->in BIG friendly letters :)
->
->Now this was the only text adventure game that I could honestly say that I
->really enjoyed, the only other one I enjoyed was this one I played on the
->speccy, and that's only because you could type swear words in it and it'll
->come back with witty replies :)
->
->AM.
->
->I think therefore I AM.

Hi AM! Yep, I thoroughly enjoyed this game as well. Nice too that it can be found to run on the Falcon, ST or 8-Bit line! ;-)

HH will also let you "swear" at it. For example:

Use some really harsh language and it will respond with:

"Such language in a high class establishment like this"

Eat me gives you:

"Auto-cannibalism is NOT the answer"

Rape the dog (don't ask-long story-but I was really ticked off at the dog that follows you on the path after leaving the bar. I gave it beer, peanuts, the sandwich, the finger, nothing would stop it from barking and running around my feet!) The game responds with:

"I suggest you take a cold shower" (I just about busted a gut!) ;-)))

Later...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

713. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <776o0v$2oa$1@news.campus.mci.net>
Source record: 86636

On 8 Jan 1999 16:21:45 G, ComDungeon wrote:
x
->Hey Ron!
->
->Argh!! In posting my list of 10 games I had completely forgotten about these
->two and I know that there are MANY more.
->
->Ishar is GREAT; and.... (hanging head) I never completed Bards Tale. Guess I'll
->have to go back and give it another try.
->
->You also spoke of Space Quest and its humor. Another Shareware game that I
->think is as good as any commerical release is Grandad 1 & 2. GREAT humor and
->graphics! And "Amberstar" was very good also, though short.
->
->Been some time since I've talked to you, Ron. Hope everything is well and that
->your Atari's are purring along.
->
->Al Horton

Sure! I remember the reviews, on Grandad 1/2. Got very good ones. Ah, I
think AmberStar is an awesome RPG, especially for what performance it
manages to squeeze out of a stock ST. I do have a problem with it though.
The authors specifically state that it is unfriendly to ANY Atari that
has had the nerve to be upgraded. This kind of attitude really ticks me
off. ;(

Would have loved to have got it working on my Falcon... ;-)

Yep, all my Atari's are still in there swingin'! ;-))))

Talk at ya later! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

714. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <bvBl2.1195$Ge3.6102075@news.itd.umich.edu>
Source record: 86637
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 138860 Jan 2 02:01 ./0ls-lR.Z
-rw-r--r-- molin 139706 Jan 2 02:02 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Jan 2 01:59 ./0compind.Z
-rw-r--r-- molin 260552 Jan 2 01:59 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

715. Re: Java script on Atari: soon(?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: <>
Message-ID: <3696ea42.0@news.qnet.com>
Source record: 86638

On 8 Jan 1999 21:24:04 +, Martin "Nightowl" Byttebier wrote:
>
>Adamas uses his own TCP/IP stack which is IMHO a real pity. However the
>setup is much easier then Sting.
>
>Way back I've seen some postings in the Maus about the support of STing and
>MiNTnet. It's believed that one is working on it but so far it can't be
>used with Sting or MiNTnet.
>
Well the package I have has nothing in the way of progams to
connectwith and I see no place to buy it or how $$ it is.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L
---

716. EBay Auction: ATARI ST PageStream v2.1 $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <3696F661.7B63B7C5@home.com>
Source record: 86639
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

```
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=55181073
Go Atari, If Apple can do it...
--
```

717. Re: WTD:XOR by MOTU for atari

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <776sjf$ol9$1@news.ncal.verio.com>
Source record: 86640

On 8 Jan 1999 13:26:18 G, <dennis.vermeire@ping.be> wrote:
>On 8 Jan 1999 Tim Conrardy wrote :
>
>>If You already have the Dr T version (which I beleive is the ONLY
>>version of XOR)
>
>
>I've got a CAGED ARTISTS written in 1991 version XOR 1.12 -))
>
>Any comments???
>
>
>Cheers from Belgium
>
>dennis.vermeire@ping.be
>

Hey Dennis!

As I remember, caged artist was before and probalbly part of the concept of XOR, which then was taken over by MOTU with Unisyn.(I could be wrong). Looking at the old ads in STart magazine, it looked like Caged Artist Products were ONE synth specific products (such as an FBo1 Editor.) They could be tied into Dr T's KCS sequencer program under the MPE envirment. You can do the same with XOR.

That's my comment!

TIM
>.

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

718. EBay Auction: ATARI ST MUSICSOFT Editor for ESQ-1/SQ80 $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <3696F9B6.A7825B51@home.com>
Source record: 86641
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=55182834
--

719. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36970E39.84C67D58@home.com>
Source record: 86642

1) Arkanoid << I bought another 1040 w/ old tos just for this one
2) Oids
3) F-15 Strike Eagle
-Lew

Chris Cracknell wrote:
>
> I thought it would be nice to hear what everyone feels were the top 10
> Atari ST videogames (hey, we do this sort of stuff all the time on
> rec.games.video.classic) so I'll start out with my favorite picks.
>
> 1) Chaos Strikes Back: Don't you love it when a sequal is on par or better
> than the original? And the Utility disk was too cool. Although waking up
> naked in the middle of the dungeon was a little disconcerting. This game
> falls under the catagory of "Games I stayed up all night playing".
>
> 2) Dungeon Master: This one was my first "all nighter". It was the first time
> I felt completely immersed in a computer RPG. In my mind each character in
> my party had a well established personality even though nothing like that is
> ever established in the game. I guess the game had just the right blend of
> realism but still left room for imagination.
>
> 2) Populous: Never played this game over the modem, always wanted to but
> never had the time. Does this game have cross system modem play compatability
> (can I play a game on my ST over the modem with a friend who has the PC
> version?)
>
> 3) Out Of This World: Another "all nighter". I loved the simple polygon
> graphics. In particular I liked the way the first beast was just a big
> black mass with no detail other than his gapping maw. I've always wanted
> to hook my ST up to my VCR and record this game from start to finish as
> a movie. Although I'll probably do it with my Genesis version since it
> gives a clearer composite image than my ST with Video Key.
>
> 4) Frontier (Elite][): This game is great, although some things are kind
> of annoying. Like, if I've got a ship with 6 guns and a crew of 9, why the
> hell does the captain have to run around to each gun to fight an enemy ship?
> C'mon! It's called "deligating authority". Let some of the red-shirts man
> the guns. And does anyone else get a creepy feeling flying through Wolf 359?
>
> 5) Civilization: Another "all nighter". Bow before the might of the Neo-Roman
> Empire!
>
> 6) Lemmings: I wonder how many friendships have ended in the Head-2-Head

> mode?
>
> 7) No Second Prize: Coolest racing game I ever played on the ST. The graphics
> are pretty simple by today's standards but everything was so fast and so
> smooth.
>
> 8) Guantlet][: never played it with the 4 player adaptor, but my wife and
> I used to spend entire weekends playing this together... this was before
> we had kids.
>
> 9) Knights Of The Sky: My favorite Flight Battle Simulator. Although it would
> piss me off when some german ace would challenge you to one on one combat
> and by the time you got there it seemed like half the german airforce had
> decided to take you out.
>
> 10) A Rock Star Ate My Hamster: Haven't met a musician yet who didn't get
> a laugh out of this simple little game.
>
> I'm having a hard time limiting myself to just 10 favorites. There are so
> many more ST games I loved, like OIDS, SunDog, SimCity (they should put
> me in charge of the city I live in now. I always had the coolest cities on
> that game), Llamatron, and a gazillion really great arcade ports.
>
> Now on the subject of games that were less than spectacular. These are
> some games that just didn't make it for me.
>
> 1) Bratacus: One of the first ST games I got because it looked like it would
> be cool. But the graphics blew, and I could never get far in it.
>
> 2) Captain Blood: Cool graphics, neat idea, wild special effects but too
> damn confusing. I never once understood anything and the only alien I ever
> found was on the planet where I started the game. Maybe if I could decifer
> the language they were speaking.
>
> 3) Haunted House: This game just out and out blows. I was hoping it was
> going to be an updated version of the Atari 2600 Haunted House. (I always
> wanted to see that game redone on the ST with fantastic graphics) Boy was
> I disappointed. Thank Bira Bira it was PD because if I had paid for it I
> would have screamed for blood.
>
> 4) Preditor: I just found this game to be a yawn.
>
> 5) Barbarian: Couldn't even come close to solving it until I found a cheat
> hack for it on a BBS.
>
> Okay gang, your turn. What ST games really turned your crank.
>
> CRACKERS
> (CSB/DM Fanatic from hell!!!!!!)
>

> --
>
> Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
> * http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
> * http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
> Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

--

Lewis Jenkins
VC++ Developer
http://members.home.com/lewjenkins

720. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901090000.a47561@lu.maus.de>
Source record: 86643

Hello Martin,

t> MultiTOS is surely a reality. Nowadays it's called N.AES and is IMHO
the
t> best multitasking system around for the moment. It runs on every
machine
t> which can't be said of some other multitasking systems.
Oh, it does run on any Mac Power PC or x86 based machines? Is there any
problem to watch out during installation on those machines or does it work

right from the scratch without problems? Which ST emulation do I have to
use
if there is no fast native version yet? Last but not least, do you have an

URL for downloading a (demo-)version?

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

721. New Atari Website & Discussion Area!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-09 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36972E07.25B8@geocities.com>
Source record: 86644
Cross-posted to: alt.atari.2600,no.amiga,rec.games.video.atari,comp.sys.atari.st,maus.markt.biete

This is a open invitation to...

The New
ATARI USERS OF NORTH TEXAS' Website!

Complete with a discussion areas, chat room, cool links,
and articles from our newsletter!

Check us out at:

http://www.atariusers.com/aunt

/|\ A computer is not dead till it no longer works...
A computer that no longer works and be repaired. ;)

* * *

About A.U.N.T. ...

ATARI USERS OF NORTH TEXAS (A.U.N.T.) is a club dedicated to anything
a /|\ has been slapped onto. :) We are heavy into the ST, TT,
Falcon, and Hades line, and yet we have growing following in the Atari
8-bit (400/800, XL, XE) line as well.
We have Jaguar and Lynx players, and yet we have those who also enjoy
the Atari 2600, Pong, and other older games. We like to talk about the
Atari in the past and present.
If you are a Atari nut/fan then this is the place to be.. come visit
our website, and click on "1999" to enter the discussion area and make
your fandom known!

And if you live in the Dallas/Ft.Worth area, we'd love to hear from you
so that we can invite your to our MONTHLY MEETINGS! Drop me some
E-mail at:

clu-da-bard@geocities.com

Look forwarded to hearing from you!

Doctor Clu

722. Re: XMENGR/Profile

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak9ksuh7@news7.svr.pol.co.uk>
Source record: 86495

On 9 Jan 1999 13:54:42 +, Martin "Nightowl" Byttebier wrote:

>The guy names 'pietSch'. So you forgot the 's' in his name.
Aha, thanks very much! :-))

>BTW: Sinf450 can be found on the Belgium ftp-site too.
Thanks! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

723. Re: Apex Media Author

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3698da11.0@news.dbtech.net>
Source record: 86496

On 9 Jan 1999 20:45:18 G, DarkChyld [Ronald J. Hall] wrote:

>->Also anyone know a e-mail address for the author of Apex Media?

>
> Hi Barry! You talkin' about Doug? He can still be reached on the Bad
> Mood and '040 mailing lists! ;-)
>
> BTW, I don't think he does anything with Titan anymore... ;(
>
>
Hey Ronald,

If you are still on those mailing lists, could you e-mail me his
e-mail address?
Not sure if Doug reads this news group. If so, Doug I would like
to ask you a few things in regards to the excellent Apex Media
software.

phantomm@kih.net

724. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <77ao2s$1qa$4@news5.svr.pol.co.uk>
Source record: 86497

:>>>>The ST PLUS publishers should post here when each issue is about to
:>>>>publish, and should regularly put out a call for submissions.
:>>
:>>Well its the 7th of every month.. never fails.. can't miss...

:>I collect my issue in person from Gordon himself near the end of each month
:>at our club meeting! :-))

Bit of a palava though, he scratches the back of your head with your own hand, whilst you scream 'geroff', you drop all you money on the floor, he throws the mag out the dor and then you after it, whilst he picks all your money off the floor. 8~)))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

725. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <77ao2m$1qa$1@news5.svr.pol.co.uk>
Source record: 86498

Hi, Peter

:>> Does anyone actually still do anything for the Atari ST anymore? It seems
:>> like there are more people interested in stuff for the Falcon and TT and
:>> their clones than for the good ol' Atari ST. It seems like other ancient

:>I do. STinG and it's tools have been and are developed on an ST, for the ST.

And i'm one of your most recent customers, so i publicy 'thank you' for all
that you've put into STing.

Ive just connected with Sting via a Freeserve account.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

726. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <77ao2p$1qa$2@news5.svr.pol.co.uk>
Source record: 86499

On 3 Jan 1999 22:00:17 G, Derryck Croker wrote:
:>On 31 Dec 1998 18:55:38 , John S. Gray wrote:
:>
:>>The ST PLUS publishers should post here when each issue is about to
:>>publish, and should regularly put out a call for submissions.

:>Atari Computing magazine deserves a very big plug as well -

Blimey Dezza, it sounds like your bung is now issue-sold based. 8~))

What was its name again, i must write it down, now speak slowly this time.

:>as you will have read issue 12 is nearing the printers and is well worth a
:>read!

I'm hoping its near my postbox, the last ish. went to the old bags address.

8~><

:>/ The Cheshunt Computer Club Herts UK /

Wossisthen??????????????????

:>/ http://www.cix.co.uk/~derryck/index.htm /

Eeeek!!!, /that/ place!!. 8~><

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

727. Re: CAF demo?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <77apb9maj1@roch.zetnet.co.uk>
Source record: 86500

Hi all,

On 10 Jan 1999 15:07:46 , "Dieter Peissl" wrote:
>
>>And what's the deal with MROS?? Do you need to put it in the Auto folder,
>or
>>what? Is it necessary? It doesn't have a file extension on it
>
>read MROS as Midi Realtime Operating System. It is a MUST-HAVE, otherwise
>nothing works.
>
>others please correct me when i'm wrong, but i think it is loaded
>automatically and has to be located in the same folder as the sequencer
>application.

I don't use Cubase Audio, but running Cubase Score the MROS file has to be in a folder named MROS and this folder is in the same folder as CUBSCORE.PRG.

My MROS does not have a file extension. (You can use a file extension to disable an unwanted version of MROS.)

Cheers

Paul

728. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <77aqe4$2lde$1@news-inn.inet.tele.dk>
Source record: 86501

>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)
>Date: 9 Jan 1999 16:35:49 GMT
>
>Hi All,
>
>I've been playing with Fiffi (ooh err missus) recently - it's a neat FTP
>client (multiple parallel online ftp sessions), but I can't see the purpose of >the
>"Protokoll" config (and the directory that I'm invited to set when clicking
>on it), nor the purpose of the setting "FTP-Sitzungen protokollieren", both
>in the "General" settings dialog.

Hi Derryck

In General Settings the 3 directoryes is for: Recive, Send and the LOG file.
After that you select how big a Data-block you want to use while sending
or reciving files.

Then is the option to sort the directory on the FTP-server by names.
Next is a option to show dirs before files.
The 3th option is for FIFI to turn all uploading files into lowercase.
Then comes the LOG file option, activate it.

The Protokoll is a LOG file, you select the dir. you want that LOG file to
go to.

If you don`t want to use the MagiC fileselector, and last if you want FIFI
to save your settings when quitting.

>
>A general outline of the settings in the "Internet" dialog would also be
>appreciated, especially the last two settings!
>
>Any ideas anyone please? - there are no docs with this utility.
>
>Rgds, Derryck
>

On the Internet Optionen, the first 3 in Allgemein (Global)
1st. activated, and FIFI will start IConnect if needed. When you choose
a ftp server from the hotlist.
2de. make the connection to the server
3th. disconnect when quitting FIFI.

Then comes all the ports for commands, don`t know, but I`ll leave them
all as standard.
The transferetype is set to auto. and for the unbekannten Dataiendung, set it
to Binar. The unbekannten dataiendung is = Unknown data-extension, I think.

I`m not to sure about the last two. I did try to set the FTP-Server in passiven zustand, but was not abel to get anything back from the server, no dir or anything. Actually it didn`t respond to anything.

The last is, I think, a option to send a signal to the server every x-minute. I have that one activated.

BTW. In the Hotlist, you don`t have to use the name and password option. Well, I never do. Just leave it open, FIFI get this information from IConnect. Only use the FTP adress and any dir. you want to go to.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

729. Re: How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <3698f3e0.17424668@news.jacksonville.net>
Source record: 86502

On Sat, 9 Jan 1999 00:30:48 +0100, "Dieter Peissl"
<dieter.peissl@vpn.at> wrote:

>>I use Syquest EZ-135 SCSI drives and run it thru a Link II or Link 97
>>host adaptor card.. Works fine on my Mega ST4.
>>
>>Mike
>
>where can i get such a device?
>is it still being produced or do i have to wait for somebody to sell one?
>
>thanx again,
>didi.
>

On the E-bay web auction site, they often have people selling them off
now since Mac & PC users keep needing larger drives. Note, Syquest
has gone into bankruptcy protection currently, the 135 hasn't been
made for about 2 years I'd guess, but are in the used market.
I got 2 of them myself along with 2 230 megs (note, the 230 meg SCSI
ez-flyers have 25 pin connections which are hard to cable a ICD Link
or Link 96/97 to.

But, saw some currently at about $50 for the drive and 10 cartridges
or other items like that. Go to http://www.ebay.com and
when the main page comes up, click on search and search for
Syquest which gets usually about 25-100 hits for various Syquest
drives. If your not needing large sizes, you can pick up a 44 meg or
88 meg drive really cheap.. I got 3 44 meg drives for less than $20
on one bid. Cart's sometimes come with or seperate..

As always, Buyers beware, but I'd purchased about 50 items
from E-bay auction site and only been ripped off three times,
2 on the same game for a PC (Duke Nukem) and once on some
Used SCSI drive mech's that never arrived.

Latter Mike
>

730. Re: Wizard of Wor clone?????

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <3698f57b.17835597@news.jacksonville.net>
Source record: 86503

On 7 Jan 1999 14:19:20 GMT, comdungeon@aol.com (ComDungeon) wrote:

>>I remember seeing it in the Computer Dungeon PD list, a
>>Wizard of Wor clone, sans sound. I have several PD CD ROMS
>>of ST software, does anyone know of the program name?
>
>Hello Jim
>
>I know the game you are referring to and I have it around here someplace. I'm
>in the process of digging thru all the boxes of remaining inventory that I
>moved down here to Florida and re-inventorying everything. As soon as I run
>across the game and/or a catalog that lists the specifics of the game I'll
>Email you with the info and try to Email you the game itself.
>
>Al Horton
>The Computer Dungeon

Al, have you made a desision on weather your reopening the Computer
Dungeon or not? Where in Fl are you know. I'm in Jacksonville

A former customer

Mike

731. Re: CAF demo?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Henry <henry.dahmen@online.de>
Message-ID: <3698FCB1.5BEA34BD@online.de>
Source record: 86504

this may not exactly be what you want, but i have tried several cubase audio falcon demo's and NONE of them worked. sometimes there was even the program file itself missing. i was just curious since i have an original caf 2.06.

Henry

Clayton Murray wrote:

> Hello atarians,
>
> Does anyone know where I can get a demo of Cubase Audio Falcon? I already
> have Logic Audio, Audio Tracker, Edit Track, and a few other similar
> demo/shareware things, and I don't know what's wrong with me, but now I'm
> curious about CAF. ;-) I've already tried the Steinberg ftp sites in USA
> and Germany, and got some other items, but not what I'm looking for. And
> what's the deal with MROS?? Do you need to put it in the Auto folder, or
> what? Is it necessary? It doesn't have a file extension on it. Any help
> appreciated..... thanks.
>
> Clayton Murray
> claytone@aa.net
> Seattle, WA USA

732. Re: Is there a nice Falcon Doom engine available yet?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Henry <henry.dahmen@online.de>
Message-ID: <3698FE04.662E5990@online.de>
Source record: 86505

yes there is a falcon doom engine that uses .wad files from pc. it all features the original has i believe BUT is awfully slow. you would need at least real 32MHz cpu and preferably 25MHz bus clock. i don't remember where i found it but here is the readme file of it. try a search engine.

Henry

Martin Wilson wrote:

> Fully playable?

```
/-----------------------------------------------------------------\
| |
| DOOM (the real) v0.01 Freeware |
| |
| March, 11th 1998 for Falcon 030ï¿½ |
| |
| by Patrice MANDIN |
| |
\-----------------------------------------------------------------/
```

Here is the original DOOM engine for Atari Falcon 030.
It was compiled with GCC, under Mint. It runs in 16 bits TrueColor mode.
It uses FastRam if you have some. It should work on all Falcons (Centurbo, Afterburner, etc...). It needs a lot (really lot!) memory. Boot with CONTROL key pressed on a 4Megs Falcon: with 4Megs, the "zone" gets only 2,3Megs (it is displayed when starting).

- Controls:

Mouse : yes left button: forward
right button: fire

Joystick: yes

Joypad: no

Keyboard: F11 -> '(' on numeric pad
F12 -> ')' on numeric pad
Pause -> Help
-,+ -> '-','+' on numeric pad

- Miscellaneous:

Neither sound, nor music for the moment
No network mode for the moment
Code is 100% 68030 (it does not use DSP at all)
Palette is bad in invulnerable mode (Palette -> TC problem)

Joypad will be ok a next time
The "doomrc" contains the preferences, use this one for start.
the "in.tg1" contains the font for the speed display (in top right).

- WAD you can use:

DOOM.WAD : DOOM registered
DOOM1.WAD : DOOM shareware
DOOM2.WAD : DOOM 2
DOOMU.WAD : Ultimate DOOM

- Author of this port:

Patrice MANDIN (DATA from TRIO)
19 Rue des Astiers
85280 LA FERRIERE
FRANCE

- Have fun !

PS:
I already done a DOOM engine. As original sources are available,
I don't have to continue this previous engine. But the work done could help
me do a DSP version (I hope).

733. Re: Ataricentral.com

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: p_s_g@my-dejanews.com
Message-ID: <77bccb$858$1@nnrp1.dejanews.com>
Source record: 86506

In article <Pine.BSI.4.05L.9901092244310.21940-100000@moose.erie.net>,
Dennis McGuire <sagedm@erie.net> wrote:
>
>
> Who bought Ataricentral.com and what's going to happen with it?
>
>

The company that recently purchased ataricentral.com and atari.net from Toad computers is Multimedia 1.0, a retail gaming store located in NYC. (http://www.multimedia1.com) Since I am the webmaster for Multimedia 1.0, and will be the webmaster for ataricentral.com and atari.net, I can give you a pretty good idea at this stage about what we plan to do with them.

For one, both the Atari ST and Jaguar message boards will continue to be hosted with only minor changes. We will, for instance, begin pruning posts older than 1 year. If there is a demand for access to these older posts, we will definitely consider adding an archive of some sort. Unfortunately, making this transition will require some work... so there will most likely be a short period of downtime for the boards while we prepare them for the new host. Since some of you are continuing to post while we work with a copy of the message board files, many of the more recent posts may not be immediately available when the boards come back online. If they become available to us, we plan to merge these posts with the posts we currently have to work with.

Ataricentral.com will most likely be seperated from atari.net. The message boards as well as other free Atari-related services will probably be located at atari.net, while we plan to develop ataricentral.com as a more commercial site featuring a full range of Atari products.

If you were/are a regular visitor to ataricentral.com, I'd certainly appreciate hearing from you regarding your wishes for the reopening of these sites. Any suggestions you have will be seriously considered, and could easily shape the content of these domains before and after they come back online. Please send your specific questions and suggestions to:

mailto:webmaster@multimedia1.com

I am aware there are a great number of regular visitors to the boards who may wish to provide input, so my only request is that you keep your messages to this address as concise and relevant as possible. Please save general comments for the boards once they return. :)

Hope this clears up most of the concerns out there.

Paul Gutches, webmaster

Multimedia 1.0
18 Saint Mark's Place
New York City, NY 10003

Where the GAMES are!

Phone ------------
800 413 5823 (orders only please)

Website -----------
http://www.multimedia1.com

Sales ------------
mailto:sales@multimedia1.com

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mailto:info@multimedia1.com

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mailto:mlinkunsubscribe@multimedia1.com
General Comments --
mailto:medialink@multimedia1.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

734. Cover disks from ST Format, Atari User

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Brendan McEnroe <brond@easynet.co.uk>
Message-ID: <369907EB.EF283DD3@easynet.co.uk>
Source record: 86507

```
120 cover disks from Atari user, St format etc..

Lots & lots of software ........

All different.

offers

mailto:brond@easynet.co.uk
```

735. Atari STuff Forsale (HW/SW)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Brendan McEnroe <brond@easynet.co.uk>
Message-ID: <3699086A.579E20D1@easynet.co.uk>
Source record: 86508

HARDWARE

2 x Atari mouse
Atari STFM PSU
Atari 720k internal floppy drive
2 x Atari Keyboards
Atari STF 1040 motherboard (not sure if working)
Atari STFM 520 motherboard (not sure if working)

SOFTWARE

Neodesk 3.04
HiSoft WERCS - RSC Editor (price new ukp 34.94)
HiSoft DevPAC 3.01 ST/STe/TT/Falcon, With manual and quick ref book
(price new ukp 79.95)
HiSoft Forth 1.01a, With manual
HiSoft Lattice C 5.52 (Includes WERCS, DERCS, 680x0 Assembler, Librian,
Shell) ST/STe/TT/Falcon,Full set of manuals (price new ukp 169.00)
Prospero Pascal 2.131,With 3 manuals

BOOKS

Atari ST VDI Vol1 Technical Reference Guide
Atari ST 3D Graphics Programming Concepts & Techniques (Abacus Software)

68000 Assembley Language Programming 2nd Edition (Osborne McGrawHill)
The Concise Atari St 68000 Programmer's Reference Guide, Covers Mega,
Blitter , Katherine Peel

Some other stuff for sale:
Korg KMS30 2xMIDI Out, 1xMIDI In, 2x Sync 24/48 Out, 1xSync 24/48 in,
Tape Sync out/in, Sync up two TB-303's

Make me an offer on the above items.

mailto:brond@easynet.co.uk

736. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <77bc3i$pa2$1@roch.zetnet.co.uk>
Source record: 86509

On 4 Jan 1999 20:07:59 G, Mike Borsley wrote:
>On 3 Jan 1999 23:57:54 G, Charles Stanley wrote:
><snips>
><>My NEWSie 0.92 includes MUNPACK as the *only* TTP for coded
><>attachments: no problems here.

> Well yes - I've since found that out Charles. Are you saying that
> when *you* click on 'extract' that MUNPACK automatically extracts a
> Base 64? I have to find the file and drag and drop it to munpack.ttp

Mike, here's an extract from Newsie.Txt

:Support Program(s)
: With NEWSie 0.54, the UUD.TTP program is provided. It should be placed
: in the directory configured as the Work Path. This program provides
: the service of decoding any UUEncoded data in retrieved messages. This
: encoded data is most generally a binary file (picture or program). The
: 'Extract Binaries' menu item in the Special Menu uses this program.
: With NEWSie 0.90 the UUDecode function can be performed internally, so
: UUD.TTP is no longer required.
< Note that last sentence; you and I are using 0.92. >

: With version 0.74, the MUNPACK.TTP program is provided. It should also
: be placed in the Work Path directory. This program provides the service
: of decoding MIME uncoded data (base64, etc.). The 'Extract Binaries'
: menu will examine the current file and select this module if the article
: or messages contains MIME control statements. Many thanks to programmer
: Jos den Bekker for writing this fine program.

That's why I have only Munpack.ttp in the Work directory. UUD files
are decoded by Newsie itself.

In Preferences/General Options, I left blank the appropriate boxes
about decoding attachments, so when I read (offline) a message that
has a MIME attachment, I just click Extract on the tool bar: Newsie
directs Munpack to do it and save it in the Work path, with the
filename shown at the MIME header message. There is no need to search
for the file, if you are already reading the `carrier-message'.

It amuses me that some ignorant sites send an Error Message to the
effect that "Your reader does not understand MIME, so you cannot read
this" -- followed by the complete message in clear :) :)

Hope this and other's suggestions are helpful.
Cheers, Charles.

737. Re: Notator/Music Scoring software

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <77bc3m$pa2$2@roch.zetnet.co.uk>
Source record: 86510

On 6 Jan 1999 02:27:22 +, Hallvard Tangeraas wrote:
>Terence Kelly <tkelly@pressenter.com> wrote:
>
>> On 1 Jan 1999 07:32:29 , Royce Lerwick wrote:
>> >I'm looking for ST software Notator or Encore preferrably, or any
>> >otherscoring software you might have out there comparable to those.
>
>> If you can use a dedicated scoring package I recommend Proscore. I
>> am the author and it can be downloaded from my website:
>
>I've never heard about Proscore before, but if you find a copy of
>Notator I'd like to remind you about my mailing list (which has about
>100 members now) which you're more than welcome to join.
>URL to the web page in my signature for more information.

I have had Proscore (demo) for some time, but have not had the
opportunity to get down to it. From the example provided with it
I'd say it's a cracker, but a few problems crop up for me on
my TT with MagiC, NVDI etc etc. [BTW, "it's a cracker" is high
praise, not criticism.] I need time to sort things out and then
I will register, for sure.

Cheers, Charles.

738. Re: Free SH204

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: itslc@aol.com
Message-ID: <19990110185124.14211.00009338@ng111.aol.com>
Source record: 86511

Ii¿½m very great to get it. Please send it to Wolfgang Dick, Fï¿½hrenstr.25,83052 Bruckmï¿½hl, Germany. Thank you very much.

739. Cubase Score FS

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Charles Sahagian <csahagian@integrityonline.com>
Message-ID: <3698D47D.65CC@integrityonline.com>
Source record: 86512

Cubase Score 2.0 for Atari ST/TT/Falcon for sale.
Make me an offer.

Chuck
csahagian@integrityonline4.com

740. Ste Graphic Cards?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <369953df.0@news.dbtech.net>
Source record: 86513

Greetings Atari Folks,

Was wondering if any graphic cards were created for the STE that would allow a resolution of 640 x 480 in 16 colors or better on a VGA, SVGA or Multi-Sync monitor?

phantomm@kih.net

741. Re: DEKA for Mega STe/TT?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: M Grove <grovem@ridgecrest.ca.us>
Message-ID: <3698E5E5.5945@ridgecrest.ca.us>
Source record: 86514

John S. Gray wrote:
>
> I remember that ATY and others had that gizmo to plug an IMB keyboard
> into your 1040/Falcon. Does it work with the Mega STe/TT?
>
> It is a shame to see one old Mega ST after another cannibalized to keep
> another TT alive, because of those stupid membrane switches.
>
> Opinions please.
>
> JG

The Deka from Wizztronics will work with any ST/e/MegaST/e/TT/Falcon and comes with adapters to connect to the motherboard. I think the one that Alex sold was a case to remount the Atari keyboard and an extension cable (Free Keys?). ChroMagic also sold one for recasing inside a tower. The Deka works great, but I had compatibility problems with Video Master ST/Falcon hardware when connected.

(Shameless plug here) I have a Deka that I would let go for 1/2 a motorcycle payment.
($45.00 U.S. plus shipping)

Mike

742. Re: Newsie 30 sec. to connect

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5Cv43.BDB@arisia.stud.uni-hannover.de>
Source record: 86515

In article <369615e08c8110@club-internet.fr>,
pricard@club-internet.fr (Pascal Ricard) writes:

>> It is not the problem of SMTP server, because if I send e-mail with a PC,
>> there is no delay.
>
> Yes, it is (server dependent), but only occures with STinG. I've no
> problems with at least two other ISP I tested, still with STinG.
>
> I believe Peter is aware of this.

Yes. I'm hunting for bugs in TCP right now. Fixed a few, confident to have fixed
some more soon, maybe including that one. There will be another MODULE.LZH then.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

743. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5Cvrw.DnH@arisia.stud.uni-hannover.de>
Source record: 86516

In article <777neu$5ds$3@roch.zetnet.co.uk>,
rcain@zetnet.co.uk (Roger Cain) writes:

> I wonder whether the best performance measurement might be to time a
> fixed number of 'Pings' to your ISP using the STiNG dialer tools?

No it's not. Ping gives you a figure of latency along the line, which is
a quantity vastly different from bandwidth, which is what you're talking
about here. For measuring that, transfer a big file, either by ftp or http,
and divide the size by the transmission time. The client can give you a
figure too, but in many clients calculation of that figure is not very well
done, so distrust it (as you mentioned too in your posting).

Note TCP/IP has some overhead so the figure you gain will be to conservative
by a few percent.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

744. Re: CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5CvvE.E1F@arisia.stud.uni-hannover.de>
Source record: 86517

In article <915918484-139659AEicMi@ebox.tninet.se>,
Mille Babic <mille@ebox.tninet.se> writes:
>
> Both PPP-Connect and STinG supports PAP. Was the CHAP
> protocol ever discussed for those apps?

I did ;-) The next version of SERIAL.STX will very likely have CHAP.

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot
---

745. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: dipching@ping.be
Message-ID: <3698e5741ff1100@ping.be>
Source record: 86518

on Sun 10-01-99 12:16 Jo Even Skarstein wrote:

>I know, but that has nothing to do with long filenames ;-) It would
>indeed be nice to get Geneva stable under MiNT, as it's a very nice,
>fast, compatible and stable OS.

I completely agree with this opinion because I loved so much this
combination before going on MagiC!

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

746. Re: NEWSwatch 2.50 released

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <77dg5j$36ve@ds2.acs.ucalgary.ca>
Source record: 86519

A big round of thanks and applause to Gary for this newest upgrade.

Oooo! Kill Files! Do you know what this means??? A wonderful
improvement.

Thanks again.

--
____/ /
/ / Frank Lockwood
__/ / Calgary, Alberta, Canada
__/ _______/ http://www.calcna.ab.ca/~lockwood/

747. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <778qng$jl2$1@snipp.uninett.no>
Source record: 86559

```
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>> >Programmers are lazy, and especially hobby programmers are to often careless
>> >regarding what their stuff does on other machines, other OSs.
>>
>> Gosh wouldn't it be nice if we where all as clever as you..

> Indeed. Considering that STinG creates _major_ havoc on a MiNT
> setup, I wonder why Peter would say such things....

"Creates major havoc"?? STiNG works *excellent* under MiNT.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

748. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <778r6s$jl2$2@snipp.uninett.no>
Source record: 86560

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>> OK, so how do you know there is a Geneva 7 coming out?
>>
>>Well, Dan Wilga said this one :)

> He also has said that Geneva 7 doesn't contain new things. Only bug fixes
> and so. It still doesn't support long file names for instance.

Why should Geneva care about long filenames? If you can get it to work
stable under MiNT it will happily work with any filesystem.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

749. Re: Mint Timesharing question

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <778s8a$jl2$3@snipp.uninett.no>
Source record: 86561

Brent Thirsk <thirsk@telusplanet.net> wrote:

> I have one application that opens a linked list file, update one
> variable in each record, and closes the file upon completion.
> Timeshare appears to have stopped during this process, as all terminals
> are frozen until this application has completed it's task.

Since MiNT doesn't (yet) have background FS-access all other IO will
be blocked or very slow if a process does some very intencive IO. So
if you update every record in a 20Mb file this will appear to block
all other IO.

> All of my other applictions open a file, read a record, possibly update
> it, and close the file for each record read. Time share is normal here.

You probably just don't notice it because you read/write very small
chunks.

> Is timesharing stopped while a process still has a file open.

Definitely not.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

750. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3c33$019fc880$2629f7c2@mad>
Source record: 86562

> but it's a hell of a lot less annoying now that all those FS: posts
> are gone. How the heck did you guys manage to get rid of all the FS:
posts
> from this discussion newsgroup? I guess maybe the big flood of FS: posts

That's easy, we bought everything so there was nothing left to sell :)

AM.

I think therefore I AM.

751. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369807a234f2280@ping.be>
Source record: 86563

on Sun 10-01-99 00:11 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
>>>> OK, so how do you know there is a Geneva 7 coming out?

>Why should Geneva care about long filenames? If you can get it to work
>stable under MiNT it will happily work with any filesystem.

That's is the problem. So far Geneva doesn't run quite happily with MiNT,
at least not on my machine.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

752. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36984cc62a58b3e0@holleman.demon.nl>
Source record: 86564

on Sat 09-01-99 20:16 Martin "Nightowl" Byttebier wrote:

>
>>Still some probs with some apps when using something else than a 10x16
>>font in the AES (and yes, the same apps do NOT have problems with those
>>fonts running from MagiC, or even worse: old TOS+GDOS+VDIfont.prg...)
>
>I don't know where you're talking about. Can you give me an example of a
>font which give you probs? I always use Monaco monospace.
>I've tried it a few times with a proportional font but this wasn't good at
>all, but he my brother has the same problem on his Mac G3 using MagicMac
>v6.
>Today I tried it with Rufus T-mail ANSI. No prob whatsoever, only I don't
>like it.

Martin, the probs are with some apps, not all.

Newswatch displays expected nr of articles, received bytes, transferrate
etc. All the last chars are not displayed. Like 14763 bytes displays as
1476. Same with Mintsetter; it has some fields where you can edit things:
all last chars not shown. Setting up Toswin2, you can define the amount of
lines buffered or something: I set it to 99, because only 2 possible
positions were shown. I'm not so sure whether it will take 999, but it
could be...?
Funny thing is that other apps show the stuff OK.
And that's with Rufus T-mail, a monospaced font, 9x14. Same with 7x12 AES
type font I have here, also monospaced. I'll have to check with 10x16
types again, not sure whether or not the prob exists with such types.

>>
>>Now I know there's apps getting severe conflicts with MagiC, so I tried
>>some of them from Mint/N.AES: Skyplot started loading and that was it.
>>When I did an "aufraumen", the app had not loaded at all.
>
>Any idea where I can find this? This must be a very badly written prog
>
Could very well be, it won't run from MagiC either. Only runs from TOS.
It's a commercial star database program, coming from Germany. On MagiC you
get a "69 fault" message. Running N.AES it displayed the starting screen
and it took me some time to find out it didn't go beyond that. Then it
appeared that it hadn't loaded at all, after a screen clearup.

Could it be some probs are caused by
qsbchars/cqsbchars/mpipesize/sstacksize settings?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

753. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36984cc62a58b3e1@holleman.demon.nl>
Source record: 86565

on Sat 09-01-99 18:30 Katherine Ellis wrote:

>listen to that one, it's been few weeks I try to beat my own record
>(stupid one I know), the maximum running application at the same time
>without crashing, or freezing, or getting too slow.
>
>Well, so far 74. (I even made a ps > ps.txt
>In those 74 applications, well, basically everything I have on my
>harddrive was up and running.

Wowie Zowie!

>With naes, I don't have this fear anymore. That's the whole charm about
>MiNT/Naes, now if all you can say is that the font (that you want to use)
>doesn't look right, oh well, then please by all means :) magic will
>display the font correctly.. use magic :)
>I use some weird fonts that I made/edited, I just know that they shouldn't
>be proportional, do you understand what proportional means for a font?
>Couldn't find an equivalent of your favorite font in monospaced?

Katherine, I think I've explained more than once it IS a monospaced one,
NOT proportional. I think I told Jo-Even I don't like prop fonts in my
AES=menu's etc. As I told Martin already, it doesn't have problems all the
time: some apps display OK, others don't.
>
>> so I decided to take a look what had happened: just nothing, it started
>> loading and then quit.
>
>could i try this program? and see if it crashes here also on my naes
>setup.
>Just curious.
>
Again, it's a commercial german starbase program. Won't run from MagiC
either, so it could very well be a "schweineprogramm"...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

754. Re: onion up her ass 8075

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Gerard Krupa <krupa.nospamplease@pemail.net>
Message-ID: <6yTh2.1888$OU.1747@nnrp2.clara.net>
Source record: 86566

Chris Crosskey wrote in message <7669o3$n8o$6@irk.zetnet.co.uk>...
>I'll be willing to bet they aren't really AOL...it just gets hacked on a
weekly
>basis...or spoofed...we should just get rid of AOL.....:-))

According to the header they originate from an educational organisation
called SIAST
(www.siast.sk.ca). Of course this could be a lie as well.

Gerard Krupa

--
The opinions expressed here are also available in hardback.

(Remove the obvious to reply)

755. CAF demo?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: claytone@aa.net
Message-ID: <77a09p$9g5$1@slave1.aa.net>
Source record: 86567

Hello atarians,

Does anyone know where I can get a demo of Cubase Audio Falcon? I already have Logic Audio, Audio Tracker, Edit Track, and a few other similar demo/shareware things, and I don't know what's wrong with me, but now I'm curious about CAF. ;-) I've already tried the Steinberg ftp sites in USA and Germany, and got some other items, but not what I'm looking for. And what's the deal with MROS?? Do you need to put it in the Auto folder, or what? Is it necessary? It doesn't have a file extension on it. Any help appreciated..... thanks.

Clayton Murray
claytone@aa.net
Seattle, WA USA

756. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901100000.a48869@lu.maus.de>
Source record: 86568

Hello Martin,

t> Haha, nice try. I see we meet again:-)
Sorry, I was bored about this stupid OS war as it grew. As I mentioned very
early, an OS war is the last thing we could afford. There are two sligthly

different types of Atari compatible OS now with reasons (and users) for both.
IMHO everyone has to accept that and should look into the future instead of
mumbling "they are wrong, we are right".

t> N.AES doesn't run on Mac's and pc's, we both know that.
So "every" is not quite correct? ;-)

But to get serious again: No, I don't (and why should I? MultiTOS *is* working under emulation)! I'd like to see N.AES, but it has to run (at least)
under an emulation. Is this not possible?

t> He wasn't talking about Atari-emulators but about *real Atari machines.*
OK, but I think about machines which run Atari software at a competetive speed, regardless whether they are "real" (that doesn't matter anyway - IMHO.
Most important is the fact how fast and good a user can work with his Atari
software).

t> Now, we both know that with these machines N.AES runs very nice which -and
t> you know that also- can't be said of some other multitasking systems.
Sorry again, but *I* don't know! But I *really* would like to see it!! And if
it isn't able to run under an emulation (or even better, to go native like

TOS2WIN for example) then I can't. :-(

If it is possible, I would like to check it (at least to see, whether my own
software works - even if I wouldn't use it as my standard OS, I think it is
important - or at least "nice" - to check programs on it if a big number of
other users has it).

t> >URL for downloading a (demo-)version?
t> AFAIK there isn't one.
:-((Should be changed!

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

757. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3697d7a6.1727337@news.freeserve.co.uk>
Source record: 86569

On 5 Jan 1999 21:03:25 GMT, dlormand@aztec.asu.edu (DAVID L. ORMAND)
wrote:

>I touched base with Godfather's Computer, the other U.S. outfit that was
>going to deal in the Milan, and they said they could not get any answers
>out of Milan, so they weren't going to deal.
>
>Seems to me that shipping motherboards from Germany and putting them into
>systems in the States has GOT to be cheaper than shipping entire systems.
Indeed, and if two firms in the UK can do it then I am suprised no one
in the USA can.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

758. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77a5m0lhj1@snipp.uninett.no>
Source record: 86570

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>Why should Geneva care about long filenames? If you can get it to work
>>stable under MiNT it will happily work with any filesystem.

> That's is the problem. So far Geneva doesn't run quite happily with MiNT,
> at least not on my machine.

I know, but that has nothing to do with long filenames ;-) It would
indeed be nice to get Geneva stable under MiNT, as it's a very nice,
fast, compatible and stable OS.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

759. WANTED - FALCON WANTED

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Jon McHugh <Jonny.uk@Usa.net>
Message-ID: <36989E5C.B0726687@Usa.net>
Source record: 86571
Cross-posted to:
abg.atari,comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer,maus.sys.atari.f030,maus.sys.atari.hardware

```
Does's anybody have an Atari Falcon 030 they would be willing to sell.
Preferably in the UK.
Please Reply via E-mail.
Thanks, Jon.
Jonny.uk@usa.net
```

760. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <BVWXRzC.bsummer@delphi.com>
Source record: 86572

Atari Falcon For Sale:

Atari Falcon with 84 meg internal HD,14 megs of RAM,
math co-processor installed, and RGB,VGA monitor adapters,
with manual and box. HD is loaded with all ORIGINAL
Falcon software, inc. Atariworks, plus much more.
Price in USA $650.00 plus shipping/COD.

I also have the external TOAD Syquest 88/44 hard drive,
which was a perfect complement for backing up internal
HD. The Syquest will write to 88 meg carts, and read 44
also.It comes with cable, and 7 - 88 meg carts.
There's a 14.4 ext. modem if needed.
The price of the Falcon and external HD stuff is
$775.00 plus shipping in USA/COD.

If there is anyone in the NYC area, that would be interested
in picking up the Atari Falcon, instead of mailing it, I will include
an Atari SC1224 monitor in excellent working order, for
free.

If interested, please leave Email for Barry Summer at:
bsummer@delphi.com

Happy holidays, everyone!!
Barry

761. software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <JVeVpvF.bsummer@delphi.com>
Source record: 86573

Atari software for sale:

Here is a huge grab bag of ORIGINAL Atari software.
I believe only 2 or 3 are Falcon Specific. All have docs unless
specified otherwise.
Over 15 programs/games for $50.00, incl. shipping in U.S.A.

Diamond Edge
Diamond Back 3
ICD-Pro Utilities
Image Copy 2
Stalker 3
Word Writer ST
Compo C-Font
Cyber texture
Certificate Maker
DEluxe Paint
View II
Awesome Arcade Pack(Xenon,Blastaball,Sidewinder)
ANM LINK-Falcon
Pinball Dreams-Falcon

These 2 have no docs: Degas Elite and Gauntlet 2.

I really don't want to mail things separately, so I've made the price
really low.
If interested leave e-mail for Barry Summer at:
bsummer@delphi.com

THank you!!

762. Is there a nice Falcon Doom engine available yet?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3698a03a.351849@news.easynet.co.uk>
Source record: 86574

Fully playable?

763. Re: PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <77a9f9jvm1@roch.zetnet.co.uk>
Source record: 86575

On 9 Jan 1999 22:21:02 G, Tom Derrick wrote:

>Q > Does anyone know wether this monitor has a switchable power
>Q > supply? Can it work both on American 117v and European 230v or
>Q > only either?
>
>This one in front of me says 120V on the back.
>
>Interestingly, the manuals in French and Spanish say 220v. The
>English manual says 120V.
>
>I would say to look on the back _before_ you plug it in :)

:-)

If he is confident he could also look around the PSU on the main board. Many of these are made with a jumper to select full or half-wave rectification in the primary circuit so that they can be easily chaged between the 220/115v standards.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

764. Re: [FREWWARE] jpegem

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <qC1iWCAWWKm2Ew0g@thedruid.demon.co.uk>
Source record: 86576

```
Yo! rcain@zetnet.co.uk Dude!

Whilst under caution rcain@zetnet.co.uk said to Officer All :~)

>> Eheu...!
r>
r> Ah! A fine old Latin ejaculation :-)

Said the actress to the bishop.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Wife and Dog missing, presumed abducted,.........
Substancial reward offered for information leading to return of Dog.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

765. Re: XMENGR/Profile (was[FREWWARE] jpegem)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <qiyiuHAIXKm2EwWK@thedruid.demon.co.uk>
Source record: 86577

Yo! derryck@cix.co.uk Dude!

>> Later (2.1.99): it doesn't! Magic6 & NVDI 5 installed, the sub-
>> menus do not work at all and the mouse-pointer disappears.

d> And the same here. Nothing links from a submenu item and the mouse pointer
d> disappears. Luckily I've got Showmouse assigned to a function key in
d> Thing...

My mouse pointer is constantly changing colour, but submenus within Lattice C
and devpac work, i believe this was a old prob area for sub-menu's.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= And why does the black widow spider kill its mate after the deed?
to stop the snoring before it even starts!.
--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

766. Re: How to connect Mega ST 2 <==> SCSI driv

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <77ab4b$an6$1@fleetstreet.Austria.EU.net>
Source record: 86578

thank you, guys!

i thought companies making hardware for ATARI STs are history, but far from it (thank god...)!

on the web i found a german company offering the LINK-devices ready-to-use in a drive box including harddisk and HD-driver software :-), an offer i can't resist

seawas, Didi.

p.s.: "seawas" is german, Austrian flavour and stands for "bye" (who'd guess?)

767. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77abdirlr1@news2.xs4all.nl>
Source record: 86579

On 8 Jan 1999 14:09:20 , <dennis.vermeire@ping.be> wrote:
>
>There have been a couple of Ethernet VME-interfaces available in Germany,
but they are hard to find, and the software needs a big overhaul.....

The original atari software: indeed indeed!!
But With MiNT and its network stuff there are drivers now for those
cards and others.
>
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl>
>.

768. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <3698a4e82a4c10@telsa1.freeserve.co.uk>
Source record: 86580

on Sat 09-01-99 15:25 David Bolt wrote:

>>Do you use pgpshell or pgp.ttp directly?
>
>Neither, I use a small prog that Okami thinks is the editor but calls the
>editor and PGP in turn. I origonally wrote it for Newsie but modified it
>to work with Okami when I swapped over.
>
>If you want a copy of it, you can find it at
>
><URL: http://www.my-ste.demon.co.uk/download.htm>

Thanks for that.I downloaded it and installed it.I am now faced with
another problem that when I click on edit in Okami.I write my message
and save it and a dialog comes up for pgpshell.I put in my password,
click on sign and pgp does its stuff.When pgp is finished an error
message comes up saying error merging file.I set it up for Newsie as
well but I get the same results.

Any ideas?

Gordy
--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram.Oxford,U.K.

769. Re: Since I've been back

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3698af86c1d1e0@ping.be>
Source record: 86581

on Sun 10-01-99 00:00 Oliver Schildmann wrote:

>Hello Martin,

>t> N.AES doesn't run on Mac's and pc's, we both know that.
>So "every" is not quite correct? ;-)
>
>But to get serious again: No, I don't (and why should I? MultiTOS *is*
>working under emulation)! I'd like to see N.AES, but it has to run (at
>least)
>under an emulation. Is this not possible?

Oeps small correction, N.AES does run under I thought STemulator.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

770. Re: CAF demo?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <77ac8m$b5b$1@fleetstreet.Austria.EU.net>
Source record: 86582

>And what's the deal with MROS?? Do you need to put it in the Auto folder,
or
>what? Is it necessary? It doesn't have a file extension on it

read MROS as Midi Realtime Operating System. It is a MUST-HAVE, otherwise
nothing works.

others please correct me when i'm wrong, but i think it is loaded
automatically and has to be located in the same folder as the sequencer
application.

Bye, Didi.

771. Re: (WTD) network card for MegaST

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <77abtg$kc2$1@news.imaginet.fr>
Source record: 86583

On 9 Jan 1999 22:35:41 +, Olivier Aichelbaum wrote:
>bonjour,
Salut,
>i am looking for a network card for our MegaST.
>somebody has one to sell ?
System Solutions, in the UK, seem to have some to sell. They seem to be
very fluent on the subject, having a private network (including a MegaST)
in their offices in East Dulwich.
You could try to contact them at:
karl@system-solutions.co.uk
Tel: 0181-693 3355
Fax: 0181-693 6936

A few words in French, of interest only for French readers:
Si ca marche, tu nous fais un petit article dans le Virus ? ;-)

--
Didier BRIEL
ddc@imaginet.fr

772. DEKA for Mega STe/TT?

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F5CKC5.DM5.0.bloor@torfree.net>
Source record: 86584

I remember that ATY and others had that gizmo to plug an IMB keyboard into your 1040/Falcon. Does it work with the Mega STe/TT?

It is a shame to see one old Mega ST after another cannibalized to keep another TT alive, because of those stupid membrane switches.

Opinions please.

JG

773. Re: Free SH204(gone)

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Brent <thirsk@telusplanet.net>
Message-ID: <3698B743.74CC@telusplanet.net>
Source record: 86585

Brent Thirsk wrote:
>
> I have a working SH204 20Meg Atari Drive that is no use to me anymore.
> Someone can have it. Just send me the postage when you get it.
> It's Freeee. First person requesting, gets it.
Gone To Toronto
> --
> Brent
> Thirsk Engine /Ponoka/Alberta/Canada
> http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
> Email thirsk@telusplanet.net

774. Re: Pac Them for Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <77af23hom2@plutonium.compulink.co.uk>
Source record: 86586

On 9 Jan 1999 15:30:50 -, Satcom2 wrote:
>If anyone has this Falcon shareware game or knows where to download it,
>please let me know. After 2 hours of ftp,web, and usenet searches, I
>give up!

It's definitely on the ATARI Gold CD produced by FALKE-Verlag in Germany, but sold by 16/32 in the UK.

It's one of the few games I play on my Falcon and it doesn't clash with MagiC and Nemesis either!

:-)

Great fun!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

775. 520 STF for sale !

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: Pierre Schubler <PierreS@wanadoo.fr>
Message-ID: <77ajg8$1m9$1@platane.wanadoo.fr>
Source record: 86587

```
Je vds un 520 STF 1 Mo qui tourne encore !!!
+ moniteur couleur SC1435
+ 2nd lecteur externe 3.5"
+ imp Citizen 24 aig
+ bouquins
+ divers logiciels dont "Le Redacteur", jeux ...

Region Bordeaux

Faire offre par e-mail : PierreS@wanadoo.fr

Happy new Year !
```

776. Re: PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: patrice MULLER <atari.fr@wanadoo.fr>
Message-ID: <77ajlc$1vq$1@platane.wanadoo.fr>
Source record: 86588

Yes , i'm agree my PTX1426 is a 220v one (france)

patrice

Tom Derrick a crit dans le message <915920463@acpu.com>...
>References:
><Pine.LNX.3.96.990108202258.5402C-100000@hal.fishpool.com>
>
>Martin-Eric Racine <q-funk@pp.fishpool.com> inquired:
>
>Q > Does anyone know wether this monitor has a switchable power
>Q > supply? Can it work both on American 117v and European 230v or
>Q > only either?
>
>This one in front of me says 120V on the back.
>
>Interestingly, the manuals in French and Spanish say 220v. The
>English manual says 120V.
>
>I would say to look on the back _before_ you plug it in :)
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... I used to be very indecisive, now I'm not so sure ...
>___ Mountain Reader II - #00000077

777. Re: Invers email address wanted please

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak98suh1@news7.svr.pol.co.uk>
Source record: 86589

On 8 Jan 1999 13:08:26 G, <dennis.vermeire@ping.be> wrote:
>Derryck asked :
>> I seem to have lost the email address of the chap at Invers who might be in a
>> position to help me obtain the latest English update. Can someone remind me

Hi Dennis,

>Try the new URL : http://www.calamus.net/index.html
>
>You can order a update online. Also take a look at the download section:

Thanks - looks like I'm sorted, just need to flash the plastic.

>Cheers from Belgium (no comments)

OK! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

778. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak99suh2@news7.svr.pol.co.uk>
Source record: 86590

On 8 Jan 1999 19:02:46 G, "AtariMad" wrote:

>Pacman - I love pacman and all it's spin off games, there's just something
>addictive about controlling a sphere that seems to eat forever without
>actually getting fat :P

In that case don't forget to visit Mario Becroft's page, he's just released
a version of Pacman which is GEM-friendly. Works a treat! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

779. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak9bsuh3@news7.svr.pol.co.uk>
Source record: 86591

On 8 Jan 1999 20:57:28 G, Misha O'Neill wrote:
>On Friday 08-01-99 10:47 (GMT) Derryck Croker wrote:
>
>DC> On 7 Jan 1999 03:32:30 G, David Bolt wrote:

[...]
>Hi Derryck, David,

Hi Misha!

>Here's my practical experience...

And valuable too - looks like you've got some work to do over the weekend - it's way too cold, wet and windy to do anything else than work over a warm ST! :-))

>One thing to check while I do is what difference in performance I _do_
>get, rather than what I _think_ I get. I'll be sure to be thorough...

OK, don't forget to pass on your conclusions!

>Other than that, the Veloce+ has been generally very good, with few
>compatibility problems (tho' I don't run much in the way of really old
>software). The extra memory is a great boon too :-)

This does seem to be a solid piece of kit, with only the price of the non-standard extra memory hanging over it. Bit like the early Marpet memory upgrades in that respect. Worth buying tho' I think.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

780. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak9esuh4@news7.svr.pol.co.uk>
Source record: 86592

On 8 Jan 1999 21:05:20 G, Misha O'Neill wrote:
>On Friday 08-01-99 10:47 (GMT) Derryck Croker wrote:
>
>DC> On 6 Jan 1999 20:32:28 G, Misha O'Neill wrote:

>DC> >It's The Upgrade Shop's upgrade, which gives 57k6. IIRC I had to
>DC> Ah, I see, I've never seen one of those.
>
>Well, I've only seen it once ;^)

That _must_ be good news! :-))

>DC> I've never read a review either, and I just happen to know that Atari
>I'll certainly keep that in mind. See my other post for what's going
>on ATM - it'll have to be after that's sorted out...
Please do - there's plenty of time! :-))

>DC> >Well, I managed to transpose the 'On' and 'Off' headings in that
>DC> Yep, OLR lag.
>
>�Que?
Simply that you'd already corrected the table before my reply went out -
since I only log in once a day and work offline (Off Line Reader) then there
will always be a lag.

>DC> >But, with DCE and port upgrade switched off, I _do_ get 19k2. Honest,
>Well, Trevor Spencer's since backed me up on this one... so my eyes
>aren't deceiving me this time ;-)
Hmm, not the drink then! (g)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

781. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak9gsuh5@news7.svr.pol.co.uk>
Source record: 86593

On 9 Jan 1999 14:01:02 G, Roger Cain wrote:
>On 8 Jan 1999 20:57:28 G, Misha O'Neill wrote:
>
>>But, in checking things out I went back to DTE rate reporting at
>>connect time, and guess what? The port upgrade _is_ just 57k6, whether
>>or not the .CPX is set for 115k2 :-}
>
>Yes. This upgrade (and the DIY 4040 chip upgrade) completely ignore
>any software clock settings and just do their own thing which is why I
>built a revert-to-normal switch into my old 4040 mod. so that I could
>handle applications (e.g. fax) which would not tolerate the fixed,
>high DTE.

Hi Roger,

Back in the high days of the BBS network, the Fido FAQ text contained a very similar mod to the 4040. The main difference was that the mod could be switched in and out under software control which has obvious advantages to anyone who, like me, will always forget to operate switches!

I had a utility programmed for me that would switch the port speed and run ST-Fax, restoring the port on exit - but ITMT I got this Falcon so the opportunity passed. Plus I chickened out installing the speeder!

Ah, memories-R-us! ;-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

782. Re: Soldering-floppy drive modification

Newsgroup: comp.sys.atari.st
Date: 1999-01-10 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77ak9isuh6@news7.svr.pol.co.uk>
Source record: 86594

On 8 Jan 1999 16:33:08 -, Alyre Chiasson wrote:
>I need to short both the disk detect and the HD detect switches (I have
>a 1040ST). My Mitsumi floppy drive has two black plastic pieces over
>each of the holes if a disk was inserted. I was expecting to find two
>leads after reading the modifications that one would have to make to a
>sony floppy drive but find three leads in my case. Do I short them all,
>or just a pair, if so which ones?

About the only way to find out would be to use an ohmmeter,
inserting/removing disks with various combos of HD and WP holes and work out
a truth table.

>The resistor that I need to desolder in the back is extremely small,
>perhaps 2 mm. What is the best way to remove it to the DSO pad without
>messing everthing up?

I managed to unsolder some surface mount resistors by heating first one and
then the other end whilst simultaneously pushing against the side with a
small screwdriver.

If it's only a jumper you could replace it by a solder blob or short piece
of wire.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

783. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3698fdce.4032578@news.freeserve.co.uk>
Source record: 86395

On Sat, 09 Jan 1999 13:29:49 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>> For a friendly OS I would stick with something like Magic.
>It was a joke, hence the smiley!
Yes, I gathered as much. Perhaps I should have placed a smiley on my
reply ;-)

Though on a more serious note I have played with all manner of OS's
and none have ever proven to be ideal!

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

784. update to website

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <3699e250152b1e0@telsa1.freeserve.co.uk>
Source record: 86396

Hi all,

I have just updated my website.
People having problems connecting to Freeserve via STinG can now
download the DIAL.SCR and DEFAULT,CFG files from my site.

Gordy

--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram.Oxford,U.K.

785. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <77ct2n$vq0$1@roch.zetnet.co.uk>
Source record: 86397

On 10 Jan 1999 18:09:32 , Peter Rottengatter wrote:

>> I wonder whether the best performance measurement might be to time a
>> fixed number of 'Pings' to your ISP using the STiNG dialer tools?
>
>No it's not.

:-) I changed my mind about this as soon as I had sent the message.
Of course I am wrong!!

>For measuring that, transfer a big file, either by ftp or http,
>and divide the size by the transmission time.

.. and to minimize the effects of v42 etc. compression it would be best
if this were an 'uncompressible' file, wouldn't it? Like a *.ZIP/LZH.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---

786. Re: Wizard of Wor clone?????

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990111090550.08433.00009768@ng-fu1.aol.com>
Source record: 86398

Quoting Mike Harvey

<<Al, have you made a desision on weather your reopening the Computer Dungeon or not? Where in Fl are you know. I'm in Jacksonville >>

Hi Mike!

Hope everything is going well with you!

Haven't really made up my mind yet on reopening. Have started to inventory the remaining stock I brought with me to Florida and put some things together. I'm located in Tampa, by the way.

Whether I reopen or not depends on a few factors, but the main one would be how much of a demand there is for the Dungeon. Running even a home based business takes a significant amount of capital for such things as phone lines, credit card machine accounts, UPS accounts, paper and office supplies, products to sell, etc. etc. It also take a LOT of time. But if there were sufficent demand for the products and services we offered and if sales allowed me to pay the business bills each month, I could be pursuaded. Running the Dungeon was always one of the most enjoyable things I ever did and I do miss it.

On the other hand, the remaining Atari retailers (such as Systems for Tomorrow and Chro-Magic) are doing a FANTASTIC job of providing all the new products and services that Atari users want/need/ request and with their excellent track record there just might not be any need for another business like the Dungeon.

Maybe I'll just put up a support website with info, links, and files that Atari users might want/need and include a "Garage Sale" type listing for my remaining inventory.

Time will tell, Mike. Thanks for asking and all your past support.

Al Horton

787. Great sex frm Amsterdam

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: mvfc@euronet.nl
Message-ID: <mvfc-1101991523050001@p605.asd.euronet.nl>
Source record: 86399
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

For the best 100% amateur sex from Amsterdam including Ben Dover Britain's bigest arse worshipper go to http://www.spurtonline.com.

788. Re: HDdriver Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Yann Lossouarn <tannoz@multimania.com>
Message-ID: <77d5f7$gn@newsup.univ-mrs.fr>
Source record: 86400

munkie@xs4all.nl a crit dans le message <778if6$e9g$2@news2.xs4all.nl>...
>ANYBODY ANY SUGGESTIONS?

First, you can try to use the D key during the boot, so that HD-Driver boot on the first partition it recognizes... It's not a solution, but at least you'll be able to boot up... :-)

Yann Lossouarn / Falk'Asso
Falk'Web : http://falkasso.atari.org
UTSI : http://utsi.atari.org

789. Re: CAF demo?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <mLqm2.27281$9S3.69154@nntpserver.swip.net>
Source record: 86401

Clayton Murray wrote:

>Does anyone know where I can get a demo of Cubase Audio Falcon? I already
>have Logic Audio, Audio Tracker, Edit Track, and a few other similar
>demo/shareware things, and I don't know what's wrong with me, but now I'm
>curious about CAF. ;-) I've already tried the Steinberg ftp sites in USA
>and Germany, and got some other items, but not what I'm looking for. And
>what's the deal with MROS?? Do you need to put it in the Auto folder, or
>what? Is it necessary? It doesn't have a file extension on it. Any help
>appreciated..... thanks.

There aren't any demo versions of CAF available. The only demo versions
which have been released from Steinberg are for PC and Mac :(If you've
tried a "demo" version that didn't work, you've tried a pirated copy...
(which was poorly pirated anyway...)
Steinberg's FTP-site contains an upgrade for those who don't have CAF 2.06
and you'll need the cartridge that's shipped with the original program if
you want to be able to run it.
Is there really a demo version of Logic Audio around? I'd like to have a
look at it then, so could you please give me the FTP-site? I'd like to try
it, to see why most people (me included) have chosen CAF instead... ;)
MROS is Steinberg's operating system, especially designed for music (Midi
Realtime Operating System) and is an essential part of Cubase.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

790. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77deor$fr0$1@news.campus.mci.net>
Source record: 86402

On 11 Jan 1999 00:25:31 , John M Rojewski wrote:

->>Ron,
->>
->>Newsie causes a hang on my TT when decoding attachments. I haven't been
->>able to figure out why.
->>
->NEWSie uses Munpack.ttp to decode base64 attachments. But can use
->either uud.ttp or an internal module for UUencoded. Does the hang
->occur on base64 only? If so, it is probably munpack.ttp, although it
->has never caused any problems on my Falcon. If it hangs on
->UUdecoding, verify if UUD.TTP exists in either the work or program
->paths, and if so, rename it to uud.ttx. If it still bombs with
->UUencoded, then send me a copy of the email or article.
->
->John

Hi John! Thanks for the reply. Well, UUencoded files work fine. I've got both UUD.TTP and MUNPACK.TTP disabled (.TTX). If I enable MUNPACK.TTP in my Newsie/work directory, it will correctly unpack the -1st- MIME file I try, but then, it interferes with Newsie in some odd way. After that first MIME file, it won't let me even d/l another file until I quit Newsie and restart it. (this is online). It shows the "0 bytes" marker in the window bar, but doesn't ever start.

Again, UUencoded files handled by Newsie internally are fine. Next MIME message I get, I'll forward it to you. (BTW, it does this on all MIME files I've tried-not just 1) Thanks again. ;-)

BTW, I'm using a Nemesized Falcon, 14 megs, running N.aes/Mint/Thing...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

791. Magic_PC help?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <77dibh$1pt$1@alexander.INS.CWRU.Edu>
Source record: 86403

HELP! Is there any way to get Magic_PC to read a scsi hard disk, including
a Zip 100 disk that has been TOS formatted?
It seems to read a zip drive, but only in DOS format!

Boris Cahan
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

792. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <9usm2.360$ha.1757@news15.ispnews.com>
Source record: 86404

On 6 Jan 1999 18:12:21 , Chris Cracknell wrote:
>I thought it would be nice to hear what everyone feels were the top 10
>Atari ST videogames.

I'll suggest more than ten, and in no particular order.

Prensorium, Shocker, Oxyd

I call these puzzle games. Are there others like these? I don't have the manual to Shocker or Oxyd so can't go very far into them. I think both are priced too high. They would have sold a lot more copies if they had a more reasonable price. Anyone want to sell me their Oxyd or Shocker book?

Prensorium is a great shareware game, and a real challenge. I registered it, and got the levels designer though it was so complex I haven't managed to create any new levels, yet.

More favorites:
Hector (attack of the mutant tomatos)
Kid GP, Dark Pearl, Kong (Dave Munsie classics)
Skystrike
Cudlee (Cudlee's Quest)
STrabble (my wife's favorite)
Drachen (a perpetual contest with my wife for best time on this)

Two Player Games:

Bubble Bobble (requires cooperation)
Midi-Maze (an ST Classic great)
MAZ (a great race to the finish line)
SquareOff (anothe Munsie classic)
COPNROB (kids love this one)
Marble Madness

Mr.Dash, a Boulder Dash type game. I tried to register but my mail was returned. It's from Germany, and the author is Paul Dehli. Does anyone know how to get in touch with Paul Dehli? Does anyone have a registered copy of Mr.Dash they would sell? The unregistered version allows for designing your own levels, but you can't save them.

793. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: dburns@world.std.com
Message-ID: <F5Ev2u.355@world.std.com>
Source record: 86405

bvkerkhof@gelrevision.nl (Bram van Kerkhof) writes:

>After installing Idealist 3.90 with english resource I regularly get
>the message *** String overflow *** after some time. The program just
>quits.
>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>Can anyone tell me wat is causing this problem?
>Thanks in advance.
>Bram

Me too.

:)

Glad I'm not the only one. It quits for me when I run the mouse over the right-side window with the filenames in it, at the bottom. An earlier version ran fine, although I gave up using it. Now that I have NVDI I want to try it again.

Dave Burns
Lowell, MA

794. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <3698af84.4262674@news.easynet.co.uk>
Source record: 86406

Well here's another top ten that probably won't surprise.

1. Frontier Elite 2. I was not disapointed with this great game but would have prefered less realistic space mathmatics. I wish he'd kept to elite type movement. Landing on one of the moons of Saturn and watching Satrun rise on the horizon is still a great magical computer moment which I won't forget.

2. Elite. Nice conversion although again a few black marks. Still fantastic space battles.

3. Jimmy Whites Snooker. I'm still amazed at how good the 3d engine and sound effects are. No matter how good computers get I don't think I'll ever have to buy another snooker game.

From here on in no particular order.

4. Archer Macleans Pool. Sorry about this but I love this too even though its similar to above.

5. North and South. I tend to dislike french games as they tend to be more impressive than playable. This one isn't that impressive but its fantastically playable.

6. Prince of Persia. A great combination of american design and decent french coding. One of the best Persia conversions. Better than Amiga anyway.

7. R Type. After seeing so many hopeless sideway scrolling sh/ups on the ST I was pleasently surprised by this great conversion.

8. Buggy Boy. One of the few 3D race games on the ST worth playing.

9. Supercars 2. As nice as it is its still pretty poor compared to the Amiga version.

10. Megalomania. Still the best god type game for me and quite funny too.

11. The above reminded me that Cannon Fodder should be in here too.

theres probably loads of great games I've forgotten.

795. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369a5944892d0@ping.be>
Source record: 86407

on Thu 07-01-99 04:35 Bram van Kerkhof wrote:

>After installing Idealist 3.90 with english resource I regularly get
>the message *** String overflow *** after some time. The program just
>quits.
>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>Can anyone tell me wat is causing this problem?
>Thanks in advance.
>Bram

Sorry, but so far I don't have a problem with it. I'm running freeMiNT
1.15.1-0.5/N.AES 1.2.0/Thing 1.27. I'm using also NVDI 5.01 and Olga 1.5

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

796. 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Karel Smolders <K.Smolders@village.uunet.be>
Message-ID: <77dm99$eq4$1@xenon.inbe.net>
Source record: 86408

Hello !

A week ago I posed a question to the group, about an emulator for 1st Word. I just wanted to thank everyone for all the helpfull suggestions ! In the end, I didn't have to use an emulator at all ! I found a small utility called ST2DOS at one of the suggested archives ! This 17K program simply enables DOS to read a TOS-formatted diskette. After a little editing, all my files were perfectly readable.

Thank you all !

Karel Smolders

797. Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: The GateKeeper <gatekeeper@nospam.demon.co.uk>
Message-ID: <n+hhZDAHbmm2EwWw@thedruid.demon.co.uk>
Source record: 86409

Hi

I have the following items for sale.

SOFTWARE.............

First Basic.............................2ukp + p&p

Metacomco Basic.........................5ukp + p&p

Prospero C Programing Dev, Language.....20ukp + p&p

Prospero Pascal For Gem.................20ukp + p&p

Fast Basic (Disc Version)...............7ukp + p&p

Neo Desk 3 Replacement Desk Top.........5ukp + p&p

Vip Intergrated Spreadsheet.............7ukp + p&p

Diamond Back 2..........................10ukp + p&p

Timeworks Partner.......................20ukp + p&p

UIS III.................................3ukp + p&p

STOS....................................8ukp + p&p

Kuma K-Spread 4 Spread Sheet...........25ukp + p&p

MicroSoft Write.........................15ukp + p&p

Stalker 3...............................10ukp + p&p

BOOKS

Abacus Atari ST Tricks & Tips.................................7ukp + p&p

Abacus Atari ST Machine Language.............................7ukp + p&p

The Atari ST Explored.......................................5ukp + p&p

ST Basic Source & tutorial (book only).....................3ukp + p&p

Atari Logo Source (Book Only)...............................3ukp + p&p

I'm open to reasonable offers on the above, and if you are local enough
to Bradford I'll even deliver any items you may want.

If interested Telephone me on 01274 412192

or Netmail

2:250/303.0@fidonet.org
90:100/402.0@nest.ftn
95:110/202.0@fanfiles.ftn
51:6/402.0@atarinet.ftn
100:101/102.0@turbonet.ftn

Oe E-mail SBarszcz@thedruid.demon.co.uk

-!- Mr Happy V1.02 AutoNote [IOS-Mail 0.91pl9 ï¿½eta]
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

798. ST-Guide trouble

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: The GateKeeper <gatekeeper@nospam.demon.co.uk>
Message-ID: <heDgxHANcmm2Ew15@thedruid.demon.co.uk>
Source record: 86410

Hi

b> I can't get ST-Guide to work well. It loads from an ACCS folder
b> (under Magic 5.04) and always tries to find the HYP in that same
b> folder. I have set a path for these HYP-files in STGUIDE.INF but
b> that clearly has no effect. If another program calls ST-Guide things
b> go wrong in the same way. Any help would be appreciated, thanks,
b> Joost.

This is my Inf File mate, and that works OK, your welcome to use it to try
and get yours working mate.

Bfn Ste

```
# ========================================================================
# Please edit this ST-Guide INF file to your requirements
# ========================================================================
#
# Read this!
# This file can be edited in any ASCII text editor (eg Everest)
# If you experience any problems with ST-Guide try removing
# ST-GUIDE.INF altogether. ST-Guide then uses its internal defaults.
# If the problem goes away you'll know something is wrong with your
# ST-GUIDE.INF file.
# This file is configured by default to run from Drive C: but anyone
# running a floppy based system can simply change each occurence of
# C: to A:
# By default ST-Guide looks in the root directory of your boot drive
# for a 'GUIDES' folder which can be used to store all your 'HYP and
# 'REF' files.
# Lines preceded with a '#' symbol (like this one) are comments and
# ignored by ST-Guide.
#
#
# ST-Guide options:
# -----------------
# Default search path, where ST-Guide looks for 'HYP' hypertexts:
PATHS=E:\STGUIDE.14E\GUIDES
#
# Default directory ST-Guide opens when calling the File Selector.
# The Hypertext ComPiler (HCP) also compiles to this path:
HYPFOLD=E:\STGUIDE.14E\GUIDES\
#
# A list of file extenders and paths to external viewers may follow:
C=
```

```
IMG=C:\1STGUIDE.ACC
#
# An external viewer, which must be memory resident can be used to
# display unknown file types:
EXTVIEW=NOTICE
#
# The hypertext file to be loaded via the ST-Guide 'Catalog' option or
# when ST-Guide is started without parameters:
HYPTOP=E:\STGUIDE.14E\GUIDES\CATALOG.HYP
#
# The file used to find references:
REF=E:\STGUIDE.14E\GUIDES\ALL.REF
#
# ST-Guide can use GDOS screen fonts if loaded, the code determines the
# font used. Refer to main documentation for syntax details:
#FONT=98,9
FONT=1,10
#
# The following three variables are only relevant in colour resolutions
# and are ignored in monochrome resolutions.
# TXTCOLOR Displays text in the specified colour.
# REFCOLOR Displays references in the specified colour using the
# normal typestyle (NOT bold and underlined).
# BCKCOLOR Background colour for ST-Guide windows.
#
# Default colours (Note! Your system may change these values!):
# 0=White 1=Black 2=Red 3=Green
# 4=Blue 5=Cyan 6=Yellow 7=Magenta
# 8=Grey 9=Dark grey 10=Dark red 11=Dark green
# 12=Dark blue 13=Dark cyan 14=Dark yellow 15=Dark magenta
TXTCOLOR=2
REFCOLOR=3
#BCKCOLOR=8
#
# If this option is active (the value is irrelevant) a right mouse key
# click is interpreted as 'Retrace'.
#RIGHTBACK=
#
# If this variable is active, clicking on 'normal' text does not cause
# ST-Guide to search for references.
#REFONLY=
#
# HCP is used to compile STG files into HYP files. STool uses this entry
# to find HCP and compile:
HCP=E\STGUIDE.14E\HCP.TTP
#
# The number of spaces a tab will be expanded to is set here:
#TABSIZE=4
#
# This variable is provided to install ARROWPATCH. This patch corrects a
```

```
# bug in the AES which prevents the scroll bars in windowed accessories
# from working correctly with certain TOS versions.
# If you exerience this behaviour activate this patch ON (by removing
# the preceding #).
# This patch is not needed if you are running WINX, MagiC, MTOS or
# already have the ARROWPATCH installed globally.
#ARROWPATCH=1
#
# The first two values set the top left corner of the window. The
# next two values set the bottom right corner for the ST-Guide window:
#WINSIZE=100,100,400,200
#
# This file will be loaded automatically if ST-Guide is started without
# parameters:
DEFHYP=ST-GUIDE.HYP
#
# These options are used automatically when HCP is called:
#HCP_OPT=
#
# Hypfind is called by ST-Guide to search for search masks in all pages
# in the current hypertext.
HYPFIND=E:\STGUIDE.14E\HYPFIND.TTP
#
# Whenever 'Print' is selected output is sent to the Clipboard and
# Re-directed to this listed application for output:
#PRINTER=C:\ILIST.ACC
#
# Path for Remarker:
# Without '!' preceding the path Remarker is automatically started on
# opening ST-Guide.
# With '!' preceding the path Remarker is started using [Alternate]+R
REMARKER=!C:\ST-GUIDE\REMARKER.PRG
#
# These options pass parameters from ST-Guide to HypTree:
#HYPTREE_OPT=
#
# TO call STool from an ST-Guide hypertext:
$STOOL=E:\STGUIDE14E\STOOL.TOS
#
#
# RefCheck options:
# -----------------
# Path to RefLink for REFCHECK:
REFLINK=E:\STGUIDE.14E\REFLINK.TTP
#
# Default REFCHECK options used if no command line is passed:
REFCHECK-OPT=ads
#
#
# KATMAKER options:
```

```
# -----------------
# Output filenames in the hypertext without extenders
KM_SHORT
#
# Display filenames in the hypertext in lower case characters
KM_SMALL
#
#
# HypTree options:
# ----------------
# Here the default size of the HypTree window can be displayed.
# If these variables are defined, the size and position of the last
# window will be used subsequently.
HT_WINSIZE=40,40,100,200
#
# Using this switch you can decide whether all pages are visible
# when a hypertext is first opened (0 = No, 1 = Yes)
HT_OPENALL=1
#
# This variable sets the position of the triangle in the window
# 0 = next to the text, 1 = On the left hand margin of the window.
HT_MACLIKE=0
#
# The following command line is sent to HypTree from ST-Guide (via
# VA_START) after the user double clicks on the menu bar title in any
# hypertext page. The following strings are replaced with the actual
# values when called:
# %p Pathname of the hypertext file
# %n Name of the hypertext file (without path)
# %s The internal name of the hypertext page
HT_CALLSTG=-s1 %p %s
#
# The following command line is sent to ST-Guide from HypTree as soon
# as the current hypertext is closed:
HT_STOPSTG=-s0
#
# That's it!
--
Klingon adaptation of Earth sport: Full-contact golf.
-!- IOS-Mail 0.91pl9 ï¿½eta
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

799. Re: Civilization on the Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Stephen Barszczak <SBarszcz@nospam.demon.co.uk>
Message-ID: <jOlgVKAUdmm2EwV0@thedruid.demon.co.uk>
Source record: 86411

Hi

>> Does anyone know if its possible to run Civ from Hard Drive on a
>> Falcon?

I've had it running from the HD on my STE with Tos 1.62

Bfn Ste

--
"Hat? What hat? That's a helipad for munchkins." Guinan
-!- IOS-Mail 0.91pl9 ï¿½eta
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

800. User Group - Manchester

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Stephen Barszczak <SBarszcz@nospam.demon.co.uk>
Message-ID: <h+FgZOAXemm2Ew3G@thedruid.demon.co.uk>
Source record: 86412

```
Hi

a> FROM: atarimad@zetnet.co.uk (AtariMad)
a> Organization: Zetnet Services Ltd
a>
a> The first meeting of the Manchester Atari Group will be held on the
a> 31st January (Sunday) 1999.

Good luck mate, hope all goes well:-))

Bfn Ste

--
Is that a tribble on your head or is this a Bad Hair day?
-!- IOS-Mail 0.91pl9 ï¿½eta
! Origin: ***The White Rose Atari Group*** (95:110/202@FANFILES.FTN)

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

801. Re: HDdriver Falcon problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <369A6697.8657FBCE@cfc.dnd.ca>
Source record: 86413

you want to boot off the Quantum prodrive?!
Once you have configured and installed hd driver, attempt reboot.
if booting unsuccessful form external Quantum, boot from floppy again,
start hdutil, and open hddriver.sys on your c:\ partition.
guaranteed not be the way you set it up!
check all settings and change to correct ones, save(install) on boot
disk again (overwriting previous)
reboot should now work.
hope this helps
ken

munkie@xs4all.nl wrote:
>
> Hello Atarians out there.
>
> I have a problem installing HDdriver on my Falcon with an external SCSI Quantum
Prodrive.It has partitions CDE,but HDdriver recognizes them as DEF.When i install
HDdriver,the Falcon will not boot probably because Atari can only boot from C.
> ANYBODY ANY SUGGESTIONS?
>
> P.S. Next time a PC user nags you,ask him where his 1990 AT is right now...

802. Re: Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <77dpqr$4eh$1@irk.zetnet.co.uk>
Source record: 86414

On 9 Jan 1999 15:20:47 , "Pera Putnik" wrote:
>
>Trystan Negus wrote in message <771ovriba1@guardian.matra.co.uk>...
>>Considering my ineptness with anything like this, is there anyone out there
>>who'd make one up for me (for money, obviously)?
>>
>
>
>Yes, Mario Becroft from (far) New Zealand:
> mb@tos.pl.net
> http://www.pl.net/~mario/
>
>There's also me in the UK.....I use Mario's kits to install internal 2.5"
(it's possible a 3.5 will go, I'll have to experiment....) into STFM's.....his
solderless STe one should eb out any day now too....I d o a lot of other
hardware bits and bobs for ST's and Falcons too...email me for more details.

Website coming soon.....

chrisc

chrisc@zetnet.co.uk

803. Re: Anime Games For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <77dq3t$4eh$2@irk.zetnet.co.uk>
Source record: 86415

On 9 Jan 1999 17:13:47 , Chris Cracknell wrote:
>Are there any games for the Atari ST that are based on Anime series.
>The only one I know of that comes close is Battletech but it's not Anime
>series. Well, maybe you could count Bubble Bobble but it's kind of
>backwards since the game inspired an Anime series.
>

I'd be interested too, also in a KiSS dolls viewer...I've got STFM (TOS2.06) STF (TOS 1. dunno) and a pair of Falcon's (TOS4.04, one with a Nemesis and soon to have an Eclipse and a Tempest)

chrisc

804. Re: Ste Graphic Cards?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <77dqcs$4eh$3@irk.zetnet.co.uk>
Source record: 86416

On 11 Jan 1999 04:51:36, "Mark Phillips" wrote:
>
>I think system solutions still do them, not sure though.
>
>Try them. sales@system-solutions.co.uk

Some time this year there should be a fairly serious upgrade for the ST (FM and e) that will include SVGA graphics, hopefully will do 1024 x 768 x 256, possibly higher, also IDE port, 030 processor and TTRAM....Like I said, hope to release this year.....

chrisc

>>Was wondering if any graphic cards were created for the STE that would
>>allow a resolution of 640 x 480 in 16 colors or better on a VGA, SVGA or
>Multi-
>>Sync monitor?
>>
>>phantomm@kih.net
>
>
>.

805. TT Wanted.

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Georgios Labiris <labiris@usa.net>
Message-ID: <369A72E3.6166D77F@usa.net>
Source record: 86417

TT wanted in Europe!
George.

806. Re: 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: zap@REMOVETHIS!42.jpcinet.co.uk
Message-ID: <MPG.11048378609dbdd1989a3a@news.jpci.net>
Source record: 86418

Hey froods! Some hoopy guy called Karel Smolders said that....
> Is this a classic question ? I have an Atari 260 ST in the attic, which
> served me well while it was still functional. Now I have thousands of pages
> of text under 1st Word (the word processor provided with it), which I cannot
> use in my current PC environment.
>
> My search for an emulator of sorts on the net has been in vain. Anybody out
> there know where one can be found ?

Well, why don't you get Pressworks or Green Street Publisher? These are
the successors to Timeworks and import 1st Word stuff perfectly.

Go to www.gstsoft.com for details.

--
==========
Dave Denscombe (aka Zaphod) ICQ: 3719723
E:Mail: zap@42.jpcinet.co.uk Web: http://www.42.jpcinet.co.uk
---
"Dammit! I've ran out of sayings!" - Me
==========

807. Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Torbj|rn Gild} <d98gilda@dtek.chalmers.se>
Message-ID: <Pine.SOL.3.96.990111230815.9046B-100000@kleise.dtek.chalmers.se>
Source record: 86419

Hi!

I have just recently got myself another falcon, so now I have two. I thought it would be nice to connect them into some sort of network, so I tried using STinG for that. It`s just that I`m not exactly a pro when it comes to networks, and as yet I haven`t succeeded. I use a null modem cable connected to Modem 2. The cable works perfectly in Connect 2.46, but when trying it with STinG nothing happens when I try to ping the other computer. The ROUTE.TAB file, on both computers, looks like this:

1.1.2.0 255.255.255.0 Modem 2 0.0.0.0
0.0.0.0 0.0.0.0 Modem 2 0.0.0.0

One of the computers has its IP on Modem 2 set to 1.1.2.0, and the other has 1.1.2.1

At first I tried using a Centronics cable, that I built according to the instructions that come with ParallelCopy 3.01. The cable works perfectly together with ParallellCopy, so I had hoped that it would work with STinG too. Since I don`t know what the proper network settings should be like, I couldn`t determine wether the problem came from the cable or my settings. I therefore built a null modem cable also, but it still doesn`t work.

There is one difference when using the Centronics port instead of Modem 2: When viewing the Statistics using the Dialer and when using Modem 2, I noticed that packets are constantly being sent between the two computers. But one of the computers keeps dropping the packets, and the other computer doesn`t get back any packets. When using the Centronics port instead, no packets are sent by any of the computers.

Of course I change `Modem 2` to `Centronics` on the first line in the ROUTE.TAB file, when I use the parallel port.

Regards
Torbjorn

808. Re: KiSS Doll Viewers/Creators For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1088.7680T1224T226@canit.se>
Source record: 86420

Den 09-Jan-99 23:13:46 nedtecknade Chris Cracknell (ad329@james.hwcn.org)
f�ljande:

>Anyways if there are any KiSS Doll fans out there who know of
>Viewers/Creators for the ST please let me know as well as the URL where I can
>find one. If there are any Atari ST Programmers out there looking for a
>project to take on, maybe you might want to think about making a KiSS Doll
>Viewer/Creator for the Atari ST.

I'd like to see that, too. Unfortunately, I know of no such program for the
ST. If any skilled programmers would be interested, the Amiga PlayFKiss
distribution comes with source code in the E programming language, which might
provide some pointers.

--
Iggy Drougge http://www.canit.se/~optimus/ optimus@canit.se

Sailor Moon and Transformer freak!

Sailor Moon in Sweden: http://www.canit.se/~optimus/sm/

"Thi vad der giver et Folk Selvbevidsthed, er den F�lelse, at det har en stor
Historie. Og den den F�lelse skal Kunstnerne give Folket."
N.L. H�yen (1798-1870)

809. Re: Anime Games For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1134.7680T1205T2587@canit.se>
Source record: 86421

Den 09-Jan-99 23:13:47 nedtecknade Chris Cracknell (ad329@james.hwcn.org)
f�ljande:
>Are there any games for the Atari ST that are based on Anime series.
>The only one I know of that comes close is Battletech but it's not Anime
>series. Well, maybe you could count Bubble Bobble but it's kind of
>backwards since the game inspired an Anime series.

```
According to an old C&VG, Area 88 was to be released for the ST under the name
of "U.N. Squadron", but that's the only one I can come up with.
If you just want some cute anime graphics, Rodland might be available in an
Atari conversion as well.

--
Iggy Drougge Y Member of Convergence International
optimus@canit.se | (http://www.convergence.eu.org/)
http://www.canit.se/~optimus/ | -For free choice in computing! __
A1200/28/6/80 | Member of Team Amiga __///
C128D, C64, 1541 | -For the creative mind! \XX/
```

"Thi vad der giver et Folk Selvbevidsthed, er den F�lelse, at det har en stor
Historie. Og den den F�lelse skal Kunstnerne give Folket."
N.L. H�yen (1798-1870)

810. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369a6b0e24737f1@zetnet.co.uk>
Source record: 86422

On Saturday 09-01-99 14:01 (GMT) Roger Cain wrote:

RC> Yes. This upgrade (and the DIY 4040 chip upgrade) completely ignore
RC> any software clock settings and just do their own thing which is why I
RC> built a revert-to-normal switch into my old 4040 mod. so that I could
RC> handle applications (e.g. fax) which would not tolerate the fixed,
RC> high DTE.

Hi Roger,

The TUS port upgrade includes such a switch :-) I usually forget all
about it, as I only ever dial Zetnet.

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

811. Serial test results (was Re: Serial Port Upgrade)

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369a6b0e24737f2@zetnet.co.uk>
Source record: 86423

On Sunday 10-01-99 16:25 (GMT) Derryck Croker wrote:

DC> On 8 Jan 1999 20:57:28 G, Misha O'Neill wrote:
DC> >
DC> Hi Misha!

Hi Derryck,

DC> >Here's my practical experience...
DC>
DC> And valuable too - looks like you've got some work to do over the weekend -
DC> it's way too cold, wet and windy to do anything else than work over a warm
DC> ST! :-))

Well, as it turned out, Sunday was a lovely day, and of course other
things came up over the weekend :-) But, I managed to do a fair
amount of checking...

DC> >One thing to check while I do is what difference in performance I _do_
DC> >get, rather than what I _think_ I get. I'll be sure to be thorough...
DC>
DC> OK, don't forget to pass on your conclusions!

OK, then. I dunno where I got that figure of ~2500cps from <shrug>,
but broadly speaking, whatever I did to my setup - changing FastRAM
flags and all that - I get the same results (in CPS):

| Port upgrade
| Off | On
------+-------+-------
68000 | ~1800 | ~3100
68020 | ~1800 | ~3100

This is d/l'ing a 350K .zip from my web-site, so as to minimise 'net
latency (all within Zetnet). And running under MagiC 6, STinG, CAB
2.7demo, OVL 1.3015B, with FastRAM in use whichever processor was
active.

So, the Veloce+ doesn't do anything for the port upgrade directly, but
of course, it _does_ make the whole rest of the system that much
faster :-) I'd say that when you're doing several on-line things at
once, say mail & news d/l, and ftp or www too, is where the Veloce+
wins...

The strange thing I've found, to do with the 'net speed problem I've
had under MagiC 6, is that enabling background DMA causes it: the same
CAB d/l will slow to ~900cps, with looong hesitations, and STinG's

stats shows a lot of dropped data on modem1 after disconnecting :-/

This is with CBHD 5.02. But the _exact same_ setup, just using MagiC 4
instead, works fine with background DMA enabled <frown & shrug>.

Anyroad, I'm still not finished testing. But it'll have to wait until
at least the end of the week...

DC> This does seem to be a solid piece of kit, with only the price of the
DC> non-standard extra memory hanging over it. Bit like the early Marpet memory
DC> upgrades in that respect. Worth buying tho' I think.

Absolutely :-)

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /
DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /--/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

812. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369a6b0e24737f3@zetnet.co.uk>
Source record: 86424

On Sunday 10-01-99 16:25 (GMT) Derryck Croker wrote:

DC> On 8 Jan 1999 21:05:20 G, Misha O'Neill wrote:
DC> >
DC> >Well, I've only seen it once ;^)
DC>
DC> That _must_ be good news! :-))

:-)

DC> >I'll certainly keep that in mind. See my other post for what's going
DC> >on ATM - it'll have to be after that's sorted out...
DC> Please do - there's plenty of time! :-))

Yup, I suppose I'm too late for AC#12, which means #13 instead...

DC> >ï¿½Que?
DC> Simply that you'd already corrected the table before my reply went out -
DC> since I only log in once a day and work offline (Off Line Reader) then there
DC> will always be a lag.

Ah - I'd lost track of that detail. All makes perfect sense now... :-)

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /
DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /--/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

813. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369a6b0e24737f4@zetnet.co.uk>
Source record: 86425

On Monday 11-01-99 13:07 (GMT) Roger Cain wrote:

RC> On 10 Jan 1999 18:09:32 , Peter Rottengatter wrote:

Hi Roger, Peter,

RC> >For measuring that, transfer a big file, either by ftp or http,
RC> >and divide the size by the transmission time.
RC>
RC> .. and to minimize the effects of v42 etc. compression it would be best
RC> if this were an 'uncompressible' file, wouldn't it? Like a *.ZIP/LZH.

Well, I did my testing (see other post for results) with a .zip on my
web-site, to try and get the shortest route over the internet that I
could <g> as well.

I didn't think of timing the transfer (just relied on CAB's cps
reporting), but the results were fairly consistent over several d/l's
for each setting. The file came through pretty much non-stop every
time, so go figure from that ;-)

Well, I'll do the tests again, with stopwatch to hand, later in the
week...

RC> ---
RC> Roger Cain, Manchester, UK NeST:90:100/103
RC> TT 6Mb/MagiC 5/NVDI 4
RC> ____

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

814. Re: NEWSwatch 2.50 released

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <369a6d642646900@zetnet.co.uk>
Source record: 86426
Cross-posted to: comp.sys.atari.st,demon.ip.support.atari

On Saturday 09-01-99 16:39 (GMT) Gary Priest wrote:

GP> NEWSwatch 2.50 is now available from my web site. It's been a long time in
GP> the making, but is now finally released!
GP>
GP> The *biggest* change since 2.11 is the addition of a very flexible KILL
GP> processing facility. There are many other changes too, so please give it a
GP> try!

Hi Gary,

That 'mode reader' feature helps a lot :-) And the command line
options...

I may not use the kill processing, but it's been worth the wait
nonetheless :-))

GP> Gary
GP>

Cheerio,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

815. [help] request: docs for 19' Protar proscreenTT (hs!)

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: zebule <flforleo@nordnet.fr>
Message-ID: <WS.3699349a.00403056.flforleo@nordnet.fr>
Source record: 86427

Hi !!! and good year ...

Well, I have a big problem, cause my protar 19' procreenTT is out, so I would like to find informations docs and diagrams about this monitor

So if it's possible to have everithing about it I should be happy, cause I really like to repear it ... my TT is now single !!! and I work at the moment on the 15 years old 1040 stf so much hard believe me ...

Thank's for yours answers

Zbule ...

ps: answer by mail please cause I don't have un HD and with wensuite all the save info go to the 720 k floppy disk thank's

816. FS: Atari Mega ST2 system

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <369a879f.6363488@news.cortland.com>
Source record: 86428

Greetings!

Okay, so here's the deal. I auctioned my Atari Mega ST2 system off on eBay. Then the top four (yes, all four!) either flat out flaked out or had already purchased systems by the time I figured out that the first gut was a flake. Bad Karma! Because I want to avoid any more eBay charges, I am going to offer it here for a price substansially lower than the auction price - $125.00 or best. You pay the actual shipping costs to be calculated. It's all boxed up and ready to go. The system is:

Atari Mega ST2
Atari SM 124 Monitor
Keyboard, Mouse, power and connecting cords.

All in great shape, virtually no scratches, or blemishes. All works perfectly. No software (sorry, if I had some I'd probably keep it!). I don't know how to tell which version of TOS is on it or how much memory (I'm guessing 2 megs) but I'll be glad to try to answer any questions you have.

You can see a picture of it at:

http://members.tripod.com/~CameronVinyl/atari.jpg

The address is case sensitive.

Please reply by email or phone.

Kevin King
legalrender@kinn.com
(360)871-2745 before 8p PST

Oh yeah! Trades for Amiga stuff, Zip or Syquest SCSI drives, 56k external modem, color inkjet printer, ??? welcome, let me know what you have!

817. FS/Offer: Atari SMM804 Printer Manual

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <369a892e.6762211@news.cortland.com>
Source record: 86429

Greetings!

Something which I have no use for but maybe you do!

Atari SMM804 Dot Matrix Graphics Printer Manual. Spiral bound, 117 pages, specs, pinouts, etc.. Perfect shape, with registration card and subscription offer card for Atari Explorer magazine (save 50%!).

If it's worth something to you, let me know! I need to clear stuff out for an upcoming move.

Thanks! Please reply by email or phone (before 8p PST)

Kevin King
legalrender@kinn.com
(360)871-2745

818. Re: creating key with pgp

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <369a8d801f7883a0@my-ste.demon.co.uk>
Source record: 86430

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sun 10-01-99 14:02 Gordy & Mandy wrote:

>on Sat 09-01-99 15:25 David Bolt wrote:
>
>>>Do you use pgpshell or pgp.ttp directly?
>>
>>Neither, I use a small prog that Okami thinks is the editor but calls the
>>editor and PGP in turn. I origonally wrote it for Newsie but modified it
>>to work with Okami when I swapped over.
>>
>>If you want a copy of it, you can find it at
>>
>><URL: http://www.my-ste.demon.co.uk/download.htm>
>
>Thanks for that.I downloaded it and installed it.I am now faced with
>another problem that when I click on edit in Okami.I write my message
>and save it and a dialog comes up for pgpshell.I put in my password,
>click on sign and pgp does its stuff.When pgp is finished an error
>message comes up saying error merging file.I set it up for Newsie as
>well but I get the same results.
>
>Any ideas?

Er, no. I put in the error checking code, just in case but I've not had
it display any error messages. I did get a few other errors while
debugging but that wasn't one of then. Anyway, have a look in your mail.
I've extended the error checking so it'll give a better idea about where
the failure is occuring.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpmLUA7+qeA2fy0RAQGjgwIAoFGf3iW5eszX+PySQBMxO2Ni9YQk1iHp
NSAGkF0P1tJ6sahXSDFuJGxXbwr1D78Ciz3T8dsqBTNUHq+4jEGQ4Q==
=e2+M
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
```

V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Some Do, Some Don't, Some Will and Some Won't.

819. Atari STuff needed:

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <77enas$i8e$1@news.sasquatch.com>
Source record: 86431

I need the following goodies to complete my system:

a visual composition program (like Deluxe Music Construction Set or
something similar) that will work on a 520ST w/Tweety Board

an SF314 or equivalent DSDD FDD

ST keyboard

Please let me know if you've got any of these items and wish to part with
them.

Thanks!
Louis

820. Atari ST technical questions:

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <77eo09$j35$1@news.sasquatch.com>
Source record: 86432

Any help would be much appreciated...

How can I tell what version of TOS I have on either of my old 520STs?

Does anyone know the difference between the Rev E and Rev H motherboards on the 520STm?

The sound chip on one of the STs has a strange modification done to it where a funny little red and black resistor has been draped across it. Is this a problem?

Can I upgrade either machine to 1MB or beyond without hacking the motherboard too badly?

I have a Tweety Board I would like to install on one of these machines and there are three RCA style outputs marked "A", "B" and "C". Why are there three for only STereo sound?

If anyone can answer any of these questions for me, I would greatly appreciate it.

Thanks 1,000,000!
Louis

821. Re: KiSS Doll Viewers/Creators For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <77ej20$hh1@james.hwcn.org>
Source record: 86433

In article <1088.7680T1224T226@canit.se>, Iggy Drougge <optimus@canit.se> wrote:
>Den 09-Jan-99 23:13:46 nedtecknade Chris Cracknell (ad329@james.hwcn.org)
>f�ljande:
>
>>Anyways if there are any KiSS Doll fans out there who know of
>>Viewers/Creators for the ST please let me know as well as the URL where I can
>>find one. If there are any Atari ST Programmers out there looking for a
>>project to take on, maybe you might want to think about making a KiSS Doll
>>Viewer/Creator for the Atari ST.
>
>I'd like to see that, too. Unfortunately, I know of no such program for the
>ST. If any skilled programmers would be interested, the Amiga PlayFKiss
>distribution comes with source code in the E programming language, which might
>provide some pointers.
~^~^~^

822. CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <77bfirari1@nnrp1.dejanews.com>
Source record: 86520

Hi everybody,

Can someone tell me where I can find the last OVL for CAB and MiNT?
(Please, answer by e-mail.) Everything already said...
See you later.

==========
Remi Villatel
maxilys@normandnet.fr
==========

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

823. FS: Atari Falcon system

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: ambisextress@my-dejanews.com
Message-ID: <77bj06dec1@nnrp1.dejanews.com>
Source record: 86521

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=55301890

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

824. Re: Captive Query

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <916011988-495211AEicMi@ebox.tninet.se>
Source record: 86522

>Subject: Captive Query
>From: ad329@james.hwcn.org (Chris Cracknell)
>Date: 9 Jan 1999 17:13:42 -0500
>
>I've never seen or played the game Captive that so many of you are talking
>about in the Top 10 ST Games thread.
>
>Would somebody like to give me a rundown on the game. What type of game is
>it? What is the gameplay like? What is the plot (if any)?

The futuristic Dungeon Master in space.

Made by Anthony Crowther for Mindscape.

At first, you don not have any weapons, ammo or special devices for your four robots. Their experience is low, strenght etc. When fighting aliens, there is lots of them in different shapes, you get more and more skills. When you smash them down, at first, with your bare hands, they drop money on the floor, collect them and buy first knifes, swords, axes, pistols, shotguns to lasers and cannons. You have to buy ammos as well, there is a chinease salesman in special locations, that fix your droids body-parts etc.

Doors are often closed through the game, some aliens wears clipboards that opens them up. You also buy heavier and heavier armor for your droids, and so on. A really timeconsuming game.

You travel in space between the level planets in a special order with help of planet probes that you collect in each level. Devices, such as radar, mappers, body scans etc helps your droids go further through the game. You have to buy them as well. There is powerpoints in some places that you use to power up your droids or fill reacharger batteries with.

Just, like AtariMad wrote.

Well, a pre-pre Wolfenstein 3D look-alike game...

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

825. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <916011974-492683AEicMi@ebox.tninet.se>
Source record: 86523

>Subject: Re: The Top 10 Atari ST Games
>From: "AtariMad" <atarimad@zetnet.co.uk>
>Date: 9 Jan 1999 22:19:48 GMT
>X-Newsreader: Microsoft Internet News 4.70.1162
>
>Did you know that dropping a flambos gas canister into fire and picking it
>up again increases the amount of ammo in it from 20 to 60 :)

Forgot about that, but now when you mentioned it. Thanks!

I am only on planet eight, first mission. There is some levels
to pass, hugh... I can save my position, any time, but, this game
makes me creepy. Splendid, that a old game like this, actually
can get on me like this, thinking about all these 3D-games of today.

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

826. Re: Still need Mega ST Keyboard info

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36993cfe8b90f0@xs4all.nl>
Source record: 86524

Hello Chris,
you wrote

>I still need some info on the Mega ST's keyboard port

Go the Hyperlink Launchpad
http://www-atari.nvg.ntnu.no/launchpad/atari_faq.html
and get Atari ST FAQ 3. Good luck, Joost.

--

Joost Bataille email: bataille@xs4all.nl
---

827. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <77bgdr$r88$1@nnrp02.primenet.com>
Source record: 86525

On 6 Jan 1999 13:01:10 G, Bill Freeman wrote:
>On 5 Jan 1999 00:52:53 , DarkChyld [Ronald J. Hall] wrote:
>>
>> Odd that these 2 programs cause my system to hang up/and or have to put
>> Newsie asleep/re-awaken it to get it to respond again, and doesn't do
>> anyone else this way...
>>
>
>Ron,
>
>Newsie causes a hang on my TT when decoding attachments. I haven't been
>able to figure out why.
>
NEWSie uses Munpack.ttp to decode base64 attachments. But can use
either uud.ttp or an internal module for UUencoded. Does the hang
occur on base64 only? If so, it is probably munpack.ttp, although it
has never caused any problems on my Falcon. If it hangs on
UUdecoding, verify if UUD.TTP exists in either the work or program
paths, and if so, rename it to uud.ttx. If it still bombs with
UUencoded, then send me a copy of the email or article.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

828. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <77bgrs$r88$2@nnrp02.primenet.com>
Source record: 86526

On 7 Jan 1999 16:02:29 G, Slc.Dennis Bishop wrote:
>On 7 Jan 1999 01:16:13 G, John M Rojewski wrote:
>>
>>What do you mean by 'concurrent emails'. Concurrent means 'at the
>>same time', and NEWSie has only a single socket to the mail server,
>>which means that mail is sent (and receive) one at a time, one
>>following the next.
>>
>>I will test this myself.
>>John
>>
> On my TT/030, if I use either the nickname OR the address book
>and I try and ATTACH the same file to more than one e-mail, the
>only one to recive the attachment is the very 1st one it's sent
>too. So instead of sending the file as an attachment, I've had to
>use the base64 encoding, as it has done the same thing when I
>tried UUecoding.
>
I did try the UUencoding, and it only worked for the first time.
The problem was using the frepoen() command. I have now changed to a
standard fopen() and can generate mutliple uuencoded attachments in a
single run of the program. Sorry for the lack of detection of this
kind of thing. I guess I don't send a lot of email with attachments.

The change is in 0.94 (not beta tested version). I will be available
in a week of so.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

829. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <77bn6h$jag@usenet.pa.dec.com>
Source record: 86527

In article <7753s5$sj9$3@news3.Belgium.EU.net>, <dennis.vermeire@ping.be> wrote:
>> soon cable internet will be here (have to find a way to hook it up to the
>> Falcon030, I know it's possible).
>In the town where I live cable-internet is already a fact of live, sadly not

Over here on the other side of the globe, Singapore is also starting to be cable-internet ready with all flats/apartments (including mine) have cable wired in by the government for free. But I need to subscript for cable TV/Internet access otherwise I only get the local broadcast TV channels.

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

830. [web] Atari clone page update

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: atari@bright.net
Message-ID: <77bqfp$c08$1@cletus.bright.net>
Source record: 86528

I've reorganized the clone directory, hopefully it's a bit
easier to use. Please report an errors and such...

Thanks

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

831. Re: Ste Graphic Cards?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Mark Phillips <mark@ataribloke.freeserve.co.uk>
Message-ID: <77bvu7$ps2$1@news6.svr.pol.co.uk>
Source record: 86529

I think system solutions still do them, not sure though.

Try them. sales@system-solutions.co.uk

Mark.

Phantom <phantomm@kih.net> wrote in message
news:369953df.0@news.dbtech.net...
>Greetings Atari Folks,
>
>Was wondering if any graphic cards were created for the STE that would
>allow a resolution of 640 x 480 in 16 colors or better on a VGA, SVGA or
Multi-
>Sync monitor?
>
>phantomm@kih.net

832. WTB: Atari 1435 Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <36998F94.6B2BB073@worldnet.att.net>
Source record: 86530

```
Wanted:

Atari 1435 Monitor.

Curt
```

833. Re: How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3699B688.F94C27F@directprovider.REMOVETHECAPITALS.net>
Source record: 86531

```
Dieter Peissl a ï¿½crit :
>
> since i suspect my MEGAFILE 30 exhausting life rather soon (huh... ),
> i urgently need to get some replacement.
>
> so:
> anybody knows how to connect a SCSI-drive to a MEGA ST 2 harddisk-port?
> will i need an interface card or can i do it with a custom-soldered cable
> connection?

Check out the Quick FAQ.

You need a SCSI host adapter. You can't just build a cable, because this
adapter has some active electronics inside with a GAL chip that has to
be programmed. You can buy one for 76 Euros (wow!) at any Atari dealer.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

834. Re: How to connect Mega ST 2 <==> SCSI drive?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3699B77A.F82422D@directprovider.REMOVETHECAPITALS.net>
Source record: 86532

Dieter Peissl a ï¿½crit :
>
> >I use Syquest EZ-135 SCSI drives and run it thru a Link II or Link 97
> >host adaptor card.. Works fine on my Mega ST4.
> >
> >Mike
>
> where can i get such a device?
> is it still being produced or do i have to wait for somebody to sell one?

Since you're in Austria, you might want to look to the german dealers.
There is still
quite a lot of support for the Atari in Germany. The Quick FAQ has a few
links to dealers.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

835. Re: Soldering-floppy drive modification

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3699BC46.662B8F57@directprovider.REMOVETHECAPITALS.net>
Source record: 86533

Alyre Chiasson a ï¿½crit :
>
> I need to short both the disk detect and the HD detect switches (I have
> a 1040ST). My Mitsumi floppy drive has two black plastic pieces over
> each of the holes if a disk was inserted. I was expecting to find two
> leads after reading the modifications that one would have to make to a
> sony floppy drive but find three leads in my case. Do I short them all,
> or just a pair, if so which ones?

I just had a look during the weekend, so for all interested, here are
the changes you need to perform to a Mitsumi D359T6 floppy drive to use
it on an Atari (ST/TT/Falcon). The Mitsumi drive was the only one I
could find nowadays. It seems to be the cheapest and most widespread
floppy drive used nowadays in most OEM, brandless and homebuilt PCs.

To change the drive ID, this unit has no jumpers, however, on the
connector PCB you'll find a small area with 3 rows of 4 tiny solderpads.
You have to make 2 solder bridges, like this (viewed with the connector
to the bottom and the front of the drive facing up)

```
o o o o
o o=o o
o o o=o
```

With this, the drive will be detected by the Atari, but you may
experience problems with the Media change: when you swap disks, the
Atari can ignore the swap, and writes to the new disk using FAT
information of the old disk. This usually corrupts all the data on the
disk, and makes it unrecoverable.

The enable the media change detect, you can solder together 2 pins of
the write protect/media change switch (top left of the drive, marked WP
and MC). Bridge the MC and middle pins like this:

```
|_____|
W | | | M
P | |=| C
```

I haven't tested that part yet, but read a post from somebody claiming
that this corrects the media change bug. I still use the fmc.prg in the
AUTO folder as a precaution.

If you want to do the HD mod, then you'll find that pin 2 of the mitsumi
connector does not output +5V when a HD disk is inserted, as it should.
A way around this, is to run a wire directly from the HD detect switch
to pin 2 of the connector. The HD switch is the one opposite to the
WP/MC switch, and has a pin marked HD. You should solder one end of the

wire to this pin, and the other to the connector PCB, where the pin 2 is soldered to the board.

I suspect that the HD detect and Media Change settings can probably be changed from the "4x3 solderpads" area, but I was unable to find a way to do so. Maybe someone else has some better information.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

836. Re: STING_FREESERVE

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77cfej$s1u$2@news4.svr.pol.co.uk>
Source record: 86534

On 9 Jan 1999 20:37:59 G, William Robinson wrote:
> Will someone who has this working please post me the scripts

If you haven't had a response by the middle of the week then email me privately (don't forget to take out the bit in caps) as I use STinG and Freeserve with no problem.

I also have a working IConnect script if anyone is in need.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

837. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77cfei$s1u$1@news4.svr.pol.co.uk>
Source record: 86535

On 9 Jan 1999 21:57:58 G, Mille Babic wrote:
>>Subject: ASH's Fiffi FTP client
>>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)

[...]

>Fiffi saves a log file with commands that the app and the server communicate
>with, such as error messages, login, the welcome message, etc
>for each ftp-server you visit. Fiffi creates these files by itself.

Thank you Mille, Roger (and Peter West of TransAction).

I've got my head around all this now, appreciate the help.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

838. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3699C2C3.811F824A@directprovider.REMOVETHECAPITALS.net>
Source record: 86536

kevin@cryogen.com a ï¿½crit :
>
> I let a friend have my old 520ST with an external drive. This machine
> has 512k ram. I'd like to upgrade the memory and maybe ad a scsi hard
> drive, so it could get online, but is there a resource on the net that
> includes information for this early machine? Does anyone know if I
> could put a 68010 in this machine?

Have a look at the Quick FAQ.

IMO, there's no point in upgrading an old 520ST. To upgrade the RAM you need a memory expansion board (at least USD70), which would probably cost more that to get a cheap second hand STE, that you can upgrade to 4Mb with simms, and has better hardware, a better TOS version, stereo sound, etc...

For a SCSI hard drive, you need a SCSI host adapter.

Never heard of an 010 upgrade, but there was an 020 and 030 accelerator board. Both were expensive.

I'd say that just getting a Mega STE or a Falcon would probably be cheaper than to fully upgrade an old 520ST.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

839. Re: Graphics Card

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3699C2F6.CCB22D5B@directprovider.REMOVETHECAPITALS.net>
Source record: 86537

AtariMad a ï¿½crit :
>
> I want a graphics card for my STe. It's not a Mega.
>

Were there any ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

840. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3699D8BE.2BA1@ooc.de>
Source record: 86538

David Leaver wrote:

> Why is this a problem on the TT but not on the MSTe? Bus arbitration
> perhaps? Why a problem with Magic 6 but not Magic 5?

Check if your MAGIX.INF file contains a line with the _TSL keyword. This
line has to be deleted. (Also refer to the MagiC or HDDRIVER README for
an explanation.)

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

841. For sale [USA] : AT&T 329-M (NEC Multisync II clone)

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: lmcclure@aristotle.net
Message-ID: <MPG.110396fbe0df48f989684@news.aristotle.net>
Source record: 86539

I have for sale an AT&T 329-M multisync for $65 + shipping. For more information and pictures of the monitor, visit:
http://members.delphi.com/lmcclure/sale/index.html

==========
lmcclure@aristotle.net

842. speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: Tom <the_bear1@hotmail.com>
Message-ID: <3699CE44.D6964F66@hotmail.com>
Source record: 86540

Are there printer drivers available for the epson stylus
series of
printers?
Thanks
Tom

843. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <QElm2.35$HM1.67@news12.ispnews.com>
Source record: 86541

On 6 Jan 1999 18:12:21 , Chris Cracknell wrote:
>I thought it would be nice to hear what everyone feels were the top 10
>Atari ST videogames

Prensorium, Shocker, Oxyd

I call these puzzle games. Are there others like these? I don't have the manual to Shocker or Oxyd so can't go very far into them. I think both are priced too high. They would have sold a lot more copies if they had a more reasonable price. Anyone want to sell me their Oxyd or Shocker book?

Prensorium is a great shareware game, and a real challenge. I registered it, and got the levels designer though it was so complex I haven't managed to create any new levels, yet.

More favorites:
Hector (attack of the mutant tomatos)
Kid GP, Dark Pearl, Kong (Dave Munsie classics)
Skystrike
Cudlee (Cudlee's Quest)
STrabble (my wife's favorite)
Drachen (a perpetual contest with my wife for best time on this)

Two Player Games:

Bubble Bobble (requires cooperation)
Midi-Maze (an ST Classic great)
MAZ (a great race to the finish line)
SquareOff (anothe Munsie classic)
COPNROB (kids love this one)
Marble Madness

Mr.Dash, a Boulder Dash type game. I tried to register but my mail was returned. It's from Germany, and the author is Paul Dehli. Does anyone know how to get in touch with Paul Dehli? Does anyone have a registered copy of Mr.Dash they would sell? The unregistered version allows for designing your own levels, but you can't save them.

844. Re: Graphics Card

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77cu0lghq1@nnrp1.dejanews.com>
Source record: 86542

In article <3699C2F6.CCB22D5B@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> > I want a graphics card for my STe. It's not a Mega.
> >
>
> Were there any ?

Yes, Titan once sold a STE->Megabus adapter that allowed any Megabus-card to be installed in a STE. The adapter is pretty hard (impossible?) to find nowadays, but a Megabus-card can be fitted in a STE with a lot of soldering.

Btw. if anybody has a working Reflex graphics-card for sale I'm very interested...

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

845. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3698fba6.3481139@news.freeserve.co.uk>
Source record: 86543

On 8 Jan 1999 22:28:26 GMT, Thomas Binder
<gryf@hrzpub.tu-darmstadt.de> wrote:

>The maximum you can achieve with a standard S3-card is 1024x768x65536.
>Anything above can't use more than 256 colors (even with a 4 MB card),
>as the RAM on the card is too slow to handle useful refresh rates with
>Hi- or TrueColor in higher resolutions.
Shame as the higher colour depth would have been ideal for use with
the likes of DA-Picture, CAB, etc.

We have IBM PC's in work with S3 Virge on board which handle
1280x1024x65536 no problem (though it may be the S3 Virge 64+).

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

846. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-11 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3698fc41.3635984@news.freeserve.co.uk>
Source record: 86544

On Fri, 08 Jan 1999 23:23:08 +0200, Paal Monstad <pmonstad@online.no>
wrote:

>It ran every QL application, both text based and those running under the
>Pointer Environment. SMSQ/E has higher resolution than the original QL
>and the old programs which was written for mode 8 dind't work.
Right, thanks for the info.

I must admit that although I yearned for a QL when they came out, when
I got the ST that yearning went away. Though its always nice to see
another non-PC machine surviving.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk
---

847. Re: Decoding Base 64 attachments

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <77eu4g$95e$1@roch.zetnet.co.uk>
Source record: 86345

On 10 Jan 1999 23:11:46 , Charles Stanley wrote:
<>On 4 Jan 1999 20:07:59 G, Mike Borsley wrote:
<>>On 3 Jan 1999 23:57:54 G, Charles Stanley wrote:

<>Mike, here's an extract from Newsie.Txt
<>
<>:Support Program(s)
<>: With NEWSie 0.54, the UUD.TTP program is provided. It should be placed
<>: in the directory configured as the Work Path. This program provides
<>: the service of decoding any UUEncoded data in retrieved messages. This
<>: encoded data is most generally a binary file (picture or program). The
<>: 'Extract Binaries' menu item in the Special Menu uses this program.
<>: With NEWSie 0.90 the UUDecode function can be performed internally, so
<>: UUD.TTP is no longer required.
<> < Note that last sentence; you and I are using 0.92. >
<>
<>: With version 0.74, the MUNPACK.TTP program is provided. It should also
<>: be placed in the Work Path directory. This program provides the service
<>: of decoding MIME uncoded data (base64, etc.). The 'Extract Binaries'
<>: menu will examine the current file and select this module if the article
<>: or messages contains MIME control statements. Many thanks to programmer
<>: Jos den Bekker for writing this fine program.
<>
<>That's why I have only Munpack.ttp in the Work directory. UUD files
<>are decoded by Newsie itself.
<>
<>In Preferences/General Options, I left blank the appropriate boxes
<>about decoding attachments, so when I read (offline) a message that
<>has a MIME attachment, I just click Extract on the tool bar: Newsie
<>directs Munpack to do it and save it in the Work path, with the
<>filename shown at the MIME header message. There is no need to search
<>for the file, if you are already reading the `carrier-message'.
<>
<>It amuses me that some ignorant sites send an Error Message to the
<>effect that "Your reader does not understand MIME, so you cannot read
<>this" -- followed by the complete message in clear :) :)
<>
<>Hope this and other's suggestions are helpful.
<>Cheers, Charles.

Hi Charles,
Thanks for your reply. I have MUNPACK.TTP and UUD.TTP in
the Work directory and Newsie has no problem decoding UUD and Mime
attachments. However recently I've received three Base-64 attachments
and when I click on 'extract' in the usual way a dialogue comes up

with something like 'looking for binary', it evidently can't find it
as the dialogue go's leaving the attachment untouched. Thats why
I've had to do it manually. Who knows I might not receive any more
of those and its no great problem to decode them manually now I know
I can use Munpack.
Cheers
Mike

****
* mike.borsley@zetnet.co.uk West Lancs. UK *
* http://www.users.zetnet.co.uk/toak/ *
****

848. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77euv7$e83$1@news6.svr.pol.co.uk>
Source record: 86346

On 10 Jan 1999 17:30:01 , Steve Sweet wrote:
>On 3 Jan 1999 22:00:17 G, Derryck Croker wrote:
>:>On 31 Dec 1998 18:55:38 , John S. Gray wrote:
>:>
>:>>The ST PLUS publishers should post here when each issue is about to
>:>>publish, and should regularly put out a call for submissions.
>
>:>Atari Computing magazine deserves a very big plug as well -
>
>Blimey Dezza, it sounds like your bung is now issue-sold based. 8~))

I wish! ;-))

>What was its name again, i must write it down, now speak slowly this time.

I can't plug 'em again, they can't afford my fee! :-)

>I'm hoping its near my postbox, the last ish. went to the old bags address.
>
>8~><

They do know your new address.

>:>/ The Cheshunt Computer Club Herts UK /
>
>
>Wossisthen??????????????????

Herts and NW London's premier Atari owners' club!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

849. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77euv9$e83$2@news6.svr.pol.co.uk>
Source record: 86347

On 10 Jan 1999 19:02:30 , <prunus@post3.tele.dk> wrote:
>>From: derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker)

>>I've been playing with Fiffi (ooh err missus) recently - it's a neat FTP
>>client (multiple parallel online ftp sessions), but I can't see the purpose of >the
>>"Protokoll" config (and the directory that I'm invited to set when clicking

Hi Joergen,

>In General Settings the 3 directoryes is for: Recive, Send and the LOG file.
>After that you select how big a Data-block you want to use while sending
>or reciving files.

<snip>

Aha, thank you - those are the remaining question marks cleared. No matter
how good dictionaries or GEMTrade are, there are some phrases that defy
translation! :-))

I've printed your reply out to accompany the other replies that I received
ready for my session with a RSC file editor.

I've assigned "Unknown filetypes" to the phrase "unbekannten dataiendung",
which I think is what is meant rather than the file extensions themselves,
although it comes down to the same thing in the end!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

850. FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <Zvd05bQ.rldetlefsen@delphi.com>
Source record: 86348

I'm looking for a new list of known ST FTP sites. My last one was from around 1992. Umich.edu doesn't respond, and others aren't available.

Thanks, Rick D.

851. Re: Looking to upgrade Falcon to 16M

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369B03D5.32B55FC1@directprovider.REMOVETHECAPITALS.net>
Source record: 86349

Jeff Brubaker a ï¿½crit :
>
> I have a 4M Falcon030 and I'm looking to upgrade to 16M. Anyone know
> where I can find a SIMM upgrade board in the US? How much do these
> things cost now anyway?

A 16Mb SIMM will only give you a 14Mb machine, because of the way the
RAM is handled. To go beyond that, you would need a Fast Ram board.

No idea where to find one, but I would try Wizztronics, Best
electronics, Bravo Sierra, B&C computervision...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

852. Re: Atari ST technical questions:

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369B05DA.AAC7BCE5@directprovider.REMOVETHECAPITALS.net>
Source record: 86350

Prince Corum a ï¿½crit :
>
> Any help would be much appreciated...
>
> How can I tell what version of TOS I have on either of my old 520STs?
>

Check out the Quick FAQ. There's a program called sysinfo.prg that will
do just that. I would estimate them to be TOS 1.0 if they are not STFs.

> Does anyone know the difference between the Rev E and Rev H motherboards on
> the 520STm?

Probably some manufacturing differences. They are probably functionally
identical. The company where I work does this all the time on electronic
boards, just because a component grows obsolete or to reduce production
costs or to increase reliability.

>
> The sound chip on one of the STs has a strange modification done to it where
> a funny little red and black resistor has been draped across it. Is this a
> problem?

No idea on this one. maybe something to do with the tweety board ?

>
> Can I upgrade either machine to 1MB or beyond without hacking the
> motherboard too badly?

Yes, with an upgrade board. These only require a few lines to be
soldered.

Seeing your other post where you're looking for an external diskdrive,
plus a keyboard, plus a ram upgrade, I would say get a second hand STE,
it would be cheaper/more upgradeable/generally better than an old STm.

>
> I have a Tweety Board I would like to install on one of these machines and
> there are three RCA style outputs marked "A", "B" and "C". Why are there
> three for only STereo sound?

Good question, maybe one for each of the YM chip's channels ?
>
> If anyone can answer any of these questions for me, I would greatly
> appreciate it.
>
> Thanks 1,000,000!

> Louis

--

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

853. Re: FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369B0C97.8870B7F4@directprovider.REMOVETHECAPITALS.net>
Source record: 86351

```
rldetlefsen@delphi.com a ï¿½crit :
>
> I'm looking for a new list of known ST FTP sites. My last one
> was from around 1992. Umich.edu doesn't respond, and others
> aren't available.
>
> Thanks, Rick D.

There's an updated list of FTP sites here:

http://www.geocities.com/SiliconValley/Bay/8745/

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

854. Re: [help] request: docs for 19' Protar proscreenTT (hs!)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990112111603.29340C-100000@hal.fishpool.com>
Source record: 86352

On Mon, 11 Jan 1999, zebule wrote:

> Well, I have a big problem, cause my protar 19' procreenTT is out, so I
> would like to find informations docs and diagrams about this monitor

Chromagic in the US still sells those. BTW, the Protar is the
exact same screen as the TTM195, AFAIR, so schematics for this
should work too.

Chromagic's URL is on my TT030 FAQ.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

855. Re: [web] TT030 Homepage

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990112123401.29788A-100000@hal.fishpool.com>
Source record: 86353

> the much awaited update to The TT030 Homepage has been uploaded.

Highlights:

1) ST RAM upgrades by Bernie Diotte and Jim DeClerq
2) MiNT and Linux 68k FAQ (still being written)
3) verified TT030 specs (most other pages incorrectly
quote pre-release specs, not production specs)
4) Moniterm cables by Yves Pelletier and Denis Armstrong

Note that, due to some silly limitation on sub-directory levels
on the Tripod server, only the Fishpool mirror was updated.

There is also a sub-domain: http://funkyware.atari.org

Last, if you contributed anything to the page, please verify that
the contact info I have is still valid.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---

856. Re: CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <77fhvs$p84$1@nnrp1.dejanews.com>
Source record: 86354

In article <F5CvvE.E1F@arisia.stud.uni-hannover.de>,
perot@pallas.amp.uni-hannover.de wrote:
>
> > Both PPP-Connect and STinG supports PAP. Was the CHAP
> > protocol ever discussed for those apps?
>
> I did ;-) The next version of SERIAL.STX will very likely have CHAP.
>

Looking forward to that! :)

Thanks a lot for your efforts Peter,

Regards,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

857. Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <77fjsqmeu1@pegasus.csx.cam.ac.uk>
Source record: 86355

Microsoft announced today that the official release date for their new
operating system, "Windows 2000", will be delayed until early 1901. :-))

858. FS: Atari Falcon030+SPDIF+Cubase orig+SCSI 1.1GB+col.mon...

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be3e88$8ecb11e0$ea7ba7c3@default>
Source record: 86356

I am selling in great condition original Cubase audio latest version with
original big manuals with SPDIF in/out, with Atari PTC 1426 Monitor.
Make me your best offer.
Dimi

859. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990112095013.01786.00002397@ng-fw1.aol.com>
Source record: 86357

Hello

I believe that there still might be a complete copy of Atari Planetarium up for auction over on eBay (www.ebay.com).

I saw one there the other day and think (don't quote me, though) that the current bid was $4.99. The auction might still be going on and you can do a search using "atari st" to show any ST products.

Al Horton
.

860. TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: optimus@canit.se
Message-ID: <77fm7pluk1@dos.canit.se>
Source record: 86358

I'm quoting this from the URL
http://www.orient.uw.edu.pl/~conradus/docs/tos.html :

>TOS 5.0 - the real Falcon030 TOS was supposed to become the native system
>of Falcon computers, but has never been officially released. The only
>available version is a beta release known as TOS 4.92.

Has anyone seen this version 4.92? Was it released to the public or public
bet-testers? Is it available somewhere?
Could anyone tell me some more about it, what was new?

861. Re: Tina (was: Falcon VGA demos?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77fo0rdri2@news.campus.mci.net>
Source record: 86359

On 12 Jan 1999 02:30:13 , ekaljumagi@my-dejanews.com wrote:

->Yep. This may seem odd, but could you explain how to run it? Hmm, I wonder
->if my 4x CD has anything to do with it. I'd doubt it, but...
->
->Galen (Head YACcer, Yolo Atari Club)

No problem, just dbl-click any PLAYBIG.PRG's, and it takes off. Never tried running it from CD, its on my hard drive.

<F1> thru <F5> gives you Full screen, quarter screen, (very) small screen, 4 simultaneous screens, and a quarter screen with the video wrapped around screen, while playing live (impressive!). Q quits, and P pauses, I think?

Hope this helps... ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

862. Re: Looking to upgrade Falcon to 16M

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77fo9qdri3@news.campus.mci.net>
Source record: 86360

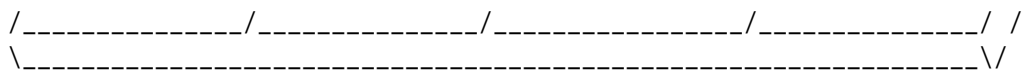
On 12 Jan 1999 09:12:05 , Nicholas Bales wrote:
->
->
->Jeff Brubaker a crit :
->>
->> I have a 4M Falcon030 and I'm looking to upgrade to 16M. Anyone know
->> where I can find a SIMM upgrade board in the US? How much do these
->> things cost now anyway?
->
->A 16Mb SIMM will only give you a 14Mb machine, because of the way the
->RAM is handled. To go beyond that, you would need a Fast Ram board.
->
->No idea where to find one, but I would try Wizztronics, Best
->electronics, Bravo Sierra, B&C computervision...
->
->Nick
->--
-> ||| Nicholas Bales, Toulouse, France
-> ===|||==
-> / | \ The Atari ST Quick FAQ bales@
-> -' ' `- http://quickfaq.atari.org directprovider.net
->.

Those are all fine Atari dealers. Just thought I'd mention Systems For Tomorrow as well, since I bought my 72-pin SIMM Falcon board from them for $69. (without SIMM)...

Here is the info...

Systems For Tomorrow
P.O. Box 3034
Independence, MO (USA) 64055
Toll Free phone: 800-875-4943
Work phone: 816-833-4738
Fax line: 816-252-3611
E-mail: sales@systemsfortomorrow.com
URL: http://www.systemsfortomorrow.com
Hours: Tues-Fri 12pm till 6pm (CST)
Saturday 10am till 6pm (CST)

/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /



863. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369B6B72.477BBE9F@directprovider.REMOVETHECAPITALS.net>
Source record: 86361

Iggy Drougge a ï¿½crit :
>
> I'm quoting this from the URL
> http://www.orient.uw.edu.pl/~conradus/docs/tos.html :
>
> >TOS 5.0 - the real Falcon030 TOS was supposed to become the native system
> >of Falcon computers, but has never been officially released. The only
> >available version is a beta release known as TOS 4.92.
>
> Has anyone seen this version 4.92? Was it released to the public or public
> bet-testers? Is it available somewhere?
> Could anyone tell me some more about it, what was new?

TOS 4.92 was the beta version of TOS 5.0 that was distributed to
developpers. It was actually meant to go into the Falcon040, or whatever
the Falcon's semi-pro brother was meant to be. It was never publically
released but leaked out onto a few FTP servers. It's very buggy and very
unstable. It only runs on the Falcon and boots from floppy IIRC.

ftp.lip6.fr used to carry it, but it can't be downloaded anymore, since
its distribution is illegal.

I beleive it contained the AES 4.10 that ended up in the KGMD MiNT
distribution, so you can install that to see what it looks like. Not
very different from TOS 4.0

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

864. Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: LE COAT Francois <lecoat@ief.u-psud.fr>
Message-ID: <369B7423.4E2C5664@ief.u-psud.fr>
Source record: 86362

Hello,

I have an HADES 060. In fact it's the first that was bought in France.
I have an ET4000 graphic card. Unfortunatly my Graphic card driver
date from june 1996 and is the 2.61 version. I heard that the latest
release is 2.67. I thought that Fredi Aswanden would help me, and he
did, but he told me to fax to Mr Huber from COMPUTERINSEL from whom
I had no reply. My ET4000 is a PCI card with 1Mb of video RAM. I tried
various driver from friends that have HADES, but it's not working.
I tried even NOVA/ET4000 TT driver with no result. Maybe someone
could help me ... I don't know : John Mc Loud who wrote the
usefull CPX for NOVA configuration, or someone else.
If anyone has any idea about how to solve my problem, it would
be nice. The 2.61 is quite buggy, and I can't make parts of
my Eureka program work properly.
Thanks in advance ...

Regards,

-- Francois LE COAT
Author of Eureka 2.12 (2D Graph Describer 3D Modeller)
E-mail : mailto:lecoat@atari.org
WEB : http://eureka.atari.org

865. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <aCKm2.89$jl3.256@news.flash.net>
Source record: 86363

On 12 Jan 1999 02:25:39 , ekaljumagi@my-dejanews.com wrote:
>In article <773hvning1@roch.zetnet.co.uk>,
> cstanley@zetnet.co.uk (Charles Stanley) wrote:
>> On 1 Jan 1999 02:10:42 -, Chris Cracknell wrote:
>> >In article <368b491c8fd7aa0@holleman.demon.nl>, louis@holleman.demon.nl (Louis) wrote:
>> >>Anything on this Atari Planetarium? Was it commercial? Color or mono?
>
>Atari Planetarium was put out by Atari, and (at least for a "look at the sky
>every now and again" guy) is quite good. Runs in Low and High. Works great
>on a STacy (outside!). I never tried it on my Falcon.

It worked ok on my Falcon if started in the ST low or high
compatibility mode.

Mike Freeman
nameerf@flash.net

866. Home Accounts Year 2000 prob...

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Dai <dai@jaubrey.demon.co.uk>
Message-ID: <916158330.7018.0.nnrp-08.c1edc1f9@news.demon.co.uk>
Source record: 86364
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.st.programmer

I currently use home accounts, and know come next year I won't be able to because the programme thinks that after 31/12/99 comes 1101/01/2028!!! Anyone got any ideas fixes etc, which will solve the prob. I don't suppose for 1 minute that it is still supported.

Thanks

James

867. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <369b7c8e633b31@ping.be>
Source record: 86365

on Tue 12-01-99 17:11 LE COAT Francois wrote:

>Hello,
>
>I have an HADES 060. In fact it's the first that was bought in France.
>I have an ET4000 graphic card. Unfortunatly my Graphic card driver
>date from june 1996 and is the 2.61 version. I heard that the latest
>release is 2.67. I thought that Fredi Aswanden would help me, and he
>did, but he told me to fax to Mr Huber from COMPUTERINSEL from whom
>I had no reply.

That's absolutely not normal Gehard Huber always answered to me about
Nova drivers and even sent some files to me at our first contact ...

>My ET4000 is a PCI card with 1Mb of video RAM. I tried
>various driver from friends that have HADES, but it's not working.
>I tried even NOVA/ET4000 TT driver with no result. Maybe someone
>could help me ... I don't know : John Mc Loud who wrote the
>usefull CPX for NOVA configuration, or someone else.

I have a problem with this cpx when i use it with more than 256 colors
(the system palette changes) and John is now trying to resolve the bug
... because I do like very much to use this cpx.

So I have no solution for you because I'm using two TT030 ...

Have you tried to contact Gerhard Huber and/or John Mc Loud by email ?

support@ciebv.com for Gerhard Huber
Lara_und_John@t-online.de for John Mc Loud

Bye

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

868. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3e2f$622aa6e0$LocalHost@mad>
Source record: 86366

> to pass, hugh... I can save my position, any time, but, this game
> makes me creepy. Splendid, that a old game like this, actually

There's nothing quite like scooting through the levels, each pretty uniquely designed, and kicking ass :)
I take it you got all the optics & devpacs? I've finally come to the conclusion the power sapper is useless unless you can use it on something other than yourself.

> can get on me like this, thinking about all these 3D-games of today.

Have you tried Knightmare too? You can't remove arms & legs on a character but you can heal them yourself with magic :)

AM.

I think therefore I AM.

869. Re: Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3e53$85b51f40$f328f7c2@mad>
Source record: 86367

> Microsoft announced today that the official release date for their new
> operating system, "Windows 2000", will be delayed until early 1901. :-))

haha, brilliant :)

It'll be a damn good laugh at the end of this year I reckon :)

AM.

I think therefore I AM.

870. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be3e53$f3c60080$f328f7c2@mad>
Source record: 86368

Don't get any DD or HD floppies that are branded SELECT, they are a load of crap, you won't believe how many of these I have had to throw away, and no, it's not my drive.

AM.

I think therefore I AM.

871. FS: ST2 MEGA & STE1040 with extras

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <H0Mm2.2847$sI6.3104918@newshog.newsread.com>
Source record: 86369

Please visit my web site for the list of items for sale at
http://www.vcnet.com/jsfcomsrv

872. Re: Help: "sound system locked" and SoundMerlin

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Rick Brown <rbrown@ymail.yu.edu>
Message-ID: <Pine.A41.4.05.9901121241220.62436-100000@acis.mc.yu.edu>
Source record: 86370

My apologies, I think I've answered my own question (at least part
of it). I foolishly forgot I had left connected the dongle for Soundfiler
ST attached to the joystick port. After removing it, I've had no further
"sound system locked" messages and SoundMerlin seems to be working also.
I'm still interested in communicationg with users or developers of
SoundMerlin, though...

Rick Brown
rbrown@ymail.yu.edu

> window. btw: does anyone know of the current existance of Tommy Software
> of Berlin, the developer of SoundMerlin? I'd like to register my copy
> and/or get docs...

873. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77g5od$cv9$1@snipp.uninett.no>
Source record: 86371

ekaljumagi@my-dejanews.com wrote:
JES:
>> >indeed be nice to get Geneva stable under MiNT, as it's a very nice,
>> >fast, compatible and stable OS.
>>

> Hmm, I only tried briefly, but it seemed that Geneva WAS stable under MiNT,
> just slower. What didn't work?

It did *work*, but it crashed and locked very easily. This was with
the Geneva 006 demo though, perhaps the full version is better?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

874. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: <>
Message-ID: <369b9a55.0@news.qnet.com>
Source record: 86372

On 12 Jan 1999 14:50:13 , ComDungeon wrote:
>Hello
>
>I believe that there still might be a complete copy of Atari Planetarium up for
>auction over on eBay (www.ebay.com).
>
> I saw one there the other day and think (don't quote me, though) that the
>current bid was $4.99. The auction might still be going on and you can do a
>search using "atari st" to show any ST products.
>
>Al Horton
>..
>.
I wish they would justcome here and postit for sale, i would
like to get it, but got to wait until the 1st of the month.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L
---

875. Re: CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <916168524-267135AEicMi@ebox.tninet.se>
Source record: 86373

```
>Subject: Re: CHAP rather then PAP
>From: perot@arisia.stud.uni-hannover.de (Peter Rottengatter)
>Date: Sun, 10 Jan 1999 18:11:38 GMT
>X-Newsreader: knews 1.0b.0
>
>In article <915918484-139659AEicMi@ebox.tninet.se>,
> Mille Babic <mille@ebox.tninet.se> writes:
>>
>> Both PPP-Connect and STinG supports PAP. Was the CHAP
>> protocol ever discussed for those apps?
>
>I did ;-) The next version of SERIAL.STX will very likely have CHAP.

Splendid news. I am aware that the discussion might have been up
in the STiK/STinG-mailinglist. Nice, that you continue to develop
STinG and coordinate all the STinG module programmers around.

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari
```

876. Re: CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369ba5f228abd1@ping.be>
Source record: 86374

on Tue 12-01-99 01:00 Joost Bataille wrote:

>Hello Remi,
>you wrote:
>>Can someone tell me where I can find the last OVL for CAB and MiNT?
>For CAB it's at http://www.netset.com/~baldrick/ . Don't know if it's
> any use with MiNT. Good luck, Joost.

It's certainly not the cab.ovl for MiNT. The one you mentioned is for
STik/STing only. However this cab.ovl can be used with MiNT/MiNTnet if you
use Gluestik.
The latest cab-for-mint.ovl can be found on the Belgian ftp-site

193.190.205.13 atari/internet/mintnet_ovl/ssl_18404.ovl (Secure Sockets layer)
/ovl18404.tgz (no SSL)

Hope this help
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

877. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369ba5f228abd2@ping.be>
Source record: 86375

on Tue 12-01-99 01:49 ekaljumagi@my-dejanews.com wrote:

>In article <3698e5741ff1100@ping.be>,
> dipching@ping.be (Jo Vandeweghe) wrote:
>>
>> >I know, but that has nothing to do with long filenames ;-) It would
>> >indeed be nice to get Geneva stable under MiNT, as it's a very nice,
>> >fast, compatible and stable OS.
>>
>
>Hmm, I only tried briefly, but it seemed that Geneva WAS stable under MiNT,
>just slower. What didn't work?
>
>

It was certainly not slower, only the mintnet part caused some trouble.
What the problem is I can't say but the time I tested it Geneva crashed
from time to time. Some other users had the same experience.
It is usable but that's it. Jo Vandeweghe has used (and is still using it
from time to time) to get on the Net.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

878. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369ba5f228abd3@ping.be>
Source record: 86376

on Tue 12-01-99 17:11 LE COAT Francois wrote:

>Hello,
>
>I have an HADES 060. In fact it's the first that was bought in France.
>I have an ET4000 graphic card. Unfortunatly my Graphic card driver
>date from june 1996 and is the 2.61 version.

And I wished I had a newer driver for my ET6000 card. It's also version
2.61 and I also have some troubles with it.

However if you've some money to spend you better wait a few weeks and buy
the new Hades graphic card based on the ATI Rage Pro. It can have up to 8
MB RAM. MW Electronics (Germany) is working on it. It's believed that the
card and driver should be ready this month but for the moment I don't have
an idea of the price.

>I heard that the latest release is 2.67. I thought that Fredi Aswanden would help me, and
he
>did, but he told me to fax to Mr Huber from COMPUTERINSEL from whom
>I had no reply. My ET4000 is a PCI card with 1Mb of video RAM. I tried
>various driver from friends that have HADES, but it's not working.

The latest release is indeed 2.67. I don't think the Hades drivers and the
normal Computerinsel drivers are compatible, at least not the ET 6000.
The ET 6000 is made by Medusa System and AFAIK only Medusa System is able
to help. BTW which e-mail address have you used to reach Fredi? The one
I've seems to be invalid (medusa@logon.ch)

BTW: I've here a driver for the ET 4000 but I don't know which version. Do
you want it?

>If anyone has any idea about how to solve my problem, it would
>be nice. The 2.61 is quite buggy, and I can't make parts of
>my Eureka program work properly.

What is the problem? My problem was initialy that when I viweed animated
gif with Cab my system (32 MB) ran out of memory within a few minutes.
I then followed the advise of a Swede who told me how to patch sta_vdi. I
only had to edit sta_di.prg with a file-editor. I had to replace the
'EdDI' entry into 'EdDY'. This solved the memory consumption problem
indeed but the display of the animated gif's was from then on flickery but
I could live with that.
Recently I discovered however that some graphic prg's like Smurf, Papillon
v3.01 and Bellini had some problem with the patch.
Bellini doens't start at all. It complains that I can't find 'EdDI' and
quits. Smurf and Papillon runs normal but if I us then in 65k or 24b color

mode the display of the pictures is wrong. Smurf shows then in a deep blue
wereas Papillon displays the pictures with stripes.
So I changed sta_vdi back to its originally state. I expected to have that
memory problem again but no this was gone. Initially I thought the problem
was definitively gone but a few days ago I discover accidentely that
when Cab displayed an animated gif my harddisk was working as long as the
animated gif was on screen. If I let that gif one hour on screen my
harddisk works one hour. Not quite healty I suppose.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

879. Re: Ataricentral.com

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: mhop@snip.net
Message-ID: <369ba860.150112716@news.snip.net>
Source record: 86377

On Sun, 10 Jan 1999 23:16:29 GMT, p_s_g@my-dejanews.com wrote:

>In article <Pine.BSI.4.05L.9901092244310.21940-100000@moose.erie.net>,
> Dennis McGuire <sagedm@erie.net> wrote:

>Ataricentral.com will most likely be seperated from atari.net. The message
>boards as well as other free Atari-related services will probably be located
>at atari.net, while we plan to develop ataricentral.com as a more commercial
>site featuring a full range of Atari products.

This sounds really, really cool. I'll have to check out mulimedia's
page. Was it really http://www.multimedial.com ?

880. Re: MagiC programming docs translation (was: Re: GEM)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <77g9i0$dgc1@dagger.videotron.ab.ca>
Source record: 86378

>I have two major handicaps in this case: I don't know any German worth a
>damn and I'm not a programmer! So, before I dive in, are there any
>potential takers for this kind of thing or would I be wasting my time?
>
>Show of virtual hands, please!

I'll help.

Leslie
leslieh@v-wave.com

881. Re: anyone know hot to upgrade an orig.

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77galijmf2@news2.xs4all.nl>
Source record: 86379

On 11 Jan 1999 10:22:11, Nicholas Bales wrote:
>
>
>Never heard of an 010 upgrade, but there was an 020 and 030 accelerator
>board. Both were expensive.
>
There was an upgrade for the processor. That was for OS-9 users very
handy.
Reason: with that 68010 CPU you could redo the last instruction
before a buserror occured. Made some primitive memory-protect
possible if I remember well.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

882. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <369bb03c1f7320@ping.be>
Source record: 86380

on Tue 12-01-99 19:56 Martin "Nightowl" Byttebier wrote:

>A few days ago I discover accidentely that
>when Cab displayed an animated gif my harddisk was working as long as the
>animated gif was on screen. If I let that gif one hour on screen my
>harddisk works one hour. Not quite healty I suppose.

Ohhhh Martin what you're talking about made me amazed because I have
to say I have the same problem here but only when using MagiC! ....
A big mystery is coming .....
Of course you know I'm using the latest 2.67 STA_VDI for Mach32 ...

I will try under other configurations and will come back to give my
conclusions ..... wait a minute boys ...

.....time.....

My conclusion is very strange because I cannot give any ;)

-under single TOS = no continuous access to hard disk
-under MagiC! = continuous hard disk access
-under Geneva = continuous hard disk access
-under MiNTnet/Geneva = continuous hard disk access

Most strange, by installing the excellent shareware SPICA from
Gordon Faika, I can see which partition is continuously accessed
and believe me or not it's not the partition where the html document
is laying which is accessed, it's partition "C" !!!!!

Let's try by yourself with Spica, you can download it from:
http://atari-computer.com/rgfaika/
Spica is a kind of drive access shower (replacement for Ledpanel which
didn't support graphic cards ...)

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

883. Re: DEKA for Mega STe/TT?

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <369BAF1D.8FC2120E@cfc.dnd.ca>
Source record: 86381

Mario Becroft also has a adaptor cable that allows you to use a AT PC
keyboard AND a PC serial mouse?tablet/trackball, with joystick
extensions.
see http://www.pl.net/~mario/

M Grove wrote:
>
> John S. Gray wrote:
> >
> > I remember that ATY and others had that gizmo to plug an IMB keyboard
> > into your 1040/Falcon. Does it work with the Mega STe/TT?
> >
> > It is a shame to see one old Mega ST after another cannibalized to keep
> > another TT alive, because of those stupid membrane switches.
> >
> > Opinions please.
> >
> > JG
>
> The Deka from Wizztronics will work with any ST/e/MegaST/e/TT/Falcon and
> comes with adapters to connect to the motherboard. I think the one that
> Alex sold was a case to remount the Atari keyboard and an extension
> cable (Free Keys?). ChroMagic also sold one for recasing inside a tower.
> The Deka works great, but I had compatibility problems with Video Master
> ST/Falcon hardware when connected.
>
> (Shameless plug here) I have a Deka that I would let go for 1/2 a
> motorcycle payment.
> ($45.00 U.S. plus shipping)
>
> Mike

884. Re: DEKA for Mega STe/TT?

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <369BAF31.1127756E@cfc.dnd.ca>
Source record: 86382

Mario Becroft also has a adaptor cable that allows you to use a AT PC
keyboard AND a PC serial mouse/tablet/trackball, with joystick
extensions.
see http://www.pl.net/~mario/

M Grove wrote:
>
> John S. Gray wrote:
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> > into your 1040/Falcon. Does it work with the Mega STe/TT?
> >
> > It is a shame to see one old Mega ST after another cannibalized to keep
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> >
> > Opinions please.
> >
> > JG
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> Alex sold was a case to remount the Atari keyboard and an extension
> cable (Free Keys?). ChroMagic also sold one for recasing inside a tower.
> The Deka works great, but I had compatibility problems with Video Master
> ST/Falcon hardware when connected.
>
> (Shameless plug here) I have a Deka that I would let go for 1/2 a
> motorcycle payment.
> ($45.00 U.S. plus shipping)
>
> Mike

885. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77gjp8$9f6$1@nnrp1.dejanews.com>
Source record: 86383

In article <Pine.SOL.3.96.990111230815.9046B-100000@kleise.dtek.chalmers.se>,
Torbj|rn Gild} <d98gilda@dtek.chalmers.se> wrote:
> Hi!
>
> I have just recently got myself another falcon, so now I have two. I
> thought it would be nice to connect them into some sort of network, so
> I tried using STinG for that. It`s just that I`m not exactly a pro when it
> comes to networks, and as yet I haven`t succeeded.

If you get this running please report back to the group. I would love to get
a STinG based network running on my Falcon and STe. Apparently, you can also
use STinG to let one modem and internet connection work for two computers
(this has a name, but I forgot what it was). I'll be trying this eventually
too.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

886. Re: CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <916179742-245435AEicMi@ebox.tninet.se>
Source record: 86384

```
>Subject: Re: CHAP rather then PAP
>From: perot@arisia.stud.uni-hannover.de (Peter Rottengatter)
>Date: Sun, 10 Jan 1999 18:11:38 GMT
>X-Newsreader: knews 1.0b.0
>
>In article <915918484-139659AEicMi@ebox.tninet.se>,
> Mille Babic <mille@ebox.tninet.se> writes:
>>
>> Both PPP-Connect and STinG supports PAP. Was the CHAP
>> protocol ever discussed for those apps?
>
>I did ;-) The next version of SERIAL.STX will very likely have CHAP.
>
```

This is as I wrote before splendid or more "smashing good news",
the programmer behind this module, do have very good skills.

What I understand is that CHAP uses encrytion to verify a user
with an ISP. DES or/and RSA Security Inc MD5 or is it RC4.
What I want to say is that we all should be very proud to have this
man (and you) in the Atari-scene.

I also understand that a ISP can? use SPAP (Shiva) or verify a user
without encrytion if a client do not support or have functions to
encrypt, maybe this also is a possible way to use CHAP?

Best Regards

Mille Babic
E-mail: atari@ebox.tninet.se
http://hem1.passagen.se/atari

887. NOS and CAB WORKS !!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <6518_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 86385

Here I am to say that finally I've managed it to work tought still preliminary.

You can run NOS as always and at any time use some new commands:

cab directory: to specify where CAB.APP can be found
cab head <url>: to get header informations on a url
cab get <url> <filename>: to get and url and save it to file !!!
cab start: !!!!!!!!!!!!!! yes this starts the browser ad then you can navigate, cache is supported, POST is still NOT supported, sorry, no search engines !

I will find time to set up archives and 68k + 68030 version and then put online in few days I hope, but give me a mail if interested !!!!!!

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Vuelan mariposas, cantan grillos la piel se me pone negra...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

888. LAPD + GOODMANS - rumour?

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: AGHH@blackflag.zetnet.co.uk
Message-ID: <77gjps$9cp$1@irk.zetnet.co.uk>
Source record: 86386

I have recently here a rumour that both LAPD and Goodmans have been acquired by a Steve Shuttle ???

Does anyone know about this or be able to point me in the right direction as a member of WRAG is looking for anything on BLOODWYCHE.

Thanks in advance

Adrian HH

Please email me direct: AGHH@blackflag.zetnet.co.uk

889. Re: MagiC programming docs translation (was: Re: GEM)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3e7c$75d65480$LocalHost@whalley>
Source record: 86387

Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
<369c666e.1934731@news.demon.co.uk>...
> On Sat, 09 Jan 1999 13:29:46 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
>
> >I've just picked up the archive (for MagiC5) from funet and it unpacks
to
> >nearly a meg, though there are some sample programs in there which
wouldn't
> >need translating (?).
>
> What was the url? I'd better go get it myself so I can get some idea
> what we're talking about!

ftp://ftp.funet.fi/pub/atari/doc/MagiC5-Programmier-Doku.lzh

> Imo it'd probably be a good idea just to pull out a dozen or so
> functions and see how it goes. Saves expending all that effort in case
> the idea falls flat on its derriere. ;-)

True. Once you've had a shufti could you pick out a few likely ones and we
can take it from there?

> >Another thought: I don't currently own Gemtrade, but if I were to buy a
> >copy would it be worth running the docs through it as a starting point
or
> >is the output likely to be too garbled to be worth the time and expense?
>
> Not that I've used translators much but when I have it has usually
> been for software instructions. Rarely does anything sensible result -
> the more techie the doc, the worse the garbage.

Figures: Ruftrade was about the best prior to Gemtrade and the results were
distinctly iffy. Probably best forgetting that idea then.

> >I have two major handicaps in this case: I don't know any German worth a
> >damn and I'm not a programmer! So, before I dive in, are there any
> >potential takers for this kind of thing or would I be wasting my time?
>
> I don't know any German either but I have been known to code the odd
> line or two. No doubt I could cobble together a cheap and cheerful
> prog to help generate the html.

I did a test run with a2html.ttp on a couple of files and it's quite good:
you'd just need to add navigation links at the end of each file. It will
also do an entire directory at a time. The main point in doing it really is

to cope with accents etc, as the original files have Atari encoding so tend to look dodgy if you aren't using the Atari character set to view them. Each page could include a link to the original text for those who want the original encoding scheme, thus keeping everyone happy, I guess/hope!

However it would be useful to have something to tack a set of navigation links into the end of each file and possibly insert some stuff in the header (I'm thinking BODY attributes to make the background white instead of grey).

> >Show of virtual hands, please!
>
> Bing!
>
> [since when has a virtual hand gone "bing" - well it has now]

:-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

890. Re: MagiC programming docs translation (was: Re: GEM)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be3e7c98932700LocalHost@whalley>
Source record: 86388

Leslie Hartmier <leslieh@v-wave.com> wrote in article
<77g9i0$dgc1@dagger.videotron.ab.ca>...
>
> >I have two major handicaps in this case: I don't know any German worth a
> >damn and I'm not a programmer! So, before I dive in, are there any
> >potential takers for this kind of thing or would I be wasting my time?
> >
> >Show of virtual hands, please!
>
>
> I'll help.

Thanks: I'll let you know how things progress.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

891. Re: CAF & NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <GQQm2.28195$9S3.71541@nntpserver.swip.net>
Source record: 86389

Joost Bataille wrote:
>Hello Claes,
>about 'CAF demo' you wrote:
>
>>I'd like to try it, to see why most people (me included) have chosen
>>CAF instead... ;)

>I also have CAF but didn't get it working with NVDI 4.11. It does
>need that though, screen redraws are so slow..... Did you, maybe?

The screen update is absolutely terrible without NVDI :(
The version I use is 4.1 - I haven't upgraded to 4.11.
I've never had any problems with NVDI and I've run versions 2.5, 3.01 and
now 4.1.
What's happening when you try to make it run?

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

892. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5GsKq.3GF@arisia.stud.uni-hannover.de>
Source record: 86390

In article <Pine.SOL.3.96.990111230815.9046B-100000@kleise.dtek.chalmers.se>,
Torbj|rn Gild} <d98gilda@dtek.chalmers.se> writes:

> when trying it with STinG nothing happens when I try to ping the other
> computer. The ROUTE.TAB file, on both computers, looks like this:
>
> 1.1.2.0 255.255.255.0 Modem 2 0.0.0.0

Delete this one. As long as the machine hasn't got any second and third
connection, the default route is enough. You will need such a line though
if you connect to the Internet too using a modem at another port, but only
on the modem machine.

> 0.0.0.0 0.0.0.0 Modem 2 0.0.0.0
>
> One of the computers has its IP on Modem 2 set to 1.1.2.0, and the other
> has 1.1.2.1

a) Do not use this network address ! It is owned by someone else ! Use the
free addresses (i.e. 10.x.y.z or 192.168.x.y)

b) Naughts and 255 as part of the IP address often have a special meaning.
Avoid them. A sensible start number as the first address in use is
192.168.1.1, not 192.168.1.0

> There is one difference when using the Centronics port instead of Modem 2:
> When viewing the Statistics using the Dialer and when using Modem 2, I
> noticed that packets are constantly being sent between the two computers.
> But one of the computers keeps dropping the packets, and the other
> computer doesn`t get back any packets. When using the Centronics port
> instead, no packets are sent by any of the computers.

The public versions of the Centronics driver are not very good (they have
flaws). Use a serial cable for the moment.

Setting up a routing table is not enough, you need to configure the port
too. For serial ports, this includes setting baudrates etc. to the same
settings on each machine. Use CoNnect to check the connection. If that
works, set the ports to the same protocol (I suggest SLIP, no VJHC), give
them the IP address, and switch them active. If STinG as a whole is switched
active too (STinG Internals CPX), ping should work (at least if HSMODEM
runs before STinG in the AUTO folder).

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de

http://www.stud.uni-hannover.de/~perot
---

893. How do you fix Joystick port on 520STfm

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Casey <GTA@gcasey.freeserve.co.uk>
Message-ID: <77ioml$if1$1@news5.svr.pol.co.uk>
Source record: 86391

It may have been asked before, but how do you repair the joystick port on a 520STfm. The pins for 'up' and 'left' don't work all the time.

894. Re: Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Casey <GTA@gcasey.freeserve.co.uk>
Message-ID: <77iomm$if1$2@news5.svr.pol.co.uk>
Source record: 86392

funniest thing on a newsgroup for a long time :-)

Stephen Moss wrote in message <77fjsqmeu1@pegasus.csx.cam.ac.uk>...
>Microsoft announced today that the official release date for their new
>operating system, "Windows 2000", will be delayed until early 1901. :-))

895. Re: KiSS Doll Viewers/Creators For The ST?

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1540.7681T1363T2595@canit.se>
Source record: 86393

Den 12-Jan-99 05:28:48 nedtecknade Chris Cracknell (ad329@james.hwcn.org)
f&#65533;ljande:
>In article <1088.7680T1224T226@canit.se>, Iggy Drougge <optimus@canit.se>
>wrote:
>>Den 09-Jan-99 23:13:46 nedtecknade Chris Cracknell (ad329@james.hwcn.org)
>>f&#65533;ljande:
>>
>>>Anyways if there are any KiSS Doll fans out there who know of
>>>Viewers/Creators for the ST please let me know as well as the URL where I
>>>can find one. If there are any Atari ST Programmers out there looking for a
>>>project to take on, maybe you might want to think about making a KiSS Doll
>>>Viewer/Creator for the Atari ST.
>>
>>I'd like to see that, too. Unfortunately, I know of no such program for the
>>ST. If any skilled programmers would be interested, the Amiga PlayFKiss
>>distribution comes with source code in the E programming language, which
>>might provide some pointers.

```
>There are also a tonne of text files on the web that give the nitty gritty
>details of KiSS doll files. I think there's a page called The Big KiSS Page
>or The World KiSS Page which is the definative KiSS doll site.

That should be http://www.otakuworld.com/kiss/ or what?
There is an Xkiss, too, whose code should be familiar to UNIX programmers.

--
/\ __ __ __ __ __ __ __ __ __ ____
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\/ \__/ \__/ \__/ \/ \__/ \/_/ \__/ \__/ \__/ \__/ \__/optimus@canit.se

"Things are never as bad as they seem -- usually they're worse!"
- Darkwing
```

896. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77e9mnoes1@nnrp1.dejanews.com>
Source record: 86434

In article <3698e5741ff1100@ping.be>,
dipching@ping.be (Jo Vandeweghe) wrote:
>
> >I know, but that has nothing to do with long filenames ;-) It would
> >indeed be nice to get Geneva stable under MiNT, as it's a very nice,
> >fast, compatible and stable OS.
>

Hmm, I only tried briefly, but it seemed that Geneva WAS stable under MiNT,
just slower. What didn't work?

Galen (Head YACcer, Yolo Atari Club)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

897. Re: CAB.OVL

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369a955c3449273@xs4all.nl>
Source record: 86435

Hello Remi,
you wrote:
>Can someone tell me where I can find the last OVL for CAB and MiNT?
For CAB it's at http://www.netset.com/~baldrick/ . Don't know if it's
any use with MiNT. Good luck, Joost.

--

Joost Bataille email: bataille@xs4all.nl
---

898. CAF & NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369a955c3449274@xs4all.nl>
Source record: 86436

Hello Claes,
about 'CAF demo' you wrote:

>I'd like to try it, to see why most people (me included) have chosen
>CAF instead... ;)
I also have CAF but didn't get it working with NVDI 4.11. It does
need that though, screen redraws are so slow..... Did you, maybe?
Thanks, Joost.

--

Joost Bataille email: bataille@xs4all.nl
---

899. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77eaoa$pe9$1@nnrp1.dejanews.com>
Source record: 86437

In article <771s48jri1@guardian.matra.co.uk>,
"Trystan Negus" <tnegus@matra.co.uk> wrote:
> I still use the ST quite a bit for games, and I'm well aware of the
> impending scarcity of DD floppies (and the impending death of all my
> existing ones...OK it'll be a few years, but floppies do eventually go bad,
> and some of my older ones are getting a bit unreliable already). Other than
> using an emulator, is there a way of putting games on a HD, and running them
> from there? I'm specifically referring to previously commercially available
> games* I have, that fail to run if GEM is loaded...making them quite
> difficult to run from the HD! It's probably a tall order, but I do still
> want to play these ST games in the future, and the prospect of running them
> on a PC (which either shrinks the ST screen down to a little box, or does it
> full screen and shows up 320x200 to be a bit poo really) doesn't fill me
> with joy exactly.
>
> Upgrading the floppy drive to a HD one would stall for time, I suppose, but
> I'm not entirely certain that HD drives can read some of the weird formats
> that the ST can produce. My PC's drive definitely can't.
>
> Can anybody help?

One simple solution is simply to buy DD floppies. Dozens of stores have
them, including Viking Office Products, (http://www.vikingop.com) which I
believe has a UK outlet.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

900. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77ebr1qdi1@nnrp1.dejanews.com>
Source record: 86438

In article <773hvning1@roch.zetnet.co.uk>,
cstanley@zetnet.co.uk (Charles Stanley) wrote:
> On 1 Jan 1999 02:10:42 -, Chris Cracknell wrote:
> >In article <368b491c8fd7aa0@holleman.demon.nl>, louis@holleman.demon.nl (Louis) wrote:
> >>Anything on this Atari Planetarium? Was it commercial? Color or mono?

Atari Planetarium was put out by Atari, and (at least for a "look at the sky
every now and again" guy) is quite good. Runs in Low and High. Works great
on a STacy (outside!). I never tried it on my Falcon.

Galen (Head YACcer, Yolo Atari Club)

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

901. Re: Tina (was: Falcon VGA demos?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77ec3l$qh5$1@nnrp1.dejanews.com>
Source record: 86439

In article <7759jflqb6@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:

> ->I tried the "Tina" demo and only got a silent, slightly choppy video. This
> ->warrants 70 Mb? I must be doing something wrong.
> ->
> ->Galen (Head YACcer, Yolo Atari Club)
>
> Hi Galen. You got 14 megs of Ram in your Falcon? It takes that much to
> hear the audio at the same time. I love that demo, especially where you
> can press F1-F5 and get the special effects. ;-)
>

Yep. This may seem odd, but could you explain how to run it? Hmm, I wonder
if my 4x CD has anything to do with it. I'd doubt it, but...

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

902. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77eclaquu1@nnrp1.dejanews.com>
Source record: 86440

My turn!

1) RailRoad Tycoon! This one I still dream about! I love having to account for terrain, competitors, etc..

2) Civilization. One of the best strategy games ever.

3) Dungeon Master. A perfect adapatation of D&D, in my opinion. The computer took over the annoying bookkeeping and you could just let your mind play.

4) SunDog. Unusual and way ahead of its time.

5) Frontier Elite. A bit slower than SunDog, although much more complex.

6) Chaos Strikes Back. More Dungeon Master (got tired of running in circles, though)

7) Obsession. Very nice pinball. Not quite as interesting as Starball, but prettier.

8) Ishar (all 3).

9) Lure of the Temptress. I know many won't like this one, but I really got a kick out of having everyone in the game move about. A nice puzzler.

10) Sim City. Ever cover every single square of a city with a high score (and no cheating) to boot? I did.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

903. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <369a6246.870421@news.demon.co.uk>
Source record: 86441

On Fri, 08 Jan 1999 18:50:15 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
><36998a3d.12860512@news.demon.co.uk>...
>> On Thu, 07 Jan 1999 11:50:51 GMT, aprice@postern.demon.co.uk (Alan
>> Price) wrote:
>>
>> >Incidentally, the Demon local access numbers, and K56/x2/V90, web sites
>> >have a last update date of August 1998. Not surprisingly, V90 is
>> >regarded as a furure possibility.
>>
>> Dunno about anywhere else in the country but the local access number
>> for Nottingham (9549666) is V90. Just thought I'd mention it. ;-)
>
>That's cos the local access numbers all plug into the Energis ROMP, IIRC,
>so you get to the same equipment as if you'd dialled the 0845 number for
>Energis.
>
>Oops, sorry, that should be the Red ROMP, now shouldn't it? :-)

Sounds like some sort of kinky communist! :-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

904. Re: STing and V90 speeds

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <369b626e.910098@news.demon.co.uk>
Source record: 86442

On Fri, 08 Jan 1999 19:41:09 +0000, David Knight
<david@ritter.demon.co.uk> wrote:

>Guy Harrison wrote:
>
>> Dunno about anywhere else in the country but the local access number
>> for Nottingham (9549666) is V90. Just thought I'd mention it. ;-)
>
>Thats because they connect to the same equipment as the 0845 0798666
>number does :-)

Darn clever these communications bods, aren't they? ;-))

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

905. Re: MagiC programming docs translation (was: Re: GEM)

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <369c666e.1934731@news.demon.co.uk>
Source record: 86443

On Sat, 09 Jan 1999 13:29:46 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Guy Harrison <guy@swampdog.demon.co.uk> wrote in article
><369663db.3034623@news.demon.co.uk>...
>> On Wed, 06 Jan 1999 22:48:41 GMT, "John Whalley"
>> <news@whalley.demon.co.uk> wrote:
>>
>> >It's a major weakness of MagiC for non-German speakers. I guess it would
>> >just cost too much/take too much time to translate them: similar to the
>> >situation with Uwe Seimet's disk tools package (the name escapes me at
>the
>> >moment).
>>
>> Like yourself I appreciate that. What I fail to understand is how come
>> a translation hasn't come about slowly. If someone were to host the
>> docs on their website with one link per function/topic then folks who
>> visited might think "hmm, I've some time, I'll translate a couple and
>> email them back." These could be uploaded next to the german docs.
>
>OK I'll bite (*possibly*... :-))
>
>I've just picked up the archive (for MagiC5) from funet and it unpacks to
>nearly a meg, though there are some sample programs in there which wouldn't
>need translating (?).

What was the url? I'd better go get it myself so I can get some idea
what we're talking about!

>I'm assuming that this wouldn't be high traffic, so I could put them up on
>my site. However it would take a bit of work to get into shape
>(semi-automated conversion to HTML and creation of index pages). One link
>per topic would increase the workload dramatically, but the archive is
>split up into several docs anyway with only a few large ones: I would
>envisage keeping the files and directory structure as they are at least
>initially.

Imo it'd probably be a good idea just to pull out a dozen or so
functions and see how it goes. Saves expending all that effort in case
the idea falls flat on its derriere. ;-)

>Another thought: I don't currently own Gemtrade, but if I were to buy a
>copy would it be worth running the docs through it as a starting point or
>is the output likely to be too garbled to be worth the time and expense?

Not that I've used translators much but when I have it has usually
been for software instructions. Rarely does anything sensible result -
the more techie the doc, the worse the garbage.

>I have two major handicaps in this case: I don't know any German worth a
>damn and I'm not a programmer! So, before I dive in, are there any
>potential takers for this kind of thing or would I be wasting my time?

I don't know any German either but I have been known to code the odd
line or two. No doubt I could cobble together a cheap and cheerful
prog to help generate the html.

>Show of virtual hands, please!

Bing!

[since when has a virtual hand gone "bing" - well it has now]

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

906. Looking to upgrade Falcon to 16M

Newsgroup: comp.sys.atari.st
Date: 1999-01-12 00:00:00 UTC
From: Jeff Brubaker <jtb@email.unc.edu>
Message-ID: <369AC268.23DC2885@email.unc.edu>
Source record: 86444

I have a 4M Falcon030 and I'm looking to upgrade to 16M. Anyone know where I can find a SIMM upgrade board in the US? How much do these things cost now anyway?

Thanks,

Jeff

907. Re: Tina (was: Falcon VGA demos?)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77gqijfan1@nnrp1.dejanews.com>
Source record: 86245

In article <77fo0rdri2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
>
> No problem, just dbl-click any PLAYBIG.PRG's, and it takes off. Never tried
> running it from CD, its on my hard drive.
>
> <F1> thru <F5> gives you Full screen, quarter screen, (very) small screen,
> 4 simultaneous screens, and a quarter screen with the video wrapped around
> screen, while playing live (impressive!). Q quits, and P pauses, I think?
>
I'll try it tonight.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

908. mp2's

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <77gplmlek0@206.230.70.2>
Source record: 86246

I have found a great search engine for mp2 files, the address is:

www.playdude.com

JoNk

WCOIL Ltd., Technical Support
229-2645 or 1-888-229-2645

909. Atari monitor.

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <369ff052.50655081@news.easynet.co.uk>
Source record: 86247

Hi

Can anyone tell me how to connect a play station up using an old Atari monitor via the scart socket?? I have tried the usuall cable and all I get is audio :(

Thanks in advance

Andy T

910. Scanner for sale Atai compatible

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <369eefae.50490820@news.easynet.co.uk>
Source record: 86248

Hi

I have an Epson GT 4000 scanner for sale that works with either
parallel and midi or internal modification to an atari.

I only want 100 quid for this if anyone is interested??

Complete with modified cable and GT Look software which is a fortune
on its own anyway.

Andy T

911. Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <36a0f0dd.50793626@news.easynet.co.uk>
Source record: 86249

Hi

A friend (modemless) of mine wants to sell some Atari gear. He has a Mega 2 with a 2 meg upgrade. A hard disk with controller not sure of the size yet. A mono and colour monitor SM 125 if I am not mistaken and a 520 STFM.

Make him and offer for the lot or part of the package.

via a.taylor@easynet.co.uk

Regards Andy T

912. Re: Home Accounts Year 2000 prob...

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <77gtb5$lg3@usenet.pa.dec.com>
Source record: 86250

In article <916158330.7018.0.nnrp-08.c1edc1f9@news.demon.co.uk>, "Dai"
<dai@jaubrey.demon.co.uk> wrote:
>I currently use home accounts, and know come next year I won't be able to
>because the programme thinks that after 31/12/99 comes 1101/01/2028!!!

Well, you should have looked at my PHEM (PH Expense Manager), it's Y2K since
day 1 (accidental due to the date codings I used). It's also free.
URL: http://probehouse.atari.org

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

913. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <369C02A8.C606E043@ihug.co.nz>
Source record: 86251

Hi there,

Nicholas Bales wrote:

> > Has anyone seen this version 4.92? Was it released to the public or public
> > bet-testers? Is it available somewhere?
> > Could anyone tell me some more about it, what was new?
>
> TOS 4.92 was the beta version of TOS 5.0 that was distributed to
> developpers. It was actually meant to go into the Falcon040, or whatever
> the Falcon's semi-pro brother was meant to be. It was never publically
> released but leaked out onto a few FTP servers. It's very buggy and very
> unstable. It only runs on the Falcon and boots from floppy IIRC.

I have tried it and even managed to run it from hard disk without requiring
a floppy boot disk. It is , as Nicholas points out, buggy and unstable, and
therefore not recommended unless you enjoy using your reset button! :(

It did seem to run quicker than TOS 4.04 once I got it running but I never
got it to run long enough to appreciate the difference!

L8R,

Chris W.
/|\ ATARI Falcon030.

914. Re: CAF & NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369bff061719970@xs4all.nl>
Source record: 86252

Hello Claes, thanks for your reply,
about 'CAF & NVDI' you wrote:
>What's happening when you try to make it run?
Well, Cubase Audio crashes after 5 or 10 minutes. I tried different
NVDI-configs but that makes little difference. Sometimes I think it
crashes when the auto-save starts but turning that off doesn't make
much of a difference. I also have an old NVDI 2.5 but does that run
on a Falcon?
--

Joost Bataille email: bataille@xs4all.nl
---

915. Re: Newsie Query

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369bff061719971@xs4all.nl>
Source record: 86253

Hello William,
about Newsie you wrote:

>I then have to view these from the desktop.
>Is it possible to do this keeping in Newsie, this
>would make replies easier to write.
I'm not sure, used to read offline and switched to Okami, but there's
an option in the news-reading preferences. You can switch reading
with an internal or external viewer. Tried that? Good luck, Joost.
--

Joost Bataille email: bataille@xs4all.nl
---

916. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: janne@mera.se
Message-ID: <77h5e8$4tq$1@cubacola.tninet.se>
Source record: 86254

On 12 Jan 1999 19:56:50 , Martin "Nightowl" Byttebier wrote:

>What is the problem? My problem was initialy that when I viweed animated
>gif with Cab my system (32 MB) ran out of memory within a few minutes.
>I then followed the advise of a Swede who told me how to patch sta_vdi. I
>only had to edit sta_di.prg with a file-editor. I had to replace the
>'EdDI' entry into 'EdDY'. This solved the memory consumption problem
>indeed but the display of the animated gif's was from then on flickery but
>I could live with that.
>Recently I discovered however that some graphic prg's like Smurf, Papillon
>v3.01 and Bellini had some problem with the patch.
>Bellini doens't start at all. It complains that I can't find 'EdDI' and
>quits. Smurf and Papillon runs normal but if I us then in 65k or 24b color
>mode the display of the pictures is wrong. Smurf shows then in a deep blue
>wereas Papillon displays the pictures with stripes.
>So I changed sta_vdi back to its originally state. I expected to have that
>memory problem again but no this was gone. Initially I thought the problem
>was definitively gone but a few days ago I discover accidentely that
>when Cab displayed an animated gif my harddisk was working as long as the
>animated gif was on screen. If I let that gif one hour on screen my
>harddisk works one hour. Not quite healty I suppose.

Hi Nightowl,

Open CAB.APP as binary in QED. Search for EdDI. Replace with EdDx. Save.
It occurs only twice.

greetings, janne

917. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <77hhpu$2rs$1@nnrp1.dejanews.com>
Source record: 86255

Hi,

> Has anyone seen this version 4.92? Was it released to the public or public
> bet-testers? Is it available somewhere?
> Could anyone tell me some more about it, what was new?

TOS 4.92 can be found on a few ftp sites and I once tried it out myself.
There are two versions around, one that boots the new OS from floppy and
the other can be installed onto hard disk. I can't remember where I
found it but perhaps you could search for tos492.lzh from www.filez.com

Regards,

Ben Hills.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

918. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <77hic4$39n$1@nnrp1.dejanews.com>
Source record: 86256

Hi,

> If you get this running please report back to the group. I would love to get
> a STinG based network running on my Falcon and STe. Apparently, you can also
> use STinG to let one modem and internet connection work for two computers
> (this has a name, but I forgot what it was). I'll be trying this eventually
> too.

Yep you can and it's called IP Masquerading (a feature which is also offered
by Linux. I wonder if MiNTNet will ever support it). I use this feature quite
a lot myself although it is somewhat slow sharing a 14,400 modem. ;-)

I can't remember off of the top of my head exactly what I needed to do
to get this feature working, but if you are interested I can find out
and let you know.

Regards,

Ben Hills.

>
> Galen (Head YACcer, Yolo Atari Club)
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

919. Re: Graphics Card

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77hjr4$tc5$1@news8.svr.pol.co.uk>
Source record: 86257

On 11 Jan 1999 13:23:34 , joska@nuts.edu wrote:
>In article <3699C2F6.CCB22D5B@directprovider.REMOVETHECAPITALS.net>,
> Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>> > I want a graphics card for my STe. It's not a Mega.
>> >
>>
>> Were there any ?
>
>Yes, Titan once sold a STE->Megabus adapter that allowed any Megabus-card to
>be installed in a STE. The adapter is pretty hard (impossible?) to find
>nowadays, but a Megabus-card can be fitted in a STE with a lot of soldering.

I suppose that you'd have to bring out all the processor pins to connect
that card, easy enough on an ST but very tricky on the STe.

>Btw. if anybody has a working Reflex graphics-card for sale I'm very
>interested...

I sold mine a few years ago, I had it fitted inside a Lighthouse Tower -
again a lot of soldering to connect it to the STFM.

Needed a screen driver from the NVDI ET4000 version IIRC.

Blitter definitely recommended, can't recall whether it was compatible with
the ATSpeed accelerator (think it was).

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

920. Re: Serial Port Upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77hjr5$tc5$2@news8.svr.pol.co.uk>
Source record: 86258

On 11 Jan 1999 20:56:26 , Misha O'Neill wrote:
>On Sunday 10-01-99 16:25 (GMT) Derryck Croker wrote:

>DC> >I'll certainly keep that in mind. See my other post for what's going
>DC> >on ATM - it'll have to be after that's sorted out...
>DC> Please do - there's plenty of time! :-))
>
>Yup, I suppose I'm too late for AC#12, which means #13 instead...

You are too late for 12 as you state, but the quicker you start! :-))

>DC> since I only log in once a day and work offline (Off Line Reader) then there
>DC> will always be a lag.
>
>Ah - I'd lost track of that detail. All makes perfect sense now... :-)

:-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

921. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77hjr6$tc5$3@news8.svr.pol.co.uk>
Source record: 86259

On 11 Jan 1999 19:49:42 , David R Burns wrote:
>bvkerkhof@gelrevision.nl (Bram van Kerkhof) writes:
>
>>After installing Idealist 3.90 with english resource I regularly get
>>the message *** String overflow *** after some time. The program just

>Glad I'm not the only one. It quits for me when I run the mouse over the
>right-side window with the filenames in it, at the bottom.

Ditto I'm afraid.

I'm emailing these bug reports to Joe Conner.

I also see that the BubbleGEM text hasn't been translated.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

922. Re: Serial test results (was Re: Serial Por

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77hjr8$tc5$4@news8.svr.pol.co.uk>
Source record: 86260

On 11 Jan 1999 20:51:42 , Misha O'Neill wrote:
>On Sunday 10-01-99 16:25 (GMT) Derryck Croker wrote:

>Hi Derryck,

Hi Misha,

>DC> >Here's my practical experience...
>DC>
>DC> And valuable too - looks like you've got some work to do over the weekend -
>DC> it's way too cold, wet and windy to do anything else than work over a warm
>DC> ST! :-))
>
>Well, as it turned out, Sunday was a lovely day, and of course other
>things came up over the weekend :-) But, I managed to do a fair
>amount of checking...

Absorbed - very interesting!

>The strange thing I've found, to do with the 'net speed problem I've
>had under MagiC 6, is that enabling background DMA causes it: the same
>CAB d/l will slow to ~900cps, with looong hesitations, and STinG's
>stats shows a lot of dropped data on modem1 after disconnecting :-/
>
>This is with CBHD 5.02. But the _exact same_ setup, just using MagiC 4
>instead, works fine with background DMA enabled <frown & shrug>.

Very strange, though TBH I've never dared try b/g DMA after the words of
warning in the HDDRiver readme.

>Anyroad, I'm still not finished testing. But it'll have to wait until
>at least the end of the week...

:-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

923. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <369C5892.44F8@ooc.de>
Source record: 86261

Iggy Drougge wrote:

> Has anyone seen this version 4.92? Was it released to the public or public
> bet-testers? Is it available somewhere?

It was only available for beta testers and was quite buggy. Doesn't make
much sense to use it.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

924. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77hmv1blh1@irk.zetnet.co.uk>
Source record: 86262

On 12 Jan 1999 17:11:15 , LE COAT Francois wrote:

| . . . .
|I have an HADES 060. In fact it's the first that was bought in France.
|I have an ET4000 graphic card. Unfortunatly my Graphic card driver
|date from june 1996 and is the 2.61 version. I heard that the latest
|release is 2.67.
| . . . .
|The 2.61 is quite buggy, and I can't make parts of
|my Eureka program work properly.

Ages ago, perhaps 10 months ago, someone kindly gave me a number for a download site for, I think, Computerinsel. I have a feeling I was never able to access it properly. I wiped my newsgroup files and cannot supply the number.

The other difficulty is that not all drivers for a particular card actually work with every cards and I know that the company I bought mine off recommended that they supply the card and the driver together.

John Logan

925. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77hmv2blh2@irk.zetnet.co.uk>
Source record: 86263

On 12 Jan 1999 19:56:50 , Martin "Nightowl" Byttebier wrote:
|on Tue 12-01-99 17:11 LE COAT Francois wrote:
| . . .
|>I have an HADES 060. In fact it's the first that was bought in France.
|>I have an ET4000 graphic card. Unfortunatly my Graphic card driver
|>date from june 1996 and is the 2.61 version.
| . . .
|The latest release is indeed 2.67. I don't think the Hades drivers and the
|normal Computerinsel drivers are compatible, at least not the ET 6000.
|The ET 6000 is made by Medusa System and AFAIK only Medusa System is able
|to help.

Again my supplier advised against the ET6000. I have an ATI Mache 64
(I think that's the name). Apart from the fact that I can't tell it
that I want monochrome only, it is fine.

John Logan

926. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <77hmpj$gsg@usenet.pa.dec.com>
Source record: 86264

In article <369C02A8.C606E043@ihug.co.nz>, jwandjw@ihug.co.nz wrote:

>
>It did seem to run quicker than TOS 4.04 once I got it running but I never
>got it to run long enough to appreciate the difference!
>

Applications loads much faster, and most importantly, it is less of a memory
hog than TOS 4.04. I didn't really use much of it, just want to make sure that
my application runs on it.

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.home.ml.org / | \486DX100/40M/1GB/W95

927. Re: Atari monitor.

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369C5DF8.3161C0D3@directprovider.REMOVETHECAPITALS.net>
Source record: 86265

Andy Taylor a ï¿½crit :
>
> Hi
>
> Can anyone tell me how to connect a play station up using an old Atari
> monitor via the scart socket?? I have tried the usuall cable and all
> I get is audio :(
>

The SCART standard contains both RGB and composite. The Atari monitor
only has RGB inputs. Therefore, if it doesn't work I suspect that the
Playstation only outputs composite for a TV, and no RGB.

I had the same problem a while back, trying to connect a VCR to an
SC1224.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

928. Re: Graphics Card

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369C5EC0.C0C14BDF@directprovider.REMOVETHECAPITALS.net>
Source record: 86266

```
Derryck Croker a ï¿½crit :
>
> On 11 Jan 1999 13:23:34 , joska@nuts.edu wrote:
> >In article <3699C2F6.CCB22D5B@directprovider.REMOVETHECAPITALS.net>,
> > Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
> >
> >> > I want a graphics card for my STe. It's not a Mega.
> >> >
> >>
> >> Were there any ?
> >
> >Yes, Titan once sold a STE->Megabus adapter that allowed any Megabus-card to
> >be installed in a STE. The adapter is pretty hard (impossible?) to find
> >nowadays, but a Megabus-card can be fitted in a STE with a lot of soldering.
>
> I suppose that you'd have to bring out all the processor pins to connect
> that card, easy enough on an ST but very tricky on the STe.
>

It's pretty easy on an STE. Most STE's have a square socketed processor,
so you can plug a board onto it. That's how the TUS IDEal HD adapter
works.

Of course, for the older STE's with a square soldered 68K, it's more
tricky.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

929. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: wavemaker@my-dejanews.com
Message-ID: <77i1oh$g6g$1@nnrp1.dejanews.com>
Source record: 86267

In article <aCKm2.89$jl3.256@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
> On 12 Jan 1999 02:25:39 , ekaljumagi@my-dejanews.com wrote:
> >In article <773hvning1@roch.zetnet.co.uk>,
> > cstanley@zetnet.co.uk (Charles Stanley) wrote:
> >> On 1 Jan 1999 02:10:42 -, Chris Cracknell wrote:
> >> >In article <368b491c8fd7aa0@holleman.demon.nl>, louis@holleman.demon.nl
(Louis) wrote:
> >> >>Anything on this Atari Planetarium? Was it commercial? Color or mono?
> >
> >Atari Planetarium was put out by Atari, and (at least for a "look at the sky
> >every now and again" guy) is quite good. Runs in Low and High. Works great
> >on a STacy (outside!). I never tried it on my Falcon.
>
> It worked ok on my Falcon if started in the ST low or high

Does anyone know if the Atari Planetarium is Y2K complient?

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

930. SCSI troubles

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <77htr1$6bb$1@front1.grolier.fr>
Source record: 86268

Hello

I own a falcon and sometimes the activity led of my HD remains
lighted ; then the falcon is stopped : i can move the mouse and hear
the key click when i hurt a key but that's all ....obliged to reboot !

I have 16 Mo a 85 IDE internal and the scsi chain is well terminated

What is the solution ???

I want to precise that this happens with no particulary soft....

cordialement

931. For sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <369C8F9C.C1F24620@patent.gov.uk>
Source record: 86269

Tekniks A4 flatbed scanner/copier. plugs into printer port, uses standard heat copier paper. Scans direct into Calamus 1.09N, Megapaint Pro. Mono. Software+Manual.....ï¿½100. + pp UK

Atari colour monitor.....ï¿½50 + pp UK

AT-Speed +, 286 emulator with Mega adaptor...ï¿½10 + pp UK

Software:

Microprose Golf.....ï¿½5 + pp UK
Microprose Railway Tycoon..ï¿½5 + pp UK
PageStream 2.2.....ï¿½30 + pp UK
Protext 6.6.....ï¿½10 + pp UK
OCR + Touch-up.....ï¿½15 + pp UK
Neodesk 3.....ï¿½10 + pp UK
LDW Sreadsheet.....ï¿½15 + pp UK
Timeworks 2.....ï¿½15 + pp UK

Many programming books on ST.

932. Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: clab@buffnet
Message-ID: <369ca203.0@news3.buffnet.net>
Source record: 86270

Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
Language and keyboard but end up with an English keyboard in Magic.
How do I change this back to USA. Nice upgrade but this is most
annoying. Is there somewhere a setting in the CNF file (or some
backdoor trick) ?. Anyone?
Thanks, clab@buffnet.net

933. Old bits-any good

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <77i8sr$9sf$1@news5.svr.pol.co.uk>
Source record: 86271

Acquired some old computer bits that are to be scrapped.
Are these any good, at present I'm running a Falcon but will be
getting PC for video editing later.
It would be very nice if any of these can be used on the Falcon

2 internal harddrives 1988 quantam can't tell if they
are scussi or eide or what size ?
A high speed buffer with parallel and serial ins_outs.
An optical disk drive, is this an old type CD-rom
equivelent. It has a broken disk tray, are these
trays easy to get or is it not worth bothering
with.
AN old Cherry keyboard.
2 floppy drives, again can't see what size

Anybody wise to these bits.
Regards BILL

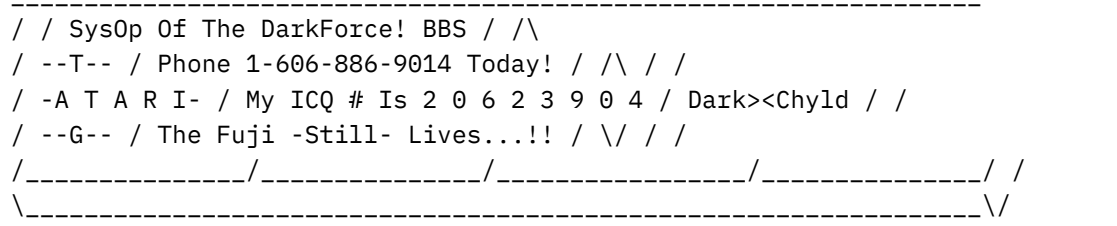
934. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77ideh$l3s$4@news.campus.mci.net>
Source record: 86272

On 12 Jan 1999 16:34:10 , Nicholas Bales wrote:

->TOS 4.92 was the beta version of TOS 5.0 that was distributed to
->developpers. It was actually meant to go into the Falcon040, or whatever
->the Falcon's semi-pro brother was meant to be. It was never publically
->released but leaked out onto a few FTP servers. It's very buggy and very
->unstable. It only runs on the Falcon and boots from floppy IIRC.
->
->ftp.lip6.fr used to carry it, but it can't be downloaded anymore, since
->its distribution is illegal.
->
->I beleive it contained the AES 4.10 that ended up in the KGMD MiNT
->distribution, so you can install that to see what it looks like. Not
->very different from TOS 4.0
->
->Nick

Hi Nick! Umm...I had it once, it does run from hard drive. I got it from one
of the German ftp sites, in the Mint section...it is unstable, but itis also
much faster than the AES version that came with MultiTos... ;-)



935. a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77iddkhbp1@reader1.wxs.nl>
Source record: 86273

Just downloaded A-mail 1.1b from Atack's website:
http://www.pwp.cz/atack/index.html

I must say it looks very promising. It doesn't only work with Mintnet, but also with Sting! (then you have to download an extra socket though) I haven't really tested it to the bone yet (can you say that in English?), but it seems to be more stable on my system than MyMail.

Wow; now it's really tempting to try again to install mintnet :^)

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

936. Re: Printing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77ifha$5mf$1@reader3.wxs.nl>
Source record: 86274

On 3 Jan 1999 15:30:01 G, Jo Even Skarstein wrote:

> Btw. has anybody had any success in printing to a file with NVDI 5.01
> under anything else than MagiC?

Yep, NVDI 5.01 works perfect with MiNT/Naes over here... It's in my
auto folder directly after MiNT (no 'cd u:' in my mint.cnf). Wdialog
is started with copsload in Naes, but I need it in my auto folder
when I want to change to a >256 colour resolution. BTW I don't need
copsload to run Wdialog, when it's in my autofolder. I only do it
because Stic then gives an error message like 'Old AES'.

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

937. Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <916234328@acpu.com>
Source record: 86275

References:
<Pine.SOL.3.96.990111230815.9046B-100000@kleise.dtek.chalmers.se>
<77gjp8$9f6$1@nnrp1.dejanews.com>

ekaljumagi@my-dejanews.com writes, with feeling:

E > If you get this running please report back to the group. I
E > would love to get a STinG based network running on my Falcon
E > and STe.

And I, on my two TTs plus who-knows-what-else if I can figure it
out. Yes, please, let us know.

Eric: my mail to you bounced. Please send email address.

"The Poor Deluded Soul" - tderrick@acpu.com

... Any Jello that /can/ be nailed to a tree - should be.
___ Mountain Reader II - #00000077

938. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369cd14a11d1090@ping.be>
Source record: 86276

on Tue 12-01-99 21:11 Jo Vandeweghe wrote:

>on Tue 12-01-99 19:56 Martin "Nightowl" Byttebier wrote:
>
>>A few days ago I discover accidentely that
>>when Cab displayed an animated gif my harddisk was working as long as the
>>animated gif was on screen. If I let that gif one hour on screen my
>>harddisk works one hour. Not quite healty I suppose.

>My conclusion is very strange because I cannot give any ;)
>
>-under single TOS = no continuous access to hard disk
>-under MagiC! = continuous hard disk access
>-under Geneva = continuous hard disk access
>-under MiNTnet/Geneva = continuous hard disk access
>
>Most strange, by installing the excellent shareware SPICA from
>Gordon Faika, I can see which partition is continuously accessed
>and believe me or not it's not the partition where the html document
>is laying which is accessed, it's partition "C" !!!!!

You may add freeMiNT 1.15.1-0.5/N.AES to your list.
It's indeed partition C. So the question is now what the hell is Cab
doing on my drive C and why? I thinks one should search for a bug or
feature in Cab 2.x. I did the same test with Cab 2.5 and 1.5. With v2.5 I
had the same problem. With v1.5 however the problem didn't occur.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

939. Sundog

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: "Alan K. Wortham" <akw32@email.byu.edu>
Message-ID: <369CD1B3.C53EA837@email.byu.edu>
Source record: 86277

I am looking for a working copy of Sundog: A Frozen Legacy.
Any accompanying documentation or manuals would be much appreciated.
All reasonable prices will be considered.
I am also looking for a SC1224 Monitor.

--
Alan K. Wortham
akw32@email.byu.edu

940. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-pGEnGd7bxqtu@dialup250.brussels2.skynet.be>
Source record: 86278

On Wed, 13 Jan 1999 03:39:15, clab@buffnet[spamette].net (clab) wrote:

> Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
> Language and keyboard but end up with an English keyboard in Magic.
> How do I change this back to USA. Nice upgrade but this is most
> annoying. Is there somewhere a setting in the CNF file (or some
> backdoor trick) ?. Anyone?

you can't remove the german keyboard layout. even changing the
keyboard system file i couldn't do it. better stick for version 5.1

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

941. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <77iotu$a4q$1@athena.netset.com>
Source record: 86279

In article <kOE8Oqtlxy2T-pn2-pGEnGd7bxqtu@dialup250.brussels2.skynet.be>,
ethhoack ethanphi exbeess <ethh@enemy.org> wrote:
>On Wed, 13 Jan 1999 03:39:15, clab@buffnet[spamette].net (clab) wrote:
>
>> Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
>> Language and keyboard but end up with an English keyboard in Magic.
>> How do I change this back to USA. Nice upgrade but this is most
>> annoying. Is there somewhere a setting in the CNF file (or some
>> backdoor trick) ?. Anyone?
>
>you can't remove the german keyboard layout. even changing the
>keyboard system file i couldn't do it. better stick for version 5.1
>
>
>ethh
>key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
>C5 55
>http://torpedoes.enemy.org
>
>

942. PageSTream Printer Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: rhenning@zetnet.co.uk
Message-ID: <77iovoddq1@irk.zetnet.co.uk>
Source record: 86280

Hi all,
I'm looking for a printer driver for PageSTream 2.2se that I
can use for my HP Deskjet 670c,or one that you know will work
to get the most out of the printer,or where I can locate one
from,let me know,
Ta,
Rob.
****
Rob Henning,
Surrey,
England.

Atari Falcon 14meg,Magic 6,
NVDI 5,Nemesis,Thing 1.27e.

Surfing the net with Cab 2.7,
STing and Newsie.
****

943. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <77ip2o$a6o$1@athena.netset.com>
Source record: 86281

In article <77iotu$a4q$1@athena.netset.com>,
Dan Ackerman <baldrick@dilbert.netset.com> wrote:
>In article <kOE8Oqtlxy2T-pn2-pGEnGd7bxqtu@dialup250.brussels2.skynet.be>,
>>> Language and keyboard but end up with an English keyboard in Magic.
>>> How do I change this back to USA. Nice upgrade but this is most
>>> annoying. Is there somewhere a setting in the CNF file (or some
>>> backdoor trick) ?. Anyone?
>>

Damn pico. Anyway, I have an edited version of the keytabl.sys
that I made with edhak. It handles the changes for normal and shift
status. I didn't check the control combo's etc as I never use them.

If you want it, it is on my web page on the products page.

http://www.netset.com/~baldrick

Dan Ackerman
aka baldrick@netset.com

944. Re: a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369cebd4268c0c0@ping.be>
Source record: 86282

on Wed 13-01-99 15:17 Karsten wrote:

>Just downloaded A-mail 1.1b from Atack's website:
> http://www.pwp.cz/atack/index.html
>
>I must say it looks very promising. It doesn't only work with
>Mintnet, but also with Sting! (then you have to download an extra
>socket though) I haven't really tested it to the bone yet (can you
>say that in English?), but it seems to be more stable on my system
>than MyMail.
>
>Wow; now it's really tempting to try again to install mintnet :^)
>
>

It's nice indeed. I'm using it during quite some time now but only as test, not as my main mailreader. I do like Okami very much. Anyway during my tests I never could take aMail down, which can't be said of Mymail, at least not under MiNTnet. Mymail is on my system under MiNTnet unusable. However with STing it works reasonble well.

I case one can reach Atack's website, try the Belgian ftp-site 193.190.205.13 atari/incoming/internet/amail/am101b.lzh (MiNTnet version) /asock_st.lzh (STing socket)

Remember you need both if you want to use it under STing.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

945. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369cebd4268c0c1@ping.be>
Source record: 86283

on Wed 13-01-99 03:54 Jan Persson wrote:

>On 12 Jan 1999 19:56:50 , Martin "Nightowl" Byttebier wrote:
>
>
>Open CAB.APP as binary in QED. Search for EdDI. Replace with EdDx. Save.
>It occurs only twice.

Thanks, it works indeed. I've that flickering again but I can live with
that.
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

946. Re: FTP Sites

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <ZrVUZBi.rldetlefsen@delphi.com>
Source record: 86284

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> writes:

>There's an updated list of FTP sites here:
>
>http://www.geocities.com/SiliconValley/Bay/8745/

Thanks. I'll go look.

Rick D.

947. SOFTJEE demo

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: "J.E." <softjee@wanadoo.fr>
Message-ID: <369CEFE8.5C3F8B6F@wanadoo.fr>
Source record: 86285

Hello to all,

We have put another demo on our Web site :
http://perso.wanadoo.fr/softjee/

- Pretty (midifile player) Falcon and Atari STE cmpatible
- Easy Beat (to make rythm)
- Devil Studio Midi (Midi sequencer)
- Audiomid (Audio to midi translater)

Any comments welcome !

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@wanadoo.fr
WEB : http://perso.wanadoo.fr/softjee/
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

948. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <369ce9a43cf85c10@my-ste.demon.co.uk>
Source record: 86286

```
-----BEGIN PGP SIGNED MESSAGE-----

on Tue 12-01-99 17:46 AtariMad wrote:

>Don't get any DD or HD floppies that are branded SELECT, they are a load of
>crap, you won't believe how many of these I have had to throw away, and no,
>it's not my drive.

So I'm not the only one that's come to that conclusion. I got 30 DDs a
few years ago and only one lasted more than a few months. The one that
did last is still in use although I've had to reformat it because of a
few dodgy appearing over the last couple of months.

It's strange that all the unbranded discs I've collected over the years
don't have a problem yet these do, even though the Select ones got less
usage.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNpwVyg7+qeA2fy0RAQE8HwIAsXV9p6K9G5YstNPa8hkh6EBM5vFSACfM
GjgA4tiQIJ+8NKkcNY16hpz0V1JqXfEd2yDdXEUUsbnB4Eeu/5MTAQ==
=KDJo
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

"Daddy, what does FORMATTING DRIVE C mean?"
```

949. Re: Atari monitor.

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <77it1t$92q$1@SOLAIR2.EUnet.yu>
Source record: 86287

Andy Taylor wrote in message <369ff052.50655081@news.easynet.co.uk>...
>
>
>Hi
>
>Can anyone tell me how to connect a play station up using an old Atari
>monitor via the scart socket?? I have tried the usuall cable and all
>I get is audio :(

Playstation has RGB output, but not via RCA jacks. And as I know suplied
scart connector goes to them.Playstation has multi output connector on back
side, where are all required signals - RGB, composite (PAL or NTSC - it
depends from used CD), stereo audio and +5V.
Problem is find connector for it. Other problem is that Atari monitor
requires separate H and V-sync signals.
All in all, it is possible, but difficult.

Pera P.

950. Re: NOS and CAB WORKS !!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <6532_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 86288

For unpatient folks, I've put online the 0.47 alpha version of Atari NOS that supports CAB (preliminar)

------------ DOWNLOAD IT NOW AT : ftp://users/mike/pub/nos47a.lzh
---
---

or check for newer version in the same dir.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

951. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <369cf5e4696500@telsa1.freeserve.co.uk>
Source record: 86289

on Thu 07-01-99 04:35 Bram van Kerkhof wrote:

>After installing Idealist 3.90 with english resource I regularly get
>the message *** String overflow *** after some time. The program just
>quits.
>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>Can anyone tell me wat is causing this problem?
>Thanks in advance.
>Bram

It looks like MagiC is the problem here.Works ok in singleTos....

Gordy

--
Gordy & Mandy. E-mail:tesla1@telsa1.freeserve.co.uk
http://www.telsa1.freeserve.co.uk
Software:Thing v1.27,MagiC v5.11,Nvdi v4.11
hardware:Atari STE,4mb ram.Oxford,U.K.

952. Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <369D0E45.3263F996@pnl.gov>
Source record: 86290

Does anybody know a U.S. site that sells the Milan? Anybody know how many have sold already?

Thanks,
Andy Blakely

953. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77jbtdmlr1@nnrp1.dejanews.com>
Source record: 86291

In article <77hic4$39n$1@nnrp1.dejanews.com>,
ben@imperial.co.uk (Ben Hills) wrote:
> Hi,
>
> > If you get this running please report back to the group. I would love to get
> > a STinG based network running on my Falcon and STe. Apparently, you can also
> > use STinG to let one modem and internet connection work for two computers
> > (this has a name, but I forgot what it was). I'll be trying this eventually
> > too.
>
> Yep you can and it's called IP Masquerading (a feature which is also offered
> by Linux. I wonder if MiNTNet will ever support it). I use this feature quite
> a lot myself although it is somewhat slow sharing a 14,400 modem. ;-)
>
> I can't remember off of the top of my head exactly what I needed to do
> to get this feature working, but if you are interested I can find out
> and let you know.
>
Please consider me interested.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

954. Re: How do you fix Joystick port on 520STfm

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77j6t1$e5d$1@irk.zetnet.co.uk>
Source record: 86292

On 12 Jan 1999 18:53:37 , "Casey" wrote:
|It may have been asked before, but how do you repair the joystick port on a
|520STfm. The pins for 'up' and 'left' don't work all the time.

The pins of the joystick socket may have come loose (i.e. the solder
has broken) where they join the board. It is possible to resolder
them after you strip the machine down.

John Logan

955. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77j6t8$e5d$2@irk.zetnet.co.uk>
Source record: 86293

On 13 Jan 1999 03:41:22 , David Bolt wrote:
| . . .
|>Don't get any DD or HD floppies that are branded SELECT, they are a load of
|>crap, you won't believe how many of these I have had to throw away, and no,
|>it's not my drive.
|
|So I'm not the only one that's come to that conclusion. I got 30 DDs a
|few years ago and only one lasted more than a few months. The one that
|did last is still in use although I've had to reformat it because of a
|few dodgy appearing over the last couple of months.
| . . .

I've always tried to use Sony discs. (Remember when they were about
30 pounds for 10?) Some are still going strong 10 years later
although admittedly they have received little use recently.

John Logan

956. Atari Emulateur Francophone !

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: Cthulhus <xjehl@wanadoo.fr>
Message-ID: <77j68e$af5$1@platane.wanadoo.fr>
Source record: 86294

Bonjour ! Je viens de cr&#65533;er un site 100% Fran&#65533;ais sur l'&#65533;mulation de l'Atari ST sur PC... Je propose les derni&#65533;res versions de ces programmes... Ils sont 100% gratuits... Venez visiter ma page ! Vous ne le regretterez pas !

`http://members.tripod.com/Cthulhus/atari.html`

ou vous pouvez m'&#65533;crire : xjehl@wanadoo.fr

A+

957. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <77j75l$28om$1@news-inn.inet.tele.dk>
Source record: 86295

>From: clab@buffnet[spamette].net (clab)
>Date: 13 Jan 1999 08:39:15 +0500
>
>Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
>Language and keyboard but end up with an English keyboard in Magic.
>How do I change this back to USA. Nice upgrade but this is most
>annoying. Is there somewhere a setting in the CNF file (or some
>backdoor trick) ?.

Try to find Simon Poole`s keybord.prg. Edit the layout to whatever
your need.
Drop it in the /magic/start/ folder, and you can have any keyboard
layout you want.

I`m using Magic 6, a german version, with a danish keybord layout on
a GB machine.

Some other keyboard prg. might do the trick to?

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

958. Re: a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369d11f61c0d10@holleman.demon.nl>
Source record: 86296

on Wed 13-01-99 18:48 Martin "Nightowl" Byttebier wrote:

>on Wed 13-01-99 15:17 Karsten wrote:
>
>>I must say it looks very promising. It doesn't only work with
>>Mintnet, but also with Sting! (then you have to download an extra
>>socket though) I haven't really tested it to the bone yet (can you
>>say that in English?), but it seems to be more stable on my system
>>than MyMail.
>>
>>Wow; now it's really tempting to try again to install mintnet :^)
>>
>>
>
>It's nice indeed. I'm using it during quite some time now but only as
>test, not as my main mailreader. I do like Okami very much. Anyway during
>my tests I never could take aMail down, which can't be said of Mymail, at
>least not under MiNTnet. Mymail is on my system under MiNTnet unusable.
>However with STing it works reasonble well.
>
>I case one can reach Atack's website, try the Belgian ftp-site
>193.190.205.13 atari/incoming/internet/amail/am101b.lzh (MiNTnet version)
> /asock_st.lzh (STing socket)
>
Hi,

I've been trying their site last saturday and it wasn't available then. So
I fetched it tonite from the RMA site.
Installation no problem, it ran perfectly, did a quick testmail to myself,
all no probs. This was on Mintnet.
But: no selectable retrieval of mail??? All I get is "there are 3 mails
waiting for you", no details and AFAIK no selection of what to get and
what not.
Otherwise, looks very nice, works OK (haven't tried out all the options
but that will need some time).
It seems to be using the POP3 server by default, or is that only when you
fill in the POP3 details?
And, like Karsten sez: to try out all the features, there will be some
time involved.

But, promising, to say at least!

--
CU NeXT msg,

| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

959. Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77j9uk$6tg$1@reader1.wxs.nl>
Source record: 86297

Hi!

Is there any way to install Mintnet on a existing MiNT/NAES system,
without having to install KEMD first? I can't get KEMD to execute
properly on my Milan (not even when using new Mint.prg). I've also
tried to install it on my fathers ST and then copy it to my Milans
harddrive (minix partition). I made a big mess of it.
Is it possible to install the Mintnet stuff without a very complex
(I mean usr/etc etc folders with lots of files like with KEMD) Mint
setup?.
Hope someone has any advise,

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

960. MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <FaCpgDAO5Sn2EwZN@thedruid.demon.co.uk>
Source record: 86298

```
c> Well many of you may have noticed that my MagiC page has not been
c> updated in quite awhile. Well, that is due to the fact that I do not
c> have any web space available anymore. The page currently at
c> http://bengy.atari.org will stay there, but I have no way of updating
c> it (my account has been canceled).

c> I canceled my account for several reasons,

Freeserve seems to be rather cheap, you'l need someone with a secure browser
to do the initial signup, details can then be grafted into sting/stick.

Couldnt you do the updating and pass the code onto someone who'd upload it
for you?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= *SYSTEM ERROR* It seems you have made an error in your input,
You mindless friggin moron,
go and do it again and get it right this time.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

961. Problem with Magic v6

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <EaQpAPAG7Sn2EwZ0@thedruid.demon.co.uk>
Source record: 86299

```
FROM: SSweet@thedruid.co.uk
SUBJ:Problem with Magic v6

l> I am attempting to install Magic v6.1 on my TT (with aixiTT ram card
l> and Matrix tc1208 video, Quantum Fireball internal drive and HD Driver
l> v7 on a Syquest cartridge).
l>
l> Whatever I do, and whether I install it on a plain Syquest cartridge
l> as C drive with only DD driver present, or with NVDI v6, or with NVDI
l> v5 plus the Matrix card software, when I attempt to boot the TT into
l> Magic I get told (in German)
l>
l> Off-screen driver not found
l> MCMD will be started
l> System will be halted

Is the Syquest the boot drive??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= The Last Borg Scout: Starring Locutus.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

962. Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <DatoQQAy7Sn2EwYM@thedruid.demon.co.uk>
Source record: 86300

```
In a message of <31.12.98>, louis@holleman.demon.nl (90:107/100.100) writes:
l> I know there's several N.AES users here and since the handbook wasn't
l> sent by the ST mag editor, I can't find it in the hyp.
l>
l> Thing (my version, 1.26) is a laugh. Menu's OK, but all the config
l> boxes refuse to display most characters. All the text drops simply
l> out. Have tried with systemfont, Rufus several sizes, Swiss 721 prop
l> incl. a cellmodel setting, nothing OK. Some other apps, like
l> Newswatch or Popwatch loose a few characters too in the boxes, while
l> Menuinfo displays just fine. Don't have a clue how to get around
l> this.
l> Anyone with a solution for these problems?

There is a special version of Thing for N.AES, called N.Thing. (I did the
English translation of the Thing program and docs and there is mention of
this in the thing.stg file from which the thing.hyp hypertext help is
constructed; it uses an @if/@else construction so that this is not included
in the thing.hyp, only the nthing.hyp, IYSWIM). Like Thing itself, the
current released version is 1.27 (English & German). I'm not sure if this is
shareware or commercial. Try contacting the author, Thomas Binder, on
gryf@hrzpub.tu-darmstadt.de

On another subject, you mention VFAT and NEWFATFS. First of all what is the
difference between these two - what does which do? Secondly, in your mesage
on Jan 3 you mention inserting a config string of the type NEWFATFS=CDEFG....
I thought that you couldn't include C: if this is to be booted from - or am
I wrong there?

Regards
/Peter/

--
"Enough of your Babylon 5 Q."

--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

963. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <FqIpMVAI8Sn2Ew6c@thedruid.demon.co.uk>
Source record: 86301

t> I wonder why the Germans called Freedom a Schweineprogramm

I think that's due to the fact that it does some 'naughty' illegal calls. The word translates as a pig (of a) program, BTW.

--
Bad command. Bad, bad command! Sit! Stay! Staaay..

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

964. ST gaming

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <KK2qkiAf+Sn2Ew4L@thedruid.demon.co.uk>
Source record: 86302

In a message of <07.01.99>, tnegus@matra.co.uk (90:107/100.100) writes:
t> I still use the ST quite a bit for games, and I'm well aware of
t> the impending scarcity of DD floppies (and the impending death of
t> all my existing ones...OK it'll be a few years, but floppies do
t> eventually go bad, and some of my older ones are getting a bit
t> unreliable already). Other than using an emulator, is there a way
t> of putting games on a HD, and running them from there? I'm
t> specifically referring to previously commercially available games*
t> I have, that fail to run if GEM is loaded...making them quite
t> difficult to run from the HD! It's probably a tall order, but I do
t> still want to play these ST games in the future, and the prospect
t> of running them on a PC (which either shrinks the ST screen down to
t> a little box, or does it full screen and shows up 320x200 to be a
t> bit poo really) doesn't fill me with joy exactly.
t>
t> Upgrading the floppy drive to a HD one would stall for time, I
t> suppose, but I'm not entirely certain that HD drives can read some
t> of the weird formats that the ST can produce. My PC's drive
t> definitely can't.

That is down to the disk controller on the PC, not the drive. AFAIK all high density drives will read DD disks, even with weird formats, on the Atari; certainly the two I put in as my A and B drives do, one of which is wired to read high density as well.

Copying the contents to hard disk and then back to a new floppy as suggested by later posters to this topic may work in some cases but not for many protected games disks, which use weird formats, often without a directory sector, so that most copiers won't read them. A-copy will read and copy some of these, not others. Your best bet would be something like the Blitz Turbo copier lead and software, which makes an exact image of the floppy to another floppy. Whether this will keep indefinitely, unused, is a moot point. It probably will, but sometimes cosmic rays are supposed to be able to corrupt a byte or two...

And there are even said to be some games disks that have damage to the recording surface at a particular point (burned in with a laser) and check for this when loading -- if it's not there the game won't load.

Regards
/Peter/

--
"I create a show called Babylon 5 and all you do is complain!" - Q

--

```
--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

965. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <HaipgbAO9Sn2EwYv@thedruid.demon.co.uk>
Source record: 86303

In a message of <04.01.99>, news@whalley.demon.co.uk (90:107/100.100) writes:
n> I think you might be confusing it with two other attempts!

Ah - thanks for this and the rest of your explanation!

Regards
/Peter/

--
I am Jim Bowen of Borg. Lets see what you could have assimilated.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

966. Re: Is undelete possible?

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <Gq$p8cA59Sn2EwbE@thedruid.demon.co.uk>
Source record: 86304

In a message of <05.01.99>, garn9114@kutztown.edu (90:107/100.100) writes:
g> There's also another option. I personally use the
g> TRASH.PRG/TRASH.CPX freeware program. It requires the Extended
g> Control Panel, and probably a hard drive too (at least it would
g> help). It's more like Win95's (or whoever MS stole it off of)
g> Recycle Bin. It does not delete files, rather, it moves them to a
g> folder you set up. Therefore if you erase something in error, it's
g> in this folder and can be simply copied back.

That's all very well, but he was talking about floppies I think, and with these TRASH doesn't make much sense, since it doesn't make the space the deleted files occupied available for re-use! And that's surely the main point of deleting files....

But there is both undelete.ttp and undelete.prg (both PD) which will recover files if the disk hasn't been written to since the deletion. ISTR that one of these doesn't work 100% if the disk was very fragmented, since if the FAT has been cleared it can't find out where the next cluster is if it does not follow the previous one. This can be overcome for text files by using recovery programs that display the last sector and then ask 'Is this the next sector?' like the old (commercial) Michtron Utilities, and KnifeST does. The latter is the most flexible I have found for recovering deleted files from floppies, though some parts of the program don't work properly with large hard disk partitions.

Regards
/Peter/

Regards
/Peter/

--
Chief O'Brien promoted as army of Rikers successfully invade Romulus.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

967. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <369d1aa416caff0@gelrevision.nl>
Source record: 86305

on Wed 13-01-99 20:25 Gordy & Mandy wrote:

>on Thu 07-01-99 04:35 Bram van Kerkhof wrote:
>
>>After installing Idealist 3.90 with english resource I regularly get
>>the message *** String overflow *** after some time. The program just
>>quits.
>>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>>Can anyone tell me wat is causing this problem?
>>Thanks in advance.
>>Bram
>
>It looks like MagiC is the problem here.Works ok in singleTos....
>
>Gordy
Also tried single TOS. Got the same problem in TT med en single :-(
Bye Bram

968. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-13 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77gqfifae1@nnrp1.dejanews.com>
Source record: 86394

In article <01be3e53$f3c60080$f328f7c2@mad>,
"AtariMad" <atarimad@zetnet.co.uk> wrote:
> Don't get any DD or HD floppies that are branded SELECT, they are a load of
> $%^&, you won't believe how many of these I have had to throw away, and no,
> it's not my drive.
>

Although "generic" floppies exist, it is not that hard to find 3M or Sony
brand, which for me at least, have worked quite well.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

969. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369e32ea3c42102@ping.be>
Source record: 86195

on Thu 14-01-99 10:37 Louis wrote:

>
>well, it appeared to be the bloody Wdialog again. Removed it from the set
>and Thing was OK. Btw, I'm on 1.26 and I've been told 1.27 has a
>workaround for it. I'm not using 1.27 because I still don't have my reg
>key for it (won't take much longer I guess) and I want to get rid of the
>banners on my desktop... :-)

This has been told several times before. Don't use Wdialog unless you really need
it. If needed start it from desktop or fron N.AES.
I never use it.

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

970. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369e32ea3c42103@ping.be>
Source record: 86196

on Wed 13-01-99 20:25 Gordy & Mandy wrote:

>on Thu 07-01-99 04:35 Bram van Kerkhof wrote:
>
>>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>>Can anyone tell me wat is causing this problem?
>>Thanks in advance.
>>Bram
>
>It looks like MagiC is the problem here.Works ok in singleTos....
>
>

And with freeMiNT 1.15.1-0.5/N.AES/Thing 1.27/NVDI 5.01/Olga, etc....

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

971. Milan questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <369E3A6C.AA11196A@pnl.gov>
Source record: 86197

Does anybody know a U.S. site that sells the Milan? Anybody know how many have sold already?

Thanks,
Andy Blakely

972. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <369E4DFF.BED90AAE@atari.org.pl>
Source record: 86198

> Hi Nick! Umm...I had it once, it does run from hard drive. I got it from one
> of the German ftp sites, in the Mint section...it is unstable, but itis also
> much faster than the AES version that came with MultiTos... ;-)
>

AES 4.10 that came with MultiTOS 1.08 beta contains some debugging
conde that makes it slow. The AES in TOS 4.92 apparently doesn't
have it, so programs launched from the desktop load much faster.

But at the other hand, the AES in TOS 4.92 is _definitely_ an
older version of the AES from MultiTOS 1.08. Just compare the
dates.

Gtx.

973. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77ljri$3ok$1@snipp.uninett.no>
Source record: 86199

Louis <louis@holleman.demon.nl> wrote:

> well, it appeared to be the bloody Wdialog again. Removed it from the set
> and Thing was OK. Btw, I'm on 1.26 and I've been told 1.27 has a
> workaround for it. I'm not using 1.27 because I still don't have my reg
> key for it (won't take much longer I guess) and I want to get rid of the
> banners on my desktop... :-)

I'm using 1.29 (beta) right now, and I can tell you that there's a lot
of goodies in upcoming releases :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

974. Re: Old bits-any good

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <77lk2s$79b$1@roch.zetnet.co.uk>
Source record: 86200

On 13 Jan 1999 13:59:55, William Robinson wrote:
>
> Acquired some old computer bits that are to be scrapped.
> Are these any good, at present I'm running a Falcon but will be
> getting PC for video editing later.
> It would be very nice if any of these can be used on the Falcon
>
> 2 internal harddrives 1988 quantam can't tell if they
> are scussi or eide or what size ?
> A high speed buffer with parallel and serial ins_outs.
> An optical disk drive, is this an old type CD-rom
> equivelent. It has a broken disk tray, are these
> trays easy to get or is it not worth bothering
> with.
> AN old Cherry keyboard.
> 2 floppy drives, again can't see what size

The harddrives and optical disk, I can't help with. Maybe you could do a search for the manufacturers to see if they have websites etc for you to obtain more details.

The buffer sounds like a printer buffer which sits between your printer and computer, to cut down on time that your computer is locked up. This would be useful on the Falcon, as it doesn't need any software to work. However, modern applications often print in graphics mode to produce higher quality prints, and these buffers have fallen out of favour due to their low memory size, because graphics mode prints are large. It'll still help, but you may not notice much difference.

The keyboard definately can be used - I have one! :) My Falcon is recased in a Desktopper system, which also features a PC keyboard adapter which enables me to plug the keyboard in. However you don't need the Desktopper, as I've heard that these adapters can be fitted to normal Falcons.

Cheers!

James

+----------------------------------+-----------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+-----------------------------------+

975. Re: Is there a nice Falcon Doom engine avai

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <77lk2v$79b$2@roch.zetnet.co.uk>
Source record: 86201

On 10 Jan 1999 13:09:35, Martin Wilson wrote:
>Fully playable?

PM Doom is up to version 0.6, which runs about six of the standard
Doom wads, in full true colour.

However its a bit jerky, but is playable. There is supposed to be
music, though I haven't managed to get it to play it yet, maybe I'm
doing something wrong.

It should get faster though, as AFAIK it doesn't yet use the DSP.

Cheers!

James

+----------------------------------+-------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+-------------------------------------+

976. Seeking for UBI SOFT games

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ��_
Message-ID: <77lkgt$a7d$1@platane.wanadoo.fr>
Source record: 86202

Hello ST guys!

I'm seeking for "old" adventures games on Atari ST from UBI SOFT : "L'anneau de Zengara", "Le ma�tre des �mes" etc...

Thanks for your help! and i'm waiting for your reply.

Ludovic.CHIROL@wanadoo.fr

Bonjour � tous les passion�s ST!

Je suis � la recherche de "vieux" jeux d'aventure �dit�s � l'�poque par UBI-SOFT : l'anneau de Zengara", "Le ma�tre des ames" etc...

Merci d'avance pour votre aide et j'attends imatiamment vos r�ponses!
A bient�t.
Ludovic.CHIROL@wanadoo.fr

977. Re: Atari Planetarium, was: Re: What do

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <F5KHxC.2F8.0.queen@torfree.net>
Source record: 86203

m>
Organization: Toronto Free-Net
Distribution:

wavemaker@my-dejanews.com wrote:

> Does anyone know if the Atari Planetarium is Y2K complient?

Yep, it can count past the year 2000. It needs to seeing as astronomers may want to see how the sky will look 'x' number of years into the future or the past. Okay now when I test it, you can go up to 9999 AD.

Besides, the Atari should have no date problems until just into the 22 century, 2107 to be exact. Take the start date of 1980 and add 127 to it. That gives you the final year you can count up to.

Atari Planetarium handles dates independantly of the OS so there's no trouble until very far into the future. Who knows what we'll all be computing with by then. Maybe Atari clones? ;-)

Later...

978. nova/tt drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-MTzqRXbK0Nk6@dialup485.brussels2.skynet.be>
Source record: 86204

where can i find the latest nova/tt drivers ?

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

979. Re: a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <BTtn2.320$fL1.945@news.flash.net>
Source record: 86205

I downloaded A-Mail yesterday to try on STing with the STing socket (I *STILL* can't get Mint setup, and have more or less given up any hope of that) however, when I tried to run it, it only said, "Where's my RSC file?" in a dialog box, then quit. The RSC file was right there next to it in the same directory. The doc's said nothing about putting files anywhere specific (although there were absolutely no doc's about setting it up with STing, only Mintnet). So what am I missing here? From what's been said here and from what I saw in the example images on the web page, it looked very nice. MyMail was way too slow and buggy on my Falcon, so I didn't use it for very long. I'd love to have a nice, aesthetically pleasing mail program like this. Also, does it print? That's the biggest feature I'm looking for at this point in an e-mail program. Newsie's nice, but isn't quite what I'm looking for yet. Any suggestions for helping me get A-Mail working? Thanks!

Mike Freeman
nameerf@flash.net

980. FS (UK) - Steinberg Pro24 III v3.0 for Atari ST - ⊡5+p&p

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: oSCiLL8r@hot.com
Message-ID: <36a173e0.19843011@news.dial.pipex.com>
Source record: 86206

Boxed, dongle, manuals, used *once* only
please reply to this post if you are interested.

thanx

981. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <77ls6ivdg1@bomb.dynamite.com.au>
Source record: 86207

On 11 Jan 1999 10:55:58 , Uwe Seimet wrote:
>David Leaver wrote:
>
>> Why is this a problem on the TT but not on the MSTe? Bus arbitration
>> perhaps? Why a problem with Magic 6 but not Magic 5?
>
>Check if your MAGIX.INF file contains a line with the _TSL keyword. This
>line has to be deleted. (Also refer to the MagiC or HDDRIVER README for
>an explanation.)

Dear Dr Seimat,

Thanks for responding, but it doesn't help. Removing the _TSL keyword
makes no difference. I have included the MAGX.INF file as set up by
the installation program, but less the _TSL line below.

This is a TT with TOS 3.06 (English version). It has 4 mb of TT ram
and 64 mb of TT ram in an aixTT card. The internal drive is a QTM6330
Fireball 3.2 gb, SCSI id 0 and set to start at drive D in HD Driver.
Drive C is a Syquest ezFlyer 230mb cartridge with nothing on it but HD
Driver v 7.00 and Magic v6.01 as installed by the installation
program. The Syquest is set to SCSI id 5. There is also a SupraDrive
FD-10 at ASCI id 4 on the DMA port, which becomes drive L and a Sony
CDU415 (SCSI 2, drive P). I use ExtenDOS Gold.

There is a Matrix tc1208, but I haven't installed the Matrix software
or NVDI on this cartridge (or ExtenDOS)

My usual setup has HD Driver on a cartridge set to become drive K,
with Matrix/NVDI/Magic on the first partition of the Quantum, set to
drive C. My first, optimistic installation of Magic 6 in place of
Magic 5 on that partition with everything else in situ, produced
exactly the same result i.e.

"Off-screen driver not found" etc.

I have ordered your latest HD Driver version as an upgrade, but I am
not optimistic that it will fix anything.

Any further ideas that you have would be much appreciated.

David

```
#_MAG MAG!X V6.00
#[boot]
log=C:\BOOT.LOG
tiles=C:\GEMSYS\GEMDESK\PAT\16\PAT27.IMG
```

```
image=C:\GEMSYS\GEMDESK\PAT\256\MAGIC.IMG
#[vfat]
drives=
#[aes]
#_DEV 1 0
#_FLG 16
#_SCP C:\CLIPBRD\
#_ENV HOME=C:\GEMSYS\HOME\
#_TRM C:\GEMSYS\GEMDESK\VT52.PRG
#_ACC C:\
#_APP C:\GEMSYS\MAGIC\START\
#_SLB 0 WINFRAME.SLB
#_SLB 0 PDLG.SLB
#[shelbuf]
#_CTR
#a000000
#b000000
#c77700070006000700552005055522207705570750555077031111103
#d ;
#_DSK MAGXDESK V4.00 1
#_DPG C:\GEMSYS\GEMDESK\MCMD.TOS
#_DPG C:\GEMSYS\GEMDESK\MGVIEW.APP
#_DPG C:\GEMSYS\GEMDESK\PRINT.TTP
#_DPG C:\GEMSYS\GEMDESK\MGEDIT.APP
```

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

982. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <77lufiii1@bomb.dynamite.com.au>
Source record: 86208

While sending off my previous post on this puzzle an idea struck me.
The syquest cartridge is 230 mb. The partition that I use on the
Quantum for Magic 5 is 245mb. Are these too big?

The only small partition that I had immediately available is the
Supradrive FD-10, which is actually a 10mb 5.25" floppy. I installed
HD Driver and Magic 6 on a Supra disk, ejected the Syquest cartridge,
rebooted and - up came Magic 6 in all its glory.

So I have a couple of new questions.

What is the biggest partition that Magic 6 will boot off?
Why won't Magic 6 boot from a 250 mb partition when Magic 5 will?

aarrgghh!!

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

983. Re: Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Tom <the_bear1@hotmail.com>
Message-ID: <369E7468.4A47BC98@hotmail.com>
Source record: 86209

The new version of Tosbox will read the original ST disks.
It's an excellent Atari emulator for running gem
applications. You can get tosbox here:

http://www.emuclassics.com/tosbox/

Also, gemulator classic 3.8 from Emulators Unlimited will
read the old ST formatted disks. You can get it at:

http://www.emulators.com

Tosbox is the best emulator for gem applications, IMHO. It
hums along at a very fast clip in 800x600x16 colour mode and
runs Calamus SL in colour.

PJR wrote:
>
> I was using K-Spead 3, I still have the program disk but it'd not readable
> on a PC so I haven't been able to try an ST emulator. It did have the
> ability to save Lotus 1-2-3 files (pity I didn't do that before

984. Re: Searching for ET4000 Driver >2.61

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: atasoft@atari-computer.com
Message-ID: <77luut$lp6$1@news3.Belgium.EU.net>
Source record: 86210

>Ages ago, perhaps 10 months ago, someone kindly gave me a number for
>a download site for, I think, Computerinsel. I have a feeling I was
>never able to access it properly. I wiped my newsgroup files and
>cannot supply the number.

The number is +49 9 4455314, but the mailbox is down since end december???.

BTW: The drivers are specifically for NOVA CARDS, and will NOT work with the
ET4000 and ET6000.

Cheers from Belgium
DENNIS Vermeire

atasoft@atari-computer.com

LEGAL NOTICE: Anyone who sends me unsolicited commercial e-mail
will be charged a 500-Euro proofreading fee. Consider this official
notification. Failure to abide by this will result in legal action.

"By Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer
meets the definition of a telephone fax machine.
By Sec.227(b)(1)(C), it is unlawful to send any unsolicited
advertisement to such equipment.
By Sec.227(b)(3)(C), a violation of the aforementioned Section is
punishable by action to recover actual monetary loss, or 500-Euro,
whichever is greater, for each violation."

---

985. Re: speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: atasoft@atari-computer.com
Message-ID: <77luv0$lp6$2@news3.Belgium.EU.net>
Source record: 86211

>Are there printer drivers available for the epson stylus series of
>printers?

A couple of years ago, someone in France, wrote drivers for the 800, Color II
and Stylus Pro. Epson France supplied them with the printers...
They've been on a disk from ST-Magazine also.

Try the French newsgroups, maybe someone can help you further.
BTW: Compared to NVDI, the drivers are not that really good.

Cheers from Belgium,
DENNIS Vermeire

atasoft@atari-computer.com

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By Sec.227(b)(3)(C), a violation of the aforementioned Section is
punishable by action to recover actual monetary loss, or 500-Euro,
whichever is greater, for each violation."
---

986. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <369e82c6.0@nemo.idirect.com>
Source record: 86212

I've just downloaded aMail and its corresponding STiNG socket as well. As far as accessing my mailbox so far it's been brilliant, however as far as actually sending OUT mail it's being a real pig about it - it is saving the mail, but it's not putting it in the out box, or sending it for that matter, Is this something I'm missing in setting it up?

I'm using a 14 meg Falcon, MagiC5, NVDI 5, and STiNG.....

Oh yes, I'm also getting the message "not enough disk space" from time to time (although I have plenty of space on my hard disk).....

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

987. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <369e74f45045eea0@my-ste.demon.co.uk>
Source record: 86213

-----BEGIN PGP SIGNED MESSAGE-----

on Wed 13-01-99 07:35 Ben Hills wrote:

>Hi,
>
>> If you get this running please report back to the group. I would love to get
>> a STinG based network running on my Falcon and STe. Apparently, you can also
>> use STinG to let one modem and internet connection work for two computers
>> (this has a name, but I forgot what it was). I'll be trying this eventually
>> too.
>
>Yep you can and it's called IP Masquerading (a feature which is also offered
>by Linux. I wonder if MiNTNet will ever support it). I use this feature quite
>a lot myself although it is somewhat slow sharing a 14,400 modem. ;-)
>
>I can't remember off of the top of my head exactly what I needed to do
>to get this feature working, but if you are interested I can find out
>and let you know.

There's a pretty clear explanation in Olivier Booklages 'Weblight' package.
That was the one that assisted me in getting my small network sorted out.
If you're wanting a copy the URL is:

<URL: http://services.worldnet.net/vcf-com/download/>

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNp1PmA7+qeA2fy0RAQEbLAH9G6jB0xa0Pbietiq2iKog6BCzD+QPiBRy
552524zXGBPU6M2X7VG1ll861vdxHFo22S974yhNR6sD72RvLtGWQw==
=+Iah
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Soon in a computer shop near you: EDLIN for Windows!

988. Re: a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369e75dc117cac91@holleman.demon.nl>
Source record: 86214

on Thu 14-01-99 22:06 Michael and Nicole Freeman wrote:

>I downloaded A-Mail yesterday to try on STing with the STing socket
>(I *STILL* can't get Mint setup, and have more or less given up any
>hope of that) however, when I tried to run it, it only said, "Where's
>my RSC file?" in a dialog box, then quit. The RSC file was right
>there next to it in the same directory. The doc's said nothing about
>putting files anywhere specific (although there were absolutely no
>doc's about setting it up with STing, only Mintnet). So what am I
>missing here? From what's been said here and from what I saw in the
>example images on the web page, it looked very nice. MyMail was way
>too slow and buggy on my Falcon, so I didn't use it for very long.
>I'd love to have a nice, aesthetically pleasing mail program like
>this. Also, does it print? That's the biggest feature I'm looking for
>at this point in an e-mail program. Newsie's nice, but isn't quite
>what I'm looking for yet. Any suggestions for helping me get A-Mail
>working? Thanks!
>
Hi Mike,

I think you *need* Mint plus N.AES to get it going. Then you have the
choice of going on MintNet or on Sting. The socket for Sting doesn't mean
you can run without Mint. You also need OLGA and an editor supporting it.

I've been trying to run it with the Stingsocket on MagiC, and it runs,
doesn't complain about RSC files but gives me several alertboxes "not
enough diskspace". I changed the \tmp file path to C:\tmp and it did a
better job, but on checking mail it said OK 3 mails for you, but on
getting them in it issued a warning. So I just left it at that. The docs
explicitly state you need Mint plus N.AES!

One disadvantage is it can't retrieve mail selective (yet?). All other
options look real nice.

The difference setting it up on MintNet or Sting (on Mint) is only
replacing the socket. Nothing else. And yes, it prints too :-)
Lotsa nice features: sending to a group, where you only write the msg once.
Takes the system font you have set in your AES by default, not the Atari
one like most apps (unless you set the Atari one in your AES). Capable of
handling Czech language... And a shell script to convert Newsie mailboxes
to unix-like ones.

HTH,

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

989. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369e75dc117cac90@holleman.demon.nl>
Source record: 86215

on Thu 14-01-99 20:25 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> well, it appeared to be the bloody Wdialog again. Removed it from the set
>> and Thing was OK. Btw, I'm on 1.26 and I've been told 1.27 has a
>> workaround for it. I'm not using 1.27 because I still don't have my reg
>> key for it (won't take much longer I guess) and I want to get rid of the
>> banners on my desktop... :-)
>
>I'm using 1.29 (beta) right now, and I can tell you that there's a lot
>of goodies in upcoming releases :-)
>
Hi again,

I've been told so by Thomas. Springfolders etc. I gathered the new version
has to be re-registered again. I think Thomas said it would take another
couple of months before it's out again... Plus personally I hope for more
color support (256 at least).

Well, I finally sent in my update fee for the 1.20+ versions.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

990. RARE BOXED Atari ST Software on EBAY - over 21 programs / games

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ROB BUDZINSKI <budzinsk@paonline.com>
Message-ID: <01be403a$e00d4740$25c601d8@default>
Source record: 86216

Hi I have over 20 programs in one package on ebay. Most have boxes and directions. Please follow the following link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=56873676

Thank You.

991. WTB: Atari Megafile 30 to ST Cable

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Richard Smith <rsmith@planeteer.com>
Message-ID: <77mgb9$494$1@nntp2.uunet.ca>
Source record: 86217

Hello there,

I just picked up a Megafile 30 and a STand including 2 external floppy
drives for the grand total of $5 from the local Goodwill. Can anybody tell
me where I can pick up a cable to connect it to my ST ?

Please email responses to rsmith@planeteer.com

Thanks,

Richard.
~~~~~~
Richard Smith
Barrie, Ontario, Canada
email: rsmith@planeteer.com
Homepage: http://toronto.planeteer.com/~rsmith
Atari Warehouse: http://toronto.planeteer.com/~rsmith/atari.htm
~~~~~~

992. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <zOkkFSAULmn2Ewf$@thedruid.demon.co.uk>
Source record: 86218

```
>> What was its name again, i must write it down, now speak slowly this
>> time.

d> I can't plug 'em again, they can't afford my fee! :-)

8~))

>> I'm hoping its near my postbox, the last ish. went to the old bags
>> address.
>> 8~><

d> They do know your new address.

Yep!, confirmed direct, via /that place/

>> :>/ The Cheshunt Computer Club Herts UK /

>> Wossisthen??????????????????

d> Herts and NW London's premier Atari owners' club!

Wossisthen??????????????????

Tell me more,
where is it,
how do i join,
how much is it
what do they do
should everybody come along.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Young Women wanted for field trials of new Condom's,
Please apply to origin address.

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

993. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77jc5amqi1@nnrp1.dejanews.com>
Source record: 86306

In article <916234328@acpu.com>,
tom.derrick@acpu.com (Tom Derrick) wrote:
> ekaljumagi@my-dejanews.com writes, with feeling:
>
> E > If you get this running please report back to the group. I
> E > would love to get a STinG based network running on my Falcon
> E > and STe.
>
> And I, on my two TTs plus who-knows-what-else if I can figure it
> out. Yes, please, let us know.
>
> Eric: my mail to you bounced. Please send email address.
>
Tom,

The "Dejanews.com" address is a fake one used by the Deja News server.
(Actually, it might be real -- I've never checked). You can send mail to me
at: ekaljumagi1@clhs.lake.k12.ca.us (work -- checked daily except in summer)
e.kaljumagi1@genie.com (home -- checked weekly)

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

994. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77jcbsmtc1@nnrp1.dejanews.com>
Source record: 86307

In article <369ca203.0@news3.buffnet.net>,
clab@buffnet[spamette].net (clab) wrote:

> Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
> Language and keyboard but end up with an English keyboard in Magic.
> How do I change this back to USA. Nice upgrade but this is most
> annoying. Is there somewhere a setting in the CNF file (or some
> backdoor trick) ?. Anyone?

The Falcon keeps language settings in NVRAM. There are several programs (one came with your Falcon) that will let you alter the language (among other things). I personally use NVRAM.CPX. If you cannot find a program to do it, email me at e.kaljumagi1@genie.com and I'll send you one.

Just as a warning -- don't fiddle blindly with NVRAM settings. You can do some harmless but terribly annoying things to your computer.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

995. Re: Sundog

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77jdhc$o00$1@nnrp1.dejanews.com>
Source record: 86308

In article <369CD1B3.C53EA837@email.byu.edu>,
"Alan K. Wortham" <akw32@email.byu.edu> wrote:
> I am looking for a working copy of Sundog: A Frozen Legacy.
> Any accompanying documentation or manuals would be much appreciated.
> All reasonable prices will be considered.
> I am also looking for a SC1224 Monitor.
>

Well, you're not getting my copy of Sundog! Perhaps B&C? (nope -- just checked). Don't worry too much about manuals -- they don't say anything useful except that somewhere is the place you are supposed to deliver things to (the premise of the game is that you inherited your relative's spacecraft AND his obligations -- he had a big contract with a group of cryogenated settlers).

However, the Yolo Atari Club does have some SC1224s. $20 plus shipping (which is often close to $20 -- big breakable things are they, these monitors).

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

996. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369d30ce955e90@xs4all.nl>
Source record: 86309

Hello clab,
about 'Magic 6' you wrote:

>Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
>Language and keyboard but end up with an English keyboard in Magic.
>How do I change this back to USA.
I think you'll have to use some keyboard utility like CKBD. It has
some predefined keyboard-tables and is actually a very usefull thing.
It also offers several ways to get to the unusual characters.
Good luck, Joost.

--

Joost Bataille email: bataille@xs4all.nl
---

997. Re: a-mail looks prommising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369d30ce955e91@xs4all.nl>
Source record: 86310

Hello Karsten,
about 'a-mail looks prommising!' you wrote:

>Just downloaded A-mail 1.1b from Atack's website:
> http://www.pwp.cz/atack/index.html
>
>I must say it looks very promising.
I got aFTP from those guys and it's the first FTP thing that I've
come across that works well, very well actually.
Cheers, Joost
--

Joost Bataille email: bataille@xs4all.nl
---

998. Re: CAF & NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <eSan2.29023$9S3.73735@nntpserver.swip.net>
Source record: 86311

>about 'CAF & NVDI' you wrote:

>>What's happening when you try to make it run?

>Well, Cubase Audio crashes after 5 or 10 minutes. I tried different
>NVDI-configs but that makes little difference. Sometimes I think it
>crashes when the auto-save starts but turning that off doesn't make
>much of a difference. I also have an old NVDI 2.5 but does that run
>on a Falcon?

Do you have any other programs running in the background?
I almost always use the AUTO-folder program SUPER_78 (except when running CAF), which gives a more stable picture, but the screen often jumps to the right and wraps around on the monitor if it's active when using CAF. Without SUPER_78, the problem disappears. Maybe other programs can affect CAF in some other ways... Check out which programs are loaded at startup - both AUTO-folder programs and ACCessories - and try to disable them one by one to find out where the problem lies.
NVDI 2.5 works fine with CAF - the only drawback is that it doesn't have GDOS built in (but CAF doesn't make use of GDOS anyway, so what's the difference?).

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

999. Re: [web] TT030 Homepage

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <77jepmrqc1@nnrp03.primenet.com>
Source record: 86312

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
: > the much awaited update to The TT030 Homepage has been uploaded.

: Highlights:

: 1) ST RAM upgrades by Bernie Diotte and Jim DeClerq

No, I did not write an article about an ST Ram upgrade. The author's name was at the end of that article. And, I have not finished my attempt at that ram upgrade. It is installed, but the additional memory is not recognized, and that seems to be due to the fact that Atari could accept MCU chips that failed testing of a pin they did not use.

That will add some cost to the project, but based on old postings in this group about an ST computer memory upgrade, which did not work until the MCU was replaced, due to the same problem, it may be common. This is a surface mount component with 144 pins. Changing it is not hard if you know how, but nearly impossible if you do not.

If you own solder, solder wick, liquid flux, a Weller Pyro Pen or equivalent and a 1/8 inch or metric equivalent chisel tip soldering iron, the technique is not hard to learn. You still need a very tiny tip on a soldering iron to connect a wire to pin 34 out of 144.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1000. Re: et4000 gfx cards

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: atari@bright.net
Message-ID: <77jeum$ju9$1@cletus.bright.net>
Source record: 86313

On 12 Jan 1999 21:11:06 , Jo Vandeweghe wrote:
>on Tue 12-01-99 19:56 Martin "Nightowl" Byttebier wrote:
>
>>A few days ago I discover accidentely that
>>when Cab displayed an animated gif my harddisk was working as long as the
>>animated gif was on screen. If I let that gif one hour on screen my
>>harddisk works one hour. Not quite healty I suppose.

[snip]

>Most strange, by installing the excellent shareware SPICA from
>Gordon Faika, I can see which partition is continuously accessed
>and believe me or not it's not the partition where the html document
>is laying which is accessed, it's partition "C" !!!!!

I've seen a similar problem myself on my TT with CAB and I tracked it
down to a progressive JPG image file. Drive "C" went nuts for a long
time and I almost thought I'd have to hit reset to stop it, but it
eventually stopped. Sure enough I could load just the JPG image into
cab locally and CAB would go nuts again with drive "C". I have a Nova
in my TT and I don't know if this is related but it is what I found
out.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1001. Re: Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <77jdrb$oa6$1@SOLAIR2.EUnet.yu>
Source record: 86314

On 6 Jan 1999 22:36:04 +, Van Zijl Consultancy wrote:
>Gevr. Arrangeur Atari 1040 ST
>Voor een aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy
>op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek
>middels diverse apparatuur en een PC (Atari 1040 ST) in elkaar kan
>zetten. Kun jij werken met (cubase) (VST/ PC). En kan jij werken in een
>studio en heb je veel verstand van midi apparatuur. Dan ben jij het
>persoon die gezocht wordt. Het gaat om een leuke baan op freelance
>basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij
>zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook
>reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl
>

Stvarno mislim da nije bas najbolja ideja koristiti neki drugi jezik
osim engleskog u medjunarodnoj njus-grupi. Gore navedeni posting
citam (odnosno preskacem) po ko zna koji put. Da li autor(i) uopste
cita(ju) rekacije na svoje poruke?

A evo, ima i egzoticnijih stvari od holandskog, naravno. Malo bi ozivelo
diskusiju da se javi neko na finskom, madjarskom, itd.

Btw. sta zapravo pise u citiranoj poruci?

Or, for the whole world to read:

I really think it is not a very good idea to use any other language
but english in an international news-group. I am reading (in fact, skipping)
the above-quoted posting for n-th time now. Does the author(s) read
the responses to his/their message(s) at all?

Yet, there are more exotic things than dutch, of course. It would liven-up
the discussion a little if people started posting in finnish, hungarian, etc.

Btw. what does the quoted message say?

Cu.

1002. Re: Atari SM124 Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: cj439@FreeNet.Carleton.CA
Message-ID: <77jl9s$4n5@freenet-news.carleton.ca>
Source record: 86315

"Sheldon H. Winick" (s.winick@worldnet.att.net) writes:
> Andrew,
>
> Subject: WTB: Atari SM124 Mono Monitor
>
>>Mine just died... anyone have a good condition SM124 to sell?
>
> I have a spare SM147 available. Its Atari's 14" monochrome monitor (as
> opposed to the 12" SM124). The picture display is considerably larger, but
> the SM147 does not have a built-in speaker. If interested, you an have it
> for $35 plus shipping cost (allow $12 for shipping).

Go for it: it's a great monitor. But if for some reason, you really want
an SM124, I have a couple I would sell. Same price, but in Canadian
dollars (about $.62 US). If so, I'll buy Sheldon's 147.

--
SongShop Musical Productions / Western Quebec Literacy Council
Box 266, Shawville, Quebec J0X 2Y0 (819)647-3112

1003. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: kenkast@dsrt.com
Message-ID: <369d62eb.0@cactus.dsrt.com>
Source record: 86316

On 13 Jan 1999 08:39:15 , clab wrote:
>Just installed Magic 6 on my F030 (NVDI 5). .....
English keyboard in Magic.

I'm having the same problem. I think I tracked it down to the keytabls.sys in the extensions folder. But disabling that gives an even worse keyboard and I don't have a clue how to edit it.
Anyone?

1004. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <77jrktseq1@athena.netset.com>
Source record: 86317

In article <369d62eb.0@cactus.dsrt.com>,
Kenneth L. Kast <kenkast@dsrt.com> wrote:
>On 13 Jan 1999 08:39:15 , clab wrote:
>>Just installed Magic 6 on my F030 (NVDI 5). .....
> English keyboard in Magic.
>
> I'm having the same problem. I think I tracked it down to the
>keytabls.sys in the extensions folder. But disabling that gives an
>even worse keyboard and I don't have a clue how to edit it.
> Anyone?

I used EdHak. Great program I highly recommend it. Let's you
edit anything in the world.

Dan

1005. FS: GTS-100 drive for $35

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <19990114004402.01139.00000479@ng113.aol.com>
Source record: 86318

A friend cleaned out his office and found an Atari GTS-100 drive which has a light display to give the track number as it reads or writes the disk. He wants $35.

Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index.html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

1006. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77k8cq$ec4$1@nnrp1.dejanews.com>
Source record: 86319

In article <369ca203.0@news3.buffnet.net>,
clab@buffnet[spamette].net (clab) wrote:
> Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
> Language and keyboard but end up with an English keyboard in Magic.
> How do I change this back to USA. Nice upgrade but this is most

Download Clocky from Petr Stehlik's homepage
(www.cyberstrider.org/mirrors/stehlik/), it's an excellent little TSR which
give you two editable keyboard-layouts in addition to the default. It also
provides hotkeys for some applications, a corner-clock (with graphics-card
support), a screensaver with powersaving (also for Nova) and some other
stuff.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1007. Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: clab@buffnet.net
Message-ID: <369d9ea9.0@news3.buffnet.net>
Source record: 86320

Thanks Dan, your keyboard table works great!

1008. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: dburns@world.std.com
Message-ID: <F5JI94.53B@world.std.com>
Source record: 86321

tesla1@telsa1.freeserve.co.uk (Gordy & Mandy) writes:

>on Thu 07-01-99 04:35 Bram van Kerkhof wrote:

>>After installing Idealist 3.90 with english resource I regularly get
>>the message *** String overflow *** after some time. The program just
>>quits.
>>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>>Can anyone tell me wat is causing this problem?
>>Thanks in advance.
>>Bram

>It looks like MagiC is the problem here.Works ok in singleTos....

>Gordy

I tried it on my STe, with nothing else running, and it crashed as
described here. :(

Dave Burns
Lowell, MA

1009. Re: How do you fix Joystick port on 520STfm

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <77k9nj$1o3$1@roch.zetnet.co.uk>
Source record: 86322

On 12 Jan 1999 18:53:37 , "Casey" wrote:
>It may have been asked before, but how do you repair the joystick port on a
>520STfm. The pins for 'up' and 'left' don't work all the time.

The usual problem is that continual plugging/unplugging fractures the
solder connections of the port socket to the motherboard. You need to
strip the machine so you can get to the underside of the motherboard
and then re-solder it.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1010. STOS/AMOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77kfaskkm1@nnrp1.dejanews.com>
Source record: 86323

Is anybody working on the STOS/AMOS sources now? It's a good opportunity to port the AMOS-compiler to TOS, and perhaps clean STOS up a bit for better performance on newer/upgraded machines.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1011. Re: SCSI troubles

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <369DC1A5.3A83@ooc.de>
Source record: 86324

chris wrote:

> I own a falcon and sometimes the activity led of my HD remains
> lighted ; then the falcon is stopped : i can move the mouse and hear
> the key click when i hurt a key but that's all ....obliged to reboot !

If this happens when accessing the SCSI drive it's a well-known bug of
the Falcon hardware which can often be cured by hardware fixes known as
clockpatches.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1012. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369dbd4c879a6d0@holleman.demon.nl>
Source record: 86325

on Wed 13-01-99 23:40 The GateKeeper wrote:

>There is a special version of Thing for N.AES, called N.Thing. (I did the
>English translation of the Thing program and docs and there is mention of
>this in the thing.stg file from which the thing.hyp hypertext help is
>constructed; it uses an @if/@else construction so that this is not included
>in the thing.hyp, only the nthing.hyp, IYSWIM). Like Thing itself, the
>current released version is 1.27 (English & German). I'm not sure if this is
>shareware or commercial. Try contacting the author, Thomas Binder, on
>gryf@hrzpub.tu-darmstadt.de

Hi Peter,

well, it appeared to be the bloody Wdialog again. Removed it from the set
and Thing was OK. Btw, I'm on 1.26 and I've been told 1.27 has a
workaround for it. I'm not using 1.27 because I still don't have my reg
key for it (won't take much longer I guess) and I want to get rid of the
banners on my desktop... :-)
>
>On another subject, you mention VFAT and NEWFATFS. First of all what is the
>difference between these two - what does which do? Secondly, in your mesage
>on Jan 3 you mention inserting a config string of the type NEWFATFS=CDEFG....
> I thought that you couldn't include C: if this is to be booted from - or am
>I wrong there?
>
Here's some info I got from an example config file:

NEWFATFS enables the MiNT FAT filesystem on selected drives (old TOS
filesystem is used otherwise). WARNING: this keyword may be gone soon
with all the old filesystem altogether!

VFAT enables VFAT extension on selected drives. VFAT may be activated
only on drives, those use the MiNT FAT filesystem.

VFATLCASE=[yn]
force return of FAT names in lower case on VFAT drives
global option; default is yes

You could be right on the C drive, I'm not sure though. I've set NEWFATFS
and VFAT to my H I J and K drives, since they are also MagiC vfat ones and
do contain long filename files (like the whatever.app1-13.new.tar.gz
types).

--
CU NeXT msg,

____
| |

L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____|

1013. Re: Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369dbd4c879a6d1@holleman.demon.nl>
Source record: 86326

on Thu 14-01-99 00:30 Djordje Vukovic wrote:

>On 6 Jan 1999 22:36:04 +, Van Zijl Consultancy wrote:
>>Gevr. Arrangeur Atari 1040 ST
>>Voor een aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy
>>op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek
>>middels diverse apparatuur en een PC (Atari 1040 ST) in elkaar kan
>>zetten. Kun jij werken met (cubase) (VST/ PC). En kan jij werken in een
>>studio en heb je veel verstand van midi apparatuur. Dan ben jij het
>>persoon die gezocht wordt. Het gaat om een leuke baan op freelance
>>basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij
>>zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook
>>reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl
>>
>Or, for the whole world to read:
>
>I really think it is not a very good idea to use any other language
>but english in an international news-group. I am reading (in fact, skipping)
>the above-quoted posting for n-th time now. Does the author(s) read
>the responses to his/their message(s) at all?
>
>Yet, there are more exotic things than dutch, of course. It would liven-up
>the discussion a little if people started posting in finnish, hungarian, etc.
>
>
>Btw. what does the quoted message say?
>
Djordje,

I can only agree 500 percent. I don't think the authors read in here, they
just crossposted to every area they could figure that may have been
interesting for them.

What it said? N-O-T-H-I-N-G at all! They told you if you were looking for
a music arranger job somewhere they would try to look for a job for you
for free. First they state "if.... you're looking for a nice job working
with Cubase in a studio and know all about midi etc, you are the person
being sought". Next they say "the job you're looking for, is what we are
going to look for for you". So there's nothing concrete in the msg.

I think it was more some kind of free advertisement for the guys :-)

My advise: skip and DELETE!

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

1014. FAT vs VFAT (was: Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990114115702.6444C-100000@hal.fishpool.com>
Source record: 86327

On Wed, 13 Jan 1999 PWest@thedruid.demon.co.Remove.To.Reply.uk wrote:

> On another subject, you mention VFAT and NEWFATFS. First of all what is the
> difference between these two - what does which do?

DOS filesystems (such as used on TOS machines) store directory content,
filesizes, etc. into a map called FAT (File Allocation Table), but it is
limited to 8+3 filenames, as you probably know.

Microsoft figured out a way to store longer filenames on a FAT filesystem,
by writing those extra infos to small hidden files that a VFAT driver can
read. I cannot remember what the V stands for, but it's just an extension
of the basic DOS filesystem; nothing more.

> Secondly, you mention inserting a config string of the type NEWFATFS=CDEFG....
> I thought that you couldn't include C: if this is to be booted from - or am
> I wrong there?

NEWFATFS is the name of MiNT 1.15's built-in DOS driver, which supercedes
TOS' own routines. Optionally, VFAT extension can be enabled on selected
drives (except on boot partitons, so it remains safe).

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1015. Re: Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: PJR <paulr@rtis.freeserve.co.uk>
Message-ID: <77kk5b$k3k$1@news6.svr.pol.co.uk>
Source record: 86328

I was using K-Spead 3, I still have the program disk but it'd not readable
on a PC so I haven't been able to try an ST emulator. It did have the
ability to save Lotus 1-2-3 files (pity I didn't do that before getting rid
of the ST). Thanks for the conversion offer, only trouble is the
spreadsheets contain financial stuff and are kind of confidential ......
Will have to find someone with an ST to lend.
Cheers
Paul R

Tom Derrick wrote in message <915722217@acpu.com>...
>
>Which version were they made with? IIRC, KSpread2, which I used
>quite a bit some time back, didn't load and save Lotus 1-2-3 files.
>But KSpread4, which I have and am learning, does. It will also
>convert from KSpread2 to v4. If you can send copies via email, I
>will give them a try, convert to KSpread4, and then to Lotus wks or
>wk1 files, and send them back. No guarantees, but it might work.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... Too old to rock'n'roll, too young to die.
>___ Mountain Reader II - #00000077

1016. Re: PageSTream Printer Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77kn2s$ll2$1@news6.svr.pol.co.uk>
Source record: 86329

On 13 Jan 1999 18:34:32 , Rob Henning wrote:
>Hi all,
>I'm looking for a printer driver for PageSTream 2.2se that I
>can use for my HP Deskjet 670c,or one that you know will work
>to get the most out of the printer,or where I can locate one

Rob, if you don't have any luck in the next day or so, drop me an email.

I have an HP660C driver which is 300*300 colour and up to 600*600 in mono.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1017. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77kn2t$ll2$2@news6.svr.pol.co.uk>
Source record: 86330

On 13 Jan 1999 23:37:50 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:

> c> I canceled my account for several reasons,
>
>Freeserve seems to be rather cheap, you'l need someone with a secure browser
>to do the initial signup, details can then be grafted into sting/stick.

There's some doubt as to whether the "Free" in Freeserve is going to be the
case for the future. BT are beginning to drag their feet...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1018. Re: Corr. Arrangeur Atari 1040 ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77kns7$9k2$1@reader1.wxs.nl>
Source record: 86331

On 14 Jan 1999 00:30:35 , Djordje Vukovic wrote:
> On 6 Jan 1999 22:36:04 +, Van Zijl Consultancy wrote:
> >Gevr. Arrangeur Atari 1040 ST
> >Voor een aangesloten Studio in Almere/ Zeewolde is Van Zijl Consultancy
> >op zoek naar een Arrangeur. Ben jij het persoon die zang en muziek
> >middels diverse apparatuur en een PC (Atari 1040 ST) in elkaar kan
> >zetten. Kun jij werken met (cubase) (VST/ PC). En kan jij werken in een
> >studio en heb je veel verstand van midi apparatuur. Dan ben jij het
> >persoon die gezocht wordt. Het gaat om een leuke baan op freelance
> >basis. Wij bemiddelen gratis. De baan die jij wilt hebben, gaan wij
> >zoeken. Onze rol is uiterst adviserend. Voor tijdelijke banen kunt u ook
> >reageren, op onze site staat hoe u dat kunt doen http://www.vzc.nl
> >

> Btw. sta zapravo pise u citiranoj poruci?
> Btw. what does the quoted message say?

OK, I'll try a translation:

Wanted a music arranger (or is that called a producer in English?-K.)
who can work with an Atari 1040ST.
For a studio in Almere/Zeewolde is Van Zijl Consultancy looking for a
arranger. Are you the person who can mix vocal and music, using
various equipment and a PC (Atari 1040ST). Can you work with (cubase)
VST/ PC. And do you know how to operate a studio and do you know much
about midi equipment? Then you are the person we want. It's
about a nice job on a freelance basis. We mediate for free. We are
going to find the job you want. Our role is only consultative. For
temporary jobs you can also contact us, visit our website about
howto: http://www.vzc.nl

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1019. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77ku22vvf1@nnrp1.dejanews.com>
Source record: 86332

In article <77j9uk$6tg$1@reader1.wxs.nl>,
tjendol@wxs.nl (Karsten) wrote:

> Is there any way to install Mintnet on a existing MiNT/NAES system,
> without having to install KEMD first? I can't get KEMD to execute
> properly on my Milan (not even when using new Mint.prg). I've also
> tried to install it on my fathers ST and then copy it to my Milans
> harddrive (minix partition). I made a big mess of it.
> Is it possible to install the Mintnet stuff without a very complex
> (I mean usr/etc etc folders with lots of files like with KEMD) Mint
> setup?.

Yes, it is possible, but why do it? If you only want MiNTnet itself and not
it's clients (most of them need atleast a unix-like disk-structure) I think
STiNG is a better choice.

If you really want MiNTnet (or need NFS or something like that) there is a
minimal installation on the MiNT '98 CD which IIRC doesn't need a
MinixFS-partition and only installs the bare essentials to get your computer
on the net (inc. NFS).

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1020. Re: SCSI troubles

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <77ktrr$s2b$2@front5.grolier.fr>
Source record: 86333

thank's but, unfortunately, i soon have done this mod with the 74f04
or something like that over the u 63 chip and various soldering ; it
was for make the audio crak disappear when using Cubase

But the prob of scsi remains
anything else to do ?

cordialement

On 14 Jan 1999 10:06:29 , Uwe Seimet wrote:
>chris wrote:
>
>> I own a falcon and sometimes the activity led of my HD remains
>> lighted ; then the falcon is stopped : i can move the mouse and hear
>> the key click when i hurt a key but that's all ....obliged to reboot !
>
>If this happens when accessing the SCSI drive it's a well-known bug of
>the Falcon hardware which can often be cured by hardware fixes known as
>clockpatches.
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.

1021. FTP Site

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: CML
Message-ID: <369dc541.2423595@nnrp.news.uk.psi.net>
Source record: 86334

Anybody know a good FTP site for utilities? I've had a look through the Atari Webring but can't chack all of them!

Cheers
Chris Lloyd

1022. (web) TT030 Homepage mirrors

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990114163247.7434A-100000@hal.fishpool.com>
Source record: 86335

```
From Canada/US, please access the mirror at:
http://www.megacom.net/~q-funk/TT030/

From Europe, try the following mirror instead:
http://pp.fishpool.com/~q-funk/TT030/

The "real" page at Tripod won't be updated for a while, because
of stupid limitations on the number of sub-directory levels....

---------------------------------------------------------------
Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---------------------------------------------------------------
```

1023. HELP! (Portfolio file transfers)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: earl.halliwell@dyess.af.mil
Message-ID: <77l4rq$67l$1@nnrp1.dejanews.com>
Source record: 86336
Cross-posted to: comp.sys.atari.st,comp.sys.palmtops,comp.sys.handhelds

Okay, I finally got an Atari Portfolio this week (yah, just ten years late...)

I'm trying to transfer some files from my desktop PC to the portfolio using the
Parallel Interface. The interface on the Portfolio is good (no "Communications
Error" messages), the interface on the PC is good (use it for my Zip drive all
the time), but when I hook them together and try to use FT to transfer files
between the two... nuthin'. Doesn't matter whether I set the PC or the Portfolio
as the server.

Any suggestions?

--
Clay Halliwell | ATARI XL/XE DO + THE
earl.halliwell@dyess.af.mil | 8 - B I
T S --------
e.halliwell@genie.com | /////////// M A T H
Keeper of the
Atari Jaguar Cheats and Codes FAQ. Request your copy today.
Editor, Jaguar
Explorer Online - More Jaguar News Than Should Be Allowed.
http://www.atarihq.com/jeo/ "The Atari Jaguar: You know... for kids!"

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1024. Re: FTP Site

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369E08F6.2F45F4A3@directprovider.REMOVETHECAPITALS.net>
Source record: 86337

CML a ï¿½crit :
>
> Anybody know a good FTP site for utilities? I've had a look through the Atari
> Webring but can't chack all of them!
>
> Cheers
> Chris Lloyd

Check out the Quick FAQ or Hallvard's Atari Launchpad for FTP sites:
http://www.geocities.com/SiliconValley/Bay/8745/

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1025. Themadat and TT

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: men@writeme.com
Message-ID: <369e1992.3615268@news.sarenet.es>
Source record: 86338

Hello,

I was using THEMADAT on an AtariST, but then I had to change to an AtariTT.

On the TT my original Themdat crashes very often with the bombs.

Do you have an idea what I could do, or where I could find a newer version of that program that works better with the TT.

I would buy an used program as well.

Themadat was sold from the german company SHIFT in Flensburg, who made as well the graphics program Arabesque.

Thomas

1026. Re: NEWSie quirk

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: grovem@ridgecrest.ca.us
Message-ID: <77l6v5btm1@ash.ridgecrest.ca.us>
Source record: 86339

On 11 Jan 1999 00:33:00 , John M Rojewski wrote:
>On 7 Jan 1999 16:02:29 G, Slc.Dennis Bishop wrote:
>>On 7 Jan 1999 01:16:13 G, John M Rojewski wrote:
>>>

>I did try the UUencoding, and it only worked for the first time.
>The problem was using the frepoen() command. I have now changed to a
>standard fopen() and can generate mutliple uuencoded attachments in a
>single run of the program. Sorry for the lack of detection of this
>kind of thing. I guess I don't send a lot of email with attachments.

No need to be sorry:).

>
>The change is in 0.94 (not beta tested version). I will be available
>in a week of so.
>

Thanks,

Mike

1027. SCSI troubles

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <916332405@acpu.com>
Source record: 86340

cvillard@club-internet.fr (chris) wrote:

C > sometimes the activity led of my HD remains lighted ; then the
C > falcon is stopped

Two places to look are 1) the scsi cable - make sure it is a good,
expensive one, and 2) turn off the disk caches and try it that way.
I'm not sure whether this is a factor, but it might be. When I was
having similar difficulties, the size of the files that could be
copied seemed to have a relation to the size of the cache. (Which
cache? don't remember.)

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... If at first you don't succeed, skydiving is not for you.
___ Mountain Reader II - #00000077

1028. FS:Jam 8 for falcon/cubase audio

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <369DBC16.3AFF0248@ns.sympatico.ca>
Source record: 86341

```
this is a box for a falcon and cubase audio that allows 8 sends with
quality d/a convertors.
$100 us.i'm in eastern canada.
thanks
dick
```

1029. Re: FAT vs VFAT (was: Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <369dfba09cc770@club-internet.fr>
Source record: 86342

Hello,

in article <Pine.LNX.3.96.990114115702.6444C-100000@hal.fishpool.com>
Martin-Eric Racine wrote on Thu 14-01-99 12:14 (+0200):

> read. I cannot remember what the V stands for, but it's just an extension
> of the basic DOS filesystem; nothing more.

Virtual ?

A+,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
"Just remember that the last laugh is on you..."

1030. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-kezLdV9ioUuy@dialup421.brussels2.skynet.be>
Source record: 86343

On Wed, 13 Jan 1999 21:37:13, clab@buffnet.net (clab) wrote:

> Thanks Dan, your keyboard table works great!

well ok but isn't magic 6 highly unstable ?

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

1031. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369e32ea3c42101@ping.be>
Source record: 86344

on Wed 13-01-99 23:40 The GateKeeper wrote:

>
>
>There is a special version of Thing for N.AES, called N.Thing. (I did the
>English translation of the Thing program and docs and there is mention of
>this in the thing.stg file from which the thing.hyp hypertext help is
>constructed; it uses an @if/@else construction so that this is not included
>in the thing.hyp, only the nthing.hyp, IYSWIM). Like Thing itself, the
>current released version is 1.27 (English & German). I'm not sure if this is
>shareware or commercial. Try contacting the author, Thomas Binder, on
>gryf@hrzpub.tu-darmstadt.de

There is a special N.AES Thing verson indeed. In fact it's included in the
N.AES package. With other words, if you buy N.AES you'll get an
registrated Thing. Keep in mind though that N.Thing only runs with N.AES.

I don't use this version because I've some probs with it, especially when
I run in 65k or 24b colormode.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1032. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <369f506a456430@club-internet.fr>
Source record: 86145

Hello,

in article <369f43cb.0@nemo.idirect.com>
Daniel L. Dreibelbis wrote on Fri 15-01-99 08:34 (+0500):

> On 15 Jan 1999 12:11:28 , Louis wrote:
>
> >Daniel,
> >
> >you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
> >I get the same messages when trying to run from MagiC. It runs beautiful
> >from Mint/N.AES tho' (only tested MintNet thusfar).
> >
> >This time it's for me, to say RTFM: one of the first lines tell you what
> >you *NEED* to get it going. Appearently the possibility to run on Sting is
> >mistaken by people that it will run with TOS+Sting or MagiC+Sting...
> >
>
> Then I think that aTACK should explain why they have screenshots on
> their web page showing aMail running under MagiC5 ?

I've launched it with Magic. After setting the paths up, I didn't have
the "space on disk" problem. I deleted some slashes in the paths that
could confuse my normal FAT system. The "only" problem is that my
editor, EvereST is not launched :-(

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
Motorola Inside ;-)))

1033. Re: New Thing, was Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f6478367600@holleman.demon.nl>
Source record: 86146

on Fri 15-01-99 15:06 joska@nuts.edu wrote:

>> BTW, if I read you correct, you say it supports 256 cols but not in non-
>> palette modes... that would mean in TC, that's a non-palette one. Rite now
>> I've got no prob at all running in TC...
>
>This is weird, since not even the 1.28-beta supported 256-colour icons in
>non-palette modes (confirmed by Thomas Binder)... It could be that your VDI
>fools it, and that Thing believes only 256 colours are available even in TC.
>This is certainly not the case with Nova VDI.
>

Weird or not, it runs, shows icons in 256 cols and when asking the INFObox
it says: screen: 832x624, 32 bits per pixel. So Thing knows it's running
TC.
When I occasionally run 8 bit mode it says so too!

Dunno exactly which version I ran at the time I fetched those Jinnee
icons, could have been 1.20... I'm using the NVDI 4.12 for Matrix here.
Perhaps that one fools Thing?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1034. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f6478367601@holleman.demon.nl>
Source record: 86147

on Fri 15-01-99 15:03 joska@nuts.edu wrote:

>In article <369f226619e94d30@holleman.demon.nl>,
> louis@holleman.demon.nl (Louis) wrote:
>
>> you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
>> I get the same messages when trying to run from MagiC. It runs beautiful
>> from Mint/N.AES tho' (only tested MintNet thusfar).
>>
>> This time it's for me, to say RTFM: one of the first lines tell you what
>> you *NEED* to get it going. Appearently the possibility to run on Sting is
>> mistaken by people that it will run with TOS+Sting or MagiC+Sting...
>
>The docs in the current aMail-archive is not quite up-to-date. It *is*
>supposed to work under MagiC, there's even screenshots of it running under
>MagiC6 on Atack's homepage. But since both STiNG- and MagiC-compatibility
>apparently has been added recently it's possible that one of these (or both)
>are buggy.
>
Jo Even, and Daniel:

I just copied from the textfile, and this one says AES 4.00 at least is
needed, apart from Mint.

Actually, it runs on my MagiC 5 as well. When I tried to fetch 3 emails
yesterday it issued a warning that the msgs could be damaged or something
like that. Checking the mail was no problem. Didn't try to send mail.

But the whole screen looks about the same when running under MagiC.

I could easily make the same screenshots here.

Perhaps the bugginess under MagiC needs more work?

Apart from that, I won't use it on a regular basis as long as it won't
retrieve mail selective. That's one standard I demand here. For testing
it's OK enough.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1035. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <77nunpqfn1@nets3.rz.RWTH-Aachen.DE>
Source record: 86148

In article <7731ng$b4l$1@nnrp1.dejanews.com>,
<magicmac@my-dejanews.com> wrote:

>Do you have any details concerning the daughter card. Does it do anything
>other than provide the lower voltage requirement for the 060?

Yes. The board provides both the 3.3V regulation and some logic circuit to
adapt timing.

>> Ths Milan TOS runs with full 040 caches (both on, copyback mode), but you
>> can turn them off if you need to.
>
>Do you know if the compiled utilites check to see what machine is in use, or
>just use the new call for 060 identification?

Which compiled utilities, and which new call are you talking about?

The TOS sets the _CPU and _FPU cookies to indicate the CPU, and the
CacheCtrl() OS call can be used to handel cache issues (note, however, that
a clean application program should not need to know about the cache at all).

The supplied utilities do not care about the CPU at all, since they do not
need to.

cu
Michael
--
In the beginning there was nothing, which exploded.

1036. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <77nutrqmn1@nets3.rz.RWTH-Aachen.DE>
Source record: 86149

In article <3695191c.1518287@news.freeserve.co.uk>,
Spencer Davies <spencer@maelstrom.freeserve.co.uk> wrote:

>Well the SIMMs I currently have in the PC are 32Mb each so I assume
>they will work as primary and secondary.

As long as they don't use some strange asymmetric mapping - the Milan needs
at least 16MB *in one block* in bank 0, and asymmetric (rows != columns)
SIMMs can't provide that. However, they will work in addition to a symmetric
16MB SIMM.

cu
Michael

--
In the beginning there was nothing, which exploded.

1037. Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <77o1ohinv1@roch.zetnet.co.uk>
Source record: 86150

Hi All,

My all-time favourite game is still Asteroids - I even bought the arcade machine and played it to destruction !!
My son has just shown me a clip from Cybernet which had a review of the new PlayStation 3-D version of this very game. It looks impressive and the two-player mode could be fun.

Any of you programmers fancy updating my old favourite to a similar level ?

Jim.

1038. Linux

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Paul Purdom <pwp@cs.indiana.edu>
Message-ID: <199901151838.NAA20991@moose.cs.indiana.edu>
Source record: 86151

I am looking for information about how to get Linux working on an Atari ST.
Where can I find such information?

1039. Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: mazerrad@aol.com
Message-ID: <19990115140004.29128.00001135@ng154.aol.com>
Source record: 86152

```
Atari 1040ST with SM1224 monitor for sale. Best offer.
Please reply to PosterKid1@aol.com.
```

1040. Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <369d3042.39566@news.zetnet.co.uk>
Source record: 86153

According to Pacifist docs, a command of the form

/ini <filename>

can be used to enable pacifist to use a different configuration file
from the normal pacifist.ini.

Where is this directive put?

The command line in 'properties' box already contains the pacifist.exe
path.

Thanks Lewis

1041. CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77o3lr$b2l$2@reader1.wxs.nl>
Source record: 86154

I've tried to install CKBD on my Milan today. Somehow it doesn't work. The only thing that is working is its mouse speeder. It says it works with Multitos, so I figure it should work under Naes here to. I've tried different places for the auto-folder program (before Mint; after Mint; between Mint and NVDI...), but it doesn't make any difference. Maybe it is because i use Cops for the cpx. Cops doesn't load it's preferences correctly under Naes here.
Does anyone know a sollution? I hope not it is because it doesn't like a Milan...

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1042. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77o3lq$b2l$1@reader1.wxs.nl>
Source record: 86155

On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
> Derryck Crocker asked on 8 jan 1999:
>
> >>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
>
> I'm using ASH Emailer a couple of months now, and I've got mixed
> feelings about the program
>
> It only works with IConnect, so I can't use it as a client under STING
> When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....

Maybe if Gary would like to make Popwatch/Newswatch compatible with
Emailer, we could also use it under STing. Just a thought...

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1043. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be40bd$bb44d6c0$0c29f7c2@mad>
Source record: 86156

> Any of you programmers fancy updating my old favourite to a similar level
?

I saw that too when I stayed up all morning :)

Of course you'd need someone to do some cool rendering and put it on a CD
and upgrade yer ST to a Falcon speed or better, but otherwise it'd be a
good game :)

AM.

I think therefore I AM.

1044. floppy disk read problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77o4svnma1@news2.xs4all.nl>
Source record: 86157

After installing the latest FreeMint with the VFAT support (it is
1.15 68030 version as I remember) a strange problem was experienced
with floppy disks formatted from the desktop TOS 1.2.
Readable on Single TOS TT, not with multitasking mint+N.aes+thing.
TT becomes a 'buzy-bee-till-eternity'.

I found out the problem disappears when BigDos is not loaded.

Any suggestion about why?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1045. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77o4t3nma2@news2.xs4all.nl>
Source record: 86158

On 13 Jan 1999 23:24:04, Karsten wrote:
>
>Is there any way to install Mintnet on a existing MiNT/NAES system,
>without having to install KEMD first?

In Germany they have the Mint98 disk.

There are 3 types of installation:
1. very basic, only client in a network (no harddisk required)
2. a bigger one with Minix partition, adminstration etc.
3. a full version with everything to become a real server.

What you get:
1. remote printers
2. remote harddisks
3. all normal Intranet functions (mail, ftp, e-mail)
4. strange computers in the network (Wind, Unix, Linux,..) are no
problem.
5. Your Atari computer can run n.aes and thing and so not become
instantly a strange machine

A first tentative report about it can be read in the Dutch 'ST
magazine'.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1046. Strange ASCII-symbol in your text

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77o4t6nma3@news2.xs4all.nl>
Source record: 86159

On 13 Jan 1999 19:02:10, Martin "Nightowl" Byttebier wrote:

knip knip ----

> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
>.
I printed out a message of you for more detailed study and thinking
when I saw a strange behaviour of my printer.
A short while ago I switched to a Star NL-10.
And what does he do with the first 'Atari symbol' that I see on the
screen? (after the last *)
Going to compressed printing mode.
But {:-(the second 'atari symbol' (the mirrored one) does not set
the printer back to normal printing mode......

Does anyone know a printer that reacts logically in this case?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1047. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77o4t9nma4@news2.xs4all.nl>
Source record: 86160

On 13 Jan 1999 03:41:22, David Bolt wrote:
>
>>Don't get any DD or HD floppies that are branded SELECT, they are a load of
>>crap, you won't believe how many of these I have had to throw away

For years now I take care of the Public Domain Disks department of
the Stichting ST.
In the haydays many thousands of disks each year were sold.
Getting bad disks back is a terrible hassle, so we tried to minimize
bad disks.
First: we copy with FCopy and set the parameters on '0 errors'. That
means: when formatting during copy only 1 try is done. If that goes
wrong: disk is bad.
Further: using 'verify' takes too long for each disk so that is OFF.
And you have a risk of flipped bits.

Now for the results:
---

all no-name or no-label disks were BAD.
During copy we had sometimes a fall-out of 1 in 8.
Well know brands were mostly better but came not above 1 in 70.
The best result we had with TDK disks (not cheap) with a initial fall-
out of 1 in 100.

So we kept TDK until they stopped production.

The endresult was: we got about 1 in 300 returned with read-error
because of faulty disk.

P.S.

As secretary I recieve many floppy disks. And I can tell you that
nowadays people use no-name disks that are just as un-usable as years
ago. I think 1 in 4 I recieve has a read error. But I have not a big
number to do reliable statistics on compared to the story above.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1048. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f8a0071db00@holleman.demon.nl>
Source record: 86161

Hi,

just checked some further, aMail running from Magic 5.01:

set up a config for this one, using the Stingsocket, and as said before, the tmp dir now sits on C:\, because the Minix drive is unaccessible from MagiC.

Writing a msg with Mime attach looks OK, but won't be sent. Displaying the outbox states nothing, opening up the dir says file "outbox 0" with somany bytes is there.

Checking mail displays correct number of msgs.

Getting mail results in a warning that files maybe damaged and result in deletion on the server, when clicking "proceed" nothing gets in.

Even setting up all the paths again for the MagiC config results in the alert "no diskspace available", which btw only shows up every now and then.

Running on Mint/Mintnet is perfect. I've tried UUE attachs, MIME stuff and it all works 100%. My only wish is it would support selective mail retrieval. Adding decent MagiC support would be a bonus, tho' :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1049. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f8a0071db01@holleman.demon.nl>
Source record: 86162

on Thu 14-01-99 18:50 Daniel L. Dreibelbis wrote:

> I've just downloaded aMail and its corresponding STiNG socket as
>well. As far as accessing my mailbox so far it's been brilliant,
>however as far as actually sending OUT mail it's being a real pig about
>it - it is saving the mail, but it's not putting it in the out box, or
>sending it for that matter, Is this something I'm missing in setting it
>up?
>
> I'm using a 14 meg Falcon, MagiC5, NVDI 5, and STiNG.....
>
> Oh yes, I'm also getting the message "not enough disk space" from
>time to time (although I have plenty of space on my hard disk).....
>
>
Daniel,

getting the same stuff over here on MagiC 5, it does write the mail (I can
check the tmp path) but won't put it in OUTBOX, thus nothing is sent.

I can get a summary (amount) of mail waiting on the server, but it won't
be transmitted. How's that with you?

I guess the MagiC support needs upgrading :-) Running Mint/MintNet is 100%!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1050. Re: Atari 1040ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louiskel@aol.com
Message-ID: <19990115152245.15066.00001149@ng-fw1.aol.com>
Source record: 86163

> Atari 1040ST with SM1224 monitor for sale. Best offer.
> Please reply to PosterKid1@aol.com.
>
>

$40 plus shipping if it is in working condition.

1051. Atari Mega ST & Y2k?

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Toad Staff <staff@mrtoads.com>
Message-ID: <77o84a$d56$1@news1.sirius.com>
Source record: 86164

Can anyone tell me if there are any issues with the Atari Mega ST and the Y2k thing?

Sorry if this has been discussed too much already here.

Thanks.

-Mark

1052. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77o8f3oce1@irk.zetnet.co.uk>
Source record: 86165

On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:

| . . . .
| I used EdHak. Great program I highly recommend it. Let's you
|edit anything in the world.

Unstable though. I have a copy if anyone wants it for the price of
the postage.

John Logan

1053. Re: CAF & NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <369f38ee16e3090@xs4all.nl>
Source record: 86166

Hello Claes,
about 'CAF & NVDI' you wrote:

>Do you have any other programs running in the background?
Only FPATCH2.PRG and I run CAF-FIX.TOS that came with HDDRIVER. I
don't even run XCONTROL.

>NVDI 2.5 works fine with CAF.
You could be right about that, I don't have 2.5 but an old 2.05 ;-).
Regards, Joost.

--

Joost Bataille email: bataille@xs4all.nl

1054. Re: Epson Stylus printers

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-bwdf18FulMCd@dialup523.brussels2.skynet.be>
Source record: 86167

On Fri, 15 Jan 1999 10:01:19, "Andrew Wright" <aw@dial.pipex.com>
wrote:

> Could anyone using a newish Epson Stylus please contact me by e-mail? I'm
> trying to find out which models work with text-based programs like 1stword
> and which don't. I understand the 720 doesn't as it's Windows only but can
> anyone confirm the ones that do?

there are atari drivers for it in nvdi 5 or else there are gdos
drivers on epson's website ...

>
> Thanks in advance
>
> Andrew Wright
>
>

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

1055. atari messe ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <kOE8Oqtlxy2T-pn2-LxrpCUdsCkBY@dialup523.brussels2.skynet.be>
Source record: 86168

when is the atari messe this year ?

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

1056. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <77ok83$7bl$1@nnrp1.dejanews.com>
Source record: 86169

In article <77nj22$8f2$1@nnrp1.dejanews.com>,
ben@imperial.co.uk (Ben Hills) wrote:
>
> OK, here goes, but please note that I have recalled some of this from memory
> and so it may not be 100% accurate.
>
> We'll assume that we have two ataris, a TT and a Falcon. The TT has a modem
> on Modem1 and the TT and Falcon are connected together via their Modem2 ports.
>
> For this example we will say that the TT's IP Address is 192.168.128.1 and
> the Falcon's 192.168.128.2 (192.168.128.xxx addresses are reserved IP's for
> use with internal networks and should therefore not cause IP problems when
> on-line).
>
> The TT's ROUTE.TAB should look like this:
>
> 192.168.128.2 255.255.255.255 Modem 2 0.0.0.0
> 0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0
>
> The first entry points to the Falcon and ensures that it is
> always reachable. The second states the default gateway. The
> second entry is altered by the dialer when connecting to
> point to the Internet and therefore allowing all packets not
> directed to 192.168.128.2 to get out onto the Internet and
> beyond. In order for the dialer to do this you must switch
> on the "Add default route" option in the Dialer config.
>
> The Falcon's ROUTE.TAB should look like this:
>
> 0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0
>
> This just states the default Gateway and ensures all packets
> are routed via Modem 2.
>
> Using the ports CPX ensure that the network ports for
> each machine (TT Modem 2 & Falcon Modem 2) are set-up
> with the correct IP Address, both machines are
> using the same protocols (SLIP/PPP etc) and the active
> option has been selected. You will also need to select
> the Reload routing table option to ensure that the
> ROUTE.TAB file is read when you click on OK.
>
> Hopefully now, you will have an Internal network running.
>

> To use IP Masquerading, the TT will need MASQUE.STX and you
> will need to enable the dialer option "IP Masquerading".
>
> Now when the TT is connected to the Internet you should also
> be able to access the Internet from the Falcon.
>
> Happy Networking :-)
>
Wow! Guess what I'm doing this weekend! :-)

Galen (Head YACcer, Yolo Atari Club)

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1057. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <369f94cc2647b0@the-gap.demon.co.uk>
Source record: 86170

on Fri 15-01-99 19:07 Karsten wrote:

>On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
>> Derryck Crocker asked on 8 jan 1999:
>>
>> >>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
>>
>> I'm using ASH Emailer a couple of months now, and I've got mixed
>> feelings about the program
>>
>> It only works with IConnect, so I can't use it as a client under STING
>> When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....
>
>Maybe if Gary would like to make Popwatch/Newswatch compatible with
>Emailer, we could also use it under STing. Just a thought...

Nice idea. Unfortunately, I don't have ASH Emailer and I'm not planning on
buying it, as I'm quite happy with STinG and Okami. Thus I have no idea if
or how to make POPwatch/NEWSwatch compatible with it :(

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

1058. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <916430282_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 86171

I don't think anyone has mention two of Geoff Crammond's all time classics: Formula 1 GP and StuntCar Racer. Easily the best games for the ST and my favourites.

Come on Geoff how about a PlayStation version of StuntCar Racer? Or a PC version with multiplayer network support? Imagine 20 people zooming round those roller coaster tracks!

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1059. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fe06410468c0@ping.be>
Source record: 86172

on Fri 15-01-99 19:07 Karsten wrote:

>On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
>> Derryck Crocker asked on 8 jan 1999:
>>
>> >>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
>>
>> I'm using ASH Emailer a couple of months now, and I've got mixed
>> feelings about the program
>>
>> It only works with IConnect, so I can't use it as a client under STING
>> When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....
>
>Maybe if Gary would like to make Popwatch/Newswatch compatible with
>Emailer, we could also use it under STing. Just a thought...

ASH should makes their products accessible for non-magic/Iconnect users
and not the other way around.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1060. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fe06410468c2@ping.be>
Source record: 86173

on Fri 15-01-99 19:28 Stichting ST wrote:

>On 13 Jan 1999 23:24:04, Karsten wrote:
>>
>>Is there any way to install Mintnet on a existing MiNT/NAES system,
>>without having to install KEMD first?
>
>In Germany they have the Mint98 disk.
>
>There are 3 types of installation:
>1. very basic, only client in a network (no harddisk required)

But not Internet AFAIK

>2. a bigger one with Minix partition, adminstration etc.
>3. a full version with everything to become a real server.

AFAIK MiNT '98 is based on the KGMD.
If Karsten want to install MiNTnet he will have to install KGMD (or if you
like MiNT '98) or TAF.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1061. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fe06410468c1@ping.be>
Source record: 86174

on Fri 15-01-99 19:07 Karsten wrote:

>
>I've tried to install CKBD on my Milan today. Somehow it doesn't
>work. The only thing that is working is its mouse speeder. It says it
>works with Multitos, so I figure it should work under Naes here to.
>I've tried different places for the auto-folder program (before Mint;
>after Mint; between Mint and NVDI...), but it doesn't make any
>difference. Maybe it is because i use Cops for the cpx. Cops doesn't
>load it's preferences correctly under Naes here.
>Does anyone know a sollution? I hope not it is because it doesn't
>like a Milan...

First, don't use Cops, second why do you need CKBD?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1062. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <2e0_9901152134@tor250.org>
Source record: 86175

RC>On 12 Jan 1999 18:53:37 , "Casey" wrote:
RC>>It may have been asked before, but how do you repair the joystick port on
RC>a
RC>>520STfm. The pins for 'up' and 'left' don't work all the time.

RC>The usual problem is that continual plugging/unplugging fractures the
RC>solder connections of the port socket to the motherboard. You need to
RC>strip the machine so you can get to the underside of the motherboard
RC>and then re-solder it.

Well you don't have to strip the whole machine. Just get it's top off. :-)

I just did a fix on my mouse port. Taking the keyboard out and apart was
pretty straight forward. Unfortunately I lost a rubber cup that goes under
each key. Now my Retrun key on the numeric keypad is non-functional until
I can find a source for those cups.

Asside from getting inside the keyboard assembly, all that needs doing is
some reheating of solder on the pins.

Later...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.

1063. STOS/AMOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <2e1_9901152134@tor250.org>
Source record: 86176

JO>Is anybody working on the STOS/AMOS sources now? It's a good opportunity
JO>port the AMOS-compiler to TOS, and perhaps clean STOS up a bit for bette
JO>performance on newer/upgraded machines.
Well I just downloaded them this evening. It'll take a while to go through
them. I really want to find out why the text cursor dissappears in
monochrome mode. Maybe find a fix for it.
It's going to get hairy trying to read French though. I haven't spoken/
written French since highschool.
Is AMOS any better than STOS, or are they more or less the same thing?
I don't have an AMIGA to test that question. All I've seen are screen shot
of AMOS.
Later...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.

1064. Re: LAPD + GOODMANS - rumour?

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <crd9fFAQU3n2QwBM@shaw1.freeserve.co.uk>
Source record: 86177

At 22:53:48, Tue, 12 Jan 1999 Adrian Haigh-Hutchinson from Black Flag Associates said:

>I have recently here a rumour that both LAPD and Goodmans have been
>acquired by a Steve Shuttle ???
>
>Does anyone know about this or be able to point me in the right
>direction as a member of WRAG is looking for anything on BLOODWYCHE.

I know that someone's brought the LAPD library, and has permission to start it up again, as long as he doesn't call it LAPD

I dunno if I can give away his email address, though

--
Clair Shaw | MURPHY'S RULES:
Aka. CDS | The other queue
ICQ:1043359 | goes faster
mailto:Clair@Shaw1.freeserve.co.uk |
http://surf.to/shaws | Remove spam block to reply

1065. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: atasoft@atari-computer.com
Message-ID: <77luv2$lp6$3@news3.Belgium.EU.net>
Source record: 86219

Derryck Crocker asked on 8 jan 1999:

>>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<

I'm using ASH Emailer a couple of months now, and I've got mixed feelings about the program

It only works with IConnect, so I can't use it as a client under STING
When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....

The newsgroup-section of the program can use a update. It's not possible
to see the headers of the different postings, wich means You've got to
download every message. With the atari-newsgroups that's not really a problem,
but in some newsgroups they've got the habit of attaching big files at the postings
There is no way to say that you don't want these, so sometimes downloading
the newsgroups can take ages....

I do like the email section, it is straightforward and very intuitive=
The documentation however is a laugh=... The program can do a lot more then it
looks like at first glimpse,=
but you've got to find out all for yourself (Keyboard shortcuts etc)
aren't documented, neither is the fact that you can change fonts etc..

I gues for someone who uses CAB running under Iconnect, it's perfect, together with FIFI,
one can do email, ftp and newsgroups all in one=
For people who like the CAB/STING combination with the superior CAB.OVL, well NEWSIE isn't
that bad and neither is MYMAIL. And the nice thing about
these two is that they are free, witch can't be said for ASH Emailer.

In general (don't flame me) I like the ASH products, but this program is
really something witch shouldn't have been released, they should have
included it in CAB 2.7.....

Cheers from Belgium
DENNIS Vermeire

atasoft@atari-computer.com

1066. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <77m42p$u0b@usenet.pa.dec.com>
Source record: 86220

Funny, I just follow the instructions on how to get a keyboard keys setting file which I downloaded from MagiC OS Support Page. It seems to work OK with on my US-keyboard Falcon. All I needed was to place the SYS file on my extension. There was a C source which you can compile with the keys you wanted changed, it created that SYS file.

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

1067. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <77m8vp$5df$1@bomb.dynamite.com.au>
Source record: 86221

On 14 Jan 1999 23:26:42 , David Leaver wrote:

>So I have a couple of new questions.
>
>What is the biggest partition that Magic 6 will boot off?
>Why won't Magic 6 boot from a 250 mb partition when Magic 5 will?

This is insane.

I tried to answer my own questions.

It appears that the variable is not the size of partition, but the external bus.

I tried partitioning a cartridge, but even with as small a partition as 14 mb, I can't get Magic 6 to boot off the Syquest when it's attached to the SCSI bus.

But if I connect the Syquest to the SCSI port on the back of the SupraDrive, so that it becomes ASCI id 5, and reconfigure HD Driver accordingly, up comes Magic 6

I have no evidence, apart from theis problem, of anything amiss with my SCSI bus. Under Magic 5, TOS or Mint the SCSI bus drives, and the CD-rom all seem to work without problems.

What is going on?

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1068. Re: Idealist 3.90 problems

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: au576@lafn.org
Message-ID: <1999Jan15.040909.11999@lafn.org>
Source record: 86222

Hi guys. I read that some people are complaining about problems with
Idealist 3.90. I reported the problem to the author and he fixed it.
You can get the corrected version from Christoph Bartholme's homepage.
It is at http://home.t-online.de/home/bartholme/ilindexe.htm.

--

__ ___ _ _
/ |/ /__ _____(_)__ ____ (_) ______Mark A. Mariani______
/ /|_/ / _ `/ __/ / _ `/ _ \/ / Los Angeles Free-Net
/_/ /_/_,_/_/ /_/_,_/_//_/_/ au576@lafn.org

1069. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77mqt7$k4d$1@nnrp1.dejanews.com>
Source record: 86223

In article <369e75dc117cac90@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> on Thu 14-01-99 20:25 Jo Even Skarstein wrote:

> >I'm using 1.29 (beta) right now, and I can tell you that there's a lot
> >of goodies in upcoming releases :-)
>
> couple of months before it's out again... Plus personally I hope for more
> color support (256 at least).

It supports 256-colour icons, but not in non-palette modes. IIRC Thomas
Binder said he would use the new dithering/palette-functions in NVDI5 to
support this.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1070. Re: Themadat and TT

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <77mnca$4ol$1@news.ncal.verio.com>
Source record: 86224

On 14 Jan 1999 16:21:52 , mxx wrote:
>Hello,
>
>I was using THEMADAT on an AtariST, but then I had to change to an
>AtariTT.
>
>On the TT my original Themdat crashes very often with the bombs.
>
>Do you have an idea what I could do, or where I could find a newer
>version of that program that works better with the TT.
>
>I would buy an used program as well.
>
>Themadat was sold from the german company SHIFT in Flensburg, who made
>as well the graphics program Arabesque.
>
>Thomas
>
>. Thomas:

Try turning off the cache. I find this helps with ST type programs,
such as games or applications that ran on the ST before the TT/Falcon
stuff came out.

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

1071. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <77mqge$cv9$1@bomb.dynamite.com.au>
Source record: 86225

I hope that this is the final installment from me in this crazy story.

I have now determined that the controlling variable is the location of
HD Driver.

If HD Driver is booted from the ASCI bus, then Magic 6 can be located
on any drive. If HD Driver is booted from the Syquest on the SCSI bus,
then Magic 6 will not boot.

Any possible explanation of this eludes me.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1072. Re: Milan questions

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <369edde0@news2.newsfeeds.com>
Source record: 86226

On 14 Jan 1999 10:41:48 , Andy Blakely wrote:
> Does anybody know a U.S. site that sells the Milan? Anybody know how
> many have sold already?
>
> Thanks,
> Andy Blakely

The only company that even expressed an interest in carring the Milan,
in the US, was Godfather Computers. Since their initial request for people to
contact them, there has been no other news. You might try ATY in Oakland
or some of the other Atari dealers, but no one has posted anything in
this Newsgroup (that I remember seeing) regarding Milan sales in North
America.

Steve Hammond

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com/ The Largest Usenet Servers in the World!
----------== Over 66,000 Groups, Plus a Dedicated Binaries Server ==----------

1073. Re: WTB: Atari Megafile 30 to ST Cable

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <369F00C5.5B70C127@directprovider.REMOVETHECAPITALS.net>
Source record: 86227

```
Richard Smith a ï¿½crit :
>
> Hello there,
>
> I just picked up a Megafile 30 and a STand including 2 external floppy
> drives for the grand total of $5 from the local Goodwill. Can anybody tell
> me where I can pick up a cable to connect it to my ST ?
>
> Please email responses to rsmith@planeteer.com

You can build one yourself using 2 DB19 connectors. The cable is a
simple pin-to-pin jobbie.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1074. Re: Problem with Magic v6 + HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <369F03C2.34A@ooc.de>
Source record: 86228

David Leaver wrote:
>
> While sending off my previous post on this puzzle an idea struck me.
> The syquest cartridge is 230 mb. The partition that I use on the
> Quantum for Magic 5 is 245mb. Are these too big?

No, they aren't With MagiC the maximum partition size is 1 GByte.

> What is the biggest partition that Magic 6 will boot off?

The boot partition size depends on the TOS version. The boot partition
can be as large as the largest partition that is possible with your
version of TOS (not MagiC). I. e. there are no limits for the boot
partition size except the general limits for partition size. See the
HDDRUTIL online help for partitioning for a list of limits.

> Why won't Magic 6 boot from a 250 mb partition when Magic 5 will?

You should ask Andreas Kromke, the author of MagiC.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1075. for sale: 2 Atari portfolio palmtops/interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Jan Harm ter Brugge <janharm@globalxs.nl>
Message-ID: <369F0766.2FAB36C7@globalxs.nl>
Source record: 86229

I sell my two portfolio's, both in excelent condition, with 2 extra
cards, and serial interface.
Make me an offer. (e-mail)

Jan Harm,
Amsterdam

1076. Atari ST technical questi

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <c08_9901150434@tor250.org>
Source record: 86230

CO>How can I tell what version of TOS I have on either of my old 520STs?
Try a system diagnostic program like SYSINFO.PRG that ought to give you the answer. Typically the ST's you mention in your message are likely going to be TOS 1.00 or TOS 1.02. If it's the TOS 1.00 version seriously consider getting an upgrade since that version is very buggy. TOS 1.02 based on my experience using it, is quite acceptable.
CO>Can I upgrade either machine to 1MB or beyond without hacking the
CO>motherboard too badly?
Nope, there's a lot of soldering any way you look at it, but yes it can be taken to 1MB.
Later...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.

1077. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <77n1tk$j62@newstoo.ericsson.se>
Source record: 86231

In article <369e32ea3c42101@ping.be>, tos4ever@ping.be (Martin "Nightowl" Byttebier)
writes:
>on Wed 13-01-99 23:40 The GateKeeper wrote:
>>There is a special version of Thing for N.AES, called N.Thing. (I did the
>>English translation of the Thing program and docs and there is mention of
>>this in the thing.stg file from which the thing.hyp hypertext help is
>>constructed; it uses an @if/@else construction so that this is not included
>>in the thing.hyp, only the nthing.hyp, IYSWIM). Like Thing itself, the
>>current released version is 1.27 (English & German). I'm not sure if this is
>>shareware or commercial. Try contacting the author, Thomas Binder, on
>>gryf@hrzpub.tu-darmstadt.de
>
>There is a special N.AES Thing verson indeed. In fact it's included in the
>N.AES package. With other words, if you buy N.AES you'll get an
>registrated Thing. Keep in mind though that N.Thing only runs with N.AES.
>
>I don't use this version because I've some probs with it, especially when
>I run in 65k or 24b colormode.

I am using N.Thing in 65k colormode with a ET6000 card on my Hades 060
with any problems but with Jinnee i got problems with 65K colormode.

/Erik Hall

1078. Re: 1st Word emulator

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <77n3b5$9hs$3@feresa.bio.vu.nl>
Source record: 86232

Zaphod (zap@REMOVETHIS!42.jpcinet.co.uk) wrote:

: Hey froods! Some hoopy guy called Karel Smolders said that....
: > My search for an emulator of sorts on the net has been in vain. Anybody out
: > there know where one can be found ?

Try one of the many 1STWORD+ -> RTF converters which can be found on various
big Atari FTP sites (usually in the text or utils section). That worked for
me...

-=LvZ

1079. Epson Stylus printers

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Andrew Wright <aw@dial.pipex.com>
Message-ID: <77n3le$6lb$1@plug.news.pipex.net>
Source record: 86233

Could anyone using a newish Epson Stylus please contact me by e-mail? I'm trying to find out which models work with text-based programs like 1stword and which don't. I understand the 720 doesn't as it's Windows only but can anyone confirm the ones that do?

Thanks in advance

Andrew Wright

1080. Re: Looking to upgrade Falcon to 16M

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <77n3mr$9hs$4@feresa.bio.vu.nl>
Source record: 86234

DarkChyld [Ronald J. Hall] (thechyld@pcc-uky.campus.mci.net) wrote:
: On 12 Jan 1999 09:12:05 , Nicholas Bales wrote:
: ->Jeff Brubaker a crit :
: ->>
: ->> I have a 4M Falcon030 and I'm looking to upgrade to 16M. Anyone know
: ->> where I can find a SIMM upgrade board in the US? How much do these
: ->> things cost now anyway?

You can also try buying one second-hand or building one yourself
(see DOITF030 archive for more info). This last one can be fitted with a
single 16 Mb SIMM, which is (was) really cheap. If you don't mind soldering
about 90 points you can probably make a memory-upgrade for about
$20-$40 (that includes SIMM price).

-=LvZ

1081. Milan fastserial drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77n9be$n1t$1@reader3.wxs.nl>
Source record: 86235

Just for those (Milan users) that are interested:
A beta version of the HSmodem drivers for the Milan fastserial ports
seem to be available now at the Milan webpage.
(http://www.milan-computer.de/html_d/update.html)

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1082. New Thing, was Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f20f219d726f0@holleman.demon.nl>
Source record: 86236

on Fri 15-01-99 07:31 joska@nuts.edu wrote:

>It supports 256-colour icons, but not in non-palette modes. IIRC Thomas
>Binder said he would use the new dithering/palette-functions in NVDI5 to
>support this.
>
AFAIK, Thing supports 256 color icons for some time now. When Jinnee came
out I took several of the 256 color icons from its RSC file and added them
to the Thing icn file, no problem (one of them the CAB icon in 256 cols).
What I would like is support for 256 colors in backgrounds, texts etc.

BTW, if I read you correct, you say it supports 256 cols but not in non-
palette modes... that would mean in TC, that's a non-palette one. Rite now
I've got no prob at all running in TC...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1083. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <369f226619e94d30@holleman.demon.nl>
Source record: 86237

on Thu 14-01-99 18:50 Daniel L. Dreibelbis wrote:

> I've just downloaded aMail and its corresponding STiNG socket as
>well. As far as accessing my mailbox so far it's been brilliant,
>however as far as actually sending OUT mail it's being a real pig about
>it - it is saving the mail, but it's not putting it in the out box, or
>sending it for that matter, Is this something I'm missing in setting it
>up?
>
> I'm using a 14 meg Falcon, MagiC5, NVDI 5, and STiNG.....
>
> Oh yes, I'm also getting the message "not enough disk space" from
>time to time (although I have plenty of space on my hard disk).....
>
>
Daniel,

you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
I get the same messages when trying to run from MagiC. It runs beautiful
from Mint/N.AES tho' (only tested MintNet thusfar).

This time it's for me, to say RTFM: one of the first lines tell you what
you *NEED* to get it going. Appearently the possibility to run on Sting is
mistaken by people that it will run with TOS+Sting or MagiC+Sting...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1084. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <77nj22$8f2$1@nnrp1.dejanews.com>
Source record: 86238

Hi,

> > Yep you can and it's called IP Masquerading (a feature which is also offered
> > by Linux. I wonder if MiNTNet will ever support it). I use this feature
> >quite a lot myself although it is somewhat slow sharing a 14,400 modem. ;-)
> >
> > I can't remember off of the top of my head exactly what I needed to do
> > to get this feature working, but if you are interested I can find out
> > and let you know.
> >
> Please consider me interested.

OK, here goes, but please note that I have recalled some of this from memory
and so it may not be 100% accurate.

We'll assume that we have two ataris, a TT and a Falcon. The TT has a modem
on Modem1 and the TT and Falcon are connected together via their Modem2 ports.

For this example we will say that the TT's IP Address is 192.168.128.1 and
the Falcon's 192.168.128.2 (192.168.128.xxx addresses are reserved IP's for
use with internal networks and should therefore not cause IP problems when
on-line).

The TT's ROUTE.TAB should look like this:

192.168.128.2 255.255.255.255 Modem 2 0.0.0.0
0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0

The first entry points to the Falcon and ensures that it is
always reachable. The second states the default gateway. The
second entry is altered by the dialer when connecting to
point to the Internet and therefore allowing all packets not
directed to 192.168.128.2 to get out onto the Internet and
beyond. In order for the dialer to do this you must switch
on the "Add default route" option in the Dialer config.

The Falcon's ROUTE.TAB should look like this:

0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0

This just states the default Gateway and ensures all packets
are routed via Modem 2.

Using the ports CPX ensure that the network ports for
each machine (TT Modem 2 & Falcon Modem 2) are set-up
with the correct IP Address, both machines are
using the same protocols (SLIP/PPP etc) and the active
option has been selected. You will also need to select

the Reload routing table option to ensure that the
ROUTE.TAB file is read when you click on OK.

Hopefully now, you will have an Internal network running.

To use IP Masquerading, the TT will need MASQUE.STX and you
will need to enable the dialer option "IP Masquerading".

Now when the TT is connected to the Internet you should also
be able to access the Internet from the Falcon.

Happy Networking :-)

Regards,

Ben Hills.

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1085. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <369f43cb.0@nemo.idirect.com>
Source record: 86239

On 15 Jan 1999 12:11:28 , Louis wrote:

>Daniel,
>
>you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
>I get the same messages when trying to run from MagiC. It runs beautiful
>from Mint/N.AES tho' (only tested MintNet thusfar).
>
>This time it's for me, to say RTFM: one of the first lines tell you what
>you *NEED* to get it going. Appearently the possibility to run on Sting is
>mistaken by people that it will run with TOS+Sting or MagiC+Sting...
>

Then I think that aTACK should explain why they have screenshots on
their web page showing aMail running under MagiC5 ?

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1086. *** Long post warning *** Should I list Mega St and 'accessories' on ebay?

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <aoHn2.1972$gR4.1661@newsr2.twcny.rr.com>
Source record: 86240

*** Long post warning *** Mega St and 'accessories' on ebay?

I have TONS of Atari ST stuff that I just don't use, and I guess its time to see if I can find it a good home. I'm thinking about listing the following items on the ebay (www.ebay.com) auctions individually and/or in groups of items. As I haven't run any of this software/hardware in years it will have to be sold as-is. All software comes with boxes and doc's unless otherwise listed. I got a lot of this stuff when I bought the system, so I've never even run it myself.

Please Email >>>dcard1@stny.lrun.com<<< with any items you'd like to see listed first. As I add items to ebay, I'll post a message to this group to let possible bidders know. Final shipping will of course be the responsibility of the buyer.

Here we go....

Hardware

MEGA ST 2
Mono Monitor
Color Monitor
Monitor Master
85 Meg ICD hard drive (needs new power supply)
360k 5-1/4" external floppy drive
Okimate 20 Color Printer (three black and one color cartridge)
Avatex 1200 Baud Modem
2 Quickshot Joysticks

Software

Simulation

Falcon
Falcon Mission Disk 1
Their Finest Hour
Red Storm Rising
Gunship
Midwinter
Fighter Bomber
Carrier Command
Starflight
Tracker

Sports

Wayne Gretzky Hockey
MicroLeague Baseball

Sierra Adventure Games

Colonel's Bequest
King's Quest II, III, IV
Hero's Quest - So you want to be a Hero
Space Quest I , III
ManHunter / New York
Police Quest I

Other Adventures

Dungeon Master
Dungeon Master - Chaos Strikes back
Ultima IV - Quest of the Avatar
Zak McKraken and the Alien Mindbenders
Star Trek - The Rebel Universe
Space Ace
Drakkhen
Paladin
The Pawn
Bard's Tale (I think a disk was bad)
Infocom - Hollywood Hijinx

Arcade/General Games

Barbarian
Obliterator
Oids
Xenon 2
Sim City
Populous
Populous - the promised lands
Risk
speedBall
SpeedBall 2
BlockBuster
Vampire's Empire
Monster Grand Slam
Prince
North and South
Armada

System

NeoDesk 3.0
NeoDesk Developers Kit
NeoDesk CLI

PC Ditto
Minix
Revolver
Turbo ST v 1.6
A&D Universal Item Selector II v2.0
ICD utilities

Word Processors

Word Perfect
Neocept Wordup
Neocept Fontz
Thunder Spellchecker
Mavis Beacon Teaches typing (bad disk I think)

Graphic Editors

Spectrum 512
Unispec
Touch Up
Cyber Paint
CAD 3D 2.0
Degas
Neochrome
Flair Paint
GFA Artist
Aegis Animator
C.O.L.R. Object Editor
ST Sprite Factory
Advanced Art Studio

Compilers/Interpreters/etc

Laser C w/ Debugger
Mark Williams C (no docs, just disks)
Personal Pascal
Assemble Pro
GFA Basic 3.0
GFA - Ray Trace
STOS - Compiler
STOS - The Game Creator
STOS - Maestro
STOS - Games Galore

Misc. S/W

The Astronomy Lab
The Astronomy Lab Plus
Atari Planetarium
Phasar 4.0 (Home Accounting)
PC Intercomm (communications)

Interlink ST (communications)
...Tons of disks with no docs...

Books

Atari ST Machine Language - Abacus
Atari ST Gem Programmers Ref - Ahacus
Atari ST 3D Graphics Programming - Abacus
GFA Basic Book 3.0
Programming with GFA Basic 3.0
Various Atari manuals
D Basic for ST
From Basic to C
Learning C Programming Graphics on Atari ST
Computes ST Programming Guide
40 More Great Simulation Adventures
Runaway USA

OK. Whew. There you have it. A complete (of what I could find) list of the goodies I have. I also have all the STart Magazine disks, Computes Atari ST disks, and various other disks from Mags gone by. May even have the magazines too...

I'll be watching the Email, so all those interested....

Dave (dcard1@stny.lrun.com)

1087. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77nlb8$ac6$1@nnrp1.dejanews.com>
Source record: 86241

In article <369f226619e94d30@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:

> you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
> I get the same messages when trying to run from MagiC. It runs beautiful
> from Mint/N.AES tho' (only tested MintNet thusfar).
>
> This time it's for me, to say RTFM: one of the first lines tell you what
> you *NEED* to get it going. Appearently the possibility to run on Sting is
> mistaken by people that it will run with TOS+Sting or MagiC+Sting...

The docs in the current aMail-archive is not quite up-to-date. It *is*
supposed to work under MagiC, there's even screenshots of it running under
MagiC6 on Atack's homepage. But since both STiNG- and MagiC-compatibility
apparently has been added recently it's possible that one of these (or both)
are buggy.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1088. Re: New Thing, was Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77nlh6anj1@nnrp1.dejanews.com>
Source record: 86242

In article <369f20f219d726f0@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> on Fri 15-01-99 07:31 joska@nuts.edu wrote:

> BTW, if I read you correct, you say it supports 256 cols but not in non-
> palette modes... that would mean in TC, that's a non-palette one. Rite now
> I've got no prob at all running in TC...

This is weird, since not even the 1.28-beta supported 256-colour icons in non-palette modes (confirmed by Thomas Binder)... It could be that your VDI fools it, and that Thing believes only 256 colours are available even in TC. This is certainly not the case with Nova VDI.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1089. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990115172326.12121E-100000@hal.fishpool.com>
Source record: 86243

On 15 Jan 1999, Daniel L. Dreibelbis wrote:

> >you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
>
> Then I think that aTACK should explain why they have screenshots
> on their web page showing aMail running under MagiC5 ?

N.AES 1.20 looks exactly like Magic 5.xx and borrows a _lot_ of
visual features, BUT, I _would_ think aMail can run on Magic.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1090. Arabesque Pro (was: Themadat and TT

Newsgroup: comp.sys.atari.st
Date: 1999-01-15 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990115171953.12121D-100000@hal.fishpool.com>
Source record: 86244

On Thu, 14 Jan 1999, mxx wrote:

> Themadat was sold from the german company SHIFT in Flensburg, who made
> as well the graphics program Arabesque.

Speaking of which, was there ever a version of Arabesque that works
in TT-Medium? I've always loved Arabesque, but the version I have
only works in ST-High....

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1091. 2 new game bundles on ebay

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <_JWn2.2411$gR4.1701@newsr2.twcny.rr.com>
Source record: 86095

Hi Guys,

I'm selling off my Atari ST software and I've added two new software bundle listings on ebay:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=57273578

for: Space Quest I: The Sarien Encounter
Space Quest III: The Pirates of Pestulon
Police Quest I: The Pursuit of the Death Angel
Man Hunter - NY
Don Bluth's Space Ace
Zak McKracken and the Alien Mindbenders

and

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=57274578

for: King's Quest II: Romancing the Throne
King's Quest III: To Heir is Human
King's Quest IV: The Perils of Rosella
Hero's Quest: So You Want to be a Hero?
The Colonel's Bequest
Hollywood Hijinx (Infocom)

Pictures and details can be found at the site. Auction ends 1/22/99.

1092. Re: Seeking for UBI SOFT games

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990116024302.00905.00000995@ng32.aol.com>
Source record: 86096

>I'm seeking for "old" adventures games on Atari ST from UBI SOFT : "L'anneau
>de Zengara", "Le maï¿½tre des ï¿½mes" etc...

Hmm...maybe a rough translation would help stir the old memories...
ï¿½ï¿½ï¿½`ï¿½ï¿½ï¿½ï¿½ï¿½,ï¿½ï¿½,ï¿½`ï¿½ï¿½ï¿½wavejumperï¿½ï¿½ï¿½`ï¿½ï¿½ï¿½ï¿½ï¿½,ï¿½ï¿½,ï¿½`ï¿½ï¿½ï¿½ï¿½

1093. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a03ef6947d910@holleman.demon.nl>
Source record: 86097

on Sat 16-01-99 00:24 Michael and Nicole Freeman wrote:

>So even when using STing, it requires Mint? What's the point then? I
>have never had any luck getting Mint to work, no matter how hard I've
> tried and how much I'd love to use Mintnet and the additional apps
>available for it, so basically this is absolutely useless to me.
>If its supposed to be STing compatible, then why not make it run on
>STing regardless of whether or not Mint is running so that its more
>widely usable? BTW, I didn't remember seeing it stated anywhere that
>it still requires Mint to run it on STing. Maybe that should be made
>a little more clear. Just a thought.
>
Mike,

there is some confusion going around now:

I've always been thinking, aMail needs Mint at least. There would be a
Mintnet version. So finally, (last weekend) it sees the public light
(note, not the public RED lite...) and according to the docs there is a
socket provided with it to run on Sting.
So I read on and yes, it's in the second paragraph "what's needed?"
Still says Mint and AES 4.00. Nothing about MagiC or TOS or whatever.

So I tried it on Mint plus MintNet (got that installed, remember?)

Silly Lewey wouldn't be silly Lewey if he wouldn't try at least what it
does under MagiC.... so I give it a try... and it starts running (where I
simply expected an error message). It won't fetch/send mail.

Next Jo Even sez, MagiC compatibility has been added in a late state, and
the docs are no longer up-to-date. At the same time I read you and Daniel
trying to run it from MagiC too... with appearently the same problems.

Now, I gather you can simply stick a Mintnp.prg into your autofolder, run
Sting behind, install an AES (Gem.sys would do) and give it a try again.
(Erm, plus Gluestik and Gsresolv.prg ? I already forgot whether or not
these are needed to run with Sting, but anyways) You don't need the
complete Minix stuff for it.

I haven't tried it this way yet, only on Mintnet, and it goes perfectly.

HTH,

--
CU NeXT msg,

____
| |

L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____|

1094. CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be413d$b3d761c0$LocalHost@whalley>
Source record: 86098

I currently use CAB 2.5 which doesn't support cascading style sheets,
though it does recognise the STYLE tag and ignore embedded style sheet
information on pages.

Does CAB 2.7 support CSS? If not, does anyone know if it's planned for
future versions?

TIA
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1095. Re: Strange ASCII-symbol in your text

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <1dlp8qg.1y5grp61tc73moN@slip153.dsoe.com>
Source record: 86099

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> Euch the Fuji symbol? I'm using 'ASCI-code 15' which give me a nice 'i' at
> least that is what it does with the monaco monospace font.
> He, I just switch to Monaco ISO 8859-1 font and yes indeed it's more or
> the less the Fuji-symbol.

By rights the Fuji characters (and others) shouldn't have been included in the ISO 8859-1 Monaco font. I decided to include them because of their use in some signatures here, conforming to the original Atari character set (but not to ISO 8859-1 or any other standard). I think the information symbol ('i') originated from NVDI's version of Monaco, a somewhat symbolic replacement for the two-character Fuji symbol.

But it doesn't matter what characters are actually 'there' because they shouldn't be used anyway. MacSOUP, for instance, displays an outlined box in place of 'non-standard' characters -- the Fuji symbol ends up looking like a very small crossword puzzle.

Ideally, ISO 8859-1 Monaco should have a pronounced character, used repeatedly throughout the non-standard slots, to warn users that they are about to break convention during composition. There would be no problems so long as it's installed as an adjunct to the system font (like in NEWSie or FireNEWS).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

1096. Diskbased TOS'es. Where can I find them.

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: niels@dbitgroep.xs4all.nl
Message-ID: <77q3nacpc1@nnrp1.dejanews.com>
Source record: 86100

Hello everyone,

Does anybody know what diskbased TOS'es are available for my Atari ST 520 ST+?
And where can I get them?

Now I'm using TOS 1.0, but I would like to try out other TOS'es.
Please send your awners to niels@dbitgroep.xs4all.nl.

Thanks in advanced!

Signed,

Niels Wagenaar

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1097. Atari Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <77q141$1c7$1@plutonium.btinternet.com>
Source record: 86101
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF
U.K.
Tel/Fax +44+(0)1952 462135
http://www.btwebworld.com/tradingpost

1098. falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <BzY3q0E.bsummer@delphi.com>
Source record: 86102

Atari Falcon For Sale:

Atari Falcon with 84 meg internal HD,14 megs of RAM,
math co-processor installed, and RGB,VGA monitor adapters,
with manual and box. HD is loaded with all ORIGINAL
Falcon software, inc. Atariworks, plus much more.
Price in USA $650.00 plus shipping/COD.

I also have the external TOAD Syquest 88/44 hard drive,
which was a perfect complement for backing up internal
HD. The Syquest will write to 88 meg carts, and read 44
also.It comes with cable, and 7 - 88 meg carts.
There's a 14.4 ext. modem if needed.
The price of the Falcon and external HD stuff is
$775.00 plus shipping in USA/COD.

If there is anyone in the NYC area, that would be interested
in picking up the Atari Falcon, instead of mailing it, I will include
an Atari SC1224 monitor in excellent working order, for
free.

If interested, please leave Email for Barry Summer at:
bsummer@delphi.com

Happy holidays, everyone!!
Barry

1099. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <JzR0KwH.bsummer@delphi.com>
Source record: 86103

Atari software for sale:

Here is a huge grab bag of ORIGINAL Atari software.
I believe only 2 or 3 are Falcon Specific. All have docs unless
specified otherwise.
Over 15 programs/games for $50.00, incl. shipping in U.S.A.

Diamond Edge
Diamond Back 3
ICD-Pro Utilities
Image Copy 2
Stalker 3
Word Writer ST
Compo C-Font
Cyber texture
Certificate Maker
DEluxe Paint
View II
Awesome Arcade Pack(Xenon,Blastaball,Sidewinder)
ANM LINK-Falcon
Pinball Dreams-Falcon

These 2 have no docs: Degas Elite and Gauntlet 2.

I really don't want to mail things separately, so I've made the price
really low.
If interested leave e-mail for Barry Summer at:
bsummer@delphi.com

THank you!!
I also will include Mouse Master from Practical Solutions.

1100. Help! I´ve deleted my Printer Drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Michael Kuhlmann <mkuhlman@uos.de>
Message-ID: <36A091BF.4B1C1B8@uos.de>
Source record: 86104

I desperatly need Thatï¿½s Write / Signum and/or Tempus Printer Drivers.
Does anybody still have them???
Please eMail!
Thanx

Michael

##
Think Iï¿½ll take one more walk around the dancefloor
to make sure that thereï¿½s no one Iï¿½ve missed
(Ezio)
##

1101. Signum / That´s Write - Is there anybody out there?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Michael Kuhlmann <mkuhlman@uos.de>
Message-ID: <36A09337.55003D@uos.de>
Source record: 86105

Is there anybody out there, who still works with his ST and uses one of
these Programs? And could me even tell, where I can them get them today
- all I can find are games or shareware versions of texteditors.
Pleas help me!
Thanx

Michael

You can respond to me online.
If you have ICQ my ICQ# is 8738831
If you don't have ICQ you can page me through my homepage:
http://wwp.mirabilis.com/8738831

1102. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77q6dkncn1@snipp.uninett.no>
Source record: 86106

Louis <louis@holleman.demon.nl> wrote:

> (note, not the public RED lite...) and according to the docs there is a
> socket provided with it to run on Sting.
> So I read on and yes, it's in the second paragraph "what's needed?"
> Still says Mint and AES 4.00. Nothing about MagiC or TOS or whatever.

...but since there are screenshots of aMail running under MagiC6 on
Atack's web-site it's quite obvious that it's intended to work under
MagiC...

> Now, I gather you can simply stick a Mintnp.prg into your autofolder, run
> Sting behind, install an AES (Gem.sys would do) and give it a try again.

Correct, a simple MultiTOS-installation will work. Installing MiNT is
actually very easy, it's simply a matter of...

a) put MiNT.prg in the autofolder. It should be the last program to
execute, unless you have STiNG which must run after MiNT.

b) Put GEM.SYS and GEM.CNF in c:\multitos, and edit c:\multitos
accordingly. If anybody's interested just ask me and I'll provide you
with a complete, working setup.

> (Erm, plus Gluestik and Gsresolv.prg ? I already forgot whether or not
> these are needed to run with Sting, but anyways) You don't need the

No, GlueSTiK etc. is a *STiK-emulator* for MiNTnet, it has absolutely
nothing to do with STiNG.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1103. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77q6roncn2@snipp.uninett.no>
Source record: 86107

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> AFAIK MiNT '98 is based on the KGMD.
> If Karsten want to install MiNTnet he will have to install KGMD (or if you
> like MiNT '98) or TAF.

This is not necessary, it's quite possible to set up MiNTnet and pppd
independently of these distributions. Basically what you need is...

a) The basic MiNTnet-stuff (sockdev.xdd, slip.xif) in c:\mint or
c:\multitos
b) Some directories linked to u:\ (u:\etc, u:\etc\ppp, u:\var\log,
u:\bin)
c) syslogd must be configured and running.
d) pppd -------------"-----------------
e) A couple of configuration-files for MiNTnet in u:\etc.
f) Some spare time to read the documentation...

AFAIK the ppp-kit was based on something like this, but it was
unecessary complex and really didn't work well.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1104. Re: STOS/AMOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77q71pncn3@snipp.uninett.no>
Source record: 86108

Jeff Thomas <Jeff.Thomas@taf.ftn.org> wrote:
> Is AMOS any better than STOS, or are they more or less the same thing?

AMOS is way better than STOS, mostly because it's a more modern and structured language. You don't use line-numbers, there are while/repeat-loops, procedures, functions etc. I haven't used it since 1990 (when I had an Amiga for about one week) so I don't remember all the details, but it was very frustrating to go back to STOS after that.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1105. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77q75qncn4@snipp.uninett.no>
Source record: 86109

Karsten <tjendol@wxs.nl> wrote:

> I've tried to install CKBD on my Milan today. Somehow it doesn't
> work. The only thing that is working is its mouse speeder. It says it
> works with Multitos, so I figure it should work under Naes here to.

I never had any success with CKBD under MiNT, but I know that
Martin-Eric Racine (Q-Funk) use(d) it under MiNT/N.AES so I guess it's
possible.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1106. Re: Where can I get a cheap C compiler to work on my Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77q7ehncn5@snipp.uninett.no>
Source record: 86110

Iggy Drougge <optimus@canit.se> wrote:
>>I know of Hisoft, Lattice and Sozobon. Do any of these work
>>well on the Falcon?

> Don't know.
> BTW, there was also Mark Williams C (rather UNIX-esque) and Pure C.

All of these work fine on the Falcon (with the exception of early
versions of the Lattice-editor which didn't work on Falcons), but
remember that HiSoft C is a interpreter and not a compiler.

>>Are they reasonably upto date feature wise.

If you update the libraries both Lattice and Sozobon are as upto date
as you can get it.

>>Does a C++ compiler exist?

> GCC is the only one, to the best of my knowledge. Of course, Gnu C isn't all
> that well-adapted to TOS.

Why do you say that? GCC is definitely the best C-compiler (and the
only C++) for TOS right now, with the latest GEM- and MiNT-libs you
have support for everything available today. This includes the latest
NVDI-, MagiC- and N.AES-features.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1107. FOR SALE

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: arnebaier@aol.com
Message-ID: <19990116092938.20504.00001245@ng14.aol.com>
Source record: 86111

Hello,

I got several ATARI STs at home that I used for many years,
but now I do not want to own them anymore. Who is interested
in the following machines?

Please send me an information on what you would liek to have
and what you think you would like to pay for it...

My address:

arnebaier@aol.com

That's what I've got here:

MEGA 4ST (ddd), 52MB HDD, PCspeed PC-emulator, scanner SPAT,
digitizer, tons of software (expensive-bought ones, public
domain, shareware etc., please ask me for a list).

1040 STFM with printer STAR-NL 10
1040 STE

printer EPSON FX-80 9pin
supra modem 2400Bd

AND LOTS LOTS MORE

PLEASE ASK ME FOR ANYTHING YOU WANT

THIS OLD STUFF WON'T BE TOO EXPENSIVE FOR YOU, I think!!!

1108. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77q93ccar2@news.campus.mci.net>
Source record: 86112

On 14 Jan 1999 20:25:22 , Jo Even Skarstein wrote:

->I'm using 1.29 (beta) right now, and I can tell you that there's a lot
->of goodies in upcoming releases :-)
->
->--
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/
->.

Jo, don't tease us like that! How soon (approx.) till its ready?

I'm using v1.27e (registered), will we have to register again,
or just upgrade? Thanks! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_____________/ /
\_____________________________________________________________\/
```

1109. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77qanrcar4@news.campus.mci.net>
Source record: 86113

On 15 Jan 1999 18:34:57 , James Smith wrote:
->
->Hi All,
->
->My all-time favourite game is still Asteroids - I even bought the arcade
->machine and played it to destruction !!
->My son has just shown me a clip from Cybernet which had a review of the
->new PlayStation 3-D version of this very game. It looks impressive and the
->two-player mode could be fun.
->
->Any of you programmers fancy updating my old favourite to a similar level ?
->
->Jim.
->.

Hi Jim. You talking about the Activision version of the old Atari Asteroids game released for the Playstation? If so, I've got it and its okay. The intro is pretty cool, but as for the game itself? Well, I still prefer StarDust on my Falcon... ;-)))

PS BTW, it has the original version hidden in there! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_______________/ /
\_____________________________________________________________________\/
```

1110. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77qarlcar5@news.campus.mci.net>
Source record: 86114

On 15 Jan 1999 19:28:13 , "AtariMad" wrote:
->
->> Any of you programmers fancy updating my old favourite to a similar level
->?
->
->I saw that too when I stayed up all morning :)
->
->Of course you'd need someone to do some cool rendering and put it on a CD
->and upgrade yer ST to a Falcon speed or better, but otherwise it'd be a
->good game :)
->
->AM.
->
->I think therefore I AM.
->.

Trust me AM (keep thinking DarkChyld is good, DarkChyld is wise), and if
you've got an STe/Mega STe/Falcon, then do yourself a favor and get the
best Asteriods clone, StarDust! ;-)))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_______________/ /
\_____________________________________________________________________\/
```

1111. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: asiufy@iname.com
Message-ID: <asiufy-1601991406580001@200.229.243.181>
Source record: 86115

In article <76lnet$7el$1@plutonium.compulink.co.uk>, publish@cix.co.uk
(Mike Kerslake) wrote:

>On 1 Jan 1999 23:50:15 G, Tony Greenwood wrote:
>>
>>
>> Hey! publish@cix.co.uk (Mike Kerslake)
>>>Out of interest Atari Computing magazine (printed version) has readers in
>>>the following countries:
>>
>>Very impressive :)
>
>Pretty good eh! :-)
>
>Moving onto Atari users rather than magazine readers, I wonder if there's
>any other countries in which people use Ataris?
>
>I know of at least one guy in Israel using one, but anyone know of any
>users in South America, Africa and other places???
>
>

I am from Brazil, and I own a 1040 STe, which hardly gets any use,
because I only have the mono monitor. Also, I seem to be the only guy down
here that has ever heard of an Atari computer :(

--
cheers! mailto:asiufy@iname.com
the progrock mp3 listening booth! http://members.xoom.com/asiufy
----

1112. Re: Home Accounts Year 2000 prob...

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <F5nwJJ.L8K@cix.compulink.co.uk>
Source record: 86116

```
>> I currently use home accounts, and know come next year I won't be able
>> to because the programme thinks that after 31/12/99 comes
>> 1101/01/2028!!!

That's odd because I have no problem setting it to dates in 2000.

Andrew Harvey
```

1113. Re: Finetuning NAES (for a change)

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <77qhjroes1@snipp.uninett.no>
Source record: 86117

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> ->I'm using 1.29 (beta) right now, and I can tell you that there's a lot
> ->of goodies in upcoming releases :-)

> Jo, don't tease us like that! How soon (approx.) till its ready?

I don't know, but it will probably take a while before it's released.

> I'm using v1.27e (registered), will we have to register again,
> or just upgrade? Thanks! ;-)

I don't think you have to register again for the upgrade, but you
really should ask Thomas Binder about this.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1114. dos and tos HDs?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <77qi7h$7gf$1@alexander.INS.CWRU.Edu>
Source record: 86118

Is there an atari disk driver that will allow an ST to read DOS formatted
zip drives as well as TOS formatted ones?

Boris Cahan
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1115. magic_PC

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <77qiba$7tn$1@alexander.INS.CWRU.Edu>
Source record: 86119

Is there any way to get Magic_PC to read ATARI formatted zip drives?

Boris Cahan
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1116. convert Creator files to PC Cakewalk

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Harry J <harryjSPAM@fast.net>
Message-ID: <77qjvrbmj1@news1.fast.net>
Source record: 86120
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi,
I have been an Atari ST user since they first came out.
I use my 1040 STE 4meg for MIDI exclusively.
My monitor is starting to black out from time to time, so I am thinking of
starting to use my Pentium for midi as well.

Is there a better way to port to the Pentium other than saving creator files
as midi standard to a floppy and importing it to cakewalk?

Is there any utility that might help me with this?

Thx in advance

Harry Jacobson
Yardley, Pa
National Guitar Workshop
http://surf.to/harryj

1117. Re: Home Accounts Year 2000 prob...

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <77qklt$2i5$1@news7.svr.pol.co.uk>
Source record: 86121

On 16 Jan 1999 16:59:43, "Andrew Harvey" wrote:
> >> I currently use home accounts, and know come next year I won't be able
> >> to because the programme thinks that after 31/12/99 comes
> >> 1101/01/2028!!!
>
>That's odd because I have no problem setting it to dates in 2000.
>
>Andrew Harvey
>

Nor here , I can plan well into the 21st Century.

Paul Mac

Sent using the power but without the price to boot.

paul_mc.NOSPAM@atariste.freeserve.co.uk

There is no waste of time in life like that of making explanations
*Benjamin Disraeli 1873

1118. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <ZnR2KKG.dpj@delphi.com>
Source record: 86122

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> writes:

> Trust me AM (keep thinking DarkChyld is good, DarkChyld is wise), and if
> you've got an STe/Mega STe/Falcon, then do yourself a favor and get the
> best Asteriods clone, StarDust! ;-)))

Ron,

Where can StarDust be found? I'm an Asteroids junkie!!

-Dana

1119. Help! Looking for Milan computer!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: johnXT <johnxt@concentric.net>
Message-ID: <77qno2$lgi@journal.concentric.net>
Source record: 86123

For the past 3 weeks, I've been searching for this Milan (Atari ST clone) Computer. I live in the US, and the only way to get a hold of one is to import. I really don't want to import, so I'm looking for a domestic company that sells them. Please help!

1120. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77qonp$55h$2@reader2.wxs.nl>
Source record: 86124

On 15 Jan 1999 20:18:20 , Gary Priest wrote:
> on Fri 15-01-99 19:07 Karsten wrote:

> >Maybe if Gary would like to make Popwatch/Newswatch compatible with
> >Emailer, we could also use it under STing. Just a thought...
>
> Nice idea. Unfortunately, I don't have ASH Emailer and I'm not planning on
> buying it, as I'm quite happy with STinG and Okami. Thus I have no idea if
> or how to make POPwatch/NEWSwatch compatible with it :(

Well, maybe any Emailer user can supply you with the information/data
you need.. Or else I can (my father used to have it).
But maybe we should find out first if there are any users out there
who would like it... As I recall, Emailer only works with Magic
installed, so it is not interesting for all the atari users out there.

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1121. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77qonn$55h$1@reader2.wxs.nl>
Source record: 86125

On 15 Jan 1999 23:31:22 , Martin "Nightowl" Byttebier wrote:
> on Fri 15-01-99 19:07 Karsten wrote:
>
> >
> >I've tried to install CKBD on my Milan today. Somehow it doesn't
> >work. The only thing that is working is its mouse speeder. It says it
> >works with Multitos, so I figure it should work under Naes here to.

> First, don't use Cops, second why do you need CKBD?

Well, ControlZ crashes to often here on my system, ControlX is too
limited I think. And I like the look of Cops.
On my late Falcon, I used CKBD to compose characters; Dutch accents,
special Danish characters...

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1122. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <77qonr$55h$3@reader2.wxs.nl>
Source record: 86126

On 15 Jan 1999 23:29:06 , Martin "Nightowl" Byttebier wrote:
> on Fri 15-01-99 19:07 Karsten wrote:
>
> >On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
> >> Derryck Crocker asked on 8 jan 1999:
> >>
> >> >>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
> >>
> >> I'm using ASH Emailer a couple of months now, and I've got mixed
> >> feelings about the program
> >>
> >> It only works with IConnect, so I can't use it as a client under STING
> >> When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....
> > >
> > >Maybe if Gary would like to make Popwatch/Newswatch compatible with
> > >Emailer, we could also use it under STing. Just a thought...
>
> ASH should makes their products accessible for non-magic/Iconnect users
> and not the other way around.

Well Martin, I totally agree with you. But keep on saying that isn't
really helping. There are people who bought Emailer, but at a certain
can't use IConnect anymore. No, I'l explain what I mean. Since a few
weeks, my father has access to the internet too. As he is getting
old, and quite slow in understanding computers (sorry dad ;^)),
IConnect with Cab/Fiffi/Emailer was the best choice for him. It dials
and hangs up automatically, so he hasn't to think so much (just like
in Windoze) ;^)

But unfortunately his new modem didn't work well together with
IConnect, so he has to use STing. Now after two weeks thinking of
what's the next step to do while getting mail, it costs him at least
five minutes extra online.

But the biggest problem doesn't seem to be STing, but Newsie. As
working with Emailer was rather easy for him to understand (probably
because it is very graphical) Newsie was more difficult (too many
functions to choose from). The only STing mailer that has the ease of
Emailer is MyMail. But it crashes on his setup, when deleting mail on
server. So I think he would be very glad if he could use Emailer
under STing.

Karsten

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1123. TT030 for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: hamishtpb@zetnet.co.uk
Message-ID: <77qpgvtgk1@irk.zetnet.co.uk>
Source record: 86127

```
TT030 2Mb ST RAM 4Mb TT RAM, 540Mb Hard Drive, Colour Monitor
and loads of software.

Sensible offers please.

Reply email to:

hamishtpb@zetnet.co.uk
```

1124. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a0f3e4b87bf0@ping.be>
Source record: 86128

on Sat 16-01-99 19:19 Karsten wrote:

>On 15 Jan 1999 23:31:22 , Martin "Nightowl" Byttebier wrote:
>> on Fri 15-01-99 19:07 Karsten wrote:

>Well, ControlZ crashes to often here on my system, ControlX is too
>limited I think. And I like the look of Cops.

Isn't it zControl:-)). Anyway on my system (hades 060/N.AES/freeMiNT
1.15.1-0.5) zControl v 0.24+ runs just fine. I agree that xControl is
limited in his use but it's still solid like a rock.
I don't like the look of Cops -over kleur en smaak valt er niet te
discussiï¿½ren. There is one option left though, fileselector Freedom 2.05
which comes with his own controlpanel. I do like freedom but I don't use
the control panel option as it crashes all the time on my system. I've
heard from others that it work (he Louis) so you may give this a try.

ftp://193.190.205.13/atari/incoming/fileselectors/frdm205d.zip

>On my late Falcon, I used CKBD to compose characters; Dutch accents,
>special Danish characters...

There is a very nice utility with which you can assign other keys to your
keyboard (it does some other things too). It's called Clocky 2.37beta

You can find the latest version on the homepage of Petr Stehlik
http://cas3.zlin.vutbr.cz/~stehlik/

It is ofcourse on the Belgian ftp-site too

193.190.205.13 atari/incoming/utilities/clock237.lzh

HTH
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1125. Re: dos and tos HDs?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a0f3e4b87bf1@ping.be>
Source record: 86129

on Sat 16-01-99 17:28 Boris D. Cahan wrote:

>
>Is there an atari disk driver that will allow an ST to read DOS formatted
>zip drives as well as TOS formatted ones?

HDdriver v 7.6.
Standard TOS can only read DOS partition up to 32 MB so you'll need BIGDOS
or freeMiNT 1.15 to read DOS partitions >32 MB.
HDdriver v7.6 has an option to partitionate zips TOS/DOS compatible. Works
very good. I'm using this to transfer files from Atari to Mac and vice
versa. With freeMINT 1.15 you can even have long file names (VFAT, FAT32)

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1126. Re: magic_PC

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a0f3e4b87bf2@ping.be>
Source record: 86130

on Sat 16-01-99 17:30 Boris D. Cahan wrote:

>Is there any way to get Magic_PC to read ATARI formatted zip drives?
>
Repartitionate then with HDdriver v 7.x. This driver holds an option to
partitionate zip TOS/DOS compatible. Works very good.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1127. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: paul_mc.NOSPAM@atariste.freeserve.co.uk
Message-ID: <77qsns$88k$1@news7.svr.pol.co.uk>
Source record: 86131

On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:

>I just did a fix on my mouse port. Taking the keyboard out and apart was
>pretty straight forward. Unfortunately I lost a rubber cup that goes under
>each key. Now my Retrun key on the numeric keypad is non-functional until
>I can find a source for those cups.
>

Does anyone also know a source of 'keyclicks' I remember these being
advertised in ST Format some time ago , but I can't remember the
company. They enhanced the keyboard by creating clicky keys , like PC
Keyboards.

Paul Mac

Sent using the power but without the price to boot.

paul_mc.NOSPAM@atariste.freeserve.co.uk

There is no waste of time in life like that of making explanations
*Benjamin Disraeli 1873

1128. DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Hal <hal@anha.demon.co.uk>
Message-ID: <916519123.14257.0.nnrp-11.c1ed85b0@news.demon.co.uk>
Source record: 86132

Obliterator

Obliterator

Released in : 1988

Publisher : Psygnosis

Program Type : Arcade Adventure

it was a bit like Prince of Persia, But it was spacey

If anybody has the ROM for the Atari ST or Amiga or Anything or where to download it

Let Me Know

Hal@anha.demon.co.uk

1129. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <m$apMIAIrQo2EwHP@steverosie.demon.co.uk>
Source record: 86133

In article <916519123.14257.0.nnrp-11.c1ed85b0@news.demon.co.uk>, Hal
<hal@anha.demon.co.uk> writes
>Obliterator
>
>Obliterator
>
>
>Released in : 1988
>
>Publisher : Psygnosis
>
>Program Type : Arcade Adventure
>
>it was a bit like Prince of Persia, But it was spacey
>
>
>If anybody has the ROM for the Atari ST or Amiga or Anything or where to
>download it
>
>Let Me Know

I was unaware that a ROM was produced for this game for the Atari ST, I
know it came out on disk.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1130. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <77r5e7$9g$1@athena.netset.com>
Source record: 86134

In article <77o8f3oce1@irk.zetnet.co.uk>, JI Logan <jlog@zetnet.co.uk> wrote:
>On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:
>
>| . . . .
>| I used EdHak. Great program I highly recommend it. Let's you
>|edit anything in the world.
>
>
>Unstable though. I have a copy if anyone wants it for the price of
>the postage.
>

I've never noticed any unstability and I've used it for years on
everything from a ST->TT including a Falcon. Under TOS 1.0 - 4.04, Magic
and MiNT with AE

S 4.1. Only problem I've ever had is that you can get a conflict with it
and NVDI if you don't have NVDI configured properly.

Dan

1131. FS: Atari 1040SSTe/Monitor/SMPTETrack&SMPTEMate

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: jhandi2@aol.com
Message-ID: <19990116175703.01141.00001683@ng113.aol.com>
Source record: 86135

Hi, I have an Atari 1040ste with 4mb ram (no HD) and a SM124 mono monitorand SmpteTrack gold with the SmpteTrack Plus module. All manuals included. Would you sell on consignment and how much would I net?

Thanks for you consideration.

1132. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <421bQJAfwQo2QwNx@shaw1.freeserve.co.uk>
Source record: 86136

At 00:51:17, Sat, 16 Jan 1999 Brent Thirsk from said:

>Has anyone written a GFA Basic Routine to test for the existance of
>a directory. I need to test if certain directories exist, and have never
>done this before.
>
>Thanks

Try this...

```
IF EXIST("C:\DIRECTORY\")=0
ALERT 2="Directory C:\DIRECTORY doesn't exist!
ENDIF
```

Replace C:\DIRECTORY with your own.
It may not work. I've only used it for checking for files, not
directories. I can't see why it won't, though

--
Clair Shaw | MURPHY'S RULES:
Aka. CDS | The other queue
ICQ:1043359 | goes faster
mailto:Clair@Shaw1.freeserve.co.uk |
http://surf.to/shaws | Remove spam block to reply

1133. Re: Help! Looking for Milan computer!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: shammond@loop.com
Message-ID: <36a0ea5a@news2.newsfeeds.com>
Source record: 86137

On 16 Jan 1999 11:02:26 , "johnXT" wrote:
> For the past 3 weeks, I've been searching for this Milan (Atari ST clone)
> Computer. I live in the US, and the only way to get a hold of one is to
> import. I really don't want to import, so I'm looking for a domestic
> company that sells them. Please help!

John - the only company in the US that even expressed an interest in the Milan was Godfather computers. They were asking for people to contact them a few months ago so they could determine if there was enought interest (http://www.godfather.com). I, for one, would also be interested, but only in the 060 or a PPC version of the Milan (one can always dream).

Steve Hammond

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com/ The Largest Usenet Servers in the World!
----------== Over 66,000 Groups, Plus a Dedicated Binaries Server ==----------

1134. Re: DEKA for Mega STe/TT?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <77ol37$lq8$1@roch.zetnet.co.uk>
Source record: 86178

On 10 Jan 1999 14:02:29 , John S. Gray wrote:
>
>I remember that ATY and others had that gizmo to plug an IMB keyboard
>into your 1040/Falcon. Does it work with the Mega STe/TT?

Dunno about this.

>It is a shame to see one old Mega ST after another cannibalized to keep
>another TT alive, because of those stupid membrane switches.
>
>Opinions please.

OK :)
If your TT keys are working intermittently and need to be pressed
with extra force, that's because you have done just that and probably
crushed or worn down the contact pads. If so, stick a double layer of
insulating tape *under* the affected pads on the mylar. This will
bring them closer to the key-contacts and, hopefully, restore them.
Try not to press so hard on them.

If the Control key has stopped altogether, you need the instructions
from Mario Becroft to repair the circuit, which is broken at the top
left of the mylar. Mario posted this in detail last year, and he
prophesied that this *will* happen eventually. It will! :(

But it's an opportunity to clean out the collected gunge and fluff.

Cheers, Charles.

1135. Web page update

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be40e0$855bf200$LocalHost@whalley>
Source record: 86179

Hi,

I've just rearranged and updated my web site at:

http://www.whalley.demon.co.uk/

The Atari pages are now located in their own directory so you may need to
update your bookmarks. Atari start page:

http://www.whalley.demon.co.uk/atari/

Atari year 2000 page:

http://www.whalley.demon.co.uk/atari/y2k.html

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1136. Re: Atari Mega ST & Y2k?

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be40e1$51167c80$LocalHost@whalley>
Source record: 86180

Toad Staff <staff@mrtoads.com> wrote in article
<77o84a$d56$1@news1.sirius.com>...
> Can anyone tell me if there are any issues with the Atari Mega ST and the

> Y2k thing?

You may find my Atari year 2000 page helpful:

http://www.whalley.demon.co.uk/atari/y2k.html

There's nothing specific about the Mega at present. If you do find out
anything else, I'd be grateful if you could let me know so I can add it to
the page.

> Sorry if this has been discussed too much already here.

There hasn't been a great deal of discussion here as (as far as we can
tell) it's not *that* much of a problem on Ataris.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1137. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <I_Qn2.3466$eF4.510@news.flash.net>
Source record: 86181

On 15 Jan 1999 12:11:28 , Louis wrote:
>you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
>I get the same messages when trying to run from MagiC. It runs beautiful
>from Mint/N.AES tho' (only tested MintNet thusfar).
>
>This time it's for me, to say RTFM: one of the first lines tell you what
>you *NEED* to get it going. Appearently the possibility to run on Sting is
>mistaken by people that it will run with TOS+Sting or MagiC+Sting...

So even when using STing, it requires Mint? What's the point then? I
have never had any luck getting Mint to work, no matter how hard I've
tried and how much I'd love to use Mintnet and the additional apps
available for it, so basically this is absolutely useless to me.
If its supposed to be STing compatible, then why not make it run on
STing regardless of whether or not Mint is running so that its more
widely usable? BTW, I didn't remember seeing it stated anywhere that
it still requires Mint to run it on STing. Maybe that should be made
a little more clear. Just a thought.

Mike Freeman
nameerf@flash.net

1138. Re: Arabesque Pro (was: Themadat and TT

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77omb3$p5o$1@irk.zetnet.co.uk>
Source record: 86182

On 15 Jan 1999 17:21:53 , Martin-Eric Racine wrote:

| . . . .
|Speaking of which, was there ever a version of Arabesque that works
|in TT-Medium? I've always loved Arabesque, but the version I have
|only works in ST-High....
| . . . .

The version I had was on a cover disk (someone told me later that this was a mistake and shouldn't have been) but it ran on TT High. It does not work on the Hades so I am not using it at present. My main problem with it was that it only flood-filled that space visible on the screen and not the complete area.

John Logan

1139. Re: Atari IDE interface DIY

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <369fc0e4.1721788@news.easynet.co.uk>
Source record: 86183

I presume this DiY IDE interface would make use of the 68000
socket so as I've got a Adspeed STe accelerator it wouldn't
be compatible.

I've got a load of PC ISA IDE cards though and wondered if
these could be raided for the necessary chips so all that
I'd need would be the eprom blown and the PCB

1140. Where can I get a cheap C compiler to work on my Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <369fbeae.1156281@news.easynet.co.uk>
Source record: 86184

I know of Hisoft, Lattice and Sozobon. Do any of these work
well on the Falcon?

Are they reasonably upto date feature wise.

Does a C++ compiler exist?

Are there any decent sites supporting Atari C software?

1141. Re: Strange ASCII-symbol in your text

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fe06410468c3@ping.be>
Source record: 86185

on Fri 15-01-99 19:28 Stichting ST wrote:

>On 13 Jan 1999 19:02:10, Martin "Nightowl" Byttebier wrote:
>
>knip knip ----
>
>> ********** tos4ever@ping.be ***********
>> ******************
>> But He uses a Hades 060 now
>> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
>>.
>I printed out a message of you for more detailed study and thinking
>when I saw a strange behaviour of my printer.
>A short while ago I switched to a Star NL-10.
>And what does he do with the first 'Atari symbol' that I see on the
>screen? (after the last *)

Euch the Fuji symbol? I'm using 'ASCI-code 15' which give me a nice 'i' at
least that is what it does with the monaco monospace font.
He, I just switch to Monaco ISO 8859-1 font and yes indeed it's more or
the less the Fuji-symbol.

>Does anyone know a printer that reacts logically in this case?

My printer, HP laserjet 4 plus just ignore that symbol. No problem to
print.
To avoid problems I'll delete these symbols.
CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1142. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fe06410468c4@ping.be>
Source record: 86186

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/utilities/sinf450.zip (Sys Info v4.50)
/egale41d.tos (German version)
/notes211.zip (desktop notes)
/idea390e.zip (bugfixed English version

atari/incoming/text-editors/ghostscript/gemgs12-ST.lzh
/gemgs12-TT.lzh
/ps-550.lzh

atari/incoming/emulators/emu035.lzh (The EmuXL is an Atari 8-bit emulator
for Atari Falcon030 and Atari TT030.)

atari/incoming/graphics/smrf105d.lzh (Smurf 1.05 demo)

atari/incoming/internet/nwtch250.zip
/wen3b2.lzh (Wensuite 3)
/nos47a30.lzh
/atarirc_097.zip
/firenews_074.zip
/amail/am101b.lzh (Amail + mintnet socket)
/asock_st.lzh (STing socket for amail)

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

1143. GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <369FE291.5381@telusplanet.net>
Source record: 86187

Has anyone written a GFA Basic Routine to test for the existance of
a directory. I need to test if certain directories exist, and have never
done this before.

Thanks
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

1144. Re: Epson Stylus printers

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <369FE42F.C4A@telusplanet.net>
Source record: 86188

Andrew Wright wrote:
>
> Could anyone using a newish Epson Stylus please contact me by e-mail? I'm
> trying to find out which models work with text-based programs like 1stword
> and which don't. I understand the 720 doesn't as it's Windows only but can
> anyone confirm the ones that do?
>
> Thanks in advance
>
> Andrew Wright
I don't have epson, but I use a Brother HL 730-DX 6PPM Lazer.
It emulates IBM Proprinter and works just fine with text based progs.
It is hooked to a terminal on my system.
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

1145. Re: Strange ASCII-symbol in your text

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <369fdd7ee84850@club-internet.fr>
Source record: 86189

Hello,

in article <77o4t6nma3@news2.xs4all.nl>
Stichting ST wrote on Fri 15-01-99 19:28 (GMT):

> I printed out a message of you for more detailed study and thinking
> when I saw a strange behaviour of my printer.

I had these Atari symbols in my signature long ago. But a friend told me
the same problem you discribe. It's because these codes are normaly not
printable, they are control codes (<32). So I removed them...

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
The new Pentium Overheat, CPU and water boiler in a single chip!

1146. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <369fee6e1b3dc90@ping.be>
Source record: 86190

on Sat 16-01-99 00:24 Michael and Nicole Freeman wrote:

>
>So even when using STing, it requires Mint? What's the point then? I
>have never had any luck getting Mint to work, no matter how hard I've
> tried and how much I'd love to use Mintnet and the additional apps
>available for it, so basically this is absolutely useless to me.

MiNT and MiNTnet are not the same. You can use MiNT without MiNTnet but
not the other way round. Setting up MiNT is really a piece of cake.
MiNtnet is another story.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1147. Re: STOS/AMOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <838.7685T242T1426@canit.se>
Source record: 86191

Den 14-Jan-99 11:02:06 nedtecknade joska (joska@nuts.edu) f&#65533;ljande:
>Is anybody working on the STOS/AMOS sources now? It's a good opportunity to
>port the AMOS-compiler to TOS, and perhaps clean STOS up a bit for better
>performance on newer/upgraded machines.

The AMOS sources are being worked on, albeit not for the ST, AFAIK. =)

--
Iggy Drougge Y Member of Convergence International
optimus@canit.se | (http://www.convergence.eu.org/)
http://www.canit.se/~optimus/ | -For free choice in computing! __
A1200/28/6/80 | Member of Team Amiga __///
C128D, C64, 1541 | -For the creative mind! \XX/

"Ich brauche kein Tamagotchi. Ich habe Windows 95, das ich regelm&#65533;ssig
h&#65533;tschele, durch Krankheiten pflege und dann begrabe..."

1148. Re: Where can I get a cheap C compiler to work on my Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1094.7685T248T785@canit.se>
Source record: 86192

Den 16-Jan-99 01:30:35 nedtecknade Martin Wilson (martin.w6@ukonline.co.uk)
f�ljande:
>I know of Hisoft, Lattice and Sozobon. Do any of these work
>well on the Falcon?

```
Don't know.
BTW, there was also Mark Williams C (rather UNIX-esque) and Pure C.

>Are they reasonably upto date feature wise.

They are all old, what features do you require?

>Does a C++ compiler exist?

GCC is the only one, to the best of my knowledge. Of course, Gnu C isn't all
that well-adapted to TOS.

>Are there any decent sites supporting Atari C software?

Not AFAIK. ^_^;;

--
Iggy Drougge Y Member of Convergence International
optimus@canit.se | (http://www.convergence.eu.org/)
http://www.canit.se/~optimus/ | -For free choice in computing! __
A1200/28/6/80 | Member of Team Amiga __///
C128D, C64, 1541 | -For the creative mind! \XX/
```

"Thi vad der giver et Folk Selvbevidsthed, er den F�lelse, at det har en stor
Historie. Og den den F�lelse skal Kunstnerne give Folket."
N.L. H�yen (1798-1870)

1149. Atari ST STOS Creator, Compiler, Maestro and Games Galore on ebay

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <_VTn2.2390$gR4.1754@newsr2.twcny.rr.com>
Source record: 86193

Hi Guys,

I'm selling Atari ST STOS Creator, Compiler, Maestro and Games Galore and they have been listed on ebay at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=57218673

There is a full description and pictures of all included items.
Auction ends 1/22/99.

1150. Re: Where can I get a cheap C compiler to work on my Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <EI7ntAAzMBo2EwxL@steverosie.demon.co.uk>
Source record: 86194

In article <369fbeae.1156281@news.easynet.co.uk>, Martin Wilson
<martin.w6@ukonline.co.uk> writes
>I know of Hisoft, Lattice and Sozobon. Do any of these work
>well on the Falcon?
>
>Are they reasonably upto date feature wise.
>
>Does a C++ compiler exist?
>
>Are there any decent sites supporting Atari C software?

As far as I know Lattice C v5.6 should run on a Falcon as it has the
additional libraries etc.. to write programs for it.

And I have a copy for sale:)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1151. FaST Technology board

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36a1772c.0@nemo.idirect.com>
Source record: 86045

I sent a previous message, but did not see it show up.
So I'll try again.
TAF has a Mega4, with a moniterm monitor video card, and a 1991 FaST
Technology 68030 board that no longer works, to produce its newsletter.
Does anyone know anything about the FaST board? if it can be repaired?
(It works if you bend the board down about a 1/4" halfway up the board,
over the DEGQ9031 chip, seems to be a broken trace somewhere.
Can anyone a\offer advice, a board to sell/trade?
thanks
ken

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>

1152. ST Mono Monitor, games on ebay

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <vKeo2.2911$gR4.2291@newsr2.twcny.rr.com>
Source record: 86046

Please check out my ebay auctions on Atari ST Games, and Hardware at:

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=tagrel

Tons of Games, and a Monochrome monitor (SM124).

Still to come:

Complete Mega ST 2 system, (color and mono monitors), productivity software, compilers, more... (Trying to get it all listed as time permits).

Thanks,

Dave

1153. Re: Speed Of Light

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_yfo2.3292$ci7.6281@198.235.216.4>
Source record: 86047

On 7 Jan 1999 16:02:25 , Slc.Dennis Bishop wrote:
>On 6 Jan 1999 20:11:21 G, "AtariMad" wrote:

>>I've used this and I think it is brilliant, it's outperformed all the
>>viewers I've used on ST/PC with the manipulations it does. I hope it is
>>still being produced, last I saw was v3.8 IIRC

It is brilliant.

>>.
>Don't know for sure, but i know it doesn't like either one of the
>030 machines. I tried it on both TT & Falcon and it crashed on
>both.

Works on my ST, STe and Falcon.

>.

1154. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <5zfo2.3293$ci7.6281@198.235.216.4>
Source record: 86048

On 7 Jan 1999 14:40:37 , ComDungeon wrote:

OK some repetition here and I am certain even more by the time everyone posts
and I finally send this. What a great simple IDEA. Here are mine and I am
not a big game player.

1)Dungeon Master (1986, FIRST REAL GAME EVER!!!) 13years still not finished
2)Falcon (Amazing that a 520ST can do this)
3)Formula One (Also amazing a 520ST does this)
4)Stunt Track Racer (Head to head on 520ST even)
5)RVF Racer (Bad graphics, but I am a bikehead)
6)Midi Maze (I have 6 STs, what can I say:-).
7)Any Balance of Power game (I only have first one)
8)Joust (OK its old but I can leave it alone)
9)Megaroids (Simple fun and free) Betters ones sure, but...1985?
10)Anything STOSSER, I have just discovered this stuff. Really fun, Nieces
and Nephews love it. TOTALLY ATARI. TOTAL STOSS. TOTALLY CURRENT:-).

I haven't really tried to any ST games on the falcon, and have no real Falcon
developed games. Are these available? Regardless, I only seem to look at a game
about once every 6 months and I haven't spent enough time on the Falcon with
what I do have.

>.

1155. Atari.org

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <q9go2.3311$ci7.6071@198.235.216.4>
Source record: 86049

The Atari.Org server keeps sending me in circles? I use Cab 1.5, Cab ovl 1.205 and Sting 1.08. If I select any options from the subdomains it sends me back to the first page?

Whats Up?

1156. Re: FaST Technology board

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: mgrove@iwvispp.com
Message-ID: <77s4pr$9ak$1@remarQ.com>
Source record: 86050

On 17 Jan 1999 00:37:48 , Ken Macdonald wrote:
>I sent a previous message, but did not see it show up.
>So I'll try again.
>TAF has a Mega4, with a moniterm monitor video card, and a 1991 FaST
>Technology 68030 board that no longer works, to produce its newsletter.
>Does anyone know anything about the FaST board? if it can be repaired?
>(It works if you bend the board down about a 1/4" halfway up the board,
>over the DEGQ9031 chip, seems to be a broken trace somewhere.
>Can anyone a\offer advice, a board to sell/trade?
>thanks
>ken
>
><<< Kenneth Macdonald --- Toronto Atari Federation >>>
><<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
><<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>
>.

I think I saw that B&C still have a few (at a cost). If their son is not busy, he is pretty handy with those sort of things. Try www.myatari.com and see what you find.

Mike

1157. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Robert Epprecht <epprecht@logon.ch>
Message-ID: <lxk8ymwb2w.fsf@pc.logon.ch>
Source record: 86051

Brent Thirsk <thirsk@telusplanet.net> writes:

> Has anyone written a GFA Basic Routine to test for the existance of
> a directory. I need to test if certain directories exist, and have never
> done this before.

Yes, but it's a long time ago,
so don't ask me why I did it the (rather complicated) way I did it...
(can't remember, but I guess I had my reasons)

The function works ok interpreted and compiled,
but there's a special feature (commented out here) that does *not*
work compiled, it crashes then. I don't think you need this one though...
(You can omit the last argument then)

```
FUNCTION does_this_directory_exist(file$,y$,code%,n%) ! y$=name. code%=attribut
$F%
LOCAL i%,a%,x$
a!=FALSE
VOID GEMDOS(26,L:BASEPAGE+128) ! setdta
file$=file$+CHR$(0)
a%=GEMDOS(78,L:VARPTR(file$),W:code%) ! fsfirst
WHILE a%=0 ! while files
x$=SPACE$(20)
BMOVE BASEPAGE+158,VARPTR(x$),14
x$=LEFT$(x$,INSTR(x$,CHR$(0))-1)
'
IF PEEK(BASEPAGE+149) AND 16 ! dta+21=attribute (if it's a directory)
IF x$=y$
a!=TRUE
ENDIF
ENDIF
INC i%
a%=GEMDOS(79) ! fsnext
WEND
' *n%=i%-1 ! next index with data, commented out, because it only
' works interpreted but not in the compiler!!!
RETURN a!
ENDFUNC

' use it like this:

file$="AUTO" ! set it to the name of the directory to be tested for
IF @does_this_directory_exist("*.*",file$,&H37,*dummy)
PRINT "Directory ";file$;" does exist"
ELSE
```

```
OUT 2,7
PRINT "No directory named";file$
ENDIF
```

Hope it helps
Robert Epprecht

1158. Re: Atari.org

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36a1b42d.35610705@news.demon.co.uk>
Source record: 86052

On Sun, 17 Jan 1999 07:18:46 GMT, madmax@bfree.on.ca (Brian Van Tilborg) wrote:
>The Atari.Org server keeps sending me in circles? I use Cab 1.5, Cab ovl >1.205 and Sting 1.08. If I select any options from the subdomains it sends >me back to the first page?

The atari.org web server employs the http 1.1 protocol. As such, you will need one of the latest versions of CAB.OVL to make use of this feature.

If ya want a brief rundown on what http 1.1 is, just ask. :)

Regards
Danny (not connected at all with atari.org - just did some checks and came to my c onclusion).
--
Denesh Bhabuta

1159. For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a1bca41bead3d0@holleman.demon.nl>
Source record: 86053

Hi,

I just received word that Bearboard BBS in Rotterdam, Holland is closing
down after 12 years...

The sysop is selling a lot of gear to the highest bidder:

```
-----------------------------------------------
Atari TT 030 remake
ST ram 10 mb
TT ram 16 mb
800 mb SCSI harddisk intern
---
Big-Tower
4gb SCSI harddisk
Archive Viper tapestreamer
SCSI 2 speed CDrom speler
---
41 tapes voor Archive streamer 150 en 250 mb
(15x 150 mb ongebruikt. (unused)
---
Atari CD's :
mega Archive CD 1 (online op bbs)
Mega Archive CD 2
Whiteline Alpha
Whiteline Delta
Skyline
Mission 1
Transmission
STE Power cd
Tigerstarke software
Barenstarke software
Drachenstarke software Maxon cd
BBST Atari software cd 1
BBST Atari software cd 2
6x Revolution Atari magazine cd(s)
van mei 1997 tot apr. 98
---
1x Atari Mega ST 4 mb
2x Atari 1040 STFM
1x Atari 260 ST (frans toetsenbord)TOS op disk(!) (french kbd, TOS on disk)
1x Atari 520 ST
2x SM 124 monitor
1x SM 125 monitor
1x Atin monochrome monitor
```

1x SM 124 defect
5x single speed SCSI CDrom spelers.

Crazy Dots grafische kaart (zonder software)(NVDI) (no software)
1x ICD hostadapter (SCSI aan Atari via DMA)

ZyXEL ISDN modem 2864I Elite voice fax data

Ton Ketting 010 - 2900407 of 06-53706486 (that's in Holland!)

Ton ketting ton@fan.net
ICQ# 1039049

I can only add: Too bad, but that's life these days...

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

1160. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77sp98$c53$2@news2.xs4all.nl>
Source record: 86054

On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:
>Unfortunately I lost a rubber cup that goes under
>each key. Now my Retrun key on the numeric keypad is non-functional until
>I can find a source for those cups.
>
I had the same experience one when repairing a keybord. Never found
the cup although the fysical space where he could go was limited.

My solution: took the cup from the upper row of the numeric part. I
never use those keys. You do?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1161. Re: TT030 for sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: hamishtpb@zetnet.co.uk
Message-ID: <77sprv$61c$1@irk.zetnet.co.uk>
Source record: 86055

On 16 Jan 1999 19:32:47 , Paul Walsh wrote:
>TT030 2Mb ST RAM 4Mb TT RAM, 540Mb Hard Drive, Colour Monitor
>and loads of software.
>
>Sensible offers please.
>
>Reply email to:
>
>hamishtpb@zetnet.co.uk

I forgot to add that this also has a Crazy Dots II graphics card
installed in teh VME slot :)

1162. internal scussi leads

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <77sqt2$de5$2@news4.svr.pol.co.uk>
Source record: 86056

Has anyone any idea as to where these leads fit.
I have just fitted a scussi drive into an external case
that previously housed a smaller scussi drive.
The main leads are easy enough to fit and the new 4.5
gig drive has formatted and works fine on a Falcon.
There are smaller leads that connect to the id switch and
the activity led on the case. These fit to the new drive but the
problem is where. The removed smaller drive used different
connectors although there are some leads that look to fit the
new 4.5 drive which has a marked strip connecting block.
Anyone familiar with this.
Regards Bill

1163. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990117094028.24228.00002046@ng-cf1.aol.com>
Source record: 86057

Another great Asteroids clone was a Shareware game by Dave Munsie called...
ummmm.....ohhhhhh..... ughhhhhh.....

(grabbing cup of coffee and trying to kick start brain)

Too early in the morning; I'll think of the name eventually. But it was an
excellent game with highly detailed and rolling asteroids.

Al Horton

1164. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <77t1phmcg1@nnrp1.dejanews.com>
Source record: 86058

In article <77sp98$c53$2@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:
> On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:
> >Unfortunately I lost a rubber cup that goes under
> >each key. Now my Retrun key on the numeric keypad is non-functional until
> >I can find a source for those cups.
> >
> I had the same experience one when repairing a keybord. Never found
> the cup although the fysical space where he could go was limited.
>
> My solution: took the cup from the upper row of the numeric part. I
> never use those keys. You do?
>
> Met vriendelijke groet,

Are you sure you really lost one of them?

I turned my room upside-down when looking for one of these cups, when I finally came to the conclusion that it might only be necessary to use ONE for the ordinary return key. That is how I solved it anyway..

Just a thought,

Joakim

>

WWW: http://hem1.passagen.se/gokmase/atari

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1165. Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <77sunqhvi5@news2.xs4all.nl>
Source record: 86059

Dear readers,

the website is updated

http://www.xs4all.nl/~atarist

and in the download there is now a floating point emulation add-on to
TOS for Atari computers having no hardware FPU.

Other goodies like TT-Digger are also there to find.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1166. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36a1ffe8.0@nemo.idirect.com>
Source record: 86060

On 16 Jan 1999 20:27:40 , Paul Mac wrote:
>On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:
>
>>I just did a fix on my mouse port. Taking the keyboard out and apart was
>>pretty straight forward. Unfortunately I lost a rubber cup that goes under
>>each key. Now my Retrun key on the numeric keypad is non-functional until
>>I can find a source for those cups.
>>
>
>
>Does anyone also know a source of 'keyclicks' I remember these being
>advertised in ST Format some time ago , but I can't remember the
>company. They enhanced the keyboard by creating clicky keys , like PC
>Keyboards.

Brad Koda at Best Electronics has what's referred to as TT-Touch,
which are basically better-realized rubber contact cups. I've installed
these in my Falcon keyboard and, once you break them in, they perform
as advertised - not as mushy, and they make a nice satisfying click.

They're part no. CB101980 in the Best catalogue - you can phone
them at 408-243-6950 and ask if they have them in stock.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1167. Re: internal scussi leads

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <77t05mgmr1@news7.svr.pol.co.uk>
Source record: 86061

William Robinson wrote in message <77sqt2$de5$2@news4.svr.pol.co.uk>...
>
> Has anyone any idea as to where these leads fit.
> I have just fitted a scussi drive into an external case
> that previously housed a smaller scussi drive.
> The main leads are easy enough to fit and the new 4.5
> gig drive has formatted and works fine on a Falcon.
> There are smaller leads that connect to the id switch and
> the activity led on the case. These fit to the new drive but the
> problem is where. The removed smaller drive used different
> connectors although there are some leads that look to fit the
> new 4.5 drive which has a marked strip connecting block.
> Anyone familiar with this.
> Regards Bill

have a look on the web for blue planet com they have details of every drive
ever made
i don't have the exact address as i'm on someone elses computer
Kevin

1168. Bearboard Atari ST bbs closing down

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Ton <ton@fan.net>
Message-ID: <36a203c4.0@quicknews.quicknet.nl>
Source record: 86062

I am sorry to say that Bearboard Atari ST bbs +31-10-2900490
Fidonet 2:286.503
Atarinet 51.2000/1
Nest 90:500/2
Fan 190:1/0
Fan 190:100/1
bbstnet 503;1/1

is closing after 12 years on januari 20 at 00:00h.

I have to thank all users and points for using the bbs over more than 12
years.
I have enjoyed chatting writing and speaking/meeting you all.

For me it is heartbreaking to have to close due to financial reasons.

I wish you all the best with the Atari hobby.. try to keep it alive

bearboard ST bbs Rotterdam the netherlands.
--
from now on reachable on

Ton ketting ton@fan.net
ICQ# 1039049

--- BBST services (Bearboard) ---
---
http://www.bearboard.demon.nl
http://www.bbst.demon.nl
http://members.xoom.com/BBST/
http://home1.quicknet.nl/~rd10020

1169. Re: convert Creator files to PC Cakewalk

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <77t6ig$h5b$1@cubacola.tninet.se>
Source record: 86063
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Harry J skrev i meddelandet <77qjvrbmj1@news1.fast.net>...

:My monitor is starting to black out from time to time, so I am thinking
of
:starting to use my Pentium for midi as well.

Why not finding a newer monitor?
You can use a PC monitor as well,
all you need is an adapter cable.

MG

1170. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: root@telsa1.freeserve.co.uk
Message-ID: <36a2105c9011a0@telsa1.freeserve.co.uk>
Source record: 86064

on Sun 17-01-99 15:14 Stichting ST wrote:

Hiya,

>the website is updated
>
>http://www.xs4all.nl/~atarist
>
>and in the download there is now a floating point emulation add-on to
> TOS for Atari computers having no hardware FPU.

What does a FPU?

If I download the floating point emulation add-on,would it work on an
STE?

If so,what benifits would it offer me?

Thanks in advance,

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk
E-mail:tesla1@bigfoot.com
http://www.telsa1.freeserve.co.uk
http://www.bigfoot.com/~tesla1/

1171. FS(UK) Atari Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: mwaterhouse@cix.co.uk
Message-ID: <memo.19990117175304.3159E@mwaterhouse.compulink.co.uk>
Source record: 86065

[1] Atari STFM 1 Meg ..... £20 + delivery

[2] System Solutions MiniS 270Mb SCSI HD
No problems, no bad sectors ..... Offers?

[3] ICD 'The Link' SCSI Host Adaptor
Comes with ICD HD Tools 6.5.5 ..... Offers?

[4] Cheetah 'The Bug' Joystick ..... Offers?

[5] Quickshot II Turbo Joystick ..... Offers?

Mail me at the address *below* to reserve, or for any further information.

Martin

mwaterhouse@cix.co.uk

1172. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990117194640.27665E-100000@hal.fishpool.com>
Source record: 86066

On Sat, 16 Jan 1999, John Whalley wrote:

> I currently use CAB 2.5 which doesn't support cascading style sheets,
> though it does recognise the STYLE tag and ignore embedded style sheet
> information on pages.
>
> Does CAB 2.7 support CSS? If not, does anyone know if it's planned for
> future versions?

There's been various rumours about upcoming CAB versions, but I've
recently asked Alex about them to verify.

The short answer is: no Java, no Javascript, no Style Sheets.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1173. Re: Home Accounts Year 2000 prob...

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: jaubrey@jaubrey.demon.co.uk
Message-ID: <916597552_OASIS_@jaubrey.demon.co.uk>
Source record: 86067

In article <77qklt$2i5$1@news7.svr.pol.co.uk>
paul_mc@atariste.freeserve.co.uk (Paul Mac) said:-

>On 16 Jan 1999 16:59:43, "Andrew Harvey" wrote:
>> >> I currently use home accounts, and know come next year I won't be able
>> >> to because the programme thinks that after 31/12/99 comes
>> >> 1101/01/2028!!!

I actually meant 01/01/2028...

>>That's odd because I have no problem setting it to dates in 2000.
>>
>>Andrew Harvey
>>
>
>Nor here , I can plan well into the 21st Century.

I tried to set the time/date to last minute of this year, wait a few
moments and view date again, it gave 01/01/2028. I replaced it with
2000, and again it reverted back to 2028. Being an accounts prg, it
revolves around dates for DD/SO's etc, so having year 2028 instead
2000 appearing as default won't be any use.

James

--

---
jaubrey@jaubrey.demon.co.uk | Also known as _James_ on #Atari or
jaubrey@cix.compulink.co.uk | #Aubrey on IRC 20-23hrs GMT
New web address: http://www.jaubrey.demon.co.uk
******--******
In a world without walls and fences, who needs Windows and Gates?!

1174. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <77tbh4gur1@roch.zetnet.co.uk>
Source record: 86068

On 17 Jan 1999 13:40:56 , Stichting ST wrote:
<>On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:
<>>Unfortunately I lost a rubber cup that goes under
<>>each key. Now my Retrun key on the numeric keypad is non-functional until
<>>I can find a source for those cups.
<>>
<>I had the same experience one when repairing a keybord. Never found
<>the cup although the fysical space where he could go was limited.
<>
<>My solution: took the cup from the upper row of the numeric part. I
<>never use those keys. You do?
<>
<>Met vriendelijke groet,
<>Ronald van der Kamp
<>secretaris Stichting ST
<>atarist@xs4all.nl
<>.
Are you sure you lost one? I remember dismantling my keyboard a few
years ago, and I thought I'd lost one and spent ages hunting
everywhere. It turned out there is one space that doesn't have one.
I can't remember for sure which one - possibly the return key.

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

1175. FA: Atari ST Machine Language Book

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: grierh@lycosmail.nospamcom
Message-ID: <36a23640.54368988@news.earthlink.net>
Source record: 86069

Please see the follwing URL for details:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=57151625

Sincerely,

Grier Huffman

1176. Re: magic_PC

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: bdc2@po.CWRU.Edu
Message-ID: <77tiot$3s8$1@pale-rider.INS.CWRU.Edu>
Source record: 86070

In a previous article, tos4ever@ping.be (Martin "Nightowl" Byttebier) says:

>on Sat 16-01-99 17:30 Boris D. Cahan wrote:
>
>>Is there any way to get Magic_PC to read ATARI formatted zip drives?
>>
>Repartitionate then with HDdriver v 7.x. This driver holds an option to
>partitionate zip TOS/DOS compatible. Works very good.

Unfortunately, I need to read OLD zip disks that have been
formatted in both TOS or DOS mode.. Magic_PC apparently redirects real
drives to virtual drives, and so cant see the drives under Magic_PC!
This MIGHT have worked, if I formatted them LONG AGO, but not after
the fact.

Boris

>TTFN
>Martin
>--
> **
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
>
--
Prof. Boris D. Cahan
bdc2@po.cwru.edu

1177. Re: Milan - what would win it for me.

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36a206e6.4904451@news.freeserve.co.uk>
Source record: 86071

On 15 Jan 1999 17:46:35 GMT,
michaels@nemesis.stochastik.rwth-aachen.de (Michael Schwingen) wrote:

>As long as they don't use some strange asymmetric mapping - the Milan needs
>at least 16MB *in one block* in bank 0, and asymmetric (rows != columns)
>SIMMs can't provide that. However, they will work in addition to a symmetric
>16MB SIMM.
Ok, thanks for the info.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

1178. Re: PTC1426

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <X3l9bGAsqfo2EwQI@thedruid.demon.co.uk>
Source record: 86072

In a message of <08.01.99>, atari@bright.net (90:107/100.100) writes:
a> My PTC1426 is also fixed at 117v as well.

But presumably it can be used with a small (auto)transformer on 230V as
long as it manages the V scan rate of the non-US computer?

Regards
/Peter/

--
Appearing for such an insignificant duration would be illogical.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1179. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <VHA9HLA7rfo2Ewyr@thedruid.demon.co.uk>
Source record: 86073

```
In a message of <12.01.99>, derryck@cix.co.uk (90:107/100.100) writes:
d> I've assigned "Unknown filetypes" to the phrase "unbekannten
d> dataiendung", which I think is what is meant rather than the file
d> extensions themselves, although it comes down to the same thing in
d> the end!

Hi Derryck!

Pedantic mode on/

Not quite: Your translation makes it appear that the program examines the
file itself and doesn't recognise its type; "unknown extension" means just
that (i.e. it only examines the extension).

Pedantic mode off/

Regards

/Peter/

--
"Ready for transport..... hello...... Enterprise come in....." - Wesley

--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1180. Re: internal scussi leads

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <n5KJNAALomo2EwHo@steverosie.demon.co.uk>
Source record: 86074

In article <77sqt2$de5$2@news4.svr.pol.co.uk>, William Robinson
<binson@pikes77.freeserve.co.uk> writes
>
> Has anyone any idea as to where these leads fit.
> I have just fitted a scussi drive into an external case
> that previously housed a smaller scussi drive.
> The main leads are easy enough to fit and the new 4.5
> gig drive has formatted and works fine on a Falcon.
> There are smaller leads that connect to the id switch and
> the activity led on the case. These fit to the new drive but the
> problem is where. The removed smaller drive used different
> connectors although there are some leads that look to fit the
> new 4.5 drive which has a marked strip connecting block.
> Anyone familiar with this.
> Regards Bill
>

Hi

Try Tandy/or one of it's franchise and Maplin's.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1181. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <B9uo2.241$m03.1356@news12.ispnews.com>
Source record: 86075

On 16 Jan 1999 22:56:07, Dan Ackerman wrote:
>In article <77o8f3oce1@irk.zetnet.co.uk>, JI Logan <jlog@zetnet.co.uk> wrote:
>>On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:
>>
>>| . . . .
>>| I used EdHak. Great program I highly recommend it. Let's you
>>|edit anything in the world.
>>
>>
>>Unstable though. I have a copy if anyone wants it for the price of
>>the postage.
>>
>
>
> I've never noticed any unstability and I've used it for years on
>everything from a ST->TT including a Falcon. Under TOS 1.0 - 4.04, Magic
>and MiNT with AE
>
>S 4.1. Only problem I've ever had is that you can get a conflict with it
>and NVDI if you don't have NVDI configured properly.
>
> Dan
>.
I agree that EdHak is a great program. I've found no good substitute for
some of it's functions. It's only problem is that sometimes when
multitasking with certain other apps the mouse cursor will disappear.
EdHak will restore the cursor if you direct the mouse up to the top left
corner of the screen. This does restore the cursor, but it's still an
annoyance. I use EdHak on an ST, a Mega4-T25 and a TT030 and this is the
only problem I've seen.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

1182. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <G9uo2.243$m03.1356@news12.ispnews.com>
Source record: 86076

On 17 Jan 1999 05:00:30, "AtariMad" wrote:
>
>I got a bog pack of 50 unbranded disks, and I've thrown a total of 1 away.
>Hmmm, quite good value too :)
>
>AM.
>

I've bought quite a few unbranded disks too, and had no more trouble with them than the branded ones. The main thing to avoid is using HD disks in a DD drive. That is definitely not reliable. In fact HD disks in a HD drive seem less reliable to me than DD disks. I've had a lot of name brand HD disks that fail formatting, especially 3M brand. I've moved them to another drive or computer and managed to get them to format, only to have them fail a little later. My policy has become, at the first indication of trouble, or if they don't format on the first try I just get my data off and throw them away. At 60 cents or less a disk it's not worth the time spent or the risk of losing data.

* Bill Freeman - NC USA - flipflapREMOVE@coastalnet.com *
* Atari - TT030 2/4 - Mega4-T25 - Geneva Neodesk4 StinG *

1183. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <77trujjms1@roch.zetnet.co.uk>
Source record: 86077

On 11 Jan 1999 19:49:42 , David R Burns wrote:
>bvkerkhof@gelrevision.nl (Bram van Kerkhof) writes:
>
>>After installing Idealist 3.90 with english resource I regularly get
>>the message *** String overflow *** after some time. The program just
>>quits.
>>Is it a bug? Olga 1.51? MagiC 5.04? Thin 1.27? NVDI 4? Bad luck? ;-)
>>Can anyone tell me wat is causing this problem?
>>Thanks in advance.
>>Bram
>
>Me too.
>Glad I'm not the only one. It quits for me when I run the mouse over the
>right-side window with the filenames in it, at the bottom. An earlier
>version ran fine, although I gave up using it. Now that I have NVDI I
>want to try it again.

Me too; and without doing anything, apart from waiting a couple of
minutes. TT tos 3.05, Magic 6.01, NVDI 5...
Charles.

1184. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <77tsdl$80j$1@irk.zetnet.co.uk>
Source record: 86078

On 16 Jan 1999 20:27:40 , Paul Mac wrote:

| . . . .
|Does anyone also know a source of 'keyclicks' I remember these being
|advertised in ST Format some time ago , but I can't remember the
|company. They enhanced the keyboard by creating clicky keys , like PC
|Keyboards.
|
|Paul Mac

I would normally turn to System Solutions first. 0181-6933355 as far
as I remember.

John Logan

1185. tos 1.02 + cab +newsie??

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Bonny <bonny@glo.be>
Message-ID: <77u18p$87$1@trex.antw.online.be>
Source record: 86079

Hey all
I have try to connect an st with tos 1.04 running cab 1.5 also 2.7 (demo)
and newsie 90.Sting connect with ppp.
Works fine no problem.
Now my friend want on the internet with his st but his TOS IS 1.02 and now i
have problems
cab 1.5 can t open urls(to long i think), newsie 90 can t open problems
with rsc file.Connection
with sting is ok.

Is it possible to upgrade tos 1.02 to 1.04 with software ??? So yes were can
i get it.
If no is it easy to change the roms and where can i get info to do this.
I have searched many hours on the internet but no succes.
Thanks for a reply.
Greetings Bonny

1186. Re: CHAP rather then PAP

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5ppsz.61F@arisia.stud.uni-hannover.de>
Source record: 86080

In article <916179742-245435AEicMi@ebox.tninet.se>,
Mille Babic <mille@ebox.tninet.se> writes:

>>I did ;-) The next version of SERIAL.STX will very likely have CHAP.
>>
>
> This is as I wrote before splendid or more "smashing good news",
> the programmer behind this module, do have very good skills.

Thanks. It's me ;-)

> I also understand that a ISP can? use SPAP (Shiva) or verify a user

What's that ? Never heard of SPAP (Shiva). Any RFC ?

> without encrytion if a client do not support or have functions to
> encrypt, maybe this also is a possible way to use CHAP?

No. CHAP without encryption isn't CHAP anymore ;-)

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1187. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JARNAEBEUP@data.rhein-main.de>
Source record: 86081

In <01be41d9$da232e80$8828f7c2@mad> "AtariMad" wrote:

>Would this only work on a Falcon, i.e. has anyone tried to get it running
>on an ST or TT or under emulation?

TOS 4.92 is Falcon only. Unstable *Beta* Version.

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1188. Re: Help! Looking for Milan computer!

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <36a14312.2193825@news2.tmisnet.com>
Source record: 86138

Contact the dealers on my Atari page and ask when they'll
be getting them in.

-- George Crissman
-- strads@tmisnet.com

<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>

On 16 Jan 1999 11:02:26 PST, "johnXT" <johnxt@concentric.net> wrote:

>For the past 3 weeks, I've been searching for this Milan (Atari ST clone)
>Computer. I live in the US, and the only way to get a hold of one is to
>import. I really don't want to import, so I'm looking for a domestic
>company that sells them. Please help!
>
>

1189. Some Free Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <8485296D824D1478.661DE6E27753EB17.766758B040E4C0A7@library-proxy.airnews.net>
Source record: 86139

I have some stuff that has been lying around, and if you
want it, come pick it up (it's in the Dallas/Ft. Worth
area):

- 14" Multisync monitor. Not reliable at higher (e.g. Falcon)
resolutions, but worked fine for years on my Mega STe.
Can handle all standard ST video modes. Needs a custom
cable to work on a standard ST video port.
- Speakers that work fine sitting under a 14" monitor, but
too small for a 19" monitor.
- Prospero C compiler manuals + disks. Last version, I believe.
- Prospero Pascal compler manuals + disks. Last version, I believe.

I really don't want to ship this stuff out, but if someone
-really- wants it, and makes a decent offering for shipping
(remember, I have to run it down to UPS), I'll consider it.

If you're interested, email me or contact me at (817)427-2129.

Thanks.

Michael White (michael@fastlane.net)

1190. Re: Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: Ewan Christie <ewan@tighban.demon.co.uk>
Message-ID: <WoEV7QAAoVo2Ewwf@tighban.demon.co.uk>
Source record: 86140

In article <77iomm$if1$2@news5.svr.pol.co.uk>, Casey
<GTA@gcasey.freeserve.co.uk> writes
>funniest thing on a newsgroup for a long time :-)
>
>Stephen Moss wrote in message <77fjsqmeu1@pegasus.csx.cam.ac.uk>...
>>Microsoft announced today that the official release date for their new
>>operating system, "Windows 2000", will be delayed until early 1901. :-))
>
>
>
"In a world without fences and borders,
who needs windows and gates?"
--
Ewan Christie

1191. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be41d3$cf395ae0$8828f7c2@mad>
Source record: 86141

> Trust me AM (keep thinking DarkChyld is good, DarkChyld is wise), and
if

Never trust anyone who says "Trust me" :)

> you've got an STe/Mega STe/Falcon, then do yourself a favor and get the
> best Asteriods clone, StarDust! ;-)))

I've played that, it's great :)

AM.

I think therefore I AM.

1192. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be41d3$ea2a53e0$8828f7c2@mad>
Source record: 86142

> Where can StarDust be found? I'm an Asteroids junkie!!

comic answer : on stars :)

real answer : Try 16/32 in UK, don't have their number at hand though

AM.

I think therefore I AM.

1193. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be41d6$db46a740$8828f7c2@mad>
Source record: 86143

> So I'm not the only one that's come to that conclusion. I got 30 DDs a
> few years ago and only one lasted more than a few months. The one that

Yeh, well I got 50 in total, 10DD and 40HD, and I've thrown a few HD away.

> It's strange that all the unbranded discs I've collected over the years
> don't have a problem yet these do, even though the Select ones got less
> usage.

I got a bog pack of 50 unbranded disks, and I've thrown a total of 1 away.
Hmmm, quite good value too :)

AM.

I think therefore I AM.

1194. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-17 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be41d9$da232e80$8828f7c2@mad>
Source record: 86144

> TOS 4.92 can be found on a few ftp sites and I once tried it out myself.
> There are two versions around, one that boots the new OS from floppy and
> the other can be installed onto hard disk. I can't remember where I
> found it but perhaps you could search for tos492.lzh from www.filez.com

Would this only work on a Falcon, i.e. has anyone tried to get it running
on an ST or TT or under emulation?

AM.

I think therefore I AM.

1195. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a3a7e633e74782@holleman.demon.nl>
Source record: 85945

on Mon 18-01-99 13:42 Derryck Croker wrote:

>On 15 Jan 1999 12:11:28 , Louis wrote:
>>on Thu 14-01-99 18:50 Daniel L. Dreibelbis wrote:
>>
>>> I've just downloaded aMail and its corresponding STiNG socket as
>>>well. As far as accessing my mailbox so far it's been brilliant,
>>>however as far as actually sending OUT mail it's being a real pig about
>
>[...]
>
>>you're supposed to run it on Mint and N.AES....!!! Not from MagiC.
>
>In that case I shan't bother unpacking the archive that I have! :-)
>
>The same warning might apply to their FTP client aFTP. Whilst it appears to
>work perfectly downloading files, my attempts to upload some instantly
>resulted in it "crashing and burning" with a "user memory block destroyed"
>fatal error message. Pity, for I dearly love its drag'n'drop interface.
>
>Or am I wrong?
>
Derryck, again,

hold on... aFTP for Sting is as good as for Mintnet, tho' the last one is slightly faster. Never had upload probs with it (running from MagiC).

The probs with aMail mite be the late added MagiC compatibility.. I understood it was for Mintnet only, then a Sting socket was supplied as well and next I hear it should run from MagiC as well. It does, apart from fetching and sending email (here).

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1196. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a3a7e633e74783@holleman.demon.nl>
Source record: 85946

on Mon 18-01-99 17:35 Jo Vandeweghe wrote:

> Hello to any TT user:
>
> Listen please: it now exists a possibility to boost the TT,
> it's just like a Centurbo2 but for the TT030 ... not already
> done but Centek could adapt their Falcon Centurbo2 if there
> are enough interested TT users !!!!!
>
> - new CPU at 64MHz
> - fast RAM EDO (two Simms support, e.g. 32x2 =
> 64Mo TT Ram) accessable at thunder speed
> (64MHz rather than 16 of the genuine TT Ram)
>
> To make it true, I must find about 20 people ready to buy this
> card at a price of 1490 FF (about US$ 300 ... I think)
> (card, cpu, but without RAM).
> I'm now ready, but I must find 19 other TT030 users.
> This really should boost your computer !!!!
>
> Guillaume.
>
>
Jo/Guillaume,

interesting at least. Pity I do have an Aixit board with 64 Mb EDO already
(expandable to 256 Mb, btw).
How about the upgrade: does it only speed up the 030 clock, or does the
bus get a boost too?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1197. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <780f49$fc5$1@snipp.uninett.no>
Source record: 85947

Derryck Croker <derryck@TAKE.THIS.OUTcix.co.uk> wrote:

> I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
> the overlay, but the only way that I can now access my offline cache is with
> the IConnect version of the overlay. If I use either of the two third party
> overlays I have to wait for a timeout before it will start to load pages to
> browse from the cache.

I have CAB 2.7 on my TT, where I use both IConnect (under MagiC) and
MiNTnet (MiNT/N.AES). There is no problem in using the same cache with
both OVLs.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1198. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Hal <hal@anha.demon.co.uk>
Message-ID: <916700818.12919.0.nnrp-07.c1ed85b0@news.demon.co.uk>
Source record: 85948

Nicholas Bales wrote in message
<36A2F637.A4B7A0A0@directprovider.REMOVETHECAPITALS.net>...
>
>
>Hal a crit :
>
>> If anybody has the ROM for the Atari ST or Amiga or Anything or where to
>> download it
>>
>
>Go away. You don't even know what a ROM is.
>
>
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

```
Sorry, Mister Smart Arse.

i'll rephrase it.

Does any body have the game Oblitator, so i can play it on a
emulator? ie Pacifist

ANY BETTER!!
```

1199. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F5s247.KBv@cix.compulink.co.uk>
Source record: 85949

>Subject: Re: CAB and cascading style sheets
>Date: Sun, 17 Jan 1999 19:48:29 +0200
>
>There's been various rumours about upcoming CAB versions, but I've
>recently asked Alex about them to verify.
>
>The short answer is: no Java, no Javascript, no Style Sheets.

I think it's just to difficult? I believe someone else is doing
Javascript?

Chris

1200. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <780fec$fc5$2@snipp.uninett.no>
Source record: 85950

Jo Vandeweghe <dipching@ping.be> wrote:

> - new CPU at 64MHz

030?? I really doubt this, a 030 will probably not work reliable at
speeds over 50MHz. Remember that Centek originally advertised the CT2
as a 75MHz device, then 64 and the final produkt runs at 50...

> - fast RAM EDO (two Simms support, e.g. 32x2 =
> 64Mo TT Ram) accessable at thunder speed
> (64MHz rather than 16 of the genuine TT Ram)

That would rock! I really don't use my TT much, but with 64Mhz RAM
I'd probably prefer it over my Falcon/AB, atleast if I can get a
graphics-card for the TT. Doesn't the CT2 have a ISA-slot?

> To make it true, I must find about 20 people ready to buy this
> card at a price of 1490 FF (about US$ 300 ... I think)
> (card, cpu, but without RAM).
> I'm now ready, but I must find 19 other TT030 users.

I would be interested, but naturally I won't commit to anything as
long as I don't even know if the product will work or that it even
will be released this millenium...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1201. FS: TT030 4MB/80, Canada

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nima Montaser <nima@nortelnetworks.com>
Message-ID: <36A3BEFB.35B3@nortelnetworks.com>
Source record: 85951

Hi,
I have a spare TT030 4MB of STRAM and 80MB Hard drive
for sale.
It has TOS 3.06 and HD Disk drive.
It also comes with a MEga St keyboard and a mouse.
It is in good working condition.

Asking $175 CDN$, or 120 US$
Shipping is Extra.
Prefer to sell within Canada, but international sale
may be possible.

If you are interested, Please let me know by :

email:
nima@canada.com

or by calling:

Nima Montaser
613-722-0901

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel Networks
BroadBand Networks, Dept 1P66
Software Development Tools e-mail: nima@nortelnetworks.com
My opinions are strictly my own, and not that of my employer!
****

1202. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901180000.a61238@lu.maus.de>
Source record: 85952

```
Hello Brent,

t> Has anyone written a GFA Basic Routine to test for the existance of
t> a directory.
Sure. Just use the following routine instead of the original one (works
even
with directories and within ACCs):

Function Exist(Filename$)
Return (Fsfirst(Filename$+Chr$(0),63)=0)
Endfunc

Greetings, Oliver

---
*We are Microsoft - Resistance is futile!*
---------------------------------------------------------------------------
CyBaer@koso.phoenix.de http://CyBaer.home.pages.de
```

1203. Re: New Geneva :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36A3C975.B9AC063B@cfc.dnd.ca>
Source record: 85953

perhaps the apparent Geneva 1.007 (release 7?) out in Germany runs
better under MiNT??

Jo Even Skarstein wrote:
>
> ekaljumagi@my-dejanews.com wrote:
> JES:
> >> >indeed be nice to get Geneva stable under MiNT, as it's a very nice,
> >> >fast, compatible and stable OS.
> >>
> >
> > Hmm, I only tried briefly, but it seemed that Geneva WAS stable under MiNT,
> > just slower. What didn't work?
> >
> It did *work*, but it crashed and locked very easily. This was with
> the Geneva 006 demo though, perhaps the full version is better?
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

1204. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36A3CB04.B6F78C5@cfc.dnd.ca>
Source record: 85954

I thought Systems for Tommorrow were going to sell them, but I see
nothing on their homepage, neither at Godfather computers.

Andy Blakely wrote:
>
> Does anybody know a U.S. site that sells the Milan? Anybody know how
> many have sold already?
>
> Thanks,
> Andy Blakely

1205. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36a35acee572120@ford-trucks.com>
Source record: 85955

on Monday 18-01-99 23:17, Jo Even Skarstein wrote:

>I would be interested, but naturally I won't commit to anything as
>long as I don't even know if the product will work or that it even
>will be released this millenium...

I think Jo states my position very well!

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

1206. Looking for input on an article...

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Hugh Falk <hughfalk@mediaone.net>
Message-ID: <y4So2.3590$wm2.8513625@lwnws01.ne.mediaone.net>
Source record: 85956

I'm writing an article for an on-line publication about technological breakthroughs in video/PC gaming. I'm going to include breakthroughs that were successes and flops. I'm looking for as much input as possible so I can be as accurate as possible. If you know a game, game system, computer accessory, etc. that you think is worthy of this topic, please write me at hughfalk@mindspring.com.

Examples:

The first PC game to network 2 PCs.
The first game that allowed two players to play via a split screen.
The first game to use parallax scrolling.
The first light gun.
Etc....

1207. Atari ST Link for HD for SALE!

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Danny <dannycreechnospam@yahoo.com>
Message-ID: <781dv5$t55$1@fir.prod.itd.earthlink.net>
Source record: 85957

I have the last version of the Atari Link (clear plastic one) for sale. I paid $140 for it and will let it go for $75!

Let me know if you are interested by sending me email.

I DO NOT CHECK THIS NEWS GROUP

Danny Creech
510again@msn.com

1208. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F637.A4B7A0A0@directprovider.REMOVETHECAPITALS.net>
Source record: 85995

Hal a ï¿½crit :

> If anybody has the ROM for the Atari ST or Amiga or Anything or where to
> download it
>

Go away. You don't even know what a ROM is.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1209. Re: TOS 4.92

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F664.6681966A@directprovider.REMOVETHECAPITALS.net>
Source record: 85996

AtariMad a ï¿½crit :
>
> > TOS 4.92 can be found on a few ftp sites and I once tried it out myself.
> > There are two versions around, one that boots the new OS from floppy and
> > the other can be installed onto hard disk. I can't remember where I
> > found it but perhaps you could search for tos492.lzh from www.filez.com
>
> Would this only work on a Falcon, i.e. has anyone tried to get it running
> on an ST or TT or under emulation?
>

Nope, it only works on a Falcon.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1210. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F776.4FE98953@directprovider.REMOVETHECAPITALS.net>
Source record: 85997

root@telsa1.freeserve.co.uk a ï¿½crit :
>
> on Sun 17-01-99 15:14 Stichting ST wrote:
>
> Hiya,
>
> >the website is updated
> >
> >http://www.xs4all.nl/~atarist
> >
> >and in the download there is now a floating point emulation add-on to
> > TOS for Atari computers having no hardware FPU.
>
> What does a FPU?

An FPU is a motorola 68882 chip that could be addes to some atari
computers (STE/Mega STE/Falcon) to accelerate floating point
calculations.
>
> If I download the floating point emulation add-on,would it work on an
> STE?

Dunno...

>
> If so,what benifits would it offer me?

It allows you to run programs that require an FPU. This is emulation, so
I suppose it runs much slower than the real FPU chip.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1211. Re: MEGA 1 ST and ASCII

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F7D8.482C1B36@directprovider.REMOVETHECAPITALS.net>
Source record: 85998

```
Stefan Schiwotz a ï¿½crit :
>
> Hallo,
> I have an 10 years old Atari Mega 1 ST an want to read my old
> Starwriter-texts (*.sw and *.bak) with a Windows 95 computer. Is it
> possible? Can you help with an information? I have no harddisc for the
> Mega 1 and want to transfer the starwriter-datas from the disks in
> ascii-code.

Does starwriter have an ASCII export function ?

If so, then export the ASCII files to a DOS formatted 720K DD floppy
disk.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1212. Re: tos 1.02 + cab +newsie??

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F841.FCC86D53@directprovider.REMOVETHECAPITALS.net>
Source record: 85999

Bonny a ï¿½crit :
>
> Is it possible to upgrade tos 1.02 to 1.04 with software ??? So yes were can
> i get it.

Nope

> If no is it easy to change the roms and where can i get info to do this.
> I have searched many hours on the internet but no succes.

Did you look in the Quick FAQ? I think not!

Might as well get some TOS 2.06 roms though...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1213. Re: Midi Converter

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F89E.35B0A0B@directprovider.REMOVETHECAPITALS.net>
Source record: 86000

cremedel@webaxs.net a ï¿½crit :
>
> Hi, I have years of .sng files I composed on my atari sequencers
> (Editracks, Concerto,Steingberg 12) which wont load into PC sequencers.
> Does anyone know of a programme which will convert atari's .sng into
> conventional gs/gm midi (.mid) ? Any help appreciated.
>
> Thanks, Creme

Can't you export to MIDI from that old software ?

If not, then connect the 2 computers through MIDI and record on the PC
what's playing on the ST.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1214. Re: convert Creator files to PC Cakewalk

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2FB9A.E1BBA9C@directprovider.REMOVETHECAPITALS.net>
Source record: 86001
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Harry J a ï¿½crit :
>
> Hi,
> I have been an Atari ST user since they first came out.
> I use my 1040 STE 4meg for MIDI exclusively.
> My monitor is starting to black out from time to time, so I am thinking of
> starting to use my Pentium for midi as well.
>

You'll regret it ! sooner or later !

Why not replace/fix the monitor ?

> Is there a better way to port to the Pentium other than saving creator files
> as midi standard to a floppy and importing it to cakewalk?

Not really. You can also try transmitting them thru MIDI, but the result
will be the same. You will lose all the creator-specific data.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1215. Re: STOS/AMOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <77uul5$1pi$1@pegasus.csx.cam.ac.uk>
Source record: 86002

Jeff Thomas wrote in message <2e1_9901152134@tor250.org>...
>Is anybody working on the STOS/AMOS sources now? It's a good opportunity
>port the AMOS-compiler to TOS, and perhaps clean STOS up a bit for bette
>performance on newer/upgraded machines.

Anthony Jacques has already done some work one STOS espically in the area of getting it to work on newer machines, his Beta207 version has been fixd to run with all know TOS Versions, he has also written a Falcon extension which has commands to utilise the Falcons hardware.
You can check out/download them from his web site at
http://www.users.zetnet.co.uk/jacquesa/atari/index.html .

>Well I just downloaded them this evening. It'll take a while to go through
>them. I really want to find out why the text cursor dissappears in
>monochrome mode. Maybe find a fix for it.

Is this STOS itself or a progrmme you have written?. As I can't use Hi res I don't know if I can advise you on this, I would assume that it is because the cursor has been asigned to a Pen number or colour that is not available in Hi res, I beleive that pen one is Black and pen two is white this could apply to both items.
If it is only in programmes you have written and complied that don't work try looking at the compiler options as annoyingly there are some items there like Mouse and Cursor on/off that override the commands in the programme and so it looks fine when running as a basic file under STOS but when it's compiled appears to have a few problems.
I found this out the hard way (with a little help) as the complier options are not something I would have thought of, personally I can't understand why when you have commands like Show/Hide the mouse that you can place into your programme if you don't want the Mouse visable that there are options that allow you to do the same thing but permantly (regurdless of the programme commands) in the compiler options.

Stephen Moss

1216. Re: Reading K-Spread data

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: PJR <paulr@rtis.freeserve.co.uk>
Message-ID: <77uur5$pk1$1@news6.svr.pol.co.uk>
Source record: 86003

Thanks Tom,
I have now succesfully used Tosbox to load K-Spread 3 and convert my old
spreadsheets into XLS (via 1-2-3) format. It was a bit shaky, but it worked!

Tom wrote in message <369E7468.4A47BC98@hotmail.com>...
>The new version of Tosbox will read the original ST disks.
>It's an excellent Atari emulator for running gem
>applications. You can get tosbox here:

1217. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <77uv5iooq1@roch.zetnet.co.uk>
Source record: 86004

On 17 Jan 1999 13:40:56 , Stichting ST wrote:

>>each key. Now my Retrun key on the numeric keypad is non-functional until
>>I can find a source for those cups.
>>
>I had the same experience one when repairing a keybord. Never found
>the cup although the fysical space where he could go was limited.

I think there is a common solution to both of these problems. If I
remember correctly the <RETURN> key only uses one cup even though
there is room for 2. (Or is it that it only uses 2 cups when there is
room for 3????) Perhaps someone will confirm.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1218. Re: tos 1.02 + cab +newsie??

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <77uvs1$2rk$1@pegasus.csx.cam.ac.uk>
Source record: 86005

Bonny wrote in message <77u18p$87$1@trex.antw.online.be>...
>Hey all
>I have try to connect an st with tos 1.04 running cab 1.5 also 2.7 (demo)
>and newsie 90.Sting connect with ppp.
>Works fine no problem.
>Now my friend want on the internet with his st but his TOS IS 1.02 and now
i
>have problems
>cab 1.5 can t open urls(to long i think), newsie 90 can t open problems
>with rsc file.Connection
>with sting is ok.
>
>Is it possible to upgrade tos 1.02 to 1.04 with software ??? So yes were
can
>i get it.

Are you sure it's not a memory problem, maybe your friend needs more RAM.

Try visiting http://ldg.fatal-design.com/ and follow the "International TOS Roms" link from here you can download various version of TOS in file form for use with Fatal Designs Atari emulators Pacifist and WinSTon, if you place these on a floppy and place the floppy in the drive at boot up that may do it.
The usual root taken my most Atari users seems to be adding a upgrade board to iirc TOS 2.06, I think these boards are switchable so you can return to your origional TOS verson should some of your software not run with the new TOS Version.

>If no is it easy to change the roms and where can i get info to do this.

This may not be possible, if it is like mine the ROMs are soldered into the PCB making them very diffucult to get out, I know what I'm doing with a soldering iron and I won't even attempt to remove them as you really need specialist equipment to remove them.

>I have searched many hours on the internet but no succes.
>Thanks for a reply.
>Greetings Bonny

Stephen Moss.

1219. Re: Diskbased TOS'es. Where can I find them.

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <77v04s$30q$1@pegasus.csx.cam.ac.uk>
Source record: 86006

niels@dbitgroep.xs4all.nl wrote in message
<77q3nacpc1@nnrp1.dejanews.com>...
>Hello everyone,
>
>Does anybody know what diskbased TOS'es are available for my Atari ST 520
ST+?
>And where can I get them?
>
>Now I'm using TOS 1.0, but I would like to try out other TOS'es.
>Please send your awners to niels@dbitgroep.xs4all.nl.

Try visiting http://ldg.fatal-design.com/ and follow the "International TOS
Roms" link from here you can download various version of TOS in file form
for use with Fatal Designs Atari emulators Pacifist and WinSTon, if you
place one of these in an Auto folder on a floppy and place the floppy in the
drive at boot up that may do it.
You might be better off looking for a second hand ST, 520STfm's tend to have
TOS 1.02 (1.2) and STE's tend to have TOS 1.04 (1.4)

Stephen Moss.

1220. Re: dos and tos HDs?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <77v09t$39f$1@pegasus.csx.cam.ac.uk>
Source record: 86007

Boris D. Cahan wrote in message <77qi7h$7gf$1@alexander.INS.CWRU.Edu>...
>
>Is there an atari disk driver that will allow an ST to read DOS formatted
>zip drives as well as TOS formatted ones?

Try HD Driver from System Solutions at
http://www.system-solutions.co.uk/cafe

Stephen Moss.

1221. Re: dos and tos HDs?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36A30674.18C7@ooc.de>
Source record: 86008

Boris D. Cahan wrote:

> Is there an atari disk driver that will allow an ST to read DOS formatted
> zip drives as well as TOS formatted ones?

Have a look at HDDRIVER:

http://acp5.chemie.uni-kl.de/seimet/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1222. bad sectors

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Kees Wiebering <c.a.wiebering@ctit.utwente.nl>
Message-ID: <36A30836.EA84E6A9@ctit.utwente.nl>
Source record: 86009

Hi all,

I never had any problems with my harddisk until now. I used the markbad option, for marking bad sectors in logical diskdrives. A option that is provided in the Harddisk Utility that comes with the Mega STE. But now the logical drives on which I used this option are totally wrecked, although the program did not find any bad sectors. The filenames are still there, but no contents anymore.

Anyone had exerience with the same problem? Is there anyone who kows how to recover the data (I think it must be still there).

system: Mega STE 4MB, 48MB HD.

Greetings, Kees Wiebering

--

ir C.A. Wiebering

Center for Telematics and Information Technology
Twente University, Enschede, the Netherlands
email: c.a.wiebering@ctit.utwente.nl
homepage: http://www.ctit.utwente.nl/~wieberin

1223. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <77vbf5$id3$1@nnrp1.dejanews.com>
Source record: 86010

In article <36A2F0F8.7A5C1081@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> > I am looking for information about how to get Linux working on an Atari ST.
> > Where can I find such information?
>
> You can't. You need an 030 + FPU + MMU to run Linux.

Not entirely correct ;-)

http://www.esat.kuleuven.ac.be/~pcoene/index.html

> Get MiNT, which give you a Unix-like environment, and remains TOS
> compatible. You do need a HD.

Yup, I'd definitely prefer this over Linux on a 68k-machine.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1224. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be42e5$fcd34200$a328f7c2@mad>
Source record: 86011

> It allows you to run programs that require an FPU. This is emulation, so
> I suppose it runs much slower than the real FPU chip.

It all makes me wonder where this speed is coming from, in fact I doubt
that there is any difference in performance, it's just something to fool
programs :)

AM.

I think therefore I AM.

1225. Re: DD Floppies (was: ST gaming)

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: AtariMad <atarimad@zetnet.co.uk>
Message-ID: <01be42e6$52b29860$a328f7c2@mad>
Source record: 86012

> them than the branded ones. The main thing to avoid is using HD disks in

> a DD drive. That is definitely not reliable. In fact HD disks in a HD

I have never done that because I know what can happen. I do however have a
HD floppy in my STe and make use of all disks

AM.

I think therefore I AM.

1226. Re: tos 1.02 + cab +newsie??

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A33476.2448DD18@directprovider.REMOVETHECAPITALS.net>
Source record: 86013

Stephen Moss a ï¿½crit :
>
> Bonny wrote in message <77u18p$87$1@trex.antw.online.be>...
>
> Are you sure it's not a memory problem, maybe your friend needs more RAM.
>
> Try visiting http://ldg.fatal-design.com/ and follow the "International TOS
> Roms" link from here you can download various version of TOS in file form
> for use with Fatal Designs Atari emulators Pacifist and WinSTon, if you
> place these on a floppy and place the floppy in the drive at boot up that
> may do it.

Erm... That will not work. You need a tos loader program to do that.

> This may not be possible, if it is like mine the ROMs are soldered into the
> PCB making them very diffucult to get out, I know what I'm doing with a
> soldering iron and I won't even attempt to remove them as you really need
> specialist equipment to remove them.

Are you sure ? I've never seen soldered ROMs on an ST. Which machine is
it ?

There should be either 6 or 2 ROM chips, but always socketed AFAIK.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1227. Re: Diskbased TOS'es. Where can I find them.

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A335EA.B2FB4A2@directprovider.REMOVETHECAPITALS.net>
Source record: 86014

Stephen Moss a ï¿½crit :
>
> niels@dbitgroep.xs4all.nl wrote in message
> <77q3nacpc1@nnrp1.dejanews.com>...
> >Hello everyone,
> >
> >Does anybody know what diskbased TOS'es are available for my Atari ST 520
> ST+?
> >And where can I get them?
> >
> >Now I'm using TOS 1.0, but I would like to try out other TOS'es.
> >Please send your awners to niels@dbitgroep.xs4all.nl.
>
> Try visiting http://ldg.fatal-design.com/ and follow the "International TOS
> Roms" link from here you can download various version of TOS in file form
> for use with Fatal Designs Atari emulators Pacifist and WinSTon, if you
> place one of these in an Auto folder on a floppy and place the floppy in the
> drive at boot up that may do it.

No it won't.

> You might be better off looking for a second hand ST, 520STfm's tend to have
> TOS 1.02 (1.2) and STE's tend to have TOS 1.04 (1.4)

Nope. STFM's tend to have 1.0 or 1.04. STE's all have 1.06 or 1.62. I
think the minimum required for STinG is 1.04. You definitely need
HSModem too.

> Stephen Moss.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1228. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdo4vch1@news4.svr.pol.co.uk>
Source record: 86015

On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
>Derryck Crocker asked on 8 jan 1999:
>
>>>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
>
>
>I'm using ASH Emailer a couple of months now, and I've got mixed feelings about the
program
>
>It only works with IConnect, so I can't use it as a client under STING
>When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....

I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
the overlay, but the only way that I can now access my offline cache is with
the IConnect version of the overlay. If I use either of the two third party
overlays I have to wait for a timeout before it will start to load pages to
browse from the cache.

This is bugging me!

>The newsgroup-section of the program can use a update. It's not possible
>to see the headers of the different postings, wich means You've got to
>download every message. With the atari-newsgroups that's not really a problem,

No. TBH if I subscribed to many more groups there wouldn't be enough time in
the day to read them! :-)

>but in some newsgroups they've got the habit of attaching big files at the postings
>There is no way to say that you don't want these, so sometimes downloading
>the newsgroups can take ages....

I was under the impression that it would ask you if a file was over a
certain size?

>I do like the email section, it is straightforward and very intuitive=
>The documentation however is a laugh=... The program can do a lot more then it
>looks like at first glimpse,=
> but you've got to find out all for yourself (Keyboard shortcuts etc)
> aren't documented, neither is the fact that you can change fonts etc..

I took a look at ASH's web site last night with the translation engine at
altavista, interesting description but the handling charges for orders
outside of Germany are steep, plus they don't take credit cards.

>In general (don't flame me) I like the ASH products, but this program is
> really something witch shouldn't have been released, they should have
>included it in CAB 2.7.....

Trouble is, it (like Fiffi) would probably not be translated...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1229. Re: speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdo5vch2@news4.svr.pol.co.uk>
Source record: 86016

On 14 Jan 1999 14:42:06 , <atasoft@atari-computer.com> wrote:
>>Are there printer drivers available for the epson stylus series of
>>printers?
>
>A couple of years ago, someone in France, wrote drivers for the 800, Color II
>and Stylus Pro. Epson France supplied them with the printers...
>They've been on a disk from ST-Magazine also.

I answered a similar question in Atari Computing magazine.

I listed a few drivers that I found (or at least _thought_ I found) at
ftp.lip6.fr but for some reason the offline copy of the filelist I have
doesn't list them!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1230. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdo7vch3@news4.svr.pol.co.uk>
Source record: 86017

On 15 Jan 1999 12:11:28 , Louis wrote:
>on Thu 14-01-99 18:50 Daniel L. Dreibelbis wrote:
>
>> I've just downloaded aMail and its corresponding STiNG socket as
>>well. As far as accessing my mailbox so far it's been brilliant,
>>however as far as actually sending OUT mail it's being a real pig about

[...]

>you're supposed to run it on Mint and N.AES....!!! Not from MagiC.

In that case I shan't bother unpacking the archive that I have! :-)

The same warning might apply to their FTP client aFTP. Whilst it appears to
work perfectly downloading files, my attempts to upload some instantly
resulted in it "crashing and burning" with a "user memory block destroyed"
fatal error message. Pity, for I dearly love its drag'n'drop interface.

Or am I wrong?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1231. Re: Idealist 3.90 problems

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdo9vch4@news4.svr.pol.co.uk>
Source record: 86018

On 15 Jan 1999 04:09:09 , au576@lafn.org wrote:
>Hi guys. I read that some people are complaining about problems with
>Idealist 3.90. I reported the problem to the author and he fixed it.
>You can get the corrected version from Christoph Bartholme's homepage.
>It is at http://home.t-online.de/home/bartholme/ilindexe.htm.

Thanks Mark - I reported the problem to the English support site but never had an answer.

I'll grab this update later! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1232. Re: Any real ST stuff going on?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdoavch5@news4.svr.pol.co.uk>
Source record: 86019

On 14 Jan 1999 21:34:12 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:

[...]

>Tell me more,
>where is it,

Thanks for the plugging opportunity - it's all there on my web site - so come on all you NW London/Herts (UK) Atari owners, join a club that's for you.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1233. Re: Arabesque Pro (was: Themadat and TT

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdobvch6@news4.svr.pol.co.uk>
Source record: 86020

On 16 Jan 1999 00:26:11 , JI Logan wrote:
>On 15 Jan 1999 17:21:53 , Martin-Eric Racine wrote:
>
>| . . . .
>|Speaking of which, was there ever a version of Arabesque that works
>|in TT-Medium? I've always loved Arabesque, but the version I have
>|only works in ST-High....
>| . . . .
>
>The version I had was on a cover disk (someone told me later that
>this was a mistake and shouldn't have been) but it ran on TT High.

Yes, AFAIR it was a review copy that managed to escape.

I have it running here on my Falcon - it doesn't like multitasking tho', so
has to be run as a singleton under MagiC.

>main problem with it was that it only flood-filled that space
>visible on the screen and not the complete area.

Agreed, you have to scroll the screen to fill the remainder.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1234. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdoevch7@news4.svr.pol.co.uk>
Source record: 86021

On 17 Jan 1999 16:06:13 , gokmase@my-dejanews.com wrote:
>In article <77sp98$c53$2@news2.xs4all.nl>,
> atarist@xs4all.nl (Stichting ST) wrote:
>> On 15 Jan 99 18:35:00 G, Jeff Thomas wrote:
>> >Unfortunately I lost a rubber cup that goes under
>> >each key. Now my Retrun key on the numeric keypad is non-functional until

[...]

>> My solution: took the cup from the upper row of the numeric part. I
>> never use those keys. You do?

I do, they are used as shortcut keys in the FTN offline reader LED :-))

>Are you sure you really lost one of them?
>
>I turned my room upside-down when looking for one of these cups, when I
>finally came to the conclusion that it might only be necessary to use ONE for
>the ordinary return key. That is how I solved it anyway..

A good thought!

Paraphrasing from Best Electronic's TT Touch installation sheet:

"There are 94 grey/black silicon contacts in eash st/ste keyboard, 95
plastic shell cavities and 97 possible locations on the PCB. Looking at the
PCB the return key has the top silicone contact missing and Left shift key
is missing one contaact left and right side (contact only in the center)."

HTH.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1235. Re: ASH's Fiffi FTP client

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <77vdofvch8@news4.svr.pol.co.uk>
Source record: 86022

On 17 Jan 1999 15:00:11 , PWest@thedruid.demon.co.Remove.To.Reply wrote:
>
>
>In a message of <12.01.99>, derryck@cix.co.uk (90:107/100.100) writes:
> d> I've assigned "Unknown filetypes" to the phrase "unbekannten
> d> dataiendung", which I think is what is meant rather than the file

>Pedantic mode on/

Thanks for the correction Peter, I can see that you're going to have to
"proof read" for me (only kidding!) ;-)))

I'll change the wording, I wasn't happy with it anyway.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1236. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <Rfb26+S.bsummer@delphi.com>
Source record: 86023

Atari Falcon For Sale:

Atari Falcon with 84 meg internal HD,14 megs of RAM,
math co-processor installed, and RGB,VGA monitor adapters,
with manual and box. HD is loaded with all ORIGINAL
Falcon software, inc. Atariworks, plus much more.
Price in USA $650.00 plus shipping/COD.

I also have the external TOAD Syquest 88/44 hard drive,
which was a perfect complement for backing up internal
HD. The Syquest will write to 88 meg carts, and read 44
also.It comes with cable, and 7 - 88 meg carts.
There's a 14.4 ext. modem if needed.
The price of the Falcon and external HD stuff is
$775.00 plus shipping in USA/COD.

If there is anyone in the NYC area, that would be interested
in picking up the Atari Falcon, instead of mailing it, I will include
an Atari SC1224 monitor in excellent working order, for
free.

If interested, please leave Email for Barry Summer at:
bsummer@delphi.com

Happy holidays, everyone!!
Barry

1237. atari software for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: bsummer@delphi.com
Message-ID: <R9b1SAb.bsummer@delphi.com>
Source record: 86024

Atari software for sale:

Here is a huge grab bag of ORIGINAL Atari software.
I believe only 2 or 3 are Falcon Specific. All have docs unless
specified otherwise.
Over 15 programs/games for $50.00, incl. shipping in U.S.A.

Diamond Edge
Diamond Back 3
ICD-Pro Utilities
Image Copy 2
Stalker 3
Word Writer ST
Compo C-Font
Cyber texture
Certificate Maker
DEluxe Paint
View II
Awesome Arcade Pack(Xenon,Blastaball,Sidewinder)
ANM LINK-Falcon
Pinball Dreams-Falcon

These 2 have no docs: Degas Elite and Gauntlet 2.

I really don't want to mail things separately, so I've made the price
really low.
If interested leave e-mail for Barry Summer at:
bsummer@delphi.com

THank you!!

1238. WTB: Pascal

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36a340ae2c2bd0@xs4all.nl>
Source record: 86025

```
Hello everyone,
I have to do some beginners programming training in Pascal. Anybody
has a working copy and want's to sell it to me? I'm in the
Netherlands and in a bit of a hurry. Thanks, Joost.
--
------------------------------------------------------------
Joost Bataille email: bataille@xs4all.nl
------------------------------------------------------------
```

1239. Re: Possible new Atari 16/32 user group

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990118142403.57955A@ataricomputing.compulink.co.uk>
Source record: 86026

In article <77uajr$q3g$1@alexander.INS.CWRU.Edu>,
ab453@cleveland.Freenet.Edu (Jim Krych) wrote:

> Hello all Atari 16/32 users in the Cleveland area!
>
>
> A bunch of us here want to get an Atari 16/32 group
> started here. We already have a place for our meetings.
>
> Any interest in this, please contact me via email.

If you can provide me with more details, I will get something put in the
User Group page of AC.

Privately email me re this if you are interested in the free publicity.

Regards,

Al

(admin@ataricomputing.com)

ATARI COMPUTING - the 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: admin@ataricomputing.com
http://www.ataricomputing.com

1240. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <77vhk7mlp1@news.campus.mci.net>
Source record: 86027

On 17 Jan 1999 14:40:28 , ComDungeon wrote:
->Another great Asteroids clone was a Shareware game by Dave Munsie called...
->ummmm.....ohhhhhh..... ughhhhhh.....
->
->(grabbing cup of coffee and trying to kick start brain)
->
->Too early in the morning; I'll think of the name eventually. But it was an
->excellent game with highly detailed and rolling asteroids.
->
->Al Horton

How 'bout "Asteroidia"? <grin> (and there were versions for the ST, STe,
and Falcon). I still have Dave's version of "Berzerk" on my Falcon. Love the
gameplay. Oh, didn't he do another title, something like "Frantik"?

Catch ya later.. ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1241. TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36a363ea5992f0@ping.be>
Source record: 86028

Hello to any TT user:

Listen please: it now exists a possibility to boost the TT,
it's just like a Centurbo2 but for the TT030 ... not already
done but Centek could adapt their Falcon Centurbo2 if there
are enough interested TT users !!!!!

- new CPU at 64MHz
- fast RAM EDO (two Simms support, e.g. 32x2 =
64Mo TT Ram) accessable at thunder speed
(64MHz rather than 16 of the genuine TT Ram)

To make it true, I must find about 20 people ready to buy this
card at a price of 1490 FF (about US$ 300 ... I think)
(card, cpu, but without RAM).
I'm now ready, but I must find 19 other TT030 users.
This really should boost your computer !!!!

Guillaume.

****
Guillaume Tell(o) ! Atari TT 030 20Mb
email: gtello@wanadoo.fr ! +CaTTamaran 48MHz
official page for M_Player/MP_STE: ! TOS 3.06, ZIP 100
http://perso.wanadoo.fr/gtello/ ! NOVA 32768 colors
****

Translated by Jo Vandeweghe.
And at this time we already have 6 interested TT users :)
Come on please it will become true !!!!!!!!!

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1242. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a3801812517e1@ping.be>
Source record: 86029

on Mon 18-01-99 13:42 Derryck Croker wrote:

>The same warning might apply to their FTP client aFTP. Whilst it appears to
>work perfectly downloading files, my attempts to upload some instantly
>resulted in it "crashing and burning" with a "user memory block destroyed"
>fatal error message. Pity, for I dearly love its drag'n'drop interface.
>
>Or am I wrong?

A friend of mine reported that also. Downloading files works just fine but
uploading results into a crash.

With MiNT ofcourse aFTP works smoothly. I can upload for instance 100
files (2.3 mb) without any hassle.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1243. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a3801812517e2@ping.be>
Source record: 86030

on Mon 18-01-99 17:35 Jo Vandeweghe wrote:

> To make it true, I must find about 20 people ready to buy this
> card at a price of 1490 FF (about US$ 300 ... I think)
> (card, cpu, but without RAM).
> I'm now ready, but I must find 19 other TT030 users.
> This really should boost your computer !!!!

One thought. 1490 FF is a lot of money for a product we don't know if it
will work properly.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1244. Re: Light Of Adamas demo no-go...

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a3801812517e3@ping.be>
Source record: 86031

on Mon 18-01-99 15:38 J Wilkinson wrote:

>up telling me that the program is initialising, and then it bombs with a
>'exception
>error' under MagiC 4.02 or two bombs under single TOS 4.04.
>
>Can anyone tell me what is happening here?
>
>
Colliding with an autofolder prg?

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1245. FS(UK) Atari SM124 Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: mwaterhouse@cix.co.uk
Message-ID: <memo.19990118190451.13343A@mwaterhouse.compulink.co.uk>
Source record: 86032

Good working order, very clean.

£30 plus delivery.

Martin

mwaterhouse@cix.co.uk

1246. This NG is a Godsend...

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <36a34549.9852689@news1.usenetserver.com>
Source record: 86033

I am an ST user for 10 years + Although it is not used as much as it was, I nevertheless, always download this group when on Usenet. There are often intersting threads and it keeps me up to date with hoe the ST can still be used.

Most recent project was getting Pacifist up and running on my Thinkpad. Why? the hell of it!

Good on yer all!

Mark

1247. New Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36A39780.6EE8@geocities.com>
Source record: 86034

I have been a big fan of the Atari 8-bit for almost two decades... now I find myself with a ATARI ST!! Only what... a decade after it's release... better late than never right?

Became the newsletter editor for AUNT (Atari Users of North Texas) and found myself with the following system...

Atari ST 520 upgraded to 4 megs
Harddrive (Seagate) that seems to be partitioned into three / 20 meg sections.

Interesting unit. Been a Macintosh user for years and I see many striking similaries in the desktop design.. and yet it functions like PC in it's disk format and file system. Weird!

Anywho.. my challenge it to get this baby web surfing capible, and to where it can read usernet and e-mail messages. Also looking for a good graphics/image coverter and a unarchiever that can possibly handle stuffit or zip format.

With those above that should have all I need for a fully functional computer system. :)

Also, this setup comes with a Chinon CD drive... how do I get the audio function (to play Audio CD's) to work?

Like I said, if I could get this baby to do most of the things I need... my Macintosh can take a vacation. ;)

Talk soon,

Doctor Clu

Proud User of.. (in chronological order...)

(Sol Terminal '77.. hahahaha...)
Atari 400/800/800xl/130xe
Macintosh 128K Original- Performa 550
Newton MessagePads 110-2000+
Atari 520ST

Good machines every one. I have owned a PC and other machines..
... but really now... :)

1248. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36a45263.8061271@news.demon.co.uk>
Source record: 86035

On Sat, 16 Jan 1999 00:51:17 GMT, Brent Thirsk
<thirsk@telusplanet.net> wrote:

>Has anyone written a GFA Basic Routine to test for the existance of
>a directory. I need to test if certain directories exist, and have never
>done this before.

Required actions are ...

Save Current DTA (Fgetdta)
Set New DTA Buffer (Fsetdta)
Enquire Directory (FsFirst)
Restore Old DTA (Fsetdta)
Check Result

In C the DTA buffer is layed out as follows. It is 44 bytes and you
should never attempt to alter anything within it.

```
typedef struct {
char d_glob[12]; /* GEMDOS wildcard string from Fsfirst */
char d_mask; /* Attribute mask from Fsfirst */
char d_dirent[4]; /* Offset into dir, MSB first */
char d_dirid[4]; /* Ptr to dir structure in GEM mem */
char d_fattr; /* File attributes */
long d_tandd; /* Time and date words */
long d_fsize; /* File size */
char d_fname[14]; /* File name */
} DMABUFFER;
```

```
NAME BYTES (inclusive)
d_glob 00..11
d_mask 12..12
d_dirent 13..16
d_dirid 17..20
d_fattr 21..21
d_tandd 22..25
d_fsize 26..29
d_fname 30..43
```

Thus you need something like this pseudocode ...

```
LONG old =Fgetdta();
LONG new =Obtain44ByteBuffer;
Fsetdta(AddressOf(new));
result = FsFirst(path,attr);
Fsetdta(old);
```

```
... where 'path' is a C type string (ie nul terminated) and is the
thing you're looking for. 'attr' is the attributes word: it needs to
be 16 to locate folders. ie
result = FsFirst("\wibble\fred",16);
would attempt to ascertain if the entry 'fred' exists.

We're not quite done yet. Due to the way Fsfirst (and its usual friend
FsNext) work, it'll find both a file called 'fred' and a folder called
'fred' so there's a bit more code needed to tell which of the two
'fred' actually is. Access the DTA structure for this ...

BOOL IsFolder;
BYTE attr_out =d_fattr (ie byte at offset 21);
IF (attr_out AND 16)
THEN IsFolder = true;
ELSE IsFolder = false;

'result' will be zero if 'fred' was found. Simply use 'IsFolder' to
modify 'result' so that it won't return zero success when it actually
found a file called 'fred' ...

IF (NOT IsFolder) THEN result = 1;

All that need be done now is return 'result' to the caller. Personally
I'd invert it so that it is "true" on success and "false" on failure.

Incidentally, if you can read C it's a lot clearer ...

bool
_fd_dirprs(dname)
char dname[];
/*[ bool _fd_dirprs(dname)
char dname[];

fd_dirprs() returns true if the specified directory exists and false
if it does not. It uses Fsfirst() and therefore can accept a wildcard
specification. It will also detect the root directory which FsFirst
does not. The root can be specifed as a: or a:\
]*/
{DMABUFFER *odta,
ndta;
bool retv;

/* <IGNORE> */
if (dname[1] == FD_MSEP_C) {
if (!_fd_drvprs(dname[0])) return false;
if (dname[2] == NUL) return true;
if ((dname[2] == FD_DSEP_C) && (dname[3] == NUL)) return
true;
}
/* </IGNORE> */

odta = (DMABUFFER*)Fgetdta();
Fsetdta(&ndta);
```

```
retv = (Fsfirst(dname,FD_DIR) == -AE_OK) ? (true) : (false);
if (retv && ((ndta.d_fattr & S_IJDIR) == 0)) retv = false;
Fsetdta(odta);
return retv;
}
```

The IGNORE bit isn't relevent to this problem but I left it in for its interest value. FD_MSEP_C is the "Media Separator Char" (the ':' in a pathname) so it'll come as no surprise that FD_DSEP_C is the Drive Separator Char '\'. FD_DIR is the value 16, as is S_IJDIR. AE_OK is the value zero.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1249. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36a55352.8300014@news.demon.co.uk>
Source record: 86036

On 17 Jan 1999 09:35:51 +0100, Robert Epprecht <epprecht@logon.ch>
wrote:

>Brent Thirsk <thirsk@telusplanet.net> writes:
>
>> Has anyone written a GFA Basic Routine to test for the existance of
>> a directory. I need to test if certain directories exist, and have never
>> done this before.
>
>Yes, but it's a long time ago,
>so don't ask me why I did it the (rather complicated) way I did it...
>(can't remember, but I guess I had my reasons)
>
>The function works ok interpreted and compiled,
>but there's a special feature (commented out here) that does *not*
>work compiled, it crashes then. I don't think you need this one though...
>(You can omit the last argument then)

I don't pretend to understand much GFA but ...

>FUNCTION does_this_directory_exist(file$,y$,code%,n%) ! y$=name. code%=attribut
> $F%
> LOCAL i%,a%,x$
> a!=FALSE

Save the old DTA here.

> VOID GEMDOS(26,L:BASEPAGE+128) ! setdta

This is where the DTA exists by default anyway. Try using a temporary
DTA allocated locally to this function.

> file$=file$+CHR$(0)
> a%=GEMDOS(78,L:VARPTR(file$),W:code%) ! fsfirst

Moreover, basepage+128 is the command line, FsFirst has just destroyed
the first 44 bytes of it. ;-)

> WHILE a%=0 ! while files
> x$=SPACE$(20)
> BMOVE BASEPAGE+158,VARPTR(x$),14
> x$=LEFT$(x$,INSTR(x$,CHR$(0))-1)
> '
> IF PEEK(BASEPAGE+149) AND 16 ! dta+21=attribute (if it's a directory)
> IF x$=y$
> a!=TRUE
> ENDIF

```
> ENDIF
> INC i%
> a%=GEMDOS(79) ! fsnext
> WEND
> ' *n%=i%-1 ! next index with data, commented out, because it only
> ' works interpreted but not in the compiler!!!

Restore the old DTA here.

> RETURN a!
>ENDFUNC

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk
```

1250. Re: Midi Converter

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <78061s$tu4$1@roch.zetnet.co.uk>
Source record: 86037

On 18 Jan 1999 10:02:22 , Nicholas Bales wrote:
<>
<>
<>cremedel@webaxs.net a ?crit :
<>>
<>> Hi, I have years of .sng files I composed on my atari sequencers
<>> (Editracks, Concerto,Steingberg 12) which wont load into PC sequencers.
<>> Does anyone know of a programme which will convert atari's .sng into
<>> conventional gs/gm midi (.mid) ? Any help appreciated.
<>>
<>> Thanks, Creme
<>
<>Can't you export to MIDI from that old software ?
<>
<>If not, then connect the 2 computers through MIDI and record on the PC
<>what's playing on the ST.

```
Cubase will load .SNG files. When loaded you can save the song as
a midifile. This can then be loaded into a PC sequencer.
```

```
mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/
```

1251. New versions of aMail and aFTP

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a39f462aa7270@ping.be>
Source record: 86038

```
Hello,

On the Belgian ftp-site you can find the latest update of aMail (1.02beta)
and aFTP (1.5 beta).
aftp15b.lzh---> MiNTnet
aftp15b.zip---> Sting/STik version)

amail: 193.190.205.13/atari/incoming/internet/amail/am102b.lzh

aftp: 193.190.205.13/atari/incoming/internet/aftp15b.lzh
/aftp15b.lzh

CU
Martin
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

1252. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36a3a2ea1748270@gelrevision.nl>
Source record: 86039

on Sun 17-01-99 23:32 Charles Stanley wrote:

>>Me too.
>>Glad I'm not the only one. It quits for me when I run the mouse over the
>>right-side window with the filenames in it, at the bottom. An earlier
>>version ran fine, although I gave up using it. Now that I have NVDI I
>>want to try it again.
>
>Me too; and without doing anything, apart from waiting a couple of
>minutes. TT tos 3.05, Magic 6.01, NVDI 5...
>Charles.

There is a new bugfixed version (see below) Problems seems to solved
now ;-)

New at the Belgian ftp site: 193.190.205.13 :
atari/incoming/utilities/sinf450.zip (Sys Info v4.50)
/egale41d.tos (German version)
/notes211.zip (desktop notes)
/idea390e.zip (bugfixed English version
^ ^ ^ ^

TNT Bram

1253. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: atari@bright.net
Message-ID: <7808dphhi1@cletus.bright.net>
Source record: 86040

On 18 Jan 1999 17:35:46 , Jo Vandeweghe wrote:
> Hello to any TT user:
>
> Listen please: it now exists a possibility to boost the TT,
> it's just like a Centurbo2 but for the TT030 ... not already
> done but Centek could adapt their Falcon Centurbo2 if there
> are enough interested TT users !!!!!
>
> - new CPU at 64MHz
> - fast RAM EDO (two Simms support, e.g. 32x2 =
> 64Mo TT Ram) accessable at thunder speed
> (64MHz rather than 16 of the genuine TT Ram)
>
> To make it true, I must find about 20 people ready to buy this
> card at a price of 1490 FF (about US$ 300 ... I think)
> (card, cpu, but without RAM).
> I'm now ready, but I must find 19 other TT030 users.
> This really should boost your computer !!!!
>

I now have a spare TT that I might be willing to do this to.
Any information on how complex this upgrade will be?

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1254. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: oskancke@online.no
Message-ID: <780ah6$65r$1@readme.online.no>
Source record: 86041

```
On 18 Jan 1999 21:17:45, Lonny Pursell wrote:
>On 18 Jan 1999 17:35:46 , Jo Vandeweghe wrote:
>> Hello to any TT user:
>>
>> Listen please: it now exists a possibility to boost the TT,
>> it's just like a Centurbo2 but for the TT030 ... not already
>> done but Centek could adapt their Falcon Centurbo2 if there
>> are enough interested TT users !!!!!
>>
>> - new CPU at 64MHz
>> - fast RAM EDO (two Simms support, e.g. 32x2 =
>> 64Mo TT Ram) accessable at thunder speed
>> (64MHz rather than 16 of the genuine TT Ram)
>>
>> To make it true, I must find about 20 people ready to buy this
>> card at a price of 1490 FF (about US$ 300 ... I think)
>> (card, cpu, but without RAM).
>> I'm now ready, but I must find 19 other TT030 users.
>> This really should boost your computer !!!!
>>
>
>I now have a spare TT that I might be willing to do this to.
>Any information on how complex this upgrade will be?
>

I too have a spare TT I would be willing to do this to. Same question, any
info on how complex it would be?
```

1255. FS: 2-Atari Systems + More

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <6rOo2.2172$TU6.4397588@newshog.newsread.com>
Source record: 86042

```
Please visit http://www.vcnet.com/jsfcom
for all the latest information.

Thank you.
```

1256. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a3a7e633e74780@holleman.demon.nl>
Source record: 86043

on Mon 18-01-99 13:03 joska@nuts.edu wrote:

>In article <36A2F0F8.7A5C1081@directprovider.REMOVETHECAPITALS.net>,
> Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>> > I am looking for information about how to get Linux working on an Atari ST.
>> > Where can I find such information?
>>
>> You can't. You need an 030 + FPU + MMU to run Linux.
>
>Not entirely correct ;-)
>
> http://www.esat.kuleuven.ac.be/~pcoene/index.html
>
Hi,

don't really know how far Linux for the ST is, OTOH what's the deal with
an ST with say only 4 Mb??? Just barely enough to just run it...
Just a thought :-)

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

1257. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a3a7e633e74781@holleman.demon.nl>
Source record: 86044

on Mon 18-01-99 13:42 Derryck Croker wrote:

>On 15 Jan 1999 00:32:04 , <atasoft@atari-computer.com> wrote:
>>Derryck Crocker asked on 8 jan 1999:
>>
>>>>>Anyone using ASH's emailer/newsreader here? I'm considering buying a copy to<<<
>>
>>
>>I'm using ASH Emailer a couple of months now, and I've got mixed feelings about the
program
>>
>>It only works with IConnect, so I can't use it as a client under STING
>>When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....
>
>I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
>the overlay, but the only way that I can now access my offline cache is with
>the IConnect version of the overlay. If I use either of the two third party
>overlays I have to wait for a timeout before it will start to load pages to
>browse from the cache.
>
>This is bugging me!
>
Derryck,

it's not CAB 2.7 (for what I'm worth), it's the CAB.OVL u're using. I went
from 1.2904 to 1.30xx , now 1.3015 (? simply lost track) and am still
using CAB 2.5 and the same happens here. First time-out, next get the
cache. Maybe I'll go back to 1.2904... This is on Sting, btw.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1258. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be426f$f0f76220$LocalHost@xpnwjjkf>
Source record: 86082

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote in article
<Pine.LNX.3.96.990117194640.27665E-100000@hal.fishpool.com>...
> On Sat, 16 Jan 1999, John Whalley wrote:
>
> > I currently use CAB 2.5 which doesn't support cascading style sheets,
> > though it does recognise the STYLE tag and ignore embedded style sheet
> > information on pages.
> >
> > Does CAB 2.7 support CSS? If not, does anyone know if it's planned for
> > future versions?
>
> There's been various rumours about upcoming CAB versions, but I've
> recently asked Alex about them to verify.
>
> The short answer is: no Java, no Javascript, no Style Sheets.

Drat. I can understand no Java or Javascript, due to machine limitations,
but I'd have thought style sheets were a possibility for anyone with NVDI
or GDOS installed.

Thanks for the info anyway.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1259. MEGA 1 ST and ASCII

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stefan.Schiwotz@t-online.de
Message-ID: <36A28563.A2A62B65@t-online.de>
Source record: 86083

Hallo,
I have an 10 years old Atari Mega 1 ST an want to read my old Starwriter-texts (*.sw and *.bak) with a Windows 95 computer. Is it possible? Can you help with an information? I have no harddisc for the Mega 1 and want to transfer the starwriter-datas from the disks in ascii-code.
Thanks
My eMail: Stefan.Schiwotz@t-online.de

1260. Mega 1 ST and ASCII

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Stefan.Schiwotz@t-online.de
Message-ID: <36A289DE.257EA9F0@t-online.de>
Source record: 86084

Hallo,
I have an 12 years old Atari Mega 1 ST and want to read my text-datas with a Windows 95 Computer. I have written the old texts with the programme "Starwriter" the data-names are *.sw and *.bak. Is it possible to transfer the text-datas in ASCII-Code? I have no harddisc for my Mega 1 an the printer-port ist defect. The datas are on 3.5" discs.
Can you help me?
Stefan
My eMail: Stefan.Schiwotz@t-online.de

1261. Light Of Adamas demo no-go...

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36A29E98.FA381A29@ihug.co.nz>
Source record: 86085

Hi there,

I recently downloaded Light Of Adamas demo version (web browser from
Draconis) to see how that compares to other browser software on my
Falcon.
The archive extracted fine, but when I run the program a small window
comes
up telling me that the program is initialising, and then it bombs with a
'exception
error' under MagiC 4.02 or two bombs under single TOS 4.04.

Can anyone tell me what is happening here?

Kind regards,

Chris Wilkinson,
/|\ ATARI Falcon owner/nutter...

1262. Possible new Atari 16/32 user group

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <77uajr$q3g$1@alexander.INS.CWRU.Edu>
Source record: 86086

Hello all Atari 16/32 users in the Cleveland area!

A bunch of us here want to get an Atari 16/32 group
started here. We already have a place for our meetings.

Any interest in this, please contact me via email.

Regards,

Jim W. Krych

p.s. Ooops-this is Cleveland Ohio, USA!!!!

--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

1263. Re: HELP! (Portfolio file transfers)

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: rldetlefsen@delphi.com
Message-ID: <ZDS3SYS.rldetlefsen@delphi.com>
Source record: 86087

<earl.halliwell@dyess.af.mil> writes:

>late...)

I'm trying to transfer some files from my desktop PC to the
>portfolio using the
Parallel Interface. The interface on the Portfolio is

...
The only thing I can think of at first is that you are using
the right cable 25pin all wired straight through, not a serial
cable that probably has some lines missing.

1264. Midi Converter

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: cremedel@webaxs.net
Message-ID: <36A2DBAA.496FF9D9@webaxs.net>
Source record: 86088

Hi, I have years of .sng files I composed on my atari sequencers (Editracks, Concerto,Steingberg 12) which wont load into PC sequencers. Does anyone know of a programme which will convert atari's .sng into conventional gs/gm midi (.mid) ? Any help appreciated.

Thanks, Creme

1265. Re: How do you fix Joysti

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: claytone@aa.net
Message-ID: <77unnv$u3j$1@slave1.aa.net>
Source record: 86089

>| . . . .
>|Does anyone also know a source of 'keyclicks' I remember these being
>|advertised in ST Format some time ago , but I can't remember the
>|company. They enhanced the keyboard by creating clicky keys , like PC
>|Keyboards.

Hi,

I would suggest "TT-Touch" (I think that's the right name). Try Keith Scroggins. He's the guy who got all of Toad's inventory and is selling it at good prices. It made a very nice improvement in my Falcon's keyboard. It simply replaces the original grey rubber cups under the keys with pink ones that have more resistance to them, and they snap down with a more precise feel. They don't make any clicky noise, however. The ST/ Falcon keyboards do have a location or 2 that LOOK like they should have a cup, but actually DON'T. Follow the instructions that come with the package. If I recall correctly, the return key has places for 2 cups, but only uses 1.

Keith's Atari Hardware & Software Sale!:

http://www.radix.net/~atari/

Hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

1266. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F0F8.7A5C1081@directprovider.REMOVETHECAPITALS.net>
Source record: 86090

Paul Purdom a ï¿½crit :
>
> I am looking for information about how to get Linux working on an Atari ST.
> Where can I find such information?

You can't. You need an 030 + FPU + MMU to run Linux.

Get MiNT, which give you a Unix-like environment, and remains TOS
compatible. You do need a HD.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1267. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F156.641044BB@directprovider.REMOVETHECAPITALS.net>
Source record: 86091

```
Lewis Simcox a ï¿½crit :
>
> According to Pacifist docs, a command of the form
>
> /ini <filename>
>
> can be used to enable pacifist to use a different configuration file
> from the normal pacifist.ini.
>
> Where is this directive put?
>
> The command line in 'properties' box already contains the pacifist.exe
> path.

Since you own a PC, it might be a good idea to learn how to use DOS.

The command line should be:

"C:\WHATEVER\THE\PATH\IS\PACIFIST.EXE /ini <filename>"

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1268. Atari music software site

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: smm@nospam-hitsquad.com
Message-ID: <36a2e7a9.6196420@news.uq.edu.au>
Source record: 86092

Shareware Music Machine is the world's biggest music software site and it
has a special area devoted to applications for Atari.

Check it out at http://www.hitsquad.com/smm/atari/

Shareware Music Machine - http://www.hitsquad.com/smm/

This message is spam resistant, to write back via email remove 'nospam-'
from smm@nospam-hitsquad.com

1269. Re: Atari Mega ST & Y2k?

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F3BB.70CFF4D@directprovider.REMOVETHECAPITALS.net>
Source record: 86093

```
Toad Staff a ï¿½crit :
>
> Can anyone tell me if there are any issues with the Atari Mega ST and the
> Y2k thing?
>
> Sorry if this has been discussed too much already here.
>
> Thanks.

Check out the Quick FAQ !!

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1270. Re: Diskbased TOS'es. Where can I find them.

Newsgroup: comp.sys.atari.st
Date: 1999-01-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A2F5C8.D2B04678@directprovider.REMOVETHECAPITALS.net>
Source record: 86094

niels@dbitgroep.xs4all.nl a ï¿½crit :
>
> Hello everyone,
>
> Does anybody know what diskbased TOS'es are available for my Atari ST 520 ST+?
> And where can I get them?

You can't.

>
> Now I'm using TOS 1.0, but I would like to try out other TOS'es.
> Please send your awners to niels@dbitgroep.xs4all.nl.

It's time to upgrade!!

Do you seriously still use a disk TOS on a 512Kb machine ??? You must
have 256Kb free once the desktop is loaded.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1271. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a4f06030f28a0@ping.be>
Source record: 85895

on Tue 19-01-99 20:02 Martin "Nightowl" Byttebier wrote:

>on Tue 19-01-99 15:45 Jo Even Skarstein wrote:
>
>
>>Nope, you've probably just encountered progressive JPEGs, which is not
>>a MS-invention ;-) CAB handles them, there's probably several other
>>that do too.
>
>The latest Imagecopy can load progressive JPEG's as well.

And so can 1st guide and Smurf v1.05. They load progressive JPEG's quick
and nice.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1272. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Micah Brunt <mbrunt@earthlink.net>
Message-ID: <36A4EED7.FA1B4B72@earthlink.net>
Source record: 85896

Jo Even Skarstein wrote:

> Louis <louis@holleman.demon.nl> wrote:
>
> > lately I come across several pictures on the Internet, JPG's, which won't
> > load in Gemview, Graftool or several other apps.
> > Some of these can be reworked by Jpegtran, but on several occasions it
> > also complains about "unsupported markers"...
>
> > Is Microsoft perhaps setting yet another new standard of it's own here?
>
> Nope, you've probably just encountered progressive JPEGs, which is not
> a MS-invention ;-) CAB handles them, there's probably several other
> that do too.

Another possibility is a problem I've run into a number of times -- mislabeled files.. I've come across a number of images on the web that have a ".jpg" extension but are actually GIF files.. some image viewers don't have a problem with this and look at the file header instead of the extension, but some viewers get confused and won't display the image..

micah

1273. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Hal <hal@anha.demon.co.uk>
Message-ID: <916781089.22826.0.nnrp-02.c1ed85b0@news.demon.co.uk>
Source record: 85897

```
>> >
>>
>> Sorry, Mister Smart Arse.
>>
>> i'll rephrase it.
>>
>> Does any body have the game Oblitator, so i can play it on a
>> emulator? ie Pacifist
>>
>> ANY BETTER!!
>
>Why not go out and buy it ?
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||================================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net
```

Because, i just want revive old memories, and see how shit it probably is, compared with games today.

And more to the point, i can't be bother to fork out momey for a game i'll probably play once or twice and then delete it.

SO I'LL SAY THIS ONE MORE TIME, DOES ANYBODY HAVE OBLITARATOR?

IF YOU DON'T THEN STOP DISSING!!

1274. Re: GFA Find Dir

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Robert Epprecht <epprecht@logon.ch>
Message-ID: <lxd84bf0z4.fsf@pc.logon.ch>
Source record: 85898

guy@swampdog.demon.co.uk (Guy Harrison) writes:

> I don't pretend to understand much GFA but ...
Nor did I pretend to do so... ;-)

> Moreover, basepage+128 is the command line, FsFirst has just destroyed
> the first 44 bytes of it. ;-)

uups, didn't see this one.
(well in fact I didn't care, I used to check the command line as one of the first things in a program and did not touch it later on)

BTW as I remember now, the code was not written by me, but mainly copied from Frank Ostrowski (the author of GFABASIC). I had forgotten this, because I had used it a long time in some of my progs. Sorry for not giving him credits in the first posting.

Robert Epprecht

1275. New Address For Stos Faq

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36a8ffda.8583403@news.zetnet.co.uk>
Source record: 85899

The Stos Faq is now maintained by me and can be accessed from my links page.

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

1276. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a4f68e443e5730@holleman.demon.nl>
Source record: 85900

Hi,

just fetched the 1.02beta plus the new Stingsocket:

fetching mail still a problem. Sending was OK. Using the Stingsocket
(version 1.02) plus MagiC. The alert "not enough diskspace" also shows up,
but doesn't really play up.

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

1277. Re: looking for Dutch Thing resources

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7831qe$10c$1@news2.xs4all.nl>
Source record: 85901

On 19 Jan 1999 12:36:55, Kees Wiebering wrote:
>
>I lost the Dutch resources for my
>Thing 1.26 desktop. Is there anyone who can send it to me, or tell me where
>to get it?
>

Richard Cobben did make the Dutch resources if I remember well.

But his e-mail adres I have not at hand.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1278. FS: Atari Mega ST2 system

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: legalrender@kinn.com
Message-ID: <36a51064.3185074@news.cortland.com>
Source record: 85902

Greetings!

Okay, so here's the deal. I auctioned my Atari Mega ST2 system off on eBay. Then the top four (yes, all four!) either flat out flaked out or had already purchased systems by the time I figured out that the first gut was a flake. Bad Karma! Because I want to avoid any more eBay charges, I am going to offer it here for a price substansially lower than the auction price - $125.00 or best. You pay the actual shipping costs to be calculated. It's all boxed up and ready to go. The system is:

Atari Mega ST2
Atari SM 124 Monitor
Keyboard, Mouse, power and connecting cords.

All in great shape, virtually no scratches, or blemishes. All works perfectly. No software (sorry, if I had some I'd probably keep it!). I don't know how to tell which version of TOS is on it or how much memory (I'm guessing 2 megs) but I'll be glad to try to answer any questions you have.

You can see a picture of it at:

http://members.tripod.com/~CameronVinyl/atari.jpg

The address is case sensitive.

Please reply by email or phone.

Kevin King
legalrender@kinn.com
(360)871-2745 before 8p PST

Oh yeah! Trades for Amiga stuff, Zip or Syquest SCSI drives, 56k external modem, color inkjet printer, ??? welcome, let me know what you have!

1279. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Jean LUSETTI <j-lusetti@pacwan.fr>
Message-ID: <782vlc$lim3@news.pacwan.net>
Source record: 85903

Hi !

>>The latest Imagecopy can load progressive JPEG's as well.
>And so can 1st guide and Smurf v1.05. They load progressive JPEG's quick
>and nice.

And may I add that VISION 3.5 can also handle such progressive JPEG files...

See you, Jean
E-Mail : j-lusettti@pacwan.fr
Site WEB : http://www.multimania.com/jlusetti

1280. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <78337k$bd3$2@roch.zetnet.co.uk>
Source record: 85904

On 17 Jan 1999 23:14:41 , Bill Freeman wrote:
>On 16 Jan 1999 22:56:07, Dan Ackerman wrote:
>>In article <77o8f3oce1@irk.zetnet.co.uk>, JI Logan <jlog@zetnet.co.uk> wrote:
>>>On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:
>>>| . . . .
>>>| I used EdHak. Great program I highly recommend it. Let's you
>>>|edit anything in the world.
>>>Unstable though. I have a copy if anyone wants it for the price of
>>>the postage.
>> I've never noticed any unstability and I've used it for years on
>>everything from a ST->TT including a Falcon. Under TOS 1.0 - 4.04, Magic
>>and MiNT with AES 4.1. Only problem I've ever had is that you can get a
>>conflict with it and NVDI if you don't have NVDI configured properly.
>>
>> Dan
>>
>I agree that EdHak is a great program. I've found no good substitute for
>some of it's functions. It's only problem is that sometimes when
>multitasking with certain other apps the mouse cursor will disappear.
>EdHak will restore the cursor if you direct the mouse up to the top left
>corner of the screen. This does restore the cursor, but it's still an
>annoyance. I use EdHak on an ST, a Mega4-T25 and a TT030 and this is the
>only problem I've seen.

Absolutely! Never any problems here with it. Use as large a buffer for
it as you like, if used alone; or restrict it accordingly in multi-
tasking. If using it for editing on the internet, I suggest adding
two or more zeroes to its right margin config, to avoid word-wrapping.

Cheers, Charles.

1281. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <78337q$bd3$3@roch.zetnet.co.uk>
Source record: 85905

On 17 Jan 1999 23:14:41 , Bill Freeman wrote:
>On 16 Jan 1999 22:56:07, Dan Ackerman wrote:
>>In article <77o8f3oce1@irk.zetnet.co.uk>, JI Logan <jlog@zetnet.co.uk> wrote:
>>>On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:
>>>| . . . .
>>>| I used EdHak. Great program I highly recommend it. Let's you
>>>|edit anything in the world.
>>>Unstable though. I have a copy if anyone wants it for the price of
>>>the postage.
>> I've never noticed any unstability and I've used it for years on
>>everything from a ST->TT including a Falcon. Under TOS 1.0 - 4.04, Magic
>>and MiNT with AES 4.1. Only problem I've ever had is that you can get a
>>conflict with it and NVDI if you don't have NVDI configured properly.
>>
>> Dan
>>
>I agree that EdHak is a great program. I've found no good substitute for
>some of it's functions. It's only problem is that sometimes when
>multitasking with certain other apps the mouse cursor will disappear.
>EdHak will restore the cursor if you direct the mouse up to the top left
>corner of the screen. This does restore the cursor, but it's still an
>annoyance. I use EdHak on an ST, a Mega4-T25 and a TT030 and this is the
>only problem I've seen.

Absolutely! Never any problems here with it. Use as large a buffer for
it as you like, if used alone; or restrict it accordingly in multi-
tasking. If using it for editing on the internet, I suggest adding
two or more zeroes to its right margin config, to avoid word-wrapping.

Cheers, Charles.

1282. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <783383$bd3$4@roch.zetnet.co.uk>
Source record: 85906

On 16 Jan 1999 21:00:14 , Martin "Nightowl" Byttebier wrote:
>on Sat 16-01-99 19:19 Karsten wrote:
>
>>On 15 Jan 1999 23:31:22 , Martin "Nightowl" Byttebier wrote:
>>> on Fri 15-01-99 19:07 Karsten wrote:
>
>>Well, ControlZ crashes to often here on my system, ControlX is too
>>limited I think. And I like the look of Cops.
>
>Isn't it zControl:-)). Anyway on my system (hades 060/N.AES/freeMiNT
>1.15.1-0.5) zControl v 0.24+ runs just fine. I agree that xControl is
>limited in his use but it's still solid like a rock.
>I don't like the look of Cops -over kleur en smaak valt er niet te
>discussi&#65533;ren.

Hey, Martin, I don't know Dutch, but does that clause mean the same as
"de gustibus non est disputandum"? :)))

If so, I agree; but I liked the approach of COPS, until it sunk
beneath the waves when I discovered it needed that dreadful WDialog!

Cheers, Charles.

1283. Re: Serial test results (was Re: Serial Por

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36a516a01b5c840@zetnet.co.uk>
Source record: 85907

On Wednesday 13-01-99 08:00 (GMT) Derryck Croker wrote:

DC> On 11 Jan 1999 20:51:42 , Misha O'Neill wrote:
DC> >
DC> >Well, as it turned out, Sunday was a lovely day, and of course other
DC> >things came up over the weekend :-) But, I managed to do a fair
DC> >amount of checking...
DC>
DC> Absorbed - very interesting!

Well, I haven't re-done the tests using a stopwatch, except once with
Veloce+ and port upgrade both on, which calculates out to what CAB
reported anyway. So I figure the rest aren't likely to be much
different either :->

DC> >This is with CBHD 5.02. But the _exact same_ setup, just using MagiC 4
DC> >instead, works fine with background DMA enabled <frown & shrug>.
DC>
DC> Very strange, though TBH I've never dared try b/g DMA after the words of
DC> warning in the HDDRiver readme.

Well, it used to work lovely under MagiC 4... But ATM, not having
tested further it seems either some obscure combination of settings
(in CBHD) or the way it does b/g DMA are to blame. Or some internal
difference in MagiC 6 compared to MagiC 4 :->

I'm going to try out the HD Driver demo too...

DC> >Anyroad, I'm still not finished testing. But it'll have to wait until
DC> >at least the end of the week...
DC>
DC> :-))

And a bit longer than that, it seems. It's just wonderful how other
things can come along, just when you're under the weather a bit, and
you already said you'd get several things done by such and such
time... ;->

DC> Rgds, Derryck
DC>
DC> /--/
DC> / The Cheshunt Computer Club Herts UK /
DC> / http://www.cix.co.uk/~derryck/index.htm /
DC> /--/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

1284. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: James Donovan <jtdon@earthlink.net>
Message-ID: <36A51E2F.F9A2FCB2@earthlink.net>
Source record: 85908

Hi,
I would be interested in a 64 mhz upgrade also.
Jim Donovan
TT030 @ 48mhz
CATTamaran

Jo Vandeweghe wrote:

> Hello to any TT user:
>
> Listen please: it now exists a possibility to boost the TT,
> it's just like a Centurbo2 but for the TT030 ... not already
> done but Centek could adapt their Falcon Centurbo2 if there
> are enough interested TT users !!!!!
>
> - new CPU at 64MHz
> - fast RAM EDO (two Simms support, e.g. 32x2 =
> 64Mo TT Ram) accessable at thunder speed
> (64MHz rather than 16 of the genuine TT Ram)
>
> To make it true, I must find about 20 people ready to buy this
> card at a price of 1490 FF (about US$ 300 ... I think)
> (card, cpu, but without RAM).
> I'm now ready, but I must find 19 other TT030 users.
> This really should boost your computer !!!!
>
> Guillaume.
>
> **
> Guillaume Tell(o) ! Atari TT 030 20Mb
> email: gtello@wanadoo.fr ! +CaTTamaran 48MHz
> official page for M_Player/MP_STE: ! TOS 3.06, ZIP 100
> http://perso.wanadoo.fr/gtello/ ! NOVA 32768 colors
> **
>
> Translated by Jo Vandeweghe.
> And at this time we already have 6 interested TT users :)
> Come on please it will become true !!!!!!!!
>
> --
> Jo Vandeweghe * dipching@ping.be
> http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
> " Sure highest mountains are not made of stone."
> * FREE TIBET *

1285. FS: Phantom MIDI/SMPTE Interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: dontspamthebat@cyberden.com
Message-ID: <dontspamthebat-1901991813160001@192.168.0.2>
Source record: 85909
Cross-posted to: alt.atari,comp.sys.atari.st

Bid starts at 0.01 cent.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=58493420

Whoo-Hoo!

Bat

--
XORCIST http://www.cyberden.com/xorcist
FREE Dark Ambient double CD ONLINE! http://www.cyberden.com/xenon
Digital Wings Compilation CD! http://www.cyberden.com/digital
Custom Music and Sound Design http://www.cyberden.com/ic
The CyberDen http://www.cyberden.com/
*** LEGAL NOTICE: All parties involved in sending any spam to any
account at the cyberden.com domain will be fined $500 per item.
By US Code Title 47, Sec.227(a)(2)(B),(b)(1)(C),(b)(3)(C).

1286. Re: Music Mouse Still Available!

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: "Neron N. Nesmith Jr." <aj620@detroit.freenet.org>
Message-ID: <36A55126.8F1D141@detroit.freenet.org>
Source record: 85910

Tim,

Yes, I own and use Midi Mouse. It turns the Atari into a very cool
instrument and is very easy to use. It's so simple that my 4 year old
can have almost as much fun as I can :)

Neron

P.S. Thanks for Laurie's web site.

Tim Conrardy wrote:
>
> Basically I am just helping out Laurie to find good homes for her supply of
> Atari Music Mouse as in her own words:
>
> "Few things are more sad than homeless music rodents."
>
> I would also like to ask if anybody has used this program, as it has been out
> for a while! But if you haven't ...NOWs the time to get it!
>
> Tim
>
> **********
> Tim Conrardy
>
> http://atlantis-bbs.com/dconrard/index.htm
>
> Tim's Atari Midi World
>
> **********

1287. Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36A550B0.EF36CBF2@ix.netcom.com>
Source record: 85911

I finally found the time to unpack and set up my old Atari STs, even bought another hard drive. I'm curious about some of the new OS alternatives and I'd like to get any suggestions you might have for my set up.

I've got a MegaST2 (Tweety Board) and a home-brew 85meg drive (ICD adapter). I'll probably use this as a MIDI and Spectre GCR machine, connected to an SM124 monitor. By the way, where can I find current information on Spectre. I've got version 3.0 of the GCR software, and I remember having System 5.0.4, or something like that. I've got four disks that say System 6.0.5, but I remember not being able to install them to my hard drive, although I can't remember the symptoms at this point.

I've got a 520STfm (2.5meg memory) with an SF314 to be connected to the big screen tv as a game machine.

I've got a 1040STf and a MegaFile30 hooked to SC1224 and SM124 through a Monitor Master that I want to play with OSes on.

I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine, but it's the one with the rf modulator. Will a stock 1040STf even run MiNT and MiNTnet, and that stuff?

I've also got a 1040STf with some keys that don't seem to work. Is there a cleaning procedure for those keyboards?

Thanks for any suggestions,

Jeff

1288. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36a4a962df5801@club-internet.fr>
Source record: 85912

Hello,

in article <36A44875.B6AA6D5@directprovider.REMOVETHECAPITALS.net>
Nicholas Bales wrote on Tue 19-01-99 09:55 (+0100):

> NOS is oooooold. Get STinG and some client software.

Nos is still maintained by Mike de Petris. It's not very easy to setup
but it's very efficient.

A+,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
-All power corrupts, but we need electricity: D.W. Jones

1289. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a4fd7444949c20@holleman.demon.nl>
Source record: 85913

on Tue 19-01-99 14:45 Micah Brunt wrote:

>
>Another possibility is a problem I've run into a number of times -- mislabeled
>files.. I've come across a number of images on the web that have a ".jpg"
>extension but are actually GIF files.. some image viewers don't have a problem
>with this and look at the file header instead of the extension, but some
>viewers get confused and won't display the image..
>
Hi, well this ain't the problem here. Loaded the file into QED (binary)
and it displays JFIF headers alrite.
Jpegtran and djpeg.ttp's complain about an unsupported marker type 0x04...
they both start writing but end up with a 0 byte file. Graftool, Gemview
and Smurf 1.04, MGIF, Stella don't load at all. Gonna give it a try with
1stGuide now.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1290. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990119084725.2638A-100000@hal.fishpool.com>
Source record: 85914

On Mon, 18 Jan 1999, Louis wrote:

> don't really know how far Linux for the ST is,

Not far indeed.... but hopefully it will benefit from the efforts
of the overall Linux CL development and porgress soon. :)

> OTOH what's the deal with an ST with say only 4 Mb???
> Just barely enough to just run it...

Which is true of pretty much _any_ Linux port, these days.
4 MB is barely enough to run the package in text-mode.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1291. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990119085338.2638B-100000@hal.fishpool.com>
Source record: 85915

> > The short answer is: no Java, no Javascript, no Style Sheets.
>
> > Drat. I can understand no Java or Javascript, due to machine limitations,
>
> Machine limitations? I seriously challenge anyone who states this to back the
> statement with evidence that an 030 based machine will not be able to handle
> Java/script!

Indeed, since the Kaffe freeware Java VM has been ported to MiNT.

> > but I'd have thought style sheets were a possibility for anyone with NVDI
> > or GDOS installed.

It's not a question of NVDI.

Basically, Java/Javascipt requires a text parser that is completely
different from the HTML parser. Two different ones, in fact.

There is also the question of RAM capacity and CPU speed to handle
these 2 extra parsers. The ST is already left in the dust, when it
comes to that. TT or Falcon could manage, but just barely.

Trivia:
why are there 3 Atari clones on the market, including a brand new
model, when there are so many second-hand TT and Falcon out there?
That's a no-brainer.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1292. 520ST compatibility w/ other Atari Computers ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: steiner@arl.mil
Message-ID: <990119155729113@amsaa-cobbler.arl.mil>
Source record: 85916

I have 2 malfunctioning 520ST computers and several functioning disk drives and 12" mono & color monitors. I would like to continue using the ST software that I own (mostly games). What newer Atari computers (TT, ST2, Falcon, etc) are compatible with the ST software ? What about compatibility with the monitors and disk drives ?

Ken Steiner

Please e-mail me at: steiner@arl.mil

1293. Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tsarclub <tsarclub@dialup.ptt.ru>
Message-ID: <36a4eb75.0@news.ptt.ru>
Source record: 85917

Hi Ataristos! :o)

I have troubles with my beloved Atari 1040 ST. It doesn't see my floppies anymore :O(I mean inserted. What could be possible the problem with it?

I wonder if there is a high tech =:o[expert over there helping me to bring back fun to these cold Russian nights?

Yours,

Tsar

1294. Laser Printer

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Ivan Rajower <ivan.rajower@ticino.com>
Message-ID: <780jenefc1@pollux.ip-plus.net>
Source record: 85958

I have a perfect functioning Laser Printer SLM 605.
If interested email me. I live in Switzerland.

Ivan Rajower
CH-6098 Caslano

1295. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36A3D78F.D15F0F4F@ihug.co.nz>
Source record: 85959

Hi there,

John Whalley wrote:

> The short answer is: no Java, no Javascript, no Style Sheets.

>
> Drat. I can understand no Java or Javascript, due to machine limitations,
> but I'd have thought style sheets were a possibility for anyone with NVDI
> or GDOS installed.

Machine limitations? I seriously challenge anyone who states this to back the statement with evidence that an 030 based machine will not be able to handle Java/script!

Draconis have left a greyed Java console option in one of the menus in their Light of Adamas browser. Obviously they believe it can be done...just not right now! :-\

regards,

Chris Wilkinson,
/|\ ATARI nutter.

1296. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: csh@agate.net
Message-ID: <780pv2$h62$1@usenet43.supernews.com>
Source record: 85960

On 18 Jan 1999 09:57:26 , Nicholas Bales wrote:
:
:
: root@telsa1.freeserve.co.uk a &#65533;crit :
: >
: > on Sun 17-01-99 15:14 Stichting ST wrote:
: >
: > Hiya,
: >
: > >the website is updated
: > >
: > >http://www.xs4all.nl/~atarist
: > >
: > >and in the download there is now a floating point emulation add-on to
: > > TOS for Atari computers having no hardware FPU.
: >
: > What does a FPU?
:
: An FPU is a motorola 68882 chip that could be addes to some atari
: computers (STE/Mega STE/Falcon) to accelerate floating point
: calculations.
: >

Can either speed 68882 (16 or 33 mhz) go into a stock falcon? Or does it
have to match the CPU speed?

TIA
chris

csh@agate.net

"Our seeds sown larger |"Arise
Our roots will go deeper | Alive
Our trees will grow larger | Strive to win and live
and now we wait the rain" | to please your mind"

1297. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: kevin@cryogen.com
Message-ID: <36a411b6.1900989@news.mindspring.com>
Source record: 85961

thanks but what I am looking for is some plans or online files that describe some way to upgrade the original 520ST. I thought maybe there was still some way to get information like that, but I find information on the web for atari's later models like the falcon (which I've never seen or heard of anyone actually using this machine in the united states btw)

Anyone try this NOS thing for the ST, it some kind of shell, which may provide PPP access to the internet on an 512k ST?

>
>
>kevin@cryogen.com a &#65533;crit :
>>
>> I let a friend have my old 520ST with an external drive. This machine
>> has 512k ram. I'd like to upgrade the memory and maybe ad a scsi hard
>> drive, so it could get online, but is there a resource on the net that
>> includes information for this early machine? Does anyone know if I
>> could put a 68010 in this machine?
>
>Have a look at the Quick FAQ.
>
>IMO, there's no point in upgrading an old 520ST. To upgrade the RAM you
>need a memory expansion board (at least USD70), which would probably
>cost more that to get a cheap second hand STE, that you can upgrade to
>4Mb with simms, and has better hardware, a better TOS version, stereo
>sound, etc...
>
>For a SCSI hard drive, you need a SCSI host adapter.
>
>Never heard of an 010 upgrade, but there was an 020 and 030 accelerator
>board. Both were expensive.
>
>I'd say that just getting a Mega STE or a Falcon would probably be
>cheaper than to fully upgrade an old 520ST.
>
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

1298. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7814d5$14t$1@athena.netset.com>
Source record: 85962

In article <36A3CB04.B6F78C5@cfc.dnd.ca>,
Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
>I thought Systems for Tommorrow were going to sell them, but I see
>nothing on their homepage, neither at Godfather computers.
>
>Andy Blakely wrote:
>>
>> Does anybody know a U.S. site that sells the Milan? Anybody know how
>> many have sold already?
>>
>> Thanks,
>> Andy Blakely

The impression that I have gotten from talking to people is the
following:

1. Just about any currently operating dealer in North America
would like to be able to sell Milan's

2. A large number of consumers in North America would buy a Milan
if they didn't have to import one from europe.

3. The Milan manufacturers don't seem interested in a North
American outlet at the moment.

Now before I get flamed over 3, I think I can guess the reason.
Sales/Production. It is very possible that they are selling most if not
all of the Milan kits they can make at the moment in europe. If this is
true, I imagine their thought is that it's better to supply the markets
they are already in, than to expand into new ones. Remember it was
something similar to this that atari used to do and sometimes fail to do.
They aren't a major manufacturer in the global sense and probably have a
fairly small production schedule. It is probably somewhat a questionable
prospect to increase this production schedule, unless it comes at very
litle extra cost. What would they want with 2000 milan mother boards if
the market for them dried up tomorrow?

Dan
aka baldrick@netset.com

1299. Re: Midi Converter

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7815gr$f9d$1@news.ncal.verio.com>
Source record: 85963

On 18 Jan 1999 17:58:50 , cremedel@webaxs.net wrote:
>Hi, I have years of .sng files I composed on my atari sequencers
>(Editracks, Concerto,Steingberg 12) which wont load into PC sequencers.
>Does anyone know of a programme which will convert atari's .sng into
>conventional gs/gm midi (.mid) ? Any help appreciated.
>
> Thanks, Creme
>
>.
The Only way I know of is to load the .SNG file into the original
program it came from ...in this case EDIT Track, then SAVE AS a
MIDI FILE. For that you will need an Atari Computer.

For Steinberg 12, there is a function in Atari Cubase that allows
you to export Pro 24 songs which are the same format as "12". Then
do a SAVE as a Midi file.

Once you save the midi files, just transfer to PC formatted discs
so the PC can read them. Atari reads PC formatted discs.

As far as a seperate utility prigram..I would be interested MYself
if they exist, but for now..you have to do it "the hard Way"!

I know this is not what you were hoping for. Perhaps there will be
another response . Hope this helpls anyway.

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

1300. Music Mouse Still Available!

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <78164h$f9d$2@news.ncal.verio.com>
Source record: 85964

Hello All:

This is to let you know the existance of a special Music program called "Music Mouse" that is still available for Atari computers by the programmer Laurie Spiegel.Originally coded for the Mac in 1986 it was ported to the ST platform in 1988.

This program actually turns the ST into a musical instrument in it's own right with complete control in the hands of the performer. Basically it takes mouse movements and transforms them into 4 moving axixs inside a grid that can be assiged different midi channels & sounds with keyboard keys for controller messages,tempo,transpose, and a host of other features. In three words.. IT"S PLAIN FUN! Musicians as well as non-musicians can benifit from this simple to use yet deep program.

For more information check out Laurie Spiegels web site:

http://www.dorsai.org/~spiegel

For Specs:

http://www.dorsai.org/~spiegel/ls_programs/mm_spec_sheet3.html"

Or send $29.00 (which includes the shipping!) along with your return address to: Aesthetic Engineering, 175 Duane St.. NYC, NY 10013.

In my own applications of Music Mouse; I run it on my Mega Ste and record directly into Cubase on my TT030. I can run several tracks of MM material, then add percussion and other parts as the piece needs it.Music Mouse also works on the TT with the cache off .(St Hi or ST Med Res.) I cannot recomend this program enough for any Midi Musician using an Atari!

Basically I am just helping out Laurie to find good homes for her supply of Atari Music Mouse as in her own words:

"Few things are more sad than homeless music rodents."

I would also like to ask if anybody has used this program, as it has been out for a while! But if you haven't ...NOWs the time to get it!

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

1301. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <781cik$b27$1@nnrp1.dejanews.com>
Source record: 85965

In article <36A3D78F.D15F0F4F@ihug.co.nz>,
jwandjw@ihug.co.nz wrote:

> > Drat. I can understand no Java or Javascript, due to machine limitations,
> > but I'd have thought style sheets were a possibility for anyone with NVDI
> > or GDOS installed.
>
> Machine limitations? I seriously challenge anyone who states this to back the
> statement with evidence that an 030 based machine will not be able to handle
> Java/script!

Java and Javascript are two different things. Both can be done, but it will...

a) take a lot of effort to implement.

b) be very, very slow.

Kaffe, a Java VM with JIT compiler has been running under MiNT for about a
year now, but considering the fact that the simple "Hello world"-program
takes one minute to compile (JIT) and 5 seconds to execute on a TT suggests
that it's not very practical... Oh, it needs atleast 16Mb *free* mem too.

Javascript is more realistic, but requires a lot of effort since no free
Javascript-implementation exists.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1302. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <781cob$b5g$1@nnrp1.dejanews.com>
Source record: 85966

In article <780pv2$h62$1@usenet43.supernews.com>,
csh@agate.net (c.s.h.) wrote:

> : An FPU is a motorola 68882 chip that could be addes to some atari
> : computers (STE/Mega STE/Falcon) to accelerate floating point
> : calculations.
>
> Can either speed 68882 (16 or 33 mhz) go into a stock falcon? Or does it
> have to match the CPU speed?

Any speed will do, but get a 33MHz, you can then speed it up to atleast 66MHz
(75MHz should also work). Take a look at 'www-atari.nvg.ntnu.no/fpu/' for
instructions.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1303. ST News International Christmas Coding Convention 2000 site extended

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36a4212d.988995@news.wxs.nl>
Source record: 85967
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.scriba.org/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!

I have added new relevant picture material from the Atari scene, including shots from the 1991 DF ICC #2 at Leutenbach, Germany!

1304. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36a4261a834890@ping.be>
Source record: 85968

on Mon 18-01-99 17:35 Jo Vandeweghe wrote:

More details are:

The card should connect on TT ram port because using this way the card
is rather ready ... (remember it's a Centurbo 2 based) ... only minor
changes have to be done ... the rest of the connection will be
solders.
About availability: as soon there are enough serious people the card
should be available at a maximum of 6 months.

Remember I'm not the project's instructor (in the sense of "starting
project people" ...) you should send your mails to Guillaume Tello ...
He will put them together and keep contact with Centek ...

Yours

Jo

>***
>Guillaume Tell(o) ! Atari TT 030 20Mb
>email: gtello@wanadoo.fr ! +CaTTamaran 48MHz
>official page for M_Player/MP_STE: ! TOS 3.06, ZIP 100
>http://perso.wanadoo.fr/gtello/ ! NOVA 32768 colors
>***

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1305. Re: New Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <781ffr$4au$1@roch.zetnet.co.uk>
Source record: 85969

On 18 Jan 1999 15:20:17 , Doctor Clu wrote:

> Atari ST 520 upgraded to 4 megs
> Harddrive (Seagate) that seems to be partitioned into three / 20 meg
>sections.

Good enough system to go a long way! All I can suggest is that you get
Magic at some time. It speeds up the machine and allows multitasking.

> Interesting unit. Been a Macintosh user for years and I see many
>striking similaries in the desktop design.. and yet it functions like PC
>in it's disk format and file system. Weird!

They have a common ancestor in CP/M.

> Anywho.. my challenge it to get this baby web surfing capible, and to
>where it can read usernet and e-mail messages. Also looking for a good
>graphics/image coverter and a unarchiever that can possibly handle
>stuffit or zip format.

No probs. You can do it all with freeware:

HSMODEM - to fix some probs in the serial ports.
STiK or STiNG to provide dialling and TCP/IP (STiK will only do SLIP
connection, STiK will do both SLIP and PPP)
Newsie - for news/e-mail/ftp
CAB 2.7 demo version for web browser
CAB.OVL from Dan Ackerman

You can use STZIP for .ZIP archives. I don't think the Atari supports
stuffit.

> Also, this setup comes with a Chinon CD drive... how do I get the audio
>function (to play Audio CD's) to work?

If the Chinon supports direct sound sampling you can use SPiN for the
driver and (e.g) Mucke to do the playing.

Good luck.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1306. Re: New Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A4445B.F9C1A1F2@directprovider.REMOVETHECAPITALS.net>
Source record: 85970

Doctor Clu a ï¿½crit :
> Anywho.. my challenge it to get this baby web surfing capible, and to
> where it can read usernet and e-mail messages. Also looking for a good
> graphics/image coverter and a unarchiever that can possibly handle
> stuffit or zip format.

For most questions, including internet setup: http://quickfaq.atari.org

I don't remember ever seeing a .sit unarchiver. The common archive
formats on the ST are .zip and .lzh, followed by .zoo and .arc. You can
get these on most FTP sites, as well as 2in1 which is a nice GEM
frontend for all this.

However, for web surfing, you'll probably want to switch of graphics,
and stick to a hi-res monitor.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1307. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A44571.E8B3BFF4@directprovider.REMOVETHECAPITALS.net>
Source record: 85971

joska@nuts.edu a ï¿½crit :
>
> In article <36A3D78F.D15F0F4F@ihug.co.nz>,
> jwandjw@ihug.co.nz wrote:
>
> Java and Javascript are two different things. Both can be done, but it will...
>
> a) take a lot of effort to implement.
>
> b) be very, very slow.
>
> Kaffe, a Java VM with JIT compiler has been running under MiNT for about a
> year now, but considering the fact that the simple "Hello world"-program
> takes one minute to compile (JIT) and 5 seconds to execute on a TT suggests
> that it's not very practical... Oh, it needs atleast 16Mb *free* mem too.
>

agreed. Java is probably only just in the reach of a Milan or Hades.

> Javascript is more realistic, but requires a lot of effort since no free
> Javascript-implementation exists.

What about the mozilla source code ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1308. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A444BF.9DD164A6@directprovider.REMOVETHECAPITALS.net>
Source record: 85972

Hal a ï¿½crit :
>
> Nicholas Bales wrote in message
> <36A2F637.A4B7A0A0@directprovider.REMOVETHECAPITALS.net>...
> >
> >
> >Hal a ï¿½crit :
> >
> >> If anybody has the ROM for the Atari ST or Amiga or Anything or where to
> >> download it
> >>
> >
> >Go away. You don't even know what a ROM is.
> >
>
> Sorry, Mister Smart Arse.
>
> i'll rephrase it.
>
> Does any body have the game Oblitator, so i can play it on a
> emulator? ie Pacifist
>
> ANY BETTER!!

Why not go out and buy it ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1309. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A44875.B6AA6D5@directprovider.REMOVETHECAPITALS.net>
Source record: 85973

kevin@cryogen.com a ï¿½crit :
>
> thanks but what I am looking for is some plans or online files that
> describe some way to upgrade the original 520ST. I thought maybe

Those ARE in the FAQ!

Section 3.1 How can I upgrade memory on my Atari ?
Section 3.2 How can I connect a hard disk drive to my ST ?
etc...

You can also look here:
http://www.geocities.com/SiliconValley/Way/8016/atari/sthard.htm

Maybe you could be more specific as to what type of upgrade you're
looking for.

> there was still some way to get information like that, but I find
> information on the web for atari's later models like the falcon (which
> I've never seen or heard of anyone actually using this machine in the
> united states btw)

Of course there, you just have to look in the right places. You'll often
even see TTs or Falcons for sale in this newsgroup.

> Anyone try this NOS thing for the ST, it some kind of shell, which may
> provide PPP access to the internet on an 512k ST?
>

Aarghm! What sort of information have you been reading ?

NOS is ooooooold. Get STinG and some client software.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1310. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <781j57hjr1@irk.zetnet.co.uk>
Source record: 85974

On 16 Jan 1999 22:56:07 , Dan Ackerman wrote:

|In article <77o8f3oce1@irk.zetnet.co.uk>, JI Logan <jlog@zetnet.co.uk> wrote:
|>On 14 Jan 1999 04:26:05 , Dan Ackerman wrote:
|>
|>| . . . .
|>| I used EdHak. Great program I highly recommend it. Let's you
|>|edit anything in the world.
|>
|>
|>Unstable though. I have a copy if anyone wants it for the price of
|>the postage.
|>
|
|
| I've never noticed any unstability and I've used it for years on
|everything from a ST->TT including a Falcon. Under TOS 1.0 - 4.04, Magic
|and MiNT with AES 4.1. Only problem I've ever had is that you can get a
|conflict with it and NVDI if you don't have NVDI configured properly.

I have had a query from the author as to the version I have and the difficulty. The version is 3.01, the original difficulty (in 1993) I don't remember but when I got it out of the drawer last night and used it on a Hades, it crashed when I was typing into an opened window.

It may be that I have not got NVDI set up right - on the Hades I have GDOS checked and Error Messages un-checked. I do not remember what the settings were on the TT in 1993.

John Logan

1311. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A45069.A7832C93@directprovider.REMOVETHECAPITALS.net>
Source record: 85975

Nicholas Bales a ï¿½crit :
>
> kevin@cryogen.com a ï¿½crit :
> > Anyone try this NOS thing for the ST, it some kind of shell, which may
> > provide PPP access to the internet on an 512k ST?
> >
>
> Aarghm! What sort of information have you been reading ?
>
> NOS is ooooooold. Get STinG and some client software.

Oops, I just realised that you meant "in only 512K", in which
STinG+client probably wouldn't fit.
Really you should upgrade the RAM.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1312. Re: Looking for input on an article...

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Alan Gauton <agauton-remove@remove-usa.net>
Message-ID: <36A4555E.6FC8FA9F@remove-usa.net>
Source record: 85976

Hugh Falk wrote:
>
> Examples:
>
> The first PC game to network 2 PCs.
> The first game that allowed two players to play via a split screen.
> The first game to use parallax scrolling.
> The first light gun.
> Etc....

There was a game called Zub on the Spectrum used parallax scrolling.

There used to be light guns on most of the 8-bit computers as well.

And there was definitely a few games on the 8-bits with split screen.
Codemasters had one called ATX Simulator or something.

--
AG

Remove removes to remove anti-spam measures.

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

1313. New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a45df43ccadaf0@holleman.demon.nl>
Source record: 85977

Hi,

lately I come across several pictures on the Internet, JPG's, which won't
load in Gemview, Graftool or several other apps.
Some of these can be reworked by Jpegtran, but on several occasions it
also complains about "unsupported markers"...

Is Microsoft perhaps setting yet another new standard of it's own here?

Just wondering whether others do experience this phenomenon too or not.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1314. looking for Dutch Thing resources

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Kees Wiebering <c.a.wiebering@ctit.utwente.nl>
Message-ID: <36A46E57.A0E09868@ctit.utwente.nl>
Source record: 85978

Hi all,

My Harddisk was wrecked the other day and I lost the Dutch resources for my Thing 1.26 desktop. Is there anyone who can send it to me, or tell me where to get it?

Greetings, Kees Wiebering

--

ir C.A. Wiebering

Center for Telematics and Information Technology
Twente University, Enschede, the Netherlands
email: c.a.wiebering@ctit.utwente.nl
homepage: http://www.ctit.utwente.nl/~wieberin

1315. TT for sale.. seems so cheap..

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36A49FE2.CE6C8CED@bulli.com>
Source record: 85979

Hello,..
Just thought you might be interested in this.. I am , but dont have any
money ofcourse! :)
Subject:
FS: TT030 4MB/80, Canada
Date:
Mon, 18 Jan 1999 18:08:43 -0500
From:
Nima Montaser <nima@nortelnetworks.com>
Organization:
Nortel
Newsgroups:
comp.sys.atari.st

Hi,
I have a spare TT030 4MB of STRAM and 80MB Hard drive
for sale.
It has TOS 3.06 and HD Disk drive.
It also comes with a MEga St keyboard and a mouse.
It is in good working condition.

Asking $175 CDN$, or 120 US$
Shipping is Extra.
Prefer to sell within Canada, but international sale
may be possible.

If you are interested, Please let me know by :

email:
nima@canada.com

or by calling:

Nima Montaser
613-722-0901

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel Networks
BroadBand Networks, Dept 1P66
Software Development Tools e-mail: nima@nortelnetworks.com
My opinions are strictly my own, and not that of my employer!
****

1316. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Micah Brunt <mbrunt@earthlink.net>
Message-ID: <36A49D99.4C1B6D55@earthlink.net>
Source record: 85980

Nicholas Bales wrote:

> Lewis Simcox a ï¿½crit :
> >
> > According to Pacifist docs, a command of the form
> >
> > /ini <filename>
> >
> > can be used to enable pacifist to use a different configuration file
> > from the normal pacifist.ini.
> >
> > Where is this directive put?
>
> Since you own a PC, it might be a good idea to learn how to use DOS.

Ouch!

---
micah

1317. Re: New Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36a4a63a.0@nemo.idirect.com>
Source record: 85981

On 18 Jan 1999 15:20:17 , Doctor Clu wrote:

>
> Anywho.. my challenge it to get this baby web surfing capible, and to
>where it can read usernet and e-mail messages. Also looking for a good
>graphics/image coverter and a unarchiever that can possibly handle
>stuffit or zip format.

for the web surfing/USENET part, I'd suggest surfing over to
http://hem1.passagen.se/atari/ , this is Mille Babic's web page where
he maintains a listing of all the different things you'll need to get
started. You'll need a TCP/IP stack (STiNG), a web browser (CAB either
1.5 which is freeware or the 2.7 demo which gives you some more
options) and NEWsie, which can give you e-mail/ftp and USENET
capability... but there are many options you can find there...
>
> With those above that should have all I need for a fully functional
>computer system. :)
>
> Also, this setup comes with a Chinon CD drive... how do I get the audio
>function (to play Audio CD's) to work?

if you want to play CDs, Alexander Clauss makes a nice CD-player
that looks great and allows you to keep a database of your CDs that
will call up the titles automatically - my Falcon is now the basis of
my stereo system :)

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1318. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <782965$mp9$1@snipp.uninett.no>
Source record: 85982

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

>> Javascript is more realistic, but requires a lot of effort since no free
>> Javascript-implementation exists.

> What about the mozilla source code ?

Have you ever *seen* the Mozilla code? ;-) OK, there's probably some
interesting code in there but navigating through megabytes of kludges
isn't exactly inspiring...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1319. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7829aj$mp9$2@snipp.uninett.no>
Source record: 85983

Louis <louis@holleman.demon.nl> wrote:

> lately I come across several pictures on the Internet, JPG's, which won't
> load in Gemview, Graftool or several other apps.
> Some of these can be reworked by Jpegtran, but on several occasions it
> also complains about "unsupported markers"...

> Is Microsoft perhaps setting yet another new standard of it's own here?

Nope, you've probably just encountered progressive JPEGs, which is not
a MS-invention ;-) CAB handles them, there's probably several other
that do too.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1320. CAF HELP

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36A4FDD4.3FB7@lal.in2p3.fr>
Source record: 85984

hello
For example,I want to destroy the beginning or the end
of a file.aif
1)
If I use the CTRL BackSpace key,the two parts of my
file.aif are destroyed only in my work window,
not on the HD.
How do I maintain this destruction on my HD
2)
If I use the 'shrink' menu,the beginning part of my file.aif is
destroyed on my work window,and on my HD,but the end part of my
file.aif is destroyed with some errors,there is a silencious gap
followed with the part I want to destroy

thank you RJ

1321. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A4B3E7.FDDE2DC2@directprovider.REMOVETHECAPITALS.net>
Source record: 85985

```
Jo Even Skarstein a ï¿½crit :
>
> Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
> >> Javascript is more realistic, but requires a lot of effort since no free
> >> Javascript-implementation exists.
>
> > What about the mozilla source code ?
>
> Have you ever *seen* the Mozilla code? ;-) OK, there's probably some
> interesting code in there but navigating through megabytes of kludges
> isn't exactly inspiring...

Actually, I couldn't navigate myself through a tic-tac-toe listing in
Basic personally ;-) I was just suggesting that someone might be able to
;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1322. Re: speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: rozmusm@piwo.bl.pg.gda.pl
Message-ID: <iR3p2.1141$12.150660@news.tpnet.pl>
Source record: 85986

```
+On 14 Jan 1999 14:42:06 , <atasoft@atari-computer.com> wrote:
+>Are there printer drivers available for the epson stylus series of
+>printers?
+
+A couple of years ago, someone in France, wrote drivers for the 800, Color II
+and Stylus Pro. Epson France supplied them with the printers...
+They've been on a disk from ST-Magazine also.

I saw those drivers on old cnam ftp site so they should be on ftp.lip6.fr
in pub/atari

++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
Maciej Rozmus C-Lab Falcon Mk I
Filipowice 521 USR Sportster K56 Voice
32 - 065 Krzeszowice E-mail: rozmusm@piwo.bl.pg.gda.pl
Polska/Poland WWW: www.atari.org.pl/~rozmusm
++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++++
Roznica miedzy kobieta a mezczyzna jest niewielka ale ... niech zyje
ta roznica !!!! (Pepe Le Sfad :D )
```

1323. FS: 2-Atari Systems + Free Music Samples +

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <hl4p2.2601$TU6.5071274@newshog.newsread.com>
Source record: 85987

http://www.vcnet.com/jsfcomsrv For the latest list!

A place of Original & Eclectic music on 3-CDs with free samples plus,

Articles on folk music plus

Used PC cards, monitors, printers, software, 2-Atari Systems, Music Eq.,
4-strg P-Bass for sale plus

Favorite Links plus

Guitar Lessons + More.

Thank you

1324. Re: looking for Dutch Thing resources

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a4d7ae1da9c83@ping.be>
Source record: 85988

on Tue 19-01-99 12:36 Kees Wiebering wrote:

>Hi all,
>
>My Harddisk was wrecked the other day and I lost the Dutch resources for my
>Thing 1.26 desktop. Is there anyone who can send it to me, or tell me where
>to get it?
>
>Greetings, Kees Wiebering
>

Ik heb die resource hier wel ergens liggen. Nog nodig?

groetjes
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1325. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a4d7ae1da9c84@ping.be>
Source record: 85989

on Tue 19-01-99 15:45 Jo Even Skarstein wrote:

>Nope, you've probably just encountered progressive JPEGs, which is not
>a MS-invention ;-) CAB handles them, there's probably several other
>that do too.

The latest Imagecopy can load progressive JPEG's as well.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1326. Re: Floating point

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <782lrqdhn4@news2.xs4all.nl>
Source record: 85990

On 18 Jan 1999 13:21:16, "AtariMad" wrote:

-knip knip--

>, it's just something to fool programs :)

Well, I think some explanation of the floating point situation on
Atari (TOS) computers is asked for. Now I go into teaching mode:

The first Atari computers had a lot of systemcalls you as a program
maker could use. Like setting the baudrate of the serial port for
instance. Nice, as a programmer you need not know how the hardware
works, where hardware adresses are and so on.
Also there is a filesystem. Opening a file is simple: you need not
know if it is on floppy disk or where ever. get it? Systemcalls keep
you away from the hardware specifics.
Now floating point. There are different ways to notate in bitpatterns
a floating point number. Mostly the choice is some IEEE norm. But you
are free. As I remember in GfA Basic they had their 'own' notation
format.
When you do adding, substracting, dividing or multiplying floating-
point notated values you need special software routines to do these
operations for you, the 68000 CPU has no special instructions for
that.

What do you do as a programmer: there are libraries thht give you the
fp. routines. You use those calls and link the code to the program.
So every vlavour of C, APL, Modula, Basic STOS etc. has its own fp
library resulting in programs carrying with them a lot of fp code.

Would it not be nice to have the best of those routines ready in ROM
(in TOS I mean)??? All those producers of programming tools have to
re-invent the floating point wheel again.

Then Atari came with hardware floatingpoint. All those standard
functions done not with software coding for the CPU but by simply
sending commands and data to the FPU, and waiting a very short while
until that chip is ready with the calculation. Nice: fp goes many
times faster. Everyone wants such an extra chip in his ST (just like
in those days everyone wanted a 'blitterchip', as some readers will
remember, but this is another story).

But from the point of view of the application builder: has the maker
of my tools a special library for using this hardware solution? After
a while they all had a library with calls so that the programmer did
not need knowledge about the hardware itself, the adresses in memory
etc..

But then the question is: my application will run on ST with and without hardware FPU. My application can be made in two versions: with and without, a method still in use as I look at the versions of PovRay or MiNT) or I can find a way for the application to test if the machine he is working on has hardware FPU or not.
If no, then I have to use the software FP functions. That means: I HAVE TO link that library to the program code and also the library for the hardware FPU.

The situation becomes more complex with the 68030 CPU+FPU (in TT and with extra cost also in Falcon) that knows about floating point functions and does then in hardware. That way is different from the way the hardware is driven in the ST.

So now an application has to find out about 3 ways FP can be done. This situation is really awfull.

There is only one good solution: place the FPU function in TOS as system functions. The most efficient way to inplement is:
if you want to add two fp values make sure the aplication uses the assembler code for this action.

If that code is not knows in your computer because there is a 68000 CPU only then an error occurs and the software emulation function in TOS is activated.
That function can test if there was found during startup an FPU chip in de ST. If so the let me call it 'driver software for that FPU' is used.
If we work on a TT or Falcon the assembler code is valid but can still produce an error because the hardware is not available (the FPU chip). (A situation that can also be detected at startup time.)

The result:
1. less code needed for applications.
2. no different versions needed (Yes/no FPU)
3. everyone uses the same FPU functions so error are more easy found
4. no hassle with libraries for programmers

and so on

This is what our FPU emulator tries to do.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1327. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <36a3b5ed.16091418@news.zetnet.co.uk>
Source record: 85991

On Mon, 18 Jan 1999 09:31:18 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Lewis Simcox a crit :
>>
>> According to Pacifist docs, a command of the form
>>
>> /ini <filename>
>>
>> can be used to enable pacifist to use a different configuration file
>> from the normal pacifist.ini.
>>
>> Where is this directive put?
>>
>> The command line in 'properties' box already contains the pacifist.exe
>> path.
>
>Since you own a PC, it might be a good idea to learn how to use DOS.
>
>The command line should be:
>
>"C:\WHATEVER\THE\PATH\IS\PACIFIST.EXE /ini <filename>"
>
>
>Nick

thanks but a MS box appears telling me it cannot find file

C:\WHATEVER\THE\PATH\IS\PACIFIST.EXE /ini'

Doesnt recognise filename I typed in. Is this because it is a shortcut
or a limited MSDOS that comes with W95.

ttfn Lewis

1328. WTB: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: pwizard22@hotmail.com
Message-ID: <36a4e1d6.9686953@news.rbdc.com>
Source record: 85992

Hallo. I'm interested in buying an Atari STe. It must be expandable
to 4 megs with 30-pin SIMMs. It would be nice if a monitor is
included. Cables must be included, and it must be 100% working and in
decent condition (no missing keys, holes in the case, etc). I intend
to use this as a MIDI workstation. Please email to :
pwizard (at) rbdc.rbdc.com
for replies and offers. Thanks a lot!

Pinball Wizard / CCS

1329. Re: New Atari ST user

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <782p4f$jsa@ds2.acs.ucalgary.ca>
Source record: 85993

On Tue 19-01-99 09:37,
Nicholas Bales wrote about Re: New Atari ST user
in comp.sys.atari.st:

NB> I don't remember ever seeing a .sit unarchiver.

I have a little .TTP called UNSITX that I think I found on the UMICH
FTP site, that is supposed to uncompress StuffIt archives.

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

1330. all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-19 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36A4EA73.6316C689@studio9.demon.co.uk>
Source record: 85994

A british dance/big beat artist 'Norman Cook' aka 'Fatboy Slim'
(previously of The Housemartins, Beats International and others) has had
a recent number one in the UK singles chart. The inside of the CD
sleeve shows a photograph of his studio. What's sitting in the corner?
An Atari ST! Not even a hard drive in sight.

Viva Atari /|\

Jim :)

1331. cu-seeme?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Kees Wiebering <c.a.wiebering@ctit.utwente.nl>
Message-ID: <36A62117.2149734B@ctit.utwente.nl>
Source record: 85845

Is there a cu-seeme version for the Atari ST? Maybe one that does not do
the audio and video but only the chatting part?

Greetings, Kees Wiebering

--

ir C.A. Wiebering

Center for Telematics and Information Technology
Twente University, Enschede, the Netherlands
email: c.a.wiebering@ctit.utwente.nl
homepage: http://www.ctit.utwente.nl/~wieberin

1332. ATARI Software for Sale!

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Darren Trutzenbach <darrenet@erols.com>
Message-ID: <785aab$2gi$1@winter.news.rcn.net>
Source record: 85846

ATARI ST Software collection over 50 titles for sale!

Go to link: http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=58413993

1333. Re: CKBD & Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a629c42a499c0@ping.be>
Source record: 85847

on Tue 19-01-99 23:07 Charles Stanley wrote:

>>I don't like the look of Cops -over kleur en smaak valt er niet te
>>discussiï¿½ren.
>
>Hey, Martin, I don't know Dutch, but does that clause mean the same as
>"de gustibus non est disputandum"? :)))
Euch, I don't speak Latin but I suppose it's that what I've said in
Dutch:-)
>
>If so, I agree; but I liked the approach of COPS, until it sunk
>beneath the waves when I discovered it needed that dreadful WDialog!

This is the mean reason why I don't use it. WDialog, bah

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1334. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a629c42a499c1@ping.be>
Source record: 85848

on Tue 19-01-99 23:11 Jean LUSETTI wrote:

>Hi !
>
>>>The latest Imagecopy can load progressive JPEG's as well.
>>And so can 1st guide and Smurf v1.05. They load progressive JPEG's quick
>>and nice.
>
>And may I add that VISION 3.5 can also handle such progressive JPEG files...
>
Yes indeed and so does that other French prog, Digilab.
CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1335. Re: all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: d.clemins@zetnet.co.uk
Message-ID: <785cdvopt1@irk.zetnet.co.uk>
Source record: 85849

On 20 Jan 1999 00:03:19, "John Whalley" wrote:
>jim <jim@studio9.demon.co.uk> wrote in article
><36A4EA73.6316C689@studio9.demon.co.uk>...
>> A british dance/big beat artist 'Norman Cook' aka 'Fatboy Slim'
>> (previously of The Housemartins, Beats International and others) has had
>> a recent number one in the UK singles chart. The inside of the CD
>> sleeve shows a photograph of his studio. What's sitting in the corner?
>> An Atari ST! Not even a hard drive in sight.
>
>In a similar vein, in the South Bank Show documentary on Bj&#65533;rk a few months
>back, she had a Mega in her setup, unless my eyes deceived me.
>
>TTFN
>John
>
>--
>Replace news with john in email address if replying via mail
>All mail to news@whalley.demon.co.uk will be deleted
>.
well spotted john
clem.

.

1336. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36a5b9443a5ff294@lvdi.net>
Source record: 85850

On Wed 20-01-99 21:52, Eric GAUDET scribbled:

>Relax : that's not microsoft. This is known as "progressive
>JPEG". You can translate them into regular JPEG with the JPEG 6
>package (djpeg.ttp, I think) available on any atari ftp.

Actually, jpegtran is what you want to convert them to regular JPEG.
Does a completely lossless conversion. I use it all the time with a
Mupfel script.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1337. Re: looking for Dutch Thing resources

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36a641f212f3570@gelrevision.nl>
Source record: 85851

on Tue 19-01-99 12:36 Kees Wiebering wrote:

>Hi all,
>
>My Harddisk was wrecked the other day and I lost the Dutch resources for my
>Thing 1.26 desktop. Is there anyone who can send it to me, or tell me where
>to get it?
>
>Greetings, Kees Wiebering
>
http://home.luna.nl/~gncobben/index.html
BTW his first name is Godfried not Richard. Sorry Ronald ;-)
I upgraded to 1.27 or else I would have sent them to you
Bram

1338. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: jedi@dementia.mishnet
Message-ID: <slrn7aci13.2p6.jedi@dementia.mishnet>
Source record: 85852

On Wed, 20 Jan 1999 21:52:23 +0900, Eric GAUDET <egaudet@francenet.fr> wrote:
>Louis wrote:
>>
>> Hi,
>>
>> lately I come across several pictures on the Internet, JPG's, which won't
>> load in Gemview, Graftool or several other apps.
>> Some of these can be reworked by Jpegtran, but on several occasions it
>> also complains about "unsupported markers"...
>>
>> Is Microsoft perhaps setting yet another new standard of it's own here?
>>
>> Just wondering whether others do experience this phenomenon too or not.
>>
>
>Relax : that's not microsoft. This is known as "progressive
>JPEG". You can translate them into regular JPEG with the JPEG 6
>package (djpeg.ttp, I think) available on any atari ftp.
>Katherine Ellis made a great front-end for that.

Don't panic. If all else fails, just use one of the
GPL'ed/Unix/Linux image manipulation libraries.

--
Herding Humans ~ Herding Cats

Neither will do a thing unless they really want to, or |||
is coerced to the point where it will scratch your eyes out / | \
as soon as your grip slips.

In search of sane PPP docs? Try http://penguin.lvcm.com

1339. register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <785mh6khl1@news4.svr.pol.co.uk>
Source record: 85853

```
Wanting to register Everest and Freedom, Joe Conner is
not at the email address in Freedom docs, and latest
updates not available at the given site.
Anyone know the whereabouts.
Regards Bill
```

1340. Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <9cFHRWApEkp2Ewuk@thedruid.demon.co.uk>
Source record: 85854

s> Microsoft announced today that the official release date for their new
s> operating system, "Windows 2000", will be delayed until early 1901. :-))

And its obviously Y2K compliant, lets install it in all our aircaft.

I wanst sure of the country, i think it was china, but the teletext news
announced that to demonstrate their faith in its y2k programm, all senior
members of the national airline will be airborne on dec 31 1999.

8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Nobody saw me do it, so you cant prove a thing.
--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1341. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <$sqHtZAWFkp2EwMn@thedruid.demon.co.uk>
Source record: 85855

e> well ok but isn't magic 6 highly unstable ?

What a truck load of shit. #Its Highly Stable#.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= My missus thought my Hard Drive was overweight, so she removed the
fat.
--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1342. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <+8wHJfA$Fkp2EwN2@thedruid.demon.co.uk>
Source record: 85856

w> Funny, I just follow the instructions on how to get a keyboard keys
w> setting file which I downloaded from MagiC OS Support Page.

Do you have a URL for this page William please, and/or an index file.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= *SYSTEM ERROR* It seems you have made an error in your input,
You mindless friggin moron,
go and do it again and get it right this time.
--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1343. Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <yMzE1jAwGkp2Ewv4@thedruid.demon.co.uk>
Source record: 85857

Whilst under caution clab@buffnet said to Officer All :~)

c> 0 c> 0 c>
c>
c> Just installed Magic 6 on my F030 (NVDI 5). I am booting with USA
c> Language and keyboard but end up with an English keyboard in Magic.
c> How do I change this back to USA. Nice upgrade but this is most
c> annoying. Is there somewhere a setting in the CNF file (or some
c> backdoor trick) ?. Anyone?

KEYTABLS.SYS in C:\GEMSYS\EXTENSION\ is in charge of that i beleive.

Just drop in a Yankee or other suitable keyboard system file. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Just gonna type a few more lines love then i'll be with you, later
on.
--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1344. FS: Final ST stuff for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: rogluthier@aol.com
Message-ID: <19990120185013.22153.00000232@ng94.aol.com>
Source record: 85858

The two Atari systems (Mega 4 and TT) are sold. Thanks for the many responses.

Here is the remaining ST equip./Software which needs a good home Offers are welcome. Shipping is extra for all items.

Here is what I have:

Misc. Pieces:

GTS-100 720 kb floppy drive for Atari St: $35

Migraph full width hand scanner
w/Touchup Software and OCR: $35 for this little package.

Practical Solutions Cordless Mouse (no battery door): $5 for the mouse.

RGB Tech. Synch Switch enables ST to drive a multi-synch SVGA monitor: $15

Migraph Hand Scanner tray (can't find the hand scanner): $5

Applications (all with orig. disks and docs) as priced or OBO or all for one price:

WordPerfect 4.1 $15
Pagestream 2.2b $20
Datamanager ST $15
Datamanager Professional ST $15
WordWriter ST $15
Easy Draw $15
Interlink $10
Stalker $10
Juggler $5

Cricit Point-of-sale small business program: $35 (plus shiping) OBO.

Games (w/boxes and orig. disks):
Red Storm Rising
UMS
Empire 2.0
Leisure Suit Larry
Terrorpods
$25 (plus shipping) for all these games.

Here's hoping there is someone who will take all of this for one price. Please let me know.

Roger Thurman

Roger Thurman
Thurman Guitar & Violin Repair, Inc.
900 Franklin Ave.
Kent, OH 44240
330-673-4054
http://members.aol.com/rogluthier/index.html
25 years in repair, making and sales.
Martin Warranty Repair
Visa/MC Shipment on approval

1345. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <785pqk$5et$1@nnrp02.primenet.com>
Source record: 85859

Carsten Krumnow <krumnow@uni-koblenz.de> wrote:

: On Mon, 18 Jan 1999, Jo Vandeweghe wrote:

: > - new CPU at 64MHz
: > - fast RAM EDO (two Simms support, e.g. 32x2 =
: > 64Mo TT Ram) accessable at thunder speed
: > (64MHz rather than 16 of the genuine TT Ram)

: I would be interested, too (under the circumstances already stated).

: Expansion for the TT RAM bus, eh?
: Any idea what to do with my 20megs TT RAM (Mighty Mic32)?

I would be very interested if it did not interfere with the 128 megs of RAM
I have in my TT. If that is where it goes, no thank you.

--
--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1346. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Jeff Brubaker <jtb@email.unc.edu>
Message-ID: <36A69533.68829E4F@email.unc.edu>
Source record: 85860

Hal wrote:
>
> >> Sorry, Mister Smart Arse.
> >>
> >> i'll rephrase it.
> >>
> >> Does any body have the game Oblitator, so i can play it on a
> >> emulator? ie Pacifist
> >>
> >> ANY BETTER!!
> >
> >Why not go out and buy it ?
> >
> >Nick
>
> Because, i just want revive old memories, and see how shit it probably is,
> compared with games today.
>
> And more to the point, i can't be bother to fork out momey for a game i'll
> probably play once or twice and then delete it.
>
> SO I'LL SAY THIS ONE MORE TIME, DOES ANYBODY HAVE OBLITARATOR?
>
> IF YOU DON'T THEN STOP DISSING!!

I think the answer is, no we don't have your damn game.

Even still, I wouldn't call it shit just because it's old - new games
with better graphics and sound don't make them any more fun. I had a
thousand times more fun playing games when I was a kid then I do now,
mostly because games now are more concentrated on being eye-candy
instead of focusing on game play. People spend more time looking at the
game then playing it.

Jeff

1347. Re: bad sectors

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: "Mister E..." <siaromm@genie.idt.net>
Message-ID: <7867f4$onu@nnrp1.farm.idt.net>
Source record: 85861

>I never had any problems with my harddisk until now. I used the markbad
>option, for marking bad sectors in logical diskdrives. A option that is
>provided in the Harddisk Utility that comes with the Mega STE.

When you check a harddrive for bad sectors, there is usually a few ways this is done. One way and the most accurate check is destructive to the data on the harddrive - it basically writes (and tracks) random bits to all sectors on a disk and reads them back to see if the data written reflects the data read - if it corresponds, then the sector is presummed good - otherwise, writing one thing but reading something entirely different strongly points to a bad sector.

Other safe options of checking for bad sectors involve reading existing data, writing it back again, and then reading it a final time to see if the data reflects what was re-written. In this case, the data is never lost and you shouldn't experience any problems - if a bad sector is found (i.e. the data rewritten didn't write back successfully), the program should be able to keep your data by writing it back again to a clean area of the disk (and rechecking again to be sure). Another option is simply multiple reading of the same data to insure a consistent accuracy.

For your sake, I hope you didn't use the first checking option described above, although this is what it sounds like to me...Whenever using ANY utility that involves your disks and data be sure to RTFM or be prepared/expect to lose all your data.

--
Mister E...

-=- To reply via Email, replace 'siaromm' with 'mmorais' in address -=-

1348. GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Anthony Rau <raua@pinn.net>
Message-ID: <7867k5$bp0@netaxs.com>
Source record: 85862

I have a Atari ST emulator known as GEMulator 5.0 for windows 95/98. The emulator is on CDROM and comes with a ISA card with TOS 1.4 and TOS 2.6 installed on it. All you do is insert the TOS/ROM card into an open ISA slot and load up the GEMulator from the CDROM and your PC will run Atari ST applications 200-300% faster than a real Atari ST could run them! Supports any resolutions your system is capable of and makes full use of all your PC's hardware resources (cdrom, hard drives, floppies, scanners, modems, printers, you name it).

No longer have the room in my PC for the TOS/ROM card, so it had to come out. Asking $100.00 + shipping

Tony

raua@pinn.net

1349. FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: enbordal@online.no
Message-ID: <78aquvrdm1@readme.online.no>
Source record: 85863

Hello!

I have just put away my St from 1986 and have bought a Falcon.
It works very vell, but it is quite slow for starting up my "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact with the HD and so it lasts 55 seconds before it is starting again after have gone through maxboot!
(My ST just used a few seconds!)
Is it necessary that my Falcon is searching around for a disk or a HD for so long time?
And what can I do to solve the problem?
I will be glad for any help!

Excuse my English.

Norvald from Norway

MOH NORVALD

```
|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
| 6523 FREI |
|------------------|
|-----------------------------------|
| ï¿½ ATARI FALCON ï¿½ |
| |
| Works without microsoft! |
| NO intel INSIDE! |
|___________________________________|
```

1350. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7838aivtq1@nnrp1.dejanews.com>
Source record: 85918

In article <19990117094028.24228.00002046@ng-cf1.aol.com>,
comdungeon@aol.com (ComDungeon) wrote:
> Another great Asteroids clone was a Shareware game by Dave Munsie called...
> ummmm.....ohhhhhh..... ughhhhhh.....
>
> (grabbing cup of coffee and trying to kick start brain)
>
> Too early in the morning; I'll think of the name eventually. But it was an
> excellent game with highly detailed and rolling asteroids.
>
AstroPanic!

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1351. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7838cjvvi1@nnrp1.dejanews.com>
Source record: 85919

In article <19990117094028.24228.00002046@ng-cf1.aol.com>,
comdungeon@aol.com (ComDungeon) wrote:
> Another great Asteroids clone was a Shareware game by Dave Munsie called...
> ummmm.....ohhhhhh..... ughhhhhh.....
>
> (grabbing cup of coffee and trying to kick start brain)
>
> Too early in the morning; I'll think of the name eventually. But it was an
> excellent game with highly detailed and rolling asteroids.
>

Hmmm, come to think of it, it's not AstroPanic, it's Astrodia. I wonder how
you delete a post?

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1352. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7839hq$117$1@nnrp1.dejanews.com>
Source record: 85920

In article <77nj22$8f2$1@nnrp1.dejanews.com>,
ben@imperial.co.uk (Ben Hills) wrote:
>
> We'll assume that we have two ataris, a TT and a Falcon. The TT has a modem
> on Modem1 and the TT and Falcon are connected together via their Modem2 ports.
>
> For this example we will say that the TT's IP Address is 192.168.128.1 and
> the Falcon's 192.168.128.2 (192.168.128.xxx addresses are reserved IP's for
> use with internal networks and should therefore not cause IP problems when
> on-line).
>
> The TT's ROUTE.TAB should look like this:
>
> 192.168.128.2 255.255.255.255 Modem 2 0.0.0.0
> 0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0
>
> The first entry points to the Falcon and ensures that it is
> always reachable. The second states the default gateway. The
> second entry is altered by the dialer when connecting to
> point to the Internet and therefore allowing all packets not
> directed to 192.168.128.2 to get out onto the Internet and
> beyond. In order for the dialer to do this you must switch
> on the "Add default route" option in the Dialer config.
>
> The Falcon's ROUTE.TAB should look like this:
>
> 0.0.0.0. 0.0.0.0 Modem 2 0.0.0.0
>
> This just states the default Gateway and ensures all packets
> are routed via Modem 2.
>
> Using the ports CPX ensure that the network ports for
> each machine (TT Modem 2 & Falcon Modem 2) are set-up
> with the correct IP Address, both machines are
> using the same protocols (SLIP/PPP etc) and the active
> option has been selected. You will also need to select
> the Reload routing table option to ensure that the
> ROUTE.TAB file is read when you click on OK.
>
> Hopefully now, you will have an Internal network running.
>
> To use IP Masquerading, the TT will need MASQUE.STX and you
> will need to enable the dialer option "IP Masquerading".
>

> Now when the TT is connected to the Internet you should also
> be able to access the Internet from the Falcon.
>

Following these directions with a Falcon and STe yielded no results via the Midi ports (I tried MIDI, MIDINet, and Masquerading settings with STIKPORT.CPX). Are your instructions specific for the Modem port?

BTW, "No Results" means that both computers start "Online" under the Dialer, but Ping away without result at each other.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1353. Re: CAF HELP

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <VK8p2.32878$9S3.81985@nntpserver.swip.net>
Source record: 85921

Jacques Rypko wrote:

>For example,I want to destroy the beginning or the end
>of a file.aif
>1)
>If I use the CTRL BackSpace key,the two parts of my
>file.aif are destroyed only in my work window,
>not on the HD.
>How do I maintain this destruction on my HD

If you're in the Pool, you delete the actual file from the HD and can't get it back when you press CTRL-BackSpace.
However, if you still have parts of the file in a Part in the Arrange-window, you get an error message saying that you can't delete the file when you press CTRL-BackSpace.

>2)
>If I use the 'shrink' menu,the beginning part of my file.aif is
>destroyed on my work window,and on my HD,but the end part of my
>file.aif is destroyed with some errors,there is a silencious gap
>followed with the part I want to destroy

Instead of using the "Erase unused" function in the Pool, it's often better to record the track to a new track using the Punch IN/OUT between the left and right locator - and the Mix option in the Hardware setup menu to make a permanent mixdown. Some computers have worse problems than others with the SCSI-bus locking up for a while before the operation continues, even though the CPU clock modification has been done and in those cases it's much faster to re-record than to use "Delete unused".
There is a bug in CAF that may cause strange things, like old recordings reappearing in spite of deletion, or digital noise or other strange things when you make a new recording. This bug may be the cause of your problems at the end of the part you're working with. The easiest way to go around the bug is to change audio track to another than the one you want to record on and then back again, before each recording. Another way is to choose "Reset devices" in the menu or changing back and forth once between digital and analog input in the Hardware setup menu.
For some other tips about CAF and the Falcon, take a look at my homepage.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

1354. Re: all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4402$d789aca0$LocalHost@xpnwjjkf>
Source record: 85922

```
jim <jim@studio9.demon.co.uk> wrote in article
<36A4EA73.6316C689@studio9.demon.co.uk>...
> A british dance/big beat artist 'Norman Cook' aka 'Fatboy Slim'
> (previously of The Housemartins, Beats International and others) has had
> a recent number one in the UK singles chart. The inside of the CD
> sleeve shows a photograph of his studio. What's sitting in the corner?
> An Atari ST! Not even a hard drive in sight.
```

In a similar vein, in the South Bank Show documentary on Bj&#xFFFD;rk a few months back, she had a Mega in her setup, unless my eyes deceived me.

```
TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
```

1355. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4402$45dbab00$LocalHost@xpnwjjkf>
Source record: 85923

J WILKINSON <jwandjw@ihug.co.nz> wrote in article
<36A3D78F.D15F0F4F@ihug.co.nz>...
> Hi there,
>
> John Whalley wrote:
>
> > The short answer is: no Java, no Javascript, no Style Sheets.
>
> > Drat. I can understand no Java or Javascript, due to machine
limitations,
> > but I'd have thought style sheets were a possibility for anyone with
NVDI
> > or GDOS installed.
>
> Machine limitations? I seriously challenge anyone who states this to back
the
> statement with evidence that an 030 based machine will not be able to
handle
> Java/script!

Well, Jo Even Skarstein's post says it all basically. You'd need one hell of a souped up Falcon/TT in terms of both RAM and processor speed to make it viable. I never cease to be amazed at what Atari programmers can squeeze out of the machines, but Java may be stretching the envelope a little.

> Draconis have left a greyed Java console option in one of the menus in
their
> Light of Adamas browser. Obviously they believe it can be done...just not
> right now! :-\

Emphasis on greyed out. If they can do it (and believe me, I'd love it to happen), it will probably only work on very high-spec machines. Interesting that the Milan comes bundled with Draconis, or so I'm told. Has anyone got it working yet?

Meanwhile, no CSS support is frustrating as much of the CSS stuff isn't that far away from what is already doable in CAB using "normal" HTML. CSS just makes managing the look of a site much easier, in theory at least. Does Light of Adamas (where on Earth did they get that name from?) do CSS?

Cheers,
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1356. TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36A52164.BD4BEEC3@studio9.demon.co.uk>
Source record: 85924

Is there a TOS/Iomega Zip faq out there? Specifically; most suitable SCSI/ACSI interface (preferably with a UK distributor), best software (HD Driver presumably) and is it possible to change disks without rebooting?

jim

1357. Re: GFA Find Dir(THANKS)

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Brent Thirsk <thirsk@telusplanet.net>
Message-ID: <36A52361.5696@telusplanet.net>
Source record: 85925

Robert Epprecht wrote:
>
> guy@swampdog.demon.co.uk (Guy Harrison) writes:
>
> > I don't pretend to understand much GFA but ...
> Nor did I pretend to do so... ;-)
>
> > Moreover, basepage+128 is the command line, FsFirst has just destroyed
> > the first 44 bytes of it. ;-)
Wouldn.t really matter to me, as my apps have to read the ENV and
CMD line on startup to know what termianl they are located on anyway.

Well, Thanks again for all your suggestions. I had a mental block.

--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

1358. Count Down to Year 2000 with PH COUNT DOWN!

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <783gqm$bmb@usenet.pa.dec.com>
Source record: 85926

PH COUNT DOWN is a program which count down in number of days to any event.

Let your Atari count the number of days before Wintel machines freezes in the year 2000. This program (& your Atari) works beyond the next Millennial in year 2001.

Download at http://probehouse.atari.org

rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

1359. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <F5uDFC.FEM.0.queen@torfree.net>
Source record: 85927

Andy Blakely (andy.blakely@pnl.gov) wrote:
: Does anybody know a U.S. site that sells the Milan? Anybody know how
: many have sold already?

I've read that Systems For Tommorow which is in the US, may sell them.

Later...

1360. Re: TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A593D3.FB89C2E@directprovider.REMOVETHECAPITALS.net>
Source record: 85928

jim a ï¿½crit :
>
> Is there a TOS/Iomega Zip faq out there? Specifically; most suitable
> SCSI/ACSI interface (preferably with a UK distributor), best software
> (HD Driver presumably) and is it possible to change disks without
> rebooting?
>
> jim

Any SCSI host adapter that handles parity should do.

As far as UK dealers go, you have Systems solutions, Titan or The
Upgrade Shop.

I think only HD Driver handles the Zip's extra features, and disk
switching.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1361. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A59717.7298EBA5@directprovider.REMOVETHECAPITALS.net>
Source record: 85929

```
Lewis Simcox a ï¿½crit :
>
> On Mon, 18 Jan 1999 09:31:18 +0100, Nicholas Bales
> <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
> thanks but a MS box appears telling me it cannot find file
>
> C:\WHATEVER\THE\PATH\IS\PACIFIST.EXE /ini'
>
> Doesnt recognise filename I typed in. Is this because it is a shortcut
> or a limited MSDOS that comes with W95.
>

Did you put the quotes ? DOS needs them if you use long filenames.

Make a shortcut of pacifist.exe, right-click and Properties, then go and
edit the command line. That way you can make a shortcut for each of your
different Pacifist.ini files. No need for a silly GUI frontend.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1362. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A595B9.3EE6DF71@directprovider.REMOVETHECAPITALS.net>
Source record: 85930

Jeff Jewell a ï¿½crit :
>
> I finally found the time to unpack and set up my old Atari STs, even
> bought another hard drive. I'm curious about some of the new OS
> alternatives and I'd like to get any suggestions you might have for my
> set up.
>
> I've got a MegaST2 (Tweety Board) and a home-brew 85meg drive (ICD
> adapter). I'll probably use this as a MIDI and Spectre GCR machine,
> connected to an SM124 monitor. By the way, where can I find current
> information on Spectre. I've got version 3.0 of the GCR software, and I
> remember having System 5.0.4, or something like that. I've got four
> disks that say System 6.0.5, but I remember not being able to install
> them to my hard drive, although I can't remember the symptoms at this
> point.
>

GCR stuck at v3.0, I beleive. I also though it could handle some flavour
of System 6.

> I've got a 520STfm (2.5meg memory) with an SF314 to be connected to the
> big screen tv as a game machine.

nice!

>
> I've got a 1040STf and a MegaFile30 hooked to SC1224 and SM124 through a
> Monitor Master that I want to play with OSes on.
>
> I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> but it's the one with the rf modulator. Will a stock 1040STf even run
> MiNT and MiNTnet, and that stuff?

Yes, but it'll be tight. It's tight even on my 4Mb Falcon. Why not rip
out the RAM extension from the 520 and stick it in the 1040.

Or put the 1040 in a box as a backup MIDI machine, and daisy chain the
megafile to the Mega2 up there. You can do your OS stuff on the Mega.

> I've also got a 1040STf with some keys that don't seem to work. Is
> there a cleaning procedure for those keyboards?

More like a bad membrane. Probably needs replacing, but that's difficult
without a proper source. What would you do with yet another machine
though ??? Keep it for when a power supply or a floppy drive goes belly
up.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1363. Re: Need Help With Logic Atari Program File

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7847pk$o0n$1@slave2.aa.net>
Source record: 85931

On 18 Jan 1999 12:16:59 , "esc" wrote:
>Can anyone help me with obtaining the following Emagic Logic program Files?:
>
>Logic 2.01 or Logic 2.5 for Atari Falcon
>
>and Logic Audio Falcon 2.0 or Logic Audio Beta 6.01.

Hi escaisey,

Try these FTP sites: dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

ftp.mcc.ac.uk/pub/music/emagic/LOGIC

I think the first one is better. It may take several tries to get through.
However, when you DO get through, the downloads are the programs only.
LOGIC 2.something, and LOGIC AUDIO 2.01 - the last version. If you need the
other files - font folders, etc. email me, and I'll see if I can help.

Have you tried cleaning the mildew off of your floppy? I recall some past
postings of how people managed to clean floppies with good results. Have
you tried to contact Emagic? They MAY be able to help.

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

1364. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: atasoft@atari-computer.com
Message-ID: <784b3h$46f$1@news3.Belgium.EU.net>
Source record: 85932

Hall asked :

>
>SO I'LL SAY THIS ONE MORE TIME, DOES ANYBODY HAVE OBLITARATOR?
>
>IF YOU DON'T THEN STOP DISSING!!

I have it, but I rather delete it then giving it to you.....

Cheers from Belgium

Dennis Vermeire (atasoft)

1365. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36a5b07ea53a20@tripnet.se>
Source record: 85933

On Wed 20-01-99 00:55 (GMT) ekaljumagi@my-dejanews.com wrote:

>>
>
>Following these directions with a Falcon and STe yielded no results via the
>Midi ports (I tried MIDI, MIDINet, and Masquerading settings with
>STIKPORT.CPX). Are your instructions specific for the Modem port?

AFAIK MidiNet is not fully implemented. You must use Midi treated as a
simple serial port. First set the MIDI port speed in the "Serial Ports"
cpx. Then open the "STinG Port Setup" cpx and select "Midi" (not
"MidiNet"). Then edit the General and Addressing "pages". Put in the
word "Midi" instead of "Modem 1" in ROUTE.TAB .

For the "Midi" port to show up in Sting you must use MIDI.PRG from
HSmodem in the autofolder.

>BTW, "No Results" means that both computers start "Online" under the Dialer,
>but Ping away without result at each other.

If you have a terminal program that supports the MIDI ports you can
check for any activity at all. Stalker is perfect for this.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1366. Re: TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36A5B9B7.75B2@ooc.de>
Source record: 85934

jim wrote:

> Is there a TOS/Iomega Zip faq out there? Specifically; most suitable
> SCSI/ACSI interface (preferably with a UK distributor), best software
> (HD Driver presumably) and is it possible to change disks without
> rebooting?

Like with any other removable media drive you can change disks without booting. Except for the special read/write protection and auto park/auto sleep features (which are all supported by HDDRIVER) the ZIP is nothing more than a standard removable media drive.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1367. Re: TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <784ios$2t5$1@nnrp1.dejanews.com>
Source record: 85935

In article <36A52164.BD4BEEC3@studio9.demon.co.uk>,
jim@studio9.demon.co.uk wrote:
> Is there a TOS/Iomega Zip faq out there? Specifically; most suitable
> SCSI/ACSI interface (preferably with a UK distributor), best software
> (HD Driver presumably) and is it possible to change disks without
> rebooting?

The best ACSI<->SCSI adapter is probably Link 97, but it's possible that this (and other external everything-in-the-connector type adapters) will have problems with the Zip as the external Zip-drives AFAIK does not provide termination-power. It shouldn't be a problem if you have other SCSI-devices though, as these will feed the adaptor with termination-power.

As for software I would definitely recommend HD-Driver. AHDI will also work, but stay away from the ICD-drivers as these are not 100% AHDI-compatible. For removable media HD-Driver is *the* driver, as you can partition Zips in a special TOS+DOS format which makes them read/writeable on both PCs and Ataris. HD-Driver also has full support for the Zip, including password-protection.

Titan Designs (http://www.titan-bss.co.uk/) distributes both Link 97 and HD-Driver.

Swapping disks is not a problem, just be careful with write-caches on removable media! I have MiNT's writeback-cache enabled on my Zip, but I always eject the disk by software (Thing) to be sure that the cache is flushed before the disk is ejected.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1368. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: flipflapREMOVE@coastalnet.com
Message-ID: <oekp2.49$GR5.78@news15.ispnews.com>
Source record: 85936

Has anyone here played Prensorium?

It's shareware, and on FTP sites listed as PRENS.ZIP. This is the most innovative game I have ever seen. If you haven't seen this one you should really take the time to check it out. It is sort of a driving game, but each level is a new puzzle to solve. There are 50 levels so expect to spend a month or so getting to the end. I probably spent over a month working on the last level alone. For a long time, I thought level 50 was impossible to solve. Actually, my 6 year old son solved it first, not me.

Each solved level gives you a code to call up the next level. Until then you have to work on the levels in numerical order. The game itself is unrestricted but if you register it you get the tools to design your own levels.

Apparently few people ever registered even though it was only "a fiver". Martin Gibbins (the author) was quite suprised when I did, a couple of years ago. I have Martins 1997 e-mail address if you decide to register Prensorium. He's in the UK.

This is an excerpt from the doc file;

PRENSORIUM
****
Designed by Martin and Adrian Gibbins.
68000 coding, graphics and sound by Martin Gibbins.

Prensorium is an arcade puzzle type game, the object of which is to destroy all enemies on each of fifty levels.

Each level has a bonus which counts down. Once this bonus reaches 100, a siren is sounded as a warning. If the bonus reaches zero, things really hot up and bombs start falling from the sky.

After completing five levels, a bonus level appears. Complete this and you will be rewarded with two extra lives and a 10000 point bonus.
Failure to complete a bonus level does not cost a life.

Completing fifty levels is easier said than done. You start the game with three lives and no weapons. Killing enemies requires you to collect mines and/or lure them on to traps that are scattered around each level.

Each enemy killed score 100 points.
Each bomb that falls and doesn't kill you when the bonus runs out scores 10 points.

Control is with the joystick.

Gameplay takes place on a grid of 20 by 10 tiles.

Below is a list of all tiles, pick-ups and traps that appear throughout the game:

TILES
****

i) Plain tile - plain blue tile. Traps and mines can be laid on these tiles.

ii) Indestructable tile - as plain tile with a bolt in each corner.

iii) Barrier tile - as plain tile with yellow flashing barrier(s). You cannot walk through the barrier(s).

If an enemy is killed with a mine on one of these tiles, the barrier(s) on the SAME tile will be destroyed and a tile with a hole will appear (see below). Barriers on other tiles will not be damaged, even if they are close to the explosion.

iv) Broken tile - has a huge bottomless hole in it. Once walked on, the tile will fall away. It is not possible to stand still on one of these tiles and survive.

v) Enemy starting positions - marked with an 'X'. Mines and traps cannot be laid on these tiles.

vi) Forcefields - have moving coloured squares on them. Cannot be walked on unless the appropriately coloured key has been collected (see PICK-UPS below). Mines and traps cannot be laid on these tiles. Enemies cannot pass through either.

vii) Blockers - appear as a tile with a dome or a hole in the centre. Pressing the fire button on one of these tiles pops up a dome or pushes in a hole depending on its state prior to pressing the fire button. Enemies cannot walk over these tiles in their dome state.

viii) Direction restictors - as plain tile but have two grey arrows poiting either up & down or left & right. Movement is restricted to the directions indicated with the arrows.

ix) Escalators - appear as a plain tile with a single blue arrow indicating the direction. Once on an escalator, all movement is restricted until the end is reached. Traps and mines cannot be laid on these tiles.

x) Teleport pads - tiles with glowing blue circular pads. Activated using the fire button. Destinations are not random. During teleportation, you are invulnerable.

xi) Home base - where you start and where you must go once all the enemies are dead to complete the level. Press the fire button on this tile when all the enemies are dead to teleport to the next level. Enemies will not walk on this tile under any

circumstances.

PICK-UPS
****
All pick ups appear as blue circular objects with distinctive markings
and are collected simply by walking over them.

i) Shield - marked with a yellow flashing 'S'. Gives limited time of
invulnerability.

ii) Speed up - marked with two yellow flashing arrows. Doubles speed
of player. Unlike the shield, speed ups run out due to use and
not through time.

iii) Smart bomb - marked with a yellow flashing mushroom cloud. Kills
all enemies currently on screen.

iv) Mines - marked with a yellow flashing mine symbol. Gives an extra
five mines.

v) Score bonus - marked with a yellow flashing question mark. Gives
a boost to the score, funnily enough. Bonus is the level * 100.

vi) Forcefield keys - marked with coloured circles. Green keys allow
entry through green forcefields, etc.

TRAPS

i) Lava pits - unmissable. Enemies will not walk on a lava pit unless
you were or are in its sight. Once and enemy has been toasted, the
lava pit will cool down and turn grey. You can however walk over
a lava pit without a care in the world.

ii) The two-piecer - as its name implies there is indeed two parts
to a two-piecer. Each part has a colour bar at the back and two
glowing yellow spikes at the front. To kill an enemy with one of
these, both parts must be the same colour, one part must be
pointing down and the other must be pointing up with one
walk-on-able tile in between. Once an enemy has been fried with
a two-piecer, they crack up and cannot be picked up and used again.
Also the tiles that they were laid on become unmineable and no
two-piecers can be dropped on them.

All in all, not very many ways to kill enemies is there?!. Oh well, you'll
have to put you're thinking cap on and think of some more.

Here's a few hints to help you on your way :

Enemies become mad, thoughtless and stupid once they have caught
sight of you. Use this to you're advantage. Once they see you, they
will go for you until they have to stop or they have caught sight
of you again.

One click of the joystick in any direction will take you to the next tile. You can reverse direction once you are moving, but you cannot, say, go left when moving up or down.

Enemies cannot walk over parts of two-piecers.

Pause the game on each level and think about how to solve it before jumping in at the deep end.

If you run out of bonus, keep on the move, the bombs are possible to dodge.

1369. Re: all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901200000.a63545@lu.maus.de>
Source record: 85937

Hello Jim,

j> a recent number one in the UK singles chart. The inside of the CD
j> sleeve shows a photograph of his studio. What's sitting in the corner?
j> An Atari ST! Not even a hard drive in sight.
Nothing to be astonished about. Maybe you are to young or you have missed
the
last ten years of music production/history (at least, but not only, in
Europe)? =;-)

In fact, in some hits you can also *hear* the ST as an instrument (typical

keyclick and/or S.A.M.), i.e. in some hits of Falco or the techno version
of
"Das Boot" (the computer voice saying "maximum velocity" and so on) ...

BTW: The original music of "Das Boot" and other films (at least the ones
of
the "German" Hollywood composers like Faltermeyer and Doldinger) were
produced with ST's too.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1370. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <36A5D187.B4AD3EC1@francenet.fr>
Source record: 85938

Louis wrote:
>
> Hi,
>
> lately I come across several pictures on the Internet, JPG's, which won't
> load in Gemview, Graftool or several other apps.
> Some of these can be reworked by Jpegtran, but on several occasions it
> also complains about "unsupported markers"...
>
> Is Microsoft perhaps setting yet another new standard of it's own here?
>
> Just wondering whether others do experience this phenomenon too or not.
>

Relax : that's not microsoft. This is known as "progressive
JPEG". You can translate them into regular JPEG with the JPEG 6
package (djpeg.ttp, I think) available on any atari ftp.
Katherine Ellis made a great front-end for that.

Eric

1371. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <36A5D035.F275217B@francenet.fr>
Source record: 85939

Jo Even Skarstein wrote:
>
> Jo Vandeweghe <dipching@ping.be> wrote:
>
> > - new CPU at 64MHz
>
> 030?? I really doubt this, a 030 will probably not work reliable at
> speeds over 50MHz. Remember that Centek originally advertised the CT2
> as a 75MHz device, then 64 and the final produkt runs at 50...
>

Originally, it was 75MHz because of a 25MHz bus (CPUx3), the
64MHz because of a 32MHz bus (CPUx2), then it was decided that
cpu 50MHz and bus 50MHz was the fastest because it's ok for 60ns
EDO, because it's the 25 MHz falcon bus x2 (32MHz would have
need a 16MHz bus).030 *can* run at 75MHz but not at 100MHz, ie
2x50MHz or 3x32MHz)

> > - fast RAM EDO (two Simms support, e.g. 32x2 =
> > 64Mo TT Ram) accessable at thunder speed
> > (64MHz rather than 16 of the genuine TT Ram)
>
> *That* would rock! I really don't use my TT much, but with 64Mhz RAM
> I'd probably prefer it over my Falcon/AB, atleast if I can get a
> graphics-card for the TT. Doesn't the CT2 have a ISA-slot?
>

No ISA port

> > To make it true, I must find about 20 people ready to buy this
> > card at a price of 1490 FF (about US$ 300 ... I think)
> > (card, cpu, but without RAM).
> > I'm now ready, but I must find 19 other TT030 users.
>
> I would be interested, but naturally I won't commit to anything as
> long as I don't even know if the product will work or that it even
> will be released this millenium...
>

This _is_ working : it's only a CT2 adapted to the TT bus. A
matter of few weeks ;-)

EX-Mozilla-Status: 000920 21:52:23 1999
X-Mozilla-Status: 0801
X-Mozilla-Status2: 00000000
FCC: /C|/Program Files/Netscape/Users/eric_gaudet/mail/Sent

X-Mozilla-News-Host: news.att.co.kr
Message-ID: <36A5D187.B4AD3EC1@francenet.fr>
Date: Wed, 20 Jan 1999 21:52:23 +0900
From: Eric GAUDET <egaudet@francenet.fr>
X-Mozilla-Draft-Info: internal/draft; vcard=0; receipt=0; uuencode=0; html=0; linewidth=0
X-Mailer: Mozilla 4.5 [en] (Win95; U)
X-Accept-Language: fr
MIME-Version: 1.0
Newsgroups: comp.sys.atari.st
Subject: Re: New JPG standard?
References: <36a45df43ccadaf0@holleman.demon.nl>
Content-Type: text/plain; charset=us-ascii
Content-Transfer-Encoding: 7bit

Louis wrote:
>
> Hi,
>
> lately I come across several pictures on the Internet, JPG's, which won't
> load in Gemview, Graftool or several other apps.
> Some of these can be reworked by Jpegtran, but on several occasions it
> also complains about "unsupported markers"...
>
> Is Microsoft perhaps setting yet another new standard of it's own here?
>
> Just wondering whether others do experience this phenomenon too or not.
>

Relax : that's not microsoft. This is known as "progressive
JPEG". You can translate them into regular JPEG with the JPEG 6
package (djpeg.ttp, I think) available on any atari ftp.
Katherine Ellis made a great front-end for that.

Eric

1372. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Carsten Krumnow <krumnow@uni-koblenz.de>
Message-ID: <Pine.GSO.4.00.9901201811150.2301-100000@marvin>
Source record: 85940

On Mon, 18 Jan 1999, Jo Vandeweghe wrote:

> - new CPU at 64MHz
> - fast RAM EDO (two Simms support, e.g. 32x2 =
> 64Mo TT Ram) accessable at thunder speed
> (64MHz rather than 16 of the genuine TT Ram)

I would be interested, too (under the circumstances already stated).

Expansion for the TT RAM bus, eh?
Any idea what to do with my 20megs TT RAM (Mighty Mic32)?

Bye,
Carsten

1373. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <78521i$26e$1@feresa.bio.vu.nl>
Source record: 85941

Louis (louis@holleman.demon.nl) wrote:

: Jpegtran and djpeg.ttp's complain about an unsupported marker type 0x04...

This _could_ be either one of those non-standard "old" JPEG files
described in the JPEG FAQ (I've encountered these in the past several
times), or a progressive JPEG file as several others already mentioned,
or indeed some unsupported or new JFIF written by one of those silly
pompous Adobe programs...

-=LvZ

1374. Looking for Submenu CPX

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Apop2.187$of4.716@news.flash.net>
Source record: 85942

Hello!

Does anyone have Submenu CPX (came with older versions of XControl) that they could E-mail to me (legalities permitting of course) or does anyone know if it's available on an FTP site for download somewhere? Thanks!

Mike Freeman
nameerf@flash.net

1375. WTB - Neo4/Geneva (in Canada hopefully)

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: Tom <the_bear1@hotmail.com>
Message-ID: <36A5EC66.50277E61@hotmail.com>
Source record: 85943

Wanted to buy - Neo4/Geneva combo with manuals and original
disks, etc. Would rather buy in Canada, if possible.

Tom

1376. SM147 Wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-20 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990120130659.20133.00000061@ng-cf1.aol.com>
Source record: 85944

Hello

The picture on my SM124 is getting somewhat fuzzy and wavy. So it might be time to replace it with another and I'd like to try an SM147 (the one without the built in speaker) this time.

If anyone has an SM147 for sale (or knows someone who does), please Email me at "ComDungeon@aol.com" with info such as condition, price, location, etc.

Thanks in advance!

Al Horton

1377. PRO 24

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Pascal <granjon@easynet.fr>
Message-ID: <36A7A042.66E73A7B@easynet.fr>
Source record: 85795

Hi !
I have a 1040 ST and would like to have PRO 24 version 3 on a floppy
disk.
How is this possible to downlaod this from the net and have it on an
atari-formatted floppy disk ?

thanx

pascal granjon

1378. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <788cgj$fe7$1@nnrp1.dejanews.com>
Source record: 85796

In article <36A595B9.3EE6DF71@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
> GCR stuck at v3.0, I beleive. I also though it could handle some flavour
> of System 6.
>

I thought I saw a 3.1. I KNOW that I've seen 6.0.8 in operation, and that
should be freely available.

> > I've got a 520STfm (2.5meg memory) with an SF314 to be connected to the
> > big screen tv as a game machine.
>
> > I've got a 1040STf and a MegaFile30 hooked to SC1224 and SM124 through a
> > Monitor Master that I want to play with OSes on.
> >
> > I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> > but it's the one with the rf modulator.

Your cheapest solution would be to buy another 520STFM. They can be had for
under $40 US (often less). There are rf modulator convertors, but they cost
more than STs. Your most enjoyable solution would be to purchase a used TT
or Falcon -- lots of options there.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1379. Re: Magic 6

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7888ivgfu1@snipp.uninett.no>
Source record: 85797

ethhoack ethanphi exbeess <ethh@enemy.org> wrote:

>> Thanks Dan, your keyboard table works great!

> well ok but isn't magic 6 highly unstable ?

It depends on the computer. It's pure crap on my
Falcon/Afterburner/Nova, but very stable on my plain TT.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1380. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <1dlzcy7.1jns2zx1c4irqqN@slip154.dsoe.com>
Source record: 85798

Hallvard Tangeraas <hall@post1.com> wrote:

> Anyway, if I find a way to copy files from one drive or folder to
> another and end up with the same order I'll be happy...

Kobold, the commercial high-speed file copier, has a parameter called
'identical sequence'. Just one of the many features that makes this
utility indispensable.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

1381. Re: speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <788ecj$h15$1@nnrp1.dejanews.com>
Source record: 85799

In article <iR3p2.1141$12.150660@news.tpnet.pl>,
rozmusm@piwo.bl.pg.gda.pl (Maciej Rozmus) wrote:
> +On 14 Jan 1999 14:42:06 , <atasoft@atari-computer.com> wrote:
> +>Are there printer drivers available for the epson stylus series of
> +>printers?
>
> I saw those drivers on old cnam ftp site so they should be on ftp.lip6.fr
> in pub/atari
>
Try ftp://ftp.lip6.fr/pub/atari/graphics/epst800p.zip.
Perhaps it is what you want. If so, please report back.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1382. Re: all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <788bc5$3si$1@roch.zetnet.co.uk>
Source record: 85800

On 20 Jan 1999 00:03:19 , "John Whalley" wrote:
>jim <jim@studio9.demon.co.uk> wrote in article
><36A4EA73.6316C689@studio9.demon.co.uk>...
>> A british dance/big beat artist 'Norman Cook' aka 'Fatboy Slim'
>> (previously of The Housemartins, Beats International and others) has had
>> a recent number one in the UK singles chart. The inside of the CD
>> sleeve shows a photograph of his studio. What's sitting in the corner?
>> An Atari ST! Not even a hard drive in sight.
>
>In a similar vein, in the South Bank Show documentary on Bj�rk a few months
>back, she had a Mega in her setup, unless my eyes deceived me.

And I spotted, briefly, an Atari ST in the Beach Boys documentary.

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /
\u2022\u2022\u2022

1383. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36A7C701.557BA633@ix.netcom.com>
Source record: 85801

Not sure if Galen got my original message or just the message I was quoted in. He may have me kill-filed by now...

ekaljumagi@my-dejanews.com wrote:

> I thought I saw a 3.1. I KNOW that I've seen 6.0.8 in operation, and that
> should be freely available.

Where should I look for this? And better yet, is there a resource for the actual installation? As I mentioned in my original message, I've got the 6.0.4or5 System Disks, but could never get them to install properly.

> > > I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> > > but it's the one with the rf modulator.
>
> Your cheapest solution would be to buy another 520STFM. They can be had for
> under $40 US (often less). There are rf modulator convertors, but they cost
> more than STs.

The actual question was more about alternative operating systems, and if any would run on a stock 1040STfm; the big 520 got mentioned because it was coincidental that my 2.5meg machine is also my only machine that will connect directly to a tv.

> Your most enjoyable solution would be to purchase a used TT
> or Falcon -- lots of options there.

My original message in this thread was my first post here since I got textually smacked down for suggesting this newsgroup is of little use to users of actual STs. I made sure to phrase the message to indicate I was interested in seeing what I could do with the real STs I already have. Galen responds by suggesting I buy a TT. While this might very well have resulted from him not seeing my original post, I do find it a pretty standard example of how the ST newsgroup generally considers STs to be the retarded cousins of the TOS machines that have taken over here.

And finding a used TT or Falcon in the US, well, no, there's _not_ many options there. The lowest price I've seen for a machine that has all the parts to actually run has been over $500, when you find one available at all. I can't justify that investment in something that I'm just screwing around with.

So if anyone knows about where I could find a resource for Spectre GCR on an ST, or a place where different operating systems and how well they run on low-memory STs is documented, or a US source for user installable ST memory options, or even cool thoughts on what you're doing with _your_ ST, I'd love to hear from you.

If you just want to tell me how much better your TT/Falcon/Milan/MagiCPC setup is than my STs, I guess that's spiffy for you. But it's not exactly the help I was looking for.

Jeff

1384. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36A7C871.F205C774@ix.netcom.com>
Source record: 85802

Nicholas Bales wrote:

> > I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> > but it's the one with the rf modulator. Will a stock 1040STf even run
> > MiNT and MiNTnet, and that stuff?
>
> Yes, but it'll be tight. It's tight even on my 4Mb Falcon. Why not rip
> out the RAM extension from the 520 and stick it in the 1040.
>
> Or put the 1040 in a box as a backup MIDI machine, and daisy chain the
> megafile to the Mega2 up there. You can do your OS stuff on the Mega.

Tell me more about "tight." What can you do in 4Mb that you can't do in 2.5Mb, or in 2.5Mb that breaks in 1Mb?

Is there a net resource that compares OSes on different memory size machines? I've also got a MultiTOS disk, I don't see many references to that (did it become N.AES?).

Thanks for your help,
Jeff

1385. MagiCMAC help

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <36A7D2EC.17A2BBE1@earthlink.net>
Source record: 85803

OK, people, help please!

I downloaded the latest demo of MagicMac.. and it's all in German, which is probably no surprise to you, but was to me.

Anyway, just how do I get it to run on my PPC 8100? I need to copy some files over from a Jaz drive fromatted on Atari to my Mac..

Do either of the other two big emulators work for accessing the hard drive? I couldn't get them to work..

Thanks for the help.

-Mark

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad

~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

1386. Re: speedo driver for epson stylus

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: "B.d'Espalungue" <Bertrand.Despalunguedarros@wanadoo.fr>
Message-ID: <36A76EE7.D1948999@wanadoo.fr>
Source record: 85804

Tom wrote:
>
> Are there printer drivers available for the epson stylus
> series of
> printers?
> Thanks
> Tom
In French:
ftp://ftp.epson.fr/pub/fr/pilotes/jetencre/atari/atari.zip
In English, I don't know. It shouldn't be very difficult!
You could try ftp://ftp.epson.fr/pub and browse the directories

Bertrand

1387. Re: Small STinG network

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j9702d8d4@lemaryol.frmug.org>
Source record: 85805

Hi,

On 13 Jan 99, Ekaljumagi wrote:

>> Yep you can and it's called IP Masquerading (a feature which is
also
>> offered by Linux. I wonder if MiNTNet will ever support it). I use
this
>> feature quite a lot myself although it is somewhat slow sharing a
14,
>> 400 modem. ;-)
>> I can't remember off of the top of my head exactly what I needed to
>> do to get this feature working, but if you are interested I can
find
>> out and let you know.
>>
E> Please consider me interested.

If you're interested and once you're connected, just have a look to all
the demons available for sting (weblight, sftpd (both by O.Booklage),
afingerd, and even pop3smtp (both by G.Priest, thanks guys ;-)). IMHO,
all are VERY easy to configure.
Tcp/ip networking with sting on all machines is a reality. See urls on
the sting page, olivier's page or on the utsi, i guess.
Good luck.
Bye bye Ekaljumagi.

-- No don't press that, it's the vertical take off but�x��C��<.�NO
CARRIER

- dorian@lemaryol.frmug.org -

1388. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j9702da41@lemaryol.frmug.org>
Source record: 85806

Hi,

On 16 Jan 99, Jo wrote:

JES> a) The basic MiNTnet-stuff (sockdev.xdd, slip.xif) in c:\mint or
JES> c:\multitos
JES> b) Some directories linked to u:\ (u:\etc, u:\etc\ppp,
u:\var\log,
JES> u:\bin)
JES> c) syslogd must be configured and running.
JES> d) pppd -------------"-----------------
JES> e) A couple of configuration-files for MiNTnet in u:\etc.
JES> f) Some spare time to read the documentation...
JES>
JES> AFAIK the ppp-kit was based on something like this, but it was
JES> unecessary complex and really didn't work well.

Yes, this was exactly the pppkit(14). I did my first mint-net
experience with this package, and sorry to say, but it just works fine
for me and my provider, no particular glitches... Remember it was a web
only package.
Bye bye Jo.

-- The thorns which I have reaped are of the tree I planted.

- dorian@lemaryol.frmug.org -

1389. Re: floppy disk read problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j9702d9b2@lemaryol.frmug.org>
Source record: 85807

Hi,

On 15 Jan 99, Stichting wrote:

SS> After installing the latest FreeMint with the VFAT support (it is
SS> 1.15 68030 version as I remember) a strange problem was
experienced

SS> I found out the problem disappears when BigDos is not loaded.

Latest mint versions support fat/fat32 and big partitions in native,
this means bigdos is now useless under mint, and will probably
interfere with it.
But you must edit your mint.cnf concerning this.
Bye bye Stichting.

-- Every man desires to live long; but no man would be old.

- dorian@lemaryol.frmug.org -

1390. Re: New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j9702da6a@lemaryol.frmug.org>
Source record: 85808

Hi,

On 16 Jan 99, Martin wrote:

MB> New at the Belgian ftp-site 193.190.205.13
MB> --

MB> atari/incoming/utilities/sinf450.zip (Sys Info v4.50)
MB> /egale41d.tos (German version)
MB> /notes211.zip (desktop notes)
MB> /idea390e.zip (bugfixed English version

etc... etc... weeks after weeks :-)

Wow, i'd like to publicly thank you for maintaining this site (you are,
are you?), it's just fabulous...
Keep on the good work.
Bye bye Martin.

-- Modems are proof that people enjoy torturing themselves

- dorian@lemaryol.frmug.org -

1391. help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j9702da9f@lemaryol.frmug.org>
Source record: 85809

Hi All,

Anyone using any of the nfs server available for mintnet (0.70, 0.74,
rpc.nfsd) with success? I can't get any to work. Linux on one side,
f-mint-1.15/mintnet-1.03 (based on kgmd) on the other, through a ppp
connection via null modem.
I tried unsuccessfully different things in the exports and hosts.*
files. With 0.70 and 0.74, i always get a 'could not do nfs_mount' when
trying to mount, even a local dir. With the last rpc.nfsd release, the
rc bootprocess will just hang after some RPC
errors on both nfsd
(linked to /sbin/rpc.nfsd) and mountd (linked to /sbin/rpc.mountd)
loading. Both are uncommented in inetd.conf.
No problems for accessing remote nfs though, only on the server side.
Any ideas?
Sorry for the probably uncorect terminology i used. Bye bye All.

-- My modem isn't slow -- it's "baudily challenged!"

- dorian@lemaryol.frmug.org -

1392. Re: all you need for a number 1

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <788vd8$gqq@james.hwcn.org>
Source record: 85810

In article <36A4EA73.6316C689@studio9.demon.co.uk>, jim <jim@studio9.demon.co.uk> wrote:
>A british dance/big beat artist 'Norman Cook' aka 'Fatboy Slim'
>(previously of The Housemartins, Beats International and others) has had
>a recent number one in the UK singles chart. The inside of the CD
>sleeve shows a photograph of his studio. What's sitting in the corner?
>An Atari ST! Not even a hard drive in sight.
~^~^~^

1393. Any Atari ST Game Programmers Need Ideas?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <788vdb$gr0@james.hwcn.org>
Source record: 85811

Here's one for you.

I've recently become addicted to Pokemon on my Gameboy. I got my mom to get a copy for my son for Xmas. It really didn't sound like that appealing a game when it was first described to me but last weekend I was playing my son's game and found myself hooked to it. He had the Blue version, so I ran out the next day and bought the Red version. I'd absolutely love to see a game like this on the ST (with colour AND mono support would be best).

Some features that I think might make an ST version of this game even better than the gameboy version (apart from the superior graphics available on the ST) would be to emulate the "gamelink" feature through the modem as well as putting in MIDI support so you could have 16 STs all hooked up for major Pokemon battle/trading sessions.

And with the greater resources of a 1040ST you could have many more types of Pokemon, a bigger story, and a much larger world than the gameboy can deliver.

Just thought I'd throw this out there incase there are still a few ST game programmers kicking around wondering what to do next.

Anyone else care to throw out some game ideas they'd like to see done on the ST?

CRACKERS
(Pokeaddict from hell!!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

1394. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990121171109.13767B-100000@hal.fishpool.com>
Source record: 85812

Hello!

> I've been away from the Atari scene for around 6 months and have
> lost touch with a number of things that I'm trying to catch up on.
>
> One of the area's I'm looking at are programs that (have become)
> freeware.

> NOTE: I am NOT trying to start up the "copying old commercial programs is
> piracy" Vs. "they are no longer made so it ain't piracy" debate. I'm just
> looking for a list of formerly commercial/Shareware titles that can now be
> freely distributed.

Off hand, I can remember these: Two-in-One, CoNnect.

I hope it helps. ,-)

Additionally, you might want to consider software that used to
cost something to upgrade, but nowadays can be easily updated
by downloading the latest from the net (if you're already on the
registered user list, using a legit package): ImageCopy.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1395. Re: register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <FVKbgAA3M5p2QwRJ@shaw1.freeserve.co.uk>
Source record: 85813

At 22:49:10, Wed, 20 Jan 1999 William Robinson from Customer of Planet Online said:

> Wanting to register Everest and Freedom, Joe Conner is
> not at the email address in Freedom docs, and latest
> updates not available at the given site.
> Anyone know the whereabouts.
> Regards Bill

Shouldn't Joe be able to be contacted c/o Atari Computing?

--
***** **** ***** | Clair Shaw Aka. CDS | MURPHY'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | The other queue
* * * ***** | ICQ:1043359 | goes faster
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

1396. Re: CAB and cascading style sheets

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be44ce$3e835a20$LocalHost@xpnwjjkf>
Source record: 85864

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote in article
<Pine.LNX.3.96.990119085338.2638B-100000@hal.fishpool.com>...
> > > The short answer is: no Java, no Javascript, no Style Sheets.
> >
> > > Drat. I can understand no Java or Javascript, due to machine
limitations,
> >
> > Machine limitations? I seriously challenge anyone who states this to
back the
> > statement with evidence that an 030 based machine will not be able to
handle
> > Java/script!
>
> Indeed, since the Kaffe freeware Java VM has been ported to MiNT.

Yup, but big and slow by all accounts.

> > > but I'd have thought style sheets were a possibility for anyone with
NVDI
> > > or GDOS installed.
>
> It's not a question of NVDI.

True, but it's a question of font handling and positioning on screen for
the most part, which CAB already does. It just needs to understand CSS way
of telling it to use green Times Roman 14 pt (for example) at a particular
point. It's already doing half the job displaying text via GDOS/NVDI using
vector fonts (hence the reference to GDOS/NVDI in the first place).

> Basically, Java/Javascipt requires a text parser that is completely
> different from the HTML parser. Two different ones, in fact.
>
> There is also the question of RAM capacity and CPU speed to handle
> these 2 extra parsers. The ST is already left in the dust, when it
> comes to that. TT or Falcon could manage, but just barely.

Hence Java/Javascript being a different matter. CSS doesn't seem to be
anything like as complicated, but what do I know? It's academic anyway if
CAB's author isn't planning to do it.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1397. Re: WTB: Atari Megafile 30 to ST Cable

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <785vgg$998$1@SOLAIR2.EUnet.yu>
Source record: 85865

On 15 Jan 1999 09:48:05 , Nicholas Bales wrote:
>
>> I just picked up a Megafile 30 and a STand including 2 external floppy
>> drives for the grand total of $5 from the local Goodwill. Can anybody tell
>> me where I can pick up a cable to connect it to my ST ?
>>
>You can build one yourself using 2 DB19 connectors. The cable is a
>simple pin-to-pin jobbie.
>

A word of warning, though. I did a similar thing myself, but to
connect a box with SCSI controller+IBM DSAS 3540 disk to my Mega.
I found a nice-looking 18-leads shielded cable, soldered the connectors
(there are multiple grounds on the connector, so one wire less should not
matter, if the pins are connected at the connector ?), soldered
the shield to one of the DB19 casings, checked and re-checked everyting and...

and found out that the connection would not work reliably. I rechecked
the connections and everything was ok, yet sometimes the disk driver
reported read or write errors. Without much further research, I
attributed the whole problem to non-compatible characteristic impedance
of the cable. A friend who is an electronics engineer told me that
this might indeed be the case. I dumped the cable and replaced it
with a 19-leads strip of flat cable. It works perfectly.

Some time later, I heard warnings that similar errors might be
experienced if the cable shield was grounded at both ends of the cable,
making unwanted loops.

So, not every cable might be suitable.

Cu.

1398. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9btjtb5op.fsf@netcom16.netcom.com>
Source record: 85866

louis@holleman.demon.nl (Louis) writes:
> Hi, well this ain't the problem here. Loaded the file into QED (binary)
> and it displays JFIF headers alrite.
> Jpegtran and djpeg.ttp's complain about an unsupported marker type 0x04...

04? There is no marker type 0x04 in any variant of JPEG I've heard of.
My bet is you've got a garden-variety data corruption problem. Check
where the file came from and how it got transferred --- some sort of
text-format conversion process mistakenly applied to a binary image
file is the most likely explanation.

regards, tom lane
organizer, Independent JPEG Group

1399. MagiCMac Video Drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36A6D36A.91778C56@home.com>
Source record: 85867

Anyone in the NG have video drivers to get more than 256 colours on a Mac? Running a G3 with 8Mb of video ram so I should be able to do millions of colours if drivers are available?

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

1400. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a6c8485afbc351@holleman.demon.nl>
Source record: 85868

on Thu 21-01-99 04:39 Tom Lane wrote:

>louis@holleman.demon.nl (Louis) writes:
>> Hi, well this ain't the problem here. Loaded the file into QED (binary)
>> and it displays JFIF headers alrite.
>> Jpegtran and djpeg.ttp's complain about an unsupported marker type 0x04...
>
>04? There is no marker type 0x04 in any variant of JPEG I've heard of.
>My bet is you've got a garden-variety data corruption problem. Check
>where the file came from and how it got transferred --- some sort of
>text-format conversion process mistakenly applied to a binary image
>file is the most likely explanation.
>
Hi Tom,

sounds pretty much what I figured... since Jpegtran and djpeg.ttp from the
6 package both complained about them...
They were (IIRC) UU-encoded files from one of the binaries groups. I could
load them into 1stGuide OK. One of them had corrupt data at the end and
that was the one which wouldn't convert at all in Jpegtran/djpeg.ttp.
Ended up with 0 bytes. Usually the types won't load in Graftool, next I
rework them with Jpegtran and they're OK.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1401. Re: looking for Dutch Thing resources

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a6c8485afbc350@holleman.demon.nl>
Source record: 85869

on Wed 20-01-99 21:42 Bram van Kerkhof wrote:

>on Tue 19-01-99 12:36 Kees Wiebering wrote:
>
>>Hi all,
>>
>>My Harddisk was wrecked the other day and I lost the Dutch resources for my
>>Thing 1.26 desktop. Is there anyone who can send it to me, or tell me where
>>to get it?
>>
>>Greetings, Kees Wiebering
>>
>http://home.luna.nl/~gncobben/index.html
>BTW his first name is Godfried not Richard. Sorry Ronald ;-)
>I upgraded to 1.27 or else I would have sent them to you

Hi,

actually, I've got the dutch RSC for 1.27 on my page, see the sig.

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1402. Re: cu-seeme?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A6E60F.EF27A26B@directprovider.REMOVETHECAPITALS.net>
Source record: 85870

```
Kees Wiebering a ï¿½crit :
>
> Is there a cu-seeme version for the Atari ST? Maybe one that does not do
> the audio and video but only the chatting part?
>
> Greetings, Kees Wiebering

I don't think so.

There's an ICQ port for MiNT called micq, and there's always good old
IRC for chatting too.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1403. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A6E733.61B59ACA@directprovider.REMOVETHECAPITALS.net>
Source record: 85871

```
Anthony Rau a ï¿½crit :
>
> No longer have the room in my PC for the TOS/ROM card, so it had to come
> out. Asking $100.00 + shipping

A bit expensive, when there are freeware emulators out there.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1404. Re: MagiCMac Video Drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: mgrove@iwvispp.com
Message-ID: <786shjmlp1@remarQ.com>
Source record: 85872

On 21 Jan 1999 07:08:39 , "K.C. Brooks" wrote:
>Anyone in the NG have video drivers to get more than 256 colours on a
>Mac? Running a G3 with 8Mb of video ram so I should be able to do
>millions of colours if drivers are available?
>
>-- Keith (email: brooksie1@home.com)
>***
>* Home of the Love of Labour 63 Avanti R2 *
>* and the Labour of Love 62 GT Hawk *
>***
>
>
>.

You need to purchased NVDI V5 to get more than 256 colors with MagiC
Mac.

1405. Re: TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36A6F7E2.5020@ooc.de>
Source record: 85873

joska@nuts.edu wrote:

> Titan Designs (http://www.titan-bss.co.uk/) distributes both Link 97 and
> HD-Driver.

To my knowledge they sell the German version of HDDRIVER, i. e. with
German manual. You should check this if you don't speak German before
buying. The latest version of HDDRIVER with an English manual is
available from System Solutions. They are always up to date with their
version because they get each new version immediately by e-mail.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1406. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ileu9FAgrxp2Ewcj@steverosie.demon.co.uk>
Source record: 85874

In article <36A69533.68829E4F@email.unc.edu>, Jeff Brubaker
<jtb@email.unc.edu> writes
>Hal wrote:
>>
>> >> Sorry, Mister Smart Arse.

Mister Arse indeed!!! Mr Bales is only trying to help, if it wasn't for
his Quick FAQ many Atari user's would be pulling their hair out!

I also presume that English is his SECOND language, I wonder how you
would fair using his NATIVE language.

>> >>
>> >> i'll rephrase it.
>> >>
>> >> Does any body have the game Oblitator, so i can play it on a
>> >> emulator? ie Pacifist
>> >>
>> >> ANY BETTER!!

An improvement, if you send a nice polite email to me I might let you
know if/when I come across a copy (An original copy .
>> >
>> >Why not go out and buy it ?
>> >
>> >Nick
>>
>> Because, i just want revive old memories, and see how shit it probably is,
>> compared with games today.

Some of the older games are a damn site better than a lot of the newer
ones. I would say a good 75% of the games produced are all based around
old games, with the graphics jazzed up a little. Or maybe they are put
together with a CD sound track or two, some digi pictures/films and
fancy graphics.

Good graphics and sound bad game play!!!! Hey, I just described a demo!!
>>
>> And more to the point, i can't be bother to fork out momey for a game i'll
>> probably play once or twice and then delete it.

In that case, why not look out for a playable demo of the game!! It
sounds as if that's all you could do!
>>
>> SO I'LL SAY THIS ONE MORE TIME, DOES ANYBODY HAVE OBLITARATOR?
>>

>> IF YOU DON'T THEN STOP DISSING!!

If no one has got it, then you can SHOUT as LOUD you want with no result
except getting on people's nerves!
>
>
>I think the answer is, no we don't have your damn game.
>
>Even still, I wouldn't call it shit just because it's old - new games
>with better graphics and sound don't make them any more fun. I had a
>thousand times more fun playing games when I was a kid then I do now,
>mostly because games now are more concentrated on being eye-candy
>instead of focusing on game play. People spend more time looking at the
>game then playing it.
>
>Jeff

Anyone remember Space Ace! Brilliant graphics, made an excellent demo (a
commercial demo as well) but the game play:(Let me put is this way,
Space Invaders on the ZX81 had more game play;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1407. Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990121085238.27974.00000531@ng93.aol.com>
Source record: 85875

Hello

As I said in earlier messages, I've been away from the Atari scene for around 6mos and have lost touch with a number of things that I'm trying to catch up on.

One of the area's I'm looking at are programs that used to be commercial or Shareware that now might be freeware. Does anyone have a list of programs that, say, within the last 6mos or so, have become freeware? Is there perhaps a list somewhere (or FAQ; perhaps on a web site) that would list such programs?

As examples, I heard that the telecomm program "Connect" is now freeware; is this so? What about Freeze Dried Term? I know that ST Format put a "key" on one of their Disks of the Month that opened all the options on FDT, so is it now freeware? I've had a couple requests for the program "Atari Planetarium" that I know I have an original copy (or two) of boxed away (but haven't had a chance to dig out yet) in my inventory . Is this program still considered commercial?

I know that it might be impossible to list every program that is now freeware but if someone could provide some "popular" or "well known" program titles that used to be commercial or shareware that are now freeware, it might help a lot of people determine if they might be pirating a program if they give a copy to a friend.

Despite The Computer Dungeon being closed, I still get quite a few phone calls or Emails from people wanting to know if I have a particular program or not and I'm really not sure what to give out and what not.

NOTE: I am NOT trying to start up the "copying old commercial programs is piracy" Vs. "they are no longer made so it ain't piracy" debate. I'm just looking for a list of formerly commercial/Shareware titles that can now be freely distributed.

Thanks in advance for any titles, ideas, suggestions, etc. that you might contribute.

Al Horton

1408. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <787btl$g0n$1@news7.svr.pol.co.uk>
Source record: 85876

On 18 Jan 1999 22:18:28 , Louis wrote:
>on Mon 18-01-99 13:42 Derryck Croker wrote:

[...]

>>I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
>>the overlay, but the only way that I can now access my offline cache is with
>>the IConnect version of the overlay. If I use either of the two third party

>it's not CAB 2.7 (for what I'm worth), it's the CAB.OVL u're using. I went
>from 1.2904 to 1.30xx , now 1.3015 (? simply lost track) and am still
>using CAB 2.5 and the same happens here. First time-out, next get the
>cache. Maybe I'll go back to 1.2904... This is on Sting, btw.

Hmm, I'll have a scout around in my comms partition backup Syquest and see
what I can find! (Thinks - may be about time I took another backup anyhow!)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1409. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <787btm$g0n$2@news7.svr.pol.co.uk>
Source record: 85877

On 18 Jan 1999 19:14:54 , Martin "Nightowl" Byttebier wrote:
>on Mon 18-01-99 13:42 Derryck Croker wrote:
>
>>The same warning might apply to their FTP client aFTP. Whilst it appears to
>>work perfectly downloading files, my attempts to upload some instantly
>>resulted in it "crashing and burning" with a "user memory block destroyed"

>A friend of mine reported that also. Downloading files works just fine but
>uploading results into a crash.

Very strange - but at least I know not to spend too much time tracking down
a non existant problem with my setup. Although Louis reports that it works
fine for him - looks like it's another one of "those things"...

>With MiNT ofcourse aFTP works smoothly. I can upload for instance 100
>files (2.3 mb) without any hassle.

Nice!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1410. Re: Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36a74031.0@nemo.idirect.com>
Source record: 85878

On 20 Jan 1999 20:48:41 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:

>I wanst sure of the country, i think it was china, but the teletext news
>announced that to demonstrate their faith in its y2k programm, all senior
>members of the national airline will be airborne on dec 31 1999.

actually, according to CTV News, the story is that the Chinese
government is requiring all the senior officials to be on that jet on
Dec. 31st as an incentive to get their act together to insure that
they'll be Y2K compliant.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

1411. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A74225.53133886@directprovider.REMOVETHECAPITALS.net>
Source record: 85879

ComDungeon a ï¿½crit :
>
> Hello
>
> As I said in earlier messages, I've been away from the Atari scene for around
> 6mos and have lost touch with a number of things that I'm trying to catch up
> on.
>
> One of the area's I'm looking at are programs that used to be commercial or
> Shareware that now might be freeware. Does anyone have a list of programs that,
> say, within the last 6mos or so, have become freeware? Is there perhaps a list
> somewhere (or FAQ; perhaps on a web site) that would list such programs?

>

> As examples, I heard that the telecomm program "Connect" is now freeware; is
> this so? What about Freeze Dried Term? I know that ST Format put a "key" on one
> of their Disks of the Month that opened all the options on FDT, so is it now
> freeware? I've had a couple requests for the program "Atari Planetarium" that I
> know I have an original copy (or two) of boxed away (but haven't had a chance
> to dig out yet) in my inventory . Is this program still considered commercial?

> I know that it might be impossible to list every program that is now freeware
> but if someone could provide some "popular" or "well known" program titles that
> used to be commercial or shareware that are now freeware, it might help a lot
> of people determine if they might be pirating a program if they give a copy to
> a friend.
>
> Despite The Computer Dungeon being closed, I still get quite a few phone calls
> or Emails from people wanting to know if I have a particular program or not and
> I'm really not sure what to give out and what not.
>
> NOTE: I am NOT trying to start up the "copying old commercial programs is
> piracy" Vs. "they are no longer made so it ain't piracy" debate. I'm just
> looking for a list of formerly commercial/Shareware titles that can now be
> freely distributed.
>
> Thanks in advance for any titles, ideas, suggestions, etc. that you might
> contribute.
>
> Al Horton

The only couple of programs I know of that have gone freeware are:

-STOS Basic
-Two in One

-Connect
-RoboBop + other stuff from the same author
-Backwards 3.01
-SToop

Most of these are on the UTSI pages.

http://www.multimania.com/falkweb/UTSI/INDEX.HTM

Maybe it's time to start a list.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1412. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <BCHp2.70$M27.32@news.flash.net>
Source record: 85880

On 21 Jan 1999 14:00:22 , Derryck Croker wrote:
>On 18 Jan 1999 19:14:54 , Martin "Nightowl" Byttebier wrote:
>>on Mon 18-01-99 13:42 Derryck Croker wrote:
>>
>>>The same warning might apply to their FTP client aFTP. Whilst it appears to
>>>work perfectly downloading files, my attempts to upload some instantly
>>>resulted in it "crashing and burning" with a "user memory block destroyed"
>
>>A friend of mine reported that also. Downloading files works just fine but
>>uploading results into a crash.

..

>
>>With MiNT ofcourse aFTP works smoothly. I can upload for instance 100
>>files (2.3 mb) without any hassle.

Strange. I've used the STiNG version of aFTP for a while now and I've
never had it crash, not with downloading, uploading, browsing through
sites or anything. Perhaps it is conflicting with something in your
setup?

Mike Freeman
nameerf@flash.net

1413. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a74a886157bf50@holleman.demon.nl>
Source record: 85881

on Thu 21-01-99 17:03 Hallvard Tangeraas wrote:

>I'm in the process of tidying up files on my Atari harddrive as I'm
>going to restructure my whole setup in different partitions etc.
>
>No problem with that -just that it takes a lot of time.
>But I was wondering if there's some sort of way I can copy files from
>one drive to another and up with the same order instead of having to
>resort to "AUTOsort" or similar programs?
>
>The reason I ask is because of loads and loads of CPX modules which I'm
>happy with the order of (the order of those modules in the folder
>affects the order they come in the control panel). I'd really like to
>keep it like it is, but since I want to change the other partition sizes
>of the drive I guess I have to repartition everything again, even with
>HDDriver, or is it possible to leave one partition alone and repartition
>(and ofcourse erase) the rest?
>
>Anyway, if I find a way to copy files from one drive or folder to
>another and end up with the same order I'll be happy...
>
>
Hallvard,

AFAIK Kobold has an option to copy and keep the same order... You'll have
the bonus of the speed increase :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1414. Looking for Submenu CPX

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <916931486@acpu.com>
Source record: 85882

Michael and Nicole Freeman scribbled industriously that they wanted
the submenu.cpx.

I have the submenu.cpx here, although I've never used it (don't know
what it is for, ttytt). As far as I know there are no legal
restrictions on it. Should be available everywhere. Email back if
you want me to email it to you.

"The Poor Deluded Soul" - tderrick@acpu.com

... I just got lost in thought. It was unfamiliar territory.
___ Mountain Reader II - #00000077

1415. REQ:Looking for Deskicon.rsc Editor for Falcon With Monochrome Monitor.

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: esc <escaisey@hotmai.com>
Message-ID: <787n60$onp@netaxs.com>
Source record: 85883

Does anyone know of a Deskicon.Rsc file editor for a Falcon
with a monochrome monitor.?Also an Icon editor that can read
*.ICO files.

It can be either a Shareware or Commercial software program.

I have downloaded ICDRAW1.42 but this only works with color
monitors.

I have some *.ICO files that would like to add to my Deskicon.rsc
file.What can I use to do this that runs in monochrome.

I do not use any replacement desktops,as I mainly use computer to
run Cubase Audio Falcon and sometimes Logic.

Thanks for any assistance that you can give!

Sean
In Bermuda.

escaisey@ibl.bm

escaisey@hotmail.com

1416. Re: Anyone want to buy ST + monitor and bits?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Tim Denning <tim@timsplace.freeserve.co.uk>
Message-ID: <Py3CaGA8P2p2Ewr4@timsplace.freeserve.co.uk>
Source record: 85884

In article <36a65d61.0@news.cyberware.co.uk>, keith
<zevar@themail.co.uk> writes
>
>
>
how much ? and what are the bits ? anything boxed ?

--
Tim Denning

1417. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a771362daa663@ping.be>
Source record: 85885

on Thu 21-01-99 15:22 Michael and Nicole Freeman wrote:

>On 21 Jan 1999 14:00:22 , Derryck Croker wrote:
>>On 18 Jan 1999 19:14:54 , Martin "Nightowl" Byttebier wrote:
>>>on Mon 18-01-99 13:42 Derryck Croker wrote:
>>>
>>>>The same warning might apply to their FTP client aFTP. Whilst it appears to
>>>>work perfectly downloading files, my attempts to upload some instantly
>>>>resulted in it "crashing and burning" with a "user memory block destroyed"
>>
>>>A friend of mine reported that also. Downloading files works just fine but
>>>uploading results into a crash.
>
>..
>
>>
>>>With MiNT ofcourse aFTP works smoothly. I can upload for instance 100
>>>files (2.3 mb) without any hassle.
>
>Strange. I've used the STiNG version of aFTP for a while now and I've
>never had it crash, not with downloading, uploading, browsing through
>sites or anything. Perhaps it is conflicting with something in your
>setup?

For all those who has troubles with aFTP, try the latest version. The
friend of mine who reported his uploading problems just told me that with
the latest version all his troubles are gone.

As usual you can find the latest version at the Belgian ftp-site

193.190.205.13 atari/incoming/internet/amail/aftp15b.lzh (MiNTnet version)
/aftp15b.zip (STing version)

For the author webpage see the UTSI pages (URL in my signoff), follow the
communication link

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1418. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a771362daa664@ping.be>
Source record: 85886

on Thu 21-01-99 17:03 Hallvard Tangeraas wrote:

>I'm in the process of tidying up files on my Atari harddrive as I'm
>going to restructure my whole setup in different partitions etc.
>
>No problem with that -just that it takes a lot of time.
>But I was wondering if there's some sort of way I can copy files from
>one drive to another and up with the same order instead of having to
>resort to "AUTOsort" or similar programs?

Use Kobold for this. Use the 'Reihenfolge identisch' option.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1419. ST IDE Card?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Jim Cox <jimc@amc.com>
Message-ID: <36A7730A.13505EF5@amc.com>
Source record: 85887

I saw a posting here about an IDE Card for the ST. Unforturnately I didn't save the message and can't remember the URL for the site. I believe that the designer of the
board is in New Zealand.

If somebody does know of this site, could you please let me know by responding privately. Thanks!

Jim Cox

1420. FS: 1040ST, 520ST, and .....

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: asparrish@mailexcite.com
Message-ID: <788369$6l7$1@nnrp1.dejanews.com>
Source record: 85888

For Sale:
SM124 B&W Monitor
SC1224 Color Monitor (Bad - flyback transformer shot?)
520ST
1040ST
Atari Mouse (2 each, one not functioning)
SF354 Disk Drive
Lots of old software (business & games)
Lots of old Atari magazines
$200
Located in Melbourne, FL area
Contact me at-asparrish@excite.com

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1421. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a770f463382f20@holleman.demon.nl>
Source record: 85889

on Thu 21-01-99 14:00 Derryck Croker wrote:

>Very strange - but at least I know not to spend too much time tracking down
>a non existant problem with my setup. Although Louis reports that it works
>fine for him - looks like it's another one of "those things"...
>

Actually, I can upload fine... that's to my own webpage. The only problem
I have is after the upload I don't get the directory displayed again...
This happened with Newsie as well, so I gather it's not the FTP-program's
problem but one on my ISP. It also means that in case I need to renew 5
files, I have to connect and disconnect 5 times (never tried it by sending
5 files in one go with both programs...)

Talking about one of those things: you remember probably that I was a
fervent user of MagiC: it never crashed. Since I've been fiddling around
with Mint/Mintnet plus the use of XBoot again, there have been small
changes in my autofolder, some programs run in different order than
before: MagiC has become more instable than before now! I really gotta
sort out what was the perfect running order for MagiC to be "rocksolid"
again... I noticed that sometimes a PRG is renamed PRX and at the same
time the physical place in the autofolder changes as well... Someone able
to explain this????

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1422. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36a710ec4b2774b0@lvdi.net>
Source record: 85890

I believe if you have the source directory (opened) in unsorted mode,
they'll be copied as-is.

Also, COPS sorts your CPXes in alphabetical order, if you're into
that. (I prefer them that way.)
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1423. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <788404$p69$1@SOLAIR2.EUnet.yu>
Source record: 85891

Nicholas Bales wrote in message
<36A6E733.61B59ACA@directprovider.REMOVETHECAPITALS.net>...
>
>A bit expensive, when there are freeware emulators out there.
>

Check price at http://www.emulators.com .
Gemulator is still the best Atari emulator for PC, and it is worth pay for
it.
And it is fastest. On my K6 350MHz, it runs 15-20 times faster than Atari ST
!

Pera

1424. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7884dcphh1@SOLAIR2.EUnet.yu>
Source record: 85892

Nicholas Bales wrote in message
<36A595B9.3EE6DF71@directprovider.REMOVETHECAPITALS.net>...
>
>
>.......Yes, but it'll be tight. It's tight even on my 4Mb Falcon. Why not
rip
>out the RAM extension from the 520 and stick it in the 1040.
>

Ha! You will have still only 2.5 MB RAM in 1040, since Atari ST can
handle only 2 banks.
And it is not so simple put RAM in machine, which does not have connectors
for it....

Pera

1425. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be457f$b5cb1120$LocalHost@xpnwjjkf>
Source record: 85893

Louis <louis@holleman.demon.nl> wrote in article
<36a770f463382f20@holleman.demon.nl>...
> Talking about one of those things: you remember probably that I was a
> fervent user of MagiC: it never crashed. Since I've been fiddling around
> with Mint/Mintnet plus the use of XBoot again, there have been small
> changes in my autofolder, some programs run in different order than
> before: MagiC has become more instable than before now! I really gotta
> sort out what was the perfect running order for MagiC to be "rocksolid"
> again... I noticed that sometimes a PRG is renamed PRX and at the same
> time the physical place in the autofolder changes as well... Someone able

> to explain this????

It's probably something to do with how directory entries are used/re-used,
but that's out of my league...

However, you can dictate the order of AUTO programs much more easily in
MagiC by using an AUTOEXEC.BAT file. This is just a text file list of the
programs you want to run in the order you want to run them, one program per
line, eg:

```
; You can include comments using semicolons
NVDI.PRG
MAGCUFSL.PRG
DRVIN.PRG
MFP.PRG
STING.PRG
```

I believe that they introduced this as a way of dealing with the problem
when running MagiC on other hardware, eg MagiCMac and MagiC-PC, as you
can't sort the directory structures easily if at all on those machines.
However you can use it in the Atari versions of MagiC, judging by a
discussion in here a while ago.

If MagiC finds this file in the AUTO folder, it uses it and executes the
listed programs (ignoring any others) in the order of listing. Should make
it easier to experiment!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1426. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-21 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <36a76f05.13084026@news.zetnet.co.uk>
Source record: 85894

On Wed, 20 Jan 1999 09:43:03 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Lewis Simcox a crit :
>>
>> On Mon, 18 Jan 1999 09:31:18 +0100, Nicholas Bales
>> <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>>
>> thanks but a MS box appears telling me it cannot find file
>>
>> C:\WHATEVER\THE\PATH\IS\PACIFIST.EXE /ini'
>>
>> Doesnt recognise filename I typed in. Is this because it is a shortcut
>> or a limited MSDOS that comes with W95.
>>
>
>Did you put the quotes ? DOS needs them if you use long filenames.
>
>Make a shortcut of pacifist.exe, right-click and Properties, then go and
>edit the command line. That way you can make a shortcut for each of your
>different Pacifist.ini files. No need for a silly GUI frontend.
>
Thanks Nick

Making such a set of short cuts was just what I was trying to do.
Must have missed something, but whatever I do W95 tells me it cant
find file. I have the following in the command line:

C:\ATARI\PCST048\PACIFIST.EXE/ ini winter.ini

The file winter.ini is in the same folder as PACIFIST.EXE.

I have tried putting in quotes at various points, without success.
I have tried removing .ini. Tried putting file name in capitals.
W95 still stubborn. (never had this trouble with VMS).

[Just before sending----- got something nearly going by editing some
space separtors, but I go a virus testing box coming up which said no
virus in memory and the froze screen with the scroll lock lamp
flashing!]

maybe nearly there?!?
thanks
Lewis

1427. Re: X-control and Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36A894EF.CF212CC5@atari.org.pl>
Source record: 85745

Tim Conrardy wrote:

> 2.It looks like there are several video "modes". Is this the scheme?
> ST low/st med/ st Hi with 3 video modes each? (4/16/256 colors)
> When I go to ST HI, then switch to 16 colors, it looks like TT med res.
> Just trying to understand this bird!

Falcon has more video modes than any previous Atari, basically
it is 320x200, 640x200, 640x400 in 2/4/16/256/65536 colours on RGB
(with some restrictions like 320x200/2 colours is not possible)
and 320x240, 640x240, 640x480 in 2/4/16/256/65536 colours on VGA
(different restriction: 65536 colours is not possible if the display
has >= 640 pixels horizontally). RGB modes can be overscanned
(i.e. you get 768x480 instead of 640x400).

On VGA, the Falcon "ST-high" + 16 colours is exactly the same as
TT medium.

> 3. When I attach my NEC Multi sync to the Falcon, I get the full screen, while on my
> TT...I get 2 inches of margin on each side. Is this because of the
> falcons extra video displays? It sure would be nice to have all this
> territory on my TT!

The actual screen dimensions (in pixels) are the same, just TT
generates display smaller (in centimeters) due to different timings.
Falcon has proper sync for standard SVGA monitors, TT does not.

1428. Re: WTB: Atari Megafile 30 to ST Cable

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <78a16d$36o@freenet-news.carleton.ca>
Source record: 85746

"Richard Smith" (rsmith@planeteer.com) writes:
> Hello there,
>
> I just picked up a Megafile 30 and a STand including 2 external floppy
> drives for the grand total of $5 from the local Goodwill. Can anybody tell
> me where I can pick up a cable to connect it to my ST ?

The simplest "fix" is to buy a regular 25-pin to 25-pin straight-through cable (used in the PC world for switch boxes, etc.) that includes ALL the wires (*DON'T* buy a modem cable by mistake!) and snip out the pins you don't need (you may have to clip off part of the metal cowling/shielding on one side). Make sure you check your pins *BEFORE* you start clipping! The cable should be fairly short (maximum of 2 feet, but shorter if you can manage).

It might not look too elegant but it works!

Hope this helps,
Randy Kwak

1429. Atari ST Bargain

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Mark Goldin <mgoldin@mediaone.net>
Message-ID: <Vz0q2.2916$eh6.2698@cynws01.we.mediaone.net>
Source record: 85747

Only 1 day left for this 520ST auction plus games. Check it out at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=57400004

1430. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: atasoft@atari-computer.com
Message-ID: <78a6jr$97p$1@news3.Belgium.EU.net>
Source record: 85748

Jo asked :

>I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
>Does anybody know of a GEM-program that can import these files?

There are probably quit a handfull of solutions, but one of the simplest and best I can think of is Calamus. You can import a HPGL and then export it via the Bridge module export as a bitmap.....-)

If you don't have Calamus & Bridge email the pics to me and I'll convert them to the bitmap format you like.

Cheers from Belgium

Dennis Vermeire

atasoft@atari-computer.com

1431. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Guido Vollbeding <guivol@labsoft.de>
Message-ID: <36A89FFE.AB6D61A3@labsoft.de>
Source record: 85749

joska@nuts.edu wrote:
>
> So you're still supporting 1stGuide?
> It has (or atleast *had*, it's atleast
> six months since I downloaded it)

Of course, that means that no problems occured since then
on *my* setup.

> lots of problems with long filenames and
> doesn't understand quoting, which cripples it seriously on my setup
> (MinixFS and VFAT everywhere).

That's not my setup, so it's your option to encourage me for
that kind of support. I *have* solved some problems with long
filenames in recent updates on user requests, but I know it's
not perfect. However, I can't spend much efforts on this subject
without user support.
Working on the JPEG handling is another thing, for example, since
this contributes to the important IJG development.

Regards,
Guido

1432. Atari OS Software for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <78aj37boq1@nnrp1.dejanews.com>
Source record: 85750
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I am looking for tos or Os software that came with the falcon 030. If anyone has the software pleae let me know. Also i am want to upgrade 60Meg hd to 540HD is this possible and can anyone help me?

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1433. Re: Mintnet and Naes

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a8c3f021c61d3@ping.be>
Source record: 85751

on Thu 21-01-99 00:26 Dorian Darcourt wrote:

>Yes, this was exactly the pppkit(14). I did my first mint-net
>experience with this package, and sorry to say, but it just works fine
>for me and my provider, no particular glitches... Remember it was a web
>only package.

Yes, pppkit worked for a happy few. Some friends and I have tried to
install pppkit but alas never succeeded in our purpose.
My first MiNTnet (and also my first Internet contacts) experience was with
the TAF package which was pretty easy to set up. I've used it for years.
Recently I switched over to KGMD which ask some extra care to install but
IMHO it's reasonable easy to install.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1434. Re: New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a8c3f021c61d4@ping.be>
Source record: 85752

on Thu 21-01-99 00:27 Dorian Darcourt wrote:

>
>Wow, i'd like to publicly thank you for maintaining this site (you are,
>are you?), it's just fabulous...
>Keep on the good work.
>

I'm happy that I can do something for the Atari-community. Strictly speaking, I'm not the maintainer. I just do the uploads. The maintainer was a student at the RMA. He's graduated now and isn't releated to RMA anymore. I'm on my own now. Before he left the RMA he has had a serious talk with the headmaster and received that that site will be online for quite some time.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1435. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36a84baeb0c31a4@lvdi.net>
Source record: 85753

On Fri 22-01-99 05:04, Tom Lane scribbled:

>One of jpegtran's less pleasant properties is that it always reads the
>whole source file into memory before it writes out anything. Aside
>from hogging memory & swap space, this means that if there's anything
>wrong at the end of the file, jpegtran will complain and quit without
>writing anything.

That's not completely true. I use jpegtran all the time to 'fix'
corrupted JPEGs (usually premature EOF), and it works 90-95% of the
time. So I guess it depends on what it finds wrong.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

1436. Re: Help: Anyone know of a DOS/Windows Util to read ST 720 disks?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: John Thornley <john_Thornley@remove.bigfoot.com>
Message-ID: <917032586.23848.0.nnrp-04.c2de076f@news.demon.co.uk>
Source record: 85754

Merci
Nicholas Bales wrote in message
<36A85D9F.772D7AF5@directprovider.REMOVETHECAPITALS.net>...
>
>
>John Thornley a crit :
>
>> Help: Anyone know of a DOS/Windows Util to read ST 720 disks?
>
>Have you looked at the Quick FAQ, yet ?.
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==========
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

1437. New at the Belgian FTP-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a8dc7c34f3381@ping.be>
Source record: 85755

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****
atari/incoming/internet/amail/am102b.lzh
/asst102b.lzh (Sting socket)
/aftp15b.lzh (MiNTnet version)
/aftp15b.zip (STing version)
/weblight.lzh
/webliupd.lzh

atari/incoming/hades-utils/PCIB113A.ZIP
/PCIB_DOC.ZIP

atari/incoming/mint/misc/mintsett34.lzh
/kernel/betaversion/1.15.1-0.6/mint-1.15.1-0.6-src.tgz
/mintnp.prg-000-1.15.1-0.6.gz
/mintnp.prg-030-1.15.1-0.6.gz
/mintnp.prg-deb-1.15.1-0.6.gz
/mintnp.prg-mil-1.15.1-0.6.gz

atari/incoming/utilities/sprint14.lzh (Speed Print 1.4 demo, French version)

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

1438. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36a8dc7c34f3380@ping.be>
Source record: 85756

on Fri 22-01-99 18:28 Hallvard Tangeraas wrote:

>What I think does apply to my question is that I found a "Identical
>sequence" option when pressing the "copy" buttion in the middle of the
>Kobold main window.

Yep, that's the one.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1439. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <78amji$2nv$1@irk.zetnet.co.uk>
Source record: 85757

On 22 Jan 1999 10:21:26, Nicholas Bales wrote:

>> I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
>> Does anybody know of a GEM-program that can import these files? Or even
>> better, can somebody do it for me? :-)
>>
>
>I don't know of a GEM program that can do that. Paint Shop Pro on
>Windows can read HPGL. Send them to me if you want me to have try.
>

Scooter PCB's plotter program can handle HPGL (well it saves it and can
pull it up for later plotting anyway) and Scooter can also output .IMG, so
I expect theres's someway fo doing it ....if you've got the gerber then the
people who make Scooter will convert to a Scooter .PLT file and you could
print from there.....

JAT...

Scooter PCB kicks arse on the Atari platform for PCB design.....

chrisc

1440. Wanted, Pang!

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Richard Wildey <rwildey@claranet.co.uk>
Message-ID: <2G5q2.956$9F6.2141@nnrp2.clara.net>
Source record: 85758
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st,misc.wanted

Hi,

Has anybody out there got an original copy, on any format, including instructions, of the old Ocean game Pang that they can sell me.

If so please contact me by E-mail,

Richard.

RWildey@Claranet.co.uk

1441. SCSI adaptors

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <78apst$fm3$1@bomb.dynamite.com.au>
Source record: 85759

In Hallvard Tangeraas' Launchpad site, there is a link to an article on modifying the MSTe/Stacy SCSI host adaptor. The link seems to be out of date.

Can anyone point me to this or a similar article?

Thanks in anticipation,

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

1442. Dutch Thing RSC files

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a8de46750e6e70@holleman.demon.nl>
Source record: 85760

Hi,

Martin just warned me the dutch RSC files for Thing 1.27 on my page
appeared to be corrupt. Checked it myself and indeed. The file must have
gone corrupt after I unpacked it and used it myself on Thing 1.27.

Anyway, just went to Godfried's site and picked it up again, strangely
enough the file went up from 34268 bytes to 48500 bytes and it has been
transfered to my page again.

If anyone experiences troubles again with it, just let me know.

Filename is still the same, THIN127N.ZIP. The index file hasn't been
upgraded yet, so still states the old filesize :-) Gimme some time, pls

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1443. First Word to MS Word 97 document conversion

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Roy Stead <hagbard@connectfree.co.uk>
Message-ID: <78arf6$71s$1@news1.cableinet.co.uk>
Source record: 85761

I've managed to transfer all of my FW+ documents over to this PC's hard drive, but I'm finding it impossible to convert them to a format - any format - which MS Word 97 can read (other than saving them as plain ASCII, but I want to preserve the formatting, especially italics/bold/superscript/etc).

So - I'm guessing this might be the place to ask - does anybody know of a utility which can convert the files for me? (There are hundreds of docs, so manual conversion isn't practical)

I've got PacifiST and WinSTon running on the PC, so a util which runs "on the ST" (under one of them) would be okay - I wouldn't even mind an n-step batch process, since it only has to be done once...

Since I'm not a regular reader of this newsgroup, I'd appreciate any replies by e-mail to this address.

Thanks in advance, and if - by some chance - this wasn't the right place to ask then please accept my apologies, and I'd appreciate being pointed in the right direction.

All the best,
Roy

1444. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: "Wile E. Coyote" <beazty@zititup.demon.nl>
Message-ID: <36A87DB9.3EEDA138@zititup.demon.nl>
Source record: 85762

Louis schreef:
>
> Hi,
>
> I just received word that Bearboard BBS in Rotterdam, Holland is closing
> down after 12 years...

Canceled :-) He is getting some help to maintain the bbs.. With some restrictions the bbs keeps running.

--
Greetz,Rick.

1445. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: ataripam@aol.com
Message-ID: <19990122165505.15286.00001232@ng42.aol.com>
Source record: 85763

Use Kobold to copy or move files or folders.
There is one option in this programm to keep the order of files.

1446. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <36a8ef76.25170063@news.zetnet.co.uk>
Source record: 85764

On Fri, 22 Jan 1999 09:50:27 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Lewis Simcox a crit :
>>
>> Thanks Nick
>>
>> Making such a set of short cuts was just what I was trying to do.
>> Must have missed something, but whatever I do W95 tells me it cant
>> find file. I have the following in the command line:
>>
>> C:\ATARI\PCST048\PACIFIST.EXE/ ini winter.ini
>
>The exact command line should be:
>
>"C:\ATARI\PCST048\PACIFIST.EXE /ini winter.ini"
>
>note: space-slash-ini, not slash-space-ini
>

>That should be right. Try again with another disk.st file or another tos
>image. It sounds like the .ST file is incompatible with the TOS image
>you're using. Some games just won't go anyway, whatever you do.
>
>Nick

Well if had known about space senstivity, I would have been OK before
requesting help!

Last problem solved by choosing appropriate TOS image.

Thanks Lewis

1447. R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Tom Rosso <tommy@cache.net>
Message-ID: <U57q2.100$Ut.7056@news.siscom.net>
Source record: 85765

I just got my first Atari 520ST in the mail today. One problem: I didn't get any software for it. I'm just wondering if there is a way for me to copy files from my IBM to my Atari through the 3.5" drives. Thanks.

1448. Re: MagiC OS Support Page homeless

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <78av57jip1@news7.svr.pol.co.uk>
Source record: 85766

On 14 Jan 1999 12:14:21 , Derryck Croker wrote:
:>On 13 Jan 1999 23:37:50 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:
:>
:>> c> I canceled my account for several reasons,
:>>
:>>Freeserve seems to be rather cheap, you'l need someone with a secure browser
:>>to do the initial signup, details can then be grafted into sting/stick.
:>
:>There's some doubt as to whether the "Free" in Freeserve is going to be the
:>case for the future.

Eeeekk!!.

:>BT are beginning to drag their feet...

Sorry Dezza, its been a long day, please explain, try to stick to words of no more than 5 letters.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1449. MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Laurence Shields <mercybox@hotmail.com>
Message-ID: <36A91328.23EA1440@hotmail.com>
Source record: 85767

Hi everybody! (hi doctor nick!),

I have Magic 5 for my MSTe and I can't figure out what the greyed-out
"NAME" in the taskbar is for. It's not mentioned in the manuel.
I asked ASH about it but their e-mail reply wasn't very clear. I think
it was a language problem. :)

Thanks guys!

Laurence

1450. Do you collect computer games?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Hugh Falk <hughfalk@mediaone.net>
Message-ID: <tEaq2.122$EF.613604@lwnws01.ne.mediaone.net>
Source record: 85768

C|net has just published my article on game collecting. This is just the first in what I hope will be several articles on game collecting and history. I'd appreciate any feedback you have to offer. Check it out at:

http://www.gamecenter.com/Features/Exclusives/Collect/index.html

You can write me at:

hughfalk@mindspring.com

Regards,
Hugh Falk

1451. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: perot@arisia.stud.uni-hannover.de
Message-ID: <F5zErv.p3v@arisia.stud.uni-hannover.de>
Source record: 85769

In article <77vdo4vch1@news4.svr.pol.co.uk>,
derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) writes:

> I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
> the overlay, but the only way that I can now access my offline cache is with
> the IConnect version of the overlay. If I use either of the two third party
> overlays I have to wait for a timeout before it will start to load pages to
> browse from the cache.
>
> This is bugging me!

Then why don't you write to the authors ? How should they know what is needed
to please you if you don't tell them ?

>>In general (don't flame me) I like the ASH products, but this program is
>> really something witch shouldn't have been released, they should have
>>included it in CAB 2.7.....

Oh no !

Cheers Peter
--

Peter Rottengatter perot@pallas.amp.uni-hannover.de
http://www.stud.uni-hannover.de/~perot

1452. FS: (Melb)Megafile 30

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <36A7C1B5.2009@alphalink.com.au>
Source record: 85814

Hi

I have a megafile 30 for sale Price $ 120.oo

PICKUP ONLY

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

1453. Re: Windows/PC Joke

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <788hlcumt1@irk.zetnet.co.uk>
Source record: 85815

On 21 Jan 1999 09:56:49 , Daniel L. Dreibelbis wrote:
|On 20 Jan 1999 20:48:41 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:
|
|>I wanst sure of the country, i think it was china, but the teletext news
|>announced that to demonstrate their faith in its y2k programm, all senior
|>members of the national airline will be airborne on dec 31 1999.
|
| actually, according to CTV News, the story is that the Chinese
|government is requiring all the senior officials to be on that jet on
|Dec. 31st as an incentive to get their act together to insure that
|they'll be Y2K compliant.

Does it actually say that they will be airborne at *midnight* on 31
December 1999?

John Logan

1454. Re: MagiCMac Video Drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36A7E3DB.E95ED6C6@home.com>
Source record: 85816

MGrove wrote:

> You need to purchased NVDI V5 to get more than 256 colors with MagiC
> Mac.

Ahhh, so that's it! Thanks!

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

1455. Re: tos 1.02 + cab +newsie??

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <NGSp2.5317$ci7.7816@198.235.216.4>
Source record: 85817

On 17 Jan 1999 02:01:42, "Bonny" wrote:
>Hey all
>I have try to connect an st with tos 1.04 running cab 1.5 also 2.7 (demo)
>and newsie 90.Sting connect with ppp.
>Works fine no problem.
>Now my friend want on the internet with his st but his TOS IS 1.02 and now i
>have problems
>cab 1.5 can t open urls(to long i think), newsie 90 can t open problems
>with rsc file.Connection
>with sting is ok.

I am using 520ST with 2.5 meg of Ram and TOS 1.0.
I set it up back in Nov last year, upgraded software along the way.
I used NEWsie up to .86 I think, Use CAB 1.5, and STing 1.08.
I also used overlays up to 1.2** then ran into some trouble and ran out of time
sorting out what it was. I think it was the first version with cfg file or I
never used a cfg for the overlay before.

Anyways, I ran into the URL problem but haven't had (TIME)to study my error. (It is
usually me 99.9%. However I sort these things out myself and with help of everyone
else here.

Here is what I can tell you about TOS 1.0 . It can connect to internet.
You have proven that too. Use an OLDER overlay for CAB. 1.205 or so.
Use an older version of NEWsie. .84 or so.

Get these working and then update each piece individually.
CAB CACHE works and can edit the cache but bombs on exit. So let it be the
last thing you do, although sometimes the crash to the desktop is recoverable
with TOS 1.0.

Unfortuneately (FORTUNEATELY), I sometimes can't (DON'T) touch my computer
for months. This is why I can't answer you about newer updates, as I like to
test fully before condemning, TOS or version or software.

Weve been extremely lucky.

Let my brain catch up to where I was a year ago. (See I am using older NEWsie
at the moment) then update and we can succeed together.

>
>Is it possible to upgrade tos 1.02 to 1.04 with software ??? So yes were can
>i get it.

TOS upgrade certainly is a better solution. I believe even MAGIC could cure
the problem. I have Version 4.0 but haven't installed it yet.
Yes I know its old too. I am so slow it is also completely unopened:-).

>If no is it easy to change the roms and where can i get info to do this.
>I have searched many hours on the internet but no succes.
>Thanks for a reply.
>Greetings Bonny
>
>

Signed trying to keep up to the 80s in Canada;-).
Brian.

>
>.

1456. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901220000.a707@lu.maus.de>
Source record: 85818

Hello Nicholas,

b> A bit expensive, when there are freeware emulators out there.
Hmm, I do not know any freeware emulator for Windows except WinSTon, which
is
just in alpha state of development (after 6 months it just went from
version
0.1 to *0.2*) and, like PaCifiST, more game oriented (really not that good

for applications at the moment, maybe never if I see PaCifiST's ability to

run applications). Do you know one?

The commercial Windows based emulators are *much* faster than the DOS ones

(to mention *one* of the advantages) ...

PS: And if you are not just looking for old games, even the best DOS based

emulator (TOSBOX) isn't freeware ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1457. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901220000.a710@lu.maus.de>
Source record: 85819

Hello Hallvard,

h> Anyway, if I find a way to copy files from one drive or folder to
h> another and end up with the same order I'll be happy...
If not using Kobold (and with at least TOS 2.x or higher), just turn on
the
"No sort"/"Ingen sortering" at your desktop, select the files and copy.
;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1458. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9emon7vak.fsf@netcom3.netcom.com>
Source record: 85820

louis@holleman.demon.nl (Louis) writes:
> sounds pretty much what I figured... since Jpegtran and djpeg.ttp from the
> 6 package both complained about them...
> They were (IIRC) UU-encoded files from one of the binaries groups. I could
> load them into 1stGuide OK.

Hmm. 1stGuide uses the same IJG decoder that's in jpegtran and djpeg.

> One of them had corrupt data at the end and
> that was the one which wouldn't convert at all in Jpegtran/djpeg.ttp.
> Ended up with 0 bytes.

One of jpegtran's less pleasant properties is that it always reads the
whole source file into memory before it writes out anything. Aside
from hogging memory & swap space, this means that if there's anything
wrong at the end of the file, jpegtran will complain and quit without
writing anything. Feed the same bogus file to djpeg, and it may be
able to write much or even all of the output file before it hits the
bad spot and complains. (PPM output mode works well for this, since
djpeg will write PPM output line-by-line.)

It might be that 1stGuide is simply ignoring the error that the IJG
decoder is reporting...

regards, tom lane
organizer, Independent JPEG Group

1459. Re: MagiCMAC help

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: mgrove@iwvispp.com
Message-ID: <78936q$p6a$1@remarQ.com>
Source record: 85821

On 21 Jan 1999 17:22:54 , Particle Salad wrote:
>OK, people, help please!
>
>I downloaded the latest demo of MagicMac.. and it's all
>in German, which is probably no surprise to you, but
>was to me.

:) Welcome to the new age of Atari.

>
>Anyway, just how do I get it to run on my PPC 8100? I
>need to copy some files over from a Jaz drive fromatted
>on Atari to my Mac..

AFAIK, the demo only lets you access the MagiC Mac folder that is on
your Mac hard disk after running the install application. You will
need the full version to read Atari compatible formatted zips, EZ's
and hard disk.

There are ways to write to a DOS compatible drives on an Atari
which your Mac can read without the need for MagiC Mac, unless they
area Atari (TOS) applications. Then your stuck with using a floppy with
the demo.

>
>Do either of the other two big emulators work for
>accessing the hard drive? I couldn't get them to
>work..

I haven't tried the "other" emulator(s). Maybe someone else has.
>
>Thanks for the help.
>
>-Mark
>

Mike

1460. X-control and Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7897bussk1@news.ncal.verio.com>
Source record: 85822

Hello All:

I am helping out a friend to configure his "new" falcon. My experience
is with a TT030 and a Mega STe. The Falcon is a different (but
beuatiful) Bird. So I have some Q's I am hoping you guys can help me
with:

1. Whenever I set the screen colors in X-control, save the default,
then save the desktop/ and save Configuration (in Neodesk), the colors
are NOT saved after I reboot! I am trying to save as Reverse-Video,
but after boot up, it is "regular" with the same colors as before.
Any Suggs?

2.It looks like there are several video "modes". Is this the scheme?
ST low/st med/ st Hi with 3 video modes each? (4/16/256 colors)
When I go to ST HI, then switch to 16 colors, it looks like TT med res.
Just trying to understand this bird!

3. When I attach my NEC Multi sync to the Falcon, I get the full screen, while on my
TT...I get 2 inches of margin on each side. Is this because of the
falcons extra video displays? It sure would be nice to have all this
territory on my TT!

Well....thats it for now...any suggs would be helpfull!

Thanx

TIM

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

1461. Re: PRO 24

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7897osssk2@news.ncal.verio.com>
Source record: 85823

On 21 Jan 1999 22:46:42 , Pascal wrote:
>Hi !
>I have a 1040 ST and would like to have PRO 24 version 3 on a floppy
>disk.
>How is this possible to downlaod this from the net and have it on an
>atari-formatted floppy disk ?
>
>thanx
>
>pascal granjon
>
>.
hate to say this BUT..I believe PRO 24 is a Dongle program, much
like Cubase. So even if you had the disc, you still need the
Dongle...OH WELL...deep subject.

There is a program that was 24,s little brother called
"12" which is very similear to pro 24..but only 12 tracks.

B&C Computer visions has it for only $10.00 I believe.

http://www.myatari.com

Hope this helps!

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

1462. HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <789etq$c8m$1@nnrp1.dejanews.com>
Source record: 85824

I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
Does anybody know of a GEM-program that can import these files? Or even
better, can somebody do it for me? :-)

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1463. Re: register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <789af9$i8k$1@news5.svr.pol.co.uk>
Source record: 85825

On 20 Jan 1999 22:49:10 , William Robinson wrote:
> Wanting to register Everest and Freedom, Joe Conner is
> not at the email address in Freedom docs,
jconnor@cix.co.uk it is and always has been.

> updates not available at the given site.
Joe only has the latest English versions on his site, if you want the very latest ones then you'll have to visit the respective author's web sites.

The ftp site linked to his page is definitely correct.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1464. Re: ST IDE Card?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A83395.D7900257@directprovider.REMOVETHECAPITALS.net>
Source record: 85826

Jim Cox a ï¿½crit :
>
> I saw a posting here about an IDE Card for the ST. Unforturnately I
> didn't save the message and can't remember the URL for the site. I
> believe that the designer of the
> board is in New Zealand.
>
> If somebody does know of this site, could you please let me know by
> responding privately. Thanks!
>
> Jim Cox

It's in the Quick FAQ : http://quickfaq.atari.org

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1465. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A83733.C29F19F7@directprovider.REMOVETHECAPITALS.net>
Source record: 85827

Jeff Jewell a ï¿½crit :
>
> Not sure if Galen got my original message or just the message I was quoted in.
> He may have me kill-filed by now...
>
> ekaljumagi@my-dejanews.com wrote:
>
> > I thought I saw a 3.1. I KNOW that I've seen 6.0.8 in operation, and that
> > should be freely available.
>
> Where should I look for this? And better yet, is there a resource for the
> actual installation? As I mentioned in my original message, I've got the
> 6.0.4or5 System Disks, but could never get them to install properly.

You might wa

>
> > > > I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> > > > but it's the one with the rf modulator.
> >
> > Your cheapest solution would be to buy another 520STFM. They can be had for
> > under $40 US (often less). There are rf modulator convertors, but they cost
> > more than STs.
>
> The actual question was more about alternative operating systems, and if any
> would run on a stock 1040STfm; the big 520 got mentioned because it was
> coincidental that my 2.5meg machine is also my only machine that will connect
> directly to a tv.
>

As far as the Spectre GCR goes, it' is usally considered as equivalent
to a Mac Plus, therefore you might want to search for some classic mac
web pages. There are some around, and there are some die-hard 512K Mac
users out there that will probably be more knowledgeable on System 6
resource that most people on here.

> > Your most enjoyable solution would be to purchase a used TT
> > or Falcon -- lots of options there.
>
> My original message in this thread was my first post here since I got textually
> smacked down for suggesting this newsgroup is of little use to users of actual
> STs. I made sure to phrase the message to indicate I was interested in seeing
> what I could do with the real STs I already have. Galen responds by suggesting
> I buy a TT. While this might very well have resulted from him not seeing my
> original post, I do find it a pretty standard example of how the ST newsgroup

> generally considers STs to be the retarded cousins of the TOS machines that have
> taken over here.

I must agree with you here. In your original message you stated that you
already had 3 machines. I see no reason to buy another one. You must
use each machine for what it does best. As I suggested:
- Connect the STFM to the TV for games
- Setup the Mega 2 for your OS exploration
- If possible, put the 520's RAM board into the STF for music
- If not, then just use the Mega for music too, and keep the STF as a
backup machine.

> If you just want to tell me how much better your TT/Falcon/Milan/MagiCPC setup
> is than my STs, I guess that's spiffy for you. But it's not exactly the help I
> was looking for.

I think you misuderstood his comment. It's true that a faster machine is
much more pleasant to use, and in most cases, cheaper than upgrading a
520STF for example. However, in your case what you have is certainly
enough.

>
> Jeff

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1466. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A83A6E.ECFFE137@directprovider.REMOVETHECAPITALS.net>
Source record: 85828

Jeff Jewell a ï¿½crit :
>
> Nicholas Bales wrote:
>
> > > I hate using my "biggest" ST, the 2.5 meg 520STfm, as the game machine,
> > > but it's the one with the rf modulator. Will a stock 1040STf even run
> > > MiNT and MiNTnet, and that stuff?
> >
> > Yes, but it'll be tight. It's tight even on my 4Mb Falcon. Why not rip
> > out the RAM extension from the 520 and stick it in the 1040.
> >
> > Or put the 1040 in a box as a backup MIDI machine, and daisy chain the
> > megafile to the Mega2 up there. You can do your OS stuff on the Mega.
>
> Tell me more about "tight." What can you do in 4Mb that you can't do in
> 2.5Mb, or in 2.5Mb that breaks in 1Mb?

Well, the main point of a modern OS is multitasking, and since virtual
memory is impossible on an ST, then you only end up with enough room for
one program.

For example, MiNT is small. But if you want to multitask you have to run
another AES (AES4.1 or N.AES), plus some extra stuff (network
extensions, NVDI, a better desktop...). All this will easily end up
taking 1 or 2 Mbs. On a 2.5Mb machine, you'll be left with just enough
RAM to run one major app. On my 4Mb falcon I'm left with approx 1.5Mb
once everything is loaded.

MagiC might be better on this standpoint, I don't know.

>
> Is there a net resource that compares OSes on different memory size machines?

Not that I know of.

> I've also got a MultiTOS disk, I don't see many references to that (did it
> become N.AES?).

MultiTos is actually and old version of MiNT + AES4.1 (I think) from
Atari.

> Thanks for your help,
> Jeff

Nick
--
||| Nicholas Bales, Toulouse, France

```
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1467. Re: Pacifist.ini

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A83BD3.98C8217E@directprovider.REMOVETHECAPITALS.net>
Source record: 85829

Lewis Simcox a ï¿½crit :
>
> Thanks Nick
>
> Making such a set of short cuts was just what I was trying to do.
> Must have missed something, but whatever I do W95 tells me it cant
> find file. I have the following in the command line:
>
> C:\ATARI\PCST048\PACIFIST.EXE/ ini winter.ini

The exact command line should be:

"C:\ATARI\PCST048\PACIFIST.EXE /ini winter.ini"

note: space-slash-ini, not slash-space-ini

>
> [Just before sending----- got something nearly going by editing some
> space separtors, but I go a virus testing box coming up which said no
> virus in memory and the froze screen with the scroll lock lamp
> flashing!]
>

That should be right. Try again with another disk.st file or another tos
image. It sounds like the .ST file is incompatible with the TOS image
you're using. Some games just won't go anyway, whatever you do.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1468. Re: PRO 24

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A83C36.8A0F36F7@directprovider.REMOVETHECAPITALS.net>
Source record: 85830

Pascal a ï¿½crit :
>
> Hi !
> I have a 1040 ST and would like to have PRO 24 version 3 on a floppy
> disk.
> How is this possible to downlaod this from the net and have it on an
> atari-formatted floppy disk ?
>

Pro24 is commercial. It cannot be downloaded from the net. You can buy
it for 300FF from ACS Productions in Paris.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1469. Re: 520ST compatibility w/ other Atari Computers ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A84044.7C3B6D78@directprovider.REMOVETHECAPITALS.net>
Source record: 85831

AMSAA a ï¿½crit :
>
> I have 2 malfunctioning 520ST computers and several functioning disk drives and
> 12" mono & color monitors. I would like to continue using the ST software that
> I own (mostly games). What newer Atari computers (TT, ST2, Falcon, etc) are
> compatible with the ST software ? What about compatibility with the monitors
> and disk drives ?
>

Compatibility is not a black or white thing. All Atari 16/32 bit
machines are compatible to some extent, but they all have there own
specific hardware and software.

This means that most of your ST software will probably work on newer
hardware, but some will not. Most games will have trouble running on a
TT or Falcon, but most GEM software will run perfectly well. It's
difficult to be more specific since you didn't give any example of the
software you're using.

An STE or Mega ST/STE are exactly like an ST as far as the monitor, the
video modes or external disk drive go.

Both the TT and Falcon can run with the ST Monitor. A mono monitor will
only display 640x400, whatever you connect to it. The colour monitor can
do 320x200 or 640x200 only with whatever colour depths are available on
the newer machine.

The Falcon needs an adapter to run on any kind of monitor, and can run
in interlaced mode on an Atari colour monitor but is best on a VGA.

The TT has a disk drive port, but the Falcon hasn't. You don't really
need one with these machines when you have hard drive anyway.

> Ken Steiner
>
> Please e-mail me at: steiner@arl.mil

Argh! Please read the newsgroups you post to!

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1470. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A84316.CFF83C90@directprovider.REMOVETHECAPITALS.net>
Source record: 85832

joska@nuts.edu a ï¿½crit :
>
> I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
> Does anybody know of a GEM-program that can import these files? Or even
> better, can somebody do it for me? :-)
>

I don't know of a GEM program that can do that. Paint Shop Pro on
Windows can read HPGL. Send them to me if you want me to have try.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1471. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Guido Vollbeding <guivol@labsoft.de>
Message-ID: <36A84731.96D1E1A7@labsoft.de>
Source record: 85833

Tom Lane wrote:
>
> louis@holleman.demon.nl (Louis) writes:
> > sounds pretty much what I figured... since Jpegtran and djpeg.ttp from the
> > 6 package both complained about them...
> > They were (IIRC) UU-encoded files from one of the binaries groups. I could
> > load them into 1stGuide OK.
>
> Hmm. 1stGuide uses the same IJG decoder that's in jpegtran and djpeg.

Hmm, well, actually it is based on it, with several adaptions.

> It might be that 1stGuide is simply ignoring the error that the IJG
> decoder is reporting...

One of the recent adaptions was to ignore errors in the marker handling
after decoding some data, especially at the end. But this was only a
matter of the surrounding application code, not the IJG library itself.
I noticed that even Netscape Navigator displayed the partially corrupted
file, due to smart error handling code.

Improving the behaviour for corrupted or truncated files was a major
concern for me while working on the JPEG handling in 1stGuide (see the
changes section in the README file). Recent IJG releases come close
to that feature ;-).

Regards,
Guido

1472. Re: Help: Anyone know of a DOS/Windows Util to read ST 720 disks?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36A85D9F.772D7AF5@directprovider.REMOVETHECAPITALS.net>
Source record: 85834

John Thornley a ï¿½crit :

> Help: Anyone know of a DOS/Windows Util to read ST 720 disks?

Have you looked at the Quick FAQ, yet ?.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1473. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <789s0h$m9c$1@nnrp1.dejanews.com>
Source record: 85835

In article <36A84316.CFF83C90@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> > I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
> > Does anybody know of a GEM-program that can import these files? Or even
> > better, can somebody do it for me? :-)
>
> I don't know of a GEM program that can do that. Paint Shop Pro on
> Windows can read HPGL. Send them to me if you want me to have try.

In the long run it's probably easier for everyone if I install psp on my own
PC ;-) Thanks for the tip!

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1474. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <789s7fmcm1@nnrp1.dejanews.com>
Source record: 85836

In article <36A84731.96D1E1A7@labsoft.de>,
Guido Vollbeding <guivol@labsoft.de> wrote:

> > It might be that 1stGuide is simply ignoring the error that the IJG
> > decoder is reporting...
>
> One of the recent adaptions was to ignore errors in the marker handling
> after decoding some data, especially at the end. But this was only a
> matter of the surrounding application code, not the IJG library itself.
> I noticed that even Netscape Navigator displayed the partially corrupted
> file, due to smart error handling code.
>
> Improving the behaviour for corrupted or truncated files was a major
> concern for me while working on the JPEG handling in 1stGuide (see the

So you're still supporting 1stGuide? It has (or atleast *had*, it's atleast
six months since I downloaded it) lots of problems with long filenames and
doesn't understand quoting, which cripples it seriously on my setup (MinixFS
and VFAT everywhere).

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1475. Re: Returning ST user looking for suggestions

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <789tme$nn8$1@nnrp1.dejanews.com>
Source record: 85837

In article <36A83A6E.ECFFE137@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> For example, MiNT is small. But if you want to multitask you have to run
> another AES (AES4.1 or N.AES), plus some extra stuff (network
> extensions, NVDI, a better desktop...). All this will easily end up
> taking 1 or 2 Mbs. On a 2.5Mb machine, you'll be left with just enough
> RAM to run one major app. On my 4Mb falcon I'm left with approx 1.5Mb
> once everything is loaded.
>
> MagiC might be better on this standpoint, I don't know.

You'll save about 300-500Kb with a plain MagiC-installation, mainly because MagiCdesk is so compact (and rather limited compared to Thing and Jinnee). With MiNT/N.AES you don't have a choice since N.AES doesn't have a built-in, compact desktop. Ofcourse, you can load/unload Thing whenever you want, but this isn't very practical, and will most likely cause memory-fragmentation and make things worse.

But let's not forget the third option - Geneva. IMHO this is by far the best choice for the smallest machines, simply because it's comprehensive, very compatible, compact and fast. And you can revert back to the desktop, do whatever you want and restart Geneva again without having to reboot.

Geneva doesn't have a built-in desktop either, but it has tools that makes it very usable even without one (in fact I used Geneva 004 demo without a desktop on my Falcon for almost six months...). And IIRC the latest version of Teradesk works OK under Geneva. NVDI (minimal installation), Geneva and Teradesk should leave atleast 1.5Mb free on a 2.5Mb machine, more than enough to do useful things IMO.

> > I've also got a MultiTOS disk, I don't see many references to that (did it
> > become N.AES?).

See 'http://www-atari.nvg.ntnu.no/n.aes/' for more info on N.AES.

> MultiTos is actually and old version of MiNT + AES4.1 (I think) from
> Atari.

AES 4.0. 4.1 was never officially released, but you can find a beta on most ftp-sites (and in KEMD, look at http://users.leading.net/~kellis/). It's a huge improvement from the official MultiTOS, a lot faster and more stable.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1476. Re: Ataricentral.com

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: webmaster@multimedia1.com
Message-ID: <789v13ooh1@nnrp1.dejanews.com>
Source record: 85838

In article <369ba860.150112716@news.snip.net>,
mhop@snip.net wrote:
> On Sun, 10 Jan 1999 23:16:29 GMT, p_s_g@my-dejanews.com wrote:
>
> >In article <Pine.BSI.4.05L.9901092244310.21940-100000@moose.erie.net>,
> > Dennis McGuire <sagedm@erie.net> wrote:
>
> >Ataricentral.com will most likely be seperated from atari.net. The message
> >boards as well as other free Atari-related services will probably be located
> >at atari.net, while we plan to develop ataricentral.com as a more commercial
> >site featuring a full range of Atari products.
>
> This sounds really, really cool. I'll have to check out mulimedia's
> page. Was it really http://www.multimedial.com ?

Ahh no... maybe I mistyped it. That's a number 1 on the end... not an "el".

http://www.multimedia1.com

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1477. Ataricentral.com/Atari.net progress update

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: webmaster@multimedia1.com
Message-ID: <78a0d0$pt7$1@nnrp1.dejanews.com>
Source record: 85839

For those of you who used to frequent these sites under the ownership of Toad computers and want to know when they'll be back, here's the scoop. We're just about ready to go back online...but the transfer of domain ownership through InterNIC has been rather sluggish to say the least... They seem to be really bogged down. It's mostly up to them at this point.

Also... I had posted about our plans for these sites... which have changed just a bit. Ataricentral will retain the message forums for general Atari messages (including ST, Falcon, GEM, etc.), as well as Jaguar, and maybe add more based on the interest level and suggestions of visitors. It will not be commercialized in the sense that Atari products will be sold directly through the site... but we will provide references to Atari resources, including a strictly Atari search engine and some advertising on the main section pages (no commercial advertising will infect the message posts themselves). There will be some other nice surprises as well.

We also have some interesting ideas for Atari.net... but that will become a seperate site to go online some time after Ataricentral does.

Anyway... that's the latest. We will post an announcement when the site is officially back up. Hope you all stop by and get reacquainted :)

Paul Gutches, webmaster
Multimedia 1.0
http://www.multimedia1.com
Ataricentral.com
http://www.ataricentral.com

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1478. FS (USA): Multisync monitor - $55 + actual shipping

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: lmcclure@aristotle.net
Message-ID: <MPG.11122fe0f02b67a5989687@news.aristotle.net>
Source record: 85840

I have for sale an AT&T 329-M multisync for $55 + shipping.

This monitor is apparently a rebadged NEC Multisync II (looks the same outside, and uses the same components inside). Great for ST's or a Falcon where you need access to both 15.75Khz and VGA scan rate modes on the same monitor.

For more information and pictures of the monitor, visit:
http://members.delphi.com/lmcclure/sale/index.html

==========
lmcclure@aristotle.net

1479. FS: Atari ST Software (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36A87D78.7FA866F5@usa.net>
Source record: 85841
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have the following software up for sale. As I don't really know the going rate, make an offer for anything you're interested in, and I'll get back to you.

Games:

Microprose Formula 1 Grand Prix
Super Grid Runner
Pipe Mania
Skweek
Trivial Pursuit: A New Beginning
Rick Dangerous
Conflict
Kick Off & Extra Time
Leaderboard
Populous
Populous II (1Mb)
Utopia & Utopia: New Worlds (Double Pack)
Steel Empire
9 Lives
Stunt Car Racer
Cannon Fodder
Virtual Reality Vol. 1 (Compilation: Starglider 2,
Carrier Command,
Midwinter,
International Soccer Challenge, Stunt Car Racer)
Action Service (No Box)
Championship Water-Ski Challenge (No Box)
Final Fight (No box / instructions)
Konix/Codemasters Compilation: Mig 29,
Treasure Island Dizzy,
Pro Tennis,
BMX Simulator
Operation Stealth (No Box)
Powerdrome (No Box)

Applications:

Canvas (Art Package)
GFA Basic 2 (BASIC Interpreter and Compiler)
Diamond Back II (Backup tool)
Lattice C 5.52

Thanks.

--
AG

Alan Gauton +
335 Montford Avenue, +
Rutherglen, + E-Mail agauton@usa.net
Glasgow G73 2EF. + http://www.spd.eee.strath.ac.uk/users/ag

1480. Emagic Creator or Notator SL manual part 1 wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: coil1@my-dejanews.com
Message-ID: <78a2v2sdl1@nnrp1.dejanews.com>
Source record: 85842

I have Notator SL version 3.21 from Emagic with the dongle, disk, and the manual part 2. Unfortunately, however, I've lost manual part 1 which is basically the manual for Creator. Does anyone have an extra copy of this by any chance they'd be willing to sell? Or does anyone know where I can still obtain an extra copy ? I've already tried emailing Emagic but they didn't even reply me back. I am not sure if they support Notator any longer. Any help will be very appreciated.

tkk@sunset.net

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1481. Re: CAF HELP

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36A8D608.257C@lal.in2p3.fr>
Source record: 85843

hello
thanks a lot.
I'm going to try this week end,with your 2) answer .
I don't understand your 1) answer.
Your web home page is very interesting, about troubleshouting
I'll ask you the next week.
best regards RJ

1482. FS:Jam 8,FDI,for cubase audio,falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-22 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <36A80F4C.A3913976@ns.sympatico.ca>
Source record: 85844

```
$100 us. each!
thanks
dick
```

1483. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78cl45jqp3@news8.svr.pol.co.uk>
Source record: 85695

On 21 Jan 1999 19:20:26 , Martin "Nightowl" Byttebier wrote:
>on Thu 21-01-99 15:22 Michael and Nicole Freeman wrote:

[...]

>>Strange. I've used the STiNG version of aFTP for a while now and I've
>>never had it crash, not with downloading, uploading, browsing through
>>sites or anything. Perhaps it is conflicting with something in your
>>setup?
>
>
>For all those who has troubles with aFTP, try the latest version. The
>friend of mine who reported his uploading problems just told me that with
>the latest version all his troubles are gone.

Hmm, I've had some success today - it looks like it's dependant upon which ISP I call. I'd been trying to upload to the "other" site, this had failed despite the right passwords etc - there's more to this than meets the eye.

Any hints or tips please?

Is there anything that I've overlooked in the configs, what of this "passive mode" and is it the same as the PASV command that I've seen in the log file?

>As usual you can find the latest version at the Belgian ftp-site

Thanks for taking the time to keep all this going Martin! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1484. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78cl47jqp4@news8.svr.pol.co.uk>
Source record: 85696

On 21 Jan 1999 19:24:44 , Louis wrote:
>on Thu 21-01-99 14:00 Derryck Croker wrote:
>
>>Very strange - but at least I know not to spend too much time tracking down
>>a non existant problem with my setup. Although Louis reports that it works
>>fine for him - looks like it's another one of "those things"...
>>
>
>Actually, I can upload fine... that's to my own webpage. The only problem
>I have is after the upload I don't get the directory displayed again...

Auto refresh in the "Global..." settings box?

>This happened with Newsie as well, so I gather it's not the FTP-program's
>problem but one on my ISP. It also means that in case I need to renew 5
>files, I have to connect and disconnect 5 times (never tried it by sending
>5 files in one go with both programs...)

aFTP will (or should!!) do this with a simple rubberband selection, the next
release of NEWSie is slated to allow the same thing.

Wouldn't like to have to ring the ISP to upload the next file, the phone
bill would soon become astronomical!

>changes in my autofolder, some programs run in different order than
>before: MagiC has become more instable than before now! I really gotta
>sort out what was the perfect running order for MagiC to be "rocksolid"

I got Xboot to display the actual running order and I took a screendump of
it! :-)) Now well out of date tho'...

>again... I noticed that sometimes a PRG is renamed PRX and at the same
>time the physical place in the autofolder changes as well... Someone able
>to explain this????

I noticed quite a change soon after I installed NVDI, I wasn't best pleased!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1485. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78cl48jqp5@news8.svr.pol.co.uk>
Source record: 85697

On 21 Jan 1999 21:18:13 , "John Whalley" wrote:
>Louis <louis@holleman.demon.nl> wrote in article

[...]

>> again... I noticed that sometimes a PRG is renamed PRX and at the same
>> time the physical place in the autofolder changes as well... Someone able

>However, you can dictate the order of AUTO programs much more easily in
>MagiC by using an AUTOEXEC.BAT file. This is just a text file list of the

I assume that you have to move those auto folder progs to another folder and
point to it with that batch file? Can you have a line like path=C:\system\
at the top of that file or do you have to assign a pathname to each app?

Otherwise I can see mucho confusion! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1486. Atari Software For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <78cles$op2$4@mendelevium.btinternet.com>
Source record: 85698
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

John Thackeray
Trading Post
Victoria Road
Shifnal
Shropshire TF11 8AF
U.K.
Tel/Fax +44+(0)1952 462135
http://www.btwebworld.com/tradingpost

1487. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <78cq1bnqc1@rubens.telebyte.nl>
Source record: 85699

On 21 Jan 1999 21:49:28 , "Pera Putnik" wrote:
>
>Nicholas Bales wrote in message
><36A6E733.61B59ACA@directprovider.REMOVETHECAPITALS.net>...
>>
>>A bit expensive, when there are freeware emulators out there.
>>
>
>
> Check price at http://www.emulators.com .
> Gemulator is still the best Atari emulator for PC, and it is worth pay for
>it.
>And it is fastest. On my K6 350MHz, it runs 15-20 times faster than Atari ST
>!
I still use an old but real Atari ST. I use it a lot for MIDI
software. Can I use MIDI software on a PC with Gemulator? I don't mean
heavy stuff like Cubase Audio or Logic. If I ever switch to PC/Windows
I will probably get a native PC version of one of these programs.
But I would like to use smaller programs like synth editors. If
possible. Is MIDI supported?
****
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
****

1488. Tower power supply ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36a9ed4e4299c3@ping.be>
Source record: 85700

I know this is not the right place to ask such a technical question
but, no luck I can nomore get access to st.tech group ...

I'm puting a TT inside a tower for a friend and we have the bad
surprise to see that new power supply models contained inside tower
kits do now use a double rows 12 pins connector rather than the old double
6 pins connector which was just a matter of carefully inserting it in the
place of the genuine TT power supply (which is 12 pins in 1 row ...)

After having mesured each wire a technician came to the conclusion
that it was possible to find the "old" corresponding wires to feed the
TT ... so we made it and the TT refuses to start ....
Of course with its genuine power supply it works perfectly ...

Does anyone have any idea if the voltage outputs are always compatible
with previous PC power supply units ? (excepting they did add the
new 3.3 volts ...) ????

Or perhaps will we have to find one "old" model ...

Thanks for any answer here or by email

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1489. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36a9ed4e4299c2@ping.be>
Source record: 85701

on Sat 23-01-99 14:08 Derryck Croker wrote:

>I got Xboot to display the actual running order and I took a screendump of
>it! :-))

We have exactly the same idea, I showed that to martin a few days ago
...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1490. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Vamq2.5864$ci7.8205@198.235.216.4>
Source record: 85702

On 22 Jan 1999 15:37:06, "Tom Rosso" wrote:

>Can I copy files from PC to ST?

Your PC software won't run on an ST, but files are interchangeable in many cases. What you want to do is download Atari software onto you PC then copy the files to disk and stick in your ST.

Have fun.

1491. Re: ATARI ST JET FLIGHT SIM COLOR - MONO no

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Zamq2.5865$ci7.8205@198.235.216.4>
Source record: 85703

On 23 Jan 1999 04:13:50, Lew Jenkins wrote:
>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59451418

Your going to unload each individual piece of software on EBAY and announce
each and every piece here in separate posts?

First I would have made a bundle.
Second if wanting to sell individually I would make one POST with all the
ebay listings for each piece.

I hope you do this for my humble convience.
See you in the kill file.

>--
>.

1492. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a9e7c08204c001@holleman.demon.nl>
Source record: 85704

on Sat 23-01-99 14:08 Derryck Croker wrote:

>On 21 Jan 1999 19:24:44 , Louis wrote:
>>
>>Actually, I can upload fine... that's to my own webpage. The only problem
>>I have is after the upload I don't get the directory displayed again...
>
>Auto refresh in the "Global..." settings box?

Derryck,

maybe, just maybe. This problem exists since I hooked up to Demon. Before
I used Newsie for FTP-ing, now aFTP. After one file has been sent, the dir
won't come in again. It just hangs there.
>
>>This happened with Newsie as well, so I gather it's not the FTP-program's
>>problem but one on my ISP. It also means that in case I need to renew 5
>>files, I have to connect and disconnect 5 times (never tried it by sending
>>5 files in one go with both programs...)
>
>aFTP will (or should!!) do this with a simple rubberband selection, the next
>release of NEWSie is slated to allow the same thing.
>
>Wouldn't like to have to ring the ISP to upload the next file, the phone
>bill would soon become astronomical!

It's not that difficult: send a file, wait till the transfer has stopped,
kick out aFTP using the "kill" option, start up again and connect again.
OK, you're losing some time, but not for a complete hookup. Have to try it
with more files in one go; which wasn't possible using Newsie.
>
>>changes in my autofolder, some programs run in different order than
>>before: MagiC has become more instable than before now! I really gotta
>>sort out what was the perfect running order for MagiC to be "rocksolid"
>
>I got Xboot to display the actual running order and I took a screendump of
>it! :-)) Now well out of date tho'...
>
>>again... I noticed that sometimes a PRG is renamed PRX and at the same
>>time the physical place in the autofolder changes as well... Someone able
>>to explain this????
>
>I noticed quite a change soon after I installed NVDI, I wasn't best pleased!
>
Actually, I've written it down somewhere too. Gotta take a look. But since

the last Mintversion was installed, the running order changed slightly (I can notice from my boot-sequence) and somewhere this causes MagiC to hang for no reason at all at times. It used to be ROCKSOLID!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1493. Re: Tower power supply ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78csqg$2nf$1@snipp.uninett.no>
Source record: 85705

Jo Vandeweghe <dipching@ping.be> wrote:

> I'm puting a TT inside a tower for a friend and we have the bad
> surprise to see that new power supply models contained inside tower
> kits do now use a double rows 12 pins connector rather than the old double
> 6 pins connector which was just a matter of carefully inserting it in the
> place of the genuine TT power supply (which is 12 pins in 1 row ...)

Sounds like a ATX-case. AT-cases/PSUs are more suitable for
convertions, but are harder to find nowadays.

> After having mesured each wire a technician came to the conclusion
> that it was possible to find the "old" corresponding wires to feed the
> TT ... so we made it and the TT refuses to start ....
> Of course with its genuine power supply it works perfectly ...

ATX-powersupplies can be software-controlled (automatic power-off in
Win98), and I believe that you must connect one or two of it's pins to
either ground or +5v to get it to work with non-ATX motherboards. I
don't have any detailed information here, but a quick search on Alta
Vista should do it.

The easiest solution is probably to swap the ATX-powersupply for a
normal AT-PSU.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1494. Atari Online Chat

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36AA0E3E.6D5@geocities.com>
Source record: 85706

Just wanted to invite all on this list to the online chat that is going on at:

http://www.atariusers.com/chat

(Or if you want yo see our site first with articles, discussions areas, and then from there click on CHAT...

http://www.atariusers.com/aunt

The chat area is accessable with CAB (Atari ST net browser) Netscape 2.0 and above as well as many other current web browsers.

Topics:
Atari video systems, 8-bit, ST and beyond...

Hope to see all of you there tonight (Saturday night) at 8pm CST!

1495. Re: FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAXHFHCVUP@data.rhein-main.de>
Source record: 85707

In <78aquvrdm1@readme.online.no> enbordal@online.no wrote:

>I have just put away my St from 1986 and have bought a Falcon.
>It works very vell, but it is quite slow for starting up my "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact with the HD and so it lasts 55 seconds before it is starting again after have gone through maxboot!
>(My ST just used a few seconds!)
>Is it necessary that my Falcon is searching around for a disk or a HD for so long time?
>And what can I do to solve the problem?
>I will be glad for any help!

Use BOOTKONF.PRG, set ram test to 5 Sec. (default 35 ~~)

Witch HD driver do you use?
You falcon doasn't have a internal IDE harddrive?

(If yes, they need a long time to boot from disk or scsi)

Need's a patch to eliminate the IDE wait..

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1496. Re: Atari OS Software for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAXHFHCYUP@data.rhein-main.de>
Source record: 85708
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <78aj37boq1@nnrp1.dejanews.com> maurice0515@my-dejanews.com wrote:

>I am looking for tos or Os software that came with the falcon 030. If anyone
>has the software pleae let me know. Also i am want to upgrade 60Meg hd to
>540HD is this possible and can anyone help me?

Falcon OS is a ROM Chip. Releases from 4.01 -> 4.04 (latest)
Why do you need the OS?

Falcon contain a IDE Harddrive
You can replace the old smal device with other IDE devices
from xx up to xx *GB*

Same interface, same device driver.
TOS handle partitions with the bigest size of 1Gb.
(That's - N O T - the device size!!!)

If you take a 8Gb device you got 8 partitions, 1GB each.., as example

Enough space for ye a r s ....
(Same with 2.1Gb devices, 540MB device..)

Selling my 2.5" 540Meg device for 140 DM (without p&p)
(I replace it with new toshiba 2.1 Gb MAT for ~300 DM)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1497. NEWsie.92 TEST

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <U6oq2.5889$ci7.8228@198.235.216.4>
Source record: 85709

This is a TEST of NEWsie.92 with TOS 1.0 520ST.

So far so Good.

1498. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Tom Rosso <tommy@cache.net>
Message-ID: <GFoq2.133$Ut.8656@news.siscom.net>
Source record: 85710

That's it, eh? I have an 8-bit and the process was much more complicated. I needed a conversion program, a compatable 5 1/4 drive on the PC end, and a little magic pixie dust. I never actually got it to work and ended up building a SIO2PC cable, but that's another story and shall be told in another newsgroup.

Brian Van Tilborg wrote in message ...
>On 22 Jan 1999 15:37:06, "Tom Rosso" wrote:
>
>>Can I copy files from PC to ST?
>
>Your PC software won't run on an ST, but files are interchangeable in many
>cases. What you want to do is download Atari software onto you PC then copy
>the files to disk and stick in your ST.
>
>Have fun.

1499. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36aa1a2c1144800@ping.be>
Source record: 85711

on Sat 23-01-99 16:30 Jo Vandeweghe wrote:

>on Sat 23-01-99 14:08 Derryck Croker wrote:
>
>>I got Xboot to display the actual running order and I took a screendump of
>>it! :-))
>
>We have exactly the same idea, I showed that to martin a few days ago

Yes, you showed me that but at that time my head wasn't very clear as
you'll remember. It was really a bad day (lost a whole partition with some
important things on it). Anyway instead of making a screendump you can use
some system info progs instead. For instance Shau'ri and Profile 2.22.

These programs creates a very neat list.

The homepages of these programs can be found in the UTSI pages (see my
sign off for the URL) Just follow utility/divers link
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1500. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <78d7hsqun1@roch.zetnet.co.uk>
Source record: 85712

On 22 Jan 1999 14:31:37 , "Wile E. Coyote" wrote:

>> I just received word that Bearboard BBS in Rotterdam, Holland is closing
>> down after 12 years...
>
>Canceled :-) He is getting some help to maintain the bbs.. With some
>restrictions the bbs keeps running.

Great news! It's a very comprehensive BBS.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

1501. Opps

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Hal <hal@anha.demon.co.uk>
Message-ID: <917119402.11287.0.nnrp-05.c1ed85b0@news.demon.co.uk>
Source record: 85713

SORRY!

i sincerely apologise, I was just a bit frustrated and stressed out , because i spent ages
trying to find the game on the net.

Am Sorry, (and i'm not just saying this because i want the game!)

Also, when i read the reply to my message , i got a bit enraged. And i didn't realise the guy who replyed was who he is.

So i yet again Say

SORRY!

People may still cuss me in days to come, but i'll take it and not get so MAD,

I've learnt my lesson!

1502. Re: DOES ANYBODY HAVE THIS ROM?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Hal <hal@anha.demon.co.uk>
Message-ID: <917119655.11415.0.nnrp-05.c1ed85b0@news.demon.co.uk>
Source record: 85714

Steve Stupple wrote in message ...
>In article <36A69533.68829E4F@email.unc.edu>, Jeff Brubaker
><jtb@email.unc.edu> writes
>>Hal wrote:
>>>
>>> >> Sorry, Mister Smart Arse.
>
>Mister Arse indeed!!! Mr Bales is only trying to help, if it wasn't for
>his Quick FAQ many Atari user's would be pulling their hair out!
>
>I also presume that English is his SECOND language, I wonder how you
>would fair using his NATIVE language.
>
>>> >>
>>> >> i'll rephrase it.
>>> >>
>>> >> Does any body have the game Oblitator, so i can play it
on a
>>> >> emulator? ie Pacifist
>>> >>
>>> >> ANY BETTER!!
>
>An improvement, if you send a nice polite email to me I might let you
>know if/when I come across a copy (An original copy .
>>> >
>>> >Why not go out and buy it ?
>>> >
>>> >Nick
>>>
>>> Because, i just want revive old memories, and see how shit it probably
is,
>>> compared with games today.
>
>Some of the older games are a damn site better than a lot of the newer
>ones. I would say a good 75% of the games produced are all based around
>old games, with the graphics jazzed up a little. Or maybe they are put
>together with a CD sound track or two, some digi pictures/films and
>fancy graphics.
>
>Good graphics and sound bad game play!!!! Hey, I just described a demo!!
>>>
>>> And more to the point, i can't be bother to fork out momey for a game
i'll
>>> probably play once or twice and then delete it.

>
>In that case, why not look out for a playable demo of the game!! It
>sounds as if that's all you could do!
>>>
>>> SO I'LL SAY THIS ONE MORE TIME, DOES ANYBODY HAVE OBLITARATOR?
>>>
>>> IF YOU DON'T THEN STOP DISSING!!
>
>If no one has got it, then you can SHOUT as LOUD you want with no result
>except getting on people's nerves!
>>
>>
>>I think the answer is, no we don't have your damn game.
>>
>>Even still, I wouldn't call it shit just because it's old - new games
>>with better graphics and sound don't make them any more fun. I had a
>>thousand times more fun playing games when I was a kid then I do now,
>>mostly because games now are more concentrated on being eye-candy
>>instead of focusing on game play. People spend more time looking at the
>>game then playing it.
>>
>>Jeff
>
>Anyone remember Space Ace! Brilliant graphics, made an excellent demo (a
>commercial demo as well) but the game play:(Let me put is this way,
>Space Invaders on the ZX81 had more game play;)
>
>--
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
>Email: steve@steverosie.demon.co.uk
>Nick: Mocknbird Tel: 07971 742708
>ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********

SORRY!

i sincerely apologise, I was just a bit frustrated and stressed out ,
because i spent ages
trying to find the game on the net.

Am Sorry, (and i'm not just saying this because i want the game!)

Also, when i read the reply to my message , i got a bit enraged. And i
didn't realise the guy who replyed was who he is.

So i yet again Say

SORRY!

People may still cuss me in days to come, but i'll take it and not get so MAD,

I've learnt my lesson!

1503. Re: First Word to MS Word 97 document conve

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <78d9v7$5uk$1@reader3.wxs.nl>
Source record: 85715

On 22 Jan 1999 21:42:11 , "Roy Stead" wrote:
> I've managed to transfer all of my FW+ documents over to this PC's hard
> drive, but I'm finding it impossible to convert them to a format - any
> format - which MS Word 97 can read (other than saving them as plain ASCII,
> but I want to preserve the formatting, especially
> italics/bold/superscript/etc).

Hi Roy,

There are a couple of ways you can go. First it is important what
version of FW+ your docs are from. If it's from before version 4 it's
the easiest; Then you can use the folowing programs:
First there is a utility called FW2RTF, which converts FW+ docs to MS
Word readable .RTF files.
You could also try (the demo of) Papyrus it loads FW+ documents, and
then you can export it as .RTF or Word doc.

If your FWdocs are from version 4 or 5, then you can export them from
Wordplus itself as .RTF

FW2RTF you can find on some FTP-sites. Unfortunatly I don't know
which ones.
Papyrus demo you find at: http://www.rom-logicware.com/demo.htm , But
I don't know if the PC-version also loads FirstWord+ docs.

Bye,
Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1504. Re: Tower power supply ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36aa1e3cb9da0@ping.be>
Source record: 85716

on Sat 23-01-99 16:19 Jo Even Skarstein wrote:

>The easiest solution is probably to swap the ATX-powersupply for a
>normal AT-PSU.

Thank you Jo, we will exchange our ATX powersupply for a "good" old AT
...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1505. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <78dcaviev1@SOLAIR2.EUnet.yu>
Source record: 85717

Martin Tarenskeen wrote in message <78cq1bnqc1@rubens.telebyte.nl>...
>On 21 Jan 1999 21:49:28 , "Pera Putnik" wrote:
>>
>I still use an old but real Atari ST. I use it a lot for MIDI
>software. Can I use MIDI software on a PC with Gemulator? I don't mean
>heavy stuff like Cubase Audio or Logic. If I ever switch to PC/Windows
>I will probably get a native PC version of one of these programs.
>But I would like to use smaller programs like synth editors. If
>possible. Is MIDI supported?

MIDI is one of rare things, what are not supported in Gemulator. Reasons
are probably:
1: Missing MIDI connectors on PC-s.
2: Problems with timing in emulation

Maybe is better if you ask directly at emulators.com .
There is many MIDI software for PC, Cubase too, but programs are not
cheap.

Pera

1506. Can ICDTIME.PRG take y2k?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: gokmase@TAKE_away_THIShem1.passagen.se
Message-ID: <78de4khtb1@zingo.tninet.se>
Source record: 85718

Greetings Atarians!

I wonder if anyone knows whether or not the timesetter ICDTIME.PRG can handle y2k? I am already having trouble with something on my system (4Mb Ste) setting weird times and dates. Year often changes to 1992 for some strange reason.

Where to look for the soft/hardware causing the trouble?

Thanks,

Joakim

1507. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <78dh4tsib1@roch.zetnet.co.uk>
Source record: 85719

On 18 Jan 1999 21:57:24 , Bram van Kerkhof wrote:
>on Sun 17-01-99 23:32 Charles Stanley wrote:
>
>
<snip>
>There is a new bugfixed version (see below) Problems seems to solved
>now ;-)
>
>New at the Belgian ftp site: 193.190.205.13 :
>atari/incoming/utilities/sinf450.zip (Sys Info v4.50)
> /egale41d.tos (German version)
> /notes211.zip (desktop notes)
> /idea390e.zip (bugfixed English version

OK, I got the bug-fixed version; thank you very much for the atention
to the problem.

Now, then, can anyone help with the problem of missing characters
at the beginnig of lines. The screened and printed result is
stupliflying awful!

Charle.

1508. Re: First Word to MS Word 97 document c

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <78dguh$bh4$1@reader2.wxs.nl>
Source record: 85720

On 23 Jan 1999 20:03:51 , Karsten wrote:
> First there is a utility called FW2RTF, which converts FW+ docs to MS

Ooooooooppsss, I mean 1WP2RTF here ofcourse ;^)

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

1509. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36aa3afe86154771@holleman.demon.nl>
Source record: 85721

on Sat 23-01-99 19:22 Roger Cain wrote:

>On 22 Jan 1999 14:31:37 , "Wile E. Coyote" wrote:
>
>>> I just received word that Bearboard BBS in Rotterdam, Holland is closing
>>> down after 12 years...
>>
>>Canceled :-) He is getting some help to maintain the bbs.. With some
>>restrictions the bbs keeps running.
>
>Great news! It's a very comprehensive BBS.
>
>
Roger, I agree 100 percent.

The problem is, most users/points don't pay their donations any longer.
"We" had around 100 registered points plus several "registered users" some
years ago, but that's "had", unfortunately.

The sysop told me he's gonna disconnect all the non-payers or points that
don't collect their stuff within a few weeks... lemme gather: probably
leaves maybe 10 people to continue with Bearboard. I myself removed the
whole pointsoftware from my HD, since I connect to Ton by means of
voicephone and email, no need for bbs-connections any longer. But it's a
shame that the biggest Atari bbs ever in Holland (and surroundings) has to
close down because of the "support" from it's own users :-((I should
restate that: the non-support from it's own users).

One of the side-effects from Internet, I'm sure...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1510. aFTP (Re: a-mail looks promising!)

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36a9dfb06d0ca0@club-internet.fr>
Source record: 85722

Hello,

in article <78cl45jqp3@news8.svr.pol.co.uk>
Derryck Croker wrote on Sat 23-01-99 14:08 (GMT):

> Is there anything that I've overlooked in the configs, what of this "passive
> mode" and is it the same as the PASV command that I've seen in the log file?

Yes. This (PASV) mode should be the default, and the other one (PORT) an
option, on the server side, if I understand correctly the RFCs.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

1511. FS: Atari,Wico, & Epyx Joysticks for Ataris $5 and up

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-2301991634490001@gv3-190.oro.net>
Source record: 85723

```
Original Atari brand $5 each
Wico Command Control $10
Epyx "contoured to your hand style" $10 (great stick!!!)

Also have a wireless remote style that works on Atari, Sega, and
Nintendo. The infrared unit connects to the system and then the Joystick
can be used anywhere in the room. $25 plus freight.
```

1512. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36aa075420b59862@lvdi.net>
Source record: 85724

On Sat 23-01-99 03:50, Brian Van Tilborg scribbled:

>Since Installing this newer version of the ovl in CAB 1.5 it bombs.
>What is happening is it attempts to connect to the url then begins to download
>data, goes to drive A and crashes. With sting offline, CAB the new versions
>gives the (network offline message, very good feature:-), and goes to the cache
>on E:/ properly. With an older version of CAB ovl it also gets online properly
>and goes to the cache properly and no bombs?

You might have a corrupted copy. It works fine here.

Also, try Olivier Booklage's CAB.OVL, which is also very nice:

http://services.worldnet.net/vcf-com/sti_cli.htm
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

1513. Re: Tower power supply ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAXSACBGUP@data.rhein-main.de>
Source record: 85725

In <36a9ed4e4299c3@ping.be> Jo Vandeweghe wrote:

>I know this is not the right place to ask such a technical question
>but, no luck I can nomore get access to st.tech group ...

Here is the right place. (But .tech sounds better) :)

>I'm puting a TT inside a tower for a friend and we have the bad
>surprise to see that new power supply models contained inside tower
>kits do now use a double rows 12 pins connector rather than the old double
>6 pins connector which was just a matter of carefully inserting it in the
>place of the genuine TT power supply (which is 12 pins in 1 row ...)

Sounds you found a tower case with latest ATX psu..
I have the pinout, but i'm not sure if this psu work well with you TT.
(Not tested)

>After having mesured each wire a technician came to the conclusion
>that it was possible to find the "old" corresponding wires to feed the
>TT ... so we made it and the TT refuses to start ....
>Of course with its genuine power supply it works perfectly ...

Following table shows the pinout of J100:

Pin Description

1 PG (PowerGood)
2 +5 Volt
3 +12 Volt
4 -12 Volt (seriell!)
5 GND
6 GND
7 GND
8 GND
9 -5 Volt
10 +5 Volt Mainboard
11 +5 Volt Mainboard
12 +5 Volt Mainboard

Pin 1 suggest you have to find the right PG pin of your new psu.

The PG pin hold down the psu for x mSeconds, the psu need this
time to make the output stable, if not, some hardware works not correct.

(Think you have the same problem)

If you have a ATX psu, take the right pinout out of DOIT-Archives
(It's a picture, no ascII text, sorry)

>Does anyone have any idea if the voltage outputs are always compatible
>with previous PC power supply units ? (excepting they did add the
>new 3.3 volts ...) ????

Do not connect the 3.3V pin anywere! TT and any other Atari Hardware, doasn't use 3.3V !)
Otherways, take another (older) psu out of an old pc.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1514. Check out my Atari800 Emulation Page!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: netrunnr <netrunnr68@yahoo.com>
Message-ID: <36AABA6C.639E37E9@yahoo.com>
Source record: 85726
Cross-posted to: comp.sys.atari.8bit,alt.binaries.emulators,uk.games.misc,alt.games.video.classic,rec.games.video.atari,alt.games.mule,alt.games,comp.sys.atari.st,pdx.computing

http://homepages.infoseek.com/~mrnukem/index.html

Check out my Atari 800 Emulation Section Added Saturday Nite. More files
for Downloading will be added Sunday and Monday Jan 24th & 25th.

Thanks
netrunnr
http://homepages.infoseek.com/~mrnukem/index.html

1515. Internet Upgrades HELP PLEASE

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <0Aaq2.5752$ci7.8065@198.235.216.4>
Source record: 85770

In a nutshell, I am trying to update CAB OVL and NEWsie. My old setups work however now all my favorite sites seem to not allow me on. I cannot get to Milles WEB PAGE , it says forbidden? Has things changed this much in 6 months?

Anyways, upgrading NEWsie from .82 to .92 results in a lockup after selecting any menu. I only changed the prg and rsc files.

CAB I changed the ovl from 1.2704 to 1.2904. I have never used the cfg file before where does it go? Anyways, I put them both in the work path of CAB and the Module folder. Cab goes online and when receiving data, promptly crashes.

I was happy with 1.2704 however all the webpages seem to reject me now:-).

I have STing 1.08 and it is rock solid. I am trying to update one thing at a time. For the moment.

Signed 520ST TOS 1.0

Talk later.
Brian.

1516. EBay Auction: NeoDesk 3.01 $1.99 No reserve

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A93FB3.4F14D2C7@home.com>
Source record: 85771

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59427363
--

1517. Ebay Auction: ATARI ST BOOK TIPS - SECRETS MORE $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A940FC.97091E5C@home.com>
Source record: 85772

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59429983
--

1518. FS: Atari Portfolio & Accs.

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Flyer <lr172@bellsouth.net>
Message-ID: <Hkbq2.526$VB.746029@news4.mia>
Source record: 85773

FS: Atari Portfolio, Parallel Adapter & 128K memory card (Mint)

Both Portfolio & Parallel adapter have original boxes, Documents, Manuals, reference cards, Packaging & original store receipts.

-128k memory card is in original case.

The unit, adapter & card are in perfect shape.

If you are looking for the perfect portfolio package, this is it!

E-mail offers to: LR172@bellsouth.net

1519. EBay Auction:ST STE LOTUS ESPRIT TURBO CHALLENGE $1.99 No Reserve

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A94419.BC9F4A1A@home.com>
Source record: 85774

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59435567
--

1520. CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <LFbq2.5784$ci7.8134@198.235.216.4>
Source record: 85775

Since Installing this newer version of the ovl in CAB 1.5 it bombs.
What is happening is it attempts to connect to the url then begins to download data, goes to drive A and crashes. With sting offline, CAB the new versions gives the (network offline message, very good feature:-), and goes to the cache on E:/ properly. With an older version of CAB ovl it also gets online properly and goes to the cache properly and no bombs?

Any ideas?

Brian.

1521. ATARI ST JET FLIGHT SIM COLOR - MONO no reserve $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A94D07.E02638F@home.com>
Source record: 85776

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59451418
--

1522. EBay Auction: NeoDesk 3.01 $1.99 no reserve

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A94EB6.427FAF43@home.com>
Source record: 85777

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59427363
--

1523. EBay Auction: STalker $1.99 No reserve

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A950F1.4370F079@home.com>
Source record: 85778

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59458042
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1524. Ebay Auction: GREAT ATARI ST BOOK TIPS $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A95158.30889B55@home.com>
Source record: 85779

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59429983
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1525. Ebay Auction: ATARI ST Game CLUE MASTER DETECTIVE $1.99

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36A951C0.FCA538E5@home.com>
Source record: 85780

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=59454450
--

1526. MultiSync switchbox

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917060073@acpu.com>
Source record: 85781

Hi, everybody. I completed my conversion of my Monitor Master into a 'Monitor Master Plus', a critter that will also act as a MultiSync switchbox. I uploaded the plans (text and pictures) to Applied Computing Internet Services, USA phone # 208 362-1790. If you would like me to email them to you for uploading elsewhere, email me back. The zip file size is about 23K.

It is a pretty easy project, but I suppose t hat I could make one of these for you, given a Monitor Master and a bit of cash for materials. I am going to check today whether the local ex-Atari dealer has any more Monitor Masters for this purpose.

"The Poor Deluded Soul" - tderrick@acpu.com

... Hiroshima 45, Tjernobyl 86, Windows 95: avoid the next disaster.
___ Mountain Reader II - #00000077

1527. TT for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <36A95DB9.4A33@worldnet.att.net>
Source record: 85782
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Well, I've finally decided to give up the TT system. I also have a few
items I'm selling separately (prices don't include shipping, if you
don't like a price, feel free to make an offer):

Floptical and 5 21 meg discs (internal) $ 75

105 meg Quantum LP105S SCSI HD (internal) $ 35

Maxtor 40 meg SCSI HD (internal) $ 15

NEC 3Xe external CD-Rom drive $ 50

TT system: $500

TT030 10/16
48 MHz CaTTamaran
Nova ET4000 1 meg card w/ v2.08 drivers (fitted inside TT, up to
800X600X32K) 40 MHz FPU (Motorola never supported over 32 MHz
officially in PLCC, but my distributor got one from Motorola
that was tested to 40, which I needed to get the CaTT stable)
TOS 3.06
HD floppy
External Quantum 340 LPS drive

You can't put a hard drive in the TT case because the stock power
supply can't
handle the accelerator, RAM, Nova, and a hard drive. The back of
the case isn't perfect (the fan slots have been opened to a hole
to increase air flow and the video card mount is functional, but
not perfectly clean).

Calamus SL98, ExtenDOS, NVDI 4.11, and much more software would go
with the system.

1528. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Tom Lane <tgl@netcom.com>
Message-ID: <uo9u2xieef8.fsf@netcom2.netcom.com>
Source record: 85783

outrider@lvdi.net (Terry May) writes:
> On Fri 22-01-99 05:04, Tom Lane scribbled:
>> One of jpegtran's less pleasant properties is that it always reads the
>> whole source file into memory before it writes out anything. Aside
>> from hogging memory & swap space, this means that if there's anything
>> wrong at the end of the file, jpegtran will complain and quit without
>> writing anything.

> That's not completely true. I use jpegtran all the time to 'fix'
> corrupted JPEGs (usually premature EOF), and it works 90-95% of the
> time. So I guess it depends on what it finds wrong.

That's true --- simple truncation of the input file is not treated as
a fatal error by the underlying IJG library, so jpegtran will cope with
that case. The question at hand, however, concerned a corrupted file
containg what appeared to be an undefined/illegal JPEG marker code.
The IJG library takes that condition *very* seriously, because it must
in order not to risk doing the wrong thing with future extensions of
the JPEG standard. (BTW "future" means "next year", not "might or
might not ever happen". See www.jpeg.org concerning JPEG-2000 plans.)

It's sheer bad luck that some broken netnews posting programs corrupt
the last few bytes of an image file in a way that looks like an
undefined JPEG marker :-(. This leaves decoder authors stuck between
a rock and a hard place. You can argue it either way, but I've made
my choice: the IJG code will not cater to broken software in a way
that compromises future extensions of the spec.

regards, tom lane
organizer, Independent JPEG Group

1529. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36a99032a0c460@club-internet.fr>
Source record: 85784

Hello,

in article <77vdo4vch1@news4.svr.pol.co.uk>
Derryck Croker wrote on Mon 18-01-99 13:42 (GMT):

> >It only works with IConnect, so I can't use it as a client under STING
> >When using it in combination with CAB you're stuck with a weird ASH CAB.OVL....
>
> I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
> the overlay, but the only way that I can now access my offline cache is with
> the IConnect version of the overlay. If I use either of the two third party
> overlays I have to wait for a timeout before it will start to load pages to
> browse from the cache.
>
> This is bugging me!

Just start the Dialer once (or install it as an accessory). Then the ovl
will "know" you're off line.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
"The nickname for Bill Gates: Bugs Bunny."

1530. Re: MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36a99032a0c461@club-internet.fr>
Source record: 85785

Hello,

in article <36A91328.23EA1440@hotmail.com>
Laurence Shields wrote on Fri 22-01-99 18:10 (-0600):

> Hi everybody! (hi doctor nick!),
>
> I have Magic 5 for my MSTe and I can't figure out what the greyed-out
> "NAME" in the taskbar is for. It's not mentioned in the manuel.

It's the file order you choose for the drive windows.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
-We're only immmortal for a limited time: Neil Peart, Rush

1531. FS: Winnipeg Atari ST User Group fundraiser blowout! MUST SELL!

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <6Ehq2.77$dm.23@typhoon.mbnet.mb.ca>
Source record: 85786

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

Yes, our sale is still happening! All prices knocked down another notch. Check it out!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

Diamond Back II - great backup program to most any media $5 `
disk only

Degas Elite - brand new! original disk envelope is unopened! $12
disk/docs

Ultimate Virus Killer - disk only $13

Oh No! More Lemmings - great puzzle game by Psygnosis $8 `
disk only

ExtenDOS Pro 2.4B - the best CD-ROM accessing software for the Atari $17
access any standard CD on your Atari! Play audio CD's! Supports
most drive models.
disk/docs/bag

Jaguar/STUG T-shirts - gorgeous black XLG Fruit-of-the-Loom T-shirts $13 per
with our club's logo on the front and on the back "Jaguar"
in huge red lettering (like on the Jag box) with eerie yellow
eyes above it and "64-bit interactive multimedia system" written
below. Brand new never worn leftovers from a show we attended.

Batman game based on 1st movie by Ocean - fun! $9 `
disk/docs/box/sticker

TT030 Manuals - near mint original TT manuals $7 each

TT/ST RAM Expansion Board Manual - install instructions $5

TTM195 Manual - for the 19" mono TT monitor, multilanguage $6

PTC1426 Manual - for the color TT 14" monitor, bit warped $6

1040 ST Manual - original, 1 each from 86 & 87, good condition $6 each

Diamond Edge $5
disk/docs (

Diamond Back 2 $5
disk/docs (

Quick ST/STe/TT v3 $3
disk/docs (

STalker 2 - older version probably upgradable $4
disk/docs (

STeno 1 - older version probably upgradable $3
disk/docs (

Wordflair - the integrated document processor v 1.1 $14
disk/docs/box =

Intermediate and Advanced Atari ST Subjects by Ralph Turner $3
Turner's books are great guides for ST'ers to learn more
book =

Turner's Third Book of Atari ST Topics $3
book =

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $11
and 5 disks of fonts from Toad computers; 9 disks in all!
disk/docs =

Speedo GDOS full version manual/user's guide (only - no disks) $4 `
beautiful mint condition manual, in English and French
book `

Original Atari GDOS - 2 disks, published by Atari $3
disk =

FSM GDOS - 5 disks $5
disk =

BentleyBear Magical Math II, educational, published by Atari $3
disk =

SimCity the city simulator - plays great, great game! $4
disk =

Marble Madness - from the arcade version, great fun! $3
disk/docs =

EPYX World Games - challenge yourself or a friend in different events! $3
disk/docs =

Accolade Test Drive $8
disk/docs =

Test Drive II - the duel, European challenge addon, the supercars addon $4
great car racing game with 2 bonus packs of cars! 4 disks
disk =

Dungeon Master - includes Secrets of Dungeon Mastery book $4
considered by some to be the best ST RPG game ever!
disk/docs =

Le Livre du Graphisme $3
disk -

Word Writer ST - a fast easy to use word processing system $6
from Timeworks that can interface with their Spreadsheet & DB
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $3
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $3
a book in French, 200 pages hardcover, looks at 1st Word processor
in depth, mint condition, comes with disks

GramSlam - grammar and style checker, checks for 1200 errors, $3
can run as an ACC or PRG, works with all word processors
disk/docs -

OSS Personal Pascal v2 $11
disk/docs `

OSS Personal Pascal v1.02 $6
disk/docs `

Dr.T's Roland D-50 Editor/Libr $30
disk/docs `

Roland D-50 Synthesizer $593
great condition classic synth, $200 price drop!! `
includes the above software and some patch files

Leisure Suit Larry 2(?) Looking for Love... $6
disk/docs/box classic sleazy fun w/pixelated nudity by Sierra `

Universal Military Sim (UMS) $3
disk/docs/box looks great especially in mono `

Warp9 - speed up the graphics on all TOS machines lots! $16
disk/docs `

STalker 3 - best telecomm modem software $21
disk/docs/box `

STeno 2 - best text editor works great with STalker $13
disk/docs `

Improve Your Golf Game w/ Richard Zokol - VHS NTSC video; brand new; $5
shrinkwrapped, approx 30 mins

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $26
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Assempro disk+dox - assembly language compiler $3,

E-z calc disk+dox - good spreadsheet $3,

Megatraveller disk b only+dox - game; missing disk A it would seem $2,

Neodesk v2.0 disk only - might be upgradable $3,
the famous desktop replacement

Advanced art studio disk only - paint program from Rainbird $3,

EKG teaching disk only - By mad scientist software - educational $3,
EKG parts/ rhythms and pathology recognition

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $3,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,
by lucasfilm, so you know it's good!

Night shift 2disks disk only - game; may need a manual for copy protection $2,
by lucasfilm, so you know it's good!

Omega disk only - strategy game by Origin $3,

Red storm rising disk only - submarine simulation 2disks $4,
one of the best realtime strategy sim games for the Atari!
amazing sim of realtime submarine combat

M1 Tank platoon - amazing tank sim game; this pack comes with the Atari $10
AND DOS/PC versions on floppy as well as the famous heavy MPS manual;
the PC version will run on ANY old PC, even 286 & earlier;
disk/docs/box

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game published by Atari $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software 2disk $3,

All four Lexicor paint/rend/ani software packages below for only $30, !!!!

Prism paint v1.5b disk only - 4disks - top notch paint program $14,

Prism render tt030 disk only - v1.03 top notch rendering program $15,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $17,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $17,

Cyber studio set - hundreds of dollars of great CAD/paint/render software!
cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $23,

Space quest 3 hint book (book only) $3,

GFA Basic Manual - appears to cover v3.0 and 3.5 and compiler 3.0 $6
book only

Michtron gfa basic version unknown, 3 ring binder (book only) $3,

Michtron bbs v3.0 (book only) $2,

Macro Mouse by Antic disk only $5 `

Migraph drawing utilities set - includes TouchUp, MergeIt and Scan&Save
disks only, manual for mergeit $9 `

SwiftCalc ST by Timeworks - great spreadsheet with graphing 2disks
disk only $10 `

Word Writer ST by Timeworks - great graphical wordprocessor
disk only $3 `

Interlink ST - packaging/box only (no disk, no manual), beautfiul $3
black plastic videotape style box with the company logo all
over; slides into a white Interlink box

Windows Internet Tour Guide BOOK - 344p softcover, includes CD-ROM with $9 s
everything you need to get a PC on the net with Windows 3.x,
have an old 2/3/486 lying around? get it on the net the easy way!

==========
HARDWARE
==========

SyQuest EZ-Flyer 230MB SCSI external removable hard drive w/1 cart $89 h
Perfect for a Falcon or TT with a SCSI port or any other ST with an
ICD Link or other host adapter.
This is the great little 3.5" SyQuest disk system that holds 230MB
per cartridge. It can read and write the older 135MB cartridges also!
It is in a rugged and cool-looking external portable case. It is a
quick and cheap way to add a hard disk or unlimited removable storage
to any system.
It comes with the A/C adapter, SCSI cable (depending on what kind you
require, email for info), one 230MB cartridge disk and the drive
itself. Everything is in perfect working order and there are no bad
sectors on the cartridge. It is guarenteed to work for 2 weeks after
receipt. Includes FREE shipping in cont USA/Canada!!!!!

SyQuest 88MB cartridges only $34/each or 5 for $125 h

Printer support stand - 2 plastic legs designed to hold the printer $6 h
up over the paper which goes underneath. Works best with larger
dot matrix printers and continuous feed paper. Sturdy smokey-clear
plastic and rubber pads to support the printer.

Chinon CDS-435 SCSI CD-ROM drive 1X - was working fine but one $13 h
day stopped accepting disks (it just ejects them);
this drive has had the ROM upgrade to make it more compatible
with other computers

CapeTronic 1200 baud external modem w/builtin A/C adapter & vol control $12 h.
great starter modem for an ST or 8-bit; includes phone cable;
serial cable for ST/TT available for only 5 bucks more

Packard Bell 1200 baud external modem $11 h
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

Atari 1200 baud external modem - classic modem $12 h.
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

GVC 2400 baud external "super modem" with full manual $19 h-
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

ZyXEL brand 16.8kbps and 14.4kbps external modem $39 h
best modem brand out there, super high quality, gives the best
speeds even on noisey phone lines, was $416 new, Zyxel brand
modems still are about 4 times as expensive as the "other"
brands, guarenteed to work perfectly with your Atari,
huge thick manual explains everything including how a modem
works! Includes A/C adaptor and modem cable of your choice
(25/25 for ST or 25/9 for TT/Falcon) and phone cable. Includes

email support from me for setup on Atari.

Supra brand 28.8kbps external modem with LCD display of speed,etc $44 h
great little modem! will work with any ST/TT/Falcon or PC/Mac
Includes A/C adaptor and modem cable of your choice
(25/25 for ST or 25/9 for TT/Falcon) and phone cable. Includes
email support from me for setup on Atari.

100 watt PMPO Power-Link PL-100 A/C powered 3D speakers w/3" cone $12 h
Plugs right into any Falcon/STe/TT (may need minijack to RCA converter
from RadioShack for a couple of bucks)

Pengo 25-pin data switchbox (2 to 1) for modems or printers $12 h.

5.25" floppy drive mech, stopped working recently, perhaps revivable $5 h`

Mouse pad by Moustrak Inc. - grey $3 h=

Modem/serial/printer cable 25 male to 25 male Dsub approx 5' $7 h

Original Atari mouse, guarenteed working $14 .

ST/IME internal clock/calendar from Zubair Interfaces Inc, sets your $20 .
clock automatically every time you boot. Includes box,
software and hardware. Suggested retail was $59.95. Brand new.
No guarentee on lithium battery (estimated 10 year lifespan)

Atari ST VT-100 emulator cartridge, weird antique cartridge from way $10 .
back when. For the hardware collector buff. Plug it in and
boot your ST and up pops a TOS-based terminal program!

Syquest 44MB removeable hard drive w/1 cartridge $74 .
in 2-bay (1 bay free) "shoe box" style external case including
host adapter so you can hook this drive directly up to any
ST without an expensive ICD Link. The case has a DMA thru
connector so you can still hookup your SLM or another drive.
Includes DMA cable and software. Everything you need to get going!

Syquest 44MB cartridge $29 each; 3 or more $20 each

Monitor Master, switch between color & mono with a flick of a button! $5 =

Golden Image optical mouse - no ball, super light, amazing mouse! $4 `
minorly broken, button sometimes works and sometimes doesn't,
and it often doesn't want to move right; comes with special
gridded mouse pad

Atari SC1224 RGB Color Monitor $36
docs =

Atari SC1224 RGB Color Monitor - minor problem: the power button switch $21
won't stay pushed in unless you hold it; fix or replace with a
switch from Radio Shack; otherwise works perfect with great picture
docs =

Spectre GCR - the premiere Macintosh emulator - complete and upgraded! $33 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $37 =

3 1/2" external floppy drive - unbranded, sturdy slim metal case $31 -
with floppy cable and power supply

Atari 3 1/2" external floppy drive; flakey - reads ok sometimes $20 -
but most of the time doesn't; perhaps fixable; sold as-is
with a working power supply and floppy port cable

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 16Mhz 4MB RAM, 300MB+ hard drive $290
HUGE PRICE REDUCTION - was $415!
Now with both a working keyboard and a keyboard with a couple
of broken keys (for spare parts), and also now with 4MB instead of 2!
Great computer with BIG hard drive.

Atari 520 STf $22 .
no floppy disk drive; includes power supply; add 5 bucks for a mouse

Atari 520 STf $45 .
with DS disk external drive; add 5 bucks for a mouse

Atari 520 STfm $25 .
dead internal power supply (looks like it melted down);
probably repairable or certainly usable for parts; this is the
model with internal DSDD floppy drive and TV output

External Power Supply for the Atari 520 ST $20 .

Atari 1040 STf bare $70 .
add 5 bucks for a mouse, 1 buck for a manual, 1 buck for a power cord

Atari 1040 STf bare, needs repair: slight wobble in picture output $35 .
and internal floppy drive is dead, everything else appears fine;
fix or use for parts;
add 5 bucks for a mouse, 1 buck for a manual, 1 buck for a power cord

Atari 1040 STfm $78 .

Atari external floppy drive $28 .

Atari Color monitor $44 .

Atari Mono monitor $34 .

2 Wico hand-formed joysticks $3 -
1 in perfect condition; 1 sticks a little

"IBM Services" mouse mat; attractive plastic over foam base $5 h

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine. Take an additional 20% off if you
buy 25 or more disks! Buyer pays shipping.

DSDD noname 5 cents each !!!
DSDD namebrand 10 cents each !!!
DSHD noname 15 cents each !!!

==========
MAGAZINES
==========
*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

PRICES SLASHED! Now only 19 cents per single mag, 24 cents per single mag
w/copy of disk, and only 39 cents per mag with original disk! Original
disks by themselves (no mag) only 29 cents each! Buy 10 or more mags
and/or disks and get an additional 10% off!

Buy the whole lot (1 copy of each issue, no duplicates, no disks)
for only $2.5!

*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***
Buy the whole lot (1 copy of each issue, no duplicates) *including*
disks (1 copy of each disk, no duplicates) or copies where available
(around 31 disks) for only $4.5! BONUS! Just found 6 new ST Format
disks added to the list for only 50 cents more (price was $4).
*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***

All prices do not include shipping. Shipping is extra. Will gladly ship
internationally!
!!

STart
1.3x1 2.1x1 2.2x1 2.5x1 3.1x1 3.4x1 3.5x1 3.6x1
3.7x2 3.8x1 3.10x2 3.11x1 3.12x3 4.1x2 4.2x2 4.3x2 4.4x2
4.5x1 4.6x1 4.8x1 4.9x2 4.10x1 4.11x1 4.12x1 5.1x3 5.2x3
5.3x1 5.7x2 SPC 3x1

Atari Explorer
3-4/91 5-6/92 7-8/92

Phoenix Taf Newsletter (5 cents each! Toronto Atari Fed newsletter)
6/93x6

Atari User
Nov91x2 Feb92

!!

STart disks (originals)
3.6x1 3.10x1 4.4x1 4.5x2 4.6x1 4.7x1

STart disks (STUG backups with nice labels)
3.4 3.5 3.6 3.7 3.8 3.9 3.10 3.11 3.12
4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8 4.9
4.10 4.11 4.12 5.1 5.2 5.3 5.6 5.7

Compute's Atari ST disks (STUG backups with nice labels)
4 5 6 8

ST Format
34 35 35b 37 38 38b 41

Bre PD disk
926

--
E-Mail: trevor@cyberspc.mb.ca

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment. Hundreds of trade
references are available upon request. I've been buying and selling on the
net since 1992!

Check out my other forsale lists at http://www.mb.imag.net/~trevor/forsale.html

1532. FS: SyQuest EZ-Flyer 230MB SCSI external removable hard drive REDUCED

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <lGhq2.86$dm.38@typhoon.mbnet.mb.ca>
Source record: 85787

Perfect for a Falcon or TT with a SCSI port or any other ST with an
ICD Link or other host adapter.

This is the great little 3.5" SyQuest disk system that holds 230MB
per cartridge. It can read and write the older 135MB cartridges also!
It is in a rugged and cool-looking external portable case. It is a quick
and cheap way to add a hard disk or unlimited removable storage to any
system.

It comes with the A/C adapter, SCSI cable (depending on what kind you
require, email for info), one 230MB cartridge disk and the drive itself.
Everything is in perfect working order and there are no bad sectors on
the cartridge. It is guarenteed to work for 2 weeks after receipt.

Only $89 including free shipping anywhere in cont USA and Canada!

Also forsale: spare cartridges for the 88 MB SyQuest drive:
Carts only $34/each or 5 for $125
All of them are geniune SyQuest brand.
NO bad sectors
(except 1 cart might have had 1 or 2 if I remember correctly)

Guarenteed to work as expected.

Also forsale: spare carts for 44 MB SyQuest drives
$29 each; 3 or more $20 each

--
E-Mail: trevor@cyberspc.mb.ca

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment. Hundreds of trade
references are available upon request. I've been buying and selling on the
net since 1992!

Check out my other forsale lists at http://www.mb.imag.net/~trevor/forsale.html

1533. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36a992707dda7e80@holleman.demon.nl>
Source record: 85788

on Sat 23-01-99 05:39 Tom Lane wrote:

>That's true --- simple truncation of the input file is not treated as
>a fatal error by the underlying IJG library, so jpegtran will cope with
>that case. The question at hand, however, concerned a corrupted file
>containg what appeared to be an undefined/illegal JPEG marker code.
>The IJG library takes that condition *very* seriously, because it must
>in order not to risk doing the wrong thing with future extensions of
>the JPEG standard. (BTW "future" means "next year", not "might or
>might not ever happen". See www.jpeg.org concerning JPEG-2000 plans.)
>
>It's sheer bad luck that some broken netnews posting programs corrupt
>the last few bytes of an image file in a way that looks like an
>undefined JPEG marker :-(. This leaves decoder authors stuck between
>a rock and a hard place. You can argue it either way, but I've made
>my choice: the IJG code will not cater to broken software in a way
>that compromises future extensions of the spec.
>
Tom,

I've been experimenting with some of these JPG's again, and the
"unsupported marker" seems to be a variable one: one time the ttp sez
"00x4", another time it's being called "0x65" or something else...

Glad I've kept an old bunch of these ttp's from version 3.0A, they
sometimes seem to do a "better" job than the 6.0 version... Well, I tried
to convert a GIF to JPG with cjpeg yesterday and could only do with the
old version... (that was before the GIF-brand became a "paid-for" one :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1534. Re: MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Laurence Shields <mercybox@hotmail.com>
Message-ID: <36A9AF92.9846ACCE@hotmail.com>
Source record: 85789

Pascal Ricard wrote:

> Hello,
>
> in article <36A91328.23EA1440@hotmail.com>
> Laurence Shields wrote on Fri 22-01-99 18:10 (-0600):
>
> > Hi everybody! (hi doctor nick!),
> >
> > I have Magic 5 for my MSTe and I can't figure out what the greyed-out
> > "NAME" in the taskbar is for. It's not mentioned in the manuel.
>
> It's the file order you choose for the drive windows.
>
> Bye,
> /Pascal/
>
> --
> http://perso.club-internet.fr/pricard/index.html
> O-Tagger ï¿½1.24: Today's thought:
> -We're only immmortal for a limited time: Neil Peart, Rush

Ohhhhh.......ok. Thanks Pascal.

1535. Re: First Word to MS Word 97 document conversion

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be46c3$ecb05a20$LocalHost@xpnwjjkf>
Source record: 85790

Roy Stead <hagbard@connectfree.co.uk> wrote in article
<78arf6$71s$1@news1.cableinet.co.uk>...

> So - I'm guessing this might be the place to ask - does anybody know of a
> utility which can convert the files for me? (There are hundreds of docs,
so
> manual conversion isn't practical)

There is a utility called 1WP2RTF, which I found on one of the usual FTP
sites (probably Umich mirror at IC or Funet). It will convert the files to
RTF which is readable by Word etc. IIRC you can just pop the icon on your
desktop and drop files onto it (assuming you have a suitable desktop),
though I suspect you'd need to do one file at a time rather than dragging
several at once.

> I've got PacifiST and WinSTon running on the PC, so a util which runs "on
> the ST" (under one of them) would be okay - I wouldn't even mind an
n-step
> batch process, since it only has to be done once...

Not sure about emulator compatibility, but it's worth a try as it's a TTP,
I think.

BTW I have a page on my site about converting 1WP file sto PC formats at:

http://www.whalley.demon.co.uk/atari/texts/wp_help.html

....though in your case I doubt if it will tell you much you don't know.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1536. Re: New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901230000.a2269@lu.maus.de>
Source record: 85791

Hello Dorian,

MB>> atari/incoming/utilities/sinf450.zip (Sys Info v4.50)
d> etc... etc... weeks after weeks :-)
d>
d> Wow, i'd like to publicly thank you for maintaining this site (you are,
d> are you?), it's just fabulous...
Totally agree! :-))

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1537. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199901230000.a2270@lu.maus.de>
Source record: 85792

Hello Hallvard,

h> So you know Norwegian, eh? ("ingen sortering")
Not really - but at least no problem to run a Swedish TOS! :-))

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

1538. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78cl41jqp1@news8.svr.pol.co.uk>
Source record: 85793

On 21 Jan 1999 16:05:09 , Nicholas Bales wrote:
>
>
>ComDungeon a ?crit :

```
>> One of the area's I'm looking at are programs that used to be commercial or
>> Shareware that now might be freeware. Does anyone have a list of programs that,
>> say, within the last 6mos or so, have become freeware? Is there perhaps a list
>> somewhere (or FAQ; perhaps on a web site) that would list such programs?

>> As examples, I heard that the telecomm program "Connect" is now freeware; is

[...]

>The only couple of programs I know of that have gone freeware are:
>
>-STOS Basic
>-Two in One
>-Connect
>-RoboBop + other stuff from the same author
>-Backwards 3.01
>-SToop
>
>Most of these are on the UTSI pages.
>
>http://www.multimania.com/falkweb/UTSI/INDEX.HTM
>
>Maybe it's time to start a list.

Connect '95 now has the key generator included in its archive, the '97 Beta
is self-registering.

English docs for both versions and a completely translated RSC file for '95
are available on my www site, address is in my sig.

There's also a link to the main download site for the binaries themselves.

HTH! :-)))

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

1539. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78cl43jqp2@news8.svr.pol.co.uk>
Source record: 85794

On 21 Jan 1999 17:03:26 , Hallvard Tangeraas wrote:
>I'm in the process of tidying up files on my Atari harddrive as I'm
>going to restructure my whole setup in different partitions etc.

Good luck! :-)))

>But I was wondering if there's some sort of way I can copy files from
>one drive to another and up with the same order instead of having to
>resort to "AUTOsort" or similar programs?

Kobold allows you to copy and keep the same order - but I see that there are
other options. I've learnt something new today! :-))

>keep it like it is, but since I want to change the other partition sizes
>of the drive I guess I have to repartition everything again, even with
>HDDriver, or is it possible to leave one partition alone and repartition
>(and ofcourse erase) the rest?

All you can do is initialise a partition (ie clear it), but you won't be
able to change partition sizes AFAIK.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1540. FS. FaST Club CD#1

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: ian <ian@perello.force9.co.uk>
Message-ID: <0nGq2.8832$w4.1278@stones>
Source record: 85645

I have for sale the FaST Club CD#1 compilation cd complete with Gemulator 4.8/other versions on CD + much of the FaST Club PD software. Manual is included. Cost £39.95. Swop ICD/Toplink/Link97 for Ste or best cash offer secures

1541. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <78fc8c$576$1@news.campus.mci.net>
Source record: 85646

On 23 Jan 1999 22:11:10 , Louis wrote:
x
->The sysop told me he's gonna disconnect all the non-payers or points that
->don't collect their stuff within a few weeks... lemme gather: probably
->leaves maybe 10 people to continue with Bearboard. I myself removed the
->whole pointsoftware from my HD, since I connect to Ton by means of
->voicephone and email, no need for bbs-connections any longer. But it's a
->shame that the biggest Atari bbs ever in Holland (and surroundings) has to
->close down because of the "support" from it's own users :-((I should
->restate that: the non-support from it's own users).
->
->One of the side-effects from Internet, I'm sure...

Hi Louis...you betcha, the 'Net has changed things for sure. At DarkForce, we used to get around 30 calls a day, on average, as little as 2 years ago, now we are lucky to get 5-10. (and I give stuff away!) ;-)

Still, I see the 'Net as one of the best things to have happened to Atari users, simply for unification. (this comes from someone who has invested lots of time/energy in a BBS too!) ;-)

The biggest problem for Sysops (IMHO) it finding a way to link our Atari based BBS's to the 'Net. There is no single "easy" way to do this, AFAIK. Yes-I'm told all the time to just put up a web page. Thats well and good, but what Web host will give me 4.5 gigs of HD space, and -10- CD-ROMs (3 Atari specific) online? Thats what the DarkForce! BBS supports. I'm still working/thinking/hoping to link my BBS up to the 'Net someday. Hope does spring eternal, as the saying goes... ;-)

Catch ya later!

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1542. [HELP]

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: billy.bird@wanadoo.fr
Message-ID: <78fbmsekt1@platane.wanadoo.fr>
Source record: 85647

I'm trying to install a HD IDE 5p5" in my Falcon.
I found the adaptater 3p5" > 2p5"
The problem is the alimentation of the new HD ..
Thanks in advance for some help..

...and sorry for my english
---
billy.bird@wanadoo.fr
http://perso.wanadoo.fr/billy.bird/

1543. connecting with magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <78fdlj$671$1@roch.zetnet.co.uk>
Source record: 85648

Hi all
i would like to try connecting with magic pc
has anyone any advise tips
Thanks
Kevin
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

1544. Still looking for SM147

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990124121335.20000.00002122@ng-ft1.aol.com>
Source record: 85649

Hello

I'm still looking to purchase an SM147, the monochrome monitor without a built in speaker.

If someone has one for sale or knows of someone who does, please Email information to "ComDungeon@aol.com".

I would really prefer the SM147 rather than an SM124 but, after a period of time, if I can't find an SM147 I might settle for the SM124.

Thanks in advance!

Al Horton

1545. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JAYLBBBHUP@data.rhein-main.de>
Source record: 85650

In <78em3ddba1@nnrp1.dejanews.com> dcree@senet.com.au wrote:

>I am using an Imation SuperDisk LS-120 on a PC, and would like to be able to
>connect & use on my ST to back up the hard drive.
>
>The connection to a PC is
>via a cable to the parallel printer port.
>
>Any ideas out there?

You can't use the LS-120 with your Atari.
No parallel driver avaiable!

The only chance in the moment is a atari with IDE-Interface.
(Falcon, Milan) need HDDRiver 7.6 to work.

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1546. rio portable mp3 player driver for atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: sunset
Message-ID: <78fjmg$afv@enews2.newsguy.com>
Source record: 85651

I'm frustrated by the fact that I can't play mp3s on my Atari mega ST. I've noticed for a while now though that there are these portable mp3 players on the market which can download mp3s from a pc parallel port and play them. There are drivers for linux that allow management of mp3s on these portable mp3 players. Would it be possible to write a driver for an old Atari ST to do the same using Atari's parallel port, or is the parallel port on the Atari too different from the PC parallel ports to achieve this?

1547. Re: connecting with magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36AB73A4.1BC7D759@bulli.com>
Source record: 85652

kevin dermott wrote:

> Hi all
> i would like to try connecting with magic pc
> has anyone any advise tips
> Thanks
> Kevin
> ---
> one sheep that was all
> Lancashire England.....mug shot and simple atari midi/ karaoke player at
> http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
> Ataris are not tested on animals * kdermott@zetnet.co.uk

It's really quite easy, I had absolutly no problems with I-Connect under MagiC PC the first time I tried. Just remember to log off the internet under windows before you boot MagiC PC.. :)

Bengy

MagiC Online http://bengy.atari.org
--

1548. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: "Wile E. Coyote" <beazty@zititup.demon.nl>
Message-ID: <36AB225E.17FA3D19@zititup.demon.nl>
Source record: 85653

Roger Cain schreef:

> >
> >Canceled :-) He is getting some help to maintain the bbs.. With some
> >restrictions the bbs keeps running.
>
> Great news! It's a very comprehensive BBS.
>

He has put a lot of work in it over the past 12 years.

--
Greetz,Rick.

1549. Re: amail + magic : does it work ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ab68b219099c3@ping.be>
Source record: 85654

on Sun 24-01-99 12:20 chris wrote:

>Does amail just work with mint, ?? it would be sad...

Why would it be sad? Use MiNT/N.AES and you'll have a great OS and a nice
mailer.

You could use Mymail instead. It's very nice too

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1550. KOFF2 Webpage...

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <36dd4509.542340201@news.freeserve.net>
Source record: 85655

I have decided, I am going to create a webpage dedicated to KOFF2,
Player Manager etc...

Any ideas/contributions??

Cheers

Mark

1551. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36aafa9c2c9689c2@lvdi.net>
Source record: 85656

On Sun 24-01-99 13:58, Brian Van Tilborg scribbled:

>On 23 Jan 1999 16:51:06, Terry May wrote:
>>
>>Also, try Olivier Booklage's CAB.OVL, which is also very nice:
>
>This overlay works with STing? I will give it a try, I have never heard of
>it.

Yes, it works great with STinG.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1552. Re: The Top 10 Atari ST Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: peyro@sprintmail.com
Message-ID: <78g51jbsm1@nnrp1.dejanews.com>
Source record: 85657

In article <36970E39.84C67D58@home.com>,
Lew Jenkins <LewJenkins@home.com> wrote:
> 1) Arkanoid << I bought another 1040 w/ old tos just for this one

Does anybody know where I can get hold of ARKANOID, ARKANOID II "THE REVENGE OF DOH" or maybe even 'ARKANOID RETURNS", for the ATARI STe?

Cheers,

Danny
(Please e-mail me privately)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1553. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36aae84c1be5a30@ford-trucks.com>
Source record: 85658

On Sat 23-01-99 03:50, Brian Van Tilborg wrote:

>Since Installing this newer version of the ovl in CAB 1.5 it bombs.
>What is happening is it attempts to connect to the url then begins to download
>data, goes to drive A and crashes.

I seem to recall that at some point, Dan's OVLs began using calls which
are not in the older, noncommercial, versions of CAB. I don't have the
docs in front of me at the moment, but you should check the docs because
this change was clearly noted.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
"Boating, trucking, and loving life. What could be better? :-)"

1554. WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: peyro@sprintmail.com
Message-ID: <78g5nh$c9r$1@nnrp1.dejanews.com>
Source record: 85659

Hi,

Looking for a good copy (in box, if poss) of Arkanoid II "The Revenge of Doh" for an ATARI STe, and/or Arkanoid, Phoenix or even (fat chance) Arkanoid Returns.

Please e-mail me privately if you have any of these or know where I can find them (I've already tried all the main US places on the net!)

Cheers,

Danny

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1555. Re: rio portable mp3 player driver for atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78g1he$9ol$1@snipp.uninett.no>
Source record: 85660

Tae Kim <sunset> wrote:
> I'm frustrated by the fact that I can't play mp3s on my Atari mega ST.
> I've noticed for a while now though that there are these portable mp3
> players on the market which can download mp3s from a pc parallel port
> and play them. There are drivers for linux that allow management of
> mp3s on these portable mp3 players. Would it be possible to write a
> driver for an old Atari ST to do the same using Atari's parallel
> port, or is the parallel port on the Atari too different from the PC
> parallel ports to achieve this?

I don't know, since I don't know how Rio's parallel-port works. But it
should be very possible to port the Rio-software for linux to TOS (or
atleast MiNT), perhaps by supporting W&L's parallel-port for the
ROM-port.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1556. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19990124163406.17025.00002455@ng104.aol.com>
Source record: 85661

The simplest method is to format blank disks
to 720K in the P.C. then use them in the Atari.

If the disks are formatted in the Atari they
will not be recognised correctly in the P.C.

:- Duncan

1557. Re: How do you fix Joystick port on 520STfm

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19990124164504.17025.00002460@ng104.aol.com>
Source record: 85662

The port is actually fitted to the bottom of the
Keyboard. This is really easy to remove.
once the lid of the machine has been removed
it just lifts out.

Then find someone who can solder to resolder the pins.

P.S. If you get really stuck I may be able to supply a replacement keyboard.

:- Duncan

1558. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78g4gn$ee4$1@irk.zetnet.co.uk>
Source record: 85663

On 23 Jan 1999 03:50:03 , Brian Van Tilborg wrote:
|Since Installing this newer version of the ovl in CAB 1.5 it bombs.
|What is happening is it attempts to connect to the url then begins to download
|data, goes to drive A and crashes. With sting offline, CAB the new versions
|gives the (network offline message, very good feature:-), and goes to the cache
|on E:/ properly. With an older version of CAB ovl it also gets online properly
|and goes to the cache properly and no bombs?

You could possibly try the latest CAB OVL which is 1314 Beta.

John Logan

1559. Re: register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78g4gt$ee4$2@irk.zetnet.co.uk>
Source record: 85664

```
On 20 Jan 1999 22:49:10 , William Robinson wrote:
| Wanting to register Everest and Freedom, Joe Conner is
| not at the email address in Freedom docs, and latest
| updates not available at the given site.
| Anyone know the whereabouts.
| Regards Bill
|.

InterActive: The one stop site to register the best PD/Shareware around!
URL: http://www.cix.co.uk/~inactive/
ftp://sofa.dartnet.co.uk/pub/atari/interactive/
Email: jconnor@cix.compulink.co.uk

John Logan
```

1560. F.S. U.K. New S.T.Mice, STE memory upgrades

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19990124165614.17025.00002463@ng104.aol.com>
Source record: 85665

Brand New Atari S.T. Mice
ï¿½6 each including U.K. Post and Packing
Still in original packing. Just 3 available

Atari STE 4 Mbyte memory upgrade kits
ï¿½10 each including U.K. Post and Packing

Upgrade kit comprises of four 1 Mbyte 8 or 9 chip 30 pin Simms
(note that the more common 3 chip Simms won't work in an STE).
Each set tested in my STE, and complete with memory test disk.
Just 2 sets available.

Also available

SCSI Drive Case ï¿½14 including U.K postage
ST keyboard in external case ï¿½14 including U.K. postage

Email DuncL@AOL.COM for further details

1561. FS: Atari 1040 STe with other goodies

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Steven_Clements@bc.sympatico.ca
Message-ID: <36ab9b64.6328645@news.bc.sympatico.ca>
Source record: 85666

Rock Solid Midi Timing!

*Atari 1040 STe with 4 megs of RAM (lots for this machine)
*SM125 - Monochrome Monitor
*SC-1224 - Color Monitor
*SMPTE Track Gold with external SMPTE Box
*External Maxtor scsi 245 meg HDin FaST metal case
(this cost me $700 new - oh how times change)
the HD is full of stuff too... find what ya like delete what ya don't need. I've not used this computer for a while but I just loaded it up and it werking PERFECT.

you can have a bunch of games too I won't need em... (lemmings 2, bloodwynch, dungeon master etc)
I'll even toss in a Star NX 1240 24 pin Printer with extra ribbon.

All the hardware is in VERY Excellent condition....

$400 get the lot
you pay shipping

may consider a trade for some external signal processing... I could really use a good compressor

steven_clements@bc.sympatico.ca
I'm in BC - Canada

1562. Re: register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36a78e8a.35058291@news.demon.co.uk>
Source record: 85667

```
On 20 Jan 1999 22:49:10 GMT, binson@pikes77.freeserve.co.uk (William
Robinson) wrote:
> Wanting to register Everest and Freedom, Joe Conner is
> not at the email address in Freedom docs, and latest
> updates not available at the given site.
> Anyone know the whereabouts.

Joe's address is jconnor@cix.compulink.co.uk

Regards
Danny (Joe's rival, CyberSTrider ;)

--
Denesh Bhabuta
```

1563. Re: NEWsie.92 TEST lockup

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <78g9k7$l4e$2@nnrp03.primenet.com>
Source record: 85668

On 24 Jan 1999 13:58:05 , Brian Van Tilborg wrote:
>On 23 Jan 1999 18:00:20, Brian Van Tilborg wrote:
>>
>>This is a TEST of NEWsie.92 with TOS 1.0 520ST.
>>
>>So far so Good.
>
>Well to talk to myself, I am using NEWsie .82:-).
>
>NEWsie .92 locks up my 2.5meg 520ST whenever I close a window. All functions
>and features work, but not being able to close a window either online or
>offline limits the programs use.
>
>Anyone else have this problem in a single OS system?
>Any other Earlier TOS users out there, or am I still the only one?
>
This is a known problem and has been resolved in NEWSie 0.94 (not yet
available). The previous version 0.90 did not have this problem, as
it was introduced in version 0.92 with Selective Mail retrieval.

It is really unfortunate that none of the beta testers have an older
TOS version to check these things out.

If you can send me email, I will let you know how to get the beta
version for validation.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1564. Re: connecting with magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be47ef$5adc5ea0$LocalHost@xpnwjjkf>
Source record: 85669

Bengy Collins <collins@bulli.com> wrote in article
<36AB73A4.1BC7D759@bulli.com>...
>
> kevin dermott wrote:
>
> > Hi all
> > i would like to try connecting with magic pc
> > has anyone any advise tips
> > Thanks
> > Kevin
>
> It's really quite easy, I had absolutly no problems with I-Connect under
MagiC PC the first
> time I tried. Just remember to log off the internet under windows before
you boot MagiC
> PC.. :)

My experience has been somewhat more problematic.

I had a lot of trouble at first, then everything suddenly started working after I checked the modem's serial port speed was the same as the MPC serial port setting. Then the PC broke (quel surprise...), and since it came back from being fixed the problem's back again (files restored from backup, so as far as I can tell everything should be identical).

I can connect with both STinG and Iconnect, and with STinG pinging and resolving works OK (haven't checked pinging etc with Iconnect). However the minute you start to do anything with clients, eg CAB or POPwatch, the connection locks up, with a slowly incrementing number of dropped packets. Occasionally CAB has loaded half a small page before it happens. As the problem affects both stacks (and it's not a CAB.OVL problem as it affects POPwatch, finger clients etc), I'm not sure what to do next, so any advice/ideas would be welcome.

Everything seems to work OK with Windoze, so I guess the modem is OK.

I'm stumped!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1565. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990124132815.32705I-100000@hal.fishpool.com>
Source record: 85670

Interresting. I recently asked the same question on the MiNT list.
The answer is:

The 0.54 package found on ftp.funet.fi (among other sites) is the
last one that works correctly for me. You must create the file
/etc/xtab (which is replaced by /etc/exports on newer Unices) and
make sure that the dir you want to mount is readable for "Others".

There was a port of a newer version of NFSD and MOUNTD fron some
other Unix, but it hasn't worked for me.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1566. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990124132125.32705H-100000@hal.fishpool.com>
Source record: 85671

On Fri, 22 Jan 1999, Guido Vollbeding wrote:
> joska@nuts.edu wrote:
> > lots of problems with long filenames and doesn't understand quoting,
> > which cripples it seriously on my setup (MinixFS and VFAT everywhere).
>
> That's not my setup, so it's your option to encourage me for
> that kind of support. I *have* solved some problems with long
> filenames in recent updates on user requests, but I know it's
> not perfect.

Thomas Binder recently published some C bindings to correctly
support longfilename handling. Those were mailed to the MiNT
list, a while back. Perhaps that could help you? ;-)

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1567. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36aa8882e87a810@my-ste.demon.co.uk>
Source record: 85672

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sat 23-01-99 14:08 Derryck Croker wrote:

>On 21 Jan 1999 21:18:13 , "John Whalley" wrote:
>>Louis <louis@holleman.demon.nl> wrote in article
>
>[...]
>
>>> again... I noticed that sometimes a PRG is renamed PRX and at the same
>>> time the physical place in the autofolder changes as well... Someone able
>
>>However, you can dictate the order of AUTO programs much more easily in
>>MagiC by using an AUTOEXEC.BAT file. This is just a text file list of the
>
>I assume that you have to move those auto folder progs to another folder and
>point to it with that batch file?

You don't have to, but you can if you want to. I personally keep all the
listed files in the AUTO folder since that's where I'd look for them when
wanting to change anything.

> Can you have a line like path=C:\system\
>at the top of that file or do you have to assign a pathname to each app?

I don't think so. It seems to be just a list of application pathnames. It
doesn't matter what the extension is either since Magic assumes that any
line in the file without a ';' is a program to execute.

This made it a bit easier for maintaining them, for me anyway, since I
renamed all the apps that I use under Magic with the extension .APP.
The only exceptions were for those that are also needed under plain TOS.

>Otherwise I can see mucho confusion! :-))

That's why I renamed most of the files. Pity TOS doesn't use the extension
.TOS as that would make it even easier :)

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNqqI5A7+qeA2fy0RAQEFtgIAlPkw6INR8tTWRb2AahUw+fce4HlH1Sq4
6qXMSBtWtK6gCk+aYJzQlf4rNe2R7+IoAJIMu8WToRWBnLs4x0XAjw==
=TP2N
-----END PGP SIGNATURE-----
```

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

"Could you continue your petty bickering? I find it most intriguing."

1568. WTB Atari 130ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Paul Pereira <nospam.ppereira@ix.netcom.com>
Message-ID: <78gvot$9ui@sjx-ixn6.ix.netcom.com>
Source record: 85673

For my collection. I have seen every other ST model listed except this one.
If you have one in good shape with all the original stuff, let me know.

ppereira@ix.netcom.com

Thanks

1569. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <1dm5tvi.7dlgh41pdqsxgN@slip153.dsoe.com>
Source record: 85674

Starlord@ <*> wrote:

> I placed my 2.1ga drive inside my TT today and put the 548 meger
> in the old supra drive case that I use with the ICD host, this is
> pluged into the DMA port.
>
> While I was moving batchs of files from the 500 drive to the big
> one I would get a box that said something like "Out of TOS Range
> for this appation" or something like that. Yet, if I made a
> folder, I could drop everything into it without that dialog box
> poping up. Just why do I get that if copying files to the drive,
> yet it doesn't show up if I make a folder on the same drive.

Isn't there a limit on how many files one can have in a particular
directory?

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

1570. Lots of Atari hardware for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: a.taylor@easynet.co.uk
Message-ID: <36ab76ff.3070233@news.easynet.co.uk>
Source record: 85727

Hi

A friend (modemless) of mine wants to sell some Atari gear. He has a Mega 2 with a 2 meg upgrade. A hard disk with controller not sure of the size yet. A mono and colour monitor SM 125 if I am not mistaken and a 520 STFM.

Make him and offer for the lot or part of the package.

via a.taylor@easynet.co.uk

Regards Andy T
Regards Andy T

1571. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36aa9e6c8b85c0@telsa1.freeserve.co.uk>
Source record: 85728

-----BEGIN PGP SIGNED MESSAGE-----

on Sat 23-01-99 14:08 Derryck Croker wrote:

>On 21 Jan 1999 19:20:26 , Martin "Nightowl" Byttebier wrote:
>>on Thu 21-01-99 15:22 Michael and Nicole Freeman wrote:
>
>[...]

>>For all those who has troubles with aFTP, try the latest version. The
>>friend of mine who reported his uploading problems just told me that with
>>the latest version all his troubles are gone.
>
>Hmm, I've had some success today - it looks like it's dependant upon which
>ISP I call. I'd been trying to upload to the "other" site, this had failed
>despite the right passwords etc - there's more to this than meets the eye.
>
>Any hints or tips please?

I found out that some sites do not like the HELO and ALLOcate
commands.I had a problem uploading my web site to Freeserve.I
connected to the server ok,went to upload my site and the server just
hung and would not accept the file.I don't think,could be wrong,that
you could disable these two commands in aFTP.I had to revert to
Newsie and disable them in the preference,ftp menu.Once I disable
them I could upload files with no problems at all.

Just a thought...

Gordy

E:mail:tesla1@telsa1.freeserve.co.uk IRC Nick:tesla1
E:mail:tesla1@bigfoot.com channel: #atari
http://www.telsa1.freeserve.co.uk/
http://www.bigfoot.com/~tesla1/

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3ia
Charset: noconv

iQB1AgUBNqqsGHQyXksJIr5tAQFe9QL/fD+LR/uc4wGJCD1kwcqn7pJS4IYkZsjZ
54lvj+uZywLfxHaanM4XIF5J7XtifrlZyt+Z3g/ILqEtylCfyMuJUqUEOK1vO40O
G29cTb6DO1eg7pwpTUnMVIDGsTrwhua8
=JNJ3
-----END PGP SIGNATURE-----

1572. CAB problems with Altavista Translation

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: wanda@xnet.com
Message-ID: <78eaimlmo1@flood.xnet.com>
Source record: 85729

If you go to http://babelfish.altavista.com/cgi-bin/translate? you can enter a URL such as www.milan-computer.de/html_d/index2.html, press the Translate button and get a translation of the page.

With CAB, pressing the Translate button gets you nothing but the same page redisplayed. I found that if I press Back then Forward, and then maybe select the URL button, select this page and press OK, sometimes I get the translated page.

I've tried this with CAB 2.5d and the 2.7 demo -- same problem.

Can this get fixed?

1573. ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: dcree@senet.com.au
Message-ID: <78em3ddba1@nnrp1.dejanews.com>
Source record: 85730

I am using an Imation SuperDisk LS-120 on a PC, and would like to be able to connect & use on my ST to back up the hard drive.

The connection to a PC is
via a cable to the parallel printer port.

Any ideas out there?

Thanks David Cree
dcree@senet.com.au

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1574. More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Prince Corum <corum@sasquatch.com>
Message-ID: <78ekcn$me5$1@news.sasquatch.com>
Source record: 85731

I recently bought a 1040STfm cheap, so no more fiddling with my two 520STm machines, but now I have new info I'm currently seeking...

I have a Tweety Board I want to slap into this thing, but it has three RCA style outputs marked "A", "B" and "C". Does anybody know why there are three and what the third one would be (aside from left and right audio out)?

With this Tweety Board, will I be able to use prgs with STe intensive STereo sound?

Can I use this machine as a newsreader and e-mailer?

I have TOS v1.00 on all three of my machines. Okay, once you're finished laughing, does anybody know if I can simply put newer TOS chips in there and if so, where I might get some?

Please let me know if any of these things are possible as I have always loved the ST and have always regretted getting rid of my first one years ago (that's why I'm jonesing for STuff now) and am trying to regain lost footing.

Thanks 1,000,000!!!
Louis

1575. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: jan van rijnsoever <entertainer@bigfoot.com>
Message-ID: <36aaf87d$0$10972@newton>
Source record: 85732

There's a little prog that writes an extra bootsector on your IBM format
disk. After that the disk can be read or written by both systems, although
PC software will NOT run on your Atari ofcourse.

If you need the prog mail me and I'll try to find it. Must be around
somewhere in my disk archive.

-= jan =-

Tom Rosso <tommy@cache.net> wrote in message
news:U57q2.100$Ut.7056@news.siscom.net...
>I just got my first Atari 520ST in the mail today. One problem: I didn't
>get any software for it. I'm just wondering if there is a way for me to
>copy files from my IBM to my Atari through the 3.5" drives. Thanks.

1576. Knackered Disc Drive!! Help!

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: Steve <steve@beech666.freeserve.co.uk>
Message-ID: <78euf7$um2$1@news5.svr.pol.co.uk>
Source record: 85733

I have a ST1040 but the floppy drive is not working anymore.
Does anyone know if there is an external version available or something else
that might work?
Thanks
Steve..

1577. Mega ST4 + midi gear

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: jan van rijnsoever <entertainer@bigfoot.com>
Message-ID: <36ab0137$0$10981@newton>
Source record: 85734

For sale:

==========
Atari Mega ST4 with monitor(s), keyboard, mouse etc etc
SCSI HD (500+ MB)
Steinberg Midex+ (Keyexpander/4 midiports, so that's 64 channels/SMPTE
reader and generator)
Steinberg MT32 editor(+dongle), Steinberg S900/950 editor(+dongle),
Steinberg TX81Z editor(+dongle)
==========

Akai S900 sampler
Akai S950 sampler with digital input
Akai S3000 sampler (8MB) with digital I/O board added
Akai ME30P patchbay 4 in 8 out
DBX compressor/limiter
DBX noisegate
Yamaha TX81Z multi-timbral synth
Roland MKS50 synth
Roland MT32 multi-timbral synth

All in good shape and working order, Amsterdam area.
I don't want to get rich, just make someone happy with these trusted
miditools.

Make me an offer.

-= jan =-

1578. Re: FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <F62ACr.Kvy@cix.compulink.co.uk>
Source record: 85735

> SCASI-disk. It uses 23 seconds for getting in contact with the HD and so
> it lasts 55 seconds before it is starting again after have gone through
> maxboot! (My ST just used a few seconds!) Is it necessary that my Falcon
> is searching around for a disk or a HD for so long time? And what can I
> do to solve the problem? I will be glad for any help!

If your Falcon doesn't have an internal IDE drive it's searching for that
- plus you may be getting the Memory test. If you do get the memory test
simply hit the space bar to stop it.

To get your Falcon to boot quicker, use FASTBOOT.TOS which bypasses the
memory test and looking for the IDE drive. I'm sorry that I don't know
where you can get a copy, but if you email me I'll send it to you (it's
only 2K).

Hope that helps

Andrew Harvey
kaitxo@cix.co.uk

1579. amail + magic : does it work ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <78f362$37l$1@front3.grolier.fr>
Source record: 85736

Does amail works with magic ?

Problem to launch qed with this stuff, and so, no mess can be edited
!!!!

Does amail just work with mint, ?? it would be sad...

1580. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be478b$62d4ebe0$LocalHost@xpnwjjkf>
Source record: 85737

Derryck Croker <derryck@TAKE.THIS.OUTcix.co.uk> wrote in article
<78cl48jqp5@news8.svr.pol.co.uk>...
> On 21 Jan 1999 21:18:13 , "John Whalley" wrote:
> >Louis <louis@holleman.demon.nl> wrote in article
>
> [...]
>
> >> again... I noticed that sometimes a PRG is renamed PRX and at the same
> >> time the physical place in the autofolder changes as well... Someone
able
>
> >However, you can dictate the order of AUTO programs much more easily in
> >MagiC by using an AUTOEXEC.BAT file. This is just a text file list of
the
>
> I assume that you have to move those auto folder progs to another folder
and
> point to it with that batch file? Can you have a line like
path=C:\system\
> at the top of that file or do you have to assign a pathname to each app?

Nonono. You leave the programs in the Auto folder and put AUTOEXEC.BAT
there too. If it's present, MagiC uses it. The files themselves are
untouched. This isn't like a boot manager that copies/renames/moves files
around, it just turns the running of Auto programs into a script rather
than relying on the physical order on the disc.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1581. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <78f5qm$58h$1@roch.zetnet.co.uk>
Source record: 85738

On 24 Jan 1999 08:37:02 , dcree@senet.com.au wrote:
>I am using an Imation SuperDisk LS-120 on a PC, and would like to be able to
>connect & use on my ST to back up the hard drive.
>
>The connection to a PC is
>via a cable to the parallel printer port.
>
>Any ideas out there?
>
>Thanks David Cree
>dcree@senet.com.au

at last there is a German adaptor to allow this
unfortnuatly it costs more than the LS 20 itself
Kevin
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

1582. New MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <78f62r$d1p@newstoo.ericsson.se>
Source record: 85739

```
Hi all Atari users,

Now it is time again for a new version of MyMAIL (0.77)

It is only bugfixes in this version.

You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html
```

Best Regards
Erik H&#65533;ll

```
-------------------------------------------------------------------------------
Mail : erikhall@tripnet.se |||
or Erik.Hall@epk.ericsson.se /|\ Hades 060
URL : http://www2.tripnet.se/~erikhall/index.html / | \
-------------------------------------------------------------------------------
```

1583. Re: R/W Atari ST disks on my Windows PC

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <DFFq2.6037$ci7.8539@198.235.216.4>
Source record: 85740

On 23 Jan 1999 11:35:47, "Tom Rosso" wrote:
>That's it, eh? I have an 8-bit and the process was much more complicated.
>I needed a conversion program, a compatable 5 1/4 drive on the PC end, and a
>little magic pixie dust. I never actually got it to work and ended up
>building a SIO2PC cable, but that's another story and shall be told in
>another newsgroup.

Actually, the pixie better bring 720k disks:-). Thats it. You can use your
PC to unzip files and unlzh if need be.

ftp://atari.archive.umich.edu and go to the archivers section to get zip and
lzh for the atari if you want to unzip on the ST.

>.

1584. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <JFFq2.6038$ci7.8539@198.235.216.4>
Source record: 85741

On 23 Jan 1999 16:51:06, Terry May wrote:
>On Sat 23-01-99 03:50, Brian Van Tilborg scribbled:
>
>>Since Installing this newer version of the ovl in CAB 1.5 it bombs.
>>What is happening is it attempts to connect to the url then begins to download
>>data, goes to drive A and crashes. With sting offline, CAB the new versions
>>gives the (network offline message, very good feature:-), and goes to the cache
>>on E:/ properly. With an older version of CAB ovl it also gets online properly
>>and goes to the cache properly and no bombs?
>
>You might have a corrupted copy. It works fine here.

Hi Terry. I don't think it is corrupted. But I am going to try another one.
Perhaps it is not TOS 1.0 friendly anymore, or CAB 1.5 friendly? I wouldn't
even be upgrading except I cannot access the ATARI.ORG subdomains, which I
am told requires a newer overlay.
>
>Also, try Olivier Booklage's CAB.OVL, which is also very nice:
>

This overlay works with STing? I will give it a try, I have never heard of
it.

>http://services.worldnet.net/vcf-com/sti_cli.htm

>.

1585. Re: NEWsie.92 TEST lockup

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <NFFq2.6039$ci7.8539@198.235.216.4>
Source record: 85742

On 23 Jan 1999 18:00:20, Brian Van Tilborg wrote:
>
>This is a TEST of NEWsie.92 with TOS 1.0 520ST.
>
>So far so Good.

Well to talk to myself, I am using NEWsie .82:-).

NEWsie .92 locks up my 2.5meg 520ST whenever I close a window. All functions
and features work, but not being able to close a window either online or
offline limits the programs use.

Anyone else have this problem in a single OS system?
Any other Earlier TOS users out there, or am I still the only one?

>.

1586. Re: CAB OVL 1.2905

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: villarreal@delphi.com
Message-ID: <78ffob$t30$1@nnrp1.dejanews.com>
Source record: 85743

In article <LFbq2.5784$ci7.8134@198.235.216.4>,
madmax@bfree.on.ca (Brian Van Tilborg) wrote:
> Since Installing this newer version of the ovl in CAB 1.5 it bombs.
> What is happening is it attempts to connect to the url then begins to download
> data, goes to drive A and crashes. With sting offline, CAB the new versions
> gives the (network offline message, very good feature:-), and goes to the cache
> on E:/ properly. With an older version of CAB ovl it also gets online properly
> and goes to the cache properly and no bombs?
>
> Any ideas?
>
> Brian.
>

I had problems with the newer overlays using CAB 2.0. Those problems
disappeared after I got CAB 2.5. I'm using CAB 2.7 now

Joe

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1587. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-24 00:00:00 UTC
From: sir-dice@the-shades.demon.co.uk
Message-ID: <36ab2a6a.10668135@news.demon.co.uk>
Source record: 85744

On Sun, 24 Jan 1999 00:10:50 -0800, "Prince Corum"
<corum@sasquatch.com> wrote:

HI,

I saw your questions on the net, and unless my memory has completely
failed me, which if it has I'm sure I'll get flamed - sorry I mean
told.

>I recently bought a 1040STfm cheap, so no more fiddling with my two 520STm
>machines, but now I have new info I'm currently seeking...

Do you still have a disk drive for these? I know someone in need,
maybe you could work something out.
>
>I have a Tweety Board I want to slap into this thing, but it has three RCA
>style outputs marked "A", "B" and "C". Does anybody know why there are three
>and what the third one would be (aside from left and right audio out)?
>

The Tweety Board gave an output for each channel on the Yamaha sound
chip. All ST/f/m/fm's have mono 3 channel sound, driven by a Yamaha
chip whos number I can no longer remember. As a side note, its the
same one used by Sinclair /Amstrad owned Sinclair 128/+2/+2A/+3
Spectrums. In case you ever need a spare.

>With this Tweety Board, will I be able to use prgs with STe intensive STereo
>sound?

No, the Tweety Board did not give any enchancements to the sound
system, or the OS calls.

>
>Can I use this machine as a newsreader and e-mailer?
>

Yes, I believe there is GEM software to do this, but failing that,
then there is always KA9Q TCP/IP software.

>I have TOS v1.00 on all three of my machines. Okay, once you're finished
>laughing, does anybody know if I can simply put newer TOS chips in there and
>if so, where I might get some?

I had to do the same to my orginally 520STfm. It depends on how may
roms you have. Some use 6 and others 2. But as long as you get the
replacement set with the correct number, no problems.

>
>Please let me know if any of these things are possible as I have always
>loved the ST and have always regretted getting rid of my first one years ago
>(that's why I'm jonesing for STuff now) and am trying to regain lost
>footing.

Long live the ST hobbiest.

>
>Thanks 1,000,000!!!

No problems, thats how usenet works, I'm getting help about DEC
Alpha's in the same way. If you have anyother questions, post them or
E-mail me.

Graham.

--

Graham Harrison,
Astrasoft. www.astrasoft.ml.org
Software for the PC, Palm and Atari ST/TT/ Falcon

Graham@astrasoft.ml.org

1588. Re: WTB Atari 130ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4AAC.7E610111@directprovider.REMOVETHECAPITALS.net>
Source record: 85545

Paul Pereira a ï¿½crit :
>
> For my collection. I have seen every other ST model listed except this one.
> If you have one in good shape with all the original stuff, let me know.

I think there were only a few very rare prototypes made of this. It was
never sold. Even the 260ST is pretty hard to find.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1589. Re: HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4B21.6BCD6A4@directprovider.REMOVETHECAPITALS.net>
Source record: 85546

"Javier Goicochea P." a ï¿½crit :
>
> I want to bye a HD for ATARI 1040ST ?

Yes ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1590. Re: GEMulator 5.0

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4C1A.9A38F40D@directprovider.REMOVETHECAPITALS.net>
Source record: 85547

Martin Tarenskeen a ï¿½crit :
>
> On 21 Jan 1999 21:49:28 , "Pera Putnik" wrote:
> >
> >Nicholas Bales wrote in message
> ><36A6E733.61B59ACA@directprovider.REMOVETHECAPITALS.net>...
> >>
> >>A bit expensive, when there are freeware emulators out there.
> >>
> >
> >
> > Check price at http://www.emulators.com .
> > Gemulator is still the best Atari emulator for PC, and it is worth pay for
> >it.
> >And it is fastest. On my K6 350MHz, it runs 15-20 times faster than Atari ST
> >!
> I still use an old but real Atari ST. I use it a lot for MIDI
> software. Can I use MIDI software on a PC with Gemulator? I don't mean
> heavy stuff like Cubase Audio or Logic. If I ever switch to PC/Windows
> I will probably get a native PC version of one of these programs.
> But I would like to use smaller programs like synth editors. If
> possible. Is MIDI supported?

The only emulator that handles MIDI is PaCIfiST, and this is only a
kludge, with no MIDI-in and timing problems.

Why not keep your ST for MIDI, and use the PC for audio only, synced to
the ST, that way you minimize the PC's bad timing.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1591. Looking for a PC version of an ST game.

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: t_gawthorpe@my-dejanews.com
Message-ID: <78hqh1gun1@nnrp1.dejanews.com>
Source record: 85548

In the early 90's, my cousin had an ST. One of the games we used to play was called "Maze". Does anyone know where I can get a PC conversion, or nearest equivalent?
As I recall, he got the game from an ST User magazine cover disk.
The music of
the game was Moonlight Sonata by Beethoven. You could design
mazes on a
grid of dots by joining dots horizontally or vertically (rather
like playing "Boxes") to
create a maze. Then the two players would run
around the maze, in split-screen
first-person perspective, and either try
and shoot each other or tag each other,
depending on the type of game they
had chosen. One of the players was a
glowing red strip, and the other was a
glowing blue strip.
If anyone knows of a similar game for the PC, or any
ideas on how I can get it to
run on my 486 DX2 66 PC (which emulator to get,
where to get the game, etc)
please mail them to t_gawthorpe@hotmail.com.
All help much appreciated.
--
Tim Gawthorpe
t_gawthorpe@my-dejanews.com
t_gawthorpe@hotmail.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1592. Re: Atari OS Software for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC6026.D8C699F4@directprovider.REMOVETHECAPITALS.net>
Source record: 85549
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

maurice0515@my-dejanews.com a ï¿½crit :
>
> I am looking for tos or Os software that came with the falcon 030. If anyone
> has the software pleae let me know. Also i am want to upgrade 60Meg hd to
> 540HD is this possible and can anyone help me?
>

Erm... The OS is in ROM. When you boot the machine, it should come up
after a few minutes. If not, then you have a hardware problem or some
software conflict. There is no system disk or alike.

The HD upgrade is easy. The drive is a 2.5" unit like those used in
laptops, you can put in a 3.5" IDE drive if you have a 2.5" to 3.5"
adapter. You'll probably have to cut away some of the shielding too.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1593. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Andreas Schwab <schwab@issan.cs.uni-dortmund.de>
Message-ID: <vyzemojh57y.fsf@issan.cs.uni-dortmund.de>
Source record: 85550

roughley@HORMEL.unix.dsoe.com (Neil Roughley) writes:

|> Starlord@ <*> wrote:
|>
|> > I placed my 2.1ga drive inside my TT today and put the 548 meger
|> > in the old supra drive case that I use with the ICD host, this is
|> > pluged into the DMA port.
|> >
|> > While I was moving batchs of files from the 500 drive to the big
|> > one I would get a box that said something like "Out of TOS Range
|> > for this appation" or something like that. Yet, if I made a
|> > folder, I could drop everything into it without that dialog box
|> > poping up. Just why do I get that if copying files to the drive,
|> > yet it doesn't show up if I make a folder on the same drive.
|>
|> Isn't there a limit on how many files one can have in a particular
|> directory?

Only the root directory has a fixed limit. All other directories are
expandable.

--
Andreas Schwab "And now for something
schwab@issan.cs.uni-dortmund.de completely different"
schwab@gnu.org

1594. Re: Looking for a PC version of an ST game.

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC7A55.82FC155D@directprovider.REMOVETHECAPITALS.net>
Source record: 85551

t_gawthorpe@my-dejanews.com a ï¿½crit :
>
> In the early 90's, my cousin had an ST. One of the games we used to play was
> called "Maze". Does anyone know where I can get a PC conversion, or nearest
> equivalent?

Sounds like Midi-Maze. You could connect 16 ST's together through a Midi
ring and play simultaneously, a bit like nowadays' Quake deathmatches.

Not sure if there's a windows version, but there are several Linux
versions:
http://home.tu-clausthal.de/student/iMaze/
http://www.cs.tu-bs.de/~harbaum/the_maze.html

Try here too:
http://www.pconline.com/~parody/products.html

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1595. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AC7F08.5D16B4B9@cable.A2000.nl>
Source record: 85552

> > I have TOS v1.00 on all three of my machines. Okay, once you're finished
> > laughing, does anybody know if I can simply put newer TOS chips in there and
>
> Upgrade to TOS 1.04 is plug'n'play. TOS 2.06 needs some soldering or a
> special upgrade board, but is more advanced.
>
> > if so, where I might get some?
>
> From a broken STFM (1.04) or a Mega STE (2.06) or from an atari dealer.
>
> Nick

If you have a 1040K machine I must warn you before you go soldering.
TOS 2.06 does more for you but by doing so it uses aproximately 200K mor RAM.

Henk Robbers. <H.Robbers@cable.A2000.nl> Amsterdam.

1596. *.MP3 player for STE?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: fletcher@liv.ac.uk
Message-ID: <F64Eo6.Jw6@liverpool.ac.uk>
Source record: 85553

```
TIA
--
David Fletcher <fletcher@liv.ac.uk>
---------------------------------------------------------------
...committed for insanity and crimes against the soul, the worst
crime that I ever did was play some rock 'n roll...
---------------------------------------------------------------
```

1597. CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36ac961a.0@news.weldlink.com>
Source record: 85554

Does CAB absolutely require graphics files to be in the same directory as the HTML page that uses the grpahics?

It doesn't seem to be this way in the Windows world. 5 browsers there I've tested will read graphics files from a subfolder 1 level below the folder containing the HTM file. CAB 2.5 will not.

I want my web page to be CAB friendly, friendly with as many browsers as I can test, and if it cannot read graphics from a subfolder, then I will have to restructure my page setup.

Thanks.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1598. CAB Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: <>
Message-ID: <36ac8aae.0@news.qnet.com>
Source record: 85555

It seems to me i saw something about this before, but I didn't
record what was said.

Tonight I was on a web site with Cab 2.7demo and after signingup
and ready for the next step I hit cont. and got a box that said

Document Protected: Inter Document Password

I tried the password I had given them, no dealand then CAB bombed
too.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

1599. Re: HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <78i30k$2uv$1@news4.svr.pol.co.uk>
Source record: 85556

Javier Goicochea P. wrote in message ...
>I want to bye a HD for ATARI 1040ST ?
>
>
>
what colour would you like ?
Kevin

1600. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Markku Ilmanen <markku.ilmanen@nospam.ttaol.fi>
Message-ID: <36AC90DD.3AF9@nospam.ttaol.fi>
Source record: 85557

Nobody hasn't mentioned Sentinel by Firebird. This was one that had me stuck by the screen for hours. Very simple but still so challenging...

One frustrating game was Transarctica. Anyone finished that on the Falcon? Even though every third save resulted in a system crash, I almost managed it to the end. I think I found all the secrets hidden, but when I tried to get to Himalaya (that -was- the target, or?) I never could get rid of that wolfpack, even with a train full of all possible weapons... would have been a great game without the bugs. Was the ST version working?

Markku

--
No nospam for no spam

1601. ISO: video card for Mega STe!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: "J.B.G." <jbg@enterprise.aacc.cc.md.us>
Message-ID: <36ac90a5.0@aacc-alpha>
Source record: 85558

Yes, I am looking to buy a video card for my Mega. I wish to use a good multi-sync moonitor cause I finally have a good looking ddesktop but wanna really experience it. If anyone has a VME video card or anything that will fit in a Mega STe please e-mail me! Or if you know where I can get one. TIA!

--

Jim Galvin
personal webpage: Applications Specialist
http://204.192.48.123/~jbg Intercap Graphics Systems
UNIX Administrator
Anne Arundel Community College

1602. Falcon 030 Manuals

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <78ich6via1@nnrp1.dejanews.com>
Source record: 85559
Cross-posted to: comp.sys.atari.st,Comp.sys.atari.st.tech

Does anyone know where i can get a copy of the manuals that come with the falcon 030. I am willing to pay for these.
Thanks in advance
Maurice

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1603. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: ebertbd@tick.informatik.uni-stuttgart.de
Message-ID: <78i508itm1@inf2.informatik.uni-stuttgart.de>
Source record: 85560

Martin-Eric Racine (q-funk@pp.fishpool.com) wrote:
: Interresting. I recently asked the same question on the MiNT list.
: last one that works correctly for me. You must create the file
: /etc/xtab (which is replaced by /etc/exports on newer Unices) and
: make sure that the dir you want to mount is readable for "Others".
:

The Servers of the nfsd of Version 0.5x are not reliable. I do not recommend
using them. But for doing olcal mounts you will need nfs.xfs out
of this Package!
Try the new port from linux instead. It is working fine. just remember:
1. For this Port you _need_ a portmapper-daemon running.
2. This Port works with /etc/exports, not with /etc/xtab
3. When mounting a Directory on your mint-machine you _must_ mount it
to /nfs

example:
My Linux-Machine shares /public (there is a corrosponding entry in /etc/exports)
To mount this directory on my hades I need to run nfs.xfs (put it in
c:\multitos) and then I'll have to mount it using the follwoing comand:
"mount linux:/public /nfs/linux_public" Where "linux" is the name of my
linux-box and "linux_public" is the name that will appear later in /nfs.
Note that the Directory "linux_public" is not allowed to be present before
you are mounting the share!

The nfsd from the 0.54 Package will create Errors and timeout when having
big files or lots of files in one directory (for e.g. 200 or 400 Files or
even more)

--
cu,
Bernd

1604. Re: *.MP3 player for STE?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC97A9.430A4D73@directprovider.REMOVETHECAPITALS.net>
Source record: 85561

David Fletcher a ï¿½crit :
>
> TIA

I'm afraid that's impossible. It's just about possible to play MP3s on a
Falcon with FPU, but anything below that will be really struggling.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1605. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC9834.8FB42073@directprovider.REMOVETHECAPITALS.net>
Source record: 85562

Ken Springer a ï¿½crit :
>
> Does CAB absolutely require graphics files to be in the same directory
> as the HTML page that uses the grpahics?
>

No it doesn't it can even read upwards in the structure
("../../pic.gif")

> It doesn't seem to be this way in the Windows world. 5 browsers there
> I've tested will read graphics files from a subfolder 1 level below the
> folder containing the HTM file. CAB 2.5 will not.

You must be doing something wrong. Are you sure you're using slashes and
not backslashes ?

> Thanks.
>

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1606. Re: SLM printing with CAB, Magic, NVDI ERROR 69

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36ac9b922d0241@ping.be>
Source record: 85563

on Mon 25-01-99 07:08 Brian Van TIlborg wrote:

>
>Ok, here it is in a nutshell. This old TOS 520ST 1.0 just got an upgrade.
>Magic 4.0 and NVDI 4.0 . More on this in another post.
>
>However I wanted to print with CAB (which I wasn't successful before)
>and it crashes with error 69.

I think you need at least 2Mb of ST ram to print with SLM laser ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1607. Re: HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC99FB.5323B693@directprovider.REMOVETHECAPITALS.net>
Source record: 85564

kevin dermott a ï¿½crit :
>
> Javier Goicochea P. wrote in message ...
> >I want to bye a HD for ATARI 1040ST ?
> >
> >
> >
> what colour would you like ?
> Kevin

Red with white stripes, because they go faster !

;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1608. Re: HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <78i5iu$5ca$1@allele.utmb.edu>
Source record: 85565

Javier Goicochea P. (goico@telcel.net.ve) wrote:
: I want to bye a HD for ATARI 1040ST ?

Hi Javier.

Well... good luck with that. But you may rather buy one ;-), in that
case just look around this newsgroup for used stuff for sale...

Si en algo te puedo ayudar, me dices... estas en Venezuela?

Salu2...

Daniel.

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

1609. Re: SLM printing with CAB, Magic, NVDI ERROR 69

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ACA2FD.10A1996E@directprovider.REMOVETHECAPITALS.net>
Source record: 85566

Jo Vandeweghe a ï¿½crit :
>
> on Mon 25-01-99 07:08 Brian Van TIlborg wrote:
>
> >
> >Ok, here it is in a nutshell. This old TOS 520ST 1.0 just got an upgrade.
> >Magic 4.0 and NVDI 4.0 . More on this in another post.
> >
> >However I wanted to print with CAB (which I wasn't successful before)
> >and it crashes with error 69.
>
> I think you need at least 2Mb of ST ram to print with SLM laser ...

He probably does have a ram upgrade already.

You think he managed to run Magic+NVDI+CAB in 512K ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1610. Cover Disks software

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Brendan McEnroe <filterit@hotmail.com>
Message-ID: <36ACA5D4.15F7F59B@hotmail.com>
Source record: 85567

120 cover disks from Atari user, St format etc..

Lots & lots of software ....

All different.

offers

mailto:brond@easynet.co.uk

1611. Re: NEWsie.92 TEST lockup

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <78ic83$2rt$1@SOLAIR2.EUnet.yu>
Source record: 85568

On 24 Jan 1999 13:58:05 , Brian Van Tilborg wrote:
>On 23 Jan 1999 18:00:20, Brian Van Tilborg wrote:
>>
>>This is a TEST of NEWsie.92 with TOS 1.0 520ST.
>>
>>So far so Good.
>
>Well to talk to myself, I am using NEWsie .82:-).
>
>NEWsie .92 locks up my 2.5meg 520ST whenever I close a window. All functions
>and features work, but not being able to close a window either online or
>offline limits the programs use.
>
>Anyone else have this problem in a single OS system?
>Any other Earlier TOS users out there, or am I still the only one?
>
>>.
>.

Yes, it's a bug. I am using V0.90. Maybe 0.94 will be OK?

Cu.

1612. Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: gokmase@hem1.REMOVEthisBLOCK.passagen.se
Message-ID: <78iec4$76q$1@zingo.tninet.se>
Source record: 85569

Greetings Atarians!

Since I have recently started to use my old STe for mailing and stuff
I have run into problems with some of the swedish characters. I can
use QED 4.52 to convert umlautes, but this won't change the character
 (a with a dot over it)

Now I wonder, is there another way to do such a thing, ie by a batch-
program? Please help!

Regards,

Joakim

+-----------------+-------------------------------------+
! Joakim H gberg ! http://hem1.passagen.se/gokmase/atari !
! Pr stg rdsg. 71 +-------------------------------------!
! S-941 37 PITE !
! SWEDEN !
+---+

1613. Re: SLM printing with CAB, Magic, NVDI ERROR 69

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36acc6b0247e160@ping.be>
Source record: 85570

on Mon 25-01-99 17:59 Nicholas Bales wrote:

>> I think you need at least 2Mb of ST ram to print with SLM laser ...
>
>He probably does have a ram upgrade already.
>
>You think he managed to run Magic+NVDI+CAB in 512K ?

I rather think that he has not enough memory after having loaded all
this stuff ..... The SLM needs a lot of memory, above all when a big
part of ST ram is already busy by other tasks ....

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1614. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36accb64fa5ab0@ping.be>
Source record: 85571

on Mon 25-01-99 16:04 Ken Springer wrote:

>Does CAB absolutely require graphics files to be in the same directory
>as the HTML page that uses the grpahics?
>
>It doesn't seem to be this way in the Windows world. 5 browsers there
>I've tested will read graphics files from a subfolder 1 level below the
>folder containing the HTM file. CAB 2.5 will not.

Certainly Cab, no matter which version, will read files from subdir.
Take a look at the lines beneath. I use this on my pages.
<A HREF="../../../aq-kortrijk/index2.htm">
<IMG SRC="../../../pics/fish/apl_lineatus.jpg" >
<IMG SRC="picto/logo-tsi.gif">

AFAIK. You must make sure that if links are in lowercase then the files
must be in lowercase too. With other words: MY_PICTURE.GIF isn't the same
as my_picture.gif

>
>I want my web page to be CAB friendly, friendly with as many browsers
>as I can test, and if it cannot read graphics from a subfolder, then I
>will have to restructure my page setup.

You must have make some faults.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1615. FS: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: jpbialas@pace1.cts.mtu.edu
Message-ID: <slrn7apjch.qtj.jpbialas@pace1.cts.mtu.edu>
Source record: 85572

1040STe, 170MB SCSI hard drive with adSCSI controller in external
enclosure, SC1224 Color Monitor, 4MB of RAM, shoebox full of software, and
a couple of Abacus books on programming the thing and the hardware.

Has served me well for quite a few years.

$100+shipping. I'll do COD or prepay. I'll also consider trades for Sun
and Amiga Hardware.

I can also do a local delivery in MI and parts of MN and WI.

--
--={ James Bialas - finger jpbialas@astro.tc.mtu.edu for more info }=--

1616. Re: Atari OS Software for falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ACE12B.2EDBA75D@atari.org.pl>
Source record: 85573
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales wrote:
>
> maurice0515@my-dejanews.com a ï¿½crit :
> >
> > I am looking for tos or Os software that came with the falcon 030. If anyone
> > has the software pleae let me know. Also i am want to upgrade 60Meg hd to
> > 540HD is this possible and can anyone help me?
> >
>
> Erm... The OS is in ROM. When you boot the machine, it should come up
> after a few minutes. If not, then you have a hardware problem or some
> software conflict. There is no system disk or alike.
>

Sorry for that, but as I've read the question above, it seemed _obvious_
to me that he just asked not for the OS itself, but for the "system
software that came with Falcon030". My Falcon came with three floppies
named "Language Disk", "Extras Disk" and "MultiTOS Floppy Boot".

If that's what was requested, please email me (draco@mi.com.pl), I still
have these floppies...

1617. Re: *.MP3 player for STE?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ACE434.71AE15E2@atari.org.pl>
Source record: 85574

Nicholas Bales wrote:
>
> David Fletcher a ï¿½crit :
> >
> > TIA
>
> I'm afraid that's impossible. It's just about possible to play MP3s on a
> Falcon with FPU, but anything below that will be really struggling.

You mean that it is hardly possible for Falcon's DSP to play
mp3 (mp2 it does well). 68030/68882 at 16 MHz is a bit too slow
even for mp2...

That's of course if we're discussing the actual realtime _replay_,
not just unpacking. To unpack a mp3 is possible on any computer.

1618. Re: anyone know hot to upgrade an orig. 520st?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36b00313.14128896@news.demon.co.uk>
Source record: 85575

On Tue, 19 Jan 1999 05:09:19 GMT, kevin@cryogen.com wrote:

>thanks but what I am looking for is some plans or online files that
>describe some way to upgrade the original 520ST. I thought maybe
>there was still some way to get information like that, but I find
>information on the web for atari's later models like the falcon (which
>I've never seen or heard of anyone actually using this machine in the
>united states btw)
>
>Anyone try this NOS thing for the ST,

I used it for ages because it is very powerful.

>it some kind of shell,

It is a standalone TCP/IP stack complete with a command line driven
shell. The command line is complex which gives it its power but this
also makes it very hard to configure.

>which may provide PPP access to the internet on an 512k ST?

I can't remember: it *might* just fit - it certainly works on a
1040ST. Trouble is, like all things online you tend to amass lots and
lots of data so a hard disk is almost essential.

As for protocols, Nos does PPP and SLIP. On top of that it'll do SMTP,
POP3, FTP and TELNET (and some other stuff which I forget). It is
currently maintained by Mike De Petris ...

mike@interware.it
www.interware.it/users/mike/

... and is on the way to providing support for Cab.

Generally speaking, you really need a minimum of 1Mb of ram but as
this involves some effort with an ST machibe you might as well give it
the full 4Mb. It is often easier to locate an STE and put 4Mb into
that instead.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1619. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36b107a2.15295093@news.demon.co.uk>
Source record: 85576

On Thu, 21 Jan 1999 19:24:44 GMT, louis@holleman.demon.nl (Louis)
wrote:

>on Thu 21-01-99 14:00 Derryck Croker wrote:
>
>>Very strange - but at least I know not to spend too much time tracking down
>>a non existant problem with my setup. Although Louis reports that it works
>>fine for him - looks like it's another one of "those things"...
>>
>
>Actually, I can upload fine... that's to my own webpage. The only problem
>I have is after the upload I don't get the directory displayed again...
>This happened with Newsie as well, so I gather it's not the FTP-program's
>problem but one on my ISP. It also means that in case I need to renew 5
>files, I have to connect and disconnect 5 times (never tried it by sending
>5 files in one go with both programs...)
>
>Talking about one of those things: you remember probably that I was a
>fervent user of MagiC: it never crashed. Since I've been fiddling around
>with Mint/Mintnet plus the use of XBoot again, there have been small
>changes in my autofolder, some programs run in different order than
>before: MagiC has become more instable than before now! I really gotta
>sort out what was the perfect running order for MagiC to be "rocksolid"
>again... I noticed that sometimes a PRG is renamed PRX and at the same
>time the physical place in the autofolder changes as well... Someone able
>to explain this????

Yeah. Something has cocked up!

Tos has no system call to "move" something and no system call to
"copy" something. These have to be written; but Tos does have a call
to "rename" something called Frename. It might sound odd but Frename
is capable of moving files about! It is only capable of doing this on
the same partition though - if you try and get Frename to rename a
file to another partition it'll do nothing except return the
(originally) undocumented "cross device rename" error code, AEXDEV
-48L. It just so happens that if the old filename and the new filename
are both in the same folder that only the directory entry name is
altered - ie the order of programs in the folder doesn't change. In
all other cases the order can change.

Why am I mentioning this? I dunno really! Maybe the above might allow
you to figure it out yourself. It isn't uncommon for programmers to
write a "move" function which uses Frename when the old name and new
name are on the same partition. When they aren't, they have their move

function automatically invoke their "copy" function then have "move" delete the original filename afterward.

Naturally there's many ways of going about this. A program might have reasons for *always* copying a file then deleting the original to accomplish its moving operation. This would always affect the order where both files are in the same folder. If an application thinks it may have to change data in the original file it might generate a temporary file. That way it can delete the temporary file should the user 'cancel' and want to revert to the original. If the user doesn't want to cancel then the app deletes the original file and renames the temp file to the original name: but as far as folder order is concerned the damage is done however because a copy has effectively taken place.

Leaving all that aside, a more subtle bug comes to mind. Given that a programmer has written a move function like I describe above, how do they tell if the source file and destination file are on the same partition? By looking at the drive letter of both filenames. In old Tos all names are converted to uppercase but these days they might not be. Comparing c:\ and C:\ might be causing some bit of code somewhere to think it is working with two different partitions so it copies then deletes instead of using Frename.

Just a thought! [and a very long one at that] ;-)

PS. Try making the offending auto folder program "readonly" in the hope the culprit displays an error message when it can't rename it.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

1620. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: <>
Message-ID: <36acd845.0@news.qnet.com>
Source record: 85577

On 24 Jan 1999 23:52:03 , Neil Roughley wrote:
>
>Isn't there a limit on how many files one can have in a particular
>directory?
>
><< Neil >>
>
The odd thing is that if I just make ONE folder on the same
drive, I can put ALL of those files in it without getting that
dialog box.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

1621. CoNnect, ic connect.num, Dutch

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36acdc18f620b0@gelrevision.nl>
Source record: 85578

I installed CoNnect. This program is rather critical at start up. Any
Dutch guy who has been able to create a connect.num file? The only
way to get things started now,is to create a connect.num file with
size 0. After several hours of trying/editing myself my brains
started boiling ;-)
Attachments appreciated ;-)

1622. Re: connecting with magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <78imvv$8gv$1@news7.svr.pol.co.uk>
Source record: 85579

John Whalley wrote in message <01be47ef$5adc5ea0$LocalHost@xpnwjjkf>...
>Bengy Collins <collins@bulli.com> wrote in article
><36AB73A4.1BC7D759@bulli.com>...
>>
>> kevin dermott wrote:
>>
>> > Hi all
>> > i would like to try connecting with magic pc
>> > has anyone any advise tips
>> > Thanks
>> > Kevin
>>
>> It's really quite easy, I had absolutly no problems with I-Connect under
>MagiC PC the first
>> time I tried. Just remember to log off the internet under windows before
>you boot MagiC
>> PC.. :)
>
>My experience has been somewhat more problematic.
>
>I had a lot of trouble at first, then everything suddenly started working
>after I checked the modem's serial port speed was the same as the MPC
>serial port setting. Then the PC broke (quel surprise...), and since it
>came back from being fixed the problem's back again (files restored from
>backup, so as far as I can tell everything should be identical).
>
>I can connect with both STinG and Iconnect, and with STinG pinging and
>resolving works OK (haven't checked pinging etc with Iconnect). However the
>minute you start to do anything with clients, eg CAB or POPwatch, the
>connection locks up, with a slowly incrementing number of dropped packets.
>Occasionally CAB has loaded half a small page before it happens. As the
>problem affects both stacks (and it's not a CAB.OVL problem as it affects
>POPwatch, finger clients etc), I'm not sure what to do next, so any
>advice/ideas would be welcome.
>
>Everything seems to work OK with Windoze, so I guess the modem is OK.
>
>I'm stumped!
>
>TTFN
>John

all i have tried is moving my falcon dialing setup to the pc [sting] i'm
not sure if to use the cpx or hs modem

in the auto folder or what port to enter in the dial script.i just wanted to see how cab went.
Kevin

1623. good budget/home account package??

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36ACE07D.568421D7@cfc.dnd.ca>
Source record: 85580

hi.
I am looking for a good package that will aid me in doing a budget,
keeping track of cash flow, investments,...
Can anyone recommend one that would run on a Falcon or STe?
I've heard of Home Accounts 2, ST Accounts 2, Mega Cheque 2 (what's with
the 2's? :-)
but can't find out very much info on them!
thanks.merci
ken

1624. LZH

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36ACE332.33875952@cable.A2000.nl>
Source record: 85581

I am a blank page on the net. (since 22 jan)

Where can I find commonly used free software.
Especially lharc for unpacking .lzh files under 2in1.

Henk Robbers.

1625. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36ACE925.94E453AB@cfc.dnd.ca>
Source record: 85582

dcree@senet.com.au wrote:
> I am using an Imation SuperDisk LS-120 on a PC, and would like to be able to
> connect & use on my ST to back up the hard drive.
> The connection to a PC is
> via a cable to the parallel printer port.
> Any ideas out there?
> Thanks David Cree
> dcree@senet.com.au
>
if the LS-120 is an IDE device (probably) then you should be able to use
it with an upcoming card from Mario Becroft for 150$ NZ (100 U$A?) You
might need a different cable to attach it to an IDE port though.
http://www.ak.planet.gen.nz/user/mario/hardware/

1626. ATARI MEGA STE problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Steve Hewitt <stevehewitt@earthling.net>
Message-ID: <78irjkjkp1@news4.svr.pol.co.uk>
Source record: 85583
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Have a 4Mb MEGA STE with 200Mb Harddisk TOS 2.06 Multisync (mono)

Boots up OK but after 30-40 mins the cursor freezes and a reboot is needed

Any ideas ?

Steve Hewitt

stevehewitt@earthling.net

1627. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36acf4f439bcc61@tripnet.se>
Source record: 85584

On Mon 25-01-99 18:49 (GMT) Joakim Hï¿½gberg wrote:

>Greetings Atarians!
>
>Since I have recently started to use my old STe for mailing and stuff
>I have run into problems with some of the swedish characters. I can
>use QED 4.52 to convert umlautes, but this won't change the character
>ï¿½ (a with a dot over it)
>
>Now I wonder, is there another way to do such a thing, ie by a batch-
>program? Please help!

There are some general programs that edit the keybord. I did use
Harlekin for this. The best solution is to use Okami for news and mail.
It does even correct the Atari ï¿½ you typed to the ISO-8859-1 character!
(look above). Also handels quoted printable (QP) both for mail and news.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1628. Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <78it85$le2$1@roch.zetnet.co.uk>
Source record: 85585

Greetings all fellow Gates-avoiders!

Any help on this would be gratefully welcomed so please bear with me.
Today I bought a seven - year - old rack synthesiser called an Evolution
EVS1. It's got the potential to be a great synth...providing I can crack
its programming structure. But I need some help and so this is why I've
come to you, fellow Atarians. I hope you can help.

I rang its manufacturers today and they directed me to their website, which
is comprehensive and features free downloads of user-editable sounds - 200
of them to be precise - as well as some specially-written Atari editor/librarian
software. Only problem is that the links for these are not of the straightforward
'point, click and it starts downloading' type - oh no , nothing that cosy -
these are actually links to an FTP site and my copy of Newsie doesn't like 'em
one iota.

So if a kindly Atarian muso is out there and can either pull down the files
(both sounds and editor are zipped and quite small) for me and e-mail them,
or in fact already has them and can let me have a copy, I'd be a very happy
bunny. Also if anyohe has Chameleon editor/librarian software they don't need
anymore please mail me as I'm looking for that as well.

Finally, my eternal thanks go to Andrew Harvey from this NG who helped me immensely
when I wanted to upgrade Calligrapher - it's now in fine fettle but printing can
be a bit hit and miss sometimes! Anyone else found that Cal likes to draw black
triangles on your printed pages at all before giving up?

Cheers everyone and keep on keeping on! :0
Al
sonik@zetnet.co.uk

1629. Re: Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <78iv2n$m3s$1@news4.svr.pol.co.uk>
Source record: 85586

you don't tell us the address,what the files are,and newsie has no problem
with ftp
Kevin

1630. Re: *.MP3 player for STE?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78ivcs$kj1$2@snipp.uninett.no>
Source record: 85587

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> I'm afraid that's impossible. It's just about possible to play MP3s on a
> Falcon with FPU, but anything below that will be really struggling.

My 40MHz Falcon/Afterburner is just powerful enough to decode mp3's
realtime, I don't think any 030 can do this without sacrificing a lot
of quality. Can anyone with a CenTurboII confirm this?

However, I know of atleast one, cheap DIY hardware-decoder with a
parallel interface, as soon I can lay my fingers on one (and build
it!) I will attempt to write a driver for it (perhaps with some
additional hardware).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1631. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36ad21f63d6c0@my-ste.demon.co.uk>
Source record: 85588

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sun 24-01-99 21:34 DuncL wrote:

>The simplest method is to format blank disks
>to 720K in the P.C. then use them in the Atari.
>
>If the disks are formatted in the Atari they
>will not be recognised correctly in the P.C.

Depends on which version of TOS you've got and on the PC. More or less
all the discs I've got, some which were formatted with TOS 1.0, can be
read on my PC. The only ones that fail are either DDs with 11 sectors
per track or HDs with 22 sectors per track. Since I don't have many of
these format discs around it's not a problem.

Another way to virtually guarentee compatability, while still using the
Atari for formatting is to use FCopy3 or Kobold. This will let you
format discs with 800Kb/1600Kb, or higher, capacity while still being
readable on a PC.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNqwcpg7+qeA2fy0RAQE0TQIAkXGfmefADj95Zl6relfSBnN7otMy9byM
+7BoeG5/RzM7QPzIZ7oS2tkPq2emUhKEwKAddLw5I6GknX6ukpTOiw==
=0Ob9
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Some Do, Some Don't, Some Will and Some Won't.
```

1632. Re: good budget/home account package??

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <78jid6$37p4@ds2.acs.ucalgary.ca>
Source record: 85589

On Mon 25-01-99 16:22,
Ken Macdonald wrote about good budget/home account package??
in comp.sys.atari.st:

KM> I am looking for a good package that will aid me in doing a budget,
KM> keeping track of cash flow, investments,...
KM> Can anyone recommend one that would run on a Falcon or STe?
KM> I've heard of Home Accounts 2, ST Accounts 2, Mega Cheque 2 (what's with
KM> the 2's? :-)

Hi Ken,

I tried quite a few, including ST Accounts which bombed on my TT, but
finally settled on Phasar. Even though it's a little long in the
tooth, and has file handling that was originally designed for floppy
disks (but will work on hard disks alright), it has the most features
that I require. It will handle many accounts, sources of income and
expenses. I've tested it for Y2K compliance, since it displays the
year with two digits. It works fine, with the only problem being that
it displays the year 2000 as a single 0, which confuses itself -
when you enter a second transaction for the same date, it will forward
the date from the previous transaction - but the single 0 causes it to
display an alert, saying that a single digit is invalid. Once you
correct it to 00, it works fine, and knows that the year 2000 is
what's meant.

I got mine from Howard at one of the TAF meetings, but I've seen used
copies showing up here in the newsgroup from time to time.

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

1633. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990125150511.5187B-100000@hal.fishpool.com>
Source record: 85590

The BBS operated by TAF is connected to the Internet and members have
a free e-mail account at taf.ftn.org adresses.

Ask Daniel Dreibelbis or Ken MacDonald (they often post here).

Interrestingly enough the whole series of TCP/IP protocols were
developped to facilitate BBS in converting to the Internet, and
effectively become service providers.

Mikko Larjava (a contributor of the MiNT list) recently wrote his own
BBS software, designed to run as a MultiTOS application (uses Iconify,
etc.) and it can receive calls from serial ports or thru a Telnet link
and Timo Tiihonen's BBS operates on that.

Ask either Tiitsu or Samase on IRCnet #atari for more info.

On 24 Jan 1999, DarkChyld [Ronald J. Hall] wrote:

> ->One of the side-effects from Internet, I'm sure...
>
> The biggest problem for Sysops (IMHO) it finding a way to link our Atari
> based BBS's to the 'Net. There is no single "easy" way to do this, AFAIK.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1634. Ebay Auction, Lots of SW and monitor + mouse masters no reserve

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36ABBDC3.4B69830D@home.com>
Source record: 85675

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=tickettoride
--

1635. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Lew Jenkins <LewJenkins@home.com>
Message-ID: <36ABBE39.F920F384@home.com>
Source record: 85676

Me too, I love Arkanoid, but the one I have only plays on old tos.
-Lew

peyro@sprintmail.com wrote:
>
> Hi,
>
> Looking for a good copy (in box, if poss) of Arkanoid II "The Revenge of Doh"
> for an ATARI STe, and/or Arkanoid, Phoenix or even (fat chance) Arkanoid
> Returns.
>
> Please e-mail me privately if you have any of these or know where I can find
> them (I've already tried all the main US places on the net!)
>
> Cheers,
>
> Danny
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

--

1636. Looking software

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: "Javier Goicochea P." <goico@telcel.net.ve>
Message-ID: <_aSq2.2334$E_3.136@news01>
Source record: 85677

Hi I am looking for ATARI ST free software

1637. HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: "Javier Goicochea P." <goico@telcel.net.ve>
Message-ID: <UfSq2.2335$E_3.52@news01>
Source record: 85678

I want to bye a HD for ATARI 1040ST ?

1638. TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: <>
Message-ID: <36abf5d2.0@news.qnet.com>
Source record: 85679

I placed my 2.1ga drive inside my TT today and put the 548 meger in the old supra drive case that I use with the ICD host, this is pluged into the DMA port.

While I was moving batchs of files from the 500 drive to the big one I would get a box that said something like "Out of TOS Range for this appation" or something like that. Yet, if I made a folder, I could drop everything into it without that dialog box poping up. Just why do I get that if copying files to the drive, yet it doesn't show up if I make a folder on the same drive.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

1639. Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <78h3mqffa2@irk.zetnet.co.uk>
Source record: 85680

In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:
>
> Hi folks,
>
> I have had a problem with Sam version 1.2 ever since I upgraded my Falcon to 14 megs. It works fine except for playing back of any large samples, especially if they are over 4 megs. I get strange sounds during play back. This never happened with the 4meg board.
>
> Any large sample that I record and save with Sam and play back with different software is fine, no problems.
>
> I have tried a upgraded version of Sam version 1.2 and version 1.3 that was updated awhile back. I still have this problem with these versions as well.
>
> Does anyone else have this problem or knows what is causing it?
>

Sorry for the long overdue reply, but you know how hectic life gets ;)

Anyway, I was one of the people responsible for the update to SAM which allowed it to correctly use SAA files. This version, together with a program to create SAA files themselves was distributed on an AC reader disk. I've also been meaning to put it on my web pages for ages, but keep failing miserably.

Although I didn't work directly on the code for SAM (I dealt with the look and feel, and bug testing, of SACK, the SAA maker), I remember Anthony Jacques saying that it was basically a horrible kludge in many respects. That's not totally the fault of the original programmer, as much of the kludginess consists of special casing parts of it to account for various versions of TOS.

Anyway, given the state it was in - and givent hat it was really intended just to add short sound effects to system events, I'm not surprised that there are problems. I recall that it also got very annoyed when you pointed it at a directory with too many sounds in it.

All I can suggest is either moving some un-needed sounds to another directory or increasing the size of the memory buffer in SAM. If neither of these work, then you'll have to do what we did, and get in there with a disassembler ;)

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1640. Running NetHack on a Mac

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <78h3msffa3@irk.zetnet.co.uk>
Source record: 85681

In a former life as an exotic dancer, wvejumper@aol.com (Wvejumper) wrote:
> If you've got a PC emulator, get the latest PC version (I forget the number)
- it has the color icons standardized with
> the ST version. I'm surprised the Mac version doesn't, yet. Keep lookin'.

Thanks for the tip. If anyone else wants to give this a go, note that the normal DOS version has the coloured icons (they call them "tiles"), but they need to be enabled in NETHACK.CNF. The Mac version appears to be without them :(

I still prefer the GEM version, as I like to move my stats to the top of the screen, below the messages, but until I find a satisfactory way to run it, I guess I'll stick to the PC port under emulation.

It could all be academic soon, anyway, as there's apparently a Y2K problem with older versions of Nethack which could break the GEM version :(

Xav
--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

1641. SLM printing with CAB, Magic, NVDI ERROR 69

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <dMUq2.6363$ci7.8778@198.235.216.4>
Source record: 85682

Ok, here it is in a nutshell. This old TOS 520ST 1.0 just got an upgrade.
Magic 4.0 and NVDI 4.0 . More on this in another post.

However I wanted to print with CAB (which I wasn't successful before)
and it crashes with error 69.

Any ideas?

1642. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78h73u$d0a$1@news5.svr.pol.co.uk>
Source record: 85683

On 22 Jan 1999 22:07:07 , Peter Rottengatter wrote:
>In article <77vdo4vch1@news4.svr.pol.co.uk>,
> derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) writes:
>
>> I don't know (because I've deleted CAB2.5) if it's a problem with CAB2.7 or
>> the overlay, but the only way that I can now access my offline cache is with
>> the IConnect version of the overlay. If I use either of the two third party
>> overlays I have to wait for a timeout before it will start to load pages to
>> browse from the cache.
>>
>> This is bugging me!
>
>Then why don't you write to the authors ? How should they know what is needed
>to please you if you don't tell them ?

I wanted to be surer that it wasn't down to a closer relationship between
CAB2.7 and the overlay for IConnect before going further - in general you're
absolutely right of course.

In this case I don't suppose that it's too difficult to make the overlay
distinguish between a local or remote page.

>>>In general (don't flame me) I like the ASH products, but this program is
>>> really something witch shouldn't have been released, they should have
>>>included it in CAB 2.7.....
>
>Oh no !

Care to elaborate Peter? I know that issues are the lack of line wrapping
in the editor and choosing messages to download for offline reading isn't
possible.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1643. Re: ASH emailer vieuws please

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78h740$d0a$2@news5.svr.pol.co.uk>
Source record: 85684

On 23 Jan 1999 09:25:18 , Pascal Ricard wrote:
>Hello,
>
> in article <77vdo4vch1@news4.svr.pol.co.uk>
> Derryck Croker wrote on Mon 18-01-99 13:42 (GMT):

>> the overlay, but the only way that I can now access my offline cache is with
>> the IConnect version of the overlay. If I use either of the two third party
>> overlays I have to wait for a timeout before it will start to load pages to

>Just start the Dialer once (or install it as an accessory). Then the ovl
>will "know" you're off line.

Ah - you're right! :-))

But this behaviour is different to how it used to be, and I think is worth
an email to Dan and Oliver.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1644. More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917228080@acpu.com>
Source record: 85685

"Prince Corum" <corum@sasquatch.com> sez:

C > I recently bought a 1040STfm cheap
C > Can I use this machine as a newsreader and e-mailer?

Sure. You need to get an ISP that does 'shell accounts'. This is not impossible; both Primenet and Cyberhighway can set you up, but there will be _some_ blank looks here and there. After that, you can use your ST for all things Internet, although graphics won't be there. You will need a 9600 or better modem for cyberhighway - don't know about Primenet, but I imagine it is the same. You will also need a terminal program, but this doesn't have to be very elaborate - I'll bet I could even do it with the VT52 emulator (emulator.acc) that comes with every ST.

C > I have TOS v1.00 on all three of my machines. Okay, once
C > you're finished laughing, does anybody know if I can simply
C > put newer TOS chips in there and if so, where I might get some?

I'm not laughing - some games, as well as some applications, will only run on TOS 1.0. But I would recommend that you install TOS 1.4 (Rainbow) or above on at least one of your machines, probably the 1040. TOS1.4 ROMs should be available from any dealer. You could also try for a TOS switcher of some sort with TOS 2.06 as your second OS - NewDesk TOSes (>2) are a vast improvement over TOS 1.x as far as your computing environment goes.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... Normal people don't jump out of perfectly good airplanes.
___ Mountain Reader II - #00000077

1645. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ac2b1e9e4eb030@holleman.demon.nl>
Source record: 85686

on Sun 24-01-99 14:55 DarkChyld [Ronald J. Hall] wrote:

> Hi Louis...you betcha, the 'Net has changed things for sure. At DarkForce,
> we used to get around 30 calls a day, on average, as little as 2 years ago,
> now we are lucky to get 5-10. (and I give stuff away!) ;-)

Ronald,

time and time again you see announcements like "we regret to close down
the Whatever BBS after been online for somany years".
>
> Still, I see the 'Net as one of the best things to have happened to Atari
> users, simply for unification. (this comes from someone who has invested
> lots of time/energy in a BBS too!) ;-)
>
> The biggest problem for Sysops (IMHO) it finding a way to link our Atari
> based BBS's to the 'Net. There is no single "easy" way to do this, AFAIK.
> Yes-I'm told all the time to just put up a web page. Thats well and good,
> but what Web host will give me 4.5 gigs of HD space, and -10- CD-ROMs (3
> Atari specific) online? Thats what the DarkForce! BBS supports. I'm still
> working/thinking/hoping to link my BBS up to the 'Net someday. Hope does
> spring eternal, as the saying goes... ;-)

I agree the Net is one of the best things too... where your "store" in old
days was the BBS, it's now the Net... and a Superstore it is!

It also means you don't have to carry each and every bloody file you used
to on your BBS; there's lotsa FTP sites and Webpages that carry them. You
can limit your own stuff to things that are generally hard to find or
simply NOT available elsewhere. Even then 25 Megs is limited, but would it
be necessary to carry the latest Internet stuff on *your* site when it's
available elsewhere? This is the major difference between a BBS and a
website. Look at my own site: I never ran a BBS, but I had some stuff that
I would like to make available to others, so I put these up: SoftPC (which
is around on some other sites), Insignia stuff, which is NOT around
anywhere else (AFAIK), the Dutch Thing resources (the translator keeps
them on his site too), some info/textfile on an old Atari program that's
available from my site only and of course the Matrix graphics cards stuff,
that's not available at other places (hey M-E Racine, why not put a link
on your TT-support site to these?).

It also means organizing, who'se keeping what and where etc. Glad we have
this UTSI stuff, Martin informing us of what's new at the RMA and Hallvard
keeping us informed about FTP sites. That's what I like here: we still all
stick together :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1646. Re: R/W Atari ST disks on my Windows PC?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC3721.A8C7CA7D@directprovider.REMOVETHECAPITALS.net>
Source record: 85687

Tom Rosso a ï¿½crit :
>
> I just got my first Atari 520ST in the mail today. One problem: I didn't
> get any software for it. I'm just wondering if there is a way for me to
> copy files from my IBM to my Atari through the 3.5" drives. Thanks.

The usual pointer => The Atari ST Quick FAQ at http://quickfaq.atari.org

If the ST has a double sided drive, just use 720K DOS formatted disks.
If you are out of luck and that ST has a single sided drive, then you'll
have to replace with a double sided one.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1647. Re: Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC3828.445AA562@directprovider.REMOVETHECAPITALS.net>
Source record: 85688

```
tsarclub a ï¿½crit :
>
> Hi Ataristos! :o)

Hello Moscow, this is Toulouse, France... ;-)

>
> I have troubles with my beloved Atari 1040 ST. It doesn't see my floppies
> anymore :O( I mean inserted. What could be possible the problem with it?

The most common cause for this is a dead disk drive. Try replacing it
with a PC one using the instructions from the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1648. Re: WTB Atari 130ST

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <GKWH9HALPDr2EwoO@steverosie.demon.co.uk>
Source record: 85689

In article <78gvot$9ui@sjx-ixn6.ix.netcom.com>, Paul Pereira <nospam.ppe
reira@ix.netcom.com> writes
>For my collection. I have seen every other ST model listed except this one.
>If you have one in good shape with all the original stuff, let me know.
>
>ppereira@ix.netcom.com
>
>Thanks
>
>

Are you talking about the Atari 130XE?

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1649. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ZqgAVKARTDr2Ewoe@steverosie.demon.co.uk>
Source record: 85690

In article <36ABBE39.F920F384@home.com>, Lew Jenkins
<LewJenkins@home.com> writes
>Me too, I love Arkanoid, but the one I have only plays on old tos.
>-Lew
>

If you can let me know what OLD TOS means and what version you have got
(of TOS) I'm may be able to help you.

>peyro@sprintmail.com wrote:
>>
>> Hi,
>>
>> Looking for a good copy (in box, if poss) of Arkanoid II "The Revenge of Doh"
>> for an ATARI STe, and/or Arkanoid, Phoenix or even (fat chance) Arkanoid
>> Returns.
>>
>> Please e-mail me privately if you have any of these or know where I can find
>> them (I've already tried all the main US places on the net!)
>>
>> Cheers,
>>
>> Danny

Hi

Why not drop me a line with 'Wanted: Arkanoid II' in the subject line
to: asx@steverosie.demon.co.uk and I'll see what I can do. I have had
this title quite a few times.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: AtariST@usa.net
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1650. Re: Can ICDTIME.PRG take y2k?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC43F6.95C9F766@directprovider.REMOVETHECAPITALS.net>
Source record: 85691

"Joakim Hï¿½gberg" a ï¿½crit :
>
> Greetings Atarians!
>
> I wonder if anyone knows whether or not the timesetter ICDTIME.PRG
> can handle y2k? I am already having trouble with something on my
> system (4Mb Ste) setting weird times and dates. Year often changes to
> 1992 for some strange reason.
>

That sounds more like a bad battery. The Y2K problem shouldn't occur
before Jan 1 2000, really.

Anyway, to test if it is Y2K worthy or not, just set it to 11:55 on Dec
31st 1999, and see what happens when it ticks over to 2000, but you
should probably fix that battery problem beforehand.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1651. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4568.B3EBA00D@directprovider.REMOVETHECAPITALS.net>
Source record: 85692

Prince Corum a ï¿½crit :
>
> I recently bought a 1040STfm cheap, so no more fiddling with my two 520STm
> machines, but now I have new info I'm currently seeking...
>
> I have a Tweety Board I want to slap into this thing, but it has three RCA
> style outputs marked "A", "B" and "C". Does anybody know why there are three
> and what the third one would be (aside from left and right audio out)?
>

I think someone (maybe you) already asked this question a week or two
ago. Nobody seemed to know exaclty, but my guess is that each RCA send
one of the 3 channels from the YM chip. Only a guess though.

> With this Tweety Board, will I be able to use prgs with STe intensive STereo
> sound?

Nope. It's not an STE sound system. It just brings stereo output to the
YM chip. Rather useless if you ask me.

> Can I use this machine as a newsreader and e-mailer?

Absolutely. 1 Meg is enough, but where are you going to store your email
and news ? a floppy will fill up quick, and be rather slow. It is
possible though. A ramdisk speeds up things a bit, but 1 Meg is not
much.

>
> I have TOS v1.00 on all three of my machines. Okay, once you're finished
> laughing, does anybody know if I can simply put newer TOS chips in there and

Upgrade to TOS 1.04 is plug'n'play. TOS 2.06 needs some soldering or a
special upgrade board, but is more advanced.

> if so, where I might get some?

From a broken STFM (1.04) or a Mega STE (2.06) or from an atari dealer.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1652. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4618.D3829B8@directprovider.REMOVETHECAPITALS.net>
Source record: 85693

dcree@senet.com.au a ï¿½crit :
>
> I am using an Imation SuperDisk LS-120 on a PC, and would like to be able to
> connect & use on my ST to back up the hard drive.
>
> The connection to a PC is
> via a cable to the parallel printer port.

You'll need the SCSI version. The ST's parallel port is incompatible
with most PC stuff except printers.

You could connect the LS120 to the PC, and use ghostlink through the
serial port. It'll work, but it'll take all night.

> Any ideas out there?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1653. Re: rio portable mp3 player driver for atari?

Newsgroup: comp.sys.atari.st
Date: 1999-01-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AC4A12.DE1C4504@directprovider.REMOVETHECAPITALS.net>
Source record: 85694

Tae Kim a ï¿½crit :
>
> I'm frustrated by the fact that I can't play mp3s on my Atari mega ST.
> I've noticed for a while now though that there are these portable mp3
> players on the market which can download mp3s from a pc parallel port
> and play them. There are drivers for linux that allow management of
> mp3s on these portable mp3 players. Would it be possible to write a
> driver for an old Atari ST to do the same using Atari's parallel
> port, or is the parallel port on the Atari too different from the PC
> parallel ports to achieve this?

Probably not. The Atari parallel port seems to be quite problematic for
backup devices, scanners and such, so I wouldn't put my hopes up too
high.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1654. Re: TOS+Iomega ZIP faq?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <kbRxQTAxcjr2EwNN@thedruid.demon.co.uk>
Source record: 85495

```
u> The latest version of HDDRIVER with an English manual is available from
u> System Solutions. They are always up to date with their version because
u> they get each new version immediately by e-mail.

And i get mine before everyone else. 8~)) The miserable sod usually charges
me a fiver for it though. How is that new Yatcht of yours ive paid for Uwe.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I am Locutus of Borg. This Tagline was assimilated.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1655. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <kLWxkWAsdjr2EwsE@thedruid.demon.co.uk>
Source record: 85496

```
r> Kobold, the commercial high-speed file copier, has a parameter called
r> 'identical sequence'. Just one of the many features that makes this
r> utility indispensable.

And it dont talk Long File Names which made it instantly disposed of on my
system, unfortunatley. 8~\

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Hidden Windows secret: Add BUGS=0 to CONFIG.SYS.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1656. register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <krbx8ZAaejr2EwOv@thedruid.demon.co.uk>
Source record: 85497

```
b> Wanting to register Everest and Freedom, Joe Conner is not at the email
b> address in Freedom docs, and latest updates not available at the given
b> site. Anyone know the whereabouts.

jconnor@cix.compulink.co.uk

http:..www.cix.co.uk/~inactive

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= Why doesn't DOS ever say "EXCELLENT command" or "Good file name!".
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1657. SCSI adaptors

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <XLh9UrAwhjr2EwrS@thedruid.demon.co.uk>
Source record: 85498

```
l> In Hallvard Tangeraas' Launchpad site, there is a link to an article
l> on modifying the MSTe/Stacy SCSI host adaptor. The link seems to be
l> out of date.

I suggest that you e-mail hallvard, he'l sort this out if its faulty.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I am Hillary of Borg. Choice is irrelevant.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1658. MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SSweet@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <VrE9MuAmijr2EwIx@thedruid.demon.co.uk>
Source record: 85499

```
m> I have Magic 5 for my MSTe and I can't figure out what the greyed-out
m> "NAME" in the taskbar is for. It's not mentioned in the manuel.

Try pressing keys F1 through to F5, this word wil change, its the current
directory sort option. I'm sure its mentioned in the book

m> I asked ASH about it but their e-mail reply wasn't very clear. I think
m> it was a language problem. :)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz PAK 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
-= I feel a quick Pussy Cat Cull coming on.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1659. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36af6e4426feb0@gelrevision.nl>
Source record: 85500

on Tue 26-01-99 21:52 Henk Robbers wrote:

>
[CUT]
> Thats funny, I had the intention to write you about this.
>Well, I must confess, I cheat.
>I'm running Netscape on a P166 laptop (second hand, affordable,
>more than fast enough, COMPAQ Armada 1590DT).
>
>I now can maintain 2 states of mind.
>The one of a windows consumer. "I dont care what's in there as long
>as it works." And indeed, that is what I wanted as far as the internet is
>concerned. And I could have it NOW!! I could be shure that the cable boys
>were able to install the stuff completely. Also A2000 garantees me the
>working as such.
>2 boys were in my house for half an hour. In fact, trimming the cables
>was the hardest job.
>
>The second is that of one that loves computers.
>That's why TOS computers are still there, allthough rare.
>I'm buying a MILAN060 all SCSI and 19" monitor.
>I can do my real hobbies on the MILAN without bothering about
>the enternet. That part of the computer does not have my special interest.
>I leave that to others.
>
>(Is there a condition called "computersmetvrees"?).
>On the laptop I do nothing except the internet.
>
>My laptop is equipped with a Ethernet PCMCIA card (seen as LAN).
>From there a teeny tiny cable leads to a small black box.
>You wont believe this.
>From there a thicker white cable with a lot of threads leads to a
>bigger black box they call a cable modem, and that leads to the
>cable plug in the wall. I think that from there another cable leads
>to a even bigger black box they call a provider. But it could just
>as well be pure magic.
>
>It costs f 89,= per month (EUR 40.38), but than you have
>unlimited access.
>MABN says that connecting a MILAN via a ethernet card to a cable
>should work now, but I like this kind of redundancy anyhow.
>
>All of this since A2000 has switched over to glass fiber.
>

>My lower state of mind is not able to tell you any technicalities about this.
>I'ts now typing this, laid back in an easy chair whilst occasionally
>watching TV and reading the papers.
>
>My higher state of mind au contraire noticed the last msg of a thread
>headed 'floating point' a week ago. I couldnt read them anymore.
>You know I am interested in floating point. Because of the line_f->$FA40
>emulator. Can you give me a short summary of that discussion?
>Stichting ST was involved.
>
>I want to know if it is worthwile to make a software line_f emulater.
>(The one that allways should have been in TOS)
>But maybe it is allready somewhere around.
>
>Greetings.
> Henk.
>
It is an ill wind that nobody blows good (er is altijd wel wat
positiefs te melden)
I can connect via cable for only 49:2.20=22 euro. Unfortenately I
don't have an ethernet card. But the nicest thing is: My TT030 is
still alive anf kicking ;-)
TNT Bram

1660. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990126112051.9330C-100000@hal.fishpool.com>
Source record: 85501

> > You'll need the SCSI version. The ST's parallel port is incompatible
> > with most PC stuff except printers.
>
> I don't think there is a SCSI version. Usually the LS-120 is ATAPI
> (IDE). You can connect this drive with IDE hardware extensions (don't
> know if you can still get one) and use current versions of HDDRIVER as
> driver. Other driver's won't do since only HDDRIVER supports ATAPI
> devices. (I have an LS-120 connected to my Falcon.)

There _is_ a SCSI version. Basically, it's the ATAPI drive with some
built-in SCSI-to-ATAPI adapter. I cannot remember who makes it, but
I recall several people mentioning that they are _much_ slower than
the IDE version.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1661. Re: X-control and Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <78j84d$no3$1@nnrp1.dejanews.com>
Source record: 85591

In article <7897bussk1@news.ncal.verio.com>,
tconrardy@hotmail.com (Tim Conrardy) wrote:
>
>
> Hello All:
>
> I am helping out a friend to configure his "new" falcon. My experience
> is with a TT030 and a Mega STe. The Falcon is a different (but
> beautiful) Bird. So I have some Q's I am hoping you guys can help me
> with:
>
> 1. Whenever I set the screen colors in X-control, save the default,
> then save the desktop/ and save Configuration (in Neodesk), the colors
> are NOT saved after I reboot! I am trying to save as Reverse-Video,
> but after boot up, it is "regular" with the same colors as before.
> Any Suggs?

Hello Again!

I am still having problems with the above situation! I tried using Z-control
and it is the same situation. It seems like it is getting it's default colors
from somewhere,(perhaps in a different resolution?) but won't save what I do
in colors.cpx. After saving configuration in Neodesk, I reload the INF and it
goes back to the "original" colors. Can anybody with a Falcon help me on
this?

Thanx!

TIM
>
> **
> http://atlantis-bbs.com/dconrard/index.htm
>
> Tim's Atari Midi World
>
> **
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1662. Re: good budget/home account package??

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be48b8$fbd9f460$LocalHost@xpnwjjkf>
Source record: 85592

Ken Macdonald <macdonald@cfc.dnd.ca> wrote in article
<36ACE07D.568421D7@cfc.dnd.ca>...
> hi.
> I am looking for a good package that will aid me in doing a budget,
> keeping track of cash flow, investments,...
> Can anyone recommend one that would run on a Falcon or STe?
> I've heard of Home Accounts 2, ST Accounts 2, Mega Cheque 2 (what's with
> the 2's? :-)
> but can't find out very much info on them!

I don't use any accounts packages, but it seems from discussions here that
at least some versions of Home Accounts are not y2k compliant, so it may be
as well to steer clear. I believe PHEM is y2k compliant, available form the
Probe House Software page, the address of which escapes me but I suspect
you may find a link on the UTSI.

Y2k seems to be something to watch out for with such packages.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1663. Re: connecting with magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be48bd$2820a740$LocalHost@xpnwjjkf>
Source record: 85593

kevin dermott <kevin@kdermott.freeserve.co.uk> wrote in article
<78imvv$8gv$1@news7.svr.pol.co.uk>...

<snip>

> all i have tried is moving my falcon dialing setup to the pc [sting]

This is basically all I did with my ST setup: copied it over. Still haven't figured out what I did to make it go and why it stopped. It wasn't STinG's setup that I altered.

> i'm
> not sure if to use the cpx or hs modem
> in the auto folder or what port to enter in the dial script.i just wanted
to
> see how cab went.

This I can help with. MPC comes with a version of HSmodem installed so I guess you need it. Not sure if it's a special version or not. The only modem port is Modem1 so I think you'll need to alter the setting from your Falcon. The serial port then appears as an upgraded Modem1 with speeds up to 115k in Peter Rottengatter's SERIAL.CPX.

When it worked, CAB was much faster than it was on my STE, not sure how it compares to the Falcon. However it is hampered by the sequential one-at-a-time picture loading and the slow image conversion compared to native Windoze browsers.

(OTOH, the CAB/Everest/OLGA combination is still my preferred method of HTML authoring. Nothing I've yet tried on the PC comes close.)

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1664. Re: ATARI MEGA STE problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <0F9r2.40$B86.533036@iagnews.iagnet.net>
Source record: 85594
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Steve,

Heat. Check your fan in the back of the case, is it spinning. I have also
heard of the power supply failing like this.

Bud

Steve Hewitt wrote in message <78irjkjkp1@news4.svr.pol.co.uk>...
>Have a 4Mb MEGA STE with 200Mb Harddisk TOS 2.06 Multisync (mono)
>
>Boots up OK but after 30-40 mins the cursor freezes and a reboot is needed
>
>
>Any ideas ?
>
>
>Steve Hewitt
>
>stevehewitt@earthling.net
>
>

1665. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: peyro@sprintmail.com
Message-ID: <78jipk$6t$1@nnrp1.dejanews.com>
Source record: 85595

In article <ZqgAVKARTDr2Ewoe@steverosie.demon.co.uk>,
Steve Stupple <Steve@steverosie.demon.co.uk> wrote:
> In article <36ABBE39.F920F384@home.com>, Lew Jenkins
> <LewJenkins@home.com> writes
> >Me too, I love Arkanoid, but the one I have only plays on old tos.
> >-Lew
> >
>
> If you can let me know what OLD TOS means and what version you have got
> (of TOS) I'm may be able to help you.

Hey guys,

I've no idea either! I only know I have an STe that I bought in 1990!
Is that old TOS, new TOS or what?

Cheers,

Danny
> >peyro@sprintmail.com wrote:
> >>
> >> Hi,
> >>
> >> Looking for a good copy (in box, if poss) of Arkanoid II "The Revenge of
Doh"
> >> for an ATARI STe, and/or Arkanoid, Phoenix or even (fat chance) Arkanoid
> >> Returns.
> >>
> >> Please e-mail me privately if you have any of these or know where I can
find
> >> them (I've already tried all the main US places on the net!)
> >>
> >> Cheers,
> >>
> >> Danny
>
> Hi
>
> Why not drop me a line with 'Wanted: Arkanoid II' in the subject line
> to: asx@steverosie.demon.co.uk and I'll see what I can do. I have had
> this title quite a few times.
>
> --
> Cheers! for now
> Steve

>
Steve,

I have! Thanks. Let me know.

Cheers,

Danny
> The Atari ST Software exchange: www.steverosie.demon.co.uk
> Email: AtariST@usa.net
> Nick: Mocknbird Tel: (+44) 07971 742708
> ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1666. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36AD7880.5CA5@ooc.de>
Source record: 85596

Nicholas Bales wrote:

> You'll need the SCSI version. The ST's parallel port is incompatible
> with most PC stuff except printers.

I don't think there is a SCSI version. Usually the LS-120 is ATAPI (IDE). You can connect this drive with IDE hardware extensions (don't know if you can still get one) and use current versions of HDDRIVER as driver. Other driver's won't do since only HDDRIVER supports ATAPI devices. (I have an LS-120 connected to my Falcon.)

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1667. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AD7D1F.A387860F@directprovider.REMOVETHECAPITALS.net>
Source record: 85597

"Joakim Hï¿½gberg" a ï¿½crit :
>
> Greetings Atarians!
>
> Since I have recently started to use my old STe for mailing and stuff
> I have run into problems with some of the swedish characters. I can
> use QED 4.52 to convert umlautes, but this won't change the character
> ï¿½ (a with a dot over it)
>
> Now I wonder, is there another way to do such a thing, ie by a batch-
> program? Please help!
>
> Regards,

It's a general problem with special national characters. The Atari
character set is not compatible with the ISO-8859-1 set used on the Net.
You need an ISO character set, font, and keyboard setup. There is a
package including a gdos font and ckbd somewhere called ISO-8859
something. Have a look at your favourite FTP site.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1668. Re: LZH

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AD7E59.8967D3F1@directprovider.REMOVETHECAPITALS.net>
Source record: 85598

Henk Robbers a ï¿½crit :
>
> I am a blank page on the net. (since 22 jan)
>
> Where can I find commonly used free software.
> Especially lharc for unpacking .lzh files under 2in1.
>
> Henk Robbers.

You need to get the lharceng.ttp from just about any Atari FTP site.
There's a small list of the main FTP sites in the Quick FAQ, as well as
a link to Hallvard Tangeraas' Atari launchpad that has the updated FTP
sites list

http://quickfaq.atari.org
http://launchpad.atari.org

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1669. Re: Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AD7F37.C84F6D21@directprovider.REMOVETHECAPITALS.net>
Source record: 85599

Al Ferrier a ï¿½crit :
>
> I rang its manufacturers today and they directed me to their website, which
> is comprehensive and features free downloads of user-editable sounds - 200
> of them to be precise - as well as some specially-written Atari editor/librarian
> software. Only problem is that the links for these are not of the straightforward
> 'point, click and it starts downloading' type - oh no , nothing that cosy -
> these are actually links to an FTP site and my copy of Newsie doesn't like 'em
> one iota.
>

Try using a real FTP client like aFTP or duFTP. Newsie doesn't seem to
like some sites.

> So if a kindly Atarian muso is out there and can either pull down the files
> (both sounds and editor are zipped and quite small) for me and e-mail them,
> or in fact already has them and can let me have a copy, I'd be a very happy
> bunny. Also if anyohe has Chameleon editor/librarian software they don't need
> anymore please mail me as I'm looking for that as well.

Maybe you could have given the URL of the page you're trying to download
from ???

;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1670. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AD8039.2CE64D7F@directprovider.REMOVETHECAPITALS.net>
Source record: 85600

peyro@sprintmail.com a ï¿½crit :
>
> In article <ZqgAVKARTDr2Ewoe@steverosie.demon.co.uk>,
> Steve Stupple <Steve@steverosie.demon.co.uk> wrote:
> > In article <36ABBE39.F920F384@home.com>, Lew Jenkins
> > <LewJenkins@home.com> writes
> > >Me too, I love Arkanoid, but the one I have only plays on old tos.
> > >-Lew
> > >
> >
> > If you can let me know what OLD TOS means and what version you have got
> > (of TOS) I'm may be able to help you.
>
> Hey guys,
>
> I've no idea either! I only know I have an STe that I bought in 1990!
> Is that old TOS, new TOS or what?
>
> Cheers,

There's no "old" or "new" TOS. It can be 1.0, 1.02, 1.04, 1.06, 1.62,
2.05 or 2.06.

You should use sysinfo.prg, downloadable from the Quick FAQ to know the
truth about your setup.

I think Arkanoid wouldn't run on the STE, that is from 1.06 onwards.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1671. What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <78k4mimtb1@arcturus.ciril.fr>
Source record: 85601

Hi,

Like many other Atari users, I have long filenames on my system.
ST-ZIP doesn't support them, and when extracting an archive it puts filenames into capitals ...
LZH seems to be quite better, it supports long filenames, there's a very good GEM shell for it, it's faster and even if the compression rate is slightly worse, I think it worth taking it as a standard.
What do you think about it ?

Vincent

PS : let's move on, shall we ? ;))

1672. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AD9793.5CBC15EC@directprovider.REMOVETHECAPITALS.net>
Source record: 85602

Vincent Barrilliot a ï¿½crit :
>
> Hi,
>
> Like many other Atari users, I have long filenames on my system.
> ST-ZIP doesn't support them, and when extracting an archive it puts filenames
> into capitals ...
> LZH seems to be quite better, it supports long filenames, there's a very good
> GEM shell for it, it's faster and even if the compression rate is slightly
> worse, I think it worth taking it as a standard.
> What do you think about it ?
>

Maybe someone should take up development of ST-Zip to include long
filename support. Zip on the PC definitely does and I find zipfiles are
more convenient because it's available on most platforms. This makes it
easy for people to download from the net and zip to a floppy to port it
directly over to an Atari.

What I do find annoying is the .gz and .tgz that is used for most MiNT
stuff. Why not use zip or lzh like everybody else? Not all MiNT users
like fiddling with tar and gzip in a unix shell.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1673. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36AD99A5.D4EB108C@usa.net>
Source record: 85603

Nicholas Bales wrote:
> >
> > > >Me too, I love Arkanoid, but the one I have only plays on old tos.
> > > >
> > > If you can let me know what OLD TOS means and what version you have got
> > > (of TOS) I'm may be able to help you.
> >
> > Hey guys,
> >
> > I've no idea either! I only know I have an STe that I bought in 1990!
> > Is that old TOS, new TOS or what?
> >
> > Cheers,
>
> There's no "old" or "new" TOS. It can be 1.0, 1.02, 1.04, 1.06, 1.62,
> 2.05 or 2.06.
>
> You should use sysinfo.prg, downloadable from the Quick FAQ to know the
> truth about your setup.
>
> I think Arkanoid wouldn't run on the STE, that is from 1.06 onwards.

The copy of Ark 2 that I had certainly worked on STE (TOS 1.6) -
remember that it was given away in a Discovery pack or similar, IIRC,
along with Sim City, ...

--
AG

Remove removes to remove anti-spam measures.

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

1674. Re: LZH

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36ADA114.86B7C133@cable.A2000.nl>
Source record: 85604

Nicholas Bales wrote:

> Henk Robbers a ï¿½crit :
> >
> > I am a blank page on the net. (since 22 jan)
> >
> > Where can I find commonly used free software.
> > Especially lharc for unpacking .lzh files under 2in1.
> >
> > Henk Robbers.
>
> You need to get the lharceng.ttp from just about any Atari FTP site.
> There's a small list of the main FTP sites in the Quick FAQ, as well as
> a link to Hallvard Tangeraas' Atari launchpad that has the updated FTP
> sites list
>
> http://quickfaq.atari.org
> http://launchpad.atari.org

Got it. Thanks.
Henk.

1675. Re: WANTED! Arkanoid II f/STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <0D2b$XAK5ar2Ew$C@steverosie.demon.co.uk>
Source record: 85605

In article <36AD8039.2CE64D7F@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> writes
>
>There's no "old" or "new" TOS. It can be 1.0, 1.02, 1.04, 1.06, 1.62,
>2.05 or 2.06.
>
>You should use sysinfo.prg, downloadable from the Quick FAQ to know the
>truth about your setup.
>
>I think Arkanoid wouldn't run on the STE, that is from 1.06 onwards.
>
>Nick

If I come across programs that don't like the specific TOS I'm using,
whether it be 1.62 or 1.2, I use TOS 1.09 (the one that comes on disk).
This will get most programs that can be run from the desktop working,
even STOS program. I've never used this on a half meg machine, so I
would think that for large programs you would need a one meg machine.

If I can get my hands on 'Revenge of Doh' I try it out.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1676. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <EC8HfZAiKbr2EwJL@steverosie.demon.co.uk>
Source record: 85606

In article <917228080@acpu.com>, Tom Derrick <tom.derrick@acpu.com>
writes
>
>"Prince Corum" <corum@sasquatch.com> sez:
>
>C > I recently bought a 1040STfm cheap
>C > Can I use this machine as a newsreader and e-mailer?
>
>Sure. You need to get an ISP that does 'shell accounts'. This is not
>impossible; both Primenet and Cyberhighway can set you up, but there
>will be _some_ blank looks here and there. After that, you can use
>your ST for all things Internet, although graphics won't be there.
>You will need a 9600 or better modem for cyberhighway - don't know
>about Primenet, but I imagine it is the same. You will also need a
>terminal program, but this doesn't have to be very elaborate - I'll
>bet I could even do it with the VT52 emulator (emulator.acc) that
>comes with every ST.

I used to use an ST on the net, actually it was only 4 months ago I
started to use a pc for the internet. There are several programs for can
use, the most popular are STiK or STinG.

I used STinG to dial up and Newsie for my email, newsgroup and FTP
activities.

There is No reason that anyone having access to SLIP or PPP protocols
can't get on the internet with an ST, hopefully the CHAP protocol will
be added.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

1677. Re: [HELP]

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <36ADBFC1.62D74A98@francenet.fr>
Source record: 85607

Denis Vermesse wrote:
>
> I'm trying to install a HD IDE 5p5" in my Falcon.
> I found the adaptater 3p5" > 2p5"
> The problem is the alimentation of the new HD ..
> Thanks in advance for some help..
>
> ...and sorry for my english
> ----------
> billy.bird@wanadoo.fr
> http://perso.wanadoo.fr/billy.bird/
> ----------

C'est un peu complique : tu doit d'abord trouver un cable
d'alimentation dans un vieux PC (tu dois pouvoir en acheter dans
une boutique une boutique) avec des fils rouge (+5v),
jaune(+12v) et 2 noirs (masse). Il en faut environs 10 cm.
Tu denundes les fils sur 5 mm et tu etames au fer a souder.
Ensuite tu debranche le falcon, tu le demonte et tu mets
l'interrupteur sur ON (pour vider les condensateur qui risquent
de te foutre une poignee de chataigne "qui reveille"). Tu
devisses les 2 vis qui fixent l'alim sur la carte mere et tu
retires l'alim du falcon. Tu devisses ensuite les 4 vis qui
fixent l'alim sur le support en metal pour acceder aux soudures
des fils rouges(+5v), bleu(+12v) et noirs (masse). Tu soudes le
connecteur a cet endroit : rouge sur rouge, jaune sur bleu, noir
sur noir. Les voltages des fils sont marques sur l'alim du
falcon et sur le connecteur du HD.
Si tu te gourre et tu envoies du 12v dans le 5v du HD, il est
foutu.
Voila c'est tout.

... and sorry for my french ;-)

Eric

1678. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <36ADC07C.205D2046@francenet.fr>
Source record: 85608

Is there a new gemview load/save driver supporting progressive
jpeg ?

1679. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Eric GAUDET <egaudet@francenet.fr>
Message-ID: <36ADC279.3E743EC1@francenet.fr>
Source record: 85609

joska@nuts.edu wrote:
>
> I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
> Does anybody know of a GEM-program that can import these files? Or even
> better, can somebody do it for me? :-)
>
> Jo Even Skarstein
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

I think I saw some hpgl converters in
ftp://ftp.cs.tu-berlin.de/pub/atari/
in graphics or something like that

not sure

1680. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36adda9a.0@news.weldlink.com>
Source record: 85610

On 25 Jan 1999 17:13:40 , Nicholas Bales wrote:
>
>
>Ken Springer a crit :
>>
>> It doesn't seem to be this way in the Windows world. 5 browsers there
>> I've tested will read graphics files from a subfolder 1 level below the
>> folder containing the HTM file. CAB 2.5 will not.
>
>You must be doing something wrong. Are you sure you're using slashes and
>not backslashes ?

No, I'm using the very same files, identical, to the ones I have on the windows machine.

Uploaded the setup to my ISP's server tonight, and they work fine in Netscape, but not in CAB.

Does the CAB.OVL file have anything to do with this? Maybe Dan Ackerman is watching??? <G>

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1681. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36adda9f.0@news.weldlink.com>
Source record: 85611

On 25 Jan 1999 19:00:40 , Martin "Nightowl" Byttebier wrote:

>>I want my web page to be CAB friendly, friendly with as many browsers
>>as I can test, and if it cannot read graphics from a subfolder, then I
>>will have to restructure my page setup.
>
>You must have make some faults.
>

As I replied to Nicholas, it works fine everywhere I've tried except
here. I'll know about Netscape on a Macintosh tomorrow.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1682. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36add567.0@nemo.idirect.com>
Source record: 85612

On 26 Jan 1999 08:10:40 , Uwe Seimet wrote:
>Nicholas Bales wrote:
>
>> You'll need the SCSI version. The ST's parallel port is incompatible
>> with most PC stuff except printers.
>
>I don't think there is a SCSI version. Usually the LS-120 is ATAPI
>(IDE). You can connect this drive with IDE hardware extensions (don't
>know if you can still get one) and use current versions of HDDRIVER as
>driver. Other driver's won't do since only HDDRIVER supports ATAPI
>devices. (I have an LS-120 connected to my Falcon.)

actually, internal and external SCSI LS-120s exist, but not from
iMation - another company has bought the rights to do their own SCSI
version. I forget the name of the company (I saw it at a computer trade
show last year - Toronto Comdex or Internet World) but I do remember
posting the name sometime last year, doing a search via DejaNews should
find it....hold on, let me try something....

okay, checked DejaNews - it's a US company called WinStation, and
it's called the SLS-120. Didn't put down the company's number, though.
It was shown at Toronto Comdex last July.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1683. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-2601991004390001@wilga.mtholyoke.edu>
Source record: 85613

If you drag the folder itself (and not its sorted contents) the order will be preserved. This is true for both Atari's desktop and NeoDesk. In NeoDesk, if you really want to preserve the order on a folder's contents, just go to No Sort mode first.

The basic reason for this is that when copying, it's fastest for the program not to sort the contents of a folder first. If you're copying a folder that is not already opened, there's no sense in sorting the contents.

Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

1684. Re: WTB - Neo4/Geneva (in Canada hopefully)

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: dwilgaREMOVE@mtholyoke.edu
Message-ID: <dwilgaREMOVE-2601991007010001@wilga.mtholyoke.edu>
Source record: 85614

In article <36A5EC66.50277E61@hotmail.com>, Tom <the_bear1@hotmail.com> wrote:

> Wanted to buy - Neo4/Geneva combo with manuals and original
> disks, etc. Would rather buy in Canada, if possible.

You can still get them new from the publisher (me!). Please go to
http://www.pair.com/gribnif for more info.

Dan Wilga
Gribnif Software
gribnif@pair.com

1685. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36ADEB5B.A9DD1711@cable.A2000.nl>
Source record: 85615

Nicholas Bales wrote:

> Vincent Barrilliot a ï¿½crit :
> >
> > Hi,
> >
> > Like many other Atari users, I have long filenames on my system.
> > ST-ZIP doesn't support them, and when extracting an archive it puts filenames
> > into capitals ...
> > LZH seems to be quite better, it supports long filenames, there's a very good
> > GEM shell for it, it's faster and even if the compression rate is slightly
> > worse, I think it worth taking it as a standard.
> > What do you think about it ?
> >
>
> Maybe someone should take up development of ST-Zip to include long
> filename support. Zip on the PC definitely does and I find zipfiles are
> more convenient because it's available on most platforms. This makes it
> easy for people to download from the net and zip to a floppy to port it
> directly over to an Atari.
>
> What I do find annoying is the .gz and .tgz that is used for most MiNT
> stuff. Why not use zip or lzh like everybody else? Not all MiNT users
> like fiddling with tar and gzip in a unix shell.
>
> Nick

Is it C? I may be interested. I did TT-digger.
But it's big.
I am in a intermediate mental state.
All of my easy projects have finished.
Most of my difficult projects can tolerate some thinking.

Henk.

1686. WTB: Sound Module

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <917370631.147772@news.netactive.co.za>
Source record: 85616

I'm trying to find a secondhand Roland CM-300 or CM-32L Sound
Module. I would obviously prefer to buy from someone in South Africa but
could consider purchasing from a UK based seller.
Any Offers ?
Ted Parrett

==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

1687. IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ade3bc8a9d80@holleman.demon.nl>
Source record: 85617

Hi,

today I finally got a replacement for the "faulty" drive I bought in
november and had sent back.

This time it's an IBM 664 type, SCSI-2 drive.

As with the old 663-type, I have the same problem. The drive is seen, but
there are no options to format, partition or whatever.

The story again:
The set here has 1 Quantum drive ID0, another one ID1, a Syquest-44 ID2, a
CD-ROM ID4. This one is physically the last one in the chain too and thus
is terminated.

The IBM drive was set to ID3. Using HD-Driver 7.02, the SCSI check goes
OK, drive is identified as 664, direct access type on ID3.0
When selecting this drive, all the options (read/write cache etc) are
greyed out. In the format/partitionize menu's the drive isn't listed.

So far so good (or bad, whatever the point of view is), exactly the same
as with this 663 type before.

I got some info from Djordje Vukovic before, where he explains about some
jumpers, JP5-6-7. 6 is for termination, that one is off, and the 5 and 7
ones are not even being mentioned in IBM docs.

So I tried with 5 and 7 both on, both off, 5 alone on, 7 alone on. No
change in behaviour.

And now for the strange part: this is all, setting the ID to 3.

I've been trying on ID 0, 1 and 6 as well: on those occasions the drive
showed up on the ID-test, but when selecting a SCSI device, it wasn't
listed at all! Only giving it ID3 will make it selectable in HDutils, but
options are greyed out.

I simply don't believe the drive's broken; it would be nr. 2 in a row...
Somehow there must be something that causes this behaviour (probably a
jumper setting). And again, as with the previous type, this drive ticks in
a 3.5 second cycle: one strong click, next a light one, this cycle repeats
endlessly.
The auto-spinup jumper has been set: applying power makes the drive spin
up normally, then after some time the clicking cycle starts.

I believe it was Roger Cain having a similar drive?
To complete the picture: all this on my TT, which has a SCSI-2 bus IIRC.

Anyway, input again is appreciated!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1688. GEMscript

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36adf7b259e830@telsa1.freeserve.co.uk>
Source record: 85618

```
-----BEGIN PGP SIGNED MESSAGE-----

Hi All,

Where can I get the English version of GEMscript from?

Gordy

E:mail:tesla1@telsa1.freeserve.co.uk IRC Nick:tesla1
E:mail:tesla1@bigfoot.com channel: #atari
http://www.telsa1.freeserve.co.uk/
http://www.bigfoot.com/~tesla1/

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3ia
Charset: noconv

iQB1AgUBNq30BnQyXksJIr5tAQG1CgL+JPNBl2c/OdZmIjLVcDZgq05wMAT3SDaF
jWNh1hFj6YmC4qNFdKowhJbSRsDT7k37RHtlX4sWTY0MhNZWj4TLt3QfDqdWCWxf
VwVYgR+cfvU0eLvyNSWEl9JgK4PmX39j
=mLnz
-----END PGP SIGNATURE-----
```

1689. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ae0460b172f0@ping.be>
Source record: 85619

on Tue 26-01-99 15:09 Ken Springer wrote:

>On 25 Jan 1999 19:00:40 , Martin "Nightowl" Byttebier wrote:
>
>>>I want my web page to be CAB friendly, friendly with as many browsers
>>>as I can test, and if it cannot read graphics from a subfolder, then I
>>>will have to restructure my page setup.
>>
>>You must have make some faults.
>>
>
>As I replied to Nicholas, it works fine everywhere I've tried except
>here. I'll know about Netscape on a Macintosh tomorrow.

I'm pretty sure you're doing something wrong. Cab.ovl has nothing to do
with this.
Could you post an example of your pages?
Is it possible you've designed your pages with some kind of Window$
HTML-editor?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1690. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ae0460b172f1@ping.be>
Source record: 85620

on Tue 26-01-99 22:17 Eric GAUDET wrote:

>Is there a new gemview load/save driver supporting progressive
>jpeg ?

Not to my knowledge but you can use lots of other prg's.

Imagecopy CD 4.2 loads and save prog. jpeg.
1st guide loads prog. jpeg
Vision 3, Smurf 1.5, digilab 1.11 are able to load prog. jpeg. (demo's can
be found on the Belgian ftp site 193.190.205.13 atari/internet/graphics/)

etc......

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1691. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36adf96a78c6c0@my-ste.demon.co.uk>
Source record: 85621

-----BEGIN PGP SIGNED MESSAGE-----

on Mon 25-01-99 20:47 Slc.Dennis Bishop wrote:

>On 24 Jan 1999 23:52:03 , Neil Roughley wrote:
>>
>>Isn't there a limit on how many files one can have in a particular
>>directory?
>>
>><< Neil >>
>>
> The odd thing is that if I just make ONE folder on the same
>drive, I can put ALL of those files in it without getting that
>dialog box.

That's because there is a limited number of file entries available in
the root of a partition, whereas using a folder allows this number of
files to be increased when required.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNq1uug7+qeA2fy0RAQH9qQH8DnGDG+5vuqaCzlfmJ3YxQJ8ItD4qELHQ
RMnYHIAuCdPpWVSW+oZLe5Bo3oDy9z37IdcwhH3qviLxYBlUg4A/Xg==
=7hdd
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

Life's a bitch, and then you die.

1692. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <78l10b$m1c@james.hwcn.org>
Source record: 85622

In article <36ab2a6a.10668135@news.demon.co.uk>, sir-dice@the-shades.demon.co.uk (Graham 'Roll The Dice' Harrison) wrote:

>The Tweety Board gave an output for each channel on the Yamaha sound
>chip. All ST/f/m/fm's have mono 3 channel sound, driven by a Yamaha
>chip whos number I can no longer remember. As a side note, its the
>same one used by Sinclair /Amstrad owned Sinclair 128/+2/+2A/+3
>Spectrums. In case you ever need a spare.
~^~^~^

1693. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78l3gs$hi8$2@news2.xs4all.nl>
Source record: 85623

On 24 Jan 1999 14:55:08, DarkChyld [Ronald J. Hall] wrote:
>
> The biggest problem for Sysops (IMHO) it finding a way to link our Atari
> based BBS's to the 'Net. There is no single "easy" way to do this, AFAIK.

We have racked our minds over it also.
The only way to get it working is when a TV-cable operator goes
offering 24-hours Internet Connect with fixed ISP number and so on.
Then you can put the Atari computers with all de harddisks, CD-ROM's
etc. in a decent way on the net for download etc.

But it is all experimental here in Holland.
And what the cost would be if it is not-experimental anymore is
unknown.

Anybody in The Wet Netherlands that has such a connection? Then we
could experiment at least?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl.

1694. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78l3gv$hi8$3@news2.xs4all.nl>
Source record: 85624

On 25 Jan 1999 15:26:16, Henk Robbers wrote about things.

Hallo Henk,

see you have arrived on the Internet also.

What fascinates me is: your adres.

Do you indeed have a connection via TV-cable In Amsterdam from the
A2000 boys? It looks like it.

can you tell anything more?

See also my mail about connecting a BBS to the net.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
ataris

1695. Re: REQ:Looking for Deskicon.rsc Editor for Falcon With Monochrome Monitor.

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36ae10407ec6c0@zetnet.co.uk>
Source record: 85625

On Thursday 21-01-99 13:01 (-0400) esc wrote:

e> Does anyone know of a Deskicon.Rsc file editor for a Falcon
e> with a monochrome monitor.?Also an Icon editor that can read
e> *.ICO files.

Hi Sean,

Yup. You can get a couple of different programs for editing RSC files.
Both RscView and ResourceMaster are shareware, go to:

http://www.cix.co.uk/~inactive/

IIRC you need to register RscView before you can make changes to a
file, but it's only 5UKP (and InterActive take foreign currency,
including US$). ResourceMaster costs more, as it's a full RSC
construction app.

Also, IIRC, William Wong has a utility that will convert .ICO files
for the Atari:

http://probehouse.atari.org

e> Thanks for any assistance that you can give!
e>
e> Sean
e> In Bermuda.

Cheerio,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

1696. Re: CAB Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36ae10407ec6c1@zetnet.co.uk>
Source record: 85626

On Monday 25-01-99 15:15 (GMT) Slc.Dennis Bishop wrote:

SDB> Tonight I was on a web site with Cab 2.7demo and after signingup
SDB> and ready for the next step I hit cont. and got a box that said
SDB>
SDB> Document Protected: Inter Document Password
SDB>
SDB> I tried the password I had given them, no dealand then CAB bombed
SDB> too.

Hi Dennis,

I can't really help, but I've had one experience of this sort of thing
where it didn't work because JavaScript was being used :-(

Maybe you could tell us the URL?

Cheerio,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

1697. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <78l8c9$3qdg$1@news-inn.inet.tele.dk>
Source record: 85627

>From: wordworks@ctos.com (Ken Springer)
>Date: 25 Jan 99 16:04:42 GMT
>
>Does CAB absolutely require graphics files to be in the same directory
>as the HTML page that uses the grpahics?

No, CAB use the same structure as any other browser, Netscape,
Internet Explore or Opera.

>
>It doesn't seem to be this way in the Windows world. 5 browsers there
>I've tested will read graphics files from a subfolder 1 level below the
>folder containing the HTM file. CAB 2.5 will not.

Have a look at one of the source files on my webpage, they are all made
with CAB and QED editor, and works with CAB, Netscape, IE and Opera.
Sometime IE doesn`t show the pictures in the right possition, but that`s a
Microsnot feature.

>
>I want my web page to be CAB friendly, friendly with as many browsers
>as I can test, and if it cannot read graphics from a subfolder, then I
>will have to restructure my page setup.
>
>Thanks.
>
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>Ken Springer

If you make your pages according to HTML 3.2 specs. you will be CAB safe.
All versiobns of CAB that I have used, show the pages just fine.
And I have used CAB from version 1.3 to 2.7, I only make some offline test with Netscape
and IE on a Mac Centris.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC 6.0.
http://home3.inet.tele.dk/prunus/

1698. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Douglas Kendall <dkendall@facstaff.wisc.edu>
Message-ID: <36AE2620.3ABC468F@facstaff.wisc.edu>
Source record: 85628

Daniel L. Dreibelbis wrote:
>
>
> actually, internal and external SCSI LS-120s exist, but not from
> iMation <BIG SNIP> checked DejaNews - it's a US company called >WinStation, and it's called the SLS-120. Didn't put down the company's >number, though.
> It was shown at Toronto Comdex last July.

You can find details on the SCSI version at:
http://www.winstation.com/ssdspec.html

Doug Kendall
Madison, WI

1699. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AE2B00.3D716A17@cable.A2000.nl>
Source record: 85629

Stichting ST wrote:

> On 25 Jan 1999 15:26:16, Henk Robbers wrote about things.
>
> Hallo Henk,
>
> see you have arrived on the Internet also.
>
> What fascinates me is: your adres.
>
> Do you indeed have a connection via TV-cable In Amsterdam from the
> A2000 boys? It looks like it.
>
> can you tell anything more?
>
> See also my mail about connecting a BBS to the net.
>
> Met vriendelijke groet,
> Ronald van der Kamp
> secretaris Stichting ST
> ataris

Thats funny, I had the intention to write you about this.
Well, I must confess, I cheat.
I'm running Netscape on a P166 laptop (second hand, affordable,
more than fast enough, COMPAQ Armada 1590DT).

I now can maintain 2 states of mind.
The one of a windows consumer. "I dont care what's in there as long
as it works." And indeed, that is what I wanted as far as the internet is
concerned. And I could have it NOW!! I could be shure that the cable boys
were able to install the stuff completely. Also A2000 garantees me the
working as such.
2 boys were in my house for half an hour. In fact, trimming the cables
was the hardest job.

The second is that of one that loves computers.
That's why TOS computers are still there, allthough rare.
I'm buying a MILAN060 all SCSI and 19" monitor.
I can do my real hobbies on the MILAN without bothering about
the enternet. That part of the computer does not have my special interest.
I leave that to others.

(Is there a condition called "computersmetvrees"?).
On the laptop I do nothing except the internet.

My laptop is equipped with a Ethernet PCMCIA card (seen as LAN).
From there a teeny tiny cable leads to a small black box.
You wont believe this.
From there a thicker white cable with a lot of threads leads to a
bigger black box they call a cable modem, and that leads to the
cable plug in the wall. I think that from there another cable leads
to a even bigger black box they call a provider. But it could just
as well be pure magic.

It costs f 89,= per month (EUR 40.38), but than you have
unlimited access.
MABN says that connecting a MILAN via a ethernet card to a cable
should work now, but I like this kind of redundancy anyhow.

All of this since A2000 has switched over to glass fiber.

My lower state of mind is not able to tell you any technicalities about this.
I'ts now typing this, laid back in an easy chair whilst occasionally
watching TV and reading the papers.

My higher state of mind au contraire noticed the last msg of a thread
headed 'floating point' a week ago. I couldnt read them anymore.
You know I am interested in floating point. Because of the line_f->$FA40
emulator. Can you give me a short summary of that discussion?
Stichting ST was involved.

I want to know if it is worthwile to make a software line_f emulater.
(The one that allways should have been in TOS)
But maybe it is allready somewhere around.

Greetings.
Henk.

1700. Re: New JPG standard?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ae2a9c37cb10@ping.be>
Source record: 85630

on Tue 26-01-99 19:05 Martin "Nightowl" Byttebier wrote:

>on Tue 26-01-99 22:17 Eric GAUDET wrote:

>Vision 3, Smurf 1.5, digilab 1.11 are able to load prog. jpeg. (demo's can
>be found on the Belgian ftp site 193.190.205.13 atari/internet/graphics/)

Oeps, wrong path. Must be atari/incoming/graphics/

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1701. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36ae24f0b2bc40@gelrevision.nl>
Source record: 85631

on Tue 26-01-99 19:02 Stichting ST wrote:

>On 25 Jan 1999 15:26:16, Henk Robbers wrote about things.
>
>Hallo Henk,
>
>see you have arrived on the Internet also.
>
>What fascinates me is: your adres.
>
>Do you indeed have a connection via TV-cable In Amsterdam from the
>A2000 boys? It looks like it.
>
>can you tell anything more?

Lets hope Henk is not using a Pentium huuuuuu..... (neighbour,
job, relative ;)
TNT Bram

1702. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78lbftsu1@snipp.uninett.no>
Source record: 85632

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> What I do find annoying is the .gz and .tgz that is used for most MiNT
> stuff. Why not use zip or lzh like everybody else? Not all MiNT users
> like fiddling with tar and gzip in a unix shell.

1. TAR preserves links, ownership and accessrights, lzh doesn't.
2. GZIP packs a lot better than both lzh and zip.
3. PACshell support tar-files, so you don't need to use a shell.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1703. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <rxrr2.347$i4.834@nntpserver.swip.net>
Source record: 85633

>today I finally got a replacement for the "faulty" drive I bought in
>november and had sent back.
>
>This time it's an IBM 664 type, SCSI-2 drive.
>
>As with the old 663-type, I have the same problem. The drive is seen,
but
>there are no options to format, partition or whatever.

Do you use HDDriver?
If so, have you set the bus arbitration option (i.e. have you given the computer a SCSI ID number)? If you haven't, this _could_ be the problem.
If you don't use HDdriver, I believe you should exchange your current driver software to HDDriver - it should make things easier.
I'm not sure if the IBM drive should work as I've heard about big problems with IBM's connected to Atari's from various people. Maybe Uwe Seimet knows a little more about it?

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

1704. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36ae0759.475292439@news.snip.net>
Source record: 85634

On Thu, 07 Jan 1999 17:31:18 GMT, Alina Majchrzak <alina@mi.com.pl>
wrote:

>
>joska@nuts.edu wrote:
>>
>> > > MiNTXFS - Mint has a file system of its own?
>> > > CDRomXFS - another File system?
>> >
>> > This is connected with the way both MiNT and MagiC can have plug-in extra
>> > filesytems. I think XFS is the interface (the actual files have an XFS
>> > extender, IIRC) and it means eXtended File System.
>
>Indeed. The other name of this concept is VFS (Virtual File System).
>
>> > The two OSs' interfaces aren't compatible: IIRC the MagiC author didn't
>> > like the way that MiNT's XFS system wasn't re-entrant, though heaven knows
>> > what this means. Something to do with not being able to do background disc
>> > accesses, I *think*.
>>
>> This is (mostly) correct, MiNT's current XFS-interface is not re-entrant.
>> Re-entrance means that the same piece of code can be executed by several
>> processes or threads simultaneously, which the current XFS-interface doesn't
>> allow.
>>
>
>Not quite correct. The XFS interface in MiNT (as I understand it, but
>the last word always belong to the MiNT maintainer Frank Naumann) has
>hardly anything to do with reentrancy. I.e. the current XFS interface
>does not imply, that the XFS driver won't be reentrant. In other words:
>it is possible to create a reentrant filesystem drivers with no change
>to the MiNT XFS interface.
>
>The reentrancy problem applies to the MiNT kernel itself, strictly
>speaking to the trap handlers. They're _NOT_ reentrant. Thus, even if
>all other parts of MiNT are perfectly reentrant, calling MiNT from MiNT
>itself via trap isn't possible at the moment.

This makes me wonder what parts of MiNT are reentrant and
multitasking, and what is the difference between the two. Also, I
thought calling MiNT from MiNT was the basis for multitasking, aside
from having dedicated coprocessors. ("via trap" may the the key here
that I do not understand)

>
>That is the reason why a theoretically possible reentrant filesystem
>driver wont work in MiNT now. Now it is solved so that the XFS driver
>has a direct access to the DOS/BIOS/XBIOS routines in MiNT through a
>sort of a jump tables. This doesn't eliminate reentrancy, but also
>doesn't allow taskswitching until the actual MiNT call terminates.
>
>In other words: once the MiNT kernel has been called, it can't be called
>via trap until the first (say) enter_gemdos() call isn't completed by
>the final leave_kernel(). In the scope of enter_gemdos() and
>leave_kernel() (they're low level MiNT routines called automatically at
>the begin and the end of the trap #1 handler) no MiNT function can be
>called via trap.
>
>This is the main concern to solve now (not quite hard really, but must
>be done and tested carefully).
>
>Anyways, changing this scheme implies that calls to ROM GEMDOS will be
>no longer possible, thus usage of TOS filesystem will be no longer
>possible either. We will _have_ to use NEWFAT filesystem, which is lotsa
>better than TOSFS anyways.

I don't see why it implies that. Is it because GEMDOS accesses the
DOS/BIOS/XBIOS routines directly?

>Sorry for (maybe) being too technical.

No problem. This is how I learn.

1705. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36ae10e3.477734537@news.snip.net>
Source record: 85635

On 3 Jan 1999 22:08:30 +0500, anarkist@idirect.com (Ken Macdonald)
wrote:

>On 3 Jan 1999 22:40:20 G, Mike wrote:
>
>:MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
>:N.AES - a new AES replacement. Not free? MiNT needs this and
>: this needs MiNT?
>
>MiNT does not need Naes. it can use Naes, or another aes such as
>gem.sys, geneva.prg, Xaes,...

But you're saying that MiNT does need *some* kind of replacement AES,
right?

1706. Re: Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <78lj1elof1@irk.zetnet.co.uk>
Source record: 85636

On 25 Jan 1999 23:03:33, Al Ferrier wrote:

A whole load of stuff about Evolution EVS-1

I've got one of these, the software is mindbending, I've just fiddled and got some good sounds and a whole load of digital <Blue whale farting in a bathful of bells> noises....What's the URL of the ftp site, I'll try and pick them up and I'd like some new sounds too :-))

chrisc

1707. Umlautes problem solved

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: gokmase@hem1.ERASE.THIS.passagen.se
Message-ID: <78lj97$8kv$1@cubacola.tninet.se>
Source record: 85637

Greetings Atarians,

Now I have no problems with our Swedish characters anymore! :)
I solved things by installing CKBD 1.5 De Luxe and use a ISO-8859
font on my system.

I found no *.CKB-file for the swedish keyboard, but managed to adjust
the german file, and so I finally got it to work excellent on my
swedish Atari. :)

So, if there are other Swedish Atari-users out there/here that are
looking for a *.CKB-file to use, let me know.

Regards,

/Joakim

1708. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36ade220cf9dee1@lvdi.net>
Source record: 85638

ZIP20 (I believe) handles long filenames and lowercase during
extraction; I've never tried the compression side of it.

The only problem, at least for me under MagiC, it sets the read-only
flag on every single file it extracts, making it a major PITA to
delete or move those files.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

1709. FA - Atari 520ST FM - Like New In Original BOX!!! - ends 2/2

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SW <some@where.com>
Message-ID: <36ae91d1@spamkiller.newsfeeds.com>
Source record: 85639

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=60779425

--------=== http://www.newsfeeds.com ===--------
Join the Largest News Server in the World!
62,000 newsgroups Strong
--------=== http://www.newsfeeds.com ===--------

1710. FA - Atari ST Mouse - EXCELLENT!!! - ends 2/2

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: SW <some@where.com>
Message-ID: <36ae91ef@spamkiller.newsfeeds.com>
Source record: 85640

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=60780344

---------=== http://www.newsfeeds.com ===--------
Join the Largest News Server in the World!
62,000 newsgroups Strong
---------=== http://www.newsfeeds.com ===--------

1711. mini disks

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: Mark Friedman <fried@achilles.net>
Message-ID: <Pine.LNX.3.96.990126234034.32269A-100000@dragon.achilles.net>
Source record: 85641

Hi there, with the new mini disk format available, and mini disk
recorders, has anyone hooked one up to a Falcon for recording to CD?
I was thinking this could be possible by connecting the optical outs on a
FDI to the optical in on a mini disk.(??)
This could offer an alternative to actually getting a CDR.
Just an idea,
Mark

1712. Re: Idealist 3.90

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <I7Dx4DA7Zjr2EwvF@thedruid.demon.co.uk>
Source record: 85642

In a message of <13.01.99>, derryck@TAKE.THIS.OUTcix.co.uk (90:107/100.100)
writes:
>>> After installing Idealist 3.90 with english resource I regularly
>>> get the message *** String overflow *** after some time. The
>>> program just

This happened to me when I used an incorrect .CNF file. I deleted it and all
was well.

d> I also see that the BubbleGEM text hasn't been translated.

In that case Christoph must have sent me a later version, as that has the
.BUB file in english (though I have 'improved' it a bit since).

Regards
/Peter/

--
I am Guinan of Borg. Ok, so resistance isn't all that useless.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1713. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <lbLxwJAZbjr2EwtO@thedruid.demon.co.uk>
Source record: 85643

In a message of <19.01.99>, baldrick@dilbert.netset.com (90:107/100.100)
writes:
b> 3. The Milan manufacturers don't seem interested in a
b> North American outlet at the moment.
b>
b> Now before I get flamed over 3, I think I can guess the
b> reason. Sales/Production. It is very possible that they are
b> selling most if not all of the Milan kits they can make at the
b> moment in europe....

I don't know, but it *may* also be that a) they don't have a 115V power
supply to hand, and more important b) with their fairly limited
production can't afford to get FCC approval (or the machine may not
pass it in its present state, for all I know). Just guessing....

Regards
/Peter/

--
All wiyht. Rho sritched mg kegtops awound?

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1714. register address required

Newsgroup: comp.sys.atari.st
Date: 1999-01-26 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <jbswAMAFcjr2EwM1@thedruid.demon.co.uk>
Source record: 85644

```
In a message of <20.01.99>, binson@pikes77.freeserve.co.uk (90:107/100.100)
writes:
b> Wanting to register Everest and Freedom, Joe Conner is
b> not at the email address in Freedom docs, and latest
b> updates not available at the given site.
b> Anyone know the whereabouts.

You may have mis-spelled his name -- it's Connor not Conner!

You can reach Joe at jconnor@cix.co.uk

Regards
/Peter/

--
Graham Taylor of Pakled: I look for things, things do I not like them.
--

--
+-------------------------------------------------------------+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+-------------------------------------------------------------+
```

1715. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901271929180.15237-100000@users.southeast.net>
Source record: 85445

On Wed, 27 Jan 1999, Louis wrote:

> Been thinking about it, mainly because of some slight discrepancies in the
> KGMD/KEMD textfiles (sorry Kath!).

hmm I don't think you realize what kemd was about.
I did 2 things:
translate the original kgmd from german into english, no
editing.(kgmd.txt)

2) wrote my own install based on the kgmd package. (kemdinst.txt)

So, of course they are different.
If you need info, or kemdinst.txt being too complicated, you can always
read the original kgmd install text.

I spent 2 months, had notes everywhere, testing, rewriting etc, Just for
kemdinst.txt. That's my own install basically because for some reason kgmd
was not totally accurate from what I could see.
By respect I felt I had to include the original kgmd txt. I guess I should
have not? too confusing having 2 installs?

I hope that this point is a little clearer :)

btw jpegem12 is out. (in few min I will upload it)

> But, I'm rather busy now: getting this drive going, writing two articles
> for ST-News in Holland about aMail and Mint/N.AES (at the same time this
> means also time to evaluate these items)... you get the picture.

Oh boy, I can see it right there. "naes/mint sucks. get magic6"

1716. Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: staalejg <staalejg@bigfoot.com>
Message-ID: <78obn9$q02@dfw-ixnews9.ix.netcom.com>
Source record: 85446

I am looking to buy an Atari ST. Which of the 1040ST is the better model?
And does someone have one they would like to sell that is in excellent
condition?

Thanks.

Please e-mail me with responses.

1717. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36afc568.0@nemo.idirect.com>
Source record: 85447

```
On 26 Jan 1999 23:08:39 , Mike wrote:
:On 3 Jan 1999 22:08:30 +0500, anarkist@idirect.com (Ken Macdonald)
:wrote:
:
:>On 3 Jan 1999 22:40:20 G, Mike wrote:
:>:MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
:>:N.AES - a new AES replacement. Not free? MiNT needs this and
:>: this needs MiNT?
:>MiNT does not need Naes. it can use Naes, or another aes such as
:>gem.sys, geneva.prg, Xaes,...
:
:But you're saying that MiNT does need *some* kind of replacement AES,
:right?
:
correct! X11 anyone? ;-)
ken

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>
```

1718. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36afc871.0@nemo.idirect.com>
Source record: 85448

```
On 27 Jan 1999 07:36:11 , Mike wrote:
:A third installment of my vocabulary lesson. I've tried to group
:words by their type.
:AV-Protocol - ?
:API - ? (interface?)
:GEMDOS - ?
:
:AES - Is this what we know as the GEM Desktop? Alternatives:
: gem.sys, geneva.prg, Xaes, N.AES, and Multitos (AES 4.0)
:GEM.sys - another AES? Or is this MultiTos?

multiTOS. the Atari TOS. velly slow man.

:Geneva.prg - another AES? Multitasking. Comercial?

yes. see http://www.pair.com/~gribnif/

:N.AES - a new AES replacement. Commercial GUI for MiNT.

yes. see http://www.woller.de/ (I think)

:XaAES - free GUI for MiNT. Is this an open source project? Not
: completed yet?
:OAesis - another AES, free, open source project.
:
:Cab - Crystal Atari Browswer. How would this run on a stock
: ST in low or med rez? Should it only work in high?

I've run it in low rez, with a big screen. As CAB sees 16 colours it
will work in colour, but everything is dithered, and BIG!
Med and High rez are mono. High rez is fastest, esp with pics off!

:Stik - "ST Internet Kit" - a TCP/IP stack that handles only SLIP
: protocols. Few use it nowadays.
:Gluestik - A translation layer which lets you use STik/STinG
: clients with MiNTnet. It allows you to use STiK applications
: without STiK. Instead, you use MiNT+MiNTNet
:STinG - TCP/IP stack
: that handles PPP or SLIP protocols, which
: uses STiK's data structure (what does that mean?)
:Draconis - another tcp/ip stack, not compatible with any other, has
: its own clients, a browser called The Light Of Adamas, email
: client called Marathon. Was going to be commercial bundled with
: the Milan.
:I-connect -?
:
ASH, TCP/IP for CAB from Application System Heidelburg. You don't have
```

to use it, you can still use STing and the STing/STik compliant clients.

:Minix - another Unix-like OS.

also minixfs. MiNT can use the minix File System.

:MiNT'98 - ?

CD ROM from Whiteline in Germany. MiNT installation kit with latest MiNT.

:MiNTXFS - MiNT's file system?

MiNT new file system

:CDRomXFS - file system for CDroms.
:Spin.XFS - another CD rom file system.
:
:Thing - DEsktop replacement. Commercial?

shareware. see InterActive shareware site.

:WenSuite -?

french web browser

: Miscellaneous questons:
:
: 1) Why would a Minix file system be required to run MiNTnet?

it is not.

: 2) of AES, why can't one have a multitasking AES without
: a multitasking TOS (MiNT)?

Geneva is a mutlitasking AES that runs with TOS. Magic replaces
everyhting, so its not a mutlitasking AES. nAES needs MiNT.

: 3) The regular TOS file system can't be upgraded to use VFAT,
: right?
: 4) I'm still not clear on the difference between PopWatch and
: PopGem.
:
:
:Continued additions and corrections are appreciated. You guys are
:great!
:
:
:
:
:.

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>

1719. WTB Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <78oeug$ao2$1@wolf.interlynx.net>
Source record: 85449

I know these things are rare and people that have them are reluctant to part with them, but have an Atari Stacy in good working order that they would like to sell, preferably one with a HD. If so please send an email to me, Ron P. at ronpala@interlynx.net.

1720. Re: MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Laurence Shields <mercybox@hotmail.com>
Message-ID: <36AFC3DE.B07485FF@hotmail.com>
Source record: 85450

kevin dermott wrote:

> On 26 Jan 1999 21:50:30 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:
> >
> > m> I have Magic 5 for my MSTe and I can't figure out what the greyed-out
> > m> "NAME" in the taskbar is for. It's not mentioned in the manuel.
> >
> this had me puzzled for a while,so i stuck a bit of masking tape over
> it untill someone comes up with the answer
> Kevin

LOL :)

Laurence
mercybox@hotmail.com

1721. Re: good budget/home account package??

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36afc498.0@nemo.idirect.com>
Source record: 85451

:Hi Ken,
:I tried quite a few, including ST Accounts which bombed on my TT, but
:finally settled on Phasar.

thanks for the info Frank!
Aage Nielsen and Dave Lee also use Phasar.
I've tried MegaCheque2, which was a complete waste of good confusion.
Dollars and Sense keeps crashing on me. I've heard that _some_ Home
Accounts have y2k(patented) problems.
so maybe I'll ask around for Phasar.
take care, and pray for that Chinook! :-)
ken

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>

1722. WTB Atari Stacy

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <78omv0dfp1@wolf.interlynx.net>
Source record: 85452

(Sorry, I mistyped on my original message, I hope this is more clear)

I know these things are rare and people that have them are reluctant to part with them, but does anyone have an Atari Stacy in good working order that they would
like to sell, preferably one with a HD. If so please send an email to me, Ron P. at ronpala@interlynx.net.

1723. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b0639cf5a5e1@ping.be>
Source record: 85453

on Tue 26-01-99 21:45 The GateKeeper wrote:

>
>
> r> Kobold, the commercial high-speed file copier, has a parameter called
> r> 'identical sequence'. Just one of the many features that makes this
> r> utility indispensable.
>
>And it dont talk Long File Names which made it instantly disposed of on my
>system, unfortunatley. 8~\

Sure it does. Version 3.5 supports long file names without any problem.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1724. Re: MagiCMac Video Drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Cookie <mcooke@tyndale.apana.org.au>
Message-ID: <270119990845380539%mcooke@tyndale.apana.org.au>
Source record: 85502

In article <36A6D36A.91778C56@home.com>, K.C. Brooks
<brooksie1@home.com> wrote:

> Anyone in the NG have video drivers to get more than 256 colours on a
> Mac? Running a G3 with 8Mb of video ram so I should be able to do
> millions of colours if drivers are available?
>
> -- Keith (email: brooksie1@home.com)
> **
> * Home of the Love of Labour 63 Avanti R2 *
> * and the Labour of Love 62 GT Hawk *
> **

Hi

You need NVDI to have millions of colours

1725. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AE499A.2069BA76@cable.A2000.nl>
Source record: 85503

> on Tue 26-01-99 19:02 Stichting ST wrote:
> >Do you indeed have a connection via TV-cable In Amsterdam from the
> >A2000 boys? It looks like it.
> >
> >can you tell anything more?

> Bram van Kerkhof wrote:

> Lets hope Henk is not using a Pentium huuuuuu..... (neighbour,
> job, relative ;)
> TNT Bram

You guessed.

I was still typing my reply on the above when you delivered your reply.
Windows may be big big big, but the laptop is amazingly small.
Throwing it through a window is less dangerous to innocent bypassers.

Henk.

1726. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AE6198.7F58BE3D@cable.A2000.nl>
Source record: 85504

Henk Robbers wrote:

> You guessed.
>
> I was still typing my reply on the above when you delivered your reply.
> Windows may be big big big, but the laptop is amazingly small.
> Throwing it through a window is less dangerous to innocent bypassers.
>
> Henk.

I forgot to mention that I own a 1040 since 1987
a TT since 1990,
and window's only since I decided to go on the cable last week.

Henk.

1727. Re: HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <78mndh$j0r$1@nnrp1.dejanews.com>
Source record: 85505

In article <36ADC279.3E743EC1@francenet.fr>,
Eric GAUDET <egaudet@francenet.fr> wrote:

> > I have some PCB-layouts in HPGL-format that I need to convert to bitmaps.
> > Does anybody know of a GEM-program that can import these files? Or even
> > better, can somebody do it for me? :-)
>
> I think I saw some hpgl converters in
> ftp://ftp.cs.tu-berlin.de/pub/atari/
> in graphics or something like that

Thanks a lot, you saved my day :-) I found a ttp-utility that actually managed to build bitmaps of the HPGL-files I had, something not even Paint Shop Pro could :-) The output isn't perfect, but a bit touching up with Megapaint and the PCB's should be ready for printing.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1728. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <78mnjv$j2s$1@nnrp1.dejanews.com>
Source record: 85506

In article <36ADEB5B.A9DD1711@cable.A2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> > Maybe someone should take up development of ST-Zip to include long
> > filename support. Zip on the PC definitely does and I find zipfiles are
[...]
> Is it C? I may be interested. I did TT-digger.

There is a mini-zip (PKZip-compatible) in the zlib-sources, building a
GEM-application around this is very easy if you have some spare time.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1729. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <78mnk4$j2u$1@nnrp1.dejanews.com>
Source record: 85507

In article <36ADEB5B.A9DD1711@cable.A2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> > Maybe someone should take up development of ST-Zip to include long
> > filename support. Zip on the PC definitely does and I find zipfiles are
[...]
> Is it C? I may be interested. I did TT-digger.

There is a mini-zip (PKZip-compatible) in the zlib-sources, building a
GEM-application around this is very easy if you have some spare time.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1730. Atari ST Items for auction on Ebay for 5 days only!

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <EEwr2.140$EE2.439@newsr1.twcny.rr.com>
Source record: 85508

The following Atari ST items are for sale on Ebay:

Item #60221687: 6 Atari ST games: Space & Police Quest, MORE!

Item #60853092: Atari ST 3D Graphics Programming book w/ Disk

Item #60854876: Atari ST GEM Programmer's Reference Book

Item #60856348: Atari ST Machine Language Book

Item #60858025: Atari ST Learn C & From BASIC to C books

Item #60859590: 2 Atari ST Flight Simulator Books

Item #60860627: Atari ST COMPUTE's ST Programmer's Guide

Item #60862686: Atari ST Assempro: Assembly Lang Dev SW

Item #60863818: Atari ST GFA Basic Book & Disk

Item #60867583: Atari ST GFA Basic 3.0 Books & Disk

Item #60869382: Atari ST Laser C & Laser DB Dev. Software

Item #60870283: Atari ST Personal Pascal Dev. Software

Please check out all the details (descriptions/pictures) at

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=tagrel

Thanks,

Dave

1731. ATARI MEGA STE problem

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917400036@acpu.com>
Source record: 85509

"Steve Hewitt" <stevehewitt@earthling.net> inquired:

S > Boots up OK but after 30-40 mins the cursor freezes and a
S > reboot is needed Any ideas ?

Two things that come to mind:
1) Are you sure that the mouse connector isn't knackered? sometimes I'll think that the computer is frozen when it is just that the mouse has become slightly disconnected.
2) More likely than 1 - your power supply is sinking slowly in the west. Replace it while that is the only thing that is putting its paws in the air. A bad power supply in an ST can take a lot of other hardware with it when it goes. If there is some question, check the +5V line - a real Atari mouse will keep going with this voltage pretty low, but a replacement like the Beetle mouse will stop working at about 4.9 Volts. Some ST power supplies can be adjusted - at least we did that once - but I couldn't say whether yours is, or whether it makes sense to do so if some of the components are failing.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... STRESSED is just DESSERTS spelled backwards.
___ Mountain Reader II - #00000077

1732. CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36aeab4b.0@news.weldlink.com>
Source record: 85510

Thanks to all for their suggestions. I seem to have found the problem, and it is CAB. <G> In this case it's CAB 2.5. I don't know if the problem exists with 2.7 or not.

I did indeed use a Windows program to create the HTML file, in this case Claris Home Page 2, but that was not the problem.

I did this on a Windows 98 machine, and it seems CAB has problems when it comes to handling the truncated long filenames. All files and folder names were long filenames, and CAB read the HTML file fine. But the subfolder and the files inside all had long filenames, and CAB would not display the files. I renamed the subfolder and the files inside to follow the old DOS 8 and 3 naming convention, and CAB displayed the files with no problem.

Since CAB displayed the HTML file just fine, I suspect it stumbled over the folder name, but I made no effort to check that suspicion.

To be safe, I also renamed the HTML file.

So, everything is now CAB friendly, AFAIK. The page is still under construction, so who knows what else I may stumble upon! <G>

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1733. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901270122070.6856-100000@users.southeast.net>
Source record: 85511

On Tue, 26 Jan 1999, Nicholas Bales wrote:

> What I do find annoying is the .gz and .tgz that is used for most MiNT
> stuff.
blah.

Why not use zip or lzh like everybody else? Not all MiNT users
> like fiddling with tar and gzip in a unix shell.

1) I don't think it is a matter of to like or dislike the use of one
shell.
The important thing in an archiver is the efficiency, speed, compactness.

2) You have a desktop, do you?
what's hard to assign tar and gzip for the files? no need to use a unix
shell. Just double click on the file.

3) if you want it to be GEM driven, I think there is a shell for that. so,
no worry.

4) tar and gz are only used where needed.
In example, I pack unix stuff with tar/gz
but I release my soft with zip.
different purposes..

tar/gz besides, not even talking about long filename, attributes etc. is
quite damn efficient.. And more flexible than lzh for example (I use some
unix shell remotely, Needless to say that lzh would be quite stupid to use
for this purpose.

SO, several archivers are still needed.
Thank god we lost some of the really not good ones ;)
like arc, and zoo etc.

But well, that's just my opinion.

I juggle between zip/lzh/tgz depending the needs, Just like you would do
with image formats.
sometimes, you better off with jpeg. sometimes gif. and sometimes tiff.

All of them are good and bad at the same time.
All features with restrictions.
You to choose the best for the job :)
bye.

1734. Re: NEWsie.94 TEST

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: mgrove@iwvispp.com
Message-ID: <78mf5d$2g8$1@remarQ.com>
Source record: 85512

On 23 Jan 1999 18:00:20 , Brian Van Tilborg wrote:
>
>This is a TEST of NEWsie.92 with TOS 1.0 520ST.
>
>So far so Good.
>.

Newsie V.94 is out with my Christmas wish list complete:)
Many new features.

Thanks John,

Mike

1735. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36aeb36b.519348656@news.snip.net>
Source record: 85513

A third installment of my vocabulary lesson. I've tried to group
words by their type.

AV-Protocol - ?
API - ? (interface?)
GEMDOS - ?

AES - Is this what we know as the GEM Desktop? Alternatives:
gem.sys, geneva.prg, Xaes, N.AES, and Multitos (AES 4.0)
GEM.sys - another AES? Or is this MultiTos?
Geneva.prg - another AES? Multitasking. Comercial?
N.AES - a new AES replacement. Commercial GUI for MiNT.
XaAES - free GUI for MiNT. Is this an open source project? Not
completed yet?
OAesis - another AES, free, open source project.

Cab - Crystal Atari Browswer. How would this run on a stock
ST in low or med rez? Should it only work in high?

Stik - "ST Internet Kit" - a TCP/IP stack that handles only SLIP
protocols. Few use it nowadays.
Gluestik - A translation layer which lets you use STik/STinG
clients with MiNTnet. It allows you to use STiK applications
without STiK. Instead, you use MiNT+MiNTNet
STinG - TCP/IP stack
that handles PPP or SLIP protocols, which
uses STiK's data structure (what does that mean?)
Draconis - another tcp/ip stack, not compatible with any other, has
its own clients, a browser called The Light Of Adamas, email
client called Marathon. Was going to be commercial bundled with
the Milan.
I-connect -?

Re-entrant - The same piece of code can be executed by several
processes or threads simultaneously. Could someone give
me an example of what can and what can't be reentrant? If
MiNT's XFS interface is not reentrant (or the trap handlers or
whatever), than does that mean that it cannot
multitask when doing disk i/o?

MiNT - MiNT is Now Tos. multitasking Kernal to allow TOS programs to
multitask. It can use external
file systems. It doesn't completely replace TOS, does it?
Someone said it replaces GEMDOS?
Does MiNT have a file system of it's own, or does
it use the standard TOS file system unless it is given a XFS?

Is this considered an "operating system"?
FreeMiNT - MiNT officially continues development under this name for
legal reasons of copyright.

MiNTNet - tcp/ip for MiNT.

MagiC - A TOS/GEM/AES replacement? Commercial. Can it use other XFS
file systems?

Minix - another Unix-like OS.

MiNT'98 - ?

KGMD - Knarf's German MiNT Distribution - Everything MiNT, in German.
KEMD - The English docs for KGMD

Newsie - a Newgroup reader that handles email, FTP. I don't
understand why or how a newsreader could use FTP. I thought that
was the brower's function.

PPPkit - a cut-down MiNTnet stack to allow internet access using MiNT
but without installing the Minix file system. A "Toy" version of
MiNT Net. Needs modernization.

WWW(kit?) - I do remember seeing this long ago. A distribution
initially
contained STiK and CAB, and other STiK cliens, but got too big
to include all-in-one.

MinixFS - Minix File System, with extended filenames, and can
be used by MiNT.
MiNTXFS - MiNT's file system?
CDRomXFS - file system for CDroms.
Spin.XFS - another CD rom file system.

Thing - DEsktop replacement. Commercial?

MT-Newswatcher - Mountain Newsreader is for reading BBS QWK packets,
not for the internet.

Newswatch - a news client for STiK/STinG which uploads/downloads in
various formats for use
with a range of offline readers such as Oasis, Snews, and Okami.
Not a newsreader in itself. [I don't understand why the offline
readers can't retreive their own messages]

Popwatch - Comanion program to NEWSwatch used to upload/download email
via STiK/STinG, uses the POP3 server, not the SMTP server. Not
for reading, editing, or replying to email. What is the
difference between the POP3 server and the SMTP server? As in
Newswatch, why can't the email client/program get its own mail?

PopGem - same as Popwatch, some say for MiNTnet, others say no, not a
MiNTnet client only.

Nemesis - A hardware mod overclocker for the Falcon.

NOSTalgia - ST emulator for the Mac.

XHDI compliant - Extended Hard Drive Interface. An interface
standard, but nobody seems to know by who. Is this an Atari
specific standard? Where can one find the docs?

FAT - File Allocation Table. TOS uses this. 8+3 filenames.
FAT32 -
VFAT - alternate file system as used by MagiC and Windows95. Long
filenames, case sensitive, that can be used on TOS partitions,
similar to the way
DOS can read Windows 95 directories.

WenSuite -?

Infiltra - email client for STiK/STinG.

aFTP - STiK application for FTP.
DuFTP - a GUI interface to the MiNT version of FTP.
Fiffi - Ash's FTP client

Miscellaneous questons:

1) Why would a Minix file system be required to run MiNTnet?
2) of AES, why can't one have a multitasking AES without
a multitasking TOS (MiNT)?
3) The regular TOS file system can't be upgraded to use VFAT,
right?
4) I'm still not clear on the difference between PopWatch and
PopGem.

Continued additions and corrections are appreciated. You guys are
great!

1736. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78mgcjfmr1@news8.svr.pol.co.uk>
Source record: 85514

On 23 Jan 1999 16:15:58 , Louis wrote:
>on Sat 23-01-99 14:08 Derryck Croker wrote:

>>>Actually, I can upload fine... that's to my own webpage. The only problem
>>>I have is after the upload I don't get the directory displayed again...
>>
>>Auto refresh in the "Global..." settings box?

>maybe, just maybe. This problem exists since I hooked up to Demon. Before
>I used Newsie for FTP-ing, now aFTP. After one file has been sent, the dir
>won't come in again. It just hangs there.

Must be a command that your ISP is expecting, I must say that this is a
black art to me!

>>>files, I have to connect and disconnect 5 times (never tried it by sending
>>>5 files in one go with both programs...)

>>Wouldn't like to have to ring the ISP to upload the next file, the phone
>>bill would soon become astronomical!
>
>It's not that difficult: send a file, wait till the transfer has stopped,
>kick out aFTP using the "kill" option, start up again and connect again.

I understand now, I took you to mean that you actually had to phsically
disconnect and dial in again! :-))

>OK, you're losing some time, but not for a complete hookup. Have to try it
>with more files in one go; which wasn't possible using Newsie.

This is definitely one of aFTP's strong points ATM.

>>>sort out what was the perfect running order for MagiC to be "rocksolid"

>>I noticed quite a change soon after I installed NVDI, I wasn't best pleased!
>>
>Actually, I've written it down somewhere too. Gotta take a look. But since
>the last Mintversion was installed, the running order changed slightly (I
>can notice from my boot-sequence) and somewhere this causes MagiC to hang
>for no reason at all at times. It used to be ROCKSOLID!

It seems to me that the best way around this is to use the autoexec.bat
feature of MagiC - there's no way that a line of text will get swapped
around in a text file without human intervention!

Whilst we're on the subject of MiNT and since you've just gone through the
process of installing it, do you think it might be a good idea to write the
process up (preferably for your web page), I'm toying with the idea myself

but I'd really appreciate some kind of FAQ sheet or similar just to reassure myself that it's for me?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1737. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78mgclfmr2@news8.svr.pol.co.uk>
Source record: 85515

On 24 Jan 1999 05:15:28 , Gordy & Mandy wrote:
>-----BEGIN PGP SIGNED MESSAGE-----
>
>on Sat 23-01-99 14:08 Derryck Croker wrote:

[...]

>>Hmm, I've had some success today - it looks like it's dependant upon which
>>ISP I call. I'd been trying to upload to the "other" site, this had failed

>I found out that some sites do not like the HELO and ALLOcate

Hmm, shame that they're no ignored if not used!

>commands.I had a problem uploading my web site to Freeserve.I
>connected to the server ok,went to upload my site and the server just
>hung and would not accept the file.

Sounds familiar actually.

>I don't think,could be wrong,that you could disable these two commands in aFTP.

Not that I can see.

>I had to revert to
>Newsie and disable them in the preference,ftp menu.Once I disable
>them I could upload files with no problems at all.

I've got both those checked, but I'm pretty sure that I had it working like
that, but I've also been testing Fiffi as well as aFTP so I'm willing to
admit confusion!

I also don't think that it's possible to connect to one ISP (in this case
CiX) and upload files to my Freeserve page or vice versa?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1738. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78mgcofmr4@news8.svr.pol.co.uk>
Source record: 85516

On 24 Jan 1999 14:55:08 , DarkChyld [Ronald J. Hall] wrote:
>On 23 Jan 1999 22:11:10 , Louis wrote:

[...]

>->One of the side-effects from Internet, I'm sure...
>
> Hi Louis...you betcha, the 'Net has changed things for sure. At DarkForce,
> we used to get around 30 calls a day, on average, as little as 2 years ago,
> now we are lucky to get 5-10. (and I give stuff away!) ;-)

I never get a busy tone at the Fortress any more, however I was surprised on
Sunday! :-)

> The biggest problem for Sysops (IMHO) it finding a way to link our Atari
> based BBS's to the 'Net. There is no single "easy" way to do this, AFAIK.

Not AFAICS, I guess that it's possible to distribute NeST etc packets via
email and there's gateway access to the newsgroups via some BBS's.

The strength of the BBS is probably more in local message areas.

> working/thinking/hoping to link my BBS up to the 'Net someday. Hope does
> spring eternal, as the saying goes... ;-)

The Tavern BBS had a web page when it was running, but I don't think that it
was set up to act in the way that you described.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1739. Re: aFTP (Re: a-mail looks promising!)

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78mgcqfmr5@news8.svr.pol.co.uk>
Source record: 85517

On 23 Jan 1999 15:24:00 , Pascal Ricard wrote:

> Derryck Croker wrote on Sat 23-01-99 14:08 (GMT):
>
>> Is there anything that I've overlooked in the configs, what of this "passive
>> mode" and is it the same as the PASV command that I've seen in the log file?
>
>Yes. This (PASV) mode should be the default, and the other one (PORT) an
>option, on the server side, if I understand correctly the RFCs.

Thanks Pascal.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

1740. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <78mgcr$mq9$1@arcturus.ciril.fr>
Source record: 85518

In article <36ADEB5B.A9DD1711@cable.A2000.nl>, Henk Robbers
<H.Robbers@cable.A2000.nl> writes:

|> Is it C? I may be interested. I did TT-digger.
|> But it's big.
|> I am in a intermediate mental state.
|> All of my easy projects have finished.
|> Most of my difficult projects can tolerate some thinking.
|>
|> Henk.

Yesterday I read in the doc of STzip 2.6 that it was written with Modula-2 and
asm...

Katherine Ellis wrote :
>SO, several archivers are still needed.
>Thank god we lost some of the really not good ones ;)
>like arc, and zoo etc.

As fas as I'm concerned, when I want to get files from PCs, I use ARJ because
it allows the splitting of large archives, and also it exists on Atari.

Right, but you didn't explained what was, according to you, the advantage of
STzip on Lharc ...
I find it boring to rename all the "FILES.EXT" extracted by STzip into
"files.ext", and to not be able to access all the folders of my vfat partitions
from STzip (GEM shell)...

Bye

Vincent

1741. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36AEC7BE.4BB0DA0@directprovider.REMOVETHECAPITALS.net>
Source record: 85519

```
Mike a ï¿½crit :
>
> On 3 Jan 1999 22:08:30 +0500, anarkist@idirect.com (Ken Macdonald)
> wrote:
>
> >On 3 Jan 1999 22:40:20 G, Mike wrote:
> >
> >:MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
> >:N.AES - a new AES replacement. Not free? MiNT needs this and
> >: this needs MiNT?
> >
> >MiNT does not need Naes. it can use Naes, or another aes such as
> >gem.sys, geneva.prg, Xaes,...
>
> But you're saying that MiNT does need *some* kind of replacement AES,
> right?

Not necessarily. MiNT can run in text console mode without an AES. A bit
boring after a while, but it does work.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1742. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36AECC3C.3CD7@ooc.de>
Source record: 85520

Claes Holmerup wrote:

> If you don't use HDdriver, I believe you should exchange your current
> driver software to HDDriver - it should make things easier.
> I'm not sure if the IBM drive should work as I've heard about big
> problems with IBM's connected to Atari's from various people. Maybe

There is no problem except that especially for DPES 1 GByte drives
correct termination is extremely important. You also should turn
initiator identification/bus arbitration on. Except for this points
there were no problems with IBM drives so far.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1743. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AEFDA2.17B70155@cable.A2000.nl>
Source record: 85521

Vincent Barrilliot wrote:

> In article <36ADEB5B.A9DD1711@cable.A2000.nl>, Henk Robbers
> <H.Robbers@cable.A2000.nl> writes:
>
> |> Is it C? I may be interested. I did TT-digger.
>
> Yesterday I read in the doc of STzip 2.6 that it was written with Modula-2 and
> asm...
>
> Vincent

Than I will have to learn Modula 2 first.
which was not quite my intention.

thanks anyhow.
Henk.

1744. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AF0068.F0B92D90@cable.A2000.nl>
Source record: 85522

> In article <36ADEB5B.A9DD1711@cable.A2000.nl>,
> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> > > Maybe someone should take up development of ST-Zip to include long
> > > filename support. Zip on the PC definitely does and I find zipfiles are
> [...]
> > Is it C? I may be interested. I did TT-digger.

>

> There is a mini-zip (PKZip-compatible) in the zlib-sources, building a
> GEM-application around this is very easy if you have some spare time.
>
> Jo Even Skarstein

That sounds good.
Im I right that PKZip is in C?
I was able to do TTdiger v5 because I already had that GEM environment.
I can now use that again.

I'll have a look at it.

Henk.

1745. FS: (UK) 1 MB SIMMs

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <78n0i3$4mk$1@guardian.matra.co.uk>
Source record: 85523

FS: 1MB SIMMS - STE memory upgrades.

Ideal for anyone looking to upgrade their STE...I've quite a few, so make me an offer for as many as you want (4 needed to get an STE up to its normal maximum of 4MB).

Trystan

1746. Re: GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36AF20D1.E4249F1B@usa.net>
Source record: 85524

Eoin Stokes wrote:
>
> I'm looking for GFA basic sotware for the St. Anyone out there got it?

I've got a copy of GFA Basic 2 interpreter and compiler for sale.
Complete with manual.

I've also got a magazine cover disk with version 3 interpreter on it,
but I'd rather keep it.

--
AG

Remove removes to remove anti-spam measures.

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

1747. Re: *.MP3 player for STE?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <78n9po$k71$1@news.campus.mci.net>
Source record: 85525

On 25 Jan 1999 23:40:12 , Jo Even Skarstein wrote:
->Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
->
->> I'm afraid that's impossible. It's just about possible to play MP3s on a
->> Falcon with FPU, but anything below that will be really struggling.
->
->My 40MHz Falcon/Afterburner is just powerful enough to decode mp3's
->realtime, I don't think any 030 can do this without sacrificing a lot
->of quality. Can anyone with a CenTurboII confirm this?
->
->However, I know of atleast one, cheap DIY hardware-decoder with a
->parallel interface, as soon I can lay my fingers on one (and build
->it!) I will attempt to write a driver for it (perhaps with some
->additional hardware).

Yep, Jo is pretty well right. I can't speak for C2 owners, but on my
Nemesized Falcon, 68030 at 25mhz, 33mhz 68882 FPU-accelerated to 50mhz,
the MP3 player will decode and play about 1-2 seconds of an MP3 song,
followed by about 5-8 seconds of decoding, then 1-2 seconds play, etc,
etc,... This is with the options set for lowest possible quality. ;(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1748. Re: mini disks

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: "DJ VU"
Message-ID: <36af2439.243546107@news.pclink.com>
Source record: 85526

I use a minidisc recorder as a A/D converter going in to my FDI. Just push record without a disc in the machine. After recording tracks, I can mix down to the minidisc via the FDI. Only problem is the SCMS. It only allows 1 digital generation. I am looking at the new Tascam CD recorder.

On Tue, 26 Jan 1999 23:44:58 -0500, Mark Friedman <fried@achilles.net> wrote:

>Hi there, with the new mini disk format available, and mini disk
>recorders, has anyone hooked one up to a Falcon for recording to CD?
>I was thinking this could be possible by connecting the optical outs on a
>FDI to the optical in on a mini disk.(??)
>This could offer an alternative to actually getting a CDR.
>Just an idea,
>Mark
>

By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the aforementioned Section is punishable by law.

1749. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990127104420.09414.00003397@ng-fb1.aol.com>
Source record: 85527

In my own personal opinion, I prefer Lzh to Zip on the Atari but use both.

One reason is that I find STZip to be much slower when it either compresses or extracts files than Lzh is much faster.

And, since most Atari files are not that big to begin with, I'm not to worried about the compression ratio. If I were doing PC files that run into the several meg size catagory, then I'm sure I'd want the best compression. But when an Atari file is only 300k to 700k in size to begin with, then saving a 100bytes of space or so and a few seconds in download time isn't worth the extra time it takes STZip to compress/extract a file compared to Lzh.

I just prefer Lzh because of its speed, though STZip is an excellent and easy program to use.

Al Horton

1750. Expansion Rom Hack

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Eoin Stokes <stokese@tcd.ie>
Message-ID: <78nbdt$k4b@web3.tcd.ie>
Source record: 85528

I've built a circuit to digitise sound from a microphone and have tried unsuccessfully to interface it with the ST. I'm using GFA basic to write the software. Has anyone tried anything like this?
Any tips would be appreciated.

1751. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990127111332.09414.00003403@ng-fb1.aol.com>
Source record: 85529

Hello to all

Thanks for your response to my question about programs that are now freeware that used to be commercial or Shareware.

So far, the following programs appear to now be freeware:

-STOS Basic
-Two in One
-Connect
-RoboBop + other stuff from the same author
-Backwards 3.01
-SToop

Can anyone else add to the list? Are there any commercial programs that can now be distributed freely, whether they be games or utilities or applications?

As examples, are any of the following now free to distribute?

STOS Creator, Maestro, Compiler, 3-D, etc?

Any Dr. T's programs?

Diamond Back or Diamond Edge?

Timworks Publisher, Writer, Data Manager?

Any games such as Missile Command, Moon Patrol, Dungeon Master, Captive, or Civilization? Have any game companies (such as Ocean, Microprose, etc.) given permission for any or all of their titles to be freely distributed?

Again, I get calls and e-mail from people who want certain titles and if I don't have them for sale then I am frequently asked if I make a copy of the program for them.

Again, I ask this question because I don't want to pirate software (or even start up that debate again) but I am more than willing to help any Atari user in any way that I can. And if I can provide a program legally to someone who wants it then I am happy to do so.

Any comments you have or program titles that you know of that are now considered free to distribute would be greatly appreciated.

Thanks in advance!

Al Horton

1752. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36AF5CF6.FB5620C3@bulli.com>
Source record: 85530

ComDungeon wrote:

> Hello to all
>
> Thanks for your response to my question about programs that are now freeware
> that used to be commercial or Shareware.
>
> So far, the following programs appear to now be freeware:
>
> -STOS Basic
> -Two in One
> -Connect
> -RoboBop + other stuff from the same author
> -Backwards 3.01
> -SToop
>
> Can anyone else add to the list? Are there any commercial programs that can now
> be distributed freely, whether they be games or utilities or applications?

Well im not 100% sure, but isnt FREEDOM now freeware?

Bengy,
bengy.atari.org

1753. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <78no3q$65g$1@news6.svr.pol.co.uk>
Source record: 85531

ComDungeon wrote in message
<19990127111332.09414.00003403@ng-fb1.aol.com>...
>-STOS Basic

>
>As examples, are any of the following now free to distribute?
>
>STOS Creator, Maestro, Compiler, 3-D, etc?

The STOS compiler source was released along with the interpreter, so I am
pretty
certain this is freeware as well. Same goes for maestro (actually, thats
included
twice - once in the compiler and once in the interpreter distrib).

AnthonyJ

Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan

1754. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990127144036.11167.00004072@ng95.aol.com>
Source record: 85532

Quoting Anthony Jacques:

<<The STOS compiler source was released along with the interpreter, so I am pretty certain this is freeware as well. >>

Hello Anthony

Thanks for your response.

Not sure if I'm interpreting your message correctly but are you saying that if someone wanted the STOS program that I can legally make a copy and give it to them?

Thanks for any clarification!

Al Horton

1755. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36af59863c9770@holleman.demon.nl>
Source record: 85533

Part II.

After getting some more info on the drive from the IBM site and fiddling with the drive jumpers, I finally got it to work: appearently the auto spinup jumper had to be removed, I set HDdriver to SCSI initiator etc on ID 7 and the drive showed up again.
This time HDUtils also listed the drive under the format and partition options.

The drive is listed as a 2 Gig device, and had only one partition of 1024 Mb on it.
Next I tried to repartition to make use of the full capacity. This wouldn't go right, so I decided to reformat the whole drive. In the sector test HDutils displayed around 51 bad sectors in the end, so I set the partitioning for 4 partitions, with the bad sectors not being used.

In the end HDdriver complained about "not being able to write data to disk" (?), next the drive wasn't listed under format and partitioning options anymore...

Next gave it a try with ICDformat: same stuff, after the sectortest it complains about a fatal error.

Try nr. 3 with SCSI-tools gives me "no Index/Sector Signal SCSI-Error 1"
Another one was "RAM-error with formating, SCSI-error 64".

SCSI-tools also tells me that it doesn't know about this drive and proceeding is at own risk...

So what's up here: special IBM tools required?/would it only work from DOS?/should I try formating from a PC machine?/Could it result from master/slave settings?

Appearently this drive was waiting for a sync signal with the auto spinup jumper set (hence the tick sequence), now it spins up after the HD driver starts and it looks like it's OK then. No ticking sounds.

Drive is listed by SCSI-tools, ICD-pro and HDDriver as IBM 0664 M1H type. (which is correct by the info I've gathered).

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1756. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36af669010a0140@zetnet.co.uk>
Source record: 85534

On Wednesday 27-01-99 17:38 (GMT) Bengy Collins wrote:

BC> ComDungeon wrote:
BC>
BC> > Can anyone else add to the list? Are there any commercial programs that can now
BC> > be distributed freely, whether they be games or utilities or applications?
BC>
BC> Well im not 100% sure, but isnt FREEDOM now freeware?

Errr... I don't think so. InterActive still list both versions as
shareware.

But, I believe ZOrg (hard disk tool w. defrag etc.) is now freeware.
In fact, it was announced about three days after I received my
registration key last year :-/

BC> Bengy,
BC> bengy.atari.org

Cheerio,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

1757. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36af6dbcf4c420@holleman.demon.nl>
Source record: 85535

on Wed 27-01-99 07:48 Derryck Croker wrote:

>>>>Actually, I can upload fine... that's to my own webpage. The only problem
>>>>I have is after the upload I don't get the directory displayed again...
>>>
>>>Auto refresh in the "Global..." settings box?
>
>>maybe, just maybe. This problem exists since I hooked up to Demon. Before
>>I used Newsie for FTP-ing, now aFTP. After one file has been sent, the dir
>>won't come in again. It just hangs there.
>
>Must be a command that your ISP is expecting, I must say that this is a
>black art to me!

Derryck, I'll have to dig into that matter later. Rite now all my time
goes into this bloody IBM drive, to get it going. Appearently IBM likes
jumper positions on every type to be different... Except for the ID-ones.
>
>>OK, you're losing some time, but not for a complete hookup. Have to try it
>>with more files in one go; which wasn't possible using Newsie.
>
>This is definitely one of aFTP's strong points ATM.

Plus the complete drag 'n drop facilities, the use of cache so every dir
doesn't have to be completely read again once you wrestle thru' them...,
the possibility to combine Thing's set applications for receiving
files..., the auto-reget function (Gawd, that's a nice one!!!)...
>
>It seems to me that the best way around this is to use the autoexec.bat
>feature of MagiC - there's no way that a line of text will get swapped
>around in a text file without human intervention!

Just what I did. Now need some time to check the solidness again :-)
>
>Whilst we're on the subject of MiNT and since you've just gone through the
>process of installing it, do you think it might be a good idea to write the
>process up (preferably for your web page), I'm toying with the idea myself
>but I'd really appreciate some kind of FAQ sheet or similar just to reassure
>myself that it's for me?

Been thinking about it, mainly because of some slight discrepancies in the
KGMD/KEMD textfiles (sorry Kath!).
But, I'm rather busy now: getting this drive going, writing two articles
for ST-News in Holland about aMail and Mint/N.AES (at the same time this
means also time to evaluate these items)... you get the picture.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1758. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36af6dbcf4c421@holleman.demon.nl>
Source record: 85536

on Wed 27-01-99 07:48 Derryck Croker wrote:

>The strength of the BBS is probably more in local message areas.

Derryck, I doubt it... Bearboard in Holland had a nice bunch of guys and
we did like chatting and fooling around. The sysop set up a local network
a few years ago to take the burden from FAN-net. Well, with several points
switching to Mac and PC's, they discovered ICQ and the local network
started to sound like a large cave. Empty one. Also the FAN-network
suffered from this.
>
>> working/thinking/hoping to link my BBS up to the 'Net someday. Hope does
>> spring eternal, as the saying goes... ;-)
>
>The Tavern BBS had a web page when it was running, but I don't think that it
>was set up to act in the way that you described.
>
So had Bearboard, not one, but four. Mainly to support Semper/jetmail/LED,
since those guys met every year and talked about future development. But
like I said, what can you do with 4x25 Mb's of space? Bearboard itself had
everything, ranging from 1985 software till the latest versions of
whatever, plus the complete Umich archive, etc. etc. etc. No wonder he
needed a 4 Gig drive for the BBS alone... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1759. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4986$a27d0460$LocalHost@xpnwjjkf>
Source record: 85537

Mike <mhop@snip.net> wrote in article <36ae10e3.477734537@news.snip.net>...
> On 3 Jan 1999 22:08:30 +0500, anarkist@idirect.com (Ken Macdonald)
> wrote:
>
> >On 3 Jan 1999 22:40:20 G, Mike wrote:
> >
> >:MiNT - multitasking Kernal. Does this need N.AES as it needs MiNT?
> >:N.AES - a new AES replacement. Not free? MiNT needs this and
> >: this needs MiNT?
> >
> >MiNT does not need Naes. it can use Naes, or another aes such as
> >gem.sys, geneva.prg, Xaes,...
>
> But you're saying that MiNT does need *some* kind of replacement AES,
> right?

Nope. You can run text apps without any AES at all, or use the SingleTOS AES for running one GEM app along with a bunch of text based apps, the latter probably running in TOSWIN windows (though I think that part is optional, it just works nicely). TOSWIN is a GEM window manager that runs as a desk accessory and lets you run multiple text consoles in GEM windows.

The main point to grasp here is that to run more than one GEM app (ie that uses the AES), you need a multitasking AES such as MultiTOS, AES 4.1, N.AES etc. Running more than one text app isn't a problem, AKAIK.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1760. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78o2sm$bg0$1@snipp.uninett.no>
Source record: 85538

Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

>> There is a mini-zip (PKZip-compatible) in the zlib-sources, building a
>> GEM-application around this is very easy if you have some spare time.
>>
>> Jo Even Skarstein

> That sounds good.
> Im I right that PKZip is in C?

I don't know about PKZip, but zlib with examples are 100% C, and one
of the examples is a small, basic PK-compatible Zip-tool. You can find
zlib on any ftp-archive that has unix-stuff (i.e. almost all of them).

I have had a look at it myself, and one of my "long-term"-projects
(i.e. something I want and can do but don't have the time for in quite
a while...) is a modern GEM-tool with integrated lzh and zip. I can
mail you my notes re. zlib/"JES-zip" if I can find them.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1761. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: roughley@HORMEL.unix.dsoe.com
Message-ID: <1dmak93.yku0zp135seaN@slip156.dsoe.com>
Source record: 85539

<SSweet@thedruid.demon.co.Remove.To.Reply.uk> wrote:

> r> Kobold, the commercial high-speed file copier, has a parameter called
> r> 'identical sequence'. Just one of the many features that makes this
> r> utility indispensable.
>
> And it dont talk Long File Names which made it instantly disposed of on my
> system, unfortunatley. 8~\

Although my TT is running MagiC, I still adhere to 8+3 file names except
for one partition. This to keep Kobold 2.5 happy and for the fact that
some of my favorite applications don't support long names anyway.

BTW: It's worth mentioning that in all your posted articles, Turnpike
excludes the References header for some reason -- threadings are
trashed. Most likely a 'gateway' problem.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

1762. Re: Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <78o58t$m3f$1@rubens.telebyte.nl>
Source record: 85540

```
On 25 Jan 1999 23:03:33 , Al Ferrier wrote:
>Greetings all fellow Gates-avoiders!
>
>software. Only problem is that the links for these are not of the straightforward
>'point, click and it starts downloading' type - oh no , nothing that cosy -
>these are actually links to an FTP site and my copy of Newsie doesn't like 'em
>one iota.
>
Newsie can do ftp, can it not? My Newsie does this job perfectly.

**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
**********************************************************************
```

1763. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <9471380DFC958A64.47A9442436129658.F7776D32018D4689@library-proxy.airnews.net>
Source record: 85541

On 27 Jan 1999 16:13:32 , ComDungeon wrote:
>Can anyone else add to the list? Are there any commercial programs that can now
>be distributed freely, whether they be games or utilities or applications?
>
>As examples, are any of the following now free to distribute?
>
>Diamond Back or Diamond Edge?

Most definitely NOT Diamond Back or Diamond Edge.

Michael White (michael@fastlane.net)

1764. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <78o82f$hh7$1@news6.svr.pol.co.uk>
Source record: 85542

ComDungeon wrote in message <19990127144036.11167.00004072@ng95.aol.com>...
>
>Quoting Anthony Jacques:
>
><<The STOS compiler source was released along with the interpreter, so I am
>pretty certain this is freeware as well. >>
>
>Hello Anthony
>
>Thanks for your response.
>
>Not sure if I'm interpreting your message correctly but are you saying
that
>if someone wanted the STOS program that I can legally make a copy and give
it
>to them?

I would think so. I haven't seen it formally recognised that it can be
released as
a BINARY distribution, but the author has released the source code to all
three
bits that are mentioned - Interpreter, Compiler, and Meastro - and have been
officially
released as freely available, and the distribution of modified versions is
not
prevented. So... an unmodified version should be ok as well.

Anthony

1765. AD: Abingdon Synthesis Projects

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <78o99qqvv1@irk.zetnet.co.uk>
Source record: 85543

Hi Folks.......

ASP News....

MouseBurster is an interface that will convert standard PC serial mice (Micros**t or Mouse Systems compatible) into Atari mice. There is no driver software to run, just some option jumper switches for type of mouse, third button functions and speed (some mice can be very fast so there is an option to slow them down). They retail for 19 UKP inc P+P etc...

STartIDE is an internal fitting IDE interface for the STFM (STe version soon) with an optional TOS2.06 upgrade. It supports 3.5" and 2.5" hard drives and standard IDE CDROM's (should work with LS-120 drives too). It is perfectly possible to get a 2.5" hard-drive into an STFM without external case mods (some shield cutting required). Basic interface is 50 UKP inc P+P etc, fitting can be done by ASP or by Mick Lock at MJL Insights for 25UKP. An optional (but recommended) 64-way socket to aid in installation is 5 UKP, and 2.5" drives (mostly small) are available from time to time, ATM I have a 60Mb that is going for 20 and a 128Mb for 30 UKP Installation attracts a carriage charge at cost (Typically around 10 UKP, more for next-day). Installation while-you-wait is availabel at weekends by appointment only.

SCSI-Burster is a cable that turns a PC case into a SCSI case. Up to seven devices can be supported, works well with ICD Link type interfaces and also with ADSCSI cases. A basic three-device cable cost 18 UKP inc P+P etc, and there is a full service upto sourcing and housing the drives and cases to provide a turn-key solution. Typically a MIDI-Tower case with a 540Mb Hard-drive and an 8x CDROM with a spare bay will cost around 110 plus carriage, this includes setting up any software, you can have your old hard-drive installed into the case to leave the driver software untouched. For stripping an old drive of the drive and and ADSCSI board, and installation in the new case I charge 10 UKP, and you will need a terminator with the ADSCSI so if you haven't got one I can supply it for 5 UKP. Extendos (you must source yourself) I will install for free onto ICD (Link systems) or AHDI (ADSCSI systems) or if yuo use HD-Driver I will install it as well. If you want to save money I will attempt to set the system up with CBHD and Metados/SPIN but I can't guarantee success (Metados is a sod to get to work sometimes), it's free anyway....

PSU-Burster is a the name for a new family of cables that allow for the use of PC PSU's (AT form factor only, NOT ATX) to power Atari ST's and Falcon's. A MegaSTE variant could be produced if required. There are no modifications required to either the PSU or the motherboard, and they cost 6.5 UKP inc P+P. THe MegaSTE variant will be 10 UKP.

IDE-Burster is a suite of cables to allow the use of 3.5" form-factor drives with the Falcon. Lots of options available but the basic single device cable to put a 3.5" drive into a Falcon internally (it'sa squeeze but it will go) is 8 UKP inc P+P

I can replace case screws with 3mm machine screws into brass inserts, useful if you have the case apart occasionally, or if you're missing or have stripped a lot of the standard ones. The kit costs 2.5 UKP, fitting into a built machine is 3 UKP, into a stripped case top is £1, unfortunately there is a 1.5 UKP surcharge if this is ordered on its own to cover the cost of postage and bank fees, I'll do them while you wait at the show in April though, or at WAG (or anywhere else you run into me with the ASP stuff.....) Prices quoted are for all seven screws BTW, not just one :-))

Coming soon....

Keyboard interface for PC-AT keyboards,
RAM board for STFM to 4Mb
ST-VGA converter adaptor
Accelerator for ST (69030, TT-RAM, IDE and VGA), faster than a TT more colourful than a Falcon

chrisc

1766. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-27 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36af292a1cf1b732@lvdi.net>
Source record: 85544

On Wed 27-01-99 05:59, Ken Springer scribbled:

>I did this on a Windows 98 machine, and it seems CAB has problems when
>it comes to handling the truncated long filenames. All files and folder
>names were long filenames, and CAB read the HTML file fine. But the
>subfolder and the files inside all had long filenames, and CAB would
>not display the files. I renamed the subfolder and the files inside to
>follow the old DOS 8 and 3 naming convention, and CAB displayed the
>files with no problem.

CAB 2.5 has no problem with handling long filenames and folder names.
I'm not sure what you mean by "truncated long filenames." Why are
they truncated?

And you sure it wasn't a problem with case and not file/folder name
length? You will most definitely have problems if the file doesn't
match the case EXACTLY as it is in the HTML.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1767. ATARI GAMES FOR SALE!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: "R.Smith" <RichardSmith@Drake-UK.Freeserve.co.uk>
Message-ID: <78qbgtmbl2@news8.svr.pol.co.uk>
Source record: 85395
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Atari ST games for sale. E-mail me for a list.
RichardSmith@Drake-UK.Freeserve.co.uk

1768. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b0318629da24d4@lvdi.net>
Source record: 85396

On Wed 27-01-99 17:29, Hallvard Tangeraas scribbled:

>For my own sites I always use .ZIP, that way I know for sure that
>everyone, regardless system can receive them as binary files.

I use ZIP on my site, only because GeoCities won't accept LZH uploads.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1769. SM124 power

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <78qca7qvd1@news4.svr.pol.co.uk>
Source record: 85397

Hi ,

Am in the process of trying to purchase an SM124 from Canada however I
am aware that they have a 120v 60hz power supply with 60hz 1040
output on the monitor.

Is it possible to convert the monitor to run under UK mains?

I am an electronics muppet I'm afraid so I'm sorry if this question
sounds daft.

Cheers

Paul Mac

Sent using the power but without the price to boot.

paul_mc.NOSPAM@atariste.freeserve.co.uk

The real danger is not that computers will begin to think like men ,
but that men will begin to think like computers - SJ Harris.

1770. Re: LZH

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78qced$55v$6@news2.xs4all.nl>
Source record: 85398

On 25 Jan 1999 22:33:38, Henk Robbers wrote:
>I am a blank page on the net. (since 22 jan)
>
Welcome, welcome

I would say, keep yourself connected to this newsgroup.
Every week there is an announcement of new stuff on a beautifull
Belgium ftp-site.
Without doubt there you will find what you are looking for.

If not, ask me by e-mail.

How is the connection going?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1771. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78qceg$55v$7@news2.xs4all.nl>
Source record: 85399

On 25 Jan 1999 23:47:42, Kenneth Medin wrote:

>>I have run into problems with some of the swedish characters. I can
>>use QED 4.52 to convert umlautes, but this won't change the character
>>&#65533; (a with a dot over it)
>>
Once there was a program to convert any caracter to anything else
(even more than one).
You had to make a file with what becomes what.

If you really need it, I will go hunting for it in boxes full of
floppydisks. (can take hours).

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST

1772. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78qcek$55v$8@news2.xs4all.nl>
Source record: 85400

On 26 Jan 1999 21:52:16, Henk Robbers wrote:
>
>
>Stichting ST wrote:
>
>> Do you indeed have a connection via TV-cable In Amsterdam from the
>> A2000 boys? It looks like it.
>>
> Thats funny, I had the intention to write you about this.
> Well, I must confess, I cheat.

Never mind, I also. Have a 486 for server in a Bionet with 2 TT's,
>
>My laptop is equipped with a Ethernet PCMCIA card (seen as LAN).
>From there a teeny tiny cable leads to a small black box.
>You wont believe this.

I do, I do!!!

> But it could just as well be pure magic.

Magic? I plug and pray every day to Goddess ELECTRA.
And I have a Window on HELL!
>
>It costs f 89,= per month (EUR 40.38), but than you have
>unlimited access.

And no telephone costs!!!!!!

>MABN says that connecting a MILAN via a ethernet card to a cable
>should work now, but I like this kind of redundancy anyhow.

If the cable is a coax and the lan is of the 10 Mb/sec type, no
problemo? With Mint and Mintnet and Stick and Sting and GlueStik?

And idee of your software setup?
>

Concerning the question of the floating point:

after some remarks about floating point emulation I told a story
about the awfull fact that Atari never put a floatingpoint emulator
in TOS. And the trouble we have making software because of it.
Then I mentioned your emulator and told them to look at the download
of

http://www.xs4all.nl/~atarist

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1773. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78qcen$55v$9@news2.xs4all.nl>
Source record: 85401

On 27 Jan 1999 07:48:40, Derryck Croker wrote:
(if I qouto correcty)>

>The strength of the BBS is probably more in local message areas.
>
That surely is a point.
In Holland we had a nice groep of people talking about everything and
the Atari (and the cat).

I am thinking to make such a regional Dutch language newsgroup or
maybe a mailing list.

Any Dutch Atari users out there for a reaction?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1774. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36B0B6CB.4CBAEE48@pnl.gov>
Source record: 85402

Ok, you asked for it. I looked this up for you at http://whatis.com/.
Here it is (copy and pasted):

MIME (Multi-Purpose Internet Mail Extensions)

MIME (Multi-Purpose Internet Mail Extensions) is an extension of the
original Internet e-mail protocol that lets people use the protocol to
exchange
different kinds of data files on the Internet: audio, video, images,
application
programs, and other kinds, as well as the ASCII handled in the original
protocol, the Simple Mail Transport Protocol (SMTP). In 1991, Nathan
Borenstein of Bellcore proposed to the Internet Engineering Task Force
that SMTP be extended
so that Internet (but mainly Web) clients and servers could recognize and
handle other kinds of
data than ASCII text. As a result, new file types were added to "mail" as
a supported Internet
Protocol file type.

Servers insert the MIME header at the beginning of any Web transmission.
Clients use this header
to select an appropriate "player" application for the type of data the
header indicates. Some of
these players are built into the Web client or browser (for example, all
browsers come with GIF
and JPEG image players as well as the ability to handle HTML files); other
players may need to be
downloaded.

New MIME data types are registered with the Internet Assigned Numbers
Authority (IANA).

MIME is specified in detail in Internet RFCs 1521 and 1522, which amend
the original mail
protocol specification, RFC 821 (the Simple Mail Transport Protocol) and
the ASCII messaging
header, RFC 822.

Martin Tarenskeen wrote:

> On 28 Jan 1999 02:02:14 , JI Logan wrote:
> >This new version of Newsie seems to have got rid of one of my
> >bugbears - a display of a box giving an AES call number (usually 104
> >or 105?) after, for instance, a mailbox was closed.
> >

> >John Logan
> >.
> I have upgraded to v0.94 too now. I see I can now ignore/respect/force
> MIME messages. Great!...I think. I just don't know what a MIME message
> is, and have no idea of what option to choose. Anyone who can fresh
> up my Internet vocabulary? (Is this a stupid question? I don't care.
> If more people wouln't hesitate to ask more stupid questions, the
> computer and internet world would be far more user friendly I think)
> **
> * That's it folks ! *
> * *
> * Martin Tarenskeen *
> * e-mail: mt--------@telebyte.nl *
> * (Remove -------- from e-mail address before sending me any mail) *
> * Homepage: http://www.telebyte.nl/~mt *
> **

1775. Where is the STOS File Site

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36baba8b.3970514@news.zetnet.co.uk>
Source record: 85403

Does anyone know where it is now, or if it exists?

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

1776. Emulators on Falcon and Millian

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36bdbae7.4062920@news.zetnet.co.uk>
Source record: 85404

Does anyone know of any emulators that I can use on the Atari Falcon or Millian Computers? I have heard of a Megadrive emulator that can be run on these computers. Can someone give me more info plus download links?

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

1777. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b0c2f459d99f0@ping.be>
Source record: 85405

on Wed 27-01-99 19:37 Katherine Ellis wrote:

>I did 2 things:
>translate the original kgmd from german into english, no
>editing.(kgmd.txt)

>2) wrote my own install based on the kgmd package. (kemdinst.txt)

I'd like to thank you for this. Without the English docs I was probably still
somewhere in the stone age struggling with Geneva or whatever other OS
Contrary to some people who had big difficulties to install KGMD on my
TT030 I didn't had any probs with it thanks to the kemdinst.txt.
I only wonder why I couldn't install KGMD on my Hades? I believe it had
something to do with the ramdisk.
A while ago Louis said something about this but I can't recall me what. Any
idea someone.

>So, of course they are different.
>If you need info, or kemdinst.txt being too complicated, you can always
>read the original kgmd install text.

If someone isn't able to install KGMD with kemdinst.txt he/she won't be
able to install it by reading the German txt either. IMHO, not very clear
at all.

>
>> But, I'm rather busy now: getting this drive going, writing two articles
>> for ST-News in Holland about aMail and Mint/N.AES (at the same time this
>> means also time to evaluate these items)... you get the picture.
>
>Oh boy, I can see it right there. "naes/mint sucks. get magic6"

I don't think he will put it that way. I saw a few articles of Louis. So
far they are rather good. Only I've my doubts about the N.AES article. Due
his previous troubles -which are, sorry Louis but that is the way I see
it, mostly his fault. He wanted to walk before he could crawl- I'm afraid
he won't see things very clear now.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1778. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: clab@buffnet.net
Message-ID: <36b0c9b4.0@news3.buffnet.net>
Source record: 85406

I've tried Iconnect and would use it too (I have cab2.7, F030) but
when I try to use it, it initializes then writes text on my Magic 6
screen. anybody know what I'm doing wrong?

On 28 Jan 1999 13:33:55 , Derryck Croker wrote:
>Is there an official line on whether one is to enter the dotted quad version
>of one's ISP proxy servers in the menu item "Services" as the manual states
>- or is one to enter the name (as in smtp.freeserve.net)? IConnect doesn't
>seem to care either way, and the input lines do not contain the correct mask
>to ensure that only numbers can be entered.
>
>Also in the same menu there is a line preceeded by a stamp symbol, I'm
>assuming that this is to hold one's username - but there is already an entry
>for this elsewhere (in the "Account" section?).
>
>Yours,
>
>Confused of Watford
>
>Rgds, Derryck
>
>
>
>/--/
>/ The Cheshunt Computer Club Herts UK /
>/ http://www.cix.co.uk/~derryck/index.htm /
>/--/
>.

1779. String Server

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36b0c25c38c250@telsa1.freeserve.co.uk>
Source record: 85407

```
-----BEGIN PGP SIGNED MESSAGE-----

Hi All,

Does anyone know where I can get hold of String Server from?

Thanks in Advance,

Gordy.

E:mail:tesla1@telsa1.freeserve.co.uk IRC Nick:tesla1
E:mail:tesla1@bigfoot.com channel: #atari
http://www.telsa1.freeserve.co.uk/
http://www.bigfoot.com/~tesla1/

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3ia
Charset: noconv

iQB1AgUBNrDQMHQyXksJIr5tAQEQ0gL+JYcWwYfKQzXWkuVlIdjLVDDicF+KyMeU
7Km3IhNrHaPZdk1cXwU+NSQnybc5kxnLOz+URnf6FttFjJh3tMeCrJg7xkG2ZvP6
U68G31mpwAk1yMLMShWC3d8SlO5YpN5i
=KP6Z
-----END PGP SIGNATURE-----
```

1780. Re: AD: Abingdon Synthesis Projects

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <78qk7jvan1@irk.zetnet.co.uk>
Source record: 85408
Body handling: HTML body converted to readable text

On 28 Jan 1999 17:08:54, Hallvard Tangeraas wrote:

>Wow!
>You sure have a lot of interesting projects there -a lot along the lines
>of what Mario Becroft in New Zealand is doing.
>This all sounds pretty interesting and I'd love to have a reference to
>all of this from my "hardware" section at my "Atari launchpad" website
>(see URL in signature) -do you have a website, or plan to set up one
>soon?
>

I'm Mario's UK agent, which probably explains a lot :-))

>By the way, I missed one hardware solution from your list: a battery
>backed realtime clock!

Umm... my Ste has one from TUS, but it uses the AJP's so I can't plug it in
when the Midex + is in there, seeing as Midex lives in the STe I've got a
spare clock....
I also guess that is Falcon-blindness creeping in, I use a Falcon and
forget that ST's don't have clocks....also where do you suggest pluggin it
in, AJP's are good but aren't on the STFM, any otehr external port will
provoke howls of ......

>Luckily I have one in my STe -a German one which I don't think is
>available any longer. I'm sure that there are lots of Atari users out
>there who are still setting their clocks every time they boot up their
>systems (or don't feel bothered to, getting those crazy dates of files
>they've created instead!).
>I know there are clock cartridges available (or perhaps they're not any
>longer?), but I for one don't like to have too many bits and pieces
>hanging out of the machine -as I already use the Notator SL dongle that
>would mean an extension to this if I was to use a clock cartridge.
>
>So, a clock circuit would definitely be in order!
>

Dongle port would be favourite, the interface becomes part of the circuit
board then....I'll look into it software will be pretty crude, an
auto-folder .prg to get it at boot up and a setter prg/ttp witha minimal
interface...I've never programmed anything before, this should be a
challenge...I guess it'll cost about 20 UKP though lookin at the price of
RTC chips...

chrisc
>
>
>Hallvard
>--
>Hyperlink Launchpad:
>Atari Launchpad :
>Notator/Creator SL :
>.

1781. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b0d14a75ceed0@holleman.demon.nl>
Source record: 85409

Part III

For the time being I gave up trying to format/partition this IBM drive,
simply because it won't go.
HD-driver no longer lists the drive in the format/partition menu,
ICD-Pro reports "drive/controller does not support SCSI Reassign Blocks
command, Fatal error", this appears after the sector test (real nice one,
after waiting for more than 1 hour on the results)
SCSI-tools reports "RAM-fehler beim formatieren, SCSI-fehler 64"

The only thing I can try is hook the drive into a PC/SCSI system and give
it a try from there.

Now, another question rises: can one use DOS-compatible partitions on an
Atari system? Any specific settings to be observed?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1782. What sucks? was Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b0d14a75ceed1@holleman.demon.nl>
Source record: 85410

on Thu 28-01-99 19:41 Martin "Nightowl" Byttebier wrote:

>>
>>Oh boy, I can see it right there. "naes/mint sucks. get magic6"
>
>I don't think he will put it that way. I saw a few articles of Louis. So
>far they are rather good. Only I've my doubts about the N.AES article. Due
>his previous troubles -which are, sorry Louis but that is the way I see
>it, mostly his fault. He wanted to walk before he could crawl- I'm afraid
>he won't see things very clear now.
>
Boy oh boy, here we go again...

Of course all these troubles were my fault. No doubt about it. The server probably had seen it was ME, fetching all the archives, so it decided to send me a special version, therefore the Install package refused to work on my machine. I got stuck for 3-4 days, then Katherine finally helped me out, together with someone else. (Tks again, Kath!)

Next I did some clumsy things (no-one else ever will!) like putting in a 14-pt nonprop font into my N.AES (which is said to be capable of handling that, why otherwise would they implement the feature?) and found several apps going bezerk with that. Another OHTL (only happens to Lewey) feature. So does N.AES suck? Not to me, but others start deciding for me that it does. Well, you can't rule The World...

Meanwhile I am trying to work Mint/n.AES for a while to see what it's all about.

Rite, nice little note: after all the fiddling to get MintNet going (remember I asked about the on/off switch???????) I discovered that after one session to my ISP, I sometimes had trouble with the next one. Needed to fiddle around with Connexion before the modem would do what it's supposed to do: get a connection with my ISP. I was thinking of yet another OHTL feature, but surprise surprise, I read someone else has similar troubles and needs a system-reset to connect again...

Nah, that won't be an extra point for MagiC (which BTW reconnects 3.998,398,463,789,683 times without fiddling)...

Nope, this article will be that of an unprejudiced (can one ever be?) user and perhaps I will compare in the end, but mainly for my own preference.

And the winner will be:..... (c'mon ASH, I need the upgrade to v. 6.0!)

(Bbzzzzzztt: Woller & Link: I still have to b.. my own copy, can err we make err any errr deals errm perhaps?)

The Bottom Line (yes folks, there is one):

Don't label me, the same way you have labeled yourselves!!! (and think
about this one, please)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1783. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36b0e9d41439a62@xs4all.nl>
Source record: 85411

Hello Martin,
about 'Newsie 0.94' you wrote:

>I just don't know what a MIME message is
The Okami hypertext says this about MIME:
MIME, short for "Multipurpose Internet Mail Extensions", provides
an extensive standard for Internet messages. To name the most
important aspects: MIME formats are designed to allow for textual
header and message bodies in character sets other than US-ASCII,
an extensible set of different formats for non-textual message
bodies is provided, as well as a format for multipart message
bodies.

My main experience with MIME is that 2 of my brothers send me big email-messages, like 7 or 8 kB while a normal plain ASCI is only 1 or 2. They run PC's with Windoze stuff. Their messages consist of two parts (multipart, yes, there it is): first a ASCI version and then - in the second part - the same message with HTML codes. I can then save this second part separately as a HTML-file, load it in CAB and view the message with the titel in red letters, the sender in green letters, text in different fonts and more of those pretty and useless features :-/.

>and have no idea of what option to choose.
Nothing in the manual or readme files?
>Is this a stupid question?
It's no problem to me. Regards, Joost.
--

Joost Bataille email: bataille@xs4all.nl

1784. Ste & Megafile

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36b0e9d41439a61@xs4all.nl>
Source record: 85412

Hello everyone,
I'm trying to connect a Megafile 30 to a STe that has an internal 48 mB harddisk. The computer then finds the Megafile but can't find it's internal disk anymore. Anybody knows how to fix this? I would be gratefull.
Regards, Joost.
--

Joost Bataille email: bataille@xs4all.nl

1785. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <78qqttcgl2@news.campus.mci.net>
Source record: 85413

On 28 Jan 1999 15:11:36 , mstulir@geocities.com wrote:

->Are there any audio players for the ST that support the Real Audio format?

Hi Mike. Hmm, the last version of AniPlayer supports RealAudio, but it takes a pretty fast Atari. I'm using a Nemesized Falcon at 25mhz and its okay on it. I don't think AniPlayer even runs on stock ST's though... Perhaps its time to upgrade to a modern Atari? ;-))))

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

1786. FS:Canada Falcon/Cubase/SMP 11

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Mike Farrington <mikef@accesscable.net>
Message-ID: <36B109F8.19372F04@accesscable.net>
Source record: 85414

```
Falcon 14 Meg. 85 HDrive
B/W Monitor VGA
Cubase Atari Falcon 2.06 with all manualls, dongle
Steinberg SMP 11 midi /SMPTE interface
1 Gig external SCSI
Make an offer for any or all.
Located in Halifax.
```

1787. WTB - Neodesk/Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Tom <the_bear1@hotmail.com>
Message-ID: <36B0C7FE.61A2F69E@hotmail.com>
Source record: 85415

Looking for Neodesk4/Geneva bundle used, with original
disks, manuals, etc., preferably in Canada, but also U.S.
Thanks
To

1788. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901282117310.1471-100000@users.southeast.net>
Source record: 85416

hm sorry about that.
try then:

users.leading.net/~kellis

On Thu, 28 Jan 1999, kevin dermott wrote:

> what the full address please the lastone i have wont work
> thanks
> Kevin
>
> --
> --
> oh how i like atari better
> kevin@kdermott.freeserve.co.uk
> http://www.users.zetnet.co.uk/kevin/
> Katherine Ellis wrote in message ...
> >Hi people.
> >I prepared 2 archives to share with you guys.
> >Now it's on my page, (kellis.atari.org)
> >
> >1st archive: 85 img files, 16 colors ST palette of all the best
> >backgrounds for your desktop. (~800k zip)
> >
> >2nd archive: 17 of them, but 256 colors. (best if used in TC mode, because
> >of the palette changes) (~700k zip)
> >
> >enjoy.
> >
> >
> >--
> > /
> >MiNT Is Now TOS, let's move on, shall we? /
> > /
> >--
> >
>
>
>

/
MiNT Is Now TOS, let's move on, shall we? /
/

1789. Re: Where is the STOS File Site

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78rjsacpg1@news3.isdnet.net>
Source record: 85417

Deano a crit dans le message <36baba8b.3970514@news.zetnet.co.uk>...
>Does anyone know where it is now, or if it exists?
>

I posted it earlier on... http://www.clickteam.com/

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1790. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j97191af0@lemaryol.frmug.org>
Source record: 85418

978cfb61

Hi,

On 24 Jan 99, Martin wrote:

M> The 0.54 package found on ftp.funet.fi (among other sites) is the
M> last one that works correctly for me. You must create the file
M> /etc/xtab (which is replaced by /etc/exports on newer Unices) and
M> make sure that the dir you want to mount is readable for "Others".

Thanks for your attention Martin. Both are configured according to docs
and man. Flags are set, too. I made a mistake in my previous post, this
were version 0.50 & 0.54 i was talking about, not 0.70 & 0.74. Anyway,
i always get the same error:
do_nfs_mount: RPC call returned 3
mount_nfs: could not do NFS mount

M> There was a port of a newer version of NFSD and MOUNTD fron some
M> other Unix, but it hasn't worked for me.

Yep, i tried too, but worst results :-/ There is obviously a pb with my
system... I think it's a portmapper problem as it's killed at boot up
time as soon as nfsd or mountd are launched. Weird. Is there a more
recent version of portmap since the one relea
sed in the kgmd? Is there
any doc or man for portmap, i don't have any?
Bye bye Martin.

-- I don't have a REAL life - I'm a BBS addict! -
dorian@lemaryol.frmug.org -

1791. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j97191b5d@lemaryol.frmug.org>
Source record: 85419

Hi,

On 25 Jan 99, Bernd wrote:

BE> Try the new port from linux instead. It is working fine.

Is it the archive nfs-server-mint.tar.gz on funet?

BE> just remember:
BE> 1. For this Port you _need_ a portmapper-daemon running.
BE> 2. This Port works with /etc/exports, not with /etc/xtab

Are you using the portmapper from the kgmd? Any hints about its
configuration or how to test it?

BE> The nfsd from the 0.54 Package will create Errors and timeout when
BE> having big files or lots of files in one directory (for e.g. 200
or
BE> 400 Files or even more)

This may be a problem. Thanks for these infos.
Bye bye Bernd.

-- CONNECT 110?!? Help! I'm in s l o w m o t i o n !!

- dorian@lemaryol.frmug.org -

1792. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36b01cd4.611883575@news.snip.net>
Source record: 85420

On Mon, 25 Jan 1999 15:26:16 +0100, Henk Robbers
<H.Robbers@cable.A2000.nl> wrote:

>
>
>> > I have TOS v1.00 on all three of my machines. Okay, once you're finished
>> > laughing, does anybody know if I can simply put newer TOS chips in there and
>>
>> Upgrade to TOS 1.04 is plug'n'play. TOS 2.06 needs some soldering or a
>> special upgrade board, but is more advanced.
>>
>> > if so, where I might get some?
>>
>> From a broken STFM (1.04) or a Mega STE (2.06) or from an atari dealer.
>>
>> Nick
>
>If you have a 1040K machine I must warn you before you go soldering.
>TOS 2.06 does more for you but by doing so it uses aproximately 200K mor RAM.

What more does it do?

1793. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36b01f28.612479394@news.snip.net>
Source record: 85421

On Wed, 27 Jan 1999 01:31:00 -0500, Katherine Ellis
<kellis@leading.net> wrote:

>
>tar/gz besides, not even talking about long filename, attributes etc. is
>quite damn efficient.. And more flexible than lzh for example (I use some
>unix shell remotely, Needless to say that lzh would be quite stupid to use
>for this purpose.

Why would it be stupid?

1794. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b1ea00f313e0@ping.be>
Source record: 85422

on Thu 28-01-99 19:06 dennis.vermeire@ping.be wrote:

>
>
>When IConnect is "tuned", it leaves STING far behind, running CAB under IConnect
>gives me speeds up to 1000cps more.

Not a very high value. A typo or what? With MiNTnet and the
cab-for-MiNT.ovl I get speeds up to 3500 cps (with a 33.6 modem).
aFTP is also flying. durin uploading to the Belgian ftp-site I usualy get
around the 3200 cps

>The annoying "waiting for connection" doesn't appear anymore, and when downloading a
>file from the web it comes in one nice "stream". No more stops of a second or more
>before continueing.
>
>I think IConnect has got much more power and possibilities, but because of the
>CAB.OVL and the "lousy" documentation it has got a reputation witch it doesn't
>deserve.....

One of the big possibility is that it only can be used with Magic. Not
totally true. I've it running under N.AES/MiNT, but with this setup you
can only use Cab, no Fiffi.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1795. Re: For what it's worth...

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990128114957.19671B-100000@hal.fishpool.com>
Source record: 85423

On Wed, 27 Jan 1999, Louis wrote:

> Bearboard itself had everything, ranging from 1985 software till the
> latest versions of whatever, plus the complete Umich archive, etc. etc.
> etc. No wonder he needed a 4 Gig drive for the BBS alone... :-)

Then we realy need a bearboard.atari.org that people could access over
the net and actually have somewhere to find "everything" that has been
gone, but would still be needed.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1796. Questions for Atari ST, Falcon, GEM (etc) users

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: p_s_g@my-dejanews.com
Message-ID: <78p3atjgd1@nnrp1.dejanews.com>
Source record: 85454

Hi everyone,

I'm responsible for redesigning Ataricentral and eventually Atari.net and have recently had a very interesting email conversation with an ST user about the issues involved in the redesign of the site. There are a number of questions that came up which he suggested I post to this newsgroup, and which have a direct bearing on how user-friendly the site will be for seasoned users of the ST and other Atari computers. Please feel free to chime in on any one or all of these concerns. Your input will influence some important decisions I have to make.

First off... I'm curious as to how many of you were familiar with Ataricentral or Atari.net at all? Were you regular visitors, message posters?

Reason I ask, is the person I spoke with mentioned that the ST has trouble with Tables, yet the original Atari central used tables. For those of you who do surf using an ST or other Atari system, what was the general user experience at Atari Central? Bearable? Slow? Fine? How could it have been better?

Any other information you can provide which you feel is important to know in the design of a website which is friendly to the Atari system you use would be more than welcome. Feel free to send email directly if you wish to:

mailto:webmaster@multimedia1.com

Thanks very much for your time and any information you can send my way.

Paul Gutches

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1797. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <78o9fnqvv2@irk.zetnet.co.uk>
Source record: 85455

On 26 Jan 1999 23:26:30, "Claes Holmerup" wrote:
>>today I finally got a replacement for the "faulty" drive I bought in
>>november and had sent back.
>>
>>This time it's an IBM 664 type, SCSI-2 drive.
>>
>>As with the old 663-type, I have the same problem. The drive is seen,
>but
>>there are no options to format, partition or whatever.
>
>
>Do you use HDDriver?
>If so, have you set the bus arbitration option (i.e. have you given the
>computer a SCSI ID number)? If you haven't, this _could_ be the problem.
>If you don't use HDdriver, I believe you should exchange your current
>driver software to HDDriver - it should make things easier.
>I'm not sure if the IBM drive should work as I've heard about big
>problems with IBM's connected to Atari's from various people. Maybe Uwe
>Seimet knows a little more about it?
>

I've always had big problems iwth the 663-s and 664's....I gave up in the
end, look out for things like Motor Spin (needs to be set) and Disable Unit
Attention (needs to be set)...UIBM's are sods for having their own bits
like that....

chrisc

1798. Re: MagiC 5 question...

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <78oafe$eo8$2@roch.zetnet.co.uk>
Source record: 85456

On 26 Jan 1999 21:50:30 , SSweet@thedruid.demon.co.Remove.To.Repl wrote:
>
> m> I have Magic 5 for my MSTe and I can't figure out what the greyed-out
> m> "NAME" in the taskbar is for. It's not mentioned in the manuel.
>
this had me puzzled for a while,so i stuck a bit of masking tape over
it untill someone comes up with the answer
Kevin
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

1799. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <78oau5jmj1@news3.Belgium.EU.net>
Source record: 85457

Al asked:

>Can anyone else add to the list? Are there any commercial programs that >can now
>be distributed freely, whether they be games or utilities or >applications?

STOS Compiler
Laser Design Pro 1.22
Dirty Memory
Edith Pro 1.221
MegaMax Modula 2.3e
CLA Logic 3.0
TT Digger 5.1
Schon Me 2.2

Elite (THE commercial game !!!)

Cheers from Belgium

Dennis

1800. Augur OCR

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78ob1e$r49$1@irk.zetnet.co.uk>
Source record: 85458

There was a review of Augur OCR in Issue 32 of Atari World (October 1988). Does anyone have any experience of it? It seemed to use an odd image format called *.SCN and had a plug-in for the cartridge port. Not sure if this was a dongle or the program on ROM.

John Logan

1801. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4a3c$4802f880$LocalHost@xpnwjjkf>
Source record: 85459

Derryck Croker <derryck@TAKE.THIS.OUTcix.co.uk> wrote in article
<78mgclfmr2@news8.svr.pol.co.uk>...

> I also don't think that it's possible to connect to one ISP (in this case
> CiX) and upload files to my Freeserve page or vice versa?

It's ISP dependent. They may restrict connections to their web server to
people on their own network. Not all ISPs have this restriction, for
example if you set a separate homepages password Demon will allow uploads
to home pages from anywhere. Might be worth checking CiX's and Freeserve's
docs (probably not worth the mega bill ringing Freeserve's tech support!).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1802. Re: Help me learn Atari Vocabulary

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4a58$db9e1360$LocalHost@xpnwjjkf>
Source record: 85460

Mike <mhop@snip.net> wrote in article <36aeb36b.519348656@news.snip.net>...
> A third installment of my vocabulary lesson. I've tried to group
> words by their type.
>
> AV-Protocol - ?

Used by some apps etc for communication between each other: it lets them do things like loading a second file into an already-running instance of a program if you double-click the file from the desktop, rather than the desktop trying to load another instance of the program. CAB uses it if available for calling helper apps. Needs an AV server of some description: usually a desktop such as Thing or Magxdesk. Thing is supposed to be the most complete AV server around. The name comes from the Gemini desktop where it first appeared, IIRC. I think the V stands for Venus, which is the desktop bit and A for something-that-escapes-me-at-the-moment, which was the shell (?).

> GEMDOS - ?

The bit of the operating system which deals with disc I/O.

> AES - Is this what we know as the GEM Desktop? Alternatives:
> gem.sys, geneva.prg, Xaes, N.AES, and Multitos (AES 4.0)

It's the GEM (graphical) part of the OS, so the desktop is part of it in some systems (not in others). It contains all the functions for drawing windows, menus etc. Strictly speaking the desktop is an app that uses the AES, but in some cases the two aren't separable.

> GEM.sys - another AES? Or is this MultiTos?

It's the AES bit of MultiTOS and AES 4.1. Possibly the same name is used by other AESs, such as N.AES (which is a development of MultiTOS, unless I've got the wrong end of the stick): I'm sure someone can confirm or not.

> Geneva.prg - another AES? Multitasking. Comercial?

Yup. Co-operative multitasking only, unless you have MiNT underneath it, and yes, it's commercial. It has no built-n desktop, but is usually bundled with Neodesk as they are by the same author.

> N.AES - a new AES replacement. Commercial GUI for MiNT.

Yup on all counts.

> XaAES - free GUI for MiNT. Is this an open source project? Not
> completed yet?

Yup. Possibly dying?

> OAesis - another AES, free, open source project.

Yup. Possibly dead.

> Cab - Crystal Atari Browswer. How would this run on a stock
> ST in low or med rez? Should it only work in high?

Works in low and med res, with predictable limitations. Dialog boxes are too big for low res screen in some cases. Med res looks as awful as it usually does! ST-hi res is preferable. Apart from memory limitations (which would restrict font handling etc), it runs fine on a stock ST, using STinG as a desk accessory under single TOS. Older versions are smaller, but less capable. It really starts to breathe in 4 megs with NVDI or GDOS for font handling, preferably on a big colour screen and with a multitasking OS.

> Stik - "ST Internet Kit" - a TCP/IP stack that handles only SLIP
> protocols. Few use it nowadays.

Yup, but not sure about how many use it. Generally STinG is better.

> Gluestik - A translation layer which lets you use STik/STinG
> clients with MiNTnet. It allows you to use STiK applications
> without STiK. Instead, you use MiNT+MiNTNet

Yup.

> STinG - TCP/IP stack
> that handles PPP or SLIP protocols, which
> uses STiK's data structure (what does that mean?)

Yup. It means that STiK clients see it as a different version of STiK and talk to it in the same way, hence no need for a translation layer such as GlueStiK.

> Draconis - another tcp/ip stack, not compatible with any other, has
> its own clients, a browser called The Light Of Adamas, email
> client called Marathon. Was going to be commercial bundled with
> the Milan.

Yup.

> I-connect -?

Yet another TCP/IP stack, not compatible with anything else, has its own clients, published by ASH. Bundled with the commercial versions of CAB, and has its own CAB.OVL. ASH Emailer does mail and news with it, and there is an FTP client (Fiffi) and telnet client (called telnet, with stunning originality!).

> MiNT - MiNT is Now Tos. multitasking Kernal to allow TOS programs to
> multitask. It can use external
> file systems. It doesn't completely replace TOS, does it?

Not at the moment.

> Someone said it replaces GEMDOS?

Pass.

> Does MiNT have a file system of it's own, or does
> it use the standard TOS file system unless it is given a XFS?

Both, in recent versions, I believe.

> Is this considered an "operating system"?

Good question. There was an argument in here recently about this.
Technically no, as it uses bits of TOS for interfacing some hardware, so
it's more of an OS extension. In practice TOS/MiNT in combination is an
operating system.

> FreeMiNT - MiNT officially continues development under this name for
> legal reasons of copyright.

Yup.

> MiNTNet - tcp/ip for MiNT.

Yup.

> MagiC - A TOS/GEM/AES replacement? Commercial. Can it use other XFS
> file systems?

On an Atari, MagiC is a full-blown OS, ie it doesn't use any of TOS once
it's loaded (it uses TOS as a loader at bootup). So yes, it replaces the
whole of TOS including the AES and GEM. On a Mac, it's also a replacement
OS, though it does run as a MacOS app, AFAIK. On a PC, it's a two-part
thing, an emulator and the OS itself, so it runs as a Windows app. It's
commercial and can use other file systems, but its XFSs are different to
the MiNT ones and not interchangeable.

> Minix - another Unix-like OS.

Yup.

> MiNT'98 - ?

Recent CD-ROM containing a MiNT distribution.

> KGMD - Knarf's German MiNT Distribution - Everything MiNT, in German.
> KEMD - The English docs for KGMD

Yup.

> Newsie - a Newgroup reader that handles email, FTP. I don't
> understand why or how a newsreader could use FTP. I thought that
> was the brower's function.

It has a very basic browser in it too. It's just several clients rolled
into one package.

> PPPkit - a cut-down MiNTnet stack to allow internet access using MiNT
> but without installing the Minix file system. A "Toy" version of
> MiNT Net. Needs modernization.

Yup.

> WWW(kit?) - I do remember seeing this long ago. A distribution
> initially
> contained STiK and CAB, and other STiK cliens, but got too big
> to include all-in-one.

Yup.

> MinixFS - Minix File System, with extended filenames, and can
> be used by MiNT.

Yup.

> MiNTXFS - MiNT's file system?

More a definition of the way different file systems plug into MiNT

> CDRomXFS - file system for CDroms.

Yup.

> Spin.XFS - another CD rom file system.

Yup.

> Thing - DEsktop replacement. Commercial?

Yup. Shareware. Customised versions come with N.AES (N.Thing) and the Milan
MultiOS (Ming), which are commercial.

> Newswatch - a news client for STiK/STinG which uploads/downloads in
> various formats for use
> with a range of offline readers such as Oasis, Snews, and Okami.
> Not a newsreader in itself. [I don't understand why the offline
> readers can't retreive their own messages]

Yup. The separation of news/mail fetching and the offline reading software
is largely historical I guess. However, there are advantages with a program
such as Okami, as it can be used with a variety of transport methods, to
suit the user.

Both Snews and Oasis were written specifically as partners for the NOS
program which never had a built-in news or mail reader, just did all the
online stuff (such as mail and news fetching, telnet, ftp) in one package.
Snews/simple mailer was generally bundled with NOS, though.

When most people shifted to STiK/STinG, NEWswatch and POPwatch became
necessary as STiK and STinG are purely TCP/IP stacks with no mail or news
capability built in.

> Popwatch - Comanion program to NEWSwatch used to upload/download email
> via STiK/STinG, uses the POP3 server, not the SMTP server. Not

> for reading, editing, or replying to email. What is the
> difference between the POP3 server and the SMTP server? As in
> Newswatch, why can't the email client/program get its own mail?

Yup. POP3 and SMTP are just different ways of dealing with mail transport.
All sending is SMTP. POP3 is for receive only, and designed for dial-up
type accounts. SMTP is more suitable for servers, but some providers offer
both. Main difference in practical terms is that an SMTP server can
initiate the connection when you log in to the net, whereas with POP3 *you*
have to connect and request mail.

> PopGem - same as Popwatch, some say for MiNTnet, others say no, not a
> MiNTnet client only.

Yup.

> Nemesis - A hardware mod overclocker for the Falcon.

Yup.

> NOSTalgia - ST emulator for the Mac.

Yup.

> FAT32 -

FAT variant using 32-bit addressing, smaller sector size so more efficient
use of disk space at the expense of a little speed. Originated in Win 95
OSR2, standard in Win98, now available on Ataris via MiNT.

> VFAT - alternate file system as used by MagiC and Windows95. Long
> filenames, case sensitive, that can be used on TOS partitions,
> similar to the way
> DOS can read Windows 95 directories.

More of a file system add-on, I guess. Can be used on DOS FAT16
partitions/floppies, FAT32 and Atari TOS partitions/floppies.

> WenSuite -?

Yet another net suite with its own TCP/IP stack and set of clients. Not
very reliable, by all accounts. Commercial software by OXO in France.

> Infiltra - email client for STiK/STinG.

Yup.

> aFTP - STiK application for FTP.

MiNTnet version available, indeed the MiNTnet version is the primary one.

> DuFTP - a GUI interface to the MiNT version of FTP.

Nope. A MiNTnet FTP client in its own right, not a shell for anything
else.

> Fiffi - Ash's FTP client

Yup. For I-connect only.

> Miscellaneous questons:
>
> 1) Why would a Minix file system be required to run MiNTnet?

It's not. But many MiNTnet *clients* are ported Unix stuff and need a
Unix-like system to work, including a suitable file system.

> 2) of AES, why can't one have a multitasking AES without
> a multitasking TOS (MiNT)?

You can, eg Geneva. However, the multitasking isn't as good and most AES's
are designed to work with an underlying multitasking OS anyway.

> 3) The regular TOS file system can't be upgraded to use VFAT,
> right?

Wrong. VFAT can be applied to any TOS partition/disc. TOS won't use the
long filenames, though.

> 4) I'm still not clear on the difference between PopWatch and
> PopGem.

They are two different programs by two different authors.

> Continued additions and corrections are appreciated. You guys are
> great!

We aim to please!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1803. Re: Augur OCR

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78ogf4rcu1@irk.zetnet.co.uk>
Source record: 85461

On 28 Jan 1999 00:29:34 , JI Logan wrote:
|There was a review of Augur OCR in Issue 32 of Atari World (October
^^^^^^^^^^
Sorry, ST World

|1988). Does anyone have any experience of it? It seemed to use an
|odd image format called *.SCN and had a plug-in for the cartridge
|port. Not sure if this was a dongle or the program on ROM.
|
|John Logan
|.

John Logan

1804. Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78ogf6rcu2@irk.zetnet.co.uk>
Source record: 85462

This new version of Newsie seems to have got rid of one of my bugbears - a display of a box giving an AES call number (usually 104 or 105?) after, for instance, a mailbox was closed.

John Logan

1805. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36AFC02A.3D0EC156@cable.A2000.nl>
Source record: 85463

Jo Even Skarstein wrote:

> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> >> There is a mini-zip (PKZip-compatible) in the zlib-sources
>
> > That sounds good.
> > Im I right that PKZip is in C?
>
> I don't know about PKZip, but zlib with examples are 100% C, and one
> of the examples is a small, basic PK-compatible Zip-tool. You can find
> zlib on any ftp-archive that has unix-stuff (i.e. almost all of them).
>
> I have had a look at it myself, and one of my "long-term"-projects
> (i.e. something I want and can do but don't have the time for in quite
> a while...) is a modern GEM-tool with integrated lzh and zip. I can
> mail you my notes re. zlib/"JES-zip" if I can find them.
>

I'm learning to find my way in the vast realms of the net.
This is the fifth day of the second part of my life with computers.
I was looking in the atari stuff, I didnt realize that zlib was unix.

By the way, is there a general strategy to find out if what you find
is out of date. Of course an old date is a indication, but is there something
I missed. Or do you I have to look at them all. :-\

Henk.

1806. Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <78pun0$a8s$1@nnrp1.dejanews.com>
Source record: 85464

Are there any audio players for the ST that support the Real Audio format?

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1807. [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901280126020.23393-100000@users.southeast.net>
Source record: 85465

Hi people.
I prepared 2 archives to share with you guys.
Now it's on my page, (kellis.atari.org)

1st archive: 85 img files, 16 colors ST palette of all the best
backgrounds for your desktop. (~800k zip)

2nd archive: 17 of them, but 256 colors. (best if used in TC mode, because
of the palette changes) (~700k zip)

enjoy.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

1808. What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <78p0qt$sl0$2@irk.zetnet.co.uk>
Source record: 85466

In a former life as an exotic dancer, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:
> Maybe someone should take up development of ST-Zip to include long filename
support. Zip on the PC definitely does and I find zipfiles are more convenient
because it's available on most platforms. This makes it easy for people to
download from the net and zip to a floppy to port it directly over to an Atari.
>

A while ago we (KPP) were looking into the possibility of writing a MiNT
.xfs (loadable filesystem) to handle ZIP files. This would have been similar
to ZIP Magic on the PC (though we predated that ;) and would have essentially
turned the reading and writing of ZIP files into an OS function - with the
result that you could read or write individual files in a ZIP vie the
fileselector.

Unfortunately we didn't get too far before we were forced to move apart and
KPP stagnated, but it might be an interesting approach to take if someone
wanted to write a new ZIP application for the Atari.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

1809. Confused by umlautes again

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: gokmase@hem1.NOT.THEESE.passagen.se
Message-ID: <78p41b$rv3$1@cubacola.tninet.se>
Source record: 85467

Greetings Atarians!

I have (as I told you recently) added support for ISO-8859 character set and this is now working very well. BUT, when I load a truetype font and begin to write, none of the umlauts looks like it should.

An example:

I wrote a document in Word (PC) and used the truetype font Arial. Later I loaded it inside a text-editor on my Atari. When I use the ISO-8859 font this looks exactly like it should, but when I select the Arial font, the umlauts freak out again.

I had expected that the text (typed on PC) and the font (taken from a PC) would look quite the same. What is going on? Is this something to do with NVDI? Is it performing some internal remapping of characters to match the original atari character table? If so, could this be changed to match the ISO-8859 norm?

Please explain this to me, cause I'm getting slightly confused to say the least. -Help!

Regards,

Joakim

1810. Re: Evolution and Chameleon software wanted

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78p4evvtj1@news6.svr.pol.co.uk>
Source record: 85468

On 25 Jan 1999 23:03:33 , Al Ferrier wrote:

[...]

>I rang its manufacturers today and they directed me to their website, which
>is comprehensive and features free downloads of user-editable sounds - 200
>of them to be precise - as well as some specially-written Atari editor/librarian
>software. Only problem is that the links for these are not of the straightforward
>'point, click and it starts downloading' type - oh no , nothing that cosy -
>these are actually links to an FTP site and my copy of Newsie doesn't like 'em
>one iota.

You don't state whether you're trying to access the page via NEWSie's
browsing feature or with CAB. If the latter, and you have NEWSie entered as
a client for FTP, try deleting the entry. CAB will then take on the duties
and you should find that this works OK.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1811. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78p4f1vtj2@news6.svr.pol.co.uk>
Source record: 85469

On 26 Jan 1999 13:32:22 , Terry May wrote:
>ZIP20 (I believe) handles long filenames and lowercase during
>extraction; I've never tried the compression side of it.

Unfortunately I can't see any way of plugging ZIP20 into either 2inOne or
Pacshell because of the seperate packer and unpacker TTPs! :-(

>The only problem, at least for me under MagiC, it sets the read-only
>flag on every single file it extracts, making it a major PITA to
>delete or move those files.
I gave up trying to use it - I'm not at all keen on entering parameters into
TTP input lines! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1812. Ghostscript 1.2 English translation

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78p4f4vtj4@news6.svr.pol.co.uk>
Source record: 85470

Just uploaded to my web site is the English RSC and readme files for Christian Felsch's latest and last version of Ghostscript gemgs1.2.

There's a link to Christian's page for the download of the main binaries.

If anyone wants to take on further development the sources are also available, in the meantime I'd like to publically thank Christian for his work on this valuable utility.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

1813. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b0109a8e88540@holleman.demon.nl>
Source record: 85471

on Thu 28-01-99 00:03 Chris Crosskey wrote:

>I've always had big problems iwth the 663-s and 664's....I gave up in the
>end, look out for things like Motor Spin (needs to be set) and Disable Unit
>Attention (needs to be set)...UIBM's are sods for having their own bits
>like that....
>
Hi Chris,

well, I'm not giving up (yet)... gonna try again hooking it up to a PC
with SCSI, see if I can get to it right or not.
Bloody shame, got this 2 Gig drive and I desperately need diskspace and it
won't run here.
At one point I think IBM does a great job putting all this info about
their drives on the web, at another one it seems sometimes the info is not
complete, and also every drive has different stuff going.

The strangest part is that yesterday, once properly configured I could get
to format/partitioning with HD-driver, and no longer after the sector test.
SCSI-tools and ICD-pro both won't complete the job either.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1814. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b0109a8e88541@holleman.demon.nl>
Source record: 85472

on Wed 27-01-99 19:37 Katherine Ellis wrote:

>hmm I don't think you realize what kemd was about.
>I did 2 things:
>translate the original kgmd from german into english, no
>editing.(kgmd.txt)
>
>2) wrote my own install based on the kgmd package. (kemdinst.txt)
>
>So, of course they are different.
>If you need info, or kemdinst.txt being too complicated, you can always
>read the original kgmd install text.
>
>I spent 2 months, had notes everywhere, testing, rewriting etc, Just for
>kemdinst.txt. That's my own install basically because for some reason kgmd
>was not totally accurate from what I could see.
>By respect I felt I had to include the original kgmd txt. I guess I should
>have not? too confusing having 2 installs?
>
>I hope that this point is a little clearer :)

It is, and was as well. I've got enough problems reading this "sucking-
german" myself, so glad someone translated into "readable text".
>
>> But, I'm rather busy now: getting this drive going, writing two articles
>> for ST-News in Holland about aMail and Mint/N.AES (at the same time this
>> means also time to evaluate these items)... you get the picture.
>
>Oh boy, I can see it right there. "naes/mint sucks. get magic6"
>
Kath, your sight must be blurred... It simply won't be like that. It won't
be like "The pro's and cons of MagiC vs MiNT", or "get the best value for
money".
I fiddled enough with MagiC to get it running decent, more decent than
expected. The same may be true for Mint/N.AES. Let's move on, shall we???

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1815. Re: mini disks

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <78p7ekanv1@pegasus.csx.cam.ac.uk>
Source record: 85473

Mark Friedman wrote in message ...
>Hi there, with the new mini disk format available, and mini disk
>recorders, has anyone hooked one up to a Falcon for recording to CD?
>I was thinking this could be possible by connecting the optical outs on a
>FDI to the optical in on a mini disk.(??)
>This could offer an alternative to actually getting a CDR.
>Just an idea,
>Mark

If the Falcon can already record to CD then why bother messing about going
Via a Minidisc unit?. Are you sure that your not confused about what
Minidisc is?.
They are not miniture CD's, well pre recorded ones are as they are optical
apart from the fact the Minidisc has half number of bits (8 as opposed to 16
for CD or 24 for DVD audio) but recordable one's act more like mini floppy
discs as the laser used for reading prerecorded discs (CD style) is use to
heat up the recordable disc, the data is then written to it magnetically and
fixed when the disc cools down, this prevents damage to the recording from
exposure to magnetic field as unlike tape the magneic material in the disk
can only be altered when it is heated up. On playback the disc is read
magnetical like a floppy.

Stephen Moss

1816. Re: Programs that are now Freeware?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36B01F6E.BAB8DE12@directprovider.REMOVETHECAPITALS.net>
Source record: 85474

ComDungeon a ï¿½crit :
>
> Quoting Anthony Jacques:
>
> <<The STOS compiler source was released along with the interpreter, so I am
> pretty certain this is freeware as well. >>
>

The answer is not that clear. Actually the authors released the STOS
interpreter and compiler source code, which makes it legal to get the
source and compile it. I'm not sure that means that you can freely
distribute a precompiled version. I suppose you can always ask the
authors:

http://www.clickteam.com/web/amos/amos.htm

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1817. MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36B027FE.2F01FDFC@directprovider.REMOVETHECAPITALS.net>
Source record: 85475

I'm trying to do clean reinstall of my MiNT setup, starting with
KGMD/KEMD. However it doesn't go very far.

I've got all the basic and net files, the flpyinst.zoo and the
kemd_r2.zip, and followed the instructions.

When I launch the kgmdinst.tos it fails to create the ramdisk, whatever
I do. I've tried modifying the mint.cnf but all I get is a permission
denied message.

Any ideas ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1818. Re: Questions for Atari ST, Falcon, GEM (etc) users

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dburns@world.std.com
Message-ID: <F69Kt1.ItE@world.std.com>
Source record: 85476

p_s_g@my-dejanews.com writes:

>Reason I ask, is the person I spoke with mentioned that the ST has trouble
>with Tables, yet the original Atari central used tables. For those of you
>who do surf using an ST or other Atari system, what was the general user
>experience at Atari Central? Bearable? Slow? Fine? How could it have been
>better?

Please make your site Lynx compatible. I have no patience with CAB (which
I have never got running properly) or any other browser on my STe. Lynx
is fast and runs on my ISP. Thanks.

Dave Burns
Lowell, MA

1819. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <78pdme$ro2$1@rubens.telebyte.nl>
Source record: 85477

On 28 Jan 1999 02:02:14 , JI Logan wrote:
>This new version of Newsie seems to have got rid of one of my
>bugbears - a display of a box giving an AES call number (usually 104
>or 105?) after, for instance, a mailbox was closed.
>
>John Logan
>.
I have upgraded to v0.94 too now. I see I can now ignore/respect/force
MIME messages. Great!...I think. I just don't know what a MIME message
is, and have no idea of what option to choose. Anyone who can fresh
up my Internet vocabulary? (Is this a stupid question? I don't care.
If more people wouln't hesitate to ask more stupid questions, the
computer and internet world would be far more user friendly I think)
****
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
****

1820. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <78pdvq$ro2$2@rubens.telebyte.nl>
Source record: 85478

On 27 Jan 1999 17:43:58 , "staalejg" wrote:
>I am looking to buy an Atari ST. Which of the 1040ST is the better model?
>And does someone have one they would like to sell that is in excellent
>condition?
>
>Thanks.
>
Look for at least a 1040STFM with at least TOS version 1.4 (also
called 1.04) A memory expansion of 4MB and a hardddisk could be
welcome.
More powerful models are the TT, the STe, the Falcon. But I'm living
with 1040STFM and am quite happy with it.

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
****

1821. WORD-UP Advanced word processing software

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: bng@bng.ab.ca
Message-ID: <78ph9j$32u2@ds2.acs.ucalgary.ca>
Source record: 85479

Dear Atari ST users,

How are you? I have the newest version of the Word-Up software for all ST computers. It comes with the upgraded software, along with a huge Word-Up instructional manual with examples. The word processor is one of the easiest I have ever seen, including WYSIWYG and desktop publishing capabilities.

Are there any offers for this?

Please email me at
bng@bng.ab.ca
Thanks!

1822. Re: What about using LZH ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B0578F.84D62AF7@cable.A2000.nl>
Source record: 85480

Hallvard Tangeraas wrote:

> Another aspect of all this is which formats are widely supported on the
> Internet -I mean, mainly web browsers.
>
> I sometimes bump into Atari sites where the owner has provided software
> in the .TOS format for example, meaning that with Netscape's default
> settings it won't download properly :-(
>
> For my own sites I always use .ZIP, that way I know for sure that
> everyone, regardless system can receive them as binary files. I don't
> know about .LZH/.LHA, but I know for sure that .ZIP is very widely used.
>
>

While searchin for zip I tried to download a zipfile.
Netscape suggested to me to buy NETzip, a plugin.
I bit like what Xav was doing for Xfs's.

Henk.

1823. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78pp00$98g$1@news5.svr.pol.co.uk>
Source record: 85481

On 27 Jan 1999 20:35:44 , Louis wrote:
>on Wed 27-01-99 07:48 Derryck Croker wrote:

>>>maybe, just maybe. This problem exists since I hooked up to Demon. Before
>>Must be a command that your ISP is expecting, I must say that this is a
>>black art to me!
>
>Derryck, I'll have to dig into that matter later. Rite now all my time
>goes into this bloody IBM drive, to get it going. Appearently IBM likes
>jumper positions on every type to be different... Except for the ID-ones.

Good luck with that, I must say that this Fujitsu has been totally reliable
since day 1, however it's definitely straining against its 540Mb. If it
weren't for my offline cache being on the internal IDE it would have had to
be replaced by now.

>>This is definitely one of aFTP's strong points ATM.
>
>Plus the complete drag 'n drop facilities, the use of cache so every dir
>doesn't have to be completely read again once you wrestle thru' them...,
>the possibility to combine Thing's set applications for receiving
>files..., the auto-reget function (Gawd, that's a nice one!!!)...

:-))

>>It seems to me that the best way around this is to use the autoexec.bat
>Just what I did. Now need some time to check the solidness again :-)

All OK now?

>>Whilst we're on the subject of MiNT and since you've just gone through the
>>process of installing it, do you think it might be a good idea to write the
>>process up (preferably for your web page), I'm toying with the idea myself

>Been thinking about it, mainly because of some slight discrepancies in the
>KGMD/KEMD textfiles (sorry Kath!).
>But, I'm rather busy now: getting this drive going, writing two articles
>for ST-News in Holland about aMail and Mint/N.AES (at the same time this
>means also time to evaluate these items)... you get the picture.

I do know that feeling! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1824. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78pp02$98g$2@news5.svr.pol.co.uk>
Source record: 85482

On 28 Jan 1999 00:55:42 , "John Whalley" wrote:
>Derryck Croker <derryck@TAKE.THIS.OUTcix.co.uk> wrote in article

>> I also don't think that it's possible to connect to one ISP (in this case
>> CiX) and upload files to my Freeserve page or vice versa?
>
>It's ISP dependent. They may restrict connections to their web server to
>people on their own network. Not all ISPs have this restriction, for

Right you are, this seems to be the answer - the log contains one line:
>QUIT

A shame really as it can mean a superfluous phone call.

>to home pages from anywhere. Might be worth checking CiX's and Freeserve's
>docs (probably not worth the mega bill ringing Freeserve's tech support!).

Absolutely not - it's barely worth browsing the customer services bit
either, but it might be the only way to pick out the names of the proxy
servers from amongst the otherwise Windows orientated stuff.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1825. IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78pp03$98g$3@news5.svr.pol.co.uk>
Source record: 85483

Is there an official line on whether one is to enter the dotted quad version of one's ISP proxy servers in the menu item "Services" as the manual states - or is one to enter the name (as in smtp.freeserve.net)? IConnect doesn't seem to care either way, and the input lines do not contain the correct mask to ensure that only numbers can be entered.

Also in the same menu there is a line preceeded by a stamp symbol, I'm assuming that this is to hold one's username - but there is already an entry for this elsewhere (in the "Account" section?).

Yours,

Confused of Watford

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

1826. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36b06cf5.0@nemo.idirect.com>
Source record: 85484

On 26 Jan 1999 21:42:49 , PWest@thedruid.demon.co.Remove.To.Reply wrote:

>
> I don't know, but it *may* also be that a) they don't have a 115V power
> supply to hand,

since Milans are built in PC Tower cases, which usually have power supplies switchable between 120V and 220V, that part shouldn't be a problem.

and more important b) with their fairly limited
> production can't afford to get FCC approval (or the machine may not
> pass it in its present state, for all I know).

that makes more sense, especially in light of the problems Atari themselves said they had getting FCC approval for a number of their computers.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

1827. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <78psuprrr2@arcturus.ciril.fr>
Source record: 85485

In article <36B027FE.2F01FDFC@directprovider.REMOVETHECAPITALS.net>, Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> writes:

|> When I launch the kgmdinst.tos it fails to create the ramdisk, whatever
|> I do. I've tried modifying the mint.cnf but all I get is a permission
|> denied message.
|>
|> Any ideas ?

What's your configuration ?

Are you sure that you start the kgmdinst.tos you have NOTHING in memory ?
You simply boot with the CONTROL key pressed, no accessories, no AUTO program, etc.

Vincent

1828. PC monitor to STE adaptor??

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Harry J <harryjSPAM@fast.net>
Message-ID: <78psq3fmg1@news1.fast.net>
Source record: 85486

Is there such a thing?
At a reasonable price.
My second Atari monochrome is slowly dying.

Thx

Harry

1829. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <78q1ksgcr1@news8.svr.pol.co.uk>
Source record: 85487

what the full address please the lastone i have wont work
thanks
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
http://www.users.zetnet.co.uk/kevin/
Katherine Ellis wrote in message ...
>Hi people.
>I prepared 2 archives to share with you guys.
>Now it's on my page, (kellis.atari.org)
>
>1st archive: 85 img files, 16 colors ST palette of all the best
>backgrounds for your desktop. (~800k zip)
>
>2nd archive: 17 of them, but 256 colors. (best if used in TC mode, because
>of the palette changes) (~700k zip)
>
>enjoy.
>
>
>---
> /
>MiNT Is Now TOS, let's move on, shall we? /
> /
>---
>

1830. TOS programs and GEM

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <78pu93$d1v$1@guardian.matra.co.uk>
Source record: 85488

Quick question: With TOS 1.62, when a TOS program is executed under GEM, does GEM get removed from memory whilst that program is running, or does it still hog 256K or whatever it is?

Thanks in advance,

Trystan

1831. Re: TOS programs and GEM

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78q3sd$j2v$1@snipp.uninett.no>
Source record: 85489

```
Trystan Negus <tnegus@matra.co.uk> wrote:
> Quick question: With TOS 1.62, when a TOS program is executed under GEM,
> does GEM get removed from memory whilst that program is running, or does it
> still hog 256K or whatever it is?

GEM does not hog that much memory, on a normal ST it can't be more
than 60-65Kb (screen-buffer, menu/alert/dialog-buffer ++). It's not
"unloaded" when you run a TOS/TTP-program.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1832. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <78q9pc$ra0$1@news3.Belgium.EU.net>
Source record: 85490

Derryck asked;

>Is there an official line on whether one is to enter the dotted quad version
>of one's ISP proxy servers in the menu item "Services" as the manual states
>- or is one to enter the name (as in smtp.freeserve.net)? IConnect doesn't
>seem to care either way, and the input lines do not contain the correct mask
>to ensure that only numbers can be entered.

In the menu "Services" You have to enter the name of Your ISP mail and news
servers (fe. relay.ping.be & news.ping.be)

In the menu item "IP" you may enter the ISP DNS1 server, although I
haven't noticed much difference between entering it or leaving it blank -)

In the menu item "Services" the rubber stamp and key symbols entries are used to
access Your mailbox, if You leave those blank, ASH Emailer will not be able to
connect to your mailserver.

In the "Access" menu item the password and username are used to make the connection
to your ISP. NOT to the clients (email, newsgroups, telnet etc..)

In the menu item "Proxies" you may enter the proxies of your ISP, experimentation
should be done here, sometimes its faster without the proxy.....
If You do use a proxy, don't forget to enter something like *.ping.be in the menu
item "don't use for".

Switch on the "Pro" box and experiment with the maximum transmission unit in the
"IP" menu item. Standard it is set to 564 but this value may be different according
to the ISP you use. I get the best values when set to 1650....

In the menu item "IP" raise the cache to 512Kb

Also "play" with the other values, raising or lowering them a bit can really make
a big difference.

When IConnect is "tuned", it leaves STING far behind, running CAB under IConnect
gives me speeds up to 1000cps more. You will notice also a difference in speed when
sending and receiving mail and newgroups under ASH Emailer. Oh yes, and FIFI will
fly !!!

The annoying "waiting for connection" doesn't appear anymore, and when downloading a
file from the web it comes in one nice "stream". No more stops of a second or more
before continueing.

I think IConnect has got much more power and possibilities, but because of the
CAB.OVL and the "lousy" documentation it has got a reputation witch it doesn't
deserve.....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

1833. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78q9kh$n6l$1@news3.isdnet.net>
Source record: 85491

Vincent Barrilliot a crit dans le message
<78psuprrr2@arcturus.ciril.fr>...
>In article <36B027FE.2F01FDFC@directprovider.REMOVETHECAPITALS.net>,
Nicholas
>Bales <bales@directprovider.REMOVETHECAPITALS.net> writes:
>
>|> When I launch the kgmdinst.tos it fails to create the ramdisk, whatever
>|> I do. I've tried modifying the mint.cnf but all I get is a permission
>|> denied message.
>|>
>|> Any ideas ?
>
>What's your configuration ?
>
>Are you sure that you start the kgmdinst.tos you have NOTHING in memory ?
>You simply boot with the CONTROL key pressed, no accessories, no AUTO
program, etc.
>

```
This is a 4Mb Falcon030 on a clean boot with nothing but AHDI. The exact
message I get is "can't change to directory 819231" or some other number.
After hacking the mint.cnf it looks like for some reason the "tar.ttp -C
/ram -xzf minimint.tgz" fails to uncompress to the ramdisk. Without the "-C
/ram" option the .tgz uncompresses fine.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1834. Re: PC monitor to STE adaptor??

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78q9ki$n6l$2@news3.isdnet.net>
Source record: 85492

Harry J a crit dans le message <78psq3fmg1@news1.fast.net>...
>Is there such a thing?

Yes..

>At a reasonable price.

No, you'll have to build it yourself. There are instrucitons in the Quick
FAQ somewhere or at least pinouts.

>My second Atari monochrome is slowly dying.

It can probably be repaired by a TV repair place, as long as you provide
them with the ST so that they have a signal to work from.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1835. Re: Questions for Atari ST, Falcon, GEM (etc) users

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78q9kj$n6l$3@news3.isdnet.net>
Source record: 85493

p_s_g@my-dejanews.com a crit dans le message
<78p3atjgd1@nnrp1.dejanews.com>...
>Hi everyone,
>
>I'm responsible for redesigning Ataricentral and eventually Atari.net and
>have recently had a very interesting email conversation with an ST user
about
>the issues involved in the redesign of the site. There are a number of
>questions that came up which he suggested I post to this newsgroup, and
which
>have a direct bearing on how user-friendly the site will be for seasoned
>users of the ST and other Atari computers. Please feel free to chime in on
>any one or all of these concerns. Your input will influence some important
>decisions I have to make.
>
>First off... I'm curious as to how many of you were familiar with
>Ataricentral or Atari.net at all? Were you regular visitors, message
>posters?

I was a regular on the message board, but I didn't see many more people from here. It didn't seem to be the same kind of population. Mostly either net.newbies who didn't know how to use usenet, or old Toad customers. Not really the kind of die-hard Atari freaks you find on here.

>Reason I ask, is the person I spoke with mentioned that the ST has trouble
>with Tables, yet the original Atari central used tables. For those of you
>who do surf using an ST or other Atari system, what was the general user
>experience at Atari Central? Bearable? Slow? Fine? How could it have been
>better?
>

The wwwboard page was waaaaay too large, since the messages want back to 1995. Tables are ok, but take some time to calculate. What some browsers have trouble with is frames. Please, don't use frames. Even Netscape 2.0, which introduced the frame concept, had trouble with dealing with them. I hate frames.

Other than that, avoid huge imagemaps. If you have to use imagemaps, always put some text links somewhere underneath so that text-only users can still go through the site. And use the Alt="" option for images too.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==

/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1836. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-28 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78q9kk$n6l$4@news3.isdnet.net>
Source record: 85494

staalejg a crit dans le message <78obn9$q02@dfw-ixnews9.ix.netcom.com>...
>I am looking to buy an Atari ST. Which of the 1040ST is the better model?
>And does someone have one they would like to sell that is in excellent
>condition?
>

Get an STE, either 520 or 1040 doesn't matter, since you'll upgrade it to 4Mb as soon as you get it. The STE has better sound and a blitter chip and several other things.

Or better yet, get a Falcon, a TT or a Milan!

>Please e-mail me with responses.

Sorry, I won't...

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1837. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <78rueovka1@roch.zetnet.co.uk>
Source record: 85295

On 28 Jan 1999 02:02:14 , JI Logan wrote:
>This new version of Newsie seems to have got rid of one of my
>bugbears - a display of a box giving an AES call number (usually 104
>or 105?) after, for instance, a mailbox was closed.

Hi John,

Was that on your Hades, and if so were you using WINX ? I had the
problem on mine, but you can edit the WINX.INF file to get rid of the
error messages. (Not that you need to do that now that you've got 0.94 ...)

Cheers

Paul

1838. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B183F7.6719@ooc.de>
Source record: 85296

Louis wrote:

> SCSI-tools reports "RAM-fehler beim formatieren, SCSI-fehler 64"

Looks like there is something wrong with your hardware setup.

> Now, another question rises: can one use DOS-compatible partitions on an
> Atari system? Any specific settings to be observed?

You can read/write DOS compatible partitions with HDDRIVER and MagiC,
FreeMiNT or Big-DOS. With HDDRIVER you can also partition a drive so
that it is both DOS and TOS compatible at the same time. In this case
except for HDDRIVER no additional software is required.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1839. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B1837B.5B23@ooc.de>
Source record: 85297

Krzysztof Maj wrote:

> Trying to format/partitioning drive I got a message that this drive is
> hard sectored 512 bytes/sector. I suppose it was the reason of a failure.

There is nothing unusual with drives being hard sectored and having 512
bytes per sector. This applies to most drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

1840. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b18d5e108bcc60@holleman.demon.nl>
Source record: 85298

on Fri 29-01-99 09:48 Uwe Seimet wrote:

>Louis wrote:
>
>> SCSI-tools reports "RAM-fehler beim formatieren, SCSI-fehler 64"
>
>Looks like there is something wrong with your hardware setup.

Hi Uwe,

there still remains some question: the first time I got this drive running OK (meaning I got the jumpers set right, so the drive started spinning up after the HD driver was activated, next I could hear the heads move into position and it got ready) I started HDUtils and went to the format/partition menu. Drive was listed here and when I selected it the info I got was it had one DOS partition of around 1000 Mb. Since the drive is a 2-gigger, I wanted to repartition into 4 partitions and make them TOS-compatible. After I clicked OK I recall I got a message like "unable to write data to disk". Next I tried to format the drive, so I selected it again for formatting, leaving it on 512 per sector and selecting the TOS option. This looked like going well, then the sector test ran for more than one hour, displaying around 50 bad sectors all in the end. Next came an alert box with a question which I answered with "OK", then again came some message "can't write to disk" or something like that and that was it. I went back to the menu item and from then on the drive wasn't listed no longer. How's that possible? It still shows up in the ID-check etc, but after the first sector test with HDDriver it's no longer selectable for formating/partitioning.

I can select this drive still when using SCSItools or ICD-Pro, but all formating/partitioning ends up in the messages I mentioned before.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1841. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <78s5l3$8mp$1@SOLAIR2.EUnet.yu>
Source record: 85299

Nicholas Bales wrote in message <78q9kk$n6l$4@news3.isdnet.net>...
>
>Or better yet, get a Falcon, a TT or a Milan!
>

Or better yet, get Digital Alpha or Cray!

Pera

1842. Help coding ethernet driver

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <78sa1v$942$1@feresa.bio.vu.nl>
Source record: 85300
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st.tech,comp.sys.atari.st

OK, I know that it's nearly a death sin to ask this, and I normally
wouldn't even think about doing so, but... I need someone to help me
to trace down a nasty bug.
Now before people start flaming me, let me explain myself, as this may
be of some interest to others as well...

A few months ago I started looking for a cheap method to connect my
Falcon to an ethernet. After considering various types of adapter I
concluded that the best thing would be for me to buy a little device
based on the RealTek RTL8012 chipset. Now this little fella' is a
parallel port ethernet adapter, a bit like the good old DE-600, only
with much better specs and easier to get. I picked one up second-hand for
less than 30 euro, downloaded the data sheet and PC-Linux driver code,
hooked the thing up to the parallel and EJP ports and started coding...
A Belgian fellow called Karl Samyn, who was so kind to aid me in the process
of choosing the best ethernet solution, attended me to the fact that two
French guys, Eric Gaudet and Rodolphe Pineau, were also working on a driver
for the RTL8012. I contacted them, and they were so kind to send me the
code they had so far. Unfortunaly it was all in assembly, pretty hard to
read and not very suitable for what I had in mind (MiNTNet).
Plus I didn't have a macro assembler and proper debugger to test it,
and I didn't want to wait months for them to finish it, as I'm in a bit
of a hurry to get this thing up and working...

The next three months or so were spent debugging a few kb of my own code.
I am now able to access the control registers and read out the
packet buffer using various transfer modes. Once. After that the
device locks up and I have to reset all power lines, including my Falcon.
And _that's_ the problem: I'm stuck.
I've been stuck before, of course, but this one bug is starting to drive
me insane, up to the point of thinking about giving up.
I've spent the last month going over and over my code, other people's
code and the data sheets, found and fixed loads of bugs,
took lots of breaks to calm down and think and even managed to get some
work done for university, but it _still_ doesn't work! Aaarrrgghh!

The previous two times I got stuck it turned out to be some
really silly bug which I just didn't notice for a week or so,
and I wouldn't be surprised if it were something like that again.
On the other hand, I could well be doing something basically wrong
on the software or hardware (difficult to trace, I only have an ancient
multimeter which is very unreliable) level, as I'm not an expert on these
things.
It would *really* help if someone with a fresh perspective on things

were to take a look at the code (GCC C and assembly) and the hardware
design. Even a hint at what the problem could be would be superb.
I tried contacting the two French dudes, but they haven't replied.
So that's why I'm trying this slightly more radical approach.
If there's anyone who'd like to help out on this, please reply by
email and I will mail you the details (my notes, the code and the
data sheets) or put them up on my website. And remember, it's for
a good cause: a cheap ethernet solution for Falcons (and in the future,
STE and others as well)!

Thanks,

-=El Vienno

Levien van Zon (lvzon@bio.vu.nl)
http://atari.scum.org/

1843. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <78sboq$n65$1@news7.svr.pol.co.uk>
Source record: 85301

thanks yes i downloaded them all now i'm spoilt for choice some lovley
pics there

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
http://www.users.zetnet.co.uk/kevin/

1844. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: claytone@aa.net
Message-ID: <78sb9s$205$1@slave1.aa.net>
Source record: 85302

On 29 Jan 1999 08:24:27 , John Perez wrote:
>Clayton Murray (claytone@aa.net) wrote:
>: everything EXACTLY like I have it? With the CAPS and different catagories?
>: This site has no connection with the Emagic company, as far as I know.
>
>: dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI
>
>Greetings,
>
> Just out of curiousity, I tried going to this page and it does not
>seem to work. :/
>
>---
> Aloha,
> John Perez - jperez@hawaii.edu

Hi John,

Aha!, someone else jumps into the fray! Well I guess I must have a magic ftp program, because I can get thru, but you and two other people can't. Hmmm, I don't know what to make of that. Maybe it's ISP related. I just tried the site now (about 4:30am Seattle time), and I got thru. I HAVE had problems with that site in the past, however. It could be related to the time of day in the UK. I'm using Newsie 0.94 - (yahoo for Rojewskie!), Stik, Falcon, TOS 4.04, Nemesis. If anyone else has any input in this, I'd be curious.

And Sean, if you can't get thru, I'll email you the program file you need.

Bye,

Clayton Murray
claytone@aa.net
Seattle, WA USA

1845. Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <78sd36$adb@news.Hawaii.Edu>
Source record: 85303

Greetings,

I just received MagiC 6 from Chromagic software, and am in the process of trying to get my system switched over to make the most of it. The problem that I'm running into (in Magxdesk) is that I can't seem to assign icons or install applications properly. If I select an application and then "assign icon" or "install application", I get a box with several options (such as limit memory, run in single mode, etc..) but the icon that I choose doesn't get assigned to the application, and I can't find anywhere to put file extensions to associate with the application (such as ZIP, LZH, ARC, etc... for my archiver program).

The manual is vague, and doesn't include a lot of information that would allow some of the real power of this operating system to become clear. If anyone can offer some assistance and/or send me some electronic documentation that may be of use, I would greatly appreciate it.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1846. WTB - Neodesk/Geneva

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: torfi@veda.is
Message-ID: <tKis2.16614$h5.124451267@WReNphoon1>
Source record: 85304

HI Tom!
I can sell to you both Geneva and Neodesk (latest versions)
What's your offer if interested, I'm not in Canada nor the USA, but what the heck.. I'm in Iceland.
Regards,
Torfi

-**** Posted from remarQ, Discussions Start Here(tm) ****-
http://www.remarq.com/ - Host to the the World's Discussions & Usenet

1847. Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: torfi@veda.is
Message-ID: <zWis2.16619$h5.124487945@WReNphoon1>
Source record: 85305

HI!
First select the program Icon, then go to Install Application. Then you get
the dialog where you can decide whether this is a multi or single tasking
app. Choose the install application button and you will get a second dialog.
Make sure that the app's icon is selected in the right part of the dialog,
choose new or add in the left part of the dialog and up pops a dialog where
you put the endings of the files that are associated with that prg; *.IMG
etc..
My MagiC is in german so your dialogs may use different words.
I hope this helps
Torfi

-**** Posted from remarQ, Discussions Start Here(tm) ****-
http://www.remarq.com/ - Host to the the World's Discussions & Usenet

1848. Is there an Atari ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Jason Whorton <jason@microxl.com>
Message-ID: <78sfqh$p1i$1@remarQ.com>
Source record: 85306

Hello. Is there an Atari ST FAQ? I am wanting to find a lot of general "newbie" infromation on them.

Thank you,
Jason Whorton
http://www.microxl.com/oldcomputers/main.html

1849. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: PASCAL Renaud <loki1dd@chez.com>
Message-ID: <36B1CF7C.F9D16A42@chez.com>
Source record: 85307

Clayton Murray a ï¿½crit:

> Hi Sean,
>
> Here we go again. I gave you the address where you can get LOGIC 2.01 and
> ... on 26-Jan, but I have not heard back from you. Did my emails not get thru
>
> to you? I sent them to abrilane@ibl.bm. If you need, I can give it another
> try.
>
> I checked the ftp site a few days ago - it's still there. As far as I know,
> it's always been there with the same files for at least 2 years. That's

Same for me, I mailed the progs to him too and no answer !?
Anyway, still am happy to see some Logic folks still exist and
try to help themselves !

1850. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36b1df1a.0@news.weldlink.com>
Source record: 85308

Hi, Terry,

On 27 Jan 1999 14:10:06 , Terry May wrote:
>On Wed 27-01-99 05:59, Ken Springer scribbled:
>

::laughing:: I scribbled? I SCRIBBLED?!?!?! I'll have you know I
thought I typed it perfectly legibly!!! ROFL!

>>I did this on a Windows 98 machine, and it seems CAB has problems when
>>it comes to handling the truncated long filenames. All files and folder
>>names were long filenames, and CAB read the HTML file fine. But the
>>subfolder and the files inside all had long filenames, and CAB would
>>not display the files. I renamed the subfolder and the files inside to
>>follow the old DOS 8 and 3 naming convention, and CAB displayed the
>>files with no problem.
>
>CAB 2.5 has no problem with handling long filenames and folder names.
>I'm not sure what you mean by "truncated long filenames." Why are
>they truncated?
>

My suspicion is the problem is with folder names only. But as I noted,
I have not checked it thoroughly. I came to this suspicion due to the
fact that the original HTML file was a long filename, as so was the
graphics folder and the graphics filenames. CAB would display the HTML
file but none of the graphics.

By truncated file names, I'm referring to MS's way of handling long
file name in older machines, where dummynumber1.xxx and
dummynumber2.xxx become dummyn~1.xxx and dummyn~2.xxx when displayed
under plaing old DOS or Windows 3.x and older versions.

I'm going to check out W3C.com and see if there are any "official"
recommendations or standards in this area. But I plan on sticking to
the 8 & 3 convention, because it just occurred to me there may be other
lesser known graphical browers, and possibly text browsers, that can't
deal with it. And I'd rather have those folks saying nice things about
me rather than bad things because they can't access it.

>And you sure it wasn't a problem with case and not file/folder name
>length? You will most definitely have problems if the file doesn't
>match the case EXACTLY as it is in the HTML.

No, I'm not. But I didn't manually create the HTML file. It was done
with Claris Home Page 2, and I am assuming it does not have a bug in
this area. It does have a bug when it comes to images and inserting

them, forcing a quit and restart. It's an irritant, not a major problem.

I've printed your post, and will try to check out the case sensitivity issue the next time I work on the page.

If you want to take look for fun and curiosity, send me a note via email at Wordworks@Greeleynet.com. This net address is going away. Eventually I plan on submitting it to the search engines, but I'm not ready for that either.

FWIW, I'm still Frozen.North@Genie.com, too. <G>

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1851. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <78sor1$p2j$1@nnrp1.dejanews.com>
Source record: 85309

OK, so if RealAudio format isn't a good option for on-demand voice webcasting to a stock ST, what other choices/formats would be available? Is there a decent MP3 player available? Any other choices? I have an audio webcasting project that I am working on for PC's, and I need to know if it is possible to make it available for use on ST's as well.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

In article <78qqttcgl2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
> On 28 Jan 1999 15:11:36 , mstulir@geocities.com wrote:
>
> ->Are there any audio players for the ST that support the Real Audio format?
>
> Hi Mike. Hmm, the last version of AniPlayer supports RealAudio, but it takes
> a pretty fast Atari. I'm using a Nemesized Falcon at 25mhz and its okay on
> it. I don't think AniPlayer even runs on stock ST's though... Perhaps its
> time to upgrade to a modern Atari? ;-))))
>
> ____
> / / SysOp Of The DarkForce! BBS / /\
> / --T-- / Phone 1-606-886-9014 Today! / /\ / /
> / -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
> / --G-- / The Fuji -Still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1852. Newsie94

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: <>
Message-ID: <36b1db52.0@news.qnet.com>
Source record: 85310

I've misplaced the address to get the update from, please post it
?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

1853. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b1d96c1268c20@holleman.demon.nl>
Source record: 85311

Oboy!

After digging myself into more tech info on this IBM drive, it appears to be a *differential* SCSI-2 type...

Found some info somewhere that said the 50-pin connections on a differential SCSI device are totally different from those on a single-end SCSI device.

This could explain all the troubles. Plus it adds new questions:

- can differential SCSI devices be used on the TT's SCSI bus (it appears there are converters for diff. SCSI)
- can differential SCSI devices be used combined with single-end SCSI devices on the bus?

One for the real SCSI-wizards, I think :-)

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1854. IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917615326@acpu.com>
Source record: 85312

Unca Lewey wrote:

L > I gave up trying to format/partition this IBM drive

Have you tried Diamond Edge? I don't remember exactly how I did it,
but whenever I have a drive around here that 'won't' format,
eventually I throw DE ('Partition Hard Disk') at it, with pretty
good success (although I do get to see the 'Unable to complete
operation' error message).

btw, I am now manually entering the 'Ref' line(s) on all my
responses. Does it help? If so, I'll keep doing it; if not, well,
it's kind of a bother, don't you know.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

1855. Ste & Megafile

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917615328@acpu.com>
Source record: 85313

bataille@xs4all.nl (Joost Bataille) wrote:

B > I'm trying to connect a Megafile 30 to a STe that has an
B > internal 48 mB harddisk. The computer then finds the Megafile
B > but can't find it's internal disk anymore. Anybody knows how
B > to fix this?

Sounds like you need to change the SCSI ID # on the Megafile - they are all ID #0 from the factory. I've never done this, but it seems to me that I read a post here long ago that said there was a small panel on the case that you could open up to get at the ID changing thingies (dip switches?).

I have a Megafile 30 here (noisy, isn't it :-), so I could try to find it, if that would help.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... What is this MicroSoft, anyway? A new toilet paper?
___ Mountain Reader II - #00000077

1856. Re: AD: Abingdon Synthesis Projects

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78sqtn$32i$1@news8.svr.pol.co.uk>
Source record: 85314

On 28 Jan 1999 21:18:43 , Chris Crosskey wrote:
>On 28 Jan 1999 17:08:54, Hallvard Tangeraas wrote:

[...]

>>By the way, I missed one hardware solution from your list: a battery
>>backed realtime clock!

>Dongle port would be favourite, the interface becomes part of the circuit

That would be the easiest approach, but Halvaard (and others) would prefer another solution. Unfortunately the only other way I know is the Dallas DS1216E module (I think that's the right number) which plugs in under a TOS ROM chip. That won't fit inside some ST's (PSU fits over the top).

>board then....I'll look into it software will be pretty crude, an
>auto-folder .prg to get it at boot up and a setter prg/ttp witha minimal
>interface...I've never programmed anything before, this should be a
>challenge...I guess it'll cost about 20 UKP though lookin at the price of
>RTC chips...

The project I refer to already has the necessary programs, however I couldn't get the clock to start! Look on UTSI for the archive under "Hardware).

I got the clock chip as a free sample from Dallas Semiconductors' UK distributers.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1857. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78sqtq$32i$2@news8.svr.pol.co.uk>
Source record: 85315

On 28 Jan 1999 19:06:18 , <dennis.vermeire@ping.be> wrote:
>Derryck asked;
>
>>Is there an official line on whether one is to enter the dotted quad version
>>of one's ISP proxy servers in the menu item "Services" as the manual states

>In the menu "Services" You have to enter the name of Your ISP mail and news
>servers (fe. relay.ping.be & news.ping.be)

I understand, the reason for my question was that I had used the get_ip
utility to get the numbers to plug in, the next day I went back to check
something else and those numbers had changed!

If one didn't use Fiffi or the Emailer then one might never know that there
was a problem here! :-/

>In the menu item "Services" the rubber stamp and key symbols entries are used to
>access Your mailbox, if You leave those blank, ASH Emailer will not be able to
> connect to your mailserver.
>
>In the "Access" menu item the password and username are used to make the connection
>to your ISP. NOT to the clients (email, newsgroups, telnet etc..)

OK, I understand.

>In the menu item "Proxies" you may enter the proxies of your ISP, experimentation
>should be done here, sometimes its faster without the proxy.....

Understood (I'm all for speed!) :-))

>If You do use a proxy, don't forget to enter something like *.ping.be in the menu
>item "don't use for".

I understand that you're using a wildcard along with the example ISP you've
used, but I don't know the reasoning behind these entries. Something to do
with not using the proxy for browsing web pages hosted on one's own ISP?
Perhaps this is to force CAB to reload that specified site rather than use
the proxy's cached version?

>Switch on the "Pro" box and experiment with the maximum transmission unit in the
>"IP" menu item. Standard it is set to 564 but this value may be different according
>to the ISP you use. I get the best values when set to 1650....

I guess that I'd be wasting my time asking them! :-))

>When IConnect is "tuned", it leaves STING far behind, running CAB under IConnect
>gives me speeds up to 1000cps more. You will notice also a difference in speed when
>sending and receiving mail and newgroups under ASH Emailer. Oh yes, and FIFI will

>fly !!!

Thanks for the config suggestions. I'm right with you over its speed, IConnect even seems to take less time to get me logged in than STinG (to make a fair test of that statement I'd have to make sure that all settings were the same between the two).

>I think IConnect has got much more power and possibilities, but because of the

Quite right. Starting with the ability to open connections to several FTP servers at once!

Fiffi does disappoint a little tho', as there is no way to enter the same server but with a different starting directory in the hotlist. Perhaps I can copy and paste hotlist entries in a text editor, I haven't tried this yet.

>CAB.OVL and the "lousy" documentation it has got a reputation witch it doesn't
>deserve.....

Agreed - in the case of IConnect the docs seem to be wrong or misleading at best, along with some omissions!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1858. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78sqts$32i$3@news8.svr.pol.co.uk>
Source record: 85316

On 28 Jan 1999 15:33:56 , clab wrote:
>I've tried Iconnect and would use it too (I have cab2.7, F030) but
>when I try to use it, it initializes then writes text on my Magic 6
>screen. anybody know what I'm doing wrong?

Do you mean that it writes its progress messages outside of the box?

I did notice that Fiffi would write error messages about sockets down the screen when I started playing about with it - something that stops once properly installed.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1859. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <78sqtt$32i$4@news8.svr.pol.co.uk>
Source record: 85317

On 27 Jan 1999 22:05:06 , Martin "Nightowl" Byttebier wrote:
>on Tue 26-01-99 21:45 The GateKeeper wrote:
>
>>
>>
>> r> Kobold, the commercial high-speed file copier, has a parameter called

>>And it dont talk Long File Names which made it instantly disposed of on my
>>system, unfortunatley. 8~\
>
>Sure it does. Version 3.5 supports long file names without any problem.

We never had that version in the UK, the importers said that they would wait
for the next update (and we're still waiting...)

But I digress - didn't I read that Kobold would switch to GEMDOS mode for
copying LFN's, which would negate its speed advantage?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

1860. Re: Is there an Atari ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbi$1dk$1@news3.isdnet.net>
Source record: 85318

Jason Whorton a crit dans le message <78sfqh$p1i$1@remarQ.com>...
>Hello. Is there an Atari ST FAQ? I am wanting to find a lot of general
>"newbie" infromation on them.
>

AAARARARAAAAGH GRRRR GHRRAAAAA BEUAAAAAAARGH!!!!

;-)

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1861. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbj$1dk$2@news3.isdnet.net>
Source record: 85319

Pera Putnik a ?crit dans le message <78s5l3$8mp$1@SOLAIR2.EUnet.yu>...
>
>Nicholas Bales wrote in message <78q9kk$n6l$4@news3.isdnet.net>...
>>
>>Or better yet, get a Falcon, a TT or a Milan!
>>
>
>
> Or better yet, get Digital Alpha or Cray!

```
Does CAF run on a Cray ????

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1862. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbk$1dk$3@news3.isdnet.net>
Source record: 85320

Clayton Murray a &#65533;crit dans le message <78sb9s$205$1@slave1.aa.net>...
>On 29 Jan 1999 08:24:27 , John Perez wrote:
>>Clayton Murray (claytone@aa.net) wrote:
>>: everything EXACTLY like I have it? With the CAPS and different
catagories?
>>: This site has no connection with the Emagic company, as far as I know.
>>
>>: dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI
>>
>>Greetings,
>>
>> Just out of curiousity, I tried going to this page and it does not
>>seem to work. :/

```
You are trying to access it with FTP, not with http, aren't you ?

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1863. Re: Micq latest (0.3.4) for MiNT is available.

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbl$1dk$4@news3.isdnet.net>
Source record: 85321

Katherine Ellis a ?crit dans le message ...
>On my page.
>(needs MiNTnet of course).
>Tell me if this newsgroup is not appropriate for such a message.
>I will then only write it to the MiNTlist.

It more than appropriate if you ask me, Katherine. It's even welcome!

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1864. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbm$1dk$5@news3.isdnet.net>
Source record: 85322

Mike a crit dans le message <36b01cd4.611883575@news.snip.net>...
>On Mon, 25 Jan 1999 15:26:16 +0100, Henk Robbers
><H.Robbers@cable.A2000.nl> wrote:
>
>>
>>
>>> > I have TOS v1.00 on all three of my machines. Okay, once you're
finished
>>> > laughing, does anybody know if I can simply put newer TOS chips in
there and
>>>
>>> Upgrade to TOS 1.04 is plug'n'play. TOS 2.06 needs some soldering or a
>>> special upgrade board, but is more advanced.
>>>
>>> > if so, where I might get some?
>>>
>>> From a broken STFM (1.04) or a Mega STE (2.06) or from an atari dealer.
>>>
>>> Nick
>>
>>If you have a 1040K machine I must warn you before you go soldering.
>>TOS 2.06 does more for you but by doing so it uses aproximately 200K mor
RAM.
>
>What more does it do?

It has a new desktop, you can place program icons on the desktop. It handles drag'n'drop to these icons too. You can set your own icons. plus some other stuff. TOS 2.06 also handles IDE drives and various strange memory configurations, so if you plan on fitting an IDE drive or more than 4Mb RAM on an ST(E), it's a must.

I don't think it really takes up 200K. Maybe something like 50K for buffers or internal stuff, but that's probably it.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

>

1865. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <78stbn$1dk$6@news3.isdnet.net>
Source record: 85323

Ben Hills a ?crit dans le message <78rn9krth1@nnrp1.dejanews.com>...
>Hi,
>
>>
>> I'm trying to do clean reinstall of my MiNT setup, starting with
>> KGMD/KEMD. However it doesn't go very far.
>>
>> I've got all the basic and net files, the flpyinst.zoo and the
>> kemd_r2.zip, and followed the instructions.
>>
>> When I launch the kgmdinst.tos it fails to create the ramdisk, whatever
>> I do. I've tried modifying the mint.cnf but all I get is a permission
>> denied message.
>>
>
>I had the same problem when trying to install KGMD on my Hades. In the
>end I installed it on my Falcon and copied it accross. I have heard
>(I think on the MiNT mailing list) that there is a new version of the
>ramdisk. Perhaps you should try using the new version to see it it is
>any better.

```
Well, I just managed to install it running from a floppy. I've no idea why,
but when ran from a floppy drive the ramdisk works. Weird.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1866. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36b1706a1d0d410@my-ste.demon.co.uk>
Source record: 85324

```
-----BEGIN PGP SIGNED MESSAGE-----

Hello Stichting,

on Thu 28-01-99 19:05 you wrote:

>On 25 Jan 1999 23:47:42, Kenneth Medin wrote:
>
>>>I have run into problems with some of the swedish characters. I can
>>>use QED 4.52 to convert umlautes, but this won't change the character
>>>a (a with a dot over it)
>>>
>Once there was a program to convert any caracter to anything else
>(even more than one).
>You had to make a file with what becomes what.

If you've got it, it's on the ST Format 62 coverdisc. If you haven't,
let me know and I'll send you a copy.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNrFuNA7+qeA2fy0RAQHsGgH7BRusE0+1RN+dl4NRE/AeeQHNUwSQK9LI
b04hAX9zaOXVZ/YCoIWYAcHQ4Owkdq9gweHKqeum7Z1NlOh0TW9/zw==
=4lmz
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

#@$ffwe99fjaljk ... Hey! Get the cat off the keyboard!
```

1867. Help with Upgrading Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <78t1r3$1qa$1@nnrp1.dejanews.com>
Source record: 85325
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I am need help with formatting my 850MB for the falcon. I have been looking on site for a good hard drive formatter for the falcon. I trying to upgrade my falcon to a 850MB from 60MB. But now i am unable to read the 60MB HD? Why is there a program that can help me recover the HD. Some told me that all need to do is just put the drive in and should be seen by tos, But that's wrong. I need to find a program to format and see the IDE drive. I hope some can post or e- mail me a mobie@yhaoo.com and help. I need to try and get an answer this today or this weekend Maurice.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1868. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA4NFBCLUP@data.rhein-main.de>
Source record: 85326

In <78qv1p$85r$1@nnrp1.dejanews.com> shimh@clpgh.org wrote:

>what do I need to add a CDRom to my 1040 STe?
>can this run from the DMA port?

You need an DMA->SCSI Adaptor (LINK '97)

>will any CD Rom drive work?

I don't know. Yamaha (XM 5301 as example) drives are fine.

>how do you format to your computer, are drivers required?
>thanks,

Use SPIN!0.34 as CD ROM driver.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1869. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <78t0qc$41r$1@irk.zetnet.co.uk>
Source record: 85327

On 29 Jan 1999 09:19:20 , Paul Williamson wrote:

| . . . . .
|>This new version of Newsie seems to have got rid of one of my
|>bugbears - a display of a box giving an AES call number (usually 104
|>or 105?) after, for instance, a mailbox was closed.
| . . . .
|Was that on your Hades, and if so were you using WINX ?

Right on both counts. I had looked at the WINX.INF file (in German)
and had put it through GEMTrade and still was uncertain so I didn't
change anything. After your reply I tried changing one of the
<switches> and the thing crashed on bootup.

John Logan

1870. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <78t1h2$8cu$1@news.campus.mci.net>
Source record: 85328

On 29 Jan 1999 16:49:42 , mstulir@geocities.com wrote:
->OK, so if RealAudio format isn't a good option for on-demand voice webcasting
->to a stock ST, what other choices/formats would be available? Is there a
->decent MP3 player available? Any other choices? I have an audio webcasting
->project that I am working on for PC's, and I need to know if it is possible to
->make it available for use on ST's as well.
->
->Mike Stulir
->Back In Time -- Updated news and complete coverage of ALL things Atari.
->http://www.emuclassics.com/backintime
->http://www.emulnews.com/backintime (mirror)

Boy, I don't know, thats a toughie! There is a MP3 player for *very* high
end TOS computers ('040 and up) running Mint. Thats the only one that I
am familiar with. How 'bout using .WAV or .AVR?

'Later...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

1871. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <78t1tc$p6a@news.Hawaii.Edu>
Source record: 85329

Torfi (torfi@veda.is) wrote:

: First select the program Icon, then go to Install Application. Then you get
: the dialog where you can decide whether this is a multi or single tasking
: app. Choose the install application button and you will get a second dialog.

Hmmm... I get no second dialog. After I select install application, the
Applicat program is still running, but the initial box disappears and
that's it.

: Make sure that the app's icon is selected in the right part of the dialog,
: choose new or add in the left part of the dialog and up pops a dialog where
: you put the endings of the files that are associated with that prg; *.IMG
: etc..

My icons window does appear... I can see a picture of the window that you
speak of in the manual for MagiC - but I can't get it to appear on screen.

Could someone send me a magx.inf file with applications installed so that
I can try to do this manually?

: My MagiC is in german so your dialogs may use different words.
: I hope this helps

Thanks for your assistance. I'll keep at it.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1872. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b190443afa4770@lvdi.net>
Source record: 85330

On Fri 29-01-99 16:17, Ken Springer scribbled:

>My suspicion is the problem is with folder names only. But as I noted,
>I have not checked it thoroughly. I came to this suspicion due to the
>fact that the original HTML file was a long filename, as so was the
>graphics folder and the graphics filenames. CAB would display the HTML
>file but none of the graphics.

I can assure you, CAB handles long names for both folders and files.
One thing it _doesn't_ handle (depending on the CAB.OVL, actually) is
spaces in folder or file names.

>By truncated file names, I'm referring to MS's way of handling long
>file name in older machines, where dummynumber1.xxx and
>dummynumber2.xxx become dummyn~1.xxx and dummyn~2.xxx when displayed
>under plaing old DOS or Windows 3.x and older versions.

I still don't understand what this has to do with CAB. Are you
saying the truncated names are up on the site? If so, I don't see
why CAB wouldn't treat them as anything other than a normal filename.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

1873. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B21752.C16DA73E@cable.A2000.nl>
Source record: 85331

Nicholas Bales wrote:

> Mike a ï¿½crit dans le message <36b01cd4.611883575@news.snip.net>...
> >On Mon, 25 Jan 1999 15:26:16 +0100, Henk Robbers
> ><H.Robbers@cable.A2000.nl> wrote:
> >
> >>
> >>
> >>> > I have TOS v1.00 on all three of my machines. Okay, once you're
> finished
> >>> > laughing, does anybody know if I can simply put newer TOS chips in
> there and
> >>>
> >>> Upgrade to TOS 1.04 is plug'n'play. TOS 2.06 needs some soldering or a
> >>> special upgrade board, but is more advanced.
> >>>
> >>> > if so, where I might get some?
> >>>
> >>> From a broken STFM (1.04) or a Mega STE (2.06) or from an atari dealer.
> >>>
> >>> Nick
> >>
> >>If you have a 1040K machine I must warn you before you go soldering.
> >>TOS 2.06 does more for you but by doing so it uses aproximately 200K mor
> RAM.
> >
> >
> I don't think it really takes up 200K. Maybe something like 50K for buffers
> or internal stuff, but that's probably it.
>

Started up 1040 2.06 without harddisc, even without floppy.
Its right on my screen.
Options --> Desktop configuration: System free memory: 808374 bytes.

Needless to say I a was quite a bit disappointed than.
Anybody who had already 2 or 4 K probably didnt notice or care.

Henk.

1874. Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b21864219c8a0@ping.be>
Source record: 85332
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi !

I need some technical help, is there anybody here able to burn some
code in a GAL chip ?
I have the code to burn but not the GAL itself, it's a "20V8" model.

Please, could you contact me for further help ?

Thanks for any help

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

1875. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <78t8ju$8ca$1@nnrp1.dejanews.com>
Source record: 85333

Well, the file that I would generate in .WAV format would be too big. My requirements aren't for a few seconds or minutes of audio. I'm talking 20-30 minutes. The resulting .WAV file would be too big to easily download, even if it were compressed.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

In article <78t1h2$8cu$1@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
> On 29 Jan 1999 16:49:42 , mstulir@geocities.com wrote:
> ->OK, so if RealAudio format isn't a good option for on-demand voice webcasting
> ->to a stock ST, what other choices/formats would be available? Is there a
> ->decent MP3 player available? Any other choices? I have an audio webcasting
> ->project that I am working on for PC's, and I need to know if it is possible to
> ->make it available for use on ST's as well.
> ->
> ->Mike Stulir
> ->Back In Time -- Updated news and complete coverage of ALL things Atari.
> ->http://www.emuclassics.com/backintime
> ->http://www.emulnews.com/backintime (mirror)
>
> Boy, I don't know, thats a toughie! There is a MP3 player for *very* high
> end TOS computers ('040 and up) running Mint. Thats the only one that I
> am familiar with. How 'bout using .WAV or .AVR?
>
> 'Later...

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1876. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36b1d068.412085@news.northrock.bm>
Source record: 85334

Hi Clayton,

I think I've made a mess of this, so let me clear it up.

I should not have responded to you on,my friends computer.
that's where that abrilane@ibl.bm comes from.

I've moved into a new apt.,and I was checking my e-mail there.
I use a Hotmail address,so that I can check my e-mails
on other systems through their web page.

My correct address is escaisey@ibl.bm.

Please resend the Logic Audio program to this address instead.
* I can never get attachments out of Hotmail.

My friend deleted the Logic.Prg out of his e-mail program.He did not
know what it was.

I'm happy that someone else confirmed this problem with the Logic
User's site.

I do not have an FTP program,I've been using Internet Explorer on the
PC to access this site.

In the past I always went to the ftp site for the programs, and never
had any problems.Maybe I should try in the early morning hours like
you do.

How about going to the site again and sending me the link from there.
I tried this getting on again this morning,this time it came up as a
bad address.

thanks again.

Hey John, did you ever get the XOR profile for the Alesis DM 5 module?
I can use one of those now.I remember sending some e-mails to you
about 2years ago.

1877. stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: ckorycinski@zetnet.co.uk
Message-ID: <78t9v1$4ht$1@irk.zetnet.co.uk>
Source record: 85335

stacy 4 for sale. 4 meg memory, 40 meg hard disk. £150.00

* Chris Korycinski * Perth, Scotland *

1878. Re: FS: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: louis.kelsch@eudoramail.com
Message-ID: <78tdajcmi1@nnrp1.dejanews.com>
Source record: 85336

In article <slrn7apjch.qtj.jpbialas@pace1.cts.mtu.edu>,
jpbialas@mtu.edu wrote:
>
> 1040STe, 170MB SCSI hard drive with adSCSI controller in external
> enclosure, SC1224 Color Monitor, 4MB of RAM, shoebox full of software, and
> a couple of Abacus books on programming the thing and the hardware.
>
> Has served me well for quite a few years.
>
> $100+shipping. I'll do COD or prepay. I'll also consider trades for Sun
> and Amiga Hardware.
>
> I can also do a local delivery in MI and parts of MN and WI.
>
> --
If it is still available I'll make you an offer.
> --={ James Bialas - finger jpbialas@astro.tc.mtu.edu for more info }=--
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1879. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <78tbsp$68b$1@roch.zetnet.co.uk>
Source record: 85337

On 29 Jan 1999 19:05:48 , JI Logan wrote:
>On 29 Jan 1999 09:19:20 , Paul Williamson wrote:

>|Was that on your Hades, and if so were you using WINX ?
>
>Right on both counts. I had looked at the WINX.INF file (in German)
>and had put it through GEMTrade and still was uncertain so I didn't
>change anything. After your reply I tried changing one of the
><switches> and the thing crashed on bootup.

Oops..... :-}}

I hope you enjoyed the GEMtrade version of WINX.INF - maybe I should send
it to the Campaign for Plain English :-)))

Anyway, it was Martin Byttebier who found the fix for me in WINX.INF.
I've pasted a bit of it below so that you can identify where to put
it...

> > > > > > > > > > > > > > > >

= # GEM-Desktop
TC* = 1- 11- # Beispiel fuer ein Programm, das keine Kontroll-
# elemente an hinteren Fenstern erlaubt und seine
# Fenster nicht links rausschieben laesst
NEWSIE = 8-
O = 8-
* = # Lokale Schalter fuer Programme, deren Name auf kein
# vorangehendes Namensmuster passt. Ausserdem werden
# aus diesem Eintrag alle Schalter uebernommen, die
# unter dem gefunden Eintrag nicht definiert sind.

> > > > > > > > > > > > > > > >

You will see I've done the same for Okami, as I had the same error
messages when I started to use that.

I tried to run without WINX for a while and always crashed on boot-up. I
eventually tracked this down to HA_ESCC.PRG which I replaced with SCC.PRG
(thanks again to Martin for the suggestion) and this seems to work fine,
no difficulty now using WINX or not depending on what I am doing.
(Cubase doesn't like WINX.)

HTH

Paul

1880. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36b2314475f232@club-internet.fr>
Source record: 85338

Hello,

in article <78sqtt$32i$4@news8.svr.pol.co.uk>
Derryck Croker wrote on Fri 29-01-99 17:25 (GMT):

> But I digress - didn't I read that Kobold would switch to GEMDOS mode for
> copying LFN's, which would negate its speed advantage?

You're right :-(

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
The christmas spirit is not something to drink

1881. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36b2314475f233@club-internet.fr>
Source record: 85339

Hello,

in article <78t1tc$p6a@news.Hawaii.Edu>
John Perez wrote on Fri 29-01-99 19:24 (GMT):

> My icons window does appear... I can see a picture of the window that you
> speak of in the manual for MagiC - but I can't get it to appear on screen.

It sometimes happens that the icon window is in the foreground, and the
application window is just behind. You can either double-click on the
icon you want for this program or push the window to the background.

Hope this helps

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
The christmas spirit is not something to drink

1882. Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <78te2irok1@zingo.tninet.se>
Source record: 85340

I can't get HS-Modem to work on my Milan (above 19200 that is), maybe because of my bad german (almost none). Is there any Milan users out there who succeded and could explain how to configure it.

TIA J?rgen

1883. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78tfff$6mo$1@news2.xs4all.nl>
Source record: 85341

On 28 Jan 1999 22:06:12, Louis wrote:
>
>Next I did some clumsy things (no-one else ever will!) like putting in a
>14-pt nonprop font into my N.AES (which is said to be capable of handling
>that, why otherwise would they implement the feature?) and found several
>apps going bezerk with that. Another OHTL (only happens to Lewey) feature.

I myself do not doubt that contrary to promises N.AES does not work
well with nonprop fonts.
As I already said: the Atari font is ok for me and to keep on the
safe side I use nothing else.
But when you want to walk on the wild side..... {:-)

>
>Meanwhile I am trying to work Mint/n.AES for a while to see what it's all
>about.

And I would say: do not hurry. To get a well-founded opinion about an
oparating system is a time consuming and sometimes joyless task.

But then: from your messages I understand that you like wrestling
with your Atari.

Have you read the article about MiNT98 in the last issue of the ST
magazine (Dutch)? Then you know that you are certainly not the only
soul blowing on the winds of change.

For myself: first MiNt gave me the creeping crawlies.
But after installing N.AES I have calmed down. Bit by bit I took more
tasks to that setup and now I only very seldom go to Single TOS and
then only because I have to.
I agree, it took me a while to build it up...

>
>Nope, this article will be that of an unprejudiced (can one ever be?) user
>and perhaps I will compare in the end, but mainly for my own preference.
>
>And the winner will be:....... (c'mon ASH, I need the upgrade to v. 6.0!)
>
>(Bbzzzzzztt: Woller & Link: I still have to b.. my own copy, can err we
>make err any errr deals errm perhaps?)
>
maybe, I can ask for a special 'review' N.AES for you. In the past
firms were sometimes glad to give them free for getting some
publicity. But sometimes that was difficult because the magazine
was to 'independent'.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1884. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <78tffi$6mo$2@news2.xs4all.nl>
Source record: 85342

>>> On 24 Jan 1999 23:52:03 , Neil Roughley wrote:
>>> >
>>> >Isn't there a limit on how many files one can have in a particular
>>> >directory?
>>> >
>>
>>
See the other answers. But for floppy disks:
normally there is room in the root voor 112 places. (Correct me
if I am wrong)
When you use FcopyPro for formatting there is a 'number of folders'
you can set. I think that then some more sectors are reserved for the
tables.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1885. Re: Micq latest (0.3.4) for MiNT is availab

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Hurs2.14225$ga6.1262@news.flash.net>
Source record: 85343

On 29 Jan 1999 01:36:41 , Katherine Ellis wrote:
>On my page.
>(needs MiNTnet of course).
>Tell me if this newsgroup is not appropriate for such a message.
>I will then only write it to the MiNTlist.

Did I totally miss something or did I hear incorrectly? Wasn't someone going to port Micq to work with Sting? Since I don't use Mint (and it doesn't look like I'll be using it any time soon, I'm afraid) I'd really appreciate the port! I heard a rumor at one point that someone was working on it, but haven't heard anything since. I'd love to see it, though, since I'm pretty much the only one in my family who isn't on ICQ (since I'm the only one in my family who uses an Atari instead of a PC). PLEASE tell me someone is working on it!!!!!! If not, someone PLEASE do!!!!!!!!!

Mike Freeman
nameerf@flash.net

1886. SLM605-paper jams on startup

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Chiasson-Tollefsen <alia@nbnet.nb.ca>
Message-ID: <36B25E30.F82AFD1@nbnet.nb.ca>
Source record: 85344

My SLM605 make a loud noise when first turned on and then calms down. If I do a print the noise comes back as it powers up, the paper advances about 4 inches into the printer and then the printer reports a paper jam. I remove the basket and there is nothing obstructing the paper. Oddly, once the printer has warmed up or if I reset the basket (drum and toner) the noise goes away and it prints just fine. Any ideas on the cause of the problem? I just had the printer cleaned not that long ago.

Thanks

Alyre Chiasson

1887. WTB ST Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Eric Weaver <eweaver@gte.net>
Message-ID: <78tqofdm1@news-2.news.gte.net>
Source record: 85345

I want to buy an SF314. Anyone have one for sale?

I have the power supply and cable, but would not mind getting one with both
of the above.

1888. Re: Looking for a PC version of an ST game - I don't think it is MidiMaze.

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Unknown <NotGiven@noplace.hom>
Message-ID: <78tt59gms1@remarQ.com>
Source record: 85346

There was a program called MegaMaze that was pretty good. Havent seen it
for any other OS though.

t_gawthorpe@my-dejanews.com wrote in message
<78s6cc$8fs$1@nnrp1.dejanews.com>...
>In article <36AC7A55.82FC155D@directprovider.REMOVETHECAPITALS.net>,
> Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>>
>>
>> t_gawthorpe@my-dejanews.com a crit :
>> >
>> > In the early 90's, my cousin had an ST. One of the games we used to
play was
>> > called "Maze". Does anyone know where I can get a PC conversion, or
nearest
>> > equivalent?
>>
>> Sounds like Midi-Maze. You could connect 16 ST's together through a Midi
>> ring and play simultaneously, a bit like nowadays' Quake matches.
>
>As far as I know, it was played on one ST. Possibly this was just a demo
>version of MidiMaze, since it was given away on a cover floppy.
>
>>
>> Not sure if there's a windows version, but there are several Linux
>> versions:
>> http://home.tu-clausthal.de/student/iMaze/
>> http://www.cs.tu-bs.de/~harbaum/the_maze.html
>>
>> Try here too:
>> http://www.pconline.com/~parody/products.html
>>
>DOS versions also available. That's just as good. Cheers Nick!
>
>> Nick
>> --
>> ||| Nicholas Bales, Toulouse, France
>> ===|||==
>> / | \ The Atari ST Quick FAQ bales@
>> -' ' `- http://quickfaq.atari.org directprovider.net
>>
>
>----------== Posted via Deja News, The Discussion Network ==----------

>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1889. WTB: Phasar

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36b27c4d.0@nemo.idirect.com>
Source record: 85347

Hey!
I am looking for Phasar, the only reccommended Home accounting package
from folks on c.s.a.s. I find it hard to believe that a package this old
has not been superseded by anything package, but heh, I'm game.
Has anyone got a copy of Phasar to sell, or know where I can get one?
thanks.merci
ken

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<< ken.macdonald@taf.ftn.org ---- 45 Grenoble Dr. >>>
<<< Suite 1402, Toronto, Ontario, Canada, M3C 1C4 >>>

1890. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990129121532.24848G-100000@hal.fishpool.com>
Source record: 85348

Hi Dorian!

> M-E> The 0.54 package found on ftp.funet.fi (among other sites) is the
> M-E> last one that works correctly for me.

Actually, this is no longer the case. The new Linux port now works well!
;-)

However, if you run NFSD and MOUNTD from /etc/rc.net you will have to
remove the "-f /etc/xtab" that forces that file upon the daemons, because
the new ports always look for their config in /etc/exports and the format
is completely different from /etc/xtab!

However, you will still need the client (nfs.xfs from 0.54) to access
the daemons. Also, make sure you use mount_nfs, because we don't yet
have a complete 'mount' command that covers both local and networked
filesystems, and mount everything inside /nfs. For example:

mount_nfs hostname:/path/to/dir /nfs/dir

Obviously, you'll need to ensure that the dir you want to export
is properly configured in /etc/exports but this is nothing a MAN
can't handle! ;-))) (pun intended!)

> system... I think it's a portmapper problem as it's killed at boot up
> time as soon as nfsd or mountd are launched. Weird. Is there a more
> recent version of portmap since the one released in the kgmd?
> Is there any doc or man for portmap?

MAN rpc if I remember.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1891. question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <78qv1p$85r$1@nnrp1.dejanews.com>
Source record: 85424

what do I need to add a CDRom to my 1040 STe?
can this run from the DMA port?
will any CD Rom drive work?
how do you format to your computer, are drivers required?
thanks,

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1892. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <78r99sgne1@nnrp1.dejanews.com>
Source record: 85425

In article <36acd845.0@news.qnet.com>,
Starlord@<*>qnet.com (Slc.Dennis Bishop) wrote:
> On 24 Jan 1999 23:52:03 , Neil Roughley wrote:
> >
> >Isn't there a limit on how many files one can have in a particular
> >directory?
> >

A root directory normally has a fixed amount of space to store file names.
For most versions of TOS it is 256 files. Subdirectories, however, are
created at the user's request and can "string" themselves together
transparently. Consequently, they have no limit.

Even the biggest drive will fill if its root directory reaches 256 files.
Create but a single folder and you can put files into the folder to your
heart's content.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1893. Image Copy 4 for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: sylvain perchaud <eslime@club-internet.fr>
Message-ID: <36B0F961.C61B91E7@club-internet.fr>
Source record: 85426

I sell this great graphic utility for only 29 Euros or 190 FF
postal charges include for Europe

1894. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <36b0f93e2955c60@smok.krakus.top.pl>
Source record: 85427

On Thu 28-01-99 08:15 (GMT) Louis wrote:

>Bloody shame, got this 2 Gig drive and I desperately need diskspace and it
>won't run here.

Some time ago I have had the same problem with IBM 1.08 GB drive (can't
recall a type).
Trying to format/partitioning drive I got a message that this drive is
hard sectored 512 bytes/sector. I suppose it was the reason of a failure.
I gave up and bought Quantum Lightning 730 MB for my MEGA STE.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

1895. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <36b0f93e2955c61@smok.krakus.top.pl>
Source record: 85428

On Thu 28-01-99 10:21 (GMT) Martin Tarenskeen wrote:

>I have upgraded to v0.94 too now. I see I can now ignore/respect/force
>MIME messages. Great!...I think.

Using Okami I sent to myself a mail with MIME encoded 8-bit characters in
a header. Unfortunatelly, NEWSIE 0.94 couldn't decode this characters
- they remained in a Quoted Printable format.

--
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

1896. Re: Confused by umlautes again

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <36b0f93e2955c62@smok.krakus.top.pl>
Source record: 85429

On Thu 28-01-99 07:36 (GMT) Joakim Hďż˝gberg wrote:

>I wrote a document in Word (PC) and used the truetype font Arial.
>Later I loaded it inside a text-editor on my Atari. When I use the
>ISO-8859 font this looks exactly like it should, but when I select
>the Arial font, the umlauts freak out again.

You have to remap vector fonts. The best and the only (AFAIK) program for
this purpose is CHARMAP5.APP.
You can find it at:
ftp://ftp.cs.tu-berlin.de
- look for a chrmap09.lzh file.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

1897. HD Driver v6.30 for sale

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: sylvain perchaud <eslime@club-internet.fr>
Message-ID: <36B0FB3F.87FA21A1@club-internet.fr>
Source record: 85430

I sell the best Disk driver for only 23 Euros or 150 FF
shipping include for Europe

1898. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <78rn9krth1@nnrp1.dejanews.com>
Source record: 85431

Hi,

> I'm trying to do clean reinstall of my MiNT setup, starting with
> KGMD/KEMD. However it doesn't go very far.
>
> I've got all the basic and net files, the flpyinst.zoo and the
> kemd_r2.zip, and followed the instructions.
>
> When I launch the kgmdinst.tos it fails to create the ramdisk, whatever
> I do. I've tried modifying the mint.cnf but all I get is a permission
> denied message.
>

I had the same problem when trying to install KGMD on my Hades. In the end I installed it on my Falcon and copied it accross. I have heard (I think on the MiNT mailing list) that there is a new version of the ramdisk. Perhaps you should try using the new version to see it it is any better.

Regards,

Ben Hills.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1899. 2 way TV cable was Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B1087C.210B5B67@cable.A2000.nl>
Source record: 85432

> >Stichting ST wrote:
> >
> >> Do you indeed have a connection via TV-cable In Amsterdam?

> > Well, I must confess, I cheat.

> Never mind, I also. Have a 486 for server in a Bionet with 2 TT's,
> >
> >My laptop is equipped with a Ethernet PCMCIA card (seen as LAN).
> >From there a teeny tiny cable leads to a small black box.
> >You wont believe this.
>
> I do, I do!!!
>
> > But it could just as well be pure magic.
>
> Magic? I plug and pray every day to Goddess ELECTRA.
> And I have a Window on HELL!
> >
> >It costs f 89,= per month (EUR 40.38), but than you have
> >unlimited access.
>
> No telephone costs!!!!!! !!!!!!!
>
> >MABN says that connecting a MILAN via a ethernet card to a cable
> >should work now, but I like this kind of redundancy anyhow.
>
> If the cable is a coax and the lan is of the 10 Mb/sec type, no
> problemo? With Mint and Mintnet and Stick and Sting and GlueStik?
>
> Any idee of your software setup?

None.With reduncancy I meant: 2 computers: 1 with, and 1 without internet.
So you must ask MABN for details.
In fact A2000 doesnt like you to have 2 computers on 1 connection.

Henk.

1900. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B10B0D.AFD10427@cable.A2000.nl>
Source record: 85433

Henk asked about a previous conversation.

Stichting ST wrote:

> Concerning the question of the floating point:
>
> after some remarks about floating point emulation I told a story
> about the awfull fact that Atari never put a floatingpoint emulator
> in TOS. And the trouble we have making software because of it.
> Then I mentioned your emulator and told them to look at the download
> of http://www.xs4all.nl/~atarist
>

Chance does not exist. ;-) Magic is real.

Henk.

1901. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: claytone@aa.net
Message-ID: <78reut$1m$1@slave2.aa.net>
Source record: 85434

On 28 Jan 1999 21:54:05 , esc wrote:
>Can anyone help me with obtaining the following Emagic Logic program
>Files?:
>
>Logic 2.01 or Logic 2.5 for Atari Falcon
>
>and Logic Audio Falcon 2.0 or Logic Audio Beta 6.01.
>
>I only need the *.PRG file,not the enviroments,fonts,e.t.c.
>
>(They are not on the Logic User's ftp site anymore.)
>
>If so, please e-mail to me at :escaisey@ibl.bm
>
>Thanks!
>.

Hi Sean,

Here we go again. I gave you the address where you can get LOGIC 2.01 and LOGIC AUDIO 2.01 .PRG files, but you can't seem to find them. They are there, I've looked several times. Then, I emailed LOGIC AUDIO 2.01 to you on 26-Jan, but I have not heard back from you. Did my emails not get thru to you? I sent them to abrilane@ibl.bm. If you need, I can give it another try.

I checked the ftp site a few days ago - it's still there. As far as I know, it's always been there with the same files for at least 2 years. That's where I got Logic Audio 2.01. It doesn't make sense that I can get through to the Atari files, but you can't find any Atari files. Have you typed everything EXACTLY like I have it? With the CAPS and different catagories? This site has no connection with the Emagic company, as far as I know.

dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

Make sure the first part is "dir", NOT "ftp". In fact, "ftp" and "music" should never be part of that address. You can try just going to the root directory to start with, then work your way up through the catagories.

The other site is useless. Don't go there:

ftp.mcc.ac.uk/pub/music/emagic/LOGIC.... is NOT the place to go. Also, as you've already found out, the Emagic web site is of no use.

Just trying to help,

Clayton Murray
claytone@aa.net
Seattle, WA USA

1902. Re: TOS Question

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: mgrove@iwvispp.com
Message-ID: <78rhr3map1@remarQ.com>
Source record: 85435

On 29 Jan 1999 03:18:27 , ekaljumagi@my-dejanews.com wrote:
>In article <36acd845.0@news.qnet.com>,
> Starlord@<*>qnet.com (Slc.Dennis Bishop) wrote:
>> On 24 Jan 1999 23:52:03 , Neil Roughley wrote:
>> >
>> >Isn't there a limit on how many files one can have in a particular
>> >directory?
>> >
>
>A root directory normally has a fixed amount of space to store file names.
>For most versions of TOS it is 256 files. Subdirectories, however, are
>created at the user's request and can "string" themselves together
>transparently. Consequently, they have no limit.
>
>Even the biggest drive will fill if its root directory reaches 256 files.
>Create but a single folder and you can put files into the folder to your
>heart's content.
>
>Galen (Head YACcer, Yolo Atari Club)

This already might have been mentioned, but HD Driver has the option
to increase the number of files in a root directory before
partitioning a disk. I haven't used the feature, and prefer folders,
but it is there.

Mike

1903. Micq latest (0.3.4) for MiNT is available.

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9901290134590.6637-100000@users.southeast.net>
Source record: 85436

```
On my page.
(needs MiNTnet of course).
Tell me if this newsgroup is not appropriate for such a message.
I will then only write it to the MiNTlist.

------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
------------------------------------------
```

1904. Re: Looking for a PC version of an ST game - I don't think it is MidiMaze.

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: t_gawthorpe@my-dejanews.com
Message-ID: <78s6cc$8fs$1@nnrp1.dejanews.com>
Source record: 85437

In article <36AC7A55.82FC155D@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>
> t_gawthorpe@my-dejanews.com a crit :
> >
> > In the early 90's, my cousin had an ST. One of the games we used to play was
> > called "Maze". Does anyone know where I can get a PC conversion, or nearest
> > equivalent?
>
> Sounds like Midi-Maze. You could connect 16 ST's together through a Midi
> ring and play simultaneously, a bit like nowadays' Quake matches.

As far as I know, it was played on one ST. Possibly this was just a demo
version of MidiMaze, since it was given away on a cover floppy.

>
> Not sure if there's a windows version, but there are several Linux
> versions:
> http://home.tu-clausthal.de/student/iMaze/
> http://www.cs.tu-bs.de/~harbaum/the_maze.html
>
> Try here too:
> http://www.pconline.com/~parody/products.html
>
DOS versions also available. That's just as good. Cheers Nick!

> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

1905. Re: String Server

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36B16E2D.134E3C0B@bulli.com>
Source record: 85438

Gordy & Mandy wrote:

> -----BEGIN PGP SIGNED MESSAGE-----
>
> Hi All,
>
> Does anyone know where I can get hold of String Server from?
>
> Thanks in Advance,
>
> Gordy.
>
> E:mail:tesla1@telsa1.freeserve.co.uk IRC Nick:tesla1
> E:mail:tesla1@bigfoot.com channel: #atari
> http://www.telsa1.freeserve.co.uk/
> http://www.bigfoot.com/~tesla1/

Hello,
Well the String Server has its own homepage, hosted by MagiC Online - it
can be found at http://www.bulli.com/basement/ss/
You can download the latest version there.. but soon, there will be a
new, extremely awsome version out :-)
Bengy
MagiC Online: http://bengy.atari.org

1906. Re: String Server CORRECTION

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <36B16EB9.4B2232DB@bulli.com>
Source record: 85439

Oops, I made a typo:
The SS Support page is at:
http://www.bulli.com/basement/ss/ss.htm

Sorry :)
Bengy
MagiC Online: http://bengy.atari.org

1907. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <78rr7r$ril@news.Hawaii.Edu>
Source record: 85440

Clayton Murray (claytone@aa.net) wrote:
: everything EXACTLY like I have it? With the CAPS and different catagories?
: This site has no connection with the Emagic company, as far as I know.

: dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

Greetings,

Just out of curiousity, I tried going to this page and it does not
seem to work. :/

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1908. HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <5a1_9901290249@tor250.org>
Source record: 85441

```
JO>I have some PCB-layouts in HPGL-format that I need to convert to bitmaps
JO>Does anybody know of a GEM-program that can import these files? Or even
JO>better, can somebody do it for me? :-)
Pagestream can load HPGL graphics, and then output them using the IMG
print driver.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.
```

1909. Re: Returning ST user loo

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <5a2_9901290249@tor250.org>
Source record: 85442

JO>Geneva doesn't have a built-in desktop either, but it has tools that mak
JO>it
JO>very usable even without one (in fact I used Geneva 004 demo without a
JO>desktop on my Falcon for almost six months...). And IIRC the latest vers
JO>of Teradesk works OK under Geneva. NVDI (minimal installation), Geneva a
JO>Teradesk should leave atleast 1.5Mb free on a 2.5Mb machine, more than
JO>enough
JO>to do useful things IMO.
Which version of Teradesk is this exactly? The version I tried using (1.40
had all kinds of conflicts with Geneva 006. It would be nice if they could
co-exist since I like Teradesk for it's speed and tiny memory foot-print.
Anyone reading this know if Teradesk is still being worked on, or if the
sources have been released to some sort of open source situation?
ttyl...

SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.

1910. First Word to MS Word 97

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <5a3_9901290249@tor250.org>
Source record: 85443

```
Convert the 1st Word docs into RTF, and then import into MS Word.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.
```

1911. WTB: Pascal

Newsgroup: comp.sys.atari.st
Date: 1999-01-29 00:00:00 UTC
From: Jeff.Thomas@taf.ftn.org
Message-ID: <5a4_9901290249@tor250.org>
Source record: 85444

```
BA>Hello everyone,
BA>I have to do some beginners programming training in Pascal. Anybody
BA>has a working copy and want's to sell it to me? I'm in the
BA>Netherlands and in a bit of a hurry. Thanks, Joost.
I think ICD is still selling copies of OSS Pascal for about $20. Check out
their web site and see if they still have some.
Later...
---
SLMR 2.1a All wiyht. Rho sritched mg kegtops awound?
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.
```

1912. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <790128oid2@nnrp03.primenet.com>
Source record: 85195

```
On 29 Jan 1999 19:05:48 , JI Logan wrote:
>On 29 Jan 1999 09:19:20 , Paul Williamson wrote:
>
>| . . . . .
>|>This new version of Newsie seems to have got rid of one of my
>|>bugbears - a display of a box giving an AES call number (usually 104
>|>or 105?) after, for instance, a mailbox was closed.
>| . . . .
>|Was that on your Hades, and if so were you using WINX ?
>
>Right on both counts. I had looked at the WINX.INF file (in German)
>and had put it through GEMTrade and still was uncertain so I didn't
>change anything. After your reply I tried changing one of the
><switches> and the thing crashed on bootup.
>
WINX users can update winx.inf file:
NEWSIE = -8" # turn off alert displays

This is what I got from reading the WINX docs.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

1913. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b37eb25442a41@ping.be>
Source record: 85196

on Sat 30-01-99 14:42 DarkChyld [Ronald J. Hall] wrote:

>On 30 Jan 1999 10:12:08 , Louis wrote:
>
>->and it's not just CAB/CAB.OVL having problems with it:
>->Try loading "long filename.jpg" into Graftool: it won't take it.
>->Rename to longfilename.jpg or long-filename.jpg or long_filename.jpg and
>->it will. And Graftool's not the only one...
>
> Hi Louis! Its been "understood" for a long time that no one should use
> spaces in filenames... Thats not a Microslop site is it? <big grin>

That's maybe so but the latest Mint kernel and MagiC supports this without
any hassle. Thing 1.27 and Jinnee desktop supports this also.

Unfortunately most prog's doesn't support this, e.g. Graftool, Gemview,
1st Guide.
OTOH prg's like Freedom 2.5, Calamus SL98, Qed 4.52, Everest 3.6, Smurf
1.5 and Image Copy 4.2b2 Plus can handle file names with spaces.

BFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1914. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b37eb25442a42@ping.be>
Source record: 85197

on Sat 30-01-99 05:22 dennis.vermeire@ping.be wrote:

>Martin submitted;
>
>
>CAB 2.7 is nearly a year old, a year ago Dan Ackerman and Olivier Booklage efforts
>weren't much to shout about either.

You forgot ofcourse the cab-for-mint.ovl. With this ovl one can use
cookies even with Cab 1.5 and this already during more then a year. For
the moment I never have encountered any site, with the exception ofcourse
of Java script-only sites (like Studio Brussel) that I couldn't visite.
>
>To put you on Your high horse-): I'm still waiting for a couple of examples why MINT,
>NAES, LINUX etc are so wooooooonderfullll compared to MagiC. What is it that You can
>do/run that I can't ? What applications are impossible for MagiC but are easy to do
>with MINT/NAES ??? pleasepleaseplease let all of us (ignorant MagiC users) know...

To name a few micq and java. Java ofcourse only on quick machines. There
are sure other prog's.
I'm not a Linux adept but isn't it possible to use Netscape with Linux.
Try this with Magic:-))

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1915. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b3860859fe2f0@ping.be>
Source record: 85198

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****
atari/incoming/utilities/hardware (Vere nice sys info prg, French only)
/ledclock.zip
/fdisk.lzh (shows diskspace)

atari/incoming/mint/misc/mintsett35.zip
/net/micq-0.3.4-MiNT030.tgz

atari/incoming/internet/mymail-0.77.zip
/ws3b3.zip (Wensuite 3 beta 3, French only)
/newsie/news94s.zip (English version)
/newsdm94.zip (German docs/rsc)
/newsfr94.zip (French docs/rsc)
/newsit94.zip (Italian docs/rsc)
/newssp94.zip (Spanish docs/rsc)
/newssv94.zip (Swedish docs/rsc)

atari/incoming/graphics/jpegem12.zip

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

1916. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b37eb25442a44@ping.be>
Source record: 85199

on Sat 30-01-99 11:08 Louis wrote:

>on Sat 30-01-99 10:25 Martin "Nightowl" Byttebier wrote:
>

>>And that's exactly the point. For me it looks like Louis is going too
>>fast. In his previous mailings he said N.AES this, N.AES that but how on
>>earth can one judge about such a complex prog as N.AES only after a few
>>hours playing with it?
>
>I believe you (and some others) mistake my "reports" for verdicts. They're
>NOT, they just state what I'm experiencing. Or interprete them slightly
>different, then they're questions: "I see a 9x14 nonprop bitmap font in
>the AES doesn't work OK, is that normal or not?" Can I ask questions in
>this NG? Or tell others what I'm experiencing?

You surely can ask question or tell others what you're experiencing. Maybe
it's because my English is far from perfect and beeing so misinterpret
your sayings but for me it looked like you wanted to put N.AES into
discredit. If not, my apology.

> Weeks later I discover
>that one/more of the Mint-guru's themselves encounter the same probs.

Yep, I'm one of then but I'm not a guru. I'm just an user. I always
thought it had something to do with my new modem as I hadn't this prob
with my previous modem but it appears that with the arrival of the new
MiNT kernel the way to kill pppd has changed and hence cauisng probs.

BFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1917. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b30d30128bc571@lvdi.net>
Source record: 85200

On Sat 30-01-99 06:56, Ken Springer scribbled:

>Aha! There's the answer. My long filenames did have spaces. I take it
>Dan Ackerman's latest OVL solves this.

I don't know. Olivier Booklage's CAB.OVL solves it. At least for
CAB. You still can't do background downloads with spaces in the path
or filename, though.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

1918. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b30d30128bc572@lvdi.net>
Source record: 85201

On Sat 30-01-99 10:12, Louis scribbled:

>and it's not just CAB/CAB.OVL having problems with it:
>Try loading "long filename.jpg" into Graftool: it won't take it.
>Rename to longfilename.jpg or long-filename.jpg or long_filename.jpg and
>it will. And Graftool's not the only one...

That's why David Bolt made the excellent utility for converting
spaces in filenames to underscores, e.g. "long filename" to
"long_filename".

(Available at my web site below.)
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

1919. Re: Newbie needs help - imagine that

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79029n$j7s$1@news3.isdnet.net>
Source record: 85202

Jason Whorton a crit dans le message <78vnot$1iv$1@remarQ.com>...
>Hello. I read through the Quick-FAQ, but I still have a bunch of
questions.
>I'll explain my situation, then go from there. I have 8 Atari 1040ST
>computers and 4 Atari SC1224 monitors.

Wow! That would make a nice setup for midi-maze !!!

Do they have any floppy drives ?

I was trying to check them out last
>night, but I do not know what to do. I do not have any software at all for
>them. When they came on, all I could get them to do was beep when I
pressed
>a keyboard key. There was a mouse cursor on the screen, but I don't have
>any ST mice.

Of course, without a mouse you won't go very far. You need a mouse of some sort, so the first thing to do is either buy an ST mouse, get a PC mouse with the serial driver as provided in the Quick FAQ, or get one of the serial mouse adapters. In the meantime, use the Alt+Arrow combination.

Most software can be found on FTP sites such as ftp.lip6.fr, ftp.uni-paderborn.de, ftp.funet.fi, etc... Commercial stuff, you will have to buy. Just copy the files over with double-density 720K DOS formatted disks.

> If anyone knows of any web sites or can just offer any advice, I would
>really appreciate it. I have had 3 of the computers for over a year, but
>never could find a monitor for cheap until yesterday morning, so I have
>never used an ST until now.
>
Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1920. Re: wanted: screws for Atari ST/Falcon case/floppy

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <7902e9$5ed$1@news8.svr.pol.co.uk>
Source record: 85203

just about any hardware / diy store there is nothing special about the screws in ataris.maybe some dealers would sell you "sets" but they are the same things

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
http://www.users.zetnet.co.uk/kevin/
Satcom2 wrote in message <36B38616.18BE@primenet.com>...
>You know how it is, you tinker endlessly, then suddenly you all your
>screws are missing and you just have this loose computer case. Does
>anyone know where I can get extra sets of screws to put all my Atari's
>back together right? Thanks for any info. -Satcom2
>--
>I'm astounded by people who want to "know" the universe
>when it's hard enough to find your way around Chinatown.
> Woody Allen

1921. cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <7902h2$5gc$1@news8.svr.pol.co.uk>
Source record: 85204

has cyberstrider packed up none of my links work anymore?

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
http://www.users.zetnet.co.uk/kevin/

1922. Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <t7Ms2.5232$r%4.10560@news21.bellglobal.com>
Source record: 85205

I purchased a 270meg removable drive with my Falcon. I have no manual for the syquest. At first they couldn't read the atari files on them, so I formatted both cartridges. After using one cartridge about 5 times over six months, I noticed that one partition was acting up. Sure enough it has 180 bad sectors and can no longer be formatted with hd driver 6. It still works but I wouldn't trust it so I am going to set it aside.

Now, I figure that I have caused this damage and therefore don't want to corrupt the remaining cartridge that I have.

1) Do you leave a cartridge in the syquest when it is off? (I have been)
2) Do you eject the cartridge first, then shut down?
3) Do you start up the syquest empty, insert a cartridge then turn on your computer?
4) Should there always be a cartridge in the drive unit?

Does anyone know if bad sectors can be fixed?
Has anyone ever returned a cartridge? Mine has a 5 year guarrantee, only I have no idea how old these cartridges are:-).

I want to get my falcon on the internet soon, and was hoping to run the software off the syquests vs the internal IDE.

Thanks Brian.

1923. Magic4 , NVDI4, TOS 1.0 and SH204

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <x7Ms2.5233$r%4.10560@news21.bellglobal.com>
Source record: 85206

Greetings.

I am about to offer some of my findings to all readers who can then hopefully tell my why this occurs.

1) Magic would install but not run on SH204 formatted with SH204format.
2) Magic would install and run on SH204 formatted with adhi version 3.0 (1989)

3) SH204 will only AUTOBOOT from floppy of SH204software and never adhi3.0.
4) Drive C has adhi3.0 bootstrap installed.
If there is a problem on the drive and I have to boot off floppy to modify auto programs or if bootsector is destroyed only the 204 software recognised the drive. Even hd driver will not reconise the SH204 until after I have booted from the SH204 software. I can then format with anysoftware. Otherwise the hard drive does not exist.

5)NVDI wouldnot install on the ST with TOS 1.0 running.
6)NVDI would install on my ST with Magic Successfully installed.

7)NVDI crashes when running on TOS 1.0 (nothing else on loaded or on drive)
8)NVDI works under Magic.

Finally, I just want to say that the speed and flexibility of NVDI and Magic are very cool. It appears faster on my ST than my Falcon with Geneva and Warp 9 and Speedo GDOS (I prefer this setup for the falcon).

Unfortuneately, Magic has proven to be far from stable crashing at random in an unpredictable manner.
CAB 1.5 crashes frequently and becomes lost when in Magic. Yet works fine in my TOS 1.0 mode.
NEWsie works verywell in Magic, and this version .94 works well in TOS 1.0.

What I would like is to be able to use NVDI in TOS 1.0?
Any IDEAS to any of the above would be welcome.

1924. WTB:ST/TT/Falcon Hardrives/Anything you GOT

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <z7Ms2.5234$r%4.10560@news21.bellglobal.com>
Source record: 85207

I am in the midst of a few projects and am interested in purchasing any Atari hardware you may have. CD roms, Scanners, Colour scanners, Adsci adapters etc.

Please respond if you are
1)Living in southern, Ontario, Canada

2)If you live somewhere else too;-).

1925. Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <B7Ms2.5235$r%4.10560@news21.bellglobal.com>
Source record: 85208

Can someone tell me a little about this program. It came with my falcon, doesn't appear to be installed and unfortunetly the box only has one disk, and the manual says there is too. I just looked at SFT webpage and saw that this prg sells for roughly $139US. The original disk is still in original condition uninstalled. It looks pretty cool, glancing through the manual. I would be interested in obtaining the second disk.

1926. Speedo GDOS

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <E7Ms2.5236$r%4.10560@news21.bellglobal.com>
Source record: 85209

The Falcon came with Speedo Gdos. The previous owner also updated Speedo with Compos version 5. I want to install speedo GDOS on my ST but all the disks are in 1.44. The program installs automatically and I would like to know if anyone knows how to break the files up to get them onto 720k disks so that it can be installed without errors. However if someone knows how to manually install everything, I would be happy to do this too. I tried a few ways with bad luck:-(.

1927. Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <G7Ms2.5237$r%4.10560@news21.bellglobal.com>
Source record: 85210

I am trying to shutdown Magic and it continues to advise me that I have a prg running that must be quit. Now I must admit I was playing Chessmaster while waiting to connect onto the internet. However the prg is not running and was quit, yet magic asks for me to quit this program. I have since shut the computer off for a period of time and still cannot use the shutdown feature. Not only that, but Chessmaster will not load because magic thinks it is loaded.

Well, what have I done:-).

1928. Re: Newbie needs help - imagine that

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36b38eba326e431@tripnet.se>
Source record: 85211

On Sat 30-01-99 13:37 (-0600) Jason Whorton wrote:

>Hello. I read through the Quick-FAQ, but I still have a bunch of questions.
>I'll explain my situation, then go from there. I have 8 Atari 1040ST
>computers and 4 Atari SC1224 monitors. I was trying to check them out last
>night, but I do not know what to do. I do not have any software at all for
>them. When they came on, all I could get them to do was beep when I pressed
>a keyboard key. There was a mouse cursor on the screen, but I don't have
>any ST mice.

For a start you can operate the mouse from the keyboard! Keep
[Alternate] down and move the mouse arrow with the arrow buttons. By
holding down [Shift] as well it's possible to move pixel by pixel.
[Alternate]+[Insert] simulates left mouse button and
[Alternate]+[ClrHome] the right. Note that [Alternate]+[Help] will try
to print the screen! If no printer is connected everything will freeze
for about 30 sec before it times out.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1929. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <7905g8$7kn$1@news8.svr.pol.co.uk>
Source record: 85212

i have both the 135 and 230 syquests attached to falcons i leave the cartridges in all the time
excpt when changing,bad sectors can be marked as to be ignored but i would not trust a semi
faulty cart with any important data
i have had one 135 go faulty and it was exchanged without question
by the dealer i bought it from,by the way syquest are no longer in business but cartridges will
be available for a good while yet

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/

1930. WTD: english docs for CBHD

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: aa728@freenet.carleton.ca
Message-ID: <36B36276.3E018BA4@freenet.carleton.ca>
Source record: 85213

Does anyone have or can point me to english docs for CBHD.

Thanks

--

Blair Dean | LS650-F | ||| TT030
Ottawa, Canada | | / | \ Jaguar/Lynx
My opinion has been held over from a previous life. :)

1931. NVDI 5/AES Call 200

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: jimcoile@nwlink.com
Message-ID: <36b3b58a@news.nwlink.com>
Source record: 85214

Hi all,

This may already have been covered, but I just installed the update to NVDI 5 from ver 4.12. I'm currently only able to print via the "background" method as when I try to access the NVDIPRN CPX, I get a dialog stating "AES call 200 not implemented". Is this a familiar problem to anyone? I'm using Magic 5.11 and will be upgrading to ver 6 as soon as it arrives so I'm not able to currently able to reinstall Magic. (sent the discs in for the upgrade) Any help would be greatly appreciated.

Thank you,

1932. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b34f264e84bf0@holleman.demon.nl>
Source record: 85215

on Sat 30-01-99 14:42 DarkChyld [Ronald J. Hall] wrote:

>On 30 Jan 1999 10:12:08 , Louis wrote:
>
>->and it's not just CAB/CAB.OVL having problems with it:
>->Try loading "long filename.jpg" into Graftool: it won't take it.
>->Rename to longfilename.jpg or long-filename.jpg or long_filename.jpg and
>->it will. And Graftool's not the only one...
>
> Hi Louis! Its been "understood" for a long time that no one should use
> spaces in filenames... Thats not a Microslop site is it? <big grin>
>
Ronald,

appearently some people never "understand"... I've seen lotsa files with
spaces on the Net, especially piccies. For one thing, TOS never allowed
you to use spaces, I haven't checked this with other systems. But long ago
I created a filename with a ? in it (really don't recall how, but
nevermind) and the next thing was a bunch of hell after I tried to load it
again.
In the end Diamond Edge changed the filename into something legal :-)
Now I know that ? and * characters are strictly forbidden/unwanted, but
since then I rename every file with !, # and ~ characters as well.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1933. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: ginestet <ginestet@nosp*m.club-internet.fr>
Message-ID: <78tikqbqg2@front1.grolier.fr>
Source record: 85349

```
>Does CAF run on a Cray ????
>
Just have a look at the Cray QuickFAQ ;-)
```

1934. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: ginestet <ginestet@nosp*m.club-internet.fr>
Message-ID: <78tikqbqg1@front1.grolier.fr>
Source record: 85350

mstulir@geocities.com a crit dans le message
<78sor1$p2j$1@nnrp1.dejanews.com>...
>OK, so if RealAudio format isn't a good option for on-demand voice
webcasting

this demands simultaneous downloading and real-time decompression, wich
IMHO,
is not possible a stock ST. It might even not be possible on an accelerated
Falcon.

>to a stock ST, what other choices/formats would be available? Is there a
>decent MP3 player available?

There is one for MiNT, but it works on powerful machines such as Milan or
Hades,
and I don't think it supports webcasting.

J r me

1935. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <78tkiu$dq7$1@SOLAIR2.EUnet.yu>
Source record: 85351

Nicholas Bales wrote in message <78stbj$1dk$2@news3.isdnet.net>...
>
>Does CAF run on a Cray ????

Aaarrrgggghhh, You should look at Cray Quick FAQ :-) .

Pera

1936. HPGL?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917666048@acpu.com>
Source record: 85352

Jeff.Thomas@taf.ftn.org (Jeff Thomas) wrote:

J > Pagestream can load HPGL graphics

It /*_can_*/??? What driver does it use? I just looked, and there is
no driver in my version (2.2) labeled hpgl.imp, although it could
use one of the others - like ibmeps, eps, or???

If you have a hpgl.imp driver, please tell me where you got it.

"The Poor Deluded Soul" - tderrick@acpu.com

... If you don't care where you are, then you can't get lost.
___ Mountain Reader II - #00000077

1937. IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917666049@acpu.com>
Source record: 85353

<36B183F7.6719@ooc.de> <36b18d5e108bcc60@holleman.demon.nl>

louis@holleman.demon.nl (Louis) wrote:

L > I got a message like "unable to write data to disk".

I'll bet it is trying to write to the maintenance track, which may
give you messages like 'does not support scsi command blahdeeblah'.
You _should_ be able to write the bad sectors to the FATs - there
should be an option for this (well, I know that the ICD/Diamond Edge
combination that I use will, somewhere in the prgs.)

Obviously, I am not expert at these things. But I have made some
recalcitrant drives work, using these prgs and techniques.

"The Poor Deluded Soul" - tderrick@acpu.com

... Welcome to Life. Participate at your own risk.
___ Mountain Reader II - #00000077

1938. question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917666051@acpu.com>
Source record: 85354

shimh@clpgh.org asks:

S > what do I need to add a CDRom to my 1040 STe?
S > can this run from the DMA port?

Yup. Host adaptor (ICD Link or other), and software.

S > will any CD Rom drive work? how do you format to your
S > computer, are drivers required?

If you are in North America, I would recommend getting Extendos from
any dealer. There is a list of supported drives. SCSI only, atm.

Is this in the quick FAQ?

HTH. "The Poor Deluded Soul" - tderrick@acpu.com

... "I've fallen...and I can't reach my beer!"
___ Mountain Reader II - #00000077

1939. 6 Hour Battery Pack For The Atari Lynx 2

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: cgbohm@ihug.co.nz
Message-ID: <36b49cad.3603580@news.ihug.co.nz>
Source record: 85355

Does Anyone out there no where I can purchase the 6 hour battery pack
for the Atari Lynx 2.

1940. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <78u7gn$6d4$1@news3.Belgium.EU.net>
Source record: 85356

Martin submitted;

>>When IConnect is "tuned", it leaves STING far behind, running CAB under IConnect
>>gives me speeds up to 1000cps more.

I formulated the sentence wrong, sorry, what I meant is that in general the access to my ISP (ping) is about 1000cps faster with IConnect opposed to STING. With a 56K modem I get 6000cps with IConnect, while connected with STING i'm struggling at around 4800cps.

Accessing the Belgian ftp side with FiFi gives me speeds up to 5000cps, with Aftp running under STING I never managed to get more then 3800cps.

I've been "fiddling" with STING to get it tuned, but the values witch I enter in IConnect don't make sense for STING or vice versa. Whatever I try, STING is always slower and a difference of speed witch approaches the 20% mark, is not acceptable to me.....

>I've it running under N.AES/MiNT, but with this setup you
>can only use Cab, no Fiffi.

Well what can I say, as You know I'm a MagiC adept, works fine for me -)). All the ASH applications work together well and with every new release things get better. If it wasn't for the crippled CAB.OVL I would not use STING at all. I'm sure ASH will correct the situation when a new version of CAB will see the light of day. CAB 2.7 is nearly a year old, a year ago Dan Ackerman and Olivier Booklage efforts weren't much to shout about either.

To put you on Your high horse-): I'm still waiting for a couple of examples why MINT, NAES, LINUX etc are so wooooooonderfullll compared to MagiC. What is it that You can do/run that I can't ? What applications are impossible for MagiC but are easy to do with MINT/NAES ??? pleasepleaseplease let all of us (ignorant MagiC users) know...

Cheers from Belgium

Dennis

dennis@vermeire@ping.be
atasoft@atari-computer.com

1941. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: wordworks@ctos.com
Message-ID: <36b2ad37.0@news.weldlink.com>
Source record: 85357

On 29 Jan 1999 09:42:14 , Terry May wrote:
>On Fri 29-01-99 16:17, Ken Springer scribbled:
>
>I can assure you, CAB handles long names for both folders and files.
>One thing it _doesn't_ handle (depending on the CAB.OVL, actually) is
>spaces in folder or file names.
>

Aha! There's the answer. My long filenames did have spaces. I take it Dan Ackerman's latest OVL solves this. I _think_ I'm currently 2 updates behind. I need to get the latest OVL and Newsie .94 downloaded, but I'm pressed for time at the moment.

>>By truncated file names, I'm referring to MS's way of handling long
>>file name in older machines, where dummynumber1.xxx and
>>dummynumber2.xxx become dummyn~1.xxx and dummyn~2.xxx when displayed
>>under plaing old DOS or Windows 3.x and older versions.
>
>I still don't understand what this has to do with CAB. Are you
>saying the truncated names are up on the site? If so, I don't see
>why CAB wouldn't treat them as anything other than a normal filename.
>

I guessed CAB just read the normal file system for filenames. Therefore, it would see the shortened versions of long filenames as you seen on older MS machines. I had no idea that the OVL was taking care of this problem.

I'm a user, not a programmer. <G> But I'm still going to keep the old file naming convention for the reasons stated in a previous post.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1942. Re: Copying files with same order -how?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b2d794187b301@ping.be>
Source record: 85358

on Fri 29-01-99 17:25 Derryck Croker wrote:

>On 27 Jan 1999 22:05:06 , Martin "Nightowl" Byttebier wrote:
>>on Tue 26-01-99 21:45 The GateKeeper wrote:

>But I digress - didn't I read that Kobold would switch to GEMDOS mode for
>copying LFN's, which would negate its speed advantage?

Yep it does but it's still faster then the Thing coying option.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1943. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b2d794187b303@ping.be>
Source record: 85359

on Fri 29-01-99 23:15 Stichting ST wrote:

>I myself do not doubt that contrary to promises N.AES does not work
>well with nonprop fonts.

I'm afraid I don't understand something quite well. What are nonprop fonts? The Monaco or rufus font are to my best knowledge non proportional bitmap fonts or am I wrong at this point. I'm using Monaco right know but I've used rufus for some time. I never had any probs with that. I do have probs if I use speedoGDOS or true type fonts but that is something MagiC can't handle either, at least that is my opinion after I've installed MagicMac on my brother's G3.

>>Meanwhile I am trying to work Mint/n.AES for a while to see what it's all
>>about.
>
>And I would say: do not hurry. To get a well-founded opinion about an
>oparating system is a time consuming and sometimes joyless task.

And that's exactly the point. For me it looks like Louis is going too fast. In his previous mailings he said N.AES this, N.AES that but how on earth can one judge about such a complex prog as N.AES only after a few hours playing with it?

>Have you read the article about MiNT98 in the last issue of the ST
>magazine (Dutch)? Then you know that you are certainly not the only
>soul blowing on the winds of change.

Yep I did and I surely hope I'll work a lot better for me. I've the intention to create a network between my Hades 060 and TT030 as soon as I get my TT030 back. A good friend of mine is busy (are you Jo?) to rebuilt the TT030 into a tower. I also hope that that one-to-two VME port converter works too.
>
>For myself: first MiNt gave me the creeping crawlies.

Installing MiNT is really a piece of cake. Mind you, I'm not talking about installing KGMD or whatever distribution kit, I only talk about the basic MiNT installation as one can use with N.AES or Geneva.

>But after installing N.AES I have calmed down. Bit by bit I took more
>tasks to that setup and now I only very seldom go to Single TOS and
>then only because I have to.
>I agree, it took me a while to build it up...

That's the whole point. Haast en spoed is zelden goed:-)) For the English, More haste, less speed

>

>maybe, I can ask for a special 'review' N.AES for you. In the past
>firms were sometimes glad to give them free for getting some
>publicity. But sometimes that was difficult because the magazine
>was to 'independent'.

I always have appreciated the independance of ST. The reviews are always
honest and accurate which can't be said of the reviews of ST Nieuws.
BTW: What's happening with ACN? It's has been a long time since I received
my last ST Nieuws.

Doei,
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1944. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b2d794187b302@ping.be>
Source record: 85360

on Fri 29-01-99 18:56 Nicholas Bales wrote:

>
>Well, I just managed to install it running from a floppy. I've no idea why,
>but when ran from a floppy drive the ramdisk works. Weird.

Yep, this seems to be the solution, only I wonder why I could install KGMD
from HD on my TT030 and not on my Hades 060?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

1945. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2ccf4d0a9c50@holleman.demon.nl>
Source record: 85361

on Fri 29-01-99 23:15 Stichting ST wrote:

>>Meanwhile I am trying to work Mint/n.AES for a while to see what it's all
>>about.
>
>And I would say: do not hurry. To get a well-founded opinion about an
>oparating system is a time consuming and sometimes joyless task.
>
>But then: from your messages I understand that you like wrestling
>with your Atari.

Ronald, you're right. I had similar stuff setting up MagiC once...
I'm gonna fiddle around some time, comparing, trying/testing etc.
Preliminary conclusion is that it has some hiccups... But things have to
be straightened out, so I definitely need time.
>
>Have you read the article about MiNT98 in the last issue of the ST
>magazine (Dutch)? Then you know that you are certainly not the only
>soul blowing on the winds of change.

Read it and my thoughts were: Gawd, I'm not alone!
>
>For myself: first MiNt gave me the creeping crawlies.
>But after installing N.AES I have calmed down. Bit by bit I took more
>tasks to that setup and now I only very seldom go to Single TOS and
>then only because I have to.

I agree, TOS is simply OUT for me. But ATM I prefer MagiC, since it's
rocksolid HERE (and that's where I work). Mint/NAES crashes on occasions
where MagiC kicks the app out with just an error message.

>I agree, it took me a while to build it up...

>maybe, I can ask for a special 'review' N.AES for you. In the past
>firms were sometimes glad to give them free for getting some
>publicity. But sometimes that was difficult because the magazine
>was to 'independent'.

Just don't... when it's good enough I'll buy it myself. It may become a
question for me to either switch or upgrade to MagiC 6 (or maybe buy even
both of them...)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
|______________________________|
```

1946. Re: IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2ccf4d0a9c51@holleman.demon.nl>
Source record: 85362

on Sat 30-01-99 03:14 Tom Derrick wrote:

><36B183F7.6719@ooc.de> <36b18d5e108bcc60@holleman.demon.nl>
>
>louis@holleman.demon.nl (Louis) wrote:
>
>L > I got a message like "unable to write data to disk".
>
>I'll bet it is trying to write to the maintenance track, which may
>give you messages like 'does not support scsi command blahdeeblah'.
>You _should_ be able to write the bad sectors to the FATs - there
>should be an option for this (well, I know that the ICD/Diamond Edge
>combination that I use will, somewhere in the prgs.)
>
>Obviously, I am not expert at these things. But I have made some
>recalcitrant drives work, using these prgs and techniques.
>
Tom, I think the major problem is that it's a differential SCSI drive.
According to the info I have, the pin connections are quite different from
single-end SCSI drives. That would explain a lot.
Can give it a try with DE, but my bet is it's gonna end up with similar
messages... :-(

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1947. Re: IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2ccf4d0a9c52@holleman.demon.nl>
Source record: 85363

on Sat 30-01-99 05:22 dennis.vermeire@ping.be wrote:

>To put you on Your high horse-): I'm still waiting for a couple of examples why MINT,
>NAES, LINUX etc are so wooooooonderfullll compared to MagiC. What is it that You can
>do/run that I can't ? What applications are impossible for MagiC but are easy to do
>with MINT/NAES ??? pleasepleaseplease let all of us (ignorant MagiC users) know...
>
Hi Dennis,

I knew Belgium was divided because of language stuff, but appearently
there's more to it than just that :-)

Actually, my questions are the same, that's why I recently put up
Mint/NAES on my system as well (you probably gathered that I run MagiC as
my prime system for some time). Don't just take it from others, but
experience it yourself. I promised myself to take some time to evaluate it
and that's exactly what I'm gonna do.

But it's funny, you know:

Years ago I started with TOS 1.02. After some time I upgraded to TOS 1.04,
and I recall having asked questions about it.

Later I got TOS 3.06 in a newer machine, again I had to ask some questions.

Then I started with MagiC, and oops, some more questions to ask.

Never got any answer like "well, go back to TOS or "earlier-TOS".

With Mint/NAES it's different, tho': can't really count the occasions I
had reactions like "well, go back to MagiC then". It is a *small* bunch, I
know, but they're sitting on High Horses allright... Sometimes it makes
you feel like a stupid beginner that knows nothing/can't read/is too dumb
to find out himself/etc etc etc.

Sometimes I wonder what this NG really IS for...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1948. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2ccf4d0a9c53@holleman.demon.nl>
Source record: 85364

on Sat 30-01-99 06:56 Ken Springer wrote:

>On 29 Jan 1999 09:42:14 , Terry May wrote:
>>On Fri 29-01-99 16:17, Ken Springer scribbled:
>>
>>I can assure you, CAB handles long names for both folders and files.
>>One thing it _doesn't_ handle (depending on the CAB.OVL, actually) is
>>spaces in folder or file names.
>>
>
>Aha! There's the answer. My long filenames did have spaces. I take it
>Dan Ackerman's latest OVL solves this. I _think_ I'm currently 2
>updates behind. I need to get the latest OVL and Newsie .94
>downloaded, but I'm pressed for time at the moment.
>
Hi Ken,

and it's not just CAB/CAB.OVL having problems with it:
Try loading "long filename.jpg" into Graftool: it won't take it.
Rename to longfilename.jpg or long-filename.jpg or long_filename.jpg and
it will. And Graftool's not the only one...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1949. /|\ Atari Chat.. Come Join Us!! :)

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36B2E7E4.43A9@geocities.com>
Source record: 85365

Just wanted to invite everybody to an online chat that is going
on at:

http://www.atariusers.com/chat

(Or if you want to see our site first with articles, discussions
areas, and then from there click on CHAT...

http://www.atariusers.com/aunt

The chat area is accessable with CAB (Atari ST net browser)
Netscape 2.0 and above as well as many other current web browsers.

Topics:
Atari video systems, 8-bit, ST and beyond...

Hope to see all of you there tonight (Saturday night) at 8pm
CST!

/|\ COMING UP NEXT WEEK......

Saturday, February 13th 8:00pm
We invite Jim Collins, Chromagic to
join us to discuss new Atari products and
hardware/software availability from the
States and overseas.ï¿½ Jim is a well
respected provider of Atari goodies and upgrades.

(February 13th is also our meeting day at Crystal's Pizza for
all of you in the Dallas/Ft Worth area and surrounding areas!)

1950. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2da26daf90a0@holleman.demon.nl>
Source record: 85366

on Sat 30-01-99 10:25 Martin "Nightowl" Byttebier wrote:

>I'm afraid I don't understand something quite well. What are nonprop
>fonts? The Monaco or rufus font are to my best knowledge non proportional
>bitmap fonts or am I wrong at this point. I'm using Monaco right know but
>I've used rufus for some time. I never had any probs with that. I do have
>probs if I use speedoGDOS or true type fonts but that is something MagiC
>can't handle either, at least that is my opinion after I've installed
>MagicMac on my brother's G3.

Hi Martin,

when I talk about a nonprop font, I talk about about bitmapfonts that are non proportional (like the Atari systemfont). Rufus is one. I have some special AES fonts that are. There's also proportional bitmap fonts, like Swiss, Jeneva etc. These won't work right in menu's, so I definitely don't use them.

>And that's exactly the point. For me it looks like Louis is going too
>fast. In his previous mailings he said N.AES this, N.AES that but how on
>earth can one judge about such a complex prog as N.AES only after a few
>hours playing with it?

I believe you (and some others) mistake my "reports" for verdicts. They're NOT, they just state what I'm experiencing. Or interprete them slightly different, then they're questions: "I see a 9x14 nonprop bitmap font in the AES doesn't work OK, is that normal or not?" Can I ask questions in this NG? Or tell others what I'm experiencing?

Again, it's not the decision factor for me on whether or not I'm gonna switch, but I think that when programmers put a feature into a program I should be able to use it and get fair results. I get these from MagiC, I get these from very old GDOS/VDIfont.prg. I don't get fair results from doing it in N.AES... hence the remark. Maybe I'm doing something wrong, but all I get back is "forget NAES, go back to MagiC" or "don't use anything else but 10x16 fonts".

Next I experience my modem won't connect a second time using Mintnet (or Sting). I fiddle around and the solution appears to be killing Connexion after the first run and starting it up again. Leaving it idling doesn't work right. At the same time I decide not to ask around, to avoid answers like "start reading/go back to MagiC/whatever". Weeks later I discover that one/more of the Mint-guru's themselves encounter the same probs.

During the continuing development of MyMail, there was a version with new icons added which made the program crash. People reported it and it was fixed. Not one soul shouted "forget it, go back to Okami!" or similar

stuff. See the difference?

Well, 'nuff said. As far as I'm concerned, let's move on, shall we? :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1951. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <78us0e$443$1@snipp.uninett.no>
Source record: 85367

Louis <louis@holleman.demon.nl> wrote:

> should be able to use it and get fair results. I get these from MagiC, I
> get these from very old GDOS/VDIfont.prg. I don't get fair results from
> doing it in N.AES... hence the remark. Maybe I'm doing something wrong,

I'm having a hard time believing that MagiC6 handles proportional fonts better than N.AES, simply because the real problem is the applications and *not* the AES! I'm running MagiC6 on my TT, so I know perfectly well how it behaves. The main source for all problems with odd-sized aes-fonts is the simple fact that a large amount of applications (even brand new ones) have poorly written USERDEFs which doesn't check the AES-font but use the VDI-font. In both N.AES and MagiC the AES-font != VDI-font, which breaks many apps. There's nothing the AES can do about this, as it has absolutely no control over USERDEFs.

VDIfont OTOH is more safe in this respect, simply because it replaces the VDI-font. This way the AES and all apps will use the same font by default.

I have been testing the cool-looking proportional font from ATOS 3/98 (IIRC) under both MagiC6 and N.AES, and the result was as expected: Clean apps (like CAB) worked fine under both systems, but not-so-clean apps (e.g. LZH-shell) had problems under both systems. Some dirty apps worked better under one system than the other, but generally I had so many problems with both systems that I went back to the standard 8x16 font.

Non-proportional fonts in odd sizes also causes problems, because while even the AES and normal AES-objects works great (yes, even under N.AES...), USERDEFs which still use the VDI-font for either drawing or sizing themselves breaks everything. The solution is again to either live with it, ditch the problematic apps or ditch the font.

> Next I experience my modem won't connect a second time using Mintnet (or
> Sting). I fiddle around and the solution appears to be killing Connexion
> after the first run and starting it up again. Leaving it idling doesn't
> work right. At the same time I decide not to ask around, to avoid answers
> like "start reading/go back to MagiC/whatever". Weeks later I discover
> that one/more of the Mint-guru's themselves encounter the same probs.

This is simply caused by killing pppd the wrong way, leaving the serial-port unrestored. This has worked fine previously, and it appears that most people does it, but in later MiNT-kernels pppd must be killed correctly.

Unfortunelately Connexion also kills pppd the wrong way ('kill
-TERM'), but killing Connexion is not the solution ;-) Try killing
chat when the modem hangs during dial-up, and switch it off/on, this
is a workaround that's proven effective on my Falcon.

The correct way to kill pppd is 'kill -HUP' (or 'kill -1'), this way
it restores the serial-port to it's correct state. I'll fix Connexion
accordingly ASAP, but I was kinda hoping to postponing it to v2...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1952. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <78uso7$6b6$1@SOLAIR2.EUnet.yu>
Source record: 85368
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Jo Vandeweghe wrote in message <36b21864219c8a0@ping.be>...
>Hi !
>
>I need some technical help, is there anybody here able to burn some
>code in a GAL chip ?
>I have the code to burn but not the GAL itself, it's a "20V8" model.

I could do it. But problem is that I'm too far from you. Anyway, if you
will not find better solution contact me to private mail.
Btw. GAL you could find in any better Electronic store.

Pera

1953. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b2f53a845aa0@holleman.demon.nl>
Source record: 85369

on Sat 30-01-99 11:55 Jo Even Skarstein wrote:

>Louis <louis@holleman.demon.nl> wrote:
>
>> should be able to use it and get fair results. I get these from MagiC, I
>> get these from very old GDOS/VDIfont.prg. I don't get fair results from
>> doing it in N.AES... hence the remark. Maybe I'm doing something wrong,
>
>I'm having a hard time believing that MagiC6 handles proportional
>fonts better than N.AES, simply because the real problem is the
>applications and *not* the AES! I'm running MagiC6 on my TT, so I know
>perfectly well how it behaves. The main source for all problems with
>odd-sized aes-fonts is the simple fact that a large amount of
>applications (even brand new ones) have poorly written USERDEFs which
>doesn't check the AES-font but use the VDI-font. In both N.AES and
>MagiC the AES-font != VDI-font, which breaks many apps. There's
>nothing the AES can do about this, as it has absolutely no control
>over USERDEFs.

Jo-Even,

I seem to recall having tried proportional bitmaps once in both MagiC and
the combo GDOS/VDIfont.prg, and like I said: your menu's go crazy with
these. So these are out of the question to use.
In fact, N.AES itself works correct with different types, indeed it's some
apps that won't: Newswatch/Popwatch losing characters, Mintsetter ditto.
Some apps display 100%. But, doing it from MagiC they have NO problems :-)

>> Next I experience my modem won't connect a second time using Mintnet
(or
>> Sting). I fiddle around and the solution appears to be killing
Connexion
>> after the first run and starting it up again. Leaving it idling doesn't
>> work right. At the same time I decide not to ask around, to avoid
answers
>> like "start reading/go back to MagiC/whatever". Weeks later I discover
>> that one/more of the Mint-guru's themselves encounter the same probs.
>
>This is simply caused by killing pppd the wrong way, leaving the
>serial-port unrestored. This has worked fine previously, and it
>appears that most people does it, but in later MiNT-kernels pppd must
>be killed correctly.
>
>Unfortunelately Connexion also kills pppd the wrong way ('kill
>-TERM'), but killing Connexion is not the solution ;-) Try killing

>chat when the modem hangs during dial-up, and switch it off/on, this
>is a workaround that's proven effective on my Falcon.
>
>The correct way to kill pppd is 'kill -HUP' (or 'kill -1'), this way
>it restores the serial-port to it's correct state. I'll fix Connexion
>accordingly ASAP, but I was kinda hoping to postponing it to v2...
>
I've read about it in the Mintlist. What I meant by "killing Connexion" is
hit the "closer". I can leave it idling (somewhere on my screen, after
"disconnecting"), on the next click on "connect" my modem won't connect.
If I "close" Connexion, then start it again it usually works OK. Same
stuff btw for Sting: I have to shut down the dialer first, and call it up
again to get the modem working again. Not a big hassle really, once you
know how to handle it. But a future fix might be handy :-)

--
CU NeXT msg,

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| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

1954. C Compiler, GFA BASIC, Pascal, Assembler and Books for sale on ebay. Ends Sunday 1/31

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: dcard1@stny.lrun.nospam.com
Message-ID: <lsDs2.2061$EE2.1638@newsr1.twcny.rr.com>
Source record: 85370

The following Atari ST items are for sale on Ebay:

Item #60869382: Atari ST Laser C & Laser DB Dev. Software

Item #60870283: Atari ST Personal Pascal Dev. Software

Item #60867583: Atari ST GFA Basic 3.0 Books & Disk

Item #60863818: Atari ST GFA Basic Book & Disk

Item #60862686: Atari ST Assempro: Assembly Lang Dev SW

Item #60853092: Atari ST 3D Graphics Programming book w/ Disk

Item #60860627: Atari ST COMPUTE's ST Programmer's Guide

Item #60854876: Atari ST GEM Programmer's Reference Book

Item #60856348: Atari ST Machine Language Book

Item #60858025: Atari ST Learn C & From BASIC to C books

Item #60859590: 2 Atari ST Flight Simulator Books

Please check out all the details (descriptions/pictures) at

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=tagrel

Thanks,

Dave

1955. Re: 6 Hour Battery Pack For The Atari Lynx 2

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: rjones6687@aol.com
Message-ID: <19990130082254.01111.00001221@ng-ca1.aol.com>
Source record: 85371

Use battires for radio control cars and trucks. You will get days of run time
on a 15 min charge.

>Does Anyone out there no where I can >purchase the 6 hour battery pack
>for the Atari Lynx 2.
>

1956. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA5GFJBKUP@data.rhein-main.de>
Source record: 85372

In <78te2irok1@zingo.tninet.se> Jï¿½rgen Nyberg wrote:

>I canï¿½t get HS-Modem to work on my Milan (above 19200 that is), maybe because of
>my bad german (almost none). Is there any Milan users out there who succeded and
>could explain how to configure it.

You have the Milan Release of HSModem? Take it from the Milan WebSite.

Regards, Robert
--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1957. Re: ST and SuperDisk LS-120

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA5GFJBTUP@data.rhein-main.de>
Source record: 85373

In <Pine.LNX.3.96.990126112051.9330C-100000@hal.fishpool.com> Martin-Eric Racine wrote:

>There _is_ a SCSI version. Basically, it's the ATAPI drive with some
>built-in SCSI-to-ATAPI adapter. I cannot remember who makes it, but
>I recall several people mentioning that they are _much_ slower than
>the IDE version.

If it's a SCSI device, try HDDriver. But i'm sure Uwe Seimet sayd he had an IDE device!?
Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1958. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA5GFJBQUP@data.rhein-main.de>
Source record: 85374

In <36b1d96c1268c20@holleman.demon.nl> Louis wrote:

>- can differential SCSI devices be used on the TT's SCSI bus (it appears
> there are converters for diff. SCSI)
>- can differential SCSI devices be used combined with single-end SCSI
> devices on the bus?

If you have the right cable adaptors and the right termination..
But i can't say if it works. No chance to test it.
(Remember, differential SCSI use any Singal twice)
(Two tracks, one for -, other for + signal)

Different SCSI types can be combined, but same as upper, you can use
all the devices on one bus. (Says the SCSI-Standard)

You must have the right (host!!) controller for differential SCSI, after the
differential device you must terminate the differential bus! and after the
latest SCSI device you have to terminate the normal SCSI bus.

Not easy to handle, some people say that works.
Need's a lot of cable adaptors, special terminators..

I'm sure nobody tested that with an atari!

If you like to test it:

Atari normal SCSI -> SCSI/Diff. Adaptor -> Diff. Device-> Diff.Terminator. (or, next line)

->Diff.Device-> Adaptor to normal SCSI-> SCSI Device-> SCSI Terminator.

That's the way if it can work, but that's not must!!
(Nobody tested this)

The answer of your next question:
I doasn't know how you can take the right cable adaptors and terminators.

Have a look to DOITDRIVE..

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1959. Re: Help with Upgrading Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA5GFJBNUP@data.rhein-main.de>
Source record: 85375
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In <78t1r3$1qa$1@nnrp1.dejanews.com> maurice0515@my-dejanews.com wrote:

>I am need help with formatting my 850MB for the falcon. I have been looking
>on site for a good hard drive formatter for the falcon. I trying to upgrade
>my falcon to a 850MB from 60MB. But now i am unable to read the 60MB HD? Why
>is there a program that can help me recover the HD. Some told me that all
>need to do is just put the drive in and should be seen by tos, But that's
>wrong. I need to find a program to format and see the IDE drive. I hope some
>can post or e- mail me a mobie@yhaoo.com and help. I need to try and get an
>answer this today or this weekend Maurice.

In 95% of all hard drive replacements the hard drive doasn't need to format.
Connect it, create your partitions, that's all. (If the drive is new)

The way to replace the internal falcon IDE you found as complete description
in DOITF030. The free Hardware Manual for the FalconF030.

Best Software to format & part., is HDDriver 7.6
(With support)

I'm sure you can't found any comparement as download on the web.
Try the demo release of HDDriver.

Also you can use latest release oa AHDI for that..
Old, slow and no support.

You doasn't need to format the drive only that the machine "see" the device.
It's enough if the machine found a drive on this drive.

Sure, while installing the driver, media must have atari compatible format.

Hope that helps.
Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1960. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: rjones6687@aol.com
Message-ID: <19990130085741.01111.00001236@ng-ca1.aol.com>
Source record: 85376

Ok you have another interested TT user.
Would like to know more.

1961. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Brent <thirsk@telusplanet.net>
Message-ID: <36B3151B.23D2@telusplanet.net>
Source record: 85377

Me also
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.telusplanet.net/public/thirsk/thirsk_web_page/index.htm
Email thirsk@telusplanet.net

1962. For Sale UK

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <78v4iflal2@news4.svr.pol.co.uk>
Source record: 85378

Due to the fact that I have 2 complete Atari set-ups,with hard drives
ETC,....
I dont need both of them,so I am selling one,

I have an Atari STe,upgraded to 4meg for sale.
It is in full working order,and has no faults.

I am open to sensible offers,..plus postage.

Please e.mail your offer to me.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

1963. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4c47$cc6c6f40$LocalHost@xpnwjjkf>
Source record: 85379

John Perez <jperez@Hawaii.Edu> wrote in article
<78sd36$adb@news.Hawaii.Edu>...
> Greetings,
>
> I just received MagiC 6 from Chromagic software, and am in the
> process of trying to get my system switched over to make the most of it.
> The problem that I'm running into (in Magxdesk) is that I can't seem to
> assign icons or install applications properly. If I select an
application
> and then "assign icon" or "install application", I get a box with several
> options (such as limit memory, run in single mode, etc..) but the icon
> that I choose doesn't get assigned to the application, and I can't find
> anywhere to put file extensions to associate with the application (such
as
> ZIP, LZH, ARC, etc... for my archiver program).

I use MagiC5 but I imagine it won't be radically different in 6.

To install an app, select the program's icon in a desktop window, then go
to "install application".

You then get the box asking you if it needs single tasking, memory
limitation etc etc. Alter as necessary, then click the "install" button.

You then get a dialog box with two columns, a list of apps on the left and
associated files on the right.

Double-click the app's icon in the list to open the icon picker window. To
assign an icon, just drag it onto the icon in the list.

To associate file types, first make sure you have still got your new app
selected in the left hand column, then click the "new" button under the
right hand (associated files) column: you'll get a box in which you can
enter the file extensions. Once you've OK'd the box, the file types will be
listed in the right hand column and you can drag icons to the list icons in
the same way as for apps.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

1964. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be4c51$f3036320$LocalHost@xpnwjjkf>
Source record: 85380

Ken Springer <wordworks@ctos.com> wrote in article
<36b1df1a.0@news.weldlink.com>...
> My suspicion is the problem is with folder names only. But as I noted,
> I have not checked it thoroughly. I came to this suspicion due to the
> fact that the original HTML file was a long filename, as so was the
> graphics folder and the graphics filenames. CAB would display the HTML
> file but none of the graphics.
>
> By truncated file names, I'm referring to MS's way of handling long
> file name in older machines, where dummynumber1.xxx and
> dummynumber2.xxx become dummyn~1.xxx and dummyn~2.xxx when displayed
> under plaing old DOS or Windows 3.x and older versions.
>
> I'm going to check out W3C.com and see if there are any "official"
> recommendations or standards in this area. But I plan on sticking to
> the 8 & 3 convention, because it just occurred to me there may be other
> lesser known graphical browers, and possibly text browsers, that can't
> deal with it. And I'd rather have those folks saying nice things about
> me rather than bad things because they can't access it.

Just a hunch, but did you have any spaces in the folder or file names? In
which case you may have problems with many browsers as spaces are illegal
in URLs IIRC (as are some other punctuation marks).

Long names per se are no problem, as the WWW originates from the Unix
universe: I'd be very surprised if you found a browser that couldn't deal
with them.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

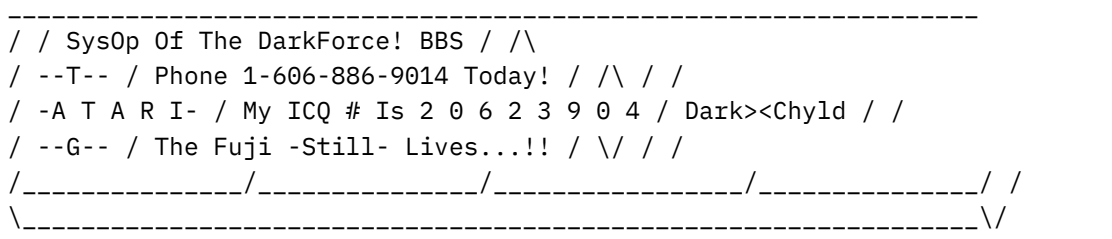
1965. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <78v5nu$1ip$1@news.campus.mci.net>
Source record: 85381

On 30 Jan 1999 10:12:08 , Louis wrote:

->and it's not just CAB/CAB.OVL having problems with it:
->Try loading "long filename.jpg" into Graftool: it won't take it.
->Rename to longfilename.jpg or long-filename.jpg or long_filename.jpg and
->it will. And Graftool's not the only one...

Hi Louis! Its been "understood" for a long time that no one should use
spaces in filenames... Thats not a Microslop site is it? <big grin>



1966. FS UK Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Richard Thomas <dickie@mistral.co.uk>
Message-ID: <78vb5s$i3f$1@starburst.uk.insnet.net>
Source record: 85382

Atari System Solutions SM14 mono monitor for sale Brighton
£40
Please email if interested
mailto:dickie@mistral.co.uk

1967. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: atari@bright.net
Message-ID: <78vha2$be9$1@cletus.bright.net>
Source record: 85383

On 29 Jan 1999 22:52:02 , J�rgen Nyberg wrote:
>I can�t get HS-Modem to work on my Milan (above 19200 that is), maybe because of
>my bad german (almost none). Is there any Milan users out there who succeded and
>could explain how to configure it.

I don't have a milan myself but on my Atari clone web page you will find some people listed that do have these machines that you can contact.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1968. FS: Atari ST with lots of stuff

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Steve Carroll <scarroll@iglobal.net>
Message-ID: <36B35DB8.113F@iglobal.net>
Source record: 85384

I have a 4-meg Atari ST, both monitors, monitor switcher, laser printer, hand scanner, frame grabber, 20 meg drive. All work, EXCEPT I can't get the hard drive working right now. It's been so long since I used it, it might be me.

I've got loads of software, like games, almost all the stuff from START magazine, including floppies and bound books of the magazines, also Compute's ST mags and disks, Pagestream (still the best program I ever used), Chronos 3D renedering and animation, etc. I have that cool desktop program that let you put program icons right on the desktop years ago (I remember new PC/Windows users not knowing how to use a mouse just a few years back...pretty funny to someone who had about 3/4 of a Mac for about 1/4 the price).

I can make up a list and post to your mail or maybe a web page if needed.

I would like to sell all...well, I will sell all. What is it worth? What am I bid?

I am in the Dallas area. It would be better to sell around here, to avoid shipping...there's a lot of stuff, all original software boxes, etc. I used to be in AUNT...anyone still out there?

Please reply to

scarroll@iglobal.net

if interested. I will supply more info as/if needed. If anybody from the area wants to come buy with a handful of cash, write!

Thanks!
Steve Carroll

1969. FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <z2ukrAATPus2EwEB@thedruid.demon.co.uk>
Source record: 85385

In a message of <20.01.99>, enbordal@online.no (90:107/100.100) writes:
e> I have just put away my St from 1986 and have bought a Falcon.
e> It works very vell, but it is quite slow for starting up my
e> "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact
e> with the HD and so it lasts 55 seconds before it is starting
e> again after have gone through maxboot! (My ST just used a few
e> seconds!) Is it necessary that my Falcon is searching around for
e> a disk or a HD for so long time?

I would guess that your Falcon doesn't have an internal IDE drive and the delay is due to the driver looking for this first of all. There is a way to bypass this with some hard disk drivers, but I am afraid I don't know the details. Try holding down Shift or Alt during booting.

Regards
/Peter/

--
"I swap Deanna Troi for Satai Delenn and all you do is complain!"- Q

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1970. Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: PWest@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <u20jLKA7Qus2Ewn+@thedruid.demon.co.uk>
Source record: 85386

In a message of <19.01.99>, tsarclub@dialup.ptt.ru (90:107/100.100) writes:
t> I have troubles with my beloved Atari 1040 ST. It doesn't see my
t> floppies anymore :O(I mean inserted. What could be possible the
t> problem with it?

Hi Tsar!

Are these floppies that it read before or new ones? If it used to read them, then it may be you have dirt on the head, or a connection has come loose - or the drive or its controller has just failed. Try cleaning the head with a cleaning disk first, then open up the case and make sure the connector is on tight. If this doesn't help, see if you can borrow a PC drive and see if it works - you will have to reset a jumper and also turn the connector upside down compared to the PC.

Just one thought - if your machine is old it may have a single-sided drive which won't read double-side formatted disks. Try formatting a DD disk from the desktop and see if it can be read.

Regards
/Peter/

--
I am Macintosh of Borg : Click the Cube icon to begin assimilation.

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

1971. Newbie needs help - imagine that

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Jason Whorton <jason@microxl.com>
Message-ID: <78vnot$1iv$1@remarQ.com>
Source record: 85387

Hello. I read through the Quick-FAQ, but I still have a bunch of questions. I'll explain my situation, then go from there. I have 8 Atari 1040ST computers and 4 Atari SC1224 monitors. I was trying to check them out last night, but I do not know what to do. I do not have any software at all for them. When they came on, all I could get them to do was beep when I pressed a keyboard key. There was a mouse cursor on the screen, but I don't have any ST mice.
If anyone knows of any web sites or can just offer any advice, I would really appreciate it. I have had 3 of the computers for over a year, but never could find a monitor for cheap until yesterday morning, so I have never used an ST until now.

Thank you,
Jason Whorton
http://www.microxl.com/oldcomputers/main.html

1972. FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: john <qaskj@foot.net>
Message-ID: <78vro2luq1@nntp.or.nw.verio.net>
Source record: 85388

```
Atari STe w/ mouse $50 (plus shipping appox. $15)
Color Monitor SC1224 $30 (plus shipping appox. $25)
B/W Monitor SM124 $20 (plus shipping appox. $25)

racfac@bigfoot.com
```

1973. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79008c$i91$1@news3.isdnet.net>
Source record: 85389

Tom Derrick a crit dans le message <917666051@acpu.com>...
>
>shimh@clpgh.org asks:
>
>S > what do I need to add a CDRom to my 1040 STe?
>S > can this run from the DMA port?
>
>Yup. Host adaptor (ICD Link or other), and software.
>
>S > will any CD Rom drive work? how do you format to your
>S > computer, are drivers required?
>
>If you are in North America, I would recommend getting Extendos from
>any dealer. There is a list of supported drives. SCSI only, atm.
>
>Is this in the quick FAQ?
>

Actually not. The problem is I have no experience in this. What is exactly
the deal with extendos, spin, metados and all that ?

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

>HTH. "The Poor Deluded Soul" - tderrick@acpu.com
>
>
>... "I've fallen...and I can't reach my beer!"
>___ Mountain Reader II - #00000077

1974. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79008d$i91$2@news3.isdnet.net>
Source record: 85390

J�rgen Nyberg a �crit dans le message <78te2irok1@zingo.tninet.se>...
>I can�t get HS-Modem to work on my Milan (above 19200 that is), maybe
because of
>my bad german (almost none). Is there any Milan users out there who
succeded and
>could explain how to configure it.
>

AFAIK, there's a patch for the serial port that you have to get from the
Milan web site:

http://www.milan-computer.de

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1975. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79008e$i91$3@news3.isdnet.net>
Source record: 85391

Henk Robbers a crit dans le message <36B21752.C16DA73E@cable.A2000.nl>...
>
>
>Nicholas Bales wrote:
>
>
> Started up 1040 2.06 without harddisc, even without floppy.
>Its right on my screen.
>Options --> Desktop configuration: System free memory: 808374 bytes.
>
>Needless to say I a was quite a bit disappointed than.
>Anybody who had already 2 or 4 K probably didnt notice or care.
>
>Henk.

And how much did you have under TOS 1.04, as a comparison ? I'm quite certain that on a stock 1040 you can't have 1024K free. TOS always takes up some RAM.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1976. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79008g$i91$4@news3.isdnet.net>
Source record: 85392

Pera Putnik a crit dans le message <78tkiu$dq7$1@SOLAIR2.EUnet.yu>...
>
>Nicholas Bales wrote in message <78stbj$1dk$2@news3.isdnet.net>...
>>
>>Does CAF run on a Cray ????
>
>
> Aaarrrgggghhh, You should look at Cray Quick FAQ :-) .

```
;-)))))))))))))))))
```

```
Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

1977. wanted: screws for Atari ST/Falcon case/floppy

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <36B38616.18BE@primenet.com>
Source record: 85393

You know how it is, you tinker endlessly, then suddenly you all your screws are missing and you just have this loose computer case. Does anyone know where I can get extra sets of screws to put all my Atari's back together right? Thanks for any info. -Satcom2
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

1978. Re: Newsie94

Newsgroup: comp.sys.atari.st
Date: 1999-01-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <7900p8oid1@nnrp03.primenet.com>
Source record: 85394

On 29 Jan 1999 16:01:22 , Slc.Dennis Bishop wrote:
>I've misplaced the address to get the update from, please post it
>?
>
If you are using NEWSie, just select the Open URL menu item in the
Special Menu. It points directly to the NEWSie Home Page.

Otherwise:
http://www.primenet.com/~rojewski/newsie.html

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

1979. Re: wanted: screws for Atari ST/Falcon case/floppy

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <7903m1jsi2@news3.isdnet.net>
Source record: 85216

Satcom2 a ?crit dans le message <36B38616.18BE@primenet.com>...
>You know how it is, you tinker endlessly, then suddenly you all your
>screws are missing and you just have this loose computer case. Does
>anyone know where I can get extra sets of screws to put all my Atari's
>back together right? Thanks for any info. -Satcom2

At bought some equivalent screws at my local DIY shop. Just bring one of them with you to make sure. Oh, and the one for the front-middle hole is shorter than the others. I learned this by screwing a hole through the top panel of my old STF...

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

1980. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B39B18.B0AC2A6B@cable.A2000.nl>
Source record: 85217

Nicholas Bales wrote:

> Henk Robbers a ï¿½crit dans le message
> > Started up 1040 2.06 without harddisc, even without floppy.
> >Its right on my screen.
> >Options --> Desktop configuration: System free memory: 808374 bytes.
>
>
> And how much did you have under TOS 1.04, as a comparison ? I'm quite
> certain that on a stock 1040 you can't have 1024K free. TOS always takes up
> some RAM.
>

You are absolutely right.

Its some 6 or 7 years ago I did the upgrade and my 1040 dates 1987.
I think it was the first series of 1040STFM with a early version of
Tos in roms. I remember clearly "TOS 1.0" and "GEM 0.19".
But more vividly I remember that the ram used by TOS was somewhat
below 48000 bytes. Now at these edges we can better talk in exact number
of bytes.
So that leaves 1.048.576 minus .... = slightly more than 1.000.000 :-)
I also can remember that I found that funny at the time, there you have a
1 Mb machine that gives truly a million bytes to you! ;-)

So talking in K's even by experts can become confusing.
And I also should not have put that K behind the 200 and instead say 200.000 .
sorry for that.

Another interesting point is the following: but I dont know if it's true,

I had strongly the impression that 2.06 was a direct derivative from 3.0x
It came afterwards and it started right at .06.
I think that the much larger screen save areas for coping with the TT medium
video were just kept in this derivative. Is it possible that this is once
silently corrected without changing the verson number, hence this discussion.

Greetings.
Henk.

1981. Re: 520ST compatibility w/ other Atari Computers ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: eweaver@gte.net
Message-ID: <790653kco1@news-1.news.gte.net>
Source record: 85218

On Tue, 19 Jan 1999 15:58:37 GMT, steiner@arl.mil (AMSAA) wrote:

>I have 2 malfunctioning 520ST computers and several functioning disk drives and
>12" mono & color monitors. I would like to continue using the ST software that
>I own (mostly games). What newer Atari computers (TT, ST2, Falcon, etc) are
>compatible with the ST software ? What about compatibility with the monitors
>and disk drives ?

Let me know if you want to sell a disk drive. I have a good 520 ST and
no floppy drive.

1982. Re: MiNT installation

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990131020630.32568A-100000@hal.fishpool.com>
Source record: 85219

On Fri, 29 Jan 1999, Nicholas Bales wrote:

> >> I'm trying to do clean reinstall of my MiNT setup, starting with
> >> KGMD/KEMD. However it doesn't go very far.
> >
> Well, I just managed to install it running from a floppy. I've no idea why,
> but when ran from a floppy drive the ramdisk works. Weird.

Common bug, unknown cause.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

1983. Re: Atari STFM hard disk interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <368cf41c.11458637@news.easynet.co.uk>
Source record: 85220

On Fri, 1 Jan 1999 05:09:01 -0000, "Buckko"
<buckland@btinternet.com> wrote:

>I have just fired up my ST for the first time in a long while and
>unexpectedly my kids have gone mad over it, the only draw back is they want
>to know where the hard disk is.
>Can anyone tell me what I need to connect an old PC hard disk to the ST,
>what is the max size it will accept, will it need to be SCSI or will IDE
>work and most of all, where in the UK I can get hold of the required items.
>I am based in Surrey. Most of the old Atari dealers I new have gone PC.
>Thanks Phil
>
>
Well I use a SCSI link cable that connects to the same SCSI
peripherals as my PC. EZ135, floptical and 32x CDROM. But
if your all IDE its not so easy.

1984. Re: Help with Upgrading Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <790bbg$9sa$1@irk.zetnet.co.uk>
Source record: 85221

On 29 Jan 1999 19:23:27, maurice0515@my-dejanews.com wrote:
>I am need help with formatting my 850MB for the falcon. I have been looking
>on site for a good hard drive formatter for the falcon. I trying to upgrade
>my falcon to a 850MB from 60MB. But now i am unable to read the 60MB HD? Why
>is there a program that can help me recover the HD. Some told me that all
>need to do is just put the drive in and should be seen by tos, But that's
>wrong. I need to find a program to format and see the IDE drive. I hope some
>can post or e- mail me a mobie@yhaoo.com and help. I need to try and get an
>answer this today or this weekend Maurice.
>

IDE Drives as standard assume they are the only thing on the interface. Hit
your manufacturers websites for information on how to set the jumpers on
them so that one is the master and one is the slave drive.....

chrisc

1985. Re: wanted: screws for Atari ST/Falcon case

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <790bkg$9sa$2@irk.zetnet.co.uk>
Source record: 85222

On 30 Jan 1999 14:22:14, Satcom2 wrote:
>You know how it is, you tinker endlessly, then suddenly you all your
>screws are missing and you just have this loose computer case. Does
>anyone know where I can get extra sets of screws to put all my Atari's
>back together right? Thanks for any info. -Satcom2
>--
>

I drill out my case screw pillars to 4mm then use a soldering iron to
install brass threaded inserts for M3...thenI use M3 machine screws....do
it to most of my customers machines too....

chrisc
Abingdon Synthesis Projects

1986. Re: Atari STFM hard disk interface

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <790bqs$9sa$3@irk.zetnet.co.uk>
Source record: 85223

There si an Internal fitting interface for the STFM that will allow you to connect an IDE HD to it......in this country it is sold by Abingdoin SYnthesis Projects, there was a posting on this newsgroup a couple of days ago, I know cos I posted it cos I am ASP..:-))....

chrisc

On 31 Jan 1999 01:18:12, Martin Wilson wrote:
>On Fri, 1 Jan 1999 05:09:01 -0000, "Buckko"
><buckland@btinternet.com> wrote:
>
>>I have just fired up my ST for the first time in a long while and
>>unexpectedly my kids have gone mad over it, the only draw back is they want
>>to know where the hard disk is.
>>Can anyone tell me what I need to connect an old PC hard disk to the ST,
>>what is the max size it will accept, will it need to be SCSI or will IDE
>>work and most of all, where in the UK I can get hold of the required items.
>>I am based in Surrey. Most of the old Atari dealers I new have gone PC.
>>Thanks Phil
>>
>>
>Well I use a SCSI link cable that connects to the same SCSI
>peripherals as my PC. EZ135, floptical and 32x CDROM. But
>if your all IDE its not so easy.
>.

1987. FPU emulation

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B3C674.3A2413CD@cable.A2000.nl>
Source record: 85224

This may be of interest to some of you.

I was for some reason looking around in comp.os.linux.m68k newsgroup.
There I found that the linux m68K group is franticly working on a FPU
emulator.
A emulator for linux can be beneficial for TOS's as well.
Because this should be completely OS independent.
They're only instructions, are they, them line_f 's. :-)

The program thats puts a line_f emulater in an Atari already exists.

They actually invite people to join in.

Try Linux/m68k Frequently Asked Questions: Common problems
paragraph 8.18.

Greetings

Henk Robbers.

1988. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36B3D7A9.716E03D5@ihug.co.nz>
Source record: 85225

Hi Brian,

Brian Van TIlborg wrote:

> Can someone tell me a little about this program. It came with my falcon,
> doesn't appear to be installed and unfortunetly the box only has one disk, and
> the manual says there is too. I just looked at SFT webpage and saw that this
> prg sells for roughly $139US. The original disk is still in original condition
> uninstalled. It looks pretty cool, glancing through the manual. I would be
> interested in obtaining the second disk.

APEX media is an animation and graphics program (as you may have gathered
from the manual). I've owned it for a number of years now and have yet to
see another program of the type to better APEX.

Which disk do you have? The 1st disk has the program files on and the 2nd
has examples on it, although there may also be some APEX system files on
the 2nd disk too. Hopefully you have the 1st disk which means you have
program. If APEX.PRG is on the 1st disk just copy that and anything else
on it to a directory on your hard disk. Run APEX.PRG and prepare to be
gobsmacked! :)

Let me know how you get on...

best regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner...

1989. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36B3D91D.AA61AE58@ihug.co.nz>
Source record: 85226

Hi There,

Pera Putnik wrote:

> Nicholas Bales wrote in message <78q9kk$n6l$4@news3.isdnet.net>...
> >
> >Or better yet, get a Falcon, a TT or a Milan!
> >
>
> Or better yet, get Digital Alpha or Cray!

Digital Alpha maybe (that will sit on your desk!), but a Cray? You must have 400V 3 phase power and a warehouse for a computer room! :)

My choice is 520 or 1040STe. You can use 1 meg SIMMS to upgrade to 4 megs RAM, plus DMA stereo sound, BliTTer chip etc...make this a cut above an STfm machine...

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030 owner...

1990. Re: FS: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: nen2525@aol.com
Message-ID: <19990130233334.01191.00001398@ng-fv1.aol.com>
Source record: 85227

Jim, I am interested in purchasing your STE
if it is in perfect working order. E Mail me
at jfn2525@aol.com

1991. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA6GEABRUP@data.rhein-main.de>
Source record: 85228

In <36B3D7A9.716E03D5@ihug.co.nz> J WILKINSON wrote:

>APEX media is an animation and graphics program (as you may have gathered
>from the manual). I've owned it for a number of years now and have yet to
>see another program of the type to better APEX.

True words, but it is falcon only. I wish we can use this program on
any other hardware too.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1992. Re: Help with Upgrading Falcon HD

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA6GEABUUP@data.rhein-main.de>
Source record: 85229

In <790bbg$9sa$1@irk.zetnet.co.uk> Chris Crosskey wrote:

>IDE Drives as standard assume they are the only thing on the interface. Hit
>your manufacturers websites for information on how to set the jumpers on
>them so that one is the master and one is the slave drive.....

With a simple IDE replacment in your falcon you have nothing to do
with jumpers or something..
If you replace the internal IDE it is automatically a master, with or
without any jumper. If you add a second IDE, you have set the jumper
from the first drive to "master", on the second drive to "slave"

2.5" IDE devices only have these two jumpers!
Master nearly the connector, slave far from the connector.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1993. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JA6GEABXUP@data.rhein-main.de>
Source record: 85230

In <B7Ms2.5235$r%4.10560@news21.bellglobal.com> Brian Van TIlborg wrote:

>uninstalled. It looks pretty cool, glancing through the manual. I would be
>interested in obtaining the second disk.

The second disk contains only demos and examples.
Ask your dealer, price of apex includes the second disk!!

Regards, Robert
--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

1994. Mega ST to SH205

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: JLM <John@lmasterman.freeserve.co.uk>
Message-ID: <791598$n45$1@news6.svr.pol.co.uk>
Source record: 85231

I've acquired a couple of Mega STs. I Like ST systems but use a PC now. One of them comes with an Atari Hard disk unit but with no cable or system disk. Please could you point me to where I can get a pinout diagram for the cable and a system disk. I think the HD is set up and working but obviously have no means of knowing.

Regards

John.L.Masterman. B.Ed.(Hons), HND, HNC, Dip.Ed

1995. Re: Is there an Atari ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7919as$5qf$1@news2.xs4all.nl>
Source record: 85232

Dear Nicholas,

I saw for the xxxx time a message like:

>>Hello. Is there an Atari ST FAQ? I am wanting to find a lot of general
>>"newbie" infromation on them.

And I was thinking: well, that will be one for Nicholas isn't it?
Will he never become tired of answering?
And then I see your reaction:

>
>AAARARARAAAAGH GRRRR GHRRAAAAA BEUAAAAAAARGH!!!!
>

Let me say: I value your labour in this!
keep it up!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1996. Re: Micq latest (0.3.4) for MiNT is ava

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7919av$5qf$2@news2.xs4all.nl>
Source record: 85233

On 29 Jan 1999 18:51:58, "Nicholas Bales" wrote:
>
>Katherine Ellis a �crit dans le message ...
>>On my page.
>>(needs MiNTnet of course).
>>Tell me if this newsgroup is not appropriate for such a message.
>>I will then only write it to the MiNTlist.
>
>
>It more than appropriate if you ask me, Katherine. It's even welcome!
>

And I fully agree. ICQ-you

Anyone doing anything with PINE at the moment?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1997. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7919b2$5qf$3@news2.xs4all.nl>
Source record: 85234

On 29 Jan 1999 08:16:16, David Bolt wrote:
>
>If you've got it, it's on the ST Format 62 coverdisc. If you haven't,
>let me know and I'll send you a copy.

That is one, but I remeber now also a Dutch product from year ago. I
ga looking for that and put in on the homepage in a few weeks.

http://www.xs4all.nl/~atarist
>
>
>#@$ffwe99fjaljk ... Hey! Get the cat off the keyboard!
>
Please describe your cat.
Mine is tabby gray/brown with white underneat.
And getting fat.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
>.

1998. Re: What sucks? was Re: a-mail looks pr

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7919b5$5qf$4@news2.xs4all.nl>
Source record: 85235

On 30 Jan 1999 10:25:00, Martin "Nightowl" Byttebier wrote:
>
>
>I always have appreciated the independance of ST. The reviews are always
>honest and accurate which can't be said of the reviews of ST Nieuws.
>BTW: What's happening with ACN? It's has been a long time since I received
>my last ST Nieuws.
>
Funny you ask: the same question I had the whole week: is ACN still
from this world?
There last issue dates from nov. last year.

But this morning I recieved by mail their latest issue ST Nieuws
(101) but without a jan/feb or something. Seems they print when they
feel like it...

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

1999. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: mgrove@iwvispe.com
Message-ID: <7918r6$781$1@remarQ.com>
Source record: 85236

On 30 Jan 1999 22:57:37 , Brian Van TIlborg wrote:
>Can someone tell me a little about this program. It came with my falcon,
>doesn't appear to be installed and unfortunetly the box only has one disk, and
>the manual says there is too. I just looked at SFT webpage and saw that this
>prg sells for roughly $139US. The original disk is still in original condition
>uninstalled. It looks pretty cool, glancing through the manual. I would be
>interested in obtaining the second disk.
>.

Hi Brian,

Be very careful when trying to install Apex if the disk has never
been infact registered. The way to tell is, powerdown your Falcon,
insert the disk, and fire up the bird again. If it is an original disk
that has not yet been registered, it will boot the machine for you and
take you to a registeration menu. Make sure you have the serial number
wrote down, IE, do not take the disk out of the drive to check. You
only get one chance at doing this, else you have to ship the damn
thing back to the UK to be fixed. Once the process is done, you can
copy the files to your hard disk. There are two disk, but you need to
know what version you have to know which files off the second disk you
need (if indeed you do have the first disk).

Mike

2000. Re: What sucks? was Re: a-mail looks promis

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b41b6aee1c181@holleman.demon.nl>
Source record: 85237

on Sat 30-01-99 22:18 Martin "Nightowl" Byttebier wrote:

>on Sat 30-01-99 11:08 Louis wrote:
>>
>>I believe you (and some others) mistake my "reports" for verdicts. They're
>>NOT, they just state what I'm experiencing. Or interprete them slightly
>>different, then they're questions: "I see a 9x14 nonprop bitmap font in
>>the AES doesn't work OK, is that normal or not?" Can I ask questions in
>>this NG? Or tell others what I'm experiencing?
>
>You surely can ask question or tell others what you're experiencing. Maybe
>it's because my English is far from perfect and beeing so misinterpret
>your sayings but for me it looked like you wanted to put N.AES into
>discredit. If not, my apology.
>
Hi Martin,

well, I've said it before and will say it once more: I'm not evaluating to put a verdict on any of the two. In time I've heard people talk about Mint and N.AES that made me curious. So I'm gonna try it myself. The fact that MagiC on my set is rocksolid has nothing to do with it. Of course I'm comparing, at the same time I know that setting it up 100% will take time. The things I'm encountering meanwhile will be reported, not to put anything into discredit, but simply to state what I'm experiencing. In the end it could be a small glitch, or simply a wrong setting. One can find out by telling others.

It wasn't in this NG, but years ago I have been wrestling with MagiC too, telling others what I experienced with it. It simply ended up in finetuning, which in turn resulted into one rocksolid OS. And yes, some apps won't run from it... Mostly very old ones or "schweineprogramme" (which in fact won't run from Mint either).

As for now, I'll continue digging/wrestling/reporting :-)

Meanwhile, your suggestions/solutions, as well as those from others, will be appreciated as before.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2001. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Bernd Ebert <ebertbd@rupert.informatik.uni-stuttgart.de>
Message-ID: <791c94$2f3$2@inf2.informatik.uni-stuttgart.de>
Source record: 85238

Dorian Darcourt <dorian@lemaryol.frmug.org> wrote:
> Hi,

> On 25 Jan 99, Bernd wrote:

> BE> Try the new port from linux instead. It is working fine.

> Is it the archive nfs-server-mint.tar.gz on funet?

Exactly.
There are two more things:
1. It is in not allowed to have any other name
than localhost, loghost etc linked to 127.0.0.1
2. nfsd is very rigid about permissions: /etc/exports needs to be owned
by root (group wheel) and is expected to have permissions 600.

> Are you using the portmapper from the kgmd? Any hints about its
> configuration or how to test it?

I belive, it is the same one, yes.

> This may be a problem. Thanks for these infos.
> Bye bye Bernd.

--
cu,
Bernd

2002. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: gbgorrie@skybus.com
Message-ID: <36b439d9.0@news.skybus.com>
Source record: 85239

On 29 Jan 1999 18:59:35, esc wrote:
>
>Hi Clayton,

>Hey John, did you ever get the XOR profile for the Alesis DM 5 module?
>I can use one of those now.I remember sending some e-mails to you
>about 2years ago.
>.

I also am looking for the XOR profile for the Alesis DM5, if anyone
can steer me in the right direction.

Thanks,

Gregg G.

2003. Re: *The Atari ST FTP site list*

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <31Ys2.5556$r%4.11170@news21.bellglobal.com>
Source record: 85240

On 29 Jan 1999 10:38:34, Hallvard Tangeraas wrote:
>Here it is, the first update for 1999, the list still going strong since 1994
>(makes me wonder how much longer I'll keep this up).
>No changes that I know of this time either -please let me know if you find
>any.
>
>Enjoy!
>
>
>Hallvard
>

Boy am I glad you are still doing this. I finally printed out that list.
I come and go from this newsgroup (computing actually) in spurts and after
numerous hd crashes from fooling around with stuff and not keeping up regular
backups, it was my pleasure to find myself without a recent set of ftp sites.
Anyways, I waited with patience hoping you were still doing the monthly update
and I am very greatful, once again.

I have decided to reengage my addiction after a six month hiatus, which is far
less time to be away from computing than the last 7 years I took off.

Thanks Hallvard, for keeping me informed.

2004. Re: SLM605-paper jams on startup

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <61Ys2.5557$r%4.11170@news21.bellglobal.com>
Source record: 85241

On 29 Jan 1999 21:19:44, Chiasson-Tollefsen wrote:
>My SLM605 make a loud noise when first turned on and then calms down. If
>I do a print the noise comes back as it powers up, the paper advances
>about 4 inches into the printer and then the printer reports a paper
>jam. I remove the basket and there is nothing obstructing the paper.
>Oddly, once the printer has warmed up or if I reset the basket (drum and
>toner) the noise goes away and it prints just fine. Any ideas on the
>cause of the problem? I just had the printer cleaned not that long ago.

My SLM804 does something similar. Starting it up it really howls. Then it
will howl until after printing one or two pages. I assume it is a loose belt.

>
>Thanks
>
>Alyre Chiasson
>.

2005. Acrobat

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: rriddell@zetnet.co.uk
Message-ID: <791ioq$g02$1@irk.zetnet.co.uk>
Source record: 85242

Is there any Atari program that will read or convert Acrobat files?

Cheers

Robert

2006. Re: Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: tsarclub <tsarclub@dialup.ptt.ru>
Message-ID: <36b410e5.0@news.ptt.ru>
Source record: 85243

The on screen error message says "Floppy disk defect or Check your connecting cables". Something like that I have a German ATARI 1040 ST fm version.

I didn't use this machine too long. I happened to have two of them. I always used my first 520+ machine without bigger problems for many years and then I found somebody who was interested in purchasing it. So I sold it and was happy to use my 1040. The first thing I noticed was that floppy drive was much louder then my external drive with 520+. Anyway we've been playing a month o two but one day using PC-Ditto I loaded MS-DOS 6.22 and my computer crashed it was late so I just switched it off. Next day my son reported anxiously that ATARI is suddenly saying to all of our disks that they are all defect. I remember also throwing the computer carefully on the couch for cleaning on my desk. Horror story from Moscow +:O)

Now I get my desk top ok but when I'm clicking on Floppy the drive makes noise like searching for tracks you described and after a while reports that whether disk or connection were wrong.

Tsar-daddy

2007. Re: What sucks? was Re: a-mail looks pr

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <791kq0$n3c$1@plutonium.compulink.co.uk>
Source record: 85244

On 30 Jan 1999 10:25:00 , Martin "Nightowl" Byttebier wrote:

>I always have appreciated the independance of ST. The reviews are always
>honest and accurate which can't be said of the reviews of ST Nieuws.

Got my copy of ST on Friday morning, as always a good read - yes I read
some Dutch! I liked the little piece with the English to Dutch translation
of some special words!

>BTW: What's happening with ACN? It's has been a long time since I received
>my last ST Nieuws.

Yes, I only thought today it was some time since I received a copy. Issue
100 was the last one I received - is that the latest?

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2008. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <791jgd$2v$1@SOLAIR2.EUnet.yu>
Source record: 85245

J WILKINSON wrote in message <36B3D91D.AA61AE58@ihug.co.nz>...
>Hi There,
>
>Pera Putnik wrote:
>> Or better yet, get Digital Alpha or Cray!
>
>Digital Alpha maybe (that will sit on your desk!), but a Cray? You
>must have 400V 3 phase power and a warehouse for a computer
>room! :)
>
>My choice is 520 or 1040STe. You can use 1 meg SIMMS to upgrade
>to 4 megs RAM, plus DMA stereo sound, BliTTer chip etc...make this
>a cut above an STfm machine...

Yes, I agree with you in all...
This was my little sarcasm, because Nicolas Bales offered Falcon or Milan
when question was 'which Atari ST is best'.

Pera

2009. FS - PRISTINE Portfolio

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <36B479E7.648E797D@midamer.net>
Source record: 85246
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

I have an Atari Portfolio I am considering selling. I have the boxes, manuals, cables, card drive (w/card for pc) tutorial and driver disk for your computer. I am not desperate to sell it so I will consider "SERIOUS" offers only. This machine could be put on a shelf in any store and sold as new. It looks that good. Please include shipping in your offer.

Tony

2010. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <791nvm$4c8$2@news.campus.mci.net>
Source record: 85247

On 30 Jan 1999 19:27:44 , Louis wrote:

->Ronald,
->
->appearently some people never "understand"... I've seen lotsa files with
->spaces on the Net, especially piccies. For one thing, TOS never allowed
->you to use spaces, I haven't checked this with other systems. But long ago
->I created a filename with a ? in it (really don't recall how, but
->nevermind) and the next thing was a bunch of hell after I tried to load it
->again.
->In the end Diamond Edge changed the filename into something legal :-)
->Now I know that ? and * characters are strictly forbidden/unwanted, but
->since then I rename every file with !, # and ~ characters as well.

Hi Louis! Yep, some people don't understand-you're right there...I'm going
by 3 very different sources:

1) TOS - No spaces, of course..
2) Amiga - where it says in most places that you can use filenames with
spaces, but *don't*...
3) Unix - the Unix books I've read also say, don't use spaces...

Well, thats 3 different ones, all respectable, and thats good enough
for me... ;-))))

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2011. Where do you get Syquest Cart's and PD Optical Disk's

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <OvYVUEApHGt2EwLN@steverosie.demon.co.uk>
Source record: 85248

In article <7905g8$7kn$1@news8.svr.pol.co.uk>, kevin dermott <kevin@kder
mott.freeserve.co.uk> writes
>i have both the 135 and 230 syquests attached to falcons i leave the cartridges
>in all
>the time
>excpt when changing,bad sectors can be marked as to be ignored but i would not
>trust a
>semi
>faulty cart with any important data
> i have had one 135 go faulty and it was exchanged without question
>by the dealer i bought it from,by the way syquest are no longer in business but
>cartridges will
>be available for a good while yet
>

Yes SyQuest got took over! typical I buy something and I can't find the
cartridges.

Why is this, I bought a good Citroen, a few years ago, knowing I had a
very good dealer in my town. The day after I bought the car, they
buggered off.

Could someone point the way to where these are still sold, and if
possible where I can get PD optical disks.

I'm in 2 minds at present, whether to keep my SyQuest drive or get an
external SCSI case for my PD drive. I think this would be determined on
the media availability and cost.

If anyone can enlighten me, I'd be most grateful. I would like to get
the many thousand floppies I have, put on media that takes less spaced
up.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2012. Re: What sucks? was Re: a-mail looks pr

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B47311.9CA2C9EB@cable.A2000.nl>
Source record: 85249

Stichting ST wrote:

> On 30 Jan 1999 10:25:00, Martin "Nightowl" Byttebier wrote:
> >
> >
> >I always have appreciated the independance of ST. The reviews are always
> >honest and accurate which can't be said of the reviews of ST Nieuws.
> >BTW: What's happening with ACN? It's has been a long time since I received
> >my last ST Nieuws.
> >
> Funny you ask: the same question I had the whole week: is ACN still
> from this world?
> There last issue dates from nov. last year.
>
> But this morning I recieved by mail their latest issue ST Nieuws
> (101) but without a jan/feb or something.

I did that. ;-)

2 week ago I send them a email in which I complained about
the fact that although there colofon stated that you get 12 issues per year
for your money, I had only got 3 1/2. I also presented them with a litle
scheme telling them which months were absent.

Now this colofon statement has gone as well.

"Due to complaints about our service we decided not to
deliver service anymore".

Henk.

2013. Re: NVDI 5/AES Call 200

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B47713.60E4FA6E@cable.A2000.nl>
Source record: 85250

Jim Coile wrote:

> Hi all,
>
> This may already have been covered, but I just installed the update to
> NVDI 5 from ver 4.12. I'm currently only able to print via the
> "background" method as when I try to access the NVDIPRN CPX, I get a
> dialog stating "AES call 200 not implemented". Is this a familiar problem
> to anyone? I'm using Magic 5.11 and will be upgrading to ver 6 as soon
> as it arrives so I'm not able to currently able to reinstall Magic.
> (sent the discs in for the upgrade) Any help would be greatly
> appreciated.
>
> Thank you,

That upgrade will solve your problem.
NVDI 5 uses services that are new in MAGIC 6.
If you dont want to wait for the upgrade, put WDIALOG.PRG, which is
part of the NVDI delivery, in your autofolder.

Greetings.
Henk.

2014. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: aprice@postern.demon.co.uk
Message-ID: <917801024.15723.8.nnrp-04.9e987258@news.demon.co.uk>
Source record: 85251

On 30 Jan 1999 22:57:42 , Brian Van TIlborg wrote:
>I am trying to shutdown Magic and it continues to advise me that I have a prg
>running that must be quit. Now I must admit I was playing Chessmaster while
>waiting to connect onto the internet. However the prg is not running and was
>quit, yet magic asks for me to quit this program. I have since shut the computer
>off for a period of time and still cannot use the shutdown feature. Not only
>that, but Chessmaster will not load because magic thinks it is loaded.
>
>Well, what have I done:-).
>
Have you tried looking at the task list (Alt-Control-Esc) before
shutting down? This will tell you the state of all loaded programs, and
allow you to change the current one, close down programs etcetera.

--
Alan Price
http://www.postern.demon.co.uk

2015. Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: enbordal@online.no
Message-ID: <917802390-848177AEicMi@online.no>
Source record: 85252

I have not found any screensaver for my Atari that
does not cause problems with printing, memory handling
or something else.
Is it possible to find a screensaver anywhere that
does not cause problems for my Falcon 030?

2016. Re: cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36b44e94.31340234@news.demon.co.uk>
Source record: 85253

On Sat, 30 Jan 1999 22:53:30 -0000, "kevin dermott"
<kevin@kdermott.freeserve.co.uk> wrote:
>has cyberstrider packed up none of my links work anymore?

No we haven't. Please see my message in comp.sys.atari.st.tech in
response to this question.

Regards
Danny
--
Denesh Bhabuta

2017. Re: Where do you get Syquest Cart's and PD Optical Disk's

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7927c7$1mn$1@roch.zetnet.co.uk>
Source record: 85254

the 230 carts can be got at pc world an last time i was in a n ez flyer was on "sale" at 50 quid
i think titan still sell the 135 carts
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/

>
>Could someone point the way to where these are still sold, and if
>possible where I can get PD optical disks.
>
>I'm in 2 minds at present, whether to keep my SyQuest drive or get an
>external SCSI case for my PD drive. I think this would be determined on
>the media availability and cost.
>
>If anyone can enlighten me, I'd be most grateful. I would like to get
>the many thousand floppies I have, put on media that takes less spaced
>up.
>
>--
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
>Email: steve@steverosie.demon.co.uk
>Nick: Mocknbird Tel: 07971 742708
>ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********

2018. Re: FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: swampfox@mercury.net
Message-ID: <9q1t2.177$UU5.5809@news1.atlantic.net>
Source record: 85255

I use FASTBOOT on my C-Lab Falcon (no IDE). Running Fastboot bypasses
the memory test and search for IDE. It lets C drive (on my Seagate)
boot in much shorter time! I'll try to E-mail you the program.
Run it once and I believe it writes something to Drive A (floppy)
letting C drive know what to do from then on.
John

On 30 Jan 1999 10:49:55 , PWest@thedruid.demon.co.Remove.To.Reply wrote:
>
>
>In a message of <20.01.99>, enbordal@online.no (90:107/100.100) writes:
> e> I have just put away my St from 1986 and have bought a Falcon.
> e> It works very vell, but it is quite slow for starting up my
> e> "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact
> e> with the HD and so it lasts 55 seconds before it is starting
> e> again after have gone through maxboot! (My ST just used a few
> e> seconds!) Is it necessary that my Falcon is searching around for
> e> a disk or a HD for so long time?
>
>I would guess that your Falcon doesn't have an internal IDE drive and the
>delay is due to the driver looking for this first of all. There is a way to
>bypass this with some hard disk drivers, but I am afraid I don't know the
>details. Try holding down Shift or Alt during booting.
>
>Regards
> /Peter/
>
>--
>"I swap Deanna Troi for Satai Delenn and all you do is complain!"- Q
>
>--
>
>--
> +---+
> | ====== The Druid Wales UK >*< InterNet GateWay |
> | I I gatekeeper@spamless.thedruid.demon.uk |
> +---+
>
>
>.

From:John Garone
swampfox@mercury.net
-ATARI C-LAB Falcon MK1/Seagate/Iomega jaz/CD-ROM/Supra56k/CAB/Newsie

2019. Re: Acrobat

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: mgrove@iwvispw.com
Message-ID: <7927rk$ie6$1@remarQ.com>
Source record: 85256

```
On 31 Jan 1999 12:36:42 , Robert A Riddell wrote:
>Is there any Atari program that will read or convert Acrobat files?
>
>Cheers
>
>Robert
>.

It's called GhostScript. Find it on FTP sites.

M
```

2020. Re: NVDI 5/AES Call 200

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36b425fe144a710@ford-trucks.com>
Source record: 85257

on Saturday 30-01-99 17:44, Jim Coile wrote:

>This may already have been covered, but I just installed the update to
>NVDI 5 from ver 4.12. I'm currently only able to print via the
>"background" method as when I try to access the NVDIPRN CPX, I get a
>dialog stating "AES call 200 not implemented".

Try installing WDIALOG. You need it with this latest NVDI until MagiC 6
arrives.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
Nothing is impossible for the man who doesn't have to do it himself.--Weller

2021. Re: TT030 at 64Mhz ??? Interested ?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36B4AA86.5C549B68@home.com>
Source record: 85258

Me too!

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2022. NVDI drivers

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36B4AAED.F0EC026F@home.com>
Source record: 85259

Anyone know whether NVDI has a driver for an Okidata 4w or 6e? Do I need
to build one?

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2023. Re: FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <7R1t2.178$UU5.6718@news1.atlantic.net>
Source record: 85260

NOT SURE IF THIS POSTED:

I use FASTBOOT.TOS (bypasses memory search, etc.) on my C-LAB Falcon.
Lets Drive C boot on my Seagate!
I tried sending the prg. (Email) but not sure if it went to the right
poster!!! E-Mail me if not received--- swampfax@atlantic.net

On 30 Jan 1999 10:49:55 , PWest@thedruid.demon.co.Remove.To.Reply wrote:
>
>
>In a message of <20.01.99>, enbordal@online.no (90:107/100.100) writes:
> e> I have just put away my St from 1986 and have bought a Falcon.
> e> It works very vell, but it is quite slow for starting up my
> e> "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact
> e> with the HD and so it lasts 55 seconds before it is starting
> e> again after have gone through maxboot! (My ST just used a few
> e> seconds!) Is it necessary that my Falcon is searching around for
> e> a disk or a HD for so long time?
>
>I would guess that your Falcon doesn't have an internal IDE drive and the
>delay is due to the driver looking for this first of all. There is a way to
>bypass this with some hard disk drivers, but I am afraid I don't know the
>details. Try holding down Shift or Alt during booting.
>
>Regards
> /Peter/
>
>--
>"I swap Deanna Troi for Satai Delenn and all you do is complain!"- Q
>
>--
>
>--
> +---+
> | ====== The Druid Wales UK >*< InterNet GateWay |
> | I I gatekeeper@spamless.thedruid.demon.uk |
> +---+
>
>
>.

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/Seagate/Iomega jaz/CD-ROM/Supra56k/CAB/Newsie

2024. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <792amp$t62$1@news4.isdnet.net>
Source record: 85261

enbordal@online.no a ?crit dans le message
<917802390-848177AEicMi@online.no>...
>I have not found any screensaver for my Atari that
>does not cause problems with printing, memory handling
>or something else.
>Is it possible to find a screensaver anywhere that
>does not cause problems for my Falcon 030?

All depends on what you want from a screen saver. If you want a pretty screensaver that does lots of cool things while you're not there, then this means taking up CPU time, and unless you are running under preemptive multitasking then this will mess up whatever the computer was doing before kicking in.

If you just want screen saver to black out the display, and even speed up the CPU while doing so, you should try TurboSaver. It must be on most FTP sites.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2025. Re: Acrobat

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <792amq$t62$2@news4.isdnet.net>
Source record: 85262

Robert A Riddell a crit dans le message <791ioq$g02$1@irk.zetnet.co.uk>...
>Is there any Atari program that will read or convert Acrobat files?
>

Ghostscript reads .pdf files. Version 1.2 has just come out with docs in
english. I can't remember the URL though...

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2026. Re: Mega ST to SH205

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <792amr$t62$3@news4.isdnet.net>
Source record: 85263

JLM a crit dans le message <791598$n45$1@news6.svr.pol.co.uk>...
>I've acquired a couple of Mega STs. I Like ST systems but use a PC now. One
>of them comes with an Atari Hard disk unit but with no cable or system
disk.
>Please could you point me to where I can get a pinout diagram for the cable
>and a system disk. I think the HD is set up and working but obviously have
>no means of knowing.
>

The cable is a simple pin to pin job, with DB19 connectors on each end. The
Quick FAQ contains a link to the AHDI drivers.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2027. Re: More ST questions...

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <792ams$t62$4@news4.isdnet.net>
Source record: 85264

Henk Robbers a crit dans le message <36B39B18.B0AC2A6B@cable.A2000.nl>...
>
>Another interesting point is the following: but I dont know if it's true,
>
>I had strongly the impression that 2.06 was a direct derivative from 3.0x
>It came afterwards and it started right at .06.

Actually, it started at .05, but then again, so did TOS 3.0x

>I think that the much larger screen save areas for coping with the TT
medium
>video were just kept in this derivative. Is it possible that this is once
>silently corrected without changing the verson number, hence this
discussion.
>

This could be true. When running under TosBox on a PC, TOS 2.06 is capable of displaying higher resolutions than it was originally made for. TOS 2.06 had some other hidden features, like IDE support or fast ram support, when no ST ever was factory-equipped with an IDE drive or over 4Mb.

I somehow beleive that the RAM it is taking up has to do with the new desktop. IT could be reserved RAM for user defined icons or for the newdesk.inf file.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2028. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b42d74209f1610@lvdi.net>
Source record: 85265

On Sat 30-01-99 19:27, Louis scribbled:

>appearently some people never "understand"... I've seen lotsa files with
>spaces on the Net, especially piccies. For one thing, TOS never allowed
>you to use spaces, I haven't checked this with other systems.

Macs have always allowed spaces in filenames.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

2029. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b4a2f815801720@holleman.demon.nl>
Source record: 85266

on Sat 30-01-99 22:57 Brian Van TIlborg wrote:

>
>1) Do you leave a cartridge in the syquest when it is off? (I have been)
>2) Do you eject the cartridge first, then shut down?
>3) Do you start up the syquest empty, insert a cartridge then turn on your
> computer?
>4) Should there always be a cartridge in the drive unit?
>
>Does anyone know if bad sectors can be fixed?
>Has anyone ever returned a cartridge? Mine has a 5 year guarrantee, only
>I have no idea how old these cartridges are:-).
>
Brian,

I almost forgot about this one :-) Actually, I only run an old 44-meg type here, and it sits in my tower, together with some more SCSI devices. Tower has power on 24 hrs/day, usually I take the cartridges out or leave them in but push the button so the drive stops spinning (read: the loud whining stops). Taking out a cartridge: only after the drive has stopped. I once had a friend, operating several of these drives for DTP. I recall I was with him one day, he was finishing a piece, put it on the Syquest, and after he saved he clicked the button and a split-second later operated the lever and took out the cartridge. At the very same moment he realized what he'd done, said "S-H-I-T-!", started it up again and the drive was wrecked. Or better say: the contents were... Won't tell you what he yelled afterwards... :-)
This today still is being replayed continuously in my mind, so I do care about it.
So to answer your questions:
1. Yes, sometimes I do, sometimes I don't
2. Not even that always
3. My cartridge only spins up after a full insertion plus operating the lever. I never start up with a cartridge in, lever into place. Or, saying it different: I only start up the drive when the cartridge is fully in, I don't think you can start it without a cartridge.

I recall Dennis Bishop informing us some time ago about a Syquest, spitting heads around...

HTH,

--
CU NeXT msg,

_____
| |

L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____|

2030. Re: cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36b4281c15f4420@ford-trucks.com>
Source record: 85267

on Sunday 31-01-99 18:22, Denesh Bhabuta wrote:

>>On Sat, 30 Jan 1999 22:53:30 -0000, "kevin dermott"
>>has cyberstrider packed up none of my links work anymore?
>
>No we haven't. Please see my message in comp.sys.atari.st.tech in
>response to this question.

Hey Danny,

Is this response relevant to those of us here who don't read the other
group?

Thanks,

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
"Rugged":Too heavy to lift.

2031. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <792ca1$rl6@james.hwcn.org>
Source record: 85268

The one that's being used, of course.

CRACKERS
(Use 'em if you got 'em from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2032. Re: Where do you get Syquest Cart's and PD Optical Disk's

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <792gn3$331$1@roch.zetnet.co.uk>
Source record: 85269

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
>
>If anyone can enlighten me, I'd be most grateful. I would like to get
>the many thousand floppies I have, put on media that takes less spaced
>up.
>
>--
> Cheers! for now
> Steve
you could do with having a word with Chris Crosskey an get the lot put on cd
Kevin
```

2033. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36b4c412f20fc2@xs4all.nl>
Source record: 85270

Hello Brian,
about 'Magic SHUTDOWN !!!ARGH!!!' you wrote:

>I am trying to shutdown Magic and it continues to advise me that I
>have a prg running that must be quit. Well, what have I done:-).
Did you check the Magic's program-manager? You can kill a lost or
misbehaving application there by selecting it and pressing
delete. Regards, Joost.
--

Joost Bataille email: bataille@xs4all.nl

2034. Atari ST Mouse

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Steve Goodfellow <steve@imjin.demon.co.uk>
Message-ID: <jvDjmQAgkMt2EwOX@imjin.demon.co.uk>
Source record: 85271

Hi folks,

I've just gotten my hands on an Atari 520 STFM. Both the mouse and
joystick are suspect - the mouse has the wrong ball fitted.

Does anyone know where I can get a new mouse and joystick ??

--
Steve Goodfellow

2035. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: claytone@aa.net
Message-ID: <792j4nltg1@slave1.aa.net>
Source record: 85272

On 31 Jan 99 11:09:13 GM, Gregg Gorrie wrote:

>I also am looking for the XOR profile for the Alesis DM5, if anyone
>can steer me in the right direction.

Hi Gregg,

Dr. T, is no longer in business, but did you know that you can get the profiles for free from the MOTU website? (Mark Of The Unicorn) They took over X-or and the program is now called "Unisyn" - only available for PCs and Macs. However, the PC (or Windows) profiles will work on the Atari. I tried it, and it worked(!), so there are profiles for just about everything available to download:

http://www.motu.com/english/software/unisyn/unisyn.html

Regarding profiles you get from MOTU web page - they will have file extensions of .UH1 and .UP1. Change .UH1 to .HLP, and change .UP1 to XOR, and put them both in the working directory along with the .PRG files. I've tried putting them elsewhere to help tidy things up, but the program doesn't seem to like that. There is a .TXT file about the set-up program that explains a lot.

I hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

2036. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ze4t2.5771$r%4.11244@news21.bellglobal.com>
Source record: 85273

On 30 Jan 1999 23:44:15 , "kevin dermott" wrote:
>i have both the 135 and 230 syquests attached to falcons i leave the cartridges in all
>the time
>excpt when changing,bad sectors can be marked as to be ignored but i would not trust a
>semi
>faulty cart with any important data
> i have had one 135 go faulty and it was exchanged without question
>by the dealer i bought it from,by the way syquest are no longer in business but
>cartridges will
>be available for a good while yet
>

Thanks for that bit of insight. I am never current on whats happening anymore.
I guess I better buy some cartridges. As for the on, I was using HD driver to
mark the sectors and it was taking forever and there were just to many for
my comfort. Even still Hd driver wouldn't format it so I figured it was pretty
bad. I hope the mechanism is ok and not wrecking the disks?

Finally, your message was helpful although hard to read in my newsreader.
Manywords were past the screen and I can only read them when I reply in my
editor and scroll the page.

Is this a problem with my software or yours? I thought posts were to be 80
columns?

Just something to niggle about:-).
>--
>--
> oh how i like atari better
> kevin@kdermott.freeserve.co.uk
> kdermott@zetnet.co.uk
> mug shot at http://www.users.zetnet.co.uk/kevin/
>
>
>.

2037. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <De4t2.5772$r%4.11244@news21.bellglobal.com>
Source record: 85274

On 31 Jan 1999 09:47:18 , Michael Grove wrote:
>On 30 Jan 1999 22:57:37 , Brian Van TIlborg wrote:

>
>Hi Brian,
>
>Be very careful when trying to install Apex if the disk has never
>been infact registered. The way to tell is, powerdown your Falcon,
>insert the disk, and fire up the bird again. If it is an original disk
>that has not yet been registered, it will boot the machine for you and
>take you to a registeration menu. Make sure you have the serial number
>wrote down, IE, do not take the disk out of the drive to check. You
>only get one chance at doing this, else you have to ship the damn
>thing back to the UK to be fixed. Once the process is done, you can
>copy the files to your hard disk. There are two disk, but you need to
>know what version you have to know which files off the second disk you
>need (if indeed you do have the first disk).

I have the first disk called INSTALL DISK. It does not appear to autoboot
from the falcon. The readme on the disk simply states to place the
APEX program in a folder called APEX. Then copy the SYSTEM folder into the
APEX folder.

Yes, I have read the install manual, and I was afraid to test the autoboot
for fear of it starting registration and asking for the second disk:-).
Thanks for the don't remove the disk before registering tip. I do this often
after the fact when I have placed the disk in the machine.

I would have to say that this has been installed before and registered
to the previous owner. Indeed I do have a bunch of viewers on the harddisk
that are TTP and are Black Scorpion products.

So Clearly I think I am ok and merely need to find the second disk.

Yup, I just powered down the Falcon and it doesn't autoboot on my second
attempt. I guess the registration data embeds into the program.

I personally like seeing my own name on the software. Unfortuneately with
a second hand machine its not my name that I am seeing on many programs:-(.

There were alot of programs such as Magic and NVDI that I got that he purchased
and never took the time to install. These now bear my NAME:-).

>
>Mike

See you on the next Oldguys Demons of dirt.

>.

2038. Re: Which Atari ST is best?

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <He4t2.5773$r%4.11244@news21.bellglobal.com>
Source record: 85275

On 31 Jan 1999 13:46:19 , "Pera Putnik" wrote:
>
>>My choice is 520 or 1040STe. You can use 1 meg SIMMS to upgrade
>>to 4 megs RAM, plus DMA stereo sound, BliTTer chip etc...make this
>>a cut above an STfm machine...

I would have to agree with you. Easy to find as well and dirt cheap.

>
>
> Yes, I agree with you in all...
> This was my little sarcasm, because Nicolas Bales offered Falcon or Milan
>when question was 'which Atari ST is best'.

Must have forgot to offer the atariSTHADES:-).

Really the best Atari ST is MINE.
1985 520ST has served me well for 14years. There is very little I can't do.
I am on the internet with it, multitask with it, Run old TOS 1.0 programs with
it, Run games, Laser Printer, Publishing etc. Its only hardware mod is an
extra 2meg of ram I put in, in 1987 when I got my Printer.

With PhotoChrome and Speed of Light I can see pictures as good as anyone,
(ok pretty darn good none the less) being slightly inferior to my STe.

Some STes you must be carefull before buying. A number of them were imported
into Canada from Mexico and they had ST DMA chips which don't allow use of
the Harddrive without corruption. (IE MINE) which is why it is not the best
for me.

Well thats my humble opinion from my humble ST.

>.

2039. Re: Where do you get Syquest Cart's and PD

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <792jet$3hv$1@roch.zetnet.co.uk>
Source record: 85276

Re: Where to find Syquest Cartridges:

Try your local computer shop Steve. If not, then Tottenham Court Road in London - I just walked into a shop there and got a 230 cartridge for quite a lot less than System Solutions charge. (Or you could get one mail order from System Solutions.)

Cheers

Paul

P.S. I can give you the address of my Citroen dealer if you like - I've got a good one in Peterborough :-))

2040. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <792kqofjs1@cubacola.tninet.se>
Source record: 85277

```
Hi guys
```

Yes i�ve downloaded HS-Modem for Milan and Milan serial port cpx but i can�t configure HS-Modem properly, well thank�s anyway.

Bye J�rgen

2041. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <792lsc$hm4$1@irk.zetnet.co.uk>
Source record: 85278

On 29 Jan 1999 22:14:49 , Paul Williamson wrote:
| . . . .
|I tried to run without WINX for a while and always crashed on boot-up. I
|eventually tracked this down to HA_ESCC.PRG which I replaced with SCC.PRG
|(thanks again to Martin for the suggestion) and this seems to work fine,
|no difficulty now using WINX or not depending on what I am doing.
| . . . . .

Thanks for the info. As you say, I don't need to change the INF file
now that I have NEWSie 0.94 so I'm not going to try.

I note your difficulty with HA_ESCC.PRG. I have this running in the
AUTO folder - DRVIN, then MFP, then HA_ESSC, then STIKTSR - and it
seems to be fine. Not necessarily any better than SCC but without
any obvious problems. I cannot remember if I tried it without WINX
though.

John Logan

2042. test please ignore

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: root@zetnet.co.uk
Message-ID: <36b4d3ce5f55b0@zetnet.co.uk>
Source record: 85279

```
testing

--
Peter John Smith
<pjsmith@zetnet,co,uk>
```

2043. Re: cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36b4e314.12701233@news.demon.co.uk>
Source record: 85280

On Sun, 31 Jan 1999 10:52:18 -0800 (PST DST), PATnANNA@ford-trucks.com (Pat & Anna) wrote:
>Is this response relevant to those of us here who don't read the other
>group?

Ah well, here is my response in the other group...

Nope - we are still alive and kicking. :)

If you are looking for www.cyberstrider.ORG, the server is moving this weekend. The leased line was shut down and a new one is now up and running. The servers are in the process of being brought back to life and should be up and running by Monday.

Due to the new leased line, a whole host of routing needs to be set up etc etc etc.

if you are looking at www.cyberstrider.NET - that is still there, but the links from there lead to the .org site for the moment.

Apols for the inconvenience, but I was expecting the older leased line to still be operating for another week.

Regards
Danny

--
Denesh Bhabuta

2044. Re: cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <792oaa$396$1@news4.svr.pol.co.uk>
Source record: 85281

This is what Denesh wrote in the other group:----

On Sat, 30 Jan 1999 13:58:36 -0000, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:
>has cyberstrider packed up no links to the site work any more

Nope - we are still alive and kicking. :)

If you are looking for www.cyberstrider.ORG, the server is moving this
weekend. The leased line was shut down and a new one is now up and
running. The servers are in the process of being brought back to life
and should be up and running by Monday.

Due to the new leased line, a whole host of routing needs to be set up
etc etc etc.

if you are looking at www.cyberstrider.NET - that is still there, but
the links from there lead to the .org site for the moment.

Apols for the inconvenience, but I was expecting the older leased line
to still be operating for another week.

Regards
Danny

Denesh Bhabuta
Pat & Anna wrote in message <36b4281c15f4420@ford-trucks.com>...
>on Sunday 31-01-99 18:22, Denesh Bhabuta wrote:
>
>>>On Sat, 30 Jan 1999 22:53:30 -0000, "kevin dermott"
>>>has cyberstrider packed up none of my links work anymore?
>>
>>No we haven't. Please see my message in comp.sys.Atari.St.tech in
>>response to this question.
>
>Hey Danny,
>
>Is this response relevant to those of us here who don't read the other
>group?
>
> Thanks,
>
> Pat

>
>--
> Pat & Anna
> <PATnANNA@ford-trucks.com>
> ~~*~~
> "Rugged":Too heavy to lift.

2045. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <792r76$4vh$1@roch.zetnet.co.uk>
Source record: 85282

probably mine i am away from home and using a laptop that i am not used
to
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/

>
>Finally, your message was helpful although hard to read in my
newsreader.
>Manywords were past the screen and I can only read them when I reply in
my
>editor and scroll the page.
>
>Is this a problem with my software or yours? I thought posts were to be
80
>columns?
>
>Just something to niggle about:-).

2046. question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917820156@acpu.com>
Source record: 85283

"Nicholas Bales" <bales@directprovider.REMOVETHIS.net> asks:
B > The problem is I have no experience in this.
B > What is exactly the deal with extendos, spin, metados and all
B > that ?

Well, I'm no expert. But I bought a CD Rom drive from a friend, a 2X Toshiba SCSI that had been removed from an Infernal Boring Machine. I hooked it up to my TT, and bought Extendos as a software driver. Extendos is commercial, available in North America (and maybe elsewhere), and was written and is well-supported by Roger Burrows, Anodyne Software, Canada. It now comes with an install program for guys like me, and it works.

Lots of neat things on CD Rom, including encyclopedias, pix, clipart, and fonts.

I know nothing about spin and/or metados.

"The Poor Deluded Soul" - tderrick@acpu.com

... Oh! Here's your problem... you had it set for evil.
___ Mountain Reader II - #00000077

2047. IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917820157@acpu.com>
Source record: 85284

<78q9pc$ra0$1@news3.Belgium.EU.net> <36b1ea00f313e0@ping.be>
<78u7gn$6d4$1@news3.Belgium.EU.net>
<36b2ccf4d0a9c52@holleman.demon.nl>

louis@holleman.demon.nl (Louis) wrote:

L > Sometimes it makes you feel like a stupid beginner that knows
L > nothing/can't read/is too dumb to find out himself/etc etc etc.

Nahhh... that would be me. And 'sometimes' has nothing to do with it
:-)

L > Sometimes I wonder what this NG really IS for...

Its for cretins like me to find out what everybody else already
knows :-).

We now return you to your regularly scheduled flamethrowing.

"The Poor Deluded Soul" - tderrick@acpu.com

... Does "Bad FAT" mean this disk has high cholesterol?
___ Mountain Reader II - #00000077

2048. Misc Atari Items FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-01-31 00:00:00 UTC
From: aa778@cleveland.Freenet.Edu
Message-ID: <7929jditp1@pale-rider.INS.CWRU.Edu>
Source record: 85285

Hi,

Here's some Atari ST stuff that I'm not using
anymore. Those are my asking prices. I'm open to offers.
Buyer pays shipping. E-Mail me or call me at
440-286-2567 evenings EST. I am also open to trade offers.
E-mail me your list.

HARDWARE

Falcon Speed by Sack Electronic
Intel 286-16mhz IBM processor board for the Atari Falcon computer
Run DOS and Windows 3.1 programs on your Falcon
Norton SI Factor of 12
Sound Support
Up to 8 Meg of IBM RAM
VGA and SVGA video modes 640x480, 800x600, and 1024x768 under Windows 3.1
Switch back and forth between TOS and DOS modes $100.00

Syquest 5 1/4" 44 meg removeable cartridges. Will be HDX formated and
verified good. each $15.00

Atari SC1224 Color Monitor. Unit is in perfect working order.
Comes with power cable. $50.00

Atari SM124 Mono Monitor. Unit is in perfect working order.
Comes with power cable. $40.00

Spectre GCR by Gadgets by Small. This is the Apple Macintosh emulator
for the Atari ST/STe/TT/Falcon computers. Includes cartridge, disks,
box, and an extra disk of misc ST utils. $45.00

Supra 2400 baud external modem. No power supply. $3.00

Fast Fax by Michtron. This is the original fax hardware/software
for the Atari computers. Works with ST 520 to Falcon. This is a
special Michtron 9600 Send/Receive Fax Modem with software. The
software is very efficient, powerfull, and simple. Send, receive,
view, log, and print, faxes. has drivers for popular printers and the
SLM804/SLM605. Use a spare 520 or 1040 as a stand alone fax machine.
Comes with special fax modem, diskettes, and manual. $35.00

GAMES

Imperium Game manual and registration card from Electronic Arts.
I no longer have the disks or box but for someone who needs
the docs here you go. $1.00

Conquest of Camelot by Sierra. Complete with box, docs, and disks $9.00

S.D.I. by Mindscape. Complete with box, docs, and disks. $10.00

Plan 9 From Outer Space by Gremlin. Complete with box,
docs, and disks. $15.00

MISC SOFTWARE

ST Control by Trio Engineering. A BASIC like language that
is closer to using normal language to program. Example
"Draw picture with Neochrome" Includes box and diskette
no manual. $5.00

BOOKS $5.00 each unless noted

Compute's Technical Reference Guide to Atari ST TOS Vol 3.
Includes fully commented C and machine language examples. $5.00
Thunder! The Writers Assistant manual. $1.00

Atari Computing Magazines $6.00 each with cover disk

Issues # 4 5 6 7 8

MAGAZINES

I have a large selection of mostly 80's and early 90's Video Game and
Computer Magazines, Books, and Newsletters for various systems.
Please E-mail me for a current listing.
--
IBM OS/2 Warp 4.0 - WinNT 4.0 Fred Horvat
Win95 - Win98 - MagiC 5.03 Free-Net Atari Portfolio Sigop
Compuserve ID : 104020.3022@compuserve.com Atari Classic/LYNX/Jaguar gamer

2049. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B56ACB.66B9@ooc.de>
Source record: 85145

Louis wrote:

> So what's up here: special IBM tools required?/would it only work from
> DOS?/should I try formating from a PC machine?/Could it result from
> master/slave settings?

This has definitely nothing to do with DOS/TOS issues. It's a low level
hardware problem you have. Either the drive is broken or not properly
terminated or the cables are bad.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2050. Re: IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B56B6B.253@ooc.de>
Source record: 85146

Tom Derrick wrote:

> L > I got a message like "unable to write data to disk".
>
> I'll bet it is trying to write to the maintenance track, which may

You can't write to SCSI maintenance tracks.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2051. Re: Problems with TT and hddriver 7.6

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B56C4D.22F4@ooc.de>
Source record: 85147

Dan Ackerman wrote:

> S is initializing, I get a couple of alerts stating that there isn't
> enough window memory and that's it. I've tried disabling the auto folder

Sounds as if the sector cache (see "General" options) is too large.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2052. Re: IBM SCSI drive question, again

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36b579f01fff21e0@holleman.demon.nl>
Source record: 85148

on Mon 01-02-99 08:50 Uwe Seimet wrote:

>Louis wrote:
>
>> So what's up here: special IBM tools required?/would it only work from
>> DOS?/should I try formating from a PC machine?/Could it result from
>> master/slave settings?
>
>This has definitely nothing to do with DOS/TOS issues. It's a low level
>hardware problem you have. Either the drive is broken or not properly
>terminated or the cables are bad.
>
Hi Uwe,

as you've probably read by now your assumption "bad cable" isn't too far off, it appears to be a differential SCSI type. That would mean all connections are different.
Meanwhile I had a conversation with a firm over here specializing in SCSI stuff, they told me you can damage the hardware by hooking a diff SCSI device into a single-end bus, there are adapters available at a cost of approx. USD 500,- so I'm gonna try to replace this drive once more for a "normal" one...

Bottom line note: DON'T BUY IBM 0664 drives, they're differential SCSI and cannot be used in a regular SCSI-chain!!!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2053. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: gryf@hrz.tu-darmstadt.de
Message-ID: <7942epcin1@sun27.hrz.tu-darmstadt.de>
Source record: 85149

Hi!

In article <36b30d30128bc571@lvdi.net>,
outrider@lvdi.net (Terry May) writes:
> I don't know. Olivier Booklage's CAB.OVL solves it. At least for
> CAB. You still can't do background downloads with spaces in the path
> or filename, though.

Well, note that using unquoted spaces in filenames inside HTML-anchors isn't correct. According to the relevant protocols (see RFC 1738 for details, especially the part on "Unsafe characters"), URIs and URLs (like filenames) have to be free of "unsafe" characters like " ", "<", ">", and some others.

That is, these characters have to be encoded, by using a percent sign and the two-digit hex-value of the character in question, e.g. "%20" for a space. Thus, linking to a file "this is a test.html" in an HTML document should look like this:

<A HREF="this%20is%20a%20test.html">Testlink</A>

There are browsers (e.g. Internet Explorer on Windows, but not Communicator on UNIX) which tolerate using unsafe characters and automatically encode them when following the link (look at the resulting URL in the browser's window afterwards, it will have the spaces encoded as described above). But if you want to ensure to be compatible with all browsers (and, even more important, follow the relevant standards), encode your spaces.

Note that a good browser also works correctly when testing such links locally, so that the above example link will cause the browser to access the correct local file. I haven't checked this with CAB, but I assume it will work. It does with Communicator and lynx on UNIX.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2054. FREE Atari Catalogs by E-Mail, FTP & the Web! Free Atari stuff!

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7945ei$88r$1@user2.teleport.com>
Source record: 85150
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,rec.games.video.atari,

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

I have some stuff to unload. I have a lot of Atari Magazines. For the person who takes the whole lot. Some including disks. I don't want to have to go through them or sort them out. I just want someone to take them off my hands for the cost of Shipping. Classic Atari 8 Bit & Atari ST. I also have some Atari Hardware that doesn't work that someone can have for spare parts or tinker with to try to repair.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my Desk-Top Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can load them into your text editor or Word Processor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend. Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2055. Re: Real Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <794eeuutt1@nnrp1.dejanews.com>
Source record: 85151

Thanks to everyone who responded in this thread. After taking the answers presented here, and comparing them with my own research, I have come to the conclusion that my project will probably be limited to PC and Mac systems. I am kind of bummed out about that, but I guess it was just not meant to be.

Thanks again for the responses.

Mike Stulir, Webmaster
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2056. Re: Nickname Crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36b5b3f8.0@nemo.idirect.com>
Source record: 85152

On 1 Feb 1999 04:34:52 G, Slc.Dennis Bishop wrote:
>As you can note, I'm using NEWSie 94, and so far it looked like
>everything was working ... That was until I went to use the
>Nickname edit section to set up a mailing list ... The input box
>came up and I put the nickname in, put in a Desc., and clicked on
>the ok box, BAM BAM two bombs! the same thing happened with .92
>too.
>
> Atari TT/030 Single TOS (3.06) 4meg ST / 4meg TT 2.5gbyte hard
>drives.
>
by any chance are you using any utility that requires WDialog?
Because according to John Rojewski, NEWSie doesn't like WDialog and
causes the very problem you're describing. Personally I use the address
book...

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2057. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36b5b8aab27764@club-internet.fr>
Source record: 85153

Hello,

in article <pE9t2.5940$r%4.12044@news21.bellglobal.com>
Brian Van TIlborg wrote on Mon 01-02-99 03:59 (GMT):

> There isn't a hint of this program anywhere, unless you believe MAGIC:-).
>
> SOLUTION!
>
> Well here is what I did.
>
> Exit Magic via XBOOT and RUN TOS 1.0
> After shutting down the computer and then rerunning MAGIC my invisible enemy
> had dissapeared.
>
> STrange but true.

Maybe you had a diskette in your drive when booting with Magic ? Maybe a
virus on this disquette ? :-(

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
Motorola Inside ;-)))

2058. Atari ST Game request "Takeover"

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: "John S. Green" <johnsgreen@worldnet.att.net>
Message-ID: <794g51$4gd@bgtnsc01.worldnet.att.net>
Source record: 85154

Where to find source code for Atari ST
game called "TAKEOVER".

Was a planetary resource management
game first on APPLE II then on Atari ST.

Written in C and in public domain. (source
code published with game).

Anyone seen it?

mailto please

Ciao'
John Green
http://home.att.net/~johnsgreen
johnsgreen@worldnet.att.net
http://home.att.net/~enterprisesystems

2059. FS: Atari STe w/ monitors (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Robert Cummings <rcummings@state.mt.us>
Message-ID: <36b5d19f.0@pklodge>
Source record: 85155

Atari Ste with mouse and power cables works good with original box
$65 (plus shipping aprox. $15)

Atari SC1224 Color Monitor. $40 (plus shipping apoox $20)
In perfect working condition with power cable

Atari SM124 Mono Monitor. $30 (plus shipping apoox $20)
In perfect working condition with power cable.

racfac@bigfoot.com

Helena, Montana

2060. ST News International Christmas Coding Convention 2000

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36b6d7ae.3181839@news.wxs.nl>
Source record: 85156
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.fortysecond.net/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!

Please note that the URL has changed, so if you have any bookmarks set up, please correct them.

2061. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <794lh6$p4d$1@news7.svr.pol.co.uk>
Source record: 85157

On 29 Jan 1999 22:52:02 , J�rgen Nyberg wrote:
>I can�t get HS-Modem to work on my Milan (above 19200 that is), maybe because of
>my bad german (almost none). Is there any Milan users out there who succeded and
>could explain how to configure it.

There is a complete English translation of the HSModem docs on my web site.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2062. Re: WTD: english docs for CBHD

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <794lh7$p4d$2@news7.svr.pol.co.uk>
Source record: 85158

On 30 Jan 1999 14:50:15 , Blair Dean wrote:
>Does anyone have or can point me to english docs for CBHD.

I'm afraid that there aren't any - at least not in a complete form.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2063. Re: NVDI 5/AES Call 200

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <794lh8$p4d$3@news7.svr.pol.co.uk>
Source record: 85159

On 30 Jan 1999 17:44:42 , Jim Coile wrote:
>Hi all,
>
>This may already have been covered, but I just installed the update to
>NVDI 5 from ver 4.12. I'm currently only able to print via the
>"background" method as when I try to access the NVDIPRN CPX, I get a
>dialog stating "AES call 200 not implemented". Is this a familiar problem
>to anyone? I'm using Magic 5.11 and will be upgrading to ver 6 as soon

Try running WDialog.prg either from the Auto folder or from the desktop.

M6 has WDialog functions built in so you'll be able to ditch it once you
upgrade.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2064. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: garn9114@kutztown.edu
Message-ID: <794lq1$7d8$1@jake.esu.edu>
Source record: 85160

Roger Cain (rcain@zetnet.co.uk) wrote:
: On 31 Jan 1999 13:57:34 , <enbordal@online.no> wrote:
: >I have not found any screensaver for my Atari that
: >does not cause problems with printing, memory handling
: >or something else.
: >Is it possible to find a screensaver anywhere that
: >does not cause problems for my Falcon 030?

Have you tried Before Dawn yet? It's my saver of choice,
especially because of the really cool "Intel Outside" saver. I think
it's at the umich site, if memory serves correctly...

Good luck,
George

: ---
: Roger Cain, Manchester, UK NeST:90:100/103
: TT 6Mb/MagiC 5/NVDI 4
: ____

--
~~~~~~
"We all go about longing for love: it is the first need of our natures,
the first prayer of our hearts; but we dare not utter our longing: we are
too shy."
-- George Bernard Shaw (1856-1950)
"I have spent my life in idle longing, without saying a word, in the
presence of whom I loved the most."
-- John Jacques Rousseau (1712-78)
"I can picture every move that a man could make, getting lost in her love
is your first mistake."
-- Gordon Lightfoot, 1974
~~~~~~

2065. Re: FS: 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: jpbialas@pace1.cts.mtu.edu
Message-ID: <slrn7bbo94.ig2.jpbialas@pace1.cts.mtu.edu>
Source record: 85161

> jpbialas@mtu.edu wrote:
>>
>> 1040STe, 170MB SCSI hard drive with adSCSI controller in external
>> enclosure, SC1224 Color Monitor, 4MB of RAM, shoebox full of software, and
>> a couple of Abacus books on programming the thing and the hardware.
>>
>> Has served me well for quite a few years.
>>
>> $100+shipping. I'll do COD or prepay. I'll also consider trades for Sun
>> and Amiga Hardware.
>>
>> I can also do a local delivery in MI and parts of MN and WI.
>>
>> --
>> --={ James Bialas - finger jpbialas@astro.tc.mtu.edu for more info }=--

Sorry folks, it looks like I've sold it already. (shoulda asked for more
money judging by the number of responses I've had.)

--
--={ James Bialas - finger jpbialas@astro.tc.mtu.edu for more info }=--

2066. Y2K -1

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B5E7C1.BADF644C@cable.A2000.nl>
Source record: 85162

That's strange!

On my laptop it's now 1 december 2000.

Henk.

2067. Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <794qdjsat1@news5.svr.pol.co.uk>
Source record: 85163

Has anybody got any idea where this man has moved his web sit to.....
He seems to have disappeared off the planet.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663
http://wwp.mirabilis.com/24493663

2068. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <794tnd$93m$2@news3.Belgium.EU.net>
Source record: 85164

Sat 30 Jan 99 Nicholas asked;

>The problem is I have no experience in this. What is exactly
>the deal with extendos, spin, metados and all that ?

Hi Nicholas, I'm writing this with ASH EMailer so I'll keep an eye on the linelength -))

METADOS was made by Atari, over the years many people have upgraded it and now it is the standard and supported by ALL OS. METADOS comes with two drivers; *.DOS and *.BOS, a small config file tells METADOS where the drivers can be found, on what port the CDROM is connected and what drive letter should be assigned to it. It sounds more complicated then it is, just a little bit logical thinking.... MetaDOS is freeware

EXTENDOS is a commercial CDROM driver, installation is very simple and it supports nearly all drives. There is a program incuded with wich one can play Music CD's. EXTENDOS GOLD is a commercial CD ROM and Writer Driver, installation is also easy. Both these programs are well suited for people who can't be bothered/know nothing about config.files etc... I'm not sure if it runs/supports all OS.

EGON CD Utilities is also a commercial program, it's based on METADOS and comes with its own *.DOS and *.BOS drivers. It runs under all OS and is compatible with all major applications. Installing it is very simple

CD Tools is a commercial program with the same features of EGON. I think it is no longer supported ... ??

SPIN is a shareware program written by Julian Reschke, when run from MINT or MAGIC you can read MAC HFS CD's and see/copy files with long file names. SPIN is the ONLY CD driver wich allows this. Under plain TOS this packet works equally well. But You lose the benifits of the long file names and being able to read HFS Files.
SPIN is also ideal to grab music tracks from Music CD's. It saves them as *.WAV files. When run from MAGIC, NAES/MINT it uses a XFS driver instead of METADOS.

BETADOS is compatible with METADOS and ads some goodies like clusters and compatibility with MAGIC 6.x shared library's. It runs on all OS.

CD RECORDER PRO is a program for CD Writers, it supports all the major standards, but not CD rerecordable yet. The program uses METADOS and its own *.BOS driver. There's no installation program supplied, so you have to do that yourself. Before bying a CD Writer check the compatibility list, not all CD Writers are supported.

CD SOLUTIONS is the same thing as the one above, but for the MILAN clone.
This one can use CD Writers with IDE interface, note that for some bizarre
reason CD RECORDER PRO doesn't work with the SCSI card from the MILAN.

Well this sums it up, I think. So what do you need to connect a CD ROM to
your Atari ?

-SCSI CD ROM
-SCSI to DMA convertor (LINK, ICD etc..)
-One of the programs mentioned above
and that's all there is to it, it's just as easy as connecting a harddisk.
BTW: You don't need a harddisk to have a CD ROM connected. The drivers are
so small you can easily boot from disk.

When buying a CD ROM don't be blinded by speed, the AHDI/SCSI interface on
all standard Atari's can't sustain more then 1800Kb/sec. So buying a 32x or
36x speed CD ROM is just waisting money. A 12x speed is perfect and can be
obtained cheaply from PC-Nerds who always NEED faster drives to run Micro$hit
applications -))))

A good program to play Music CD's is CD Player from Alexander Claus, it runs
on all OS, has a built in database that keeps track of your CD's and is it
also possible to extract music tracks with it. CD Player is freeware.

On Atari's and clones with a IDE interface You can also connect a IDE CD ROM,
METADOS can handle these with no problems. The advantage is speed => 36x at
full speed. The disadvantage is that you lose one of your two possible IDE
connections...

There's probably a lot I forgot here, but to start with this should keep you
busy -))) and with no doubt there will be a lot more postings with tips and
comments coming in...

Links:
METADOS : http://www.muenster.de/~reschke
BETADOS : http://www.oden.se/~dlanor
SPIN : http://www.muenster.de/~reschke
ExtenDos : http://www.cyberus.ca/~anodyne
EGON : http://www.mucs.com
CD REC PRO : http://www.soundpool.de
CD SOLUTION: http://www.woller.com
CD PLAYER : http://www.student.informatik.th-darmstadt.de/~aclauss

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2069. MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <794tnh$93m$4@news3.Belgium.EU.net>
Source record: 85165

Martin commented on Sat 30 Jan 99;

>>What applications are impossible for MagiC but are easy to do
>>with MINT/NAES ??? <<

>To name a few micq and java. Java ofcourse only on quick machines. There
>are sure other prog's.

I think You mean JavaScript, this has nothing to do with MINT but with the
browser understanding it. AFAIK CAB, Wensuite and Draconis don't support
JavaScript for the moment. Java is a programming language wich is not
available (yet ??) for the Atariplatform.
I don't really know what micq is (I'm not a MINT adept) but I gues it's some
kind of IRC client, if this is so. Well no problem here either, this is a
job for STING and it runs just as well under MagiC.
BTW: when I asked for applications I ment real life applications, like DTP,
Database and Spreadsheet applications, Graphics processing etc...
Don't tell me that You and all the other "misleaded" went through all that
trouble just to run a couple of PD/shareware utilities ????

>I'm not a Linux adept but isn't it possible to use Netscape with Linux.
>Try this with Magic:-))

I'm not a Linux adept either, I'm a TOS/MagiC adept, I know Netscape runs
under Linux now.
But I would like to see it run on a Atari/clone. I really would like to know
what guru is going to transport and amend the code wich is immens to the
Atari platform?

While on the subject I haven't seen any of the other "STARS" ported over
either: GLIMP, IMAGE MAGICK, STAR OFFICE, APPLIXWARE, LyX, NoSQL, CD GEAR,
WORD PERFECT 8.0, LaTEX Frontend.... etc just to name a few.
Well Martin, I hereby swear that when one of these applications become
available for the MINT/NAES platform I will THROW MagiC out and become a
"believer" also.

Open Your eyes and welcome in the real world

Looking forward to yours an other MINT lovers replies.....

Cheers from Belgium,

Den Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2070. Re: NVDI drivers

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <794tn9$93m$1@news3.Belgium.EU.net>
Source record: 85166

Sunday, 31 Jan 99 Keiyh asked;

>Anyone know whether NVDI has a driver for an Okidata 4w or 6e? Do I need
>to build one?

Use the HP LaserJet driver for the OKI 6e. No problems....
I'm not 100% sure but I thought that the OKI 4W is a Windows GDI only
printer. If so, well, get rid of it..... sell it to a PC-Nerd.

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2071. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <794tnf$93m$3@news3.Belgium.EU.net>
Source record: 85167

Ronals asked;

>Please describe your cat.
>Mine is tabby gray/brown with white underneat.
>And getting fat.

Hi Ronald,
Is it the same beast that appeared several times on the cover of the
"ST Stichting" magazine ?? It was already FAT in those days....

PS: I've got a hamster with the same colourscheme and it also quit fat..-))

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2072. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <4iBeXEAagft2Ew9j@steverosie.demon.co.uk>
Source record: 85168

In article <794qdjsat1@news5.svr.pol.co.uk>, Keith Lever
<keith@lever.freeserve.co.uk> writes
>Has anybody got any idea where this man has moved his web sit to.....
>He seems to have disappeared off the planet.
>
>
>All the best,
>Keith & Laura
>

Tony has gone of the internet for a while, he should return soon;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2073. Re: cyberstrider

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <5CZefOA4jft2Ewfo@steverosie.demon.co.uk>
Source record: 85169

In article <36b4281c15f4420@ford-trucks.com>, Pat & Anna <PATnANNA@ford-trucks.com> writes
>on Sunday 31-01-99 18:22, Denesh Bhabuta wrote:
>
>>>On Sat, 30 Jan 1999 22:53:30 -0000, "kevin dermott"
>>>has cyberstrider packed up none of my links work anymore?
>>
>>No we haven't. Please see my message in comp.sys.atari.st.tech in
>>response to this question.
>
>Hey Danny,
>
>Is this response relevant to those of us here who don't read the other
>group?
>
> Thanks,
>
> Pat
>

Yes, it is;) Some people don't even know about this one, let alone the other:P

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2074. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <794va5$l49$2@news2.xs4all.nl>
Source record: 85170

On 31 Jan 1999 13:57:34, <enbordal@online.no> wrote:
>Is it possible to find a screensaver anywhere that
>does not cause problems for my Falcon 030?
>
Yes there is: Turbo-Vielle from French origin.
It even stops the video so your CPU can go on full-speed. Makes a
high-color Falcon 20 procent faster.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2075. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <794va7$l49$3@news2.xs4all.nl>
Source record: 85171

On 31 Jan 1999 19:36:22, Louis wrote:
>3. My cartridge only spins up after a full insertion plus operating the
> lever. I never start up with a cartridge in, lever into place. Or,

Sometimes I have the strange happening:
disk in, lever in, sspinning up..
then should come the prtt prtt prt sound but:
the disks spins down, then up again to 3 times.

How about that?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2076. Re: Atari ST Mouse

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <794vaa$l49$4@news2.xs4all.nl>
Source record: 85172

On 31 Jan 1999 21:20:32, Steve Goodfellow wrote:
>Hi folks,
>
>I've just gotten my hands on an Atari 520 STFM. Both the mouse and
>joystick are suspect - the mouse has the wrong ball fitted.
>

before hunting the mice down: try if the hardware works: with
alternate pressed an using arrow/up down etc and insert, does the
mouse pointer on the screen moves?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2077. Atari ST help needed in Eastern Canada

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Michael Edwards <aa585@fan.nb.ca>
Message-ID: <Pine.SOL.3.91.990201152046.29331A-100000@fan1.fan.nb.ca>
Source record: 85173

I have a 520 ST(FM) which doesn't seem to be reading any disks I put in
it. I've been sent some disks from the UK and when I put them in the
machine, it gives me the usual error message. I checked to make sure
everything is connected inside, and it seems to be but still no luck.
So does anyone have any advice? Is there anyone in Eastern Canada
(preferably around Fredericton) who could help me out?
Thanks,
Michael

2078. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <U9NIQXAoIgt2EwJO@steverosie.demon.co.uk>
Source record: 85174

In article <794va7$l49$3@news2.xs4all.nl>, Stichting ST
<atarist@xs4all.nl> writes
>
>Sometimes I have the strange happening:
>disk in, lever in, sspinning up..
>then should come the prtt prtt prt sound but:
>the disks spins down, then up again to 3 times.
>
>How about that?
>

Are air bubble in the mains power supply;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2079. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7950b3$2qc$1@snipp.uninett.no>
Source record: 85175

dennis.vermeire@ping.be wrote:

> I think You mean JavaScript, this has nothing to do with MINT but with the
> browser understanding it. AFAIK CAB, Wensuite and Draconis don't support

No, he means Java, which currently needs MiNT (or Linux, but then it's
not an Atari anymore...) to work. There is no implementation of
Javascript for TOS or compatibles.

> I don't really know what micq is (I'm not a MINT adept) but I gues it's some
> kind of IRC client, if this is so. Well no problem here either, this is a
> job for STING and it runs just as well under MagiC.

micq is a ICQ-clone which works under MiNTnet. There *is* other
options than STiNG to get on-line ;-)

> BTW: when I asked for applications I ment real life applications, like DTP,
> Database and Spreadsheet applications, Graphics processing etc...

There's basically nothing of this sort that needs MagiC or MiNT
specifically, although newer ASH-software usually works smoother under
MagiC. However, those apps really shine in a decent environment, which
is why MiNT-addicts run MiNT and not "the other OS". The more complex
environment is harder to understand, but once you do you have the most
powerful TOS-compatible OS at your fingertips. Ask Linux-users why
they don't run MacOS instead, when it's so much easier to get started
with.

> But I would like to see it run on a Atari/clone. I really would like to know
> what guru is going to transport and amend the code wich is immens to the
> Atari platform?

Netscape for GEM? Forget it! One thing is the *huge* efforts needed to
port it, another thing is that it will be so big and slow that you'll
need atleast a 060 to get it half as fast as CAB on a Falcon...

> While on the subject I haven't seen any of the other "STARS" ported over
> either: GLIMP, IMAGE MAGICK, STAR OFFICE, APPLIXWARE, LyX, NoSQL, CD GEAR,

Do you want to use X? Then these apps can most certainly be ported to
MiNT. Do you want to use GEM/AES? Then it's not a port at all, but
nearly a total rewrite. Check out the Windows-version of GIMP...
No sane person would spend that much time on porting these apps when
equally good software can be written from scratch in less time.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2080. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: drojo@marlin.utmb.edu
Message-ID: <7953pb$1o8$1@allele.utmb.edu>
Source record: 85176

Hi. I use Turbo Veille and have experienced no problems so far... not only blanks the screen but gives 99.9% of the bus available to the processor when active :-). It can also be activated at any time with a customizable keyboard combination too... great for extra punch during coffee brakes. A link should be available from the U.T.S.I.

regards,

Daniel.

enbordal@online.no wrote:
: I have not found any screensaver for my Atari that
: does not cause problems with printing, memory handling
: or something else.
: Is it possible to find a screensaver anywhere that
: does not cause problems for my Falcon 030?

--

Daniel Rojo daniel.rojo@utmb.edu
University of Texas Medical Branch, Galveston

2081. FS: Atari TT's, Mega STe, Software, Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Howard Barnes <hgbmapt@earthlink.net>
Message-ID: <36B61267.AAE54D65@earthlink.net>
Source record: 85177

I would like to sell my Atari collection. I have two TT's one with 16
TT & 4 St Meg ram.
Tower case with 540Meg HD, 8x SCSI CD Rom, 80 Meg HD, 1.44 'B' drive and
ICD SCSI Adapter.
Four mono monitors
Four color monitors
[One unused still in carton]
Migraph scanner
Color Eyes Capture Card
Too much to list

Lots of programs
Hundreds of discs
Lots of books and Magazines with disks
Spectre GCR
44 Meg Removable HD
10 44M cartridge 3 with Mac

Motherboards, mice, cables, too much to list.

Please e-mail.

I would like to sell the lot to a good home.

Howard

2082. Re: Where do you get Syquest Cart's and PD

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7955d7$l51$1@irk.zetnet.co.uk>
Source record: 85178

On 31 Jan 1999 14:00:09, Steve Stupple wrote:
*S*N*I*P*

>
>If anyone can enlighten me, I'd be most grateful. I would like to get
>the many thousand floppies I have, put on media that takes less spaced
>up.
>

Sorry Steve, this won't happen EVER....i bought a CDR in order to get rid of the huge pile of flopppies near my machine, now all that is changed is I have a huge pile of CDR's AS WELL.....Stuff expands, it is the nature of stuff to do so....

chrisc

2083. Re: Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: tsarclub <tsarclub@dialup.ptt.ru>
Message-ID: <36b5d79b.0@news.ptt.ru>
Source record: 85179

The on screen error message says "Floppy disk defect or Check your connecting cables". Something like that I have a German ATARI 1040 ST fm version.

I didn't use this machine too long. I happened to have two of them. I always used my first 520+ machine without bigger problems for many years and then I found somebody who was interested in purchasing it. So I sold it and was happy to use my 1040. The first thing I noticed was that floppy drive was much louder then my external drive with 520+. Anyway we've been playing a month o two but one day using PC-Ditto I loaded MS-DOS 6.22 and my computer crashed it was late so I just switched it off. Next day my son reported anxiously that ATARI is suddenly saying to all of our disks that they are all defect. I remember also throwing the computer carefully on the couch for cleaning on my desk. Horror story from Moscow +:O)

Now I get my desk top ok but when I'm clicking on Floppy the drive makes noise like searching for tracks you described and after a while reports that whether disk or connection were wrong.

Tsar-daddy

P.S. Heads clean, cables firm. Heads go to the outside track and search there for data I assume while slightly moving 1 mm for and back but nothing happens ;O(

2084. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <7956pu$k4e@ds2.acs.ucalgary.ca>
Source record: 85180

On Mon 01-02-99 03:59,
Brian Van TIlborg wrote about Re: Magic SHUTDOWN !!!ARGH!!!
in comp.sys.atari.st:

BVT> SOLUTION!
BVT>
BVT> Well here is what I did.
BVT>
BVT> Exit Magic via XBOOT and RUN TOS 1.0
BVT> After shutting down the computer and then rerunning MAGIC my invisible enemy
BVT> had dissapeared.

If I recall correctly, you can program the SHUTDOWN program to ignore
certain programs that are running and proceed with the shutdown
sequence. Find your SHUTDOWN.INF file and include a line that says,

"ignore NAMEOFYOUROFFENDINGPROGRAMWITHOUTTHEEXTENSION".

I used to have a problem with Newsie locking up my computer, so I
included the line, "ignore NEWSIE", and it would shut down even though
Newsie was still running. Leave out the quotation marks.

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2085. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Atpt2.287$BP6.618@news.flash.net>
Source record: 85181

Just a few comments from someone who uses neither Mint nor Magic...

>>>What applications are impossible for MagiC but are easy to do
>>>with MINT/NAES ??? <<

A ton of Unix software has been ported to work under Mint, making it
much more flexible for running Internet applications, with many more
Internet Apps than any other Atari-compatible OS.

>>To name a few micq and java. Java ofcourse only on quick machines. There
>>are sure other prog's.
>
>I think You mean JavaScript, this has nothing to do with MINT but with the
>browser understanding it. AFAIK CAB, Wensuite and Draconis don't support
>JavaScript for the moment. Java is a programming language wich is not
>available (yet ??) for the Atariplatform.

No, actually, I've seen the Java software while browsing through what
was available for Mint. It only runs on Mint and doesn't seem to have
much to do with any browser (or at least none in particular). It
wasn't Javascript - I know what that is. This was different.

>I don't really know what micq is (I'm not a MINT adept) but I gues
it's some
>kind of IRC client, if this is so. Well no problem here either, this is a
> job for STING and it runs just as well under MagiC.

Actually ICQ isn't IRC. It's somewhat similar in that you can chat,
except that you have a list of people whom you normally like chatting
with, and when they are available (online) their name comes up on
your ICQ window. You can then send them a chat message letting them
know you want to talk. You can then make a private connection
between the two systems and chat without any need for an IRC
server. It's very popular in the PC/Mac arena. Most of my family are
on ICQ, and always chat with each other this way, but not having
Mint, it is impossible to use ICQ on my Atari, so I'm very
discouraged by the fact that no one has done an ICQ program for
STing. This is probably the most compelling reason for me personally
to want to choose Mint over Magic.

>BTW: when I asked for applications I ment real life applications,
like DTP,
>Database and Spreadsheet applications, Graphics processing etc...
>Don't tell me that You and all the other "misleaded" went through all that
>trouble just to run a couple of PD/shareware utilities ????

In this case, you're right. EVERY Atari OS can do these things, so in
that way Mint isn't better than Magic. But also vice versa. Also,
aren't Internet Apps "real life applications" also?

>>I'm not a Linux adept but isn't it possible to use Netscape with Linux.
>>Try this with Magic:-))
>
>I'm not a Linux adept either, I'm a TOS/MagiC adept, I know Netscape runs
>under Linux now.
>But I would like to see it run on a Atari/clone. I really would like to know
>what guru is going to transport and amend the code wich is immens to the
>Atari platform?

Most likely, if it were to be ported to Atari, it would show up on
Mint before it would on anything else, being that Mint is a Unix
clone like Linux is.

>While on the subject I haven't seen any of the other "STARS" ported over
>either: GLIMP, IMAGE MAGICK, STAR OFFICE, APPLIXWARE, LyX, NoSQL, CD GEAR,
> WORD PERFECT 8.0, LaTEX Frontend.... etc just to name a few.
>Well Martin, I hereby swear that when one of these applications become
>available for the MINT/NAES platform I will THROW MagiC out and become a
>"believer" also.

One thing I have always said is: No matter what platform, what OS,
what ANYTHING you use, if it offers everything you need, works well,
and is enjoyable for you, then that's the best OS possible --- for
you. If someone is crusading for the cause of Mint, so what? I've
seen/heard just as many crusading for the cause of Magic. Some would
rather spend a few hours/days/weeks setting up a free or inexpensive
OS than spend a sizable chunk of money to get an OS that doesn't run
all the Internet Apps they want. Others are the opposite and aren't
concerned about the fewer Internet Apps available.

>Open Your eyes and welcome in the real world
>
>Looking forward to yours an other MINT lovers replies.....

Once again, I'm not a "Mint lover", just someone wanting a little
more peace among the few of us Atari owners left before we all get
fed up with the arguing and leave altogether.

Mike Freeman
nameerf@flash.net

2086. Re: Atari ST help needed in Eastern Canada

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79592hcvp1@news4.isdnet.net>
Source record: 85182

Michael Edwards a crit dans le message ...
>I have a 520 ST(FM) which doesn't seem to be reading any disks I put in
>it. I've been sent some disks from the UK and when I put them in the
>machine, it gives me the usual error message. I checked to make sure
>everything is connected inside, and it seems to be but still no luck.
>So does anyone have any advice? Is there anyone in Eastern Canada
>(preferably around Fredericton) who could help me out?

```
This is usually the symptom of either a dead drive or a dead controller
chip. Try changing the drive, using the instructions on the Quick FAQ.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2087. Re: Atari ST Mouse

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Steve Goodfellow <steve@imjin.demon.co.uk>
Message-ID: <Eh0KVBA+Hit2EwL$@imjin.demon.co.uk>
Source record: 85183

Ronald,

Everything appears to be working okay. The keyboard 'shortcuts' work
fine and if I take the mouse apart and move the wheels with my fingers
the pointer moves correctly. Thanks for the idea though.

Steve

In article <794vaa$l49$4@news2.xs4all.nl>, Stichting ST
<atarist@xs4all.nl> writes
>before hunting the mice down: try if the hardware works: with
>alternate pressed an using arrow/up down etc and insert, does the
>mouse pointer on the screen moves?
>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl

--
Steve Goodfellow

2088. Converting base2 files to PC database files (Lotus Approach or MS Excel)

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: polly wendling <pwendli@ibm.net>
Message-ID: <36B652B6.5EA5@ibm.net>
Source record: 85184

I want to convert Base2 files to a PC. Base2 format and DIF format are not recognised by Approach. Any help will be appreciated. Thanks

2089. 1040St's

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Bob Klaas <bobkla19@sisna.com>
Message-ID: <36B68DAC.81D0A22A@sisna.com>
Source record: 85185

I have 2 1040 st's, no monitor, come with power cord, both come up on a test monitor and in good working condition. If interested make offer.

bob

2090. WTB Adaptec

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Bob Klaas <bobkla19@sisna.com>
Message-ID: <36B68E8F.CE648EEB@sisna.com>
Source record: 85186

Anyone have any old Adaptec 4000, 4000a or 5500 cards they need to get
rid of?

bob

2091. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36b75dcc5e1ab0@gelrevision.nl>
Source record: 85187

on Mon 01-02-99 14:36 Pascal Ricard wrote:

>> STrange but true.
>
>Maybe you had a diskette in your drive when booting with Magic ? Maybe a
>virus on this disquette ? :-(
>
>Bye,
>/Pascal/
>
Or sent by E mail ;-)
Sorry just kidding
TNT Bram

2092. Re: FALCON START

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <2C7t2.192$UU5.12871@news1.atlantic.net>
Source record: 85286

Use FASTBOOT.TOS! Will try to E-Mail to you.
John

On 30 Jan 1999 10:49:55 , PWest@thedruid.demon.co.Remove.To.Reply wrote:
>
>
>In a message of <20.01.99>, enbordal@online.no (90:107/100.100) writes:
> e> I have just put away my St from 1986 and have bought a Falcon.
> e> It works very vell, but it is quite slow for starting up my
> e> "Gasteiner" SCASI-disk. It uses 23 seconds for getting in contact
> e> with the HD and so it lasts 55 seconds before it is starting
> e> again after have gone through maxboot! (My ST just used a few
> e> seconds!) Is it necessary that my Falcon is searching around for
> e> a disk or a HD for so long time?
>
>I would guess that your Falcon doesn't have an internal IDE drive and the
>delay is due to the driver looking for this first of all. There is a way to
>bypass this with some hard disk drivers, but I am afraid I don't know the
>details. Try holding down Shift or Alt during booting.
>
>Regards
> /Peter/
>
>--
>"I swap Deanna Troi for Satai Delenn and all you do is complain!"- Q
>
>--
>
>--
> +---+
> | ====== The Druid Wales UK >*< InterNet GateWay |
> | I I gatekeeper@spamless.thedruid.demon.uk |
> +---+
>
>
>.

2093. Falcon Start/FASTBOOT.TOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <UN7t2.193$UU5.13019@news1.atlantic.net>
Source record: 85287

I Use FASTBOOT.TOS to bypass my C-LAB Falcon memory test/search.
E-Mail me if wanted. swampfax@atlantic.net
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/Seagate/Iomega jaz/CD-ROM/Supra56k/CAB/Newsie

2094. Problems with TT and hddriver 7.6

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7938jatcb1@athena.netset.com>
Source record: 85288

I've just discovered that I've got a nasty problem. Question is,
has anyone else experienced this. And if so what is the solution?

Recently I upgraded to Hddriver 7.6 from 7.1, I usually run in
Magic so I didn't notice the problem right away. What happened was this.
I needed to test some files under plain old normal TOS. Used to be able
to do this no problem. However now. Boom! Just as the AE

S is initializing, I get a couple of alerts stating that there isn't
enough window memory and that's it. I've tried disabling the auto folder
and all the .ACC's and it still happens. If I hold control down during
boot I do get to ST Low, but I can not change resolution or the same
problem occurs.

I've looked in the Hddriver utility program and there was nothing
odd set.

For those of you desiring more data on my machine ;)

TT030 4 megs ST RAM 16 megs TT RAM and TOS 3.06.
All drives are connected to the SCSI Bus.

Any ideas or help would be greatly appreciated.

Dan Ackerman
aka baldrick@netset.com

2095. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pE9t2.5940$r%4.12044@news21.bellglobal.com>
Source record: 85289

On 31 Jan 1999 21:40:32 , Joost Bataille wrote:
>Hello Brian,
>about 'Magic SHUTDOWN !!!ARGH!!!' you wrote:
>
>>I am trying to shutdown Magic and it continues to advise me that I
>>have a prg running that must be quit. Well, what have I done:-).
>Did you check the Magic's program-manager? You can kill a lost or
>misbehaving application there by selecting it and pressing
>delete. Regards, Joost.

Thanks for the two similar replies. It does not exist in the program manager.
It doesn't exist anywhere. It was really quite interesting. Shut off the computer
cold boots, everything and each time I actually tried to do a system shut
down it would flag the message that the program was still active.

There isn't a hint of this program anywhere, unless you believe MAGIC:-).

SOLUTION!

Well here is what I did.

Exit Magic via XBOOT and RUN TOS 1.0
After shutting down the computer and then rerunning MAGIC my invisible enemy
had dissapeared.

STrange but true.

Thanks again for your help.

>--
>---
>Joost Bataille email: bataille@xs4all.nl
>---
>.

2096. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: <>
Message-ID: <36b52edf.0@news.qnet.com>
Source record: 85290

```
On 31 Jan 1999 13:57:34 , <enbordal@online.no> wrote:
>I have not found any screensaver for my Atari that
>does not cause problems with printing, memory handling
>or something else.
>Is it possible to find a screensaver anywhere that
>does not cause problems for my Falcon 030?
>
I used Warp 9 when my falcon was running, and it just blanks the
screen, never had any troubles with it and other programs.

---------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@qnet.com | | Astronomy/SIAR-L |
---------------------------------------------------------------------
```

2097. Nickname Crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: <>
Message-ID: <36b52eec.0@news.qnet.com>
Source record: 85291

As you can note, I'm using NEWSie 94, and so far it looked like everything was working ... That was until I went to use the Nickname edit section to set up a mailing list ... The input box came up and I put the nickname in, put in a Desc., and clicked on the ok box, BAM BAM two bombs! the same thing happened with .92 too.

Atari TT/030 Single TOS (3.06) 4meg ST / 4meg TT 2.5gbyte hard drives.


```
-----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@qnet.com | | Astronomy/SIAR-L |
-----------------------------------------------------------------------
```

2098. TT for sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <36B535D9.484A@worldnet.att.net>
Source record: 85292
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Still trying to sell the TT system. I have an offer, but this system is
easily worth $500.

TT system: $500

TT030 10/16
48 MHz CaTTamaran
Nova ET4000 1 meg card w/ v2.08 drivers (fitted inside TT, up to
800X600X32K) 40 MHz FPU (Motorola never supported over 32 MHz
officially in PLCC, but my distributor got one from Motorola
that was tested to 40, which I needed to get the CaTT stable)
TOS 3.06
HD floppy
External Quantum 340 LPS drive

You can't put a hard drive in the TT case because the stock power
supply can't handle the accelerator, RAM, Nova, and a hard drive. The
back of
the case isn't perfect (the fan slots have been opened to a hole to
increase air flow and the video card mount is functional, but not
perfectly clean).

Calamus SL98, ExtenDOS Pro 2.4b, NVDI 4.11, ScanX, Outline Art,
Stalker 3, and much more software would go with the system.

Dan Phillips
San Diego, CA

2099. Gemboy: Atari ST Gameboy Emulator.

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <793ivq$8cg@james.hwcn.org>
Source record: 85293

Hey gang! Remember a while ago I was asking if anyone had made a Gameboy emulator for the Atari ST? Well I was just reading that an Atari ST programming group from Sweden called "T.O.Y.S." is/was working on on called GEMBOY that will run on everything from a 520ST to a Falcon.

Has anyone else here heard about this? Has this project been completed? Is there anywhere on the internet when I can find a version of this? Is there a webpage for this group? Any "T.O.Y.S." members on this newsgroup that can enlighten us? I think this would be so cool to have. Hardware wise the Gameboy is a pretty simple little machine, it shouldn't be too hard for the ST to emulate it.

Incidently, during the previous discussion someone asked me about a gameboy emulator for the 286. I found it today. It's the NoCa$H Gameboy Emulator. There's a version that will even run on an 8088! Wow!

Also on the subject of Gameboys...

Having become recently addicted to Pokemon I've been contemplating coming up with some sort of way to trade and fight Pokemon with other people around the world (esp. my friend in Japan). I've been thinking if you can make a cable that goes from the GameLink port to a computer then have the computer pump that data through the modem so you can GameLink with anyone with a similarily equiped computer.

I found the schematics for a very simple device to hook a Gameboy's GameLink port to a paralell interface and was wondering if this would work with the Atari ST?

Here's the schematic.

http://fly.hiwaay.net/~jfrohwei/gameboy/gb2pp7.gif

Appearently the ST's Parallel port is not 100% compatable with the PC Parallel port, but will this interface still work? Of course this still leaves the matter of software to send the GameLink data to the modem. That'll have to be written as I don't think there is anything out there to accomplish this task. The software should also include the ability to type text messages back and forth to co-ordinate game operations and just generally chat/taunt/plead-for-mercy with your opponent.

If this won't work, would it be possible to modify this GameLink interface to connect to the ST's MIDI ports instead. This might be even better since there's already software for sending midiport data through to the modem as well as allowing text chatting. I think the program is called MIDITERM. I'm not too certain, it's been a long time since I last used it. It only went up to 2400 baud too which made the timing kind of sloppy and

it was impractical for multi-channel midi transfers (although it would
do them). Did they ever make an improved version that would handle up
to 14.4K? Also, is there a program similar to MIDITERM for the PC that
sends the data in a form compatable with MIDITERM so an ST user can
play a PC user's synths over the phoneline and vice versa?

CRACKERS
(Will trade Venusaur for Squirtle or Charmander from hell!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2100. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-01 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <793ool$9h3$1@roch.zetnet.co.uk>
Source record: 85294

```
On 31 Jan 1999 13:57:34 , <enbordal@online.no> wrote:
>I have not found any screensaver for my Atari that
>does not cause problems with printing, memory handling
>or something else.
>Is it possible to find a screensaver anywhere that
>does not cause problems for my Falcon 030?

Have you tried SILKMOUS?

---------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
---------------------------------------------------------------
```

2101. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7Rut2.6425$r%4.12577@news21.bellglobal.com>
Source record: 85045

On 1 Feb 1999 14:36:02 +, Pascal Ricard wrote:
>Hello,
>
> in article <pE9t2.5940$r%4.12044@news21.bellglobal.com>
> Brian Van TIlborg wrote on Mon 01-02-99 03:59 (GMT):
>
>> There isn't a hint of this program anywhere, unless you believe MAGIC:-).
>>
>> SOLUTION!
>>
>> Well here is what I did.
>>
>> Exit Magic via XBOOT and RUN TOS 1.0
>> After shutting down the computer and then rerunning MAGIC my invisible enemy
>> had dissapeared.
>>
>> STrange but true.
>
>Maybe you had a diskette in your drive when booting with Magic ? Maybe a
>virus on this disquette ? :-(

Well, always worth the thought to check. Anydisks I have used recently appear
to be OK with UVK 6.0. However these things have crept onto my system on
occasion when I am not careful.

>
>Bye,
>/Pascal/
>
>--
>http://perso.club-internet.fr/pricard/index.html
>O-Tagger 1.24: Today's thought:
>Motorola Inside ;-)))
>.

2102. Re: Magic SHUTDOWN !!!ARGH!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <eRut2.6426$r%4.12577@news21.bellglobal.com>
Source record: 85046

On 1 Feb 1999 13:29:22 -, Frank Lockwood wrote:
>On Mon 01-02-99 03:59,
>Brian Van TIlborg wrote about Re: Magic SHUTDOWN !!!ARGH!!!
>in comp.sys.atari.st:
>
>BVT> SOLUTION!
>BVT>
>BVT> Well here is what I did.
>BVT>
>BVT> Exit Magic via XBOOT and RUN TOS 1.0
>BVT> After shutting down the computer and then rerunning MAGIC my invisible enemy
>BVT> had dissapeared.
>
>If I recall correctly, you can program the SHUTDOWN program to ignore
>certain programs that are running and proceed with the shutdown
>sequence. Find your SHUTDOWN.INF file and include a line that says,
>
>"ignore NAMEOFYOUROFFENDINGPROGRAMWITHOUTTHEEXTENSION".

Thanks, sure enough I found this in the manual on P28. Now compared to the
manual that came with Geneva, I find this manual lacking, so with so few
pages to read, I still miss what I am looking for:-). Besides I am trying
to learn both programs at once so I have just had my head buried in the
books between the two. Anyways, this will solve the problem when some of the
older programs crash as I determine if they are magic friendly or not.
I have a few more questions on Magic, but they will have to wait.
I may be in Calgary in June for the Canadian Superbike Championship.
I will try to remember there are Atari Users there.

Later Brian.

>Newsie was still running. Leave out the quotation marks.

Thanks for the Guidance.

>
>Regards,
>
>--
> ____/ / Frank Lockwood
> / / Calgary, Alberta, Canada
> __/ / Quality Classical Music Recording and Editing
>__/ _______/ http://www.calcna.ab.ca/~lockwood/
>.

2103. Re: Atari ST help needed in Eastern Canada

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <hRut2.6427$r%4.12577@news21.bellglobal.com>
Source record: 85047

On 1 Feb 1999 15:24:19 -, Michael Edwards wrote:
>I have a 520 ST(FM) which doesn't seem to be reading any disks I put in
>it. I've been sent some disks from the UK and when I put them in the
>machine, it gives me the usual error message. I checked to make sure
>everything is connected inside, and it seems to be but still no luck.
>So does anyone have any advice? Is there anyone in Eastern Canada
>(preferably around Fredericton) who could help me out?
>Thanks,
>Michael

Ok, The FM was more stable than my 520ST with external drives. However here
are a few basic things to check for.

1) Some (many Canadian) 520STFM were single sided drives.
2) Open your computer and check drive belt to see if it is still connected.
3) Your drive may be out of alignment and any shop can fix this.
4) Sometimes the ST chips get loose and must be RESEATED. Take the cover off
and for good measure just start pushing all the chips in tight. (This is comon
for many STs and MINE IN PARTICULAR. I have 3 520STs which I have to do this
to on a regular basis to get the drives to read.

Well, thats all that comes to mind.
Brian
Brantford, Ontario
Canada.
>.

2104. Re: Which Atari ST is bes

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <mRut2.6428$r%4.12577@news21.bellglobal.com>
Source record: 85048

On 2 Feb 1999 00:02:11 G, Tom Derrick wrote:
><78q9kk$n6l$4@news3.isdnet.net> <78s5l3$8mp$1@SOLAIR2.EUnet.yu>
><36B3D91D.AA61AE58@ihug.co.nz>
><He4t2.5773$r%4.11244@news21.bellglobal.com>
>
>madmax@bfree.on.ca (Brian Van TIlborg) wrote:
>
>M > Some STes you must be carefull before buying. A number of them
>M > were imported into Canada from Mexico and they had ST DMA
>M > chips which don't allow use of the Harddrive without
>M > corruption. (IE MINE)
>
>AIUI, this is a very simple fix; I'll bet that Best Electronics is
>swimming in the good replacement chip.

Yes, it is. I just was at the website looking for that part. Needless to
say, Cab crashed when I got to the page I wanted:-). Was taking a long time
formatting one of the pages, then BOOM!!!DESKTOP. Have to go back there.
Got a few things I want to order from them.
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>
>
>.... By my weirdness, you shall know me...
>___ Mountain Reader II - #00000077
>.

2105. FA: Atari 1040 ST with mouse, original software, etc

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <795uji$2aj$2@geraldo.cc.utexas.edu>
Source record: 85049

Minimum bid is $1, no reserve. For a picture or to bid:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=62830613

This computer system has been tested and works. It is an Atari 1040 ST with a built in 3.5" disk drive, an Atari mouse, 92 page Owner's Manual, and the power cable. This system requires an Atari ST monitor. If you need one please check my other auctions as I have one available. Also included is a bundle of original games and applications. I tested a few of them and they worked fine, but I did not test them all so the software is sold as-is. Here is a list of the titles:

10th Frame
Airball
Antic: Maps and Legends, Cartographer
Arcticfox
Athena II (CAD) w/300 page manual
Barbarian w/manual
California Games
Carrier Command
Championship Wrestling w/manual
Cybermate
Dungeon Master w/manual
Final Assault
GBA Championship Basketball w/manual
GFL Championship Football w/manual
Gone Fishï¿½n w/manual
Gridiron: Football Simulator
Gunship
High Roller w/manual
Home Accountant w/manual
Hostage Rescue Mission (Disk 2 only) w/manual
Hunt for Red October w/manual
Jack Nicklaus Greatest 18 Holes of Major
Championship Golf w/manual
Karate Kid Part II
Leader Board w/manual
Leatherneck
Leisure Suit Larry II
Letï¿½s Make Greeting Cards
Marble Madness (Disk 2 only)
Match Point
Micro League Baseball w/manual
Micro League Baseball II
Micro League Wrestling w/manual

Paradox
Police Quest w/reference cards
Power Drift
Roller Coaster Rumbler w/manual
Sim City
Speedball
ST Express V2 #3
Star Trek: The Rebel Universe
STart Special Issue #2
STart V3 #1
Sub Battle Simulator
Super Cycle
Superstar Ice Hockey w/manual
Terrorpods
Test Drive (Disk 2 only)
Their Finest Hour
TV Sports Football w/manual
War in Middle Earth
Winter Games w/manual
World Games w/manual
Xevious

--
Alex Bilstein
BA in Art History, University of Texas
Are you a fan of the Atari 2600? Then check out the Atari 2600 Nexus:
http://ccwf.cc.utexas.edu/~bilstein/atari2600nexus/index.html

2106. FA: Atari SC1224 Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <795ukv$2aj$3@geraldo.cc.utexas.edu>
Source record: 85050

Minimum bid is $1, no reserve. For a picture or to bid:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=62833054

This is an Atari ST color monitor, model #1224. This model has the hardwired power cable and video cable, so it is ready to hook up to any ST. Please check my other auctions if you are interested in an Atari 1040 ST. This monitor has been tested and works.

--
Alex Bilstein
BA in Art History, University of Texas
Are you a fan of the Atari 2600? Then check out the Atari 2600 Nexus:
http://ccwf.cc.utexas.edu/~bilstein/atari2600nexus/index.html

2107. Many ST titles F.S. LQQK!

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: vangelisv@aol.com
Message-ID: <19990202003618.01209.00002792@ng-ft1.aol.com>
Source record: 85051

I am the last of the Atari Software Vendors ,that still exists so, please take a look at my web site you might find something interesting.

Just paste this address to your web browser like Explorer or Netscape

http://members.aol.com/VangelisV/Evangelos

If you have problems accessing this site then please let me know and I will make every effort to E-mail you the lists.

thanks
Angelo
Evangelos Atariwares
Elizabeth NJ

2108. Re: IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36B6B849.DA4@ooc.de>
Source record: 85052

Tom Derrick wrote:

> I will of course take your word as gospel, Dr. Siemet.

You should never do anything like this. The SCSI specification is the
relevant document here and this is where I get my information from.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2109. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902020326250.3106-100000@users.southeast.net>
Source record: 85053

On Mon, 1 Feb 1999 dennis.vermeire@ping.be wrote:

> Martin commented on Sat 30 Jan 99;
>
> >>What applications are impossible for MagiC but are easy to do
> >>with MINT/NAES ??? <<
>
> >To name a few micq and java. Java ofcourse only on quick machines. There
> >are sure other prog's.
>
> I think You mean JavaScript, this has nothing to do with MINT but with the
> browser understanding it. AFAIK CAB, Wensuite and Draconis don't support
> JavaScript for the moment. Java is a programming language wich is not
> available (yet ??) for the Atariplatform.
wrong, this is java, not javascript.
Yes, java as in the java language.

> I don't really know what micq is (I'm not a MINT adept) but I gues it's some
> kind of IRC client, if this is so. Well no problem here either, this is a
> job for STING and it runs just as well under MagiC.
Not quite. micq is an icq client.
icq is an internet pager.
More info, use your www browser on yahoo.

> BTW: when I asked for applications I ment real life applications, like DTP,
> Database and Spreadsheet applications, Graphics processing etc...
everything that runs in magic, it will run in MiNT, so. no need to talk
about standard applications.

> Don't tell me that You and all the other "misleaded" went through all that
> trouble just to run a couple of PD/shareware utilities ????
putting down shareware?
don't trust shareware quality?
Because it's shareware/PD, it is not quality?
hmm rethink that please.

> While on the subject I haven't seen any of the other "STARS" ported over
> either: GLIMP, IMAGE MAGICK, STAR OFFICE, APPLIXWARE, LyX, NoSQL, CD GEAR,
> WORD PERFECT 8.0, LaTEX Frontend.... etc just to name a few.
> Well Martin, I hereby swear that when one of these applications become
> available for the MINT/NAES platform I will THROW MagiC out and become a
> "believer" also.
1) it's GIMP. unless there's a new soft called GLIMP.
2) you are talking about X applications, so, if you have mint with X
installed, yes, I guess you could port them. But well. STAR office versus
Papyrus 7.x as of today directly in the AES. I wonder.

Word perfect has free src now? I didnt know. my bad.

>
> Open Your eyes and welcome in the real world
Well, how about you get more information before guessing things you don't know for sure?
How about this fact on my falcon:
aniplayer being developed on magic:
faster in MiNT than in magic.
Just a simple example. Same config. just different OS.
I guess you thought MiNT was slow, right?

If you don't believe this fact. oh well, hard to prove it. I invite you here, that'll be quite a shock.

oups, uptime for tonight?
cut and paste into pine:
3:32am up 7:22, 2 users, load average: 0.67, 0.42, 0.33
there. getting ready to switch the computer off.
magic 4.x until version 6 can't hold that long for what I do.
to me, rebooting every 5 min, not beeing sure if I saved my work on time is NO fun.
But well, let's not bash on magic.
Or let's not start another OS war.
We are all on atari after all.

>
> Looking forward to yours an other MINT lovers replies.....
MiNT "lovers", hmm not especially lovers, That's what we have best to far, so I need to use that.
Got my reply.

PS:
This war thing is starting to piss me off.
Magic users are so blind. All MiNT users I know at least have tried magic.
not the opposite unfortunately. You would think the opposite hey? coz one is free, the other one not.
Oh well.

btw, I have a falcon. That might explain why magic is so unstable not even funny.

/
MiNT Is Now TOS, let's move on, shall we? /
/

2110. bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <796s02mhk1@roch.zetnet.co.uk>
Source record: 85054

i have just had need to have a go with bigdos it works fine with the
added drive but objects [bombs out] on two of my existing partitions
anyone anyideas please i use hd driver 7.52
thanks Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/

2111. Re: Acrobat

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <796vqc$71o$1@news6.svr.pol.co.uk>
Source record: 85055

```
On 31 Jan 1999 18:36:36 , M Grove wrote:
>On 31 Jan 1999 12:36:42 , Robert A Riddell wrote:
>>Is there any Atari program that will read or convert Acrobat files?

>It's called GhostScript. Find it on FTP sites.

Latest version is linked to from my site, where you will also find English
docs and RSC file.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2112. Re: CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <796vqd$71o$2@news6.svr.pol.co.uk>
Source record: 85056

On 1 Feb 1999 11:16:41 G, Thomas Binder wrote:
>Hi!
>
>In article <36b30d30128bc571@lvdi.net>,
> outrider@lvdi.net (Terry May) writes:
>> I don't know. Olivier Booklage's CAB.OVL solves it. At least for
>> CAB. You still can't do background downloads with spaces in the path
>> or filename, though.

[...]

>Note that a good browser also works correctly when testing such links
>locally, so that the above example link will cause the browser to access
>the correct local file. I haven't checked this with CAB, but I assume it
>will work. It does with Communicator and lynx on UNIX.

I recently copied some offline html's into a folder called "HTML docs".
Whilst CAB2.7 was quite happy looking at the files within, Everest had a
problem with it and opened two windows, one entitled HTML and the other
docs. (Everest installed as source viewer and OLGA server). Renaming with an
underscore cured the problem.

Thanks for the explanation Thomas.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2113. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b7243a2056fe1@ping.be>
Source record: 85057

on Tue 02-02-99 03:43 Katherine Ellis wrote:

>But well, let's not bash on magic.
>Or let's not start another OS war.
>We are all on atari after all.

Of course we are :)
Let me tell from where I come from:
-TOS 1.0
-TOS 1.0 with Neodesk
-TOS 1.4 with Neodesk
-TOS 2.6 with Geneva Neodesk
-TOS 3.06 with Geneva Neodesk
-TOS 3.06 with MintNet Geneva Neodesk
-TOS 3.06 with MagiC! and MagiCdesk with StinG
-TOS 3.06 with MagiC! and Thing with STinG
-and now I'm wondering if I will or not buy this exceptionnal
alternative deskop Jinnee ...

No Martin ! Don't speak me now about NAES ;)

Where will this stops ?

And I must admit I now have abandonned MintNet at this time ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2114. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <797hg7eug1@news7.svr.pol.co.uk>
Source record: 85058

Thank Danny,

I had in fact been diverted from the Accrington site to cyberstrider,but I
didn't make the connection.

Could you ask Tony to e.mail me his current e.mail address.

Thanks a lot ;-))

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663
http://wwp.mirabilis.com/24493663
Denesh Bhabuta wrote in message <36b62361.10138758@news.demon.co.uk>...
>On Mon, 1 Feb 1999 16:25:39 -0000, "Keith Lever"
><keith@lever.freeserve.co.uk> wrote:
>>Has anybody got any idea where this man has moved his web sit to.........
>>He seems to have disappeared off the planet.
>
>Yes, he is concentrating on web design for me and himself. His new web
>site is http://web.cyberstrider.net/
>
>Alternatively, take a look at www.accrington-web.co.uk - which in turn
>leads you to the cyberstrider web design site.
>
>Regards
>Danny
>--
>Denesh Bhabuta

2115. Re: Moscow calling

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <797hr2pfs1@roch.zetnet.co.uk>
Source record: 85059

On 1 Feb 1999 19:31:15 +, "tsarclub" wrote:

>P.S. Heads clean, cables firm. Heads go to the outside track and search
>there for data I assume while slightly moving 1 mm for and back but nothing
>happens ;O(

:-(Sounds as though the read/write heads have broken. It could also
be the WD1772 controller chip.

Is there any chance you can substitute your FDD into an ST which is
known to be working to ckeck whether drive or chip is faulty?

I guess you should be looking for another drive, though.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2116. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <797iaagav1@reader3.wxs.nl>
Source record: 85060

On 31 Jan 1999 22:18:00 , J�rgen Nyberg wrote:
> Hi guys
>
> Yes i�ve downloaded HS-Modem for Milan and Milan serial port cpx but i can�t
> configure HS-Modem properly, well thank�s anyway.

Hi J�rgen,

I didn't have any trouble using the new HSmodem drivers on my Milan.
I have drvin.prg and then mfp_mila.prg, uart_2f8.prg and
uart_3f8.prg, sitting in my Auto-folder after mintnp.prg and before
sting.prg. I have disabled mfp_mila.prg, because it doesn't work very
well together with the other two (remember they are still betas).
In my experience, the Milan's serial.cpx doesn't work very easy with
these two new drivers. So I'm using Sting's serial.cpx.
To configure the drivers you need setter.tos, as in the origional HS-
Modem7 distribution. But I've found out there isn't much sensible to
change exept for the buffers.

Hope this helps!

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

2117. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b74e563fc360@ping.be>
Source record: 85061

on Tue 02-02-99 17:13 Jo Vandeweghe wrote:

>on Tue 02-02-99 03:43 Katherine Ellis wrote:

>-TOS 3.06 with MintNet Geneva Neodesk

>And I must admit I now have abandonned MintNet at this time ...

And why did you leave MiNTnet? Can it be that MiNT/MiNTnet/Geneva/Neodesk
was a little bit unstable? Sure Geneva/Nedesk is stable although I never
got it working properly but I saw on many occassions that Geneva/Neodesk
worked very well for you. Unfortunately when one run MiNT on top of this
combo it isn't that stable anymore. I really can't blame you leaving
MiNTnet. If I was in your place I probably should do the same.

I think you surely will admit that you were online long before others
could do the same using STing/STik and that thanks to MiNT/Mintnet.

Whatever some people thinks about me I'm really not a MagiC hater. I only
hate the way ASH is doing business nowadays. Furthermore I don't like the
idea that I must have two copies of MagiC in order to use it on my
machines. For the Hades060 I need a special and expencive version that
probably won't run on my TT030.
I like to have an OS that runs on every machine be it a modest Mega ST or
the latest Milan and that is something MagiC can't do.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2118. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b74e563fc361@ping.be>
Source record: 85062

on Mon 01-02-99 20:45 Daniel Rojo wrote:

>Hi. I use Turbo Veille and have experienced no problems so far... not
>only blanks the screen but gives 99.9% of the bus available to the
>processor when active :-). It can also be activated at any time with a
>customizable keyboard combination too... great for extra punch during
>coffee brakes. A link should be available from the U.T.S.I.
>

The UTSI has that link indeed. Just follow utility/divers link.
The UTSI URL can you find in my sign off.

There is another screensaver that might help you. SCHON_ME was until
recently shareware but right now the author has put it into freeware. The
registration key is listed on his page.
The right URL is also listed on the UTSI but this time on the
uitlity/desktop link.
You can find SCHON_ME on the Belgian ftp-site 193.190.205.13
/atari/incoming/utilities/shme_22.lzh. Be aware though that this archive
doesn't include the registration key for the moment. You must visite the
homepage of Richard Gordon Faika to get that key.
I'll upload ASAP that key to the Belgian site.

So far I only had only major prob with SCHON_ME. If one is printing with
Calamus SL 98 (maybe older version too) whilst the screensaver comes up
then one will notice that the cursor is gone. Beeing so it's impossible to
quit the print window. The only remedie (I know) is a reboot.

Hope this help
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2119. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b7538e454edf0@ping.be>
Source record: 85063

on Tue 02-02-99 18:59 Martin "Nightowl" Byttebier wrote:

>I think you surely will admit that you were online long before others
>could do the same using STing/STik and that thanks to MiNT/Mintnet.

Of course this point is the point :) Without Mintnet it was not really
possible to be on the net in the early two years ...

>For the Hades060 I need a special and expencive version that
>probably won't run on my TT030.

The question is : why did you bought a such expansive and now
unsupported machine ????? ;)

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2120. Thanks to everybody ... about the GAL burning ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b754b446363a0@ping.be>
Source record: 85064

I want to thank each people who took care and time to answer to my
GAL code burning request ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2121. TOS CARD WANTED

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Richard Claunch <RClaunch@Dreamsoft.Com>
Message-ID: <36b754c9.0@news-out2.newsnerds.com>
Source record: 85065

Hello

I would like to buy the TOS card that allows the Atari ST4 to use the
larger TOS ROM's such as 2.06....

Please Email me if you know of one for sale

Thank you

Richard
-

Riverside, Ca. - Email - RClaunch@Dreamsoft.Com

2122. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36b75dcc5e1ab1@gelrevision.nl>
Source record: 85066

on Mon 01-02-99 15:28 dennis.vermeire@ping.be wrote:

>Sat 30 Jan 99 Nicholas asked;
>
>>The problem is I have no experience in this. What is exactly
>>the deal with extendos, spin, metados and all that ?
[SNIP]
>Hi Nicholas, I'm writing this with ASH EMailer so I'll keep an eye on the
>linelength -))

[SNAP]

Went shopping, found a scsi external CD ROM (complete including
case+cables) for approx. 75 Euro's. Salesman warned me: might take
you a few hours to get the termination right. After connecting the
drive to the scsi port (TT030) I started id-test.prg. It seems to
be a Toshiba XM 3801TA1047. The address: SCSCI 3 ! ;-) Went to the
net and picked up spin034.tos and cdplayer. Changed config.sys:
; CD-ROMs SCSI 3 (8 + 3 = 11)
*BOS, c:\auto\spin_sd.bos, A:11
; as logical drive S:
*DOS, c:\auto\iso9660f.dos, S:A
placed it together with spin_sb.bos, scsidrv.prx and metaxbs.prg in
the AUTO folder. Finally spinmagc.xfs in the
c:\gemsys\magic\extension folder and a reboot!

Eureka: lucky me it, works. All in less than half an hour! :-))
A can even play and record audio cd :-) thanks to SPIN by Julian
Reschke and the cdplayer by Alexander Clauss

Oops now I need a Gigabyte HD for audio recording ;-)
TNT Bram

2123. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <797mtqeas1@snipp.uninett.no>
Source record: 85067

Jo Vandeweghe <dipching@ping.be> wrote:

> -and now I'm wondering if I will or not buy this exceptionnal
> alternative deskop Jinnee ...

I wouldn't recommend that, wait for the next version of Thing instead
:-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2124. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b7614212c5130@ping.be>
Source record: 85068

on Tue 02-02-99 20:34 Jo Vandeweghe wrote:

>The question is : why did you bought a such expansive and now
>unsupported machine ????? ;)

The fact I've bought me an expencive machine has nothing to do
with the fact I refuse to buy an OS that only will work on my
Hades. That's really a wast of money. Would you buy two versions of
an OS just because the basic version refuse to work on one of
the machines? I doubt that.

The reason why I bought me a Hades is very easy. I wanted a true
TOS machine and not some kind of emulator with which you've more
trouble then joy. Have you ever tried to print a Calamus document
on a Mac running MagicMac? Joy it is. It takes some three (3)
minutes to print out *one* single text-only doc in 600 DPI on a HP
laserjet 5 (pc-model). Even a ST will perform better.
On my Hades it's printed out before you know. It's so fast that if
I want to print on both sides I must switch off the automatic
paperfeed otherwise before I can turn the page the printer has
took another one from the tray.

Unsupported??. The Hades is still alive only Fredi Ashwanden seems
to be not very co-operative at least not for non-German speaking
people. Do you know he is working right now on a driver for the
ATI Rage graphic cards? When this will be finished we will have a
very quick card indeed.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2125. Apex Audio

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: fowler@u.arizona.edu
Message-ID: <797n5h$d9e$1@news.ccit.arizona.edu>
Source record: 85069

thanks, lewis

2126. Re: 1040St's

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: louis.kelsch@eudoramail.com
Message-ID: <797r15rvr1@nnrp1.dejanews.com>
Source record: 85070

In article <36B68DAC.81D0A22A@sisna.com>,
bobkla19@sisna.com wrote:
> I have 2 1040 st's, no monitor, come with power cord, both come up on a
> test monitor and in good working condition. If interested make offer.
>
> bob
>
>
Do you have any software? Will offer $50 plus shipping.

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2127. Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <797obi$s0u$1@news2.xs4all.nl>
Source record: 85071

Hello Everybody,
I tried many times to get a message in this newsgroup but most of the time it failed.
Perhaps I succeed now with this brandnew Newsie 094 version (thanks John)
I still want to be in contact with Stacy-users, all over the world , so please let me know where you are and what you're doing with this archaic ,but unique laptop.
I'm testing the Papyrus 7.0 demo.It looks fantastic, a bit like MS Word, as I may say.
Come on folks, Bill Gates has given us a fantastic wordprocessor, although for the rest, he can kiss my ass as for manupulating the whole computerworld.
So I want to get in touch with Papyrus users and perhaps there's someone, willing to sell it to a poor musician in Holland.
Email :<jovlie@xs4all.nl>
Jos Vlietstra

2128. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <1xJt2.85$Qd4.256@news15.ispnews.com>
Source record: 85072

I am using Geneva on a TT (just so you know my limited history) and have been following the MINT discussion for years, without ever trying to use MINT myself.

I have some questions about MINT. I get the impression it is sort of a UNIX for the Atari. If you want UNIX, why not just get a PC or a MAC for UNIX. The PC and MAC hardware seems a lot faster for a given amount of money than any Atari. I can't see any advantage to an Atari for UNIX unless you are ALSO using the Atari for MIDI. Can someone tell me why a PC or MAC isn't the best hardware to run UNIX?

Bill Freeman

2129. MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <4xJt2.86$Qd4.256@news15.ispnews.com>
Source record: 85073

I have a MAC 630CD with an LC68040 at 33/66mhz. Is this as fast as a Power MAC for running MagicMac? I thought it might be, since it probably has to do less work to emulate the 68xxx processors used by Atari.

I have the demo installed and it seems to handle most of my usual applications. dBMAN is my most critical app and it seems OK on the demo. I assume if it works on the demo it must be good on the full version.

Another question on printing from MagicMac. Is it best to print via a genuine MAC compatible printer, or best to use the $100 program and special cable required to adapt a PC printer to a MAC? I don't remember the name, Print Master or something like that. Seems like I heard that the Atari programs output better to an Epson compatible than to a MAC printer.

Bill Freeman

2130. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b766ae5440250@ping.be>
Source record: 85074

on Tue 02-02-99 20:24 Jo Even Skarstein wrote:

>Jo Vandeweghe <dipching@ping.be> wrote:
>
>> -and now I'm wondering if I will or not buy this exceptionnal
>> alternative deskop Jinnee ...
>
>I wouldn't recommend that, wait for the next version of Thing instead
>:-)

Excuse me but I do like very very much Jinnee ... rather than Thing
...
There is a desktop for each different taste you know ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2131. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b766ae5440251@ping.be>
Source record: 85075

on Tue 02-02-99 20:59 Martin "Nightowl" Byttebier wrote:

>on Tue 02-02-99 20:34 Jo Vandeweghe wrote:
>
>
>>The question is : why did you bought a such expansive and now
>>unsupported machine ????? ;)
>
> The fact I've bought me an expencive machine has nothing to do
> with the fact I refuse to buy an OS that only will work on my
> Hades.

That's what you think, everything is linked ...

> That's really a wast of money. Would you buy two versions of
> an OS just because the basic version refuse to work on one of
> the machines? I doubt that.

The reason is perhaps the Hades has something really different from
the other clones ...

> The reason why I bought me a Hades is very easy. I wanted a true
> TOS machine and not some kind of emulator with which you've more
> trouble then joy. Have you ever tried to print a Calamus document
> on a Mac running MagicMac? Joy it is.

I think this is an extremistic (right word in english ?) point of vue
because a lot of people can find "some" happiness while using MagiCMac
...

> It takes some three (3)
> minutes to print out *one* single text-only doc in 600 DPI on a HP
> laserjet 5 (pc-model). Even a ST will perform better.
> On my Hades it's printed out before you know. It's so fast that if
> I want to print on both sides I must switch off the automatic
> paperfeed otherwise before I can turn the page the printer has
> took another one from the tray.

So be very carefull about generating fire when printing, it's not the
goal you want to reach, isn't it ?

> Unsupported??. The Hades is still alive only Fredi Ashwanden seems
> to be not very co-operative at least not for non-German speaking
> people. Do you know he is working right now on a driver for the
> ATI Rage graphic cards? When this will be finished we will have a
> very quick card indeed.

"Money money money" is an old song ... but always has some success ...

Nevertheless Martin, I know you are an endless user and never will
satisfied with half solutions ... like me ... for the moment I old one
and working well an old TT030 with MagiC!

So let us have each our own wisdom and use ... that's only share.
See you soon "en chair et en os" for the pleasure to recover a brand
new boxed TT !

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2132. AixiTT card and Emagic Logic

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <797or9$rra@news.Hawaii.Edu>
Source record: 85076

Greetings,

I recently put an AixiTT ram card in my TT, and fitted it with
64meg of Ram. Now Emagic Logic 2.5 does not function properly - either
the cartridge key/dongle (Log3 Interface) is not visible, or when the
program does load, MIDI information gets scrambled. If I put my 4 meg TT
ram board back - everything works again.

Any ideas?

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

2133. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36b74e05.55385530@news.demon.co.uk>
Source record: 85077

On Tue, 2 Feb 1999 16:35:33 -0000, "Keith Lever"
<keith@lever.freeserve.co.uk> wrote:
>Thank Danny,
>I had in fact been diverted from the Accrington site to cyberstrider,but I
>didn't make the connection.
>Could you ask Tony to e.mail me his current e.mail address.

Consider it done. :)

Regards
Danny

>Thanks a lot ;-))
>
>
>All the best,
>Keith & Laura
>
>keith@lever.freeserve.co.uk
>k.lever@zetnet.co.uk
>ICQ:- 24493663
>http://wwp.mirabilis.com/24493663
>Denesh Bhabuta wrote in message <36b62361.10138758@news.demon.co.uk>...
>>On Mon, 1 Feb 1999 16:25:39 -0000, "Keith Lever"
>><keith@lever.freeserve.co.uk> wrote:
>>>Has anybody got any idea where this man has moved his web sit to.........
>>>He seems to have disappeared off the planet.
>>
>>Yes, he is concentrating on web design for me and himself. His new web
>>site is http://web.cyberstrider.net/
>>
>>Alternatively, take a look at www.accrington-web.co.uk - which in turn
>>leads you to the cyberstrider web design site.
>>
>>Regards
>>Danny
>>--
>>Denesh Bhabuta
>

--
Denesh Bhabuta

2134. HELP

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: pedro monkeyfinger <khawkins@cadvision.com>
Message-ID: <36B77013.3BAF5874@cadvision.com>
Source record: 85078

i ve put a 'guardian' or my stacey2 s hd with fastcopy pro and now the
hd doesnt show up. what can i do?

thanks
BRAD

2135. FS: Ebay Auction Atari STe, Software and HD

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: zafo@my-dejanews.com
Message-ID: <797uc3$v1l$1@nnrp1.dejanews.com>
Source record: 85079

Auctions ending 7-FEB-99. Minimum bids $3-$8, no reserve.

Atari 1040STe computer - great for Linux
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=63040325

Atari ST External Hard Drive (ICD AdSCSI ST SCSI Host Adapter, 85MB Seagate HD, power supply and box)
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=63028996

Atari ST Software (mostly games), 31 original commercial disks
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=63019355

Atari ST Productivity Software incl. NeoDesk 4.03, STalker 3.05, Publishing Partner, Word Writer ST, ST-220 (DEC VT52/100/220 Terminal Emulation), commerial disks and documentation
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=63023722

Atari ST STart Magazine program disks 1988-91 and a few other magazine disks, 35 in all
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=63034362

Rod Jensen

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2136. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <797tss$l88$1@news4.isdnet.net>
Source record: 85080

Bill Freeman a ?crit dans le message
<1xJt2.85$Qd4.256@news15.ispnews.com>...
>
>I am using Geneva on a TT (just so you know my limited history) and have
>been following the MINT discussion for years, without ever trying to use
>MINT myself.
>
>I have some questions about MINT. I get the impression it is sort of a
>UNIX for the Atari. If you want UNIX, why not just get a PC or a MAC for
>UNIX. The PC and MAC hardware seems a lot faster for a given amount of
>money than any Atari. I can't see any advantage to an Atari for UNIX
>unless you are ALSO using the Atari for MIDI. Can someone tell me why a
>PC or MAC isn't the best hardware to run UNIX?

```
MiNT is not Unix, is a multitasking TOS-compatible kernel, which can be made
to look a lot like Unix if you team it up with a minix filesystem and shell.

In other words, you can have the advantages of TOS and Unix in one system.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2137. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79804eocv1@irk.zetnet.co.uk>
Source record: 85081

On 2 Feb 1999 20:48:50 , Jos Vlietstra wrote:
>Hello Everybody,
>I tried many times to get a message in this newsgroup but most of the time it failed.
>Perhaps I succeed now with this brandnew Newsie 094 version (thanks John)
>I still want to be in contact with Stacy-users, all over the world , so please let me know
>where you are and what you're doing with this archaic ,but unique laptop.
>I'm testing the Papyrus 7.0 demo.It looks fantastic, a bit like MS Word, as I may say.
>Come on folks, Bill Gates has given us a fantastic wordprocessor, although for the rest,
>he can kiss my ass as for manupulating the whole computerworld.
>So I want to get in touch with Papyrus users and perhaps there's someone, willing to sell
>it to a poor musician in Holland.

I'd like to use Papyrus (or at least se if it is going the direction I
want, but the version I have a legal copy of is v3 (Atari Gold CD) and the
RSC is German.....does anyone have the English .RSC please....also I'm
looking for an Epson 9-pin (FX-80) printer driver for it please...possibly
NVDI could lend a hand here, but it's all in German ATM...I dunnon what's
going on....

chrisc

2138. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: bataille@xs4all.nl
Message-ID: <36b784de17906d0@xs4all.nl>
Source record: 85082

Hello dennis.vermeire@ping.be,
about 'Re: question CD ROM' you wrote:
>but to start with this should keep you busy -))) and with no doubt
>there will be a lot more postings with tips and >comments coming
>in...
Very useful information, Dennis, thanks a lot!
Regards, Joost.
--

Joost Bataille email: bataille@xs4all.nl

2139. Re: AixiTT card and Emagic Logic

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: atari@bright.net
Message-ID: <79802uqqu1@cletus.bright.net>
Source record: 85083

On 2 Feb 1999 20:57:13 G, John Perez wrote:
>Greetings,
>
> I recently put an AixiTT ram card in my TT, and fitted it with
>64meg of Ram. Now Emagic Logic 2.5 does not function properly - either
>the cartridge key/dongle (Log3 Interface) is not visible, or when the
>program does load, MIDI information gets scrambled. If I put my 4 meg TT
>ram board back - everything works again.

I also have the aixiTT board with 64meg of ram on it. I don't have
the software you have, nor have I noticed any program fail since
installing the card. You could check to see if the program's header
flags are set to run in TTram or allocate TTram and change them if
they are. Some programs internally use fastram so that may not have
any effect, depends on the age of the program in question. Hope this
helps you...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2140. Test

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7982qmoho1@irk.zetnet.co.uk>
Source record: 85084

Just testing NewSie :)

AM.

I think therefore I AM.

2141. Re: HELP

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <798r4d$o1i$1@news2.isdnet.net>
Source record: 85085

pedro monkeyfinger a crit dans le message
<36B77013.3BAF5874@cadvision.com>...
>
>i ve put a 'guardian' or my stacey2 s hd with fastcopy pro and now the
>hd doesnt show up. what can i do?
>

What's a guardian ?

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2142. Atari to DOS Hard Drive Partitions

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: Don Bacon <dbacon@ford.com>
Message-ID: <36B7207F.D3494006@ford.com>
Source record: 85086

Does anybody know if it is possible to directly attach a SCSI drive
partitioned for the Atari onto a DOS computer SCSI chain, or the other
way about. I am hoping to move a drive along with all it's data directly
between machines rather than through Modems, RS232, Floppy disks etc.

Best regards
Don
--
=-=
All opinions are mine exclusively and do not represent
that of the Ford Motor Co, or Visteon, except as stated
=-=
Don Bacon, BA(Hons) C.Eng. M.I.E.D., Senior Design Engineer
Visteon - An Enterprise of Ford Motor Company Ltd.
Powertrain Control Systems Division,
Fuel Delivery Systems Engineering.
=-=
Tel +44-(0)1268 405909
FAX +44-(0)1268 404334
Email dbacon@ford.com
=-=

2143. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36b62361.10138758@news.demon.co.uk>
Source record: 85188

On Mon, 1 Feb 1999 16:25:39 -0000, "Keith Lever"
<keith@lever.freeserve.co.uk> wrote:
>Has anybody got any idea where this man has moved his web sit to.....
>He seems to have disappeared off the planet.

Yes, he is concentrating on web design for me and himself. His new web
site is http://web.cyberstrider.net/

Alternatively, take a look at www.accrington-web.co.uk - which in turn
leads you to the cyberstrider web design site.

Regards
Danny
--
Denesh Bhabuta

2144. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: dbolt@my-ste.demon.co.uk
Message-ID: <36b63b621136e760@my-ste.demon.co.uk>
Source record: 85189

```
-----BEGIN PGP SIGNED MESSAGE-----

on Sun 31-01-99 09:55 Stichting ST wrote:

>On 29 Jan 1999 08:16:16, David Bolt wrote:
>>
>>If you've got it, it's on the ST Format 62 coverdisc. If you haven't,
>>let me know and I'll send you a copy.
>
>That is one, but I remeber now also a Dutch product from year ago. I
>ga looking for that and put in on the homepage in a few weeks.

Ah, I'll have get it and compare just to see what the differences are.

>>
>>
>>#@$ffwe99fjaljk ... Hey! Get the cat off the keyboard!
>>
>Please describe your cat.
>Mine is tabby gray/brown with white underneat.
>And getting fat.

Mine's a tortoise-shell colour with long hair and a very fluffy tail.
She also seems to be getting fat.

-----BEGIN PGP SIGNATURE-----
Version: 2.6.3i
Charset: noconv

iQBVAgUBNrZDYg7+qeA2fy0RAQH7PgIA0xfr+BFuzzz4YCbvpCoaaTd8+ur5tyMc
M/sBD0N0aSOuCP0nAtZECj3Qn3HvzVADvBaIMw8qKCartF2lWV7fSQ==
=G0xW
-----END PGP SIGNATURE-----

--
Regards, IRC: davjam on #acorn and #atari
David Email: dbolt@my-ste.demon.co.uk

Proud owner of:
Atari 520STE 4Mb, 1Gb + 540Mb HD, NEC 3x CD, Magic 5.11, HD Driver 7.04,
V.34bis at 57600bps
Acorn A3010 2Mb, 260Mb, RiscOS 3.10, ARM2

MS-math:486 + win95 = 286
```

2145. Notator SL manual

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: sunset
Message-ID: <795fhp$820@enews1.newsguy.com>
Source record: 85190

I've lost my Notator SL manual part 1, and Emagic won't even reply back through email for anything concerning Notator. Would it be possible for a Notator support group to scan the manuals and upload them to a support site for reference since apparently Emagic doesn't seem to want to have anything to do with Notator? Or would this majorly violate the copy right laws and Emagic would sue the support group to death for a product they won't even recognize?

thanks
tkk@sunset.net

2146. Re: NVDI drivers

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36B64F19.76049ADD@home.com>
Source record: 85191

dennis.vermeire@ping.be wrote:

> Sunday, 31 Jan 99 Keiyh asked;
>
> >Anyone know whether NVDI has a driver for an Okidata 4w or 6e? Do I need
> >to build one?
>
> Use the HP LaserJet driver for the OKI 6e. No problems....
> I'm not 100% sure but I thought that the OKI 4W is a Windows GDI only
> printer. If so, well, get rid of it..... sell it to a PC-Nerd.

Of course you're right on the 4w - I forgot!

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2147. IBM SCSI drive questi

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917913731@acpu.com>
Source record: 85192

Uwe Seimet <us@ooc.de> wrote:

U > Tom Derrick wrote:
U > > L > I got a message like "unable to write data to disk".
U > > I'll bet it is trying to write to the maintenance track, whic
U > You can't write to SCSI maintenance tracks.

(long question, with explanations, background, and assorted comments follows)

When I was first fighting with my HP 'Coyote' 1.2G drive, several years ago, I was emailed by a fellow (ex-Atarian who occasionally reads this ng) who had worked at HP on the Coyote software. He tried to help me with it. IIRC, he paraphrased an American writer thus: 'he who likes sausage, loves the law, and uses hard drives+software should never watch any of these being made'. According to him, there is a lot of voodoo involved. It was he who suggested that when ICD tried and failed to log the bad sectors, it was trying to access the maintenance tracks, where the factory bad sectors log was kept. He also asked whether I had any soft that would deliver certain scsi commands. Since I couldn't find what he suggested, I gave up and mapped the bad sectors to the FATs, and it has worked well ever since.

I will of course take your word as gospel, Dr. Siemet. But my question is about your last statement. Do you mean that 'writing to maintenance tracks' is impossible in an absolute sense, impossible on an Atari, or the software just doesn't exist or is too risky, or what?

Mostly curiosity, but anytime that you will take the time to enlighten me/us, I/we are richer in understanding.

"The Poor Deluded Soul" - tderrick@acpu.com

... I wish life had a scroll-back buffer.....
___ Mountain Reader II - #00000077

2148. Which Atari ST is bes

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <917913733@acpu.com>
Source record: 85193

<78q9kk$n6l$4@news3.isdnet.net> <78s5l3$8mp$1@SOLAIR2.EUnet.yu>
<36B3D91D.AA61AE58@ihug.co.nz>
<He4t2.5773$r%4.11244@news21.bellglobal.com>

madmax@bfree.on.ca (Brian Van TIlborg) wrote:

M > Some STes you must be carefull before buying. A number of them
M > were imported into Canada from Mexico and they had ST DMA
M > chips which don't allow use of the Harddrive without
M > corruption. (IE MINE)

AIUI, this is a very simple fix; I'll bet that Best Electronics is
swimming in the good replacement chip.

"The Poor Deluded Soul" - tderrick@acpu.com

... By my weirdness, you shall know me...
___ Mountain Reader II - #00000077

2149. Re: Nickname Crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-02 00:00:00 UTC
From: <>
Message-ID: <36b652a4.0@news.qnet.com>
Source record: 85194

On 1 Feb 1999 09:02:32 +, Daniel L. Dreibelbis wrote:

> by any chance are you using any utility that requires WDialog?
>Because according to John Rojewski, NEWSie doesn't like WDialog and
>causes the very problem you're describing. Personally I use the address
>book...
>
Nope, don't use that wdialog at all, never even knew what it was
for. I also use theaddress book just fine, but I've got 6 to 8
people that get the same thing from me every week, so I saw that
alist could be set up using the nickname, so I tried it, but 2
bombs every time.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2150. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79aeqlpaf1@snipp.uninett.no>
Source record: 84945

dennis.vermeire@ping.be wrote:

>>No, he means Java, which currently needs MiNT

> Jo I'm puzzled, help me out here. The last couple of days everyone
> is telling me that Java exists on the Atari and runs under Mint....
> Now, it must be me, being blind, dumb and ignorant but I don't recall
> having heard or read that somewhere. Java coming to the Atari platform
> should have been BIG news. And still, only a few (the choosen?) MINT
> users know about it. What's the big Secret ? Who ported Java to Mint ?

The free JVM "Kaffe" was ported to MiNT (for some unknown reason it
doesn't work with plain TOS) almost a year ago by Axel Kaiser (IIRC).
The reasons why this isn't *the* big thing today are simple:

* It's so big and slow it's practically unusable (and Kaffe is one of
the better JVMs!).
* AWT is not ported, so you can only write text-only apps with it.
* Java itself is nothing to get exited about (flame me if you want).

If you want to know more about Java (Kaffe) on MiNT search for it on
Alta Vista.

> to do. How many MB do you need to install? Is a harddisk of 270Mb
enough ? can I still use my TT or do I need to upgrade to a clone?
Will my 36Mb > memory be enough or do I need the new 128Mb Axit card?

A TT with 36Mb is just enough to run "Hello world". It takes a minute
to compile (Kaffe has a JIT compiler) and five seconds to execute
though. Yes, "Hello world" takes five seconds on a TT, even with the
relatively efficient 68k JIT in Kaffe.

Has someone already > developed applications with it? Can pigs fly ?

Yes, pigs can fly, I've seen it myself many times. They usually swarm
late Friday and Saturday night, just when I'm walking home from a
party.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2151. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79afbspaf2@snipp.uninett.no>
Source record: 84946

dennis.vermeire@ping.be wrote:

> A ton You say ??, well just name me 10 Unix applications that have been
> ported to Mint, and which only run on MINT

pine, tin, mutt, mc, NcFTP, lynx, micq, telnet, archie and ircII are
ten fairly well-known internet-apps that only will work with MiNT and
MiNTnet. But these are perhaps not "real" applications...

There are ofcourse a variety of programming-languages (like the
previously mentioned (unusable) Java) ported to MiNT, databases (mSQL,
the only client<->server SQL database for our platform), spreadsheets,
text-processing tools etc. available. And some client/server software
that allows your Atari to blend smoothly in a unix- or
Windows-network.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2152. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79afm6paf3@snipp.uninett.no>
Source record: 84947

dennis.vermeire@ping.be wrote:

> Thing costs 30DM registry fee. As a "Power User" Jo can buy Jinnee for
> 39DM. I do not call a difference of 9DM in price big$$.

Yes, but a "Power User" has already paid even more $$ for MagiC...

> As a MagiC user why should he be bothered by the fact that it is not
> optimized for Geneva, N.AES, TOS and MultiTOS ? Jinnee is optimized to
> give optimal results in MagiC, and that's exactly what it does.

Yes, as I said, if you run MagiC all the time then this is not a
problem. It's a big problem if you use more than one OS (which I do).

> Thing probably is the best desktop running under MINT/NAES. But it is
> out of his league against Jinnee under MagiC. It will take more then one
> update before both can be compared......

I'm currently running the very latest beta and can happily say that
you're wrong :-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2153. FS Atari ST software UK

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36B8C2C0.9F92C598@beardsworth.karoo.co.uk>
Source record: 84948
Body handling: Binary attachment payload not displayed: vcard.vcf

FS Atari ST software UK

Originals with manuals, ï¿½15 plus p&p the lot:

FirstWord Plus with Keyword thesaurus
Timeworks Publisher 1
Timeworks Publisher 2
Atari Hyperpaint
Atari Hyperdraw
3-D calc+
Atari basic
GFA Draft Plus 3

Utilities, ï¿½10 plus p&p the lot:

Ease desktop
Atari Deskjet drivers
Photochrome 4
ST-zip
TOS dump, TOS 1.62

Various games disks ï¿½5 plus p&p the lot:

Patience, Paperboy, Ice Palace, Thrust, Thundercats, Summer
Olympiad, Testdrive, Chopper X, Roadwars,
Mousetrap, Jimmy White snooker, Hunter, Monty Python, Snow
Strike, Savage, Microprose soccer,
Millenium 2.2, Thunder Hawk, Proflight, Grav, Stiker, Sensible
soccer, 3-D soccer.

steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]

2154. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79afqapaf4@snipp.uninett.no>
Source record: 84949

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> The problem with Jo is that he has an artistic mind. Beeing so he
> always looks for something colorful hence he likes Jinnee. Jinnee
> supports background pics and background pics in windows making it
> looks like a painting. With Jinnee he really can create more or

Then I believe he will enjoy the next release of Thing.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2155. FS Hard drive, 350 meg scsi ï¿½30 UKP

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36B8C316.307C22C9@beardsworth.karoo.co.uk>
Source record: 84950
Body handling: Binary attachment payload not displayed: vcard.vcf

FS Hard drive, 350 meg scsi ï¿½30 UKP

Gasteiner (Quantum) 350 megabyte hard drive and scsi 1/atari DMA
lead. Formatted and with Magic and Ease installed. Original
manual and utilities. ï¿½30 UKP plus p&p.
steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]

2156. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79aglr$pg7$1@snipp.uninett.no>
Source record: 84951

dennis.vermeire@ping.be wrote:

> ASH has always sold apps and since 1993 MagiC also, so in a way you
> could call them a "small Micro$oft". But can You imagine the Atari
> market without ASH : No Kobold, Cab, Jinnee, Artworks, Papillon, Phoenix
> NVDI, Texel, Signum, Scripter, ASH Emailer etc....

Are any of these developed in-house? And except ASH Emailer, does any
of these *require* MagiC as ASH marketing says?

> Like it or not but ASH is the biggest player in our small market, if they
> close the Atari era then things would really look bad. Lets face it, what
> is left ?? Not a lot ... Papyrus, Calamus and a few others

Developers and publishers are not the same thing. Without ASH,
somebody else could publish MagiC, Jinnee, CAB, Artworks, Papillon,
Phoenix, NVDI, Texel, Signum, Scripter etc.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2157. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79ah9e$pg7$2@snipp.uninett.no>
Source record: 84952

dennis.vermeire@ping.be wrote:
> Katherine wrote;

>>everything that runs in magic, it will run in MiNT,

> Try ASH Emailer, I'll bet you $30 it will NOT run...

I wonder why... ASH Emailer is rather braindead in this respect,
instead of checking for the necessary functionality it simply assumes
that only MagiC can provide it.

> ftp://ftp.lip6.fr/pub/atari/news download the Jaguar Developers Kit
> and try to run it.

A JDK that requires MagiC? Have you tried Il Profesore's "Code" for
MiNT?

>>STAR office versus Papyrus 7.x as of today directly in the AES.
> I never said that Star Office is available for the Atariplatform. I reacted to
> Martin saying NETSCAPE was coming. Well they both put their sources up for free, and in
theory both could be adapted to run on MINT/NAES though I would
> like to see the day...

It will never happen, it's just not worth the effort to port it to
another GUI. Our Ataris are currently too slow and has too little RAM
(well, I have 64Mb but even that will be cramped) to cope with another
layer of GUI-code on top of the already existing code in these bloated
apps.

> BTW what is Papyrus doing in this discussion, don't tell me you're a Papyrus
> fan also. This Word Processor is sluggish, has a clumsy interface and slows
> one down instead of making the job easier. For more comments see my other
> posting about Papyrus

I'm rather pleased with papyrus on my Falcon/AB/Nova, but then I'm
using Word at work...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2158. FS(UK): Civilization

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: mwaterhouse@cix.co.uk
Message-ID: <memo.19990203221429.25925B@mwaterhouse.compulink.co.uk>
Source record: 84953

The BEST ST game ever, Sid Meiers Civilization ..... £5 + p&p

Mail me at the address below to secure.

Martin

mwaterhouse@cix.co.uk

2159. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79a947$erl@james.hwcn.org>
Source record: 84954

In article <7994rshmt3@news2.xs4all.nl>, atarist@xs4all.nl (Stichting ST) wrote:
>In reality it was a cat-problem. I explain.
>
>Last week, in a cold period the heating in the house stopped.
>The cat became cold.
>The 1040 ST was on. Later in the day I came home from the cold.
>Found very hot cat draped over 1040 ST.
>
>It looked like as if the cat had done a contr-alt-del: the ST had
>gone trough a reset.
>Now it happens sometimes that the machine freezes. Looks like the
>power supply needs looking after.
>
>Any comment?
~^~^~^

A friend of mine had a cat who got a little over excited by his Ensoniq
Mirage sampler and sprayed all over the thing. I got the task of repairing
it. I had to actually remove the motherboard and stick it in a tub of
soapy water several times to remove all the cat-goo. The keyboard required
a similar treatment as did the machine's case itself. It still has that
faint wiff of cat-goo to it and its been a few years. The mirage
works fine as a synth module now but the chip that reads the keyboard
was fried and is no longer in production.

The cat is still alive although he no longer has testicles.

CRACKERS
(Cat-goo from hell!!!!!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2160. Test

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: cfg838 <cfg838@usa.net>
Message-ID: <36B8CC23.A2FF27F2@usa.net>
Source record: 84955

```
This is just a test - Please disregard
```

2161. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <79aj4a$79l$1@roch.zetnet.co.uk>
Source record: 84956

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
kevin dermott wrote in message <796s02$mhk$1@roch.zetnet.co.uk>...
>i have just had need to have a go with bigdos it works fine with the
>added drive but objects [ bombs out] on two of my existing partitions
>anyone anyideas please i use hd driver 7.52
>thanks Kevin
```

2162. 2 problems, TT

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <79alhh$7n0$1@roch.zetnet.co.uk>
Source record: 84957

Hi, Atari wizards,

Can you help:

Problem 1) Why do I get either 1530 or 1501 kB on booting up with
HDDriver 7, MagiC6, NVDI5 on a TT030, TOS 3.05 (& Harlekin3, HSModem7,
Selectric 1.01, STinG 1.12)?

2) Oh, no! I've forgotten: later, maybe.

Cheers, Charles.

2163. Re: Ste & Megafile

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Howard Barnes <hgbmapt@earthlink.net>
Message-ID: <36B8D78D.BC4D1A3C@earthlink.net>
Source record: 84958

Hello,

Have you tried to change the SCSI ID number of the drives. Make sure
that they are not the same. There is usually a set of jumper pins,
|::::|, that will change the ID. They usually at the back of most
drives. Megaflie 30 may have a set of dip switches that change the
drive ID.

Howard

2164. Re: HELP

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: pedro monkeyfinger <khawkins@cadvision.com>
Message-ID: <36B8E8E9.FFC71BA@cadvision.com>
Source record: 84959

can anyone help me out in finding a hd driver for my stacey2?

thanks
BRAd

2165. Re: HELP

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: pedro monkeyfinger <khawkins@cadvision.com>
Message-ID: <36B8E8ED.E5CF19FA@cadvision.com>
Source record: 84960

can anyone help me out in finding a hd driver for my stacey2?

thanks
BRAD

2166. WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: staalejg <staalejg@bigfoot.com>
Message-ID: <79b442$kdm@dfw-ixnews8.ix.netcom.com>
Source record: 84961

I am looking for an Atari 1040Ste, preferably with an SC1224 monitor.

Please e-mail me if you have one for sale.

Thanks.

2167. screen accelerator question (music)

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <79b8n4$4jf@newsops.execpc.com>
Source record: 84962

Hi,

I would like to know if there is a screen accelerator that will
work with Notator SL and Logic 2.5

Maccel3 seems to work so far. But thats just for the mouse.

I have heard of NVDI.
Does this have to be run in conjunction with MagiC?

Would MagiC increase the speed of the program.
(Like, when I scroll text for editing)

I am running it on an STE 4meg TOS 2.06

Any suggestions would be aprreciated.

ken

2168. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902032329210.25660-100000@users.southeast.net>
Source record: 84963

On Wed, 3 Feb 1999 dennis.vermeire@ping.be wrote:

> Katherine wrote;
>
> >everything that runs in magic, it will run in MiNT,
>
> Try ASH Emailer, I'll bet you $30 it will NOT run...
> Oh, I forget you don't run ASH software on your computer, well,
> it doesn't matter there are several more examples:
> ftp://ftp.lip6.fr/pub/atari/news download the Jaguar Developers Kit
> and try to run it.
> I'll accept a cheque-))

Ok, :))) listen to this one then :)
I DID go on lib6 and got the dev :)

1) yo are talking about specific software. so, DUH! just like me saying:
MiNTsetter won't work in Magic. Of course it won't. coz I check the cookie
and abort the loading (afaik magic doesn't support Ssystem()).
Or like, hey magic sucks coz taskbar doesn't work. OF course it doesn't.
coz it was made for 1 OS. for whatever reason. (in example using less cpu
time coz it directly uses extended calls of naes, which magic aes doesn't
have afaik). So this is pointless.
I thought you would be mentioning a program that is not OS related.

Now:
I got the package.
Ran it, of course, it checked for magic. (heheh magic 4 from what the
alert said won't even work!, need version 5.x at least), so magic
compatible, but ONLY latest.

Is it to force magic 4.x users to upgrade?

Anyway, it checks for the cookie "MagX", no big deal, I want to see what
really makes it magic only program, the author must have his reason. Like
using magic shared libs.

So no big deal, I make a backup copy of the app. And edit the program
itself to run it under MiNT.
(bin editor, changed MagX into MiNT).
Try to run it from MiNT, it works.
Try messing around, few min later it locks.
hmm ok, that must be a reason why it was only magic compatible. probably
calling a fonction (not checking if OS supported it of course) that is not
present in MiNT. Ok fair enough. it actually uses some extended calls,
that's why it locks. Or maybe coz I don't have a jaguar connected to my

falcon.

I reboot now into magic 6.
Load jaguar.app again (the original, not the MiNT edited one)
And boom :) same crash at same place.

How to recreate the crash: highlight an icon in the bar, then click on
desktop. then click on desktop a second time. It should crash :)

No further comments about the jag kit.
You chose a bad example. I proved you it ran as good/bad under magic than
under MiNT.
I do accept checks. Thanks.. (geez, easy money)

Also, I didn't know that menu_register() was any different under magic
than MiNT. Can anyone confirm that? Is it supposed to be the same call?

> Atari community surely was completely gone. For exemple: recently I downloaded
> JPEGEM which if I'm not mistaken is written by You. Well, I started it up, and
> tried it out. Seen it tested it and out it went, why? it does everything you
> described it would do, but so does ImageCopy and it does it faster and gives me
> more control. Now if didn't had ImageCopy I surely would use your program and
> would be very happy that someone took the trouble to write it. This covers the story. I
like PD/Shareware but if I can replace it with something that does the
> job better, faster is more flexible.... out it goes.

Ok, I don't think you really understood what it was all about.
Please, oh please, tell me how you convert a JPG into a 16 col grayscale
GIF scaled down with a factor of 1/4th with IMAGECOPY.
I am very curious.
If you tell me how to do that with your "commercial" software (which btw
is a very good viewer), I will apologize.

>
> >STAR office versus Papyrus 7.x as of today directly in the AES.
> I never said that Star Office is available for the Atariplatform. I reacted to
> Martin saying NETSCAPE was coming. Well they both put their sources up for free, and in
theory both could be adapted to run on MINT/NAES though I would
> like to see the day...
> BTW what is Papyrus doing in this discussion, don't tell me you're a Papyrus
> fan also. This Word Processor is sluggish, has a clumsy interface and slows
> one down instead of making the job easier. For more comments see my other
> posting about Papyrus
oh boy. No comment about papyrus7 and staroffice.

> >---
> > /
> >MiNT Is Now TOS, let's move on, shall we? /
> > /
> >---------------------------------------
> Move on ? Depends on what direction , You're the guide? , Sorry I'll
> choose my own way

good one! At least some hot comments, mean, straight, just
like I love them ;)

>
> >We are all on atari after all.
> All of us? not really Katherine, I get the impression You don't like it
> but a lot of Atarians are working with MagicMac, Not to mention the other
> group, You know, the PC-Atari emulator group.

Oh so a magic-mac user on macintosh is an atari user?
So, basically, a Sinclair emulator on my falcon makes me a Sinclair user?
Ok for this concept, needless to say I would not agree with you here.
A mac user running magicmac is still a mac user.
A pc user running magicpc is still a pc user.

An atari running spectre GCR is still an atari user.

2169. FS Atari ST/w HD

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <79b98p$kc6$1@wolf.interlynx.net>
Source record: 84964

I would like to sell the following Atari ST Hardware:
(make me an offer on the lot or pieces)

Atari ST 1040f with 4 meg xtra Ram deluxe upgrade and AT Speed C16
Dos emulator

Mega file 60 Hard Drive

SM124 mono Monitor

SC1224 Colour Monitor

Monitor Master switch

external 720 DD with Power supply

all original manuals and boxes

I'll throw in a Star NX1000 Printer

all required cables and mouse

Supercharger PC emulator with a V30 processor

assorted software

email me at ronpala@interlynx.net

I am in Southern Ontario Canada

2170. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b8bf3c11aab50@ping.be>
Source record: 84965

on Wed 03-02-99 19:36 Martin "Nightowl" Byttebier wrote:

>Not at all. The only reason is that Magic is relying to much on the
>hardware. That's why is unstable on some Falcons. This is also the reason
>why the standard version doesn't work on the Hades and Milan. Why comes
>the Milan only with N.AES and Thing? Even Geneva works on the Milan. Magic
>DOESN'T

oh oh ... I must admit I didn't know that Martin ... in fact it seems
there is a problem ...

>>"Money money money" is an old song ... but always has some success ...
>
>That's why you want to buy that TT030 acceleration card of Centek? Will
>MagiC run on that card?

Well just look and see or wait and see ... I don't believe this card
will come out so fast ... about MagiC! compatibility, I'm confident
because the Falcon version don't cause any problem with it ...

>You surely have done a beautifull job (hope). It's a pity that N.AES/MiNT
>can't be used for the moment on my TT030 (not fully installed) otherwise
>you could have take a look how it's performs on the TT030.

You are surely the first to know I'm not N.AES/MiNT enemy ... so why
do you play the game ? ;)

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2171. ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36B9361A.B6A79A4D@ix.netcom.com>
Source record: 84966
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

HELP!! I dragged my atari 1040F out of the garage. I know nothing about it. It boots right now to a green screnn with Floppy disk A and Floppy Disk B and Trash on it. I dont know if it has a hard drive, and I dont know what kinds of disks it uses, I dont know how much memory it has, blah blah blah. It has a mouse and a joystick and a monitor hooked to it. Does anyone know:
A - what kind of disks it uses
B - where I can get said disks
C - If and how I can run a system diagnostic
D - Where I can get applications, etc
E - Where I can get a compiler (BASIC or C preferable, PASCAL if necessary)

Id really like to sstart using it again. Ive decided to take on the ambitions goal of writing a program to make it communicate over some port or other with a PC running Linux. I can write the software If I get a compiler and learn the system basics I think, but I have no manual. The only surviving manual I have is for Mark Willams' C and I dont have the disk. Please help!!
Thanx a million,
Jon Striley

2172. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B783D7.7F5522B1@cable.A2000.nl>
Source record: 85087

Katherine Ellis wrote:

> everything that runs in magic, it will run in MiNT.

Is'nt this the most important thing.
Let this be true forever.
At least you have a choice. As long as MagiC and Mint/NAES are not fighting each other on the interfaces, everybody should be happy.

But ASH now sell's both a OS and apps; Lets hope they dont develop into a nanosoft corporation.

Henk.

2173. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36B7963B.19A60C24@home.com>
Source record: 85088

Bill Freeman wrote:

> I have a MAC 630CD with an LC68040 at 33/66mhz. Is this as fast as a
> Power MAC for running MagicMac? I thought it might be, since it probably
> has to do less work to emulate the 68xxx processors used by Atari.
>
> I have the demo installed and it seems to handle most of my usual
> applications. dBMAN is my most critical app and it seems OK on the demo.
> I assume if it works on the demo it must be good on the full version.
>
> Another question on printing from MagicMac. Is it best to print via a
> genuine MAC compatible printer, or best to use the $100 program and
> special cable required to adapt a PC printer to a MAC? I don't remember
> the name, Print Master or something like that. Seems like I heard that
> the Atari programs output better to an Epson compatible than to a MAC
> printer.

It's "Power Print" and I use it from my G3 every day. It's faster in Atari
than on the Mac and I'm convinced in the difference between their drivers or
the way Atari sends data to the printer. Same printer (Brother HL660) takes
3x as long to print from Mac as from Papyrus/Calamus/Photoline etc.

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2174. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <798555$g79$1@snipp.uninett.no>
Source record: 85089

Jo Vandeweghe <dipching@ping.be> wrote:
>>I wouldn't recommend that, wait for the next version of Thing instead
>>:-)

> Excuse me but I do like very very much Jinnee ... rather than Thing
> ...
> There is a desktop for each different taste you know ...

Ofcourse, it's just that Thing is a lot cheaper, has a lot of useful
features and works equally well under Geneva, N.AES, TOS, MultiTOS and
MagiC, while Jinnee costs big $$ and only works reliably under MagiC.
Ofcourse, if you run MagiC all the time then this is not a problem
(except the $$ ofcourse).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2175. MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <79857v$ti5$1@news5.svr.pol.co.uk>
Source record: 85090

I am trying to install kemd on my system. It doesn't seem
to get through to completing the installation.
I have basic ab-au net aa-ag. The instflpy.zoo is unpacked
on a floppy the installation running from this. It gets as far as
validating username etc but then flashes an unreadable
quick message and returns to desktop.Is there anyway to pause,
to read the message.
Has anyone had similar problems, or point me to a newbies faq
Many thanks
Regards BILL
Falcon 14 meg

2176. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7986r7$t8h$1@news3.Belgium.EU.net>
Source record: 85091

Jos wrote on Feb 02 1999;

>Bill Gates has given us a fantastic wordprocessor

Hello Jos,

Have You heard Of TEMPUS WORD PRO copyright 1989 ?? I suggest You take
a look at it......-)))))
This program was ahead of his time with his userinterface and options,
Latest version is 2.92 from 1996 and a version 4.0 is on the way
according to rumours in the German newsgroups.

You don't believe me; try to load a dictionary containing 280000 words
in Papyrus...... make yourself a cup of coffee and if You have a dog
take it for a walk. Now load a 200+ pages doc, do a spelling control on
it and reformat it. Make yourself a can of coffee this time...... I'm not
mentioning the Calamus font support, build in database, options to print
to three printers at once.... and the list goes on because these things
are still not possible with Papyrus.

>I want to get in touch with Papyrus users and perhaps there's someone, >willing to sell
You want Papyrus, If you pay post and packaging I'll send it to You FREE.
I'll be glad it's gone, it's only gathering dust here, version 6.23 can
be upgraded to version 7.and a bit for a very small price. I'll even
include a demoversion of TEMPUS so you can compare.

Cheers from Belgium.

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2177. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <798ejl$tg9$1@roch.zetnet.co.uk>
Source record: 85092

On 28 Jan 1999 21:19:03 , Katherine Ellis wrote:
>hm sorry about that.
>try then:
>
>users.leading.net/~kellis
>

I tried this late Monday evening and all I got was a brief download of
but nothing on screen at all but CAB indicated CAB was loaded.

I'm using CAB 2.5 OVL 1.2805.

Was there a problem or have I got the problem?!

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /

2178. Re: Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <798e5n$2bc$1@cubacola.tninet.se>
Source record: 85093

On 1 Feb 1999 16:42:14 G, Derryck Croker wrote:
>
>On 29 Jan 1999 22:52:02 , J�rgen Nyberg wrote:
>>I can�t get HS-Modem to work on my Milan (above 19200 that is), maybe because of
>>my bad german (almost none). Is there any Milan users out there who succeded and
>>could explain how to configure it.
>
>There is a complete English translation of the HSModem docs on my web site.
>
>Rgds, Derryck
>
>/--/
>/ The Cheshunt Computer Club Herts UK /
>/ http://www.cix.co.uk/~derryck/index.htm /
>/--/
>.
Hi Derryck

Thank�s i�ll check them out.

J�rgen

2179. Re: Notator SL manual

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F6K7x3.D3n.0.bloor@torfree.net>
Source record: 85094

That is interesting. Hallvard, are you out there? What do the composers on your group think of the idea?

JG

2180. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902030102140.13351-100000@users.southeast.net>
Source record: 85095

On Tue, 2 Feb 1999, Nicholas Bales wrote:

>
> Bill Freeman a crit dans le message
> <1xJt2.85$Qd4.256@news15.ispnews.com>...
> >
> >I am using Geneva on a TT (just so you know my limited history) and have
> >been following the MINT discussion for years, without ever trying to use
> >MINT myself.
> >
> >I have some questions about MINT. I get the impression it is sort of a
> >UNIX for the Atari. If you want UNIX, why not just get a PC or a MAC for
> >UNIX. The PC and MAC hardware seems a lot faster for a given amount of
> >money than any Atari. I can't see any advantage to an Atari for UNIX
> >unless you are ALSO using the Atari for MIDI. Can someone tell me why a
> >PC or MAC isn't the best hardware to run UNIX?
>
> MiNT is not Unix, is a multitasking TOS-compatible kernel, which can be made
> to look a lot like Unix if you team it up with a minix filesystem and shell.

Nick,

BSDi is not Unix
NETbsd is not Unix
Solaris is not Unix
VMS is not Unix
Linux is not Unix
Minix is not Unix
etc etc

What do you mean by Unix?

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2181. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902030110150.13351-100000@users.southeast.net>
Source record: 85096

On Tue, 2 Feb 1999, Jo Vandeweghe wrote:

> on Tue 02-02-99 03:43 Katherine Ellis wrote:
>
> >But well, let's not bash on magic.
> >Or let's not start another OS war.
> >We are all on atari after all.
>
> Of course we are :)
> Let me tell from where I come from:
> -TOS 1.0
> -TOS 1.0 with Neodesk

are you gonna tell us all you got through those years?

> -TOS 1.4 with Neodesk
> -TOS 2.6 with Geneva Neodesk
> -TOS 3.06 with Geneva Neodesk
> -TOS 3.06 with MintNet Geneva Neodesk
> -TOS 3.06 with MagiC! and MagiCdesk with StinG
> -TOS 3.06 with MagiC! and Thing with STinG

Yes you did!
And the funny part is that we were talking about OS.
And you, right in the middle is talking about desktops, and/or AES,
Internet stacks.
what's the relation?
oh you forgot to add to your list when you had wdialog, also xcontrol.acc
and few others like that..

> -and now I'm wondering if I will or not buy this exceptionnal
> alternative deskop Jinnee ...

Well, I am sure you will. That's just gonna make your list longer. Coz
right after jinne, you gonna change again, somewhat, you can't find
anything that suits you.

>
> No Martin ! Don't speak me now about NAES ;)
I guess he should. I bet you 30 bucks that you gonna buy jinnee coz the
BEST/Exceptional desktop. But in 4 months, you MIGHT realize that you
don't like it. And the search keeps on again. I bet you even that when you
had once Neodesk/Geneva, you could have sworn it was the best environment
ever, and that magic was not for you.
That's good in a way, That's evolution.
That's not so good in another way because you are denying aggressively

sometimes what's really good.
I bet you even that you'll get a mac or a pc very soon. After all, they are cheap, supported machines and quite fast. No?

> Where will this stops ?
Where? I don't know.
I can tell you one thing though.
If Atari as of today was only ruled by ASH/Magic.
Me, Katherine L. Ellis would quit Atari.

So People like Frank Neuman, Jo Even S, Odd skancke, Draco, Guido Flohr, Lonny Pursell, Thomas Binder and all others I forgot, I must say that the experience is worthwhile. They all contribute into something I believe, we believe.

Now some peeps here, might destroy such a passion with some: "Hey Jinne at least can do background pics", or the like: "Magic supports proportional fonts at least."

What's sad here is a need for the users to lie, or misinform people to promote an OS.
Example of a www page I saw few min ago:
Spin!, CDrom driver for Magic.

Boom, it says it all right there..

BubbleGEM (last time on this very same usenet) needs magic to run.

What the hell is that?

Are those lies? or misinformation?

Call me once again a dreamer, but an overpriced Phenix60 over a cheap 450Pii. Well, I'll put my money (maybe not wise, but I have strong beliefs) on the phenix. We are all marginals here, We don't need to have a super powerstation to run some medical experiments, or work research on fluids, or whatever other scientist job.
Fun is the keyword.
Jo, I DO know you don't have no fun with your atari. hence my bet about you getting another machine quite soon.

Now, you "mocking" Martin about the purchase of an Hades60, I don't get it at all.
1) probably still expensive coz of that kind of remark. This is not helping at all. (oh wait, maybe you are doing it on purpose!? I get it now)
2) That's his choice to put wherever he wants the money for his hobby/passion.
3) back to you. You probably never thought about getting an hades60 coz it didn't run your favorite OS?

all in all, I am curious to know what you "Jo" are gonna do next.
New Desktop? new OS? (oh no, don't want to talk about MiNT/Naes, that's true) New machine perhaps?

Keep me informed.

Thanks, and sorry for this long post.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2182. Search for ST-HD

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: liberator@acsplus.com
Message-ID: <798v3d$qp8$1@nnrp1.dejanews.com>
Source record: 85097
Body handling: HTML body converted to readable text

I am looking for a hd for my ST

If anyone has one they want to trade or sell fairly reasonable,
Please e-mail me at Liberator@acsplus.com

P.S. or send me some free games/demos

Thanks!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2183. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b7f75e302480@ping.be>
Source record: 85098

on Wed 03-02-99 01:43 Katherine Ellis wrote:

>And the funny part is that we were talking about OS.
>And you, right in the middle is talking about desktops, and/or AES,
>Internet stacks.
>what's the relation?
>oh you forgot to add to your list when you had wdialog, also xcontrol.acc
>and few others like that..

I forgot only one thing : avoiding to try to participate in a
discussion where I have nothing to say because I'm not an OS master.
So, continue to build without me ...

And of course I apologize for my ignorance.

Peace and OS

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2184. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <798up5$ac1$1@news5.svr.pol.co.uk>
Source record: 85099

On 1 Feb 1999 19:29:11 G, Stichting ST wrote:
>On 31 Jan 1999 19:36:22, Louis wrote:
>>3. My cartridge only spins up after a full insertion plus operating the
>> lever. I never start up with a cartridge in, lever into place. Or,
>
>Sometimes I have the strange happening:
>disk in, lever in, sspinning up..
>then should come the prtt prtt prt sound but:
>the disks spins down, then up again to 3 times.

I had a similar problem with my Syquest EZ135. I left it alone for a few
weeks, tried it again and it worked - and has been perfect since.

I wouldn't mind betting that there's a problem with the power supply tho'.
Check its voltage with the drive switched on.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2185. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <798pgu$23k@james.hwcn.org>
Source record: 85100

Personally I like GEM/TOS the best. It comes with my machine for free,
doesn't need extra memory, doesn't need a hard drive, runs all the software
I need it to. And for me, it's multi-tasking. I can run my graphics program
on my ST in the corner of the room, MIDI applications on the ST by my synths,
all while playing Dungeon Master on the ST sitting over there. Now THAT'S
multi-tasking! ;)

What PD/Freeware OS/Desktops are there for a stock 1040ST and where can
they be found. I wouldn't mind checking some of them out even though I
doubt I'd ever give up GEM/TOS.

CRACKERS
(Multi-tasking for $5 a pop from hell!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2186. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7994rmhmt1@news2.xs4all.nl>
Source record: 85101

On 1 Feb 1999 17:28:48 , <dennis.vermeire@ping.be> wrote:

>Is it the same beast that appeared several times on the cover of the
>"ST Stichting" magazine ?? It was already FAT in those days....
>
No, that was not mine. That was the cat from the photographer.
Very good photogenic animal. You set him down in a position and he
kept sitting even when the flash goes off!!!!!!
Really a photographers cat.

Mine is not so. Here real name is 'Minou' but I call her 'poes'.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2187. Re: Convert umautes. -How?

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7994rphmt2@news2.xs4all.nl>
Source record: 85102

On 2 Feb 1999 00:15:14 , David Bolt wrote:
>
>Mine's a tortoise-shell colour with long hair and a very fluffy tail.
>She also seems to be getting fat.
>
Yes they have a habit for it. My neighbours cats are also fat.

I like fluffy tales, they feel nice.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2188. 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7994rshmt3@news2.xs4all.nl>
Source record: 85103

In reality it was a cat-problem. I explain.

Last week, in a cold period the heating in the house stopped.
The cat became cold.
The 1040 ST was on. Later in the day I came home from the cold.
Found very hot cat draped over 1040 ST.

It looked like as if the cat had done a contr-alt-del: the ST had
gone trough a reset.
Now it happens sometimes that the machine freezes. Looks like the
power supply needs looking after.

Any comment?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2189. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36b81c54222694@club-internet.fr>
Source record: 85104

Hello,

in article <797obi$s0u$1@news2.xs4all.nl>
Jos Vlietstra wrote on Tue 02-02-99 20:48 (GMT):

> I still want to be in contact with Stacy-users, all over the world , so please let me know
> where you are and what you're doing with this archaic ,but unique laptop.

Maybe soon ;-)

Main use would be first mail/news when I'm not at home (like now): it's
a hassle to bring with me all this stuff, including a 17" monitor...

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
I am the end of all your dreams

2190. Re: MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <799b1u$9pl$1@arcturus.ciril.fr>
Source record: 85105

In article <79857v$ti5$1@news5.svr.pol.co.uk>, binson@pikes77.freeserve.co.uk
(William Robinson) writes:
|> Is there anyway to pause,
|> to read the message.

You can use CONTROL S and CONTROL Q to stop/continue the printing of messages
on the screen..
Note that someone (Nicholas Bales ?) had a problem with the installation of
KEMD one or 2 weeks ago. Have a look in the old threads ;)
Good luck !

Vincent

2191. [MiNT] GEM-Init + Virtual consoles ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <799b99$9pl$2@arcturus.ciril.fr>
Source record: 85106

Hi,

Is it possible to use at the same time, and with the KGMD running, GEM-Init
and Virtual Consoles ?
What sould I put in my MiNT.cnf ? init or init.app ?
what should I put in my ttytab for the console ? getty or getty.app ?
what sould be launched first on the console ? a Shell or the AES ?
...

thanks for any useful answer !

Vincent

2192. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <36B83040.F051308A@hisoft.co.uk>
Source record: 85107

Chris Crosskey wrote:
>
> On 2 Feb 1999 20:48:50 , Jos Vlietstra wrote:
> >Hello Everybody,
> >I tried many times to get a message in this newsgroup but most of the time it failed.
> >Perhaps I succeed now with this brandnew Newsie 094 version (thanks John)
> >I still want to be in contact with Stacy-users, all over the world , so please let me
know
> >where you are and what you're doing with this archaic ,but unique laptop.
> >I'm testing the Papyrus 7.0 demo.It looks fantastic, a bit like MS Word, as I may say.
> >Come on folks, Bill Gates has given us a fantastic wordprocessor, although for the rest,
> >he can kiss my ass as for manupulating the whole computerworld.
> >So I want to get in touch with Papyrus users and perhaps there's someone, willing to
sell
> >it to a poor musician in Holland.
>
> I'd like to use Papyrus (or at least se if it is going the direction I
> want, but the version I have a legal copy of is v3 (Atari Gold CD) and the
> RSC is German.....does anyone have the English .RSC please....also I'm
> looking for an Epson 9-pin (FX-80) printer driver for it please...possibly
> NVDI could lend a hand here, but it's all in German ATM...I dunnon what's
> going on....
>
FYI - HiSOFT still sells Papyrus version 5 -
http://www.hisoft.co.uk/atari/

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS, The Old School, Greenfield, Bedford, MK45 5DE, UK
Tel: +44 1525 718181 Fax: +44 1525 713716 Freecall 0500 233 660
http://www.hisoft.co.uk/ http://www.cinema4d.com/ ICQ#: 29793027

2193. HELP ME BEING HAPPY

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: carlos4587@aol.com
Message-ID: <19990203070429.05764.00000018@ng142.aol.com>
Source record: 85108

Dear unknown stranger, I'm a great nostalgic of the glorious times of Atari ST, nevertheless, I'm absolutely terrible at editing the *.ini files of emulators, the Pacifist boots but then it says : no image for drives A & B, I find myself in the good old ST desk but impossible to play the games, when I click on Defender of the crown or any other game file, it says : "this file can only be read or impressed"
PLEASE help, it's a matter of life and uh life. Thank you, thank you !
FABRICE from Paris
P.S Sorry for my poor English

2194. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <46yIxCAMwDu2EwlS@steverosie.demon.co.uk>
Source record: 85109

In article <7994rshmt3@news2.xs4all.nl>, Stichting ST
<atarist@xs4all.nl> writes
>In reality it was a cat-problem. I explain.
>
>Last week, in a cold period the heating in the house stopped.
>The cat became cold.
>The 1040 ST was on. Later in the day I came home from the cold.
>Found very hot cat draped over 1040 ST.
>
>It looked like as if the cat had done a contr-alt-del: the ST had
>gone trough a reset.
>Now it happens sometimes that the machine freezes. Looks like the
>power supply needs looking after.
>
>Any comment?
>

Hi

Buy an Amoeba and the cat, and yourself, can warm up on that power
supply; it also doubles up for a door stop;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2195. bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: citizen_smith@hotmail.com
Message-ID: <799hhm$9b9$1@nnrp1.dejanews.com>
Source record: 85110

is there a program that uses the bootsector to load tos images?

c.smith
citizen_smith@hotmail.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2196. Re: Atari ST Mouse

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Steve Goodfellow <steve@imjin.demon.co.uk>
Message-ID: <5QrVpGAP7Du2EwH0@imjin.demon.co.uk>
Source record: 85111

Thanks for all the suggestions/offers received by email. My hardware problems are now sorted.

--
Steve Goodfellow

2197. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <2VXt2.20$S57.163@news3.ispnews.com>
Source record: 85112

On 3 Feb 1999 00:15:36 , "K.C. Brooks" wrote:
>
>It's "Power Print" and I use it from my G3 every day. It's faster in Atari
>than on the Mac and I'm convinced in the difference between their drivers or
>the way Atari sends data to the printer. Same printer (Brother HL660) takes
>3x as long to print from Mac as from Papyrus/Calamus/Photoline etc.
>

Keith,

Thanks for the response. On your advice I think I'll buy Power Print for
my BJC-4000 instead of a MAC printer. Do you know if version 3.0
semi-current?

BTW I once had a 62 GT Hawk. My last of a of long line of Studebakers
starting with a '51 Commander Starlight Coupe and including a bunch of
the Loewy coupes. I'm collecting 66-70 Olds Toronados at present.

Livin' in the USA.

Bill Freeman

2198. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <6VXt2.21$S57.163@news3.ispnews.com>
Source record: 85113

On 3 Feb 1999 01:08:38 , Katherine Ellis wrote:
>On Tue, 2 Feb 1999, Nicholas Bales wrote:
>
>>
>> Bill Freeman a crit dans le message
>> <1xJt2.85$Qd4.256@news15.ispnews.com>..
>> >Can someone tell me why a
>> >PC or MAC isn't the best hardware to run UNIX?
>>
>> MiNT is not Unix, is a multitasking TOS-compatible kernel, which can be made
>> to look a lot like Unix if you team it up with a minix filesystem and shell.
>
>Nick,
>
>BSDi is not Unix
>NETbsd is not Unix
>Solaris is not Unix
>VMS is not Unix
>Linux is not Unix
>Minix is not Unix
>etc etc
>
>What do you mean by Unix?
>

```
Is this list of names an answer to my question. Won't all that stuff run
on PC hardware, probably faster than on Atari hardware?

Bill Freeman
```

2199. LOOKING FOR ATARI STE DEMOS!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: rutger@ebox.tninet.se
Message-ID: <799kkr$c5u$1@nnrp1.dejanews.com>
Source record: 85114

I'm looking for two demos. Or to be precise, the music from these demos:

Ultimate Soundexperience
E605

Please mail me (rutger@ebox.tninet.se)if you have them!!!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2200. Treiber für Atari-Grafikkarte "Matrix C110ZV"

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: walliser@metronet.de
Message-ID: <19990203145545108643 84@mn-0175.stuttgart2.pop.metronet.de>
Source record: 85115
Cross-posted to: maus.markt.suche,alt.atari,comp.sys.atari.st,z-netz.rechner.atari.allgemein,z-netz.rechner.atari,pl.comp.sys.atari

Hallo!

Arbeitet von Euch jemand mit Atari Mega STE oder TT und der
VME-Bus-Grafikkarte "Matrix C110ZV" ?

Ich benï¿½tige dringend die Treiber-Software dazu.

Wer kann mir helfen (gegen Entgelt natï¿½rlich) ?

Gert Walliser
D-70372 Stuttgart (Germany)

2201. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Vincent.Barrilliot@esial.u-nancy.fr
Message-ID: <799nli$gl3$1@arcturus.ciril.fr>
Source record: 85116

In article <Pine.BSI.4.05L.9902030102140.13351-100000@users.southeast.net>,
Katherine Ellis <kellis@leading.net> writes:
|> > Bill Freeman a ï¿½crit dans le message

|> > >money than any Atari. I can't see any advantage to an Atari for UNIX
|> > >unless you are ALSO using the Atari for MIDI. Can someone tell me why a
|> > >PC or MAC isn't the best hardware to run UNIX?

Bill,
If you want to ONLY run a Unix like OS (FreeBSD, NetBSD, Linux, Minix etc),
you're right, PCs are cheaper and more powerful. But the most important point
of MiNT (according to me, of course) is that it can run TOS programs and "Unix"
programs AT THE SAME TIME !
You can keep your GEM software (specific to Atari), and use things from various
other systems (Linux, etc). As an exemple, you can use Elm, Pine, shells like
Tcsh, Bash. Programs from Linux etc can be easily ported to MiNT (networking
software, programming tools (gcc), etc etc).
That's why MiNT is great. 2 Operating Systems in one :)

Vincent

|> --
|> /
|> MiNT Is Now TOS, let's move on, shall we? /
|> /
|> --/

2202. Motherboards for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <799t09$jc8$1@nnrp1.dejanews.com>
Source record: 85117
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mega STe motherboard, 4M RAM, TOS 2.06, SCSI host adapter $Make Offer TT030 motherboard, 4M ST RAM $Make Offer

Make an offer

e-mail Mobie@yahoo.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2203. Latest news on the UTSI (30 Jan. 1999)

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Yann Lossouarn <tannoz@multimania.com>
Message-ID: <79a0jf$4sf@newsup.univ-mrs.fr>
Source record: 85118
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

```
Latest news on the UTSI (30 Jan. 1999)

The Help page has been reorganized.
There are now links to Martin Byttebier's version of the UTSI (no frames) in
the Index and Help page.
Le 31 Janvier 1999 / January the 24th, 1999 :
Software added in Audio/MIDI :
Charming Chaos
WAVe Dumper
Software added in Communication :
Octopus
Software added in Emulation :
Apple II Emu
Software added in MiNT :
Kaffe
Software added in Programming :
IdeaForm
Licom
SysGEM
Software added in Text/CAP :
Blinex
IdeaBook
Software added in Utilities / Desktop :
BlitterOff
Software added in Utilities / Miscellaneous :
SysInfo

Yann Lossouarn / Falk'Asso
Falk'Web : http://falkasso.atari.org
UTSI : http://utsi.atari.org
```

2204. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <799vdf$mt6$2@snipp.uninett.no>
Source record: 85119

Katherine Ellis <kellis@leading.net> wrote:

> I bet you even that you'll get a mac or a pc very soon. After all, they
> are cheap, supported machines and quite fast. No?

I have to admit that I have a P2@450Mhz/NT right next to my Falcon.
Let me see, when was the last time I used that PC? IIRC I copied some
CDs a couple of weeks ago, and I used it for a Shockwave-project two
months ago...

All that raw CPU-power and huge selection of apps sitting on my
desktop, and I'm still using my Falcon for almost everything I do. I
must be mad...

And at work I have a similar PC, but with a 21" Panasonic monitor. But
if my boss would have permitted it I would have hooked up my TT to
that monitor to get some real work done.

Btw. the PC excels in one thing: Emulating old and obsolete 8-bit
systems...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2205. Re: [MiNT] GEM-Init + Virtual consoles ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <799vhi$mt6$3@snipp.uninett.no>
Source record: 85120

Vincent Barrilliot <Vincent.Barrilliot@esial.u-nancy.fr> wrote:

> Is it possible to use at the same time, and with the KGMD running, GEM-Init
> and Virtual Consoles ?

It is, but I never managed to get it working on my TT. Ulrich Kaiser
is very helpful though, so if you *really* want this setup I guess
he'd help you out. It's a rather odd configuration though...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2206. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <799vpl$mt6$4@snipp.uninett.no>
Source record: 85121

Chris Cracknell <ad329@james.hwcn.org> wrote:

> I need it to. And for me, it's multi-tasking. I can run my graphics program
> on my ST in the corner of the room, MIDI applications on the ST by my synths,
> all while playing Dungeon Master on the ST sitting over there. Now THAT'S
> multi-tasking! ;)

Yep, but rather space-consuming ;-)

> What PD/Freeware OS/Desktops are there for a stock 1040ST and where can
> they be found. I wouldn't mind checking some of them out even though I

A plain ST with only 1Mb? Not much I'm afraid, you can get MultiTOS
and Thing running but then there's no RAM left for apps...

If you only need a new desktop then Teradesk is the best choice for
1Mb-machines.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2207. Atari RGB monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <799vqq$og6$1@feresa.bio.vu.nl>
Source record: 85122

For interested Atari owners in the vicinity
of Amsterdam, The Netherlands:

FunTronics in De Leidsestraat is selling a new
Atari RGB monitor for fl.99,-!

They still sell some old Atari and Amiga software
titles as well (games & stuff).

-=LvZ

2208. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79a2f7$4in$2@news.campus.mci.net>
Source record: 85123

On 3 Feb 1999 13:10:26 G, Bill Freeman wrote:

->Is this list of names an answer to my question. Won't all that stuff run
->on PC hardware, probably faster than on Atari hardware?
->
->Bill Freeman

Hi Bill, how ya doin'? Hope I can help here a bit. I know its confusing if you've not seen MINT running on a properly setup TOS machine...

Imagine UNIX (and its not really "Unix" here, but a nice kernel, supporting filesystem, etc) sitting in your basement (low level). Now, on top of that, software like N.aes and Thing "sit" as a top floor (layer). If you didn't know that I was using MINT, when you looked at my desktop, you would think I had a standard Falcon running Thing as an alternative desktop. I can get to a command line prompt (what most people seem to expect from "Unix") by pressing the <alt><F1-F9> keys. Each one of these <alt> combinations gives me access to a virtual desktop, where I can issue commands. <alt><F10> just returns me to my oh-so-familiar GEM desktop, (Thing v1.27e). SO whats the advantage to this? Well, of the multitasking systems I've personally used, (Neodesk/Geneva, Multitos), its by far the fastest and most stable. Its easily the most flexible as well. I've got all my favorite TOS apps and programs, just like I've always had, as well as software ports from the Unix world, such as Micq. (I know this one program gets mentioned a lot, but it is an excellant example-among many, such as Pine, Tin, IrcII, Emacs, etc,...)

So, on a typical day, using my Falcon, logging on to the 'Net, using CAB, Newsie, AtarIRC, logging off, editing some text files with QED, running some excellant demos like Dream Dimension, or Reservoir Gods games, or viewing some anims with Aniplayer, or just whatever I would normally do on a singleTOS Falcon, and I have never seen anything resembling "Unix" unless I choose... ;-)

Want a summary? MINT gives me the best multitasking "foundation" to run my TOS desktop/software on...IMHO.

I hope this helps a bit...!

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2209. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b88d40a2be40@ping.be>
Source record: 85124

on Wed 03-02-99 01:43 Katherine Ellis wrote:

>I bet you even that you'll get a mac or a pc very soon. After all, they
>are cheap,

Not so sure, because otherwise I did already bought one ;)

>supported machines and quite fast. No?

Again, I can't agree with the above assertions sorry.

Really no Katherine ...

But do you consider yourself as a kind of prophet or a gaudy or anything
else in the same way ? That's quite interesting I feel.

>Jo, I DO know you don't have no fun with your atari. hence my bet about
>you getting another machine quite soon.

Again ...
Do you consider yourself as a kind of prophet or a gaudy or anything
else in the same way ?

>Now, you "mocking" Martin about the purchase of an Hades60, I don't get it
>at all.

Between the sense you assign to "mocking" and the joke I continuously
make with Martin about speed and/or price I cannot understand your
agressivity ... Martin and me are the best net friends in Belgium ...
I like to meet him in his overheated computer room ....
Now, I really hope you like to visit me Martin ... otherwise it should
become a rather annoying situation ...

>1) probably still expensive coz of that kind of remark. This is not
>helping at all. (oh wait, maybe you are doing it on purpose!? I get it
>now)
>2) That's his choice to put wherever he wants the money for his
>hobby/passion.

ROTFL Martin ... don't you think somebody is out of the topic here ?
Of course you and I are doind exactly what we want and what we feel
with our little money here.

>3) back to you. You probably never thought about getting an hades60 coz it
>didn't run your favorite OS?

Well, the reason is simply 'too expansive for me' ... as an european teacher
...
And also I only get involved into MagiC! a few months ago ... so you

see ... but yes, I like it very much ...

>all in all, I am curious to know what you "Jo" are gonna do next.
>New Desktop? new OS? (oh no, don't want to talk about MiNT/Naes, that's
>true) New machine perhaps?
>Keep me informed.

You are and will right now ... look at the article header, and I invit you
home (sorry for the rain ... it's Belgium) to see by yourself that all
I use as computers are Atari computers: 2 second hand TT030s, second hand
1040STF, second hand Portfolio, second hand Lynx ... well that's all
... You are welcome in Belgium ! ...

>Thanks, and sorry for this long post.

The lenght is NOT a problem for me, thank you for your attention
Katherine.

Sincerely yours

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2210. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79a2k3$4in$3@news.campus.mci.net>
Source record: 85125

```
On 2 Feb 1999 23:47:34 G, AtariMad wrote:
->Just testing NewSie :)
->
->AM.
->
->I think therefore I AM.
->.

Argh! Gasp! Eeeek! What can I say O mad one, you've
failed miserably, try again! (and again, if necessary!)

<snicker>

_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2211. Re: MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79a32p$4in$4@news.campus.mci.net>
Source record: 85126

On 3 Feb 1999 00:28:47 G, William Robinson wrote:
->I am trying to install kemd on my system. It doesn't seem
->to get through to completing the installation.
->I have basic ab-au net aa-ag. The instflpy.zoo is unpacked
-> on a floppy the installation running from this. It gets as far as
-> validating username etc but then flashes an unreadable
-> quick message and returns to desktop.Is there anyway to pause,
-> to read the message.
-> Has anyone had similar problems, or point me to a newbies faq
-> Many thanks
-> Regards BILL
->Falcon 14 meg
->.

Hi Bill. Hmm...I installed KEMD R2 on my Falcon, and I did not have to use the floppy. I put everything in a folder "KEMD" on my D: drive with H: as my target Minix drive. After I put all those files in KEMD, it was a little over 12 megs in size (everything but Xwindows). It ran fine there.

We need a little more information though. What HD software are you using? If you are using ICD's software, your target Minix partition can NOT be over 64 megs in size.

Also, as per the docs, only attempt this installation from a very "clean" bootup, i.e., no ACCs/CPXs running, and empty AUTO and MULTITOS folders on your C: drive...

Keep plugging away at it, and ask questions as needed. Also, E-mail me if you need to. If you live in the USA I don't care a bit to go "voice" with you to help you as much as I can... ;-)

See ya!

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2212. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBDPCCDGUP@data.rhein-main.de>
Source record: 85127

In <4xJt2.86$Qd4.256@news15.ispnews.com> Bill Freeman wrote:

>I have a MAC 630CD with an LC68040 at 33/66mhz. Is this as fast as a
> Power MAC for running MagicMac? I thought it might be, since it probably
> has to do less work to emulate the 68xxx processors used by Atari.

No, but it's faster as any original Atari hardware.

If you like it realy fast -> G3/300
Do not change/compare 68K Mac with any PPC Mac..
PPC speed is to much different and the fastest what i ever see'n
(Nobody build's faster atari hardware) ;-)

> I have the demo installed and it seems to handle most of my usual
> applications. dBMAN is my most critical app and it seems OK on the demo.
> I assume if it works on the demo it must be good on the full version.

Yes, MagiCMac is very compatible and usefull, also expensiv.
Normal applications are fine, forgot atari games.
dBMan, i don't know, i doasn't have it.

> Another question on printing from MagicMac. Is it best to print via a
> genuine MAC compatible printer, or best to use the $100 program and
> special cable required to adapt a PC printer to a MAC? I don't remember
> the name, Print Master or something like that. Seems like I heard that
> the Atari programs output better to an Epson compatible than to a MAC

The best way is to use the pinter do you have, sure, most of them doasn't
have an serial port. I take a second hand "PowerPrint"

Nice handling. I use the same printer (HP660c) for Atari and Mac.
PowerPrint comes with a LOT of printer drivers, easy to install.

Right, watch out if you buy a new printer!!
Bullshit "WIN '98 compatible" printers doasn't work on any Atari!
Ask the dealer for "Epson compatible"
If the dealer doasn't know what that means, change the dealer quick :->

Printer output is same with PowerPrint on Mac (better!) as with Atari.
(NVDI5 allowed 300dpi, PowerPrint 600dpi)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de

http://www.rhein-main.de/people/robert/index.htm

2213. Touchup-problem with arrows

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <36B89941.F72DDA98@umoncton.ca>
Source record: 85128

Hi,

I would like to draw lines with arrows as the end point. After selecting arrows as the endpoint from the icon menu what I get looks like a magnification of the arrow itself. There is no line drawn just a stretched out arrowhead. Seems like a problem with resolution but the result is the same at either a low resolution like 98 dpi or 300 dpi. I would rather use 300 dpi because it matches my printer resolution. How do I get draw a line with an arrowhead at the end?

<----------->
Thanks

2214. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6ft$5t$1@news3.Belgium.EU.net>
Source record: 85129

Katherine wrote;

>everything that runs in magic, it will run in MiNT,

Try ASH Emailer, I'll bet you $30 it will NOT run...
Oh, I forget you don't run ASH software on your computer, well,
it doesn't matter there are several more examples:
ftp://ftp.lip6.fr/pub/atari/news download the Jaguar Developers Kit
and try to run it.
I'll accept a cheque-))

>How about this fact on my falcon:
>aniplayer being developed on magic:
>faster in MiNT than in magic.

I wouldn't know, I use a graphic card and I'm quit pleased with the outcome

How about this fact on my TT:
Mplayer being developed on I don't know what:
much faster then aniplayer

>putting down shareware? don't trust shareware quality?
>Because it's shareware/PD, it is not quality?
>hmm rethink that please.

Don't put words in my mouth, I might just start to talk. When I take a look
at what is running here at the moment, well most of it is shareware/PD. I'm
not gonna make the mistake that JO made and sum them all up-).
It is not a matter of trust nor has it got anything to do with a lack of
quality. For me its a matter of taste and being functional. I used Gemview for
over a year, always been happy with it, until IMAGECOPY moved in. Out was
Gemview, I'm not saying Gemview is no good, what I'm saying is that IMAGECOPY
covers my needs a lot better. This is one example, I could give You a dozen
like these. The fact that PD is free and shareware is usally cheaper then the
commercial counterpart doesn't mean it's a hallmark for quality. I appreciate
the work that many people who write PD/Shareware put in, without them the
Atari community surely was completely gone. For exemple: recently I downloaded
JPEGEM which if I'm not mistaken is written by You. Well, I started it up, and
tried it out. Seen it tested it and out it went, why? it does everything you
described it would do, but so does ImageCopy and it does it faster and gives me
more control. Now if didn't had ImageCopy I surely would use your program and
would be very happy that someone took the trouble to write it. This covers the story. I
like PD/Shareware but if I can replace it with something that does the
job better, faster is more flexible.... out it goes.

>STAR office versus Papyrus 7.x as of today directly in the AES.
I never said that Star Office is available for the Atariplatform. I reacted to

Martin saying NETSCAPE was coming. Well they both put their sources up for free, and in theory both could be adapted to run on MINT/NAES though I would like to see the day...
BTW what is Papyrus doing in this discussion, don't tell me you're a Papyrus fan also. This Word Processor is sluggish, has a clumsy interface and slows one down instead of making the job easier. For more comments see my other posting about Papyrus

>Magic users are so blind.
According to the doctor my eyesight is OK

>I have a falcon. That might explain why magic is so unstable not even
>funny.

MagiC is stable on a lot of Falcons. I think yours need a checkup. Or perhaps it's a special model: made on a mondaymorning for MINT fanatics so they've a reason to explain why they need to run MINT

>---
> /
>MiNT Is Now TOS, let's move on, shall we? /
> /
>---
Move on ? Depends on what direction , You're the guide? , Sorry I'll choose my own way

>We are all on atari after all.
All of us? not really Katherine, I get the impression You don't like it but a lot of Atarians are working with MagicMac, Not to mention the other group, You know, the PC-Atari emulator group.

>This war thing is starting to piss me off.
Keep Your knickers on !!!!

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2215. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6g0$5t$2@news3.Belgium.EU.net>
Source record: 85130

Jo Even Skarstein wrote:
>it's just that Thing is a lot cheaper, has a lot of useful
>features and works equally well under Geneva, N.AES, TOS, MultiTOS and
>MagiC, while Jinnee costs big $$ and only works reliably under MagiC.
>Ofcourse, if you run MagiC all the time then this is not a problem
>(except the $$ ofcourse).

Thing costs 30DM registry fee. As a "Power User" Jo can buy Jinnee for
39DM. I do not call a difference of 9DM in price big$$.

As a MagiC user why should he be bothered by the fact that it is not
optimized for Geneva, N.AES, TOS and MultiTOS ? Jinnee is optimized to
give optimal results in MagiC, and that's exactly what it does.

Thing probably is the best desktop running under MINT/NAES. But it is
out of his league against Jinnee under MagiC. It will take more then one
update before both can be compared......

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2216. Re: question CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6g8$5t$5@news3.Belgium.EU.net>
Source record: 85131

Bram wrote on Tue 02 Feb 1999:

>Eureka: lucky me it, works. All in less than half an hour! :-))
>A can even play and record audio cd :-) thanks to SPIN by Julian
>Reschke and the cdplayer by Alexander Clauss

I'm glad you like it Bram, To extract a audio track You don't even
need CDPLAYER. Just Drag your CD ICON to the Mediachange.app and
you will see the tracks displayed as WAV files. You can copy them in
the normal way (much faster then extracting them and just as good)

>
>Oops now I need a Gigabyte HD for audio recording ;-)
Not really, If you don't use a CD WRITER at speeds higher then 2x. You
can easily copy the tracks from the CD ROM to the CD WRITER, this is
only possible with SPIN installed (running under MAGIC or MINT/NAES)

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2217. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6g6$5t$4@news3.Belgium.EU.net>
Source record: 85132

Mike wrote;

>A ton of Unix software has been ported to work under Mint, making it
>much more flexible for running Internet applications, with many more
>Internet Apps than any other Atari-compatible OS.

A ton You say ??, well just name me 10 Unix applications that have been ported to Mint, and which only run on MINT

>No, actually, I've seen the Java software while browsing through what
>was available for Mint.

Java is a programming language, So why is it that the arrival of JAVA to the Atariplatform is such a good kept secret? I imagine that would be THE news, certainly if it would only work under Mint
You probably ment that the software You saw running on Mint was a ported application which was developed under Java, but that's not really the same thing is it?

>One thing I have always said is: No matter what platform, what OS,
>what ANYTHING you use, if it offers everything you need, works well,
>and is enjoyable for you, then that's the best OS possible

Yes, You are absolutely right but the last couple of months everyone who is not running MINT/NAES and dares to mention this, is being told so. If one has a problem or need help/advice there's always a guru telling us that the same application runs better, smoother,faster, more flexible under MINT/NAES.
A freelance writer objectivity is questioned, a software developer being more or less flamed because he likes MagiC better, someone who like a certain desktopprogram which only runs on MagiC is being made ridiculous. If one mentions that a certain application runs on MagiC but doesn't mention the fact that it also runs equally well on THE OS, well, right, he's being told so....etc etc etc... it just goes on and on and on....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2218. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6gb$5t$6@news3.Belgium.EU.net>
Source record: 85133

Jo wrote on 1 Feb 1999:

>No, he means Java, which currently needs MiNT

Jo I'm puzzled, help me out here. The last couple of days everyone
is telling me that Java exists on the Atari and runs under Mint....
Now, it must be me, being blind, dumb and ignorant but I don't recall
having heard or read that somewhere. Java coming to the Atari platform
should have been BIG news. And still, only a few (the choosen?) MINT
users know about it. What's the big Secret ? Who ported Java to Mint ?
He/she should be nominated for "programmer of the Year award". You are
talking about Java the programming tool, and not about a Java application
I hope?

Anyway, please give me a url or address where I can find it. I suppose
it's commercial because a task like this one seems unlikely for one man
to do. How many MB do you need to install? Is a harddisk of 270Mb enough ? can I still use
my TT or do I need to upgrade to a clone? Will my 36Mb
memory be enough or do I need the new 128Mb Axit card? Has someone already
developed applications with it? Can pigs fly ?

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2219. Re: MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6g3$5t$3@news3.Belgium.EU.net>
Source record: 85134

Bill asked on 3 Feb 1999;

>I am trying to install kemd on my system. It doesn't seem
>to get through to completing the installation.

Don't worry there are a lot of very experienced gurus in this newsgroup
who will solve Your problems in a flash !!!

PS: Did You read the tons of docs that came with it? Otherwise You might
get flamed

Dennis.

dennis.vermeire@ping.be
atasoft@atari-computer.com

2220. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a6gd$5t$7@news3.Belgium.EU.net>
Source record: 85135

Henk wrote on Wed 03 Feb 1999;

>But ASH now sell's both a OS and apps; Lets hope they dont develop
>into a nanosoft corporation.

ASH has always sold apps and since 1993 MagiC also, so in a way you
could call them a "small Micro$oft". But can You imagine the Atari
market without ASH : No Kobold, Cab, Jinnee, Artworks, Papillon, Phoenix
NVDI, Texel, Signum, Scripter, ASH Emailer etc....

Like it or not but ASH is the biggest player in our small market, if they
close the Atari era then things would really look bad. Lets face it, what
is left ?? Not a lot ... Papyrus, Calamus and a few others

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2221. [FS] atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b89e9e17be341@ping.be>
Source record: 85136

FOR SALE

-1040 STF (updated to 16 MHz)

-SM125 : mono monitor

-SC1224 : color monitor

-Screen switcher for above

-PowerScan handy scan with software (brand new)

-Overscan card for STF (no more black border around the screen and
more pixels on screen)

-2 fan regulation for any Mega series: Mega ST, Megafiles ...
really efficient for noise reduction !

-Tornado 28800 modem

-2 vga PTC1426 (TT color models)

-TTM195 19' mono screen for TT030 or Mega ST with special card

Everything in perfect condition ... very carefull last owner !

Make offer ... discussion always possible.

Be aware I'm living in Belgium ...

Contact me by email thank you

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2222. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79a7ae$144$1@news3.Belgium.EU.net>
Source record: 85137

Katherine wrote on Wed 3 Feb 1999:

>Jo, I DO know you don't have no fun with your atari. hence my bet about
>you getting another machine quite soon.

Katherine about a month ago, Jo posted a message in this newsgroup which
to me says it all : message id <3691258023639@ping.be>. I suggest You
read it and keep the cheque ready. Because one thing is clear to me; what
ever happens Jo is going to be here for a long time to come, if you look
at the passion in which he describes his setup and future plans, I think
even some kind of apology towards him is in order.
All he did was to mention the fact that he likes Jinnee, so the fact that
someone likes a certain desktop is a good enough reason for You to try to
make that person ridiculous. I gues he's lucky You didn't put a spell on him.

>Now some peeps here, might destroy such a passion with some: "Hey Jinnee
> at least can do background pics", or the like: "Magic supports
> proportional fonts at least."

I wasn't aware that there are still AV servers around which don't support
background pics. Yes, Magic supports proportional fonts so what. I don't
really see the connection between this and destroying Your passion.

>I am curious to know what you "Jo" are gonna do next.
>New Desktop? new OS? (oh no, don't want to talk about MiNT/Naes, that's
>true) New machine perhaps?

I can tell You, he said he's going to get a new desktop, he will not
change OS because he's already got the best there is available for Atari.
And if he wants to buy a new machine, whatever it is, he'll be able to run
his favorite apps from it thanks to MagiC

>I can tell you one thing though.
>If Atari as of today was only ruled by ASH/Magic.
>Me, Katherine L. Ellis would quit Atari.

Lets see, You obviously don't like ASH for some reason, so I gues You
don't use any of their programs, right.

You don't use CAB as a browser.
You don't use NVDI, so all progs which need NVDI are out of the question
You don't use Kobold, so you copy, rename and move files manually
Well, what do you use instead? Lynx browser, Speedo GDOS, Fast file mover?
oh boy, that must be fun running under Mint.... not to mention fast of
course.

Talking about speed, STING is about 1000cps slower then Iconnect, and so is Your precious Mintnet. It might have been the first app which allowed one to go on the net, but now it is outdated, aren't you the one who's always telling people to move on? You don't believe me, well, a couple of days ago I told this story in a other posting, all the reactions agreed. No one guy saying it wasn't true, not even your precious gang. Hard to swallow I gues that MagiC and his applications beats the rest.

>What's sad here is a need for the users to lie, or misinform people to
>promote an OS.
Yes it is. Have You ever thought about this:
I gues that around 85% of the Atari users don't have acces to internet, because of various reasons. A lot of them probaby think it's impossible with a Atari. That leaves 15%, I gues more then 10% don't know what a newsgroup is or just isn't interested in it. So we've got 5% left (The Elite), yes us.
Lets talk about the 85%, which is not connected, what do they do with their Atari, what applications are they running, what OS? I don't know and neither can You. But one thing is for sure, if ASH would only sell a couple of hundred versions of MagiC they would pack it in (Cherish the thought). There must be thousands of people using MagiC, all content, and not complaining, and yet according to You they are DUMB, BLIND and INGNORANT. Sorry Katherine but I think it's the other way around

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2223. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <79aa9v$5qo$1@roch.zetnet.co.uk>
Source record: 85138

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
i don't believe it he's actually using an atari program to connect
Kevin
```

2224. Micro$oft lying? Say it ain't so!

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b82dbc52a218e1@lvdi.net>
Source record: 85139

*** Update: Microsoft accused of altering video

WASHINGTON (AP) - In a dramatic courtroom confrontation, the
government accused Microsoft Corp. Tuesday of falsifying a video
demonstration aimed at showing severe performance problems after
government attempts to modify its popular Windows 98 software.
Justice Department lawyer David Boies stopped the video demonstration
in midframe to show a subtle inconsistency: a software title bar that
suddenly changes in the middle of the test. The video had been played
in court Monday. Boies charged - and James Allchin, a senior vice
president and top computer scientist at Microsoft acknowledged - the
change indicated the test actually was completed using a version of
Windows unaffected by the government's modifications. Microsoft's
lawyers looked crestfallen. See
http://www.infobeat.com/stories/cgi/story.cgi?id=2558304107-da5
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

2225. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b8af9256cf60@ping.be>
Source record: 85140

on Wed 03-02-99 14:15 dennis.vermeire@ping.be wrote:

>Can pigs fly ?

The only thing I know here Dennis is, in some altered states, some
people can see pink flying elephants ...
As I said before I'm rather OS ignorant and what about Java then ! ... :)

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2226. Re: FS: Atari TT's, Mega STe, Software, Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: louis.kelsch@eudoramail.com
Message-ID: <79aduh$10a$1@nnrp1.dejanews.com>
Source record: 85141

In article <36B61267.AAE54D65@earthlink.net>,
hgbmapt@earthlink.net wrote:
>
> I would like to sell my Atari collection. I have two TT's one with 16
> TT & 4 St Meg ram.
> Tower case with 540Meg HD, 8x SCSI CD Rom, 80 Meg HD, 1.44 'B' drive and
> ICD SCSI Adapter.
> Four mono monitors
> Four color monitors
> [One unused still in carton]
> Migraph scanner
> Color Eyes Capture Card
> Too much to list
>
> Lots of programs
I am interested in purchasing the mega STE and maybe some software. What would
you want for it?
> Hundreds of discs
> Lots of books and Magazines with disks
> Spectre GCR
> 44 Meg Removable HD
> 10 44M cartridge 3 with Mac
>
> Motherboards, mice, cables, too much to list.
>
> Please e-mail.
>
> I would like to sell the lot to a good home.
>
> Howard
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2227. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b8b1563b473d0@ping.be>
Source record: 85142

on Tue 02-02-99 21:56 Jo Vandeweghe wrote:

>on Tue 02-02-99 20:59 Martin "Nightowl" Byttebier wrote:
>

>The reason is perhaps the Hades has something really different from
>the other clones ...

Not at all. The only reason is that Magic is relying to much on the
hardware. That's why is unstable on some Falcons. This is also the reason
why the standard version doesn't work on the Hades and Milan. Why comes
the Milan only with N.AES and Thing? Even Geneva works on the Milan. Magic
DOESN'T

>I think this is an extremistic (right word in english ?) point of vue
>because a lot of people can find "some" happiness while using MagiCMac

Not extremistic at all. The only reason why I should buy a G3 is
for the speed when working with Calamus but if you print something
out with Calamus by means of powerprint you realy loose that
speed. You're even better of with an old Mega ST.
I sometime need to print out more then 100 pages from one single
Calumus doc. I guess you can count. 100 pages x 3 minutes/page.
So why the hell should I buy a Mac with MagicMac if I can work
much faster on my Hades? I do know a professional printer who
already regrets he has bought a G3/MagiCmac for the same reason.
Instead of gaining money, he's loosing money.
And where will this end you think? Right, he will buy QuarkXpress
and forget all about Atari.
Sure lots of people finds happiness with MagicMac but I bet they
don't use Calamus SL98 at all.

>
>"Money money money" is an old song ... but always has some success ...

That's why you want to buy that TT030 acceleration card of Centek? Will
MagiC run on that card?

>See you soon "en chair et en os" for the pleasure to recover a brand
>new boxed TT !

You surely have done a beautifull job (hope). It's a pity that N.AES/MiNT
can't be used for the moment on my TT030 (not fully installed) otherwise
you could have take a look how it's performs on the TT030.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2228. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b8b1563b473d1@ping.be>
Source record: 85143

on Wed 03-02-99 01:43 Katherine Ellis wrote:

>On Tue, 2 Feb 1999, Jo Vandeweghe wrote:

>> -and now I'm wondering if I will or not buy this exceptionnal
>> alternative deskop Jinnee ...
>
>Well, I am sure you will. That's just gonna make your list longer. Coz
>right after jinne, you gonna change again, somewhat, you can't find
>anything that suits you.

The problem with Jo is that he has an artistic mind. Beeing so he
always looks for something colorful hence he likes Jinnee. Jinnee
supports background pics and background pics in windows making it
looks like a painting. With Jinnee he really can create more or
the less an desktop to his desire. If it's a good desktop or not
he don't care as long as he doesn't have too much trouble.
I'm also a registrated user of Jinnee but after only one week
working with it I putted it back in the box. For me it was of no
use. Jinnee only works very happy with MagiC. It doesn't support
MiNT progs (prg's without an extension). It need that dreadfull
Wdialog to work etc....

>I bet you even that when you
>had once Neodesk/Geneva, you could have sworn it was the best environment
>ever, and that magic was not for you.

In fact he did that. He persist in using Geneva/Thing with MiNT/MiNtnet
athough he knew that it wasn't very stable at all. I had a hard time to
convince him to use Thing instead of Neodesk. Why? For the same reason I
give above. Neodesk does a better job when it becomes to background
pictures. He really had a very colorfull and artistic desktop but alas not
very functional with his Internet setup.
The troubles he had with Geneva/MiNT/Mintnet was the mean reason
I guess why he switched over to MagiC.

>
>I can tell you one thing though.
>If Atari as of today was only ruled by ASH/Magic.
>Me, Katherine L. Ellis would quit Atari.

I fully subscribe your opinion.
>
>So People like Frank Neuman, Jo Even S, Odd skancke, Draco, Guido Flohr,
>Lonny Pursell, Thomas Binder and all others I forgot, I must say that the
>experience is worthwhile. They all contribute into something I believe, we

>believe.

Thanks the almighty, whatever she/he is, that the Atari community has such
people who supports this platform so well. BTW: You've forgot to list
your name. You also do some nice things:-)).
And what do they get in place? Nothing, only the warmth of people who use
their products.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2229. Re: FS: Atari STe w/ monitors (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-03 00:00:00 UTC
From: louis.kelsch@eudoramail.com
Message-ID: <79adnjmc1@nnrp1.dejanews.com>
Source record: 85144

In article <36b5d19f.0@pklodge>,
"Robert Cummings" <rcummings@state.mt.us> wrote:
> Atari Ste with mouse and power cables works good with original box
> $65 (plus shipping aprox. $15)
>
> Atari SC1224 Color Monitor. $40 (plus shipping apoox $20)
> In perfect working condition with power cable
>
> Atari SM124 Mono Monitor. $30 (plus shipping apoox $20)
> In perfect working condition with power cable.
>
> racfac@bigfoot.com
>
> Helena, Montana
>
I am interested in purchasing the ste, do you also have any software?
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2230. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79cu2j$on8$3@news2.isdnet.net>
Source record: 84895
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

jymohqes a crit dans le message <36B9361A.B6A79A4D@ix.netcom.com>...
> HELP!! I dragged my atari 1040F out of the garage. I know nothing
>about it. It boots right now to a green screnn with Floppy disk A and
>Floppy Disk B and Trash on it. I dont know if it has a hard drive, and
>I dont know what kinds of disks it uses, I dont know how much memory it
>has, blah blah blah. It has a mouse and a joystick and a monitor hooked
>to it. Does anyone know:
> A - what kind of disks it uses

```
Double sided double density (DSDD) 3.5" disks. 720K

> B - where I can get said disks

Some shops still carry them. If you can't find any, just get some HD disks
and stick a piece of tape over the HD hole. This makes them less reliable,
but it often works.

> C - If and how I can run a system diagnostic

Get sysinfo.prg from the quick FAQ.
If it was never modified, it has 1 Mb of RAM and no hard disk.

> D - Where I can get applications, etc

From just about any FTP site.

> E - Where I can get a compiler (BASIC or C preferable, PASCAL if
>necessary)
>

Same as D.

>Id really like to sstart using it again. Ive decided to take on the
>ambitions goal of writing a program to make it communicate over some
>port or other with a PC running Linux. I can write the software If I
>get a compiler and learn the system basics I think, but I have no
>manual. The only surviving manual I have is for Mark Willams' C and I
>dont have the disk. Please help!!

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2231. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <79cuna$16m$1@irk.zetnet.co.uk>
Source record: 84896

On 3 Feb 1999 00:15:36 G, "K.C. Brooks" wrote:
| . . . .
|It's "Power Print" and I use it from my G3 every day. It's faster in Atari
|than on the Mac and I'm convinced in the difference between their drivers or
|the way Atari sends data to the printer. Same printer (Brother HL660) takes
|3x as long to print from Mac as from Papyrus/Calamus/Photoline etc.

Am I right in thinking that the Apple printer interface is serial?

John Logan

2232. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b9fd381bd39e0@ping.be>
Source record: 84897

on Thu 04-02-99 19:28 Martin "Nightowl" Byttebier wrote:

>Since he has his G3 he didn't spend a dime on newer Atari applications.

I know everything about what you said and I must say Luc Viatour is
not brother ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2233. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36BA02BE.7E7F5B1B@home.com>
Source record: 84898

JI Logan wrote:

> Am I right in thinking that the Apple printer interface is serial?
>
> John Logan

Yep!

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2234. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ba0bce5c26290@ping.be>
Source record: 84899

on Wed 03-02-99 00:15 K.C. Brooks wrote:

>It's "Power Print" and I use it from my G3 every day. It's faster in Atari
>than on the Mac and I'm convinced in the difference between their drivers or
>the way Atari sends data to the printer. Same printer (Brother HL660) takes
>3x as long to print from Mac as from Papyrus/Calamus/Photoline etc.

Can you explain me how you managed to get a fast print with the powerprint
and Calamus SL? So far I didn't succeeded to make Calamus print at an
usable speed. Right now it takes some 3 minutes to print out in 600 dpi
one single text-only doc (150 kB) on a HP laser jet 5 (pc model).
Needless to say that's useless.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2235. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36BA11AC.355F8A1B@cfc.dnd.ca>
Source record: 84900

Katherine Ellis wrote:
> Yes, I apologize for being too rude here with some people.

ah well, you can be rude with friends. n'inquiï¿½te pas.

> (btw I just have been told that Atari Computing lost 3 subscribers lately,
> (because of the Magic here, magic there, etc), don't ask me, I am not
> subscribed, so I don't know how bad it is in this magazine.
>
you _could_ help us all out here and *write* something for Atari
Computing
on MiNT!! ;-)
1)set-up MiNT
2)nAES, Geneva(the HolyOak guy), xAES, oAESis, gem.sys
3)MiNTnet
4)minixfs, other xfs
5)apps and acc's (MiNTsetter! :-D)
6)...?
I am sure they would LOVE to have something
salut
ken

2236. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79d4ui$5m9$1@plutonium.compulink.co.uk>
Source record: 84901

On 4 Feb 1999 19:05:23 G, Jo Even Skarstein wrote:

>Ehh, what Katherine said is that she'd been told about three people
>that has stopped subscribing, nothing else.

And 50 new people have subscribed. Not one person has told us that they are cancelling their subscription because they think we are MagiC biased. Those people that state a reason normally say it is because they are switching platforms. I didn't like the spin Katherine put on things. She doesn't read the magazine, she doesn't represent our average reader from the feedback we get, so I really think she is not in an ideal position to comment. Relaying things she has heard from others, which may be true or untrue, is unfair and damaging to us. If three people have really stopped subscribing to us because they think we have a MagiC bias, then that's sad to hear, but it's the first I've heard of it!

>This is correct, but it's also correct that whenever there is a
>OS-specific article it's usually about MagiC. And there's no question

Because no-one has ever offered to do a proper article on MiNT. I'd love to see a series of articles on getting MiNT up and running, but we've had no offers from anyone. But, look at the boxouts, we mention that apps will run on TOS, MiNT, MagiC etc if applicable. If an app only runs under MagiC it's hardly our fault is it? Same goes for some apps that are only MiNT happy! We reflect what's out there and what gets sent to us for review.

>where the screenshots are taken. So I have no problem understanding

OK, some home truths here, in AC#11 there were about 40 to 45 per cent of the screenshots taken under MagiC, the rest were under MiNT, TOS and MAC (NoSTalgia article). The main reason for the apparent MagiC bias is because a lot of the articles sent to us for publication (often from people NOT using MagiC) come without suitable screenshots, therefore the editorial team has to do them, as myself and Joe Connor are basically the only two people involved with doing the magazine production, and we both use MagiC, this is why this apparent bias occurs. Take this factor out of the equation and the real figure drops by at least 10 per cent.

>that people feels that AC is MagiC-oriented. Heck, I feel so myself,
>but I'm not canceling my subscription ;-)

Glad to hear it! :-)

There is no 'official' or 'unofficial' AC bias towards MagiC or any other O/S, but as a voluntary team we are reliant upon contributors, who use their own systems, whatever that may be.

I'm just looking at the contents list for AC#13 (AC#12 is at the printers right now), and there is nothing in that issue that is MagiC specific, almost everything is of general use on any Atari O/S.

But seriously, if anyone wants to do articles on any aspect of Atari computing, we are always willing to read and consider publishing them!

Hope that clarifies a few things without prolonging this thread overmuch! ;-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2237. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79d4uk$5m9$2@plutonium.compulink.co.uk>
Source record: 84902

On 4 Feb 1999 12:53:43 +, Martin-Eric Racine wrote:

>Not surprising, since its editors are all MagicMac users...

The one and only editor uses MagiCMac. Most of the magazine layout (at least 75 per cent) is done by me on a Falcon using Papyrus, I don't have ANY other computer in the house or for work - GEDDIT! Most contributors use Ataris as there only or main machine. The subscribers database is maintained on a Falcon (not mine), the admin is mostly done on Ataris. When you know what you are talking about...

>Maybe they should rename it "Magic Computing".....?

Why?

AC provides coverage of the general Atari scene. Quite why you and Katherine object to this is beyond me. If AC doesn't suit you, then start your own specialist magazine. The simple fact that we have people subscribing through until next year, and our subscriber base has gone up by around 50 in the last month or so, plus we had an influx of NEW readers at the last UK Atari show is pretty clear evidence that what we produce is quite obviously what many people want!

I couldn't give a monkey's about what system our readers use, beit TOS, MagiC, MiNT, anything else, I really don't care. As long as people use their Ataris and get enjoyment from it that is all that matters. It's supposed to be fun, not a war. Why a tiny minority have to make it a crusade for one O/S or another I really don't know - to me it just sucks bigtime.

I eagerly look forward to the first issue of MiNT Computing, I'm sure it will be a big success!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2238. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be508d$c6562de0$LocalHost@xpnwjjkf>
Source record: 84903

Dodging artfully the flames and projectiles in the OS spat (which I am studiously keeping out of, having said my piece in a previous debate on the matter)

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote in article <Pine.LNX.3.96.990204122757.15283B-100000@hal.fishpool.com>...

> Interrestingly enough, I just e-mailed Oliver Buchmann of ASH yesterday,
> to request English programming docs for Magic. His reply? "Sorry, there
> is none" ...
>
> How the hell do they expect people _outside_ Germany to actually support
> those MagiC nicies, if they never bother with the non-german world?

This is an oft-repeated complaint and a valid one in many ways. As a result of this, and a brief discussion here a few weeks back, I'm trying to get together a "community project" to translate the MagiC programming docs into English.

The general idea (Guy Harrison's) is to put the docs up on the web so that anyone with the necessary programming and language skills who feels the urge can translate bits as they please, so that over time a complete translation may emerge. I am not a programmer and have no German, but I can offer web space and co-ordinate the results.

I've already been in touch with Andreas Kromke and he's given us permission to go ahead and been supportive of the idea, so the plan is to try to get a pilot going reasonably soon.

Once there is something up and running, I'll announce it in the group. Anyone who wants to help is welcome, and if you want to mail me about it feel free. NB follow the instruction in my sig about my mail address!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2239. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <79d9ed$1q6$1@irk.zetnet.co.uk>
Source record: 84904

On 4 Feb 1999 02:45:04 G, Joakim H�gberg wrote:
| . . . .
|I believe most people on this group has come to the conclusion that
|the discussion about which OS is beating the shit out of the other
|one is quite meaningless.
| . . . .
|We are all on ataris, or compatibles at least.
|What OS we run is mainly a matter of taste, right?
| . . . .

Absolutely right. Everyone is entitled to their own preferences but
they don't have to try and convert the rest of us.

John Logan

2240. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <918167240_OASIS_@yplace.demon.co.uk>
Source record: 84905

In article <7PJYMEAiyWu2Ew3o@steverosie.demon.co.uk>
Steve Stupple <Steve@steverosie.demon.co.uk> said:-

>In article <918087822_OASIS_@yplace.demon.co.uk>, Chris Johns
><cjohns@yplace.demon.co.uk> writes
>>Has anyone attempted to make a list (or lists) of autoprograms in an
>>running order which doesn't cause conflicts etc.
>>
>>XBoot/Superboot/Stoop
>>FPatch2 (Not needed with NVDI3+?)
>>NVDI3
>>SpeedoGdos
>>Selectric
>>Drvin
>>MFP, SCC etc
>>Sting, STiK
>>WDialog
>>Videlity >
>>FolderXX
>>Sam
>>Stikstr
>>Mintnp/ Geneva/Magic etc

>> >>Add more to the list.. >>

>This looks like a mammoth task,

Well perhaps programs could be grouped. OS, Patches, Accelerators,
Serial port, Screensavers, File selectors etc. You might have several
of each, but but only choose one at a time from each group of course.
So a running order for these groups might be possible to establish..

>>And when trying/testing software out, sometimes they cause a clash
on a >specific program

>>A list of what doesn't like what would be ideal, maybe there is
one!, as opposed to a list of in which order;

That sounds very useful. For example I read that Newsie doesn't like
WDialog - as a result you can't run Cops with Newsie, and as I use the
same setup for Cab, not there either. All depends whether enough
users think it worth the trouble..

CJ

--

---

cjohns@yplace.demon.co.uk

2241. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902041915050.5673-100000@users.southeast.net>
Source record: 84906

On Thu, 4 Feb 1999 hassen_tos@my-dejanews.com wrote:

> Hi. I'm still new to these forums so please forgive my ignorance if what I
> am asking is common knowledge. I have a 14MB Falcon030 and I want to connect
> to the Internet using my Atari. I purchased MagiC 6 and CAB 1.7 since I was
> told that they would be all I need to connect. Unfortunately, MagiC will not
> run at all: it keeps giving me an error in German stating that it can't find
> the screen drivers. I have posted several questions to the MagiC mailing
> list without any help at all. Naturally, that was not money well spent. I
> hear that there will be version ready for the Milan, but I am frustrated that
> they cannot get it to work on a TOS machine. Anyway, I digress.
This is one funny part which I won't comment.

>
> I am able to run MiNT and I downloaded STinG. Everytime I load up with Multi-
> TOS, I get an error that quits the COPS accessory. Now, I am not able to get
> the dialer of STinG to run. Is there something I'm missing? I tried checking
> out the FAQs in the help file, but most of them are blank and a lot of times
> they just close out the ST-Guide program.
The author of sting said it here that there is no further debugging of his
api for the buggy (which is true, aes 4.1 is extremely buggy) aes 4.1 (aka
atari Multitos)
In a way I understand that and no prob with me. I just wanted to let you
know that if it doesn't work with multitos, don't be surprised thinking
that sting is bad. Just that sting&multitos don't go together very well.

Either:
get your money back from magic6

convince magic author to fix your problem. so you still can use magic6,
magic ain't that bad, it is the most popular os in this newsgroup after
all, can't be that bad.

convince Perot (sting author) to make a fix for multitos (which probably
won't happen, and I understand him)

Buy naes to run instead of multitos in MiNT (sting works well under that
AES)

Have a go for iconnect. (some people here say it is really good,
sometimes, gotta trust these fellas)

Or, if you have at least an IQ of 500, you can try to set up MiNTnet.
And use gluestik for stik application.

btw people, I had an idea which:
would let you use your sting dialer to edit your script and parameters.

Then run my prog which only converts the data from sting an puts them into mintnet type.

Should be fairly easy to do. And at least if you know that sting works well, well, just convert it into mintnet setup and reboot. Should be all there ready for you to connect.

How hard could that be to use?
bye

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2242. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jim Donovan <jtdon@earthlink.net>
Message-ID: <36BA3E30.DBD41AFB@earthlink.net>
Source record: 84907

I have:
Magic, MagicPC, N.AES, Geneva, Mint, Tosbox, STemulator, Gemulator,
Pacifist, Winston,
and a TT030 with plain old TOS and maybe a few more I can't remember. I
sometimes use
any of the above OS's but mostly just use Tos. Each have their merits
and their supporters.
I think the fact that there are now so many ways to run ST, TT, Falcon,
Hades, Milan programs
is one of the strengths of this platform and one of the main reasons new
users show up from time to time. We should just enjoy the variety and
get on with it, the only thing I see coming
from all this discussion about OS's is the daily message count on this
newsgroup has gone
from about 40-50 a day to 80-100 daily and the number of messages I
don't read has
gone from 0 to 40-70 a day. But that's just my opinion, I could be
wrong.

Jim Donovan

Happy to run everything !

JI Logan wrote:

> On 4 Feb 1999 02:45:04 G, Joakim Hï¿½gberg wrote:
> | . . . .
> |I believe most people on this group has come to the conclusion that
> |the discussion about which OS is beating the shit out of the other
> |one is quite meaningless.
> | . . . .
> |We are all on ataris, or compatibles at least.
> |What OS we run is mainly a matter of taste, right?
> | . . . .
>
> Absolutely right. Everyone is entitled to their own preferences but
> they don't have to try and convert the rest of us.
>
> John Logan

2243. Laser printer questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: "Thomas J. Andrews" <tandrews16@delphi.com>
Message-ID: <BLTVrRR.tandrews16@delphi.com>
Source record: 84908

I tried posting this in the Tech newsgroup, but didn't get any answers. Now I'm gonna try it here...

A fellow former user group member gave me all his Atari stuff a couple of months ago, as he expects to move soon and hasn't used his Mega ST4 in 2 1/2 years. (Using the Spectre GCR seduced him over to the Mac when new ST software slowed to a trickle) I've been an 8-bit user since 1985, and am rather new to the ST, but I'm learning. I expect to have a few questions from time to time, and tonight is the first one.

The inventory included two Atari SLM804 laser printers. They were supposed to each have drums and toner carts that were about half used up, but when I tried them out the results were so faint as to be barely readable. From my reading I've decided the drums need replacement, since the specs say there is a 2.5 year storage life on the drum. Also included in the inventory was a sealed-in-the-box drum kit, so I'll probably try that first. My questions:

The drum kit is a minimum of three years old, probably more like five. Is it going to be any good any more?

Is there a shelf life for the toner? I don't have any sealed toner carts. What I have has been kept dry, as far as I know.

Is there a (reasonably) cheap supplier for drums and/or toner carts? And, what is the cost these days?

I saw a DeskJet 400 in Walmart the other day for $98. If what I have doesn't work, would I be better off to buy one of them? Are there drivers available that will work with that DeskJet? (SpeedoGDOS, Word Perfect 4.1, Pagestream 2.1, G+Plus, etc.)

That should keep you busy for a while. If I think of something else, I'll get back to you.

TJ

2244. Re: Laser printer questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36ba7513.0@nemo.idirect.com>
Source record: 84909

On 4 Feb 99 23:05:05 -05, Thomas J. Andrews wrote:

>
>I saw a DeskJet 400 in Walmart the other day for $98. If what I have
>doesn't work, would I be better off to buy one of them? Are there drivers
>available that will work with that DeskJet? (SpeedoGDOS, Word Perfect 4.1,
>Pagestream 2.1, G+Plus, etc.)
>
your best bet for that would be to get ahold of NVDI 5; this has
all the up-to-date drivers you'll need, including a large number of HP
printers (there's even a dedicated HP 540 driver in there).

I'd suggest calling HP to see what driver will work as a sub; I
know that for a large number of HP printers the 500c and 550 drivers
will work.

////////////////////Daniel L. Dreibelbis////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" /////////////////

2245. FREE Atari Catalogs by E-Mail, FTP & the Web! Free Atari stuff!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <79duiadme1@user1.teleport.com>
Source record: 84910
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,rec.games.video.atari,

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

I have some stuff to unload. I have a lot of Atari Magazines. For the person who takes the whole lot. Some including disks. I don't want to have to go through them or sort them out. I just want someone to take them off my hands for the cost of Shipping. Classic Atari 8 Bit & Atari ST. I also have some Atari Hardware that doesn't work that someone can have for spare parts or tinker with to try to repair.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my Desk-Top Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can load them into your text editor or Word Processor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend. Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2246. Re: Which Atari Comp is best for audio

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79dmc4$8fj@james.hwcn.org>
Source record: 84911

In article <79clipktv1@news2.isdnet.net>, "Nicholas Bales"
<bales@directprovider.REMOVETHIS.net> wrote:

>Everything depends on what you want to do. Only the Falcon is really
>suitable for Audio apps. The others just don't have the horsepower or the
>hardware. MIDI is another question though...
~^~^~^

2247. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79e3qm$n21$1@news4.isdnet.net>
Source record: 84912

hassen_tos@my-dejanews.com a crit dans le message
<79cti0$40v$1@nnrp1.dejanews.com>...
>Hi. I'm still new to these forums so please forgive my ignorance if what I
>am asking is common knowledge. I have a 14MB Falcon030 and I want to
connect
>to the Internet using my Atari. I purchased MagiC 6 and CAB 1.7 since I
was
>told that they would be all I need to connect.

I suppose you mean CAB 2.7, not 1.7.

This is wrong. CAB 2.7 can run without MagiC as long as you replace IConnect with PPP and you get the right CAB.OVL file.

<snip>

>I am able to run MiNT and I downloaded STinG. Everytime I load up with
Multi-
>TOS, I get an error that quits the COPS accessory. Now, I am not able to
get
>the dialer of STinG to run. Is there something I'm missing? I tried
checking
>out the FAQs in the help file, but most of them are blank and a lot of
times
>they just close out the ST-Guide program.
>

First of all, drop COPS. It appears to be quite unstable, at least on my setups.

You also don't need MiNT to run STinG. STinG was designed for singleTOS, but runs under MiNT if you put it before MiNT in the AUTO folder. Don't forget to setup HSModem too.

There are some quick instructions on setting up STinG in the Quick FAQ. It's pretty easy if you follow the instructions and you don't mess around the config files too much.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2248. GEMBOY Gameboy Emulator Update!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79dr18$oa8@james.hwcn.org>
Source record: 84913

I had sent an E-mail to T.O.Y.S. Programmer, Peylow, asking information
about the Gameboy Emulator for the Atari TOS computers. I also asked
permission to post this E-mail to the newsgroup. It looks really neat.

~^~^~^

mvh
PeyloW
~^~^~^

2249. GEMBOY Gameboy Emulator Update!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79drg3$ppj@james.hwcn.org>
Source record: 84914

I had sent an E-mail to T.O.Y.S. Programmer, Peylow, asking information
about the Gameboy Emulator for the Atari TOS computers. I also asked
permission to post this E-mail to the newsgroup. It looks really neat.

~^~^~^

mvh
PeyloW
~^~^~^

2250. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBEQAHCLUP@data.rhein-main.de>
Source record: 84915

In <1dmol62.u4ee0m1rybllkN@ti34a25-0037.dialup.online.no> Hallvard Tangeraas wrote:

>I asked around a lot about these things before I got a Mac, and from
>what I've heard, MagiCMac runs better on a fast 68K Mac than a slow PPC,
>so you shouldn't automatically think that any PPC will do it justice.
>This has to do with it emulating the 68K code, and was one of the
>reasons I got hold of a used 68040 Mac rather than a PPC machine I could

I don't know what some other are thinking or doing, i use it first on
a 68K PB190, after them on a PPC Mac, the different is g r e a t.

>The G3 on the other hand is an entirely different story... I haven't
>personally tried it, but heard others say it's amazing.

Right. Amazing is the right word :)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

2251. Which Atari Comp is best for audio

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Christopher Warney <audiointelek@earthlink.net>
Message-ID: <36BA32A6.B0865A52@earthlink.net>
Source record: 84967

I must admit that I am totally confused now. Some people advising to avoid this one or that one, or get this type ST. Which ST is best or better for audio apps? And which ones should I avoid?

2252. Re: Test

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <79apt0$t3k$1@irk.zetnet.co.uk>
Source record: 84968

>i don't believe it he's actually using an atari program to connect

Cheeky git :P

I just happen to never use NewSie for NG's normally.

AM.

I think therefore I AM.

2253. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <36b8eba01f45302@smok.krakus.top.pl>
Source record: 84969

On Wed 03-02-99 01:57 (GMT) dennis.vermeire@ping.be wrote:

>Have You heard Of TEMPUS WORD PRO copyright 1989 ?? I suggest You take
>a look at it......-)))))
>This program was ahead of his time with his userinterface and options,
>Latest version is 2.92 from 1996 and a version 4.0 is on the way
>according to rumours in the German newsgroups.

>I'll even include a demoversion of TEMPUS so you can compare.

Where can I download this demoversion from?

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

2254. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36B8ED67.F39C7D7D@home.com>
Source record: 84970

Bill Freeman wrote:

> Thanks for the response. On your advice I think I'll buy Power Print for
> my BJC-4000 instead of a MAC printer. Do you know if version 3.0
> semi-current?
>
> BTW I once had a 62 GT Hawk. My last of a of long line of Studebakers
> starting with a '51 Commander Starlight Coupe and including a bunch of
> the Loewy coupes. I'm collecting 66-70 Olds Toronados at present.

I've got v3.02 at present and I think that's the newest release but I'll check with a buddy and let you know.

Didja know a 35 year old Avanti captured the world speed record again for D Production? Hit 214 mph on Bonneville Salt Flats in 1997 using a 299 cu. in. Studebaker motor with a Paxton blower. And the beat goes on.... I haven't tried that with my Avanti but at 100 mph and 3,800 rpm she still wants to go for redline. Dare I give the baby her head? Did you see the Pure Stock Muscle Car Drags in Michigan? Little R3 Lark Challenger with a Paxton blown 304.5 cid blew the doors off 440 6-packs, 454's, 396 Chevelles, 442 Cutlass, etc. etc. Couldn't keep the tires glued down even at that, belts were slipping on the Paxton at 6,000 rpm and in the first 6 races he coasted (!) the last 320' of the 1/4 mile.... There will be a full article on same in the May 99 issue of 'Muscle Car Review'.

Hey I remember the Toronado... Frank Baker had one of the first in his restaurant in West Vancouver, right beside the 007 Aston Martin (before he sold it). How many do you have?

Good luck with Power Print! Hasn't failed me yet...

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2255. Re: MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Brent Thirsk <thirsk@thirskauto.com>
Message-ID: <36B8EF72.34CC@thirskauto.com>
Source record: 84971

DarkChyld [Ronald J. Hall] wrote:

>Hi Bill. Hmm...I installed KEMD R2 on my Falcon, and I did not have to
>use the floppy. I put everything in a folder "KEMD" on my D: drive
Some installs seem to work from HD and others don't. My 2 TT's would
not install from HD.
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.thirskauto.com
Email thirsk@thirskauto.com

2256. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B8F329.956B4312@cable.A2000.nl>
Source record: 84972

dennis.vermeire@ping.be wrote:

> Henk wrote on Wed 03 Feb 1999;
>
> >But ASH now sell's both a OS and apps; Lets hope they dont develop
> >into a nanosoft corporation.
>
> ASH has always sold apps and since 1993 MagiC also, so in a way you
> could call them a "small Micro$oft". But can You imagine the Atari
> market without ASH : No Kobold, Cab, Jinnee, Artworks, Papillon, Phoenix
> NVDI, Texel, Signum, Scripter, ASH Emailer etc....
>
> Like it or not but ASH is the biggest player in our small market, if they
> close the Atari era then things would really look bad. Lets face it, what
> is left ?? Not a lot ... Papyrus, Calamus and a few others
>

I am a retired systems programmer. That's why I mentioned the
interfaces. In the end I will choose the OS that keeps those interfaces
open, without fiddling with them every release of their OS.

In that respect I think that the modularity of MiNT, loadable
files and device systems, GUI and desktop has more appeal.
Open interfaces on many levels. With MiNT as basis you use whatever
you like the best. (Or of course the beautifull & perfect kernel that haunts
my mind, but hasnt yet materialized. ;-)

But this is all hope.
If one corporation swallows all the othors, I wont have anything to choose from.

This however will not stop me from doing what I love to do.
Programming what I think is fun to program.

Henk.

2257. What Happened to the Stos Mailing List

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36c1f38e.14094713@news.zetnet.co.uk>
Source record: 84973

I sent a message to it but there is no reply..Has it changed it's email?

I posted a message to it about a problem with the STE extension in Stos. When I load Stos from my Hard Drive (tower with CD Rom), It bombs out as soon as it trys to load the STE extension. I know the extension is not corrupt because it loads ok from floppy disk. Anyone know what the problem is? I use Extendos to mount the CD drive and I have partitions C to G.

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

2258. Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <918087822_OASIS_@yplace.demon.co.uk>
Source record: 84974
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Has anyone attempted to make a list (or lists) of autoprograms in an
running order which doesn't cause conflicts etc. Its hard to remember - or even
find - the readme docs which say run this before that but after the other.
For example - Falcon single tos - XBoot

XBoot/Superboot/Stoop
FPatch2 (Not needed with NVDI3+?)
NVDI3
SpeedoGdos
Selectric
Drvin
MFP, SCC etc
Sting, STiK
WDialog
Videlity
FolderXX
Sam
Stikstr
Mintnp/ Geneva/Magic etc

Add more to the list..

It would be instructive to hear from Those Who Know what the correct
order would be. Trial and error is all very well, but knowledgable
help would of more assistance to most of us I imagine. Throw in your
autos to this list and lets see if anyone is bold (and informed)
enough to put it all in order...

Here's hoping

CJ

--

---
cjohns@yplace.demon.co.uk

2259. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36B9020D.C9563FC8@cable.A2000.nl>
Source record: 84975

P.S.

The MILAN Gmbh now possesses the rights of the original Atari TOS's.
They,ve put together the falcon tos and the tos3.06, fixed a lot of known bugs,
addded some usefull things, and put that into 512Kb flasheproms.

Continuation of the interfaces by a third party.

That's why I always loved Atari, it gives you the illusion that with a
couple of friends and enough time you could do it all yourself.

Henk.

2260. Re: Micro$oft lying? Say it ain't so!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36b8f54c4a50a40@zetnet.co.uk>
Source record: 84976

On Wednesday 03-02-99 10:07 (-0800) Terry May wrote:

TM> *** Update: Microsoft accused of altering video
TM>
TM> WASHINGTON (AP) - In a dramatic courtroom confrontation, the
TM> government accused Microsoft Corp. Tuesday of falsifying a video

Hi Terry,

Of course they're lying - they did it before (like dirty tricks to
scupper DR DOS), and they'll do it again :-<

Seems like they want to have their cake, and eat it ;-)

Cheerio,
Misha

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

2261. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36b8f54c4a50a41@zetnet.co.uk>
Source record: 84977

On Wednesday 03-02-99 03:08 (GMT) Trevor Spencer wrote:

TS> On 28 Jan 1999 21:19:03 , Katherine Ellis wrote:
TS> >
TS> >users.leading.net/~kellis
TS>
TS> I tried this late Monday evening and all I got was a brief download of
TS> but nothing on screen at all but CAB indicated CAB was loaded.
TS>
TS> I'm using CAB 2.5 OVL 1.2805.
TS>
TS> Was there a problem or have I got the problem?!

Hi Trevor,

Hmmm... Just been there (via http://kellis.atari.org but that
shouldn't make a difference), and it's OK.

Maybe try again, in case it was just a net-glitch ;-) Then see about
a different OVL...

HTH :-)

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

2262. (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: gokmase@hem1.CUT.OUT.passagen.se
Message-ID: <79b1jg$342$1@cubacola.tninet.se>
Source record: 84978

Well, maybe I'll be flamed for this post, but then so be it.

I believe most people on this group has come to the conclusion that
the discussion about which OS is beating the shit out of the other
one is quite meaningless.

Somebody says, let's end this cause it won't lead to anything good.
And in the next second same person picks up a pie and continues...

It feels like if not the MiNT:ers nor the MagiCians wants to end this
without having the last word. Sure both these OS' have there
advantages, I believe there is no doubt about it. It is just a matter
of what the machine running either of them is supposed to do. Since
it is higly unlikely that none if these system will be abandoned in
the near future, I guess that cooperation is the only way to ensure
that the atari-community will exist for yet some time.

I therefore finds MiNT-only and MagiC-only just as bad, when thinking
of the (possible) future of the atari-platform. At least commercial
software should not be OS-dependent in this way. IMO. Surely the
atari-market is a bit to small to be split in halves?

We are all on ataris, or compatibles at least.
What OS we run is mainly a matter of taste, right?
It would be nice with more compatibility between both OS' and people
on this newsgroup. There are times when the superiour attitudes rule,
and IMO that is unnecessary.

I know these things probably has been written time and time again,
but I felt the need to write this anyway.
Now, if somebody wants to feel offended by this, feel free to do so,
but that was definetly not my intention. I deeply regret this posting
took place if it just results in more fire...

Regards,

Joakim

2263. test: ignore please

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: atari@bright.net
Message-ID: <79b1md$p82$1@cletus.bright.net>
Source record: 84979

```
test
ignore please :)

--------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

2264. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: atari@bright.net
Message-ID: <79b270pbl1@cletus.bright.net>
Source record: 84980

Newsgroups: comp.sys.atari.st
From: atari@bright.net (Lonny Pursell)
Organization: ENCOM
References: <78pp03$98g$3@news5.svr.pol.co.uk> <36b7538e454edf0@ping.be>
<1xJt2.85$Qd4.256@news15.ispnews.com> <797tss$l88$1@news4.isdnet.net>
<Pine.BSI.4.05L.9902030102140.13351-100000@users. <6VXt2.21$S57.163@news3.ispne

ws.com> <79a2f7$4in$2@news.campus.mci.net>
Subject: Re: MINT Superior ?? was IConf question
X-Newsreader: NEWSie Version 0.94 (Atari)

Well I have to say I was a non-believer until I installed MiNT
properly. I purchased Atari's MultiTOS stuff as did alot of others
and was let down somewhat, honestly I never really used it for much
more than testing. However after installing one of the newer MiNT
kernals with Thing Desktop and a few other nice extras like TaskBar I
am actually amazed how well it all works. I feel sorry for the people
who wish to rely on old info based on multitos, it simply is not like
that if you purchase N.Aes. Why does MiNT seem to mean unix? Because
these people don't bother to investigate before opening their mouth.

I admit the installation tools are not so great, but that can change
like anything else. Personally I'm glad I spent hours installing
MiNTnet rather then spending $$ on magic. I didn'y quoted DarkChyld
because it is pretty much the same here and he said it very well.

I also think I-Connect was a total wasted effort, but then I guess
they had to do that due to lack of standards already set forth on
their part.

--
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2265. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902032357170.25660-100000@users.southeast.net>
Source record: 84981

On Wed, 3 Feb 1999 dennis.vermeire@ping.be wrote:

> Mike wrote;
>
> >A ton of Unix software has been ported to work under Mint, making it
> >much more flexible for running Internet applications, with many more
> >Internet Apps than any other Atari-compatible OS.
>
> A ton You say ??, well just name me 10 Unix applications that have been
> ported to Mint, and which only run on MINT

That sums it all.
You don't even know what's going on in MiNT dev.
Bashing about something you don't know is rather easy.

I just open my /usr/bin folder what do I see? 235 objects.
Open my /usr/etc 72 objects.
Open my /usr/ucb 35 objects.
open my /usr/local/bin 26 objects.

Latest one in date, micq 0.3.4 (latest btw)
And mpg123.
Of course, I take it, you guys don't want to play mp3 files. Nor have icq
pager. right?

>
> >No, actually, I've seen the Java software while browsing through what
> >was available for Mint.
>
> Java is a programming language, So why is it that the arrival of JAVA to
> the Atariplatform is such a good kept secret? I imagine that would be THE
> news, certainly if it would only work under Mint
> You probably ment that the software You saw running on Mint was a ported
> application which was developed under Java, but that's not really the
> same thing is it?

hm nope.
kaffe, as in www.kaffe.org

You probably didn't see it because everytime you go on an ftp server
atari, and you see a MiNT folder, you are like blah, avoiding it.
Could it be?
Or could it be that you are not on the MiNT email list? hence not having a
clue about what's going on in MiNT?
Or could it be that you don't check MiNT pages on the web?

EOF

2266. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902040017250.25660-100000@users.southeast.net>
Source record: 84982

On Wed, 3 Feb 1999 dennis.vermeire@ping.be wrote:

> >Now some peeps here, might destroy such a passion with some: "Hey Jinnee
> > at least can do background pics", or the like: "Magic supports
> > proportional fonts at least."
>
> I wasn't aware that there are still AV servers around which don't support
> background pics. Yes, Magic supports proportional fonts so what. I don't
> really see the connection between this and destroying Your passion.

I was talking about window background pictures.
which only jinnee (and thing 1.29 now) support.

Now, the relation, don't see it? ok lemme explain then:
The relation is that some people are working hard for free into things
that are more important than just the look of a font in the OS.
Things more important like, memory fragmentation, protection protection,
prioritization, communication protocols, efficiency of the kernal
scheduler, optimization and compatibility with wider hardware addons etc
etc.
Then you have some people, because they can't have proportional font size
14 will just not like one OS.
ok, fine, that's their choice. no prob with that other than it DOES put
down the serious efforts some people are making into a free project.
Which reveals after all to be more efficient. (you don't have to trust me
on that one).
Now, that's destroying a passion, because if you do it for free, you do it
for others to enjoy.

Same remark could apply to you.
To you jpegem is worthless coz imagecopy does it all.
1) it proves me that you have found a NEW way to use image copy that I
didn't find, coz dithering with X parameters scaling down, grayscale etc
saving as whatever format. Tell me your secret.
2) it puts down the jpeg group which have VERY fast and efficient
routines.
3) that you didn't get what jpegem was all about. It is NOT a viewer per
se. (eventhough you can forward the output to the av-server, I won't
explain how I use it here, but hmm quite efficient, and I do have
imagecopy as well, which I use as av-client for jpegem, so they are
complementary, not, one or the other.)

> I can tell You, he said he's going to get a new desktop, he will not
> change OS because he's already got the best there is available for Atari.
Ok, change that last line into something less subliminal.

> And if he wants to buy a new machine, whatever it is, he'll be able to run
> his favorite apps from it thanks to MagiC
which btw is what? papyrus? papillon? nvdi? texel? cab maybe?
come on, I can imagine Jo with a macintosh (or pc) on the web with CAB.
When he can get the free IE or Netscape, (on which I won't even comment
about functionality, speed, more modules, javascripts etc)
Same goes for texel, you think he will buy texel, rather than Excel?
Or maybe papillon rather than photoshop (to name just one).

I don't want to blame magic, magicmac, magicpc.
However it is foolish to think that magicmac/pc is an atari.

> Lets see, You obviously don't like ASH for some reason, so I gues You
> don't use any of their programs, right.
In a way, I couldn't care less for ASH.
Because, if it ain't ASH that distributes those products, someone else
would have.
Alexander Clauss has started CAB before ASH distributed it.
ASH doesn't make Magic, nor nvdi.
Behne bros, and Andreas are the one I care for.
etc

> Talking about speed, STING is about 1000cps slower then Iconnect, and so
> is Your precious Mintnet. It might have been the first app which allowed
> one to go on the net, but now it is outdated, aren't you the one who's
> always telling people to move on? You don't believe me, well, a couple of
> days ago I told this story in a other posting, all the reactions agreed.
> No one guy saying it wasn't true, not even your precious gang. Hard to
> swallow I gues that MagiC and his applications beats the rest.

Ok, this one is totally out of control.
1) old doesn't mean bad, or outdated.
2) look around you, (cross platform)
3) pppd is a standard tool still getting updated, an probably pppd latest
version is even MORE recent than your sting or iconnect.
4) it somewhat proves that 1 tools 5 years ago, still used today (updated)
is not bad at all. And as far as I know, you are spitting on half the ISP
worldwide and the million unix users (mac, pc, powerpc, MIPS etc), They
all use this "OLD outdated tool" to connect on the net.
I guess Peter R. (no offense Perot) should enlight the world about his new
revolutionary internet stack. Same goes for iconnect author(s).

>
> >What's sad here is a need for the users to lie, or misinform people to
> >promote an OS.
> Yes it is. Have You ever thought about this:
<snipped>
> Lets talk about the 85%, which is not connected, what do they do with
> their Atari, what applications are they running, what OS? I don't know and
> neither can You. But one thing is for sure, if ASH would only sell a
> couple of hundred versions of MagiC they would pack it in (Cherish the
> thought). There must be thousands of people using MagiC, all content, and
> not complaining, and yet according to You they are DUMB, BLIND and

> INGNORANT. Sorry Katherine but I think it's the other way around

Ok, fair enough.

#1 rule, to sell more OS, no need to lie to people. (thing that they have been doing for years).

#2 rule, To increase the number of magic user efficiently. Get a bigger user base, (MORE hardware configuration, hades, milan, falcon etc)

#3 rule, in addition to that, make ENGLISH version of DOC and OS, giving full support for other country, Hence more revenue.

#4 rule, keep a backward compatibility, not denying some simple calls already implemented years ago.

#5 rule, advertize intelligently in effort to get NEW people, coming from other world, pc and mac, with magicpc/mac. What they are only doing now is the opposite. Getting atari people to buy a mac or a pc to still run magic.

#6 rule, Just make a good stable fast OS.

Has ASH, or Andrea been working on those?
If ASH is gone by not big enough userbase, don't ask me why.
As a business, nothing is ever enough. They seem to not care about many points, which is not very clever imo, because they are loosing money in a long term and short term also.

btw: I do not wish ASH to go away. Certainly not.
Same applies to Andrea, and company.

As far as blind, ignorant, stupid. Well.
This is all relative. If you take it litteraly, of course, that's not so good.
Also doesn't apply to everyone.
In example, Uwe seimet only uses magic, which I respect. Coz he has his reasons, which are totally valid.
Same goes for other people.
However, some others which I won't name, don't know what the hell they are doing. which is fine in a way, but up to some extents.
In example, spreading some stupidity, or lies, or non-sense around here.
That is certainly not helping anyone.

For those that are getting annoyed by me, I am sorry. I just care about atari, and feel I have to express myself. Sometimes too roughly.
True, I could shut up, and let go. (but CAN'T)
Sorry once again.

```
-------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2267. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: <>
Message-ID: <36b938cb.0@news.qnet.com>
Source record: 84983

On 4 Feb 1999 02:45:04 G, Joakim H&#65533;gberg wrote:
>
>I therefore finds MiNT-only and MagiC-only just as bad, when thinking
>of the (possible) future of the atari-platform. At least commercial
>software should not be OS-dependent in this way. IMO. Surely the
>atari-market is a bit to small to be split in halves?
>
And then there's users like myself who only run TOS itself.


```
----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@qnet.com | | Astronomy/SIAR-L |
----------------------------------------------------------------------
```

2268. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhg$b1n$3@news3.Belgium.EU.net>
Source record: 84984

Jo wrote on 04 Feb 1999;

>Developers and publishers are not the same thing. Without ASH,
>somebody else could publish MagiC, Jinnee, CAB, Artworks, Papillon,
>Phoenix, NVDI, Texel, Signum, Scripter etc.

That is absolutely true, but it wouldn't change the situation. What
makes You think that if an other publisher would publish those programs
they would drastically change? Don't tell me You are just as paranoid
as Katherine and believe in the "big ASH complot against Mint" users
also?

All of the above mentioned programs have in a certain way influenced the
Atari market, with the exception of Jinnee and Scripter they can all run
in TOS. Are there any substitutes for Phoenix, Artworks, Signum and in a
way Texel ? Not really, So let us be glad that ASH is still supporting
the Atarimarket, giving the developers the chance to continue developing
their apps. That last sentence is really important, suppose ASH would
announce that they pull out of the Atarimarket, that would leave us with
ROM (Papyrus) and Invers (Calamus), all the others are struggling. If You
don't like the marketing of ASH, Youll sure hate the Invers Marketing, and
ROM doesn't even manage to give a good service to their clients with only
one program in their folio....

>Are any of these developed in-house? And except ASH Emailer, does any
>of these *require* MagiC as ASH marketing says?

No they do not, but what ASH is saying is if You want to get the best
performance out of these apps, they should be run on a Multitasking OS. I
find it only normal that they recommend Magic, it would be quit strange if
they recommended something else....Philips recommends Philips CDR for their
CD Writers. JVC recommends JVC VHS Tapes for their videorecorders.....

Something else to consider is the fact, that most of the Atari users don't
have/share the same knowledge/passion as we in this newsgroup do. The big
majority of the users aren't even on internet. The few magazines which are
left don't really give much info about OS. And if occasionally they do, yes,
it will be about MagiC, why ? well at the moment it can be installed very
easy, even the biggest dummy can install it. If one wants to install Mint or
one of the derivates it takes a lot more then typing in a registration code.
So as long as the installation is user unfriendly, and there is no proper
channel of distribution, I'm afraid Mint and co. will always play in second
leage compared to MagiC.
Does this make MagiC the better OS?, no certainly not, but it is the most
widely used and since it runs on Mac and PC some developers actually develop
their apps on a Mac running MagicMac. That's what I meant when I said to

Katherine and the others: "welcome to the real world".

The most important thing however is that the OS stay compatible. Who should set the standard? Well that's what the MAGIC vs Mint discussion is all about. MagiC is marketleader and if it should become the standard, it's easy for the various developers; One publisher sets the guidelines. If Mint becomes the standard I'm afraid there's going to be chaos. Just have a look into a typical ftp archive; open up the Mint directory and it's clear to see for all: chaos. Different derivates, different rules, different docs and even different installation apps and procedures......

Atari users have come a long way, the last ten years have been tough, we all are a special breed with the same passion, we should keep it that way for at least the next ten years to come.......
Lets agree we disagree, but we do have/share the same passion and that is what is important here.
We even see pigs fly on a fridaynight -))

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2269. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhc$b1n$1@news3.Belgium.EU.net>
Source record: 84985

Krzystof asked on 04 Feb 1999;

>>I'll even include a demoversion of TEMPUS so you can compare.
>
>Where can I download this demoversion from?

I don't really know, but I'll send the demo to You by email.-)
If anyone else wants a copy, just let me know.

Tempus Word runs on TOS, Magic and Mint/NAES

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2270. MINT Superior ???

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhm$b1n$6@news3.Belgium.EU.net>
Source record: 84986

I received following email from Mario, somehow his postings don't get on
the usenet anymore. So here it is......

<SNIP>
In article <794tnh$93m$4@news3.Belgium.EU.net> you wrote:
: Martin commented on Sat 30 Jan 99;

: >>What applications are impossible for MagiC but are easy to do
: >>with MINT/NAES ??? <<

: >To name a few micq and java. Java ofcourse only on quick machines. There
: >are sure other prog's.

: I think You mean JavaScript, this has nothing to do with MINT but with the
: browser understanding it. AFAIK CAB, Wensuite and Draconis don't support
: JavaScript for the moment. Java is a programming language wich is not
: available (yet ??) for the Atariplatform.

Actually I think you are getting mixed up there ;-) I don't know of any
WWW browser for MiNT that supports Javascript, but Java certainly is
available (and has nothing to do with a WWW browser necessarily).

: I don't really know what micq is (I'm not a MINT adept) but I gues it's some
: kind of IRC client, if this is so. Well no problem here either, this is a
: job for STING and it runs just as well under MagiC.

micq has nothing to do with IRC. There are several IRC clients available
(including ones running under Java from what I recall ;-) But many PC
users use ICQ to talk directly to another user via the internet. Micq
enables this to be used on the Atari (or any UNIX machine).

: BTW: when I asked for applications I ment real life applications, like DTP,
: Database and Spreadsheet applications, Graphics processing etc...
: Don't tell me that You and all the other "misleaded" went through all that
: trouble just to run a couple of PD/shareware utilities ????

So Java isn't a real life application? ;-)) Or Lynx? Pine? Tin?
Mgetty/vgetty? I have not seen any mail or news reader for the Atari that
is as good as Pine or Tin, or any fax/voice program that comes close to
mgetty+sendfax/vgetty. Just because software is free doesn't mean it's not
any good ;-)

: While on the subject I haven't seen any of the other "STARS" ported over
: either: GLIMP, IMAGE MAGICK, STAR OFFICE, APPLIXWARE, LyX, NoSQL, CD GEAR,
: WORD PERFECT 8.0, LaTEX Frontend.... etc just to name a few.

The problem is that all these run under X, which has not been ported to
MiNT. Well there is a version available but it only runs in monochrome.

The real problem is that if you run X then you can't run your GEM apps, and if you don't have access to GEM then you might as well just use Linux or NetBSD (and although I don't use those on my Atari, I can't see why Programs like the GIMP wouldn't run on it). The only advantage of MiNT over those is that you maintain compatibility with your Atari apps. If someone would make a version of X for MiNT that runs under GEM, then things would be very good. But nobody's done anything like that, and it would be quite a big job.

Also I believe some of those apps you mentioned do not have source code available. You cannot expect an Intel binary of Word Perfect to run on a 68K Atari - no matter what operating system you use.

Sorry I replied to you personally, but my usenet posts don't seem to be reaching the rest of the world (I did post to the usenet as well, so perhaps I'll be lucky this time).

And please take everything I've said with a grain of salt; I've seen enough arguments about different OS's, and when it comes down to it, my opinion is that it's better just to use which one has the features you need.

--
+--+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@tos.pl.net * Atari Hardware Developments |
| http://www.pl.net/~mario/ * Atari Serial Mouse Interface |
+--+
<SNAP>

2271. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhe$b1n$2@news3.Belgium.EU.net>
Source record: 84987

Jo wrote on 04 Feb 1999,

>Yes, pigs can fly, I've seen it myself many times. They usually swarm
>late Friday and Saturday night, just when I'm walking home from a
>party.

Well, what can I say; welcome to the club.....

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2272. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhi$b1n$4@news3.Belgium.EU.net>
Source record: 84988

Jo asked on 04 Feb 1999;

>A JDK that requires MagiC? Have you tried Il Profesore's "Code" for
>MiNT?

No, I didn't mainly because I'm not at least intrested in the JDK be it
for MagiC, Mint or even TOS.
I only gave the reference to show Katherine that apps which require
MagiC do exist.....

Dennis,

dennis.vermeire@ping.be
atasoft@atari-computer.com

2273. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79bdhk$b1n$5@news3.Belgium.EU.net>
Source record: 84989

Martin wrote on 4 Feb 1999:

>The troubles he had with Geneva/MiNT/Mintnet was the mean reason
>I guess why he switched over to MagiC.

And his troubles are gone now, makes one wandering why ?
Could it be he moved on, nah...it couldn't or could it?

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2274. I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902040103440.25660-100000@users.southeast.net>
Source record: 84990

Yes, I apologize for being too rude here with some people.

I apologize for using too much bandwith with those long boring messages, worthless "little wars".

I apologize for the fact that I can't stop myself writing back to some "not so important" attack on which I could pass on.

Sorry for your download time, probably cost lotsa money in some country.

I apologize to magic users which I don't have anything against.
Just that some of them are hmmm weird I should say, with a common sense that blows me away sometimes.

I apologize I have tendency to get into trouble very easily with some valuable people.
To name a few: Anthony Jacques, Tony greenwood, Nick Flinny, Jamest, Jo (U.T.S.I guy), Fred shwinden (I think that's his name), and now Dennis Vermeire.. (I probably forgot some others).` oh yes, Joe Connor, and Craig Graham. Maybe others..

So, I must look like the devil, or the bitch to some, I am sorry once again to all those people.

(btw I just have been told that Atari Computing lost 3 subscribers lately, (because of the Magic here, magic there, etc), don't ask me, I am not subscribed, so I don't know how bad it is in this magazine.

2275. Re: LOOK THIS!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Mxbu2.7391$r%4.15185@news21.bellglobal.com>
Source record: 84991

On 3 Feb 1999 16:14:45 +, "Tommi K&#65533;rri" wrote:
>I FOUND VERY GOOD SITE!!!!!
>
>GO THERE!!!!!!!
>
>www.wimbacity.cjb.net

Did anyone go there? Is this an Atari Site?

>
>
>.

2276. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b9515616f6660@ping.be>
Source record: 84992

on Thu 04-02-99 01:18 Katherine Ellis wrote:

>So, I must look like the devil, or the bitch to some, I am sorry once
>again to all those people.

Each of us has a little devil part inside him, from time to time we have
to master it ...
It happens to anyone sometimes, somewhere, each day a few seconds,
each year a few days ...
That's human behaviour nature ...
We have a lot of work to change that ... and I believe it is possible,
if only we would like to spend more time and energy to achieve that
goal.

Katherine, you don't look like the devil and never will because the
wisdom is inside you you've just proved it !

You are a high mountain and you are'nt made of stone.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2277. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36b9515616f6661@ping.be>
Source record: 84993

on Thu 04-02-99 01:02 Katherine Ellis wrote:

>come on, I can imagine Jo with a macintosh (or pc) on the web with CAB.
>When he can get the free IE or Netscape, (on which I won't even comment
>about functionality, speed, more modules, javascripts etc)
>Same goes for texel, you think he will buy texel, rather than Excel?
>Or maybe papillon rather than photoshop (to name just one).

This is very interesting because in our Midi Comedie club we have such
a member (sorry Katherine it's not me ...) Luc Viatour is now working
on a Mac Power PC and he uses CAB and Texel and Papyrus ... Not to say
that he don't use Mac written applications but he persists to use
genuine Atari applications ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2278. Y2K bug with Forget-Me-Clock II

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <79bmejgjb1@rubens.telebyte.nl>
Source record: 84994

To give my Atari 1040STf the right time and date I'm using a
Forget-Me-Clock II clock cartridge, inserted in the ROM-port.
The time setting software that came with it (FMCII.PRG) only allows
the year 99 to be set to 00. This doesn't give the year 2000: Testing
my system I found the year to be 2028.
It is possible for me to set the correct systemdate using the control
panel, or CPX. But this new date is not "written" to the external
cartridge. I would like the correct date to be set automatically. Does
anyone know a solution for this problem?

```
**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
**********************************************************************
```

2279. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <79blgh$6t2$1@pegasus.csx.cam.ac.uk>
Source record: 84995

Stichting ST wrote in message <7994rshmt3@news2.xs4all.nl>...
>In reality it was a cat-problem. I explain.
>
>Last week, in a cold period the heating in the house stopped.
>The cat became cold.
>The 1040 ST was on. Later in the day I came home from the cold.
>Found very hot cat draped over 1040 ST.
>
>It looked like as if the cat had done a contr-alt-del: the ST had
>gone trough a reset.
>Now it happens sometimes that the machine freezes. Looks like the
>power supply needs looking after.
>
>Any comment?
>

What probably caused the reset was the voltage regulators in the power supply, thay are thermally protected and will shut down (turn off) if they get to warm and then power up again once they have cooled down.
I have heard stories from service engineers about cats sleeping on warm equipment (usually VCR's), this causes several problems....
1) Damage caused by overheating
2) The equipment get gummed up with cat hair
3) The cat is so warm and happy that it looses control and urinates itself and thus into the equipment via the ventalation slots causing a lot of damage due to it's acidity.

Take it apart and make sure their are no cat hairs inside and look for damaged caused by item 3, I doubt that you wil find any as it probably would not work at all if that had happened.
If you mean be freeze that it stops working altogether (probelm not solved by reseting) for a while then I would suggest changing the regulators in the power supply as they may be stressed due to repeated overheating through out the day.

Stephen Moss

2280. Re: What happened to Apex Audio?

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: claytone@aa.net
Message-ID: <79bplu$sk5$2@slave1.aa.net>
Source record: 84996

On 4 Feb 1999 07:56:00 G, fowler@u.arizona.edu wrote:
>Thanks, lewis
>
>.

Oooohh!, I think Lewis wants to find out what's going on with the developement of that program. His previous posting about that had me totally confused. I almost posted to find out what he was talking about. Anyway, - APEX AUDIO. I was also very interested in that program by the Titan-Black Scorpion Software people. Last I heard, there was nothing more going on at the time, and I noticed that the demo (which was never downloadable) was taken off the web page. I hope they haven't given up on the project.

Any Titan-BSS people reading this????

Clayton Murray
claytone@aa.net
Seattle, WA USA

2281. Re: screen accelerator question (music)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: claytone@aa.net
Message-ID: <79bp8b$sk5$1@slave1.aa.net>
Source record: 84997

Hi Ken,

You could try Warp 9. It speeds up the screen redraws and has a mousie speeder (plus screen saver things if you're into that). It's commercial, but I think no longer produced, so may be hard to find. Easy on the budget, and takes up very little RAM. NVDI may be a bit faster, depending on the version, from what I've read. It has screen fonts which can come in handy depending on your needs/ wants. It takes up more RAM, and is more expensive. Warp 9 will run with Logic 2.0, 2.01, 2.5, and Logic Audio 2.01. I'm pretty sure NVDI will too, but I don't have it so, I can't say for sure. There are mousie speeders available to download. I've heard Silkmouse is nice.

Hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

2282. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <7PJYMEAiyWu2Ew3o@steverosie.demon.co.uk>
Source record: 84998
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <918087822_OASIS_@yplace.demon.co.uk>, Chris Johns
<cjohns@yplace.demon.co.uk> writes
>Has anyone attempted to make a list (or lists) of autoprograms in an
>running order which doesn't cause conflicts etc. Its hard to remember - or even
>find - the readme docs which say run this before that but after the other.
>For example - Falcon single tos - XBoot
>
>XBoot/Superboot/Stoop
>FPatch2 (Not needed with NVDI3+?)
>NVDI3
>SpeedoGdos
>Selectric
>Drvin
>MFP, SCC etc
>Sting, STiK
>WDialog
>Videlity
>FolderXX
>Sam
>Stikstr
>Mintnp/ Geneva/Magic etc
>
>Add more to the list..
>
>It would be instructive to hear from Those Who Know what the correct
>order would be. Trial and error is all very well, but knowledgable
>help would of more assistance to most of us I imagine. Throw in your
>autos to this list and lets see if anyone is bold (and informed)
>enough to put it all in order...
>
>Here's hoping
>
>CJ

Hi

This looks like a mammoth task, the combination of programs is
unlimited. I have a boot-up sequence that has several permutations
depending on what I am going to do.

And when trying/testing software out, sometimes they cause a clash on a
specific program and sometimes they don't. I have a Kobold boot sector
on the disk in the floppy, this sometimes cause the computer to bomb out
every now and then; I've no idea why and thankfully it doesn't do it

often, but when it does it can be a pain in the backside to get up and running, I tend to switch off for a few minutes.

A list of what doesn't like what would be ideal, maybe there is one!, as opposed to a list of in which order; if I've got hold of the wrong end of the stick then forgive me my painkillers are working yet:((

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2283. Re: Motherboards for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990204121714.15283A-100000@hal.fishpool.com>
Source record: 84999
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

When making a public offer, it's a good idea to state which country
you're from, especially if you're mailing from a generic COM, NET or
ORG domain, which can be located in _ANY_ country....

On Wed, 3 Feb 1999 maurice0515@my-dejanews.com wrote:

> Mega STe motherboard, 4M RAM, TOS 2.06, SCSI host adapter $Make Offer TT030
> motherboard, 4M ST RAM $Make Offer
>
>
> Make an offer
>
> e-mail Mobie@yahoo.com
>

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2284. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79btjq$dc4$2@roch.zetnet.co.uk>
Source record: 85000

On 3 Feb 1999 14:47:19 -, Chris Cracknell wrote:

>Why are Atari computers such great computers but so poorly designed
>when it comes to physical functionality?

Cost, I should think, Chris. 'Power at the Price'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2285. Re: 2 problems, TT

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79btjs$dc4$3@roch.zetnet.co.uk>
Source record: 85001

On 3 Feb 1999 23:19:13 G, Charles Stanley wrote:

>Problem 1) Why do I get either 1530 or 1501 kB on booting up with
>HDDriver 7, MagiC6, NVDI5 on a TT030, TOS 3.05 (& Harlekin3, HSModem7,
>Selectric 1.01, STinG 1.12)?

Do you mean 'why is it different?' or 'why is so big/small?', Charles?

Assuming the former:

All of these things (apart, perhaps, from Selectric and Harlekin) do
dynamic store allocation when loading. Some of this is
user-determined, much of it not. I guess that their store grab
algorithms are interfering with each other in a multi-tasking
environment. If you set multitasking OFF in Magic you would probably
get a more predictable result.

Just a guess :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2286. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79btjv$dc4$4@roch.zetnet.co.uk>
Source record: 85002

On 3 Feb 1999 23:54:34 -, jymohqes wrote:

Welcome back!

> HELP!! I dragged my atari 1040F out of the garage. I know nothing
>about it. It boots right now to a green screnn with Floppy disk A and
>Floppy Disk B and Trash on it.

OK - looks good. This is about as much as it will do without software
on the floppy.

>I dont know if it has a hard drive,

It won't, the Fs did not have internal HDs.

>I dont know what kinds of disks it uses,

Do you mean HD or FDD? The FDD will be a 720Kb (double-sided 80
tracks). It will read floppies written on a PC provided that they are
formatted to this standard on the PC.

HDs are driven by the DMA (Hard Disk 19-pin) port via a host adapter.
This provides a SCSI interface so up to 7 devices may be connected
(HD, CDR, streamer tape etc.)

>I dont know how much memory it
>has, blah blah blah.

Unless it has been modified internally it will have 1Mb RAM. There are
expansion boards which will take it up to the addressing-maximum of
4Mb.

> A - what kind of disks it uses

As above. Floppies from your nearest store but make sure they are DD
not HD.

> B - where I can get said disks

If you mean HD then you need a host adapter as well as a device. The
latest h/a is the Link2 and you can use any SCSI-1/SCSI-2 device with
it. Your best bet may be to watch this newsgroup fo second-hand kit.

> C - If and how I can run a system diagnostic

You need to get SYSINFO v4.5.

> D - Where I can get applications, etc

Start looking in ftp sites such as ftp.funet.fi - you will find most
of what you want here (including SYSINFO). Go to Hallvart's site or
UTSI for quick re-direction to some of the best s/w. You will find
both advertised in this n/g.

> E - Where I can get a compiler (BASIC or C preferable, PASCAL if
>necessary)

Not sure what's available here but Megamax C has been released PD.

>Id really like to sstart using it again. Ive decided to take on the
>ambitions goal of writing a program to make it communicate over some
>port or other with a PC running Linux.

You may find this has been done already :-) look at STiNG.

Sounds like you should be looking for:

HD plus h/a
Store expansion
Mono monitor (best for serious stuff)
Install Magic or MiNT for multitasking.

Good luck!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2287. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79btk1$dc4$5@roch.zetnet.co.uk>
Source record: 85003

On 4 Feb 1999 01:18:06 -, Katherine Ellis wrote:

>So, I must look like the devil, or the bitch to some, I am sorry once
>again to all those people.

If you web-site picture is anything to go by, Katherine, you must be
the prettiest devil around :-)

You really don't need to apologise. I find these exchanges stimulating
and worthwhile and certainly don't take offence. Compare your recent
conversations with SOME of the cretinous wibble and willy-waving we
have had to tolerate recently and you will see they are in a
COMPLETELY different class.

Power to your elbow, Kath.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2288. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Stephen Marriott <stevem@hisoft.co.uk>
Message-ID: <36B983F9.B93AC694@hisoft.co.uk>
Source record: 85004

dennis.vermeire@ping.be wrote:
>
> Krzystof asked on 04 Feb 1999;
>
> >>I'll even include a demoversion of TEMPUS so you can compare.
> >
> >Where can I download this demoversion from?
>
> I don't really know, but I'll send the demo to You by email.-)
> If anyone else wants a copy, just let me know.
>
> Tempus Word runs on TOS, Magic and Mint/NAES
>
BTW, we still stock Tempus 2 for the Atari. it isn't listed on our website but you can still order the product by Emailing sales@hisoft.co.uk

--
Stephen Marriott - stevem@hisoft.co.uk
HiSOFT SYSTEMS, The Old School, Greenfield, Bedford, MK45 5DE, UK
Tel: +44 1525 718181 Fax: +44 1525 713716 Freecall 0500 233 660
http://www.hisoft.co.uk/ http://www.cinema4d.com/ ICQ#: 29793027

2289. AV_PROTOCOLL (g.wind.cycle)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: gokmase@hem1.CTRL+X.passagen.se
Message-ID: <79c58v$d54$1@cubacola.tninet.se>
Source record: 85005

I am currently trying to make a program of mine to support global window cycling through AV_SENDKEY as documented in THING.HYP. When my program is on top, it will top other windows below, but eg Thing won't top my windows again.

I guess I missed a point here, just wonder what it might be this time.. ;) Do I have to send the AV_SERVER some message for it to recognize my prog as a client?

Thanks in advance,

Joakim

2290. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79c690$5rt$1@plutonium.compulink.co.uk>
Source record: 85006

On 4 Feb 1999 01:18:06 -, Katherine Ellis wrote:

>(btw I just have been told that Atari Computing lost 3 subscribers lately,
>(because of the Magic here, magic there, etc), don't ask me, I am not
>subscribed, so I don't know how bad it is in this magazine.

You really don't know what you are saying here! Atari Computing has
actually GAINED about 50 new subscribers in the last month or so!!!

Sure, people don't renew sometimes, the usual reason is that they have
moved to another platform. I have NEVER seen a letter or email from any
subscriber cancelling their subscription because they're upset with MagiC
mentions!!!

I find this totally beyond belief!!! The last issue of AC (#11) had no
coverage at all of any MagiC only material, apart from one single page out
of 60 which looked at certain widgets, most of which run under MagiC (maybe
another O/S as well). That's it!!!

As you said yourself you don't read the magazine - enough said I think.

Next time, read the magazine/talk to us before saying such comments please.

Talk about misinformation :-(

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2291. Re: AV_PROTOCOLL (g.wind.cycle)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: gryf@hrz.tu-darmstadt.de
Message-ID: <79c69m$k7v$1@sun27.hrz.tu-darmstadt.de>
Source record: 85007
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi!

In article <79c58v$d54$1@cubacola.tninet.se>,
gokmase@hem1.CTRL+X.passagen.se (Joakim Hï¿½gberg) writes:
> When my
> program is on top, it will top other windows below, but eg Thing
> won't top my windows again.
>
> I guess I missed a point here, just wonder what it might be this
> time.. ;) Do I have to send the AV_SERVER some message for it to
> recognize my prog as a client?

Yes, of course. How do you think Thing should know about your window,
if not told by your program? (*)

Thus, you have to register via AV_PROTOKOLL, tell the server about new
windows with AV_ACCWINDOPEN, use AV_ACCWINDCLOSE when a window is
closed, and send AV_EXIT on termination.

Ciao

Thomas

P.S.: Followup-To: set

(*) Yes, I know this is also possible using WF_OWNER, but not all AESes
support this mode for wind_get()

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2292. Atari ST font

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Trystan Negus <tnegus@matra.co.uk>
Message-ID: <79c8gc$e4p$1@guardian.matra.co.uk>
Source record: 85008

Does anyone have the ST system font as a TTF file, usable on Windows NT?

Thanks in advance,

Trystan

2293. Converting Pro24 files to Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <79c9ht$7ej$1@newnews.global.net.uk>
Source record: 85009

I am a former ST user. I used my ST for MIDI stuff and have a number of Steinberg Pro24 files on disk which I would like to use on my PC (boo hiss). Transfering the files to PC is no problem, but I can't find a program which will read the .SNG files from PRO24.

Does anyone know of a way of converting these files to standard .MID files?

Any help would be appreciated.

...I have an ST emulator (for old-times sake) on my PC if that is likely to help me.

2294. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: goev@online.no
Message-ID: <79cd2jkds1@nnrp1.dejanews.com>
Source record: 85010

I just had to reply this!

> You don't even know what's going on in MiNT dev.
> Bashing about something you don't know is rather easy.

I'm sorry that some people are trying to make a living while also trying to live a normal live with "non-computer" friends. I wish everybody could take the time to drag themselves through miles of newsgroups, thousands of ftp-servers with thousands of directories, search the whole web and read thousand of german documents to find out whats happening in our computer-community. I wish ASH would stop trying to make a living in the Atari market. I wish I'd never paid for Texel, Art Worx, NVDI, MagiC, Jinnee and Kobold. I wish they didn't work that damn well, so I could have a reason to change to MiNT. I wish I didn't managed to setup IConf so easily so that I could choose Mintnet instead. I wish I needed to play MP3's instead of using my CD-player. I wish I needed ICQ! I wish I needed IRC! I wish I needed another spreadsheet, database or telnet client. But I don't! I wish I took the time to set up a new MiNTnet, but I don't. MagiC is also here to stay, so let's move on!

Geir...

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2295. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79cb2o$9c5$2@news3.Belgium.EU.net>
Source record: 85011

Katherine wrote :
>I apologize I have tendency to get into trouble very easily with some
>valuable people.
>To name a few: Anthony Jacques, Tony greenwood, Nick Flinny, Jamest, Jo
>(U.T.S.I guy), Fred shwinden (I think that's his name), and now Dennis
>Vermeire.. (I probably forgot some others).` oh yes, Joe Connor, and Craig
>Graham. Maybe others..

Katherine, never ever ever apoligize because You have dreams, passions, strong feelings and opinions about a certain topic. Everyone here has the the right to express his/hers ideas. Because we don't see eye to eye on certain topics it doesn't mean we're enemies. I always liked a good discussion and when two people with strong believes get into a discussion it is quit normal that there will be some fire and a lot of sparkles. In a way it is positive to this newsgroup. Suppose we all keep our opinions to ourself, well, what's going to be left , questions like :"help, my diskdrive doesn't spin", "How do I partition a harddisk", "how do I connect a joystick to my ST" No, then I like to exchange opinions.....-)

I can not speak for the others, but we have certainly not fallen out, I would say on the contrary; this last week, first thing I did when I came home, was to start the Atari, download the newsgroups and see if there were any posting from kellis@leading.net... I would feel very sorry and sad if I would ever fall out with someone just because of a difference of opininon.

I think in the heat of the debate, sometimes things are being written which one doesn't mean. English is not my native language, and although I know it quit well, in the translation to English, feelings, opinions and even some technical expressions turn out different then it was original ment. Looking back at our "correspondence" this week, I thought I couple of times "did I really wrote that".

I've had a look at http://www.jammed.com to the postings in this group over the last two years. Yes, you sometimes came on strong, but when people start a discussion with You, they know You're going to defend Your opinions strongly so they shouldn't come crying afterwards, the people who go in the clinch with You are not newcomers in this group so they should know what to expect, right? -)
I'm following this newsgroup since september, at first I just read the topics, sometimes I was amazed, sometimes amused but never shocked. Then when someone had a problem which didn't got solved, If I thought I could help I send them a mail, sometimes I helped someone out, sometimes I couldn't solve the problem either. And now I find myself in the middle of a "War", the nice thing is that I did learn a couple of things this week , from You and others joining the discussion. So, that's positive is it not?

I'm sure that in the months to come, we'll meet again and "have a difference" in opinion. But that's good although some might disagree, its good because these opinions come straight from the heart, their about our passion which is called ATARI, and that's what we've ALL got in common here, be it hardware or even just the software.

Looking forward to our next "crossing"

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

PS1: A very wise man said :
"take away a man his right to free expression & Speech,
You take away his dignity"

PS2: Have You heard the latest News yet?? MagiC is finished for the MILAN, finally the MILAN owners do have a choice-))))

2296. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79cb2l$9c5$1@news3.Belgium.EU.net>
Source record: 85012

Stephen wrote,

>BTW, we still stock Tempus 2 for the Atari. it isn't listed on our
>website but you can still order the product by Emailing
>sales@hisoft.co.uk

I didn't mean Tempus 2 the text editor, which has set the standards also back in 1988. It is still one of the better ones but QED which is freeware comes very close.

What I'm talking about Is Tempus WORD Pro, this program has never been imported by Hisoft which is a shame and a loss for Hisoft as well for the whole Atari community.

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2297. MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79cb2s$9c5$4@news3.Belgium.EU.net>
Source record: 85013

This is a copy of a posting in German newsgroup.
Oliver Buchman (one of the bigshots) announces that MagiC
for the Milan is nearly finished, and will arrive this
month

Finally MILAN owners have a choice (whoopee)
(Sorry Katherine)

<SNIP>

Organization: MAUS Karlsruhe 2
From: Oliver_Buchmann@ka2.maus.de (Oliver Buchmann)
Date: Wed, 3 Feb 1999 14:16:00 +0100

Hallo Anders,

inzwischen sind wir so weit, daï¿½ man davon ausgehen kann, daï¿½ MagiC in
Kï¿½rze, also wohl diesen Monat, auf dem Milan laufen wird.

Gruï¿½ Oliver

<SNAP>

Dennis,

dennis.vermeire@ping.be
atasoft@atari-computer.com

2298. IConnect/MiNTnet/STiNG (Was: Re: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79ce74lgj1@nnrp1.dejanews.com>
Source record: 85014

In article <79a7ae$144$1@news3.Belgium.EU.net>,
<dennis.vermeire@ping.be> wrote:

> Talking about speed, STING is about 1000cps slower then Iconnect, and so
> is Your precious Mintnet. It might have been the first app which allowed

On my TT I have installed just about any TOS-compatible OS available today, just to see how they work and to get some inspiration for my MiNT/N.AES setup on my Falcon. I have MagiC6 with IConnect and STiNG, Geneva 006 (demo only, so it's not quite the real thing) with STiNG, MiNT/N.AES with MiNTnet, STiNG and GlueSTiK.

* _None_ of these combos are faster than the others with my 33k6-modem, on average they're equally fast. STiNG works with all TOS/MagiC/MiNT-versions I've tried it on, but has a limited number of clients available. The speed is top-notch, I get about 3.7Kb/s with aFTP.

* MiNTnet only works with MiNT (but with all MiNT-compatible AESes) and is equally fast. It has tons of clients though, and is ATM the only stack/OS which supports basic things like NFS and SMB, very important stuff in a LAN. Nothing to get exited about if you only have a single machine connected to the net with a modem.

* IConnect is also equally fast, works with both MagiC and MiNT/N.AES although the latter requires lot of tinkering and experimenting to get working. It has virtually no clients.

Now, this is with a 33k6 modem with 56k7 DTE-speed, what happens if I connect the TT to my Falcon with a nullmodem-cable?

* Both MiNTnet and STiNG peaks at about 10Kb/s (115k2, I haven't tried 230k4 yet because of my poor cable), IConnect refuses to connect (it seems like it *requires* a modem) so I don't know how it performs at this speed.

> always telling people to move on? You don't believe me, well, a couple of
> days ago I told this story in a other posting, all the reactions agreed.
> No one guy saying it wasn't true, not even your precious gang. Hard to
> swallow I gues that MagiC and his applications beats the rest.

I guess I missed that one, but I can assure you: When it comes to functionality and flexibility, nothing beats MiNTnet and MiNTOS. The price you have to pay is increased complexity and a steaper learning-curve, but if you need something more than just simple Internet-services then there's currently no other options. Period.

I've been on the net with my Falcon since the very first days of STiK, and I've tried almost every available TCP/IP-package available so I believe I

know what I'm talking about...

> one to go on the net, but now it is outdated, aren't you the one who's

The "outdated" technology found in MiNTnet and it's surrounding environment is what serves the entire Internet, you won't find any dial-up toy-stacks there... (OK, that was a bit arrogant, but also quite accurate.)

> Lets talk about the 85%, which is not connected, what do they do with
> their Atari, what applications are they running, what OS? I don't know and
> neither can You. But one thing is for sure, if ASH would only sell a
> couple of hundred versions of MagiC they would pack it in (Cherish the
> thought). There must be thousands of people using MagiC, all content, and
> not complaining, and yet according to You they are DUMB, BLIND and
> INGNORANT. Sorry Katherine but I think it's the other way around

The major commercial market for Atari-machines and software is Germany, and the majority of the "power-users" (i.e. people that actually cares about multitasking, upgrades etc) are either on the internet or mausnet. Have a look at the maus-groups and you'll see a completely different world than these UK/US dominated newsgroups.

Those that know that MagiC even exists also know perfectly well how to get on the internet, as both MagiC and internet-apps are advertised and pushed through the same channels.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2299. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990204125043.15283D-100000@hal.fishpool.com>
Source record: 85015

On Thu, 4 Feb 1999, Katherine Ellis wrote:

> Yes, I apologize for being too rude here with some people.

Well... Some people deserve it, as they themselves are close-minde and
stupid, sometimes.....

> (btw I just have been told that Atari Computing lost 3 subscribers lately,
> (because of the Magic here, magic there, etc), don't ask me, I am not
> subscribed, so I don't know how bad it is in this magazine.

Not surprising, since its editors are all MagicMac users...
Maybe they should rename it "Magic Computing".....?

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2300. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990204122757.15283B-100000@hal.fishpool.com>
Source record: 85016

On Thu, 4 Feb 1999, Katherine Ellis wrote:
> Ok, fair enough.
>
> #1 rule, to sell more OS, no need to lie to people. (thing that they have
> been doing for years).

The thing about "I-Connect is the only PPP-capable stack on Atari" is
probably the best joke I've ever hear.

> #3 rule, in addition to that, make ENGLISH version of DOC and OS, giving
> full support for other country, Hence more revenue.

Interrestingly enough, I just e-mailed Oliver Buchmann of ASH yesterday,
to request English programming docs for Magic. His reply? "Sorry, there
is none" ...

How the hell do they expect people _outside_ Germany to actually support
those MagiC nicies, if they never bother with the non-german world?

> #4 rule, keep a backward compatibility, not denying some simple calls
> already implemented years ago.

Obviously, Andreas really should implement those few AES 4.1 features
that are still missing and upgrade his AES version accordingly. Why he
stubbornly refuses to do so is completely beyond me.....

> #5 rule, advertize intelligently in effort to get NEW people, coming from
> other world, pc and mac, with magicpc/mac. What they are only doing now is
> the opposite. Getting atari people to buy a mac or a pc to still run magic.

It sometimes sounds like ASH is an alias for Microsoft Deutschland Gmbh.

> For those that are getting annoyed by me, I am sorry. I just care about
> atari, and feel I have to express myself. Sometimes too roughly.
> True, I could shut up, and let go. (but CAN'T)
> Sorry once again.

I guess this goes for a _lot_ of us.... *grin*

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2301. Fast NEWS-server?

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: gokmase@hem1.passagen.se
Message-ID: <79cf2pgqh1@cubacola.tninet.se>
Source record: 85017

Greetings all,

I wonder if someone knows of a news-server reasonably fast?
The server I use leaves me about 12 hours after everbody else here.
Even dejanews is faster, but dejanews is no good on an STe.. :(

Regards,

Joakim

2302. Re: Motherboards for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jason Whorton <jason@microxl.com>
Message-ID: <79cgumrpv1@remarQ.com>
Source record: 85018
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello. I would like to ask everyone to please do that as well.

Thank you,
Jason Whorton
http://www.microxl.com/oldcomputers/main.html

Martin-Eric Racine wrote in message ...
>When making a public offer, it's a good idea to state which country
>you're from, especially if you're mailing from a generic COM, NET or
>ORG domain, which can be located in _ANY_ country....
>
>On Wed, 3 Feb 1999 maurice0515@my-dejanews.com wrote:
>
>> Mega STe motherboard, 4M RAM, TOS 2.06, SCSI host adapter $Make Offer
TT030
>> motherboard, 4M ST RAM $Make Offer
>>
>>
>> Make an offer
>>
>> e-mail Mobie@yahoo.com
>>
>
>---
> Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
> The Atari TT030 Homepage * http://members.tripod.com/~TT030/
>---
>

2303. Re: Micro$oft lying? Say it ain't so!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36b9557a61129ee0@lvdi.net>
Source record: 85019

WASHINGTON (AP) - In a second day of testimony, the government pointed out new problems Wednesday with a video demonstration prepared by Microsoft in its attempts to back up a key point in its antitrust case. By day's end, Judge Thomas Penfield Jackson, who will decide the antitrust case against the software giant, shook his head to admonish a key Microsoft witness: "I can't rely on it (the video). It's very troubling." Over a four-minute segment, a government lawyer pointed to software icons that appeared - then disappeared and reappeared - on the screen of the computer purported to have been tested. Under questioning by Justice Department lawyer David Boies, Microsoft senior vice president James Allchin acknowledged Microsoft had tested several computers, but edited together video segments so it appeared a single computer was being tested during the video demonstration. See
http://www.infobeat.com/stories/cgi/story.cgi?id=2558316709-1f3
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

2304. Re: Which Atari Comp is best for audio

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79clipktv1@news2.isdnet.net>
Source record: 85020

Christopher Warney a ?crit dans le message
<36BA32A6.B0865A52@earthlink.net>...
>I must admit that I am totally confused now. Some people advising to
>avoid this one or that one, or get this type ST. Which ST is best or
>better for audio apps? And which ones should I avoid?
>

Everything depends on what you want to do. Only the Falcon is really
suitable for Audio apps. The others just don't have the horsepower or the
hardware. MIDI is another question though...

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2305. Re: screen accelerator question (music)

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79clisktv2@news2.isdnet.net>
Source record: 85021

Ken Kosut a �crit dans le message <79b8n4$4jf@newsops.execpc.com>...
>
>Hi,
>
>I would like to know if there is a screen accelerator that will
>work with Notator SL and Logic 2.5
>
>Maccel3 seems to work so far. But thats just for the mouse.
>
>I have heard of NVDI.
>Does this have to be run in conjunction with MagiC?
>
>Would MagiC increase the speed of the program.
>(Like, when I scroll text for editing)
>
>I am running it on an STE 4meg TOS 2.06
>

```
Yes, NVDI runs with just about anything. It accelerates the VDI calls, that
is the part of GEM which is in charge of drawing lines, blitting, scrolling,
etc... It also includes a maccel equivalent and speedogdos.

It should run with Magic and Notator without any problem.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2306. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79clitktv3@news2.isdnet.net>
Source record: 85022

Bill Freeman a &#65533;crit dans le message <6VXt2.21$S57.163@news3.ispnews.com>...
>On 3 Feb 1999 01:08:38 , Katherine Ellis wrote:
>>On Tue, 2 Feb 1999, Nicholas Bales wrote:
>>
>>>
>>> Bill Freeman a &#65533;crit dans le message
>>> <1xJt2.85$Qd4.256@news15.ispnews.com>..
>>> >Can someone tell me why a
>>> >PC or MAC isn't the best hardware to run UNIX?
>>>
>>> MiNT is not Unix, is a multitasking TOS-compatible kernel, which can be
made
>>> to look a lot like Unix if you team it up with a minix filesystem and
shell.
>>
>>Nick,
>>
>>BSDi is not Unix
>>NETbsd is not Unix
>>Solaris is not Unix
>>VMS is not Unix
>>Linux is not Unix
>>Minix is not Unix
>>etc etc
>>
>>What do you mean by Unix?
>>
>
>Is this list of names an answer to my question. Won't all that stuff run
>on PC hardware, probably faster than on Atari hardware?
>

Yes, most of that runs on a PC, of course it would run faster if that's your
question. But none of those will run your compact zippy little GEM programs.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2307. Re: HELP

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79cliuktv4@news2.isdnet.net>
Source record: 85023

pedro monkeyfinger a crit dans le message
<36B8E8ED.E5CF19FA@cadvision.com>...
>can anyone help me out in finding a hd driver for my stacey2?
>
Get AHDI from the Quick FAQ or HDDriver from your closest commercial outlet.

```
Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2308. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <79cqhk$18u$1@nnrp1.dejanews.com>
Source record: 85024

In article <79a2f7$4in$2@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:
> On 3 Feb 1999 13:10:26 G, Bill Freeman wrote:
>
> ->Is this list of names an answer to my question. Won't all that stuff run
> ->on PC hardware, probably faster than on Atari hardware?
> ->
> ->Bill Freeman
>
> Hi Bill, how ya doin'? Hope I can help here a bit. I know its confusing if
> you've not seen MINT running on a properly setup TOS machine...
>

>
> Want a summary? MINT gives me the best multitasking "foundation" to run my
> TOS desktop/software on...IMHO.
>
> I hope this helps a bit...!
>

Very good:).
Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2309. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cnrr$4pp$1@snipp.uninett.no>
Source record: 85025

goev@online.no wrote:

> I'm sorry that some people are trying to make a living while also trying to
> live a normal live with "non-computer" friends. I wish everybody could take
> the time to drag themselves through miles of newsgroups, thousands of
> ftp-servers with thousands of directories, search the whole web and read
> thousand of german documents to find out whats happening in our

I'm sorry that some people (no, I'm not talking about you) find
pleasure in bashing systems they don't know anything about.

> computer-community. I wish ASH would stop trying to make a living in the
> Atari market. I wish I'd never paid for Texel, Art Worx, NVDI, MagiC, Jinnee
> and Kobold. I wish they didn't work that damn well, so I could have a reason
> to change to MiNT. I wish I didn't managed to setup IConf so easily so that I
> could choose Mintnet instead. I wish I needed to play MP3's instead of using
> my CD-player. I wish I needed ICQ! I wish I needed IRC! I wish I needed
> another spreadsheet, database or telnet client. But I don't! I wish I took
> the time to set up a new MiNTnet, but I don't. MagiC is also here to stay, so
> let's move on!

Hi Geir!

You might be stronger than me, but I can still beat you a couple of
times with a baseball-bat and then outrun you ;-)

Seriously, you know as well as I that we use our Falcons for entirely
different things, and you also know that MagiC simply can't do what I
need my OS to do.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2310. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79co53$4pp$2@snipp.uninett.no>
Source record: 85026

dennis.vermeire@ping.be wrote:

>>The troubles he had with Geneva/MiNT/Mintnet was the mean reason
>>I guess why he switched over to MagiC.

> And his troubles are gone now, makes one wandering why ?
> Could it be he moved on, nah...it couldn't or could it?

I actually wrote a long reply to this, but when I tried to post it
(Dejanews) my internet-connection failed (that bllody firewall...).

In short: Geneva and MiNT is *not* a stable, usable combo. Why blame
this on MiNT/MiNTnet?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2311. Re: Converting Pro24 files to Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <Mtlu2.3833$d4.8600@nntpserver.swip.net>
Source record: 85027

>I am a former ST user. I used my ST for MIDI stuff and have a number of
>Steinberg Pro24 files on disk which I would like to use on my PC (boo
hiss).
>Transfering the files to PC is no problem, but I can't find a program
which
>will read the .SNG files from PRO24.
>
>Does anyone know of a way of converting these files to standard .MID
files?
>
>Any help would be appreciated.
>
>...I have an ST emulator (for old-times sake) on my PC if that is
likely to
>help me.

Cubase (at least the Atari versions) can import Pro24 songs and then save them as midifiles. I'm not sure if Pro24 can save as midifiles (it's been too long since I upgraded... ;)), but I believe it's possible.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

2312. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Will Dwinnell <76743.1740@CompuServe.COM>
Message-ID: <O9Ym$jGU#GA.284@ntdwwaaw.compuserve.com>
Source record: 85028

STichting ST wrote:
"Last week, in a cold period the heating in the house stopped.
The cat became cold. The 1040 ST was on. Later in the day I came
home from the cold. Found very hot cat draped over 1040 ST.

It looked like as if the cat had done a contr-alt-del: the ST
had gone trough a reset. Now it happens sometimes that the
machine freezes. Looks like the power supply needs looking after.

Any comment?"

Are you sure that all the cat did was lay on the computer?

--
Will Dwinnell

2313. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <79cs63$2pu$1@nnrp1.dejanews.com>
Source record: 85029

In article <Pine.BSI.4.05L.9902040103440.25660-100000@users.southeast.net>,
Katherine Ellis <kellis@leading.net> wrote:
> Yes, I apologize for being too rude here with some people.

> So, I must look like the devil, or the bitch to some, I am sorry once
> again to all those people.
>

Now that is a good reason to put your pic back on you web page;) Surely then
they would know otherwise:).

Thank you for saying about MiNT things I cannot say. But I know how you feel
because I use the same Thing:). Clever and sharp as a knife. That's Kellis;).

AKA
Burned 040

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2314. FS: 2-Atari Systems & More!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <0Olu2.801$hl1.1121747@newshog.newsread.com>
Source record: 85030

Please visit http://www.vcnet.com/jsfcomsrv/Inventory-sale'98-All.html for
Used equipment for sale in excellent condition!
PC Cards
Software
Black & White 12&#65533; Monitors
Printers
Atari Systems***
Music & MIDI
Handmade P-Bass

Thank you,
:-)

2315. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cphq$52d$1@snipp.uninett.no>
Source record: 85031

dennis.vermeire@ping.be wrote:

> That is absolutely true, but it wouldn't change the situation. What
> makes You think that if an other publisher would publish those programs
> they would drastically change? Don't tell me You are just as paranoid
> as Katherine and believe in the "big ASH complot against Mint" users
> also?

There is no "conspiracy against MiNT-users", but ASH is clearly
pushing MagiC by making their apps more and more MagiC-dependent, even
when it's not necessary. E.g. ASH Emailer check for the presence of
MagiC instead of the features it needs (and other OS' offers).

> way Texel ? Not really, So let us be glad that ASH is still supporting
> the Atarimarket, giving the developers the chance to continue developing

Ofcourse I'm happy that our platform is still commercially supported,
but there are other publishers that does not use the dubious marketing
that ASH use.

>>of these *require* MagiC as ASH marketing says?

> No they do not, but what ASH is saying is if You want to get the best
> performance out of these apps, they should be run on a Multitasking OS. I

Nononono! They say that "this and that runs under MagiC". Have a look
at their products-overview, do you see any references to anything else
than MagiC.

"Phoenix - das relationale Datenbanksystem fur MagiC" ("Phoenix - the
relational database system for MagiC").

"CAB - Der Web-browser fur MagiC, MagiC-Mac und MagiC-PC" (No
translatation required...)

> find it only normal that they recommend Magic, it would be quit strange if
> they recommended something else....Philips recommends Philips CDR for their
> CD Writers. JVC recommends JVC VHS Tapes for their videorecorders.....

..but Philips does not say "Philips CDR - the CD-writer for Philips
CDs".

> easy, even the biggest dummy can install it. If one wants to install Mint or
> one of the derivates it takes a lot more then typing in a registration code.

Installing MiNT + N.AES takes *one* drag'n drop operation. Newer
version (Milan MultiOS) is also shipped with a simple GEM-installer, I
have not tried this so I don't know how well it performs.

> So as long as the installation is user unfriendly, and there is no proper
> channel of distribution, I'm afraid Mint and co. will always play in second

I'm afraid you really don't know what you're talking about :-/

> widely used and since it runs on Mac and PC some developers actually develop
> their apps on a Mac running MagicMac. That's what I meant when I said to
> Katherine and the others: "welcome to the real world".

OK, so Ataris are not a part of "the real world" anymore? Good for me
that I have a (bloody expensive and rarely used) piece of the real
world on my desktop in addition to my Ataris...

> The most important thing however is that the OS stay compatible. Who should
> set the standard? Well that's what the MAGIC vs Mint discussion is all
> about. MagiC is marketleader and if it should become the standard, it's easy
> for the various developers; One publisher sets the guidelines. If Mint

Bah! Try getting *documentation* on MagiC! I'm sorry, but the easiest
way to develop for a particular platform is by having readable docs on
it.

> becomes the standard I'm afraid there's going to be chaos. Just have a look

Why do you think so? Do you believe that the kernel-maintainers are a
bunch of cowboys, adding, removing and changing features at will?

> into a typical ftp archive; open up the Mint directory and it's clear to see
> for all: chaos. Different derivates, different rules, different docs and
> even different installation apps and procedures......

Eh? Please explain, I really don't understand what you're talking
about here.

> Atari users have come a long way, the last ten years have been tough, we
> all are a special breed with the same passion, we should keep it that way
> for at least the next ten years to come.......

In ten years there's no ASH, and unless the sources for MagiC are
released to the public the scene will die if everybody switch to
MagiC.

> We even see pigs fly on a fridaynight -))

I hope to spot some this weekend.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2316. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <79csik$317$1@nnrp1.dejanews.com>
Source record: 85032

In article <Pine.LNX.3.96.990204125043.15283D-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> On Thu, 4 Feb 1999, Katherine Ellis wrote:
>
> > Yes, I apologize for being too rude here with some people.
>
> Well... Some people deserve it, as they themselves are close-minde and
> stupid, sometimes.....
>
> > (btw I just have been told that Atari Computing lost 3 subscribers lately,
> > (because of the Magic here, magic there, etc), don't ask me, I am not
> > subscribed, so I don't know how bad it is in this magazine.
>
> Not surprising, since its editors are all MagicMac users...
> Maybe they should rename it "Magic Computing".....?
>

Well, that's not really fair.....:) Any Atari news in print is fun to read.
Sometimes reading Consumer Reports stears you away from bad purchases on your
part;). It's big and glossy, and with the way some of the Bigger advertisers
layout their adds, one would think you could run to the store and pick up the
product.

Ummmm, some of the advertisers.......... That could be the start of a good
(?) thread.

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2317. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cq52$52d$2@snipp.uninett.no>
Source record: 85033

Katherine Ellis <kellis@leading.net> wrote:

> Anyway, it checks for the cookie "MagX", no big deal, I want to see what
> really makes it magic only program, the author must have his reason. Like
> using magic shared libs.

Install BetaDOS, and you have MagiC6-compatible shared libs under TOS,
Geneva and MiNT as well. Now, let's try find some apps that actually
use this feature...

> Also, I didn't know that menu_register() was any different under magic
> than MiNT. Can anyone confirm that? Is it supposed to be the same call?

It's different, MagiC doesn't support menu_register() in apps, only
accs (just like plain TOS). Using it doesn't seem to do any harm
though, it just don't have any effect.

> Please, oh please, tell me how you convert a JPG into a 16 col grayscale
> GIF scaled down with a factor of 1/4th with IMAGECOPY.
> I am very curious.

1. Load the picture, zoom out and grab the downscaled image from the
screen.
2. Convert the grabbed picture to 16 grayscales.
3. Load the converted grab and check it out.
4. If it looks horrible, then fiddle with dithering and go to (1)
5. Repeat until you're satisfied.

It works, but Imagecopy is clearly not designed for such tasks.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2318. MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: hassen_tos@my-dejanews.com
Message-ID: <79cti0$40v$1@nnrp1.dejanews.com>
Source record: 85034

Hi. I'm still new to these forums so please forgive my ignorance if what I am asking is common knowledge. I have a 14MB Falcon030 and I want to connect to the Internet using my Atari. I purchased MagiC 6 and CAB 1.7 since I was told that they would be all I need to connect. Unfortunately, MagiC will not run at all: it keeps giving me an error in German stating that it can't find the screen drivers. I have posted several questions to the MagiC mailing list without any help at all. Naturally, that was not money well spent. I hear that there will be version ready for the Milan, but I am frustrated that they cannot get it to work on a TOS machine. Anyway, I digress.

I am able to run MiNT and I downloaded STinG. Everytime I load up with Multi-TOS, I get an error that quits the COPS accessory. Now, I am not able to get the dialer of STinG to run. Is there something I'm missing? I tried checking out the FAQs in the help file, but most of them are blank and a lot of times they just close out the ST-Guide program.

Any help is much appreciated since I have been trying to connect for about five weeks now. If you prefer to email me directly, my address is hhammoud@rci.com. I will accept help for any of my problems listed above. Sorry for such a long post, but I am getting pretty frustrated and I would like to show myself that I'm not crazy for keeping my Atari and not buying a cheap wintel clone.

Thanks in advance for your help.

Hassen Hammoud

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2319. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cqdf$52d$3@snipp.uninett.no>
Source record: 85035

Joakim Hï¿½gberg <gokmase@hem1.CUT.OUT.passagen.se> wrote:

> I believe most people on this group has come to the conclusion that
> the discussion about which OS is beating the shit out of the other
> one is quite meaningless.

Meaningless, pointless and (to a certain point) entertaining. But I
get the point, I'll promise to shut my mouth for the rest of this
week.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2320. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36b9ed6844650f1@ping.be>
Source record: 85036

on Thu 04-02-99 08:45 Jo Vandeweghe wrote:

>on Thu 04-02-99 01:02 Katherine Ellis wrote:
>
>>come on, I can imagine Jo with a macintosh (or pc) on the web with CAB.
>>When he can get the free IE or Netscape, (on which I won't even comment
>>about functionality, speed, more modules, javascripts etc)
>>Same goes for texel, you think he will buy texel, rather than Excel?
>>Or maybe papillon rather than photoshop (to name just one).
>
>This is very interesting because in our Midi Comedie club we have such
>a member (sorry Katherine it's not me ...) Luc Viatour is now working
>on a Mac Power PC and he uses CAB and Texel and Papyrus ... Not to say
>that he don't use Mac written applications but he persists to use
>genuine Atari applications ...

Let me give an example. My brother has used for years a TT030 but recently
he bought himself a Mac G3. As he had the intention to use his Atari
application suchs as Calamus SL95, Phoenix and Word Plus 5 he bought also
MagicMac but has he ever used it? Only Calamus SL 95 is he still using but
if I can't find a solution for his printing problem he probably will
switch over to Claris Works which suits his needs very well. Phoenix and
Word Plus are replaced by some Mac applications.
Since he has his G3 he didn't spend a dime on newer Atari applications.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2321. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cr1j$52d$4@snipp.uninett.no>
Source record: 85037

Mike Kerslake <publish@cix.co.uk> wrote:
> On 4 Feb 1999 01:18:06 -, Katherine Ellis wrote:

>>(btw I just have been told that Atari Computing lost 3 subscribers lately,
>>(because of the Magic here, magic there, etc), don't ask me, I am not
>>subscribed, so I don't know how bad it is in this magazine.

> You really don't know what you are saying here! Atari Computing has
> actually GAINED about 50 new subscribers in the last month or so!!!

Ehh, what Katherine said is that she'd been told about three people
that has stopped subscribing, nothing else.

> I find this totally beyond belief!!! The last issue of AC (#11) had no
> coverage at all of any MagiC only material, apart from one single page out
> of 60 which looked at certain widgets, most of which run under MagiC (maybe
> another O/S as well). That's it!!!

This is correct, but it's also correct that whenever there is a
OS-specific article it's usually about MagiC. And there's no question
where the screenshots are taken. So I have no problem understanding
that people feels that AC is MagiC-oriented. Heck, I feel so myself,
but I'm not canceling my subscription ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2322. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79cras$52d$5@snipp.uninett.no>
Source record: 85038

dennis.vermeire@ping.be wrote:
> This is a copy of a posting in German newsgroup.
> Oliver Buchman (one of the bigshots) announces that MagiC
> for the Milan is nearly finished, and will arrive this
> month

> inzwischen sind wir so weit, daï¿½ man davon ausgehen kann, daï¿½ MagiC in
> Kï¿½rze, also wohl diesen Monat, auf dem Milan laufen wird.

My German is poor, but doesn't he say that it will *run* on the Milan
this month, and not that the Milan-version will be *shipped* this
month?

Now all that's needed is some network-support, and MagiC might be
usable ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2323. Free to a good home or cause

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Peter Danielson <pad@ethics.ubc.ca>
Message-ID: <79crbkjkk1@nntp.ucs.ubc.ca>
Source record: 85039

I have an Atari ST 1 Meg with SM124 mono display and 20 meg hard drive, Panasonic 8 pin impact printer and some software (notably, Prolog). As far as I know, all this equipment works, but it has not been used for several years.

I'm happy to donate this system to a good home or cause but I'm very busy, so please note:

1. I can't ship this equipment and I want it out of my office at UBC in Vancouver, Canada, w/in a week or so.

2. I don't read this newsgroup, so contact me by email. I'll donate the system to the best home or cause.

3. I don't have any time to devote to this, so don't email me unless you have want to apply for this system in a cooperative spirit.

Best regards,

Dr. Peter Danielson (604) 822 0537
Professor of Philosophy Fax(604) 822 8627
Centre for Applied Ethics pad@ethics.ubc.ca
Univ of British Columbia http://www.ethics.ubc.ca/pad
227 - 6356 Agricultural Rd Vancouver, B.C. Canada V6T 1Z2

2324. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79crjn$52d$6@snipp.uninett.no>
Source record: 85040

Jos Vlietstra <jovlie@xs4all.nl> wrote:
> Come on folks, Bill Gates has given us a fantastic wordprocessor, although for the rest,

Eek! Word is easily the worst piece of software ever made! Trust me,
if you've ever written a 200+ page report in Word you'd rather write
your next report in stone with your fingernails...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2325. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79crpt$52d$7@snipp.uninett.no>
Source record: 85041

dennis.vermeire@ping.be wrote:

> it and reformat it. Make yourself a can of coffee this time..... I'm not
> mentioning the Calamus font support, build in database, options to print
> to three printers at once.... and the list goes on because these things
> are still not possible with Papyrus.

One of the great things about NVDI and SpeedoGDOS is that you don't
need Calamus font-support, printer-drivers etc. anymore.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2326. Two Atari Monitors. Color, and Monochrome

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: kenboogie@aol.com
Message-ID: <19990204145739.02380.00000501@ng100.aol.com>
Source record: 85042

```
For sale by owner 1 Color, and 1 Monochrome monitor.
Located in NYC, NY U.S.A
e-mail :KMWMusic@aol.com
```

2327. Re: Y2K bug with Forget-Me-Clock II

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79cu2h$on8$2@news2.isdnet.net>
Source record: 85043

Martin Tarenskeen a crit dans le message
<79bmejgjb1@rubens.telebyte.nl>...
>To give my Atari 1040STf the right time and date I'm using a
>Forget-Me-Clock II clock cartridge, inserted in the ROM-port.
>The time setting software that came with it (FMCII.PRG) only allows
>the year 99 to be set to 00. This doesn't give the year 2000: Testing
>my system I found the year to be 2028.
>It is possible for me to set the correct systemdate using the control
>panel, or CPX. But this new date is not "written" to the external
>cartridge. I would like the correct date to be set automatically. Does
>anyone know a solution for this problem?

```
The Forget-Me-Clock software has been identified as a major victim of the
Y2K bug. There seems to be a workaround to it, as the cartridge itself
should be able to go through. Check out the link on the subject in the Quick
FAQ

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2328. Re: Converting Pro24 files to Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-02-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79cu2k$on8$4@news2.isdnet.net>
Source record: 85044

Adrian Bradshaw a ?crit dans le message
<79c9ht$7ej$1@newnews.global.net.uk>...
>I am a former ST user. I used my ST for MIDI stuff and have a number of
>Steinberg Pro24 files on disk which I would like to use on my PC (boo
hiss).
>Transfering the files to PC is no problem, but I can't find a program which
>will read the .SNG files from PRO24.
>
>Does anyone know of a way of converting these files to standard .MID files?

I beleive Cubase on the PC reads still reads SNG files.

>Any help would be appreciated.
>
>...I have an ST emulator (for old-times sake) on my PC if that is likely to
>help me.

You would have to be able to run Pro24 on your emulator, but I don't think
this will work (because of the dongle copy protection).

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2329. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <S97e6IAtZxu2QwIb@shaw1.freeserve.co.uk>
Source record: 84795

At 16:35:33, Tue, 2 Feb 1999 Keith Lever from Customer of Planet Online
said:

>Thank Danny,
>
>I had in fact been diverted from the Accrington site to cyberstrider,but I
>didn't make the connection.
>
>
>Could you ask Tony to e.mail me his current e.mail address.

If you're emailing email address can you get him to email me?

--
***** **** ***** | Clair Shaw Aka. CDS | MURPHY'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | The other queue
* * * ***** | ICQ:1043359 | goes faster
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

2330. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79eukcprn1@nnrp1.dejanews.com>
Source record: 84845

In article <79cti0$40v$1@nnrp1.dejanews.com>,
hassen_tos@my-dejanews.com wrote:

> told that they would be all I need to connect. Unfortunately, MagiC will not
> run at all: it keeps giving me an error in German stating that it can't find
> the screen drivers. I have posted several questions to the MagiC mailing

I had exactly the same problem when I tried to install it on my Falcon. I couldn't find out what went wrong, gave up the project and installed it on my TT instead. Surprise, no problems on the TT...

I have a graphics-card on the Falcon, this requires it's own VDI which might be a part of the problem, but a friend of mine is happily running MagiC6 on a Falcon almost identical to mine without any problems at all.

The screen-drivers are definitely present (check c:\gemsys for the mfa*.sys files) on my Falcon, and even with both the graphics-card driver and NVDI disabled I got this message. I even disabled everything (including the Afterburner-driver, so I was stuck with no fastRAM and no caches) but the MagiC-loader and still got this message. As I said, I just gave up and used my TT instead.

There is probably a simple solution to this (Geir, have you ever had this problem?), but I was unable to find it.

> I am able to run MiNT and I downloaded STinG. Everytime I load up with Multi-
> TOS, I get an error that quits the COPS accessory. Now, I am not able to get

Do you have wdialog and NVDI properly installed?

> the dialer of STinG to run. Is there something I'm missing? I tried checking

This depends on which version of MultiTOS you're using. The original (AES 4.0, no iconify) is incredibly slow, but STiNG works fine with it. AES 4.1 (beta, has iconify) is a lot faster but apparently STiNG is not too happy with it. For some strange reason it has always worked fine when I've tested it...

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2331. Clocks and St1040's and music software

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: claude boux <cboux@sprint.ca>
Message-ID: <01be5113$595195a0$071867d1@claude>
Source record: 84846

Hi !

Please forgive my ignorance, but, I have been using my Atari 1040 St with the Master Tracks Pro software designed by Passport for roughly eight or nine years.
My question is simple : does the internal clock in my Atari affect one way or the other the use of the software ? Will I still be able to use the midi set-up (Atari-Korg M1) in the year 2000?
When I click on "Control Panel" and check the date , the clock reads : 4/22/87. So, my feeling is that this internal clock does not interfere with the actual use of the Master Tracks software, but as I am not an expert, can anyone out there confirm this for me ?
Thanks for your help.

C. Boux : cboux@sprint.ca

2332. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36BAFFEF.EB58E717@directprovider.REMOVETHECAPITALS.net>
Source record: 84847

joska@nuts.edu a ï¿½crit :
>
> In article <79e3qm$n21$1@news4.isdnet.net>,
> "Nicholas Bales" <bales@directprovider.REMOVETHIS.net> wrote:
>
> > You also don't need MiNT to run STinG. STinG was designed for singleTOS, but
> > runs under MiNT if you put it before MiNT in the AUTO folder. Don't forget
> > to setup HSModem too.
>
> Correction: STiNG must run *after* MiNT. The correct loading-order is
> HS-Modem, MiNT and then STiNG.
>

Oops! You're right, I got it the wrong way round. I did have a 50%
chance though.

;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2333. Re: Clocks and St1040's and music software

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36BB01E5.77D06CD8@directprovider.REMOVETHECAPITALS.net>
Source record: 84848

claude boux a ï¿½crit :
>
> Hi !
>
> Please forgive my ignorance, but, I have been using my Atari 1040 St with
> the Master Tracks Pro software designed by Passport for roughly eight or
> nine years.
> My question is simple : does the internal clock in my Atari affect one way
> or the other the use of the software ?

Guess what: There is no internal clock inside a 1040ST !! Unless you
have installed an aftermarket RTC (Real Time Clock), each time you
switch it on the system thinks it's somewhere in September 1987. It
will keep on acting the same way until well beyond 2000-01-01.

> Will I still be able to use the
> midi set-up (Atari-Korg M1) in the year 2000?

Think about this: Which part of your MIDI software checks the system
date ? Does your Korg M1 keep track of your appointments ? Does you MIDI
software keep an internal database with the time and date of creation of
music ?

The truth is there is a lot of hype about this Y2K thing. When there is
no datekeeping functionality, there is no bug.

> When I click on "Control Panel" and check the date , the clock reads :
> 4/22/87. So, my feeling is that this internal clock does not interfere
> with the actual use of the Master Tracks software, but as I am not an
> expert, can anyone out there confirm this for me ?

Take it easy. Calm down. Get a beer. Make music. You've got nothing to
worry about. It's only if you had a PC that it would time to panic!

> Thanks for your help.
>
> C. Boux : cboux@sprint.ca

--

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2334. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36BB064B.92113713@cable.A2000.nl>
Source record: 84849

> I would like to know what Wdialog is supposed to do though.
> It came with Magic 4.

Essentially W gives M AES & VDI functions away to other OS's,
so its really part of apps that are written with M in mind but want also
run on non M.
I updated M 5 to M 6, and there was no new W with it.
I updated NVDI 4 to NVDI 5, and lo & behold, there was a 3 times bigger
W with that.

Cheers
Henk.

2335. TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Jason Whorton <jason@microxl.com>
Message-ID: <79f0vj$117$1@remarQ.com>
Source record: 84850

Hello. I have an Atari 1040STe and I think it has the TOS 1.04 ROM's. What benefit would I gain from upgrading to TOS 2.06? The Quick-FAQ states, "TOS 2.06 is the latest version that can be used in an ST(e/f/fm)." and "Upgrading TOS from a 2 chip version to a newer 2 chip one is quite simple, provided you change two jumpers on the motherboard (W102 and W104)." Does anyone know of a place or person that sells the TOS 2.06 chips besides Best Electronics? I think they wanted $60. That is more than I am willing to pay, upgrade or not. If anyone can help me out on this, I'd appreciate it. Please post it here and/or e-mail me.

Thank you,
Jason Whorton
http://www.microxl.com/oldcomputers/main.html

2336. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36BB0966.9C5ED969@cable.A2000.nl>
Source record: 84851

Stichting ST wrote:

> On 3 Feb 1999 21:24:37 , Jo Even Skarstein wrote:
>
> >* Java itself is nothing to get exited about (flame me if you want).
> >
> FLAME FLAMER FLAME!!!! {:-)
>
> Hello Jo.
>
> Java is the nicest thing that happened concerning computer languages
> in the last 6 years.
>
> It fits in the sequence: Algol, Pascal, Simula, Modula, Oberon.
>
> There was a move from procedural programming to modulair programming
> to object oriented programming.
> People have tried different ways: SmallTalk, APL, Basic, Perl...
> and learned on the way.
>
> Then they made ADA the language for everything. And learned again...
>
> So now we have Java. And the more I read about it 'the more exited I
> become'.
>

It was invented by SUN for a machine that they didnt want to build,
now it has to be emulated on every existing machine.
I got a photocopy from a friend of the specifications of this
"Java Virtual Machine". It is the worst kind of manual writing
I've ever seen. But I have not a scanner to prove this statement to you. :-)
Its got no isbn number.

Cheers
Henk.

2337. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36BB0D3C.F0F999EC@directprovider.REMOVETHECAPITALS.net>
Source record: 84852

Jason Whorton a ï¿½crit :
>
> Hello. I have an Atari 1040STe and I think it has the TOS 1.04 ROM's. What
> benefit would I gain from upgrading to TOS 2.06?

The main difference with TOS 2.06 is the new desktop. It allows placing
program icons (like Win95's shortcuts) on the desktop. It also handles
drag'n'drop, you can change the window background style and colour and
set your own icons.

TOS 2.06 also has some hidden features that make it a mandatory upgrade
of you want to use an internal IDE drive like the TUS IDEal board, or if
you want to go beyond 4Mb RAM with the Magnum board.

<snip>

> Does
> anyone know of a place or person that sells the TOS 2.06 chips besides Best
> Electronics? I think they wanted $60. That is more than I am willing to
> pay, upgrade or not. If anyone can help me out on this, I'd appreciate it.
> Please post it here and/or e-mail me.
>

I'm afraid that's the going price. Maybe you can find them slightly
cheaper. You can also go the pirate route and burn them yourself if you
find the image file.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2338. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36BB0D1E.CA92BA6E@cfc.dnd.ca>
Source record: 84853

Clayton Murray wrote:
> Hi John,
> Aha!, someone else jumps into the fray! Well I guess I must have a magic
> ftp program, because I can get thru, but you and two other people can't.
> Hmmm, I don't know what to make of that. Maybe it's ISP related. I just
> tried the site now (about 4:30am Seattle time), and I got thru. I HAVE had
> problems with that site in the past, however. It could be related to the
> time of day in the UK. I'm using Newsie 0.94 - (yahoo for Rojewskie!),
> Stik, Falcon, TOS 4.04, Nemesis. If anyone else has any input in this, I'd
> be curious.
> And Sean, if you can't get thru, I'll email you the program file you need.
> Bye,
> Clayton Murray
> claytone@aa.net
> Seattle, WA USA

well FWIW, I went to that page, and I've tried aFTP, NEWSies ftp, and
CAB 1.5
ALL got me there no problems, whether in Geneva or Magic, using STing.
so I don't understand peoples problems!!
Using ftp programs, I just navigate through the directories you list and
arrive with no problems at all??! One fellow said he was using
Microsoft(Internet Explorer)
so maybe that is the problems! :-)
ken

2339. Re: ST Mouse / Joystick

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Steve Goodfellow <steve@imjin.demon.co.uk>
Message-ID: <gCyz9MApgxu2EwFb@imjin.demon.co.uk>
Source record: 84854

Depends on where you are, I guess. Here in the UK there are several outlets for both new and used parts. As an alternative, why not do as I did and simply put a wanted ad in this ng and see what happens ... I was inundated with offers.

Steve

In article <36B3492C.83855736@POP.Mlink.NET>, Alexandre Locas <alexl@POP.Mlink.NET> writes
>I would like to know if I can still buy a ST Mouse and Joystick? I have
>an old ST I would like to give to someone but the mouse is'nt working.
>Thanx
>

--
Steve Goodfellow Tel: [+44] (0)117 904 2526
P233MMX PC Fax: [+44] (0)870 056 0227
Atari 520STFM

2340. Re: Linux running on a SST030 board?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79f5ah$cd5$2@snipp.uninett.no>
Source record: 84855

Tae Kim <sunset> wrote:
> Has anyone out there managed to run Linux on an Atari Mega fitted with
> Dave Small's SST030 + 68882 FPU board? I've got 4megs ST-ram and 4megs
> TT-ram installed on this board, and the bootstrap seems to work, but
> the computer freezes when it tries to boot the kernel.

The problem is probably that ataboot doesn't recognise the SST's
fast-RAM. If you have any specs on this accelerator (most importantly:
where the fast-RAM is mapped) you should notify the ataboot-maintainer
(whoever that is) and he'll probably update it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2341. URGENTLY WANTED: Atari Monitor Switch box

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <zILqtMAo4xu2EwGm@steverosie.demon.co.uk>
Source record: 84856
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,uk.adverts.computers,demon.adverts,netcom.uk.forsale

Hi

I'm desperately after a monitor switch box, the one that has the 2
monitor inputs as opposed to the multisync switch box.

I'm looking at around a fiver or I'm willing to swap some software or
whatever for it.

This is urgent as I can't test any software on a colour monitor without
it, the joys of having an ST in a tower case:(

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2342. Wanted: 5 US Dollars

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <y4RqBSAD+xu2EwFW@steverosie.demon.co.uk>
Source record: 84857
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Has anyone got 5 US Dollars left over from a holiday/trip that I may
buy.

Thanks

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2343. Jaguar Development Kit

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <36BB232D.4BCF1D22@france2.fr>
Source record: 84858

Hi everyone,

we are happy to say that the first release of JagStudio is available
just for test and to look what is it at:

http://wwwlinux.utc.fr/~atari/

This software is the (main) part of our Jaguar Development Kit project,
which we are working on.

Currently, it won't work on TOS and others but only MagiC, but cause
this choice seems to be so "hard", i will modify JagStudio as soon as
possible to make it more "friendly" with TOS 4.0x (Falcon).

Unhappy, these web pages are in French, VERR SORRY, but if think that
we'll do an english version, for this nice small project, at least in a
first time.

For software: l.favard@france2.fr
For Hardware: Sebastien.Favard@hds.utc.fr

(You can contact us too, at: atari@linux.utc.fr)

Now we are await to any suggests...
Ciao !

2344. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: michaels@nemesis.stochastik.rwth-aachen.de
Message-ID: <79f7q0$s3f$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84859

In article <79cras$52d$5@snipp.uninett.no>,
Jo Even Skarstein <joska@nuts.edu> wrote:
>
>My German is poor, but doesn't he say that it will *run* on the Milan
>this month, and not that the Milan-version will be *shipped* this
>month?

Correct. Shipping a final version might take a bit longer.

cu
Michael
--
In the beginning there was nothing, which exploded.

2345. Mint install problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <79fc8uurg1@news7.svr.pol.co.uk>
Source record: 84860

Hi
Bit of info required if someone knowledgable would assist please
Had a spot of bother with installing MINT
Had to get minix partition back to TOS to try to
re-install mint but the partition rebuild failed.

I have HDdriver 3.51, Diamond Edge 1.10, HDX 5.01
are these sufficient to maintain a new 4.5gig hard
drive. I hope I can:
INSTall MINT,then access all of the hardrive and maintain
harddrive.
Harddrive has been up and running, but had only
TOS with 12partitions each holding 255 meg.
accessing only 3gig of new harddrive. I think
magic give more drives but prefer have a go at mint.
The hardrive is at present down,as of MINT attempt
I have full backups
ready to install, but am unsure the said programs are
really the right tools for the job, MINT was attempted
on one of the big partitions :ie 255meg, bit big I thought?? but
had no other option. Diamond edge gives strange scussi ids
and hdx can't scan devices. What corrective procedure should I
implement.
THANKS

Regards Bill

2346. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <79fd85$th7$1@roch.zetnet.co.uk>
Source record: 84861

come on now someone must know how bigdos works
Kevin
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

2347. Re: Wanted: 5 US Dollars

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB38EB.B1234BEC@ix.netcom.com>
Source record: 84862
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

Steve Stupple wrote:

> Has anyone got 5 US Dollars left over from a holiday/trip that I may
> buy.
>
> Thanks
>
> --
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
> Email: steve@steverosie.demon.co.uk
> Nick: Mocknbird Tel: 07971 742708
> ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********

Buy with what? Im here in the US and I can give you all the dollars you
want. What did you plan on paying with? Pounds?

2348. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB3C4A.5D3FB387@ix.netcom.com>
Source record: 84863

Roger Cain wrote:

> On 3 Feb 1999 23:54:34 -, jymohqes wrote:
>
> Welcome back!
>
> > HELP!! I dragged my atari 1040F out of the garage. I know nothing
> >about it. It boots right now to a green screnn with Floppy disk A and
> >Floppy Disk B and Trash on it.
>
> OK - looks good. This is about as much as it will do without software
> on the floppy.
>
> >I dont know if it has a hard drive,
>
> It won't, the Fs did not have internal HDs.
>
> >I dont know what kinds of disks it uses,
>
> Do you mean HD or FDD? The FDD will be a 720Kb (double-sided 80
> tracks). It will read floppies written on a PC provided that they are
> formatted to this standard on the PC.
>
> HDs are driven by the DMA (Hard Disk 19-pin) port via a host adapter.
> This provides a SCSI interface so up to 7 devices may be connected
> (HD, CDR, streamer tape etc.)
>
> >I dont know how much memory it
> >has, blah blah blah.
>
> Unless it has been modified internally it will have 1Mb RAM. There are
> expansion boards which will take it up to the addressing-maximum of
> 4Mb.
>
> > A - what kind of disks it uses
>
> As above. Floppies from your nearest store but make sure they are DD
> not HD.
>
> > B - where I can get said disks
>
> If you mean HD then you need a host adapter as well as a device. The
> latest h/a is the Link2 and you can use any SCSI-1/SCSI-2 device with
> it. Your best bet may be to watch this newsgroup fo second-hand kit.

>
> > C - If and how I can run a system diagnostic
>
> You need to get SYSINFO v4.5.
>
> > D - Where I can get applications, etc
>
> Start looking in ftp sites such as ftp.funet.fi - you will find most
> of what you want here (including SYSINFO). Go to Hallvart's site or
> UTSI for quick re-direction to some of the best s/w. You will find
> both advertised in this n/g.
>
> > E - Where I can get a compiler (BASIC or C preferable, PASCAL if
> >necessary)
>
> Not sure what's available here but Megamax C has been released PD.
>
> >Id really like to sstart using it again. Ive decided to take on the
> >ambitions goal of writing a program to make it communicate over some
> >port or other with a PC running Linux.
>
> You may find this has been done already :-) look at STiNG.
>
> Sounds like you should be looking for:
>
> HD plus h/a
> Store expansion
> Mono monitor (best for serious stuff)
> Install Magic or MiNT for multitasking.
>
> Good luck!
>
> ---
> Roger Cain, Manchester, UK NeST:90:100/103
> TT 6Mb/MagiC 5/NVDI 4
> ____

Thankx for the help
i still have a few Questions.

If i download the software, can I just unzip it to the disk?
Does atari also support a unique filesystem (aka not DOS's FAT16)
What is a store expansion?
Why should I get a mono monitor when I already have a color one?
What are MagiC and MiNT, and does MiNT run TOS applications?
Should I get a new version of TOS, and is it easy to upgrade?
Is it possible to obtain all this stuff in the USA, and if so where?

Thanx.
Jon Striley

2349. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB3D0E.EB5C8BE3@ix.netcom.com>
Source record: 84864

Also, how does the performance of an ST1040F rank with modern computers.
It sounds like you can acces the internet, program, do sound and graphics,
etc with them. This seems starnge to me, sine it is at least 15 years
old. Would I be better off getting a newer atari? And if so what model?

2350. Re: Mint install problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79feie$d6v$1@snipp.uninett.no>
Source record: 84865

William Robinson <binson@pikes77.freeserve.co.uk> wrote:

> Had to get minix partition back to TOS to try to
> re-install mint but the partition rebuild failed.

You can simply zero the partiton with HD-Driver or Edge.

> I have HDdriver 3.51, Diamond Edge 1.10, HDX 5.01
> are these sufficient to maintain a new 4.5gig hard

I suggest you upgrade HD-Driver to the latest version, this will allow
you to use huge FAT32 (as in Win92 and NT) partitions with MiNT.

> INSTall MINT,then access all of the hardrive and maintain
> harddrive.

Shouldn't be a problem.

> Harddrive has been up and running, but had only
> TOS with 12partitions each holding 255 meg.

You can have upto 14 partitions (c-p) with TOS and MiNT.

> accessing only 3gig of new harddrive. I think
> magic give more drives but prefer have a go at mint.

You really don't need more partitions, but *bigger* partitions. MiNT
can handle big partitions without problems, so can MagiC.

> really the right tools for the job, MINT was attempted
> on one of the big partitions :ie 255meg, bit big I thought?? but

You mean MinixFS? I have one 280Mb and one 400Mb minixfs-partition,
so 256Mb is no problem.

> had no other option. Diamond edge gives strange scussi ids
> and hdx can't scan devices. What corrective procedure should I
> implement.

HDX is very limited, and Edge will choke on anything but plain
TOS-partitions.

I believe your problem is your outdated HD-drivers, I'd recommend the
latest HD-Driver.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/

```
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2351. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79ff5u$l0o$1@plutonium.compulink.co.uk>
Source record: 84866

On 4 Feb 1999 23:57:22 G, Alf Huckitt wrote:

>It is possible to gain 50 and lose 3 so why are Atari Computing
>getting so upset and being so nasty with everyone just because they
>dare speak about something.

No one is being nasty as far as I can see. Katherine has apologised for upsetting people, she didn't upset me, she tells it as she sees it. However, it is very wrong for people to say things when they have no real basis in fact. Worse still, some of the few people saying these things don't even read the magazine!!! If AC didn't reply to these comments we would be accused of ignoring people - we really can't win can we?

However, if you tried to publish a magazine for the Atari market and had people sniping left right and centre at you for covering certain things, I think you'd feel more than a bit aggrieved. We are always happy to cover ANY part of the Atari scene, but we rely upon YOU, the Atari user, to write articles, feed us information and generally be positive about all things Atari. We've asked numerous times for people to contribute to the magazine, but we've never been offered anything on MiNT, that's a shame, but it's up to MiNT users to come up with the goodies.

I'd give up AC right now if I thought sensibly about it, as would Joe Connor, but we won't because despite the unpleasant, and often totally untrue, comments aimed at us, we have an extremely loyal bunch of readers that actually like what we do. If they deserted in droves, then I'd seriously think we'd gone wrong somewhere, but as they don't, I'm inclined to believe they're reasonably happy with things as they are. However, there's always room for improvement, and constructive criticism is the way to help it happen. Posting half truths and total untruths is definitely not the way. We do take onboard constructive criticism, many changes in the magazine have come about because of such criticism - do you read the magazine Alf?

I think I've said enough now, the offer is there for anyone to contribute to the magazine, somebody take it up!

So to plagarise and alter Katherine's sig:

'Atari Computing is Atari Computing, let's move on shall we!'

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2352. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79ffi2dap1@snipp.uninett.no>
Source record: 84867

jymohqes <jymohqes@ix.netcom.com> wrote:

> If i download the software, can I just unzip it to the disk?

Yes. Download ST-Zip for this.

> Does atari also support a unique filesystem (aka not DOS's FAT16)

What do you mean here? Depending on what you use (TOS, MiNT or MagiC)
your Atari can access many types of filesystems:

* FAT12/FAT16 (TOS, MiNT, MagiC)
* VFAT (MiNT, MagiC)
* FAT32 (MiNT)
* MinixFS (MiNT)
* ext2fs (MiNT)
* CD-ROM: ISO, Joliet, HFS, audio (TOS, MiNT, MagiC)

> What is a store expansion?

I guess he means a RAM-expansion.

> Why should I get a mono monitor when I already have a color one?

Because mono-monitors have a resolution of 640x400, while you can only
get 640x200 on a colour-monitor. The problem with the latter is that
the aspect-ratio is all f**ked up, so lots of programs will look at
bit odd.

> What are MagiC and MiNT, and does MiNT run TOS applications?

MagiC and MiNT are TOS-compatible, multitasking operating-systems.

> Should I get a new version of TOS, and is it easy to upgrade?

If you plan to use plain TOS then you should get atleast TOS 1.04,
preferably 2.06. Installing 1.04 is a matter of swapping the old ROMs
with newer, 2.06 is more expensive and complicated.

If you're planning to use your Atari for more serious stuff, I
recommend that you get yourself a second-hand Falcon with 14Mb and a
internal harddrive. Then you'll have a compact, reasonable fast
machine which is capable of running MagiC (1) and MiNT/N.AES (2). It
also has much better graphics, very good sound and is more easily
expanded than your ST. It would also be both cheaper and easier to get
a Falcon than adding more memory, a harddrive etc. to your ST. And it
will be able to use your original colour-monitor in resolutions like
768x512 in 65000 colours :-)

The Falcon has it's quirks, but it's generally a very enjoyable
computer.

(1) MagiC has problems on many Falcons, so if possible, try before you
buy.

(2) Look at 'http://www-atari.nvg.ntnu.no/n.aes/' for more information
about N.AES. You should also look at 'http://www.milan-computer.de/',
the Milan runs N.AES

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2353. Re: Wanted: 5 US Dollars

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: vicburns <vic@id128867.freeserve.co.uk>
Message-ID: <79fg0m$303$1@news6.svr.pol.co.uk>
Source record: 84868
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

```
No with buttons!!!!!!!!!!!!!!!!
jymohqes <jymohqes@ix.netcom.com> wrote in message
news:36BB38EB.B1234BEC@ix.netcom.com...
>Steve Stupple wrote:
>
>> Has anyone got 5 US Dollars left over from a holiday/trip that I may
>> buy.
>>
>> Thanks
>>
>> --
>> Cheers! for now
>> Steve
>>
>> The Atari ST Software exchange: www.steverosie.demon.co.uk
>> Email: steve@steverosie.demon.co.uk
>> Nick: Mocknbird Tel: 07971 742708
>> ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>>
>> Location: Narberth, Pembrokeshire, Wales, United Kingdom
>> ******************************************************
>
>Buy with what? Im here in the US and I can give you all the dollars you
>want. What did you plan on paying with? Pounds?
>
```

2354. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79fe2t$a4a@james.hwcn.org>
Source record: 84869

In article <79ep4d$291$5@news2.xs4all.nl>, atarist@xs4all.nl (Stichting ST) wrote:
>On 3 Feb 1999 14:47:19 , Chris Cracknell wrote:
>>
>>Step 1: Shoot cat.
>
>makes no sense: cat does not like that, I do not like it and the 1040
>ST will not become magically repaired.
~^~^~^

for him when he next put it on. It took forever to get the smell out.

~^~^~^

2355. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36BB61C0.BA1D2843@atari.org.pl>
Source record: 84870

> > A ton You say ??, well just name me 10 Unix applications that have been
> > ported to Mint, and which only run on MINT
>

10 were requested to name, no? So 10 have been named. Period.

2356. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ltg$UaAGr0u2Ew3g@steverosie.demon.co.uk>
Source record: 84871

In article <79f0vj$117$1@remarQ.com>, Jason Whorton <jason@microxl.com>
writes
>Hello. I have an Atari 1040STe and I think it has the TOS 1.04 ROM's. What
>benefit would I gain from upgrading to TOS 2.06? The Quick-FAQ states, "TOS
>2.06 is the latest version that can be used in an ST(e/f/fm)." and
>"Upgrading TOS from a 2 chip version to a newer 2 chip one is quite simple,
>provided you change two jumpers on the motherboard (W102 and W104)." Does
>anyone know of a place or person that sells the TOS 2.06 chips besides Best
>Electronics? I think they wanted $60. That is more than I am willing to
>pay, upgrade or not. If anyone can help me out on this, I'd appreciate it.
>Please post it here and/or e-mail me.
>

If it's an STE then it will have TOS 1.6 (1.06) or 1.62, the STFM's can
have 1.0, 1.2 or 1.4.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2357. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36BB695B.FAA3AD9F@atari.org.pl>
Source record: 84872

Jo Even Skarstein wrote:
>
> Install BetaDOS, and you have MagiC6-compatible shared libs under > TOS,
> Geneva and MiNT as well. Now, let's try find some apps that > actually
> use this feature...

I think that NOTEPAD supplied with MagiC uses a shared lib.

;)

2358. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <918244206_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 84873

I have to agree with everything Jo said (ignoring the bits I didn't
understand :-) except for....

In article <79f0hdrga1@nnrp1.dejanews.com>
joska@nuts.edu wrote:-

>* The various screen-enhancers for the Falcon must run after MiNT. This
>applies to all I've tried, including Screenblaster II and III, BlowUp,
>ScreenWonder and Videlity. Running them before MiNT results in anything from
>subtle bugs to total crashes. Btw. SB3 does not work if you're using init.prg
>from K[GE]MD.

I always run Screenblaster before MiNT. The docs for SB1 and 2 both
say it should be betweem NVDI and MiNT.
I get no crashes and can change res it gives me the SB res list with
out problem.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2359. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bb5e844e13623@ping.be>
Source record: 84874

on Fri 05-02-99 10:46 gokmase@my-dejanews.com wrote:

>In article <79e3qm$n21$1@news4.isdnet.net>,
> "Nicholas Bales" <bales@directprovider.REMOVETHIS.net> wrote:
>> >
>>
>> First of all, drop COPS. It appears to be quite unstable, at least on my
>> setups.
>>
>
>
>On my system COPS was unstable until i installed NVDI. Strange one of their
>products require antother one (2 if wdialog counts) to work properly. Sad,
>really..
>

Do you want another example? Just try to run Papillon 3.x with NVDI older
then v5. Won't work at all.
The desktop Jinnee needs Wdialog otherwise no way you can use it properly.
Cops needs wdialog otherwise no go.
Furtunately CAB still runs without wdialog or NVDI.

The way ASH do business sucks
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2360. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bb5e844e13624@ping.be>
Source record: 84875

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO THEY CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****
atari/incoming/eurk0299.zip
/mesa0800.zip
/mesa0824.zip
/mesa0830.zip
/mesa0840.zip

atari/incoming/text-editors/ghostscript/gmgs12fr.lzh (French rsc)
/ev_36eb6.zip (English version of Everest 3.6 beta 6)
/ev_36fb6.zip (French version of Everest)
/ev_36ehy.zip (English HYP-text of Everst)

atari/incoming/internet/mymail-078.zip

atari/incoming/jaguar/jdk199.zip (Jaguar Developing Kit)

atari/incoming/mint/filesys/fnramfs-0.56.tar.gz
/kernel/betaversion/1.15.1-0.7/mint-1.15.1-0.7-src.tgz
/mintnp.prg-000-1.15.1-0.7.gz
/mintnp.prg-030-1.15.1-0.7.gz
/mintnp.prg-deb-1.15.1-0.7.gz
/mintnp.prg-mil-1.15.1-0.7.gz
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

2361. Re: Nickname Crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F6p96p.3o@cix.compulink.co.uk>
Source record: 84876

>Subject: Re: Nickname Crash
>
> Nope, don't use that wdialog at all, never even knew what it was
>for. I also use theaddress book just fine, but I've got 6 to 8
>people that get the same thing from me every week, so I saw that
>alist could be set up using the nickname, so I tried it, but 2
>bombs every time.

I've found that if you run Nicknames from the main menu without a mail window open it crashes. Run it with a mail window open or from the mail window popup. This is with or without Wdialog BTW.

Chris

2362. Re: Wanted: 5 US Dollars

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <79foidvdl1@roch.zetnet.co.uk>
Source record: 84877

On 5 Feb 1999 16:42:43 +, Steve Stupple wrote:
>Has anyone got 5 US Dollars left over from a holiday/trip that I may
>buy.
>
>Thanks

no but i got a mail the other day that said i could get 10.000 of them
every month,i deleted it but if another comes i'll forward it to you
Kevin :-))
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

2363. WTB: Falcon (Peru)

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmr8zu.o91ewk1fvvx1cN@srry01m02-137.bctel.ca>
Source record: 84878

The following message was e-mailed to me today:

> Dear Sirs.
> I need to buy a ATARI FALCON 030, please could you say me What dealer
> of ATARI is in PERU SOUTHAMERICA.
> Write to whuaccha@comsa.com.pe
>
> Best Regards
>
> Walter Huaccha

If anyone knows of a music or secondhand computer store in South America that might have a Falcon for sale, let this fella know. Somehow I think he's e-mailed a number of other people with this question, too. Chances are slim but one never knows...

<< Neil >>

--
Neil Roughley | roughley@HORMEL.unix.dsoe.com | remove uppercase
http://www.dsoe.com/people/roughley/tos.htm | spamblocker to reply

2364. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5140$87b81ea0$LocalHost@xpnwjjkf>
Source record: 84879

jymohqes <jymohqes@ix.netcom.com> wrote in article
<36BB3C4A.5D3FB387@ix.netcom.com>...

> i still have a few Questions.
>
> If i download the software, can I just unzip it to the disk?

Yes.

> Does atari also support a unique filesystem (aka not DOS's FAT16)

On floppies, Atari format is almost identical to MS-DOS. Ataris read DOS floppies no problem but not the other way round. However later TOS versions (1.4 on IIRC) format DOS compatible by default. If you have an old TOS, format the disc on a PC to be on the safe side.

WRT hard drives, normal TOS partitions are not DOS compatible, however if you use late versions of HDdriver (commercial software) as your hard disc driver, you an format partitions as compatible with both TOS and DOS. This is mainly of use to people swapping stuff on removable media such as zip discs.

In addition, both MagiC and MiNT support VFAT long filenames, and MiNT supports FAT32 and Minix file systems (the latter for when it is in Unix mode - see below).

> What is a store expansion?

I think Roger just meant RAM by this. Take it to 4 Mb (max possible without serious surgery) in one go if you decide to expand it.

> Why should I get a mono monitor when I already have a color one?

Because on an ST highest colour res is Medium, 640*200 in four colours (ie not much better than mono anyway), complete with weird stretched pixels etc etc. Mono monitors run in ST High res, 640*400, square pixels. This is the minimum usable res with some newer software and infinitely better to work with than Med res.

> What are MagiC and MiNT, and does MiNT run TOS applications?

MagiC is a complete replacement OS, fully multitasking and faster than TOS on slow machines (ie ST family). However it's commercial, not free.

MiNT is a TOS extension (though on its way to being a full OS replacement), which makes TOS fully multitasking, though only for text apps unless you add in a multitasking GEM AES to the equation, such as Atari's MultiTOS (they used MiNT as the basis for MTOS) AES 4.1 (widely available unfinished

update for MTOS), Geneva (commercial) or N.AES (commercial). MiNT itself is free, and canbe had in various installation packages if you want the full Unix works.

Both MagiC and MiNT run TOS applications, though some older apps don't get on with one, the other or both. MiNT also has a Unix mode, allowing it to run ported Unix apps if you set it up to do so. Hence the Minix file system mentioned above (not needed for multitasking TOS apps).

> Should I get a new version of TOS, and is it easy to upgrade?

If you were going to shell out money for a TOS upgrade anyway, you might be better going for MagiC or N.AES/MiNT, but only if you upgrade the RAM.

> Is it possible to obtain all this stuff in the USA, and if so where?

Yes, but I'm not sure about US dealers myself.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2365. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5143$1b9ec040$LocalHost@xpnwjjkf>
Source record: 84880

jymohqes <jymohqes@ix.netcom.com> wrote in article
<36BB3D0E.EB5C8BE3@ix.netcom.com>...
> Also, how does the performance of an ST1040F rank with modern computers.

Slow in absolute terms (ie number crunching etc), but highly usable due to sensible OSs. I recall reading some time ago that a good comparison (in terms of "feel" rather than hard benchmarks) for an ST was a 386/25. However my STE with MagiC and NVDI and sensible apps used to feel pretty much as quick as the 486/33 I was using at work a few years back, particularly WRT screen redraws.

Scientific comparisons are harder to achieve, due to apps being different etc. atari apps and OSs make much fewer demands on the available hardware.

> It sounds like you can acces the internet, program, do sound and
graphics,
> etc with them. This seems starnge to me, sine it is at least 15 years
> old.

Old, but well designed. Hence you can indeed do all those things, though later Ataris do some of them more comfortably. However an ST with suitable upgrades to RAM and OS will do most things.

> Would I be better off getting a newer atari? And if so what model?

Possibly. It depends what you want to do.

The Falcon is the one for sound, also graphics as other machines will need a graphics card to match Falcon graphics modes. However the Falcon is slower than the TT, which is the Atari to have for speed. TT+graphics card will match a Falcon for most things apart from sound stuff, likewise the newer clones (Hades, Milan). Note there are also accelerated Falcons and TTs around, too.

If you already have a PC or Mac you might also be interested in emulators: MagiC is available for both, Gemulator is another commercial one for the PC and there are freeware/shareware emulators for both platforms too.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2366. Re: Linux running on a SST030 board?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: coilcoil@my-dejanews.com
Message-ID: <79fukrmsq1@nnrp1.dejanews.com>
Source record: 84881

In article <79f5ah$cd5$2@snipp.uninett.no>,
Jo Even Skarstein <joska@nuts.edu> wrote:
> The problem is probably that ataboot doesn't recognise the SST's
> fast-RAM. If you have any specs on this accelerator (most importantly:
> where the fast-RAM is mapped) you should notify the ataboot-maintainer
> (whoever that is) and he'll probably update it.
>

Actually ataboot does recognize the SST's fast-RAM and SST's fast-RAM
actually resides at exactly the same memory location as the fast-RAM on a
TT. I know that this isn't the problem because the computer freezes even
when I try to boot without the SST fast-RAM installed.

tkk

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2367. Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36BB7585.76A9@mevatele.freeserve.co.uk>
Source record: 84882

Hi there
I'm trying to connect my STE to the net.
Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial port, TOS 2.06 running NVDI.
I'm using HSmodem and Sting, latest versions off the net. ISP - Freeserve
I've got Sting connecting to the net Ok, but after about 20 secs the modem hangs up. This happens every time I connect. I tried another modem and its just the same.
Have I missed something simple in the config or what ?
Any help greatly appreciated.
Cheers
John.

2368. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bb75425fd7be2@ping.be>
Source record: 84883

on Fri 05-02-99 18:28 kevin dermott wrote:

>come on now someone must know how bigdos works
>Kevin
>

What do you want to know about?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2369. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F6pE46.649@cix.compulink.co.uk>
Source record: 84884

```
>From: Martin-Eric Racine <q-funk@pp.fishpool.com>
>Newsgroups: comp.sys.atari.st
>Subject: Re: I apologize.
>Date: Thu, 4 Feb 1999 12:53:43 +0200

>Not surprising, since its editors are all MagicMac users...
>Maybe they should rename it "Magic Computing".....?

LOL:) I like it:) How about it Mike?

Chris (ACs man on the NeST)
```

2370. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F6pE49.64v@cix.compulink.co.uk>
Source record: 84885

```
>From: <dennis.vermeire@ping.be>
>Newsgroups: comp.sys.atari.st
>Subject: MagiC runs on the MILAN !!
>Date: Thu, 04 Feb 1999 15:09:42 GMT
>
>Finally MILAN owners have a choice (whoopee)
>(Sorry Katherine)

Oh no, you've done it now:)

Chris
```

2371. Re: Atari to DOS Hard Drive Partitions

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79fqobsml1@SOLAIR2.EUnet.yu>
Source record: 84886

Don Bacon wrote in message <36B7207F.D3494006@ford.com>...
>Does anybody know if it is possible to directly attach a SCSI drive
>partitioned for the Atari onto a DOS computer SCSI chain, or the other
>way about. I am hoping to move a drive along with all it's data directly
>between machines rather than through Modems, RS232, Floppy disks etc.
>

Attaching should not be problem, but DOS will not recognize your Atari
partitions, without special driver, which not exists, as I know. Other way -
working with DOS partitions on Atari is supported.

Pera

2372. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79fqt5sol1@SOLAIR2.EUnet.yu>
Source record: 84887

kevin dermott wrote in message <796s02mhk1@roch.zetnet.co.uk>...
>i have just had need to have a go with bigdos it works fine with the
>added drive but objects [bombs out] on two of my existing partitions
>anyone anyideas please i use hd driver 7.52

You should write more data - about your partitions - size, type and
similar.
Whit which program did you partitioned your drive ?

Pera

2373. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB7CF2.6DB7349@ix.netcom.com>
Source record: 84888

Jo Even Skarstein wrote:

> jymohqes <jymohqes@ix.netcom.com> wrote:
>
> > If i download the software, can I just unzip it to the disk?
>
> Yes. Download ST-Zip for this.
>
> > Does atari also support a unique filesystem (aka not DOS's FAT16)
>
> What do you mean here? Depending on what you use (TOS, MiNT or MagiC)
> your Atari can access many types of filesystems:
>
> * FAT12/FAT16 (TOS, MiNT, MagiC)
> * VFAT (MiNT, MagiC)
> * FAT32 (MiNT)
> * MinixFS (MiNT)
> * ext2fs (MiNT)
> * CD-ROM: ISO, Joliet, HFS, audio (TOS, MiNT, MagiC)
>
> > What is a store expansion?
>
> I guess he means a RAM-expansion.
>
> > Why should I get a mono monitor when I already have a color one?
>
> Because mono-monitors have a resolution of 640x400, while you can only
> get 640x200 on a colour-monitor. The problem with the latter is that
> the aspect-ratio is all f**ked up, so lots of programs will look at
> bit odd.
>
> > What are MagiC and MiNT, and does MiNT run TOS applications?
>
> MagiC and MiNT are TOS-compatible, multitasking operating-systems.
>
> > Should I get a new version of TOS, and is it easy to upgrade?
>
> If you plan to use plain TOS then you should get atleast TOS 1.04,
> preferably 2.06. Installing 1.04 is a matter of swapping the old ROMs
> with newer, 2.06 is more expensive and complicated.
>
> If you're planning to use your Atari for more serious stuff, I
> recommend that you get yourself a second-hand Falcon with 14Mb and a
> internal harddrive. Then you'll have a compact, reasonable fast

> machine which is capable of running MagiC (1) and MiNT/N.AES (2). It
> also has much better graphics, very good sound and is more easily
> expanded than your ST. It would also be both cheaper and easier to get
> a Falcon than adding more memory, a harddrive etc. to your ST. And it
> will be able to use your original colour-monitor in resolutions like
> 768x512 in 65000 colours :-)
>
> The Falcon has it's quirks, but it's generally a very enjoyable
> computer.
>
> (1) MagiC has problems on many Falcons, so if possible, try before you
> buy.
>
> (2) Look at 'http://www-atari.nvg.ntnu.no/n.aes/' for more information
> about N.AES. You should also look at 'http://www.milan-computer.de/',
> the Milan runs N.AES
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

How can I get a Falcon? There are no Atari dealers within 200 miles of my house. And how much might one cost?

2374. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB7E51.1BCC96B6@ix.netcom.com>
Source record: 84889

John Whalley wrote:

> jymohqes <jymohqes@ix.netcom.com> wrote in article
> <36BB3C4A.5D3FB387@ix.netcom.com>...
>
> > i still have a few Questions.
> >
> > If i download the software, can I just unzip it to the disk?
>
> Yes.
>
> > Does atari also support a unique filesystem (aka not DOS's FAT16)
>
> On floppies, Atari format is almost identical to MS-DOS. Ataris read DOS
> floppies no problem but not the other way round. However later TOS versions
> (1.4 on IIRC) format DOS compatible by default. If you have an old TOS,
> format the disc on a PC to be on the safe side.
>
> WRT hard drives, normal TOS partitions are not DOS compatible, however if
> you use late versions of HDdriver (commercial software) as your hard disc
> driver, you an format partitions as compatible with both TOS and DOS. This
> is mainly of use to people swapping stuff on removable media such as zip
> discs.
>
> In addition, both MagiC and MiNT support VFAT long filenames, and MiNT
> supports FAT32 and Minix file systems (the latter for when it is in Unix
> mode - see below).
>
> > What is a store expansion?
>
> I think Roger just meant RAM by this. Take it to 4 Mb (max possible without
> serious surgery) in one go if you decide to expand it.
>
> > Why should I get a mono monitor when I already have a color one?
>
> Because on an ST highest colour res is Medium, 640*200 in four colours (ie
> not much better than mono anyway), complete with weird stretched pixels etc
> etc. Mono monitors run in ST High res, 640*400, square pixels. This is the
> minimum usable res with some newer software and infinitely better to work
> with than Med res.
>
> > What are MagiC and MiNT, and does MiNT run TOS applications?
>
> MagiC is a complete replacement OS, fully multitasking and faster than TOS

> on slow machines (ie ST family). However it's commercial, not free.
>
> MiNT is a TOS extension (though on its way to being a full OS replacement),
> which makes TOS fully multitasking, though only for text apps unless you
> add in a multitasking GEM AES to the equation, such as Atari's MultiTOS
> (they used MiNT as the basis for MTOS) AES 4.1 (widely available unfinished
> update for MTOS), Geneva (commercial) or N.AES (commercial). MiNT itself is
> free, and canbe had in various installation packages if you want the full
> Unix works.
>
> Both MagiC and MiNT run TOS applications, though some older apps don't get
> on with one, the other or both. MiNT also has a Unix mode, allowing it to
> run ported Unix apps if you set it up to do so. Hence the Minix file system
> mentioned above (not needed for multitasking TOS apps).
>
> > Should I get a new version of TOS, and is it easy to upgrade?
>
> If you were going to shell out money for a TOS upgrade anyway, you might be
> better going for MagiC or N.AES/MiNT, but only if you upgrade the RAM.
>
> > Is it possible to obtain all this stuff in the USA, and if so where?
>
> Yes, but I'm not sure about US dealers myself.
>
> HTH
> John
>
> --
> Replace news with john in email address if replying via mail
> All mail to news@whalley.demon.co.uk will be deleted

Is there any reason not to use Linux? And can I dual boot Linux and TOS or
mint or something? I guess I'd just switch disks. I just wondered becuase I
run Linux and Win95 on my PC, and Im familliar with it.

Thanx,
Jon

2375. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36BB8273.15C998DF@ix.netcom.com>
Source record: 84890

John Whalley wrote:

> jymohqes <jymohqes@ix.netcom.com> wrote in article
> <36BB3D0E.EB5C8BE3@ix.netcom.com>...
> > Also, how does the performance of an ST1040F rank with modern computers.
>
> Slow in absolute terms (ie number crunching etc), but highly usable due to
> sensible OSs. I recall reading some time ago that a good comparison (in
> terms of "feel" rather than hard benchmarks) for an ST was a 386/25.
> However my STE with MagiC and NVDI and sensible apps used to feel pretty
> much as quick as the 486/33 I was using at work a few years back,
> particularly WRT screen redraws.
>
> Scientific comparisons are harder to achieve, due to apps being different
> etc. atari apps and OSs make much fewer demands on the available hardware.
>
> > It sounds like you can acces the internet, program, do sound and
> graphics,
> > etc with them. This seems starnge to me, sine it is at least 15 years
> > old.
>
> Old, but well designed. Hence you can indeed do all those things, though
> later Ataris do some of them more comfortably. However an ST with suitable
> upgrades to RAM and OS will do most things.
>
> > Would I be better off getting a newer atari? And if so what model?
>
> Possibly. It depends what you want to do.
>
> The Falcon is the one for sound, also graphics as other machines will need
> a graphics card to match Falcon graphics modes. However the Falcon is
> slower than the TT, which is the Atari to have for speed. TT+graphics card
> will match a Falcon for most things apart from sound stuff, likewise the
> newer clones (Hades, Milan). Note there are also accelerated Falcons and
> TTs around, too.
>
> If you already have a PC or Mac you might also be interested in emulators:
> MagiC is available for both, Gemulator is another commercial one for the PC
> and there are freeware/shareware emulators for both platforms too.
>
> HTH
> John
>
> --

> Replace news with john in email address if replying via mail
> All mail to news@whalley.demon.co.uk will be deleted

I'd mostly be using it for games, sound, and web browsing. Would the TT or Falcon be cheaper? And which costs more?

2376. Re: Help! Cubase users

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <79fucm$m50$1@news2.xs4all.nl>
Source record: 84891

On 5 Feb 1999 11:43:21 -, "Adrian Bradshaw" wrote:
>Is there anyone out there who would be willing to convert some Atari Pro24
>files to .MID format for me?
>
>Sadly, I only have a PC now, and can't find a program which will read them
>(getting the files onto a PC disk is no problem - just reading .SNG files).
>
>Any help would be greatly appreciated.
>
>Adrian Bradshaw
>
>Hi Adrian,
I will convert them for you , but how many SNG you have ?
Do you prefer emailing or by post ?
Let me know, please, by personal email
Jos Vlietstra,Holland
>
>.

2377. Re: Fast NEWS-server?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36bb4e5479b94e60@lvdi.net>
Source record: 84892

On Thu 04-02-99 15:41, Joakim Hï¿½gberg scribbled:

>I wonder if someone knows of a news-server reasonably fast?
>The server I use leaves me about 12 hours after everbody else here.
>Even dejanews is faster, but dejanews is no good on an STe.. :(

Supernews (www.supernews.com) is very fast.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

2378. Re: Wanted: 5 US Dollars

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36bb4e5479b94e61@lvdi.net>
Source record: 84893
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,demon.adverts

On Fri 05-02-99 16:42, Steve Stupple scribbled:

>Has anyone got 5 US Dollars left over from a holiday/trip that I may
>buy.

Yeah, I'll sell it to you for $10.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

2379. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <79h9bt$410$1@news7.svr.pol.co.uk>
Source record: 84894

>I apologize I have tendency to get into trouble very easily with some
>valuable people.
>To name a few: Anthony Jacques, Tony greenwood, Nick Flinny, Jamest, Jo

Appology accepted, and its long since forgotten. :)

Anthony
(btw, I am not bothering to re-subscribe to AC any more as there is little
content that interests me...)
---------------------------------+---------------------------------
Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan
---------------------------------+---------------------------------

2380. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <79dgr2$f8u$1@nnrp03.primenet.com>
Source record: 84916

Louis <louis@holleman.demon.nl> wrote:
: on Sat 30-01-99 22:57 Brian Van TIlborg wrote:

: >

: >1) Do you leave a cartridge in the syquest when it is off? (I have been)

I too used to do that, but I never will again. Mine was a Syquest 105,
which had one disk in it for some long time. Put another disk into it, and
then my troubles started. They got worse, quickly.

So, I took it apart to see what was wrong with it. The bearings were fine,
which is probably why it cost so much. But one head was almost broken away
from its glue hinge, and the other had the wire to the head broken off at
the head coil. That one had a larger than normal connection blob between
the wire to the head and the wire to the head amplifier.

Both of those things I attribute to long duration, low amplitude vibration
from the little bit of runout in the Winchester disk.

Right then, I reached over and hit the eject button on my ZIP drive.

One small arguement for ICD's disk driver is that you can boot with the
drive recognized, but not with a partition number, put in a disk, run the
start HD program, then the relog program, and the disk should be recognized,
and the icon should work.

But I never will again leave a disk spinning in a drive when I can
avoid it.
--
---_----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

2381. On a fast track: Was Re:Milan and HS-Modem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <79dl1p$k8k$1@zingo.tninet.se>
Source record: 84917

I just wanted to tell everyone that its working now. I�ve moved the cable
to the other port (inside tat is), and now it is working.
I also would like to thank everybody who tried to help.

Cheers J�rgen

2382. Re: Where do you get Syquest Cart's and PD

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <36b4e99a.23663265@news.jacksonville.net>
Source record: 84918

On 31 Jan 1999 21:54:37 GMT, paul.williamson@zetnet.co.uk (Paul Williamson) wrote:

>Re: Where to find Syquest Cartridges:
>
>Try your local computer shop Steve. If not, then Tottenham Court Road in
>London - I just walked into a shop there and got a 230 cartridge for
>quite a lot less than System Solutions charge. (Or you could get one mail
>order from System Solutions.)
>
>Cheers
>
>Paul
>
>P.S. I can give you the address of my Citroen dealer if you like - I've
>got a good one in Peterborough :-))

You could also check the E-bay web auction site at Http://www.ebay.com

Search under Syquest, I've gotten alot of Syquest and other items from this site. Note, Syquest went into bank ruptcy protection back in November.

2383. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <W9uu2.7837$r%4.16081@news21.bellglobal.com>
Source record: 84919

On 5 Feb 1999 01:17:22 G, Jim DeClercq wrote:
>Louis <louis@holleman.demon.nl> wrote:
>: on Sat 30-01-99 22:57 Brian Van TIlborg wrote:
>
>: >
>
>: >1) Do you leave a cartridge in the syquest when it is off? (I have been)
>
>I too used to do that, but I never will again. Mine was a Syquest 105,
>which had one disk in it for some long time. Put another disk into it, and
>then my troubles started. They got worse, quickly.
>
>So, I took it apart to see what was wrong with it. The bearings were fine,
>which is probably why it cost so much. But one head was almost broken away
>from its glue hinge, and the other had the wire to the head broken off at
>the head coil. That one had a larger than normal connection blob between
>the wire to the head and the wire to the head amplifier.
>
>Both of those things I attribute to long duration, low amplitude vibration
>from the little bit of runout in the Winchester disk.
>
>
>But I never will again leave a disk spinning in a drive when I can
>avoid it.

I think I am learning really quick. Something was indeed very wrong. Now
the missing partition has reappeared and the drive shows as complete 270meg
as opposed to the 256 before. The second partition was taking forever to appear
and now it appears instantly. I have done nothing but remove the cartridge
when done. I was using the working partition for unarcing files. Now everything
appears ok and the cartridge will even format perfectly. I have no idea on
the inner workings but I remember the flicking light sticking on as if the
head was stuck in one spot.

Regardless of the meaningless information, I am removing the cartridges before
shutting off the computer.

Brian.

>--
>---_-----------------------
>Jim DeClercq __ __ ____ ___ ___ ____
>jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
> / / \ / / / / /__ / \/ /___ /
>

>
>
>.

2384. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Z9uu2.7838$r%4.16081@news21.bellglobal.com>
Source record: 84920

On 4 Feb 99 22:27:20 GMT, Chris Johns wrote:
>
>That sounds very useful. For example I read that Newsie doesn't like
>WDialog - as a result you can't run Cops with Newsie, and as I use the
>same setup for Cab, not there either. All depends whether enough
>users think it worth the trouble..

I use Wdialog with NEWsie just fine thanks.
However there is alot of things Wdialog doesn't like.
I would like to know what Wdialog is supposed to do though.
It came with Magic 4.
>
>CJ
>__
>
> ---
>
> cjohns@yplace.demon.co.uk
> ---
>
>
>.

2385. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <wjuu2.392$jE4.913@news12.ispnews.com>
Source record: 84921

On 4 Feb 1999 00:39:52 , "K.C. Brooks" wrote:
>
>Hey I remember the Toronado... Frank Baker had one of the first in his
>restaurant in West Vancouver, right beside the 007 Aston Martin (before he sold
>it). How many do you have?

Toros; 1966(6), 1967(7), 1968(1), 1969(2), 1970(1), 1973(2), 1975(1).
Plus a couple of 67 Eldorados.

The 71-78s have running gear that will fit the 66-70s, that's the
only reason I have them. My daily road iron is a '67 Toro.

I raced on a dirt circle track with a couple of Loewy coupes back about
1965-66. Held the track record then, and broke a lot of rear axles.
They're kinda flimsy in torsion with that keyway that drives the brake
drum. Other than the cheezy rear axles, it was a great racecar.
Unfortunately, our rules disallowed changing to another rear end assembly.

>Good luck with Power Print! Hasn't failed me yet...
>
Sounds like the answer for my purposes. I'm keeping my TT, and I can use
it's printer for the Mac as well.

Bill

2386. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: flipflap@coastalnet.com
Message-ID: <zjuu2.393$jE4.913@news12.ispnews.com>
Source record: 84922

On 4 Feb 1999 02:54:37 , Hallvard Tangeraas wrote:

>Still, I'm not complaining -my Atari applications now run many times as
>fast as I'm used to from my STe, now in glorious colour and a slighly
>bigger display (640x480). Just for fun I tried decompressing a bunch of
>ZIP files on the Mac side using "Zipit" and on the Atari side using
>"STzip". It turned out that the ST side won, not surprisingly by doing
>it in half the time of the Mac equivelant! Just an example of the speed.
>
>
Hallvard,

I'm amazed at how fast the MagicMac copies floppies. I havent timed it
against my TT, but I can tell it's much faster.

My Mac has a small monitor, I'm looking forward to getting something
bigger. I'm using a TTM195 now, and wonder what it would take to
simulate it in the Mac.

Bill

2387. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atari@bright.net
Message-ID: <79ds3f$h8o$2@cletus.bright.net>
Source record: 84923

On 4 Feb 1999 01:18:06 -, Katherine Ellis wrote:
>Yes, I apologize for being too rude here with some people.
>
>I apologize for using too much bandwith with those long boring messages,
>worthless "little wars".
>
>I apologize for the fact that I can't stop myself writing back to some
>"not so important" attack on which I could pass on.

I don't think you need to do that. Anyone with a half good news
reader can skip the thread entirely by looking at the headers. I much
prefer this thread instead of platform wars, the thread you are sorry
for at least gets some facts known and other issues cleared up. Maybe
in a somewhat harsh way but you'll have that where there is passion
for something. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2388. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atari@bright.net
Message-ID: <79drcd$h8o$1@cletus.bright.net>
Source record: 84924

On 3 Feb 1999 23:54:34 -, jymohqes wrote:
> HELP!! I dragged my atari 1040F out of the garage. I know nothing
>about it. It boots right now to a green screnn with Floppy disk A and
>Floppy Disk B and Trash on it. I dont know if it has a hard drive, and
>I dont know what kinds of disks it uses, I dont know how much memory it
>has, blah blah blah. It has a mouse and a joystick and a monitor hooked
>to it. Does anyone know:
> A - what kind of disks it uses
> B - where I can get said disks
> C - If and how I can run a system diagnostic
> D - Where I can get applications, etc
> E - Where I can get a compiler (BASIC or C preferable, PASCAL if
>necessary)
>
>Id really like to sstart using it again. Ive decided to take on the
>ambitions goal of writing a program to make it communicate over some
>port or other with a PC running Linux. I can write the software If I
>get a compiler and learn the system basics I think, but I have no
>manual. The only surviving manual I have is for Mark Willams' C and I
>dont have the disk. Please help!!

Just install MiNTnet with the unix extensions and save yourself hours
of coding.

--
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2389. Re: Converting Pro24 files to Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79dvki$a0s$1@news.ncal.verio.com>
Source record: 84925

On 4 Feb 1999 14:04:50 -, "Adrian Bradshaw" wrote:
>I am a former ST user. I used my ST for MIDI stuff and have a number of
>Steinberg Pro24 files on disk which I would like to use on my PC (boo hiss).
>Transfering the files to PC is no problem, but I can't find a program which
>will read the .SNG files from PRO24.
>
>Does anyone know of a way of converting these files to standard .MID files?
>
>Any help would be appreciated.
>
>....I have an ST emulator (for old-times sake) on my PC if that is likely to
>help me.
>
>
>. HI!

The only way I know of is to get hold of Atari Cubase, which has a
funtion to load pro24 (and twelve) files into cubase and from there
you can export as a midi file. I do not believe there is a
"stand-alone" utility for this. Another alternative is to find a
friend who has an atari with Cubase installed and have him(her) do the
transfer for you.
Hope this helps

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2390. Re: Laser printer questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79e09b$a0s$2@news.ncal.verio.com>
Source record: 84926

On 4 Feb 99 23:05:05 -05, Thomas J. Andrews wrote:
>I tried posting this in the Tech newsgroup, but didn't get any answers. Now
>I'm gonna try it here...
>
>A fellow former user group member gave me all his Atari stuff a couple of
>months ago, as he expects to move soon and hasn't used his Mega ST4 in 2
>1/2 years. (Using the Spectre GCR seduced him over to the Mac when new ST
>software slowed to a trickle) I've been an 8-bit user since 1985, and am
>rather new to the ST, but I'm learning. I expect to have a few questions
>from time to time, and tonight is the first one.
>
>The inventory included two Atari SLM804 laser printers. They were supposed
>to each have drums and toner carts that were about half used up, but when I
>tried them out the results were so faint as to be barely readable. From my
>reading I've decided the drums need replacement, since the specs say there
>is a 2.5 year storage life on the drum. Also included in the inventory was
>a sealed-in-the-box drum kit, so I'll probably try that first. My
>questions:
>
>The drum kit is a minimum of three years old, probably more like five. Is
>it going to be any good any more?
>
>Is there a shelf life for the toner? I don't have any sealed toner carts.
>What I have has been kept dry, as far as I know.
>
>Is there a (reasonably) cheap supplier for drums and/or toner carts? And,
>what is the cost these days?

A good source for drums and toner is B&C Computer visions

http://www.myatari.com

You can a two pack of toner for about $30.00

The drums I think are more expensive..about $120.00

Check out the web site for more details.

Tim

>
>.

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2391. FS: Atari 400/800/ST Disk, Cartridges, Books, Magazines, More (ST: 2nd half of the lst)

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Steverd@cet.com
Message-ID: <79e11c$511$5@usenet43.supernews.com>
Source record: 84927

```
SteveR's Classic Cartridges 12/27/98
-=-=-=-=-=-=-=-=-=-=-=-=-=-

FREE SHIPPING on ALL Cartridge orders OVER $50.00 - US and Canada ONLY
^^^^^^^^^ ^^ ^^^^^^ ----

>>>> Overseas Shipping Cost More, See End of Files <<<<

--All Prices are in US Funds. Cartridges and Prices Change WEEKLY--
-- Cash, Checks, and Money Orders accepted--
-- Personal Checks are OK, BUT can be Held for up to 3 WEEKs--
UNTIL your Check has cleared

For complete list of other Video game systems goto my web site at:
http://prowlers.net/stever

If you need a LABEL VARIATION, Let me know, I might be able to
help you with what you need, at no extra cost!!!!!!!!!

This is NOT an Auction - all cartridge are sold for the price listed
This is NOT an Auction - all cartridge are sold for the price listed
^^^ ^^^^^^^
*Docs = Manual/Instructions
Docs, Boxes and Overlays are NOT included UNLESS stated
-----------------------------------------------------------

ATARI 400/800 (Hardware) UNTESTED/AS-IS
---------------------------------------
1000E Modem by Supra $10.00 With Box and manual (Untested:as-is)
AT Printer Interface $3.00 Untested AS-IS
Atari CX85 $3.00 (2) Numbers Keypad
Atari CX853 - 16K-RAM $5.00 (3)
Atari CX853 - 16K-RAM $8.00 (5) with Box
Atari 1027 Printer $5.00 PLUS $10.oo shipping (UNTESTED/No Cables)
Atari XM301 Modem $5.00 - untested -
Atari ARTIST $18.00 Touch Tablet (TESTED)

ATARI 400/800 (CARTRIDGES) TESTED and Works
-------------------------------------------
Alphabet Zoo $9.00 Case, Manual, Catalog, Warrenty Card
Atari Writer $3.00 (2)
Atlantis $8.00
Basic Computer Language $1.50 (5)
Basketball $3.00
Centipede $3.00 (3)
```

ChopLifter $3.00
Demon Attack $8.00
Joust $3.00 (2)
JUMBO Jet Pilot $22.00 with Box/Case and manual by Thorn EMI
K-razy Antiks $4.00 (screw Hole)
K-razy Kritters $5.00
K-razy Patrol $4.00 (screw Hole)
Kinder Comp $10.00 Case/Box, Docs inc
Ms. Pac-Man $3.00
Music Composer $2.00 (5)
Pac-Man $2.00 (1)
Pilot $4.00
POWERSTAR by Pandora -TRADE- or Offers, Mint In Box, ONLY 700 Made 'ER'
Qix $4.00
River Rescue $15.00 Case, Manual by Thorn EMI
Songwriter $5.00 Case, Cable, DISK, Docs (not a Cart)
Star Raiders $1.50 (7)
Submarine Commander $10.00
Super Breakout $3.00

ATARI 400/800 (Cassettes/Disks) UNTESTED/AS-IS

Atari Speed Reading $6.00 Plus $5 Shipping
205 Pages, 5 Data Cassettes
Atari Word Processor $15.00 NICE!! Larger Binder with manual
3 Disk, and 1 Cassette
Reference and Warrenty cards
Aerobics $1.00 Disk
Arcade II $1.50 DISK
BAJA Buggies $2.00 Disk
Biorhythm 8k & 16k $2.00 on Cassette
Conversional Spanish $6.00 4 Cassettes, Folder and Docs
Family Finances I & II $1.00 (2)TWO Disk
Flight Simulator II $5.00 with Scenery Disk
Frency & Flip Flop $3.00 Case and manual (educational games)
Great American Cross-Country Road Race $2.00 with Manual
Home Filing Manager $5.00 (DISK) Skrinkwrapped
Home Financial Mangement $5.00 Cassette, Case, Manual by Thorn EMI
Intro to Graphics $1.00 (2) CASSETTE
Intro to Sounds $1.00 (2) CASSETTE
Invitation to Programming $1.00 CASSETTE
Lode Runner $1.00 Disk
Mailing List/General List $1.00 Cassette
Montezuma's Revenge $1.00 DISK (C64/128 on back)
Music Comstruction Set $3.00 Disk Manual, box
the Offical Moon Shuttle $1.00 DISK
Rosen's Brigade $2.00 DISK
Snoker & Billiards $3.00 CASSETTE and box
Space Games $1.00 DISK
StarBowl Football $3.00 on Cassette by Gamestar

Strategy Simulations $1.00 DISK
Writing Programs $1.50 TWO CASSETTES

MISC Manuals $1.00 EACH unless otherwise Noted
---------- (USED CONDITION)
Atari 800 Atari 800 OWNER's Guide 18 pages, NICE!!!
400/800 Atari 1025 Printer - Owners Guide
400/800 Atari 1027 Printer - Owners Guide
400/800 Blue Max 2001
400/800 the Magic Melody Box
400/800 Super Breakout

400/800 Books (used condition)
----

101 Programming Tips & Tricks
1983 - 128 pages $10.00

Atari Basic Reference Guide for Experienced Programmers
1983 - 14 Pages $5.00 (2)

Atari DOS 3 - Reference Manual
1983 - 100 Pages $6.00 (1)

Atari Games & Recreations 338 pages $7.00

Atari Graphics 49 Pages
$7 Plus $2 Postage

Atari Programming w/55 Programs by Linda Schreiber 1982
244 pages $8.00

Atari ST BAsic Sourcebook and Tutorial, 240 pages $7.00

Atari ST, Owners Manual, 93 Pages $5.00

Atari XM301 Modem - Owners Manual $4.00
(Instructions for XE Term program)

Atari Writer 50 Pages $5.00

Compute's FIRST Book of Atari $4.00
180+ Pages But the book is
only in Fair Condition

Compute's Second Book of ATARI (2)
250 pages, Copyright 1982
$6 Plus $3 shipping

Computers for Kids (Atari Edition)
Heavy Use/Missing Pages $1.00

Cubabe Lite Manual, for Atari ST, STE 100 pages $4.00

Inside Atari Basic 180 pages, 1983 $7.00

ST BASIC Sourcebook 1985, over 160 pages $7.00

The AtariBASIC SOURCE BOOK (1)
296 Pages 'a COMPUTE! Book Publication'
$8 Plus $3 shipping

Your Atari Computer (a Guide to the Atari 400/800)
1982 - 458 Pages $12.00

Magazines - in USED condition, some have HEAVY use

ATARI EXPLORER - Nov/Dec 1987 - 80 pages $3.00
BASIC COMPUTING - Feb 1984 - 79 pages (TRS-80 Mag) $3.00
Compute! May 1987 - 132 Pages $4.00
Current News Jan/Feb 91 (ATARI MAg) $2.00

FAMILY COMPUTING covers articles and programs for: Adam, Apple 2,
Atari, C64, Vic-20, PC, TRS-80s and MORE!!!!
Family Computing - Mar 1985 96 pages $5.00
Family Computing - Aprl 1985 96 pages $5.00
Family Computing - May 1985 88 pages $5.00
Family Computing - June 1985 88 pages $5.00
Family Computing - July 1985 80 pages $5.00
Family Computing - Sept 1985 104 pages $5.00
Family Computing - Aug 1985 88 pages $5.00
Family Computing - Dec 1985 108 pages $5.00
Family Computing - Feb 1986 88 pages $5.00
Family Computing - Aprl 1986 92 pages $5.00
Family Computing - May 1986 92 pages $5.00
Family Computing - June 1986 100 pages $5.00
Family Computing - July 1986 80 pages $5.00
Family Computing - Aug 1986 96 pages $5.00
Family Computing - Oct 1986 108 pages $5.00

HOME COMPUTER MAGAZINE focuses on Apple, Commodore, IBM and TI ONLY
Home Computer Mag. August 1984 162 pages $4.00
Home Computer Mag. Vol4,No5 1984 130 pages $4.00
Home Computer Mag. Vol5,No1 1985 138 pages $4.00
Home Computer Mag. Vol5,No2 1985 130 pages $4.00
Home Computer Mag. Vol5,No3 1985 130 pages $4.00
Home Computer Mag. Vol5,No4 1985 130 pages $4.00
Home Computer Mag. Vol5,No5 1985 146 pages (Atari too) $4.00
Puget Sound ATARI News - May 1990 $4.00
Puget Sound ATARI News - Nov 1990 $4.00

Atari ST Hardware and Disks (3.5's) (ALL Untested: AS-IS)
---
*HARDWARE

Computer Eyes $10.00
with Manual, Disk and the Interface module
SoundOff! Hardware and Manual $3.00

Sound Digitizer (Sorry, No Disk)
Video Key and Monitor Master by Practical Solutions $6.00

*Original Disks $1.50 each (unless noted)

Art & Film Director (Disk 1 only and manual)
Cyber Paint 2.0 $3.00 (with Manual)
DataTrieve with Box (Database Manager)
Fontz! (with Manual)
Iron Lord (3 Disk)
OIDS - (or something like that)
Populous $2.00
Tower Toppler

*Atari ST Manuals Only

DEGAS (50 Pages) $2.00
Design & Entertainment Graphic Arts System
DEGAS Elite (92 pages) $2.00
FLASH (50 Pages) $2.00
Flight Simulator II $5.00 (132 pages, with Maps)
GFA BASIC Manual Package $8.00 Plus $5.00 shipping
4 Books: GFA Basic 3.0 (600 pages)
GFA BASIC (300 pages)
GFA BASIC Training Reboot Camp (250 pages)
GFA Compiler (18 pages)
MacroManager $2.00
Specrum 512 $2.00
(the Omni-Color Paint Program)
Touch-Up (17 chapters) $4.00
UNISPEC $2.00
VIP Professional Handbook $3.00
(250 pages, Integrated Spreadsheet)

WANT LIST: --> BEANIE BABIES <--
Chase the Chuckwagon, Crazy Climber, X-rated Double-enders
Cakewalk, Cubicolor, Gas Hog, LockJaw, Master Builder,
Q*Bert Qubes, Quadrun, Stronghold, CompuMate
ALL RETIRED BEANIE BABIES <-------

SHIPPING USA/Canada
$3.00 and Up for Priority Shipping
or
1-2 Cartridges $1.50
3 Cartridges $2.00
4-5 Cartridges $2.50
6-12 Cartridges $3.00
13-19 Cartridges $4.00
20 or More Cartridges $5.00

Books, Hardware, etc to be determined when ordered

All Carts are sold as Working conditions Only (unless otherwise noted),
(UNTESTED Items are sold AS/IS May or may NOT work)
If you have a concern of the Labels Condition Please ask first.
All Boxes/carts will be mailed within 1-4 days after money is received!
After I tell you that I've got you down for any certain cart,
you will have 'SEVEN' days to have a check, money order or Cash
to me before the cart goes back on sale again.
If my cartridge count was wrong and I am OUT of the cartridge you
ordered, I will E-mail you to see if you want a REFUND or
a Second Choice-This RARELY happens.

E-mail: Steverd@cet.com
http://prowlers.net/stever (Updated Videogame page)

2392. PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F6o0Hw.7sG.0.bloor@torfree.net>
Source record: 84928

I know that Alex Yu and others marleted the DEKA which allowed one to hook up an IBM-type keyboard to a 1040 or to a Falcon0303.

is there such a gizmo for Mega STe/TT030 computers? As it stands mega ST's are all having their old mega keyboards taken away every time a TT or Mega Ste develops a break in the key mylar. We now know that this is inevitable, so the supply of Mega St's will eventually dry up due to the cannibalization. I say this becuse I just cannibalized a Mega ST2 in that manner for one of my machines.

It is a problem. Is there a solution?

Mario, you should build an interface!

JG

2393. Re: ELECTRONIC DANCE MUSICIANS Needed!

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: fake@address.check.signature.nl
Message-ID: <36b9d525.3281123@news.xs4all.nl>
Source record: 84929
Cross-posted to: comp.sys.atari.st,comp.sys.ibm.pc.soundcard.music,comp.sys.ibm.pc.soundcard.tech

How much is in it for the artist?

Someone called BNG wrote on Thu, 28 Jan 1999 11:15:13 GMT:

>1/28/1999
>
>HELLO ELECTRONIC DANCE MUSICIANS,
>
>We are looking for musicians that create their own electronic dance
>music, especially house, trance, and commercial dance styles. We need
>dedicated and talented musicians because we are producing and
>promoting amazing compilation CD's using enhanced CD technology!
>
>I need you to reply with some quick information about yourself (i.e.
>name, style of music, etc.) if you are interested in having your work
>produced on an upcoming album and marketed to both the North American
>and European music scene!
>
>E-mail
>
>bng@bng.ab.ca
>
>with your reply.
>
> Good Luck!

- youtH/HeatWave

.--.
: H e a t W a v e M u s i c :
| http://olohof.et.tudelft.nl/heatwave |
| C=64 _____ _ ___ |
| Amiga / | __ ____ / / / | \ |
| PC _\ ' / \/ | / _|/ ' \ |
:________/ \ / O \ '/ | \ . _:
' _____/____/______/___| / '
youthpants@c64.org ICQ:2522239 |__/
(drop "pants" before replying!)

2394. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902041933340.5673-100000@users.southeast.net>
Source record: 84930

On 4 Feb 1999, Jo Even Skarstein wrote:

> 1. Load the picture, zoom out and grab the downscaled image from the
> screen.

The zoom OUT of Imagecopy is HORRIBLE.
It looks like crap. Zoom IN is ok though.
Grab picture? oh then you mean that the picture once grabbed will be the
color depth your screen was. In example, you are in STHigh resolution,.
Take a grab, what is your picture gonna be? 16bit? 24bit? or 2bit?

> 2. Convert the grabbed picture to 16 grayscales.
> 3. Load the converted grab and check it out.
> 4. If it looks horrible, then fiddle with dithering and go to (1)
> 5. Repeat until you're satisfied.
>
> It works, but Imagecopy is clearly not designed for such tasks.

obviously not.
But still a nice software to own.

2395. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: d.e.cohen@qmw.ac.uk
Message-ID: <1dmpzwx.1kbx25z1wn44j2N@dialup-port8.qmw.ac.uk>
Source record: 84931

Hallvard Tangeraas <hall@post1.com> wrote:

> MagiCMac runs better on a fast 68K Mac than a slow PPC

That's my experience - comparing a Performa 630 with a Duo 2300, which
is a PPC 100Mhz.

2396. Linux running on a SST030 board?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: sunset
Message-ID: <79e7q9$7iq@enews2.newsguy.com>
Source record: 84932

Has anyone out there managed to run Linux on an Atari Mega fitted with Dave Small's SST030 + 68882 FPU board? I've got 4megs ST-ram and 4megs TT-ram installed on this board, and the bootstrap seems to work, but the computer freezes when it tries to boot the kernel.

Thanks
tkk

2397. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <79ei62gaq1@nnrp1.dejanews.com>
Source record: 84933

In article <79e3qm$n21$1@news4.isdnet.net>,
"Nicholas Bales" <bales@directprovider.REMOVETHIS.net> wrote:
> >
>
> First of all, drop COPS. It appears to be quite unstable, at least on my
> setups.
>

On my system COPS was unstable until i installed NVDI. Strange one of their products require antother one (2 if wdialog counts) to work properly. Sad, really..

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2398. Centek announcement

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36bab9d84170a001@holleman.demon.nl>
Source record: 84934

Hi,

the 1st of February Centek posted the following in Mausnet.mint_mtos.
Since I gather not everyone got this NG hooked up, I thought it might be
of interest to repeat the message in here:

The last news about the PHENIX 040/060

At the end of December, at the very time when the E15 version of the
PHENIX motherboard was ready to be produced for the developers, CENTEK
decided to bring some important changes about the hardware architecture
of this motherboard.
Here is the list of the major changes introducing the R1 (Rev.1) version
of the PHENIX 040/060:

- The DSP56301 is now connected on the PCI bus.
- A card with 3 other DSP could be plugged into a PCI slot, not into a
dedicated slot.
- The ULTRA-SCSI and USB (2 ports) controllers have been replaced. The
new ones are connected on the PCI bus.
- Two IDE (ATA-4) connectors are now officially provided thanks to a new
component on the PCI bus. Four peripherals are so possible.
- The MIDI, SERIAL & // ports are suppressed. They are possible with
some USB interfaces, opening the way of the future.
- The QUICC chip is suppressed.
- The EDO RAM is replaced by the SDRAM; it is 2 times cheaper and 2
times faster (with the 060).

Why these modifications ?

The first objective was to reduce the production cost: the suppression
of the QUICC and the transfert of some functionalities on the PCI bus (to
reduce the programmable logic cost) follows this objective.
The reduction of the cost continues actually to equilibrate the cost of
the performances increase.

The second objective was to take in count the remarks of some developers
(like Soundpool) in the domain of the DSPs. They was wishing to have
faster transferts between the DSPs. With the DSP on the PCI bus, the
hardware architecture is optimum.

At CENTEK, we were wishing to reduce as much as possible the necessity
of the CPU use to transfert the DATA. For that reason, the USCSI and USB
are too on the PCI bus.

The performances ?

Imagine the heavy task that reads a movie from a DVD disk.
The hard disd drive (HDD) (Ultra-SCSI or Ultra-IDE) transferts the AUDIO
and VIDEO DATA (MPEG2) to the controler (USCSI or IDE) that transferts
on the PCI bus with BURST at 132 MBytes/s to one DSP56301 to uncompress
(real time) the AUDIO and one (or more) other DSP to uncompress the VIDEO.
Each DSP sends the results to the final destinataries:
- the AUDIO to the 20-Bit CODEC (on motherboard) by the DSP-CODEC serial
link.
- the VIDEO to the GRAPHIC card by the PCI bus at 132 MBytes/s (BURST).

Conclusion: no important CPU intervention which continues to run into
the system SDRAM on the other side of the PCI-040 BUS bridge !
This is the undebatable superiority of the PCI architectured computers,
not like the simple 'PCI as peripheral' architecture !
Have a look on our functional block diagram.

The final objective was to draw nearer to this total PCI architecture
faster than it was previously planned to easely introduce the new future
computers like the PHENIX 2 (code name). The PHENIX is now comparable with
the architecture of the last generation of PC.

The choice of the new PCI components was the principal reason of a new
delay to terminate the motherboard. We now terminate the PCB routing...

Softwares update:

Cecile demo 1.91 from 01/27/1999
CENTinel demo from 07/18/1998
Sandrine demo 4.3 from 01/31/1999

CBOOT 1.0.9 from 01/23/1999
CENTbench from 08/24/1998
CENTvidel 3.2.1 from 01/23/1999
CENTview 2.9.0 from 25/11/1998
FLASH.BIN 1.2.4 (cecile 1.91) from 01/27/1999
CENTscreen 3.4.4 from 01/30/1999
NVRAM 1.2.9 from 11/10/1998
PUTFLASH 1.2.1 from 01/23/1999
TixTax from 03/28/1998
VIDEOMOD 1.2.1 from 01/23/1999

--
Centek
Tour Blanche de Castille
4, avenue Saint Exupery
F-60180 Nogent sur Oise
FRANCE
Tel: +(33)-344-746-330
Fax: +(33)-344-746-340
http://www.centek.fr
vxp@imaginet.fr

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

2399. Help! Cubase users

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <79elkb$157$1@newnews.global.net.uk>
Source record: 84935

Is there anyone out there who would be willing to convert some Atari Pro24 files to .MID format for me?

Sadly, I only have a PC now, and can't find a program which will read them (getting the files onto a PC disk is no problem - just reading .SNG files).

Any help would be greatly appreciated.

Adrian Bradshaw

2400. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79ep47$291$3@news2.xs4all.nl>
Source record: 84936

On 4 Feb 1999 13:05:49 , Will Dwinnell wrote:

>
>Are you sure that all the cat did was lay on the computer?
>
Yes she did. I found what went wrong.
Elco's leaking. Put in new ones.

1040 works again. No compalint.

Thanks for teh interest.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2401. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79ep49$291$4@news2.xs4all.nl>
Source record: 84937

On 3 Feb 1999 12:07:40 , Steve Stupple wrote:

>Buy an Amoeba and the cat, and yourself, can warm up on that power
>supply; it also doubles up for a door stop;)
>
I will ask my cat about it. Door Stop?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2402. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79ep4d$291$5@news2.xs4all.nl>
Source record: 84938

On 3 Feb 1999 14:47:19 , Chris Cracknell wrote:
>
>Step 1: Shoot cat.

makes no sense: cat does not like that, I do not like it and the 1040
ST will not become magically repaired.
>
>Step 2: Go to local Sally-Anne/Goodwill/St. Vinny/Value Village and buy a
>another ST for $5 to $10. It may take a few trips before you find one.

I put in for $5 new elco's in power supply.
>
>Step 3: Either swap powersupply, or use new machine and keep old for
>spare parts.

have already 1 for spare parts. (that one was not the product of cat-
action.)
>
Further on in your message I see you are fond of sawing, hacking,
screwing...

>
>Why are Atari computers such great computers but so poorly designed
>when it comes to physical functionality?

Simpel cheapness!
>
>
>And speaking of cat stories....
>

Yes cats (males) can do a lot of pissing damage!!!!

>The cat is still alive although he no longer has testicles.
>
> CRACKERS
> (Cat-goo from hell!!!!!!!!)
>

Further: what is a Bira Bira Devotee?

I know beri-beri and that is a deficiency syndroom. This also?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2403. Re: 140ST heat problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79ep4h$291$6@news2.xs4all.nl>
Source record: 84939

On 4 Feb 1999 08:27:27 , "Stephen Moss" wrote:
>
y>
>What probably caused the reset was the voltage regulators in the power
>supply, thay are thermally protected and will shut down (turn off) if they

Thank for your answer and it seems I (and my cat) were lucky. Only
passive components suffered. Elco's were dripping.

>I have heard stories from service engineers about cats sleeping on warm
>equipment (usually VCR's), this causes several problems....

yes, VCR's are nicely hot for cats.

>1) Damage caused by overheating

yes this was the case.

>2) The equipment get gummed up with cat hair

no problem yet. When I openmed the 1040 some dust but
not much hair.
>3) The cat is so warm and happy that it looses control and urinates itself
>and thus into the equipment via the ventalation slots causing a lot of
>damage due to it's acidity.

Yes that is terrible, awfull, and stinking.

Thanks for your remarks.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2404. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990205143322.16703D-100000@hal.fishpool.com>
Source record: 84940

On Thu, 4 Feb 1999, Alf Huckitt wrote:

> While Jo Even Skarstein <joska@nuts.edu> was eating a Jam Butty.....
> >Mike Kerslake <publish@cix.co.uk> wrote:
> >> On 4 Feb 1999 01:18:06 -, Katherine Ellis wrote:
> > >
> > >>>(btw I just have been told that Atari Computing lost 3 subscribers lately,
> > >>>(because of the Magic here, magic there, etc), don't ask me, I am not
> > >>>subscribed, so I don't know how bad it is in this magazine.
> > >
> > >> You really don't know what you are saying here! Atari Computing has
> > >> actually GAINED about 50 new subscribers in the last month or so!!!
> > >
> > >Ehh, what Katherine said is that she'd been told about three people
> > >that has stopped subscribing, nothing else.
> >
> > It is possible to gain 50 and lose 3 so why are Atari Computing
> > getting so upset and being so nasty with everyone just because they
> > dare speak about something.

That's been the overall attitude with some (not all of them, fortunately!)
of the people from the UK scene; the "touches pas ï¿½ mon pote" stance.

Every time someone says anything about the likes of Joe Connor, Dinesh
Bahbuta (I apologize if I accidentally misspelled your name, Danny) or
Tony Greenwood, the poster gets flamed and roasted immediately.

Even constructive criticizing is interpretted as a personal attack!
People don't even read the complete message and immediately reply in
flames...

Listen, I really appreciate what those people do, but facts are fact:

Joe Connor _is_ known to procrastinate cashing in shareware registrations
(he _is_ a busy man, but it doesn't excuse the longish delays people
constantly report) and (with his TransAction mates) in translating some
shareware people anxiously await.

Tony Greenwood _does_ have a peculiar attitude towards those that don't
share his views (even though his coding speaks for itself: that guy
does know about atari programming).

Dinesh Bahbuta _is_ known to defend either ones feverishly, even when
others' statements are obviously true and well-justified.

However...

I must say that I NONETHELESS ADMIRE ALL 3 FOR THEIR CONTRIBUTIONS,
especially Joe for trying to juggle Atari Computing, Interactive and
a rather demaning family life, simultaneously. Joe, where can I buy
a planner like yours? ;-)

Unfortunately....

Every time I read Atari Computing, I cannot help but notice that _all_
screenshots are from Magic, nor can I miss the "I am a MagicMac user"
vibe that has transpired since day 1, nor have I seen much of any MiNT
content ever.

So.....

Magic Computing, indeed.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2405. Re: LOOK THIS!!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <79eoo2$ges_001@leeds.ac.uk>
Source record: 84941

In article <Mxbu2.7391$r%4.15185@news21.bellglobal.com>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
>On 3 Feb 1999 16:14:45 +, "Tommi K&#65533;rri" wrote:
>>I FOUND VERY GOOD SITE!!!!!
>>
>>GO THERE!!!!!!!
>>
>>www.wimbacity.cjb.net
>
>Did anyone go there? Is this an Atari Site?
>

All I got was "The website you requested does not exist"

Chris

2406. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79etg8osa1@nnrp1.dejanews.com>
Source record: 84942

In article <79e3qm$n21$1@news4.isdnet.net>,
"Nicholas Bales" <bales@directprovider.REMOVETHIS.net> wrote:

> You also don't need MiNT to run STinG. STinG was designed for singleTOS, but
> runs under MiNT if you put it before MiNT in the AUTO folder. Don't forget
> to setup HSModem too.

Correction: STiNG must run *after* MiNT. The correct loading-order is
HS-Modem, MiNT and then STiNG.

Generally MiNT should be the last program in the autofolder, but there are
some programs that must run after MiNT. STiNG is one of them, the
68882-emulator for Afterburner and various screen-enhancers (BlowUP, SB,
Videlity) are others.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2407. Re: Linux running on a SST030 board?

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990205150431.16703F-100000@hal.fishpool.com>
Source record: 84943

The SST is too much of a hack, and probably not supported by Linux 68k.
If you want UNIX on ST variants, I suggest you install MiNT instead.

Start here: http://kellis.atari.org/

On 5 Feb 1999, it was written:

> Has anyone out there managed to run Linux on an Atari Mega fitted with
> Dave Small's SST030 + 68882 FPU board? I've got 4megs ST-ram and 4megs
> TT-ram installed on this board, and the bootstrap seems to work, but
> the computer freezes when it tries to boot the kernel.
>
> Thanks
> tkk
>
>

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2408. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-05 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79f0hdrga1@nnrp1.dejanews.com>
Source record: 84944
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <7PJYMEAiyWu2Ew3o@steverosie.demon.co.uk>,
Steve Stupple <Steve@steverosie.demon.co.uk> wrote:

> A list of what doesn't like what would be ideal, maybe there is one!, as
> opposed to a list of in which order; if I've got hold of the wrong end
> of the stick then forgive me my painkillers are working yet:((

Sounds like a good idea, a "Autofolder FAQ" would be useful, especially for
newbies to alternate OSes like MagiC, MiNT and Geneva.

Here's a couple of things I know (doesn't) work. It's mostly MiNT-related,
'cause this is the system I know best:

* The various screen-enhancers for the Falcon must run after MiNT. This
applies to all I've tried, including Screenblaster II and III, BlowUp,
ScreenWonder and Videlity. Running them before MiNT results in anything from
subtle bugs to total crashes. Btw. SB3 does not work if you're using init.prg
from K[GE]MD.

* HS-Modem must run *before* MiNT. This is very important, as MiNT will
support it directly if present. This means that if you run HS-Modem after
MiNT, MiNT's serial-devices will use the old (and buggy) BIOS-routines and
not the enhanced drivers. Running HS-Modem after MiNT will work, but only if
you *never* use MiNT's serial-devices!

* Due to the way STiNG does it's internal scheduling it *must* run after MiNT.

* MiNT is a GEMDOS-replacement, and must therefore run after any programs
that provides extensions to BIOS, XBIOS or GEMDOS. Basically this means that
MiNT should execute as late as possible, only a handful of programs needs to
run after it (look above). There are some very good reasons for running MiNT
as late as possible, so please follow this advice!

* Graphics-cards and NVDI: The graphics-card driver must run before NVDI, and
generally you have to disable NVDI's own screen-drivers (they're usually in
c:\gemsys, just rename them). Btw. there is a program on my web-site
(www-atari.nvg.ntnu.no/software.html) that does this automatically if you
have a Nova card.

* Afterburner: The TK-driver must run before anything else, the only
exception is your boot-manager. Also, 68882.prg must run after MiNT.

* XBoot: If you run XBoot on a cached filesystem it will reorder your
autofolder alphabetically! So if you're using TCache or something similar
with a write-cache, then *never* run it before XBoot. This also means that
you can not start XBoot from your desktop to select another configuration if

your boot-drive is cached.

OK, I'm supposed to be working so I'd better finish here ;-)

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2409. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <79g2vt$1am$1@roch.zetnet.co.uk>
Source record: 84796

On 3 Feb 1999 07:44:37 G, Derryck Croker wrote:
>On 1 Feb 1999 19:29:11 G, Stichting ST wrote:
>>On 31 Jan 1999 19:36:22, Louis wrote:
>>>3. My cartridge only spins up after a full insertion plus operating the
>>> lever. I never start up with a cartridge in, lever into place. Or,
>>
>>Sometimes I have the strange happening:
>>disk in, lever in, sspinning up..
>>then should come the prtt prtt prt sound but:
>>the disks spins down, then up again to 3 times.
>
>I had a similar problem with my Syquest EZ135. I left it alone for a few
>weeks, tried it again and it worked - and has been perfect since.
>
>I wouldn't mind betting that there's a problem with the power supply tho'.
>Check its voltage with the drive switched on.

Mine sometimes does this. My solution is to ensure the little lever
is really at the right of the slot, gently holding it there, if
necessary.

Cheers,
Charles.

2410. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <79g4ao$1ej$1@roch.zetnet.co.uk>
Source record: 84797

On 5 Feb 1999 22:55:26 +, Martin "Nightowl" Byttebier wrote:
>on Fri 05-02-99 18:28 kevin dermott wrote:
>
>>come on now someone must know how bigdos works
>>Kevin
>>
>
>What do you want to know about?
>
>CU
>Martin

here is what happened,i have an external drive that both my falcon and pc can read,
i chain it to my ste,put bigdos in the auto,first time i run it something comes up
i say yes,i can read the new drive but can't copy between it and some existing partitions
some of them bomb and can't be read,also i can't read my hd floppy but a dd can be read

i use hd driver 7.52 but am not sure if the drive connected to the ste was formatted with
this
any ideas on this
Thanks
Kevin
---
one sheep that was all
Lancashire England.....mug shot and simple atari midi/ karaoke player at
http://www.users.zetnet.co.uk/kevin/ now with audio!!!!!
Ataris are not tested on animals * kdermott@zetnet.co.uk

2411. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <79g5p7$1ms$1@roch.zetnet.co.uk>
Source record: 84798

On 4 Feb 1999 01:31:12 G, Misha O'Neill wrote:
>On Wednesday 03-02-99 03:08 (GMT) Trevor Spencer wrote:
>
>TS> On 28 Jan 1999 21:19:03 , Katherine Ellis wrote:
>TS> >
>TS> >users.leading.net/~kellis
>TS>
>TS> I tried this late Monday evening and all I got was a brief download of
>TS> but nothing on screen at all but CAB indicated CAB was loaded.
>TS>
>TS> I'm using CAB 2.5 OVL 1.2805.
>TS>
>TS> Was there a problem or have I got the problem?!
>
>Hi Trevor,
>
>Hmmm... Just been there (via http://kellis.atari.org but that
>shouldn't make a difference), and it's OK.
>
>Maybe try again, in case it was just a net-glitch ;-) Then see about
>a different OVL...
>
Will do, tried Olivier Booklage's site for a new .OVL and got the same
result! Obviously a weekend of CAB testing coming up!

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 /

2412. Re: Screen-saver

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <79gakdpp1@nnrp1.dejanews.com>
Source record: 84799

In article <792amp$t62$1@news4.isdnet.net>,
"Nicholas Bales" <bales@directprovider.REMOVETHIS.net> wrote:
>
> enbordal@online.no a crit dans le message
> <917802390-848177AEicMi@online.no>...
> >I have not found any screensaver for my Atari that
> >does not cause problems with printing, memory handling
> >or something else.
> >Is it possible to find a screensaver anywhere that
> >does not cause problems for my Falcon 030?
>

I use a screensaver called "Screen-Artist" that is Falcon with FPU specific. It seems to run great, but get used to lots and lots of fractals -- most of the modules generate them. If you can find it, Twilight looked liked a good choice, but I've never been able to find it for sale (it wasn't released in the USA).

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2413. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: shammond@loop.com
Message-ID: <JCNu2.4457$KE2.1808207@news2.randori.com>
Source record: 84800

On 6 Feb 1999 01:02:16 G, kevin dermott wrote:
> On 5 Feb 1999 22:55:26 +, Martin "Nightowl" Byttebier wrote:
> >on Fri 05-02-99 18:28 kevin dermott wrote:
> >
> >>come on now someone must know how bigdos works
> >>Kevin
> >>
> >
> >What do you want to know about?
> >
> >CU
> >Martin
>
> here is what happened,i have an external drive that both my falcon and pc can read,
> i chain it to my ste,put bigdos in the auto,first time i run it something comes up
> i say yes,i can read the new drive but can't copy between it and some existing partitions
> some of them bomb and can't be read,also i can't read my hd floppy but a dd can be read
>
> i use hd driver 7.52 but am not sure if the drive connected to the ste was formatted with
this
> any ideas on this
> Thanks
> Kevin
It was my impression that HD 7.5* (maybe 7.**) was able to read/write
and make DOS compatable partitions. Running BigDos and HD 7.5 may be
causing a conflict.

Steve Hamond

2414. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36bbb0e24f4d10@telsa1.freeserve.co.uk>
Source record: 84801

on Fri 05-02-99 21:24 Martin "Nightowl" Byttebier wrote:

>>> First of all, drop COPS. It appears to be quite unstable, at least on my
>>> setups.
>>>
>>
>>
>>On my system COPS was unstable until i installed NVDI. Strange one of their
>>products require antother one (2 if wdialog counts) to work properly. Sad,
>>really..
>>
>
>Do you want another example? Just try to run Papillon 3.x with NVDI older
>then v5. Won't work at all.
>The desktop Jinnee needs Wdialog otherwise no way you can use it
>properly
>Cops needs wdialog otherwise no go.
>Furtunately CAB still runs without wdialog or NVDI.

Jinnee and Cops work fine and very stable without the need of Wdialog
when using them with MagiC 5.11.As soon as I install Wdialog the
system becomes unstable.

Gordy.

E:mail:tesla1@telsa1.freeserve.co.uk IRC Nick:tesla1
E:mail:tesla1@bigfoot.com channel: #atari
http://www.telsa1.freeserve.co.uk/
http://www.bigfoot.com/~tesla1/

--
E-mail:tesla1@telsa1.freeserve.co.uk
E-mail:tesla1@bigfoot.com
http://www.telsa1.freeserve.co.uk
http://www.bigfoot.com/~tesla1/

2415. Re: LOGIC ATARI FALCON

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: claytone@aa.net
Message-ID: <79ggd3dsf1@slave2.aa.net>
Source record: 84802

On 5 Feb 1999 10:24:14 -, Ken Macdonald wrote:

>well FWIW, I went to that page, and I've tried aFTP, NEWSies ftp, and
>CAB 1.5
>ALL got me there no problems, whether in Geneva or Magic, using STing.
>so I don't understand peoples problems!!
>Using ftp programs, I just navigate through the directories you list and
>arrive with no problems at all??! One fellow said he was using
>Microsoft(Internet Explorer)
>so maybe that is the problems! :-)
>ken

Hi Ken,

Three people had problems getting to the site, but found that the problem was because they were using a web browser to access the site, not an ftp program. CAB 1.5 works because when you type "ftp" in the url line, it automatically calls up Newsie (or whatever other ftp client you have set the ftp path to) and the address is accessed by Newsie. In all 3 cases, when this was mentioned, they were able to get to the site by using an ftp client. I think non-Atari browsers don't work in this manner.

I just upgraded from CAB 1.5 to CAB 2.7. Much faster, and it's nice to not have to mess with figuring out how to get around on pages that have frames. You should consider getting it.

Bye,

Clayton Murray
claytone@aa.net
Seattle, WA USA

2416. Re: Help! Cubase users

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79glbf$o7j$1@news.ncal.verio.com>
Source record: 84803

On 5 Feb 1999 11:43:21 -, "Adrian Bradshaw" wrote:
>Is there anyone out there who would be willing to convert some Atari Pro24
>files to .MID format for me?
>
>Sadly, I only have a PC now, and can't find a program which will read them
>(getting the files onto a PC disk is no problem - just reading .SNG files).
>
>Any help would be greatly appreciated.
>
>Adrian Bradshaw
>
>
>
>. Adrian

I would be willing to. Send them to my work addy as my hotmail account
does not like attachments.

tconrard at hadco.com (my AT symbol does not work on my TT)

If you can do a Zip file, that would be great. Give me time to do the
conversion however. I guess I will be able to listen to some of your
stuff in the process, thus get some unique songs also...a fair trade!

happy to help!

TIM

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2417. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j97140985@lemaryol.frmug.org>
Source record: 84804

Hi,

On 29 Jan 99, Martin wrote:

M> Actually, this is no longer the case. The new Linux port now works
M> well! ;-)

Well, i hope i could change my mind soon, too ;-)

M> However, if you run NFSD and MOUNTD from /etc/rc.net you will have
to
M> remove the "-f /etc/xtab" that forces that file upon the daemons,
[cut]

M> Obviously, you'll need to ensure that the dir you want to export
M> is properly configured in /etc/exports but this is nothing a MAN
M> can't handle! ;-))) (pun intended!)

Yep, got it ;-)
Unfortunately, my problem seems not to be related to nfsd...
But with portmap...

>> system... I think it's a portmapper problem as it's killed at boot
up
>> time as soon as nfsd or mountd are launched. Weird. Is there a more

M> MAN rpc if I remember.

I don't have this one, nor on the linux station. Any hints anyone? In
e-mail if it's off topic IYO.
Bye bye Martin.

-- He who laughs last is at 300 baud.

- dorian@lemaryol.frmug.org -

2418. Re: help with nfsd on mintnet

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: dorian@lemaryol.frmug.org
Message-ID: <wgcid2g324$h151$i49$j97140b18@lemaryol.frmug.org>
Source record: 84805

Hi,

On 31 Jan 99, Bernd wrote:

BE> There are two more things:
BE> 1. It is in not allowed to have any other name
BE> than localhost, loghost etc linked to 127.0.0.1
BE> 2. nfsd is very rigid about permissions: /etc/exports needs to be
BE> owned by root (group wheel) and is expected to have permissions
600.

Thanks, i checked and all was/is correct.
This is no big deal anyway, i don't really need to share my falcon's
disks. But i'd like to make it work...
Bye bye Bernd.

-- Ready money is Aladdin's lamp.

- dorian@lemaryol.frmug.org -

2419. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79h2bo$r8a$3@news3.isdnet.net>
Source record: 84806

John Whatty a crit dans le message
<36BB7585.76A9@mevatele.freeserve.co.uk>...
>Hi there
>I'm trying to connect my STE to the net.
>Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
>port, TOS 2.06 running NVDI.
>I'm using HSmodem and Sting, latest versions off the net. ISP -
>Freeserve
>I've got Sting connecting to the net Ok, but after about 20 secs the
>modem hangs up. This happens every time I connect. I tried another modem
>and its just the same.

Which version of STinG are you using ?

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2420. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79h2bp$r8a$4@news3.isdnet.net>
Source record: 84807

jymohqes a crit dans le message <36BB3C4A.5D3FB387@ix.netcom.com>...
>Roger Cain wrote:
>

>Thankx for the help
>i still have a few Questions.
>
>If i download the software, can I just unzip it to the disk?

Yes, provided you have an unzipper program.

>Does atari also support a unique filesystem (aka not DOS's FAT16)

For floppies, it's the same as DOS. The disks boot sector is slightly
different, which can cause trouble in some cases.

>What is a store expansion?

No idea. I think he meant a RAM upgrade.

>Why should I get a mono monitor when I already have a color one?

Because some programs will only run on a mono screen and games will only run
on a TV/colour screen. If you are into serious computing, you NEED a mono
screen for hi-res.

>What are MagiC and MiNT, and does MiNT run TOS applications?

They are both multitasking OS's that both run TOS and GEM apps. MagiC is
commercial, easy to install. MiNT is free, unix-like, and more complicated
to install.

>Should I get a new version of TOS, and is it easy to upgrade?

It depends. Get a HD first, then some RAM, start messing around and see if
it's ok for you. If the TOS is 1.0, then an upgrade would be quite
beneficial. If it's 1.04, you can wait a while.

>Is it possible to obtain all this stuff in the USA, and if so where?

Best Electronics, B&C, Wizztronics, etc...

>
>Thanx.
> Jon Striley
>
>

2421. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79h2bq$r8a$5@news3.isdnet.net>
Source record: 84808

jymohqes a crit dans le message <36BB3D0E.EB5C8BE3@ix.netcom.com>...
>Also, how does the performance of an ST1040F rank with modern computers.
>It sounds like you can acces the internet, program, do sound and graphics,
>etc with them. This seems starnge to me, sine it is at least 15 years
>old. Would I be better off getting a newer atari? And if so what model?

Do you think computers were invented last year ? Of course an ST with a 68K
at 8MHz is much slower than a PII 400MHz, but it does the job just the same.
Do you think you really need a PII just for word processing ?

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2422. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79h2br$r8a$6@news3.isdnet.net>
Source record: 84809

jymohqes a &#65533;crit dans le message <36BB7E51.1BCC96B6@ix.netcom.com>...
>John Whalley wrote:
>
>> jymohqes <jymohqes@ix.netcom.com> wrote in article
>> <36BB3C4A.5D3FB387@ix.netcom.com>...
>>
>> > i still have a few Questions.
>> >
>> > If i download the software, can I just unzip it to the disk?
>>
>> Yes.
>>
>> > Does atari also support a unique filesystem (aka not DOS's FAT16)
>>
>> On floppies, Atari format is almost identical to MS-DOS. Ataris read DOS
>> floppies no problem but not the other way round. However later TOS
versions
>> (1.4 on IIRC) format DOS compatible by default. If you have an old TOS,
>> format the disc on a PC to be on the safe side.
>>
>> WRT hard drives, normal TOS partitions are not DOS compatible, however if
>> you use late versions of HDdriver (commercial software) as your hard disc
>> driver, you an format partitions as compatible with both TOS and DOS.
This
>> is mainly of use to people swapping stuff on removable media such as zip
>> discs.
>>
>> In addition, both MagiC and MiNT support VFAT long filenames, and MiNT
>> supports FAT32 and Minix file systems (the latter for when it is in Unix
>> mode - see below).
>>
>> > What is a store expansion?
>>
>> I think Roger just meant RAM by this. Take it to 4 Mb (max possible
without
>> serious surgery) in one go if you decide to expand it.
>>
>> > Why should I get a mono monitor when I already have a color one?
>>
>> Because on an ST highest colour res is Medium, 640*200 in four colours
(ie
>> not much better than mono anyway), complete with weird stretched pixels
etc

>> etc. Mono monitors run in ST High res, 640*400, square pixels. This is
the
>> minimum usable res with some newer software and infinitely better to work
>> with than Med res.
>>
>> > What are MagiC and MiNT, and does MiNT run TOS applications?
>>
>> MagiC is a complete replacement OS, fully multitasking and faster than
TOS
>> on slow machines (ie ST family). However it's commercial, not free.
>>
>> MiNT is a TOS extension (though on its way to being a full OS
replacement),
>> which makes TOS fully multitasking, though only for text apps unless you
>> add in a multitasking GEM AES to the equation, such as Atari's MultiTOS
>> (they used MiNT as the basis for MTOS) AES 4.1 (widely available
unfinished
>> update for MTOS), Geneva (commercial) or N.AES (commercial). MiNT itself
is
>> free, and canbe had in various installation packages if you want the full
>> Unix works.
>>
>> Both MagiC and MiNT run TOS applications, though some older apps don't
get
>> on with one, the other or both. MiNT also has a Unix mode, allowing it to
>> run ported Unix apps if you set it up to do so. Hence the Minix file
system
>> mentioned above (not needed for multitasking TOS apps).
>>
>> > Should I get a new version of TOS, and is it easy to upgrade?
>>
>> If you were going to shell out money for a TOS upgrade anyway, you might
be
>> better going for MagiC or N.AES/MiNT, but only if you upgrade the RAM.
>>
>> > Is it possible to obtain all this stuff in the USA, and if so where?
>>
>> Yes, but I'm not sure about US dealers myself.
>>
>> HTH
>> John
>>
>> --
>> Replace news with john in email address if replying via mail
>> All mail to news@whalley.demon.co.uk will be deleted
>
>Is there any reason not to use Linux? And can I dual boot Linux and TOS or
>mint or something? I guess I'd just switch disks. I just wondered becuase
I

>run Linux and Win95 on my PC, and Im familliar with it.

First of all, Linux is not an option on a 1Mb 68K machine like the ST. If
you want to run Linux, you really need at least a Falcon or TT.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2423. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79h2bs$r8a$7@news3.isdnet.net>
Source record: 84810

jymohqes a crit dans le message <36BB7CF2.6DB7349@ix.netcom.com>...

```
>
>How can I get a Falcon? There are no Atari dealers within 200 miles of
>my house. And how much might one cost?

The Atari market is 2nd hand and mail order for most of us nowadays anyway.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

>
```

2424. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bc0e6cfd6ab1@ping.be>
Source record: 84811

on Sat 06-02-99 03:58 Gordy & Mandy wrote:

>on Fri 05-02-99 21:24 Martin "Nightowl" Byttebier wrote:

>Jinnee and Cops work fine and very stable without the need of Wdialog
>when using them with MagiC 5.11.As soon as I install Wdialog the
>system becomes unstable.

There you said it all. With MagiC no probs but with all the rest just a
bunch of probs. Try to run Jinnee with Geneva for instance. AFAIK, it
won't work. To use Jinnee under MiNT/N.AES you *must* use wdialog
otherwise it won't work. The same goes for Cops. It need *wdialog*
otherwise it refuse to start.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2425. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36b9f4f2.25101744@news.demon.co.uk>
Source record: 84812

On Thu, 4 Feb 1999 12:53:43 +0200, Martin-Eric Racine
<q-funk@pp.fishpool.com> wrote:
>Not surprising, since its editors are all MagicMac users...

>Maybe they should rename it "Magic Computing".....?
>
>--
> Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
> The Atari TT030 Homepage * http://members.tripod.com/~TT030/
>--
>
As far as I am aware there is only *one* editor of Atari Computing...
Joe Connor... and he uses MagiC, MagiCMac, MagiCPC and TOS. Editing a
mag is hard work and he really does not get enough time to play around
with different OSs anymore.

Thank him for doing such a great job in a small market.

Regards
Danny
--
Denesh Bhabuta

2426. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bb97ce.2635659@news.demon.co.uk>
Source record: 84813

On Fri, 5 Feb 1999 14:55:54 +0200, Martin-Eric Racine
<q-funk@pp.fishpool.com> wrote:
>That's been the overall attitude with some (not all of them, fortunately!)
>of the people from the UK scene; the "touches pas mon pote" stance.
>Every time someone says anything about the likes of Joe Connor, Dinesh
>Bahbuta (I apologize if I accidentally misspelled your name, Danny) or

Denesh Bhabuta - but near enough :) I am impressed that you know my
name...

>Tony Greenwood, the poster gets flamed and roasted immediately.

But I haven't seenanyone defending me on the newsgroups. ;)

>Even constructive criticizing is interpretted as a personal attack!
>People don't even read the complete message and immediately reply in
>flames...

Why would anyone praise me?

>Listen, I really appreciate what those people do, but facts are fact:

But why appreciate me? I don't do much, do I? I can understand the
appreciation for Joe and Tony though, among many others...

>Joe Connor _is_ known to procrastinate cashing in shareware registrations
>(he _is_ a busy man, but it doesn't excuse the longish delays people
>constantly report) and (with his TransAction mates) in translating some
>shareware people anxiously await.

I can't speak for Joe, but I do admit defending him in newsgroups when
I see something criticising him. Wanna know why? Well here goes...

Joe and I go back a long time - in fact it was Joe and his shareware
work that inspired me to start up my own shareware scheme as
CyberSTrider - even though I had never met the guy and we both lived
around 250 miles apart.

As a shareware registration service, I totally understand the
'problems' that Joe faces as I face the same. Lack of time being the
biggest factor. We both have our own families that we need to spend
time with - Joe had children too that he needs to look after.

I have a full time job in addition to CyberSTrider. Shareware takes
time - especially when people order master disks with the
registration. Each master disk can take up to 20 minutes to do -
customise the disk for the registree, stick a label on the disk, print
out the letter, seal the envelope... enter details in database,

allocate the money to the correct author account.Many things need to be donefor each registration.

The amount of time spent does not reflect the amount of money kept from each registration - which boils down to next to nothing.

Joe looks after Atari Computing - a full time job in itself. CyberSTrider has varied interests which make him money... much more than shareware ever did, can and will.

Additionally as Joe does not trawl the newsgroups, I tend to 'speak' on his behalf to keep hisname in the correct light.

As you can see the only reason I do this is because I understand many of the things as they are similar to my situation. Without offending anyone here, I'd just like to say that until you actually run a registration service yourself you will not know about the problems that you will come across. Ask me today if I would start up a registration service and my answer will be a definite 'NO'. It was fun to begin with - I had the time - it gave me some fame... but it was not worth the time I put in from a financial viewpoint. Why do I continue with it? Simply because I owe it to the Atari community.

>Tony Greenwood _does_ have a peculiar attitude towards those that don't
>share his views (even though his coding speaks for itself: that guy
>_does_ know about atari programming).

I don;t share his views but do get on with him. ;) In fact, he looks after my subsidiary company at web.cyberstrider.net

>Dinesh Bahbuta _is_ known to defend either ones feverishly, even when
>others' statements are obviously true and well-justified.

Not necessarily justified.. i will only comment (I don't always) when I know the background to the issue better than the poster does - and believe me - I do speak with Tony and Joe quite often and would be in a much better position to tell people the truth than a poster who is complaining about the situation.

>I must say that I NONETHELESS ADMIRE ALL 3 FOR THEIR CONTRIBUTIONS,
>especially Joe for trying to juggle Atari Computing, Interactive and
>a rather demaning family life, simultaneously. Joe, where can I buy
>a planner like yours? ;-)

;) I wish I knew tooo.. he doesn;t tell me...

>Every time I read Atari Computing, I cannot help but notice that _all_
>screenshots are from Magic, nor can I miss the "I am a MagicMac user"
>vibe that has transpired since day 1, nor have I seen much of any MiNT
>content ever.

I must admit I am a MagiC person and this is mainly because I no longer have the time to fiddle with MiNT, MultiTOS and the other OSs such as 'SMS' like I used to at one time. MagiC for me helps because I

can use the same applications on the ST, Falcon, and my PC.

That said, IIRC, one of my screenshots of the Freedom File Selector in one of the AC issues was taken under MultiTOS... :)

I do believe in other OSs featuring in the mag, but if contributors do not offer anything else and readers do not ask for anything else then AC can not do anything. Contributions are accepted by anyone who can write. If someone cancontribute a series of articles on MiNT then all the better - I am sure Joe will put them in the mag. I used to play around with MiNT (heck I maintained the MiNT ftp archive at HENSA) quite a lot in the old days but then I had the time to. It;s the sameat work.. I will not install anything new (apart from updates) in the offchance that I may crash the system and have toreinstall everything from scratch.

Anyway, enough from me - I hope you guys and gals can see where I am coming from...

Regards
Danny
--
Denesh Bhabuta

2427. atari.archive.umich.edu has MOVED and I can't get

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xvWu2.8553$r%4.17225@news21.bellglobal.com>
Source record: 84814

The michigan Atari ftp site has moved. If I type in atari.archive.umich.edu it cannot be resolved. If I type in 141.211.120.11 it can be resolved and in the log file of NEWsie it states that the archives have moved to archive.umich.edu however I am getting no connection.

Can someone try this with NEWsie and or provide the corresponding numbers for this site.

Thanks Brian.

I was going to upload some more modern apps found elsewhere.

2428. Umich ftp/http

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <XxWu2.8554$r%4.17225@news21.bellglobal.com>
Source record: 84815

Yes, I know I can http there should anyone offer this advice.
However it is slower than NEWsie and ftp. It always makes a second copy
in the Cache of Cab that takes up more harddrive space than necessary when
downloading. And I don't think you can upload via http://?

later
Brian.

2429. FS: (UK) Atari Stacy internal PSU/backlight board

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: pnickcREMOVETHIS@FreeNet.co.uk
Message-ID: <36bd3a65.1257722@news.freenet.co.uk>
Source record: 84816

This is the combined backlight energiser / secondary PSU board for the
Atari Stacy portable. Would have cost ï¿½50 a few years ago (!). To get
rid of it - ï¿½10 inc post. Clive.

E-mail reply:!delete REMOVETHIS in middle of address to reply!

2430. Re: Atari to DOS Hard Drive Partitions

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79hgek$7ne$1@roch.zetnet.co.uk>
Source record: 84817

On 2 Feb 1999 15:57:51 +, Don Bacon wrote:
>Does anybody know if it is possible to directly attach a SCSI drive
>partitioned for the Atari onto a DOS computer SCSI chain, or the other
>way about. I am hoping to move a drive along with all it's data directly
>between machines rather than through Modems, RS232, Floppy disks etc.

I think you stand a very good chance as long as the DOS partn. is not
FAT32.

I put an ex-DOS HD onto this TT and was able to open and read the
files.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2431. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79hgem$7ne$2@roch.zetnet.co.uk>
Source record: 84818

On 5 Feb 1999 22:49:41 +, John Whatty wrote:
>Hi there
>I'm trying to connect my STE to the net.
>Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
>port, TOS 2.06 running NVDI.
>I'm using HSmodem and Sting, latest versions off the net. ISP -
>Freeserve
>I've got Sting connecting to the net Ok, but after about 20 secs the
>modem hangs up. This happens every time I connect. I tried another modem
>and its just the same.
>Have I missed something simple in the config or what ?
>Any help greatly appreciated.

You are getting the dial-up connection but it sounds as though the
log-on (or PAP exchange) is not working properly. I bet you don't get
an IP reported in the Dialer Dialogue.

Check the DIAL SCRIPT in DIAL.SCR you should have something like:

```
#
# Dial Script
#
FIND_TIMEOUT = 50
#
DIAL_SCRIPT
#
WAIT =
REPT =
FIND = login
RESP = ZETppp
#
WAIT =
REPT =
FIND = Name
RESP = <Your Name>
#
WAIT =
REPT =
FIND = Number
RESP = <Your hyphenated number>
#
WAIT =
REPT =
FIND =
RESP = <Your 8 digit number>
```

```
#
WAIT =
REPT =
FIND =
RESP = <Your Password)
#

-----------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
-----------------------------------------------------------------
```

2432. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79hgep$7ne$3@roch.zetnet.co.uk>
Source record: 84819

On 5 Feb 1999 17:27:13 -, jymohqes wrote:

>Is there any reason not to use Linux? And can I dual boot Linux and TOS or
>mint or something? I guess I'd just switch disks. I just wondered becuase I
>run Linux and Win95 on my PC, and Im familliar with it.

Sorry, Linux requires store-access interrupt handling which is not
available in the 68000 processor. You need the 68030 (Falcon, TT etc.)
to be able to install this. Just as any PC before the 386 will not run
Linux.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2433. Re: ST Mouse / Joystick

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79hhr1arv2@irk.zetnet.co.uk>
Source record: 84820

On 5 Feb 1999 16:11:21 , Steve Goodfellow wrote:
>Depends on where you are, I guess. Here in the UK there are several
>outlets for both new and used parts. As an alternative, why not do as I
>did and simply put a wanted ad in this ng and see what happens ... I was
>inundated with offers.
>
>Steve
>
>
>In article <36B3492C.83855736@POP.Mlink.NET>, Alexandre Locas
><alexl@POP.Mlink.NET> writes
>>I would like to know if I can still buy a ST Mouse and Joystick? I have
>>an old ST I would like to give to someone but the mouse is'nt working.
>>Thanx
>>

Abingdon Synthesis Projects (Me wearing another hat) sells an interface to
connect PC serial mice to the Atari mouse port....

chrisc

2434. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990206152919.18059C-100000@hal.fishpool.com>
Source record: 84821

On Sat, 6 Feb 1999, Denesh Bhabuta wrote:

> On Fri, 5 Feb 1999 14:55:54 +0200, Martin-Eric Racine
> <q-funk@pp.fishpool.com> wrote:
> >That's been the overall attitude with some (not all of them, fortunately!)
> >of the people from the UK scene; the "touches pas ï¿½ mon pote" stance.
> >Every time someone says anything about the likes of Joe Connor, Dinesh
> >Bahbuta (I apologize if I accidentally misspelled your name, Danny) or
>
> Denesh Bhabuta - but near enough :) I am impressed that you know my
> name...

;-)

> But I haven't seenanyone defending me on the newsgroups. ;)
> Why would anyone praise me?
> But why appreciate me? I don't do much, do I? I can understand the
> appreciation for Joe and Tony though, among many others...

Cyberstrider (especially the web hosting part) is doing a _lot_
for the Atari community! ;-)

Trivia:

why do so many ex-Atari users become webmasters or tech support,
yet refuse to have anything do to with MiNT or any other Unices
on their Atari.....

Answer:
beats me!

(bit about the pros and cons of running aregistration service)

> Additionally as Joe does not trawl the newsgroups, I tend to 'speak'
> on his behalf to keep hisname in the correct light.

Exeperience has proven to me that speaking on others behalf is lethal,
but well.... you're a grown man, aren't you? ;-)

> >Every time I read Atari Computing, I cannot help but notice that _all_
> >screenshots are from Magic, nor can I miss the "I am a MagicMac user"
> >vibe that has transpired since day 1, nor have I seen much of any MiNT
> >content ever.
>
> I must admit I am a MagiC person and this is mainly because I no
> longer have the time to fiddle with MiNT, MultiTOS and the other OSs
> such as 'SMS' like I used to at one time. MagiC for me helps because I
> can use the same applications on the ST, Falcon, and my PC.

What do you use as server software on Cyberstrider.com?

If you answer Linux, then I really think you have no excuse for not
keeping up with MiNT developemnt.

If you answer NT-Server, well..... No comment...

> I do believe in other OSs featuring in the mag, but if contributors do
> not offer anything else and readers do not ask for anything else then
> AC can not do anything.

True. Anyways, keep your eyes peeled for my upcoming MiNT distribution.
When it's ready, I'll write a little something about it to introduce it
in AC...

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2435. Re: MINT install prob

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79him2$a1s$2@news.campus.mci.net>
Source record: 84822

On 3 Feb 1999 13:15:36 G, <dennis.vermeire@ping.be> wrote:
->Bill asked on 3 Feb 1999;
->
->>I am trying to install kemd on my system. It doesn't seem
->>to get through to completing the installation.
->
->Don't worry there are a lot of very experienced gurus in this newsgroup
->who will solve Your problems in a flash !!!
->
->PS: Did You read the tons of docs that came with it? Otherwise You might
->get flamed
->
->
->Dennis.

Hi Dennis. I'm just curious...would you categorise my reply to this users honest request for help as a "flame"?

Of course, reading the docs -always- helps. Thanks for pointing that out.

There are a lot of experienced people in this NG who are willing to spend lots of time and effort (with little compensation other than that warm, fuzzy feeling) to help fellow Atari users. So...what did you do to help this person with his request? ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2436. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79hj8d$a1s$3@news.campus.mci.net>
Source record: 84823

On 4 Feb 1999 02:45:04 G, Joakim H�gberg wrote:
->
->Well, maybe I'll be flamed for this post, but then so be it.

Not by me, you've made a valid point... ;-)

->I know these things probably has been written time and time again,
->but I felt the need to write this anyway.
->Now, if somebody wants to feel offended by this, feel free to do so,
->but that was definetly not my intention. I deeply regret this posting
->took place if it just results in more fire...
->
->Regards,
->
->Joakim

These "debates" (and I use that word with tongue-in-cheek) (I can hear
AtariMad asking "where else would it be???" <grin>), don't bother me,
as long as users don't start taking it personally, and directing snide
remarks/attacks/etc, at other users. I like to see our (yes, OUR!) users
getting passionate about what they believe in...lets me know just how
"alive" our platform is...despite rumors to the contrary. (Twain said
it well-"the reports of my death have been greatly exaggerated") ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2437. Directory, its a mess

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36bc55d03dbb0@gelrevision.nl>
Source record: 84824

After installing Spin 0.34 I get the most rediculous directory's
after opening drive A: . One time its a mess the other you see a part
of another for instance C or D: etc. I use MagiC and TT030
CD ROM drive works fine. Forcemed.app (mediachange): no results.
Config:
C:\auto\config.sys
C:\auto\metaxbs.prg
C:\gemsys\magic\xtension\spinmagc.xsf

Anyone any ideas?
Thanks in advance Bram

2438. Re: Favourite Games

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: dmunsie@my-dejanews.com
Message-ID: <79hpe9$396$1@nnrp1.dejanews.com>
Source record: 84825

In article <7838cjvvi1@nnrp1.dejanews.com>,
ekaljumagi@my-dejanews.com wrote:
> In article <19990117094028.24228.00002046@ng-cf1.aol.com>,
> comdungeon@aol.com (ComDungeon) wrote:
> > Another great Asteroids clone was a Shareware game by Dave Munsie called...
> > ummmm.....ohhhhhh..... ughhhhhh.....
> >

Yah, this guy also did:

Atari 8 bit:

A graphic drum synthisizer called "The Rythymizer" published by "ReeveSoft"
Heck, that program even had DIGITIZED frames of animation of himself that
played along with every beat! (This was funny as hell to look at by the way..)

Munsiepede 1 and 2: Really cool centipede clones on the 8 bit!!

An 8-bit graphic desktop publishing program (better than ANYTHING ever
released on the 8 bits..) killer that Antic was going to publish and then the
magazine went out of buisiness.

On the ST:

GP Shoot
GP Race
MS Pac
Bobble!
Evader
Kid GP
Asteroidia
Frantick
Square Off
Bugs!
Seawolf
Dark Pearl
PC1quence
ST Doodle
Kid Kong
Bezerk
ST Invaders
Deluxe Invaders
Kaboom!
A few other tid bits that may be floating around...

Plus, he had the BEST EVER Choplifter clone/upgrade game 85% finished when he
realized his wife needed something called "money" to feed their 3 kids. Lucky

enough, he was able to find a job that gave him lots and lots of these small green things for his limited talents, enough to feed the kids once again.

I understand he still has all of his source code, to his games, stuck on a mega STe hard drive. Just sitting there....

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2439. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79hn9h$i2c$1@snipp.uninett.no>
Source record: 84826

jymohqes <jymohqes@ix.netcom.com> wrote:

> How can I get a Falcon? There are no Atari dealers within 200 miles of
> my house. And how much might one cost?

You'll have to look for a second-hand Falcon, I've seen them
advertised regularely in this and other Atari newsgroups.

A standard Falcon will set you back somewhere between USD150 and 200,
if it has a lot of extra stuff then expect to pay more.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2440. Re: I apologise.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990206154009.28301A@ataricomputing.compulink.co.uk>
Source record: 84827

In article <36b9f4f2.25101744@news.demon.co.uk>, denesh@cyberstrider.org (Denesh Bhabuta) wrote:

> As far as I am aware there is only *one* editor of Atari Computing...
> Joe Connor... and he uses MagiC, MagiCMac, MagiCPC and TOS. Editing a
> mag is hard work and he really does not get enough time to play around
> with different OSs anymore.

Danny is correct. Joe is the only editor of the mag. and does use the various OS's described as well as whatever came with the Milan he now uses too.

Personally, I use Magic or Magic_PC 99% most of the time now. There is only one program that I use that won't work with it, so I revert to TOS for that (Funnily enough the Genealogy program that I initially bought an Atari for). I used to use Geneva/Neodesk, but I switched some time ago. I did get Mint when I bought my Falcon, but at that time I was already using Neo/Geneva and installed that instead.

Why don't I experiment with other OS's?
Like most of the people here I have been using Atari's for many years now. My use of them has matured to the extent that I rarely experiment any more. I am happy with the word processor, database, spreadsheet and comms programs I have. I can't afford either the time to learn much new software, or to risk new software or OS's screwing up what I have. My system is stable and reliable and that's how I personally want it to stay.

I can totally understand each individuals enthusiasm for their own choice of OS and would never attempt to change anyones mind on this. At the end of the day, we're all part of the same community.

Is there a bias toward Magic in Atari Computing?
No, certainly not a conscious one. Mike has already explained about the reason for the apparent disproportionate use of Magic screen shots so there is no point in me repeating that.

Is there a place for articles on ALL available OS's in Atari Computing?
Yes, of course there is. But the people who are principally involved in the magazines production (Joe, Mike, Brian and me) use what we use. Although there may have been very little on Mint (for example) there have been no cynicisms either. If we don't use it we can't write about it.

How can you get articles into the magazine?
Mike's point about someone who is familiar with Mint writing something for the magazine is valid.

If there is anyone here who would like to consider doing so, then please email me privately with your thoughts, and we can discuss the best way forward.

This applies to ANY OS or software. The magazine is written, edited and published "by enthusiasts for enthusiasts".

If you are an enthusiast please feel free to contribute.

We are ALL part of the Atari community. We don't all need to think the same, or like the same software and OS's, we're all on the same train even although some of us are in different carriages ;-)

Regards,

Al

(admin@ataricomputing.com)

ATARI COMPUTING - the 60 PAGE printed magazine for all Atari users
NEWS - GOSSIP - FEATURES - REVIEWS - HUMOUR - HOW TO DO IT - Q&A
for further information, email: admin@ataricomputing.com
http://www.ataricomputing.com

2441. Re: I apologise.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: ataricomputing@cix.co.uk
Message-ID: <memo.19990206154011.28301B@ataricomputing.compulink.co.uk>
Source record: 84828

In article <36BA11AC.355F8A1B@cfc.dnd.ca>, macdonald@cfc.dnd.ca (Ken Macdonald) wrote:

> you _could_ help us all out here and *write* something for Atari
> Computing

Yep, and if you do I'm sure we could manage a complimentary copy for you :)

Regards,

Al

(admin@ataricomputing.com)

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http://www.ataricomputing.com

2442. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79hnsk$i2c$2@snipp.uninett.no>
Source record: 84829

jymohqes <jymohqes@ix.netcom.com> wrote:

> I'd mostly be using it for games, sound, and web browsing. Would the TT or
> Falcon be cheaper? And which costs more?

It sounds like the Falcon is what you need. You really need
colour-graphics for web-browsing (the Falcon will display 65K colours
on your colour-monitor), and if you want to use it for sampling/D2D
and not just MIDI then it's also the only choice for sound-apps.
Softjee has made a lot of really excellent sound-software for the
Falcon, this is easily the most cost-effective sound-machine you can
get today.

There's not that many games available for the Falcon, but with a bit
of trickery you can run most older ST-games. The same applies to the
TT, although the TT is slightly more compatible with games. It's
useless for sound though.

The TT is a nice machine (I have one), but without a graphics-card it
will only display 16 colours. It has the same sound as the STE, i.e.
not usable for a musician. It's twice as fast as the Falcon, has a
separate keyboard and is extremely solid and reliable, but it's also
more expensive.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2443. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79hofn$i2c$3@snipp.uninett.no>
Source record: 84830

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> There you said it all. With MagiC no probs but with all the rest just a
> bunch of probs. Try to run Jinnee with Geneva for instance. AFAIK, it
> won't work. To use Jinnee under MiNT/N.AES you *must* use wdialog
> otherwise it won't work. The same goes for Cops. It need *wdialog*
> otherwise it refuse to start.

I don't mind to stick some system-extensions in my autofolder to get
certain stuff working (and generally save a lot of memory, since
otherwise every ASH-app would be linked with wdialog...), the *real*
problem here is that WDialog simply doesn't work.

There's probably several reasons for this, some of them might be...

1. wdialog is a low-priority project, since they really doesn't bother
with non-MagiC users.
2. it's a part of the "ASH-conspiracy" (1) in getting as many
MagiC-users as possible ("It works flawlessy under MagiC, it's your
shitty OS that's the problem.")

(1) See the thread "MiNT superior?"

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2444. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36bc625642fb50@telsa1.freeserve.co.uk>
Source record: 84831

on Fri 05-02-99 22:49 John Whatty wrote:

>Hi there
>I'm trying to connect my STE to the net.
>Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
>port, TOS 2.06 running NVDI.
>I'm using HSmodem and Sting, latest versions off the net. ISP -
>Freeserve
>I've got Sting connecting to the net Ok, but after about 20 secs the
>modem hangs up. This happens every time I connect. I tried another modem
>and its just the same.
>Have I missed something simple in the config or what ?
>Any help greatly appreciated.
>Cheers
>John.

John,you can download the dial.scr and default.cfg for STinG from my
website if you need it.Many of my friends are on Freeserve and use my
script files.I have even put in where you need to put all your
account details in.

Website address in sig.

Hope this helps

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
E-mail:tesla1@bigfoot.com CHANNEL:#atari
http://www.telsa1.freeserve.co.uk
http://www.bigfoot.com/~tesla1/

2445. Re: MiNT and STinG

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36BC7530.12CE1DA9@cable.A2000.nl>
Source record: 84832

Jo Even Skarstein wrote:

> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
> > There you said it all. With MagiC no probs but with all the rest just a
> > bunch of probs. Try to run Jinnee with Geneva for instance. AFAIK, it
> > won't work. To use Jinnee under MiNT/N.AES you *must* use wdialog
> > otherwise it won't work. The same goes for Cops. It need *wdialog*
> > otherwise it refuse to start.
>
> I don't mind to stick some system-extensions in my autofolder to get
> certain stuff working (and generally save a lot of memory, since
> otherwise every ASH-app would be linked with wdialog...), the *real*
> problem here is that WDialog simply doesn't work.

This could be the case, no software is perfect.

> There's probably several reasons for this, some of them might be...
>
> 1. wdialog is a low-priority project, since they really doesn't bother
> with non-MagiC users.

But Wdialog is meant for non-MagiC users. isnt it?

> 2. it's a part of the "ASH-conspiracy" (1) in getting as many
> MagiC-users as possible ("It works flawlessy under MagiC, it's your
> shitty OS that's the problem.").

I think problems arise when you use Wdialog with Magic to overcomemismatches of older Magic version with newer ASH programs.
This problem can not easy be solved.
Of course it is annoying that you have to (expensively) update your Magic for those newer programs. May be it is time for ASH to give the newest version of Magic for free if you buy one of there products that need this.

> (1) See the thread "MiNT superior?"
>

Greetings.

Henk.

2446. MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: es@apollo.lv
Message-ID: <36bc95e4.0@news.rig.tkom.lv>
Source record: 84833

I use MagicMac. Maybe that sounds bad for MinT users, but on my 68030 Mac it is the only and best possibility to get decent speed and good compatibility with Windows users. (I must exchange formatted text files). I can use Windows fonts (with NVDI) and only need to save from Papyrus as RTF file. No conversion needed.
From Mac, it is much more complex to exchange files with PC. Of course, there is the third possibility - get a PC...
I have come to Atari (sorry, to MagicMac) from Macintosh. I like Atari applications, they are useful to me.
As you see, Magic also works for Atari, not only against (?) it (as I gathered from some posts in this NG).

Just my two cents...

2447. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <79i9jsivc1@SOLAIR2.EUnet.yu>
Source record: 84834

On 29 Jan 1999 05:43:58 , Torfi wrote:

>HI!
>First select the program Icon, then go to Install Application. Then you get
>the dialog where you can decide whether this is a multi or single tasking
>app. Choose the install application button and you will get a second dialog.
>Make sure that the app's icon is selected in the right part of the dialog,
>choose new or add in the left part of the dialog and up pops a dialog where
>you put the endings of the files that are associated with that prg; *.IMG
>etc..
>My MagiC is in german so your dialogs may use different words.
>I hope this helps
>Torfi
>

Btw, is it possible to change desktop icons's titles with Magic/Magxdesk
so that they are not equal to file-names. With alternative desktop (i.e.
jinnee) it is obvious how to do it, but somehow I could not with Magxdesk.
And of course, all my documentation is in german...

Regards.

2448. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <79i9jvivc2@SOLAIR2.EUnet.yu>
Source record: 84835

On 29 Jan 1999 21:20:50 , Jo Vandeweghe wrote:
>Hi !
>
>I need some technical help, is there anybody here able to burn some
>code in a GAL chip ?
>I have the code to burn but not the GAL itself, it's a "20V8" model.
>
>Please, could you contact me for further help ?
>

I have heard some rumours that GAL burners are actually very simple
interfaces consisting of very few components beside a power supply
and a cable to connect the thing to a computer. Does anybody have
more information on that?

Cu.

2449. FS: 2 Atari Systems with lots of extras +

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <Nz2v2.2115$hl1.2756103@newshog.newsread.com>
Source record: 84836

Please visit http://www.vcnet.com/jsfcomsrv/Inventory-sale'98-All.html for
Used equipment for sale in excellent condition!
PC Cards
Software
Black & White 12&#65533; Monitors
Printers
Atari Systems*********
Music & MIDI
Handmade P-Bass

Please Visit http://www.vcnet.com/jsfcomsrv and click the picture icons for
The Main CD-Page with FREE samples of Original/Eclectic music on 3-CDs or
Uncle Tom&#65533;s Folk Music History Page or
Guitar Lessons and more&#65533;

Thank You

2450. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36BCB7F5.14A6@mevatele.freeserve.co.uk>
Source record: 84837

Hi Gordy
I've already got your dial.scr and default.cfg thats how I got started
in the first place, thanks. I'm using Sting v01.12
I'm pretty sure I am connecting to the net as I get link established and
an IP address appear.
One thing I'm not sure of, if I'm just running TOS 2.06, no
multi-tasking stuff, do I need to run the Dialer.app as an accessory ?
I've got another STE at work so I'll try Sting on that Monday, then at
least I'll know if its something I'm doing wrong.
Cheers
John
PS. Hows the ST Plus Fanzine going ? was it you and Rich I met at ACC98,
I was selling the ST software with the christmas lights round the table
....

Gordy & Mandy wrote:
>
> on Fri 05-02-99 22:49 John Whatty wrote:
>
> >Hi there
> >I'm trying to connect my STE to the net.
> >Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
> >port, TOS 2.06 running NVDI.
> >I'm using HSmodem and Sting, latest versions off the net. ISP -
> >Freeserve
> >I've got Sting connecting to the net Ok, but after about 20 secs the
> >modem hangs up. This happens every time I connect. I tried another modem
> >and its just the same.
> >Have I missed something simple in the config or what ?
> >Any help greatly appreciated.
> >Cheers
> >John.
>
> John,you can download the dial.scr and default.cfg for STinG from my
> website if you need it.Many of my friends are on Freeserve and use my
> script files.I have even put in where you need to put all your
> account details in.
>
> Website address in sig.
>
> Hope this helps
>
> Gordy.
> --

> E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
> E-mail:tesla1@bigfoot.com CHANNEL:#atari
> http://www.telsa1.freeserve.co.uk
> http://www.bigfoot.com/~tesla1/

2451. Re: [NEW] background picture in IMG.

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36bcaf86c95de1@zetnet.co.uk>
Source record: 84838

On Saturday 06-02-99 01:27 (GMT) Trevor Spencer wrote:

TS> On 4 Feb 1999 01:31:12 G, Misha O'Neill wrote:
TS> >
TS> >Maybe try again, in case it was just a net-glitch ;-) Then see about
TS> >a different OVL...
TS> >
TS> Will do, tried Olivier Booklage's site for a new .OVL and got the same
TS> result! Obviously a weekend of CAB testing coming up!

Let me know if you can't reach that site: I can mail you the OVL
archive if you need...

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

2452. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <36bbeb53.15511680@news.jacksonville.net>
Source record: 84839

On Fri, 5 Feb 1999 08:54:58 -0600, "Jason Whorton" <jason@microxl.com>
wrote:

>Hello. I have an Atari 1040STe and I think it has the TOS 1.04 ROM's. What
>benefit would I gain from upgrading to TOS 2.06? The Quick-FAQ states, "TOS
>2.06 is the latest version that can be used in an ST(e/f/fm)." and
>"Upgrading TOS from a 2 chip version to a newer 2 chip one is quite simple,
>provided you change two jumpers on the motherboard (W102 and W104)." Does
>anyone know of a place or person that sells the TOS 2.06 chips besides Best
>Electronics? I think they wanted $60. That is more than I am willing to
>pay, upgrade or not. If anyone can help me out on this, I'd appreciate it.
>Please post it here and/or e-mail me.
>
>Thank you,
>Jason Whorton
>http://www.microxl.com/oldcomputers/main.html
>
>
I don't believe TOS 1.4 would even fit a STe. STe's came with TOS 1.6
or 1.62 stock, then could be upgraded to TOS 2.05/.06

2453. FS: Toadfile Dual Bay Under The Monitor Hard Drive Case $45

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0602991753390001@gv1-240.oro.net>
Source record: 84840

$45 plus postage gets you this gorgeous dual bay under the monitor style harddrive case with lighted power button on the front and two 5.25" openings for removeable hard drives like syquest or internal drives if you please. In perfect condition.

I also have a 400MB SCSI Hard Drive for only $49 if you would like to use it in your new case. All works well.

Tom

2454. FS: Pagestream 2.2b with extra font disks $15

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0602991754340001@gv1-240.oro.net>
Source record: 84841

In perfect condition and includes all disks, manuals, and even the nice bookcase style box to store it all in. Includes some extra font disks. $15 plus postage.

2455. FS: Atari Joysticks (many kinds starting @ $4.95 each)

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: tj@oro.net
Message-ID: <tj-0602991756120001@gv1-240.oro.net>
Source record: 84842

I have some original Atari brand at $4.95 each, a Wico Command Control for $10, and an Epyx (contours to your hand) XJ for $10. Prices above plus postage. All in great shape.

2456. FS (USA): Multisync monitor - $45 (LAST CALL!)

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: LONNIEMCCLURE@prodigy.net
Message-ID: <MPG.1126d42647b977e7989688@news.prodigy.net>
Source record: 84843

I still have the AT&T 329-M (rebadged NEC Multisync II) for sale, now lowered to $45 + shipping.

If it does not sell within the next week or so at this price, I will be posting it to an auction site, so if you want it, act soon.

For use with a Falcon030, you will need the VGA monitor adapter block (a HDB-15 to DB-9 cable is included with the monitor, along with the power cord and a DB-9 to DB-9 cable).

While the included HDB-15 cable will work directly with a TT, I know the TT sync is a little nonstandard, so there might be a problem with the width of the display, similar to the problem experienced with some standard VGA monitors.

For ST use, you will need to make your own cable.

For pinouts on the DB-9 port on the back of the monitor, see:
http://lwp.ualg.pt/docs/hwb/co_VGA9.html

For more info on the monitor, including answers to most questions you might ask, and pics of the monitor, see:
http://members.delphi.com/lmcclure/sale/index.html

==========
lonniemcclure@prodigy.net

2457. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-06 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <79jumi$t3r$1@news8.svr.pol.co.uk>
Source record: 84844

Xav wrote in message <78h3mqffa2@irk.zetnet.co.uk>...
>In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:

>> I have had a problem with Sam version 1.2 ever since I upgraded my Falcon
>>to 14 megs. It works fine except for playing back of any large samples,
>>especially if they are over 4 megs. I get strange sounds during play back.
>>This never happened with the 4meg board.

What type of RAM upgrade is it? ISTR that the S-DMA couldn't read from
some RAM upgrades - maybe thats the problem (or maybe not), however
it sounds like you've just replaced the 4Mb SIMM with an 16Mb one, which
means its unlikely that its this...

>Sorry for the long overdue reply, but you know how hectic life gets ;)

Same here :)

>Although I didn't work directly on the code for SAM (I dealt with the look
>and feel, and bug testing, of SACK, the SAA maker), I remember Anthony
Jacques

And damn you managed to find them bugs.... :-)

>saying that it was basically a horrible kludge in many respects. That's not
>totally the fault of the original programmer, as much of the kludginess
>consists of special casing parts of it to account for various versions of
>TOS.

Yep, some bits are quite iffy... :|

>then you'll have to do what we did, and get in there with a disassembler ;)

Hehe,.yea, just make sure you do it on the "1.3" that we released so that
the SAA bugfix doesn't get un-done.

Anthony
---------------------------------+---------------------------------
Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan
---------------------------------+---------------------------------

2458. Metal Mutant

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Gerald Bretecher <gbretech@club-internet.fr>
Message-ID: <79i4tg$ku4$1@front4.grolier.fr>
Source record: 84645

Hi!!

Is there anybody here who could tell me where i could find the musics of the game on atari ST: Metal Mutant???

Thanks

2459. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79ink5$r0p$1@plutonium.compulink.co.uk>
Source record: 84646

On 5 Feb 1999 11:30:28 -, "Anthony Jacques" wrote:

>(btw, I am not bothering to re-subscribe to AC any more as there is little
>content that interests me...)

What do you want to see in it then?

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2460. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bc8742.11719451@news.demon.co.uk>
Source record: 84647

On Sat, 6 Feb 1999 15:53:59 +0200, Martin-Eric Racine
>> Denesh Bhabuta - but near enough :) I am impressed that you know my
>> name...
>;-)

:)

>Cyberstrider (especially the web hosting part) is doing a _lot_
>for the Atari community! ;-)

And will continue to do so - I have a few other things I am planning
on doing so keep your eyes peeled.

>Trivia:
>why do so many ex-Atari users become webmasters or tech support,
>yet refuse to have anything do to with MiNT or any other Unices
>on their Atari.....

1) I am not a full blown webmaster - I dabble here and there and
update my own pages. However I use other people to design sites for me
and do coding... I just do not have the time.

2) Which atariands do you know have gone in to tech support - must say
I haven't gone in to that. I work for a large ISP as a Hostmaster.
Since first using the Internet in 1989 I have always believed in its
usefulness and all my jobs so far (since graduating) have been in the
internet industry. In fact I used the Internet before I had my first
Atari!

>Answer:
>beats me!

My comments here are not in response to what I think is flaming. For
the record I am trying to convey where I stand in all of this. :)

I can't comment on that but I have been a Unix user before being an
atari user. I have not neglected MiNT - I just do not have the time to
dabble in MiNT anymore. Unix I use at work and I can dabble there. I
do not have access to Ataris at work so dabbling in MiNT is out of the
question. Once I get home - which tends to be quite late - the last
thing on my mind is tackling MiNT - I have my wife to spend time with
and CyberSTrider business to take care of. If I had the time I would -
but I don't - even messing around with different software is out of
the question - I have a set number of things to do which I do and
that's it. So much so that if a computer of mine needs upgrading - I
don't mess around with upgrading the components - I just go and buy a
new one.

>(bit about the pros and cons of running aregistration service)
>> Additionally as Joe does not trawl the newsgroups, I tend to 'speak'
>> on his behalf to keep hisname in the correct light.
>Exeperience has proven to me that speaking on others behalf is lethal,
>but well.... you're a grown man, aren't you? ;-)

Yes and as I speak to him very often and know the problems both of us face, would you not agree that I am more qualified to 'speak' on his behalf than someone who doesn't know about those things?

>What do you use as server software on Cyberstrider.com?

Unfortunately I do not hold Cyberstrider.com - some wicked person registered it and I guess are waiting for me to approach them to buy it from them for thousands of pounds...

As for cyberstrider.org and cyberstrider.net - the server runs under a variant of Unix. The server is owned by a friend of mine as he has the Leased line - so he spends all the time upgrading the Unix and various compnents of the server. I am a super-user of the system and can and do install software that is useful for the running of CyberSTrider.

>If you answer Linux, then I really think you have no excuse for not
>keeping up with MiNT developemnt.

See my comments above. :)

Do tell me though - and I ask this for educational purposes - can a Falcon/ST running MiNT run as an Internet services server in much the same way that the cyberstrider server does? The amount of memory, ethernet, disk space, speed? If so, and if I can do this without spending too much time setting it all up, I would be more than happy to place a set up done by you at the end of a Leased Line for testing purposes. Remember - this has to be all in one single unit, about the same size as a 19" rack unit as space is a premium.

>If you answer NT-Server, well..... No comment...

I use that too...

>True. Anyways, keep your eyes peeled for my upcoming MiNT distribution.
>When it's ready, I'll write a little something about it to introduce it
>in AC...

Excellent! This would be very good and I do look forward to your distribution kit.. will this be a bit like the MDK from a few years ago? I would also be happy to read about it in AC.

Regards
Danny
--
Denesh Bhabuta

2461. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79j642$6i9$1@SOLAIR2.EUnet.yu>
Source record: 84648

citizen_smith@hotmail.com wrote in message
<799hhm$9b9$1@nnrp1.dejanews.com>...
>is there a program that uses the bootsector to load tos images?

That program is normally on bootsector of floppy where TOS image is
recorded. Probably it exist not in separate form.
Other thing is load of ROM images, but you talks about disk based tos.

Pera

2462. JPEGEM

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhcm$60d$1@news3.Belgium.EU.net>
Source record: 84649

Katherine asked on 3 Feb 1999;

>Please, oh please, tell me how you convert a JPG into a 16 col grayscale
>GIF scaled down with a factor of 1/4th with IMAGECOPY.
>I am very curious.
>If you tell me how to do that with your "commercial" software (which btw
>is a very good viewer), I will apologize.

Lets keep things in perspective please, when I wrote I like ImageCopy better to convert JPEG into *.* I wasn't talking about scaling down, or converting them to grayscale.
If I needed to that I would use another "commercial" program-) eg: Photoline; with this one I'll load the JPEG faster then any other prog can do, convert to whatever grayscale level I like, while also taking care of brilliance and contrast which always needs to be adjusted on a grayscale picture.
As I said before: I use the tools I need to get a certain task done, be it Imagecopy, Photoline or even Jpegem, as long as the task gets done, I'm a happy user. What I don't like is to have to use two or even more apps to achieve the same result.
Using Your example I would still need to touch up the pics with a filtering tool, because the pics are just to dark and the contrast to high. Still, once more I learned something thanks to this newsgroup: I didn't realise it was possible to do more then just a simpe plain picture convert with JPEGEM. I now took the time to read the docs, convert some pics & fiddle a bit.

Not a bad program at all Katherine, nice piece of work, Keep it up....

Cheers from Belgium

Dennis

---
dennis.vermeire@ping.be
atasoft@atari-computer.com

2463. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhco$60d$2@news3.Belgium.EU.net>
Source record: 84650

Martin-Eric wrote on 04 Feb 1999

>The thing about "I-Connect is the only PPP-capable stack on Atari" is
>probably the best joke I've ever hear.

A commercial Firm doesn't compare their products with the ones available
in the PD/shareware market. Keeping this in mind the ASH statement is right

>I just e-mailed Oliver Buchmann of ASH yesterday,
>to request English programming docs for Magic. His reply? "Sorry, there
>is none" ...

Learn some German ???

>Andreas really should implement those few AES 4.1 features
>that are still missing and upgrade his AES version accordingly. Why he
>stubbornly refuses to do so is completely beyond me.....

AES 4.1 is buggy, so why should he implement buggy features?

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2464. MP3 was Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhd7$60d$6@news3.Belgium.EU.net>
Source record: 84651

Katherine wrote on 04 Feb 1999:

>Latest one in date, micq 0.3.4 (latest btw) And mpg123.
>Of course, I take it, you guys don't want to play mp3 files. Nor have icq
>pager. right?

Sorry guys, but this one is to good to resist -))

If I understand this allright, You play MP3 files under Mint on a Falcon??.
Well, this is really something !! People using 68040's be it Atari clones or
Macs can't do this. Oh boy, how I wish I could hear those MP3 files play...

On my humble TT with Cattamarran andNova Card installed, I manage to sqeeze
7 sometimes 8 frames per second out of a MPEG, which is comparable to sloooow
motion. I really will have to install Mint, right ? With Mint installed I'm
gonna be able to view MPEG at full speed and even sing along with my favorite
MP3 files....

Can anyone please explain me how this is done ?? because once again it looks as
I don't know nothing here?? Explain please.....

Katherine, I already know You have some sort of "special" Falcon. Now, I just had
a idea: could it be that a computer takes over some features of his/her user ? I'm
thinking in lines here like : user doesn't like a certain OS, so computer refuses
to run it; user happy... (and vice versa)
I'm eagerly waiting the next announcement; something like " hey guys with Mint
installed my computer talks, makes jambutties and does the washing !!! "

Serious now: I agree with You when you told me that I was shortsighted and didn't
really know what kind of apps are ported to Mint. But it's time now You admit that
these ported apps are not usable on the atariplatform, maybe a HADES060 could
manage it, but except for that one ?
So here come the next question: why waste all that precious time porting and
converting a certain app, when knowing it will run but be unusable ? What guy is
doing this ? why?

Cheers from Belgium

Dennis

PS: I use a simple CD Player to listen to music, instead of MP3
I use a simple VCR to view films, instead of MPEG

dennis.vermeire@ping.be
atasoft@atari-computer.com

2465. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhd4$60d$5@news3.Belgium.EU.net>
Source record: 84652

Alf wrote on 04 Feb 1999 while eating a butty

>>I eagerly look forward to the first issue of MiNT Computing,

I'll take a subscription !!!

dennis.vermeire@ping.be
atasoft@atari-computer.com

2466. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhd9$60d$7@news3.Belgium.EU.net>
Source record: 84653

Jo wrote on 04 Feb 1999:

>My German is poor, but doesn't he say that it will *run* on the Milan
>this month, and not that the Milan-version will be *shipped* this
>month?

Yes,yes yes yes he did. But that is not the point. The point is that
they developed a version which will run on the Milan, and will be for
sale sometime in the coming months.

>Now all that's needed is some network-support, and MagiC might be
>usable ;-)

I like suprises ;-)

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2467. Re: Latest news on the UTSI (30 Jan. 1999)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhda$60d$8@news3.Belgium.EU.net>
Source record: 84654

Yann wrote on 3 Feb 1999 :

>Latest news on the UTSI (30 Jan. 1999)

Can anyone help me out here.
AFAIK there are at least four UTSI sites at the moment, all maintained by
different people. Will the real UTSI stand up please...
I'm getting confused here

Cheers from belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2468. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhct$60d$4@news3.Belgium.EU.net>
Source record: 84655

Martin asked on 04 Feb 1999:

>Can you explain me how you managed to get a fast print with the powerprint
>and Calamus SL? So far I didn't succeeded to make Calamus print at an
>usable speed. Right now it takes some 3 minutes to print out in 600 dpi
>one single text-only doc (150 kB) on a HP laser jet 5 (pc model).
>Needless to say that's useless.

Martin,

I suggest You have another look at the various settings, because (I've just
checked this) with a Performa 630 to print out a doc from Calamus at 600dpi
on a HP 4 takes a little bit more then 1 minute (1' 08"). The doc was only
110Kb big but I can't imagine that those 40Kb make the difference.
I think Calamus is to blame here, because a 58 pages (350K) document containing
pics, Calamus and TTF fonts is printed in about 25 minutes (2 pages a minute)
with Tempus Word Pro...

Cheers from You know where

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2469. Re: IConnect/MiNTnet/STiNG (Was: Re: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <79jhcr$60d$3@news3.Belgium.EU.net>
Source record: 84656

Jo wrote commted on 04 Feb 1999;

>> Lets talk about the 85%, which is not connected, what do they do with
>> their Atari, what applications are they running, what OS? I don't know and
>> neither can You. But one thing is for sure, if ASH would only sell a
>> couple of hundred versions of MagiC they would pack it in (Cherish the
>> thought). There must be thousands of people using MagiC,

True, but I was talking about the 85% "other" users, not the Power Users or
people already connected to the net.
These people are unaware about what is possible with their atari, just a month
ago a guy a know bought himself a PC because he needed email for his business.
When I told him this was perfectly possible on a Atari, he just smiled.... in the
PC-store they told him he needed at least a Pentium to be able to do that.
We, are well informed, thanks to usenet, but a lot of people have always depended
on the various magazines to get the info. Since these are nearly all gone, the
source they've depended on is gone. So they keep using their machines and their
software until the day comes they need to do a certain task which they think is
not possible with the atari, and they switch.....

>The major commercial market for Atari-machines and software is Germany, and
>the majority of the "power-users" (i.e. people that actually cares about
>multitasking, upgrades etc) are either on the internet or mausnet. Have a
>look at the maus-groups and you'll see a completely different world than
>these UK/US dominated newsgroups.

Once again, these are the "power users", the average German Atari user is not a
member of the maus groups. The average German user is just as ignorant as his
American, British, Belgian, *.* counterpart. In germany their is one atarimagazine
left which apart from bookstores in railwaystations from big cities is not widely
available. Take a look at http://www.atari-computer.com/bbs/ to see some of the
questions the average German user asks, You'll be amazed....Questions like those
aren't even asked in this newsgroup.
I'm not saying we are the "elite", but sometimes we tend to forget that a lot of
atariusers are still on a 1040 with a Megafile 30 connected, the last readers survey
from the German ST-Magazine is also worth looking at.... Nearly 20% didn't even have
a harddisk, 15% used a portable TV..... Only 20% could be called "power users" and
that last group forms the people we have contacts with.

So I'll say it once again : "Welcome to the real world"

PS: It's very misty tonight, no flying pigs in sight...

Cheers from Belgium,

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2470. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: d.e.cohen@qmw.ac.uk
Message-ID: <1dmti7b.1bq37kd1vr1rg2N@dialup-port8.qmw.ac.uk>
Source record: 84657

K.C. Brooks <brooksie1@home.com> wrote:

> I've got v3.02 at present and I think that's the newest release but I'll check
> with a buddy and let you know.

I'm fairly sure version 4.? is the latest. Supposed to be faster (it
takes some extra power from the ADB port) and supports more printers
(and there's now a USB version for iMac and the new G3).

2471. Atariseite im Internet

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: sabine@nachtexpress.com
Message-ID: <36bd5c91.8325142@news.cityweb.de>
Source record: 84658

Neue Seite f�r Atari-Freaks

```
http://www.polenz.net

Im Bereich "LINKS"

CU
```

2472. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36bd51bac34361@telsa1.freeserve.co.uk>
Source record: 84659

on Sat 06-02-99 21:45 John Whatty wrote:

>Hi Gordy
>I've already got your dial.scr and default.cfg thats how I got started
>in the first place, thanks. I'm using Sting v01.12

I m glad someone is making some use of them.....:-)

I am using v01.15 and using my scripts here with no problems at all.

>I'm pretty sure I am connecting to the net as I get link established and
>an IP address appear.

You are getting connected to the internet ok or you would not get an
IP address.

>One thing I'm not sure of, if I'm just running TOS 2.06, no
>multi-tasking stuff, do I need to run the Dialer.app as an accessory ?

Its possible.Does the modem diconnect while STing is still in memory?

In singleTos when running STing as an app you would have to quit
STing then load in your internet client.Do this test,connect to
freeserve and leave STing in memory for about a minute and see if it
disconnets the modem.If it does not run disconnect the dialer as an
accessory.

worth a check.Are you using Xcontrol or Cops as your control panel?
If so check that you have the cpx's that came with Sting installed.

>PS. Hows the ST Plus Fanzine going ? was it you and Rich I met at ACC98,
>I was selling the ST software with the christmas lights round the table

No,I have nothing to do with ST Plus....I think you must have me
confused with someone else.....

Any more help just ask..

Gordy

--
E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
E-mail:tesla1@bigfoot.com CHANNEL:#atari
http://www.telsa1.freeserve.co.uk
Atari STE,MagiC 5.11,Jinnee V1.10

2473. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36bd51bac34360@telsa1.freeserve.co.uk>
Source record: 84660

on Sat 06-02-99 20:44 Djordje Vukovic wrote:

>On 29 Jan 1999 05:43:58 , Torfi wrote:
>
>>HI!
>>First select the program Icon, then go to Install Application. Then you get
>>the dialog where you can decide whether this is a multi or single tasking
>>app. Choose the install application button and you will get a second dialog.
>>Make sure that the app's icon is selected in the right part of the dialog,
>>choose new or add in the left part of the dialog and up pops a dialog where
>>you put the endings of the files that are associated with that prg; *.IMG
>>etc..
>>My MagiC is in german so your dialogs may use different words.
>>I hope this helps
>>Torfi
>>
>
>Btw, is it possible to change desktop icons's titles with Magic/Magxdesk
>so that they are not equal to file-names. With alternative desktop (i.e.
>jinnee) it is obvious how to do it, but somehow I could not with Magxdesk.
>And of course, all my documentation is in german...

Its not possible to change the icon name so they are not the same as
the program name.Thats with the desktop supplied with MagiC 5.Not too
sure if there is any difference in MagiC 6.

Gordy

--
E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
E-mail:tesla1@bigfoot.com CHANNEL:#atari
http://www.telsa1.freeserve.co.uk
Atari STE,MagiC 5.11,Jinnee V1.10

2474. Re: Latest news on the UTSI (30 Jan. 1999)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bd6b0a13df2f0@ping.be>
Source record: 84661

on Sun 07-02-99 08:34 dennis.vermeire@ping.be wrote:

>Yann wrote on 3 Feb 1999 :
>
>>Latest news on the UTSI (30 Jan. 1999)
>
>Can anyone help me out here.
>AFAIK there are at least four UTSI sites at the moment, all maintained by
>different people. Will the real UTSI stand up please...
>I'm getting confused here
>
>
Actualy there are three version of the UTSI

1) The original UTSI hosted by Jo Vandeweghe. It's still available but for
the moment it isn't maintained.
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM

2) The UTSI pages maintained by me. When Jo decided to leave the Net he
has given me _and only me_ the permission to hold and maintain the pages
http://www.ping.be/~ping1030/atari/prg-ind.htm
As I've found that lots of links doesn't work anymore I decided to put
a ftp-link also. At the moment I only use the Belgian ftp-site but this
may be change in the future.

3) UTSI page maintained by Yann Lossouarn. This French guy maintain also a
UTSI version but he never got the permission of Jo to do so.
http://utsi.atari.org

So officialy I'm the real UTSI.

However Yann and I are working together. Yann will hold a frame version of
UTSI whereas I only hold a non-frame version. Both version has a link to
each other.

Any comments about the pages are very welcome.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2475. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bd6b0a13df2f1@ping.be>
Source record: 84662

on Sun 07-02-99 06:20 dennis.vermeire@ping.be wrote:

>Martin asked on 04 Feb 1999:

>I suggest You have another look at the various settings, because (I've just
>checked this) with a Performa 630 to print out a doc from Calamus at 600dpi
>on a HP 4 takes a little bit more then 1 minute (1' 08"). The doc was only
>110Kb big but I can't imagine that those 40Kb make the difference.

>
Which settings? MagiCmac, powerprint, Calamus?

I don't have the G3 here with me so I can't say much of the settings right
now.
I assigned 24 MB RAM for MagiCMac of which 3 MB ST-RAM.
I use the "other" print port inside the Calamus print window.

>I think Calamus is to blame here, because a 58 pages (350K) document containing

Yep, it's Calamus indeed. All the other prog print just fine.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2476. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79jr10$qi9$1@news8.svr.pol.co.uk>
Source record: 84663

```
On 4 Feb 1999 16:31:24 -, Ken Macdonald wrote:
>Katherine Ellis wrote:

>you _could_ help us all out here and *write* something for Atari
>Computing
>on MiNT!! ;-)
>1)set-up MiNT

[...]

>I am sure they would LOVE to have something
I'm sure they would - just send an email to Joe to get confirmation!

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2477. Arthur 98 demo

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79jr11$qi9$2@news8.svr.pol.co.uk>
Source record: 84664

Anyone tried this demo of a translation engine?

I've pointed it to its library folder but it complains that it cannot find
the path when I tell it to do its job.

Anyone managed to get it working, what's the secret please?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2478. Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <79jrmfmmf1@roch.zetnet.co.uk>
Source record: 84665

Hi All,

Is it my imagination or is this version a bit slower closing windows
than previous ones ?

I do like the count-down feature when downloading the NG items though.

Thanks John for your work on this project.

Jim.

2479. TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <79jru8mmf2@roch.zetnet.co.uk>
Source record: 84666

Hi again,

A different question for you all:- after reading the articles on Mint,
I decided to have a proper look at this. I went to the source (K Ellis)
and dropped off all I could find relating to Mint, including MICQ.
What can I use to extract this file ? I have tried an old TAR.TTP I had,
went and got GZIP, GNUTAR and STTAR and none will touch it ?

Help !

Jim.

2480. Atari Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmu5gf.uxr21pppv91uN@srry01m07-22.bctel.ca>
Source record: 84667
Cross-posted to: comp.sys.atari.st.misc,comp.sys.atari.st

Just curious:

How many people receive articles from comp.sys.atari.st.misc? I never knew such a newsgroup existed. So far I've seen only one posting at my end.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2481. Hades Auto Folder (was Newsie 0.94)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <79jugs$j27$1@irk.zetnet.co.uk>
Source record: 84668

```
On 31 Jan 1999 22:35:56 , JI Logan wrote:
|On 29 Jan 1999 22:14:49 , Paul Williamson wrote:
|| . . . .
||I tried to run without WINX for a while and always crashed on boot-up. I
||eventually tracked this down to HA_ESCC.PRG which I replaced with SCC.PRG
||(thanks again to Martin for the suggestion) and this seems to work fine,
||no difficulty now using WINX or not depending on what I am doing.
|| . . . . .
|
|Thanks for the info. As you say, I don't need to change the INF file
|now that I have NEWSie 0.94 so I'm not going to try.
|
|I note your difficulty with HA_ESCC.PRG. I have this running in the
|AUTO folder - DRVIN, then MFP, then HA_ESSC, then STIKTSR - and it
|seems to be fine. Not necessarily any better than SCC but without
|any obvious problems. I cannot remember if I tried it without WINX
|though.

I have to retract the last paragraph. I am back to using SCC. The
reason was that the CD-ROM did not work properly with HA-ESCC.

John Logan
```

2482. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <79jugu$j27$2@irk.zetnet.co.uk>
Source record: 84669

On 5 Feb 1999 22:49:41 +, John Whatty wrote:
|Hi there
|I'm trying to connect my STE to the net.
|Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
|port, TOS 2.06 running NVDI.
|I'm using HSmodem and Sting, latest versions off the net. ISP -
|Freeserve
|I've got Sting connecting to the net Ok, but after about 20 secs the
|modem hangs up. This happens every time I connect. I tried another modem
|and its just the same.

I know that many people use STing without any problems but I have
never been able to get it to work. I use STiK and have no bother.

John Logan

2483. Metal Mutant

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Gerald Bretecher <gbretech@club-internet.fr>
Message-ID: <79jtm4$4tg$1@front4.grolier.fr>
Source record: 84670

Hi!!!

Is there anybody here who could tell me where i could find the musics of the game on atari ST: Metal Mutant???

Thanks

2484. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36bd6596142ab01@club-internet.fr>
Source record: 84671

Hello,

in article <79i9jsivc1@SOLAIR2.EUnet.yu>
Djordje Vukovic wrote on Sat 06-02-99 20:44 (GMT):

> Btw, is it possible to change desktop icons's titles with Magic/Magxdesk
> so that they are not equal to file-names. With alternative desktop (i.e.
> jinnee) it is obvious how to do it, but somehow I could not with Magxdesk.

Maybe with MagxDesk 4.x ? Not with MagxDesk 3.26.

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
UFP Starfleet Command: End Transmission

2485. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be528f04347420LocalHost@xpnwjjkf>
Source record: 84672

jymohqes <jymohqes@ix.netcom.com> wrote in article
<36BB8273.15C998DF@ix.netcom.com>...

> I'd mostly be using it for games, sound, and web browsing. Would the TT
or
> Falcon be cheaper? And which costs more?

For games you might be best keeping the ST as you then won't have to fiddle with anything to get them to work. You can get some to run on a Falcon or TT, likewise on the Pacifist PC emulator (I'm told), but as you have the correct machine anyway you might as well keep it.

As for Falcon vs TT prices, my *hunch* would be that a Falcon might be a little cheaper, but I suspect that prices on both will depend on what's been done to them in terms of upgrades.

If you want to just have one Atari machine I would agree with Jo Even that a Falcon sounds like what you need.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2486. Re: Tony Greenwood

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bcf12c.17881181@news.demon.co.uk>
Source record: 84673

On Fri, 5 Feb 1999 16:03:57 +0000, "Clair D. Shaw"
<Clair@shaw1.freeserve.co.uk> wrote:
>If you're emailing email address can you get him to email me?

Consider it done. :)

Regards
Danny
--
Denesh Bhabuta

2487. [MiNT] Pine 4.10 available.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902071727230.191-100000@localhost>
Source record: 84674

Hi.

Pine mail client version 4.10 is available;

http://www.netppl.fi/~jasivu/files/

Needs ReeMiNT and MiNTnet.

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

2488. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <79k845upf1@nnrp1.dejanews.com>
Source record: 84675

In article <79hj8d$a1s$3@news.campus.mci.net>,
thechyld@pcc-uky.campus.mci.net (DarkChyld [Ronald J. Hall]) wrote:

> These "debates" (and I use that word with tongue-in-cheek) (I can hear
> AtariMad asking "where else would it be???" <grin>), don't bother me,
> as long as users don't start taking it personally, and directing snide
> remarks/attacks/etc, at other users. I like to see our (yes, OUR!) users
> getting passionate about what they believe in...lets me know just how
> "alive" our platform is...despite rumors to the contrary.

Yes, I agree. I don't think it is bad to have strong beliefs (I do myself),
as long as respect for other opinions is present as well. I find it just as
important to listen to what other people say/think as I find it to share them
my opinions.

If peoples opinions were always treated with respect (that is not always the
case), I believe nobody would take anything personally here. Maybe not
everyone agrees on that one, but that is what I think.

Regards,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2489. FS: Falcon030+CUBASEaudio+1.1GBscsi+SPDIF+1426colourMONITOR+ORIGINAL

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be52f8$c84fe9c0$df7ba7c3@default>
Source record: 84676

```
Great condition.
Make me an offer.
Thanks
Dimi
Europe preferred
```

2490. Re: Arthur 98 demo

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bda3a8401de30@ping.be>
Source record: 84677

on Sun 07-02-99 10:48 Derryck Croker wrote:

>Anyone tried this demo of a translation engine?
>
>I've pointed it to its library folder but it complains that it cannot find
>the path when I tell it to do its job.
>
>Anyone managed to get it working, what's the secret please?

Yep I can use it.
Initialy I got the same prob but the secret is the right setup:-))

So here we go:

Go to "Optionen/bibliotheken" menu.
In "Bibliothekseinstellungen" you must fill in under
"ordner der Bibliothek" the path to the bib

e.g. H:\ARTHDEM\LIBRARYS\ENGLISH\

And now the BIG secret: In Maske der Bibl.-Dateien use '*'

That's it.

Have pleasure with.

Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2491. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bda3a8401de31@ping.be>
Source record: 84678

on Sun 07-02-99 11:03 James Smith wrote:

>Hi again,
>
>A different question for you all:- after reading the articles on Mint,
>I decided to have a proper look at this. I went to the source (K Ellis)
>and dropped off all I could find relating to Mint, including MICQ.
>What can I use to extract this file ? I have tried an old TAR.TTP I had,
>went and got GZIP, GNUTAR and STTAR and none will touch it ?
>

For files with the extension ".tgz" you must first launch *gzip*

As parameter use "-d". For instance, to unpack this: my_file.tgz use this
in the parameter box: "-d my_file.tgz"
This command will unpack the archive into my_file.tar

Now to untar this file you need *tar*

Use as command this "-x". e.g "-x my_file.tar"

The "-x" is in the most case enough. Sometimes however you'll need a more
complex command. For a list of possiblities use "-?" as command when you
launch *tar*

The latest *gzip* and *tar* can you find at the homepage of Mille Babic or
at the usual ftp-sites.

http://user.tninet.se/~gcc561r/archivers/gzip.html
http://user.tninet.se/~gcc561r/archivers/tar.html

Hope this help
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2492. Re: Auto Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79k871$22r$1@news7.svr.pol.co.uk>
Source record: 84679

On 5 Feb 1999 15:55:07 +, Henk Robbers wrote:
>
>
>> I would like to know what Wdialog is supposed to do though.
>> It came with Magic 4.

>I updated M 5 to M 6, and there was no new W with it.
>I updated NVDI 4 to NVDI 5, and lo & behold, there was a 3 times bigger
>W with that.

You don't need WDialog with Mr, it's functions are built in.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2493. Re: Directory, its a mess

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79k872$22r$2@news7.svr.pol.co.uk>
Source record: 84680

```
On 6 Feb 1999 15:43:28 +, Bram van Kerkhof wrote:
>After installing Spin 0.34 I get the most rediculous directory's
>after opening drive A: . One time its a mess the other you see a part
>of another for instance C or D: etc. I use MagiC and TT030
>CD ROM drive works fine. Forcemed.app (mediachange): no results.
>Config:
>C:\auto\config.sys
>C:\auto\metaxbs.prg
>C:\gemsys\magic\xtension\spinmagc.xsf

Rename metaxbs.prg to metaxbs.prx
and add:

SPIN_SD.BOS
ISO9660F.DOS

to your auto folder.

If you use HDDriver then switch on the Generic device driver in the
"Advanced" menu, otherwise install SCSDRIV.PRG (rename with a prx extension)
in your auto folder.

Most of these points are in the docs!

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2494. Re: MP3 was Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79k90rmug1@snipp.uninett.no>
Source record: 84681

dennis.vermeire@ping.be wrote:

> If I understand this allright, You play MP3 files under Mint on a Falcon??.
> Well, this is really something !! People using 68040's be it Atari clones or
> Macs can't do this. Oh boy, how I wish I could hear those MP3 files play...

Come to Norway and visit me, I'll be more than happy to let you listen
to mp3's on my Falcon.

> Serious now: I agree with You when you told me that I was shortsighted and didn't
> really know what kind of apps are ported to Mint. But it's time now You admit that
> these ported apps are not usable on the atariplatform, maybe a HADES060 could
> manage it, but except for that one ?

IMHO you're full of crap. Please come up with one (1, just one)
"ported app" that's not usable on my Falcon. Just one, and I'll keep
my mouth shut.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2495. Atari SC1224 RGB monitor for sale.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: barry2110@aol.com
Message-ID: <19990207095618.17246.00000184@ng36.aol.com>
Source record: 84682

Atari SC1224 color monitor for sale. With power cable and video cable in GOOD working order.
$40.00 or best offer PLUS shipping in U.S.
If interested please leave Email for Barry Summer at:
barry2110@aol.com

Thank you

2496. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79k9lt$nk7$1@plutonium.compulink.co.uk>
Source record: 84683

On 5 Feb 1999 22:50:30 G, "Christopher Good" wrote:
>>From: Martin-Eric Racine <q-funk@pp.fishpool.com>

>>Not surprising, since its editors are all MagicMac users...
>>Maybe they should rename it "Magic Computing".....?
>
>LOL:) I like it:) How about it Mike?

First issue of MagiC Computing (TM) is due out on 1 April.

A stablemate for AC.

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2497. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <79k9pqjml1@irk.zetnet.co.uk>
Source record: 84684

On 6 Feb 1999 21:45:25 +, John Whatty wrote:
>Hi Gordy
>I've already got your dial.scr and default.cfg thats how I got started
>in the first place, thanks. I'm using Sting v01.12
>I'm pretty sure I am connecting to the net as I get link established and
>an IP address appear.
>One thing I'm not sure of, if I'm just running TOS 2.06, no
>multi-tasking stuff, do I need to run the Dialer.app as an accessory ?
>I've got another STE at work so I'll try Sting on that Monday, then at
>least I'll know if its something I'm doing wrong.
>Cheers
>John
>.....

Hi John,

I tried to connect to FreeNet (I know you are trying FreeServe)
for a couple of months but gave up and joined ZetNet in the end.
If only to save my sanity.

I had the same problem with COPS which I found to be a bit unstable
anyway so I reverted to the normal CPX control panel.

Also, I had to put the STING.INF in the C: root as it didn't
work in the AUTO folder as described in the docs.

I am now using Sting 1.15 which has I found reports problems that were
missed by the earlier version (1.0?) that I had been using.

If you have any luck with FreeServe then you will let us know won't you ;-)

Peter

>
>Gordy & Mandy wrote:
>>
>> on Fri 05-02-99 22:49 John Whatty wrote:
>>
>> >Hi there
>> >I'm trying to connect my STE to the net.
>> >Its a 4Mb STE with internal 720Mb drive, HD floppy and upgraded serial
>> >port, TOS 2.06 running NVDI.
>> >I'm using HSmodem and Sting, latest versions off the net. ISP -
>> >Freeserve
>> >I've got Sting connecting to the net Ok, but after about 20 secs the
>> >modem hangs up. This happens every time I connect. I tried another modem
>> >and its just the same.

>> >Have I missed something simple in the config or what ?
>> >Any help greatly appreciated.
>> >Cheers
>> >John.
>>
>> John,you can download the dial.scr and default.cfg for STinG from my
>> website if you need it.Many of my friends are on Freeserve and use my
>> script files.I have even put in where you need to put all your
>> account details in.
>>
>> Website address in sig.
>>
>> Hope this helps
>>
>> Gordy.
>> --
>> E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
>> E-mail:tesla1@bigfoot.com CHANNEL:#atari
>> http://www.telsa1.freeserve.co.uk
>> http://www.bigfoot.com/~tesla1/
>.

2498. Re: Motherboards for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <mgdvHJA0sZv2EwOu@steverosie.demon.co.uk>
Source record: 84685
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <79cgumrpv1@remarQ.com>, Jason Whorton <jason@microxl.com>
writes
>Hello. I would like to ask everyone to please do that as well.
>

I must agree, you can't always guarantee that the country (if any) used
in the address is relevant anyway.

You don't have to be specific like my signature, something like UK, USA,
Canada etc.. even Europe would do.

I've seen adverts in the UK only newsgroups that aren't in the UK! You
really can't tell unless being told.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2499. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <uAftvFA+nZv2Ewtx@steverosie.demon.co.uk>
Source record: 84686
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <79cu2j$on8$3@news2.isdnet.net>, Nicholas Bales <bales@direct
provider.REMOVETHIS.net> writes
>
>jymohqes a ï¿½crit dans le message <36B9361A.B6A79A4D@ix.netcom.com>...
>> HELP!! I dragged my atari 1040F out of the garage. I know nothing
>>about it. It boots right now to a green screnn with Floppy disk A and
>>Floppy Disk B and Trash on it. I dont know if it has a hard drive, and
>>I dont know what kinds of disks it uses, I dont know how much memory it
>>has, blah blah blah. It has a mouse and a joystick and a monitor hooked
>>to it. Does anyone know:
>> A - what kind of disks it uses
>
>Double sided double density (DSDD) 3.5" disks. 720K

Use double density disks if you have a double density drive, this is the
disk that has one hole with a little slidey thing to cover it; this is
the write protection thingy;) The high density disks have an additional
hole.

Most Atari drives I've come across cannot be trusted using high density
disks. If they can be read one minute and not the next, then you know
that you data security is not going to be secured.

None of my ST's fitted with a standard DD drive cannot read HD disks
without difficulty, they seem to write to them and format them OK. I
have to use an external drive with a larger (I can't remember the word,
it's not as sensitive or something like that.

Strangely my ST's high density drive can't read high density disks
written by an Atari!!!!!

>
>> B - where I can get said disks

I am hoping to find a supplier for the disks, in the very near future. I
used to use ex-software disks, but the supplier I got them from no
longer exists.

If anyone knows of one please let me know.
>
>Some shops still carry them. If you can't find any, just get some HD disks
>and stick a piece of tape over the HD hole. This makes them less reliable,
>but it often works.

Why tape over the HD hole???? I wasn't aware that the switch that senses
the HD disks are there in DD drives!

>
>> C - If and how I can run a system diagnostic
>
>Get sysinfo.prg from the quick FAQ.
>If it was never modified, it has 1 Mb of RAM and no hard disk.

Why would you need a system diagnostic, I'm just curious.
>
>
>> D - Where I can get applications, etc
>
>From just about any FTP site.
>
>> E - Where I can get a compiler (BASIC or C preferable, PASCAL if
>>necessary)
>>

If your after something specific, then I may be able to help. I've got
Lattice C, HiSoft's C interpreter and maybe others.
>
>Same as D.
>
>>Id really like to sstart using it again. Ive decided to take on the
>>ambitions goal of writing a program to make it communicate over some
>>port or other with a PC running Linux. I can write the software If I
>>get a compiler and learn the system basics I think, but I have no
>>manual. The only surviving manual I have is for Mark Willams' C and I
>>dont have the disk. Please help!!

I have various programming software and maybe a book or two that show
you how to use the inner working the beloved Atari;)

I hope this helps and I haven't trod on any toes, as my painkiller are
not doing what they are employed to do. Ah such is life!!!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2500. Re: Latest news on the UTSI (30 Jan. 1999)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F6sJEM.47L@cix.compulink.co.uk>
Source record: 84687

>From: <dennis.vermeire@ping.be>
>Newsgroups: comp.sys.atari.st
>Subject: Re: Latest news on the UTSI (30 Jan. 1999)
>Date: Sun, 07 Feb 1999 08:34:48 GMT
>
>Yann wrote on 3 Feb 1999 :
>
>>Latest news on the UTSI (30 Jan. 1999)
>
>Can anyone help me out here.
>AFAIK there are at least four UTSI sites at the moment, all maintained by
>different people. Will the real UTSI stand up please...
>I'm getting confused here

UTSI???

Chris

2501. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F6sJEq.48t@cix.compulink.co.uk>
Source record: 84688

>From: <dennis.vermeire@ping.be>
>Newsgroups: comp.sys.atari.st
>Subject: Re: I apologize.
>Date: Sun, 07 Feb 1999 06:23:12 GMT
>
>Alf wrote on 04 Feb 1999 while eating a butty
>
>>>I eagerly look forward to the first issue of MiNT Computing,
>
>I'll take a subscription !!!

Perhaps we should have five different flavours like iMacs? I presume will be the green one? :-)

Chris (AC Compting)

2502. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uTiv2.8915$r%4.18047@news21.bellglobal.com>
Source record: 84689

On 7 Feb 1999 10:59:27 G, James Smith wrote:
>Hi All,
>
>Is it my imagination or is this version a bit slower closing windows
>than previous ones ?

No I don't believe it is. I am using NEWsie.94 with TOS 1.0 after .92 failed to close windows for me at all:-). Comparing .86 with .94 it is just the same. Perhaps time to optimise you hd.

I am having one problem though with .94 and this is when you delete the article after reading my harddrive fails to engage acting like it is disconnected and sending the error message, check connections.. then returns me to the index where I can delete the information perfectly hitting delete and closing window. This doesn't occur with any previous version NEWsie or when running NEWsie with Magic.

I am using TOS 1.0 520ST with SH204.

Anyways, I am not finding it anyslower. I don't find it slow.

>
>I do like the count-down feature when downloading the NG items though.

Yes, I like this feature as well.

>
>Thanks John for your work on this project.

Kudos John.

>Jim

Brian.
>.

2503. Re: Atari Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ETiv2.8916$r%4.18047@news21.bellglobal.com>
Source record: 84690

On 7 Feb 1999 03:12:48 -, Neil Roughley wrote:
>Just curious:
>
>How many people receive articles from comp.sys.atari.st.misc? I never
>knew such a newsgroup existed. So far I've seen only one posting at my
>end.

Your kidding right? I will see if my provider can send me this. How old is
the post and did you reply so that there will be TWO? Or do you just lurk
around miscellanously:-).

>
><< Neil >>
>
>--
>Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
>http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply
>.

2504. NEWSie Set-up for ZetNet

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <79keic$jv4$1@irk.zetnet.co.uk>
Source record: 84691

Hi all,

I am trying to get my ZetNet e-mail working from NEWSie (0.92).
It rejects my password every time I try it.

What should I enter in the Mail Server and POP3 server
preferences?

Everything else seems to work.

Any help appreciated.

Peter

2505. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79kfe5bos1@plutonium.compulink.co.uk>
Source record: 84692

On 7 Feb 1999 06:23:12 G, <dennis.vermeire@ping.be> wrote:

>>>I eagerly look forward to the first issue of MiNT Computing,
>
>I'll take a subscription !!!

:-)))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2506. MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: "Andy Laity (USA)" <LAITY@prodigy.net>
Message-ID: <36BDD24C.7183DECB@prodigy.net>
Source record: 84693

I just dragged my Atari 1040ST out of the attic. It appears that the mouse no longer works. The cursor moves around the screen, but the mouse buttons don't work.

Is it possible to purchase a new mouse for an Atari ST? Also, is it possible to "bypass" the mouse and use the keyboard to enter commands?

I admit to not knowing much about this computer. I'm just trying to see if it works so I can try selling it. It boots up to GEM but I can go no further without a working mouse. Or can I?

The Atari ST seems to have a loyal following. Perhaps someone can actually use this machine (I never did!).

Andy

2507. Re: NEWSie Set-up for ZetNet

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <79km3qrdc1@roch.zetnet.co.uk>
Source record: 84694

On 7 Feb 1999 16:21:32 G, Peter William Slegg wrote:
>Hi all,
>
>I am trying to get my ZetNet e-mail working from NEWSie (0.92).
>It rejects my password every time I try it.
>
>What should I enter in the Mail Server and POP3 server
>preferences?

mail.zetnet.co.uk in both places.

Have you tried this over a long period ? Zetnet have a habit of automatically locking mailboxes if anyone (including yourself) tries to contact the box while it is already in use. This takes anything up to two or more hours to unlock (also automatically - tech support can't do it for you).

You will get the error message "Password not recognised" while the box is locked.

Also, have you ticked "Use saved password" in the mail reading options, as well as putting your password in there ?

HTH

Cheers

Paul

2508. Falcon Sound Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Jon McHugh <jonny.uk@usa.net>
Message-ID: <36BDE6DA.86845899@usa.net>
Source record: 84745

Does anybody know how to modify the falcons sound hardware to lower the
input level to standard line volume levels. Becuase the volume is so
high it is destorted.
Please reply via e-mail.
Thanks Jon.
Jonny.uk@usa.net

2509. Megafile 30 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Danny Brandt <danny.brandt@gironet.nl>
Message-ID: <36BDEF3D.9EE4649C@gironet.nl>
Source record: 84746

Is there a way to connect te hd (seagate ST-238R) from a MegaFile 30
with an old PC (8086 or so) to recover my MIDI-files?
I think the interface of the megafile is broken and i hope the hd is
fine so that i can recover them.

--
Thanks,

Danny Brandt

Web Master Multi-Access,
http://travel.to/4x4.nl en
http://travel.to/recreatieve

2510. Re: MP3 was Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902071512350.19358-100000@users.southeast.net>
Source record: 84747

On Sun, 7 Feb 1999 dennis.vermeire@ping.be wrote:

> Katherine wrote on 04 Feb 1999:
>
> >Latest one in date, micq 0.3.4 (latest btw) And mpg123.
> >Of course, I take it, you guys don't want to play mp3 files. Nor have icq
> >pager. right?
>
> Sorry guys, but this one is to good to resist -))

Maybe you should have. Read on.

> If I understand this allright, You play MP3 files under Mint on a Falcon??.
> Well, this is really something !! People using 68040's be it Atari clones or
> Macs can't do this. Oh boy, how I wish I could hear those MP3 files play...

Dude, doing it on purpose.
The thread here is about OS.
That means that if you have slow hardware, oh well, don't expect what's
not realizable.
As in, a Hade 68060 at whatever power WITH magic can NOT play mpg3.
Same goes for AB40 etc etc. the OS here is the limit.

While with MiNT only the hardware is the limit.
So, evidently, a 520st or a 16mhz falcon no matter the OS can not
physically play mp3 in real time.
I guess it must be frustrating to have a 060 hades capable of playing mp3
in real time no problem. But the OS (magic) won't allow it.

> So here come the next question: why waste all that precious time porting and
> converting a certain app, when knowing it will run but be unusable ? What guy is
> doing this ? why?
1) because some people do have high spec machines.
2) some people don't mind waiting hours (letting the computer all night
doing conversions)
3) because it is possible to do so. and optimizing is always a
possibility for slower machines.

4) back to you. Why working on CAB with a 1040ST color monitor or even
mono? Do you consider this usable speedwise? Some people don't mind, they
just wait for the page to format, display etc. And it looks crappy. At
least it is possible. right? Should CAB be limited at >68040 ?

> PS: I use a simple CD Player to listen to music, instead of MP3
> I use a simple VCR to view films, instead of MPEG
I do too. Cheaper so far for me considering my collection of movies and

audio cd. As opposed to $/MegaBytes of a harddrive which is more precious to me than having a 8 meg animation.

However, there is one point of mp3 or mp2 you missed. I recorded my latest demo (personal), Do I send you a 45meg WAV file through email for you to tell me what you think?

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2511. Re: MP3 was Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902071528010.19358-100000@users.southeast.net>
Source record: 84748

On Sun, 7 Feb 1999 dennis.vermeire@ping.be wrote:

> really know what kind of apps are ported to Mint. But it's time now You admit that
> these ported apps are not usable on the atariplatform, maybe a HADES060 could
> manage it, but except for that one ?

what?
Only java, emacs and mp3 are too heavy to run well on slower machines.
You don't need a 100mhz machine to run all the other ported software.
A 16mhz machine will do fine.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2512. Re: Falcon Sound Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <79ksr0$5d7$2@romeo.dax.net>
Source record: 84749

I just found an article, concerning this modification, on my HD.
I hope you understand a little german.
Greetings,
Thomas Warnemuende.

HERE it is:

Probleme mit dem Sound-Subsystem des Atari F030

Autor: Robert Schaffner

Robert Schaffner
Am Sch�ferpfad 10
63303 Dreieich

EMail: Robert Schaffner@OF2.maus.de Tel/Fax/Modem: 06103/67197
(MausNet)

Rev 1.3

SoundIN-Teil F030 - Platinenrevision B/C

Zu Bemerken w�re gleich am Anfang das mir dieser Fehler bis jetzt erst an
zwei Falcons der Revision A und B aufgefallen ist. Diese Textdatei kann im
allgemeinen nicht auf jeden F030 angewendet werden.
Zumal es schon alleine nur im Soundsubsystemeingang schon zwei verschiedene
Sound_In Beschaltungen und auch zwei verschiedene Schaltpl�ne gibt.

In jeden Fall sollte man bei Knack- und Kratzger�uschen w�hren dem Sampeln,
dem Abspielen einer CD ect. zuerst sein Augenmerk auf die Klinkenbuchse werfen.
Ein leichtes Nachbiegen der Kontaktfedern kann hier schon wahre Wunder ausl�sen.
Und hat meistens auch schon Erfolg ohne das man den Rechner mit
nachfolgendem Garatieverlust �ffnen mu�. Ein gewisse Vorsicht sollte
man hier troz allem walten lassen. Meistens liegt es nicht mal an der
Miniklinkenbuchse, sondern eher an den Steckern die offensichtlich
gr�ssere Unterschiede in den l�ngen und der Stiftst�rke aufweisen.

Bei den beiden Eingangs erw�hnten F030-Computern hatten die Soundst�rungen
jedoch zwei ganz unterschiedliche Ursachen, die jedoch am Anfang der Fehlersuche
die gleichen Symptome aufzeigten.

Bemerkenswert erscheint mir die Tatsache das selbst ein Versuchsweises �ffnen
eines F030 die Garantie erl�schen l�sst, also erst Nachdenken ob man wegen
diesem Fehler die Garantie verfallen l�sst oder eben seinen H�ndler daf�r
konsultiert, sofern man ja noch die Garantie hat.

Nach dem man im Falcon die oberen Abschirmbleche entfernt hat kann man bereits alle Komponenten eines F030 in Augenschein nehmen.
Zum besseren Handling ist es aber sicherer wenn man die Bleche komplett entfernt. Dazu mu&#65533; leider auch das Diskettenlaufwerk gel&#65533;st werden. Hier ist das Flachbandkabel recht vorsichtig zu bewegen!
Nur so erh&#65533;lt man vollen Zugang auf die Platinenstelle die das Soundsubsystem tr&#65533;gt.

Auch ist es gut, wenn man bei dieser Aktion den Lautsprecher vorsichtig absteckt, er hat recht kurze Anschlusskabel und ist jetzt nur hinderlich.
Zu ersten Messungen und Tests gen&#65533;gt es allerdings wenn das obere Abschirmblech und das Floppylaufwerk entfernt wird. Das Floppylaufwerk besitzt auf der Unterseite des Rechners drei lange Schrauben, die vierte Befestigung ist ein Abstandsbolzen aus Messing der gleichzeitig zur Zentrierung und zur &#65533;bertragung der Rechnermasse zum Laufwerkt fungiert.
Ebenso so mu&#65533; bei einem kompletten Ausbau der Hauptplatine das Schaltnetzteil und die interne 2.5" IDE-Festplatte ausgebaut werden. Man wird nicht extra Betonen m&#65533;ssen das die Festplatte auch in ausgebautem Zustand empfindlich gegen Ersch&#65533;tterungen und Schl&#65533;ge ist.

Da nun das Floppylaufwerk entfernt wurde kann man bereits die Sound_In-Buchse sehen, ebenfalls die drei Spulen mit Ferritmantel und den LM387 der hier als Analogverst&#65533;rker dient.
Viele der zum Analogteil geh&#65533;rigen Bauteile befinden sich auf der Unterseite der F030-Hauptplatine, um dort Messen zu k&#65533;nnen mu&#65533; die Platine komplett ausgebaut werden. Also erstes kann nun mit einen ganz einfachen Digitalmultimeter an der rechten und linken Ferritspule getestet werden ob die Audio-Signale bis wenigstens am Ende der Spulen anliegt. Auf den Millivolt-Bereich geschaltet sollten sich an jedem der beiden Kan&#65533;le Spannungsschwankungen gegen die Rechnermasse messen lassen. Ist das nicht der Fall liegt der Fehler mit Sicherheit schon an der Buchse. (Selten)

Der Falcon mu&#65533; auch nicht unbedingt In Betrieb sein um diesen Fehler zu finden. Die Audiosignale lassen sich bei abgeschaltetem Computer leicht bis zum CODEC verfolgen. Ausserdem l&#65533;uft er auch mit ausgebautem Diskettenlaufwerk :-)
Auch nach den Spulen, in Richtung des LM387 sollte sich am Multimeter bei angelegtem Stereo-Audiosignal noch was tun.
Nat&#65533;rlich zeigt das Multimeter keine genauen Werte an, sondern eben nur das ein Signal vorhanden ist. Das &#65533;ussert sich mit 'h&#65533;pfen' der Anzeige.
Besser w&#65533;hre hier ein Oszilloskop, was aber eben leider nicht jeder hat.

Liegen die Sterosignale an den Spulenenden an, ist man einen Schritt weiter.
Die Klinkenbuchse und die Spulen k&#65533;nnen hier ausgeschlossen werden.
Die mittlere der drei Spulen hinter der Klinkenbuchse liegt &#65533;brigens im Masseanschlu&#65533; der Klinkenbuchse und dient zur Entst&#65533;rung.
Man sollte nun am LM387 an PIN2 (Microphone Left In) MLI und an PIN7 (Microphone Right In) MRI feststellen ob die zuvor an den Ferritspulen gefundenen Audio-Signale hier auch noch ankommen.

Ist das nicht der Fall verschwindet das Signal bereits auf dem Weg zu eben diesem Analogverst&#65533;rker. Das war bei einem Falcon der Revision B der Fall.

Wenn man von oben auf den Rechner dr�ckte (Floppyseite) war der rechte Kanal mit Kratzger�uschen und Aussetzern verseucht. Nach dem Ausbau der Platine konnte man sehen das sich die L�tanschl�sse der Spulen und einer der Klinkenbuchse bereits durch die Pappe einen Weg zum Masse f�hrenden unteren Abschirmblech gebahnt hatten. Was nat�rlich sofort zu einem Kurzschlu� des rechten Audiosignals f�hrte.
Abhilfe konnte ich dadurch schaffen das ich die Bauteilebeinchen einfach entsprechen gek�rzt und die Bauteile erneut eingel�tet habe.
Die L�tbatzen waren an den Auflagestellen schon eingedr�ckt.
Das Floppy war in diesem Rechner �brigens nur original ganz leicht Angeschraubt, ein festziehen der Floppyschrauben h�tte den Fehler wohl eher an den Tag gebracht. So z.B schon bei der Endkontrolle des Falcons!

Die Abschirmbleche liegen �brigens schon in der M�lltonne !
Die braucht kein Mensch :-) (Ausser vielleicht einigen Postkaspern)

Bei dem zweiten Falcon hatte ein Aussetzter des linken Kanals die Rechner�ffnung zur Folge. Nach dem ich alle Schritte die ich bereits Erl�utert habe durchgef�hrt hatte blieb ich wieder an der Befestigung des Diskettenlaufwerkes h�ngen, auch dieses Laufwerk war nur lauwarm Angeschraubt.
Bei korrekten Anschrauben und ca. 5 Min. Samplen war dem linken Kanal kein Ger�usch mehr zu entlocken. Um sicher zu gehen kann man die Ausganssignale des LM387 (U9) am F030 CODEC (U28) messen, und zwar ist PIN25 des CODEC �ber die SMD-Bauteile C128, C124 und R133 f�r den rechten Kanal zust�ndig (MRO) PIN27 des CODEC �ber die Bauteile C131, C129 und R145 f�r eben den linken Kanal verantwortlich, erst der CODEC �bernimmt die Wandlung in die digitale Form.

Bei diesem Falcon war es offensichtlich nun so das sich durch das ebenfalls Verspannt eingebaute Diskettenlaufwerk auf der Platinenunterseite die Bauteile C40, C26 nicht mehr so ganz korrekt verhalten haben.
C40 hatte nur bei kaltem Rechner Verbindung mit seinen L�tstellen, C26 mu�te durch einen neuen SMD-Kondensator ersetzt werden.
Das Audiosignal des linken Kanals lag an der Spule L33 korrekt an, auch am Spulenausgang in Richtung des LM387. Leider konnte man aber dort am PIN2 kein Audiosignal messen, also mu�ten alle Bauteile die sich in diesem Schaltungszweig befinden unter die Lupe genommen werden.
Das mit der Lupe �brigens im wahrsten Sinn des Wortes !

Ben�tigt habe ich hierzu nur das Multimeter, bzw. den darin eingebauten elektronischen Durchgangspr�fer. Das Oszilloskop habe ich erst nach der eigentlichen Reparatur genommen um zu sehen das die Signale auf beiden Kan�len auch noch nach dem LM387 (U9) korrekt aussehen.
Nur damit es nachher keinen h�rbaren Unterschiede zwischen beiden Kan�len gibt.

Bei dieser Gelegenheit ist mir dann auch aufgefallen das beide Falconplatinen auf der Unterseite aussehen als wenn die kein Fachman gel�tet h�tte..
Viele der SMD-Bauteile sitzten entweder total schief auf ihrem Platz oder sind so Mangelhaft verl�tet das man sich �ber sonst nichts zu Wundern braucht.

Eine genaue Beschreibung aller Bauteile die sich in diesen Signalwegen befinden w�rde sicher den Rahmen dieser einfachen Fehlerbeschreibung bei weitem Sprengen.

Deshalb hier nur kurz eine Zusammenstellung der Bauteile vom Klinkeneingang
bis zum CODEC (U28).
Linker Audio_IN-Kanal:
L33, R57, R58, C21, C26, R58, R87, C40, R55, LM387 PIN 2
vom LM387 PIN4 bis zum CODEC: C131, R133, C124 CODEC PIN25
Rechter Audio_IN-Kanal:
L35, R92, R90, C81, C79, R84, R88, C55, R87, LM387 PIN 7
vom LM387 PIN5 bis zum CODEC: R145, C129, R131 CODEC PIN27

Die Beschreibung dieser Bauteile bezieht sich auf die Revison B (OLD)

Zu Bemerken w&#65533;hre noch das sich neben PIN 25/27 am CODEC jeweils eine
Durchkontaktierung befindet an denen sich besser Messen l&#65533;sst als an den
Anschlu&#65533;beinchen des Codec selber.
Sollte diese Aktion jemand nachstellen m&#65533;ssen so sei noch zu sagen das es
unumg&#65533;nglich ist alle Sicherheitsvorschriften bez&#65533;glich der Netzspannung,
dem Umgang mit einem SMD geeigneten L&#65533;tkolben dem Werkzeug und der
Schutzvorschriften bez&#65533;glich statischer Ladungen einzuhalten.
Ihr Falcon und die sechsfache Multilayerplatine werden es Ihnen Danken :-)

Alle Leiterbahnen der AUDIO_IN Schaltung befinden sich zum Gl&#65533;ck auf der
Ober- oder auf der Unterseite der F030 Platine, sogesehen als noch ein
recht einfaches und schnelles Unterfangen.

An dieser Stelle sein nochmals eindringlich vor dem Verbiegen, Verspannen oder
sonstwie stark mechanisch Belasten der Multilayerplatine gewarnt.
Viele andere Verbindungen liegen in den inneren Schichten..
Da hift auch Anbohren nicht weiter..

Eine gewerbliche Nutzung ist Untersagt!

Robert Schaffner@OF2.maus.de

--EOF--

2513. OKIPAGE and NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <79kt0d$5d7$3@romeo.dax.net>
Source record: 84750

Does somebody know which driver manages to make an Okipage 4w print on a Falcon with NVDI 5? I tried the included laser-drivers without success.

Greetings,
Thomas.

2514. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902071531340.19358-100000@users.southeast.net>
Source record: 84751

On Sun, 7 Feb 1999 dennis.vermeire@ping.be wrote:

> >to request English programming docs for Magic. His reply? "Sorry, there
> >is none" ...
>
> Learn some German ???
That's clever. Very clever.

> >Andreas really should implement those few AES 4.1 features
> >that are still missing and upgrade his AES version accordingly. Why he
> >stubbornly refuses to do so is completely beyond me.....
>
> AES 4.1 is buggy, so why should he implement buggy features?

hum..
hummm.
How can I put that without hurting your feelings.
hummmmm.
Oh yes!

Dear Dennis,
The buggy parts of AES 4.1 (gem.sys) are not because of the features
themselves. But how they were implemented.
As in, magic supports menu_ienable() (aes 4.1 also afaik)
if menu_ienable() in aes 4.1 is buggy. That doesn't mean that on magic it
will be buggy. This is a call,. Now it is up to the author to take care of
the bugs within this call.

Now, want to talk about buggy implementations?
Hint: it starts with a "W" and ends with "dialog"
The calls might be good and interesting (which they actually look good).
But I hope, b2b or whoever the exact author is, make this piece of
software better than it is.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2515. Re: Fast NEWS-server?

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <36BDF743.F72568FB@aquaplan.de>
Source record: 84752

Joakim Hï¿½gberg wrote:
>
> Greetings all,
>
> I wonder if someone knows of a news-server reasonably fast?
> The server I use leaves me about 12 hours after everbody else here.
> Even dejanews is faster, but dejanews is no good on an STe.. :(
>
> Regards,
>
> Joakim

If you'r searching for a real news-server (not a WEB-based one) have a
look at
http://www.jammed.com/~newzbot/
There are lists of free servers sorted by different criterias (speed
etc.).
There is also a link where you can search for servers carrying a special
group
like "comp.sys.atari.st".
An other WEB-based server is
http://www.supernews.com
which is very fast but uses really complex html pages.

Ralph

2516. Atari ST Books For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <36be0377.579842518@news.provide.net>
Source record: 84753

Still have a few Abacus ST books left, and a few additions since the last list.

These books are full of valuable info for your Atari ST, and are getting hard to find. Get them while you can!

Prices are $10 each, add $2.50 per order for shipping to US addresses.

Make me an offer on bundles, or the whole lot - I'd just as soon package them all in one big box!

ABACUS ATARI ST BOOKS:

Volume 5 - Atari ST Tricks & Tips -

Valuable collection of software tools and programming hints. GEM, BASIC, Machine Language, TOS, RAMdisks. Contains program listings and color plates.

Volume 8 - Peeks and Pokes -

Use BASIC Peek and Poke statements to customize the desktop, change the mouse pointer, read the keyboard or joystick and much more.

Volume 9 - Atari ST BASIC Training Guide -

A functional, educational and well written introduction to ST BASIC. Helps teach programming quickly, includes quizzes on the material covered.

Volume 13 - ST Disk Drives Inside and Out -

Covers the capabilities of Atari ST disk drives - concepts and techniques of floppy disks, hard drives and RAMdisks. Includes file structures, controllers, tracks, sectors, clusters, BIOS, DMA, gaps and FATs. Includes a listing for a full-function disk monitor program to investigate the ST's Disks.

MISC ATARI ST BOOKS:

Compute's ST Programmer's Guide-

Comprehensive guide to programming the ST. Includes dozens of example programs, details on accessing advances features of the ST, includes info on writing GEM applications in "C".

Compute's Technical Reference Guide -Atari ST Volume 1 -

Very complete guide to the Virtual Device Interface (VDI), the ST's built-in graphics routines. Includes program examples in C, machine language and BASIC. For the intermediate to advanced Atari ST programmer.

Compute's Atari ST Machine Language Programming Guide -

Your guide to 68000 machine language on the Atari ST. For both the experienced programmer, and those with only some programming knowledge in C, BASIC or Pascal. Includes sample programs and examples for the commonly used 68000 instructions, and a close look at the ST operating system.

Compute's Learning C - Programming graphics on the Amiga and Atari ST -

Filled with useful information oriented toward making the most of the graphical capabilities of both the Amiga and the Atari ST. Shows you how to use C to create dramatic graphics with specific libraries of routines for both computers. Includes many programming examples.

Atari ST Application Programming - Bantam Computer Books -

Covers the AES and VDI services built into the Atari ST and shows you how to use them to create your own complex applications under GEM. Includes many programming applications, charts and lists.

Programmer's Guide to GEM - Sybex -

Very detailed reference guide to developing applications for the GEM operating environment. Programming VDI, guide to AES, the Resource Construction Set, and lots of examples in C.

GFA BASIC Book - MichTron -

Intermediate programming tutorial for GFA BASIC written by Frank Ostrowski, the author of GFA BASIC itself. Guides you through the intricate facets of GEM programming using GFA. Comes with a disk containing programming examples. Very detailed and interesting!

2517. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79l11k$tb8$1@roch.zetnet.co.uk>
Source record: 84754

On 6 Feb 1999 13:35:18 G, Roger Cain wrote:

>>ISP - Freeserve

Whoops! I missed this bit.

>Check the DIAL SCRIPT in DIAL.SCR you should have something like:

What I REALLY meant was:

(Note the <xxxxxxx> part of your e-mail address and the <yyyy> which
is your password>

```
#
# Port Parameters
#
CLIENT_IP = 62.136.10.195
MTU = 1500
PAP_ID = <xxxxxx>.freeserve.co.uk
PAP_PASSWORD = <yyyyyy>
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
#
#
# Addressing
#
USERNAME = roger
FULLNAME = Roger Cain
HOSTNAME = freeserve.co.uk
NAMESERVER = 194.152.64.68
NAMESERVER = 194.152.64.25
#
#
# Modem Specifics
#
INIT = ATZ
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 30
REDIAL_DELAY = 20
SUCCESS = CONNECT
SUCCESS = CDWAIT
SUCCESS = CARRIER
FAILURE = BUSY
FAILURE = NO CARRIER
```

```
ABORT = NO DIALTONE
#
#
# Telephone
#
PHONE_NUMBER = 0845-0796699
FEE_FILE = LOCAL.FEE
ISP_TIME = 0, 0.00
ISP_SENT = 0, 0.00
ISP_RECVD = 0, 0.00
#
#
# Network Environment
#
SMTP_HOST = smtp.freeserve.net
EMAIL = roger@<xxxxxx>.freeserve.co.uk
HTTP_PROXY = www-cache.freeserve.net
HTTP_PROXY_PORT = 8080
#
#
# Dial Script
#
FIND_TIMEOUT = 50
#
DIAL_SCRIPT
#
WAIT =
REPT =
FIND = login
RESP = <xxxxxxx>
#
WAIT =
REPT =
FIND = Password
RESP = <yyyyyyy>
#

-----------------------------------------------------------------
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4
-----------------------------------------------------------------
```

2518. Re: Atari Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79l205$o5r$1@news2.isdnet.net>
Source record: 84755

Brian Van TIlborg a �crit dans le message ...
>On 7 Feb 1999 03:12:48 -, Neil Roughley wrote:
>>Just curious:
>>
>>How many people receive articles from comp.sys.atari.st.misc? I never
>>knew such a newsgroup existed. So far I've seen only one posting at my
>>end.
>
>
>Your kidding right? I will see if my provider can send me this. How old is
>the post and did you reply so that there will be TWO? Or do you just lurk
>around miscellanously:-).

```
c.s.a.s.misc is a dead newsgroup. It should actually be removed, but remains
visible on some newsservers.
```

```
Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2519. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79l209$o5r$3@news2.isdnet.net>
Source record: 84756

Andy Laity (USA) a crit dans le message <36BDD24C.7183DECB@prodigy.net>...
>I just dragged my Atari 1040ST out of the attic. It appears that the
>mouse no longer works. The cursor moves around the screen, but the mouse
>buttons don't work.
>
>Is it possible to purchase a new mouse for an Atari ST? Also, is it
>possible to "bypass" the mouse and use the keyboard to enter commands?
>

Keyboard shortcuts depend on the application. You can also click with
Alt-Insert and use Alt+cursor keys to move the mouse.

You can get a new mouse from just about any Atari dealer near you. The
hardest part is to find a dealer near you.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2520. Re: Latest news on the UTSI (30 Jan. 1999)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79l20a$o5r$4@news2.isdnet.net>
Source record: 84757

"Christopher Good" a crit dans le message ...
>>From: <dennis.vermeire@ping.be>
>>Newsgroups: comp.sys.atari.st
>>Subject: Re: Latest news on the UTSI (30 Jan. 1999)
>>Date: Sun, 07 Feb 1999 08:34:48 GMT
>>
>>Yann wrote on 3 Feb 1999 :
>>
>>>Latest news on the UTSI (30 Jan. 1999)
>>
>>Can anyone help me out here.
>>AFAIK there are at least four UTSI sites at the moment, all maintained by
>>different people. Will the real UTSI stand up please...
>>I'm getting confused here
>
>UTSI???

```
The Ultimate TOS Software Index
```

```
Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2521. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <79l207$o5r$2@news2.isdnet.net>
Source record: 84758
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Steve Stupple a crit dans le message ...
>In article <79cu2j$on8$3@news2.isdnet.net>, Nicholas Bales <bales@direct
>provider.REMOVETHIS.net> writes
>>Some shops still carry them. If you can't find any, just get some HD disks
>>and stick a piece of tape over the HD hole. This makes them less reliable,
>>but it often works.
>
>Why tape over the HD hole???? I wasn't aware that the switch that senses
>the HD disks are there in DD drives!

Because if he plans on using the disks to tranfer files from a PC, the PC
will not recognize the format because of that hole.

>>
>>> C - If and how I can run a system diagnostic
>>
>>Get sysinfo.prg from the quick FAQ.
>>If it was never modified, it has 1 Mb of RAM and no hard disk.
>
>Why would you need a system diagnostic, I'm just curious.

Probably because he doesn't know how much RAM, TOS, etc... he has on board.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2522. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36BE0D82.5394773A@cable.A2000.nl>
Source record: 84759

Katherine Ellis wrote:

> But I hope, b2b or whoever the exact author is, make this piece of
> software better than it is.
>

I posses a html documentation of Wdialog that came with
NVDI 5.
It says "Die Programmierdoku zu Wdialog etc etc etc ....
von Sven & Wilfried Behne."

Whoever wrote what is not further explicated. ;-)

Greetings
Henk

2523. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <79l3tltto1@roch.zetnet.co.uk>
Source record: 84760

On 7 Feb 1999 15:17:26 +, Martin "Nightowl" Byttebier wrote:
>
>For files with the extension ".tgz" you must first launch *gzip*
>
>Now to untar this file you need *tar*
>
>
>Hope this help
>Martin
>

Hi Martin,

Many thanks for your help - it worked a treat.
Question though; why pack the file twice in the first place ?

Anyway, I am off to do lots of reading before trying to install this
Mint package - wish me luck !!

ATB

Jim.

2524. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: "Andy Laity (USA)" <LAITY@prodigy.net>
Message-ID: <36BE1623.1727DBE7@prodigy.net>
Source record: 84761

Merci beaucoup. I was able to determine that the computer is in working condition. All I need is a mouse.

Andy

Nicholas Bales wrote:

> Andy Laity (USA) a ï¿½crit dans le message <36BDD24C.7183DECB@prodigy.net>...
> >I just dragged my Atari 1040ST out of the attic. It appears that the
> >mouse no longer works. The cursor moves around the screen, but the mouse
> >buttons don't work.
> >
> >Is it possible to purchase a new mouse for an Atari ST? Also, is it
> >possible to "bypass" the mouse and use the keyboard to enter commands?
> >
>
> Keyboard shortcuts depend on the application. You can also click with
> Alt-Insert and use Alt+cursor keys to move the mouse.
>
> You can get a new mouse from just about any Atari dealer near you. The
> hardest part is to find a dealer near you.
>
> Nicholas
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

2525. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <b4FgBDAWThv2Ewo1@steverosie.demon.co.uk>
Source record: 84762
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <79l207$o5r$2@news2.isdnet.net>, Nicholas Bales <bales@direct
provider.REMOVETHIS.net> writes
>
>>Why tape over the HD hole???? I wasn't aware that the switch that senses
>>the HD disks are there in DD drives!
>
>Because if he plans on using the disks to tranfer files from a PC, the PC
>will not recognize the format because of that hole.

Strange!! both of my PC's do without the hole being cover up!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2526. 520 ST et STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: New3 <jmando@ibm.net>
Message-ID: <36be174b@news3.ibm.net>
Source record: 84763

Je poss�de 2 atari 520 (ST et STe) Dont un �quip� 4 Mo.
Y a t'il un OS9 qui tourne sur 520 ou 1040 ST

Peut 'on adapter des ecran de PC sur ces Machines.
Merci

2527. Re: Metal Mutant

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36BE18B3.43FE@mevatele.freeserve.co.uk>
Source record: 84764

I've got the PC version of MM if thats anygood

Cheers
John

Gerald Bretecher wrote:
>
> Hi!!!
>
> Is there anybody here who could tell me where i could find the musics of the
> game on atari ST: Metal Mutant???
>
> Thanks

2528. Re: OKIPAGE and NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36BE1860.161D@mevatele.freeserve.co.uk>
Source record: 84765

I think the Okipage is a windows only printer, and won't work with
anything else. The OL400E and most of the others will work with an HP
IIP driver.

Cheers
John

Thomas Warnemuende wrote:
>
> Does somebody know which driver manages to make an Okipage 4w print on a
> Falcon with NVDI 5? I tried the included laser-drivers without success.
>
> Greetings,
> Thomas.

2529. ATARI GAMES FOR SALE!

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: "R.Smith" <RichardSmith@Drake-UK.Freeserve.co.uk>
Message-ID: <79l5q9oqt3@news6.svr.pol.co.uk>
Source record: 84766
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari,alt.games.atari,alt.ads.forsale.computers

Atari ST games for sale. E-mail me for a list.
RichardSmith@Drake-UK.Freeserve.co.uk

2530. Re: Atari Newsgroup

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmuyhz.1gnan3likuhvuN@srry01m03-182.bctel.ca>
Source record: 84767

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> On 7 Feb 1999 03:12:48 -, Neil Roughley wrote:
> >Just curious:
> >
> >How many people receive articles from comp.sys.atari.st.misc? I never
> >knew such a newsgroup existed. So far I've seen only one posting at my
> >end.
>
>
> Your kidding right? I will see if my provider can send me this. How old is
> the post and did you reply so that there will be TWO? Or do you just lurk
> around miscellanously:-).

No, I'm not kidding about comp.sys.atari.st.misc. The other posting in that newsgroup, from a fella in Holland, is now two days old. My original posting here was also sent to 'misc', so there's now two of 'em at my end. In my opinion, though, comp.sys.atari.st.misc is redundant.

My 'lurking' is due to the fact that I have a new ISP, one that I chose because of its excellent newsfeeds.

BTW, a search for 'Atari' came up with these newsgroups:

abg.atari
alt.atari
alt.atari-jaguar
alt.atari-jaguar.discussion
alt.atari.2600
alt.atari.2600.programming
alt.atari.2600.vcs
alt.atari.2600vcs
alt.binaries.atari
alt.binaries.atari.cancelbots
alt.binaries.atari.d
alt.binaries.atari.dead
alt.binaries.comp.atari8bit
alt.binaries.warez.atari
alt.binaries.warez.atari8bit
cern.atari
comp.binaries.atari
comp.sources.atari
comp.sys.atari
comp.sys.atari.8bit
comp.sys.atari.advocacy
comp.sys.atari.announce

comp.sys.atari.programmer
comp.sys.atari.st
comp.sys.atari.st.misc
comp.sys.atari.st.tech
ctdl.sys.atari
ctdl.sys.atari.st
ctdl.sys.atari8
demon.ip.support.atari
dnet.atari
fido.atari-ger
fido.ger.atari
fr.comp.sys.atari
ger.atari
hannet.ml.atari.gem
hildesheim.uni.pdsoft.atari-st
maus.computer.atari.dtp
maus.computer.atari.falcon
maus.computer.atari.gemini
maus.computer.atari.hardware
maus.computer.atari.internet
maus.computer.atari.mint_mtos
maus.computer.atari.software
maus.computer.atari.spiele
maus.computer.atari.talk
maus.sys.atari
maus.sys.atari.desktop
maus.sys.atari.f030
maus.sys.atari.gemini
maus.sys.atari.hardware
maus.sys.atari.internet
maus.sys.atari.mint
maus.sys.atari.okami
maus.sys.atari.software
maus.sys.atari.talk
muc.lists.atarix
muc.lists.netbsd.port.atari
nptn.science.atari.qa
pl.comp.sys.atari
rec.games.video.atari
resif.info.atari
sfnet.atk.atari
stgt.atari
t-netz.rechner.atari.8bit
t-netz.rechner.atari.binaer
t-netz.rechner.atari.diskussion
tp.pd-soft.atari
uw.sys.atari
wnbbs.fido.ger.atari
z-netz.rechner.atari.allgemein
z-netz.rechner.atari.hardware

z-netz.rechner.atari.programmieren
z-netz.rechner.atari.spiele
zer.t-netz.rechner.atari.8bit
zer.t-netz.rechner.atari.diskussion
zer.z-netz.rechner.atari.allgemein
zer.z-netz.rechner.atari.binaer
zer.z-netz.rechner.atari.hardware
zer.z-netz.rechner.atari.programmieren
zer.z-netz.rechner.atari.spiele
zer.z-netz.rechner.atari.viren

From the few that I tried, I did manage to read -- or at least look at --
all the recent postings in pl.comp.sys.atari, but my Polish isn't very good
<g>. My curiosity is more for the 'misc' extention to the comp.sys.atari
hierarchy.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2531. Re: Help installing Applications in MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: misha.oneill@zetnet.co.uk
Message-ID: <36be194e6a3b61@zetnet.co.uk>
Source record: 84768

On Sunday 07-02-99 10:38 (+0100) Pascal Ricard wrote:

PR> Hello,

Hi,

PR> in article <79i9jsivc1@SOLAIR2.EUnet.yu>
PR> Djordje Vukovic wrote on Sat 06-02-99 20:44 (GMT):
PR>
PR> > Btw, is it possible to change desktop icons's titles with Magic/Magxdesk
PR> > so that they are not equal to file-names. With alternative desktop (i.e.
PR> > jinnee) it is obvious how to do it, but somehow I could not with Magxdesk.
PR>
PR> Maybe with MagxDesk 4.x ? Not with MagxDesk 3.26.

Nope, it's still the same with MagXDesk 4.x ... C'est la vie ;-}

PR> Bye,
PR> /Pascal/

Cheerio,
Mish

--
Misha O'Neill
<misha.oneill@zetnet.co.uk>

2532. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <79l8t9ars1@sun27.hrz.tu-darmstadt.de>
Source record: 84769

Hi!

James Smith <jimsmith@zetnet.co.uk> wrote:
> Question though; why pack the file twice in the first place ?

This is one thing which gets misunderstood quite often: tar (Tape ARchiver) only creates a large uncompressed file which contains all files you want to have in it. This is perfectly OK, as tar is also used to make backups to DATs and similar storage, which almost always have built-in compression.

But for file transfers, it's nice to have a smaller archive, so you /now/ pack it using compress (very low compression rates, almost unused today, giving the extension .Z), gzip (good compression rates, reasonable speed and the de-facto standard for compressing single files in the UNIX world, giving the extension .gz), bzip2 (even better compression rates, but considerably slower than gzip, giving the extention .bz2). But you're free to use any other compression tool, if you like.

The benefit of first creating one big archive which is compressed afterwards are the better compression results, as there's no compression header for all files, but only one. Also, assume you had 4 files with quite similar contents, pack them using zip or lha, and you result in an archive which contains 4 files with smaller size. But with tar+gz (or any other packer), you get a much better result as the 4 files can be crunched to one smaller block and the additional info that it's used four times.

(For example, the above paragraph in four identical files results in a 1550-byte .zip and a 455-byte .tar.gz. A similar test with a bit larger text files resulted in a 1545:5518 for tar+gz.)

The file extension .tgz, as often used with MiNT packages, is a tribute to the fact the .tar.gz cannot be used on the 8+3-filesystem you usually have on the Atari.

Another note: When already running MiNT (and having gzip accessible through one of the directories given in $PATH), it's possible to do both steps at once. I.e., instead of

```
gzip foo.tgz
tar xf foo.tar
```

you just use

```
tar xzf foo.tgz
```

Uh-oh, written too much boring stuff again, I fear ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2533. calligrapher fonts

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: Helen Ross <helen@koan.de>
Message-ID: <01be52d6$784ddbc0$141004c3@downstairs>
Source record: 84770

Where can I get some Calligrapher fonts, or do you have some you could let me have. I only have the basic ones that came with the program.

Helen

2534. Re: Directory, its a mess

Newsgroup: comp.sys.atari.st
Date: 1999-02-07 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36bde7b252b5d0@gelrevision.nl>
Source record: 84771

on Sun 07-02-99 14:33 Derryck Croker wrote:

>On 6 Feb 1999 15:43:28 +, Bram van Kerkhof wrote:
>>After installing Spin 0.34 I get the most rediculous directory's
>>after opening drive A: . One time its a mess the other you see a part
>>of another for instance C or D: etc. I use MagiC and TT030
>>CD ROM drive works fine. Forcemed.app (mediachange): no results.
>>Config:
>>C:\auto\config.sys
>>C:\auto\metaxbs.prg
>>C:\gemsys\magic\xtension\spinmagc.xsf
>
>Rename metaxbs.prg to metaxbs.prx
> and add:
>
>SPIN_SD.BOS
>ISO9660F.DOS
>
>to your auto folder.

Ooops I forgot to place ISO9660F.DOS in the AUTO folder ;-)
Thanks Bram

2535. Re: Help requested on Atari - Partition on a Windows-PC

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <79merr$hp2$1@newnews.global.net.uk>
Source record: 84695

I wouldn't bother with a TOS partition (don't know if you can do that anyway...)

There are some pretty good ST emulators for PC which will read directly from a PC hard disk directory as if it were a TOS partition. (files in that directory are readable from Windows too).

Take a look at http://lgd.fatal-design.com/ : The Little Green Desktop where you will find downloadable versions of the shareware PacifiST emulator plus various TOS ROM images which the emulator requires. The emulator will read ST floppies (after a fashion), but there are also programs which will read ST floppies in the PC drive and convert them to disk images for use in the emulator (a better option).

As a lapsed ST user, this emulator brought a tear to my eye!
Peter Alberts wrote in message <36BEB84A.AD97408E@uni-muenster.de>...
>Dear Atari-Users,
>
>although I have decided to buy a Micro***s!! (shiver!) -PC in the near
>future, I wouldn't like to leave my old data on my 1040STE unconnected.
>To this purpose i'd like to install a TOS-Partition on my Harddisk on
>the PC.
>
>Can anybody give me some technical advice, how to do this?
>
>Thanks in advance
>
>Peter
>

2536. VideoKey

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: af332@freenet.hamilton.on.ca
Message-ID: <79n0qllba1@mohawk.hwcn.org>
Source record: 84696

I was wondering if anyone here could tell me the stats of the power supply needed for a videokey for the Atari ST. I have one but no power supply.

Willy

--
William M. Moeller
af332@hwcn.org or willy@hwcn.org

2537. REQ: Walkthrough for Mortville Manor

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Andy Gaskell <agaskell@kopite.demon.co.uk>
Message-ID: <36BED83C.3910F59F@kopite.demon.co.uk>
Source record: 84697
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Could someone please post or e-mail me with a solution to Mortville Manor.

Cheers

2538. Re: Fast NEWS-server?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: gokmase@hem1.ERASE.THIS.passagen.se
Message-ID: <79mfo0$6ek$1@cubacola.tninet.se>
Source record: 84698

On 7 Feb 1999 21:27:47 +, Ralph Lowinski wrote:

>If you'r searching for a real news-server (not a WEB-based one) have a
>look at
> http://www.jammed.com/~newzbot/
>There are lists of free servers sorted by different criterias (speed
>etc.).

Yep, it was real news-servers I wanted, so I'll check these URLs out.
Thanks a lot! :)

Regards,

Joakim

2539. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990208154309.27718B-100000@hal.fishpool.com>
Source record: 84699

On Mon, 8 Feb 1999, Martin-Eric Racine wrote:

> > Do tell me though - and I ask this for educational purposes - can a
> > Falcon/ST running MiNT run as an Internet services server in much the
>
> Falcon, I doubt it (unless you install a CT2 or something in it), but
> a TT or clone should be able to handle this no problem.. ;-)

PS: when I was in Canada, my TT (on a full KGMD setup) was pretty much online 24h/day where it functioned as an FTP and HTTP server (among other things). I haven't experienced more than five simultanous connections, but even then it was still usable for other stuff while FTP/HTTP requests were being served.

On a TT or Hades/Milan, Linux 68k or NetBSD/Atari are interresting alternatives, if you intend upon using one as a full-time server.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2540. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990208154030.27718A-100000@hal.fishpool.com>
Source record: 84700

> >I have heard some rumours that GAL burners are actually very simple
> >interfaces consisting of very few components beside a power supply
> >and a cable to connect the thing to a computer. Does anybody have
> >more information on that?
>
> I have a book with schematic and software, but it is copyrighted,

Wasn't Jedi a GAL programmer? The schematics to that can be found on
many german FTP sites and on Vezz ST Hardware Hack page also.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2541. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36BF1615.58FB@mevatele.freeserve.co.uk>
Source record: 84701

I loaded Sting onto my STE at work this morning, and am having the same problems, cutting off after about 30 secs.
I thought I'd try dialling into FreeServe using Vanterm just to see if there were any hints to what was happening, below is what I captured from the screen, username and password changed.

ATZ
OK
atdt08450796699

CONNECT 14400/ARQ/V32/LAPM/V42BIS

User Access Verification

login: cornwall.freeserve.co.uk
Password: valentine
Entering PPP mode.
Async interface address is unnumbered (FastEthernet0)
Your IP address is 62.136.18.41. MTU is 1500 bytes
Header compression will match your system.

~□}#@!}!0})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINKjU~~□}#@!}!1})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINKP[~~□}#@!}!2})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK}>I~~□}#@!}!3})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK$G~~□}#@!}!4})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK m~~□}#@!}!5})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK8c~~□}#@!}!6})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINKvq~~□}#@!}!7})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINKL□~~□}#@!}!8})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK:$~~□}#@!}!9})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINK *~~□}#@!}!:})}"}&} }*} }
}%}&B}(>S}'}"}(}"}1}$}%t}3}1}!FREE-MULTILINKN8~
NO CARRIER

When connected the RD light on the modem flicks a few times then the carrier is dropped.

Gordy - what else are you running on your ST, is it single/multi TOS and other extras ?

Cheers
(it will work in the end!)
John

Gordy & Mandy wrote:
>

> on Sat 06-02-99 21:45 John Whatty wrote:
>
> >Hi Gordy
> >I've already got your dial.scr and default.cfg thats how I got started
> >in the first place, thanks. I'm using Sting v01.12
>
> I m glad someone is making some use of them.....:-)
>
> I am using v01.15 and using my scripts here with no problems at all.
>
> >I'm pretty sure I am connecting to the net as I get link established and
> >an IP address appear.
>
> You are getting connected to the internet ok or you would not get an
> IP address.
>
> >One thing I'm not sure of, if I'm just running TOS 2.06, no
> >multi-tasking stuff, do I need to run the Dialer.app as an accessory ?
>
> Its possible.Does the modem diconnect while STing is still in memory?
>
> In singleTos when running STing as an app you would have to quit
> STing then load in your internet client.Do this test,connect to
> freeserve and leave STing in memory for about a minute and see if it
> disconnets the modem.If it does not run disconnect the dialer as an
> accessory.
>
> worth a check.Are you using Xcontrol or Cops as your control panel?
> If so check that you have the cpx's that came with Sting installed.
>
> >PS. Hows the ST Plus Fanzine going ? was it you and Rich I met at ACC98,
> >I was selling the ST software with the christmas lights round the table
>
> No,I have nothing to do with ST Plus....I think you must have me
> confused with someone else.....
>
> Any more help just ask..
>
> Gordy
>
> --
> E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
> E-mail:tesla1@bigfoot.com CHANNEL:#atari
> http://www.telsa1.freeserve.co.uk
> Atari STE,MagiC 5.11,Jinnee V1.10

2542. FS: Atari 1040ST w/Hard Disk.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: mark <webmaster@turborater.com>
Message-ID: <79mqid$lq5$1@nnrp03.primenet.com>
Source record: 84702

I have the following for sale:

1 - Atari 1040STFM Perfect Condition
1 - Atari SC1224 Color Monitor Perfect Condition
1 - Toad Stealth Hard Drive Case with SCSI controller (black, metal, holds two drives, built in PS)
1 - 170 meg SCSI Hard Drive already installed in Toad Stealth Case
1 - ICD Link II adapter with cables/software - allows the hard drive to work with the ST.

some software..

i am asking $250 for the whole lot plus shipping.. drop me a line if you are interested and we can go from there..

mark

2543. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: gryf@hrz.tu-darmstadt.de
Message-ID: <79mrgn$a7r$1@sun27.hrz.tu-darmstadt.de>
Source record: 84703

Hi!

In article <Pine.LNX.3.96.990208105707.27274B-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> writes:
> tar zxvf foo.tgz
>
> if you want a verbose listing as it extracts.

And want to wait ages for larger archives ;) I never understand why some
people often use 'v' for creating and extracting tar archives, as it
takes a lot of time to print the names, especially on graphical
terminals like TosWin or xterm.

I just take a quick look into the archive using

tar tzf archive.tar.gz | head

to see whether the archive creates its own subdirectory. After that, I
extract without the 'verbose' option.

> Btw, when using a
> decent commandline shell [...]

Well, --help should also work on the most dumbest shell, provided it is
able to pass commandline arguments ;)

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2544. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: <>
Message-ID: <36be6202.0@news.qnet.com>
Source record: 84704

On 7 Feb 1999 16:07:54 G, Brian Van TIlborg wrote:
>
>No I don't believe it is. I am using NEWsie.94 with TOS 1.0 after .92 failed
>to close windows for me at all:-). Comparing .86 with .94 it is just the
>same. Perhaps time to optimise you hd.
>
>I am having one problem though with .94 and this is when you delete the
>article after reading my harddrive fails to engage acting like it is disconnected
>and sending the error message, check connections.. then returns me to the index
>where I can delete the information perfectly hitting delete and closing
>window. This doesn't occur with any previous version NEWsie or when running
>NEWsie with Magic.
>

Did you read the 'What's New' text file? in it he says the
windows have a delay before closing.

Plus the messages are marked as deleted but they are not deleted
until the window is closed!

It's all in there for the reading.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2545. upgrading to MagiC 6

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Jake Goerzen <toram@psnw.com>
Message-ID: <01be52ba$a4c7ba20$71f22bce@toram>
Source record: 84705

I have MagiC 4 and want to upgrage to MagiC 6. Where is the best place to contact for this in the usa? My system is currently a

Falcon030 14 mb in Wizztronics rack
MagiC 4.02
NVDI 3.02
HDDRIVER 6
THING 0.59

If I upgrade to MagiC 6 will I need to upgrage NVDI or any thing else to take full advantage of MagiC 6's new desktop look?

Jake
toram@psnw.REMOVE-THIS.com

2546. Building new page about VME graphic cards ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36bf0f14586252@ping.be>
Source record: 84706

I'm planning to build a brand new page about any VME graphic card (any kind existing ... Nova, Matrix, Cyrel, Crazy Dots ...)

Because today it's more possible to find such cards in second hand and a lot of people do sell them without the drivers or the latest drivers ... I suppose it could be interesting for new users ...

I have already made one about the Crazy Dots but really would like to create a new one about Nova and others ...
I know some people have already done some e.g. Mr Holleman for Matrix cards ...

If you own ANY information, files, pictures about ANY VME card I will be happy to assemble them in a whole dedicated site ...

Of course, during this time, my Crazy Dots related page is always available at:
http://ping4.ping.be/dipching-drulkhor/CRAZYD-E.HTM

Thanks

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

2547. Re: MP3 was Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79n6jd$3gq$2@snipp.uninett.no>
Source record: 84707

```
Jo Even Skarstein <joska@nuts.edu> wrote:
>> really know what kind of apps are ported to Mint. But it's time now You admit that
>> these ported apps are not usable on the atariplatform, maybe a HADES060 could
>> manage it, but except for that one ?

> IMHO you're full of crap. Please come up with one (1, just one)
> "ported app" that's not usable on my Falcon. Just one, and I'll keep
> my mouth shut.

That first sentence was perhaps out of line, so my apologies to dennis
for that one.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2548. Re: OKIPAGE and NVDI

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <mNrv2.5885$d4.13580@nntpserver.swip.net>
Source record: 84708

Thomas Warnemuende wrote:

>Does somebody know which driver manages to make an Okipage 4w print on
a
>Falcon with NVDI 5? I tried the included laser-drivers without success.

Unfortunately, the OKI 4W is a printer which works with Windows and
nothing else - you can't even use it in regular DOS on a PC.
It simply can't be used with an Atari.
If you're looking for a printer - check that it works in DOS first of
all. It's a good thing if it's HP compatible - then it will probably
work with all programs you have on the Atari.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

2549. Re: Falcon Sound Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <mNrv2.5886$d4.13580@nntpserver.swip.net>
Source record: 84709

Jon McHugh wrote:

>Does anybody know how to modify the falcons sound hardware to lower the
>input level to standard line volume levels. Becuase the volume is so
>high it is destorted.
>Please reply via e-mail.

Hi,
You can find a description of this (and much more info) on my homepage,
the troubleshooting page.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

2550. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79n6vp$3gq$3@snipp.uninett.no>
Source record: 84710

Denesh Bhabuta <denesh@cyberstrider.org> wrote:

> Do tell me though - and I ask this for educational purposes - can a
> Falcon/ST running MiNT run as an Internet services server in much the
> same way that the cyberstrider server does? The amount of memory,
> ethernet, disk space, speed? If so, and if I can do this without

A standard ST will definitely not be able to do this, neither will a standard Falcon (unless it's a low-traffic site). But with an accelerator and more memory (atleast 32Mb) it would definitely work. I actually had my Falcon/AB running both a http- and ftp-server at my university about 18 months ago, no problems there.

The real problem is that no TOS-compatible OS has virtual memory (the code in MiNT 1.14.x is too bug-ridden to be usable), so memory-fragmentation will probably cause problems which only can be solved with a reboot :-(Once MiNT get real paging this problem will go away.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2551. Sound diver for ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Laurence Shields <mercybox@hotmail.com>
Message-ID: <36BF2611.DC5E8F0C@hotmail.com>
Source record: 84711

Hey guys,

Can anybody tell me where I might pick up a copy of Sound Diver Atari
from Emagic?

I can't seem to find it anywhere.

Thanks,
Laurence Shields

2552. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <79ntd3sab1@nnrp1.dejanews.com>
Source record: 84712

In article <4xJt2.86$Qd4.256@news15.ispnews.com>,
flipflap@coastalnet.com (Bill Freeman) wrote:
>
> I have a MAC 630CD with an LC68040 at 33/66mhz. Is this as fast as a
> Power MAC for running MagicMac?

I suspect the 630 should work. I recently traded some Atari equipment for a Quadra 610 to use as a MagicMac machine. As I haven't done this yet, I'd be very interested in what you discover.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2553. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Werner Domroese / Q5 <q5.spam.not@usa.net>
Message-ID: <36be3afd.0@ponca.bit.nl>
Source record: 84713

<<snip>>
On the other hand, a few debates here and there keeps the platform alive.
Much like it kept the Atari and Amiga communities alive, despite the
misfortune of their platform's creators.

I see no harm in discussion so long as it doesn't become a petty argument
and provides a constructive foundation to improve upon the platform and
attract more users and/or creative developers.

2554. Anyone have problems with HDDriver 7 & a Toshiba 2.5" IDE?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990208130937.17089.00000043@ng-fu1.aol.com>
Source record: 84714

by any chance? ;-)
I run the program, partition the drive (even format the drive), and then when I want to write the driver, or do any other function, it says, "No valid partition" or something like that.
Any clues?

you can email me back at: trey@armory.com

2555. Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36BF2FFC.B0E4BCF8@pnl.gov>
Source record: 84715

Hi,
I'm starting to learn the C language and was wondering if there's any free compilers I could download for the ST.

Also I have GFA BASIC 3.0, but don't really see the point of it. If I wrote a program in BASIC, nobody could run it unless they also had the GFA BASIC on their system, right? Or is there a way to make programs executable?

Thanks in advance,
Andy Blakely

2556. Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79ncgt$1ia$1@news.campus.mci.net>
Source record: 84716

Hmm...I know this topic has been covered before, but... ;-)

I'm attempting to convert JPEG pictures into 256 color IMG files for use as background pics with Thing v1.27e. I'm using Imagecopy 4.1CD, and after reading the docs, I set matching, remap pallete, 8-bit, floyd-steinberg dithering, and in succession, I tried the Atari, Uniform, Adaptive, and Screen settings. These conversions are successful, in that I gain 256 color IMG versions that Thing will use (I tried 24-bit, but Thing refused to load those), but if I run software like Aniplayer or 1st Guide, the screen (desktop) colors go crazy. (and some pics looked good, but changed my Icons and windows/dialogs). I d/led K.Ellis's background pics, both 16 and 256 colors, but had the same results when I use them. Oh, I tried "use image pallet" (and not) from within Thing as well...

Thanks in advance for any insights into this! ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2557. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: martin.w6@REMOVEukonline.co.uk
Message-ID: <36bb6467.5380782@news.easynet.co.uk>
Source record: 84717

On Fri, 5 Feb 1999 08:54:58 -0600, "Jason Whorton"
<jason@microxl.com> wrote:

>Hello. I have an Atari 1040STe and I think it has the TOS 1.04 ROM's. What
>benefit would I gain from upgrading to TOS 2.06? The Quick-FAQ states, "TOS
>2.06 is the latest version that can be used in an ST(e/f/fm)." and
>"Upgrading TOS from a 2 chip version to a newer 2 chip one is quite simple,
>provided you change two jumpers on the motherboard (W102 and W104)." Does
>anyone know of a place or person that sells the TOS 2.06 chips besides Best
>Electronics? I think they wanted $60. That is more than I am willing to
>pay, upgrade or not. If anyone can help me out on this, I'd appreciate it.
>Please post it here and/or e-mail me.

If you've got the memory to spare simply load it into RAM as
a TOS image. Its available for download on various emulation
sites and I think its only 256k in size anyway.

A permanent swop over to 2.06 will probably mean lower
compatibility with older software. Games mostly.

Theres also a patch version I think which works with the old
TOS and merely updates certain OS routines to 2.06 spec. I
think thats only about 120k in size.

2558. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36bf350e297f2b2@ping.be>
Source record: 84718

on Sun 07-02-99 23:51 Thomas Binder wrote:

>Hi!
>
>
>Uh-oh, written too much boring stuff again, I fear ...

Boring? I was a very explanatory piece of text.

Thanks.

Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2559. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79njb8$9bt$1@roch.zetnet.co.uk>
Source record: 84719

On 8 Feb 1999 10:42:04 -, Andy Blakely wrote:
>Hi,
>I'm starting to learn the C language and was wondering if there's any
>free compilers I could download for the ST.

You will find Megamax and Sozobon on many ftp sites.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2560. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79njbi$9bt$2@roch.zetnet.co.uk>
Source record: 84720

On 8 Feb 1999 10:42:04 -, Andy Blakely wrote:
>Hi,
>I'm starting to learn the C language and was wondering if there's any
>free compilers I could download for the ST.

You will find Megamax and Sozobon on many ftp sites.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2561. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bf55a3.1152947@news.demon.co.uk>
Source record: 84721

Joe Connor has asked me to post this message on his behalf... just so
that people know where he stands in relation to this thread. Please
note that he is not taking the flames personally - just trying to air
his views.

>>Not surprising, since its editors are all MagicMac users...
>>Maybe they should rename it "Magic Computing".....?
>>
>>---
>> Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
>> The Atari TT030 Homepage * http://members.tripod.com/~TT030/
>>---
>>
>As far as I am aware there is only *one* editor of Atari Computing...
>Joe Connor... and he uses MagiC, MagiCMac, MagiCPC and TOS. Editing a
>mag is hard work and he really does not get enough time to play around
>with different OSs anymore.
>
>Thank him for doing such a great job in a small market.
>
>Regards
>Danny
>--
>Denesh Bhabuta

Atari Computing is edited solely by me.

My main machine is a Duo280 powerbook running MagiCMac because that
offers
me reasonably fast portable Mac and Atari computing.

I also have a PC which I use almost entirely with MagiC PC, Gemulator,

STemulator and TOSBOX.

I have many real Atari machines which are used for testing and other
ancillary tasks including: Atari Mega ST4, 4Mb STFM, 2 4Mb STe
machines
and probably a few others kicking around I've forgotton about.

Atari Computing magazine is edited using Everest and That's Write then

laid out using Papyrus v4 on a real 14Mb Falcon machine by Mike
Kerslake
with some pages laid out by me using the Atari version of DA's Layout
running under MagiCMac. All pages are output on a Hewlett Packard

Laserjet
4 at 600dpi.

There are many screenshots taken under MagiC because most of the main contributors run MagiC and it's a PITA to switch OS just to take screenshots. There's nothing sinister about this, it's just practical.

We're proud of our Atari credentials, what's the problem?

Regards

Joe Connor
Editor, Atari Computing magazine

InterActive: The one stop site to register the best PD/Shareware around!
URL: http://www.cix.co.uk/~inactive/
ftp://sofa.dartnet.co.uk/pub/atari/interactive/
Email: jconnor@cix.compulink.co.uk

Atari Computing: The *printed* magazine written by Atarians for Atarians!
News*Gossip*Features*Reviews*DIY*PD/Shareware*Q&A*Tutorials*Letters*Comms
Email: editor@ataricomputing.com
Check out our web pages at: www.ataricomputing.com

TransAction: Helping Atari authors help us by translating software.
URL: http://www.users.zetnet.co.uk/micklock/transact/index.htm
Email: transaction@inactive.cix.co.uk
If you're part of the solution there won't be a problem!

Regards
Danny
--
Denesh Bhabuta

2562. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bf562c.1289694@news.demon.co.uk>
Source record: 84722

On Mon, 8 Feb 1999 10:16:16 +0200, Martin-Eric Racine
<q-funk@pp.fishpool.com> wrote:
>Actually, the above was my ironic observation on the overall scene,
>so I'm glad you didn't take it personally. ,-)

Hey, we are all adults and open discussion in the newsgroups is why we
are here in the first place... :)

>> >What do you use as server software on Cyberstrider.com?>
>> Unfortunately I do not hold Cyberstrider.com - some wicked person
>> registered it and I guess are waiting for me to approach them to buy
>> it from them for thousands of pounds...
>Hmm.... Some people really are dumber than life.... ,-(

I know - weird - they probably saw that I have cyberstrider.net and
cyberstrider.org and then thought they would try and see what happens
if they registered the .com equivalent. The funny thing is that the
name means nothing to anyone else - there is a history behind the name
- one that nearly everyone will not be able to work out how it came
about... and it is a name personal to me as I made it up. So am
surprised if the other party claim that it is their name.

>Well, I just hope they have some dignity enough to offer it to you for
>kindness...

Ha - then I will be surprised...

>> Do tell me though - and I ask this for educational purposes - can a
>> Falcon/ST running MiNT run as an Internet services server in much the
>Falcon, I doubt it -unless you install a CT2 or something in it, but
>a TT or clone should be able to hanlde this no problem.. ;-)

See, a slight problem here is that I don't have a TT or a clone. Yes,
I guess I can buy one but I have orders from my wife to keep my
computer equipment at a low level - she wants me to get rid of most of
the computer kit I have as it clutters up our home. ;) So much so that
my large 17" monitor has now been replaced with the same size screen
desktop TFT screen - and I can not complain. ;)

Additionally, we have to face the fact that running Unix on a PC
platform is much cheaper than on an Atari platform when you consider
the price of buying the two different hardwares.

One more question - what is the ethernet situation like on the TT
Clones? I was unable to find a satisfactory solution when I was last
at the German show...

>See the TT030 homepage for a glimpse at the package.

Sorry - I could not find it.. please point me in the right direction -
I've probably missed it...

Danny
--
Denesh Bhabuta

2563. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bf5a5b.2360584@news.demon.co.uk>
Source record: 84723

On Mon, 8 Feb 1999 15:56:03 +0200, Martin-Eric Racine
<q-funk@pp.fishpool.com> wrote:
> On a TT or Hades/Milan, Linux 68k or NetBSD/Atari are interresting

A TT and NetBSD would be nice to play with... :)

Danny
--
Denesh Bhabuta

2564. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36bf5a88.2405889@news.demon.co.uk>
Source record: 84724

On 8 Feb 1999 17:30:33 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:
>actually had my Falcon/AB running both a http- and ftp-server at my
>university about 18 months ago, no problems there.

Connected to an Ethernet network? If so, please give me details...

>The real problem is that no TOS-compatible OS has virtual memory (the
>code in MiNT 1.14.x is too bug-ridden to be usable), so
>memory-fragmentation will probably cause problems which only can be
>solved with a reboot :-(Once MiNT get real paging this problem will
>go away.

And how often will that have to be?

Danny
--
Denesh Bhabuta

2565. Can't get through from Zetnet...

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79nnfqppb1@irk.zetnet.co.uk>
Source record: 84725

Hi Folks,
i think Zetnet's news server is having problems, I'm getting no reported
postings .....
Anything important happened please someone let me know :-))

chrisc

2566. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79no79$4t6$1@snipp.uninett.no>
Source record: 84726

DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:

> will use (I tried 24-bit, but Thing refused to load those), but
> if I run software like Aniplayer or 1st Guide, the screen (desktop)
> colors go crazy. (and some pics looked good, but changed my Icons

That's because some apps change the palette. The system-palette
consists of the first 16 colours and should not be changed, but the
rest can freely be changed by any application. The application must
however restore the palette upon exit, there are some apps that
doesn't do this.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2567. Re: SCSI Zip Plus on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79nod4$4t6$2@snipp.uninett.no>
Source record: 84727

Brian T. Hutchinson <brian.hutchinson@ericsson.com> wrote:
> I tried to load the zip.faq but the site it was on didn't respond. I
> just bought a Iomega Zip Plus 100 and need to know how to hook it up to
> the Falcon.

You need the proper cable, is must have a D-sub connector in one end
(Zip) and a 50 pin SCSI2-connector at the other end (Falcon). These
are usually quite expensive.

> p.s. Where is the best place to get the latest version of HDriver? I am

Where do you live? In the UK both System Solutions and Titan Designs
has HD-Driver.

> also interested in using Linux for the 68k. Does anyone know if the 68k
> kernel will talk to a Zip drive?

Shouldn't be a problem, but I don't know if it supports the special
Zip-features (e.g. password-protection).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2568. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79nq0jaqi1@plutonium.compulink.co.uk>
Source record: 84728

On 8 Feb 1999 19:05:01 G, DarkChyld [Ronald J. Hall] wrote:
> Hmm...I know this topic has been covered before, but... ;-)
>
> I'm attempting to convert JPEG pictures into 256 color IMG files
> for use as background pics with Thing v1.27e. I'm using Imagecopy
> 4.1CD, and after reading the docs, I set matching, remap pallete,
> 8-bit, floyd-steinberg dithering, and in succession, I tried the
> Atari, Uniform, Adaptive, and Screen settings. These conversions
> are successful, in that I gain 256 color IMG versions that Thing
> will use (I tried 24-bit, but Thing refused to load those), but

Try this method from Imagecopy's author:

Set Options/Screen/Mapping/Palette to 'Screen' with 'Match Colours'
selected, and display the image in the appropriate screen resolution
before saving it in IMG format.

Another method to try (courtesy of Daron Brewood):

Set Screen/Mapping/Palette to 'Screen' with Match colours selected,
Remap palette is off.

Preferences/Image has only the top click box clicked.

Persoanlly I remember trying Daron's method and it worked absolutely
fine in 16 colours, no reason for it not to in 256 I guess!

HTH

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2569. Re: bigdos question

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36BE9802.3F0E@ooc.de>
Source record: 84729

Steve Hammond wrote:

> It was my impression that HD 7.5* (maybe 7.**) was able to read/write
> and make DOS compatable partitions. Running BigDos and HD 7.5 may be
> causing a conflict.

No, there is no conflict, but when you use the TOS/DOS compatible
partitioning supported by HDDRIVER you don't need additional software
like Big-DOS at all. Questions to Big-DOS should be directed to the
author Rainer Seitel: Rainer_Seitel@ka.maus.de.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2570. Re: Atari to DOS Hard Drive Partitions

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36BE983C.6C6E@ooc.de>
Source record: 84730

Roger Cain wrote:

> I think you stand a very good chance as long as the DOS partn. is not
> FAT32.

DOS compatible FAT32 partitions are supported by current versions of
HDDRIVER and FreeMiNT.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2571. FS Atari ST w/hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <79nqt9$c2g$1@wolf.interlynx.net>
Source record: 84731

Atari 1040stf with 4 meg upgrade board and AT speed C16 emulator $50.00 CDN
(w/mouse)
SM124 mono monitor $30.00 CDN
SC1224 Colour monitor $40.00 CDN
Megafile 60 hard drive $50.00 CDN
monitor master switch $10.00 CDN
Star NX1000 printer $10.00 CDN

Buy separate or complete system for $180.00 plus shipping (CDN funds)

Make an offer

ronpala@interlynx.net

2572. BiT BOPPER Video Synthesizer for Falcon...

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: o@goawayARTWALKER.com
Message-ID: <o-0802990011250001@dynamic55.pm03.mv.best.com>
Source record: 84732

```
BiT BOPPER Video Synthesizer for Falcon...

http://www.artwalker.com/o/14/

Enjoy!

--
Use a telephone to send VOICE messages to ICQ users...

http://www.qcommand.com/icq/
```

2573. Re: calligrapher fonts

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36bf16581589951@ford-trucks.com>
Source record: 84733

on Sunday 07-02-99 20:08, Helen Ross wrote:

>Where can I get some Calligrapher fonts, or do you have some you could let
>me have. I only have the basic ones that came with the program.

My recollection is that the fonts must be registered to the program serial
number. If that is true, you'd need to get ahold of one of the
distributors. Codehead was the US distributor, but they're long gone. :(

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
If you haven't time to do it right now, how will you redo it right later?

2574. Re: upgrading to MagiC 6

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36bfbc5f.0@nemo.idirect.com>
Source record: 84734

On 8 Feb 1999 16:58:56 G, "Jake Goerzen" wrote:
>I have MagiC 4 and want to upgrage to MagiC 6. Where is the best place to
>contact for this in the usa?

currently both Systems For Tomorrow and chro_Magic have the
upgrades available.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ///////////////////

2575. Video Key Power Supply

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79oe49$cql@james.hwcn.org>
Source record: 84735

Somebody recently posted asking for the specs on the Video Key powersupply
for the 2600.

Here they are:

12v DC
300mA
1/8" Positive Tip

This will be very easy to find at any Radio Shack or electronics store.

Some tips on using the Video Key:

Have a colour monitor plugged into it when you use it or the video will
appear washed out. The composite signal comming of this device isn't
spec. (almost every Atari device since the 2600 has used non-spec. video)
The signal is actually a little too hot. If you're using it to record your
own animations to video tape (that's why I bought one) then you should
reduce the luminance value of your colour by 25%, especially red which will
bleed like crazy. You will notice a dark band scrolling through the picture.
There's nothing to be done about this. If possible use a dark background
in your animations and it won't be as noticable.

It's an okay device. I bought mine way back when they first came out, for
$125 (ouch). You can probably get them now for around $10. I really wanted
to be able to record my cheesy animations from Epyx Art & Film Director
on video tape. It's kind of funny, back then they were just warped,
cheesy animations. If I were to do them now adays people would think
I was trying to rip off South Park. :)

I've opened mine up to see what it is. It's a pretty simple circuit, but
one large section of the board is buried under epoxy (@#$@#%!!!!)

There is a jumper on the beastie to set it from NTSC to PAL, but I wonder
if this will allow a PAL machine to output NTSC composite and an NTSC
to output PAL composite, or if it is only to select the type of machine
it is running on.

CRACKERS
(Maybe I'll make some new ones from hell!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2576. Re: Falcon Sound Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBIOFJBRUP@data.rhein-main.de>
Source record: 84736

In <79ksr0$5d7$2@romeo.dax.net> Thomas Warnemuende wrote:

>I just found an article, concerning this modification, on my HD.
>I hope you understand a little german.
>Greetings,
>Thomas Warnemuende.
>
>HERE it is:
>-----------
> Probleme mit dem Sound-Subsystem des Atari F030
> --

Better to use the DOITF030 archive from:
www.rhein-main.de/people/robert/index.htm
Contains text in newer form and a part of schematics.

Regards, Robert

--
-= Home of DOIT-Archives =-
____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

2577. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <79lc94$kjj@bgtnsc03.worldnet.att.net>
Source record: 84772

Andy,

I have NEW Atari mice in stock for immediate shipment. Drop me Email if
you're interested in purchase and I'll give you pricing.

Sheldon (Computer STudio - Asheville, NC)

Andy Laity (USA) wrote in message <36BDD24C.7183DECB@prodigy.net>...
>I just dragged my Atari 1040ST out of the attic. It appears that the
>mouse no longer works. The cursor moves around the screen, but the mouse
>buttons don't work.
>
>Is it possible to purchase a new mouse for an Atari ST? Also, is it
>possible to "bypass" the mouse and use the keyboard to enter commands?
>
>I admit to not knowing much about this computer. I'm just trying to see
>if it works so I can try selling it. It boots up to GEM but I can go no
>further without a working mouse. Or can I?
>
>The Atari ST seems to have a loyal following. Perhaps someone can
>actually use this machine (I never did!).
>
>Andy
>

2578. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <79mu30obg1@irk.zetnet.co.uk>
Source record: 84773

>etc etc

Oranges are not Unix :)

>What do you mean by Unix?

At a guess, I'd assume Unix :)

/me wanders off

AM.

I think therefore I AM.

2579. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <dGnBuLBdHvv2EwK9@steverosie.demon.co.uk>
Source record: 84774

In article <79h2bs$r8a$7@news3.isdnet.net>, Nicholas Bales <bales@direct
provider.REMOVETHIS.net> writes
>
>jymohqes a ï¿½crit dans le message <36BB7CF2.6DB7349@ix.netcom.com>...
>
>>
>>How can I get a Falcon? There are no Atari dealers within 200 miles of
>>my house. And how much might one cost?
>
>The Atari market is 2nd hand and mail order for most of us nowadays anyway.
>

Even I have to get gear via mail order:(Such is life;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2580. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <U2+DyNB6Pvv2EwIm@steverosie.demon.co.uk>
Source record: 84775

In article <01be5143$1b9ec040$LocalHost@xpnwjjkf>, John Whalley
<news@whalley.demon.co.uk> writes
>
>Old, but well designed. Hence you can indeed do all those things, though
>later Ataris do some of them more comfortably. However an ST with suitable
>upgrades to RAM and OS will do most things.
>

I know I'm a little late in replying, that's what you get when you use a
PC for internet stuff.

I do absolutely everything on an Atari (STE). Not only is it reliable,
easy to use, quicker to boot up it cuts down on my swearing as well.
With PC's (I used to think that 'PC' stood for personnel computer!!)
you have to hold your breath and hope it gets to the desktop, with the
Atari's you know it's going to get there;)

The only thing I used to use my PC's for was web browsing, now I use my
PC's for all internet work and games (Quake, Quakeworld, Hexen 2 and
soon Quake 2).

Wouldn't it be nice if someone could come up with a multiplayer game
that could be played over the internet for Atari's.

The Atari has still many years of life in it, and the PC's can't even
match the MIDI's reliability let alone get the timing right;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2581. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <P2GFyTBaTvv2EwKQ@steverosie.demon.co.uk>
Source record: 84776

In article <79hn9h$i2c$1@snipp.uninett.no>, Jo Even Skarstein
<joska@nuts.edu> writes
>jymohqes <jymohqes@ix.netcom.com> wrote:
>
>> How can I get a Falcon? There are no Atari dealers within 200 miles of
>> my house. And how much might one cost?
>
>You'll have to look for a second-hand Falcon, I've seen them
>advertised regularely in this and other Atari newsgroups.
>
>A standard Falcon will set you back somewhere between USD150 and 200,
>if it has a lot of extra stuff then expect to pay more.
>

WOW! are they that cheap in the States, they sell for more than that in
English pounds. 150 USD = 94 UKP, 200USD = 125 UKP. Anyone got one for
me;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2582. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <FWgHaaBAbvv2EwIK@steverosie.demon.co.uk>
Source record: 84777

In article <79ffi2dap1@snipp.uninett.no>, Jo Even Skarstein
<joska@nuts.edu> writes
>> Why should I get a mono monitor when I already have a color one?
>

One very good reason for using a mono monitor as opposed to just the
colour one, and that it's easier one the eyes. If you are going to spend
a long length of time you will soon appreciate it.

I find it also give an accurate picture of what you would print on
paper; Calamus only runs in mono, and I use it for all my DTP work;
Timeworks I could never get on with using med rez.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2583. Re: promoting Magic intelligently (was: MINT Superior ??)

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990208103825.27274A-100000@hal.fishpool.com>
Source record: 84778

> >The thing about "I-Connect is the only PPP-capable stack on Atari" is
> >probably the best joke I've ever hear.
>
> A commercial Firm doesn't compare their products with the ones available
> in the PD/shareware market. Keeping this in mind the ASH statement is right

ROTFL!

MiNT and MiNTnet happened _way_ before I-Connect and have supported
the UNIX standard PPPD since ages. Then STinG supported PPP also.

> >I just e-mailed Oliver Buchmann of ASH yesterday,
> >to request English programming docs for Magic. His reply?
> >"Sorry, there is none" ...
>
> Learn some German ???

Now, _that_ is brilliant. Maybe all Atari users should learn German,
so that fututre versions of NVDI and Magic don't need translation.

No sitten, eikï¿½ Linux kï¿½yttï¿½jï¿½t tarvitavat opia suomea vielï¿½, koska
sielï¿½ on suomalainen kï¿½yttï¿½jarjestelmï¿½? No kyllï¿½! ;-)))

> >Andreas really should implement those few AES 4.1 features
> >that are still missing and upgrade his AES version accordingly.
> >Why he stubbornly refuses to do so is completely beyond me.....
>
> AES 4.1 is buggy, so why should he implement buggy features?

Features are features. (Buggy) implementation of these is another.

Both Geneva and N.AES implement them in bug-free ways, so why can't
Magic do that too? Besides, all those features are _documented_and
official thus found in The Atari Comnpendium.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2584. Re: 520 ST et STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36BE9D53.476B605D@directprovider.REMOVETHECAPITALS.net>
Source record: 84779

New3 a ï¿½crit :
>
> Je possï¿½de 2 atari 520 (ST et STe) Dont un ï¿½quipï¿½ 4 Mo.
> Y a t'il un OS9 qui tourne sur 520 ou 1040 ST
>
> Peut 'on adapter des ecran de PC sur ces Machines.
> Merci

Translation:

I own 2 Atari 520 (ST and STE), one of which is equipped with 4Mb.
Is there an OS9 that runs on 520 or 1040ST ?

Can you adapt a PC screen on these machines ?
Thanks.

Reply:

Please use fr.comp.sys.atari if you wish to speak french only.

I'm quite sure I saw an advertisement for 68K OS9 in an ST Magazine
once, but I've no idea where you could find it nowadays.

You can adapt a VGA screen, but it will only display monochrome
high-res. Check out the Quick FAQ for details.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2585. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990208101100.25813C-100000@hal.fishpool.com>
Source record: 84780

On Sun, 7 Feb 1999, Denesh Bhabuta wrote:
> >Trivia:
> >why do so many ex-Atari users become webmasters or tech support,
> >yet refuse to have anything do to with MiNT or any other Unices
> >on their Atari.....
> >Answer:
> >beats me!
>
> My comments here are not in response to what I think is flaming. For
> the record I am trying to convey where I stand in all of this. :)

Actually, the above was my ironic observation on the overall scene,
so I'm glad you didn't take it personally. ,-)

> >What do you use as server software on Cyberstrider.com?
>
> Unfortunately I do not hold Cyberstrider.com - some wicked person
> registered it and I guess are waiting for me to approach them to buy
> it from them for thousands of pounds...

Hmm.... Some people really are dumber than life.... ,-(

Well, I just hope they have some dignity enough to offer it to you for
kindness...

> >If you answer Linux, then I really think you have no excuse for not
> >keeping up with MiNT developemnt.
>
> See my comments above. :)

:))

> Do tell me though - and I ask this for educational purposes - can a
> Falcon/ST running MiNT run as an Internet services server in much the

Falcon, I doubt it -unless you install a CT2 or something in it, but
a TT or clone should be able to hanlde this no problem.. ;-)

> Excellent! This would be very good and I do look forward to your
> distribution kit.. will this be a bit like the MDK from a few years
> ago? I would also be happy to read about it in AC.

See the TT030 homepage for a glimpse at the package.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2586. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36bea492cb25d2@tripnet.se>
Source record: 84781
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Sun 07-02-99 22:33 (GMT) Steve Stupple wrote:

>In article <79l207$o5r$2@news2.isdnet.net>, Nicholas Bales <bales@direct
>provider.REMOVETHIS.net> writes
>>
>>>Why tape over the HD hole???? I wasn't aware that the switch that senses
>>>the HD disks are there in DD drives!
>>
>>Because if he plans on using the disks to tranfer files from a PC, the PC
>>will not recognize the format because of that hole.
>
>Strange!! both of my PC's do without the hole being cover up!

My pc first tries to read in HD mode. If this fails it tries in DD mode.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2587. Re: Arthur 98 demo

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79m94s$3dk$1@roch.zetnet.co.uk>
Source record: 84782

On 7 Feb 1999 10:48:01 G, Derryck Croker wrote:

>Anyone tried this demo of a translation engine?
Yup.

>I've pointed it to its library folder but it complains that it cannot find
>the path when I tell it to do its job.
>
>Anyone managed to get it working, what's the secret please?

As far as I remember you need to set all the relevant options EACH
TIME you use the program as, in the demo, 'Options' are not saved.

I think you will find that it will work if you load-it, set-options,
translate all in one session. If you then re-load the prog. it will be
back to square one.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2588. Re: NEWSie Set-up for ZetNet

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <79m94v$3dk$2@roch.zetnet.co.uk>
Source record: 84783

On 7 Feb 1999 16:21:32 G, Peter William Slegg wrote:

>What should I enter in the Mail Server and POP3 server
>preferences?

mail.zetnet.co.uk

for both.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2589. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990208105707.27274B-100000@hal.fishpool.com>
Source record: 84784

On 7 Feb 1999, Thomas Binder wrote:

> Another note: When already running MiNT (and having gzip accessible
> through one of the directories given in $PATH), it's possible to do both
> steps at once. I.e., instead of
>
> gzip foo.tgz
> tar xf foo.tar
>
> you just use
>
> tar xzf foo.tgz

or also:

tar zxvf foo.tgz

if you want a verbose listing as it extracts. Btw, when using a
decent commandline shell (such as BASH) under MiNT, try typing:

tar --help
gzip --help

to get a better idea of the possibilities.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2590. Re: TGZ Extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36BE39D6.A573ED04@cable.A2000.nl>
Source record: 84785

Thomas Binder wrote:

> Uh-oh, written too much boring stuff again, I fear ...
>

Oh no! Oh no!

I happened to be just looking for this info somewhere!
You've been extremely helpfull.

Go on.

Cheers
Henk

2591. Re: Help requested on Atari - Partition on a Windows-PC

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79mj6e$h0s$1@SOLAIR2.EUnet.yu>
Source record: 84786

Peter Alberts wrote in message <36BEB84A.AD97408E@uni-muenster.de>...

>......To this purpose i'd like to install a TOS-Partition on my Harddisk on
>the PC.

Leave just one standard (BIGDOS) PC partition on PC hard disk dedicated
for Atari, and you will be able read it on Atari, with propitious hard disk
driver, like HDDRIVER or my IDEPC.

Pera Putnik

2592. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79mjrphen1@SOLAIR2.EUnet.yu>
Source record: 84787

Djordje Vukovic wrote in message <79i9jvivc2@SOLAIR2.EUnet.yu>...
>I have heard some rumours that GAL burners are actually very simple
>interfaces consisting of very few components beside a power supply
>and a cable to connect the thing to a computer. Does anybody have
>more information on that?

I have a book with schematic and software, but it is copyrighted, so I could not put it on WEB site. I can send it only by E-mail, for personal usage.
Btw. it is really simple, and not expensive.

Pera Putnik

2593. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79mdquacl1@news5.svr.pol.co.uk>
Source record: 84788

On 7 Feb 1999 10:59:27 G, James Smith wrote:
>Hi All,
>
>Is it my imagination or is this version a bit slower closing windows
>than previous ones ?

It really deletes the messages that you've "deleted" when you close a group window or when you quit the program.

It seems to be slower to run after it's been loaded tho'.

>I do like the count-down feature when downloading the NG items though.

Very welcome!

>Thanks John for your work on this project.

Ditto! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2594. Re: Arthur 98 demo

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79mdr0acl3@news5.svr.pol.co.uk>
Source record: 84789

On 7 Feb 1999 15:04:24 +, Martin "Nightowl" Byttebier wrote:
>on Sun 07-02-99 10:48 Derryck Croker wrote:
>
>>Anyone tried this demo of a translation engine?

>>Anyone managed to get it working, what's the secret please?
>
>
>Yep I can use it.
>Initialy I got the same prob but the secret is the right setup:-))

As always! ;-))

>In "Bibliothekseinstellungen" you must fill in under
>"ordner der Bibliothek" the path to the bib

Yep...

>And now the BIG secret: In Maske der Bibl.-Dateien use '*'

That's the missing step! It works now - thanks very much!

Not bad actually, looks like it could be worth registering.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2595. CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79mdqvacl2@news5.svr.pol.co.uk>
Source record: 84790

Thanks to Roger Cain, there is now an English Readme and RSC file for the configuration utility of Steffen Engel's CBHD502 hard disk driver available (it's on my web site, address in sig).

Whilst this isn't a translation of the complete package there should be enough information to install it.

The driver itself should be widely available on many ftp sites.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

2596. Re: Help requested on Atari - Partition on a Windows-PC

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36BED104.63247D6@directprovider.REMOVETHECAPITALS.net>
Source record: 84791

Peter Alberts a ï¿½crit :
>
> Dear Atari-Users,
>
> although I have decided to buy a Micro***s!! (shiver!) -PC in the near
> future, I wouldn't like to leave my old data on my 1040STE unconnected.
> To this purpose i'd like to install a TOS-Partition on my Harddisk on
> the PC.
>
> Can anybody give me some technical advice, how to do this?
>
> Thanks in advance
>
> Peter

I'm not sure I understand exactly what you want to do. I don't think you can make a TOS partition on a PC that would still be readable by DOS. What you can do is format your ST's hard drive with a DOS partition, with bigdos or HD Driver, to make it readable on both systems. This would be for swapping the hard drive from one machine to the other, but I'm not sure this is what you're after.

If you are thinking about emulating an ST on your PC, this is possible. There are several emulators out there. Have a look at the Quick FAQ for links. Emulators usually use a directory of your hard drive as if it was the ST's hard drive.

Maybe you were thinking about connecting the ST to the PC to tranfer files and stuff. This is also possible, but not always very practical. Check out the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2597. Help requested on Atari - Partition on a Windows-PC

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Peter Alberts <albertp@uni-muenster.de>
Message-ID: <36BEB84A.AD97408E@uni-muenster.de>
Source record: 84792

Dear Atari-Users,

although I have decided to buy a Micro***s!! (shiver!) -PC in the near
future, I wouldn't like to leave my old data on my 1040STE unconnected.
To this purpose i'd like to install a TOS-Partition on my Harddisk on
the PC.

Can anybody give me some technical advice, how to do this?

Thanks in advance

Peter

2598. Re: 520 ST et STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <OSWF7PAYFrv2EwIi@steverosie.demon.co.uk>
Source record: 84793

In article <36be174b@news3.ibm.net>, New3 <jmando@ibm.net> writes
>Je possï¿½de 2 atari 520 (ST et STe) Dont un ï¿½quipï¿½ 4 Mo.
>Y a t'il un OS9 qui tourne sur 520 ou 1040 ST
>
>Peut 'on adapter des ecran de PC sur ces Machines.
>Merci
>
>

Hi

You can tell that I forgot all those years I took French (quick slap
around the choppers:)).

Anyone care to translate, merci;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2599. Re: ATARI GAMES FOR SALE!

Newsgroup: comp.sys.atari.st
Date: 1999-02-08 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <79mbotftm1@romeo.dax.net>
Source record: 84794

Please send me a list.

Thomas twarnemu@c2i.net

On 7 Feb 1999 22:38:32 -, "R.Smith" wrote:
>
>Atari ST games for sale. E-mail me for a list.
>RichardSmith@Drake-UK.Freeserve.co.uk
>
>
>
>
>.

2600. Re: VideoKey

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79pt9b$dgt@james.hwcn.org>
Source record: 84545

>On 8 Feb 1999 15:45:25 G, William Moeller wrote:
>>I was wondering if anyone here could tell me the stats of the power supply
>>needed for a videokey for the Atari ST. I have one but no power supply.
>>
>>Willy
~^~^~^

2601. Re: a-mail looks promising!

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <79q166fvb4@news6.svr.pol.co.uk>
Source record: 84546

:>It seems to me that the best way around this is to use the autoexec.bat
:>feature of MagiC - there's no way that a line of text will get swapped
:>around in a text file without human intervention!

Thats a brave statement, would you like to go and hide or shall we chase
you out. 8~)))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2602. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C088DC.D3DC7CD@cable.A2000.nl>
Source record: 84547

joska@nuts.edu wrote:

> In article <lLPv2.10385$r%4.19428@news21.bellglobal.com>,
> madmax@bfree.on.ca (Brian Van TIlborg) wrote:
>
> > Look for Borland/Turbo/Pure C or Hi Soft C used if you can find it.
>
> If you can find PureC then get it, update the libraries and you have a very
> decent compiler which is fast even on a ST. It's not the best compiler
> around, but it's definitely the fastest and has a very efficient and easy to
> use interface. I use it all the time.

Me too, but you make me curious. What could have been better
in Pure C. After I got PureC I stopped looking around, because I thought
it was more than good enough.

Is it generated code?
Level of optimization?
Complyance with ANSI standard?
Or just a few bugs.

A short hint is enough.

Thanks in advance.
Greetings.

Henk.

2603. Verschenke: 'n dicken Haufen Atari ST Mags

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Jürgen Oppermann <juergen.oppermann@tcpip-gmbh.de>
Message-ID: <36C09FC7.FE4DAC7D@tcpip-gmbh.de>
Source record: 84548
Cross-posted to:
bln.markt,comp.sys.atari.st,comp.sys.atari.st.tech,fido.ger.atari,maus.sys.atari,t-netz.rechner.atari,z-netz.rechner.atari,de.markt

ansonsten fi¿½hr ich dem papier-re-cycling zu, was eigentlich schade wi¿½r.
selbstabholer (in berlin) bevorzugt.
--
Dipl.Inf.(FH) Jï¿½rgen Oppermann mailto:technik@liquidaudio.de
TCP/IP GmbH, Berlin (Germany) http://www.tcpip-gmbh.de
Phone/Fax: +49.30.44 33 66 - 0/15

Liquid-Audio im Vertrieb der TCP/IP GmbH http://www.liquidaudio.de
==========
"We apologize for the inconvenience" http://www.joogn.de

2604. Druckerausgabe/Schriftbild

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: nico beuermann <nicoeeeh@sp.zrz.tu-berlin.de>
Message-ID: <36C08C07.6AE59399@sp.zrz.tu-berlin.de>
Source record: 84549

Hallo!
Eine Freundin von mir mi¿½chte sich aus nachvollziehbaren und
guten Gri¿½nden nicht von ihrem MegaST2 trennen, hat jedoch
unter Papyrus 3.0 das Problem des unprofessionell wirkenden
ungleichmi¿½i¿½igen Schriftbildes.
Lohnt da eine Aufri¿½stung von Papyrus?
Oder ist das systembedingt?

Dazu folgende Fragen:

1.) Gibt es eine wirklich preiswerte - am besten kostenlose
- Mi¿½glichkeit dem AtariST die Benutzung von TrueType Fonts
beizubringen?
Ich kenne bisher nur die Mi¿½glichkeit fi¿½r unerhi¿½rt viel Geld
NVDI zu erwerben, um diese Mi¿½glichkeit wahrzunehmen.

2.) Ist die Bildschirmausgabe und die Ausgabe auf einem
Drucker beim ST eigentlich mehr oder weniger gekoppelt?

ciao
nico
--
Nicolai S. Beuermann
mailto: nicoeeeh@sp.zrz.tu-berlin.de

2605. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9902092253340.178-100000@OzksTTbox>
Source record: 84550

On Tue, 9 Feb 1999, Odd Skancke wrote:

> Testing Pine 4.10

Yet another test

2606. WTB: Atari 1040 STF Monitor, Mouse, and Hard Drive (or complete STE system)

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: bob_riley@hotmail.com
Message-ID: <36c0b640.1364064@news-server>
Source record: 84551

Please e-mail me at dreamraven_@hotmail.com.

2607. Re: Help: Non-working links UTSI pages

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmyjyt.1sr9joz1mtal06N@srry01m08-124.bctel.ca>
Source record: 84552

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> -CRANACH demo
> http://www.excelprinters.com/tms.htm (not working)

http://www3.bc.sympatico.ca/roughley/tms.htm

Note the last current link, http://www.dsoe.com/people/roughley/tms.htm,
still exists but will expire shortly.

The permanent home of "What is TOS?" has changed, too (the Cranach page
being a part of it).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2608. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmymk0.1z83tqmzg7soN@srry01m08-124.bctel.ca>
Source record: 84553

Patrick Armbruster <patrick@story.ch> wrote:

> Oh, don't bother... :) Today was like the first time in 8 years or so that I
> have read something about good ol' Atari... I stumbled into this group and
> read and read and read...
>
> I was off Atari after my second ST, went to PC (left' em after the first)
> and then to Mac, which was originally the reason why I bought an ST.
> Remember? ST looked a liiiiiiiiiiittle bit like the Mac but was cheaper.
>
> Well... I miss the times when I was sitting in front of a monochrome screen
> doing 640*400. Because I had software that seemed to work very well. And I
> never even had the thought of getting more back then.
>
> Now I'm sitting in front of Macs with more than 300 MHz and possibilities I
> never dreamed of. Just now and then I think of em good old times...
>
> But tell me, followers of Atari... Is it worth to have all the trouble
> getting the hard- and software you need when you could just take a cheapo
> Mac or PC? I mean... as far as I know Atari people (and as far as I read
> your posts here) you wouldn't mind to set up Linux on a PC. And it'd give
> you quite a nice machine... And a Mac still is the most
> easy-to-set-up-and-use machine around, along with Mac OS 8.5/8.6... And I
> guess there really are enough emulators around for any platform...
>
> So... what's the reason to keep a Falcon or a TT besides to have it as a
> memory for them times? ... I'd *love* to still have my ST, but I sold it
> back then...
>
> *shrug*

I see this so often -- previous Atari users with no conception of what
has progressed since the days of 640x400. Their minds are forever
steeped in the screens of Degas or the desktop of TOS 1.x.

Sure a 300 MHz Mac is nice (I'm running one right now), but my TT is
still very efficient considering the difference in processors. My TT's
overall screen display (800x600), for instance, is almost as fast as my
Mac running OS 8.1 (only the update to 8.5, with its native PowerPC
rewrite of QuickDraw, made it noticeably faster).

This is just one example of what good, effecient code can do. Combine
that with some of the excellent 'Atari' software available and one still
has a viable machine.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2609. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be53bb$f65c81c0$LocalHost@xpnwjjkf>
Source record: 84554

Steve Stupple <Steve@steverosie.demon.co.uk> wrote in article
<U2+DyNB6Pvv2EwIm@steverosie.demon.co.uk>...
> In article <01be5143$1b9ec040$LocalHost@xpnwjjkf>, John Whalley
> <news@whalley.demon.co.uk> writes

<snip>

> Wouldn't it be nice if someone could come up with a multiplayer game
> that could be played over the internet for Atari's.

I think there is one, though don't know what it's like: IIRC it's available
from Peter Rottengatter's STinG pages. My guess is that it's quite basic.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2610. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36C0C4FB.5228@mevatele.freeserve.co.uk>
Source record: 84555

Looks like I've got Sting working, now I just need to know if CAB 1.5
will work with Sting, it just keeps bombing at the moment.
Cheers
John

Derryck Croker wrote:
>
> On 7 Feb 1999 21:36:52 G, Roger Cain wrote:
> >On 6 Feb 1999 13:35:18 G, Roger Cain wrote:
> >
> >>>ISP - Freeserve
> >
> >Whoops! I missed this bit.
>
> [...]
>
> ># Network Environment
>
> I've put all this stuff in default.cfg - that way, CAB picks up the details
> automatically. I've another dial.scr for CiX, I've listed its servers in
> this file as you have done in this example.
>
> ># Dial Script
> >#
> >FIND_TIMEOUT = 50
>
> Nothing after the above line is required and can be deleted.
>
> Rgds, Derryck
>
> /--/
> / The Cheshunt Computer Club Herts UK /
> / http://www.cix.co.uk/~derryck/index.htm /
> /--/

2611. What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: <>
Message-ID: <36c0c8d4.0@news.qnet.com>
Source record: 84556

The guy who runs the trailer park I live in, is making some extra money by building computers for people. Today I was watching as he set one up for a guy here in the park, a 486 33mhz with 8megs of ram, a cd rom, hard drive and afloppy that'll die very soon.

The guy wants it for printing flyers, banners, etc. after they loaded windoz98 into it, they don't have even enough ram to play a game with!

Now to me that is a JOKE! and all I have is 4megs ST and 4 megs TT. Oh they put in a 4 gabyte drive and he's only got 2ga's of empty room left after putting windoz onit!

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2612. Editing kdb files

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Alyre Chiasson <chiassa@umoncton.ca>
Message-ID: <36C0D437.15B14FDB@umoncton.ca>
Source record: 84557

Hello,

Are there any tools for the Atari capable of editing kdb files. I would
like to change the character assignment of my keyboard.

Thanks

Alyre Chiasson

2613. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Jason Whorton <jason@microxl.com>
Message-ID: <79quqh$nb6$1@remarQ.com>
Source record: 84558

Hi. How did he load Windows 98 onto a 486 33MHz machine? I will now copy
from the side of the upgrade CD box:

System Requirements
*486DX/66 Mhz or higher processor
*16 MB of RAM; more memory imporves performance

Even with every single option added, even while using FAT 16, it doesn't
take over 400MB of space. Also, if the buyer is only wanting to print up
some flyers, an older machine would do fine and save the guy some money.

Thank you,
Jason Whorton
http://www.microxl.com/oldcomputers/main.html

* qnet.com (Slc.Dennis Bishop) wrote in message
<36c0c8d4.0@news.qnet.com>...
>The guy who runs the trailer park I live in, is making some extra
>money by building computers for people. Today I was watching as
>he set one up for a guy here in the park, a 486 33mhz with 8megs
>of ram, a cd rom, hard drive and afloppy that'll die very soon.
>
>The guy wants it for printing flyers, banners, etc. after they
>loaded windoz98 into it, they don't have even enough ram to play
>a game with!
>
>Now to me that is a JOKE! and all I have is 4megs ST and 4 megs
>TT. Oh they put in a 4 gabyte drive and he's only got 2ga's of
>empty room left after putting windoz onit!
>
>
>--
>|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>|starlord@qnet.com | | Astronomy/SIAR-L |
>--
>

2614. MegaFile 30

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Richard Claunch <RClaunch@Dreamsoft.Com>
Message-ID: <36c12ff9.0@news-out2.newsnerds.com>
Source record: 84559

Can I run a bigger drive in a MegaFile 30?

Thanks Richard

--

Riverside, Ca. USA - Email - RClaunch@Dreamsoft.Com

2615. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: es@apollo.lv
Message-ID: <1dmxm8v.1p5k3bonuqscgN@dial66.apollo.lv>
Source record: 84560

Hallvard Tangeraas <hall@post1.com> wrote:

> Elmars <es@apollo.lv> wrote:
>
> > From Mac, it is much more complex to exchange files with PC. Of
> > course, there is the third possibility - get a PC...
>
> Huh? I don't see that this is a problem as long as you have the right
> software installed on your Mac.
>
> First of all Apple's "PC exchange" which is part of at least system 7
> and onwards lets you read/write MSDOS formatted disks.
> Secondly, for the files themselves there are several solutions. As I
> don't use PCs I rarely need to convert formats, but if I do, ClarisWorks
> which comes with most Macs) allows me to read many common PC format
> documents (miscro$loth Word, Wordperfect, RTF etc.), secondly there's
> "MacLink" which is a utility that converts files automatically I think.

I have both PC exchange and MacLink installed, but must work with M$
Word 6.0 files which are read-only & password protected (receive 'em
from Germany and cannot ask to change this order of things). Word 6 is
too big and slow for my Mac. Even the newest version of MacLink cannot
translate read-only & password protected Word 6 files, but Papyrus
built-in converter under MagicMac does this very well!

> I haven't really used it as I rarely need anything like this.

You are happy; we, in Latvia, have at least three different font code
tables on Mac platform and four on Windoze, and they aren't compatible.
Of course, there are some (commercial) translation utilities, but none
works perfectly. Just suppose you have a 20 page document after
conversion from Mac to PC, and there are some 30 incorrectly converted
characters (with diacritical signs). Too much or too little? Go, correct
them...

MagicMac gives me possibility to use Windoze TrueType fonts, so no font
code table conversion is needed.

> As time goes by I get more and more impressed with what Atari software
> can do, and with a modern platform like a Mac with MagiCMac it's just
> amazing! (I have both an STe and a 68040 Mac with MagiCMac).

BTW is MagicMac an Atari ST emulator or an alternative OS for Mac? I
think, it should become the latest if ASH wants to earn money with it
:-)

> > Just my two cents...
>
> Didn't know they used cents in Latvia ;-)

We do have centimes (santimi - in Latvian) - 1/00 of our currency unit
Lats. But one can pay with 100 cents too :-)

--
Sveicieni / Regards,
Elmars
============
es@apollo.lv

2616. Re: Newsie 0.94

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3LPv2.10378$r%4.19428@news21.bellglobal.com>
Source record: 84595

On 8 Feb 1999 04:03:14 G, Slc.Dennis Bishop wrote:
>On 7 Feb 1999 16:07:54 G, Brian Van TIlborg wrote:

>>I am having one problem though with .94 and this is when you delete the
>>article after reading my harddrive fails to engage acting like it is disconnected
>>and sending the error message, check connections.. then returns me to the index
>>where I can delete the information perfectly hitting delete and closing
>>window. This doesn't occur with any previous version NEWsie or when running
>>NEWsie with Magic.
>>
>
> Did you read the 'What's New' text file? in it he says the
>windows have a delay before closing.
>
> Plus the messages are marked as deleted but they are not deleted
>until the window is closed!
>
> It's all in there for the reading.

Yes, I am aware of this. However what you are trying to tell me is that when
I delete from within the article page, that it is NORMAL to have the a
WARNING appear telling me YOUR HARD DRIVE IS NOT WORKING PLEASE CHECK CONNECTIONS.
Now when I do the same operation from within MAGIC and DELETE from within
the ARTICLE page the ERROR/WARNING message DOES NOT APPEAR.

It does not tell me in the reading that on TOS 1.0 users deleting a message
will flag Harddrive warnings because of the delay and that if you use
Magic it will not display this warning.

You see a warning is not the thing I wish to see on the screen although I am
quite certain no damage is occuring.

I haven't tested it with TOS 1.6 because as I just found out today, The STe
is not SH204 friendly (B&C computervisions add).

Also this doesn't happen on MY FALCON with GENEVA.

The delay fixes a number of previous problems. This version .94 allows me
to use TOS 1.0 which .92 didn't. This saves me memory. Using NVDI and Magic
uses up alot of precious memory as a tradeoff to multi tasking and speed.
As I appear to be the only TOS 1.0 user I don't believe others are having
this problem.

Also while many programmers could care less about TOS < 1.4 John actually
encourages me to tell him what is happening. Some things can be addressed
and others can't.

TOS 1.0 has a delay of its own when dealing with HDs. You should see the difference with Magic.

Having no previous internet experience until last year, and not having touched a computer for 5 years previous to that and then locating and installing Atari Internet software version 1.06 STing, .79 NEWsie, 1.5 Cab with 1.6 ovl and getting it all to work before I even discovered this NEWsgroup and quite Frankly being the ONLY ATARI USER I KNEW OF IN ONTARIO until FINDING THIS NEWSGROUP, I have managed to do everything ONLY BY READING the MANUAL.

The problem now is I forget more often and I now use this group as a crutch, (A good crutch too) and I am lazy at reading many new updates.
This Atari ST is the ONLY computer I have ever used the internet on until after I got it working. I knew bugger all before. I have since seen how other computers work. Could these PC IP morons have ever helped me. NOPE.

Thanks for your reply.

Also if anyone else has run into a harddrive error warning that says check connections please let me know.

I use a 520ST TOS 1.0 with 2.5meg of RAM and an SH204 harddrive.
Also known as a dirt cheap internet computer setup.
>
>
>---------- ----------
>|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>|starlord@qnet.com | | Astronomy/SIAR-L |
>----------
>
>.

2617. Re: VideoKey

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aLPv2.10380$r%4.19428@news21.bellglobal.com>
Source record: 84596

On 8 Feb 1999 15:45:25 G, William Moeller wrote:
>I was wondering if anyone here could tell me the stats of the power supply
>needed for a videokey for the Atari ST. I have one but no power supply.
>
>Willy

I am with you on that one. I also have a video key with no powersupply.
Although the powersupply end on my Syquest drive fit, I haven't tried it
yet.

>
>
>--
> William M. Moeller
> af332@hwcn.org or willy@hwcn.org
>
>
>.

2618. Re: upgrading to MagiC 6

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <cLPv2.10381$r%4.19428@news21.bellglobal.com>
Source record: 84597

On 8 Feb 1999 16:58:56 G, "Jake Goerzen" wrote:
>I have MagiC 4 and want to upgrage to MagiC 6. Where is the best place to
>contact for this in the usa? My system is currently a

System Solutions in New York, I believe. I don't know the URL
But I do know that B&C computerVisions has a LINK to SYSTEM SOLUTIONS.
www.myatari.com

Brian.
>
>If I upgrade to MagiC 6 will I need to upgrage NVDI or any thing else to
>take full advantage of MagiC 6's new desktop look?

I don't know. Probably. I can't get NVDI to work without Magic. Wouldn't
be surprised if it was visa versa.

>
>Jake
>toram@psnw.REMOVE-THIS.com
>.

2619. Re: upgrading to MagiC 6

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <iLPv2.10384$r%4.19428@news21.bellglobal.com>
Source record: 84598

On 8 Feb 1999 16:58:56 G, "Jake Goerzen" wrote:
>I have MagiC 4 and want to upgrage to MagiC 6. Where is the best place to
>contact for this in the usa? My system is currently a

Whoops. I said System solutions, I meant systems for tommorrow.

>.

2620. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <lLPv2.10385$r%4.19428@news21.bellglobal.com>
Source record: 84599

On 8 Feb 1999 10:42:04 -, Andy Blakely wrote:
>Hi,
>I'm starting to learn the C language and was wondering if there's any
>free compilers I could download for the ST.

Gnu C is at UMICH ftp site, although the FTP link has changed,
you can still http there. Don't know url off hand.

Also I remember people using Sozoban C. I don't know if there are anymore
current ones available.

There are people unload STs with Laser C or Mark Williams C quite often.
Look for Borland/Turbo/Pure C or Hi Soft C used if you can find it.
>
>Also I have GFA BASIC 3.0, but don't really see the point of it. If I
>wrote a program in BASIC, nobody could run it unless they also had the
>GFA BASIC on their system, right? Or is there a way to make programs
>executable?

There is a compiler for it.

>
>Thanks in advance,
>Andy Blakely
>
>.

2621. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pLPv2.10386$r%4.19428@news21.bellglobal.com>
Source record: 84600

On 8 Feb 1999 18:56:29 G, Martin Wilson wrote:
>On Fri, 5 Feb 1999 08:54:58 -0600, "Jason Whorton"
><jason@microxl.com> wrote:
>
>If you've got the memory to spare simply load it into RAM as
>a TOS image. Its available for download on various emulation
>sites and I think its only 256k in size anyway.

This is impossible. It is for PC EMULATION ONLY. The only TOS I have been
able to load is a buggy Version TOS 3. thats been kicking around. The TOS
image files are only for pacifist. We all would like to do something that
simple:-).

>
>A permanent swop over to 2.06 will probably mean lower
>compatibility with older software. Games mostly.

THis is true.

You might want to get MAGIC. Magic patches many problems of EARLY TOSses
and gives you the benefits up to TOS 2.0 plus MULTI TASKING. Of course then
you might want a little more ram and a hard disk. But this is cheap now, if you
can still find the boards to hold the ram upgrade.

2622. Re: Can't get through from Zetnet...

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <rLPv2.10387$r%4.19428@news21.bellglobal.com>
Source record: 84601

On 8 Feb 1999 22:12:10 G, Chris Crosskey wrote:
>Hi Folks,
>i think Zetnet's news server is having problems, I'm getting no reported
>postings .....
> Anything important happened please someone let me know :-))
>
>chrisc

Well I got two of your posts duplicated:-).

>.

2623. Re: Magic4 , NVDI4, TOS 1.0 and SH204

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vLPv2.10388$r%4.19428@news21.bellglobal.com>
Source record: 84602

Hello again. I am still looking for answers to the remaining questions.
I prefer them on the NEWsgroup vs EMAIL for everyone to read.

On 30 Jan 1999 22:57:33 , Brian Van TIlborg wrote:
>Greetings.

>1) Magic would install but not run on SH204 formatted with SH204format.

>2) Magic would install and run on SH204 formatted with adhi version 3.0 (1989)

>5)NVDI wouldnot install on the ST with TOS 1.0 running.

>6)NVDI would install on my ST with Magic Successfully installed.

>7)NVDI crashes when running on TOS 1.0 (nothing else on loaded or on drive)

This is supposed to work with All Ataris, so it says in manual. Was this a
fib:-).

>8)NVDI works under Magic.
>
>What I would like is to be able to use NVDI in TOS 1.0?
>Any IDEAS to any of the above would be welcome.
>
>.

2624. Re: WTB:ST/TT/Falcon Hardrives/Anything you

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yLPv2.10389$r%4.19428@news21.bellglobal.com>
Source record: 84603

I am now focussing on CD ROMS, COLOUR SCANNERS and ADSCI ADAPTERS.
I have been going to my local dealers and cannot find any external
CD ROMS.

On 30 Jan 1999 22:57:35 , Brian Van TIlborg wrote:
>I am in the midst of a few projects and am interested in purchasing any
>Atari hardware you may have. CD roms, Scanners, Colour scanners, Adsci
>adapters etc.
>
>Please respond if you are
>1)Living in southern, Ontario, Canada
>
>
>2)If you live somewhere else too;-).
>
>.

2625. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <CLPv2.10390$r%4.19428@news21.bellglobal.com>
Source record: 84604

On 31 Jan 1999 09:47:18 , Michael Grove wrote:
>On 30 Jan 1999 22:57:37 , Brian Van TIlborg wrote:
>Hi Brian,
>Be very careful when trying to install Apex if the disk has never
>been infact registered. The way to tell is, powerdown your Falcon,
>insert the disk, and fire up the bird again. If it is an original disk
>that has not yet been registered, it will boot the machine for you and
>take you to a registeration menu. Make sure you have the serial number
>wrote down, IE, do not take the disk out of the drive to check. You
>only get one chance at doing this, else you have to ship the damn
>thing back to the UK to be fixed. Once the process is done, you can
>copy the files to your hard disk. There are two disk, but you need to
>know what version you have to know which files off the second disk you
>need (if indeed you do have the first disk).

Thanks MIKE. It was preregistered. Half of my software is and half isn't.
I would like to see my name though. Thanks for the help. It is version 2.
What is the latest version. Is it still supported. I would like to update
it.

I would also like to find Expose. I have an add from TOAD COMPUTERS in 1996
that said they had some. Does anyone know if TOAD has any Atari Stock, and
if not who bought it.

Finally, Thanks to all the other replies for the help. This seems like
a CYBER PAINT on STERIODS.

BTW, I don't believe there are any Atari Dealers left in Canada?
If anyone knows any different, let me know.

Brian.
>
>Mike
>.

2626. Re: Speedo GDOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FLPv2.10391$r%4.19428@news21.bellglobal.com>
Source record: 84605

On 30 Jan 1999 22:57:40 , Brian Van TIlborg wrote:

I am still looking for some solution here. In the meantime I am happy with
NVDI. It just doesn't work with TOS 1.0 and I want to know if Speedo GDOS
will. Anyone had this problem?

>The Falcon came with Speedo Gdos.
>I want to install speedo GDOS on my ST but all the disks
>are in 1.44. The program installs automatically and I would like to know if
>anyone knows how to break the files up to get them onto 720k disks so that
>it can be installed without errors. However if someone knows how to manually
>install everything, I would be happy to do this too. I tried a few ways with
>bad luck:-(.
>.

2627. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <79ogun$3l3$1@SOLAIR2.EUnet.yu>
Source record: 84606

Martin-Eric Racine wrote in message ...
>Wasn't Jedi a GAL programmer? The schematics to that can be found on
>_many_ german FTP sites and on Vezz ST Hardware Hack page also.
>

I looked at ST Hardware Hack page, and didn't found any GAL programmer...
Could you please get some accurate address, where it exists. I want put link
to on my site.

Pera

2628. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79p7djurh1@nnrp1.dejanews.com>
Source record: 84607

In article <36bf5a88.2405889@news.demon.co.uk>,
denesh@cyberstrider.org wrote:
> On 8 Feb 1999 17:30:33 GMT, Jo Even Skarstein <joska@nuts.edu> wrote:
> >actually had my Falcon/AB running both a http- and ftp-server at my
> >university about 18 months ago, no problems there.
>
> Connected to an Ethernet network? If so, please give me details...

No, I didn't have an ethernet-card then. I do have one now, but I haven't connected it to my Falcon yet because I haven't had the time to finish the adapter (ROM-port to parallel).

Btw. there are several Ethernet-solutions for machines with VME-bus (i.e. Mega STE and TT), and if you have one of the newer clones with ISA and PCI slots then it's just a matter of inserting a standard Ethernet-card. There's also Ethernet-drivers for ST's with Panther ISA-adapters.

So far there are Ethernet-drivers for MiNTnet, TUW-TCP and STiNG.

> >memory-fragmentation will probably cause problems which only can be
> >solved with a reboot :-(Once MiNT get real paging this problem will
> >go away.
>
> And how often will that have to be?

Depending on the load, your configuration and how much memory the machine has. My Falcon with (then) 16+4Mb could run for a couple of thousand hits (apache) before it started to run out of memory. With proper configuration it should be able to handle much more, but because of this limitation it's not a substitute for a real unix-box in this case.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2629. Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Odd Skancke <root@online.no>
Message-ID: <Pine.MNT.4.10.9902090750350.284-100000@OzksTTbox>
Source record: 84608

```
Testing Pine 4.10
```

2630. Re: SCSI Zip Plus on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36BFF380.28BE@ooc.de>
Source record: 84609

Brian T. Hutchinson wrote:

> p.s. Where is the best place to get the latest version of HDriver?

The latest version (7.63) with a German manual is available from me, the
latest with an English manual you get from System Solutions.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2631. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36bfe7843ffb1220@holleman.demon.nl>
Source record: 84610

on Mon 08-02-99 19:05 DarkChyld [Ronald J. Hall] wrote:

> Hmm...I know this topic has been covered before, but... ;-)
>
> I'm attempting to convert JPEG pictures into 256 color IMG files
> for use as background pics with Thing v1.27e. I'm using Imagecopy
> 4.1CD, and after reading the docs, I set matching, remap pallete,
> 8-bit, floyd-steinberg dithering, and in succession, I tried the
> Atari, Uniform, Adaptive, and Screen settings. These conversions
> are successful, in that I gain 256 color IMG versions that Thing
> will use (I tried 24-bit, but Thing refused to load those), but
> if I run software like Aniplayer or 1st Guide, the screen (desktop)
> colors go crazy. (and some pics looked good, but changed my Icons
> and windows/dialogs). I d/led K.Ellis's background pics, both 16
> and 256 colors, but had the same results when I use them. Oh, I
> tried "use image pallet" (and not) from within Thing as well...
>
Ronald,

basically any viewer would produce something usable: I did it with Gemview
and Graftool. Problem with Gemview is you can only get a piccie in the rez
that you're currently running. Graftool offers to convert to another one.
Major problem is when running in anything BUT TC, your palette will be
converted unless you tell Thing NOT to use the piccie palette. The piccie
will be shown weird then. I only use BG piccies when running TC, since it
has no effect on other apps or the desktop icons.
You could try to convert to a palette where at least the first 16 colors
are the same as the system palette, but that's a lot of manual work :-)

Not to mention that Thing uses quite a lot of memory for displaying 256
color BG pics! If you have only 4 megs, better turn the option off.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2632. Re: Anyone have problems with HDDriver 7 & a Toshiba 2.5" IDE?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36BFF334.248E@ooc.de>
Source record: 84611

Wvejumper wrote:

> I run the program, partition the drive (even format the drive), and then when I
> want to write the driver, or do any other function, it says, "No valid
> partition" or something like that.

In case the drive had no partitions at all when first starting HDDRIVER,
you have first to partition, then you have to reboot so that HDDRIVER
sees the new partitions and then you can install the driver.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2633. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: claytone@aa.net
Message-ID: <79ov81llv1@slave3.aa.net>
Source record: 84612

On 9 Feb 1999 05:32:18 G, Brian Van TIlborg wrote:

>I would also like to find Expose. I have an add from TOAD COMPUTERS in 1996
>that said they had some. Does anyone know if TOAD has any Atari Stock, and
>if not who bought it.

Hi Brian,

Toad is no longer in the Atari business. Try contacting Keith Scroggins. He purchased all of Toad's remaining Atari stock and is selling it at nice prices. The address I have for him is -

http://www.radix.net/~atari

Hope that helps,

Clayton Murray
claytone@aa.net
Seattle, WA USA

2634. Re: PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79peqh$53f$1@nnrp1.dejanews.com>
Source record: 84613

In article <F6o0Hw.7sG.0.bloor@torfree.net>,
db361@torfree.net (John S. Gray) wrote:
> I know that Alex Yu and others marleted the DEKA which allowed one to
> hook up an IBM-type keyboard to a 1040 or to a Falcon0303.
>
> is there such a gizmo for Mega STe/TT030 computers? As it stands mega

The DEKA will work fine with a Mega ST[e] and TT as well, basically all you need is the correct cable. The keyboard-protocol and it's electrical interface haven't changed since the first 260ST, it's only the layout of the connector that's different.

> Mario, you should build an interface!

He's working on one right now :-)

Jo Even Skarstein

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2635. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209122222.29588B-100000@hal.fishpool.com>
Source record: 84614

> >> Do tell me though - and I ask this for educational purposes - can a
> >> Falcon/ST running MiNT run as an Internet services server in much the
>
> >Falcon, I doubt it (not unless you install a CT2 or something in it),
> >but a TT or clone should be able to hanlde this no problem.. ;-)
>
> Additionally, we have to face the fact that running Unix on a PC
> platform is much cheaper than on an Atari platform when you consider
> the price of buying the two different hardwares.

Indeed. Better supported too. Quite many options as well:
BSD, Linux, Solaris, ...

However, I advocate that a fully upgraded TT running Linux should be
able to handle anything a PC can equally well, for less than half the
price. I intend on proving this as soon as I locate a second TT.

> One more question - what is the ethernet situation like on the TT
> Clones? I was unable to find a satisfactory solution when I was last
> at the German show...

The Milan can pretty much use any PCI cards, as long as drivers exist.
For the TT, there are Riebl and Pamsnet VME cards, which are supported
by NetBSD/Atari and MiNTnet.

> >See the TT030 homepage for a glimpse at the package.
>
> Sorry - I could not find it.. please point me in the right direction -
> I've probably missed it...

Click on the MiNT logo on the TT homepage below...

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2636. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C010F9.EE831F57@directprovider.REMOVETHECAPITALS.net>
Source record: 84615

```
Martin-Eric Racine a ï¿½crit :
> > >See the TT030 homepage for a glimpse at the package.
> >
> > Sorry - I could not find it.. please point me in the right direction -
> > I've probably missed it...
>
> Click on the MiNT logo on the TT homepage below...
>

I'm afraid there's not much there yet...

Waiting impatiently for the NMD...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2637. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209123742.29588D-100000@hal.fishpool.com>
Source record: 84616

> > Hmm...I know this topic has been covered before, but... ;-)
> >
> > I'm attempting to convert JPEG pictures into 256 color IMG files
> > for use as background pics with Thing v1.27e. I'm using Imagecopy
>
> Try this method from Imagecopy's author:
>
> Set Options/Screen/Mapping/Palette to 'Screen' with 'Match Colours'
> selected, and display the image in the appropriate screen resolution
> before saving it in IMG format.
>
> Another method to try (courtesy of Daron Brewood):
>
> Set Screen/Mapping/Palette to 'Screen' with Match colours selected,
> Remap palette is off.
>
> Preferences/Image has only the top click box clicked.

You must also remember to set ImageCopy to use the BIOS palette,
which is sorted in a different order than the VDI palette.

The IMG format usually assumes BIOS palette order, hence why colours
change why you start an application that uses images (browser, drawing,
etc.)

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2638. Re: SCSI Zip Plus on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209124210.29588E-100000@hal.fishpool.com>
Source record: 84617

> > p.s. Where is the best place to get the latest version of HDriver?
>
> The latest version (7.63) with a German manual is available from me, the
> latest with an English manual you get from System Solutions.

In the US, Systems For Tomorrow, in Missouri, imports it.
http://www.systemsfortomorrow.com/

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2639. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209124400.29588F-100000@hal.fishpool.com>
Source record: 84618

> My question is...is there a way to have INVERSE VIDEO with TT High?

In TT-high, Color.CPX should show palette values for Black and White.
These are absolute values, so invert the settings for each color and it
should work (assuming Cubase doesn't override this).

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2640. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C01526.8B768765@cable.A2000.nl>
Source record: 84619

Martin-Eric Racine wrote:

> > My question is...is there a way to have INVERSE VIDEO with TT High?
>
> In TT-high, Color.CPX should show palette values for Black and White.
> These are absolute values, so invert the settings for each color and it
> should work (assuming Cubase doesn't override this).
>

I am sorry, but I must disappoint you there.

2641. Re: calligrapher fonts

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79p2co$b21$1@plutonium.compulink.co.uk>
Source record: 84620

On 7 Feb 1999 20:08:47 G, "Helen Ross" wrote:
>Where can I get some Calligrapher fonts, or do you have some you could let
>me have. I only have the basic ones that came with the program.

IIRC Working Title were the only people that you could purchase
Calligrapher fonts from, and they've now gone out of business AFAIK.
Compo did offer the fonts for sale in Atari World (RIP), but as
they've also gone, I think you're probably best off trying to buy a
second hand copy of the program with some extra fonts included.

Not a lot of help I know, and it's such a shame that these fonts are
not still available :-(((

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2642. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dmxq3h.oete7bc11a4uN@srry01m07-38.bctel.ca>
Source record: 84621

Louis <louis@holleman.demon.nl> wrote:

> You could try to convert to a palette where at least the first 16 colors
> are the same as the system palette, but that's a lot of manual work :-)

GrafTool has parameters to protect the system colors during color remapping -- ideal for creating color-safe background images. Select the function 'AES schï¿½tzen' ('protect AES') before converting to 256 colors, and for best results use only true-color source images.

If one is running in extended video (I know you are, Louis), make sure to launch GrafTool in 256-color mode, because from my experience these GrafTool conversions behave differently with a palette-based display, as opposed to none with true-color. And, because GrafTool can be finicky, you can check for palette-swapping right after a conversion, and look at the palette directly, by using the 'Fenster' dropdown menu and selecting 'Colors'.

Although 15- or 16-bit video is nice, I generally use 256-color mode for compatibility reasons. It's in this mode that GrafTool has led me astray creating some caffeine-induced, palette-friendly background images :-)

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2643. WTB/ACH: Crazydots & TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209124721.29588G-100000@hal.fishpool.com>
Source record: 84622
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

(EN)

I need a Crazydots graphics card for my TT, and a second TT030 also.

*** Please send your offers by e-mail. ***

PS: I am located in Finland, so preference is given to European offers.
However, if the price is _really_ low, I might consider Canadian
offers also (I still have family there).

(FR)

Je cherche une carte graphique Crazydots pour mon TT, et un second TT030.

*** Priï¿½re d'envoyer vos offres par e-mail. ***

PS: Puisque je suis en Finlande, prioritï¿½ va d'abord aux offres venant
d'Europe. Cependant, je pourrais considï¿½rer des offres Canadiennes
aussi, si le prix est _vraiment_ bas (j'ai encore de la famille lï¿½).

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2644. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C016C3.D66F6A9F@cable.A2000.nl>
Source record: 84623

Martin-Eric Racine wrote:

> > My question is...is there a way to have INVERSE VIDEO with TT High?
>
> In TT-high, Color.CPX should show palette values for Black and White.
> These are absolute values, so invert the settings for each color and it
> should work (assuming Cubase doesn't override this).
>

Oops wrong button.

The TT has two entirely different and entirely disjunct video system.
They operate with different IO addresses (different chips).
1 for TT high (TTM194/5), not a vga modus.
the other is for all other VGA modes
Color.cpx changes the VGA registers only, so above method works
only in the ST high (640X400) mode.

Sorry for that.
Henk.

2645. [PUB]Jaguar Kit Development

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <36C01F30.9D98F829@france2.fr>
Source record: 84624

A new update of JagStudio is available at:

http://wwwlinux.utc.fr/~atari/atari.html

this one have got now two JagStudio version, for MagiC and TOS/MiNT.
Site always in French, we expect do an english version as soon as
possible.

2646. search for application

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Karsten Reincke <kreincke@cl-ki.uni-osnabrueck.de>
Message-ID: <36C024A8.787D0FDC@cl-ki.uni-osnabrueck.de>
Source record: 84625

back your pardon for setting such an unspecific headline, but:

I'm searching for an atari program by which I can manage my own money.
my woman says it would be nescessary.

and I assume that a headline like 'searching for money' would have
evoked the killing of my question.

any ideas anywhere?

salut kr

2647. FS : Portfolio

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <36C048FC.A0D539C1@midamer.net>
Source record: 84626
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Mint cond., includes interface card and disk, memory card and all boxes and instructions. Looks and works like new.

e-mail offers to Lmartin@midamer.net

2648. Megafile30 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: danny <danny.brandt@webdev.big-orange.net>
Message-ID: <36C02A21.1D5CF0B8@webdev.big-orange.net>
Source record: 84627

Is there a way to connect te hd (seagate ST-238R) from a MegaFile 30
with an old PC (8086 or so) to recover my MIDI-files?
I think the interface of the megafile is broken and i hope the hd is
fine so that i can recover them.

--
Thanks,

Danny Brandt

Web-design & Domein-registratie
MultiAccess

2649. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79pbj5vdm1@news5.svr.pol.co.uk>
Source record: 84628

On 7 Feb 1999 21:36:52 G, Roger Cain wrote:
>On 6 Feb 1999 13:35:18 G, Roger Cain wrote:
>
>>>ISP - Freeserve
>
>Whoops! I missed this bit.

[...]

># Network Environment

I've put all this stuff in default.cfg - that way, CAB picks up the details
automatically. I've another dial.scr for CiX, I've listed its servers in
this file as you have done in this example.

># Dial Script
>#
>FIND_TIMEOUT = 50

Nothing after the above line is required and can be deleted.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2650. Re: Megafile30 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C038EE.B6F22D6F@directprovider.REMOVETHECAPITALS.net>
Source record: 84629

```
danny a ï¿½crit :
>
> Is there a way to connect te hd (seagate ST-238R) from a MegaFile 30
> with an old PC (8086 or so) to recover my MIDI-files?
> I think the interface of the megafile is broken and i hope the hd is
> fine so that i can recover them.

No, your old PC would have to have a RLL or MFM disk controller, and
even then , there is no way a PC can read a GEMDOS partition.

Are you sure the Megafile's controller is dead ? It's usually the drive
mechanism that packs up first.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2651. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79pe2d$l80$1@news.campus.mci.net>
Source record: 84630

On 8 Feb 1999 22:24:41 G, Jo Even Skarstein wrote:

->That's because some apps change the palette. The system-palette
->consists of the first 16 colours and should not be changed, but the
->rest can freely be changed by any application. The application must
->however restore the palette upon exit, there are some apps that
->doesn't do this.

Hi Jo. Yep, found that out. Aniplayer for example, scrambles the
screen colors, but does restore when it quits. Wish they all did!

;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2652. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79pe6n$l80$2@news.campus.mci.net>
Source record: 84631

On 8 Feb 1999 22:55:15 G, Mike Kerslake wrote:

->Try this method from Imagecopy's author:
->
->Set Options/Screen/Mapping/Palette to 'Screen' with 'Match Colours'
->selected, and display the image in the appropriate screen resolution
->before saving it in IMG format.
->
->
->Another method to try (courtesy of Daron Brewood):
->
->Set Screen/Mapping/Palette to 'Screen' with Match colours selected,
->Remap palette is off.
->
->Preferences/Image has only the top click box clicked.
->
->Persoanlly I remember trying Daron's method and it worked absolutely
->fine in 16 colours, no reason for it not to in 256 I guess!
->
->HTH
->
->Kind regards
->
->Mike Kerslake

Thanks Mike-I'll try these out and see what happens... ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2653. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79pe9p$l80$3@news.campus.mci.net>
Source record: 84632

On 9 Feb 1999 12:40:55 +, Martin-Eric Racine wrote:

->You must also remember to set ImageCopy to use the BIOS palette,
->which is sorted in a different order than the VDI palette.
->
->The IMG format usually assumes BIOS palette order, hence why colours
->change why you start an application that uses images (browser, drawing,
->etc.)

Okay, I'll keep that in mind too...thanks! ;-)))

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2654. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Patrick Armbruster <patrick@story.ch>
Message-ID: <79peqn$ki6$1@pacifica.access.ch>
Source record: 84633

```
----------
In article <Pine.BSI.4.05L.9902030110150.13351-100000@users.southeast.net>,
Katherine Ellis <kellis@leading.net> wrote:

> On Tue, 2 Feb 1999, Jo Vandeweghe wrote:
>
>> on Tue 02-02-99 03:43 Katherine Ellis wrote:
>>
>> >But well, let's not bash on magic.
>> >Or let's not start another OS war.
>> >We are all on atari after all.
>>
>> Of course we are :)
>> Let me tell from where I come from:
>> -TOS 1.0

...

> Keep me informed.
>
> Thanks, and sorry for this long post.
>
> ------------------------------------------
> /
> MiNT Is Now TOS, let's move on, shall we? /
> /
> ---------------------------------------
>

Oh, don't bother... :) Today was like the first time in 8 years or so that I
have read something about good ol' Atari... I stumbled into this group and
read and read and read...

I was off Atari after my second ST, went to PC (left' em after the first)
and then to Mac, which was originally the reason why I bought an ST.
Remember? ST looked a liiiiiiiiiittle bit like the Mac but was cheaper.

Well... I miss the times when I was sitting in front of a monochrome screen
doing 640*400. Because I had software that seemed to work very well. And I
never even had the thought of getting more back then.

Now I'm sitting in front of Macs with more than 300 MHz and possibilities I
never dreamed of. Just now and then I think of em good old times...

But tell me, followers of Atari... Is it worth to have all the trouble
getting the hard- and software you need when you could just take a cheapo
Mac or PC? I mean... as far as I know Atari people (and as far as I read
```

your posts here) you wouldn't mind to set up Linux on a PC. And it'd give you quite a nice machine... And a Mac still is the most easy-to-set-up-and-use machine around, along with Mac OS 8.5/8.6... And I guess there really are enough emulators around for any platform...

So... what's the reason to keep a Falcon or a TT besides to have it as a memory for them times? ... I'd *love* to still have my ST, but I sold it back then...

shrug

Patrick.

2655. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209155619.29842A-100000@hal.fishpool.com>
Source record: 84634

```
> > See the TT030 homepage for a glimpse at the package.
> > Click on the MiNT logo.
>
> I'm afraid there's not much there yet...
>
> Waiting impatiently for the NMD...

Several old MiNT packages refuse to compile using more recent libraries,
which is what is causing the delays. As soon as I can locate the problem,
I will produce the first release.

-----------------------------------------------------------------
Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
-----------------------------------------------------------------
```

2656. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990209160031.29842B-100000@hal.fishpool.com>
Source record: 84635

> > > My question is...is there a way to have INVERSE VIDEO with TT High?
> >
> > In TT-high, Color.CPX should show palette values for Black and White.
> > These are absolute values, so invert the settings for each color and it
> > should work (assuming Cubase doesn't override this).
>
> The TT has two entirely different and entirely disjunct video system.

Indeed.

> Color.cpx changes the VGA registers only, so above method works
> only in the ST high (640X400) mode.

OK, it worked in ST-High, so I assumed TT-High would work also.
My mistake. Sorry.

It should be easy to code something thta accesses the ECL registers
and reverses all settings, though. Something like an ECL_MODE.CPX
sounds feasable.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

2657. FS: ST Software and books

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Larry Richardson <larryr@cyou.com>
Message-ID: <36C045B4.A43D69D3@cyou.com>
Source record: 84636
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
I have the following items for sale. Prices do not include shipping
(buyer pays shipping). US postal money orders only please.

Software
-----------------------------
Stalker 3 (Box & Docs) $ 7
Thunder, Batteries Included (Docs) $ 3
Mark Williams C (Docs) $10
GFA Draft (Docs) $ 5
EZ Track Plus (Docs) $ 7

Books - All $10 each
-----------------------------
Programmer's Guide to GEM - Sybex
CManship Complete - Clayton Walnum (with Disk)

Abacus Books - All $10 each
-----------------------------
#2 Atari ST Internals
#3 Atari ST GEM Programmer's Reference
#5 Atari ST Tricks & Tips (with Disk)
#6 Atari ST Graphics and Sound
#7 Atari ST Logo User's Guide

--
Larry Richardson
larryr@cyou.com
```

2658. Re: WTB:ST/TT/Falcon Hardrives/Anything you

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: mharvey1@mediaone.net
Message-ID: <36c04907.61298076@news.jacksonville.net>
Source record: 84637

On Tue, 09 Feb 1999 05:32:14 GMT, madmax@bfree.on.ca (Brian Van
TIlborg) wrote:

>I am now focussing on CD ROMS, COLOUR SCANNERS and ADSCI ADAPTERS.
>I have been going to my local dealers and cannot find any external
>CD ROMS.
>
Watche the E-bay web auction for External SCSI drives. I've gotten a
couple NEC 3 speed SCSI's at good prices there.

Mike

2659. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79pnmu$dj2$1@nnrp1.dejanews.com>
Source record: 84638

In article <36C016C3.D66F6A9F@cable.A2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
>
> Martin-Eric Racine wrote:
>
> > > My question is...is there a way to have INVERSE VIDEO with TT High?
> >
> > In TT-high, Color.CPX should show palette values for Black and White.
> > These are absolute values, so invert the settings for each color and it
> > should work (assuming Cubase doesn't override this).
> >
>
> Oops wrong button.
>
> The TT has two entirely different and entirely disjunct video system.
> They operate with different IO addresses (different chips).
> 1 for TT high (TTM194/5), not a vga modus.
> the other is for all other VGA modes
> Color.cpx changes the VGA registers only, so above method works
> only in the ST high (640X400) mode.
>
> Sorry for that.
> Henk.
>
> Henk:

Thanks for the Info. I guess I can LIVE with it. The territory is what is
importment anyway! I Love It!!

Tim

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2660. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79pq3c$fr9$1@nnrp1.dejanews.com>
Source record: 84639

In article <lLPv2.10385$r%4.19428@news21.bellglobal.com>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> Look for Borland/Turbo/Pure C or Hi Soft C used if you can find it.

HiSoft C is an interpreter and not compiler. It can be handy when you're learning C, but not for writing real programs.

If you can find PureC then get it, update the libraries and you have a very decent compiler which is fast even on a ST. It's not the best compiler around, but it's definitely the fastest and has a very efficient and easy to use interface. I use it all the time.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2661. website update

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36c03d1036f930@telsa1.freeserve.co.uk>
Source record: 84640

Hi all,

Just to let everyone know that I have updated my Website.I just added
a few more links,one for MagiC support page and one for people who
want to join my mailing list.

Check out my Website for Details

Gordy
--
E-mail:tesla1@telsa1.freeserve.co.uk IRC Nick:Tesla1
E-mail:tesla1@bigfoot.com CHANNEL:#atari
http://www.telsa1.freeserve.co.uk
Atari STE,MagiC 6,Jinnee V1.10

2662. Help: Non-working links UTSI pages

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36c06bbe1407e10@ping.be>
Source record: 84641

Hello Atarians,

Since the day I took over Jo Vandeweghe's UTSI pages I've been working
steadily on the pages to get then as accurate as possible. Until now I've
corrected a whole bunch of non-working links but alas there are still
quite some links that needs to be corrected but unfortunately I'm unable
to find the right URL.
I wonder if someone know the correct address of the following pages:

-Kosmik Phish Productions: KP flash and KP Sack
http://www.users.zetnet.co.uk/jacquesa/falc_download.html (not working)

-CRANACH demo
http://www.excelprinters.com/tms.htm (not working)
-DEGASART
http://www.users.zetnet.co.uk/sdelaney/downloads/downloads.html (not working)

-DFORM demo
http://www.parx.fr/ (not working)

-OVERLAY II demo
http://www.overscan.com/overscan/preise.html (not working)

-Homepage of Holger Weets
http://members.aol.com/VJanzen/software/weets.html (not working)

-Homepage of Geir ï¿½yvind
http://HINux.hin.no/~goev/software.htm (not working)
http://hinux.hin.no/~goev/software.htm (not working)

TIA
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2663. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTl95280-pn2-Pc1GOtW5oIiw@localhost>
Source record: 84642

On Tue, 9 Feb 1999 16:28:29, tconrardy@hotmail.com wrote:

> > The TT has two entirely different and entirely disjunct video system.
> > They operate with different IO addresses (different chips).
> > 1 for TT high (TTM194/5), not a vga modus.
> > the other is for all other VGA modes
> > Color.cpx changes the VGA registers only, so above method works
> > only in the ST high (640X400) mode.
> >
> > Sorry for that.
> > Henk.
> >
> > Henk:
>
> Thanks for the Info. I guess I can LIVE with it. The territory is what is
> importment anyway! I Love It!!

well i can't. it pisses me off to have black on white. btw it prevents
from sleeping. white light from a 19" fullscreen screws melatonin
secretion schedule and therefore sleeping.

so if anyone has the way to invert video on tt high it'd be more than
greatly appreciated.

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

2664. TOS 1.0

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: <>
Message-ID: <36c079aa.0@news.qnet.com>
Source record: 84643

On 9 Feb 1999 05:31:43 G, Brian Van TIlborg wrote:
>
>It does not tell me in the reading that on TOS 1.0 users deleting a message
>will flag Harddrive warnings because of the delay and that if you use
>Magic it will not display this warning.
>
There is your main trouble, TOS 1.0, so full of bugs all the
cans of raid couldn't kill them! You need to replace the tos 1.0
chips with a set of tos 1.4, then a whole mess of troubles will
go away.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2665. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C07E88.F73C86CB@cable.A2000.nl>
Source record: 84644

tconrardy@hotmail.com wrote:

> Thanks for the Info. I guess I can LIVE with it. The territory is what is
> importment anyway! I Love It!!
>
> Tim

And right you are. I bought my first atari 1040 in 1987. I never had seen
a screen that looked normal. That is: black writing on white.
like books and papers and the like.

Many happy years with your TTM.

Cheers.
Henk.

2666. SCSI Zip Plus on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: "Brian T. Hutchinson" <brian.hutchinson@ericsson.com>
Message-ID: <36BFD386.A6D567C9@ericsson.com>
Source record: 84737

I tried to load the zip.faq but the site it was on didn't respond. I just bought a Iomega Zip Plus 100 and need to know how to hook it up to the Falcon.

Do I just use a special cable or what? The manual on the Zip warns to not use special cables other than the cable that came with it. I know they work because I've seen posts here before about people using Zips on their Atari's.

Thanks,

Brian

p.s. Where is the best place to get the latest version of HDriver? I am also interested in using Linux for the 68k. Does anyone know if the 68k kernel will talk to a Zip drive?

2667. FS:Cubase 2.01 and 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <79obdg$86n$1@nnrp1.dejanews.com>
Source record: 84738

30 dollars

erik

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2668. Cubase 2.01 and 3.01 FS

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <79obdv$86p$1@nnrp1.dejanews.com>
Source record: 84739

30 dollars

erik

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2669. WTB: Atari STe or better, for sound/midi apps

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: Christopher Warney <audiointelek@earthlink.net>
Message-ID: <36BF5531.95FE7F63@earthlink.net>
Source record: 84740

I am in the US , wanting buy an STe or better; in good condition, for use for sound and midi apps if interested please reply. Also if you have a dsp card for sound apps, please respond

2670. Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79o1ismis1@news.ncal.verio.com>
Source record: 84741

Hello All:

Finally got my 19" TTm195 fixed at Best Electronics. (I am lucky, they are only 5 minutes away from my house!) and I am soooo glad to have the territory back. My 14 " color was ok, but Cubase is so much better at 1280x960!

My question is...is there a way to have INVERSE VIDEO with TT High? I got so used to using Inverse video with my color monitor, that I woould really like to use this mode on TT High. Xcontrol's Color CPX will not allow you to do ANYTHING with the color scheme.(how about different shades of grey?) So...anyone with a TT using TT high...can you give me any suggestions?

Thanx!

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2671. The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990208203255.10512.00000249@ng-ce1.aol.com>
Source record: 84742

Just a note to let everyone know that I've put a webpage back online.

I hope to be able to continue to offer support to Atari users everywhere, whether itsselling new & used software-accessories-video game items or just offering a place to go for Atari information and a file or two.

Included online is our current product list with prices 50% to 75% lower than we ever advertised before. ST-Falcon software prices start out at 50cents; and we have many accessory items.

Stop by The Computer Dungeon at:

http://www.cyberspy.com/~cdungeon/dungeon.htm

Hope to see some old friends and make some new ones.

Thanks to everyone for your long time support. Email always welcome.

Al Horton
The Computer Dungeon
.

2672. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <VKPv2.10376$r%4.19428@news21.bellglobal.com>
Source record: 84743

On 8 Feb 1999 14:29:46 +, Steve Stupple wrote:
>In article <79hn9h$i2c$1@snipp.uninett.no>, Jo Even Skarstein
><joska@nuts.edu> writes
>>jymohqes <jymohqes@ix.netcom.com> wrote:
>>
>>You'll have to look for a second-hand Falcon, I've seen them
>>advertised regularely in this and other Atari newsgroups.
>>
>>A standard Falcon will set you back somewhere between USD150 and 200,
>>if it has a lot of extra stuff then expect to pay more.
>>
>
>WOW! are they that cheap in the States, they sell for more than that in
>English pounds. 150 USD = 94 UKP, 200USD = 125 UKP. Anyone got one for
>me;)
>

No they are not that cheap in the United States. Commonly they are sold for around $650U.S depending on the hardware. Sometimes less but rarely. TTs are selling for $500 roughly depending on the hardware. Everynow and then good deals happen, but whenever I am looking the price goes up:-).

I just posted for equipment and the prices I received were crazy on some items. Others were well priced.

I paid $650US for my Falcon Last december. However it came with every commercial piece of software I could imagine, which is what clinched the deal.

I am still opening boxes.

In Canada they sell for similar money but in Canadian dollars.

Also our computers here are for 110volts.

Brian Van Tilborg
Ontario, Canada.
>.

2673. Re: 520 ST et STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YKPv2.10377$r%4.19428@news21.bellglobal.com>
Source record: 84744

On 8 Feb 1999 09:16:19 +, Nicholas Bales wrote:
>
>
>New3 a crit :
>>
>> Je possde 2 atari 520 (ST et STe) Dont un quip 4 Mo.
>> Y a t'il un OS9 qui tourne sur 520 ou 1040 ST
>>
>> Peut 'on adapter des ecran de PC sur ces Machines.
>> Merci
>
>Translation:
>
>I own 2 Atari 520 (ST and STE), one of which is equipped with 4Mb.
>Is there an OS9 that runs on 520 or 1040ST ?
>
>Can you adapt a PC screen on these machines ?
>Thanks.
>
>Reply:
>
>Please use fr.comp.sys.atari if you wish to speak french only.
>
>I'm quite sure I saw an advertisement for 68K OS9 in an ST Magazine
>once, but I've no idea where you could find it nowadays.

```
Hi Nick. I am certain I hit an OS9 Source for the ST when doing a general
search for other atari stuff. Perhaps you could just direct him to a search
engine as well.

>
>You can adapt a VGA screen, but it will only display monochrome
>high-res. Check out the Quick FAQ for details.
>
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||================================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net
>.
```

2674. FS: Two SC1224 Color Monitors

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C1C28C.DAD8E07A@pnl.gov>
Source record: 84495

I have two SC1224 color monitors for sale. Both of them need repaired,
or you could use them for parts. If you have testing equipment, it
shouldn't be too hard to fix them. One is JVC model with knobs on side,
the other is the kind with knobs on front and push-button power switch.

I can sell them separately and price is negotiable. Please email me if
you're interested or want more information.

Thanks,
Andy Blakely

2675. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9902101837220.394-100000@OzksTTbox>
Source record: 84496

On Wed, 10 Feb 1999, Juhani Sivusalo wrote:

> 10.02.99 Odd Skancke viestitti;
>
> > On Tue, 9 Feb 1999, Odd Skancke wrote:
> >
> > Okie, please don't kill me for all this testing, I'll soon figure it out
> > ;-)
>
> OK. I call back my hit man ... ;-)
Thanks :)
>
> BTW. What are you trying to figure out ?

I'm just messing around with Pine for the 1st time in my life.. and I
think I pretty much got it figured out now.. anyway thanks for asking ;-)
In case you were wondering, I'm using MiNT/MiNTnet, and run Pine in a
gem-window (Farmer is the program, similar to TosWin). I love this OS!!
;-)

regards...

2676. FS: Atari TT + Extras!

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <36C1D46A.6F4DDA1F@comneti.com>
Source record: 84497

TT FOR SALE!!!

Atari TT with internal HD (40 Meg.? I think). It comes with the color monitor, PTC1426 and 8 Megs. of RAM (4ST, 4TT) and an external hard drive which I believe is 400 Meg.

With loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with an ST or TT.

All for $450 or Best Offer!!!

I'd like to try to sell locally first - I live in the western suburbs of Chicago.

Chuck

2677. FS CD-ROM (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <79skqb$v3$1@roch.zetnet.co.uk>
Source record: 84498

Hi, anyone interested in my Mediavision x2 CD-ROM drive?
Used with my Atari but comes with software for Mac & PC, i'll include
Metados but recommend you get Extendos if using Atari.
It comes with mains unit, battery pack (eats the buggers) and carry
case. Can be used as a portable audio player. SCSI device.
40 pounds inc p&p in uk.

regards, Steve.

stevegreen@zetnet.co.uk (DORSET~ENGLAND)

2678. FS 210mb SCSI HD (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <79skqg$v3$2@roch.zetnet.co.uk>
Source record: 84499

Hi, selling my backup HD. External SCSI device, 210mb, full of PD/shareware. With mains lead and (short) SCSI cable. 25 pounds inc p&p in uk.

regards, Steve.

stevegreen@zetnet.co.uk (DORSET~ENGLAND)

2679. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79sl35$rr6$1@news2.xs4all.nl>
Source record: 84500

On 9 Feb 1999 12:46:47 , Martin-Eric Racine wrote:
>> My question is...is there a way to have INVERSE VIDEO with TT High?
>
>In TT-high, Color.CPX should show palette values for Black and White.
>These are absolute values, so invert the settings for each color and it
>should work (assuming Cubase doesn't override this).
>
According to the atari specs: b/w on TT is Duochrom modus.
Not only black and white can be shown but 2 colours out of the 256
the TT has.
In normal service are nrs. 254 and 255

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2680. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79sl39$rr6$2@news2.xs4all.nl>
Source record: 84501

On 9 Feb 1999 06:23:17 , "Pera Putnik" wrote:
>
>Martin-Eric Racine wrote in message ...
>>Wasn't Jedi a GAL programmer? The schematics to that can be found on
>>_many_ german FTP sites and on Vezz ST Hardware Hack page also.
>>
>
>
> I looked at ST Hardware Hack page, and didn't found any GAL programmer...
>Could you please get some accurate address, where it exists. I want put link
>to on my site.
>

I looked into the ST Magazine Dutch ST 75 sept/okt 1998 page 6 and
translate:

"rebuilt the Maxon Eprommer according to the description by Harun
Scheutzow.
OR: buy GABI for DM 150,- by WRS Design, Hohenzollernstr. 121 D-45888
Gelsenkirchen Germany tel.: 0209/87 30 01.
Software made by Holger Zimmermannand Roland Skuplik. JEDI GAL-
assembler program by Ralf Zimmermann.
Built it yourself kit for DM 99,-."

end of translation.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2681. Re: Druckerausgabe/Schriftbild

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBKPCCDTUP@data.rhein-main.de>
Source record: 84502

In <36C08C07.6AE59399@sp.zrz.tu-berlin.de> nico beuermann wrote:

>guten Grï¿½nden nicht von ihrem MegaST2 trennen, hat jedoch
>unter Papyrus 3.0 das Problem des unprofessionell wirkenden
>ungleichmï¿½ï¿½igen Schriftbildes.
>Lohnt da eine Aufrï¿½stung von Papyrus?
>Oder ist das systembedingt?

Wer will das schon. Mit Papyrus 7.09 kann ich das nicht nachvollziehen.
Ich weiï¿½ aber, ich habe Papyrus seit V1, das da wohl einige unschï¿½nheiten
in der Bildschirmdarstellung vorhanden waren. Nicht aber beim Ausdruck.

U.a liegt das auch ein bischen an den verwendeten Fonts.

>Dazu folgende Fragen:
>
>1.) Gibt es eine wirklich preiswerte - am besten kostenlose
>- Mï¿½glichkeit dem AtariST die Benutzung von TrueType Fonts

Nein, das geht nur unter Verwendung von NVDI5 und das ist garantiert
nicht Kostenlos. Mit NVDI kann man Speedo- und TrueType Fonts verwenden.
Lï¿½st die ï¿½lteren Formate ab..

>Ich kenne bisher nur die Mï¿½glichkeit fï¿½r unerhï¿½rt viel Geld
>NVDI zu erwerben, um diese Mï¿½glichkeit wahrzunehmen.

Ob das unerhï¿½rt viel ist mï¿½chte ich nicht beurteilen. Es gibt richtigen
Mï¿½ll fï¿½r wesentlich mehr Geld.

>2.) Ist die Bildschirmausgabe und die Ausgabe auf einem
>Drucker beim ST eigentlich mehr oder weniger gekoppelt?

Eigentlich nicht. Eine Bildschirmausgabe ist etwas anders.

Beim neuen Papyrus kann man sagen das man das was man auf
dem Bildschirm sieht auch so auf das Papier bringt.
Signum ist auch noch so ein gutes Beispiel.

Gruï¿½, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

2682. Re: SPIN

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: bvkerkhof@gelrevision.nl
Message-ID: <36c1dce02c3510@gelrevision.nl>
Source record: 84503

on Tue 09-02-99 21:24 Julian Reschke wrote:

>In article <36bde7b252b5d0@gelrevision.nl>, Bram van Kerkhof
>(bvkerkhof@gelrevision.nl) wrote:
>>>On 6 Feb 1999 15:43:28 +, Bram van Kerkhof wrote:
>>>>After installing Spin 0.34 I get the most rediculous directory's
>>>>after opening drive A: . One time its a mess the other you see a part
>>>>of another for instance C or D: etc. I use MagiC and TT030
>>>>CD ROM drive works fine. Forcemed.app (mediachange): no results.
>>>>Config:
>>>>C:\auto\config.sys
>>>>C:\auto\metaxbs.prg
>>>>C:\gemsys\magic\xtension\spinmagc.xsf
>>>
>>>Rename metaxbs.prg to metaxbs.prx
>>> and add:
>>>
>>>SPIN_SD.BOS
>>>ISO9660F.DOS
>>>
>>>to your auto folder.
>>
>>Ooops I forgot to place ISO9660F.DOS in the AUTO folder ;-)
>
>If you are really running the SPIN XFS (either the MiNT or the MagiC
>version) and if METAXBS.PRG is running (instead of METADOS.PRG), it doesn't
>actually matter whether ISO9660F.DOS is there or not. It's not used anymore.
>
>

2683. What software do I need to play MP2/3s on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36c1c6da.3886712@news.easynet.co.uk>
Source record: 84504

Is it possible?

2684. Re: rio portable mp3 player driver for atari?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36c1c57d.3537664@news.easynet.co.uk>
Source record: 84505

>
>Probably not. The Atari parallel port seems to be quite problematic for
>backup devices, scanners and such, so I wouldn't put my hopes up too
>high.

I think the problem with the Atari ST printer port is simply
its been cut right down to the basic connections there just
isn't enough extra control lines to do anything interesting
with it. However I bet some clever sod could combine the
printer port and possibly another port or 2 (possibly the HD
joystick ports on STe) to make a fully fledged bidirectional
type interface suitable for PC printer add ons. It would
need a software driver too of course. In fact you could
probably use just the two HD joystcik ports on their own for
the printer interface. It would at least put those stupid
ports to use.

2685. Re: Laser printer questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: LONNIEMCCLURE@prodigy.net
Message-ID: <MPG.112b9fb53d97ffec98968b@news.prodigy.net>
Source record: 84506

In article <BLTVrRR.tandrews16@delphi.com>, dated Thu, 4 Feb 99 23:05:05 -0500 tandrews16@delphi.com stated:

> I saw a DeskJet 400 in Walmart the other day for $98. If what I have
> doesn't work, would I be better off to buy one of them?

It is very likely that Deskjet 400 is a GDI printer, and therefore requires an x86 machine running Windows. (Translation: the printer has minimal intelligence, like an SLM804, and the printer controller software actually runs on the PC). The next models up (I.e., HP712C & HP722C, and the new 697C) are of this type, so I doubt the Deskjet 400 is any different. I believe the lowest cost platform independent HP inkjet is one of the 800 series, which start at about $399. By "platform independent", I mean one that has its own CPU.

==========
lonniemcclure@prodigy.net

2686. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: <>
Message-ID: <36c1e57e.0@news.qnet.com>
Source record: 84507

On 9 Feb 1999 21:35:47 -, "Jason Whorton" wrote:
>Hi. How did he load Windows 98 onto a 486 33MHz machine? I will now copy
>from the side of the upgrade CD box:
>
Well the guy had a set of floppys, I think about 12 to 15 of
them and he was running some kind of a setup program and kepted
marking yes or no to whatever was loadingup. So I don't know
justhow much or how little of it he got, but he did show the new
owner his C:/ drive and most of it was W/98 files of some kind,
he might have ended up last night with more as the builder said
he was going to delete a lot of un needed files. And they had to
hunt for and install a driver for anold epson fx80 printer which
the guy didn't have paper for to even test! But the builder told
him that he would need to upgrade his ram amount beforehe could
use something like , heck I've forgotten the name, but some big
ms word proc. program. Plus he was showing him how he would have
to run any programs ... Sheees, my old 800xl would be easyer to
use! ;}

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2687. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: <>
Message-ID: <36c1e581.0@news.qnet.com>
Source record: 84508

On 10 Feb 1999 03:57:35 , "Stephen Cavender" wrote:
>I saw Windows 95 running on a 386/16. Gawd it was ugly.
>
I've got a GOOD image for W/95, a guy in Hawaii made it up,
anyone want to see it, e-mail me and I'll send it off. I've got
it in my BBS file sig.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

2688. FS: Falcon030+SPDIF+1.1GBSCSI+C.MONITOR+CUBASEaudio...

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be558c$76119a00$a87ba7c3@default>
Source record: 84509

For Europe mainly.
I am selling , need a good offer.
Let me know.
Dimi

2689. For Sale, Swap or P/X: SCSI Tape Streamer

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <XGPDuNACcfw2EwSa@steverosie.demon.co.uk>
Source record: 84510
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.st.tech

I have a Tandberg Data TDC3620 internal SCSI tape streamer with 22 x
60Meg tapes and one head cleaner.

An ideal way for backing up those cluttered drives.

I'm open to offers, if you've got some other hardware or software to
swap etc... postage will be extra.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2690. Re: upgrading to MagiC 6

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <DImw2.557$VC2.1625@news1.atlantic.net>
Source record: 84511

Try sales@SystemsForTomorrow

On 8 Feb 1999 16:58:56 G, "Jake Goerzen" wrote:
>I have MagiC 4 and want to upgrage to MagiC 6. Where is the best place to
>contact for this in the usa? My system is currently a
>
>Falcon030 14 mb in Wizztronics rack
>MagiC 4.02
>NVDI 3.02
>HDDRIVER 6
>THING 0.59
>
>If I upgrade to MagiC 6 will I need to upgrage NVDI or any thing else to
>take full advantage of MagiC 6's new desktop look?
>
>Jake
>toram@psnw.REMOVE-THIS.com
>.

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/Seagate/Iomega jaz/CD-ROM/Supra56k/CAB/Newsie

2691. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902102324300.189-100000@localhost>
Source record: 84512

10.02.99 Odd Skancke viestitti;

> > BTW. What are you trying to figure out ?
>
> I'm just messing around with Pine for the 1st time in my life.. and I
> think I pretty much got it figured out now.. anyway thanks for asking ;-)
> In case you were wondering, I'm using MiNT/MiNTnet, and run Pine in a
> gem-window (Farmer is the program, similar to TosWin). I love this OS!!
> ;-)

Me too ... definitely one of the best thing happened to my
Falcon ever (MiNT)

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

2692. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79suuh$6bu$1@irk.zetnet.co.uk>
Source record: 84513

On 8 Feb 1999 10:21:19 , Derryck Croker wrote:
>Thanks to Roger Cain, there is now an English Readme and RSC file for the
>configuration utility of Steffen Engel's CBHD502 hard disk driver available
>(it's on my web site, address in sig).
>
>Whilst this isn't a translation of the complete package there should be
>enough information to install it.
>
>The driver itself should be widely available on many ftp sites.
>

This is great folks, this has been my HD soft of choice for a while, even though it was in German which I don't speak....I've picked it up and it all seems to work as expected....still can't get my home Falcon to talk to a partition over 512Mb though........what do I do? I want to split my 2Gb drive into three rather than four partitions if only to support my CDR, ATM I'm limited to 512Mb image files (or a bit less, you need some extra space foir them.....PLEASE....how do I format this damn thing so my TOS4.04 (not Magic, NOT MiNT (sorry Kathy,I KNow you burn with the religious zeal of the prophetess of MiNT) will talk to a partiotion over 512 Mb?...The same goes for my studio Falcon, which is stuck with an odd-ball version of AHDI 6.06 as that is what SoundPool says it must rubn to use Audiotracker..

chrisc
prophetess of MiNT

2693. Re: PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79sv2o$6bu$2@irk.zetnet.co.uk>
Source record: 84514

On 10 Feb 1999 00:24:52, Charles Stanley wrote:
>On 5 Feb 1999 04:58:44 G, John S. Gray wrote:
>>I know that Alex Yu and others marleted the DEKA which allowed one to
>>hook up an IBM-type keyboard to a 1040 or to a Falcon0303.
>>
>>is there such a gizmo for Mega STe/TT030 computers? As it stands mega
>>ST's are all having their old mega keyboards taken away every time a TT
>>or Mega Ste develops a break in the key mylar. We now know that this is
>>inevitable, so the supply of Mega St's will eventually dry up due to the
>>cannibalization. I say this becuse I just cannibalized a Mega ST2 in that
>>manner for one of my machines.
>>
>>It is a problem. Is there a solution?
>>
>>Mario, you should build an interface!
>

Mario is building an interface, as we speak in a secret lab in NZ it is
taking shape, ATM he is using it and implementing some of the more
<obscure> bits of stuff that 99% of people will never need, but he's a
completist.....it'll be out in a month or two......

chrisc
Mario's UK importer, surprisingly enough

2694. Re: Background pics with Thing, PT2

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79t5jpdgn1@plutonium.compulink.co.uk>
Source record: 84515

On 10 Feb 1999 16:18:59 , DarkChyld [Ronald J. Hall] wrote:

> lower and right hand sides...Any way to save an entire picture
> or turn the window bars off while copying? Thanks again! ;-)

Haven't tried this myself, but how about displaying the picture in
FULL SCREEN mode and using a keyboard combo to do a dump and save?

I think this is possible.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2695. Re: Background pics with Thing v1.27e?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79t5jrdgn2@plutonium.compulink.co.uk>
Source record: 84516

On 9 Feb 1999 13:45:59 G, DarkChyld [Ronald J. Hall] wrote:

>->Persoanlly I remember trying Daron's method and it worked absolutely
>->fine in 16 colours, no reason for it not to in 256 I guess!
>->
>->HTH
>->
>->Kind regards
>->
>->Mike Kerslake
>
> Thanks Mike-I'll try these out and see what happens... ;-)

You're very welcome :-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2696. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Rob.Schafrick@taf.ftn.org
Message-ID: <5db_9902101955@tor250.org>
Source record: 84517

In message 0/33/1005, q-funk@pp.fishpool.com writes:

> From: Martin-Eric Racine <q-funk@pp.fishpool.com>
> Newsgroups: comp.sys.atari.st
> Subject: Re: Inverse Video on TT High
> Organization: Clinet, Espoo, Finland.
>
> > My question is...is there a way to have INVERSE VIDEO with TT High?
>
> In TT-high, Color.CPX should show palette values for Black and White.
> These are absolute values, so invert the settings for each color and it
> should work (assuming Cubase doesn't override this).
>
> ---
> Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
> The Atari TT030 Homepage * http://members.tripod.com/~TT030/
> ---
>
>
> ---
> * Origin: Clinet, Espoo, Finland. (99:2424/98)
Doesnt work...if you find a solution please email me at waldo_xx@yahoo.com
thanks
--
| See "http://www.ftn.org" for details on FTN<=>USENET
| gateways. To get your favorite Fido echoes via mailing lists
| contact gatemaster@gryn.org
| FIDO feeds, FTN <=> Internet gating, ect also available.

2697. Re: Background pics with Thing, PT2

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36c1bbaeca0f62a1@lvdi.net>
Source record: 84518

On Wed 10-02-99 16:18, DarkChyld [Ronald J. Hall] scribbled:

> I use it as a background pic with Thing, its tiled, and I wind
> up with a nearly full screen pic with a small border along the
> lower and right hand sides...Any way to save an entire picture
> or turn the window bars off while copying? Thanks again! ;-)

Go to full-screen mode, press Alt-Help (or whatever you have set up
for copying) and then press Insert. That should make your copy frame
fill the entire window. Then press Return to get the save dialog.
Your saved image should be the same size as your screen.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
The Rebel BBS: http://www.geocities.com/SiliconValley/Sector/9449/

2698. Re: rio portable mp3 player driver for atari?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36c1bbaeca0f62a2@lvdi.net>
Source record: 84519

On Wed 10-02-99 19:50, Martin Wilson scribbled:

>I think the problem with the Atari ST printer port is simply
>its been cut right down to the basic connections there just
>isn't enough extra control lines to do anything interesting
>with it. However I bet some clever sod could combine the
>printer port and possibly another port or 2 (possibly the HD
>joystick ports on STe) to make a fully fledged bidirectional
>type interface suitable for PC printer add ons. It would
>need a software driver too of course. In fact you could
>probably use just the two HD joystcik ports on their own for
>the printer interface. It would at least put those stupid
>ports to use.

There is an adapter for the cartridge port that turns it into a
parallel interface, but I don't know how well it works or what all it
works with.
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

2699. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: rives@gte.net
Message-ID: <79th2u$510$1@news-1.news.gte.net>
Source record: 84520

Just to let everyone know, it appears MagicMac v 2.15 doesn't work with Mac OS 8.5.1 but does work with 8.1.

I get a memory error when I try to run it with OS 8.5.1.

Regards,

Rich

2700. Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: jymohqes <jymohqes@ix.netcom.com>
Message-ID: <36C256C8.AAAEB605@ix.netcom.com>
Source record: 84521

Help! My old Atari mouse is fried and I can' do anything till I get
a new one. Can someone sell me one?

Thanx,
Jon Striley

2701. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Jeff Thompson <jeff__t@nwonline.net>
Message-ID: <0Tsw2.72$RY5.175686@news2.randori.com>
Source record: 84522

Try the Computer Dungeon. Al has some Atari equipment for sale.

http://www.cyberspy.com/~cdungeon/dungeon.htm

jymohqes wrote in message <36C256C8.AAAEB605@ix.netcom.com>...
> Help! My old Atari mouse is fried and I can' do anything till I get
>a new one. Can someone sell me one?
>
>Thanx,
> Jon Striley
>

2702. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9902100016030.182-100000@OzksTTbox>
Source record: 84561

On Tue, 9 Feb 1999, Odd Skancke wrote:

Okie, please don't kill me for all this testing, I'll soon figure it out
;-)

2703. Re: PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <79qjkk$nj5$1@roch.zetnet.co.uk>
Source record: 84562

On 5 Feb 1999 04:58:44 G, John S. Gray wrote:
>I know that Alex Yu and others marleted the DEKA which allowed one to
>hook up an IBM-type keyboard to a 1040 or to a Falcon0303.
>
>is there such a gizmo for Mega STe/TT030 computers? As it stands mega
>ST's are all having their old mega keyboards taken away every time a TT
>or Mega Ste develops a break in the key mylar. We now know that this is
>inevitable, so the supply of Mega St's will eventually dry up due to the
>cannibalization. I say this becuse I just cannibalized a Mega ST2 in that
>manner for one of my machines.
>
>It is a problem. Is there a solution?
>
>Mario, you should build an interface!

The TT's mylar can be repaired and can be prevented from breaking,
if you read Mario's instructions, broadcast last July (I think).

Cheers,
Charles.

2704. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36c0de7f.14320046@news.easynet.co.uk>
Source record: 84563

On Tue, 09 Feb 1999 05:32:05 GMT, madmax@bfree.on.ca (Brian
Van TIlborg) wrote:

>On 8 Feb 1999 18:56:29 G, Martin Wilson wrote:
>>On Fri, 5 Feb 1999 08:54:58 -0600, "Jason Whorton"
>><jason@microxl.com> wrote:
>>
>>If you've got the memory to spare simply load it into RAM as
>>a TOS image. Its available for download on various emulation
>>sites and I think its only 256k in size anyway.
>
>This is impossible. It is for PC EMULATION ONLY. The only TOS I have been
>able to load is a buggy Version TOS 3. thats been kicking around. The TOS
>image files are only for pacifist. We all would like to do something that
>simple:-).
>
>>

Well my STe is setup so I can choose 2.06 or the normal 1.62
at bootup using Sboot7 I think. I'll admit though that the
2.06 I'm using is the patch version but it seems stable and
gives me all the features I need. Obviously though being in
RAM means its a bit more vulnerable.

I did think that you could load a pure TOS 2.06 image too as
I can load up a early 1.02 TOS version complete from disk
using a loader and run it without problems. I'll have to try
it with 2.06 before I can comment further.

I think you'll find that this isn't impossible at all its
just in the past when machines were 1MEG no one could afford
to spare a huge segment for a TOS image but now with dirt
cheap 1meg simms theres nothing to worry about. Remember the
original ST used its own RAM for TOS anyway and it was
supplied on disk.

2705. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <79qngiojk1@SOLAIR2.EUnet.yu>
Source record: 84564

On 9 Feb 1999 05:32:05 G, Brian Van TIlborg wrote:

>>
>>If you've got the memory to spare simply load it into RAM as
>>a TOS image. Its available for download on various emulation
>>sites and I think its only 256k in size anyway.
>
>This is impossible. It is for PC EMULATION ONLY.

Oh, indeed? Than what OS am I loading into RAM every day these couple of years? TOS2.06 really CAN be loaded into RAM with a proper loader and/or some adjustments. There is that TOSPATCH package that can be downloaded from ftp sites (there are versions for TOS 2.06 and 3.0*). I think that the archive for TOS 2.06 is called TP206V38. It can fix some TOS bugs, change TOS starting address (e.g. from E00000 for ROMs to 3C0000 for a 4MB RAM), change system font or keyboard, customize TOS-embedded RSC files (i.e. you can translate your TOS), etc. Once you are satisfied with modifications it can make files for burning ino EPROMs.

You would need at least 2MB RAM to work comfortably with RAM-loaded TOS2.06 because it eats about 300KB.

And it works nicely. And once in RAM it is reset-proof.

>The only TOS I have been able to load is a buggy Version TOS 3.

To what machine? A custom ST? And it works? Please, give more info.

>The TOS image files are only for pacifist. We all would like to do
>something that simple:-).

>>A permanent swop over to 2.06 will probably mean lower
>>compatibility with older software. Games mostly.
>
>THis is true.
>

I think just a couple of games won't work (my son would know more about this). And I really can't think of a "serious" program that will not work.

OH, yes: somebody has told me that Cubase wont't work. But I don't know- I am not using it.

>You might want to get MAGIC. Magic patches many problems of EARLY TOSses
>and gives you the benefits up to TOS 2.0 plus MULTI TASKING. Of course then
>you might want a little more ram and a hard disk. But this is cheap now, if you
>can still find the boards to hold the ram upgrade.
>

Well, that is a nice option, too. And Magic can also be burned into EPROMs.
There is even a solution to burn Magic+TOS2.06+CBHD disk driver into a
set of EPROMS so that you can select OS at boot time.

However, having worked for a long time with TOS 2.06 before i tried Magic,
I wanted to make Magic have a similar feel, and I could not on several items
that may seem trivial and yet have made me uncomfortable:

* I could not set desktop icon titles in Magicdesk;
* I could not change keyboard shortcuts for menu items to match those
that I was used to in TOS2.06;
* I could not use the same desktop-icon .RSC file (Magic's ant TOS's are
more-less compatible but must be in different locations and have a
different name) and I wanted to have both OS-es on the computer, sharing
the resources as much as possible;
* Magic (5.1) seemed rather nervous and crached for no apparent reason
more often than I liked;
* I found that, in fact, I did not need multitasking very much.

The alternative jinnee desktop looked much, much nicer than Magicdesk,
but it used toooooo much RAM (and it is commercial).

Cu.

2706. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <79qnglojk2@SOLAIR2.EUnet.yu>
Source record: 84565

On 8 Feb 1999 13:00:38 +, "Pera Putnik" wrote:

> I have a book with schematic and software, but it is copyrighted, so I
>could not put it on WEB site. I can send it only by E-mail, for personal
>usage.
> Btw. it is really simple, and not expensive.
>

Please, I would really like to see the schematics. Is it, how to say it,
sowtware-independent? I think I can get hold of some software.

Cu.

2707. FS Atari Books

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <918612638_OASIS_@yplace.demon.co.uk>
Source record: 84566

After many years these have come to light. Please email me if
interested

The First Atari Book First Publishing Ltd
Working with the Atari ST Lawrence and England
ST Disk Drives Inside & out Abacus
The Anatomy of the Atari ST First Publishing Ltd
The Elementary Atari ST William Sanders

Quite a few boxed games and applications with manuals etc.
Calligrapher, Superbase personal, Supercharged EasyDraw etc

Email me for a list of what I still have

CJ

--

---
cjohns@yplace.demon.co.uk

2708. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Stephen Cavender <sca964@home.com>
Message-ID: <Ps7w2.11133$wt4.346@news.rdc1.tx.home.com>
Source record: 84567

I saw Windows 95 running on a 386/16. Gawd it was ugly.

2709. Re: search for application

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79r74ogrl1@news.ncal.verio.com>
Source record: 84568

On 9 Feb 1999 13:06:00 +, Karsten Reincke wrote:
>back your pardon for setting such an unspecific headline, but:
>
>I'm searching for an atari program by which I can manage my own money.
>my woman says it would be nescessary.
>
>and I assume that a headline like 'searching for money' would have
>evoked the killing of my question.
>
>any ideas anywhere?
>
>salut kr
>
>.
HI!

there is a program called PHEM 3.1 by William Wong.
It is excellent for home money management and it is free, or
sharware, I can't remember.

Can anybody give him the web addy? It is not in the txt files when I
looked on my copy.

You could try putting in PHEM as a word search in your browser

Hope this helps.

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2710. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <79r8aahod1@news.ncal.verio.com>
Source record: 84569

On 9 Feb 1999 23:46:28 G, Slc.Dennis Bishop wrote:
>The guy who runs the trailer park I live in, is making some extra
>money by building computers for people. Today I was watching as
>he set one up for a guy here in the park, a 486 33mhz with 8megs
>of ram, a cd rom, hard drive and afloppy that'll die very soon.
>
>The guy wants it for printing flyers, banners, etc. after they
>loaded windoz98 into it, they don't have even enough ram to play
>a game with!
>
>Now to me that is a JOKE! and all I have is 4megs ST and 4 megs
>TT. Oh they put in a 4 gabyte drive and he's only got 2ga's of
>empty room left after putting windoz onit!
>
>
>--
>|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
>|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
>|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
>|starlord@qnet.com | | Astronomy/SIAR-L |
>--
>
>. It makes you think that in this day and age of mac/pc dominance,
you can do more with a 16Mhz st with less fuss then with the high "speed"
modern stuff..and have a lot of Fun at it too!

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

2711. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36c113c1.23791008@news.snip.net>
Source record: 84570

On Sun, 7 Feb 1999 05:47:50 +0100, "Pera Putnik" <surface@ptt.yu>
wrote:

>
>citizen_smith@hotmail.com wrote in message
><799hhm$9b9$1@nnrp1.dejanews.com>...
>>is there a program that uses the bootsector to load tos images?
>
>
> That program is normally on bootsector of floppy where TOS image is
>recorded. Probably it exist not in separate form.
> Other thing is load of ROM images, but you talks about disk based tos.

I suppose someone could MSA the whole disk, send it, and another could
replace whateve IMG file is on it with another.

2712. Fnordadel BBS software available for download

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36c11be4.25874408@news.snip.net>
Source record: 84571

Fnordadel is a room based BBS program with networking capability to other Citadel room based type BBS's. It is a descendent of STadel, which is a descendent of Citadel, etc.

Someone recently was interested, but I only just (finally) put in on my web page. Several versions are there, and their source code.

Any questions can be directed here or in email, as well as suggestions on the web page.

http://users.snip.net/~mhop
mhop@snip.net

2713. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36c08489.34414305@news.demon.co.uk>
Source record: 84572

On Tue, 09 Feb 1999 11:50:12 GMT, joska@nuts.edu wrote:
>> Connected to an Ethernet network? If so, please give me details...
>No, I didn't have an ethernet-card then. I do have one now, but I haven't

I am interested in how you attached it to the network then. :)

>connected it to my Falcon yet because I haven't had the time to finish the
>adapter (ROM-port to parallel).

Aha - something else I would be interested in - will you make this
commercially available?

>Btw. there are several Ethernet-solutions for machines with VME-bus (i.e.
>Mega STE and TT), and if you have one of the newer clones with ISA and PCI

Sadly not on the ST and Falcon machines I had. A Milan seems like a
promising possibility though. :)

>slots then it's just a matter of inserting a standard Ethernet-card. There's
>also Ethernet-drivers for ST's with Panther ISA-adapters.

The only problem with Ethernet solutions on the ST in the past has
been the cost. Certainly prevented me from getting any. Plus if you
went yourown route it meant having to write the drivers - and I ain;t
a programmer...

>So far there are Ethernet-drivers for MiNTnet, TUW-TCP and STiNG.
But no ethernet cards for a bog-standard ST or Falcon.

>should be able to handle much more, but because of this limitation it's not a
>substitute for a real unix-box in this case.
That's the real downer.. if only we could use an Atari for commercial
sites and commercial businesses it would have done that much better.
The main reason my own sites are on Unix servers running on PCs is
because of the price attached to getting an Atari solution and then
the various problems associated with keeping it up and running for any
period of time... scalability, ease of getting parts etc.

Danny
--
Denesh Bhabuta

2714. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36c0961d.34916226@news.demon.co.uk>
Source record: 84573

On Tue, 9 Feb 1999 12:32:34 +0200, Martin-Eric Racine
<q-funk@pp.fishpool.com> wrote:
>However, I advocate that a fully upgraded TT running Linux should be
>able to handle anything a PC can equally well, for less than half the
>price. I intend on proving this as soon as I locate a second TT.

Please keep me informed as to how you get on. Oh and what spec TT do
you mean by fully upgraded?

You have to consider that when I talk of a Unix server I mean one that
handles "currently" 30 domains and has a number of users logged in to
shell accounts simultaneously.

>The Milan can pretty much use any PCI cards, as long as drivers exist.

Do they though?

>For the TT, there are Riebl and Pamsnet VME cards, which are supported
>by NetBSD/Atari and MiNTnet.

Glad to hear this bit of news..

Danny
--
Denesh Bhabuta

2715. Re: Help: Non-working links UTSI pages

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C13CCF.8246CBC8@directprovider.REMOVETHECAPITALS.net>
Source record: 84574

```
Martin Nightowl Byttebier a ï¿½crit :
>
> Hello Atarians,
>
> Since the day I took over Jo Vandeweghe's UTSI pages I've been working
> steadily on the pages to get then as accurate as possible. Until now I've
> corrected a whole bunch of non-working links but alas there are still
> quite some links that needs to be corrected but unfortunately I'm unable
> to find the right URL.
> I wonder if someone know the correct address of the following pages:
>
> -Kosmik Phish Productions: KP flash and KP Sack
> http://www.users.zetnet.co.uk/jacquesa/falc_download.html (not working)
>

Try this page:
http://www.users.zetnet.co.uk/jacquesa/atari/falc_download.html

>
> -DFORM demo
> http://www.parx.fr/ (not working)

To my knowledge, Parx closed down last year taking everything with them.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2716. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C13F22.DA338567@directprovider.REMOVETHECAPITALS.net>
Source record: 84575

John Whatty a ï¿½crit :
>
> Looks like I've got Sting working, now I just need to know if CAB 1.5
> will work with Sting, it just keeps bombing at the moment.
> Cheers
> John

Cab 1.5 works fine with STinG. Which CAB.OVL are you using ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2717. Re: MegaFile 30

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C140D2.D0CB3E74@directprovider.REMOVETHECAPITALS.net>
Source record: 84576

Richard Claunch a ï¿½crit :
>
> Can I run a bigger drive in a MegaFile 30?
>
> Thanks Richard

You could, but then you would have to find an oooold RLL or MFM (I always forget which) larger than 30Mb. I'm not even sure there were any. Maybe there were some 60Mb units, but they would be old and slow and definitely not very reliable.

Seriously, if you want a bigger drive, you'll have to go and get an IDE or SCSI drive with the corresponding adapter.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2718. Loss of messages

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <79rhgd$3vi$1@irk.zetnet.co.uk>
Source record: 84577

For the past three days or so, I have been unable to download items from this newsgroup via zetnet. Anyone else have the same problem? I was fiddling with the computer (I'm *always* fiddling with the computer but was trying out CDBackup from Anodyne) and may have done something.

John Logan

2719. [FS] Cartridge for 2 ROMs for ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: french-lines@usa.net
Message-ID: <79rm5u$500$1@nnrp1.dejanews.com>
Source record: 84578

Hi,

Anybody interested in a "CARE Electronics" cartridge (made in england)
designed to hold two E-PROMs or UV-PROMs or ROMs , that plugs into the
cartridge port of an ATARI ST ? Right now, it holds two UV-PROMS containing
the Macintosh 128k ROM software (to use the Spectre Mac emulator).

Dimensions : 85mm x 55mm x 22mm

Asking price : $12 or 12 Euros or equivalent, including surface post

french-lines@usa.net

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2720. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36C150A0.6C5D@mevatele.freeserve.co.uk>
Source record: 84579

Hi Nicholas
I'm using the CAB.OVL from here ....
http://www.flinny.demon.co.uk/
Cheers
John

Nicholas Bales wrote:
>
> John Whatty a ï¿½crit :
> >
> > Looks like I've got Sting working, now I just need to know if CAB 1.5
> > will work with Sting, it just keeps bombing at the moment.
> > Cheers
> > John
>
> Cab 1.5 works fine with STinG. Which CAB.OVL are you using ?
>
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

2721. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902101147380.167-100000@localhost>
Source record: 84580

10.02.99 Odd Skancke viestitti;

> On Tue, 9 Feb 1999, Odd Skancke wrote:
>
> Okie, please don't kill me for all this testing, I'll soon figure it out
> ;-)

OK. I call back my hit man ... ;-)

BTW. What are you trying to figure out ?

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

2722. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79rnol$6dv$1@nnrp1.dejanews.com>
Source record: 84581

In article <pLPv2.10386$r%4.19428@news21.bellglobal.com>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> >If you've got the memory to spare simply load it into RAM as
> >a TOS image. Its available for download on various emulation
> >sites and I think its only 256k in size anyway.
>
> This is impossible. It is for PC EMULATION ONLY. The only TOS I have been

Loading 2.06 to RAM is quite possible, I did this on my STe several years
ago. All I needed was a small loader that loaded and started the new TOS.

In fact, if you've ever used WinX and GEMRAM you've done exactly this, except
that GEMRAM copies TOS from ROM to RAM instead of loading it from disk.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2723. Re: ELECTRONIC DANCE MUSICIANS Needed!

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Andy Morgan <andrew.morgan@erlangen.netsurf.de>
Message-ID: <36C15C6E.EE49208@erlangen.netsurf.de>
Source record: 84582
Cross-posted to: comp.sys.atari.st,comp.sys.ibm.pc.soundcard.music,comp.sys.ibm.pc.soundcard.tech

So what are the conditions youre offering??

This sounds horribly like a "pay to appear on our compiliation" kinda deal ie. a rip-off. If you guys are serious, post a resume of your label, some refernces if you have any, and the kind of deal you offer to successful applicants - Ifs things arec ok, Ive got several artists here who might be interested from the techno/trance scene here in germany

Andy

BNG schrieb:
>
> 1/28/1999
>
> HELLO ELECTRONIC DANCE MUSICIANS,
>
> We are looking for musicians that create their own electronic dance
> music, especially house, trance, and commercial dance styles. We need
> dedicated and talented musicians because we are producing and
> promoting amazing compilation CD's using enhanced CD technology!
>
> I need you to reply with some quick information about yourself (i.e.
> name, style of music, etc.) if you are interested in having your work
> produced on an upcoming album and marketed to both the North American
> and European music scene!
>
> E-mail
>
> bng@bng.ab.ca
>
> with your reply.
>
> Good Luck!

2724. Re: I apologize.

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <79ror3$714$1@nnrp1.dejanews.com>
Source record: 84583

In article <36c08489.34414305@news.demon.co.uk>,
denesh@cyberstrider.org wrote:

> >> Connected to an Ethernet network? If so, please give me details...
> >No, I didn't have an ethernet-card then. I do have one now, but I haven't
>
> I am interested in how you attached it to the network then. :)

Very easy, I used a nullmodem-cable to one of the Linux-PCs ;-) None of the
PCs had decent serial-ports though, so I was stuck at 115k2.

> >connected it to my Falcon yet because I haven't had the time to finish the
> >adapter (ROM-port to parallel).
>
> Aha - something else I would be interested in - will you make this
> commercially available?

It's just the plain TUW-interface, and the only reason why I haven't made one
yet is that I need some time to touch up the PCB-layout. I can make as many
PCBs as I want, so if anybody's interested just contact me for more info.

> The only problem with Ethernet solutions on the ST in the past has
> been the cost. Certainly prevented me from getting any. Plus if you
> went yourown route it meant having to write the drivers - and I ain;t
> a programmer...

The solution is called "MiNT'98", which has several drivers for current ISA-
and PCI-cards. I can't confirm if the PCI-drivers use the semi-standard Hades
PCI-bios, but if it does the same drivers will work on Hades, Milan, Phenix
and Titan's PCI-interface for Falcons.

> >So far there are Ethernet-drivers for MiNTnet, TUW-TCP and STiNG.
> But no ethernet cards for a bog-standard ST or Falcon.

For a ST you simply need a Panther ISA-interface and a el cheapo
ethernet-card, for the Falcon there's currently only the TUW-option. But
atleast two different persons/crews are working on parallel-port drivers for
more current/popular parallel-port Ethernet-adapters. These will probably
only work on Falcons, since it needs the more advanced parallel-port in
Falcons and TTs, as well as some lines from the extended joystick-ports which
unfortunelately isn't present in TTs.

There's also Michael Schwingen's VME<->ISA interface which has been mentioned
several times in this newsgroup.

> >should be able to handle much more, but because of this limitation it's not a
> >substitute for a real unix-box in this case.

> That's the real downer.. if only we could use an Atari for commercial
> sites and commercial businesses it would have done that much better.

Adding proper paging (with 040 and 060 support, not only 030 as the situation is now) to MiNT is IMHO essential. It has been discussed, but I don't know the status of the project right now.

With paging (and optionally swapping) and memory-protection for 040 and 060 MiNT will actually be a real option for more professional servers, but considering the much faster and cheaper (relatively speaking) PCs with advanced and rock-solid OSes like Linux and FreeBSD it will only be for hardcore fans.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2725. Re: Cubase 2.01 and 3.01 FS

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Alois Huber <alois@sz-testsys.de>
Message-ID: <36C16FCA.63861D8C@sz-testsys.de>
Source record: 84584

erikdan1@gte.net wrote:

> 30 dollars
>
> erik
>
> ------------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

hello Erik
assuming you're living in the USA would you send it to Europe (Germany),
too ?
i'd like to buy it provided that the costs for sending do not exceed usual
values.
is there a documentation, dongle, etc. included ?
bye, Alois

2726. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTI95280-pn2-DkM9Dul8Vsdq@localhost>
Source record: 84585

On Wed, 10 Feb 1999 03:57:35, "Stephen Cavender" <sca964@home.com>
wrote:

> I saw Windows 95 running on a 386/16. Gawd it was ugly.

windoze95 makes any pc run like a 386/16 anyway.

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

2727. Sting Connection Speeds?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@syntegra.bt.co.uk>
Message-ID: <36C1757D.38034A25@syntegra.bt.co.uk>
Source record: 84586

Hello,

I got Sting, Cab, Newsie etc. working some time ago, but have never used it that much as it seemed so slow...

Recently I've been trying various things to see if I can speed things up. I have been testing the speed of a link by pinging my DNS, using the IP address not name. That way a slow application will not give me a wrong impression.

I have a standard Falcon and have found that the fastest reliable connection I can get is with the Modem 2 serial port set to 57600bps. I can connect at 115200 but pings take longer - presumably due to line errors. This is with a 33Kbs modem.

At 57,600 the average ping takes 190mS
At 115,200 the average ping takes 223mS

Are these figures normal?

Thanks for any input,

Michael

2728. Alien versus predator

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Thierry Schembri <schembri@imaginet.fr>
Message-ID: <79ru14$g6h$1@news.imaginet.fr>
Source record: 84587

Alien vs predator sort sur PC !!!!

http://www.foxinteractive.com/previews/avp.html

2729. Re: Sting Connection Speeds?

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C17F6F.5B494CDD@directprovider.REMOVETHECAPITALS.net>
Source record: 84588

```
Michael Clemmetsen a ï¿½crit :
>
> Hello,
>
> I got Sting, Cab, Newsie etc. working some time ago, but have never used
> it that much as it seemed so slow...
>
> Recently I've been trying various things to see if I can speed things
> up. I have been testing the speed of a link by pinging my DNS, using the
> IP address not name. That way a slow application will not give me a
> wrong impression.
>
> I have a standard Falcon and have found that the fastest reliable
> connection I can get is with the Modem 2 serial port set to 57600bps. I
> can connect at 115200 but pings take longer - presumably due to line
> errors. This is with a 33Kbs modem.
>
> At 57,600 the average ping takes 190mS
> At 115,200 the average ping takes 223mS
>

I'm not a network specialist, but a ping will not give you a reliable
network speed difference. What you could try is to download a real file
from a site in your ISP's own domain. Your ISP's web page or FTP site
could be a good example, this way you will minimize speed variations
between your ISP and the rest of the Internet. A ping usually shows
server response time.

On a 33Kbs modem, 57.6Kbos sounds like an adequat modem port speed. It
should usually be approx. twice the max modem speed, so the little you
gain by setting it to 115.2, you lose in CPU time and dropped packets.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2730. FS - Monitors make offer - SC1224 & SM124

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: john <qaskj@foot.net>
Message-ID: <36c196b6.0@news3.uswest.net>
Source record: 84589

```
Color Monitor SC1224 $30 (plus shipping appox. $25)
B/W Monitor SM124 $20 (plus shipping appox. $25)
or make offer.

racfac@bigfoot.com
```

2731. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <79sbsj$o3e$1@nnrp1.dejanews.com>
Source record: 84590

In article <79quqh$nb6$1@remarQ.com>,
"Jason Whorton" <jason@microxl.com> wrote:
> Hi. How did he load Windows 98 onto a 486 33MHz machine? I will now copy
> from the side of the upgrade CD box:
>
> System Requirements
> *486DX/66 Mhz or higher processor
> *16 MB of RAM; more memory imporves performance

Since when is anything Microsoft says true? Besides, I doubt that a DX2 only being clocked at 33Mhz will effect anything but performance. The fact that someone installed Windows 98 on this machine shows the general ignorance beginning PC users have about the Microsoft O/S in general. Unfortunately for this user, he probably won't even be able to read the help files to figure out why the DOS applications he will probably use won't work. And, when he needs to load the Windows CD to add a new device or software, will have to travel to his "buddys" house to make his computer work again. Surely someone building a 486 wouldn't go and spend $200.00 for Win 98.........

8 Megs works with Win 95 on a DX2, but after using this PII 450 with Win 98 for a few months, I would hate to see it on a 486.......

>
> Even with every single option added, even while using FAT 16, it doesn't
> take over 400MB of space. Also, if the buyer is only wanting to print up
> some flyers, an older machine would do fine and save the guy some money.

Unless he has a simi modern hard disk, and downloads the special boot sector installer from the manufacture, the 486 will likely only see 540 mb of disk space regardless of the physical disk size. Unless the BIOS supports LBA (which I doubt being as old as a 33Mhz DX2). Even third party IDE cards which are suppose to support this feature have drivers that are not always compatible with Win 95-98. And....some drive manufactures applications that install this special disk access feature don't work with Win 95, and also not necesseraly "seeing" the complete size of the hard disk once installed. Case in fact, try to get Maxiblast to work with Award BIOS on a VLB IDE card 486 machine.

Not trying to put the 486 down, it's a helleva nice machine. Just pointing out the one of a thousand things that can go wrong installing Win 95/98.

Saving money? Would you walk through a bed of hot coals, swim across the Nile, and climb Mt. Everest just to see Windows 95 boot on your screen? That's about the size of it.......

I think Dennis's point was that possibly using a TOS based machine was much
simpler, and required far less resources.

Where do you want to go today?
TOS
MiNT
MagiC
Geneva
Dolman

I've already bought my ticket.

Mike

>
> Thank you,
> Jason Whorton
> http://www.microxl.com/oldcomputers/main.html
>
> * qnet.com (Slc.Dennis Bishop) wrote in message
> <36c0c8d4.0@news.qnet.com>...
> >The guy who runs the trailer park I live in, is making some extra
> >money by building computers for people. Today I was watching as
> >he set one up for a guy here in the park, a 486 33mhz with 8megs
> >of ram, a cd rom, hard drive and afloppy that'll die very soon.
> >
> >The guy wants it for printing flyers, banners, etc. after they
> >loaded windoz98 into it, they don't have even enough ram to play
> >a game with!
> >
> >Now to me that is a JOKE! and all I have is 4megs ST and 4 megs
> >TT. Oh they put in a 4 gabyte drive and he's only got 2ga's of
> >empty room left after putting windoz onit!
> >
> >
> >--
> >|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
> >|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
> >|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
> >|starlord@qnet.com | | Astronomy/SIAR-L |
> >--
> >
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2732. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79salf$2rn$1@news.campus.mci.net>
Source record: 84591

On 10 Feb 1999 03:57:35 , "Stephen Cavender" wrote:

->I saw Windows 95 running on a 386/16. Gawd it was ugly.

Hmph. I saw it running on 266 mhz Pentiums at work, and its
stil Gawd-awful ugly... ;-))))

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

2733. Background pics with Thing, PT2

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: thechyld@pcc-uky.campus.mci.net
Message-ID: <79sbhj$2rn$2@news.campus.mci.net>
Source record: 84592

Okay, first of all-thanks to Jo, Martin, and Mike for their
excellant suggestions about using Imagecopy to convert JPG
pics for use with the Thing desktop (as backgrounds). They
worked, I just have one more teensy question. When I view
a JPEG thats as big as my screen, and I copy it, it does not
copy the full size. The window bars are left out (which is
good, I didn't want them in the pic), but the size of the saved
picture is smaller by that (window bar size) amount. So when
I use it as a background pic with Thing, its tiled, and I wind
up with a nearly full screen pic with a small border along the
lower and right hand sides...Any way to save an entire picture
or turn the window bars off while copying? Thanks again! ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

2734. Syncing 1040stf with VS880 or Original ADAT

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Velyncia Sirls <sirls@tyler.net>
Message-ID: <79sb5n$4ij$1@remarQ.com>
Source record: 84593

I would like to know if any of you guys have synced the 1040stf with the VS880 or Original ADAT. I currently have Hybrid Arts Edittrack and can sync via the sync track on the VS....of course it is the master.

I would need a program with MTC or SMPTE to sync the VS as slave, and to sync the ADAT as master. Or as far as I can see with minimal research thus far. How is Cubase 3.0 and up? If I can transmitt MTC, I should be able to read from the ADAT via the JLCooper Datasync2, a unit that I do have.

Thanks,
Dwight Sirls

2735. Re: Background pics with Thing, PT2

Newsgroup: comp.sys.atari.st
Date: 1999-02-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79sbvl$l72$1@snipp.uninett.no>
Source record: 84594

```
DarkChyld [Ronald J. Hall] <thechyld@pcc-uky.campus.mci.net> wrote:
> lower and right hand sides...Any way to save an entire picture
> or turn the window bars off while copying? Thanks again! ;-)

Switch to fullscreen-mode by pressing ESC (IIRC) and copy the image.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2736. D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <79v5pc$gh0_001@leeds.ac.uk>
Source record: 84395

Whats the best Direct to Disk recording package for the Atari Falcon
(commercial or shareware)?
Ideally I'd like to be able to use the Falcon in a vaguely similar way
to a 4-track Portastudio - i.e. record a track, add others, merge two or
more tracks into one, etc.

Any help greatly appreciated

Chris.
chmcaw@leeds.ac.uk

2737. Cab 2.5 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <79vc02$nca@ds2.acs.ucalgary.ca>
Source record: 84396

Lately I've been accessing some web pages that have long lists formatted into tables. Things like auction lists on eBay and article lists on DejaNews.

Occasionally, something will happen, and my computer will somehow switch the size of the system font to something huge, over 72 points. This renders all menu items unreadable, and puts junk all over the screen as Cab's progress bar display is updated every second or so.

I have tried various OVL's notably Dan Ackerman's and Olivier Booklage's, and it occurs with any, so I suspect that the problem has little to do with the OVL.

The problem continues even after I quit Cab, meaning that the only way out is to re-boot the computer.

This is all happening on a TT030 (4+4 megs), Magic 5.11 and Thing 1.27, with Sting 1.15 at 14.4 kB.

Any suggested remedies? A way to re-establish the proper font size would be very helpful.

Thanks,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

2738. New UK Atari BBS!

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <79vcrkegg1@roch.zetnet.co.uk>
Source record: 84397

Hi All!

I thought you'd like to hear about a new BBS I've discovered. Its
called the Circle BBS and is based in Northumberland. (I think!)

What with the many Atari BBSes closing recently (including the Tavern,
Meon Valley, and others) its good to see a new one! Its quite small,
and it's not on NeST etc yet, but the sysop is friendly, and he has
even released an ST game!! The board's main interest is sound MODules,
with quite a good and varied collection, including some I've never
heard before.

Because its a small BBS operating on a single line, its a Ringback
board, (for those who've never come across this means you dial the
number, let it Ring ONCE then HANG UP. Wait 20 seconds and dial again,
then you will connect normally). The sysop doesn't want to have people
ignoring this system, as he will go deaf hearing modem screeching
noises when he picks up!!! ;-)))

Anyway, enough wibble!! :-))) Below, I have posted the advert for the
board, as found on another BBS:

Hi...
Anyone that's into soundtracker MOD files, call the CIRCLE BBS
for weird, wonderful (and good) MOD's!!!
Also Atari ST software...

The BBS uses RINGBACK, so call like this:

Call the BBS and let the phone ring once, immediately HANG UP.
Wait 15-20 seconds for the BBS to be loaded.
Call the BBS again and you'll be connected.
Plese don't just call it as normal - I'll think it's a vioce call
and you'll hear "Hello?" thru your modem speaker! ;)

Phone Number: 01670-812192

Cheers,
GOR (Sysop, the Circle BBS).

Cheers!

James

+----------------------------------+--------------------------------------+
| James F. Haslam | Atari Falcon 14Mb, MagiC 6 / NVDI 5 |

```
| | |
| Internet: jfhaslam@zetnet.co.uk | Cheshunt Computer Club member!! |
| | |
| FidoNet mail: 2:254/105 | Yes, Ataris CAN surf the Web! |
+---------------------------------+-------------------------------------+
```

2739. LSD packer

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <79vevkess1@roch.zetnet.co.uk>
Source record: 84398

Hi All!

Before I get any stupid emails, this is not about drugs, nor am I into them! ;-)

The L.S.D. packer is for executable files, and is similiar to the Happy Computer Packer.

I've never come across this program before, and I would either like to get hold of this program or, better still like to get a depacker program that uses this format.

The reason for this, is I have a game that I've found on the Net which is packed using this packer, but when I try to run it, it crashes during the depacking process. I think its because I'm running on a Falcon, which is known to be incompatible with certain packer formats.

I've tried the following depackers: Mega Depack, New Depack, Naughty Depack, Multi Depack, and the Synergy Depacker, but none of these recognise the format.

Thanks for your help. BTW please reply to my email address and not to the newsgroup, as I only rarely download the thing (trying to save my phonebill!).

2740. Atari 520s TOS required

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: mikes news <michael.smith@easynet.co.uk>
Message-ID: <79vf5b$135l$1@quince.news.easynet.net>
Source record: 84399

I got rid of my 520st, but still have lots of games which I would like to
run on my PC
I you know where I can down load any version of TOS to run my emulator
please e-mail mike.smith_eng@bigfoot.com

2741. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <79vd3f$7ko@james.hwcn.org>
Source record: 84400
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <79upa5$94e$1@cubacola.tninet.se>, "Martin Graiter"
<graiter@SPAMLESSstarmail.com> wrote:

>Interesting question this.
>What happens with a copyright when the
>copyright holder "vanishes"?
~^~^~^

copies of work, but you actually have to have made a serious attempt to find the copyright holder which means more than calling the number on an old warentee card and discovering that the company has been out of business for 15 years.

As well, there are proposed changes to the copyright act before the lawmakers in Canada right now that will allow for the copying and distribution of copyrighted works that are "no longer commercially available". This ammendment to the copyright act is being done mostly to accomodate Libraries, Archives, and Educational Institutions. Before the law is passed libraries, archives, and schools had to own a legitimate copy of a work to make it available to the public. If the work in question was out of print then the organization was out of luck. When the law is changed it will be possible for such organizations to have copies of these works available when the original is no longer available commercially. What does this mean for computer enthusiasts? Register yourself with the government as a software archive and you can make available to the public discontinued software. Of course there are certain steps that need to be taken in order to be recognized as a legitimate archive.

As far as I know there are no such ammendments before the legislative bodies in the United States so you guys are out of luck. Of course you could always set up a webpage on an ISP in a country like Pakistan, Taiwan, or any other number of countries that do not have copyright laws and archive the software there. Or wait for the ammendments to the law her in Canada and set up an archive on a Canadian ISP.

But as you said, the chances of getting "busted" are slim to none. The worst that will likely happen is that the copyright holder, if they object to the unauthorized use of the software, will issue a "Cease and Desist" order. So then you decided if you want to comply or ignore it at your own risk.

Now as a matter of ethics, some people are very much into "the law is the law is the law". If the law says something is wrong then it is wrong, if the law says something is right then it is right. Personally I don't have any moral or ethical objections to people making available discontinued works. I'm a working musician who pays my mortgage with my royalties so I appreciate the need to protect "intellectual property" rights, but only so far. If a market has been abandoned while there is still a demand for the works then I feel people have the right to satisfy that demand themselves even if this means violating copyright law. When it comes to works I've created which for whatever reasons I no longer choose to make them commercially available I have no objections to people making illegitimate copies of that work and distributing it to others who have a demand for those works. It's not like it is costing me any real money.

One thing people have forgetten is that copyright law was not created to protect the property rights of artists. Copyright law was created to increase public access to created works. Offering limited protection of the artist's "intellectual property" was the means by which this was achieved. The orginal term of copyright protection was 26 years, after this time the work became public domain. This gave the artist a limited monopoly on their work

but ensured that the public also gained access to the work. But then something happened that the original copyright law didn't take into account, copyrighted matterials were no longer works of art but became corporate assets. Businesses had more money and more influence over the lawmakers than artists so the terms of copyright protection were extended, and each time it looked like the copyrights were about to expire the businesses pressured the government into extending the term of copyright protection. Now copyright law is "life +50" if the copyright is owned by an individual or 75 years if owned by a business. The various media companies are now pressuring governments to have it extended to an even 100 years of copyright protection. Personally I think it is rediculous that a piece of software should have a copyright that extends beyond the patent of the machine it is written to run on. I think 10 years is more than generous for software copyright given the the commercial lifespan of the average piece of software is around 5 years before it needs to be upgraded as the machine it was running on is obsolete. For other works I'd like to see the term brought down to 26 years offered by the original (and in my opinion the best) copyright law.

The original copyright law was made to encourage people to create works of art so that these works would become available to the general public. It was the public's interest that was being served by the law. Today copyright law grants ever increasing monopolies to business and denies public access to created works. It is the corporate interest that is being served.

It has never been cheaper or easier in all of human history to create or distribute works of art. People no longer need an incentive to create art as they can now afford to create simply for the sake of creation. Unfotunately we are now living in a world that rarely recognizes art and is only interested in "product".

Right now businesses are putting pressures on our legislative bodies to ever tighten their control over their products. They are already striving to create a world where consumers are not only charged money when they buy a product but are charged more money everytime they use it in the form of royalties (there's already a DVD player that does this everytime you watch a movie). You will not be able to listed to a song, watch a movie, or use a computer program without being charged for it. Now it could be that as businesses tighten their fist around their "products" we will see the public interest turn away from commercial products and towards true artists who create simply for the joy of creation. But then again who is to say that businesses simply won't find a way to make self-publishing prohibative if not illegal.

Already here in Canada there is a tax being applied to blank recording media of 50 cents per 15 minutes (this more than doubles the price of blank tapes and CDs) This tax is being applied under the guise of helping combat music piracy. The truth is this tax hurts musicians as they are not exempt from the tax. So when an independent band buys blank cassettes or CDs or DATs to distribute their work they are paying a large

tax that the big record labels are exempt from. The government says that musicians will get the money back from SOCAN, but the truth is the only people who will see any serious money from this new tax are the large labels and the mega artists like Celine Dion (which is why the new tax has been dubbed "The Celine Dion Tax" by Canadian musicians). The large record companies have been seeing some serious erosion of their profits by small indepently released albums. Even though an individual independent may not sell a lot of albums the fact that so many artists are now independently releasing their works the number of sales really adds up. This tax was created for one purpose only, so that the large recording labels can get a chunk of the sales of works by independent artists. I predict that unless the public stops blindly accepting that "the law is the law is the law" you're going to see a lot more taxes and sanctions passed that are being pushed through legislation by business to prevent independent artists from publishing their own works.

Wow! What a rant, eh? A discussion of discontinued Atari ST software that ends up with businesses corrupting the laws that were designed to protect the public interest. Only on Usenet.

You'll have to forgive me, but as a musician who makes his living from his art copyright law (especially the perversion of it) is one of my passions.

CRACKERS
(I need a bigger soap-box from hell!!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2742. Re: PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79vitubdc1@irk.zetnet.co.uk>
Source record: 84401

On 11 Feb 1999 17:25:35, Laurent FAVARD wrote:
re:keyboard interface...

>i'm interresting about this nice box !
>How Mario will release its product and what will be the cost ?
>.

Mario will release it when he's happy it's bug free...like I said the man is a perfectionist....on an 8MHz ST his IDE hard-disk interface boots with AHDI way faster than my Falcon ever did with the same hard-disk....He's actually using his prototype while he develops the code for the last few bits. It WON@T need the old keyboard processor, it does it all itself, I would expect to see it around APril or May I guess....assuming all goes well.....

chrisc

2743. Re: What software do I need to play MP2

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <79vj3ibdc2@irk.zetnet.co.uk>
Source record: 84402

On 11 Feb 1999 00:06:46, Jo Even Skarstein wrote:
>Martin Wilson <martin.w6@ukonline.co.uk> wrote:
>> Is it possible?
>
>Yes. A standard Falcon can play mp2-files via the dsp, unfortunately I
>can't remember the title of the player...
>
>Mp3 is harder, you need atleast a 40MHz 040 to do this ATM (mpg123).
>However, a more optimised version is being worked on, and it looks
>like there has been some progress lately. But don't hold your
>breath...
>

I think if we go for a complete resources hogging TTP that makes extensive use of the DSP then the Falc has just enough poke to do it.....won't ever be a background activity though......I'd expect a C2 or an AB040 or the Tempest to be able to handle it though, they might even be able to get it to do something else at the same time...

chrisc

2744. Re: D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <36C35D03.67C49C63@earthlink.net>
Source record: 84403

Cubase Audio Falcon or Logic Audio Falcon, if you want ot incorporate MIDI.
Otherwise, AudioTracker would work.

"C.A. Workman" wrote:

> Whats the best Direct to Disk recording package for the Atari Falcon
> (commercial or shareware)?
> Ideally I'd like to be able to use the Falcon in a vaguely similar way
> to a 4-track Portastudio - i.e. record a track, add others, merge two or
> more tracks into one, etc.
>
> Any help greatly appreciated
>
> Chris.
> chmcaw@leeds.ac.uk

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad

~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

2745. Re: What software do I need to play MP2/3s on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36c35e87.8458592@news.demon.co.uk>
Source record: 84404

On Wed, 10 Feb 1999 19:50:06 GMT, martin.w6@ukonline.co.uk (Martin
Wilson) wrote:
>Is it possible?

Yep - take a look at http://www.stehlik.cyberstrider.org/

Danny
--
Denesh Bhabuta

2746. Re: Syquest 270 Meg removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <79vpurqct1@nnrp1.dejanews.com>
Source record: 84405

In article <79g2vt$1am$1@roch.zetnet.co.uk>,
cstanley@zetnet.co.uk (Charles Stanley) wrote:
> On 3 Feb 1999 07:44:37 G, Derryck Croker wrote:
> >On 1 Feb 1999 19:29:11 G, Stichting ST wrote:
> >>On 31 Jan 1999 19:36:22, Louis wrote:
> >>>3. My cartridge only spins up after a full insertion plus operating the
> >>> lever. I never start up with a cartridge in, lever into place. Or,
> >>
> >>Sometimes I have the strange happening:
> >>disk in, lever in, sspinning up..
> >>then should come the prtt prtt prt sound but:
> >>the disks spins down, then up again to 3 times.
> >
> >I had a similar problem with my Syquest EZ135. I left it alone for a few
> >weeks, tried it again and it worked - and has been perfect since.
> >
> >I wouldn't mind betting that there's a problem with the power supply tho'.
> >Check its voltage with the drive switched on.
>
> Mine sometimes does this. My solution is to ensure the little lever
> is really at the right of the slot, gently holding it there, if
> necessary.
>
> Cheers,
> Charles.
>

All this talk about removing disks disturbs me. I own 10 135 carts, but
rarely change them more than a few times a year. Perhaps removing the disks
is a good idea, but (ironically) removing the disks is a bad idea -- the
greatest weakness of the 135 carts is that they are not well sealed.
Removing the disk allows a slight chance a speck of dust will get into the
mechanism. When that happens, bye-bye cart.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2747. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <79voep$rt4$4@news6.svr.pol.co.uk>
Source record: 84406

joska@nuts.edu wrote in message <79rnol$6dv$1@nnrp1.dejanews.com>...
>In article <pLPv2.10386$r%4.19428@news21.bellglobal.com>,
> madmax@bfree.on.ca (Brian Van TIlborg) wrote:
>
>> >If you've got the memory to spare simply load it into RAM as
>> >a TOS image. Its available for download on various emulation
>> >sites and I think its only 256k in size anyway.
>>
It is possible to load TOS 2.6 as a prg from the auto folder. I know,because
I have an official version of it from Atari,on disk. It is bug free.
It was given to me by my brother who was the Editor of ST Review. If any one
remembers Tony Kaye.He donated all his Atari gear to me after the mag
closed.

If anyone could tell me the copyright situation,then I would consider
releasing it to my friend's website for download.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

2748. RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C36280.ABA559ED@pnl.gov>
Source record: 84407

I recently bought an Atari STE which has an RF modulator. Can anybody tell me how to use it, as I'm thinking it might not work. I tried using an RCA cable to connect it to my VCR's video in jack. My digital camera works this way, so I figured the Atari would, too.

Is there something special I need to do in order to use it?

Thanks,
Andy Blakely

2749. ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C36364.BD5F5DB3@pnl.gov>
Source record: 84408

Does anybody have a manual for this card? Is there any way I could get
a copy? I haven't a clue on how to use the software for it.

Thank you,
Thank you,
Thank you!

Andy Blakely

2750. Re: Cab 2.5 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36c30d66171a5a2@ford-trucks.com>
Source record: 84409

on Thursday 11-02-99 12:14, Frank Lockwood wrote:

>Occasionally, something will happen, and my computer will somehow
>switch the size of the system font to something huge, over 72 points.
>This renders all menu items unreadable, and puts junk all over the

A Magic(?) bug addressed in CAB 2.7. Seems longggg URLs are trashing some
memory area IIRC.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
A standard that no one follows is worse than useless; it is a waste of time.

2751. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a02lgnai1@news3.Belgium.EU.net>
Source record: 84410

Henk Robbers wrote on 09 Feb '99 :

> After I got PureC I stopped looking around, because I thought
>it was more than good enough.

It is good, but in 1993 ASH released "Pure Profiler", this program
optimizes the generated code from Pure C and Pure Pascal.

It's not for sale anymore and I don't have a clue where You could
get it. I have a demoversion of it and will mail it to you.

If anyone else wants the demo, just drop me a mail

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2752. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a030v$o6k$1@news3.Belgium.EU.net>
Source record: 84411

Henk Robbers wrote on 09 Feb '99 :

> After I got PureC I stopped looking around, because I thought
>it was more than good enough.

It is good, but in 1993 ASH released "Pure Profiler", this program
optimizes the generated code from Pure C and Pure Pascal.

It's not for sale anymore and I don't have a clue where You could
get it. I have a demoversion of it and will mail it to you.

If anyone else wants the demo, just drop me a mail

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2753. NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: jimcoile@nwlink.com
Message-ID: <36c39c4c@news.nwlink.com>
Source record: 84412

Hi all,

I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who helped with my earlier printing problem - MagiC 6 solved that nicely. My latest problem is this: the @ character and the " character have switched places on my Falcon's keyboard layout. This seems to apply to all fonts selected. Also,when I type shift 3, now have the symbol for pound sterling.(not the usual tic tac toe symbol - don't know the character's actual name). Is this a NVDI problem or what? Grateful for anyones thoughts on this mystery.

Thanks,

Jim

2754. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: rives@gte.net
Message-ID: <7a065m$6tt$1@news-2.news.gte.net>
Source record: 84413

In article <36C39990.8D8C7C15@home.com>, brooksie1@home.com wrote:

>Richard Rives wrote:
>
>> Just to let everyone know, it appears MagicMac v 2.15 doesn't work with
>> Mac OS 8.5.1 but does work with 8.1.
>>
>> I get a memory error when I try to run it with OS 8.5.1.
>
>As I said before, turn on VM in Mac. Mine didn't work either until I
>turned it on using only 10Mb of VM. Now it works just fine.
>
>
>-- Keith (email: brooksie1@home.com)
>***
>* Home of the Love of Labour 63 Avanti R2 *
>* and the Labour of Love 62 GT Hawk *
>***

I guess I missed the VM note. I generlly never use VM because the
audio programs I use don't like it.

Thanks

Rich

2755. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: rives@gte.net
Message-ID: <7a06aj$6tt$2@news-2.news.gte.net>
Source record: 84414

In article <79trdkkpv1@brokaw.wa.com>, csilver@Puke.On.Spammers.com
(Charles Silver) wrote:

>Howdy Richard,
>
>I use that version 2.1.5 (MagiC 5.11) on my G3 Laptop with OS 8.0 and I
>have problems using the internal modem among other problems. Question is:
>
>Is there a newer English version (MagiCmac)available, yet???
>---
>CU,
>
>Charles
>EoF

AFAIK 2.1.5 is the latest english version of MagicMac.

Regards,

Rich

2756. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36C3AF39.7C304D41@ix.netcom.com>
Source record: 84415

You need an RF switchbox (the GAME/TV box like on the old 2600). The switchbox has an RCA input for the line from the computer, and some connection (antenna/cable) for the tv side.

Jeff

Andy Blakely wrote:

> I recently bought an Atari STE which has an RF modulator. Can anybody
> tell me how to use it, as I'm thinking it might not work. I tried using
> an RCA cable to connect it to my VCR's video in jack. My digital camera
> works this way, so I figured the Atari would, too.
>
> Is there something special I need to do in order to use it?
>
> Thanks,
> Andy Blakely

2757. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <7a06mn$7hf@james.hwcn.org>
Source record: 84416
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <36cd35fe.25193823@news.freeserve.co.uk>, jam@jambutty7.freeserve.co.uk (Alf Huckitt) wrote:

>No risk you say. and is that your excuse. there is no risk so why not
>do it.
>It is illegal. try to grasp that concept.
~^~^~^

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

2758. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <kjrw2.77$86.546@198.235.216.4>
Source record: 84417

On 9 Feb 1999 14:56:39 +, "Patrick Armbruster" wrote:

>Oh, don't bother... :) Today was like the first time in 8 years or so that I
>have read something about good ol' Atari... I stumbled into this group and
>read and read and read...

Yup.

>
>I was off Atari after my second ST, went to PC (left' em after the first)
>and then to Mac, which was originally the reason why I bought an ST.
>Remember? ST looked a liiiiiiiiiiittle bit like the Mac but was cheaper.

I am still on my first ST 14 year old 520. Using it for the net this moment.
And staying out of the ICONNECT/MINTNET discussion, because I use STing:-).
>
>Well... I miss the times when I was sitting in front of a monochrome screen
>doing 640*400. Because I had software that seemed to work very well. And I
>never even had the thought of getting more back then.

I am using the clear mono SM125. And missing Atari after 7 years is why I dug
out my ST.

>
>Now I'm sitting in front of Macs with more than 300 MHz and possibilities I
>never dreamed of. Just now and then I think of em good old times...

I am sitting in front of my ST doing things and seeing things I never dreamed
of. 2 weeks after buying my ST the another salesman for the store I bought
my computer from said the ST and Atari were dead. That was 1986:-). Who would
think that 14 years later there would still be Atari Dealers, Developers and
users of the Original ST let alone all the newer Clones. Somewhere in the
middle of this are the TT/Falcons:-).

>
>But tell me, followers of Atari... Is it worth to have all the trouble
>getting the hard- and software you need when you could just take a cheapo
>Mac or PC? I mean... as far as I know Atari people (and as far as I read
>your posts here) you wouldn't mind to set up Linux on a PC. And it'd give
>you quite a nice machine... And a Mac still is the most
>easy-to-set-up-and-use machine around, along with Mac OS 8.5/8.6... And I
>guess there really are enough emulators around for any platform...

There are Magic Mac users and Magic PC users. And others as well. But really
you can use any computer and OS you want and do what you want, but when it
comes right down to it, it is this newsgroup and the people in it that make
it special. They do "keep on keepin on" even after 100,000s have already left

many many many years ago. They stay because they want to stay. Since I returned to Atari, I see many posts with users who decided to return after a long hiatus.
>
>So... what's the reason to keep a Falcon or a TT besides to have it as a
>memory for them times? ... I'd *love* to still have my ST, but I sold it
>back then...

Keeping a Falcon, heck I just bought one 6 months ago. After hanging around here for a bit, I decided it was a good cheap purchase. As for "*love* to still have my ST.". Its not that hard to have one. Break the bank, spend $40. and get back into it. Heck spend $60 and get a hd.

I can tell you that when you install a 1. 2. or 10GIG hard drive, you are not going to waste over half a gig on the OS.
Magic makes your ST faster than it operated with TOS. It also corrects many flaws/bugs/ommissions of TOS. Besides this it Multi Tasks.

Mint, runs TOS and Mint programs. It has its own cast and crew and I hope to join as soon as Q makes it easy to install.

Currently I run Geneva on My Falcon.

Really these computers are just fun. This is what it is all about. Doing stuff having fun and not being a slave to MS.

Now if you want to run Linux on a PC,. Thats fine, but lets face it, there you are in the minority just like Atari Users are no matter what they run.

If you have a Mac, well then your world is fullfilled and everything is fine. Of course you miss out on the fun of bashing the only person who will speak out for mac on comp.sys.atari.advocacy:-).

I haven't swapped computers for 14 years, I guess I am in no rush to change. Each year software comes out, it generally should run on the ST and the Falcon. And quite often I can talk to the authors of the program.

Finally, we get to see all heads at work as Mint/Magic flames fly and Atari schisms to their own future. Really you can run all the OSes so its no big deal . The only problem I ahve with ASH is how they try to tie everything to Magic. But its their business, let them do what they want. They still support Atari which is fine by me.

>
>*shrug*

What colour would you like your IMac:-).

Double shrug. Welcome back to your roots. Welcome home.
>
>Patrick.
>.

2759. Re: What software do I need to play MP2/3s on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <79t6um$o2v$1@snipp.uninett.no>
Source record: 84523

Martin Wilson <martin.w6@ukonline.co.uk> wrote:
> Is it possible?

Yes. A standard Falcon can play mp2-files via the dsp, unfortunately I
can't remember the title of the player...

Mp3 is harder, you need atleast a 40MHz 040 to do this ATM (mpg123).
However, a more optimised version is being worked on, and it looks
like there has been some progress lately. But don't hold your
breath...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2760. Re: Inverse Video on TT High

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C2296A.9C9F6D92@cable.A2000.nl>
Source record: 84524

Stichting ST wrote:

> On 9 Feb 1999 12:46:47 , Martin-Eric Racine wrote:
> >> My question is...is there a way to have INVERSE VIDEO with TT High?
> > >
> > >In TT-high, Color.CPX should show palette values for Black and White.
> > >These are absolute values, so invert the settings for each color and it
> > >should work (assuming Cubase doesn't override this).
> > >
> > According to the atari specs: b/w on TT is Duochrom modus.
> > Not only black and white can be shown but 2 colours out of the 256
> > the TT has.
> > In normal service are nrs. 254 and 255
> >

Only the VGA modi, not the ECL mode. :-/

Henk.

2761. Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: lamgregor@goldengate.net
Message-ID: <36c2469f.8701291@news.goldengate.net>
Source record: 84525
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I haven't checked out these news groups for quite a while and decided to wade through them tonight
and it kind of rekindled my atariphilia of old. My still occasionally used Mega 4 smiles as I write
this<G>
I have about 70 disks of old Atari programs from Antic, St-express, the MAST (Minnesota Area ST)
archive, SW libraries, cover disks etc. Are these still of any interest to anyone? I'm not talking
money here, I'll make arrangements to upload to either a USENET group or will post them on the W3
if anyone is interested (if I can keep my PC from devouring them or get ambitious enough to find my
old 14.4 and reconnect it to the mega). Anyone interested, are these ancient ST programs still
needed? Are their still Atari archives? I'd also consider trying to e-mail them to someone who is
willing to redistribute them to the /|\ community.
E-mail me directly as I don't often read these groups (my Mega does what I want it to and the PC
picks up the slack!)

gregor@goldengate.com

replace .com with .net to actually reach me.

2762. WTB: 14" mono monitor for STE

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: growlerf@aol.com
Message-ID: <19990210235032.13898.00000293@ng-fc1.aol.com>
Source record: 84526

Give me your best price.

<bob@growler.com>

2763. WTB: Dr. T's Phantom SMPTE device for STE

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: growlerf@aol.com
Message-ID: <19990210235318.13898.00000294@ng-fc1.aol.com>
Source record: 84527

this device enables the Dr. T's KCS to lock to SMPTE time code as well as provides another MIDI port. plugs into modem port

if you have one, please contact me at: <bob@growler.com>

2764. Re: Two Atari Monitors. Color, and Monochrome

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: growlerf@aol.com
Message-ID: <19990210235429.13898.00000295@ng-fc1.aol.com>
Source record: 84528

if your monochrome is a 14" i'm interested.

email me: <bob@growler.com>

2765. Re: WTB ST Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: growlerf@aol.com
Message-ID: <19990211000733.13898.00000299@ng-fc1.aol.com>
Source record: 84529

what do you offer me for my 314?

email me at: <bob@growler.com>

2766. Re: Sting problems ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79u0fdtvl1@news8.svr.pol.co.uk>
Source record: 84530

On 9 Feb 1999 23:30:03 +, John Whatty wrote:
>Looks like I've got Sting working, now I just need to know if CAB 1.5
>will work with Sting, it just keeps bombing at the moment.

Go into the "About" menu item in CAB and ensure that the info box reports
the version number etc of the overlay you have installed.

Check in the proxys/servers section of CAB that it's picked up the proxy
server for Freeserve

Some distributions of CAB1.5 don't work properly with CAB.OVL ISTR.

If all this is OK see if you can get any other client to work - NEWSie etc.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2767. Re: Help: Non-working links UTSI pages

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <79u0fetvl2@news8.svr.pol.co.uk>
Source record: 84531

On 9 Feb 1999 18:09:02 +, Martin "Nightowl" Byttebier wrote:
>Hello Atarians,

Hello yourself! :-)

>I wonder if someone know the correct address of the following pages:

>-DEGASART
> http://www.users.zetnet.co.uk/sdelaney/downloads/downloads.html (not working)
Closed, Floppyshop is now defunct.

>-DFORM demo
> http://www.parx.fr/ (not working)
Parx have gone out of business :-(

>-OVERLAY II demo
> http://www.overscan.com/overscan/preise.html (not working)
Ditto I believe.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2768. Re: Syncing 1040stf with VS880 or Original ADAT

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C2908E.C130501A@directprovider.REMOVETHECAPITALS.net>
Source record: 84532

```
Velyncia Sirls a ï¿½crit :
>
> I would like to know if any of you guys have synced the 1040stf with the
> VS880 or Original ADAT. I currently have Hybrid Arts Edittrack and can sync
> via the sync track on the VS....of course it is the master.
>
> I would need a program with MTC or SMPTE to sync the VS as slave, and to
> sync the ADAT as master. Or as far as I can see with minimal research thus
> far. How is Cubase 3.0 and up? If I can transmitt MTC, I should be able to
> read from the ADAT via the JLCooper Datasync2, a unit that I do have.
>

Cubase 2.0 can sync to MTC or SMPTE as either master or slave.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2769. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C29187.BF9D1CA9@directprovider.REMOVETHECAPITALS.net>
Source record: 84533
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gregor Samsa a ï¿½crit :
>
> I haven't checked out these news groups for quite a while and decided to wade through them tonight
> and it kind of rekindled my atariphilia of old. My still occasionally used Mega 4 smiles as I write
> this<G>
> I have about 70 disks of old Atari programs from Antic, St-express, the MAST (Minnesota Area ST)
> archive, SW libraries, cover disks etc. Are these still of any interest to anyone? I'm not talking
> money here, I'll make arrangements to upload to either a USENET group

That's definitely a no no !

> or will post them on the W3

The problem is copyright. Although these programs are old, they are also
still under copyright. You have no right to upload them anywhere. You
can give away or sell the originals though.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2770. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36C299D7.2FAC@ooc.de>
Source record: 84534

Chris Crosskey wrote:

> foir them.....PLEASE....how do I format this damn thing so my TOS4.04 (not
> Magic, NOT MiNT (sorry Kathy,I KNow you burn with the religious zeal of the
> prophetess of MiNT) will talk to a partiotion over 512 Mb?...The same goes

The software included in the HDDRIVER package supports this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2771. [FREEWARE] JPEGEM 1.3 out

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902110922140.22828-100000@users.southeast.net>
Source record: 84535

```
Hi, JPEGEM version 1.3 is out.
some bug fixes, some additional features.
More compatible.
Better interface.
Bye

-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

2772. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <79upa5$94e$1@cubacola.tninet.se>
Source record: 84536
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Nicholas Bales skrev i meddelandet
<36C29187.BF9D1CA9@directprovider.REMOVETHECAPITALS.net>...

:The problem is copyright. Although these programs are old, they are
also
:still under copyright. You have no right to upload them anywhere. You
:can give away or sell the originals though.

Interesting question this.
What happens with a copyright when the
copyright holder "vanishes"?

If the holder is a deceased company, which is
the normal, it will have no heirs I suppose?

Even if this extinct imaginary company,
without heirs would still be the legal holder
of a certain copyright, what could possibly
happen to someone who breached the copyright?

There would be no one to sue you, no one to
claim rights, no one to compensate.

Seems like a pretty un-riscy business to me?

MG

2773. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79urrnrfn1@plutonium.compulink.co.uk>
Source record: 84537

On 10 Feb 1999 21:50:09 , Chris Crosskey wrote:

>prophetess of MiNT) will talk to a partiotion over 512 Mb?...The same goes
>for my studio Falcon, which is stuck with an odd-ball version of AHDI 6.06
>as that is what SoundPool says it must rubn to use Audiotracker..

FYI Chris, I had AudioTracker running just fine here with HD Driver
installed!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2774. Re: Background pics with Thing, PT2

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <79urrqrfn2@plutonium.compulink.co.uk>
Source record: 84538

On 10 Feb 1999 23:43:53 , Mike Kerslake wrote:
>On 10 Feb 1999 16:18:59 , DarkChyld [Ronald J. Hall] wrote:
>
>> lower and right hand sides...Any way to save an entire picture
>> or turn the window bars off while copying? Thanks again! ;-)
>
>Haven't tried this myself, but how about displaying the picture in
>FULL SCREEN mode and using a keyboard combo to do a dump and save?
>
>I think this is possible.

Follow up to this, I just tried it:

Display picture you want, then right click to get the picture info/edit box up, select VIEW - Full Screen, you now get your picture on screen, not in a Window. Now press ALT & HELP together, you get little pointy hand, now right click a couple of times to get a dialog box and you can now save the picture with a default or new name. I just tried it and the saved picture has the same dimensions as my normal screen (816 X 624).

BTW, the pointy hand is for drawing a defined area, but that's not needed here is it?

I think you're going to be limited to whatever screen dimensions you run in, but unless your picture exceeds this you should be okay. If it exceeds it you wouldn't see it normally as a background picture anyway!

I have the same screen dimensions for both 16 and 256 colours, and almost identical Thing set-ups. I can't get TC dimensions to be as large because of the flickering etc, but as I rarely use TC anyway, it's no great problem.

Imagecopy is one of the few programs I occasionally run in TC though!

Kind regards

Mike Kerslake

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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

2775. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C2FB17.A4AC395E@directprovider.REMOVETHECAPITALS.net>
Source record: 84539
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Martin Graiter a ï¿½crit :
>
> Nicholas Bales skrev i meddelandet
> <36C29187.BF9D1CA9@directprovider.REMOVETHECAPITALS.net>...
>
> :The problem is copyright. Although these programs are old, they are
> also
> :still under copyright. You have no right to upload them anywhere. You
> :can give away or sell the originals though.
>
> Interesting question this.
> What happens with a copyright when the
> copyright holder "vanishes"?

Interesting, but I'm afraid it has been discussed many, many times.

> If the holder is a deceased company, which is
> the normal, it will have no heirs I suppose?
>

A company can close down, but it's intellectual property, including
copyrights, never disappear. Either the company is bought up by another
company, or it is liquidated and what's left of it goes to it's
creditors (banks or suppliers). In the case of an an individual person,
the rights go the person's inheritors.

What I mean is that the copyright always belongs to someone. Whether
they care, or even know about it is another question altogether.

> Even if this extinct imaginary company,
> without heirs would still be the legal holder
> of a certain copyright, what could possibly
> happen to someone who breached the copyright?

Of course, the question of "I know it's illegal but nobody cares" is
another issue totally. It's up to you to take the risk. Nobody cares if
you drive through a red light at midnight if there's no other vehicle
around, but if you get caught you can't complain.

>
> There would be no one to sue you, no one to
> claim rights, no one to compensate.

Wrong. The ISDA has started closing down many "emulation" sites, in the
name of companies they represent. This organization is funded by
software companies to defend their rights. IMHO it's rather silly to go

and attack "obsoleteware" sites when there are so many real warez sites around. It's probably just a matter of it being easier to deal with. The thing is, these people have the law on their side, and there's not much we can change to that.

The only way to change this would be to write to software companies and ask them to release their old software into the public domain if they wish to no longer support it. This would be a constructive move for everyone. Some companies have done this already (GFA Basic 2, STOS, 1st Word, plus lots of shareware stuff).

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2776. WTB mouse (Northeast US/Can)

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F6zywx.7z1.0.bloor@torfree.net>
Source record: 84540

Looking for a Beetle, or a GOLDEN IMAGE mouse. My current beetle has a broken wire in the cable somewhere.

Anyone have a spare?

John S. Gray

XEST fanzine editor

Isolated out in Atlantic Canada

2777. Re: PC keyboard -> mega ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Laurent FAVARD <l.favard@france2.fr>
Message-ID: <36C3047F.9113FB83@france2.fr>
Source record: 84541

Chris Crosskey a ï¿½crit:

> Mario is building an interface, as we speak in a secret lab in NZ it is
> taking shape, ATM he is using it and implementing some of the more
> <obscure> bits of stuff that 99% of people will never need, but he's a
> completist.....it'll be out in a month or two......
>
> chrisc
> Mario's UK importer, surprisingly enough

Hi,

i'm interresting about this nice box !
How Mario will release its product and what will be the cost ?

2778. denialofservice FTP site

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: Keith Hellawell <ampney@globalnet.co.uk>
Message-ID: <79v3ci$k9f$1@newnews.global.net.uk>
Source record: 84542

I have been trying to get to the denialofservice FTP site where I believe there is a lot of Atari ST stuff. The address I have is: denialofservice.ml.org and a port 7777 is referred to as well as the need to use ST as a password. So far I have failed to get anywhere. The search engines such as Yahoo don't recognise it and I can't find it on an FTP site list. Please could anyone advise me how to get to this site.

Keith Hellawell

2779. how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be55e4$9912c080$47e79fc2@default>
Source record: 84543

Hi!

My TOS 1.4 in my MEGA 4 is unfortunately burned out, because i connected them wrong :-(((
I've installed a TOS 1.0 in this computer, but the MEGA 4 don't like that TOS (neither do I) .. so I installed a program: TOSRELO 2.11...

But everything I tried my MEGA 4 crashes all the time...

Is there another way to boot the ST with a TOS.IMG file? I have here at home the TOS1.4 developpers version, but this tos is not 100% compatbible, and I have to boot it from a disk... and that is rather slow too ofcoz.

Please send your reaction in email (tos@atari.demon.nl)

Thanx,
Marius

p.s. I'm running an ATARI BBS on 800XL computer: BBS the ATARI Inside, supporting ATARI XL & ST computers. Online: 22:00-08:00 Central European Time. +31-182-352755; 300-19200 baud ANSI/ASCII/ATASCII; 40/80 col. width.

2780. Re: Testing Pine - ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-11 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <79v733$7ro$1@news2.xs4all.nl>
Source record: 84544

On 9 Feb 1999 22:55:55 , Odd Skancke wrote:
>On Tue, 9 Feb 1999, Odd Skancke wrote:
>
>> Testing Pine 4.10
>
> Yet another test
>
OK, for once, but not for long any more I will do as you ask me: -
ignore.

But more to the point:
how is the testing going of pine?

The messages are very intriguing!!!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
>
>
>
>.

2781. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C37AE9.9C9C862F@cable.A2000.nl>
Source record: 84418

Keith Lever wrote:

> If anyone could tell me the copyright situation,then I would consider
> releasing it to my friend's website for download.
>

It seems that Milan Computer GmbH: Milan/The Operating System
now has all the rights.

Greetings.
Henk.

2782. Amail not working

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7a01cs$1jq$1@zingo.tninet.se>
Source record: 84419

```
Hi all
```

I�ve been trying Amail on my Milan but it just keep�s complaining about "Not enough diskspace" when i�m trying to get mail or send mail or if i�m just quitting the program. Is there any config i could have forgotten or does some of you have any ideer�s.

TIA J�rgen

2783. Re: Burning code into GAL ... help ...

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a0311$o6k$2@news3.Belgium.EU.net>
Source record: 84420

Pera asked on 09 Feb '99:

> I looked at ST Hardware Hack page, and didn't found any GAL >programmer...
>Could you please get some accurate address, where it exists.

Ralf Zimmerman sells GABI, wich is a modified MAXON eprommer also
known JPROMMER. You can buy a assembled burner, a kit, or just the
schematics with the software

http://ralf.zimmerman.com (HTTP 1.1)

If You just want to download the software to see what it's like:
http://www.th-darmstadt.de/hg/afthd/dl1fdt/software.eng.html

Cheers from Belgium.

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2784. Re: search for application

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a0315$o6k$4@news3.Belgium.EU.net>
Source record: 84421

Tim concrdy wrote on 10 Feb '99:

> there is a program called PHEM 3.1 by William Wong.
> It is excellent for home money management and it is free, or
> sharware, I can't remember.

PHEM 3.1 is shareware and runs under TOS, MagiC and MINT/NAES
You can download it from the atari.org server:
http://probehouse.atari.org (HTTP 1.1)

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2785. Re: Vintage Atari Program Disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a0317$o6k$5@news3.Belgium.EU.net>
Source record: 84422

I do not want to start a holy war here, but the original topic was
about putting "cover disks" on a ftp or website.

Taking the ST-Format disks as a exemple, all the apps on those disks
are freeware/shareware so there should be no problems...
Sometimes, the publishers put a "special full version" on a second
disk, these disks obviously have a copyright that belongs to someone,
somewhere. So I gues it is OK to put the coverdisks on the net, with
the exception of the "special ones"

Another point, who has the copyright ? Is it the publisher who may be
out of business or is it the programmer?

eg: ASH publishes CAB, who has the copyright? ASH or Alexander Clauss

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2786. Re: Speedo GDOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a031a$o6k$6@news3.Belgium.EU.net>
Source record: 84423

Brian Van Tilborg asked on 09 Feb '99:

>if someone knows how to manually install everything, I would be
>happy to do this too. I tried a few ways with bad luck:-(.

1. Copy SPGDOS5.PRG in the AUTO folder
2. Copy all files from the FONTS folders to GEMSYS folder
3. If You don't use That's Write 3,4 or 5 or First Word Plus 4.0
delete the folder PF
4. Copy all DRIVER files to a folder called DRIVER
5. Copy OUTLINE.PRG and DRIVER.PRG to boot directory
6. Copy ASSIGN.SYS and EXTEND.SYS to boot directory
7. Reboot computer
8. Start OUTLINE PRG and install preferred fonts
9. Start DRIVERS PRG and install printer
10. Reboot computer
11. Delete all unused printerdrivers
12. Delete all unused fonts
13. Be carefull not to delete META.SYS and MEMORY.SYS
14. That's it -))

It's possible that DRIVER.PRG and OUTLINE.PRG got a ACC extension,
just rename them, they take up 200Kb RAM and once installed have
no function....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2787. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a031c$o6k$7@news3.Belgium.EU.net>
Source record: 84424

On Wed 03 Feb '99 I offered Jos a free copy of Papyrus 6.23

>You want Papyrus ?, I'll send it to You FREE.
>I'll be glad it's gone, it's only gathering dust here,
>version 6.23 can be upgraded to version 7 for a small
>price.

For some reason Jos didn't take up my offer,
So, anyone who wants it, just mail me and I'll send it
to You ASAP. If there's more then one candidate, the first
mail in, gets it

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2788. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a0313$o6k$3@news3.Belgium.EU.net>
Source record: 84425

Marius asked on 11 Feb '99:

>Is there another way to boot the ST with a TOS.IMG file?

AFAIK there are two ways to boot a TOS.IMG

1. Boot it from disk, the disk has to have a loader in bootsector.
2. Boot it from diks or HD, with a small loader prg in the AUTO.

Using method one, You need to format a SS disk, with the means of a program like Ultra Virus Killer, You can create the bootsector. Just go to the option "repair disk", and select TOS BOOTSECTOR. You'll be able to boot TOS 1.0, 1.02 and 1.04. Any other TOS version is out of the question because the start address is different. Using this method you're able to boot the TOS.IMG, but it wil not be resetfast.

Using method two, You can load any TOS version up to 2.06, the loaded TOS will also be resetfast. You first need a utility that relocate TOS, this small app, will change a couple of bytes in the TOS.IMG. This has to be done, because different versions eg. 1.06 and 2.06 use different start addresses. Also if the computer has more then 1Mb, the IMG has to be patched, otherwise You'll never have more then 810Kb free...

Method two, clearly is the most interesting, You can load it from disk and HD, and it is also resetfast. If You have more then 1 MB, this is recognised.

The app You're looking for is called RELTOSBO.ZIP and probably can be found at a lot of ftp sites. If you can't locate it, just drop me a mail and I'll send You the ZIP file....

Now, all You need is a image from TOS, but that's another topic.....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2789. Re: WTB: ST/TT/Falcon Harddrives/anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a031e$o6k$8@news3.Belgium.EU.net>
Source record: 84426

Brian wrote on 09 Feb '99 :

>I have been going to my local dealers and cannot find any external
>CD ROMS.

A external CDR is the most expensive option, look for a second hand
SCSI-box or a Megafile 44 without the SyQuest.

Installing a CDR is simple, pop the drive in the box, connect cables,
set ID of drive, screw everything together and connect to computer
via SCSI<>DMAport adaptor.

The Megafile 44 option is a setup I used a couple of years ago,
inside the box there is a simple SCSI interface, which is good enough
for a CDR. So if you haven't got a interface yet, this is ideal...

When buying a CDR You don't have to go for the 40x speed machines,
because of the limitations of the DMA transfer, a 8x to 12x speed CDR
is the best buy here....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2790. Many Mhanks to The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: bazzerr@zetnet.co.uk
Message-ID: <7a04ascan1@irk.zetnet.co.uk>
Source record: 84427

I want to express my gratitude to Dave at the Upgrade Shop
for all the help that he gave me recently regarding the
serial port upgrade . I had followed all the previous
postings about this subject but with a bit of trepidation
I had the modification done and after it had been done it
was found to not work at the high speed setting .
Dave took the machine back and tirelessly set about finding
out why it didn't work - eventually finding out the MFP was
faulty - replacing it at no cost to myself .
These guys deserve a big pat on the back .

Cheers

2791. FS: Protext 6.00 (10 pounds inc P&P)

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: tony@lorusso.swinternet.co.uk
Message-ID: <36ca9480.5485192@nntp.softnet.co.uk>
Source record: 84428
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

Original copy of Protext Wordprocessor (English), version 6.00, by Arnor. Includes all original disks in disk wallet, manuals, registration card stub but no box.

£10 including P&P. I live in Swindon, Wiltshire. Buyers from UK only please. Email me if you are interested.

Tony Lorusso

2792. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36C39990.8D8C7C15@home.com>
Source record: 84429

Richard Rives wrote:

> Just to let everyone know, it appears MagicMac v 2.15 doesn't work with
> Mac OS 8.5.1 but does work with 8.1.
>
> I get a memory error when I try to run it with OS 8.5.1.

As I said before, turn on VM in Mac. Mine didn't work either until I
turned it on using only 10Mb of VM. Now it works just fine.

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

2793. Old demo of Magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7a09u9jgk3@spnode25.nerdc.ufl.edu>
Source record: 84430

Hello friends :

I am looking for the old demo of Magic c PC for Win 3.11 or
a working Magic c pc for win 3.11.

Please let me know if anyone has the demo file.

Thanks, Raymond

2794. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: lamgregor@goldengate.net
Message-ID: <36c39dee.9601567@news.goldengate.net>
Source record: 84431
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I would think that the majority of the programs are either PD or SW since most of them came from a
local ST enthusiast BBS' archives and were on line for a number of years. The disks from the SW
library should also be fair game since a number of SW companies openly sold disks both here and in
Europe up until relatively recently. Also keep in mind that I'm not offering to upload Calamus,
Cubase etc (i.e, commercial sofrware), just what I assume to be PD or SW apps.
You concerns are well founded concerning the cover disks, though. That would be a murky issue. Is,
for example, trading a commercial program from, say a ST format cover disk containing KCS Omega, the
same as posting the venerable Cubase crack? I would think not, though I acknowledge that there is
probably a licensing issue involved here. I would have to consult the disks read me directly.
BTW, I should mention that I am, in no way, advocating SW piracy, eventhough none of you have
brought this up. <g>
Maybe, if I get a bit of time, I could upload a listing of the directory of each disk to this
group and we could take it on an app by app basis. I'm sure that the apps that I have are probably
of little interest to the die-hard Atari user or archivist. I just thought that they might be of
interest to those who are new to /|\ianism--those who didn't have the benefit of Hensa et al.
Although, I've since become a platform traitor, I just want to give a little bit back to /|\
community that was so supportive to me when I was still trying figure this computer thing out.
In retrospect, without the help of these news groups, I probably wouldn't be where I am now--working
as a web developer/musical content provider.
I came up through CAB, KCS etc, learning to do things the hard way--the right way, the off-hand
intuitive way. I learned to code pages pages using a primitive version CAB (is it compliant yet?),
my trusty Mega, and a unix shell account. I spent countless hours coming to grip with Uniterm and
setting up my 2400 modem, learning all the way. I even learned programming by writing
editor/librarians for my synths in Gbasic! To further date myself, I bought my first

520ST(no FM
then) with the outboard single-sided drive brand new and was hooked from the start. I never looked
back at my C-64 and SCI midi card again.
Now, I'm mired in the PC/Intel/Windows/Mac world (you have to make a living<g>) and can't help but
wonder if it wouldn't be a better world if Bill Gates' father had ponied up the cash for an ST for
his son! Everyone keeps saying that Gates made his fortune by making a PC emulate a Mac. This is
patently wrong! Windows owes more to Neodesk than anyone will admit. Everyone here knows that it
took several revisions of the apple OS to even come close to ND! Things like shortcuts and desktop
images immediately come to mind. It took Apple forever to incorporate such things into their
operating system!
The Atari--the little engine that could, but which everyone but the users ignored. Tramiel made his
cut and left the users to fend for themselves...Pity, when I bought my first ST, I thought that I'd
seen the future of PC's.

On Thu, 11 Feb 1999 03:14:55 GMT, Iamgregor@goldengate.net (Gregor Samsa) wrote:

> I haven't checked out these news groups for quite a while and decided to wade through them tonight
>and it kind of rekindled my atariphilia of old. My still occasionally used Mega 4 smiles as I write
>this<G>
> I have about 70 disks of old Atari programs from Antic, St-express, the MAST (Minnesota Area ST)
>archive, SW libraries, cover disks etc. Are these still of any interest to anyone? I'm not talking
>money here, I'll make arrangements to upload to either a USENET group or will post them on the W3
>if anyone is interested (if I can keep my PC from devouring them or get ambitious enough to find my
>old 14.4 and reconnect it to the mega). Anyone interested, are these ancient ST programs still
>needed? Are their still Atari archives? I'd also consider trying to e-mail them to someone who is
>willing to redistribute them to the /|\ community.
> E-mail me directly as I don't often read these groups (my Mega does what I want it to and the PC
>picks up the slack!)
>
>gregor@goldengate.com
>
>replace .com with .net to actually reach me.

2795. Re: Atari 520s TOS required

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Iamgregor@goldengate.net
Message-ID: <36c4ac99.13356722@news.goldengate.net>
Source record: 84432

I'm using PacifiST on my PC and am having no problems. I did a search via altavista for the TOS
(2.04?) Image and easily found it. It even allows me to load Cubase and KCS (music sequencers) and
easily convert the songs into a standard .mid format to re-import to the PC,. I can't play them back
under the emulator but it sure beats disk swapping between machines!
BTW...your first mistake was to get rid of your Atari! My Mega lords over the two PCs that I own. I
seem to find myself endlessly transfering and adapting files between the two machines. As a musician, I have 10 years of sequences formated for the Atari/KCS/Cubase. Had I trashed my ST after
buying my PC's, you'd probably hear me in this news group whining on how I could import/transport my
program specific files, Instead, I have both machines and migration is easy,
I have to ask again, why didn't you keep the /|\? Emulators are great, mind you, but they are merely
DOS emulaters. The ST takes up a very little footprint (the mega even less) on a desktop. Why
didn't you keep both?

On Thu, 11 Feb 1999 20:40:17 -0000, "mikes news" <michael.smith@easynet.co.uk> wrote:

>I got rid of my 520st, but still have lots of games which I would like to
>run on my PC
>I you know where I can down load any version of TOS to run my emulator
>please e-mail mike.smith_eng@bigfoot.com
>
>
>

2796. Re: NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: shammond@loop.com
Message-ID: <rcPw2.2756$fz6.719658@news2.randori.com>
Source record: 84433

On 11 Feb 1999 19:13:16 , Jim Coile wrote:
> Hi all,
>
> I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who
> helped with my earlier printing problem - MagiC 6 solved that nicely.
> My latest problem is this: the @ character and the " character have
> switched places on my Falcon's keyboard layout. This seems to apply to
> all fonts selected. Also,when I type shift 3, now have the symbol for
> pound sterling.(not the usual tic tac toe symbol - don't know the
> character's actual name). Is this a NVDI problem or what? Grateful for
> anyones thoughts on this mystery.

Jim - according to others that have upgraded to MagiC 6 there seems to be a keyboard mapping problem. Dan Ackerman has a fix (at least for some of the problems) on his web page http://www.netset.com/~baldrick. I am sure others with MagiC 6 will be here soon with more information.

Regards,

Steve Hammond

2797. MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7a0hj2$e7m$1@nnrp1.dejanews.com>
Source record: 84434

This looks like a dream come true.
http://www.siamese.co.uk/apple.html

Mike
AKA Burned 040

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2798. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7a0hmb$e89$1@nnrp1.dejanews.com>
Source record: 84435

In article <36C36280.ABA559ED@pnl.gov>,
Andy Blakely <andy.blakely@pnl.gov> wrote:
> I recently bought an Atari STE which has an RF modulator. Can anybody
> tell me how to use it, as I'm thinking it might not work. I tried using
> an RCA cable to connect it to my VCR's video in jack. My digital camera
> works this way, so I figured the Atari would, too.
>
> Is there something special I need to do in order to use it?

Yes, connect it to the RF in on your VCR/TV (it's not composite video:).
>
> Thanks,
> Andy Blakely
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2799. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: d.e.cohen@qmw.ac.uk
Message-ID: <1dn3rhq.3za06c1b9qrx8N@dialup-port7.qmw.ac.uk>
Source record: 84436

Charles Silver <csilver@Puke.On.Spammers.com> wrote:

> have problems using the internal modem among other problems. Question is:
>
> Is there a newer English version (MagiCmac)available, yet???

Not yet.

What kind of problems? Are the MM modem port options set correctly?

2800. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: d.e.cohen@qmw.ac.uk
Message-ID: <1dn347j.13b3i0p1u6g3lmN@dialup-port7.qmw.ac.uk>
Source record: 84437

Richard Rives <rives@gte.net> wrote:

> Just to let everyone know, it appears MagicMac v 2.15 doesn't work with
> Mac OS 8.5.1

Check all your settings - see what happens if you shut down and start
again, switch virtual memory on or off, etc.

I have come across that "out of memory" error once - have no idea what
caused it, but MM 2.1.5 and OS 8.5.1 worked ok for me both before that
occasion and since.

2801. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7a0mt9$7vm$1@news5.svr.pol.co.uk>
Source record: 84438

On 10 Feb 1999 21:50:09 , Chris Crosskey wrote:
>On 8 Feb 1999 10:21:19 , Derryck Croker wrote:
>>Thanks to Roger Cain, there is now an English Readme and RSC file for the
>>configuration utility of Steffen Engel's CBHD502 hard disk driver available
>>(it's on my web site, address in sig).

>This is great folks, this has been my HD soft of choice for a while, even
>though it was in German which I don't speak....I've picked it up and it all

STOP PRESS......

Thanks to Peter West of TransAction spending most of Wednesday evening's
club meeting hunched over a keyboard, the Cheshunt Computer Club can now
offer docs for both CBHD and SCSDRV in English and in ST-Guide hypertext
format, plus the English RSC file for CBHDCONF as previously announced.

Text strings in all of the binaries are now in English.

Usage of any or all of these goodies are entirely at the user's risk...

All progamming docs remain untranslated and can be found in the original
archive.

>seems to work as expected....still can't get my home Falcon to talk to a
>partition over 512Mb though........what do I do? I want to split my 2Gb

That's a question that I can't answer I'm afraid. I don't think there's
anything in the docs.

>chrisc
>prophetess of MiNT
Prophetess?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2802. How to get ST files to diskette ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Juraj Brat <brat@ditec.sk>
Message-ID: <36c3dea7.0@news.cvut.cz>
Source record: 84439

Hello,
I'd like to ask you:
I've got programms from the Internet on PC HDD in *.ST format.
How can I make a usable diskettes for Atari from this files ???

Thanx so much, Juraj Brat, Slovakia
email: om3wpr@usa.net

2803. WinStone emulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Juraj Brat <brat@ditec.sk>
Message-ID: <36c3df46.0@news.cvut.cz>
Source record: 84440

Hello,
can you tell me why I can't use most of the ST files in this
emulator ??? They doesn't work...
Next...I've tried GEM emulator for Win. When I've tried
boot with TOS 1.0 (or higher) I've got just screen with
black vertical lines...

Thanx, Juraj Brat, Slovakia
email: om3wpr@usa.net

2804. Re: Cab 2.5 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a0rfjllk1@roch.zetnet.co.uk>
Source record: 84441

On 11 Feb 1999 12:14:18 , Frank Lockwood wrote:

>Occasionally, something will happen, and my computer will somehow
>switch the size of the system font to something huge, over 72 points.
>This renders all menu items unreadable, and puts junk all over the
>screen as Cab's progress bar display is updated every second or so.
>
>Any suggested remedies? A way to re-establish the proper font size
>would be very helpful.

Yes, this is a CAB fault, Frank, and, I'm afraid, there is NO remedy
:-(

CAB writes long URLs to a buffer which is too short, without checking,
and other system data is overwritten. I gather it will be corrected in
a later release. You could try the CAB 2.7 demo from the ASH site
although I'm not sure whether this is the magic version which clears
the problem.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2805. Re: NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36c3e7d018a740@telsa1.freeserve.co.uk>
Source record: 84442

on Thu 11-02-99 19:13 Jim Coile wrote:

>I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who
>helped with my earlier printing problem - MagiC 6 solved that nicely.
>My latest problem is this: the @ character and the " character have
>switched places on my Falcon's keyboard layout. This seems to apply to
>all fonts selected. Also,when I type shift 3, now have the symbol for
>pound sterling.(not the usual tic tac toe symbol - don't know the
>character's actual name). Is this a NVDI problem or what? Grateful for
>anyones thoughts on this mystery.

Sounds like the problem is the KEYTABLS.SYS file which is supplied
with your MagiC 6.

You can get a fix version from http://www.netset.com/~baldrick/
If you are already using this version try using the one supplied with
MagiC 6.

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6,Thing 1.27

2806. Re: MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7a0vam$ps2$1@nnrp1.dejanews.com>
Source record: 84443

In article <7a0hj2$e7m$1@nnrp1.dejanews.com>,
magicmac@my-dejanews.com wrote:
> This looks like a dream come true.
> http://www.siamese.co.uk/apple.html

Emulating a TOS-emulator (MagiC) on a Mac-emulator on a glorified
DOS-emulator looks more like a nightmare to me ;-)

Now, how long will it take to boot MagiCMac on something like this? ;-)

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2807. stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be566d$d1985d00$30810ccf@dmcinerney>
Source record: 84444

I've got a 1/20 Stacy that's in great shape, hardly ever used it with the screen, used it with a monitor. This thing works great but I haven't used it for awhole and I'm willing to let it go. I don't know how I'll feel next week though. Make me a legit offer, I know what these things are going for.

2808. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <y6Tw2.1165$VC2.9941@news1.atlantic.net>
Source record: 84445

As a guess, If it's an RF RCA out, it should go to an adaptor (RCA to F)
then to TV F connector (RF in). RCA connectors (on the whole) are usually
used for VIDEO (in/out).
John

On 11 Feb 1999 15:06:41 , Andy Blakely wrote:
>I recently bought an Atari STE which has an RF modulator. Can anybody
>tell me how to use it, as I'm thinking it might not work. I tried using
>an RCA cable to connect it to my VCR's video in jack. My digital camera
>works this way, so I figured the Atari would, too.
>
>Is there something special I need to do in order to use it?
>
>Thanks,
>Andy Blakely
>
>.

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MK1/Seagate/Iomega jaz/CD-ROM/Supra56k/CAB/Newsie

2809. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C4047B.6880AB25@directprovider.REMOVETHECAPITALS.net>
Source record: 84446

```
"Marius Diepenhorst (pokey)" a ï¿½crit :
>
> Hi!
>
> My TOS 1.4 in my MEGA 4 is unfortunately burned out, because i connected
> them wrong :-(((
> I've installed a TOS 1.0 in this computer, but the MEGA 4 don't like that
> TOS (neither do I) .. so I installed a program: TOSRELO 2.11...
>
> But everything I tried my MEGA 4 crashes all the time...
>
> Is there another way to boot the ST with a TOS.IMG file? I have here at
> home the TOS1.4 developpers version, but this tos is not 100% compatbible,
> and I have to boot it from a disk... and that is rather slow too ofcoz.
>

You can't boot the machine with only a TOS.IMG and no ROMs at all.

There are programs that allow you to boot a TOS.IMG, but the machine
still needs a ROM, at least to boot up and go and read the disk. The
first ST's with no ROM TOS still had a bootstrap ROM to do this.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2810. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36C3F919.405E@ooc.de>
Source record: 84447

Mike Kerslake wrote:

> FYI Chris, I had AudioTracker running just fine here with HD Driver
> installed!

Yes, AudioTracker and HDDRIVER are no problem. For applications on the
Falcon where high data transfer rates are required you profit from
HDDRIVER anyway since HDDRIVER offers higher Falcon SCSI transfers
speeds than most other drivers. The difference can be 50% if small
blocks are transferred. This can easily be verified with the demo
version of HDDRIVER and software like SCSITOOL that provides functions
for speed measurement for small and large blocks of data.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

2811. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40612.F3E82E61@directprovider.REMOVETHECAPITALS.net>
Source record: 84448
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gregor Samsa a ï¿½crit :
>
> I would think that the majority of the programs are either PD or SW since most of them came from a
> local ST enthusiast BBS' archives and were on line for a number of years. The disks from the SW
> library should also be fair game since a number of SW companies openly sold disks both here and in
> Europe up until relatively recently. Also keep in mind that I'm not offering to upload Calamus,
> Cubase etc (i.e, commercial sofrware), just what I assume to be PD or SW apps.

If that's the case, then no problem. Other than most shareware/freeware
stuff is already available on the main Atari FTP sites. Uploading lots
of files would be no fun for the administrator if you haven't already
checked in each archive that the file isn't already there.

There is also some PD stuff for which the authors have authorized
specifically PD libraries as the only legal distribution media, opten
because the prgrams were written before the Internet was even heard of.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2812. Re: Atari 520s TOS required

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C409AE.E9F5CF75@directprovider.REMOVETHECAPITALS.net>
Source record: 84449

```
mikes news a ï¿½crit :
>
> I got rid of my 520st, but still have lots of games which I would like to
> run on my PC
> I you know where I can down load any version of TOS to run my emulator
> please e-mail mike.smith_eng@bigfoot.com

Check out the Quick FAQ, or use a search engine.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2813. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40A42.7BBADA3D@directprovider.REMOVETHECAPITALS.net>
Source record: 84450

Andy Blakely a ï¿½crit :
>
> I recently bought an Atari STE which has an RF modulator. Can anybody
> tell me how to use it, as I'm thinking it might not work. I tried using
> an RCA cable to connect it to my VCR's video in jack. My digital camera
> works this way, so I figured the Atari would, too.
>

It's an RF antenna connection, not an S-Video connector. You need a
cable with an RCA jack on one end, and a standard antenna connector on
the other end. On some TV's you have to tune to a particular channel to
pick up the image.

This is described in the Quick FAQ

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2814. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40A98.F2CC18C0@directprovider.REMOVETHECAPITALS.net>
Source record: 84451

Keith Lever a ï¿½crit :
>
> joska@nuts.edu wrote in message <79rnol$6dv$1@nnrp1.dejanews.com>...
> >In article <pLPv2.10386$r%4.19428@news21.bellglobal.com>,
> > madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> >
> >> >If you've got the memory to spare simply load it into RAM as
> >> >a TOS image. Its available for download on various emulation
> >> >sites and I think its only 256k in size anyway.
> >>
> It is possible to load TOS 2.6 as a prg from the auto folder. I know,because
> I have an official version of it from Atari,on disk. It is bug free.
> It was given to me by my brother who was the Editor of ST Review. If any one
> remembers Tony Kaye.He donated all his Atari gear to me after the mag
> closed.
>
> If anyone could tell me the copyright situation,then I would consider
> releasing it to my friend's website for download.

Legally, I'm afraid you're not allowed to upload it.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2815. Re: WinStone emulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40B1E.D01C806C@directprovider.REMOVETHECAPITALS.net>
Source record: 84452

Juraj Brat a ï¿½crit :
>
> Hello,
> can you tell me why I can't use most of the ST files in this
> emulator ??? They doesn't work...
> Next...I've tried GEM emulator for Win. When I've tried
> boot with TOS 1.0 (or higher) I've got just screen with
> black vertical lines...
>

An emulator will never be the real thing. You shouldn't expect it to.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2816. Re: How to get ST files to diskette ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40B31.BE066134@directprovider.REMOVETHECAPITALS.net>
Source record: 84453

```
Juraj Brat a ï¿½crit :
>
> Hello,
> I'd like to ask you:
> I've got programms from the Internet on PC HDD in *.ST format.
> How can I make a usable diskettes for Atari from this files ???
>

=> Quick FAQ

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2817. Re: stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <AJ72tkAXBAx2EwJq@steverosie.demon.co.uk>
Source record: 84454

In article <01be566d$d1985d00$30810ccf@dmcinerney>, Mac Hine
<dmcinerney@seanet.com> writes
>I've got a 1/20 Stacy that's in great shape, hardly ever used it with the
>screen, used it with a monitor. This thing works great but I haven't used
>it for awhole and I'm willing to let it go. I don't know how I'll feel next
>week though. Make me a legit offer, I know what these things are going for.
>

Where in the world are you?

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2818. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C40959.7D8C7A24@directprovider.REMOVETHECAPITALS.net>
Source record: 84455
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Chris Cracknell a ï¿½crit :
>
> In article <36cd35fe.25193823@news.freeserve.co.uk>, jam@jambutty7.freeserve.co.uk (Alf Huckitt) wrote:
>
> >No risk you say. and is that your excuse. there is no risk so why not
> >do it.
> >It is illegal. try to grasp that concept.
> ~^~^~^

2819. FS, Swap or P/X: Oasis mouse mats 2ukp each or 3 for a fiver

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <$5M5R1AI6Ax2Ewsc@steverosie.demon.co.uk>
Source record: 84456

Hi

I've have a few Oasis (the pop group) mouse mats for sale. These are
brand new and still sealed.

2 UK pounds each or 3 for a fiver, plus postage.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2820. Re: stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C41F3B.1C69419B@cable.A2000.nl>
Source record: 84457

Mac Hine wrote:

> I've got a 1/20 Stacy that's in great shape, hardly ever used it with the
> screen, used it with a monitor. This thing works great but I haven't used
> it for awhole and I'm willing to let it go. I don't know how I'll feel next
> week though. Make me a legit offer, I know what these things are going for.

Keep admiring its great shape!!

I have a Amstrong 600 series amplifier. 25 years old now.
The black one with the silvery knobs. I dont use it anymore. A little
unknown thingy got wrong.

I consider it as a work of art.

Cheers ;-)
Henk

2821. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C420B3.137C5F43@cable.A2000.nl>
Source record: 84458

dennis.vermeire@ping.be wrote:

> Henk Robbers wrote on 09 Feb '99 :
>
> > After I got PureC I stopped looking around, because I thought
> >it was more than good enough.
>
> It is good, but in 1993 ASH released "Pure Profiler", this program
> optimizes the generated code from Pure C and Pure Pascal.
>

I have that program, but it doesnt optimize, it gives only a very good and very detailed overview of what your program is
consuming. I use it quite
a lot.

> It's not for sale anymore and I don't have a clue where You could
> get it. I have a demoversion of it and will mail it to you.
>
> If anyone else wants the demo, just drop me a mail
>

ASH is a strange company, dropping one of the best ANSI C compilers.

Greetings
Henk.

2822. Hardrive ATARI ST ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: J&#65533;rgen Karlsson <jika@algonet.se>
Message-ID: <7a19l0$643$1@cubacola.tninet.se>
Source record: 84459

Hi !
I was give an old ATARI STfm. I wonder what hard drive to connect to
Harddrive port in the back
of my computer, megafile ??
Is there any interface i can buy or build myself ??

best wishes

// J&#65533;rgen

2823. Re: MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7a1ja9$b5g$1@nnrp1.dejanews.com>
Source record: 84460

In article <7a0vam$ps2$1@nnrp1.dejanews.com>,
joska@nuts.edu wrote:
> In article <7a0hj2$e7m$1@nnrp1.dejanews.com>,
> magicmac@my-dejanews.com wrote:
> > This looks like a dream come true.
> > http://www.siamese.co.uk/apple.html
>
> Emulating a TOS-emulator (MagiC) on a Mac-emulator on a glorified
> DOS-emulator looks more like a nightmare to me ;-)
>
> Now, how long will it take to boot MagiCMac on something like this? ;-)
>

:). If it is like PC cards installed in a Mac, not long. Once my DOS on Mac card is running, I can hotkey back and forth between the O/S'es. They don't really give a lot of detail. I was more looking at it as a replacement for my Quadra 840 40Mhz 040. A 486 would do as the host body, Mac O/S 7.5 would be enough to get MagiC running. On the 040 Mac, MagiC Mac performs quite well. I would think that running on the 060 would be pretty cool (especially since I haven't had any luck yet getting my Falcon 060 running.....)

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2824. Re: Hardrive ATARI ST ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C444BC.189A4BA1@directprovider.REMOVETHECAPITALS.net>
Source record: 84461

"Jï¿½rgen Karlsson" a ï¿½crit :
>
> Hi !
> I was give an old ATARI STfm. I wonder what hard drive to connect to
> Harddrive port in the back
> of my computer, megafile ??
> Is there any interface i can buy or build myself ??
>

Again, this is in the Quick FAQ.

You can connect an Atari HD directly, like the Megafile or SH drives.
Otherwise, you need either a SCSI host adapter to connect to this port,
or an internal IDE board to fit a (preferably 2.5") drive internally.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2825. Re: WTB:ST/TT/Falcon Hardrives/Anything you

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a1jic$9u9$1@news3.Belgium.EU.net>
Source record: 84462

Brian Van Tilborg wrote on 0 Feb '99:

>>I am now focussing on CD ROMS, COLOUR SCANNERS and ADSCI ADAPTERS.
Scanners:

Instead of going after a color scanner, what you have to do first is find a
scanner driver. Not all scanners are supported so it would be a pity
when you buy a scanner and can't use it because of the lack of a driver.

AFAIK these drivers are available for following scanners:

GT Look : All the Epson GTxxx, including the new GT7000 model
Scan X : Microtek 330 and 360, Umax 600 and 660
NOVA/HOMA Scan 1: Mustek Paragon 600, 800 and 1200 Single Pass Scanners
NOVA/HOMA Scan 2: HP SCSI Scanners
Parx : Mustek 600,800 and 1200 Three Pass scanners
Centek : Umax scanner, I've downloaded the demo, and it doesn't work, I
think this app needs the Celine HD Driver also...

All the above are commercial drivers, and might not be easy to get hold off. In the PD
sector I know of one one program: EPSON GT GDPS, this app
is for the Epson GT scanner and works better then GT Look... I don't
know where You can get hold of it, but if You're interested I'll mail
you a copy. It works with Photoline, Calamus, OCR, Arabesque etc. Every
app which can import scans via GDPS can use the driver.
Epson Scanners are not the cheapest but they are available everywhere, and
You don't have to spend money on a driver...

Cheers from Belgium

Dennis, Epson Scanner user-))

dennis.vermeire@ping.be
atasoft@atari-computer.com

2826. Re: MagicMac

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a1jif$9u9$2@news3.Belgium.EU.net>
Source record: 84463

Richard Rives wrote on 11 Feb '99

>AFAIK 2.1.5 is the latest english version of MagicMac.

When You use the German version 6.0, you can substitute the SYS.file for
a English one. Using Ease which was included in the previous version,
You'll hardly notice that you've got a "foreign" MagicMac.
Considering that the latest version of MagicMac is already 9 months old,
it doesn't seems likely that there is going to be a English version
released.....

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2827. Re: stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: hassen_tos@my-dejanews.com
Message-ID: <7a1mrkeju1@nnrp1.dejanews.com>
Source record: 84464

In article <01be566d$d1985d00$30810ccf@dmcinerney>,
"Mac Hine" <dmcinerney@seanet.com> wrote:
> I've got a 1/20 Stacy that's in great shape, hardly ever used it with the
> screen, used it with a monitor. This thing works great but I haven't used
> it for awhole and I'm willing to let it go. I don't know how I'll feel next
> week though. Make me a legit offer, I know what these things are going for.
>
Just what are STacy's going for these days? I haven't seen one in years and
would not mind owning one at all.

Hassen

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2828. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: hassen_tos@my-dejanews.com
Message-ID: <7a1mvm$el0$1@nnrp1.dejanews.com>
Source record: 84465

In article <7a031c$o6k$7@news3.Belgium.EU.net>,
<dennis.vermeire@ping.be> wrote:
> On Wed 03 Feb '99 I offered Jos a free copy of Papyrus 6.23
>
> >You want Papyrus ?, I'll send it to You FREE.
> >I'll be glad it's gone, it's only gathering dust here,
> >version 6.23 can be upgraded to version 7 for a small
> >price.
>
> For some reason Jos didn't take up my offer,
> So, anyone who wants it, just mail me and I'll send it
> to You ASAP. If there's more then one candidate, the first
> mail in, gets it
>
> Cheers from Belgium
>
> Dennis
>
> dennis.vermeire@ping.be
> atasoft@atari-computer.com
>
>
I want it!!! I've been waiting for the upgrade for a long time now.

Hassen
hhammoud@rci.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2829. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7a1n84$aa6$1@snipp.uninett.no>
Source record: 84466

Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> Me too, but you make me curious. What could have been better
> in Pure C. After I got PureC I stopped looking around, because I thought
> it was more than good enough.

> Is it generated code?
> Level of optimization?

People that knows these things (and cares) claims than PureC generates
pretty poor code. I'm not so sure about this, but then I haven't used
it for really heavy applications either. The assembler is also a bit
bugged, but it has served me well so far. The only thing I really
don't like with PureC is that it doesn't support inline assembly.

Btw. the supplied libs really suck, if anybody still use these then
get rid of them ASAP. Oops, I still use the original AES/VDI-lib in
Taskbar...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2830. Re: MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7a1npj$aa6$2@snipp.uninett.no>
Source record: 84467

magicmac@my-dejanews.com wrote:
>> Now, how long will it take to boot MagiCMac on something like this? ;-)

> :). If it is like PC cards installed in a Mac, not long. Once my DOS on Mac

First boot Windows (slow), then boot MacOS (argh!! This is probably
the slowest, most sluggish thing in the universe! I mean it, it really
s**ks! (the boot-process, not the entire OS (although I don't like
MacOS in general either))) and finally boot MagiCMac. Then think about
the steps every MagiC OS-call has to go through. It might be fast on
hot PCs (remember, most of the Mac's hardware will have to be
emulated/provided by Windows), but it's not exactly aesthetically
pleasing. Geeks, like me, actually care about the latter ;-)

> really give a lot of detail. I was more looking at it as a replacement for my
> Quadra 840 40Mhz 040. A 486 would do as the host body, Mac O/S 7.5 would be

There are 060-kits for these Macs, perhaps that would be a better
solution?

Btw. a 486 will not suffice as a host unless you're a masochist, as
all I/O must be provided by Windows...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2831. Screensaver for Atari!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: enbordal@online.no
Message-ID: <918926948-146273AEicMi@online.no>
Source record: 84468

Hallo helpful people!

Thank you for advices for a screensaver for my Falcon!
I think Turbo-Vielle is good. It worked the first time
I tried, it and is just a blanker as I want!
I really hope it does not cause trouble with printing
or something else!

Norvald from Norway

MOH NORVALD

```
|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
| 6523 FREI |
|------------------|
|-----------------------------------|
| ï¿½ ATARI FALCON ï¿½ |
| |
| Works without microsoft! |
| NO intel INSIDE! |
|___________________________________|
```

2832. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F71wMM.7vw.0.bloor@torfree.net>
Source record: 84469
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I know that many of my Atari friends will get up in arms and flame me for even thinking, let alone suggeasting this:

I have wanted, secretly, for many years, for some smart hacker to go through the back catalogues of the many copy-protected MIDI applications for the ST, and hack 'em so that they were `normal'.

I have a legal and paid-for NOTATOR SL, but that accursed dongle causes many problems in my 1040 so that I have to have a dozen different boot situations, depending on when I am going to use Notator, or when I am going to use Notator and print from within the program. I know that 90% of Notator's fussiness with data registry is from that dongle.

I met a musician in another city and he is using some old MIDI program which only runs off the master disk. In some strange twist, that disk is still sort of playable, on certain days, after all these years. Needless to say, he is frightened to runn the program one more time lest the disk expire and his entire back catalogue of compositions be lost forever.

JG

2833. Re: Hardrive ATARI ST ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C468A3.503856E6@pnl.gov>
Source record: 84470

I'll save Nick the trouble... go look at the Atari QuickFAQ.
You can find it at: http://quickfaq.atari.org

Also, if you decide to get an adapter, visit ICD at http://www.icd.com.

Happy surfing,
Andy Blakely

"Jï¿½rgen Karlsson" wrote:

> Hi !
> I was give an old ATARI STfm. I wonder what hard drive to connect to
> Harddrive port in the back
> of my computer, megafile ??
> Is there any interface i can buy or build myself ??
>
> best wishes
>
> // Jï¿½rgen

2834. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7a1s4r$30r$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84471

In article <36C37AE9.9C9C862F@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> It seems that Milan Computer GmbH: Milan/The Operating System
>now has all the rights.

AFAIK, Atari (or Hasbro, JTS, whoever) still holds the copyright, while
Milan (and some others, btw) have the right to sell TOS versions.

cu
Michael

--
In the beginning there was nothing, which exploded.

2835. ASCII conversion Atari/PalmPilot

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Jan.De.Smedt@village.uunet.be
Message-ID: <7a207r$ei1$3@nickel.uunet.be>
Source record: 84472

Hi everyone,

With some friend Piloteers I use an Atari Falcon to HOTSYNC my PalmIII
with the Pilot Tools by <rodolphe.pineau@capway.com>, a Linux port.
http://www.chez.com/pilot/

We run these tools under MiNT/NAES, a LINUX-like OS.

Sadly, our desktop computer (Atari) has got a different ASCII set than
the Pilot, so when we export the addresses into a CSV file, chars above
ASCII(128) get mixed up - you know, the European special chars! - and
we would like to program a conversion tool for it.

What ASCII set does the PalmPilot use?
Is it an ISO set?
Is there a (freeware/shareware) conversion tool on ftp or www?

Greetings,
Jan

e-mail: Jan.De.Smedt@village.uunet.be

2836. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <7a21p4$l51$1@zingo.tninet.se>
Source record: 84473
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Alf Huckitt skrev i meddelandet
<36cd35fe.25193823@news.freeserve.co.uk>...

:No risk you say. and is that your excuse. there is no risk so why not
:do it.
:It is illegal. try to grasp that concept.

The roman law's backbone is the protection of property.
My first question was what if the part (company) that is to
be protected doesn't exist? Can the copyright still be
considered to be valid then? I doubt it.

The second question was derived from a brittish saying:
"Possesion is 90% of the law."

Translated to software this should mean that if I own a
piece of software I can do pretty much what I want with it.

I can, for instance, make one single file of everything,
rearrange the bits and bytes in a certain pattern (scramble
it) and give away this rearranged copy with instructions for
how to arrange everything back to original (descramble it).

Technically nothing illegal would be done.

I can also take my software to a country where there is no
copyright law (many eastern european countries) and give it
away there or from there. Again nothing illegal.

The Internet complicates matters even more.
The law has problems with exterritorial "crimes". Where is
a copied software on Internet made illegal? In the coutry
of the originating server or in the country of the
destination computer?

If I "confess" to have copied Dungeon Master several years
ago, how long after the "crime" is this punishable?

I suspect that your statement "try to grasp that concept"
is supposed to be a moral one? Maybe you should start
teaching that concept to your countrymen first? Is it not
"illegal" to steal archeological tresures from Greece and
display the loot in a museum, for instance?

MG

2837. Re: Amail not working

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: janne@mera.se
Message-ID: <7a22ul$lp6$1@zingo.tninet.se>
Source record: 84474

On 12 Feb 1999 01:50:20 , J�rgen Nyberg wrote:
>Hi all
>
>I�ve been trying Amail on my Milan but it just keep�s complaining about
>"Not enough diskspace" when i�m trying to get mail or send mail or if i�m
>just quitting the program. Is there any config i could have forgotten or
>does some of you have any ideer�s.
>
>TIA J�rgen

Hello J�rgen,

why not give MyMail a try instead. It has more features and serves
its purpose very well considering Swedish chars. The author, Erik H�ll,
is very responsive to your needs and suggestions. Between the bugfixes. ;-)

```
I've tried the different versions of AMail and there seems to be some bugs
to sort out with the Sting version at this stage. I experienced the "Not
enough discspace" error with the first version 1.0 I think 1.01 sorted
this out but then it could not call the editor. 1.02 fixed this problem
but did not connect after leaving the editor. Now, 1.03 tries to connect
but I have not succeded in sending anything. Always fails to establish a
connection to *my* server. I'm sure it will work sometime though. ;-)
Seems that the MiNTnet version works better.
```

```
greetings, janne
```

2838. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <4HafaAAL6Fx2Ew$y@my-ste.demon.co.uk>
Source record: 84475

In article <79njb8$9bt$1@roch.zetnet.co.uk>, Roger Cain
<rcain@zetnet.co.uk> writes
>On 8 Feb 1999 10:42:04 -, Andy Blakely wrote:
>>Hi,
>>I'm starting to learn the C language and was wondering if there's any
>>free compilers I could download for the ST.
>
>You will find Megamax and Sozobon on many ftp sites.

Wasn't Megamax commercial?

If it's been released as freeware or PD let me know where to get it,
it'll be nice to find out the differences between Sozobon and Megamax.

--
David Bolt

2839. Re: NEWSie Set-up for ZetNet

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7a27lrgbe1@irk.zetnet.co.uk>
Source record: 84476

On 8 Feb 1999 09:01:19 G, Roger Cain wrote:
>On 7 Feb 1999 16:21:32 G, Peter Slegg wrote:
>
>>What should I enter in the Mail Server and POP3 server
>>preferences?
>
>mail.zetnet.co.uk
>
>for both.
>

Roger, Paul,

Thanks for the hints. I had eliminated nearly all the possibilities
the only thing remaining was Zetnet. I raised the problem with them
yesterday asking for them to check my mailbox/password. It was passed
to tech support and I managed to login tonight. :-)

No explanation, yet.

NEWSie is a nice package, credit to John, and from what I read earlier
version 0.94 sounds even better.

regards,

Peter.

2840. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7a27m5gbe3@irk.zetnet.co.uk>
Source record: 84477

On 11 Feb 1999 15:10:29 , Andy Blakely wrote:
>Does anybody have a manual for this card? Is there any way I could get
>a copy? I haven't a clue on how to use the software for it.

Andy,

As far as I know ICD are still in business try

www.icd.com

or
ICD International
1220 Rock Street
Rockford, IL 61101
U.S.A.

Contact them to see if you can get a copy of the manual.

The card uses its own software but I also used one with
the HD Driver software.

The card I had included a clock built in which needs an AUTO program
to set the ST internal clock.

regards,

Peter

2841. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7a27m2gbe2@irk.zetnet.co.uk>
Source record: 84478

On 7 Feb 1999 12:50:04 -, USA wrote:
>I just dragged my Atari 1040ST out of the attic. It appears that the
>mouse no longer works. The cursor moves around the screen, but the mouse
>buttons don't work.
>

It could be that the wires between mouse and plug are broken
which usually means replacment.

However on the off-chance, you could always open the mouse up
and spray a tiny amount of contact cleaner or WD40 (tm) into
the micro-switches under the mouse buttons. Use that little
red-straw they supply with evey can. Wipe off any excess
and re-build it before testing.

Small switches often oxidise when left for long periods which
stops them from working.

If you aren't sure what you are doing don't attempt it.
Don't blame me if anything goes wrong.

Peter.

PS.
Once you get it up and running, get a Zip drive to use as a
Hard disk and a copy of HD Driver to drive it. An upgraded
OS such as TOS2, Mint or Magic helps a lot.

Have fun.

2842. newbeat.atari.org

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: Daniel Hedberg <d.hedberg@swipnet.se>
Message-ID: <GP1x2.2220$416.3620@nntpserver.swip.net>
Source record: 84479

We have finally updated our homepage... check it out!
newbeat.atari.org

All the best,
Daniel Hedberg
New Beat

2843. Re: MINT Superior ?? was IConf question

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7a2f4q$4pl$1@nnrp1.dejanews.com>
Source record: 84480

In article <79peqn$ki6$1@pacifica.access.ch>,
"Patrick Armbruster" <patrick@story.ch> wrote:

> But tell me, followers of Atari... Is it worth to have all the trouble
> getting the hard- and software you need when you could just take a cheapo
> Mac or PC? I mean... as far as I know Atari people (and as far as I read
> your posts here) you wouldn't mind to set up Linux on a PC. And it'd give
> you quite a nice machine... And a Mac still is the most
> easy-to-set-up-and-use machine around, along with Mac OS 8.5/8.6... And I
> guess there really are enough emulators around for any platform...
>
> So... what's the reason to keep a Falcon or a TT besides to have it as a
> memory for them times? ... I'd *love* to still have my ST, but I sold it
> back then...
>
For me, there are several reasons why I run 100% Atari at home (I'm on a Mac
right now):

1) Cost -- Staying with my old equipment costs me nothing

2) Familiarity -- new systems require training on how to use them. I DO get
such training, but I prefer to do it at my pace.

3) Strangeness -- It's a bit interesting getting looks and comments when
I tell people I work with Ataris (e.g.: "How do you type with the
joystick?")

4) Mastery -- I can take this thing apart, reassemble it, and program in
68K assembly if I have to. I like understanding my computer. This Mac I'm
on now is a glorified typewriter.

5) Deskspace -- I have many games accumulated over the years I haven't
played yet. It seems a shame to waste them, yet I have only 2 computer
stations in my house (STe and Falcon).

6) Community -- I've known some of the people around here a long time (even if
I've never met them). Life would be a bit more lonely without them.

Galen (Head YACcer, Yolo Atari Club)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2844. Re: Amail not working

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <918849780_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 84481

In article <7a01cs$1jq$1@zingo.tninet.se>
jorgen.nyberg@mailbox.hogia.net (J�rgen Nyberg) wrote:-

>I�ve been trying Amail on my Milan but it just keep�s complaining about
>"Not enough diskspace" when i�m trying to get mail or send mail or if i�m
>just quitting the program. Is there any config i could have forgotten or
>does some of you have any ideer�s.

I had this problem initially with aMail as well. I finally worked
out that the temp directory it was using was in my MiNT RAM disk
which is dynamically sized. This means that it must look at the free
space available, which is zero, and complains. I just pointed it at
a path on my harddrive.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2845. Format a Falcon SCSI Harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be5737$c172da20$bd7ba7c3@default>
Source record: 84482

Please can anyone help me dfragment my SCSI harddisk or format specific
parts of disk?
Itisconsisted of 7partsnamed C to I .
I get clicks and pops from within Cubase so I need help !!!!!!
Thanks
Dimi

2846. Defragment my harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <01be5738$0e0ef940$bd7ba7c3@default>
Source record: 84483

Please help cause I get clicks and pops with Cubase audio for Falcon.
The Harddisk has been never formated since bought years ago and has 7
partitions on it.
How can I defragment it or format certain partitions without loosing the
AUTO and other needed to operate DATA ?
Thanks
Dimi

2847. FREE Atari Catalogs by E-Mail, FTP & the Web!

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <7a30n8oos1@user1.teleport.com>
Source record: 84484
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,rec.games.video.atari,

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my Desk-Top Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can load them into your text editor or Word Processor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend. Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2848. Re: NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: jimcoile@nwlink.com
Message-ID: <36c51d9a@news.nwlink.com>
Source record: 84485

On 12 Feb 1999 05:43:51 , Steve Hammond wrote:
>On 11 Feb 1999 19:13:16 , Jim Coile wrote:
>> Hi all,
>>
>> I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who
>> helped with my earlier printing problem - MagiC 6 solved that nicely.
>> My latest problem is this: the @ character and the " character have
>> switched places on my Falcon's keyboard layout. (bla bla bla bla)
>
>
>Jim - according to others that have upgraded to MagiC 6 there seems to
>be a keyboard mapping problem. Dan Ackerman has a fix (at least for some
>of the problems) on his web page http://www.netset.com/~baldrick. I am
>sure others with MagiC 6 will be here soon with more information.
>
>
>Regards,
>
>Steve Hammond
>.
Steve,
Well, thanks once again. I got Dan's fix last night and it solved my
problem. Obviously I misdiagnosed the source of the problem. Never had
any problems like this with MagiC in past versions. I appreciate your
help - I'm now going to mail Dan and thank him.

Jim

2849. Re: NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: jimcoile@nwlink.com
Message-ID: <36c51ed2@news.nwlink.com>
Source record: 84486

On 12 Feb 1999 09:35:18 , Gordy & Mandy wrote:
>on Thu 11-02-99 19:13 Jim Coile wrote:
>
>>I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who
>>helped with my earlier printing problem - MagiC 6 solved that nicely.
>>My latest problem is this: the @ character and the '......
>
>Sounds like the problem is the KEYTABLS.SYS file which is supplied
>with your MagiC 6.
>
>You can get a fix version from http://www.netset.com/~baldrick/
>If you are already using this version try using the one supplied with
>MagiC 6.
>
>Gordy.
>
Hi Gordy,

You're spot on with that advice. Got Dan's fix and all is well.
Obviously MagiC was the culprit not NVDI! Thanks for the help.

Jim

2850. Re: NVDI 5.01/Font Characters

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: jimcoile@nwlink.com
Message-ID: <36c51ee7@news.nwlink.com>
Source record: 84487

On 12 Feb 1999 09:35:18 , Gordy & Mandy wrote:
>on Thu 11-02-99 19:13 Jim Coile wrote:
>
>>I recently upgraded to NVDI 5.01 and MagiC 6. Thanks to those who
>>helped with my earlier printing problem - MagiC 6 solved that nicely.
>>My latest problem is this: the @ character and the '......
>
>Sounds like the problem is the KEYTABLS.SYS file which is supplied
>with your MagiC 6.
>
>You can get a fix version from http://www.netset.com/~baldrick/
>If you are already using this version try using the one supplied with
>MagiC 6.
>
>Gordy.
>
Hi Gordy,

You're spot on with that advice. Got Dan's fix and all is well.
Obviously MagiC was the culprit not NVDI! Thanks for the help.

Jim

2851. CAN'T FTP UMICH ???

Newsgroup: comp.sys.atari.st
Date: 1999-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7ELw2.37$1j1.59@198.235.216.4>
Source record: 84488

can anyone FTP to the UMICH site successfully?

atari.archive.umich.edu (Doesn't Resolve)
This address used to work for me:-(.

141.211.120.11 (Resolves, Access denied, Suggest archives at)

archive.umich.edu (Doesn't Resolve)

PLEASE HELP!

2852. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7a4hai$jt4$1@irk.zetnet.co.uk>
Source record: 84295

On 12 Feb 1999 21:49:54 , Peter William Slegg wrote:

|On 7 Feb 1999 12:50:04 -, USA wrote:
|>I just dragged my Atari 1040ST out of the attic. It appears that the
|>mouse no longer works. The cursor moves around the screen, but the mouse
|>buttons don't work.

The switches are pretty standard. I bought 10 or 12 from Maplins and refurbished all my dud mice by exchanging the switches, cleaning everything I could and re-greasing the wheel bearings. You need a soldering iron, some solder and a solder sucker.

John Logan

2853. Re: Format a Falcon SCSI Harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7a4ham$jt4$2@irk.zetnet.co.uk>
Source record: 84296

On 12 Feb 1999 23:55:59 , "danceon" wrote:
|Please can anyone help me dfragment my SCSI harddisk or format specific
|parts of disk?

Diamond Edge will do this. It is still available from HiSoft at 15UK
pounds (or was at the end of last year).

John Logan

2854. Andy Blakely??? ICD stuff.

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a4i4s$8g9$1@roch.zetnet.co.uk>
Source record: 84297

Andy??? Where are you?

I deleted your mail asking for ICD docs. I have just found a xeroxed
set so send me your snail address and they are yours :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2855. Manchester Atari Group *important*

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7a4jb8jvq1@irk.zetnet.co.uk>
Source record: 84298

I seem to have lost some of the email addresses in my changeover of systems, I have managed to post a press release to addresses that I can remember.
Other World, I need your address once more, just send an email if you would, thanks.

The next meeting has been confirmed as Sunday 28th February.

Contact me for further details.

AM.

I think therefore I AM.

2856. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5785$aa4a1040$LocalHost@xpnwjjkf>
Source record: 84299
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gregor Samsa <Iamgregor@goldengate.net> wrote in article
<36c707a8.15482447@news.goldengate.net>...

> I continue to agree with you. However, my e-mail box is overflowing with
requests from both the US
> and from Europe for the files! Maybe, this USENET group's moderator or a

Umm. There isn't a moderator...

> concerned user
> will,_again_.post the ftp sites on a regular basis for the newbies.

Hallvard posts the FTP site list on a monthly basis. Latest one was last
week IIRC. Also available via FTP at:

ftp://ftp.sol.no/users/h/hallvart/atari/info/ftplist.txt

And via the web at:

http://www.geocities.com/SiliconValley/Bay/8745/atari_ftp.html

> Hensa is history

The HENSA archive has been transferred to Danny's own site at
hensa.cyberstrider.org, IIRC.

> where are the
> groovy /|\ archive sites? Post the sites,

As I said, the list is posted monthly and is mentioned in the Quick FAQ too
(http://quickfaq.atari.org).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2857. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7a4lojrl1@news2.xs4all.nl>
Source record: 84300

On 13 Feb 1999 08:11:56, Hugo Coolens wrote:
>Does anyone know what happened to the dutch magazine (newspaper) Atari St
>Nieuws, the last issue I bought was number 100. Does this publication
>still exist? Where can I buy it in Belgium? And does the St Club still
>sell Atari articles?
>
They do subscription only now.
Last week nr. 101 was revieced here.
There was no period on it any more: so it was not issue nv/dec or
jan/feb or feb/mrt: nothing.

So when nr 102 will be printed is unknown by the makers.

They still sell all their stuff in their own special way.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2858. Re: WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7a4lonrl2@news2.xs4all.nl>
Source record: 84301

On 12 Feb 1999 16:35:14, <dennis.vermeire@ping.be> wrote:
>
>
>All the above are commercial drivers, and might not be easy to get hold off. In the PD
sector I kno>w of one one program: EPSON GT GDPS, this app
>is for the Epson GT scanner and works better then GT Look... I don't
>know where You can get hold of it, but if You're interested I'll mail
>you a copy. It works with Photoline, Calamus, OCR, Arabesque etc. Every
>app which can import scans via GDPS can use the driver.
>Epson Scanners are not the cheapest but they are available everywhere, and
>You don't have to spend money on a driver...
^^

Hai Dennis,

Last week I was lucky.
A firm I helped tru the years with their failing Atari hardware has
given me a preset: a not-good-working-anymore GT 9000 scanner.

I found with it some disks with driver stuff for Mac and Wind
and a disk with Atari-stuff.

To analyse:
in the auto-folder: GDPSINI.prg 6290 bytes
this program say: 'GDPS kette installiert'.
Then:
SHARP300.acc 1346 b
Eject.prg 1346
GT4000_s.prg 17676 b
GT-Scan3.prg 35403 b
Scanner.prg 111052 b

Only the last one I got working: tells me its name is LookII and
gives me as far as I can see al the possibilities of this scanner.
Seems to be commercial.

And the thing is: it works okidoki OK no problem only: you need a
reset with a not-easily-observed reset-button after boot.
Why they gave it away I do not know.
I can scan even in 4800 dpi but that will be nonsense I think.
What is the REAL optical solution of this impressive big scanner?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2859. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7a4mo2$12c$1@news2.xs4all.nl>
Source record: 84302

On 13 Feb 1999 08:11:56 , Hugo Coolens wrote:
>Does anyone know what happened to the dutch magazine (newspaper) Atari St
>Nieuws, the last issue I bought was number 100. Does this publication
>still exist? Where can I buy it in Belgium? And does the St Club still
>sell Atari articles?
>
>regards,
>Hugo
>coolens@kahosl.be
>
>Dear Hugo

I think you understand Dutch but for international sake I reply in English
I also wondered if the ACN still existed, but they do !!
Only you have to subscribe , you can't buy issues at your local bookshop.
In the last issue (100) you can read it for yourself on the first page.
I subscribed this week and I'm waiting for number 101 !!
Jos Vlietstra (jovlie@xs4all.nl)
>.

2860. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7a4k2o$6hi1@news.ajou.ac.kr>
Source record: 84303

On 6 Feb 1999 11:46:48 -, "Anthony Jacques" wrote:
>
>Xav wrote in message <78h3mqffa2@irk.zetnet.co.uk>...
>>In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:

Was I any good as a exotic dancer? Popular? Did I make alot of Money?
Where is my former Bank Account? :)

>
>>> I have had a problem with Sam version 1.2 ever since I upgraded my Falcon
>>>to 14 megs. It works fine except for playing back of any large samples,
>>>especially if they are over 4 megs. I get strange sounds during play back.
>>>This never happened with the 4meg board.
>
>
>What type of RAM upgrade is it? ISTR that the S-DMA couldn't read from
>some RAM upgrades - maybe thats the problem (or maybe not), however
>it sounds like you've just replaced the 4Mb SIMM with an 16Mb one, which
>means its unlikely that its this...

I have tried 2 16meg Ram upgrades, One has 30 pin simms the other a 72
pin simm. Both do the exact same thing. I would like to know if
anyother Falcon owners have this problem with SAM. And if the original
Atari 14meg board has problems with SAM too.
I do remember trying a demo program called SuperSam or something like
that and it didn't seem to have this problem with playing back
large samples in memory. I tried to contact the author to register it,
but never got any replies to e-mail.

>>Although I didn't work directly on the code for SAM (I dealt with the look
>>and feel, and bug testing, of SACK, the SAA maker), I remember Anthony
>Jacques
>
>>saying that it was basically a horrible kludge in many respects. That's not
>>totally the fault of the original programmer, as much of the kludginess
>>consists of special casing parts of it to account for various versions of
>>TOS.
>
Well, do any of you guys have the problem I described with SAM version
1.3 or any other versions?

I'm trying to determine for sure if it is a bug in SAM or a software
conflict/hardware problem.

Thanks for any help,
phantomm@kih.net

2861. Re: Atari St Nieuws + BBS supports ST!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be5793$21dea140$47e79fc2@default>
Source record: 84304

> I think you understand Dutch but for international sake I reply in
English
> I also wondered if the ACN still existed, but they do !!
> Only you have to subscribe , you can't buy issues at your local bookshop.
> In the last issue (100) you can read it for yourself on the first page.
> I subscribed this week and I'm waiting for number 101 !!
> Jos Vlietstra (jovlie@xs4all.nl)

Hmmm I already received 101 a few weeks ago... btw it looks not very nice.

For those who are interested. My little ATARI 8bit bbs is doing a little
ATARI ST support now. BBS the ATARI INSIDE. Online 22:00-08:00 (central
european time!) Full ansi, ascii, and ATASCII support. 300-19200 baud.
Running on atari 800xl +31-182-352755; it is situated in The Netherlands,

Thanx,

Marius

2862. ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be5795$06dad1a0$47e79fc2@default>
Source record: 84305

Strange trilogie in the subject of my mail.

Actually I am an ATARI 8bit freak ... 800xl and other stuff, but here the drives of the ST hardware are still spinning. The magazine of the Stichting ST (that yellow one), still remembers me the Great Stichting Atari Gebruikers time (SAG). This magazine looks serious to me, and very steady.

MABN rulezzz the ATARI ST scene most in the Netherlands (europe?) Those folks did a very good job on my Mega STe4 and they arranged a few nice Harddisks for my old atari 8bit. It's great; they don't support atari 8bit, and all the same they were able to help me GREAT!

The most strange thing is: there WAS a REAL atari 8bit supplier in Schiedam... I'm not writing their name here, but they were the corruption itself :-(((

So: how is it possible an ATARI ST suppliers supplies the 8bit more as an 8bit supplier... hehe
---

About Atari St nieuws: hmmm it is a BIT to commercial in my point of view. Every program they are writing about is great and fantastic... where to buy it?? Yes: the ACN....
But it is nice, they are still alive: every support is better as NO support!

Hey folks,
C'ya around.
Marius

2863. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: wavemaker@my-dejanews.com
Message-ID: <7a4tg0$1rp$1@nnrp1.dejanews.com>
Source record: 84306
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

<snip>

> On the other hand, I have the feeling that our community has gone
> through the phase "it's illegal, let's not discourage development on our
> platform". I think this has failed, and those companies who might have
> came back have given up on Atari forever.

Maybe I'm not up on my Atari history the way I should be, but wasn't the software priacy that occured in the late 80s one of the reasons compainies moved away from the Atari platform? Was the priacy that went on back then worse for the Atari then for other platforms (I've often wondered about this)? Of course the rise of Windows and the mismanagement of Atari were probably the most important factors in its demise.

However, if piracy succeded in chasing off developers, then I would find it ironic that the argument is put forth that since these companies no longer exist, it's alright to distribute their software illegaly when it was this practice that drove them out of business to begin with.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2864. Video Synthesizer for Falcon...

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: o@goawayARTWALKER.com
Message-ID: <o-1302991425250001@dynamic50.pm09.mv.best.com>
Source record: 84307

```
Video Synthesizer for Falcon...

http://www.artwalker.com/o/14/

Cool

--
Use a telephone to send VOICE messages to ICQ users...

http://www.qcommand.com/icq/
```

2865. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C5FE7A.FE17BFA3@cable.A2000.nl>
Source record: 84308

Stichting ST wrote:

> So when nr 102 will be printed is unknown by the makers.
>
> They still sell all their stuff in their own special way.

They must have had inmense problems with their publisher cq
print service. Dont you think? ;-)

Henk.

2866. HD question.

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: mjbedy@mtu.edu
Message-ID: <36C601B3.6EF6A8B5@mtu.edu>
Source record: 84309

Ok, I've got a question. Does the following information about the SCSI HD I have indicate that it requires the SCSI Initiator command that I've been hearing about, or is this something different?

"Note: The RZ55 & RZ56 do not have a jumper for Spin-Up Option. They require a Host Adapter that automatically issues the SCSI Spin-up Command durring Boot-Up."

Thanks,
- Mike

2867. WTB: Hard drive for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: fabiga@aol.com
Message-ID: <19990213182545.20662.00000708@ng154.aol.com>
Source record: 84310

Hi all,
I just bought a 1040 STf for my son and he already loves it. Hopefully,
somebody out there has a hard drive for it that they would be willing to sell.
Please email me at:

fabiga@aol.com

It is great to see that there is still so much active interest in the ST
computers out here!!!

2868. Atari Chat with Jim Collins of Chromagic (Atari reseller USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36C61FBC.137A@geocities.com>
Source record: 84311

To everyone who reads this....

Saturday, February 13th 8:00pm
We invite Jim Collins, Chromagic to join us to
discuss new Atari products and hardware/software
availability from the States and overseas.ï¿½ Jim is a
well respected provider of Atari goodies and
upgrades.

That's at 8pm central standard time, TONIGHT on

http://www.atariusers.com/chat

Or get there by going to...

http://www.atariusers.com/aunt

... and select "main area" in the chat menu on the left side of the
screen.

Hope to see many of you there!

Atari Users of North Texas... bringing Atari into the next century!

2869. Re: Many Mhanks to The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <Xzu$plAHXfx2QwQi@shaw1.freeserve.co.uk>
Source record: 84312

At 02:40:28, Fri, 12 Feb 1999 Barry James Rae from zetnet.co.uk said:

> I want to express my gratitude to Dave at the Upgrade Shop
> for all the help that he gave me recently regarding the
> serial port upgrade . I had followed all the previous
> postings about this subject but with a bit of trepidation
> I had the modification done and after it had been done it
> was found to not work at the high speed setting .
> Dave took the machine back and tirelessly set about finding
> out why it didn't work - eventually finding out the MFP was
> faulty - replacing it at no cost to myself .
> These guys deserve a big pat on the back .
>

Yeah. Dave's a cool guy who runs an EXCELLENT company. Three cheers to
Dave at TUS!

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

2870. Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <aD+8lpAEZfx2QwSG@shaw1.freeserve.co.uk>
Source record: 84313

In our household we haven't got Atari Computing yet this year. I was wondering if it was us or noone has got there's yet?

Our subscription shouldn't have ran out yet, we've got 1 more issue to go (we asked at ACC '98)

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

2871. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36c65222.0@nemo.idirect.com>
Source record: 84314

On 10 Feb 1999 22:04:24 , jymohqes wrote:
: Help! My old Atari mouse is fried and I can' do anything till I get
:a new one. Can someone sell me one?
:
:Thanx,
: Jon Striley
:
you might want to pick up one of Mario Becrofts serial mouse cables.
then you can use any pc serial mouse (2 or 3 button) and never worry
about finding a replacement mouse again!
http://www.tos.pl.net/~mario/
ken

2872. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36c65552.0@nemo.idirect.com>
Source record: 84315

On 11 Feb 1999 15:10:29 , Andy Blakely wrote:
:Does anybody have a manual for this card? Is there any way I could get
:a copy? I haven't a clue on how to use the software for it.
:Thank you,
:Thank you,
:Thank you!
:Andy Blakely
:
There is no software with the AdSCSI card, unless you mean ICD's utilities?
This card will work with any HD disk driver I've ever tried. Supra, ICD,
AHDI, HD Driver, CBHD,...
Plug the cable from your AtariCSI port into the IN port on the card.
string a SCSI ribbon cable from the card to your hard drives/CD-ROM
(red line[power] on the ribbon cable goes to pin 1 [power] on the SCSI
device.)
make sure the last physical SCSI device is terminated, set up your SCSI
ID's (your boot drive should be SCSI ID 0 - don't use SCSI ID 7) and
partition your boot disk installing the boot sector for your HD disk
driver. (i.e. ICD=icdboot.sys) and reboot.
let me know if you have any problems. you know my address! :-)
ken

2873. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <7a78ajaui3@news4.isdnet.net>
Source record: 84316
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Gregor Samsa a crit dans le message
<36c707a8.15482447@news.goldengate.net>...
>On Fri, 12 Feb 1999 11:44:34 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net>
>wrote:
>
>
>I continue to agree with you. However, my e-mail box is overflowing with
requests from both the US
>and from Europe for the files! Maybe, this USENET group's moderator or a
concerned user
>will,_again_.post the ftp sites on a regular basis for the newbies. Hensa
is history, where are the
>groovy /|\ archive sites? Post the sites,
>

```
There's no moderator in c.s.a.s, but Hallvard Tangeraas usually posts an
updated list every month. You'll also find a link to it in the Quick FAQ.

The main FTP sites nowadays are umich, lip6n paderborn, funet, and the
nameless belgian FTP. You'll find the exact URLs in the FTP site list.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

2874. Re: WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YUdx2.18$CX1.212@198.235.216.4>
Source record: 84317

On 12 Feb 1999 16:35:14 , <dennis.vermeire@ping.be> wrote:
>Brian Van Tilborg wrote on 0 Feb '99:
>
>>>I am now focussing on CD ROMS, COLOUR SCANNERS and ADSCI ADAPTERS.
>Scanners:
>
>Instead of going after a color scanner, what you have to do first is find a
>scanner driver. Not all scanners are supported so it would be a pity
>when you buy a scanner and can't use it because of the lack of a driver.
>
>AFAIK these drivers are available for following scanners:
>
>GT Look : All the Epson GTxxx, including the new GT7000 model

Thanks for this list. When I purchased my Falcon it came with GT LOOK II
Epson Scanner Driver. Unfortuneately the owner kept the scanner, and I
can't find the manual although it looks simple.

Is GT LOOK II Still supported?

>Scan X : Microtek 330 and 360, Umax 600 and 660
>NOVA/HOMA Scan 1: Mustek Paragon 600, 800 and 1200 Single Pass Scanners
>NOVA/HOMA Scan 2: HP SCSI Scanners
>Parx : Mustek 600,800 and 1200 Three Pass scanners
>Centek : Umax scanner, I've downloaded the demo, and it doesn't work, I
>think this app needs the Celine HD Driver also...

Question is, which one gives the best results? Homa systems is in Canada
so I would like to use their software if they support better scanners.
If it all the same, then I will use GT LOOK II.
>
>All the above are commercial drivers, and might not be easy to get hold off. In the PD
sector I kno>w of one one program: EPSON GT GDPS, this app
>is for the Epson GT scanner and works better then GT Look... I don't
>know where You can get hold of it, but if You're interested I'll mail
>you a copy. It works with Photoline, Calamus, OCR, Arabesque etc. Every
>app which can import scans via GDPS can use the driver.
>Epson Scanners are not the cheapest but they are available everywhere, and
>You don't have to spend money on a driver...

If this is not on the Belgian FTP site list, then why not upload it there
for everyone?
193.190.205.13

I would prefer it go to the michigan site, but Its not working for me atm.

Anyways if the file isn't too large, then I wouldn't mind it be sent email
if you cannot send it to an ftp site.

Price isn't the problem, but if I am going to spend the money, I want
as good as quality as I can get. How can a PD DRiver affect the quality?

Thanks, and I am glad to know GTLOOK II works with the latest.

>
>Cheers from Belgium
>
>Dennis, Epson Scanner user-))

Later Brian.

>
>dennis.vermeire@ping.be
>atasoft@atari-computer.com
>
>
>
>.

2875. Re: Speedo GDOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%Udx2.19$CX1.212@198.235.216.4>
Source record: 84318

On 12 Feb 1999 02:57:18 , <dennis.vermeire@ping.be> wrote:
>Brian Van Tilborg asked on 09 Feb '99:
>
>>if someone knows how to manually install everything, I would be
>>happy to do this too. I tried a few ways with bad luck:-(.
>
>1. Copy SPGDOS5.PRG in the AUTO folder

<snip>
>
>It's possible that DRIVER.PRG and OUTLINE.PRG got a ACC extension,
>just rename them, they take up 200Kb RAM and once installed have
>no function....
>
>Cheers from Belgium
>
>Dennis
>
>dennis.vermeire@ping.be
>atasoft@atari-computer.com

Thank You I am Very Grateful. It worked perfectly.

>.

2876. Re: how to boot the ST with another TOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <2Vdx2.20$CX1.212@198.235.216.4>
Source record: 84319

Well, Don't I look silly now:-).
What makes Belgium a hotbed of knowledge?
Well, this is cool.
Thats two answers now.

Later Brian.

On 12 Feb 1999 02:26:30 , <dennis.vermeire@ping.be> wrote:
>Marius asked on 11 Feb '99:
>
>>Is there another way to boot the ST with a TOS.IMG file?
>
>AFAIK there are two ways to boot a TOS.IMG
>
>1. Boot it from disk, the disk has to have a loader in bootsector.
>2. Boot it from diks or HD, with a small loader prg in the AUTO.
>

<Snip blah blah blah, more how to do it info>

>
>Now, all You need is a image from TOS, but that's another topic.....

A subject to be avoided:-).

>
>
>Cheers from Belgium
>
>Dennis
>
>dennis.vermeire@ping.be
>atasoft@atari-computer.com
>
>.

2877. Re: Vintage Atari Program Disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6Vdx2.21$CX1.212@198.235.216.4>
Source record: 84320

On 12 Feb 1999 02:36:10 , <dennis.vermeire@ping.be> wrote:
>
>I do not want to start a holy war here, but the original topic was
>about putting "cover disks" on a ftp or website.
>

He was also mentioning club disks with older pd software on them. Similar to if I had a collection of old TAF (Toronto Atari Federation Disks). Some people just want to know if there are places to upload old software. I directed him to upload some of it to the UMICH archives as most of the software there is older in nature. Which is good if you have a stock ST and never had access to this goldmine of software when your ST was the hottest compture to have:-). Ok the BEST compture to have in 1985.

>Another point, who has the copyright ? Is it the publisher who may be
>out of business or is it the programmer?

See Cracknell:-).

>.

2878. Re: Atari 520s TOS required

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <eVdx2.23$CX1.212@198.235.216.4>
Source record: 84321

On 12 Feb 1999 04:50:47 , Gregor Samsa wrote:
>I'm using PacifiST on my PC and am having no problems. I did a search via altavista for the TOS
>(2.04?) Image and easily found it. It even allows me to load Cubase and KCS (music sequencers) and>
>easily convert the songs into a standard .mid format to re-import to the PC,. I can't play them bac>k
>under the emulator but it sure beats disk swapping between machines!
>BTW...your first mistake was to get rid of your Atari! My Mega lords over the two PCs that I own. I>
>seem to find myself endlessly transfering and adapting files between the two machines. As a
>musician, I have 10 years of sequences formated for the Atari/KCS/Cubase. Had I trashed my ST after>
>buying my PC's, you'd probably hear me in this news group whining on how I could import/transport m>y
>program specific files, Instead, I have both machines and migration is easy,
>I have to ask again, why didn't you keep the /|\? Emulators are great, mind you, but they are merel>y
>DOS emulaters. The ST takes up a very little footprint (the mega even less) on a desktop. Why
>didn't you keep both?
>

Funny you say that. I was actually going to suggest you run Pacifist. THen I saw your next post and deleted the message:-). You wouldn't believe the number of people who moan after the fact that they got rid of their ST. But really its not that hard to find one if they needed to run their old stuff.

Anyways. I have a question for you. Do you know the location of the FTP site with all the .ST files. I have a ftp site about 6 months ago, then swapped around some harddisks and lost the file with ht ftp site?

At this site there were alot of files already converted in .ST saving lots of time.

Later Brian.

>
>.

2879. Re: WTB: ST/TT/Falcon Harddrives/anythi

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aVdx2.22$CX1.212@198.235.216.4>
Source record: 84322

Well you are now 3 for 3.
Perhaps I should post on comp.sys.dennisgivestheanswers.com:-)

On 12 Feb 1999 03:10:06 , <dennis.vermeire@ping.be> wrote:
>Brian wrote on 09 Feb '99 :
>
>>I have been going to my local dealers and cannot find any external
>>CD ROMS.
>
>A external CDR is the most expensive option, look for a second hand
>SCSI-box or a Megafile 44 without the SyQuest.
>
>Installing a CDR is simple, pop the drive in the box, connect cables,
>set ID of drive, screw everything together and connect to computer
>via SCSI<>DMAport adaptor.

Hmm, So if I have a dual bay Megafile 44, I can use the CDR in the second
port? This could be easy.

>The Megafile 44 option is a setup I used a couple of years ago,
>inside the box there is a simple SCSI interface, which is good enough
>for a CDR. So if you haven't got a interface yet, this is ideal...
>
>When buying a CDR You don't have to go for the 40x speed machines,
>because of the limitations of the DMA transfer, a 8x to 12x speed CDR
>is the best buy here....

Great, I just have to find one:-).
Do all drives do the same thing? I know this sounds basic, but I have never
used a CD ROM yet. I intend to get one, then track down CD Roms to buy.

Signed, outta date rookie:-)

Later, Brian.

>
>.

2880. Re: Cab 2.5 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <7a2j8d$u4i$1@roch.zetnet.co.uk>
Source record: 84345

On 11 Feb 1999 12:14:18 , Frank Lockwood wrote:
>Lately I've been accessing some web pages that have long lists
>formatted into tables. Things like auction lists on eBay and article
>lists on DejaNews.
>
>Occasionally, something will happen, and my computer will somehow
>switch the size of the system font to something huge, over 72 points.
>This renders all menu items unreadable, and puts junk all over the
>screen as Cab's progress bar display is updated every second or so.
>
>I have tried various OVL's notably Dan Ackerman's and Olivier
>Booklage's, and it occurs with any, so I suspect that the problem
>has little to do with the OVL.
>
>The problem continues even after I quit Cab, meaning that the only way
>out is to re-boot the computer.
>
>This is all happening on a TT030 (4+4 megs), Magic 5.11 and Thing
>1.27, with Sting 1.15 at 14.4 kB.
>
>Any suggested remedies? A way to re-establish the proper font size
>would be very helpful.

It happens at 33.6 as well, I am having exactly the same problem with my
STe which I admit is not quite standard.

Trevor

\ 6 MB STe with Veloce+2 NVDI TOS 2.06 MagiC Thing/

2881. Re: Defragment my harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Bud Connolly <budc@harborcom.net>
Message-ID: <di4x2.94$mn2.495262@iagnews.iagnet.net>
Source record: 84346

Dimi,

Get a copy of Oregon Research's Diamond Edge.

Bud

danceon wrote in message <01be5738$0e0ef940$bd7ba7c3@default>...
>Please help cause I get clicks and pops with Cubase audio for Falcon.
>The Harddisk has been never formated since bought years ago and has 7
>partitions on it.
>How can I defragment it or format certain partitions without loosing the
>AUTO and other needed to operate DATA ?
>Thanks
>Dimi

2882. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7a2jre$1j9u$1@news-inn.inet.tele.dk>
Source record: 84347

>From: "Martin Graiter" <graiter@SPAMLESSstarmail.com>
>Date: Fri, 12 Feb 1999 17:36:25 +0100
>
>
>Translated to software this should mean that if I own a
>piece of software I can do pretty much what I want with it.
>

You got a point there. You never own the software. At least I have yet
to see a commercial software licence agrement that state that you own
the software.

What you do is, you are paying for the right to use the software.

You might own the box and the manual, and even the disk it is on,
but the software on the disk/cd is not yours.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

2883. Re: MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7a2nrpbsd1@nnrp1.dejanews.com>
Source record: 84348

In article <7a1npj$aa6$2@snipp.uninett.no>,
Jo Even Skarstein <joska@nuts.edu> wrote:
> magicmac@my-dejanews.com wrote:

>
> There are 060-kits for these Macs, perhaps that would be a better
> solution?
>
I haven't seen these. Do you have a URL?

I tried the adapter and 060 in my Quadra. No luck there either.

Mike

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2884. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a2qaronh2@news3.Belgium.EU.net>
Source record: 84349

On Fri 12 Feb '99 I wrote:
>> So, anyone who wants it, just mail me and I'll send it
>> to You ASAP. If there's more then one candidate, the first
>> mail in, gets it

Oh boy, what have I done?? I received 34 mails from people wanting
Papyrus. And I've only got one copy.....
Roger Cain (rcain@znet.co.uk) was the first mail in, so he's the
lucky one.
Sorry to all the others -(

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2885. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a2qaponh1@news3.Belgium.EU.net>
Source record: 84350

David Bolt wrote on 12 Feb '99

>Wasn't Megamax commercial?

Yes it was, the author Thomas Tempelhof has stopped all work on it,
concentrating on MagiC Mac it is now postcardware. You can download
the version 2.23 from his site:
http://www.muc.de/~tt/
Make a nice cup of coffee, while downloading, the complete zipped
archive is very large > 4Mb....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2886. Re: WTB mouse (Northeast US/Can)

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dg449@torfree.net
Message-ID: <F72t0n.JoM.0.sheppard@torfree.net>
Source record: 84351

John S. Gray (db361@torfree.net) wrote:
: Looking for a Beetle, or a GOLDEN IMAGE mouse. My current beetle has a
: broken wire in the cable somewhere.
: Anyone have a spare?
: John S. Gray
: XEST fanzine editor
: Isolated out in Atlantic Canada

you're never isolated in the maritimes john :-)
somebody will _always_ visit ya!
why not get a Mario Becroft serial mouse cable from me next time you are
in TO? Then you easily get 3 or 2 button mice to replace your beetle
mouse, and they are just as nice. IF you insist I have a beetle mouse I
won at a TAF raffle which I no longer use as I use a PC serial mouse
(plugged into my atari mouse port, NOT my serial port).
I would sell the sucker to ya for a fair price.
ken

--
Kenneth Macdonald on the Free!net
dg449@freenet.toronto.on.ca

2887. Re: What software do I need to play MP2/3s on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dg449@torfree.net
Message-ID: <F72t7K.JzM.0.sheppard@torfree.net>
Source record: 84352

Denesh Bhabuta (denesh@cyberstrider.org) wrote:
: On Wed, 10 Feb 1999 19:50:06 GMT, martin.w6@ukonline.co.uk (Martin
: Wilson) wrote:
: >Is it possible?
: Yep - take a look at http://www.stehlik.cyberstrider.org/
: Danny
: --
: Denesh Bhabuta

also check out MiNT, if it can do Micq, and Java...

--
Kenneth Macdonald on the Free!net
dg449@freenet.toronto.on.ca

2888. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7a30v8$s6e$1@SOLAIR2.EUnet.yu>
Source record: 84353

Andy Blakely wrote in message <36C36280.ABA559ED@pnl.gov>...
>I recently bought an Atari STE which has an RF modulator. Can anybody
>tell me how to use it, as I'm thinking it might not work. I tried using
>an RCA cable to connect it to my VCR's video in jack. My digital camera
>works this way, so I figured the Atari would, too.
>
>Is there something special I need to do in order to use it?

There is one thing, what nobody mentioned here. A PAL (or NTSC) encoder.
It is only in machines fitted with RF modulator. You may connect RF
modulator output to aerial input of video, but that gives not so good
quality, and camera probably has not RF input.
Better way is using Atari's composite video output. You may find it on
13-pin video (monitor) connector on pin # 2. Audio out is on pin # 1. Only
problem may be find cable or connector for it...

Pera

2889. Re: WinStone emulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7a308n$rs7$1@SOLAIR2.EUnet.yu>
Source record: 84354

Juraj Brat wrote in message <36c3df46.0@news.cvut.cz>...
>Next...I've tried GEM emulator for Win. When I've tried
>boot with TOS 1.0 (or higher) I've got just screen with
>black vertical lines...

You should try Gemulator with TOS 2.06. Rename image file to
'Magic_pc.os', and put it in any root directory...

Pera

2890. Re: Hardrive ATARI ST ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7a2vvm$rr4$1@SOLAIR2.EUnet.yu>
Source record: 84355

J�rgen Karlsson wrote in message <7a19l0$643$1@cubacola.tninet.se>...

>Is there any interface i can buy or build myself ??
>

Look at http://members.tripod.com/~piters/atari/astide.htm for interface
project.

Pera

2891. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7a317vscp1@SOLAIR2.EUnet.yu>
Source record: 84356

Nicholas Bales wrote in message
<36C4047B.6880AB25@directprovider.REMOVETHECAPITALS.net>...
>
>
>"Marius Diepenhorst (pokey)" a crit :
>> I've installed a TOS 1.0 in this computer, but the MEGA 4 don't like that

>You can't boot the machine with only a TOS.IMG and no ROMs at all.
>
>There are programs that allow you to boot a TOS.IMG, but the machine
>still needs a ROM, at least to boot up and go and read the disk. The
>first ST's with no ROM TOS still had a bootstrap ROM to do this.

As I saw, Marius installed TOS 1.0 in his computer... And as I know TOS
1.0 can boot...

Pera

2892. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dg449@torfree.net
Message-ID: <F72tL0.Kno.0.sheppard@torfree.net>
Source record: 84357

dennis.vermeire@ping.be wrote:
: >You want Papyrus ?, I'll send it to You FREE.
: >I'll be glad it's gone, it's only gathering dust here,
: >version 6.23 can be upgraded to version 7 for a small
: >price.
: For some reason Jos didn't take up my offer,
: So, anyone who wants it, just mail me and I'll send it
: to You ASAP. If there's more then one candidate, the first
: mail in, gets it
: Cheers from Belgium
: Dennis
: dennis.vermeire@ping.be
: atasoft@atari-computer.com

sure.
if it is not already gone.
I will pay shipping dennis
to canada
reply to anarkist@idirect.com

--
Kenneth Macdonald on the Free!net
dg449@freenet.toronto.on.ca

2893. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Iamgregor@goldengate.net
Message-ID: <36c707a8.15482447@news.goldengate.net>
Source record: 84358
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Fri, 12 Feb 1999 11:44:34 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net>
wrote:

>
>
>Gregor Samsa a ecrit :
>>
>> I would think that the majority of the programs are either PD or SW since most of them
came from a
>> local ST enthusiast BBS' archives and were on line for a number of years. The disks from
the SW
>> library should also be fair game since a number of SW companies openly sold disks both
here and in
>> Europe up until relatively recently. Also keep in mind that I'm not offering to upload
Calamus,
>> Cubase etc (i.e, commercial sofrware), just what I assume to be PD or SW apps.
>
>If that's the case, then no problem. Other than most shareware/freeware
>stuff is already available on the main Atari FTP sites. Uploading lots
>of files would be no fun for the administrator if you haven't already
>checked in each archive that the file isn't already there.

I continue to agree with you. However, my e-mail box is overflowing with requests from both
the US
and from Europe for the files! Maybe, this USENET group's moderator or a concerned user
will,_again_.post the ftp sites on a regular basis for the newbies. Hensa is history, where
are the
groovy /|\ archive sites? Post the sites,

~~~~
( )
0o
/=====\ Gregor Samsa--from under your Fridge!
//\//\

Remove Iam from my address to e-mail me directly.

For the spammers...
classonde@psbgm.qc.ca
root@localhost
admin@localhost
root@mailloop.com
jorge@mailloop.com
hostmaster@BEST.COM
~~~~

antmik@PACIFIC-TECH.COM
jorgeh@earthlink.net
Serenity@serenityworld.com

2894. Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Hugo Coolens <coolens@kahosl.be>
Message-ID: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.elek.kahosl.be>
Source record: 84359

Does anyone know what happened to the dutch magazine (newspaper) Atari St Nieuws, the last issue I bought was number 100. Does this publication still exist? Where can I buy it in Belgium? And does the St Club still sell Atari articles?

regards,
Hugo
coolens@kahosl.be

2895. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a3joe$he6$1@news3.Belgium.EU.net>
Source record: 84360

Henk wrote on 13 Feb '99:
> So probably, or at least hopefully, a licence to continue development.

They must have a licence to continue development because according to a article in the German "ST-Computer" they are working hard on TOS 5.0 and when it is finished it will be ported to.....TT and falcon

Some of the highlights:
- Glow Icons, according to Milan the most innovative and beautifull icons available on any platform today
- New window look, the bars will be smaller and have a optimized 3D look and also be more flexible....
- Thing will be the standard built in desktop
- new CPX protocol
- Long filenames
- VFAT32 compatible
- Partitions up to 127 GigaByte

Well, lets wait and see.....

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2896. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C55408.25E7F9B4@cable.A2000.nl>
Source record: 84361

Hugo Coolens wrote:

> Does anyone know what happened to the dutch magazine (newspaper) Atari St
> Nieuws, the last issue I bought was number 100. Does this publication
> still exist? Where can I buy it in Belgium? And does the St Club still
> sell Atari articles?
>

They still exist and published Nr 101 2 weeks ago.
Somewhere I read that you have to subscribe now, because they
stopped distributing to shops. I cant remember where I read this.
Maybe in this very newsgroup.

Cheers
Henk.

2897. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C554F3.84B72D7D@cable.A2000.nl>
Source record: 84362

Hugo Coolens wrote:

> And does the St Club still Atari articles?
>

Yes, they have new offerings of Atart hardware cheaper than ever
before. Phone their regular number.

Henk.

2898. testing, ignore

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7a3le7jar1@news2.xs4all.nl>
Source record: 84363

```
Testing CAT-Litter
```

2899. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7a3ln2$kj7$1@news4.svr.pol.co.uk>
Source record: 84364

On 12 Feb 1999 07:57:29 , Derryck Croker wrote:
>On 10 Feb 1999 21:50:09 , Chris Crosskey wrote:

>>This is great folks, this has been my HD soft of choice for a while, even
>>though it was in German which I don't speak....I've picked it up and it all

>Text strings in all of the binaries are now in English.

Im my excitement I should have mentioned that the original CBHD502 package
is still required, it will be obvious which files to substitute.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2900. Re: WTB mouse (Northeast US/Can)

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7a3ln3$kj7$2@news4.svr.pol.co.uk>
Source record: 84365

On 11 Feb 1999 15:55:44 , John S. Gray wrote:
>Looking for a Beetle, or a GOLDEN IMAGE mouse. My current beetle has a
>broken wire in the cable somewhere.

It would be worth trying to reterminate the cable inside the mouse after cutting off the last few inches - where the cable tends to flex where it exits the mouse.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

2901. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a3lkg$j4e$1@news3.Belgium.EU.net>
Source record: 84366

Hugo asked on 13 Feb
>what happened to the dutch magazine (newspaper) Atari St
>Nieuws

Hugo

It is not finished (yet), but it is no more for sale in Belgium.
Nr 101 is the current issue. If You would like it You'll have to
take a abo...Yes they still sell soft & hardware for the Atari. If
You don't mind waiting for it 3 to 6 months. I can recommend You
MABN though.. reliable and a good service
Did You know that ACN is not the only Dutch Magazine? Stichting ST
is also available, and that's a whole different piece of cake.....

Cheers,

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2902. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C55A72.44A8757@cable.A2000.nl>
Source record: 84367

dennis.vermeire@ping.be wrote:

> Henk wrote on 13 Feb '99:
> > So probably, or at least hopefully, a licence to continue development.
>
> They must have a licence to continue development because according to a
> article in the German "ST-Computer" they are working hard on TOS 5.0
> and when it is finished it will be ported to.......TT and falcon
>
> Some of the highlights:
> - Glow Icons, according to Milan the most innovative and beautifull
> icons available on any platform today
> - New window look, the bars will be smaller and have a optimized 3D
> look and also be more flexible....
> - Thing will be the standard built in desktop
> - new CPX protocol
> - Long filenames
> - VFAT32 compatible
> - Partitions up to 127 GigaByte
>
> Well, lets wait and see.....
>

Looks they not only need flashable, but also inflatable eproms. ;-)

2903. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C55FF0.B77520B5@cable.A2000.nl>
Source record: 84368

dennis.vermeire@ping.be wrote:

> Henk wrote on 13 Feb '99:
> > So probably, or at least hopefully, a licence to continue development.
>
> They must have a licence to continue development because according to a
> article in the German "ST-Computer" they are working hard on TOS 5.0
> and when it is finished it will be ported to.....TT and falcon

I am a optimist. Lets hope they found a bunch of people who love
the trade.

Henk.

2904. Re: NEWSie Set-up for ZetNet

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a3ohh$3r2$3@roch.zetnet.co.uk>
Source record: 84369

On 12 Feb 1999 21:49:47 , Peter Slegg wrote:

>Thanks for the hints. I had eliminated nearly all the possibilities
>the only thing remaining was Zetnet. I raised the problem with them
>yesterday asking for them to check my mailbox/password. It was passed
>to tech support and I managed to login tonight. :-)
>
>No explanation, yet.

Grrrrrrr!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2905. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a3ohk$3r2$4@roch.zetnet.co.uk>
Source record: 84370

On 12 Feb 1999 17:02:03 , David Bolt wrote:

>>You will find Megamax and Sozobon on many ftp sites.
>
>Wasn't Megamax commercial?
>
>If it's been released as freeware or PD let me know where to get it,
>it'll be nice to find out the differences between Sozobon and Megamax.

Awwww! :-(I think I might have made a bad mistake here, David.

I was thinking of a package known as MM2 but this turns out to be a
Modula-2 system authored by Thomas Tempelman at Munich.

Sorry to raise your expectations by mistake.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2906. Re: Format a Falcon SCSI Harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a3ohl$3r2$5@roch.zetnet.co.uk>
Source record: 84371

On 12 Feb 1999 23:55:59 , "danceon" wrote:
>Please can anyone help me dfragment my SCSI harddisk or format specific
>parts of disk?

You cannot 'format' specific parts of the HD but some utilities (ICD
for one) will allow you to 'Zero' a partition which effectively
deletes all the contents by clearing the FAYs and directories. You
could get the same effect by just manually deleting all the contents
using TOS.

The best defragger around ATM is HP_OPT v2.7. You will find it in
quite a few places but I know, for sure, that it is on:

http://www.cix.co.uk/~derryck/software.htm

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2907. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a3ohn$3r2$6@roch.zetnet.co.uk>
Source record: 84372

On 13 Feb 1999 03:35:46 , <dennis.vermeire@ping.be> wrote:

>Oh boy, what have I done?? I received 34 mails from people wanting
>Papyrus. And I've only got one copy.....
>Roger Cain (rcain@znet.co.uk) was the first mail in, so he's the
>lucky one.

... and I'm SOOOOOOOOO happy!!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2908. Re: Old demo of Magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be56fb$8b4b4ae0$LocalHost@xpnwjjkf>
Source record: 84373

guitarra@afn.org wrote in article <7a09u9jgk3@spnode25.nerdc.ufl.edu>...
> Hello friends :
>
> I am looking for the old demo of Magic c PC for Win 3.11 or
> a working Magic c pc for win 3.11.

Don't think there is one: I'm pretty sure that the first version was
Win95/NT only.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2909. Atari ST demos

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Bjorn S <bearsa@algonet.se>
Message-ID: <36C565A2.86B0DAD7@algonet.se>
Source record: 84374

I'm looking for some Atari demos, and don't know if this really is the
right newsgroup to ask for these, but... I've been looking on almost
every FTP, but I can't find them!
Would appriciate some help!

Genius demo - Oxygene
The year after - The German Alliance
European demos - Overlanders
Vodka demo - Equinox
Lightning demo - Pendragons
Double doozer - Chaos
Xtc demo - The German Alliance
Npg Megademo - Npg
Delirious I, II - Overlanders
Beginning of the ending - Offbase
Hackabound party demo - Total Vision Inc.
Dreams - Animal Mine

/Bjorn Samuelsson

2910. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7a3qofire1@irk.zetnet.co.uk>
Source record: 84375

On 12 Feb 1999 21:49:57, Peter William Slegg wrote:
>On 11 Feb 1999 15:10:29 , Andy Blakely wrote:
>>Does anybody have a manual for this card? Is there any way I could get
>>a copy? I haven't a clue on how to use the software for it.
>
>Andy,
>
>As far as I know ICD are still in business try
>

AHDI and CBHD both support this card, as does Extendos. If you build it into a PC case with a SCSI-Burster it can support at least four drives, that's as amny as I had kicking around to test it with last time I had my hands on one....Had problems getting audio out of the CDROM though, but have put that down to AHDI as changing to CBHD has cvleared that up on other systems...
Metados......I never got it to work, but then I've never (yet, giving it another go right now on the STartIDE and Link2 kitted STFM next to me)

chrisc
chrisc

2911. Re: WTB: ST/TT/Falcon Harddrives/anythi

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7a3r1j$is1$1@irk.zetnet.co.uk>
Source record: 84376

On 12 Feb 1999 03:10:06, <dennis.vermeire@ping.be> wrote:
>Brian wrote on 09 Feb '99 :
>
>>I have been going to my local dealers and cannot find any external
>>CD ROMS.
>

Sorry I missed the original post, but one option is to use a PC case with a SCSI-Burster. if you already have a hard-disk on the ACSI port then it is quite likely that the CDROm can share the interface, if the interface is built into the PC case as well, or else if you already have an external interface like the Link2 then you can just plug this into the Burster anyway.

Give me a mial on chrisc@zetnet.co.uk for more info...

chrisc

2912. Email-prg without editor

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: gokmase@hem1.ERASE.SPAMBLOCK.passagen.se
Message-ID: <7a3svoacf1@zingo.tninet.se>
Source record: 84377

Greetings all,

I have lately been wishing that there would be an emailer that would incorparate its own editor, and the only (non-commercial at least) I know of that has this is MyMail.

However, I believe MyMail won't work with less than 16 colours, and since I (at least for know) work only in mono, it is not possible for me to use it. Would it be possible to make a mono-rsc for MyMail, allowing it to be useable in mono-mode? Cause it look like a fine emailer, judging from screenshots I've seen.

If not, is there another emailer that have a built-in editor? (I'm getting a bit tired of working with external editors all the time, even if it does work)

Regards,

Joakim

2913. TEXEL!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: enbordal@online.no
Message-ID: <918910966-88959AEicMi@online.no>
Source record: 84378

Hallo!
Using a computer is often a mess! You often could do
the job at a shorter time without it.
But I got a surprise when I was to move a spread-sheet
from my Atari at home to the PC at work.
All the information was exactly correct when I opened
the .xls-file at work! Even the spesiel Norwegian
characters were right and the formula had changed from
German to Norwegian (Wenn -> hvis(if))!
Texel is the spread-sheet for Atari! Easy to use and
does what it shall do!
Question:
Does anybody know if it is possible to use a text as a
result of a Wenn(if)-sentense?
Example that do not work: Wenn(B3<78;"Good";"Bad")
Example that work: Wenn(B3<78;1;0)
Is it a way to go around the problem?

MOH NORVALD

|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
6523 FREI

ï¿½ ATARI FALCON ï¿½
Works without microsoft!
NO intel INSIDE!
____

2914. retrieve fax from USR selfmode

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7a3ucvqgv2@front6.grolier.fr>
Source record: 84379

does someone know how to retrieve fax (in one or several files-if
several fax are recorded) from the intern memory of an USRobotics
sportster message plus modem ?
starcall seems not to drive this selfmode, same for connect or coma

don't know what to do....

so,

cordialement

2915. Re: TEXEL!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: thomas@snailshell.de
Message-ID: <1dn6619.tgu5pncq68pyN@isdn216-104.rz.uni-karlsruhe.de>
Source record: 84380

<enbordal@online.no> wrote:

>Texel is the spread-sheet for Atari! Easy to use and
>does what it shall do!

Good to hear/read that :-)

>Does anybody know if it is possible to use a text as a
>result of a Wenn(if)-sentense?

Not yet, I'm sorry. Texel 2.2 (which will be - hopefully - released this month so we can do English and French translations) has a completely rewritten parser that allows me to use strings in some future version, but don't expect this to be finished before summer. (In fact the new parser already recognises strings as function parameters, but Texel cannot evaluate string yet so you'll get a #STRING error.)

bye, Thomas

2916. Re: Old demo of Magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7a43nrpoa1@spnode25.nerdc.ufl.edu>
Source record: 84381

Hello friend:

Yes, there is a demo of Magic c pc for earlier windows, I tried many years ago and I was able to run Page Stream. This was before Win 95 and I am quite sure it was win 3.11. I remember it was about 5 years ago or so ;)

Raymond

2917. Re: Email-prg without editor

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36c58ba03f6b50@telsa1.freeserve.co.uk>
Source record: 84382

on Sat 13-02-99 12:59 Joakim Hoegberg wrote:

>I have lately been wishing that there would be an emailer that would
>incorparate its own editor, and the only (non-commercial at least) I
>know of that has this is MyMail.
>
>However, I believe MyMail won't work with less than 16 colours, and
>since I (at least for know) work only in mono, it is not possible for
>me to use it. Would it be possible to make a mono-rsc for MyMail,
>allowing it to be useable in mono-mode? Cause it look like a fine
>emailer, judging from screenshots I've seen.

I only use mono here and Mymail works ok here although it does not
look as good.Everything functions ok.

>If not, is there another emailer that have a built-in editor? (I'm
>getting a bit tired of working with external editors all the time,
>even if it does work)

Not too sure....I am sure someone else will tell you...:-)

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6

2918. FA: Ultima III -- Still in Shrink-wrap!!! (currently $10)

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Hugh Falk <hughfalk@mediaone.net>
Message-ID: <rQgx2.861$xU.2208152@lwnws01.ne.mediaone.net>
Source record: 84383

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=65982779

2919. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Martin Graiter <graiter@SPAMLESSstarmail.com>
Message-ID: <7a4590$528$1@cubacola.tninet.se>
Source record: 84384
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

John S. Gray skrev i meddelandet ...

:I met a musician in another city and he is using some old MIDI program
:which only runs off the master disk. In some strange twist, that disk
is
:still sort of playable, on certain days, after all these years.
Needless
:to say, he is frightened to runn the program one more time lest the
disk
:expire and his entire back catalogue of compositions be lost forever.

There are good and easy ways of making backup of protected disks.
Try the Blitz copier, requires two diskdrives and a special
cable, which you can make yourself.

With the Blitz copier I have only failed with one single (boring)
game thisfar. The Blitz copies the disks in analog mode, like you'd
copy music tapes.

I've heard there is a version for the 1.44Mb disks as well.

Legally you have the right to make as many copies as you like
from software you own.

MG

2920. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <rLrbJAAOpZx2EwcB@my-ste.demon.co.uk>
Source record: 84385

```
In article <7a2qap$onh$1@news3.Belgium.EU.net>, dennis.vermeire@ping.be
writes
>David Bolt wrote on 12 Feb '99
>
>>Wasn't Megamax commercial?
>
>Yes it was, the author Thomas Tempelhof has stopped all work on it,
>concentrating on MagiC Mac it is now postcardware. You can download
>the version 2.23 from his site:
>http://www.muc.de/~tt/
>Make a nice cup of coffee, while downloading, the complete zipped
>archive is very large > 4Mb....

Thanks, I've got it now and I'll give it a going over.

--
David Bolt
```

2921. The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990213121911.10601.00001013@ng-fw1.aol.com>
Source record: 84386

Just a quick note to let everyone know that I've put a website back online and have linked up with the Atari WebRing. You can visit the page at:

http://www.cyberspy.com/~cdungeon/dungeon.htm

The website is under construction (aren't they all...grin) but online right now is a long winded message from me, a few links to other Atari sites, some files for you to download and play around with, and a listing of new & used software, accessories, video game systems & cartridges, and a few odd's and ends.

Hope to be adding more features in the very near future such as product reviews, some articles that were printed in past issues of our newsletter, The Dungeon Sojourn, and more. Even if the Dungeon doesn't re-open as a business, I'd like to keep the website up as an Atari support site.

Thanks for taking the time to read this and I hope everyone will stop by.

Al Horton
The Computer Dungeon

2922. Re: Email-prg without editor

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <7a4g19$n37$1@nnrp1.dejanews.com>
Source record: 84387

In article <36c58ba03f6b50@telsa1.freeserve.co.uk>,
tesla1@telsa1.freeserve.co.uk (Gordy & Mandy) wrote:
> on Sat 13-02-99 12:59 Joakim Hoegberg wrote:
>
> I only use mono here and Mymail works ok here although it does not
> look as good.Everything functions ok.

Good news indeed! I just didn't think it would work at all, since it is stated
on its homepage that 16 or more colours is required.
I'll check it out at once! :)

Regards,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2923. Re: WTB: ST/TT/Falcon Harddrives/anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Dan Phillips <xiting@worldnet.att.net>
Message-ID: <36C70B19.4FE0@worldnet.att.net>
Source record: 84388

I missed the start of the thread on this message, but I have a nice
external SCSI 3X NEC drive I'd let go cheap.

Dan

dennis.vermeire@ping.be wrote:
>
> Brian wrote on 09 Feb '99 :
>
> >I have been going to my local dealers and cannot find any external
> >CD ROMS.
>
> A external CDR is the most expensive option, look for a second hand
> SCSI-box or a Megafile 44 without the SyQuest.
>
> Installing a CDR is simple, pop the drive in the box, connect cables,
> set ID of drive, screw everything together and connect to computer
> via SCSI<>DMAport adaptor.
>
> The Megafile 44 option is a setup I used a couple of years ago,
> inside the box there is a simple SCSI interface, which is good enough
> for a CDR. So if you haven't got a interface yet, this is ideal...
>
> When buying a CDR You don't have to go for the 40x speed machines,
> because of the limitations of the DMA transfer, a 8x to 12x speed CDR
> is the best buy here....
>
> Cheers from Belgium
>
> Dennis
>
> dennis.vermeire@ping.be
> atasoft@atari-computer.com

2924. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <qiMoUGAbkbx2Ewfy@my-ste.demon.co.uk>
Source record: 84389

In article <7a3ohk$3r2$4@roch.zetnet.co.uk>, Roger Cain
<rcain@zetnet.co.uk> writes
>On 12 Feb 1999 17:02:03 , David Bolt wrote:
>
>>>You will find Megamax and Sozobon on many ftp sites.
>>
>>Wasn't Megamax commercial?
>>
>>If it's been released as freeware or PD let me know where to get it,
>>it'll be nice to find out the differences between Sozobon and Megamax.
>
>Awwww! :-(I think I might have made a bad mistake here, David.
>
>I was thinking of a package known as MM2 but this turns out to be a
>Modula-2 system authored by Thomas Tempelman at Munich.
>
>Sorry to raise your expectations by mistake.

No worries, I've got hold of MM2 and I'm going to have a look at it.

--
David Bolt

2925. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <uSCp4BAghbx2Ew8n@my-ste.demon.co.uk>
Source record: 84390

In article <rLrbJAAOpZx2EwcB@my-ste.demon.co.uk>, David Bolt <dbolt@my-ste.demon.co.uk> writes
>In article <7a2qaponh1@news3.Belgium.EU.net>, dennis.vermeire@ping.be
>writes
>>David Bolt wrote on 12 Feb '99
>>
>>>Wasn't Megamax commercial?
>>
>>Yes it was, the author Thomas Tempelhof has stopped all work on it,
>>concentrating on MagiC Mac it is now postcardware. You can download
>>the version 2.23 from his site:
>>http://www.muc.de/~tt/
>>Make a nice cup of coffee, while downloading, the complete zipped
>>archive is very large > 4Mb....
>
>Thanks, I've got it now and I'll give it a going over.

I should have said I got the Modula 2 archive, there's no signs of a Megamax C. Pity really, as it would have been nice to play with.

--
David Bolt

2926. Re: Atari ST demos

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Jean LUSETTI <j-lusetti@pacwan.fr>
Message-ID: <7a4c6r$76e15@news.pacwan.net>
Source record: 84391

Hi !

For ST demos, try the following WEB sites:

http://grelb.src.gla.ac.uk:8000/~mjames/computers/demos/default.html

http://www.informatik.tu-muenchen.de/~brandtf/ataridemos.html

Have fun ! Jean
E-Mail : j-lusettti@pacwan.fr
Site WEB : http://www.multimania.com/jlusetti

2927. email to me (FS items)

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: stevegreen@zetnet.co.uk
Message-ID: <7a4f65$7v8$1@roch.zetnet.co.uk>
Source record: 84392

Anyone who recently emailed me re the CD-ROM and Hard Drive please note my email is unobtainable until Mon. I'm not just being rude! I'll get back to you.

regards, Steve.
stevegreen@zetnet.co.uk *** Dorset- England *** 01258817841

2928. ST News International Christmas Coding Convention 2000!

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36c7c185.767851@news.wxs.nl>
Source record: 84393
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.fortysecond.net/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!

Please note that the URL has changed, so if you have any bookmarks set up, please correct them. Also, a lot of picture links have been added to the gallery. If you're one to dwell on the old Atari scene, check out the many snaps!

2929. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7a4gi8$7b0$1@news4.svr.pol.co.uk>
Source record: 84394

Thank you to every-one who has e.mailed me and sent messages re the legal situation.
I really appreciate it.

Thank you one and all ;-))

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663
Henk Robbers wrote in message <36C37AE9.9C9C862F@cable.A2000.nl>...

Keith Lever wrote:

If anyone could tell me the copyright situation,then I would consider
releasing it to my friend's website for download.

It seems that Milan Computer GmbH: Milan/The Operating System
now has all the rights.
Greetings.
Henk.

2930. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C4BD89.519E262B@cable.A2000.nl>
Source record: 84489

Michael Schwingen wrote:

> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
> >
> > It seems that Milan Computer GmbH now has all the rights.
>
> AFAIK, Atari (or Hasbro, JTS, whoever) still holds the copyright, while
> Milan (and some others, btw) have the right to sell TOS versions.
>

So probably, or at least hopefully, a licence to continue development.
I would have liked to see their faces when they saw the sources for the first time,
especially those that came from DRI. :-)

Henk.

2931. Re: Cab 2.5 problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be56dc$4b1ae440$LocalHost@xpnwjjkf>
Source record: 84490

Frank Lockwood <lockwood@calcna.ab.ca> wrote in article
<79vc02$nca@ds2.acs.ucalgary.ca>...

> Occasionally, something will happen, and my computer will somehow
> switch the size of the system font to something huge, over 72 points.
> This renders all menu items unreadable, and puts junk all over the
> screen as Cab's progress bar display is updated every second or so.
>
> I have tried various OVL's notably Dan Ackerman's and Olivier
> Booklage's, and it occurs with any, so I suspect that the problem
> has little to do with the OVL.
>
> The problem continues even after I quit Cab, meaning that the only way
> out is to re-boot the computer.
>
> This is all happening on a TT030 (4+4 megs), Magic 5.11 and Thing
> 1.27, with Sting 1.15 at 14.4 kB.

This is a problem with CAB under MagiC; it doesn't happen under TOS
(probably not under MiNT either). It occurs when a URL gets beyond a
certain length, and it's too much for the AES to handle trying to display
it in the info bar (making the window wider doesn't help: the problem is in
how the AES handles the long string of characters). As you get lengthy URLs
mainly when using search engines and the like, it manifests itself mainly
on these sites.

When this last came up in here, Alexander Clauss said it was a bug in MagiC
but he'd build in a workaround into later versions of CAB.

> Any suggested remedies? A way to re-establish the proper font size
> would be very helpful.

There aren't any remedies, unfortunately. If you don't re-boot the machine
will crash eventually.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2932. Re: RF Modulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be56df$23902ea0$LocalHost@xpnwjjkf>
Source record: 84491

Andy Blakely <andy.blakely@pnl.gov> wrote in article
<36C36280.ABA559ED@pnl.gov>...
> I recently bought an Atari STE which has an RF modulator. Can anybody
> tell me how to use it, as I'm thinking it might not work. I tried using
> an RCA cable to connect it to my VCR's video in jack. My digital camera
> works this way, so I figured the Atari would, too.

The output from the RF modulator is what it says: Radio Frequency, ie it's for plugging into the aerial socket on a TV set, not a line level video connection. You could try plugging it into your video's aerial input, but you may find you can't get a decent picture as the ST usually operates at the same frequency as the video's RF modulator and they therefore interfere with each other (same problem with games consoles and videos interfering with each other, and Channel 5 in the UK). One option *might* be to retune the output frequency of the VCR to avoid interference (AFAIK you can't alter the frequency on the STE). NB you'll then have to re-tune your TV to get the signal from the VCR on the new frequency, and you run the risk of setting it to a channel in use by a station you want to watch.

NB this is written from a UK persective: standard frequencies for video games, VCRs, home computers etc may be different elsewhere. Also, you fiddle at your own risk!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

2933. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C4C8EF.4705E4D2@cable.A2000.nl>
Source record: 84492

Jo Even Skarstein wrote:

> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> > Me too, but you make me curious. What could have been better
> > in Pure C. After I got PureC I stopped looking around, because I thought
> > it was more than good enough.
>
> > Is it generated code?
> > Level of optimization?
>
> People that knows these things (and cares) claims than PureC generates
> pretty poor code.

I've had a look, some things could be better. I think they've found adelicate balance between compiler speed and object runtime
speed.
Pure C was 25% faster and produced 25% less code then the
Megamax I used before, which did not perform any optimization at all.
(And Pure C was full ANSI).

> The only thing I really
> don't like with PureC is that it doesn't support inline assembly.

You really cant expect this from a compiler that does not need LINT. :-)

> Btw. the supplied libs really suck, if anybody still use these then
> get rid of them ASAP. Oops, I still use the original AES/VDI-lib in
> Taskbar...

Yes. AES/VDI still awfully define parameterblocks global, but youreally must blame Digital Research for "inventing" this silly
interface
in the first place. They probably never heard of such a thing as a stack.

Thanks &
Greetings.
Henk.

2934. Re: Defragment my harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <1e4x2.2349$416.4412@nntpserver.swip.net>
Source record: 84493

>Please help cause I get clicks and pops with Cubase audio for Falcon.
>The Harddisk has been never formated since bought years ago and has 7
>partitions on it.
>How can I defragment it or format certain partitions without loosing
the
>AUTO and other needed to operate DATA ?

Hi Dimi,
Take a look on my homepage - the troubleshooting section to get some
hints.
The best program for defragmenting is Diamond Edge. Another way to do it
is if you have another partition that's big enough to hold all the data.
Then you just copy everything to it, then delete everything from the
original and last you copy everything back again and violaï¿½ - the files
are nice and unbroken again since they're copied one file at a time by
the system.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

2935. Re: D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-13 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <3e4x2.2350$416.4412@nntpserver.swip.net>
Source record: 84494

>Whats the best Direct to Disk recording package for the Atari Falcon
>(commercial or shareware)?
>Ideally I'd like to be able to use the Falcon in a vaguely similar way
>to a 4-track Portastudio - i.e. record a track, add others, merge two
or
>more tracks into one, etc.
>

Hi Chris,
If you only need the "tape recorder" functions, get AudioTracker from SoundPool (demo version is found at www.soundpool.de). If you need to have a sequencer for your midi too, get Cubase Audio. As I haven't seen a well working Logic Audio system (but a couple of crashing ones), I can't recommend it - maybe someone else knows if the last version works ok?

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

2936. Re: WANTED: Freeware C compiler and/or asse

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7a6rnuiru3@news2.xs4all.nl>
Source record: 84245

On 14 Feb 1999 13:24:52, "Thomas Haenselmann" wrote:
>Hey folks,
>
>I would like to do some coding in C/C++ and maybe have a look into the ROM
>with a monitor.
Look at the homepage:

http://www.xs4all.nl/~atarist

section download for TT-Digger.
A very intelligent interactive CPU 680xxx code disassembler.

>
>Does PD or shareware exist for download? I have found no ressources.
>
For C++: that stuff is so BIG, you need a harddisk for it.
But normal C is there somewhere around, more I do not know, but if
you ask about Modula, then I will talk the ears from your head.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2937. Re: Connect ST to a multi-sync. monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <7a6tqh$n17$1@roch.zetnet.co.uk>
Source record: 84246

On 14 Feb 1999 13:26:04 , "Thomas Haenselmann" wrote:
> I have another one: Is it possible to connect an Atari ST to a standard
> multi-sync monitor, maybe using a special device?

Yes and no! It's possible only if the monitor can sync down to the
RGB frequency of 15.7KHz horizontally. The Microvitec 1438 and NEC
(model?) can do this. Unfortunately, a "standard" multi-sync these
days usually means one which syncs to PC-style VGA frequencies.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2938. Re: HD question.

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7a6v5c$n8n$1@roch.zetnet.co.uk>
Source record: 84247

On 13 Feb 1999 22:50:27 , mjbedy@mtu.edu wrote:
> Ok, I've got a question. Does the following information about the SCSI
>HD I have indicate that it requires the SCSI Initiator command that I've
>been hearing about, or is this something different?

Yes, they are quite different procedures.

>"Note: The RZ55 & RZ56 do not have a jumper for Spin-Up Option. They
>require a Host Adapter that automatically issues the SCSI Spin-up
>Command durring Boot-Up."

Hmm .. either the h/a or the driver. I think you will be OK.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

2939. Re: FOR Everyone & Anyone who post's or rea

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7a6vlgbne1@news.ncal.verio.com>
Source record: 84248

On 14 Feb 1999 12:43:51 , Steve Stupple wrote:
>Hi
>
>I don't know about anyone else, but I wish everyone that asks or wants
>to sell their Atari items would mention the area they live in. I am not
>the only one that has brought this point up.
>
>I don't expect everyone to have the location in their signature file,
>but something like USA, Canada, Europe etc.. would do if you don't want
>to be specific. Even Miami USA, Scotland UK, or France etc.. would be a
>big help.
>
>This would allow Atarian's that are IN your area of the world to help. I
>don't mind tracking down something for someone in the USA, but it will
>cost more in shipping costs. If people have an idea where you are,
>without having to ask a question, help may be more forth coming.
>
>It would be nice to see who else echo's or agrees with me on this one.
>
>--
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
>Email: steve@steverosie.demon.co.uk
>Nick: Mocknbird Tel: 07971 742708
>ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********
>.
Steve:

I fully agree. I see a lot of response to FS posts with "WHERE ARE
YOU?" However, there ARE a lot that DO mention where they are, but
mostly with people who do not want to ship, but would like a local
sale (or givaway). But as a general rule, it would nice to know
the locations as you state.

TIM

2940. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7a6vlcrii1@irk.zetnet.co.uk>
Source record: 84249

On 13 Feb 1999 12:21:35, Chris Crosskey wrote:

> Metados......I never got it to work, but then I've never (yet, giving
>it another go right now on the STartIDE and Link2 kitted STFM next to
>me)
>

A few minutes after poasting this message I finally got an ST to use Metados. It was with version 2.74 off the Stratos 4 CD. Used a modified config.sys I already had kicking around......The drive is a Matsushita 6x SCSI one hosted via an ICD Link2. The hard-drive is a 60Mb Conner 2.5" IDE internally fitted to the STFM hosted via a Mario Becroft IDE installtaion that I sell under the name STartIDE in this country (UK). As far as aI can tell the STartIDE doens't fundemntally interfere with the ACSI host support. Also this is the first time I have got Metados to work with an Atari release of AHDI (6.06) as opposed to the SoundPool modified one (6.06U)....

chrisc

2941. Re: FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be583f$1b476400$47e79fc2@default>
Source record: 84250
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

> Write down where you live if you want to trade something

You are absolutely right!! And don't forget about the different television systems too! I once bought an Atari computer in Canada, where the NTSC is common.
The seller was very honest, and told me before this could be a problem. I wanted the computer at all, so we made the deal.

So I agree with Steve Stupple!

Btw I live in The Netherlands, running BBS the ATARI Inside on 800XL, supporting most of the atari computer systems. online: 22:00-08:00 (CET!!). +31-182-352755, the bbs is completely FREE!

Grtx,

Marius Diepenhorst - Bergambacht - NL (europe)

2942. packet radio and Baycom

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be5842$13eae6c0$47e79fc2@default>
Source record: 84251

Here again a question ....

Does anyone have a programm that allows me to work with Packet Radio with
my Alan 1200 RaDioModem. (read: Baycom compatible)

Grtx.

Marius

p.s. I do have already INGO...

2943. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <7a7565$6di$1@reader1.wxs.nl>
Source record: 84252

```
On 13 Feb 1999 23:36:42 , Henk Robbers wrote:
> Stichting ST wrote:
>
> > So when nr 102 will be printed is unknown by the makers.
> > They still sell all their stuff in their own special way.
>
> They must have had inmense problems with their publisher cq
> print service. Dont you think? ;-)

As I understood it from ACN; the distribution costs became much to
high with their limited selling edition.

Karsten

---------------------------------------------------------------
Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands
---------------------------------------------------------------
Milan 040/16/1210 Mint1.15, Naes1.2
```

2944. Re: ATARI ST NIEUWS (ACN), MABN and Sti

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <7a756b$6di$2@reader1.wxs.nl>
Source record: 84253

On 14 Feb 1999 09:27:04 , Louis wrote:
> on Sun 14-02-99 00:47 Martin "Nightowl" Byttebier wrote:
> >on Sat 13-02-99 21:05 Marius Diepenhorst (pokey) wrote:
> >
> >>About Atari St nieuws: hmmm it is a BIT to commercial in my point of view.
> >>Every program they are writing about is great and fantastic... where to buy
> >>it?? Yes: the ACN...
> >Commercial it is. The magazine hold sometimes very strange and
> >unbelievable stories too. I've a subscription running but to be honest
> >I must say I never read it. Bunch of sh*t.

I see the magazine more as their product catalogue..:/

> The only time I did business with them it went OK, but appearently this
> was something exceptional: called them for a new monitor for my ST plus a
> SCSI-Link, they said they got it, I arranged to go to them to pick it up,
> hopped into a car, drove off to Haarlem, picked up the goods (plus paid
> for it of course) and that was it. Later I learned this was very unusual
> for ACN: normally you order and pay, then wait endlessly for the goods to
> arrive.

I don't really understand all this negative reporting about ACN. For
more than ten years I have bought almost all my software from them,
and without any real problems. Yes, sometimes it takes them some
time, but only with software that they don't have in store (which is
quite a lot recently) Other times they send you the software within
3-4 days.
Buying hardware I have only experience with my Milan, which took
two/three months, but only because the 'orignal Milan housing' was
sold out (I checked at the Milan Company also). Only very annoying
was that I had to call ACN myself to find out. As a treat they
brought me the computer the day they got it, to my home. (well,
Amsterdam isn't that far from Haarlem)

> There appears to be another "dealer/tech support" for Atari in
> Amsterdam,Marfix, but I heard some astonishing stories about that
> one too...
Wow, is Marfix still in Atari business? That would be nice.

Karsten

Karsten van Vuuren | tjendol@wxs.nl
in the Netherlands

Milan 040/16/1210 Mint1.15, Naes1.2

2945. WTB : Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Mephiston <mephiston@sprint.ca>
Message-ID: <36C71C8E.1C0BACA5@sprint.ca>
Source record: 84254

Hi, i recently had an atari 520st,monitor and floppy drive donated to my store.

I am wondering if anyone has an extra power supply for the 520 and the disk drive. (Drive is a SF354) they are willing to sell. Or mabye even a small HD, mabye 20-40 megs.

I imagine nobody is intersted, but i have a lot of atari 8 bit stuff i have aquired. Just in case anyone still uses atari 8 bit and has any ST stuff they would trade.

I live in Ontario, Canada

2946. Re: Connect ST to a multi-sync. monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a788febb1@news3.Belgium.EU.net>
Source record: 84255

Instead of giving the standard answer "find a second hand monitor
who can manage 15.75Khz", Think about this for a minute....

We're a special kind of breed, yes? There is no one more inventive
in the world then a Atari user, yes?
So, lets be inventive......

Instead of hunting for a old second hand monitor which probably has
had his best years, go hunting for a EXTERNAL VGA TV TUNER.
Connect the tuner between the monitor and the ST, instead of plugging
the antenne cable in the tuner, plug in the RF cable from the ST and
voila...a low and medium resolution like you've never seen before
These external tuners don't cost really much, and a brandnew monitor
might be cheaper then a 10 years old Nec 3D. As a addional bonus you
get a televison with teletext and zapper thrown in. You can connect the
tuner to every size monitor and it even works with LCD flatscreens....

So, stop the hunt for old and outdated monitors, leave those for Amiga
users, we're the inventive & special breed, get a VGA Tuner

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

2947. Re: Connect ST to a multi-sync. monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7a78nuoke1@roch.zetnet.co.uk>
Source record: 84256

On 14 Feb 1999 16:32:17 , Chris Simon wrote:
>On 14 Feb 1999 13:26:04 , "Thomas Haenselmann" wrote:
>> I have another one: Is it possible to connect an Atari ST to a standard
>> multi-sync monitor, maybe using a special device?
>
>Yes and no! It's possible only if the monitor can sync down to the
>RGB frequency of 15.7KHz horizontally. The Microvitec 1438 and NEC
>(model?) can do this. Unfortunately, a "standard" multi-sync these
>days usually means one which syncs to PC-style VGA frequencies.

don't forget a modern monitor will give you st hi though
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

2948. Re: Connect ST to a multi-sync. monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <7a792uood1@roch.zetnet.co.uk>
Source record: 84257

On 14 Feb 1999 19:38:38 , kevin dermott wrote:
> don't forget a modern monitor will give you st hi though

Damn, I had! Yes, I was only thinking about the colour modes.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2949. Re: MegaFile 30

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <36c8df5f.12150288@news.interlog.com>
Source record: 84258

On Wed, 10 Feb 1999 09:18:26 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Richard Claunch a ï¿½crit :
>>
>> Can I run a bigger drive in a MegaFile 30?
>>
>> Thanks Richard
>
>You could, but then you would have to find an oooold RLL or MFM (I
>always forget which) larger than 30Mb. I'm not even sure there were any.
>Maybe there were some 60Mb units, but they would be old and slow and
>definitely not very reliable.
>
>Seriously, if you want a bigger drive, you'll have to go and get an IDE
>or SCSI drive with the corresponding adapter.
>
>Nick
The Seagate ST-4096 was an MFM with 80 Megs.

ciao larry

2950. Re: TEXEL!

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7a7bnu$s8k$2@irk.zetnet.co.uk>
Source record: 84259

On 13 Feb 1999 15:15:04 , Thomas Much wrote:

>Not yet, I'm sorry. Texel 2.2 (which will be - hopefully - released this
>month so we can do English and French translations) has a completely
>rewritten parser that allows me to use strings in some future version,
>but don't expect this to be finished before summer. (In fact the new
>parser already recognises strings as function parameters, but Texel
>cannot evaluate string yet so you'll get a #STRING error.)
>

Hi Thomas,

I was recently asking System Solutions (GB distributor of Texel) about
the long awaited English translation of Texel 2.1

I gather from your above statements that the next version will be easier
to translate?

I know that the English speaking ST users are not the majority but we do
represent a critical mass so it is often a disappointment to not get
translations of Excellent packages like Texel, Artworx and many others.

When I first got my Milan I noticed that HDDriver would run in English
under TOS and German under MilanOS. It wasn't until I found the language
variable in the NAES.CNF that I found out why. I hope more software will
support features like this in the future.

regards,

Peter.

2951. Re: ATARI ST NIEUWS (ACN), MABN and Sti

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36c724f659341210@holleman.demon.nl>
Source record: 84260

on Sun 14-02-99 18:38 Karsten wrote:

>I don't really understand all this negative reporting about ACN. For
>more than ten years I have bought almost all my software from them,
>and without any real problems. Yes, sometimes it takes them some
>time, but only with software that they don't have in store (which is
>quite a lot recently) Other times they send you the software within
>3-4 days.

Hi Karsten,

lucky you! Let's just not open another can of shit here... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2952. Re: Vintage Atari Program disks and waxing nostalgic.

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36c724f659341211@holleman.demon.nl>
Source record: 84261
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

on Sat 13-02-99 10:33 Nicholas Bales wrote:

>The main FTP sites nowadays are umich, lip6n paderborn, funet, and the
>nameless belgian FTP. You'll find the exact URLs in the FTP site list.
>
Nick,

it ain't nameless: rma.ac.be IS a name, rite? It's just that everyone
knows umich, funet etc. RMA is more known by it's number, but who cares?

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2953. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36c7345ed13541@ping.be>
Source record: 84262

on Sun 14-02-99 16:02 Hugo Coolens wrote:

>
>
>
>On Sun, 14 Feb 1999, Martin Nightowl Byttebier wrote:
>

>In the past I bought several articles from them, without a problem. I also
>could solve one little problem with a telephone call to their support
>line.

That's your experience but I know lots of people who are riped off by
ACN.

>About "the Belgian saying that one can't trust a Dutch businessman", such
>a saying DOES NOT exist except in the mind of someone who has some
>prejudices against foreign people. Shame on you, man

Shame for what? This saying does exist here in West Vlaanderen. Ask
every West Vlaming and he will tell you the same. Why? I don't know.
It has nothing to do with racism or whatever.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2954. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be585b$c32c9660$47e79fc2@default>
Source record: 84263

> In the past I bought several articles from them, without a problem. I
also
> could solve one little problem with a telephone call to their support
> line.
> About "the Belgian saying that one can't trust a Dutch businessman", such
> a saying DOES NOT exist except in the mind of someone who has some
> prejudices against foreign people. Shame on you, man

Why shame on him??? What ALWAYS about our stupid-jokes about folks from
Belgium? And btw it is only a SAYING... He is not the "inventor" of that
saying, and actually, if you reed between the lines, he thinks it is either
a stupid saying, EXCEPT for the ACN!!

Groeten,

Marius

2955. Re: MegaFile 30

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Mephiston <mephiston@sprint.ca>
Message-ID: <36C739FD.6BEA66A0@sprint.ca>
Source record: 84264

> >Richard Claunch a ï¿½crit :
> >>
> >> Can I run a bigger drive in a MegaFile 30?
> >>
> >> Thanks Richard
> >
> >You could, but then you would have to find an oooold RLL or MFM (I
> >always forget which) larger than 30Mb. I'm not even sure there were any.
> >Maybe there were some 60Mb units, but they would be old and slow and
> >definitely not very reliable.
> >
> >Seriously, if you want a bigger drive, you'll have to go and get an IDE
> >or SCSI drive with the corresponding adapter.
> >
> >Nick

I have a few 300 meg mfm drives actually. I even think there are some
larger. Very big and noisy though.

2956. Re: none

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <919003638_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 84265

>>We have for sale various apps for the PC.
>>All softwares with removed the protection.

It quite clearly says 'for the PC' yet none of the groups it was
posted to were PC groups.
And that is completely ignoring the obvious piracy involved.

Some people just don't have a clue.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2957. Re: stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Andy Laity (USA)" <LAITY@prodigy.net>
Message-ID: <36C73DF3.952F5494@prodigy.net>
Source record: 84266

Noticed that you got infected with Happy99.exe

http://www.symantec.com/avcenter/venc/data/happy99.worm.html

Mac Hine wrote:

> Name: Happy99.exe
> Happy99.exe Type: unspecified type (application/octet-stream)
> Encoding: x-uuencode

2958. Re: WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7a7f3ugal1@news2.xs4all.nl>
Source record: 84267

On 14 Feb 1999 01:24:34, <dennis.vermeire@ping.be> wrote:

>-GT-Scan3.prg is the best of the bunch !! in combination with a laser
>printer this app turns the EPSON GTxxx into a photocopy machine. Its
>fast and works faultless. It supports the Atari SLM and HP lasers.
>And naturally the Epson laser printers...

Is there some trick? I can not get it working and no manual....
Setting printer to HP and parallel and scanner on scsi after OK the
stuff hangs. Printer is HP laserjet IIIP

>I will send you the PD prog, EPSON GTxxx, works much better and costs
>nothing....

Yes it works but I cannot find 'Cluts' (Kennlinien) as in GT Look II.
If I need it is another question.

But I also have a Cranacg Studio here.

Will try it out.

>PS: Your cat is going to love that Scanner!!, big & warm and to a
>certain degree even waterproof -)))

I will put the cat on it and make a scan of her underside!!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

2959. Re: stacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <Ad32oHAlJ0x2Ewl1@steverosie.demon.co.uk>
Source record: 84268

In article <36C73DF3.952F5494@prodigy.net>, Andy Laity (USA)
<LAITY@prodigy.net> writes
>Noticed that you got infected with Happy99.exe
>
>http://www.symantec.com/avcenter/venc/data/happy99.worm.html
>
>Mac Hine wrote:
>
>> Name: Happy99.exe
>> Happy99.exe Type: unspecified type (application/octet-stream)
>> Encoding: x-uuencode
>

Blummin' pain in the rear.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2960. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <7a7iij$g1d$1@news4.isdnet.net>
Source record: 84269
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

wavemaker@my-dejanews.com a crit dans le message
<7a4tg0$1rp$1@nnrp1.dejanews.com>...
><snip>
>
>> On the other hand, I have the feeling that our community has gone
>> through the phase "it's illegal, let's not discourage development on our
>> platform". I think this has failed, and those companies who might have
>> came back have given up on Atari forever.
>
>Maybe I'm not up on my Atari history the way I should be, but wasn't the
>software priacy that occured in the late 80s one of the reasons compainies
>moved away from the Atari platform?

Maybe an excuse, but certainly not a valid reason IMO.

Remember software companies saying that software was expensive because of
piracy ? Did you see the price of software drop when everyone switched to
the CD-Rom media, before the arrival of CD-writers ?

>Was the priacy that went on back then
>worse for the Atari then for other platforms (I've often wondered about
>this)?

I don't think so. The difference was more in the price of software, and
companies going where tha money was.

> Of course the rise of Windows and the mismanagement of Atari were
>probably the most important factors in its demise.
>

Definitely.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

2961. Editing Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: NTaLec <jwells@erols.com>
Message-ID: <7a7rsb$p78$1@winter.news.rcn.net>
Source record: 84270

Looking for known editing software on the Atari platform that work with a
EMU SP-1200 or capable of doing 12-bit SDS dumps.
Thanks for any help.

2962. Re: WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dn87e7.1wmpve51tdc0z6N@srry01m04-58.bctel.ca>
Source record: 84271

Stichting ST <atarist@xs4all.nl> wrote:

> But I also have a Cranacg Studio here.

Out of curiosity, what version of Cranach do you have?

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

2963. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Andy Laity (USA)" <LAITY@prodigy.net>
Message-ID: <36C795FA.D7C6A57E@prodigy.net>
Source record: 84272

Thanks to all for help. The mouse is working now! I don't know why, but I just tried it again and it's working fine. It may have been a dirty connection on the plug from sitting so many years. All is well now.

Andy

JI Logan wrote:

> On 12 Feb 1999 21:49:54 , Peter William Slegg wrote:
>
> |On 7 Feb 1999 12:50:04 -, USA wrote:
> |>I just dragged my Atari 1040ST out of the attic. It appears that the
> |>mouse no longer works. The cursor moves around the screen, but the mouse
> |>buttons don't work.
>
> The switches are pretty standard. I bought 10 or 12 from Maplins and
> refurbished all my dud mice by exchanging the switches, cleaning
> everything I could and re-greasing the wheel bearings. You need a
> soldering iron, some solder and a solder sucker.
>
> John Logan

2964. an example of my handiwork on Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36c79d0d.0@nemo.idirect.com>
Source record: 84273

Hi all,

I just did a small job for a friend of mine - he needed someone to scan some maps for him for his web site, and I was more than happy to oblige, using my Falcon, my Microtek E3 scanner, and a copy of Nima's Scan-X driver software.

You can see this at http://www.guyanaca.com/features/trail_diplomacy.html . Tell me what you think about my scans (and Amral's site, Guyana and The Carribean Connections).

I'm also having some trouble getting another map scan he wants done to the right amount of brightness - it's a photocopy of a colour plate. The problem is that not only is it not bright enough, but the scan is somewhat uneven regarding brightness - loading it into Vision or GEMview and using its brightening filters makes it too bright in certain places. Any tips?

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

2965. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36c610ee13d93f1@ping.be>
Source record: 84323

on Sat 13-02-99 21:05 Marius Diepenhorst (pokey) wrote:

>Strange trilogie in the subject of my mail.
>
>
>About Atari St nieuws: hmmm it is a BIT to commercial in my point of view.
>Every program they are writing about is great and fantastic... where to buy
>it?? Yes: the ACN...

Commercial it is. The magazine hold sometimes very strange and
unbelievable stories too. I've a subscription running but to be honest
I must say I never read it. Bunch of sh*t.
>But it is nice, they are still alive: every support is better as NO
>support!

Support? Don't trust these guys. Here in Belgium we have a saying that
one can't trust Dutch businessman at all. This is certainly the very
truth for ACN. I rather would do business with the devil then with
them.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

2966. Re: Amail not working

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7a57t8$g50$1@cubacola.tninet.se>
Source record: 84324

On 12 Feb 99 20:03:00 GM, Richard Elwell wrote:
> In article <7a01cs$1jq$1@zingo.tninet.se>
> jorgen.nyberg@mailbox.hogia.net (J�rgen Nyberg) wrote:-
>
>>I�ve been trying Amail on my Milan but it just keep�s complaining about
>>"Not enough diskspace" when i�m trying to get mail or send mail or if i�m
>>just quitting the program. Is there any config i could have forgotten or
>>does some of you have any ideer�s.
>
>I had this problem initially with aMail as well. I finally worked
>out that the temp directory it was using was in my MiNT RAM disk
>which is dynamically sized. This means that it must look at the free
>space available, which is zero, and complains. I just pointed it at
>a path on my harddrive.
>
>
>Rich.
>
>--
>
>--
> Richard Elwell rich@rjelwell.demon.co.uk
>--
>
>
>
>.
Hi Rich

I�ve suspected there could be something with the configs but since im new to mint i don�t know anything about it really. So i will try and alter the paths. Thanks for the tip.

J�rgen

2967. Re: WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a58tt$c64$1@news3.Belgium.EU.net>
Source record: 84325

Louis wrote on 13 Feb '99:
>I found with it some disks with driver stuff for Mac and Wind
>and a disk with Atari-stuff.
>
>To analyse:
>in the auto-folder: GDPSINI.prg 6290 bytes
>this program say: 'GDPS kette installiert'.
>Then:
>SHARP300.acc 1346 b
>Eject.prg 1346
>GT4000_s.prg 17676 b
>GT-Scan3.prg 35403 b
>Scanner.prg 111052 b

-GDPSINI.PRG was mainly used by CHRANACH, this program could not
access a scanner & printer with the normal GDPS app.
-SHARP300.ACC is the driver for a SHARP Scanner which only works
when used with CHRANACH.
-EJECT.PRG has probably nothing to do with a scanner, I think it's
for ejecting a SyQuest cartridge
-GT4000-s.prg is used to initialise a Epson GT4000 SCSI scanner, it should probably work
with all the GT scanners, because they all use
the same command set. If you've got the Calamus GDPS-module this app
has to be activated.
-Scanner.prg is GT LOOK 2, as you already found out. Because for a
long time there was nothing better available this was the standard
app, the reset problems You got are caused by this prog.
-GT-Scan3.prg is the best of the bunch !! in combination with a laser
printer this app turns the EPSON GTxxx into a photocopy machine. Its
fast and works faultless. It supports the Atari SLM and HP lasers.
And naturally the Epson laser printers...

>What is the REAL optical solution of this impressive big scanner?
400*800 36bit.....

I will send you the PD prog, EPSON GTxxx, works much better and costs
nothing....

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

PS: Your cat is going to love that Scanner!!, big & warm and to a
certain degree even waterproof -)))

2968. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36c684ff.24695690@news.demon.co.uk>
Source record: 84326

On Sat, 13 Feb 1999 22:01:40 +0000, "Clair D. Shaw"
<Clair@shaw1.freeserve.co.uk> wrote:
>In our household we haven't got Atari Computing yet this year. I was
>wondering if it was us or noone has got there's yet?

No one has received theirs yet - subscribers should receive issue 12
(forst one this year) soon.

Regards
Danny
--
Denesh Bhabuta

2969. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7a640drqr1@SOLAIR2.EUnet.yu>
Source record: 84327

Mike wrote in message <36c113c1.23791008@news.snip.net>...
>On Sun, 7 Feb 1999 05:47:50 +0100, "Pera Putnik" <surface@ptt.yu>
>wrote:
>
>>
>>citizen_smith@hotmail.com wrote in message
>><799hhm$9b9$1@nnrp1.dejanews.com>...
>>>is there a program that uses the bootsector to load tos images?
>
>I suppose someone could MSA the whole disk, send it, and another could
>replace whateve IMG file is on it with another.
>

As I know, only TOS 1.0 and TOS 1.4 have been distributed on bootable
floppy. Replacing probably will not work, because : no such version; it is
longer than older TOS's .
If bootability is not required, you should try with TOS loaders. With them
you may load any TOS, which support your hardware.

Pera

2970. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36c688dc5194f8e0@holleman.demon.nl>
Source record: 84328

on Sun 14-02-99 00:47 Martin "Nightowl" Byttebier wrote:

>on Sat 13-02-99 21:05 Marius Diepenhorst (pokey) wrote:
>
>>About Atari St nieuws: hmmm it is a BIT to commercial in my point of view.
>>Every program they are writing about is great and fantastic... where to buy
>>it?? Yes: the ACN...
>
>Commercial it is. The magazine hold sometimes very strange and
>unbelievable stories too. I've a subscription running but to be honest
>I must say I never read it. Bunch of sh*t.
>>But it is nice, they are still alive: every support is better as NO
>>support!
>
>Support? Don't trust these guys. Here in Belgium we have a saying that
>one can't trust Dutch businessman at all. This is certainly the very
>truth for ACN. I rather would do business with the devil then with
>them.
>
Yup... remember the discussion I had some time ago with Walter about them?

The only time I did business with them it went OK, but appearently this
was something exceptional: called them for a new monitor for my ST plus a
SCSI-Link, they said they got it, I arranged to go to them to pick it up,
hopped into a car, drove off to Haarlem, picked up the goods (plus paid
for it of course) and that was it. Later I learned this was very unusual
for ACN: normally you order and pay, then wait endlessly for the goods to
arrive.

There appears to be another "dealer/tech support" for Atari in Amsterdam,
Marfix, but I heard some astonishing stories about that one too...

We should be glad MABN's still around :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

2971. retrieve fax from USR selfmode

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7a65tkoua1@front2.grolier.fr>
Source record: 84329

```
On 13 Feb 1999 13:23:43 , chris wrote:
>does someone know how to retrieve fax (in one or several files-if
>several fax are recorded ) from the intern memory of an USRobotics
>sportster message plus modem ?
>starcall seems not to drive this selfmode, same for connect or coma
>
>don't know what to do....
>
>
>so,
>
>
>cordialement
>.
```

2972. Re: ST News International Christmas Coding Convention 2000!

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be5806$433be780$47e79fc2@default>
Source record: 84330
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

> Please note that the URL has changed, so if you have any bookmarks set
up,
> please correct them. Also, a lot of picture links have been added to the
> gallery. If you're one to dwell on the old Atari scene, check out the
many
> snaps!

Perhaps it might be kewl the ATARI 8bit is represented here TOO?! The 8bit IS still alive, and it's probably one of the most stable computers in the universe; and it was made by ATARI!

Grtx. Marius

2973. Usrob. modem self-mode

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <7a67h8dol2@front5.grolier.fr>
Source record: 84331

ok, i try it again

I'm the (happy ?) owner of a usrobotics modem :
sportster message plus
This modem can recieve fax and messages , when the computer is off,
very nice feature, very usefull for me, BUT

IF i can hear the messages without problem with volume button on the
modem (nice feature !), i can't retrieve received fax cause the prog
winphone is done only for pc computers, not for my falcon !

So i've tried with some terminal prog like connect95 or starcall or
coma, but nothing to do, it doesn't work

I'm looking for a solution

Sad thing : the +m commands are well documented by usrobotics, and
it's very simple to get a memory dump from the modem with memory
structure easy to retrieve, but, i'm not a programmer, and i'm not
able to do a simple prog to retrieve these */-+*/*--fax !!!

So if you have an idea .....

cordialement

2974. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: "Marius Diepenhorst (pokey)" <pokey@dds.nl>
Message-ID: <01be5805$e04d5dc0$47e79fc2@default>
Source record: 84332

> ACN bad etc.

The most strange thing I can remember is that I bought an ATARI portfolio, with the original package-box... The whole thing would be 20 guilders more expensive to buy, but it appears I would buy a NEW portfolio...

The box carried another serial number, was without styrofoam, and the worst of all: they had fold up the package to a VERY little one... so I paid 20 Dutch Guilders for only some PAPER!!!!

Grtx.
Marius

2975. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F756Iw.Eu2@cix.compulink.co.uk>
Source record: 84333

>From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
>Newsgroups: comp.sys.atari.st
>Subject: Atari Computing
>Date: Sat, 13 Feb 1999 22:01:40 +0000
>X-Newsreader: Turnpike (32) Version 4.00 <BGopYlyalxC7kqTzXkto7R3Tn$>

Hi Clair,

>In our household we haven't got Atari Computing yet this year. I was
>wondering if it was us or noone has got there's yet?

It's at the printers. Due any day now:)

Chris Good (Atari Computing)

2976. Re: HD question. (Addition)

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Michael Bedy <mjbedy@mtu.edu>
Message-ID: <36C6B7DC.1CADC10A@mtu.edu>
Source record: 84334

Ok, sorry to follow up my own message, but I need to update a bit.

I am pretty sure that they are two different things now that I've done some research. So, my new question is, does an ICD Link I (the origional) tell the drive to spin up when you power it on?

Also, which cables would I need to get (ie., what does the ICD Link I hook to?)

Thanks again,
- Mike

mjbedy@mtu.edu wrote:
>
> Ok, I've got a question. Does the following information about the SCSI
> HD I have indicate that it requires the SCSI Initiator command that I've
> been hearing about, or is this something different?
>
> "Note: The RZ55 & RZ56 do not have a jumper for Spin-Up Option. They
> require a Host Adapter that automatically issues the SCSI Spin-up
> Command durring Boot-Up."
>
> Thanks,
> - Mike

2977. WANTED: Freeware C compiler and/or assembler

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Thomas Haenselmann <haensel@okay.net>
Message-ID: <7a6fao$1b8a$1@news.ipf.de>
Source record: 84335

Hey folks,

yesterday I have bought a Atari ST for DM80 (is that a good price?) and now I would like to do some coding in C/C++ and maybe have a look into the ROM with a monitor. A 68000 assembler would also be nice. But it should run on the ST and be free.

Does PD or shareware exist for download? I have found no ressources.

Thanks,
Thomas

2978. Connect ST to a multi-sync. monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Thomas Haenselmann <haensel@okay.net>
Message-ID: <7a6fct$1b98$1@news.ipf.de>
Source record: 84336

I have another one: Is it possible to connect an Atari ST to a standard multi-sync monitor, maybe using a special device?

2979. Re: WTB: Hard drive for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <AV92KNAMLsx2Ewlj@steverosie.demon.co.uk>
Source record: 84337

In article <19990213182545.20662.00000708@ng154.aol.com>, Fabiga
<fabiga@aol.com> writes
>Hi all,
> I just bought a 1040 STf for my son and he already loves it. Hopefully,
>somebody out there has a hard drive for it that they would be willing to sell.
>Please email me at:
>
>fabiga@aol.com
>
>It is great to see that there is still so much active interest in the ST
>computers out here!!!
>
Where are you?
--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2980. FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <YI$wmRAHUsx2EwoX@steverosie.demon.co.uk>
Source record: 84338
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi

I don't know about anyone else, but I wish everyone that asks or wants to sell their Atari items would mention the area they live in. I am not the only one that has brought this point up.

I don't expect everyone to have the location in their signature file, but something like USA, Canada, Europe etc.. would do if you don't want to be specific. Even Miami USA, Scotland UK, or France etc.. would be a big help.

This would allow Atarian's that are IN your area of the world to help. I don't mind tracking down something for someone in the USA, but it will cost more in shipping costs. If people have an idea where you are, without having to ask a question, help may be more forth coming.

It would be nice to see who else echo's or agrees with me on this one.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

2981. MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7a6g3a$qch@newstoo.ericsson.se>
Source record: 84339

```
Hi all,

A new version of MyMAIL (0.79) is released now
and can be found at my homepage.

/Erik Hall

------------------------------------------------------------
```

Erik Hll
erikhall@tripnet.se HADES 060 |||
|||
/|\
http://www2.tripnet.se/~erikhall/index.html / | \

```
Hiroshima 45, Tjernobyl 86, Windows 95,
Aviod the next disaster.....
------------------------------------------------------------
```

2982. Re: FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTI95280-pn2-dMtXTFIbczRO@dialup508.brussels2.skynet.be>
Source record: 84340
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.st

On Sun, 14 Feb 1999 12:43:51, Steve Stupple
<Steve@steverosie.demon.co.uk> wrote:

> Hi
>
> I don't know about anyone else, but I wish everyone that asks or wants
> to sell their Atari items would mention the area they live in. I am not
> the only one that has brought this point up.

yes that's so obvious.

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

2983. Re: Connect ST to a multi-sync. monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: villarreal@delphi.com
Message-ID: <7a6lsr$do1$1@nnrp1.dejanews.com>
Source record: 84341

In article <7a6fct$1b98$1@news.ipf.de>,
"Thomas Haenselmann" <haensel@okay.net> wrote:
> I have another one: Is it possible to connect an Atari ST to a standard
> multi-sync monitor, maybe using a special device?
>
>

Yes, it's possible. I use a NEC MultiSync 3D on my Mega Ste. I bought the monitor used. It came with a special cable adapter with a toggle to switch between color and hi-res monochrome. I have a second NEC 3D that I use on my TT with a Nova graphis card.

You'll need a monitor that syncs down to 15 mhz like the NEC 3D though.

Joe

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2984. Re: WANTED: Freeware C compiler and/or assembler

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C6D0B0.5DC3A848@cable.A2000.nl>
Source record: 84342

Thomas Haenselmann wrote:

> Hey folks,
>
> yesterday I have bought a Atari ST for DM80 (is that a good price?) and now
> I would like to do some coding in C/C++ and maybe have a look into the ROM
> with a monitor. A 68000 assembler would also be nice. But it should run on
> the ST and be free.
>
> Does PD or shareware exist for download? I have found no ressources.
>
> Thanks,
> Thomas

Congratulations.

If you want to look in the ROM visit:
Stichting ST - de Thuishaven van Atari in Nederland
and download TTDigger.

They also may have a switcbox for a multisync monitor.

Search the web for SOZOBON C.

Cheers
Henk.

2985. Mannekenpis in Thai costume!

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: cityaccess@hotmail.com
Message-ID: <7a6mjm$e6p$1@nnrp1.dejanews.com>
Source record: 84343

You can see Mannekenpis dresses Thai costume! at
http//www.geocities.com/Paris/Jardin/8717/vtinews.html

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

2986. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-14 00:00:00 UTC
From: Hugo Coolens <coolens@kahosl.be>
Message-ID: <Pine.LNX.4.04.9902141557010.19416-100000@granpa.elek.kahosl.be>
Source record: 84344

On Sun, 14 Feb 1999, Martin Nightowl Byttebier wrote:

> on Sat 13-02-99 21:05 Marius Diepenhorst (pokey) wrote:
>
> >Strange trilogie in the subject of my mail.
> >
> >
> >About Atari St nieuws: hmmm it is a BIT to commercial in my point of view.
> >Every program they are writing about is great and fantastic... where to buy
> >it?? Yes: the ACN...
>
> Commercial it is. The magazine hold sometimes very strange and
> unbelievable stories too. I've a subscription running but to be honest
> I must say I never read it. Bunch of sh*t.
> >But it is nice, they are still alive: every support is better as NO
> >support!
>
> Support? Don't trust these guys. Here in Belgium we have a saying that
> one can't trust Dutch businessman at all. This is certainly the very
> truth for ACN. I rather would do business with the devil then with
> them.

In the past I bought several articles from them, without a problem. I also could solve one little problem with a telephone call to their support line.
About "the Belgian saying that one can't trust a Dutch businessman", such a saying DOES NOT exist except in the mind of someone who has some prejudices against foreign people. Shame on you, man

Hugo "anyway the wind blows" Coolens

2987. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Theo de Jong <djong003@online.be>
Message-ID: <7a9o1noou1@trex.antw.online.be>
Source record: 84145

There is a big store specialized in all sorts of magazines in Antwerpen (on the Melkmarkt, next to the jazzcafe "De Muze") where I buy this magazine of the ACN. I didn't buy a copy recently but I do think it still exists.

2988. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7a9paq$41c$1@roch.zetnet.co.uk>
Source record: 84146

On 15 Feb 1999 17:51:21 , Slc.Dennis Bishop wrote:
> I get photos put on a disk when Iget my film done. On this disk
>there is a small file that the ibm software uses to display the
>photo the rightway.
>
> I use Photocopy4.0 to view with, I've tried saving an image
>after I've got it right on screen, but it is still saved the same
>way as it comes from the disk. Is there ANY software that I can
>use, that after I have got the image of the screen rightside up
>and facing the right way, will then SAVE it as it appers on
>screen?

Hi there are hundreds of "screen grabbers" but i think you could do
with the fantastic "imagecopy" this is a must for any atari owner
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

2989. FS Atari ST software, UK

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36C87FED.DC5D574F@beardsworth.karoo.co.uk>
Source record: 84147
Body handling: Binary attachment payload not displayed: vcard.vcf

```
Originals with manuals, ï¿½15 plus p&p the lot,will split:
FirstWord Plus with Keyword thesaurus
Timeworks Publisher
Atari Hyperpaint
Atari Hyperdraw
3-D calc+
Atari basic
Ease desktop
Atari Deskjet drivers

steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]
```

2990. FS Atari ST software, UK

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36C87FFB.2691B5B@beardsworth.karoo.co.uk>
Source record: 84148
Body handling: Binary attachment payload not displayed: vcard.vcf

```
Originals with manuals, ï¿½15 plus p&p the lot,will split:
FirstWord Plus with Keyword thesaurus
Timeworks Publisher
Atari Hyperpaint
Atari Hyperdraw
3-D calc+
Atari basic
Ease desktop
Atari Deskjet drivers

steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]
```

2991. TGZ extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C88100.316F0B03@cable.A2000.nl>
Source record: 84149

Martin Nightowl Byttebier wrote:

> Use as command this "-x". e.g "-x my_file.tar"
>
> The "-x" is in the most case enough. Sometimes however you'll need a more
> complex command. For a list of possiblities use "-?" as command when you
> launch *tar*
>
> The latest *gzip* and *tar* can you find at the homepage of Mille Babic or
> at the usual ftp-sites.
>
> http://user.tninet.se/~gcc561r/archivers/gzip.html
> http://user.tninet.se/~gcc561r/archivers/tar.html
>
> Hope this help
> Martin

I did all this, trying to read the MiNT sources.
Downloaded gzip and tar.
Decompressed those.
I was happy I didnt get caught in a intransitive decompression sequence.
Used gzip to produce a very long named tar archive.
changed that in MINT.TAR
I own a atari because I hate typing ever the same endless commands.
than started TAR with -x MINT.TAR
: cant open : file not found.
tried -x F:\MINT.TAR (full path)
: cant open : file not found.
tried -x f:\mint.tar (after renaming the files)
and -x f:/mint.tar

ever the same reply

Is that renaming the cause?
Am I missing a environment var?

I did all this on TT4+4 with Magic 6 & Thing 1.20 on a VFAT partition.
I even used the double click option in the parameter box to get the correct filename.

What do I do wrong?

Thanks in advance
Henk

2992. FS Atari ST software, UK

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36C88006.57E0B1E@beardsworth.karoo.co.uk>
Source record: 84150
Body handling: Binary attachment payload not displayed: vcard.vcf

```
Originals with manuals, ï¿½15 plus p&p the lot,will split:
FirstWord Plus with Keyword thesaurus
Timeworks Publisher
Atari Hyperpaint
Atari Hyperdraw
3-D calc+
Atari basic
Ease desktop
Atari Deskjet drivers

steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]
```

2993. FS Atari ST software, UK

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Steve Beardsworth <steve@beardsworth.karoo.co.uk>
Message-ID: <36C88ACE.35257BF6@beardsworth.karoo.co.uk>
Source record: 84151
Body handling: Binary attachment payload not displayed: vcard.vcf, vcard.vcf

```
Originals with manuals, ï¿½15 plus p&p the lot,will split:
FirstWord Plus with Keyword thesaurus
Timeworks Publisher
Atari Hyperpaint
Atari Hyperdraw
3-D calc+
Atari basic
Ease desktop
Atari Deskjet drivers

steve@beardsworth.karoo.co.uk

[One or more binary attachments are retained only in the source text.]
```

2994. Re: TGZ extensions

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7aa4v1$ri3$1@sun27.hrz.tu-darmstadt.de>
Source record: 84152

Hi!

Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
> than started TAR with -x MINT.TAR
> : cant open : file not found.
> tried -x F:\MINT.TAR (full path)
> : cant open : file not found.
> tried -x f:\mint.tar (after renaming the files)
> and -x f:/mint.tar

> ever the same reply

You're missing the -f parameter to tar (dunno why Martin forgot it), so
the correct parameters for you are

tar -xf mint.tar

(or tar xf mint.tar, doesn't make a difference)

Without -f, tar doesn't now which to file to open, it then tries to use
the compiled-in default, if any (this is usually a tape device file,
which is quite useless with standard MiNT and MagiC devices, as there is
none).

Note that for passing GEMODS-style pathnames to tar (i.e. with a drive
letter followed by a colon), you also have to supply the --force-local
parameter (GNU tar), as otherwise tar will take the drive letter as a
hostname where the file resides (as specifying somehost:somefile
normally means somefile at host somehost).

So, best idea is to always give the following parameters to GNU tar:

--force-local -x -f <filename>

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2995. IRC Channel #Atari on EFNET !

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: ddm@ddm.org
Message-ID: <36c8a743.161563733@news-server>
Source record: 84153

There doesn't seem to be to many chatrooms / channels dedicated to atari, but there is one on EFNET. Join #atari on efnet and idle, talk, hang out or whatever.

2996. Cubase's Studio Module for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: lambross@ath.NO_SPAMforthnet.gr
Message-ID: <36cdac72.3235587@news-ath.forthnet.gr>
Source record: 84154

Does anyone knows where can I find a working Studio Module for Cubase
3.0 on an Atari (Cracked)
I dont want to use a PC for the midi stuff but the setup is complex
and the Score 3.05 works almost well.

Thanx !
lambrossNO_SPAM@hotmail.com
Remove NO_SPAM for replying

2997. Re: FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199902152316.a35979@lu.maus.de>
Source record: 84155

Hi Steve, hi all

I read the message! And I agree
Thats a quite good idea.

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger
Greetings from the greatest area of Germany - the wild south!

2998. Re: an example of my handiwork on Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199902152332.a35980@lu.maus.de>
Source record: 84156

Hi Daniel,

I haven't seen the Pictures, but I can imagine what the Problem is.
You need Software with a lookup-table-function.
Just making a pic brighter or giving more contrast doesn't make good pics.
I usually use Calamus SL with its picture-processing-functions (especially
the FrankLin-module makes this work easy. I think you should try out a
lookup-curve that looks like a 'S'

old curve:
--
--
--
--
--
--
--
--
--
--

new curve:

--
--
--
-
-
--
--

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger
from the greatest area of Germany
- the wild south

2999. SC1224

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Mephiston <mephiston@sprint.ca>
Message-ID: <36C8C235.6E613A11@sprint.ca>
Source record: 84157

Hi, i have a SC1224 monitor i would like to trade for a 720 or 1.44
drive for the atari 520ST and a mouse.

3000. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36c85f7c13a0650@HORMEL.bc.sympatico.ca>
Source record: 84158

on 15-02-99 Slc.Dennis Bishop wrote:

> I get photos put on a disk when Iget my film done. On this disk
>there is a small file that the ibm software uses to display the
>photo the rightway.
>
> I use Photocopy4.0 to view with, I've tried saving an image
>after I've got it right on screen, but it is still saved the same
>way as it comes from the disk. Is there ANY software that I can
>use, that after I have got the image of the screen rightside up
>and facing the right way, will then SAVE it as it appers on
>screen?

Doing a screengrab to rotate a JPEG isn't very elegant. Use the TOS
binaries of The Independent JPEG Group:

http://www.esc.de/homes/guivol/jpeg-bin/jpg6btos.zip

-flip horizontal Mirror image horizontally (left-right).
-flip vertical Mirror image vertically (top-bottom).
-rotate 90 Rotate image 90 degrees clockwise.
-rotate 180 Rotate image 180 degrees.
-rotate 270 Rotate image 270 degrees clockwise (or 90 ccw).
-transpose Transpose image (across UL-to-LR axis).
-transverse Transverse transpose (across UR-to-LL axis).

Katherine Ellis has a GEM shell (JPEGEM) for these utitlities.

What you really need, Dennis, is a full-fledged imaging program (not
for rotating, just in general). I have both TruePaint and Positive
Image (legitimate copies) that you can have for free. They won't work
properly with my TT's NOVA hardware: Positive Image is too slow and
TruePaint only runs in NOVA's 256-color mode. Both handle JPEG and
are Falcon-friendly. I have Photoline and Cranach anyway.

TruePaint and Positive Image were given to me by an ex-Atari user, so
I'm indirectly returning the favour. Let me know if you want them.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3001. FS (Melb Aus) Atari Systems, Parts

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Audronic <audronic@alphalink.com.au>
Message-ID: <36C74294.3336@alphalink.com.au>
Source record: 84274
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hi

If you are trying ot find Atari St/Mega Systems or parts
in Melbourne Australia

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

3002. Re: MagiC Mac users look here!

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7a8vh8$7us$1@nnrp1.dejanews.com>
Source record: 84275

In article <7a2nrpbsd1@nnrp1.dejanews.com>,
magicmac@my-dejanews.com wrote:

> > There are 060-kits for these Macs, perhaps that would be a better
> > solution?
> >
> I haven't seen these. Do you have a URL?

Not here and now, but I found a company in California that made these when I
was looking for 060-solution for my AB last summer.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3003. Jam Pro

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be5882$7a7c1ea0$37810ccf@dmcinerney>
Source record: 84276

Has anybody used jam pro with cubase audio? I f you have used it is it better than the analog 8? Let me know of any problems or advantages. Thanks.

3004. EPSON GT Scanner was WTB:ST/TT/Falcon Hardrives/Anything

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a7ul4$7c4$1@news3.Belgium.EU.net>
Source record: 84277

Ronald wrote on 14 Feb 99

>I can not get it working and no manual....
>Setting printer to HP and parallel and scanner on scsi after OK the
>stuff hangs. Printer is HP laserjet IIIP
I don't know, because I haven't got a laserprinter, a couple of years ago I saw it at work in a computershop connected to a Epson Laser printer and it was really fast. Maybe you have to put the printer in HPII emulation mode.
I haven't got a manual either....bought it from ACN, after a six month wait the disk arrived, a month later the box arrived and I'm still waiting for the manual (nearly six years now).. but I'm in the wrong thread here.... see other posting -)))

>I cannot find 'Cluts' (Kennlinien) as in GT Look II.
>If I need it is another question.
GT Look is a "standalone" app, while the EPSON GT app is more or less more suited to work from within a program. I normally use Photoline, once the picture is scanned, I can "retouche" it straight away. This should work with Chranach Studio also.

The Epson GTxxx Scanners normally give pictures with a saturated blue color hue, with the right CLUT file this is easily corrected.
If You're gonna print the pictures on a color printer, the contrast is way to high.. overal values : Contrast -30%, brightness +15%, the scan will not look very nice on the screen but once printed ... beautifull.
If the contrast/brightness and color saturation of a picture is not right, when printing you'll get a ugly dithering....
There's no general rule here...just experiment-))))

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3005. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7a7ul7$7c4$2@news3.Belgium.EU.net>
Source record: 84278

Martin Byttebier wrote on 14 feb '99 :

>That's your experience but I know lots of people who are ripped off by
>ACN.
So do I, at a given time we've put together a "blackbook" against ACN.
In the local atariclub in Gent I know personally of more then 15 people
who got ripped off one way or the other by ACN.
Some highlights:

- 1040 STE without ROMS (problem never solved)
- MEGA 4, no keyboard and only 2Mb RAM (problem never solved)
- MEGA STE, without DMA, cache , memory (problem never solved)
- Gemulator Card with illegal copied TOS EPROMS (prob never solved)
- CALAMUS SL, Only the box arrived, no disks or manual (solved)
- Atari Jaguar, American version with American power supply (solved)
- ASH software, no manuals, no registration cards (never solved)
- PAPYRUS, illegal copies (never solved)
- RAM upgrades, faulty chips & SIMMS (sometimes solved)
etc etc......

A couple of years ago, they sold the remaining stocks of ATARI BENELUX,
I can't recall ANYONE who bought something and didn't have problems with
the goods supplied (in some cases they've never been supplied).
So I think Martin has put it very friendly in his posting. I'm just
amazed that a company with a record like ACN is still in business after
11 years.
Sometimes they have scoops, like reviewing a program that doesn't exists,
and naturally selling it...
They've been on a couple of Atari shows in Germany and France flogging of
their stuff. Just ask around in the newsgroups..... Horrorstories !!!!

>the Belgian saying that one can't trust a Dutch businessman"
>does exist here in West Vlaanderen. Ask every West Vlaming and he will >tell you the same.
Here in Oost Vlaanderen it exists also, and we're a little bit nearer to
the Dutch border-))). It's got nothing to do with racism or hate, in the
previous century a lot of Dutch merchants, came to the Flanders flogging
off cheap and unreliable goods on the lokal markets. By the time that the
people realised they were cheated, the merchants were gone.... that's
where the saying comes from. Unfortunatly it is still true today in some
cases...and ACN is one of them.

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-coputer.com

3006. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7a8i1o$3ku$1@news5.svr.pol.co.uk>
Source record: 84279

On 13 Feb 1999 08:11:56 , Hugo Coolens wrote:
>Does anyone know what happened to the dutch magazine (newspaper) Atari St
>Nieuws, the last issue I bought was number 100. Does this publication
>still exist? Where can I buy it in Belgium? And does the St Club still
>sell Atari articles?

I don't know about the Dutch magazine you mention, but the ST Club still
publish a thin magazine about 3 or 4 times a year.

See http://www.cix.co.uk/~stclub

There's also Atari Computing magazine:

http://www.ataricomputing.com

HTH...

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3007. Re: Format a Falcon SCSI Harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7a8i1q$3ku$2@news5.svr.pol.co.uk>
Source record: 84280

On 13 Feb 1999 11:43:49 , Roger Cain wrote:
>On 12 Feb 1999 23:55:59 , "danceon" wrote:
>>Please can anyone help me dfragment my SCSI harddisk or format specific
>>parts of disk?
>
>You cannot 'format' specific parts of the HD but some utilities (ICD
>for one) will allow you to 'Zero' a partition which effectively
>deletes all the contents by clearing the FAYs and directories. You
>could get the same effect by just manually deleting all the contents
>using TOS.

HDDriver (later versions of) will also let you do this - I find it useful to get rid of files which sometimes appear that aren't otherwise deletable.

>The best defragger around ATM is HP_OPT v2.7. You will find it in
>quite a few places but I know, for sure, that it is on:
>
>http://www.cix.co.uk/~derryck/software.htm

I uploaded V2.8 a little while ago, but replaced it with this version when I realised that not all of it was in English. I haven't yet found time to sort it out.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3008. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36c7600ebf1110@HORMEL.bc.sympatico.ca>
Source record: 84281

Sorry, totally off-topic here:

NEWSie users should ask John to fix the 50-character limit on message IDs. I brought this up with him some time ago, but the program is still truncating things:

References: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.

I've seen this so often that I just had to speak up. NEWSie users should be aware of the problem, and tell John it's something that should be 'fixed'.

Again, my apologies for being off-topic.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3009. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: cecilld@dds.nl
Message-ID: <36c7ea20.3510986@news.nl.net>
Source record: 84282

On Sun, 14 Feb 1999 16:02:30 +0100, Hugo Coolens <coolens@kahosl.be>
wrote:
>About "the Belgian saying that one can't trust a Dutch businessman", such
>a saying DOES NOT exist except in the mind of someone who has some
>prejudices against foreign people. Shame on you, man
>
>Hugo "anyway the wind blows" Coolens
>

I am Dutch to, but I am afraid I can understand the Belgium saying. We dutch do not give a very good impression to other countries. There are a lot of sayings with 'Dutch' in America and none of them is very flattering. (Dutch uncle, Dutch threath, Dutch party (what we call an American party) and so on. And I know you have to be carefull with ACN. I always try to get something somewhere else, before I go to them. (I did not go to them for a couple of years. Till know I could get my stuff from MABN.) But they are not the only people. I remember of a company where I sold a monitor. It was a company where they sold mostly windows stuff. But they assured me I could use the monitor with the switchbox I bought. It did not. I had to cahnge it for another one and to pay fl. 250,- more. When I got there, they said they had tested it intensly. When I said that I brought my ST and wanted to test it, they became mad, because they already did it. But I insisted. They agreed, but had to wait severall hours before it was possible. When I tested it, it did not work. (Or you must like to have to screen-images beside eachother.) They even did not apologize. I did get my money back. But this took almost two years. So there is a reason to be carefull with Dutch businessman. But I am also glad to say, that not everyone is like that.

Cecil Westerhoff.

3010. Re: ST News International Christmas Coding Convention 2000!

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: sad <sadplanet@tvd.be>
Message-ID: <36C7F361.AF26C1FA@tvd.be>
Source record: 84283
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

"Marius Diepenhorst (pokey)" wrote:
> Perhaps it might be kewl the ATARI 8bit is represented here TOO?! The 8bit
> IS still alive, and it's probably one of the most stable computers in the
> universe; and it was made by ATARI!
are you talking about the atari 800?
do you have a URL we can visit?

--
-- - -sad
"I'm gonna eat you little fishie..."

3011. STacy for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be58d6$64dcf340$82810ccf@dmcinerney>
Source record: 84284

I have a STacy 1/20 for sale. I would like at least $500. If I'm dreamin
I'm sure sombody will let me know. I'm in Wa USA.

3012. Re: Connect ST to a multi-sync. monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C826AF.DC895579@directprovider.REMOVETHECAPITALS.net>
Source record: 84285

Thomas Haenselmann a ï¿½crit :
>
> I have another one: Is it possible to connect an Atari ST to a standard
> multi-sync monitor, maybe using a special device?

What do you call a "standard" multisync monitor. If you mean a standard
VGA, then it'll be a monochrome display only for ST-high res. If you
mean a "real" multisync, capable of syncing down to the ST's colour
resolutions, then there's a link in the Quick FAQ for you.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3013. Re: WinStone emulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7a9a7d$p06$1@newnews.global.net.uk>
Source record: 84286

Try the PacifiST emulator. It's not a Windows app, but it is very compatible... I have run games and things on it just fine. ST floppy support is slow, but works. With image files it is great...

3014. Re: Atari 520s TOS required

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7a9abo$p1h$1@newnews.global.net.uk>
Source record: 84287

Try "The Little Green Desktop" for all ST emulation requirements. It's
great!

3015. FS: Lattice C 5.52 for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36C82930.EBE25922@usa.net>
Source record: 84288
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

Any offers?

Also have GFA Basic 2 and Diamond Back 2.

--
AG

Remove removes to remove anti-spam measures.

Alan Gauton + Tel +44 141-548-2686
EEE Department, SPD, + Fax +44 141-552-2487
The University of Strathclyde + E-Mail ag@spd.eee.strath.ac.uk
204 George St., Glasgow G1 1XW+ http://www.spd.eee.strath.ac.uk/users/ag
---

3016. La Bible des Pokes (Parts one and two)

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Brian Watson <brian@spheroid.demon.co.uk>
Message-ID: <919090841.20490.2.nnrp-04.9e98ea3a@news.demon.co.uk>
Source record: 84289
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.amiga.marketplace,alt.c64,comp.sys.atari.st

I've got both parts (A-G and H-Z) of a French Publication called "La Bible des Pokes" which was published in November 1992 by Joystick magazine. Each half has glossy magazine-type covers and contains 81 pages (162 sides) of A4, covered with pokes and solutions for an *enormous* range of Amstrad CPC, Commodore C64, Atari, Commodore Amiga and PC games.

I estimate there are about 700 pokes or solutions in each volume. 'Course, you'll need to read French for some of the solutions, but a poke's a poke, right?!

Anyone like to make me an offer for them?

E-mails to brian@spheroid.demon.co.uk please.

--
Brian

3017. For Sale:Atari 520ST, Hard Drive, Monitors, Mac Emulator

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: naslund@ridgecrest.ca.us
Message-ID: <7a9c00$4ui$1@ash.ridgecrest.ca.us>
Source record: 84290

Hi,
I've got a 520ST system for sale at eBay. If interested, go to

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=67395310

Thank you, ...Howard

3018. FS: Atari TT + Extras!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <36C8500A.B3E084CD@comneti.com>
Source record: 84291

I can't believe that no one is looking for a TT -> I can give you such
as deal.
DON'T PASS THIS ONE UP!!! All you have to do is come and pick it
up!!!

TT FOR SALE!!!

Atari TT with internal HD (40 Meg.? I think). It comes with the color
monitor, PTC1426 and 8 Megs. of RAM (4ST, 4TT) and an external
hard drive which I believe is 400 Meg.

With loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with an ST or TT.

All for $450 or Best Offer!!!

I'd like to try to sell locally first - I live in the western suburbs of

Chicago.

Chuck

3019. Re: WANTED: Freeware C compiler and/or assembler

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <7a9k31$8la$1@feresa.bio.vu.nl>
Source record: 84292

Thomas Haenselmann (haensel@okay.net) wrote:

: yesterday I have bought a Atari ST for DM80 (is that a good price?) and now
: I would like to do some coding in C/C++ and maybe have a look into the ROM
: [...]
: Does PD or shareware exist for download? I have found no ressources.

Try looking for Sozobon C or Heat 'n Serve C, these should run just fine on
your machine. You can find 'em on most atari FTP sites. There should also be
a link on my pages, development section. (atari.scum.org)

-=El Vienno (lvzon@vio.vu.nl)

3020. Re: FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <7a8mb1ibt1@pegasus.csx.cam.ac.uk>
Source record: 84293

Steve Stupple wrote in message ...
>Hi
>
>I don't know about anyone else, but I wish everyone that asks or wants
>to sell their Atari items would mention the area they live in. I am not
>the only one that has brought this point up.
>

I agree with this, in fact I post a message to this this group making this very point about a year ago, but sadly it appears that few people were taking any notice.

Stephen Moss.

3021. upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-15 00:00:00 UTC
From: <>
Message-ID: <36c85e99.0@news.qnet.com>
Source record: 84294

I get photos put on a disk when Iget my film done. On this disk there is a small file that the ibm software uses to display the photo the rightway.

I use Photocopy4.0 to view with, I've tried saving an image after I've got it right on screen, but it is still saved the same way as it comes from the disk. Is there ANY software that I can use, that after I have got the image of the screen rightside up and facing the right way, will then SAVE it as it appers on screen?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3022. Re: For Sale, Swap or PX: Atari stuff (14/2/99)

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: mcwoods1@aol.com
Message-ID: <19990215200004.15884.00002353@ng-fp1.aol.com>
Source record: 84159

woods@npcc.net

P.S. my location is USA , Indiana, Goshen

3023. Re: WTB: Hard drive for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: mcwoods1@aol.com
Message-ID: <19990215200324.15884.00002355@ng-fp1.aol.com>
Source record: 84160

Some times I see them on e-bay

www.ebay.com

good luck

P.S. I have a 1040 STf and a sc1435 color monitor and an sm124 monochrome
monitor

and other goodies

email me at : woods@npcc.net
if interested.
USA , Indiana

3024. Re: For Sale, Swap or PX: Atari stuff (14/2/99)

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: mcwoods1@aol.com
Message-ID: <19990215195722.15884.00002352@ng-fp1.aol.com>
Source record: 84161

Hey I got some hardware 1040 stf , sc1435, sm124

Plus I got r/c aero chopper
flight sim II
f-16 combat pilot
and more

any of this stuff interest you, or do you know how I can find a good home for
It.

email me : woods@npcc.net

3025. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: mcwoods1@aol.com
Message-ID: <19990215201802.15884.00002362@ng-fp1.aol.com>
Source record: 84162

I cant help you much but I don't think It has a hard drive standard, they are external only.

I have a 1040 stf a sc1435 color mon. and a sm124 monochrome mon.

Atari Basic I do have. No manual though.

floppy disk are single density 3.5" No HD label on the disks Used commonly on the older Apple computers.

If interested email me at : woods@npcc.net

USA, Indiana

3026. FS: Atari Portfolio & Accs.

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: lr172 <lr172@bellsouth.net>
Message-ID: <36C8EBE1.B1C339DF@bellsouth.net>
Source record: 84163
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.palmtops,alt.comp.sys.palmtops

-Atari portfolio 128K (Mint with original box, docs., receipts etc...)
-Parallel Adapter (Mint with original box, docs., receipts etc...)
-128K Memory card (Mint with casing)

Everything is in mint condition!

Please E-mail offers to: LR172@bellsouth.net

Thank you!

3027. dead 1040stfm, maybe I burn new roms ????

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: b_helling@hotmail.com
Message-ID: <36c91379.79923431@news.igs.net>
Source record: 84164

Advice please.....

dead 1040stfm, supposedly ok, in storage for years... now inert.
Power supply appears good, light on kb comes up, cycling the reset
button rapidly will get the FD to turn, but not seek...
No monitor signal, activity, beep or anything.
All chips firmly re-seated..
no hot memory chips
voltage at power supply 5 and 12 +- 2%

What's left ??
The only thing I can think of doing is burning new rom chips...
Now... are these regular eproms?? I keep hearing about GAL chips...
I can burn regular 27xxx eproms, no problem...

I will worry about finding the rom .bin files that I am not supposed
to have, and no one will talk about later....

Heck, I'll settle for .bin files of whatever the thing came with..
(which should be mine, right? ---another pointless long discussion of
copyright laws across 19 jurisdictions... ---etc...)

So.. can anyone confirm that this is do-able?
advice? missives?

About 3 years ago I put together a 1040stfm with HD for a friend to
compose on... now I want one of my own...

In canada, near Detroit Mi..
Cheers.. B/H.

3028. Re: dead 1040stfm, maybe I burn new roms ????

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Pera Putnik <surface@ptt.yu>
Message-ID: <7aasrn$b16$1@SOLAIR2.EUnet.yu>
Source record: 84165

b_helling@hotmail.com wrote in message <36c91379.79923431@news.igs.net>...
>Advice please.....
>
>.......What's left ??
>The only thing I can think of doing is burning new rom chips...
>Now... are these regular eproms?? I keep hearing about GAL chips...
>I can burn regular 27xxx eproms, no problem...
>
>I will worry about finding the rom .bin files that I am not supposed
>to have, and no one will talk about later....

Failure of ROM chips is very rare, mostly occurs in case when supply
voltage is too high. So check is 5V OK, after longer power on.
Yes, these are regular EPROMS. GAL is required only if you want upgrade to
TOS 2.06.
What is about copyright of old Atari TOS's , and who owns copyright (if
there is any firm at all) is to me total unclear.

Pera

3029. TOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Mephiston <mephiston@sprint.ca>
Message-ID: <36C90293.909E9E20@sprint.ca>
Source record: 84166

Does anyone have binary dumps of the latest version of TOS that an 520ST can handle. 6 Prom version if they made one.

Or if they sell for a decent price (The eproms, if someone knows a location (10$ or under is probablly decent for atari stuff))

3030. Printing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7ab3d9$m97$1@news.ncal.verio.com>
Source record: 84167

Hello All:

I am having problems printing in CAB. I am running speedoGdos. Every time I go to print, I get a Runtime error 163, application exited with status 163. and it crashes! I can print from newsie with no problems. Is the printer selection the only way to configure the printer?
Any Suggs?

By the way.. I am using Newsie as my FTP/NEWS AND Mail Client within CAB and it works wonderfully! Just thought I would pass that along.

Thanx

TIM

3031. Re: FOR Everyone & Anyone who post's or read messages.

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990216085129.11026E-100000@hal.fishpool.com>
Source record: 84168
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

> I don't know about anyone else, but I wish everyone that asks or wants
> to sell their Atari items would mention the area they live in. I am not
> the only one that has brought this point up.
>
> I don't expect everyone to have the location in their signature file,
> but something like USA, Canada, Europe etc.. would do if you don't want
> to be specific.

Typical newbie behavior. I regularly send personal emails to people who don't realise that COM, NET and ORG domains exist _anywhere_ within this planet and mindlessly post a message along the lines of:

"Selling my ST with monitor. Best offer gets it. You pay for shipping."

Needless to say, such an ad cannot be accepted. Then again, people who join the net are never told about the basics of netiquette, which would prevent this......

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3032. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36C91B21.B76919C3@ihug.co.nz>
Source record: 84169

Hi There,

Phantom wrote:

> On 6 Feb 1999 11:46:48 -, "Anthony Jacques" wrote:
> >>In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:

> Was I any good as a exotic dancer? Popular? Did I make alot of Money?

Not sure...I seem to remember you needed to shave your legs more often! :)

> >>> I have had a problem with Sam version 1.2 ever since I upgraded my Falcon
> >>>to 14 megs. It works fine except for playing back of any large samples,
> >>>especially if they are over 4 megs. I get strange sounds during play back.
> >>>This never happened with the 4meg board.

I get this same problem. It is more likely to occur when using MagiC as an
OS. I think it is a problem with SAM not really accounting for memory
chunks being moved around by MagiC. It seems to expect samples to sit
in a contigious memory block...

Not sure how to get around it...maybe a complete rewrite!?! :-/

L8R,

Chris W.
/|\ ATARI Falcon030 owner...

3033. FS: (UK) Atari Stacy internal PSU/backlight board

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: pnickcREMOVETHIS@FreeNet.co.uk
Message-ID: <36c4ed42.4634567@news.freenet.co.uk>
Source record: 84170

This is a spare part - the combined backlight energiser / secondary
PSU board for the Atari Stacy portable. Would have cost ï¿½50 a few
years ago (!). To get rid of it - ï¿½10 inc post. Clive.

E-mail reply:!delete REMOVETHIS in middle of address to reply!

3034. Re: Vintage Atari Program disks and wax

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7ab89u$r0c$1@news7.svr.pol.co.uk>
Source record: 84171

On 14 Feb 1999 20:32:58 , Louis wrote:
>on Sat 13-02-99 10:33 Nicholas Bales wrote:
>
>>The main FTP sites nowadays are umich, lip6n paderborn, funet, and the
>>nameless belgian FTP. You'll find the exact URLs in the FTP site list.

>it ain't nameless: rma.ac.be IS a name, rite? It's just that everyone
>knows umich, funet etc. RMA is more known by it's number, but who cares?

A name is more memorable and well, friendly!

Too late to change it now I suppose.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3035. Re: dead 1040stfm, maybe I burn new roms ????

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36C92298.33FC3468@directprovider.REMOVETHECAPITALS.net>
Source record: 84172

```
b_helling@hotmail.com a ï¿½crit :
>
> Advice please.....
>
> dead 1040stfm, supposedly ok, in storage for years... now inert.
> Power supply appears good, light on kb comes up, cycling the reset
> button rapidly will get the FD to turn, but not seek...
> No monitor signal, activity, beep or anything.
> All chips firmly re-seated..
> no hot memory chips
> voltage at power supply 5 and 12 +- 2%
>
> What's left ??
> The only thing I can think of doing is burning new rom chips...
> Now... are these regular eproms?? I keep hearing about GAL chips...
> I can burn regular 27xxx eproms, no problem...
>

I doubt it's the ROMs. It could be just about any chip that gone faulty.
Try leaving the machine switched on for a while and then touch the
chips. If one of them is VERY HOT, then it's probably the one that's
failed. It could be anything from the video shifter to the GLUE chip,
the blitter, the 68K, the YM sound chip...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

3036. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9902160323180.168-100000@207.98.198.251>
Source record: 84173

On Mon, 15 Feb 1999, Neil Roughley wrote:

> on 15-02-99 Slc.Dennis Bishop wrote:
>
> > I get photos put on a disk when Iget my film done. On this disk
> >there is a small file that the ibm software uses to display the
> >photo the rightway.
> >
> > I use Photocopy4.0 to view with, I've tried saving an image
> >after I've got it right on screen, but it is still saved the same
> >way as it comes from the disk. Is there ANY software that I can
> >use, that after I have got the image of the screen rightside up
> >and facing the right way, will then SAVE it as it appers on
> >screen?
>
> Doing a screengrab to rotate a JPEG isn't very elegant. Use the TOS
> binaries of The Independent JPEG Group:

100% agreed.

> Katherine Ellis has a GEM shell (JPEGEM) for these utitlities.
not these, only djpeg.ttp
I intend to add the jpegtran one.

3037. Re: D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7abakaksd1@slave3.aa.net>
Source record: 84174

On 13 Feb 1999 02:03:23 , "Claes Holmerup" wrote:
>>Whats the best Direct to Disk recording package for the Atari Falcon
>>(commercial or shareware)?
>>Ideally I'd like to be able to use the Falcon in a vaguely similar way
>>to a 4-track Portastudio - i.e. record a track, add others, merge two
>or
>>more tracks into one, etc.
>>
>
>
>Hi Chris,
>If you only need the "tape recorder" functions, get AudioTracker from
>SoundPool (demo version is found at www.soundpool.de). If you need to
>have a sequencer for your midi too, get Cubase Audio. As I haven't seen
>a well working Logic Audio system (but a couple of crashing ones), I
>can't recommend it - maybe someone else knows if the last version works
>ok?
>
>Best regards, Claes claes.holmerup@swipnet.se

Hi Claus,

I agree with what both you and "Particle Salad" said about D2D programs.

In regards to Logic Audio Falcon, I have it running on my system pretty well. I'm using TOS 4.04 on a 14 meg Atari Falcon with Nemesis. For hd software, I'm using ICD Pro 6.5.5. I've heard that LAF doesn't seem to like HD-Driver for some reason. Haven't tried it myself, however. That could be the reason some people are having problems with LAF. I haven't tried to push it very hard, though. I've never needed to go 8 tracks at once. My biggest gripe is that you can't turn off "show waves". EVERY time you record, you have to wait for it to finish churning out the visual waveform file for the audio recording you've just finished - even if you want to abort the take and do a new one, YOU HAVE TO WAIT before you can even delete the recording you just stopped. Not conducive to a smooth recording session! The last version of LAF is 2.01. It is downloadable at:

ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

The site has to be accessed with an ftp client. Logic (without audio) 2.01 is also there. Both programs are the the .PRG only. You have to have all the other font, printers, etc. files and folders, and the LOG3 dongle to start with.

I would like to thank you for having some really wonderful web pages that are of much benefit to anyone doing D2D recording, regardless of what

program. Well done!

Bye,

Clayton Murray
claytone@aa.net
Seattle, WA USA

3038. Re: Vintage Atari Program disks and wax

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36c92df2d7db140@holleman.demon.nl>
Source record: 84175

on Tue 16-02-99 07:55 Derryck Croker wrote:

>On 14 Feb 1999 20:32:58 , Louis wrote:
>>on Sat 13-02-99 10:33 Nicholas Bales wrote:
>>
>>>The main FTP sites nowadays are umich, lip6n paderborn, funet, and the
>>>nameless belgian FTP. You'll find the exact URLs in the FTP site list.
>
>>it ain't nameless: rma.ac.be IS a name, rite? It's just that everyone
>>knows umich, funet etc. RMA is more known by it's number, but who cares?
>
>A name is more memorable and well, friendly!
>
>Too late to change it now I suppose.
>
Derryck,

all those sites have both names and numbers... Feed your ftp prg
128.214.248.6 and you'll get to ftp.funet.fi as well. Or feed it rma.ac.be
and you'll get to this belgian server...

Look at Hallvard's list, it states the IP numbers for all as well (it just
doesn't tell you 193.190.205.13 = rma.ac.be).

Usually you only remember the CORRECT name after ftp-ing somany times to a
server. Same goes for a number then :-)

I recall those people asking Q's about umich: how about the mirror sites
in the UK? Gone too? Usually this one's better/faster than the crowded
umich site, at least from over here (continental Europe).

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3039. Re: SCSI Zip Plus on Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: LONNIEMCCLURE@prodigy.net
Message-ID: <MPG.113311b0c61af4cf989694@news.prodigy.net>
Source record: 84176

In article <36BFD386.A6D567C9@ericsson.com>, dated Tue, 09 Feb 1999
01:19:51 -0500 brian.hutchinson@ericsson.com stated:

> I tried to load the zip.faq but the site it was on didn't respond. I
> just bought a Iomega Zip Plus 100 and need to know how to hook it up to
> the Falcon.
>
> Do I just use a special cable or what? The manual on the Zip warns to
> not use special cables other than the cable that came with it. I know
> they work because I've seen posts here before about people using Zips on
> their Atari's.

The Zip Plus is supposed to autoswitch between parallel and SCSI, but
from what I understand, this function is dependent on a cable. IOW, if
you don't use the cable that came with it, it may get confused as to
whether it is hooked to a SCSI or parallel port and not respond at all.

The solution would be to either:

(a) Use a DB-25 to HDB-50 adapter to connect it to the port on the rear
of the Falcon.

(b) Buy a DB-25 gender changer and use that to connect the original Zip
Plus DB-25 to DB-25 cable to the HDB-50 to DB-25 cable you apparently are
using now. This is the least expensive option.

(c) Sell the Zip Plus and buy a regular SCSI Zip.

BTW, unless I am mistaken, the Zip Plus has a male and female DB-25 on
the back (whereas a standard SCSI Zip like mine has two female DB-25's).
From what I have heard, the pass-thru is apparently intended for printer
pass-thru (in parallel mode), and more than a few folks have had problems
trying to operate another SCSI device "downstream" from the Zip. If that
"downstream" port is the female one, having the SCSI cable plugged in
there could also be part of the problem.

==========
lonniemcclure@prodigy.net

3040. Re: Cubase's Studio Module for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7abmpjedj1@news2.xs4all.nl>
Source record: 84177

On 15 Feb 1999 23:26:43 , lambross wrote:
Hi there,
I'm also looking for a Studio module, but also for Cuetrax and styletrax....
Perhaps you have it or know somebody who has it.
Personal email would be appreciated !
Jos Vlietstra (<jovlie@xs4all.nl>)

3041. Re: ex-Atari user turned newbie

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <JvkUUjAkJWy2EwyM@steverosie.demon.co.uk>
Source record: 84178

It's a pity you aren't nearer home, I've just come across an Atari BASIC
manual (the wire bound variety).

In article <19990215201802.15884.00002362@ng-fp1.aol.com>, Mcwoods1
<mcwoods1@aol.com> writes
>I cant help you much but I don't think It has a hard drive standard, they are
>external only.
>
>I have a 1040 stf a sc1435 color mon. and a sm124 monochrome mon.
>
>Atari Basic I do have. No manual though.
>
>floppy disk are single density 3.5" No HD label on the disks Used commonly on
>the older Apple computers.
>
>If interested email me at : woods@npcc.net
>
>USA, Indiana

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3042. Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C97B4E.EE291E4B@cable.A2000.nl>
Source record: 84179

Hi everybody.

I am trying to read the mint sources.

I have just a humble TT4+4 with Magic.
I am now some 8 hours busy, and I will of course succeed.

I dont want to use tar but I have to.

I am getting very anoyed by these things.
You need gcc to compile gcc;
do you need mint to read mint?
Where is the key of this cupboard?
Well of course in a safe place: in the cupboard.

In 15 minutes I can buy a book in the nextdoor bookshop.
Now I am a full working day busy to do the same via internet,
which is supposed to behave the same as the bookshop.

This is NOT asking you how tar works.
This is only a cry from the heart.

A fed up Henk.

3043. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Steve Rollinson <rollinso@infobahn.com.au>
Message-ID: <36C9738A.DCEB52CA@infobahn.com.au>
Source record: 84180

I've still got a spare PC bus mouse if you want it. With the bus mouse it is just a matter of changing the connector on the end of the cable.

Steve

Ken Macdonald wrote:

> On 10 Feb 1999 22:04:24 , jymohqes wrote:
> : Help! My old Atari mouse is fried and I can' do anything till I get
> :a new one. Can someone sell me one?
> :
> :Thanx,
> : Jon Striley
> :
> you might want to pick up one of Mario Becrofts serial mouse cables.
> then you can use any pc serial mouse (2 or 3 button) and never worry
> about finding a replacement mouse again!
> http://www.tos.pl.net/~mario/
> ken

3044. E-mail address change!

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ac0ip$4dr$1@news.campus.mci.net>
Source record: 84181

Due to changes my ISP has made, I now have a new E-mail
address. It is now:

darkchyld@pcc-uky.campuscwix.net

Update your records, please! ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3045. DarkForce Winners!

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ac0o4$4dr$2@news.campus.mci.net>
Source record: 84182

Its that time once again! (thunderous drum-roll please-if you don't mind) The Winners at the DarkForce! BBS this month are as follows:

1) Mark (Mark Friedman): 1 6 month/3 volume subscription to Atari Computing!

2) Centurion (James Krych): ST-Plus Fanzine!
3) Gunner (Mike Harvey): ST-Plus Fanzine!
4) JTDon (Jim Donovan): ST-Plus Fanzine!
5) MadMax (Brian Van Tilborg): ST-Plus Fanzine!

Congratulations to all our lucky winners. Don't forget-you too could be a winner if you call our BBS at least one time each month. All it takes is that one call, and it does not matter how long you stay on. Good luck to all of next months' callers! ;-)

PS Please don't forget, you must take a permanent password!

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3046. FS: Magnum FastRam board for Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Nima Montaser <nima@nortelnetworks.com>
Message-ID: <36C98CF2.4110@nortelnetworks.com>
Source record: 84183

Hi,
If you are interested for a Falcon FastRam board,
I have one new board and I'd like to sell it for
$90 CDN$ or 60 US$.

Shipping is extra.

BTW, this board allows 4/8MB of TT Fastram for the Falcon.
It works fine with Nemesis and Nova card. It accepts a
4/8 MB 72pin SIMM. (4x8 regular non parity)

Nima

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel Networks TEL: 613-763-6182
BroadBand Networks, Dept 1P66 FAX: 613-763-1297
Software Development Tools e-mail: nima@nortelnetworks.com
My opinions are strictly my own, and not that of my employer!
****

3047. Re: denialofservice FTP site

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: dickobraz@nospam.net
Message-ID: <slrn7cj3bj.iqi.dickobraz@barok.foi.hr>
Source record: 84184

>denialofservice.ml.org and a port 7777 is referred to as well as the need to
>use ST as a password. So far I have failed to get anywhere. The search
>engines such as Yahoo don't recognise it and I can't find it on an FTP site
>list. Please could anyone advise me how to get to this site.

Well you can try this:

ftp://atari:st@128.110.107.233:7777/

login : atari
password : st

--
dickobraz

3048. Re: Atari Chat with Jim Collins of Chromagic (Atari reseller USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F7924D.KvE.0.bloor@torfree.net>
Source record: 84185

Bravo, AUNT!

Love your feisty little newsletter, AUNT BYTES. too. Keep it up.

John S. Gray
XEST editor
Isolated out in Atlantic Canada

3049. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7ac6mlebq1@snipp.uninett.no>
Source record: 84186

```
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> This is NOT asking you how tar works.
> This is only a cry from the heart.

> A fed up Henk.

Please try to understand *why* tar and gzip is used before you start
complaining.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3050. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C9A9FA.504B25AC@cable.A2000.nl>
Source record: 84187

Jo Even Skarstein wrote:

> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> > This is NOT asking you how tar works.
> > This is only a cry from the heart.
>
> > A fed up Henk.
>
> Please try to understand *why* tar and gzip is used before you start
> complaining.
>

I was not complaining, I was angry.
Modern modems do compression invisible to you.
Why not the internet up/download software.

I am calming down already ;-)

Henk.

3051. Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <919186042.856648@news.netactive.co.za>
Source record: 84188

I've noticed recently that when going back to previously accessed web pages that CAB seems to go through the whole login procedure instead of collecting the site info from the cache. I'm sure it did not always do this. Can any users advise what could cause this to happen.
I'm using CAB 2.5 on a Nemesised Falcon . I believe I have the latest CAB.OVL file

Ted Parrett
==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

3052. Re: WANTED: Freeware C compiler and/or assembler

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C9B3B5.E96F5CDA@pnl.gov>
Source record: 84189

Check out http://lgd.fatal-design.com/code/downloads.html
for a small selection of programming software. You can get Pure C
and a couple other C compilers there. Bookmark it! I couldn't find
a link to it from The Little Green Desktop's home page.

~ Andy Blakely ~

Levien van Zon wrote:

> Thomas Haenselmann (haensel@okay.net) wrote:
>
> : yesterday I have bought a Atari ST for DM80 (is that a good price?) and now
> : I would like to do some coding in C/C++ and maybe have a look into the ROM
> : [...]
> : Does PD or shareware exist for download? I have found no ressources.
>
> Try looking for Sozobon C or Heat 'n Serve C, these should run just fine on
> your machine. You can find 'em on most atari FTP sites. There should also be
> a link on my pages, development section. (atari.scum.org)
>
> -=El Vienno (lvzon@vio.vu.nl)

3053. Re: Programming the ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C9B4C1.8C64F98F@pnl.gov>
Source record: 84190

Here's a link that Jim Donovan sent me. There's quite a few compilers to download here:
http://lgd.fatal-design.com/code/downloads.html
You might want to bookmark it, I couldn't find a link to it from The Little Green Desktop's home page.

~ Andy Blakely ~

Andy Blakely wrote:

> Hi,
> I'm starting to learn the C language and was wondering if there's any
> free compilers I could download for the ST.
>
> Also I have GFA BASIC 3.0, but don't really see the point of it. If I
> wrote a program in BASIC, nobody could run it unless they also had the
> GFA BASIC on their system, right? Or is there a way to make programs
> executable?
>
> Thanks in advance,
> Andy Blakely

3054. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: <>
Message-ID: <36c9b47c.0@news.qnet.com>
Source record: 84191

On 15 Feb 1999 18:34:02 , kevin dermott wrote:
>
>Hi there are hundreds of "screen grabbers" but i think you could do
>with the fantastic "imagecopy" this is a must for any atari owner
>Kevin

It is imagecopy that I use, I goofed on the name, and even after
I use it's tools to turn the image right side up and facing
right, and save it,it still saves the image the very same way
itwas loaded. So it doesn't work either.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3055. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: <>
Message-ID: <36c9b480.0@news.qnet.com>
Source record: 84192

On 15 Feb 1999 18:55:00 , Neil Roughley wrote:
>
>
>Katherine Ellis has a GEM shell (JPEGEM) for these utitlities.
>
>What you really need, Dennis, is a full-fledged imaging program (not
>for rotating, just in general). I have both TruePaint and Positive
>Image (legitimate copies) that you can have for free. They won't work
>properly with my TT's NOVA hardware: Positive Image is too slow and
>TruePaint only runs in NOVA's 256-color mode. Both handle JPEG and
>are Falcon-friendly. I have Photoline and Cranach anyway.
>
>TruePaint and Positive Image were given to me by an ex-Atari user, so
>I'm indirectly returning the favour. Let me know if you want them.
>
I do hope to get my falcon back online sometime this year, and
this TT is stock, that is no extra cards. So I wouldn't mind
having them. I am a disabled vet so I've got all the time in the
world, a slow program doesn't bother me at all. My address is in
my sig below. and a Thinks to you too.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3056. Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36c97925.643171@news.easynet.co.uk>
Source record: 84193

I downloaded both Do it for ST and Falcon ages ago. Had no problems at all with the ST version but the Falcon version all 7MEG of it just won't unzip with the supplied password. I obviously don't fancy downloading it again and I don't think they're corrupted or anything. They seem fine all files are present in the directory you just can't extract them because it always says wrong password..

Has anyone else downloaded this and done it successfully if so what was the exact configuration of the computer used?

I've tried it on ST,Falcon and PC.

The only clue I have is that the ST DOIT password is shorter than the Falcon one and perhaps this is one reason why the ST password worked. The one given for the falcon version is 15 characters long. The ST version password is only 9 characters long and works perfectly.

Is there any sort of Atari util that people might use that would cure my problem?

Does anyone know some sort of util for finding the password in zip files or even removing it without knowing the password?

I have already contacted the DOIT author and he doesn't know what the problem is?

The problem exists with all 6 doit falcon archives which rules out a corrupted zip. One or two possible but 6 no way.

I have used Winzip 6.3 for 16bit, STzip 2.4 and 2.6 and a copy of dos pkunzip (can't remember version) and also tried a small unzip.ttp program.

All zips are opened cleanly by all archivers and come up with the same wrong password error. A couple of files are unencrypted in each doit archive and they unzip without prolblems.

The DOIT version is 6.2.6 dated 16/10/98

I thought I'd do this final request for help before I just delete them from my hard drive and forget about them. Its a shame though as DOIT for ST was very good at least the english bits I can understand.

I've certainly learned my lesson with regards password protected stuff and will avoid such files in future. Mind you its still a good idea in principle I'll admit as it means the author gets to know how much interest is out there for his work. I wonder how many people have requested the password?

I'm surprised more people haven't had problems though as my systems are nothing out of the ordinary and the fact I've tried 3 completely different computers. I've typed the password in as instructed with the precise capitals as shown plus tried other variants of the password, all capticals, all lowercase etc.

3057. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36C9B800.B30C96B1@ix.netcom.com>
Source record: 84194

Jo Even Skarstein wrote:

> Please try to understand *why* tar and gzip is used before you start
> complaining.

They are used because some people are stuck in the past when 300 baud
modems were state of the art.

Now, we get web pages that load with a Meg's worth of useless graphics
and crappy Java programs, and the pinhead webmaster gzip's the 10k file
you actually wanted so he could "save resources".

Give me a break.

Jeff

3058. Re: IRC Channel #Atari on EFNET !

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36c9b821.0@news.madhouse.uk.com>
Source record: 84195

DaVeDeMoN <ddm@ddm.org> wrote in message
news:36c8a743.161563733@news-server...
>There doesn't seem to be to many chatrooms / channels dedicated to
>atari, but there is one on EFNET. Join #atari on efnet and idle, talk,
>hang out or whatever.
>
>

But you will find more people in #atari on IRCNET :-)

Yours Roy

Incontrol Internet Productions
http://www.incontrolinternet.co.uk

3059. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36C9B8FE.84F9B1B@pnl.gov>
Source record: 84196

I have the card hooked up and working on a 170mb SCSI drive, but I don't like the partitions and want to change them. There's currently 5 partitions with nearly 30mb in each one. I checked out the ICD utilities, but don't understand what the options mean, etc. I'm concerned about losing data when I (experimentally) make changes. And also, I don't know what the limits are for partitions. I wrote ICD an email requesting information on their AdSCSI card, but they're ignoring me. The ad for their card says it includes a manual, which I'm assuming is for the utility software. If I had it, I'd feel more confident about making changes. Also, would the new version of their utilities be worth the $10 they're charging for it?

Thanks,
Andy Blakely

Ken Macdonald wrote:

> On 11 Feb 1999 15:10:29 , Andy Blakely wrote:
> :Does anybody have a manual for this card? Is there any way I could get
> :a copy? I haven't a clue on how to use the software for it.
> :Thank you,
> :Thank you,
> :Thank you!
> :Andy Blakely
> :
> There is no software with the AdSCSI card, unless you mean ICD's utilities?
> This card will work with any HD disk driver I've ever tried. Supra, ICD,
> AHDI, HD Driver, CBHD,...
> Plug the cable from your AtariCSI port into the IN port on the card.
> string a SCSI ribbon cable from the card to your hard drives/CD-ROM
> (red line[power] on the ribbon cable goes to pin 1 [power] on the SCSI
> device.)
> make sure the last physical SCSI device is terminated, set up your SCSI
> ID's (your boot drive should be SCSI ID 0 - don't use SCSI ID 7) and
> partition your boot disk installing the boot sector for your HD disk
> driver. (i.e. ICD=icdboot.sys) and reboot.
> let me know if you have any problems. you know my address! :-)
> ken

3060. Re: Atari St Nieuws

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36c9bc8623f7cb0@ping.be>
Source record: 84197

on Mon 15-02-99 19:10 Theo de Jong wrote:

>There is a big store specialized in all sorts of
>magazines in Antwerpen (on the Melkmarkt, next to
>the jazzcafe "De Muze") where I buy this magazine
>of the ACN. I didn't buy a copy recently but I do
>think it still exists.

I doubt it' still available in stores. It's still alive but only by
means of a subscription.

BTW: Where can I find the Melkmarkt? I'm not so familiar with Antwerp.
I only know the Meir.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3061. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36c9b7a4439ef80@holleman.demon.nl>
Source record: 84198

on Tue 16-02-99 17:27 Ted Parrett wrote:

>I've noticed recently that when going back to previously accessed web
>pages that CAB seems to go through the whole login procedure instead of
>collecting the site info from the cache. I'm sure it did not always do
>this. Can any users advise what could cause this to happen.
>I'm using CAB 2.5 on a Nemesised Falcon . I believe I have the latest
>CAB.OVL file
>
Ted,

I think it's bacause of the OVL you're using. I used Dan's 1.2905 before
and this didn't happen. I got 1.3015 or something later on and found that
CAB doesn't use the cache where it should be. Annoying indeed, especially
when you try to move back one page and get another 500k of shitty
pics/banners/whatever just to click another link :-(

Dan: is it possible to rework the OVL so CAB takes a previously fetched
page straight from the cache???

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3062. Re: WANTED: Freeware C compiler and/or assembler

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36C9C988.132E05B5@cable.A2000.nl>
Source record: 84199

Andy Blakely wrote:

> Check out http://lgd.fatal-design.com/code/downloads.html
> for a small selection of programming software. You can get Pure C
> and a couple other C compilers there. Bookmark it! I couldn't find
> a link to it from The Little Green Desktop's home page.
>

Is Pure C PD? That would be amazing!!!

Henk

3063. FS: Atari ST books and software

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Larry Richardson <larryr@cyou.com>
Message-ID: <36C9D610.3EA5877C@cyou.com>
Source record: 84200
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.programmer

```
I have the following items for sale. Prices do not include shipping
from Florida
(buyer pays shipping). US postal money orders only please. Email any
resonable offers to larryr@cyou.com.

Software
-----------------------------
Stalker 3 (Box & Docs) $ 7
Thunder, Batteries Included (Docs) $ 3
Mark Williams C (Docs) $10
GFA Draft (Docs) $ 5
EZ Track Plus (Docs) $ 7

Books - All $10 each
-----------------------------
Programmer's Guide to GEM - Sybex
CManship Complete - Clayton Walnum (with Disk)

Abacus Books - All $10 each
-----------------------------
#2 Atari ST Internals
#3 Atari ST GEM Programmer's Reference
#5 Atari ST Tricks & Tips (with Disk)
#6 Atari ST Graphics and Sound
#7 Atari ST Logo User's Guide

--
Larry Richardson
larryr@cyou.com
```

3064. Dip-switches Steinberg dma-to-scsi II ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Rick Wortelboer <Rick.Wortelboer@REMOVEinter.NL.net>
Message-ID: <7acr4u$c17$1@zonnetje.NL.net>
Source record: 84201

Hi,
I'm looking for the meaning of the dip-switches setting for the Steinberg
dma-to-scsi II adaptor.
Anyone, anything?
Greetings,
Rick

3065. wanted: convector

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Helen Ross <helen@koan.de>
Message-ID: <01be59fd$26542800$171004c3@downstairs>
Source record: 84202

Wanted either convector pro of silhouette, I need something to convert line images into gem metafiles.

Helen

(Europe)

3066. Re: Mephiston Atari Power supply

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <7acrld$4ur$1@wolf.interlynx.net>
Source record: 84203

>
>I am wondering if anyone has an extra power supply for the 520 and the
>disk drive. (Drive is a SF354) they are willing to sell. Or mabye even
>a small HD, mabye 20-40 megs.

I have a power supply for a broken SF354 DD if you're interested. I also
live in Ontario (Hamilton).

Ron Palangio

3067. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36c978008bdf70@HORMEL.bc.sympatico.ca>
Source record: 84204

on 16-02-99 Slc.Dennis Bishop wrote:

> I do hope to get my falcon back online sometime this year, and
>this TT is stock, that is no extra cards. So I wouldn't mind
>having them. I am a disabled vet so I've got all the time in the
>world, a slow program doesn't bother me at all. My address is in
>my sig below. and a Thinks to you too.

OK, I'll mail them to you.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3068. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7acth4$ii0$1@roch.zetnet.co.uk>
Source record: 84205

On 16 Feb 1999 18:10:04 , Slc.Dennis Bishop wrote:
>On 15 Feb 1999 18:34:02 , kevin dermott wrote:
>>
>>Hi there are hundreds of "screen grabbers" but i think you could do
>>with the fantastic "imagecopy" this is a must for any atari owner
>>Kevin
>
>It is imagecopy that I use, I goofed on the name, and even after
>I use it's tools to turn the image right side up and facing
>right, and save it,it still saves the image the very same way
>itwas loaded. So it doesn't work either.

sounds like you are just saving what you loaded in and not copying the
result of what you have done on screen,usually alt help will let you
"rubber band" the pic or the bit you want and save it in a format you
have defined

Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3069. WTF: Hotz Software or Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7acusl$s28@news.Hawaii.Edu>
Source record: 84206

Greetings,

I've been interested in trying the Hotz Midi software for a while now, and have not been successful in finding it. If there is anyone out there that has it, please send me an e-mail. Also, if anyone is selling the software and/or Hotz box, please let me know.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3070. TOS editor, anyone?

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <7acveq$3n8$1@news.asu.edu>
Source record: 84207

From the www.convergence.org newsletter:
Suite101.com have an expanding OS section and are keen to recruit new contributing editors for 'alternative' platforms. At present, the non-Wintel team consists of Amiga, Macintosh and Linux - there is definitely room for more, so if any Convergence members are interested have a look at http://www.suite101.com/
--

3071. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-16 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7acuvc$c2$2@SOLAIR2.EUnet.yu>
Source record: 84208

On 14 Feb 1999 22:35:22 , USA wrote:
>Thanks to all for help. The mouse is working now! I don't know why, but I just
>tried it again and it's working fine. It may have been a dirty connection on
>the plug from sitting so many years. All is well now.
>

Maybe you still have a problem. If mouse cable is faulty it can occasionaly
make contacts, but then loose them after a while.

cu.

3072. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Anarchakari <jymohqes@ix.netcom.com>
Message-ID: <36CBA099.75A4B414@ix.netcom.com>
Source record: 84045

Steve Rollinson wrote:

> I've still got a spare PC bus mouse if you want it. With the bus mouse it is
> just a matter of changing the connector on the end of the cable.
>
> Steve
>
> Ken Macdonald wrote:
>
> > On 10 Feb 1999 22:04:24 , jymohqes wrote:
> > : Help! My old Atari mouse is fried and I can' do anything till I get
> > :a new one. Can someone sell me one?
> > :
> > :Thanx,
> > : Jon Striley
> > :
> > you might want to pick up one of Mario Becrofts serial mouse cables.
> > then you can use any pc serial mouse (2 or 3 button) and never worry
> > about finding a replacement mouse again!
> > http://www.tos.pl.net/~mario/
> > ken

How would I do that?

thanx,
Jon Striley

3073. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Anarchakari <jymohqes@ix.netcom.com>
Message-ID: <36CBA0BF.F087054E@ix.netcom.com>
Source record: 84046

Ken Macdonald wrote:

> On 10 Feb 1999 22:04:24 , jymohqes wrote:
> : Help! My old Atari mouse is fried and I can' do anything till I get
> :a new one. Can someone sell me one?
> :
> :Thanx,
> : Jon Striley
> :
> you might want to pick up one of Mario Becrofts serial mouse cables.
> then you can use any pc serial mouse (2 or 3 button) and never worry
> about finding a replacement mouse again!
> http://www.tos.pl.net/~mario/
> ken

That URL is down. Does anyone have a more up to date one? And If not
can anyone sell me one?

3074. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: outrider@lvdi.net
Message-ID: <36cb533618f04b52@lvdi.net>
Source record: 84047

On Wed 17-02-99 15:45, prunus@post3.tele.dk scribbled:

>Have Alexander Claus left the Atari scene?
>Check out the http://www.icab.de
>A site with CAB for Mac. The iCAB company and Alexander Clauss.

What Mac owner would want to use CAB, let alone pay for it?
--
Otagger ï¿½1.23: Terry May - Las Vegas NV
Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
to an 8-bit operating system originally coded for a 4-bit micro-processor,
written by a 2-bit company that can't stand 1 bit of competition.

3075. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ad36r$j78$1@roch.zetnet.co.uk>
Source record: 84209

On 11 Feb 1999 17:30:32 , pokey wrote:
>Hi!
>
>My TOS 1.4 in my MEGA 4 is unfortunately burned out, because i connected
>them wrong :-(((
>
>Please send your reaction in email

Crikey!!!

---

one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3076. Re: Many Mhanks to The Upgrade Shop

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ad3s2$j78$2@roch.zetnet.co.uk>
Source record: 84210

On 12 Feb 1999 02:40:28 , Barry James Rae wrote:
> I want to express my gratitude to Dave at the Upgrade Shop
> for all the help that he gave me recently regarding the
> serial port upgrade . I had followed all the previous
> postings about this subject but with a bit of trepidation
> I had the modification done and after it had been done it
> was found to not work at the high speed setting .
> Dave took the machine back and tirelessly set about finding
> out why it didn't work - eventually finding out the MFP was
> faulty - replacing it at no cost to myself .
> These guys deserve a big pat on the back .

there are not many firms like TUS these days , honest
,interested, informed , and willing,

i have had quite a few things from Dave ,all good value and service
second to none

Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3077. Re: ATARI ST NIEUWS (ACN), MABN and Stichting ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be5a22$65b1eda0$585e0fcb@default>
Source record: 84211

remove_thisCecil Westerhoff <cecilld@dds.nl> wrote in article
<36c7ea20.3510986@news.nl.net>...
> On Sun, 14 Feb 1999 16:02:30 +0100, Hugo Coolens <coolens@kahosl.be>
> wrote:
> >About "the Belgian saying that one can't trust a Dutch businessman",
such
> >a saying DOES NOT exist except in the mind of someone who has some
> >prejudices against foreign people. Shame on you, man
> >
> >Hugo "anyway the wind blows" Coolens
> >
>
> I am Dutch to, but I am afraid I can understand the Belgium saying. We
> dutch do not give a very good impression to other countries. There are
> a lot of sayings with 'Dutch' in America and none of them is very
> flattering. (Dutch uncle, Dutch threath, Dutch party (what we call an
> American party) and so on. And I know you have to be carefull with
> ACN. I always try to get something somewhere else, before I go to
> them. (I did not go to them for a couple of years. Till know I could
> get my stuff from MABN.) But they are not the only people. I remember
> of a company where I sold a monitor. It was a company where they sold
> mostly windows stuff. But they assured me I could use the monitor with
> the switchbox I bought. It did not. I had to cahnge it for another one
> and to pay fl. 250,- more. When I got there, they said they had tested
> it intensly. When I said that I brought my ST and wanted to test it,
> they became mad, because they already did it. But I insisted. They
> agreed, but had to wait severall hours before it was possible. When I
> tested it, it did not work. (Or you must like to have to screen-images
> beside eachother.) They even did not apologize. I did get my money
> back. But this took almost two years. So there is a reason to be
> carefull with Dutch businessman. But I am also glad to say, that not
> everyone is like that.
>
> Cecil Westerhoff.
>

I think you will find that the situation is the same all around the world.
There are plenty of shonky businesses here in Australia too, and they are
not run by Dutch people.
Unfortunately, it is always the bad traders that stand out because people
complain about them, but few people will make a noise if they have received
good service.

Having said that, traders get screwed by customers too.

Regards,

Clockmeister.

3078. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be5a2a$7454e6c0$585e0fcb@default>
Source record: 84212

starlord@Slc.Dennis Bishop <*qnet.com> wrote in article
<36c0c8d4.0@news.qnet.com>...
> The guy who runs the trailer park I live in, is making some extra
> money by building computers for people. Today I was watching as
> he set one up for a guy here in the park, a 486 33mhz with 8megs
> of ram, a cd rom, hard drive and afloppy that'll die very soon.
>
> The guy wants it for printing flyers, banners, etc. after they
> loaded windoz98 into it, they don't have even enough ram to play
> a game with!

Impossible. Win98 setup checks the processor speed and if it's below 66Mhz
it refuses to install. Some DX2 486's have problems with win98 if doesn't
detect the actual processor speed properly, but the bus speed instead.

Win98 refuses to install on any 8Mb system, requiring at least 16Mb.

Either you mean Win95, got the 486 specs wrong or your story is BS.

>
> Now to me that is a JOKE! and all I have is 4megs ST and 4 megs
> TT. Oh they put in a 4 gabyte drive and he's only got 2ga's of
> empty room left after putting windoz onit!
>

More BS. A maximum install of Win98 is less then 400Mb. It's even unlikely
that a 486DX33 supports a 4Gb drive in BIOS, unless it has LBA support or
uses some custom disk manager software.

I think you made it all up...

3079. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be5a2b$94fc2a40$585e0fcb@default>
Source record: 84213

starlord@Slc.Dennis Bishop <*qnet.com> wrote in article
<36c1e57e.0@news.qnet.com>...
> On 9 Feb 1999 21:35:47 -, "Jason Whorton" wrote:
> >Hi. How did he load Windows 98 onto a 486 33MHz machine? I will now
copy
> >from the side of the upgrade CD box:
> >
> Well the guy had a set of floppys, I think about 12 to 15 of
> them and he was running some kind of a setup program and kepted
> marking yes or no to whatever was loadingup.

Win98 on floppy disk... about 47 disks from memory.
Win311 about 8 disks...
Know what I'm thinking?.

So I don't know
> justhow much or how little of it he got, but he did show the new
> owner his C:/ drive and most of it was W/98 files of some kind,
> he might have ended up last night with more as the builder said
> he was going to delete a lot of un needed files.

So how do you fit 2Gb (your estimate) of files on 12 - 15 1.44Mb disks?.
Think about it!

And they had to
> hunt for and install a driver for anold epson fx80 printer which
> the guy didn't have paper for to even test!

The generic printer driver, the default, would work just fine.

But the builder told
> him that he would need to upgrade his ram amount beforehe could
> use something like , heck I've forgotten the name,

Win98?.

but some big
> ms word proc. program. Plus he was showing him how he would have
> to run any programs ... Sheees, my old 800xl would be easyer to
> use! ;}

More BS.

3080. Re: how to boot the ST with another TOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7adirqehc1@news.campus.mci.net>
Source record: 84214

```
On 17 Feb 1999 00:40:59 , kevin dermott wrote:
->On 11 Feb 1999 17:30:32 , pokey wrote:
->>Hi!
->>
->>My TOS 1.4 in my MEGA 4 is unfortunately burned out, because i connected
->>them wrong :-(((
->>
->>Please send your reaction in email
->
->Crikey!!!
->-------------------------------------------------------------------------------
-> one sheep that was all
->Lancashire England.........mug shot and http://www.users.zetnet.co.uk/kevin/
->kdermott@zetnet.co.uk : now with audio!!!!!
->kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are ->
->.

Are you sure that this is the cause? I'm asking, because one time when I put
a TOS 2.06/switcher kit in my STe, I had nearly the same thing happen. I
reversed the "lo" and "hi" ROMs. This gave me a white screen when I booted
up, but nothing else. I reversed them, and all was well. Since that little
episode, I've been told by several qualified "techie" Atari types, that it
does not hurt to do this... ;-)

PS Or are you talking about some other connection?

_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3081. Re: Vintage Atari Program disks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36c9c539.593597361@news.snip.net>
Source record: 84215
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

On Thu, 11 Feb 1999 09:15:03 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Gregor Samsa a écrit :
>>
>> I haven't checked out these news groups for quite a while and decided to wade through them tonight
>> and it kind of rekindled my atariphilia of old. My still occasionally used Mega 4 smiles as I write
>> this<G>
>> I have about 70 disks of old Atari programs from Antic, St-express, the MAST (Minnesota Area ST)
>> archive, SW libraries, cover disks etc. Are these still of any interest to anyone? I'm not talking
>> money here, I'll make arrangements to upload to either a USENET group
>
>That's definitely a no no !
>
>> or will post them on the W3
>
>The problem is copyright. Although these programs are old, they are also
>still under copyright. You have no right to upload them anywhere. You
>can give away or sell the originals though.

1) Good ol Gregor didn't say anything about Copyrighted software.

2) Just because something is copyrighted doesn't mean you can't upload
it.

3) "Copyright" doesn't necessarily mean "commercial".

Give the guy a break. He's trying to help the Atari community. At
first glance, it appears that the software in question is PD.

3082. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7adpub$k5d$1@snipp.uninett.no>
Source record: 84216

Jeff Jewell <jjewell@ix.netcom.com> wrote:

>> Please try to understand *why* tar and gzip is used before you start
>> complaining.

> Now, we get web pages that load with a Meg's worth of useless graphics
> and crappy Java programs, and the pinhead webmaster gzip's the 10k file
> you actually wanted so he could "save resources".

Try unpacking every archive on every ftp-server around the world and
see what happens with your "heaps" of bandwidth...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3083. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7adq9j$k5d$2@snipp.uninett.no>
Source record: 84217

Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> I was not complaining, I was angry.
> Modern modems do compression invisible to you.
> Why not the internet up/download software.

Do you use MiNTnet? If not, then try it out and discover that CAB will unpack those .gz-files for you...

There's also idiots like me who prefer to keeps archives packed simply because it's a lot cheaper to save 75% diskspace than buying a new disk.

And when you have to archive files anyway (or would you prefer to download the MiNT-source one by one file?), why not compress them as well? I really can't see the problem here.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3084. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36CA75A1.CBEE36A0@directprovider.REMOVETHECAPITALS.net>
Source record: 84218

```
Martin Wilson a ï¿½crit :
>
> I downloaded both Do it for ST and Falcon ages ago. Had no
> problems at all with the ST version but the Falcon version
> all 7MEG of it just won't unzip with the supplied password.
> I obviously don't fancy downloading it again and I don't
> think they're corrupted or anything. They seem fine all
> files are present in the directory you just can't extract
> them because it always says wrong password..
>

Your supposed to ask the password from Robert Schaffner, who posts on
this group.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

3085. Re: Portfolio take apart help needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <Vhuz3JAPfoy2EwRj@steverosie.demon.co.uk>
Source record: 84219
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <36ca5fbb.0@d2o62.telia.com>, K.Hampf <k_hampf@yahoo.com>
writes
>This might be a little bit off-topic, but my Portfolio screen went blank and
>it seems to be a matter of cleaning the connector inside the display. But
>how do I take the display piece apart? I've opened the edges but I think
>brute force bending will just killl it.
> Does there exist a Portfolio FAQ anywehere?
>
>Regards, K.Hampf
>e-mail: kare.hampf@pp.inet.fi
>

Hi

You're not alone! I've wondered how you get the thing apart.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3086. Re: Portfolio take apart help needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: "K.Hampf" <kare.hampf@pp.inet.fi>
Message-ID: <36ca8f79.0@d2o62.telia.com>
Source record: 84220
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Steve Stupple wrote in message ...
>In article <36ca5fbb.0@d2o62.telia.com>, K.Hampf <k_hampf@yahoo.com>

>
>You're not alone! I've wondered how you get the thing apart.

It must be sealed from within by some vere small japanese engineers ;)

Regards, K.Hampf
e-mail: kare.hampf@pp.inet.fi

3087. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dncfut.15848yf13tthnyN@srry01m02-96.bctel.ca>
Source record: 84221

kevin dermott <kdermott@zetnet.co.uk> wrote:

> sounds like you are just saving what you loaded in and not copying the
> result of what you have done on screen,usually alt help will let you
> "rubber band" the pic or the bit you want and save it in a format you
> have defined

Even if Dennis is successful rotating a JPEG on-screen and saving it
that way, he's going to be left with a screengrab containing only 16
colors, a reflection of the current video mode (most likely TT medium
judging by the state of his Falcon). The key here is not to degrade the
image during rotation, especially one that has thousands of colors.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3088. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBRGFGBRUP@data.rhein-main.de>
Source record: 84222

In <36c97925.643171@news.easynet.co.uk> Martin Wilson wrote:

>files are present in the directory you just can't extract
>them because it always says wrong password..

If you got this message, your password ist wrong, very simple.
Type in key word as shown in the key file, Watch spaces and
capital letters. Have a look to doitf030.txt, with release no
the archive are have?

>Has anyone else downloaded this and done it successfully if
>so what was the exact configuration of the computer used?

A lot depack all archive well, around the world.

>Does anyone know some sort of util for finding the password
>in zip files or even removing it without knowing the
>password?

That's piracy, and your last password of any doit-archive

Otherside, anybody, how read the .txt, have the chance to
got them all, uncrypted, on 6 hd disk, one zip or CD-R
Send media in a free back letter. That's all.
Realy simple to get the LATEST releases, allways.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3089. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CAA622.3016DEDD@cable.A2000.nl>
Source record: 84223

Jo Even Skarstein wrote:

> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> > I was not complaining, I was angry.
> > Modern modems do compression invisible to you.
> > Why not the internet up/download software.
>
> Do you use MiNTnet? If not, then try it out and discover that CAB will
> unpack those .gz-files for you...

No, I dont.
Well that is what I would have liked, so that answers the question.

But anyway, especially the atari archives use all those different types.
It wasnt only the .gz-files.

Prepare for a horrorstory!! Keep your kids away!!

Before I could even try to unpack
the mint archive, I had to download and unpack first gzip.tos,
selfextracting, so that was not too difficult.
Then I had to download tar, which was a zoo archive.
Then I had to download zoo, which I found on the umich archive.
Then my wildest nightmare became true.
Zoo was a zoo archive. ^%$@##$^@$#@^%$@
But I could see the version no. The date was pretty old.
So I found the same zoo on a old PD disc. (unpacked).
And then I lost track.
Oh no. I remember.
I unpacked tar with zoo.
I unpacked mint....tgz with gzip.
Then I tried to untar mint.tar.
But it appeared that I needed mint & mninixfs.
Which I was trying to get.

Then I got ravingly mad and cried out "COMPRESSION SUCKS!!!!"

> There's also idiots like me who prefer to keeps archives packed simply
> because it's a lot cheaper to save 75% diskspace than buying a new
> disk.

That does not involve me, because you do that on your private Harddrive.

> And when you have to archive files anyway (or would you prefer to
> download the MiNT-source one by one file?), why not compress them as
> well? I really can't see the problem here.

The only thing I want to do is download a complete, compressed or not, folder and have it ready for use, untampered with, on my HD.

I dont want to unpack. It wastes my time.

A very impatient Henk.

3090. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Brent <thirsk@telusplanet.net>
Message-ID: <36CAB307.3A3F@telusplanet.net>
Source record: 84224

Henk Robbers wrote:

> But anyway, especially the atari archives use all those different types.
> It wasnt only the .gz-files.
That's diversity

> Before I could even try to unpack
> the mint archive, I had to download and unpack first gzip.tos,
> selfextracting, so that was not too difficult.
> Then I had to download tar, which was a zoo archive.
> Then I had to download zoo, which I found on the umich archive.
> Then my wildest nightmare became true.
> Zoo was a zoo archive. ^%$@#*$^@$#@^%$@
> But I could see the version no. The date was pretty old.
> So I found the same zoo on a old PD disc. (unpacked).
> And then I lost track.
> Oh no. I remember.
> I unpacked tar with zoo.
> I unpacked mint....tgz with gzip.
> Then I tried to untar mint.tar.
> But it appeared that I needed mint & mninixfs.
> Which I was trying to get.
>
> Then I got ravingly mad and cried out "COMPRESSION SUCKS!!!!"
>
> The only thing I want to do is download a complete, compressed or
> not, folder and have it ready for use, untampered with, on my HD.
>
> I dont want to unpack. It wastes my time.
If you don't have mint/minix, you have to use some method to preserve
the lonf file name and file structure. .tar.gz does this. If you
downloaded mint files files like Hank and hank would become the same
under tos. Or HanksHomeDir would be HANKSHOM . There really are good
reason for Compression. I use a PC for Internet. Putting a Mint file
on the PC really can screwup File specs.
> A very impatient Henk.
We've all been there. I installed mint a dozen times from the archives.
I must say, the KGMD install was very painless. If you need the
compression programs, I will post on my FTP site tomorrow. Let me know.
Also some hints for gettin KGMD to work after installation. It would
be a mirror of my system, which is very simple.
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.thirskauto.com

Email thirsk@telusplanet.net

3091. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: gryf@hrz.tu-darmstadt.de
Message-ID: <7aegds$o5l$1@sun27.hrz.tu-darmstadt.de>
Source record: 84225

Hi!

In article <36CAA622.3016DEDD@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> writes:
> Before I could even try to unpack
> the mint archive, I had to download and unpack first gzip.tos, [...]

Well, you have tried with the LZH-packed archive of MiNT:

http://www.cs.uni-magdeburg.de/~fnaumann/mint/1.15.0/fmnt1150.lzh

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3092. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7aehj3oum1@roch.zetnet.co.uk>
Source record: 84226

On 16 Feb 1999 10:29:18 , Andy Blakely wrote:

>I have the card hooked up and working on a 170mb SCSI drive, but I don't like
>the partitions and want to change them. There's currently 5 partitions with
>nearly 30mb in each one. I checked out the ICD utilities, but don't understand
>what the options mean, etc. I'm concerned about losing data when I
>(experimentally) make changes.

Don't try it, Andy. You CANNOT change partition sizes and retain the
data. If you really want to do this you will have to back-up the data
on the disc first.

>partitions. I wrote ICD an email requesting information on their AdSCSI card,
>but they're ignoring me.

Glad you have appeared here again. After your last msg. I managed to
dig out a xerox copy of the ICD manual from the bottom of my drawer.
e-mail me your address and I will be glad to send it. I can't be sure
where you are but it looks like mid-USA from your GMT displacement.

>Also, would the new version of their utilities
>be worth the $10 they're charging for it?

Unlikely. Wait until you know you need it before reaching into your
pocket :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3093. CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7aekuk$7t0$2@news-inn.inet.tele.dk>
Source record: 84227

Hi,-

Have Alexander Claus left the Atari scene?
Check out the http://www.icab.de
A site with CAB for Mac. The iCAB company and Alexander Clauss.

I do not hope that future development of CAB for Atari has stopped?

Who knows anything about this?

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC v. 6.0. with CAB v.2.7
http://home3.inet.tele.dk/prunus/

3094. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CAD907.8018B9CB@cable.A2000.nl>
Source record: 84228

Thomas Binder wrote:

> Well, you have tried with the LZH-packed archive of MiNT:
>
> http://www.cs.uni-magdeburg.de/~fnaumann/mint/1.15.0/fmnt1150.lzh
>

Thank you Thomas, but you see, I was already following the advice
of another very helpfull guy. :-)

Greetings
A already laughing again Henk.

3095. Re: WTF: Hotz Software or Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <7aeopu$5p1$1@nnrp1.dejanews.com>
Source record: 84229

> I've been interested in trying the Hotz Midi software for a while
> now, and have not been successful in finding it. If there is anyone out
> there that has it, please send me an e-mail. Also, if anyone is selling
> the software and/or Hotz box, please let me know.

Boy John, that stuff is going to be hard to find. You know, Atari never sold the Hotz hardware/software through the conventional dealer channel. It was only sold directly by Atari. You had to get it (I believe) from James Grunke at the Atari headquarters.

Atari later sold the rights back to Jimmy Hotz, who seems to have dropped off of the face of the earth.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3096. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: James Davies <james@softpress.com>
Message-ID: <7aesj2$7pl$1@flex.london.pipex.net>
Source record: 84230

Hi Folks

I hope not, as he's up against Netscape and MS Explorer on the Mac, and, after using iCab for most of today, I find it's just not good enough, specially considering he's trying to charge money for it. Netscape & Explorer are free!
What's he trying to do? I wouldn't pay 40 DM for it.

In article <7aekuk$7t0$2@news-inn.inet.tele.dk>, <prunus@post3.tele.dk> wrote:

> Hi,-
>
> Have Alexander Claus left the Atari scene?
> Check out the http://www.icab.de
> A site with CAB for Mac. The iCAB company and Alexander Clauss.
>
> I do not hope that future development of CAB for Atari has stopped?
>
> Who knows anything about this?
>
> cheers
>
> Joergen
>
> Surfing on a Atari Falcon 030 powered by MagiC v. 6.0. with CAB v.2.7
> http://home3.inet.tele.dk/prunus/
>
>
>

3097. barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: d.clemins@zetnet.co.uk
Message-ID: <7aet9f$5k2$1@irk.zetnet.co.uk>
Source record: 84231

Is there anyway for me to produce and scan bar
code labels with my STFM?

Clem.
.

3098. Re: CAF question

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <AtDy2.1296$D81.4315@nntpserver.swip.net>
Source record: 84232

Mark Friedman wrote:

>Does someone know how to get "Loops" happening in cubase Audio?
>It seems to work in the audio editor, but not on the arrange screen.

Do you mean like having the playback loop for practising purposes or recording - or do you mean loops like in drum loops?
In the first case, you just set the left and right locators to any value and then press the cycle button and start playing within the limits or start recording.
In the last case, you should set the audio track up as a RAM- or Samplertrack. Then you'll load the audio into RAM when you start the song (so you'll need 14MB) and the harddisk won't have to read the same spot hundreds of times during the song.
A RAM-track works exactly like normal audio tracks when handling them, but a Sampler track is a bit different. you have to open the Hardware setup and the Pool. Then you drag recordings from the Pool into the right window (under Segment name) in Hardware setup and change the Output of the track you want to use in the left window to the preferred type (Hard disk, RAM or Sampler). You can change which midi notes the sample should play on and when you're finished with your setup, go to the Arrange window. Now it's time to set up a midi track to control the Sampler track and you just change the Output of that Miditrack to "Sampler" and now you're free to use standard midi information on the track and you can for instance use it like a drum machine with various samples being played on various keys on your keyboard.... This way the Falcon can be used as a sampler, but the drawback is that each samplervoice will use one audio track - not so good if you need many tracks for other audio... But it may be useful for loops and special effects.

>Also, can one make multiple copies of an audio file?

The audio files can be copied in the Offline menu, by marking the Source, choosing Destination folder and then choose Copy from the functions.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

3099. Wanted!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: George Labiris <labiris@usa.net>
Message-ID: <36CB0755.CA23D031@usa.net>
Source record: 84233

MegaST (with harddisk) or TT or Falcon (in Europe, please)
George.

3100. Re: dead 1040stfm, maybe I burn new roms ??

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7af420$7uh$1@news2.xs4all.nl>
Source record: 84234

On 16 Feb 1999 06:52:35, b_helling@hotmail.com wrote:
>Advice please.....
>
>dead 1040stfm, supposedly ok, in storage for years... now inert.

The question is 'how inert'. There are levels of this.

You can measure voltages, so make a go at the pins of the CPU
(Central...).

Interesting are:
17 /halt
22 /berr

These are active low.
If the CPU when starting up finds a bus-error immediately thenthe
/halt line scahnges.
Happens it later on the /berr line wil go.

Mostly ROM's do not go wrong but is the error in the lines.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3101. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7af45jrjc1@roch.zetnet.co.uk>
Source record: 84235

On 17 Feb 1999 02:01:16 , Neil Roughley wrote:
>kevin dermott <kdermott@zetnet.co.uk> wrote:
>
>> sounds like you are just saving what you loaded in and not copying the
>> result of what you have done on screen,usually alt help will let you
>> "rubber band" the pic or the bit you want and save it in a format you
>> have defined
>
>Even if Dennis is successful rotating a JPEG on-screen and saving it
>that way, he's going to be left with a screengrab containing only 16
>colors, a reflection of the current video mode (most likely TT medium
>judging by the state of his Falcon). The key here is not to degrade the
>image during rotation, especially one that has thousands of colors.
>
><< Neil >>
>
yeh i realise that, an that is a really nice gesture sending him them
prgs,i just wanted to point out something he was missing in imagecopy
for anyone who is following this thread,pics with less colour are fine
and the result would be as you say better on a falcon in a higher
color mode
ATB
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3102. Re: upsidedown photos

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36caa4406ed6c0@HORMEL.bc.sympatico.ca>
Source record: 84236

on 16-02-99 kellis wrote:

>On Mon, 15 Feb 1999, Neil Roughley wrote:

>> Doing a screengrab to rotate a JPEG isn't very elegant. Use the TOS
>> binaries of The Independent JPEG Group:
>
>100% agreed.
>
>> Katherine Ellis has a GEM shell (JPEGEM) for these utitlities.
>not these, only djpeg.ttp
>I intend to add the jpegtran one.

Oh, sorry for the misinformation. Before posting, though, I did attempt to download JPEGEM but couldn't find it: your previous URL at Primenet doesn't exist anymore.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3103. GEMvelope

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: hassen_tos@my-dejanews.com
Message-ID: <7afdatpcm1@nnrp1.dejanews.com>
Source record: 84237

Hi. I have an old copy of GEMvelope that doesn't seem to want to print under NVDI 5 on my Falcon. I have heard that Brisk Software is now supporting that program. Does anyone have a phone number/email address/web page for them? Thanks.

Hassen
hhammoud@rci.com

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3104. FS: AtariTT + Extras!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <36CB342A.EA46ECC5@comneti.com>
Source record: 84238

TT FOR SALE!!!

Atari TT with internal HD (40 Meg.? I think). It comes with the color
monitor, PTC1426 and 8 Megs. of RAM (4ST, 4TT) and an external
hard drive which I believe is 400 Meg.

With loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with an ST or TT.

All for $450 or Best Offer!!! No offers Refused!!!

Chuck

3105. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7affg8$ra4$1@nnrp1.dejanews.com>
Source record: 84239

In article <7aekuk$7t0$2@news-inn.inet.tele.dk>,
<prunus@post3.tele.dk> wrote:
> Hi,-
>
> Have Alexander Claus left the Atari scene?
> Check out the http://www.icab.de
> A site with CAB for Mac. The iCAB company and Alexander Clauss.
>
> I do not hope that future development of CAB for Atari has stopped?
>
> Who knows anything about this?
>
> cheers
>
> Joergen
>
> Surfing on a Atari Falcon 030 powered by MagiC v. 6.0. with CAB v.2.7
> http://home3.inet.tele.dk/prunus/
>

Doesn't CAB stand for Crystal Atari Browser?

Maybe it's a virus:).

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3106. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7affepiqi1@nets3.rz.RWTH-Aachen.DE>
Source record: 84240

In article <36C4BD89.519E262B@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
> So probably, or at least hopefully, a licence to continue development.

Correct.

>I would have liked to see their faces when they saw the sources for the
>first time, especially those that came from DRI. :-)

Well - lets say it this way: it took quite some time until I got it to
compile for the first time, and a bit more until it even worked :-)

AES is the worst, then VDI, GEMDOS was quite OK.

cu
Michael
--
In the beginning there was nothing, which exploded.

3107. Re: FS: (UK) Atari Stacy internal PSU/backlight board

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: bwiltshire@cableinet.co.uk
Message-ID: <36cb465a.1461929@news.cableinet.net>
Source record: 84241

On Tue, 16 Feb 1999 07:54:18 GMT, pnickcREMOVETHIS@FreeNet.co.uk (CP)
wrote:

>This is a spare part - the combined backlight energiser / secondary
>PSU board for the Atari Stacy portable. Would have cost £50 a few
>years ago (!). To get rid of it - £10 inc post. Clive.
>----------
>E-mail reply:!delete REMOVETHIS in middle of address to reply!
>
>
Hi , I will gladly pay you your asking price for the Stacy PSU board.
I live in Bristol UK and my email is bwiltshire@cableinet.co.uk. How
shall we do this? I will send you my cheque by return if you tell
where. Please don't think that I am ignoring you in the next week or
so - from early friday 19th I am temporarily out of the country.

3108. Lottery Companion 5.1 Released - Atari ST Program for the UK National Lottery.

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: Mark Butler <Mark.A.Butler@btinternet.com>
Message-ID: <7afkaj$bh3$1@uranium.btinternet.com>
Source record: 84242

Hi All

Lottery Companion 5.1 is now available from my Web Site.

A bug has been fixed, A few minor changes made and a brand new Ticket
Checker routine has been added.

If you have any problems accessing my site then please Email me and I'll be
glad to send it to you directly.

Mark Butler - Atari Shareware Programmer
http://www.btinternet.com/~lottery.companion/
Lottery Companion - UK National Lottery Program

3109. Re: GEMvelope

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cae872e8a7f0@ford-trucks.com>
Source record: 84243

on Wednesday 17-02-99 21:46, hassen_tos@my-dejanews.com wrote:

>Hi. I have an old copy of GEMvelope that doesn't seem to want to print under
>NVDI 5 on my Falcon. I have heard that Brisk Software is now supporting that
>program. Does anyone have a phone number/email address/web page for them?

Unfortunately, Brisk software appears to be gone. :(

The address posted on both Hallvard's URL launchpad and UTSI

http://www.qni.com/~brisk/gemvelop.htm

no longer works.

Yes, it seems to have a problem with NVDI 5. Here, it prints but only
after GEMvelope terminates. For printing one or two envelopes, my normal
usage, it is usable. For printing many envelopes, I no longer use it.
Fortunately, Calamus or Papyrus handle this task quite well.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
A computer program does what you tell it to do, not what you want it to do.

3110. Re: how to boot the ST with another TOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-17 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cae872e8a7f1@ford-trucks.com>
Source record: 84244

on Wednesday 17-02-99 05:08, Ronald J. Hall wrote:

> Are you sure that this is the cause? I'm asking, because one time when I put
> a TOS 2.06/switcher kit in my STe, I had nearly the same thing happen. I
> reversed the "lo" and "hi" ROMs. This gave me a white screen when I booted
> up, but nothing else. I reversed them, and all was well. Since that little
> episode, I've been told by several qualified "techie" Atari types, that it
> does not hurt to do this... ;-)

If you swap the PROMs but install each oriented correctly, you should
cause no problem.

If your do not orient one or both PROMs correctly in the socket, you will
more than likely destroy the PROMs.

The original poster wasn't clear in the original problem.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
"Machine-independent": Does not run on any existing machine.

3111. Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7afn4u$22f$1@nnrp1.dejanews.com>
Source record: 84048

I know that I've seen this here on CSAST a dozen times, but I've forgotten: How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at me.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3112. Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7afnct$2df$1@nnrp1.dejanews.com>
Source record: 84049

I went and installed Linux off the Floppyshop Select CD, which was advertised as having an "easy to install" Linux on it.

Well, it was medium easy, although it looks like Unix to me (long time since I've touched that), I've been told that I am actually in MiNT. How can I tell? How can I get Linux installed on my Falcon if the Select CD isn't working? Where does one find software (preferably precompiled)?

I fear that I have an interest in Linux combined with a dreadful lack of knowledge on the topic.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3113. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7afl8d$3hkc$1@news-inn.inet.tele.dk>
Source record: 84050

>From: magicmac@my-dejanews.com
>
>Doesn't CAB stand for Crystal Atari Browser?
>
>Maybe it's a virus:).
>

No, it`s not a virus.

Your right about CAB as the Crystal Atari Browser, but on the www.icab.de
site he calls it iCAB, the info-highway taxi.

Some danish Mac users drove my attention to the site, they (the Mac users) can`t seems to understand why he is making a browser and charging
Dm. 49.00 for it, when they can have IE and Netscape for free.

I don`t understand it either.
Oh,- btw. it has support for java applets. Otherwise, from the description it is the same CAB as I know it, with the same features.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC v. 6.0. with CAB v.2.7
http://home3.inet.tele.dk/prunus/

3114. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7afl8g$3hkc$2@news-inn.inet.tele.dk>
Source record: 84051

>From: "James Davies" <james@softpress.com>
>
>
>I hope not, as he's up against Netscape and MS Explorer on the Mac, and,
>after using iCab for most of today, I find it's just not good enough,
>specially considering he's trying to charge money for it. Netscape &
>Explorer are free!
>What's he trying to do? I wouldn't pay 40 DM for it.
>

Yes,- that`s what some danish Mac users say also. Why pay for a browser
when you can have netscape and IE for free.

Then again, Opera is charging for the browser?

Perhaps he is planning on a sale to the few Mac users with old Mac II or SE machines. They
didn`t have that mutch ram to play with.

cheers

Joergen

Surfing on a Atari Falcon 030 powered by MagiC v. 6.0. with CAB v.2.7
http://home3.inet.tele.dk/prunus/

3115. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7afo9c$e00$1@news2.xs4all.nl>
Source record: 84052

On 16 Feb 1999 17:27:23 , Ted Parrett wrote:
Hi Ted,
I noticed the same annoying habit of CAB.It last too long, to get back to the former page.
I asked Alexander Clauss about this, it's the CAB.OVL which causes this.
And he thinks nothing can be done about it, but perhaps there's still some wise guy
who can make it happen by writing a cache module.
In finding web pages CAB is fast ,sometimes faster than a PC but not when you want to
go back......
I hope you get more respons !!
Jos Vlietstra
(<jovlie@xs4all.nl>)

3116. Original software with key for sale !!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7afoov$e00$2@news2.xs4all.nl>
Source record: 84053

Hi there,
I'm selling Masterscore I, Twenty Four III, Big Band Plus , Golden Image handscanner with TouchUP,
Outline Art, CALAMUS SL, Tempus Editor, Arabesque.All original software with key.
Make me an offer please by personal email !!
I want to get rid of this.
Jos Vlietstra
(<jovlie@xs4all.nl>)

3117. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CB6D80.B164DC49@cable.A2000.nl>
Source record: 84054

Michael Schwingen wrote:

> In article <36C4BD89.519E262B@cable.a2000.nl>,
> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
> > So probably, or at least hopefully, a licence to continue development.
>
> Correct.
>
> >I would have liked to see their faces when they saw the sources for the
> >first time, especially those that came from DRI. :-)
>
> Well - lets say it this way: it took quite some time until I got it to
> compile for the first time, and a bit more until it even worked :-)
>
> AES is the worst, then VDI, GEMDOS was quite OK.
>

Know what digital originally meant?
Count by using yours fingers.
If you're missing two fingers you ......

Henk.

3118. Re: TOS 2.06 upgrade

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CB73FE.E437BA09@cable.A2000.nl>
Source record: 84055

Michael Schwingen wrote:

> Henk Robbers wrote:
> >I would have liked to see their faces when they saw the sources for the
> >first time, especially those that came from DRI. :-)
>
> Well - lets say it this way: it took quite some time until I got it to
> compile for the first time, and a bit more until it even worked :-)
>
> AES is the worst, then VDI, GEMDOS was quite OK.

This quality is reflected in the interface.Gemdos: parameters on the stack.
AES&VDI: totally insane.

Years ago I wrote for myself a fileselector as a excercise.
I decided to competely rewrite the TurboC AES/VDI libs.
This new lib had these parameterblocks completely built and passed
in local name space (auto: on the stack).
And then it worked.

Henk

3119. Re: WTF: Hotz Software or Hardware/Soft

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7agaov$g08$1@news.ncal.verio.com>
Source record: 84056

On 17 Feb 1999 15:55:47 , mstulir@geocities.com wrote:
>
>> I've been interested in trying the Hotz Midi software for a while
>> now, and have not been successful in finding it. If there is anyone out
>> there that has it, please send me an e-mail. Also, if anyone is selling
>> the software and/or Hotz box, please let me know.
>
>Boy John, that stuff is going to be hard to find. You know, Atari never sold
>the Hotz hardware/software through the conventional dealer channel. It was
>only sold directly by Atari. You had to get it (I believe) from James Grunke
>at the Atari headquarters.
>
>Atari later sold the rights back to Jimmy Hotz, who seems to have dropped off
>of the face of the earth.
>

Jimmy Holz I believe is HOLZ INTERACTIVE...he went on to create a
ifered light midi controller. He has a web site, I am sure if you put
in HOLZ as a word search, you'l find it.

One time I asked the same question as above, and I DID get a
response...but it was over 1000.00 (or close to it) for the system
which was way toooo much for me. Considering what the Holtz
instrument can do however, it might be worth it.

TIM

3120. Re: MOUSE-1040ST-fm

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Michael Bedy <mjbedy@mtu.edu>
Message-ID: <36CBBDD7.2055CC27@mtu.edu>
Source record: 84057

If you have the "under the keyboard" kind of mouse/joystick connectors
then the connector may need to be resoldered to the key bord. I had to
do that to my STe - the stress of years of plugging and unplugging
joysticks took their toll on it. (I think the vast majority do have the
under the keyboard type. My dad has an original 520ST without disk drive
and joystick ports on the side, but I think those were only the very
first)

- Mike

Djordje Vukovic wrote:
>
> On 14 Feb 1999 22:35:22 , USA wrote:
> >Thanks to all for help. The mouse is working now! I don't know why, but I just
> >tried it again and it's working fine. It may have been a dirty connection on
> >the plug from sitting so many years. All is well now.
> >
>
> Maybe you still have a problem. If mouse cable is faulty it can occasionaly
> make contacts, but then loose them after a while.
>
> cu.

3121. Re: WTF: Hotz Software or Hardware/Soft

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7agejg$jhf@news.Hawaii.Edu>
Source record: 84058

Tim Conrardy (tconrardy@hotmail.com) wrote:
: >> I've been interested in trying the Hotz Midi software for a while
: >
: >Boy John, that stuff is going to be hard to find. You know, Atari never sold
: >the Hotz hardware/software through the conventional dealer channel. It was
: >only sold directly by Atari. You had to get it (I believe) from James Grunke
: >at the Atari headquarters.
: >
: >Atari later sold the rights back to Jimmy Hotz, who seems to have dropped off
: >of the face of the earth.

James Grunke and Jimmy Hotz are both working for Hotz interactive
(http://www.hotz.com) - Grunke is President, Hotz is VP. Unfortunately,
Hotz tells me the Atari version is not available, only the Windows 95
version. I think that the likelihood of me selling off my Atari gear to
replace it with a Windows 95 sequencer is akin to me growing a large pair
of extra arms sticking out of my nostrils.

I've seen it- and it ain't pretty... the Windows 95 I mean.

: Jimmy Holz I believe is HOLZ INTERACTIVE...he went on to create a
: ifered light midi controller. He has a web site, I am sure if you put
: in HOLZ as a word search, you'l find it.

www.hotz.com

: One time I asked the same question as above, and I DID get a
: response...but it was over 1000.00 (or close to it) for the system
: which was way toooo much for me. Considering what the Holtz
: instrument can do however, it might be worth it.

I'm not even all that familiar with what it can do, which is why I wanted
to experiment with the software to see if it meets my needs. If anyone
out there has it, please let me know.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3122. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36CBCACF.EADBC4D0@directprovider.REMOVETHECAPITALS.net>
Source record: 84059

```
Anarchakari a ï¿½crit :
>
> Ken Macdonald wrote:
>
> > On 10 Feb 1999 22:04:24 , jymohqes wrote:
> > : Help! My old Atari mouse is fried and I can' do anything till I get
> > :a new one. Can someone sell me one?
> > :
> > :Thanx,
> > : Jon Striley
> > :
> > you might want to pick up one of Mario Becrofts serial mouse cables.
> > then you can use any pc serial mouse (2 or 3 button) and never worry
> > about finding a replacement mouse again!
> > http://www.tos.pl.net/~mario/
> > ken
>
> That URL is down. Does anyone have a more up to date one? And If not
> can anyone sell me one?

Try this one: http://planet.ak.planet.gen.nz/~mario/

For some reason, the first one doesn't work for me either.

There is also a link to a DIY kit in the Quick FAQ, as well as
instruction on adapting a PC bus mouse. There are mouse adapters
available from some UK dealers too.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

3123. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <36cbd9601a57480@smok.krakus.top.pl>
Source record: 84060

On Wed 17-02-99 17:12 (GMT) Derek Cleminson wrote:

> Is there anyway for me to produce and scan bar
> code labels with my STFM?
>
> Clem.

Some years ago I dowloaded BARCODE.PRG (ver. 1.11) from
ftp.uni-paderborn.de. The name of the file was: barco111.zip.
I printed bar codes with it, but never tried to scan.

--
Greetings from Okami Newsreader user.
-
Krzysztof Maj
<kmaj@smok.krakus.top.pl>

3124. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Charles Silver <csilver@Puke.On.Spammers.com>
Message-ID: <36CB6AEC.B162EEE8@Puke.On.Spammers.com>
Source record: 84061

Howdy Terry,

I just downloaded iCAB and gave it a try. It's not a bad browser for a preview. It's not like the CAB I use on my Falcon. It's a new puppy for Alex. Not having an "English" version limits my ability to set up all the bells/whistles. Basically, it's not bad. Not sure how many will pay for it, however. It has it's good points...

Terry May wrote:
>
> On Wed 17-02-99 15:45, prunus@post3.tele.dk scribbled:
>
> >Have Alexander Claus left the Atari scene?
> >Check out the http://www.icab.de
> >A site with CAB for Mac. The iCAB company and Alexander Clauss.
>
> What Mac owner would want to use CAB, let alone pay for it?
> --
> Otagger ï¿½1.23: Terry May - Las Vegas NV
> Windows 95 (n) - 32-bit extensions and a graphical shell for a 16-bit patch
> to an 8-bit operating system originally coded for a 4-bit micro-processor,
> written by a 2-bit company that can't stand 1 bit of competition.

3125. Re: FS: (UK) Atari Stacy internal PSU/backlight board

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990218132005.13879B-100000@hal.fishpool.com>
Source record: 84062

Please reply to For Sale ads via e-mail. Nobody needs to know
how much you offer and such. This is private business.

On Wed, 17 Feb 1999 bwiltshire@cableinet.co.uk wrote:

> On Tue, 16 Feb 1999 07:54:18 GMT, pnickcREMOVETHIS@FreeNet.co.uk (CP)
> wrote:
>
> >This is a spare part - the combined backlight energiser / secondary
> >PSU board for the Atari Stacy portable. Would have cost ï¿½50 a few
> >years ago (!). To get rid of it - ï¿½10 inc post. Clive.
> >--
> >E-mail reply:!delete REMOVETHIS in middle of address to reply!
> >
> >
> Hi , I will gladly pay you your asking price for the Stacy PSU board.
> I live in Bristol UK and my email is bwiltshire@cableinet.co.uk. How
> shall we do this? I will send you my cheque by return if you tell
> where. Please don't think that I am ignoring you in the next week or
> so - from early friday 19th I am temporarily out of the country.
>
>

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3126. Atari Real Audio Show!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <7ah1ev$59f$1@nnrp1.dejanews.com>
Source record: 84063

Friends and fellow Atari Enthusiasts:

It is my distinct pleasure to announce a new streaming Internet radio webcast dedicated to all things Atari. Back In Time ♦ The Radio Webcast has made its debut at http://www.emuclassics.com/backintime.

New episodes will be taped monthly. The show will feature news, reviews, and interviews. (Say that five times fast!) My guest for the first episode is the man STart magazine dubbed ♦The Ultimate Atarian,♦ Donald A. Thomas Jr. Don will be discussing his days at Atari, the Tramiel family, the current state of classic gaming and computing, and Nuon.

The second episode will be posted in early March. Future episodes will feature many people from Atari♦s past, including former Atari employees, hardware/software developers, etc. I will also feature the developers of current Jaguar/Lynx titles, and emulator authors that allow us to recreate the classic gaming and computing experience on the PC♦s used today. Each episode will run for about 30 minutes.

To listen to the show, you will need a PC or Mac, and a copy of the Real Audio player. The Real Audio player is a free download from Real Networks. A link to download the player can be found on the Back In Time web site.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3127. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnem4y.j9drfkcemjt0N@srry01m05-82.bctel.ca>
Source record: 84064

Terry May <outrider@lvdi.net> wrote:

> What Mac owner would want to use CAB, let alone pay for it?

Check out the thread in comp.infosystems.www.browsers.mac titled "iCab
browser for Mac - preview available for download".

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3128. Re: WTF: Hotz Software or Hardware/Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: bm827@FreeNet.Carleton.CA
Message-ID: <7ah3lj$iuk@freenet-news.carleton.ca>
Source record: 84065

> Atari later sold the rights back to Jimmy Hotz, who seems to have dropped off
> of the face of the earth.

Try his web site (probably: www.hotz.com). It's possible to download
a WINDOZE demo of the famous Hotz software and, who knows, maybe Jimmy
also have some ST software around to offload.

Randy Kwak

3129. Re: FS: (UK) Atari Stacy internal PSU/b

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ah68m$3to$1@roch.zetnet.co.uk>
Source record: 84066

On 18 Feb 1999 13:21:01 , Martin-Eric Racine wrote:
>Please reply to For Sale ads via e-mail. Nobody needs to know
>how much you offer and such. This is private business.

if we are talking what should and should not be posted it
doesn't need you to quote both nessages either
Kevin

---

one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3130. TOS 2.06 Manual (long)

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <7ah75p$9fq$1@plug.news.pipex.net>
Source record: 84067

TOS 2.06 for Atari Computers
Philip Taylor 1999

Introduction
In the early 90's Atari introduced TOS 2.06 for the Mega STE. At 256k it is double the size of the preceding versions which were 128k. It turned out that TOS 2.06 was highly compatible with the ordinary ST computer, and Atari-licensed dealers began to sell the ROM chips in kit form. For most STE computers the chips can simply be fitted in place of the older ones, however some soldering of the motherboard is needed to change jumpers. For the ST, a small daughterboard is required.

There are two main incompatibilities between TOS 2.06 and the ST(E): The Mega STE has a high-density (1.44mb) floppy disk drive with a different step rate from the double-density drives in ST(E) computers. Fortunately a small patch program in the auto folder corrects this problem.
In TOS 2.06 there is an error in the floppy disk routine for drive B. (This is of no account on the Mega STE which does not have a B drive). When you try to read a write-protected diskette in the B drive, it fails. Unfortunately the patch for this error requires a modification to the ROMs.

Soon after the release of TOS 2.06, bug reports started appearing in the German literature. One of the most serious was the 'arrow' problem viz. when you click on a window arrow or slider bar in order to move the visible part of the window, TOS redraws the window not once but twice. This is especially irksome with a DTP program like Pagestream where window re-draws are frequent and take considerable time. Patches for this bug also require modification of the ROMs. So Atari programmers began blowing their own EPROMS with all and sundry patches applied. A suite of programs called TOSPATCH can be found in many Atari FTP sites. It lists many corrections and improvements, and provides the facility to read ROMs, apply whatever patches you want, and generate image files or Motorola S-format files suitable for driving an Eprommer.

The German patches which have absolute addresses are not all in the right position for the UK version of TOS 2.06. Philip Taylor and Darryl Piper therefore devised patch files specifically for UK ROMs. These patch files (.FIL) work with the standard TOSPATCH suite of programs.

Gemulator
Gemulator 96 works well with TOS 2.06. Patching the TOS image with

TOSPATCH then testing on a PC computer is fast and easy. No more blasting eproms! Some additional changes to TOS are beneficial to running on a PC under Gemulator viz. boot directly from C: ignoring floppy drives; bypass ROM-CRC check; bypass hard disk waiting period.

xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

The following describes features of TOS new to version 2.06 - note however that some features were present in Rainbow TOS 1.06. A thorough familiarity with the fundamentals of TOS as described in the Atari "Owner's Manual" is assumed.

Boot
A memory test is conducted. This test may be aborted by pressing any key. If booting from hard disk, a shrinking black bar next counts down for one minute, waiting for the drive to get up to speed. This delay can also be aborted by pressing any key.

Drag and Drop
A datafile may be dragged and dropped onto its parent application program, whereupon the application will start up and load the datafile. For example, drag and drop a document onto its word processor: this is equivalent to starting the word processor program, then opening the document.

Copy...Date Stamp
When you copy a file by dragging it, a dialog box pops up asking for confirmation (provided Confirmation=Yes for File Copy in Menu Options-Set Preferences...). This box has additional buttons for either Preserving Time/Date or giving the new file the current time/date.

Move
Press the Control key while dragging a file in order to move rather than copy it.

Rename a file
Show Information from the File menu, then enter new name.

Copy and Rename
Press the Alternate key while dragging.

Move and Rename
Press the Alternate and Control keys while dragging.

Open Folder into a New Window
Press the Alternate key while opening it. Preserves the parent window: useful for copying/moving files up to the parent folder.

Open a Window on Drive ?
Press and hold Alternate, then the drive letter. Equivalent to double clicking a drive's icon. In conjunction with a keyboard shortcut for closing a window (see below), this method enables fast navigating among the partitions of a hard disk.

Scroll window contents
Press any cursor key. Amplify the movement by adding Shift.

Help
Press the Help key for a summary of these keyboard commands.

Undo
Stops any file operations.

Warm boot
Press simultaneously Control, Alternate and Delete.

Cold boot
Add right Shift key to the preceding. Equivalent to the reset button at rear of computer.

Deselect all Items
Press Return. Converse of Select All, which is in the File menu.

Print a text directory listing of the top window
Press > (right angle bracket) key.

Enter any ASCII Code
While holding Alternate down, press 1-3 keys on the numeric keypad. For example, to enter the letter A, press 6 followed by 5. Useful for entering special characters in the range 128-255 into word processors and DTP programs, and for entering codes 0-31 into file editors.

The Menus

Keyboard Shortcuts
A single-letter keyboard shortcut can be assigned by Desktop Configuration to any item in the menus. In the following descriptions, the author's choice of assignments is shown as an example.

File Menu

Open [O]
The usual open command. Equivalent to a double left click.

Show Information...[S]
Works for disks, folders and files. For folders, enables change of name. For files, also enables change of read/write status.

Search...[L]ocate
Firstly select the disk(s) or folder you want to search. (Else Search will operate on the active window, if any). Then invoke Search and enter a filename into the dialog box. Wildcards (*) are allowed. PT*.* will find all files beginning with PT, *.TXT will find all text files.

Delete Item...[Delete]
Deletes all selected files or folders. Some users prefer not to have a keyboard shortcut for this command owing to the danger of

inadvertent use. But for the author convenience outweighs the risk.
My choice of the Delete key is a natural one, but you need to enter
its ASCII code 127 with Alternate ï¿½ see above.

Create Folder [F]
Note that a folder's name may have a 1-3 character extension.

Close Directory [B]ack
Closes the top level of the active window: back up to the previous
level of the directory tree.

Close top window [C]
Close the active window back to and including the root directory.

Bottom to Top [W]
Swaps the bottom and top windows.

Select All Items [A]
Highlights all folders and files in the active window, including
those revealed by scrolling.

Set File Mask...[M]
Restrict the display of files in the active window by entering a
filename specification with wildcards. For example, *.DOC will show
only documents, SETTER.* shows files with the name SETTER and any
extension. The file mask is cleared as soon as you close the active
window.

Format Floppy Disk...
TOS 2.06 formats diskettes which can be read by PCs and compatibles.
The dialog box also offers a diskette Copy operation from A: to A: or
from A: to B:

View Menu

Show as Icons [I]
Show as Text [T]
It is very convenient to use the keyboard shortcuts to toggle between
these alternate views.
When Text is displayed, a small rectangle to the left of a filename
indicates a read-only file.

Sort by Name [N], Date [D], Size [Z], Type [Y], or No sort
The first two of these sorts are used the most and it is very
convenient to toggle between them with the keyboard shortcuts.

Size to Fit
When selected, this causes icons to be displayed in horizontal rows
not wider than the window. This dispenses with horizontal scrolling:
vertical scrolling may be necessary if the window is not large enough
to show all icons simultaneously.

Set Colour & Style
Choose colours and fill patterns for your desktop and windows.

Options Menu

Install Icon...
Customise your Desktop icons for Drives, the Trash can, and the Printer; and Window icons for Folders and Files. These icons are found in the resource file DESKICON.RSC, which may be edited with a program such as WERCS from HiSoft.
Desktop icons have reserved Icon Identifiers for floppy disks A & B, c for the cartridge slot, and C-P for logical drives (hard disk partitions).
File icons can be assigned to a single file, or to a type of file as determined by extension.

Install Application...
Firstly highlight the application, then click on the menu option which opens a dialog box where you can:
Link an application to data files having a specific extension. When you open (double click) such data files, they invoke the associated application, in the same way as drag & drop.
Assign any of twenty function keys F1-F10 and F11-F20 (with Shift) to an application.
Make an application Autoboot so that it starts automatically at boot time.
Choose either the application's directory or the top (active) window as the default directory when the application runs.
Choose either Full Path or File Name for parameter. Most applications use the former but where data files are stored in a fixed location assumed by the program, select File Name.

Install Devices
Installs desktop icons for all hard disk partitions, floppy drives and cartridge if fitted.

Read .INF File...
At boot time TOS reads the default desktop information file NEWDESK.INF from the root directory of the C (or A) drive.
Subsequently you can change to a different desktop environment by reading another .INF file, previously saved with the Save Desktop command and then renamed.

Desktop Configuration...
Opens a dialog box where you can:
Set the Default Directory and Input Parameter for applications in general. An application which is installed using Install Application (q.v.) has its own settings.
Scroll through function keys to see what applications are assigned to them.
Define keyboard shortcuts for menu items - see above.
See amount of available RAM.

Save Desktop
Saves settings made under the View and Option menus, Control Panel including Printer and RS232 configuration, arrangement of icons on

the desktop, open window(s) if any.

Print Screen
Equivalent to Alternate-Help. TOS 2.06 still expects a dot-matrix printer to be 9-pin Epson compatible. The print routine sends escape codes which fail on most 24-pin dor matrix and ink jet printers. To circumvent this problem, install a screen-dump program such as SCRDMP24 from Gribnif.

Organising programs
Commonly used programs may either be placed on the desktop or assigned function keys.
Put on the desktop programs which take an input file viz. a text editor, a file editor, a file viewer, word processor and so on. Then use drag and drop from any open window to start and open.
Another way to use desktop icons is to temporarily place an icon for a document you are currently working with on the desktop adjacent to the icon for your word processor. Then use drag and drop.

Assign function keys to programs which do not require an input file, e.g. a disk checker/defragmenter, floppy initialise, screen dump etc.

xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

The Atari mouse and double clicking
The Atari mouse was horrible. Atari steadfastly refused to change it from the original ST right up to the Falcon. Several vendors brought out light and responsive replacement mice, among them the "Truemouse" from Evesham Micros.
Since TOS did not utilise the right mouse button, the obvious use for it is to simulate a left double click. I have always used DC-RT-DC from Double Click Software to achieve this.

Replacement ST mice are harder to get nowadays, but a good alternative if you have a free serial port is to use a standard PC serial mouse and a program called GENMOUSE. This program allows you to configure the right button to simulate a double left click.

xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx

3131. FA: Atari TT030 and TTM95 19" Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: itsjustjay@aol.com
Message-ID: <19990218093806.15962.00003912@ng38.aol.com>
Source record: 84068

This package is for auction on Ebay. Current high bid is $51.00. (3 days left!)
This is a NO RESERVE auction!

Here is the link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=67846001

Happy Bidding,

Please note this is the same auction that was up 2 months ago, the high bidder ended up backing out.

Jason

Owner/Collector of the following arcade machines:

Alcon, Cadash, Championship Sprint, Elevator Action, Gauntlet, Galaxian, Gorgar Pinball,Rastan, RoadBlasters, Super Sprint, Toobin' and Xybots.

3132. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <F7Crl3.HJB@cix.compulink.co.uk>
Source record: 84069

> Is there anyway for me to produce and scan bar code labels with my STFM?

You can produce bar codes with the word processor Calligrapher (not sold
any more - only secondhand). Don't know about scnning though...

Andrew Harvey

3133. ST Link to PC Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: MS Mizielinski <mm7333@bris.ac.uk>
Message-ID: <Pine.SOL.4.05.9902181405260.2797-100000@sis.bris.ac.uk>
Source record: 84070

Is there anyone out there who knows how to wire up a cable so that I can connect my old Atari STE to a standard PC Monitor?

TIA

Matthew

3134. Re: ST Link to PC Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36cc3616.0@nemo.idirect.com>
Source record: 84071

On 18 Feb 1999 14:07:00 , MS Mizielinski wrote:
>
>Is there anyone out there who knows how to wire up a cable so that I can
>connect my old Atari STE to a standard PC Monitor?
>
funny you should mention this...

at last night's TAF meeting we had a demo of Mario Becroft's new
ST-to-VGA convertor, where we plugged an STe into the club's video
projection tablet, and it worked VERY well. And this one is a
no-brainer - it's a small adaptor not unlike the little plug-in
adaptors for the Falcon. Just plug into the monitor socket, plug in a
VGA cable and away you go.

//////////////////////Daniel L. Dreibelbis//////////////////////
ST/TT/Falcon/8-bit Vice President, Toronto Atari Federation (TAF)
Thorn in the side of all net.twits
email: dreibel@idirect.com
///////////////"And yet, the Fuji Lives!" ////////////////////

3135. Re: TOS 2.06 Manual (long)

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36CC3476.B668396C@directprovider.REMOVETHECAPITALS.net>
Source record: 84072

Philip Taylor a ï¿½crit :
>
> TOS 2.06 for Atari Computers
> Philip Taylor 1999
>

<snippety snip>

Very nice manual for the new TOS! Would I have permission to put it up
with the Quick FAQ and put a link to it ?

A few suggestions, do whatever you want with them: Maybe you could
specify which jumpers need changing to install 2.06 in an STE. Also,
maybe it could be extended to TOS 2.05, 3.0x and 4.0x for which there
are only minor differences.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3136. Re: Vintage Atari Program disks and wax

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7ahd32vsu1@news4.svr.pol.co.uk>
Source record: 84073

On 16 Feb 1999 09:35:54 , Louis wrote:
>on Tue 16-02-99 07:55 Derryck Croker wrote:
>
>>On 14 Feb 1999 20:32:58 , Louis wrote:
>>>on Sat 13-02-99 10:33 Nicholas Bales wrote:

>>>it ain't nameless: rma.ac.be IS a name, rite? It's just that everyone
>>>knows umich, funet etc. RMA is more known by it's number, but who cares?
>>
>>A name is more memorable and well, friendly!
>>
>>Too late to change it now I suppose.

>all those sites have both names and numbers... Feed your ftp prg
>128.214.248.6 and you'll get to ftp.funet.fi as well. Or feed it rma.ac.be
>and you'll get to this belgian server...
Yep, that's known.

>Usually you only remember the CORRECT name after ftp-ing somany times to a
>server. Same goes for a number then :-)
Just sounds nicer reeling off a name - more atmospheric somehow.

>I recall those people asking Q's about umich: how about the mirror sites
>in the UK? Gone too? Usually this one's better/faster than the crowded
>umich site, at least from over here (continental Europe).
I haven't been to src.doc.ic.ac.uk for a long time now.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3137. Re: Do It Archives. I just can't get the su

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7ahd35vsu3@news4.svr.pol.co.uk>
Source record: 84074

On 16 Feb 1999 18:14:58 , Martin Wilson wrote:
>I downloaded both Do it for ST and Falcon ages ago. Had no
>problems at all with the ST version but the Falcon version
>all 7MEG of it just won't unzip with the supplied password.

I'm sure that Robert will be along in a moment, but ITMT, and as far as I can make out, you should have the same password for all the current releases of the DoIt archives.

Having said that I couldn't unpack the hard drives archive with the same results as yours, something that is still unresolved.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3138. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7ahd34vsu2@news4.svr.pol.co.uk>
Source record: 84075

On 16 Feb 1999 19:23:26 , Louis wrote:
>on Tue 16-02-99 17:27 Ted Parrett wrote:
>
>>I've noticed recently that when going back to previously accessed web
>>pages that CAB seems to go through the whole login procedure instead of
>>collecting the site info from the cache. I'm sure it did not always do

>I think it's bacause of the OVL you're using. I used Dan's 1.2905 before
>and this didn't happen. I got 1.3015 or something later on and found that
>CAB doesn't use the cache where it should be.

This also occurs when trying to browse through the offline cache when
offline - you have to wait for a timeout (or have the STinG dialer loaded as
well).

>Dan: is it possible to rework the OVL so CAB takes a previously fetched
>page straight from the cache???
Echoed. I've emailed Dan about another problem where one has to either wait
for a timeout or have the dialer loaded in order to browse the offline cache
- Olivier Booklage's OVL now has a switch to force this condition.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3139. Re: ICD AdSCSI Card

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7ahd36vsu4@news4.svr.pol.co.uk>
Source record: 84076

On 16 Feb 1999 10:29:18 , Andy Blakely wrote:
>I have the card hooked up and working on a 170mb SCSI drive, but I don't like
>the partitions and want to change them. There's currently 5 partitions with
>nearly 30mb in each one. I checked out the ICD utilities, but don't understand
>what the options mean, etc. I'm concerned about losing data when I

I very much doubt that you will be able to do this without losing data!

I'd _strongly_ advise backing up the entire disk before changing anything to
do with partitions!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3140. Re: ST Link to PC Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36CC3645.E4F645BB@directprovider.REMOVETHECAPITALS.net>
Source record: 84077

```
MS Mizielinski a ï¿½crit :
>
> Is there anyone out there who knows how to wire up a cable so that I can
> connect my old Atari STE to a standard PC Monitor?
>

This is a FAQ, therefore, it's in the Quick FAQ. You will only be able
to deal with ST Hi-res, no colour modes.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

3141. JagFest '99 announcement

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: forhan@millcomm.com
Message-ID: <BuXy2.164$986.3597@nntp1.nac.net>
Source record: 84078
Cross-posted to: rec.games.video.atari,rec.games.video.classic,alt.games.lynx,comp.sys.atari.st

I'm pleased to announce JagFest '99. The _tentative_ date and location is June 18 in Rochester, MN. I know June doesn't work for everybody, but it's the best time for me this summer and also keeps the event from conflicting in any way with CGE '99. Still, I'm open to changing it if it would dramatically improve attendance.

Details are on the below web page. Look for jagfest.atari.org to be the new link within the next two days.

http://homepage2.rconnect.com/forhan/jagfest.html

Let's get the word out! I'd like to see as many links, newsgroup posts, email newsletters, 'zines, etc. carry some reference to JagFest '99, so we can make this the biggest event yet. I wouldn't mind opening it up to Atari computer support as well, if I can get some ST groups to come in to the show. A bigger emphasis on other Atari systems from the past would be welcome as well.

Feedback is appreciated, and please be sure to send me an 'Attendee' email if you plan on attending.

Thanks,

Carl Forhan
Songbird Productions

____
/ /
| Carl Forhan <>< | For Atari, Breeders, HeroQuest, and more:
| forhan@millcomm.com | http://homepage2.rconnect.com/forhan/games.html
_________________________\

3142. Re: Editing Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Peter Persson <pep@mbox306.swipnet.se>
Message-ID: <8hYy2.82$94.204@nntpserver.swip.net>
Source record: 84079

Hi!

Try Zero-X (But it is commercial)

/Peter

NTaLec skrev i meddelandet <7a7rsb$p78$1@winter.news.rcn.net>...
>Looking for known editing software on the Atari platform that work with a
>EMU SP-1200 or capable of doing 12-bit SDS dumps.
>Thanks for any help.
>
>

3143. Can the Falcons DSP Ram be expanded?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ahiaq$ags1@news.ajou.ac.kr>
Source record: 84080

Can the Falcons DSP Ram be easily expanded?

Would be nice to have a couple of megs of DSP Ram.

Anyone know if its possible and easy to do?
phantomm@kih.net

3144. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ahjfb$ak21@news.ajou.ac.kr>
Source record: 84081

On 16 Feb 1999 20:15:46 , J WILKINSON wrote:
>Hi There,
>
>Phantom wrote:
>
>> On 6 Feb 1999 11:46:48 -, "Anthony Jacques" wrote:
>> >>In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:
>
>> Was I any good as a exotic dancer? Popular? Did I make alot of Money?
>
>Not sure...I seem to remember you needed to shave your legs more often! :)
>
Hmmm..you must have visited the show often and had good seats. :)
>
>I get this same problem. It is more likely to occur when using MagiC as an
>OS. I think it is a problem with SAM not really accounting for memory
>chunks being moved around by MagiC. It seems to expect samples to sit
>in a contigious memory block...
>
>Not sure how to get around it...maybe a complete rewrite!?! :-/
>

I have the problem with just single TOS 4.04. Even getting a small
sample to play back in Sam is a problem with 14megs of useable Ram.

Anyone have a Atari original 14meg board that uses SAM?
I'd like to know if there is problems with it as well.

Also, can someone explain why the Falcon can only access 14megs?
I know you can access more with a major upgrade board. But what
exactly causes the limit with the standard Falcon?

As for a re-write of SAM. If it is a software bug. Then that would be
cool. If someone will do it. I think SAM is great except for this
sample playback problem.
phantomm@kih.net

3145. Re: Cab Cache

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36cc47f024455f90@holleman.demon.nl>
Source record: 84082

on Thu 18-02-99 15:54 Derryck Croker wrote:

>This also occurs when trying to browse through the offline cache when
>offline - you have to wait for a timeout (or have the STinG dialer loaded as
>well).
>
>>Dan: is it possible to rework the OVL so CAB takes a previously fetched
>>page straight from the cache???
>Echoed. I've emailed Dan about another problem where one has to either wait
>for a timeout or have the dialer loaded in order to browse the offline cache
>- Olivier Booklage's OVL now has a switch to force this condition.
>
Hmm, never noticed that, then again, my dialer is loaded 90 percent of the
computer running time. Been thinking about re-installing 1.2905 for this
reason, but let's just wait and see what Dan comes up with...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3146. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ahoen$se5$1@news2.xs4all.nl>
Source record: 84083

On 17 Feb 1999 12:21:06, Henk Robbers wrote:
>
>Before I could even try to unpack
>the mint archive, I had to download and unpack first gzip.tos,
>selfextracting, so that was not too difficult.
>Then I had to download tar, which was a zoo archive.
>Then I had to download zoo, which I found on the umich archive.
>Then my wildest nightmare became true.
>Zoo was a zoo archive. ^%$@##$^@$#@^%$@
>But I could see the version no. The date was pretty old.
>So I found the same zoo on a old PD disc. (unpacked).
>And then I lost track.
>Oh no. I remember.
>I unpacked tar with zoo.
>I unpacked mint....tgz with gzip.
>Then I tried to untar mint.tar.
>But it appeared that I needed mint & mninixfs.
>Which I was trying to get.
>
>Then I got ravingly mad and cried out "COMPRESSION SUCKS!!!!"
>

All those MiNT-brothers and sisters around: are you still surprised
that people stick to MagiC?

It seems that when you want to start from scratch that is nearly
impossible. All those developers from MiNT? How long are you all busy
with it? Years?
Did any new people join the group last year? And had they the same
problems and if not why not?
?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3147. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902182223110.117-100000@localhost>
Source record: 84084

18.02.99 Charles Silver viestitti;

> I just downloaded iCAB and gave it a try. It's not like the CAB
> I use on my Falcon.

First question in my mind is that does it support multiple channels
when opening pages? One feature I have waited on Atari version ...

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

3148. MagiC on Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: hassen_tos@my-dejanews.com
Message-ID: <7ai0rn$2j6$1@nnrp1.dejanews.com>
Source record: 84085

Hello again. For about six weeks now, I have been trying to get MagiC version 6 to work on my Falcon. I have a 14 MB Falcon with HDDriver 7.55. I have taken someone's advice and wiped clean my C drive and reinstalled it with no accessories at all, just my boot manager (XBoot) and Magxboot. I am still getting the same problem, in German, stating that it cannot find the off screen drivers. I was able to find the drivers ending in .osd in the GEMSYS directory. What's wrong with it?

Thanks in advance for any and all help.

Hassen
hassen_tos
hhammoud@rci.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3149. FS: Atari TT + Extras!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <36CC812F.5D97DAEB@comneti.com>
Source record: 84086

TT FOR SALE!!!

Atari TT with internal HD (40 Meg.? I think). It comes with the color
monitor, PTC1426 and 8 Megs. of RAM (4ST, 4TT) and an external
hard drive which I believe is 400 Meg.

With loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with an ST or TT.

All for $450 or Best Offer!!! No offers Refused!!!

Chuck

P.S. I'm in the Chicago, IL U.S.A. area

3150. iomega ZIP100 par. port - driver for ST???

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <7ai07vgmq1@fleetstreet.Austria.EU.net>
Source record: 84087

Anybody seen a driver for iomega ZIP-drives, connected to the parallel port
of an Atari ST???

Didi.

3151. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36CC85C3.953E3C13@cfc.dnd.ca>
Source record: 84088

```
Nicholas Bales wrote:
>
> Anarchakari a ï¿½crit :
> > > On 10 Feb 1999 22:04:24 , jymohqes wrote:
> > > : Help! My old Atari mouse is fried and I can' do anything till I get
> > > :a new one. Can someone sell me one?
> > > :Thanx,
> > > : Jon Striley
> > > http://www.tos.pl.net/~mario/
> > > ken
> > That URL is down. Does anyone have a more up to date one? And If not
> > can anyone sell me one?
> Try this one: http://planet.ak.planet.gen.nz/~mario/
> For some reason, the first one doesn't work for me either.
> There is also a link to a DIY kit in the Quick FAQ, as well as
> instruction on adapting a PC bus mouse. There are mouse adapters
> available from some UK dealers too.
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||================================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

sorry to all. when I wrote that URL, I was going from memory, and I got
mixed
up between Marios website address and his e-mail address.
Mario's e-mail address is: mb@tos.pl.net
but his www site address is: http://www.pl.net/~mario/
no TOS in that one I'm afraid! :-)))
sorry for the mixup!
excuse-moi
ken
```

3152. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36CC8AC6.C77A2AB@cfc.dnd.ca>
Source record: 84089

```
Nicholas Bales wrote:
>
> Anarchakari a ï¿½crit :
> >
> > Ken Macdonald wrote:
> >
> > > On 10 Feb 1999 22:04:24 , jymohqes wrote:
> > > : Help! My old Atari mouse is fried and I can' do anything till I get
> > > :a new one. Can someone sell me one?
> > > :
> > > :Thanx,
> > > : Jon Striley
> > > :
> > > you might want to pick up one of Mario Becrofts serial mouse cables.
> > > then you can use any pc serial mouse (2 or 3 button) and never worry
> > > about finding a replacement mouse again!
> > > http://www.tos.pl.net/~mario/
> > > ken
> >
> > That URL is down. Does anyone have a more up to date one? And If not
> > can anyone sell me one?
>
> Try this one: http://planet.ak.planet.gen.nz/~mario/
>
> For some reason, the first one doesn't work for me either.
>
> There is also a link to a DIY kit in the Quick FAQ, as well as
> instruction on adapting a PC bus mouse. There are mouse adapters
> available from some UK dealers too.
>
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||================================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net
```

3153. Re: iomega ZIP100 par. port - driver for ST???

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Dieter Peissl <dieter.peissl@vpn.at>
Message-ID: <7ai3d0$i3d$1@fleetstreet.Austria.EU.net>
Source record: 84090

OK, forget it!

I found this in the hardware section on http://quickfaq.atari.org/ :

"Using a parallel ZIP drive on any Atari computer's parallel port is
impossible because of the lack of several signals in Atari's implementation
of the parallel port. You should use a SCSI ZIP drive.".

Didi.

3154. Re: MagiC on Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ai3pk$8ip$2@roch.zetnet.co.uk>
Source record: 84091

On 18 Feb 1999 21:31:35 , hassen_tos@my-dejanews.com wrote:
>Hello again. For about six weeks now, I have been trying to get MagiC
>version 6 to work on my Falcon. I have a 14 MB Falcon with HDDriver 7.55. I
>have taken someone's advice and wiped clean my C drive and reinstalled it
>with no accessories at all, just my boot manager (XBoot) and Magxboot. I am
>still getting the same problem, in German, stating that it cannot find the
>off screen drivers. I was able to find the drivers ending in .osd in the
>GEMSYS directory. What's wrong with it?
>
>Thanks in advance for any and all help.
>
>Hassen
>hassen_tos
>hhammoud@rci.com
>
this sounds like assign.sys is not finding gemsys or the nvdi
installation has gone wrong there shold be other drivers ie
nvdidrv2.sys ect
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3155. Re: MagiC on Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ai3q3$8ip$3@roch.zetnet.co.uk>
Source record: 84092

On 18 Feb 1999 21:31:35 , hassen_tos@my-dejanews.com wrote:
>Hello again. For about six weeks now, I have been trying to get MagiC
>version 6 to work on my Falcon. I have a 14 MB Falcon with HDDriver 7.55. I
>have taken someone's advice and wiped clean my C drive and reinstalled it
>with no accessories at all, just my boot manager (XBoot) and Magxboot. I am
>still getting the same problem, in German, stating that it cannot find the
>off screen drivers. I was able to find the drivers ending in .osd in the
>GEMSYS directory. What's wrong with it?
>
>Thanks in advance for any and all help.
>
>Hassen
>hassen_tos
>hhammoud@rci.com
>
this sounds like assign.sys is not finding gemsys or the nvdi
installation has gone wrong there shold be other drivers ie
nvdidrv2.sys ect
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3156. Re: iomega ZIP100 par. port - driver for ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7ai3vn$8ip$4@roch.zetnet.co.uk>
Source record: 84093

On 18 Feb 1999 22:21:00 , "Dieter Peissl" wrote:
>Anybody seen a driver for iomega ZIP-drives, connected to the parallel port
>of an Atari ST???

there isn't one,there is a device that costs more than the zip drive
itself though
Kevin
---
one sheep that was all
Lancashire England.....mug shot and http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris are not tested on animals but PC'S are

3157. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7ai4ac$85d$1@snipp.uninett.no>
Source record: 84094

Stichting ST <atarist@xs4all.nl> wrote:

> All those MiNT-brothers and sisters around: are you still surprised
> that people stick to MagiC?

And what does MiNT has to do with compression? I can't quite see how
the distribution of the kernel (beta) sources has anything to do with
the general use of MiNT.

> It seems that when you want to start from scratch that is nearly
> impossible. All those developers from MiNT? How long are you all busy
> with it? Years?

Sorry, I don't understand your question.

> Did any new people join the group last year? And had they the same
> problems and if not why not?

Yes, there has been many new subscribers. And no, we have not seen any
similar rantings about compression.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3158. No Posts?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7ai4j9$90p$1@irk.zetnet.co.uk>
Source record: 84095

For the past 5 days I have not been able to download any thing from this newsgroup as NEWSie thinks there is nothing to read. I assume that you have not all stopped writing but I am going to send this and see if I can read it.

John Logan

3159. FS: Atari TT + Extras!!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: Chuck Menard <chuck@comneti.com>
Message-ID: <36CC9DD4.8BD3641B@comneti.com>
Source record: 84096

TT FOR SALE!!!

Atari TT with internal HD (40 Meg.? I think). It comes with the color
monitor, PTC1426 and 8 Megs. of RAM (4ST, 4TT) and an external
hard drive which I believe is 400 Meg.

With loads of ST and TT software.
I also have a Migraph Hand scanner which can be used with an ST or TT.

All for $450 or Best Offer!!! No offers Refused!!!

Chuck

P.S. I'm in the Chicago, IL U.S.A. area

3160. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7ai6g2rno1@plutonium.compulink.co.uk>
Source record: 84097

On 13 Feb 1999 22:01:40 , "Clair D. Shaw" wrote:
>In our household we haven't got Atari Computing yet this year. I was
>wondering if it was us or noone has got there's yet?
>
>Our subscription shouldn't have ran out yet, we've got 1 more issue to
>go (we asked at ACC '98)

You should get your copy by very early next week.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3161. Re: Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <7ai8ks$skf@nnrp3.farm.idt.net>
Source record: 84098

On 18 Feb 1999 00:33:34 , ekaljumagi@my-dejanews.com wrote:
>I know that I've seen this here on CSAST a dozen times, but I've forgotten:
>How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at
>me.
>
>Galen (Head YACcer, Yolo Atari Club)
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>.

Galen,

Use Crtl-L-Shift.

Frank L

3162. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cc4c4e15d3110@ford-trucks.com>
Source record: 84099

on Thursday 18-02-99 04:30, Neil Roughley wrote:

>Check out the thread in comp.infosystems.www.browsers.mac titled "iCab
>browser for Mac - preview available for download".

Over all, quite complimentary. Nice job Alexander!

Pat

PS -- Here's hoping that one day we may be able to take advantage of any
new features and lessons learned. :)

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
A boss with no humor is like a job that's no fun.

3163. GEMvelope / BRiSK Software

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cc4c4e15d3111@ford-trucks.com>
Source record: 84100

After posting my message Re: BRiSK Software yesterday, today I decided to to a quick Alta Vista search. Surprise, BriSK appears to still exist. The page was updated as late as last September.

Jeffrey A Krzysztow
BRiSK Software
brisk@qni.com

http://www.qni.com/~brisk/BRiSK/GEMvelope/GEMvelope.html

Seems to be time to get a quick Email off to Jeff.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
"No maintenance":Impossible to fix.

3164. FREE Atari Catalogs by E-Mail, FTP & the Web!

Newsgroup: comp.sys.atari.st
Date: 1999-02-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7aj22b$6t4$1@user2.teleport.com>
Source record: 84101
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,rec.games.video.atari,

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my Desk-Top Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can load them into your text editor or Word Processor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend. Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3165. SyQuest 88 Mb Syquest Removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <7akaaghfn1@roch.zetnet.co.uk>
Source record: 83995

Hi All,

A little while back an ex-Atari user gave me his SyQuest 88Mb removable HD plus a pile of carts - unfortunately, I have never managed to get the thing to work !
It has spent the last month at a local PC shop to be repaired but they never even got round to looking at it, so I retrieved it.

Grovel mode on;

Is anyone in the UK prepared to loan me a working mechanism (internal or external) to have a look through the carts ?
In return, I am prepared to send the carts (10) back with the SyQuest when I am done (as they will be of no use to me with nothing to use them on).

Please contact me by email if you can/are willing to help.

TIA

Jim.

PS The daft thing is that I do not know if the carts are Atari or PC formatted, so I may still be no wiser as to their contents !!

3166. DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <7akaolhfn2@roch.zetnet.co.uk>
Source record: 83996

Hi,

When trying to get to an ftp site with Newsie 94 I get the message

DNS query, can't resolve hostname

As I regularly usesd this site with v92, can someone explain to me
what this means ?
(Other sites are causing no problms, so I do not particularly want to
have to go back to an earlier version of Newsie unless I have to.)

TIA

Jim.

3167. Omikron help

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Mark Slagell <slagell@cs.iastate.edu>
Message-ID: <36CD5E40.241A9C4F@cs.iastate.edu>
Source record: 83997

Would some kind soul please compile this 1-line program using Omikron,
and email me the executable?

```
100 DEG : PRINT SIN(0)
```

I'm trying to trace down a bug in TOSBOX, but the correspondent who
found this one doesn't have the Omikron compiler, and it's a whole lot
easier for me to trace a small compiled program that exhibits a bug than
to try to monitor an interpreter.

Thanks,

-- Mark

3168. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7akd52huj1@roch.zetnet.co.uk>
Source record: 83998

On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
> I tried my STE and it rolls over from 99 to 28.
> Even using Control Panel I can't enter any date
> in the range 00-27. This is going to be a big
> pain... has anyone got a fix for this problem?

Eh? It shouldn't do that, AFAIK the date is good until sometime in the 22nd century. The ST hardware is Millenium compliant, but its possible that some software isn't.

Maybe its the clock program or control panel program you're using. I do know that the clock setter program for Forget-Me-Clock cartridges has problems. Have you tried the latest version of the Control Panel software called X-Control?

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

3169. Atari Collection CD Updated

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36d5b135.18738336@news.zetnet.co.uk>
Source record: 83999

The ATARI PD COLLECTION CD has been updated to include all Stosser Software titles and all issues of Stosser. Also full version of Silly Software's Grafix Art Tutor. Just a fiver if anyone is interested.

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

3170. Re: Vintage Atari Program disks and wax

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5b8a$f57a4cc0$LocalHost@xpnwjjkf>
Source record: 84000

Louis <louis@holleman.demon.nl> wrote in article
<36c92df2d7db140@holleman.demon.nl>...

> I recall those people asking Q's about umich: how about the mirror sites
> in the UK? Gone too? Usually this one's better/faster than the crowded
> umich site, at least from over here (continental Europe).

The Umich mirror at sunsite.doc.ic.ac.uk is alive and well, or at least was
earlier this week.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3171. STiNG setup - help please!

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: sonik@zetnet.co.uk
Message-ID: <7akkm3$j9u$1@roch.zetnet.co.uk>
Source record: 84001

Greetings fellow Atarians!

Further to my earlier please for help on this here NG,
I am once again asking for any help that can be rendered
concerning the setting - up of STiNG (1.15) on my STE
1040 2 meg.

I downloaded the whole thing recently and although I've
taken some advice (thanks Roy), it is not connecting to
the Net at present. Almost but not quite...

Some idea of the prob:

well, the cpxs seem ok and I've set the speeds and that
but when it comes to actually running the logon sequence
with the dialer desk acc, it gets all the way through to
'connect' and then the modem lights go off and it hangs up.
Any ideas? I've tried many differnt things all with no
joy. I'm trying to get it to connect with PPP if that helps.

Any advice would be gratefully received :)

Many thanks

Al Ferrier
sonik@zetnet.co.uk

3172. [FS] complete graphic workstation TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36cdd77815a6be1@ping.be>
Source record: 84002

For sale TT030 4/4 80 with its integrated VME graphic card Crazy Dots
1 extended to 15 bits: possible to reach up to 832*624 in 32k colors.
+ PTC1426
+ NVDI ET4000 4.11

500 euros

Only serious offers. Please contact me only by email.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3173. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Charles Silver <csilver@Puke.On.Spammers.com>
Message-ID: <36CD7235.F60BB5C8@Puke.On.Spammers.com>
Source record: 84003

Howdy M-E,

OK, iCab does support multiple channels as defined.

Martin-Eric Racine wrote:
>
> > >First question in my mind is that does it support multiple channels
> > >when opening pages? One feature I have waited on Atari version ...
> >
> > I'm not exactly sure what you mean by "multiple channels".
>
> The ability to download simultaneously several images, frames, etc.
> within a document, which is something other browsers take for granted.
>
> On Netscape, for example, notice that images build-up simultaneously
> when downloading a page. This is because images are downloaded on
> separate channels, each using its own TCP request.
>
> On CAB, we have only single-channel: first the page is downloaded, then
> each image one after the other.... slllllllllllllloooooooowwwwwwwwwww1

3174. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36cdedaf.3236453@news.demon.co.uk>
Source record: 84004

On 19 Feb 1999 18:32:53 GMT, jimsmith@zetnet.co.uk (James Smith)
wrote:
>When trying to get to an ftp site with Newsie 94 I get the message
>
> DNS query, can't resolve hostname
>
>As I regularly usesd this site with v92, can someone explain to me
>what this means ?
>(Other sites are causing no problms, so I do not particularly want to
>have to go back to an earlier version of Newsie unless I have to.)

What is the name of the site you are trying to access?

Basically, DNS is what keeps the Internet ticking when it comes to
domain/host names and IP addresses.

So, by the above message it means that the hostname you have enetered
can not be found on the internet and the destination is unreachable -
much like posting a letter to a house which does not exist.

If you send me the address you were trying to access I'll take a look
and check it out for you.

Regards
Danny
--
Denesh Bhabuta

3175. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cd8820eb1af0@ford-trucks.com>
Source record: 84005

on Friday 19-02-99 09:55, Paul Nurminen wrote:

>1. Is CAB 2.7 available in the US yet? (I'm a registered CAB 2.5 user who
> wants to upgrade)

Yep, both S4T and CHROmagic should have it. I don't know if it's CAB, the
latest OVLs or MagiC 6, but surfing has never been better here. :)

>2. What scanners does the SCAN-X (or whatever it's called) software support?

Basically, the Microtek and Umax line of scanners. Using the 1220S here,
ScanX PRO works wonderful. But, check out Nima's site

http://www.magmacom.com/~nima/

for the complete list.

The rest I'll leave to others.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
Can anything be sadder than work left unfinished? Yes, work never begun.

3176. Re: GEMvelope

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36cd8820eb1af1@ford-trucks.com>
Source record: 84006

on Friday 19-02-99 07:54, Derryck Croker wrote:

>>Yes, it seems to have a problem with NVDI 5. Here, it prints but only
>>*after* GEMvelope terminates. For printing one or two envelopes, my normal
>
>You probably need to switch background printing off.

Nope, I've tried it both ON and OFF and it makes no difference. Somehow,
GEMvelope blocks NVDI 5 printing. I've sent Email off to Jeffrey and I
hope he'll look into the problem.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
Absolutum obsoletum.(If it works, it's out of date.)--Stafford Beer

3177. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199902191636.a41526@lu.maus.de>
Source record: 84007

Hi Derek,

using Calamus SL is one way to produce bar-code labels.
Ask for the Barcode-Modul oder wait for the SL-Update in April99.

Scanning barcodes should not be so difficult, because Barcodescanners
mostly send a serial data-stream just like scancodes from your
PC-keyboard.

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger

from the greatest area of Germany
- the wild south

3178. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBTTDBAQUP@data.rhein-main.de>
Source record: 84008

In <7ak5ts$33k$1@nets3.rz.RWTH-Aachen.DE> Michael Schwingen wrote:

>No, it's not piracy. Provided he *got* a valid password from you, then you
>gave him the right to unpack the archive - so it makes no difference if he
>does this using the provided password, or using a brute force attack.

That's not true, and it's also not your part.

Any people got the right password for *actual* archives, as been shown on
my download site. If anybody have older archives, they shold ask me for the
right password of *older* archives. If nobody ask me for older passwords, they
got *automatically* the latest password, anytime.

It's realy hard to read the uncryped .txt file.

(What anybody can depack without ANY password)

Otherside, i pick up emails, anyday. Nobody since last 2 weeks ask me for
an older password. Also i doasn't got any response from people they
can't depack *any* archive last week. Maybee, most of them are try
to depack cryped archives with an unregisterd release of PKUNZIP, WINZIP
and some else.

Rest is what i posted last time, no more comments.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3179. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Steve Rollinson <rollinso@infobahn.com.au>
Message-ID: <36CC41E1.158D5D80@infobahn.com.au>
Source record: 84102

Anarchakari wrote:

> Steve Rollinson wrote:
>
> > I've still got a spare PC bus mouse if you want it. With the bus mouse it is
> > just a matter of changing the connector on the end of the cable.
> >
> > Steve
> >
> > Ken Macdonald wrote:
> >
> > > On 10 Feb 1999 22:04:24 , jymohqes wrote:
> > > : Help! My old Atari mouse is fried and I can' do anything till I get
> > > :a new one. Can someone sell me one?
> > > :
> > > :Thanx,
> > > : Jon Striley
> > > :
> > > you might want to pick up one of Mario Becrofts serial mouse cables.
> > > then you can use any pc serial mouse (2 or 3 button) and never worry
> > > about finding a replacement mouse again!
> > > http://www.tos.pl.net/~mario/
> > > ken
>
> How would I do that?
>
> thanx,
> Jon Striley

Are you asking how would you get the serial mouse kit from Mario Beecroft or are you asking how to replace a connector on the end of a mouse cable?

If it is the latter, snip the end off, strip the wires, solder them on. I can do one for you if you want.

regards

Steve

--

No sig supplied, just a whole lot of filler so that this stupid Netscape client will post the article and stop complaining about having less new text than included text.

```
I reaaaaaaaaaaaaaallllllllllllllllllllllllllly hate
that!!!
```

3180. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7ai9s1afh1@nnrp1.dejanews.com>
Source record: 84103

In article <F7CrI3.HJB@cix.compulink.co.uk>,
kaitxo@cix.compulink.co.uk ("Andrew Harvey") wrote:
> > Is there anyway for me to produce and scan bar code labels with my STFM?
>
> You can produce bar codes with the word processor Calligrapher (not sold
> any more - only secondhand). Don't know about scnning though...
>

Scanning of barcodes is done with a wand scanner. There is a hardware/software package that does this. I believe that the Yolo Atari Club has a copy for sale (I know they have the hardware -- not sure about the software). Email me at e.kaljumagi1@genie.com and I'll find out more if you are interested. I believe the asking price was somewhere around $60 -- don't quote me on that though.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3181. empire/battle hex

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: tom <t.a.roest@cable.a2000.nl>
Message-ID: <36CCC36D.CD7109E3@cable.a2000.nl>
Source record: 84104
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

Is there anyone who has the game(s) 'empire' or 'battle hex'
(shareware)?
And would he be so kind mailing it to me?

thanks and
kind regards,
tom.

3182. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CCC67A.6471EDB6@cable.A2000.nl>
Source record: 84105

Brent wrote:

> If you don't have mint/minix, you have to use some method to preserve
> the lonf file name and file structure. .tar.gz does this. If you
> downloaded mint files files like Hank and hank would become the same
> under tos. Or HanksHomeDir would be HANKSHOM . There really are good
> reason for Compression. I use a PC for Internet. Putting a Mint file
> on the PC really can screwup File specs.

Sorry for being late, I was very busy.I was doing it with Magic 6 on a VFAT partition.
which I think
must have worked. I actually do not know what went wrong.
Use a PC heh?;-) Me too, a laptop with netscape&W98.
I'll tell you, I finally decided to have a try on the laptop with powerzip.
I was ready in 10 minutes. No problems.

> > A very impatient Henk.
> We've all been there. I installed mint a dozen times from the archives.
> I must say, the KGMD install was very painless. If you need the
> compression programs, I will post on my FTP site tomorrow. Let me know.
> Also some hints for gettin KGMD to work after installation. It would
> be a mirror of my system, which is very simple.

Thanks a lot, but unpacking the unpacking programs had succeeded.
It was the final step that failed.
I've got the impression that all those unpackers now occupy more discspace
than what I tried to unpack. ;-)

Cheers
A already getting used to the cold water Henk.

3183. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CCCAE5.89A992D5@cable.A2000.nl>
Source record: 84106

Jo Even Skarstein wrote:

> Stichting ST <atarist@xs4all.nl> wrote:
>
> > All those MiNT-brothers and sisters around: are you still surprised
> > that people stick to MagiC?
>
> And what does MiNT has to do with compression? I can't quite see how
> the distribution of the kernel (beta) sources has anything to do with
> the general use of MiNT.

That is true. I have nothing against MiNT.

> > Did any new people join the group last year? And had they the same
> > problems and if not why not?
>
> Yes, there has been many new subscribers. And no, we have not seen any
> similar rantings about compression.

I hope I am not the last.
I hope that we can get rid of explicit compression as far as the net is concerned.
A protocol for transfering complete folders, which embeds compression invisibly
if that is needed.

Henk.

3184. FS:cubase and pro 24

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <7ain7nlsi1@nnrp1.dejanews.com>
Source record: 84107

3.01 plus modules

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3185. cubase and pro 24 for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <7ain90lso1@nnrp1.dejanews.com>
Source record: 84108

3.01 plus modules

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3186. Re: iomega ZIP100 par. port - driver for ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Karl Ashton <Kma54@student.canterbury.ac.nz>
Message-ID: <36CCE559.D36E3552@student.canterbury.ac.nz>
Source record: 84109

kevin dermott wrote:
>
> On 18 Feb 1999 22:21:00 , "Dieter Peissl" wrote:
> >Anybody seen a driver for iomega ZIP-drives, connected to the parallel > >port of an Atari ST???
>
> there isn't one,there is a device that costs more than the zip drive
> itself though
> Kevin

Have a look at <http://www.woller.com/hardwar2.htm> About half way down the page there's a link to some software. Haven't tried it myself, but I think this is all that's needed(?)

Later,
Karl.

3187. Re: iomega ZIP100 par. port - driver for ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Karl Ashton <Kma54@student.canterbury.ac.nz>
Message-ID: <36CCE880.47E8323F@student.canterbury.ac.nz>
Source record: 84110

>
> Have a look at <http://www.woller.com/hardwar2.htm> About half way down
> the page there's a link to some software. Haven't tried it myself, but > I think this is all that's needed(?)

hmmm, replying to my own post... looks as if you need additional
hardware too -- but the software driver is for free :-)

139.00 DM is what's quoted.

3188. Re: FS: Atari ST with lots of stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <36cd1351.765489@news.mindspring.com>
Source record: 84111

On Sat, 30 Jan 1999 13:30:00 -0600, Steve Carroll
<scarroll@iglobal.net> wrote:

>I have a 4-meg Atari ST, both monitors, monitor switcher, laser printer,
>hand scanner, frame grabber, 20 meg drive. All work, EXCEPT I can't get
>the hard drive working right now. It's been so long since I used it, it
>might be me.
>
>I've got loads of software, like games, almost all the stuff from START
>magazine, including floppies and bound books of the magazines, also
>Compute's ST mags and disks, Pagestream (still the best program I ever
>used), Chronos 3D renedering and animation, etc. I have that cool
>desktop program that let you put program icons right on the desktop
>years ago (I remember new PC/Windows users not knowing how to use a
>mouse just a few years back...pretty funny to someone who had about 3/4
>of a Mac for about 1/4 the price).
>
>I can make up a list and post to your mail or maybe a web page if
>needed.
>
>I would like to sell all...well, I will sell all. What is it worth?
>What am I bid?
>
>I am in the Dallas area. It would be better to sell around here, to
>avoid shipping...there's a lot of stuff, all original software boxes,
>etc. I used to be in AUNT...anyone still out there?
>
>Please reply to
>
> scarroll@iglobal.net
>
>if interested. I will supply more info as/if needed. If anybody from
>the area wants to come buy with a handful of cash, write!
>
>Thanks!
>Steve Carroll

I'm very interested in the monitors. Offer $50 for both. Reply please.

Al.

3189. Re: FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <36cd13e9.916753@news.mindspring.com>
Source record: 84112

On Sat, 30 Jan 1999 14:03:07 -0700, "john" <qaskj@foot.net> wrote:

>Atari STe w/ mouse $50 (plus shipping appox. $15)
>Color Monitor SC1224 $30 (plus shipping appox. $25)
>B/W Monitor SM124 $20 (plus shipping appox. $25)
>
>racfac@bigfoot.com
>
>
I'm very interested in the monitors because I want to switch parts
out. Reply and give me address or telephone and I'll buy both for $50.
(postage costs mine) Check pays only if both work.

Al.

3190. Re: Misc Atari Items FS (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <36cd1519.1220872@news.mindspring.com>
Source record: 84113

On 31 Jan 1999 19:06:21 GMT, aa778@cleveland.Freenet.Edu (Fred Horvat)
wrote:

>
>Hi,
>
> Here's some Atari ST stuff that I'm not using
>anymore. Those are my asking prices. I'm open to offers.
>Buyer pays shipping. E-Mail me or call me at
>440-286-2567 evenings EST. I am also open to trade offers.
>E-mail me your list.

>---
>Atari SC1224 Color Monitor. Unit is in perfect working order.
>Comes with power cable. $50.00
>---
>Atari SM124 Mono Monitor. Unit is in perfect working order.
>Comes with power cable. $40.00
>---

Will buy both for $50. Check pays only if in working order, postage
paid. Will call.

Al.

3191. WTB: Atari ST Monitors

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <36cd15c3.1391030@news.mindspring.com>
Source record: 84114

ST monitors. Will buy any pair or individually, one SC1224 and one SM124 for $50 or $25 each. Check pays when units confirmed here in working order or will take written guarantee. Will pay postage. Please e-mail now.

Al.

3192. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <a97z2.584$TO4.2061@news.flash.net>
Source record: 84115

On 18 Feb 1999 00:55:02 , <prunus@post3.tele.dk> wrote:
>Oh,- btw. it has support for java applets. Otherwise, from the description it is the same CAB as I >know it, with the same features.

Ok, if they can make a CAB for Macs that supports Java Applets, why can't they do this for us?!?!?!?! Shouldn't that be their first priority, since they obviously aren't going to out-"sell" MIE and Netscape.

Mike Freeman
nameerf@flash.net

3193. Re: WTB : Power Supplies

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: composer22@mindspring.com
Message-ID: <36cd183b.2023656@news.mindspring.com>
Source record: 84116

On Sun, 14 Feb 1999 13:57:18 -0500, Mephiston <mephiston@sprint.ca>
wrote:

>Hi, i recently had an atari 520st,monitor and floppy drive donated to my
>store.
>
>I am wondering if anyone has an extra power supply for the 520 and the
>disk drive. (Drive is a SF354) they are willing to sell. Or mabye even
>a small HD, mabye 20-40 megs.
>
>I imagine nobody is intersted, but i have a lot of atari 8 bit stuff i
>have aquired. Just in case anyone still uses atari 8 bit and has any ST
>stuff they would trade.
>
>I live in Ontario, Canada

I have both. Will take money order or certified check. $50 for both.
In perfect working order, written guarantee on reliability.

Al.

3194. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7aj2fc$d6l@newstoo.ericsson.se>
Source record: 84117

In article <7aet9f$5k2$1@irk.zetnet.co.uk>, d.clemins@zetnet.co.uk (Derek Cleminson) writes:
> Is there anyway for me to produce and scan bar
> code labels with my STFM?

Use NVDI and a free barcode font
then use for example Papyrus to create and print.
The font(s) can be found on the web
i do not remember the exact location (i have the link saved at home).

To scan get a barcode scanner for the serial port.
I have done a test myself on my hades computer
and it works fine.

If you like to get more info send a mail to me
at the address erikhall@tripnet.se or erik.hall@telia.com

Best Regards
Erik Hall

3195. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36cd110e.4548352@news.snip.net>
Source record: 84118

On Sun, 14 Feb 1999 10:11:38 +0100, "Pera Putnik" <surface@ptt.yu>
wrote:

>
>Mike wrote in message <36c113c1.23791008@news.snip.net>...
>>On Sun, 7 Feb 1999 05:47:50 +0100, "Pera Putnik" <surface@ptt.yu>
>>wrote:
>>
>>>
>>>>citizen_smith@hotmail.com wrote in message
>>>><799hhm$9b9$1@nnrp1.dejanews.com>...
>>>>is there a program that uses the bootsector to load tos images?
>>
>>I suppose someone could MSA the whole disk, send it, and another could
>>replace whateve IMG file is on it with another.
>>
>
> As I know, only TOS 1.0 and TOS 1.4 have been distributed on bootable
>floppy. Replacing probably will not work, because : no such version; it is
>longer than older TOS's .
> If bootability is not required, you should try with TOS loaders. With them
>you may load any TOS, which support your hardware.

Could you possibly make more sense? In the first paragraph, you say
probably will not work, and in the second, you say you may load any
TOS.

No such verson of what?

what is longer than older TOS's, and is it relevant?

Let me explain what I wrote before more simply: Bootsector points to
a TOS.IMG file. Replace TOS.IMG file with another of your choice,
keeping the TOS.IMG filename. It gets copied into the exact place on
the disk. Bootsector loads it anyway.
Is there a difference between the bootsector loader, and the TOS
loaders?

3196. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7aj5c4$q8d$1@news4.svr.pol.co.uk>
Source record: 84119

On 18 Feb 1999 13:44:26 , "Andrew Harvey" wrote:
> > Is there anyway for me to produce and scan bar code labels with my STFM?
>
>You can produce bar codes with the word processor Calligrapher (not sold
>any more - only secondhand). Don't know about scnning though...

Me neither, I don't believe that there is such a thing.

However it might be possible to rig something up using a PC keyboard with
scanner attached, connected to one of those PC -> Atari keyboard adaptors.

As for software, Calamus SL has a barcode module as does Didot Professional.

I've even got a program for printing barcodes for my Panasonic VCR! :-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3197. Re: GEMvelope

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7aj5c5$q8d$2@news4.svr.pol.co.uk>
Source record: 84120

On 17 Feb 1999 17:00:32 , Pat & Anna wrote:
>on Wednesday 17-02-99 21:46, hassen_tos@my-dejanews.com wrote:
>
>>Hi. I have an old copy of GEMvelope that doesn't seem to want to print under
>>NVDI 5 on my Falcon. I have heard that Brisk Software is now supporting that
>>program. Does anyone have a phone number/email address/web page for them?
[...]
>Yes, it seems to have a problem with NVDI 5. Here, it prints but only
>*after* GEMvelope terminates. For printing one or two envelopes, my normal

You probably need to switch background printing off.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3198. Re: iomega ZIP100 par. port - driver for ST???

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36CD226F.E229AF85@directprovider.REMOVETHECAPITALS.net>
Source record: 84121

Dieter Peissl a ï¿½crit :
>
> Anybody seen a driver for iomega ZIP-drives, connected to the parallel port
> of an Atari ST???
>

This has been discussed many times. I'm afraid it's a no no. You can't
connect a // Zip drive to an Atari via the // port. This is because of
Atari's incomplete implementation of the parallel port which lack some
of the lines used by I/O devices. It is really just a printer port.

You can connect a // zip through a cartridge port adapter, available
from woller in Germany. The only drawback is that it costs more than a
SCSI host adapter, and is less versatile:
http://www.woller.com/hardwar2.htm

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3199. Re: barcodes

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7ajacf$od6$1@newnews.global.net.uk>
Source record: 84122

There are many commercial barcode readers (wands, CCDs & laser scanners) which are intended for use on dumb terminals and other non-PC devices. These invariably employ RS232 serial to achieve this. For example, Metrologic produce a wide range. Try www.metrologic.com or http://www.ryzex.com/ to seee the range.

Using the RS232 has a downside. You will have to write software to read the port. Scanners that use the keyboard input on PCs have the advantage that bacode input can be used on any commercially available software (word processors, databases etc.)

Adrian

Derek Cleminson wrote in message <7aet9f$5k2$1@irk.zetnet.co.uk>...
> Is there anyway for me to produce and scan bar
> code labels with my STFM?
>
> Clem.
> .

3200. Re: No Posts?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36cd22ea2ef67d50@holleman.demon.nl>
Source record: 84123

on Thu 18-02-99 22:35 JI Logan wrote:

>For the past 5 days I have not been able to download any thing from
>this newsgroup as NEWSie thinks there is nothing to read. I assume
>that you have not all stopped writing but I am going to send this
>and see if I can read it.
>
John, check the default.grp figures... perhaps Newsie shoved up the number
for CSAS too far, so now it's simply waiting for that article nr. to
appear. Could be your ISP has renumbered, I had that happening one time
over here. Read the logfile to get at the current numbers.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3201. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36cd22ea2ef67d51@holleman.demon.nl>
Source record: 84124

on Thu 18-02-99 19:08 Stichting ST wrote:

>On 17 Feb 1999 12:21:06, Henk Robbers wrote:
>>
>>Before I could even try to unpack
>>the mint archive, I had to download and unpack first gzip.tos,
>>selfextracting, so that was not too difficult.
>>Then I had to download tar, which was a zoo archive.
>>Then I had to download zoo, which I found on the umich archive.
>>Then my wildest nightmare became true.
>>Zoo was a zoo archive. ^%$@#*$^@$#@^%$@
>>But I could see the version no. The date was pretty old.
>>So I found the same zoo on a old PD disc. (unpacked).
>>And then I lost track.
>>Oh no. I remember.
>>I unpacked tar with zoo.
>>I unpacked mint....tgz with gzip.
>>Then I tried to untar mint.tar.
>>But it appeared that I needed mint & mninixfs.
>>Which I was trying to get.
>>
>>Then I got ravingly mad and cried out "COMPRESSION SUCKS!!!!"
>>
>
>All those MiNT-brothers and sisters around: are you still surprised
>that people stick to MagiC?
>
>It seems that when you want to start from scratch that is nearly
>impossible. All those developers from MiNT? How long are you all busy
>with it? Years?
>Did any new people join the group last year? And had they the same
>problems and if not why not?
>?
>
>
Hi,

best IMO is to start from KGMD (perhaps this Mint-98 stuff). It comes with
a ZOO unpacker and installs the tar and gzip ttp's. I happened to have the
tar and gzip ttp's around from the Linux bunch...
But basically, the first thing any Atarian should have is all
packers/unpackers: ZIP, ZOO, ARC, ARJ, RAR, MSA, LZH and preferrably the
TAR and GZIP bunch as well.
I'd say anyone operating an Atari without at least ZIP, LZH is driving a
car without a steering wheel :-) And believe me, there are still *many*!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3202. Problems at Fatal Design?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: GIO@my-dejanews.com
Message-ID: <7ajc8a$78e$1@nnrp1.dejanews.com>
Source record: 84125

Thought I'd pop in to see how Winston & Pacifist are getting along, but I can't connect - I tried pinging it, but all I get is 'Bad IP address'

Anyone know if there is a problem there?

Gio

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3203. 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7ajcem$1fp@enews4.newsguy.com>
Source record: 84126

I'm still using my Falcon daily for all my Internetting/computing needs, but have been out of the comp.sys.atari.st loop as of late. So, here are a couple of questions for you resident experts:

1. Is CAB 2.7 available in the US yet? (I'm a registered CAB 2.5 user who wants to upgrade)

2. What scanners does the SCAN-X (or whatever it's called) software support?

3. Is REAL AUDIO viable on the Falcon yet?

4. What about mp3?

*Ok so that was 4 questions, but who's counting? ;^)

Thanks!

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

3204. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36CD63D6.A6B371CF@atari.org.pl>
Source record: 84127

> All those MiNT-brothers and sisters around: are you still surprised
> that people stick to MagiC?
>
> It seems that when you want to start from scratch that is nearly
> impossible. All those developers from MiNT? How long are you all busy
> with it? Years?
> Did any new people join the group last year? And had they the same
> problems and if not why not?
> ?

It would be cool idea for you Ronald, if you'd know what the
discuss is about, before you post anything idiotic.

It has been pointed out many times, that *some* MagiC users
show hostile and stupborn attitude when things are about MiNT,
though they really have no stinking clue on the system in question.

Your posting is a very good example of such a phenomenon.

3205. Re: Problems at Fatal Design?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36cd57aa.11474880@news.demon.co.uk>
Source record: 84128

On Fri, 19 Feb 1999 09:52:12 GMT, GIO@my-dejanews.com wrote:
>Thought I'd pop in to see how Winston & Pacifist are getting along, but I
>can't connect - I tried pinging it, but all I get is 'Bad IP address'
>Anyone know if there is a problem there?
Yes, fatal-design.co.uk isn't being served any DNS - the primary
nameserver associated with tthe domain does nto exist.

Probably worth talking to someone at kaliba.net (who provided the
nameserver for fatal) about this.

Regards
Danny
--
Denesh Bhabuta

3206. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990219143434.31998A-100000@hal.fishpool.com>
Source record: 84129

> >First question in my mind is that does it support multiple channels
> >when opening pages? One feature I have waited on Atari version ...
>
> I'm not exactly sure what you mean by "multiple channels".

The ability to download simultaneously several images, frames, etc.
within a document, which is something other browsers take for granted.

On Netscape, for example, notice that images build-up simultaneously
when downloading a page. This is because images are downloaded on
separate channels, each using its own TCP request.

On CAB, we have only single-channel: first the page is downloaded, then
each image one after the other.... slllllllllllllooooooowwwwwwwwwww

---
Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3207. Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <7ajls4$65q$1@plug.news.pipex.net>
Source record: 84130

I tried my STE and it rolls over from 99 to 28.
Even using Control Panel I can't enter any date
in the range 00-27. This is going to be a big
pain... has anyone got a fix for this problem?

Philip Taylor, Glasgow, Scotland

3208. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CD5D88.D4363CFF@cable.A2000.nl>
Source record: 84131

Henk Robbers wrote:

> Hi everybody.
>
> I am trying to read the mint sources.
>
> In 15 minutes I can buy a book in the nextdoor bookshop.
> Now I am a full working day busy to do the same via internet,
> which is supposed to behave the same as the bookshop.
>
> This is NOT asking you how tar works.
> This is only a cry from the heart.
>
> A fed up Henk.

Hi everybody.

This cry has NOTHING to do with mint or magic.

Concentrate on the way compression is thrown on us in respect
to the internet.

I thank everybody for helping me. Surely.

Lets keep this discussion clean: Compression as such.

I dont need compression on my harddisc.
If I say to a seller: "I only need 500M" he looks at me if I'm not knowing
where I'm talking about.

It is the ftp sides and the modems that need compression.

Thanks
Henk.

3209. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CD5EE5.5ACB9639@cable.A2000.nl>
Source record: 84132

Louis wrote:

> best IMO is to start from KGMD (perhaps this Mint-98 stuff). It comes with
> a ZOO unpacker and installs the tar and gzip ttp's. I happened to have the
> tar and gzip ttp's around from the Linux bunch...
> But basically, the first thing any Atarian should have is all
> packers/unpackers: ZIP, ZOO, ARC, ARJ, RAR, MSA, LZH and preferrably the
> TAR and GZIP bunch as well.
> I'd say anyone operating an Atari without at least ZIP, LZH is driving a
> car without a steering wheel :-) And believe me, there are still *many*!
>

I'am almost there. When I've got them all, they will ocupy more ofmy discspace than the stuff I want to have unpacked. :-)

Henk.

3210. Atari Computing e-mail address?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36CD6E31.AB3FD839@atari.org.pl>
Source record: 84133

Appreciated, thanks.

(draco@atari.org)

3211. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: thomas@snailshell.de
Message-ID: <1dnh808.zulkvaz4n82wN@isdn216-88.rz.uni-karlsruhe.de>
Source record: 84134

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> if they can make a CAB for Macs that supports Java Applets, why
> can't they do this for us?!?!?!?!

Is there an "Atari Runtime for Java"? No? Why?

iCab uses Apples Macintosh Runtime for Java (MRJ), and so it was no (or
just a small) problem to support Java applets.

bye, Thomas

--
http://www.aktienman.de

3212. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7ajtcj$np0$1@news-inn.inet.tele.dk>
Source record: 84135

>From: nameerf@flash.net (Michael and Nicole Freeman)
>
>
>Ok, if they can make a CAB for Macs that supports Java Applets, why
>can't they do this for us?!?!?!?! Shouldn't that be their first
>priority, since they obviously aren't going to out-"sell" MIE and
>Netscape.
>

UPS. Sorry,- I forgot to tell, that the version of iCAB I read about is
for PPC MAC`s.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

3213. Re: Atari Computing e-mail address?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36cd7b16.20542889@news.demon.co.uk>
Source record: 84136

On Fri, 19 Feb 1999 12:57:14 GMT, draco <draco@atari.org.pl> wrote:
>Appreciated, thanks.

editor@ataricomputing.com
admin@ataricomputing.com
subs@ataricomputing.com

and various others... ;)

Regards
Danny (hostmaster@ataricomputing.com)
--
Denesh Bhabuta

3214. FA: Atari TT030 and TTM95 19" Monitor

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: itsjustjay@aol.com
Message-ID: <19990219095937.12200.00000065@ng26.aol.com>
Source record: 84137

This package is for auction on Ebay.
This is a NO RESERVE auction!

Here is the link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=67846001

Happy Bidding,

Please note this is the same auction that was up 2 months ago, the high bidder ended up backing out.

Jason

Owner/Collector of the following arcade machines:

Alcon, Cadash, Championship Sprint, Elevator Action, Gauntlet, Galaxian, Gorgar Pinball,Rastan, RoadBlasters, Super Sprint, Toobin' and Xybots.

3215. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ak2o3ltg1@news.campus.mci.net>
Source record: 84138

On 18 Feb 1999 19:08:07 , Stichting ST wrote:

->All those MiNT-brothers and sisters around: are you still surprised
->that people stick to MagiC?

Haven't tried it, so no comment (but I've seen msg threads where
Falcon owners have just about pulled their hair out trying to get
it to work right). ;-)

->It seems that when you want to start from scratch that is nearly
->impossible. All those developers from MiNT? How long are you all busy
->with it? Years?
->Did any new people join the group last year? And had they the same
->problems and if not why not?

Well, I'm not a developer (I do program scripts on my BBS-does that
count? <smile>), but I did join the Mint ranks late last year. I'm
amazed at this compression confusion. I've had .TTP software that
handles .TGZ and .TAR extensions under SingleTOS for a long time
before I ever found Mint. You don't have to have any special tools
to install Mint, just the software thats listed in the docs. The
documentation could be better, but I've also seen worse. ;-)

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

3216. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7ak51i$2lf$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84139

In article <36C9A9FA.504B25AC@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> I was not complaining, I was angry.
>Modern modems do compression invisible to you.
>Why not the internet up/download software.

Because I don't want to?

I frequently download bigger archives, and I don't *want* these to be
unpacked automatically - after all, they would use up much more space on my
harddisk even if I don't need them now.

cu
Michael
--
In the beginning there was nothing, which exploded.

3217. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7ak5ej$30t$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84140

In article <36CD5D88.D4363CFF@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
>I dont need compression on my harddisc.

Maybe you don't - I definitely do.

>If I say to a seller: "I only need 500M" he looks at me if I'm not knowing
>where I'm talking about.
>
>It is the ftp sides and the modems that need compression.

First, I am using ISDN, which does not have a defined standard for
compression.

Second, why should the ftp server need to compress the files on-the-fly when
you can store compressed files from the beginning? This saves disk space on
the server, and it saves a considerable amount of CPU load on the server
(and the client too!).
I guess you don't want to upgrade your trusty old ST because it can't handle
a full speed bzip2-compressed ISDN link in realtime.

Decompressing the files after transfer is a lot easier than doing it
on-the-fly.

cu
Michael
--
In the beginning there was nothing, which exploded.

3218. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7ak5n8$32e$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84141

In article <36cd110e.4548352@news.snip.net>, Mike <mhop@snip.net> wrote:
>
>Let me explain what I wrote before more simply: Bootsector points to
>a TOS.IMG file. Replace TOS.IMG file with another of your choice,
>keeping the TOS.IMG filename. It gets copied into the exact place on
>the disk. Bootsector loads it anyway.
> Is there a difference between the bootsector loader, and the TOS
>loaders?

Yes.

The disk TOS versions that Atari made were special vcersions which were
linked to a different target code address so that they can run from RAM, and
the bootsector can only load this type of TOS.

If you want to boot a ROM-image TOS file, the loader (or a seperate
relocator, as in TOSPATCH) has to relocate it to run at the new addresses.

cu
Michael
--
In the beginning there was nothing, which exploded.

3219. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7ak5ts$33k$1@nets3.rz.RWTH-Aachen.DE>
Source record: 84142

In article <JBRGFGBRUP@data.rhein-main.de>,
Robert Schaffner <robscha@data.rhein-main.de> wrote:

>>Does anyone know some sort of util for finding the password
>>in zip files or even removing it without knowing the
>>password?
>
>That's piracy, and your last password of any doit-archive

No, it's not piracy. Provided he *got* a valid password from you, then you gave him the right to unpack the archive - so it makes no difference if he does this using the provided password, or using a brute force attack.

cu
Michael
--
In the beginning there was nothing, which exploded.

3220. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36cd9a1a3a5202@ping.be>
Source record: 84143

on Fri 19-02-99 15:39 prunus@post3.tele.dk wrote:

>UPS. Sorry,- I forgot to tell, that the version of iCAB I read about is
>for PPC MAC`s.

Though a 680xx is announced :)

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3221. Re: Can the Falcons DSP Ram be expanded?

Newsgroup: comp.sys.atari.st
Date: 1999-02-19 00:00:00 UTC
From: Peter Persson <pep@mbox306.swipnet.se>
Message-ID: <Mphz2.634$94.1667@nntpserver.swip.net>
Source record: 84144

Nope.

/Peter
Phantom skrev i meddelandet <7ahiaq$ags1@news.ajou.ac.kr>...
>Can the Falcons DSP Ram be easily expanded?
>
>Would be nice to have a couple of megs of DSP Ram.
>
>Anyone know if its possible and easy to do?
>phantomm@kih.net

3222. CAB2.7USAatSYSforTomorrow

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <TIDz2.1034$r3.4002@news1.atlantic.net>
Source record: 83945

RE:post on CAB 2.7 in USA---ask at--sales@SystemsForTomorrow

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3223. Re: Need Floppy Drive> ST(USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7an03qfbe1@irk.zetnet.co.uk>
Source record: 83946

On 20 Feb 1999 16:04:01 , stretch957@aol.com wrote:
|I am in need of a floopy drive for my sons ST
|We have a single sided and would like to change it to a
|double sided drive to fit in the external case, yes it is a 520ST.

As far as I know, any double sided double density drive (ie not high density) will work as long as it has jumpers for selecting drive 0 or 1. The power conections and data connections are standard.

John Logan

3224. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <9DDz2.1037$r3.4048@news1.atlantic.net>
Source record: 83947

On 18 Feb 1999 17:43:07 , Phantom wrote:
>On 16 Feb 1999 20:15:46 , J WILKINSON wrote:
>>Hi There,
>>
>>Phantom wrote:
>>
>>> On 6 Feb 1999 11:46:48 -, "Anthony Jacques" wrote:
>>> >>In a former life as an exotic dancer, phantomm@kih.net (Phantom) wrote:
>>
>>> Was I any good as a exotic dancer? Popular? Did I make alot of Money?
>>
>>Not sure...I seem to remember you needed to shave your legs more often! :)
>>
>Hmmm..you must have visited the show often and had good seats. :)
>>
>>I get this same problem. It is more likely to occur when using MagiC as an
>>OS. I think it is a problem with SAM not really accounting for memory
>>chunks being moved around by MagiC. It seems to expect samples to sit
>>in a contigious memory block...
>>
>>Not sure how to get around it...maybe a complete rewrite!?! :-/
>>
>
>I have the problem with just single TOS 4.04. Even getting a small
>sample to play back in Sam is a problem with 14megs of useable Ram.
>
>Anyone have a Atari original 14meg board that uses SAM?
>I'd like to know if there is problems with it as well.
>
>Also, can someone explain why the Falcon can only access 14megs?
>I know you can access more with a major upgrade board. But what
>exactly causes the limit with the standard Falcon?
>
>As for a re-write of SAM. If it is a software bug. Then that would be
>cool. If someone will do it. I think SAM is great except for this
>sample playback problem.
>phantomm@kih.net
>.
I use SAM 1.3 (english version) on my 14 meg Falcon with good results.
Falcon was upgraded at purchase (new) to 14meg from TOAD. The German
version did'nt work well. E-Mail me for url to download or go to
AtariWebRing. John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3225. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36cf08bf.33604462@news.easynet.co.uk>
Source record: 83948

```
>>
>
>Your supposed to ask the password from Robert Schaffner, who posts on
>this group.

Not a particularly helpful response as I'd done this from
the very beginning and actually followed it up with 2 or 3
emals asking for help directly to him.

>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||================================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net
```

3226. Re: Do It Archives. I just can't get the su

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36cf0a42.33991232@news.easynet.co.uk>
Source record: 83949

>I'm sure that Robert will be along in a moment, but ITMT, and as far as I
>can make out, you should have the same password for all the current releases
>of the DoIt archives.
>
>Having said that I couldn't unpack the hard drives archive with the same
>results as yours, something that is still unresolved.
>
Well at least I'm not alone in this. I'm not sure if your
refering to DO IT ST or DO IT Falcon but presume you are
refering to the Falcon version.

3227. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36cf0764.33257782@news.easynet.co.uk>
Source record: 83950

```
>>No, it's not piracy. Provided he *got* a valid password from you, then you
>>gave him the right to unpack the archive - so it makes no difference if he
>>does this using the provided password, or using a brute force attack.
>
>That's not true, and it's also not your part.
>
>*Any* people got the right password for *actual* archives, as been shown on
>my download site. If anybody have older archives, they shold ask me for the
>right password of *older* archives. If nobody ask me for older passwords, they
>got *automatically* the latest password, anytime.
>
>It's realy hard to read the uncryped .txt file.
>
>(What anybody can depack without ANY password)
>
Here's an idea worth considering. Its so radical and amazing
that perhaps you haven't thought of it but if someone
contacts you by email saying they have a problem with the
password and unarchiving then perhaps you could ask them
which version of the archive they have and suggest that it
might need a different password as opposed to 'sorry no
ideas'.

Perhaps I didn't read the doc files down to the very letter
but had thought I'd given them a pretty good read and not
once did I realise you were constantly changing the
password.

>Otherside, i pick up emails, anyday. Nobody since last 2 weeks ask me for
>an older password. Also i doasn't got any response from people they
>can't depack *any* archive last week. Maybee, most of them are try
>to depack cryped archives with an unregisterd release of PKUNZIP, WINZIP
>and some else.
>
>Rest is what i posted last time, no more comments.
>
>Regards, Robert
>
>
>--
> -= Home of DOIT-Archives =-
>_____________________________________________
> CENTurbo2 F030 520ST Mac Lynx Jaguar
```

> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm

3228. Re: Do It Archives. I just can't get the supplied password to work on any format

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36cf0155.31706217@news.easynet.co.uk>
Source record: 83951

On Wed, 17 Feb 1999 07:18:16 GMT, robscha@data.rhein-main.de
(Robert Schaffner) wrote:

>In <36c97925.643171@news.easynet.co.uk> Martin Wilson wrote:
>
>>files are present in the directory you just can't extract
>>them because it always says wrong password..
>
>If you got this message, your password ist wrong, very simple.
>Type in key word as shown in the key file, Watch spaces and
>capital letters. Have a look to doitf030.txt, with release no
>the archive are have?
>
I typed in the password exactly as shown obviously. Theres
no question of me not typiing the password as sent. Whether
the password I received was correct is another matter.
However both the ST and Falcon do it archives were
downloaded at the same time. Within a couple of days I'd
requested the passwords and when I got them back one worked
and one didn't.

>>Has anyone else downloaded this and done it successfully if
>>so what was the exact configuration of the computer used?
>
>A lot depack all archive well, around the world.

Yes and I had 50% success myself although there may be a
percentage that never contact you if they can't unarchive it
thinking the archive is corrupt etc and can't be bothered to
download again.
>
>
>>Does anyone know some sort of util for finding the password
>>in zip files or even removing it without knowing the
>>password?
>
>That's piracy, and your last password of any doit-archive
>
Charming I'm only trying to get working something I spent
quite an age downloading without the knowledge before hand
that it was password encrypted. Its not like I haven't
followed your instructions they just don't work.

I wonder if the people who wrote the articles and submitted them into the public domain appreciate your decision to restrict their distribution by encrpted passwod. That said you've done a bloody good job in converting them into html and linking etc (at least the ST version). All credit to you.

However I wonder how you'd feel if I used your doit archives as a subset of some greater Atari information collection and restricted its distribution by password which only I gave out.

You have certainly abused the concept of public domain.

3229. Re: [FS] complete graphic workstation TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7an573ivq1@news2.xs4all.nl>
Source record: 83952

On 19 Feb 1999 22:28:14 , Jo Vandeweghe wrote:
>For sale TT030 4/4 80 with its integrated VME graphic card Crazy Dots
>1 extended to 15 bits: possible to reach up to 832*624 in 32k colors.
>+ PTC1426
>+ NVDI ET4000 4.11

Hallo Jo ,
Wat is dat nou ?? Geen Atari-fan meer ??
Hoe kan dat nou.....!!
Groetjes,
Jos

3230. TOS 2.06 Manual (long)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919520118@acpu.com>
Source record: 83953

philipt@dial.pipex.com (Philip Taylor) wrote:

P > note however that some features were present in Rainbow TOS
P > 1.06.

TOS 1.04 is Rainbow TOS. Does the STe also give you the shimmering
fuji?

P > Cold boot Add right Shift key to the preceding. Equivalent to
P > the reset button at rear of computer.

Actually, the button does a warm boot.

P > Enter any ASCII Code While holding Alternate down, press 1-3
P > keys on the numeric keypad. For example, to enter the letter
P > A, press 6 followed by 5. Useful for entering special
P > characters in the range 128-255 into word processors and DTP
P > programs, and for entering codes 0-31 into file editors.

Thanks! I did not know that.

P > Delete Item...[Delete] Deletes all selected files or folders.
P > Some users prefer not to have a keyboard shortcut for this
P > command owing to the danger of inadvertent use. But for the
P > author convenience outweighs the risk. My choice of the Delete
P > key is a natural one, but you need to enter its ASCII code 127
P > with Alternate see above.

I'm gonna try it! I use [Z], but always wanted the [Delete].

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho USA

... Barfignugen: Car Sickness in a Volkswagen.
___ Mountain Reader II - #00000077

3231. Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990220160911.19228.00000639@ng93.aol.com>
Source record: 83954

I thought HDDriver 7.55 would be able to work with a Toshiba 800 meg 2.5" IDE
I'm trying to install in my Falcon, but I can't get far at all with it. I run
HDDRiver and the install program (it detects the drive sucessfully), and I set
up partitions and then write the partition data, but then when I try to do any
other function, or use the drive, it gives me the error message "No Partition
Data".
So basically, it's not working ;-(
Any clues as to why?
Thanks and email me at:
trey@deepthought.armory.com
(I don't like Junk Mail)
Btw, I also tried formatting the drive and that didn't help a bit.

3232. Re: Bravo Sierra Computers, has anyone dealt with them?

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36CF274D.D9F94FF@jps.net>
Source record: 83955
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I corresponded with one friend in Hawaii who dealt with him. Said he was
a great guy to deal with, and received lots of freebies with his order.
I believe he said he was in Oregon. Used to be active on the newsgroup
promoting his used atari catalog lists.

Steve Stupple wrote:
>
> Hi
>
> Just a simple request, and that is how trustworthy is Bravo Sierra
> Computers.
>
> I'm curious as I've no idea on a person when doing a mutual swap, is not
> prepared to mail goods at the same time and with no clue to his
> whereabouts in the world.
>
> Thanx
>
> --
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
> Email: steve@steverosie.demon.co.uk
> Nick: Mocknbird Tel: 07971 742708
> ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********

3233. Re: Need Floppy Drive> ST(USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36CF27EC.73D3016E@jps.net>
Source record: 83956

Some SF354 have a non-standard connector inside.

JI Logan wrote:
>
> On 20 Feb 1999 16:04:01 , stretch957@aol.com wrote:
> |I am in need of a floopy drive for my sons ST
> |We have a single sided and would like to change it to a
> |double sided drive to fit in the external case, yes it is a 520ST.
>
> As far as I know, any double sided double density drive (ie not high
> density) will work as long as it has jumpers for selecting drive 0
> or 1. The power conections and data connections are standard.
>
> John Logan

3234. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <sr2d1TAqgyz2EweH@steverosie.demon.co.uk>
Source record: 83957

In article <7amsmb$hn9$1@news6.svr.pol.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> writes
>:>|We are all on ataris, or compatibles at least.
>:>|What OS we run is mainly a matter of taste, right?
>:>| . . . .
>
>:>Absolutely right. Everyone is entitled to their own preferences but
>:>they don't have to try and convert the rest of us.
>
>Try telling that to a priest.
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

What Judas Priest;)))

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3235. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5cd9$32e9e300$LocalHost@xpnwjjkf>
Source record: 83958

ekaljumagi@my-dejanews.com wrote in article
<7afnct$2df$1@nnrp1.dejanews.com>...
> I went and installed Linux off the Floppyshop Select CD, which was
advertised
> as having an "easy to install" Linux on it.
>
> Well, it was medium easy, although it looks like Unix to me (long time
since
> I've touched that),

Linux *is* a Unix variant, so no surprise there. If you don't want to mess
with Unix, steer clear of Linux.

> I've been told that I am actually in MiNT.

You will be using one or the other: if you are in MiNT you aren't using
Linux. MiNT in its full form is also a Unix variant (effectively), but with
the ability to run TOS programs too. You can also run it without all the
Unix bells and whistles, eg MultiTOS.

> How can I
> tell?

If you are running MiNT you will get a message during bootup saying "Now
booting MiNT, copyright Atari Corp" or similar. I've never seen a Linux
boot.

> I fear that I have an interest in Linux combined with a dreadful lack of
> knowledge on the topic.

:-)

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3236. Re: [FS] complete graphic workstation TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36cf265848213850@holleman.demon.nl>
Source record: 83959

on Sat 20-02-99 20:16 Jos Vlietstra wrote:

>On 19 Feb 1999 22:28:14 , Jo Vandeweghe wrote:
>>For sale TT030 4/4 80 with its integrated VME graphic card Crazy Dots
>>1 extended to 15 bits: possible to reach up to 832*624 in 32k colors.
>>+ PTC1426
>>+ NVDI ET4000 4.11
>
>Hallo Jo ,
>Wat is dat nou ?? Geen Atari-fan meer ??
>Hoe kan dat nou.......!!
>Groetjes,
>Jos

To Jo: I know you don't read Dutch, so I translate:
"Hi Jo, what's up? No longer an Atari fan?? How come??? Greetings from Jos"

PS: I know you got two, so I don't worry :-)

To Jos: sorry Jos, this guy doesn't understand much of Dutch. Either use
French or plain English... :-)

I figure Jo's trying to swap one TT for newer hardware...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3237. Manchester Atari Group

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7anch9fnr1@irk.zetnet.co.uk>
Source record: 83960

Important

For those interested in the Manchester Atari Group, if you have not received an email from me telling you about the next meeting (28th Feb) then I have lost your email address. I know I lost some in the crossover of machines.

Please contact me.

AM.

I think therefore I AM.

3238. Key Discs

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7andmnfla1@news.ncal.verio.com>
Source record: 83961

Hello All:

I was wondering if there is a program (shareware or otherwise) that
will allow me to make another KEY DISC from another key disc.
I am asking this only because several of my atari music programs use
the key disc form of protection, so if my key disc goes out...so does
my program! (Studio 24/music mouse/"M"/Hybrid arts editrack)

My intention is not to "pirate" something, but to make a backup of the
key disc for personal use only.

So..is there a disc copying utlity that will do this?

Tim

3239. Re: Manchester Atari Group

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <$qFJFbAmxzz2EwtD@steverosie.demon.co.uk>
Source record: 83962

In article <7anch9fnr1@irk.zetnet.co.uk>, AtariMad
<atarimad@zetnet.co.uk> writes
>*Important*
>
>For those interested in the Manchester Atari Group, if you have not
>received an email from me telling you about the next meeting (28th
>Feb) then I have lost your email address. I know I lost some in the
>crossover of machines.
>
>Please contact me.
>

Why is it when you move machines, they then decide to lose stuff!!! It's
always baffled me. Mind you when you transpose over to a PC, you can
lose everything (including the shirt!);)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3240. FS : Mint 800XL

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <36CF6F22.7DCE9994@midamer.net>
Source record: 83963
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I have an Atari 800XL in mint condition for sale. It has the great pre-Trameil keyboard, mint 1050 and several disks. It is taking up room and I just don't have the time to mess with it any more. If someone wants to give this a good home, please e-mail me with an offer, since I rarely check the newsgroups anymore. I am located in southern Illinois (USA)

Tony

3241. FS : Mint Portfolio

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <36CF7004.8E17DAFF@midamer.net>
Source record: 83964
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I have a Mint Atari Portfolio for sale. I have the Card drive and software; the original boxes and instructions; and a memory card. This machine looks good enough to place in any store and sell right off the shelf. Please e-mail me with any offer. I priced one last year from an online store for 185.00 without the drive, so I know its aproximate value. I am located in southern Illinois (USA) Please e-mail me direct with offers.

Tony

3242. FS:FALCON ADAT INTERFACE by soundpool

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <36CFA71B.BCFD2CCE@ns.sympatico.ca>
Source record: 83965

```
$325us i'm in eastern canada.this is for use with an adat and cubase
audio.
thanks
dick
```

3243. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7al0d5kub1@nnrp1.dejanews.com>
Source record: 84009

In article <7ajcem$1fp@enews4.newsguy.com>,
Nurmix@NO_SPAM_MEsocal.com (Paul Nurminen) wrote:
> I'm still using my Falcon daily for all my Internetting/computing needs, but
> have been out of the comp.sys.atari.st loop as of late. So, here are a couple
> of questions for you resident experts:
>
> 1. Is CAB 2.7 available in the US yet? (I'm a registered CAB 2.5 user who
> wants to upgrade)

Maybe. It is being advertised (just started), but I don't know if the
software has actually arrived yet.

>
> 2. What scanners does the SCAN-X (or whatever it's called) software support?

There are two versions of the scanner. One is for the Microtek E3, E6, E3+,
and E6+, the other the Umax Astra 1200, 1210, 1220. I use an E3 and it works
great, but the only scanner that Microtek seems to be selling now is the X6
-- I don't know how compatible that is with the E6.

> 3. Is REAL AUDIO viable on the Falcon yet?
Kind of. I'll let others talk about that.

> 4. What about mp3?

I don't know. I've heard rumors that the answer is yes, but a faster system
than a Falcon is required.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3244. Re: Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7al0ph$la4$1@nnrp1.dejanews.com>
Source record: 84010

In article <7ai8ks$skf@nnrp3.farm.idt.net>,
flawrenc@genie.idt.net (Frank W. Lawrence) wrote:
> On 18 Feb 1999 00:33:34 , ekaljumagi@my-dejanews.com wrote:
> >I know that I've seen this here on CSAST a dozen times, but I've forgotten:
> >How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at
> >me.
> >
> Galen,
>
> Use Crtl-L-Shift.
>
Ah thanks! Hmm, Crtl-L-Shift, very intuitive. ;-)

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3245. ATARI COMPUTING #12 - OUT NOW!

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7aku6o$7h5$1@plutonium.compulink.co.uk>
Source record: 84011

ATARI COMPUTING MAGAZINE #12

The latest issue of AC has just been published and subscribers should
get their copies shortly.

AC#12 includes the following:

HARDWARE REVIEWS
Centurbo II
Jam PRO/FAD

FEATURES
Virtual reality
ACC 98 report and photos
Digital Cameras

MUSIC
Easybeat
Steinberg Pro 24 II
Digital Home Studio

SOFTWARE
NVDI 5
CD Writer
ObjectGEM
Joe HTML Editor

Plus reviews of ExtenDOS Gold, CD/DAT clock, RSCView, Finder,
Ghostscript and HTML-Export.

In addition there are all the usual regulars and features such as the
DA Layout tutorial and those pages from the Maggie Boys!

64 X A4 pages of Atari news and information.

AC is available on direct subscription from the publishers or via our
agents in the USA, Sweden, Norway, Germany, Australia, Nederlands and
New Zealand.

Please see our web site for full information or email us direct (see
sig file below).

*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3246. Re: What a Joke

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: solomon@feist.com
Message-ID: <36ce055e.6227705@news.feist.com>
Source record: 84012

On Wed, 17 Feb 1999 04:01:29 GMT, "Clockmeister"
<gerryvdb@tnet.com.au> wrote:

>
>
>starlord@Slc.Dennis Bishop <*qnet.com> wrote in article
><36c1e57e.0@news.qnet.com>...
>> On 9 Feb 1999 21:35:47 -, "Jason Whorton" wrote:
>> >Hi. How did he load Windows 98 onto a 486 33MHz machine? I will now
>copy
>> >from the side of the upgrade CD box:
>> >
>> Well the guy had a set of floppys, I think about 12 to 15 of
>> them and he was running some kind of a setup program and kepted
>> marking yes or no to whatever was loadingup.
>
>Win98 on floppy disk... about 47 disks from memory.
>Win311 about 8 disks...
>Know what I'm thinking?.
>
> So I don't know
>> justhow much or how little of it he got, but he did show the new
>> owner his C:/ drive and most of it was W/98 files of some kind,
>> he might have ended up last night with more as the builder said
>> he was going to delete a lot of un needed files.
>
>So how do you fit 2Gb (your estimate) of files on 12 - 15 1.44Mb disks?.
>Think about it!
>
> And they had to
>> hunt for and install a driver for anold epson fx80 printer which
>> the guy didn't have paper for to even test!
>
>The generic printer driver, the default, would work just fine.
>
> But the builder told
>> him that he would need to upgrade his ram amount beforehe could
>> use something like , heck I've forgotten the name,
>
>Win98?.
>
> but some big
>> ms word proc. program. Plus he was showing him how he would have
>> to run any programs ... Sheees, my old 800xl would be easyer to

>> use! ;}
>
>More BS.
>
I think when I went from DOS6 to Win 95 it took 13 or 14 disks and 55
meg or so

Sol

3247. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CE0AB5.B1B06816@cable.A2000.nl>
Source record: 84013

Michael Schwingen wrote:

> >I dont need compression on my harddisc.
>
> Maybe you don't - I definitely do.
>
> >If I say to a seller: "I only need 500M" he looks at me if I'm not knowing
> >where I'm talking about.
> >
> >It is the ftp sides and the modems that need compression.
>
> First, I am using ISDN, which does not have a defined standard for
> compression.
>
> Second, why should the ftp server need to compress the files on-the-fly when
> you can store compressed files from the beginning? This saves disk space on
> the server, and it saves a considerable amount of CPU load on the server
> (and the client too!).
> I guess you don't want to upgrade your trusty old ST because it can't handle
> a full speed bzip2-compressed ISDN link in realtime.
>
> Decompressing the files after transfer is a lot easier than doing it
> on-the-fly.

I never mentioned, and not even thougt about on-the-fly.

I would have liked internet software that compresses before uploading,
which suites the ftp site, and decompression as an option after downloading.

I can use the same software to do the decompression offline later on.
I dont need to know what compression method is used.

That's all.

Henk.

3248. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <cdoz2.116$YL5.298@198.235.216.4>
Source record: 84014

On 17 Feb 1999 12:21:06 , Henk Robbers wrote:
>
>But anyway, especially the atari archives use all those different types.
>It wasnt only the .gz-files.
>
>Prepare for a horrorstory!! Keep your kids away!!
>
>Before I could even try to unpack
>the mint archive, I had to download and unpack first gzip.tos,
>selfextracting, so that was not too difficult.
>Then I had to download tar, which was a zoo archive.
>Then I had to download zoo, which I found on the umich archive.
>Then my wildest nightmare became true.
>Zoo was a zoo archive. ^%$@##$^@$#@^%$@

hahahahaha!!! I ran into that one too there. Some one was really really
brilliant. Regardless, I hate ZOO. But really who would ZOO ZOO??
I remember my frustration.

Finally, if I recall. GZIP doesn't work on TOS 1.0.
Small characters, large characters problem.
However, I discovered it worked on my STe.

>But I could see the version no. The date was pretty old.
>So I found the same zoo on a old PD disc. (unpacked).
>And then I lost track.
>Oh no. I remember.
>I unpacked tar with zoo.
>I unpacked mint....tgz with gzip.
>Then I tried to untar mint.tar.
>But it appeared that I needed mint & mninixfs.
>Which I was trying to get.
>
>Then I got ravingly mad and cried out "COMPRESSION SUCKS!!!!"

>.

3249. Re: FS: Atari STe

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <7al3c0sah1@alexander.INS.CWRU.Edu>
Source record: 84015

I am interested in the STe.

Please email me.

Regards,

Jim W. Krych
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

3250. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36CE178B.5F207CAE@cable.A2000.nl>
Source record: 84016

Brian Van TIlborg wrote:

> On 17 Feb 1999 12:21:06 , Henk Robbers wrote:
> >Then my wildest nightmare became true.
> >Zoo was a zoo archive. ^%$@#$^@$#@^%$@
>
> hahahahaha!!! I ran into that one too there. Some one was really really
> brilliant. Regardless, I hate ZOO. But really who would ZOO ZOO??
> I remember my frustration.

People often say reality is worse than fiction.
I always thought these where not so funny, sort of cliche, jokes.
And you wont believe this: there actually where 2 zoo's.
zoo.ttp & zoo.zoo ;-)
But I rejected the suggestion.
I was afraid that this would give me a zoo.tar. :-)

Henk

3251. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <73GqKDAOshz2Ewsp@my-ste.demon.co.uk>
Source record: 84017

In article <7akd52huj1@roch.zetnet.co.uk>, James F. Haslam
<jfhaslam@zetnet.co.uk> writes
>On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
>> I tried my STE and it rolls over from 99 to 28.
>> Even using Control Panel I can't enter any date
>> in the range 00-27. This is going to be a big
>> pain... has anyone got a fix for this problem?
>
>
>Eh? It shouldn't do that, AFAIK the date is good until sometime in the
>22nd century. The ST hardware is Millenium compliant, but its possible
>that some software isn't.

It could be, but I've just tried a roll-over from 1999/12/31 and, before
a reboot it had the correct date. After the reboot, it thought it was
2028/01/01. This is with TOS 1.62 and Magic 5.11, not that Magic will
make any difference here.

>Maybe its the clock program or control panel program you're using. I
>do know that the clock setter program for Forget-Me-Clock cartridges
>has problems. Have you tried the latest version of the Control Panel
>software called X-Control?

What's the latest version? I'm using v1.31 and it refuses to allow entry
of a date ending '00'. Can anyone else confirm this, or point to a
version that does let the dates be set to 2000 and later?

BTW, this isn't the first time I've noticed this. It seems that the
keyboard processor clock has a problem with dates after 1999. Not sure
what effect that should have, but IIRC the GEMDOS clock gets reset with
every reset, whereas the XBIOS clock, using the keyboard, doesn't.

--
David Bolt

3252. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <XVtz2.813$r3.3464@news1.atlantic.net>
Source record: 84018

On 20 Feb 1999 00:42:15 , ekaljumagi@my-dejanews.com wrote:

>> 1. Is CAB 2.7 available in the US yet? (I'm a registered CAB 2.5 user who
>> wants to upgrade)
>
>Maybe. It is being advertised (just started), but I don't know if the
>software has actually arrived yet.
>
I got CAB 2.7 (English Version) from Systems For Tomorrow (USA)!
From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3253. Bravo Sierra Computers, has anyone dealt with them?

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <yfVaIHAk7mz2Ew$p@steverosie.demon.co.uk>
Source record: 84019
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi

Just a simple request, and that is how trustworthy is Bravo Sierra
Computers.

I'm curious as I've no idea on a person when doing a mutual swap, is not
prepared to mail goods at the same time and with no clue to his
whereabouts in the world.

Thanx

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3254. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7altcq$3t0$1@news2.xs4all.nl>
Source record: 84020

On 19 Feb 1999 12:13:02, draco wrote:
>
>It would be cool idea for you Ronald, if you'd know what the
>discuss is about, before you post anything idiotic.
>
>It has been pointed out many times, that *some* MagiC users
>show hostile and stupborn attitude when things are about MiNT,
>though they really have no stinking clue on the system in question.
>
>Your posting is a very good example of such a phenomenon.

You put me in a wrong category.

For already 2 years I use MiNT.
Lately a switched over to 1.15.

All that my TT runs is N.AES with Thing.

I indeed have MagiC but latest use dates from 3 month back.

I follow Mint-mailing list now for a few weeks.

The only thing I miss is: I do not know C language.
But why should I?

Look out for the coming thread 'One of these days...'
I will describe the setting up of Mint, MintNet, etc with help of the
Mint98 disk (bought recently in Neuss....)

And further: never heard of teasing?

I will keep on showing an independent and may be stubborn attitude
about Mint-things being an enthousiast user of Mint myself.
I love all those complex commands that need to be typed in (on
the wall I have a paper with all these commands, switches and so
on for easy access) but, at the same time I am not a mouse-hater!
And I have no problem spending 4 or 5 hours reading a manual before I
can get a piece of software running.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3255. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ce70683f3f1890@holleman.demon.nl>
Source record: 84021

on Sat 20-02-99 03:01 Henk Robbers wrote:

>Brian Van TIlborg wrote:
>
>> hahahahaha!!! I ran into that one too there. Some one was really really
>> brilliant. Regardless, I hate ZOO. But really who would ZOO ZOO??
>> I remember my frustration.
>
>People often say reality is worse than fiction.
>I always thought these where not so funny, sort of cliche, jokes.
>And you wont believe this: there actually where 2 zoo's.
>zoo.ttp & zoo.zoo ;-)
>But I rejected the suggestion.
>I was afraid that this would give me a zoo.tar. :-)
>
... know exactly what U're talking about:
in the first year with my Atari ST, vanilla TOS 1.02 (no drag&drop, no desktop-with-features) I simply got an arc.ttp or unarc.ttp from a friend with no docs (he didn't know much about it either). So at least I should have been able to handle ARC archives, but I never managed to get it unpacking, probably because of faulty handling from my side... I recall ending up with around 5 different versions, since everybody assisting had another one, and no-one really knew how to operate them.
Anyways, I connected to BBS's by means of a F-A-S-T modem (2400 bauds) and some real dumb terminal program, and looked for a LZH depacker. Had to connect to several bbs-es before I ran into a TOS version, then had to go look for a dezipper etc, same problem. When I finally had at least one for ZIP, LZH and ARC archives things got better all the way, Two in one came in quite handy and that's where I fetched ZOO-214 too. I printed out all the docs... essential!!!
Later I added ARJ, MSA, RAR, TAR and GZIP stuff. Even fetched PC-versions for ZIP, RAR and ARJ to run with Soft-PC.
ZOO never was used much on Atari systems, but I recall it's the only one of the oldies allowed to be used under Unix environments...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3256. SC1224 as video output

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Joel Wellington <jwellington@engsc.ses.curtin.edu.au>
Message-ID: <36CE83B9.BDC55DD0@engsc.ses.curtin.edu.au>
Source record: 84022

I want to use my SC1224 monitor as an output for a VCR (video only no sound)
I have heard that it is possible to connect the monitor to a standard RCA video output like a Playstation so the same should apply for a standard VCR.

Joel Wellington

3257. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7am71epbn1@roch.zetnet.co.uk>
Source record: 84023

On 20 Feb 1999 02:16:46 , David Bolt wrote:

> >On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
> >> I tried my STE and it rolls over from 99 to 28.
> >> Even using Control Panel I can't enter any date
> >> in the range 00-27. This is going to be a big
> >> pain... has anyone got a fix for this problem?

> >Maybe its the clock program or control panel program you're using. I
> >do know that the clock setter program for Forget-Me-Clock cartridges
> >has problems. Have you tried the latest version of the Control Panel
> >software called X-Control?
>
> What's the latest version? I'm using v1.31 and it refuses to allow entry
> of a date ending '00'. Can anyone else confirm this, or point to a
> version that does let the dates be set to 2000 and later?

I don't have that version, I've still got v1.00 (I don't use XControl,
as I prefer Cops) but on my Falcon this version accepts 00 dates.
Maybe though that doesn't mean anything, as the Falcon DEFINATELY is
millenium compliant.

> BTW, this isn't the first time I've noticed this. It seems that the
> keyboard processor clock has a problem with dates after 1999. Not sure
> what effect that should have, but IIRC the GEMDOS clock gets reset with
> every reset, whereas the XBIOS clock, using the keyboard, doesn't.

Do you use StiNG to connect to the Internet? I ask because my StiNG
setup runs a prgram during the connect process which fetches the
correct time and date from the Net, which (because the server runs
UNIX) is also millenium compliant. This way my clock is correct all
the time, and I only have to adjust for Summer/Winter time.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

3258. CAF-BIGDOS

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: binson@pikes77.freeserve.co.uk
Message-ID: <7amafcmnt1@news4.svr.pol.co.uk>
Source record: 84024

Anyone have bigdos and caf to work I have bigdos finally
happy with everything else but the CAF file_system.
I have tried the Cubasefix.TOS in various auto
folder positions or run from desktop.
Seems better with the cubase file_selector module
thrown out, getting bombs and recording is impossible.
loading other stuff like MID and ALL ect
seems stable.
Anybody having better luck than me.
Thanks BILL

3259. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902201438540.105-100000@localhost>
Source record: 84025

19.02.99 Charles Silver viestitti;

> >First question in my mind is that does it support multiple channels
> >when opening pages? One feature I have waited on Atari version ...
>
> Hei Juhani,
>
> I'm not exactly sure what you mean by "multiple channels". The browser
> itself has the "look and feel" of Netscape v4.5 with a little of the
> familiar CAB also.

Multiple channels mean that CAB will download several i.e. pictures simultaneously, not one by one like Atari CAB does. It can be very annoying if there like 100 pictures on page and each size is 5x5 pixels and those pics have been used only to arrange layout. Ofcourse you can use advertizing filter to strip those but you never know what is relevant information and what is not if you dont look it once.

> I do hope that Alex is still supporting CAB. v2.7 could use an upgrade.

I hope it too ... I have spent quite many FIM's to different CAB updates ... I don't want to hear that support for Atari CAB is history.

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

3260. RGB monitor for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: barry2110@aol.com
Message-ID: <19990220091205.13554.00000548@ng41.aol.com>
Source record: 84026

```
Atari SC1224 RGB color monitor for sale.
In good working order, with power cord and video cable.
$40.00 OR BEST OFFER plus shipping costs.
If interested, please leave e-mail for Barry Summer at:
barry2110@aol.com

Thank you
```

3261. GAL programmer URLs

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7amfvk$2os$2@SOLAIR2.EUnet.yu>
Source record: 84027

I think, that following will be interesting for some people in this newgroup:

After some search around I found couple WEB address, where are projects for GAL programmer DIY, and many other electronic stuff. ftp://ftp.armory.com:/pub/user/rstevew/GAL/ File GAL-ALGS.PGM contains very simple programmer project, and infos about diverse GALs. http://freepage.logicom.it/azummo/electronics/gal/gal.html . http://www.alta-engineering.com/DOWNLOAD.HTM - RGBPLD21.ZIP , plus other digital electronic projects.

Pera Putnik

3262. Atari software

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: barry2110@aol.com
Message-ID: <19990220092050.13554.00000552@ng41.aol.com>
Source record: 84028

OK, posting this one more time, if anyone is interested in a grab bag
of ORIGINAL ST software.
Items marked with an asterisk* do NOT have docs.
Diamond Edge2
Diamond Back3
Cyber Sculpt
Cyber Texture
Certificate Maker
Bitstream 5.0 Font pack(50 fonts for Atari-writer)*
AwesomeArcade Pack(Xenon,Blastaball,Sidewinder)*
ICD Pro Utilities
Deluxe Paint
View II
Image Copy2
ANM-LINK (Animation Link Between Chronos and Phoenix)
Stalker3
Gauntlet2*
DEgas Elite*
Pinball Dreams*(for Falcon)
WICO ball-bat joystick

ALL for $40.00 plus shipping
If interested, leave email for Barry Summer at:
barry2110@aol.com

3263. Need Floppy Drive> ST(USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: stretch957@aol.com
Message-ID: <7ammdd$vb7$1@nnrp1.dejanews.com>
Source record: 84029

I am in need of a floopy drive for my sons ST
We have a single sided and would like to change it to a
double sided drive to fit in the external case, yes it is a 520ST.
Thanks
John
Stretch957@aol.com
we reside in Illinois

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3264. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7ami9a$4s6$1@SOLAIR2.EUnet.yu>
Source record: 84030

Mike wrote in message <36cd110e.4548352@news.snip.net>...
>On Sun, 14 Feb 1999 10:11:38 +0100, "Pera Putnik" <surface@ptt.yu>
>wrote:
>> As I know, only TOS 1.0 and TOS 1.4 have been distributed on bootable
>>floppy. Replacing probably will not work, because : no such version; it is
>>longer than older TOS's .
>> If bootability is not required, you should try with TOS loaders. With
them
>>you may load any TOS, which support your hardware.
>
>Could you possibly make more sense? In the first paragraph, you say
>probably will not work, and in the second, you say you may load any
>TOS.

TOS loader is usual name for normal startable program, and this is one
difference to Boot loaders.
Other difference is that TOS loaders perform load and relocation of ROM-TOS,
while boot loader loads special TOS, which is made for run from RAM, and is
of course relocatible.
TOS loader you may start only if you are booted up with some TOS already .
Boot loader you may use on machine without ROM TOS, just with couple KB of
ROM, for boot. First version of Atari ST were such, because TOS wasn't
finished in time (year 1985) .
TOS loader works usually so, that loads ROM TOS to end of RAM, and then
relocates all required long (4 byte) addresses, and often set reset vector
to his start, so after pressing reset button user must not load it again.
I made couple TOS loaders. TOS is stored compressed, loader first
decompress it to RAM end, then relocates and starts via reset. Relocation is
solved very interesting, by TOS loader from some German programmer (sorry,
I don't remember his name). To save table space, only addresses, which
should not be relocated are in table . It sounds nonsense to first look, but
I can't explain too detailed here, I wrote already too long message. Finding
that addresses requires some time and testing. So I can now load TOS 1.0,
1.04 and TOS 2.06. But here we are again at copyright theme...

>
>No such verson of what?
>
>what is longer than older TOS's, and is it relevant?

TOS 2.06, and it is longer than TOS 1.xx, it is 256KB, while TOS 1.xx is
192 KB.
When you load some code, you must always give length of it...

>
>Let me explain what I wrote before more simply: Bootsector points to
>a TOS.IMG file. Replace TOS.IMG file with another of your choice,
>keeping the TOS.IMG filename. It gets copied into the exact place on
>the disk. Bootsector loads it anyway.
> Is there a difference between the bootsector loader, and the TOS
>loaders?
>

See above.
Short: you may not use ROM TOS (what use TOS loaders) instead TOS.IMG.

Cheers, Pera

3265. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7ami8t$4ms$1@SOLAIR2.EUnet.yu>
Source record: 84031

Mike wrote in message <36cd110e.4548352@news.snip.net>...
>On Sun, 14 Feb 1999 10:11:38 +0100, "Pera Putnik" <surface@ptt.yu>
>wrote:
>> As I know, only TOS 1.0 and TOS 1.4 have been distributed on bootable
>>floppy. Replacing probably will not work, because : no such version; it is
>>longer than older TOS's .
>> If bootability is not required, you should try with TOS loaders. With
them
>>you may load any TOS, which support your hardware.
>
>Could you possibly make more sense? In the first paragraph, you say
>probably will not work, and in the second, you say you may load any
>TOS.

TOS loader is usual name for normal startable program, and this is one
difference to Boot loaders.
Other difference is that TOS loaders perform load and relocation of ROM-TOS,
while boot loader loads special TOS, which is made for run from RAM, and is
of course relocatible.
TOS loader you may start only if you are booted up with some TOS already .
Boot loader you may use on machine without ROM TOS, just with couple KB of
ROM, for boot. First version of Atari ST were such, because TOS wasn't
finished in time (year 1985) .
TOS loader works usually so, that loads ROM TOS to end of RAM, and then
relocates all required long (4 byte) addresses, and often set reset vector
to his start, so after pressing reset button user must not load it again.
I made couple TOS loaders. TOS is stored compressed, loader first
decompress it to RAM end, then relocates and starts via reset. Relocation is
solved very interesting, by TOS loader from some German programmer (sorry,
I don't remember his name). To save table space, only addresses, which
should not be relocated are in table . It sounds nonsense to first look, but
I can't explain too detailed here, I wrote already too long message. Finding
that addresses requires some time and testing. So I can now load TOS 1.0,
1.04 and TOS 2.06. But here we are again at copyright theme...

>
>No such verson of what?
>
>what is longer than older TOS's, and is it relevant?

TOS 2.06, and it is longer than TOS 1.xx, it is 256KB, while TOS 1.xx is
192 KB.
When you load some code, you must always give length of it...

>
>Let me explain what I wrote before more simply: Bootsector points to
>a TOS.IMG file. Replace TOS.IMG file with another of your choice,
>keeping the TOS.IMG filename. It gets copied into the exact place on
>the disk. Bootsector loads it anyway.
> Is there a difference between the bootsector loader, and the TOS
>loaders?
>

See above.
Short: you may not use ROM TOS (what use TOS loaders) instead TOS.IMG.

Cheers, Pera

3266. DTP->TXT

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: enbordal@online.no
Message-ID: <919524784-051333AEicMi@online.no>
Source record: 84032

Does somebody know a easy way to extract the text from a file made in
Timeworks DTP?
MGVIEW shows that the text exists between a lot of strange symbols, but
my texteditors will not show anything but a lot of swearing!

MOH NORVALD


```
|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
| 6523 FREI |
|------------------|
```


```
|-----------------------------------|
| ï¿½ ATARI FALCON ï¿½ |
| |
| Works without microsoft! |
| NO intel INSIDE! |
|___________________________________|
```

3267. DOIT-Archive

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBUKDAAFUP@data.rhein-main.de>
Source record: 84033

DOITF030 HTML V 6.3.2 Hardware Tip & Tricks Atari Falcon F030

Sie werden in DOITF030 alle Kabel- und Schnittstellenbelegungen
neben den Custom Chips und ihrer Beschreibung finden. Auch viele
Bau- und Umbauanleitungen zum Atari Falcon F030. Insidertips und
komplette Reparaturanleitungen runden das Angebot sicher ab.

_DOIT_ST_ HTML V 2.5 Hardware Tips & Trick Atari ST Serie

DOIT_ST enthï¿½lt Tips & Tricks rund um die Hardware, Customchips
Komplette Beschreibungen, Reparaturanleitungen und Bauanleitungen
fï¿½r Zusatzhardware.

DOITMAC HTML V 1.1.5 Tips & Tricks zum PowerMac

Sie werden in DOIT_MAC viele Kabel- und Schnittstellenbelegungen
neben ihrer genauen Beschreibung finden. Ebenso viele Tips & Tricks
sowie kleinere Umbauanleitungen zum Apple PowerMac oder PowerBook.
Allgemeine Daten und Insidertips runden das Angebot ganz sicher ab.

DOITSOFT HTML V 1.6 Informationen ï¿½ber Atari Software CD-ROMs

Eine Zusammenstellung und Zusammenfassung von Informationen
und Inhalte verschiedener CD-ROMs mit Atari Software. Sicher lï¿½ngst
nicht alle, das liegt aber an Euch. Ich kann und will nicht alles kaufen.

PROFIJAG HTML V 2.7 Tips & Tricks zur Atari Jaguar 64 Bit Hardware

Sie werden in PROFIJAG alle Kabel- und Schnittstellenbelegungen
sowie auch Teilweise die Originalschaltung neben den Custom Chips
und ihrer Beschreibung finden. Bau- und Umbauanleitungen zum Atari
64-Bit JAGUAR. Insidertips, komplette Reparaturanleitungen fï¿½r
Systemteile der Konsole, farbig bebilderte Beschreibungen aller
mï¿½glichen Videoanschluï¿½kabel sind die Highlights dieses Archivs.

DOITLYNX HTML V 1.6 Die Reparaturanleitung zum Atari LYNX Handheld

DOITLYNX enthï¿½lt neben den Pinbelegungen aller Schnittstellen auch
die Pinbelegungen der Custom Chips, des Modulports und des LCD-Displays.
Von allen Baugruppen sollte sich so eine Beschreibung finden lassen.
Komplette Reparaturanleitungen fï¿½r Video, Sound und Stromversorgungsteil
empfand ich bei der Herstellung des Archives als Pflicht.

DOITSPEED HTML V 1.1 Atari, Mac ISDN und der Hagenuk SpeedDragon

AT-Kommandos, kurze Beschreibungen der wichtigsten Dinge.
Inbetriebnahme und wie man es vermeidet lange Sinnlos zu suchen.
DOITSPEED ist eine Kurzanleitung zum Speed Dragon, enthï¿½lt Tips

zum Betrieb am Atari und Mac.

DOITDRIVE HTML V 1.2 Allgemeines zum Festplattenanschuï¿½

Allgemeines zum einfacheren Handling von IDE und SCSI Festplatten.
Nicht Plattform abhï¿½nging. Enthï¿½lt Jumperbeschreibungen, einfache
Richtlinien, Terminierung und Tips aus Benutzersicht.

DOITMILAN HTML V 0.0.4 Milan FAQ

DOITMILAN enthï¿½lt das was mal eine Milan FAQ werden sollte.
Das Projekt liegt seit geraumer Zeit wegen Informationsmangel auf Eis.
Man kann nicht seine Freizeit damit verbringen versprochenen Informationen
nachzujagen oder mehrfach danach zu fragen. Irgendwann steckt man das mal auf.
DOITMILAN enthï¿½lt einige wenig Tips zum Milan, der Rest stammt aus
DOITF030 und dient als Beispiel dessen was eine MILAN FAQ enthalten sollte.

Beschreibung:

Einzelbeschreibungen erhï¿½lt man unter:
http://www.rhein-main.de/people/robert/info.htm

Preis:

-=FreeWare=-
Verschlï¿½sselte Archive
Den Schlï¿½ssel einfach per E_Mail anfordern.
Das geht sehr schnell bei Leuten die mal eine Spende
entrichtet hatten.

Hardware:

DOIT-Archive kï¿½nnen mit einem beliebigen Atari oder
sonstigem Computer, sofern ein Web-Browser vorhanden
ist, betrachtet werden. Vorzugsweise Atari CAB, Netscape
Communicator oder dem InternetExplorer.

Unter VGA ist eine Auflï¿½sung von 800x600x256 erforderlich!
Fï¿½r einige Bilder ist eine hï¿½here Auflï¿½sung besser.
Benutzen Sie GEMJing zur Soundausgabe unter MagiC.

Kontakt:

robscha@data.rhein-main.de
Robert Schaffner@OF2.maus.de
http://www.rhein-main.de/people/robert/index.htm

Download:

ftp.rhein-main.de/pub/atari/

--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST Mac Lynx Jaguar

robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3268. Re: STiNG setup - help please!

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7amlua$f0k$1@irk.zetnet.co.uk>
Source record: 84034

On 19 Feb 1999 21:22:11 , Al Ferrier wrote:
|Greetings fellow Atarians!
|
|Further to my earlier please for help on this here NG,
|I am once again asking for any help that can be rendered
|concerning the setting - up of STiNG (1.15) on my STE
|1040 2 meg.
| . . . . .
|well, the cpxs seem ok and I've set the speeds and that
|but when it comes to actually running the logon sequence
|with the dialer desk acc, it gets all the way through to
|'connect' and then the modem lights go off and it hangs up.
|Any ideas? I've tried many differnt things all with no
|joy. I'm trying to get it to connect with PPP if that helps.

I have had similar problems with STiNG. Only once did it fully
conect. I wonder if the Internet Provider needs to change something
at their end. Were you/are you using STiK at present?

John Logan

3269. Re: No Posts?

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7amn51$f1u$1@irk.zetnet.co.uk>
Source record: 84035

Thanks to the kind people who e-mailed me regarding my inability to download any postings using NEWSie. I missed several days but downloaded 30 posts just now.

I don't know what the problem is/was. The suggested fix was to unsubscribe and then re-subscribe.

John Logan

3270. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7amo33sbp1@roch.zetnet.co.uk>
Source record: 84036

On 20 Feb 1999 02:16:46 , David Bolt wrote:
>In article <7akd52huj1@roch.zetnet.co.uk>, James F. Haslam
><jfhaslam@zetnet.co.uk> writes
>>On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
>>> I tried my STE and it rolls over from 99 to 28.
>>> Even using Control Panel I can't enter any date
>>> in the range 00-27. This is going to be a big
>>> pain... has anyone got a fix for this problem?
>>
>>
>>Eh? It shouldn't do that, AFAIK the date is good until sometime in the
>>22nd century. The ST hardware is Millenium compliant, but its possible
>>that some software isn't.
>
>It could be, but I've just tried a roll-over from 1999/12/31 and, before
>a reboot it had the correct date. After the reboot, it thought it was
>2028/01/01. This is with TOS 1.62 and Magic 5.11, not that Magic will
>make any difference here.
>
>
>>Maybe its the clock program or control panel program you're using. I
>>do know that the clock setter program for Forget-Me-Clock cartridges
>>has problems. Have you tried the latest version of the Control Panel
>>software called X-Control?
>
>What's the latest version? I'm using v1.31 and it refuses to allow entry
>of a date ending '00'. Can anyone else confirm this, or point to a
>version that does let the dates be set to 2000 and later?
>
>BTW, this isn't the first time I've noticed this. It seems that the
>keyboard processor clock has a problem with dates after 1999. Not sure
>what effect that should have, but IIRC the GEMDOS clock gets reset with
>every reset, whereas the XBIOS clock, using the keyboard, doesn't.
>
>
>--
>David Bolt
>.
I tried it a couple of days ago with my STFM TOS 1.02, using
Magic. I put the CLOCKPCH.PRG in my AUTO folder. It didn't like that at
all, - came up with some weird dates. I then tried it without the
CLOCKPCH.PRG and it went on to 00.01.00 and 01.01.00, no probs.

My XCONTROL is ver. 1.00.

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

3271. FA: Atari TT030 and TTM95 19" Monitor (Last Day)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: itsjustjay@aol.com
Message-ID: <19990220123911.02884.00000389@ng-fx1.aol.com>
Source record: 84037

This package is for auction on Ebay.
This is a NO RESERVE auction!

Here is the link:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=67846001

Happy Bidding,

Please note this is the same auction that was up 2 months ago, the high bidder ended up backing out.

Jason

Owner/Collector of the following arcade machines:

Alcon, Cadash, Championship Sprint, Elevator Action, Gauntlet, Galaxian, Gorgar Pinball,Rastan, RoadBlasters, Super Sprint, Toobin' and Xybots.

3272. INFOCOM ADVENTURES FOR SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: iwb@cix.co.uk
Message-ID: <memo.19990220174742.62969B@iwb.compulink.co.uk>
Source record: 84038

INFOCOM ADVENTURES
Also offered for sale are the following ORIGINAL Infocom adventures -
complete with "clues" (except where noted). Excellent software, also ideal
for Psion users with Frotz (S5) or the S3 Infocom interpreter.

Planetfall
Stationfall
Deadline (Mastertronic)
Wishbringer (Mastertronic)
Sherlock - Riddle of the Crown Jewels (PC)
Lurking Horror (PC)
Hitchhikers Guide to the Galaxy
Bureaucracy (PC)
Zork 1

PC versions can be used on the Atari - just copy the .DAT file and rename
the .PRG file to suit!

Sensible offers for any of the above considered!

Regards,

Ian B

3273. SOFTWARE SALE (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: iwb@cix.co.uk
Message-ID: <memo.19990220174741.62969A@iwb.compulink.co.uk>
Source record: 84039

I've been having a clear-out and would like a good home for the following:

Canvas (commercial version)
16-Bit Hit Machine comprising: Super Cars
Skidz
Switch Blade
Axel's Magic Hammer
Impact
Sim City
Atari Archive HD utility
Superbase 2
Balance of Power (original version)
Macadam Bumper (pinball sim)
Prospero C
Fleet Street Publisher 3
Calligrapher Gold including the following additional fonts:
Commercial Script
Century Schoolbook
Garamond
Garamond condensed
Hyperchart
K-Resource 2 (.RSC editor)
Silhouette (bitmap and vector drawing program)
1st Word Plus (complete)
Timeworks DTP (complete - original version)
Turbo Toolkit HD utilities
a pair of MegaSTe TOS ROMs v2.05UK
Vortex ATOnce 386 16MHz PC emulator for the MegaSTe including full version
of MSDOS 5 (including documentation).

Sensible offers for any of the above will be considered!

Regards,

Ian B

3274. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7amsmb$hn9$1@news6.svr.pol.co.uk>
Source record: 84040

```
:>|We are all on ataris, or compatibles at least.
:>|What OS we run is mainly a matter of taste, right?
:>| . . . .

:>Absolutely right. Everyone is entitled to their own preferences but
:>they don't have to try and convert the rest of us.

Try telling that to a priest.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

3275. Re: Papyrus Users and sellers

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7amsmd$hn9$2@news6.svr.pol.co.uk>
Source record: 84041

On 13 Feb 1999 11:43:51 , Roger Cain wrote:
:>On 13 Feb 1999 03:35:46 , <dennis.vermeire@ping.be> wrote:
:>
:>>Oh boy, what have I done?? I received 34 mails from people wanting
:>>Papyrus. And I've only got one copy.....
:>>Roger Cain (rcain@znet.co.uk) was the first mail in, so he's the
:>>lucky one.

:>.... and I'm SOOOOOOOOO happy!!

And i thought that was a bannana in your pocket.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3276. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ceeaae45378670@holleman.demon.nl>
Source record: 84042

on Sat 20-02-99 11:41 James F. Haslam wrote:

>Do you use StiNG to connect to the Internet? I ask because my StiNG
>setup runs a prgram during the connect process which fetches the
>correct time and date from the Net, which (because the server runs
>UNIX) is also millenium compliant. This way my clock is correct all
>the time, and I only have to adjust for Summer/Winter time.
>
>
James, so do I. My system runs UTC, so no fiddling with summertime.
BTW, you can automate the process for summertime:

Check Sting's Default.cfg, for the line TIME_ZONE = whatever, then add DST
+60. Next add the line TIME_SUMMER = 03.30.10.26 where the first is the
date summertime starts and the last is first date for wintertime. Only
need to update the line for every year...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3277. For Sale Atari Falcon with Expose USA

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7amsf0$e1a1@news.ajou.ac.kr>
Source record: 84043

For Sale.

Atari Falcon030 Tos 4.04 14megs 540meg internal IDE.
Still in standard case with a working Expose and NTSC
splitter installed. Also includes VideoMaster Falcon
with RGB splitter. And ScreenBlaster II hardware.

Comes with the necessary software to run the above
hardware ad ons.
Everything is in very good condition.
No Monitor included.

Best offer.
phantomm@kih.net

3278. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-20 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <7amvotnka1@news7.svr.pol.co.uk>
Source record: 84044

David Bolt wrote in message <73GqKDAOshz2Ewsp@my-ste.demon.co.uk>...
>It could be, but I've just tried a roll-over from 1999/12/31 and, before
>a reboot it had the correct date. After the reboot, it thought it was
>2028/01/01. This is with TOS 1.62 and Magic 5.11, not that Magic will
>make any difference here.

Erm... couple of things here....

1) Magic *might* make a difference - it replaces the whole of TOS, including
date I/O functionality.
2) The change is after a reboot.... cold? If so, then its NOT your ST that
is dealing with the clock, as a plain STe doesn't have a battery backup...
you must have a clock-card or something.

>BTW, this isn't the first time I've noticed this. It seems that the
>keyboard processor clock has a problem with dates after 1999. Not sure

I'm pretty sure that is NOT true.

Anthony

3279. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990221214030.5818G-100000@hal.fishpool.com>
Source record: 83895

> I will try to make a network based on Mint with Mintnet
>
> Hardware
> --------
> We have gathered at the secretariat a lot of stuff.

(lots of TTs)

> Further a lot of hardware of which I mention in this context:
> 1. 3 so called BioNet boxes that connect to DMA.

Good enough for STs, but definitely not for TTs.

> 2. 2 VME-bus cards named Reibl for in the TT

Perfect for the TTs and supported by MiNTnet drivers found
in MiNTnet 1.03 - excellent choice.

> 3. a 486-DX 8 Mb DOS-box as server with 1.5 Gb SCSI-drives

Should run Linux and be used as a gateway for the Atari machines,
driving a small hub. Also, using a spare serial port with IP
masquerading (on the PC) you could connect the Falcon, which won't
work using the Bionet nor the Riebl (as you've already noticed)

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3280. Re: [FS] complete graphic workstation TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36d066e6623d11@ping.be>
Source record: 83896

on Sat 20-02-99 22:17 Louis wrote:

>To Jo: I know you don't read Dutch, so I translate:

I can read dutch ... but speak a very little :) ask to Martin ;)
He speaks french better than I speak dutch ! But right now I'm
learning tibetan ... (Lhasa area to be accurate)

>"Hi Jo, what's up? No longer an Atari fan?? How come??? Greetings from Jos"
>
>PS: I know you got two, so I don't worry :-)
>I figure Jo's trying to swap one TT for newer hardware...

I will DEFINITELY NOT BUY "NEW" hardware ... I'm a kind of computer
antiquary ... I do like old machines with very cheap prices ! This
allows to change definitely faster rather than buying new expansive
machines and wait five years before changing ...
If you think well you can use excellent computers for about 1/15 of
their genuine price, they were really too expansive at the moment they
reach the market ...
I also like any kind of second hand market like cars ...
Why spending so much money on new toys which will quickly
become obsolete and loose their value much quicker ?

I will not leave the atari usage because I continue to use my second
TT each day ... it's also graphic card equiped ... so I can avoid to
keep both ... Too much material is not good for me :)

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3281. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7appv3$t3o$1@news2.xs4all.nl>
Source record: 83897

On 21 Feb 1999 12:33:07, Jo Even Skarstein wrote:

>Stichting ST <atarist@xs4all.nl> wrote:
>> I will try to make a network based on Mint with Mintnet or may be Net
>> BSD or whatever

>MiNT+N.AES is your only choice. GEM-programs will not run under
>NetBSD.

That is new to me. Thanks for the tip, spares me megabytes of manuals
to download before I should find out for myself..
>
>> Problem1: will there be enough memory left on the 1040 ST when all
>> network software is booted from floppydisk?
>
>Definitely not.

Oei. oei. No way to keep the simple single TOS and add only MinT in
the auto-folder, a cnf file and some drivers?
really no-go without N.ASES + Thing?
>
>Ditch DOS, install Linux. I have Red Hat 5.0 on a 486 with 16Mb and a
>huge (physically) old Seagate SCSI-disk, it's very stable and
>reasonable fast. It runs a web-server (http://atari.nvg.org) as well
>as serving as my main login-box at university.

Would that be possible with only 8 Mb RAM? And how much diskspace
does the system itself take?
>
>> Are there people around who have done a thing like this?
>
>Michael Schwingen is the one you should talk to, he has heaps of
>Ataris and PCs in various configurations networked.

I will surely contact Michael if I cannot get the net working neatly.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3282. SX212 Modem Power Cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Darren Nelsen <dnelsen@campus.mci.net>
Message-ID: <7apqrc$v1j$1@camel29.mindspring.com>
Source record: 83898
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Hello,

I'm looking for a power cable for the SX212 Atari Modem. Does anyone have one they want to get rid of or know where I can get one?

Thanks!

Darren

3283. Carrier Command for the PC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Spyderbyte Internet Cafe <spyderbyte@tinet.ie>
Message-ID: <7apsfr$2o2$1@scotty.tinet.ie>
Source record: 83899

Does anyone know if there is a version of Carrier Command available for the PC? If so, can it be downloaded from the 'net? Are there any good sites that have PC versions of other ST games?

Any help would be very much appreciated.

Thanx All

Mark

3284. Re: TOS 2.06 Manual

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7aps4mcqr1@SOLAIR2.EUnet.yu>
Source record: 83900

Philip Taylor wrote in message <7ah75p$9fq$1@plug.news.pipex.net>...
>
>TOS 2.06 for Atari Computers
>Philip Taylor 1999

Nice description !
However, I couldn't resist from some corrections :-) .

>.........At 256k it is double the size of the preceding versions which were
>128k.

Older versions like TOS 1.0, 1.02 and 1.04 were 192KB.
.

>Gemulator 96 works well with TOS 2.06. Patching the TOS image with
>TOSPATCH then testing on a PC computer is fast and easy. No more
>blasting eproms!

Right, but you don't need PC for that. You can patch and test TOS 2.06 in
Atari, when it is loaded with TOS loader in RAM end.

>Warm boot
>Press simultaneously Control, Alternate and Delete.
>
>Cold boot
>Add right Shift key to the preceding. Equivalent to the reset button
>at rear of computer.

Pressing reset button performs normally warm boot. Which boot will happen
depends mainly from system variables 'memvalid' .

>Format Floppy Disk...
>TOS 2.06 formats diskettes which can be read by PCs and compatibles.

I use German TOS 2.06, and it formats floppies of 720K with 5 sector long
FAT, what is not PC compatible. I observed improvement, that sector 'skew'
is used, what results with faster floppy read/write. Can you give exactly
format, what your version of TOS 2.06 formats. FAT length in sectors, DIR
length in sectors and cluster size in sectors.

For end: could you specify me, where exactly can I find some TOSPATCH's for
German TOS 2.06.

Regards, Pera

.

3285. [FREEWARE] JPEGEM version 1.4 is out.

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9902211723580.98-100000@207.98.198.208>
Source record: 83901

```
at, http://kellis.atari.org
or, http://users.leading.net/~kellis

1.3 adds the HTML build option.
Very handy to know how the browser is gonna tile some picture for
backgrounds, or see the transparency of the main centered picture.
Comes with a default gif file to test. (tester.gif)
1.3 Now uses Pwait3() call. If your OS doesn't support it, expect weird
results. (magic seems to work fine)
1.3 few extra bugs fixed
1.4 has separate edit fields on which you can drag and drop files.
No need to use the fileselector at all.
1.4 uses OLGA to refresh CAB.
1.4 forwards all the unused keys to the av-server.

Thanks.
```

3286. [FREEWARE] HTM2GRP [NEW]

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9902211727130.98-100000@207.98.198.208>
Source record: 83902

Hi, HTM2GRP is just a small converter which will do the translation
from hotlist.htm into a thing.grp file.
Very handy for taskbar for example, or start sites from your desktop
directly, all nice and clean :)

The archive comes with src.

take a look at: http://users.leading.net/~kellis
or http://kellis.atari.org

Thanks

3287. Faulty Milan or HD-driver?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7aq2u7skt1@zingo.tninet.se>
Source record: 83903

Hi all

I have a problem with my Milan, after a while it will lose all partitiondata except the folders i opened from the desktop. I figure it must be either the hardware or something with HD-driver. Any ideers anyone?

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)

3288. What do I need?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Evans Winner <ehw3@hotmail.com>
Message-ID: <7aq67u$o9g$1@nnrp1.dejanews.com>
Source record: 83904

Hi. I'm sure these are all FAQs but I can't find the FAQ :-) If someone could point me to a FAQ I would be most grateful, If not, perhaps someone could help me out with these basic questions. Thanks.

I just picked up an Atari 1040 STf at the local thrift store for three bucks. It looks loke it's in pretty sorry shape but I'd like to play around with it. Can anyone tell me what model numbers I need for a monitor at least? Also what OSs are available and does one get it? Also, what documentation is there?

Thanks again, Evans Winner.

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3289. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7aq50hnnr1@irk.zetnet.co.uk>
Source record: 83905

On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
|is it poosible to prevent the atari (1040 STE) from loading the accs from the
|built-in hd at bootup?

Press the Alt key when the floppy drive light comes on during bootup. This bypasses the hard drive. You then need to use a floppy based hard disk driver, install drive C, open it and deal with the faulty accessory.

Someone pointed out that pressing the Ctrl key on the Hades during boot will install the hard disk driver but not the accessories. This is very handy as it means you do not need to have anything on a floppy. I don't know if this will work for an STE.

John Logan

3290. Re: [WTB] Cubase's modules for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Mike Farrington <mikef@accesscable.net>
Message-ID: <36D0BAA3.DA37DF74@accesscable.net>
Source record: 83906

Hi Vincent,
I have these modules for sale. Unfortunately the stle trax doesn't work anymore. I think I did something to it on the master
disc. The studio and cuetrax work fine. These also contain full manuals from Steinberg. I paid $200 CDN for all 3. I would like to get $100 CDN.
I think the style trax can be replaced. I'll work on it on this end.
Let me know if you are interested.
Mike in Canada.

3291. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36d03272120f88e0@ford-trucks.com>
Source record: 83907

on Sunday 21-02-99 18:52, Ronald J. Hall wrote:

>On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
>->is it poosible to prevent the atari (1040 STE) from loading the accs from the
>->built-in hd at bootup?
>
> Hi. Yes, depending on which hard driver software you are using, you can
> bypass the HD bootup, and/or ACC-Auto folder software.

In addition, most of use a BOOT Manager which allows the selection of
ACCs, AUTO programs and, depending upon which manager, provides other
features. One big benefit of these managers is being able to test and
disable various "problem" programs during BOOT.

You should be able to find BOOT managers online, although names escape me
at the moment (I'm using a commercial manager XBOOT).

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
A computer program does what you tell it to do, not what you want it to do.

3292. Re: SX212 Modem Power Cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: "Thomas J. Andrews" <tandrews16@delphi.com>
Message-ID: <RHb3FKP.tandrews16@delphi.com>
Source record: 83908

"Darren Nelsen" <dnelsen@campus.mci.net> writes:

>I'm looking for a power cable for the SX212 Atari Modem. Does anyone have one they
>want to get rid of or know where I can get one?
>

My SX212 is deep in my closet these days, but I believe it took the same power
supply as the 2600 VCS. 9VDC, center conductor positive.

TJ

3293. JagFest '99 in Rochester, MN

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Carl Forhan <forhan@millcomm.com>
Message-ID: <36D0E9DD.59E@millcomm.com>
Source record: 83909
Cross-posted to: alt.games.lynx,rec.games.video.atari,comp.sys.atari.st

This is another call to sign up now for JagFest '99 in Rochester, MN, on June 18, 1999! Join Atari fans from all over as we "Celebrate Atari" in the Midwest this year.

Note that the 'fest is open to Atari ST/Falcon user groups as well, who may be interested in attending or demoing or selling products. I'd like to see the 'fest promoted in as many web sites and 'zines as possible.

People are welcome to copy the graphics off the JagFest website to use as links to my page. Speaking of the graphics, note that I left two spots open on the jfbig.gif graphic. This is intended to accommodate other games that may be demoed at the 'fest.

So, if I receive confirmation that Gorf or Assassin or something else will be demoed, I'd be glad to include it in the graphic. Or maybe the logo of a company that commits to attend.

Keep those sign-up emails coming! We need to build up the roster to entice area businesses to set up shop for the day (several shops in the Twin Cities carry lots of Atari stuff).

New on the 'fest page: We will have a "Rare & Unreleased" exhibit of Atari hardware. Flash ROMs, developer boards, blue & gray controllers, unreleased games, and more! You won't want to miss it.

Thanks,

Carl Forhan
Songbird Productions

JagFest '99 -- http://homepage2.rconnect.com/forhan/jagfest.html

3294. Re: Format a Falcon SCSI Harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36d0d981.0@nemo.idirect.com>
Source record: 83910

On 12 Feb 1999 23:55:59 , "danceon" wrote:
:Please can anyone help me dfragment my SCSI harddisk or format specific
:parts of disk?
:Itisconsisted of 7partsnamed C to I .
:I get clicks and pops from within Cubase so I need help !!!!!!
:Thanks
:Dimi
:.
hi Dimi
ICD's HDutil allows you to zero a partition, as does Diamond Edge(which
also does defragmentation) and HD Driver allows you to zero a partition.
Zorg, HDopt2.7 also do defragmentation.
bonne chance.good luck
ken
btw, have you had the SCSI mods done to your Falcon?

3295. Re: [FS] complete graphic workstation TT030

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d1c2742ca3310@ping.be>
Source record: 83911

on Sun 21-02-99 20:56 Jo Vandeweghe wrote:

>on Sat 20-02-99 22:17 Louis wrote:
>

>I will not leave the atari usage because I continue to use my second
>TT each day ... it's also graphic card equiped ... so I can avoid to
>keep both ... Too much material is not good for me :)

That's what I was thinking too until my Hades broke down. Boy was I glad I
had a spare machine.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3296. Re: Manchester Atari Group

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7anlhupu1@roch.zetnet.co.uk>
Source record: 83966

>
>Why is it when you move machines, they then decide to lose stuff!!! It's
>always baffled me. Mind you when you transpose over to a PC, you can
>lose everything (including the shirt!);)

thats if you get to use it !! of the 54 days i have owned a pc 25 of
them it's been back at compaq, three times now :-(
Kevin
---
one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3297. newsie and lost followups

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: atari@bright.net
Message-ID: <7anlm1$mf3$1@cletus.bright.net>
Source record: 83967

For the guy not seeing the follups in newsie I post this
to tell him to turn on the option "expand threads" in the news
setup.

Would be nice if newsie by default had this option turned on,
as this in not the first time someone has asked the same question.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3298. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7anlpo$n5u$1@spnode25.nerdc.ufl.edu>
Source record: 83968

Please could you tell me how much was the Toshiba 2.5 drive?

Thanks, Raymond

3299. Re: Atari Chat with Jim Collins of Chromagic (Atari reseller USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36CFA91E.6D57@geocities.com>
Source record: 83969

John S. Gray wrote:
>
> Bravo, AUNT!
>
> Love your feisty little newsletter, AUNT BYTES. too. Keep it up.
>
> John S. Gray
> XEST editor
> Isolated out in Atlantic Canada

Awesome! We're having some Atari fun down here in the lone star state.. all 15-20 of us. :) Glad you're enjoying AUNT BYTES and feel free to join our chats at 8:00 pm CST every Saturday at...

http://www.atariusers.com/aunt

Talk soon!

Doctor Clu / Greg

3300. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <PsEXsPAGb6z2Ew7s@my-ste.demon.co.uk>
Source record: 83970

In article <7am71epbn1@roch.zetnet.co.uk>, James F. Haslam
<jfhaslam@zetnet.co.uk> writes
>On 20 Feb 1999 02:16:46 , David Bolt wrote:

>> What's the latest version? I'm using v1.31 and it refuses to allow entry
>> of a date ending '00'. Can anyone else confirm this, or point to a
>> version that does let the dates be set to 2000 and later?
>
>I don't have that version, I've still got v1.00 (I don't use XControl,
>as I prefer Cops) but on my Falcon this version accepts 00 dates.
>Maybe though that doesn't mean anything, as the Falcon DEFINATELY is
>millenium compliant.

I wonder what the differences are between v1.00 and 1.31. As for the
Falcon definitely being millennium compliant, unless there's been a
change in the way TOS handles the keyboard clock, I don't think it is.
For a bit more info on why I'm not sure, see my reply to Anthony
Jacques.

>> BTW, this isn't the first time I've noticed this. It seems that the
>> keyboard processor clock has a problem with dates after 1999. Not sure
>> what effect that should have, but IIRC the GEMDOS clock gets reset with
>> every reset, whereas the XBIOS clock, using the keyboard, doesn't.
>
>Do you use StiNG to connect to the Internet? I ask because my StiNG
>setup runs a prgram during the connect process which fetches the
>correct time and date from the Net, which (because the server runs
>UNIX) is also millenium compliant. This way my clock is correct all
>the time, and I only have to adjust for Summer/Winter time.

I used to use my STE to connect to the net, and it had the clock updated
correctly when needed. Now, it isn't, as you can tell from my headers.

--
David Bolt

3301. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <BMvUUJAoU6z2EwZN@my-ste.demon.co.uk>
Source record: 83971

In article <7amvotnka1@news7.svr.pol.co.uk>, Anthony Jacques
<anthonyj@jacquesa.freeserve.co.uk> writes
>
>David Bolt wrote in message <73GqKDAOshz2Ewsp@my-ste.demon.co.uk>...
>>It could be, but I've just tried a roll-over from 1999/12/31 and, before
>>a reboot it had the correct date. After the reboot, it thought it was
>>2028/01/01. This is with TOS 1.62 and Magic 5.11, not that Magic will
>>make any difference here.
>
>
>Erm... couple of things here....
>
>1) Magic *might* make a difference - it replaces the whole of TOS, including
>date I/O functionality.

It doesn't appear to make any difference as the date still skips to
2028/01/01.

>2) The change is after a reboot.... cold? If so, then its NOT your ST that
>is dealing with the clock, as a plain STe doesn't have a battery backup...
>you must have a clock-card or something.

The change occurs after both warm and cold reboots, with or without
Magic. I've no clock card on my STE so that's not the problem either.
After several tests I can say that GEMDOS *does* have the correct date
after 2000. However, it appears that the problem is with the XBIOS. The
XBIOS, and any programs that use it to find the time, see's 2000 as an
invalid date and returns 2028.

>>BTW, this isn't the first time I've noticed this. It seems that the
>>keyboard processor clock has a problem with dates after 1999. Not sure
>
>
>I'm pretty sure that is NOT true.

I'd like someone to correct me if I'm wrong, but the info I have about
the keyboard processor is it stores the time and date as single byte
BCDs. This means that the date will be stored as 88-99. The rollover
from 99 leads to an invalid BCD being returned for the year and TOS
returns the date and time as $00E00000 or 2028/00/00.

--
David Bolt

3302. Re: DTP->TXT

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <OdXHQDAJZ7z2EwoS@my-ste.demon.co.uk>
Source record: 83972

In article <919524784-051333AEicMi@online.no>, enbordal@online.no writes
>Does somebody know a easy way to extract the text from a file made in
>Timeworks DTP?

If you've got Timeworks 2 you can export the text files in plain ASCII.
Don't know about Timeworks 1 though.

--
David Bolt

3303. Re: Bravo Sierra Computers, has anyone dealt with them?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: fabiga@aol.com
Message-ID: <19990221030232.21906.00000450@ng-da1.aol.com>
Source record: 83973

I placed an order with Bravo Sierra Computers back in late December 1998. Shipping was prompt, the software was in good condition (including the documentation), and received good email communication regarding the transaction. I am planning on another order to them in the next couple of weeks.

3304. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36cfc3e7.23901794@news.snip.net>
Source record: 83974

On 19 Feb 1999 17:06:48 GMT, michaels@saturn.stochastik.rwth-aachen.de
(Michael Schwingen) wrote:

>In article <36cd110e.4548352@news.snip.net>, Mike <mhop@snip.net> wrote:
>>
>>Let me explain what I wrote before more simply: Bootsector points to
>>a TOS.IMG file. Replace TOS.IMG file with another of your choice,
>>keeping the TOS.IMG filename. It gets copied into the exact place on
>>the disk. Bootsector loads it anyway.
>> Is there a difference between the bootsector loader, and the TOS
>>loaders?
>
>Yes.
>
>The disk TOS versions that Atari made were special vcersions which were
>linked to a different target code address so that they can run from RAM, and
>the bootsector can only load this type of TOS.
>
>If you want to boot a ROM-image TOS file, the loader (or a seperate
>relocator, as in TOSPATCH) has to relocate it to run at the new addresses.

Tospatch is one program that loads and relocates other tos's? What
are the names of other tos loaders?

3305. Re: D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: alainc@imaginet.fr
Message-ID: <WS.36cfc6da.0011bd11.alainc@imaginet.fr>
Source record: 83975

Dans le message <3e4x2.2350$416.4412@nntpserver.swip.net>
"Claes Holmerup" <claes.holmerup@swipnet.se> crit:
>
>>Whats the best Direct to Disk recording package for the Atari
Falcon
>>(commercial or shareware)?
>>Ideally I'd like to be able to use the Falcon in a vaguely
similar way
>>to a 4-track Portastudio - i.e. record a track, add others,
merge two
>or
>>more tracks into one, etc.
>>
>
>
>Hi Chris,
>If you only need the "tape recorder" functions, get
AudioTracker from
>SoundPool (demo version is found at www.soundpool.de). If you
need to
>have a sequencer for your midi too, get Cubase Audio. As I
haven't seen
>a well working Logic Audio system (but a couple of crashing
ones), I
>can't recommend it - maybe someone else knows if the last
version works
>ok?
>
>Best regards,
>Claes
>claes.holmerup@swipnet.se
>http://come.to/claes.holmerup
>
>

```
Try to get also Quincy an 8 tracks recorder lookinf like a
portastudio at gbarges@pacwan.frks recorder lookinf like a
```

3306. One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7aosv2$fc8$1@news2.xs4all.nl>
Source record: 83976

I start a new tread concerning everything that happens when I go
installing a network of Atari computers.

Preface

Every 2 months I have to get the Dutch magazine ST together and make
the lay-out.The issue is with the printer now, so I have time to do
interesting things.

To try:

I will try to make a network based on Mint with Mintnet or may be Net
BSD or whatever, as long is I can go on doing the normal jobs with
GEM, so no Linux. Suggestions of what to choose are welcome.

Hardware

We have gathered at the secretariat a lot of stuff.
1. a TT with 4+32 Mb and 85+85 Mb HD
Is in use for Calamus layout and administration
2. TT with 4+8 Mb and 120 Mb HD as backup for nr.1 and normal in use
for communication (internet, Fido) and whatever (uses N.AES mostly).
3. a TT with 4+12 Mb, 85 Mb HD that was given to us a short time ago
by a firm that stopped using Atari.
4. a Mega ST4 with 20 Mb HD also given by a ex-reader of our magazine
5. a 1040 ST only also from a ex-reader
6. a Falcon 4 Mb, 65Mb HD borrowed from Atari Benelux just before
they went bust.

Further a lot of hardware of which I mention in this context:
1. 3 so called BioNet boxes that connect to DMA.
2. 2 VME-bus cards named Reibl for in the TT
3. a 486-DX 8 Mb DOS-box as server with 1.5 Gb SCSI-drives

What is running?
At the moment I have all 3 TT's running with the server on a Bionet
that is based on real TCP/IP. 10 Mb/sec goes through coax cable.
Every TT has its own mapping of pseudo-partitions on de drives in the
server, configuration according to login. There are remote network
printers and a mail service.
Stuff works with N.AES and normal Single TOS.

Network

I hope to get the following configuration: 2 TT's with Riebl, 1 with
Bionet what leaves 1 Bionet to connect the Mega ST4 and one to

connect the 1040 ST.
Problem1: will there be enough memory left on the 1040 ST when all network software is booted from floppydisk?
Problem2: tye Falcon has no VME and no DMA. LAN-port seems best. Is that a go or a no-go?

First step

I will back-up all the harddisks onto 44 Mb Syquest disks.
I will read the manuals that come with the CD-ROM 'MiNT98'. Then, on a totally Clean Machine (TT number 3) I will put a auto-folder with minimal stuff (CD-ROM driver) and a HDDriver.sys boot.
The harddisk will be empty and newly formatted.
This system is tested already especially the SCSI and no errors are found. Remember also that the Bionet worked so the hardware is working.

Second step

Another TT will be transformed (I think nr. 1) to a network client.
Also with a Bionet box.

Third step

I will try to exchange the Bionet for the VME Reibl hardware.
On the MiNT98 disk are drivers.

More steps ahead I do not take yet.
But I see some problem not related to Atari: that DOS-box (with so much harddisk space in it) can run W3.1 and there is software on de CD for it. But I do not know that system.

Are there people around who have done a thing like this?

Please let me know if it is possible theoretically at least!!!!
I do not want to spend time on the impossible.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3307. [WTB] Cubase's modules for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: CORNEILLIE Vincent <vcorneillie@wanadoo.fr>
Message-ID: <7aot69$ec4$1@platane.wanadoo.fr>
Source record: 83977

Hi Folks,
I'm looking for Studio module, Cuetrax and styletrax....for Cubase 3.01
Atari
(I don't need & want to upgrade to PC or MAC)
(originals please)
Perhaps you have it or know somebody who has it.
Personal email would be appreciated !

Vincent CORNEILLIE
(in north of France)
vcorneillie@wanadoo.fr

3308. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5d92$9a9c5e60$LocalHost@xpnwjjkf>
Source record: 83978

Michael Borsley <mike.borsley@zetnet.co.uk> wrote in article
<7amo33sbp1@roch.zetnet.co.uk>...

> I tried it a couple of days ago with my STFM TOS 1.02, using
> Magic. I put the CLOCKPCH.PRG in my AUTO folder. It didn't like that
at
> all, - came up with some weird dates. I then tried it without the
> CLOCKPCH.PRG and it went on to 00.01.00 and 01.01.00, no probs.
>
> My XCONTROL is ver. 1.00.

Apologies in advance if I've misinterpreted what you're saying, but I think there is some confusion here about the clock patch program. It doesn't address either rollover issues or setting the time with the control panel.

Rollover issues are only of relevance to real time clocks. The standard ST doesn't have one built in, so you either have to fit an internal clock module or use a clock cartridge. My knowledge of internal modules is zip, so I'll restrict myself to cartridge clocks, specifically the Forget-Me-Clock. Some cartridges certainly will roll over OK into 2000 (eg the Forget-Me-Clock), but the setter programs don't work properly. By this I mean the programs which you use to set the clock in the cartridge: you can't enter 21st century years. There may also be a problem with the small auto program which reads the time from the cartridge at bootup, though IIRC the Forget-Me-Clock auto program is OK (it's a while since I tried it, though: please allow for brain cell deterioration).

The clock patch addresses the issue very simply: as the setter program can't set years in the next century, it allows you to set 20th century dates *in the cartridge* to which it adds 20 years. For this to work the year in the cartridge has to be between 1980 and 1999. So for 2000, you set the year in the cartridge (with the supplied setter program) to 1980, which is within the FMC's setting range. At bootup, the AUTOFMC.PRG reads the cartridge and sets the date to dd-mm-80. The clock patch program then runs after this (order of execution is therefore important) and adds 20 years to the date, making it dd-mm-00 in the internal clock.

What the clock patch program does NOT do, is fix setter programs which can't deal with 21st century dates or do any other kind of magic. If the cartridge has rolled over to 2000 and not been reset by the setter program then the patch will not work properly as it only adds 20 years to dates between 1980 and 1999.

It's worth noting here (as stated on my Y2K page, if that's where you found it, though it's on at least one FTP site, too) that the clock patch seems to work for some and not others: the author no longer works on it, so it

won't be updated, unfortunately. It does work for me on an STE with MagiC 5.03 and a Forget-Me-Clock, YMMV. By "works", I mean that LED Panel reports the year correctly, as does Papyrus while inserting the current date in documents. More than that, I haven't delved.

WRT setting 21st century dates using XControl, I'm sure I tried it and it worked, though I generally use COPS which doesn't have date/time setting built in. I can't really see what the clockpatch would have to do with it as I can't think of a reason why it would stay resident, unless its a bug of some description.

If anyone can shed any light as to Y2K compatibility of Xcontrol (and versions) or other time/date setters etc, please let me know (mail to y2k @ whalley.demon.co.uk - remove the spaces!) or post here, as I'd like to add any such info to the page at:

http://www.whalley.demon.co.uk/atari/y2k.html

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3309. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <7aoue3rks1@snipp.uninett.no>
Source record: 83979

Stichting ST <atarist@xs4all.nl> wrote:

> I will try to make a network based on Mint with Mintnet or may be Net
> BSD or whatever, as long is I can go on doing the normal jobs with
> GEM, so no Linux. Suggestions of what to choose are welcome.

MiNT+N.AES is your only choice. GEM-programs will not run under
NetBSD.

> Problem1: will there be enough memory left on the 1040 ST when all
> network software is booted from floppydisk?

Definitely not.

> Problem2: tye Falcon has no VME and no DMA. LAN-port seems best. Is
> that a go or a no-go?

This will work fine, connect it to one of the TTs via the LAN-ports.
It won't be fast (~20Kb/s), but it will work.

> But I see some problem not related to Atari: that DOS-box (with so
> much harddisk space in it) can run W3.1 and there is software on de
> CD for it. But I do not know that system.

Ditch DOS, install Linux. I have Red Hat 5.0 on a 486 with 16Mb and a
huge (physically) old Seagate SCSI-disk, it's very stable and
reasonable fast. It runs a web-server (http://atari.nvg.org) as well
as serving as my main login-box at university.

> Are there people around who have done a thing like this?

Michael Schwingen is the one you should talk to, he has heaps of
Ataris and PCs in various configurations networked.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3310. For Sale: Atari STE/Mega STE Memory upgrades.

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <55v4hFAQwA02EwFx@steverosie.demon.co.uk>
Source record: 83980
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

```
512k or 1 meg to 2 meg upgrade ..... 10
2 meg to 4 meg upgrade ..... 10
512 or 1 meg to 4 meg ..... 17.50

Fitting instructions for STE, a disk of software and postage included.

Plus the usual services you have expected to come by;)

All prices are GBP (the official letter for the UK's currency) and
include postage for UK only

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
******************************************************
```

3311. booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: hsfehr@stud.arch.ethz.ch
Message-ID: <7ap822vro1@nnrp1.dejanews.com>
Source record: 83981

is it poosible to prevent the atari (1040 STE) from loading the accs from the built-in hd at bootup? do i have to press a key etc.? can i boot from a disk? what files would have to be on it? because one of the accs is not complete (a support file is missing), the atari gives me a fatal error and gets stuck without loading the gem. since i'm new to atari, have no manual and haven't found anything in the quick FAQ. so i'm desperate for a little help! thanx

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3312. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F7ID6t.Ev1.0.bloor@torfree.net>
Source record: 83982

Just to make sure, I reset my Control panel in my 1040STe to `00' last week and wrote a test text file under such conditions. Sure enoughm it ended up as the most recent in the window when sorted by date. Still in that position now that I have reset the clock to real-time.

(1040STe@4mB/TOS 1.62/ICD RealTime Clock/AdSCSI Plus/Quantum Lightning)

Cheers!

John S. Gray
Isolated out in Atlantic Canada

3313. Re: Help with HDDriver 7 & a Toshiba 2.5" I

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7ap6ke$n9s$1@news3.Belgium.EU.net>
Source record: 83983

WveJUmper wrote on 21 Feb '99:

>setup partitions and then write the partition data, but
>then when I try to do any other function, or use the drive,
>it gives me the error message "No Partition

I know this may sound rather stupid, but it is a mistake more
people make:
When you partitioned the drive and installed the bootsector,you
quit HDDRIVER and nothing happens? except for the error message?
Reboot the computer, 99% chance it will work. Without a reboot
TOS doesn't know about the new partitioning and gives a error
message....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3314. A-ONE... A NEW Atari Online Magazine

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: jmirando@portone.com
Message-ID: <7apa3u$7pj$1@remarQ.com>
Source record: 83984

For Immediate Release

Former Atari Editors to Debut New Online Magazine

[February 19, 1999, Boston] Former STReport Atari Editors Dana Jacobson and Joe Mirando announced today that they have begun work on a new Atari online magazine. A-ONE (Atari Online News, Etc.), which will likely debut on Friday, March 5, will be a magazine primarily aimed to serve the Atari community, according to Jacobson. "Our goal," said Jacobson, "is to focus on a magazine which covers material of interest to fellow Atari users. We'll do our best to cover all facets of the Atari experience - computing and console gaming. But, we'll also cover topics that are of a general interest to Atari users: general industry news items and other gaming platforms."

"Joe and I have been using and writing about Atari computers for a long time," says Jacobson. "Between the two of us," he added, "we've probably written for most of the commercial Atari magazines of yesteryear such as Current Notes, Atari Interface, ST Informer, and Atari Explorer. And we just completed a lengthy stint with STReport, an online magazine. We have both considered doing an Atari online magazine on our own for quite some time now. The talks became more serious the past few weeks and many of our STReport readers were asking. The timing was perfect."

Jacobson states that A-ONE readers will see the same coverage as they did with STReport, but more. "Columns such as 'People Are Talking' will continue in A-One," states Jacobson, "and the Atari news items, various announcements and product descriptions will continue. We're also going to continue with the computing and technology industry news section, as well as Atari and other platform gaming news. All of that will remain unchanged, except cosmetically."

When asked what new things A-ONE readers will be able to see in the magazine, Jacobson reported that "we have a lot of new ideas; and we're going to be able to resurrect some old ones! We've talked to Michael Burkley, of Suzy B's fame. A-ONE readers will be happy to learn that Michael has agreed to bring back his "Unabashed Atariophile" column - a column devoted to Atari public domain, shareware, and freeware software. We're also looking to get more involved with Atari internet news. We're working on 'guest columns.' We'll be talking to a number of people to help us make A-ONE the #1 Atari online magazine worldwide."

According to Jacobson, A-ONE will be a text-based magazine. However, he stated that an HTML version hasn't been ruled out as an additional format. "We're in the process of establishing distribution points for the magazine," Jacobson stated. "We'll maintain our e-mail distribution

lists as well as making the magazine available on online services such as Delphi and bulletin boards. We'll also make it available for downloading via numerous Internet web pages. The best way to do this, and make it accessible to all readers, is text. But we realize that some of our readers may want to read A-ONE while on the Internet. The 'plain' text version will be available initially, but we're also considering adding an HTML version, with all the 'eye-candy,' for those who might want it."

To contact A-ONE regarding e-mail subscriptions or other inquiries, send e-mail to dpj@delphi.com . For submissions and related information, send e-mail to jmirando@portone.com .

-30-

3315. Re: GAL programmer URLs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7apak0aor1@roch.zetnet.co.uk>
Source record: 83985

On 20 Feb 1999 15:10:34 , "Pera Putnik" wrote:
> I think, that following will be interesting for some people in this
>newgroup:
>
>After some search around I found couple WEB address, where are projects
>for GAL programmer DIY, and many other electronic stuff.
>ftp://ftp.armory.com:/pub/user/rstevew/GAL/ File GAL-ALGS.PGM contains
>very simple programmer project, and infos about diverse GALs.
>http://freepage.logicom.it/azummo/electronics/gal/gal.html .
>http://www.alta-engineering.com/DOWNLOAD.HTM - RGBPLD21.ZIP , plus other
>digital electronic projects.
>
> Pera Putnik

Hi Pera,
Thanks for that info. It certainly is interesting. Makes you
realise just how much information there is, out there on the net.

Cheers

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

3316. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JBVHDICNUP@data.rhein-main.de>
Source record: 83986

In <19990220160911.19228.00000639@ng93.aol.com> Wvejumper wrote:

>HDDRiver and the install program (it detects the drive sucessfully), and I set
>up partitions and then write the partition data, but then when I try to do any

You reboot the machine after install the device?

>Btw, I also tried formatting the drive and that didn't help a bit.

How long is your IDE cable?
How many partitions do you created?
Witch TOS release?

IDE devices doasn't need to format.
Some devices lost manufacture informations.

Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3317. eBay Auction: Atari Mega ST2 System, Perfect!

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: Kevin King <legalrender@kitsapmall.com>
Message-ID: <36D03F00.DBAAF2C1@kitsapmall.com>
Source record: 83987

Greetings!

Due to too many flake outs to mention, I've put my Mega ST2 system back
up for auction on eBay. The bidding is still pretty slow so take a look!

67969836: Atari Mega ST2 System Perfect!
Current bid: $71.00
Auction ends on: 02/23/99 16:29:31 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=67969836

I'll try to answer any questions by email or phone,

Kevin King
legalrender@kitsapmall.com
(360)871-2745 before 8p PST please

3318. FS (UK) Books Software Hardwae

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: cjohns@yplace.demon.co.uk
Message-ID: <919619184_OASIS_@yplace.demon.co.uk>
Source record: 83988
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

If anyone is interested in any of these, please email to see what is left etc

All prices in UK pounds sterling. Add 1.50 for P&P (UK)

Books: - 5 pounds each

The First Atari Book First Publishing Ltd
Working with the Atari ST Lawrence and England
ST Disk Drives Inside & out Abacus
The Anatomy of the Atari ST First Publishing Ltd
The Elementary Atari ST William Sanders

Applications: - All with original disks and manuals. Most in original boxes

Calligrapher Pro - 15
Supercharged Easydraw2 - 10
Microsoft Write - 10
Personal Finance Manager Plus - 10
Superbase Personal - 10
Thunder (Batteries Incuded) - 5
Degas (") - 5
Neodesk 3 - 10
Neodesk CLI - 5
VIP Professional Spreadsheet - 10
ST Basic - Programming - 5

Games: Boxed with original disks and manuals - 5 pounds each

Microprose Golf
Microprose F-19
Microprose Tank Platoon
Microprose Gunship
Microprose Submarine Simulation
Sim City
Sim City Terrain Editor

Hardware:

Vortex At-Once PC Emulator - 15
ST Monitor Switchbox - 5
Falcon 4 meg Simm - 5
Forget-me-Clock - 10
Floppy Disk Drive - Large Release Button - Red activity light - 5
Zydec 4 meg simm Expansion Board. Boxed with Installation Manual - 15

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cjohns@yplace.demon.co.uk

3319. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7apjvr$496$1@news.campus.mci.net>
Source record: 83989

```
On 20 Feb 1999 21:24:58 , Steve Stupple wrote:
->In article <7amsmb$hn9$1@news6.svr.pol.co.uk>, Steve Sweet
-><steve@sweet3.freeserve.co.uk> writes
->>:>|We are all on ataris, or compatibles at least.
->>:>|What OS we run is mainly a matter of taste, right?
->>:>| . . . .
->>
->>:>Absolutely right. Everyone is entitled to their own preferences but
->>:>they don't have to try and convert the rest of us.
->>
->>Try telling that to a priest.
->>
->>
->> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
->>
->>
->> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
->>
->>
->>
->
->What, Judas Priest? ;)))

Sure, and "You got another think coming"... ;-)))

_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3320. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7apkl9$496$2@news.campus.mci.net>
Source record: 83990

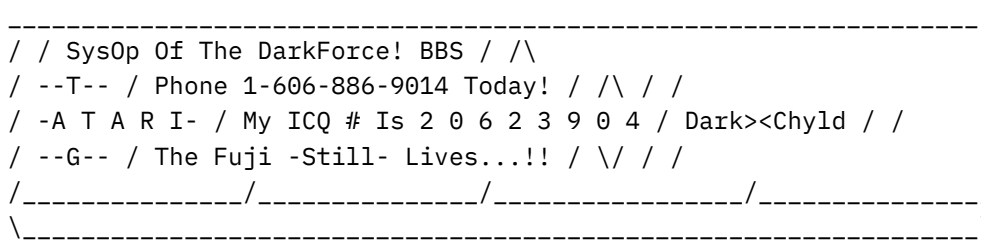
On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
->is it poosible to prevent the atari (1040 STE) from loading the accs from the
->built-in hd at bootup? do i have to press a key etc.? can i boot from a disk?
->what files would have to be on it? because one of the accs is not complete (a
->support file is missing), the atari gives me a fatal error and gets stuck
->without loading the gem. since i'm new to atari, have no manual and haven't
->found anything in the quick FAQ. so i'm desperate for a little help! thanx
->
->-----------== Posted via Deja News, The Discussion Network ==----------
->http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
->.

Hi. Yes, depending on which hard driver software you are using, you can
bypass the HD bootup, and/or ACC-Auto folder software.

(keep in mind I'm referring to ICD's Pro Utils v6.5.5 here, although I
hear HD Driver is very similiar)

1) <control> at the boot up prompt bypasses all Auto folder programs and
ACC's.
2) <alt> at bootup, right after the very -1st- floppy drive access, causes
only the floppy to boot up.
3) Note that many desktops/alt OS's have combo's that bypass them as well.
Neodesk does this, as well as <L><shift> with the Mint kernel...

Hope this helps some! ;-)))



3321. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <JJBYXCAyA1z2QwBq@shaw1.freeserve.co.uk>
Source record: 83991

At 16:32:35, Sat, 20 Feb 1999 Michael Borsley from said:

>On 20 Feb 1999 02:16:46 , David Bolt wrote:
>>In article <7akd52huj1@roch.zetnet.co.uk>, James F. Haslam
>><jfhaslam@zetnet.co.uk> writes
>>>On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
>>>> I tried my STE and it rolls over from 99 to 28.
>>>> Even using Control Panel I can't enter any date
>>>> in the range 00-27. This is going to be a big
>>>> pain... has anyone got a fix for this problem?
>>>
>>>
>>>Eh? It shouldn't do that, AFAIK the date is good until sometime in the
>>>22nd century. The ST hardware is Millenium compliant, but its possible
>>>that some software isn't.
>>
>>It could be, but I've just tried a roll-over from 1999/12/31 and, before
>>a reboot it had the correct date. After the reboot, it thought it was
>>2028/01/01. This is with TOS 1.62 and Magic 5.11, not that Magic will
>>make any difference here.
>>
>>
>>>Maybe its the clock program or control panel program you're using. I
>>>do know that the clock setter program for Forget-Me-Clock cartridges
>>>has problems. Have you tried the latest version of the Control Panel
>>>software called X-Control?
>>
>>What's the latest version? I'm using v1.31 and it refuses to allow entry
>>of a date ending '00'. Can anyone else confirm this, or point to a
>>version that does let the dates be set to 2000 and later?
>>
>>BTW, this isn't the first time I've noticed this. It seems that the
>>keyboard processor clock has a problem with dates after 1999. Not sure
>>what effect that should have, but IIRC the GEMDOS clock gets reset with
>>every reset, whereas the XBIOS clock, using the keyboard, doesn't.
>>
>>
>>--
>>David Bolt
>>.
> I tried it a couple of days ago with my STFM TOS 1.02, using
> Magic. I put the CLOCKPCH.PRG in my AUTO folder. It didn't like that at
> all, - came up with some weird dates. I then tried it without the
> CLOCKPCH.PRG and it went on to 00.01.00 and 01.01.00, no probs.

>
> My XCONTROL is ver. 1.00.

I've wrote a program which you can set the time as 4 digit year. The
Atari can handle that. Email if you want it emailed

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

3322. Re: STiNG setup - help please!

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <ASYz2.1312$r3.7298@news1.atlantic.net>
Source record: 83992

On 19 Feb 1999 21:22:11 , Al Ferrier wrote:
>Greetings fellow Atarians!
>
>Further to my earlier please for help on this here NG,
>I am once again asking for any help that can be rendered
>concerning the setting - up of STiNG (1.15) on my STE
>1040 2 meg.
>
>I downloaded the whole thing recently and although I've
>taken some advice (thanks Roy), it is not connecting to
>the Net at present. Almost but not quite...
>
>Some idea of the prob:
>
>well, the cpxs seem ok and I've set the speeds and that
>but when it comes to actually running the logon sequence
>with the dialer desk acc, it gets all the way through to
>'connect' and then the modem lights go off and it hangs up.
>Any ideas? I've tried many differnt things all with no
>joy. I'm trying to get it to connect with PPP if that helps.
>
>Any advice would be gratefully received :)
>
>Many thanks
>
>Al Ferrier
>sonik@zetnet.co.uk
>.
I'd check the login script first by using a terminal program, dialing
in to uour ISP and manually logging in to make sure it works to that
point. Then........

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3323. Re: STinG Connect

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <1YYz2.1321$r3.7325@news1.atlantic.net>
Source record: 83993

Newsgroups: comp.sys.atari.st
From: swampfax@atlantic.net (John Garone)
Organization:
References: <7akkm3$j9u$1@roch.zetnet.co.uk>
Subject: Re: STiNG setup - help please!
X-Newsreader: NEWSie Version 0.94 (Atari)

On 19 Feb 1999 21:22:11 , Al Ferrier wrote:
>Greetings fellow Atarians!
>
>Further to my earlier please for help on this here NG,
>I am once again asking for any help that can be rendered
>concerning the setting - up of STiNG (1.15) on my STE
>1040 2 meg.
>
>I downloaded the whole thing recently and although I've
>taken some advice (thanks Roy), it is not connecting to
>the Net at present. Almost but not quite...
>
>Some idea of the prob:
>
>well, the cpxs seem ok and I've set the speeds and that
>but when it comes to actually running the logon sequence
>with the dialer desk acc, it gets all the way through to
>'connect' and then the modem lights go off and it hangs up.
>Any ideas? I've tried many differnt things all with no
>joy. I'm trying to get it to connect with PPP if that helps.
>
>Any advice would be gratefully received :)
>
>Many thanks
>
>Al Ferrier
>sonik@zetnet.co.uk
>.
I'd check the login script first by using a terminal program, dialing
in to uour ISP and manually logging in to make sure it works to that
point. Then........

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3324. Re: Key Discs

Newsgroup: comp.sys.atari.st
Date: 1999-02-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7apmv6$oe0$1@news2.xs4all.nl>
Source record: 83994

On 20 Feb 1999 22:41:27, Tim Conrardy wrote:
>
>My intention is not to "pirate" something, but to make a backup of the
>key disc for personal use only.
>
And that is allowed by law in the Netherlands. And proven before
judges to be right.

My advice is: make a Blitz-cable.
You need two nearly indentical floppy drives.
The software and construction manual is for download in many places.
I even managed to copy floppydisks disks from a programmable sewing-
machine!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3325. Atari 8-Bit TELNETABLE BBS! (Closer to Home)

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36D1C0A3.612D@geocities.com>
Source record: 83845

Re: Closer To Home BBS
Date: Mon, 22 Feb 1999 13:08:56 +0000

Bob Crowell wrote:

> Lance,
>
> I applaud you, Tom Hunt, and "Star" for getting the Atari8 BBS known as "Closer To Home BBS" up and running!
>
> It is a real coup that people world-wide can Telnet to your BBS and be part of the Atari8 experience.
>
> Thank you very much!
>
> Bob
>
> Everyone: telnet://cth.tzo.com

(Yes, someone has made a Atari 8-bit BBS telnetable! I realize this
may not be anything special in the ST world... but for Atari8 users this
is a great triumph!
Especially since I miss visiting my Atari 8-bit BBS'ing days of
1985-1989. With any hope, with the release of the "Pro Gold" version of
Express, it will spawn a new commnity of telnetable Atari 8 BBS'es.)

How did the commercials go... "Great for Atari..." ;)

Doctor Clu / Greg

3326. Re: Old demo of Magic pc

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: pcarr@thedruid.demon.co.Remove.To.Reply.uk
Message-ID: <hEFAXCAfdc02EwkD@thedruid.demon.co.uk>
Source record: 83846

Hi there guitarra@afn.org,

In a message of <12.02.99>, guitarra@afn.org (90:107/100.100) writes:

g> I am looking for the old demo of Magic c PC for Win 3.11 or
g> a working Magic c pc for win 3.11.
g>
g> Please let me know if anyone has the demo file.

I have the MagicPC demo MGPCDEMO.EXE (753452b) available here.

Cheers

Pete

--

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

3327. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7asgj3$fbh3@news.ajou.ac.kr>
Source record: 83847

On 22 Feb 1999 18:34:39 , Ronald J. Hall wrote:
> *** Thought you all might be interested in this! ***

BIG SNIP

> *** (And their permission to post this) ***
>
>Date: Mon, 22 Feb 1999 06:55:16 -0500
>From: Titan Designs/BSS <TITANWEB@compuserve.com>
>Subject: Re: New address/Tempest info!
>Sender: Titan Designs/BSS <TITANWEB@compuserve.com>
>To: "Ronald J. Hall" <darkchyld@pcc-uky.campuscwix.net>
>
>Hi Ronald,
>
>> Man, this sounds great! Can I have permission to post your reply to
>> comp.sys.atari.st as a "teaser"? (If you don't want to yet, its ok,
>
>I have no objections, providing it's made clear that no firm decision has
>been made as to whether we go for Motorola Coldfire or PowerPC at this
>stage.
>
>Regards,
>David Encill
>
Well, I didn't ask permission first but I'll post it any way!

Hey David, while your updating your records and making things Clear,
Why don't you clear up the reason why I haven't received my
original Apex Media disks upgraded to the latest version. Or
at least sent my originals back with the upgrade fee!?????

Something been wrong with your e-mail? You haven't answered any
of mine lately.
phantomm@kih.net
or
phantomm@eastky.net
or
???????
Which ever you prefer....

3328. RE: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <7aslnd$p1e$1@roch.zetnet.co.uk>
Source record: 83848

Hi All,

Thanks to the tips about the above problem (including whoever emailed me - Newsie deleted the file as I got it !).
It turns out that my problem ftp site was hosted by monolith - which closed down in December !! Luckily, Flinny was able to give me the numeric option to regain access to the actual site.

BTW, he was running a little utility called MS Look-up (on the PC as he still has not got his Falcon back). Is there a similar programme for the Atari ?

ATB

Jim.

3329. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: thomas@snailshell.de
Message-ID: <1dnnfdg.1sjtgwmo8sk08N@isdn216-4.rz.uni-karlsruhe.de>
Source record: 83849

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

> Kaffe has been ported to MiNT.

Although the Kaffe port was a great job, it's only the VM. You can use
the standard I/O classes with it, but the most important AWT is still
missing (AFAIK). Without an AWT it does not make any sense to support
Kaffe in CAB.

bye, Thomas

--
http://www.aktienman.de
thmuch@aktienman.de

3330. Re: Manchester Atari Group

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7asnr6rkv1@irk.zetnet.co.uk>
Source record: 83850

>Why is it when you move machines, they then decide to lose stuff!!! It's
>always baffled me. Mind you when you transpose over to a PC, you can
>lose everything (including the shirt!);)

I believe it is what is known as "Sod's Law". It was moving from
peecee to ST that did it. I saved all my emails as text files, NewSie
saves all the important data but on the peecee only the message bodies
were saved, so when I looked at them they were email addressless.

AM.

I think therefore I AM.

3331. Re:iomega ZIP100 par. port - driver for ST???

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Schr&#65533;der <AFET1HB@VOSSNET.DE>
Message-ID: <7asb9g$p5p$1@news.vossnet.de>
Source record: 83851

```
You need a hardware-card and the software.

For more informations contact schroeder-uwe@t-online.de
```

3332. HP Deskjet 550C driver for Pagestream.

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <F7Kvur.L9I@cix.compulink.co.uk>
Source record: 83852

Does such a thing exist? I have a generic Deskjet Inkjet (DESKJETC.PRT) but that doesn't print in CYMK - it prints the black as a CYM mix which is very expensive and slow!

I also have a driver for the 650C, but that misfeeds and prints the wrong colours.

Any help - or pointers - would be aprreciated.

Andrew Harvey

kaitxo@cix.co.uk

3333. ATARI STоriginal software for sale - huge list

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Alan Cresswell <ALAN@acesoft.freeserve.co.uk>
Message-ID: <7assautem1@news4.svr.pol.co.uk>
Source record: 83853

Huge lists of original software/magazines for ATARI ST
and most other computers - available by post only (Europe).

Send a Stamp Addresssed Envelope stating which lists are required.

Alan Cresswell
Ace Software
18 West Street
Geddington
Northants NN14 1BD

or e-mail your name/address/details to Alan@Acesoft.Freeserve.co.uk

3334. SX212 Modem Power Cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919717974@acpu.com>
Source record: 83854

"Darren Nelsen" <dnelsen@campus.mci.net> inquired politely:

D > I'm looking for a power cable for the SX212 Atari Modem. Does
D > anyone have one they want to get rid of or know where I can
D > get one?

I bought mine at Radio Shack (electronics parts stores, US). Read the bottom (back?) of the case and buy a 'brick' that matches the data, preferably with their 'universal' connector set. IIRC, 9volts at 100ma does the job. The tip is 'plus', the shell 'minus'.

Of course, when you get done you still only have a 1200 baud modem, but it is still fun. And you can use it as a null modem between your 8 bit and an ST. Networking, anybody?

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho USA

... Don't take life so seriously... It isn't permanent
___ Mountain Reader II - #00000077

3335. ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9902222151030.26517-100000@users.southeast.net>
Source record: 83855

Atari Computing first impressions..

This is the first time I read Atari Computing.
12th Issue, I guess I should have subcribed earlier.
I already missed 11 of them.

Good quality magazine, all in b&w.
Full of info, many pictures/screenshots.
The layout is clear and looks professional.
The writing style is simple, efficient, leads to the point.

All screenshots under magic, which I can understand if all
writers use Magic.

I guess no one uses MiNT, and that nothing new has happened.
Oh well, I can pass on this one very easily :) the magazine is worth
it.

One thing really strikes me though.
They talk a LOT about GEMTRADE, as if it was THE HYPE
application. We could start another thread on this topic ;)

Atari folx, if you love Atari, get subscribed.
Even System for Tomorrow in the US can get you Atari
Computing.
Email at sales@SystemsForTomorrow.com

Atari ain't dead yet.

```
-----------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-----------------------------------------
```

3336. Re: Sam on 14meg Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D093D3.68C37F04@ihug.co.nz>
Source record: 83912

Hi there,

Phantom wrote:

> I have the problem with just single TOS 4.04. Even getting a small
> sample to play back in Sam is a problem with 14megs of useable Ram.

Euurk! I dont ever recall having SAM cause this problem while running
single TOS on my machine (TOS 4.04, 14megs RAM upgrade from
Titan designs).

> Also, can someone explain why the Falcon can only access 14megs?
> I know you can access more with a major upgrade board. But what
> exactly causes the limit with the standard Falcon?

The wonderful foresight Atari had is the cause of the 14Mb limit. The
limit is imposed by the machine and only hardware upgrades combined
with software patches will allow expansion past this limit. 14Mb is
still a LOT of space for a Falcon cos most software I have doesn't
use up a fraction of this! :)

> As for a re-write of SAM. If it is a software bug. Then that would be
> cool. If someone will do it. I think SAM is great except for this
> sample playback problem.

Someone should do a SAM clone but write it in a better way than the
original. The original is cool but it is pretty old now. I'd like most
features to be kept including assign sounds to specific keystrokes.
I used to have each keystroke announce itself ie... pressing 'A'
would trigger a sample that said 'A!' :)

Some system event triggers that work under TOS don't trigger in
MagiC so maybe a new clone could address that issue...

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3337. Re: Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D09692.A9B5BF3D@ihug.co.nz>
Source record: 83913

Hi there,

ekaljumagi@my-dejanews.com wrote:

> I know that I've seen this here on CSAST a dozen times, but I've forgotten:
> How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at
> me.

I assume you are refering to the example page with the lovely cow and its
associated
moo? Delete it is the best thing I can think of! Why CAB 2.5 is locking up and
then
continuing to moo is beyond me. What setup do you use?

Regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3338. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D099B6.A9988BDF@ihug.co.nz>
Source record: 83914

Hi there,

Michael and Nicole Freeman wrote:

> Ok, if they can make a CAB for Macs that supports Java Applets, why
> can't they do this for us?!?!?!?! Shouldn't that be their first
> priority, since they obviously aren't going to out-"sell" MIE and
> Netscape.

They can do Java on iCAB because iCAB just needs to hook into the Java
VM (virtual machine) which is supplied with MacOS v8+. The problem
with Atari version of CAB is that a Java VM HAS NOT BEEN WRITTEN
yet!!

Once a Java VM is written for Atari then CAB I'm sure will use it...

Until then I'll just have to borrow time on my Dads Mac to continue on my
'make myself more employable by learning Javascript' quest...(sigh!)

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3339. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D09BD7.8B1816B7@ihug.co.nz>
Source record: 83915

Hi there,

Martin-Eric Racine wrote:

> On Netscape, for example, notice that images build-up simultaneously
> when downloading a page. This is because images are downloaded on
> separate channels, each using its own TCP request.
>
> On CAB, we have only single-channel: first the page is downloaded, then
> each image one after the other.... slllllllllllllooooooowwwwwwwwwww

...but then again 4 people trying to run through one doorway all at the
same time
will probably not get through much quicker than 4 people who go through in
single file?

Bandwidth is the real key to speed, not multiple PPP channels. The only
logical
reasoning when doing this is to see pieces of the page begin to appear all
at once
(adds to the suspense!!)

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3340. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D0A4F8.811D188D@ihug.co.nz>
Source record: 83916

Hi there,

prunus@post3.tele.dk wrote:

> Hi,-
>
> Have Alexander Claus left the Atari scene?
> Check out the http://www.icab.de
> A site with CAB for Mac. The iCAB company and Alexander Clauss.
>
> I do not hope that future development of CAB for Atari has stopped?
>
> Who knows anything about this?

Not sure if Alexander has left the scene. iCAB looks to have taken the Mac
world by storm if the feedback in comp.infosystems.www.browsers.mac
is anything to go by. Mac users are very impressed with iCAB thus far,
even at the beta stage which it currently is at.

Personally I think converting CAB to Mac and calling it iCAB is a brilliant
idea. Just look at the size of userbase Alex now will have! We're all on the
planet to try and provide a future for ourselves and our families, and with
the support that Alex seems to already have found from the Mac world I
take my hat off to him, for I would imagine that this move will provide
Alex a comfortable future.

Also I DO hope that Alex and Application Systems Heidelburg still keep
supporting the Atari platform. I wouldn't hold a grudge if Alex didn't stay
with Atari though, because it really comes down to what he can get out
of the platform. With no immediate support for CGI, Java VM, Jscript,
Javascript, and other internet technologies looming for Atari users it is
expected (by me) that the way forward is also sideways (to Mac). Doing
a Java VM or Javascript compile would NOT be an easy or one man job
for an Atari programmer or team!!

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3341. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D0A72B.3AAD1353@ihug.co.nz>
Source record: 83917

Hi there,

James F. Haslam wrote:

> On 19 Feb 1999 12:36:20 , Philip Taylor wrote:
> > I tried my STE and it rolls over from 99 to 28.
> > Even using Control Panel I can't enter any date
> > in the range 00-27. This is going to be a big
> > pain... has anyone got a fix for this problem?
>
> Eh? It shouldn't do that, AFAIK the date is good until sometime in the
> 22nd century. The ST hardware is Millenium compliant, but its possible
> that some software isn't.
>
> Maybe its the clock program or control panel program you're using. I
> do know that the clock setter program for Forget-Me-Clock cartridges
> has problems. Have you tried the latest version of the Control Panel
> software called X-Control?

Could it be to do with the clock installed in your STe? The STe is NOT supposed to have a battery backed clock unless you install one. You can enter the date and time on ST's by using AUTO folder software that sets the BIOS clock when you actually TELL it the time. X-control will help too I think as the ST/e control panel is not as good.

Regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

3342. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7aq8p0$f0f$1@roch.zetnet.co.uk>
Source record: 83918

On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
>is it poosible to prevent the atari (1040 STE) from loading the accs from the
>built-in hd at bootup? do i have to press a key etc.? can i boot from a disk?
>what files would have to be on it? because one of the accs is not complete (a
>support file is missing), the atari gives me a fatal error and gets stuck
>without loading the gem. since i'm new to atari, have no manual and haven't
>found anything in the quick FAQ. so i'm desperate for a little help! thanx

this is a good reason for installing a boot manager then if you get
this problem again { as you will } you can eliminate the offender
Kevin
---
one sheep that was all
Lancashire England.....mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef

3343. Re: What do I need?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36D0B192.ED093CB4@ihug.co.nz>
Source record: 83919

Hi there,

Evans Winner wrote:

> Hi. I'm sure these are all FAQs but I can't find the FAQ :-) If
> someone could point me to a FAQ I would be most grateful, If not, perhaps
> someone could help me out with these basic questions. Thanks.
>
> I just picked up an Atari 1040 STf at the local thrift store for three
> bucks. It looks loke it's in pretty sorry shape but I'd like to play around
> with it. Can anyone tell me what model numbers I need for a monitor at least?
> Also what OSs are available and does one get it? Also, what documentation is
> there?
>
> Thanks again, Evans Winner.
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

Monitors that work with the STf are Atari's own SC1224, SC1435, SM124.

The SC1224 and SC1435 are colour monitors that use the STf's low and medium resolutions (low is 320x200 pixels, 16 colours from palette of 512) (medium is 640x200 pixels, 4 colours from palette of 512). The SM124 is a mono monitor and uses the ST's high resolution mode only (640x400 pixels, black and white only). Check local pawn shops etc...

Atari TOS (The Operating System) is pre-loaded in ROM. Thats a pretty frugal OS but it does the job...

Plenty of documentation exists on the net. Type 'Atari+ST' on any search engine and take your pick from the hundreds of resulting web pages found with such info

on them...

Regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner...

3344. Need Floppy Drive> ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919650049@acpu.com>
Source record: 83920

jlog@zetnet.co.uk (JI Logan) wrote:

J > any double sided double density drive (ie not high density)
J > will work

Actually, high density drives work fine (but you can't use hd - only 720k).

J > The power conections and data connections are standard.

No. The power connector looks standard but must be plugged in the 'wrong' way, which doesn't work very well. But you will fry the drive if you plug it in the 'right' way. I ended up cutting the power wires and splicing them back together with the +12v and +5v reversed.

You won't fry anything if the data plug is inserted the wrong way, but it won't work. Try turning it the other way in this case.

I had to extend the ribbon cable, as it was too short. And the drive I had didn't fit in the case very well, so I had to hack and slash a lot. You would probably have an easier time by finding: 1) original Atari drive (there are tons of sf354s out there); or 2) 1040ST (with internal drive).

This should be in the Quick FAQ.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho USA

... Everyone has a photographic memory. Some don't have film.
___ Mountain Reader II - #00000077

3345. Whoops, again!

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919654463@acpu.com>
Source record: 83921

WHOOOPPPSSS... again! To all who have the Monitor Master Plus stuff - I found another problem, a bad one, which I should be shot for. And I don't yet know what can be done about it. Don't build the Monitor Master Plus! until I can work out the solution. For those who would like to work on it anyway, the problem is that pins 1,2,3 were in fact in use, switching the audio between the color and mono monitors. Since I used this part of the switch for 'red', the red is very dim - and the audio isn't very good, either. My apologies - and I'll get something worked out soon.
"The Poor Deluded Soul"

3346. FA: 2 classic Origin Games: OGRE and Times of Lore on EBAY

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Wastem Dragon <changm@aracnet.net>
Message-ID: <7aqncjnbu1@charlotte.aracnet.net>
Source record: 83922

Hi all,
Got a couple of games on EBAY for the ST.
Feel free to browse. Thanks.
-Mike

Times of Lore and OGRE for Atari ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010017

4 New Atari 400/800 Games/Util Carts: QIX Defender Music Composer Star
Raiders
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009837

QuickShot IR controllers for: NES Atari SEGA Commodore
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009814

Classic PC Arcade Games
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70018083

AD&D RPG PC Games: Eye of the Beholder, Champions of Krynn, DM Assistant
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010043

Ultima Collection Special Edition
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010693

Ultima 7 and Underworld Book
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70015751

2 Commodore Books: Advanced Machine Language and Memory Maps of C64,GEOS
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010005

Commodore RPG Games: Phantasie III, Shard of Spring, California Games
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010028

Autoduel for Amiga
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009949

3347. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: nakal@watchin.snafu.de
Message-ID: <JBWEFFARUP@watchin.snafu.de>
Source record: 83923

In <36D0A4F8.811D188D@ihug.co.nz> wrote:

>Also I DO hope that Alex and Application Systems Heidelburg still keep
>supporting the Atari platform. I wouldn't hold a grudge if Alex didn't
>stay
>with Atari though, because it really comes down to what he can get out
>of the platform. With no immediate support for CGI, Java VM, Jscript,
>Javascript, and other internet technologies looming for Atari users it
...

Well, at least CGI is definitely supported in my CAB version

Cheers,

Alex

--- pgp key on request ---

3348. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: niels@dbitgroep.xs4all.nl
Message-ID: <7ar5pjijq1@nnrp1.dejanews.com>
Source record: 83924

In article <7ami9a$4s6$1@SOLAIR2.EUnet.yu>,
"Pera Putnik" <piters@eunet.yu> wrote:
>
> Mike wrote in message <36cd110e.4548352@news.snip.net>...
> >On Sun, 14 Feb 1999 10:11:38 +0100, "Pera Putnik" <surface@ptt.yu>
> >wrote:
> >> As I know, only TOS 1.0 and TOS 1.4 have been distributed on bootable
> >>floppy. Replacing probably will not work, because : no such version; it is
> >>longer than older TOS's .
> >> If bootability is not required, you should try with TOS loaders. With
> them
> >>you may load any TOS, which support your hardware.
> >
> >Could you possibly make more sense? In the first paragraph, you say
> >probably will not work, and in the second, you say you may load any
> >TOS.
>
> TOS loader is usual name for normal startable program, and this is one
> difference to Boot loaders.
> Other difference is that TOS loaders perform load and relocation of ROM-TOS,
> while boot loader loads special TOS, which is made for run from RAM, and is
> of course relocatible.
> TOS loader you may start only if you are booted up with some TOS already .
> Boot loader you may use on machine without ROM TOS, just with couple KB of
> ROM, for boot. First version of Atari ST were such, because TOS wasn't
> finished in time (year 1985) .
> TOS loader works usually so, that loads ROM TOS to end of RAM, and then
> relocates all required long (4 byte) addresses, and often set reset vector
> to his start, so after pressing reset button user must not load it again.
> I made couple TOS loaders. TOS is stored compressed, loader first
> decompress it to RAM end, then relocates and starts via reset. Relocation is
> solved very interesting, by TOS loader from some German programmer (sorry,
> I don't remember his name). To save table space, only addresses, which
> should not be relocated are in table . It sounds nonsense to first look, but
> I can't explain too detailed here, I wrote already too long message. Finding
> that addresses requires some time and testing. So I can now load TOS 1.0,
> 1.04 and TOS 2.06. But here we are again at copyright theme...
>
> >
> >No such verson of what?
> >
> >what is longer than older TOS's, and is it relevant?
>
> TOS 2.06, and it is longer than TOS 1.xx, it is 256KB, while TOS 1.xx is

> 192 KB.
> When you load some code, you must always give length of it...
>
> >
> >Let me explain what I wrote before more simply: Bootsector points to
> >a TOS.IMG file. Replace TOS.IMG file with another of your choice,
> >keeping the TOS.IMG filename. It gets copied into the exact place on
> >the disk. Bootsector loads it anyway.
> > Is there a difference between the bootsector loader, and the TOS
> >loaders?
> >
>
> See above.
> Short: you may not use ROM TOS (what use TOS loaders) instead TOS.IMG.
>
> Cheers, Pera
>
>

So, you've been able to boot TOS 1.00,1.04 and TOS 2.06 using a TOS loader? I'm looking for these kind of programs for ages! The problem is that I bought the TOS 2.06 board for my 512 ST+ (With 1MB RAM). But I haven't been able to get it to work with my 512 ST or 1040 ST. My 512 ST runs TOS 1.00 and my 1040 ST runs TOS 1.02. I have a copy of the TOS 1.04 Betadisk but this doesn't always work correctly and it isn't very stable also. I downloaded the TOSRELO 2.11 utility but this locks up entirely on my both ST's. And TOSRELO only has support for <= TOS 1.6. Maybe you can helpme getting TOS 2.06 to boot on my ST using your TOS loader.

Please e-mail me your reply. (niels@dbitgroep.xs4all.nl)

Thanks in advanced!

Signed,

Niels Wagenaar

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3349. WTD Atari ST/STe/TT/Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Bob F <Bob@brain-box.demon.co.uk.nospam>
Message-ID: <01be5e43$8b0c2000$02c809c0@purple>
Source record: 83925

Hi,

I'm looking to buy an Atari ST/STe/TT or Falcon with 1M or
more RAM, and preferably a hard-disk drive. Offers please
to Bob at

BobF@brain-box.demon.co.uk

Thanks.

3350. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9902221130300.125-100000@localhost>
Source record: 83926

22.02.99 J WILKINSON viestitti;

> > On CAB, we have only single-channel: first the page is downloaded, then
> > each image one after the other.... slllllllllllllooooooowwwwwwwwwww
>
> ...but then again 4 people trying to run through one doorway all at the
> same time
> will probably not get through much quicker than 4 people who go through in
> single file?
>
> Bandwidth is the real key to speed, not multiple PPP channels.

Hmmmm.... Would it be faster if client is asking next packet to come
in from that narrow door right after previous packet is in, not like
now, when first packet has to come in, unpack itself, go to it's plase
and _then_ client is going to door and call next packet in.

Seem like normal doorway in IE, Netscape and iCAB when there can be
occasional rushours in the door sometimes, but someone is allways
moving throug it. Not like CAB, witch seems like security check in
airport checkin ... :)

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

3351. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7ar928$j22$1@roch.zetnet.co.uk>
Source record: 83927

On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
>is it poosible to prevent the atari (1040 STE) from loading the accs from the
>built-in hd at bootup? do i have to press a key etc.? can i boot from a disk?
>what files would have to be on it? because one of the accs is not complete (a
>support file is missing), the atari gives me a fatal error and gets stuck
>without loading the gem. since i'm new to atari, have no manual and haven't
>found anything in the quick FAQ. so i'm desperate for a little help! thanx

Just rename the .ACC files you do not want loaded to something
different e.g. .ACD.

Or you could get a boot-manager (XBoot,Superboot) which allows you to
select ACCs, AUTOs etc. at boot-up time.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3352. Re: SyQuest 88 Mb Syquest Removable

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36D128E6.4A7D@ooc.de>
Source record: 83928

James Smith wrote:

> PS The daft thing is that I do not know if the carts are Atari or PC
> formatted, so I may still be no wiser as to their contents !!

Formatting never matters since the format of removable cartridges and
hard disk drives is always independant of the platform. The only
important thing is how the medium is partitioned. In other words: You
never have to format a drive or cartridge for use with the Atari,
partitioning is all that's needed.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3353. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36D12A02.3944@ooc.de>
Source record: 83929

Wvejumper wrote:

> I thought HDDriver 7.55 would be able to work with a Toshiba 800 meg 2.5" IDE
> I'm trying to install in my Falcon, but I can't get far at all with it. I run
> HDDRiver and the install program (it detects the drive sucessfully), and I set
> up partitions and then write the partition data, but then when I try to do any
> other function, or use the drive, it gives me the error message "No Partition
> Data".
> So basically, it's not working ;-(

You have to reboot in order for the new partitioning data to be
recognized. After a reboot you can install the driver as described in
the manual.

> Btw, I also tried formatting the drive and that didn't help a bit.

Be careful with formatting IDE drives. Some drives are damaged by
formatting.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3354. Re: Faulty Milan or HD-driver?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36D12A59.ED1@ooc.de>
Source record: 83930

Jï¿½rgen Nyberg wrote:

> I have a problem with my Milan, after a while it will lose all partitiondata
> except the folders i opened from the desktop. I figure it must be either the
> hardware or something with HD-driver. Any ideers anyone?

I can definitely say that it's not HDDRIVER.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3355. mysz do atari st

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Remigiusz Mikuła <remikm@konrad.pl>
Message-ID: <36D128EA.2FB78842@konrad.pl>
Source record: 83931
Body handling: Binary attachment payload not displayed: remikm.vcf

Szukam myszy do atari st.

[One or more binary attachments are retained only in the source text.]

3356. Manuals in strange language

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ara5nggo1@news2.xs4all.nl>
Source record: 83932

Sometimes there is a complaint about software: the manual is in a non-native language.

In the English world the German language is difficult, French mostly incomprihensible and Dutch is totally Dutch for most Internet users.

But there are translation services.

Has anybody tried the sites

http://www.voycabulary.com/
http://dictonaries.travlang.com/
http://www2.echo.lu/edic/

I was told that they could not only translate webpages but also text.

Or do you get a text that is only more confusing?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3357. Re: Last Day's Prophecy Website

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be5e56$8e79d4e0$06810ccf@dmcinerney>
Source record: 83933

Get a life. What does God want with Atari?

Shawn Astels <sorel@globetrotter.qc.ca> wrote in article
<7ar6qnoeh16763@news.quebectel.com>...
> Hello, I hope that everyone will stop in and visite my Last Day's
Prophecy Bible Website,
> My website includes information on False Bible Versions, Salvation, The
Antichrist, Y2K Year 2000 Bug, And Alot More.
> Everything to do with the Second Coming of our Lord Jesus Christ in
general.
>
> Also you can subscribe to my Last Day's Prophecy Newsletter!
>
> Please don't forget to sign my guestbook.
>
> MAY GOD BLESS YOU ALL.
>
> URL OF MY SITE: http://www.geocities.com/Athens/Agora/7197/
> MY E-MAIL: sorel@globetrotter.qc.ca
>

3358. Re: Manuals in strange language

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36D147CE.C31CBFFD@cable.A2000.nl>
Source record: 83934

Stichting ST wrote:
>
> I was told that they could not only translate webpages but also text.
>

This is a giant leep forward! Bravo!

Henk.

3359. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990222142124.26561D-100000@hal.fishpool.com>
Source record: 83935

On Mon, 22 Feb 1999, J WILKINSON wrote:

> They can do Java on iCAB because iCAB just needs to hook into the Java
> VM (virtual machine) which is supplied with MacOS v8+.

Indeed.

> The problem with Atari version of CAB is that a Java VM HAS NOT BEEN
> WRITTEN yet!!

Incorrect. Kaffe has been ported to MiNT.

> Once a Java VM is written for Atari then CAB I'm sure will use it...

I doubt it.

The problem is, we don't have a _standard_ OS anymore on Atari.

All MultiTOS derivatives are using MiNT, so it should be feasable (at
least in theory) and both are officially documented by Atari.

However, in Germany, most people have gone the MagiC way, which is a
serious problem, because Magic deviates heavily from established MiNT/
MultiTOS practices.

So, given the above, how do you suppose things will go?

Either the Magic way (since CAB is sold by ASH) - once someone ports a
JVM to Magic - or compeltely skip the issue.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3360. FS:STF system Cleveland, OH

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: cfipaul@worldnet.att.net
Message-ID: <36d15574.289776@netnews.worldnet.att.net>
Source record: 83936

Hello,
I have the following for sale.

1 4Meg STF W/AD Speed Doubler
1 265 meg HD
1 HP Black/White Printer
1 Mouse
2 Trackball Mice
3 External Drives
Color/Mono Monitors with switcher
TONS of Software

I will not break up the set. Purchaser must pick up. $100 takes it all
away. Everthing is in good working condition.

Please E-mail cfipaul@worldnet.att.net if interested.

3361. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: michaels@saturn.stochastik.rwth-aachen.de
Message-ID: <7arv3qkbk1@nets3.rz.RWTH-Aachen.DE>
Source record: 83937

In article <36CE0AB5.B1B06816@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
>I never mentioned, and not even thougt about on-the-fly.
>
>I would have liked internet software that compresses before uploading,
>which suites the ftp site, and decompression as an option after downloading.

Then why do you complain that the files on the ftp serer were compressed? In
that case, it is just a matter of internet software on your end that does
not have the functions that you wish.

cu
Michael
--
In the beginning there was nothing, which exploded.

3362. Re: CAB for MAC? = No more atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: <>
Message-ID: <36d196aa.0@news.qnet.com>
Source record: 83938

On 22 Feb 1999 13:29:49 , J WILKINSON wrote:
>with Atari though, because it really comes down to what he can get out
>of the platform. With no immediate support for CGI, Java VM, Jscript,
>Javascript, and other internet technologies looming for Atari users it
>is

All this sounds to me like cab 2.7 is the last upgrade for us
then.

Has that other browser ever gotten around to hooking up with
STinG?

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3363. PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7as7vv$9qb$2@news.campus.mci.net>
Source record: 83939

*** Thought you all might be interested in this! ***

Date: Sun, 21 Feb 1999 09:23:45 -0500
From: Titan Designs/BSS <TITANWEB@compuserve.com>
Subject: New address/Tempest info!
Sender: Titan Designs/BSS <TITANWEB@compuserve.com>
To: "Ronald J. Hall" <darkchyld@pcc-uky.campuscwix.net>

Hi Ronald,

> so please upgrade your records (I'm a current Nemesis owner),

OK, have done so.

> and let me know when Eclipse/Tempest are available...I'll have

Eclipse should be ready very soon. The hardware has already been
prototyped and we are just finalising the fVDI support software.

> PS Any more info on whether or not you will be able to use the
> PowerPC chip at 166mhz with the Tempest board? That would be

It does look more likely that we will go the PPC route. Technically it's
entirely possible-the only problem is whether 68K emulation software will
be fast enough.

Regards,
David Encill

*** (And their permission to post this) ***

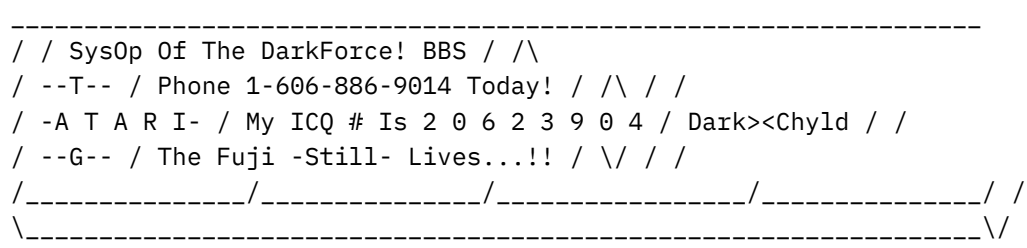
Date: Mon, 22 Feb 1999 06:55:16 -0500
From: Titan Designs/BSS <TITANWEB@compuserve.com>
Subject: Re: New address/Tempest info!
Sender: Titan Designs/BSS <TITANWEB@compuserve.com>
To: "Ronald J. Hall" <darkchyld@pcc-uky.campuscwix.net>

Hi Ronald,

> Man, this sounds great! Can I have permission to post your reply to
> comp.sys.atari.st as a "teaser"? (If you don't want to yet, its ok,

I have no objections, providing it's made clear that no firm decision has
been made as to whether we go for Motorola Coldfire or PowerPC at this
stage.

Regards,
David Encill



3364. Re: Last Day's Prophecy Website

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36D1A8DF.87A6DF98@pnl.gov>
Source record: 83940

God doesn't care about material things like Ataris, but I can assure you that He cares about people. Instead of asking what God wants with Atari, maybe you should be asking what God wants with you. As for "Get a life", I find that quite amusing. You're talking to someone who already has received life, whereas you haven't found it yet. For this reason, I will say a prayer for you because I know what it's like first hand.

Sincerely,
Andy Blakely

PS - Never take someone else's word for God's. As far as I've noticed, every "religion" contradicts the Bible in several areas. Trust nobody completely except for God.

Idea for a slogan: Children of the Almighty God use Atari computers, shouldn't you?

Mac Hine wrote:

> Get a life. What does God want with Atari?
>
> Shawn Astels <sorel@globetrotter.qc.ca> wrote in article
> <7ar6qnoeh16763@news.quebectel.com>...
> > Hello, I hope that everyone will stop in and visite my Last Day's
> Prophecy Bible Website,
> > My website includes information on False Bible Versions, Salvation, The
> Antichrist, Y2K Year 2000 Bug, And Alot More.
> > Everything to do with the Second Coming of our Lord Jesus Christ in
> general.
> >
> > Also you can subscribe to my Last Day's Prophecy Newsletter!
> >
> > Please don't forget to sign my guestbook.
> >
> > MAY GOD BLESS YOU ALL.
> >
> > URL OF MY SITE: http://www.geocities.com/Athens/Agora/7197/
> > MY E-MAIL: sorel@globetrotter.qc.ca
> >

3365. Re: mysz do atari st

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7asbk7sov1@news2.xs4all.nl>
Source record: 83941

On 22 Feb 1999 09:58:30 , Remigiusz =?iso-8859-2?Q?Miku=B3a?= wrote:
>To jest wielocz�ciowa wiadomo�� w formacie MIME.
>----------8B193CD67734059809541432
>Content-Type: text/plain; charset=iso-8859-2
>Content-Transfer-Encoding: 7bit
>
>Szukam myszy do atari st.
>
>----------8B193CD67734059809541432

How many Poles are reading this ???

Mice wanted, isn�t it?

Invite Ronald�s cat I would say!

Pozdrowienia, Rein

3366. Re: Last Day's Prophecy Website

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <xzmazHA14a02EwkO@steverosie.demon.co.uk>
Source record: 83942

In article <36D1A8DF.87A6DF98@pnl.gov>, Andy Blakely
<andy.blakely@pnl.gov> writes
>God doesn't care about material things like Ataris, but I can assure you that
>He cares about people. Instead of asking what God wants with Atari, maybe you
>should be asking what God wants with you. As for "Get a life", I find that
>quite amusing. You're talking to someone who already has received life,
>whereas you haven't found it yet. For this reason, I will say a prayer for
>you because I know what it's like first hand.
>
>Sincerely,
>Andy Blakely
>
>PS - Never take someone else's word for God's. As far as I've noticed, every
>"religion" contradicts the Bible in several areas. Trust nobody completely
>except for God.
>
>Idea for a slogan: Children of the Almighty God use Atari computers,
>shouldn't you?
>

This one does <><

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3367. Unerase folders?

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7asdeb$hr9$1@news4.svr.pol.co.uk>
Source record: 83943

Hi ,

I have just deleted from very important file containing folders
from my HD.
I know that this question may have been asked before but is there a
program that can undelete the folders , so I can undelete the files.

Knife ST will only undelete files , as well as a few old PD programs I
has lying around.

Could someone point me to an FTP site maybe?

Many thanks .

Paul Mac

-----------------------------oOo---
Sent using the power but without the price to boot.

paul_mc@atariste.freeserve.co.uk

Everyone talks, some hear, few listen- and almost no one understands.

When things are made absolutely clear people become confused.

3368. Re: Last Day's Prophecy Website

Newsgroup: comp.sys.atari.st
Date: 1999-02-22 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36D1BF0F.2E3@geocities.com>
Source record: 83944

> <andy.blakely@pnl.gov> writes
> >God doesn't care about material things like Ataris, but I can assure you that He cares about people. Instead of asking what God wants with Atari, maybe you should be asking what God wants with you. As for "Get a life", I find that quite amusing. You're talking to someone who already has received life, whereas you haven't found it yet. For this reason, I will say a prayer for you because I know what it's like first hand.
> >
> >Sincerely,
> >Andy Blakely
> >
> >PS - Never take someone else's word for God's. As far as I've noticed, every "religion" contradicts the Bible in several areas. Trust nobody completely except for God.
> >
> >Idea for a slogan: Children of the Almighty God use Atari computers, shouldn't you?
> >
>
> This one does <><
>
> --
> Cheers! for now
> Steve
>

Here here! I've always found Atari to be the next best thing to heaven. Perhaps Atari is that "path less travelled". ;)

BTW, I'm with Andy on that last point... you can receive a lot of wisdom from a church and a group of people, but like all things in life, it is better to see for yourself than trust another's observation. It's true in religion, and all other points of life.

I HEARD from people that Jaguars were a good game system. So I recently bought one and I have to say it's a blast! I want more!

Many areas in life are that way...

Doctor Clu / Greg

3369. Re: Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7avb6p$78r$1@nnrp1.dejanews.com>
Source record: 83795

In article <36D09692.A9B5BF3D@ihug.co.nz>,
jwandjw@ihug.co.nz wrote:
> Hi there,
>
> ekaljumagi@my-dejanews.com wrote:
>
> > I know that I've seen this here on CSAST a dozen times, but I've forgotten:
> > How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at
> > me.
>
> I assume you are refering to the example page with the lovely cow and its
> associated moo? Delete it is the best thing I can think of! Why CAB 2.5 is
> locking up and then continuing to moo is beyond me. What setup do you use?
>

To clarify, what is occurring is that the moo is looping and the computer is
not responding to keyboard/mouse input. Effectively a lockup.

I'm using a stock 14 Mb C-LAB Falcon with Geneva/Neodesk. I've been using CAB
only as an HTML reader up till now (since I often am online after work at my
worksite -- do love those ISDN lines), but I need to get home-based WWW up and
running shortly.

Galen (Head YACcer, Yolo Atari Club)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3370. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7av8h0$210e$1@news-inn.inet.tele.dk>
Source record: 83796

>From: atarist@xs4all.nl (Stichting ST)
>Date: 23 Feb 1999 20:50:56 GMT

- snip -
>
>How simple and unknowing should a potential MiNT user be compared to
>a Windows user or a MagiC user who has to install the system?
>
>Anyone still reading this newsgroup thread?
>

Oh yes,- I read it with great interest, not knowing anything about MiNT
I hope to get a little info on how hard/easy it is to install.

From what I`ve read so far, this installation still has a long way to
go before it`s real easy.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

3371. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7avc0f$7tr$1@nnrp1.dejanews.com>
Source record: 83797

In article <7asgj3$fbh3@news.ajou.ac.kr>,
phantomm@kih.net (Phantom) wrote:
>
> Hey David, while your updating your records and making things Clear,
> Why don't you clear up the reason why I haven't received my
> original Apex Media disks upgraded to the latest version. Or
> at least sent my originals back with the upgrade fee!?????
>
> Something been wrong with your e-mail? You haven't answered any
> of mine lately.
> phantomm@kih.net
> or
> phantomm@eastky.net
> or

It is unlikely that David reads this newsgroup with any frequency; therefore your message will not reach him.

If your intent was to complain about Titan Designs, a less emotional testimony of what occurred and why you feel wronged might make more sense.

For my part, I welcome any attempts on the part of Titan Designs to advance Atari computers, although I must admit annoyance that they continue to advertise for the Nemesis board when they apparently don't have any to sell. I'd love to have one for my Falcon.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3372. Re: The Ultimate CD Collection

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7avckp$8et$1@nnrp1.dejanews.com>
Source record: 83798

In article <7audtq$c19$2@news3.Belgium.EU.net>,
<dennis.vermeire@ping.be> wrote:
> Hi all,
>
> Is anyone out there interested in this???

Quite a bit... Read on

> PROJECT 1
> Over the years I build up a massive collection of PD/shareware,
> articles, manuals, FAQ etc... We're talking about 10Gbyte here.
> And the collection keeps growing... so, the last couple of weeks
> I've been busy categorizing all the stuff, a lot of it can't be
> found on the net, and what ftp would accept Gigabytes of atari
> software? not to mention the telephonecosts uploading it.
> So, I'm thinking about putting the highlights on a CD. I'm busy
> writing a nice shell in html, so that it's going to be easy to
> get to the data.
>

Duplicating commonly found items (like XCONTROL) or old items (>5-6 years)
probably isn't worthwhile. Nonetheless, there are many gems of programs that
are not easy to find currently such as the driver I use to have a Jag keypad
as the mouse on my games STe (lets me keep 2 joysticks plugged in). Making a
"Best of" CD that had signs of editing would be much more useful than a
"Here's everything" type of compilation.

>...

> PROJECT 3, 4, 5 etc
> -Nothing concrete yet,but I was thinking along the lines of a
> dedicated MINT CD, where all the tools and apps needed are easy
> to get at and possibly make it a snap to install, but I'll need
> the help from a couple of MINT gurus here....

I'd love something like this, even though I already have MiNT running (it's
not the latest version). Perhaps you could do Linux also?

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3373. Re: The Ultimate CD Collection

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7avcpc$8nf$1@nnrp1.dejanews.com>
Source record: 83799

In article <36D2C4D4.8D5AF217@ix.netcom.com>,
jeff@jjewell.com wrote:
>
> What I'd like to see is a "highlight" type disk of programs that run on
> some minimum type of hardware. How hard would it be to make a 520ST
> disk, with the best programs that run in 512k, or an ST disk, with the
> best stuff that runs without needing an STE? The biggest complaint I
> have about a lot of "ST" resources on the internet are that they do a
> poor job of letting me know whether a program will actually work on my
> real ST systems.
>

You know, that's kind of novel. I have several "Falcon" CDs, but nothing
that is a "512K w/TOS" CD. I could really see giving that away when the Yolo
Atari Club donates or sells low end 1040s and 520s.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3374. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7avdc7$97r$1@nnrp1.dejanews.com>
Source record: 83800

In article <7au4au$igi@news.rrz.Uni-Koeln.DE>,
Kerstin Hoef-Emden <aeb25@uni-koeln.de> wrote:
> Long filenames are not exactly a feature for distinguishing Linux and Mint.
> MiNT uses the minix filesystem, Linux ext2fs, both allow for long filenames.
> Besides that: Linux is the kernel of the OS, the CLI is something like bash
> or csh. I am not familiar with MiNT, but I guess it is similar with MiNT
> being the kernel and the CLI being something different, possibly bash as
> well. So, if the bootup messages tell you, that you are working with MiNT
> you can't have Linux and vice versa. You can't boot two kernels at the same
> time.
>

I'm not sure that is the case. I seem to recall someone telling me that you had to boot Linux from a minix partition, but frankly I'm feeling a bit lost. I'm going to look for that package Ken MacDonald recommended and will try again.

> You said you have a Falcon? If this is so and you don't have it supplied
> with a FPU, Linux m68k won't run. Do you know the extensions of the packages
> from your cd? Is it something like *.rpm or *.deb, this would hint towards
> Linux (*.deb is Debian, *.rpm is RedHat or SuSE).
>
My Falcon does have an FPU. As for extensions, the CD I'm using is the Floppyshop Falcon compilation. The files have extension .TAR mostly, which is the archival format.

Thanks for the hints -- I need them!

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3375. Re: bootsector tos loader for disk based tos

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7avas7okr1@SOLAIR2.EUnet.yu>
Source record: 83801

niels@dbitgroep.xs4all.nl wrote in message
<7ar5pjijq1@nnrp1.dejanews.com>...

>So, you've been able to boot TOS 1.00,1.04 and TOS 2.06 using a TOS loader?
>I'm looking for these kind of programs for ages! ....

I must make little correction: it's not correct saying 'boot TOS xxx using
TOS loader' .
Maybe is better saying: install TOS, because TOS loader loads as any other
program, after system boot up.
Anyway, it is similar to boot, and requires restart of machine after
install. And I must say, that I'm not first who made such TOS loader. Why is
not easy to find TOS loaders on the WEB is probably due to copyright
problems.
But this gives me one good idea: making boot floppy, which will load and
install ROM TOS to RAM end.
Actually, I made it before couple years, for English TOS 1.04, just for
experiment, and it works fine.
I remember that it worked only with single sided 9 sector/track
floppy.
Before anyone write me again, that I write nonsense's, I must accent that
this is Boot loader system for ROM based TOS, and is very similar with usual
TOS loaders. Benefit is that you may use it on machine without TOS, like
early Atari 260 ST models.

OK, I will put info about it here soon, but here we again at TOS copyright
problem...
I can only say that if diverse versions of Atari TOS's are still under
copyright, it is pretty nonsense.
Copyright for software old 8 and more years, what only some repair services
sell ? Look at Apple's systems, all older systems are free. And there is a
lot of example that older versions of software are free. And MINT is free
too....

Pera

3376. Re: Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7avb4c$p16$1@SOLAIR2.EUnet.yu>
Source record: 83802

Nigel Williamson wrote in message
<73101472_000036_OASIS_NEWS@littlec.demon.co.uk>...
>Hi, Can anyone please tell me whether the msg: "CRC error, Incorrect DATA
>field checksum", obtained using "analyse floppy" in KnifeST can be due to
>the floppy disk drive heads being out of alignment rather than due to a
>fault in the floppy disk being examined.

I vote for floppy disk :-).
Serious: newer floppyes are very bad quality. But if you have this problem
often, it could be problem with drive, and not only heads out of alignment.

Pera

3377. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7avdbi$i99$2@news3.Belgium.EU.net>
Source record: 83803

Hi Ronald,

A solution for a fast link between the Falcon and the DOSbox
might be SMARTNET '98

Have a look at their website, it sounds very promising...
http://rscwww.urz.tu-dresden.de/~sb227788/index.htm

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3378. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7avdbg$i99$1@news3.Belgium.EU.net>
Source record: 83804

Jos wrote on 23 Feb 99;

>I know so many names, but have no idea how you look like...
>Perhaps terrible, freaked-out with rectangular eyes, but perhaps >also stunning beautiful (women ??)
I can't speak for the others, but I'm a normal average atari user
with fuji shaped eyes....

>I heard from the ASH people that an Atari Messe in NEUSS will be held on 10/11 April .
Yes, but it is on 11 and 12 april
more info on:
http://www.atari-world.com (HTTP 1.1)

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3379. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be5f7f$399e17e0$LocalHost@xpnwjjkf>
Source record: 83805

Denesh Bhabuta <denesh@cyberstrider.org> wrote in article
<36d2a6d9.20602384@news.demon.co.uk>...
> On 22 Feb 1999 22:29:01 GMT, jimsmith@zetnet.co.uk (James Smith)
> wrote:
> >BTW, he was running a little utility called MS Look-up (on the PC as
>
> It is nslookup (not MS Lookup ;)
>
> Other programs are host and dig - all three are standard Unic utils -
> the most useful for me being dig which sadly isn;t available on the
> PC.
>
> >he still has not got his Falcon back). Is there a similar programme
> >for the Atari ?
> I'm not aware of one but I'd like to know too...

Demon used to have a web interface to a bunch of these types of tools at:

http://www.demon.net/external/ntools.html

Haven't looked for a bit, but they might still be there.

BTW if all you want to do is a simple DNS lookup, STinG has such a tool
built in.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3380. Re: Unerase folders?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7aven7vfg1@irk.zetnet.co.uk>
Source record: 83806

On 22 Feb 1999 20:07:39 , Paul Mac wrote:

| . . .
|I have just deleted from very important file containing folders
|from my HD.
|I know that this question may have been asked before but is there a
|program that can undelete the folders , so I can undelete the files.

Diamond Edge will.

John Logan

3381. NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7avencvfg2@irk.zetnet.co.uk>
Source record: 83807

On 15 Feb 1999 00:45:08 , Neil Roughley wrote:

| . . . .
|NEWSie users should ask John to fix the 50-character limit on message
|IDs. I brought this up with him some time ago, but the program is still
|truncating things:
|
| References: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.

I have NEWSie set up not to show references although I can see them
on Everest when composing a post. However, I don't understand the
importance of these. Are they important or are they just part of the
adresses that the machines use to deliver the packets.

John Logan

3382. Re: newsie and lost followups

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7avenivfg3@irk.zetnet.co.uk>
Source record: 83808

On 21 Feb 1999 00:57:37 , Lonny Pursell wrote:
|For the guy not seeing the follups in newsie I post this
|to tell him to turn on the option "expand threads" in the news
|setup.

Thanks Lonny for the tip but I don't think it is that. It is the default news group window telling me day after day that there are no new posts to be downloaded. Unsubscribe and re-subscribe seems to be the answer. I have just done this and downloaded 400 posts from the group.

John Logan

3383. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Dan Cable <dcable@ix.netcom.com>
Message-ID: <36D35EF3.9114656A@ix.netcom.com>
Source record: 83809

Robert Schaffner wrote:

> In <19990220160911.19228.00000639@ng93.aol.com> Wvejumper wrote:
>
> >HDDRiver and the install program (it detects the drive sucessfully), and I set
> >up partitions and then write the partition data, but then when I try to do any
>

I've had no success with several of the Toshiba drives in my Falcon. The IBM units seem to work fine. Don't know why, but the problems were similar to what you describe.

Dan

3384. Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <7avt07$4dh$1@user1.teleport.com>
Source record: 83810
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Hello, how are you? Fine I hope!?! I on the other hand could use some help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the InterNet. I've made numerous transactions using the InterNet over the years. More than I can count. Now I have someone who is questioning my ethics. A deal between us went sour and now my reputation is in jeapordy. I admit I could of handled it better. I should of kept my cool and refrained from accusing Frank Traut of Character Assassination and smearing my reputation. For this I offer my sincerest apologies. Still I could use your help. I need some Champions to stand up for me. Over the years I've served a number of satisfied customers. Including a strong base of repeat customers. I would appreciate it if some of my customers would post regarding their experiences dealing with me. I need Champions to redeem my reputation in the InterNet NewsGroup: alt.atari-jaguar.discussion. And if you have a complaint against me, well it's a free country.

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3385. Help with Sundog!

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <7avt3t$4h6$1@user1.teleport.com>
Source record: 83811

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

Hello, I'm looking for help with the Game SunDog. I'm looking for a completely broken copy of SunDog, without copy protection. And for your information I do own a legitimate copy, with Manual and box. I want the Atari ST version, not a version converted to run on a PC emulating an Atari ST. One of the disadvantages of running a copy protected version of SunDog is the Copy Protection. Backups of SunDog are prone to fail. In fact, I've been told, that the copy protection was so good that some factory originals would fail. Another problem is if your disk failed, your saved game on the disk would be lost. Also, I'd like to be able to have more than one copy of the same saved game. Does anyone know where I can get this?

==Thanx==
===Ben===
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974. DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3386. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Richard Cortese <ricortes@netmagic.net>
Message-ID: <36D39E8C.E34621EB@netmagic.net>
Source record: 83812
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Benjamin Smith wrote:
>
> Hello, how are you? Fine I hope!?! I on the other hand could use some
> help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the
> InterNet. I've made numerous transactions using the InterNet over the
> years. More than I can count. Now I have someone who is questioning my
> ethics. A deal between us went sour and now my reputation is in
> jeapordy. I admit I could of handled it better. I should of kept my
Your rep isn't in jeopardy by one sour deal.

Was looking at some early posts/captures. This is the 10th year I have
been following comp.sys.atari.8bit & AFAIK, I have not seen a post
questioning your honesty.

Which is pretty good considering I have been called a liar and a fraud
in the same newsgroup when people see an example of my code.<grin>

3387. RE: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36d2b38240ac3b0@club-internet.fr>
Source record: 83813

Hello,

in article <7aslnd$p1e$1@roch.zetnet.co.uk>
James Smith wrote on Mon 22-02-99 22:29 (GMT):

> BTW, he was running a little utility called MS Look-up (on the PC as
> he still has not got his Falcon back). Is there a similar programme
> for the Atari ?

Look at the 'resolve' tool in the STinG Dialer.

A+,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
Come on my friends lets make for the hills

3388. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7asr7u$20i$1@nnrp1.dejanews.com>
Source record: 83856

In article <01be5cd9$32e9e300$LocalHost@xpnwjjkf>,
"John Whalley" <news@whalley.demon.co.uk> wrote:
> ekaljumagi@my-dejanews.com wrote in article
> <7afnct$2df$1@nnrp1.dejanews.com>...
> > I went and installed Linux off the Floppyshop Select CD, which was
> advertised as having an "easy to install" Linux on it.
> >
> > Well, it was medium easy, although it looks like Unix to me (long time since
> > I've touched that),
>
> Linux *is* a Unix variant, so no surprise there. If you don't want to mess
> with Unix, steer clear of Linux.

Actually, the reason I'm doing this is that I 'do' want to get back into Unix
-- though I'd prefer to start from an X-Windows shell.

> > I've been told that I am actually in MiNT.
>
> You will be using one or the other: if you are in MiNT you aren't using
> Linux. MiNT in its full form is also a Unix variant (effectively), but with
> the ability to run TOS programs too. You can also run it without all the
> Unix bells and whistles, eg MultiTOS.
>
> > How can I tell?
>
> If you are running MiNT you will get a message during bootup saying "Now
> booting MiNT, copyright Atari Corp" or similar. I've never seen a Linux
> boot.
>
There is no questiong that I'm running MiNT (couldn't get the long filenames
otherwise. The question is --- How do I know if my CLI is MiNT or Linux?

> > I fear that I have an interest in Linux combined with a dreadful lack of
> > knowledge on the topic.
>
> :-)
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3389. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <9CRYQFAFmf02Ew3g@my-ste.demon.co.uk>
Source record: 83857

In article <JJBYXCAyA1z2QwBq@shaw1.freeserve.co.uk>, Clair D. Shaw
<Clair@shaw1.freeserve.co.uk> writes

>I've wrote a program which you can set the time as 4 digit year. The
>Atari can handle that. Email if you want it emailed

I've got one that does the same. The trouble is the XBIOS returns the
wrong dates beyond 1999 so any program that requests the time from
there, rather than GEMDOS, gets the wrong date. I've not tried it after
2028 as yet. Once my STE's free, I'll give it a go with yearly
increments to see if, and when, it returns the correct dates again.

--
David Bolt

3390. Atari ST CD

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <ednA2.459$7p1.822@news.flash.net>
Source record: 83858

How much would y'all pay for a CD Devoted to 8-Bit Atari or A CD Devoted to ST/STE/TT/Falcon with Hacks Old Articles Manuals Schematics PD Software Ect...

29.99
15.99
?????

Please Help me in Figuring if there is a Market for such a CD i'm looking at chargin for the time involved and the cost of media

also I'm looking for Articles,Web Pages,Hacks and such...
Please if you want to help send me URL's and the such
tchermok@flash.net
you will be given credit in the Contributors section of the Table of Contents
also what format should the CD Be in
PDF
HTML
Ascii
or All three??
Thank you Atari People
Atari may be Dead But as long as there is One User Atari will live forever in the hearts and the desks of us all
Thank You

3391. Re: Unerase folders?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: (unknown)
Message-ID: <36d1f493.363236488@news.pclink.com>
Source record: 83859

I think you want Diamond Edge. In the meantime be careful not to write ANYTHING to your disk, as the deleted items my be overwriten. Good Luck.

By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the aforementioned Section is punishable by law.

3392. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: villarreal@delphi.com
Message-ID: <7at3td$8rh$1@nnrp1.dejanews.com>
Source record: 83860

In article <XVtz2.813$r3.3464@news1.atlantic.net>,
swampfax@atlantic.net (John Garone) wrote:
> On 20 Feb 1999 00:42:15 , ekaljumagi@my-dejanews.com wrote:
>
> >> 1. Is CAB 2.7 available in the US yet? (I'm a registered CAB 2.5 user who
> >> wants to upgrade)
> >
> >Maybe. It is being advertised (just started), but I don't know if the
> >software has actually arrived yet.
> >
> I got CAB 2.7 (English Version) from Systems For Tomorrow (USA)!
> From:John Garone
> swampfax@atlantic.net
> -ATARI C-LAB Falcon MKI/
> Seagate/Iomega jaz/
> Toshiba CD-ROM/Supra56k/
> STinG/NVDI/CAB/Newsie/
>
>

I've been using CAB 2.7 since early last month (January). Got the upgrade
from Chro-Magic Software (USA).

Joe

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3393. Algorithmic MIDI w/Tunesmith, M, or Ludwig?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7at17i$88j@news.Hawaii.Edu>
Source record: 83861

Greetings,

I was thinking of picking up one of the older algorithmic MIDI sequencers such as Ludwig (Hybrid Arts), M (Intelligent Music), or Tunesmith (Dr. T's). Any impressions or recommendations would be greatly appreciated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

3394. Re: Algorithmic MIDI w/Tunesmith, M, or Lud

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7atik5dan1@news.ncal.verio.com>
Source record: 83862

On 23 Feb 1999 01:45:22 , John Perez wrote:
>Greetings,
>
> I was thinking of picking up one of the older algorithmic MIDI
>sequencers such as Ludwig (Hybrid Arts), M (Intelligent Music), or
>Tunesmith (Dr. T's). Any impressions or recommendations would be greatly
>appreciated.
>
>--
> Aloha,
> John Perez - jperez@hawaii.edu
> Computer Specialist - Office of Information Systems
> University of Hawaii - School of Nursing
>--
>
>.Hello John:

I use 'M " and Ludwig. Both are facinating to work with and it seems
like whole books of music theory are rolled into each of these
programs. Both of them break down the musical elements into
PITCH/RYTHYM and DURATIONS, but go about it in different ways.
"M" is very intuitive and easy to use..just click away and you can
come up with some interesting stuff. Ludwig seems to have more
"control" over the variations with a few more algorithmic options then
"M",but it takes some work. I am still exploring the program.

Tunesmith I have not used...but would LOVE to get hold of a copy!
I posted a Q on Alt.music.midi asking about if anybody still uses
these programs and I got a response by none other then Jim Johnson
himself(the creator of tunesmith)So..that was a surprise!

I would recommend getting M and Ludwig. You can get them at B&C
computer visions for pretty cheap :

http://www.myatari.com

"M" was only $10.00 and ludwig was $30.00 which is not too bad.
They are in California and they are a mail order. When they were in
Santa Clara , I used to rap with Bruce (from B&C) and give him my
latest midi files created on Atari stuff. Good Guy!

Hope this helps! Would Love some more comments on these Great
Programs. How about the PVG in Dr T's KCS Too!

TIM

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3395. Re: Atari 8-Bit TELNETABLE BBS! (Closer to Home)

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36d25282.11868292@news.snip.net>
Source record: 83863

On Mon, 22 Feb 1999 15:40:03 -0500, Doctor Clu
<clu-da-bard@geocities.com> wrote:

>Re: Closer To Home BBS
>Date: Mon, 22 Feb 1999 13:08:56 +0000
>
>Bob Crowell wrote:
>
>> Lance,
>>
>> I applaud you, Tom Hunt, and "Star" for getting the Atari8 BBS known as "Closer To Home
BBS" up and running!
>>
>> It is a real coup that people world-wide can Telnet to your BBS and be part of the
Atari8 experience.
>>
>> Thank you very much!
>>
>> Bob
>>
>> Everyone: telnet://cth.tzo.com
>
>
> (Yes, someone has made a Atari 8-bit BBS telnetable! I realize this
>may not be anything special in the ST world... but for Atari8 users this
>is a great triumph!

Actually, if you know of any telnetable ST bbs's, I'd like to know
about them.

3396. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7atnit$op0$1@nnrp1.dejanews.com>
Source record: 83864

In article <7appv3$t3o$1@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:

> >> Problem1: will there be enough memory left on the 1040 ST when all
> >> network software is booted from floppydisk?
> >
> >Definitely not.
>
> Oei. oei. No way to keep the simple single TOS and add only MinT in
> the auto-folder, a cnf file and some drivers?
> really no-go without N.ASES + Thing?

What do you want to do with the ST? Perhaps you could try STiNG, MiNT and
MiNTnet is rather tricky to get working from just one floppy...

> >Ditch DOS, install Linux. I have Red Hat 5.0 on a 486 with 16Mb and a
[...]
> Would that be possible with only 8 Mb RAM? And how much diskspace
> does the system itself take?

8Mb would do, and if you only install the stuff you need it will occupy about
50Mb of diskspace.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3397. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7atnr4osj1@nnrp1.dejanews.com>
Source record: 83865

In article <Pine.LNX.3.96.990221214030.5818G-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

> > 3. a 486-DX 8 Mb DOS-box as server with 1.5 Gb SCSI-drives
>
> Should run Linux and be used as a gateway for the Atari machines,
> driving a small hub. Also, using a spare serial port with IP
> masquerading (on the PC) you could connect the Falcon, which won't
> work using the Bionet nor the Riebl (as you've already noticed)

He doesn't need IP masquerading to get the Falcon on the LAN. He'll need it
to get his LAN on the internet though, and the Linux-box is the obvious
choice for this.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3398. New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7atp5e$hff@newstoo.ericsson.se>
Source record: 83866

```
New MyMAIL version (0.80) is released now.

It can be downloaded at this address
http://www2.tripnet.se/~erikhall/programs/mymail.html

/Erik Hall
```

Hiroshima 45, Tjernobyl 86, Windows 95,
Aviod the next disaster.....

Erik H ll
erikhall@tripnet.se HADES 060 |||
erik.hall@telia.com Surfing the net with ISDN |||
---------- /|\
/ | \
http://www2.tripnet.se/~erikhall/index.html

3399. ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7att66ftl1@news2.xs4all.nl>
Source record: 83867

Hi Folks !,
I heard from the ASH people that an Atari Messe in NEUSS will be held on 10/11 April .
So now you can begin to save money for all those updates, spare parts, rare hard/software.
Perhaps it's a stupid idea, but why not can every visitor wear a badge with his name ??
I know so many names, but have no idea how you look like...
Perhaps terrible, freaked-out with rectangular eyes, but perhaps also stunning beautiful (women ??)
Sorry guys, but I don't fancy you !!
So if there's support for this badge idea, I can pass this on to the organisation, so they can
perhaps supply a little labelling machine or do you prefer to make your own badge ?????

Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

3400. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Kerstin Hoef-Emden <aeb25@uni-koeln.de>
Message-ID: <7au4au$igi@news.rrz.Uni-Koeln.DE>
Source record: 83868

Hello,

ekaljumagi@my-dejanews.com wrote:

->> booting MiNT, copyright Atari Corp" or similar. I've never seen a Linux
>> boot.
>>
> There is no questiong that I'm running MiNT (couldn't get the long filenames
> otherwise. The question is --- How do I know if my CLI is MiNT or Linux?

Long filenames are not exactly a feature for distinguishing Linux and Mint.
MiNT uses the minix filesystem, Linux ext2fs, both allow for long filenames.
Besides that: Linux is the kernel of the OS, the CLI is something like bash
or csh. I am not familiar with MiNT, but I guess it is similar with MiNT
being the kernel and the CLI being something different, possibly bash as
well. So, if the bootup messages tell you, that you are working with MiNT
you can't have Linux and vice versa. You can't boot two kernels at the same
time.

You said you have a Falcon? If this is so and you don't have it supplied
with a FPU, Linux m68k won't run. Do you know the extensions of the packages
from your cd? Is it something like *.rpm or *.deb, this would hint towards
Linux (*.deb is Debian, *.rpm is RedHat or SuSE).

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

3401. AtariST-SHARP Pocket Computer communication

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Rudolf Jakovac <rjakovac@pop.tel.hr>
Message-ID: <7au532$m6e$1@as102.tel.hr>
Source record: 83869

Where can I find some program for this purpose?
I heard about Imella, but can't find it.

3402. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7au7fq$q0b$1@news2.xs4all.nl>
Source record: 83870

As promised I have read the manual that comes with the MiNT98 CD-ROM
before doing things.

That manual is 56 pages in A6-format (=1/2 A5) with small characters.

The first remarkable thing is: the American Legalistic Worldview
penetrates Europe. Two pages full of (German) legal talk.
I learn that I have paid a lot of money for the compilation work, the
installation programs and the administration software. All other
things are somehow free (but maybe not: 'read the manuals on disk' I
am advised).

I am told that a copy may be made by me for back-up purposes. But in
the next sentence something strange pops up. I will translate as good
as possible:
"The lawfully buy of this distribution allowes for the use on one (1)
computer in one (1) place"
(Der rechtmaessige Erwerb dieser Distribution berechtigt zur Nutzung
auf einem Computer an einem Ort.)

But I want to connect 3 TT's, a Falcon, a 1040 ST and a DOS-Box!!

So I have to buy 4 other MiNT98 distributions?

Then Networking this way becomes really expensive.

But reader, do not be afraid: when Legal Eagles come circling around
the Stichting ST I will review the position. So for the coming time:
I go on!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3403. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7au7ft$q0b$2@news2.xs4all.nl>
Source record: 83871

I go on: after reading the first principles of networking (IP,
NFS, Unix, Gateway) from the MiNT98 manual I come to the section 6:
Installation.

There is a nano-distribution. Then I can import drives and do TCP/IP
things (mail, WWW etc.)

There was a question: can I use an 1040 ST in the network and still
do something usefull on it like typing text like this?

3404. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36d2a6d9.20602384@news.demon.co.uk>
Source record: 83872

On 22 Feb 1999 22:29:01 GMT, jimsmith@zetnet.co.uk (James Smith)
wrote:
>BTW, he was running a little utility called MS Look-up (on the PC as

It is nslookup (not MS Lookup ;)

Other programs are host and dig - all three are standard Unic utils -
the most useful for me being dig which sadly isn;t available on the
PC.

>he still has not got his Falcon back). Is there a similar programme
>for the Atari ?
I'm not aware of one but I'd like to know too...

Regards
Danny
--
Denesh Bhabuta

3405. Telnetable BBS for my ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: "J.B.G." <jbg@enterprise.aacc.cc.md.us>
Message-ID: <36d2b46f.0@aacc-alpha>
Source record: 83873

I just read about the telnetable BBS for the 8 bit computers, cool! Is there software for the ST that is telnetable? Forgive me if this is common knowledge. Thanks in advance.

--

Jim Galvin
personal webpage: Applications Specialist
http://204.192.48.123/~jbg Intercap Graphics Systems
UNIX Administrator
Anne Arundel Community College

3406. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7aucam$2lu$1@news.campus.mci.net>
Source record: 83874

On 22 Feb 1999 21:52:31 , Katherine Ellis wrote:

<snip>

->I guess no one uses MiNT, and that nothing new has happened.
->Oh well, I can pass on this one very easily :) the magazine is worth
->it.

<big smile!>

->One thing really strikes me though.
->They talk a LOT about GEMTRADE, as if it was THE HYPE
->application. We could start another thread on this topic ;)

I have a question about Gemtrade. I just purchased the full
version from SFT, and it won't allow me to register. Well,
to be technically accurate, it does allow me to enter my
name and Reg.# (as written on the floppy disk), but once I
quit and restart, its like I never registered. It did put
an .INF file on my MiNT partition, so I copied it into my
GEMTRADE folder, but that still didn't help. Any ideas?

->Atari folx, if you love Atari, get subscribed.
->Even System for Tomorrow in the US can get you Atari
->Computing.
->Email at sales@SystemsForTomorrow.com

Yep, or call The DarkForce! BBS once a month, you might win
a free 6 month/3 volume subscription! <plug alert!> ;^)

->Atari ain't dead yet.

You damn betcha! ;-]

->---
-> /
->MiNT Is Now TOS, let's move on, shall we? /
-> /
->---

Absolutely! ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_______________/ /
```

_____\/

3407. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7aud3v$1sl$2@news2.xs4all.nl>
Source record: 83875

Part of message disappeared between here and newsgroup. So here again

>I go on: after reading the first principles of networking (IP,
>NFS, Unix, Gateway) from the MiNT98 manual I come to the section 6:
>Installation.
>
>There is a nano-distribution. Then I can import drives and do TCP/IP
>things (mail, WWW etc.)
>
>-------
>There was a question: can I use an 1040 ST in the network and still
>do something usefull on it like typing text like this?
>-----

The manual says: need 730 kb memory. Because Thing is needed because
of long filenames. But with single-TOS it can be removed from memory
and loaded later from the net.
That gives 450 kb memory extra.

Question: should it be possible to burn the Boot (C:) stuff into
Eprom so boot from cartridge port c is possible?.
Then I would have a no-moving parts very silent network computer!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3408. The Ultimate CD Collection

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7audtq$c19$2@news3.Belgium.EU.net>
Source record: 83876

Hi all,

Is anyone out there interested in this???

PROJECT 1
Over the years I build up a massive collection of PD/shareware, articles, manuals, FAQ etc... We're talking about 10Gbyte here. And the collection keeps growing... so, the last couple of weeks I've been busy categorizing all the stuff, a lot of it can't be found on the net, and what ftp would accept Gigabytes of atari software? not to mention the telephonecosts uploading it.
So, I'm thinking about putting the highlights on a CD. I'm busy writing a nice shell in html, so that it's going to be easy to get to the data.

PROJECT 2
I'm amazed seeing the amount of data I download in one year, it never stops... 400Mb atari stuff. This takes a lot of time and in Europe costs a lot of money too.
So, I've put all the stuff on a CD, all categorized and up to date. Every year I'll burn a new one, so that we always have the latest stuff....

PROJECT 3, 4, 5 etc
-Nothing concrete yet,but I was thinking along the lines of a dedicated MINT CD, where all the tools and apps needed are easy to get at and possibly make it a snap to install, but I'll need the help from a couple of MINT gurus here....
-A dedicated DTP CD loaded with CFN & TTF fonts, pictures, apps, utils and templates
-A MIDI CD covering synths, editors, banks etc. I'll fill the CD to 650MB with MIDI songs.
-For the other projects I'm open to all suggestions.....

Now comes the best part..)))
Price for each CD => ï¿½ 2.00 or 3 Euro, this price also covers postage anywhere on planet earth. The media doesn't cost much and isn't heavy so for this price it's feasable.
I'm not doing this to make any money. It's a service from one Atari fanatic to the other.

I'm open for all suggestions concerning the contents and wanted apps. Let me know what you think and want... If it doesn't fit on one CD, I'll produce a "double album"...

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3409. Re: Atari ST CD

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7audtn$c19$1@news3.Belgium.EU.net>
Source record: 83877

Edward wrote on 23 Feb '99;

>29.99
>15.99
>?????
Pounds, Dollars, Roebels, Beans ??
>
>also I'm looking for Articles,Web Pages,Hacks and such...
>Please if you want to help send me URL's and the such
You want our help?, and charge us afterwards? nice really nice

>also what format should the CD Be in
>PDF
>HTML
>Ascii
PDF can only be viewed & printed with the help of Ghostscript, and
is it slooooow and clumsy, are You a Atari user??

HTML and ASCII are the options left...

>Atari may be Dead But as long as there is One User Atari will >live forever
>in the hearts and the desks of us all
>Thank You
Cheers

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3410. Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7aufru$2i8$1@news5.svr.pol.co.uk>
Source record: 83878

Hi folks ,

Any ideas where a copy of diamound back can be obtained?

Cheers

Paul Mac

------------------------------oOo---
Sent using the power but without the price to boot.

paul_mc@atariste.freeserve.co.uk

Everyone talks, some hear, few listen- and almost no one understands.

When things are made absolutely clear people become confused.

3411. where diamoundback?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7aug34$363$1@news5.svr.pol.co.uk>
Source record: 83879

Hi folks ,

Any idea where I could obtain a copy of diamound back?

Cheers

Paul Mac

------------------------------oOo---
Sent using the power but without the price to boot.

paul_mc@atariste.freeserve.co.uk

Everyone talks, some hear, few listen- and almost no one understands.

When things are made absolutely clear people become confused.

3412. Re: The Ultimate CD Collection

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36D2C4D4.8D5AF217@ix.netcom.com>
Source record: 83880

dennis.vermeire@ping.be wrote:

> Now comes the best part..)))
> Price for each CD => ï¿½ 2.00 or 3 Euro, this price also covers
> postage anywhere on planet earth. The media doesn't cost much
> and isn't heavy so for this price it's feasable.
> I'm not doing this to make any money. It's a service from one
> Atari fanatic to the other.
>
> I'm open for all suggestions concerning the contents and wanted
> apps. Let me know what you think and want... If it doesn't fit
> on one CD, I'll produce a "double album"...

At those prices (what's that, US$6 or so?), yeah, I'd be interested in several of the projects.

What I'd like to see is a "highlight" type disk of programs that run on some minimum type of hardware. How hard would it be to make a 520ST disk, with the best programs that run in 512k, or an ST disk, with the best stuff that runs without needing an STE? The biggest complaint I have about a lot of "ST" resources on the internet are that they do a poor job of letting me know whether a program will actually work on my real ST systems.

Jeff

3413. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTI95280-pn2-w8gOePpdOzC5@localhost>
Source record: 83881

On Tue, 23 Feb 1999 09:42:30, jovlie@xs4all.nl (Jos Vlietstra) wrote:

> Hi Folks !,
> I heard from the ASH people that an Atari Messe in NEUSS will be held on 10/11 April .

really ?

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

3414. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36D2D6B9.A300783E@cfc.dnd.ca>
Source record: 83882

ekaljumagi@my-dejanews.com wrote:
>
> In article <01be5cd9$32e9e300$LocalHost@xpnwjjkf>,
> "John Whalley" <news@whalley.demon.co.uk> wrote:
> > ekaljumagi@my-dejanews.com wrote in article
> > <7afnct$2df$1@nnrp1.dejanews.com>...
> > > I went and installed Linux off the Floppyshop Select CD, which was
> > advertised as having an "easy to install" Linux on it.
> > > Well, it was medium easy, although it looks like Unix to me (long time since
> > > I've touched that),
> > Linux *is* a Unix variant, so no surprise there. If you don't want to mess
> > with Unix, steer clear of Linux.
> Actually, the reason I'm doing this is that I 'do' want to get back into Unix
> -- though I'd prefer to start from an X-Windows shell.

well if you want to start with X-windows, check out the 7 disk TAF set,
very easy install.
I don't think we sell it any more, but it is available at some ftp
sites.
go to MiNT and look for the TAF distribution.
for example: ftp.fu-berlin.de/atari/mint/contrib-package/taf/
just copy the compressed archives (*.tgz) to floppy disks, the install
program actually decompresses them.
install.txt and install.zip and readme.txt go on the install disk(disk
1). 2a.tgz and 2b.tgz go on disk 2, etc...
this install a mono X-window
good luck.hope this helps
ken

3415. Re: where diamoundback?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <WmSD2qAnUv02EwwL@steverosie.demon.co.uk>
Source record: 83883

In article <7aug34$363$1@news5.svr.pol.co.uk>, Paul Mac <paul_mc@atarist
e.freeserve.co.uk> writes
>Hi folks ,
>
>Any idea where I could obtain a copy of diamound back?
>
>Cheers
>
>Paul Mac
>

HiSoft would be my first port of call!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3416. Re: Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: kdermott@zetnet.co.uk
Message-ID: <7auteb$24v$1@roch.zetnet.co.uk>
Source record: 83884

```
On 23 Feb 1999 15:01:18 , Paul Mac wrote:
>Hi folks ,
>
>Any ideas where a copy of diamound back can be obtained?
>
>Cheers
>
>Paul Mac
try hi soft
Kevin

--------------------------------------------------------------------------------
one sheep that was all
Lancashire England.........mug shot at http://www.users.zetnet.co.uk/kevin/
kdermott@zetnet.co.uk : now with audio!!!!!
kevin@kdermott.freeserve.co.uk Ataris contain a minium of 80% beef
```

3417. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7auu8ukbg1@news2.xs4all.nl>
Source record: 83885

I looked into the new ST Computing magazine (German) and there was
something about Mint98.

First: in a redactional message (News) info from Delta Labs was
reproduced.
I am working with old software because there is a Mint99 now.
Reported are:
1. complete X11
2. languages: PERL HUGE, TLC, GNU C++ 2.8.1
3. complete MiNT TOS
4. MiNTNET
5. Internet Tools: Gopher, WWW, FTP, Telnet, Apache, Webserver, Samba
etc.
6.all MiNT distribution kits
7. FreeMiNT 1.15.0
Further: MiNT course from the Revolution CD Magazine (German)
And a price of DM 59 ($25 about)
Update price DM 29
see http://www.deltalabs.com

Further advertising show me that MiNT 98 costs DM 150 (AG
Computertechnik) and with N.AES DM 249 ($130 about) by Woller Systeme
http://www.woller.com

Also remarkable are prices of hardware.
AG Computertechnik also has Bionet (DMA) for DM 100 what is a good
price but Riebl/PAM VME-bus networkcards are now DM 300.
E-mail: AG_Comtech@omline.de

A year ago I paid DM 99 for a Riebl by BEST Electronics. But he has
sold them out now I was told.

Please readers of this nessage: if someone can explain what all the
new names are like HUGE, Apache, Telnet etc mean, please feel free to
educate the world and me.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3418. Re: Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <7auvj3$2nq$1@roch.zetnet.co.uk>
Source record: 83886

>On 23 Feb 1999 15:01:18 , Paul Mac wrote:
>Hi folks ,

>Any ideas where a copy of diamound back can be obtained?

Hello Paul

Michael White now owns both Diamond Back and Diamond Edge rights.

He has announced a new version of Back shortly but not of Edge.
Both are going to remain commercial but he has given no details
as yet.

Email: michael@fastlane.net

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

3419. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d307e61e6b500@ping.be>
Source record: 83887

on Tue 23-02-99 09:42 Jos Vlietstra wrote:

>Perhaps it's a stupid idea, but why not can every visitor wear a badge with his name ??
>I know so many names, but have no idea how you look like..

Yes, this would be nice indeed. Last year at the NAS everyone, be it a
visitor or a stand holder had such a badge.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3420. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: "Alexandre A. S." <asiufy@yahoo.com>
Message-ID: <asiufy-2302991711440001@200.230.134.213>
Source record: 83888

In article <a97z2.584$TO4.2061@news.flash.net>, nameerf@flash.net (Michael and Nicole Freeman) wrote:

> On 18 Feb 1999 00:55:02 , <prunus@post3.tele.dk> wrote:
> >Oh,- btw. it has support for java applets. Otherwise, from the
> >description it is the same CAB as I >know it, with the same features.
>
> Ok, if they can make a CAB for Macs that supports Java Applets, why
> can't they do this for us?!?!?!?! Shouldn't that be their first
> priority, since they obviously aren't going to out-"sell" MIE and
> Netscape.
>

Well, iCab supports Java on the Mac because there is an underlying Java VM (Apple's). Now, if somebody comes up with an Atari Java VM, it should be easy to make it work with CAB...

--
cheers!
alexandre a. siufy mailto:asiufy@uol.com.br
visit the progrock mp3 listening booth http://sites.uol.com.br/asiufy

3421. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d30fc0248efa0@ping.be>
Source record: 83889

on Tue 23-02-99 19:07 Stichting ST wrote:

>I looked into the new ST Computing magazine (German) and there was
>something about Mint98.
>
>First: in a redactional message (News) info from Delta Labs was
>reproduced.
>I am working with old software because there is a Mint99 now.

The newer release of the MiNT '98 distribution CD will have a new name
because there is too much confusion with The Atari MiNT 98 (now 99) CD.
MiNT 99 has NOTHING to do with the MiNT '98 distribution CD.
MiNT 99 holds only the MiNT utilities that can be found on every well
equiped ftp-server. That's all.

>A year ago I paid DM 99 for a Riebl by BEST Electronics. But he has
>sold them out now I was told.

Yep, I bought the last one at the past Neuss-fair.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3422. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <7av3uu$g2v$1@news5.svr.pol.co.uk>
Source record: 83890

Martin "Nightowl" Byttebier wrote in message <36d30fc0248efa0@ping.be>...
>The newer release of the MiNT '98 distribution CD will have a new name
>because there is too much confusion with The Atari MiNT 98 (now 99) CD.
>MiNT 99 has NOTHING to do with the MiNT '98 distribution CD.
>MiNT 99 holds only the MiNT utilities that can be found on every well
>equiped ftp-server. That's all.

So it is not related to Eric Smith's comments on use of the mint mailing
list?

"I'm sure that use of
the word 'MiNT' in the output of uname would be acceptable use,
but use of 'MiNT' in a product name (for example) is another matter.
I would check with a lawyer before doing this."

Product name being the name of a CD distribution? <g>

Anthony
--
----------------------------------+----------------------------------
Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan
----------------------------------+----------------------------------

3423. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7av4bb$1fl$1@news2.xs4all.nl>
Source record: 83891

On 23 Feb 1999 15:50:17, ethhoack ethandphi exbeess wrote:
>On Tue, 23 Feb 1999 09:42:30, jovlie@xs4all.nl (Jos Vlietstra) wrote:
>
>> Hi Folks !,
>> I heard from the ASH people that an Atari Messe in NEUSS will be held on 10/11 April .
>
>really ?
>
Yes see http://www.atari-messe.de

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3424. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7av4bg$1fl$2@news2.xs4all.nl>
Source record: 83892

After a good night sleep I went on with MiNT.

I remeber that before I shut the TT down that there were a lot of
remarks.
Last on: to transprot folders, set MiNt in Auto-folder.
Because I do not know where these messages are stored (or is there no
log for them?) I wrote down the folder names om paper.

After booting without MiNT I took the folders Mint98 and multitos to
C and also nohog as acc.
That was wrong: as the manual said: "transport by hand Multitos from
Mint98 folder to C:"
Repaired it.

Now the big moment: a restart of MiNT.
Unreadable fast messages scroll the screen.
Control-s does not seem to stop this VT52 screen.
Does anyone have a good way to read those messages?

Because it is needed.
As far as I can see there are syntax errors in the mint.cnf file
signaled.
Where do I find the syntax description of these statements?

->->A normal user would be stuck now.!!!!!!!

But I have on another TT a bit of Mint and can compare those two
files. Maybe with some intelligence I can solve this problem.
And indeed: an error of the install program it seems.
To make the mint.cnf file I think they use a template and there are
placeholders for later constructed statements.
Placeholder like
MODEM1
SER! etc.
The wrong syntax is:
MODEM1sln U:\...\modem1 ....

getting rid of "MODEM1" text solves the problem.
Needed tool: an editor like QED.

After a reboot I see another error in the list: (or maybe not an
error, it disappears too fast from the screen to really see)
"RSVX not loaded". Digging in the manual tells me: needed for
HSModem. But I do not have that. So why needed? Or am I wrong here?

Further fstab is not found. But I remember that I have to setup
things for the net so I do not worrie yet.

Also something about printer not installed.

And the CD-ROM drive cannot be used.
Luckily I know that I should use Spin with MiNT and not MetaDOS fron
CD-Tools. But how many people will know that?

How simple and unknowing should a potential MiNT user be compared to
a Windows user or a MagiC user who has to install the system?

Anyone still reading this newsgroup thread?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

U

3425. Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <73101472_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 83893

Hi, Can anyone please tell me whether the msg: "CRC error, Incorrect DATA field checksum", obtained using "analyse floppy" in KnifeST can be due to the floppy disk drive heads being out of alignment rather than due to a fault in the floppy disk being examined. Regards, Nigel Williamson.

--

---

nigel@littlec.demon.co.uk

3426. FS: Atari 520ST & software/books (AL; USA)

Newsgroup: comp.sys.atari.st
Date: 1999-02-23 00:00:00 UTC
From: Steve Terry <SteveT1003@aol.com>
Message-ID: <36D32203.69BB@aol.com>
Source record: 83894

Atari 520ST with Color SC1224 Monitor & mouse including:
- 1 Single Density (360K) 3 1/2 inch Atari external floppy drive
with cable
- 1 Double Density (720K) 3 1/2 inch homebrew external floppy drive
with cable
- 1 spare single density (360k) 3 1/2 drive mechanism
(note: I replaced the drive mechanism for one of the single
density drives with a 720k drive to make the homebrew drive and
had to hack the drive case a little...)
- the motherboard is Rev A without the RF modulator output
- original manuals/Basic & LOGO language floppies
- original shipping boxes
- About 50 floppies with downloaded programs/games

Several Atari ST Games/Software in original boxes with manuals:

1) Microsoft Write w/4 floppies (program, GDOS distribution disk,
Gdos fonts/drivers for Epson FX80 and Star Micronics NB15) in
3-ring binder & box2) Jewels of Darkness - by Firebird
3) Universal Military Simulator - Ver 1.3 - by Rainbird
4) The Pawn - by Rainbird
5) Silent Service, the submarine simulation - by Microprose
6) Zork Trilogy - by Infocom
7) Mathtalk - by FirstByte
8) Degas (drawing/art program) - by Batteries Included
9) Flash (telecomm program) - by Antic - Ver 1.1
10) HippoConcept (An outline & idea processor) including HippoArt I

Books:
11) Atari ST Tricks & Tips by Abacus S/W, 1st Edition, (c) 1986
12) Megamax C Language Development System - manual for C compiler
(no disks)

I will consider any offer for any piece, but it must include shipping
if not in local area (Huntsville or Decatur, Alabama)...

Steve Terry
(256)544-2049

3427. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7b1av4$im91@news.ajou.ac.kr>
Source record: 83645

On 24 Feb 1999 06:16:12 , Clayton Murray wrote:
>
>On 24 Feb 1999 01:49:01 , Phantom wrote:
><SNIP>

>
>Hi Phantom,
>
>If you still don't have the Nemesis software, I can offer to email it to
>you. I would think there should be no problem with this, as you have
>already paid for it. Maybe you'll have no need for it anyway. :-(I got my
>Nemesis from CompDirect, but had Alex at ATY install it. (The installation
>looked pretty complicated, and I am rather soldering-impaired.) I'm happy
>to say that Alex did good job installing it and also did all of the
>Steinberg recommended audio mods. Why don't you send your Falcon to Alex?
>Maybe he could figure out what's wrong. I think he has done many Nemmmy
>installs.
>
>I have had good success with contacting Titan-BSS, with prompt replies.
>
>Good luck,
>
>Clayton Murray
>claytone@aa.net
>Seattle, WA USA

Thanks for offering the Nemesis software. I do appreciate it. But I have
already tracked it down, and tied it to a tree on my hard drive. ;)

Right before I e-mailed Titan Designs, I spoke with Alex on the phone
about my Nemesis trouble. I think he installed at least 25 of them for
other folks without any problems. But it had been awhile since he had
fitted one and he didn't have any instructions left to refresh his
memory. He did try to help me and gave me some tips on what to try.
I told him that if I could not get it working that I would probably
send my Falcon/Nemesis to him to check out. I bought a used
FalconSpeed board from him at the same time I bought the Nemesis.
The FalconSpeed board worked great. No problems with it at all.

I wanted to speak with someone at Titan Designs about the problem
I had with the Nemesis. As I stated in the e-mail. My Falcon will not
even boot when the board is installed as the instructions says to do
it. Either there is something missing in the instructions that I don't
know about, my nemesis board is screwed up bad, or my Falcon is
different in someway causing the nemesis not to work right.

I have a question that maybe someone who knows the Falcon motherboard can answer. The MIDI and IKBD ICs as defined in the Nemesis manuals on my Falcon motherboard are the same. When I say the same, I mean all the IC identification numbers and letters and etc are exactly the same on both chips. Is this correct?

Also, I noticed in some of the pictures in the Nemesis manual that there seems to be some componets installed on the Falcon mother board right beside or near to the standard Fan location. My Falcon has places for lots of componets there, soldering pads and etc. But nothing is installed there. Can someone tell me what all those empty place where intended for? And do some Falcons have componets installed there? According to the Nemesis pictures in the manual that Falcon did have some stuff installed in that location. If any one has some technial info on the Falcon mother board. I sure could use any info on it.

And if anyone out there thinks they might could help me figure out why my Nemesis is doing weird stuff then I sure would appreciate any help.
phantomm@kih.net

3428. Re: an example of my handiwork on Atari

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7b1ff7$ks0$1@news3.Belgium.EU.net>
Source record: 83646

On 14 Feb 99 Daniel Dreibel wrote:
> I'm also having some trouble getting another map scan he wants
> done to the right amount of brightness - it's a photocopy of a
>colour plate. The problem is that not only is it not bright
> enough, but the scan is somewhat uneven regarding brightness - >loading it into Vision or GEMview and using its brightening filters
> makes it too bright in certain places.
>Any tips?

I've downloaded the pics and had a look....
Never, scan maps like these in color, even a very expensive drum scanner will not be able to get it right. Go for black&white and if the outcome is to harsh, 256 grayscale. Don't use a high dpi setting, it will look much better in 200dpi then when scanned in 400dpi.

I first corrected a green colorhue to about 12%, then converted the pics to 256 grayscale level. Filtered them at 10% to get rid of any unwanted specks&spickles. Raised the brightness with 10%, and put in a red color hue (remember we're in grayscale) which fools the eye in thinking there's a bit more depht ans basically that's it.
The saved pictures are a lot smaller now and that's always a bonus if you want to put them on a website.

In general, it is very hard to scan old maps, mostly because the correlation between the print and paper is not right. 9 times out of 10 the texture of the paper will disturb the picture.

Trick of the trade, put a piece of black carton/paper over your scan and if that's doesn't improve things drastically, give your picture a very strong sepia color correction, they will look exactly like what they really are : old maps with a light brownish color

Gemview is not suited to correct pictures, take a look at PHOTOLINE, IMHO the best photoretouching app on Atari, you can also scan directly in Photoline and correct the pics straight away....

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3429. FS: Big list of Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Lynn Sturgeon <lynn.sturgeon@juno.com>
Message-ID: <19990224.123552.12959.0.lynn.sturgeon@juno.com>
Source record: 83647

All of this is located near Denver, priority will be given to local buyer so I don't have to box it all up, but if no one local wants it I'm willing to ship, and will ship the small stuff in any event.

7 SC1224 color monitors - $25 each
1 SC124 mono monitor - $25
all monitors include either built-in or separate monitor cable

6 1040 STf's, several have the original box and packing materials - $25 each
1 ST520f, no power brick - $15

3 SF354 external floppies with power bricks and data cables, $10 each, 1 extra brick - $5

1 Megafile 20, drive spins up and sounds ok but I haven't tested it - $30

1 Pyramid Atari Monitor Master, allows you to switch between mono and color monitor easily - $10

1 NewIdea "Beetle Mouse", black with red buttons, new in box - $10

8 Atari STM1 mice - $10 apiece

3 spare floppy cables - $3 apiece

I'm not an Atari person per se, don't use this stuff so I'm not interested in any trades.

Pricing isn't firm, and a bulk offer (especially local!) will be warmly received. Prices do not include shipping costs, if applicable. And if you want any of this stuff, don't wait on it. It's going to go to the Salvation Army or Goodwill if there is no response within a week. Thanks.

Lynn Sturgeon
lynn.sturgeon@juno.com

You don't need to buy Internet access to use free Internet e-mail.
Get completely free e-mail from Juno at http://www.juno.com/getjuno.html
or call Juno at (800) 654-JUNO [654-5866]

3430. Re: NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d447d6884379a0@holleman.demon.nl>
Source record: 83648

on Wed 24-02-99 03:53 Neil Roughley wrote:

>JI Logan <jlog@zetnet.co.uk> wrote:
>
>> On 15 Feb 1999 00:45:08 , Neil Roughley wrote:
>>
>> | . . . .
>> |NEWSie users should ask John to fix the 50-character limit on message
>> |IDs. I brought this up with him some time ago, but the program is still
>> |truncating things:
>> |
>> I have NEWSie set up not to show references although I can see them
>> on Everest when composing a post. However, I don't understand the
>> importance of these. Are they important or are they just part of the
>> adresses that the machines use to deliver the packets.
>
>They're message IDs used for threading purposes (among other things).
>MacSOUP uses a graphical threading tree, so any time the references get
>trashed the problem is always more apparent.
>
>As a former NEWSie user, I used to rebuild the trashed references while
>composing in qed. At the time, as mentioned, I reported the 50-character
>limit to John, obviously to no avail. His reason for not increasing the
>character limit escapes me now, although if I remember correctly it had
>something to do with memory.
>
>There's no reason a newsreader should, in some instances, leave behind a
>trail of broken references -- Okami and FireNEWS certainly don't. Some
>might call this problem insignificant but I disagree.
>
Neil, I agree completely, though IMO the problem stems from another
factor: when editing in Newsie, it takes the headers to the editor as
well. Since several people set their editors to 75-80 chars then wrap,
this leads to problems with the headers. Okami and Firenews both don't
send the headers straight into the editor, reason why this is never a
problem with these.

There still are a few things John has to sort out with Newsie: this 50-
character limit (I wasn't aware of that one until now), then the sending
of the headers to the editor when editing and finally the IMO stupid
default setting of "collapse threads" which leads to only more problems
with new users (I had the same problem when I started with Newsie).

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

3431. Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Richard Wray <richard.wray@btinternet.com>
Message-ID: <7b1ouqbqi1@plutonium.btinternet.com>
Source record: 83649
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

I have a few simple questions for all of you.

1) If you could play any of the classic 8 bit games again what would they be. A top 5 would be good.

2) Which characters (i.e. Jet Set Willy) stick most in your mind.

3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make to old games. Would you improve the graphics for instance?

4) Does anyone know who owns the rights to any old games or characters.

Answer back soon

3432. The Ultimate CD Collectio

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919886172@acpu.com>
Source record: 83650

<dennis.vermeire@ping.be> wrote:

D > Is anyone out there interested in this???

D > PROJECT 1 Over the years I build up a massive collection of
D > PD/shareware, articles, manuals, FAQ etc... We're talking
D > about 10Gbyte here. And the collection keeps growing... so,
D > the last couple of weeks I've been busy categorizing all the
D > stuff, a lot of it can't be found on the net, and what ftp
D > would accept Gigabytes of atari software? not to mention the
D > telephonecosts uploading it. So, I'm thinking about putting
D > the highlights on a CD.

I am! and the other projects, too.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho USA

... CAUTION! Do Not Look Into Laser With Remaining Eye.
___ Mountain Reader II - #00000077

3433. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Helen Ross <helen@koan.de>
Message-ID: <01be6039$88023140$251004c3@downstairs>
Source record: 83651

My birthday, so I shall definately be there to buy myself a present,
maybe we shall meet at last Dennis.

Helen.

> Yes, but it is on 11 and 12 april
> more info on:
> http://www.atari-world.com (HTTP 1.1)
>
>
> Cheers from Belgium
>
> Dennis

3434. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36D46C99.C8ABAC31@ix.netcom.com>
Source record: 83652
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Richard Wray wrote:

> 1) If you could play any of the classic 8 bit games again what would they
> be. A top 5 would be good.

I'm an Atari person, and I still have multiple Ataris hooked up. So the question "If I could play..." isn't really accurate. Here's what I play most often.

1) Ballblazer, Atari 7800 - Probably the best two player game ever. The 7800 version seems somehow smoother to me than the 800 version, and since it only uses one button, you can use Wico sticks on the 7800.

2) Robotron 2084, Atari 800 - Love this game. I duct tape two Wico sticks to a board to play this thing as it was intended. A couple years ago, when I played a bit more often, I could play as long as I felt like it: the game couldn't kill me.

3) Boulder Dash, Atari 800 - And its followups/clones. Incredible blend of strategy and action.

4) Bruce Lee, Atari 800 - This was an okay game when I first bought it, but when I got to college I found a cracked copy with infinite lives. We'd play this thing for hours: the two player aspect, although not perfect, was pretty cool.

5) Fort Apocalypse, Atari 800 - The sounds helped make this game immersive for me; as immersive as a game could be at that time, I guess.

> 2) Which characters (i.e. Jet Set Willy) stick most in your mind.

I don't remember his name, but the Boulder Dash character who taps his foot at you if you stand around too long still makes me giggle.

> 3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
> to old games. Would you improve the graphics for instance?

For most of the games I like best, I'd like new levels. It's unfotunate, but I have come to associate "improved graphics" with "worse gameplay." Boulder Dash, for instance had terribly clunky graphics, but I could run in and out of streams of falling rocks and diamonds on certain levels: fantastic gameply contol.

> 4) Does anyone know who owns the rights to any old games or characters.

Can't help you here. I maintained the original cross-post list, I hope I haven't offended any non-Atari folks by doing that.

Jeff

3435. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: TFH/Fony <tfh@casema.net>
Message-ID: <7b1rff$cg3$1@news.casema.net>
Source record: 83653
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Richard Wray heeft geschreven in bericht
<7b1ouqbqi1@plutonium.btinternet.com>...
|I have a few simple questions for all of you.
|
|1) If you could play any of the classic 8 bit games again what would they
|be. A top 5 would be good.

1. The Nemesis Sage... (Gradius on some systems)
2. Metal Gear/Solid Snake
3. Boulder Dash
4. Zanac-Ex / Aleste
5. Penguin Adventure

|2) Which characters (i.e. Jet Set Willy) stick most in your mind.

1. Metal Gear
2. YS
3. Fray
4. Princess Maker
5. Final Fantasy

|3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
|to old games. Would you improve the graphics for instance?

Nop.. I would keep the games as they are... The GFX and the sound are just
the things that give these games their atmosphere... Maybe tune up the
resultion a bit, but that would be all.. The last MSX games featured over
19000 colours and 9 channel FM/PSG music.. So this was quite good !

|4) Does anyone know who owns the rights to any old games or characters.

Nemesis, Metalgear, Penguin Adventure -> koname http://www.konami.com
Zanac-Ex Compile
YS / FInal Fantasy -> Falcom
Fray / Princess Maker -> Micro Cabbin....

And if you wish to play these games and anjoy them in full glory.. Just go
to: http://www.casema.net/~tfh and download the fMSX emulator together with
these games... All these games (And some 1200 more !!!) can be found online
right here.

Greetz,

Arnaud de Klerk

--
Go visit the MSX Emulator Page (M.E.P.)
http://www.mep.msxnet.org
http://surf.to/msxemu
http://www.casema.net/~tfh
ICQ: 12222446

3436. Tranferring Files from PC to ST disk?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: G&#65533;rard Milmeister <gemi@bluewin.ch>
Message-ID: <36D473A6.73E38894@bluewin.ch>
Source record: 83654

How do I transfer files from my PC (Linux) to a ST (720k) disk?

--
Gï¿½rard Milmeister
Tannenrauchstrasse 35
8038 Zï¿½rich
Switzerland
+41 1 481 52 48

3437. Re: FS: Big list of Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <19990224170029.23109.00002671@ng09.aol.com>
Source record: 83655

Hello, I'm not local but I am interested in some of the items that you have, so if you decide to sell to me here is a list of what I would like to purchase:

1 Megafile 20------------ $30
2 STM1 mice- 2x$10----$20
1 floppy cable--------------$3

thanks

Brent Garvey
1825 Oriental Ave
Elkhart, IN 46514

Email me if you'll ship or not, please, just give me a quote with shipping and i'll mail it out asap.

3438. Re: NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnqfa0.1t7nq9u1i7yrtcN@srry01m09-170.bctel.ca>
Source record: 83656

Louis <louis@holleman.demon.nl> wrote:

> Neil, I agree completely, though IMO the problem stems from another
> factor: when editing in Newsie, it takes the headers to the editor as
> well. Since several people set their editors to 75-80 chars then wrap,
> this leads to problems with the headers. Okami and Firenews both don't
> send the headers straight into the editor, reason why this is never a
> problem with these.

FireNEWS does send the headers into the editor, including a quoted copy
of them if so desired (I think this is an option). But it won't limit
individual message IDs to 50 characters like NEWSie does. All this is
unrelated to the problems caused by the editor auto-wrapping things --
the truncation in question is a forced limit by NEWSie, not something
that occurs in the editor itself.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3439. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Manu_T <Manu_T@writeme.com>
Message-ID: <ant242300313WWT7@whib.online.be>
Source record: 83657
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

In article <7b1ouqbqi1@plutonium.btinternet.com>, Richard Wray
<URL:mailto:richard.wray@btinternet.com> wrote:
> I have a few simple questions for all of you.
>
> 1) If you could play any of the classic 8 bit games again what would they
> be. A top 5 would be good.

The Arcade games run by mame are usually nice things. It's just a shame
that most of the moe intresting stuf is way to slow to be enjoyable
(even on SA)

Things like Paperboy, Super Sprint, Blasteroids, Road Blaster, Space
Harier etc.. spring to mind

> 2) Which characters (i.e. Jet Set Willy) stick most in your mind.

No particular charactor really...

> 3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
> to old games. Would you improve the graphics for instance?

Those old arcade games like e.g. Super Sprint or Paperboy have on MAME
a decent resulion and colours so I definitly wouldn't change it. The
sounds is cracky but if that would be fixed it'll be alright too.

All I want to see is that these games become enjoyable
(faster/original speed) instead of an old jerky slow representition of
it.

> 4) Does anyone know who owns the rights to any old games or characters.
>

Perhaps the mame ppl can help. Some o/t above mentioned games are
ï¿½Atari but names to remember are Konami, Warner, etc...

> Answer back soon

Regards,

Manuel
--
Manuel Timmers NEW Email at: Manu_T@writeme.com
StarLight Corp. Website: www.whib.be/starcorp

Windows95... or "how to become insane in 30 minutes!"

3440. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: ¬¬ Briggsy ¬¬ <gb226@cam.ac.uk>
Message-ID: <Pine.LNX.4.10.9902242246370.28211-100000@door.acad.cai.cam.ac.uk>
Source record: 83658
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

Fixed posting groups.

On Wed, 24 Feb 1999, Richard Wray wrote:

-)1) If you could play any of the classic 8 bit games again what would they
-)be. A top 5 would be good.

Lots of games (in no particular order).

Quazatron on the Speccie (I nearly wrote a version for the Amiga a few years back, but I lost interest, so I ended up with an isometric map like Quazatron with Robots moving around and the ability to move around it and do nothing else).

Spindizzy (Amstrad version).

Scuba Dive (Speccie version).

NetherWorld (Amstrad).

Uridium, Nemesis, Salamander, etc. (a mix of all those games).

Personal Fave: Times of Lore (C64 / Amstrad).

-)2) Which characters (i.e. Jet Set Willy) stick most in your mind.

None really. Games were the focal point back then, not characters (Lara Croft comes to mind). Of course, monty mole and Roland (CPC only) come to mind, but not to any great extent.

-)3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
-)to old games. Would you improve the graphics for instance?

Of course. Definitely higher resolution and more colours. If these games are to be brought back as near copies of the original for the PC, Acorn, Amiga, etc, then higher resolutions are a must. At least 800x600 for the PC. And a lot of colours! More detailed gfx and more varied gfx come to mind for a lot of games.

Updated sound as well would be cool. No MIDI though, it is worse than a Speccie 48k 1 bit beeper sound. Big fat chunking samples etc.

I saw a '3D' Chuckie Egg last year (looks the same, plays slightly differently :-( ) and that was pretty cool.

-)4) Does anyone know who owns the rights to any old games or characters.

No.

Graham

3441. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Craig Harrison <Craigster@AmsTech.freeserve.co.uk>
Message-ID: <7b2143$925$1@news6.svr.pol.co.uk>
Source record: 83659
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

Richard Wray wrote in message

O.K. Mate here comes the Amstrad CPC/Plus list of 5 greats

<7b1ouqbqi1@plutonium.btinternet.com>...
>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.

1. Prehistorik 2
2. Pang (Plus/GX4000 Cart)
3. Elite
4. Lemmings
5. Croco Magneto (P.D. game but great fun)

>
>2) Which characters (i.e. Jet Set Willy) stick most in your mind.

Dizzy (an awful game but Code Masters marketed him perfectly)

>
>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?

No, the charm of these games is in the presentation, anyway Prehistoric 2
and Pang on the plus machines look every bit as good as the early 16bit
counterparts.

>
>4) Does anyone know who owns the rights to any old games or characters.

Unknown sorry!

>
It would be interesting to here other CPC and 8 bitters views!

Craig

Craigster@AmsTech.freeserve.co.uk

3442. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7b22qf$gc4$2@roch.zetnet.co.uk>
Source record: 83660

What type of hard-disk do you have. Some Toshiba ones will not spin with a Nemesis in there, it's not a common fault but Mick Lock (UKL fitter) told me when I had mine done. Nemsis also brutally exposes problems in NVRAM, it did on mine, although the Falcon ran fine it was running as a default system, with a Nemesis in ther eit wouldn'rt even boot...I thought it was my installation, we chased it down to dead NVRAM, replaced it now it's fine and a remarkably stable (CAB goes down occasionally but it always does anyway) system....perservere, it's a great mod. I've never had a problem getting a respons eout of of Dave at Titan either, replies normally within an hour or so of writing during the day....

chrisc

3443. Re: Is it just me or did "Old Genie" just go OFFLINE?!?!?!?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36d428882037181@ford-trucks.com>
Source record: 83661

It's not quite offline, yet, but it's best days are certainly far behind!
:(

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
"Compatible":Gracefully accepts erroneous data from any source.

3444. FS - Monitor make offer - SC1224

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: john <qaskj@foot.net>
Message-ID: <36d40fcf.0@news3.uswest.net>
Source record: 83662

Color Monitor SC1224 $30 (plus shipping appox. $30)

or make offer.

racfac@bigfoot.com

3445. Re: D2D Recording

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Yann Lossouarn <tannoz@multimania.com>
Message-ID: <7b3j36amk1@platane.wanadoo.fr>
Source record: 83663

alainc@imaginet.fr a crit dans le message ...
>Dans le message <3e4x2.2350$416.4412@nntpserver.swip.net>
>"Claes Holmerup" <claes.holmerup@swipnet.se> crit:
>>
>>>Whats the best Direct to Disk recording package for the Atari
>Falcon
>>>(commercial or shareware)?

You can also have a look at :

http://www.softjee.com/english.htm

Yann Lossouarn

3446. Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7aviec$e5n$1@news.ncal.verio.com>
Source record: 83814

Hello all:

Right now I am using my Hotmail account for my main Email. My wife
uses our providers. The only thing is that HOTMAIL is NOT Cab
friendly! I can only LOOK at my mail, and cannot email anyone from it.
I CAN email from newSie, but not directly from Hotmail.

My question : Is there a CAB friendly Web Based Free Email ?

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3447. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7avj2a$c2h$1@plutonium.compulink.co.uk>
Source record: 83815

On 19 Feb 1999 12:13:02 , draco wrote:

>It would be cool idea for you Ronald, if you'd know what the
>discuss is about, before you post anything idiotic.
>
>It has been pointed out many times, that *some* MagiC users
>show hostile and stupborn attitude when things are about MiNT,
>though they really have no stinking clue on the system in question.

Being fair to Ronald he is actually trying to get a new set-up and is coming across some problems not of his making. Judging from his many previous postings he is not stubborn and hostile - quite the opposite!

And definitely not clueless!

He is also very helpful and polite when responding to other's postings ;-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3448. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7avj2b$c2h$2@plutonium.compulink.co.uk>
Source record: 83816

On 23 Feb 1999 14:00:54 , Ronald J. Hall wrote:

> I have a question about Gemtrade. I just purchased the full
> version from SFT, and it won't allow me to register. Well,
> to be technically accurate, it does allow me to enter my
> name and Reg.# (as written on the floppy disk), but once I
> quit and restart, its like I never registered. It did put
> an .INF file on my MiNT partition, so I copied it into my
> GEMTRADE folder, but that still didn't help. Any ideas?

I've passed your posting onto the GEMTrade author, so hopefully he
can sort you out.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3449. Re: newsie and lost followups

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: atari@bright.net
Message-ID: <7avj6b$44f$1@cletus.bright.net>
Source record: 83817

On 23 Feb 1999 23:48:02 , JI Logan wrote:
>On 21 Feb 1999 00:57:37 , Lonny Pursell wrote:
>|For the guy not seeing the follups in newsie I post this
>|to tell him to turn on the option "expand threads" in the news
>|setup.
>
>Thanks Lonny for the tip but I don't think it is that. It is the
>default news group window telling me day after day that there are no
>new posts to be downloaded. Unsubscribe and re-subscribe seems to be
>the answer. I have just done this and downloaded 400 posts from the
>group.

I did goof, it's the option "collapse threads" option that causes the
followups to be hidden. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3450. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7avlqd$c4i2@news.ajou.ac.kr>
Source record: 83818

On 23 Feb 1999 23:01:41 , ekaljumagi@my-dejanews.com wrote:
>In article <7asgj3$fbh3@news.ajou.ac.kr>,
> phantomm@kih.net (Phantom) wrote:

>> Something been wrong with your e-mail? You haven't answered any
>> of mine lately.

>
>It is unlikely that David reads this newsgroup with any frequency; therefore
>your message will not reach him.
>
>If your intent was to complain about Titan Designs, a less emotional
>testimony of what occurred and why you feel wronged might make more sense.
>
>For my part, I welcome any attempts on the part of Titan Designs to advance
>Atari computers, although I must admit annoyance that they continue to
>advertise for the Nemesis board when they apparently don't have any to sell.
>I'd love to have one for my Falcon.
>
>Galen (Head YACcer, Yolo Atari Club)
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

---
Copy of e-mail to Titan Designs follows....

Return-Path: <phantomm@eastky.net>
Received: from [127.0.0.1] (htctnt237.eastky.net [208.159.223.237])
by mp2.eastky.net (8.9.1/8.8.7) with SMTP id CAA08318;
Mon, 14 Dec 1998 02:07:10 -0500
Date: Mon, 14 Dec 1998 02:07:10 -0500
Message-Id: <199812140707.CAA08318@mp2.eastky.net>
To: TITANWEB@compuserve.com (Titan Designs/BSS)
From: phantomm@eastky.net (Phantom)
Organization: Phantoms Haunt
Subject: Nemesis Troubles
X-Mailer: NEWSie Version 0.92 (Atari)
Status:

Hello Titan Designs/BSS,

About a year ago I purchased a new Nemesis 25/50 from ATY Computers in
the USA. I have had it stored in its box until about a month ago when
I finally got around to installing it in my Tos 4.04/14meg 72pin Falcon
030.

Before I attempted the installation, I read the original manual and
the updated manual (from your Web site) many times. After I understood
what needed to be done exactly I started the installation.

The Buffer installation went fine, no problems there.
I used the inductor from L102.

However, I have had strange problems with the Nemesis installation.
The Midi and IKBD modifications is where the trouble starts.

After fitting the Nemesis card, proper grounding connections,
preforming the modifications to the MIDI and IKBD, connecting all
wires to there proper connections as the manuals state. I then
tried the First Nemesis Test.

The results....

I turned on the Falcon, the Fan runs, the IDE drive does not. The Ide
drive would not spin up or make any sound at all. I got a white
flash from the monitor, then nothing not even a black screen.

I then removed the white wire from the temporary ground, leaving it
not connected to anything at all. Everything else is as the manuals
state. Booted the Falcon....

Fan runs, IDE drive spins up, the 17' SVGA monitor gives a black
display.

Over a period of a week, I carefully tried re-installing the Nemesis
following the instructions exactly. My Falcon will not boot at all
if I follow the manuals. The IDE drive won't even power on!

I tried many different things and took notes but I could never get the
Nemesis to work right. I can't get passed the First Nemesis Test.

So after many hard hours, I removed the Nemesis, and reversed all the
modifications except for the Buffer, for the 4 or 5th time.

My Falcon runs and works fine, just like it always has. I did leave the
Buffer installed. Not sure if it gives any benefit without the Nemesis?

Can you tell me what the problem with the Nemesis is from what I have
described?
If there are any other details I can give that might help
you determine the problem then let me know.

If you cannot, Can I return the Nemesis card to you for repair or
replacement?

I spent good money on it and would like to have a working one. If there is
something I can do to test the Nemesis card other than the installation
instructions then please let me know.

Also, Months back I sent my original Apex Media disks to Systems For
Tomorrow along with payment for the latest Apex upgrade. It is my
understanding that SFT were to send the disks to you for the upgrade.

Was wondering if you had indeed received the disks and if so, have they
been upgraded and sent back to SFT yet?

Regards,
phantomm@eastky.net

End of e-mail

Good thing I keep copies of everything. :)

A copy of this e-mail was also sent to Titan Designs Technical e-mail
address about a week later.

I never got any type of a reply to this e-mail.

I have contacted Systems For Tommorrow several times in regards to my
Apex Media Disks. SFT always seems to try and help find out what the
delay is by sending e-mail to Titan. I contacted SFT today and the
disks still have not arrived. I have no idea what the problem is.

If anyone from Systems For Tommorrow wants to comment on this then
please feel free to do so. :)

Also, When I first received the Nemesis package from ATY Computers
the Nemesis software disk was bad. I sent the damaged disk to
Computer Direct in Canada for a replacement which never got replaced
and no answer to e-mail from them either.

So as it stands, I am Nemesisless, Apexless, penniless, and
not even a brief note as to why.

I have exchanged e-mail with David in the past and even called him
on the phone several times when I ordered replacements ICs for
my Expose Splitter. I did get those and they work quite well.

If Titan Designs does create some nice boards for the Falcon
I would have been more than happy to purchase them.
But I do think I should expect a little more communication
when I, a customer have a problem with one of their products.

phantomm@kih.net

3451. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <36D38101.94C5DBCE@worldnet.att.net>
Source record: 83819
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

I have personally dealt with Ben and he is a fair and honest businessman, whatever may ave happened most likely was more a misunderstanding then anything.
Ben has been around for a long time and I have never had any problems with him.

Curt Vendel
The Atari Historical Society
http://www.atari-history.com

Benjamin Smith wrote:

> Hello, how are you? Fine I hope!?! I on the other hand could use some
> help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the
> InterNet. I've made numerous transactions using the InterNet over the
> years. More than I can count. Now I have someone who is questioning my
> ethics. A deal between us went sour and now my reputation is in
> jeapordy. I admit I could of handled it better. I should of kept my
> cool and refrained from accusing Frank Traut of Character Assassination
> and smearing my reputation. For this I offer my sincerest apologies.
> Still I could use your help. I need some Champions to stand up for me.
> Over the years I've served a number of satisfied customers. Including a
> strong base of repeat customers. I would appreciate it if some of my
> customers would post regarding their experiences dealing with me. I
> need Champions to redeem my reputation in the InterNet NewsGroup:
> alt.atari-jaguar.discussion. And if you have a complaint against me,
> well it's a free country.
>
> ==Thanx==
> ===Ben===
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
> DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
> http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
> Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3452. Multisync switchbox

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919829044@acpu.com>
Source record: 83820

Hi, everybody. Version 1.2 of the Monitor Master Plus is now
available from me or from Applied Computing 208 362-1790, in the US.
This change actually works! Once again, I apologize to those whom I
mislead; I actually thought that the previous ones worked. The
archive size has increased to about 34K.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho USA

... Working with OS/2 Warp is better than NOT working with Win95!
___ Mountain Reader II - #00000077

3453. FA: 6 boxed Atari ST titles - games and utilities

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: bilstein@mail.utexas.edu
Message-ID: <7b0129$h8$6@geraldo.cc.utexas.edu>
Source record: 83821

No reserve, for a picture or to bid:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=69393982

This is a lot of six boxed software for the Atari ST line of computers. The following are the titles and contents of the packages:

Falcon by Spectum Holobyte with box and manual. F-16A Falcon air combat simulator.

Arena by Psygnosis with box and manual. Decathlon type of game.

Jet by Sublogic with box and manual. Jet fighter combat simulator.

Backup by MichTron with box and manual. Hard Drive to floppy disk backup program.

Stereo CAD-3D 2.0 by Cyber Studio with binder and manual. 3-D animation program. Also includes Cybermate, an animation program.

Word Writer by Timeworks with box and manual. Word processing program.

Police Quest 2 with box. Missing disk 2 (out of 3), I'm just throwing this in the package instead of throwing it away.

Good luck!
--
Alex Bilstein
BA in Art History, University of Texas
Are you a fan of the Atari 2600? Then check out the Atari 2600 Nexus:
http://ccwf.cc.utexas.edu/~bilstein/atari2600nexus/index.html

3454. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7b05fc$2i5$1@slave2.aa.net>
Source record: 83822

On 24 Feb 1999 01:49:01 , Phantom wrote:
<SNIP>
>Also, When I first received the Nemesis package from ATY Computers
>the Nemesis software disk was bad. I sent the damaged disk to
>Computer Direct in Canada for a replacement which never got replaced
>and no answer to e-mail from them either.
>
>So as it stands, I am Nemesisless, Apexless, penniless, and
>not even a brief note as to why.
>
>I have exchanged e-mail with David in the past and even called him
>on the phone several times when I ordered replacements ICs for
>my Expose Splitter. I did get those and they work quite well.

Hi Phantom,

If you still don't have the Nemesis software, I can offer to email it to you. I would think there should be no problem with this, as you have already paid for it. Maybe you'll have no need for it anyway. :-(I got my Nemesis from CompDirect, but had Alex at ATY install it. (The installation looked pretty complicated, and I am rather soldering-impaired.) I'm happy to say that Alex did good job installing it and also did all of the Steinberg recommended audio mods. Why don't you send your Falcon to Alex? Maybe he could figure out what's wrong. I think he has done many Nemmmy installs.

I have had good success with contacting Titan-BSS, with prompt replies.

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

3455. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <u9NA2.1098$6w4.1395@news.flash.net>
Source record: 83823
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Hi my name is Edward Williams
I've delt with this man on several deals whit no concerns whatsoever
he's a good honest businessman trying to make a living and i'll support him
100%
Thanks
Edward Williams
tchermok@flash.net

In article <7avt07$4dh$1@user1.teleport.com>, bensmith@user1.teleport.com
(Benjamin Smith) wrote:

> Hello, how are you? Fine I hope!?! I on the other hand could use some
> help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the
> InterNet. I've made numerous transactions using the InterNet over the
> years. More than I can count. Now I have someone who is questioning my
> ethics. A deal between us went sour and now my reputation is in
> jeapordy. I admit I could of handled it better. I should of kept my
> cool and refrained from accusing Frank Traut of Character Assassination
> and smearing my reputation. For this I offer my sincerest apologies.
> Still I could use your help. I need some Champions to stand up for me.
> Over the years I've served a number of satisfied customers. Including a
> strong base of repeat customers. I would appreciate it if some of my
> customers would post regarding their experiences dealing with me. I
> need Champions to redeem my reputation in the InterNet NewsGroup:
> alt.atari-jaguar.discussion. And if you have a complaint against me,
> well it's a free country.
>
>
> ==Thanx==
> ===Ben===
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
> DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
> http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
> Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or
> ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading
Post

3456. Re: Help with Sundog!

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aXNA2.126$EY.307@198.235.216.4>
Source record: 83824

On 23 Feb 1999 19:53:33 , Benjamin Smith wrote:
>Please direct all replies through E-Mail to bensmith@teleport.com or
>atari@benjamin.net instead of NewsGroups as I do not regularly read
>NewsGroups.

Good then I am free to reply here without threat of civil action.
I will translate what he really is saying:-).

Translation of the above paragraph!

I am only here for my own personal need.
1) Either to sell you something
2) To get help for my own personal problems
2a) This being a silly game.
Because the request is so important and my time is very precious, I will not read posts in this newsgroup. I don't wish to have information shared with any other people who are active in this NG.
3) I have been around along time and don't want to read this group anymore because there is little of interest here for me. Not even my own post is worthy of my time to come and read. Therefore just email me so I don't have to waste valuable time with the Atari users in comp.sys.atari.st.
4) Don't forget to buy my stuff.

>Hello, I'm looking for help with the Game SunDog. I'm looking for a
>completely broken copy of SunDog, without copy protection. And for your
>information I do own a legitimate copy, with Manual and box.

Translation:
And then after playing this game, actually after 14 years of playing Sundog and nearly getting to the end, I wrecked the disk. However with your help I can repair this disk and sell it to you from my own stock in another 7 years.

>I want the
>Atari ST version, not a version converted to run on a PC emulating an
>Atari ST. One of the disadvantages of running a copy protected version
>of SunDog is the Copy Protection. Backups of SunDog are prone to fail.

Translation:
All disks are prone to fail, but at this particular moment they are MY DISKS that are failing, and therefore this is very very important. Please help me now!

>In fact, I've been told, that the copy protection was so good that some
>factory originals would fail. Another problem is if your disk failed,
>your saved game on the disk would be lost. Also, I'd like to be able to
>have more than one copy of the same saved game. Does anyone know where

>I can get this?

Translation: I am afraid to lose the original disk to failure for when I get
a chance to play it. I don't want to use the original. I want you to buy
it from me.

Answer to last Question:
I believe this is referred to as the mysterious BLANK disk. Comes in a Pack
of TEN and you can save a game to each disk. Just Like Dungeon Master.

All the above is of course tongue in cheek.
I just see some irony in all this.

Regardless I have had bad disks and missing disks, and also disks with no
manual and the people here have been great to me in getting my software
sorted out.

Notably:
1) A WordPerfect 1991 update.
2) APEX MEDIA fix to my second disk.

and I have supplied fixes to other peoples disks as well in return.

But really, I think it is somewhat polite that you spend some time on the
Newsgroup and try to help others out all the same, and just not use it
strictly for your own personal needs, regardless of your legitimacy.

I have taken people for their word as owners of a certain software, and
they have taken my word. If you find you self willing to help out another
there is little else you can do but take their word for it. But in the end
I think whether people help you out or not is not based on whether you
own a piece of software. That is only 50% of what is required.

A legal answer would be to "contact the manufacturer".
Har har. We all know that this isn't really possible in many cases.
Therefore we have to help out each other whenever possible.

It is a two way street Ben. If you do not read this NG, I don't believe
you are able to help others. Unless if someone stated they had a defective
disk of say "Balance of Power 1990". What would your answer be?
A) I have one for sale for $5.00 that you can buy from me?
B) I will give you a pirate/hacked version for free directly email.

Signed
Brian Van Tilborg
Balance of Power Manual
(No Disk:-()

:-)

>.

3457. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: "Gary T. DuVall" <sidg@sidg.net>
Message-ID: <7b0glp$7e3$1@nnrp1.dejanews.com>
Source record: 83825
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

In article <36D38101.94C5DBCE@worldnet.att.net>,
cvendel@worldnet.att.net wrote:
> I have personally dealt with Ben and he is a fair and honest businessman,

whatever may ave happened most likely was more a misunderstanding then
anything.

> Ben has been around for a long time and I have never had any problems with
him.

> Curt Vendel
> The Atari Historical Society
> http://www.atari-history.com

Ditto, I dealt with him as well, and everything went fine. :)

Gary T. DuVall
Sanctuary Internet Design Group
http://www.sidg.net

> Benjamin Smith wrote:
>
> > Hello, how are you? Fine I hope!?! I on the other hand could use some
> > help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the
> > InterNet. I've made numerous transactions using the InterNet over the
> > years. More than I can count. Now I have someone who is questioning my
> > ethics. A deal between us went sour and now my reputation is in
> > jeapordy. I admit I could of handled it better. I should of kept my
> > cool and refrained from accusing Frank Traut of Character Assassination
> > and smearing my reputation. For this I offer my sincerest apologies.
> > Still I could use your help. I need some Champions to stand up for me.
> > Over the years I've served a number of satisfied customers. Including a
> > strong base of repeat customers. I would appreciate it if some of my
> > customers would post regarding their experiences dealing with me. I
> > need Champions to redeem my reputation in the InterNet NewsGroup:
> > alt.atari-jaguar.discussion. And if you have a complaint against me,
> > well it's a free country.
> >
> > ==Thanx==
> > ===Ben===
> > --
> > Atari ST and Classic 8 Bit, Hardware, Software, & Accessories.
(503)256-9974.
> > DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage
at

> > http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by
and
> > Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or
ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading
Post
>
>

CC: This post is closed-captioned for the hearing-impaired.

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3458. Re: Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <7b0mdm$bn0$1@nnrp1.dejanews.com>
Source record: 83826

Hi,

> Hi folks ,
>
> Any ideas where a copy of diamound back can be obtained?
>
> Cheers
>
> Paul Mac

You can buy Diamond Edge from Hisoft.

http://www.hisoft.co.uk

Take a look in the Atari Bargins section. You will find Diamond Edge
(and Diamond Back) available for 15UKP each.

Regards,

Ben Hills.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3459. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Kerstin Hoef-Emden <aeb25@uni-koeln.de>
Message-ID: <7b0nar$ppa@news.rrz.Uni-Koeln.DE>
Source record: 83827

Hi,

ekaljumagi@my-dejanews.com wrote:

> I'm not sure that is the case. I seem to recall someone telling me that you
> had to boot Linux from a minix partition, but frankly I'm feeling a bit lost.

Minix filesystem is definitely not necessary. The internal harddisk of my TT
is for use with MagiC 5.4. It has the VFAT filesystem. Linux is installed on
an external changeable Syquest medium. To start the Linux bootup procedure I
doubleclick bootstrap.ttp while MagiC is running and this ttp loads the
Linux kernel. ... and the kernel is located on the internal HD in partition
C. I have not a single minix-partition, although it might be useful to
exchange data. You can't read ext2fs with MagiC, but Linux can mount VFAT.

Here is another attempt to find out about your system:

Type the following command

uname -a

What does it say?
(I hope that command has been installed. The system should identify itself,
telling you installation date, kernel release and things like that.)

> My Falcon does have an FPU. As for extensions, the CD I'm using is the
> Floppyshop Falcon compilation. The files have extension .TAR mostly, which is
> the archival format.

Tar is common in the unix world ... so this is not really informative.

Besides that, can you give a description what your directory tree looks
alike? Do you have any idea where the kernel of your system is located? If
it is Linux, it should be named linux-something.gz or vmlinuz or similar.
You know the basic commands e.g. cd for change directory?

The directory tree from top level should show the following directories in
Linux:

bin dev boot root etc proc var mnt

and others ...

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

3460. Re: NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnpdm9.16gwzlj1tzjr3iN@srry01m09-163.bctel.ca>
Source record: 83828

JI Logan <jlog@zetnet.co.uk> wrote:

> On 15 Feb 1999 00:45:08 , Neil Roughley wrote:
>
> | . . . .
> |NEWSie users should ask John to fix the 50-character limit on message
> |IDs. I brought this up with him some time ago, but the program is still
> |truncating things:
> |
> | References: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.
>
> I have NEWSie set up not to show references although I can see them
> on Everest when composing a post. However, I don't understand the
> importance of these. Are they important or are they just part of the
> adresses that the machines use to deliver the packets.

They're message IDs used for threading purposes (among other things). MacSOUP uses a graphical threading tree, so any time the references get trashed the problem is always more apparent.

As a former NEWSie user, I used to rebuild the trashed references while composing in qed. At the time, as mentioned, I reported the 50-character limit to John, obviously to no avail. His reason for not increasing the character limit escapes me now, although if I remember correctly it had something to do with memory.

There's no reason a newsreader should, in some instances, leave behind a trail of broken references -- Okami and FireNEWS certainly don't. Some might call this problem insignificant but I disagree.

To illustrate the truncation, do a test followup to one of Katherine Ellis' posts. For example, her recent ATARI COMPUTING post has the following Message-ID (and future 'References' entry when someone does a followup):

<Pine.BSI.4.05L.9902222151030.26517-100000@users.southeast.net>

Or, instead, take a look at the followups to this same ATARI COMPUTING thread: you'll see what NEWSie has wrought.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3461. Re: Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnpjyx.diww031cn2kaeN@srry01m09-163.bctel.ca>
Source record: 83829

Tim Conrardy <tconrardy@hotmail.com> wrote:

> My question : Is there a CAB friendly Web Based Free Email ?

I tried a free e-mail account with Dejanews: CAB worked fine for both retrieving and sending. Newsgroup postings worked fine, too. All this under Dan Ackerman's OVL.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3462. cubase/lineaudio

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: fugitive@zetnet.co.uk
Message-ID: <7b0q4l$102$1@irk.zetnet.co.uk>
Source record: 83830

Hi,could anyone help me with aproblem i have with cubase audio for
the falcon.I have just bought a jam pro 8 out unit which does not
seem to be responding to the midi mixer maps.I have had the unit
working fine with audio tracker but do not seem to be having any luck
with cubase.I have never actually used the reverb.graphic mixers
before and i do not seem to be able to get these working by
themselves so i think this is where my problem lies.
cheers for any advice!!!!!
paul the gentlemen.

3463. Re: Telnetable BBS for my ST?

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36D3F966.3A63@mevatele.freeserve.co.uk>
Source record: 83831

Do you need to be permanently connected to the net to be Telnetable or
is a dial up connection used ?
I run an ST BBS and would be very interested in some more info.
Cheers
John
The Vault +44 (0)1726 844725

J.B.G. wrote:
>
> I just read about the telnetable BBS for the 8 bit computers, cool! Is
> there software for the ST that is telnetable? Forgive me if this is
> common knowledge. Thanks in advance.
>
> --
>
> Jim Galvin
> personal webpage: Applications Specialist
> http://204.192.48.123/~jbg Intercap Graphics Systems
> UNIX Administrator
> Anne Arundel Community College

3464. FOR SALE: Atari Falcon 030

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Ian Clarke <iic@dcs.ed.ac.uk>
Message-ID: <Pine.SOL.3.94.990224131137.8873B-100000@samalan.dcs.ed.ac.uk>
Source record: 83832

Atari Falcon 030, 4MB RAM, 127MB hard drive. Perfect working condition
incl lots of varied software. Includes Falcon -> Scart cable.

Location: Edinburgh, Scotland. Buyer to pay carriage.

GBP200 ono.

Ian Clarke.

Ian Clarke "I am the thought you are thinking"
Homepage: http://www.dcs.ed.ac.uk/home/iic/index.html
Student of Computer Science and Artificial Intelligence at the University
of Edinburgh, Scotland.

3465. Re: Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnpq94.pxutgitnx2tsN@srry01m05-107.bctel.ca>
Source record: 83833

Nigel Williamson <nigel@littlec.demon.co.uk> wrote:

> Hi, Can anyone please tell me whether the msg: "CRC error, Incorrect DATA
> field checksum", obtained using "analyse floppy" in KnifeST can be due to
> the floppy disk drive heads being out of alignment rather than due to a
> fault in the floppy disk being examined. Regards, Nigel Williamson.

Years ago I used to get this error periodically with floppies used in my
Mega 2's external Atari drive (this based on what Disk Mechanic reported).
From what I remember, looking at the floppy's directory with DM's editor,
I'd always see a single random character in an unused section of the
directory. Restoring that character to its normal 'unused' value and
resaving the track or sector (whatever it was) made the checksum match
again, fixing an otherwise inaccessible disk. The random character
obviously got inserted without the checksum being updated.

This plagued me for over two years, having rescued about 20 floppies in
such a manner. Disk Mechanic was the only utility that saved my butt. Why
it occured on somewhat of a consistent basis I'll never know.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3466. ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36D400E3.1E20@mevatele.freeserve.co.uk>
Source record: 83834

I actually got my ST on the net !!
I'm using Freeserve, Sting and CAB 1.5.

I am having problems with CAB crashing. To start with it crashed all the time, then yesterday it seemed to be working Ok, and now today, its crashing again. Any ideas ?

Cheers
John

3467. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199902241405.a47367@lu.maus.de>
Source record: 83835

P&A>Basically, the Microtek and Umax line of scanners. Using the 1220S
P&A>here, ScanX PRO works wonderful. But, check out Nima's site
P&A>
P&A>http://www.magmacom.com/~nima/
P&A>
P&A>for the complete list.

What does nima's site say to those problems?
Could anybody mail the list?

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger

from the greatest area of Germany
- the wild south

3468. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199902241403.a47366@lu.maus.de>
Source record: 83836

E>> 2. What scanners does the SCAN-X (or whatever it's called) software
E>>support?
E>
E>There are two versions of the scanner. One is for the Microtek E3, E6,
E>E3+, and E6+, the other the Umax Astra 1200, 1210, 1220. I use an E3
E>and it works great, but the only scanner that Microtek seems to be
E>selling now is the X6 -- I don't know how compatible that is with the
E>E6.

I've tried to run ScanX with a Scanmaker X6. It does not run proper.
There seem to be some problems in the preview.

I'm waiting for a professional version of ScanX. I hope it comes soon.

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger

from the greatest area of Germany
- the wild south

3469. Computer Dungeon Website

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990224091638.00944.00002421@ng-fb1.aol.com>
Source record: 83837

Hello

Just a quick note to let you know that we've updated our website as of today, February 24th.

We've added some new items (such as a STacy2, Portfolio, and XE Video Game system) and added a new page that reprints articles from past issues of our newsletter, The Dungeon Sojourn.

Stop by our website by pointing your browser to:
http://www.cyberspy.com/~cdungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

3470. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7b1244$6e1$2@news.campus.mci.net>
Source record: 83838

On 24 Feb 1999 01:02:03 , Mike Kerslake wrote:

->I've passed your posting onto the GEMTrade author, so hopefully he
->can sort you out.
->
->
->Kind regards
->
->Mike Kerslake

Hey, thanks Mike! I've been meaning to do that but I've been so
busy lately... (ever work in a hospital in COPD country during
the winter/Flu season?-yikes!) ;-)))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3471. Re: ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: James Davies <james@softpress.com>
Message-ID: <7b132ujmv1@flex.london.pipex.net>
Source record: 83839

John

When does it crash? On Startup or when browsing?

CAB is not the most stable of applications. I just messed around with the loading order of the Auto folder and ACCs until it seemed to crash less. I also used the standard system font instead of any TrueType fonts.

James

In article <36D400E3.1E20@mevatele.freeserve.co.uk>, John Whatty <john@mevatele.freeserve.co.uk> wrote:

> I actually got my ST on the net !!
> I'm using Freeserve, Sting and CAB 1.5.
>
> I am having problems with CAB crashing. To start with it crashed all the
> time, then yesterday it seemed to be working Ok, and now today, its
> crashing again. Any ideas ?
>
> Cheers
> John

3472. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36d3fa9e.14073176@news.demon.co.uk>
Source record: 83840

On Tue, 23 Feb 1999 23:40:30 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:
>Denesh Bhabuta <denesh@cyberstrider.org> wrote in article
>> Other programs are host and dig - all three are standard Unic utils -
>> the most useful for me being dig which sadly isn;t available on the
>> PC.
>Demon used to have a web interface to a bunch of these types of tools at:
>http://www.demon.net/external/ntools.html
>Haven't looked for a bit, but they might still be there.

Yes they are still there.. you can get to them by just typing
www.demon.net/external/

Regards
Danny (Demon Internet Hostmaster Department Manager :)
--
Denesh Bhabuta

3473. Re: cubase/lineaudio

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: (unknown)
Message-ID: <36d40e7f.41171631@news.pclink.com>
Source record: 83841

You might need to edit each individual object in the mixer map to be sure the outputs are all set to "DSP"

Also, be sure to use the latest versions of CAF and the mixer maps.

On 24 Feb 1999 12:08:53 GMT, fugitive@zetnet.co.uk (paul churchill) wrote:

>
> Hi,could anyone help me with aproblem i have with cubase audio for
> the falcon.I have just bought a jam pro 8 out unit which does not
> seem to be responding to the midi mixer maps.I have had the unit
> working fine with audio tracker but do not seem to be having any luck
> with cubase.I have never actually used the reverb.graphic mixers
> before and i do not seem to be able to get these working by
> themselves so i think this is where my problem lies.
> cheers for any advice!!!!!
> paul the gentlemen.

By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the aforementioned Section is punishable by law.

3474. Re: Mooing in CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36d41c528a40a0@tripnet.se>
Source record: 83842

On Tue 23-02-99 22:47 (GMT) ekaljumagi@my-dejanews.com wrote:

>In article <36D09692.A9B5BF3D@ihug.co.nz>,

>> ekaljumagi@my-dejanews.com wrote:
>>
>> > I know that I've seen this here on CSAST a dozen times, but I've forgotten:
>> > How do you stop the $#%& mooing cow in CAB 2.5? I just locks up and moos at
>> > me.

>
>To clarify, what is occurring is that the moo is looping and the computer is
>not responding to keyboard/mouse input. Effectively a lockup.
>
>I'm using a stock 14 Mb C-LAB Falcon with Geneva/Neodesk. I've been using CAB

Actually by pressing [Shift]+[Control] without any other keys Gemjing
1.30 stops. Works at least with Geneva+Neodesk.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

3475. Re: CBHD English RSC and doc available

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7b1cacrvn1@news7.svr.pol.co.uk>
Source record: 83843

On 13 Feb 1999 10:55:30 , Derryck Croker wrote:
:>On 12 Feb 1999 07:57:29 , Derryck Croker wrote:
:>>On 10 Feb 1999 21:50:09 , Chris Crosskey wrote:
:>
:>>>This is great folks, this has been my HD soft of choice for a while, even
:>>>though it was in German which I don't speak....I've picked it up and it all
:>
:>>Text strings in all of the binaries are now in English.
:>
:>Im my excitement I should have mentioned that the original CBHD502 package
:>is still required, it will be obvious which files to substitute.

Got it linked in under your WEB page yet dude.!!?

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3476. James Haslam is on drugs

Newsgroup: comp.sys.atari.st
Date: 1999-02-24 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7b1cadrvn2@news7.svr.pol.co.uk>
Source record: 83844

Yo!, New Depack 1.1 recognises LSD files, bring the thing to CHES., i'l
test it for you.

Keep of the hard stuff.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3477. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7b26b1mdn2@news2.xs4all.nl>
Source record: 83664

On 23 Feb 1999 09:42:30 , Jos Vlietstra wrote:
YES, ITs FRIDAY 10 AND SATURDAY 11 APRIL, FOLKS !!
Please wear a badge, let's get together !
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

3478. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Jason <tmr@cosine.demon.co.uk>
Message-ID: <+drAIEA+NJ12Ew$P@cosine.demon.co.uk>
Source record: 83665
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

Richard Wray:
> 1) If you could play any of the classic 8 bit games again what would
> they be. A top 5 would be good.

Does it count if I didn't actually stop playing them...? =-)

Okay, top five time, assume C64 for all of 'em...

1. Armalyte (Thalamus)
2. IO (Firebird)
3. Turrican 2 (Rainbow Arts)
4. Enforcer (Double Density)
5. Delta (Thalamus)

Briggsy:
> NetherWorld (Amstrad).

Nah, C64. 50FPS and that kick arse digi assisted tune on the titles.
=-)

Richard Wray:
> Which characters (i.e. Jet Set Willy) stick most in your mind.

Briggsy:
> None really. Games were the focal point back then, not characters
> (Lara Croft comes to mind). Of course, monty mole and Roland (CPC
> only) come to mind, but not to any great extent.

What about that ****ing egg? I may hate his yolk but Dizzy was a known
on most formats...

Richard Wray:
> 3) Forgetting 3d, Playstations, N64's and PC's, what updates would you
> make to old games. Would you improve the graphics for instance?

Briggsy:
> Of course. Definitely higher resolution and more colours. If these
> games are to be brought back as near copies of the original for the
> PC, Acorn, Amiga, etc, then higher resolutions are a must.

As an aside, Andy Roberts is doing a version of Mayhem in Monsterland
for the PC... =-)

> Updated sound as well would be cool. No MIDI though, it is worse than
> a Speccie 48k 1 bit beeper sound. Big fat chunking samples etc.

[Points at Briggsy]
With him, Screamtracker sound support, please. =-)

Richard Wray:
> 4) Does anyone know who owns the rights to any old games or
> characters.

Briggsy:
> No.

In most cases the characters are still owned by the companies in
question, Monty and Thing belong to Gremlin, Dizzy to the Codies...

But as for the copyrights on the games themselves, it gets *very*
complex in some cases... =-(
--
Jason =-)

_____
TMR / / / / / / / /\
/ /__/ / / /__/ / / / /__/ Email: tmr@cosine.demon.co.uk / /
/ /_/ / /__ / / / / __// TMR_CSL on IRC / /
/ /__/ / / / / / / / / / http://www.cosine.demon.co.uk / /
/_____/_____/_____/__/__/__/_____/_____/ /
_______________________________\/

3479. Re: Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7b29ca$195@usenet.pa.dec.com>
Source record: 83666

In article <7aviec$e5n$1@news.ncal.verio.com>, tconrardy@hotmail.com (Tim Conrardy) wrote:
>
>Right now I am using my Hotmail account for my main Email. My wife
>uses our providers. The only thing is that HOTMAIL is NOT Cab
>friendly! I can only LOOK at my mail, and cannot email anyone from it.
>I CAN email from newSie, but not directly from Hotmail.
>
>My question : Is there a CAB friendly Web Based Free Email ?

The problem with these HTML emailer is that you need to have a browser which understands javascript. The viewing part for the email is just normal HTML pages. The editing part, requires javascript and if you uses it's address book or upload attachment, it requires Java as well. Since Javascript don't run on CAB, you cannot reply using Hotmail, but you can view the emails.

BTW, why don't change to another free email account like yahoo mail. Hotmail is owned by Micro$oft.

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

3480. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Liam Gretton <liam@binliner.demon.co.uk>
Message-ID: <ant2501411cbWhac@binliner.demon.co.uk>
Source record: 83667
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

In article <ant242300313WWT7@whib.online.be>, Manu_T
<URL:mailto:Manu_T@writeme.com> wrote:
> The Arcade games run by mame are usually nice things. It's just a shame
> that most of the moe intresting stuf is way to slow to be enjoyable (even
> on SA)

Yes, I agree. My all-time favourites are Joust and Time Pilot '84. Nothing really needs to be done to the graphics (though higher res would be appreciated), but native versions would be nice.

--
Liam Gretton ljg@star.le.ac.uk

3481. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: capper@hotkey.net.au
Message-ID: <36d4e8b4.5892232@news.hotkey.net.au>
Source record: 83668
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Thu, 25 Feb 1999 00:04:14 +0000, Jason <tmr@cosine.demon.co.uk>
wrote:

>Richard Wray:
>> 1) If you could play any of the classic 8 bit games again what would
>> they be. A top 5 would be good.
>
Lets see (C64 unless mentioned):

1)Paradroid
2)Tornado Low Level (Spectrum)
3)Crazy Comets
4)Sanxion (for the Rob Hubbard music!!!)
5)Creatures II

>>Richard
>> Which characters (i.e. Jet Set Willy) stick most in your mind.
Clyde from Creatures, Rockford from Boulderdash, Rick Dangerous (the
guy that really spawned Tomb Raider...)

>Richard Wray:
>> 3) Forgetting 3d, Playstations, N64's and PC's, what updates would you
>> make to old games. Would you improve the graphics for instance?
In the case of Paradroid, differing ship layouts for each ship, but
for other games, just new levels, or graphics
>
>As an aside, Andy Roberts is doing a version of Mayhem in Monsterland
>for the PC... =-)
Jason, anything else on this????

>Richard Wray:
>> 4) Does anyone know who owns the rights to any old games or
>> characters.
Not really..

Capper

3482. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: leonard@tramiel.atarihq.org
Message-ID: <NX5B2.5327$DP5.1356@wagner.videotron.net>
Source record: 83669

>I would have liked internet software that compresses before uploading,
>which suites the ftp site, and decompression as an option after downloading.

>Then why do you complain that the files on the ftp serer were compressed? In
>that case, it is just a matter of internet software on your end that does
>not have the functions that you wish.

Can't you see he's lazy.

3483. CAF - for sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Carl L<unk>fgren <carl.lofgren@contact.se>
Message-ID: <7b2r15$m21$1@zingo.tninet.se>
Source record: 83670

I'm selling my Cubase Audio Falcon for 100 UKP. Everything is complete (except that the CAC is missing). You get Steinberg Avalon and a cartridge expander with it for nothing extra.

Carl.

carl.lofgren@contact.se

3484. Web Email CAB Friendl

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <919922025@acpu.com>
Source record: 83671

Yum, yum, gobby gobby! Boom lacka boom lacka!

Char - Joanie gave you the wrong email address. Try:
joanderr@mailstn.sarmc.org

or you can send to:

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Any Jello that /can/ be nailed to a tree - should be.
___ Mountain Reader II - #00000077

3485. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36D518C2.D56@ooc.de>
Source record: 83672

Dan Cable wrote:

> I've had no success with several of the Toshiba drives in my Falcon. The IBM units
> seem to work fine. Don't know why, but the problems were similar to what you
> describe.

My Toshiba 340 MByte drive works fine in my Falcon. Up to now I didn't
get reports from users with Toshiba drives not working.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3486. Re: Tranferring Files from PC to ST disk?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <SIWi9HAybR12Ew6q@steverosie.demon.co.uk>
Source record: 83673

In article <36D473A6.73E38894@bluewin.ch>, Gï¿½rard Milmeister
<gemi@bluewin.ch> writes
>How do I transfer files from my PC (Linux) to a ST (720k) disk?
>

Format a double density disk with your PC, copy the files on it, and
read the files with the ST. That's what I do.

Alternatively, use Ghostlink which adds the PC's devices as ST devices.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3487. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <919936696.15445.2.nnrp-09.c2d9cf02@news.demon.co.uk>
Source record: 83674
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Jeff Jewell wrote this. Honest guv!

<snip>
>2) Robotron 2084, Atari 800 - Love this game. I duct tape two Wico sticks to
a
>board to play this thing as it was intended. A couple years ago, when I
played
>a bit more often, I could play as long as I felt like it: the game couldn't
>kill me.

I've got the arcade version of this emulated on the Playstation, on
Williams Arcade Classics. It's still an absolute blinder of a game,
and seems to suit the Playstation pad very well.
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3488. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <919936887.15445.3.nnrp-09.c2d9cf02@news.demon.co.uk>
Source record: 83675
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

Capper wrote this. Honest guv!

>Rick Dangerous (the
>guy that really spawned Tomb Raider...)

Considering both were written by Core Design, it's not really that
surprising. :) (Although Prince of Persia must've had a pretty big
influence on Tomb Raider as well).
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3489. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7b3ana$k94$1@news3.Belgium.EU.net>
Source record: 83676

Helen Ross wrote on 24 Feb '99;

>My birthday, so I shall definately be there to buy myself a present,
>maybe we shall meet at last Dennis.
I'll be at my usual place..... the bar -))

The ATARI MESSE is on 10 and 11 April, Jos got it right in the first
place, http://www.atari-world.com probably use a calendar powered by
a buggy Pentium...

PS: When is your birthday ? 10 or 11 ? Just in case I bring a bring a
big Belgian birthday cake with me-))

Cheers from Belgium

dennis.vermeire@ping.be
atasoft@atari-computer.com

3490. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Graham Goring <graham@dukeVOMITtastrophy.demon.co.uk>
Message-ID: <Mb52TVAAMT12Ew5L@duketastrophy.demon.co.uk>
Source record: 83677
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

In article <ant2501411cbWhac@binliner.demon.co.uk>, Liam Gretton
<liam@binliner.demon.co.uk> writes
>In article <ant242300313WWT7@whib.online.be>, Manu_T
><URL:mailto:Manu_T@writeme.com> wrote:
>> The Arcade games run by mame are usually nice things. It's just a shame
>> that most of the moe intresting stuf is way to slow to be enjoyable (even
>> on SA)
>
>Yes, I agree. My all-time favourites are Joust and Time Pilot '84. Nothing
>really needs to be done to the graphics (though higher res would be
>appreciated), but native versions would be nice.

TP84 blew me away in the arcades. I seem to remember it having FAR
better graphics than it actually has... But I love those 360ï¿½ shooters
with ground emplacements and the like. That's why I love Dyzonium on
the SAM Coupï¿½.

Graham Goring

--

/===\
| If you'd like to see a game with the depth of gameplay of Elite and |
| Frontier on the PlayStation, then please sign the petition by |
| sending a mail headed "Elite/Frontier Petition", including your |
| FULL name and E-Mail address to: petition@duketastrophy.demon.co.uk |
\==========Or do you *really* want another Wing Commander?==========/

To reply please clean the VOMIT from my return address...

3491. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: AndyC <a.p.cadley@uea.ac.uk>
Message-ID: <7b3bs8$bii@cpca3.uea.ac.uk>
Source record: 83678
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

Craig Harrison wrote in message <7b2143$925$1@news6.svr.pol.co.uk>...
:
:Richard Wray wrote in message
:
:O.K. Mate here comes the Amstrad CPC/Plus list of 5 greats

:1. Prehistorik 2

I prefer Fluff, although it's easier to complete.

:4. Lemmings

Damn. How could I forget that. Played it too much on the Amiga/SNES/PC I
guess.

:Dizzy (an awful game but Code Masters marketed him perfectly)

How can anyone not like Dizzy? It was brilliant and certainly the
predecessor of all those point and click adventures that are still
hugely popular.

:It would be interesting to here other CPC and 8 bitters views!

See elsewhere. :)

AndyC

3492. Re: Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <69532560_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 83679

Hi, Thanks very much for both your replies on this topic. They were perhaps not as clear-cut as I had hoped. In my case this prob does not occur frequently. With one particular disk it happens and the supplier has maintained that the problem is due to the disk drive heads and not the floppy. It's difficult to accept this because most of the other disks are OK.

--

---

nigel@littlec.demon.co.uk

3493. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36D5402B.EA10C115@cable.A2000.nl>
Source record: 83680

leonard@tramiel.atarihq.org wrote:
>
> >I would have liked internet software that compresses before uploading,
> >which suites the ftp site, and decompression as an option after downloading.
>
> >Then why do you complain that the files on the ftp serer were compressed? In
> >that case, it is just a matter of internet software on your end that does
> >not have the functions that you wish.
>
> Can't you see he's lazy.

That's correct.

Henk.

3494. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: ¬¬ Briggsy ¬¬ <gb226@cam.ac.uk>
Message-ID: <Pine.LNX.4.10.9902251330270.31298-100000@door.acad.cai.cam.ac.uk>
Source record: 83681
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Thu, 25 Feb 1999, Jason wrote:

-)Briggsy:
-)> NetherWorld (Amstrad).
-)Nah, C64. 50FPS and that kick arse digi assisted tune on the titles.
-)=-)

Both version were way better than the ST version! I liked the Amstrad colour scheme for it as well, better than the C64s.

I personally think that if games were to be updated for modern systems, then games which cannot be obtained via mame should have priority!

-)What about that ****ing egg? I may hate his yolk but Dizzy was a known
-)on most formats...

I _had_ forgotten about Dizzy, now I have remembered it, thank you so very much. =-) At least I can't remember the music, although I know it was very annoying.

-)Richard Wray:
-)> 3) Forgetting 3d, Playstations, N64's and PC's, what updates would you
-)> make to old games. Would you improve the graphics for instance?
-)Briggsy:
-)> Of course. Definitely higher resolution and more colours. If these
-)> games are to be brought back as near copies of the original for the
-)> PC, Acorn, Amiga, etc, then higher resolutions are a must.
-)> Updated sound as well would be cool. No MIDI though, it is worse than
-)> a Speccie 48k 1 bit beeper sound. Big fat chunking samples etc.

Except for the really good games (i.e. the later ones). I forgot to point that out. Also those MSX2+ games which look pretty good, except I cannot get fMSX to work under Linux, (well it works, and then it cacks up). But those old 2 colour spectrum games and lo-res CPC + C64 games would like a nice resolution boost, and colour boost! Remember what a lo-res game looks like on a modern PC monitor (argh!). Of course if these games were to be produced for something that displayed on a TV, then the resolution is not a worry.

Shame that there are so many great old 8bit games out there that could be ported to more modern systems, but there isn't the time. I suppose writing them now would be easier though, less constraints (like memory, speed) to worry about, so straight C and standard sprite libraries should suffice. Still need graphics and sound artists though!

-)[Points at Briggsy]
-)With him, Screamtracker sound support, please. =-)

Yay! You have agreed with me for once!

=-)

Graham

3495. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7b3rliqm1@nnrp1.dejanews.com>
Source record: 83682

In article <NX5B2.5327$DP5.1356@wagner.videotron.net>,
leonard@tramiel.atarihq.org wrote:

> Can't you see he's lazy.

According to Larry Wall is laziness the first great virtue of a programmer :-)

Jo Even Skarstein
(also lazy)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3496. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: mangobanana@my-dejanews.com
Message-ID: <7b3sfe$1iv$1@nnrp1.dejanews.com>
Source record: 83683
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st

In article <Pine.LNX.4.10.9902251330270.31298-100000@door.acad.cai.cam.ac.uk>,
=?ISO-8859-1?Q?=AC=AC_Briggsy_=AC=AC?= <gb226@cam.ac.uk> wrote:
> On Thu, 25 Feb 1999, Jason wrote:
>
> -)Briggsy:
> -)> NetherWorld (Amstrad).
> -)Nah, C64. 50FPS and that kick arse digi assisted tune on the titles.
> -)=-)
>
> Both version were way better than the ST version! I liked the Amstrad
> colour scheme for it as well, better than the C64s.
>

Surely the best computer game music of all time...

> I personally think that if games were to be updated for modern systems,
> then games which cannot be obtained via mame should have priority!
>

Someone somewhere ported Lords of Midnight from the Speccy to the PC, but that
was just a direct port. The PC version of Netherworld was crap, BTW...

> -)What about that ****ing egg? I may hate his yolk but Dizzy was a known
> -)on most formats...
>
> I _had_ forgotten about Dizzy, now I have remembered it, thank you so very
> much. =-) At least I can't remember the music, although I know it was very
> annoying.
>

Did anyone actually finish those games? (Treasure Island Dizzy was so anoying
because you had only one life...) And collect all the coins as well?

Regards,
Dave

Email me at morgoth@valinor.freeserve.co.uk
==========
WWW:http://www.geocities.com/SunsetStrip/Alley/5885/index.html
(The Legions of the Black Moon - the unofficial Bal-Sagoth homepage)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3497. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Craig Harrison <Craigster@AmsTech.freeserve.co.uk>
Message-ID: <7b3qv5$6h3$1@news5.svr.pol.co.uk>
Source record: 83684
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

AndyC wrote in message <7b3bs8$bii@cpca3.uea.ac.uk>...
>
>Craig Harrison wrote in message <7b2143$925$1@news6.svr.pol.co.uk>...
>:
>:Richard Wray wrote in message
>:
>:O.K. Mate here comes the Amstrad CPC/Plus list of 5 greats
>
>:1. Prehistorik 2
>
>I prefer Fluff, although it's easier to complete.

No Prehistorik 2 has the title (although Fluff was excellent too) by the way, I have finnally found a way of getting Prehistorik 2 & Super Cauldron on to 3" disc from the dsk images on the web, here goes...

1. Down load the images, play them on the Emulator no probs,
2. get your CPC/Plus COPY MOD'ed
3. Buy Xexor v2.6
4. Copy .DSK's to 3.5" floppies with CPDWRITE.EXE
5. Buy a 3.5" floppy drive for you CPC/Plus
6. Backup from B to A using Xexor with the commands D B,A [Enter] BACKUP Q [Enter]
7. load the game on CPC/Plus from drive A

>
>:4. Lemmings
>
>
>Damn. How could I forget that. Played it too much on the Amiga/SNES/PC I
>guess.

A very forgettable game (not) you should be ashamed ov yourself! ;-)
>
>:Dizzy (an awful game but Code Masters marketed him perfectly)
>
>
>How can anyone not like Dizzy? It was brilliant and certainly the
>predecessor of all those point and click adventures that are still
>hugely popular.

I'm not a fan of dizzy, No.1 was O.K. but by the time we reached No.7 the gameplay was wearing a little thin! Seymour was better and faster moving (Just)

>
>:It would be interesting to here other CPC and 8 bitters views!
>
>
>See elsewhere. :)
>
>AndyC
>

3498. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d56669.26742172@news.wirehub.nl>
Source record: 83685
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Wed, 24 Feb 1999 20:55:08 -0000, "Richard Wray"
<richard.wray@btinternet.com> wrote:

>I have a few simple questions for all of you.

Hmmm....do you want simple answer too ?? hehehe

>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.

Metal Gear (MSX, Konami co., Ltd / www.konami.com)
Ancient Ys Saga (Part 1 and 2 that is, MSX, Nihon Falcom co. /
www.falcom.com)
JetPac (Spectrum, Ultimate games)
RuneMaster (MSX, Compile co., japan / www.compile.co.jp)
Daiva IV (MSX, T&E Soft)

>2) Which characters (i.e. Jet Set Willy) stick most in your mind.

Solid Snake (metal gear series)
Adol Kristin, Lilia (Ys series)
Latok, Fray, Pixie (Xak Series)
Joe Kowalski (Blow Up)
The Konami Penguin (Antarctic adventure, penguin adventure, parodius)
The Snatcher Cast (Snatcher, SD Snatcher)

>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?

Yep I would, I read some comments that it would ruin the atmosphere in
the games, mmmm if you do it well you won't......imagine the old Metal
Gear with higher resolution and real time lighting effects.....I would
boost the sound too...

>4) Does anyone know who owns the rights to any old games or characters.

In most cases the rights on characters are owned by either the
publisher or the developer.....Like most people would say Crash
Bandicoot is owned by SCEA, which isn't true....Crash is legal
property of Naughty Dog Inc. (LA). Anyway, most companies that made
the classics are still in bussiness....and so they will still have the
rights to both the games as the characters. The only exceptions I know
are T&E Soft, which doesn't exist anymore, Ultimate games, they
changed there name to Rareware Ltd. in 1986, dunno if they kept the
rights on their older games (JetPac, KnightLore, Alien-8)

Compile went bankrupt, but restarted half a year later....and since
they are making a new Puyo game I would say they still have their
rights.....and T&E Soft was a Matsishita company....not sure who owned
the rights to their games.....

>Answer back soon

Hope that was of any help.....open for further questions

Ruud van de Moosdijk
Engine Software BV

3499. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d57123.29489141@news.wirehub.nl>
Source record: 83686
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Thu, 25 Feb 1999 15:46:41 GMT, rvdm@wirehub.nl (RHJL van de Moosdijk) wrote:

[....
>Compile went bankrupt, but restarted half a year later....and since
>they are making a new Puyo game I would say they still have their
>rights.....and T&E Soft was a Matsishita company....not sure who owned
>the rights to their games.....]

Small correction, that would be Matsushita.....not Matsishita :))
sorry Takiharu !

Ruud

3500. Re: Millenium Bug

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <7b3s1f$687$1@plug.news.pipex.net>
Source record: 83687

>I've got one that does the same. The trouble is the XBIOS returns the
>wrong dates beyond 1999 so any program that requests the time from
>there, rather than GEMDOS, gets the wrong date. I've not tried it after
>2028 as yet. Once my STE's free, I'll give it a go with yearly
>increments to see if, and when, it returns the correct dates again.
>
I've seen several replies to my posting on Y2K, with differing views
on the source(s) of the problems in setting the year 2000 (or 00) and
making it "stick". So I tried a few things on my TOS 2.06 STE.
Disabled all programs which normally get/set the date & time in my
"ICD AdSCSI Plus" disk controller; removed all accessories especially
Control Panel. Then tried setting the date with XBIOS commnad "settime"
and reading it back with "gettime".
These experiments seem to confirm my view that the keyboard clock
(Motorola 6301) at least in my 1991 vintage STE does not allow the
year 2000 to be set. The hex value for the high word sent to/received
from the Intelligent Keyboard Controller is 2601 for 1/1/1999;
it should be 2801 for 1/1/2000.

Any further sugestions?
Replies to philipt@dial.pipex.com appreciated.

Philip Taylor,
Glasgow, Scotland

3501. Robotron control (was Re: Calling All Retro Gamers)

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Ted O'Neill <toneill@best.com>
Message-ID: <36D57386.EE3E8B3A@best.com>
Source record: 83688
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

In order to get dual sticks on the 7800, I took apart two standard 2600 sticks and reversed up and down. Then, I hold the base of each stick in one hand and put the top of the stick on the floor or whatever I'm sitting on. Carpet or upholstery works best.

You can try it without modifying the controllers to see what I mean, but when I did this, I just couldn't reverse up and down in my brain no matter how hard I tried. (I even tried thinking of my little man as a gun site and pretended I was flying a plane, but then his shots seemed like they were coming toward me!) Oh well.

Don't laugh (at least, not too hard) until you try it!

Derek Jolly wrote:
>
> Jeff Jewell wrote this. Honest guv!
>
> <snip>
> >2) Robotron 2084, Atari 800 - Love this game. I duct tape two Wico sticks to
> a
> >board to play this thing as it was intended. A couple years ago, when I
> played
> >a bit more often, I could play as long as I felt like it: the game couldn't
> >kill me.
>
> I've got the arcade version of this emulated on the Playstation, on
> Williams Arcade Classics. It's still an absolute blinder of a game,
> and seems to suit the Playstation pad very well.
> --
> **
> * Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
> * Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
> **

3502. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36D575AB.43038E5B@ix.netcom.com>
Source record: 83689
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Derek Jolly wrote:

> Jeff Jewell wrote this. Honest guv!
> >2) Robotron 2084, Atari 800 - Love this game. I duct tape two Wico sticks to

>
> I've got the arcade version of this emulated on the Playstation, on
> Williams Arcade Classics. It's still an absolute blinder of a game,
> and seems to suit the Playstation pad very well.

I've seen this, but I hesitated. I don't like the PSX game pads much, I use the Dual Shock which has an almost joystick-y feel to it. But the Robotron PSX package I saw said it wouldn't work with the Dual Shock.

Can you run/shoot diagonally? That's my beef with the MAME version, it's REAL hard to do that.

Jeff

3503. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Craig Harrison <Craigster@AmsTech.freeserve.co.uk>
Message-ID: <7b3sgu$7em$1@news5.svr.pol.co.uk>
Source record: 83690
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

Hi,

Now this question really has got me thinking!

What 8bit game did I really enjoy and still play, other than my top 5 listed earlier in this thread here is a list of other titles that just missed out on the CPC/Plus....

Rainbow Islands,
Klax,
Super Tetris (P.D.),
Nigel Mansells World Championship
Continental Circuis
Titus the Fox (The first game to really show how good CPC grafix cood look)
The Blues Brothers
Hudson Hawk
Switchblade (Cartridge)
Stryker in the Crypts of trojan

The list goes on for ever!!

Thanx

Craig

Craigster@AmsTech.freeserve.co.uk

3504. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <919960477.25847.2.nnrp-09.c2d9cf02@news.demon.co.uk>
Source record: 83691
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Jeff Jewell wrote this. Honest guv!
>
>Derek Jolly wrote:
>
>> Jeff Jewell wrote this. Honest guv!
>> >2) Robotron 2084, Atari 800 - Love this game. I duct tape two Wico sticks
to
>
>>
>> I've got the arcade version of this emulated on the Playstation, on
>> Williams Arcade Classics. It's still an absolute blinder of a game,
>> and seems to suit the Playstation pad very well.
>
>I've seen this, but I hesitated. I don't like the PSX game pads much, I use
the
>Dual Shock which has an almost joystick-y feel to it. But the Robotron PSX
>package I saw said it wouldn't work with the Dual Shock.
>
>Can you run/shoot diagonally? That's my beef with the MAME version, it's REAL
>hard to do that.

Yep, no problem. Diagonals for both directions and shooting are pretty
easy with the layout of the PSX pad, I find. I certainly don't have
any problem with it.
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3505. st or falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Ryder Jerew <ryder@dreamscape.com>
Message-ID: <36D57A71.2CBD@dreamscape.com>
Source record: 83692

howdy folks.

i'm an avid macintosh user, i want to get into "atari" computing.
mainly i'm interested in the demo/music scene, it looks like there's
quite a big following when it comes to atari coders/demo makers.

i'm just wondering what the ideal atari system would be... i mean if i
wanna do stuff with midi and such, would the st be better suited for
this?

i know the st can be modded to use a hard disk, can the same type of
thing be done with a falcon?

it sounds like the falcon is a faster system? are there any other major
differences?

any info someone could provide would be very helpful.

send me mail directly @ ryder@dreamscape.com

thanks.

-- djk [ryder]

3506. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Ben James O'Shea <Ben@lundy.demon.co.uk>
Message-ID: <nbqaJFAPlX12Ewch@lundy.demon.co.uk>
Source record: 83693
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

In article <7b1ouqbqi1@plutonium.btinternet.com>, Richard Wray
<richard.wray@btinternet.com> writes
>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.
>
The BBC is the king of 8bit games

1. Castle Quest - Best arcade adventure ever made
2. Missile Control
3. Arcadians
4. Yie Ar Kung Fu
5. Dare Devil Dennis
6. Exile (this could be a brilliant conversion)

>2) Which characters (i.e. Jet Set Willy) stick most in your mind.

Repton must be the most famous.
>
>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?

Every conversion which has improved the graphics has lost a great deal
of gameplay. The only truly brilliant game evolution is Spheres of
Chaos - much more fun than Asteroids.
>
>4) Does anyone know who owns the rights to any old games or characters.

People without much else going for them.
--
Ben James O'Shea

3507. IEEE-488 interfaces available

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Bob Tapp <rtapp@uvic.ca>
Message-ID: <7b4363$5lt0$1@uvaix7e1.comp.UVic.CA>
Source record: 83694

I've been told there are a few IEEE-488 (GPIB) cartridge-port interfaces available for the Atari ST from the group that was making them here a few years ago.

If you have a genuine need for one, you can send an e-mail note to "vivitro@horizon.bc.ca" describing how you intend to use it and how you will cover the shipping cost.

Bob Tapp, University of Victoria

3508. NVDI probs

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7b43l8biu1@news5.svr.pol.co.uk>
Source record: 83745

Hi ,

I've recently reinstalled NVDI and have noticed one or two annoying
happenings to do with fonts.

When I boot up my computer my Ease desktop now uses the
system font this is also the case when bringing up directorys
which are also also in system font.

I do recall using a Dutch font for such purposes as it was the only
font which I could use to display directories the other sppedo
fonts were garbled (althrough they worked fine in atari works)

However there is no sign of Dutch when I reinstalled NVDI.

This doesn't explain through why my Ease desktop is now in system ,
becasue it had a different font before I installed NVDI.

It's all very confusing.

Any input would be much appreciated,

Cheers

Paul Mac

> PS. Does anyone know where to obtain a Citizen swift 90c for NVDI?

3509. Re: Help with HDDriver 7 & a Toshiba 2.

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <SUgB2.2603$r3.23379@news1.atlantic.net>
Source record: 83746

On 25 Feb 1999 09:32:50 , Uwe Seimet wrote:
>Dan Cable wrote:
>
>> I've had no success with several of the Toshiba drives in my Falcon. The IBM units
>> seem to work fine. Don't know why, but the problems were similar to what you
>> describe.
>
>My Toshiba 340 MByte drive works fine in my Falcon. Up to now I didn't
>get reports from users with Toshiba drives not working.
>
>--
>--
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html
>.
I'm not much help here (only to put my 2 cents in) but I've had
Toshiba xm-5401ta3605 running on my Falcon since '95 with Extendos & ICD.
I can't seem to configure HDDRIVER 7 to access the drive without
Extendos, therefore, I'm running both HDDRIVER 7 and Extendos Gold, for now,
successfully (without ICD/although I miss all those packaged programs
that need ICDBOOT to function).

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3510. RE: HDDRIVER 7/Toshiba CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <55hB2.2604$r3.22994@news1.atlantic.net>
Source record: 83747

>
>.....can't run Toshiba CD ROM on Falcon.......
>
>
>
I've been running Toshiba CD ROM xm-5401ta3605 on My falcon (since '95)
with ICD/EXTENDOS. I've not been able to access the CD rom with
HDDRIVER 7xx alone, so I also boot with Extendos untill I can
re-configure HDDRIVER successfully (no ICDBOOT).

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3511. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36D5B0E8.1A9FC822@atari.org.pl>
Source record: 83748

```
Stichting ST wrote:
> After booting without MiNT I took the folders Mint98 and multitos to
> C and also nohog as acc.
^^^^^^^^^^^^

This is wrong unless you use the TOS's GEM with MiNT (not a very
good idea, get at least MultiTOS's GEM.SYS for that).
```

3512. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36D5B34D.1503C257@atari.org.pl>
Source record: 83749

Stichting ST wrote:
>
> On 19 Feb 1999 12:13:02, draco wrote:
> >
> >It would be cool idea for you Ronald, if you'd know what the
> >discuss is about, before you post anything idiotic.
> >
> >It has been pointed out many times, that *some* MagiC users
> >show hostile and stupborn attitude when things are about MiNT,
> >though they really have no stinking clue on the system in question.
> >
> >Your posting is a very good example of such a phenomenon.
>
> You put me in a wrong category.
>
> For already 2 years I use MiNT.
> Lately a switched over to 1.15.
>

Yes, maybe my letter was too quick. Accept my apologies. Anyone who actually uses MiNT is legitimated to be as stupborn and hostile in this theme as he wants.

Just your mail looked soo similar to all "magic" stuff I see here ...

3513. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b490s$p95$2@news2.xs4all.nl>
Source record: 83750

On 24 Feb 1999 11:20:59, Kerstin Hoef-Emden wrote:
>Minix filesystem is definitely not necessary. The internal harddisk of my TT
>is for use with MagiC 5.4. It has the VFAT filesystem. Linux is installed on
>an external changeable Syquest medium. To start the Linux bootup procedure I
>doubleclick bootstrap.ttp while MagiC is running and this ttp loads the

Another trick for booting two differents OSses:

Internal drive TT SCSI ID =1
External Syquest SCSI =0
HD driver on Syquest disk: gives boot from ID0, HDDriver loads and
finds 'partition asignment' SCSI 0 =C and SCSI 1 = F if Syquest
diskcontains 3 partitions. Same for HDdriver on ID1 but with Part.
assign as SCSI0= H and SCSI1=C (if on the internal HD are 5
partitions.
Booting with no or non-bootable disk in Syquest gives me 'normal
system' and with my bootable MiNT-disk a MiNT setup.
I use it for MiNT.
Maybe one can also use it for Linux?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3514. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b4914$p95$3@news2.xs4all.nl>
Source record: 83751

Today I go te recapitilate what is reached now.

I plan to connect 3 TT's with MintNet.
The first installation is done, succesfully in the end I suppose.

but there is doubt. From the fast scrolling messages I distill that
something is not as it should be.

I look again in the manual and see that for PAK/3 I need to start the
HS Modem stuff before MiNT. Otherwise you get bombs. I do not get
bombs I (remember: I am a stupid simple user only) and what PAK/3 is
I do not know so it stands to reason that I do not have that.

So should I set the HS Modem in my case after MiNT in the auto-folder?

I doubt it, because a short while ago when the manual told me to put
the MiNT kernel in my auto-folder - again something strange for a
simple user: what is the MiNT Kernel? Has it a colour? - I had a
decision to make.

The manual told me that if I had a Milan I should use the kernel from
\milan\auto\mintnp.prg.
That gives me answer to a question: bringing the MiNt Kernel to the
auto-folder was: put P:\archive\medium\auto\mintnp.prg to my c:\auto\

But to return from where I lost the thread: in that folder \auto
where my version of mintnp.prg was there was also another program:
rsvx.prg.
I took that also to my auto-folder, seemed logically at that moment.
Further study in the manuals on the disk learn me that rsvx is for
bringing the funcionality of HSModem over to MiNT. So should HSModem
stuff and rsvx be before MiNT in the Auto-folder?
Maybe I will find out later but maybe not because I do not plan to
use the serial ports at all on this machine.

Still not happy I go reading the manual of HSModem. The read.me tells
me what parts of HSModem I need for the TT. So that's ok now. I go
further in the manuals and becau it is clear to me now that drvin.prg
is the big boss managing the other parts, I read drvin manual.
And there I find something metioned about MiNT!!!!
"If DRVIN and the drivers are started before MiNT only a little of
the functions will remain...."
Concluding that the are to be started after MINT but that switching
of AUX is a no-go. What is that about?
And the text follows with "no special versions for MiNT are to be
released".

Another point: when installing this package a lot of things are taken for granted, I count:
1. I need an editor like QED for re-editing the mint.cnf file because of syntax errors. (and also because this editor knows about unix-like end-of-line symbols in text files).
What brings me to the next:
2. when the manual told me that I had to take the driver for my ethernet hardware from the right place in folder bla bla to its place (Grrr... what is 'his place? in \multitos\ or in \multitos\devices?)
I took a look at the manual that comes with biodma.prg. I could not read that manual on the screen : taking the 'show' from 'show' print' 'cancel' of normal TOS gives all the letters streaming on the right side of the screen.
I know: it is the end-of line.
But is there damage or user-unfriendliness to give those files normal end of lines? May be that is not done in Unix-land but remember: I am not MinTing, I am only setting up a network for normal TOS machines!
I need a viewer for those texts.
3. the manual indeed tells me that I can put all the stuff I need for my set-up on my harddisks. Takes about 40 Mb they say. But I have not that much space left with the 40 needed for the MiNTNet installation.
Result: I needed SPIN to get the CD-ROM drive spinning again.
Would need that later on in any case so..
4. I have to take care of the order of programs in the auto-folder. Lucky me that I am not a simple user and have XBoot. If not, re-ordering the auto-folder could become a hassle.

A last point and that is the end for today.:::
I go searching on my floppydisks for AUTOMORE, a program that allowes me to split all output to the VT52 screen into a file. Then I will know what the disappearing messages on the screen contain for info.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3515. Re: FS: Big list of Atari stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <19990225153537.19557.00000239@ng-fr1.aol.com>
Source record: 83752

>Why don't you email this person directly instead of posting a reply to
>the newsgroup?
>It's always a good idea to check where you're replying to before sending
>the message along.
>
>
>Hallvard
>--

I wish I were perfect but, I'm just human, making human mistakes

3516. Re: st or falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7b4fgj$ph1$1@snipp.uninett.no>
Source record: 83753

Ryder Jerew <ryder@dreamscape.com> wrote:

> i'm just wondering what the ideal atari system would be... i mean if i
> wanna do stuff with midi and such, would the st be better suited for
> this?

The Falcon is definitely your choice. Have a look at SoftJee's homepage (can't remember the URL, look it up at AltaVista) to get an idea of what kind of software you can get for this machine.

> i know the st can be modded to use a hard disk, can the same type of
> thing be done with a falcon?

The Falcon usually has a built-in IDE-disk, you can also connect standard SCSI-disks to it.

> it sounds like the falcon is a faster system? are there any other major
> differences?

16-bit stereo-sound, direct-to-disk recording, DSP (all DMA), better graphics, faster CPU, optional FPU, built-in IDE- and SCSI-interfaces...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3517. Re: The Ultimate CD Collection

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <7b4fj4$s0f$1@news.asu.edu>
Source record: 83754

>PROJECT 3, 4, 5 etc
>-Nothing concrete yet,but I was thinking along the lines of a
>dedicated MINT CD, where all the tools and apps needed are easy
>to get at and possibly make it a snap to install, but I'll need
>the help from a couple of MINT gurus here....

This would be great! The Red Hat Linux idea, where you get a neatly packaged, easily installed OS on a CD, would be a VERY welcome import to MiNT. I keep thinking about putting up a MiNT ZIP, but find myself discouraged by stories of
installation woes
poor installation process
out of date core package

>-A dedicated DTP CD loaded with CFN & TTF fonts, pictures, apps,
>utils and templates

I'd go for this, too. Don't omit Bitmap GDOS stuff, though.
--

3518. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4m7oqju1@nnrp1.dejanews.com>
Source record: 83755

In article <7avlqd$c4i2@news.ajou.ac.kr>,
phantomm@kih.net (Phantom) wrote:
>
> So as it stands, I am Nemesisless, Apexless, penniless, and
> not even a brief note as to why.

Ouch!

>
> I have exchanged e-mail with David in the past and even called him
> on the phone several times when I ordered replacements ICs for
> my Expose Splitter. I did get those and they work quite well.
>
> If Titan Designs does create some nice boards for the Falcon
> I would have been more than happy to purchase them.
> But I do think I should expect a little more communication
> when I, a customer have a problem with one of their products.
>

Agreed. When I emailed David asking why ATY had not received any more
Nemesis to sell, he promptly replied that he was out of stock and that he
would only restock when demand made a production run of 100 or so
cost-effective. Fair enough. However, when I then sent a second mail asking
when that might be, I got silence. I do not like silence.

On the postitive side, Titan Designs is responsible for many good things
Atariwise -- sure wish I could get a Nemesis running inside MY Falcon.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3519. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7b4i3t$k5p1@news.ajou.ac.kr>
Source record: 83756

On 24 Feb 1999 23:43:11 , Chris Crosskey wrote:
>What type of hard-disk do you have. Some Toshiba ones will not spin with a
>Nemesis in there, it's not a common fault but Mick Lock (UKL fitter) told
>me when I had mine done. Nemsis also brutally exposes problems in NVRAM, it
>did on mine, although the Falcon ran fine it was running as a default
>system, with a Nemesis in ther eit wouldn'rt even boot...I thought it was
>my installation, we chased it down to dead NVRAM, replaced it now it's fine
>and a remarkably stable (CAB goes down occasionally but it always does
>anyway) system....perservere, it's a great mod. I've never had a problem
>getting a respons eout of of Dave at Titan either, replies normally within
>an hour or so of writing during the day....
>
>chrisc

Hi Chris,

I have a Western Digital 2.5 (notebook) 540meg IDE.
It may actually be labeled as a EIDE. Not sure what the
differences between a IDE and EIDE are. If the model
number is needed, then I can look for the tech sheet
to supply it.
My Falcon came with a Conner 85meg IDE. I still have it
and it works, I just bought the 540meg for more storage
space.
To get the WD drive working I used the Atari hard drive
software that came with my Falcon to format and partition it.
Ataris hard drive software did recognize this drive.
I had HD Driver version 6 at the time, but I don't think
it would recongnize the drive until I used the Atari
hard drive software to set it up. After getting the
drive formatted and partitioned I then installed HD Driver 6
and have had no problems with it or my other SCSI drives.

Now I have heard that you don't have to format new hard
drives only partition them on Ataris. I'm not really sure
on this. I have always been lead to believe that they need
to be formatted first. I have always formatted any new drives
that I use and have never had a hard drive crash on me.
Some programs seem to fragment files more than others.
Oasis 1.35E and Newsie have always fragmented files bad
on my system any way. I use Diamond Edge version 1.10
(think thats the version) and it always takes care of
any problems.

Getting back to the Nemesis problem...
This is the first time I have heard of possible problems
with a IDE hard drive and Nemesis.

I tried different things with the Nemesis board installation.
The only way I could get the Falcon to boot and get the Atari
logo during the MIDI and IKBD modifications was to connect
L102 together with a wire. Connect pin 4 on the IKBD chip
back to its normal connection. Put the purple wire across
pins 3 and 4 of the IKBD chip.

This was with the MIDI pins 3 and 4 cut and lifted with a
purple wire connected across them.

I did not have the white or black, grey or yellow wire connected
to any thing. The Falcon would boot up all the way to the desktop.
But after the desktop came up, I would get very Fast key clicks and
the mouse movement would skip across the screen.

I also tried this with the white and black wire connected to ground.
But the key clicks came on very fast at my bootup manager and I could
not bypass it to get to the desktop.

If I put the purple wire on pin 3 of the IKBD chip only and left pin 4
connected to its original connection. Put the yellow wire on L102 and
left L102 connected with a wire. The Falcon would boot up but I would
not have any keyboard. No key clicks or anything. This would happen
with the white and black wire connected to ground or not connected to
ground.

Again, during the MIDI and IKBD modification patches I followed the
instructions to the letter and was very careful when doing the mods
and connecting all the wires to the proper places to preform the first
Nemesis Test -The Keyboard Patch.
The Falcons fan was left in the standard place. When I would turn
the power on to the Falcon, the Fan would run, the IDE drive would
not power on. I would get a white flash from the SVGA monitor, then
the monitors self test screen would come on.

I used the inductor from L102 for the DMA Patch for the buffer
modification. This DMA Patch was revised for the 25/50 Nemesis
according to the small Nemesis addendum that came with my
Nemesis package. I did the buffer modification first and it seems
alright. It is still in my Falcon, And I have no problems at all
with the Falcon now.

As for the NVRAM, maybe this is the problem? I have never done
anything to the Falcons NVRAM settings before the Nemesis
installation attempt. However about a week ago I did use a program
to set the NVRAM to let the Falcon bootup in 80 columns VGA mode.

How can I be sure that my NVRAM is alright? Is there a program I can
use to check it out?

And where is the NVRAM located on the motherboard?
Is it easy to replace if damaged?

I really could use some techinal info on the Falcons motherboard.
Is there any documentation available that describes what is what
on the Falcon mother board?
I have heard that there are some differences in the designs of some
Falcons. Are there any documentation available that describes mother
board revisions and etc?

And help with any of this from anyone is greatly appreciated.
phantomm@kih.net

3520. Re: Sundog Pirating

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4mlhqpv1@nnrp1.dejanews.com>
Source record: 83757

In article <7avt3t$4h6$1@user1.teleport.com>,
bensmith@user1.teleport.com (Benjamin Smith) wrote:
> Please direct all replies through E-Mail to bensmith@teleport.com or
> atari@benjamin.net instead of NewsGroups as I do not regularly read
> NewsGroups.

Then you probably won't read this reply...
>
> Hello, I'm looking for help with the Game SunDog. I'm looking for a
> completely broken copy of SunDog, without copy protection. And for your
> information I do own a legitimate copy, with Manual and box. I want the
> Atari ST version, not a version converted to run on a PC emulating an
> Atari ST. One of the disadvantages of running a copy protected version
> of SunDog is the Copy Protection. Backups of SunDog are prone to fail.
> In fact, I've been told, that the copy protection was so good that some
> factory originals would fail. Another problem is if your disk failed,
> your saved game on the disk would be lost. Also, I'd like to be able to
> have more than one copy of the same saved game. Does anyone know where
> I can get this?
>

Software authors are welcome to protect their software. Ironically, you are
entitled to try to break such protection (in most cases) provided you have a
license (legal copy) of Sundog. However, what you are asking for is if
someone else could send you THEIR cracked copy of Sundog. I find such
behavior from someone who sells software most unusual. I will not aid such a
search.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3521. Re: Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dnsdis.7bsuu1va6pfsN@srry01m01-60.bctel.ca>
Source record: 83758

Nigel Williamson <nigel@littlec.demon.co.uk> wrote:

> Hi, Thanks very much for both your replies on this topic. They were perhaps
> not as clear-cut as I had hoped. In my case this prob does not occur
> frequently. With one particular disk it happens and the supplier has
> maintained that the problem is due to the disk drive heads and not the
> floppy. It's difficult to accept this because most of the other disks are
> OK.

Well, the problem could be due to the drive heads. The Mega I mentioned
had two floppy drives, and only the external drive -- a brand-new Atari
SF354 -- was prone to these nasty checksum errors. What's strange is that
the person I eventually sold it to never had this problem.

BTW, I tried various brands of floppies but it didn't make any difference.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

3522. Re: Multisync switchbox

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4nvc$s3g$1@nnrp1.dejanews.com>
Source record: 83759

In article <919829044@acpu.com>,
tom.derrick@acpu.com (Tom Derrick) wrote:
> Hi, everybody. Version 1.2 of the Monitor Master Plus is now
> available from me or from Applied Computing 208 362-1790, in the US.
> This change actually works! Once again, I apologize to those whom I
> mislead; I actually thought that the previous ones worked. The
> archive size has increased to about 34K.
>
Tom, could you kindly remind us what the Monitor Master Plus does and what it
costs?

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3523. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36D5F6D0.A9161769@jps.net>
Source record: 83760

Phantom wrote:
>
> Right before I e-mailed Titan Designs, I spoke with Alex on the phone
> about my Nemesis trouble. I think he installed at least 25 of them for
> other folks without any problems. But it had been awhile since he had
> fitted one and he didn't have any instructions left to refresh his
> memory. He did try to help me and gave me some tips on what to try.
> I told him that if I could not get it working that I would probably
> send my Falcon/Nemesis to him to check out. I bought a used
> FalconSpeed board from him at the same time I bought the Nemesis.
> The FalconSpeed board worked great. No problems with it at all.

I've just been through the whole rigamorole with Nemesis/Titan/ATY. Both David and Alex were quite good about responding with support. I'd be glad to send you a copy of the instructions if you want to cover the copying and shipping costs.
>
> I wanted to speak with someone at Titan Designs about the problem
> I had with the Nemesis. As I stated in the e-mail. My Falcon will not
> even boot when the board is installed as the instructions says to do
> it. Either there is something missing in the instructions that I don't
> know about, my nemesis board is screwed up bad, or my Falcon is
> different in someway causing the nemesis not to work right.

Per the Nemesis manual, there are some Falcons that cannot be accelerated, but hopefully this is not the case with yours. If you have the 50 MHz oscillator, the manual addendum states that it will not work at all without removing the oscillators.
>
> I have a question that maybe someone who knows the Falcon motherboard
> can answer. The MIDI and IKBD ICs as defined in the Nemesis manuals
> on my Falcon motherboard are the same. When I say the same,
> I mean all the IC identification numbers and letters and etc are exactly
> the same on both chips. Is this correct?

Yes.
>
> Also, I noticed in some of the pictures in the Nemesis manual that
> there seems to be some componets installed on the Falcon mother
> board right beside or near to the standard Fan location. My Falcon
> has places for lots of componets there, soldering pads and etc.
> But nothing is installed there. Can someone tell me what all those
> empty place where intended for? And do some Falcons have componets
> installed there? According to the Nemesis pictures in the manual
> that Falcon did have some stuff installed in that location.

> If any one has some technial info on the Falcon mother board. I sure
> could use any info on it.

I asked David about this, and he explained that the european Falcons
used all the electronics pictured in that location instead of an
oscillator, but that in US models all that was replaced by an
oscillator.
>
> And if anyone out there thinks they might could help me figure out
> why my Nemesis is doing weird stuff then I sure would appreciate any
> help.
> phantomm@kih.net

John

3524. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36D5F76E.8A1FCD0B@jps.net>
Source record: 83761

I've only heard of troubles with Toshiba drives in accelerated Falcons.

Uwe Seimet wrote:
>
> Dan Cable wrote:
>
> > I've had no success with several of the Toshiba drives in my Falcon. The IBM units
> > seem to work fine. Don't know why, but the problems were similar to what you
> > describe.
>
> My Toshiba 340 MByte drive works fine in my Falcon. Up to now I didn't
> get reports from users with Toshiba drives not working.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3525. Re: st or falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36d60ce1.0@nemo.idirect.com>
Source record: 83762

On 25 Feb 1999 11:32:44 , Ryder Jerew wrote:
>howdy folks.
>
>i'm an avid macintosh user, i want to get into "atari" computing.
>mainly i'm interested in the demo/music scene, it looks like there's
>quite a big following when it comes to atari coders/demo makers.
>
>i'm just wondering what the ideal atari system would be... i mean if i
>wanna do stuff with midi and such, would the st be better suited for
>this?

the ST is well suited to use MIDI. If you want to get into hard
disk recording or sampling, however, the Falcon would be the better
machine to get ahold of, due to its DSP and microphone input ports.

>
>i know the st can be modded to use a hard disk, can the same type of
>thing be done with a falcon?

the Falcon comes complete with both an internal IDE host (for
connecting 2 1/2" notebook drives, although with an adapter cable it is
possible with some fiddling to install a 3 1/2" IDE drive) and a SCSI-2
external host.

3526. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Bob Klaas <bobkla19@sisna.com>
Message-ID: <36D5EE94.2D12A72E@sisna.com>
Source record: 83763
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Anyone who would publicly apologise to a group in this are can not be all bad, there has to be two sides to a story. If you had something I wanted I wouldn't hesitate to purchase it from you.

bob

3527. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: Bob Klaas <bobkla19@sisna.com>
Message-ID: <36D5EEDB.5BCFE57D@sisna.com>
Source record: 83764
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Thank you for your support of Ben, I only read his posting and then came across yours.

My thoughts were right!

bob

3528. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-25 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d50686.2190602@news.wirehub.nl>
Source record: 83765
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Wed, 24 Feb 1999 20:55:08 -0000, "Richard Wray"
<richard.wray@btinternet.com> wrote:

>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.

1.Metal Gear (MSX)
2.Ancient Ys saga (1+2) (MSX)
3.Bosconian (MSX)
4.JetPac (Spectrum)
5.Runemaster

>2) Which characters (i.e. Jet Set Willy) stick most in your mind.

Well I do remember Jet Set Willy....but not really a guy with
character....so I would me thinking more about :

Latok, Fray and Pixie (from the Xak RPG series)
Adol Kristin, Lilia (from the Ys series)
Joe Kowalski (Blow up!)
Solid Snake (Metal gear series)

>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?

Yes I would, change the graphics, but carefully not to harm the
original atmosphere those games had....imagine what the original Metal
Gear would look like with a higher resolution and lighting effects.
And I would change the sounds too....

>4) Does anyone know who owns the rights to any old games or characters.

Well depends on which characters you are talking about, most
characters are still owned by the companies who developed them.

All characters from the XaK series (like Latok, Fray, Pixie) are
property of Micro Cabin co.,Ltd japan (www.microcabin.co.jp)

All characters from the Ys series (like Adol & Lilia) are property of
Nihon Falcom co., Japan (www.falcom.com)

Solid Snake is property of Konami co., Ltd Japan (www.konami.com)

JetPac is property of Ultimate Games PLC, which doesn't exist any more, but I suspect the game & characters are now property of the company that once WAS Ultimate Gaming, namely Rare Ware UK.

And RuneMaster didn't really have any specific characters, but the games from Compile are still property of Compile Co., A lot of ppl seem to think they went bankrupt (and they did) but they made a new start....

>Answer back soon

If there are things about old games or characters you would like to know from the legal owners, I could ask the contacts I have with those companies how things are....just lemme know.

RHJL van de Moosdijk
Engine Software BV

3529. Re: Manchester Atari Group

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <2Q+HhdAW4s12QwmI@shaw1.freeserve.co.uk>
Source record: 83595

At 23:05:10, Mon, 22 Feb 1999 AtariMad from said:

>>Why is it when you move machines, they then decide to lose stuff!!! It's
>>always baffled me. Mind you when you transpose over to a PC, you can
>>lose everything (including the shirt!);)
>
>I believe it is what is known as "Sod's Law". It was moving from
>peecee to ST that did it. I saved all my emails as text files, NewSie
>saves all the important data but on the peecee only the message bodies
>were saved, so when I looked at them they were email addressless.

Which mail software did you use? I use a Peecee for the net (don't ask.
I know I'm breaking the 12th commandment) and use Turnpike. That saves
the header.

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

3530. Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: AM <atarimad@zetnet.co.uk>
Message-ID: <36D67C84.4D66D6EB@zetnet.co.uk>
Source record: 83695

Well I got mine, and I'm pretty damn impressed with it, and I'm in it too :)

Big Bad Kev.

3531. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d680a7.12117718@news.wirehub.nl>
Source record: 83696
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Fri, 26 Feb 1999 10:39:24 GMT, jollyd@xtetraworld.com (Derek Jolly) wrote:

>It certainly is an impressive game. Maybe see if I can dig out the
>English version from somewhere.
>
>Sadly the MSX never took off on these shores (in the UK), so I didn't
>get any exposure to these games back when they were released. I had
>a Spectrum, which AFAIK didn't have anything like the stealth'em'up
>of the Metal Gear games, although The Great Escape did come close in
>parts.

Only the MSX1 had some popularity in the UK, Konami even had a UK development team back then (In Devon) but the only game they made (Green Barret) wasnt really impressive....a lot of UK based Publishers however wee active on MSX...like Gremlin (Avenger) US Gold, Grandslam, Domark (now branch of Eidos) and Ultimate Games (Knightlore, Alien-8)

I had a Spectrum too, but the games weren't really like anything the MSX had.....although I loved jetPac, Jet Set Willy, Cookie, Pssst and many others.

>Are you a masochist or something. :)

Nahh...I just wanna play the games when they are released.....and I am experienced in playing games wihout understanding the language...and I like the Japanese language too hehehe....

>Unfortunately I've had to wait for the PAL release of Metal Gear Solid,
>(seeing as how my TV can't handle 60Hz signals, so I can't play NTSC
>games) which means I haven't actually got it yet! (This lunchtime's the
>plan, as it's released today.)

sheeeeesh, when did ya buy that TV? In 1938? hehehehe NTSC rules

Ruud.

3532. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <920028182.20891.0.nnrp-07.c2d9cf02@news.demon.co.uk>
Source record: 83697
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

RHJL van de Moosdijk wrote this. Honest guv!
>
>On Fri, 26 Feb 1999 10:39:24 GMT, jollyd@xtetraworld.com (Derek Jolly)
>wrote:

<snip>
>>Unfortunately I've had to wait for the PAL release of Metal Gear Solid,
>>(seeing as how my TV can't handle 60Hz signals, so I can't play NTSC
>>games) which means I haven't actually got it yet! (This lunchtime's the
>>plan, as it's released today.)
>
>sheeeeesh, when did ya buy that TV? In 1938? hehehehe NTSC rules

No. 1995 surprisingly. I didn't have a Playstation at the time, so
I wasn't specifically looking for a 60Hz compatible TV, and I didn't
end up with one. It's an excellent TV but it won't sync to 60Hz.

Anyhow, PAL's a better TV system than NTSC, with higher definition
and much better colour, it's just the 50Hz refresh rate that's the problem
when developers do shoddy game conversions.

Thankfully Konami have spent the time well on Metal Gear Solid, judging
by the four area demo I've played (it stopped after you'd talked to
the DARPA chief), as it runs full screen with no slowdown.
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3533. ST News International Christmas Coding Convention "2000" reunion (Atari scene)

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36d88fcb.961828@news.wxs.nl>
Source record: 83698
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.fortysecond.net/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!

3534. Re: ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: John <john@mevatele.freeserve.co.uk>
Message-ID: <36D699DD.2563@mevatele.freeserve.co.uk>
Source record: 83699

I've got CAB 2.5, well sort of. I've got the manual, but can't find the
disks ... I do remember last time I tried to install it, the
installation program kept crashing :-(

At the moment CAB 1.5 crashes every time with 3 bombs. The STE then has
to be reset. Surely it should work some of the time.

Cheers
John

Paul Nurminen wrote:
>
> On 24 Feb 1999 13:38:43 , John Whatty wrote:
>
> >I actually got my ST on the net !!
> >I'm using Freeserve, Sting and CAB 1.5.
>
> Congratulations!
>
> >I am having problems with CAB crashing. To start with it crashed all the
> >time, then yesterday it seemed to be working Ok, and now today, its
> >crashing again. Any ideas ?
>
> Yes. CAB 1.5 ;^)
>
> It's best feature is consistant crashing. Any later version (2.0 - 2.7) will
> be much more stable, fast, reliable, and much less likely to crash. I used
> 1.5 for a long time, and almost gave up on ever getting my Falcon on the web.
> But once I got 2.5 (commercial verison), it was a whole new world. And now,
> I'm eagerly awaiting the arrival of my 2.7 upgrade.
>
> -Paul
>
> --
>
> Paul Nurminen (aka Nurmix)
>
> _/ Red Light 6 Studio - El Segundo, California
>
> * SPAM ALERT!
> * (If it's there) remove "NO_SPAM_ME" before e-mailing!

3535. Re: HDDRIVER 7/Toshiba CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36D69ADD.49C7@ooc.de>
Source record: 83700

John Garone wrote:

> I've been running Toshiba CD ROM xm-5401ta3605 on My falcon (since '95)
> with ICD/EXTENDOS. I've not been able to access the CD rom with
> HDDRIVER 7xx alone, so I also boot with Extendos untill I can
> re-configure HDDRIVER successfully (no ICDBOOT).

HDDRIVER is not a CD-ROM driver but a hard disk driver. You need a
CD-ROM driver to access CD-ROMs. HDDRIVER supports a generic SCSI/ATAPI
interface that enables other drivers (e. g. CD-ROM driver, scanner
drivers, streamer drivers) to access SCSI/ATAPI peripherals by using the
low level SCSI/ATAPI code provided by HDDRIVER. But a special device
driver is needed in any case.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3536. Citizen Swift90C

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7b66hk$j4k$1@news5.svr.pol.co.uk>
Source record: 83701

Hi ,

Does anyone know where I can get a driver for the above printer?

Cheers

Paul Mac

3537. Re: Floppy Disk Heads: alignment

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b6732$108$1@news2.xs4all.nl>
Source record: 83702

On 25 Feb 99 11:44:32 G, Nigel Williamson wrote:
>Hi, Thanks very much for both your replies on this topic. They were perhaps
>not as clear-cut as I had hoped. In my case this prob does not occur
>frequently. With one particular disk it happens and the supplier has
>maintained that the problem is due to the disk drive heads and not the
>floppy. It's difficult to accept this because most of the other disks are
>OK.
>

Your supplier is simple shoveling the shit elsewhere if I express
myself in good English.

If it is a no-name disk: do not be surprised when 1 in 10 has a
serious fault!!!

Even good brand names like TDK never manages better then 1 in 200 in
our yearlong use.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3538. FA - Atari 520ST FM - EXCELLENT!!! - ends 3/1

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <F%xB2.116$wa6.416@news14.ispnews.com>
Source record: 83703
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70276329

3539. FA - Atari AV Color Monitor SC1224 for ST - SUPERB - ends 3/1

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <a0yB2.117$wa6.324@news14.ispnews.com>
Source record: 83704
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70277680

3540. FA - Atari ST Mouse - EXCELLENT!!! - ends 3/1

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <Q0yB2.119$wa6.324@news14.ispnews.com>
Source record: 83705
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70279269

3541. ATARI PS3000 - Does anyone have any info on it?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <8FyB2.157$%a5.258@news6.ispnews.com>
Source record: 83706
Cross-posted to: comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st

I just received this cool machine, but without the power adapter. I searched the web and could find out nothing about it. Help anyone? Thanks in advance...

Suz

3542. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7b6chldmm1@sun27.hrz.tu-darmstadt.de>
Source record: 83707

Hi!

AM <atarimad@zetnet.co.uk> wrote:
> I have HD Driver on my milan, and the problem is that it is all german,
> yet if I run it on my STe it is in English. This makes me think that
> this program is multilingual and looks at what OS you are running. Is
> there a way to force it to use English no matter what?

IIRC, one of the switch keys (Shift, Alt, or Control) held down when running HDDRUTIL will cause it to use the other language.

But you could also go and fetch the TOS update(s) from http://www.milan-computer.de/html_d/update.html, this contains the setup program msetup.prg which allows you to configure your NVRAM-settings, including the language.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3543. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Manuel Bilderbeek <manuelbi@sci.kun.nl>
Message-ID: <36D6B7C6.5B8F@sci.kun.nl>
Source record: 83708
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Derek Jolly wrote:
>
> RHJL van de Moosdijk wrote this. Honest guv!
> >
> >On Fri, 26 Feb 1999 10:39:24 GMT, jollyd@xtetraworld.com (Derek Jolly)
> >wrote:
>
> <snip>

> >sheeeeesh, when did ya buy that TV? In 1938? hehehehe NTSC rules
>
> No. 1995 surprisingly. I didn't have a Playstation at the time, so
> I wasn't specifically looking for a 60Hz compatible TV, and I didn't
> end up with one. It's an excellent TV but it won't sync to 60Hz.

Hmm, the very cheap Samsung TV my father bought in 1995 could even
handle NTSC... I have my MSX2 on it...

Oh, and the English version of Metal Gear 2: Solid Snake can be
downloaded from:
Komkon FTP:
ftp://ftp.komkon.org/pub/EMUL8/MSX/Carts/KonamiSolidSnake-Eng.rom.gz
Information about the Translation and ROM/DSK versions:
(Maarten ter Huurne's pages:)
http://www.stack.nl/~mth/msx/solideng/

Glad to be of help! Have fun playing the English version! I finished it,
and it's superb!

--
Grtjs, Manuel

PS: MSX 4 EVER! (Questions? See: http://www.faq.msxnet.org)
PPS: Visit my homepage at http://www.sci.kun.nl/marie/home/manuelbi

3544. Motherboards For Sale (U.S.A)

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <7b6gq7$c82$1@nnrp1.dejanews.com>
Source record: 83709
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mega STe motherboard, 4M RAM, TOS 2.06, SCSI host adapter $Make Offer
TT030 motherboard, 4M ST RAM $Make Offer

I need to sell these, They are just sitting plastic warp waiting for a buyer.
I will be accepting bid on these until mar 5 1999.
The people with the highest offer will win
Send email to Mobie@yahoo.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3545. Re: SX212 Modem Power Cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Darren Nelsen <darren@imaginationsite.com>
Message-ID: <7b6eog$i57$1@camel18.mindspring.com>
Source record: 83710
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Thanks for your replies and help. Much appreciated!

3546. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <920045589.14098.0.nnrp-02.c2d9cf02@news.demon.co.uk>
Source record: 83711
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Manuel Bilderbeek wrote this. Honest guv!
>
>Derek Jolly wrote:
>>
>> RHJL van de Moosdijk wrote this. Honest guv!
>> >
>> >On Fri, 26 Feb 1999 10:39:24 GMT, jollyd@xtetraworld.com (Derek Jolly)
>> >wrote:
>>
>> <snip>
>
>> >sheeeeesh, when did ya buy that TV? In 1938? hehehehe NTSC rules
>>
>> No. 1995 surprisingly. I didn't have a Playstation at the time, so
>> I wasn't specifically looking for a 60Hz compatible TV, and I didn't
>> end up with one. It's an excellent TV but it won't sync to 60Hz.
>
>Hmm, the very cheap Samsung TV my father bought in 1995 could even
>handle NTSC... I have my MSX2 on it...

Yep, mine was quite an expensive Philips 14" TV, but it'll only handle
50Hz.

>Oh, and the English version of Metal Gear 2: Solid Snake can be
>downloaded from:
>Komkon FTP:
>ftp://ftp.komkon.org/pub/EMUL8/MSX/Carts/KonamiSolidSnake-Eng.rom.gz
>Information about the Translation and ROM/DSK versions:
>(Maarten ter Huurne's pages:)
>http://www.stack.nl/~mth/msx/solideng/
>
>Glad to be of help! Have fun playing the English version! I finished it,
>and it's superb!

Cheers, although I've just bought Metal Gear Solid, so Metal Gear 2 might
have to wait.
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3547. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <7b6gmbgpj1@reader2.wxs.nl>
Source record: 83712

On 26 Feb 1999 02:50:54 , <dennis.vermeire@ping.be> wrote:

> SATURDAY 10 and SUNDAY 11 APRIL 1999
>
> BTW. Who's going ? Will we all wear a badge and get together??
>
If I can get some money together I'll be there on Saturday, Dennis.
Maybe we should wear some special CSAST badges? :^)

Karsten

Karsten van Vuuren | tjendol@wxs.nl
reporting from the Netherlands

On his Milan 040/16/1220 Mint1.15, Naes1.2

3548. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: AndyC <a.p.cadley@uea.ac.uk>
Message-ID: <7b6j3o$slk@cpca3.uea.ac.uk>
Source record: 83713
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

Craig Harrison wrote in message <7b3qv5$6h3$1@news5.svr.pol.co.uk>...
:
:AndyC wrote in message <7b3bs8$bii@cpca3.uea.ac.uk>...

:>:1. Prehistorik 2
:>
:>I prefer Fluff, although it's easier to complete.

:No Prehistorik 2 has the title (although Fluff was excellent too) by
the
:way, I have finnally found a way of getting Prehistorik 2 & Super
Cauldron
:on to 3" disc from the dsk images on the web, here goes...

If it didn't have the snap scrolling and the baddies didn't appear so slowly I'd have been inclined to agree. Fluff is just *so* much smoother and funkier in that respect.

:>:4. Lemmings

:>Damn. How could I forget that. Played it too much on the Amiga/SNES/PC
I

:>guess.

:A very forgettable game (not) you should be ashamed ov yourself! ;-)

Well I didn't forget the game, I still play it now and again on the PC, I just forgot how good the CPC version was.

:I'm not a fan of dizzy, No.1 was O.K. but by the time we reached No.7
the
:gameplay was wearing a little thin! Seymour was better and faster
moving
:(Just)

The last Dizzy game was very poor indeed, mad worse by the fact it was full price. The rest were really rather good though. Seymour was a pale imitation of Dizzy and never really matched up, IMHO.

AndyC

3549. Quincy

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <7b6m2n$lm4_001@leeds.ac.uk>
Source record: 83714

Does anyone know where I can get hold of a copy of the direct to disk recorder called "Quincy".

I've tried the UTSI but the link is dead

Any help with this much appreciated

Chris

3550. Sign up now for JagFest '99!

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: forhan@millcomm.com
Message-ID: <wfBB2.9$EU1.294@nntp1.nac.net>
Source record: 83715
Cross-posted to: rec.games.video.atari,alt.games.lynx,comp.sys.atari.st,rec.games.video.classic

CELEBRATE ATARI AT JAGFEST '99

February 26, 1999

ROCHESTER, MN -- Carl Forhan, well-known hobby developer for the Atari Lynx and Jaguar, has agreed to host this year's JagFest event in Rochester, MN, on June 18, 1999. This third annual event will broaden its focus to encompass all Atari systems, from the classic 2600 VCS to the ST line of computers to the Jaguar and everything in between.

"The theme for this year's show is 'Celebrate Atari', and that's exactly what we're going to do," commented Carl Forhan. "I encourage every Atari fan to bring their collection for the 'Rare & Unreleased' exhibit or possibly to trade and sell to other collectors. I know I'll have my 150+ piece collection for the VCS and 7800 present, as well as a number of one-of-a-kind items for the Jaguar and Lynx."

The event will include an exhibit of rare Atari items, tournaments on consoles ranging from 2600 Warlords to Jaguar BattleSphere, prizes for tournament winners and attendees, demos of unreleased games, a trading area for collectors, and opportunities to purchase recent releases for all Atari platforms.

Details are still being worked out, but the projected cost for the event is $10-12 per person. An additional fee may apply to reserve a table for the express purpose of sales.

Be sure to visit the official JagFest '99 website at http://jagfest.atari.org. Carl Forhan may be reached via email at forhan@millcomm.com.

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3551. Re: ATARI PS3000 - Does anyone have any info on it?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <7b6oat$jf8$1@nnrp1.dejanews.com>
Source record: 83716
Cross-posted to: comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st

"Suz" wanted to know about the PS3000 Monitor

Suz, if you searched the web like you stated, you didn't look hard enough. I quote directly from my Atari web site:

The PS-3000 was designed for use on the ST series of Atari computers. I'm lucky to have one myself. They are pretty rare. A limited amount of them were sold through the Federated chain of electronics stores shortly after Atari bought Federated. To the best of my knowledge, that is the only place where you could buy them.

The monitor itself was made by JVC. It is a 12 inch monitor capable of displaying low and medium resolution color video.

The floppy drive is a single sided 360k 3-1/2 inch model. It is pretty useless by the standards ot today. The drive is more-or-less the same as the Atari SF354 drive. I'm told that it can be upgraded to the 720k double sided drive, but you will need to do some major hacking to make it work.

Since you don't have a power supply, you will need to find the one that is specific to this model. The power supply for the PS3000 isn't your standatd Atari power supply. I believe Best Electronics sells them for about $90

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3552. FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: JoNk <atari@wcoil.com>
Message-ID: <pRBB2.3180$TT4.490720@news2.randori.com>
Source record: 83717

I have an Amiga 2000 /w video toaster for sale. It has 030, FPU, 2.1 rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor, keyboard, mouse, trackball. Please send all inquires and offers to:

atari@wcoil.com

Thanks,
JoNk

3553. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d6f71e2199140@ping.be>
Source record: 83718

on Fri 26-02-99 07:03 Jos Vlietstra wrote:

>On 23 Feb 1999 09:42:30 , Jos Vlietstra wrote:
>Okay , last try : the Atari Messe in Neuss, Germany will be held on Saturday 10
>and Sunday 11 April.
>I don't suppose everybody will stay for 2 days..... so perhaps it's possible,
>when you ,Atari monsters, tell in this newsgroup , when you will come ??
>Then I and others can look out for you.....or not.

I always stay for two days in Neuss but the first day is always reserved
for my old lady. Doing shopping and so. BTW: Neuss has some lovely shops
and some very nice Italian restaurants. The sunday is my (Atari)day.

>Or is there some German with a big house, who invite us all for Saturdaynight
>with German Beer, Sauerkraut , Bratwuerste und..........schoene Frauen ????

Bah, German beer, although better then Dutch beer it isn't that good. I
prefer Belgian beer. German food is nice except bratwï¿½rst und Sauerkraut.
Last week I was at Memmingen, Germany. I at there Schwï¿½bisch specialities.
Just lovely but bad for the figure:-)).

Tschï¿½ï¿½, doei, CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3554. Re: Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: shammond@loop.com
Message-ID: <QHCB2.3191$TT4.525094@news2.randori.com>
Source record: 83719

On 26 Feb 1999 05:22:24 , Tim Conrardy wrote:
> On 26 Feb 1999 03:21:24 , Steve Hammond wrote:
> >On 24 Feb 1999 00:51:24 , Tim Conrardy wrote:

> Steve:
>
> Thanks for your comments!
> I also use cab 2.7 demo with my TT (looks great on my newly fixed 19"
> 1280x960 monitor!) I found in Hotmail, I can delete only as you said,
> but I cannot send. It could be because I have graphics OFF. Or should
> I turn on Accept Cookies in Cab?
>

Tim - I reject cookies, but do have graphics "on". That might be the
problem.

Steve

3555. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b6u4v$s62$1@news2.xs4all.nl>
Source record: 83720

On 25 Feb 1999 19:20:01, draco wrote:
>
>Stichting ST wrote:
>> After booting without MiNT I took the folders Mint98 and multitos to
>> C and also nohog as acc.
> ^^^^^^^^^^^^
>
>This is wrong unless you use the TOS's GEM with MiNT (not a very
>good idea, get at least MultiTOS's GEM.SYS for that).
>.

No as I thought I had made clear the situation is: a simple single-
TOS user wants to connect all 3 his single-TOS TT's.
He does not need multitasking. He wants to go on working as he used
to with only something extra: he needs MiNT because of MiNTNet.
No other reason.
So why N.AES, Multitos MagiC etc?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3556. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b6u52$s62$2@news2.xs4all.nl>
Source record: 83721

On 25 Feb 1999 20:48:40, Hallvard Tangeraas wrote:
>I'm thinking about making a CD for backup purposes with all of my
>software instead of having floppy disks everywhere.
>
>I know someone with a Mac who also has a CD-ROM writer, and has offered
>to make a CD for me, but obviously he doesn't know what needs to be done
>in order to make it Atari compatible.
>
Luckily there are no special file systems for CD-ROM like Mac, TOS,
MiNT, DOS, VFAT etc.
Putting data files on the CD-R is no problem as long as the writing
software uses and ISO file system (number 9660 as I remember).

Of course: when you put files on it with MAC software or DOS
executables, the de disk is taken as Mac- or DOS-usable.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3557. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b6u55$s62$3@news2.xs4all.nl>
Source record: 83722

On 26 Feb 1999 02:50:54, <dennis.vermeire@ping.be> wrote:
>
>BTW. Who's going ? Will we all wear a badge and get together??
>
>
Stichting ST and flock will be coming. See their big yellow
nameplates in their ears saying 'Stichting ST' and maybe also their
yellow T-shirts saying 'Stichting ST'. Should we be more clear about
it?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3558. The HD-Blues

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b6u5a$s62$4@news2.xs4all.nl>
Source record: 83723

Another story about terrible hardware.
The more of the stuff you have, the more breaks down...

The 500 Mb drive in the DOS-box server broke down. Old age (bearings).
Took him out, server went on (there are more SCSI-drives in there!).

So I manages to get a nearly the same Quantum drive, with als 500 Mb
called ProDrive LPS 525 S (S for second hand?).
In the same deal I became a old doubtable Syquest 44 Mb exchangable
drive.

So what I do: I look at the jumpers of the ProDrive and instal him in
place of the old one in the DOS-box.
Boot... and: working, no problemo!
500 Mb spave thats reads and writes OK after many tests.

Nut now the 44 MB drive. The streamer from the server is broken down
so that 44 Mb exchangable can be used intead.
So Prodrive out, 44 Mb in. Fits beautiful (physically).
testing and: also works.
I am happy.

The comes the next idee:
why not using the Prodive om a TT?
My idee was: the small old Seagate (out of a TT) sitting in a small
box, can be exchanged.
I open the box. Thre is a print containing 2x 25 pins SCSI (in and
out) and a 50 pins flatcable connector to the drive.
I look at that and think: A smell a rat, and then I express myself
decent.
There as an awfull T-split going on! Forbidden according to all
"rules of SCSI". With a terminator and the Seagate I had no trouble:
it worked but I realise: I am lucky, for the same it would not have
worked.

So I put the Prodrive in and drive is seen bij HDDriver but
no more. I realize: it is DOS partioned so simple TOS is a no-go.
I try with HDDriver to do it. It formats and afterwards partitioning
goes in many varying ways wrong depending it seems on the state of
mind of Goddess Electra.

So brewing some lose other parts together (other box, other power
supply, other connector cable) I connect it to a Falcon that has a
totally free SCSI.
I manage to format but when writing after a while the drive and
system freezes with a busy bee and a green continuous LED on the

drive.

Then I remember: that clock-patch for the Falcon SCSI is on the list
of 'things to be done'. And that could be the cause of this freezing.

So up to the other TT with at least a partitioned drive now.

I connect, I test, I read, I write.
No problemo.

And the configuration?

TT with built-in SCSI drive, a flat cable 50 cm long, a 44 Mb
Syquest, a short 25 cm rond cable, a CD-ROM, a 250 cm round cable ,
Epson scanner, 60 cm round cable, the ProDrive, terminator.

And I was always worried about long SCSI-cables!!!!!

Any comment?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3559. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Stormreaver <stormreaver@cwcom.net>
Message-ID: <36d6fd4f.0@news2.mcmail.com>
Source record: 83724
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

```
1) Ancient Battles
2) Skweek
3) Stryker & the Crypts of Trogan
4) Switchblade
5) Space Crusade

Richard Wray wrote in message <7b1ouq$bqi$1@plutonium.btinternet.com>...
>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.
>
>2) Which characters (i.e. Jet Set Willy) stick most in your mind.
>
>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?
>
>4) Does anyone know who owns the rights to any old games or characters.
>
>
>Answer back soon
>
>
```

3560. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTI95280-pn2-jj1MCeR2zFI9@localhost>
Source record: 83725

On Fri, 26 Feb 1999 16:04:27, tjendol@wxs.nl (Karsten) wrote:

> On 26 Feb 1999 02:50:54 , <dennis.vermeire@ping.be> wrote:
>
> > SATURDAY 10 and SUNDAY 11 APRIL 1999
> >
> > BTW. Who's going ? Will we all wear a badge and get together??
> >
> If I can get some money together I'll be there on Saturday, Dennis.
> Maybe we should wear some special CSAST badges? :^)

usually on sat there is about 2x more ppl than on sunday, so you might
wanna come on sunday

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

3561. Re: SX212 Modem Power Cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: answeris42@my-dejanews.com
Message-ID: <7b70ge$rc3$1@nnrp1.dejanews.com>
Source record: 83726
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

In article <7b6eog$i57$1@camel18.mindspring.com>,
"Darren Nelsen" <darren@imaginationsite.com> wrote:
> Thanks for your replies and help. Much appreciated!
>
>

OK

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3562. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7b774g$1l7$1@nnrp1.dejanews.com>
Source record: 83727

Also, be careful how deep you nest the directories using Toast on the Mac and Select DOS compatible. ExtenDos will choke if you nest folders to deep. I think that Roger applied a fix for this, but you just end up using more memory in the end. I'm not sure if Spin for MetaDos have such a limit. Do not write a multi-session disk either. Do it in one whack.

Mike

In article <7b6u52$s62$2@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:
> On 25 Feb 1999 20:48:40, Hallvard Tangeraas wrote:
> >I'm thinking about making a CD for backup purposes with all of my
> >software instead of having floppy disks everywhere.
> >
> >I know someone with a Mac who also has a CD-ROM writer, and has offered
> >to make a CD for me, but obviously he doesn't know what needs to be done
> >in order to make it Atari compatible.
> >
> Luckily there are no special file systems for CD-ROM like Mac, TOS,
> MiNT, DOS, VFAT etc.
> Putting data files on the CD-R is no problem as long as the writing
> software uses and ISO file system (number 9660 as I remember).
>
> Of course: when you put files on it with MAC software or DOS
> executables, the de disk is taken as Mac- or DOS-usable.
>
> Met vriendelijke groet,
> Ronald van der Kamp
> secretaris Stichting ST
> atarist@xs4all.nl
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3563. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7b776t$1lr$1@nnrp1.dejanews.com>
Source record: 83728

Also, be careful how deep you nest the directories using Toast on the Mac and Select DOS compatible. ExtenDos will choke if you nest folders to deep. I think that Roger applied a fix for this, but you just end up using more memory in the end. I'm not sure if Spin for MetaDos have such a limit. Do not write a multi-session disk either. Do it in one whack.

Mike

In article <7b6u52$s62$2@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:
> On 25 Feb 1999 20:48:40, Hallvard Tangeraas wrote:
> >I'm thinking about making a CD for backup purposes with all of my
> >software instead of having floppy disks everywhere.
> >
> >I know someone with a Mac who also has a CD-ROM writer, and has offered
> >to make a CD for me, but obviously he doesn't know what needs to be done
> >in order to make it Atari compatible.
> >
> Luckily there are no special file systems for CD-ROM like Mac, TOS,
> MiNT, DOS, VFAT etc.
> Putting data files on the CD-R is no problem as long as the writing
> software uses and ISO file system (number 9660 as I remember).
>
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> executables, the de disk is taken as Mac- or DOS-usable.
>
> Met vriendelijke groet,
> Ronald van der Kamp
> secretaris Stichting ST
> atarist@xs4all.nl
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3564. Overlay?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <7b6flt$8qi$1@hermes.achilles.net>
Source record: 83729

Has anyone used a program called Overlay?
it is listed as a multimedia type of program.
I saw it advertised on the Software-Seidel website.
I assume its only in german, but I would like to knw what it does
in terms of putting things together.

3565. Re: ATARI MESSE

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b77q9$26r$1@nnrp1.dejanews.com>
Source record: 83730

In article <7b5h0e$6eh$1@news2.xs4all.nl>,
jovlie@xs4all.nl (Jos Vlietstra) wrote:
> On 23 Feb 1999 09:42:30 , Jos Vlietstra wrote:

> Then I and others can look out for you.....or not.
> With Fuji eyes it's difficult to watch anyhow, I think..

You might want to do something. At Las Vegas (about 400 at show, I think), I was _Looking_ for people I knew from sight and still didn't find them. Guess I didn't look hard enough.

> ...schoene Frauen ????

That reminds me, can someone tell me what "schon" means (Hope I spelled it correctly). NVDI keeps telling me at bootup that certain "Fonte ist schon installert". Don't know if that's good or bad!

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3566. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7b74fv$ld71@news.ajou.ac.kr>
Source record: 83731

On 25 Feb 1999 23:27:00 , ekaljumagi@my-dejanews.com wrote:
>In article <7avlqd$c4i2@news.ajou.ac.kr>,
> phantomm@kih.net (Phantom) wrote:
>>
>> So as it stands, I am Nemesisless, Apexless, penniless, and
>> not even a brief note as to why.
>
>Ouch!
>
Now you can see why I am so upset over all of this. ;)
>
>Agreed. When I emailed David asking why ATY had not received any more
>Nemesis to sell, he promptly replied that he was out of stock and that he
>would only restock when demand made a production run of 100 or so
>cost-effective. Fair enough. However, when I then sent a second mail asking
>when that might be, I got silence. I do not like silence.

I guess Titan has both of us on there Ignore list. 8-/

>
>On the postitive side, Titan Designs is responsible for many good things
>Atariwise -- sure wish I could get a Nemesis running inside MY Falcon.

For some it does seem so, The Jury hasn't rendered a verdict in my
Falcons case yet ;)

Recently, I have exchanged e-mail with Douglas Little author of Apex
Media. I contacted Doug because I have not received my Apex disks
back, the upgrade or the upgrade fee. Doug seemed concerned over all
the trouble I was having and said that he would e-mail the latest
Apex Media. That was the last I heard from him. He never e-mailed
Apex. But I did enjoy exchanging e-mail with him. He answered alot
of my questions. But raised some others that haven't been
answered. ;)

>
>Galen (Head YACcer, Yolo Atari Club)
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

phantomm@kih.net

3567. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7b74gm$ld72@news.ajou.ac.kr>
Source record: 83732

Hi John,

On 25 Feb 1999 17:20:16 , John Kolak wrote:

>
>I've just been through the whole rigamorole with Nemesis/Titan/ATY. Both
>David and Alex were quite good about responding with support. I'd be
>glad to send you a copy of the instructions if you want to cover the
>copying and shipping costs.

I do have the 39 page Nemesis manual the cover says 24/48 MHz
system Accelerator for the Atari Falcon 030. Also the small
one page Nemesis Addendum that applies to the 25/50 MHz Nemesis
(which is the one I have) this small addendum covers the DMA Patch,
Buffer Modification which is to remove the 33pf capacitor from
the buffer board. And also the mod to the Nemesis board which is
to remove the two electrolytic capacitors.
Also have the Text file that updates the manual that came from Titans
Web Page. It is dated April 18, 1997. And is 5 pages long when printed
on normal printer paper.

If you have some other docs or instructions, then I could use them
and if they cannot be e-mailed, then I will pay shipping costs.
Can you describe what you have different? ;)

>>
>> I wanted to speak with someone at Titan Designs about the problem
>> I had with the Nemesis. As I stated in the e-mail. My Falcon will not
>> even boot when the board is installed as the instructions says to do
>> it. Either there is something missing in the instructions that I don't
>> know about, my nemesis board is screwed up bad, or my Falcon is
>> different in someway causing the nemesis not to work right.
>
>Per the Nemesis manual, there are some Falcons that cannot be
>accelerated, but hopefully this is not the case with yours. If you have
>the 50 MHz oscillator, the manual addendum states that it will not work
>at all without removing the oscillators.

I think I did see something in the manual about some Falcons can't
be accelerated. I have never seen anything in the manuals about
removing any oscillators. I looked in my manuals again and found
nothing on this. Can you give a page number or something where I
can check this? According to the 25/50mhz nemesis addendum that
came with my package, the two capacitors on the Nemesis board
have to be removed. Which I did prior to the installation.
My Nemesis board does have a 50mhz oscillator.

Which oscillators have to be removed?

I do think my Falcon can be accelerated. I have had no problems
with the Audio or D2D recording at any resolution. I have recorded
megs of samples direct to disk in 640 x 400 in TrueColor mode with
a RGB monitor and 1280 x 960 in 16 colors, 800 x 600 in 256 colors.
With a SVGA, no problems at all. You should see how fast my Expose
digitises color video on a fairly stock falcon. :)

If there is something one can try or look at on a Falcon to determine
if it can or cannot be accelerated, then I would love to know about
it.

>
>I asked David about this, and he explained that the european Falcons
>used all the electronics pictured in that location instead of an
>oscillator, but that in US models all that was replaced by an
>oscillator.

Interesting... Would you happen to know where the oscillator that
replaces all that other stuff is located on a US model Falcon?
And what is the purpose of this oscillator and all that other
stuff in European Falcons?

>
>John

Thanks for you help John, any other info you or anyone else can
give on any of this is appreciated.
phantomm@kih.net

3568. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b79al$3mr$1@nnrp1.dejanews.com>
Source record: 83733

In article <7b53ln$c3d$1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>
> Sorry I took so long to get this up on my page. I did the work a
> couple of weeks ago, but due to work and scouts I was unable to get it up
> for general access.
>
Dan,

He who volunteers need not apologize. I am grateful for your help and not
angry in the slightest. Thank you.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3569. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b79bo$3pn$1@nnrp1.dejanews.com>
Source record: 83734

In article <7b53ln$c3d$1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>
> Sorry I took so long to get this up on my page. I did the work a
> couple of weeks ago, but due to work and scouts I was unable to get it up
> for general access.
>
Dan,

He who volunteers need not apologize. I am grateful for your help and not
angry in the slightest. Thank you.

Galen (Head YACcer, Yolo Atari Club)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3570. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b79c6$3pu$1@nnrp1.dejanews.com>
Source record: 83735

In article <7b53ln$c3d$1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>
> Sorry I took so long to get this up on my page. I did the work a
> couple of weeks ago, but due to work and scouts I was unable to get it up
> for general access.
>
Dan,

He who volunteers need not apologize. I am grateful for your help and not
angry in the slightest. Thank you.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3571. Zip (Re: HDDRIVER 7/Toshiba CD ROM)

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36d71fc462aee0@club-internet.fr>
Source record: 83736

Hello,

in article <36D69ADD.49C7@ooc.de>
Uwe Seimet wrote on Fri 26-02-99 13:00 (GMT):

> CD-ROM driver to access CD-ROMs. HDDRIVER supports a generic SCSI/ATAPI
> interface that enables other drivers (e. g. CD-ROM driver, scanner
> drivers, streamer drivers) to access SCSI/ATAPI peripherals by using the
> low level SCSI/ATAPI code provided by HDDRIVER. But a special device

Do you have some feedback about ATAPI Zip drives ?

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
I often daydream about my inability to fantasize

3572. Re: SCSI (was: The HD-Blues)

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b7c1f$681$1@nnrp1.dejanews.com>
Source record: 83737

In article <7b6u5a$s62$4@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:

> ...
> So brewing some lose other parts together (other box, other power
> supply, other connector cable) I connect it to a Falcon that has a
> totally free SCSI.
> I manage to format but when writing after a while the drive and
> system freezes with a busy bee and a green continuous LED on the
> drive.
>
> Then I remember: that clock-patch for the Falcon SCSI is on the list
> of 'things to be done'. And that could be the cause of this freezing.
>
> So up to the other TT with at least a partitioned drive now.
>
> I connect, I test, I read, I write.
> No problemo.
>
> And the configuration?
>
> TT with built-in SCSI drive, a flat cable 50 cm long, a 44 Mb
> Syquest, a short 25 cm rond cable, a CD-ROM, a 250 cm round cable ,
> Epson scanner, 60 cm round cable, the ProDrive, terminator.
>
> And I was always worried about long SCSI-cables!!!!!
>
> Any comment?
>

SCSI can be a fickle mistress. I've had some unusual problems from time to time including bad cables and drives that just won't get along with each other. The SCSI standard, IIRC, allows for up to 5 meters of cable, and my Falcon actually has 15 feet total (nearly the limit) without problem. Just be careful they are good quality cables -- cheap ones give lots of headaches.

IDE on the other hand is extremely cable sensitive. I believe that standard is something like 1 meter total, though you shouldn't quote me on that.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3573. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36d72c34.1353656@news.demon.co.uk>
Source record: 83738

On Fri, 26 Feb 1999 00:03:39 GMT, "John Whalley"
<news@whalley.demon.co.uk> wrote:
>Had a hunch you might be able to confirm or otherwise :-)

Where did you get that hunch from by the way?

Regards
Danny
--
Denesh Bhabuta

3574. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d731844f32ad3@ping.be>
Source record: 83739

on Fri 26-02-99 19:56 ethhoack ethandphi exbeess wrote:

>On Fri, 26 Feb 1999 16:04:27, tjendol@wxs.nl (Karsten) wrote:
>
>> On 26 Feb 1999 02:50:54 , <dennis.vermeire@ping.be> wrote:
>>
>> > SATURDAY 10 and SUNDAY 11 APRIL 1999
>> >
>> > BTW. Who's going ? Will we all wear a badge and get together??
>> >
>> If I can get some money together I'll be there on Saturday, Dennis.
>> Maybe we should wear some special CSAST badges? :^)
>
>usually on sat there is about 2x more ppl than on sunday, so you might
>wanna come on sunday

That's is the mean reason why I visit the fair on sunday. I always make
sure I'm there just when the doors opens. This way I've the space to take
a good look and talk to some guys.

CU there

Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3575. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36d6ccca11d13450@ford-trucks.com>
Source record: 83740

on Friday 26-02-99 00:18, ekaljumagi@my-dejanews.com wrote:

>Hopefully Nima will update ScanX. I'm not really sure if ScanX Pro already
>exists -- I emailed today in the hope of finding out. Homa Systems House's
>web page hasn't been updated in 6 months, so I'm a bit worried.

ScanX Pro certainly exists, I'm using it. I updated to the Pro version
directly through Homa/Nima in November (I believe). Then, in late
December, Nima Emailed me the latest version.

I've always found Nima to be *very* responsive, so hang in there.

The Pro version is a very nice update with improved SCSI and scanner
integration and additional features (which are scanner dependent).

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
Can anything be sadder than work left unfinished?Yes, work never begun.

3576. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36d6ccca11d13451@ford-trucks.com>
Source record: 83741

on Friday 26-02-99 03:16, Dan Ackerman wrote:

> Sorr I took solong toget this up on my page.

Hmm, didn't even *notice* the delay. ;-)

> However I was able to make it at least a wee bit faster.
>Hopefully everyone will like it and have no new problems.

Maybe it is my imatination, but initial trial run feels like a whole lot
more than just a little faster.

Thanks!

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
For every action, there is an equal and opposite criticism.--Harrison

3577. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: "White Flame (aka David Holz)" <white-flame!!!@geoRemove!!!cities.com>
Message-ID: <7b7a8k$gu9$1@barad-dur.nas.com>
Source record: 83742
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

```
RHJL van de Moosdijk wrote in message <36d67889.10039424@news.wirehub.nl>...
>As Steve Hickman (producer at Eidos) said...."in development, 90% of
>all programmers being male, it's nicer to look at a female sprite then
>a male one"
>
>So why would that be sexist ? Nature may be admired....

I just find it odd that they call a 3-d model a "sprite"...

White Flame (aka David Holz)
http://fly.to/theflame
```

3578. Re: Unerase folders?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <nApDVAALus12Qwlq@shaw1.freeserve.co.uk>
Source record: 83743

At 20:07:39, Mon, 22 Feb 1999 Paul Mac from Mostly Harmless said:

>Hi ,
>
>I have just deleted from very important file containing folders
>from my HD.
>I know that this question may have been asked before but is there a
>program that can undelete the folders , so I can undelete the files.
>
>Knife ST will only undelete files , as well as a few old PD programs I
>has lying around.

I thought it could undelete (very corrupted) folders too...

>
>Could someone point me to an FTP site maybe?
>
>Many thanks .

Sorry to hear about it.. For next time I use a undelete program which
goes in the Auto folder and as a CPX (control panel) - Auto folder is
the driver and the CPX shows/deletes the undelete folder. I can't
remember where I got it from.

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

3579. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <6Q$ExZAS1s12QwHK@shaw1.freeserve.co.uk>
Source record: 83744

At 14:00:54, Tue, 23 Feb 1999 Ronald J. Hall from The DarkForce! BBS said:

>On 22 Feb 1999 21:52:31 , Katherine Ellis wrote:
>
> <snip>
>
>->I guess no one uses MiNT, and that nothing new has happened.
>->Oh well, I can pass on this one very easily :) the magazine is worth
>->it.
>
> <big smile!>
>
>->One thing really strikes me though.
>->They talk a LOT about GEMTRADE, as if it was THE HYPE
>->application. We could start another thread on this topic ;)
>
> I have a question about Gemtrade. I just purchased the full
> version from SFT, and it won't allow me to register. Well,
> to be technically accurate, it does allow me to enter my
> name and Reg.# (as written on the floppy disk), but once I
> quit and restart, its like I never registered. It did put
> an .INF file on my MiNT partition, so I copied it into my
> GEMTRADE folder, but that still didn't help. Any ideas?
>

It happened to me. I registered again and it hasn't happened yet.

--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

3580. Re: Linux

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4ovp$sp6$1@nnrp1.dejanews.com>
Source record: 83766

In article <7b0nar$ppa@news.rrz.Uni-Koeln.DE>,
Kerstin Hoef-Emden <aeb25@uni-koeln.de> wrote:
> Here is another attempt to find out about your system:
>
> Type the following command
>
> uname -a
>
> What does it say?

I'll get back to you.

> (I hope that command has been installed. The system should identify itself,
> telling you installation date, kernel release and things like that.)
>
>
> The directory tree from top level should show the following directories in
> Linux:
>
> bin dev boot root etc proc var mnt
>

Let's see, from memory I know I had bin dev usr proc & var. I think just
those 5. I do remember the basic commands, but a lot of secondary commands
are jumbled in there too (pine, vi, ...). I'm hyper busy right now, but I
thank you for your assistance and I'll post back here when I have new news.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3581. Re: Is it just me or did "Old Genie" just go OFFLINE?!?!?!?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4p25$t23$1@nnrp1.dejanews.com>
Source record: 83767

In article <36d428882037181@ford-trucks.com>,
PATnANNA@ford-trucks.com wrote:
> It's not quite offline, yet, but it's best days are certainly far behind!
> :(
>
Got back on last night after several days of trying. Must of been a SprintNet
thing.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3582. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7b4p8i$t4r$1@nnrp1.dejanews.com>
Source record: 83768

In article <199902241403.a47366@lu.maus.de>,
Ralf_Stutzenberger@LU.maus.de (Ralf Stutzenberger) wrote:
> E>> 2. What scanners does the SCAN-X (or whatever it's called) software
> E>>support?
> E>
> E>There are two versions of the scanner. One is for the Microtek E3, E6,
> E>E3+, and E6+, the other the Umax Astra 1200, 1210, 1220. I use an E3
> E>and it works great, but the only scanner that Microtek seems to be
> E>selling now is the X6 -- I don't know how compatible that is with the
> E>E6.
>
> I've tried to run ScanX with a Scanmaker X6. It does not run proper.
> There seem to be some problems in the preview.
>
> I'm waiting for a professional version of ScanX. I hope it comes soon.
>

Hopefully Nima will update ScanX. I'm not really sure if ScanX Pro already exists -- I emailed today in the hope of finding out. Homa Systems House's web page hasn't been updated in 6 months, so I'm a bit worried. At the Atari Show in Las Vegas last summer, Nima was in pretty good spirits and ScanX Pro was just about ready. I haven't heard from him since, except for his for sale posts recently.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3583. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6054$9b5f8380$LocalHost@xpnwjjkf>
Source record: 83769

Denesh Bhabuta <denesh@cyberstrider.org> wrote in article
<36d3fa9e.14073176@news.demon.co.uk>...

<Demon net tools>

> Yes they are still there.. you can get to them by just typing
> www.demon.net/external/
>
> Regards
> Danny (Demon Internet Hostmaster Department Manager :)

Had a hunch you might be able to confirm or otherwise :-)

Thanks,
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3584. [NEW] Joe 1.44 volvanic

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <7b4o9s$a31$2@front3.grolier.fr>
Source record: 83770

Hello :)

Just to say Joe 1.44 (HTML text editor) Volcanic French
Version is released on my hoempage

http://www.multimania.com/nef/

Bye

Rajah Lone / Queen Meka

3585. Seuck games

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jroberto@opus.com.br
Message-ID: <7b4v77$2gp$1@nnrp1.dejanews.com>
Source record: 83771

Exist any place with only games created with SEUCK ?
If anyone have these games, please send me. :)
jrr

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3586. Re: HDDRIVER 7/Toshiba CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7b4ub8$6mo$1@roch.zetnet.co.uk>
Source record: 83772

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
John Garone wrote in message <55hB2.2604$r3.22994@news1.atlantic.net>...
>>
>>.....can't run Toshiba CD ROM on Falcon.......
>>
>>
>>
>I've been running Toshiba CD ROM xm-5401ta3605 on My falcon (since '95)
>with ICD/EXTENDOS. I've not been able to access the CD rom with
>HDDRIVER 7xx alone, so I also boot with Extendos untill I can
>re-configure HDDRIVER successfully (no ICDBOOT).

you never will configure it it is only for hard drives cds use a
different system for reading data
Kevin
```

3587. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7b52vjlit1@news3.Belgium.EU.net>
Source record: 83773

Jos Wrote on 25 feb '99;

>YES, ITs FRIDAY 10 AND SATURDAY 11 APRIL, FOLKS !!
>Please wear a badge, let's get together !

It must be the weather or something in the air...
Sorry Jos, but You got it wrong also -)))
The EXACT date for the Messe is...

SATURDAY 10 and SUNDAY 11 APRIL 1999

BTW. Who's going ? Will we all wear a badge and get together??

Cheers from belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3588. CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7b53ln$c3d$1@athena.netset.com>
Source record: 83774

Sorr I took solong toget this up on my page. I did the work a
couple of weeks ago, but do to work and scouts I was unable to get it up
for general access.

There was at least one bug fix. Unfortunately, I've forgotten now
what that was.

However I was able to make it at least a wee bit faster.
Hopefully everyone will like it and have no new problems.

Location as usual:

http://www.netset.com/~baldrick/ovl.html

Dan Ackerman
aka baldrick@netset.com

3589. Re: Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: shammond@loop.com
Message-ID: <UqoB2.3$TT4.4007@news2.randori.com>
Source record: 83775

On 24 Feb 1999 00:51:24 , Tim Conrardy wrote:
>
>
>
> Hello all:
>
> Right now I am using my Hotmail account for my main Email. My wife
> uses our providers. The only thing is that HOTMAIL is NOT Cab
> friendly! I can only LOOK at my mail, and cannot email anyone from it.
> I CAN email from newSie, but not directly from Hotmail.
>
> My question : Is there a CAB friendly Web Based Free Email ?
>

Tim - I have a hotmail account that I access (on occasion when my ISP's mail portal is down) with CAB 2.7 on my TT. The only thing that I cannot do is delete mail from the main page. I must read each one and delete from that page. CAB does not show one little box on the bottom of the page that the PC browsers show. Other than that, it works fine. Can send, spell check etc. I have not tried viewing an attachment so I cannot say, for sure, that works.

I did have on e-mail that CAB would not pick up, but then neither could Opera 3.50, nor NetScape 4 nor EI 4.

Steve Hammond

3590. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <XGoB2.950$fm3.927@news.flash.net>
Source record: 83776

you got it Hallvard,
Thats the way to go ISO-9660
Edward

In article <1dnsukw.1eat8ky9meo6oN@ti34a24-0035.dialup.online.no>,
hall@post1.com (Hallvard Tangeraas) wrote:

> I'm thinking about making a CD for backup purposes with all of my
> software instead of having floppy disks everywhere.
>
> I know someone with a Mac who also has a CD-ROM writer, and has offered
> to make a CD for me, but obviously he doesn't know what needs to be done
> in order to make it Atari compatible.
>
> Currently I don't have a CD-ROM unit for my STe, and probably won't get
> one either, but I do have one installed in my Macintosh, where I also
> have MagiCMac running.
> And for those of you who have MagiCMac, you know that an Atari formatted
> SCSI harddisk can be connected to the Mac and used by MagiCMac.
>
> So, in case I need to install something from the CD on the STe I simply
> disconnect the harddisk from the STe, connect it to the Mac and copy all
> that I need from the CD over to the harddisk, then reconnect it to the
> STe.
>
> What I want the CD to be is compatible with both the Mac and the STe (in
> case I buy a CD-ROM unit for it). I guess ISO-9660 is the way to go,
> right? That'll probably make it compatible with any computer.
> And short filenames, since I don't use long filenames on the STe, for
> compatibility reasons. Oh, do I have to rename files with lowercase
> letters within MagiCMac to uppercase before I transfer them to the CD?
>
> I'm simply going to make everything ready on a Macintosh formatted
> external harddisk, using MagiCMac, then lend the guy with the Mac/CD-ROM
> writer the drive so he can connect it to his Mac for reading.
>
> Anyone done this before? Any suggestions?
>
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

3591. Re: Web Email CAB Friendly Q.

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7b5b2gets1@news.ncal.verio.com>
Source record: 83777

On 26 Feb 1999 03:21:24 , Steve Hammond wrote:
>On 24 Feb 1999 00:51:24 , Tim Conrardy wrote:
>>
>>
>>
>> Hello all:
>>
>> Right now I am using my Hotmail account for my main Email. My wife
>> uses our providers. The only thing is that HOTMAIL is NOT Cab
>> friendly! I can only LOOK at my mail, and cannot email anyone from it.
>> I CAN email from newSie, but not directly from Hotmail.
>>
>> My question : Is there a CAB friendly Web Based Free Email ?
>>
>
>Tim - I have a hotmail account that I access (on occasion when my ISP's
>mail portal is down) with CAB 2.7 on my TT. The only thing that I cannot
>do is delete mail from the main page. I must read each one and delete
>from that page. CAB does not show one little box on the bottom of the
>page that the PC browsers show. Other than that, it works fine. Can
>send, spell check etc. I have not tried viewing an attachment so I cannot
>say, for sure, that works.
>
>I did have on e-mail that CAB would not pick up, but then neither could
>Opera 3.50, nor NetScape 4 nor EI 4.
>
>Steve Hammond
>.

Steve:

Thanks for your comments!
I also use cab 2.7 demo with my TT (looks great on my newly fixed 19"
1280x960 monitor!) I found in Hotmail, I can delete only as you said,
but I cannot send. It could be because I have graphics OFF. Or should
I turn on Accept Cookies in Cab?

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3592. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: capper@hotkey.net.au
Message-ID: <36d63766.5618070@news.hotkey.net.au>
Source record: 83778
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Thu, 25 Feb 1999 10:01:27 GMT, jollyd@xtetraworld.com (Derek Jolly)
wrote:

>Capper wrote this. Honest guv!
>
>>Rick Dangerous (the
>>guy that really spawned Tomb Raider...)
>
>Considering both were written by Core Design, it's not really that
>surprising. :) (Although Prince of Persia must've had a pretty big
>influence on Tomb Raider as well).
As far as I'm concerned, the Tomb Raider series is just Rick Dangerous
III,IV, and V, nothing more, nothing less.

Capper

3593. FA: Two ORIGIN games for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Wastem Dragon <changm@aracnet.net>
Message-ID: <7b5ejhflr1@charlotte.aracnet.net>
Source record: 83779

Hi all,

A couple of days left for two classic ORIGIN games for the
Atari ST. See the URLs below.

Feel free to browse, thanks again,
-Mike

Times of Lore and OGRE for Atari ST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010017

Autoduel for Amiga
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009949

4 New Atari 400/800 Games/Util Carts: QIX Defender Music Composer Star
Raiders
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009837

QuickShot IR controllers for: NES Atari SEGA Commodore
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70009814

Classic PC Arcade Games
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70018083

AD&D RPG PC Games: Eye of the Beholder, Champions of Krynn, DM Assistant
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010043

Ultima Collection Special Edition
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010693

Ultima 7 and Underworld Book
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70015751

2 Commodore Books: Advanced Machine Language and Memory Maps of C64,GEOS
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010005

Commodore RPG Games: Phantasie III, Shard of Spring, California Games
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70010028

3594. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7b5h0e$6eh$1@news2.xs4all.nl>
Source record: 83780

On 23 Feb 1999 09:42:30 , Jos Vlietstra wrote:
Okay , last try : the Atari Messe in Neuss, Germany will be held on Saturday 10 and Sunday 11 April.
I don't suppose everybody will stay for 2 days..... so perhaps it's possible, when you ,Atari monsters, tell in this newsgroup , when you will come ??
Then I and others can look out for you.....or not.
With Fuji eyes it's difficult to watch anyhow, I think..
Or is there some German with a big house, who invite us all for Saturdaynight with German Beer, Sauerkraut , Bratwuerste und.....schoene Frauen ????
See you all,
Jos Vlietstra

3595. Re: HDDRIVER 7/Toshiba CD ROM

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <uWsB2.2669$r3.25687@news1.atlantic.net>
Source record: 83781

On 26 Feb 1999 01:45:11 , "kevin dermott" wrote:
>
>
>--
>--
> oh how i like atari better
> kevin@kdermott.freeserve.co.uk
> kdermott@zetnet.co.uk
> mug shot at http://www.users.zetnet.co.uk/kevin/
>John Garone wrote in message <55hB2.2604$r3.22994@news1.atlantic.net>...
>>>
>>>.....can't run Toshiba CD ROM on Falcon.......
>>>
>>>
>>>
>>I've been running Toshiba CD ROM xm-5401ta3605 on My falcon (since '95)
>>with ICD/EXTENDOS. I've not been able to access the CD rom with
>>HDDRIVER 7xx alone, so I also boot with Extendos untill I can
>>re-configure HDDRIVER successfully (no ICDBOOT).
>
>you never will configure it it is only for hard drives cds use a
>different system for reading data
>Kevin
>
>
>.
Thanks Kevin. You saved me from alot of aggrivation!
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

3596. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <920020343.6954.0.nnrp-13.c2d9cf02@news.demon.co.uk>
Source record: 83782
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

RHJL van de Moosdijk wrote this. Honest guv!

<snip>
>Yes I would, change the graphics, but carefully not to harm the
>original atmosphere those games had....imagine what the original Metal
>Gear would look like with a higher resolution and lighting effects.
>And I would change the sounds too....

Something like Metal Gear Solid on the Playstation, perhaps? :)
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3597. Re: ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7b5ll8$k58@enews3.newsguy.com>
Source record: 83783

On 24 Feb 1999 13:38:43 , John Whatty wrote:

>I actually got my ST on the net !!
>I'm using Freeserve, Sting and CAB 1.5.

Congratulations!

>I am having problems with CAB crashing. To start with it crashed all the
>time, then yesterday it seemed to be working Ok, and now today, its
>crashing again. Any ideas ?

Yes. CAB 1.5 ;^)

It's best feature is consistant crashing. Any later version (2.0 - 2.7) will
be much more stable, fast, reliable, and much less likely to crash. I used
1.5 for a long time, and almost gave up on ever getting my Falcon on the web.
But once I got 2.5 (commercial verison), it was a whole new world. And now,
I'm eagerly awaiting the arrival of my 2.7 upgrade.

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

3598. CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7b5lla$k58@enews3.newsguy.com>
Source record: 83784

Thanks to all who answered my questions about CAB 2.7 [being available in the US] and ScanX!

CAB 2.7 will be on it's way to my door shortly, and I'm off to price some scanners at FRY's and BEST BUY...

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

3599. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Alistair Nelson <mhp02@holyrood.ed.ac.uk>
Message-ID: <Pine.GSO.3.95.990226094109.17383A-100000@holyrood.ed.ac.uk>
Source record: 83785
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Fri, 26 Feb 1999, Capper wrote:

> On Thu, 25 Feb 1999 10:01:27 GMT, jollyd@xtetraworld.com (Derek Jolly)
> wrote:
>
> >Capper wrote this. Honest guv!
> >
> >>Rick Dangerous (the
> >>guy that really spawned Tomb Raider...)
> >
> >Considering both were written by Core Design, it's not really that
> >surprising. :) (Although Prince of Persia must've had a pretty big
> >influence on Tomb Raider as well).
> As far as I'm concerned, the Tomb Raider series is just Rick Dangerous
> III,IV, and V, nothing more, nothing less.
>

Well apart from the obvious changes, or is Lara Croft just Rick Dangerous
in drag, or worse did Rick have a sex change? These are important
questions that need an answer :-)

Cheers

Alistair

--

```
-------------------------------------------------------------------------
|Contact me at: class_acts@hotmail.com |
| Or by ICQ: #16297649 |
|An R-Type page at: |
| http://www.nelsona.freeserve.co.uk/rtype/ |
|Coming soonish SSS'EUS at: |
| http://www.nelsona.freeserve.co.uk/ |
-------------------------------------------------------------------------
```

3600. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d66f4d.7675040@news.wirehub.nl>
Source record: 83786
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Fri, 26 Feb 1999 09:12:23 GMT, jollyd@xtetraworld.com (Derek Jolly)
wrote:

>
>Something like Metal Gear Solid on the Playstation, perhaps? :)

Not really....MGS was one hell of a game, but Metal Gear and Solid
Snake were 2D birds view games...I would keep that intact, but add
lighting and other effect possible on nextGen machines.....I guess the
3D engine with a 2D look Gremlin Int. used in Loaded would be the
closest to what I have in mind.

Greetz,

Ruud.

3601. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d65fc0a26e45b0@holleman.demon.nl>
Source record: 83787

on Fri 26-02-99 07:03 Jos Vlietstra wrote:

>On 23 Feb 1999 09:42:30 , Jos Vlietstra wrote:
>Okay , last try : the Atari Messe in Neuss, Germany will be held on Saturday 10
>and Sunday 11 April.
>I don't suppose everybody will stay for 2 days..... so perhaps it's possible,
>when you ,Atari monsters, tell in this newsgroup , when you will come ??
>Then I and others can look out for you.....or not.
>With Fuji eyes it's difficult to watch anyhow, I think..
>Or is there some German with a big house, who invite us all for Saturdaynight
>with German Beer, Sauerkraut , Bratwuerste und..........schoene Frauen ????
>See you all,

Hi Jos,

errmm, wasn't it the Atari Messe Neuss we're talking about?
Looks like you're going to an adjacent Roman Orgy with German Sex Slaves...
:-)

BTW, what happened to your H-U-G-E pile of Atarigear? You didn't all dump
them for a new Milan-060, did you?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3602. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <920023926.7227.0.nnrp-12.c2d9cf02@news.demon.co.uk>
Source record: 83788
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

RHJL van de Moosdijk wrote this. Honest guv!
>
>On Fri, 26 Feb 1999 09:12:23 GMT, jollyd@xtetraworld.com (Derek Jolly)
>wrote:
>
>>
>>Something like Metal Gear Solid on the Playstation, perhaps? :)
>
>Not really....MGS was one hell of a game, but Metal Gear and Solid
>Snake were 2D birds view games...I would keep that intact, but add
>lighting and other effect possible on nextGen machines.....I guess the
>3D engine with a 2D look Gremlin Int. used in Loaded would be the
>closest to what I have in mind.

Oh, I see what you mean. I downloaded Metal Gear:Solid Snake the other
day on an MSX emulator and it was pretty impressive, although all the
text was in Japanese of course, so I didn't get much of the storyline.

Interestingly (or not) enough, the frequency that Snake talks to the
General in Metal Gear:Solid Snake is exactly the same as that in
Metal Gear Solid.
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3603. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d6749a.9031612@news.wirehub.nl>
Source record: 83789
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Fri, 26 Feb 1999 10:12:06 GMT, jollyd@xtetraworld.com (Derek Jolly) wrote:

>
>Oh, I see what you mean. I downloaded Metal Gear:Solid Snake the other
>day on an MSX emulator and it was pretty impressive, although all the
>text was in Japanese of course, so I didn't get much of the storyline.
>
>Interestingly (or not) enough, the frequency that Snake talks to the
>General in Metal Gear:Solid Snake is exactly the same as that in
>Metal Gear Solid.

Is that so amazing? The project supervisor (Hideo Kojima) was still the same guy.....I bet if Hiroyuko Fukui would still be working there there would have been some changes to MGS too....

But anyway, for an 8-bit game Solid Snake is really impressive, the detail levels, the size of the game and of course the brilliant music by Masahiro Ikariko.....and about the Japanese, we 'had' to play a lot of games in Japanese in those days....there is an English version of solid Snake available for the Emulator tho.....dunno exactly where.

Greetz,

Ruud.

ps. I finished Arc the Lad II, Final Fantasy VII and Metal Gear Solid on the PSX too...all in Japanese.....:)

3604. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Jason <tmr@cosine.demon.co.uk>
Message-ID: <oi+qPAAn$m12IwWs@achievements.co.uk>
Source record: 83790
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

Capper:
> As far as I'm concerned, the Tomb Raider series is just Rick Dangerous
> III,IV, and V, nothing more, nothing less.

[Looks at a pic of Lara Croft]

Well, there *is* something more there... =-)

(That was a sexist joke and I apologise wholeheartedly for making it but
I have good reason. It was funny. =-)
--
Jason =-)


```
_____________________________________________________________________
TMR / / / / / / / /\
/ /__/ / / /__/ / / / /__/ Email: tmr@cosine.demon.co.uk / /
/ /\_/ / /__ / / / / __// TMR_CSL on IRC / /
/ /__/ / / / / / / / / / http://www.cosine.demon.co.uk / /
/_____/_____/_____/__/__/__/_____/_____________________________________/ /
\_____\_____\_____\__\__\__\_____\_____________________________________\/
```

3605. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: rvdm@wirehub.nl
Message-ID: <36d67889.10039424@news.wirehub.nl>
Source record: 83791
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Fri, 26 Feb 1999 09:56:55 +0000, Jason <tmr@cosine.demon.co.uk>
wrote:

>Capper:
>> As far as I'm concerned, the Tomb Raider series is just Rick Dangerous
>> III,IV, and V, nothing more, nothing less.
>
>[Looks at a pic of Lara Croft]
>
>Well, there *is* something more there... =-)
>
>(That was a sexist joke and I apologise wholeheartedly for making it but
>I have good reason. It was funny. =-)

As Steve Hickman (producer at Eidos) said...."in development, 90% of
all programmers being male, it's nicer to look at a female sprite then
a male one"

So why would that be sexist ? Nature may be admired....

Ruud.

ps. Too bad the actress they hired to play her is such a b*tch

3606. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: jollyd@xtetraworld.com
Message-ID: <920025564.6054.0.nnrp-01.c2d9cf02@news.demon.co.uk>
Source record: 83792
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

RHJL van de Moosdijk wrote this. Honest guv!

<snip>
>But anyway, for an 8-bit game Solid Snake is really impressive, the
>detail levels, the size of the game and of course the brilliant music
>by Masahiro Ikariko.....and about the Japanese, we 'had' to play a lot
>of games in Japanese in those days....there is an English version of
>solid Snake available for the Emulator tho.....dunno exactly where.

It certainly is an impressive game. Maybe see if I can dig out the
English version from somewhere.

Sadly the MSX never took off on these shores (in the UK), so I didn't
get any exposure to these games back when they were released. I had
a Spectrum, which AFAIK didn't have anything like the stealth'em'up
of the Metal Gear games, although The Great Escape did come close in
parts.

>Greetz,
>
>Ruud.
>
>ps. I finished Arc the Lad II, Final Fantasy VII and Metal Gear Solid
>on the PSX too...all in Japanese.....:)

Are you a masochist or something. :)

Unfortunately I've had to wait for the PAL release of Metal Gear Solid,
(seeing as how my TV can't handle 60Hz signals, so I can't play NTSC
games) which means I haven't actually got it yet! (This lunchtime's the
plan, as it's released today.)
--
****
* Derek Jolly (jollyd@xtetraworld.com) (Remove the 'x' for e-mail) *
* Currently playing: PSX: Pro Pinball: Big Race USA, N64: Zelda *
****

3607. Re: Compression sucks

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36D6793D.527C4272@cable.A2000.nl>
Source record: 83793

joska@nuts.edu wrote:
>
> In article <NX5B2.5327$DP5.1356@wagner.videotron.net>,
> leonard@tramiel.atarihq.org wrote:
>
> > Can't you see he's lazy.
>
> According to Larry Wall is laziness the first great virtue of a programmer :-)

:-)

H.

3608. HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-26 00:00:00 UTC
From: AM <atarimad@zetnet.co.uk>
Message-ID: <36D67B8D.48549BBD@zetnet.co.uk>
Source record: 83794

I have HD Driver on my milan, and the problem is that it is all german, yet if I run it on my STe it is in English. This makes me think that this program is multilingual and looks at what OS you are running. Is there a way to force it to use English no matter what?

AM @ Uni

I think therefore I AM.

3609. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36d818882380e80@club-internet.fr>
Source record: 83545

Hello,

in article <7b53ln$c3d$1@athena.netset.com>
Dan Ackerman wrote on Fri 26-02-99 03:16 (GMT):

> There was at least one bug fix. Unfortunately, I've forgotten now
> what that was.

Maybe something to do with autentication ? I was not able to reach my
stats with the previous version(s).

> However I was able to make it at least a wee bit faster.

A lot faster :-)

> Hopefully everyone will like it and have no new problems.

Well, not new, I still cannot use the Cab modules with STinG/Magic with
your ovl (cabdload comes in mind).

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
With Linux there is no Bill to pay.

3610. E-mail and Website address changes

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: tesla1@connectfree.co.uk
Message-ID: <36d812f8aea501@connectfree.co.uk>
Source record: 83546
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

Just to let everyone know that my E-mail and Website addresses has
changed.

The e-mail adress has changed from tesla1@telsa1.freeserve.co.uk
to tesla1@connectfree.co.uk

You can access my Website at:http://skyscraper.fortunecity.com/dos/891/

Gordy.
--
E-mail:tesla1@connectfree.co.uk
Join the *All New Atari Mailing List*
Check http://skyscraper.fortunecity.com/dos/891/ for details
Atari STE 4MB,MagiC 6,Thing v1.27

3611. Re: What is most Up to date FTP site?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: villarreal@delphi.com
Message-ID: <7b9bpvniv1@nnrp1.dejanews.com>
Source record: 83547

In article <7b818dbne1@news.ncal.verio.com>,
tconrardy@hotmail.com (Tim Conrardy) wrote:
>
>
> hello All:
>
> I was wondering what is the most up -to-date FTP site for Atari
> applications. I see the belguim site posted here once in a while.
> Some sites I go to and the stuff is VERY old. Is there an active atari
> FTP site that continues to get uploads?
>
> Tim

The Belgium site is the most up-to-date site that I have seen.

Joe

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3612. FS: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7b9f3cqds1@nnrp1.dejanews.com>
Source record: 83548

For sale:

Atari Mega ST2
2 MB Ram
CPU and drive in excellent condition
comes with keyboard (slight crack on one end)
Atari mouse included
monitor not included

$70 includes shipping in the US

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3613. FS: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7b9f7dqes1@nnrp1.dejanews.com>
Source record: 83549

For sale:

Supra Hard Drive

for Atari ST/Mega computers
20 MB capacity
loaded with DTP and graphics apps. + Neodesk
In good condition, works fine.
$50 includes shipping in US

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3614. FS: Supra Hard Drive for Atari ST/Mega

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7b9fhnqqi1@nnrp1.dejanews.com>
Source record: 83550

For sale:

Supra Hard Drive

for Atari ST/Mega computers
20 MB capacity
connects directly to Atari DMA port
loaded with DTP and graphics apps. + Neodesk
In good condition, works fine.
$50 includes shipping in US

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3615. FS: Supra Hard Drive for Atari ST/Mega

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7b9fi3qqn1@nnrp1.dejanews.com>
Source record: 83551

For sale:

Supra Hard Drive

for Atari ST/Mega computers
20 MB capacity
connects directly to Atari DMA port
loaded with DTP and graphics apps. + Neodesk
In good condition, works fine.
$50 includes shipping in US

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3616. FS: Atari drawing pad for XL computers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7b9fp1quj1@nnrp1.dejanews.com>
Source record: 83552

For sale:

Atari drawing pad for XL series (400/800/1200)
comes in original box w/Drawing program cartridge, pen and instructions
In like new excellent condition.
$40 includes shipping in the US

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3617. Snapshot of iCAB on MagiC Online

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <LLXB2.2834$Qs5.2296@news0.telusplanet.net>
Source record: 83553

Hello,
Many visitors to my site have asked me to see a snap of iCAB, CAB for the macintosh, simply because they are curious about what it looks like, and dont have access to a mac (there are no snaps of it on icab.de)
So if you curious too, I put up a single snap of iCAB. It wont be there long, as it has nothing to do with ATARI, so if you want to see it act quickly :-)

Regards,
Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030
MagiC Mac v6 powerd by Apple iMac 233
MagiC PC v6 Powered by Acer P233

MagiC Online http://bengy.atari.org *Try out the new Message Board**

//Atari is only dead when the last user dies, and even then it will live on in memory.//
--

3618. NEC D3861 H/Drive problem

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7b9jjsrkp1@roch.zetnet.co.uk>
Source record: 83554

I recently took an NEC hard drive out of my Mega STE, and slipped up when reconnecting the 50 pin plug to the circuit board. I hadn't realised that there were no edge guides, and refitted the plug, one pair of pins adrift, which has caused problems.

A check on the interface pcb revealed 3 tiny encapsulated fuses, one of which was open circuit. I desolderd this and temporarily connected a 1 amp glass fuse. This brought the drive back into motion, but presumably there is some other damage (beyond my capabilites) as I can't get the drive to boot up.

Does anyone have or know of someone with this h/drive that has given up and may wish to part with the interface pcb? Or alternatively has a complete working D3861 and would consider selling it. I could then fit the interface to my drive, and recover the data. Assuming of course that there is no further damage to the drive.

The pcb is identified as follows :-

PC NEC 16T
With a sticker - G8AHK 24A AAHBG

TIA
Cheers
Mike

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

3619. Re: What is most Up to date FTP site?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d8539a9e7520@ping.be>
Source record: 83555

on Sat 27-02-99 05:53 Tim Conrardy wrote:

>
>
>hello All:
>
>I was wondering what is the most up -to-date FTP site for Atari
>applications. I see the belguim site posted here once in a while.
>Some sites I go to and the stuff is VERY old. Is there an active atari
>FTP site that continues to get uploads?

Besides the Belgian one you can try -ftp.cs.tu-berlin.de pub/atari
-ftp.uni-paderborn.de pub/atari
-ftp.funet.fi pub/atari
-ftp.lip6.fr pub/atari

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3620. Multisync switchbox

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <920135754@acpu.com>
Source record: 83556

ekaljumagi@my-dejanews.com asked politely:

E > could you kindly remind us what the Monitor Master Plus does
E > and what it costs?

Oops. Sorry. I have been messing with it for more than a month now, and forgot that most people haven't. Monitor Master Plus is just a multisync switchbox that I built out of an old Monitor Master. My version retains almost full functionality as a Monitor Master with just the flip of a switch, although you can build yours to just be a Multisync switchbox. ('Almost' - no audio to ST monitors. You need external audio with a M-sync anyway).

What it costs is a Monitor Master and some solder and sweat, plus a few parts. When I said that it is available from me, I was talking about the archive MMPLUS.ZIP, which are the directions and pictures. I don't have access to upload it to an ftp site. I am not planning to build and sell them, even at cost, as my contruction practices in this area are not of professional level.

The ex-Atari dealer here in Boise has two new-in-box Monitor Masters that he will sell for US$31 each. But used ones are advertised in this ng all the time for much less than that.

(Eric - I haven't been able to send email, as something between here and the 'net is truncating your address, which I haven't tracked down yet. But my thoughts are with you :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Honesty is the best policy. But insanity is a better defense.
___ Mountain Reader II - #00000077

3621. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36d7e34851ce830@ford-trucks.com>
Source record: 83557

on Saturday 27-02-99 16:45, Pascal Ricard wrote:

>> Dan Ackerman wrote on Fri 26-02-99 03:16 (GMT):
>> Hopefully everyone will like it and have no new problems.
>
>Well, not new, I still cannot use the Cab modules with STinG/Magic with
>your ovl (cabdload comes in mind).

I can't say for sure, but it doesn't appear this problem is strictly an OVL problem. Here, the CABDLOAD module works fine and, yes, I'm using STinG and MagiC (currently ver 6, but it also worked fine with ver 5). Maybe the incompatibility requires some other program to be resident; for example, I run no ACCs here.

Pat

--
Pat & Anna
<PATnANNA@ford-trucks.com>
~~*~~
Government expands to fill the available revenue, and then some.

3622. [web] Unofficial GFA-Basic site updated

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: atari@bright.net
Message-ID: <7b9vrd$5d8$1@cletus.bright.net>
Source record: 83558

Added some more STuff to the GFA-Basic site.

I'd like to thank those that have contacted me about the site.
Thanks! :)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3623. Re: Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7ba0aj$8eu$1@irk.zetnet.co.uk>
Source record: 83559

On 27 Feb 1999 12:49:46 , stephen@wrag.freeserve.co.uk wrote:

| . . .
| pm> Any ideas where a copy of diamound back can be obtained?
| . . .

HiSoft had them for 15 UK pounds at the end of last year.

John Logan

3624. HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7ba0oj$8f0$1@irk.zetnet.co.uk>
Source record: 83560

I want to get HD DRiver into English. It appears to be a multilingual program and I have German TOS in my Milan, hence it is all in German. Anyone know how to do this?

AM.

I think therefore I AM.

3625. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36d8889815271c0@club-internet.fr>
Source record: 83561

Hello,

in article <36d7e34851ce830@ford-trucks.com>
Pat & Anna wrote on Sat 27-02-99 13:08 (-0800):

> Maybe the incompatibility requires some other program to be resident; for
> example, I run no ACCs here.

Hmmm I'll try to find the culprit. I use only a few ACCs: xcontrol,
1stguide and st-guide.

BTW, it all works fine with Olivier's ovl and ASH's one (sorry, I always
forget the name of this ovl's author).

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
The new Pentium Overheat, CPU and water boiler in a single chip!

3626. Re: ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36D89D96.C8966134@jps.net>
Source record: 83562

Check http://columbia.digiweb.com/kiffer/ATW/

prunus@post3.tele.dk wrote:
>
> Is/was there, at anytime, any productivity software for the ATW 800 at all.
> I can`t remember I have seen any.
>
> The reason I ask is, that someone have on for sale here in Denmark,
> but without software I have no use for it. I know there was a compiler of some kind, but I can`t program the monster, or anyting else for that matter.
>
> I belive it would be a great machine for POV rendering - CAD - or anything in the way of picture manipulation. (movie or fli)
>
> cheers
>
> Joergen
>
> Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
> http://home3.inet.tele.dk/prunus/

3627. Software Serial Port Switcher?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9902272344220.26415-100000@moose.erie.net>
Source record: 83563

I am running a FoReM ST BBS on a Mega STe. FoReM was written back in the days of the single serial port and does not allow an option to change the port. I'd like to be able to take advantage of the higher speed serial port on the Mega STe. Is there a program available that can divert all I/O activity from Modem 1 to Serial 1?

3628. CAB Support Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9902272349110.26415-100000@moose.erie.net>
Source record: 83564

What are the best FTP, Telnet, sound player and video player
programs to support CAB that run on a Mega STe?

3629. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36d731844f32ad4@ping.be>
Source record: 83596

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO HE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/graphics/mountain.lzh
/jpegem14.zip
/escp0_72.lzh
/vision35.zip (French graphic prg). Replaced the previous one
which was corrupted.
Thank you Ronald van der Kamp
to let me know about the prob

atari/incoming/sound-utils/audiocd.lzh

atari/incoming/utilities/CCONV106.ZIP (Currency Converter)
/htm2grp.zip

atari/incoming/mint/net/pine4.10-MiNT-020-bin.tgz
/Connexion-0.7.5.lzh
/misc/mpg_059p.lzh
/kernel/betaversion/1.15.1-0.8/mint-1.15.1-0.8-src.tgz
/mintnp.prg-000-1.15.1-0.8.gz
/mintnp.prg-030-1.15.1-0.8.gz
/mintnp.prg-deb-1.15.1-0.8.gz
/mintnp.prg-mil-1.15.1-0.8.gz

atari/incoming/internet/mymail-080.zip
/amail/am104b.lzh
/asst104b.lzh
/cabovl/cov1316b.zip

atari/incoming/html-utils/joe144fr.zip (Joe, French version)

--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
```

UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3630. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7b7dp2$ds1$1@zingo.tninet.se>
Source record: 83597

```
On 26 Feb 1999 10:46:37 , AM wrote:
>I have HD Driver on my milan, and the problem is that it is all german,
>yet if I run it on my STe it is in English. This makes me think that
>this program is multilingual and looks at what OS you are running. Is
>there a way to force it to use English no matter what?
>
>AM @ Uni
>
>I think therefore I AM.
>
>.
Hi
```

You can set a languageswitch in Naes. Set it to zero and voila you�ve got
english in HD Driver.

Cheers J�rgen

3631. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Manu_T <Manu_T@writeme.com>
Message-ID: <ant27010406cWWT7@whib.online.be>
Source record: 83598
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

In article <Pine.GSO.3.95.990226094109.17383A-100000@holyrood.ed.ac.uk>,
Alistair Nelson <URL:mailto:mhp02@holyrood.ed.ac.uk> wrote:

> Well apart from the obvious changes, or is Lara Croft just Rick Dangerous
> in drag, or worse did Rick have a sex change? These are important
> questions that need an answer :-)
>
> Cheers
>
> Alistair
>

Alistair, It's quite simple realy... imagine Roger becoming Sophie:-)

Regards,
--
Manuel Timmers NEW Email at: Manu_T@writeme.com
StarLight Corp. Website: www.whib.be/starcorp

Windows95... or "how to become insane in 30 minutes!"

3632. Re: booting without loading accs

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7b7e54$h82$1@roch.zetnet.co.uk>
Source record: 83599

On 22 Feb 1999 09:46:48 , Roger Cain wrote:
>On 21 Feb 1999 15:17:25 , hsfehr@stud.arch.ethz.ch wrote:
>>is it poosible to prevent the atari (1040 STE) from loading the accs from the
>>built-in hd at bootup? do i have to press a key etc.? can i boot from a disk?
>>what files would have to be on it? because one of the accs is not complete (a
>>support file is missing), the atari gives me a fatal error and gets stuck
>>without loading the gem. since i'm new to atari, have no manual and haven't
>>found anything in the quick FAQ. so i'm desperate for a little help! thanx
>
>Just rename the .ACC files you do not want loaded to something
>different e.g. .ACD.
>
>Or you could get a boot-manager (XBoot,Superboot) which allows you to
>select ACCs, AUTOs etc. at boot-up time.

Since you are not getting a proper boot-up from hd, boot from the
floppy: i.e., hold down ALT when you first see the floppy drive's led
flash on then off; let go when it appears again.
You should then get the basic Atari desktop.
Then run AHDI from the floppy, select INSTALL DRIVES from the Menu,
open drive C: and rename the offending ACC to ACX (by clicking on it,
then click INFO from the file menu and type X, ENTER).
Now power down and reboot: you should get a proper boot-up without
the rogue accessory. I hope :)

Cheers,
Charles.

3633. Re: What do I need?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7b7e58$h82$2@roch.zetnet.co.uk>
Source record: 83600

On 22 Feb 1999 14:23:37 , J WILKINSON wrote:
>Hi there,
>
>Evans Winner wrote:
>
>> Hi. I'm sure these are all FAQs but I can't find the FAQ :-) If
>> someone could point me to a FAQ I would be most grateful, If not, perhaps
>> someone could help me out with these basic questions. Thanks.
>>
>> I just picked up an Atari 1040 STf at the local thrift store for three
>> bucks. It looks loke it's in pretty sorry shape but I'd like to play around
>> with it. Can anyone tell me what model numbers I need for a monitor at least?
>> Also what OSs are available and does one get it? Also, what documentation is
>> there?
>>
>> Thanks again, Evans Winner.
>>
>> -----------== Posted via Deja News, The Discussion Network ==----------
>> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>
>Monitors that work with the STf are Atari's own SC1224, SC1435, SM124.
>
>The SC1224 and SC1435 are colour monitors that use the STf's low and medium
>resolutions (low is 320x200 pixels, 16 colours from palette of 512) (medium is
>640x200 pixels, 4 colours from palette of 512). The SM124 is a mono monitor
>and uses the ST's high resolution mode only (640x400 pixels, black and white
>only). Check local pawn shops etc...
>
>Atari TOS (The Operating System) is pre-loaded in ROM. Thats a pretty frugal
>OS but it does the job...
>
>Plenty of documentation exists on the net. Type 'Atari+ST' on any search engine
>and take your pick from the hundreds of resulting web pages found with such info

And then go to the ATARI WEBRING for great links to Atari
programmers' and users' pages:

http://incontrolinternet.co.uk/atariwebring/

Good luck,
Charles.

3634. Re: For Sale Atari Falcon with Expose USA

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7b7e9d$lck2@news.ajou.ac.kr>
Source record: 83601

The Falcon is no longer available for sale at this time.
I want to say thanks to everyone who sent e-mail about it.

phantomm@kih.net

3635. Re: The HD-Blues

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7b7h0g$n0u$1@news2.xs4all.nl>
Source record: 83602

On 26 Feb 1999 19:54:18 , Stichting ST wrote:
Hello Ronald,
Yeah I write in English ,although we're Dutch, so you can reply on personal email, or
in this newsgroup (in personal email please in Dutch(hollands)
SCSI problems.
I have a small SCSI IBM 50 MB 3.5 inch in my TT030 equipped with HDDriver, MagiC, Jinnee
etc.
It works quite good, but now I want to change this harddisk for a bigger one, the IBM
XP31070W,
which is a 1.12Gb harddisk.
So I exchanged the harddisk, the small one , with the big one.I put HDDRIVER on floppy in
the
A drive, but when I do a ID check with HDDriver , it won't see my new harddisk, so it won't
format it.
So what can I do ?Install Big DOS ? Or do you know another tric to solve this problem ?
Answer would be appreciated very much !
Thanks, bedankt !
Jos Vlietstra (<jovlie@xs4all.nl>)

3636. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Graham Goring <graham@dukeVOMITtastrophy.demon.co.uk>
Message-ID: <3sCIuDAty012EwMA@duketastrophy.demon.co.uk>
Source record: 83603
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

```
In article <36d6fd4f.0@news2.mcmail.com>, Stormreaver
<stormreaver@cwcom.net> writes
>3) Stryker & the Crypts of Trogan
>4) Switchblade

Can we say "lifted code"? :)

Graham Goring

--

/=====================================================================\
| If you'd like to see a game with the depth of gameplay of Elite and |
| Frontier on the PlayStation, then please sign the petition by |
| sending a mail headed "Elite/Frontier Petition", including your |
| FULL name and E-Mail address to: petition@duketastrophy.demon.co.uk |
\===========Or do you *really* want another Wing Commander?===========/

To reply please clean the VOMIT from my return address...
```

3637. The Milan

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990226205853.14118.00000755@ng-ca1.aol.com>
Source record: 83604

Does anyone have any news about any North American dealers who will be carrying
the Milan TOS clone?
Thanks,
Sam Ferrer
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

3638. FS: 1-MEGA & 1 STE + tons of extras +

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <rvIB2.1058$rA.3154@monger.newsread.com>
Source record: 83605

Please visit http://www.vcnet.com/jsfcomsrv/Inventory-sale'98-All.html for
Used equipment for sale in excellent condition!
PC Cards
Software
Black & White 12" Monitors
Printers
Atari Systems **********
Music & MIDI
Handmade P-Bass

Thank you,

Please Visit http://www.vcnet.com/jsfcomsrv and click the picture icons for
The Main CD-Page with FREE samples of Original/Eclectic music on 3-CDs or
Uncle Tom's Folk Music History Page or
Guitar Lessons and more"

Thank You

3639. MagiC Message Board now on MagiC Online

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <ZEIB2.2790$Qs5.2299@news0.telusplanet.net>
Source record: 83606

Hello everyone,
I have replaced the Trouble Shooting section of MagiC Online with a CAB friendly general purpose message board. Please use it to post your questions regarding MagiC, Anouncements about new MagiC related events/ releases,or just MagiC Talk etc etc. If you have a trouble you need help with, no longer must you email me to put it on the troubleshooting page, just post it and other can reply.
Well, I just stuck up the board about 10 minutes ago so no one has posted to it yet, why not be the first one? :-)

Regards,
Bengy

MagiC Online http://bengy.atari.org

Please note: The huge download section is currently offline as I am having some trouble transfering my archive to atari.org, but I have sent email to the admin and will hopefully be 100% up + new additions very soon.

3640. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: fabiga@aol.com
Message-ID: <19990226215341.00976.00000775@ng-fc1.aol.com>
Source record: 83607

I purchased some Atari software and manuals from Ben in December 1998. The transaction went really well. The items were shipped quickly and in good condition when they arrived. I wouldn't hesitate to purchase additional items from him.

Chris Johnson
fabiga@aol.com

3641. Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: atari-archivists@atari.archive.umich.edu
Message-ID: <F7LB2.9227$Ge3.36109531@news.itd.umich.edu>
Source record: 83608
Cross-posted to: comp.sys.atari.st,umich.archives

```
-rw-r--r-- molin 140792 Feb 24 01:17 ./0ls-lR.Z
-rw-r--r-- molin 141114 Feb 24 01:18 ./0ls-lRc.Z
-rw-r--r-- molin 131940 Feb 24 01:16 ./0compind.Z
-rw-r--r-- molin 260552 Feb 24 01:16 ./0index
--
-- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
```

3642. What is most Up to date FTP site?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7b818dbne1@news.ncal.verio.com>
Source record: 83609

hello All:

I was wondering what is the most up -to-date FTP site for Atari
applications. I see the belguim site posted here once in a while.
Some sites I go to and the stuff is VERY old. Is there an active atari
FTP site that continues to get uploads?

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3643. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36D7A688.EDEA8783@jps.net>
Source record: 83610

Phantom wrote:
>
> Hi John,
>
> On 25 Feb 1999 17:20:16 , John Kolak wrote:
>
> >
> >I've just been through the whole rigamorole with Nemesis/Titan/ATY. Both
> >David and Alex were quite good about responding with support. I'd be
> >glad to send you a copy of the instructions if you want to cover the
> >copying and shipping costs.
>
> I do have the 39 page Nemesis manual the cover says 24/48 MHz
> system Accelerator for the Atari Falcon 030. Also the small
> one page Nemesis Addendum that applies to the 25/50 MHz Nemesis
> (which is the one I have) this small addendum covers the DMA Patch,
> Buffer Modification which is to remove the 33pf capacitor from
> the buffer board. And also the mod to the Nemesis board which is
> to remove the two electrolytic capacitors.
> Also have the Text file that updates the manual that came from Titans
> Web Page. It is dated April 18, 1997. And is 5 pages long when printed
> on normal printer paper.
>
> If you have some other docs or instructions, then I could use them
> and if they cannot be e-mailed, then I will pay shipping costs.
> Can you describe what you have different? ;)

You have everything I have. I was under the impression you had lost your
manual.
>
> >>
> >> I wanted to speak with someone at Titan Designs about the problem
> >> I had with the Nemesis. As I stated in the e-mail. My Falcon will not
> >> even boot when the board is installed as the instructions says to do
> >> it. Either there is something missing in the instructions that I don't
> >> know about, my nemesis board is screwed up bad, or my Falcon is
> >> different in someway causing the nemesis not to work right.
> >
> >Per the Nemesis manual, there are some Falcons that cannot be
> >accelerated, but hopefully this is not the case with yours. If you have
> >the 50 MHz oscillator, the manual addendum states that it will not work
> >at all without removing the oscillators.
>
> I think I did see something in the manual about some Falcons can't

> be accelerated. I have never seen anything in the manuals about
> removing any oscillators. I looked in my manuals again and found
> nothing on this. Can you give a page number or something where I
> can check this? According to the 25/50mhz nemesis addendum that
> came with my package, the two capacitors on the Nemesis board
> have to be removed. Which I did prior to the installation.
> My Nemesis board does have a 50mhz oscillator.
> Which oscillators have to be removed?

My apologies, I was thinking capacitors, and wrote oscillator.
>
> I do think my Falcon can be accelerated. I have had no problems
> with the Audio or D2D recording at any resolution. I have recorded
> megs of samples direct to disk in 640 x 400 in TrueColor mode with
> a RGB monitor and 1280 x 960 in 16 colors, 800 x 600 in 256 colors.
> With a SVGA, no problems at all. You should see how fast my Expose
> digitises color video on a fairly stock falcon. :)
>
> If there is something one can try or look at on a Falcon to determine
> if it can or cannot be accelerated, then I would love to know about
> it.

These are internal timing issues. The Blowup FX allows compensation for
variances, but the Nemesis does not. The Blowup FX manual solicits you
to send your motherboard number if you can't get it to work, but the
responses I received cleared up the problems and I never did get a hint
about the significance of the different motherboard editions.
>
> >
> >I asked David about this, and he explained that the european Falcons
> >used all the electronics pictured in that location instead of an
> >oscillator, but that in US models all that was replaced by an
> >oscillator.
>
> Interesting... Would you happen to know where the oscillator that
> replaces all that other stuff is located on a US model Falcon?
> And what is the purpose of this oscillator and all that other
> stuff in European Falcons?

I believe he said it was the system clock.
>
> >
> >John
>
> Thanks for you help John, any other info you or anyone else can
> give on any of this is appreciated.
> phantomm@kih.net

3644. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Craig Harrison <Craigster@AmsTech.freeserve.co.uk>
Message-ID: <7b8d45$12s$1@news8.svr.pol.co.uk>
Source record: 83611
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

Graham Goring wrote
>>3) Stryker & the Crypts of Trogan
>>4) Switchblade
>
>Can we say "lifted code"? :)

No not really, the games had similar feel alright but as they were programmed by the same team, it's hardly lifted, how do you nick something from yourself!! Borrowed perhaps, but when the donor is as good as S.blade on the GX4000 I'm not complaining if you can play the same type of game over different mazes and levels.

Craig

Craigster@AmsTech.freeserve.co.uk

3645. ATARI Sales, Service & Support! Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7b8fbtnks1@user2.teleport.com>
Source record: 83612
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! And if I don't have what you want to buy or I don't know the answer to your question, I'll refer you to someone who does. That's the nice thing about the Atari community and my colleauges in the Atari business. We would rather send our business to a fellow competitor to get what they need than have someone abandon their Atari due to lack of support. For myself, I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my DeskTop Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

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Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--

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DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
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Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3646. Miland - MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7b8h5l$50ao$1@news-inn.inet.tele.dk>
Source record: 83613

Anyone know`s about the progress for the MilanMagiC?

Is it comming along or did they abandon the project?

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

3647. ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7b8h5o$50ao$2@news-inn.inet.tele.dk>
Source record: 83614

Is/was there, at anytime, any productivity software for the ATW 800 at all.
I can`t remember I have seen any.

The reason I ask is, that someone have on for sale here in Denmark,
but without software I have no use for it. I know there was a compiler of some kind, but I can`t program the monster, or anyting else for that matter.

I belive it would be a great machine for POV rendering - CAD - or anything in the way of picture manipulation. (movie or fli)

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

3648. Re: ATARI MESSE IS COMING !

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d7c41cb3d4b8e0@holleman.demon.nl>
Source record: 83615

on Fri 26-02-99 19:02 Martin "Nightowl" Byttebier wrote:

>I always stay for two days in Neuss but the first day is always reserved
>for my old lady. Doing shopping and so. BTW: Neuss has some lovely shops
>and some very nice Italian restaurants. The sunday is my (Atari)day.

Now here's the real spirit: one computerfreak who hasn't forgotten about
the lady...
>
>>Or is there some German with a big house, who invite us all for Saturdaynight
>>with German Beer, Sauerkraut , Bratwuerste und.....schoene Frauen ????
>
>Bah, German beer, although better then Dutch beer it isn't that good. I
>prefer Belgian beer. German food is nice except bratwuerst und Sauerkraut.
>Last week I was at Memmingen, Germany. I at there Schwaebisch specialities.
>Just lovely but bad for the figure:-)).
>

Who cares??? If one doesn't grow fat from eating chips/patatten, it must
come from drinking beer. Or eating bratwurst. Or sitting in front of a
keyboard all day... Ain't there an expression "fat people are happy
people"?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3649. Re: ATARI MESSE

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d7c41cb3d4b8e1@holleman.demon.nl>
Source record: 83616

on Fri 26-02-99 22:39 ekaljumagi@my-dejanews.com wrote:

>> ...schoene Frauen ????
>
>That reminds me, can someone tell me what "schon" means (Hope I spelled it
>correctly). NVDI keeps telling me at bootup that certain "Fonte ist schon
>installert". Don't know if that's good or bad!
>

Schon means "already". Fonts have been installed already. Now
"schoen/schoen" is something different: nice, good/goodlooking, neat,
whatever. Schoene Frauen thus means nice ladies. One could start another
discussion on "what is nice?"... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3650. Re: The HD-Blues

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d7c41cb3d4b8e2@holleman.demon.nl>
Source record: 83617

on Sat 27-02-99 01:16 Jos Vlietstra wrote:

>On 26 Feb 1999 19:54:18 , Stichting ST wrote:
>Hello Ronald,
>Yeah I write in English ,although we're Dutch, so you can reply on personal email, or
>in this newsgroup (in personal email please in Dutch(hollands)
>SCSI problems.
>I have a small SCSI IBM 50 MB 3.5 inch in my TT030 equipped with HDDriver, MagiC, Jinnee
etc.
>It works quite good, but now I want to change this harddisk for a bigger one, the IBM
XP31070W,
>which is a 1.12Gb harddisk.
>So I exchanged the harddisk, the small one , with the big one.I put HDDRIVER on floppy in
the
>A drive, but when I do a ID check with HDDriver , it won't see my new harddisk, so it
won't format it.
>So what can I do ?Install Big DOS ? Or do you know another tric to solve this problem ?
>Answer would be appreciated very much !
>Thanks, bedankt !

Jos,

first of, check the SCSI ID... is it the same as the old one? If not, you
gotta tick the ID nr. in HDutils and save settings. Maybe one jumper
setting not correct. My personal experiences with IBM drives: once I found
that a drive in a certain physical position in the chain didn't work, at
another one it went OK. You don't need Bigdos AFAIK. Perhaps it needs SCSI
Initiator set... you can activate it in HDutils on ID nr. 7.

HTH,

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3651. Re: Quincy

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <7b8kta$f5e$1@romeo.dax.net>
Source record: 83618

Hy Cris,
you'll find Quincy (shareware) on:

http://perso.pacwan.fr/gbarges/quincy_e.html

Greetings,
Thomas.

3652. Re: CAB.OVL beta 1.3016 available

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <7b8lh2$f5e$2@romeo.dax.net>
Source record: 83619

>Dan,
>
>He who volunteers need not apologize. I am grateful for your help and not
>angry in the slightest. Thank you.
>
>Galen (Head YACcer, Yolo Atari Club)
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>.

Hy Dan!
I am of the same opinion. I apreciate that there are people like you.
Without, the ATARI society would be much poorer.
On my Falcon 030/ Magic 5/ NVDI 6/ STiNG, Cab 2.7 works perfect with the
new
OVL, as long as I can say yet.

Thanx!

Greetings from Norway,
Thomas.

3653. cubase/lineaudio

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: fugitive@zetnet.co.uk
Message-ID: <7b8lu2$6iu$1@irk.zetnet.co.uk>
Source record: 83620

Hi,is there any one who can help me with a problem concerning
my line audio fad box and cubase audio.i do not seem to be able to
get them to talk to each other,i have followed the instructions from
the manual but have had no luck.
cheers Paul.

3654. Re: ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36D7DD88.2F3272C3@cable.A2000.nl>
Source record: 83621

prunus@post3.tele.dk wrote:
>
> Is/was there, at anytime, any productivity software for the ATW 800 at all.
> I can`t remember I have seen any.
>
> The reason I ask is, that someone have on for sale here in Denmark,
> but without software I have no use for it. I know there was a compiler of some kind, but I can`t program the monster, or anyting else for that matter.
>
> I belive it would be a great machine for POV rendering - CAD - or anything in the way of picture manipulation. (movie or fli)
>
> cheers
>
> Joergen
>
> Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
> http://home3.inet.tele.dk/prunus/

Look in NG <comp.sys.transputer>

Success
Henk

3655. ISP thru' cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d7da84b4eccdb0@holleman.demon.nl>
Source record: 83622

Hi,

just wondering if there's anyone hooked up to the Internet by means of a cable connection... using Atari's. I know several people using PC's, but what's the word on Atari?
Since I'm spending around 75-100 USD on my phonebills monthly just for net access (plus the ISP fee) a cable connection probably is cheaper for me. We don't have those facilities in my place yet, but I reckon it won't take long before we do.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3656. Re: DNS Query

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6243$96e3e080$LocalHost@xpnwjjkf>
Source record: 83623

Denesh Bhabuta <denesh@cyberstrider.org> wrote in article
<36d72c34.1353656@news.demon.co.uk>...
> On Fri, 26 Feb 1999 00:03:39 GMT, "John Whalley"
> <news@whalley.demon.co.uk> wrote:
> >Had a hunch you might be able to confirm or otherwise :-)
>
> Where did you get that hunch from by the way?

Developed it after a trip to Notre Dame... :-)

TTFN
John (swinging from the bell ropes)

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3657. Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: stephen@wrag.freeserve.co.uk
Message-ID: <b2pubBAqn+12EwJv@thedruid.demon.co.uk>
Source record: 83624

Hi

pm> Any ideas where a copy of diamound back can be obtained?

I may have a copy ov Diamond Back 2 floating about here mate I'm not sure if
I have a spare manual though for it, if you are interested let me know.

Bfn Ste

Email stephen@wrag.freeserve.co.uk
wrag@thedruid.demon.co.uk

--
Be wewy wewy quiet...I'm hunting Womulins!!
-!- IOS-Mail 0.91pl9 ï¿½eta
! Origin: ***The White Rose Atari Group*** (90:107/206@NEST.FTN)

--
+---+
| ====== The Druid Wales UK >*< InterNet GateWay |
| I I gatekeeper@spamless.thedruid.demon.uk |
+---+

3658. Re: SCSI (was: The HD-Blues)

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b8qk0$r35$1@news2.xs4all.nl>
Source record: 83625

On 26 Feb 1999 23:51:14, ekaljumagi@my-dejanews.com wrote:
>
>IDE on the other hand is extremely cable sensitive. I believe that standard
>is something like 1 meter total, though you shouldn't quote me on that.
>
No I do not {:-)

When asked I tell them: 25 cm and with much luck 40 but do not count
on it.
Sometimes people think that it is a good idee to buy a cheap IDE
drive extra for their Falcon, put it in a box and use a lot of
flatcable for connection.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3659. Re: The HD-Blues

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7b8qk3$r35$2@news2.xs4all.nl>
Source record: 83626

On 27 Feb 1999 01:16:00, Jos Vlietstra wrote:
>SCSI problems.
>I have a small SCSI IBM 50 MB 3.5 inch in my TT030 equipped with HDDriver, MagiC, Jinnee etc.
>It works quite good, but now I want to change this harddisk for a bigger one, the IBM XP31070W,
>which is a 1.12Gb harddisk.
>So I exchanged the harddisk, the small one , with the big one.I put HDDRIVER on floppy in the
>A drive, but when I do a ID check with HDDriver , it won't see my new harddisk, so it won't format >it.

I remember there was lately something about IBM drives. Was it not
Louis ?
He did not get the drive working because it was 'differential SCSI',
electric diffrent from our kind of SCSI.

The first question is: is there any movement in the drive?
Spin up?
LED-lighting?
kr, kr, tic tac noise?

If so: configure HD Driver for unit attention, bus arbitration and
give the computer a SCSI-ID.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3660. Re: ATARI MESSE

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7b8sj0nod1@roch.zetnet.co.uk>
Source record: 83627

On 26 Feb 1999 22:39:07 , ekaljumagi@my-dejanews.com wrote:

>> ...schoene Frauen ????

This refers to beautiful women (schoene has an umlaut pron. 'shern')

>That reminds me, can someone tell me what "schon" means (Hope I spelled it
>correctly). NVDI keeps telling me at bootup that certain "Fonte ist schon
>installert". Don't know if that's good or bad!

.. but schon (no umlaut) means 'already' pron. 'shown'.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3661. Re: What is most Up to date FTP site?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7b8sj3nod2@roch.zetnet.co.uk>
Source record: 83628

On 27 Feb 1999 05:53:17 , Tim Conrardy wrote:

>I was wondering what is the most up -to-date FTP site for Atari
>applications. I see the belguim site posted here once in a while.
>Some sites I go to and the stuff is VERY old. Is there an active atari
>FTP site that continues to get uploads?

Yes, the Belgian site is good. You could also try ftp.funet.fi

---
Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3662. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7b8t8a$gr4$1@snipp.uninett.no>
Source record: 83629

Stichting ST <atarist@xs4all.nl> wrote:

> No as I thought I had made clear the situation is: a simple single-
> TOS user wants to connect all 3 his single-TOS TT's.
> He does not need multitasking. He wants to go on working as he used
> to with only something extra: he needs MiNT because of MiNTNet.
> No other reason.
> So why N.AES, Multitos MagiC etc?

Because the AES in TOS runs in supervisor-mode a lot, use a lot of busy waiting and generally doesn't work well under a multitasking kernel.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3663. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: rvdm@chello.nl
Message-ID: <36d807f8.5375194@news.brabant.chello.nl>
Source record: 83630
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Fri, 26 Feb 1999 15:14:16 -0800, "White Flame (aka David Holz)"
<white-flame!!!@geoRemove!!!cities.com> wrote:

>I just find it odd that they call a 3-d model a "sprite"...
>
>White Flame (aka David Holz)
>http://fly.to/theflame

You do ? Well....first of all, the in-game Lara Craft is not a 3D
model, it has been modeled but the in game Lara is a polygon based
sprite....(there is that word again). But you are right, in a lot of
times the word sprite is inapropriate.....objects would be a better
word, but since a lot of ppl in bussiness now also worked on those
nice 8-bit thingies like the MSX or C64 where all moving objects WERE
sprites.....guess you just keep referring to that word....

Now we COULD start a brand new discussion here about using names like
spites, objects and so on....but what the heck....you got the meaning
didn't ya ?

Ruud van de Moosdijk
Engine Software BV
www.engine-software.com
ICQ: 10854058

3664. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Graham Goring <graham@dukeVOMITtastrophy.demon.co.uk>
Message-ID: <a3ZzYBAAf$12EwYR@duketastrophy.demon.co.uk>
Source record: 83631
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

```
In article <7b8d45$12s$1@news8.svr.pol.co.uk>, Craig Harrison <Craigster
@AmsTech.freeserve.co.uk> writes
>
>Graham Goring wrote
>>>3) Stryker & the Crypts of Trogan
>>>4) Switchblade
>>
>>Can we say "lifted code"? :)
>
>
>No not really, the games had similar feel alright but as they were
>programmed by the same team, it's hardly lifted, how do you nick something
>from yourself!! Borrowed perhaps, but when the donor is as good as S.blade
>on the GX4000 I'm not complaining if you can play the same type of game over
>different mazes and levels.

Hmm, but surely the coding was so damn similar, Gremlin must have been
a little narked at it being practically re-used in the Codies game?
Also, I found Stryker to be vastly inferior to Switchblade, although it
used colour better, that's for sure.

Graham Goring

--

/=====================================================================\
| If you'd like to see a game with the depth of gameplay of Elite and |
| Frontier on the PlayStation, then please sign the petition by |
| sending a mail headed "Elite/Frontier Petition", including your |
| FULL name and E-Mail address to: petition@duketastrophy.demon.co.uk |
\===========Or do you *really* want another Wing Commander?===========/

To reply please clean the VOMIT from my return address...
```

3665. CAB Mailto: NEWSIE crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <7b8tcufu1@rubens.telebyte.nl>
Source record: 83632

When I click on a "mailto:" link in CAB (v2.7) to call up my NEWSIE (v0.94) NEWSIE is started, but then the system crashes with lots of bombs. I think the newer Newsie is the problem, since I can remember it worked o.k. in the past with an older version.
Anyone knows this problem. I don't use multitasking, just an Atari 1040STf with TOS 1.04.

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
****

3666. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FB38.A54C7529@canada.com>
Source record: 83633

Hello Ralf,
ScanX PRO is ready. What version of ScanX do you have.
BTW, we have just updated our web site, please make sure you
check it out for more detail.

With regards to X6, I am curious to know what your problems are.
Please let me know via email.

Nima

>
> I've tried to run ScanX with a Scanmaker X6. It does not run proper.
> There seem to be some problems in the preview.
>
> I'm waiting for a professional version of ScanX. I hope it comes soon.
>
> Viele Grï¿½ï¿½e aus Ketsch am Rhein
> sendet
> Ralf Stutzenberger
>
> from the greatest area of Germany
> - the wild south

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\
/\/\ Ottawa, ON K1N 5S0 /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3667. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FB82.6B14C8EB@canada.com>
Source record: 83634

Hi Eric,
ScanX PRO is ready (Actually has been ready since November of last
year). We have also just updated our website, so make sure to visit it
(thanks for your message!)

Best regards,
Nima Montaser

ekaljumagi@my-dejanews.com wrote:
>
> In article <199902241403.a47366@lu.maus.de>,
> Ralf_Stutzenberger@LU.maus.de (Ralf Stutzenberger) wrote:
> > E>> 2. What scanners does the SCAN-X (or whatever it's called) software
> > E>>support?
> > E>
> > E>There are two versions of the scanner. One is for the Microtek E3, E6,
> > E>E3+, and E6+, the other the Umax Astra 1200, 1210, 1220. I use an E3
> > E>and it works great, but the only scanner that Microtek seems to be
> > E>selling now is the X6 -- I don't know how compatible that is with the
> > E>E6.
> >
> > I've tried to run ScanX with a Scanmaker X6. It does not run proper.
> > There seem to be some problems in the preview.
> >
> > I'm waiting for a professional version of ScanX. I hope it comes soon.
> >
>
> Hopefully Nima will update ScanX. I'm not really sure if ScanX Pro already
> exists -- I emailed today in the hope of finding out. Homa Systems House's
> web page hasn't been updated in 6 months, so I'm a bit worried. At the Atari
> Show in Las Vegas last summer, Nima was in pretty good spirits and ScanX Pro
> was just about ready. I haven't heard from him since, except for his for
> sale posts recently.
>
> Galen (Head YACcer, Yolo Atari Club)
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\
/\/\ Ottawa, ON K1N 5S0 /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\

/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3668. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FBD7.6768A61@canada.com>
Source record: 83635

Hi again,
What problems are you refering to?
> What does nima's site say to those problems?
> Could anybody mail the list?

Ralf Stutzenberger wrote:
>
> P&A>Basically, the Microtek and Umax line of scanners. Using the 1220S
> P&A>here, ScanX PRO works wonderful. But, check out Nima's site
> P&A>
> P&A>http://www.magmacom.com/~nima/
> P&A>
> P&A>for the complete list.
>
> Viele Grï¿½ï¿½e aus Ketsch am Rhein
> sendet
> Ralf Stutzenberger
>
> from the greatest area of Germany
> - the wild south

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
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/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3669. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FD20.EE3DD2F@canada.com>
Source record: 83636

Hi Paul,
ScanX supports the following scanners:
Microtek: E3/E6/E3+/E6+/E330/E630/V300/V310 and should work with the
new X6. All scanners must be SCSI.
UMAX: Astra 1220S/1200S (and some older models)

In terms of price and performance, I recommend the UMAX ASTRA 1220S and
the
ScanX PRO version of ScanX.

ScanX comes in two flavours: Regular and PRO. The PRO version has
many more features and is the version that will have future additional
features.

Please make sure to visit our website for more detail. The site
was updated yesterday.

If you have any questions, please don't hesitate to contact me.

Best regards,
Nima Montaser

URL: http://www.magma.ca/~nima

Paul Nurminen wrote:
>
> Thanks to all who answered my questions about CAB 2.7 [being available in the
> US] and ScanX!
>
> CAB 2.7 will be on it's way to my door shortly, and I'm off to price some
> scanners at FRY's and BEST BUY...
>
> -Paul
>
> --
>
> Paul Nurminen (aka Nurmix)
>
> _/ Red Light 6 Studio - El Segundo, California
>
> * SPAM ALERT!
> * (If it's there) remove "NO_SPAM_ME" before e-mailing!

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\

/\/\ Ottawa, ON K1N 5S0 /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3670. Homa Systems House webpage updated

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FD9E.CF18563F@canada.com>
Source record: 83637

Hi everybody,
I would like to announce that Homa Systems House has just updated
their Web site, for those who are interested.

We are announcing new product upgrades and releases in this updated
site. If you don't have access to WWW, please let me know and I
will email you the information.

The website address is:
http://www.magma.ca/~nima

Best regards,
Nima Montaser

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\
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/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3671. ScanX PRO is available

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Nima Montaser <nima@canada.com>
Message-ID: <36D7FEBF.A7EBB495@canada.com>
Source record: 83638

Hi,
ScanX PRO, the professional edition of UMAX and Microtek scanning
application from Homa Systems House is available.
It adds the following features, over and top of the existing features
in ScanX (regular):

-Zooming on Prescans (Magnifying glass Button): 1X through 8X
zooming is possible
-Printing and Photocopying (Printer Button)
-Page Select pop up
- Gamma Correction: You can set GAMMA values from 0.1 to 9.9.
- Adjustments to Prescan: You can now adjust
brightness/Contrast/Gamma values and
view them one prescan.
- Brightness/Contrast adjustments for UMAX scanners (through
software!)
- UMAX Astra transparency adaptor scanning
- Combined UMAX and Microtek compatibility
- New look and feel: Color Icons representing scanning features
- TIFF/TGA saving of color/grayscale images
- Many internal changes and enhancements
- Image resizing (intrapolation, scanning upto 1200dpi) will be
added in the next release of ScanX PRO, due in Q2 of 1999.

For more information, please contact us at: homa@canada.com
Make sure to visit our webpage (it was updated yesterday) as well
for more detail on our products.

URL: http://www.magma.ca/~nima

Best regards,
Nima Montaser

--
/\/\/\ Nima Montaser Hardware and Software Specialists /\/\/\
/\/\ Homa Systems House ATARI Graphics and Multimedia /\/\
/\/\ P.O. Box 52127 homa@canada.com /\/\
/\/\ Ottawa, ON K1N 5S0 /\/\
/\/\ Canada Tel:(613)722-0901 Fax:(613)722-9061 /\/\
/\/\ URL: http://www.magma.ca/~nima /\/\
/\/\/\ /\/\/\

3672. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: Niall Tracey <niallt@dai.ed.ac.uk>
Message-ID: <Pine.SOL.3.95.990227144711.3038C-100000@custard.dai.ed.ac.uk>
Source record: 83639
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Sat, 27 Feb 1999, RHJL van de Moosdijk wrote:

> On Fri, 26 Feb 1999 15:14:16 -0800, "White Flame (aka David Holz)"
> <white-flame!!!@geoRemove!!!cities.com> wrote:
>
> >I just find it odd that they call a 3-d model a "sprite"...
>
> You do ? Well....first of all, the in-game Lara Craft is not a 3D
> model, it has been modeled but the in game Lara is a polygon based
> sprite....(there is that word again). But you are right, in a lot of

But sprites were so-called because they 'floated' across the screen
without interfering with the background. Lara is bitmapped onto the screen
by the program. With sprites you could just say 'move LARA' and the
mapping would be perform at broadcast time by the video circuit. Lara does
a 'move LARA', 'redraw SCREEN', [broadcast].

Niall Tracey

```
A X o
/</ \>\
/ \ / \
___/ /___\ \___
```

Your powers are weak, old man...

3673. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: rvdm@chello.nl
Message-ID: <36d81a36.10045914@news.brabant.chello.nl>
Source record: 83640
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

On Sat, 27 Feb 1999 14:49:44 +0000, Niall Tracey <niallt@dai.ed.ac.uk>
wrote:

>But sprites were so-called because they 'floated' across the screen
>without interfering with the background. Lara is bitmapped onto the screen
>by the program. With sprites you could just say 'move LARA' and the
>mapping would be perform at broadcast time by the video circuit. Lara does
>a 'move LARA', 'redraw SCREEN', [broadcast].
>
SO why did you think I said that often enough the term sprite is not
apropriate, of course Lara is bitmapped, like with every PC game the
moving things are bitmapped.....nevertheless because they are USED and
BEHAVE like sprites we all still call em that.......call me
sentimental ;)

Ruud

3674. Re: Atari Mouse Needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19990227100957.19554.00001177@ng-fr1.aol.com>
Source record: 83641

Why bother with a bus mouse when I have
Brand New Atari S.T. Mice for sale

Now just ï¿½5 each including U.K. Post and Packing Still in original packing.
Just 3 available.

Also Available
Atari STE 4 Mbyte memory upgrade kit
ï¿½9 including U.K. Post and Packing

Tested in my STE, and complete with memory test disk.
Just 1 set left.

If you are outside the U.K. and interested
in these you could pay me with a CD of my choice to a similar value.

Email DuncL@AOL.COM for further details

3675. FS UK ST mice and memory (now reduced)

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: duncl@aol.com
Message-ID: <19990227101806.19554.00001181@ng-fr1.aol.com>
Source record: 83642

Brand New Atari S.T. Mice for sale

Now just ï¿½5 each including U.K. Post and Packing Still in original packing.
Just 3 available.

Also Available
Atari STE 4 Mbyte memory upgrade kit
ï¿½9 including U.K. Post and Packing
Tested in my STE, and complete with memory test disk.
Just 1 set left.

If you are outside the U.K. and interested
in these you could pay me with a CD of my choice to a similar value.

Various other ST spares available (UK only)

Email DuncL@AOL.COM for further details

p.s. I'll probably be offline from around the 12th March so please try and
reply before them.

3676. Wanted: MIDI sequencers (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: ashley.seabrook@zetnet.co.uk
Message-ID: <7b92h4$7h2$1@irk.zetnet.co.uk>
Source record: 83643

Anyone out there with an unwanted copy of Breakthru (1 or 2),
Sequencer One Plus or Prodigy?

Legit versions only please!

Mail me with the details.

Cheers,

Ashley Seabrook

3677. Stella Release 1.1

Newsgroup: comp.sys.atari.st
Date: 1999-02-27 00:00:00 UTC
From: bwmott@unity.ncsu.edu
Message-ID: <7b95psjfa1@uni00nw.unity.ncsu.edu>
Source record: 83644

```
================================================================================

SSSS tt lll lll
SS SS tt ll ll
SS tttttt eeee ll ll aaaa
SSSS tt ee ee ll ll aa
SS tt eeeeee ll ll aaaaa -- "An Atari 2600 VCS Emulator"
SS SS tt ee ll ll aa aa
SSSS ttt eeeee llll llll aaaaa

================================================================================
Release 1.1 for DOS, Linux, and Unix
================================================================================

The Atari 2600 Video Computer System (VCS), introduced in 1977, was the most
popular home video game system of the early 1980's. Now you can enjoy all of
your favorite Atari 2600 games on your PC thanks to Stella!

Stella is a multi-platform Atari 2600 VCS emulator written in C++. Stella
allows you to play most of the games written for the Atari 2600 including
Supercharger games.

This is the 1.1 release of Stella for DOS, Linux, and Unix. Distributions
for other operating systems will appear as they become available. The three
distributions currently available are:

* Binary distribution for Linux (stella-1.1-linux-x86.tar.gz)

* Binary distribution for DOS (st11.zip)

* Source code distribution for Unix and DOS (stella-1.1-src.tar.gz)

A few 2600 ROM images, BIN files, are included with these distributions.
BEYOND THESE FILES NONE OF THE DISTRIBUTIONS CONTAIN ANY 2600 ROM IMAGES.
PLEASE DON'T WRITE ASKING FOR ROMS BECAUSE THEY ARE COPYRIGHTED! If you
own any of the Atari 2600 Action Packs by Activision you can use the ROM
images from them with Stella.

New in this Release
==================

* DOS and Linux versions support real Atari 2600 paddles using a
special PC game port adaptor

* Linux version uses the new 1.2.x joystick driver API

* Added support for the "-display" option to the X Window version

* Added support for private colormaps to the X Window version
```

* Fixed a few bugs in the Supercharger emulation

- A major bug in the ROM loading routine was fixed

- Multi-loading in "Escape from the Mindmaster" works correctly

- All Supercharger games load and execute at this point

* Added a small hack to the TIA code to fix a display problem in "Escape from the Mindmaster"

* Improved TIA emulation to support the RESPx multi-sprite trick

Distribution Site
=================

The Stella distributions can be obtained from the Stella home page at:

http://stella.atari.org

If for some reason you are unable to connect to this page please try again later or try http://www4.ncsu.edu/~bwmott/2600/.

Contacts
========

If you have any questions regarding Stella send mail to:

Bradford W. Mott (bwmott@acm.org)

Have Fun!

--

Bradford W. Mott (bwmott@acm.org) Computer Science Department
http://www4.ncsu.edu/~bwmott/www North Carolina State University
---

3678. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36d9af73.3441168@195.92.193.9>
Source record: 83445

On Fri, 26 Feb 1999 10:50:44 +0000, AM <atarimad@zetnet.co.uk> wrote:

>Well I got mine, and I'm pretty damn impressed with it, and I'm in it
>too :)
And I've got mine though I have one problem with it.

What exactly is on pages 3-4 and 61-62? You see my issue has extra
copies of pages 21-22 and 43-44 in their places.

Maybe the guy assembling the issues has a brain storm.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

3679. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bcd37$1de$1@snipp.uninett.no>
Source record: 83446

Stichting ST <atarist@xs4all.nl> wrote:

> Putting data files on the CD-R is no problem as long as the writing
> software uses and ISO file system (number 9660 as I remember).

Spin! can read ISO-9660, Joliet and HFS (as well as a few others I can't remember), so if you want to write CDs that's compatible with both MacOS and TOS/MiNT/MagiC then just make HFS-Cds. The Mac is rather braindead when it comes to CDs, it can read HFS and ISO-9660, but that's about it. ISO-9660 is not really suited for Macs (8+3 filenames, you'll lose the resource-forks), and if you use MiNT or MagiC with VFAT or MinixFS there's also long (casesensitive/preserving) filenames on the Atari.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3680. Re: Nova 1280*960 in B&W or 256 colors ? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bcdan$1de$2@snipp.uninett.no>
Source record: 83447

Jo Vandeweghe <dipching@ping.be> wrote:

> That's rather strange, you know I have a Mach32 and I'm able to get
> this: 1152*864 256 colors at 95 MHz !!! quite perfect ...

[...]

> But when I try to modify this resolution to achieve 1280*960 things are going
> wrong ... I get overlaps in the top of the screen and also in the left
> side ...

How much memory do you have? If your Mach32 has only 1Mb then 1152x864 will use
995328 bytes, while 1280x960 will use 1228800 bytes.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3681. FS- 520ST / 1040STF , Etc.... OR Trade

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: "John C. Graser" <john.graser@bctonline.com>
Message-ID: <7bcdopdij1@nntp.or.nw.verio.net>
Source record: 83448

For Sale(Best offer) or trade Midi software/equipment or "G" scale Trains

Prefer to sell to Portland OR, Vancouver, WA area

520 ST Original one with out modulator external single sided floppy
1040STF internal DS/DD
SMM804 Dot maxtric printer works but top plastic cover broken
Hippo sound cartridge
Hippo video cartridge
SC1124 Color monitor
will include ST informer magazines

email john.graser@bctonline.com

3682. 3 midi outs thru modem

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36D9CB1E.4ED8350A@studio9.demon.co.uk>
Source record: 83449

hello ... anyone know how to have more than one MIDI out through modem port? I have the schematic for a single extra channel but I know the modem port (and the Cubase xport.drv) can support 3.

thanks,
jim

3683. Re: NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7bcknp$cf8$1@roch.zetnet.co.uk>
Source record: 83450

On 23 Feb 1999 23:47:56 , JI Logan wrote:
>On 15 Feb 1999 00:45:08 , Neil Roughley wrote:
>
>| . . . .
>|NEWSie users should ask John to fix the 50-character limit on message
>|IDs. I brought this up with him some time ago, but the program is still
>|truncating things:
>|
>| References: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.
>
>I have NEWSie set up not to show references although I can see them
>on Everest when composing a post. However, I don't understand the
>importance of these. Are they important or are they just part of the
>adresses that the machines use to deliver the packets.

Someone will answer your last question, I hope. I have the problem
with Everest, which frequently declares it will truncate long lines
(like the above) and convert nulls to zeroes: in which case I cancel
the message I was about to write. Have I missed some parameter changes
I should make in Everest?

Cheers,
Charles.

3684. Software Serial Port Swit

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <920236477@acpu.com>
Source record: 83451

References:
<Pine.BSI.4.05L.9902272344220.26415-100000@moose.erie.net>

Dennis McGuire <sagedm@erie.net> asked politely:

S > Is there a program available that can divert all I/O activity
S > from Modem 1 to Serial 1?

I use several apps that think that Modem 1 is all there is. I just use Peter R.'s Serial Port Setter cpx, and everything (so far) gets the message.

btw, does anybody know how to save this serial port cpx setting so it stays at Serial 2 (or whatever) after a reboot? I am sure that it is just my ignorance that I have to keep re-setting it to Serial 2.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Government expands to fill the available revenue, and then some.
___ Mountain Reader II - #00000077

3685. Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Brett Smith <caul@concentric.net>
Message-ID: <7bcsim$9st@chronicle.concentric.net>
Source record: 83452

Hello!
I have a 520 ST I would like to see if I can get connected to my dialup
PPP account- any advice would be appreciated!

Thanks,

Brett Smith

3686. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7bactg$920$1@irk.zetnet.co.uk>
Source record: 83453

Thankyou very much.

I made a posting from home about the same thing and didn't notice your reply until after I posted it.

AM.

I think therefore I AM.

3687. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: atarimad@zetnet.co.uk
Message-ID: <7bacto$920$2@irk.zetnet.co.uk>
Source record: 83454

Thankyou very much.

I made a posting from home about the same thing and didn't notice your reply until after I posted it.

AM.

I think therefore I AM.

3688. FS: Winnipeg Atari ST User Group fundraiser blowout! everything reduced

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <7bajfjghj1@canopus.cc.umanitoba.ca>
Source record: 83455

GIANT ATARI ST HARDWARE / SOFTWARE / MAGAZINE / BOOK BLOWOUT!

Yes, our sale is still happening! All prices knocked down another notch. Check it out!

The Winnipeg ST User's Group (STUG) is having a huge fundraiser to help keep our still-going-strong user group in good health, clear out some useful software that isn't getting much use, and help members do the same. The majority of the proceeds from all sales will go directly towards helping the club which has been promoting Atari since 1986 in Manitoba, Canada.

Please look through our list and pick out something you can provide a good home to. All hardware/software is fully guarenteed for 2 weeks from receipt. Everything comes with full email tech support from a knowledgable STUG member, we'll try our best to help you out!

If you want a whole bunch of stuff, discounts are available. Let us know what you think is a fair price. We just want good homes for all this STuff!

Every item purchased includes an issue of the STUG Chronicles (our newsletter) FREE!

All prices are in US$ funds as most sales tend to be to the US and so it makes everything easier that way. Canadian prices should be calculated accordingly.

Shipping is extra and NOT included in the price listed.

Thanks for helping out our user group!

Trevor Cordes - STUG President
trevor@cyberspc.mb.ca

==========
SOFTWARE / BOOKS
==========

Diamond Back II - great backup program to most any media $4 `
disk only

Degas Elite - brand new! original disk envelope is unopened! $11
disk/docs

Ultimate Virus Killer - disk only $12

Oh No! More Lemmings - great puzzle game by Psygnosis $7 `
disk only

ExtenDOS Pro 2.4B - the best CD-ROM accessing software for the Atari $16
access any standard CD on your Atari! Play audio CD's! Supports
most drive models.
disk/docs/bag

Jaguar/STUG T-shirts - gorgeous black XLG Fruit-of-the-Loom T-shirts $13 per
with our club's logo on the front and on the back "Jaguar"
in huge red lettering (like on the Jag box) with eerie yellow
eyes above it and "64-bit interactive multimedia system" written
below. Brand new never worn leftovers from a show we attended.

Batman game based on 1st movie by Ocean - fun! $8 `
disk/docs/box/sticker

TT030 Manuals - near mint original TT manuals $7 each

TT/ST RAM Expansion Board Manual - install instructions $5

TTM195 Manual - for the 19" mono TT monitor, multilanguage $6

PTC1426 Manual - for the color TT 14" monitor, bit warped $6

1040 ST Manual - original, 1 each from 86 & 87, good condition $6 each

Diamond Edge $4
disk/docs (

Diamond Back 2 $4
disk/docs (

Quick ST/STe/TT v3 $3
disk/docs (

STalker 2 - older version probably upgradable $3
disk/docs (

STeno 1 - older version probably upgradable $3
disk/docs (

Wordflair - the integrated document processor v 1.1 $13
disk/docs/box =

Intermediate and Advanced Atari ST Subjects by Ralph Turner $4
Turner's books are great guides for ST'ers to learn more
book =

Turner's Third Book of Atari ST Topics $4
book =

Speedo Starter Kit - incl SpeedoGDOS and 20 bitstrn Speedo outline fonts $10
and 5 disks of fonts from Toad computers; 9 disks in all!
disk/docs =

Speedo GDOS full version manual/user's guide (only - no disks) $3 `
beautiful mint condition manual, in English and French
book `

Original Atari GDOS - 2 disks, published by Atari $3
disk =

FSM GDOS - 5 disks $4
disk =

BentleyBear Magical Math II, educational, published by Atari $3
disk =

SimCity the city simulator - plays great, great game! $3
disk =

Marble Madness - from the arcade version, great fun! $3
disk/docs =

EPYX World Games - challenge yourself or a friend in different events! $3
disk/docs =

Accolade Test Drive $7
disk/docs =

Test Drive II - the duel, European challenge addon, the supercars addon $3
great car racing game with 2 bonus packs of cars! 4 disks
disk =

Dungeon Master - includes Secrets of Dungeon Mastery book $3
considered by some to be the best ST RPG game ever!
disk/docs =

Le Livre du Graphisme $3
disk -

Word Writer ST - a fast easy to use word processing system $5
from Timeworks that can interface with their Spreadsheet & DB
disk/docs/box -

Image Cat - complete graphics cataloging system for all Atari ST computers $3
disk/docs -

Le Livre de 1st Word Plus - formation, exemples et applications $3
a book in French, 200 pages hardcover, looks at 1st Word processor
in depth, mint condition, comes with disks

GramSlam - grammar and style checker, checks for 1200 errors, $3
can run as an ACC or PRG, works with all word processors
disk/docs -

OSS Personal Pascal v2 $10
disk/docs `

OSS Personal Pascal v1.02 $5
disk/docs `

Dr.T's Roland D-50 Editor/Libr $29
disk/docs `

Roland D-50 Synthesizer $592
great condition classic synth, $199 price drop!! `
includes the above software and some patch files

Leisure Suit Larry 2(?) Looking for Love... $5
disk/docs/box classic sleazy fun w/pixelated nudity by Sierra `

Universal Military Sim (UMS) $3
disk/docs/box looks great especially in mono `

Warp9 - speed up the graphics on all TOS machines lots! $15
disk/docs `

STalker 3 - best telecomm modem software $20
disk/docs/box `

STeno 2 - best text editor works great with STalker $12
disk/docs `

Improve Your Golf Game w/ Richard Zokol - VHS NTSC video; brand new; $4
shrinkwrapped, approx 30 mins

PC Guide to Connectivity - Networking book for PC's ZiffDavis 470p $25
BOOK mint condition 1995

Word for Word disk+dox - crossword puzzle creator $3,

Assempro disk+dox - assembly language compiler $3,

E-z calc disk+dox - good spreadsheet $3,

Megatraveller disk b only+dox - game; missing disk A it would seem $2,

Neodesk v2.0 disk only - might be upgradable $3,
the famous desktop replacement

Advanced art studio disk only - paint program from Rainbird $3,

EKG teaching disk only - By mad scientist software - educational $3,
EKG parts/ rhythms and pathology recognition

Fleet street pub v1.0 disk only - 3 disk set - top notch DTP program $3,

Universal item selector v1.0 disk only - the best file selector replacement $2,

Sim City disk only - very addictive simulation game - needs manual $2,

Pipe dream disk only - game; may need a manual for copy protection $2,
by lucasfilm, so you know it's good!

Night shift 2disks disk only - game; may need a manual for copy protection $2,
by lucasfilm, so you know it's good!

Omega disk only - strategy game by Origin $3,

Red storm rising disk only - submarine simulation 2disks $3,
one of the best realtime strategy sim games for the Atari!
amazing sim of realtime submarine combat

M1 Tank platoon - amazing tank sim game; this pack comes with the Atari $9
AND DOS/PC versions on floppy as well as the famous heavy MPS manual;
the PC version will run on ANY old PC, even 286 & earlier;
disk/docs/box

Balance of power disk only - strategy game; manual needed $3,

Crack'ed disk only - game published by Atari $3,

Z-ram diagnostics disk only - v1.1 for use with Z-Ram RAM upgrades $2,

Aegis animator disk only - animation generator and viewer $3,

Dac easy accounting disk only - accounting software 2disk $3,

All four Lexicor paint/rend/ani software packages below for only $29, !!!!

Prism paint v1.5b disk only - 4disks - top notch paint program $13,

Prism render tt030 disk only - v1.03 top notch rendering program $14,

Chronos keyframe animator tt030 v1.3 - disk only - amazing animator for TT $16,

Chronos keyframe animator v1.3 3disks - disk only - amazing animator $16,

Cyber studio set - hundreds of dollars of great CAD/paint/render software!
cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02,
cad-3d, plotter & drivers, human design disk, cartoon design disk,
cyber control - disks only $22,

Space quest 3 hint book (book only) $3,

GFA Basic Manual - appears to cover v3.0 and 3.5 and compiler 3.0 $5
book only

Michtron gfa basic version unknown, 3 ring binder (book only) $3,

Michtron bbs v3.0 (book only) $2,

Macro Mouse by Antic disk only $4 `

Migraph drawing utilities set - includes TouchUp, MergeIt and Scan&Save
disks only, manual for mergeit $8 `

SwiftCalc ST by Timeworks - great spreadsheet with graphing 2disks
disk only $9 `

Word Writer ST by Timeworks - great graphical wordprocessor
disk only $3 `

Interlink ST - packaging/box only (no disk, no manual), beautfiul $3
black plastic videotape style box with the company logo all
over; slides into a white Interlink box

Windows Internet Tour Guide BOOK - 344p softcover, includes CD-ROM with $8 s
everything you need to get a PC on the net with Windows 3.x,
have an old 2/3/486 lying around? get it on the net the easy way!

==========
HARDWARE
==========

Citizen GSX-130 COLOR dot matrix 24-pin printer, great condition $50
This is an older model and many popular Atari programs should have
drivers for it. Works on PC's too! Decent quality output, and
the ribbon has a fair bit of life left in it.

SyQuest EZ-Flyer 230MB SCSI external removable hard drive w/1 cart $88 h
Perfect for a Falcon or TT with a SCSI port or any other ST with an
ICD Link or other host adapter.
This is the great little 3.5" SyQuest disk system that holds 230MB
per cartridge. It can read and write the older 135MB cartridges also!
It is in a rugged and cool-looking external portable case. It is a
quick and cheap way to add a hard disk or unlimited removable storage
to any system.
It comes with the A/C adapter, SCSI cable (depending on what kind you
require, email for info), one 230MB cartridge disk and the drive
itself. Everything is in perfect working order and there are no bad
sectors on the cartridge. It is guarenteed to work for 2 weeks after
receipt. Includes FREE shipping in cont USA/Canada!!!!!

SyQuest 88MB cartridges only $33/each or 5 for $125 h

Printer support stand - 2 plastic legs designed to hold the printer $5 h
up over the paper which goes underneath. Works best with larger
dot matrix printers and continuous feed paper. Sturdy smokey-clear
plastic and rubber pads to support the printer.

Chinon CDS-435 SCSI CD-ROM drive 1X - was working fine but one $12 h
day stopped accepting disks (it just ejects them);
this drive has had the ROM upgrade to make it more compatible
with other computers

CapeTronic 1200 baud external modem w/builtin A/C adapter & vol control $11 h.
great starter modem for an ST or 8-bit; includes phone cable;
serial cable for ST/TT available for only 5 bucks more

Packard Bell 1200 baud external modem $10 h
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

Atari 1200 baud external modem - classic modem $11 h.
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

GVC 2400 baud external "super modem" with full manual $18 h-
great starter modem for an ST or 8-bit; includes phone cable
and A/C adapter; serial cable for ST/TT available for 5 bucks more

100 watt PMPO Power-Link PL-100 A/C powered 3D speakers w/3" cone $11 h
Plugs right into any Falcon/STe/TT (may need minijack to RCA converter
from RadioShack for a couple of bucks)

Pengo 25-pin data switchbox (2 to 1) for modems or printers $11 h.

5.25" floppy drive mech, stopped working recently, perhaps revivable $4 h`

Mouse pad by Moustrak Inc. - grey $3 h=

Modem/serial/printer cable 25 male to 25 male Dsub approx 5' $6 h

Original Atari mouse, guarenteed working $13 .

ST/IME internal clock/calendar from Zubair Interfaces Inc, sets your $19 .
clock automatically every time you boot. Includes box,
software and hardware. Suggested retail was $58.95. Brand new.
No guarentee on lithium battery (estimated 10 year lifespan)

Atari ST VT-100 emulator cartridge, weird antique cartridge from way $9 .
back when. For the hardware collector buff. Plug it in and
boot your ST and up pops a TOS-based terminal program!

Syquest 44MB removeable hard drive w/1 cartridge $73 .
in 2-bay (1 bay free) "shoe box" style external case including
host adapter so you can hook this drive directly up to any
ST without an expensive ICD Link. The case has a DMA thru
connector so you can still hookup your SLM or another drive.
Includes DMA cable and software. Everything you need to get going!

Syquest 44MB cartridge $28 each; 3 or more $20 each

Monitor Master, switch between color & mono with a flick of a button! $4 =

Golden Image optical mouse - no ball, super light, amazing mouse! $3 `
minorly broken, button sometimes works and sometimes doesn't,
and it often doesn't want to move right; comes with special
gridded mouse pad

Atari SC1224 RGB Color Monitor $35
docs =

Atari SC1224 RGB Color Monitor - minor problem: the power button switch $20
won't stay pushed in unless you hold it; fix or replace with a
switch from Radio Shack; otherwise works perfect with great picture
docs =

Spectre GCR - the premiere Macintosh emulator - complete and upgraded! $32 =
disk/docs/cable =

Epyx hand conformed joystick $3 =

3 1/2" Oceanic America Master-3S external floppy drive $36 =

3 1/2" external floppy drive - unbranded, sturdy slim metal case $30 -
with floppy cable and power supply

Atari 3 1/2" external floppy drive; flakey - reads ok sometimes $19 -
but most of the time doesn't; perhaps fixable; sold as-is
with a working power supply and floppy port cable

Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $2 `

Atari Mega STe computer 16Mhz 4MB RAM, 300MB+ hard drive $289
HUGE PRICE REDUCTION - was $414!
Now with both a working keyboard and a keyboard with a couple
of broken keys (for spare parts), and also now with 4MB instead of 2!
Great computer with BIG hard drive.

Atari 520 STf $21 .
no floppy disk drive; includes power supply; add 5 bucks for a mouse

Atari 520 STf $44 .
with DS disk external drive; add 5 bucks for a mouse

Atari 520 STfm $24 .
dead internal power supply (looks like it melted down);
probably repairable or certainly usable for parts; this is the
model with internal DSDD floppy drive and TV output

External Power Supply for the Atari 520 ST $19 .

Atari 1040 STf bare $69 .
add 5 bucks for a mouse, 1 buck for a manual, 1 buck for a power cord

Atari 1040 STf bare, needs repair: slight wobble in picture output $34 .
and internal floppy drive is dead, everything else appears fine;
fix or use for parts;
add 5 bucks for a mouse, 1 buck for a manual, 1 buck for a power cord

Atari 1040 STfm $77 .

Atari external floppy drive $27 .

Atari Color monitor $43 .

Atari Mono monitor $33 .

2 Wico hand-formed joysticks $3 -
1 in perfect condition; 1 sticks a little

"IBM Services" mouse mat; attractive plastic over foam base $4 h

==========
DISKS
==========

Pre-used floppy disks with various junk on them. Sorry, no guarentees
on these, but most should be fine. Take an additional 20% off if you
buy 25 or more disks! Buyer pays shipping.

DSDD noname 5 cents each !!!
DSDD namebrand 10 cents each !!!
DSHD noname 15 cents each !!!

==========
MAGAZINES
==========

*** MUST SELL THESE MAGAZINES TO GOOD HOME! SEE BELOW! ***

PRICES SLASHED! Now only 19 cents per single mag, 24 cents per single mag w/copy of disk, and only 39 cents per mag with original disk! Original disks by themselves (no mag) only 29 cents each! Buy 10 or more mags and/or disks and get an additional 10% off!

Buy the whole lot (1 copy of each issue, no duplicates, no disks) for only $2.5!

*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***
Buy the whole lot (1 copy of each issue, no duplicates) *including* disks (1 copy of each disk, no duplicates) or copies where available (around 31 disks) for only $3.5! BONUS! Just found 6 new ST Format disks added to the list for only 50 cents more (price was $3).
*** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW *** WOW ***

All prices do not include shipping. Shipping is extra. Will gladly ship internationally!
!!!

STart
1.3x1 2.1x1 2.2x1 2.5x1 3.1x1 3.4x1 3.5x1 3.6x1
3.7x2 3.8x1 3.10x2 3.11x1 3.12x3 4.1x2 4.2x2 4.3x2 4.4x2
4.5x1 4.6x1 4.8x1 4.9x2 4.10x1 4.11x1 4.12x1 5.1x3 5.2x3
5.3x1 5.7x2 SPC 3x1

Atari Explorer
3-4/91 5-6/92 7-8/92

Phoenix Taf Newsletter (5 cents each! Toronto Atari Fed newsletter)
6/93x6

Atari User
Nov91x2 Feb92

!!!

STart disks (originals)
3.6x1 3.10x1 4.4x1 4.5x2 4.6x1 4.7x1

STart disks (STUG backups with nice labels)
3.4 3.5 3.6 3.7 3.8 3.9 3.10 3.11 3.12
4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8 4.9
4.10 4.11 4.12 5.1 5.2 5.3 5.6 5.7

Compute's Atari ST disks (STUG backups with nice labels)
4 5 6 8

ST Format
34 35 35b 37 38 38b 41

Bre PD disk
926

--
E-Mail: trevor@cyberspc.mb.ca

All prices in US$. Prices do not include shipping unless otherwise stated. Will ship anywhere in the world. Terms are usually payment up front. Items are always shipped within 24 hours of receipt of payment. Hundreds of trade references are available upon request. I've been buying and selling on the net since 1992!

Check out my other forsale lists at http://www.mb.imag.net/~trevor/forsale.html

3689. FS: SyQuest EZ-Flyer 230MB SCSI external removable hard drive REDUCED

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: trevor@cyberspc.mb.ca
Message-ID: <7bajq2gnh1@canopus.cc.umanitoba.ca>
Source record: 83456

Perfect for a Falcon or TT with a SCSI port or any other ST with an
ICD Link or other host adapter.

This is the great little 3.5" SyQuest disk system that holds 230MB
per cartridge. It can read and write the older 135MB cartridges also!
It is in a rugged and cool-looking external portable case. It is a quick
and cheap way to add a hard disk or unlimited removable storage to any
system.

It comes with the A/C adapter, SCSI cable (depending on what kind you
require, email for info), one 230MB cartridge disk and the drive itself.
Everything is in perfect working order and there are no bad sectors on
the cartridge. It is guarenteed to work for 2 weeks after receipt.

Only $85 including free shipping anywhere in cont USA and Canada!

Also forsale: spare cartridges for the 88 MB SyQuest drive:
Carts only $33/each or 5 for $120
All of them are geniune SyQuest brand.
NO bad sectors
(except 1 cart might have had 1 or 2 if I remember correctly)

Guarenteed to work as expected.

Also forsale: spare carts for 44 MB SyQuest drives
$29 each; 3 or more $19 each

--
E-Mail: trevor@cyberspc.mb.ca

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment. Hundreds of trade
references are available upon request. I've been buying and selling on the
net since 1992!

Check out my other forsale lists at http://www.mb.imag.net/~trevor/forsale.html

3690. Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <d55C2.2949$Qs5.2370@news0.telusplanet.net>
Source record: 83457

Hello,
Just a short question,
Anyone know how many people subscribe to AtariComputing?
Im guess about.. 100? Am I wrong? More or less?
Thanks

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powerd by Apple iMac 233
MagiC PC v6 Powered by Acer P233

Please visit MagiC Online http://bengy.atari.org

//Atari is only dead when the last user dies, and even then it will live on
in memory.//
--

3691. Re: st or falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <tJ6C2.142$Tg3.177@198.235.216.4>
Source record: 83458

On 25 Feb 1999 11:32:44 , Ryder Jerew wrote:

Well, since you can find STs for under $100 usually $50 and Falcons can be had anywheres from $350 to $650 in North American, I suggest you either
a) buy only an ST and save alot of money, and have fun checking out the demos and maybe try to do one yourself.
b) Spend the extra money and get a Falcon, and spit up the extra money for the ST as well. (Who cares about deskspace.) Anyways people even give away STs.

I myself have both. You won't be dissappointed and there is alot of help here.
Later Brian.

>howdy folks.
>
>i'm an avid macintosh user, i want to get into "atari" computing.
>mainly i'm interested in the demo/music scene, it looks like there's
>quite a big following when it comes to atari coders/demo makers.
>
>i'm just wondering what the ideal atari system would be... i mean if i
>wanna do stuff with midi and such, would the st be better suited for
>this?
>
>i know the st can be modded to use a hard disk, can the same type of
>thing be done with a falcon?
>
>it sounds like the falcon is a faster system? are there any other major
>differences?
>
>any info someone could provide would be very helpful.
>
>send me mail directly @ ryder@dreamscape.com
>
>thanks.
>
>-- djk [ryder]
>.

3692. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <wJ6C2.143$Tg3.177@198.235.216.4>
Source record: 83459

Why does everything work from the UMICH site EXCEPT FTP:-)?

On 27 Feb 1999 05:11:01 , Atari Archive Robot wrote:
> -rw-r--r-- molin 140792 Feb 24 01:17 ./0ls-lR.Z
> -rw-r--r-- molin 141114 Feb 24 01:18 ./0ls-lRc.Z
> -rw-r--r-- molin 131940 Feb 24 01:16 ./0compind.Z
> -rw-r--r-- molin 260552 Feb 24 01:16 ./0index
>--
> -- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
>.

3693. HOWARD CHU???

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yJ6C2.144$Tg3.177@198.235.216.4>
Source record: 83460

Has anyone seen or heard from Howard since he last updated some mint files
on the umich ftp site?

Does anyone have his email address?

I can't seem to get any response from emails to the umich archive addresses.
I am hoping Howard knows his way around there to find out what is wrong
with the site.

Thanks Brian.

3694. Re: ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <CJ6C2.145$Tg3.177@198.235.216.4>
Source record: 83461

I am using CAB 1.5, Have been for about 1 year. I remember it crashing when I first started using it. But I believe 90% of it was me. I use TOS 1.0 and certain functions had to be comprimised.

I have few problems with 1.5 although I use an OLDER overlay. I am currently using 1.2805.

Make certain you have VJC turned off in STing. Check out you CACHE for any suspect files. Zero bytes ect. Also if you are crashing ALOT DELETE the CACHE and start again.

I don't use CAB 1.5 for Email (inconvenient) but I use NEWsie instead. If you have newer OS you will want to combine them.

I run Graphics on and use OUTLINE fonts (TRUE TYPE) and have No problems. I do have to be careful of the 40FOLDER bug with TOS<1.04.

Also, while CAB 1.5 has a trick that makes it able to work on Frame sites, (Some places you see just how useless part of the frame is as it says advert.htm:-) and you can select each section of the frame to view one at a time. However I have discovered that some frame based pages, no longer work as they use different commands to the selected pages that 1.5 doesn't handle). Oh BIKENET what a crapper, since I used to go there with no problems.

Anyways, you can always try the CAB 2.7 demo and see how that works. And someone can tell me where to find it:-).

Later Brian.

3695. Re: CAB Mailto: NEWSIE crash

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <068C2.151$Tg3.147@198.235.216.4>
Source record: 83462

In Single TOS you may be running out of memory with both applications
and then the editor. Thus 3 applications in all. Especially with only
a 1040. Although I don't have CAB 2.7 I thought it required nearly 2meg
and NEWsie requires nearly 1 meg. Plus whatever your editor has.

On 27 Feb 1999 13:53:34 , Martin Tarenskeen wrote:
>When I click on a "mailto:" link in CAB (v2.7) to call up my NEWSIE
>(v0.94) NEWSIE is started, but then the system crashes with lots of
>bombs. I think the newer Newsie is the problem, since I can remember
>it worked o.k. in the past with an older version.
>Anyone knows this problem. I don't use multitasking, just an Atari
>1040STf with TOS 1.04.
>**
>* That's it folks ! *
>* *
>* Martin Tarenskeen *
>* e-mail: mt--------@telebyte.nl *
>* (Remove -------- from e-mail address before sending me any mail) *
>* Homepage: http://www.telebyte.nl/~mt *
>**
>.

3696. Re: CAB Support Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <468C2.152$Tg3.147@198.235.216.4>
Source record: 83463

On 27 Feb 1999 23:50:21 , Dennis McGuire wrote:
>
>
> What are the best FTP, Telnet, sound player and video player
>programs to support CAB that run on a Mega STe?

When you say the BEST, you will get different answers, so I will tell
you what I use on my ST.

FTP= NEWsie
Also does email, and NEWs, + rudimentary browser.
However there are more flexible ftp programs available.

Telnet: I use Peters Telnet that can be found on his homepage. That is
the STing author. I am assuming you are using STing with CAB and
not Iconnect.

Sound and Video: I would recommend MP_STE for AVIs,MOV and QT. Great if you
are into South Park, even works on my MONO ST.
If you want MPEG, you will have to USE 1ST guide, which does a multitude
of functions. Sound, MPEGs and JPEGS. Also a good sound player is NPLAYER.
I just downloaded it and it works very well.
If you are in North America, you can register MP_STE with HOMA SYSTEMS.
I believe MP_STE is at version 2.81 for the ST/e.
MPlayer for the 68030 is at version 2.99 and now does Mpegs. Perhaps the
ST may soon be able to do MPEGS with a little more speed.

Hope this helps for the time being.
What version of CAB will you be using?
Later Brian.

>.

3697. Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <668C2.153$Tg3.147@198.235.216.4>
Source record: 83464

Can someone explain to me what this HORRIBLE little program does, besides cause my ST to crash? It came with Magic and I see other programs require it. What does it do? And is there a program that does the same thing but is MORE reliable. I at first thought my problems were just a very unstable version of Magic. However after disabling WDialog, the crashing has been reduced to a minimum. Also is this program public domain? I have version 1.4 and I hear there is a verson 2.0?

Sorry for my confusion.

Brian.

3698. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <7bb395$hss@ds2.acs.ucalgary.ca>
Source record: 83465

On Sat 27-02-99 21:14,
Hallvard Tangeraas wrote about Re: Creating an Atari CD on a Mac?
in comp.sys.atari.st:

HT> In other words, ISO-9660?
HT> Yes, I think this guy uses "Toast" on his Mac.

I use Toast on my Mac - maybe I can clear up some questions...

HT> How deep is too deep? How many subdirectories are safe?

Okay, first and foremost, you need to decide whether you want a disk
that will function on both the Mac and the Atari (or MagicMac) with
all the bells and whistles - or do you want a simple backup of Atari
data that can be read on any Atari system.

In order to be the most compatible with the Atari system, I'd suggest
that you write an ISO 9660 Level 1 disk (the most primitive). The
limitation here is eight levels of nested directories. Toast will
warn you if you try to write an ISO 9660 Level 1 with any files nested
any deeper than this. You must conform to the 8.3 file/folder naming
convention: only letters A - Z, numbers 0 - 9 and the underscore. No
other characters are allowed.

There is a possibility that ExtenDos might choke on a file path\name
that is too long - that is, when you include the nested folder names
as in,

MYCDDISK\IMAGES_1\JPEGS_45\LOGOS_32\YADDA\YADDA2\BLAH\BLAH2\MYLOGO56.JPG.

I'd suggest that you have a look at some commercial CDs on your Atari
system and see where ExtenDos begins to have difficulty. I know that
I occasionally have trouble with some of the Suzy B CDs when we get
too far down into nested folders.

When you are actually setting this up in Toast, you will be given some
options to expand on the above, "Allow MS DOS names" expands the range
of characters allowed in file names to include special characters such
as ()@-^!$%&{}'`#~. Don't do this unless you really, really have a
burning need to have what the Atari system would call illegal
characters in your file names.

"Joliet" is the long file name convention used for Windoze. The less
said the better.

"Allow Macintosh Names" allows you to write your files just as they
are on the Mac. I'm not sure when you'd really want to do this, but
you COULD write a 9660 disk that your Mac can read, and still see the

Mac file names... I don't think that the Atari would like that, however. This is because the Mac uses the Creator and Type codes that are written in each data and executable file, whereas DOS and TOS rely on the file name extension (.PRG or .TXT, etc.) to determine their use. Just stick with the TOS naming rules and you should be alright.

One setting that might be useful is the "Use Apple Extensions" option, which writes the Mac data and resource forks for each file. This should have no effect when viewed from a PC or Atari, but will allow the Mac to see each file as it would normally.

HT> > Do not write a multi-session disk either. Do it in one whack.

Toast lets you write "Sessions", which works like writing one CD that doesn't take up all the available space on the disk, and then later writing an additional disk that uses the unused space. You can write two sessions of differing types, such as a Mac session and an ISO 9660 session. This gives you what is called a "Hybrid" disk. Since the Mac can read multiple sessions (provided you have the appropriate extension loaded in your System folder), you should be able to see both sessions. The Atari will see the ISO 9660 session only, and only if it is the last session written to the disk.

If you want to get fancy, read the section on creating a Mac/ISO hybrid disk in the Toast manual starting on page 6-32 (in particular read the section on "Why writing Hybrid disks is a Bad Idea"). You'll see that there are very particular formating issues in setting up for this, particularly in the block size of the source hard drive. Generally, this is a huge pain in the butt.

HOWEVER, in the spirit of keeping it simple, just write a simple ISO 9660 Level 1, single session disk that any Atari would be pleased with, and you'll be happier in the long run.

HT> I should ask this guy with the CD writer to make a CD just as he would
HT> make a Macintosh CD, but use the ISO-9660 format instead.

Well, yeah, sorta... The procedure is very similar, provided you have prepared your source data so that it follows the ISO 9660 Level 1 restrictions. Wouldn't hurt to have a squint at what the Toast manual has to say about writing ISO disks, starting on page 4-17.

HT> -NOT multisession!

Not unless you get ambitious. For now, you probably just want a simple backup, so don't show off. From the sounds of things, this won't be an issue for you anyway, since you will be writing so much data that there wouldn't be sufficient room for another session. Writing the complete disk "closes" the disk, making it readable on a variety of systems.

HT> -I should take care not to make too many subdirectories when preparing
HT> the harddisk

Use your best judgement, but the limitation here is ExtenDos, not the disk writing process per se. I know that ExtenDos occasionally gets the hiccups when I burrow too deep into my Suzy B's CDs, which often have stuff four and five folders deep. I'd test out what you are going to be using in Atari-land to read this disk, as that is where you are going to find limitations.

HT> As for the name of the CD itself, he tells me that I should make a
HT> folder where the name (and icon) makes the name/icon that shows up as
HT> the CD, when on the Mac desktop.
HT> How does this apply to the ST?

How Toast works is that when you begin to write a new disk or session, you can "Add Data" or simply drag a file or folder into Toast's window. If you have no data in there at all (as you will when you start), then the first folder you put in there will become the name of the disk. You keep adding data to that folder to round out the contents of the disk. It's as though Toast is compiling all the data into one big folder - and later that folder becomes the new disk. Any icon associated with the first folder you drag in there first becomes the icon for the disk, but since the Atari doesn't get its icon information that way (via a resource fork), it will ignore it anyway. The Mac, on the other hand, will see the icon when the disk is loaded into the MacOS.

Generally, what I do is create an empty folder on my hard disk with the icon I want and give it the name I want to use for the disk (I'll do this in MacOS). Then I have something I can drag into Toast to begin my disk writing activity, and from there I proceed to round up the data I want on the disk. If you create this folder on the Mac's hard drive, use all capital letters for the name. (Shouldn't matter really, but why tempt fate?)

HT> I guess a generic icon is used instead, and if I've been using Macintosh
HT> icons for the folders inside the CD, they're probably ignored by the ST,
HT> but shown when I put the CD in my Mac, right?

Only if you use the "Use Apple Extensions" option outlined above. See pages 6-23 to 6-26.

As I'm sure you know already, the Mac associates icons with files/folders by including the information in a resource fork, which accompanies every file on a Mac storage device. The Atari, on the other hand, only makes the connection between files/folders and icons through the desktop - NEWDESK.INF in TOS 3 and 4, DESKINF (I think that's right...) in TOS 1 and 2. Magic uses the Register Application function to associate icons with files - which you are probably already familiar with. I'm using Thing, which has yet another means of doing this, through Thing's own THINGICN.APP.

If you write a straight 9660 CD, and then put it in your Mac, it will show up in much the same way that a PC formatted floppy shows up - generic layout, with a list of files, or else the Mac's default icon

for PC files. Remember that DOS and TOS use the file name extensions (like .PRG or .ACC) to determine what a file is, whereas the Mac uses Creator and Type codes that are written in each file.

As I said at the outset, I think you need to decide. Do you want to use these disks on both the Mac AND the Atari - or are you simply looking for a way to back up a bunch of Atari data, that any Atari (or MagicMac) can use.

If it's the latter, then ignore all this stuff about the different file handling methods for DOS and MacOS, and all that about Hybrid disks - just write an ISO 9660 Level 1 disk with the constraints listed at the top of this (now, rather lengthy) message, that ExtenDos (or whatever you are using) can access without choking.

HT> Regarding the actual name of the CD, should I stick to the 8+3 format
HT> here as well, to avoid any problems?

Yup. Keep it simple, bud. Make it so it would work on the most striped down 520ST and you should have a winner. If you currently have any Atari CDs that you can view with your system, like the Suzy B's collections, or Crawley Crypt, see how they are laid out.

When all is said and done, the disk is cheap, and if you screw up, just fix things and try again - just don't erase your hard disk until you know you have a working CD, and a couple of backups of the backups.

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

3699. Re: Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36D91721.DDBB8D1@cable.A2000.nl>
Source record: 83466

Brian Van TIlborg wrote:
>
> Can someone explain to me what this HORRIBLE little program does, besides
> cause my ST to crash? It came with Magic and I see other programs require
> it. What does it do? And is there a program that does the same thing
> but is MORE reliable. I at first thought my problems were just a very
> unstable version of Magic. However after disabling WDialog, the crashing
> has been reduced to a minimum. Also is this program public domain? I have
> version 1.4 and I hear there is a verson 2.0?
>
> Sorry for my confusion.
>
> Brian.

Wdialog gives new system calls of Magic away to non Magic users.
It is not for use with Magic, but mainly for ASH programs you
want to run without Magic. Do not use it as a cheap upgrade
to newer Magic's. That's my experience.

I have V2.01 which I use with TT TOS.
It came with NVDI 5, (not Magic 6) But it shurely was intended
to allow Magic 6 functions to be used by some NVDI utilities.

So there is a connection between Magic version and Wdialag version.

Henk

3700. Re: FS: SyQuest EZ-Flyer 230MB SCSI external removable hard drive REDUCED

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <95m5xLA93Q22Ew1T@steverosie.demon.co.uk>
Source record: 83467

Hi

Forgive me if I'm wrong;) You can also use the SyQuest 135 cartridge
with it. So if you want to upgrade from a 135 drive, you can without
losing the data or throwing your 135 carts away.

In article <7bajq2gnh1@canopus.cc.umanitoba.ca>, trevor@cyberspc.mb.ca
writes
>Perfect for a Falcon or TT with a SCSI port or any other ST with an
>ICD Link or other host adapter.
>
>This is the great little 3.5" SyQuest disk system that holds 230MB
>per cartridge. It can read and write the older 135MB cartridges also!
>It is in a rugged and cool-looking external portable case. It is a quick
>and cheap way to add a hard disk or unlimited removable storage to any
>system.
>
>It comes with the A/C adapter, SCSI cable (depending on what kind you
>require, email for info), one 230MB cartridge disk and the drive itself.
>Everything is in perfect working order and there are no bad sectors on
>the cartridge. It is guarenteed to work for 2 weeks after receipt.
>
>Only $85 including free shipping anywhere in cont USA and Canada!
>
>
>Also forsale: spare cartridges for the 88 MB SyQuest drive:
>Carts only $33/each or 5 for $120
>All of them are geniune SyQuest brand.
>NO bad sectors
>(except 1 cart might have had 1 or 2 if I remember correctly)
>
>Guarenteed to work as expected.
>
>Also forsale: spare carts for 44 MB SyQuest drives
>$29 each; 3 or more $19 each
>

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708

ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3701. Re: ISP thru' cable

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <LIHktTA6HR22Ewh8@steverosie.demon.co.uk>
Source record: 83468

In article <36d7da84b4eccdb0@holleman.demon.nl>, Louis
<louis@holleman.demon.nl> writes
>Hi,
>
>just wondering if there's anyone hooked up to the Internet by means of a
>cable connection... using Atari's. I know several people using PC's, but
>what's the word on Atari?
>Since I'm spending around 75-100 USD on my phonebills monthly just for net
>access (plus the ISP fee) a cable connection probably is cheaper for me.
>We don't have those facilities in my place yet, but I reckon it won't take
>long before we do.

Hi

I don't see any reason that you can't. STinG (or STiK, whichever TCP/IP
you use) should be able to do it as programs go through the TCP/IP to
access the 'net.

I would love to be able to network my ST's to my PC's and not use
programs like Ghostlink to transfer data; as (1) it's restricted to
modem speeds (mine connects at 56000, should no more than 33600. I can't
work out why!) (2) data security is compromised, although everything
looks fine and no errors are detected!!

If someone has the interface, and software to drive it, for an Ethernet
connection for the ST I'll be a very happy chappy;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3702. Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <c4yhxWAtRR22Ewhk@steverosie.demon.co.uk>
Source record: 83469
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Has anyone connected up their faithful Atari ST to one of the free
ISP's.

If so, I'd be grateful for their web site details.

Thanks

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3703. FA: Atari ST Spectre 128 / GCR & Magic Sac MacEms

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Blinky5 <blinky5@spamme.com>
Message-ID: <9zhC2.3365$_m5.794962@newsread1-mx.centuryinter.net>
Source record: 83470

This ebay auction includes a:

* Spectre 128. This cartridge comes with 128K ROMs installed.
* Spectre GCR. This cartridge does not have ROMs, but they can be swapped with the above ROMs. This cart also can hook up to your disk drive port to allow you to read/write 800K HPFS Macintosh disks directly!!
* Magic Sac + . It also includes a set of 64K Mac ROMs. This is the emulator that started it all! Includes a built in clock.

Please note: there is no software included in this package, only the hardware.

Bidding starts at 9.99 for all three. There is no reserve price.

Please see:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70326588

for the auction.

Thanks for reading!

3704. FA: Casio CZ-101 w/MIDI ports

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Blinky5 <blinky5@spamme.com>
Message-ID: <CBhC2.3366$_m5.794789@newsread1-mx.centuryinter.net>
Source record: 83471

Casio CZ-101 Synthesizer. In excellent condition, with no major marks or scratches. This synthesizer can be hooked up to a computer with MIDI inputs to record and or playback music. Comes with the original AC Adapter. Also includes original box.

I have plugged the unit into a stereo, and works great. I have not had a chance to test the MIDI ports, but I assume they also function correctly. The unit was hooked up to an Atari ST computer with MIDI ports a few years ago, and it worked great. Since then it has only been stored in the closet.

Please see:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=70312188

to place a bid.

Thanks for reading!

3705. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7ba4k2$8gt$1@zingo.tninet.se>
Source record: 83565

On 27 Feb 1999 23:57:07 , AtariMad wrote:
>From: atarimad@zetnet.co.uk (AtariMad)
>Newsgroups: comp.sys.atari.st
>Subject: HD Driver
>Date: 27 Feb 1999 23:57:07 GMT
>Organization: MadSoft
>Message-ID: <7ba0oj$8f0$1@irk.zetnet.co.uk>
>NNTP-Posting-Host: man-076.dialup.zetnet.co.uk
>X-Trace: irk.zetnet.co.uk 920159827 8672 194.247.41.94 (27 Feb 1999 23:57:07 GMT)
>NNTP-Posting-Date: 27 Feb 1999 23:57:07 GMT
>X-Newsreader: NEWSie Version 0.90 (Atari)
>Lines: 7
>Xref: pepsi.tninet.se comp.sys.atari.st:67176
>
>I want to get HD DRiver into English. It appears to be a multilingual
>program and I have German TOS in my Milan, hence it is all in German.
>Anyone know how to do this?
>
>AM.
>
>I think therefore I AM.
>.
Hi again

As i said in the other reply you can change language in Naes. And besides you can also change your Tos in Nvram. On your systems disk theres a prg called MSETUP that you can change Nvram with.

Cheers J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)

3706. Re: ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <920163320_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 83566

In article <7b8h5o$50ao$2@news-inn.inet.tele.dk>
<prunus@post3.tele.dk> wrote:-

>I belive it would be a great machine for POV rendering - CAD - or
>anything in the way of picture manipulation. (movie or fli)

I have a, hardly ever even switched on, ATW and it never seemed very quick at all. My Falcon030 and later 040 seemed a lot quicker. Perhaps a properly compiled app such as POV would be OK though. I have never tried anything other than what was already there and that was almost nothing.

If you find anything I would be interested.

You could try getting POV for your Falcon030 (or 040). It can be found at my website.

http://www.rjelwell.demon.co.uk/ab040/download.html

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

3707. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199902280000.a52652@lu.maus.de>
Source record: 83567

Hello Hallvard,

h> In other words, ISO-9660?
Yes.

h> Yes, I think this guy uses "Toast" on his Mac.
No problem!

h> How deep is too deep? How many subdriectories are safe?
On "compatibility mode" (Level 1) it's 8 levels, folders without extension

and some other limitation on characters in filenames (BTW: You can check
it
out with XINFO, it can check the files for ISO-9660 Level 1: "Info-Liste",

last entry in the menu "CD-ROM Check", activate ISO-9660-Check and print
the
list, giving you the files which are not Level 1 compatible).

But: I *think* (I do not know!) that all this *doesn't matter*!!! It's
for
exchanging data between different platforms. The Atari filesystems should
it
handle a little better and as long your CD is not for other systems ...
:-))

So give him what you want to in the way it is. Tell him to switch "Allow
MS-
DOS filenames" (which is ISO 9660 Level 2, or 3(?), I suppose) or "Joliet"
if
you use long filenames (and have a compatible CD driver) and go on.

With Level 2 you can use at least more characters in the filenames and
folders with extension. But although Level 2 allows more characters, avoid

Atari special chars at all cost (i.e. there is a converter image pic to
vector pic which has the filename "CONVERT.PRG" with a "hook" instead the

"V". The Atari should be able to read it from CD, but I suppose that Toast
is
not able to burn it because this is not a proper "DOS name").

h> I guess a generic icon is used instead, and if I've been using
Macintosh
h> icons for the folders inside the CD, they're probably ignored by the
ST,
h> but shown when I put the CD in my Mac, right?
No, on Mac it is a generic icon too, as long as it is ISO 9660 only. You

have
to use the Mac format which is completly different or a Hybrid CD-ROm
which
contains both formats.

h> Regarding the actual name of the CD, should I stick to the 8+3 format
h> here as well, to avoid any problems?
Although most of the Atari programs presents the label of HD and CD as 8+3

(an "error" made by the Digital Research when building GEM), it is indeed
not
8+3 but 11 characters long (minor difference though ;-)).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3708. Re: Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36d91b88ea36420@holleman.demon.nl>
Source record: 83568

on Sun 28-02-99 11:14 Henk Robbers wrote:

>Brian Van TIlborg wrote:
>>
>> Can someone explain to me what this HORRIBLE little program does, besides
>> cause my ST to crash? It came with Magic and I see other programs require
>> it. What does it do? And is there a program that does the same thing
>> but is MORE reliable. I at first thought my problems were just a very
>> unstable version of Magic. However after disabling WDialog, the crashing
>> has been reduced to a minimum. Also is this program public domain? I have
>> version 1.4 and I hear there is a verson 2.0?
>>
>> Sorry for my confusion.
>>
>> Brian.
>
>Wdialog gives new system calls of Magic away to non Magic users.
>It is not for use with Magic, but mainly for ASH programs you
>want to run without Magic. Do not use it as a cheap upgrade
>to newer Magic's. That's my experience.
>
>I have V2.01 which I use with TT TOS.
>It came with NVDI 5, (not Magic 6) But it shurely was intended
>to allow Magic 6 functions to be used by some NVDI utilities.
>
>So there is a connection between Magic version and Wdialag version.
>
IIRC, MagiC 6 has Wdialog functions built in, hence with v. 6 you don't
need it any longer.
When I tested the Jinnee desktop (note that MagiC 6 wasn't available then)
the docs said "running MagiC you don't need Wdialog, running TOS you do",
but I needed to stick Wdialog into my autofolder before it worked. That's
running MagiC 5.01...
I gathered NVDI needs it for certain printer functions, I can see cosmetic
changes to alertboxes using Wdialog.
On my TT, MagiC 5.01 plus Wdialog 1.97 (I went back to this one because of
bugs in 2.0 but meanwhile 2.01 or higher is out) is a ROCKsolid OS.
Autofolder sequence is essential though, one minor change and the
solidness has gone. Reason to use an Autoexec.bat with MagiC.

--
CU NeXT msg,

| |
L O U I S | Email: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
|______________________________|
```

3709. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: tesla1@connectfree.co.uk
Message-ID: <36d910d82840d0@connectfree.co.uk>
Source record: 83569
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Sun 28-02-99 10:03 Steve Stupple wrote:

>Has anyone connected up their faithful Atari ST to one of the free
>ISP's.
>
>If so, I'd be grateful for their web site details.

You can register onto Connect Free http://www.connectfree.net/ or find
someone who owns a PC can register you on Freeserve.

Gordy

--
E-mail:tesla1@connectfree.co.uk
Join the *All New Atari Mailing List*
Check http://skyscraper.fortunecity.com/dos/891/ for details
Atari STE 4MB,MagiC 6,Thing v1.27

3710. Nova 1280*960 in B&W or 256 colors ? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36d945fc7ee950@ping.be>
Source record: 83570

I'm trying to set a 1280*960 resolution using my Nova card but until now I haven't succeeded ... If any Nova user has succeeded to achieve this set-up in B&W or 256 colors I would be very very happy to try it on my system because I want to put away my old TTM195 as I have now a 19' VGA monitor.

Thank you very much for any answer ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3711. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7bbj03$6k8$1@roch.zetnet.co.uk>
Source record: 83571

On 28 Feb 1999 11:25:04, Alf Huckitt wrote:
>While "Bengy Collins" <collins@bulli.com> was eating a Jam Butty.....
>>Hello,
>>Just a short question,
>>Anyone know how many people subscribe to AtariComputing?
>>Im guess about.. 100? Am I wrong? More or less?
>>Thanks
>
>I guess a bit more. but not past 200.
>
>The AC statement will of course be more. Thousands more. but that is
>to be expected of course. I do not think you will ever know for sure.
>but let us face facts. how many of us are there?
>
>

World-wide it runs into thousands, it wouldn't be
worth doing it otherwise. I'm an advertiser, it reaches a lot of people, my
mailbox is always full of info requests...

chrisc

3712. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7bbj6s$6k8$2@roch.zetnet.co.uk>
Source record: 83572

On 28 Feb 1999 10:03:25, Steve Stupple wrote:
>Has anyone connected up their faithful Atari ST to one of the free
>ISP's.
>
>If so, I'd be grateful for their web site details.
>
>Thanks
>
>--

Talk to Roy Goring, he's sorted out a Freeserve script for STiNG, and one
for Tescos too I believe, but we're awaiting CHAP support for the rest of
them (next version of STiNG or STiK, whichever gets here first) for the
rest of them....
IIRC you need a PC to registyer the account, but after that you're
able to dial in with an ST perfectly happily...Roy does the registrations
with his PC...

chrisc

3713. Re: CAB Support Programs

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be631f$f6bbee80$LocalHost@xpnwjjkf>
Source record: 83573

Dennis McGuire <sagedm@erie.net> wrote in article
<Pine.BSI.4.05L.9902272349110.26415-100000@moose.erie.net>...
>
>
> What are the best FTP, Telnet, sound player and video player
> programs to support CAB that run on a Mega STe?

FTP: aFTP, can't be beat for most purposes. Though it has problems being called from CAB if the link is to a directory rather than a file, IIRC.

Telnet: TVT102. NB This doesn't support VA start, so make sure the VA start check box isn't checked when configuring CAB to call it. If you are running STinG you might find Telstar more to your taste: it has fewer GEM quirks but it doesn't do such a complete terminal emulation.

Sound player: there are several OK ones, but I reckon that the most compatible (in terms of file types supported) is still LPS.TTP. Again, no VA start and it is a TOS program so no user interface if called from CAB. Also inder MagiC it doesn't like having background DMA switched on: you get flutter!

Video player: MPlayer.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3714. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7bbmq2$7ct$1@roch.zetnet.co.uk>
Source record: 83574

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
Chris Crosskey wrote in message <7bbj6s$6k8$2@roch.zetnet.co.uk>...
>On 28 Feb 1999 10:03:25, Steve Stupple wrote:
>>Has anyone connected up their faithful Atari ST to one of the free
>>ISP's.
>>
>>If so, I'd be grateful for their web site details.
>>
>>Thanks
>>
>>--
>
>Talk to Roy Goring, he's sorted out a Freeserve script for STiNG, and
one
>for Tescos too I believe, but we're awaiting CHAP support for the rest
of
>them (next version of STiNG or STiK, whichever gets here first) for the
>rest of them....

the freeserve one works ok but tesco is CHAP so it won.t work with atari
Kevin
```

3715. address change

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36d9524c6e8da0@telsa1.freeserve.co.uk>
Source record: 83575

due to problems with Connectfree ISP I have decided to change back to
Freeserve.

E-mail address in sig.

Gordy
--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Thing v1.27

3716. STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36d9524c6e8da2@telsa1.freeserve.co.uk>
Source record: 83576
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi all,

I have just upgraded to and x2,v.90 modem and was wondering do I need to
change anything in the dial.scr and default.cfg files.

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Thing v1.27

3717. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: shammond@loop.com
Message-ID: <OEdC2.192$Mi.460737@news2.randori.com>
Source record: 83577

On 28 Feb 1999 15:27:10 , Gordy & Mandy wrote:
> Hi all,
>
> I have just upgraded to and x2,v.90 modem and was wondering do I need to
> change anything in the dial.scr and default.cfg files.
>
> Gordy.

Gordy,

The only problems that you might run into is line noise. I upgraded my US Robobtics 33.6 to 56 a couple of months ago and it works fine with STinG. If you have trouble connecting at the higher speeds, check your phone line connections. 56K is real susceptable to line noise. One of the techs at my ISP suggested setting the maximum speed to 57.6 for the modem connection. He said that this will sometimes help if your phone line or phone company connection is a little weak.

Interestingly in the last couple of days I have noticed what sounds like very low background noise (radio commericals) on the phone line connected to my modem. My TT, using STinG, connects just fine at between 46 to 48K. However, my TI Labtop using Win95 refuses to connect to my ISP where it use to connect without a problem - it just took about 10 times as long to do it as the Atari :)

Steve Hammond

3718. Sale

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: msbaines@cix.compulink.co.uk
Message-ID: <F7vGIE.IEF@cix.compulink.co.uk>
Source record: 83578

```
Prices are suggestions, all offers considered.
EMAIL REPLIES ONLY - I DO NOT TAKE THIS GROUP.
```

HARDWARE
Monitor Master (switch between Atari 2 monitors, say mono and colour with audio out socket, rare!) - £10

Monitor Swivel Stand (14" square, plastic, strong, will support large monitor) - £10

Printer Stand (best for continuous paper feed printers, printer sits on top, automatically fed in and out paper trays underneath, neat looking, plastic and metal) - £10

Golden Image Hand Scanner, 100-400dpi, B&W and 3 grey levels, cartridge port interface, PSU and cables and *free* scanner tray for straight and easy scans, works superbly with Touch-Up, as new - £15

SOFTWARE
Migraph Touch-Up v1.56 - £8 (£5 if bought with scanner)

Timeworks Publisher ST v1.12 - £8 (free User's Guide book, see below, if still available)

Migraph EasyDraw v2.35 *with* Supercharger v1.2 *and* Easytools, (a superb GEM drawing package) - £10

Prospero C Compiler with Developers Toolkit - £8

Tempus Editor v2.07 (with Empus fileselector patch) - £5

Superbase Professional v3.02 (still the best!) - £8

ST Doctor (very good disk utility accessory) - £3

Universal Item Selector 3 - £3

NeoDesk CLI v2.10 - £2

NeoDesk v4 release 005 - £5

MagiC v2 - £5

NVDI v3.01 - £5

Imagecopy v3.5 - £5

Textstyle - £2

Fontkit Plus v4.1 - £5

Signum 2 Laser drivers, font editor, accessories and fonts disks - £3

SDO Preview (preview pages in Signum 2) - £2

Headline (create headlines for Signum 2) - £2

Logistix v1.25 Lotus 1-2-3 type speadsheet - £3

Professional Virus Killer v2.0 - £2

K-Switch2 - £2

K-Roget Thesaurus accessory - £3

The Astronomy Lab - £2

Degas Elite v1.1 - £5

FAST ST BASIC v1.05c - £5

X-Debug C debugger v1.01 - £5

CodeHead Warp 9 software accelerator v3.75 (successor to QuickST) - £2

Microprose Gunship game - £2

BOOKS
Abacus GEM Programmer's Reference - £2

Abacus ST Internals - £2

Abacus Peeks and Pokes - £1

Abacus ST BASIC to C - £1

Compute's ST Applications Guide: Programming in C - £2

68000 Reference Guide - Richard Woolcock and Anthony Burkitt - £2

Z-80 Reference Guide, Alan Tully, £1

All in good to new condition

Offers considered

Postage not included

EMAIL REPLIES ONLY - I DO NOT TAKE THIS GROUP

Mark

--
|| Mark S Baines
|| Inver, Highlands, Scotland
|| http://www.stsd.demon.co.uk/linnhe.html

3719. Millenium 2.2

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Matt G <laceby@hotmail.com>
Message-ID: <7bbpsg$4a4$1@news6.svr.pol.co.uk>
Source record: 83579

I'm looking for the game Millenium 2.2. I have the Automation pack but it doesn't work.

Can anyone help?

matt.grest@student.shu.ac.uk

3720. Lottery Companion 5.20 Ready Now

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Mark Butler <Mark.A.Butler@btinternet.com>
Message-ID: <7bbq2b$q3b$1@uranium.btinternet.com>
Source record: 83580

Hi All

LC 5.20 is finished on being uploaded to my Web site now.

If you play the UK National Lottery then you really need to look at this program.

Mark Butler - Atari Shareware Programmer
http://www.btinternet.com/~lottery.companion/
Lottery Companion - UK National Lottery Program

3721. Lottery Companion 5.20 ready now.

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Mark Butler <Mark.A.Butler@btinternet.com>
Message-ID: <7bbq2d$q3b$3@uranium.btinternet.com>
Source record: 83581

Hi All

LC 5.20 is finished on being uploaded to my Web site now.

If you play the UK National Lottery then you really need to look at this program.

Mark Butler - Atari Shareware Programmer
http://www.btinternet.com/~lottery.companion/
Lottery Companion - UK National Lottery Program

3722. Re: Atari Computing

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <OY4JDMABEU22Qw57@shaw1.freeserve.co.uk>
Source record: 83582

At 10:50:44, Fri, 26 Feb 1999 AM from University of Salford, Salford, Manchester, UK said:

>Well I got mine, and I'm pretty damn impressed with it, and I'm in it
>too :)

Really. I didn't see you. Where?
--
***** **** ***** | Clair Shaw Aka. CDS | CLAIR'S RULES:
* * * * | Pager:http://wwp.icq.com/1043359 | Fun-sized chocolate
* * * ***** | ICQ:1043359 | isn't fun at all!
* * * * | mailto:Clair@Shaw1.freeserve.co.uk |
***** **** ***** | http://surf.to/shaws |Change address to reply

3723. Re: Nova 1280*960 in B&W or 256 colors ? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: dennis.vermeire@ping.be
Message-ID: <7bbq6m$m13$1@news3.Belgium.EU.net>
Source record: 83583

Jo asked on 28 Feb 1999:
>I'm trying to set a 1280*960 resolution using my Nova card but until
>now I haven't succeeded ...

Start up VMGTT.PRG and define the following:

H V
Total 1664 1071
Lenght 1280 960
Sync 24 12

That's all there is to it -))
However if You have a MACH32 card with 1MB, the maximum refresh rate
at this resolution is 61Mhz, it will flicker...
The same resolution in 256col can only be achieved at 55Mhz, it will
flicker even more...

With a NOVA MACH32 the best working resolution is 1024*768, at 70Mhz
up to 256col. If you want more colors or a higher resolution You need
to have more videomemory on your card or a SUPERNOVA installed.

I'll mail you my setup files

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3724. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <TcGi4DA$bV22Ewje@steverosie.demon.co.uk>
Source record: 83584
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <36d910d82840d0@connectfree.co.uk>, Gordy & Mandy
<tesla1@connectfree.co.uk> writes
>on Sun 28-02-99 10:03 Steve Stupple wrote:
>
>>Has anyone connected up their faithful Atari ST to one of the free
>>ISP's.
>>
>>If so, I'd be grateful for their web site details.
>
>You can register onto Connect Free http://www.connectfree.net/ or find
>someone who owns a PC can register you on Freeserve.
>
>Gordy
>

It's not for me, I use Demon and can use both ST & pc. It's that I've
tried Connect Free and another with the ST & STinG and they are still
using CHAP:(

I'm still getting enquires from ST owners whom are suprised that it's
possible to get on the net with an ST. So I wanted to find some FREE IPS
to get them going.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3725. Slow/stop downloads with CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7bbsipfat1@irk.zetnet.co.uk>
Source record: 83585

Hi

Anyone else having problems with downloading files from websites?
The actual pages seem to be read fairly quickly but if I click on a
file to download it, I get some bytes (could be 2k one time and 20k
the next) and then everything stops. If I press esc it starts from
the beginning again.

I am using Hades, CAB v2, latest OVL (1316), HSmodem and a 28k modem to
zetnet.

John Logan

3726. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36d977fb.32840081@news.demon.co.uk>
Source record: 83586

On Sun, 28 Feb 1999 11:25:04 GMT, jam@jambutty7.freeserve.co.uk (Alf Huckitt) wrote:
>While "Bengy Collins" <collins@bulli.com> was eating a Jam Butty.....
>>Hello,
>>Just a short question,
>>Anyone know how many people subscribe to AtariComputing?
>>Im guess about.. 100? Am I wrong? More or less?
>>Thanks
>I guess a bit more. but not past 200.

You must be joking - a magazine is not worth the print run at that small number of copies. If only 200 copies were printed, then the magazine would cost the end user a whole lot more than the price they pay now if only for the fact that printing so few copies would cost more than the current cover price.

I am not speaking officially for AC as I am no longer involved in the running of the mag - although I was involved in the setting up of the mag for the first print run - as far as I remember, this was for printing over 1000 copies, all of which IIRC got sold out. As far as I know, renegade Publishing are having many more copies than the initial number printed.

>The AC statement will of course be more. Thousands more. but that is
>to be expected of course. I do not think you will ever know for sure.
>but let us face facts. how many of us are there?

How many Atari users? Go to a computer show and you'll get an idea of how many there are in that particular country (as a general rule, over half of the Atarians do not turn up to an Atari show)...

Regards
Danny
--
Denesh Bhabuta

3727. Free ISP's

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7bc1lt$em7$1@news8.svr.pol.co.uk>
Source record: 83587
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

CIn article <36d910d82840d0@connectfree.co.uk>, Gordy & Mandy
<tesla1@connectfree.co.uk> writes
>on Sun 28-02-99 10:03 Steve Stupple wrote:
>
>>Has anyone connected up their faithful Atari ST to one of the free
>>ISP's.
>>
>>If so, I'd be grateful for their web site details.
>Gordy
>

>It's not for me, I use Demon and can use both ST & PC. It's that I've
>tried Connect Free and another with the ST & STinG and they are still
>using CHAP:(

Freeserve are accessible with an ATARI,and are no slower than Demon.

>I'm still getting enquires from ST owners whom are surprised that it's
>possible to get on the net with an ST. So I wanted to find some FREE ISP
>to get them going.

There are about 25 free ISP's now,and not all of them use CHAP. So it must
be possible to save some of these people some money.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

3728. Re: Nova 1280*960 in B&W or 256 colors ? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36d9891029e510@ping.be>
Source record: 83588

on Sun 28-02-99 16:39 dennis.vermeire@ping.be wrote:

>Jo asked on 28 Feb 1999:
>>I'm trying to set a 1280*960 resolution using my Nova card but until
>>now I haven't succeeded ...
>
>Start up VMGTT.PRG and define the following:
>
> H V
>Total 1664 1071
>Lenght 1280 960
>Sync 24 12

Hummm ... this set-up don't work here :(

>That's all there is to it -))
>However if You have a MACH32 card with 1MB, the maximum refresh rate
>at this resolution is 61Mhz, it will flicker...
>The same resolution in 256col can only be achieved at 55Mhz, it will
>flicker even more...

That's rather strange, you know I have a Mach32 and I'm able to get
this: 1152*864 256 colors at 95 MHz !!! quite perfect ...

1448 896
1152 864
200 28

But when I try to modify this resolution to achieve 1280*960 things are going
wrong ... I get overlaps in the top of the screen and also in the left
side ...

>With a NOVA MACH32 the best working resolution is 1024*768, at 70Mhz
>up to 256col. If you want more colors or a higher resolution You need
>to have more videomemory on your card or a SUPERNOVA installed.

Same as upper comments, I think it's rather a screen frequency
capabilities question ...

>I'll mail you my setup files

That's nice !

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM

" Sure highest mountains are not made of stone."
* FREE TIBET *

3729. TOS 2.06 loader

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7bc4me$ri4$1@SOLAIR2.EUnet.yu>
Source record: 83589

I composed relocation tables for some English versions of TOS 2.06, and made loader. So you may use it without EPROM programming etc. You may download short loaders at:
http://members.tripod.com/~piters/atari/tosload.htm .

Pera Putnik

3730. Re: Slow/stop downloads with CAB

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7bc948alf1@roch.zetnet.co.uk>
Source record: 83590

On 28 Feb 1999 16:58:01 , JI Logan wrote:
>Hi
>
>Anyone else having problems with downloading files from websites?
>The actual pages seem to be read fairly quickly but if I click on a
>file to download it, I get some bytes (could be 2k one time and 20k
>the next) and then everything stops. If I press esc it starts from
>the beginning again.
>
>I am using Hades, CAB v2, latest OVL (1316), HSmodem and a 28k modem to
>zetnet.

Hi John,

My set-up is probably fairly similar to yours, Hades, 1316 OVL, HSmodem and zetnet, but I have a 56K modem and CAB2.7. I have recently downloaded some files without any undue problems. It may be worth your while updating CAB - 2.7 seems the best so far, (although I get increasingly annoyed with the number of sites I get problems with because they want Java enabled :-((but that's another problem).

Also, have you checked you are using Modem 2 and not Modem 1 ? (Modem 1 is restricted to 19200)

Cheers

Paul

3731. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7bc94balf2@roch.zetnet.co.uk>
Source record: 83591

I know you are looking for Freeserve sites Steve, but if these enquiries are from ST owners who have not used the 'net before I strongly recommend Zetnet. It's quite a modest connection charge, with unlimited use and the plus side is the excellent support, both for getting connected and for help with problems afterwards in the form of the Zetnet-Atarians mailing list.

Paul

On 28 Feb 1999 14:47:27 , Steve Stupple wrote:
>In article <36d910d82840d0@connectfree.co.uk>, Gordy & Mandy
><tesla1@connectfree.co.uk> writes
>>on Sun 28-02-99 10:03 Steve Stupple wrote:
>>
>>>Has anyone connected up their faithful Atari ST to one of the free
>>>ISP's.
>>>
>>>If so, I'd be grateful for their web site details.
>>
>>You can register onto Connect Free http://www.connectfree.net/ or find
>>someone who owns a PC can register you on Freeserve.
>>
>>Gordy
>>
>
>It's not for me, I use Demon and can use both ST & pc. It's that I've
>tried Connect Free and another with the ST & STinG and they are still
>using CHAP:(
>
>I'm still getting enquires from ST owners whom are suprised that it's
>possible to get on the net with an ST. So I wanted to find some FREE IPS
>to get them going.
>
>--
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
>Email: steve@steverosie.demon.co.uk
>Nick: Mocknbird Tel: 07971 742708
>ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********
>.

3732. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7bc9u3$ap2$1@roch.zetnet.co.uk>
Source record: 83592

On 28 Feb 1999 15:27:10 , Gordy & Mandy wrote:

>I have just upgraded to and x2,v.90 modem and was wondering do I need to
>change anything in the dial.scr and default.cfg files.

Eh? Why have you done this, Gordon? I don't think an STE will manage
much above 38k4 on DTE which means your highest practical DCE is 28k8.

Hmm ... but to answer the question ... no :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3733. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7bc9un$8o2$1@athena.netset.com>
Source record: 83593

In article <wJ6C2.143$Tg3.177@198.235.216.4>,
Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
>Why does everything work from the UMICH site EXCEPT FTP:-)?
>
>On 27 Feb 1999 05:11:01 , Atari Archive Robot wrote:
>> -rw-r--r-- molin 140792 Feb 24 01:17 ./0ls-lR.Z
>> -rw-r--r-- molin 141114 Feb 24 01:18 ./0ls-lRc.Z
>> -rw-r--r-- molin 131940 Feb 24 01:16 ./0compind.Z
>> -rw-r--r-- molin 260552 Feb 24 01:16 ./0index
>>--
>> -- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
>>.

That's a very good question. I wish I could tell you myself since
I have been an archivist there. The last I knew are questions weren't
ever really answered. I would get a message when attempting to ftp in,
that I should use a different machine, yet that machine never seemed to
work.

Dan Ackerman
aka baldrick@netset.com

3734. tos ftp client for STiK API

Newsgroup: comp.sys.atari.st
Date: 1999-02-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7bca4n$8ug$1@athena.netset.com>
Source record: 83594

I have made available a tos ftp client for the stik api on my web page.

This is a rear burner project for me. (ie I work on it when everything else I'm working on drives me nuts)

It doesn't do everything you might want it to do, but it does work pretty reliably for me, so I've made it available.

If you encounter any problems, you can let me know, but I can't make any guarantees of when it will get fixed.

If that hasn't scared you off ;) it's available from my web site.

http://www.netset.com/~baldrick/products.html

Dan Ackerman
aka baldrick@netset.com

3735. Re: ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Olivier Aichelbaum <acbm@acbm.com>
Message-ID: <36D9D88D.2FD0@acbm.com>
Source record: 83472

prunus@post3.tele.dk wrote:
>
> Is/was there, at anytime, any productivity software for the ATW 800 at all.
> I can`t remember I have seen any.
>
> The reason I ask is, that someone have on for sale here in Denmark,
> but without software I have no use for it. I know there was a compiler of some kind, but I can`t program the monster, or anyting else for that matter.
>
> I belive it would be a great machine for POV rendering - CAD - or anything in the way of picture manipulation. (movie or fli)

comme with us on http://www.acbm.com/atw
regards,
--
Olivier Aichelbaum Pirates Magazine
14/30 rue de Mantes Le Virus Informatique
92 700 Colombes Les Puces Informatiques
Tel (Fax) : -1 47 81 04 45 (03 72) http://www.acbm.com

3736. Re: Slow/stop downloads with CAB

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7bcm35gba1@irk.zetnet.co.uk>
Source record: 83473

On 28 Feb 1999 20:32:08 , Paul Williamson wrote:

|>Anyone else having problems with downloading files from websites?
| . . . .
|My set-up is probably fairly similar to yours, Hades, 1316 OVL, HSmodem and
|zetnet, but I have a 56K modem and CAB2.7. I have recently downloaded
|some files without any undue problems. It may be worth your while
|updating CAB - 2.7 seems the best so far, (although I get increasingly
|annoyed with the number of sites I get problems with because they want
|Java enabled :-((but that's another problem).
|
|Also, have you checked you are using Modem 2 and not Modem 1 ? (Modem 1
|is restricted to 19200)

Yes, Modem 2, at what is supposed to be 57600 baud. The funny thing
was I downloaded some stuff the very first time I used OVL1316 and
it fairly rattled through it - haven't seen as fast for ages. I
thought the problem was cracked but it didn't last.

I have been having some major problems with this machine recently
and there has been a suggestion there might be a hardware or
firmware fault.

John Logan

3737. Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7bcptg$nc61@news.ajou.ac.kr>
Source record: 83474

Greetings Atari Folks,

As you may have read in a previous post, I am having a
problem getting a Nemesis 25/50 working correctly in my Falcon.

Someone suggested that my NVRAM might be the cause of the
Nemesis board not working. The buffer board is installed
and I have no problems with it.

Does anyone know how to be sure that the NVRAM is working
correctly in my Falcon?

If I can make changes to the NVRAM and they are saved doesn't
this mean that it is working correctly?

One thing my Falcon does have a problem with is keeping the
correct time. It does loose a few hours each time it is
turned off. And will also fall a day or two behind in the
correct date if I leave the it turned off for a few days.

Would this cause the Nemesis board not to work?

Not sure on this, but I have heard alot of Falcons
have this problem with losing some time.

Either way, what needs to be done to fix the clock so
that is does not lose time?

And does anyone have a Nemesis that works in a Falcon
that has this annoying problem with the clock losing time?

Also does anything have to be set in NVRAM in order for
a Nemesis to work in a Falcon?

Any hints, tips, or etc is appreciated.
phantomm@kih.net

3738. Jam Pro

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be638d$c27c09c0$9c810ccf@dmcinerney>
Source record: 83475

Has anyone used jampro? If you have how does it work with cubase audio?

3739. Re: Zip (Re: HDDRIVER 7/Toshiba CD ROM)

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DA57F9.38AC@ooc.de>
Source record: 83476

Pascal Ricard wrote:

> > CD-ROM driver to access CD-ROMs. HDDRIVER supports a generic SCSI/ATAPI
> > interface that enables other drivers (e. g. CD-ROM driver, scanner
> > drivers, streamer drivers) to access SCSI/ATAPI peripherals by using the
> > low level SCSI/ATAPI code provided by HDDRIVER. But a special device
>
> Do you have some feedback about ATAPI Zip drives?

Yes, several users have them running with HDDRIVER, connected to the
Milan as well as to the Falcon. HDDRIVER supports any ATAPI device,
regardless if it's a ZIP, LS-120 or whatever. As long as devices comply
to the SCSI or ATAPI standards they will work.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3740. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DA5848.3165@ooc.de>
Source record: 83477

AM wrote:

> I have HD Driver on my milan, and the problem is that it is all german,
> yet if I run it on my STe it is in English. This makes me think that
> this program is multilingual and looks at what OS you are running. Is
> there a way to force it to use English no matter what?

This is explained in the online-help you get when pressing the HELP key
after starting HDDRUTIL: Pressing the ALT key during the startup of
HDDRUTIL toggles between German and English. The default depends on the
language used by your version of TOS.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3741. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7bdo04$5e2$1@slave1.aa.net>
Source record: 83478

On 1 Mar 1999 01:18:40 G, Phantom wrote:
>One thing my Falcon does have a problem with is keeping the
>correct time. It does loose a few hours each time it is
>turned off. And will also fall a day or two behind in the
>correct date if I leave the it turned off for a few days.
>
>And does anyone have a Nemesis that works in a Falcon
>that has this annoying problem with the clock losing time?

Hi Phantom,

Regarding your slow Falcon clock... My Falcon has the same problem. As long as it's turned on, it's fine. But, if off, it runs slow. I had the problem both before and after my Nemesis installation. I had Alex at ATY install my Nemesis, and decided to also have him install a new clock module as long as he had my Falcon.... but it made no difference! :-(I'm at a loss as to why the clock runs slow. I posted a question about it on the newsgroup, but got no help. If you ever find out why the clock is slow, and what the remedy is please post the info. I, and probably others would really like to know. But to answer your question, YES - I have a slow clock, but it doesn't seem to affect the Nemesis.

As far as the NVRAM... I haven't a clue. Sorry. I hope you get things figured out soon.

Best regards,

Clayton Murray
claytone@aa.net
Seattle, WA USA

3742. FS: ST Dive Bomber $15

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: markreed@ptd.net
Message-ID: <4juC2.1217$AP3.1629@nnrp1.ptd.net>
Source record: 83479

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$15.00! plus 3.00 shipping.

512K and color monitor required, disk
Program unopened in original box in plastic wrap!

Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
and torpedos. Your mission is to sink the German battleship The
Bismark!
If interested, e-mail me at:
markreed@postoffice.ptd.net

3743. Re: CAB Mailto: NEWSIE crash

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <7bdi4lphb1@rubens.telebyte.nl>
Source record: 83480

On 28 Feb 1999 09:35:56 , Brian Van TIlborg wrote:
>In Single TOS you may be running out of memory with both applications
>and then the editor. Thus 3 applications in all. Especially with only
>a 1040. Although I don't have CAB 2.7 I thought it required nearly 2meg
>and NEWsie requires nearly 1 meg. Plus whatever your editor has.
I don't think tat's the problem. I have 4 MB memory expansion. And I
am able to call and use Newsie + editor(Everest) manually using the
CAB menu item "Internet clients" under the "File" menu, without
problems.
Any other ideas, anyone?

>
>
>On 27 Feb 1999 13:53:34 , Martin Tarenskeen wrote:
>>When I click on a "mailto:" link in CAB (v2.7) to call up my NEWSIE
>>(v0.94) NEWSIE is started, but then the system crashes with lots of
>>bombs. I think the newer Newsie is the problem, since I can remember
>>it worked o.k. in the past with an older version.
>>Anyone knows this problem. I don't use multitasking, just an Atari
>>1040STf with TOS 1.04.
>>**
>>* That's it folks ! *
>>* *
>>* Martin Tarenskeen *
>>* e-mail: mt--------@telebyte.nl *
>>* (Remove -------- from e-mail address before sending me any mail) *
>>* Homepage: http://www.telebyte.nl/~mt *
>>**
>>.
>.

3744. Re: Carrier Command for the PC?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: LONNIEMCCLURE@prodigy.net
Message-ID: <MPG.114439b7afe8d0a89896a7@news.prodigy.net>
Source record: 83481

In article <7apsfr$2o2$1@scotty.tinet.ie>, dated Sun, 21 Feb 1999
21:09:49 -0000 spyderbyte@tinet.ie stated:

> Does anyone know if there is a version of Carrier Command available for the
> PC? If so, can it be downloaded from the 'net? Are there any good sites
> that have PC versions of other ST games?

Yes, there was a PC version of Carrier Command. Unfortuantely, I do not
have an answer to your other two questions.

==========
lonniemcclure@prodigy.net

3745. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: "Kira L. Brown" <kbrown@neutralino.demon.com.uk>
Message-ID: <48DBF30EDD%kbrown@neutralino.demon.com.uk>
Source record: 83482
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.cbm,comp.sys.sinclair

In message <ant27010406cWWT7@whib.online.be>
Manu_T <Manu_T@writeme.com> wrote:

> Alistair, It's quite simple realy... imagine Roger becoming Sophie:-)

Let's not, because she doesn't like it.

Leave her alone.

kira.

--
This is a tagline.

3746. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: tesla@ukf.net
Message-ID: <36da944635add0@ukf.net>
Source record: 83483

>>I have just upgraded to and x2,v.90 modem and was wondering do I need to
>>change anything in the dial.scr and default.cfg files.
>
>Eh? Why have you done this, Gordon? I don't think an STE will manage
>much above 38k4 on DTE which means your highest practical DCE is 28k8.

I was brought for me for my birthday.I have managed to get connections
from different service providers from speeds 41k6 to 49k on DTE.I don't
think this modem is flashed to support v.90 but thats what connections I
am getting using x2.

I have been testing all the free isp's to see which one works better for
me and found out that I need one that supports x2 to get the faster
speeds.

That is with a serial port upgrade from TUS.

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk also tesla@ukf.net
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Thing v1.27

3747. Re: FS: ST Dive Bomber $15

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: af332@freenet.hamilton.on.ca
Message-ID: <7be827cav3@mohawk.hwcn.org>
Source record: 83484

markreed (markreed@ptd.net) wrote:
: I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
: $15.00! plus 3.00 shipping.

: 512K and color monitor required, disk
: Program unopened in original box in plastic wrap!

: Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
: and torpedos. Your mission is to sink the German battleship The
: Bismark!
: If interested, e-mail me at:
: markreed@postoffice.ptd.net

I once had a few of these for sale......were they not a TOS 1.0 only game?

Willy

3748. FS Atari stuff (UK-NW)

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7bea5schg1@newnews.global.net.uk>
Source record: 83485

I have the following Atari ST stuff for sale.
Sensible offers (I am a realist though) by email to:

adrian@usanda.co.uk

Atari 520STe with 4MB RAM
External 40MB H/D (Incl SCSI <> DMA)
External D/S floppy drive
SM124 Mono monitor + mono/colour switch box

8bit sampler cart.
Mono hand scanner (Naksha)
VidiST + Colour sep unit
PageStream V2.??? (orig)
Spectrum512
Quantum Paint
STOS

Lots of other software incl games (many orig) + Manuals etc (I may even have
the original ST box!)

3749. iCAB

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36DAACCA.1AF8E441@patent.gov.uk>
Source record: 83486

An interesting point from a friend who still retains his STE for the MIDI clock precision, but now uses a POWER PC MAC - the availability in iCAB of the advert filter, if present in NETSCAPE or EXPLORER, would have caused the death of the free internet in that majority of WEB pages are sponsored. The filtering is itself easy to implement and was deliberately left out by NETSCAPE and EXPLORER for the above reason. I notice that with the filter in place in CAB 2.5 (ASH) it seems to take just as long for the page to loop out to fetch the various adds and then give you a 'CENSORED' message, as to let them load and display.

BTW any help on setting up SCC.PRG with SETTER.TOS for maximum speed for my Falcon 4M/2.1GHD/28,800Baud system would be appreciated, as the German/English prompts are a bit esoteric (:[

Bob King

<rking@zetnet.co.uk>

3750. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bedgc$l75$1@nnrp1.dejanews.com>
Source record: 83487

In article <7bcptg$nc61@news.ajou.ac.kr>,
phantomm@kih.net (Phantom) wrote:
> Greetings Atari Folks,

> Someone suggested that my NVRAM might be the cause of the
> Nemesis board not working. The buffer board is installed
> and I have no problems with it.

I don't know about the NVRAM......
VERY important that the buffer mod is working:).
All the wires are nice and short, no cold solder joints, and you have the Nemesis grounded to the mainboard ground rail around the outside of the mainboard in at least two locations (Nemesis has an "earth" marking where the wires should attacht).

Before installing the Nemesis, you read the readme file on the floppy. Some of the wiring points/ wire colors have been corrected/changed in this file. The manual does a good job of confusing you going through all the "testing" phase. Check the floppy file aginst the manual a few times.

You cut the trace going into the DMA clock and routed the buffer wire well around the ST RAM card. I installed an inductor (one cut from the COMBEL clock in) at the end of the DMA wire (buffer mod)(otherwords, at the end of the DMA wire I soldered an inductor, then attached the inductor to the clock in line to the DMA). You used the supplied capacitor at that end and tied one leg to ground? You tried it without the capacitor? Should work with it.

You are not using a RAM Gizzmo at speed higher than 20Mhz. You are not using an ST RAM card. (I use an ST RAM card on my Afterburner/Nemesis at 40Mhz no problem, but others haven't had as good as luck).

Get a Wizztronics Falcon RAM card if you don't already have one.

You utilized all the "problem" alternate methods of attaching the clock wires, ie, removing the resistor on the COMBEL clock-in and attaching the input to the top of the pad. The buffer gets its clock from the top of the resistor where the clock exits the COMBEL.

Remove your FPU for now (if you have one).

Modify the serial chips just as the readme file explains on the floppy. No more, no less. Go over the manual and readme file a few times, remembering your reading something that was wrote by people that drink tea at lunch and not coffee:) (just a joke:).

You have BOTH clocks installed in the Nemesis.
>

> Would this cause the Nemesis board not to work?

My Falcon is lazy too (as some internet sticklers have pointed out in my postings:). It has made no difference on three of my accelerated machines.
>

> Also does anything have to be set in NVRAM in order for
> a Nemesis to work in a Falcon?

No.

>
> Any hints, tips, or etc is appreciated.
> phantomm@kih.net
>
Mike

(email me, not at this address, and we can go over connections)

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3751. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7beatt$cv6$1@newnews.global.net.uk>
Source record: 83488
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Richard Wray wrote in message <7b1ouqbqi1@plutonium.btinternet.com>...
>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.
>

The really addictive ones like:
Pipemania (ST and many others incl 8 bitters)
ChuckyEgg (Simple but Soooo addictive - ST / Dragon32(CoCo))

>2) Which characters (i.e. Jet Set Willy) stick most in your mind.
>
The characters were pretty unimportant to me.

>3) Forgetting 3d, Playstations, N64's and PC's, what updates would you make
>to old games. Would you improve the graphics for instance?
>

The graphical variation on the old 8bitters was pretty limited due to memory
constraints - perhaps this is an area for improvement without affecting the
game.

>4) Does anyone know who owns the rights to any old games or characters.

No (sorry)

>
>
>Answer back soon
>
>

3752. Re: Nova 1280*960 in B&W or 256 colors ? Anyone ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36da2c441c0060@ping.be>
Source record: 83489

on Sun 28-02-99 21:43 Jo Even Skarstein wrote:

>How much memory do you have? If your Mach32 has only 1Mb then 1152x864 will use
>995328 bytes, while 1280x960 will use 1228800 bytes.

I think that's the point because the card has only 1Mb.

Thank you Jo

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

3753. lynx ac ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTl95280-pn2-psKdq1neMoWt@localhost>
Source record: 83490

what's the config of the ac adaptator i've to buy for a lynx2 ?

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

3754. Re: Telnetable BBS for my ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36DAC667.6E6A@geocities.com>
Source record: 83491

You did see the message I posted about the Atari 8-bit BBS (telnetable)
Closer To Home. If not, I can send you some information again about it.

Doctor Clu

PS: Though an Atari8 BBS, they might be able to give some pointers.

3755. Need info from Jaguar developers

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36DAC937.26D8@geocities.com>
Source record: 83492

A while back I saw a newsfile about Jagstudio or something like that.
I figured here would be a good place to find info about Jaguar
development.

First off, I know I guy here in Dallas Texas that has two FLAIR Jaguar
development kits. They were two devices that were basically specific
motherboards that had all the Jag guts built into a PC case with what
looked like a connector to an Atari ST.
Or at least that was what the dealer thought.

He said they went for $300 back in the Jag hayday.

So, I'm curious about these two and what you guys can tell me. They
were... (according to their motherboard)

Flair Rapier 1993
Flair Felix 1993

Can anyone tell me more about these, where I can find software for
them, and how much I should offer this guy for one of these?

Also, where can I find some good Jag discussion groups?

Thanks in advance,

Doctor Clu
Newsletter editor for the Atari Users of North Texas

3756. ST Host Adapters / Other Goodies For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: eweaver@gte.net
Message-ID: <7behdi$jl0$1@news-2.news.gte.net>
Source record: 83493
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.st.misc

I have the following ST equipment for sale:

2 x Atari 520 ST Power Supply $20.00 Each
Atari SF FDD Power Supply $10.00

Atari SF354 SD 3.5" FDD
Drive with P/S and Cable $20.00

2 x Atari ST to SCSI Host Adapters $25.00 Each
Supra ST SCSI Host Adapter $35.00
(this is the one w/o the clock)

Astra ST HD Host Adapter $35.00
This is still in the box that it came it. The power supply is shot,
but if you want to put a small power supply in, you have a ready-built
HD system for your ST. Just add HD.

Magic Sac w/Translator One Box / All Cables / Cart w/ Mac Roms
w/Disks. I don't know if it works, but it used to.
$40.00

Z-Time Chip (Real Time Clock) with Software $15.00

QMI Desk Cart $10.00

2 x 40 MB SCSI 5.25" Half-Height Hard Drive $30.00 Each

All prices are "plus shipping."
All items are in Durham, NC USA

3757. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990301124523.09848.00001553@ng-ce1.aol.com>
Source record: 83494

```
I bought it used for about $100
but it ain't workin', so...
;-)
```

3758. Re: Help with HDDriver 7 & a Toshiba 2.5" I

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: wvejumper@aol.com
Message-ID: <19990301125030.09848.00001554@ng-ce1.aol.com>
Source record: 83495

Thank you all for your help. I'll try again and make sure to reboot (otherwise I'll get a diff. make of drive).
As to the jumper cable, I didn't see one.
The length of the connecting cable? There is no connecting cable. It plugs right into the internal drive socket or whattayacallit.
I hope I didn't screw it up by "formatting" it.
Ciao!

3759. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: rvdm@chello.nl
Message-ID: <36dae635.331725@news.brabant.chello.nl>
Source record: 83496
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

On Mon, 1 Mar 1999 15:12:23 -0000, "Adrian Bradshaw"
<adrian@usanda.co.uk> wrote:

>The really addictive ones like:
>Pipemania (ST and many others incl 8 bitters)
>ChuckyEgg (Simple but Soooo addictive - ST / Dragon32(CoCo))

ChuckyEgg RULES!!! Damn, I almost forgot about that one....talk about
addictive :))))

Ruud.

3760. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCBPAAAYUP@data.rhein-main.de>
Source record: 83497

In <7bcptg$nc61@news.ajou.ac.kr> Phantom wrote:

>Does anyone know how to be sure that the NVRAM is working
>correctly in my Falcon?

If you have allways the same screen resolution, date an time
while the falcon boot up, NVRAM works fine and have nothing
more to do with your nemesis. Nemesis only take master clock
from mainboard and deliver some other clock signals back to
the mainboard.

>One thing my Falcon does have a problem with is keeping the
>correct time. It does loose a few hours each time it is

That's a problem of the NVRAM chip, but that also have nothing
to do with the nemesis, normaly. I don't know anything about
your hardware.

>turned off. And will also fall a day or two behind in the
>correct date if I leave the it turned off for a few days.

Replace this chip with the same type. Sounds like the
internal battery is nearly empty. Remove all .acc and
autofolder software, set time an date, switch of machine
over night. Start machine next day without .accs, aoutofolder
and recheck the time and date. If it's wrong, differen time
is more as 1 minute, replace the chip. Watch out for
solder points, not all pins solder to the mainboard!!

>Would this cause the Nemesis board not to work?

No
Nemesis works perfektly with the wrong time :)
NVRAM settings are not relevant.

>Not sure on this, but I have heard alot of Falcons
>have this problem with losing some time.

Yes, a lot of falcons are more als 5 years old..

>Either way, what needs to be done to fix the clock so
>that is does not lose time?

Make sure you doasn't have software installed that chance
the time setting. Try the procedure upper.

>And does anyone have a Nemesis that works in a Falcon
>that has this annoying problem with the clock losing time?

Yes, i use a nemesis falcon for a half year. Works fine.
You must also have a lok to your ram board, if it's not fast
enough, you allways have trouble by use the higher speed level.
Flickering screen, vertial stripes are all signs for slow ram.

Watch the nemesis manual, i'm sure in the first manual are two
wires wrong. (I think brown, yellow.., can't remeber me)
Must have a look to the manual again. Can't check the installation.
I sell that machine last x.mas..

All what i know about nemesis you can found in DOITF030, and it is
in german leanguage... My problem is to translate them all..

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3761. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Craig Harrison <Craigster@AmsTech.freeserve.co.uk>
Message-ID: <7beos8tpk1@news6.svr.pol.co.uk>
Source record: 83498
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

RHJL van de Moosdijk Wrote

>ChuckyEgg RULES!!! Damn, I almost forgot about that one....talk about
>addictive :))))
>

>Ruud.

Arghhhhhhh Not the level 10 huge yellow chicken! What a terrifying
memory!!!!

Craig

Craigster@AmsTech.freeserve.co.uk

3762. WTB: cheap atari ide harddrive...

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: peter@soemtron.handshake.de
Message-ID: <7C3J7WGKzHB@peter.soemtron.handshake.de>
Source record: 83499

```
Howdy !

I'm looking for a cheap atari

-thomas

request my public key. ....Sturz des Zaren!
--
6502 Rï¿½SC power! ||| ï¿½ntel Outsï¿½de! | ,- _ C64 II - alternate
*(MEGA) 8-bï¿½t* / | \ 130 XE 256kB | `- ~ * 6510 * 8-bï¿½t power !
```

3763. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7besgjiro1@irk.zetnet.co.uk>
Source record: 83500

On 1 Mar 1999 01:18:40 G, Phantom wrote:

| . . . .
|One thing my Falcon does have a problem with is keeping the
|correct time. It does loose a few hours each time it is
|turned off. And will also fall a day or two behind in the
|correct date if I leave the it turned off for a few days.
| . . . .

I'm not a Falcoln owner but I would suspect the battery on your real
time clock is done.

John Logan

3764. Atari Computing in Sweden

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <36dadbdd.628762@nntpserver.swip.net>
Source record: 83501

```
The Swedish Atari Computing page is updated.
http://home1.swipnet.se/~w-12411/ac.htm

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365
```

3765. Web Server on MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: Daniel Schaller <Daniel.Schaller@epfl.ch>
Message-ID: <36DAFEA1.8AE99EB@epfl.ch>
Source record: 83502

Hello

Has anyone here had success in installing an Apache Web Server on the Atari using MiNT? I got so far that I can view HTML documents in my Web Browser, but CGI Scripts don't work generally. If the CGI Script is a compiled binary one it works. But when it comes to Shell Scripts it stops. My UNIXMODE environment variable contains the letter "s", so Shell Scripts should be interpretable and thus be executable. As a test I placed a compiled binary CGI Script as /bin/sh just to see if Apache launches a Shell, but it doesn't seem like that. How can I tell Apache to run a Shell to interpret my script? Just to add, the first line of the Script is well

#!/bin/sh

Does anyone have some experience in installing Web Servers on Atari MiNT?

Thanks for any tip!

Daniel Schaller

3766. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bev3m$26o$1@news2.xs4all.nl>
Source record: 83503

Help !I got a Quantum Atlas XP31070W SCSI .it won't boot with HDDRIVER and Hushi on my TT030 .Is there anybody who did succeed with this model of Quantum and Atari ??
As second drive it worked with a Falcon, but I want to use it as internal HD .
Please any help would be appreciated !
Jos Vlietstra <jovlie@xs4all.nl>

3767. Re: Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7bf68hccr1@nnrp1.dejanews.com>
Source record: 83504

In article <36d91b88ea36420@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> I gathered NVDI needs it for certain printer functions, I can see cosmetic
> changes to alertboxes using Wdialog.
> On my TT, MagiC 5.01 plus Wdialog 1.97 (I went back to this one because of
> bugs in 2.0 but meanwhile 2.01 or higher is out) is a ROCKsolid OS.
> Autofolder sequence is essential though, one minor change and the
> solidness has gone. Reason to use an Autoexec.bat with MagiC.
>

I've been using WDialog 1.98 with fair success, except that the old DA
Chameleon will not run with it (so, if Geneva is off, I can have DA loading
_OR_ printing). Are the higher versions of WDialog more stable?

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3768. Re: TOS 2.06 loader

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36DB15A2.4C52B8CD@studio9.demon.co.uk>
Source record: 83505

Pera, I tried this little workaround and found a TOS image (don't flame me anyone, I've spent hundreds of pounds on Atari gear over the years and I own 1.62 and some burnt out 2.06's which were installed in an older machine) but I kept getting TOS error #35 which apparently means 'not enough handles'? That's a new one!

Any ideas?

jim

Pera Putnik wrote:

> I composed relocation tables for some English versions of TOS 2.06, and
> made loader. So you may use it without EPROM programming etc. You may
> download short loaders at:
> http://members.tripod.com/~piters/atari/tosload.htm .
>
> Pera Putnik

3769. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-01 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <7bfd8c$mk4@ds2.acs.ucalgary.ca>
Source record: 83506

On Sun 28-02-99 18:52,
Hallvard Tangeraas wrote about Re: Creating an Atari CD on a Mac?
in comp.sys.atari.st:

HT> I guess, with MagiCMac I don't even need to have it Atari compatible as
HT> it can probably read Mac CDs directly.

Well, from my experience with the MagicMac demo, no. When the machine
is in "Atari Mode" it will not see anything on the Mac's disk aside
from the folder(s) you have set up to be the Atari Hard Drives (if you
know what I mean). Maybe the full version allows you access to the
rest of the disk, but I don't know about that.

HT> I guess I'll have to count the levels of subdirectories to be sure.
HT> Is that 8 *SUB*-directories (i.e. a folder at root level, then 8
HT> directories inside this one inside each other)?

Ow, ow, ow... my head.... Okay, okay... Toast wants everything in a
folder - that folder's first level of contents eventually becomes the
root level of the CD - so it's eight from there; don't count the
parent folder, that's just a convention that Toast uses. Might I
recommend the very excellent "TreeView" for the Atari, that will let
you view the contents of nested folders graphically.

HT> As for special characters, I know one piece of software (a German set of
HT> files called "TP206V38" -TOSpatch 2.06 version 3.8) which contains a
HT> number of files starting with the paragraph (ï¿½) character.
HT> I don't have any problems with these files even on my STe, but it's
HT> definitely not a "legal" character.
HT> (on the humourous side a character denoting "paragraph" is certainly
HT> legal ;-))))

Down boy. Sit. Stay. Stay. Good boy.

HT re: ExtenDos> What's too long? Is there a total character limit?

I dunno. I've never determined this.

HT> And since I don't even have a CD-ROM unit connected to my STe I'm going
HT> to use the CD as a software archive with MagiCMac on my Macintosh
HT> computer, but I'd really like to make ti work on an Atari system as
HT> well, just in case... (or some other Atari user wants to borrow or copy
HT> it).

Then you are talking about an ISO 9660 disk.

HT> Yes, I think I'll just keep the names as they are, and for new folders
HT> etc. I'll make them all in uppercase and with the 8+3 naming convention

HT> (without any special characters).

Yes!

HT> FL> One setting that might be useful is the "Use Apple Extensions" option,
HT> FL> which writes the Mac data and resource forks for each file. This
HT> FL> should have no effect when viewed from a PC or Atari, but will allow
HT> FL> the Mac to see each file as it would normally.
HT>
HT> Yes, for files that are common for numerous platforms (text files,
HT> GIF/IMG/JPG images, WAV or AIF sound files etc), but for
HT> .PRG/APP/CPX/ACC etc. wouldn't this just take more space on the CD?

Yup. If yez wants the bells and whistles, you're gonna lose the
space.

HT> Is there any way to *erase* the resource forks from these kind of files
HT> as the Mac won't need them anyway, and the Atari/MagiCMac doesn't use
HT> them.

Possibly MagicMac sees them, and from there you can erase them, but
you'd have to do that before you hand over the hard disk to your
friend. Just don't look at the files from the Mac, as the MacOS seems
to want to automatically create resource forks for every open window.

HT> OK. A single session CD it is then.
HT> If I make an ISO-9660 disk it should be readable on any system.

Yepper!

HT> I'm a little confused about the Toast stuff here (especially as I've
HT> never seen the program before), but the guy who's going to do this for
HT> me just told me to create one folder where I should put the icon and
HT> name of my choice (which will be what pops up on my Mac desktop when I
HT> insert the CD into the drive), then put the files/folders I want as I
HT> want them inside this folder.

Your friend wants to make this as easy for himself as possible. If
everything you want on the CD, in the manner you want it organized, is
placed into one single, great mother folder, which has the icon of
your choice - then all he has to do is drag that into Toast's open
window, and hit the "Write CD" button. Some time later, you have a
nice new disk.

Since these things are so cheap anyway, it wouldn't hurt to write a
couple, for backup purposes. Recordable CDs are a little more fragile
than their commercial bretheren - they don't like heat, light,
humidity - just stick them in a cool, dark place and forget about
them.

HT> Yes, the icons will naturally be ignored by the ST (or MagiCMac), but I
HT> thought while I'm at it, I might as well make it a little pretty when
HT> the CD is used on the Mac (which is most likely in my case as it's the
HT> only possibility right now) :-)

If you want full compatibility, then either write a hybrid disk, or
write one ISO disk and one Mac disk. That way you are assured of
compatibility.

HT about Thing desktop> It's version 1.09, and I know there's a newer version (1.27?) which
I'll
HT> look into later, hopefully it'll make things even more compatible with
HT> the Mac side using MagiCMac -I'm starting to get advanced, trying to
HT> assign icons to the Mac files as well!!! Doesn't quite work with names
HT> where there are spaces between unfortunately, maybe 1.27 will allow for
HT> this!?

I don't think it's Thing that allows you to use the long file names,
but rather Magic, so the restriction is whether or not you have VFAT
enabled in Magic.

So far I have resisted doing this on my system, due to the lack of
VFAT aware Hard Disk rescue and optimization programs for the Atari.
Although there are some now, I just have never felt the need to switch
over - if it ain't broke....

HT> > If you write a straight 9660 CD, and then put it in your Mac, it will
HT> > show up in much the same way that a PC formatted floppy shows up -
HT> > generic layout, with a list of files, or else the Mac's default icon
HT> > for PC files. Remember that DOS and TOS use the file name extensions
HT> > (like .PRG or .ACC) to determine what a file is, whereas the Mac uses
HT> > Creator and Type codes that are written in each file.
HT>
HT> Yes, this is without using the "Use Apple Extensions", right?
HT> If I do this, and assign icons to say, the folders withing MacOS, I
HT> should get icons to show up on the Mac, right?
HT> And it shouldn't cause any problems for the Atari/MagiCMac side, and
HT> rather simply be ignored, am I right?

I just don't know about this. I suspect that all "Use Apple
Extensions" does is write the type and creator codes into any and all
files, so that the MacOS will know what is what. Icon stuff, I
believe, lives in the Resource Fork. Actually, the icons are small
invisible files that live inside the folder they are associated with,
or beside their programs. You can see them in Toast's file selection
window - also in ResEdit's.

HT> Well, I guess without getting too technical (and not knowing much about
HT> CDs and CD writing) I can say that I basically want a Macintosh CD!
HT>
HT> That is, a CD with Macintosh icons, but with the contents being Atari
HT> files which can only run on an Atari ST (or MagiCMac), but at the same
HT> time I want to CD to be fully compatible with any ST where a CD-ROM
HT> drive is connected (which probably means I can use it on a PC as well).

Well then, write a Mac CD with all your stuff on it. No Atari will be
able to read it, but you will be able to manipulate stuff on your Mac
just as you do now. If you want other Ataris to be able to read it,

then write an ISO disk with the restrictions we've discussed - also allowing for any problems ExtenDos might have with directory depth.

If you want both, then write a hybrid disk - that is, two complete sets of data, in two sessions on the same disk - the first being for the MacOS and the last being ISO. Or just write two different disks.

So what's the deal here? Your friend won't let you in the house when he writes your CDs? What, a little "accident" on the carpet the last time you were over?

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

3770. Milan Dealers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990302155243.10460.00002101@ng67.aol.com>
Source record: 83395

Does anyone know of any Milan computer distributors here in North America?
Thanks,
Sam Ferrer
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

3771. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO BOOT ??

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36dc3ec81049d50@holleman.demon.nl>
Source record: 83396

on Tue 02-03-99 09:33 Jos Vlietstra wrote:

>Hello everybody,
>Recently I bought an IBM harddisk, made by Quantum.
>So it's a Quantum Atlas XP31070W SCSI 1.12GB .Uwe Seimet says it cannot
>boot on a TT030 and more people say that.But others like Louis H.
>tell different stories.So I wonder if it's still possible.
>With HDDRIVER or another harddiskdriver perhaps ?
>In my Stacy sits a Quantum 50 MB and works perfectly.Louis has a Quantum
>Trailblazer and it boots and works perfectly.
>So if any body will react to this problem, I would be very thankful !!
>
Jos,

I was merely speaking about the "rumor" that Quantums in general won't boot from a TT... my two Trailblazers have no problems at all. This one of yours might be a different piece of cake. I recall my 120 Meg Conner CP30100 (not sure now about the type) refuses to work together with any other drive. It runs OK all alone, not with another one.
What strikes me is the fact that on a Falcon at least it's possible to run it as second. How about on the TT? You might need to stick to the small HD to boot from, but then use the Atlas as a storage disk. Another thing might be it's not single-end SCSI (I had that with IBM 0664 types). Then the drive simply cannot be accessed. HDDriver and Hushi will both see the drive, but cannot do anything with it. I got word that hooking up a differential SCSI device into a single-end chain might cause damage, so beware! Do your docs state anything on what type of SCSI it is? Don't rely on the regular PeeCee dealers, these hardly know what SCSI is, only know the terms "fast/faster SCSI, wide/ultrawide", since this fits into their superduper terminology. Ask them about "differential-SCSI" and they know nothing. It then becomes a matter of "what motherboard do you have?", you tell 'm about "something Atari" and next they suddenly know why it won't work. Talk to Comex Vaals (043-3088400), they know an awful lot about SCSI. OTOH, if Uwe says the drive won't *boot* a TT, I'd believe him straight away. He must have tested lotsa drives... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3772. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be643a$5f86c0a0$LocalHost@xpnwjjkf>
Source record: 83397

Brett Smith <caul@concentric.net> wrote in article
<7bcsim$9st@chronicle.concentric.net>...
> Hello!
> I have a 520 ST I would like to see if I can get connected to my
dialup
> PPP account- any advice would be appreciated!

Main advice would be to get a memory upgrade: I guess you might *just*
squeeze in STinG and a basic mailer like AntMail, but it'd be *very* tight
(to the extent that you'd probably have to re-boot without STinG to run an
editor with the mailer, if you were lucky). Things are tight in 1 meg of
RAM, you'd really need to up it to at least 2 to make it viable, 4 if you
want to use a recent version of CAB.

If it is upgraded already, I'd recommend:

TCP/IP stack: STinG
Mail transport: POPwatch
News transport: NEWSwatch
Offline mail and news reader: Okami
Web browser: CAB 2.5 or higher
Telnet: TVT102 or Telstar
FTP: aFTP

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

3773. Re: NEWSie references (was Atari St Nieuws)

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be643c$db343640$LocalHost@xpnwjjkf>
Source record: 83398

Charles Stanley <cstanley@zetnet.co.uk> wrote in article
<7bcknp$cf8$1@roch.zetnet.co.uk>...
> On 23 Feb 1999 23:47:56 , JI Logan wrote:
> >On 15 Feb 1999 00:45:08 , Neil Roughley wrote:
> >
> >| . . . .
> >|NEWSie users should ask John to fix the 50-character limit on message
> >|IDs. I brought this up with him some time ago, but the program is still

> >|truncating things:
> >|
> >| References: <Pine.LNX.4.04.9902130808560.18555-100000@granpa.
> >
> >I have NEWSie set up not to show references although I can see them
> >on Everest when composing a post. However, I don't understand the
> >importance of these. Are they important or are they just part of the
> >adresses that the machines use to deliver the packets.

The references lines are used by newsreaders that do proper message
threading to keep the messages organised in the correct sequence. AIUI even
newsreaders which don't thread properly (eg Newsie, which just sorts by
subject IIRC) are supposed to keep the reference line(s) intact. Many
don't, however, eg Oasis1 and most versions of Oasis2 on the Atari.

AFAIK the only newsreader on the Atari that actually *uses* the references
to thread articles properly is Okami (plus some of the ported Unix readers,
I guess).

> Someone will answer your last question, I hope. I have the problem
> with Everest, which frequently declares it will truncate long lines
> (like the above) and convert nulls to zeroes: in which case I cancel
> the message I was about to write. Have I missed some parameter changes
> I should make in Everest?

Nope. AFAIK Everest always truncates long lines, and it isn't configurable.
Okami gets round this by the simple expedient of not passing the headers to
the editor: they are tacked on when the message is exported to the outbound
queue. This is actually eminently sensible as it removes the possibility of
manually mangling the headers. You can add any extra headers you like
anyway by configuring them in Okami's setup file.

HTH
John

--
Replace news with john in email address if replying via mail

All mail to news@whalley.demon.co.uk will be deleted

3774. Re: TWO Boot Straps on different hard drives]

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: ekaljumagi@my-dejanews.com
Message-ID: <7bhs1s$n47$1@nnrp1.dejanews.com>
Source record: 83399

In article <uHKC2.204$SY3.474@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Now my question is:
>
> What happens if I take the Syquest cartridge from the ST with the
> HDRIVER.sys file (Example only, can be any bootstrap;-) and place it
> in the Syquest mechanism in the Falcon, then boot up the Falcon?
>
> There is a Bootstrap on the IDE and on the SYQUEST? Which one will
> take priority should I not or forget to change the filename of the
> hddriver.sys file on the syquest cart?
>
> Could it accidentally boot off the syquest first and ignore the IDE drive?
>
The Atari will by default go down the list of Drive addresses until it finds a bootable sector (there is software that can alter this). On my Falcon, SCSI 0 points to a Syquest, SCSI 1 is a fixed drive with an autoboot file. If my syquest has an autoboot, it takes predominance. If not, the Falcon has no trouble finding the fixed drive's boot instructions.

I am not sure, but I think that IDE has priority over SCSI on a Falcon.

Galen (Head YACcer, Yolo Atari Club)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3775. Re: (T)OS wars

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7bhosh$r1k$1@news8.svr.pol.co.uk>
Source record: 83400

On 20 Feb 1999 21:24:58 , Steve Stupple wrote:
:>In article <7amsmb$hn9$1@news6.svr.pol.co.uk>, Steve Sweet
:><steve@sweet3.freeserve.co.uk> writes

:>>:>|We are all on ataris, or compatibles at least.
:>>:>|What OS we run is mainly a matter of taste, right?
:>>:>| . . . .

:>>:>Absolutely right. Everyone is entitled to their own preferences but
:>>:>they don't have to try and convert the rest of us.

:>>Try telling that to a priest.

:>What Judas Priest;)))

As good a start as any i 'spose. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3776. Re: ST Mouse / Joystick

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7bhosj$r1k$2@news8.svr.pol.co.uk>
Source record: 83401

On 30 Jan 1999 13:02:20 , Alexandre Locas wrote:
:>I would like to know if I can still buy a ST Mouse and Joystick? I have
:>an old ST I would like to give to someone but the mouse is'nt working.

Mice and j/sticks are stil available, but if your generous enough to be
giving the system away i would leave the problem to the recipient!!

:>Thanx

No, thank you, its peops like yourself that makess this world worth living
in.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3777. Re: Milan Dealers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <7bhs52$9vo$1@news.asu.edu>
Source record: 83402

>Does anyone know of any Milan computer distributors here in North America?

I was hearing that Systems For Tomorrow were going to, but I haven't seen any sign of it on their web page. yet.
--

3778. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Robert Dupuy <wampeter@earthlink.net>
Message-ID: <36DC9F9B.CE2ABC8D@earthlink.net>
Source record: 83403
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

I bought a program from Ben two years ago.

I thought the service was average. I didn't think the product was working, and when I tried to get answers, they weren't forthcoming. To say the least, I was a bit nervous about the deal.

It turns out the problem was on my end. I figured out where my mistake was, on my own, and I got it working.

He had what I wanted. He sold it at a fair price. He shipped it out in a timely manner. He did not provide service after the sale, he went very quiet.

That is my review of Bravo Sierra. I would consider doing business again if there was a special reason, so far I haven't.

Benjamin Smith wrote:
>
> Hello, how are you? Fine I hope!?! I on the other hand could use some
> help... I'm Ben Smith of Bravo Sierra Computers. I sell Atari on the
> InterNet. I've made numerous transactions using the InterNet over the
> years. More than I can count. Now I have someone who is questioning my
> ethics. A deal between us went sour and now my reputation is in
> jeapordy. I admit I could of handled it better. I should of kept my
> cool and refrained from accusing Frank Traut of Character Assassination
> and smearing my reputation. For this I offer my sincerest apologies.
> Still I could use your help. I need some Champions to stand up for me.
> Over the years I've served a number of satisfied customers. Including a
> strong base of repeat customers. I would appreciate it if some of my
> customers would post regarding their experiences dealing with me. I
> need Champions to redeem my reputation in the InterNet NewsGroup:
> alt.atari-jaguar.discussion. And if you have a complaint against me,
> well it's a free country.
>
> ==Thanx==
> ===Ben===
> --
> Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
> DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
> http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
> Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3779. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCCQCBBVUP@data.rhein-main.de>
Source record: 83404

In <7avlqd$c4i2@news.ajou.ac.kr> Phantom wrote:

>The Buffer installation went fine, no problems there.
>I used the inductor from L102.

That's ok.

>However, I have had strange problems with the Nemesis installation.
>The Midi and IKBD modifications is where the trouble starts.

Make sure you ONLY cut pin 3+4 of the ACIA chips.
(Connect them with the right nemesis wire)

>I turned on the Falcon, the Fan runs, the IDE drive does not. The Ide
>drive would not spin up or make any sound at all. I got a white
>flash from the monitor, then nothing not even a black screen.

If nemesis is off, they must pick up master clock from mainbaord
and put clock back to the mainboard, not more. If that doast' work
well, some wires wrong or nemesis is defective.

IDE doasn't spin up without nemesis returned the clock to the mainboard.
Same as with your display.

>I then removed the white wire from the temporary ground, leaving it
>not connected to anything at all. Everything else is as the manuals
>state. Booted the Falcon....

Recheck connections to (both) ACIA chips!

>Fan runs, IDE drive spins up, the 17' SVGA monitor gives a black
>display.

Listen the video modification.

>I tried many different things and took notes but I could never get the
>Nemesis to work right. I can't get passed the First Nemesis Test.

Don't worry. If i fit the fist nemesis i need two days to found out
my own mistakes.

>So after many hard hours, I removed the Nemesis, and reversed all the
>modifications except for the Buffer, for the 4 or 5th time.

Buffer must not removed. Falcon also work with the buffer only.

>Can you tell me what the problem with the Nemesis is from what I have
>described?
>If there are any other details I can give that might help

>you determine the problem then let me know.

Some wrong connections or devective nemesis board.
(Sure you insert the clock oscillator well?)
(But that have nothing to do with an offline nemesis, falcon must
work as a orignal falcon if nemesis is installed an off)

>If you cannot, Can I return the Nemesis card to you for repair or
>replacement?

I think that's the best way. Otherside, i'm sure you have to
wait some month for any response.. (Sorry, that's my last result..)
(I'm wait 7 month of the last year for a simple bullshit apex update)

>Also, Months back I sent my original Apex Media disks to Systems For
>Tomorrow along with payment for the latest Apex upgrade. It is my

Tss..
Have a look some lines upper, you are not alone.
The point i doasn't buy anything again from Titan.
Also i cancled my order for 3 years old apex alpha.

And if anybody are intressed, i got my apex o-disk (other serial no!)
back last atari fair in neuss from "uncle davi" himself..
Saves the p&p for one disk? :->

"Don't ask us again and again for your apex disk, we are busy with other things.."

No further comments.
That says all.

>I have exchanged e-mail with David in the past and even called him
>on the phone several times when I ordered replacements ICs for
>my Expose Splitter. I did get those and they work quite well.

You are not alone..

>But I do think I should expect a little more communication
>when I, a customer have a problem with one of their products.

!!..

Ask people i your area to fit the nemesis.. (Idea)
(Oscilloscope needed to trace the clock signal!!)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3780. Re: Help with HDDriver 7 & a Toshiba 2.5" IDE???

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCCQCBBYUP@data.rhein-main.de>
Source record: 83405

In <36D35EF3.9114656A@ix.netcom.com> Dan Cable wrote:

>I've had no success with several of the Toshiba drives in my Falcon. The IBM units
>seem to work fine. Don't know why, but the problems were similar to what you
>describe.

Hm, they all works fine: (With HDDriver)
(Last Toshiba drive from list also works fine with CT2 Falcon)

Drive: Type: Size: Mech: Comments:

Hitachi DK222A-54 540 MB 2.5"
Hitachi DK212A-81 810 MB 2.5"
Hitachi DK212A-10 1.0 GB 2.5"
Areal MD2085 80 MB 2.5"
Fujitsu M2637T 240 MB 2.5"
Fujitsu M2724TAM 1.6 GB 2.5" No multiple read/write
Conner CFN250A 250 MB 2.5"
Conner CP2064 64 MB 2.5"
Quantum Daytona 500 MB 2.5"
Seagate ST9077A 2.5" Sorry, no technical data
Quantum Europa 1.08 GB 2.5"
Toshiba MK1002MAV 1.08 GB 2.5"
Toshiba MK1924FCV 540 MB 2.5"
Toshiba MK2326FCH 330 MB 2.5"
Toshiba MK1403MAV 1.3 GB 2.5"
Toshiba MK2110MAT 2.1 GB 2.5"

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3781. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bhlu8$69$1@plutonium.compulink.co.uk>
Source record: 83406

On 28 Feb 1999 06:10:17 , "Bengy Collins" wrote:
>Hello,
>Just a short question,
>Anyone know how many people subscribe to AtariComputing?
>Im guess about.. 100? Am I wrong? More or less?

Considerably more!

:-)

In fact we sell over 100 in the USA alone!

And the USA is a 'minor' market relative to the UK and Europe where the ST/Falcon ranges were more popular. Don't forget that we have very sizeable clusters of AC readers in most European countries and Australasia, and a few scattered around elsewhere on the planet.

If we only sold a hundred we couldn't continue to pay the bills and we'd be forced to shut up shop!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3782. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bhlua$69$2@plutonium.compulink.co.uk>
Source record: 83407

On 28 Feb 1999 11:25:04 , Alf Huckitt wrote:

>I guess a bit more. but not past 200.

You're not very good at guessing then ;-)

>The AC statement will of course be more. Thousands more. but that is
>to be expected of course. I do not think you will ever know for sure.

Issue 1 of AC sold 1300 copies - a complete sell-out. Four other issues are complete sell-outs and there are limited stocks of all other back issues. It's not possible to give totally accurate sales figures at this stage, but you're being more than a bit negative I think!

>but let us face facts. how many of us are there?

A lot more than you can obviously comprehend or count that's for sure.

Why not be a bit more positive and optimistic Alf - it doesn't hurt!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3783. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bhou1jdm1@plutonium.compulink.co.uk>
Source record: 83408

On 1 Mar 1999 01:18:40 G, Phantom wrote:

Sadly I can't help you with your Nemesis/NVRAM probs but...

>One thing my Falcon does have a problem with is keeping the
>correct time. It does loose a few hours each time it is
>turned off. And will also fall a day or two behind in the
>correct date if I leave the it turned off for a few days.

I had exactly the same problem with the clock on my Falcon. I then decided to have a Nemesis installed by Titan Designs. When I took it down to be installed I mentioned the clock problem and they suggested it may be the whole clock unit gone phut and it might be too much hassle/expense to fix. Anyway a few days later the Falcon came back to me with Nemesis installed and the clock working perfectly - like I can switch it off for days at a time and it keeps on working - so I called Titan and said thanks for fixing the clock problem and they said: 'We didn't fix it or touch it' !!!

Anyway, two years later both my Nemesis and my clock are still working just fine!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
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Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

3784. GIR BIRT/GIVE AWAY!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: enbordal@online.no
Message-ID: <920501502-441422AEicMi@online.no>
Source record: 83409

Hallo people from Norway!
Is this something for you?
(I know you prefer Enlish here, but I think it will be too expencive to send something of this stuff abroad! If someone want to pay for sending abroad please mail me and I will translate to Enlish!)

Hei!

No skal alt gamalt Atariutstyr kastast pï¿½ skulen der eg arbeider:
4 STF-maskiner
1 STF-maskin der det er plukka ut diverse delar
1 STFM-maskin
5 mono-monitorar
1 laserskrivar med delvis defekt trommel
1 plottar/folieskjï¿½rar

Er du interessert i noko av det? Eller veit du om nokon som kunne ha interesse av eit eller anna av dette?
Eg kan eventuelt lagre noko ei stund eller sende noko om du er interessert.

MOH NORVALD

```
|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
| 6523 FREI |
|------------------|
|-----------------------------------|
| ï¿½ ATARI FALCON ï¿½ |
| |
| Works without microsoft! |
| NO intel INSIDE! |
|___________________________________|
```

MOH NORVALD

```
|------------------|
|enbordal@online.no|
| Norvald Bordal |
| Mï¿½st |
| 6523 FREI |
|------------------|
|-----------------------------------|
| ï¿½ ATARI FALCON ï¿½ |
```

```
| |
| Works without microsoft! |
| NO intel INSIDE! |
|__________________________________|
```

3785. Re: Slow/stop downloads with CAB

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7bf9rm$nc1$1@roch.zetnet.co.uk>
Source record: 83507

Hi John,

Certainly there are some known hardware problems with Hades machines. Martin Byttebier has just had a motherboard problem with his and it lost him a lot of data off his hard drive. So if you suspect there could be a problem I suggest an urgent back-up of data .... (Which you've probably done anyway !)

Cheers

Paul

On 1 Mar 1999 00:13:25 G, JI Logan wrote:

>Yes, Modem 2, at what is supposed to be 57600 baud. The funny thing
>was I downloaded some stuff the very first time I used OVL1316 and
>it fairly rattled through it - haven't seen as fast for ages. I
>thought the problem was cracked but it didn't last.
>
>I have been having some major problems with this machine recently
>and there has been a suggestion there might be a hardware or
>firmware fault.
>
>John Logan
>.

3786. Re: TOS 2.06 loader

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7bf73e$2js$1@SOLAIR2.EUnet.yu>
Source record: 83508

jim wrote in message <36DB15A2.4C52B8CD@studio9.demon.co.uk>...
>Pera, I tried this little workaround and found a TOS image (don't flame me
>anyone, I've spent hundreds of pounds on Atari gear over the years and I
own
>1.62 and some burnt out 2.06's which were installed in an older machine)
but
>I kept getting TOS error #35 which apparently means 'not enough handles'?
>That's a new one!

There was probably some error by download of PRG files. Some systems treat
files with
PRG extension as textual files, and download incorrect them. Try with
download of ZIP file (Download both loaders) .

Pera

3787. Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vYHC2.170$SY3.447@198.235.216.4>
Source record: 83509

Ok, about exactly one month ago, I was whining about the SECOND APEX
MEDIA disk that wasn't in the package when I purchased my Falcon, second
hand. Well, I thank those who sent me the appropriate file to get me going,
and it worked perfectly.

Ironically, I FOUND the ORIGINAL disk. Well, I think it is.
The file APEXSYS.TOS (A self extracting archive) was located on my
PHASE IV PHOENIX DATA/EXAMPLES disk. Well, now I have verified I had the
proper match:-). Anyways, I was confused as the 1st disk was a BLACKSCORPION
BLACK LABELLED DISK, and the second disk is a LEXICORE PHASE IV DISK.

Also on this Lexicore disk are some examples and some demo programs.

One program creates a 2meg virtual disk from drive d:.
The other program is a software version of Blowup.

Can anyone tell me if these programs are somewhat useful or if they can
really cause damage. I would like to use the BLOWUP software demo, but
I am a little afraid. I do have a multisync monitor with my falcon.

later
Brian.

3788. Re: cubase/lineaudio

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <RmIC2.15749$GS1.10399@nntpserver.swip.net>
Source record: 83510

> Hi,is there any one who can help me with a problem concerning
> my line audio fad box and cubase audio.i do not seem to be able to
> get them to talk to each other,i have followed the instructions from
> the manual but have had no luck.

Hi,
What kind of problem do you have?
You may have a problem in your mixermaps, with the faders being set to
"Sampler" instead of "DSP" as they should be...
This was a faulty mixermap which was delivered with a previous version
of CAF and still makes problems for a great deal of paople.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

3789. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7bfneh$p39$1@news.ncal.verio.com>
Source record: 83511

On 28 Feb 1999 18:04:06 , "Brett Smith" wrote:
>Hello!
> I have a 520 ST I would like to see if I can get connected to my dialup
>PPP account- any advice would be appreciated!
>
>
>Thanks,
>
>Brett Smith
>.

You might be able to use NEWsie for Email/newsgrps and FTP, but CAB
(the atari internet browser) requires more memory. You will also need
a dial program such as STING or STICK. If you are only running from
disc, it might be very difficult. Here is The Atari Quickfax:

Atari Quickfax location:

http://www.geocities.com/MotorCity/2090/quickfaq.htm (USA/HTML)

An exerpt from the quick fax:

4.2 Can I hook up an ST to the Internet ?

The ST can be used to send and receive email, read Usenet newsgroups,
download from FTP archives, and even to surf the web. For this you need:

- a modem : machines up to STE included are limited to 19200bps, unless
modified.
- a subscription to an Internet access provider, who must provide SLIP
or PPP,
- a TCP/IP layer : STiK (SLIP only) or STiNG (PPP/SLIP), or MiNT with
MiNTnet,
- a Web browser : CAB 1.5 (freeware), CAB 2.x or WENsuite (both
commercial), or Chimaera and Lynx under MiNTnet.
- a News/Mail reader : Newsie or Oasis

There are a whole lot of information resources on the subject. A good
start might be to check out the following pages :

Mille Babic's home page
http://hem1.passagen.se/atari/

The STiK support page
http://www.flinny.demon.co.uk/

Peter Rottengatter's home page (STinG)
http://www.stud.uni-hannover.de/~perot/index-e.html

Newsie - News/email/FTP software
http://www.primenet.com/~rojewski/newsie.html

The Atari Internet guide
http://zippy.spods.dcs.kcl.ac.uk/~garfield/aig/aig.htm

L'Atari Branche (French)
http://www.cedep.net/~gstamant/atari/atanet_f.htm

Internet Software for Atari
http://localhost.ruhr.de/~sacha/index_e.html

OXO WenSuite browser
http://wwwusers.imaginet.fr/~oxo/

OASIS home page
http://www.yeadontt.demon.co.uk/oasis3.htm

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3790. Re: Weekly Posting of New Atari Stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <oHKC2.202$SY3.474@198.235.216.4>
Source record: 83512

On 28 Feb 1999 20:46:15 , Dan Ackerman wrote:
>In article <wJ6C2.143$Tg3.177@198.235.216.4>,
>Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>>
>>Why does everything work from the UMICH site EXCEPT FTP:-)?
>>
>>On 27 Feb 1999 05:11:01 , Atari Archive Robot wrote:
>>> -rw-r--r-- molin 140792 Feb 24 01:17 ./0ls-lR.Z
>>> -rw-r--r-- molin 141114 Feb 24 01:18 ./0ls-lRc.Z
>>> -rw-r--r-- molin 131940 Feb 24 01:16 ./0compind.Z
>>> -rw-r--r-- molin 260552 Feb 24 01:16 ./0index
>>>--
>>> -- Howard Chu @ PLATINUM technology Inc., Los Angeles Laboratory
>>>.
>
>
<snip>
>I would get a message when attempting to ftp in,
>that I should use a different machine, yet that machine never seemed to
>work.

Yes, that is exactly what happens. Somehow it has been redirected to the
vapour machine:-). At least the archive is still there, it is just that
it is in a dormant state because of this problem.
>
> Dan Ackerman
> aka baldrick@netset.com
>
>.

3791. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <rHKC2.203$SY3.474@198.235.216.4>
Source record: 83513

On 28 Feb 1999 18:04:06 , "Brett Smith" wrote:
>Hello!
> I have a 520 ST I would like to see if I can get connected to my dialup
>PPP account- any advice would be appreciated!

Well it is what I use, so I will give you as much info as possible.

You will NEED.

1) MEMORY. Get as much as you CAN. (1 meg will suffice, but get MORE).
512K may get you connected, I am not certain anymore, it used to, but
then you can't do much.

2) STING for PPP.
3) HS MODEM for Hi Speed modem access.
4) Xcontrol Panel, for STing.
5) CAB for WEB BROWSING. 1.5 is FREEWARE (I use) and 2.7 Demo (I use too:-).
6) NEWsie for all in one FTP, NEWs, EMail, and low feature browser.

There are other programs but I haven't tried them with TOS 1.0.
7) A HARD DRIVE. No point downloading webpages to floppy.
(I did this when starting;-).

8)CAB OVL for CAB. I use version 1.2805 with version 1.5 of CAB.

You will want.
1) More more and more memory:-).
2) Really LARGE HARD DRIVE. (Gotta put those South Park Avis somewhere:-).
3) TOS 1.4 or Greater or a Multi Tasking OS like MAGIC. I haven't used
Mint nor Geneva on the ST.

You will look for

1) ST GUIDE when you discover most manuals for the internet are in this format.

Hope this helps. Its all I can remember offhand.

>
>
>Thanks,
>
>Brett Smith
>.

3792. TWO Boot Straps on different hard drives]

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uHKC2.204$SY3.474@198.235.216.4>
Source record: 83514

The following is possibly a silly question, but I am going to ask it
none the less.

Senario:

TWO computers with Syquest/Zip/Jazz (Take your pick) Hard Drives.

Computer A).

520ST with 2.5 Meg of Ram and EXTERNAL SYQUEST Removable DRIVE ONLY.
Auto boots off SYQUEST Cartidge.

Computer B)

Falcon with IDE internal Drive and EXTERNAL SYQUEST removable Drive.
Auto boots off IDE drive.

Now my question is:

What happens if I take the Syquest cartridge from the ST with the
HDRIVER.sys file (Example only, can be any bootstrap;-) and place it
in the Syquest mechanism in the Falcon, then boot up the Falcon?

There is a Bootstrap on the IDE and on the SYQUEST? Which one will
take priority should I not or forget to change the filename of the
hddriver.sys file on the syquest cart?

Could it accidentally boot off the syquest first and ignore the IDE drive?

Thanks.
Brian.

3793. CAB/BIG SCREEN/MORE COLOUR FOR ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xHKC2.205$SY3.474@198.235.216.4>
Source record: 83515

Just incase no one else has bothered, I have successfully used CAB/STING/
BIG SCREEN on my ST with the SC1224 colour monitor. This allows the ST to
get the FULL 16 Colour CAB provides to the STock TT configuration.
Web Pages look prettier and you get FULL access to the pull down menus
within CAB that you don't get when using CAB in ST low (not that anyone
would other than me:-).

However, it takes some getting used to, all the screen scrolling, but once
you are used to it, it is not a horrible experience.
I recommend you use this combination with a TRACKBALL and just spin it around
the screen:-).

Now if there is anotherway to get 16 colours from within CAB on a STOCK ST
I would be happy to know how. Even on a modified ST:-).

Later
Brian.

3794. WTB (Halifax NS area) Canon BJ10e

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F7yCyw.FJB.0.bloor@torfree.net>
Source record: 83516

I already posted this on the geographically locallized .forsale newsgroups, but response has been almost non-existent. may as well see if the Atari die-hards have one for me.

I already have a Canon BJ-10ex, but it had a shelf fall on it. Really. I managed to get it back together, but it has never been quite the same as it was.

Looking for another one; maybe even two!

I am in in Eastern Canada, sort of near Boston in a global sense.

Also, straying off-topic: Does anyone know what printer drivers are now avvailable for Calamus SL? I know that the invers Software Betreib's e-press releases have touched on this lately, but it is hard to keep track, unless one has a mind like Rich Tietjens. Rich, where are you?

Surely there must be one cumulative list somewhere. I was in a big-box computer store today and looking at 2 dozen printers, and trying to remember if any of them were compatible with those new Calamus SL drivers.

John S. Gray
Isolated out in Atlantic Canada

3795. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bg47u$5nq$1@nnrp1.dejanews.com>
Source record: 83517

In article <7bfd8c$mk4@ds2.acs.ucalgary.ca>,
lockwood@calcna.ab.ca wrote:
> On Sun 28-02-99 18:52,
> Hallvard Tangeraas wrote about Re: Creating an Atari CD on a Mac?
> in comp.sys.atari.st:
>
> HT> I guess, with MagiCMac I don't even need to have it Atari compatible as
> HT> it can probably read Mac CDs directly.
>
> Well, from my experience with the MagicMac demo, no. When the machine
> is in "Atari Mode" it will not see anything on the Mac's disk aside
> from the folder(s) you have set up to be the Atari Hard Drives (if you
> know what I mean). Maybe the full version allows you access to the
> rest of the disk, but I don't know about that.

You will still have to assign a folder for MagiCMac to see the disk. It won't all be accessable as a drive. Hint. Limit your sub directorys and install all your files in one folder. It will take some effort on your part organizing your image. I still think that ExtenDos will run out of memory at some point if you have to many files in one directory. Put no more than 256 files in the root directory unless your using HD Driver to modify the option (or MagiC takes care of this, I don't know about MagiC). Best to do what Frank advises and just create a standard ISO CD.

> HT re: ExtenDos> What's too long? Is there a total character limit?
>
> I dunno. I've never determined this.

I did some beta testing on the update patch that Roger has posted. I don't recall the character length, but I think it was compatible with one of the MiNT options (32?).

>
> HT> And since I don't even have a CD-ROM unit connected to my STe I'm going
> HT> to use the CD as a software archive with MagiCMac on my Macintosh
> HT> computer, but I'd really like to make ti work on an Atari system as
> HT> well, just in case... (or some other Atari user wants to borrow or copy
> HT> it).
>
> Then you are talking about an ISO 9660 disk.

I agree. Keep it simple. I made about five different disk before I was 100% Atari compatible.

> HT> Is there any way to *erase* the resource forks from these kind of files
> HT> as the Mac won't need them anyway, and the Atari/MagiCMac doesn't use

> HT> them.
>
> Possibly MagicMac sees them, and from there you can erase them, but
> you'd have to do that before you hand over the hard disk to your
> friend. Just don't look at the files from the Mac, as the MacOS seems
> to want to automatically create resource forks for every open window.

Egad, stay away from the Apple file system. Under MagiC Mac it will cause
nothing but trouble. One time you will drag a file to the desktop off the CD,
then remove the CD and put it away. Then you will try some operation that
requires the file and the damn Mac O/S will want the CD re-inserted to
perform the operation under MagiC Mac (just as it would under the Mac O/S).
That may not be technically accurate, but the trouble part is.

>

> HT> I'm a little confused about the Toast stuff here (especially as I've
> HT> never seen the program before), but the guy who's going to do this for
> HT> me just told me to create one folder where I should put the icon and
> HT> name of my choice (which will be what pops up on my Mac desktop when I
> HT> insert the CD into the drive), then put the files/folders I want as I
> HT> want them inside this folder.

Like I said above.
>

> HT about Thing desktop> It's version 1.09, and I know there's a newer version (1.27?)
which I'll
> HT> look into later, hopefully it'll make things even more compatible with
> HT> the Mac side using MagiCMac -I'm starting to get advanced, trying to
> HT> assign icons to the Mac files as well!!! Doesn't quite work with names
> HT> where there are spaces between unfortunately, maybe 1.27 will allow for
> HT> this!?
>
> I don't think it's Thing that allows you to use the long file names,
> but rather Magic, so the restriction is whether or not you have VFAT
> enabled in Magic.

Right, or MiNT. However you will have to have a file selector that supports
long file names. I know nothing about MagiC and what it uses.

> HT> Yes, this is without using the "Use Apple Extensions", right?
> HT> If I do this, and assign icons to say, the folders withing MacOS, I
> HT> should get icons to show up on the Mac, right?
> HT> And it shouldn't cause any problems for the Atari/MagiCMac side, and
> HT> rather simply be ignored, am I right?
>
> I just don't know about this. I suspect that all "Use Apple
> Extensions" does is write the type and creator codes into any and all
> files, so that the MacOS will know what is what. Icon stuff, I
> believe, lives in the Resource Fork. Actually, the icons are small
> invisible files that live inside the folder they are associated with,

> or beside their programs. You can see them in Toast's file selection
> window - also in ResEdit's.

I would do it this way. Format a hard disk under MagiC, DOS compatible with all the extras you will need to do this (HD Driver, Big Dos, ect) on your Atari. Set up the image how you would like it to look like on your CD. Remove the SCSI disk from your Atari and write protect it before connecting it to the Mac. The Mac should be able to read the DOS hard disk without problem, but will not be able to screw with the file system. Burn an ISO disk. Once done, have your buddy copy the files to his Mac and do all the fancy stuff you want for a Mac CD and burn another. Best of both worlds. If you install MagiC Mac on your friends Mac, and launch an application under MagiC Mac, it will remember that application as a MagiC Mac application and always try to start MagiC Mac when you select it. That causes problems down the road. Best to write one "Atari" CD before the Mac can modify the filesystem.

Mike

Can you believe that spammers even send junk to a Dejanews email address?
Can you believe that the Dejanews spelling checker list Dejanews as a mis-spelled word?

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3796. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bg4s8$66r$1@nnrp1.dejanews.com>
Source record: 83518

In article <vYHC2.170$SY3.447@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Ok, about exactly one month ago, I was whining about the SECOND APEX
> MEDIA disk that wasn't in the package when I purchased my Falcon, second
> hand. Well, I thank those who sent me the appropriate file to get me going,
> and it worked perfectly.
>
> Ironically, I FOUND the ORIGINAL disk. Well, I think it is.
> The file APEXSYS.TOS (A self extracting archive) was located on my
> PHASE IV PHOENIX DATA/EXAMPLES disk. Well, now I have verified I had the
> proper match:-). Anyways, I was confused as the 1st disk was a BLACKSCORPION
> BLACK LABELLED DISK, and the second disk is a LEXICORE PHASE IV DISK.

:) What some people won't do when they are hard up for a floppy....

>
> Also on this Lexicore disk are some examples and some demo programs.
>
> One program creates a 2meg virtual disk from drive d:.

I haven't seen that one. Generally Lexicore software is compatible with the
Falcon, but with bugs and limitations. Anything that could cause data loss I
would stay away from.

> The other program is a software version of Blowup.

Blowup, probably the demo, won't hurt a true multisync monitor. The demo
doesn't give you many settings to play with. There is a great piece of
shareware that is much better. I <think> it is called Falcon Screen. As long
as you have a wide band multisync, there are not to many settings that can
cause damage. General rule of thumb, if your monitor goes black, or into a
60's color display, shut it off and reboot quickly:). Double check that name
as it doesn't sound quite right to me now.....

>
> Can anyone tell me if these programs are somewhat useful or if they can
> really cause damage. I would like to use the BLOWUP software demo, but
> I am a little afraid. I do have a multisync monitor with my falcon.
>
> later
> Brian.
>
Mike

(CR's are running great:).

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3797. Re: Do It Archives. I just can't get th

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bg5k2$sb9$1@news8.svr.pol.co.uk>
Source record: 83519

On 20 Feb 1999 19:25:02 , Martin Wilson wrote:
>
>>I'm sure that Robert will be along in a moment, but ITMT, and as far as I
>>can make out, you should have the same password for all the current releases
>>of the DoIt archives.
>>
>>Having said that I couldn't unpack the hard drives archive with the same
>>results as yours, something that is still unresolved.
>>
>Well at least I'm not alone in this. I'm not sure if your
>refering to DO IT ST or DO IT Falcon but presume you are
>refering to the Falcon version.

Neither, read my message again! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3798. Re: Manuals in strange language

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bg5k3$sb9$2@news8.svr.pol.co.uk>
Source record: 83520

On 22 Feb 1999 10:05:43 , Stichting ST wrote:
>Sometimes there is a complaint about software: the manual is in a non-
>native language.
>
>In the English world the German language is difficult, French mostly
>incomprihensible and Dutch is totally Dutch for most Internet users.
>
>But there are translation services.

You can add the translation engine at Alta Vista to your list - there is a limit to the size of html or text that it will translate tho'.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3799. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bg5k5$sb9$3@news8.svr.pol.co.uk>
Source record: 83521

On 23 Feb 1999 14:00:54 , Ronald J. Hall wrote:
>On 22 Feb 1999 21:52:31 , Katherine Ellis wrote:
>
> <snip>
>
>->I guess no one uses MiNT, and that nothing new has happened.
>->Oh well, I can pass on this one very easily :) the magazine is worth
>->it.
>
> <big smile!>

I for one am waiting for someone to write up a MiNT article or two - no point waiting on someone else to do it! :-)

>->One thing really strikes me though.
>->They talk a LOT about GEMTRADE, as if it was THE HYPE
>->application. We could start another thread on this topic ;)
>
> I have a question about Gemtrade. I just purchased the full
> version from SFT, and it won't allow me to register. Well,
> to be technically accurate, it does allow me to enter my
> name and Reg.# (as written on the floppy disk), but once I
> quit and restart, its like I never registered. It did put
> an .INF file on my MiNT partition, so I copied it into my
> GEMTRADE folder, but that still didn't help. Any ideas?

FWIW it saved its INF file into my user/defaults directory, as poined to by my HOME variable in magx.inf.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3800. Re: Diamound Edge?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bg5k6$sb9$4@news8.svr.pol.co.uk>
Source record: 83522

On 27 Feb 1999 12:49:46 , stephen@wrag.freeserve.co.uk wrote:

I see you've cracked newsgroup reading Stephen?

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3801. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7bg7k4$r2u$1@roch.zetnet.co.uk>
Source record: 83523

On 1 Mar 1999 13:45:14 +, Gordy & Mandy wrote:

>I was brought for me for my birthday.I have managed to get connections
>from different service providers from speeds 41k6 to 49k on DTE.I don't
>think this modem is flashed to support v.90 but thats what connections I
>am getting using x2.

These will be DCE speeds (modem-modem). What I was getting at is that
you generally need a DTE (modem-serial port) speed of around 3 x DCE
otherwise it will be the predominant bottle-neck.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3802. Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: martin_wootton@hotmail.com
Message-ID: <7bgagpboq1@nnrp1.dejanews.com>
Source record: 83524

I've never used an ST in my life, but a friend of mine is after a boot disk I
believe. (If it's anything like the workbench disk on the amiga?)
Does anyone know where I can find a site to download this, or get a disk from?
I'm based in the UK and any info would be muchly appreciated.

Thanks in advance,
Martin

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3803. Re: 2 Questions

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Ralf_Stutzenberger@LU.maus.de
Message-ID: <199903020143.a55594@lu.maus.de>
Source record: 83525

Hi there,

Nima contacted me a few days after giving my questions.

Great!

Viele Grüße aus Ketsch am Rhein
sendet
Ralf Stutzenberger

from the greatest area of Germany
- the wild south

3804. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO BOOT ??

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bgb8ldsd1@news2.xs4all.nl>
Source record: 83526

Hello everybody,
Recently I bought an IBM harddisk, made by Quantum.
So it's a Quantum Atlas XP31070W SCSI 1.12GB .Uwe Seimet says it cannot
boot on a TT030 and more people say that.But others like Louis H.
tell different stories.So I wonder if it's still possible.
With HDDRIVER or another harddiskdriver perhaps ?
In my Stacy sits a Quantum 50 MB and works perfectly.Louis has a Quantum
Trailblazer and it boots and works perfectly.
So if any body will react to this problem, I would be very thankful !!

Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....and a Quantum Atlas
XP31070W !!

3805. Re: Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7bgcgksfn1@newnews.global.net.uk>
Source record: 83527

The ST had the whole of it's operating system on ROM. That consists of TOS (the underlying OS) and GEM (the graphical interface).

A genuine ST will therefore not require either of these on disk!

If your friend is trying to run an ST emulator on PC such as the Gemulator, PacifiST or Winston, he will need a TOS image (which is the copyrighted part and therefore not supplied with the emulator).

You can find these on the net though - try The Little Green Desktop at http://lgd.fatal-design.com/

This site has all you are likely to need.

Adrian Bradshaw

3806. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: John <john@mevatele.freeserve.co.uk>
Message-ID: <36DBB53D.2365@mevatele.freeserve.co.uk>
Source record: 83528
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi Steve
Try this webpage for all you need to connect your ST to a free ISP.

http://www.users.zetnet.co.uk/rgoring/support/

Cheers
John

Steve Stupple wrote:
>
> Has anyone connected up their faithful Atari ST to one of the free
> ISP's.
>
> If so, I'd be grateful for their web site details.
>
> Thanks
>
> --
> Cheers! for now
> Steve
>
> The Atari ST Software exchange: www.steverosie.demon.co.uk
> Email: ASX@steverosie.demon.co.uk
> Nick: Mocknbird Tel: (+44) 07971 742708
> ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales
>
> Location: Narberth, Pembrokeshire, Wales, United Kingdom
> **********

3807. Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36DBBA93.4015@geocities.com>
Source record: 83529

Hehehe.. a far cry from "Newton's Apple" I realize, but for me, the best of two worlds. I'm a recent convert to the Atari ST world since I am having fun making an Atari computer be my main computer more and more each day. Atari was the best desktop computer in my opinion, and it makes home computing fun again!

Then there is the Newton MessagePad, the best PDA ever made. Like the Atari, the Newton has no support from it's company, and so therefore the Newton community is in many way like the Atari community.

So I was wondering what has been done so far to connect a Newton MessagePad and a Atari ST.

I believe the Amiga has rigged up something... just wondered where we are on this.

Though I'm fanatical about practically all things Atari,
The Portfolio is no where CLOSE to a Newton. ;)

Doctor Clu

3808. Re: Telnetable BBS for my ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: John <john@mevatele.freeserve.co.uk>
Message-ID: <36DBB644.2E7@mevatele.freeserve.co.uk>
Source record: 83530

Nope, didn't see that message, could you post it again
Thanks
John

Doctor Clu wrote:
>
> You did see the message I posted about the Atari 8-bit BBS (telnetable)
> Closer To Home. If not, I can send you some information again about it.
>
> Doctor Clu
>
> PS: Though an Atari8 BBS, they might be able to give some pointers.

3809. Re: Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36dbb34e2f0c8240@holleman.demon.nl>
Source record: 83531

on Mon 01-03-99 23:01 ekaljumagi@my-dejanews.com wrote:

>In article <36d91b88ea36420@holleman.demon.nl>,
> louis@holleman.demon.nl (Louis) wrote:
>> I gathered NVDI needs it for certain printer functions, I can see cosmetic
>> changes to alertboxes using Wdialog.
>> On my TT, MagiC 5.01 plus Wdialog 1.97 (I went back to this one because of
>> bugs in 2.0 but meanwhile 2.01 or higher is out) is a ROCKsolid OS.
>> Autofolder sequence is essential though, one minor change and the
>> solidness has gone. Reason to use an Autoexec.bat with MagiC.
>>
>
>I've been using WDialog 1.98 with fair success, except that the old DA
>Chameleon will not run with it (so, if Geneva is off, I can have DA loading
>_OR_ printing). Are the higher versions of WDialog more stable?
>
Galen, appearently I'm on 1.98 as well. No problems at all (with MagiC
5.01).
I got the 2.0 version too, including extensive docs in HTML format, but it
was reported to be buggy very soon after it was released, so I never used
this version. I believe (stressed, that is) that 2.01 is out, perhaps a
higher version. No experience with these.

Now, my tower with all the SCSI gear is producing irregular whining noises
and is vibrating more than usual, I gather the PSU fan is giving up slowly
after been running for around 3 years continuously (cheap model...). Gotta
switch it off when I go off to work just in case, but I wonder what will
happen on the next start tonite... I think I need to get a replacement
first thing tomorrow :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3810. Re: TT030 can't boot Quantum Atlas

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bgflh$ir5$1@news2.xs4all.nl>
Source record: 83532

Hi ,
Is it true that my QuantumAtlas XP31070 HD cannot boot my TT030 ?
I tried so much, but it only will work as second drive on a Falcon
Perhaps there's anybody, who achieved the impossible.
In my Stacy works a little Quantum 50 MB very well (with ICD),
but perhaps this model (atlas) is another cup of tea ??
You reactions are very, very welcome !!
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

3811. Re: Web Server on MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990302160454.14762C-100000@hal.fishpool.com>
Source record: 83533

> Has anyone here had success in installing an Apache Web Server on the
> Atari using MiNT?

Yes.

Let's check a few things, before we go any further:

First, do you run this on a full MiNTOS setup with Minix filesystem?
If not, it might explain a few things...

Second, do you have appropriate symbolic links to the hierarchy in
your MINT.CNF to point to the /bin /usr/bin and /etc hierarchies?

> I got so far that I can view HTML documents in my Web Browser, but
> CGI Scripts don't work generally. If the CGI Script is a compiled
> binary one it works. But when it comes to Shell Scripts it stops.

Do you have an /etc/shells file? Does it include SH and BASH paths?

> My UNIXMODE environment variable contains the letter "s", so

Typically, we recommend: /brUs._

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3812. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <7bh0okuad1@nnrp1.dejanews.com>
Source record: 83534
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

I have dealt with Ben Smith on about 6 purchases over the last 3
years and have been very impressed with his professionalism and
speedy deliveries. He also has given me free items on two occasions
when he wanted to be rid of them. In all honesty, I believe he is
one of the best small business operators I have ever dealt with.
I usually get the items I ordered in only a few days. Try comparing
this to ICD! I currently have been waiting since Sept. of 1998 for
my link 2 to arrive and still no response -- I've even talked to the
owner several times on the phone to no avail. You will never
experience this type of poor customer service with Ben.

-Dan Vernon
Seattle WA
Atari owner since 1981

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3813. e-mail de Vincent Pomey (monsieur ST-ZIP)?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990302162849.14762F-100000@hal.fishpool.com>
Source record: 83535
Cross-posted to: fr.comp.sys.atari,comp.sys.atari.st

Je cherche ï¿½ rejoindre Vincent Pomey (l'auteur de ST-ZIP) et voudrais
d'abord vï¿½rifier si quelqu'un aurait sa plus rï¿½cente adresse e-mail?

Il y a un pï¿½pin avec ST-ZIP, concerant les long nom-de-fichiers, qui
nï¿½cï¿½ssiterait vï¿½rification auprï¿½s de son auteur, histoire de comprendre
pourquoi ST-ZIP distingue les MAJUSCULES des minuscules (ou un mï¿½lange
des deux) avec le VFAT des kernels 1.15 ou le ramdisk FNRAMFS, mais les
ignore depuis une partition Minix ou la hiï¿½rarchie unifiï¿½e (disque U:).

En gros, la colonne de droite montre correctement les long noms-de-fichier
avec un assortiment de majuscules et minuscules, mais seulement lorsque
l'on est sur une partition NEWFAT ou sur le ramdisk FN; le disque U: et
les partitions Minix apparaissent en noms tronquï¿½s 8+3 tout en MAJUSCULES.

Puisque ca marche sur FNRAMFS et NEWFAT (tous deux des systï¿½mes rï¿½cents),
il semble clair que Minix et U: ne supportent pas certaines fonctions (ou
retourent la mauvaise rï¿½ponse), mais sans l'aide de Vincent ils serait
difficile de dï¿½terminer oï¿½ est le problï¿½me...

La mï¿½me situation existe avec 2-in-1, ImageCopy et Papillon, aussi.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3814. Re: Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7bh0ulmqs1@SOLAIR2.EUnet.yu>
Source record: 83536

Adrian Bradshaw wrote in message <7bgcgksfn1@newnews.global.net.uk>...
>The ST had the whole of it's operating system on ROM. That consists of TOS
>(the underlying OS) and GEM (the graphical interface).
>
>A genuine ST will therefore not require either of these on disk!
>

First versions of Atari ST didn't have built in TOS, just bootstrap
routines. This was Atari ST 260 e.g.
Perhaps Adrian writes about such model.

Pera

3815. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: tparrett@fast.co.za
Message-ID: <920395012.683292@news.netactive.co.za>
Source record: 83537

On 1 Mar 1999 01:18:40 G, Phantom wrote:
>Greetings Atari Folks,
>
>As you may have read in a previous post, I am having a
>problem getting a Nemesis 25/50 working correctly in my Falcon.

>One thing my Falcon does have a problem with is keeping the
>correct time. It does loose a few hours each time it is
>turned off. And will also fall a day or two behind in the
>correct date if I leave the it turned off for a few days.
>
I also have a Nemesised Falcon and the clock runs slow. However this
cannot be due to the Nemesis installation as it has run slow since it was
brand new approx 4 yrs ago.
It is annoying but I've got used to it. If there is a way to correct the
clock I'd appreciate hearing how.
regards
Ted Parrett
==
tparrett@fast.co.za	Ted Parrett
City: Johannesburg	Tel No.++27 11 476 5242
Country: South Africa	Fax No.++27 11 474 2985
==

3816. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: bretelle@networktwo.com
Message-ID: <36dd1ed3.99894266@news.autonet.net>
Source record: 83538
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

Richard Wray wrote in message
7b1ouqbqi1@plutonium.btinternet.com>...
>I have a few simple questions for all of you.
>
>1) If you could play any of the classic 8 bit games again what would they
>be. A top 5 would be good.

Only one candidate for #1: M.U.L.E.

I'd like to see the gameplay expanded a bit, and a few more options
added, longer games. The memory of the 8-bit systems was probably the
limiting factor there.

Prettier graphics wouldn't hurt, but the gameplay was so good it made
up for any lack of eye-candy.

BobR

3817. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: Darren Salt <news@youmustbejoking.demon.com.uk>
Message-ID: <48DC3DBBC1%news@youmustbejoking.demon.com.uk>
Source record: 83539
Cross-posted to: comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair

In message <7beos8tpk1@news6.svr.pol.co.uk>
"Craig Harrison" <Craigster@AmsTech.freeserve.co.uk> wrote:

> RHJL van de Moosdijk Wrote
>> Chuckie Egg RULES!!! Damn, I almost forgot about that one....talk about
>> addictive :))))

> Arghhhhhhh Not the level 10 huge yellow chicken! What a terrifying
> memory!!!!

I think that you'll find that it's released on level 9, then from level 17
there are more hens...

--
| Darren Salt anti-UCE | Spectrum +3, | nr. Ashington,
| ds@youmustbejoking,demon | Risc PC, A3010, | Northumberland
| arcsalt@spuddy,mew,co,uk | BBC Master 128 | Toon Army
| I don't ask for much, just untold riches...

Any given program, when running, is obsolete.

3818. Re: Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7bhc8n$vc3$1@roch.zetnet.co.uk>
Source record: 83540

On 2 Mar 1999 09:20:31 G, martin_wootton@hotmail.com wrote:

>I've never used an ST in my life, but a friend of mine is after a boot disk I
>believe. (If it's anything like the workbench disk on the amiga?)
>Does anyone know where I can find a site to download this, or get a disk from?
>I'm based in the UK and any info would be muchly appreciated.

He is mistaken. You do not need a boot disc for the ST as the TOS is
always there (in ROM). You had better clarify what he REALLY wants.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3819. Re: Slow/stop downloads with CAB

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36dc32ae1eb5640@ping.be>
Source record: 83541

on Tue 02-03-99 00:03 Paul Williamson wrote:

>Hi John,
>
>Certainly there are some known hardware problems with Hades machines.
>Martin Byttebier has just had a motherboard problem with his and it lost
>him a lot of data off his hard drive. So if you suspect there could be a
>problem I suggest an urgent back-up of data .... (Which you've probably
>done anyway !)

I wished I had take a back-up more often. Like Paul said I recently had a
very serious problem.
The culprit seems to be a weak design of the motherboard. Especially the
solderings around the big square Xilinx chip are vulnerable for breakage.
However the solderings only broke when I was at my dealer to repair my ill
Hades.

My initial problem was a dead IDE harddisk. This was caused by a dead diode (or
whatever that thing is called).
Somehow this has make my HD unusable so I was forced to repartitionated my
HD. Unbelievable but true but I also had a bad IDE cable.

>
>Cheers
>
>Paul
>
>On 1 Mar 1999 00:13:25 G, JI Logan wrote:
>
>>Yes, Modem 2, at what is supposed to be 57600 baud. The funny thing
>>was I downloaded some stuff the very first time I used OVL1316 and
>>it fairly rattled through it - haven't seen as fast for ages. I
>>thought the problem was cracked but it didn't last.

Modem 2 can go up to 230400 baud. On my Hades I use 115200.
IMHO your troubles has nothing to do with an ill Hades. For me it seems
more a problem of your settings (or maybe a problem at Zetnet).
Also be aware that some sites are very slow. For instance I've very slow
downloads from all the www.multimania.com pages (French)
>>
>>I have been having some major problems with this machine recently
>>and there has been a suggestion there might be a hardware or
>>firmware fault.

What are you probs?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3820. Re: Wdialog?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36dc32ae1eb5641@ping.be>
Source record: 83542

on Tue 02-03-99 10:45 Louis wrote:

>on Mon 01-03-99 23:01 ekaljumagi@my-dejanews.com wrote:
>
>>In article <36d91b88ea36420@holleman.demon.nl>,
>> louis@holleman.demon.nl (Louis) wrote:
>>> I gathered NVDI needs it for certain printer functions, I can see cosmetic
>>> changes to alertboxes using Wdialog.
>>> On my TT, MagiC 5.01 plus Wdialog 1.97 (I went back to this one because of
>>> bugs in 2.0 but meanwhile 2.01 or higher is out) is a ROCKsolid OS.
>>> Autofolder sequence is essential though, one minor change and the
>>> solidness has gone. Reason to use an Autoexec.bat with MagiC.
>>>
>>
>>I've been using WDialog 1.98 with fair success, except that the old DA
>>Chameleon will not run with it (so, if Geneva is off, I can have DA loading
>>_OR_ printing). Are the higher versions of WDialog more stable?
>>
>Galen, appearently I'm on 1.98 as well. No problems at all (with MagiC
>5.01).
>I got the 2.0 version too, including extensive docs in HTML format, but it
>was reported to be buggy very soon after it was released, so I never used
>this version. I believe (stressed, that is) that 2.01 is out, perhaps a
>higher version. No experience with these.

The latest version is AFAIk 2.04. You can find it on the homepage of 2B
http://home.t-online.de/home/ToBeHome/homepage.html.
This version should be on the Belgian FTP-site too. 193.190.205.13 atari
V2.04 seems to work much better then the previous versions. Everything
between 1.98 and 2.04 should be ignored.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3821. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7bhffelch1@irk.zetnet.co.uk>
Source record: 83543

Once upon a time... I did read that a JVM had been written for the Falcon for
an in-house project but that it was not available for public consumption.

I read it in one of the British Atari mags. I tried to find it a few weeks ago
in answer to another question but failed. Does anyone else remember this,
maybe the author is still in the atari scene?

Have you had a look at the Kaffe distribution for Mint?

Peter

On 23 Feb 1999 17:11:44 , Alexandre A. S. wrote:
>In article <a97z2.584$TO4.2061@news.flash.net>, nameerf@flash.net (Michael
>and Nicole Freeman) wrote:
>
>> On 18 Feb 1999 00:55:02 , <prunus@post3.tele.dk> wrote:
>> >Oh,- btw. it has support for java applets. Otherwise, from the
>> >description it is the same CAB as I >know it, with the same features.
>>
>> Ok, if they can make a CAB for Macs that supports Java Applets, why
>> can't they do this for us?!?!?!?! Shouldn't that be their first
>> priority, since they obviously aren't going to out-"sell" MIE and
>> Netscape.
>>
>
> Well, iCab supports Java on the Mac because there is an underlying Java
>VM (Apple's). Now, if somebody comes up with an Atari Java VM, it should be
>easy to make it work with CAB...
>
>--
>cheers!
>alexandre a. siufy mailto:asiufy@uol.com.br
>visit the progrock mp3 listening booth http://sites.uol.com.br/asiufy
>.

3822. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-02 00:00:00 UTC
From: tesla@ukf.net
Message-ID: <36dc3b381becd0@ukf.net>
Source record: 83544

on Tue 02-03-99 08:31 Roger Cain wrote:

>
>>I was brought for me for my birthday.I have managed to get connections
>>from different service providers from speeds 41k6 to 49k on DTE.I don't
>>think this modem is flashed to support v.90 but thats what connections I
>>am getting using x2.
>
>These will be DCE speeds (modem-modem). What I was getting at is that
>you generally need a DTE (modem-serial port) speed of around 3 x DCE
>otherwise it will be the predominant bottle-neck.
>

I am sorry...Misunderstood you.There is a slight bottle neck as the modem
does stop receiving data for a while to let the STE catch up.Other than
that the data seen ok and does not get corrupt.Above all it is working
well.:-)

Gordy

--
E-mail:tesla1@telsa1.freeserve.co.uk also tesla@ukf.net
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Thing v1.27

3823. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920485734-384350AEicMi@ping.be>
Source record: 83345

Hi Hall,

Adding my bit to the confusion.....-))

If you gonna burn the CD in ISO9660 format, which is very restricted
you'll have a lot of editing to do....

I suppose like most of us you have folders on the harddisk which do not
follow the ISO9660: eg: TEST.101, TEST.1_1, VERSION.1A etc...
ISO9660 accepts 8+3 only for filenames but not for folders, folder can't
have extenders...
The maximum nested folders allowed under ISO9960 is eight... this may
sound like a lot, but in fact isn't:
DTP
CALAMUS
VERSION98
DOCS
PERSONAL
CDK
WORK
NAME
And that's it..., and this is not a extreme example, a lot of apps work
like this, not to mention prog.languages which can have a lot more,
Megamax uses 14...

So if You want the CD to be in ISOxxxx format, You will have to check
every folder & file on the harddisk. And believe me, I speak from
experience here -))), it's very easy to overlook some files/folders.

IMHO the way to go is this.... let the guy burn the CD in HFS, let him
make two copies. Then ask a atari user to burn the CD again but this time
in 100% Atari format. Reading a HFS formatted CD and writing it in Atari
format takes just one mouseclick...
You'll end up with a CD which all atari's and emulators will be able to
read, and you don't have to worry about the ISO rules either.

Oh yes, another thing, if you want to give the CD a name, you can't use
extenders, but you're not restricted here to eight characters they have
to be in uppercase though

To get a good idea about what you're facing, download the CD RECORDER PRO
demo from http://www.soundpool.de and give it a testrun on your harddisk,
setting ISO, DOS, ATARI or don't care.... you'll be amazed...

Cheers from Belgium

Dennis

3824. Re: Thanks! Now I have another question....

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7bjvbu$900$1@roch.zetnet.co.uk>
Source record: 83346

On 3 Mar 1999 04:55:09 , "Brett Smith" wrote:
>Hello!
> Thanks to all who answered my recent question about getting my 520st on
>the internet. One of the things everyone recommended was more memory. What's
>the best way to upgrade the memory in one of these things? I've looked
>around on the web and have found some info on various upgrade boards which
>seem to cost around 100 bucks. That seems a little high to me- am I looking
>in the wrong places? Again, any info would be very much appreciated.
>
Unless you luck into eeither a load of DRAM chips of the right sort for
your ST going almost for free (remember you need 32 of them) or a spare
memory upgrade kit of the right sort kick ing around or unless your 520 is
an STe (upgrade with give-away with the cereals 1Mb 30-pin simms) then 100
USD is about the price you qwill pay....

chrisc

3825. Are there any ST mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36d464f1.37146115@news.easynet.co.uk>
Source record: 83347

Where do I go to find out?

3826. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <GxW3zHA5PY32Ew7J@steverosie.demon.co.uk>
Source record: 83348

In article <7biqh6adt4@news6.svr.pol.co.uk>, Derryck Croker <derryck@T
AKE.THIS.OUTcix.co.uk> writes
>IME it's the getting connected that is the probel, which then leads to a
>chicken and egg situation.

If a user is in the UK I don't mind getting them sorted. If I can do it
to the poor pc user, the I should be able to do the same for an ST
user;)

>
>My recommendation is to first point one's modem towards a BBS connected to
>NeST. In the past few weeks I posted _fully working_ STinG scripts for
>Freeserve.

Good idea, anyone got other scripts for other ISP's. As long as they
work, bung them my way with the relevant info and I'll see about
sticking them on my web site;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3827. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bk1ok$191$2@news2.xs4all.nl>
Source record: 83349

On 1 Mar 1999 20:59:34 , Jos Vlietstra wrote:
>Help !I got a Quantum Atlas XP31070W SCSI .it won't boot with HDDRIVER and Hushi on
>my TT030 .Is there anybody who did succeed with this model of Quantum and Atari ??
>As second drive it worked with a Falcon, but I want to use it as internal HD .

I have it the other way around with a Quantum ProDrive.

Pleas describe 'won't boot'.
Does he see the drive? Does the motor spins up?
Try with HDUtil from floppydisk to see if the SCSI ID is seen and the
name.
If not: SCSI-cable problem probably.
Sometimes the internal harddisk goes ok without a terminator
sometimes it needs a terminator on the drive itself. (jumper)
Also try to see if TT has SCSI ID 7 and parity and send unit
attention etc.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3828. Re: Web Server on MiNT

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bk1p1$191$3@news2.xs4all.nl>
Source record: 83350

On 1 Mar 1999 21:54:57 , Daniel Schaller wrote:
>Hello
>
>Has anyone here had success in installing an Apache Web Server on the
>Atari using MiNT? I got so far that I can view HTML documents in my
Look at the sometimes appearing continuing story titled 'One of
these days...' in the newsgroup comp.sys.atari.st.

Soon I will tell the world about Apache with MiNT from the MiNT98 CD.
Until now I had only httpd in use, but that will change.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3829. Re: TWO Boot Straps on different hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bk1pg$191$4@news2.xs4all.nl>
Source record: 83351

On 2 Mar 1999 05:30:02 , Brian Van TIlborg wrote:
>The following is possibly a silly question, but I am going to ask it
>none the less.

No it is not silly, comparable problems have cost me some evenings
time.
>
---knip
>
> There is a Bootstrap on the IDE and on the SYQUEST? Which one will
> take priority should I not or forget to change the filename of the
> hddriver.sys file on the syquest cart?
>

The TOS goes looking for a bootable drive. On TT I know it starts
with SCSI 0 and so on.
With Falcon I think that TOS starts with IDE 0.
Please other readers, correct me in this when I am wrong!

The first drive found will be searched for a executable boot-sector.
If that one tells to load HD Driver the boot can go on.

Then it depends on the way HDDriver is set what happens next.
First important thing: with drive numbers are searched further for
partitions and what is the ordering (needs not be SCSI 2 SCSI 5 but
can be SCSI 5 than check for SCSI 2).

After this you reach the point where all partitions are found and
given a letter.
Then you can tell from which drive he has to boot by pressing a
letter on the keybord.
Do you want C (that is normal) or do you want partition E to be
the one from which the auto-folder content and the accessories are
loaded from.?

But think: many programs are so stupid that they think for themselves
that the bootdrive is always partition C.

You can take the assignment of drive letters in your own hand. There
is a form that let you specify that if booted from SCSI 0 then the
partition lettering starts with say C and SCSI 1 partition letters
start with say H.

The way I do it with a TT and a Syquest is:
have made internal drive SCSI 1 and Syquest SCSI 0.
When a bootable disk is in the drive, boot takes place from disk
Syquest. No disk or a non-bootable gives boot from internal HD.

But your IDE drive makes this very difficult to use I think.

Asked Uwe Seimet about it?

More questions?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3830. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bk1q0$191$5@news2.xs4all.nl>
Source record: 83352

Until now:

As instructed I made the installation of the MiNT98 from CD-ROM to an empty TT.
I found syntax errors in the mint.cnf and repaired them with QED.
I could not use the CD-ROM and installed SPIN for it.
I could not figure out (and I looked into the manuals) if HSModem was before or after MiNT in the auto-folder.
I placed nohog.acc in the boot.
I was back to single TOS and programs worked normally as before.
I could not read the scrolling messages from MiNT during boot.
Tried to log them with autoMore, but that worked for all messegaes except output from MiNT.
I tried to read some manuals but the eol-problem made the built-in viewer of the TOS-desktop unusable (show/print/cancel).

So now the next chapter: adminstration of the network.
Translated quote from manual: "The AdMiNTools are HTML-WWW-based and need a running webserver and a WWW client that can handle the MiNT-Net TCP/IP interface".
Luckeyly the writer comes down from upstairs in the next sentence: "on the CD there is for this purpose a CAB 1.5 in folder contrib/cab (in realty contrib/cab15) in installed form so you can go on with the configuration immmediately".

I try: 2 bombs.
After many tries in amny ways and many messages from CAB I reach a point where I can type in the needed URL http://localhost/admin/
"cannot file file/folder" is the answer. To make a long story short (put Cab on drive C because of complaint about " c:\cab15\home.html not found" and "error u:\usr\local\wwwcache\b\00001" I realize:
the manual says that automaticaly I start up with the webserver httpd. may be I do not.
So after renaming httpd to httpd.ttp (I am with TOS) and giving parameters -r/var/httpd/config/httpd.conf something happens.
But: 'path not found' is the message CAB returns.

Then I realize that I can not use long filenames, case-sensitive things etc. with my TOS. Would that be the problem?
Because even html-files from the adminstration stuff (on the Minix partition) can not be loaded as html-file in CAB :" error when loading file" is the result.

Although the manuals states: 'When you want to use the built-in operating system put Nohog.acc on drive C:"
you cannot seemingly configurate the network when TOS is in use.

Maybe there is a good reason for the packaging together of MiNT98
andN.AES for a extra cheap price. You need both?

So I conclude:
Installing MiNTNet (medium distribution) from the CD on a TT and
keeping TOS is NOT possible. There are more reasons then one for this
failure.

I will continue:
The TT will be totally cleaned again and a 'nano-distribution' will
be set op. Then I only can import drive and not export them, but it
should be a start.

Any comments on the whole story until now are welcome.

Are there any specialist around that know a way how to read the
scrolling messages from MiNT when it boots?

Can anybody tell me where to place HSModem (before or after MiNT)?

What is rsvx.prg supposed to do between HSModem and MiNT?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3831. MAME - Is an Atari version planned?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <36dd858c732cf0@the-gap.demon.co.uk>
Source record: 83353

I've just been playing with MAME (Multiple Arcade Machine Emulator) on a PC,
and it's awesome! As it's name suggests, it's an arcade machine emulator
that allows you to play the actual ROM code of favourite arcade machines
such as Williams Defender, Zaxxon, Scramble etc.

I've noticed there are versions for Acorn, Mac, and Amiga, but as usual no
Atari version. I guess an ST wouldn't be up to it, but I see no reason why a
Falcon version shouldn't be comparable to an Amiga version (assuming the
Amiga version is actually any good speed wise).

The source code is freely available, but it's C which isn't my bag.
Has anyone looked into this before, or fancy a new challenge? ;-)

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

3832. Re: Portfolio take apart help needed!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36DD9787.3A31@geocities.com>
Source record: 83354
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

While we're talking about the Portfoliom where can I find connection utilities and software for the Atari ST?

Doctor Clu

3833. Re: Are there any ST mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7bk8qg$7e8$2@news8.svr.pol.co.uk>
Source record: 83355

Martin Wilson wrote in message <36d464f1.37146115@news.easynet.co.uk>...
>Where do I go to find out?

Martin,

Check out http://www.telsa1.freeserve.co.uk

You will find reference to a mailing list there.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

3834. Re: One of these days... MiNT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bkaabjgt1@snipp.uninett.no>
Source record: 83356

Stichting ST <atarist@xs4all.nl> wrote:
> Until now:

[snip]

Have you asked the seller for support? You have paid for it, so why not use it? ;-)

> Can anybody tell me where to place HSModem (before or after MiNT)?

Before.

> What is rsvx.prg supposed to do between HSModem and MiNT?

Mess things up ;-) Don't use it.

Seriously, this is what rsvx does:

When MiNT starts, it detect the presence of RSVF serial-drivers (HS-modem) and use these for it's own serial-devices (u:/dev/modem*, u:/dev/serial*, u:/dev/tty*). Some applications will also detect RSVF-drivers and use them directly, thus bypassing MiNT's device-locking. This is a Bad Thing, unless you really know what you're doing.

To prevent this MiNT kills the RSVF-cookie, rsvx.prg is a hack that reinstalls it if you have a program that *needs* it. Most RSVF-aware/dependent programs will also use MiNT's serial-devices too, so rsvx.prg is very rarely needed. If you have an app that won't work without it, be very careful so you don't get conflicts between RSVF-apps and "proper" apps.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3835. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bkak0jmf1@snipp.uninett.no>
Source record: 83357

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> IMHO the way to go is this.... let the guy burn the CD in HFS, let him
> make two copies. Then ask a atari user to burn the CD again but this time
> in 100% Atari format. Reading a HFS formatted CD and writing it in Atari
> format takes just one mouseclick...

AFAIK there's no such thing as a "100% Atari" CD-format. Why not just stick
the HFS-CD in the ST's CD-ROM and read it directly? Spin! does this without
any problems at all.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3836. Re: Thanks! Now I have another question....

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <5ntUueAcza32Ewcu@steverosie.demon.co.uk>
Source record: 83358

In article <7bjbfd$fkf@journal.concentric.net>, Brett Smith
<caul@concentric.net> writes
>Hello!
> Thanks to all who answered my recent question about getting my 520st on
>the internet. One of the things everyone recommended was more memory. What's
>the best way to upgrade the memory in one of these things? I've looked
>around on the web and have found some info on various upgrade boards which
>seem to cost around 100 bucks. That seems a little high to me- am I looking
>in the wrong places? Again, any info would be very much appreciated.
>
>
>Thanks!
>
>Brett Smith

Hi

It may be easier and cheaper to buy an STE! and apart from the odd one
or two, they are a doddle to upgrade;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3837. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <LWiD2.3321$Qs5.2873@news0.telusplanet.net>
Source record: 83359

```
----------
In article <7bhlu8$69$1@plutonium.compulink.co.uk>, publish@cix.co.uk (Mike
Kerslake) wrote:

> On 28 Feb 1999 06:10:17 , "Bengy Collins" wrote:
>>Hello,
>>Just a short question,
>>Anyone know how many people subscribe to AtariComputing?
>>Im guess about.. 100? Am I wrong? More or less?
>

Sorry about all the confusion this has caused, in my original message I
mistakenly left a "0" off. I meant to type 1000. Still I now am aware that
there is probaly twice this amount!
Apologies once again,
Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

3838. Re: TWO Boot Straps on different hard drives]

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F81IIG.ELI.0.bloor@torfree.net>
Source record: 83360

With ICDware, the boot PRG looks for the lowest ID# as well. AFAIK that
can be over-ruled by holdong down the number 1, 2, 0r 3 during a re-boot
and the host adaptor will follow along to that drive.

I'm experimenting with all this myself recently, having acquired an old
ToadFile 170 with a LINK I (with switchable ID numbers; great!)
...an old MegaFile with an old IMB 42mB MFM drive transplanted into the bay;

Trying to make sense with my existing Floptical and Quantum 540's.
Article describing this will be in XEST, soon I hope.

John S. Gray
isolated out in Atlantic Canada

3839. qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7bker5bng1@news8.svr.pol.co.uk>
Source record: 83361

Hi ,

Just wondering where it's possible to download the shareware prog
qed v4.51e , tried Christain Felsch's web site , and the harburg
ftp site but have had no luck accessing them.

Have done several FTP searches but all I can find is the last 3.xx
versions on umich.

Many thanks ,

Paul Mac

3840. Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7bkiakbuj1@roch.zetnet.co.uk>
Source record: 83362

Hello MagiC fans.

In MagiC6 on a TT, with NVDI 5, clicking any of the scroll arrows brings me 2 bombs, disables the deskmenu, the scroll bars and the Alt^Esc manager, and the mouse has no effective control. It always requires a cold boot to get started again. The problem appears in these applications:

Newsie 0.94, CAB 2.7, Texel 1.6, Works 1.207, EdHak 3.01, PageStream 2.2uk. Even in Protext 6.5, using some commands produces the effects.

Some other apps are not affected, but I haven't the patience to go through my whole collection :)

Any ideas? Solutions?
Please?
Charles: about to click the arrows in Everest 3.6e, where I am now.

PS. yup! Everest has the problem too.

3841. Re: NEWSie references (was Atari St Nie

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7bkialbuj2@roch.zetnet.co.uk>
Source record: 83363

On 28 Feb 1999 23:50:17 , Charles Stanley wrote:

>with Everest, which frequently declares it will truncate long lines
>(like the above) and convert nulls to zeroes: in which case I cancel
>the message I was about to write. Have I missed some parameter changes
>I should make in Everest?
>
>Cheers,
>Charles.

Silly me! Of course I had overlooked the parameters. All is now fixed,
unless, of course, that reference line is more than 300 characters, which
Everest will curtail, so that's no help. :(

3842. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Ian Molton <ian@warwick.net>
Message-ID: <48dd29030dian@warwick.net>
Source record: 83364
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st

In article <7bjkd8$672$1@nnrp1.dejanews.com>,
<mangobanana@my-dejanews.com> wrote:
> and that bloody Water - every time you went near an
> object you ran the risk of dropping your snorkel...

Oh god yes... I remember playing that on my souped up speccy 48K... (it had
a *REAL* keyboard....

--
-Ian aka Lennier
Acorn Computers, the best in the world
http://www.users.zetnet.co.uk/hawk/
BaBe - Women's human rights organisation in Croatia
http://www.users.zetnet.co.uk/hawk/babe/
True creativity comes from not being like everyone else. Aspie and proud of it.

3843. using cubase on TT030?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: lwright@spamola.silk.net
Message-ID: <MPG.1147b4144a93996298979b@news.silk.net>
Source record: 83365

I have a TT030. I'm trying to run Cubase 2, and all I can get is 6 bombs in mono (either ST High or TT High) and 2 bombs in colour... Any ideas why? Is there a TT compatible version of cubase, or is there something else I should check?

Thanks,

Lawrence.

--
Please remove .spamola to reply, and email a reply if you could. my newsserver sucks and I miss a LOT of postings.

3844. Re: mysz do atari st

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Tomy <montom@friko6.onet.pl>
Message-ID: <36DD306C.7B50A1EB@friko6.onet.pl>
Source record: 83366

Hi!
Some Poles are reading this
!!!

Rein Bakhuizen van den Brink napisaďż˝:

> On 22 Feb 1999 09:58:30 , Remigiusz =?iso-8859-2?Q?Miku=B3a?= wrote:
> >To jest wieloczďż˝ciowa wiadomoďż˝ďż˝ w formacie MIME.
> >--------------8B193CD67734059809541432
> >Content-Type: text/plain; charset=iso-8859-2
> >Content-Transfer-Encoding: 7bit
> >
> >Szukam myszy do atari st.
> >
> >--------------8B193CD67734059809541432
>
> How many Poles are reading this ???
>
> Mice wanted, isnďż˝t it?
>
> Invite Ronaldďż˝s cat I would say!
>
> Pozdrowienia, Rein

--
beST regards

Tomy

(montom@friko6.onet.pl)

3845. Re: mysz do atari st

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Tomy <montom@friko6.onet.pl>
Message-ID: <36DD300E.6A443AE8@friko6.onet.pl>
Source record: 83367

Hi!
Some Poles are reading this
!!!

3846. looking for Dynamics D70 editor

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: David Carter <dicarter@ozemail.com.au>
Message-ID: <36DBE794.115C8E9D@ozemail.com.au>
Source record: 83410

Can anyone help me find the Dynamics Roland D70 editor for Atari ST?
David Carter.

3847. New Calamus SL printer drivers?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F7zzt8.8Cw.0.bloor@torfree.net>
Source record: 83411

I posted this under the main text of my WTB posting, so this time it's out in the open, and therefore less OT.

Re: those new printer drivers for Calamus SL which are coming in from invers Software Betreib: How many relatively up-to-date Calamus SL printer drivers are out there, anyway? It is hard to keep track. I say that because several of iSB's e-press releases have come in lately, and Howard Carson of MGI sent one out to the faithful about a month ago.

I went to a big-box office supply warehouse the other day and saw a bewildering array of printers, some of which were backwards-compatible with W.3.1 amd, presumably, therefore could have a Calamus .CDT written for them. I wished that I might have had a better head for figures and model number designations, or else I should have written everything down.

While I enjoy working in Calamus, my SLM 804 and Canon BJ-10e printers are both old and creaky. I lust after that 600 or 720 dpi spec of the new gear.

Advice please, ladies & gents.

John S. Gray
XEST newsletter editor
Isolated out in Atlantic Canada
Duncan's Cove NS

3848. Atari web site

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7bidh4$5ts$1@nnrp1.dejanews.com>
Source record: 83412

Hello,

I don't have my TT setup to surf the web anymore, so I am unable to check out my web pages. I have been setting up a new Atari domain, whenever the Internic Transfers the name, it will be available at www.atari-users.net (NOT YET!)

For now, I need people to check the site out with Cab.
I have set-up a html based chat room with and with out frames,
A Yahoo(c) type Links Engine,
A Forum / WWWBoard that uses Frames
and a Web Ring section.

The site is still under construction (Be kind). A few problems are known with the cgi or server in the links engine..
If you do find a problem, please use the e-mail address on the sites homepage.
In the e-mail, PLEASE explain the problem with as much detail as possible.

The "back door" to the site is... http://atarinet.virtualave.net

ENJOY!
Rob

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3849. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Mb4D2.116$xJ4.263@198.235.216.4>
Source record: 83413

On 2 Mar 1999 21:41:03 G, "John Whalley" wrote:
>Brett Smith <caul@concentric.net> wrote in article
><7bcsim$9st@chronicle.concentric.net>...
>> Hello!
>> I have a 520 ST I would like to see if I can get connected to my
>dialup
>> PPP account- any advice would be appreciated!
>
>Main advice would be to get a memory upgrade: I guess you might *just*
>squeeze in STinG and a basic mailer like AntMail, but it'd be *very* tight
>(to the extent that you'd probably have to re-boot without STinG to run an
>editor with the mailer, if you were lucky). Things are tight in 1 meg of
>RAM, you'd really need to up it to at least 2 to make it viable, 4 if you
>want to use a recent version of CAB.

I have installed, Magic 4 and NVDI 4 in my 520ST with 2.5Meg of Ram.
After running Autos & STing, I have just 1Meg left according to my Sysinfo
cpx. In this 1 Meg I am able to Run CAB 2.7 Demo with graphics on quite
comfortablly. Which confuses me as I thought it would be very tight. There
appears to be little difference from when I operate with 2MEG of ram and
TOS 1.0 after loading just autos. However I have noticed after roughly
8 to 11 Web pages, I get a memory error, of course I hve the ram cache set
to 4 meg:-). So, 4 megs would be great, but I am working fine with 1meg.
Now with 1meg only I don't think this would be possible with Magic/nvdi, however
it should be fine in single tos. I will experiment this weekend, and make
my 520ST a 1meg machine and see what happens.

>
>If it is upgraded already, I'd recommend:
>
>TCP/IP stack: STinG
>Mail transport: POPwatch
>News transport: NEWSwatch
>Offline mail and news reader: Okami
>Web browser: CAB 2.5 or higher
>Telnet: TVT102 or Telstar
>FTP: aFTP

Yup, more good choices.
Brian.
>.

3850. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Pb4D2.117$xJ4.263@198.235.216.4>
Source record: 83414

On 2 Mar 1999 17:16:53 G, Ted Parrett wrote:
>On 1 Mar 1999 01:18:40 G, Phantom wrote:
>>Greetings Atari Folks,
>>One thing my Falcon does have a problem with is keeping the
>>correct time.

<snip>

>I also have a Nemesised Falcon and the clock runs slow. However this
>cannot be due to the Nemesis installation as it has run slow since it was
>brand new approx 4 yrs ago.
>It is annoying but I've got used to it. If there is a way to correct the
>clock I'd appreciate hearing how.
>regards
>Ted Parrett

All this talk of slow clocks made me check out my Falcon, which I never pay attention to the system clock. Sure enough, my Falcons clock is RIGHT ON TIME. Whew, I feel LUCKY now:-). I have a stock Falcon and will be making mods sometime in the future (when I get anotherone in case I screw it up:-) so I will be happy to know these mods do not affect the clock.

>
>.

3851. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ub4D2.118$xJ4.263@198.235.216.4>
Source record: 83415

On 2 Mar 1999 07:44:09 G, magicmac@my-dejanews.com wrote:
>In article <vYHC2.170$SY3.447@198.235.216.4>,
>> The other program is a software version of Blowup.
>
>Blowup, probably the demo, won't hurt a true multisync monitor.

Yup, its the demo, and I have located an original for $5.

>The demo
>doesn't give you many settings to play with. There is a great piece of
>shareware that is much better. I <think> it is called Falcon Screen.

I will look for it. I would like to get higher resolution with the Falcon
in the short term. I don't feel comfortable with these hardware mods for
it as I would have to do them myself and I only have one falcon to wreck.
So I am currently learning how to wreck a machine through hardware mods
through my many STs:-).

>As long
>as you have a wide band multisync, there are not to many settings that can
>cause damage. General rule of thumb, if your monitor goes black, or into a
>60's color display,

BLACK I understand.

60's Colour display? What is this? Sounds like a description of something
you tried while listening to the DOORS?;-).
Really, what do you mean? A rolling multi coloured screen?

>shut it off and reboot quickly:). Double check that name
>as it doesn't sound quite right to me now.....
>>
>Mike
>
>(CR's are running great:).

HI MIKE:-) (OFF TOPIC)
What's up? I haven't been able to email you almost since I received the fix?
All my email with many thanks came back failed? Is the above handle a
replacement or temporary? I wouldn't have known it was you without the
hint.
I was just about to post a person wanted add for you. You missed many
one sided discussions on bikes:-).
Daytona ect.
OFF TOPIC ENDS;-).
Reply Email if need be.

>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>.

3852. Re: Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Xb4D2.119$xJ4.263@198.235.216.4>
Source record: 83416

On 2 Mar 1999 18:56:23 G, Roger Cain wrote:
>On 2 Mar 1999 09:20:31 G, martin_wootton@hotmail.com wrote:
>
>He is mistaken. You do not need a boot disc for the ST as the TOS is
>always there (in ROM). You had better clarify what he REALLY wants.

I don't know about anyone else, but here in Canada, in 1987 Atari Manuals
still claimed the ST had a BOOT DISK. Drove me insane, looking for this missing
disk that never existed after TOS was in ROM:-).
Only disk that came with an ST isn't worth having, unless you need a disk and
feel like formatting it and putting something good on it;-).

>.

3853. WTB: Omniswitch

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: rbender@peganet.com
Message-ID: <36dcd07a.2301924@news.peganet.net>
Source record: 83417

Looking for an OmniSwitch manufactured by Talon Technologies.

Replay via email please to rbender@peganet.com

3854. Re: New Calamus SL printer drivers?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: shammond@loop.com
Message-ID: <fN4D2.219$RB4.408856@news2.randori.com>
Source record: 83418

On 3 Mar 1999 02:48:44 G, John S. Gray wrote:
> I posted this under the main text of my WTB posting, so this time it's
> out in the open, and therefore less OT.
>
> Re: those new printer drivers for Calamus SL which are coming in from
> invers Software Betreib: How many relatively up-to-date Calamus SL
> printer drivers are out there, anyway? It is hard to keep track. I say
> that because several of iSB's e-press releases have come in lately, and
> Howard Carson of MGI sent one out to the faithful about a month ago.
>
> I went to a big-box office supply warehouse the other day and saw a
> bewildering array of printers, some of which were backwards-compatible
> with W.3.1 amd, presumably, therefore could have a Calamus .CDT written
> for them. I wished that I might have had a better head for figures and
> model number designations, or else I should have written everything down.
>
> While I enjoy working in Calamus, my SLM 804 and Canon BJ-10e printers
> are both old and creaky. I lust after that 600 or 720 dpi spec of the new
> gear.

John,

The printer drivers with SL98 include just about all of the latest HP printers and Epson Stylus (supporting both 600 dpi and 720 dpi). The complete driver package that comes with SL 98 is available on the invers web site (free download). These printer drivers, I think, are backwards compatible to at least SL94. There is also a new driver for the Epson 1500 (wide format printer) also available on their web page. Invers also has a complete driver package (not free) that supports the latest Epson printers (800 series). Additionally there is a module available from Adequite System that will allow printing from Calamus SL via NVDI.

You can subscribe to an e-mail based news system from Invers, also. I get at least on e-mail (sometimes more) a week from them having info on up coming versions, modules and driver updates.

go to http://www.calamus.net

Regards,

Steve Hammond

3855. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DCE72B.282E@ooc.de>
Source record: 83419

Jos Vlietstra wrote:

> Help !I got a Quantum Atlas XP31070W SCSI .it won't boot with HDDRIVER and Hushi on
> my TT030 .Is there anybody who did succeed with this model of Quantum and Atari ??

Like the Quantum Fireball drives the Atlas also might require initiator
identification. TOS doesn't provide this feature and thus can't load the
hard disk driver from this drive. So this is no a problem of your
drivers but of TOS. You have to patch your TOS in order to solve this.
Or simply boot from another drive.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3856. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO BOOT ??

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DCE7A7.1E2E@ooc.de>
Source record: 83420

Louis wrote:

> I was merely speaking about the "rumor" that Quantums in general won't
> boot from a TT... my two Trailblazers have no problems at all. This one of

This is normal since only certain Quantum drives, especially from the
Fireball series, are affected. This has been a well-known problem for
years.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3857. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903030000.a57045@lu.maus.de>
Source record: 83421

Hello Hallvard,

h> I think this is a limitation to Thing or perhaps MagiCMac as it's
h> probably not meant to let the user access Mac style filenames.
Spaces in filennames are not illegal to MagiC Mac. But many Atari programs

have trouble with "quoting" the parameters (or with receiving quoted
parameters) which is neccessary if within the path are names with spaces.

h> So, as long as my STe accepts it from its harddisk, I guess it'll
accept
h> it from a CD ;-)
But that is *not* the question. The question is, will Toast accept it? And

the question is not, will Toast accept it because it's a Mac program (and

because it's Mac, it would accept even a picture of your grandma as a
legal
filename ;-)), the question is, will it accept it, because it's simply not

allowed on an ISO-CD? :-o The answer is no.

h> True, but if I already have the space it doesn't matter ;-)
h> 650 Mbytes is quite a lot on the Atari platform, and for this CD I'm
!!! For sure! 8-))

h> Good, but will I be able to add Mac icons to the folders and the CD
h> itself? Excuse me if I've asked the same thing before and already
gotten
h> a reply, but I'm getting a tad confused here to say the least.
Make the CD "Hybrid" with both a Mac and an ISO side. Accessing the Mac
side,
you see the icons (etc.), using the ISO side, you don't (as long as you
don't
define the folder icons at your Atari desktop of course ;-)).

h> I'll probably have to remember to stick to the 8+3 naming convention
for
h> the CD name as well, for full Atari compatibility... just to be on the
h> safe side.
Not really. Even if you go "Hybrid" with long filenames on Mac side, use
the
"Joliet extensions" on the ISO side. Than you have on both sides long
filenames and even if you use the CD on an old ST without a Joliet
compatible
driver, it just will see the 8+3 version, because there is also a 8+3
version

of a long filename on it. I.e. "My first Atari.gif" went to
"MYFIRS~1.GIF",
"My first girlfriend.gif" to "MYFIRS~2.GIF" and so on (and hopefully, you

don't mix up the pics if you want to show someone "the beloved one, who
broke
my heart" >;->).

h> Really? I was sort of hoping for a CD that would last "forever", so I
h> could erase all my program disks and use them for other things instead.
h> I guess, with good care I shouldn't have any problem, and I take good
h> care of all my CDs regardless.
No. To be on the safe side, make a copy of the CD an lock it away. And to
be
on the very safe side, repeat the after a few years. Modern CD last long,
but
a data loss is at least possible.

h> Huh? Two CDs? One's enough for me.
One size fit's all. ;-))

h> (I love Selectric too much to part with it ;-)
This *is* a problem. Maybe you give BoxKite a try? The author just
released
version 2.13.

h> But the problem ofcourse are folder/filenames with spaces in them. It
h> would be nice if MagiCMac could access these anyway somehow.
Problem of applications, not of the OS.

h> But for MagiCMac it would be nice to access files on the Mac side
within
h> folder names with long spaces, or even files with spaces in them.
h> Not a big, important issue really, but it would be nice.
At least, in the ISO side all spaces are removed automatically (using
Joliet
extensions).

h> There shouldn't be any problems if I stick to the usual 8+3 filenames,
h> all uppercase and within the subdirectory depth you've mentioned,
right?
Even if you have lower- or mixedcase, on an ISO part there are all
uppercase
(made by Toast automatically).

h> Or does the inclusion of Mac icons demand a hybrid disk?
Yes.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3858. Re: FS: SyQuest EZ-Flyer 230MB SCSI ext

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7biqh2adt1@news6.svr.pol.co.uk>
Source record: 83422

On 28 Feb 1999 09:35:57 , Steve Stupple wrote:
>Hi
>
>Forgive me if I'm wrong;) You can also use the SyQuest 135 cartridge
>with it. So if you want to upgrade from a 135 drive, you can without
>losing the data or throwing your 135 carts away.

Yep, that's what the advert says, in as many words! ;-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3859. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7biqh3adt2@news6.svr.pol.co.uk>
Source record: 83423

On 28 Feb 1999 10:03:25 , Steve Stupple wrote:
>Has anyone connected up their faithful Atari ST to one of the free
>ISP's.

Freeserve is the current favourite.

There's also Free4All, which I have yet to try (http://www.free4all.co.uk)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3860. Re: address change

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7biqh4adt3@news6.svr.pol.co.uk>
Source record: 83424

```
On 28 Feb 1999 15:09:22 , Gordy & Mandy wrote:
>due to problems with Connectfree ISP I have decided to change back to
>Freeserve.

Care to elaborate?

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3861. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7biqh6adt4@news6.svr.pol.co.uk>
Source record: 83425

On 28 Feb 1999 20:32:11 , Paul Williamson wrote:
>I know you are looking for Freeserve sites Steve, but if these enquiries
>are from ST owners who have not used the 'net before I strongly recommend
>Zetnet. It's quite a modest connection charge, with unlimited use and the
>plus side is the excellent support, both for getting connected

IME it's the getting connected that is the probel, which then leads to a
chicken and egg situation.

My recommendation is to first point one's modem towards a BBS connected to
NeST. In the past few weeks I posted _fully working_ STinG scripts for Freeserve.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3862. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7biqh7adt5@news6.svr.pol.co.uk>
Source record: 83426

```
On 28 Feb 1999 15:27:10 , Gordy & Mandy wrote:
>Hi all,
>
>I have just upgraded to and x2,v.90 modem and was wondering do I need to
>change anything in the dial.scr and default.cfg files.

No. All you do is alter the port speed in serial.cpx and save it.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3863. configur file for POWERDOS

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Rafael Blay Ventura <rblay@ibmcp.upv.es>
Message-ID: <36DCF5C6.590A@ibmcp.upv.es>
Source record: 83427

Anibody knoow any site to download the "configur" file
(the first 21 lines) for POWERDOS?.
This old OS is abble to redirect boot process.
I has installet an new 330Mb SCSI disk in my TT (the old 42Mb
crash...-in my country is actualment inexistent hardware support for
Atari-)this one work fine but the new hard disk of my TT is unable to
autoboot.
I think configure for partial boot from floppy an redirect rest of boot
auto folder of C:.
I has download POWERDOS in diferent sites. In any documentation say
"inclose configur file..." but isn't this one.

R.C.Blay (Spain)

3864. Re: Software required!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <zmLKmMAN4P32EwsX@steverosie.demon.co.uk>
Source record: 83428

In article <Xb4D2.119$xJ4.263@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>On 2 Mar 1999 18:56:23 G, Roger Cain wrote:
>>On 2 Mar 1999 09:20:31 G, martin_wootton@hotmail.com wrote:
>>
>>He is mistaken. You do not need a boot disc for the ST as the TOS is
>>always there (in ROM). You had better clarify what he REALLY wants.
>
>I don't know about anyone else, but here in Canada, in 1987 Atari Manuals
>still claimed the ST had a BOOT DISK. Drove me insane, looking for this missing
>disk that never existed after TOS was in ROM:-).
>Only disk that came with an ST isn't worth having, unless you need a disk and
>feel like formatting it and putting something good on it;-).
>

Well Atari did progress from supplying manual that are as good as toilet
paper; anyone remember the XL/XE manuals!!! After that they supplied
frisbee's as well;) Seriously, there are some software on the Language
disks (Control Panel springs to mind).

The first ST's did have TOS on disk, and Atari hardly ever revised the
manuals. In my STE manual it has a picture of a single sided STFM, and a
card which gives the brief shortcuts etc. that TOS 1.6 (1.06) has.

If you have compatibility problems with TOS versions, it worth trying it
with the disk based TOS 1.09. I use this if any program that don't like
my E's. I only can use it for program that can be run from the Desktop,
I haven't sussed a way to get boot programs to use it.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3865. Re: CAB for MAC?

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <7bj36knnf1@nnrp1.dejanews.com>
Source record: 83429

In article <7bhffelch1@irk.zetnet.co.uk>,
peter.slegg@zetnet.co.uk (Peter Slegg) wrote:
> Once upon a time... I did read that a JVM had been written for the Falcon for
> an in-house project but that it was not available for public consumption.
> I read it in one of the British Atari mags. I tried to find it a few weeks ago
> in answer to another question but failed. Does anyone else remember this,
> maybe the author is still in the atari scene?

This sounds familiar. Could it be the one that Craig Graham mentioned on his
Data Uncertain homepage?

Regards,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3866. converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Roelof Koster <roelinez@introweb.nl>
Message-ID: <920454695.630096@tbird.introweb.nl>
Source record: 83430

How can it be done (if it can?)
I have an old 520 st and a lot of games on my pc with an emulator and I want
to convert everything to normal st disks
Please help
Reactions please email
roelinez@introweb.nl

3867. SCSI <--> SCSI-2

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <7bj3ctnse1@nnrp1.dejanews.com>
Source record: 83431

Greetings all,

Is SCSI-2 drives and CD-roms compatible with standard SCSI, eg my
old ICD-adapter?

Thanks in advance,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3868. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: AndyC <a.p.cadley@uea.ac.uk>
Message-ID: <7bj6no$rk5@cpca3.uea.ac.uk>
Source record: 83432
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st

mangobanana@my-dejanews.com wrote in message
<7b3sfe$1iv$1@nnrp1.dejanews.com>...
:In article
<Pine.LNX.4.10.9902251330270.31298-100000@door.acad.cai.cam.ac.uk>,

:> I _had_ forgotten about Dizzy, now I have remembered it, thank you so
very
:> much. =-) At least I can't remember the music, although I know it was
very
:> annoying.

:Did anyone actually finish those games? (Treasure Island Dizzy was so
anoying
:because you had only one life...) And collect all the coins as well?

I did. Treasure island is actually pretty easy. There isn't all that
much which can actually kill you. Spellbound is the most frustrating,
carrying bl**dy rocks all over the place.

AndyC

3869. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: "David A. Elliott" <delliott@nac.net>
Message-ID: <WL9D2.242$EU1.5161@nntp1.nac.net>
Source record: 83433
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

What's his URL? I think I lost it! I'll check him out!
<danver@halcyon.com> wrote in message
news:7bh0okuad1@nnrp1.dejanews.com...
>I have dealt with Ben Smith on about 6 purchases over the last 3
>years and have been very impressed with his professionalism and
>speedy deliveries. He also has given me free items on two occasions
>when he wanted to be rid of them. In all honesty, I believe he is
>one of the best small business operators I have ever dealt with.
>I usually get the items I ordered in only a few days. Try comparing
>this to ICD! I currently have been waiting since Sept. of 1998 for
>my link 2 to arrive and still no response -- I've even talked to the
>owner several times on the phone to no avail. You will never
>experience this type of poor customer service with Ben.
>
>-Dan Vernon
>Seattle WA
>Atari owner since 1981
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3870. Re: converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DD28FE.7484827F@directprovider.REMOVETHECAPITALS.net>
Source record: 83434

Roelof Koster a ï¿½crit :
>
> How can it be done (if it can?)
> I have an old 520 st and a lot of games on my pc with an emulator and I want
> to convert everything to normal st disk

You can use either makedisk on the PC or st2disk on the ST to do this.
http://makedisk.atari.org
http://st2disk.atari.org

Of course, this is software piracy.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3871. Thanks! Now I have another question....

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Brett Smith <caul@concentric.net>
Message-ID: <7bjbfd$fkf@journal.concentric.net>
Source record: 83435

Hello!
Thanks to all who answered my recent question about getting my 520st on the internet. One of the things everyone recommended was more memory. What's the best way to upgrade the memory in one of these things? I've looked around on the web and have found some info on various upgrade boards which seem to cost around 100 bucks. That seems a little high to me- am I looking in the wrong places? Again, any info would be very much appreciated.

Thanks!

Brett Smith

3872. Re: Thanks! Now I have another question....

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DD3566.95F981BE@directprovider.REMOVETHECAPITALS.net>
Source record: 83436

Brett Smith a ï¿½crit :
>
> Hello!
> Thanks to all who answered my recent question about getting my 520st on
> the internet. One of the things everyone recommended was more memory. What's
> the best way to upgrade the memory in one of these things? I've looked
> around on the web and have found some info on various upgrade boards which
> seem to cost around 100 bucks. That seems a little high to me- am I looking
> in the wrong places? Again, any info would be very much appreciated.

To upgrade a 520STF to 4Mb you NEED an upgrade board of some kind. You
can either buy one, or make one yourself. There are some DIY
instructions that you can get either from the Quick FAQ or here:

http://www.geocities.com/SiliconValley/Way/8016/atari/sthard.htm

To get online, you seriously will need a HD too. It will functionally
work without one, but what's the point of email or newsgroups without
some way of storing the messages ? And what's the point of surfing the
web when you have to download everything to a floppy ? You'll probably
get disconnected before you've finished downloading a large page.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3873. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990303150227.15810C-100000@hal.fishpool.com>
Source record: 83437

> Like the Quantum Fireball drives the Atlas also might require initiator
> identification. TOS doesn't provide this feature and thus can't load the
> hard disk driver from this drive. So this is no a problem of your
> drivers but of TOS. You have to patch your TOS in order to solve this.
> Or simply boot from another drive.

I recall hearing about some german utilities to create a patched TOS
image (embeding HS-Modem, WiNX, etc. into TOS), but the instructions
were sketchy at best.

Still, it would be nice to be able to upgrade parts of TOS 3 with a newer
AES (such as AES 3.40 from Falcon) and embed HS-Modem into TOS also.

If you can provide details as to how patching TOS is done and utilities
to help in performing the patch, please tell us.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

3874. Re: SCSI <--> SCSI-2

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36dd2b543292e0@holleman.demon.nl>
Source record: 83438

on Wed 03-03-99 10:37 gokmase@my-dejanews.com wrote:

>Greetings all,
>
>Is SCSI-2 drives and CD-roms compatible with standard SCSI, eg my
>old ICD-adapter?
>
Joakim, AFAIK yes. Even wide/fast/ultrawide are, tho' the new generations have 68 pin connectors. There are converter-connectors availabe. The only ones to worry about are differential-SCSI. Using the same 50 or 68 pins, but totally different laid out. Convertors for these cost around USD 500,00, so better leave these in the shops. Lately several of these hit the second-hand market, probably coming from mainframe systems with differential SCSI buses, but you can do nothing with these except for damaging your own system.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3875. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bjeo7$4dr$1@news2.xs4all.nl>
Source record: 83439

Thanks everybody !
With termination ENABLED and terminations power ON, Hushi and HDDRIVER
'see' my Atlas (IBM XP31070 Direct Access.
I installed the Hushi driver , saved it , made partitions.
But when I did a complete reset, the Atlas didn't boot, but the TT030
was searching on the A-drive.....
So I'm a little bit further adn I read an interesting message from Martin
Eric Racine.He says it's TOS who are making the bootproblems.
If somebody could made (or have) a patched TOS , the Atlas should boot.
Now I wonder if there's anybody who has knowledge of this patching....
Am very curious, which reactions will follow !!
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....and a Quantum Atlas
(non booting still)

3876. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bjg10$8n6$1@news.campus.mci.net>
Source record: 83440

On 2 Mar 1999 21:41:28 G, Mike Kerslake wrote:

<snip>

->In fact we sell over 100 in the USA alone!

<rpt snip>

->Kind regards
->
->Mike Kerslake

Hehehehehehee...so how many of those 100 am I responsible for? ;-))))))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3877. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <7bjjdf$57v$1@nnrp1.dejanews.com>
Source record: 83441
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

In article <WL9D2.242$EU1.5161@nntp1.nac.net>,
"David A. Elliott" <delliott@nac.net> wrote:
> What's his URL? I think I lost it! I'll check him out!

http://www.teleport.com/~bensmith/bscomputers.shtml

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3878. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: mangobanana@my-dejanews.com
Message-ID: <7bjkd8$672$1@nnrp1.dejanews.com>
Source record: 83442
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st

In article <7bj6no$rk5@cpca3.uea.ac.uk>,
"AndyC" <a.p.cadley@uea.ac.uk> wrote:
>
> mangobanana@my-dejanews.com wrote in message
> <7b3sfe$1iv$1@nnrp1.dejanews.com>...
> :In article
> <Pine.LNX.4.10.9902251330270.31298-100000@door.acad.cai.cam.ac.uk>,
>
> :> I _had_ forgotten about Dizzy, now I have remembered it, thank you so
> very
> :> much. =-) At least I can't remember the music, although I know it was
> very
> :> annoying.
>
> :Did anyone actually finish those games? (Treasure Island Dizzy was so
> anoying
> :because you had only one life...) And collect all the coins as well?
>
> I did. Treasure island is actually pretty easy. There isn't all that
> much which can actually kill you. Spellbound is the most frustrating,
> carrying bl**dy rocks all over the place.
>
> AndyC
>
>

The Toches, those fishes and that bloody Water - every time you went near an
object you ran the risk of dropping your snorkel...

Regards,
Dave

Email me at morgoth@valinor.freeserve.co.uk
==========
WWW:http://www.geocities.com/SunsetStrip/Alley/5885/index.html
(The Legions of the Black Moon - the unofficial Bal-Sagoth homepage)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3879. Re: address change

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: tesla@ukf.net
Message-ID: <36dd43307fe0f0@ukf.net>
Source record: 83443

on Wed 03-03-99 08:05 Derryck Croker wrote:

>On 28 Feb 1999 15:09:22 , Gordy & Mandy wrote:
>>due to problems with Connectfree ISP I have decided to change back to
>>Freeserve.
>
>Care to elaborate?

Connecting To news server was very slow and sometimes failed to connect altogether.Engaged tones most the time.One of the reasons I tried Connectfree is that they support x2 and 56kflex modems and Freeserve don't.As my modem has not been flashed to v.90 I need an isp that supported x2 so I can use it on the higher speeds.

I am testing another Free one called UK FANTASTIC.This one also supports x2 and so far so good I have not had any problems with it and with fast access.I might change over to this one if I don't have any problems with it.

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk also tesla@ukf.net
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Thing v1.27

3880. [ANN]ATARI JAGUAR

Newsgroup: comp.sys.atari.st
Date: 1999-03-03 00:00:00 UTC
From: "atari(JDK)" <atari@linux.utc.fr>
Message-ID: <36DD5A1B.820C6F01@linux.utc.fr>
Source record: 83444

English text follows this part.

Cher ami(e)s Ataristes,

Depuis maintenant 2 ans nous travaillons sur un projet
de creer un "Kit de developpement pour Jaguar" pour Falcon Atari.

Celui-ci etant aujourd'hui tres avance, les logiciels sont globalement
operationnels et une nouvelle carte avec des capacites tres avancees
est en cours de finalisation de conception. Nous vous invitons a venir
visiter notre site pour decouvrir un peu plus le-dit projet.

Si notre projet ne vous interesse pas, veuillez nous l'informer afin
que nous vous effacons de notre mailing-list.

Vos reactions nous interressent, contactez nous.

L'equipe Jaguar,
Laurent et Sebastien FAVARD: atari@linux.utc.fr

Dears friends Ataristes,

Since 2 years now, we work to make a "Jaguar Development Kit"
for Atari Falcon.

This one is now very advanced, softwares are ready and a board with
large capabilities is being in final design. We encouraged you to visit
our dedicated Web pages to discover a little more about this project.

If our project doesn't interest you, please contact us to remove your
email from this mailing-list.

Your reactions interrest us, contact us.

Jaguar Team
Laurent and Sebastien FAVARD: atari@linux.utc.fr

<URL> http://wwwlinux.utc.fr/~atari/jaguar.html

3881. Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: G&#65533;rard Milmeister <gemi@bluewin.ch>
Message-ID: <36DEB436.F2E77A35@bluewin.ch>
Source record: 83295

Hello,

I got an Atari 1040ST, and everything works fine, but a certain
program needs ASSIGN.SYS, which is not on the HD. Unfortunately
I have no System Disks where this and maybe other needed files
can be found.
Can anybody help me with this?
I am a computer collector and an ST newbie.

--
Gï¿½rard Milmeister
Tannenrauchstrasse 35
8038 Zï¿½rich
Switzerland
+41 1 481 52 48

3882. What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36DEC038.52ACBCDB@pnl.gov>
Source record: 83296

My newest Atari came with MINT, but I don't know exactly what it's for and what it can do (or how to use it for that matter). Isn't it some kind of internet software? Is there a web site that explains what programs do what? I've seen people talk about lots of software in this newsgroup, but don't know what most of them do.

Thanks,
Andy Blakely

3883. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bmlbi$sa7$1@nnrp1.dejanews.com>
Source record: 83297

In article <7blb0i$rec3@news.ajou.ac.kr>,
phantomm@kih.net (Phantom) wrote:
> On 1 Mar 1999 15:59:15 G, magicmac@my-dejanews.com wrote:
> >In article <7bcptg$nc61@news.ajou.ac.kr>,
> > phantomm@kih.net (Phantom) wrote:
> >> Greetings Atari Folks,
>

> >You cut the trace going into the DMA clock and routed the buffer wire well
> >around the ST RAM card. I installed an inductor (one cut from the COMBEL
> >clock in) at the end of the DMA wire (buffer mod)(otherwords, at the end of
> >the DMA wire I soldered an inductor, then attached the inductor to the clock
> >in line to the DMA). You used the supplied capacitor at that end and tied one
> >leg to ground? You tried it without the capacitor? Should work with it.
>
> My Nemesis is a 25/50MHz. Now when I did the DMA Buffer modification.
> I followed the instructions on the small one paged Nemesis addendum.
> Which says to use a 100 ohm resistor (which was included in the
> package) instead of the 150pf capacitor. And a inductor. According
> to the addendum the best inductor to use is the one from L102, which
> has to be removed anyway for the Nemesis board wire connections.
>
> I cut the track on Pin 110 and connected the white wire from the
> Buffer board to one end of the inductor then connected this
> connection to the track nearest to Pin 110 of U36.
> The other end of the inductor is then connected to one end of the
> resistor, then the other end of the resistor is connected to the leg
> of pin 14 of U20. Just as the addendum says to do this. I checked this
> several times.
> The above is the only method I tried, AFAIK it is the correct way to
> do it for the 25/50MHz version of the Nemesis.
> There was no capacitor supplied in my package. The 100 ohm resistor
> was supplied instead.
> Also the 33pf capacitor on the Buffer board was removed as the Nemesis
> addendum stated to.

My Mighty Sonic Falcon will not work with the resistor mod installed. I thought that mod was reserved for the Afterburner only, but I don't know what was changed on the latest version of Nemesis. I thought they only provided a 50Mhz clock in lue of the 48Mhz. On my stock machine, I don't use the cap or resistor. The resistor provides the DMA clock transmission line with a parallel termination. Most of the clock termination on the Falcon is done by series termination if you notice. You really have to look at the clock on a scope to determine what is best for your machine. Big problem with the Falcon is no one machine functions the same as the other in a lot of instances.

Aside from CENTEK, no one has really made a compatible accelerator that works in all cases. I guess that is because of their philosophy that they only use the Falcon as an I/O device:).

Anyway, I would only use the inductor at the DMA clock for now. At 16mhz, you shouldn't have any DMA (Floppy or SCSI) problems while trouble shooting. Maybe after you get the Nemesis working at speed, then you may have to go back and install a cap.
>
> I am not sure if doing the buffer mod the way the original manual for
> the 24/48MHz Nemesis says to would help or make things worse?
> Anyone know about this?

I would do it the old way, like I mentioned above.
>

> The Buffer board is located just like the Nemesis manual states.
> The 3 surface mounted resistors were removed. All wires are as
> short as possible. I did not remove resistor R217. All wires
> are connected as the manual says to on page 11 of the manual.
> In the Combel U56 area, all wires from the buffer are connected
> to the top pads except for R222, here the smallest wire (Green)
> is connected to the lower pad.
> The Falcon booted fine on the first try after doing the buffer
> modification. I tried playing sound files and recording samples.
> And had no problems. So I have not made any other changes to
> the buffer. It has been in the Falcon for over 3 months and
> I experience no problems.
> Do you think I should change something here?

That looks ok. You don't have to remove R217, but you can try soldering the wire to the resistor where the combel clock comes out (would be the top of the resistor looking from the front of the machine.

> Well, Not sure what was on that floppy disk. My Falcons disk drive
> went nuts trying to read it. 8-/
> I tried looking at the disk as soon as the package got here.
> When I saw that the disk was screwed up, I had a gut feeling that
> I would run into problems.
> Good joke ;)

Umm, you sure that the disk was bad? That DMA mod with the resistor in place will cause the floppy to puke now and then. I still think the resistor should be removed until you get the Nemesis working at speed.

>
> >
> >You have BOTH clocks installed in the Nemesis.
>
> I tried it with both and with just one.
> Didn't seem to make any difference.
>

> Is there a way to test the oscillators with a multi-meter
> or something to make sure they are good?

You can look at the output with a multimeter. It doesn't tell you much other
than there is an output of some kind. Usually around ~2.4V.
>
> And can replacements oscillators be found easily?
> I hope they aren't sometype of special designed ones.
> If I try replacing these, Do I need a exact number match?

I have a sh*t load I bought from DigiKey. Nothing special. You have to bend
up pin one before fitting it into the Nemesis. The one that came with the
card should already have this done. As long as there is a clock in the option
socket, everything should be ok for testing. I once tried replacing the 40Mhz
on the Nemesis card, but the card didn't like that:). Leave the 40Mhz in
place. You want the half-can type CMOS and TTL compatible. But you need to
get working at 40Mhz first.....

> There is one area on the Nemesis board that I need to confirm with
> someone. On the 25/50MHz version, The 2 capacitors near the thin
> black and white wires on the Nemesis board have to be removed
> according to the Nemesis addendum.
>
> With the first capacitor removed at the corner right beside of
> a small IC, you can see a small PCB track coming from Pin 1 of this
> IC which then connects to one of the legs of the removed capacitor.
> Then this small PCB track seems to continue on to connect up with
> the thin black wire.
>
> Now what I need to know for sure is, On the 25/50MHz Nemesis
> version, should this PCB track from Pin 1 connect with the
> thin black wire? Or should it be cut?
> I am not for sure if removing the capacitor also suppose to
> cut this PCB track or not. Its very small and hard to see.

The 24/48 version requires no modification to the Nemesis itself. I find it
strange that you would have to remove something from the new card. That is
something I would get the TUS (the Upgrade Shop) in the UK to answer. They are
the ones with the expertise in that area.
>
> Any help is again appreciated,
> phantomm@kih.net
>
>
Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3884. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36decb26129c6b0@ping.be>
Source record: 83298

on Wed 03-03-99 22:58 Paul Mac wrote:

>Hi ,
>
>Just wondering where it's possible to download the shareware prog
>qed v4.51e , tried Christain Felsch's web site , and the harburg
>ftp site but have had no luck accessing them.
>
>Have done several FTP searches but all I can find is the last 3.xx
>versions on umich.
>
>

Go to the Belgian ftp-site 193.190.205.13 atari/incoming/text-editors

For the right URL go to the UTSI pages (see my sign-off). Follow the
Text-PAO link.

CU
Martin

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3885. FA - Atari PS3000 Color Monitor and Drive - RARE ! - ends 3/7

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <6xAD2.405$xM2.160@news6.ispnews.com>
Source record: 83299
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=72935828

3886. FA - Atari 520ST FM - Like New In Original BOX!!! - ends 3/8

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <bxAD2.411$xM2.160@news6.ispnews.com>
Source record: 83300
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=73787036

3887. FA - Atari ST Mouse - EXCELLENT!!! - ends 3/8

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <dxAD2.414$xM2.160@news6.ispnews.com>
Source record: 83301
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=73813619

3888. FA - Atari AV Color Monitor SC1224 for ST - SUPERB - ends 3/8

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <cxAD2.413$xM2.160@news6.ispnews.com>
Source record: 83302
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=73812004

3889. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: lockwood@calcna.ab.ca
Message-ID: <7bml1k$9ms@ds2.acs.ucalgary.ca>
Source record: 83303

Um, isn't qed up to 4.52? That's what I'm running.

Regards,

--
____/ / Frank Lockwood
/ / Calgary, Alberta, Canada
__/ / Quality Classical Music Recording and Editing
__/ _______/ http://www.calcna.ab.ca/~lockwood/

3890. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7bmmmvlce1@roch.zetnet.co.uk>
Source record: 83304

On 4 Mar 1999 17:26:30 +, "G�rard Milmeister" wrote:

>I got an Atari 1040ST, and everything works fine, but a certain
>program needs ASSIGN.SYS, which is not on the HD. Unfortunately
>I have no System Disks where this and maybe other needed files
>can be found.
>Can anybody help me with this?
>I am a computer collector and an ST newbie.

If it wants ASSIGN.SYS it will be using bit-mapped fonts. This means
it will also require GDOS (the OS extension which implements these).

You will need to download GDOS to get anywhere with this. When you do
you will find the package includes a template ASSIGN.SYS and
(hopefully) some bit mapped fonts.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3891. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bmmnb$5pl$1@snipp.uninett.no>
Source record: 83305

```
Andy Blakely <andy.blakely@pnl.gov> wrote:
> My newest Atari came with MINT, but I don't know exactly what it's for
> and what it can do (or how to use it for that matter). Isn't it some
> kind of internet software? Is there a web site that explains what
> programs do what? I've seen people talk about lots of software in this
> newsgroup, but don't know what most of them do.

There is a really nice MiNT-page on http://yescrew.atari.org/. You can also find
some related stuff on http://atari.nvg.org/n.aes/.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3892. pacifigui 1998 ? Where??

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Roelof Koster <roelinez@introweb.nl>
Message-ID: <920577190.991466@tbird.introweb.nl>
Source record: 83306

Can anyone tell me where I can download it or can anyone email it to me?
Thanx

3893. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCESFGBEUP@data.rhein-main.de>
Source record: 83307

In <7blav6$rec2@news.ajou.ac.kr> Phantom wrote:

>Yes, I am positive that I did this correct.

OK.

>The Nemesis manual says to solder the White and thin Black wire to a
>temporary ground to force the Nemesis card to be turned Off during the
>first test. When I do this, the IDE drive will not spin up. If I leave
>the thin Black wire connected to ground and remove the White wire
>from Ground and leave it not connected to anything. The Falcon will
>boot and the IDE drive will spin up.
>Does removing the White wire from ground as above turn the Nemesis
>on?

Temporary means GND. not any other point.

I'm not realy sure, it's a long time ago, white wire is the clock
sinal for DMA chip pin 110?

Yep, if the drive doasn't spin up means for me that anything
must be wrong with the clock (from nemesis return to mainboard)
(Best sign: drive doasn't spin up)

White wire is (modified) clock signal for DMA, i doasn't have
the original manual here, but white to GND sounds like a short
circuit.

(Watch the colors, i only have colors from my 1.5 year old release, i
hope titan doasn't chance the colors!)

>Maybe one of the oscillators on the Nemesis board is bad?
>If this is the case, I can probably have one or both replaced
>if they are not a special type and can be found easily.

That's only a idea.

>>Recheck connections to (both) ACIA chips!
>
>I have looked at those very carefully. I followed the manuals
>and used the purple wires to connect the Nemesis board to them.
>It doesn't matter which purple wire you use right?

Another urgend point:

The gray wire must connected to the *right* pin of the removed L102!!

>Does the buffer give any type of improvement by itself?

Hm, hard to tell this in english. The buffer only stabilize
the normal 16Mhz clock for the system. (In very easy words)

>Yes, When I first got the Nemesis package the oscillator was
>loose, not soldered. I tried it with and without solder.

That's normal, same as here. You solder it in the right
direction to the nemesis board?

>Yes, I think the 50mhz oscillator can be removed durning the
>first test. But what about the other one? (I think its
>40mHz) If it is bad, will the Falcon run correctly during
>the first Nemesis test with this oscillator if it is
>removed or connected and damaged?

Yes, normaly you doasn't need the 50Mhz oscillator for the first
check. But it's hard to solder it later to the nemesis board.
40Mhz is used from other system parts.

>Last I heard, the author of apex alpha hasn't finished
>it. Not sure if it ever will get completed.
>Do you have a demo of apex alpha?

Hm..
I don't know anything more about alpha as i sayed last time.
Dave show a demo, years ago on a fair in neuss. That's all.
I doasn't get a demo.

>I was beginning to think I was the only one. ;)

Not yet :) That's called "services" ;/
I'm not sure what they are doing the hole day, but neary
a year for a simple disk update.. i don't know..

>>Ask people i your area to fit the nemesis.. (Idea)
>>(Oscilloscope needed to trace the clock signal!!)
>>
>
>I will probably try to fit it again. If I can't get it
>working. I'll probably try ATY Computers or someone
>else to see if they can get it working.

Hm, other idea. You know that the first manual have bugs?
I'm not sure whitch release do you have, but it sounds you
have the buggy one..

Here you found the complete Nemesis wiring as i done by me self.
(Part of DOITF030)

[Buffer, white cable]
Connect the white wire to Pin 110 of U36, DMA-Chip
Make sure that the old track is devitive cut as describe in the manual

[Buffer, blue cable]
Connect the BLUE wire to the upper Pin of R217

[Buffer, purple cable]
Connect the PURPLE wire to the upper solder pad of R216

[Buffer, orange cable]
Connect the ORANGE wire to the upper solder pad of R221

[Buffer, green cable]
Connect the GREEN wire to the lower solder pad of R222

[Buffer, black cable]
Connect the BLACK wire to the negative pole of the 4700uF capacitor (C147)

[Buffer, red cable]
Connect the RED wire to the positive pole the 4700uF capacitor (C147)

[Nemesis, purple cable]
Connect one of the PURPLE wire to Pin 3 & 4 of U52, IKBD Chip
Connect the second PURPLE wire to Pin 3 & 4 of U24, MIDI Chip
Cut and lift Pin 3 & 4 as describe in the nemesis manual
Do it very carfully.

[Nemesis, brown cable]
Connect the BROWN wire to the lower Pad of R234

[Nemesis, yellow cable]
Connect the YELLOW wire to Pin 74 of the DSP Chip
Cut track 74 as describe in the manual before you build the new connection

[Nemesis, grey cable]
Connect the GREY wire to the right Pin of the removed coil L102

[Nemesis, green cable]
Connect the GREEN wire to the solder pad of U41 (VIDEL U34)
Cut track 73 before as describe in the manual.

[Nemesis, blue cable]
Connect the BLUE wire to the cutten track (Pin 73) of the VIDEL (U34)

OK, hope that helps

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

3894. Re: Are there any ST mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Adrian Seabrook <adrian@seabrook99.freeserve.co.uk>
Message-ID: <7bmrd8$lc5$1@news6.svr.pol.co.uk>
Source record: 83308

Try my mailing list links page -

http://www.users.zetnet.co.uk/aseabrook/a_mlists.htm

Hope that helps,

Ashley
--
Ashley Seabrook, webweaver at Elysium:
http://www.users.zetnet.co.uk/aseabrook/
http://elysium.atari.org
email ashley.seabrook@zetnet.co.uk or
ash@elysium83.freeserve.co.uk

3895. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36dee17815973820@holleman.demon.nl>
Source record: 83309

on Thu 04-03-99 09:17 Andy Blakely wrote:

>My newest Atari came with MINT, but I don't know exactly what it's for
>and what it can do (or how to use it for that matter). Isn't it some
>kind of internet software? Is there a web site that explains what
>programs do what? I've seen people talk about lots of software in this
>newsgroup, but don't know what most of them do.
>
Andy,

lemme jump into this... Atari's have a built-in OS, called TOS. Well, some early models had the OS on a disk, but let's forget about those. The OS sits in ROMS, inside the machine, so you'll never loose it (unless you slam the ROM's with a hammer).
TOS normally is a single-tasking OS. One application at a time, plus some desk accessories. Not enough for some people, so multi-tasking OS-es saw the lite. Some of them commercial, some of them based on MiNT, which in fact is the kernel that needs more items to become fully functional.
I guess you have a kernel. This might be called mint.prg or mintnp.prg, and usually sits in the autofolder. Without anything else related to it, it's pretty useless. It needs a GUI to be able to work with it, like the desktop you get from TOS. The GUI could be anything, like the Atari Multitos AES, or a commercial one (N.AES) or another open-source GUI like XaAES. With those you get a desktop again and are able to run multiple applications at the same time.
Now Mint comes in different flavors: the kernel alone plus a GUI gives you a multitasking environment, which is pretty much TOS compatible. The kernel plus a special partition with lotsa files gives you a Unix environment, including networking/internet facilities. You can add a GUI to get TOS compatibility at the same time.
With the kernel itself (mint.prg) you can do very little. It needs additional files. Look for a directory "multitos" on your disk. If it's there (with additional files in it), you may have a working Mint environment already. Also look at the boot procedure, there should be a message "Mint version somuch booting".
If you only have a Mint.prg in the autofolder and nothing else, it's just a waste of time/memory. Mint.prg is no Internet stuff, but together with additional S/W you can have Internet access. For a beginner it's rather complicated, but OTOH it offers features for free, since Mint is an open source project and at the same time offers TOS compatibility. Perhaps it's a good idea to mention what type your "newest Atari" is, how much memory it has etc. If you have only 1 meg of memory, I'd say forget about Mint and run the regular TOS. De-activate Mint by renaming the .PRG file into .PRX or something. Get familiar with the Atari and it's S/W and you can always get back to Mint if it sounds interesting.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3896. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36dee17815973821@holleman.demon.nl>
Source record: 83310

on Thu 04-03-99 17:26 G'erard Milmeister wrote:

>Hello,
>
>I got an Atari 1040ST, and everything works fine, but a certain
>program needs ASSIGN.SYS, which is not on the HD. Unfortunately
>I have no System Disks where this and maybe other needed files
>can be found.
>Can anybody help me with this?
>I am a computer collector and an ST newbie.
>
>--
Gruess Gott Gerard,

assign.sys is a systemfile needed by certain programs to work OK. The
Atari came with a so-called systemfont, which is displayed on your screen.
(Maybe you don't know what a font is: a certain type of character).
You can change the type by running additional S/W, together with related
systemfiles. A lot of other software can make use of this to display
different fonts on screen/on the printer etc.
Basically, you need a GDOS program. Variants are called AMCGDOS.PRG,
GPLUS.PRG and one commercial variant is NVDI.PRG. These run from the
autofolder. They need a folder called "GEMSYS", where you put all
different kinds of fonts in. The other thing then you need is an
"ASSIGN.SYS", which is an ASCII-file telling the GDOS program where to
look for this "Gemsys" thing and what fonts there should be loaded. A bit
complex to set up for a beginner, unless you know what you're talking
about.
On the next boot GDOS or whatever variant is loaded, the Assign.sys is
read and the specific fonts are loaded. Then you can configure other
software to make use of this/these fonts.
Note that GDOS plus the additional fonts take memory, so with a 1040ST
with only one meg of memory you need to keep an eye on memory use.
Now first you better check whether or not your "autofolder" contains one
"GDOS.PRG", "GPLUS.PRG", "AMCGDOS.PRG" or "NVDI.PRG". If it does, you may
come back here, if it doesn't it's pretty useless to create an
"ASSIGN.SYS".
Note that NVDI is commercial, you gotta buy it. It not only enables you to
use different fonts, it speeds up your OS as well. If you ever use it for
one week, then loose the program, you'll be cursing for another week :-)
Just to be complete, ASSIGN.SYS is a file that normally sits on the root
of your boot disk, so either the floppydisk you're booting from or the
harddiskpartition you're booting from (usually C:\).

In case you need to know more, give me/us a yell (Yoodelateehee or
something)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3897. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36DEF243.4478FC0A@cable.A2000.nl>
Source record: 83311

Roger Cain wrote:
>
> On 4 Mar 1999 17:26:30 +, "Gï¿½rard Milmeister" wrote:
>
> >I got an Atari 1040ST, and everything works fine, but a certain
> >program needs ASSIGN.SYS, which is not on the HD. Unfortunately
> >I have no System Disks where this and maybe other needed files
> >can be found.
> >Can anybody help me with this?
> >I am a computer collector and an ST newbie.
>
> If it wants ASSIGN.SYS it will be using bit-mapped fonts. This means
> it will also require GDOS (the OS extension which implements these).
>
> You will need to download GDOS to get anywhere with this. When you do
> you will find the package includes a template ASSIGN.SYS and
> (hopefully) some bit mapped fonts.
>
>
Being newbie, you may not need all the GDOS stuff yet.
If there is a NVDI.PRG in the folder AUTO on partition C:\
Rename this to NVDI.PRX and see.
NVDI speeds up the standard screen output as a minimum.

Greetings.
Henk.

3898. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36DEF424.BCCAFAA5@cable.A2000.nl>
Source record: 83312

Henk Robbers wrote:
> Rename this to NVDI.PRX and see.

Then reboot.
If the file is still asked for, it is not NVDI. ;-)

Greetings.
Henk.

3899. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <nGFPOnA1mv32EwsU@steverosie.demon.co.uk>
Source record: 83313

In article <36DEB436.F2E77A35@bluewin.ch>, Gï¿½rard Milmeister
<gemi@bluewin.ch> writes
>Hello,
>
>I got an Atari 1040ST, and everything works fine, but a certain
>program needs ASSIGN.SYS, which is not on the HD. Unfortunately
>I have no System Disks where this and maybe other needed files
>can be found.
>Can anybody help me with this?
>I am a computer collector and an ST newbie.
>

I've got a spare copy of GDOS installation disk somewhere if interested.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3900. Re: Atari emulation on PC (!)

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903040000.a59523@lu.maus.de>
Source record: 83314

Hello Jin,

j> PII 366 soon for my course, I'd love to be able to run all my old
software
j> again,, especially GFA Basic 3.
GfA Basic is a problem.

Buy MagiC PC if you want a "GfA compatible" emulator as fast as a rocket
within Windows and its advantages. In addition: Using a TOS image and
"Hard
Disk containers" (Windows files which work as fully Atari compatible Hard

Disks), you get the IMHO most compatible emulator at the moment.

Or buy TOSBOX (works only with a TOS image). Much slower (but especially
on
your designated hardware still *much* faster than a TT ;-)), and "just" a
DOS
software with some restrictions (color depth, no long filenames, ...).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3901. Do you have a favorite old game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: OldGames <hughfalk@mindspring.com>
Message-ID: <7bn0ki$4b0@news-central.tiac.net>
Source record: 83315

Help determine the best computer games from 1977 to 1992. The GOTCHA (Gaming Obsession Throughout Computer History Award) committee needs your vote to help pick the winners. Go to:

http://people.ne.mediaone.net/hughfalk/awards.htm

and vote.

3902. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7bn28h$gm2$1@slave2.aa.net>
Source record: 83316

On 4 Mar 1999 06:59:52 G, Phantom wrote:
>And the rest of you Falcon owners out there with a Nemesis that
>either fixed your clock or made no difference and it is still
>abit slow. Do you have the 24/48MHz or the 25/50MHz version?
>
>I wonder if one version fixes the clock, while the
>other doesn't?

Hi Phantom,

I have the 24/48 Nemesis. My Falcon's clock ran slow before AND after the Nemesis install, so it made NO difference. I recall another Falcon owner with the same problem who said that it fixed itself and ran fine since then, but he had NO idea why... :-/ I was told that the battery and clock were in one module. I had the module replaced at the same time Nemesis was installed, but it made no difference. Aaarghh!! I'd sure like to find out why it runs slow, and if it can be fixed.

Good luck,

Clayton Murray
claytone@aa.net
Seattle, WA USA

3903. Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <7dED2.3823$Qs5.2922@news0.telusplanet.net>
Source record: 83317

Hello,
Well I think the time has come to maybe close the operating system poll , as
it gets very little activity lately.
So far, 598 people have voted, which shows us that ATLEAST there are THAT
many atari users left connected to the web :)
Ok here are the latest results:

What Atari/TOS Operating System do you use?

MagiC (209) 35%

Single TOS (69) 12%

MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>

Magic MAC (32) 5%

Geneva (24)

MagiC PC (27) 5%

STonX, WinSTon, GEMulator, PacifiST, etc (19) 3%

LINUX/M68K (5) 1%

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

3904. 2600 & 8-bit Emulation for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7bn5hd$2gva@enews2.newsguy.com>
Source record: 83318

Anyone know if there is (or ever was) an Atari VCS 2600 emulator for the Falcon? I've seen the Falcon NES emulator so I would think it _could be_ done. And if there is one, does it use the same ROM/binaries as the PC 2600 emualtors do?

And what about an Atari 8-bit computer emulator for the Falcon? I seem to remember someone posting about one called 800OBJ or something, but could never find it. Anyone have any info?

Thanks!

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

3905. hw problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Brother Michael <littlebrother@bulkley.net>
Message-ID: <36DF598E.C849E4C8@bulkley.net>
Source record: 83319

i have replaced the cpuin my system and lost disk drives. the old
original 520st has two external diskette drives. i replaced it with a
520stfm with a built in disk. now i can't use either of the two external
drives. Suggestions? Abuse?

dave
davestevens@hotmail.com

3906. Need Mice For Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Dwight Sirls <sirls@tyler.net>
Message-ID: <920611387.004.69@news.remarQ.com>
Source record: 83320

Looking for Atair 1040STf mice.

Dwight

3907. FS:cubase and pro-24

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <7bknd0$76g$1@nnrp1.dejanews.com>
Source record: 83368

includes modules

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3908. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bkkom$4r2$1@nnrp1.dejanews.com>
Source record: 83369

In article <7bkak0jmf1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>
> > IMHO the way to go is this.... let the guy burn the CD in HFS, let him
> > make two copies. Then ask a atari user to burn the CD again but this time
> > in 100% Atari format. Reading a HFS formatted CD and writing it in Atari
> > format takes just one mouseclick...
>
> AFAIK there's no such thing as a "100% Atari" CD-format. Why not just stick
> the HFS-CD in the ST's CD-ROM and read it directly? Spin! does this without
> any problems at all.
>
> --
>
I think that Hallavard said he doesn't have a CD on the Atari.

Mike
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3909. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920519864-104076AEicMi@ping.be>
Source record: 83370

On wednesday 03 March '99 Jo wrote:

>AFAIK there's no such thing as a "100% Atari" CD-format.
No, of course there isn't.
CD RECORDER PRO can burn a CD which doesn't follow the rules, they call that option "atari". What you get is a CD which is a exact copy of the files on the harddisk. You don't have to bother about illegal characters, folder with a extender etc....

> Why not just stick the HFS-CD in the ST's CD-ROM and read it directly?
>Spin! does this without any problems at all.
Yes, but Hall wrote he would like to use it on ALL atari's. SPIN can only show long file names when running under a multitasking OS which supports vfat. Under TOS all long file names are truncated, and that's not what Hall wants I suppose.

Cheers from Belgium

Dennis

PS:Jo, Have you noticed how I answered the multitasking bit? carefully avoiding to start another OS war, I'm finally learning -)))

dennis.vermeire@ping.be
atasoft@atari-computer.com

3910. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920519866-104572AEicMi@ping.be>
Source record: 83371

On wednesday 03 march '99 Hall wrote;

>those commercially available CDs for our beloved computer
>-which format are they in?
Nine times out of ten in ISO9660 format, they avoid all the hassle by
ZIPPING the "difficult" files.

>Don't tell me there's an "Atari CD format" around as well?
According to SoundPool there is. For burning a CD straight from a atari,
its a very time and nerve consuming option.

>I don't know anyone with an ST who has a CD-writer.
>If I did, I wouldn't have raised the question here, on how to burn a CD
>on a Mac ;-)
If you decide to burn the CD, in whatever format, send it to me and I'll
make sure you get a 100% readable CD on all atari's back....

>You mean, I can make a standard Macintosh CD and with "Spin" I can read
>installed on any ST I'll have no problem reading it?
Yes, but...
Yes, with SPIN installed you'll be able to read it on ANY ST running
whatever OS....
But long file names will only be shown under MagiC or MINT, this of
course has nothing to do with SPIN or the CD, but with the vfat option.

So, If you want a fully readable CD on ALL atari's avoid long file names,
that is the only limitation....

>What a hassle! I never knew making a CD would be as complicated as this,
It isn't really, normally it is just a matter of dragging some folders
and files into a window.... but in this case it's a bit complicated not
because of limitations on the Apple, but because of the limitations Toast
has. AFAIK there is no "decent" CD Writer program on the Apple platform.
The other way around would have been easier, we can burn a perfect HFS CD
on the atari.

CD Recorder Pro, is a very good program compared to what's available on
other platforms. It even allows "overburning", the latest gadget on the
PC platform....
Once again Atari leads the way...))

Cheers from Belgium

Dennis

dennis.vermeire@ping.be
atasoft@atari-computer.com

3911. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920519868-105072AEicMi@ping.be>
Source record: 83372

Paul <paul_mc@atariste.freeserve.co.uk> asked;

>Just wondering where it's possible to download the shareware prog
>qed v4.51e ,

The ftp Harburg is down since a couple of days, but you can probably
find QED 4.51 on the Belgian ftp site:
ftp://193.190.205.13 atari/incoming/text/

I would be very suprised if it can't be found there, Martin Byttebier is
constantly busy updating the ftp with the very latest apps...

Dennis

3912. Re: PowerPC a possibility?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7blav6$rec2@news.ajou.ac.kr>
Source record: 83373

On 2 Mar 1999 17:56:30 G, Robert Schaffner wrote:
>In <7avlqd$c4i2@news.ajou.ac.kr> Phantom wrote:
>

>
>Make sure you ONLY cut pin 3+4 of the ACIA chips.
>(Connect them with the right nemesis wire)

Yes, I am positive that I did this correct.
>

>
>If nemesis is off, they must pick up master clock from mainbaord
>and put clock back to the mainboard, not more. If that doast' work
>well, some wires wrong or nemesis is defective.

>
>IDE doasn't spin up without nemesis returned the clock to the mainboard.
>Same as with your display.
>

The Nemesis manual says to solder the White and thin Black wire to a
temporary ground to force the Nemesis card to be turned Off during the
first test. When I do this, the IDE drive will not spin up. If I leave
the thin Black wire connected to ground and remove the White wire
from Ground and leave it not connected to anything. The Falcon will
boot and the IDE drive will spin up.
Does removing the White wire from ground as above turn the Nemesis
on?

Maybe one of the oscillators on the Nemesis board is bad?
If this is the case, I can probably have one or both replaced
if they are not a special type and can be found easily.
>
>Recheck connections to (both) ACIA chips!

I have looked at those very carefully. I followed the manuals
and used the purple wires to connect the Nemesis board to them.
It doesn't matter which purple wire you use right?

>
>Listen the video modification.

Not sure what you mean by the above?

>
>Don't worry. If i fit the fist nemesis i need two days to found out

>my own mistakes.
>

>
>Buffer must not removed. Falcon also work with the buffer only.

Does the buffer give any type of improvement by itself?

>
>Some wrong connections or devective nemesis board.
>(Sure you insert the clock oscillator well?)

Yes, When I first got the Nemesis package the oscillator was
loose, not soldered. I tried it with and without solder.

>(But that have nothing to do with an offline nemesis, falcon must
>work as a orignal falcon if nemesis is installed an off)

Yes, I think the 50mhz oscillator can be removed durning the
first test. But what about the other one? (I think its
40mHz) If it is bad, will the Falcon run correctly during
the first Nemesis test with this oscillator if it is
removed or connected and damaged?

>
>I think that's the best way. Otherside, i'm sure you have to
>wait some month for any response.. (Sorry, that's my last result..)
>(I'm wait 7 month of the last year for a simple bullshit apex update)

>
>Tss..
>Have a look some lines upper, you are not alone.
>The point i doasn't buy anything again from Titan.
>Also i cancled my order for 3 years old apex alpha.

Last I heard, the author of apex alpha hasn't finished
it. Not sure if it ever will get completed.
Do you have a demo of apex alpha?

>
>And if anybody are intressed, i got my apex o-disk (other serial no!)
>back last atari fair in neuss from "uncle davi" himself..
>Saves the p&p for one disk? :->
>
>"Don't ask us again and again for your apex disk, we are busy with other things.."
>
>No further comments.
>That says all.
>

>
>You are not alone..
>

I was beginning to think I was the only one. ;)

>
>Ask people i your area to fit the nemesis.. (Idea)
>(Oscilloscope needed to trace the clock signal!!)
>

I will probably try to fit it again. If I can't get it
working. I'll probably try ATY Computers or someone
else to see if they can get it working.

>
> Regards, Robert
>
>--
> -= Home of DOIT-Archives =-
>____
> CENTurbo2 F030 520ST Mac Lynx Jaguar
> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm

Thanks for you help,
phantomm@kih.net

3913. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7blb0i$rec3@news.ajou.ac.kr>
Source record: 83374

On 1 Mar 1999 15:59:15 G, magicmac@my-dejanews.com wrote:
>In article <7bcptg$nc61@news.ajou.ac.kr>,
> phantomm@kih.net (Phantom) wrote:
>> Greetings Atari Folks,

>
>I don't know about the NVRAM......
>VERY important that the buffer mod is working:).
>All the wires are nice and short, no cold solder joints, and you have the
>Nemesis grounded to the mainboard ground rail around the outside of the
>mainboard in at least two locations (Nemesis has an "earth" marking where the
>wires should attacht).

Yes, I was very careful with the wires and soldering connections. I
used a multi-meter to check all the wire connections.
I used those 2 E markings on the Nemesis board for my grounds on
the first attempt. Then added more, at least 6 different ground
connections on one attempt.
>
>Before installing the Nemesis, you read the readme file on the floppy. Some of
>the wiring points/ wire colors have been corrected/changed in this file. The
>manual does a good job of confusing you going through all the "testing" phase.
>Check the floppy file aginst the manual a few times.

The manuals are a bit confusing.. But I did correctly connect all
wires as the manual and the updated text file said to.
Unless some of the color wires where switched on my Nemesis board,
they where connected correctly.
>
>You cut the trace going into the DMA clock and routed the buffer wire well
>around the ST RAM card. I installed an inductor (one cut from the COMBEL
>clock in) at the end of the DMA wire (buffer mod)(otherwords, at the end of
>the DMA wire I soldered an inductor, then attached the inductor to the clock
>in line to the DMA). You used the supplied capacitor at that end and tied one
>leg to ground? You tried it without the capacitor? Should work with it.

My Nemesis is a 25/50MHz. Now when I did the DMA Buffer modification.
I followed the instructions on the small one paged Nemesis addendum.
Which says to use a 100 ohm resistor (which was included in the
package) instead of the 150pf capacitor. And a inductor. According
to the addendum the best inductor to use is the one from L102, which
has to be removed anyway for the Nemesis board wire connections.

I cut the track on Pin 110 and connected the white wire from the
Buffer board to one end of the inductor then connected this
connection to the track nearest to Pin 110 of U36.

The other end of the inductor is then connected to one end of the
resistor, then the other end of the resistor is connected to the leg
of pin 14 of U20. Just as the addendum says to do this. I checked this
several times.
The above is the only method I tried, AFAIK it is the correct way to
do it for the 25/50MHz version of the Nemesis.
There was no capacitor supplied in my package. The 100 ohm resistor
was supplied instead.
Also the 33pf capacitor on the Buffer board was removed as the Nemesis
addendum stated to.

I am not sure if doing the buffer mod the way the original manual for
the 24/48MHz Nemesis says to would help or make things worse?
Anyone know about this?

>
>You are not using a RAM Gizzmo at speed higher than 20Mhz. You are not using
>an ST RAM card. (I use an ST RAM card on my Afterburner/Nemesis at 40Mhz no
>problem, but others haven't had as good as luck).
>
>Get a Wizztronics Falcon RAM card if you don't already have one.

I tried two different Ram cards. A Ram Gizzmo and a RAM Karte which
is similar to the Wizztronics one. It uses a single 72 pin Simm.
It made no difference.
>
>You utilized all the "problem" alternate methods of attaching the clock
>wires, ie, removing the resistor on the COMBEL clock-in and attaching the
>input to the top of the pad. The buffer gets its clock from the top of the
>resistor where the clock exits the COMBEL.

The Buffer board is located just like the Nemesis manual states.
The 3 surface mounted resistors were removed. All wires are as
short as possible. I did not remove resistor R217. All wires
are connected as the manual says to on page 11 of the manual.
In the Combel U56 area, all wires from the buffer are connected
to the top pads except for R222, here the smallest wire (Green)
is connected to the lower pad.
The Falcon booted fine on the first try after doing the buffer
modification. I tried playing sound files and recording samples.
And had no problems. So I have not made any other changes to
the buffer. It has been in the Falcon for over 3 months and
I experience no problems.
Do you think I should change something here?

>
>Remove your FPU for now (if you have one).

Don't have a FPU yet.
>
>Modify the serial chips just as the readme file explains on the floppy. No
>more, no less. Go over the manual and readme file a few times, remembering

>your reading something that was wrote by people that drink tea at lunch and
>not coffee:) (just a joke:).

Well, Not sure what was on that floppy disk. My Falcons disk drive
went nuts trying to read it. 8-/
I tried looking at the disk as soon as the package got here.
When I saw that the disk was screwed up, I had a gut feeling that
I would run into problems.
Good joke ;)

>
>You have BOTH clocks installed in the Nemesis.

I tried it with both and with just one.
Didn't seem to make any difference.

Is there a way to test the oscillators with a multi-meter
or something to make sure they are good?

And can replacements oscillators be found easily?
I hope they aren't sometype of special designed ones.
Both look the same, metal type casing. One is
labeled
AEL
1200CSN
50.000
7709
This is the 50MHz one I assume and was fitted loose.
At my last attempt I did apply a little solder to the pins on it
to make sure I got a good connection with it.
The other one is labeled...
AEL
1210CSN
40.000
10/96

If I try replacing these, Do I need a exact number match?

>
>My Falcon is lazy too (as some internet sticklers have pointed out in my
>postings:). It has made no difference on three of my accelerated machines.
>>
>

>Mike
>
>(email me, not at this address, and we can go over connections)
>
I am planning on another attempt to install it soon. I'd like to
get some replacement oscillators if possible first. And try them
if I can't get it going. I'll try to get a e-mail out to you
soon.

There is one area on the Nemesis board that I need to confirm with someone. On the 25/50MHz version, The 2 capacitors near the thin black and white wires on the Nemesis board have to be removed according to the Nemesis addendum.

With the first capacitor removed at the corner right beside of a small IC, you can see a small PCB track coming from Pin 1 of this IC which then connects to one of the legs of the removed capacitor. Then this small PCB track seems to continue on to connect up with the thin black wire.

Now what I need to know for sure is, On the 25/50MHz Nemesis version, should this PCB track from Pin 1 connect with the thin black wire? Or should it be cut?
I am not for sure if removing the capacitor also suppose to cut this PCB track or not. Its very small and hard to see.

Any help is again appreciated,
phantomm@kih.net

3914. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7blb18$rec4@news.ajou.ac.kr>
Source record: 83375

On 2 Mar 1999 22:32:33 G, Mike Kerslake wrote:
>On 1 Mar 1999 01:18:40 G, Phantom wrote:
>
>Sadly I can't help you with your Nemesis/NVRAM probs but...

No problem, I don't think I have any real problems with the
NVRAM. The Nemesis has been trouble. If I can't get it
working, I'll probably smash it with a hammer and try to
buy a CT2 or something.. :)
I dont think you can use a nemesis with a CT2 anyway.

I am interested in the new boards that Titan is suppose
to be working on. But not sure they would sell them to
me if they ever do make them.

I don't have the lack of Apex 2.41 problem any more.
No, the disks still haven't arrived. But no matter :)
And its not a pirate version.
Thats all I can say about that. ;)

>
>I had exactly the same problem with the clock on my Falcon. I then
>decided to have a Nemesis installed by Titan Designs. When I took it
>down to be installed I mentioned the clock problem and they suggested
>it may be the whole clock unit gone phut and it might be too much
>hassle/expense to fix. Anyway a few days later the Falcon came back
>to me with Nemesis installed and the clock working perfectly - like I
>can switch it off for days at a time and it keeps on working - so I
>called Titan and said thanks for fixing the clock problem and they
>said: 'We didn't fix it or touch it' !!!
>
>Anyway, two years later both my Nemesis and my clock are still
>working just fine!
>
>:-)

Hmmm...Well this strange Falcon clock mystery grows stranger.
Some say the Nemesis didn't effect their clock. Your Nemesis seems
to have fixed it.
Do you have the 25/50MHz version?

And the rest of you Falcon owners out there with a Nemesis that
either fixed your clock or made no difference and it is still
abit slow. Do you have the 24/48MHz or the 25/50MHz version?

I wonder if one version fixes the clock, while the
other doesn't?

I bought my Falcon used about 3 years ago, the clock has always
been a bit slow. Probably came from the Factory that way.
I'd sure like to know a sure fire fix or what exactly the
problem is. Not that it appears to be a major problem.

Also, does anyone know if any other part of the Falcon uses the
same clock that keeps the date and time for other things?
Like Memory perhaps? hmmm...

>
>
>Kind regards
>
>Mike Kerslake
>
>--
> *** Radio memories, memorabilia, exclusive photos and more! ***
> Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

Thanks Mike and eveyone who has posted and sent e-mail,
phantomm@kih.net

3915. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DE4176.4B28@ooc.de>
Source record: 83376

Jos Vlietstra wrote:

> Eric Racine.He says it's TOS who are making the bootproblems.

TOS definitely can't boot from drives that require initiator
identification like the Quantum Fireball. If there are other drives on
the market that also require initiator identification TOS will also not
boot from them except after having been patched. It's as simple as that.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3916. Re: SCSI <--> SCSI-2

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DE41C2.251B@ooc.de>
Source record: 83377

gokmase@my-dejanews.com wrote:

> Is SCSI-2 drives and CD-roms compatible with standard SCSI, eg my
> old ICD-adapter?

Yes, this is no problem. You can connect SCSI-2 and also SCSI-3 devices
to any well-known link adapter like those from ICD or WB Systemtechnik.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3917. Re: TT030 can't boot Quantum Atlas

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DE42DB.68C2@ooc.de>
Source record: 83378

anodyne@cyberus.ca wrote:

> Many (most?) modern drives require SCSI arbitration.

No, only very few drives require this feature, especially the Quantum
Fireball. And it's not arbitration that's required but initiator
identification. Modern drivers provide both at the same time. The
LINK96/07 host adapter offer initiator identification by hardware since
by software this can only be done for TT and Falcon, not for ST/STE.
This is why the LINK96/97 is the only host adapter that works with
Quantum Fireball drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3918. Re: Are there any ST mailing lists?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DE4C5A.5381D92@directprovider.REMOVETHECAPITALS.net>
Source record: 83379

Martin Wilson a ï¿½crit :
>
> Where do I go to find out?

What for ? For general information, this newsgroup is pretty good.
Mailing lists are usually for more specific subjects that don't really
justify the need for a real newsgroup. There is a MiNT mailing list, a
Notator mailing list, things like that.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3919. Re: MAME - Is an Atari version planned?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Tim <backbone@swbell.net>
Message-ID: <36DE5047.61E43D6C@swbell.net>
Source record: 83380

The source code is freely available and is (for the most part) very portable. That is the main reason why that there are so many diffrent versions of it. I assume.. that someone just hasn't taken the time to port it to the ST.
The answer that it probably wasn't is also the same reason that its easy to port to other platforms. Most of the code was written in C. While its easier for the developer to port, its much slower than Assembly. There are portions that are optimized in ASM but most of it is C.

Even that requires a pretty fast CPU to translate the code so the game is even playable. Most 8-bit games from the early 80s might run but, forget about those that came after 1985. An Amiga requires at least an 040 with an FPU to get anything to run at a decent speed and that is the limit unless the code was optimized for PPC.

If you compare Amiga to Mac, for example. A 68k Mac just can't handle the load where even a 60Mhz PPC can do quite well. There are other emulators besides MAME that are faster but, they are usually written in ASM or a large chunk of it was anyway.

Gary Priest wrote:

> I've just been playing with MAME (Multiple Arcade Machine Emulator) on a PC,
> and it's awesome! As it's name suggests, it's an arcade machine emulator
> that allows you to play the actual ROM code of favourite arcade machines
> such as Williams Defender, Zaxxon, Scramble etc.
>
> I've noticed there are versions for Acorn, Mac, and Amiga, but as usual no
> Atari version. I guess an ST wouldn't be up to it, but I see no reason why a
> Falcon version shouldn't be comparable to an Amiga version (assuming the
> Amiga version is actually any good speed wise).
>
> The source code is freely available, but it's C which isn't my bag.
> Has anyone looked into this before, or fancy a new challenge? ;-)
>
> Gary
>
> --
> ---
> Gary Priest,Southampton,England gary@the-gap.demon.co.uk
> Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/
> ---

3920. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Yann Lossouarn <tannoz@mygale.org>
Message-ID: <01be6624$2d7746c0$d8c339c2@toto.univ-aix.fr>
Source record: 83381

```
> TOS definitely can't boot from drives that require initiator
> identification like the Quantum Fireball.

Even with HD-Driver ???

Yann
```

3921. Atari emulation on PC (!)

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Jin Kazama <jinkazama@my-dejanews.com>
Message-ID: <7blr6v$4hs$1@nnrp1.dejanews.com>
Source record: 83382

Has anyone out there has used any of the Atari emulators that are available on the PC right now? I have been a long time Atari owner (back to my 800XL), and unfortunately my STFM gave up the ghost some time ago, but I still have the machine and software on floppy - and as I'll be getting a PII 366 soon for my course, I'd love to be able to run all my old software again,, especially GFA Basic 3.

Cheers for any help/advice you can give in advance!

It's always funny until someone gets hurt,
and then it's just hilarious.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3922. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7blp3b$h6o$1@roch.zetnet.co.uk>
Source record: 83383

On 3 Mar 1999 22:58:45 G, Paul Mac wrote:

>qed v4.51e , tried Christain Felsch's web site , and the harburg
>ftp site but have had no luck accessing them.
>
>Have done several FTP searches but all I can find is the last 3.xx
>versions on umich.

Try:

• Bulletin board systems
Maus Hamburg (+49 40 53 89 70 13, "Gruppenprogrammteil" QED)
• Internet
http://www.tu-harburg.de/~smcf1605/
ftp://ftp.rz.tu-harburg.de/pub/software/systems/atari/editor/

(this extract is from the docs of v4.51e).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

3923. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7blq79$8mv$1@sun27.hrz.tu-darmstadt.de>
Source record: 83384

Hi!

Charles Stanley <cstanley@zetnet.co.uk> wrote:
> In MagiC6 on a TT, with NVDI 5, clicking any of the scroll arrows
> brings me 2 bombs

Are you using a proportional system font?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3924. new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>
Source record: 83385
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

(EN) (FR)

Greetings everyone!

I have found a manufacturer willing to produce us a batch of VME Ethernet cards that use the Lance technology (same as Riebl and Pamsnet) which they used to manufacture, but discontinued a while back.

However, they need a quantity purchase, before they can offer them at an affodable price. If I can collect about 100 purchase orders, then they should be available for _very_ cheap.

Since we already have Lance drivers for MiNTnet and STinG, it would be easily implemented on a MEGA-STE and TT.... but we first have to gather enough orders, before they can justify another production run.

Please forward this message to MausNet and any other Atari newsgroups where it would be suitable.

Once I have collected enough purchase commitments, I'll post another message here to let people know what prices I've been quoted and how I expect to distribute the cards.

***

Bonjour ï¿½ tous!

J'ai trouvï¿½ une compagnie qui accepterait de produire une autre sï¿½rie de cartes Ethernet VME basï¿½e sur la technologie Lance (la mï¿½me que sur les Riebl et les Pamsnet). C'est un modï¿½le qu'ils ont cessï¿½ de produire il y a quelques annï¿½es.

Essentiellement, ils sont disposï¿½s ï¿½ produire ï¿½ nouveau, mais seulement si je rï¿½ussis ï¿½ amasser suffisament de promesses d'achats pour justifier une nouvelle production et un prix de grossiste.

Nous avons dï¿½jï¿½ des drivers Lance sur MiNTnet et STinG, ce qui permet l'utilisation sur MEGA-STE ou TT avec un minimum d'ajustements.. mais nous devons d'abord constituer une commande suffisament allï¿½chante, si nous voulons convaincre le manufacturier de produire ï¿½ nouveau.

Veuillez faire parevenir copie de ce message sur MausNet ou tout autre newsgroup Atari suceptible de trouver preneur.

Lorsque j'aurai amassï¿½ suffisament de commandes et aurai obtenu une estimation plus prï¿½cise du prix de revient, je vous en informerai ici.

```
---------------------------------------------------------------
Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/
---------------------------------------------------------------
```

3925. Re: Atari emulation on PC (!)

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DE7A9C.1E8F8C17@directprovider.REMOVETHECAPITALS.net>
Source record: 83386

```
Jin Kazama a ï¿½crit :
>
> Has anyone out there has used any of the Atari emulators that are available on
> the PC right now? I have been a long time Atari owner (back to my 800XL), and
> unfortunately my STFM gave up the ghost some time ago, but I still have the
> machine and software on floppy - and as I'll be getting a PII 366 soon for my
> course, I'd love to be able to run all my old software again,, especially GFA
> Basic 3.
>

Well, as these emulators have been around for more than a year now, we
can safely say that yes, many people have used them.

Check out the Quick FAQ for links.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

3926. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <gOvD2.3706$Qs5.2922@news0.telusplanet.net>
Source record: 83387

```
----------
In article <7bkiak$buj$1@roch.zetnet.co.uk>, cstanley@zetnet.co.uk (Charles
Stanley) wrote:

> Hello MagiC fans.
>
> In MagiC6 on a TT, with NVDI 5, clicking any of the scroll arrows
> brings me 2 bombs, disables the deskmenu, the scroll bars and the
> Alt^Esc manager, and the mouse has no effective control. It always
> requires a cold boot to get started again. The problem appears in
> these applications:
>
> Newsie 0.94, CAB 2.7, Texel 1.6, Works 1.207, EdHak 3.01,
> PageStream 2.2uk. Even in Protext 6.5, using some commands
> produces the effects.
>
> Some other apps are not affected, but I haven't the patience to go
> through my whole collection :)
>
> Any ideas? Solutions?
> Please?
> Charles: about to click the arrows in Everest 3.6e, where I am now.
>
> PS. yup! Everest has the problem too.

It is a known problem that using the Magtorom program with MagiC 6, while
using proportional fonts, causes this problem. If you are using this
program, simply disable it and see how everything goes. (This is in the
tips/trucks section of MagiC Online)

Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

3927. MagiC Milan slated to be released by end March

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <5SvD2.3707$Qs5.2921@news0.telusplanet.net>
Source record: 83388

Just in case anyone doesnt know yet, the ASH newsletter came out not too long ago, which announced quite a few new programs. One of them of course was MagiC Milan 6.1 which they hope to be out by the end of March, with possibly an special upgrade price for users with a previous version..
(In other news, MagiC PC 6.1 is now 2-3 times faster then previous, Atari/Mac MagiC now are up to 6.1 to and support FAT32 and Pfork (). Jinnee is up to version to, texel/artworx has been updated, new printer drivers for NVDI 5.02, new ASH Emailer , new Papyrus etc etc :-)
To read the full letter go to ash's site (ash.sww.net)
Bengy

3928. Re: retrieve fax from USR selfmode with CoMa

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Hartmann@ThePentagon.com
Message-ID: <1do578z.y9scw15lvx8gN@stardust.isdn.cs.tu-berlin.de>
Source record: 83389

chris <cvillard@club-internet.fr> wrote:

> does someone know how to retrieve fax (in one or several files-if
> several fax are recorded) from the intern memory of an USRobotics
> sportster message plus modem ?
> starcall seems not to drive this selfmode, same for connect or coma
CoMa can this since beta-version 4.8.5.(only in our Mailbox)
The official version 4.9.0 will be released soon.

Gruss
Siggi
--
<http://i.am/Softbaer> oder <http://www.ThePentagon.com/Softbaer>
Mailbox: 030/62709-572 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: 030/62709-466 Fax: -459 Voice & Fax-Abruf-System: -573

3929. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7bm51d$cm0$1@nnrp1.dejanews.com>
Source record: 83390

In article <920519864-104076AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> >AFAIK there's no such thing as a "100% Atari" CD-format.
> No, of course there isn't.
> CD RECORDER PRO can burn a CD which doesn't follow the rules, they call
> that option "atari". What you get is a CD which is a exact copy of the
> files on the harddisk. You don't have to bother about illegal characters,
> folder with a extender etc....

But he wanted to make the CD on a Mac! Btw. burning a FS-image on CD is
exactly what you do when making HFS-CDs.

> > Why not just stick the HFS-CD in the ST's CD-ROM and read it directly?
> >Spin! does this without any problems at all.
> Yes, but Hall wrote he would like to use it on ALL atari's. SPIN can only
> show long file names when running under a multitasking OS which supports
> vfat. Under TOS all long file names are truncated, and that's not what

It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing to
do with VFAT. Under TOS it won't even work IIRC, so you need a separate DOS-
driver. AFAIK none of these supports anything else than 9660.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3930. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7bm5qtdht1@nnrp1.dejanews.com>
Source record: 83391

In article <920519866-104572AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:
> >You mean, I can make a standard Macintosh CD and with "Spin" I can read
> >installed on any ST I'll have no problem reading it?
> Yes, but...
> Yes, with SPIN installed you'll be able to read it on ANY ST running
> whatever OS....

Nope. Spin! is a XFS for either MiNT and MagiC (but depends on MetaDOS with a proper BOS-driver), so it will not work without one of these. Under SingleTOS you'll need a OS-independent DOS-driver for MetaDOS, none of these supports anything else than 9660 (atleast I haven't found any).

> But long file names will only be shown under MagiC or MINT, this of
> course has nothing to do with SPIN or the CD, but with the vfat option.

This is as wrong as it's possible to get it ;-) As I said in another post Spin! is a complete self-contained filesystem and doesn't depend on VFAT or anything else. It needs MetaDOS for accessing the CD-ROM itself, but that's all.

> So, If you want a fully readable CD on ALL atari's avoid long file names,
> that is the only limitation....

The most compatible format is ofcourse ISO9660, since all CD-ROM drivers understand this. But you'll loose all long filenames, Mac resource-forks etc. so it's not exactly ideal...

I know that Hallvard use MagiC on his STE, and since he wants his CDs to be readable on his Mac as well I suggest he use HFS on his CDs.

> and files into a window.... but in this case it's a bit complicated not
> because of limitations on the Apple, but because of the limitations Toast

I would say that the Mac's inability to read anything else than 9660 and HFS is a serious limitation...

> CD Recorder Pro, is a very good program compared to what's available on
> other platforms. It even allows "overburning", the latest gadget on the
> PC platform....
> Once again Atari leads the way...))

But does it support my excellent HP 8100, and can it be used for... ehh... "backing up" Playstation CDs? Nope, so I had to buy a PC...

Jo Even Skarstein

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3931. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bm8scegn1@news.campus.mci.net>
Source record: 83392

On 4 Mar 1999 06:59:52 G, Phantom wrote:

->And the rest of you Falcon owners out there with a Nemesis that
->either fixed your clock or made no difference and it is still
->abit slow. Do you have the 24/48MHz or the 25/50MHz version?

Hey. I've got the 25/50mhz version.

->Thanks Mike and eveyone who has posted and sent e-mail,
->phantomm@kih.net

No problem! Just wish we could have helped you more. ;-(

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3932. Re: Atari emulation on PC (!)

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <7bm8p0$g85$1@nnrp1.dejanews.com>
Source record: 83393

In article <7blr6v$4hs$1@nnrp1.dejanews.com>,
Jin Kazama <jinkazama@my-dejanews.com> wrote:
> Has anyone out there has used any of the Atari emulators that are available on
> the PC right now

I have most of those emulators on my web site. I do take a look at them, and
list some of the posities and negatives. Perhaps you should start there. I
have provided a link below.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

3933. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-04 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7bmaoh$j5t$1@sun27.hrz.tu-darmstadt.de>
Source record: 83394

Hi!

Bengy Collins <collins@bulli.com> wrote:

> It is a known problem that using the Magtorom program with MagiC 6, while
> using proportional fonts, causes this problem.

Note, though, that it's not the fault of MAGTOROM, but of MagiC itself,
which for some reason overwrites its own memory in this case. That
means, it works without MAGTOROM, but you never know what part of the
MagiC kernel gets overwritten by this bug, so a crash is still likely to
occur. The safest solution therefore is to simply not use a proportional
system font.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3934. Re: Need Mice For Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <OjfVnRAeC632Ew7Y@steverosie.demon.co.uk>
Source record: 83195

In article <920611387.004.69@news.remarQ.com>, Dwight Sirls
<sirls@tyler.net> writes
>Looking for Atair 1040STf mice.
>
>Dwight
>
>

Hi

I must echo what Mr Bales has said; knowing what part of the world you
are from does help a lot and enables people in your area to help.

Most Amiga 3rd party mice have a switch to enabled it to be used on the
ST. I have come across a couple that had a 3 way switch (ameaba, ST &
pc).

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3935. Re: Missing RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36df98e81e8c0ae0@holleman.demon.nl>
Source record: 83196

on Fri 05-03-99 09:37 Nicholas Bales wrote:

>
>I just bought an original Atari 14Mb RAM board for the Falcon. I
>installed it, booted up, the memory test went fine and recognized 14Mb.
>Only when I get to the desktop I find I have only 4Mb left. Somethings
>eating 10megs, even on a clean boot. Some programs simply refuse to run,
>saying not enough memory. I've tried running sysinfo.prg, and it tells
>me I've got 14Mb of ST Ram, but only 3 or 4Mb free.
>
>What's up ?
>
Nick, any chance you're running MiNT??? Any chance then you have a tiny
little line "MAXMEM=4096" or something in your Mint.cnf???
Delete it, comment it out and C what happens...

In case you don't run MiNT, I have no clue right now...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3936. Re: MagiC Milan slated to be released b

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7bobn9shd1@roch.zetnet.co.uk>
Source record: 83197

Hi all,

On 5 Mar 1999 17:14:45 +, J WILKINSON wrote:

>Does the latest (or any?) Atari version of MagiC work on Hades060?
>

Not as far as I know. The only version of Magic known to work on a Hades
is in German, and reputed to be a bit unstable.

However, don't let that put you off getting a Hades, it is a very quick
machine already, and with the new 8meg graphics card due out soon it
should be quite something to see !

>I would give my grandmother away to own one of these (POV-ray 3
>would get a thrashing!).

Hmm... I misread this when I first glanced at it and I thought your
grandmother was going to get the thrashing !!! (You wouldn't really do
that would you ??)

Cheers

Paul

3937. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Kev <K.Jones@business.salford.ac.uk>
Message-ID: <36DFC074.F0B6F40E@business.salford.ac.uk>
Source record: 83198

> Finally MILAN owners have a choice (whoopee)
> (Sorry Katherine)

I can tell you it won't be going onto my Milan, I like to keep a decent clean system.

Kev.

3938. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Kev <K.Jones@business.salford.ac.uk>
Message-ID: <36DFC07C.F7CA6242@business.salford.ac.uk>
Source record: 83199

> Finally MILAN owners have a choice (whoopee)
> (Sorry Katherine)

I can tell you it won't be going onto my Milan, I like to keep a decent clean system.

Kev.

3939. ATARI Sales, Service & Support! Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <7bockesuo1@user1.teleport.com>
Source record: 83200
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! And if I don't have what you want to buy or I don't know the answer to your question, I'll refer you to someone who does. That's the nice thing about the Atari community and my colleauges in the Atari business. We would rather send our business to a fellow competitor to get what they need than have someone abandon their Atari due to lack of support. For myself, I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my DeskTop Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/ Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--

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DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3940. Re: Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: pricard@club-internet.fr
Message-ID: <36dfac76ef0822@club-internet.fr>
Source record: 83201

Hello,

in article <7bncfv$jlo@usenet.pa.dec.com>
William Wong wrote on Fri 05-03-99 01:39 (GMT):

> Horror of Horrors!!
> My office is relocating. It's relocated to the same building as Micro$oft
> Singapore HQ (I think it's their Asia office as well). Worst, it is on the
> same floor as my office. Only consolation is that they are on the same main
> corridor as where the toilets are, so I will walk toward their main door
> everything I want to pee. *heh heh*

So you'll be able to show them what IS a computer :-)

Bye,
/Pascal/

--
http://perso.club-internet.fr/pricard/index.html
O-Tagger ï¿½1.24: Today's thought:
Say cheese - fromaaaaaaaaaaaaaaaaaaaaaage

3941. Re: Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36DFD59F.BCE624EF@cable.A2000.nl>
Source record: 83202

William Wong wrote:
>
> Horror of Horrors!!
> My office is relocating. It's relocated to the same building as Micro$oft
> Singapore HQ (I think it's their Asia office as well). Worst, it is on the
> same floor as my office. Only consolation is that they are on the same main
> corridor as where the toilets are, so I will walk toward their main door
> everything I want to pee. *heh heh*
>

If they use the same toilet, at least 1 part of them may be
humanlike.

Henk.

3942. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903050000.a60380@lu.maus.de>
Source record: 83203

Hello Dennis,

dv> I wander, am I the only one here who uses a Atari to burn CDs ? All
the
Can I burn a Mac/ISO Hybrid CD on an Atari without having a Mac at all?

That is the reason for me to burn with Mac. With other systems, I need to

create a Mac image on a Mac, transfer it to my CD recorder and create a CD

(and do it again, if I have something forgotten.).

dv> reactions so far have been from people using PC's or Macs....
Unless Hallvard *has to* burn the CD on a Mac, maybe it is helpful to give

him tips avoiding problems with *that* equipment too!? ;-)

dv> where's the spirit?
The "spirit" is to do the work with less time wasted as possible, using
most
of the features available. What's wrong with it? ;-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3943. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903050000.a60381@lu.maus.de>
Source record: 83204

Hello Dennis,

dv> Why make it complicated if it can be done simple?
My conclusion:

- check the Atari filenames on illegal characters and folder depth (as long
as you have Atari files, the filenames should already are 8+3), keeping in

mind, that "DOS characters" (i.e. "!" or "#") and extension to folders are

not allowed on ISO 9660 Level 1, but on advanced levels which are read by

every "actual" system.
- for better explanation use long names for folders as you like, keeping in
mind, that the name will be shorten on systems without having that ability

("Hot Freeware.Collection" -> "HOTFRE~1.COL") and icons with your Mac.
- give the Mac HD (or Syquest, ZIPs, ...) to a friend with Toast on a Mac and
let him burn a Hybrid CD with Mac HFS on one side (having long filenames and
wanted icons) and ISO 9660 with Joliet extensions on the other (having long
and short filenames).

That's the way I do it, getting the best on all (possible) platforms. Now and
in the future ... :-))

PS: OK, it would be really the best, if I would add Rockridge Extensions for
long filenames on UNIX, but I have no tool for that. :-(

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3944. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: "Alexandre A. S." <asiufy@yahoo.com>
Message-ID: <asiufy-0503991124410001@200.229.243.3>
Source record: 83205

In article <7biqh3adt2@news6.svr.pol.co.uk>,
derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) wrote:

> On 28 Feb 1999 10:03:25 , Steve Stupple wrote:
> >Has anyone connected up their faithful Atari ST to one of the free
> >ISP's.
>
> Freeserve is the current favourite.
>
> There's also Free4All, which I have yet to try (http://www.free4all.co.uk)
>
> Rgds, Derryck
>

I wonder what the "normal" (pay) ISPs have to say about those "free"
services... Is this kind of thing legal? I mean, that'll easily put those
that charge out of business... And then, what if those that are free today
start charging later on?

--
cheers!
alexandre a. siufy mailto:asiufy@uol.com.br
visit the progrock mp3 listening booth http://sites.uol.com.br/asiufy
Protect privacy, boycott Intel: http://www.bigbrotherinside.org

3945. Re: Nemesis Troubles (Centek also)

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bp4eenqj1@news.campus.mci.net>
Source record: 83206

On 4 Mar 1999 19:02:17 G, magicmac@my-dejanews.com wrote:

->Aside from CENTEK, no one has really made a compatible accelerator that works
->in all cases. I guess that is because of their philosophy that they only use
->the Falcon as an I/O device:).

Better not say that to Brad at Best Electronics. They are distributing the
C2 here in the US, and they won't guarantee it, because they have had a lot
of troubles with installation, up to and including having to send some of
the Falcons to France! ;-(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

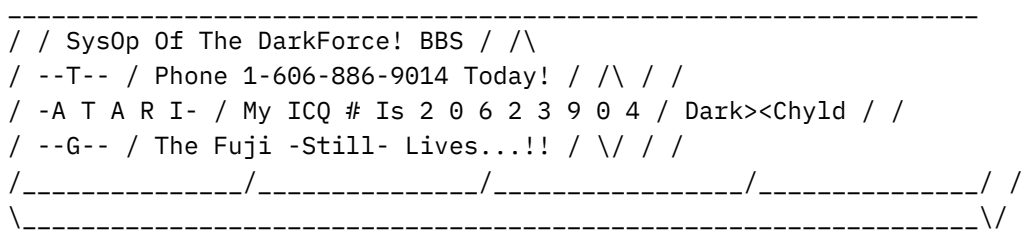
3946. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bp4u1nqj2@news.campus.mci.net>
Source record: 83207

On 4 Mar 1999 22:57:07 G, "Bengy Collins" wrote:

->What Atari/TOS Operating System do you use?
->
->MagiC (209) 35%
->
->MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
->
->LINUX/M68K (5) 1%

I find this to be very interesting. I've heard so many claims
that MagiC is so much more prolific than MiNT. Seems thats not
the case for Atarians with Web-access, eh? ;-))))



3947. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bp523qgm1@news2.xs4all.nl>
Source record: 83208

On 4 Mar 1999 13:16:17 , Martin-Eric Racine wrote:
>(EN) (FR)
>
>Greetings everyone!
>
>I have found a manufacturer willing to produce us a batch of VME Ethernet
>cards that use the Lance technology (same as Riebl and Pamsnet) which they
>used to manufacture, but discontinued a while back.
>
I have tried a lot but never been able to get the Atari Network
software running with a Riebl.

Now I am trying to do it with MiNT98.
No results as yet (see my thread "One of these days...").

But when I have really realtime running roaming roaring MiNTNET I can
get interested in a third Reibl card (I have 2 now plus 3x Bionet)

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3948. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bp52aqgm2@news2.xs4all.nl>
Source record: 83209

On 4 Mar 1999 13:16:17 , Martin-Eric Racine wrote:

--knip knip---
>
>Please forward this message to MausNet and any other Atari newsgroups
>where it would be suitable.

In about 2 month I can get it mentioned in the Dutch magazine.
Or is that too long away in time?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3949. Re: Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920659146-196138AEicMi@ping.be>
Source record: 83210

William Wong <wongck@letterbox.com> wrote:

>Horror of Horrors!!
>My office is relocating. It's relocated to the same building as
>Micro$oft Singapore HQ
Can't you get any help from the Ghostbusters or the Pest infection
team ?

>Only consolation is that they are on the same main
>corridor as where the toilets are,
Change the signs, I'm sure no one will notice the difference,
comparing two cans full of shit is very difficult...

>so I will walk toward their main door everything I want to pee.
>*heh heh*
Walk right in, and do your thing -))
"users input" is one of their policies, is it not ?

Cheers from Belgium

Dennis

3950. Re: Year 2000 Countdown Clock in GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920659142-195646AEicMi@ping.be>
Source record: 83211

Mark A. Mariani <au576@lafn.org> wrote:

>Hi. Could someone write a nice GFA program that will display the time
>remaining until the year 2000? I've seen these at the post office, and
>think it would be nice to have this on the computer, perhaps a nice
>digital display in a window.

A program like this already exists, although its not exactly what you
want, it countdown the days remaining for every event you like,
including the year 2000.

PH Count 1.0 written by William Wong
http://probehouse.atari.org

If you can give him some advice how to get rid of the Microsoft people
in his office he might send you the sourcecode or even rewrite the
program.......
Gratitude can take all forms -))

Cheers from Belgium

Dennis

3951. DVD?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bpa3n$s5l$1@news.campus.mci.net>
Source record: 83212

Uwe, if you read this can you comment? I've heard that
the latest demo of HDDriver includes support for DVD and
Scsi 3. Is this true?

Thanks in advance! ;-)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3952. QED question?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bpa7v$s5l$2@news.campus.mci.net>
Source record: 83213

I've not been able to tell from the docs/help guide with QED
v4.52e, how to make it save in straight ASCII (CR not LF). I
use it with Amail as my text editor of choice, but Amail
saves with LF and when I edit my saved messages with QED it
saves them that way also. Thanks!

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

3953. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: G&#65533;rard Milmeister <gemi@bluewin.ch>
Message-ID: <36E02CA1.BB1C6FE6@bluewin.ch>
Source record: 83214

Mike Harvey wrote:

> On Thu, 04 Mar 1999 17:26:30 +0100, "Gï¿½rard Milmeister"
> <gemi@bluewin.ch> wrote:
>
> >Hello,
> >
> >I got an Atari 1040ST, and everything works fine, but a certain
> >program needs ASSIGN.SYS, which is not on the HD. Unfortunately
> >I have no System Disks where this and maybe other needed files
> >can be found.
> >Can anybody help me with this?
> >I am a computer collector and an ST newbie.
> >
> >--
> Assign is part of the GDOS font program files I believe.
> You must have a prg that uses GDOS to really need this.
> It was Atari's early attempt to make scaleable fonts.
> Was better replaced by Codeheads program which
> was faster and less crash prone from what I recall.

I have Timeworks Publisher installed on the HD. Unfortunately the
second install disk is not readable any more, so that I can't reinstall
the program.

--
Gï¿½rard Milmeister
Tannenrauchstrasse 35
8038 Zï¿½rich
Switzerland
+41 1 481 52 48

3954. Re: MagiC Milan slated to be released b

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e025104771c60@ping.be>
Source record: 83215

on Fri 05-03-99 10:30 Paul Williamson wrote:

>Hi all,
>
>On 5 Mar 1999 17:14:45 +, J WILKINSON wrote:
>
>>Does the latest (or any?) Atari version of MagiC work on Hades060?
>>
>
>Not as far as I know. The only version of Magic known to work on a Hades
>is in German, and reputed to be a bit unstable.

Yep, there is a version out for the Hades but like Paul said it isn't that
stable. Furthermore according to a German saleman it is much slower then
for instance N.AES and it also has some difficulties to go online.
>
>However, don't let that put you off getting a Hades, it is a very quick
>machine already, and with the new 8meg graphics card due out soon it
>should be quite something to see !

The ATI Rage 8 MB will cost around 450,-DM (230.10 Euro).
The Hades is very quick indeed but with N.AES/MiNT it's faster and you'll
have a very modern machine.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3955. Re: MagiC Milan slated to be released by end March

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e025104771c61@ping.be>
Source record: 83216

on Fri 05-03-99 17:14 J Wilkinson wrote:

>I would give my grandmother away to own one of these (POV-ray 3
>would get a thrashing!). I'm NOT prepared to use MiNT as I believe
>that despite the argued improved stability of MiNT vs. MagiC, I think
>the user-friendly aspect of MagiC leaves MiNT floundering in the
>dust...
>
>Sorry...its just my opinion from experience... :)

Why not? MiNT itself is really a piece of cake. It's only the MiNtnet part
that isn't that easy.
Remember you can use STinG (or Draconis or even PPP-connect) with MiNT. I
know a while ago someone said that MiNT/STing wasn't stable on his machine
but I can tell you for sure on my Hades it's rock solid.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

3956. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e0230c254ab830@holleman.demon.nl>
Source record: 83217

on Fri 05-03-99 17:40 Ronald J. Hall wrote:

>On 4 Mar 1999 22:57:07 G, "Bengy Collins" wrote:
>
>->What Atari/TOS Operating System do you use?
>->
>->MagiC (209) 35%
>->
>->MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
>->
>->LINUX/M68K (5) 1%
>
> I find this to be very interesting. I've heard so many claims
> that MagiC is so much more prolific than MiNT. Seems thats not
> the case for Atarians with Web-access, eh? ;-))))
>
>
Ronald, IMO not very surprising.

Situation I: no net access, perhaps a mag reader: ASH advertising perhaps directly, otherwise dealers trying to sell MagiC. Whoever heard of Mint? One or a few loners, reading between the lines and trying to get the necessary files together. Mint and the whole bunch available on BBS systems? Tell me where...

Situation II: net access, in whatever form. Reading about it, there's plenty of groups where it's being mentioned. Discussions about development. Websites devoted to Mint alone.
People know it's for free (well, some work installing it).
No wonder that just checking people with net access, Mint comes alongside MagiC, especially lately where a lot of development has been done.
Should really be more installation-friendly, and then it wouldn't surprise me if it beats MagiC by far...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

3957. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920662422-851106AEicMi@ping.be>
Source record: 83218

Oliver Schildman <Oliver_Schildman@LU.maus.de> wrote

>Can I burn a Mac/ISO Hybrid CD on an Atari without having a Mac at
>all?
Don't be suprised, YES you can.....-)))
As a matter of fact I've done it several times for a friend who is on
the Mac Platform.

>With other systems, I need to create a Mac image on a Mac, transfer
>it to my CD recorder and create a CD
Not with CD Recorder Pro you don't
All you need to do is bring a harddisk, syquest, jazz or whatever and
connect it to the SCSI bus on the Atari. CD Recorder has a option
called SCSI Copy. This allows me to make a copy of your harddisk or
partition just the way it IS. You don't have to prepare anything at
all if you don't want to. So even though that Atari can't make sense
of the HFS formatted harddisk, you'll still have a perfect working CD
which will contain a exact copy of your harddisk/partition.
This option is also perfect to create a CD for the AKAI or Kurzweil
samplers, which don't have a directory and do not use a ISO standard
at all. If only the musicians among us would know about this option
which AFAIK is not implemented on any other platform, they would
"flock" back to Atari.

The trouble is that a lot of the Atari software has features no one
knows about. I know people who bought a PC to do things which could be
done perfectly on the Atari. They just didn't know it existed or that
a certain piece of software had certain features implemented....

>The "spirit" is to do the work with less time wasted as possible,
>using most of the features available. What's wrong with it? ;-)
Yes, that's what I said, and I've just given you a exemple of it....

Cheers from Belgium

Dennis

3958. Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: John Thompson <jnt@lineone.net>
Message-ID: <01be6338$30ae4bc0$e6caac3e@compaq-presario>
Source record: 83219

If anyone has a hard disk, no matter how small (!), that'll fit into an
Atari 520STE, please email me.

Dave Thompson
microterm@hotmail.com

3959. Re: QED question?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <36E0367E.80A111A5@aquaplan.de>
Source record: 83220

Ronald J. Hall wrote:
>
> I've not been able to tell from the docs/help guide with QED
> v4.52e, how to make it save in straight ASCII (CR not LF). I
> use it with Amail as my text editor of choice, but Amail
> saves with LF and when I edit my saved messages with QED it
> saves them that way also. Thanks!

If I remember right, the Info dialog (CTRL-I) let you select
these modes.

Regards,
Ralph

3960. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e03b3058baa10@ping.be>
Source record: 83221

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO HE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

atari/incoming/mint/filesys/minixfs-0.70-pl8.tar.gz
/fnramfs-0.57.tar.gz
/mkfatfs-0.22b.tar.gz

atari/incoming/telecomm/CoMa_Atari_4.8.0.zip (Coma fax prg, English version)

atari/incoming/utilities/FIRST_MILLION_Euro_4.3.0.zip (German accounting prg)

atari/incoming/internet/amail/am105b.lzh
/asst105b.lzh
--
**************************************
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

3961. Re: 2600 & 8-bit Emulation for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E04DA2.222E@geocities.com>
Source record: 83222

Paul Nurminen wrote:
>
> Anyone know if there is (or ever was) an Atari VCS 2600 emulator for the Falcon? I've seen the Falcon NES emulator so I would think it _could be_ done. And if there is one, does it use the same ROM/binaries as the PC 2600 emualtors do?

Falcon NES Emulator eh? Where can you find that?

As for the 2600, there is a Linex version on "Archaic Ruins"

http://www.bpwl.com/ar/emulator/2600/

>
> And what about an Atari 8-bit computer emulator for the Falcon? I seem to remember someone posting about one called 800OBJ or something, but could never find it. Anyone have any info?
>

Ah yes, there is in fact a emulator on the Falcon (which is one more
reason why I would consider getting a Falcon or CLab Falcon all the
more.. hehehe...) It's called "Atari800".

http://www.bpwl.com/ar/emulator/5200/

> Thanks!
>
> --
>
> Paul Nurminen (aka Nurmix)

My pleasure, glad I could keep this answer from reaching a dead end.

Doctor Clu

3962. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E04E1D.3214@geocities.com>
Source record: 83223

JoNk wrote:
>
> I have an Amiga 2000 /w video toaster for sale. It has 030, FPU, 2.1 rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor, keyboard, mouse, trackball. Please send all inquires and offers to:
>
> atari@wcoil.com
>
> Thanks,
> JoNk

Hey, that would be really cool if this could be turned into a TOS machine. ;)

Doctor Clu

3963. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E04F39.5272@geocities.com>
Source record: 83224

Kev wrote:
>
> > Finally MILAN owners have a choice (whoopee)
> > (Sorry Katherine)
>
> I can tell you it won't be going onto my Milan, I like to keep a decent clean system.
>
> Kev.

Now, now.. speaking of being decent... look at it this way, Milan is trying to keep a computer platform going, and the biggest strike I saw that they had against them was the ability to not run Magic, thus cutting off half the Atari population. If Milan will now run Magic, all are served, and the Atari platform is assured.

Magic.. Mint... personally when I get into the higher machines (when I can afford it) I'll probably go with Mint, simply because it is cheaper and I have seen it has a lot to offer as a community based operating system. (Much like the Linex vs. Windows concept).

However, Magic does some pretty cool things too. Personally, I think it's cool the Milan can cator to both crowds.

Doctor Clu

3964. Re: Telnetable BBS for my ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E05023.240B@geocities.com>
Source record: 83225

Subject:
Atari 8-Bit TELNETABLE BBS! (Closer to Home)
Date:
Mon, 22 Feb 1999 15:40:03 -0500
From:
Doctor Clu <clu-da-bard@geocities.com>
Organization:
Atari Users of North Texas/Amtgard/USS Joshua
Newsgroups:
comp.sys.atari.st

Re: Closer To Home BBS
Date: Mon, 22 Feb 1999 13:08:56 +0000

Bob Crowell wrote:

> Lance,
>
> I applaud you, Tom Hunt, and "Star" for getting the Atari8 BBS known as "Closer To Home BBS" up and running!
>
> It is a real coup that people world-wide can Telnet to your BBS and be part of the Atari8 experience.
>
> Thank you very much!
>
> Bob
>
> Everyone: telnet://cth.tzo.com

(Yes, someone has made a Atari 8-bit BBS telnetable! I realize
this may not be anything special in the ST world... but for Atari8 users
this is a great triumph!
Especially since I miss visiting my Atari 8-bit BBS'ing days of
1985-1989. With any hope, with the release of the "Pro Gold" version of
Express, it will spawn a new commnity of telnetable Atari 8 BBS'es.)

How did the commercials go... "Great for Atari..." ;)

Doctor Clu / Greg

3965. Y2K Discussion in Atari Chat room!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E0543C.33AA@geocities.com>
Source record: 83226
Cross-posted to: at.wu-wien.bazar,fr.comp.sys.atari,alt.atari.2600vcs,comp.sys.atari.st,alt.games.atari

CHAT ONLINE *LIVE* WITH ALAN CAMPBELL: YEAR 2000 CONSULTANT

Saturday, March 6th 8:00 pm (Central Standard Time... USA)

We invite Alan Campbell to join us to discuss the Year 2000 and how it will really impact us.

His knowledge of this topic sterms from long term preparation efforts and has been working with top level individuals at U.S. forms about what they can do about it. It will be a very good, informative night.

Find out what is going to happen. Find out what you, the computing user, cannot do without. Find out what the real risks are.

You can ask questions and get answers direct from Alan Saturday Night at 8:00 PM Central Time.

Do you know what your bank will do? Your investments? Your 401K? Your sewage line?

Do you know which dates OTHER than Dec 31, 1999 are endangered? Are you sure?

We won't miss it! Please be there with us online.

HOW DO YOU GET THERE?

Browse to www.AtariUsers.com and enter the main chat room.

You are then able to choose frames or no-frames. This site has been made as CAB friendly as possible. Atari CAB users should use the no-frames link that appears.

This site has also been tested with the common PC browsers and Macintosh Netscape 3.0. While this is a service to the Atari community, others are welcome.

Log in and say hi to whoever is online at the time. Remember that the only scheduled chats are currently Sat. 8:00 pm CST.

This is a big event with a Y2K consulatant is is used to speaking to large gatherings of people. Make it a point to show Alan Campbell a harty Atari welcome!

3966. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7bpldv$2ie$1@irk.zetnet.co.uk>
Source record: 83227

Hi Gordy,

I tried connecting to FreeNet with my ST and Milan but had no luck. Do I
understand from your comments that you have succeeded getting your STE
to access several free isp's?!

Others have asked as well, "what is the secret?"

regards,

Peter.

On 1 Mar 1999 13:45:14 +, Gordy & Mandy wrote:
>
>>>I have just upgraded to and x2,v.90 modem and was wondering do I need to
>>>change anything in the dial.scr and default.cfg files.
>>
>>Eh? Why have you done this, Gordon? I don't think an STE will manage
>>much above 38k4 on DTE which means your highest practical DCE is 28k8.
>
>I was brought for me for my birthday.I have managed to get connections
>from different service providers from speeds 41k6 to 49k on DTE.I don't
>think this modem is flashed to support v.90 but thats what connections I
>am getting using x2.
>
>I have been testing all the free isp's to see which one works better for
>me and found out that I need one that supports x2 to get the faster
>speeds.
>
>That is with a serial port upgrade from TUS.
>
>Gordy.
>
>
>--
>E-mail:tesla1@telsa1.freeserve.co.uk also tesla@ukf.net
>Join the *All New Atari Mailing List*
>Check http://www.telsa1.freeserve.co.uk for details
>Atari STE 4MB,MagiC 6,Thing v1.27
>.

3967. What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7bppk2$t6r$1@news.ncal.verio.com>
Source record: 83228

Hello All:

There has been a lot of discussion as of late about MINT. What is the advantage of using MINT? Before I go to the "hassel" of installing it, I would like to know of the benifits of using it as opposed to using Geneva /neodesk, ect. I run mostly music apps, but also run internet and DTP stuff. Is MINT basically for programmers? What is the advantage?

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

3968. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: <>
Message-ID: <36e0672f.0@news.qnet.com>
Source record: 83229

On 4 Mar 1999 22:57:07 G, "Bengy Collins" wrote:
>
>Geneva (24)
>
Geneva a OS? I have used it tied into Neodesk,but Ididn't think
it was a OS.

Today my ST-36000N hard drive died on me.

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3969. Re: Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: <>
Message-ID: <36e06739.0@news.qnet.com>
Source record: 83230

On 5 Mar 1999 01:39:57 G, William Wong wrote:
>
>Horror of Horrors!!
>My office is relocating. It's relocated to the same building as Micro$oft
>Singapore HQ (I think it's their Asia office as well). Worst, it is on the
>same floor as my office. Only consolation is that they are on the same main
>corridor as where the toilets are, so I will walk toward their main door
>everything I want to pee. *heh heh*
>
>Rgds
>William
>
Maybe you could slap a nice bright "Powered by ATARI" sticker on
the microsuck door someday! Better yet, cover up the 'Men' sign
on the restroom door with a 'Bill Gates office' sign!

Bishop Telescope Fund	Akumaizer Cattery	E-mail List Owner
470 20th ST West #23	Japanese Bobtails	Dahlia-net
Rosamond,Ca.93560	Home Rasied JBT's	Canna-net
starlord@qnet.com		Astronomy/SIAR-L

3970. Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <J5aWeGG.dpj@delphi.com>
Source record: 83231

```
A-ONE #0101 03/05/99

~ The Editor's Keyboard ~ Industry/Tech. News ~ JagFest '99!
~ People Are Talking! ~ Unabashed Atariophile ~ Linux Threat?
~ PlayStation 2 ~ Atari Computing #12 ~ New Tetris!
~ CompuServe Overhaul ~ Med. Records on Web? ~ Pentium 3?

-* Apple Intimidates Student! *-
-* Console Games Emulation Heats Up! *-
-* "Cyber Squatters" Surrender Domain Names *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |-
/ \_____________/ \ E-mail subscription: dpj@delphi.com
\ \ | | | | / / A-ONE's WEB Site
ww ooooo----ooooo ww http://people.delphi.com/dpj/a-one.htm
```

3971. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903050000.a61513@lu.maus.de>
Source record: 83232

Hello Dennis,

dv> All you need to do is bring a harddisk, syquest, jazz or whatever and
dv> connect it to the SCSI bus on the Atari. CD Recorder has a option
dv> called SCSI Copy.
Oh come on! That is just the same thing!

You have to have a Mac to create and fill that HFS formatted medium!! And
if
you want to change something, you have to go back to that Mac ... :-((

dv> Yes, that's what I said, and I've just given you a exemple of it....
Sorry, not at all.

Gruß, Oliver

Schwanz und Politiker: Beide recht unansehnlich
und von niederen Instinkten getrieben ...
---------------------- (Ingo Appelt, Kabarettist) -----------------------
CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

3972. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bn9fdrop1@news2.xs4all.nl>
Source record: 83321

On 4 Mar 1999 10:55:58 G, "Yann Lossouarn" wrote:
Yes , with HDDRIVER you cannot use a Quantum Atlas as booting drive.I think it's impossible for Uwe to get this indenfication thing built in his software.But he says this so simple about a patched TOS ??? Does something like that exists ???If you did not know the latest info about my experiences, I can tell you that the Atlas finally is 'seen' by the TT030, that was a matter of termination.When you are working with HDDRIVER you can install a hddriver.sys, you can partion the disk, but.....when you reset , the TT won't find it again, that's the problem .Now I've hooked a Seagate ST3610N (500MB) on the TT and this works without any problem.I tried to link the Atlas on the ACSI port with ICD 'the Link' and an external powersupply.It didn't work either, I think because this ICD Link adapter is too old ??? Again, the Seagate worked always fine with this ICD Link.Then I tried to link the Atlas directly with a SCSI cable from the SCSI port of the TT.No result either, I even suspect the malfunction of the Atlas connections affects the working of my Seagate, because I saw suddenly that the names of many folders and programs were wrong : GEMVIEW was GWWVIEW etc.So I had to copy all the files from my 80MB IBM again.I fear that when the connection on the ACSI and SCSI port is wrong, it affects the internal drive (Seagate) OR IS THIS NONSENSE ?????????????
Jos Vlietstra
(jovlie@xs4all.nl)

3973. Re: TT030 can't boot Quantum Atlas

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bn9o0rop2@news2.xs4all.nl>
Source record: 83322

Hallo Uwe
Ooooooooh , Uwe, gib mir die TOS Patch , bitte !!!!!!
Ist das nicht ein zu bauen in HDDRIVER ?
Und wie kann man wissen, ob eine Harddisk boot mit Atari ??

Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....................und eine non-
booting Quantum Atlas.................scheisse !!

3974. Re: looking for Dynamics D70 editor

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bn9unrop3@news2.xs4all.nl>
Source record: 83323

On 3 Mar 1999 00:28:52 +, David Carter wrote:
Hi David !
I have the Dynamics and the EMC and the Geerdes editor for the Roland D70.What do you have for me ?Styletrax, Cuetrax, Studiomodule, Breakthru, MagiC 6, an Atari mouse, a 3.5 inch harddisk (1 - 2 Gb)SCSI ??????Or nothing ?
Like to hear from you !

Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST, 4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4, 1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor, 2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17" SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510, 2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop, just an Atari-fanatic since '87.....

3975. Re: using cubase on TT030?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bnab6rop4@news2.xs4all.nl>
Source record: 83324

On 3 Mar 1999 21:03:53 -, Lawrence Wright wrote:
Yes Lawrence !! Cubase 2.0 won't work. You have to get Cubase
3.01.The cracked version works on the TT, but has many unpredictable
errors, so buy the real thing !!
I didn't get to work with Cubase and my CrazyDots/SVGA Monitor, so
you have to switch to normal VGA, normal TT output or the black/white
output.
CU

Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

3976. Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7bncfv$jlo@usenet.pa.dec.com>
Source record: 83325

Horror of Horrors!!
My office is relocating. It's relocated to the same building as Micro$oft Singapore HQ (I think it's their Asia office as well). Worst, it is on the same floor as my office. Only consolation is that they are on the same main corridor as where the toilets are, so I will walk toward their main door everything I want to pee. *heh heh*

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

3977. Re: Apex Media

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: dg449@torfree.net
Message-ID: <F83L2E.DE7.0.queen@torfree.net>
Source record: 83326

Brian Van TIlborg (madmax@bfree.on.ca) wrote:
: On 2 Mar 1999 07:44:09 G, magicmac@my-dejanews.com wrote:
: >In article <vYHC2.170$SY3.447@198.235.216.4>,
: >> The other program is a software version of Blowu: >
: >Blowup, probably the demo, won't hurt a true multisync monitor.
: Yup, its the demo, and I have located an original for $5.
: >The demo
: >doesn't give you many settings to play with. There is a great piece of
: >shareware that is much better. I <think> it is called Falcon Screen.
: I will look for it. I would like to get higher resolution with the Falcon
: in the short term. I don't feel comfortable with these hardware mods for
: it as I would have to do them myself and I only have one falcon to wreck.
: So I am currently learning how to wreck a machine through hardware mods
: through my many STs:-).

check out the CENTEK site, for their great Falcon video programs. Titans
Videlity works very well also, but it is commercial (though worth it!)
ken
--
Kenneth Macdonald on the Free!net
dg449@freenet.toronto.on.ca

3978. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920601266-33772AEicMi@ping.be>
Source record: 83327

Hallvard Tangeraas <hall@post1.com> wrote

>I've downloaded "CDRecorder Pro 2.18 Demo" (found it on the German
>pages, there's only a "demo available" text on the English pages and no
>links), but it doesn't seem to work.

I'm sorry. I forgot you are on MagicMac, that's probably the reason it doesn't work.

I know this thread is becoming more and more confusing for you, from a simple project it has evolved in a discussion about different OS, CD Drivers, BOS and DOS drivers, different ISO formats etc......if it goes on much longer we'll be probably discussing, the best suited media to burn the CD on. -))

I can only speak for myself here: a CD burned in HFS can be read on any Atari when SPIN is installed. Avoid long file names if you want the CD to be read on a Atari which runs in Single TOS, otherwise they wil be truncated.

On a Atari with CD recorder Pro, a HFS CD can be very easily transformed into a "atari format" CD wich can be read on any Atari no matter what CD Driver is installed....

This info isn't theoretical knowledge, but practical. I've been burning CDs on the Atari for nearly three years now, so I gues I know what I'm talking about.

I wander, am I the only one here who uses a Atari to burn CDs ? All the reactions so far have been from people using PC's or Macs.... where's the spirit?

Cheers from Belgium

Dennis

3979. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920601262-32824AEicMi@ping.be>
Source record: 83328

<joska@nuts.edu> Jo Even Skarstein wrote

>
>But does it support my excellent HP 8100, and can it be used for... ehh...
>"backing up" Playstation CDs? Nope, so I had to buy a PC...

I don't doubt that your HP 8100 (which AFAIK is a SONY) is excellent, but
"backing up" certain CD's has nothing to with the hardware. I can make
"backups" from Playstation CD's since August 1997, these "backups" are perfect
and I don't need a PC to do this...my humble TT does it without complaining.

Questions for You..(these depend on the hardware..)
How do you make a "backup" from a 720Mb CD on the combination PC & HP 8100 ?
How do you copy a audio CD containing 82 minutes of data ?

All the above, just to name a few can be handled on a TT with CD recorder Pro
on a TEAC 55S also a excellent machine.
Oh yes, audio grabbing takes place at 8x, without faults, something which a
HP8100 can't even accomplish in a modest 4x
Enjoy your PC.....

Like I said: once again Atari leads the way.......

Cheers from Belgium

Dennis

3980. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920601264-33288AEicMi@ping.be>
Source record: 83329

Jo Even Skarstein <joska@nuts.edu> wrote:

>It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing to
>do with VFAT. Under TOS it won't even work IIRC, so you need a separate DOS-
>driver. AFAIK none of these supports anything else than 9660.
If VFAT is not enabled, you will not see long file names under MagiC, let
alone copy them correctly, I can't speak for MiNT as I don't use it
Under TOS you NEVER can see long file names no matter what DOS or BOS driver
one uses.

>I know that Hallvard use MagiC on his STE, and since he wants his CDs to be
>readable on his Mac as well I suggest he use HFS on his CDs.
That's what I said, I suggest you read my posting again. Burn the CD in HFS on
a Mac, avoiding if possible long file names. Then turning the CD on a Atari,
into a CD which any Atari can read under whatever CD Driver it is running...

This task can be easily accomplished on a atari, if a PC can't do it, well to
bad

>The most compatible format is ofcourse ISO9660, since all CD-ROM drivers
>understand this. But you'll loose all long filenames
You keep repeating what I wrote.....

>I would say that the Mac's inability to read anything else than 9660 and HFS
>is a serious limitation...
What formats can your PC handle? If you like I'll send you a couple of atari
CDs which your machine will NOT be able to handle, that's a serious limitation
also if you ask me

>Under TOS it won't even work IIRC, so you need a separate DOS-
>driver. AFAIK none of these supports anything else than 9660.
No, You don't remember correctly. I suggest you take a good look at the SPIN
docs, they were written to serve a purpose. SPIN does run on Single TOS.
While on the subject, I use the HS_ISO.DOS driver, which is perfect.

>Nope. Spin! is a XFS for either MiNT and MagiC (but depends on MetaDOS with a
>proper BOS-driver), so it will not work without one of these.
SPIN comes with his own BOS driver: SPIN_SD.BOS, under MagiC it doesn't need
MetaDOS but is perfectly happy with the supplied METAXBS.PRG.
MetaDos is needed when you run SPIN on single TOS, which according to you is
not possible and the SPIN_SD.BOS has to be activated in whatever OS you run.

Conclusion:
Burn the CD in HFS, under SPIN the CD can be read on ANY Atari, under MagiC
and MiNT long file names are visible. To make the CD 100% compatible avoid
long file names. And that is all there is to it...all the rest is bull****
and has nothing to do with Hallvard wanting to burn a CD on a Mac which can

be read on a Atari.

Why make it complicated if it can be done simple?

Cheers from Belgium

Dennis

3981. Atari ST Scanner for sale on E-bay (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <36df4d2f.18411516@news.jax.bellsouth.net>
Source record: 83330

I currently have a Cannon full page scanner with Atari ST/Navarone
Interface for sale on the e-bay auction web site. It's a great
scanner, but I also have a great color scanner on my PC and
moved into a smaller apt and have less room to play with
computer items now. Works great with the SLM-804 or 605
laser printers, allows you to use it as a copier.

E-mail with any questions to mharvey5@bellsouth.net
or see read more at
http://www.ebay.com
search on Atari ST and you'll see it listed.

Thanks

3982. Re: Atari emulation on PC (!)

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <36df4e3b.18679297@news.jax.bellsouth.net>
Source record: 83331

On Thu, 04 Mar 1999 15:27:40 GMT, mstulir@geocities.com wrote:

I have the Gemualtor emualtor card for my PC, it's a AMD 233 and it
runs pretty fast, haven't really tested all that much out with it.
It will run Pagestream fine. Allows you to configure like you have
an ST upto 14 megs of mem and other options.

E-mail with any specific detailed requests for info.

Mike

3983. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <36df4ebc.18808117@news.jax.bellsouth.net>
Source record: 83332

On Thu, 04 Mar 1999 17:26:30 +0100, "G&#65533;rard Milmeister"
<gemi@bluewin.ch> wrote:

>Hello,
>
>I got an Atari 1040ST, and everything works fine, but a certain
>program needs ASSIGN.SYS, which is not on the HD. Unfortunately
>I have no System Disks where this and maybe other needed files
>can be found.
>Can anybody help me with this?
>I am a computer collector and an ST newbie.
>
>--
Assign is part of the GDOS font program files I believe.
You must have a prg that uses GDOS to really need this.
It was Atari's early attempt to make scaleable fonts.
Was better replaced by Codeheads program which
was faster and less crash prone from what I recall.

3984. Re: FS:cubase and pro-24

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36DF5812.B7C3990D@home.com>
Source record: 83333

erikdan1@gte.net wrote:

> includes modules

Original software with manuals? What version of Cubase - I want this to
run on my TT030.

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

3985. Re: MagiC Milan slated to be released by end March

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36DF5A34.1E8A6A97@ihug.co.nz>
Source record: 83334

Hi there,

Bengy Collins wrote:

> Just in case anyone doesnt know yet, the ASH newsletter came out not too
> long ago, which announced quite a few new programs. One of them of course
> was MagiC Milan 6.1 which they hope to be out by the end of March, with

I post this JUST in case anyone knows...

Does the latest (or any?) Atari version of MagiC work on Hades060?

I would give my grandmother away to own one of these (POV-ray 3
would get a thrashing!). I'm NOT prepared to use MiNT as I believe
that despite the argued improved stability of MiNT vs. MagiC, I think
the user-friendly aspect of MagiC leaves MiNT floundering in the
dust...

Sorry...its just my opinion from experience... :)

L8R,

Chris Wilkinson,
/|\ ATARI Falcon030.

3986. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bo2i5blh1@news6.svr.pol.co.uk>
Source record: 83335

On 4 Mar 1999 06:59:30 G, Phantom wrote:

[...]

I'm not expert in this field, but I'll offer one or two suggestions
anyway...

>My Nemesis is a 25/50MHz. Now when I did the DMA Buffer modification.
>I followed the instructions on the small one paged Nemesis addendum.
>Which says to use a 100 ohm resistor (which was included in the
>package) instead of the 150pf capacitor. And a inductor. According
>to the addendum the best inductor to use is the one from L102, which
>has to be removed anyway for the Nemesis board wire connections.

Your buffer is installed correctly - don't try and alter it.

>There was no capacitor supplied in my package. The 100 ohm resistor
>was supplied instead.
>Also the 33pf capacitor on the Buffer board was removed as the Nemesis
>addendum stated to.

Correct - each batch of Nemesis boards needed some different components to
cater for manufacturing differences which accounts for the varying
descriptions. That's what I was told by Titan anyhow.

>I am not sure if doing the buffer mod the way the original manual for
>the 24/48MHz Nemesis says to would help or make things worse?
>Anyone know about this?

As I said - don't touch.

>I tried two different Ram cards. A Ram Gizzmo and a RAM Karte which
>is similar to the Wizztronics one. It uses a single 72 pin Simm.
>It made no difference.

You need a 60mS SIMM, the shielded Panasonic is recommended.

>>Modify the serial chips just as the readme file explains on the floppy. No

>Well, Not sure what was on that floppy disk. My Falcons disk drive
>went nuts trying to read it. 8-/

Since there are some important changes I'll be glad to email you the
contents of the disk at your request.

>I tried looking at the disk as soon as the package got here.
>When I saw that the disk was screwed up, I had a gut feeling that
>I would run into problems.
>Good joke ;)

That sinking feeling...

>And can replacements oscillators be found easily?

They are industry standard TTL oscillators.

Did you cut the pin (of the loose one) as mentioned in the manual?

Make sure that if you've cut the pins shorter that there is no risk of shorting - I had to put a piece of cardboard underneath the oscillator to insulate it.

>I am planning on another attempt to install it soon. I'd like to
>get some replacement oscillators if possible first.

I doubt that will help TBH.

>Now what I need to know for sure is, On the 25/50MHz Nemesis
>version, should this PCB track from Pin 1 connect with the
>thin black wire? Or should it be cut?

No track cutting on the Nemesis board is needed!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3987. Re: address change

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bo2i6blh2@news6.svr.pol.co.uk>
Source record: 83336

On 3 Mar 1999 15:05:36 +, Gordy & Mandy wrote:
>on Wed 03-03-99 08:05 Derryck Croker wrote:
>
>>On 28 Feb 1999 15:09:22 , Gordy & Mandy wrote:
>>>due to problems with Connectfree ISP I have decided to change back to
>>>Freeserve.
>>
>>Care to elaborate?
>
>Connecting To news server was very slow and sometimes failed to connect
>altogether.Engaged tones most the time.One of the reasons I tried

That's not entirely unexpected I suppose - I've got account details here to plug into a STiNG script but it'll have to wait for a while.

>Connectfree is that they support x2 and 56kflex modems and Freeserve
>don't.As my modem has not been flashed to v.90 I need an isp that supported
>x2 so I can use it on the higher speeds.

I'm not entirely sure that you'll get noticeably better results at those speeds, BICBW.

>I am testing another Free one called UK FANTASTIC.This one also supports
>x2 and so far so good I have not had any problems with it and with fast
>access.I might change over to this one if I don't have any problems with
>it.

Free4All might be worth a look-see as well, http://www.free4all.co.uk

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

3988. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7bo2i8blh3@news6.svr.pol.co.uk>
Source record: 83337

```
On 3 Mar 1999 22:58:45 G, Paul Mac wrote:
>Hi ,
>
>Just wondering where it's possible to download the shareware prog
>qed v4.51e , tried Christain Felsch's web site , and the harburg
>ftp site but have had no luck accessing them.

Latest version is 4.52 - you can definitely get it from Christian's web
page.

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

3989. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DF8E76.224@ooc.de>
Source record: 83338

Yann Lossouarn wrote:

> > TOS definitely can't boot from drives that require initiator
> > identification like the Quantum Fireball.
>
> Even with HD-Driver ???

Yes, since HDDRIVER is not loaded yet when TOS tries to boot. TOS can't
even bootstrap the driver and this is why no driver can solve this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3990. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36DF8F0A.438A@ooc.de>
Source record: 83339

Jos Vlietstra wrote:

> Seagate, because I saw suddenly that the names of many folders and
> programs were wrong : GEMVIEW was GWWVIEW etc.So I had to copy all

So this is definitely a hardware problem. Broken cables or connectors.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

3991. Year 2000 Countdown Clock in GFA Basic

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: au576@lafn.org
Message-ID: <1999Mar5.075036.21085@lafn.org>
Source record: 83340

Hi. Could someone write a nice GFA program that will display the time remaining until the year 2000? I've seen these at the post office, and think it would be nice to have this on the computer, perhaps a nice digital display in a window. I would be interested in the source code if anyone writes one. Thanks.

--

__ ___ _ _
/ |/ /__ _____(_)__ ____ (_) ______Mark A. Mariani______
/ /|_/ / _ `/ __/ / _ `/ _ \/ / Los Angeles Free-Net
/_/ /_/_,_/_/ /_/_,_/_//_/_/ au576@lafn.org

3992. Re: What is MINT?

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DF92FE.4AC6EBE5@directprovider.REMOVETHECAPITALS.net>
Source record: 83341

Andy Blakely a ï¿½crit :
>
> My newest Atari came with MINT, but I don't know exactly what it's for
> and what it can do (or how to use it for that matter). Isn't it some
> kind of internet software? Is there a web site that explains what
> programs do what? I've seen people talk about lots of software in this
> newsgroup, but don't know what most of them do.
>

MiNT is a TOS compatible multi-tasking kernel. It replaces most parts of
TOS and is usually used either in a unix-like command line environement
or underneath a replacement AES like MultiTOS or N.AES to run GEM
programs in a multi-tasking mode, or both.

Without knowing more about your setup (what machine, which actual
distribution of MiNT, what you plan to do with it...), it's difficult to
tell how you would get it working.

The Quick FAQ should get you on the tracks, but it works the other way
round ("what software do I need to do this?").

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3993. Re: Need Mice For Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DF9438.85F0EEDA@directprovider.REMOVETHECAPITALS.net>
Source record: 83342

Dwight Sirls a ï¿½crit :
>
> Looking for Atair 1040STf mice.

For the umpteenth time, the internet is an international ressource, so
ALWAYS SPECIFY WHERE YOU LIVE when you're requesting things like this.
Depending on where you live, I doubt you would want to pay the postage
from Singapore or Chile.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3994. Missing RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36DF97B7.711A8F3@directprovider.REMOVETHECAPITALS.net>
Source record: 83343

I just bought an original Atari 14Mb RAM board for the Falcon. I
installed it, booted up, the memory test went fine and recognized 14Mb.
Only when I get to the desktop I find I have only 4Mb left. Somethings
eating 10megs, even on a clean boot. Some programs simply refuse to run,
saying not enough memory. I've tried running sysinfo.prg, and it tells
me I've got 14Mb of ST Ram, but only 3 or 4Mb free.

What's up ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

3995. Re: hw problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-05 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <0gxrHOAm$532Ewti@steverosie.demon.co.uk>
Source record: 83344

In article <36DF598E.C849E4C8@bulkley.net>, Brother Michael
<littlebrother@bulkley.net> writes
>i have replaced the cpuin my system and lost disk drives. the old
>original 520st has two external diskette drives. i replaced it with a
>520stfm with a built in disk. now i can't use either of the two external
>drives. Suggestions? Abuse?
>
>dave
>davestevens@hotmail.com
>

Hi Dave

Can you be more specific to what you exactly have done;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

3996. Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jonny.uk@usa.net
Message-ID: <7bqs72vst1@news7.svr.pol.co.uk>
Source record: 83145

I have the german version of papyrus 6 but i can't read german, Does anyone have the english resource file for this programm. (I assume the langauge is in the RSC, But it may also be in the PRG)
Thanks for any help you can give me, Jon.

3997. ST games for sale, boxed, in nice condition with instructions, some RARE!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <36E0F8B0.330F@primenet.com>
Source record: 83146

go to http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=74666889
for all the info. The lot includes the elusive Sheer Agony (Atari ST
version from 1996!)
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

3998. Re: Bravo Sierra needs your help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.02A.9903060144420.4424-100000@user1.teleport.com>
Source record: 83147
Cross-posted to: alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

On Wed, 3 Mar 1999, David A. Elliott wrote:

> What's his URL? I think I lost it! I'll check him out!

Try:

http://www.atari.benjamin.net

or if the one above doesn't work, try the one below. The one above is
simplified. It's a simplified version.

http://www.teleport.com/~bensmith/bscomputers.shtml

> <danver@halcyon.com> wrote in message
> news:7bh0okuad1@nnrp1.dejanews.com...
> >I have dealt with Ben Smith on about 6 purchases over the last 3
> >years and have been very impressed with his professionalism and
> >speedy deliveries. He also has given me free items on two occasions
> >when he wanted to be rid of them. In all honesty, I believe he is
> >one of the best small business operators I have ever dealt with.
> >I usually get the items I ordered in only a few days. Try comparing
> >this to ICD! I currently have been waiting since Sept. of 1998 for
> >my link 2 to arrive and still no response -- I've even talked to the
> >owner several times on the phone to no avail. You will never
> >experience this type of poor customer service with Ben.
> >
> >-Dan Vernon
> >Seattle WA
> >Atari owner since 1981
> >
> >----------== Posted via Deja News, The Discussion Network ==----------
> >http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>
>
>
>

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3999. Re: Horrors!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bqts8$jk1$1@news2.xs4all.nl>
Source record: 83148

On 5 Mar 1999 01:39:57 , William Wong wrote:
>
>Horror of Horrors!!
>My office is relocating. It's relocated to the same building as Micro$oft
>Singapore HQ (I think it's their Asia office as well). Worst, it is on the
>same floor as my office. Only consolation is that they are on the same main
>corridor as where the toilets are, so I will walk toward their main door
>everything I want to pee. *heh heh*
>
>Rgds
>William
>
Your new office will become a House of Horrors!!!! {:-)
But without doubt more 'representional' then before knowing the kind
of offices Microsoft allows themselves.

Need some Atari stickers for in the toilet?

But remember the words from Startrek about the BORG:

We are the M$. You will be assimilated. Resistance is futile!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4000. Re: MagiC Milan slated to be released b

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bqtsc$jk1$2@news2.xs4all.nl>
Source record: 83149

On 5 Mar 1999 17:14:45 , J WILKINSON wrote:
>Hi there,
>
>Does the latest (or any?) Atari version of MagiC work on Hades060?
>
>I would give my grandmother away to own one of these (POV-ray 3
>would get a thrashing!).

Yes indeed it would. But, I have taken a good look at the matter:
when you only want a POVRAY engine then a Celeron 400 MHz with (they
don't sell them otherwise I am told) Windows gives bets value for
money. Question of floating point mostly I think.

>I'm NOT prepared to use MiNT as I believe
>that despite the argued improved stability of MiNT vs. MagiC, I think
>the user-friendly aspect of MagiC leaves MiNT floundering in the
>dust...
>
>Sorry...its just my opinion from experience... :)
>
Like mine opinion at the moment, but keep following my continuing
story 'One of these days...'. It might change..

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4001. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be67b9$d6fd7ca0$2e810ccf@dmcinerney>
Source record: 83150

Have you tried Zero X? I've never tried Avalon but I've used Zero X and
I'm very happy with it.

screenstyles@hotmail.com wrote in article
<7bqp3l$e3c$1@nnrp1.dejanews.com>...
> Does anyone have a copy of Steinberg's Avalon sample editor that they
want to
> sell / trade / generously donate???
>

4002. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e0f1362f5bc240@holleman.demon.nl>
Source record: 83151

on Fri 05-03-99 23:33 Tim Conrardy wrote:

>
>
>
>Hello All:
>
>There has been a lot of discussion as of late about MINT. What is the
>advantage of using MINT? Before I go to the "hassel" of installing it,
>I would like to know of the benifits of using it as opposed to using
>Geneva /neodesk, ect. I run mostly music apps, but also run internet
>and DTP stuff. Is MINT basically for programmers? What is the
>advantage?
>
Hi Tim,

MiNT is for programmers, and MiNT is not for programmers only. It's a multitasking OS, that's what it is. If you would like to use it as an Atarian, you need a GUI as well, and the best choice would be N.AES, which costs money. In that case you only need to get the latest version of the Mintkernel, which is 1.15 version somuch. Plus buy N.AES and install it. Not a real hassle, I figure nothing more than installing MagiC or Geneva/Neodesk.
Well, you need a desktop with it, I would surely recommend Thing (perhaps Neodesk would work perfectly too).
The other way would be MagiC, you gotta buy that too, install it, give it a decent desktop and off you go.
MagiC and MiNT both are preemptive MT OS-es, where Geneva is a cooperative MT system. Theoretically the preemptive ones run faster/more efficient but I gather Geneva does a pretty good job as a cooperative one.
The "hassle" with MiNT is pretty much related to the "complete" MiNT bunch including Mintnet; in fact you add a Unix environment to your system. Together with N.AES you then have a MT modern Atari system plus a Unix environment at the same time, including a lot of functionality, like networking etc. This all is freely available, but will cost you lotsa download time for the megabytes you need to fetch plus the timeconsuming operation of setting it all up. Simple as that. As long as you're not looking for these features, you might just as well stick to your old setup, since this must be working OK for you. That'll be a question mark with the use of MagiC and maybe too with the use of MiNT/N.AES...

If you're satisfied with Geneva/Neodesk the way YOU are using it, I would say stick to it. If the stuff squeeks however, you might consider switching to either MagiC or MiNT/N.AES, but either way it's gonna cost you money and time, since you need to get to grips with both of them.

I used to work TOS 1.02; well the bombs and resets I considered as "normal"... then I got TOS 1.04 and it improved slightly. Fine. Next I got a machine with TOS 3.06, less bombs but not no bombs. Well, that's normal isn't it??? PC-owners have blue screens, and my friend-with-a-Mac had something similar too occasionally. Next I bought MagiC, and again I had problems. Only after somany time I got it working perfect: sometimes a program goes bezerk, but the OS simply goes on, kicks the app out and that's it. This really is a matter of fine-fine-fine-fine-finetuning, but right now that's where I got it. I also got the complete MiNT setup, including N.AES... this one still isn't as solid as MagiC here, probably a matter of the same fine-fine-fine-finetuning again. But it's 1000%-plus better than the old TOS!

Bottom line: if you're happy with your system, stick with it. You can always try and experiment as long as you have an extra partition to play with. Perhaps make another boot-system with the Mintkernel, try to fetch the Atari gem.sys, which is the old Multitos GUI and is available for free. Though it's said to be quirky and sluggish, it might give you an indication how your programs run on Mint. If that would go OK, next step is up to you...

HTH instead of confuzes :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4003. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7bqvo8$4pv$2@irk.zetnet.co.uk>
Source record: 83152

On 6 Mar 1999 01:06:07 G, Charles Stanley wrote:

| . . . .
|Yes, but will you let us all know where we can obtain ScanX.PRO in the UK,
|please.

Why not buy it from Canada? I admit that 18 months ago I would not
have thought about it but I bought my DirecT60 from Edmonton using a
credit card and have been buying Anodyne Software products by paying
in sterling. (Obviously not all Canadian suppliers will accept
sterling and you have to confirm the exchange rate with them.)

John Logan

4004. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <7bqvpd$8vn$1@roch.zetnet.co.uk>
Source record: 83153

On 4 Mar 1999 21:51:15 +, Henk Robbers wrote:
>Roger Cain wrote:
>>
>> On 4 Mar 1999 17:26:30 +, "G�rard Milmeister" wrote:
>>
>> >I got an Atari 1040ST, and everything works fine, but a certain
>> >program needs ASSIGN.SYS, which is not on the HD. Unfortunately
>> >I have no System Disks where this and maybe other needed files
>> >can be found.
>> >Can anybody help me with this?
>> >I am a computer collector and an ST newbie.
>>
>> If it wants ASSIGN.SYS it will be using bit-mapped fonts. This means
>> it will also require GDOS (the OS extension which implements these).
>>
>> You will need to download GDOS to get anywhere with this. When you do
>> you will find the package includes a template ASSIGN.SYS and
>> (hopefully) some bit mapped fonts.
>>
>>
>Being newbie, you may not need all the GDOS stuff yet.
>If there is a NVDI.PRG in the folder AUTO on partition C:\
>Rename this to NVDI.PRX and see.
>NVDI speeds up the standard screen output as a minimum.
>

```
Just one point if the "certain program" is Timeworks (Publish.APP) it
requires GDOS as it will not work with NVDI over 2.5, I know I've tried

Trevor

6 MB ATARI STe with Veloce+2 NVDI TOS 2.06 MagiC Thing
```

4005. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bpsebfaf1@plutonium.compulink.co.uk>
Source record: 83154

On 3 Mar 1999 14:12:48 G, Ronald J. Hall wrote:
>On 2 Mar 1999 21:41:28 G, Mike Kerslake wrote:

>->In fact we sell over 100 in the USA alone!
>
> <rpt snip>

> Hehehehehehee...so how many of those 100 am I responsible for? ;-))))))

One or five or more I bet!

:-)))))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4006. Re: QED question?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7br3c1$p4q$1@news2.xs4all.nl>
Source record: 83155

On 5 Mar 1999 20:54:38 , Ralph Lowinski wrote:
>Ronald J. Hall wrote:
>>
>> I've not been able to tell from the docs/help guide with QED
>> v4.52e, how to make it save in straight ASCII (CR not LF). I
>> use it with Amail as my text editor of choice, but Amail
>> saves with LF and when I edit my saved messages with QED it
>> saves them that way also. Thanks!
>
>If I remember right, the Info dialog (CTRL-I) let you select
>these modes.
>
Yes indeed, you get an info-box about the current text and a choice
between: Atari Unix and Mac way of end-of-line-symbol.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4007. Re: QED question?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7br3c4$p4q$2@news2.xs4all.nl>
Source record: 83156

On 5 Mar 1999 20:54:38 , Ralph Lowinski wrote:
>Ronald J. Hall wrote:
>>
>> I've not been able to tell from the docs/help guide with QED
>> v4.52e, how to make it save in straight ASCII (CR not LF). I
>> use it with Amail as my text editor of choice, but Amail
>> saves with LF and when I edit my saved messages with QED it
>> saves them that way also. Thanks!
>
>If I remember right, the Info dialog (CTRL-I) let you select
>these modes.
>
may be a telle bit out of subject:

The editor EDITH from Amsterdam gives me the possibility to save as:
DOS (crlf), IS (misc), Unix (lf), Mac (cr).

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4008. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: karl.brokstad@gades.uib.no
Message-ID: <karl.brokstad-0603991324550001@129.177.222.140>
Source record: 83157
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Why not make a combined Ethernet and Graphics VME card ?

In article <Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

> (EN) (FR)
>
> Greetings everyone!
>
> I have found a manufacturer willing to produce us a batch of VME Ethernet
> cards that use the Lance technology (same as Riebl and Pamsnet) which they
> used to manufacture, but discontinued a while back.
>
> However, they need a quantity purchase, before they can offer them at an
> affodable price. If I can collect about 100 purchase orders, then they
> should be available for _very_ cheap.
>
> Since we already have Lance drivers for MiNTnet and STinG, it would be
> easily implemented on a MEGA-STE and TT.... but we first have to gather
> enough orders, before they can justify another production run.
>
> Please forward this message to MausNet and any other Atari newsgroups
> where it would be suitable.
>
> Once I have collected enough purchase commitments, I'll post another
> message here to let people know what prices I've been quoted and how
> I expect to distribute the cards.
>
> ***

4009. FS: 4mb memory module for Falcon (Atari original)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jonny.uk@usa.net
Message-ID: <7br7to$94q$1@news6.svr.pol.co.uk>
Source record: 83158

I have the original atari 4mb memory module for the atari falcon,
which i'm no longer useing and would like to sell.
Please contact me on Jonny.uk@usa.net
P.S. I'm in Hereford,UK

4010. FS: 4mb memory module for Falcon (Atari original)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jonny.uk@usa.net
Message-ID: <7br8q1$9io$1@news5.svr.pol.co.uk>
Source record: 83159

I have the original atari 4mb memory module for the atari falcon,
which i'm no longer useing and would like to sell.
Please contact me on Jonny.uk@usa.net
P.S. I'm in Hereford,UK

4011. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7brctg$3b0@news.Hawaii.Edu>
Source record: 83160

screenstyles@hotmail.com wrote:
: Does anyone have a copy of Steinberg's Avalon sample editor that they want to
: sell / trade / generously donate???

: I have heard so much about this program. I'd really like to try it. Is it
: still available anywhere? What's a fair S/H price? Any info greatly
: appreciated!

Avalon is available from B&C Computervisions:

STA332 AVALON SAMPLE EDITOR 2.0 99.00

http://www.myatari.com
E-mail: myatari2@juno.com

B & C ComputerVisions
5917 Stope Way
El Dorado, Ca. 95623-4716

Phone (530) 295-9270
FAX (530) 295-9271

To the best of my knowledge, Avalon is not TT/Falcon compatible.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

4012. Re: ~!Pics, Pussy & Passwords 27160

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: robinnixon@my-dejanews.com
Message-ID: <7bri2efa1@nnrp1.dejanews.com>
Source record: 83161

In article <4t%D2.100$Rx6.213@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Well, I read 6 POSTS in ONE DAY on this NG, and one with a BINARY.
> WHAT JERKS!!!
>
> On 4 Mar 1999 17:52:29 -, JediKool@aol.com wrote:
> >Passwords are kick'n
> >
> >http://sexshare.com/~stmonkey/password.htm
> >
> >Top 10 Sex Sites exposed for your Enjoyment--==>
> >
> >http://sexshare.com/~stmonkey/password.htm
> >
> >xa7]r2k0qx

We are sorry for this idiot's annoying spams. As soon as we became aware his website was terminated.

- Robin.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4013. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <Z9XV+2G.dpj@delphi.com>
Source record: 83162

Alf,

>>A-ONE #0101 03/05/99
>
Why do you call this an Atari publication.

Because it is. Does it require that _every_ bit of information within
to be Atari-specific? Of course not.

>1/3 about Atari Jaguar

And your point is? How much Jaguar news is there today? When/if more
Jaguar-related news is available to us, we'll print it.

>The "People Are Talking!" is you publishing postings to this
>newsgroup. guess what? we read them when they are posted.

That's terrific! But how many of our readers have access to the
Atari newsgroups? How many people that have access prefer the way
that the "People Are Talking" column ignores all of the needless
bandwidth and summarizes the "good" stuff in one simple read? This
column has always been a popular item in our publications.

>Even the much awaited "Unabashed Atariophile" was all PC

If you read the column, you saw that Michael has been sick and not
able to put together his normal/typical column. But, he and I
wanted at least some background info available for the first issue.

>In the UK they passed a law that you could not call the good old "Meat
>and Potato pie" just that. because they always have more Potato than
>meat. they had to be renamed to "Potato and meat Pie"

Well, I'm not in the UK. <grin> Are you saying a daily newspaper
should not be called as such because it contains pages and pages of
advertising, the comics, crossword puzzle, and other non-news items?

>Sorry for this but considering the title of your publication it was a
>total let down to the point of feeling conned into the download. On
>the other hand if you have a Playstation or a PC then it is a dammned
>fine read ;-)

No need to apologize. Nowhere in our press release or in our editorials
did we say or imply that A-ONE would be solely Atari-specific material.
The information contained within is news & information that we feel
would be of interest to Atari users. If you don't care to know what's
going on in the computing technology world, fine. If you're not
interested in other gaming console news, fine. Feedback we've received

over the years has shown us that these topics, as well as Atari-specific news, is of interest. We can't please everyone all of the time; I wouldn't even consider it possible. <g>

Thanks for your feedback!

-Dana

4014. Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36e14b9017f140@ping.be>
Source record: 83163

Hello everyone !

Anybody has schematics to build a modem DB9 to mini din8 ?
Thanks for any information !

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4015. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7brlu7$3j5$1@nnrp1.dejanews.com>
Source record: 83164
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

In article <karl.brokstad-0603991324550001@129.177.222.140>,
karl.brokstad@gades.uib.no (Karl Albert Brokstad) wrote:
>
>
> Why not make a combined Ethernet and Graphics VME card ?

I'll second that!!!!

Rob Mahlert
Coming soon.... www.atari-users.net
preview the site at http://atarinet.virtualave.net

>
> In article <Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>,
> Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>
> > (EN) (FR)
> >
> > Greetings everyone!
> >
> > I have found a manufacturer willing to produce us a batch of VME Ethernet
> > cards that use the Lance technology (same as Riebl and Pamsnet) which they
> > used to manufacture, but discontinued a while back.
> >
> > However, they need a quantity purchase, before they can offer them at an
> > affodable price. If I can collect about 100 purchase orders, then they
> > should be available for _very_ cheap.
> >
> > Since we already have Lance drivers for MiNTnet and STinG, it would be
> > easily implemented on a MEGA-STE and TT.... but we first have to gather
> > enough orders, before they can justify another production run.
> >
> > Please forward this message to MausNet and any other Atari newsgroups
> > where it would be suitable.
> >
> > Once I have collected enough purchase commitments, I'll post another
> > message here to let people know what prices I've been quoted and how
> > I expect to distribute the cards.
> >
> > ***
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4016. Re: QED question?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7brk4t$1lu$1@news.campus.mci.net>
Source record: 83165
Body handling: HTML body converted to readable text

```
On 5 Mar 1999 20:54:38 +, Ralph Lowinski wrote:
->Ronald J. Hall wrote:
->>
->> I've not been able to tell from the docs/help guide with QED
->> v4.52e, how to make it save in straight ASCII (CR not LF). I
->> use it with Amail as my text editor of choice, but Amail
->> saves with LF and when I edit my saved messages with QED it
->> saves them that way also. Thanks!
->
->If I remember right, the Info dialog (CTRL-I) let you select
->these modes.
->
->Regards,
-> Ralph
->.

Hmm...is that under the "About" section? Thats the only Info I
could find... ;-(

Oh damn, never mind. I just did the thing and found
it. You're right. It fooled me because it doesn't come up unless
you are actually viewing a document. Thanks much! ;-))))))

--------------------------------------------------------------------
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark>
```

4017. Re: Missing RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCGGAECOUP@data.rhein-main.de>
Source record: 83166

In <36DF97B7.711A8F3@directprovider.REMOVETHECAPITALS.net> Nicholas Bales wrote:

>I just bought an original Atari 14Mb RAM board for the Falcon. I
>installed it, booted up, the memory test went fine and recognized 14Mb.
>Only when I get to the desktop I find I have only 4Mb left. Somethings
>eating 10megs, even on a clean boot. Some programs simply refuse to run,
>saying not enough memory. I've tried running sysinfo.prg, and it tells
>me I've got 14Mb of ST Ram, but only 3 or 4Mb free.

Simple, the board is broken or the board doasn't gave the right
messages to two ram detect pins on the memory bus. Hardware must
know how many memory are avaiable.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4018. Re: hw problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCGGAECUUP@data.rhein-main.de>
Source record: 83167

In <36DF598E.C849E4C8@bulkley.net> Brother Michael wrote:

>i have replaced the cpuin my system and lost disk drives. the old
>original 520st has two external diskette drives. i replaced it with a
>520stfm with a built in disk. now i can't use either of the two external
>drives. Suggestions? Abuse?

Any 520 only handle two floppy drives. Drive A and Drive B
(Drive 0 and Drive 1)

Internal floppy drives normaly A, any machine.

If you have one internal floppy (A) you only can use
one external drive (B)

So you have to remove the external (A) floppy.
Watch out for wireing! (Drive Select and some more)

Some manuals around they show all about floppy connections.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4019. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCGGAECRUP@data.rhein-main.de>
Source record: 83168

In <7bo2i5blh1@news6.svr.pol.co.uk> Derryck Croker wrote:

>No track cutting on the Nemesis board is needed!

Ahrg... ! :-)

Sure, manual is hard to read on some points, but i can't
remeber that i have to cut anything on nemesis board!

Best way is to gave all the hardware to anybody they know
what he have to do. Only a idea...

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4020. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7brko6$1lu$2@news.campus.mci.net>
Source record: 83169

On 5 Mar 1999 19:29:50 G, Louis wrote:

Hi Louis!

->Ronald, IMO not very surprising.
->
->Situation I: no net access, perhaps a mag reader: ASH advertising perhaps
->directly, otherwise dealers trying to sell MagiC. Whoever heard of Mint?
->One or a few loners, reading between the lines and trying to get the
->necessary files together. Mint and the whole bunch available on BBS
->systems? Tell me where...

I have to agree with you here. I run my BBS of course, and I've got
a File Sig and Message Base dedicated to MiNT, but I know that at
least here in the US, an Atari based BBS is a rarity. ;-)

->Situation II: net access, in whatever form. Reading about it, there's
->plenty of groups where it's being mentioned. Discussions about
->development. Websites devoted to Mint alone.
->People know it's for free (well, some work installing it).
->No wonder that just checking people with net access, Mint comes alongside
->MagiC, especially lately where a lot of development has been done.
->Should really be more installation-friendly, and then it wouldn't surprise
->me if it beats MagiC by far...

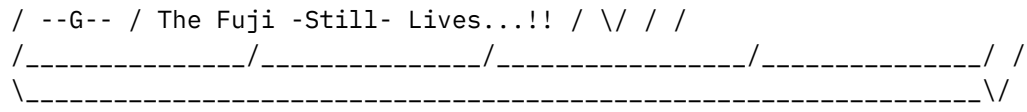
Agreed here too. There definitely needs to be an improved installation
routine for MiNT.

I have a radical idea. Have you ever installed Gribnif Software's
(Dan Wilga) Neodesk/Geneva? That installation routine is darn near
perfect. IIRC, Dan said that routine could be used, but I don't know
if he meant licensing/paying whatever.

Anyone with technical skills care to follow up on this? ;-)))

->CU NeXT msg,
-> _____________________________________
-> | |
-> L O U I S | Email: louis@holleman.demon.nl |
-> | http://www.holleman.demon.nl |
-> |_____________________________________|
->.

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /


/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____/_____/_____/_____/ /
_____\/

4021. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7brkuu$1lu$3@news.campus.mci.net>
Source record: 83170

```
On 6 Mar 1999 03:20:42 G, Dennis Vermeire wrote:
->With statistics one can prove anything.......
->
->>MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
->My interpretation => 4 different OS get 36% of the vote, that
->makes a average of 9% for each...
->
->>->MagiC (209) 35%
->I rest my case ..... -))))
->
->Cheers from Belgium
->
->Dennis

I think you just proved that one can do anything with stats. ;-))

I sincerely think you'll find that MiNT is the single theme
for that option (which I chose because I use N.aes/MiNT), so
36% is entirely accurate.

_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4022. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e148b433a165b0@holleman.demon.nl>
Source record: 83171
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

on Sat 06-03-99 12:25 Karl Albert Brokstad wrote:

>
>
>Why not make a combined Ethernet and Graphics VME card ?
>
>
>In article <Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>,
>Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>
>> (EN) (FR)
>>
>> Greetings everyone!
>>
>> I have found a manufacturer willing to produce us a batch of VME Ethernet
>> cards that use the Lance technology (same as Riebl and Pamsnet) which they
>> used to manufacture, but discontinued a while back.
>>
Well, just another thought:

I recall SuperMario (you know...) was working on a new graphics card.
I know several people would sell their mothers-in-law for a graphics card
(I may add that I won't sell mine and certainly not for a MIL)
I figure there could be many people interested in a networking card.

Why not design a card including an extension slot for the VME-bus???

We all know that once a GFX card takes the slot, you're done. Same with a
Riebl... Just adding one and one together...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4023. new Ethernet card for TT0

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <920733381@acpu.com>
Source record: 83172

References:
<Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

Q > If I can collect about 100 purchase orders, then they should
Q > be available for _very_ cheap.

I will buy two, depending how how cheap is _very_ cheap. _I_ am very
cheap :-)

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Psychoceramics - the study of crackpot ideas
___ Mountain Reader II - #00000077

4024. ATARI MEGA ST/2 Einsteiger!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Ralf Richter <ralf.richter@sz-online.de>
Message-ID: <7brlqkoab1@robert.sz-online.de>
Source record: 83173

Hallo ihr erfahrenen Atari User!

also:

ich habe einen Atari Computer Mega ST/2 geschenkt bekommen OHNE System disk
oder �hnliches wie es im Handbuch steht!
deswegen m�chte ich mal nachfragen wo man denn solche Dateien oder eine
solche Diskette noch herkriegen kann.
z.B.: emulator.acc oder TOS.img etc.
n�chste Sache gibt es noch M�glichkeiten Soft und Hardware f�r ATARI Copies
zu bekommen???
so das wars f�r�s erste ich bedanke mich f�r eure Hilfe!

P.S. ich wei� das das eine int. Newsgroup ist also nicht aufregen weil ich
in DEUTSCH schreibe denn ich bin der ENGLISCHEN Sprache nicht ganz so
m�chtig! :-(

4025. FS: Mega ST2

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7brpu9$6t6$1@nnrp1.dejanews.com>
Source record: 83174

Mega ST2

2 megs RAM
keyboard and mouse

works great
small crack on one side of keyboard

$70 shipped in US

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4026. FS: Supra Hard Drive 20MB (ST/Mega)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7brq2m$6u9$1@nnrp1.dejanews.com>
Source record: 83175

Supra Hard Drive 20MB

compatable with any ST or Mega system
lots of DTP and Graphics apps loaded

$35 shipped in US

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4027. FS: Drawing Pad for XL(400/800/1200)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7brq6j$721$1@nnrp1.dejanews.com>
Source record: 83176

Graphics drawing pad for XL (8bit Atari) computers

mint condition in original box w/manual and drawing program cartridge

$30 shipped in the US

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4028. Looking For Grafix The Easy Way Manual

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36e55d5a.10394647@news.zetnet.co.uk>
Source record: 83177

I am looking for the original manual for the Grafix Art Tutor seeing as my orignal copy has gone. Has anyone got a copy anywhere that I can borrow so I can copy it. It is not piracy because I wrote the program, but I do need the original Manual Urgently.

It will be Returned as soon as I've finished with it.

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

4029. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: rozmusm@piwo.bl.pg.gda.pl
Message-ID: <wDdE2.2762$685.458977@news.tpnet.pl>
Source record: 83178

>> Eric Racine.He says it's TOS who are making the bootproblems.
>
>TOS definitely can't boot from drives that require initiator
>identification like the Quantum Fireball.

<cut>
This is the case with SCSI drives. IDE versions of Q. Fireballs work great.
I've got Fireball ST connected to my F 030.
But then (i guess) IDE doesn't use initiator identification (or i'am wrong ?)

Maciej Rozmus
++
Intra sp z o.o. Y U A S A
ul. Kadlubek 15a Akumulatory do systemow zasilania awaryjnego
32 - 500 Chrzanow Sprzedaz + montaz + diagnostyka
Polska/Poland
++

4030. Re: James Haslam is on drugs

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7brptn$de8$1@roch.zetnet.co.uk>
Source record: 83179

On 24 Feb 1999 17:19:09 , Steve Sweet wrote:
> Yo!, New Depack 1.1 recognises LSD files, bring the thing to CHES., i'l
> test it for you.
>
> Keep of the hard stuff.

Oi! Sweetie!!! Tobacco only!!!!! <g>

My copy of New Depack doesn't do it, but its ok, got it sorted anyway.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4031. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7brmd2$36h1@news.ajou.ac.kr>
Source record: 83180

On 6 Mar 1999 00:21:40 G, Mike Kerslake wrote:
>On 4 Mar 1999 06:59:52 G, Phantom wrote:
>>On 2 Mar 1999 22:32:33 G, Mike Kerslake wrote:
>

>
>The CT2 certainly looks the biz doesn't it? :-)

It does look interesting, I'm glad that there are
more than one way to upgrade the Falcon.
>
>>I dont think you can use a nemesis with a CT2 anyway.
>
>I think that's correct.

But, I think that the Nemesis is compatible with
the new boards that Titan is working on.
Since I have a Expose, I'd like to get the Nemesis
working to get the extra performance it provides
for it.
Not sure if I could use the Expose with a CT2.
>

>
>What makes you think that then?
The lack of communication I have had with them
over the Apex Media disks that I had SFT send
them for upgrading. Also they never answered any
of my e-mail regarding my Nemesis problems.

>
>Well Apex Intro (full version) is on the new Renegade CD available
>right now from Atari Computing! :-)))

Thats great! Did Titan or Doug Little give permission to include
Apex Intro on the CD? And what version is it?
I have the full version of 2.41 and its a great piece of software.
I hope Doug Little will continue to code for Atari.
Doug is Cool!
How do we US Atari folks buy the Renegade CD?
Can you ship some of them over here to some of the Atari
dealers for us to buy or do we have to order them from
Atari Computing?
Whats the price in US dollars, if we have to order them
directly from Atari Computing?

>
>The CD also features full versions of Thing 1.09, Kandinsky 2.5,
>Adresse, Edith Pro, Two-in-one etc etc! :-)))

Super Cool! I've been waiting for a CD like this to come about. :)
I hope there will be lots more Atari CDs to follow soon.
Maybe I'll....ahem...

>
>I don't think Nemesis actually fixed it, more likely something got
>knocked back/soldered into place! ;-)

Maybe re-sitting a chip will help it out.
I got some Falcon diagrams that a nice fellow was kind enough
to point me too. I'll look over them and see if the clock unit
is mapped out. If I find anything interesting, I'll post it.
>

>
>IIRC it's the 24/48MHz (shows how much I know about the inside of my
>machine!)
>
>>I wonder if one version fixes the clock, while the
>>other doesn't?
>
>Dunno.

I would still like to know if any other part of the Falcon uses this
clock for anything else. If it is just for the time and date, then I
don't see any real problems it would cause. But if another part of
the Falcon uses it for timing or something, then it could cause
some minor problems. Not real sure about this. I wish someone with
knowledge about the Falcon clock would let us know.

>
>Mine was bought used, and it was pointed out to me at time of
>purchase that the clock bit was 'off'.
>
It seems that alot of Falcons have a slow clock.

>
>You're welcome, but it would be nice to know the cause and solution
>for sure!
>
>:-)
>
>
>Kind regards
>
>Mike Kerslake
>
>--
> *** Radio memories, memorabilia, exclusive photos and more! ***

> Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
> *** Atari Computing Magazine information ***
> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

I want to take this space to thank everyone again who posted and sent
e-mail regarding my Nemesis troubles. Thanks to all the feedback, I
think I have enough information to try another attempt at installing
the Nemesis board. I just need to find the extra time to try it again.
I'll post the results asap.
And if anyone wants to post/e-mail any additional info on installing a Nemesis
or whatever then please do so.

Thanks,
phantomm@kih.net

4032. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7brrmvoqk1@news2.xs4all.nl>
Source record: 83181

Well Folks,
I have Avalon for you 1.0 and I think even 2.0 !Also a huge manual is
laying somewhere is my room.....
So if you are interested.....
What makes me happy ?? Cubase Cuetrax, Styletrax, Studiomodule and
the English sample/midisequencer Breakthru (no demo's please)
You cannot help me with that ??
Perhaps you have a good working Atari mouse ??
You cannot help me with that ??
Perhaps you have some good working Syquest 44 MB cartridges gathering
dust....
You cannot help me with that ??
What about CDROMS for PC, concerning art, so painting,
architecture,sculputers , music, photography for example....
You cannot help me with that ?
what about a beautiful woman ??????????????
You cannot help me with that ?
Perhaps just a friendly ,thankful email will do.....
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X Seagate 500MB ext.,1 X
MegaSTE4, 1 x Seagate 2.1 GB ,1 X TT030, 1 X Crazy Dots graph.card
24BIT, 1 X Stacy4, 25 X SM124 monitor, 2 X SC1224 monitor, 2 X SM 125
monitor, 1 X TTM 19" monitor, 1 X DELL 17"SVGA monitor, 1 X Toshiba
SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,2 X MEGA2, 19 X
Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS USROBOTICS
56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

4033. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7brsdfobg1@barcode.tesco.net>
Source record: 83182

```
--
--
>> Finally MILAN owners have a choice (whoopee)
>> (Sorry Katherine)
>
>I can tell you it won't be going onto my Milan, I like to keep a decent
>clean system.
>
>Kev.
UTTER RUBBISH
```

4034. Re: HELP! PHANTASY III

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Jeff Thompson <jeff__t@nwonline.net>
Message-ID: <fHeE2.4204$Vk2.800101@news2.randori.com>
Source record: 83183

Well, I know it exists, because I have it. All I can say is keep looking.
BTW, Phantasie 1 was my favorite.

Jeff

Eireann wrote in message <01be6765$806038a0$4d014f0c@djedj>...
>
>Hi everyone, I'm looking for Phantasy III (Nikademus), to renew with my
>past! Unfortunately, it seems that nobody ever heard about this wonderful
>games and I've been searching web sites in vain...
>
>Any info : please mail me at jerome.rochet@worldnet.att.net
>
>thank you so much...
>
>Eireann

4035. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be67d1$05f7bc20$LocalHost@xpnwjjkf>
Source record: 83184

Alexandre A. S. <asiufy@yahoo.com> wrote in article
<asiufy-05039911244100001@200.229.243.3>...
> In article <7biqh3adt2@news6.svr.pol.co.uk>,
> derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) wrote:

[free ISPs]

> I wonder what the "normal" (pay) ISPs have to say about those "free"
> services... Is this kind of thing legal? I mean, that'll easily put those

> that charge out of business... And then, what if those that are free
today
> start charging later on?

AIUI (and I could have misunderstood some of this) In the UK at least, the free ISPs are only financially viable because of some anomaly in the charging mechanism to connect new private telecom networks to the privatised former public network (British Telecom). That, and premium-rate technical support calls, and advertising, of course.

So far, some of the pay ISPs are going free (Tesco and Virgin spring to mind), others may follow or add in services you don't get with the free services (eg content, fax to email etc a la Demon).

Long-term there are doubts about how long the situation will last as BT is apparently due to appeal against the current charging setup, which was originally put in place to allow competition for the provision of phone lines and services, AIUI. Effectively it's being abused by the free ISPs and means that BT is subsidising them.

BTW I have no connection to BT and am not particularly a fan of them for that matter (IMHO the communications network should be publicly owned, likewise basic utilities eg gas, electricity, and most of all water - I want the family silver back, TYVM), but the catch with free ISPs is that they are ripping off BT and its customers to line their own pockets. There is no such thing as a free lunch.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4036. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be67cd$c125f740$LocalHost@xpnwjjkf>
Source record: 83185

Bengy Collins <collins@bulli.com> wrote in article
<7dED2.3823$Qs5.2922@news0.telusplanet.net>...

> MagiC (209) 35%
> Magic MAC (32) 5%
> MagiC PC (27) 5%
= MagiC variants (268) 45% <!!!>

> MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
=MiNT variants (213) 36%

:-)

TTFN
John

(lights blue touch paper and stands well back)

(cue kellis in firebrand mode!) ;-)

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4037. Re: pacifigui 1998 ? Where??

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be67cd$df875ee0$LocalHost@xpnwjjkf>
Source record: 83186

Roelof Koster <roelinez@introweb.nl> wrote in article
<920577190.991466@tbird.introweb.nl>...
> Can anyone tell me where I can download it or can anyone email it to me?
> Thanx

Who? What? Where?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4038. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7brpst$36h2@news.ajou.ac.kr>
Source record: 83187

On 6 Mar 1999 06:42:50 G, Robert Schaffner wrote:
>In <7bo2i5blh1@news6.svr.pol.co.uk> Derryck Croker wrote:
>
>>No track cutting on the Nemesis board is needed!
>
>Ahrg... ! :-)
>
>Sure, manual is hard to read on some points, but i can't
>remeber that i have to cut anything on nemesis board!

Maybe you didn't quite understand what I was trying to say.
There is nothing in the manuals that says that a PCB
track has to be cut on the Nemesis board.
I wish the addendum made this clear.
However, going by the Nemesis addendum, 2 capacitors
have to be removed on the 25/50mhz Nemesis board.
(Which is a bit strange)
Anyway, When you remove the capacitor in the corner,
it is very easy to cause a PCB track to become disconnected.
The addendum doesn't say if it should or should not be
disconnected. And can cause a bit of confusion.
Since I followed all the directions exactly. And my
Nemesis didn't work. I am going over everthing that was
removed from the boards and etc. To make sure everything
is correct. This is when I noticed this PCB track.
I was just wondering for sure if when the capacitor is
removed if this is suppose to disconnect this track or
not. Since this track connects to the leg of the capacitor
that has to be removed, then it joins up with the thin
black wire. The PCB track can easily become disconnected where
it joins up to the leg of the capacitor when you remove
it.
You really have to look at the Nemesis board to
see what I am describing here.
It is like this...
Looking at the Top of the Nemesis board in the left top corner.

Hole for second leg of the removed capacitor.
^
|
| * Thin Black Wire Connection.
O /
/ PCB Track.
O Hole from one leg of the removed capacitor.
|

|
|PCB Track From Pin 1 of IC.

Now around the hole from the removed capacitor there appears to
be a small copper connecting ring that the PCB track on both
ends connect to. And when removing the capacitor it is easy to
remove that connecting ring to, if you are not careful.
I just want to make sure that when removing the capacitor
that the PCB track is suppose to still be connected or not.
The addendum doesn't say why the capacitors have to be removed.
And with all the corrections and etc. This area is a bit confusing.
Just want to make sure everything is done correctly before I
attempt to install it again.

>Best way is to gave all the hardware to anybody they know
>what he have to do. Only a idea...
>
>Regards, Robert
>

I will try it myself, once more. If I can't get it working
then I will either send it all to someone else or forget it
and try another hardware upgrade.

>
>
>--
> -= Home of DOIT-Archives =-
>____
> CENTurbo2 F030 520ST Mac Lynx Jaguar
> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm

Thanks,
phantomm@kih.net

4039. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e17f0c32176d0@ping.be>
Source record: 83188

on Sat 06-03-99 16:33 Jo Vandeweghe wrote:

>Hello everyone !
>
>Anybody has schematics to build a modem DB9 to mini din8 ?
>Thanks for any information !

I thinks it should be lots easier if you buy such a cable at a computer
store. Ask Carl Willaert. He probably will have such a cable.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4040. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e17f0c32176d1@ping.be>
Source record: 83189

on Sat 06-03-99 16:22 Ronald J. Hall wrote:

>On 5 Mar 1999 19:29:50 G, Louis wrote:
>
>
> Agreed here too. There definitely needs to be an improved installation
> routine for MiNT.

Just have a little patient. One is working on a improved installation.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4041. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <_ifE2.451$wi1.315@news.flash.net>
Source record: 83190

>costs money. In that case you only need to get the latest version of
>the
>Mintkernel, which is 1.15 version somuch. Plus buy N.AES and install
>it.
>Not a real hassle, I figure nothing more than installing MagiC or
>Geneva/Neodesk.

Not quite. I use Geneva/Neodesk, and all it took to install was to run the included installation program, answer the very clearly put questions, and everything was set up exactly how you want it. There are no files to edit (unless you want to do more advanced things with it, in which case the files are pretty self-explanitory), and after the installation is done, just reboot and you're all set! With Mint, I have yet to even get a good, stable setup that's compatible with the software I enjoy using (without crashing within 30 seconds of boot-up). There are files to go in and edit by hand, and if you're not already familiar with the language, syntax, and operation of such files, it's a complete nightmare! I would like to get Mint working, since I've heard so many good things about it, but setting it up has so far turned out to be anything but easy!

>MagiC and MiNT both are preemptive MT OS-es, where Geneva is a
>cooperative
>MT system. Theoretically the preemptive ones run faster/more
>efficient but
>I gather Geneva does a pretty good job as a cooperative one.

That it does! It's just about as fast at multitasking as TOS 4.04 is at single-tasking. Also, Geneva can work as an AES for Mint, but it's *a lot* slower that way.

>The "hassle" with MiNT is pretty much related to the "complete" MiNT
>bunch
>including Mintnet; in fact you add a Unix environment to your
>system.

Actually, one thing I tried was to install the entire KGMD/KEMD kit, and (once I found out that I needed a different Hard Disk Driver) that actually went through just fine and I was given a very stable text-only Unix environment with very little effort. I like a graphical interface much better, however. But when I tried adding an AES to it, I was blocked at every turn by crashes and errors I didn't understand. This is where I see the "hassle" being. The Unix environment itself was pretty simple to get going.

>If you're satisfied with Geneva/Neodesk the way YOU are using it, I
>would
>say stick to it.

This is a very good point! For me, there's really only one reason I would have for switching to Mint, and that is that no one has made an ICQ client for STing. Most of my family is on ICQ, and I really want to be, too. But the question I have to ask is, is all this bother really worth this one program? I guess I'll have to keep posting my request for someone to make an ICQ program for STing!

Mike Freeman
nameerf@flash.net

4042. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e1758835d1ad10@holleman.demon.nl>
Source record: 83191

on Sat 06-03-99 18:42 John Whalley wrote:

>Bengy Collins <collins@bulli.com> wrote in article
><7dED2.3823$Qs5.2922@news0.telusplanet.net>...
>
>> MagiC (209) 35%
>> Magic MAC (32) 5%
>> MagiC PC (27) 5%
> = MagiC variants (268) 45% <!!!>
>
>> MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
> =MiNT variants (213) 36%
>
>:-)
>
>TTFN
>John
>
>(lights blue touch paper and stands well back)
>
>(cue kellis in firebrand mode!) ;-)
>
..... :-)))))))))

Nope, doesn't count. I've seen no statements about PC owners running
PacifiST, Tosbox, Gemulator. IMHO the Magicmac and MagicPC ones don't
count at all. Let's just stick to MagiC (209) = 35% and MiNT (213) = 36%.

One can run MiNT on N.AES, Multitos etc, the OS remains Mint.

Not so for emulators. Hey, I'm sometimes running SoftPC here, does that
mean I'm using DOS 3.30 for OS?

I think Kellis said this before, but an Atarian isn't running MagicMac or
MagicPC.... sorry!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4043. Re: Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: <>
Message-ID: <36e182e8.0@news.qnet.com>
Source record: 83192

```
On 5 Mar 1999 19:40:30 G, "John Thompson" wrote:
>If anyone has a hard disk, no matter how small (!), that'll fit into an
>Atari 520STE, please email me.
>
>Dave Thompson
>microterm@hotmail.com
>.
None that I know of will go 'inside' the machine, you need a
host (ICD) and at lest a shoebox with power supply.

-----------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@qnet.com | | Astronomy/SIAR-L |
-----------------------------------------------------------------------
```

4044. Re: new Ethernet card for TT0

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e1758835d1ad12@holleman.demon.nl>
Source record: 83193

on Sat 06-03-99 15:16 Tom Derrick wrote:

>References:
><Pine.LNX.3.96.990304125535.16806A-100000@hal.fishpool.com>
>
>Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>
>Q > If I can collect about 100 purchase orders, then they should
>Q > be available for _very_ cheap.
>
>I will buy two, depending how how cheap is _very_ cheap. _I_ am very
>cheap :-)
>
>"The Poor Deluded Soul" - tderrick@acpu.com
>Boise, Idaho, USA
>
Hi,

well, Boise Idaho, wasn't it Al Bundy saying "I'd rather die than live in
Boise, Idaho"???? :-)

How cheap ARE you, Tom?

(Well, perhaps this guy's selling more than 1 mother-in-law for one
board... How come you got 4 mothers-in-law??????)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4045. Re: Missing RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e1758835d1ad11@holleman.demon.nl>
Source record: 83194

on Sat 06-03-99 06:34 Robert Schaffner wrote:

>In <36DF97B7.711A8F3@directprovider.REMOVETHECAPITALS.net> Nicholas Bales wrote:
>
>>I just bought an original Atari 14Mb RAM board for the Falcon. I
>>installed it, booted up, the memory test went fine and recognized 14Mb.
>>Only when I get to the desktop I find I have only 4Mb left. Somethings
>>eating 10megs, even on a clean boot. Some programs simply refuse to run,
>>saying not enough memory. I've tried running sysinfo.prg, and it tells
>>me I've got 14Mb of ST Ram, but only 3 or 4Mb free.
>
>Simple, the board is broken or the board doasn't gave the right
>messages to two ram detect pins on the memory bus. Hardware must
>know how many memory are avaiable.
>
Robert,

disagree... if the memtest goes OK, the board ain't broken... Or am I
missing things? Even sysinfo tells him it's there, but somewhere taken up.

Like I said before, I had this happening shortly after I installed 64 Megs
in my machine and after the boot I got only 4 visible/available: the
bloody line in mint.cnf "MAXMEM=4096"....

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4046. HELP! PHANTASY III

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Eireann <jerome.rochet@worldnet.att.net>
Message-ID: <01be6765$806038a0$4d014f0c@djedj>
Source record: 83233

Hi everyone, I'm looking for Phantasy III (Nikademus), to renew with my past! Unfortunately, it seems that nobody ever heard about this wonderful games and I've been searching web sites in vain...

Any info : please mail me at jerome.rochet@worldnet.att.net

thank you so much...

Eireann

4047. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7bpv1v$464$1@roch.zetnet.co.uk>
Source record: 83234

On 27 Feb 1999 14:15:21 , Nima Montaser wrote:
>Hi Paul,
> ScanX supports the following scanners:
>Microtek: E3/E6/E3+/E6+/E330/E630/V300/V310 and should work with the
>new X6. All scanners must be SCSI.
>UMAX: Astra 1220S/1200S (and some older models)
>
>In terms of price and performance, I recommend the UMAX ASTRA 1220S and
>the
>ScanX PRO version of ScanX.
>
>ScanX comes in two flavours: Regular and PRO. The PRO version has
>many more features and is the version that will have future additional
>features.
>
>Please make sure to visit our website for more detail. The site
>was updated yesterday.
>
>If you have any questions, please don't hesitate to contact me.

Yes, but will you let us all know where we can obtain ScanX.PRO in the UK,
please.

Thanks,
Charles.

4048. Re: ~!Pics, Pussy & Passwords 27160

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <4t%D2.100$Rx6.213@198.235.216.4>
Source record: 83235

Well, I read 6 POSTS in ONE DAY on this NG, and one with a BINARY.
WHAT JERKS!!!

On 4 Mar 1999 17:52:29 -, JediKool@aol.com wrote:
>Passwords are kick'n
>
>http://sexshare.com/~stmonkey/password.htm
>
>Top 10 Sex Sites exposed for your Enjoyment--==>
>
>http://sexshare.com/~stmonkey/password.htm
>
>xa7]r2k0qx
>.

4049. Re: Do you have a favorite old game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7t%D2.101$Rx6.213@198.235.216.4>
Source record: 83236

On 4 Mar 1999 17:09:19 -, "OldGames" wrote:
>Help determine the best computer games from 1977 to 1992. The GOTCHA
>(Gaming Obsession Throughout Computer History Award) committee needs your
>vote to help pick the winners. Go to:
>
>http://people.ne.mediaone.net/hughfalk/awards.htm

Well, this is silly, but I am going to go and vote for DUNGEON MASTER,
if that is possible. The First and BEST of its kind. The rest are all followers.

>
>and vote.
>
>
>.

4050. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bt%D2.102$Rx6.213@198.235.216.4>
Source record: 83237

Guess, I should have went to your webpage, where you were having this
poll. I didn't know about it;-).

On 4 Mar 1999 22:57:07 G, "Bengy Collins" wrote:
>Hello,
>Well I think the time has come to maybe close the operating system poll , as
>it gets very little activity lately.
>So far, 598 people have voted, which shows us that ATLEAST there are THAT
>many atari users left connected to the web :)
>Ok here are the latest results:
>
>What Atari/TOS Operating System do you use?

>
>MagiC (209) 35%
>
>Single TOS (69) 12%
Single TOS 70:-)

>
>MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
>
>Magic MAC (32) 5%
>
>Geneva (24)
Geneva (25:-) When I use my Falcon. No % here?

>
>MagiC PC (27) 5%
>
>STonX, WinSTon, GEMulator, PacifiST, etc (19) 3%
>
>LINUX/M68K (5) 1%
>
>
>
>
>
>
>--
>Bengy Collins collins@bulli.com
>
>MagiC Atari v6 powered by nemesized Atari Falcon030.
>MagiC Mac v6 powered by Apple iMac 233
>
>Please visit MagiC Online http://bengy.atari.org

>
>//May the choices we make today be ones that we can live with tomorow//
>--
>.

4051. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bpsekfaf3@plutonium.compulink.co.uk>
Source record: 83238

On 4 Mar 1999 06:59:52 G, Phantom wrote:
>On 2 Mar 1999 22:32:33 G, Mike Kerslake wrote:

>No problem, I don't think I have any real problems with the
>NVRAM. The Nemesis has been trouble. If I can't get it
>working, I'll probably smash it with a hammer and try to
>buy a CT2 or something.. :)

The CT2 certainly looks the biz doesn't it? :-)

>I dont think you can use a nemesis with a CT2 anyway.

I think that's correct.

>I am interested in the new boards that Titan is suppose
>to be working on. But not sure they would sell them to
>me if they ever do make them.

What makes you think that then?

>I don't have the lack of Apex 2.41 problem any more.
>No, the disks still haven't arrived. But no matter :)
>And its not a pirate version.
>Thats all I can say about that. ;)

Well Apex Intro (full version) is on the new Renegade CD available
right now from Atari Computing! :-)))

The CD also features full versions of Thing 1.09, Kandinsky 2.5,
Adresse, Edith Pro, Two-in-one etc etc! :-)))

>Hmmm...Well this strange Falcon clock mystery grows stranger.
>Some say the Nemesis didn't effect their clock. Your Nemesis seems
>to have fixed it.

I don't think Nemesis actually fixed it, more likely something got
knocked back/soldered into place! ;-)

>Do you have the 25/50MHz version?

IIRC it's the 24/48MHz (shows how much I know about the inside of my
machine!)

>I wonder if one version fixes the clock, while the
>other doesn't?

Dunno.

>I bought my Falcon used about 3 years ago, the clock has always
>been a bit slow. Probably came from the Factory that way.

Mine was bought used, and it was pointed out to me at time of
purchase that the clock bit was 'off'.

>Thanks Mike and eveyone who has posted and sent e-mail,

You're welcome, but it would be nice to know the cause and solution
for sure!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4052. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920689614-854848AEicMi@ping.be>
Source record: 83239

Charles Stanley <cstanley@zetnet.co.uk> wrote:

>Yes, but will you let us all know where we can obtain ScanX.PRO in the
>UK, please.
I realise that Germany is not exactly the UK, but it is a lot closer
then the US. Software Service Seidel sells it for DM79 which is about
ï¿½25 excluding postage wich is ï¿½7
Did you now that ScanX Pro also works with the Microtek range?
http://www.seidel-soft.de

Cheers from Belgium

Dennis

4053. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920689610-854340AEicMi@ping.be>
Source record: 83240

With statistics one can prove anything.......

>MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
My interpretation => 4 different OS get 36% of the vote, that
makes a average of 9% for each...

>->MagiC (209) 35%
I rest my case ..... -))))

Cheers from Belgium

Dennis

4054. WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <7bqp3l$e3c$1@nnrp1.dejanews.com>
Source record: 83241

Does anyone have a copy of Steinberg's Avalon sample editor that they want to sell / trade / generously donate???

I have heard so much about this program. I'd really like to try it. Is it still available anywhere? What's a fair S/H price? Any info greatly appreciated!

Please mail me at screenstyles@hotmail.com

Thanks,

Paul.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4055. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36e0dad8d74eb0@telsa1.freeserve.co.uk>
Source record: 83242

on Fri 05-03-99 22:21 Peter Slegg wrote:

>I tried connecting to FreeNet with my ST and Milan but had no luck. Do I
>understand from your comments that you have succeeded getting your STE
>to access several free isp's?!
>
>Others have asked as well, "what is the secret?"

Check out my script on my Website.I changed my old Zetnet script to work with Freeserve but it can be edited for your needs for whatever isp you are going to use.Just put the username and password where I have told you in the script.

Some Free isp use CHAP which I don't think,correct me if I am wrong,get STiNG to connect to these.

One I have tested recently,after I wrote the review on my site,is Free4all.You can register online to this one and all your details will be e-mailed to you.I know that one works well.There Website address is:http://www.free4all.co.uk/

If you do decide to download my script and have any problems with it,E-mail me and I will help you though it.

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Jinnee v1.1

4056. [SEARCH] Dungeon Master maze pics

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <7bqpce$2ns$1@front4.grolier.fr>
Source record: 83243

Bonjour :)

I'm searching the maze decor (and if possible the monster images). In PI1 or other usable picture format.

One of my projects is to make a DM clone in GEM for all Atari (and specially for the new Milan).

Please answer at ptonthat@club-internet.fr

Thanks

Rajah Lone / Queen Meka
http://www.multimania.com/nef/

4057. Re: Nemesis Troubles (Centek also)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7bqted$h1l$1@nnrp1.dejanews.com>
Source record: 83244

In article <7bp4eenqj1@news.campus.mci.net>,
darkchyld@pcc-uky.campuscwix.net (Ronald J. Hall) wrote:
> On 4 Mar 1999 19:02:17 G, magicmac@my-dejanews.com wrote:
>
> ->Aside from CENTEK, no one has really made a compatible accelerator that works
> ->in all cases. I guess that is because of their philosophy that they only use
> ->the Falcon as an I/O device:).
>
> Better not say that to Brad at Best Electronics. They are distributing the
> C2 here in the US, and they won't guarantee it, because they have had a lot
> of troubles with installation, up to and including having to send some of
> the Falcons to France! ;-(
>

:). Don't they all. I only am in contact with one Centurbo user, he is very experienced with the Falcon. I know he too had some problems, but I think the fixes were concerning their software (which AFAIK has been updated a few times). I think that KELLIS has been doing some bragging of late as well:). Wizztronics didn't want to play the game where every third Falcon owner had to have a custom installation on his machine. They had (actually still have, but refuse to have a garage sale) very trick hardware for the Falcon. I guess what I MiNT was, once properly installed, a compatible piece of hardware.

I don't really think the Nemesis fits in the same league as the Centurbo. EOL. I have a Mighty Sonic which has its own 030 and 32mb of fast ram, and runs stable at 32Mhz,but takes quite some tinkering getting it to run at 40Mhz. The Centurbo benchmarks blow this card in the weeds. The Afterburner wins out in the speed department by shear power over the 50Mhz 030. But the Centurbo is a much more advanced approach to improving the Falcon than the Afterburner was (note was, only available second hand now). Features like user upgradable flash memory and modified O/S features make it a desirable card for the future of the Falcon. A 50Mhz 030 by todays standards isn't very fast, and a lot could be said of the new card that Titan is suppose to market, except now they will have competition from a company that looks like it will provide support for its products. It's hard for a dealer that only markets a product to offer technical support when the product they market is made in a different country. Centek has an advantage there, IMHO. They also have a web site where the files needed for their products are actually available for download, and products they advertise are still available, not just used as a banner for their company (other wise I would have some GAL's and documentation by now, IUGMD:). Anyway, they each have different features. That can only have a positive effect for Falcon owners. More choices, not that one is better than the other. For as short lived (production wise) as the Falcon was, we have a fine assortment of hardware that is available to us. The downside, almost all of them require at least the desire to perform a

few technical modifications. But then what are toys for?:).

Still learning after all these years,

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4058. Has anybody ever seen/heard this before!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yAfE2.192$Rx6.509@198.235.216.4>
Source record: 83245

I thought the following was IMPOSSIBLE and I have never SEEN this EVER BEFORE.

I was using FILE copy operations within MAGIC 4. I was simply moving some files from floppy A:\ to Floppy B:\ in order to free up a disk and fill up another one.

I selected four folders to copy from A to B.

After copying the FIRST folder to drive B an ERROR message appeared when attempting to copy the second folder.

The error message was... Destination Disk is WRITE PROTECTED.
So I popped out the disk in drive B and SURE ENOUGH it WAS WRITE PROTECTED.

However the FIRST FOLDER I COPIED FROM A TO B SOMEHOW made it on to FLOPPY DISK in DRIVE B.

Thinking that perhaps MAGIC was Tricked into thinking the first file was copied but really wasn't, I popped the disk out stuck it in my other ST running TOS and SURE ENOUGH the ENTIRE FOLDER was COPIED to DISK B. The disk was STILL WRITE PROTECTED at this point.

The disk is a STANDARD DD floppy.

Now from all my WISDOM and KNOWLEDGE, ISN'T this 100% IMPOSSIBLE?

HOW COULD AN ENTIRE FOLDER BY COPIED TO A WRITE PROTECTED DISK?

BTW. I CAN'T COPY ANYTHING ELSE TO THIS DISK NOW WITH WRITE PROTECTION ON.

I CAN'T MAKE THIS REOCCUR and I HAVE NO WAY TO EVER PROVE THAT IT HAPPENED.

All I can say is that I had TWO WRITE PROTECTED FLOPPIES in drive A and B and somehow the physical write protection was bypassed.

I have never taken a sanity test, so I may be crazy or mad but I am not hallucinating.

Well there is a first for everything.

STrange but TRUE.

Later
Brian.

4059. WRITE PROTECT ON FILE COPY REPEATED

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <AAfE2.193$Rx6.509@198.235.216.4>
Source record: 83246

Well, I am not crazy. I have now repeated the process. I can file copy
to a WRITE PROTECTED DISK?

Is this a Hardware problem with my Floppy Drive or perhaps a quirk with
magic.

Oh, jumping to conclusions.
I will turn magic off and do this again.
Sorry for the post.

4060. Write Protect Hardware error?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <CAfE2.194$Rx6.509@198.235.216.4>
Source record: 83247

I just dropped back into TOS 1.0 and I can copy files to write protected disks. So this isn't a software error of Magics, (not that I really thought it could be), but it must be a hardware error.

What is the problem?

Thanks.
Brian.

4061. NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <EAfE2.195$Rx6.509@198.235.216.4>
Source record: 83248

I am using NVDI 4.11. I Cannot get this to work in single TOS. It only
will boot with Magic installed.

If NVDI is the ONLY THING in the Auto folder, it comes up
NVDI 4.11 then is promptly followed by 4 bombs.

Any ideas.

I would like to use NVDI in SINGLE TOS as well as MAGIC.
I am getting FRUSTRATED.

Later
Brian.

4062. Re: Has anybody ever seen/heard this before!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <oAzsviASoZ42Ew0U@steverosie.demon.co.uk>
Source record: 83249

In article <yAfE2.192$Rx6.509@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>I thought the following was IMPOSSIBLE and I have never SEEN this EVER
>BEFORE.
>
>I was using FILE copy operations within MAGIC 4. I was simply moving some
>files from floppy A:\ to Floppy B:\ in order to free up a disk and fill up
>another one.
>
>I selected four folders to copy from A to B.
>
>After copying the FIRST folder to drive B an ERROR message appeared when
>attempting to copy the second folder.
>
>The error message was... Destination Disk is WRITE PROTECTED.
>So I popped out the disk in drive B and SURE ENOUGH it WAS WRITE PROTECTED.
>
>However the FIRST FOLDER I COPIED FROM A TO B SOMEHOW made it on to FLOPPY DISK
>in DRIVE B.
>
>Thinking that perhaps MAGIC was Tricked into thinking the first file was copied
>but really wasn't, I popped the disk out stuck it in my other ST running TOS
>and SURE ENOUGH the ENTIRE FOLDER was COPIED to DISK B. The disk was STILL
>WRITE PROTECTED at this point.
>
>The disk is a STANDARD DD floppy.
>
>Now from all my WISDOM and KNOWLEDGE, ISN'T this 100% IMPOSSIBLE?
>
>HOW COULD AN ENTIRE FOLDER BY COPIED TO A WRITE PROTECTED DISK?
>
>BTW. I CAN'T COPY ANYTHING ELSE TO THIS DISK NOW WITH WRITE PROTECTION ON.
>
>I CAN'T MAKE THIS REOCCUR and I HAVE NO WAY TO EVER PROVE THAT IT HAPPENED.
>
>All I can say is that I had TWO WRITE PROTECTED FLOPPIES in drive A and B
>and somehow the physical write protection was bypassed.
>
>I have never taken a sanity test, so I may be crazy or mad but I am not
>hallucinating.
>
>Well there is a first for everything.
>
>STrange but TRUE.

>
>Later
>Brian.

Interesting!

Maybe something caught the switch and so enabled disk writing to happen!

I had a problem with a disk drive once, it had me baffled for ages. The drive kept on reporting track 0 reached, even at track 80!! I took it apart, still the same. I sussed it in the end, it was a speck of dust that had cover the light sensor for track 0!

I have also come across the opposite to what you described.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4063. atari 1040st question

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Glitter Music <kirkadam@mindspring.com>
Message-ID: <36E19CFF.A551EA51@mindspring.com>
Source record: 83250
Body handling: Binary attachment payload not displayed: vcard.vcf

i recently got an atari 1040st and i need software and a harddrive...

i wanna do music, please help me.

thanks kirk
http://members.tripod.com/KirkAdam/GlitterMusic.index.html

[One or more binary attachments are retained only in the source text.]

4064. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <920754118_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 83251

In article <01be67d1$05f7bc20$LocalHost@xpnwjjkf>
"John Whalley" <news@whalley.demon.co.uk> wrote:-

>Long-term there are doubts about how long the situation will last as BT is
>apparently due to appeal against the current charging setup, which was
>originally put in place to allow competition for the provision of phone
>lines and services, AIUI. Effectively it's being abused by the free ISPs
>and means that BT is subsidising them.

Although I believe all of what you say John I do have one point to
make. Perhaps it is misunderstanding on my part.

I use Demon and connect to them using an 0845 number, which is a local
rate number. From what I have seen of Freeserve they use an 0845 as
well, in fact the number I saw was only about one digit away from
Demon's. This means that BT are getting money from every call I make
and every call that people make to Freeserve regardless of whether they
are paying the ISP directly.
So I don't really see how BT are suffering from this. It is
encouraging phone line use, more money for BT, and the infrastructure
is already there so there is little outlay.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4065. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7bs9jn$5fs$1@remarQ.com>
Source record: 83252

>This is a very good point! For me, there's really only one reason I
>would have for switching to Mint, and that is that no one has made an
>ICQ client for STing. Most of my family is on ICQ, and I really want
>to be, too. But the question I have to ask is, is all this bother
>really worth this one program? I guess I'll have to keep posting my
>request for someone to make an ICQ program for STing!

I'd love to see an ICQ client for STing as well...
Also on my wish list is a really fast, full color vt102/ansi telnet client in a TOS window, with all the/fully functional VT102 bells and whistles and the ability to cut/paste to the gem clipboard via the mouse.

I guess a STing port of TinyFugue, or some such MU** client would be nice as well, but then that wouldn't be necessary with a good telnet client and access to a good ole prefered UNIX shell account :)

Just my wishes...
Brian

4066. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Brent Thirsk <thirsk@thirskauto.com>
Message-ID: <36E1AC1B.4E83@thirskauto.com>
Source record: 83253

Derryck Croker wrote:

> >Just wondering where it's possible to download the shareware prog
> >qed v4.51e , tried Christain Felsch's web site , and the harburg
> >ftp site but have had no luck accessing them.
>
> Latest version is 4.52 - you can definitely get it from Christian's web
> page.
A note from Christian Felsch posted late Feb.
The FTP server of the TUHH (ftp.rz.tu-harburg.de) has been closed and
wont be open again :-(
So you can't download any of my programs (qed, TW2, gemgs, gcc-2.8.1)
from the server or my WEB page at the time.
I'll prepare my WEB page for the download via WEB, FTP download is no
longer supported.

Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.thirskauto.com
Email thirsk@thirskauto.com

4067. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36e130b29593c0@HORMEL.bc.sympatico.ca>
Source record: 83254

on 06-03-99 Louis wrote:

>I think Kellis said this before, but an Atarian isn't running MagicMac or
>MagicPC.... sorry!

I disagree with this statement, Louis.

It shouldn't matter what type of hardware MagiC is running under. Anyone
serious enough to buy it for the PC or Mac is obviously an 'Atarian',
unlike most people who simply abandon the platform altogether.

It's the person in front of the machine, not the machine itself.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4068. FS 4Mb Falcon, 1Gb SCSI and software - UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Carl Woffenden <carl@bigredswitch.co.uk>
Message-ID: <36E1AC9C.3C2AFF9F@bigredswitch.co.uk>
Source record: 83255

As the title says:
4Mb Falcon with FPUand 1Gb external Seagate HD
Apex Media, AudioTracker, Lattice C 5.5 and Obsession (plus others).
Commodore MPS1270 inkjet printer
Manuals, boxes, magazines, etc.

Plus, before I change my mind and find room for it, SGI Personal Iris 4D/25 with full set of colour matched SGI manuals. (This needs boot tapes/CD. I have a bootable SGI CDROM to lend the buyer and a QIC drive is included. It runs IRIX 4.05 - 5.3, I only have 6.2). It'll run Blender, Navigator 4, etc. It has a 24 bit 1280x1024 IrisGL GR1.2 graphics set with Aux. planes and genlock options, 16Mb memory, SGI keyboard and optical mouse. It's R3000 based.

400 pounds for the lot, or offers on them individually.

Carl.

4069. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Brent Thirsk <thirsk@thirskauto.com>
Message-ID: <36E1B18C.18E9@thirskauto.com>
Source record: 83256

Michael and Nicole Freeman wrote:
m.
>
> Actually, one thing I tried was to install the entire KGMD/KEMD kit,
> and (once I found out that I needed a different Hard Disk Driver)
> that actually went through just fine and I was given a very stable
> text-only Unix environment with very little effort. I like a
> graphical interface much better, however. But when I tried adding an
> AES to it, I was blocked at every turn by crashes and errors I didn't
> understand. This is where I see the "hassle" being. The Unix
> environment itself was pretty simple to get going.

Maybe you should wait until Martin has his distribution done.
I am sure it will be more user friendly
--
Brent
Thirsk Engine /Ponoka/Alberta/Canada
http://www.thirskauto.com
Email thirsk@thirskauto.com

4070. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6818$d7bdda40$LocalHost@xpnwjjkf>
Source record: 83257

Louis <louis@holleman.demon.nl> wrote in article
<36e1758835d1ad10@holleman.demon.nl>...
> on Sat 06-03-99 18:42 John Whalley wrote:
>
> >Bengy Collins <collins@bulli.com> wrote in article
> ><7dED2.3823$Qs5.2922@news0.telusplanet.net>...
> >
> >> MagiC (209) 35%
> >> Magic MAC (32) 5%
> >> MagiC PC (27) 5%
> > = MagiC variants (268) 45% <!!!>
> >
> >> MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
> > =MiNT variants (213) 36%
> >
> >:-)
> >
> >TTFN
> >John
> >
> >(lights blue touch paper and stands well back)
> >
> >(cue kellis in firebrand mode!) ;-)
> >
> .... :-)))))))))
>
> Nope, doesn't count. I've seen no statements about PC owners running
> PacifiST, Tosbox, Gemulator.

Who will all be running single TOS or MagiC (which works on Gemulator, I'm
told).

> IMHO the Magicmac and MagicPC ones don't
> count at all.

Why not? MagiC is MagiC irrespective of whether it's on an ST, TT, Falcon,
Hades, Milan, Mac, PC. In the case of MagiC under Gemulator it's exactly
the same MagiC as you'd run on your ST or whatever. Likewise TOS on
Pacifist, Tosbox etc is the same TOS as you'd run on an ST etc.

> I think Kellis said this before, but an Atarian isn't running MagicMac or

> MagicPC.... sorry!

So what about those of us that own Atari hardware (running MagiC, TOS and
MiNT, FYI) and run MagiC/TOS on non-Atari hardware? Am I no longer an

Atarian, cast into the outer darkness?

walks off on lonely path through barren, windswept landscape

turns round, squares shoulders, takes up cudgels again

This is just hardwarism (do I get the prize for tonight's new word? And very PC, too *groan*). And just where does all this leave MacMiNT? Probably out in the cold too, I guess... :->

I know I said this before (to kellis, as I recall):

Atari hardware running Linux or NetBSD: runnable Atari programs=zip (unless, shock, horror, they use STonX/TOS...).
Non-Atari hardware running TOS or MagiC: runnable Atari programs=loads.

Who's the Atarian then? QED.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4071. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7bsbpn$g9d$1@roch.zetnet.co.uk>
Source record: 83258

you may need to stick wdialog.prg in the auto folder,i think this comes
with nvdi
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
Brian Van TIlborg wrote in message ...
>I am using NVDI 4.11. I Cannot get this to work in single TOS. It only
>will boot with Magic installed.
>
>If NVDI is the ONLY THING in the Auto folder, it comes up
>NVDI 4.11 then is promptly followed by 4 bombs.
>
>Any ideas.
>
>I would like to use NVDI in SINGLE TOS as well as MAGIC.
>I am getting FRUSTRATED.
>
>Later
>Brian.

4072. Re: Has anybody ever seen/heard this before!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7bsbub$ga1$1@roch.zetnet.co.uk>
Source record: 83259

```
--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
Brian Van TIlborg wrote in message ...
>I thought the following was IMPOSSIBLE and I have never SEEN this EVER
>BEFORE.

sounds like magic to me :-))
Kevin
```

4073. Re: Write Protect Hardware error?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7bsc5d$gb2$1@roch.zetnet.co.uk>
Source record: 83260

it looks like the microswitch that detects the hole in th floppy is at
fault
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
Brian Van TIlborg wrote in message ...
>I just dropped back into TOS 1.0 and I can copy files to write protected
>disks. So this isn't a software error of Magics, (not that I really
thought
>it could be), but it must be a hardware error.
>
>What is the problem?
>
>Thanks.
>Brian.

4074. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36e1a20ea74e90@ping.be>
Source record: 83261

on Sat 06-03-99 19:48 Martin "Nightowl" Byttebier wrote:

>I thinks it should be lots easier if you buy such a cable at a computer
>store.

That's what I thought before having searched into 6 different
computer shops.

>Ask Carl Willaert. He probably will have such a cable.

He definitely doesn't.

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4075. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36e195ee.0@nemo.idirect.com>
Source record: 83262

On 6 Mar 1999 16:50:42 G, Phantom wrote:
:On 6 Mar 1999 00:21:40 G, Mike Kerslake wrote:
:>On 4 Mar 1999 06:59:52 G, Phantom wrote:
:>>On 2 Mar 1999 22:32:33 G, Mike Kerslake wrote:
:>The CT2 certainly looks the biz doesn't it? :-)
:It does look interesting, I'm glad that there are
:more than one way to upgrade the Falcon.
:>>I dont think you can use a nemesis with a CT2 anyway.
:>I think that's correct
:But, I think that the Nemesis is compatible with
:the new boards that Titan is working on.
:Since I have a Expose, I'd like to get the Nemesis
:working to get the extra performance it provides
:for it.
:Not sure if I could use the Expose with a CT2.
:>What makes you think that then?
:The lack of communication I have had with them
:over the Apex Media disks that I had SFT send
:them for upgrading. Also they never answered any
:of my e-mail regarding my Nemesis problems.
:
yes. I've had similar problems upgrading to the latest ApexMedia.
I figured that since I purchased the Nemesis, it didn't make sense for
me to have to pay to upgrade ApexMedia to take advantage of the Nemesis
upgrade. Since the ApexMedia upgrade was only needed if you got the
Nemesis upgrade, and since they both come from Titan, I thought they
should upgrade my ApexMedia for free. David Encill agreed, and I sent
off my disks to Computer Direct (from whom I originally purchased
ApexMedia, and Videlity, and Nemesis) as I was told that Chris
Krwochul was going to send a bundle of disks/orders off to the UK,
which then went out of the Atari business, so Titan never received my
ApexMedia original disks (I'd already paid for a previous upgrade) so
they won't give me ApexMedia upgrade (only usefull if you have the
Nemesis upgrade). C'est la vie. Now I have no original ApexMedia disks!
:-(
So any further upgrades are out of the question, that's it for
ApexMedia for me.

:>
:>Well Apex Intro (full version) is on the new Renegade CD available
:>right now from Atari Computing! :-)))
:Thats great! Did Titan or Doug Little give permission to include
:Apex Intro on the CD? And what version is it?
:I have the full version of 2.41 and its a great piece of software.

:I hope Doug Little will continue to code for Atari.
:Doug is Cool!
:How do we US Atari folks buy the Renegade CD?
:Can you ship some of them over here to some of the Atari
:dealers for us to buy or do we have to order them from
:Atari Computing?
:Whats the price in US dollars, if we have to order them
:directly from Atari Computing?
:
:>
:>The CD also features full versions of Thing 1.09, Kandinsky 2.5,
:>Adresse, Edith Pro, Two-in-one etc etc! :-)))
:
:Super Cool! I've been waiting for a CD like this to come about. :)
:I hope there will be lots more Atari CDs to follow soon.
:Maybe I'll....ahem...
:
:>
:>I don't think Nemesis actually fixed it, more likely something got
:>knocked back/soldered into place! ;-)
:
:Maybe re-sitting a chip will help it out.
:I got some Falcon diagrams that a nice fellow was kind enough
:to point me too. I'll look over them and see if the clock unit
:is mapped out. If I find anything interesting, I'll post it.
:>
:
:>
:>IIRC it's the 24/48MHz (shows how much I know about the inside of my
:>machine!)
:>
:>>I wonder if one version fixes the clock, while the
:>>other doesn't?
:>
:>Dunno.
:
:I would still like to know if any other part of the Falcon uses this
:clock for anything else. If it is just for the time and date, then I
:don't see any real problems it would cause. But if another part of
:the Falcon uses it for timing or something, then it could cause
:some minor problems. Not real sure about this. I wish someone with
:knowledge about the Falcon clock would let us know.
:
:
:
:>
:>Mine was bought used, and it was pointed out to me at time of
:>purchase that the clock bit was 'off'.
:>
:It seems that alot of Falcons have a slow clock.

:
:>
:>You're welcome, but it would be nice to know the cause and solution
:>for sure!
:>
:>:-)
:>
:>
:>Kind regards
:>
:>Mike Kerslake
:>
:>--
:> *** Radio memories, memorabilia, exclusive photos and more! ***
:> Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
:> *** Atari Computing Magazine information ***
:> Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com
:
:
:I want to take this space to thank everyone again who posted and sent
:e-mail regarding my Nemesis troubles. Thanks to all the feedback, I
:think I have enough information to try another attempt at installing
:the Nemesis board. I just need to find the extra time to try it again.
:I'll post the results asap.
:And if anyone wants to post/e-mail any additional info on installing a Nemesis
:or whatever then please do so.
:
:Thanks,
:phantomm@kih.net
:
:
:
:.

4076. Re: Help: Missing files on ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36e19776.0@nemo.idirect.com>
Source record: 83263

On 4 Mar 1999 20:39:30 G, Louis wrote:
:on Thu 04-03-99 17:26 G'erard Milmeister wrote:
:>Hello,
:>I got an Atari 1040ST, and everything works fine, but a certain
:>program needs ASSIGN.SYS, which is not on the HD. Unfortunately
:>I have no System Disks where this and maybe other needed files
:>can be found.
:>Can anybody help me with this?
:>I am a computer collector and an ST newbie.
:Gruess Gott Gerard,
-snip-
:Basically, you need a GDOS program. Variants are called AMCGDOS.PRG,
:GPLUS.PRG and one commercial variant is NVDI.PRG. These run from the
:autofolder. They need a folder called "GEMSYS", where you put all
:different kinds of fonts in. The other thing then you need is an
:"ASSIGN.SYS", which is an ASCII-file telling the GDOS program where to
:look for this "Gemsys" thing and what fonts there should be loaded. A bit
:complex to set up for a beginner, unless you know what you're talking
:about.

Don't forget SpeedoGDOS! The GDOS program that came with AtariWorks,
new release just out also

4077. Re: Need Mice For Atari 1040STf

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <36e19a27.0@nemo.idirect.com>
Source record: 83264

On 4 Mar 1999 23:18:15 -, "Dwight Sirls" wrote:
:Looking for Atair 1040STf mice.
:Dwight

Dwight:
You might want to take a look at
http://www.pl.net/~mario/
ken

4078. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920767356-858671AEicMi@ping.be>
Source record: 83265

>> Why not make a combined Ethernet and Graphics VME card ?
It is very easy to design&create the interface. But who is going to write the VDI driver? and where are we going to find a suitable graphic card?

The reason NOVA stopped production was not because demand fell, but because there are no more graphic cards with ISA interface on the market. Because of technical reasons it is not possible to convert a PCI card to VME signals.

You could try to locate a ISA card on the second hand market, that's what I'm doing since a couple of weeks.....all ATI MACH cards with ISA interface seem to be vanished from the face of the earth....

Even if you locate a card, then there is still the "legal" stuff to think about. NOVA is still in business, I suppose we just can't steal their driver, certainly not if the card&interface would be a commercial product....

Cheers from Belgium

Dennis

PS: if anyone out there knows where I can get one or more ATI MACH64 graphic cards with ISA interface, they would certainly make my day-))

4079. Re: Nemesis Troubles (Centek also)

Newsgroup: comp.sys.atari.st
Date: 1999-03-06 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCGRBGAXUP@data.rhein-main.de>
Source record: 83266

In <7bqted$h1l$1@nnrp1.dejanews.com> magicmac@my-dejanews.com wrote:

>:). Don't they all. I only am in contact with one Centurbo user, he is very
>experienced with the Falcon. I know he too had some problems, but I think the

True words :)

>I don't really think the Nemesis fits in the same league as the Centurbo.

The space between nemesis and centurbo2 can be compared with a galaxy.
Greetings to mr. spock :->

>40Mhz. The Centurbo benchmarks blow this card in the weeds. The Afterburner
>wins out in the speed department by shear power over the 50Mhz 030. But the
>Centurbo is a much more advanced approach to improving the Falcon than the
>Afterburner was (note was, only available second hand now). Features like
>user upgradable flash memory and modified O/S features make it a desirable
>card for the future of the Falcon. A 50Mhz 030 by todays standards isn't very

Right, a "new" falcon, based on CT2 hardware (or better) is the future.
Flash memory is the best user support i ever seen, same with milan.
Nobody like to chance a chip for a update. (Have a look to Amiga PPC)!

Afterburner? I think this hardware is out of stock since one year?
Nobody sells an afterburner second hand :->
People with an afterburner use them :)

>and documentation by now, IUGMD:). Anyway, they each have different features.
>That can only have a positive effect for Falcon owners. More choices, not

Well, some more points.. True points. Have a look to some other dealer or
developers web pages, last site updates from 1997, 1998..
That's reality. CENTEK are great for this smal marked.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4080. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bub4h$i5b$6@news.campus.mci.net>
Source record: 83095

On 6 Mar 1999 19:25:46 G, Michael and Nicole Freeman wrote:

Hi Mike!

->Not quite. I use Geneva/Neodesk, and all it took to install was to
->run the included installation program, answer the very clearly put
->questions, and everything was set up exactly how you want it. There
->are no files to edit (unless you want to do more advanced things with
->it, in which case the files are pretty self-explanitory), and after
->the installation is done, just reboot and you're all set! With Mint,
->I have yet to even get a good, stable setup that's compatible with
->the software I enjoy using (without crashing within 30 seconds of
->boot-up). There are files to go in and edit by hand, and if you're
->not already familiar with the language, syntax, and operation of such
->files, it's a complete nightmare! I would like to get Mint working,
->since I've heard so many good things about it, but setting it up has
->so far turned out to be anything but easy!

Dan Wilga's installation routine for NeoDesk/Geneva is near-perfection.
I really liked his software, while I used it... ;-)

->That it does! It's just about as fast at multitasking as TOS 4.04 is
->at single-tasking. Also, Geneva can work as an AES for Mint, but it's
->*a lot* slower that way.

Only complaint I had was when I kicked up to 800 x 608 x 256 colors.
On my Nemesized Falcon, at that res, NeoDesk/Geneva became very slow.
I'm running Thing v1.27/N.aes/MiNT now, at the higher res, as fast as
I was with NeoDesk/Geneva at 640 x 480 x 256 colors. Thats the diff.

->Actually, one thing I tried was to install the entire KGMD/KEMD kit,
->and (once I found out that I needed a different Hard Disk Driver)

Whoah. Why a different hard disk driver? AFAIK, all major HD software
for TOS does work.

Atari AHDI
HDDriver
ICD's Pro Utils (although it does not support XHDI, or Minix partitions
greater than 64 megs. I used a 60 meg partition okay)

->This is a very good point! For me, there's really only one reason I
->would have for switching to Mint, and that is that no one has made an
->ICQ client for STing. Most of my family is on ICQ, and I really want
->to be, too. But the question I have to ask is, is all this bother
->really worth this one program? I guess I'll have to keep posting my
->request for someone to make an ICQ program for STing!

->
-> Mike Freeman
-> nameerf@flash.net

Isn't someone supposed to be working on a GEM version of ICQ?

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4081. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E2B2E8.DD276666@cable.A2000.nl>
Source record: 83096

Ronald J. Hall wrote:
>
> On 7 Mar 1999 00:26:46 +, Henk Robbers wrote:
> ->Hi everybody.
> ->
> ->If I could play *ATARI* programs on my piano, I would be happy
> ->to do that.
>
> Hi Henk.
>
> Even if that piano was made by Micosoft??? ;---)
>

Ohoho! I dont know. Mine is a Frankensteinway.

Cheers
Henk.

4082. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e29fe844636f80@holleman.demon.nl>
Source record: 83097

on Sat 06-03-99 22:51 John Whalley wrote:

>Louis <louis@holleman.demon.nl> wrote in article
>
>> IMHO the Magicmac and MagicPC ones don't
>> count at all.
>
>Why not? MagiC is MagiC irrespective of whether it's on an ST, TT, Falcon,
>Hades, Milan, Mac, PC. In the case of MagiC under Gemulator it's exactly
>the same MagiC as you'd run on your ST or whatever. Likewise TOS on
>Pacifist, Tosbox etc is the same TOS as you'd run on an ST etc.
>
John,

let me differentiate: (this is my personal viewpoint) - The ones occasionally running MagiCPC/-Mac/Tosbox/Pacifist/whatever on their PC's and Mac's as opposed to mostly running their native OS, I don't consider Atarians... Heck, there are times I frequently run SoftPC on my system, that doesn't make me a PeeCee character...

OTOH, I know there are several people in this NG who operate PC's to write messages, use Mac's and MagicMac perhaps to do so. At least they regularly contribute in here, so I consider those as Atarians.

It's different again with those owning lotsa Atari gear, but never bother reading this NG or related ones. They're ICQ-ing on the Net by means of their PC's and Mac's. Are those Atarians? IMO not the real ones.

One can discuss endlessly about this matter.

The next few weeks I'll probably work 12-20 new PC systems: hardware upgrades, finetuning S/W, preparing them for networking, installing S/W... I already know I'll be glad to get home again and operate my TT system... (BTW: I suggested to the system-manager to get Linux and Samba for those machines, but nope, they'll get NT...)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4083. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e29fe844636f81@holleman.demon.nl>
Source record: 83098

on Sun 07-03-99 09:31 Martin "Nightowl" Byttebier wrote:

>KGMD offers a so called easy-to-install kit but on some machines there
>seems to be a problem. Last year I did the KGMD installation on my TT030
>in just 30 minutes. However I couldn't follow the proper installation
>procedure on my Hades 060 because there was a problem with the
>installation of the RAM disk. A while ago someone, I thought it was Louis,
>posted in this newsgroup the answer for this problem. Due a major harddisk
>crash (no recent back-up ofcourse) I lost the answer. So if someone knew
>the solution for this problem please post it again.

Martin, it was a problem just getting the installation starting on a TT.
Others had the same problem: the install.tos simply crashed. Solved this
by putting it on a floppy and booting from the floppy with HDDriver.
>
>BTW: The MiNT '98 distribution CD contains an easy-to-use installation
>packet.
>
Well, the way I read Ronald's long postings, it's far from perfect...

Got the impression that KGMD was easier :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4084. Re: Full ANSI compatible GEM font

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e29fe844636f82@holleman.demon.nl>
Source record: 83099

on Sun 07-03-99 13:53 James F. Haslam wrote:

>Hi All!
>
>Has anyone got a full ANSI compatible Gem font (ie bitmap) that I can
>use in Connect? It needs to have all the IBM graphics characters, so
>that I can use PC BBSes in all their glory.
>
>I've got a couple of fonts that are look-alike ANSI charcters, but
>these don't cover the graphics part of the font properly.
>
>I know that this does exist, because I used to have one a couple of
>years ago, but since a hard disk crash, I lost a lot of files
>including this font. :(
>
>
James,

I used to run Starcall with the Rufus ANSIfont. No probs with lotsa PC
ANSI boards.

I'll email them separately.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4085. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: jmirando@portone.com
Message-ID: <7budnt$ab2$1@remarQ.com>
Source record: 83100

Alf,

A-ONE is aimed at Atari users... not Atari computers. I can remember back to when we (then with STReport) caught flack for printing non-Atari-computer related material. We were at the WAACE show in Wasington DC, giving a talk on where the platform was going, when someone had the same type of comment as you have now.

The person at the time complained that he had no use for information about IDE drives. It was true right at the time, but a month or two later, Atari announced that their new machine, the FALCON030, would have an internal IDE drive.

Did one have anything to do with the other? No. But it does go to show that you never know what info might be important to you in the future.

It's almost impossible to know for sure that info you'll need in the future. Even if it's only so that you know what 'the other guy' has for options, it really can't hurt to have the info.

I'm sorry that you felt let down by the content, but give it a few issues. Maybe it'll grow on you.

By the way, here in the states we also have a 'content law' for food which states that food products must be advertised by content. The only exception to the law seems to be "Pork and Beans" because nobody would buy "Beans and Pork". I'm not exactly sure of how this might relate to the current topic, but as I said information is information. <G>

What's your 'thing'? If it's something you'd like to write about for a publication aimed at Atari users, why not give it a whack and submit it to us. We gratefully accept submissions.

Keep on readin',

Joe Mirando
Managing Editor, A-ONE Magazine
jmirando@portone.com

4086. Help Needed

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: <>
Message-ID: <36e2bfb8.0@news.qnet.com>
Source record: 83101

I need help setting up 3 lists on onelist.com, when I try my
cab2.7bombs.

If anyone canhelp contact me in e-mail.

remove <*> for e-mail

```
-------------------------------------------------------------------
|Bishop Telescope Fund | Akumaizer Cattery | E-mail List Owner |
|470 20th ST West #23 | Japanese Bobtails | Dahlia-net |
|Rosamond,Ca.93560 | Home Rasied JBT's | Canna-net |
|starlord@qnet.com | | Astronomy/SIAR-L |
-------------------------------------------------------------------
```

4087. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7buflf$bi9$1@news8.svr.pol.co.uk>
Source record: 83102

>Derryck Croker wrote:
>
>> >Just wondering where it's possible to download the shareware prog
>> >qed v4.51e , tried Christain Felsch's web site , and the harburg
>> >ftp site but have had no luck accessing them.
>>

It's on the Belgian FTP site 193.190.205.13 under
/atari/Editors-Word_processors

Bye!

Paul Mac

4088. Re: Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7bufn3srq1@roch.zetnet.co.uk>
Source record: 83103

not only will one 2.5" go in i put two in,i then went on to put a a
single 3.5" in just for the hell of it but i had to move some things on
the psu
Kevin

--
--
oh how i like atari better
kevin@kdermott.freeserve.co.uk
kdermott@zetnet.co.uk
mug shot at http://www.users.zetnet.co.uk/kevin/
-----------------------------------+

4089. Re: PC's, Pentiums, and Paranoia ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36e2caae.0@nemo.idirect.com>
Source record: 83104

On 7 Mar 1999 14:25:12 G, Paul Williamson wrote:
>Hi all,
>
>I have just read the following message and reply on the Cubase mailing
>list. My first thoughts were that these folks were starting to get a bit
>paranoid about the possibilities of their computer use being logged by
>businesses (and possibly governments) and then I thought maybe some of
>you may know if the PC manufacturers really are out to control the
>world !!
>
there's been an extremely big stink about the Pentium III and its
serial number over here - so much, indeed, that several organizations
have been calling for a boycott of all Intel products until the serial
number is removed.

Some wags have been saying that Intel's new advertising slogan
should be "Intel Pentium III - Big Brother Inside" :)

Seriuosly, there's been an excellent thread on this subject in
comp.sys.mac.advocacy....

4090. Re: FS: Supra Hard Drive 20MB (ST/Mega)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36E2CE25.EDA75CBA@ix.netcom.com>
Source record: 83105

If this is still available, I'll take it.

Let me know,

Jeff

shimh@clpgh.org wrote:

> Supra Hard Drive 20MB
>
> compatable with any ST or Mega system
> lots of DTP and Graphics apps loaded
>
> $35 shipped in US
>
> ----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4091. Re: FS: Supra Hard Drive 20MB (ST/Mega)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36E2D24D.1360FD91@ix.netcom.com>
Source record: 83106

Sorry about posting this to the group... hit the wrong button...

Jeff

Jeff Jewell wrote:

> If this is still available, I'll take it.
>
> Let me know,
>
> Jeff
>
> shimh@clpgh.org wrote:
>
> > Supra Hard Drive 20MB
> >
> > compatable with any ST or Mega system
> > lots of DTP and Graphics apps loaded
> >
> > $35 shipped in US
> >
> > -----------== Posted via Deja News, The Discussion Network ==----------
> > http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4092. [PUB]: Update UTSI pages

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e2d16e81177b0@ping.be>
Source record: 83107

Hello world,

Just a quick note to announce that the Ultimate TOS Software Index aka
UTSI holds now 1110 links. For the right URL see my sign off.
You can find out what's new since 1 december 1998 (the day I took over the
UTSI) if you follow the *news* link

Quit a lot of previous not working links has been corrected. There are
still some non-working links however. I hope I can correct then some day.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4093. Year 2000 Countdown Clock in GFA BASIC

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: au576@lafn.org
Message-ID: <1999Mar7.192215.20606@lafn.org>
Source record: 83108

I finally wrote a GFA BASIC program to countdown the days, hours,
minutes and seconds until the year 2000. If anyone is interested,
I can post the listing in this newsgroup. It's not too long.

--

__ ___ _ _
/ |/ /__ _____(_)__ ____ (_) ______Mark A. Mariani______
/ /|_/ / _ `/ __/ / _ `/ _ \/ / Los Angeles Free-Net
/_/ /_/_,_/_/ /_/_,_/_//_/_/ au576@lafn.org

4094. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7buljpqod1@news2.xs4all.nl>
Source record: 83109

On 6 Mar 1999 19:51:38 , Martin "Nightowl" Byttebier wrote:
>on Sat 06-03-99 16:22 Ronald J. Hall wrote:
>
>>On 5 Mar 1999 19:29:50 G, Louis wrote:
>>
>>
>> Agreed here too. There definitely needs to be an improved installation
>> routine for MiNT.
>
>Just have a little patient. One is working on a improved installation.
>

maybe I can also do a penny in a bag. (Dutch saying, translated)

Now that I am trying to get the MiNT98 installed I have a lot of
experience about what can go wrong.
And I think it a good idee to make a addentum to the manual so bnot
verybody should experience the same troubles....

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4095. Re: WRITE PROTECT ON FILE COPY REPEATED

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7bulk5qod2@news2.xs4all.nl>
Source record: 83110

On 6 Mar 1999 19:44:32 , Brian Van TIlborg wrote:
>Well, I am not crazy. I have now repeated the process. I can file copy
>to a WRITE PROTECTED DISK?
>
>Is this a Hardware problem with my Floppy Drive or perhaps a quirk with
>magic.
>
No, the switch can go wrong. I have a drive that sometimes (even when
copying) tells me: 'disk write-protected, cannot write.'
Taking disks out and inserting again makes behaviour ok mostly.
Sometimes taking it in and out for the holy 7 times is needed.

So the other way around the switch can be at fault.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4096. Re: Has anybody ever seen/heard this be

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <2aBE2.442$h24.733@news.flash.net>
Source record: 83111

On 6 Mar 1999 21:11:46 +, Steve Stupple wrote:
>>However the FIRST FOLDER I COPIED FROM A TO B SOMEHOW made it on to FLOPPY DISK
>>in DRIVE B.
>>
>>Thinking that perhaps MAGIC was Tricked into thinking the first file was copied
>>but really wasn't, I popped the disk out stuck it in my other ST running TOS
>>and SURE ENOUGH the ENTIRE FOLDER was COPIED to DISK B. The disk was STILL
>>WRITE PROTECTED at this point. >>

Yet another strange floppy story:

Once (back when I was using my old 1040ST), I was doing some work on a word processor, and after I had finished, I quit, took out the disk, and put in another to play a game. When I openned the directory window for the game disk, it was suddenly the same as the directory on my word processor disk! I thought it was just a fluke in the system somewhere, so I updated the window, and it didn't change. I rebooted and still the disk was showing the files from my w.p. instead of the game. None of the files worked of course, and to the day I finaly gave up and reformatted it, it never again contained the game directory it originaly had!

Mike Freeman
nameerf@flash.net

4097. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7bujrq$3g15@news.ajou.ac.kr>
Source record: 83112

On 7 Mar 1999 07:20:36 G, Robert Schaffner wrote:
>In <7brpst$36h2@news.ajou.ac.kr> Phantom wrote:
>

>
>Yup, i understand not all first time, your second description
>was much better ;) Can't remember me what i have done at this
>point on nemesis. I try to ask the guy if i sell my nemesis
>machine to have a look again to the nemesis board.
>
>Best way to see what's going on.
>Need's time..
>
>Sorry, no better idea.
>
>Regards, Robert
>
>
>
>
>--
> -= Home of DOIT-Archives =-
>____
> CENTurbo2 F030 520ST G3Mac Lynx Jaguar
> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm

Hi Robert,

If you do find out for sure about the PCB track I described,
please let me know.

Also, If anyone else has a Nemesis 25/50 version installed
in there Falcon and can easily remove the top case and take
a look at the Nemesis board. I'd sure appreciate it.

I'd like to know for sure if that PCB track is suppose to
be still connected with the capacitor removed.
I think it is suppose to be, but I really need to make sure.

If the capacitor was removed by cutting the legs then the
PCB track will still be connected.
If the capacitor is removed by de-soldering it, then its
really not clear.

The addendum just says to remove it.
It doesn't say how or why.

If anyone can take a look at it and post or e-mail me
I'd sure appreciate it.

Thanks,
phantomm@kih.net

4098. DTP->TXT

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: enbordal@online.no
Message-ID: <920841772-753524AEicMi@online.no>
Source record: 83113

This is what I wrote some time ago:
"Does somebody know a easy way to extract the text
from a file made in
Timeworks DTP?
MGVIEW shows that the text exists between a lot of
strange symbols, but
my texteditors will not show anything but a lot of
swearing!"

No answere!
So I will tell you that I found the answere myself:
Once I bought "UVK" (virusprogram) and got a free disk
with EDHAK.ACC on! This program is perfect for the
purpose I asked for.
(Some work, but the result is very good!)

MOH NORVALD

enbordal@online.no Norvald Bordal
Mï¿½st
6523 FREI
ATARI FALCON

4099. Re: Full ANSI compatible GEM font

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7bur6eurr1@roch.zetnet.co.uk>
Source record: 83114

On 7 Mar 1999 13:53:49 G, James F. Haslam wrote:
>Hi All!
>
>Has anyone got a full ANSI compatible Gem font (ie bitmap) that I can
>use in Connect? It needs to have all the IBM graphics characters, so
>that I can use PC BBSes in all their glory.

Have you tried the MYBLUExx fonts? I can't be sure whether these have
the full ANSI set but I use them to print out Seagate HD specs. whose
diagrams are composed of ANSI.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4100. Re: Has anybody ever seen/heard this be

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <oX8caFAshu42Ewl3@steverosie.demon.co.uk>
Source record: 83115

In article <2aBE2.442$h24.733@news.flash.net>, Michael and Nicole
Freeman <nameerf@flash.net> writes
>
>Yet another strange floppy story:
>
> Once (back when I was using my old 1040ST), I was doing some
>work on a word processor, and after I had finished, I quit, took out
>the disk, and put in another to play a game. When I openned the
>directory window for the game disk, it was suddenly the same as the
>directory on my word processor disk! I thought it was just a fluke in
>the system somewhere, so I updated the window, and it didn't change.
>I rebooted and still the disk was showing the files from my w.p.
>instead of the game. None of the files worked of course, and to the
>day I finaly gave up and reformatted it, it never again contained the
>game directory it originaly had!
>
> Mike Freeman
> nameerf@flash.net

What you have described is a common problem and is not a one off. It's
all down to media detection system that is used.

If you had a sector editor and looked at the disk, I'll bet you would
find TWO directories: (1) your original one, taking for granted that the
game was in file format. (2) a copy of your word processor disks
directory.

The most common way of duplicating this error is the following, not 100%
but a good 75%: We are talking floppy drives here;)

From the Desktop open a drive window so you have a directory, remove the
disk and replace with another write enabled disk. DO NOT close the open
window or press the ESC key. Perform some sort of write function, save
desktop or a file.

If all has gone well this should have recreated the effect. It isn't
fool proof and will not work every time. With some drives it works every
time.

Some games & demo disks will NOT show a directory, they will either show
garbage, with possible crash of machine on some TOS versions, register 0
bytes in ALL the fields in the disk info dialogue. After changing and
attempting to read some of these disks, you may find that the directory
windows will NOT be updated no matter how many times you open and close
it. If this happens REBOOT, ideally a cold start (switch off)

I have come across this problem so many times, it's very common. I've done it myself a few times;)

There is a chance that this can be repaired, but not always. Only attempt a repair if you KNOW what you are doing.

The best way is prevention, always make sure the correct directory is showing when you do any disk write AFTER you have changed disks.

This posting isn't a 'blow my own trumpet' ego trip, the problem CAN be a serious one especially if you've just lost a couple of years work because the directory has been wiped out.

If this has happened, I may be able to help.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4101. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be68e4$07307140$LocalHost@xpnwjjkf>
Source record: 83116

Steve Stupple <Steve@steverosie.demon.co.uk> wrote in article
<v8BtAGAaml42Ew2s@steverosie.demon.co.uk>...

[Stuff about free ISPs benefiting from preferential treatment at the
expense of BT]

> Firstly, this isn't really the correct newsgroup for discussion of Free
> ISP's alt.internet.providers.uk.free is more appropriate;)

I wasn't intending to start a major discussion, just pointing out that the
free ISP jamboree may be short lived. Apologies for the minor instrusion of
personal politics.

> BT aren't the only telephone company in the UK, that's what you get with
> competition. Just like British Gas, they share resource, probably put
> there before privatisation.

But it's *not* like BG. The infrastructure for gas is now separate
(Transco), so BG is competing on an equal footing. In the case of BT, the
other companies get to use BT resources and infrastructure at preferential
rates: it is not a level playing field.

> Now ripping BT off! I use BT and C&W, amongst others, and they all offer
> different rates and advantages. BT still gets the line rental, money for
> old rope an all, and extra for other facilities they provide plus the
> costs of calls. C&W, used to be called Mercury, again I pay for calls
> and a nominal monthly charge, which is nearly given back in free calls.

Which is only viable because BT provide the connection to the door in most
cases, at a preferential rate due to the privatisation legislation. BTW I
also use C&W: I did say I am not an unthinking admirer of BT - I'm just
don't think that other companies should be able to freeload on them simply
because they are the remains of the public telephone system.

[X-Stream]

> Fancy international calls at national call rates, even local call rates
> if you live in their areas. OK you're restricted to certain countries
> and areas: New York, Miami, Paris, Brussels & London are those I can
> remember. All you have to do is put up with some adverts during the
> phone call.

Personally I reckon it's worth the cash to avoid the adverts. YMMV.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4102. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7but0u$87u$1@news2.xs4all.nl>
Source record: 83117

On 7 Mar 1999 16:41:06 , Louis wrote:

---knip---

>I already know I'll be glad to get home again and operate my TT system...
>(BTW: I suggested to the system-manager to get Linux and Samba for those
>machines, but nope, they'll get NT...)
>
The last system manager I spoke with has something like that on the
job.
management decided to use NT while they had until then everything
network-like running with a Unix.

That was the end of the fun for him.
"NT out or I out", he said.

Now he has a better nicer job elsewhere, they have NT but nobody to
get it running.
Luckily for that business the Unix stuff can run on and on so they
could keep in business..

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4103. Re: PC's, Pentiums, and Paranoia ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7but11$87u$2@news2.xs4all.nl>
Source record: 83118

On 7 Mar 1999 13:51:26 , Daniel L. Dreibelbis wrote:

-knip-
>serial number over here - so much, indeed, that several organizations
>have been calling for a boycott of all Intel products until the serial
>number is removed.
>
Do you know that every CPU that can be in a system (on a bus) with
more CPU's of the same time needs a unique ID? That is the only way
to be sure which of your CPU's is complaining with an exception,
error or so.
Also the 68030 CPU has a id-number.

HIT THE PANIC-BUTTON!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4104. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv139pnn1@snipp.uninett.no>
Source record: 83119

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

>>It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing to
>>do with VFAT. Under TOS it won't even work IIRC, so you need a separate DOS-
>>driver. AFAIK none of these supports anything else than 9660.
> If VFAT is not enabled, you will not see long file names under MagiC, let

Then there's a bug in either MagiC or Spin.xfs for MagiC, because VFAT has absolutely *nothing* to do with long filenames on other filesystems! VFAT is a part of one particular filesystem and does not affect other filesystems. Period. Perhaps your desktop/fileselector checks for the presence of VFAT and (wrongly) assumes that long filenames are not available if it's not present.

> alone copy them correctly, I can't speak for MiNT as I don't use it

Both Spin! and MinixFS has worked with long filenames long before MiNT got VFAT-support.

> Under TOS you NEVER can see long file names no matter what DOS or BOS driver
> one uses.

This is simply because none of the existing DOS-drivers (BOS-drivers are *hardware*-drivers had has nothing to do with filesystems) supports any filesystems with long filenames ;-) There's nothing with TOS, MetaDOS or DOS-drivers that limits this.

>>I would say that the Mac's inability to read anything else than 9660 and HFS
>>is a serious limitation...
> What formats can your PC handle? If you like I'll send you a couple of atari
> CDs which your machine will NOT be able to handle, that's a serious limitation
> also if you ask me

Was I defending PC's here? ;-) PC's are slightly more flexible than Macs in this area, but nothing beats MiNT or MagiC with Spin!

>>Under TOS it won't even work IIRC, so you need a separate DOS-
>>driver. AFAIK none of these supports anything else than 9660.
> No, You don't remember correctly. I suggest you take a good look at the SPIN
> docs, they were written to serve a purpose. SPIN does run on Single TOS.

Spin does *not* work under TOS, period. Unless somebody has come up with a clever way of using XFS' under TOS that is...

Btw. Julian Reschke will release Spin as a DOS-driver (i.e. a version that will work under TOS as well) if there's interest in it.

> While on the subject, I use the HS_ISO.DOS driver, which is perfect.

This is a DOS-driver for ISO9660 filesystems, not Spin.

>>Nope. Spin! is a XFS for either MiNT and MagiC (but depends on MetaDOS with a
>>proper BOS-driver), so it will not work without one of these.
> SPIN comes with his own BOS driver: SPIN_SD.BOS, under MagiC it doesn't need

A BOS-driver is a *hardware*-driver, and has nothing to do with the filesystem. You still need a DOS-driver to access any filesystems on the CD, and (repeating myself) none of the existing DOS-drivers supports anything else than ISO9660.

> MetaDOS but is perfectly happy with the supplied METAXBS.PRG.

MetaXBS is MetaDOS but unable to load DOS-drivers. BetaDOS will also work well, it will actually work better with shared libraries under MiNT.

> MetaDos is needed when you run SPIN on single TOS, which according to you is
> not possible and the SPIN_SD.BOS has to be activated in whatever OS you run.

MetaDOS is needed under TOS because it must also load a *DOS*-driver, which MetaXBS can't do. The BOS-driver is loaded by both. Please try to understand the difference between DOS and BOS.

> Conclusion:
> Burn the CD in HFS, under SPIN the CD can be read on ANY Atari, under MagiC
> and MiNT long file names are visible. To make the CD 100% compatible avoid

This is my final word on this, unless someone else points out any errors I will not contribute more to this thread: Spin does not work under TOS. No way. Anything else than ISO9660 CDs are 100% unreadable under TOS, since no compatible DOS-drivers exists (unless there's something for ExtenDOS, which I have never tried or even seen).

Long filenames has nothing to do with VFAT, MiNT, MagiC or anything else than the actual filesystem-driver itself. So a DOS-driver with HFS- or Joliet-support will work with long filenames under TOS as well.

> Why make it complicated if it can be done simple?

Indeed...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4105. Quantum ST 12400N won't boot !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bv0vidca1@news2.xs4all.nl>
Source record: 83120

Hi friends,
The HDDRIVER/Quantum/Seagate bootproblem continues.......
Do you remember I had a Quantum Atlas ??
Okay, it didn't boot....I understand at last why.It's a TOS problem ,
which can only be solved if you patch TOS.
Sorry, that's too much for me.
So I put my Seagate ST3610N (520MB) in the TT030 , and without many
problems, it works !
But.........I still want to have more capacity, so a fellow called
me and offered me his Seagate ST 12400N (Hawk series) of 2.1 Gb.
He was willing to buy my Atlas and with a little more money extra I
had this bigger Seagate !
You never saw a happier Dutchman ! When I returned at home I put the
jumpers the same way on the Hawk as on the ST3610.
Then I tried with HDDRIVER to get the thing bootable.But...........no
sir, I won't see you, that is in the ID check I see :
SCSI 0.0 Atari SH/Megafile Direct Access
SCSI 0.1 Atari SH/Megafile Direct Access

So there were TWO Scsi adresses !! I don't understand that.
Then I tried to connect the Hawk as 2nd drive with my ICDLINK cable
(ASCI bus). That worked !! The ID check from HDDRIVER gave me the
right ACSI adress and the right name SEAGATE 12400N.I could format,
partion and copy all the files from my ST3610N. I saw the partitions
on my Jinnee-desktop.Then I tried to replace the ST3610 with the Hawk.
Well, friends, that didn't work..... The first time I saw HDDRIVER
gave the partitions and a cache of 335 but for the rest failes to
boot.I tried everything for many hours. Is there somebody who can
help ??
Jos Vlietstra (jovlie@xs4all.nl)

4106. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv1bhpnn2@snipp.uninett.no>
Source record: 83121

Hallvard Tangeraas <hall@post1.com> wrote:

> -PC
> -Mac
> -Atari ST, regardless of operating system (MagiC/MiNT/Geneva/TOS...)

The PC can't read HFS, the Mac can't read Joliet :-/ You're stuck with a plain and stupid ISO9660, which means 8+3 filenames, no extenders in folder-names and only 8 levels of subdirectories (which is also the limit under (some versions of?) TOS).

> This ofcourse is the most important thing.
> But in addition, since I have a Mac and will most likely use it for
> reading the CD, some nice icons (readable on the Mac) would be a nice
> addition instead of boring old plain icons.

HFS would keep the resource-forks (which also contains icons unless I'm completely wrong), but the PC won't be able to read the CD. You can't get it both ways ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4107. Re: Quantum ST12400N won't boot

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7bv13kdca2@news2.xs4all.nl>
Source record: 83122

Hi friends,
The HDDRIVER/Quantum/Seagate bootproblem continues.......
Do you remember I had a Quantum Atlas ??
Okay, it didn't boot....I understand at last why.It's a TOS problem ,
which can only be solved if you patch TOS.
Sorry, that's too much for me.
So I put my Seagate ST3610N (520MB) in the TT030 , and without many
problems, it works !
But.........I still want to have more capacity, so a fellow called
me and offered me his Seagate ST 12400N (Hawk series) of 2.1 Gb.
He was willing to buy my Atlas and with a little more money extra I
had this bigger Seagate !
You never saw a happier Dutchman ! When I returned at home I put the
jumpers the same way on the Hawk as on the ST3610.
Then I tried with HDDRIVER to get the thing bootable.But...........no
sir, I won't see you, that is in the ID check I see :
SCSI 0.0 Atari SH/Megafile Direct Access
SCSI 0.1 Atari SH/Megafile Direct Access

So there were TWO Scsi adresses !! I don't understand that.
Then I tried to connect the Hawk as 2nd drive with my ICDLINK cable
(ASCI bus). That worked !! The ID check from HDDRIVER gave me the
right ACSI adress and the right name SEAGATE 12400N.I could format,
partion and copy all the files from my ST3610N. I saw the partitions
on my Jinnee-desktop.Then I tried to replace the ST3610 with the Hawk.
Well, friends, that didn't work..... The first time I saw HDDRIVER
gave the partitions and a cache of 335 but for the rest failes to
boot.I tried everything for many hours. Is there somebody who can
help ??
Jos Vlietstra (jovlie@xs4all.nl)

4108. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv232pnn3@snipp.uninett.no>
Source record: 83123

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

>>But does it support my excellent HP 8100, and can it be used for... ehh...
>>"backing up" Playstation CDs? Nope, so I had to buy a PC...

> I don't doubt that your HP 8100 (which AFAIK is a SONY) is excellent, but

Correct, it's a Sony. A really good one too.

> "backing up" certain CD's has nothing to with the hardware. I can make
> "backups" from Playstation CD's since August 1997, these "backups" are perfect
> and I don't need a PC to do this...my humble TT does it without complaining.

Really? What software do you use?

> Questions for You..(these depend on the hardware..)
> How do you make a "backup" from a 720Mb CD on the combination PC & HP 8100 ?
> How do you copy a audio CD containing 82 minutes of data ?

The 8100 does not support "overburning", so anything over 80 minutes is a no-no.
Whether this is a bad thing is a matter of discussion, I prefer readable discs over
discs with those two extra minutes ;-)

> All the above, just to name a few can be handled on a TT with CD recorder Pro
> on a TEAC 55S also a excellent machine.

I'm sure the expensive SCSI CD-R is a nice piece of hardware, but it would cost me
more to buy a 4/24x SCSI CD-R, a new SCSI HD and CD-Recorder Pro than getting that
partly sponsored 450MHz PC...

> Oh yes, audio grabbing takes place at 8x, without faults, something which a
> HP8100 can't even accomplish in a modest 4x

I'm an audiophile and hasn't so far noticed any flaws in the HP's 24x
audio-grabbing.

> Enjoy your PC.....

I really don't have to defend myself for having a PC, atleast as long as I'm using
my Falcon 95% of the time. But there are things my Falcon just can't do as well or
cheap as my PC.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4109. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv2orpvm1@snipp.uninett.no>
Source record: 83124

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> On a Atari with CD recorder Pro, a HFS CD can be very easily transformed into
> a "atari format" CD wich can be read on any Atari no matter what CD Driver is
> installed....

Can you explain exactly what this "atari format" is? Is it a FAT-image? If so,
then it's not readable on anything else. Also, you still need a special
filesystem-driver for it.

> This info isn't theoretical knowledge, but practical. I've been burning CDs
> on the Atari for nearly three years now, so I gues I know what I'm talking
> about.

I guess you don't ;-)

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4110. Those Eric Scwarz animations on an Atari Falcon030?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: "Jim W. Krych" <jwkrych@n2net.net>
Message-ID: <7bv2rd$iu6$1@remarQ.com>
Source record: 83125

Anyone ever run those animations from Eric Scwarz on a Falcon030. I know I can run the AMY.Walk one, can I run the aerotoons on the animation viewers? Which protocol? FLI, FLC?

Regards,

Jim W. Krycyh

4111. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7bv39a$9u$1@roch.zetnet.co.uk>
Source record: 83126

On 4 Mar 1999 16:01:21 G, Thomas Binder wrote:
>Hi!
>
>Bengy Collins <collins@bulli.com> wrote:
>
>> It is a known problem that using the Magtorom program with MagiC 6, while
>> using proportional fonts, causes this problem.
>
>Note, though, that it's not the fault of MAGTOROM, but of MagiC itself,
>which for some reason overwrites its own memory in this case. That
>means, it works without MAGTOROM, but you never know what part of the
>MagiC kernel gets overwritten by this bug, so a crash is still likely to
>occur. The safest solution therefore is to simply not use a proportional
>system font.

Eeeek! I can't even *think* of altering the dozens of files in the apps
I mentioned, just to get non-proportional, especially in Texel. I could
not use PageStream without prop fonts. EdHak doesn't use them anyway,
not does the Protext screen.

It is a pity that MagiC fights against Magtorom, so kindly provided by
Dr Uwe to prevent it doing this very thing.

Thanks, Thomas and Bengy (must visit your site, obviously), for the
explanation. I'll be very careful, promise :)

Cheers,
Charles.

4112. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv3aqpvm2@snipp.uninett.no>
Source record: 83127

Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>>> Why not make a combined Ethernet and Graphics VME card ?
> It is very easy to design&create the interface. But who is going to
> write the VDI driver? and where are we going to find a suitable

Ever heard of fVDI? You can write low-level drivers for fVDI and save a lot of work, since you don't have to write an entire VDI. The same applies to NVDI, but the interface to NVDI's hardware-drivers are not available to the public.

You can also design your own video-chip...

> The reason NOVA stopped production was not because demand fell, but
> because there are no more graphic cards with ISA interface on the
> market. Because of technical reasons it is not possible to convert a
> PCI card to VME signals.

What's the problem?

> Even if you locate a card, then there is still the "legal" stuff to
> think about. NOVA is still in business, I suppose we just can't steal
> their driver, certainly not if the card&interface would be a commercial
> product....

The driver is bundled with the Nova interface, and not the graphics-card itself. You can also use the completely free fVDI Mach-driver (is it complete yet?)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4113. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: atari@bright.net
Message-ID: <7bv3pn$km5$1@cletus.bright.net>
Source record: 83128

On 7 Mar 1999 15:41:22 +, Martin-Eric Racine wrote:
>Exactly. How many people will buy my card? Are there enough to justify
>the efforts in writing the VDI drivers (the hardware deisgn part is much
>easier than people would think - but programming those VDI drivers is a
>rather lenghty, unpleasant task)?

For a _properly_ designed et-4000 VME gfx card no drivers would need
be written as NVDI et4k will drive it. I now have a CrazyDots gfx
card and NVDI indeed drives it all on it's own. I could not get
NVDI to drive the Nova card and I think it was because of the VME
adapter requires some extra code to start it up.

[snip]

>I _could_ have acquired several VME cards designs for rather cheap, but
>since I cannot purchase ET-4000 chips anywhere, what's the point?

That is a serious problem and it's a shame one cannot get the chips.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4114. new Ethernet card for

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <920843190@acpu.com>
Source record: 83129

louis@holleman.demon.nl (Louis) wrote:

L > wasn't it Al Bundy saying "I'd rather die than live in Boise,
L > Idaho"???? :-)

Well, you have to consider the source. ;-)

L > How cheap ARE you, Tom?

cheap, /cheap/, *cheap*, CHEAP!

But sometimes I say 'Thrifty'.

My family is proud of their Scots heritage. Scots are well-known as,
um, thrifty. I consider them terribly profligate.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

___ Mountain Reader II - #00000077

4115. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <36e2d1064cd0ac0@HORMEL.bc.sympatico.ca>
Source record: 83130

on 07-03-99 Ronald J. Hall wrote:

> Hi Neil. I can understand where you are coming from but I have to
> agree with Lous and Katharine. If its Intel or Mac hardware, even
> though its running some form of MagiC, its not "Atari"... ;-)

It doesn't surprise me, Ronald, that such a purist attitude comes from a MiNT user. After all, MiNT users have a disdain for MagiC anyway, especially Falcon owners, some of whom had nothing but problems with it on their machines.

I say this with a tongue-in-cheek attitude, not meaning to inflame <g>. But there's the danger of elitism when it comes to what an Atarian is.

> This is a tricky area though. I've also heard people say that the
> Hades, Medusa, and Milan are not "real" Atari machines either. I
> disagree with them too, after all, these machines were designed with
> the TOS market/users in mind, and thats the key element to me...

My contention is that it doesn't matter what hardware is being used. As Henk said, it's the software itself that counts -- these are the ties that bind us into a single collective.

BTW, I'm poised to make the move to MagiCMac (no surprise considering my views here). With the MM demo I can enter a very familiar world, one that I've invested time and money into. For me it makes no difference at all -- besides speed -- whether I'm using MagiC on the Atari or on the Mac: both are the same thing from a working perspective.

This purist attitude (as I called it) towards emulation is probably due more to the fact there's another OS resident, one the user is likely to run for certain tasks -- a form of computer treason to some Atari die-hards.

Hypothetically, if an Atari dealer sold Macs preconfigured with MagicMac, would that make any difference?

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4116. Re: for sale again

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Mark Baker <shrew2@shrew2.freeserve.co.uk>
Message-ID: <7c4jo0$2b1$1@news8.svr.pol.co.uk>
Source record: 83131

Mark Baker <shrew2@shrew2.freeserve.co.uk> wrote in article
<01be68ea$a3a6b4c0$dd58883e@mark-s-pc>...
> i have a 4meg st tos 1.06 & 2.06, 20meg atari megafile , ibm kpz 80mb
scsi
> hd lots of software inc nvdi, papyrus devpacst v3.1 4 boxes of discs for
> different things and games will separate offers welcome!!
>
> interested send email(s) to shrew2@shrew2.freeserve.co.uk

4117. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E1B9B6.D3059B1F@cable.A2000.nl>
Source record: 83267

Hi everybody.

If I could play *ATARI* programs on my piano, I would be happy
to do that.

Dont forget what an OS is all about: running programs.

Henk.

4118. Si eres de España

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: bilbos@interbook.net
Message-ID: <7bsf2a$m4h$1@talia.mad.ttd.net>
Source record: 83268

Busco usuarios españoles de Atari.
Ponter en contacto please que tengo ganas de conocer peña del Atari.
Victor Henares
España

4119. Re: Write Protect Hardware error?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7bsg6p$l64$1@SOLAIR2.EUnet.yu>
Source record: 83269

Brian Van TIlborg wrote in message ...
>I just dropped back into TOS 1.0 and I can copy files to write protected
>disks. So this isn't a software error of Magics, (not that I really thought
>it could be), but it must be a hardware error.
>
>What is the problem?

It is 100% error in floppy drive. Check write protect sensor.

Pera

4120. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920779178-854311AEicMi@ping.be>
Source record: 83270

John McHugh <johnny.uk@usa.net> wrote;

>I have the german version of papyrus 6 but i can't read german, Does
>anyone have the english resource file for this programm. (I assume the
>langauge is in the RSC, But it may also be in the PRG)
The only one who has the RSC files (according to them) is R.O.M, they've
been promising a English version since November 1997.....
In the meanwhile version 7.0 has been lounched (october 1998) and yes a
English version was again promised.... 6 months later there is still no
sign of it....

R.O.M has a policy, they promise you that if they don't continue the
development of Papyrus within a year, your entitled to get your money
back. I suppose You qualify, because they didn't improve anything since
version 5.xx. where English users are concerned. So, get in contact with
R.O.M and ask for a refund on the base of their policy -)))
If you ask me they just don't give a damn about their customers outside
Germany. How hard is it to translate the RSC file? I know some people who
could do it perfectly, and wouldn't even charge money for it.

Except for Calamus, most of the German softwarehouses just don't bother, so
if your knowledge of German is minimal, You'll have to take this in account
.
I'm thinking about putting translated RSC files onto my "soon to come" website
but I'm not sure about the "legal" status, can anyone inform me about this?

Cheers from Belgium

Dennis

4121. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920779176-853927AEicMi@ping.be>
Source record: 83271

Jo Vandeweghe <dipching@ping.be> wrote:

>Anybody has schematics to build a modem DB9 to mini din8 ?

You can get a mini din8 to DB25 cable at the EXELL computershops
in Belgium, they cost 325 Fr.
A DB25 to DB9 convertor You can get from me free...

Cheers from La Belgique

Dennis

4122. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920779174-853491AEicMi@ping.be>
Source record: 83272

Martin Byttebier <tos4ever@ping.be> wrote;

>There definitely needs to be an improved installation
>> routine for MiNT.
>
>Just have a little patient. One is working on a improved installation.

How long is just a "little" ?
We're waiting since 1992 for just a installation prog, let alone a
improved installation.

IMHO it will take a wizard to write a installation prog, wich keeps track
and make sense of the chaos MinT is.....
zoo, zip, tar, gz files, ramdisks, config files not to mention all the
different hardware configs which are around....

Cheers "from you know where"

Dennis

4123. FS: A MEGA ST2 & STE1040 with tons of Extras...

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <6noE2.1582$Sb4.2981@monger.newsread.com>
Source record: 83273

Please visit http://www.vcnet.com/jsfcomsrv/Inventory-sale'98-All.html for
Used equipment for sale in excellent condition!
PC Cards
Software
Black & White 12&#65533; Monitors
Printers
Atari Systems **********
Music & MIDI
Handmade P-Bass

Thank you,

Please Visit http://www.vcnet.com/jsfcomsrv and click the picture icons for
The Main CD-Page with FREE samples of Original/Eclectic music on 3-CDs or
Uncle Tom&#65533;s Folk Music History Page or
Guitar Lessons and more&#65533;

Thank You

4124. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xVY3eeO.dpj@delphi.com>
Source record: 83274

Alf,

While dpj@delphi.com was eating a Jam Butty.....
>>Why do you call this an Atari publication.
>>
>>Because it is. Does it require that _every_ bit of information within
>>to be Atari-specific? Of course not.

>No but it does require that the majority is surely. Couple of points
>here. I wasn't intending to be nasty although I can imagine it was not
>what you wanted to see. I downloaded and read it and was disappointed
>"considering the title". you have to take the bad feedback with the
>good.

It would be nice that in a perfect world, we'd all be using Atari hardware
word. Like I said earlier, I

See above. There may be weeks when we'll have more, or less, Atari
then they can use usenet. I should know better and do
>concede that not everyone will or want to use usenet. For them a
>round-up of the more interesting threads will be a good Atari read.
>however for the majority of your intended audience it will be old

Online means a number of sources - the internet only being one of them.
s that threads break apart and

I understand perfectly, but my point is still a valid one. And, I don't
s I would say that. there are laws that force that in this country
>and I am aware that other countries do not carry the same laws. but in
>all honesty would you not agree that it is a sound and sensible rule
a law that can get too carried away to the point of being overbearing.
I'd agree that the person should expect to see Atari-related news. Many
n upfront about it.
to the magazine with reviews and other articles.

>Then I can only presume that you receive a lot more positive feedback
>than negative. I have no axe to grind and no war is starting. But you
>did advertise an Atari production in an Atari newsgroup and I felt I
tay on our toes and not get

Thank you!

-Dana

4125. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e23e8ae56d30@ping.be>
Source record: 83275

on Sun 07-03-99 04:08 Dennis Vermeire wrote:

>Martin Byttebier <tos4ever@ping.be> wrote;
>
>>There definitely needs to be an improved installation
>>> routine for MiNT.
>>
>>Just have a little patient. One is working on a improved installation.
>
>How long is just a "little" ?
>We're waiting since 1992 for just a installation prog, let alone a
>improved installation.

Rome wasn't build in one day too.
Please remember that all the work is done by just a few people, who have all a regular job. They are doing this in their spare time.

Back in 1995 there was an easy to use installation prog, called the TAF package. I've installed it without any hassle one a dozen of machines. It still can be used but it's outdated.
>
>IMHO it will take a wizard to write a installation prog, wich keeps track
>and make sense of the chaos MinT is.....

This depends on what one will use. Just MiNT with N.AES or Geneva is a peace of cake. Just a matter of copy the mint.prg into the auto folder and editing mint.cnf and n.aes.cnf or gem.cnf.
This change however if one will use the full distribution. I must admit that this isn't that easy.
KGMD offers a so called easy-to-install kit but on some machines there seems to be a problem. Last year I did the KGMD installation on my TT030 in just 30 minutes. However I couldn't follow the proper installation procedure on my Hades 060 because there was a problem with the installation of the RAM disk. A while ago someone, I thought it was Louis, posted in this newsgroup the answer for this problem. Due a major harddisk crash (no recent back-up ofcourse) I lost the answer. So if someone knew the solution for this problem please post it again.

>all the different hardware configs which are around....

I can't follow you on this. What do you mean by this?

I keep repeating it. The installation is as one use his brains reasonable easy. Using the brains is something one doesn't do these days. Everything should be as easy as possible. I prefere to install as much as possible myself. This way I know where to search if a problem arise.

BTW: The MiNT '98 distribution CD contains an easy-to-use installation
packet.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4126. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <v8BtAGAaml42Ew2s@steverosie.demon.co.uk>
Source record: 83276

In article <01be67d1$05f7bc20$LocalHost@xpnwjjkf>, John Whalley
<news@whalley.demon.co.uk> writes
>Long-term there are doubts about how long the situation will last as BT is
>apparently due to appeal against the current charging setup, which was
>originally put in place to allow competition for the provision of phone
>lines and services, AIUI. Effectively it's being abused by the free ISPs
>and means that BT is subsidising them.
>
>BTW I have no connection to BT and am not particularly a fan of them for
>that matter (IMHO the communications network should be publicly owned,
>likewise basic utilities eg gas, electricity, and most of all water - I
>want the family silver back, TYVM), but the catch with free ISPs is that
>they are ripping off BT and its customers to line their own pockets. There
>is no such thing as a free lunch.
>
>TTFN
>John
>

Firstly, this isn't really the correct newsgroup for discussion of Free
ISP's alt.internet.providers.uk.free is more appropriate;)

How do they make the money to provide a FREE ISP service is the essence
of the above.

Ripping BT off, I think not!

BT aren't the only telephone company in the UK, that's what you get with
competition. Just like British Gas, they share resource, probably put
there before privatisation.

Connect Free tell you quite simply HOW they are able to provide a free
service. They ALL use a phone company, of which they get a fraction of
what the call has cost the customer. e.g. I ring up at BT's 1p weekend
rate for an hour (60 mins), the ISP may get 6p of the 60p call.

Now ripping BT off! I use BT and C&W, amongst others, and they all offer
different rates and advantages. BT still gets the line rental, money for
old rope an all, and extra for other facilities they provide plus the
costs of calls. C&W, used to be called Mercury, again I pay for calls
and a nominal monthly charge, which is nearly given back in free calls.

An idea that's looking to show it's face is where adverts pay for the
costs, X-Stream comes to mind and they are offering members FREE
connection from Monday 6.00pm GMT (tomorrow) and they have been running
adverts to pay towards the costs for a while.

http://www.x-stream.com

Fancy international calls at national call rates, even local call rates if you live in their areas. OK you're restricted to certain countries and areas: New York, Miami, Paris, Brussels & London are those I can remember. All you have to do is put up with some adverts during the phone call.

Phone 0870 7878 690 answer the questions (tone phone essential), you'll get a pin number and away you go;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4127. Re: pacifigui 1998 ? Where??

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Paul Cartwright <paul@cartwright82.freeserve.co.uk>
Message-ID: <7btr89sfj1@news5.svr.pol.co.uk>
Source record: 83277

It used to be at
http://www.mchugh1.demon.co.uk/
But that site was down when I tried. Sorry, I don;t have a copy of it
myself. All the links I found on the web point to that site.

Paul

John Whalley wrote in message <01be67cd$df875ee0$LocalHost@xpnwjjkf>...
>Roelof Koster <roelinez@introweb.nl> wrote in article
><920577190.991466@tbird.introweb.nl>...
>> Can anyone tell me where I can download it or can anyone email it to me?
>> Thanx
>
>Who? What? Where?
>
>TTFN
>John
>
>--
>Replace news with john in email address if replying via mail
>All mail to news@whalley.demon.co.uk will be deleted

4128. Check my bitmap fonts!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: fdinh@francemel.com
Message-ID: <7bts8n$f1u11@news.pacwan.net>
Source record: 83278

Hello everybody,

I've made some fonts wich are bitmap versions of vector ones, and I think there quite usable. So if you want to gain some time on the net (as page formatting with CAB is faster with bitmap fonts), you can download my pack at:

http://www.multimania.com/fdinh/atari/fontes.zip

There are 3 font families, Charcoal (a bit special), Arial and Verdana. If any problem occurs, please let me know (e-mail work best)...

I'm sorry, currently my pages are only in french.

You may also been interested in some (uh... 15!) realaudio files to try D. Mequignon's smashing Aniplayer.

http://www.multimania.com/fdinh/atari/real.htm

Bye!

--
Freder:c D:nh
-> fdinh@francemel.com
-> http://www.multimania.com/fdinh/

4129. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6899$e7ab49c0$LocalHost@xpnwjjkf>
Source record: 83279

Richard Elwell <rich@rjelwell.demon.co.uk> wrote in article
<920754118_OASIS_NEWS@rjelwell.demon.co.uk>...
> In article <01be67d1$05f7bc20$LocalHost@xpnwjjkf>
> "John Whalley" <news@whalley.demon.co.uk> wrote:-
>
> >Long-term there are doubts about how long the situation will last as BT
is
> >apparently due to appeal against the current charging setup, which was
> >originally put in place to allow competition for the provision of phone
> >lines and services, AIUI. Effectively it's being abused by the free ISPs
> >and means that BT is subsidising them.
>
> Although I believe all of what you say John I do have one point to
> make. Perhaps it is misunderstanding on my part.
>
> I use Demon and connect to them using an 0845 number, which is a local
> rate number. From what I have seen of Freeserve they use an 0845 as
> well, in fact the number I saw was only about one digit away from
> Demon's. This means that BT are getting money from every call I make
> and every call that people make to Freeserve regardless of whether they
> are paying the ISP directly.
> So I don't really see how BT are suffering from this. It is
> encouraging phone line use, more money for BT, and the infrastructure
> is already there so there is little outlay.

Again, all the following is AIUI, which may be wrong.

The point is that all of the other telcos are basically getting a
subsidised ride, in that they don't have to pay the full cost of getting to
your door (unless they actually put their own wiring in, as with cable):
they pay BT part of the call money. All well and good in from one
viewpoint, as BT don't carry the traffic all the way.

However, in order to kick start "competition" in phone provision, when BT
was privatised they were *forced* to offer network connections to other
telcos at preferential rates, rather than charging customers extra for
connecting to their networks, ie from a BT phone you pay the same
connecting to someone else's cable phone as you do to another BT phone.
Contrast mobile pricing WRT connecting to phones on the same network or
phones on a different one, or for that matter cable phones which offer free
local calls to other cable phones (but not to BT phones).

So if you connect to another network from BT you pay the same as BT to BT
because they aren't allowed to charge a premium, but not vice versa: the
cable companies in some circumstances charge a premium to connect the other

way, as in the above example.

It's because of this anomaly that the free ISPs can do their thing. Note that they are generally run by other network providers: eg Energis runs Freeserve to all intents and purposes, Dixons just do the marketing. If BT were allowed to do what they can do (ie charge extra - or even just a fair rate - for connecting to another network), the free bit wouldn't be viable. They'd have to make their minds up between charging customers for access in order to pay BT to keep phone costs the same as BT to BT calls (as with traditional ISPs), or BT would put up the cost of the calls to connect to their network (effectively making them a kind of premium rate).

Putting it another way: the free ISPs only have enough profits to make it viable because they get a cheap connection to BT's network so people can actually connect to them without paying more for the call. BT swallows the extra costs.

In Demon's case they pay Energis for one of the networks, so we pay Demon. Then Energis pay BT at a reduced rate. Ever wondered why the new Demon networks (ROMPs in Demonspeak) are being put in, run by Scottish Telecom, ie Demon's new owner? Cutting out the middle man...

As I said at the start, this is all AIUI. Certainly the minutiae are possibly wrong, but I'm pretty sure about the principle. BT is not allowed to operate in the same way as the other telcos due to legacy legislation/regulations put in place to make it easy for other phone providers to set up shop. Now these other networks are taking advantage of that preferential treatment by setting up the free ISPs. It's a loophole, basically, and BT are trying to get it closed.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4130. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <BNc1+6U.dpj@delphi.com>
Source record: 83280

Alf,

While dpj@delphi.com was eating a Jam Butty.....
>>Why do you call this an Atari publication.
>>
>>Because it is. Does it require that _every_ bit of information within
>>to be Atari-specific? Of course not.

>No but it does require that the majority is surely. Couple of points
>here. I wasn't intending to be nasty although I can imagine it was not
>what you wanted to see. I downloaded and read it and was disappointed
>"considering the title". you have to take the bad feedback with the
>good.

t would be nice that in a perfect world, we'd all be using Atari hardware and there would be a plethora of Atari-related topics to relate to our readers week after week. Sadly, I don't see Atarians in this type of a situation. I appreciate your clarifying your intentions. It's not easily discernible reading the printed word. Like I said earlier, I have no problem taking the bad with the good; I expect a little of both.

>I was trying to say that a publication dealing with Atari, PC and
>Consoles that is so named would be expected to contain a majority of
>Atari material as apposed to minority. What rubbed salt into the
>wounds was the headed Atari sections also having PC content.

See above. There may be weeks when we'll have more, or less, Atari news than you saw this week. We're striving toward having Atari be the majority component of A-ONE. Like you said, you gotta take the "bad" with the good. <g>

>My apologies. I naturally assume that if they are on line to download
>your publication then they can use usenet. I should know better and do
>concede that not everyone will or want to use usenet. For them a
>round-up of the more interesting threads will be a good Atari read.
>however for the majority of your intended audience it will be old
>news.

Online means a number of sources - the internet only being one of them. I disagree with you regarding the majority of our intended audience seeing old news. _I_ check out the newsgroups almost every day but I don't check out _every_ message. I appreciate the fact that Joe does. The unfortunate part of the newsgroups is that threads break apart and there's also a lot of garbage strewn in with the good stuff. The fact that we're piecing together some of the good, to me, is beneficial.

>>Well, I'm not in the UK. <grin> Are you saying a daily newspaper

>I think you understand what I was trying to get across? <G>

I understand perfectly, but my point is still a valid one. And, I don't necessarily agree with that law in all instances. Another case in point is that we're offering a _free_ publication. The worst you could lose is some of your time and perhaps 2 minutes of online charges weekly. I find that inconsequential.

>Yes I would say that. there are laws that force that in this country
>and I am aware that other countries do not carry the same laws. but in
>all honesty would you not agree that it is a sound and sensible rule
>to follow.

I'd say you're in a minority. I don't agree with the law. It sounds like a law that can get too carried away to the point of being overbearing.

>Would you not also agree that anyone downloading an Atari publication
>would be expecting to see a good proportion aimed at Atari users?

I'd agree that the person should expect to see Atari-related news. Many of our readers have been following our stuff for many years and know what to expect. No one at A-ONE has ever stated or implied that the magazine would be solely Atari-specific. Even our press release stated what we'd be covering. We've always been upfront about it.

>I think we need to clarify that my point is. I was quite rightly
>expecting a majority Atari contet. not all Atari. But certainly not
>so little.

Like I said before....

We're working on more. We're also hoping that members of the Atari community are forthcoming with news and announcements. We're hoping that people like you will take an active role and possibly contribute to the magazine with reviews and other articles.

>Then I can only presume that you receive a lot more positive feedback
>than negative. I have no axe to grind and no war is starting. But you
>did advertise an Atari production in an Atari newsgroup and I felt I
>had good reason to respond with my feedback.

So far, yes. The feedback has been primarily positive so far. In the past 1 1/2 days, 9 out of 10 letters to me have been quite favorable. I haven't heard any feedback from other staff members yet. <g>

I welcome _all_ feedback. It helps us stay on our toes and not get complacent. It helps us to improve.

>All the Best with Jam on it :)

Thank you!

-Dana

4131. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990307152959.25911D-100000@hal.fishpool.com>
Source record: 83281
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Yes, I have thought about this, but it would be a _lot_ more expansive,
because I would have to design a completely new graphics card, since
the Tseng ET-4000 chip has been discontinued for many years.

This would mean, contacting ATI or Matrox, getting developpers docs, etc.
Given how small the Atari market is, I don't think it is economically a
very good idea.....

then again, if I receive about 500 pre-orders, I could easily justify
the hardware prototyping costs.

Basically, the choice is in the users' hands: if they want better
hardware, they will _have_ to put their money where their mouth is.
If/when they do, I can start working on it. It's not difficult, but
it takes a lot of efforts which I am not willing to invest unless
there is good money involved.

> Why not make a combined Ethernet and Graphics VME card ?
>
> Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>
> > I have found a manufacturer willing to produce us a batch of VME Ethernet
> > cards that use the Lance technology (same as Riebl and Pamsnet) which they
> > used to manufacture, but discontinued a while back.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4132. Full ANSI compatible GEM font

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7bu0dd$q07$1@roch.zetnet.co.uk>
Source record: 83282

Hi All!

Has anyone got a full ANSI compatible Gem font (ie bitmap) that I can use in Connect? It needs to have all the IBM graphics characters, so that I can use PC BBSes in all their glory.

I've got a couple of fonts that are look-alike ANSI charcters, but these don't cover the graphics part of the font properly.

I know that this does exist, because I used to have one a couple of years ago, but since a hard disk crash, I lost a lot of files including this font. :(

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4133. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990307153746.25911E-100000@hal.fishpool.com>
Source record: 83283

> >> Why not make a combined Ethernet and Graphics VME card ?
> It is very easy to design&create the interface. But who is going to
> write the VDI driver? and where are we going to find a suitable
> graphic card?

Exactly. How many people will buy my card? Are there enough to justify the efforts in writing the VDI drivers (the hardware deisgn part is much easier than people would think - but programming those VDI drivers is a rather lenghty, unpleasant task)?

> The reason NOVA stopped production was not because demand fell, but
> because there are no more ISA graphic cards on the market.

Same problem for the ET-4000 chips.

I _could_ have acquired several VME cards designs for rather cheap, but since I cannot purchase ET-4000 chips anywhere, what's the point?

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4134. PC's, Pentiums, and Paranoia ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7bu288$q8e$1@roch.zetnet.co.uk>
Source record: 83284

Hi all,

I have just read the following message and reply on the Cubase mailing list. My first thoughts were that these folks were starting to get a bit paranoid about the possibilities of their computer use being logged by businesses (and possibly governments) and then I thought maybe some of you may know if the PC manufacturers really are out to control the world !!

>> This may be a little off topic - but not really, if you're trying to
>> decide what kind of computer to purchase to run Cubase and will also use
>> it for other purposes on the Internet. Does everyone out there know that
>> the new Intel Pentiums have serial numbers which mean that they can be
>> tracked by businesses or government? With such information it is very
>> easy to do personality profiles on the user. In a matter of minutes
>> psychoanalyists or sociologists can know more about you than you know
>> about yourself.
>>
>> I would think long and hard before purchasing one - and then WOULDN"T.
>> Richard

>Did you know that your hard drive also has a unique serial number which
>could already be used for this purpose? In fact some software licensing
>works this way, although the system we use at work (flexlm) relies on
>network cards, which also contain a unique number... (actually it'll use
>either number)

>Both the benefits and disadvantages of the PIII's built-in security
>features have been overstated.

>Chris

Cheers

Paul

4135. Re: Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7bu2s5$qb8$1@roch.zetnet.co.uk>
Source record: 83285

On 6 Mar 1999 19:32:56 G, Slc.Dennis Bishop wrote:
> On 5 Mar 1999 19:40:30 G, "John Thompson" wrote:
> >If anyone has a hard disk, no matter how small (!), that'll fit into an
> >Atari 520STE, please email me.
> >
> >Dave Thompson
> >microterm@hotmail.com
> >.
> None that I know of will go 'inside' the machine, you need a
> host (ICD) and at lest a shoebox with power supply.

I beg to differ, Dennis!

T.U.S. Developments in the UK does a system called the IDEal. It uses the 2.5" IDE hard drives, as found in the Falcon and PC Notebooks.

To quote the blurb on an advert: "the entire hard drive fits inside the standard STe case and is extremely quiet in operation".

In their advert in the latest Atari Computing (inside front cover) they quote the Interface Only costs 59 ukp, with 170Mb 109 ukp, and with 340Mb 139 ukp. They do say they have other sizes too, but you have to contact them for that.

Contact details are: +44 (0)1625 503448 telephone,
http://www.tusdev.demon.co.uk for the Web, and
dave@tusdev.demon.co.uk for email.

Apparently this can be used with their Veloce accelerator, but whether this needs a recase (when used together, as the Veloce on its own doesn't) is not said.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4136. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7bu2a2$6ca$1@plutonium.compulink.co.uk>
Source record: 83286

On 6 Mar 1999 16:50:42 G, Phantom wrote:
>On 6 Mar 1999 00:21:40 G, Mike Kerslake wrote:

>It does look interesting, I'm glad that there are
>more than one way to upgrade the Falcon.

And in it's twilight years as well!

>>What makes you think that then?
>The lack of communication I have had with them
>over the Apex Media disks that I had SFT send
>them for upgrading. Also they never answered any
>of my e-mail regarding my Nemesis problems.

Not so good :-(Personally I have always found Titan very good to
deal with.

>>Well Apex Intro (full version) is on the new Renegade CD available
>>right now from Atari Computing! :-)))
>
>Thats great! Did Titan or Doug Little give permission to include
>Apex Intro on the CD? And what version is it?

Full permission of course! In fact you can upgrade/buy the manual from
Titan. Version is 2.41.

>How do we US Atari folks buy the Renegade CD? Can you ship some of
>them over here to some of the Atari
>dealers for us to buy or do we have to order them from
>Atari Computing?

ATM you can order the CD direct from us for 15.95 (including
extra postage outside the UK).

We're looking into other ways of distributing the CD outside the UK
right now.

>>The CD also features full versions of Thing 1.09, Kandinsky 2.5,
>>Adresse, Edith Pro, Two-in-one etc etc! :-)))
>
>Super Cool! I've been waiting for a CD like this to come about. :)
>I hope there will be lots more Atari CDs to follow soon.
>Maybe I'll....ahem...

It's certainly an excellent value CD. Kandinsky 2.5 alone costs 30 ukp to
register, then you get full version of Thing 1.09 included and all the
rest. You even get ASCII and HTML versions of AC magazine, along with the
contents of all the Reader Disks and loads loads more.

>>I don't think Nemesis actually fixed it, more likely something got
>>knocked back/soldered into place! ;-)
>
>Maybe re-sitting a chip will help it out.

You never know.

>I got some Falcon diagrams that a nice fellow was kind enough
>to point me too. I'll look over them and see if the clock unit
>is mapped out. If I find anything interesting, I'll post it.

Please do.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4137. Re: HELP! PHANTASY III

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <I7wE2.320$Rx6.900@198.235.216.4>
Source record: 83287

On 6 Mar 1999 13:41:51 -, "Jeff Thompson" wrote:
>Well, I know it exists, because I have it. All I can say is keep looking.
>BTW, Phantasie 1 was my favorite.

Yes, I finished Phantasie I and II but never bothered with III.

>
>Jeff
>
>Eireann wrote in message <01be6765$806038a0$4d014f0c@djedj>...
>>
>>Hi everyone, I'm looking for Phantasy III (Nikademus), to renew with my
>>past! Unfortunately, it seems that nobody ever heard about this wonderful
>>games and I've been searching web sites in vain...
>>
>>Any info : please mail me at jerome.rochet@worldnet.att.net
>>
>>thank you so much...
>>
>>Eireann

Games like this are usually found with old 520ST and 1040STs that are for
sale used. However I would check B&C computer visions.

http://www.mycomputer.com

or check Ben Hills adds that are in this NG from this month.
Don't know his WEB PAGE off hand.

Also there is a dealer in NEW JERSEY that may have this game.
I can't remember the URL but it had EVANGELOS in it.

Hope this is of some use.
Brian.

>
>
>.

4138. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <w7wE2.321$Rx6.900@198.235.216.4>
Source record: 83288

On 6 Mar 1999 18:42:31 G, "John Whalley" wrote:
>AIUI (and I could have misunderstood some of this) In the UK at least, the
>free ISPs are only financially viable because of some anomaly in the

<snip>
>BTW I have no connection to BT and am not particularly a fan of them for
>that matter (IMHO the communications network should be publicly owned,
>likewise basic utilities eg gas, electricity, and most of all water - I
>want the family silver back, TYVM), but the catch with free ISPs is that
>they are ripping off BT and its customers to line their own pockets. There
>is no such thing as a free lunch.

Well things are different in the UK. Regardless I am going to have to agree
with your opinions. However in CANADA we have been on a 15year push toward
privatization of everything. Bell Canada was a simple monopoly that was not
government controlled. However it had to answer to government controls and
was forced many times to give large rebates to all customers during years when
profits were to high. Essentially, local phone calls are FREE, however you pay
a few to have a phoneline and this fee is technically a local calls flat rate
fee. However, the monopoly has changed to an oligopoly as United States
phone companies have been allowed to compete under the FREE TRADE Agreement.

Bell had to sell/lease its longdistance phone lines to these companies.
Now we operate similar to the United States. Clearly our LONG DISTANCE charges
have drop easily 50%. However our LOCAL CHARGE to have a phone line has increase
by 300%. So unless you used ALOT of LONG DISTANCE you are taking a bath here.

I am on the BRANT FREENET. They are simply a provider that is NON PROFIT.
It provides the cheapest internet access available, (being an Atari User, I have
always been cheap).

I am allowed 1 hour of internet access per day during the period of
9AM to 12AM. However from 12 AM to 9 AM I have unlimited access.
If you stayed up all night you could have 10 hours per day.
The cost of this service is $60cdn per YEAR.
About $35US per YEAR.

The commercial providers have various limitations such as 20 to 30 hours
per MONTH to "Unlimited Access."

20Hours/month is usually $10./MONTH $120/Year
30Hours/month is usually $20./MONTH $240/Year
Unlimited $30-60Month $360-720Year.
These figures vary somewhat and some people will have better deals than others
but you can find Various IPs quoting these numbers. And some may provide
Cable access. Something I can't take advantage of with my ST/Falcon.

Since my IP is local I pay no phoneline expense while I am online.

Not certain why I write this, but I know that each country is different and
I think here in Canada, I have it pretty good:-).

Later Brian.

>
>TTFN
>John
>
>--
>Replace news with john in email address if replying via mail
>All mail to news@whalley.demon.co.uk will be deleted
>.

4139. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bu9de$i5b$1@news.campus.mci.net>
Source record: 83289

On 6 Mar 1999 19:51:38 +, Martin "Nightowl" Byttebier wrote:

->Just have a little patient. One is working on a improved installation.
->
->CU
->Martin

Cool! Thanks, Martin. (is it the same fellow who has been asking about
the latest versions of everything on the MiNT list?) ;-))))

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4140. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bu9oo$i5b$2@news.campus.mci.net>
Source record: 83290

On 6 Mar 1999 14:42:04 -, Neil Roughley wrote:
-> on 06-03-99 Louis wrote:
->
->>I think Kellis said this before, but an Atarian isn't running MagicMac or
->>MagicPC.... sorry!
->
->I disagree with this statement, Louis.
->
->It shouldn't matter what type of hardware MagiC is running under. Anyone
->serious enough to buy it for the PC or Mac is obviously an 'Atarian',
->unlike most people who simply abandon the platform altogether.
->
->It's the person in front of the machine, not the machine itself.
->
-><< Neil >>

Hi Neil. I can understand where you are coming from but I have to
agree with Lous and Katharine. If its Intel or Mac hardware, even
though its running some form of MagiC, its not "Atari"... ;-)

This is a tricky area though. I've also heard people say that the
Hades, Medusa, and Milan are not "real" Atari machines either. I
disagree with them too, after all, these machines were designed with
the TOS market/users in mind, and thats the key element to me...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4141. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bu9uv$i5b$3@news.campus.mci.net>
Source record: 83291

On 7 Mar 1999 04:08:40 G, Dennis Vermeire wrote:

->How long is just a "little" ?
->We're waiting since 1992 for just a installation prog, let alone a
->improved installation.
->
->IMHO it will take a wizard to write a installation prog, wich keeps track
->and make sense of the chaos MinT is.....
->zoo, zip, tar, gz files, ramdisks, config files not to mention all the
->different hardware configs which are around....
->
->
->Cheers "from you know where"
->
->Dennis

Hmm...I know others have had some problems, but K. Ellis's KEMD R2
worked just fine on my Falcon... Just needs to be a little more
friendly, (i.e., user "hand-holding")... ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_______________/ /
\_____________________________________________________________________\/
```

4142. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7bua3i$i5b$4@news.campus.mci.net>
Source record: 83292

```
On 7 Mar 1999 00:26:46 +, Henk Robbers wrote:
->Hi everybody.
->
->If I could play *ATARI* programs on my piano, I would be happy
->to do that.
->
->Dont forget what an OS is all about: running programs.
->
->Henk.
->.
```

Hi Henk.

Even if that piano was made by Micosoft??? ;---)

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4143. Re: Atari Computing Subscribers

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7buae1$i5b$5@news.campus.mci.net>
Source record: 83293

```
On 6 Mar 1999 00:21:31 G, Mike Kerslake wrote:
->On 3 Mar 1999 14:12:48 G, Ronald J. Hall wrote:
->>On 2 Mar 1999 21:41:28 G, Mike Kerslake wrote:
->
->>->In fact we sell over 100 in the USA alone!
->>
->> <rpt snip>
->
->> Hehehehehehee...so how many of those 100 am I responsible for? ;-))))))
->
->One or five or more I bet!
->
->:-)))))
->
->
->Kind regards
->
->Mike Kerslake

You'd win that bet (considering I've been doing it for a while now)!!! ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4144. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-07 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCHGEDASUP@data.rhein-main.de>
Source record: 83294

In <7brpst$36h2@news.ajou.ac.kr> Phantom wrote:

>I will try it myself, once more. If I can't get it working
>then I will either send it all to someone else or forget it
>and try another hardware upgrade.

Yup, i understand not all first time, your second description
was much better ;) Can't remember me what i have done at this
point on nemesis. I try to ask the guy if i sell my nemesis
machine to have a look again to the nemesis board.

Best way to see what's going on.
Need's time..

Sorry, no better idea.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4145. IRC Servers

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36e42a4e8d68a0@telsa1.freeserve.co.uk>
Source record: 82995

does anyone know where I can get a list of all the IRC servers in the UK?

Gordy.
--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE 4MB,MagiC 6,Jinnee v1.1

4146. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36e4916d.0@nemo.idirect.com>
Source record: 82996

On 8 Mar 1999 22:33:17 G, George Crissman wrote:
>Hi, Katherine!
>
>If you would write a short series of articles called "The Super
>Easy, Simple Way To Install and Configure MiNT For Internet
>Access Using The Mint98 CD That Refuses To Work Properly
>On The Atari/C-Lab Falcon" (or some variant thereof), you would
>discover a large and rapt audience paying close attention. I have
>no doubt that editor Joe Connor would publish your work.
>

let me second that - I don't think I've ever seen anyone do a
tutorial series on how to get MiNT up and running on an Atari system -
maybe now it's about time to do so, and AC would be the perfect forum
for it. And Katherine certainly has shown she has the expertise and
knowledge to do such a series of tutorials.

Anyway, this comes from an occasional contributor to AC who
hopefully should have something to write about in the next issue -
maybe about how I recovered from my hard drive crash? :)

BTW, the cover of the latest AC is the handiwork of TAF's President
and my good friend Ken Macdonald - I must admit, it looks stunning :)

4147. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!!;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <VI1F2.2943$E4.14151614@rsnws01.mn.mediaone.net>
Source record: 82997

> >>This shouldn't be a major problem as fVDI is looking very good now and
> >>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.

Eh. How about a VNC server displaying to my Linux box at 1024x768x32bit?

http://www.uk.research.att.com/vnc/

4148. Re: 520 ST pulled out of mothballs.....

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <HO1F2.2944$E4.14151614@rsnws01.mn.mediaone.net>
Source record: 82998

JReill@ocean.com wrote:
>
> On Mon, 08 Mar 1999 11:05:55 +0100, Nicholas Bales
> <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
> >There is no system security built in to the TOS ROMs, so it's pretty
> >easy to bypass any password boot up software.
> >
> >That program is probably just an auto program or an accessory. You can
> >bypass these by pressing either ALT or CTRL while the system is booting.
> >ALT usually will boot the A drive, whereas CTRL will boot the C drive
> >and bypass any AUTOs or ACCs, depending on which HD driver you're using.
> >Once you're in there, just delete or rename the culprit.
> >
> >Nick
>
> Thanks very much Nick, I'll give it a whirl.

And the universal solution, that works with any OS: Boot off a floppy.
:)

4149. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903080000.a122@lu.maus.de>
Source record: 82999

Hello Julian,

r> - Rockridge -- gives you long filenames, POSIX file attributes,
symlinks
r> (largely used in the UNIX scene)
Is there a TOS program out there to build these extension (not just for
Minix, also for VFAT partions)?

Or do you know where I could look for informations to write such a program
on
my own?

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4150. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903080000.a121@lu.maus.de>
Source record: 83000

Hello Martin-Eric,

qf> Could you please detail the various extensions available that support
qf> long filenames, Unix attributes, etc. ?
Not really. Rockridge is in detail a secret to me too.

qf> I'm just curious, because I
qf> essentialy have no clue as to what's available out there, beyond the
qf> basic ISO-9660 specs.
Mac HFS is AFAIK just the Mac filesystem on CD. Joliet is, similar of VFAT
to
FAT, just a backwards compatible enhancement of ISO 9660 by Microsoft.

For UNIX attributes you have to use Rockridge I suppose. AFAIK this is
just
an ISO 9660 CD (with 8+3), having additional UNIX informations in
additional
files.

Long time ago, I searched the web about Rockridge, because I wanted to
write
a program to make these extensions on my own, but I found nothing usefull.

If somebody knows a proper URL with informations about the structure, I'm

still interested in it ... :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4151. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCISFJAZUP@data.rhein-main.de>
Source record: 83001

In <7bujrq$3g15@news.ajou.ac.kr> Phantom wrote:

>If you do find out for sure about the PCB track I described,
>please let me know.

Yes, i will ask this guy. I'm sure i can have a look again.

Regards, Robert

--
-= Home of DOIT-Archives =-
____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4152. ??Atari 800 roms or binaries???

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: junoduck@aol.com
Message-ID: <19990308010619.12877.00003703@ng-fw1.aol.com>
Source record: 83045

hi,

Where can I find an ATARI 800 computer binary or rom
to run with ATR800win Emulator?

I'd like to see it work

thanks

4153. Re: converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36e371f3.169400589@news.snip.net>
Source record: 83046

On Wed, 03 Mar 1999 13:20:14 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>Roelof Koster a crit :
>>
>> How can it be done (if it can?)
>> I have an old 520 st and a lot of games on my pc with an emulator and I want
>> to convert everything to normal st disk
>
>You can use either makedisk on the PC or st2disk on the ST to do this.
>http://makedisk.atari.org
>http://st2disk.atari.org

I thought the MSA program was the only one to convert *.MSA files to
disk and vice versa.

4154. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c0374$j56$1@nnrp1.dejanews.com>
Source record: 83047

In article <7bv139pnn1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>>>It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing
to
>>>do with VFAT. Under TOS it won't even work IIRC, so you need a separate DOS-
>>>driver. AFAIK none of these supports anything else than 9660.
>> If VFAT is not enabled, you will not see long file names under MagiC, let
>
>Then there's a bug in either MagiC or Spin.xfs for MagiC, because VFAT has
>absolutely *nothing* to do with long filenames on other filesystems! VFAT is a
>part
>of one particular filesystem and does not affect other filesystems. Period.

Whether or not SPIN returns long filenames does not have any relationship to
VFAT settings in MagiC.

>Perhaps
>your desktop/fileselector checks for the presence of VFAT and (wrongly)
assumes
>that
>long filenames are not available if it's not present.

That might be the reason.

>> alone copy them correctly, I can't speak for MiNT as I don't use it
>
>Both Spin! and MinixFS has worked with long filenames long before MiNT got
>VFAT-support.

I agree for MinixFS. SPIN on the other hand is not that old...

>> Under TOS you NEVER can see long file names no matter what DOS or BOS driver
>> one uses.
>
>This is simply because none of the existing DOS-drivers (BOS-drivers are
>*hardware*-drivers had has nothing to do with filesystems) supports any
>filesystems
>with long filenames ;-) There's nothing with TOS, MetaDOS or DOS-drivers that
>limits
>this.

The DOS driver from CD-Tool (HS-ISO.DOS) supports up to 32 character long
filenames on ISO9660 CDs. Some Unix and Amiga CDs actually use this.

>...

>>>Under TOS it won't even work IIRC, so you need a separate DOS-
>>>driver. AFAIK none of these supports anything else than 9660.
>> No, You don't remember correctly. I suggest you take a good look at the SPIN
>> docs, they were written to serve a purpose. SPIN does run on Single TOS.
>
>Spin does *not* work under TOS, period. Unless somebody has come up with a
>clever
>way of using XFS' under TOS that is...

SPIN is a collection of drivers and tools, some of which DO work under plain
TOS.

>Btw. Julian Reschke will release Spin as a DOS-driver (i.e. a version that
will
>work
>under TOS as well) if there's interest in it.

...interest among the registered users...

>> While on the subject, I use the HS_ISO.DOS driver, which is perfect.
>
>This is a DOS-driver for ISO9660 filesystems, not Spin.
>
>>>Nope. Spin! is a XFS for either MiNT and MagiC (but depends on MetaDOS with
a
>>>proper BOS-driver), so it will not work without one of these.
>> SPIN comes with his own BOS driver: SPIN_SD.BOS, under MagiC it doesn't need
>
>A BOS-driver is a *hardware*-driver, and has nothing to do with the
filesystem.
>You
>still need a DOS-driver to access any filesystems on the CD, and (repeating
>myself)
>none of the existing DOS-drivers supports anything else than ISO9660.

This is true, however HS-ISO.DOS (CD-Tool) supports audio CDs as a "virtual"
filesystem (surely not ISO9660). And the SPIN.DOS I previously mentioned
surely *exists*, it just hasn't been released yet.

>...

Regards, Julian

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4155. VDI for new GFX cards, was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36E38636.8CD84279@NO.SPAM.emw.ericsson.se>
Source record: 83048

Dennis Vermeire wrote:
>
> >> Why not make a combined Ethernet and Graphics VME card ?
> It is very easy to design&create the interface. But who is going to
> write the VDI driver? and where are we going to find a suitable
> graphic card?

Hi,

This shouldn't be a major problem as fVDI is looking very good now and
it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.
Writing new drivers for other cards wont be very difficult at all. To get a
basic version up and running on any GFX card would take about 2 days.
If you then want to add hardware acceleration spport (and you realy want
this, I can promise you), add a few weeks (supposing you have got the
required info).

//Magnus Kollberg

4156. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990308095547.26728H-100000@hal.fishpool.com>
Source record: 83049

> Anybody has schematics to build a modem DB9 to mini din8 ?
> Thanks for any information !

Input "hwb" in Yahoo and download a ZIP archive of the whole document
called "The Hardware Book" from one of the mirror sites listed by Yahoo.

It has everything, including that oddball Mac-DB9 adapter.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4157. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c01j3$2oo$1@snipp.uninett.no>
Source record: 83050

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> The Atari option lets me burn a CD without complaining, the only option I
> have to set is if 8 or more nested folders are allowed. The burned CD will
> contain files and folders which do not comply to the ISO9660 standard, but,

OK, so this is basically just 9660 with some illegal filenames. Properly written drivers would probably reject these, but I guess Atari-drivers are liberal in this respect ;-)

> On a Atari the CD is 100% perfect. You probaly are going to give me another
> lesson about DOS and BOS drivers, but this doesn't interest me at all, it
> works and that's good enough for me... Why it works is something I don't
> even want to know. Do you have to know the inner workings of a engine before
> you can drive a car?

Only if you want to discuss your car's engine ;-)

> PS : why don't you download the demo version from CD Recorder Pro and have a
> look yourself : http://www.soundpool.de

Have done so, it crashes immediately so I guess it won't work without a CD-recorder attached.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4158. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c01os$2oo$2@snipp.uninett.no>
Source record: 83051

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> Overburning is a gimmick, and unless you use very good CDR media a lot of
> CD ROM drives will not be able to read the extra minutes. But it was You
> who said that "backing up" was no problem at all with the 8100.

It's not, I have only made one coaster so far and that was due to a bad disc (crappy Dysans).

> Well, the latest PC Games come on oversized CDs, so if your recorder isn't
> capable of overburning, "backing up" these is a no no.

I have never touched a PC-game in my life, and don't intend to either.

>>cost me more to buy a 4/24x SCSI CD-R, a new SCSI HD and CD-Recorder Pro
>>than getting that partly sponsored 450MHz PC...
> You don't need to buy a new CD writer since you got one already, so the

CD Recorder PRO does not support IDE-devices, so the 8100 won't work.

> BTW: a TEAC 55S is a 4/12x and is cheaper then a HP 8100.

Really? The TEAC is rather expensive here in Norway, where the 8100 was the cheapest thing around six months ago.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4159. Re: atari 1040st question

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E38881.A38328B7@directprovider.REMOVETHECAPITALS.net>
Source record: 83052

```
Glitter Music a ï¿½crit :
>
> i recently got an atari 1040st and i need software and a harddrive...
>
> i wanna do music, please help me.
>
> thanks kirk
> http://members.tripod.com/KirkAdam/GlitterMusic.index.html

First of all, please disable that .vcf crap that ends up polluting your
message.

Then, take a look at the Quick FAQ to get started. It has pointers to
most of what you'll need to know, including how to attach a hard drive
and where to get software. By music, do you mean MIDI or MOD or audio
recording? What other stuff do you have (floppy, monitor, etc...) ?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4160. Re: QUANTUM ATLAS XP31070 IMPOSSIBLE TO

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36E39048.D8@ooc.de>
Source record: 83053

Maciej Rozmus wrote:

> But then (i guess) IDE doesn't use initiator identification (or i'am wrong ?)

You're right. IDE doesn't support this.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4161. Re: Quantum ST12400N won't boot

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36E39233.3A9D@ooc.de>
Source record: 83054

Jos Vlietstra wrote:

> sir, I won't see you, that is in the ID check I see :
> SCSI 0.0 Atari SH/Megafile Direct Access
> SCSI 0.1 Atari SH/Megafile Direct Access

This effect is typical for wrong terminator or cables. You have to get
everything right in this respect before you can try to use this drive.
Note that your cables have to be as short as possible and they have to
be of good quality.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4162. FS/T: Atari ST games [03/08/1999]

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: VideoGameAdvantage@DittosRush.com
Message-ID: <36f095a7.38640694@news.nls.net>
Source record: 83055

All Video Game Advantage (VGA) FS/T lists are updated approximately
every ten days available on the WWW at http://www.io.com/~vga2000/

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

The 'Sale Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *BEFORE*
asking any questions, or placing any orders. Thank you!

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

This list was last updated on 03/08/1999

NOTE: There are currently 1958 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

NOTE: The Video Game Advantage Definitive Known Software List
Collection is currently on-line! Unfortunately, there is no
list for this system (cartridge and CD based systems only).

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped! Includes box and manual]:
$ 4.00 Art & Film Director (Epyx) -- $4.30 shipping, due to
weight, counts as 1st item
$ 3.00 California Games (Epyx)
$ 3.00 Death Sword (Epyx)
$ 2.00 Devon Aire (Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 2.00 Final Assault (Epyx)
$ 3.00 GFL Football (Gamestar)
$ 2.00 Lands of Havoc (Antic Software)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 3.00 Metro Cross (U.S. Gold / Epyx)
$ 3.00 Paint Pro (Abacus Software)
$ 2.00 Prime Time (First Row)
$ 3.00 Quadralien (Spinnaker)

$ 3.00 Renegade (Taito)
$ 3.00 Stunt Track Racer (Microplay)
$ 2.00 SwiftaR (Accustar)
$ 3.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 Warship (Strategic Simulations, Inc.)
$ 3.00 Winter Games (Epyx)
$ 3.00 World Games (Epyx)
$ 3.00 World Karate Championship (Epyx)

SPECIAL: Buy one (1) of each listed title and receive 10% off.

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3.20 for the first game and $1.10 for each additional game. Shipping for hardware and accessories depends on the distance that the order must travel. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed. There is no minimum order.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are going to follow through on your
order *BEFORE* you place it,
3) next e-mail me a list of the items that you are interested in
(please quote from the FS/T message, but not the entire thing!),
4) also include your full name and full postal mailing address (this
information is for internal VGA use only, and is REQUIRED!),
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
#1) VideoGameAdvantage@DittosRush.com -- for quickest response
#2) VGA2000@io.com -- *backup* e-mail account, please use #1
#3) dw901@cleveland.freenet.edu -- *backup* e-mail account, ditto

Buying/Selling/Trading video game systems Michael J. Novak Jr.
and software (and now DVDs and VCDs too), Video Game Advantage
almost everything ever made, including 6861 Anthony Lane
Nintendo, Sony, Sega, Atari, 3DO, and Parma Hts., OH 44130
many more (also older computers) for over 1-440-843-8815 Voice
5 years on the Internet! Visit us on the
WWW at http://www.io.com/~vga2000/
The Video Game Advantage Definitive Known Software List Collection,
Screen Shots, Manual Archive, System FAQ's, FS/T lists and more...
The VGA e-mail contact address is VideoGameAdvantage@DittosRush.com

4163. Re: 520 ST pulled out of mothballs.....

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E3A103.C0592D89@directprovider.REMOVETHECAPITALS.net>
Source record: 83056

JReill@ocean.com a ï¿½crit :
>
> Hello:
>
> Some years ago a bright fellow (me) decided to put some sort
> of password protection on his Atari 520 ST. The computer has been in
> storage for around 8 or 9 years, and I decided to pull it out of
> mothballs when I found this group, and just for kicks hook it up. I
> had forgotten about the password protection even being there and now I
> can't access my hard drive.

There is no system security built in to the TOS ROMs, so it's pretty
easy to bypass any password boot up software.

That program is probably just an auto program or an accessory. You can
bypass these by pressing either ALT or CTRL while the system is booting.
ALT usually will boot the A drive, whereas CTRL will boot the C drive
and bypass any AUTOs or ACCs, depending on which HD driver you're using.
Once you're in there, just delete or rename the culprit.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4164. Some questions about atari demoscene!

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Michael Kargas <mkargas@hotmail.com>
Message-ID: <36E3A152.F8E59B8F@hotmail.com>
Source record: 83057

I am a CPC guy so I have seen demos from the CPC.
I saw also demos from the C64.
I am planning to see from SPECTRUM.

Beacuse I am mad with the demoscene I would like to see the demoscene from differrent machines.

I would like now from Atari st.

So I ask you:
1) Which are the most characteristic, the best the most important, the most state of the art demos on the atari st?

I want some characteristic examples of demos so that I can see how atari st demoscene is going and what effects can really achieve an atari st in the demos.

2) Tell me some emulators so that I can run these demos.
I want emulator that can run these demos.
If it is possible I would want a really fast emulator to run well or enough well in my 486.

If it is not just tell me the best emulators, even if they are slow and I will try them to a friend of mine.
But I want them to run the demos!

Thanks

Michael Kargas
P.S. What does this C64 (I was stunned!!!). Guess what could a Pentium do (What a lame Pentium 5 will do in the future with their lame software!!!)
P.S.2 After this I think that my 486 is too fast!!!

4165. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990308122604.26977B-100000@hal.fishpool.com>
Source record: 83058

On Thu, 4 Mar 1999, Hallvard Tangeraas wrote:

> > AFAIK there's no such thing as a "100% Atari" CD-format. Why not just stick
> > the HFS-CD in the ST's CD-ROM and read it directly? Spin! does this without
> > any problems at all.
>
> You mean, I can make a standard Macintosh CD and with "Spin" I can read
> installed on any ST I'll have no problem reading it?
> I've had absolutely no experience with CDs on the Atari platform.

It might be a good idea to find a cheap second-hand CD-ROM (even an old 2x
would do), then install SPIN! and see for yourself what possibilities we
have on the Atari platform.

If you'll pardon my french, you're really starting to sound like an _EX_
Atari user, lately, Hallvard.... *grin*

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4166. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c0d9r$r1s$1@nnrp1.dejanews.com>
Source record: 83059

In article <920861438-344947AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> >Ever heard of fVDI? You can write low-level drivers for fVDI and save a lot
> >of work,
> >since you don't have to write an entire VDI. The same applies to NVDI, but
> >the
> >interface to NVDI's hardware-drivers are not available to the public.
> >
> >You can also design your own video-chip...
>
> Right, I'll write my own fVDI, make my own interface and design my own

The whole point with fVDI is that you *don't* have to write "your own fVDI",
but rather provide it with some very basic hardware-drivers. Titans new PCI-
based solution for Falcons use fVDI with an ATI Rage driver. This is not hype,
it's up and running.

> video-chip, while I'm at it I might just design a new computer to go

Actually, designing a custom video-chip is not that hard, unless you want top-
notch 3D-support.

> > You can also use the completely free fVDI Mach-driver (is it complete yet?)
> How can I use it, if it is not complete yet?

Live with the fact that some functionality is missing. It will be finished
though, don't worry.

> >> market. Because of technical reasons it is not possible to convert a
> >> PCI card to VME signals.
> >
> >What's the problem?
> Critical timing, but I suppose following your logic, that's not a problem
> either, why don't you get in touch with Nova or Centek, they will be very
> interested to know how you bypass these "problems"

Hey, I was just asking a question! Il Profesore managed to hook up a PCI-card
to a normal Falcon, so I guess it's not completely impossible.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4167. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c0dni$r6d$1@nnrp1.dejanews.com>
Source record: 83060

In article <7c0374$j56$1@nnrp1.dejanews.com>,
reschke@muenster.de wrote:

> >Both Spin! and MinixFS has worked with long filenames long before MiNT got
> >VFAT-support.
>
> I agree for MinixFS. SPIN on the other hand is not that old...

Spin did indeed come out before MiNT 1.15, but perhaps not that long before
:-)

> The DOS driver from CD-Tool (HS-ISO.DOS) supports up to 32 character long
> filenames on ISO9660 CDs. Some Unix and Amiga CDs actually use this.

Ahh, that's correct. I actually used this 9660-extension for a while until you
fixed that Joliet-bug in spin.xfs.

> >Btw. Julian Reschke will release Spin as a DOS-driver (i.e. a version that
> will
> >work
> >under TOS as well) if there's interest in it.
>
> ...interest among the registered users...

OK, I *will* register ASAP ;-) It's just not that easy getting to the bank now
that I've started working full-time and actually have to *do* something during
the day :-/

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4168. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990308123421.26977C-100000@hal.fishpool.com>
Source record: 83061

On Thu, 4 Mar 1999 joska@nuts.edu wrote:

> It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing to
> do with VFAT. Under TOS it won't even work IIRC, so you need a separate DOS-
> driver. AFAIK none of these supports anything else than 9660.

Partially incorrect. The full version of Metados (as opposed to the
hacked version included with SPIN!) allows reading ISO-9660 at least.
Of what I remember from SPIN! docs, Julian specifically says that if
someone needs to access the CD from singleTOS as well, they should
use the full version, but if one uses MiNT or Magic (with the correct
XFS version) then one can use his mini-metados (which only provides
some basic BIOS hooks).

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4169. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990308124143.26977D-100000@hal.fishpool.com>
Source record: 83062

On Fri, 5 Mar 1999, Oliver Schildmann wrote:

> PS: OK, it would be really the best, if I would add Rockridge Extensions
> for long filenames on UNIX, but I have no tool for that. :-(

Hi Oliver!

Could you please detail the various extensions available that support
long filenames, Unix attributes, etc. ? I'm just curious, because I
essentialy have no clue as to what's available out there, beyond the
basic ISO-9660 specs.

Martin-Eric Racine * http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage * http://members.tripod.com/~TT030/

4170. Wanted Atari ST/TT/Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Bob F <Bob@brain-box.demon.co.uk.nospam>
Message-ID: <01be6963$46f39580$02c809c0@purple>
Source record: 83063

Hi,

I'm looking for an Atari ST, TT or Falcon with a HD. Anything
considered, preferably UK for postage/collection.

Offers please to Bob

BobF@brain-box.demon.co.uk

Thanks.

4171. Re: Quantum ST 12400N won't boot !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c0hou$rm3$1@news2.xs4all.nl>
Source record: 83064

On 7 Mar 1999 23:09:38 , Jos Vlietstra wrote:
--knip--

>You never saw a happier Dutchman ! When I returned at home I put the

That without doubt will be a very special thing to see.
Did you make a photograph of this?
But without fun now:

That check of the Meagfile ID indicates to me something is wrong on the SCSI-bus. But what? Cable, plugs, terminators (in TT on TT-internal HD, end of cable?
I have here 2 cables looking exactly the same. One works ok the other not. Why?

>Then I tried to connect the Hawk as 2nd drive with my ICDLINK cable
>(ASCI bus). That worked !! The ID check from HDDRIVER gave me the
>right ACSI adress and the right name SEAGATE 12400N.I could format,

That indicates nothing wrong with the drive. For the second time it boils down to SCSI-bus cables etc.

>boot.I tried everything for many hours. Is there somebody who can
>help ??

I know, having a hassle with the Quantum prodrive here. Takes time!

You have my mental support.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4172. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c0md8$2fk$1@nnrp1.dejanews.com>
Source record: 83065

In article <7c01j3$2oo$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> OK, so this is basically just 9660 with some illegal filenames. Properly written
> drivers would probably reject these, but I guess Atari-drivers are liberal in this
> respect ;-)

I wouldn't say that a driver is not properly written if it accepts the CD as it is. In my eyes, there's really no point in making the user's life much harder without a good reason. The CD *writing* software however should make clear that a standard is being violated before proceeding to create such a disk.

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4173. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c0mis$2h3$1@nnrp1.dejanews.com>
Source record: 83066

In article <Pine.LNX.3.96.990308124143.26977D-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> On Fri, 5 Mar 1999, Oliver Schildmann wrote:
>
> > PS: OK, it would be really the best, if I would add Rockridge Extensions
> > for long filenames on UNIX, but I have no tool for that. :-(
>
> Hi Oliver!
>
> Could you please detail the various extensions available that support
> long filenames, Unix attributes, etc. ? I'm just curious, because I
> essentialy have no clue as to what's available out there, beyond the
> basic ISO-9660 specs.

There are several extensions that can take you beyond ISO9660's limitations.
Some of them are:

- Rockridge -- gives you long filenames, POSIX file attributes, symlinks
(largely used in the UNIX scene)

- Mac extensions -- allow to store resource forks and some finder information
(type and creator)

- Joliet -- adds long filenames in UNICODE

All of these are supported (at least to some degree) in SPIN.

--
Julian Reschke (mailto:reschke@muenster.de)

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4174. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c0mpv$2s2$1@nnrp1.dejanews.com>
Source record: 83067

In article <Pine.LNX.3.96.990308123421.26977C-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> On Thu, 4 Mar 1999 joska@nuts.edu wrote:
>
> > It's correct that Spin! needs MiNT or MagiC, but it has absolutely nothing
to
> > do with VFAT. Under TOS it won't even work IIRC, so you need a separate
DOS-
> > driver. AFAIK none of these supports anything else than 9660.
>
> Partially incorrect. The full version of Metados (as opposed to the
> hacked version included with SPIN!) allows reading ISO-9660 at least.

The MetaDOS and MetaXBS versions that are shipping with SPIN are by definition
not "hacked", as I am the official maintainer of MetaDOS. The SPIN archive
itself does not duplicate any files from the official MetaDOS archive, because
there's simply no reason to do that.

> Of what I remember from SPIN! docs, Julian specifically says that if
> someone needs to access the CD from singleTOS as well, they should
> use the full version, but if one uses MiNT or Magic (with the correct
> XFS version) then one can use his mini-metados (which only provides
> some basic BIOS hooks).

MetaXBS simply is MetaDOS without the ability to load DOS drivers. It's only
purpose is to load BOS drivers with minimal impact on the behaviour of MiNT
or MagiC.

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4175. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7c0sjq$363$2@news.campus.mci.net>
Source record: 83068

On 8 Mar 1999 00:15:00 G, Jo Even Skarstein wrote:

->Beware that some versions of the ICD-driver does not work with MinixFS at all (or
->indeed anything else than pure, old-fashioned TOS-partitions or ICD extended
->partitions).
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/

Hi Jo. Thanks for the clarification. I'm currently using ICD's Pro
Utils, version 6.5.5. This works with the stipulations I mentioned.
You have to use a Minix partition of 64 megs or less, and it does
not support XHDI.

I just got HDDriver though, and as soon as my new 2 gig 2.5" IDE
drive gets here, I'm switching over... ;-)

Later!

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4176. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7c0t04$363$3@news.campus.mci.net>
Source record: 83069

```
On 8 Mar 1999 00:24:47 G, Jo Even Skarstein wrote:
->Tim Conrardy <tconrardy@hotmail.com> wrote:
->
->> There has been a lot of discussion as of late about MINT. What is the
->> advantage of using MINT? Before I go to the "hassel" of installing it,
->> I would like to know of the benifits of using it as opposed to using
->> Geneva /neodesk, ect. I run mostly music apps, but also run internet
->> and DTP stuff. Is MINT basically for programmers? What is the
->> advantage?

<snip>

->If you decide to try MiNT then start with the most basic things, download MiNT
->itself and get the feel of it. Have a look at http://atari.nvg.org/n.aes/ to check
->out N.AES a bit, and take small steps. Too many people have jumped right onto KGMD
->and cried out "MiNT sucks!" when they don't understand every single bit of it withit
->the first day or two. Heck, I've been using KGMD (well, it *was* KGMD, not it's more
->JESMD...) for years and there's still large parts of it I don't fully understand.
->
->--
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/
->.

Everything Jo said, plus...let me recommend one single book that has made
the biggest difference in my understanding of MiNT/Unix/Linux...Its "Unix
Unleashed: System Administrator's Edition". It cost me $59.95, and it was
worth every nickle. "Unix For Dummies" was okay, just not enough detail.
Unix unleashed includes a CD with a lot of the latest Unix software, as
well. (it includes the Internet Edition in electronic form as well). Have
fun! ;-)

PS Too bad the CD doesn't include
Atari software! ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_______________/_______________/_________________/_____________/ /
\_____________________________________________________________\/
```

4177. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36e400f81d3c60@ping.be>
Source record: 83070

on Mon 08-03-99 10:05 Martin-Eric Racine wrote:

>> Anybody has schematics to build a modem DB9 to mini din8 ?
>> Thanks for any information !
>
>Input "hwb" in Yahoo and download a ZIP archive of the whole document
>called "The Hardware Book" from one of the mirror sites listed by Yahoo.
>
>It has everything, including that oddball Mac-DB9 adapter.

Thank you that's what I already have done since two days ago ... but
hey ! Where is the Mac to DB9 ? I have only found Mac to DB25 ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4178. Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920914852-766529AEicMi@ping.be>
Source record: 83071

To prevent Jos getting slowly mad and having nightmares about SCSI drives
that don't wanna boot, it might be a good idea if all of us drop a
posting, giving details about the drive(s) we use or have had a bad
experience with.
This way, after a while we'll have a big list and know what drives
work on a Atari, and even more important, what drives to avoid.

I'll start with the several drives I used.....

Quantum 540Mb Lightning YES Bootable
Quantum 730Mb Lightning YES Bootable
Quantum 1.2Gb Fireball YES NOT Bootable
Quantum 2.2Gb Atlas 1 YES Bootable

Seagate 4.5Gb Medialist Pro YES Bootable

Fijutsi 340Mb CPDAC YES Bootable
Fijutsi 2.5Mb MTAS NO --------

Syquest 135Mb EZ Dive YES Bootable

Nomai 540Mb YES NOT Bootable

Cheers from Belgium

Dennis

4179. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920914850-766125AEicMi@ping.be>
Source record: 83072

Magnus Kollberg <magnus.kollbergl@emw.ericsson.se> wrote:

>This shouldn't be a major problem as fVDI is looking very good now and
>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.

I'm beginning to have the feeling that this fVDI is a MiNT application ?

If so, this means I'm stuck to ONE OS, and don't have a choice anymore.
Who will be satisfied with a graphic card with a driver that doesn't
work in TOS, MagiC, Geneva ......
Can someone assure me, and tell me that I'm wrong?

Dennis

4180. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920914848-765665AEicMi@ping.be>
Source record: 83073

Jo Even Skarstein <joska@nvg.ntnu.no> wrote

>OK, so this is basically just 9660 with some illegal filenames. Properly written
>drivers would probably reject these, but I guess Atari-drivers are liberal in this
>respect ;-)

Hey Jo, we're making progress, this is actually the very first time we agree on something.....

Well, we did agree once on the fact that pigs fly on fridaynight, but that was off topic....

Cheers from Belgium

Dennis

4181. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c13q8$c6e$1@snipp.uninett.no>
Source record: 83074

Hallvard Tangeraas <hall@post1.com> wrote:

>> HFS would keep the resource-forks (which also contains icons unless I'm
>> completely wrong), but the PC won't be able to read the CD. You can't get
>> it both ways ;-)

> You mean, the *icons* won't show up on the PC or I can't *read* the CD
> at all on a PC if I add resource forks to the CD (which is needed for
> Mac icons to show up on the Mac)?

PCs can't read HFS, atleast not straight out of the box. There's also the
Mac-extension to ISO9660 that adds resource-forks, I have never used this and I
don't know if this format can be read by PCs. Spin can, as Julian pointed out.

> The main thing ofcourse is that the CD can be read on any platform, and
> the files can then be transferred across these platforms without any
> problems.

The annoying bit here is that while your Atari can read all these formats, the two
most wide-spread and supposedly "modern" platforms you want to use can only read
their own ;-) Your Mac definitely works best with HFS-disks, PCs would prefer Joliet
but neither can read each others format... So stick with ISO9660 if you can live
with it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4182. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c142d$c6e$2@snipp.uninett.no>
Source record: 83075

Dennis Vermeire <dennis.vermeire@ping.be> wrote:
> Magnus Kollberg <magnus.kollbergl@emw.ericsson.se> wrote:

>>This shouldn't be a major problem as fVDI is looking very good now and
>>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.

> I'm beginning to have the feeling that this fVDI is a MiNT application ?

What gives you this idea?

> If so, this means I'm stuck to ONE OS, and don't have a choice anymore.
> Who will be satisfied with a graphic card with a driver that doesn't
> work in TOS, MagiC, Geneva ......
> Can someone assure me, and tell me that I'm wrong?

You're wrong.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4183. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Marcel van Sabben <mars@zeelandnet.nl>
Message-ID: <36E4145C.BC29CB55@zeelandnet.nl>
Source record: 83076

Jo Vandeweghe wrote:

> Where is the Mac to DB9 ? I have only found Mac to DB25 ...
>

I know an interesting site for all sorts of connectors, cables and adapters.
You can find a 25 to 9 adapter and much more here:

http://www.geocities.com/SiliconValley/Haven/1236/pinouts.htm

Greetings,
Marcel van Sabben

Nederland (The Netherlands)

4184. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e418ca20ec320@ping.be>
Source record: 83077

on Sun 07-03-99 19:55 Stichting ST wrote:

>On 6 Mar 1999 19:51:38 , Martin "Nightowl" Byttebier wrote:
>>on Sat 06-03-99 16:22 Ronald J. Hall wrote:
>>
>>>On 5 Mar 1999 19:29:50 G, Louis wrote:
>>>

>Now that I am trying to get the MiNT98 installed I have a lot of
>experience about what can go wrong.
>And I think it a good idee to make a addentum to the manual so bnot
>verybody should experience the same troubles....

I don't know what's is going wrong with your set up but so far you seems
to be the only one with such severe probs. Why don't you write to the guy
who made the whole CD? I'm certain Bernd Ebert
(ebertbd@trick.informatik.uni-stuttgart.de) will try to help you out
your probs.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4185. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e418ca20ec321@ping.be>
Source record: 83078

on Mon 08-03-99 01:07 Dennis Vermeire wrote:

>Martin Byttebier <tos4ever@ping.be> wrote:

>I don't care what the status of MiNT is, but if I have to fork out 199DM,

Please turn your tongue ten times around your mouth before you say
something. The CD cost only 150,-DM

>I also want a decent manual and a ongoing
>support. Is that to much to ask for?

Bernd Ebert is always ready to help registrated users.

Am I spoiled by ASH products?

Yes indeed.
>
>Once installed, I don't want to even notice it is there !! I just want to
>go on doing the things I'm doing, without spending time maintaining the
>system. We are talking about a OS here, this should run in the background
>and let the user get on with it.

Once MiNT is installed you wont noticed it. I'm using MiNT/N.AES since
quit some years now. So far maintaining the system consisted only of
adding now and then an update of the MiNT kernel into the auto folder and
editing the mint.cnf. That's all.
>
>I've got lot of reactions from people who
>would like such a CD, but not one MiNT user has offered any help.

Why should they spent precious time to help you?
>
>So what should I do? Go to the Belgian ftp site and download all the MiNT
>related files. Where do I start?

The Belgian ftp-site isn't the right place for MiNT stuff.
Start with stopping telling nonsens.
>
>do? What files do I need? Do I need tranquilizers? Do I need a new brain?

Find a new brain.

TTFN
Martin
--
****
* On the seventh day He created Atari *

********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4186. Atari ST monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Guaka <souren@sci.kun.nl>
Message-ID: <7c15phqpk1@wnnews.sci.kun.nl>
Source record: 83079

Hi, everyone!

I recently found an Atari ST on a dump somewhere, but it has no monitor.
So I wonder if there are any Dutch (or Belgian or German) people on this
group who have a monitor left, which they would like to sell for a small
price.
It also might be possible to exchange it for 2 half Atari ST's (without
diskdrive/power supply).
I live in Nijmegen, and my parents in Zuid-Limburg...

Greetz,
Kasper

4187. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e41b8856ec7d90@holleman.demon.nl>
Source record: 83080

on Mon 08-03-99 18:06 Dennis Vermeire wrote:

>To prevent Jos getting slowly mad and having nightmares about SCSI drives
>that don't wanna boot, it might be a good idea if all of us drop a
>posting, giving details about the drive(s) we use or have had a bad
>experience with.
>This way, after a while we'll have a big list and know what drives
>work on a Atari, and even more important, what drives to avoid.
>
>I'll start with the several drives I used.....
>
>Quantum 540Mb Lightning YES Bootable
>Quantum 730Mb Lightning YES Bootable
>Quantum 1.2Gb Fireball YES NOT Bootable
>Quantum 2.2Gb Atlas 1 YES Bootable
>
>Seagate 4.5Gb Medialist Pro YES Bootable
>
>Fijutsi 340Mb CPDAC YES Bootable
>Fijutsi 2.5Mb MTAS NO --------
>
>Syquest 135Mb EZ Dive YES Bootable
>
>Nomai 540Mb YES NOT Bootable
>
>
Hi, nice idea! Here's my personal findings:

Conner 120Mb CP30104 YES Bootable

IBM 100Mb WDS-3100 YES Bootable
IBM 1.0Gb 0663 Unknown, maybe unknown
IBM 2.0Gb 0664-M1H NO. Unusable, drive is differential SCSI

Quantum 850Mb Trailblazer YES Bootable

Syquest 44Mb Removable YES Bootable

Next please?

--
CU NeXT msg,
____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |

|_____|

4188. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e41b8856ec7d91@holleman.demon.nl>
Source record: 83081

on Mon 08-03-99 17:35 Dennis Vermeire wrote:

>Magnus Kollberg <magnus.kollbergl@emw.ericsson.se> wrote:
>
>>This shouldn't be a major problem as fVDI is looking very good now and
>>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.
>
>I'm beginning to have the feeling that this fVDI is a MiNT application ?
>
>If so, this means I'm stuck to ONE OS, and don't have a choice anymore.
>Who will be satisfied with a graphic card with a driver that doesn't
>work in TOS, MagiC, Geneva ......
>Can someone assure me, and tell me that I'm wrong?
>
Dennis, don't go all that negative please.

fVDI is a FREE VDI replacement, being worked on by I gathered a Swedish
crew. Contact Johan Klockars about it. I forgot whether I fetched it from
his own page or from ftp rand.thn.htu.se
It's not finished yet, I ran a previous (I think) version on TOS and on
MagiC. The TOS did a nice job, the MagiC combo had a few drawing probs,
both in TT med rez and on my card. This was some months ago, I don't know
what the exact state is now, but they've come up with improvements.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4189. VME graphics card in megaste

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Gaz <superh8@nastything.com>
Message-ID: <36E432D7.E8FB4BFA@nastything.com>
Source record: 83082
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,alt.atari

Has any1 got drivers 2 make this work..

or help,
'anything??

Gary

4190. Re: Full ANSI compatible GEM font

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7c1ccr$a07$1@roch.zetnet.co.uk>
Source record: 83083

On 7 Mar 1999 16:48:48 G, Louis wrote:
> on Sun 07-03-99 13:53 James F. Haslam wrote:
>
> >Hi All!
> >
> >Has anyone got a full ANSI compatible Gem font (ie bitmap) that I can
> >use in Connect? It needs to have all the IBM graphics characters, so
> >that I can use PC BBSes in all their glory.

> I used to run Starcall with the Rufus ANSIfont. No probs with lotsa PC
> ANSI boards.
>
> I'll email them separately.

Hi Louis,

Yes, got it ok. Haven't yet installed it, but I will in a moment, and
I'll test it on my fave BBS..!

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4191. Re: Full ANSI compatible GEM font

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7c1cd0$a07$2@roch.zetnet.co.uk>
Source record: 83084

```
On 7 Mar 1999 21:30:54 G, Roger Cain wrote:
> On 7 Mar 1999 13:53:49 G, James F. Haslam wrote:
> >Hi All!
> >
> >Has anyone got a full ANSI compatible Gem font (ie bitmap) that I can
> >use in Connect? It needs to have all the IBM graphics characters, so
> >that I can use PC BBSes in all their glory.
>
> Have you tried the MYBLUExx fonts? I can't be sure whether these have
> the full ANSI set but I use them to print out Seagate HD specs. whose
> diagrams are composed of ANSI.

Hi Roger!

I think that was the one I used to have, which did work well. I'll try
out Louis' one, and if that doesn't work, I'll get back to you (if you
have it that is!).

Cheers!

James

+----------------------------------+--------------------------------------+
| James F. Haslam | Atari Falcon 14Mb, MagiC 6 / NVDI 5 |
| | |
| Internet: jfhaslam@zetnet.co.uk | Cheshunt Computer Club member!! |
| | |
| FidoNet mail: 2:254/105 | Yes, Ataris CAN surf the Web! |
+----------------------------------+--------------------------------------+
```

4192. Re: Has anybody ever seen/heard this be

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be68ee$5037ec60$LocalHost@xpnwjjkf>
Source record: 83085

Steve Stupple <Steve@steverosie.demon.co.uk> wrote in article
<oX8caFAshu42Ewl3@steverosie.demon.co.uk>...

> What you have described is a common problem and is not a one off. It's
> all down to media detection system that is used.

<snip>

> The best way is prevention, always make sure the correct directory is
> showing when you do any disk write AFTER you have changed disks.

Isn't this the problem which the Force Media Change Auto program is
supposed to solve?

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4193. Re: Year 2000 Countdown Clock in GFA BASIC

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: "Clair D. Shaw" <Clair@shaw1.freeserve.co.uk>
Message-ID: <QeZuSAA4ZC52QwDg@shaw1.freeserve.co.uk>
Source record: 83086

At 19:22:15, Sun, 7 Mar 1999 from Los Angeles Free-Net said:

>
>I finally wrote a GFA BASIC program to countdown the days, hours,
>minutes and seconds until the year 2000. If anyone is interested,
>I can post the listing in this newsgroup. It's not too long.
>
I'm up for it
--
Clair Shaw Aka. CDS
ICQ:1043359 Pager:http://wwp.icq.com/1043359
mailto:Clair@Shaw1.freeserve.co.uk.no.spam.here http://surf.to/shaws
DELETE .NO.SPAM.HERE TO REPLY

4194. FINALLY Found Chro_Magic Web Site

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <36e45025.11398204@news2.tmisnet.com>
Source record: 83087

I've been intending to update my web site for awhile ... but I
kept losing the web site address for Chro_Magic. Finally I've
found it -- and updated the site.

If you've been trying to see the Chro_Magic web page, it's at
<http://www.digistar.net/~jimcollins/> -- and my apologies to
Jim Collins for taking so long to make the correction to my page at
<http://www.tmisnet.com/~strads/hq/sources.html#Dealers>

-- George Crissman
-- strads@tmisnet.com

4195. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <361d177d.5223988@news2.tmisnet.com>
Source record: 83088

Hi, Katherine!

If you would write a short series of articles called "The Super Easy, Simple Way To Install and Configure MiNT For Internet Access Using The Mint98 CD That Refuses To Work Properly On The Atari/C-Lab Falcon" (or some variant thereof), you would discover a large and rapt audience paying close attention. I have no doubt that editor Joe Connor would publish your work.

A recent article (well, back in issue 7 I think) about installing icons in drop-down menus using a RCS trick was still getting positive comments in issue 11, IIRC.

-- George Crissman
-- strads@tmisnet.com

On Mon, 22 Feb 1999 21:52:31 -0500, Katherine Ellis <kellis@leading.net> wrote:

>
>Atari Computing first impressions..
>
>This is the first time I read Atari Computing.
>12th Issue, I guess I should have subcribed earlier.
>I already missed 11 of them.
>
>Good quality magazine, all in b&w.
>Full of info, many pictures/screenshots.
>The layout is clear and looks professional.
>The writing style is simple, efficient, leads to the point.
>
>All screenshots under magic, which I can understand if all
>writers use Magic.
>
>I guess no one uses MiNT, and that nothing new has happened.
>Oh well, I can pass on this one very easily :) the magazine is worth
>it.
>
>One thing really strikes me though.
>They talk a LOT about GEMTRADE, as if it was THE HYPE
>application. We could start another thread on this topic ;)
>
>Atari folx, if you love Atari, get subscribed.
>Even System for Tomorrow in the US can get you Atari
>Computing.
>Email at sales@SystemsForTomorrow.com

>
>Atari ain't dead yet.
>
>
>
>---
> /
>MiNT Is Now TOS, let's move on, shall we? /
> /
>---------------------------------------
>

4196. Sunday blackout

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7c1kmv$j26$1@irk.zetnet.co.uk>
Source record: 83089

Not too much alcohol on Saturday, just that for three weekends in a row I have not been able to download anything from this newsgroup via zetnet. I have some posts from 6th March, nothing from the 7th and a few from today (8th). There were 136 apparently waiting tonight but most were of zero length and I maybe got 20 with something in them.

Checked the numbers in default, deleted the default and started again (but this simply re-downloads stuff I have already). I am becoming resigned to it. Don't post anything vital on weekends please :-)

John Logan

4197. STe IDE Interface is here in UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c1mgpbih1@roch.zetnet.co.uk>
Source record: 83090

HI Folks...

Great news for all you STe owners out there....the fabulous STartIDE E
interface is finally here. This allows an internal installation of a 2.5"
hard-drive in an STe with a solderless install, comes with a copy of
TOS2.06 and full installation services are available.
Basic price of the board is 50 UKP, installation is 15 UKP including
cabling and a full install with a 60Mb HD (other sizes available) is 95 UKP
including return courier postage to any address in the UK.

Only from Abingdon Synthesis Projects......

BTW, yes this is the interface that Mario Becroft designed before any of
you mention it....I'm his UK agent....

See you all at Stafford on the 18th of April...

chrisc

4198. Re: Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c1mkubih2@roch.zetnet.co.uk>
Source record: 83091

See my posting re: STartIDE STe....BTW I also do a 4Mb upgrade (tested on my STe) for 10 UKP, fitting free if done at same time as StartIDE..

chrisc

Abingdon Synthesis Projects

On 5 Mar 1999 19:40:30 , "John Thompson" wrote:
>If anyone has a hard disk, no matter how small (!), that'll fit into an
>Atari 520STE, please email me.
>
>Dave Thompson
>microterm@hotmail.com
>.

4199. Re: Need old hard disk!

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c1mn0bih3@roch.zetnet.co.uk>
Source record: 83092

On 6 Mar 1999 19:32:56 , Slc.Dennis Bishop wrote:
>On 5 Mar 1999 19:40:30 G, "John Thompson" wrote:
>>If anyone has a hard disk, no matter how small (!), that'll fit into an
>>Atari 520STE, please email me.
>>
>>Dave Thompson
>>microterm@hotmail.com
>>.
> None that I know of will go 'inside' the machine, you need a
>host (ICD) and at lest a shoebox with power supply.
>

Statement above is erroneous.....STartIDE E will allow internal fitment of
2.5" hard-drive in STe....STartIDE FM does trhe same for the STFM....

chrisc

4200. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c1nhnblq1@roch.zetnet.co.uk>
Source record: 83093

On 6 Mar 1999 18:21:19 , Jos Vlietstra wrote:
JOS...

I can get you Atari Mouse thing, I do the MouseBurster interfaces, you plug in nearly any PC serial mouse, mousepen, trackball or glidepad and use it instead....walk up your highstreet, find a mouse that fits your hand and use it......

I can also get my hands on a number (unkown ATM) of 44Mb carts...how many you looking for, what do you have that's interesting to swap....I'd really like some form of Ethernet for my Falcon.....

chrisc

4201. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c1o5gblq2@roch.zetnet.co.uk>
Source record: 83094

Add...
All Quantum Prodrives seem to be bootable, IBM WDS3100 are, IBM DPES3540/3850/31080 certainly work if Unit Attention is disabled, dunno about booting, so do the Conner DSAS3540 which does boot, as does the IBM WDS 3160, I also use an IBM 2Gb drive (model after the DPES, can't remember)...it works if UA disabled too..

chrisc
>
>To prevent Jos getting slowly mad and having nightmares about SCSI drives
>that don't wanna boot, it might be a good idea if all of us drop a
>posting, giving details about the drive(s) we use or have had a bad
>experience with.
>This way, after a while we'll have a big list and know what drives
>work on a Atari, and even more important, what drives to avoid.
>
>I'll start with the several drives I used.....
>
>Quantum 540Mb Lightning YES Bootable
>Quantum 730Mb Lightning YES Bootable
>Quantum 1.2Gb Fireball YES NOT Bootable
>Quantum 2.2Gb Atlas 1 YES Bootable
>
>Seagate 4.5Gb Medialist Pro YES Bootable
>
>Fijutsi 340Mb CPDAC YES Bootable
>Fijutsi 2.5Mb MTAS NO --------
>
>Syquest 135Mb EZ Dive YES Bootable
>
>Nomai 540Mb YES NOT Bootable
>
>
>Cheers from Belgium
>
>Dennis
>
>
>.

4202. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv408pvm3@snipp.uninett.no>
Source record: 83132

Bengy Collins <collins@bulli.com> wrote:

> Well I think the time has come to maybe close the operating system poll , as
> it gets very little activity lately.

I don't know how serious your poll should be taken, if I visit your site and see that MagiC is a couple of votes ahead I usually throw in another two or three for MiNT ;-) Then there's MagiC-users which does exactly the same for MagiC (I know one)...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4203. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv474pvm4@snipp.uninett.no>
Source record: 83133

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> IMHO it will take a wizard to write a installation prog, wich keeps track
> and make sense of the chaos MinT is.....

Chaos? One executable (MINT.PRG) and one configuration-file hardly classifies as "chaos"... MiNT is one thing, whatever else you run under it is a different matter.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4204. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv4f6pvm5@snipp.uninett.no>
Source record: 83134

Doctor Clu <clu-da-bard@geocities.com> wrote:

> Now, now.. speaking of being decent... look at it this way, Milan is
> trying to keep a computer platform going, and the biggest strike I saw
> that they had against them was the ability to not run Magic, thus

If the Milan should have been MagiC-compatible right from the start it would have
been extremely expensive since all the old hardware must have been supported.
Writing hardware-drivers for MagiC is a lot cheaper, faster, simpler and more solid.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4205. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv4q4pvm6@snipp.uninett.no>
Source record: 83135

Ronald J. Hall <darkchyld@pcc-uky.campuscwix.net> wrote:

> Whoah. Why a different hard disk driver? AFAIK, all major HD software
> for TOS does work.
>
> Atari AHDI
> HDDriver
> ICD's Pro Utils (although it does not support XHDI, or Minix partitions
> greater than 64 megs. I used a 60 meg partition okay)

Beware that some versions of the ICD-driver does not work with MinixFS at all (or indeed anything else than pure, old-fashioned TOS-partitions or ICD extended partitions).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4206. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920852166-490108AEicMi@ping.be>
Source record: 83136

Martin Byttebier <tos4ever@ping.be> wrote:

>BTW: The MiNT '98 distribution CD contains an easy-to-use installation
>packet.

I don't care what the status of MiNT is, but if I have to fork out 199DM,
I call it commercial software, when using a commercial packet I expect it
to install by means of a couple of mouseclicks... it is called MiNT '98
and not "MiNT previous century". I also want a decent manual and a ongoing
support. Is that to much to ask for? Am I spoiled by ASH products?

Once installed, I don't want to even notice it is there !! I just want to
go on doing the things I'm doing, without spending time maintaining the
system. We are talking about a OS here, this should run in the background
and let the user get on with it.

I announced working on the Ultimate CD collection, and said that if someone
would hold my hand produce a MiNT CD which contains all the relevant stuff
and if possible a easy setup. I've got lot of reactions from people who
would like such a CD, but not one MiNT user has offered any help

So what should I do? Go to the Belgian ftp site and download all the MiNT
related files. Where do I start? What progs are essential, where can I find
some good docs.Do I jump in the deep water with my eyes closed? Am I really
dumb, ignorant and full of crap ? or are more people struggling with this?

>Using the brains is something one doesn't do these days. Everything should
>be as easy as possible.
Sorry, I'll try to use them.
Using my brain I noticed that MagiC 6.1 will have pfork{ compatibility, so in
theory MagiC users will have access to the same apps as MiNT users. My brain
tells me to wait just one more month, get the update and forget about MiNT.
MagiC, does install with a couple of mouseclicks, and in the worst case all
one has to do is edit one config file, which comes very well documented.
It has ongoing support by fulltime professionals, who after their hours
probably relax, to start the next day with a fresh head.

I think the coming months will be very amusing...
MagiC users are usally shut up by means of someone saying "can it do ICQ" or
"what about networks". I'm realy looking forward to the next excuse. It is
happening exactly like me and others said. MagiC is closing the gap, and soon
it will take the lead.
So using my brain, I conclude that I've already got the better OS, I'm very
happy with it, notice that its getting better and features being added with
every new updated which are documented and used by several programmers...
Some people will probably shout "it's not stable on my Hades" or "MiNT/NAES

runs smoother on the Milan", well follow some of the other threads, these are not "real Atari's" and in time they will get supported also, its like you said "Rome isn't build in one day"

So why try MiNT ? well as a Atarian, I like to try out everything, how can I comment on something If I never used it myself?
So, I'm still waiting for someone to direct me into the chaos. What should I do? What files do I need? Do I need tranquilizers? Do I need a new brain?

Cheers from Belgium

Dennis

4207. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7bv5cfpvm7@snipp.uninett.no>
Source record: 83137

Tim Conrardy <tconrardy@hotmail.com> wrote:

> There has been a lot of discussion as of late about MINT. What is the
> advantage of using MINT? Before I go to the "hassel" of installing it,
> I would like to know of the benifits of using it as opposed to using
> Geneva /neodesk, ect. I run mostly music apps, but also run internet
> and DTP stuff. Is MINT basically for programmers? What is the
> advantage?

The advantage: Plenty of free, up-to-date, powerfull stuff available. It's a unix-derivate, hence very flexible, configurable and powerful in the hands of a skilled user.

The disadvantage: A novice or careless user can make a mess of things, even more so than with other TOS-compatibles since everything is configurable and in the hands of the user.

If you're happy with your current internet-apps there is no reason for you to switch from Geneva, since Geneva too runs normal apps very well. It's the best choice for music apps which tends to be rather nasty hacks, neither MiNT nor MagiC handles these well (with the exception of newer apps (like the SoftJee stuff) which is written with these in mind).

If you decide to try MiNT then start with the most basic things, download MiNT itself and get the feel of it. Have a look at http://atari.nvg.org/n.aes/ to check out N.AES a bit, and take small steps. Too many people have jumped right onto KGMD and cried out "MiNT sucks!" when they don't understand every single bit of it withit the first day or two. Heck, I've been using KGMD (well, it *was* KGMD, not it's more JESMD...) for years and there's still large parts of it I don't fully understand.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4208. FS Atari St w/ HD

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Gary Nelson <gfn@world.std.com>
Message-ID: <01be68fb$083f51c0$0f02000a@gfn.world.std.com>
Source record: 83138

Atari St w/ ICD Host Adapter and Quantum HD in desk top case w/ tons of software for $300 dollars. Will also throw in 230 MB Maxtor HD.

4209. MiNT, X-Windows and no keyboard response

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: steamer954@aol.com
Message-ID: <19990307211425.26708.00002239@ngol04.aol.com>
Source record: 83139

Hi all,

I am trying to load the TAF distribution of MiNT X-Windows ect.., I have followed the instructions in the Install.TXT. MiNT boots, X-Windows starts and I can use the mouse but when I have a program open ie. tcsh or telnet I see a cursor but pressing keys on the keybpard does nothing. I hear the click from the speaker but nothing shows up on the screen. I must have missed something but I have no idea what.

The machine that I am installing this on is a STacy2 (upgraded to 4 Meg), TOS 1.04, and the original 20 Meg hard drive(I am currenty bidding on a larger one on e-bay).

The reason I am doing this is that I want to teach myself UNIX. So if you guys could also point me toward other sources of info it would be appriciated.

Thanks
Stephen Davis

p.s. my physical location is northern BC, Canada.

Stephen Davis
steamer954@aol.com

4210. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920861438-344947AEicMi@ping.be>
Source record: 83140

Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

>Ever heard of fVDI? You can write low-level drivers for fVDI and save a lot
>of work,
>since you don't have to write an entire VDI. The same applies to NVDI, but
>the
>interface to NVDI's hardware-drivers are not available to the public.
>
>You can also design your own video-chip...

Right, I'll write my own fVDI, make my own interface and design my own
video-chip, while I'm at it I might just design a new computer to go
with it...

> You can also use the completely free fVDI Mach-driver (is it complete yet?)
How can I use it, if it is not complete yet?

>> The reason NOVA stopped production was not because demand fell, but
>> because there are no more graphic cards with ISA interface on the
>> market. Because of technical reasons it is not possible to convert a
>> PCI card to VME signals.
>
>What's the problem?
Critical timing, but I suppose following your logic, that's not a problem
either, why don't you get in touch with Nova or Centek, they will be very
interested to know how you bypass these "problems"

Cheers from Belgium

Dennis

4211. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920861442-345543AEicMi@ping.be>
Source record: 83141

Jo Even Skarstein <joska@nvg.ntu.no> wrote

>The 8100 does not support "overburning", so anything over 80 minutes is a no-
>no.
>Whether this is a bad thing is a matter of discussion, I prefer readable
>discs over
>discs with those two extra minutes ;-)
Overburning is a gimmick, and unless you use very good CDR media a lot of
CD ROM drives will not be able to read the extra minutes. But it was You
who said that "backing up" was no problem at all with the 8100.
Well, the latest PC Games come on oversized CDs, so if your recorder isn't
capable of overburning, "backing up" these is a no no.

>I really don't have to defend myself for having a PC, atleast as long as I'm
>using my Falcon 95% of the time. But there are things my Falcon just can't
>do as well or cheap as my PC.
No, you don't have to defend yourself, but the minute someone tells me he/she
can do a certain task better on a PC, I get on my high horse.
I'm not blind, I know that there are tasks which simply can't be done on our
Atari, but if a certain task can be done and even better...well.
The Falcon is perfectly capable of writing every kind of CD you wish

>I'm sure the expensive SCSI CD-R is a nice piece of hardware, but it would
>cost me more to buy a 4/24x SCSI CD-R, a new SCSI HD and CD-Recorder Pro
>than getting that partly sponsored 450MHz PC...
You don't need to buy a new CD writer since you got one already, so the
investment is simple the software. Just suppose you start from scratch, then
the Falcon would also come out at the cheapest option. Not every one is so
lucky to have a partly sponsored computer.
BTW: a TEAC 55S is a 4/12x and is cheaper then a HP 8100.

> "backing up" certain CD's has nothing to with the hardware. I can make
>> "backups" from Playstation CD's since August 1997, these "backups" are
>perfect
>> and I don't need a PC to do this...my humble TT does it without
>complaining.
>
>Really? What software do you use?
You know perfectly well what I am using.....
CD RECORDER PRO from SoundPool, although they don't advertise these
functions/features the packet can "backup" whatever You throw at it...
The packet consists of three apps : CD Recorder, CD Audio and CD Copy. With
the Recorder or Copy app I can backup ANYTHING.

Cheers from Belgium

Dennis

4212. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920861446-346223AEicMi@ping.be>
Source record: 83142

Jo Even Skarstein <joska@nvg.ntu.no> wrote

>Can you explain exactly what this "atari format" is? Is it a FAT-image? If
>so,
>then it's not readable on anything else. Also, you still need a special
>filesystem-driver for it.
I'll try:
When creating a CD with CD Recorder Pro one has several options to choose from : the usual ISO9660 and variants, DOS, SCSI COPY, DON'T CARE and ATARI. Before burning a CD, the program checks if the files comply to the selected option. So, supposing I select plain ISO, a folder called TEST.1_0 would be rejected and I would have to rename it.
The Atari option lets me burn a CD without complaining, the only option I have to set is if 8 or more nested folders are allowed. The burned CD will contain files and folders which do not comply to the ISO9660 standard, but, -and this is important!!- will be read by ANY CD ROM connected to a Atari, running METADOS with the normal supplied DOS and BOS drivers.
I don't know if such a CD can be read by a MAC or PC, and frankly I don't care about that much either. If I have to burn a CD that has to work on a PC or Mac I'll burn it setting the appropriate settings.
On a Atari the CD is 100% perfect. You probaly are going to give me another lesson about DOS and BOS drivers, but this doesn't interest me at all, it works and that's good enough for me... Why it works is something I don't even want to know. Do you have to know the inner workings of a engine before you can drive a car?

You wanna call me ignorant? go ahead....I can take it -))

Cheers from Belgium

Dennis

PS : why don't you download the demo version from CD Recorder Pro and have a look yourself : http://www.soundpool.de

4213. Selectable TOS loader

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7bvg81$20p$1@SOLAIR2.EUnet.yu>
Source record: 83143

New: ROM-TOS loader which allows usage of US,UK and German TOS's 1.00, 1.04
and
2.06 on ST machines.
At: http://members.tripod.com/~piters/atari/tosload.htm .

Pp

4214. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-08 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <DAIE2.5773$5p5.3297@news1.telusplanet.net>
Source record: 83144

```
----------
In article <7bv408$pvm$3@snipp.uninett.no>, Jo Even Skarstein
<joska@nvg.ntnu.no> wrote:

> Bengy Collins <collins@bulli.com> wrote:
>
>> Well I think the time has come to maybe close the operating system poll , as
>> it gets very little activity lately.
>
> I don't know how serious your poll should be taken, if I visit your site and
see
> that MagiC is a couple of votes ahead I usually throw in another two or three
for
> MiNT ;-) Then there's MagiC-users which does exactly the same for MagiC (I
know
> one)...

Hello,
1) It is impossible to vote twice unless you wait two weeks in between. If
there is some way around this, I would hope that Atari users are more honest
then that. If this really is the case I guess I will have to switch polls.
2) At special request I believe I can get a Log of everyone who voted, I
guess I'll have to do this and weed out the cheaters :)

Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4215. Re: Atari ST monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c33qjrgr1@news2.xs4all.nl>
Source record: 82895

On 8 Mar 1999 19:22:37 , "Guaka" wrote:
>
>Hi, everyone!
>
>I recently found an Atari ST on a dump somewhere, but it has no monitor.
>So I wonder if there are any Dutch (or Belgian or German) people on this
>group who have a monitor left, which they would like to sell for a small
>price.
>It also might be possible to exchange it for 2 half Atari ST's (without
>diskdrive/power supply).
>I live in Nijmegen, and my parents in Zuid-Limburg...
>
>Greetz,
>Kasper
>

When people sell a monitor is it nearly always with computer.
Those Atari b/w monitors seem to have a shorter life then the Atari
computers themselves.

Commercial there are some dealers selling them.

Give me a ring:

071 5130045

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

and take a look at
http://www.xs4all.nl/~atarist

>
>.

4216. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c33qnrgr2@news2.xs4all.nl>
Source record: 82896

On 8 Mar 1999 22:33:17 , George Crissman wrote:
>Hi, Katherine!
>
>If you would write a short series of articles called "The Super
>Easy, Simple Way To Install and Configure MiNT For Internet
>Access Using The Mint98 CD That Refuses To Work Properly
>On The Atari/C-Lab Falcon" (or some variant thereof), you would
>discover a large and rapt audience paying close attention. I have
>no doubt that editor Joe Connor would publish your work.

I second this. Practising Mint98 myself I can think of a possibility
to produce a real good manual that together with Mint98 can call into
existence a foolproof installation that will compare positive with
the Magic setup.
Mint has the potential, I am sure of. For Linux they managed also to
put together an installation that many users are able to bring to a
succesfull installation.

When I manage to get the MintNet going I will at least put things in
text to help others.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4217. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c33qtrgr4@news2.xs4all.nl>
Source record: 82897

On 8 Mar 1999 18:56:54 , Martin "Nightowl" Byttebier wrote:
>
>I don't know what's is going wrong with your set up but so far you seems
>to be the only one with such severe probs. Why don't you write to the guy
>who made the whole CD? I'm certain Bernd Ebert
>(ebertbd@trick.informatik.uni-stuttgart.de) will try to help you out
>your probs.
>

Well, Bernd found out about my story in this group.
He is not happy. But so am I.

I am not the only one as I just found out.
Somebody else is doing the same also on a clean TT.
But kept quiet about it.

And someone wanted a manual for MiNTNet on a C-Lab Falcon. Also
sounded like having problems.

I really did trust that I would setup my MiNTNet in a wiff...
But it went different as everyone could read.

I will go so far as putting a bigger harddisk in the TT to get enough
space for the BIG implementation to succeed.

When I have concrete questions I will e-mail Axel from AG. He sells
it.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4218. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c33r4rgr6@news2.xs4all.nl>
Source record: 82898

On 9 Mar 1999 01:01:46 , Dennis Vermeire wrote:

>Some offer help like saying "if you want to get to know MiNT, start
with
>the basic installation, take time to learn the ins and outs of the OS and
>move slowly on". Nowhere on the MiNT '98 CD I can find a notion saying
>that it is only for advanced MiNT users. I don't want to get to know the
>system, I just want a connection to the cablemodem

And I 3 TT's.
>
>I'm not giving up yet, but I can tell you that personally I don't think
>its worth all the trouble. I gues we're both lucky we've got a spare
>computer to try this OS on. Imagine, installing this monster on your only
>working computer.....

Yes I tried to imagine even after making a backup of your harddisks
first. And I asked: are the guinae-pigs alive and kicking?

I will keep on trying, for you the easy solution is maybe what Henk
Robbers did.

>
>What I am going to do though when all this is finished, is to put up a
>"unbiased report" on my website. Reporting the pros and cons of the
>different OS. As it is not a magazine, it will contain my own personal
>views on the matter, and the way things are now, well, its going to be
>"red hot chili peppers...." I've started a logbook, noting the progres(?)
>I'm making, well let me tell you, with a bit of luck I'll get the
>Pullitzer price this year, this thing reads like a novel.....

I am hoping to get a nice story in the Dutch ST magazine next month.
But it takes a lot of time this minty business.

>
>In Holland there's a happy Dutchman (Jos), in Belgium there's someone who
>needs a new brain...

To see the way letters are put in a sensible order: that new brain is
good working.

Jos is a happy Dutchman. But how do I feel? As a lost soul?
>

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST

atarist@xs4all.nl

4219. MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c33r7rgr7@news2.xs4all.nl>
Source record: 82899

Maybe it is somewhere in the manuals, but maybe not.

During boot MiNT spews messages to the screen.
Goes on with sh doing scripts.
More messages.

I want all that in a log-file so I can see afterwards what happened.

I tried with AutoMore
And all output of auto-folder programs I can get in a log-file.
But not the MiNT messages. What makes him/her special?

I am sure these messages are not produced for fun or giving an
interesting look.

Is there any MiNT-adapt that knows a solution?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4220. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E51287.272441D9@cable.A2000.nl>
Source record: 82900

Derryck Croker wrote:
>
> On 6 Mar 1999 22:27:57 G, Brent Thirsk wrote:
> >Derryck Croker wrote:
>
> >> Latest version is 4.52 - you can definitely get it from Christian's web
> >> page.
> > > A note from Christian Felsch posted late Feb.
> > >The FTP server of the TUHH (ftp.rz.tu-harburg.de) has been closed and
> > >wont be open again :-(
>
> Oh - I didn't get that message.
>
> Thanks for the info - if you hear about a new download site then please let
> us know.
>
> Rgds, Derryck
>

I have successfully downloaded V4.52 from:

http://www.tu-harburg.de/~smcf1605/
Christians homepage.

Henk.

4221. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E51432.EFDFB585@directprovider.REMOVETHECAPITALS.net>
Source record: 82901

Doctor Clu a ï¿½crit :
>
> Being new to the Atari world, I've noticed that there was a trend going
> for a while.
>

<snip>

>
> Atari ST 8Mhz 1985
> Atari TT 32MHZ 1989
> Atari UT 128Mhz 1993
> Atari VT 512Mhz 1997
> Atari WT 2084Mhz 2001 (3thz)
> Atari XT 8336Mhz 2005 (8thz)
> Atari YT 33344Mhz 2009 (33thz)
> Atari ZT 133376Mhz 2013 (133thz)
>

I think you mean 133GHz, not THz yet...

> I look at the last one and laugh... but then I think about it.. is it
> REALLY all that silly? In 1993 computers WERE at 128 Mhz, and in
> 1998-1999 we are running computers at 500Mhz. 2084Mhz by 2001? Well,
> they have beat the 1000Mhz barrier already... so why not? A 1000Mhz is
> a terrahertz or something like that. So by 2001 we could have a
> computer running at 2thz? :)

Again Gigahertz (GHz). It looks like we'll be having GHz processors any
time soon, I think the DEC Alpha might already be there actually. The
80x86 is reaching the limits of its architecture.

Incidentally, you have just rediscovered a widespread theoreme in usage
in the computer science world. I can't remember the exact name of that
theoreme, but it substancially says that computer power/capacity doubles
every 2 years, which is basically what you have demonstrated.

The only problem being that Motorola never developped a 128MHz successor
of the 68K... I don't know how fast the ColdFire actually runs...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4222. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920983542-049247AEicMi@ping.be>
Source record: 82902

Jo Even Skarstein wrote;

>Have you considered the third option: Asking the author for help? You have
>bought a commercial, supported product, that's pretty stupid if you don't
>intend to use the support.
Have You considered the fact that there is such a thing like a language
barrier? I understand German very good, but putting it in writing is a
complete different ball game. This reminds me about the discussion last
month, about the German MagiC docs...

I think my problems will be solved anyway by ASH -), apperently there is
a whole lot in the pipeline so I'll just hold on a bit and will connect
the TT to the internet/TV cable the ASH way...-)

Someone, mailed me today, and told me he would "love" the have the
MiNT'98 CD, well I'm gonna give this thing one more go, and if it is a
nono, that certain someone can mail me back and have the *****CD for free.
This business is bad for my nerves (not to mention my brain according to
a certain brainspecialist)

Cheers from Belgium

Dennis

4223. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920983544-049763AEicMi@ping.be>
Source record: 82903

Jo Even Skarstein <joska@nuts.edu> wrote:

>That's funny to hear from an ASH-fan ;-)
>When was the last time you got a free MagiC-update?
Every registered ASH user has access to the MAUS BOX from ASH and by simply asking for "a freishaltung" has access to the latest updates. Small updates always are free, major updates have to be paid for and can only be obtained the normal way.
BTW: people who always are knocking IConnect & CAB.OVL, should have a look in the MAUS BOX, these two have improved a whole since the last update.

The Maus BOX is something like a BBS, so it takes a international call, I know these are not cheap, but downloading a average program doesn't take hours, normally you can log out in less then 10 minutes.
This is not ideal, I know, but its better then nothing (eg.MiNT 98)

IMHO Papyrus(R.O.M) has the best update arrangement, whenever there is a update, they send it automatically to ones emailadress.They are the only one AFAIK that offer this service to their users/clients.

All this is only good for people who are connected to the net...

If anyone is interested in getting the latest updates from ASH via the MAUSE BOX => +49 6221 130 36 71, use Zmodem protocol, for fastest download times

Cheers from Belgium

Dennis

4224. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920983546-050203AEicMi@ping.be>
Source record: 82904

Jo Even Skarstein <joska@nuts.edu> wrote:

>Otherwise you could have downloaded pretty much the same thing for free..
I suppose this is ment as some kind of a joke ?

I have asked several times very polite, where I can get the files I need
and what exactly I need to download.
All the aswers I've got here have been smart remarks or of topic replies.

I for one, don't care anymore, but has it occured to all the gurus in this
group, that others wanting the same thing might be reading this thread and
are getting just a tiny bit confused? -)

This afternoon, I'm gonna give it a last and final try, if it's a nono, the
spare TT goes back in his box, and I'm gonna spend my time doing some more
productive things on the Atari.

A summary of this thread: If you are lucky enough to have acces to cablemodem
and you want to access the net with a "real" Atari, You need a ethernetcard
and the software to drive it. The only OS with network drivers is MiNT.
Get the MiNT 98 CD and install, if you have problems, don't ask for help in
this newsgroup, that's just a waste of time, If you know German ask for help
in the German newsgroups, the author will comment on your reactions, do not
send him personal mail, that's a waste of time also, you'll never get a
reply.
Last hope : find a ftp site and start downloading all MiNT network related
files, unzip, unzoo, untar, unlzh to ones hearts delight and once you've
accumulated over 15Mb crap, do the sensible thing, partition the drive...
If after all this you still have a brain, pack it in, and wait a couple more
months.... ASH is working on it

Cheers from Belgium

Dennis

4225. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E5185E.8D3A6F38@directprovider.REMOVETHECAPITALS.net>
Source record: 82905

"Walter A. Cole" a ï¿½crit :
>
> Brian Van TIlborg (madmax@bfree.on.ca) writes:
> > On 2 Mar 1999 21:41:03 G, "John Whalley" wrote:
> >>Brett Smith <caul@concentric.net> wrote in article
> >><7bcsim$9st@chronicle.concentric.net>...

<snip>
>
> As a wanabe Atari WEB browser, I am daunted by the array of programs
> needed to do the job completely. Does Netscape do the same functions
> for PCs? If so, why can't a single more powerful program be devised
> for the Atari? I know my ignorance may be showing, but all the
> above array of programs has put me off, except for simple e-mail
> transactions.
>

Actually Netscape is only a web browser/mail/newsreader. All the TCP/IP and dialing functions are now embedded in the winblows. In the days of Win 3.11, you needed to add winsock software to add that functionality.

On an Atari running TOS, all you need is STinG (the TCP/IP and dialer software) and a client like CAB and Newsie. If you are running MiNT, then the MiNTNet extensions have all the networking stuff. Then you add the client of your choice.

The problem with integrated software like Netscape is that if it includes a crappy newsreader or mailer, and you want to use the mail client of your choice, you will still be loading the crappy one included in Netscape while you're browsing the web.

On PCs with virtual ram and stuff, this may not be such of a problem, but on our limited resource machines, you can't afford to load software that you're not using. The result is actually more efficiency: you have the choice of the mail/newsreader and web browser that YOU want to use, without taking up useful resources with stuff you don't need.

The other reason for this is that an integrated architecture is easy for a large company like Microflop or Netscrape to develop, but on the Atari platform we have several lone programmers each concentrating on their own client, doing the best they can, most of the time for free.

If you want one single software package, get CAB2.7 with Fiffi and ASH Mail, and you're set. Or wait (yet again) for WenSuite.

Nick
--

||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4226. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c3a77bpa1@nnrp1.dejanews.com>
Source record: 82906

In article <Pine.LNX.3.96.990309122233.28102F-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

> Using MiNTnet, you can install NFS or Samba (the freeware version of
> Microsoft's own SMB).

I guess it's possible to run NFS on the NT-server and mount NT-volumes on the Falcon that way, but Samba provides only the server-side of SMB so it won't be useful to this guy. He can ofcourse run Samba on his Falcon and share the Falcon's disks with the NT-server.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4227. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e513d0630bc350@holleman.demon.nl>
Source record: 82907

on Tue 09-03-99 05:19 Doctor Clu wrote:

>Being new to the Atari world, I've noticed that there was a trend going
>for a while.
>
> Atari invents a new computer, the Atari ST. (about 1985)?
> Then Atari comes out with the Atari TT. (about 1989)?
> So if Atari had continued, would the next one be an Atari UT? :)

Hi Dottore,

well, the logical one would have been an Atari SS (sixtyfour/sixtyfour),
the next one Atari OO (onehundredandtwentyeight/onehundredandtwentyeight),
possibly with variants like a TS, SO etc.
>
> Also, if we follow the logical progression, Atari develops a new
>computer that works at 4x the processor speed of the last jump and a
>jump happens roughly every four years. (At least major jumps... like
>the one between the ST and TT). If this were the case, would it have
>gone something like this... ?
>
> Atari ST 8Mhz 1985
> Atari TT 32MHZ 1989
> Atari UT 128Mhz 1993
> Atari VT 512Mhz 1997
> Atari WT 2084Mhz 2001 (3thz)
> Atari XT 8336Mhz 2005 (8thz)
> Atari YT 33344Mhz 2009 (33thz)
> Atari ZT 133376Mhz 2013 (133thz)

Nick said where you're wrong here... :-)

But, let's move up the bus speed: you get problems, big problems.

Increasing the clock is not too bad, but the whole bus is different stuff.
The whole motherboard has to be redesigned, with technology that
suppresses radiation/interference. Won't come cheap. This goes for most of
the regular components as well: I wonder how regular chips/components
would cope with very high frequency switching levels. I bet you won't be
able to get a box for 700 USD...

--
CU NeXT msg,

| |
L O U I S | Email: louis@holleman.demon.nl |

```
| http://www.holleman.demon.nl |
|______________________________|
```

4228. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e513d0630bc351@holleman.demon.nl>
Source record: 82908

on Tue 09-03-99 12:22 Stichting ST wrote:

>Why does it happen to me and everybody else seems to manage?

Ronald, it doesn't! I figure people have read this NG before, and a similar thread has been going on some time ago, remember? That one was about KGMD, but nevertheless...

>Shall we start a tread about our questions?
>Or exchange info and help by e-mail? I really do not want to give
>people a bad impression of the product and all related even
>inadvertendly.

You don't give people an impression that it's a bad product. It's some people that want to read/translate it that way. Who cares?

I figure several people have been trying, not writing about it in here because there are always others telling them they are stupid/dumb/whatever. Better forget it, they must have thought.

NOPE! Mint has potential, and it would be a waste when people just give up on the first try. Therefore, I suggest everyone writes about their own experiences in here, so others can read it, comment positively on it and thus help each other. If you stick to e-mail, a third person never gets to know what another one tells you and may be a solution.

And I don't know another group where one might go to discuss this. The Mintlist is for the cracks, I got the impression. Perfect, but I feel they wouldn't like all beginners stuffing the area with their problems and having to fetch all those messages too. Wouldn't blame them either.

So, stay here, I'm sure others will benefit from it and in the end maybe the result is an installation manifest that works for all.

Just my two Eurocents... (ARE these called cents, btw?)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4229. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36E4D88B.27A8@ooc.de>
Source record: 82909

Dennis Vermeire wrote:
>
> To prevent Jos getting slowly mad and having nightmares about SCSI drives
> that don't wanna boot, it might be a good idea if all of us drop a
> posting, giving details about the drive(s) we use or have had a bad
> experience with.

The Atari will boot from any drive that doesn't require initiator
identification like the Quantum Fireball does. There is nothing more to
it.

> Nomai 540Mb YES NOT Bootable

This is wrong. You can boot from any removable media drive as long as
the media don't have more than 512 physical bytes per sector. The Nomai
drives have 512 physical bytes per sector, i. e. they are bootable..

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4230. Thinker V1.0 Released

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36e8265f.2979548@news.zetnet.co.uk>
Source record: 82910

My new game Thinker is ready for downloading. Note, it is not fully tested so if anyone finds any bugs or has ideas for improvements please email me. Thinker is at...

http://www.users.zetnet.co.uk/sillysoftware/Thinker.zip

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

4231. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dodsm9.5y3t1r1n7xldqN@srry01m05-104.bctel.ca>
Source record: 82911

Doctor Clu <clu-da-bard@geocities.com> wrote:

> Anyway, an interesting look at a humorous trend that Atari might have
> taken, which turned into a eye opener of how far we could go. ;)

You still can...

The easiest way to ride the wave of faster processors is MagiC. I've seen GEMBench results of MagiCMac running on a 233 MHz G3, showing a 5800% increase in CPU speed compared to a standard TT. I don't know if this figure (58 times the CPU speed) is entirely accurate or not, perhaps exaggerated because of the G3's 10ns RAM, but it's very fast nonetheless.

And remember, too, that there are so-called 'Ataris' in use right now running, for instance, MiNT on '060-based machines; and that such TOS variants don't have the overhead incurred by other OSes, so they run much more efficiently than, let's say, the 15,000,000 lines of code that Win98 uses (no exaggeration here).

The point I'm making is that processor technology didn't die alongside Atari Corp.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4232. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c3ct3$e38$1@nnrp1.dejanews.com>
Source record: 82912

In article <7c33r7rgr7@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:

> I tried with AutoMore
> And all output of auto-folder programs I can get in a log-file.
> But not the MiNT messages. What makes him/her special?

MiNT sets up it's own devices which automore luckily doesn't know anything about. If it did, everything outputted to the console under MiNT would be swallowed by automore...

> I am sure these messages are not produced for fun or giving an
> interesting look.

Don't be so sure about that ;-)

> Is there any MiNT-adapt that knows a solution?

One solution is to pause/restart the output with control+S/control+Q, but that's not exactly what you want (but perhaps what you *need*?).

I have never tried this myself, but you could try to set the console-device ("CON=" in mint.cfg) to a another device or file. E.g. "CON=u:\a\bootmsg.txt". Try it with an empty floppy first (always A Good Idea regardless of OS or whatever you're testing ;-) 'cause I have no idea if this will work.

Beware that this is a temporarely solution (if it works), and should only be used for debugging.

The latest MagiC-version can capture the boot-sequence to a file (similar to automore), this was suggested implemented in MiNT as well but I don't think it was accepted. One major problem with this is "when to stop" ;-) Under MagiC it's very simple, because MagiC always runs a number of autofolder-programs and then ends up starting it's AES and then it's time to stop logging. A similar approach would also work under MiNT, but it wouldn't be particulary useful since most of the interesting stuff is outputted *after* MiNT has started INIT or GEM (MiNT's equivalent to MagiC starting it's AES)... Almost everything is set up by INIT running a number of scripts (/etc/rc.boot, /etc/rc....), this is out of control of the kernel hence impossible for it to log.

What you could do is to modify /etc/rc.boot and /etc/rc to copy all of it's output to a log-file using tee, this requires some knowledge in shell-programming. Life is tough sometimes, but what you're asking for is actually more complicated than it sounds.

If you want to pursuit this please mail me and I'll help you out the best I can. It would be interesting to get it working, as it would be *very* helpful

when debugging other people's problems.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4233. Re: Sunday blackout

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7c3anc$6k8$3@news7.svr.pol.co.uk>
Source record: 82913

Hi there,

I had the same problem,and I solved it by deleting a lot of rubbish that had
accumulated on the partition that all your mail and n/g messages go.Thus
making room for the new stuff.
Also, a defrag might help a bit as well.

Hope this helps,

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

JI Logan wrote in message <7c1kmv$j26$1@irk.zetnet.co.uk>...
>Not too much alcohol on Saturday, just that for three weekends in a
>row I have not been able to download anything from this newsgroup
>via zetnet. I have some posts from 6th March, nothing from the 7th
>and a few from today (8th). There were 136 apparently waiting
>tonight but most were of zero length and I maybe got 20 with
>something in them.
>
>Checked the numbers in default, deleted the default and started
>again (but this simply re-downloads stuff I have already). I am
>becoming resigned to it. Don't post anything vital on weekends
>please :-)
>
>John Logan

4234. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dodz2a.lfp4a41ofzdosN@srry01m01-62.bctel.ca>
Source record: 82914

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> The problem with integrated software like Netscape is that if it
> includes a crappy newsreader or mailer, and you want to use the mail
> client of your choice, you will still be loading the crappy one included
> in Netscape while you're browsing the web.

Netscape is available in a standalone version (i.e. no mailer or
newsreader). I have it installed here (v4.08 for Mac). But CAB is still
much more effecient :-)

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4235. Re: Atari ST monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Guaka <souren@sci.kun.nl>
Message-ID: <7c3cdr$3jg$1@wnnews.sci.kun.nl>
Source record: 82915

>When people sell a monitor is it nearly always with computer.
>Those Atari b/w monitors seem to have a shorter life then the Atari
>computers themselves.

Hmm. Seems logical. Does anyone know the specs of the connector then? I might be able to connect another monitor (which were also on that dump... lots of 286's... hehehe).

Greetz,
Kasper

4236. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7c3dqpjar1@news.campus.mci.net>
Source record: 82916

```
On 9 Mar 1999 12:23:03 G, Stichting ST wrote:
->Maybe it is somewhere in the manuals, but maybe not.
->
->During boot MiNT spews messages to the screen.
->Goes on with sh doing scripts.
->More messages.
->
->I want all that in a log-file so I can see afterwards what happened.
->
->I tried with AutoMore
->And all output of auto-folder programs I can get in a log-file.
->But not the MiNT messages. What makes him/her special?
->
->I am sure these messages are not produced for fun or giving an
->interesting look.
->
->Is there any MiNT-adapt that knows a solution?
->
->
->Met vriendelijke groet,
->Ronald van der Kamp
->secretaris Stichting ST
->atarist@xs4all.nl
->.

Hi Ronald. (this seems odd, my first name is Ronald too!). Anyways, you can
edit SYSLOG.CONF in /etc, look for lines that direct output to /dev/console.

You can change those lines from going to /dev/console to any log file you
want. However, its probably better if you just make it go to a log file in
-addition- to your screen. (/dev/console is your screen). Are you using
Peter Stehliks excellant TosWin 2.3? It will output everything to a TOS
window that is highly configurable. Even those pesky .TTP apps.

Here is part of my SYSLOG.CONF file:

Note that # precedes normal comments, I'll use +++ for comments I'm
adding from this message!

#
# syslog configuration file.

<snip>

# if a non-loghost machine chooses to have such messages
# sent to the loghost machine, un-comment out the following line.
```

```
#
+++ LOOK AT THE DOUBLE LINE BELOW. I ADDED THE 1ST LINE TO MAKE IT
+++ APPEAR ON MY SCREEN (TOSWIN WINDOW "console")
auth.notice /dev/console
auth.notice /var/log/authlog

mail.debug /var/log/syslog

# following line for compatibility with old sendmails. they will send
# messages with no facility code, which will be turned into "user" messages
# by the local syslog daemon. only the "loghost" machine needs the following
# line, to cause these old sendmail log messages to be logged in the
# mail syslog file.
#
+++ SAME THING HERE...
user.alert /dev/console
user.alert /var/log/syslog
#
#
# non-loghost machines will use the following lines to cause "user"
# log messages to be logged locally.
#
+++ AND HERE...
user.err /dev/console
user.err /var/adm/messages
user.alert `root, operator'
user.emerg *
#
# This is for ppp
#
+++ HERE, I DID NOT WANT IT TO GO TO MY SCREEN (TOO LONG!) SO I
+++ COMMENTED OUT THE 1ST LINE, AND USED THE SECOND TO DIRECT OUPUT
+++ TO THE FILE PPP-LOG WHERE I CAN READ IT WHEN I WANT.
#*.info /dev/console
*.info /var/log/ppp-log

I hope this helps somewhat... :-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4237. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be6a43$f4301ee0$845e0fcb@default>
Source record: 82917

```
Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]tcfree[SPAM]net.[SPAM].org>
wrote in article <ws3F2.2953$E4.14209508@rsnws01.mn.mediaone.net>...
> > > > I have an Amiga 2000 /w video toaster for sale. It has 030, FPU,
2.1
> > rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor,
> > keyboard, mouse, trackball. Please send all inquires and offers to:
> > > >
> > > > atari@wcoil.com
> > > >
> > > > Thanks,
> > > > JoNk
> > >
> > > Hey, that would be really cool if this could be turned into a
TOS
> > > machine. ;)
> > >
> > > Doctor Clu
> >
> > Why downgrade the OS?. ;-)
>
> Yeah. Linux is what you need, baby. :)
>
Good luck finding drivers/software that make full use of that Video
Toaster.
A better upgrade (considering the presence of the Toaster) would be
AmigaOS3.1 IMO

Regards,

Clockmeister.
.
```

4238. Re: Atari ST monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E53F67.1E85EC8D@directprovider.REMOVETHECAPITALS.net>
Source record: 82918

Guaka a ï¿½crit :
>
> >When people sell a monitor is it nearly always with computer.
> >Those Atari b/w monitors seem to have a shorter life then the Atari
> >computers themselves.
>
> Hmm. Seems logical. Does anyone know the specs of the connector then? I
> might be able to connect another monitor (which were also on that dump...
> lots of 286's... hehehe).
>
> Greetz,
> Kasper

Check out the Quick FAQ if you haven't already...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4239. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: pls@no.spam
Message-ID: <7c3ga4ffb1@zharh00t.europe.nortel.com>
Source record: 82919

In article <7c3a77bpa1@nnrp1.dejanews.com>, joska@nuts.edu wrote:
>In article <Pine.LNX.3.96.990309122233.28102F-100000@hal.fishpool.com>,
> Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>
>> Using MiNTnet, you can install NFS or Samba (the freeware version of
>> Microsoft's own SMB).
>
>I guess it's possible to run NFS on the NT-server and mount NT-volumes on the
>Falcon that way, but Samba provides only the server-side of SMB so it won't be
>useful to this guy. He can ofcourse run Samba on his Falcon and share the
>Falcon's disks with the NT-server.

I've tried NFS on the PC & ST. It works, but the PC servers/clients are
expensive to buy. Plus, many seem to want authentication from the ST server,
which (AFAIK) does not exist.

If you have a MiNTnet setup, its easier to run a NFS server on the PC & get
access to the PC's files.

I would like to try Samba on the ST ,where are the docs/files for the MiNTnet
version?

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

4240. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <36E544DA.F570ED40@aquaplan.de>
Source record: 82920

Stichting ST wrote:
>
> Maybe it is somewhere in the manuals, but maybe not.
>
> During boot MiNT spews messages to the screen.
> Goes on with sh doing scripts.
> More messages.
>
> I want all that in a log-file so I can see afterwards what happened.
>
> I tried with AutoMore
> And all output of auto-folder programs I can get in a log-file.
> But not the MiNT messages. What makes him/her special?

Beeing the kernal makes it special. MiNT uses its own output routins
without using the TOS trap interface and so an IO redirection of an
external program can't work for it.

> I am sure these messages are not produced for fun or giving an
> interesting look.
>
> Is there any MiNT-adapt that knows a solution?

I have only two ideas to improve:

1. If you are using version 1.15.1-beta 6 or higher you can insert the
option command "set -q" which turns off informations and only shows
real warnings/errors.

2. Write a short script containing the line "sleep 10" and execute it
from several places in mint.cnf. This gives you the chance to read
the actual screen output for 10 seconds.

I think MiNT should have at least an option to wait for a keypress after
an error or warning like "set -d" and/or a new keyword like
"LOGFILE=xyz".
I will see if that can be included in the next time.

Hope it helps,
Ralph

4241. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Bernd Ebert <bernd.ebert@iorio.de>
Message-ID: <36E5675F.AC6BBA64@iorio.de>
Source record: 82921

Gerry O'Rourke wrote:
>
> In article <7c3a77bpa1@nnrp1.dejanews.com>, joska@nuts.edu wrote:
> >In article <Pine.LNX.3.96.990309122233.28102F-100000@hal.fishpool.com>,
> > Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> >
> >> Using MiNTnet, you can install NFS or Samba (the freeware version of
> >> Microsoft's own SMB).
> >
> >I guess it's possible to run NFS on the NT-server and mount NT-volumes on the
> >Falcon that way, but Samba provides only the server-side of SMB so it won't be
> >useful to this guy. He can ofcourse run Samba on his Falcon and share the
> >Falcon's disks with the NT-server.
>
> I've tried NFS on the PC & ST. It works, but the PC servers/clients are
> expensive to buy. Plus, many seem to want authentication from the ST server,
> which (AFAIK) does not exist.

Partly true:
1. There is a cheap nfs-server for Windows(3.11/95/98/NT): Search for
"Tropic NFS"
this is Shareware from the USA and works perfectly well with the
latest release
of the MiNTnet NFS-Client (costs about 20$).
2. If you need a pcnfsd (when a nfs-client from the pc wants to connect
to the ST)
you could run pcnfsd, there is a (rather old) port available.
3. The better solution for accessing the hard-drive of you Atari is
Samba, which
is available for e.g. at ftp.funet.fi or ftp.uni-giessen.de

Greetings,
Bernd

4242. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c3phn$12r$1@snipp.uninett.no>
Source record: 82922

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

>>Otherwise you could have downloaded pretty much the same thing for free..
> I suppose this is ment as some kind of a joke ?

No, I ment it seriously.

> I have asked several times very polite, where I can get the files I need
> and what exactly I need to download.

And IIRC you got answers, if you didn't then you can get one right now:

1. The MiNT kernel itself.
2. MiNTnet 1.03 (all freeware ethernet-card drivers included).
3. Whatever internet-clients you need.

All of this can be downloaded from ftp.funet.fi, and the docs for MiNTnet will tell you exactly whatever else you need for this and that. If you don't want to read the docs and think for yourself you can either...

a) don't bother, get a PC or Mac.
b) go ahead anyway and rant on c.s.a.s. when the MiNT doesn't read your mind and downloads/installs/configures everything automagically.
c) sit down and wait for somebody to add the necessary functionality to MagiC.

> All the aswers I've got here have been smart remarks or of topic replies.

Yep ;-)

> I for one, don't care anymore, but has it occured to all the gurus in this
> group, that others wanting the same thing might be reading this thread and
> are getting just a tiny bit confused? -)

Definitely. That's why RTFM-answers are most common.

> and you want to access the net with a "real" Atari, You need a ethernetcard
> and the software to drive it. The only OS with network drivers is MiNT.

That depends on which network-card you have, there are some ethernet-drivers for STiNG as well. Ofcourse, STiNG can be a bitch to install too... That's the downside of flexible software, the more options and choices the more complex configuration and installation. Unlike Apple or Microsoft we don't have 3000 professional programmers to conduct HCI-tests and write no-brainer wizards for everything.

> Get the MiNT 98 CD and install, if you have problems, don't ask for help in
> this newsgroup, that's just a waste of time, If you know German ask for help

How many in this newsgroup actually *have* this CD? I have never seen it myself, since I don't need any of it's commercial network-drivers (my card has a free

driver) or web-based configuration (I'm beginning to get familiar with the configuration-files).

> in the German newsgroups, the author will comment on your reactions, do not
> send him personal mail, that's a waste of time also, you'll never get a
> reply.

If this is the case then say so publicly, as you have paid for his support (he has said so himself on the MiNTlist). Anyway, the non-existing support from companies like ASH, Woller and Aixit is why I don't have any faith in the commercial Atari-market anymore.

> Last hope : find a ftp site and start downloading all MiNT network related
> files, unzip, unzoo, untar, unlzh to ones hearts delight and once you've
> accumulated over 15Mb crap, do the sensible thing, partition the drive...

Actually, the sensible thing is (again) to read the docs and download the stuff you actually *need*, but I guess you're tired of hearing this now.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4243. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c3q41$12r$2@snipp.uninett.no>
Source record: 82923

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

>>When was the last time you got a free MagiC-update?
> Every registered ASH user has access to the MAUS BOX from ASH and by
> simply asking for "a freishaltung" has access to the latest updates.

Ahh, the international-call BBS which *always* hangs up on me during the negotiation-phase? The same applies to ComputerInsel's BBS, so I guess our modems can't talk to each-other at all.

> BTW: people who always are knocking IConnect & CAB.OVL, should have a look
> in the MAUS BOX, these two have improved a whole since the last update.

I find the latest version I have (bundled with CAB 2.7) rather good (except that it won't work with nullmodem-cable), but there's not much I can do with the available clients.

How does the updated version work in a LAN? Are there any plans for NFS (or even Appletalk)?

> IMHO Papyrus(R.O.M) has the best update arrangement, whenever there is a
> update, they send it automatically to ones emailadress.They are the only
> one AFAIK that offer this service to their users/clients.

Gribnif has always provided updates on their web-page, not only for bugfixes but also for entire new versions. E.g. if you ever bought Geneva 002 then just download the 007-update for free. Now *that's* support! A pity Geneva doesn't work that well with MiNT yet, if Dan Wilga made a MiNT-only version (something like N.AES) he would have an entire new userbase. And I would gladly pay for it again :-) (I never got the first one, Compo went bust after they cashed my cheque but before they shipped me Geneva...)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4244. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7c3qdf$12r$3@snipp.uninett.no>
Source record: 82924

Gerry O'Rourke <pls@no.spam> wrote:

> I would like to try Samba on the ST ,where are the docs/files for the MiNTnet
> version?

You can download it from funet:

ftp://ftp.funet.fi/pub/atari/mint/network/samba-1.9.18p3-mint.tar.gz

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4245. VGA screen on an ST? HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: david <amarokmusic@hotmail.com>
Message-ID: <36E56F46.1085D332@hotmail.com>
Source record: 82925

Has anyone heard about the possibility of connecting a VGA screen to an Atari 1040 ST. My old one is about to dye out. What about mice?

4246. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7c3r4uaru1@barcode.tesco.net>
Source record: 82926

i should have rememberd my days with the bomb disposal squad 4 bombs=hardware prob

4247. test, ignore

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7c3qkr$js7$2@SOLAIR2.EUnet.yu>
Source record: 82927

```
This is just a test.
It seems there was some trouble with my ISP's news server and some
of my posts disappeared. I hope this one gets through.
```

4248. Re: IRC Servers

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <alXCeDAgNT52Ew5a@my-ste.demon.co.uk>
Source record: 82928

In article <36e42a4e8d68a0@telsa1.freeserve.co.uk>, Gordy & Mandy
<tesla1@telsa1.freeserve.co.uk> writes
>does anyone know where I can get a list of all the IRC servers in the UK?

Here's a list of those I know of.

Server Known ports

IRCnet
irc.demon.co.uk 6665 - 6669
chat.bt.net 6660 - 6669
irc.netcom.net.uk 6667

DALnet
defiant.dal.net 7000 - 7003

EFnet
efnet.demon.co.uk 6665 - 6669

kidsworld (?)
notts.uk.eu.kidsworld.org 6661, 6663, 6665

Undernet
london.uk.eu.undernet.org 6666 - 6668

HTH

--
David Bolt

4249. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e577262a5e471@ping.be>
Source record: 82929

on Tue 09-03-99 12:22 Stichting ST wrote:

>On 8 Mar 1999 18:56:54 , Martin "Nightowl" Byttebier wrote:
>
>I will go so far as putting a bigger harddisk in the TT to get enough
>space for the BIG implementation to succeed.

He, were you trying to install the mitllere Distribution?
Don't. Use the groï¿½e Distribution. AFAIK the mittlere Distrution have some
shortcomings. It will be delete from the next MiNT '98 (99?) releash.

>
>When I have concrete questions I will e-mail Axel from AG. He sells
>it.

Don't ask Axel. He's just a very friendly German salesman. You really
should ask Bernd. Only Torsten Lang and Bernd are able to help you.

TTFN
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4250. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e577262a5e473@ping.be>
Source record: 82930

on Tue 09-03-99 01:34 Dennis Vermeire wrote:

>Martin Byttebier <tos4ever@ping.be> wrote
>
>
>>The Belgian ftp-site isn't the right place for MiNT stuff.
>Sorry, once again... Its my brain going berzerk, what's the use of putting
>"wrong" MiNT products on the Belgian ftp-site and announcing they can be
>found there

I only put some new files into the MiNT dir, That's all.

If you really want to find a good site go the
ftp.funet.fi/pub/atari/piwo-mint

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4251. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e577262a5e474@ping.be>
Source record: 82931

on Tue 09-03-99 12:38 Dennis Vermeire wrote:

>Jo Even Skarstein <joska@nuts.edu> wrote:
>
>>That's funny to hear from an ASH-fan ;-)
>>When was the last time you got a free MagiC-update?
>Every registered ASH user has access to the MAUS BOX from ASH and by
>simply asking for "a freishaltung" has access to the latest updates.
>Small updates always are free, major updates have to be paid for and can
>only be obtained the normal way.

As reaction I give you this. I found this message in the Mause.

****

Kein Kundenservice mehr bei ASH.
Ich habe festgestellt, daï¿½ die Atariwelt so geldgeil geworden ist, daï¿½
Sie sogar Microsoft
ï¿½bertrifft.
Ich habe als Beispiel eine groï¿½e Update Aktion gestartet und mehrere
hunderte von Mark
bei ASH ausgegeben, wie zB. MagiC der teurer als Windows 98 und
unausgereifter. Ein paar Tage spï¿½ter, als groï¿½en Dankeschï¿½n, erhaltet
man bei ASH die erfreuliche Nachricht es gibt wieder ein neues Update
fï¿½r viel zu viel Geld natï¿½rlich.
Nicht verlegen auf ein Wortwechsel schreibe ich natï¿½rlich eine E Mail um
zu sehen ob es eine Kulanz gibt und .....nichts
Eine Zweite und .....ï¿½tsch, wieder nix.
Was lernt man davon.
Kulanz, kennen wir nicht!
E-Mails beantworten, wie geht das?
Aber das groï¿½e verarschen, daï¿½ kennen wir.

NO customers service at ASH.
I have found that the Atari world has become so fancy for money , that
it even outclass Microsoft.
Example: I decided to have a big Update action and ordered for several
hundred of German Marks updates at ASH (for instance MagiC which is so
expensive and unmature as Windows 98)
A few days later one received as big thank for the order a newsletter from
ASH announcing again a new Update for a lot of money naturally.

Not shy for a dispute I sended naturally a E-mail in order to
to see if I could count on some kindness of so.....Nothing
A second mail and .....ï¿½tsch (I found no translation for this), again
nothing.

Morality of the story
Kindness, sorry don't know that!
Answering an e-mail, how on earth must we do that?
but we do know how to lead someone up to the garden path.

****

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4252. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e577262a5e472@ping.be>
Source record: 82932

on Tue 09-03-99 12:43 Dennis Vermeire wrote:

>Jo Even Skarstein wrote;
>
>>Have you considered the third option: Asking the author for help? You have
>>bought a commercial, supported product, that's pretty stupid if you don't
>>intend to use the support.

>Have You considered the fact that there is such a thing like a language
>barrier? I understand German very good, but putting it in writing is a
>complete different ball game. This reminds me about the discussion last
>month, about the German MagiC docs...

WRONG AGAIN. Bernd speaks very good English. How can he improve the CD if
nobody tells him about the problems he is encountering.
>
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4253. BiT BOPPER Video Synthesizer for Falcon...

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: michel.berghs@econ.kuleuven.ac.be
Message-ID: <921013589.204667@marvin>
Source record: 82933

when trying the demo, my falcon mkx always had two bombs,
obviously after installing spdgdos.prg in the autofolder:
the only active program in my autofolder (i normally use nvdi)

```
assign.sys=
PATH = C:\GEMSYS\FONTS
01p SCREEN.SYS
02p SCREEN.SYS
03p SCREEN.SYS
04p SCREEN.SYS
05p SCREEN.SYS
06p SCREEN.SYS
07p SCREEN.SYS
08p SCREEN.SYS
09p SCREEN.SYS
10p SCREEN.SYS
21 PCL.SYS
22 ESCP2.SYS
23 CANON.SYS
25 PIN.SYS
26 ATARILS.SYS
31 META.SYS
61 MEMORY.SYS
81 NTOFFICE.SYS
91 IMG.SYS
```

```
and
extend.sys=
PATH = C:\SPDOFNTS
BITCACHE = 10240
FSMCACHE = 37888,4
WIDTHTABLES = 1
FONT = BX000013.SPD
POINTS =24,35,50,72
FONT = BX000005.SPD
POINTS =24,35,50,72
FONT = BX000756.SPD
POINTS =24,35,50,72
```

```
c:\gemsys\fonts + c:\spdofnts are correct installed
```

```
i also use hddriver 7.5
```

```
any clues?
```

____
/|\
michel.berghs@econ.kuleuven.ac.be
____
JEDERMANN SEIN EIGNER FUSSBALL !
(dada)

4254. Atari 520 ST for sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: culebra <venom@snakebite.com>
Message-ID: <F8203F8EE30E75AA.F7347529780823E1.EB45509C300D20FA@library-proxy.airnews.net>
Source record: 82934

I have an Atari 520ST with two disk drives and lots of software. It's been boxed up in my closet for years. Everything looks and works like new...it was used very little and only by adults. Is anyone interested in buying it? I could use the closet space, and will sell for a fair price.

4255. Re: VGA screen on an ST? HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7c4375$m0r$1@roch.zetnet.co.uk>
Source record: 82935

On 9 Mar 1999 19:58:14 , david wrote:

With <Normal> VGA monitors you can get a mono screen (ie ST Hi-res)...If you luck into a multi-sync monitor that can go as low as 15kHz tyhen you will be able to build a switch box to have loa dn medium as well....

If you are in the UK I can build a simple ST-VGA converter for 10 UKP includiong postage, and you should be able to pick up a cheap mono-VGA monitor like the old Amstrad ones for about 20 UKP tops....

Micew....well I do an interface (designed by Mario Becroft) to connect serial PC mice to your ST's mouse port for 19 UKP inc postage etc.....

chrisc

>Has anyone heard about the possibility of connecting a VGA screen to an
>Atari 1040 ST. My old one is about to dye out. What about mice?
>
>.

4256. FS: Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: culebra <venom@snakebite.com>
Message-ID: <00585FEEB16E63EE.49190302F24FA0C2.DB849F474599D7C6@library-proxy.airnews.net>
Source record: 82936

Atari 520 ST in original boxes, like new. Two disk drives, monitor, mouse, lots of software. Some ST magazines, too. Address inquiries to backdoor@bigfoot.com

4257. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36e58139.304402861@news.snip.net>
Source record: 82937

On 8 Mar 1999 00:24:47 GMT, Jo Even Skarstein <joska@nvg.ntnu.no>
wrote:

>the first day or two. Heck, I've been using KGMD (well, it *was* KGMD, not it's more
>JESMD...) for years and there's still large parts of it I don't fully understand.
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/

You're developing a MiNT distribution? In a previous message by
Brent, he said that Martin was putting out a MiNT distribution.

So who is actually updating it?

4258. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <RehF2.3951$EA1.8033@nntpserver.swip.net>
Source record: 82938

screenstyles@hotmail.com skrev i meddelandet
<7bqp3l$e3c$1@nnrp1.dejanews.com>...
>Does anyone have a copy of Steinberg's Avalon sample editor that they
want to
>sell / trade / generously donate???
>
>I have heard so much about this program. I'd really like to try it. Is
it
>still available anywhere? What's a fair S/H price? Any info greatly
>appreciated!
>

As far as I know, Avalon doesn't work on a Falcon - something to keep in
mind...
I believe Steniberg were planning an update, but then the Atari market
fell to pieces and they decided not to continue :(

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

4259. Re: Sunday blackout

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7c49a7not2@irk.zetnet.co.uk>
Source record: 82939

On 9 Mar 1999 10:14:55 -, "Keith Lever" wrote:

| . . . .
|I had the same problem,and I solved it by deleting a lot of rubbish that had
|accumulated on the partition that all your mail and n/g messages go.Thus
|making room for the new stuff.
|Also, a defrag might help a bit as well.
|
|Hope this helps,
| . . . .

Thanks very much. I start a new folder at the beginning of every
month and the disk is defragged fairly regularly (with breath held
and fingers crossed).

John Logan

4260. Voltage susceptable software - strange symptoms

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: leaver@dynamite.com.au
Message-ID: <7c49shakg1@bomb.dynamite.com.au>
Source record: 82940

Just a follow-up in case anyone else has a similar problem.

A few weeks ago several people - Roger Cain in particular - helped me when my TT died owing to, as it turned out, to an over-voltage power supply.

The symptoms that I experienced before the TT died completely were very strange. Since they have now vanished I must assume that they were all caused by the psu.

Most of the symptoms were hard disk related. In particular, HD Driver v 7.61 had problems where v 7.00 did not. Magic 6 would not boot whereas Magic 5 would. Also in floppy disk writes bit 3 of the first byte in a file would be mysteriously set.

it would appear that with computers anything can cause anything.

David

David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

4261. Re: Calling All Retro Gamers

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Jim Rochelle <rochelleNOSPAM@montana.com>
Message-ID: <CkIF2.578$i12.8573@newsfeed.slurp.net>
Source record: 82941
Cross-posted to: comp.sys.acorn.games,comp.sys.amstrad,comp.sys.amstrad.8bit,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.commodore64,comp.sys.msx,comp.sys.sinclair

```
Oh, I loved M.U.L.E.! I'd like to get an Atari again just to play that
game!

--
Jim Rochelle Proverbs 18:10
Home: http://www.geocities.com/~kaelwyn
Recipes: http://www.geocities.com/NapaValley/Vineyard/1320
UPC Home Page: http://www.upci.org
Remove the NOSPAM from my address to send email.
Bob Retelle wrote in message <36dd1ed3.99894266@news.autonet.net>...
>
>Richard Wray wrote in message
>7b1ouq$bqi$1@plutonium.btinternet.com>...
>>I have a few simple questions for all of you.
>>
>>1) If you could play any of the classic 8 bit games again what would they
>>be. A top 5 would be good.
>
>
>Only one candidate for #1: M.U.L.E.
>
>
>I'd like to see the gameplay expanded a bit, and a few more options
>added, longer games. The memory of the 8-bit systems was probably the
>limiting factor there.
>
>Prettier graphics wouldn't hurt, but the gameplay was so good it made
>up for any lack of eye-candy.
>
>BobR
>
>
```

4262. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <n%mF2.3113$E4.14845179@rsnws01.mn.mediaone.net>
Source record: 82942

> > The problem with integrated software like Netscape is that if it
> > includes a crappy newsreader or mailer, and you want to use the mail
> > client of your choice, you will still be loading the crappy one included
> > in Netscape while you're browsing the web.
>
> Netscape is available in a standalone version (i.e. no mailer or
> newsreader). I have it installed here (v4.08 for Mac). But CAB is still
> much more effecient :-)

Netscape Communicator statically linked with motif is eating about 17mb of ram right now. 7mb of which is shared libs. I have 96mb of RAM. I've gotten away without setting up swap. You can only do so much in 512k of RAM...

Callum Lerwick (No shirt, no shoes, no service.)

4263. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920939770-945516AEicMi@ping.be>
Source record: 83002

Stichting ST <atarist@xs4all.nl> wrote;

>Hallo Dennis, got some inspiration from my 'one of these days' thread?
>Those are the questions that are in my mind also but I had them not
>in those straight words yet.

Not really, but I'll let you in to a secret... last month I bought the MiNT '98, and just like you I'm struggling with this ***** CD
Instead of asking for help in this group, I decided to try it myself, I suppose that not everyone who buys the CD has acces to the net, so those people have to solve/crack it by themselves also.

Where I live I have access to the cable and the networking under MiNT 98 is the only option for now. Well, I have all I need right now, except a working configuration. I used a spare TT and just like you I started from scratch. Every time I solve (or think I solved) a problem, another one pops up... I have now found out that my network card will not be able to work with cablemodem, but this is pure a hardware problem and has nothing to do really with MiNT.

Reading this newsgroup isn't very good for ones moral either. Reading several postings about how "easy" to set up all this is or should be, makes one wander. I've got nearly 20 years experience behind me, and I don't manage to crack/solve this, while other people just go on with it and do their thing. Sometimes "moral support" comes along in the form of another "poor lost soul" who is stuck. I remember Henk Robbers a couple of weeks ago, but what has happened, did he succeed, or did he decide to toss is all in?
Some offer help like saying "if you want to get to know MiNT, start with the basic installation, take time to learn the ins and outs of the OS and move slowly on". Nowhere on the MiNT '98 CD I can find a notion saying that it is only for advanced MiNT users. I don't want to get to know the system, I just want a connection to the cablemodem

I'm not giving up yet, but I can tell you that personally I don't think its worth all the trouble. I gues we're both lucky we've got a spare computer to try this OS on. Imagine, installing this monster on your only working computer.....

What I am going to do though when all this is finished, is to put up a "unbiased report" on my website. Reporting the pros and cons of the different OS. As it is not a magazine, it will contain my own personal views on the matter, and the way things are now, well, its going to be "red hot chili peppers...." I've started a logbook, noting the progres(?) I'm making, well let me tell you, with a bit of luck I'll get the Pullitzer price this year, this thing reads like a novel.....

In Holland there's a happy Dutchman (Jos), in Belgium there's someone who needs a new brain...

Cheers from Belgium

Dennis

4264. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920939774-946136AEicMi@ping.be>
Source record: 83003

Martin Byttebier <tos4ever@ping.be> wrote

>Please turn your tongue ten times around your mouth before you say
>something. The CD cost only 150,-DM
Yes I did, and you are right its 150 DM, sorry, taking in account some telephonecalls asking when they would find time posting the CD and been put on hold for several minutes, and adding 15 DM for postage, it will probably add up to 199 DM in total -))

>Bernd Ebert is always ready to help registrated users.
He shouldn't be ready to help, he's obliged to help, we're not talking PD/shareware here. Instead of trying to give help or comment in newgroups, he should be very busy rewriting the setup procedures, and once done give them free to the users of his product, because his product clearly has flaws..

>Am I spoiled by ASH products?
>
>Yes indeed.
Now, that is the most original reply I read for some time. I think I'm gonna stick it on my monitor. Just to remind me what a lucky guy I am.

>>So what should I do? Go to the Belgian ftp site and download all the
>MiNT
>>related files. Where do I start?
>
>The Belgian ftp-site isn't the right place for MiNT stuff.
Sorry, once again... Its my brain going berzerk, what's the use of putting "wrong" MiNT products on the Belgian ftp-site and announcing they can be found there

>Do I need tranquilizers? Do I need a new brain?
>
>Find a new brain.
I will, the local Maxi-GB has some on offer, I'll go down there first thing tomorrow, install them and report back.
Let's hope they come with a ASH installation, if its the MiNT way, You are hereby invited to my funeral or drop by and visit me in the local asylum.

Cheers from Belgium

Dennis, the spoiled by ASH products user

4265. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <tZ_E2.57$g92.357@198.235.216.4>
Source record: 83004

I was hoping for something BETTER than the old ST REPORT.

I know that you can do far better than this. I have seen your writings in the past in other media. Clearly what you have here is ONLINE NEWS that has some Atari Coverage which doesn't exist in a majority of other media.

If it is that difficult finding things to write about online for Atarians, then perhaps you could lessen the QUANTITY of ATARI ONLINE and INCREASE the QUALITY.

As for readers being interested in the other news. I don't think that is true because being able to read it everywhere else makes it a dogs breakfast in an Atari Online Publication.

I used to download ST report, but then it became of little value to me. Obviously you have alot of NON ATARI readers who are interested in NON ATARI subjects and you just happen to throw in some ATARI NEWS for them to quickly bypass.

Heres what I am looking for in ATARI ONLINE.

The Quality of Mags such as the defunct:

ST INFORMER
CURRENT NOTES

I know your capabilities and you clearly haven't lost your roots to the Atari World. But really, when you read the NEWSGROUP what 95% of the readers are looking for is HELP.

HELP FOR:

1)LOCATING ATARI COMPUTER DEALERS
2)LOCATING ATARI SOFTWARE
3)LOCATING SUPPLIES FOR ATARI EQUIPMENT
4)USING SOFTWARE
5)INSTALLING HARDWARE MODS
6)LOCATING AUTHORS OF PROGRAMS
7)KEEPING CURRENT IN HARDWARE/SOFTWARE UPDATES
8)LOCATING SOURCE CODES release to PUBLIC DOMAIN
9)INTERACTING BETWEEN PCs/MACS/ATARIS and maybe Amigas:-).
10)USING INSTALLING/UPDATING INTERNET SOFTWARE
11)NEW SOFTWARE RELEASES
12)HADES/MILAN USERS

The List is ENDLESS. There is still ALOT to talk about for ATARI if that is what you are interested in doing. Also there is an online alternative platform magazine that is looking for a TOS/ATARI Editor.

If you just want to be an ST REPORT that is fine, but it is not my interest.
If you would like to be a more ADVANCED Atari Magazine then that would be
EXCELLENT and I would then have it arrive in my email.

Thats my opinion.
And I would be curious to see if others in this NEWsgroup support it or if
I am wrong and they really like the look of AONE.

Brian.

<snip>

> / _____________/ \ E-mail subscription: dpj@delphi.com
> \ \ | | | | / / A-ONE's WEB Site
> ww ooooo----ooooo ww http://people.delphi.com/dpj/a-one.htm
>
>
>.

4266. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xZ_E2.58$g92.357@198.235.216.4>
Source record: 83005

Yup, and I have. It installed automatically. I have moved wdialog to before
NVDI and then after NVDI. Makes no difference:-(.

Thanks
Brian.

On 6 Mar 1999 22:55:44 -, "kevin dermott" wrote:
>you may need to stick wdialog.prg in the auto folder,i think this comes
>with nvdi
>Kevin
>
>--
>--
> oh how i like atari better
> kevin@kdermott.freeserve.co.uk
> kdermott@zetnet.co.uk
> mug shot at http://www.users.zetnet.co.uk/kevin/
>Brian Van TIlborg wrote in message ...
>>I am using NVDI 4.11. I Cannot get this to work in single TOS. It only
>>will boot with Magic installed.
>>
>>If NVDI is the ONLY THING in the Auto folder, it comes up
>>NVDI 4.11 then is promptly followed by 4 bombs.
>>
>>Any ideas.
>>
>>I would like to use NVDI in SINGLE TOS as well as MAGIC.
>>I am getting FRUSTRATED.
>>
>>Later
>>Brian.
>
>.

4267. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E48163.4892ABF9@cable.A2000.nl>
Source record: 83006

Dennis Vermeire wrote:

> I remember Henk Robbers a couple
> of weeks ago, but what has happened, did he succeed, or did he decide to
> toss it all in?

Hallo Dennis.

I finally succeeded.
The problem was not MiNT, but the unpacking.
I was not familiar with unpacking.

First about the cable.
I am on a 2 way TV cable in Amsterdam.
I have atari since 1987.
Only last januari I decided to go on the net, but I foresaw problems on atari
because the ethernet connection.
Then I could buy a second hand wintel laptop with pcmcia W98 32M and CD.
And I bought. 2 boys from the cable were half an hour in my house and I
was mailing and browsing with netscape.
I treat my wintel as my TV, dont want to know what is in there.
I can devote my TT to the real work: programming.
And have a spare computer on which I can run a emulator.
I am typing this in my easy chair in the living room. ;-)

Back to the unpacking.
The final unpack step, untar of the mint sources, failed on the TT.
I went back to the laptop and succeeded using powerzip. :-) :-) :-)
in 10 minutes.

In 1987 I was 2 years out of computers for some reasons.
I was beginning to hate commandline operated systems.
But I missed the programming. I saw atari with its paperwhite screen and
graphic interface and instantly knew:
Thats the way how computers should look like!!!!
I promised myself never to type a commandline again.
And for existing filenames there was the FileSelector.
I was strengthened in this thought when I noticed that TTP programs
tend to loose vital information when scrolling. Even on that computer I
abandoned, this couldnt happen. Deep in the BIOS of that system such
behaviour was considered 'data loss' and output was suspended until you
hit a key.

So my second decision was: never to use a TOS or TTP program.
But I was forced to fail myself on that point, which I regretted very
strongly. ;-)

Today airplanes are 'fly by wire'.
What would happen if the pilot flew his machine by typing commands,
which is, in essence, a 40 year old technology.

Cu
Henk.

4268. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <$hLLfIARqH52EwdJ@my-ste.demon.co.uk>
Source record: 83007

In article <36e41b8856ec7d90@holleman.demon.nl>, Louis
<louis@holleman.demon.nl> writes

<snip>

>Next please?

Fine, here's the ones I have.

IBM 1.0Gb 0662S12 YES Bootable (sort of)
Quantum 540Mb Maverick YES Bootable

The IBM's a bit awkward because it doesn't spin up straight away on
start-up, often requiring a reboot or 2 to get going. Once it's spun up,
it boots fine.

BTW, if anyone knows the jumper settings for the IBM, I'd be grateful if
they'd let me know. IBM don't list it as one they've made (?) and I've
not found anywhere else with any info about it.

--
David Bolt

4269. Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: msaeger@xnet.com
Message-ID: <7c22s6$in7$1@flood.xnet.com>
Source record: 83008

Is there any way I can use STinG to connect to a Windows NT File Server? Has anyone written a driver that would do this? I would like to create a Drive on my Falcon that maps to the NT File server.

Thanks!

4270. www.Atari-Users.Net is OPEN

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7c270n$em0$1@nnrp1.dejanews.com>
Source record: 83009

Attention Fellow Atari Users,

Do you have an Atari Related web page?

Then Take a few minutes to add Your site to the
Links Engine on www.Atari-Users.Net!

Thanks,
Rob
webmaster@atari-users.net

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4271. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <920952560-503358AEicMi@ping.be>
Source record: 83010

Brian Van Tilborg <madmax@bfree.on.ca> wrote:

>
>Yup, and I have. It installed automatically. I have moved wdialog to before
>NVDI and then after NVDI. Makes no difference:-(.
Brian,
IIRC you are using TOS 1.0 ? If this is still the case, you've just found the
cullprit. NVDI needs at least TOS 1.02
The reason it works with MagiC, is because this OS takes over control and
NVDI is happy with it. If You want to run NVDI straight from TOS You'll need
to install a higher/newer version.....

Cheers from Belgium

Dennis

4272. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be69e7$d7321ca0$5a5e0fcb@default>
Source record: 83011

Doctor Clu <clu-da-bard@geocities.com> wrote in article
<36E04E1D.3214@geocities.com>...
> JoNk wrote:
> >
> > I have an Amiga 2000 /w video toaster for sale. It has 030, FPU, 2.1
rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor,
keyboard, mouse, trackball. Please send all inquires and offers to:
> >
> > atari@wcoil.com
> >
> > Thanks,
> > JoNk
>
> Hey, that would be really cool if this could be turned into a TOS
> machine. ;)
>
> Doctor Clu

Why downgrade the OS?. ;-)

4273. MagiC WebRing

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <hs2F2.4329$Qs5.3489@news0.telusplanet.net>
Source record: 83012

Just a quick note that the MagiC WebRing is now open.
Its url is http://bengy.atari.org/ring.html
It is not 100% complete yet, but sites can now submit themselfs.
Thankyou..
Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4274. Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7c2f1j$f3h$1@roch.zetnet.co.uk>
Source record: 83013

Has anybody a non working Mega STE they might like to part with.
I'm particularly looking for the internal SCSI host adaptor (working)

TIA
Cheers
Mike

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

4275. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <6y3F2.2955$E4.14214103@rsnws01.mn.mediaone.net>
Source record: 83014

Ooops.

Callum Lerwick (Damned newserver. Stop hanging and making me cancel
thinking I need to resend.)

4276. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <ws3F2.2953$E4.14209508@rsnws01.mn.mediaone.net>
Source record: 83015

> > > I have an Amiga 2000 /w video toaster for sale. It has 030, FPU, 2.1
> rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor,
> keyboard, mouse, trackball. Please send all inquires and offers to:
> > >
> > > atari@wcoil.com
> > >
> > > Thanks,
> > > JoNk
> >
> > Hey, that would be really cool if this could be turned into a TOS
> > machine. ;)
> >
> > Doctor Clu
>
> Why downgrade the OS?. ;-)

Yeah. Linux is what you need, baby. :)

Callum Lerwick (Born to hack some form of Unix.)

4277. Re: FS: Amiga2000 video toaster

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <qv3F2.2954$E4.14214103@rsnws01.mn.mediaone.net>
Source record: 83016

> > > I have an Amiga 2000 /w video toaster for sale. It has 030, FPU, 2.1
> rom, 80MB hard drive and 700MB hard drive (both SCSI), Amiga monitor,
> keyboard, mouse, trackball. Please send all inquires and offers to:
> > >
> > > atari@wcoil.com
> > >
> > > Thanks,
> > > JoNk
> >
> > Hey, that would be really cool if this could be turned into a TOS
> > machine. ;)
> >
> > Doctor Clu
>
> Why downgrade the OS?. ;-)

Yeah. Linux is what you need, baby. :)

Callum Lerwick (Live free or be very annoyed.)

4278. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c2lkv$qi6$1@nnrp1.dejanews.com>
Source record: 83017

In article <920939770-945516AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:
> Stichting ST <atarist@xs4all.nl> wrote;
>
> >Hallo Dennis, got some inspiration from my 'one of these days' thread?
> >Those are the questions that are in my mind also but I had them not
> >in those straight words yet.
>
> Not really, but I'll let you in to a secret... last month I bought the
> MiNT '98, and just like you I'm struggling with this ***** CD
> Instead of asking for help in this group, I decided to try it myself, I

Have you considered the third option: Asking the author for help? You have bought a commercial, supported product, that's pretty stupid if you don't intend to use the support. Otherwise you could have downloaded pretty much the same thing for free...

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4279. Re: Modem DB9 to mini din8 conversion ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: kare.hampf@pp.inet.fi
Message-ID: <36e4cbce.418720451@news1.telia.com>
Source record: 83018

On Sat, 06 Mar 1999 16:33:08 +0100 (MET), dipching@ping.be (Jo Vandeweghe) wrote:

>Anybody has schematics to build a modem DB9 to mini din8 ?
>Thanks for any information !

Easiest thing to do is to visit an Apple Macintosh store, as this is a common cable needed to connect external modems to Macs.

K.Hampf
e-mail: kare.hampf@pp.inet.fi
- email: kare.hampf@pp.inet.fi -

4280. Re: STing Setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8l$q4o$1@news7.svr.pol.co.uk>
Source record: 83019

On 6 Mar 1999 08:33:12 +, Gordy & Mandy wrote:
>on Fri 05-03-99 22:21 Peter Slegg wrote:
>
>>I tried connecting to FreeNet with my ST and Milan but had no luck. Do I

>Check out my script on my Website.I changed my old Zetnet script to work
I downloaded your script, but I think that there are some problems with the dial.scr. There are some RESP lines with no matching FINDs (if I've recalled the details correctly). In any case there is no need to for anything to be entered after the phone number in a script for Freeserve.

>Some Free isp use CHAP which I don't think,correct me if I am wrong,get
>STiNG to connect to these.
That's correct. Tesco and BTInternet are two such examples.

>Free4all.You can register online to this one and all your details will be
>e-mailed to you.I know that one works well.
A bit tricky if you don't have an email address already! ;-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4281. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8m$q4o$2@news7.svr.pol.co.uk>
Source record: 83020

On 6 Mar 1999 10:24:08 G, JI Logan wrote:
>On 6 Mar 1999 01:06:07 G, Charles Stanley wrote:
>
>| . . . .
>|Yes, but will you let us all know where we can obtain ScanX.PRO in the UK,
>|please.
>
>Why not buy it from Canada? I admit that 18 months ago I would not
>have thought about it but I bought my DirecT60 from Edmonton using a
>credit card and have been buying Anodyne Software products by paying

Exactly my sentiments. Nima accepts major credit cards (expect to pay a
small surcharge of a couple of dollars), and will either email
you the driver or will allow you to download the software directly from his
web site.

You only need fax him with your order and credit card details, I commend
Nima's service as second to none.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4282. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8p$q4o$4@news7.svr.pol.co.uk>
Source record: 83021

On 6 Mar 1999 16:50:42 G, Phantom wrote:

[...]
>
>I want to take this space to thank everyone again who posted and sent
>e-mail regarding my Nemesis troubles. Thanks to all the feedback, I
>think I have enough information to try another attempt at installing
>the Nemesis board. I just need to find the extra time to try it again.

I'm emailing you the contents of the disk as previously arranged :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4283. Re: Nemesis Troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8o$q4o$3@news7.svr.pol.co.uk>
Source record: 83022

On 6 Mar 1999 00:21:40 G, Mike Kerslake wrote:
>On 4 Mar 1999 06:59:52 G, Phantom wrote:
>>On 2 Mar 1999 22:32:33 G, Mike Kerslake wrote:
>
>>No problem, I don't think I have any real problems with the
>>NVRAM. The Nemesis has been trouble. If I can't get it
>>working, I'll probably smash it with a hammer and try to
>>buy a CT2 or something.. :)
>
>The CT2 certainly looks the biz doesn't it? :-)

It does - and is.

The good news is that if you've already prepared the motherboard for a
Nemesis then you've done most of the work already! Centek even provide a
replacement SMD resistor for one that had been removed (R216).

>>I dont think you can use a nemesis with a CT2 anyway.
>
>I think that's correct.

Spot on.

>>Do you have the 25/50MHz version?
>
>IIRC it's the 24/48MHz (shows how much I know about the inside of my
>machine!)
You could possibly plug a 50MHz clock in instead of that 48MHz one FWIW.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4284. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8r$q4o$5@news7.svr.pol.co.uk>
Source record: 83023

On 7 Mar 1999 04:55:52 G, Dennis Vermeire wrote:
>John McHugh <johnny.uk@usa.net> wrote;
>
>>I have the german version of papyrus 6 but i can't read german, Does
>>anyone have the english resource file for this programm. (I assume the
>>langauge is in the RSC, But it may also be in the PRG)
>The only one who has the RSC files (according to them) is R.O.M, they've
>been promising a English version since November 1997.....
>In the meanwhile version 7.0 has been lounched (october 1998) and yes a
>English version was again promised.... 6 months later there is still no
>sign of it....

Extremely frustrating!

>Germany. How hard is it to translate the RSC file? I know some people who
>could do it perfectly, and wouldn't even charge money for it.

A huge undertaking, and since I'm still hopeful that an English version of
Papyrus 7 is nearly upon us, it probably isn't a viable job.

>I'm thinking about putting translated RSC files onto my "soon to come" website
>but I'm not sure about the "legal" status, can anyone inform me about this?

A brilliant idea. I can't imagine that anyone would make a fuss about it!

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4285. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7c2j8t$q4o$6@news7.svr.pol.co.uk>
Source record: 83024

On 6 Mar 1999 22:27:57 G, Brent Thirsk wrote:
>Derryck Croker wrote:

>> Latest version is 4.52 - you can definitely get it from Christian's web
>> page.
> A note from Christian Felsch posted late Feb.
>The FTP server of the TUHH (ftp.rz.tu-harburg.de) has been closed and
>wont be open again :-(

Oh - I didn't get that message.

Thanks for the info - if you hear about a new download site then please let
us know.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

4286. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c2lru$rf2$1@nnrp1.dejanews.com>
Source record: 83025

In article <920939774-946136AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> >Bernd Ebert is always ready to help registrated users.
> He shouldn't be ready to help, he's obliged to help, we're not talking
> PD/shareware here. Instead of trying to give help or comment in newgroups,

So have you *asked* him? Have you talked to him, told him about your
experience with his product?

> he should be very busy rewriting the setup procedures, and once done give

He has been working on a new version for a long time already.

> them free to the users of his product, because his product clearly has
> flaws..

That's funny to hear from an ASH-fan ;-) When was the last time you got a free
MagiC-update?

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4287. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c2m90rsr1@nnrp1.dejanews.com>
Source record: 83026

In article <7c22s6$in7$1@flood.xnet.com>,
msaeger@xnet.com (Michael Saeger) wrote:
> Is there any way I can use STinG to connect to a Windows NT File
> Server? Has anyone written a driver that would do this? I would like

Not yet. I have heard of a networking filesystem for STiNG and MagiC, but IIRC this is not compatible with NFS, SMB or any other widespread protocol. I hope I'm wrong though.

> to create a Drive on my Falcon that maps to the NT File server.

It's not possible, but you can do it the other way around by running MiNT and Samba on your Falcon ;-) What you need is a SMB-client for your Falcon, if somebody wants to port/write one then please go ahead, we need it.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4288. Re: Sunday blackout

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7c2m2afur1@roch.zetnet.co.uk>
Source record: 83027

Hi John,

These zero length mails from Zetnet were quite popular a few months ago
and there was some discussion about them in zetnet-atarians, but at
that time several of us had the same problem.

I have not had any of these problems over the weekend. Have you tried
changing from news.zetnet.co.uk to znews.zetnet co.uk or vice versa ?
(You may need to ask for an unfiltered server to do this, if you have the
filtered service at the moment.)

Cheers

Paul

On 8 Mar 1999 22:58:39 G, JI Logan wrote:

>.... I have some posts from 6th March, nothing from the 7th
>and a few from today (8th). There were 136 apparently waiting
>tonight but most were of zero length....

4289. Re: 520 ST pulled out of mothballs.....

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E4DB31.ED0AF5FD@directprovider.REMOVETHECAPITALS.net>
Source record: 83028

```
Callum Lerwick a ï¿½crit :
>
> JReill@ocean.com wrote:
> >
> > On Mon, 08 Mar 1999 11:05:55 +0100, Nicholas Bales
> > <bales@directprovider.REMOVETHECAPITALS.net> wrote:
> >
> > >There is no system security built in to the TOS ROMs, so it's pretty
> > >easy to bypass any password boot up software.
> > >
> > >That program is probably just an auto program or an accessory. You can
> > >bypass these by pressing either ALT or CTRL while the system is booting.
> > >ALT usually will boot the A drive, whereas CTRL will boot the C drive
> > >and bypass any AUTOs or ACCs, depending on which HD driver you're using.
> > >Once you're in there, just delete or rename the culprit.
> > >
> > >Nick
> >
> > Thanks very much Nick, I'll give it a whirl.
>
> And the universal solution, that works with any OS: Boot off a floppy.
> :)

Well, I for one can't simply boot off a floppy if I have a HD attached
without pressing CTRL or ALT. It will just default to the C drive.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4290. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Peter Lessenich <p.lessenich@c-h-s.de>
Message-ID: <36E4E061.A0C6C6E0@c-h-s.de>
Source record: 83029

Brent Thirsk wrote:

> A note from Christian Felsch posted late Feb.
> The FTP server of the TUHH (ftp.rz.tu-harburg.de) has been closed and
> wont be open again :-(
> So you can't download any of my programs (qed, TW2, gemgs, gcc-2.8.1)
> from the server or my WEB page at the time.
> I'll prepare my WEB page for the download via WEB, FTP download is no
> longer supported.

Meanwhile Christian has enabled HTTP download. At least for some of his
programs
(I didn't check them all).

Peter

4291. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c2s5d$f3$1@nnrp1.dejanews.com>
Source record: 83030

In article <199903080000.a121@lu.maus.de>,
Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:
> Hello Martin-Eric,
>...
> qf> I'm just curious, because I
> qf> essentialy have no clue as to what's available out there, beyond the
> qf> basic ISO-9660 specs.
> Mac HFS is AFAIK just the Mac filesystem on CD. Joliet is, similar of VFAT
> to
> FAT, just a backwards compatible enhancement of ISO 9660 by Microsoft.
>
> For UNIX attributes you have to use Rockridge I suppose. AFAIK this is
> just
> an ISO 9660 CD (with 8+3), having additional UNIX informations in
> additional
> files.

Actually, the additional information is encoded in extended directory
attributes (ISO directory entries are variable length).

> Long time ago, I searched the web about Rockridge, because I wanted to
> write
> a program to make these extensions on my own, but I found nothing usefull.
>
> If somebody knows a proper URL with informations about the structure, I'm
>
> still interested in it ... :-)

Try ftp://ftp.ymi.com/pub/rockridge/

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4292. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c2s8cfh1@nnrp1.dejanews.com>
Source record: 83031

In article <199903080000.a122@lu.maus.de>,
Oliver_Schildmann@LU.maus.de (Oliver Schildmann) wrote:
> Hello Julian,
>
> r> - Rockridge -- gives you long filenames, POSIX file attributes,
> symlinks
> r> (largely used in the UNIX scene)
> Is there a TOS program out there to build these extension (not just for
> Minix, also for VFAT partions)?
>
> Or do you know where I could look for informations to write such a program
> on
> my own?

If what you want is to create an ISO CD with Rockridge extensions, it would probably the easiest way to port one of the Linux applications capable of creating such a CD image...

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4293. Calling Dutch, German, & Belgian ST USERS

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E4E6F5.7553@geocities.com>
Source record: 83032

Ahhh!! An Atari ST in a dump!! That is my recurring nightmare! I keep worrying someone will do that with a TT! Arg!!

Anyway, this guys needs a monitor. Can anyone help him?

Doctor Clu of AUNT

Guaka wrote:
>
> Hi, everyone!
>
> I recently found an Atari ST on a dump somewhere, but it has no monitor. So I wonder if there are any Dutch (or Belgian or German) people on this group who have a monitor left, which they would like to sell for a small price.
> It also might be possible to exchange it for 2 half Atari ST's (without diskdrive/power supply).
> I live in Nijmegen, and my parents in Zuid-Limburg...
>
> Greetz,
> Kasper

4294. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990309113939.28102B-100000@hal.fishpool.com>
Source record: 83033

On 7 Mar 1999, Lonny Pursell wrote:

> For a _properly_ designed et-4000 VME gfx card no drivers would need
>
> [snip]
>
> >I _could_ have acquired several VME cards designs for rather cheap, but
> >since I cannot purchase ET-4000 chips anywhere, what's the point?
>
> That is a serious problem and it's a shame one cannot get the chips.

Tseng Labs are not even involved in video hardware anymore.
The chips are discontinued and have no 3rd-party equivalent.

The ET-4000 and ET-6000 designs were sold to ATI, but all ATI did
was hack the technology and improve it, which created the Mach 64
series of video cards.

Unfortunately, the Mach 64 chip is _much_ different from the ET-4000,
which means that one could _not_ upgrade, say... a Crazydot design
to use a Mach 64 chip instead.

In the long run, I suppose a new card should be Mach 64 based (ATI
still manufactures variations on it - now nearing the 4th demention)
but then it would have to be designed from scratch.

***

In the long run, porting the Milan's PCI BIOS to TOS 3 and 4, to
access the Titan Eclipse on Falcon and Michael Schwingen's VME-PCI
adapter on M-STE/TT seems like the best approach.

It wouldn't be too difficult to adapt existing Mach 64 drivers to
access the PCI bus through these either.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4295. WANTED: A Good Quality SCSI Cable

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <fGEBeDALXP52Ew7r@steverosie.demon.co.uk>
Source record: 83034
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech,demon.advert,uk.adverts.computer

Hi

I'm in need of a couple of good quality external SCSI cables (centronics style).

I'm a little low on cash at the moment, so can offer 20GBP's worth of Atari software/hardware, PD software or the first (this is what I am told) CD-ROM for the Atari.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4296. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E4EB2A.1692@geocities.com>
Source record: 83035
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

We have some members in the Atari Users of North Texas that I know are interested in finding a Ethernet card, so I could publish this in AUNT BYTES.
Since I'm looking at possible becoming a TT user in the future, I would like to know the answer to two questions:

1) What price range do you think it will be?
2) What exactly would a ethernet card allow a TT to do?

Thanks,

Doctor Clu

PS: Anyone know where I can find an Ethernet card for a regular ST?
A quest I'm on for another friend.

@>-->---------------

Martin-Eric Racine wrote:
>
> (EN) (FR)
>
> Greetings everyone!
>
> I have found a manufacturer willing to produce us a batch of VME Ethernet cards that use the Lance technology (same as Riebl and Pamsnet) which they used to manufacture, but discontinued a while back.
>
> However, they need a quantity purchase, before they can offer them at an affodable price. If I can collect about 100 purchase orders, then they should be available for _very_ cheap.
>
> Since we already have Lance drivers for MiNTnet and STinG, it would be easily implemented on a MEGA-STE and TT.... but we first have to gather enough orders, before they can justify another production run.
>
> Please forward this message to MausNet and any other Atari newsgroups where it would be suitable.
>
> Once I have collected enough purchase commitments, I'll post another
> message here to let people know what prices I've been quoted and how
> I expect to distribute the cards.

4297. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7c2t73llm1@barcode.tesco.net>
Source record: 83036

```
--
--> Has anybody a non working Mega STE they might like to part
with.
>I'm particularly looking for the internal SCSI host adaptor (working)
>
>TIA
> Cheers
> Mike
you know it will only handle one drive and no bigger than 1 gig and is
fussy with many drives
```

4298. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <920975718.17534.0.nnrp-11.9e9835e9@news.demon.co.uk>
Source record: 83037

On 9 Mar 1999 07:40:11 G, Derryck Croker wrote:
Yes a Pap 7 english release should be available... RSN !! ;)

''

nick@iipmail.demon.co.uk
http://www.iipmail.demon.co.uk/ATARI.HTM
for Texel.Hyp / Papyrus.Hyp and more.

AB040 Nemisised Falcon running MagiC 6.01

4299. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990309120641.28102D-100000@hal.fishpool.com>
Source record: 83038

> ->Beware that some versions of the ICD-driver does not work with MinixFS at all (or
> ->indeed anything else than pure, old-fashioned TOS-partitions or ICD extended
> ->partitions).
>
> Hi Jo. Thanks for the clarification. I'm currently using ICD's Pro
> Utils, version 6.5.5. This works with the stipulations I mentioned.
> You have to use a Minix partition of 64 megs or less, and it does
> not support XHDI.
>
> I just got HDDriver though, and as soon as my new 2 gig 2.5" IDE
> drive gets here, I'm switching over... ;-)

One often overlooked XHDI driver is CBHD. The great thing is,
the sources are included and it's now public domain.

Maybe it could eventually be integrated into Milan TOS?

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4300. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990309121340.28102E-100000@hal.fishpool.com>
Source record: 83039

On 8 Mar 1999, Stichting ST wrote:

> >I think the coming months will be very amusing...
>
> I also. Bernd Ebert, one of the people of MinT98 has found my 'one of
> these days' thread and commented already to me in the German
> maus.computer.atari.software

and he said? (sorry, I don't have access to Maus stuff here)

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4301. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990309122233.28102F-100000@hal.fishpool.com>
Source record: 83040

> Is there any way I can use STinG to connect to a Windows NT File
> Server? Has anyone written a driver that would do this? I would like
> to create a Drive on my Falcon that maps to the NT File server.

Using STinG, you are limited to FTP.

Using MiNTnet, you can install NFS or Samba (the freeware version of
Microsoft's own SMB).

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4302. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e4f418617f7670@holleman.demon.nl>
Source record: 83041

on Tue 09-03-99 01:34 David Bolt wrote:

>In article <36e41b8856ec7d90@holleman.demon.nl>, Louis
><louis@holleman.demon.nl> writes
>
><snip>
>
>>Next please?
>
>Fine, here's the ones I have.
>
>IBM 1.0Gb 0662S12 YES Bootable (sort of)
>Quantum 540Mb Maverick YES Bootable
>
>The IBM's a bit awkward because it doesn't spin up straight away on
>start-up, often requiring a reboot or 2 to get going. Once it's spun up,
>it boots fine.
>
>BTW, if anyone knows the jumper settings for the IBM, I'd be grateful if
>they'd let me know. IBM don't list it as one they've made (?) and I've
>not found anywhere else with any info about it.
>
David,

looking at the typenumber, it may be a bit like the 0663 and 0664 types.
Problem is that only a few jumpers correspond, not all of them.

Looking at the backside, and depending how many jumperpositions there
really are, it may be like this:

. . . . . .
. . . . . .

1 2 3 4 5 6 7 8

1, 2 and 3 are the ID jumpers, where 1 is bit 0, 2 is bit 1, 3 is bit 2.

4 is what they call an option pin. Not relevant

5 is the autostart jumper (on 0663 and 0664 types). If you shorten it, the
drive spins up when power is supplied. I had a 0664 connected but I
had to remove the jumper. Drive then starts after HDDriver is loaded,
with SCSI initiator set (on ID-7). If you leave it autostarting, it
won't get "ready".
6, 7, 8 can be anything. Master/slave stuff, LED bus, termination...
The 0663 and 0664 were completely different here.

Also, note that my 0663 had a block as above, but the docs only
showed/explained me the jumpers 1 thru' 5.

I couldn't find anything on a 0662 type either...

HTH,

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4303. /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E4F5C2.4F25@geocities.com>
Source record: 83042

Being new to the Atari world, I've noticed that there was a trend going for a while.

Atari invents a new computer, the Atari ST. (about 1985)?
Then Atari comes out with the Atari TT. (about 1989)?
So if Atari had continued, would the next one be an Atari UT? :)

Also, if we follow the logical progression, Atari develops a new computer that works at 4x the processor speed of the last jump and a jump happens roughly every four years. (At least major jumps... like the one between the ST and TT). If this were the case, would it have gone something like this... ?

Atari ST 8Mhz 1985
Atari TT 32MHZ 1989
Atari UT 128Mhz 1993
Atari VT 512Mhz 1997
Atari WT 2084Mhz 2001 (3thz)
Atari XT 8336Mhz 2005 (8thz)
Atari YT 33344Mhz 2009 (33thz)
Atari ZT 133376Mhz 2013 (133thz)

I look at the last one and laugh... but then I think about it.. is it REALLY all that silly? In 1993 computers WERE at 128 Mhz, and in 1998-1999 we are running computers at 500Mhz. 2084Mhz by 2001? Well, they have beat the 1000Mhz barrier already... so why not? A 1000Mhz is a terrahertz or something like that. So by 2001 we could have a computer running at 2thz? :)

Anyway, an interesting look at a humorous trend that Atari might have taken, which turned into a eye opener of how far we could go. ;)

Doctor Clu

4304. File format of Personal Finance Manger Plus

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: gary@the-gap.demon.co.uk
Message-ID: <36e4fd4e28d4e0@the-gap.demon.co.uk>
Source record: 83043
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

I've been using Personal Finance Manager Plus 1.04 by Peter Veal for years now, and am very happy with it. One thing that's lacking though is the ability to import/export data in a common format ie. comma delimited etc.

Has anyone already written a import/export program that works with PFM+? If not, I might write one myself, and wondered if anyone knows the actual format of the .MNY file (it would save me having to dig around and guess). Anyone?

Gary

--

Gary Priest,Southampton,England gary@the-gap.demon.co.uk
Atari Falcon030 + FPU + Nemesis http://www.the-gap.demon.co.uk/

4305. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-09 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <7c32fs$b80@freenet-news.carleton.ca>
Source record: 83044

Brian Van TIlborg (madmax@bfree.on.ca) writes:
> On 2 Mar 1999 21:41:03 G, "John Whalley" wrote:
>>Brett Smith <caul@concentric.net> wrote in article
>><7bcsim$9st@chronicle.concentric.net>...
>>> Hello!
>>> I have a 520 ST I would like to see if I can get connected to my
>>dialup
>>> PPP account- any advice would be appreciated!
>>
>>Main advice would be to get a memory upgrade: I guess you might *just*
>>squeeze in STinG and a basic mailer like AntMail, but it'd be *very* tight
>>(to the extent that you'd probably have to re-boot without STinG to run an
>>editor with the mailer, if you were lucky). Things are tight in 1 meg of
>>RAM, you'd really need to up it to at least 2 to make it viable, 4 if you
>>want to use a recent version of CAB.
>
> I have installed, Magic 4 and NVDI 4 in my 520ST with 2.5Meg of Ram.
> After running Autos & STing, I have just 1Meg left according to my Sysinfo
> cpx. In this 1 Meg I am able to Run CAB 2.7 Demo with graphics on quite
> comfortablly. Which confuses me as I thought it would be very tight. There
> appears to be little difference from when I operate with 2MEG of ram and
> TOS 1.0 after loading just autos. However I have noticed after roughly
> 8 to 11 Web pages, I get a memory error, of course I hve the ram cache set
> to 4 meg:-). So, 4 megs would be great, but I am working fine with 1meg.
> Now with 1meg only I don't think this would be possible with Magic/nvdi, however
> it should be fine in single tos. I will experiment this weekend, and make
> my 520ST a 1meg machine and see what happens.
>
>>
>>If it is upgraded already, I'd recommend:
>>
>>TCP/IP stack: STinG
>>Mail transport: POPwatch
>>News transport: NEWSwatch
>>Offline mail and news reader: Okami
>>Web browser: CAB 2.5 or higher
>>Telnet: TVT102 or Telstar
>>FTP: aFTP
>
> Yup, more good choices.
> Brian.
>>.

As a wanabe Atari WEB browser, I am daunted by the array of programs needed to do the job completely. Does Netscape do the same functions for PCs? If so, why can't a single more powerful program be devised for the Atari? I know my ignorance may be showing, but all the above array of programs has put me off, except for simple e-mail transactions.

Walter Cole
ai063@freenet.carleton.ca

--
Walter A. Cole
ai063@freenet.carleton.ca

4306. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7c6gco$2pl$4@news5.svr.pol.co.uk>
Source record: 82845

>
>As a wanabe Atari WEB browser, I am daunted by the array of programs
>needed to do the job completely. Does Netscape do the same functions
>for PCs? If so, why can't a single more powerful program be devised
>for the Atari? I know my ignorance may be showing, but all the
>above array of programs has put me off, except for simple e-mail
>transactions.
>

If the original poster of this message would like to tell the group where he lives (area),then I'm sure that if someone is not too far from him,he might get some help.
ie, If you live near Clacton,Essex. I will willingly help you sort things out.

All the best,
Keith & Laura

keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663

4307. Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e6cdbc31ecc41@ping.be>
Source record: 82846

Hello,

Since some time I notice that it's impossible to play sound via Gemjing.
e.g. If I load the famous "cow.htm" into Cab I see Gemjing coming up but
that's that no sound at all.
After studying the Gemjing docs I found a possible reason for this.
If there is no "_SND" cookie installed then Gemjing wont play music.
Sysinfo 4.5 however revealed me that that cookie is installed but I
saw also another sound cookie entry namely McSn.

_SND 1 Sound: GI/Yamaha (PSG)
McSn E2656 Xbios Soundroutinen V 1.00

According to a doc I've found McSn stands for "MacSound for MagiCMac".

As I'm using a Hades running MiNT it took me a while to find out why that
cookie was installed on my system.
It seems now that the McSn cookie is installed by the system library
"Liberty" which is needed to run the fileselector Freedom 2.x (v2.05 in my
case)

So I rebooted my machine but now without Liberty/Freedom 2.05 (I used
Freedom 1.5 instead). Hurray I could hear the cow mooing now.

The problem is that I really want to use Freedom 2.05 and thus Liberty. I
wonder if someone knows a way to get rite of that McSn cookie.

TIA
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4308. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7c6khk$3k9$1@news8.svr.pol.co.uk>
Source record: 82847

>On 10 Mar 1999 03:38:47, Doctor Clu wrote:
>> Have reached long time ago and it haven't stopped it yet. It's scary
>> how inefficient tech might turn out to be the most widespread.
>>
>
> That's one great point this thread has brought out is though the
>Atari/TOS platform may only be at between 8-60 mhtz, at least the code
>is more efficiently written, so you don't need the 400 mhtz machine to
>run massive amounts of bloatware. (Which is not just a fault of
>Microsoft, but MANY companies out there. Seems the more speed and
>storage you have, the more people waste.)

Very true , the PC world in my opinion is moving to fast for the
software companies to make efficient use of the current hardware , it
doesn't matter how many needless routines and extra bits of code the
hardware is moving fast enough to hide these programming
inefficiencies.

I had a mate with C64 which he kept up with until not so long ago ,
and the some of the latest demos coming out of the little machine
could have shamed the ST! :-)
Really pushing the C64 to it's limits.

Reminds me of the potential which the STe had and still has if it to
was pushed to the limits of it's 'architecture'.

Paul Mac

-----------------------------oOo---
Sent using the power but without the price to boot.

paul_mc@atariste.freeserve.co.uk

Everyone talks, some hear, few listen- and almost no one understands.

When things are made absolutely clear people become confused.

4309. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e6c97e786ad580@holleman.demon.nl>
Source record: 82848

on Wed 10-03-99 13:20 Johan Klockars wrote:

>In article <36e41b8856ec7d91@holleman.demon.nl>,
>Louis <louis@holleman.demon.nl> wrote:
>
>>fVDI is a FREE VDI replacement, being worked on by I gathered a Swedish
>>crew. Contact Johan Klockars about it. I forgot whether I fetched it from
>
>I don't think I qualify as a 'crew' and I've probably done more than 98%
>of the work so far. ;-)
>It would be nicer if it was a 'crew', though. (Hint, hint!)

Hej Johan, oooops! Mistake...

I gather you work alone on XaAES too. How about the Fenix stuff? Also a
solitary job?

>fVDI v0.90beta is more than half a year old, but for a little while yet
>I'd still recommend that one. Later beta versions have mainly focused on
>making things work well with the Eclipse/RageII.
>Two days ago I made v0.91beta available, but I have to change a couple of
>things in that before it works really well on anything but the RageII.

Aha! Must have been more than 6 months then, since I used 0.85. It ran on
MagiC, but had some weird drawing problems (I reported those then).
I'll see if I can fetch the later version and have time to test it.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4310. Re: Revolution exit

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e6d8dc3a9c5c0@ping.be>
Source record: 82849

on Wed 10-03-99 12:19 Stichting ST wrote:

>But they do their best really to soften the blow for me. My DM 40,-
>is valued at 2 points. I can now make a choice from their other CD's.

He where did you find this about the two points?
I got probably the same letter (for 90,-DM) I can't see anything about
points.
There is a list of CD's ranging from 10,-DM to 70,-DM.

>
>Whiteline CD ROM alpha, gamma, delta, omega psi and kappa each for 2
>points (I have 2 points)

These CD's holds mainly soft and lots of Calamus and true type fonts.
There are alos some registrated versions of soft.
If you want a list of the registarted soft mail me privately.

>Compleet MiNT '99 2 points (this?)

MiNT '99 holds the complete MiNT stuff which is available on the Net too.
>
>Linux/68k 3 points (and I have only 2)

I probably go for this. It's version 2.3.
Can someone tell me if this will work on the Hades? I know that previous
versions didn't work.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4311. ST games:Sreet Fighter II, Dragons Lair III,Sheer Agony+more all CIB

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <36E6E313.48FC@primenet.com>
Source record: 82850

Check auction at
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=74666889

All boxed, all complete.
Sheer agony is RARE for the ST, and Street Fighter II was always hard to find. Plus all these other great games. I hope someone can bid more than $20 for all this!!! Good luck bidding! -Satcom2

4312. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7c6p6nrkm1@news-inn.inet.tele.dk>
Source record: 82851

>From: Martin-Eric Racine <q-funk@pp.fishpool.com>
>
>The same thing happened to many people who had just purchased CAB 2.5
>from System Solutions, right when CAB 2.6 was released in Germany.

That might be why they where shipping CAB v. 2.7 with a english RSC file?

>
>When I think about the Atari scene today, sadly, it has become a market
>of people complaining there is no money to be made on Atari products, but
>at the same time their prices are twice the amount one would pay for the
>same thing on other platforms (in the case of browsers, Netscape is free!)
>which results in people moving on to Mac/PC because it's cheaper.
^^^
That`s not so, - well, from my experience, the MAC software is a lot more expensive, even the shareware is more expensive on the Mac than on the Atari, and it`s almost imposibble to find any new pd software for the MAC.
I am not counting the PC world, where everybody is stealing/pirating software from everubody.

>In a nutshell, many Atari developpers are shooting themselves in the foot.

I don`t mind paying for software upgrades at the price ASH charges for upgrades, one doesn`t need to get every upgrade. I was even considering buying FREEWAY for the MAC. It`s cheap when you are a "power-user", a lot less than if I get it from a Danish Mac supplyer.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4313. Re: ATW 800 and software

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7c6p6qrkm2@news-inn.inet.tele.dk>
Source record: 82852

Hi,-
Thank`s to all for the replyes about the ATW 800.
Unfortuenly it is sold.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4314. GNU assembler site

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c6u3k$jr3$1@nnrp1.dejanews.com>
Source record: 82853

This may be an old place for the programmers here, but I found it to be a well documented online resource for utilizing the GNU assembler.

Reference to 68K machines begins at the following site;

http://www.tec.ualberta.ca/Documentation/Info/by-node/binutils-2.7/gas/as_183.html#SEC185

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4315. Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7c6ukn$kc4$1@nnrp1.dejanews.com>
Source record: 82854

Hello,

I have a Matrix TC120? 3 or 8, I can't read the last #. It has a DB-9 Female connector on it. I tried using a DB-9 Male to HD-15 Female adaptor to connect it to my SVGA. With no luck... Any Ideas? Does someone know the pin layout to help me create an adaptor for it?

Thanks in advance...
Rob

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4316. Sharp 68K computer

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c6vgm$l1p$1@nnrp1.dejanews.com>
Source record: 82855

Maybe I have been in the dark ages. I found this information while looking at the NetBSD ports. It seems in Japan, there is a 68K based computer manufactured by Sharp (I don't know if it is the same company we know over here in the States). It looks like there are 68K, 68030 and 68040 versions. Funny thing was there is even an 68060 accelerator for the 030 version. The Sharp web page was all in Japanese (my German is bad enough), so I couldn't make anything out of it, or even if the machines are currently being manufactured. The NetBSD page listed some pretty impressive supported devices for the machine however. I think I need to add one to my collection:). Anyone know more about this machine?

http://netbsdwww.cs.rmit.edu.au/Ports/x68k/index.html

Mike

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4317. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7c6tiescv1@irk.zetnet.co.uk>
Source record: 82856

<snip lots of stuuf about free ISPs and British Telcos>

Hi All,

Thought I would chip in with my three pen'uth.

Don't worry about BT and the other telcos not making money out
of calls to Free ISPs. These companies make a good living from
these "cheap rate" local calls.

The larger telcos are getting upset because these calls are
choking up their networks. They would much rather that we
stop using them and make much more expensive long distance calls
instead.

It is these companies that control the networks and the cost of
calls so it is they who are responsible for creating an environment
in which Free ISPs can operate and thrive.

IIRC the company operating the service (the ISP) gets 70% of the
call cost and the telco gets the rest. If the telcos were to cut the
cost of off-peak calls then Free ISPs would not be able to operate.

Large corporations pay substantially less for their calls than the
British householder does because they have clout.

Once again We British are being overcharged for something and then
being told how lucky we are!

ditto electronic goods,
ditto food,
ditto books,
ditto music,
ditto cars,
etc., etc., etc.

Regards,

Peter.

4318. Re: DTP->TXT

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: peter.slegg@zetnet.co.uk
Message-ID: <7c6tihscv2@irk.zetnet.co.uk>
Source record: 82857

On 7 Mar 1999 22:20:30 G, <enbordal@online.no> wrote:
>This is what I wrote some time ago:
>"Does somebody know a easy way to extract the text
>from a file made in
>Timeworks DTP?

This can be done from within Timeworks if the text is part of a story.
Simply export the story to a file, hey presto ASCII.

Peter.

4319. ST BBS software

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: John Whatty <john@mevatele.freeserve.co.uk>
Message-ID: <36E5B792.5C22@mevatele.freeserve.co.uk>
Source record: 82858

Can you help with a few questions ?

What ST BBS software is available ?
What ST BBS software is still supported ?
Is there any ST BBS software that can be accessed by Telnet ?

Some software that I've used/heard of ....
ST Keep
MiniBBS
RatSoft
Octopus
Forem
BBS Express
Michtron - remember the rash of BBS's that appeared after ST Format put
it on their cover disk :-)
Cheers
John

4320. FA: 1040STf, color monitor, B&W monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: kprodzin <kprodzin@columbus.rr.com>
Message-ID: <36E7040F.927FBD9E@columbus.rr.com>
Source record: 82859

all working good
check them out on ebay

http://cgi3.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&userid=kprodzin%40columbus.rr.com&include=0&since=-1&sort=2&rows=25

kp

4321. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <QBEF2.3128$E4.15404015@rsnws01.mn.mediaone.net>
Source record: 82860

So does MiNT have syslogd?

4322. Re: ST BBS software

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]>
Message-ID: <bkFF2.3130$E4.15431956@rsnws01.mn.mediaone.net>
Source record: 82861

> Some software that I've used/heard of ....
> ST Keep
> MiniBBS
> RatSoft
> Octopus
> Forem
> BBS Express
> Michtron - remember the rash of BBS's that appeared after ST Format put
> it on their cover disk :-)
> Cheers
> John

Man, I still got a copy of the latest known Fnordadel from five years ago laying around somewhere that still ain't found its way onto the net... Whatever happened to Fnordadel? :)

If ya can run Linux/68k, check out Citadel/UX at http://uncnsrd.mt-kisco.ny.us/

Does MiNT do posix threads? :)

4323. Re: Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903100000.a4548@lu.maus.de>
Source record: 82862

Hello Julian,

r> Try ftp://ftp.ymi.com/pub/rockridge/
Thanks a lot! :-)

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4324. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E5AB04.91BA0E6D@cable.A2000.nl>
Source record: 82943

Ralph Lowinski wrote:

>> Stuff about scrolling off the screen.

> Beeing the kernal makes it special. MiNT uses its own output routins
> without using the TOS trap interface and so an IO redirection of an
> external program can't work for it.
>

This code knows how big the screen is, cause it does the
scrolling.

MiNT should really consider scrolling more than the no of lines
that fits the screen as "data loss" which should be prevented at
this very basic level and wait for a key with a short message.

Henk.

4325. Re: VME graphics card in megaste

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7c4g4onis1@news2.xs4all.nl>
Source record: 82944

On 8 Mar 1999 21:28:08 +, Gaz wrote:
Dear Gaz,
You have to tell me what kind of brand :Crazy Dots, Nova etc .??
Then I can help you perhaps.
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,Seagate 12400N 2.1 Gb SCSI drive
tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

4326. Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7c4ededou4@SOLAIR2.EUnet.yu>
Source record: 82945

I apologize in advance to everybody if you have already seen my post
almost identical to this. It seems that my ISP have had some troubles
and the message just vanished- at least from my point of view. So, here
it is again, re-written form memory:

I am using a 4MB Mega ST with TOS2.06 loaded into RAM. I would like to make
a minimum MiNT installation, that would enable me to multitask GEM programs
when the need arise- I do not need the complete filesystem. I would like to
use MiNT with an AES as close to the original TOS as possible- using the
same setup and deskicon files- because I intend to use multitasking only
when I have to.

Why not Magic? Well, I tried it and it seems rather nervous, and besides,
the Magixdesk looks awful, and the jinnee desktop which is very nice is
so huuuge.

Why not N-AES/Thing? Again, somehow I don't like the looks of Thing; probably
just a matter of taste, please, don't spit on me.

So, mostly for compatibility with single-TOS setup, I have tried using
AES 4.1; with NVDI its slowness is bearable, and the change from the TOS2.06
that I am used to is almost unnoticable.

However, the selection and installation of right MiNT files is a nightmare:

* It seems that it is almost impossible to install MiNT if you don't
already have it installed (a nice catch-22 situation). For example, there
twas a post here some time ago (by Henk) that complained on the way MiNT
files are packed, and somebody wisely advised him to use a dearchiving
tool that is available only in MiNT. Also, the LF-only files can not
be comfortably viewed until MinNT is there (though some editors can
cope with this).

* It seems that the KGMD/KEMD installation is rather straightforward, but
one would have to reserve a complete (not small) partition for the
new file system before he can even see what he has got and read the
documentation.

* It seems that the MiNT-keepers would oblige Atarihood very much if,
instead of making a new port of application XYZ from Unix to MiNT,
they made a foolproof installation program, made satisfactory
documentation available and agreed on a single archiving utility
(I understand the benefits of GZIP+TAR, but couldn't they be unified
in a single program or run comfortably under a shell for TOS?).

Here are some items that I couldn't resolve myself, and would be very
thankful for any information:

* What file(s) should I find to read (before installation) with detailed instructions for installing and using MiNT? Containing, for example, a reference list of ALL keywords, values and environment variables needed (for various setups) in MINT.CNF and GEM.CNF; for example, docs for FreeMiNT 1.14.7 say that there is a new keyword added to MINT.CNF: SINGLEMODE. No further comments are given anywhere.

* Is the MINT.PRG+GEM.SYS-ONLY installation efectively equivalent to what is known as MultiTOS?

* AES4.1 is multilingual and, therefore, quite large. I understand that real "MultiTOS" uses AES4.0; which it smaller, faster, more or reliable?

* Is it possible (without being a hacker guru) to edit AES4.1 like there are tools to edit TOS2.06 and 3.06- to remove multilingual balast, edit resources (limit on number of desktop icons is quite small, and some cosmetic details might be changed)

* I have tried MINT.PRG in FreeMiNT version 1.14.7 and it works on my computer. I have tried v.1.15 and it freezes during startup. Why? Docs say that this version has some new features concerning filesystem(s) and there are some utilities, but it is completely unclear how to use that. Which would be the recommended version for my particular CPU and amount of RAM?

* Some older programs won't run in the setup that I have made. I would particularly like to be able to run Megapaint- at the moment it won't go. It seems to load from disk and then just exits. It DOES want to run from NAES/Thing- in "single" mode, but is it possible to start it from AES 4.1?

* What would be the correct order of running, for example: HSMODEM, NVDI, MiNT, LACESCAN? Some docs say that HSMODEM must go before MiNT, but then some programs complain that a RSV-something cookie is missing, so I run HSMODEM again and then it is OK- but this seems stupid.

* The MINTSETT accessory shows a field named "AV-server" which is grayed-out. Is it possible to make this protocol active under AES4.1, and how?

* My computer has TOS1.4 in ROM and I load 2.06 in RAM. Would there be any advantage in using MiNT over TOS2.06 vs. TOS1.4 or would I just be wasting memory?

* Is a shutdown program needed for my setup?

Thanks to anyone for any comments, help, or pointers.

Cu.

4327. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: jmirando@portone.com
Message-ID: <7c4hat$e96$1@remarQ.com>
Source record: 82946

On 9 Mar 1999 01:39:37 G, Brian Van TIlborg wrote:

|Heres what I am looking for in ATARI ONLINE.
|
|The Quality of Mags such as the defunct:
|
|ST INFORMER
|CURRENT NOTES
|
|I know your capabilities and you clearly haven't lost your roots to the Atari
|World. But really, when you read the NEWSGROUP what 95% of the readers
|are looking for is HELP.
|
|HELP FOR:
|
|1)LOCATING ATARI COMPUTER DEALERS
|2)LOCATING ATARI SOFTWARE
|3)LOCATING SUPPLIES FOR ATARI EQUIPMENT
|4)USING SOFTWARE
|5)INSTALLING HARDWARE MODS
|6)LOCATING AUTHORS OF PROGRAMS
|7)KEEPING CURRENT IN HARDWARE/SOFTWARE UPDATES
|8)LOCATING SOURCE CODES release to PUBLIC DOMAIN
|9)INTERACTING BETWEEN PCs/MACS/ATARIS and maybe Amigas:-).
|10)USING INSTALLING/UPDATING INTERNET SOFTWARE
|11)NEW SOFTWARE RELEASES
|12)HADES/MILAN USERS
|
|The List is ENDLESS. There is still ALOT to talk about for ATARI if that is
|what you are interested in doing. Also there is an online alternative platform
|magazine that is looking for a TOS/ATARI Editor. <snip>

Brian,

Your points are all well taken. Although I _still_ believe that information about what is going on in the rest of the computing world is very important, we ARE working on listings like active dealers, developers, software and hardware reviews, listings of current program versions, tips and tricks, and several other things. The problem is simply one of time and manpower.

Your high opinion of our abilities is welcomed praise. It's nice to be noticed and appreciated. But in addition to talent, we need more fingers for the keyboards.<g> We're looking for people who's love of the Atari world equals our own so that we can actually make some of the things we

want to see come to life. We've already got several people lined up, but it will take a while before we start seeing some of the features, reviews and articles.

As for the UseNet/People Are Talking, there are many people who either don't have access to the NewsGroups or choose not to wade through the large number of posts. It's been quite well received since we started the column back in STR. As with any feature in A-ONE, if we start hearing that people are tired of it, of course we'll consider discontinuing it. Of course, since you and many others are regulars here in the NewsGroup, everything in People Are Talking is old news to you. But we're going to find other things to keep your attention.

Take care,

Joe Mirando
Managing Editor, A-ONE Magazine

4328. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36e5d5ed.326089417@news.snip.net>
Source record: 82947

On Fri, 12 Feb 1999 02:26:30 GMT, <dennis.vermeire@ping.be> wrote:

>Marius asked on 11 Feb '99:
>
>>Is there another way to boot the ST with a TOS.IMG file?
>
>AFAIK there are two ways to boot a TOS.IMG
>
>1. Boot it from disk, the disk has to have a loader in bootsector.
>2. Boot it from diks or HD, with a small loader prg in the AUTO.
>
[much snipped]

>The app You're looking for is called RELTOSBO.ZIP and probably can be
>found at a lot of ftp sites. If you can't locate it, just drop me a
>mail and I'll send You the ZIP file....

I searched through hell and high water, no ftp site has it. Tried
sites in Uk, the umich site seems to be mirrored everywhere. I
couldn't maintain connection with a site in Poland.

4329. Re: converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36e5d7e1.326590045@news.snip.net>
Source record: 82948

On Mon, 08 Mar 1999 06:46:09 GMT, mhop@snip.net (Mike) wrote:

>On Wed, 03 Mar 1999 13:20:14 +0100, Nicholas Bales
><bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>>
>>
>>Roelof Koster a crit :
>>>
>>> How can it be done (if it can?)
>>> I have an old 520 st and a lot of games on my pc with an emulator and I want
>>> to convert everything to normal st disk
>>
>>You can use either makedisk on the PC or st2disk on the ST to do this.
>>http://makedisk.atari.org
>>http://st2disk.atari.org
>
>I thought the MSA program was the only one to convert *.MSA files to
>disk and vice versa.
>
Oh, sorry. He wasn't even talking about MSA files, but rather the
emulator stuff.

4330. Amusing find on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7c4rbbmbb1@athena.netset.com>
Source record: 82949

Don't often just post, but I found this tonight and just had to
pass it on.

I have a Supra Express 56k modem on my TT. Now I went and grabbed
the flash updater from their ftp site to get my modem up to current specs.
Well for those that haven't followed the world in general Supra is owned
by Diamond (have been for some time now).

Anyway so I'm poking around ftp.diamondmm.com for a litle bit and
discover that they still have an old atari directory. Nothing exciting.
But just kind of humorous I thought.

Probably could get them to kill it tomorrow if I called up diamond
and said that I downloaded a program from their ftp site and could I
please get some support for it ;)

Dan Ackerman
aka baldrick@netset.com

4331. CAF problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: ckg@mindspring.com
Message-ID: <36e604ee.182067608@news.mindspring.com>
Source record: 82950

When running CAF on my Falcon, the audio disables and therefore
I can't hear the metornome. Any ideas?

Thanks, Chris

4332. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7c536i$qn3$1@roch.zetnet.co.uk>
Source record: 82951

On 9 Mar 1999 10:33:13 -, "sausages" wrote:
>
>
>--
>--> Has anybody a non working Mega STE they might like to part
>with.
>>I'm particularly looking for the internal SCSI host adaptor (working)
>>
>>TIA
>> Cheers
>> Mike
>you know it will only handle one drive and no bigger than 1 gig and is
>fussy with many drives

Hi Kev,
Yes I have been told this before, so it may be a bit short
sighted to go down this road. I'll see what turns up, and then make my
mind up. Thanks for reminding me.
Cheers
Mike

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

4333. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c57no$283$1@nnrp1.dejanews.com>
Source record: 82952

In article <36E5AB04.91BA0E6D@cable.A2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> This code knows how big the screen is, cause it does the
> scrolling.

Indeed, and this is not the problem.

> MiNT should really consider scrolling more than the no of lines
> that fits the screen as "data loss" which should be prevented at
> this very basic level and wait for a key with a short message.

But when do MiNT stop logging?? The kernel have absolutely no idea what init does, and it's the scripts run by init that outputs the interesting stuff. How can the kernel know what and when to log? Or should it wait for a keypress everytime a line scrolls off the console when the user runs an interactive bash- session on it? *That's* the real problem. Logging everything from MiNT's start to INIT or GEM starts is not a problem at all, but there's not much interesting there anyway ;-)

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4334. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: kare.hampf@pp.inet.fi
Message-ID: <36e617ee.503757580@news1.telia.com>
Source record: 82953

On Tue, 09 Mar 1999 13:29:38 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>Again Gigahertz (GHz). It looks like we'll be having GHz processors any
>time soon, I think the DEC Alpha might already be there actually. The
>80x86 is reaching the limits of its architecture.

Have reached long time ago and it haven't stopped it yet. It's scary
how inefficient tech might turn out to be the most widespread.

>Incidentally, you have just rediscovered a widespread theoreme in usage
>in the computer science world. I can't remember the exact name of that
>theoreme, but it substancially says that computer power/capacity doubles
>every 2 years, which is basically what you have demonstrated.
>
>The only problem being that Motorola never developped a 128MHz successor
>of the 68K... I don't know how fast the ColdFire actually runs...

We wouldn't be 68K if Atari had followed Motorola further. We would be
PPC and happy about it.

Regards, K.Hampf
e-mail: kare.hampf@pp.inet.fi
- email: kare.hampf@pp.inet.fi -

4335. New MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7c5502$9o4@newstoo.ericsson.se>
Source record: 82954

Hi all !

Now it's time again for a new MyMAIL version (0.81)

In this version there is only smaller bugfixes
and some code optimization.

From the history file:
**** 09.03.1999 ****
Rev: 0.81

- Now it is possible to use upp/down arrow
to select user config in user select window.
Enter will close the window.
- Some smaller code optimization in the editor
to get litle faster code.
- More icons (but not all) are now in mono for monocrome users.

You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

Best Regards

Erik Hall

Erik H•ll
erikhall@tripnet.se HADES 060 |||
erik.hall@telia.com Surfing the net with ISDN |||
---------- /|\
/ | \

http://www2.tripnet.se/~erikhall/index.html

4336. MyMAIL mailing list

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7c559r$9o4@newstoo.ericsson.se>
Source record: 82955

```
Hi all,

The mailing list for MyMAIL is _big_ and contains many not valid addresses
so i am going to remove all addresses that is not working.
If you know that your mailaddress has changed
do a new submit on my homepage for the mailing list.

You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

Best Regards
Erik Hall

---------------------------------------------------------------
```

Erik H&#65533;ll
erikhall@tripnet.se HADES 060 |||
erik.hall@telia.com Surfing the net with ISDN |||
---------------------- /|\
/ | \

http://www2.tripnet.se/~erikhall/index.html

4337. Re: Amusing find on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c5bvh$6fk$1@nnrp1.dejanews.com>
Source record: 82956

In article <7c4rbbmbb1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
> Don't often just post, but I found this tonight and just had to
> pass it on.
>
> I have a Supra Express 56k modem on my TT. Now I went and grabbed
> the flash updater from their ftp site to get my modem up to current specs.
> Well for those that haven't followed the world in general Supra is owned
> by Diamond (have been for some time now).
>
> Anyway so I'm poking around ftp.diamondmm.com for a litle bit and
> discover that they still have an old atari directory. Nothing exciting.
> But just kind of humorous I thought.
>
> Probably could get them to kill it tomorrow if I called up diamond
> and said that I downloaded a program from their ftp site and could I
> please get some support for it ;)
>
> Dan Ackerman
> aka baldrick@netset.com
>

Right, I found those a while ago too. There are some Supra Drive format
utilites there. Makes you wonder how well they check their PC related
files:).

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4338. Re: how to boot the ST with another TOS.IMG

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36e628cc.347308226@news.snip.net>
Source record: 82957

On Wed, 10 Mar 1999 02:19:43 GMT, mhop@snip.net (Mike) wrote:

>On Fri, 12 Feb 1999 02:26:30 GMT, <dennis.vermeire@ping.be> wrote:
>
>>Marius asked on 11 Feb '99:
>>
>>>Is there another way to boot the ST with a TOS.IMG file?
>>
>>AFAIK there are two ways to boot a TOS.IMG
>>
>>1. Boot it from disk, the disk has to have a loader in bootsector.
>>2. Boot it from diks or HD, with a small loader prg in the AUTO.
>>
> [much snipped]
>
>>The app You're looking for is called RELTOSBO.ZIP and probably can be
>>found at a lot of ftp sites. If you can't locate it, just drop me a
>>mail and I'll send You the ZIP file....
>
>I searched through hell and high water, no ftp site has it. Tried
>sites in Uk, the umich site seems to be mirrored everywhere. I
>couldn't maintain connection with a site in Poland.
>
Nevermind. I think I found it on Geocities..

4339. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c5cu1$7bg$1@nnrp1.dejanews.com>
Source record: 82958

In article <36e577262a5e474@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:
> on Tue 09-03-99 12:38 Dennis Vermeire wrote:
>
> >Jo Even Skarstein <joska@nuts.edu> wrote:
> >
> >>That's funny to hear from an ASH-fan ;-)
> >>When was the last time you got a free MagiC-update?
> >Every registered ASH user has access to the MAUS BOX from ASH and by
> >simply asking for "a freishaltung" has access to the latest updates.
> >Small updates always are free, major updates have to be paid for and can
> >only be obtained the normal way.
>
> As reaction I give you this. I found this message in the Mause.
>
> **
>
> Kein Kundenservice mehr bei ASH.
> Ich habe festgestellt, da die Atariwelt so geldgeil geworden ist, da
> Sie sogar Microsoft
> bertrifft.
> Ich habe als Beispiel eine gro e Update Aktion gestartet und mehrere
> hunderte von Mark
> bei ASH ausgegeben, wie zB. MagiC der teurer als Windows 98 und
> unausgereifter. Ein paar Tage sp ter, als gro en Dankesch n, erhaltet
> man bei ASH die erfreuliche Nachricht es gibt wieder ein neues Update
> f r viel zu viel Geld nat rlich.
> Nicht verlegen auf ein Wortwechsel schreibe ich nat rlich eine E Mail um
> zu sehen ob es eine Kulanz gibt und .....nichts
> Eine Zweite und ..... tsch, wieder nix.
> Was lernt man davon.
> Kulanz, kennen wir nicht!
> E-Mails beantworten, wie geht das?
> Aber das gro e verarschen, da kennen wir.
>
> NO customers service at ASH.
> I have found that the Atari world has become so fancy for money , that
> it even outclass Microsoft.
> Example: I decided to have a big Update action and ordered for several
> hundred of German Marks updates at ASH (for instance MagiC which is so
> expensive and unmature as Windows 98)
> A few days later one received as big thank for the order a newsletter from
> ASH announcing again a new Update for a lot of money naturally.

>
> Not shy for a dispute I sended naturally a E-mail in order to
> to see if I could count on some kindness of so.....Nothing
> A second mail and .....�tsch (I found no translation for this), again
> nothing.
> Morality of the story
> Kindness, sorry don't know that!
> Answering an e-mail, how on earth must we do that?
> but we do know how to lead someone up to the garden path.

Maybe this guy should realize that ASH might have hundreds of emails to answer since the publication of the newsletter. For all I know, ASH *is* answering emails.

--
Julian Reschke (mailto:reschke@muenster.de)

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4340. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E62F97.3D80@geocities.com>
Source record: 82959

> Have reached long time ago and it haven't stopped it yet. It's scary
> how inefficient tech might turn out to be the most widespread.
>

That's one great point this thread has brought out is though the
Atari/TOS platform may only be at between 8-60 mhtz, at least the code
is more efficiently written, so you don't need the 400 mhtz machine to
run massive amounts of bloatware. (Which is not just a fault of
Microsoft, but MANY companies out there. Seems the more speed and
storage you have, the more people waste.)

To give an example of knowing how much room you have to work with, my
dad's first home computer was a Sol Terminal which had 2K of ram.
1K was used by the disk operating system, and the other was able to be
used for programs. No joke! I have been impressed ever since with what
programmers did with that 1K. The best Star Trek game ever was on that
system, and it run off 2K (text characters, but well done!)
I've always wondered how they did it, and wondered how to write such
efficient code.
Eventually my dad managed to construct several boards with dozens of
chips on them and arranged the computer to have 48K. All the other
computer folk at that time thought he was nuts for setting up so much
unneeded ram. :)
That was in 1976.

Doctor Clu
@>-->-------------

Does any one remember the North Star DOS ;)

4341. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c5ilb$bs4$1@nnrp1.dejanews.com>
Source record: 82960

In article <7c4ededou4@SOLAIR2.EUnet.yu>,
vdjole@EUnet.yu (Djordje Vukovic) wrote:

> Why not N-AES/Thing? Again, somehow I don't like the looks of Thing; probably
> just a matter of taste, please, don't spit on me.

You don't *have* to use Thing.

> * It seems that it is almost impossible to install MiNT if you don't
> already have it installed (a nice catch-22 situation). For example, there
> twas a post here some time ago (by Henk) that complained on the way MiNT
> files are packed, and somebody wisely advised him to use a dearchiving
> tool that is available only in MiNT. Also, the LF-only files can not

Well, the beta-kernels are packed with gzip, but I have seen "production-
kernels" packed with zip and lzh. It depends on what you're looking for. And
FIY, neither tar nor gzip are MiNT-only, they work under TOS or MagiC as well.

> be comfortably viewed until MinNT is there (though some editors can
> cope with this).

TOS' built-in viewer is the only one I know of which doesn't handle these, but
I agree that these files should be CR/LF-formatted.

> * It seems that the MiNT-keepers would oblige Atarihood very much if,
> instead of making a new port of application XYZ from Unix to MiNT,
> they made a foolproof installation program, made satisfactory

The "problem" is that MiNT (i.e. the kernel itself and the additional tools)
are so flexible and comprehensive that it's near impossible to write a wizard
for everything.

If you're looking for something like RPM or Windows install/remove I agree
that it would be a nice thing to have, but again it's a question of time and
resources. If anybody wants to give it a try I would be more than happy to
contribute if I can :-)

> documentation available and agreed on a single archiving utility
> (I understand the benefits of GZIP+TAR, but couldn't they be unified
> in a single program or run comfortably under a shell for TOS?).

Have you tried PacShell? From the docs it looks like it handles tar and gzip
too, but I'm pretty comfortable with a shell so I have never tried it.

> * What file(s) should I find to read (before installation) with detailed
> instructions for installing and using MiNT? Containing, for example, a

There is a READ.ME in the "official" (i.e. not betas) MiNT-releases...

> reference list of ALL keywords, values and environment variables needed
> (for various setups) in MINT.CNF and GEM.CNF; for example, docs for
> FreeMiNT 1.14.7 say that there is a new keyword added to MINT.CNF:
> SINGLEMODE. No further comments are given anywhere.

...but it hasn't been updated since 1.12.something :-(OK, I'm going to sit down in front of my Falcon tonight and put together an archive with a kernel, a commented mint.cfg (or is it .cnf?) and some other stuff I have.

> * Is the MINT.PRG+GEM.SYS-ONLY installation efectively equivalent to what
> is known as MultiTOS?

Yes.

> * AES4.1 is multilingual and, therefore, quite large. I understand that real
> "MultiTOS" uses AES4.0; which it smaller, faster, more or reliable?

It's neither :-) It's bulky, extremely slow and notoriously unreliable. I still can't understand how Atari could ship such a crappy product. It really, really sucks.

> * Is it possible (without being a hacker guru) to edit AES4.1 like there
> are tools to edit TOS2.06 and 3.06- to remove multilingual balast,
> edit resources (limit on number of desktop icons is quite small, and some
> cosmetic details might be changed)

I'm no 4.1-guru, but I know that it can load external resources which can be edited with a normal resource-editor. I'm afraid I don't know anything about the format of this.

You can save a lot of memory by ditching the internal desktop and use something like Gemini instead.

> * I have tried MINT.PRG in FreeMiNT version 1.14.7 and it works on my
> computer. I have tried v.1.15 and it freezes during startup. Why?

There is a problem with this version on 68000-machines. It has been fixed in the 1.15.1-beta kernels.

> Docs say that this version has some new features concerning filesystem(s)
> and there are some utilities, but it is completely unclear how to use that.

You don't need any particular utilites, the only thing you need is to add some keywords to MiNT.CNF:

NEWFATFS=A,C,D,E (List all partitions which will use MiNT's new FAT-FS)
VFAT=A,D,E (List all NEWFATFS-partitions which also use VFAT)

And then there's the two keywords for managing the write-back cache, I can't remember their exact syntax right now...

> Which would be the recommended version for my particular CPU and amount
> of RAM?

I have very little experience with MiNT on 68000 machines, as I didn't use it seriously until I got my Falcon. But 1.15.x (the later ones which actually

work on 68000) are generally faster than older ones.

> * Some older programs won't run in the setup that I have made. I would
> particularly like to be able to run Megapaint- at the moment it won't go.
> It seems to load from disk and then just exits. It DOES want to run
> from NAES/Thing- in "single" mode, but is it possible to start it from
> AES 4.1?

I don't have Megapaint, but it sounds like a bug in the GEM.SYS-beta you use since it works with N.AES.

> * What would be the correct order of running, for example: HSMODEM, NVDI,
> MiNT, LACESCAN? Some docs say that HSMODEM must go before MiNT, but then
> some programs complain that a RSV-something cookie is missing, so I run
> HSMODEM again and then it is OK- but this seems stupid.

I believe I explained this in another thread not long ago. NVDI should definitely run before MiNT. HSMODEM must also run before MiNT, but there is a catch with this: Since MiNT use HS-Modem's new serialdevices for it's own serialdevices it must delete the RSVF-cookie so other applications don't use HS- Modem directly and thus mess things up for the MiNT-devices.

If you don't use these devices though, but only use programs that use RSVF directly you can safely run HS-Modem after MiNT. Beware of conflicts though, you should never mix the two kinds of programs! If you can then you should only use programs that access the serial-ports through MiNT's devices, since these can be locked to prevent confusion if two programs tries to access the same port at the same time.

> * The MINTSETT accessory shows a field named "AV-server" which is grayed-out.
> Is it possible to make this protocol active under AES4.1, and how?

It's greyed-out because you don't have an AV-server installed. Jinnee, Gemini and Thing are all AV-servers, Thing is currently the best. Both Jinnee and Thing use an awful lot of memory though, but you should give Gemini a try.

Most modern software relies on the presence of an AV-server for many things, and your system will definitely work smoother with one installed.

> * My computer has TOS1.4 in ROM and I load 2.06 in RAM. Would there be any
> advantage in using MiNT over TOS2.06 vs. TOS1.4 or would I just be
> wasting memory?

With the newer 1.15-kernels you are basically just wasting memory, since you're only using the (X)BIOS-parts of it anyway and 1.04 has a pretty solid (X)BIOS.

> * Is a shutdown program needed for my setup?

Not really, but you should use one just to sync the filesystems if you use any filesystems with a write-back cache. If you switch off your ST before the write- back cache is flushed you'll probably loose data and maybe even corrupt your filesystems. MiNT syncs the filesystems automatically every 5 second, so if you wait atleast 5 seconds before switching off you're safe.

For the same reason you should be careful with removable media as well.

> Thanks to anyone for any comments, help, or pointers.

I really appreciate these concrete questions for a change :-)

Jo Even Skarstein

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4342. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c5iu7bvg1@nnrp1.dejanews.com>
Source record: 82961

In article <36e58139.304402861@news.snip.net>,
mhop@snip.net wrote:

> >the first day or two. Heck, I've been using KGMD (well, it *was* KGMD, not
it's more
> >JESMD...) for years and there's still large parts of it I don't fully
understand.

[...]

> You're developing a MiNT distribution? In a previous message by

Definitely not! It's just that my almost three year old KGMD-installation is
mutated into something rather unique ;-)

> Brent, he said that Martin was putting out a MiNT distribution.
>
> So who is actually updating it?

KGMD? None AFAIK. Martin's distribution is his own.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4343. Re: What is the MINT advantage?

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990310113722.29184A-100000@hal.fishpool.com>
Source record: 82962

On Tue, 9 Mar 1999, Mike wrote:

> Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>
> >the first day or two. Heck, I've been using KGMD (well, it *was* KGMD, not it's more
> >JESMD...) for years and there's still large parts of it I don't fully understand.
>
> You're developing a MiNT distribution? In a previous message by
> Brent, he said that Martin was putting out a MiNT distribution.
>
> So who is actually updating it?

ROTFL!

What Jo really means is, he is running a heavily JoEven'ized KGMD,
where everything in the package has been hacked or updated.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4344. Re: MiNT, X-Windows and no keyboard response

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c5jgkcek1@nnrp1.dejanews.com>
Source record: 82963

In article <19990307211425.26708.00002239@ngol04.aol.com>,
steamer954@aol.com (Steamer954) wrote:

> I can use the mouse but when I have a program open ie. tcsh or telnet I see a
> cursor but pressing keys on the keybpard does nothing. I hear the click from
> the speaker but nothing shows up on the screen. I must have missed something
> but I have no idea what.

It's been years since I used the TAF distribution, but I remember having a similar problem myself. I tried to look through some old notes yesterday to find out how I solved it but couldn't find anything. However, I do believe it had something to do with NVDI (which btw. is of no use anyway). Sorry I can't be more specific, it's been too long :-)

> The reason I am doing this is that I want to teach myself UNIX. So if you guys
> could also point me toward other sources of info it would be appriciated.

I would recommend that you drop X, since you can't run anything more than one xterm-session anyway with only 4Mb. Look in mint.cnf, IIRC the INIT-command starts X directly. Change this to start u:\bin\bash (or whatever shell you use) instead, you will then boot directly into a command-shell.

I recommend that you buy something like "Unix unleashed" or similar to get familiar with the unix-concept before you start messing around too much.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4345. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990310115520.29184B-100000@hal.fishpool.com>
Source record: 82964

> well, the logical one would have been an Atari SS (sixtyfour/sixtyfour),

Produced by Atari Reichland? *sorry couldn't resist*

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4346. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Bernd Ebert <bernd.ebert@iorio.de>
Message-ID: <36E64B11.41B3C0F1@iorio.de>
Source record: 82965

joska@nuts.edu wrote:
>
> In article <36E5AB04.91BA0E6D@cable.A2000.nl>,
> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:

> But when do MiNT stop logging?? The kernel have absolutely no idea what init
> does, and it's the scripts run by init that outputs the interesting stuff.
> How can the kernel know what and when to log? Or should it wait for a
> keypress everytime a line scrolls off the console when the user runs an
> interactive bash- session on it? *That's* the real problem. Logging
> everything from MiNT's start to INIT or GEM starts is not a problem at all,
> but there's not much interesting there anyway ;-)

I donï¿½t think so, I would consider it interesting to see the output of
the
device-drivers to see for e.g. wether my ethernet-board was installed
correctly
or not and so on.

Additional logging (from the point MiNT starts init) can be done in the
rc-scripts
by rerouting the std-out and stderr not to /dev/null but to a real
file....
also you can duplicate the messages the rc-scripts are showing on the
screen to
get them delivered to a file.

Later (when Gem is initialized) you can use the "console"-command to get
messages
logged to a file.

So the only part you canï¿½t get your hands on right now is the part MiNT
does before
init is called ;-).

Greetings,
Bernd

4347. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: kare.hampf@pp.inet.fi
Message-ID: <36e656fd.519902809@news1.telia.com>
Source record: 82966

On 10 Mar 1999 00:29:34 GMT, vdjole@EUnet.yu (Djordje Vukovic) wrote:

>However, the selection and installation of right MiNT files is a nightmare:
>
>* It seems that it is almost impossible to install MiNT if you don't
> already have it installed (a nice catch-22 situation). For example, there
> twas a post here some time ago (by Henk) that complained on the way MiNT
> files are packed, and somebody wisely advised him to use a dearchiving
> tool that is available only in MiNT. Also, the LF-only files can not
> be comfortably viewed until MinNT is there (though some editors can
> cope with this).

If that would be archivers for the "tar" and "gzip" formats they are
available for single-TOS too.

>* It seems that the KGMD/KEMD installation is rather straightforward, but
> one would have to reserve a complete (not small) partition for the
> new file system before he can even see what he has got and read the
> documentation.

Katherine Ellis has made installation easy for us non-germans too, the
documentation is quite straightforward also. I can't recall that the
docs are inside the installation though. I think that in the same
directory MiNT is (at least on FUNet) an explanatory text about what
the packages are, what they need and how to do it.

>* It seems that the MiNT-keepers would oblige Atarihood very much if,
> instead of making a new port of application XYZ from Unix to MiNT,
> they made a foolproof installation program, made satisfactory
> documentation available and agreed on a single archiving utility
> (I understand the benefits of GZIP+TAR, but couldn't they be unified
> in a single program or run comfortably under a shell for TOS?).

This exists, at least too a degree. From what I've understand the MiNT
98 CD has a better installer, and the "real" TAR uses gzip when it's
in its proper enviroment. The installer does depack them automatically
though.

I'll get back to you with more details (real answers) to the other
questions later on.

Regards, K.Hampf
- email: kare.hampf@pp.inet.fi -

4348. Re: using cubase on TT030?

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: seddah <djame@caramail.com>
Message-ID: <36E65B9F.261096FB@caramail.com>
Source record: 82967

I've heard it was a matter of cache, maybe removing it using a cpx, I've forgotten the name... maybe i'm wrong it's an old souvenir...

DJame

4349. fVDI, Was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7c5ni2$3r7$1@nyheter.chalmers.se>
Source record: 82968

In article <7c0d9r$r1s$1@nnrp1.dejanews.com>, <joska@nuts.edu> wrote:
>In article <920861438-344947AEicMi@ping.be>,
> Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>
>> >Ever heard of fVDI? You can write low-level drivers for fVDI and save a lot
>> >of work,
>> >since you don't have to write an entire VDI. The same applies to NVDI, but
...
>> Right, I'll write my own fVDI, make my own interface and design my own
>
>The whole point with fVDI is that you *don't* have to write "your own fVDI",

No, that's my job...

>but rather provide it with some very basic hardware-drivers. Titans new PCI-

For a bare bones driver (which would be very) slow, you only need four
routines (apart from whatever setup stuff you might need to reach the
graphics mode you want):
- set pixel
- get pixel
- set colour (as in update internal tables and/or hardware palette)
- get colour (return a previously set colour in usable form to fVDI)

For usable speed you'd also want to implement:
- mouse (the pixel by pixel version of this is _really_ not recommended)
- line (patterns are not really needed, and this will cover solid fills)
- blit
- mono-expand (apart from the obvious icons, this will also give you text)

For real speed add:
- fill
- text

Any of the functions can return specific sub-functions to the fVDI engine,
which will then use the next best method available.

>based solution for Falcons use fVDI with an ATI Rage driver. This is not hype,
>it's up and running.

Yes, I can testify to that.
I have one of the first Eclipse prototype boards running and do most of
the development from within fVDI on the ATI RageII card (mach64 based).

The only major thing still missing (see the fVDI WWW page for details) is
screen->RAM blits. The problem with those is that the screen memory is
bank switched (to get over the 4Mbyte RAM limit of the NOVA).

>> > You can also use the completely free fVDI Mach-driver (is it complete yet?)
>> How can I use it, if it is not complete yet?
>
>Live with the fact that some functionality is missing. It will be finished
>though, don't worry.

It would be a lot easier to get there if I ever got any feedback...
I don't have all that much software to test myself, and time is always
a problem.

>> >> market. Because of technical reasons it is not possible to convert a
>> >> PCI card to VME signals.
>> >
>> >What's the problem?
>> Critical timing, but I suppose following your logic, that's not a problem

It would be rather strange, IMO, if it wasn't possible to do an interface
between the two busses. Especially if you don't worry about bus mastering
and interrupts (none of which should be necessary to get a graphics card
to work).
You can get a _lot_ of things into a modern programmable logic chip of
some kind and they are fast.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4350. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o04$ql6$1@news2.xs4all.nl>
Source record: 82969

On 9 Mar 1999 13:29:38 , Nicholas Bales wrote:
>

--knip

>> 1998-1999 we are running computers at 500Mhz. 2084Mhz by 2001?
>
>Incidentally, you have just rediscovered a widespread theoreme in usage
>in the computer science world. I can't remember the exact name of that
>theoreme, but it substancially says that computer power/capacity doubles
>every 2 years, which is basically what you have demonstrated.

That is the law of Mr. Moore: you get more of everything according to
the formula: -----error---error--memory full.
Sorry cannot produce formula because of stack overflow. (TOS error
246: need more memory).

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4351. Re: Atari ST monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o08$ql6$2@news2.xs4all.nl>
Source record: 82970

On 9 Mar 1999 14:05:30 , "Guaka" wrote:
>
>>When people sell a monitor is it nearly always with computer.
>>Those Atari b/w monitors seem to have a shorter life then the Atari
>>computers themselves.
>
>
>Hmm. Seems logical. Does anyone know the specs of the connector then? I
>might be able to connect another monitor (which were also on that dump...
>lots of 286's... hehehe).
>
The easy way to go if you do not care to have a screen of 640 x 480
in b/w them you can attach a TV with SCSRT (or via a videorecorder
with SCART.
Only needed is an Atari-PAL-TV-SCART cable.
I have here Atari 13 p male straight cable connectors. Together with
a SCART plug, your own peace of cable and a how to do manual (also
to get here) you can connect in color.
I can also look in many boxes and maybe I am so lucky to find for you
a ready cable. Interested?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4352. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o0f$ql6$3@news2.xs4all.nl>
Source record: 82971

On 9 Mar 1999 14:57:45 , joska@nuts.edu wrote:
>In article <7c33r7rgr7@news2.xs4all.nl>,
> atarist@xs4all.nl (Stichting ST) wrote:
>
>> I tried with AutoMore
>> And all output of auto-folder programs I can get in a log-file.
>> But not the MiNT messages. What makes him/her special?
>
>MiNT sets up it's own devices which automore luckily doesn't know anything
>about. If it did, everything outputted to the console under MiNT would be
>swallowed by automore...

Yes, I see, and that could lead to indigestion?
>
>> I am sure these messages are not produced for fun or giving an
>> interesting look.
>
>Don't be so sure about that ;-)

Ai Ai, do not undermine my respect for those MiNt-magicians.
>
>> Is there any MiNT-adapt that knows a solution?
>
>One solution is to pause/restart the output with control+S/control+Q, but
>that's not exactly what you want (but perhaps what you *need*?).

I thought I tried that but maybe I was to late fingering the keybord.
Retry it tomorrow. It would indeed be a solution. As long as I do not
'control-k' by accident {:-)
>
>I have never tried this myself, but you could try to set the console-device
>("CON=" in mint.cfg) to a another device or file. E.g. "CON=u:\a\bootmsg.txt".
>Try it with an empty floppy first (always A Good Idea regardless of OS or
>whatever you're testing ;-) 'cause I have no idea if this will work.

That one I will surely try.
How can you ever profit from support if you cannot deliver as log of
what has happened?
>
>Beware that this is a temporarely solution (if it works), and should only be
>used for debugging.

Was there not also something about DebugNo=??? or am I fantasising
now and having pipedreams (pipe output).?
>
>The latest MagiC-version can capture the boot-sequence to a file (similar to

>automore), this was suggested implemented in MiNT as well but I don't think
>it was accepted. One major problem with this is "when to stop" ;-) Under
>MagiC it's very simple, because MagiC always runs a number of
>autofolder-programs and then ends up starting it's AES and then it's time to
>stop logging. A similar approach would also work under MiNT, but it wouldn't
>be particulary useful since most of the interesting stuff is outputted
>*after* MiNT has started INIT or GEM (MiNT's equivalent to MagiC starting
>it's AES)... Almost everything is set up by INIT running a number of scripts
>(/etc/rc.boot, /etc/rc....), this is out of control of the kernel hence
>impossible for it to log.

Unless of cause, as I was told, I put the right statements in those
sh-script files (is that the right name?) But I was told also that
indeed the production of a log will be built in in the future. When
error happen, a log is so nice...

>
>What you could do is to modify /etc/rc.boot and /etc/rc to copy all of it's
>output to a log-file using tee, this requires some knowledge in shell-
>programming. Life is tough sometimes, but what you're asking for is actually
>more complicated than it sounds.

Yes, but: can be done, isn't it?
>
>If you want to pursuit this please mail me and I'll help you out the best I
>can. It would be interesting to get it working, as it would be *very* helpful
>when debugging other people's problems.
>
I agree, we will keep this contact going.

I will try some things and have writte an email to Alex.
Also Bernd Ebert contacted me. I will write to him in extensio.

wait till you here from me about the going on.

And thanks, PepperMiNT forever!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4353. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o0i$ql6$4@news2.xs4all.nl>
Source record: 82972

On 9 Mar 1999 15:13:29 , Ronald J. Hall wrote:
>On 9 Mar 1999 12:23:03 G, Stichting ST wrote:

-knip--
>->I want all that is a log-file so I can see afterwards what
happened.
>->
---knip--
>->.
>
> Hi Ronald. (this seems odd, my first name is Ronald too!). Anyways, you can
> edit SYSLOG.CONF in /etc, look for lines that direct output to /dev/console.

yes, sometimes I see a message starting with: "Ronald wrote..." and I
know for sure I did't but you did.

I will take a look.

> > You can change those lines from going to /dev/console to any
log file you
> want. However, its probably better if you just make it go to a log file in
> -addition- to your screen. (/dev/console is your screen). Are you using
> Peter Stehliks excellant TosWin 2.3? It will output everything to a TOS
> window that is highly configurable. Even those pesky .TTP apps.

Yes I have TosWin. Is with the n.aes.
>
> Here is part of my SYSLOG.CONF file:

----knip

thank you I will compare these and take some action. Yoe wiil read
results in this group later.
>

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4354. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o0l$ql6$5@news2.xs4all.nl>
Source record: 82973

On 9 Mar 1999 16:57:14 , Ralph Lowinski wrote:
>
>I have only two ideas to improve:
>
>1. If you are using version 1.15.1-beta 6 or higher you can insert the
> option command "set -q" which turns off informations and only shows
> real warnings/errors.
>
>2. Write a short script containing the line "sleep 10" and execute it
> from several places in mint.cnf. This gives you the chance to read
> the actual screen output for 10 seconds.
>
>I think MiNT should have at least an option to wait for a keypress after
>an error or warning like "set -d" and/or a new keyword like
>"LOGFILE=xyz".
>I will see if that can be included in the next time.

Thanks a lot. I was told a moment ago that control-s control-q should
work.
I will give this also a try.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4355. Revolution exit

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5o0p$ql6$6@news2.xs4all.nl>
Source record: 82974

Hi folks,

Downer of the day:

In Germany Delta Labs makes the Revolution CD Magazine (in German).
I have a subscription on it and the last issue was nr. 10.
The artikels in the magazine were quit nice (there even was something
about MiNT!) and always a big load of recent software on the disk.
PD, shareware, freeware, Gnu-ware, light-ware, demo-ware. Lots of it.
Sometimes I take a look at a disk and always find something I never
heard of or find a update from a very old program such as Plongo.

You see, I speak a litte bit in the past because negative
interference of outside happenings.

I got a letter of them telling me that they have to stop because they
lost a lot of money (the money from the subscribers) when the
producing company of the CD went bust and their money is gone for
ever. No revolution nr. 11 CD.
They have not enough money left to re-invest.

But they do their best really to soften the blow for me. My DM 40,-
is valued at 2 points. I can now make a choice from their other CD's.

But what o what? help me make up my mind:

Whiteline CD ROM alpha, gamma, delta, omega psi and kappa each for 2
points (I have 2 points)
or
'Erotica' ,'selected signs' or 'all about Signum' each 1 point.

Compleet MiNT '99 2 points (this?)

Linux/68k 3 points (and I have only 2)

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4356. Re: /|\ Atari UT ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E66FD5.5DA57F4B@cable.A2000.nl>
Source record: 82975

A friend of mine still struggles as systems programmer in
a big firm with hundreds of programmers.

The most often used features of modern editors are:
"copy -- paste", and "replace all".

Cunstructing procs or funcs is considered too "specialistic" for
a common programmer.

Henk.

4357. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7c5rj4$4hp$1@nyheter.chalmers.se>
Source record: 82976

In article <36e41b8856ec7d91@holleman.demon.nl>,
Louis <louis@holleman.demon.nl> wrote:
>on Mon 08-03-99 17:35 Dennis Vermeire wrote:
>
>>Magnus Kollberg <magnus.kollbergl@emw.ericsson.se> wrote:
>>
>>>This shouldn't be a major problem as fVDI is looking very good now and
>>>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.

And the Falcon NOVAs really, even if it has been rather long since I last
tried to build the mach64 driver for those.

>>I'm beginning to have the feeling that this fVDI is a MiNT application ?

fVDI is not really an application at all, but a TSR that replaces part
of the system. Since that part (the VDI) is (almost) completely independent
of the rest, it shouldn't matter if you're running TOS, MiNT or MagiC.
(In reality it's not quite that simple.)

>>Can someone assure me, and tell me that I'm wrong?

You're wrong. I currently develop fVDI in TOS since it's more difficult
to debug things under MiNT and I don't own MagiC. As I explained above,
there's little reason for there to be problems on the other systems and
fVDI has worked on all three before (it's been a while since I tested).

>fVDI is a FREE VDI replacement, being worked on by I gathered a Swedish
>crew. Contact Johan Klockars about it. I forgot whether I fetched it from

I don't think I qualify as a 'crew' and I've probably done more than 98%
of the work so far. ;-)
It would be nicer if it was a 'crew', though. (Hint, hint!)

>It's not finished yet, I ran a previous (I think) version on TOS and on

fVDI v0.90beta is more than half a year old, but for a little while yet
I'd still recommend that one. Later beta versions have mainly focused on
making things work well with the Eclipse/RageII.
Two days ago I made v0.91beta available, but I have to change a couple of
things in that before it works really well on anything but the RageII.

>MagiC. The TOS did a nice job, the MagiC combo had a few drawing probs,
>both in TT med rez and on my card. This was some months ago, I don't know
>what the exact state is now, but they've come up with improvements.

Nothing has been changed in the bitplane and FalconTC drivers lately, but
the fVDI engine itself has improved.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4358. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c5uk3$lk8$1@nnrp1.dejanews.com>
Source record: 82977

In article <36E64B11.41B3C0F1@iorio.de>,
Bernd Ebert <bernd.ebert@iorio.de> wrote:

> So the only part you can't get your hands on right now is the part MiNT
> does before
> init is called ;-).

Perhaps it should be implemented? Can anyone with a more decent newsreader
than myself forward this to the MiNTlist?

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4359. Re: Revolution exit

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c5v3l$m4m$1@nnrp1.dejanews.com>
Source record: 82978

In article <7c5o0p$ql6$6@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:

> Whiteline CD ROM alpha, gamma, delta, omega psi and kappa each for 2
> points (I have 2 points)
> or
> 'Erotica' ,'selected signs' or 'all about Signum' each 1 point.

Get the porn, the rest you can download at work without upsetting the
management ;-)

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4360. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!!;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7c5sej$4mq$1@nyheter.chalmers.se>
Source record: 82979

In article <VI1F2.2943$E4.14151614@rsnws01.mn.mediaone.net>,
Callum Lerwick <"[SPAM]lerwick[SPAM]"@[SPAM]tcfree[SPAM]net.[SPAM].org> wrote:
>> >>This shouldn't be a major problem as fVDI is looking very good now and
>> >>it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.
>
>Eh. How about a VNC server displaying to my Linux box at 1024x768x32bit?
>
>http://www.uk.research.att.com/vnc/

I haven't checked how VNC does things (from the front page it sounded as
if it transmitted the entire screen contents (probably only the changed
parts)), but I've actually thought about writing a 'network' driver
which could display VDI graphics on a PC via a parallel connection.

On the other hand, a good Atari emulator on a reasonably fast PC could
outrun my Falcon+AB040, so it would be better to run the software on
that machine instead. Then we 'only' need an fVDI device driver that can
use the native graphics modes on the PC. :-)
Such a driver could be partly native 80x86 code to get some real speed
(or it could even use the Windows GDI, X windows or whatever), without
very much work.
I contacted the TOSBox author about this possibility some time ago, but
he didn't seem interested (which was a bit strange, IMO). I don't know
if PacifiST is still being developed, but that could be another candidate.
(There is of course nothing that's stopping the commercial Atari emulator
authors from writing fVDI device drivers either.)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4361. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5t7l$3sq$1@news2.xs4all.nl>
Source record: 82980

On 9 Mar 1999 18:58:50 , Martin "Nightowl" Byttebier wrote:
>on Tue 09-03-99 12:22 Stichting ST wrote:
>
>>I will go so far as putting a bigger harddisk in the TT to get
enough >>space for the BIG implementation to succeed.
>
>He, were you trying to install the mitllere Distribution?
>Don't. Use the gro�e Distribution. AFAIK the mittlere Distrution have some
>shortcomings. It will be delete from the next MiNT '98 (99?) releash.
>
Dont tell me,,,, dont tell mee,,,,
I wasted my time? Racked my brains?

Now I will go for the big one, but the last try ended with too small
harddisk. Whatever I tried the Basic+Compiler setup was done.

>>
>>When I have concrete questions I will e-mail Axel from AG. He sells
>>it.
>
>Don't ask Axel. He's just a very friendly German salesman. You really
>should ask Bernd. Only Torsten Lang and Bernd are able to help you.
>
The nmanual tells me: Axel for support.

Luckily I am on the net so now I have contact with Bernd.
I hope that all those MiNT98 buyers without Internet were
successfull. But maybe phoning Axel works if e-mailing does
not? Adresses real and virtual of the makers I have not found in the
manual or on the disk.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4362. Installation software

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c5t7o$3sq$2@news2.xs4all.nl>
Source record: 82981

Suddenly I remebered about a program for installing software packages.

Dany Pinoy made it. The description says:
Install 07/07 is useable for scripts that install software. It is
universal. A simple langauge makes it possible to describe very
detail of the installation. Archives and compressed files can be used.
All kinds of file-transfer to everywhere.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4363. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36E67B03.F5A2F83D@cable.A2000.nl>
Source record: 82982

joska@nuts.edu wrote:
>
> In article <36E5AB04.91BA0E6D@cable.A2000.nl>,
> Henk Robbers <H.Robbers@cable.A2000.nl> wrote:
>
> > This code knows how big the screen is, cause it does the
> > scrolling.
>
> Indeed, and this is not the problem.
>
> > MiNT should really consider scrolling more than the no of lines
> > that fits the screen as "data loss" which should be prevented at
> > this very basic level and wait for a key with a short message.
>
> But when do MiNT stop logging?? The kernel have absolutely no idea what init
> does, and it's the scripts run by init that outputs the interesting stuff.
> How can the kernel know what and when to log? Or should it wait for a
> keypress everytime a line scrolls off the console when the user runs an
> interactive bash- session on it? *That's* the real problem. Logging
> everything from MiNT's start to INIT or GEM starts is not a problem at all,
> but there's not much interesting there anyway ;-)
>
> Jo Even Skarstein
>

It is meant for the pysical screen only.
Consider it as a form of 'hardwiring' applied to software.
Just a rather simple failsafe.
Somewhere in the mint bios is the code that actually physically
is going to throw away a line by moving the screen contents up.
Probably by vro_cpyfm. Only *there* you apply the check. In that case
redirecting and logging is in NO way affected.

In fuzzy code:

```
static int lct = 0;
extern int screenlines;

If I have to move up the screen
then
if lct-1 >= screenlines
then
display some msg or sound a bell or something
wait for key
lct := 0
```

```
fi
move up the screen
increment lct
fi

....
```

If you are able to clear lct on any keyboard input in the same physical screen context, that would be perfect.

Everybody would benefit from this.
I often put some simple printf's in a GEM program I am testing. I dont care if the screen got messed up (I'm testing) but I would be glad if I could relie on the fact that none of my printf's will get lost.

Even If you are debugging mint itself, you may be happy with such a thing. :-)

Henk.

4364. Re: Connecting to NT Server

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: pls@no.spam
Message-ID: <7c5urc$o13$1@zharh00t.europe.nortel.com>
Source record: 82983

**** Stuff Deleted ***

Thanks Jo & Bernd; I grabbed the SAMBA file off funet.

I am aware of the tropic NFS server, it does work well.

I actually came across a freeware NFS server for the PC (TGPNFS), but it does not appear to work with MiNT. Do the port numbers have to match on each side, because they do not at the moment.

In my setup, FTP & Telnet work fine, the port numbers on each side (as reported by rpcinfo) match.For NFS, they do not. I do not have the setup with me, but I recall MiNT's portmapper has the NFS ports at 2049 & 2050, while the PC has them at 582 (or thereabouts).

I have not found any freeware NFS clients. The available ones are usually $40 upwards.

All I want is to be able to copy some files bwtween machines.Samba should be fine for that.

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

4365. FS: ST software (various) - UK (NW)

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7c5v56$4ms$1@newnews.global.net.uk>
Source record: 82984

I have the following software & hardware for sale (I have no ST now).
all s/w is original unless otherwise stated

HARDWARE.....
.....
Naksha Hand Scanner (mono)
Vidi ST + Colour splitter
8bit Sampler

SOFTWARE.....
....
Pagestream 2.? (boxed with manuals)
Stos
Degas Elite
Music Studio
Spectrum512
Quantum Paint
Several original games (Virus, Wizball etc..)

Lots of disks of games (not-so-original)
Several Demos
Shareware stuff
Cover disks from ST User, STWorld, ST Amiga Format / ST Format

Total number of disks must total around 200.

4366. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990310161200.29348B-100000@hal.fishpool.com>
Source record: 82985

> > As reaction I give you this. I found this message in the Mause.
> >
> > NO customers service at ASH.
> > I have found that the Atari world has become so fancy for money , that
> > it even outclass Microsoft.
> > Example: I decided to have a big Update action and ordered for several
> > hundred of German Marks updates at ASH (for instance MagiC which is so
> > expensive and unmature as Windows 98)
> > A few days later one received as big thank for the order a newsletter from
> > ASH announcing again a new Update for a lot of money naturally.

I have to agree.

When I purchased ImageCopy 4, the day after I received my copy from
Computer Direct, a message from Atari Computing asking for a review
of ImageCopy 4.1 landed in my e-mail.

Furious, I called Computer Direct and demanded explanations about why
I wasn't send the most recent version, but they declined responsability.

After a few e-mail exchanges with FaST Club, someone finally agreed
to e-mail me the upgrade package for free, but there was a struggle.

The same thing happened to many people who had just purchased CAB 2.5
from System Solutions, right when CAB 2.6 was released in Germany.

When I think about the Atari scene today, sadly, it has become a market
of people complaining there is no money to be made on Atari products, but
at the same time their prices are twice the amount one would pay for the
same thing on other platforms (in the case of browsers, Netscape is free!)
which results in people moving on to Mac/PC because it's cheaper.

In a nutshell, many Atari developpers are shooting themselves in the foot.

Pity...

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4367. who has a copy of KCS OMEGA II level II version 5,xx?

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: mark ungaro <wordbox@tin.it>
Message-ID: <7c5to4$go2$1@nslave1.tin.it>
Source record: 82986

desperately looking foe that!!!!!

4368. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <7c61qgrqp1@testinfo.uoguelph.ca>
Source record: 82987

: Maybe it is somewhere in the manuals, but maybe not.

: During boot MiNT spews messages to the screen.
: Goes on with sh doing scripts.
: More messages.

: I want all that in a log-file so I can see afterwards what happened.

: I tried with AutoMore
: And all output of auto-folder programs I can get in a log-file.
: But not the MiNT messages. What makes him/her special?

: I am sure these messages are not produced for fun or giving an
: interesting look.

: Is there any MiNT-adapt that knows a solution?

As others have pointed out, you should be able to set the console device to a real file. It does seem to me that the file would have to be on a TOS partition, since MiNT doesn't know about other filesystems until the XFS has been loaded...and the XFS prints something to the console. Bit of chicken before the egg there.

Anyway, to capture the output of shell scripts, you can use a tool called script, which echoes everything (both input and output) to a file. I don't know if it's available for MiNT, but it is on the Linux boxes here at school, so it should be a trivial matter to port it.

THeo

4369. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7c623s$7su$3@news.campus.mci.net>
Source record: 82988

On 10 Mar 1999 12:19:30 , Stichting ST wrote:

->thank you I will compare these and take some action. Yoe wiil read
->results in this group later.
->>
->
->Met vriendelijke groet,
->Ronald van der Kamp
->secretaris Stichting ST
->atarist@xs4all.nl

Hi, its me (the "other" Ronald) again. Well, I missed the main point of your first post. I.e, that you wanted the messages during boot-up (e.g. from the Auto folder programs). The suggestions I gave you would only work *after* a boot-up.

Sorry! ;-(

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4370. Re: converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: G&#65533;rard Milmeister <gemi@bluewin.ch>
Message-ID: <36E6A55C.F1FFC7BB@bluewin.ch>
Source record: 82989

Mike wrote:
>
> On Mon, 08 Mar 1999 06:46:09 GMT, mhop@snip.net (Mike) wrote:
>
> >On Wed, 03 Mar 1999 13:20:14 +0100, Nicholas Bales
> ><bales@directprovider.REMOVETHECAPITALS.net> wrote:
> >
> >>
> >>
> >>Roelof Koster a ï¿½crit :
> >>>
> >>> How can it be done (if it can?)
> >>> I have an old 520 st and a lot of games on my pc with an emulator and I want
> >>> to convert everything to normal st disk
> >>
> >>You can use either makedisk on the PC or st2disk on the ST to do this.
> >>http://makedisk.atari.org
> >>http://st2disk.atari.org
> >
> >I thought the MSA program was the only one to convert *.MSA files to
> >disk and vice versa.
> >
> Oh, sorry. He wasn't even talking about MSA files, but rather the
> emulator stuff.

So how can I put an MSA file to a disk on a PC. I
have a file with length 819530...
--
Gï¿½rard Milmeister <gemi@bluewin.ch>
Tannenrauchstrasse 35
8038 Zï¿½rich
Switzerland
+41 1 481 52 48

4371. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921088274-770659AEicMi@ping.be>
Source record: 82990

Martin Byttebier <tos4ever@ping.be> wrote:

>WRONG AGAIN. Bernd speaks very good English. How can he improve the CD if
>nobody tells him about the problems he is encountering.

I don't care what languages he speaks, for my part he may speak Chinese. All I know is that he doesn't reply to email, not in German, English or even Chinese. What the hell do you want me to do ? Drive down there, camp outside his house and beg him to please please please talk to me ?

You and other MiNT fanatics here may find it normal, to ask a programmer help via Newsnet, well I for one don't. If I stumble against a problem I use personal mail. He's not obliged to answer me of course, that's his own prerogative, just like it is mine to say that the Installation routines of MiNT 98 are lousy... which is not suprising really, the programmer kept it all to the general MiNT standard ==> Lets move on, lets make it difficult.

And another thing: It's me having certain problems, and needing help, it's not the other way around. I'm not one of his beta testers. Is this whole mess ever been beta tested I wonder?

BTW: what do you mean with "WRONG AGAIN", is this some kind of game, and are you the referee?, my playing days are over.... I haved moved on

Cheers from Belgium

Dennis

4372. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921088272-770139AEicMi@ping.be>
Source record: 82991

Jo Even Skartstein <joska@nvg.ntnu.no> wrote:

>If this is the case then say so publicly, as you have paid for his support
This is USENET is it not? How publicly can one go ? Everything which is
written here can be read by the whole world, and is archived by newsservers
like dejanews for years to come...

>Anyway, the non-existing support from companies like ASH, Woller and Aixit
>is why I don't have any faith in the commercial Atari-market anymore.
At least they are polite enough to answer ones email, and do You really think
support is that much better on other platforms ?
In the maus newsgroups you'll nearly always get a reply from Woller or
someone from ASH.
I agree about Aixit, that is another kettle of fish tough....-((

Cheers from Belgium

Dennis

4373. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921088276-771091AEicMi@ping.be>
Source record: 82992

Jo Even Skartstein <joska@nvg.ntnu.no> wrote:

>How does the updated version work in a LAN? Are there any plans for NFS (or
>even Appletalk)?
How would I know, Do you think I work for ASH ?

>A pity Geneva doesn't work that well with MiNT yet
Yes it is, isn't it -))))))

>if Dan Wilga made a MiNT-only version (something like N.AES) he would
>have an entire new userbase.
Well he isn't, what is the MiNT userbase anyway?, if its only as small
as I think it is, it doesn't suprise me at all that none of the Atari
programmers write something for it, they all got a wife and a couple of
hungry kids....

Cheers from Belgium

Dennis

4374. ASH policy was: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921088280-771551AEicMi@ping.be>
Source record: 82993

Martin Byttebier <tos4ever@ping.be> wrote:

>>Every registered ASH user has access to the MAUS BOX from ASH and by
>>simply asking for "a freishaltung" has access to the latest updates.
>>Small updates always are free, major updates have to be paid for and can
>>only be obtained the normal way.
This is what I originally wrote, and I DO NOT TAKE one word back

In reaction to this posting you post this piece of s**t:
>As reaction I give you this. I found this message in the Mause.

>NO customers service at ASH.
>I have found that the Atari world has become so fancy for money , that
>it even outclass Microsoft.
>Example: I decided to have a big Update action and ordered for several
>hundred of German Marks updates at ASH (for instance MagiC which is so
>expensive and unmature as Windows 98)
>A few days later one received as big thank for the order a newsletter from
>ASH announcing again a new Update for a lot of money naturally.
>
>Not shy for a dispute I sended naturally a E-mail in order to
>to see if I could count on some kindness of so.....Nothing
>A second mail and .....ï¿½tsch (I found no translation for this), again
>nothing.
>Morality of the story
>Kindness, sorry don't know that!
>Answering an e-mail, how on earth must we do that?
>but we do know how to lead someone up to the garden path.

What exactly are you trying to prove here? Maybe I need a new brain, but you
surely need a couple of glasses. READ the posting...
Every ASH customer knows that there are three yearly updates, spring, summer
and winter. This guy tells us he's updating MagiC, in the worst case if he
owned a very old version it would have cost him 69 DM maximum, which is
a lot cheaper then W98 (400DM) and also cheaper then MiNT98.(150DM)
Then he starts raving about the high asking price for the new update, go and
take a look for yourself http://ash.sww.net/news/0199/01991.html, yep, right
29 DM, that will break the bank!!. I suppose somebody from ASH has put a gun
to his head forcing him to get the update ?

He says he received a newsletter, well is that service ? No, You probably
call it a certain form of brainwashing, luring innocent people into the evil
claws of ASH, Forcing them to use that develish OS (MagiC)
I received a newsletter in my mailbox about a week ago, and yesterday the
printed newsletter arrived..... but I'm brainwashed already so I gues that
doesn't count. Whenever I order something from ASH, it arrives here within

10 days, which can't be said about every softwarehouse.

He doesn't tell us what other BIG updates he made, but he tells us they cost several hundred marks, so having a look at the ASH update pricelist, I can only make the conclusion, that he updated every atari product they've got. If this is so, he has access to the FREE in between updates for the ASH products which do not get a major update.

He sends them email complaining, and doesn't get a answer back (this sounds familiar) what did he expect ? a free ride?
What do you expect them to do? you posted this garbage here after all. Just suppose you update Calamus to version 98 today, do you really think that INVERS will give you version 99 for free next month?

There is no such thing like free software from a commercial softwarehouse, if you want free software you have to run that certain wonderfull piece of freeware OS and all the other stuff, that is a option and a choice one makes. If one decides to use software from a commercial softwarehouse that is their choice also, so stop knocking people because they don't use the same apps or OS you do. Just because you are pissed of because MagiC doesn't run on your computer is something which can't be helped by any of us. When the HADES sells in volume, I'm convinced a version for that machine will be available. ASH is a commercial sofwarehouse, not a charity, try to live with it, if you don't like their products, stop using them.

Maybe you could email "your German Friend", and tell him about MiNT and all the wonderfull programs its able to run. If you're very convincing who knows he might just try it out and become a "believer" also. Since he wants free updates, he'll be delighted, a completely new unknown world will open, and if ever he should stumble upon a problem, all he has to do is to write to this newsgroup, where all the MiNT fanatics will aid him and lead him back on the right path, Amen

Cheers from Belgium

Brainless Dennis

4375. Phantasie II

Newsgroup: comp.sys.atari.st
Date: 1999-03-10 00:00:00 UTC
From: Andy Blakely <andy.blakely@pnl.gov>
Message-ID: <36E6C11A.FB4C90F6@excite.com>
Source record: 82994

I accidentally ruined my data disk for this game. Does anybody have a copy they can send me or if somebody owns the game, can I offer a trade for another game or offer to buy it? Also interested in Phantasie I & III.

Thanks,
Andy Blakely

4376. some new TAF Developments

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36e7d28d.0@nemo.idirect.com>
Source record: 82795
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy.alt.atari

we've been pretty busy lately, the executive of the Toronto Atari Federation, in working out and streamlining the club so that it will go on well into the upcoming new millenium. And it's time we let you in some exciting new developments.

NEW LOWER MEMBERSHIP FEES:

Thanks to some judicious restructuring of club finances, as well as a re-think on how resources are put to use in the club, we've been able to put in some substantial savings on the overhead the club generates in order to function. And, we've decided to put what we've been able to save back into the club.

Thereby, we announce that we've slashed membership fees back down to a more affordable level - $25 a year, which includes admission to our monthly (September-June) meetings which feature troubleshooting sessions and the hottest new software and hardware out there for the discriminating Atarian, a table at the famous and exciting TAF FLEA MARKETs, and a subscription to the TAF-produced and highly informative PHOENIX newsletter.

TAF ONLINE! BBS NOW OPEN TO ALL ATARIANS!

since TAF is dedicated to the preservation of all Atari computers, as well as the education of all Atari users whether they be novice or power user, we realize that we are a resource of knowledge that should be shared. We are also cognizant of the fact that many BBSes, due to the huge popularity of the Internet, have fallen by the wayside.

We have thereby now decided to opne up our previously members-only BBS, TAF Online!, to all interested Atarians of all stripes, whether they own the original 8-bits, STs, TTs, STes, Megas, Falcons, or the new generation of TOS clones - we'll even welcome those who have come into the joys of Atari computing via such popular emulators as GEMulator, MagiCMac, MagiCPC, TOSBox, PacifiST, etc. The TAF BBS includes a number of message bases, including the USENET conference comp.sys.atari.st and the FIDONet forums, and also includes file areas for uploading and downloading the latest PD and shareware software offerings (no pirates allowed!).

Interested? Just set your modem to 8-N-1 and dial up TAF Online! at 416-421-8999. Follow the instructions on getting registered on the board (and be sure to read the rules on proper BBS use and ettiquette by our beloved sysop, Dave Lee), and Bob's your uncle. BTW, we can be accessed at up to 28000 baud.

NEW TAF WEB PAGE ADDRESSES

we've been fortunate to have a web page maintained for many years
by Stephen Christian using his ISP account, in which much information
about TAF and Atari may be found. And now it'll be easier to remember
where to find us - since we're now registered to be accessed via not
one, but TWO domain-name redirection services whose names are much
easier to remember.

therefore, you can now get ahold of TAF's web pages with the
following new URLS:

http://welcome.to/taf

http://taf.atari.org

you can still access the TAF web pages at their original URL:

http://www.interlog.com/~schrist/taf.htm

4377. Complete STe Package

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7c8k3p$pc4$1@alexander.INS.CWRU.Edu>
Source record: 82796

Up for bid is a Atari STe Computer Package.

Atari computer package: STe 4meg/Tos 2.06 allows(Drop and load program).
New DD floppy replace 12/98 from "System of Tomorrow".
New Wizard mouse can be used with STe or Amiga.
*
System Disk Cooling fan(ARCHER) for STe 120VAC 60Hz 12w.
Power Cables/Manual/Computer/TV switcher/RCA cable.
Monitor SM124/Power Cables.
*
Megafile 30 HardDrive-Cables/Manual/System disk.
*
Golden Image Scanner (Blk/white) Text/Photo 100-400DPI.
Org.Manual/Software (Migraph "Touch-up").
Plus Scan:Align Board.
Power Pad.
*
Clock Module External (Eureka/Software)/Battery New.
Infotel Modem 14.4 Fax/Voice (Cables)/Power pad.
Two Stereo speakers for Audio output.
One Org. Atari JoyStick.
Two 8" extension Cable's for Mouse/Joystick.
Extra Org. Atari mouse(Working).
Two replacement DD Floppy drives(epson SMD-380 not working/Org for Parts!
*
STe is Y2K ready!
Perfect for Studio Musician(Midi/Keyboard-Slave control).
*
All Above HardWare/Software is one owner property!
Excellent Condition!!!
*
Any question about above package e-mail:
rescueme@neo.rr.com.

shipping "FREE" w/in the 48 U.S.States
(NO "Free" Shipping internationally).

Ebay site for bidding is:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=76686916

Don't let this good buy pass you by!!!

Extra feed back....email me at rescueme@neo.rr.com

--
.....Glad we could have this moment together.....
.............Hopefully we can do it again........

EMAIL: at cq585@cleveland.Freenet.edu/ai115@yfn.ysu.edu/jw1997@concentric.ne

4378. some new TAF Developments

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36e7d69c.0@nemo.idirect.com>
Source record: 82797
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy.alt.atari

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http://www.interlog.com/~schrist/taf.htm

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

4379. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E7DBBF.70F8BBDF@directprovider.REMOVETHECAPITALS.net>
Source record: 82798

esc a ï¿½crit :
>
> I downloaded a program from K.Ellis site called "Freegem."
>
> After booting it up it gave me a message that I needed to have AES
> 4.1.
> Also the new version of MyMail gave me a similar message when I was
> checking it out.
>
> What is this,and how do I obtain it to upgrade my Falcon.

The AES is the part of TOS that contains all the nifty little gadgets used by GEM (menus, windows, drop downs, pop ups, icons, widgets, etc...). The AES 4.1 is basically the extended GEM.SYS included in MultiTOS or the various MiNT distribution kits. N.AES or MagiC are also compatible with it. You don't actually upgrade to AES 4.1, as it's part of an upgraded operating system.

Basically, what you need is either MiNT, MagiC or N.AES.

I don't know about MyMail, but theres not much point in running FreeGem without a multitasking environment anyway.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4380. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7c8o56$4mb@newstoo.ericsson.se>
Source record: 82799

In article <36E7DBBF.70F8BBDF@directprovider.REMOVETHECAPITALS.net>, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> writes:
>> I downloaded a program from K.Ellis site called "Freegem."
>>
>> After booting it up it gave me a message that I needed to have AES
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>MultiTOS or the various MiNT distribution kits. N.AES or MagiC are also
>compatible with it. You don't actually upgrade to AES 4.1, as it's part
>of an upgraded operating system.
>
>Basically, what you need is either MiNT, MagiC or N.AES.
>
>I don't know about MyMail, but theres not much point in running FreeGem
>without a multitasking environment anyway.

MyMAIL is working best in multitasking enviroment
but is not a requirement.

But it needs AES 4.1 to work correct
with lower versions the icons can not be displayed.

/Erik Hall

4381. [ANN] CoMa 4.9.0 supports USR Pro Message Modem Self-Mode

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Hartmann@ThePentagon.com
Message-ID: <1doikgu.14toaql1ijz663N@stardust.isdn.cs.tu-berlin.de>
Source record: 82800

Programme-Name: CoMa for Atari Voice/Pro 4.9.0 (COmmunication-MAnager)

Purpose: fax & voice-mail-system, to send & receive fax,
answering machine, mailbox & terminal with internal z-modem

Programme-Type: Shareware / Crippleware

Author: Siegfried Hartmann

Requirement: Computer with MagiC[Mac|PC] or TOS

Download: Softbaer-Mailbox: 030/62709-572 (ISDN X.75 & V.34)
or Homepage: <http://www.ThePentagon.com/Softbaer>

CoMa_Atari_4.9.0.zip (520 KBytes)

****
****

CoMa has the following common functions and attributes in all levels

- english documentation
- fax-class 2 & 2.0
- polling (send poll-request-tone only with class 2.0 and some class
2-modems)
- network-capable fax-job-management (3 jobs in 24 hours)
- Serial fax
- Display of the calling-number with ISDN-modems
- Display of call units with ISDN-Modems
- internal editor
- incoming pages are displayed during fax-reception !!
- text can be mixed with graphic-logos and signatures
- fax-voice-data-number management, including groups
- management for incoming fax/messages/mails
- administration of 8 telephone companys
- zone- & and time-dependent selection of telephone-company
- mailbox with internal send & receive-z-modem
- terminal mit internal z-modem
- support of the USR 56k professional message modem self-mode

* * * * * * * * * * CoMa Voice (additional) * * * * * * * * * *

- Answering machine for ZyXEL, Creatix, Elsa/TriStar,
Sportster VI/Voice/Flash and Smarty/Cybermod, kik & Lasat-Modems
- Day & time programmable answering messages
- Multiple outgoing messages for several ISDN-MSN
- Time dependent redicrection of incoming calls
- Remote control / recall of new received faxes

- Recall of 7 special messages by DTMF-code
- Real time decoding of sound for Mac/Atari-Soundsystem of ZxXEL ADPCM3/ADPCM4, Smarty/Cybermod u-Law- & Rockwell ADPCM4-Sounds
- Wave-Sound conversion in ZyXEL- & Cybermod- & Rockwell-format

* * * * * * CoMa Professional Version (additional) * * * * * *

- fax- and voice-on-demand-system
- any amount of messages via DTMF tone recall is possible
- each category can contain up to 100 messages and/or 100 fax-pages.
- statistic of category recalls
- first-level- and second-level-messages can be put together from multiple voice-files.
- for the mini-mailbox you can assign personal passwords and download-folders to as many users as you want
- personal message for each caller, who has an entry in the numbers-list (with ZyXEL Elite & MicroLink ISDN, if caller MSN is displayed)
- unlimited fax-jobs
- Faxtransmission via polling request (DTMF-PIN not needed - only for Class 2.0 modems)
- permanent poll-sender possible (caller gets fax pages even without sending a poll-request)
- time-dependent messages for 10 MSNs for ISDN
- connect-mode can differ for each MSN

* * * * * * * * * * * New in CoMa 4.9.0 * * * * * * * * * * * * *

- support of the USR 56k professional message modem self-mode
- enable and disable of the self-mode
- display of...
- free modem memory
- number of voice and fax files stored
- number of new voice and fax files
- modem clock
- loading all files in the calls-list
- loading all new files in the calls-list
- clearing the modem memory
- setting the modem clock
- setting the modem parameter
- handle voice-calls
- receive faxes
- ring intensity
- go off-hook after x rings
- tollsaver
- maximum recording time
- monitoring while recording incoming message
- fax ID
- remote control enable and disable
- remote control PIN

- no more waittime (shareware memorial seconds)
- Mac: live scrolling in all windows

- Mac: in use serial port is still available (at own risk!)
- Atari: 2-Level- & Self-Mode-Window could be opend from 'Menu for ACCs'

- various bugfixes

****
<mailto:Hartmann@ThePentagon.com> or <mailto:SiggiH@gmx.de>
<http://i.am/Softbaer> oder <http://ww.ThePentagon.com/Softbaer>
Mailbox: 030/62709-572 ISDN X.75 (64000 bps) & V.34 (28800 bps)
Voice: 030/62709-466 Fax: -459 Voice & Fax-On-Demand-Test-System: -573

4382. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c916o$e0l$1@nnrp1.dejanews.com>
Source record: 82801

In article <7c85pelhm1@nnrp1.dejanews.com>,
joska@nuts.edu wrote:
> In article <921088272-770139AEicMi@ping.be>,
> Dennis Vermeire <dennis.vermeire@ping.be> wrote:
> > Jo Even Skartstein <joska@nvg.ntnu.no> wrote:
> >
> > >If this is the case then say so publicly, as you have paid for his support
> > This is USENET is it not? How publicly can one go ? Everything which is
>
> Well I only heard a lot of bitchin' about how MiNT sucks until you was asked
> directly if you had contacted the developer.

I don't know why there is so much complaining about MiNT going on. From what I remember about MagiC 5, the last version I used, it was much like TOS, with some additional features, and faster (to crash;). I remember the configuration wasn't the easiest to understand, having to rely on post from this newsgroup for details on editing the config files. At least the MiNT config file is not all that difficult to figure out, and is well documented. I honestly can not see why someone would not want MiNT installed on their machine. Combined with NAES, it provides a TOS machine with much more girth, simply put. I'm not talking about the full installation of networking, just the simple MiNT in the autofolder, one config file, and NAES.

>
> > >Anyway, the non-existing support from companies like ASH, Woller and Aixit
> > >is why I don't have any faith in the commercial Atari-market anymore.
> > At least they are polite enough to answer ones email, and do You really
think
>
> They are? Konstantin Woller answers something like 5% of my mails to him, and
> despite his promise two months ago he has not yet mailed me the N.AES-update.

I did get an update from Woller a while back, but I thought you had that version as well. Am I an update behind? BTW, Woller answered one of my emails a while ago. I sent a change of address. I hope it is filed:'/

> I have never received any replies at all from ASH. Not one single mail. The
> only response I've had was when critisized them directly here in c.s.a.s.
> (and then it wasn't ASH, but Andreas Kromke who mailed me).

Andreas is easy to get a rouse out of. Just complain about MagiC:). I however found Volker to be very responsive on several occasions. He resolved a problem I had with software I had purchased from Toad computers, software that System Solutions wasn't really interested in updating (which was sold by them in the first place). He has also replied on a few other occasions, but I haven't had the need for any real ongoing support, so the little might seem

like a lot to me.

>
> Same with Aixit, I mailed them several times re. their aixTT, but never got
> any answers. Considering some rather horrible stories I've heard about them
> (hi Martin and Mario!) I didn't take any chances and ordered the card through
> a Scandinavian dealer. It doubled my costs but I think it was worth it...

I did manage to purchase an AxiTT card a couple of years ago, but it wasn't
easy. They ended up confirming the purchase through this newsgroup, and I
just happen to spot it. Some users in Germany do not like to purchase from
them either. I wonder if the Falcon TT ram card they offer was ever fixed to
operate at over 40Mhz.......

>
> > support is that much better on other platforms ?
>
> On Mac and Windows - definitely. When I contact Adobe or MS I always atleast
> get a reply, even though it's not always useful...
>
> > In the maus newsgroups you'll nearly always get a reply from Woller or
> > someone from ASH.
>
> If they can do that why don't they reply to private mails? When they have
> their email-addresses on their web-sites and encourages people to mail them
> they should also have the decency to reply as well. Even a automated "We will
> get back to you later"-reply is way better than total silence.

Yea, even a reply like, got your order, send more money:).

> Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4383. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCLKFGATUP@data.rhein-main.de>
Source record: 82802

In <Pine.LNX.3.96.990310161200.29348B-100000@hal.fishpool.com> Martin-Eric Racine wrote:

>The same thing happened to many people who had just purchased CAB 2.5
>from System Solutions, right when CAB 2.6 was released in Germany.

2.7, since last year..
And the next update comes, i'm sure.

>When I think about the Atari scene today, sadly, it has become a market
>of people complaining there is no money to be made on Atari products, but
>at the same time their prices are twice the amount one would pay for the
>same thing on other platforms (in the case of browsers, Netscape is free!)
>which results in people moving on to Mac/PC because it's cheaper.
>
>In a nutshell, many Atari developpers are shooting themselves in the foot.
>
>Pity...

What i say'd here, but anybody (mostly programmers) laughs..
(But i'm shure laughing will stop in a short time period, imeditaly)

I doasn't buy atari software when i can get better releases of mac software
what does exactly the same (or better) for the same money. Have a look
to Mac ColorIt!, have a look to Grafikconverter..

Sorry, but it is what it is, better (and cheaper) software.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4384. Re: Sharp 68K computer

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c9299$f4u$1@nnrp1.dejanews.com>
Source record: 82803

In article <7c88brnpp1@nnrp1.dejanews.com>,
joska@nuts.edu wrote:
> In article <7c6vgm$l1p$1@nnrp1.dejanews.com>,
> magicmac@my-dejanews.com wrote:
> > Maybe I have been in the dark ages. I found this information while looking
at
> > the NetBSD ports. It seems in Japan, there is a 68K based computer
> > manufactured by Sharp (I don't know if it is the same company we know over
>
> This machine was IIRC only available in Japan, but you're right - it's cool!
> I would gladly trade my TT for just the X68030 case :-) I'm an old Sharp-man
> (my first ever computer was a MZ720) and I remember drooling over the
> X-series just before I bought my first ST and got hooked on that instead.
>
> There is some stuff about it at "The museum for dead, gone and obsolete
> computers" (http://www.computingmuseum.com/).
>
> Jo Even Skarstein

Crap, thanks for the URL. Now I have to have one! Anyone speak Japanese well enough to carry on a discussion in one of X68K news groups and talk about hardware?

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4385. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36E80D2F.35055BAE@cfc.dnd.ca>
Source record: 82804

Charles Stanley wrote:
>
> On 4 Mar 1999 16:01:21 G, Thomas Binder wrote:
> >Hi!
> >Bengy Collins <collins@bulli.com> wrote:
> >> It is a known problem that using the Magtorom program with MagiC 6, while
> >> using proportional fonts, causes this problem.
> >>
> >Note, though, that it's not the fault of MAGTOROM, but of MagiC itself,
> >which for some reason overwrites its own memory in this case. That
> >means, it works without MAGTOROM, but you never know what part of the
> >MagiC kernel gets overwritten by this bug, so a crash is still likely to
> >occur. The safest solution therefore is to simply not use a proportional
> >system font.
^^^^^^^^^^^^^^^
> Eeeek! I can't even *think* of altering the dozens of files in the apps
> I mentioned, just to get non-proportional, especially in Texel. I could
> not use PageStream without prop fonts. EdHak doesn't use them anyway,
> not does the Protext screen.
> It is a pity that MagiC fights against Magtorom, so kindly provided by
> Dr Uwe to prevent it doing this very thing.
> Thanks, Thomas and Bengy (must visit your site, obviously), for the
> explanation. I'll be very careful, promise :)
> Cheers,
> Charles.

I think the key word was proportional _system_ font. You can still use
CFN, TTF, AFB, SPD etc proportional fonts in your programs.

4386. Re: Revolution exit

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7c949c$7m6$1@news2.xs4all.nl>
Source record: 82805

On 10 Mar 1999 21:40:32, Martin "Nightowl" Byttebier wrote:
>on Wed 10-03-99 12:19 Stichting ST wrote:
>
>
>>But they do their best really to soften the blow for me. My DM 40,-
>>is valued at 2 points. I can now make a choice from their other CD's.
>
>He where did you find this about the two points?

They say: 40,00 DM Abo-Guthabenbetrag.

Then, typographie ooooo typography

BIG letters Warengutschein 1 punt (.)=20,-DM Guthabenwert

--knip--

>>
>>Linux/68k 3 points (and I have only 2)
>
>I probably go for this. It's version 2.3.

I do and see if they value 1 point for a DM 20,- banknote.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4387. FS, Swap or P/X: Atari Stuff. GBP or USD;) (11/3/99) Update.

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <QI+i9RAvcB62Ewjp@steverosie.demon.co.uk>
Source record: 82806
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech,demon.adverts,uk.adverts.computer,netcom.uk.forsale

Please Note: I am willing to accept US Dollars in cash only.

The Atari Software eXchange

Updated: Thursday 11th March 1999

All prices are in GBP's.

I am willing to accept US DOLLARS (USD) as well as GB pounds for
Atarian's outside of the UK.

I have the following Atari gear for sale. Prices do not include
postage, please
ring for postage costs etc...

Atari ST Compilation Packs
Atari STE Discovery Xtra Pack,
featuring: Final Fight, Sim City, Escape from the Planet of
the Robot
Monsters, 9 Lives and the Language Disk. 5
Atari 520STE Turbo Pack,
Featuring: STOS, Hyperpaint 2, Music Maker 2, FirST BASIC,
Blood Money,
Anarchy, Human Killing Machine, Impossible Mission,
Dragon's
Breath, Indianna Jones and the Last Crusade, Outrun,
and Super
Cycle. 15

Compilations
3 Each
Top Shots, featuring: Kick Off + Extra Time.

4 Each
Hollywood Collection, featuring: Ghostbusters II, Indiana Jones and
the Last
Crusade & Robocop. No Batman or
instructions.

5 Each
Champions, featuring: Manchester Untied, World Boxing Championship &
Jahangir
Khan Squash. No Box.
Finale, featuring: Overlander, Ghosts 'n' Goblins, Paperboy & Space
Harrier.
TNT, featuring: Xybots, Toobin, APB, Dragon Spirit & hard drivin'.

Star Wars Trilogy, featuring: Star Wars, The Empire Strikes Back &
Return of the
Jedi. NO box.
Mega-lo-Mania & First Samurai.

Adventure, Strategy, Puzzle & Trivia type
1 Each
Spidertronic
Tau-Ceti. No box or instructions.

2 Each
Archipelagos
Crash Garrett
Deflektor
Go-Moku/Renju
Quizam!
Skweek
The Quest for the Time Bird
Tower of Babel

3 Each
Advanced Dundgeons and Dragons 'Heroes of the Lance'. No box.
Borodino
Chess Player 2150
Corporation
Curruption. No Box.
Driller. Including a model of the planets surface.
Dungeon Master Editor. No box.
Dungeon Master Expansion Set #1 - Chaos Strike Back & Utility Disk.
Federation of Free Traders (F.O.F.T.). No box.
Last Ninja 3
Lords of Chaos
Murder
Populous

4 Each
Operation Stealth

5 Each
Dungeon Master
Kings Quest I. No Box.
Kings Quest II. No Box
Kings Quest III. No Box.
Buy all 3 Kings Quest Adventures for 15 inclusive of postage (UK only).
Leasure Suit Larry in 'The Land of the Lounge Lizards'.
*** WARNING ***
Leasure Suit Larry contains ADULT Material. Parental guidance is
suggested.
Shadowlands
Space Quest. No box.
Terrorpods

10 Each
Frontier - Elite II. 1 meg.
Indy - Indianna Jones and the Last Crusade 'The Graphic Adventure' (6
disks).
I've no idea if this needs 1 meg! It comes with The Arcade game as
well.
Populous II. Both 1 meg and 512k versions.

Simulations
2 Each
Hunter Killer

3 Each
Falcon The Mission Disk Volume 1.

5 Each
Battlehawks 1942
Falcon. The F-16 Fighter Simulation. ï¿½7 including Mission disk 1.
Flight of the Intruder. Additional Features for 1 meg owners.
Mig-29 Fulcrum. 1 meg needed.

7.50 Each
Flight Simulator II. Including Western Europe Scenery disk.
Formula One Grand Prix (Microprose)
Gunship

10 Each
Reach for the Skies. 1 meg.
Silent Service II. Requires 1 meg.

Sports
2 Each
Football Director
Hyperbowl. No Box.
Super League Soccer
World Cricket

4 Each
Kick Off 2 + World Cup 90

5 Each
Sensible Soccer. 1992/3 Season Edition. Computer Game of the Year 1993.

10 Each
Championship Manager End of 1994 Season Data up-Date disk.
Comes with Championship Manager (1 meg) and Championship Manager
Italia.
Altogether 8 disks.

Arcade
1 Each
Hard Drivin'. No instructions or box.
Nitro Boost Challenge

2 Each
Alpha Waves
Bad Company
Ballistix
Cabal
Defenders of the Earth
Fast Food. Featuring Dizzy.
Flood
Formula 1 Grand Prix (not Microprose)
Hard Drivin'
Hong Kong Phooey
Mean Machine
Outrun. No instructions, you don't need them.
Popeye 2
Robocop
Steg The Slug
The Light Corridor
Whirligig
Yogi Bear & Friends in the 'Greed Monster'

3 Each
Awesome
Championship Wrestling
Barbarian (Palace). The one with gladiator 'Wolf' on the box.
Barbarian (Psygnosis)
Cap'n Carnage
Captain America. No Box.
Chase HQ II. No Box.
Defender II
Dragon Breed
First Samuri. No Box.
Golden Axe
Harley-Davidson 'The Road to Sturgis'
Hudson Hawk
Impossamole
Mach 3
Menace
Operation Thunderbolt
Operation Wolf
Oxxonian
Prince of Persia
Risky Woods
Robocop 2
Shadow of the Beast
Speedball 2
Spindizzy Worlds
Spitting Image
Star Breaker (Brand New) Still Shrink wrapped.
Star Wars
Switchblade II
Teenage Mutant Hero Turtles

The New Zealand Story
The Simpsons - Bart V's The Space Mutant
The Untouchables
Thunder Blade
Total Recall
Vigilante
Wizkid. No Box.

4 Each
Ghostbusters II
Lotus III

5 Each
Street Fighter II
Millenium 2.2

Serious Stuff

C-Breeze. 'The C Programmers Editor'.....
5
CAD-3D .....
4
Easy Text Professional 'Desktop Publishing System'.....
10
Fontpac Plus. GEM Fonts for the Atari ST. A set of 300x300 fonts for
Laser and
Deskjet printers. Castleton Roman & Matlock Roman.....
5
Gnu 'C' .....
4
Golden Image hand Scanner manual & Touch-Up (No box) .....
5
HiSoft BASIC .....
10
HiSoft 'C' Interpreter .....
10
HiSoft Tempus 2 'The Editor'.....
5
Hyperpaint .....
3
Hyperpaint 2 .....
5
Kcomm .....
5
Lattice C v5 .....
20
Lattice C v5.6 .....
25
MacSEE, 'The Macintosh - ST Connection' .....
3
Prodata 'The Ideal Database Solution'.....

10
Redacteur 3. Requires 1 meg memory. No box .....
20
Shoot 'em Up Construction Kit (S.E.U.C.K.) .....
4
ST BASIC, Revised Edition .....
5
S.T.O.S Compiler .....
3
Superbase Personal 'Relational Database System' .....
10
Talespin 'An Adventure Game Creation Program' .....
5
Timeworks Desktop Publisher .....
15
Ultimate Virus Killer (UVK) 6.6 .....
3

CD-ROM's
The First Atari CD-ROM. Possible collectors item .....
15

Hardware
Multi-Face ST ripper cartridge by Romantic Robot (NOT STE) .....
15
STOS Maestro Plus. Software and sound sampling cartridge .....
25
Syncro Express Disk back up hardware .....
25

Books
Atari ST Internals by Abacus .....
5
Discovery Pack Book 2, S.T.O.S. The Game Creator Manual .....
3

Please remember prices DO NOT include postage.

ALL prices are in GBP's

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4388. Re: Jag Catbox sc1224 adaptor...help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <OoTIlGAZHB62EwDe@steverosie.demon.co.uk>
Source record: 82807

In article <36E7AB2F.1039@primenet.com>, Satcom2 <svenhard@primenet.com>
writes
>I am soooo angry. I wasted a bunch of time and money ordering a
>Catbox from the UK (mainly to hook up to an Atari sc1224 monitor) just
>to find out that the once easy to find SC1224 monitor adaptors are about
>the hardest possible thing to find on Earth (the UK place didn't have
>them).
> Does anyone know either a possible place to get one, or if not then
>to hell with it and let me know if there are schematics anywhere for
>building one and I'll make the damned thing myself. Thanks.
>
>p.s. the B and C electronics Redmond Cable adaptor only works with a
>certain type of Atari monitor that I don't have...so I don't want to
>mess with that.

Hi

What is a 'Catbox'!!!!!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4389. Contactar en España

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: bilbos@interbook.net
Message-ID: <7c95hd$26g$1@talia.mad.ttd.net>
Source record: 82808

Me gustaaria contactar con usuarios de Atari, que vivan en España.
Un saludo

4390. Need Dungeon Master Maps

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Todd Ahlstrom <todda@xmission.com>
Message-ID: <36E81C2E.13E87E44@xmission.com>
Source record: 82809

I recently found the ST emulators on the Web. I am having a wonderful time reliving my sleepless high school nights with great ST games like Dungeon Master and Oids. I was wondering if anyone knows where I can get maps, spell books for DM. I used to have them years ago when I had my first ST, but I have since discarded them.

Thanks,
Todd

4391. Re: Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7c9amq$n2h$1@nnrp1.dejanews.com>
Source record: 82810

```
In article <36e7704a808fbe10@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> on Wed 10-03-99 23:18 rmahlert@my-dejanews.com wrote:
>
> >Hello,
> >
> > I have a Matrix TC120? 3 or 8, I can't read the last #. It has a DB-9
> >Female connector on it. I tried using a DB-9 Male to HD-15 Female adaptor to
> >connect it to my SVGA. With no luck... Any Ideas? Does someone know the pin
> >layout to help me create an adaptor for it?
> >
> >
> >
> Hi Rob, it's been some time... Still not able to get the card working?
> It's a 1208, Matrix never made 1203's...
>
> The 9-pin socket lay-out is:
>
> PIN 1 = red analog
> PIN 2 = green analog
> PIN 3 = blue analog
> PIN 4 = H-sync
> PIN 5 = V-sync
> PIN 6 = GND
> PIN 7 = GND
> PIN 8 = GND
> PIN 9 = GND
>
> HTH
>
> --
> CU NeXT msg,
> _____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |_____________________________________|
>
Louis,

I took a Break from the Card.. Started getting a little Ticked off..
I haven't been in the Usenet group in a while, my ISP's news server has been
down for a LONG time! But I have been on the Delphi forums and working on a
new web site (See Below)
```

Thanks again!
Rob

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4392. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6c04$01940760$LocalHost@xpnwjjkf>
Source record: 82811

```
Doctor Clu <clu-da-bard@geocities.com> wrote in article
<36E77FE1.4A90@geocities.com>...
> John Whalley wrote:
> >
> > Bengy Collins <collins@bulli.com> wrote in article
> > <7dED2.3823$Qs5.2922@news0.telusplanet.net>...
> >
> > > MagiC (209) 35%
> > > Magic MAC (32) 5%
> > > MagiC PC (27) 5%
> > = MagiC variants (268) 45% <!!!>
> >
> > > MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
> > =MiNT variants (213) 36%
>
> Hmmm... good point, but if you want to take that approach, exactly WHAT
> operating system where the other Mac and PC users on a straight ST
> emulator using?

TOS (in one version or another), I would think.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
```

4393. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36e838a8.781163411@news.northrock.bm>
Source record: 82812

Thanks for the information.

How do I obtain MiNT, MagiC or N.AES

Who sells this software?

Thanks

Sean

On Thu, 11 Mar 1999 16:05:35 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>esc a ?crit :
>>
>> I downloaded a program from K.Ellis site called "Freegem."
>>
>> After booting it up it gave me a message that I needed to have AES
>> 4.1.
>> Also the new version of MyMail gave me a similar message when I was
>> checking it out.
>>
>> What is this,and how do I obtain it to upgrade my Falcon.
>
>The AES is the part of TOS that contains all the nifty little gadgets
>used by GEM (menus, windows, drop downs, pop ups, icons, widgets,
>etc...). The AES 4.1 is basically the extended GEM.SYS included in
>MultiTOS or the various MiNT distribution kits. N.AES or MagiC are also
>compatible with it. You don't actually upgrade to AES 4.1, as it's part
>of an upgraded operating system.
>
>Basically, what you need is either MiNT, MagiC or N.AES.
>
>I don't know about MyMail, but theres not much point in running FreeGem
>without a multitasking environment anyway.
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

4394. Re: Need Dungeon Master Maps

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <UM2rdTl95280-pn2-uUdGOdGBhQ1l@localhost>
Source record: 82813

playing great st games on emulators is an atari sin ...

On Thu, 11 Mar 1999 19:40:30, Todd Ahlstrom <todda@xmission.com>
wrote:

> I recently found the ST emulators on the Web. I am having a wonderful
> time reliving my sleepless high school nights with great ST games like
> Dungeon Master and Oids. I was wondering if anyone knows where I can
> get maps, spell books for DM. I used to have them years ago when I had
> my first ST, but I have since discarded them.
>
> Thanks,
> Todd
>

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6
C5 55
http://torpedoes.enemy.org

4395. Re: 520 ST pulled out of mothballs.....

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: nigel@littlec.demon.co.uk
Message-ID: <31143748_000036_OASIS_NEWS@littlec.demon.co.uk>
Source record: 82814

In article <36E4DB31.ED0AF5FD@directprovider.REMOVETHECAPITALS.net>
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:-

>
>
>Callum Lerwick a crit :
>>
>> JReill@ocean.com wrote:
>> >
>> > On Mon, 08 Mar 1999 11:05:55 +0100, Nicholas Bales
>> > <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>> >
>> > >There is no system security built in to the TOS ROMs, so it's pretty
>> > >easy to bypass any password boot up software.
>> > >
>> > >That program is probably just an auto program or an accessory. You can
>> > >bypass these by pressing either ALT or CTRL while the system is booting.
>> > >ALT usually will boot the A drive, whereas CTRL will boot the C drive
>> > >and bypass any AUTOs or ACCs, depending on which HD driver you're using.
>> > >Once you're in there, just delete or rename the culprit.
>> > >
>> > >Nick
>> >
>> > Thanks very much Nick, I'll give it a whirl.
>>
>> And the universal solution, that works with any OS: Boot off a floppy.
>> :)
>
>Well, I for one can't simply boot off a floppy if I have a HD attached
>without pressing CTRL or ALT. It will just default to the C drive.
>
>
>Nick
Hi, With the GESoft driver in place on the hard disk, when the computer is
switched on it boots off a floppy and when reset is pressed it reboots off C
in the hard disk. Before complete booting has occurred options are presented
to choose what auto prgs are to be installed. Does HDDriver do this? Cheers,
Nigel Williamson.

--

---
nigel@littlec.demon.co.uk

4396. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7c9iql$2os$1@nyheter.chalmers.se>
Source record: 82815

In article <36e6c97e786ad580@holleman.demon.nl>,
Louis <louis@holleman.demon.nl> wrote:
>on Wed 10-03-99 13:20 Johan Klockars wrote:
>
>>In article <36e41b8856ec7d91@holleman.demon.nl>,
>>Louis <louis@holleman.demon.nl> wrote:
>>
>>>fVDI is a FREE VDI replacement, being worked on by I gathered a Swedish
>>>crew. Contact Johan Klockars about it. I forgot whether I fetched it from
>>
>>I don't think I qualify as a 'crew' and I've probably done more than 98%
>>of the work so far. ;-)
>>It would be nicer if it was a 'crew', though. (Hint, hint!)
>
>Hej Johan, oooops! Mistake...

;-)

>I gather you work alone on XaAES too. How about the Fenix stuff? Also a
>solitary job?

While I've been involved in XaAES since it first became a 'public'
project, it took a while before I really started doing anything
significant with it. Anyway, when XaAES was 'officially' declared dead,
I decided to make a revival effort.
Early last summer I spent some considerable time clearing up the most
obvious problems, in the hope that more people would get interested
if they could see that there were real possibilities, and released a
vew version I called beta7+. Since then I've done a few more things
with the program and the latest binary was release around Christmas.

So, for the past year or so I've indeed been alone working on XaAES,
but Craig Graham (the originator of XaAES) put in a _lot_ more time
back when he was still working on it, and a few others were involved
a couple of years ago.
Recently I've been in touch with another person who's currently trying
to come to grips with the code, so hopefully the development will
speed up a little. ;-)

As to the Fenix project, the only part I'm really involved in is the
VDI, but apart from Sven Karlsson's kernel, I don't think there has
been any other development at all so far. :-(

It really is a pity that the Atari community can't make projects like
this work (BAD MOOD is another example (in which I was also deeply
involved (of course ;-)).

I've actually been on the virge of starting up a Mac emulator project
(port of the Amiga ShapeShifter), but after the luke-warm interest
I got from a few probes, I've completely given up on that one. :-(

>I'll see if I can fetch the later version and have time to test it.

Please, wait until I get v0.91beta cleared up.
With a bit of luck that should happen before the end of the week...

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4397. trade pc software for atari scsi card

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: tony seminara <tonysem@bellsouth.net>
Message-ID: <3MYF2.267$LX2.285@news1.atl>
Source record: 82816

i have most pc software avail looking to trade for an atari scsi card for an stf

4398. eBay: Atari Mega STE w/Hard Drive! Perfect!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Kevin King <legalrender@kitsapmall.com>
Message-ID: <36E85855.D1DFF310@kitsapmall.com>
Source record: 82817

Greetings!

Availble on eBay my Atari Mega STE system with internal hard drive,
monitor, keyboard, mouse and cables.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=76962742

Minimum bid is only $50.00. Check it out!

I'll try to answer any questions by email or phone,

Kevin King
legalrender@kitsapmall.com
(360)871-2745 before 8PST please

4399. ATARI Sales, Service & Support! Bravo Sierra Computers!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: bensmith@user1.teleport.com
Message-ID: <7cad9i$hb2$1@user1.teleport.com>
Source record: 82818
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace

Please direct all replies through E-Mail to bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I do not regularly read NewsGroups.

At Bravo Sierra Computers you'll find Used and New Atari. Items you've been searching for. Item's new to you and Classic Atari long lost. Have you got Hardening of the Ataris? Check out Bravo Sierra Computers! Have you hugged your Atari today? Buy your Atari & yourself a present today! Buy from someone with 16 years of Atari experience. Buy from someone personable, polite & passionate about His Atari! And if I don't have what you want to buy or I don't know the answer to your question, I'll refer you to someone who does. That's the nice thing about the Atari community and my colleauges in the Atari business. We would rather send our business to a fellow competitor to get what they need than have someone abandon their Atari due to lack of support. For myself, I only use Atari! I get on the InterNet with my Atari ST, I use PageSTream for all my DeskTop Publishing, my DataBase is DataManager ST & besides playing games on my Atari ST I play games on my Atari Jaguar with my collection of Jaguar Games! I won't own neither a PC or a Mac. So buy from someone with a servant's Heart & someone who'll be around to offer you Atari support!

<h3>Click for WebSite!</h3>

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/ Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--

Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4400. Re: e-mail ST-Computer?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e80fce4260731@ping.be>
Source record: 82819

on Thu 11-03-99 10:26 ormondt@rullf2.LeidenUniv.nl wrote:

>Hi,
>
>Can someone give me the e-mail address of the German journal
>ST-Computer published by Falke Verlag?
>

You may try this: Redaktion@atari-world.com
Their homepage is http://www.atari-world.com

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4401. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <GGDF2.530$dy5.1557@nntpserver.swip.net>
Source record: 82863

You can also check on my homepage if you wish.
The troubleshooting section is focused mainly on Cubase Audio
compatibility.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

>> Add...
>> All Quantum Prodrives seem to be bootable, IBM WDS3100 are, IBM
>> DPES3540/3850/31080 certainly work if Unit Attention is disabled,
dunno
>> about booting, so do the Conner DSAS3540 which does boot, as does the
IBM
>> WDS 3160, I also use an IBM 2Gb drive (model after the DPES, can't
>> remember)...it works if UA disabled too..
>
>Hi Chris,
>
>I have a IBM 3160, but can't format/partition. I have no idea if it's
OK
>or not. It does make a lot of noise compared to other older drives such
as
>Seagate 157N. About three times as much ;(I'm just curious if this is
>your experience. It is without doubt the "whinning" winner <g>.
>---
>CU,
>
>Charles
>EoF

4402. Re: CAF problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <HGDF2.531$dy5.1557@nntpserver.swip.net>
Source record: 82864

>When running CAF on my Falcon, the audio disables and therefore
>I can't hear the metornome. Any ideas?

Hi,
I haven't used the internal speaker for years, but I seem to recall that the metronome in CAF doesn't sound through it. You need to send the click to a midi unit (double-click on the "click"-button in the lower right corner and set the output to the desired one).

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

4403. Atari emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Jin Kazama <jinkazama@my-dejanews.com>
Message-ID: <7c75faqeg1@nnrp1.dejanews.com>
Source record: 82865

Has anyone out there has used any of the Atari emulators that are available on the PC right now? I have been a long time Atari owner (back to my 800XL), and unfortunately my STFM gave up the ghost some time ago, but I still have the machine and software on floppy - and as I'll be getting a PII 366 soon for my course, I'd love to be able to run all my old software again,, especially GFA Basic 3.Cheers for any help/advice you can give in advance!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4404. Re: 520 ST pulled out of mothballs.....

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <7c789t$5f5$1@roch.zetnet.co.uk>
Source record: 82866

On 9 Mar 1999 09:26:25 +, Nicholas Bales wrote:
>NNTP-Posting-Host: crochet.stortek.com
>Mime-Version: 1.0
>Content-Type: text/plain; charset=iso-8859-1
>Content-Transfer-Encoding: 8bit
>X-Mailer: Mozilla 4.5 [fr] (WinNT; I)
>X-Accept-Language: fr
>Xref: zetnet.co.uk comp.sys.atari.st:155166
>
>
>
>Callum Lerwick a écrit :
>>
>> JReill@ocean.com wrote:
>> >
>> > On Mon, 08 Mar 1999 11:05:55 +0100, Nicholas Bales
>> > <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>> >
>> > >There is no system security built in to the TOS ROMs, so it's pretty
>> > >easy to bypass any password boot up software.
>> > >
>> > >That program is probably just an auto program or an accessory. You can
>> > >bypass these by pressing either ALT or CTRL while the system is booting.
>> > >ALT usually will boot the A drive, whereas CTRL will boot the C drive
>> > >and bypass any AUTOs or ACCs, depending on which HD driver you're using.
>> > >Once you're in there, just delete or rename the culprit.
>> > >
>> > >Nick
>> >
>> > Thanks very much Nick, I'll give it a whirl.
>>
>> And the universal solution, that works with any OS: Boot off a floppy.
>> :)
>
>Well, I for one can't simply boot off a floppy if I have a HD attached
>without pressing CTRL or ALT. It will just default to the C drive.

You could try SDDRIVER.PRG on a floppy, you switch off the hard drive, boot up with that in Drive A, switch on the hard drive again, then run the program which will install the hard drive and you can deal with any alterations/deletions. I've done this a number of times when a new program has caused the system to crash or go into a loop.

It came as part of a suite of SDManage programs for setting up my
Quantum hard drive some years ago.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

4405. Re: ST BBS software

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7c7esp$2he$1@nnrp1.dejanews.com>
Source record: 82867

In article <36E5B792.5C22@mevatele.freeserve.co.uk>,
john@mevatele.freeserve.co.uk wrote:
> Can you help with a few questions ?
>
> What ST BBS software is available ?
> What ST BBS software is still supported ?
> Is there any ST BBS software that can be accessed by Telnet ?
>
> Some software that I've used/heard of ....
> ST Keep
> MiniBBS
> RatSoft
> Octopus
> Forem
> BBS Express
> Michtron - remember the rash of BBS's that appeared after ST Format put
> it on their cover disk :-)
> Cheers
> John
>

Here are 2 pages you might want to check out..

http://www.tgm-bbs.demon.co.uk/quickbbs.htm

http://www.image.dk/~dksoft/octopus/octo.htm

Rob@atari-users.net

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4406. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7c7mq3$93u$1@nnrp1.dejanews.com>
Source record: 82868

In article <7c6p6nrkm1@news-inn.inet.tele.dk>,
<prunus@post3.tele.dk> wrote:
> >From: Martin-Eric Racine <q-funk@pp.fishpool.com>
> >
> >The same thing happened to many people who had just purchased CAB 2.5
> >from System Solutions, right when CAB 2.6 was released in Germany.
>
> That might be why they where shipping CAB v. 2.7 with a english RSC file?
>
> >
> >When I think about the Atari scene today, sadly, it has become a market
> >of people complaining there is no money to be made on Atari products, but
> >at the same time their prices are twice the amount one would pay for the
> >same thing on other platforms (in the case of browsers, Netscape is free!)
> >which results in people moving on to Mac/PC because it's cheaper.
> ^^^
> That`s not so, - well, from my experience, the MAC software is a lot more expensive, even the shareware is more expensive on the Mac than on the Atari, and it`s almost imposibble to find any new pd software for the MAC.

I found the same to be true. I have a couple of Macs too, and searching for shareware/PD is a joke. Nothing is new, and except for a few applications, are quite expensive compaired to the TOS (and only:) world. Commercial applications are WAY over priced. Updates to them cost as much as MagiC-NAES-Photoline and NeoN combined!

> I am not counting the PC world, where everybody is stealing/pirating software from everubody.

:). It's kind of like watching Night of the Living Dead. Everybody is eating everyone else.

>
> >In a nutshell, many Atari developpers are shooting themselves in the foot.
>
> I don`t mind paying for software upgrades at the price ASH charges for upgrades, one doesn`t need to get every upgrade. I was even considering buying FREEWAY for the MAC. It`s cheap when you are a "power-user", a lot less than if I get it from a Danish Mac supplyer.

Right, If you go through the trouble to become a "power-user" (quite hard from the U.S:), upgrade cost are quite reasonable. The hard part is keeping up with them all. I still haven't installed the latest German version of MagiC Mac. The latest NVDI is still setting in my desk. Kobold however (V3.5) works bitchen:). I know I have the latest version of CAB and the update as well, but I don't think I ever installed the update, or even know what it is for.

The BBS isn't to bad to use if you have a friend that speaks German to help out and registers you, and downloads are quite fast. I don't having to register every six months, but I guess that protects them in some way.

Could be a lot worse.

Mike

> cheers
>
> Joergen
>
> Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
> http://home3.inet.tele.dk/prunus/
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4407. amiga.usuck.com

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36e75c4e.614575@news.wxs.nl>
Source record: 82869

Nice virtual URL for atari.org.... amiga.usuck.com.

4408. WTD: Graphics card/Accelerators for ST/STe

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: bbox <info@brain-box.demon.co.uk.nospam>
Message-ID: <01be6b94$851db100$02c809c0@purple>
Source record: 82870

Hi,

Im looking for graphics cards and CPU accelerators for
the Atari ST and/or STe. Anything considered. Offers
please to:

Bob@brain-box.demon.co.uk

4409. Re: Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e7704a808fbe10@holleman.demon.nl>
Source record: 82871

on Wed 10-03-99 23:18 rmahlert@my-dejanews.com wrote:

>Hello,
>
> I have a Matrix TC120? 3 or 8, I can't read the last #. It has a DB-9
>Female connector on it. I tried using a DB-9 Male to HD-15 Female adaptor to
>connect it to my SVGA. With no luck... Any Ideas? Does someone know the pin
>layout to help me create an adaptor for it?
>
>
>
Hi Rob, it's been some time... Still not able to get the card working?
It's a 1208, Matrix never made 1203's...

The 9-pin socket lay-out is:

PIN 1 = red analog
PIN 2 = green analog
PIN 3 = blue analog
PIN 4 = H-sync
PIN 5 = V-sync
PIN 6 = GND
PIN 7 = GND
PIN 8 = GND
PIN 9 = GND

HTH

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4410. Re: converting st & msa files to normal disks??

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E77E52.98DEFAA@directprovider.REMOVETHECAPITALS.net>
Source record: 82872

"Gï¿½rard Milmeister" a ï¿½crit :
>
> Mike wrote:
> >
> > On Mon, 08 Mar 1999 06:46:09 GMT, mhop@snip.net (Mike) wrote:
> >

> > > >I thought the MSA program was the only one to convert *.MSA files to
> > > >disk and vice versa.
> > > >
> > > Oh, sorry. He wasn't even talking about MSA files, but rather the
> > > emulator stuff.
>
> So how can I put an MSA file to a disk on a PC. I
> have a file with length 819530...

MSA is already a compressed format, so it sounds like that MSA might be for a 1.44M disk. Anyway, there is a utility somewhere that converts MSA to ST and vice versa on the PC. I don't know where though. You should have a look at some ST emulation pages.

You could copy it over to a ramdisk on the Atari with a Parcp or ghostlink and then run MSA, but you'll need at least 2Mb of RAM of course.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4411. Re: atari 1040st question

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E7753E.6930@geocities.com>
Source record: 82873

Hey, we'll be brothers! I will getting a Atari 1040ST soon myself.
Keep in touch,, misery loves company and all. ;)

Doctor Clu

4412. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7c83q2$k36$1@nnrp1.dejanews.com>
Source record: 82874

In article <Pine.LNX.3.96.990310161200.29348B-100000@hal.fishpool.com>,
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>...
> When I think about the Atari scene today, sadly, it has become a market
> of people complaining there is no money to be made on Atari products, but
> at the same time their prices are twice the amount one would pay for the
> same thing on other platforms (in the case of browsers, Netscape is free!)
> which results in people moving on to Mac/PC because it's cheaper.
>
> In a nutshell, many Atari developpers are shooting themselves in the foot.
>
> Pity...

Let me try to understand. Netscape is free, IE is free. So ASH is "shooting
themselves in the foot" because they charge money for CAB?

How about a reality check? If you want to make a living out of software
development, you have to charge money -- unless you're sponsored by somebody.
And prices in the Atari market probably will never be able to compete with
prices for Windows software, because the target market is MUCH smaller.

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4413. Re: Atari Online News, Etc. #0101

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E779C9.7284@geocities.com>
Source record: 82875

Hello gentlemen,

I have not looked at the A-ONE magazine, but being the editor of the Atari Newsletter for Dallas, Texas, AUNT BYTES, I can say that I have found in this day and age that there are all sorts of directions you can go with a Atari publication.

We have been strictly a ST group for 13 years... and now this year started opening our eyes to ALL things Atari (though we are a ST group with quite a few TT users mixed in with a Hades and C-Lab Falcon user). Even before this year, many things were touched on... developments in the ST world, developments in local computer news, people's experience with Atari, people's views of other platform's developments (usually mixed in with a Atari viewpoint). Plus we had sci-fi stories in there from some of our members. It's fun to look at the back issues. Hell, it's fun to look at the current issues!

The point is, the writers of A-ONE *ARE* Atari users. Atari serves a purpose in the REAL WORLD talking about issues other than Atari, and shows the world that Atari still has a footing amounst everyone else. We are not just geeks with a weird platform. We are regular people using a computer. The fact that a Atari is used to make a newsletter about anything other than Atari says a lot about the platform.

Recently the Atari Users of North Texas held a Y2K discussion on our website. The chat room was packed with Atari users, PC users.. who knows how many were there... our website activity monitor only shows ten at any given time, and we at least had ten.

For Alan Campbell, our Y2k speaker, and the others there, they had a great time on a ATARI related chatroom. Why would Atarians be concerned about Y2K since 8-bits are uneffected and ST's don't have problems until 2017 or so? Because we live in a REAL WORLD with REAL PROBLEMS outside our own desktops. The Atari may keep working, but what about the computer setup at your bank?

So there you go. I think newsletters should supply just that...
...news.

And if a Atari platform makes that happen.. awesome!

Doctor Clu

4414. Re: VDI for new GFX cards, was Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36E78B42.9F5CF7CB@NO.SPAM.emw.ericsson.se>
Source record: 82876

Dennis Vermeire wrote:
>
> Magnus Kollberg <magnus.kollbergl@emw.ericsson.se> wrote:
>
> >This shouldn't be a major problem as fVDI is looking very good now and
> >it's free and it's already supporting the ATI RAGE 3D serie of GFX cards.
>
> I'm beginning to have the feeling that this fVDI is a MiNT application ?
>
> If so, this means I'm stuck to ONE OS, and don't have a choice anymore.
> Who will be satisfied with a graphic card with a driver that doesn't
> work in TOS, MagiC, Geneva ......
> Can someone assure me, and tell me that I'm wrong?

You are. I have been running fVDI under everything except MiNT. I'm not
sure if anyone has actaully tried it under MiNT. It works with TOS and
MagiC and it should work under MiNT as well. Don't worry, it will work
on everything you want.

//Magnus Kollberg

4415. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c84pm$ks5$1@nnrp1.dejanews.com>
Source record: 82877

In article <921088276-771091AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> >How does the updated version work in a LAN? Are there any plans for NFS (or
> >even Appletalk)?
> How would I know, Do you think I work for ASH ?

Well IIRC it was you who said that the latest version was improved a lot so I
guessed (wrongly it seems) you knew *what* was improved...

> >if Dan Wilga made a MiNT-only version (something like N.AES) he would
> >have an entire new userbase.
> Well he isn't, what is the MiNT userbase anyway?, if its only as small
> as I think it is, it doesn't suprise me at all that none of the Atari
> programmers write something for it, they all got a wife and a couple of

Yeah right... I guess the N.AES-developers are just plain stupid then...

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4416. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E77FE1.4A90@geocities.com>
Source record: 82878

John Whalley wrote:
>
> Bengy Collins <collins@bulli.com> wrote in article
> <7dED2.3823$Qs5.2922@news0.telusplanet.net>...
>
> > MagiC (209) 35%
> > Magic MAC (32) 5%
> > MagiC PC (27) 5%
> = MagiC variants (268) 45% <!!!>
>
> > MiNT (Geneva/MiNT, N.AES, MultiTOS etc) (213) 36% <!!!>
> =MiNT variants (213) 36%

Hmmm... good point, but if you want to take that approach, exactly WHAT
operating system where the other Mac and PC users on a straight ST
emulator using?

Doctor Clu

So far... just a good ole TOS (2.06) user ;)

4417. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36E78C57.43FCE737@NO.SPAM.emw.ericsson.se>
Source record: 82879

> > >> market. Because of technical reasons it is not possible to convert a
> > >> PCI card to VME signals.
> > >
> > >What's the problem?
> > Critical timing, but I suppose following your logic, that's not a problem
> > either, why don't you get in touch with Nova or Centek, they will be very
> > interested to know how you bypass these "problems"

Ehhhh??? If they don't know how to do this, I wont buy anything from them.
Doing a VME<->PCI bridge is one of the most simple thing you can do. You
can even go out and buy a chip in the store which does all this for you.

//Magnus Kollberg

4418. Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <7c7oj5$7ie$1@roch.zetnet.co.uk>
Source record: 82880

Note that this is pretty much OFF TOPIC (and LOOONG) for an Atari newsgroup, but I felt
compelled to reply anyway, so you might want to skip this post (or I might have intrigued you enough to read on ;)

In a former life as an exotic dancer, Doctor Clu <clu-da-bard@geocities.com> wrote:
> So I was wondering what has been done so far to connect a Newton MessagePad and a Atari ST.
>

For those of you who have little idea about what a Newton is, or more probably still think they're like the first model in 1994, I just thought I'd share my experiences with you:-

I bought my first Newton (a nNewton 100, one of the earlier models) in 1997 when a load of them were going cheap (�40) in Manchester (probably fallen off the back of an apple cart ;)

Although the handwriting recognition was ropey, it was still far better than I expected it to be (bearing in mind I'm left handed). Furthermore, it proved to me that I would genuinely find a PDA (personal digital assistant) useful. Having tried with various lesser machines over the years, this came as something of a revelatiom to me.

As soon as I could afford to, therefore, I went shopping for a new PDA. I tried the Psions (series 3 and 5), I tried the Wince machines (V1 at the time),
I tried the Palm Pilot, and I tried the (then new) Newton 2100. The Pilot scored quite well, and had I never used a Newton, I might have gone for it, but frankly its functionality was less than the MP100 I was trying to replace.

I decided to go for the 2100, and have never looked back. I admit, it was a pricey machine, but then it gets far more use than my desktop machines, each of which cost the same or more at the time. The form factor's a bit on
the large side, and had they ever released a Pilot sixed Newt, I (together with many other Newton owners) would have snapped one up _in addition_ to the 2100.

So what's so great about it? Well, in hardware terms it's got a couple of PCMCIA card slots (in one I have a modem, in the otheradditional memory), IrDA port (which I use to print to the HP Laser at work), serial port(s) and
large touch sensitive LCD screen - which is the primary form of input. There's a pen in a spring loaded chamber in the case, and an integral protective

cover
that folds right back (unlike the Palm III's). There's also a mic, speaker
and battery compartment.

On a fresh set of AA batteries, with no modem use, I get about 20 hours
continuous use. This equates to about 3 weeks (for me) of practical
day-to-day use. I usually use the rechargeable battery, though, which gives
me about 3-5 days with modem use. And it charges in an hour. The charger
is
beautiful: very slimline, and with swappable fittings to suit all major types
of mains sockets, so I can use it just about anywhere in the world. In case
of extreme emergency I also have a solar panel for it ;)

The real beauty of the Newton, however, is its software. The interface is
perfect for a handheld device, and does not rely on the desktop metaphor
of
Mac, Windows or even Atari. Until you use one, it's hard to comprehend how
different it is, but trust me, it's ideal for the job. The whole system is
highly object oriented, using its own programming language (tools freely
downloadable) which uses an ingenious form of inheritance to keep memory
requirements low, and which means that it's quite easy to hook into any part
of the OS - or even another application. Data sharing is allowed which means
that you rarely (if ever) have to enter the same information into more than
one application (i.e. names & addresses).

The flexibility of the OS has meant that there are lots of extensions to
the basic system, some adding just one or two elements of functionality,
some
completely replacing entire parts of the system. Oh, and the handwriting
recognition on the 2100 is light years ahead of the original.

In use, it's highly intuitive and simple. I remember giving my fax number
to a Wince 2.0 owner a few months back, and in the time it took him to open
Pocket Outlook, find my file and tap in the new data, I'd updated the whole
of his address in my Newton, and was well into reading my mail.

Mail? Yup. Every morning at 6:30 the Newton wakes up, fires up an alarm clock,
and wakes me from my slumbers (it's a damned loud alarm clock, too). I reach
over, flick the power switch, and the alarm clock snoozes for half an hour.
Ten minutes later it wakes up again, connects to zetnet, picks up my mail
and news (and web pages, if I've scheduled any for download), disconnects,
then goes back to sleep. Atr 7:00 the alarm clock goes off again, and I can
lie in bed reading my mail.

Other than that, it contains a very capable word processor (and it has a
lovely (optional) external keyboard) - which I've written several AC articles
on - a spreadsheet, drawing package, graphical calculator, various games
(chess, backgammon, risk, to name but a few), a load of classic books
(Frankenstein, Flatland, Jekyll & Hyde, and hundreds more available) the
expected address book, notepad, dates, timezones, formulae, web browser,
ftp,
telnet, etc., etc., etc. And there's a speech synthesizer which can read

out
the text from virtually any source (I sometimes get it to read my news or mail to me, and it tells me the name of an appointment, rather than just bleeping). Oh, and there's a 12 operator FM synth built in, and even some MIDI apps for the musicians amongst you.

Anyway, that's enough about the machine - though I could go on for ages. BTW, this reply has been written on the Newt. If anyone has any questions, feel free to ask me.

As for the question that the previous poster actually asked, I'm not aware of any Atari software, but there is Linux software which you could probably recompile for MiNT. In addition, on the Newt itself, Steve Weyer's "Sloup" application is often cited as a means of backing up the Newts soups (data storage structures) to any terminal software on another machine.

Oooh, that reminds me. Soups. This is the last thing, honest. But you programmers might find this one interesting; all data storage is in Soups which are freeform databases that can contain any combination of data formats. Items are not stored as "files", but are indexed by queries - just like you would in a database like Access, or an SQL system. This makes them very flexible, and virtually all Newt apps will survive perfectly well if their data is split across physical storage locations (some internal, some on cards) - even if a card is ejected whilst the app is running (roughly the equivalent of simultaneously pulling RAM chips out of a desktop machine whilst removing some of the hard drive platters!). There's also no concept of loading and saving - everything you do is saved as you do it - even if the power dies, or you switch the machine off. Flick it on, and you're right back where you left it.

Anyway, apologuies for the long post; I hope some of you found it interesting.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

4419. Creating an Atari CD on a Mac?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <7c7ojb$7ie$2@roch.zetnet.co.uk>
Source record: 82881

In a former life as an exotic dancer, Dennis Vermeire <dennis.vermeire@ping.be>
wrote:

> I suppose like most of us you have folders on the harddisk which do not
follow the ISO9660: eg: TEST.101, TEST.1_1, VERSION.1A etc... ISO9660 accepts
8+3 only for filenames but not for folders, folder can't have extenders...
The maximum nested folders allowed under ISO9960 is eight... this may sound
like a lot, but in fact isn't: DTP
>

I've only been half following this thread, so this might be irrelevant, but...

Assuming Hallvard wants to write the CD simply to back up some existing files,
I'd recommend creating one or more TAR files of them (or ZIPs if you prefer).
This will allow you to preserve long filenames, where relevant, and the
directory structure, provided the TAR you create has an ISO 9660 compatible
filename, and isn't nested too deeply.

Depending on how much time you want to spend on this, you could just tar
the whole directory structure, or create separate tars for various parts.

This was exactly the method I used to use to upload my web pages. I'd write
them on a MiNT system with long filenames, but had to upload them to the Unix
server via a win 3.1 machine. As this intermediate could only handle 8.3 format
filenames, I just tar'd the files at my end, and detar'd them once I'd uploaded
them. And Bill Gates thought he'd foiled me with that one...

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so
I became an engineer"

4420. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c85pelhm1@nnrp1.dejanews.com>
Source record: 82882

In article <921088272-770139AEicMi@ping.be>,
Dennis Vermeire <dennis.vermeire@ping.be> wrote:
> Jo Even Skartstein <joska@nvg.ntnu.no> wrote:
>
> >If this is the case then say so publicly, as you have paid for his support
> This is USENET is it not? How publicly can one go ? Everything which is

Well I only heard a lot of bitchin' about how MiNT sucks until you was asked
directly if you had contacted the developer.

> >Anyway, the non-existing support from companies like ASH, Woller and Aixit
> >is why I don't have any faith in the commercial Atari-market anymore.
> At least they are polite enough to answer ones email, and do You really think

They are? Konstantin Woller answers something like 5% of my mails to him, and
despite his promise two months ago he has not yet mailed me the N.AES-update.
I have never received any replies at all from ASH. Not one single mail. The
only response I've had was when critisized them directly here in c.s.a.s.
(and then it wasn't ASH, but Andreas Kromke who mailed me).

Same with Aixit, I mailed them several times re. their aixTT, but never got
any answers. Considering some rather horrible stories I've heard about them
(hi Martin and Mario!) I didn't take any chances and ordered the card through
a Scandinavian dealer. It doubled my costs but I think it was worth it...

> support is that much better on other platforms ?

On Mac and Windows - definitely. When I contact Adobe or MS I always atleast
get a reply, even though it's not always useful...

> In the maus newsgroups you'll nearly always get a reply from Woller or
> someone from ASH.

If they can do that why don't they reply to private mails? When they have
their email-addresses on their web-sites and encourages people to mail them
they should also have the decency to reply as well. Even a automated "We will
get back to you later"-reply is way better than total silence.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4421. Re: MiNt log making

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c86hh$m9v$1@nnrp1.dejanews.com>
Source record: 82883

In article <QBEF2.3128$E4.15404015@rsnws01.mn.mediaone.net>, Callum Lerwick
<"[SPAM]lerwick[SPAM]"@[SPAM]tcfree[SPAM]net.[SPAM].org> wrote:

> So does MiNT have syslogd?

Yes.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4422. MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Archie Naismith <archien@edmc.net>
Message-ID: <36e77bb6.0@ecn.ab.ca>
Source record: 82884

I have downloaded a demo of this program and find that it will not read floppys from my ST. Can anyone tell me if this is disabled in the demo or ...

4423. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36E787A5.6C00@geocities.com>
Source record: 82885

>
> Hi Neil. I can understand where you are coming from but I have to
> agree with Lous and Katharine. If its Intel or Mac hardware, even
> though its running some form of MagiC, its not "Atari"... ;-)
>
> This is a tricky area though. I've also heard people say that the
> Hades, Medusa, and Milan are not "real" Atari machines either. I
> disagree with them too, after all, these machines were designed with
> the TOS market/users in mind, and thats the key element to me...
>

We over at AUNT are talking about this ever so often. We got emulators running. We have found two schools of thought.

1) hardware is the body. The operating system is the brain. Take a PC, which is just a computer to run a program and throw a TOS emulator in there, and suddenly it thinks it's an Atari. :) You could conceivablely throw a fuji on the machine and call it a REALLY FAST TOS box.

We in the Atari 8-bit world have a saying since the Atari 8-bit have survived quite well using PC's with a APE cable to make use of the harddrive and faster modem connections. The saying is, "As long as we don't have to see windows..."

2) The true fun in the Atari world, for the platform, as a hobby, is getting a Atari platform machine to run, keeping it running, and continueing to make it do what you need. For this reason, apps and programs are written, and Atari becomes a unique platform. You could run a program at 5800 % of the speed of a TT, but what is that?
Emulators are like training wheels. You use them to learn abot the ST platform and to be introduced to it. But in time, you loose the training wheels and get a REAL ST. It may take time, and you might have to ship items across "The pond", but in the end, you will have a computer virtually untainted by microsoft, unique, and still does many needs of a computer quite well. It is by using a true Atari and a Atari-clone (Hades, Milan, etc) that the platform has life and support. Without that support and devotion, the platform would not have a purpose to continue.

As for me, I'm currently a Macintosh user (great machine BTW) and I could run MagicMac... the demo was pretty good. But I want to get into a high end Atari and enjoy this alternate platform for however long it lasts.

Considering the popularity of the Milan, the C-Lab, and all the other ones being manufactured... looks like this playform has a lot of life left.

In summary, ANY piece of hardware becomes the operating system that is running (for example, think of all the "Mac users" that were little more than ST owners with a Mac emulator...) PC's and Mac have shown to be exceptional light speed Atari EMULATORS. Nevertheless, they are machines with their own operating system and support software.
True kudos (and a extra star I guess you could say) go to the hardware DEVOTED to the TOS platform. To put it simply, it takes a special kind of Atarian/computer user to use a ATARI SPECIFIC machine.

Aspiring high end Atari user,

Doctor Clu

4424. e-mail ST-Computer?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: ormondt@rullf2.LeidenUniv.nl
Message-ID: <7c85pf$l3i$1@highway.leidenuniv.nl>
Source record: 82886

Hi,

Can someone give me the e-mail address of the German journal
ST-Computer published by Falke Verlag?

Thank you,

Hans van Ormondt,
ormondt@mail.medfac.leidenuniv.nl

4425. Re: MagiCPC

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7c85q4$9pm$1@barcode.tesco.net>
Source record: 82887

are your floppys 720,newer pc can't read these anyway,or are the
formatted to an extended size
Kevin

--
--
Atari still
lives

kevin@kdermott.freeserve.co.uk
Lancashire England kdermott@zetnet.co.uk
mug shot and more at http://www.users.zetnet.co.uk/kevin/
Archie Naismith wrote in message <36e77bb6.0@ecn.ab.ca>...
>I have downloaded a demo of this program and find that it will not read
>floppys from my ST. Can anyone tell me if this is disabled in the demo
or
>...
>
>

4426. Re: Sharp 68K computer

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7c88brnpp1@nnrp1.dejanews.com>
Source record: 82888

In article <7c6vgm$l1p$1@nnrp1.dejanews.com>,
magicmac@my-dejanews.com wrote:
> Maybe I have been in the dark ages. I found this information while looking at
> the NetBSD ports. It seems in Japan, there is a 68K based computer
> manufactured by Sharp (I don't know if it is the same company we know over

This machine was IIRC only available in Japan, but you're right - it's cool!
I would gladly trade my TT for just the X68030 case :-) I'm an old Sharp-man
(my first ever computer was a MZ720) and I remember drooling over the
X-series just before I bought my first ST and got hooked on that instead.

There is some stuff about it at "The museum for dead, gone and obsolete
computers" (http://www.computingmuseum.com/).

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4427. Jag Catbox sc1224 adaptor...help!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <36E7AB2F.1039@primenet.com>
Source record: 82889

I am soooo angry. I wasted a bunch of time and money ordering a
Catbox from the UK (mainly to hook up to an Atari sc1224 monitor) just
to find out that the once easy to find SC1224 monitor adaptors are about
the hardest possible thing to find on Earth (the UK place didn't have
them).
Does anyone know either a possible place to get one, or if not then
to hell with it and let me know if there are schematics anywhere for
building one and I'll make the damned thing myself. Thanks.

p.s. the B and C electronics Redmond Cable adaptor only works with a
certain type of Atari monitor that I don't have...so I don't want to
mess with that.
--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4428. Re: Connecting Atari's to a FREE IP!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7c8ceb$10a$3@news4.svr.pol.co.uk>
Source record: 82890

bet he drinks Carling Black Label ;-))

And I bet he watched the Chancellor the other day ;-)

All the best,
Keith & Laura

Confused@Clacton-on-Sea.nut

Peter Slegg wrote in message <7c6tiescv1@irk.zetnet.co.uk>...
><snip lots of stuuf about free ISPs and British Telcos>
>
>Hi All,
>
>Thought I would chip in with my three pen'uth.
>
>Don't worry about BT and the other telcos not making money out
>of calls to Free ISPs. These companies make a good living from
>these "cheap rate" local calls.
>
>The larger telcos are getting upset because these calls are
>choking up their networks. They would much rather that we
>stop using them and make much more expensive long distance calls
>instead.
>
>It is these companies that control the networks and the cost of
>calls so it is they who are responsible for creating an environment
>in which Free ISPs can operate and thrive.
>
>IIRC the company operating the service (the ISP) gets 70% of the
>call cost and the telco gets the rest. If the telcos were to cut the
>cost of off-peak calls then Free ISPs would not be able to operate.
>
>Large corporations pay substantially less for their calls than the
>British householder does because they have clout.
>
>Once again We British are being overcharged for something and then
>being told how lucky we are!
>
>ditto electronic goods,
>ditto food,
>ditto books,
>ditto music,
>ditto cars,
>etc., etc., etc.

>
>Regards,
>
>Peter.

4429. iCAB

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36E7C3D6.52EC34FA@patent.gov.uk>
Source record: 82891

The CAB foray into MAC territory in the shape of iCAB goes from strength to strength. See the article in MacWEEK at:

http://macweek.zdnet.com/1999/03/07/germanywed.html

50,000 downloads of the test out version already!!!

Wonder if we humble Atari/Falcon users will get any of the added features (I know that we haven't got the Java engine and any way from the number of errors made in the language as detected by Netscape, I don't think we are missing much).

As with all things TOS/Atari verses PC/MAC it's a case of 'never mind the width, feel the quality'!

Bob King

<rking@zetnet.co.uk>

4430. Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36e7c90f.752590841@news.northrock.bm>
Source record: 82892

I downloaded a program from K.Ellis site called "Freegem."

After booting it up it gave me a message that I needed to have AES
4.1.

Also the new version of MyMail gave me a similar message when I was
checking it out.

What is this,and how do I obtain it to upgrade my Falcon.

Thanks!

escaisey@hotmail.com
escaisey@ibl.bm

4431. Re: WANTED: STEINBERG AVALON

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36e7ca3f.752894154@news.northrock.bm>
Source record: 82893

I have had Avalon,it does not work on a Falcon.

The program key only works on the ST/STe computers.

If you try to load it on a Falcon you get a message that says," 'bye
no key."

It's a shame because it is a good sample editor.If they had taken some
of the features of Recycle,they would have had a very powerful program
similar to Zero-X.

On Tue, 9 Mar 1999 19:01:12 +0100, "Claes Holmerup"
<claes.holmerup@swipnet.se> wrote:

>
>screenstyles@hotmail.com skrev i meddelandet
><7bqp3l$e3c$1@nnrp1.dejanews.com>...
>>Does anyone have a copy of Steinberg's Avalon sample editor that they
>want to
>>sell / trade / generously donate???
>>
>>I have heard so much about this program. I'd really like to try it. Is
>it
>>still available anywhere? What's a fair S/H price? Any info greatly
>>appreciated!
>>
>
>
>As far as I know, Avalon doesn't work on a Falcon - something to keep in
>mind...
>I believe Steniberg were planning an update, but then the Atari market
>fell to pieces and they decided not to continue :(
>
>Best regards,
>Claes
>claes.holmerup@swipnet.se
>http://come.to/claes.holmerup
>
>

4432. TAF Meeting March 17th - NVDI 5 Demonstration

Newsgroup: comp.sys.atari.st
Date: 1999-03-11 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36e7d288.0@nemo.idirect.com>
Source record: 82894
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,alt.atari

Agenda for the Wednsday, March 17th, 1999, meeting of the Toronto Atari Federation:

Are you considering migrating to another computer platform because you can't find drivers for the new inkjet and laser printers on the market? Have you had it with GDOS and its bitmapped fonts, and want to use the many Postscript Type 1, TrueType and Speedo vector fonts out there for your projects? Or are you craving for some system speed in the video output of your classic ST?

Then this upcoming TAF meeting may well be right up your alley - for we'll be doing a hands-on demonstration of the Behne Brothers' newest version of their screen accelerator/font handler! Now at version 5, NVDI optimizes the ST/TT/Falcon/TOS clones' video output for faster screen redrawing and updates, as well as acting as a superior font handling package that opens up the many public domain and commercial fonts enjoyed by Mac and PC users for use in many of the ST's word processor and art packages. PLUS! This new version of NVDI offers literally dozens of new printer drivers, including ones for the latest offerings from Hewlett-Packard, Canon and Epson. AND! If you're a user of a third-party graphics card, or use the MagiCMac and MagiCPC emulators. you'll be pleased to know that NVDI now no longer requires a special version to be installed...

We'll also be testing output from some of the many Atari programs that can make use of NVDI 5, utilizing a donated HP DeskJet 540, so you can see the results for yourself.

If printed output is your specialty, if you've been drooling over printers like the Epson 740, or if you want to put some spark in the ol' dog, the demo of NVDI was tailored especially for you! See you there!

TORONTO ATARI FEDERATION meetings are held on the third Wednsday of the month in the North York Memorial Community Hall on the lower (or concourse) level of the North York Civic Library at 5110 Yonge Street at Parkholme Avenue. Public transport users can take the TTC's Yonge-University-Spadina line to North York Centre Station.

Meetings start at 7:00 PM; admission for non-members is $2. A one-year membership is $25 CDN a year, which includes a subscription to the club newsletter PHOENIX and full use of the TAF BBS. TAF membership IS Atari support!

TAF Info: - 416-533-0504 or 416-766-4743
TAF Online! BBS - 416-421-8999 [8-N-1] now open to ALL Atarians

TAF Internet WEb Page - http://welcome.to/taf or http://taf.atari.org
TAF e-mail contact - dreibel@idirect.com or anarkist@idirect.com

"Nevertheless, THE FUJI STILL LIVES!"
(with apologies to Galileo and to Terry Pratchett)

4433. FD on a TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: webmastering666@yahoo.com
Message-ID: <7cbgq0$p3$1@news.eunet.ch>
Source record: 82745

Hi there all

This may be a "stupid" question, but I am planing to build in a 1.44MB FD into my TT030. Are they any special things to take a lokk @ before? I remeber someone i knew mentiones quite atime ago, that it isn't possible to hook a "normal" PC FD Drive...?

Any sugestions, what to do?

thx:

"Mind what you have learned. Save you it can!"
(Quote from Yoda- in "The Empire Strikes Back")

4434. Re: MiNT, X-Windows and no keyboard response

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36E95E5D.93E18A4F@atari.org.pl>
Source record: 82746

joska@nuts.edu wrote:
>
> In article <19990307211425.26708.00002239@ngol04.aol.com>,
> steamer954@aol.com (Steamer954) wrote:
>
> > I can use the mouse but when I have a program open ie. tcsh or telnet I see a
> > cursor but pressing keys on the keybpard does nothing. I hear the click from
> > the speaker but nothing shows up on the screen. I must have missed something
> > but I have no idea what.
>

Maybe /dev/scancode? It is definitely needed by the X server.

4435. Re: FD on a TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <7cbj4j$ng0@bgtnsc02.worldnet.att.net>
Source record: 82747

Han,

You'll need to upgrade to TOS 3.06 and upgrade the FD1772 drive controller chip to the newer AJAX controller, if you haven't already done so on your system. Also, you'll have to toggle the dip switch that allows formatting of a 1.44mb floppy. If you can find an Epson SMD-340 HD floppy, its an exact fit and will accept the Atari-specific faceplate and eject button from your old floppy. The jumpers on the 1.44 mb floppy will also have to be reset for the TT030.

Sheldon (Computer STudio - Asheville, NC)

Han Solo wrote in message <7cbgq0$p3$1@news.eunet.ch>...
>
>Hi there all
>
>This may be a "stupid" question, but I am planing to build in a 1.44MB FD
into
>my TT030. Are they any special things to take a lokk @ before? I remeber
>someone i knew mentiones quite atime ago, that it isn't possible to hook a
>"normal" PC FD Drive...?
>
>Any sugestions, what to do?
>
>thx:
>---
> "Mind what you have learned. Save you it can!"
> (Quote from Yoda- in "The Empire Strikes Back")
>

4436. Re: FD on a TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbkkpiaa1@snipp.uninett.no>
Source record: 82748

Han Solo <webmastering666@yahoo.com> wrote:

> This may be a "stupid" question, but I am planing to build in a 1.44MB FD into
> my TT030. Are they any special things to take a lokk @ before? I remeber

1. Buy FD.
2. Plug it in.
3. Switch on the TT and enjoy the new FD :-)

The only problem I can think of is that some newer floppydrives are
hardcoded to ID 1, to avoid soldering you should get one which can be
jumpered to ID 0.

I don't have an Ajax in my TT but 1.44 still works without any problems
at all.

Oh, you'll probably have to hack either the case or the front/button of
the FD as well.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4437. WANTED: Budgie UK Games Disk 115

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <HZ2n5AANQV62Ewg8@steverosie.demon.co.uk>
Source record: 82749
Cross-posted to: alt.atari,comp.sys.atari.st,comp.sys.atari.st.tech

Hi

I'm after Budgie UK game disk 115. In return you can pick a Budgie UK
game disk of your choice sent to you, via post in the UK only.

Thanks

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4438. Re: Contactar en España

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: soleymas@yelos.com
Message-ID: <7cbl7n$1sr$1@talia.mad.ttd.net>
Source record: 82750

```
On 11 Mar 1999 14:51:34 , bilbos@interbook.net wrote:
>Me gustaaria contactar con usuarios de Atari, que vivan en Espa=F1a.
>Un saludo

www.mobilectro.com
atarifan.atari.org

saludos
Ferran Soley

================================================================================
EMAIL mobilectro@333grup3.es www.mobilectro.com
================================================================================
```

4439. Re: Atari emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7cbmfu$3st$1@irk.zetnet.co.uk>
Source record: 82751

On 11 Mar 1999 01:15:30 , Jin Kazama wrote:
|Has anyone out there has used any of the Atari emulators that are available on
|the PC right now?
| . . . .

I have tried gemulator 4.8 on a celeron at work. I couldn't get it
to print from Papyrus and Diamond Back had some difficulty. Can't
help with GFA Basic.

John Logan

4440. Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cbq11$7as$1@news2.xs4all.nl>
Source record: 82752

I have been quit about the MiNT CD Mint98.

Have contact now with Bernd but no reaction to e-mail to Axel.

Today I did try and I am much further now.

The problem was: some nasty messages that I thought were important
seem not to be that.

I installed n.aes and desktop Thing and it seems that without that no
adminstration of network capabilities is possible.

The complaint of the ready-installed CAB 1.5 about 'home.html not
found' I solved by a drag&drop of that file to cab.
Then I could type in the right url and the administration part
started without trouble.

I can set up the network!
Only reading manuals is urgently needed I think to know what I am
doing.

But:....
suddenly the sun comes from behind the clouds. Not seen for a long
time. And the temperatuur outside is rising to a record 12 C.

A sudden outbreak of SPRING.

I go and sit in the sun.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4441. Re: Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e96f022c1e2b0@ping.be>
Source record: 82753

on Fri 12-03-99 16:30 Jo Even Skarstein wrote:

>Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
>> The problem is that I really want to use Freedom 2.05 and thus Liberty. I
>> wonder if someone knows a way to get rite of that McSn cookie.
>
>Load liberty into qed (or any other binary editor) and search for McSn.
>Replace this with something else, like MxSx. Liberty will now install a
>'MxSx'-cookie which GEMJing definitely won't search for ;-)

Thank you again. I own you one (more then one now)

It works indeed.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4442. Re: Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e96f022c1e2b2@ping.be>
Source record: 82754

on Fri 12-03-99 00:44 Dennis Vermeire wrote:

>Martin Byttebier <tos4ever@ping.be>:

>I gues you can't have it both ways, one thing you could try it so substitute
>GEMJING for another sample/soundplayer.
>PHPLAYER by William Wong is such a program and according to the docs is also
>compatible with Gemjing (commandline). Under MiNT the player needs to have
>Super/Global access to memory so that flag has to be set. I don't know if
>this is a problem.

That could be a solution but isn't that so that PHplayer needs DMA sound?
As you maybe know, the Hades doesn't have DMA sound.:-((
Anyway Jo Even Skarstein knew the answer.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4443. New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e96f022c1e2b3@ping.be>
Source record: 82755

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO HE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

*hypertext*
-------------

ftp://193.190.205.13/atari/incoming/hypertext/atos984f.zip (color version of ATOS)
ftp://193.190.205.13/atari/incoming/hypertext/atos984m.zip (monochrome version of ATOS)
ftp://193.190.205.13/atari/incoming/hypertext/netguide.hyp (Extended guide to the
Internet)
ftp://193.190.205.13/atari/incoming/hypertext/povhlp02.zip (Docs about POV-RAY)

*text-editors*
----------------
ftp://193.190.205.13/atari/incoming/text-editors/luna.lzh (Nice German text editor)

*utilities*
-------------
ftp://193.190.205.13/atari/incoming/utilities/rsm30d.lzh (Resource Master v3 demo)
ftp://193.190.205.13/atari/incoming/utilities/pinpoint.zip (desktop notice + calendar)
ftp://193.190.205.13/atari/incoming/utilities/SuJi_129.lzh (Search prg)
ftp://193.190.205.13/atari/incoming/utilities/unlink.lzh
ftp://193.190.205.13/atari/incoming/utilities/xairon_a.lzh (Termin and data manager)
ftp://193.190.205.13/atari/incoming/utilities/fontselector/calvino.lzh
ftp://193.190.205.13/atari/incoming/utilities/fontselector/clvshell.lzh (Calvino shell for
MagiC)
ftp://193.190.205.13/atari/incoming/utilities/fontselector/hugo.zip

*graphics*
-----------
ftp://193.190.205.13/atari/incoming/graphics/stcad110.lzh (CAD program)

*internet*
--------------
ftp://193.190.205.13/atari/incoming/internet/mymail-0.20.zip

*mint*
--------
```

ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-0.9/mintnp.prg-000-1.15
.1-0.9.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-0.9/mintnp.prg-030-1.15
.1-0.9.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-0.9/mintnp.prg-deb-1.15
.1-0.9.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-0.9/mintnp.prg-mil-1.15
.1-0.9.gz

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4444. Falcon 030 & Mega ST2 for sale (USA)

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: maurice0515@my-dejanews.com
Message-ID: <7cbvse$29l$1@nnrp1.dejanews.com>
Source record: 82756
Cross-posted to: comp.sys.atari.st,Comp.sys.atari.st.tech

I have the following items for sale!
Mega St 2. 2 Megs Ram, Mouse & keyboard $75
Falcon 030 with fpu, 810 Megs Hard Drive & zram 14meg upgrade (Bid on this until 25 March Highest bidders wins)

Send e-mail to Maurice0515@my-dejanews.com or Mobie@yahoo.com

Thanks I must sell these item ASAP

Moe

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4445. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7cbvl1qpd1@SOLAIR2.EUnet.yu>
Source record: 82757

Well, I am getting used to this thing slowly, and I come with new questions:

On 10 Mar 1999 10:48:13 , joska@nuts.edu wrote:
>In article <7c4ededou4@SOLAIR2.EUnet.yu>,
> vdjole@EUnet.yu (Djordje Vukovic) wrote:
>
>> Why not N-AES/Thing? Again, somehow I don't like the looks of Thing; probably
>> just a matter of taste, please, don't spit on me.
>
>You don't *have* to use Thing.

But SOME sort of desktop would be needed for comfortable work; N-AES
does not have one? And I understood that N-AES and Thing are especially
tuned to fit together?

>> * It seems that it is almost impossible to install MiNT if you don't
>> already have it installed (a nice catch-22 situation). For example, there
>> twas a post here some time ago (by Henk) that complained on the way MiNT
>> files are packed, and somebody wisely advised him to use a dearchiving
>> tool that is available only in MiNT. Also, the LF-only files can not
>
>Well, the beta-kernels are packed with gzip, but I have seen "production-
>kernels" packed with zip and lzh. It depends on what you're looking for. And
>FIY, neither tar nor gzip are MiNT-only, they work under TOS or MagiC as well.

Unfortunately, I deleted the thread "Compression sucks..." from my
offline newsbase, and I have no patience to look on the net again. If I
remember correctly, Henk did not refer directly to tar/gzip but said
that he would like something be done automatically when he downloaded Mint
archives, and someone suggested him to use Mint<something>...

>> be comfortably viewed until MinNT is there (though some editors can
>> cope with this).
>
>TOS' built-in viewer is the only one I know of which doesn't handle these, but
>I agree that these files should be CR/LF-formatted.

I do not quite see the wisdom of this LF-only MiNT convention. I KNOW
that this is Unix standard. But it is also contrary to the complete
heritage of software and online documentation on Atari/TOS. And any Unix
applications ported to MiNT have to be recompiled and adjusted anyway;
I guess that most text I/O would be done on a per-record basis through
a call of some C function or other, which may as well follow the
TOS CR-LF conventions?

Btw. I think one uses an Atari mostly for its Atari-specific charms. If
one wants to run as-real-as-possible-Unix, that can probably be done
simpler and more efficiently on another type of machine.

>> * It seems that the MiNT-keepers would oblige Atarihood very much if,
>> instead of making a new port of application XYZ from Unix to MiNT,
>> they made a foolproof installation program, made satisfactory
>
>The "problem" is that MiNT (i.e. the kernel itself and the additional tools)
>are so flexible and comprehensive that it's near impossible to write a wizard
>for everything.

It may be so. But the hardest thing is to get started at all. So some
installation wizard would be welcome to set-up a minimum installation
automatically. As the user gets to know his way around this, he would
probably figure how to continue for a full setup tuned to his wishes.

Consider this, for example: I have read here that the KGMD/KEMD installation
is simple. So I download the KEMD_R2 and KGMD archives. I unpack KEMD,
find that there is GEM.SYS inside, and I find instructions are INDEED
VERY SIMPLE to follow, but I have to unpack KGMD (very well), and then
I have to download two complete directories from nic.funet.fi (a lot of
large files with names that tell me nothing); after I do that, I have to
devote a complete, rather large partition to MiNT and run an installation
program that will put a lot of files on the this partition. Then I will
be able to copy MINT.PRG from some folder on that partition into AUTO
folder on my boot drive and have available MINT.PRG+GEM.SYS which is
about all I wanted for a quick start in MiNT.

I do not feel inclined to re-partition my disk right now, so I abandon
this "simple" aproach and experiment by downloading a couple of archives
containing several versions of binaries of MINT.PRG. I get the
setup to work. Some time later I divine telepathically that the install
program KGMDINST.TOS (which I had from the beginning) seems to be MINT.PRG
itself, though a somewhat obsolete version.

Meanwhile, I read docs I collected from all those files that I downloaded,
and find them rather incomplete and not up-to-date, apart from showing me
that MiNT is quite a serious system, worth knowing and using.

>> * AES4.1 is multilingual and, therefore, quite large. I understand that real
>> "MultiTOS" uses AES4.0; which it smaller, faster, more or reliable?
>
>It's neither :-) It's bulky, extremely slow and notoriously unreliable. I
>still can't understand how Atari could ship such a crappy product. It really,
>really sucks.

So if I use some newer FreeMiNT MINT.PRG and AES 4.1 GEM.SYS that would be
better than using the "real" MultiTos pack? Is there some other version
of GEM.SYS that would work better (i.e. faster but reliably) than this
AES4.1 and have a similar feel?

>> * Is it possible (without being a hacker guru) to edit AES4.1 like there
>> are tools to edit TOS2.06 and 3.06- to remove multilingual balast,

>> edit resources (limit on number of desktop icons is quite small, and some
>> cosmetic details might be changed)
>
>I'm no 4.1-guru, but I know that it can load external resources which can be
>edited with a normal resource-editor. I'm afraid I don't know anything about
>the format of this.

Ihe first time I successfully started MiNT with AES 4.1 it immediately
recognized my complete TOS 2.06 setup from NEWDESK.INF and DESKICON.RSC
(which delighted me quite a lot). Is it possible to make it load
other resource files, too (i.e. for changing the menus and dialogs)? And how?

>You can save a lot of memory by ditching the internal desktop and use
>something like Gemini instead.

But how, as the dekstop is integral with AES here- it would remain in memory?
Besides, I quite like this "TOS-original" desktop (a matter of taste).
I would rather ditch the german, french, spanish etc. desktop from the file
in order to make it smaller.

>> * Some older programs won't run in the setup that I have made. I would
>> particularly like to be able to run Megapaint- at the moment it won't go.
>> It seems to load from disk and then just exits. It DOES want to run
>> from NAES/Thing- in "single" mode, but is it possible to start it from
>> AES 4.1?
>
>I don't have Megapaint, but it sounds like a bug in the GEM.SYS-beta you use
>since it works with N.AES.
>

I will rephrase my question to be more general: I have found that the said
Megapaint will work in N-AES/Thing and also in Magic but only in "single"
mode (on both systems). Can this "single" mode of running a program be
achieved with AES.4.1, and how?

>If you don't use these devices though, but only use programs that use RSVF
>directly you can safely run HS-Modem after MiNT. Beware of conflicts though,
>you should never mix the two kinds of programs! If you can then you should
>only use programs that access the serial-ports through MiNT's devices, since
>these can be locked to prevent confusion if two programs tries to access the
>same port at the same time.

Obviously, I'll have to experiment a little. So far, I have found out
that Cab + iConnect seem to work.

>> * The MINTSETT accessory shows a field named "AV-server" which is grayed-out.
>> Is it possible to make this protocol active under AES4.1, and how?
>
>It's greyed-out because you don't have an AV-server installed. Jinnee, Gemini
>and Thing are all AV-servers, Thing is currently the best. Both Jinnee and
>Thing use an awful lot of memory though, but you should give Gemini a try.
>
>Most modern software relies on the presence of an AV-server for many things,

>and your system will definitely work smoother with one installed.

I will rephrase: is it possible to keep the AES4.1's original desktop and have an AV-server by loading some resident utility with this singular functionality?

>> advantage in using MiNT over TOS2.06 vs. TOS1.4 or would I just be
>> wasting memory?
>
>With the newer 1.15-kernels you are basically just wasting memory, since
>you're only using the (X)BIOS-parts of it anyway and 1.04 has a pretty solid
>(X)BIOS.

It seems that an application can be aware which TOS is in MiNT's roots (at least SYSINFO reports TOS 1.4 and 2.06 in these two cases). I hope that it would not cause problems if I use V1.4...

I have a new question: When I load MultiTOS-like MiNT+AES4.1, the fonts made available by NVDI (V4.11) get completely confused and if a non-system font is selected, garbaged characters are displayed in dekstop windows. Why, and is there a way to correct this? Applications get fonts correctly.

Kare.hampf@pp.inet.fi (K. Hampf) wrote:

>On 10 Mar 1999 00:29:34 GMT, vdjole@EUnet.yu (Djordje Vukovic) wrote:
>>* It seems that the MiNT-keepers would oblige Atarihood very much if,
>> instead of making a new port of application XYZ from Unix to MiNT,
>> they made a foolproof installation program, made satisfactory
>> ...
>
>This exists, at least too a degree. From what I've understand the MiNT
>98 CD has a better installer, and the "real" TAR uses gzip when it's
>in its proper enviroment. The installer does depack them automatically
>though.

We have just read in this same newsgroup some sad stories about installing MiNT from that CD.

My first impression is that MiNT+AES4.1 (I've got so far for the moment) work rather slowly but quite reliably. I was able to crash it a couple of times but only by messing up the setup and then running some program which it didn't like, and this was a repeatable event. On the other hand, I have had an uncomfortable experience with Magic 5.1 which was much faster but collapsed all of a sudden at any time much more often than I liked. I do not have the knowledge to do that myself, but I have the feeling that by shredding and patching the AES4.1 GEM.SYS file a little, replacing some time-critical routines, a quite nice and fast multitasking, and very TOS-compatible AES might be produced. Though, with everybody liking Thing so much, it seems unlikely this will ever be done.

Btw. I find it quite strange that some users find Magic a very stable system and they can't get Mint+etc to work reliably, while with some other

users it is quite the opposite. Obviously it depends a lot on the whole user's working environment- and it does not speak very favorably about any of these two systems. A decent OS must not be crashed by anything a user or an application might do. Maybe some sort of conflict-catcher utility, like the one that exists on Macs, might be possible and useful (if there is somebody to write it)...

Thanks to everybody for any given and future help. I appologize for the fact that all my posts seem to get quite long...

Cu.

4446. Re: Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7cc4cr$6gc$1@nnrp1.dejanews.com>
Source record: 82758

```
In article <36e8d2ee91e09690@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> on Fri 12-03-99 00:11 rmahlert@my-dejanews.com wrote:
>
> >So my Next Question is....
> >
> > What's the pin layout for a SVGA monitor?
> >
> Rob,
>
> pin assignment for the regular SVGA 15 pin connector:
>
> pin 1 = red video
> pin 2 = green video
> pin 3 = blue video
> pin 4 = ground
> pin 5 = ground
> pin 6 = red ground
> pin 7 = green ground
> pin 8 = blue ground
> pin 9 = NC (no connection)
> pin 10 = sync ground
> pin 11 = ground
> pin 12 = NC
> pin 13 = H sync
> pin 14 = V sync
> pin 15 = NC
>
> HTH again :-)
>
> --
> CU NeXT msg,
> _____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |_____________________________________|
>
Thansk again Louis!!!!

Rob

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
```

Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4447. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e98e32447bd20@ping.be>
Source record: 82759

on Fri 12-03-99 19:30 Stichting ST wrote:

>I have been quit about the MiNT CD Mint98.
>
>Have contact now with Bernd but no reaction to e-mail to Axel.

I've told you not to mail to Axel. He's a nice guy but he doesn't respond
to e-mails very often especialy if he doesn't know the person who sended
him the mail. Furthermore he doesn't speak English very well.

>I can set up the network!
>Only reading manuals is urgently needed I think to know what I am
>doing.

Especially when it becomes to setup networks.
Anyway I glad you've made it. Welcome to the MiNT world.
>
>But:....
>suddenly the sun comes from behind the clouds. Not seen for a long
>time. And the temperatuur outside is rising to a record 12 C.

Euch, here in Deerlijk (near Lille, France) it was around 17 C today.
At my computer room it's already 24 C without any additional heating.

>I go and sit in the sun.

Lucky guy you're. I had to work today until 17.00.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4448. Re: FD on a TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36e98d7841cb740@ping.be>
Source record: 82760

on Fri 12-03-99 17:33 Sheldon H. Winick wrote:

>Han,
>
>You'll need to upgrade to TOS 3.06 and upgrade the FD1772 drive controller
>chip to the newer AJAX controller, if you haven't already done so on your
>system. Also, you'll have to toggle the dip switch that allows formatting
>of a 1.44mb floppy.

Dip switch nr 7 !

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4449. Re: Hardware retailers in UK?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7cc4m8prr1@roch.zetnet.co.uk>
Source record: 82761

On 12 Mar 1999 15:53:08, Nicholas Bales wrote:
>
>
>James Gallagher a crit :
>>
>> My Atari is sitting idle in the house at the moment but
>> having seen these Atari groups still going strong I'm
>> looking to get back into Atari hardware. Does anyone have a
>> list of people selling various pieces of Hardware ... I
>> fancy getting a Falcon sometime ... :-)
>>
>> Thanks
>> James Gallagher
>
>In the UK, the main players are Titan, Systems Solutions and TUS. Go
>here for links:
>

```
Abingdon Synthesis Projects also supports Atari stuff....If you're serious
about a Falcon I can probably source one for you. Most of what I do is to
replace dying bits of Atari hardware with stuff to allow youy to use
off-the-shelf PC kit like mice, hard-drives, CDROM's etc....

chrisc
```

4450. Usuarios de España

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: bilbos@interbook.net
Message-ID: <7cc3pt$o9a$1@talia.mad.ttd.net>
Source record: 82762

Poneros en contacto conmigo que estoy intentando reunir peña para que no estemos tan solitos.

Un saludo.

4451. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e9885c9abc6db0@holleman.demon.nl>
Source record: 82763

on Fri 12-03-99 19:30 Stichting ST wrote:

>But:....
>suddenly the sun comes from behind the clouds. Not seen for a long
>time. And the temperatuur outside is rising to a record 12 C.
>
>A sudden outbreak of SPRING.
>
>I go and sit in the sun.
>
>
Ronald, please don't get sunburnt! Or even worse: you probably heard about
UV-factors etc.... next you'll have your brains damaged. That would be the
end of the ST mag here...
We'll have record temperatures of 18-20 degs in the south here (they
promised). My Gawd, time for another bottle of wine and enjoy the show,
simply forget about Internet and my Atari gear!

See 'ya all on Monday or so... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4452. Re: some new TAF Developments

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <5IhG2.4650$Qs5.4035@news0.telusplanet.net>
Source record: 82764

```
----------
In article <36e8d31a.88463303@news.interlog.com>, lwalkerN0SpaM@interlog.com
(Lawrence Walker) wrote:

> On 11 Mar 1999 09:43:40 -0500, dreibel@idirect.com (Daniel L.
> Dreibelbis) wrote:
>
>> we've been pretty busy lately, the executive of the Toronto Atari
>>Federation, in working out and streamlining the club so that it will go
>>on well into the upcoming new millenium. And it's time we let you in
>>some exciting new developments.
>>

When will the next issue of PHOENIX be out?

Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4453. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cc9eclbk1@snipp.uninett.no>
Source record: 82765

Djordje Vukovic <vdjole@EUnet.yu> wrote:

>>You don't *have* to use Thing.

> But SOME sort of desktop would be needed for comfortable work; N-AES
> does not have one? And I understood that N-AES and Thing are especially
> tuned to fit together?

There's not much N.AES-specific in Thing, so you can just as well use
e.g. Gemini.

> I do not quite see the wisdom of this LF-only MiNT convention. I KNOW
> that this is Unix standard. But it is also contrary to the complete
> heritage of software and online documentation on Atari/TOS. And any Unix
> applications ported to MiNT have to be recompiled and adjusted anyway;
> I guess that most text I/O would be done on a per-record basis through
> a call of some C function or other, which may as well follow the
> TOS CR-LF conventions?

This was recently discussed on the MiNTlist, but it was rejected. I
really didn't follow that thread closely, but the arguments seemed
very reasonable.

Ofcourse, there's nothing that stops us from distributing the
read.me-files with CR/LF apart from lazyness...

> Btw. I think one uses an Atari mostly for its Atari-specific charms. If
> one wants to run as-real-as-possible-Unix, that can probably be done
> simpler and more efficiently on another type of machine.

...but not with an AES :-)

> It may be so. But the hardest thing is to get started at all. So some
> installation wizard would be welcome to set-up a minimum installation
> automatically. As the user gets to know his way around this, he would
> probably figure how to continue for a full setup tuned to his wishes.

MiNT'98 is an attempt at this, the same was MD, TAF, KGMD etc...

> program that will put a lot of files on the this partition. Then I will
> be able to copy MINT.PRG from some folder on that partition into AUTO
> folder on my boot drive and have available MINT.PRG+GEM.SYS which is
> about all I wanted for a quick start in MiNT.

You didn't need all that, mint.prg + gem.sys (and their respective
configuration-files, mint.cnf and gem.cnf) is all you need.

> So if I use some newer FreeMiNT MINT.PRG and AES 4.1 GEM.SYS that would be
> better than using the "real" MultiTos pack? Is there some other version

Much better. Remember that it's a beta though (Atari never finished it),
but it's still a lot faster and more stabler than the released version.
It's actually rather good.

> of GEM.SYS that would work better (i.e. faster but reliably) than this
> AES4.1 and have a similar feel?

Yes, N.AES. It's commercial though. You can find some more info at....

http://atari.nvg.org/n.aes/

> (which delighted me quite a lot). Is it possible to make it load
> other resource files, too (i.e. for changing the menus and dialogs)? And how?

It is, but I have never done so I can't say exactly *how* :-(I have been
using N.AES for most of my 'MiNT-career'.

>>You can save a lot of memory by ditching the internal desktop and use
>>something like Gemini instead.

> But how, as the dekstop is integral with AES here- it would remain in memory?

Probably because it don't get initialised.

> Besides, I quite like this "TOS-original" desktop (a matter of taste).

Beware that there are several problems with it. The two most serious flaws
is that it doesn't understand the AV-protocol (*very* handy) and that
neither the desktop nor the fileselector handles long filenames.

> I will rephrase my question to be more general: I have found that the said
> Megapaint will work in N-AES/Thing and also in Magic but only in "single"
> mode (on both systems). Can this "single" mode of running a program be
> achieved with AES.4.1, and how?

Sorry, I don't know if this is possible.

> Obviously, I'll have to experiment a little. So far, I have found out
> that Cab + iConnect seem to work.

:-) iConnect under MultiTOS? It took me two days to get it working under
N.AES, but never got it really stable.

>>Most modern software relies on the presence of an AV-server for many things,
>>and your system will definitely work smoother with one installed.

> I will rephrase: is it possible to keep the AES4.1's original desktop and
> have an AV-server by loading some resident utility with this singular
> functionality?

Possibly, but the only separate AV-server I've heard of is an extension to
MagXdesk and I would be surprised if it worked with anything else. You can
try it, I beleive you can find it on Bengy's MagiC-page at...

http://bengy.atari.org/

> It seems that an application can be aware which TOS is in MiNT's roots
> (at least SYSINFO reports TOS 1.4 and 2.06 in these two cases). I hope
> that it would not cause problems if I use V1.4...

I really doubt that, but if you do get problems you can always revert to
the disk-loaded 2.06.

> I have a new question: When I load MultiTOS-like MiNT+AES4.1, the
> fonts made available by NVDI (V4.11) get completely confused and if a
> non-system font is selected, garbaged characters are displayed in
> dekstop windows. Why, and is there a way to correct this? Applications
> get fonts correctly.

I have never experienced this, so I'm afraid I can't help you.

> it didn't like, and this was a repeatable event. On the other hand, I have
> had an uncomfortable experience with Magic 5.1 which was much faster but
> collapsed all of a sudden at any time much more often than I liked. I do

Do you have a Falcon? I had similar problems with MagiC on my own Falcon,
in the end I lost faith in it and gave it up. Later versions are reported
to work a lot better, but I never managed to install MagiC6 on my Falcon
(halted during booting and complained about missing screen-drivers) so I
installed it on my TT instead.

> not have the knowledge to do that myself, but I have the feeling that by
> shredding and patching the AES4.1 GEM.SYS file a little, replacing some
> time-critical routines, a quite nice and fast multitasking, and very
> TOS-compatible AES might be produced. Though, with everybody liking Thing
> so much, it seems unlikely this will ever be done.

Thing is separate from the AES, so that has nothing to do with it. It's
probably easier to put some effort into oAESis or XaAES than hacking
through a 300Kb binary. Also, most MiNTers seems to be using N.AES these
days, and it sounds like this is what you need.

> Btw. I find it quite strange that some users find Magic a very stable
> system and they can't get Mint+etc to work reliably, while with some other
> users it is quite the opposite. Obviously it depends a lot on the whole

Some Falcons (like mine) totally refuses to run MagiC reliably, I guess
that's why this situation has arised.

> of these two systems. A decent OS must not be crashed by anything a
> user or an application might do. Maybe some sort of conflict-catcher

I have been debugging some USERDEFs for six straight hours now without one
single reboot :-) There's not many AESes that survives repeated bus-errors
and stack overflows in USERDEFs... OTOH I can easily take down the entire
system simply by forgetting to turn off the 040 writeback-cache when
loading ImageCopy...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4454. Re: Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cc9i5lbk2@snipp.uninett.no>
Source record: 82766

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

>>> The problem is that I really want to use Freedom 2.05 and thus Liberty. I
>>> wonder if someone knows a way to get rite of that McSn cookie.
>>
>>Load liberty into qed (or any other binary editor) and search for McSn.
>>Replace this with something else, like MxSx. Liberty will now install a
>>'MxSx'-cookie which GEMJing definitely won't search for ;-)

> Thank you again. I own you one (more then one now)

> It works indeed.

...the funny thing is that even though we have to do things like this we
still laugh at Windows-users and their Registry...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4455. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cc9mdlbk3@snipp.uninett.no>
Source record: 82767

```
Stichting ST <atarist@xs4all.nl> wrote:

> A sudden outbreak of SPRING.

> I go and sit in the sun.

The most sensible thing that has been said in this NG for a very long time
;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4456. Atari Online News, Etc. #0102

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <xJR22ZH.dpj@delphi.com>
Source record: 82768

```
A-ONE #0102 03/12/99

~ People Are Talking! ~ Netscape Comm. 4.51 ~ PSX 2 News
~ Intel Case Settled! ~ AOL Hometown Woes ~ No MS Deal
~ A-ONE Feedback! ~ Employer E-Mail Spies ~ A Bug's Life
~ CoMa Update ~ Dino Crisis ~ Classic Chips

-* Y2K Can Be Good News For You *-
-* ATT Not Interested In Buying AOL!! *-
-* Sega Says Sony Is Abandoning Its Consumers *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |-
/ \_____________/ \ E-mail subscription: dpj@delphi.com
\ \ | | | | / / A-ONE's WEB Site
ww ooooo----ooooo ww http://people.delphi.com/dpj/a-one.htm
```

4457. Re: 19" rackmount atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: pls@no.spam
Message-ID: <7cbgihiua1@zharh00t.europe.nortel.com>
Source record: 82769

In article <36E8965E.301879D9@studio9.demon.co.uk>, jim@studio9.demon.co.uk wrote:
>I recently salvaged a 19" rackmount box from a skip and stripped out
>whatever was in it before (broken anyway). I'm considering rackmounting
>my STe. Two questions, 1. can you get TT/mega style kybrds still and
>can you get extended cables for these (3metres?), also mouse ext?. 2.
>Does anyone know the exact dimensions of the STe motherboard and PSU so
>I can see if it fits without gutting my STe?

Why not leave the keyboard in the original plactic case & just extend the
internal keyboard lead. I've done this, 2 metres is no problem. Use serial
port cable & put a DIN connector on the rackmount panel so you can detach the
keyboard for transport..

That will take care of the mouse too.

If you want, you can hack the plactic case & cut it off just where the
keyboard ends. Fit a piece of plastic to cover the gash.

As for the board dimensions, as a rough guide, the motherboard fills the STE
case completly, except for a small cutout near the mouse/joystick ports.

If you can fit the STE in the rackmount case, then the board will fit.

If you are considering adding hard disks, etc, then get a PC PSU, as the STE
PSU is not up to the job of powering lots of peripherals.

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

4458. FS: Mega ST2 $60

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7c9m08$1a0$1@nnrp1.dejanews.com>
Source record: 82820

For sale:

Atari Mega ST2

excellent working condition
includes cpu, keyboard, and mouse
no monitor
everything works
(keyboard has slight crack along right edge, does not effect function)

$60 shipped in the US

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4459. Re: Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7c9m3v$1dm$1@nnrp1.dejanews.com>
Source record: 82821

In article <7c9amq$n2h$1@nnrp1.dejanews.com>,
rmahlert@my-dejanews.com wrote:
> In article <36e7704a808fbe10@holleman.demon.nl>,
> louis@holleman.demon.nl (Louis) wrote:
> > on Wed 10-03-99 23:18 rmahlert@my-dejanews.com wrote:
> >
> > >Hello,
> > >
> > > I have a Matrix TC120? 3 or 8, I can't read the last #. It has a DB-9
> > >Female connector on it. I tried using a DB-9 Male to HD-15 Female adaptor
to
> > >connect it to my SVGA. With no luck... Any Ideas? Does someone know the pin
> > >layout to help me create an adaptor for it?
> > >
> > >
> > >
> > Hi Rob, it's been some time... Still not able to get the card working?
> > It's a 1208, Matrix never made 1203's...
> >
> > The 9-pin socket lay-out is:
> >
> > PIN 1 = red analog
> > PIN 2 = green analog
> > PIN 3 = blue analog
> > PIN 4 = H-sync
> > PIN 5 = V-sync
> > PIN 6 = GND
> > PIN 7 = GND
> > PIN 8 = GND
> > PIN 9 = GND
> >
> > HTH
> >
> > --
> > CU NeXT msg,
> > _____________________________________
> > | |
> > L O U I S | Email: louis@holleman.demon.nl |
> > | http://www.holleman.demon.nl |
> > |_____________________________________|
> >
So my Next Question is....

What's the pin layout for a SVGA monitor?

Thanks,

Rob

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4460. FS: Atari drawing tablet (for XL 8bit computers)

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: shimh@clpgh.org
Message-ID: <7c9ma9$1nr$1@nnrp1.dejanews.com>
Source record: 82822

For sale:

Atari drawing tablet

mint condition
works with any XL computer (400/800/1200)
comes complete in original box w/manuals and drawing program cartridge

$30 shipped in the US

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4461. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7c9lua$fq1$3@roch.zetnet.co.uk>
Source record: 82823

On 9 Mar 1999 12:22:47 G, Stichting ST wrote:
>On 8 Mar 1999 22:33:17 , George Crissman wrote:
>>Hi, Katherine!
>>
>>If you would write a short series of articles called "The Super
<...>
>I second this. Practising Mint98 myself I can think of a possibility
<...>
>
>When I manage to get the MintNet going I will at least put things in
>text to help others.

Yes! I have previously downloaded Mint.. but aborted and deleted all
the stuff for sheer frustration. Come on!

4462. Re: CAB 2.7 & ScanX

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7c9luc$fq1$4@roch.zetnet.co.uk>
Source record: 82824

On 9 Mar 1999 07:40:06 G, Derryck Croker wrote:
>On 6 Mar 1999 10:24:08 G, JI Logan wrote:
>>On 6 Mar 1999 01:06:07 G, Charles Stanley wrote:
>>
>>| . . . .
>>|Yes, but will you let us all know where we can obtain ScanX.PRO in the UK,
>>|please.
>>
>>Why not buy it from Canada? I admit that 18 months ago I would not

Thank you for your advice, which I will take, when I can

Cheers,
Charles

4463. Re: 2600 & 8-bit Emulation for Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7c9vt0$59j@enews4.newsguy.com>
Source record: 82825

On 5 Mar 1999 16:33:22 -, Doctor Clu wrote:

> Falcon NES Emulator eh? Where can you find that?

Try this for the NES and Gameboy emulators:

http://www.users.zetnet.co.uk/pinkpage/

> Ah yes, there is in fact a emulator on the Falcon (which is one more
>reason why I would consider getting a Falcon or CLab Falcon all the
>more.. hehehe...) It's called "Atari800".
>
>http://www.bpwl.com/ar/emulator/5200/

Well, if it's the same as the other one I've tried (called ATARI802 with a Falcon-specific version) then it's not very useful. This one (ATARI802) will indeed load ATR files (ie. games), but the emulation is so pathetically slow that it is unuseable. I'll check that site out though, thanks.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

4464. 19" rackmount atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36E8965E.301879D9@studio9.demon.co.uk>
Source record: 82826

I recently salvaged a 19" rackmount box from a skip and stripped out whatever was in it before (broken anyway). I'm considering rackmounting my STe. Two questions, 1. can you get TT/mega style kybrds still and can you get extended cables for these (3metres?), also mouse ext?. 2. Does anyone know the exact dimensions of the STe motherboard and PSU so I can see if it fits without gutting my STe?

jim

4465. Re: trade pc software for atari scsi card

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <pF0G2.4552$Qs5.3888@news0.telusplanet.net>
Source record: 82827

```
----------
In article <3MYF2.267$LX2.285@news1.atl>, "tony seminara"
<tonysem@bellsouth.net> wrote:

> i have most pc software avail looking to trade for an atari scsi card for an
> stf
>
>
>

Do you mean a "Link97" and such?
ASCI->SCSI?
Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4466. Re: trade pc software for atari scsi card

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7caer3lnn1@nnrp1.dejanews.com>
Source record: 82828

In article <3MYF2.267$LX2.285@news1.atl>,
"tony seminara" <tonysem@bellsouth.net> wrote:
> i have most pc software avail looking to trade for an atari scsi card for an
> stf
>
>

I'll trade one for Studio 3D (current version), or Adobe Premier....
Disk and manuals please, too.

Mike

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4467. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990312091601.31380C-100000@hal.fishpool.com>
Source record: 82829

> Doing a VME<->PCI bridge is one of the most simple thing you can do. You
> can even go out and buy a chip in the store which does all this for you.

Sounds interresting. Tell us more.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4468. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7cahf1$ec6$1@news5.svr.pol.co.uk>
Source record: 82830

```
On 9 Mar 1999 10:35:18 G, Nick Ripley wrote:
>On 9 Mar 1999 07:40:11 G, Derryck Croker wrote:
>Yes a Pap 7 english release should be available... RSN !! ;)

Thanks Nick - knew I could rely on you!

I'll keep an eye out! :-)

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4469. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E8CCFC.2A545C32@directprovider.REMOVETHECAPITALS.net>
Source record: 82831

esc a ï¿½crit :
>
> Thanks for the information.
>
> How do I obtain MiNT, MagiC or N.AES

MiNT is freeware. You "just" have to get your hands on a distribution
kit. Try ftp.funet.fi for the KGMD/KEMD kit. There was also a TAF kit.
These give you a unix-like environment with a GEM front-end, which is
pretty neat, but you need lots of RAM and a HD. The old MultiTOS kit
that came with some Falcon is apparently still copyrighted and can't be
distributed for some reason.

MagiC and N.AES are both commercial. N.AES actually included MINT. MagiC
is a replacement OS, easier to install, but less compatible and less
"hackable" (Will I get flamed for saying this?).

>
> Who sells this software?

That depends on which country you live in...

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4470. Re: Matrix Graphics Card HELP!

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36e8d2ee91e09690@holleman.demon.nl>
Source record: 82832

on Fri 12-03-99 00:11 rmahlert@my-dejanews.com wrote:

>So my Next Question is....
>
> What's the pin layout for a SVGA monitor?
>
Rob,

pin assignment for the regular SVGA 15 pin connector:

pin 1 = red video
pin 2 = green video
pin 3 = blue video
pin 4 = ground
pin 5 = ground
pin 6 = red ground
pin 7 = green ground
pin 8 = blue ground
pin 9 = NC (no connection)
pin 10 = sync ground
pin 11 = ground
pin 12 = NC
pin 13 = H sync
pin 14 = V sync
pin 15 = NC

HTH again :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4471. Re: Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921195968-434671AEicMi@ping.be>
Source record: 82833

Martin Byttebier <tos4ever@ping.be>:

> Hurray I could hear the cow mooing now.
>
>The problem is that I really want to use Freedom 2.05 and thus Liberty. I
>wonder if someone knows a way to get rite of that McSn cookie.

I gues you can't have it both ways, one thing you could try it so substitute
GEMJING for another sample/soundplayer.
PHPLAYER by William Wong is such a program and according to the docs is also
compatible with Gemjing (commandline). Under MiNT the player needs to have
Super/Global access to memory so that flag has to be set. I don't know if
this is a problem
download from http://probehouse.atari.org

Cheers from Belgium

Dennis

4472. Re: some new TAF Developments

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: lwalkerN0SpaM@interlog.com
Message-ID: <36e8d31a.88463303@news.interlog.com>
Source record: 82834

On 11 Mar 1999 09:43:40 -0500, dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

> we've been pretty busy lately, the executive of the Toronto Atari
>Federation, in working out and streamlining the club so that it will go
>on well into the upcoming new millenium. And it's time we let you in
>some exciting new developments.
>
> NEW LOWER MEMBERSHIP FEES:
>
> Thanks to some judicious restructuring of club finances, as well as
>a re-think on how resources are put to use in the club, we've been able
>to put in some substantial savings on the overhead the club generates in
>order to function. And, we've decided to put what we've been able to
>save back into the club.
>
> Thereby, we announce that we've slashed membership fees back down to
>a more affordable level - $25 a year, which includes admission to our
>monthly (September-June) meetings which feature troubleshooting sessions
>and the hottest new software and hardware out there for the
>discriminating Atarian, a table at the famous and exciting TAF FLEA
>MARKETs, and a subscription to the TAF-produced and highly informative
>PHOENIX newsletter.
>
> TAF ONLINE! BBS NOW OPEN TO ALL ATARIANS!
>
> since TAF is dedicated to the preservation of all Atari computers, as
>well as the education of all Atari users whether they be novice or
>power user, we realize that we are a resource of knowledge that should
>be shared. We are also cognizant of the fact that many BBSes, due to
>the huge popularity of the Internet, have fallen by the wayside.
>
> We have thereby now decided to opne up our previously members-only
>BBS, TAF Online!, to all interested Atarians of all stripes, whether
>they own the original 8-bits, STs, TTs, STes, Megas, Falcons, or the
>new generation of TOS clones - we'll even welcome those who have come
>into the joys of Atari computing via such popular emulators as
>GEMulator, MagiCMac, MagiCPC, TOSBox, PacifiST, etc. The TAF BBS
>includes a number of message bases, including the USENET conference
>comp.sys.atari.st and the FIDONet forums, and also includes file areas
>for uploading and downloading the latest PD and shareware software
>offerings (no pirates allowed!).
>
> Interested? Just set your modem to 8-N-1 and dial up TAF Online! at

>416-421-8999. Follow the instructions on getting registered on the
>board (and be sure to read the rules on proper BBS use and ettiquette
>by our beloved sysop, Dave Lee), and Bob's your uncle. BTW, we can be
>accessed at up to 28000 baud.
>
> NEW TAF WEB PAGE ADDRESSES
>
> we've been fortunate to have a web page maintained for many years
>by Stephen Christian using his ISP account, in which much information
>about TAF and Atari may be found. And now it'll be easier to remember
>where to find us - since we're now registered to be accessed via not
>one, but TWO domain-name redirection services whose names are much
>easier to remember.
>
> therefore, you can now get ahold of TAF's web pages with the
>following new URLS:
>
> http://welcome.to/taf
>
> http://taf.atari.org
>
> you can still access the TAF web pages at their original URL:
>
> http://www.interlog.com/~schrist/taf.htm
>
>
>
>**********Daniel L. Dreibelbis**********
> Vice-President, Toronto Atari Federation (TAF)
> Thorn in the side of TiFKAS and other net.twits
> e-mail: dreibel@idirect.com
>**********"Nevertheless, THE FUJI STILL LIVES!"**********

Great news Dan. I let my membership lapse a while back since I was
never able to attend the meetings and with the wealth of Atari info on
the net I couldn't justify the $35 just for the BBS. I would have been
prepared to pay a smaller amount for the BBS, but not $25 when
most material was available free elsewhere. And while the ST is still
my "first love", as a collector I am needs-be multi-platform and may
be on PC or Mac one minute and a CP/M or CoCo the next. Missed the
community tho.
.
See you on the Board.

ciao larry

4473. Seattle

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be6c75$fb0c18c0$16810ccf@dmcinerney>
Source record: 82835

Is there anybody, or any groups in the Seattle that work with Atari? Not including emulators.

4474. Hardware retailers in UK?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: James Gallagher <jgallagher@geocities.com>
Message-ID: <36E91029.BB351EEA@geocities.com>
Source record: 82836
Body handling: Binary attachment payload not displayed: vcard.vcf

My Atari is sitting idle in the house at the moment but
having seen these Atari groups still going strong I'm
looking to get back into Atari hardware. Does anyone have a
list of people selling various pieces of Hardware ... I
fancy getting a Falcon sometime ... :-)

Thanks
James Gallagher

[One or more binary attachments are retained only in the source text.]

4475. What is a "moniterm" monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Blue17 <mercybox@hotmail.com>
Message-ID: <36E92246.80FA02CC@hotmail.com>
Source record: 82837

Hey everybody,

Can anyone tell me what a "moniterm" monitor is? Is it a 19" monitor for
the Atari?
Will it work with my computer (I've got a Mega STe. TOS 2.5)?
And will it work with most programs?

uuummmmm....that's it.

Thanks,
blue17

4476. Re: Hardware retailers in UK?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36E92A54.60B9C81A@directprovider.REMOVETHECAPITALS.net>
Source record: 82838

James Gallagher a ï¿½crit :
>
> My Atari is sitting idle in the house at the moment but
> having seen these Atari groups still going strong I'm
> looking to get back into Atari hardware. Does anyone have a
> list of people selling various pieces of Hardware ... I
> fancy getting a Falcon sometime ... :-)
>
> Thanks
> James Gallagher

In the UK, the main players are Titan, Systems Solutions and TUS. Go
here for links:

http://www.geocities.com/SiliconValley/Bay/8745/atari_dealers.html

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4477. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbf4ghec1@snipp.uninett.no>
Source record: 82839

Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> MultiTOS or the various MiNT distribution kits. N.AES or MagiC are also
> compatible with it. You don't actually upgrade to AES 4.1, as it's part

MagiC isn't 4.1-compatible yet, and it doesn't look like it ever will be.
The differences are small, so in real life it doesn't matter that much. A
pity it doesn't support toolbars though :-(

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4478. Re: What is a "moniterm" monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbf89hec2@snipp.uninett.no>
Source record: 82840

Blue17 <mercybox@hotmail.com> wrote:

> Can anyone tell me what a "moniterm" monitor is? Is it a 19" monitor for
> the Atari?

Correct.

> Will it work with my computer (I've got a Mega STe. TOS 2.5)?

It won't, as it needs either a TT or a Mega ST with a special
graphics-card.

> And will it work with most programs?

Yes, it's very compatible as it's basically just a taller and wider
mono-mode.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4479. Re: Liberty (Freedom v 2.x FS)/Gemjing problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbff4hec3@snipp.uninett.no>
Source record: 82841

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> The problem is that I really want to use Freedom 2.05 and thus Liberty. I
> wonder if someone knows a way to get rite of that McSn cookie.

Load liberty into qed (or any other binary editor) and search for McSn.
Replace this with something else, like MxSx. Liberty will now install a
'MxSx'-cookie which GEMJing definitely won't search for ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4480. Re: Operating System Poll results

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbfk6hec4@snipp.uninett.no>
Source record: 82842

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> I don't care what languages he speaks, for my part he may speak Chinese. All
> I know is that he doesn't reply to email, not in German, English or even

That's indeed very poor service :-(

> personal mail. He's not obliged to answer me of course, that's his own
^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
He is, as support is one of the things you've paid for.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4481. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36e92d90.843869620@news.northrock.bm>
Source record: 82843

On Fri, 12 Mar 1999 09:14:52 +0100, Nicholas Bales
<bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
>esc a ?crit :
>>
>> Thanks for the information.
>>
>> How do I obtain MiNT, MagiC or N.AES
>
>MiNT is freeware. You "just" have to get your hands on a distribution
>kit. Try ftp.funet.fi for the KGMD/KEMD kit. There was also a TAF kit.
>These give you a unix-like environment with a GEM front-end, which is
>pretty neat, but you need lots of RAM and a HD. The old MultiTOS kit
>that came with some Falcon is apparently still copyrighted and can't be
>distributed for some reason.

Does this AES system affect Midi software?

I run Cubase Audio Falcon,on a 14 Meg /85Meg internal Drive Falcon.
I do have the MultiTOS kit disks,but they are corrupted,so I won't
install them on my system.Plus, when ever I read articles MultiTOS
never seems to get good credit,so I never bothered to put it on
my computer.

Would putting AES on my system affect the way how Cubase runs?

>
>MagiC and N.AES are both commercial. N.AES actually included MINT. MagiC
>is a replacement OS, easier to install, but less compatible and less
>"hackable" (Will I get flamed for saying this?).

I know it's been said that Cubase does not work with MagiC,I would
like to have one of these replacement OSs,but I do not want to
buy one if they affect Cubase's performance.
I mainly use my Falcon for Midi/Audio recording.

>
>>
>> Who sells this software?
>
>That depends on which country you live in...

Well,I live in Bermuda,I normally buy my Atari software and Hardware
from,companies such as Wizztronics,and Systems For Tomorrow in

the USA.
I've Heard about MagiC,but I've never heard of N.AES before.
Is N.AES software from Europe?
Seems like all the best Atari software is in Europe.

Thanks!

Sean
>
>Nick
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

4482. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cbfu7hec5@snipp.uninett.no>
Source record: 82844

Xav <xav@compsoc.man.ac.uk> wrote:

> Anyway, apologuies for the long post; I hope some of you found it interesting.

Another gadget I desperately want but never can afford :-(

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4483. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921368812-831911AEicMi@ping.be>
Source record: 82645

Sat 13-03-99 Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
Hey Martin,

Could you enlighten us ? what is a Lapin Kulta exactly ?

Cheers from Belgium

Dennis

4484. Give-away: Spectre GCR & SF 314 drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: plucky@mindspring.com
Message-ID: <plucky-1303992146280001@user-37ka35q.dialup.mindspring.com>
Source record: 82646

We're moving, and while I sold my ST while ago, I just discovered I still have some peripherals.

I'd like to give them to someone in the Atlanta area, so I don't have to hassle with a trip to UPS. Anyone willing to come out to Marietta (or meet me at work in Alpharetta during the day) to pick 'em up is welcome to the following:

"Spectre GCR" MacPlus emulator -- has original box, manuals, and some update diskettes. Mac ROM is in the emu cart. Cool thing about the GCR is that it read and wrote Mac diskettes (kinda funny, now that Apple's killing floppy diskettes).

Atari Sf 314 floppy drive -- I think this is just single-sided (400K), but truthfully I forget. Anyways, I've got the big ol' power supply and a round disk cable for it.

Both items are "as is". Free stuff means you get what you pay for.

Contact me by e-mail if you're interested. If I don't get any reponses by 3/22, I'll UPS 'em to anyone interested.

--Chris

--------- Chris Adamson ------ plucky@mindspring.com -------
======= http://www.mindspring.com/~plucky/homer.html =======
Always look on the bright side of life:
face east in morning, west in afternoon.

4485. cab problem displaying Jpeg

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Tom & Glynis McCartney <tmccartn@calcna.ab.ca>
Message-ID: <7cf9d8$ejg@ds2.acs.ucalgary.ca>
Source record: 82647

I finally got a copy of CAB 2.7 and installed it on my Falcon. The
install went fine. The iconnect set up worked fine on my second attempt.
But when ever I display pages or even try to display a stand alone file
with a Jpeg I get a blank square where the Jpeg should be. I tried both
the jpeg ovl file that comes with CAB and the Jpegd file for the falcon
neither one works. What am doing wrong?

System: Falcon 030 with 4mB RAM. 500 MB harddisk space. Magic 5,NVDI 4.

Any help would be appreciated.

Tom McCartney

4486. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36e9a43a55a90b0@ping.be>
Source record: 82770

on Fri 12-03-99 21:06 Djordje Vukovic wrote:

>
>>> Why not N-AES/Thing? Again, somehow I don't like the looks of Thing; probably
>>> just a matter of taste, please, don't spit on me.
>>
>>You don't *have* to use Thing.

>But SOME sort of desktop would be needed for comfortable work; N-AES
>does not have one? And I understood that N-AES and Thing are especially
>tuned to fit together?

You can use Jinnee too but then you may find that you can't use the MiNT
applications as Jinnee seems to require that an applications end with a
extension. So for instance you will not be able to launch *fsck* but if
you rename it to *fsck.ttp* it will work.
I don't think Thing is especially tuned for N.AES. It's true however that
N.AES comes with a special version of Thing but it has the same
possiblities as the normal Thing version. The only special is that it will
only run with N.AES.

>Btw. I find it quite strange that some users find Magic a very stable
>system and they can't get Mint+etc to work reliably, while with some other
>users it is quite the opposite. Obviously it depends a lot on the whole
>user's working environment- and it does not speak very favorably about any
>of these two systems. A decent OS must not be crashed by anything a
>user or an application might do. Maybe some sort of conflict-catcher
>utility, like the one that exists on Macs, might be possible and useful
>(if there is somebody to write it)...

I don't know much about the Mac but I've seen my brother's G3 hanging on
several occassions so that conflict-catcher seems not to work very good.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4487. [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7ccdv2$do3$1@remarQ.com>
Source record: 82771

I just got MagiC and intalled it...
It has the wrong keyboard layout!
How do I fix this?
I need the standard US layout...

Currently, the @ sign is where " should be,
I get a # for backslash (can't find a backslash at all),
I get a ◆ for number...

Well, you get the picture...it's all mangled up :/

What do I do?

Thanks,
Brian

4488. Re: 19" rackmount atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7cce59$do3$2@remarQ.com>
Source record: 82772

>1. can you get TT/mega style kybrds still

You can get DEKA from Wizztronics, which allows you to plug in your
favorite PC type keyboard.

Brian

4489. For Sale Atari MegaFile 30 Hard Drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7ccalu$7hb10@news.ajou.ac.kr>
Source record: 82773

I have for sale a Atari MegaFile 30 Hard drive.
It is in very good condition. Comes with a cable
to connect to a Atari Computer.

I am asking at least $70.00 plus shipping for it.
But will sell to the highest offer over $70.00 If
more than one person is interested.

*This item is only for sale in North America.

If you are interested in purchasing it then contact me
at...
phantomm@eastky.net

4490. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7ccera$7f4$1@news2.xs4all.nl>
Source record: 82774

On 12 Mar 1999 19:30:41 , Stichting ST wrote:
Yes Ronald, the weather is beautiful !Let's stop computing for a while! Spend the whole evening trying to let the TT030 'see' my CDROM player in combination with my new (expensive) Baracuda.This worked splendidly with my little 80MB IBM en my 500MB Seagate, but with this Barracuda, no sir !! Only bombs, 2 then 4 then 8 then 2 , it had almost driven me insane....I want a big harddisk for CDROM/WRITE purposes, but my TT030 refuses. Paul Moerman from MABN (dealer) spended 2 and a half hours in getting the right SCSI connection. Finally everything works except the CDROM, so what ?????
Thanks for the new magazine, higher prices are no problem for such a good magazine !
Jos Vlietstra

4491. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <zakG2.6089$5p5.3964@news1.telusplanet.net>
Source record: 82775

```
----------
In article <7ccdv2$do3$1@remarQ.com>, bjr@localink4.com (Brian Roland)
wrote:

> I just got MagiC and intalled it...
> It has the wrong keyboard layout!
> How do I fix this?
> I need the standard US layout...
>
> Currently, the @ sign is where " should be,
> I get a # for backslash (can't find a backslash at all),
> I get a ï¿½ for number...
>
> Well, you get the picture...it's all mangled up :/
>
> What do I do?
>
> Thanks,
> Brian

Hello Brian,
Well this is the most asked MagiC question of all time.
There are many patches available for this, unfortantly my download bay is
down right now but you can get one at Baldricks homepage:
http://www.netset.com/~baldrick/products.html

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4492. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36EA11DD.5532@geocities.com>
Source record: 82776

Xav,

This is too eiree!! But I like it. So you are a Atari user AND a Newton user. This is way cool. Not only a Newton user, but a 2100 user. That's rare!

Simply put, Newton 2x00 handhelds are the BOMB! A little about my work in the Atari realm, and then MY story.

Currently working on getting a website, sponsored by the server of the Atari Users of North Texas, to contain ways of getting palm tops and PDA's connected to the Atari platform.

It appears that we'll be getting terminal programs that will allow null modem connections and then get a good null modem connection program for the Atari, and that will be good at establishing a crude link. Other applications will be featured later.
We hope on getting a good collection of Portfolio files from one of our members to put on the web... but all and all, the important thing is to get other non-Atari palmtops connected, in particular, the Newton!

Talked to Steve Weyer (the creator of the programming utility that you can use to program NewtonScript *WIHTOUT A DESKTOP* but on the Newton itself), and he suggested the slourp application.
Steve also mentioned, much to my surprise, that he had worked for Atari Corp back when the Atari 800 was the big platform and the ST was being prototyped. That was cool!

But yeh, have you ever had much luck getting a Newton & Atari connected? Anything we can find out will be cool.

MY STORY....

Served as a missionary in Guam for one year while in college. When I got back, my birthday&christmas present from my dad was a Newton 110 messagePad.
He figured since I liked Macintosh, I would like Newton. However, they were in two different worlds. I thanked my dad for the cool looking device, sometimes used it for a calculator, but really didn't have any need for a personal data assistant. I would pull it out from time to time to show off to friends, and watch the notes crumple up and get tossed in the trashcan when I deleted messages. (Really cute animation if you've never seen it)
When I got to college, the Newton would get pulled out of mothballs when I needed a calculator and especially a way to keep up with the myriad of assignments I had.
After having it almost two years, I managed to find a way to get a

connection utility. Then it got really cool. Games, applications... books. It rocked.

I was happy with the Newton 110. It did all I wanted, and I am not one to spend more than $200 on any given computer. My Atari 400 I bought in 1982 for $150 with a $50 rebate. My Macintosh 128K I got for $200 in 1989, and in 1997 I got my Macintosh Performa 550 for $150 after it had sat on the shelf for a year. I have a slew of other computers, all bought for under $200... most under $50.
I saw the Newton 2000. Looked cool, but figured my Newton 110 would do the job till I saved the money to upgrade. But then I tested it at the Apple store. I have never been as impressed in a jump in technology.

The adds said "Objects in mirror might be moving 10x faster than normal" and they were right, with 160 mhtz of power (verses the 25 mhtz of the 110) the thing was lightning fast. The graphics on the 2000 were awesome, the sound great, and the applications fabulous! Though I had a keyboard working with a software patch, the 2000 accepted it with ease. And what truly shocked me, IT RECOGNIZED MY HANDWRITING!!! And that's a trick. :)

I went out on a limb, applied for the loan, and bought that sucker three months later! Only last month did I finally pay the thing off. (Newton 2000, carrying case, keyboard = $1100) But I tell you, the experience has been great.
I was one of the first to autodial Apple the morning the 2100 upgrade was available and got the free 2 meg flashram card. ;)

In summary, Newton IS another platform. Just like PC, Mac, Amiga, and Atari, the Newton is it's own platform. It's greatest strength and weakness I guess you could say. I learned from the Newton how much fun it can be to use a different platform, to run not neccessarily with, but alongside the PC stampede.

That's why I getting into a platform I just recently discovered, the Atari, and that's why I'm setting up my website. Like chocolate and peanut butter, I think they'll go great together. ;)

So... perhaps with a ST emulator, the Newton 2000 could become what the STpad was meant to be? Just a thought...

Doctor Clu

4493. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <7cdlmq$7sc$1@news8.svr.pol.co.uk>
Source record: 82777

```
>
>> I just got MagiC and intalled it...
>> It has the wrong keyboard layout!
>> How do I fix this?
>> I need the standard US layout...
>>
>> Currently, the @ sign is where " should be,
>> I get a # for backslash (can't find a backslash at all),
>> I get a ï¿½ for number...
makes you wonder why it comes like this,who would want such a layout?
Kevin
```

4494. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36EA5EB2.42EF4B01@cable.A2000.nl>
Source record: 82778

Bengy Collins wrote:

> > I just got MagiC and intalled it...
> > It has the wrong keyboard layout!

I had the same problem. I was furious. I had a harsh
conversation with my supplier ACN. I wanted my money back, because
I could not use their product anymore. Here in the Netherlands
the direct seller is responsible for the quality and good working
of the products they sell. (Even the grocery next door).

But wherever you are, this is a case for suing.
They accept your money, knowing that their product will disable your hardware.

In the end I edited the keytabl.sys myself.
I didnt have the patience to actually sue the ACN or ASH.

ASH incorporated more flexibility in the MagiC nucleus, which is a
good idee, but apparently they did it only for their own convenience.

I think it would take a involved programmer 1/2 hour to produce
any language keytabl.sys from versions 5.x

Far much less time than make the decision to do nothing
or at least give a description of how to make a keytabl.sys

It is a shame.
Henk.

4495. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990313153054.198A-100000@hal.fishpool.com>
Source record: 82779

On 12 Mar 1999, Jo Even Skarstein wrote:

> Stichting ST <atarist@xs4all.nl> wrote:
>
> > A sudden outbreak of SPRING.
>
> > I go and sit in the sun.
>
> The most sensible thing that has been said in this NG for a very long time
> ;-)

Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
(despite the stupid flu that's been keeping me down since the last 3
days). God, I _love_ spring! ;-))

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4496. FA - Atari 520 STFM, SC1224 Monitor, Video Pinball & more - ends 3/17

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Suz <redwood@mail.comNOSPAM>
Message-ID: <jouG2.97$6P1.38@news7.ispnews.com>
Source record: 82780
Cross-posted to: comp.sys.atari,comp.sys.atari.st

http://cgi2.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=redwood&sor
t=3&since=-1&page=1&rows=0

4497. Re: e-mail ST-Computer?

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Carsten Baron <Carsten@rom-logicware.com>
Message-ID: <36EA51B1.8E66D4C9@rom-logicware.com>
Source record: 82781

ormondt@rullf2.LeidenUniv.nl wrote:

> Hi,
>
> Can someone give me the e-mail address of the German journal
> ST-Computer published by Falke Verlag?
>
> Thank you,
>
> Hans van Ormondt,
> ormondt@mail.medfac.leidenuniv.nl

Hello Hans,

the e-mail adress ist: st-red@atari-world.com

--
Best regards
Carsten Baron
R.O.M. logicware West
Am Kettnersbusch 35
51379 Leverkusen
Tel.: 02171/741211
Fax: 02171/47152
http://www.rom-logicware.com
EMail: Carsten@rom-logicware.com

4498. Re: VDI for new GFX cards, was Re: new

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <7cdt3u$4q8$1@reader3.wxs.nl>
Source record: 82782

Hi Johan,

> >fVDI v0.90beta is more than half a year old, but for a little while yet
> >I'd still recommend that one. Later beta versions have mainly focused on
> >making things work well with the Eclipse/RageII.
> >Two days ago I made v0.91beta available, but I have to change a couple of
> >things in that before it works really well on anything but the RageII.

To be honest, I don't know much about these stuff. But wil fVDI also make it
posible to work with, for example, a RageII on machines like a Hades or Milan?
If it's easy to write new 'drivers' for it then I see a huge
potential. Maybe once it is posible, to make program which generates
such driver. And where all that the user has to do, is inserting some
information regarding the graficscard, which can be found in the
manual (or on the net or so).

Karsten

Karsten van Vuuren | tjendol@wxs.nl
reporting from Amsterdam

On his Milan 040/16/1220 Mint1.15, Naes1.2

4499. Atari ST - SCSI, Zip drive, Akai S2000 question

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <7ce2rdnqm1@nnrp1.dejanews.com>
Source record: 82783

Hello,

Would it be possible to get some kind of SCSI adaptor and use my ST as part of a SCSI chain, something like this:

Akai S2000 <----> Iomega Zip 100 <----> Atari ST w\SCSI adaptor (Terminated) (Terminated)

Would it be difficult to terminate the chain at the Atari end?

Ideally I would like to be able to use a Zip disk as an HD for my ST, and also send SCSI sample dumps (from Avalon or Zero-X) to my Akai.

Could someone recommend a good PD/freeware HD driver that I could use with my Zip drive in the chain described above?

Please email me at screenstyles@hotmail.com

Thanks,
Paul.
www.cylinders.demon.co.uk

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4500. Chat tonight with Roger Burrows!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36EA76F0.688C@geocities.com>
Source record: 82784

Scheduled Chat Sessions
Click the Main Chat Room menu option to join us for the scheduled chats. Chats are schedule every Saturday night at 8:00PM CST.ï¿½ Please stop by for a while.ï¿½ Note the special chat nights listed below.ï¿½

Saturday, March 13th 8:00pm
We invite Roger Burrows, Anodyne Software, maker of ExtenDOS to join us to discuss his newest software and support of other Atari products as he champions one of the biggest aspects of current Atari users--compatibility.

THAT TONIGHT ON HTTP://WWW.ATARIUSERS.COM/AUNT!!

4501. ISHAR - ISHAR II - Ever heard of them?

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Eireann <jerome.rochet@worldnet.att.net>
Message-ID: <01be6d69$8b236960$52c54e0c@djedj>
Source record: 82785

I am looking for these two sequel of a great game that I just can't find on the common game search engines (little green desktop). Anybody can help me? pleeease...

Jerome

4502. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: rozmusm@piwo.bl.pg.gda.pl
Message-ID: <uNwG2.3173$O1.551937@news.tpnet.pl>
Source record: 82786

>If you want one single software package, get CAB2.7 with Fiffi and ASH
>Mail, and you're set. Or wait (yet again) for WenSuite.

Wensuite is still developed ???

What's the actual version ?

Maciej Rozmus
++
Intra sp z o.o. Y U A S A
ul. Kadlubek 15a Akumulatory do systemow zasilania awaryjnego
32 - 500 Chrzanow Sprzedaz + montaz + diagnostyka
Polska/Poland
++

4503. Re: Atari emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36eab2ce7bba10@tripnet.se>
Source record: 82787

On Thu 11-03-99 01:15 (GMT) Jin Kazama wrote:

>Has anyone out there has used any of the Atari emulators that are available on
>the PC right now? I have been a long time Atari owner (back to my 800XL), and
>unfortunately my STFM gave up the ghost some time ago, but I still have the
>machine and software on floppy - and as I'll be getting a PII 366 soon for my
>course, I'd love to be able to run all my old software again,, especially GFA
>Basic 3.Cheers for any help/advice you can give in advance!

GFA 3.6 works very well with the Gemulator demo. Nice to get a screen
of 1027*768 mono.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4504. Desktop IMG on Neodesk 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7ceeds$i92$1@news.ncal.verio.com>
Source record: 82788

Hello All:

What is the procedure to use an .IMG or .NEO picture for the desktop
on NEODESK 3?

You can do it on ver 2, and I downloaded the demo ver 4, where there
is a dialog box for desktop pictures, but I can't figure out how to do
it on Neodesk 3! (it came with my Atari...no docs)

Any info would be great..I guess I am looking for a neodesk 3 user.

Thanx

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4505. User Group Meeting: USA

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: ab453@cleveland.Freenet.Edu
Message-ID: <7ceemdbek1@alexander.INS.CWRU.Edu>
Source record: 82789

Hello!

The Atari Users Group in Northeast Ohio, USA, is meeting at
7:30 PM at Peoples Community Church, 631 North Rocky River Drive,
Berea Ohio. This also includes 8-bit users too. I am brining my
Falcon030 setup, to demo and show.

Any questions, feel free to email me.

Regards,

Jim W. Krych
--
" A friend loves at all times, and a brother is born for
adversity." Proverbs 17:17
"Your eyes have never seen a monitor so big or a
TV so clear!" - VideoTurtle

4506. Re: Calling Dutch, German, & Belgian ST USERS

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: "S. Hoitinga" <S.Hoitinga@speed.a2000.nl>
Message-ID: <36eac0d6$0$22179@pascal>
Source record: 82790

Neem eens een kijkje bij MABN

Doctor Clu heeft geschreven in bericht
<36E4E6F5.7553@geocities.com>...
>Ahhh!! An Atari ST in a dump!! That is my
recurring nightmare! I
>keep worrying someone will do that with a TT!
Arg!!
>
> Anyway, this guys needs a monitor. Can anyone
help him?
>
> Doctor Clu of AUNT
>
>Guaka wrote:
>>
>> Hi, everyone!
>>
>> I recently found an Atari ST on a dump
somewhere, but it has no monitor. So I wonder if
there are any Dutch (or Belgian or German) people
on this group who have a monitor left, which they
would like to sell for a small price.
>> It also might be possible to exchange it for 2
half Atari ST's (without diskdrive/power supply).
>> I live in Nijmegen, and my parents in
Zuid-Limburg...
>>
>> Greetz,
>> Kasper

4507. WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36eac1721f4e7b0@ping.be>
Source record: 82791

Hello,

I just found that the French browser Wensuite 3 beta 3 can cause severe problems.
For some dark reason Wensuite creates inside Wensuite's main dir sometimes an folder -at least the desktop Thing v1.27 recognise it as an folder- without a name. To my best knowledge there is no way to rename or delete such a nameless folder. Maybe you can do it with a diskmonitor but that is far beyond my knowledge.
Also Edge doesn't recognise this as a fault so you it can't repair you HD.
Some prg's like Diamond backup 3 doesn't like such dirs. DB3 crashes and take the whole system down when it encounter a nameless folder.

The desktop Thing v1.27 doesn't like it either. If you try to delete such a dir via Thing's delete option you'll get a warning box which says something like this:

Thing can not handle such deeply nested folder structures!
[cancel]

The worst is that the [cancel] buttom doesn't do anything. You may click on [cancel] until you drop dead but that message won't go away.
Reboot is the only possibility.

The only way I know to get rite of that unlabeled dir is zeroing the partition with a harddisk tool.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4508. Atari-Users.Net Links Engine

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: rmahlert <rmahlert@delphi.com>
Message-ID: <BfUV+5b.rmahlert@delphi.com>
Source record: 82792

Here is the latest additions to the Atari Links Engine..

Atari Forum on Delphi (added: 25-Feb-1999)
http://www.delphi.com/atari/
One of the oldest and BEST Online forums for Atari.

Rob's homepage (added: 25-Feb-1999)
http://people.delphi.com/rmahlert/
Rob's Homepage

B & C Computers (added: 27-Feb-1999)
http://www.myatari.com
Atari 8 bit and TOS Dealer in the USA

Wizztronics (added: 27-Feb-1999)
http://www.wizztronics.com/
Atari Dealer in USA

McInerney Productions (added: 9-Mar-1999)
http://www.mcinerney-productions.com
Studio page has list of falcon computers I use in my studio
along with software.

Softbdr GbR (added: 9-Mar-1999)
http://www.ThePentagon.com/Softbaer
CoMa (Communication Manager) & FIRST_MILLION(Business
Software)

MagiC Online (added: 3-Mar-1999)
http://bengy.atari.org
The place for anyone who uses or is interested in the MagiC
OS for Atari/Mac/PC. Features over 75 MagiC related direct
downloads, tips and tricks section, a MagiC FAQ, interactive
CAB friendly messageboard, links, Latest News, and much
more!

Falcon Computer Resource (added: 8-Mar-1999)
http://www.tmisnet.com/~strads/hq/atari.html
Information and links generally about the Atari Falcon

computer, including a large list of North American Atari
dealers.

Systems For Tomorrow (added: 26-Feb-1999)
http://www.systemsfortomorrow.com
An Atari Dealer in the USA

Probehouse Software (added: 8-Mar-1999)
http://www.geocities.com/SiliconValley/6880/phsw.html
Freeware and Shareware for the Atari ST computers

---

atari-computer.de - The online-world for all atarians (added: 9-Mar-1999)
http://www.atari-computer.de
A lot of informations about all Atari-computers and game
systems. Free homepage and eMail for all atarians.

The Official Home of AtarIRC (added: 9-Mar-1999)
http://www.bright.net/~atari/
Home of AtarIRC a GEM IRC client,
and the Unofficial GFA-Basic support site.

Freddslair (added: 12-Mar-1999)
http://www.multimania.com/fdinh/
In the Atari section of my homesite [in french], I propose
some GDOS fonts and RealAudio files to download. In the
future maybe, some Digital Home Studio soundtrack modules.

Web Page Creator (added: 11-Mar-1999)
http://www.geocities.com/SiliconValley/8009/
Web Page Creator program

Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!
WWW.Atari-Users.Net
Chat with fellow Atari Users, Post a Message
in the Forums, Join the WebRing or Find/Add
a Link in the Atari Links Engine!

4509. Re: ISHAR - ISHAR II - Ever heard of them?

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: Carsten Baron <CarstenBaron@csi.com>
Message-ID: <36EAB6D3.BC0A61D4@csi.com>
Source record: 82793

Eireann wrote:

> I am looking for these two sequel of a great game that I just can't find on
> the common game search engines (little green desktop). Anybody can help me?
> pleeease...
>
> Jerome

Hi Jerome,

ISHAR I, ISHAR II and ISAHR III.

But I have only the german versions.

--
Bes regards
Carsten Baron

4510. Atari STe complete package!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-13 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ceitgkds1@alexander.INS.CWRU.Edu>
Source record: 82794

Up for bid is a Atari STe Computer Package.

Atari computer package: STe 4meg/Tos 2.06 allows(Drop and load program).
New DD floppy replace 12/98 from "System of Tomorrow".
New Wizard mouse can be used with STe or Amiga.
*
System Disk Cooling fan(ARCHER) for STe 120VAC 60Hz 12w.
Power Cables/Manual/Computer/TV switcher/RCA cable.
Monitor SM124/Power Cables.
*
Megafile 30 HardDrive-Cables/Manual/System disk.
*
Golden Image Scanner (Blk/white) Text/Photo 100-400DPI.
Org.Manual/Software (Migraph "Touch-up").
Plus Scan:Align Board.
Power Pad.
*
Clock Module External (Eureka/Software)/Battery New.
Infotel Modem 14.4 Fax/Voice (Cables)/Power pad.
Two Stereo speakers for Audio output.
One Org. Atari JoyStick.
Two 8" extension Cable's for Mouse/Joystick.
Extra Org. Atari mouse(Working).
Two replacement DD Floppy drives(epson SMD-380 not working/Org for Parts!
*
STe is Y2K ready!
Perfect for Studio Musician(Midi/Keyboard-Slave control).
*
All Above HardWare/Software is one owner property!
Excellent Condition!!!
*
Any question about above package e-mail:
rescueme@neo.rr.com.

shipping "FREE" w/in the 48 U.S.States
(NO "Free" Shipping internationally).

For a look at this Sale: Check it out on Ebay address:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=76686916

Don't let this sale go uncheck!!!

--
.....Glad we could have this moment together.....
.............Hopefully we can do it again........

EMAIL: at cq585@cleveland.Freenet.edu/ai115@yfn.ysu.edu/jw1997@concentric.ne

4511. Re: VDI for new GFX cards, was Re: new

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <7cf16dibh1@nyheter.chalmers.se>
Source record: 82648

In article <7cdt3u$4q8$1@reader3.wxs.nl>, Karsten <tjendol@wxs.nl> wrote:
>Hi Johan,
>
>> >fVDI v0.90beta is more than half a year old, but for a little while yet
>> >I'd still recommend that one. Later beta versions have mainly focused on
>> >making things work well with the Eclipse/RageII.
...
>To be honest, I don't know much about these stuff. But wil fVDI also make it
>posible to work with, for example, a RageII on machines like a Hades or Milan?

There's no problem with that, in principle.
For the time being you'd probably have to change a few relatively minor
things and recompile, though (a PCI card on the Hades/Milan is probably
not accesses in exactly the same way).

>If it's easy to write new 'drivers' for it then I see a huge

'Easy' is of course a relative term.
Once there is a fully working non-accelerated driver and one for a
hardware accelerated card, it should be possible to base other drivers
on those sources. That still doesn't mean that anyone could do it...

>potential. Maybe once it is posible, to make program which generates
>such driver. And where all that the user has to do, is inserting some
>information regarding the graficscard, which can be found in the

Hardware accelerated graphics cards are much too complex for something
like that to work. While they probably share the same basic principles
for many things, the details are likely to vary a lot.
(I've not looked at anything besides the mach64 yet.)

>manual (or on the net or so).

A major problem is that there is no documentation available for most
current cards. You may not even be able to get hardware information when
you sign up as a developer (and if you do it may not cover all features
(such as 3D or video support)).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

4512. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cf1ps$4ac$1@snipp.uninett.no>
Source record: 82649

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

>>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
> Hey Martin,

> Could you enlighten us ? what is a Lapin Kulta exactly ?

It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
I drank a couple too many of them tonight...

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4513. Falcon wanted ASAP

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F8KC1G.23y@cix.compulink.co.uk>
Source record: 82650

```
Nemesised/FPU/14Mb Falcon wanted ASAP. Must in UK. Email me with details
to: cgood@cix.co.uk

Chris
```

4514. Re: cab problem displaying Jpeg

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <xbGG2.96$lq1.259529@news2.randori.com>
Source record: 82651

On 13 Mar 1999 20:10:24 , Tom & Glynis McCartney wrote:
> I finally got a copy of CAB 2.7 and installed it on my Falcon. The
> install went fine. The iconnect set up worked fine on my second attempt.
> But when ever I display pages or even try to display a stand alone file
> with a Jpeg I get a blank square where the Jpeg should be. I tried both
> the jpeg ovl file that comes with CAB and the Jpegd file for the falcon
> neither one works. What am doing wrong?
>
> System: Falcon 030 with 4mB RAM. 500 MB harddisk space. Magic 5,NVDI 4.
>
> Any help would be appreciated.
>
> Tom McCartney

Tom,

Assuming that the *.ovl's are in the Modules folder, you might check in "Options" under "Display" and make sure that you don't have "text instead of images" marked. With the commerical version that might be a default setting.

Steve Hammond

4515. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: shammond@loop.com
Message-ID: <7eGG2.98$lq1.260871@news2.randori.com>
Source record: 82652

On 14 Mar 1999 01:01:48 , Jo Even Skarstein wrote:
> Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>
> >>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
> > > Hey Martin,
>
> > > Could you enlighten us ? what is a Lapin Kulta exactly ?
>
> It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
> I drank a couple too many of them tonight...
>

Jo, is this Finnish "anti-freeze"?

Steve Hammond.

4516. Re: WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7cfb82$oe4$1@nnrp1.dejanews.com>
Source record: 82653

Hi Martin,

Usually Kobold or one of the apps the comes with Kobold, Correct, can fix
these problems.

Mike

In article <36eac1721f4e7b0@ping.be>,
tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:
> Hello,
>
> I just found that the French browser Wensuite 3 beta 3 can cause severe
> problems.
> For some dark reason Wensuite creates inside Wensuite's main dir sometimes
> an folder -at least the desktop Thing v1.27 recognise it as an folder-
> without a name. To my best knowledge there is no way to rename or delete
> such a nameless folder. Maybe you can do it with a diskmonitor but that
> is far beyond my knowledge.
> Also Edge doesn't recognise this as a fault so you it can't repair you HD.
> Some prg's like Diamond backup 3 doesn't like such dirs. DB3 crashes and
> take the whole system down when it encounter a nameless folder.
>
> The desktop Thing v1.27 doesn't like it either. If you try to delete such
> a dir via Thing's delete option you'll get a warning box which says
> something like this:
>
> Thing can not handle such deeply nested folder structures!
> [cancel]
>
> The worst is that the [cancel] buttom doesn't do anything. You may click
> on [cancel] until you drop dead but that message won't go away.
> Reboot is the only possibility.
>
> The only way I know to get rite of that unlabeled dir is zeroing the
> partition with a harddisk tool.
>
> HTH
> Martin
> --
> ***************************************
> * On the seventh day He created Atari *
> ********** tos4ever@ping.be ***********
> ******************
> But He uses a Hades 060 now
> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4517. WANTED 720K Drive for Atari purchased in 1986

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: pdrprod@aol.com
Message-ID: <19990313234731.26454.00000401@ng151.aol.com>
Source record: 82654

I have an atari computer that is the front-end of an Eclipse video effects box.
I need a replacement 720K Drive. If you've got one that will work, I'm
interested in buying it. Contact me a pdrprod@aol.com.

Paul Rosa

4518. keyboard trouble

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: <>
Message-ID: <36eb4d3d.0@news.qnet.com>
Source record: 82655

When I replaced the keyboard trace membrain in my TT's keyboard, one or two (ormoremaybe) of those plastic hooks broke off. Now Ihave a hard time with my space key, if I don't hit it dead center and hard, I don't get a space. anyone got any ideas on a fix? (I don't have the money for a whole newkeyboard).

```
*-----------------------------------------*
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
*-----------------------------------------*
```

4519. MAJONG!!!???

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cfj9m$51d$2@news.ncal.verio.com>
Source record: 82656

Hello All:

I was wondering if there are any other MA JONG games for atari out there. I use the excellent PMJ_ENG2.PRG which is very nice, but it would be NICER to find one with different tile sets to choose from, just like the PC ma jong games. Any addys?

Thanx

TIM
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4520. Re: Atari ST - SCSI, Zip drive, Akai S2000 question

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <rJ6s9PA+$162EwE8@steverosie.demon.co.uk>
Source record: 82657

In article <7ce2rdnqm1@nnrp1.dejanews.com>, screenstyles@hotmail.com
writes
>Hello,
>
>Would it be possible to get some kind of SCSI adaptor and use my ST as part
>of a SCSI chain, something like this:
>
> Akai S2000 <----> Iomega Zip 100 <----> Atari ST w\SCSI adaptor
>(Terminated) (Terminated)
>
>Would it be difficult to terminate the chain at the Atari end?
>
>Ideally I would like to be able to use a Zip disk as an HD for my ST, and also
>send SCSI sample dumps (from Avalon or Zero-X) to my Akai.
>
>Could someone recommend a good PD/freeware HD driver that I could use with my
>Zip drive in the chain described above?
>
>Please email me at screenstyles@hotmail.com
>

As I share a SCSI EZ drive between ST and pc, I have tried the idea, it
failed.

This would be brilliant if someone can come up with the solution, as
this would mean I can keep both the machines linked up!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4521. Re: Give-away: Spectre GCR & SF 314 drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36EB65C6.2E55CDA4@ix.netcom.com>
Source record: 82658

If these are still available, I'm in. I live in Greenville,SC, so I could get to the Atlanta are pretty easily some weekend. Let me know if they're claimed, and if not, we can work something out.

Thanks,
Jeff

Chris Adamson wrote:

> We're moving, and while I sold my ST while ago, I just discovered I still
> have some peripherals.
>
> I'd like to give them to someone in the Atlanta area, so I don't have to
> hassle with a trip to UPS. Anyone willing to come out to Marietta (or
> meet me at work in Alpharetta during the day) to pick 'em up is welcome to
> the following:
>
> "Spectre GCR" MacPlus emulator -- has original box, manuals, and some
> update diskettes. Mac ROM is in the emu cart. Cool thing about the GCR
> is that it read and wrote Mac diskettes (kinda funny, now that Apple's
> killing floppy diskettes).
>
> Atari Sf 314 floppy drive -- I think this is just single-sided (400K),
> but truthfully I forget. Anyways, I've got the big ol' power supply and a
> round disk cable for it.
>
> Both items are "as is". Free stuff means you get what you pay for.
>
> Contact me by e-mail if you're interested. If I don't get any reponses by
> 3/22, I'll UPS 'em to anyone interested.
>
> --Chris
>
> --------- Chris Adamson ------ plucky@mindspring.com -------
> ======= http://www.mindspring.com/~plucky/homer.html =======
> Always look on the bright side of life:
> face east in morning, west in afternoon.

4522. Re: Give-away: Spectre GCR & SF 314 drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36EB679C.505E02F7@ix.netcom.com>
Source record: 82659

Sorry for posting this to the list. I really haven't got the hang of my Netscape upgrade defaulting the Reply button to Reply to the list...

Jeff

Jeff Jewell wrote:

> If these are still available, I'm in. I live in Greenville,SC, so I could get
> to the Atlanta are pretty easily some weekend. Let me know if they're
> claimed, and if not, we can work something out.
>
> Thanks,
> Jeff
>
> Chris Adamson wrote:
>
> > We're moving, and while I sold my ST while ago, I just discovered I still
> > have some peripherals.
> >
> > I'd like to give them to someone in the Atlanta area, so I don't have to
> > hassle with a trip to UPS. Anyone willing to come out to Marietta (or
> > meet me at work in Alpharetta during the day) to pick 'em up is welcome to
> > the following:
> >
> > "Spectre GCR" MacPlus emulator -- has original box, manuals, and some
> > update diskettes. Mac ROM is in the emu cart. Cool thing about the GCR
> > is that it read and wrote Mac diskettes (kinda funny, now that Apple's
> > killing floppy diskettes).
> >
> > Atari Sf 314 floppy drive -- I think this is just single-sided (400K),
> > but truthfully I forget. Anyways, I've got the big ol' power supply and a
> > round disk cable for it.
> >
> > Both items are "as is". Free stuff means you get what you pay for.
> >
> > Contact me by e-mail if you're interested. If I don't get any reponses by
> > 3/22, I'll UPS 'em to anyone interested.
> >
> > --Chris
> >
> > --------- Chris Adamson ------ plucky@mindspring.com -------
> > ======= http://www.mindspring.com/~plucky/homer.html =======
> > Always look on the bright side of life:
> > face east in morning, west in afternoon.

4523. I search the Adventure Game EXPLORA

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: awert <awert@wanadoo.fr>
Message-ID: <7cfsk3pp1@platane.wanadoo.fr>
Source record: 82660

```
Hello
Je recherche les jeux d'aventure sur ATARI ST
EXPLORA
EXPLORA 2
EXPLORA 3
Thank you
;>)
```

4524. My Email for EXPLORA on ATARI ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: awert <awert@wanadoo.fr>
Message-ID: <7cfte9$1vq$1@platane.wanadoo.fr>
Source record: 82661

```
Hello
Je recherche les jeux d'aventure sur ATARI ST
EXPLORA
EXPLORA 2
EXPLORA 3
Thank you
;>)

E MAIL : Awert@wanadoo.fr
```

4525. atari 1040 stfm and connecting a hard drive.

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: frank <papazois@netspace.net.au>
Message-ID: <01be6dfd$ac898640$c2fa0fd2@default>
Source record: 82662

Hi from Australia. Can anyone help me? I would like to connect a seagate ST225 hardisk to my atari 1040 stfm. What cables,connections,advice do I need to make it work?

Thank for any help, Frank.
E-mail: papazois@netspace.net.au

4526. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <7cg04m$n33$1@news4.svr.pol.co.uk>
Source record: 82663

>Those with UK-English keyboards.
>I assume that the original German version is hard-coded for the standard
>German keyboard setup, and the translated English version (translated
>and distributed by System Solutions?) is hard coded for the UK public
>with standard UK-English keyboards.
>The rest of the world is forgotten, or at least not paid any
>attention to.
>
>
>Hallvard

Hmm a bit like us limeys having to put up with the month day year in
windows :-)
Kev

4527. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36eb7396b2b895f0@holleman.demon.nl>
Source record: 82664

on Sun 14-03-99 01:01 Jo Even Skarstein wrote:

>Dennis Vermeire <dennis.vermeire@ping.be> wrote:
>
>>>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
>> Hey Martin,
>
>> Could you enlighten us ? what is a Lapin Kulta exactly ?
>
>It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
>I drank a couple too many of them tonight...
>

Hi, well I figure whether you drink Lapin Kulta, Heineken, Coors Lager,
Yugoslavian Pivo, Belgian superbeer or whatever, the end-effect of "a
couple too many" will always be that of the sledgehammer... :-)

PS: it's the same with wine, btw!

PS-2: looking at the subject line, one gets the impression that it's about
a new brand of beer???

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4528. Re: cab problem displaying Jpeg

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7cg2ue$1762$1@news-inn.inet.tele.dk>
Source record: 82665

>From: Tom & Glynis McCartney <tmccartn@calcna.ab.ca>
>Date: Sat, 13 Mar 1999 20:10:24 -0700
>
>
>System: Falcon 030 with 4mB RAM. 500 MB harddisk space. Magic 5,NVDI 4.
>
>Any help would be appreciated.
>

Hi Tom,- don`t know if this helps, but do you have JPEGD.PRG in the Auto folder?
It`s Brainstorms JPEG decoder program. Can`t remember where I got it, but it might be from the ftp.lib6.fr/pub/atari/

I run almost the same setup as you, well- I did before, and always have that
program in the Auto folder. It`s a left over from CAB 1.5.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4529. Re: MAJONG!!!???

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36eb926e774b62@ping.be>
Source record: 82666

on Sun 14-03-99 06:00 Tim Conrardy wrote:

>
>
>Hello All:
>
>
>I was wondering if there are any other MA JONG games for atari out
>there. I use the excellent PMJ_ENG2.PRG which is very nice, but it
>would be NICER to find one with different tile sets to choose from,
>just like the PC ma jong games. Any addys?

It exist a lot of them on the Falcon but I must say these are
definitely NOT Mah-Jong games ... these are Shangaï¿½ like games ... the
full mah-jong game (four players) is far more interesting and this
game DOES NOT EXIST on Atari !

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4530. TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cg6kn$c41$1@news2.xs4all.nl>
Source record: 82667

Hi everybody,
I'm looking for a big or medium tower case for my TT030.
The original Atari case is so old fashioned and too small for all my
hardware.Is there somebody who knows a solution and.....
I think if there's a clever constructor, he can earn good money for
I think many TT030 lovers want to update their Atari case.
An Atari-design would be nice in the form of the HD leds..
Please react !!
Jos Vlietstra(jovlie@xs4all.nl)

4531. TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cg6na$c41$2@news2.xs4all.nl>
Source record: 82668

Hi everybody,
I'm looking for a big or medium tower case for my TT030.
The original Atari case is so old fashioned and too small for all my
hardware.Is there somebody who knows a solution and.....
I think if there's a clever constructor, he can earn good money for
I think many TT030 lovers want to update their Atari case.
An Atari-design would be nice in the form of the HD leds..
Please react !!
Jos Vlietstra(jovlie@xs4all.nl)

4532. Re: atari 1040 stfm and connecting a hard d

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7cg6qs$d7k$1@roch.zetnet.co.uk>
Source record: 82669

On 14 Mar 1999 09:36:54, "frank" wrote:
>Hi from Australia. Can anyone help me? I would like to connect a seagate
>ST225 hardisk to my atari 1040 stfm. What cables,connections,advice do I
>need to make it work?
>

If the drive is a SCSI one (50-pin interface on the back) then you'll need a converter like the Link series, and an external case of some sort. If it is an IDE one then by using one of Mario Becrofts (Tariland NZ) IDE hosts you might be able to fit it internally (easy with 2.5" quite hard with 3.5") or once again in an external case to provide power...

chrisc

4533. Re: New MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7cg85n$q7$1@news6.svr.pol.co.uk>
Source record: 82670

On 10 Mar 1999 06:54:58 , Erik Hall wrote:
:>Hi all !
:>
:>
:>Now it's time again for a new MyMAIL version (0.81)

You've probably answered this a million times, but, when is the news menu going to work?.

Keep up the good work, and thanks for your effort/

:>You can download from this address:
:>http://www2.tripnet.se/~erikhall/programs/mymail.html

Got it already, Ta!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4534. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7cg85p$q7$2@news6.svr.pol.co.uk>
Source record: 82671

On 9 Mar 1999 06:28:03 G, Mike Borsley wrote:
:>
:> Has anybody a non working Mega STE they might like to part with.
:>I'm particularly looking for the internal SCSI host adaptor (working)

Try to locate a Link 96, very tasty board.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4535. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7cg85r$q7$3@news6.svr.pol.co.uk>
Source record: 82672

On 5 Mar 1999 07:53:44 G, Derryck Croker wrote:
:>On 3 Mar 1999 22:58:45 G, Paul Mac wrote:
:>>Hi ,
:>>
:>>Just wondering where it's possible to download the shareware prog
:>>qed v4.51e , tried Christain Felsch's web site , and the harburg
:>>ftp site but have had no luck accessing them.
:>
:>Latest version is 4.52 - you can definitely get it from Christian's web
:>page.

Not ATM, it aint, i tried t'other night whilst trawling for updates, CF's site is broke ATM.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4536. Re: cab problem displaying Jpeg

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7cg8bcjvm1@epos.tesco.net>
Source record: 82673

Tom & Glynis McCartney wrote in message
<7cf9d8$ejg@ds2.acs.ucalgary.ca>...
>I finally got a copy of CAB 2.7 and installed it on my Falcon. The
>install went fine. The iconnect set up worked fine on my second
attempt.
>But when ever I display pages or even try to display a stand alone file
>with a Jpeg I get a blank square where the Jpeg should be. I tried both
>the jpeg ovl file that comes with CAB and the Jpegd file for the falcon
>neither one works. What am doing wrong?
>
>System: Falcon 030 with 4mB RAM. 500 MB harddisk space. Magic 5,NVDI
4.
>
>Any help would be appreciated.
>
>Tom McCartney
is the cache set big enough?
are the right options set?
are the files in the right place?
does it work on version 2.5 ?
finally but not wanting to scare you,sometimes mine won't work but my dsp
is getting tired

>

4537. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990314134057.6748E-100000@hal.fishpool.com>
Source record: 82674

> > >>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
> >
> > > Could you enlighten us ? what is a Lapin Kulta exactly ?
> >
> > It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
> > I drank a couple too many of them tonight...
>
> Jo, is this Finnish "anti-freeze"?

Not according to Mr.Pink of the Reservoir Gods. He also had quite a few,
while us finns were in the sauna with Arnel, after the last ALT-Party...
;-)

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4538. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990314134003.6748D-100000@hal.fishpool.com>
Source record: 82675

> >>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
>
> > Could you enlighten us ? what is a Lapin Kulta exactly ?
>
> It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
> I drank a couple too many of them tonight...

Oh... Were you in Suomi this weekend? :-)))

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4539. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990314133633.6748C-100000@hal.fishpool.com>
Source record: 82676

> >Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
> Hey Martin,
>
> Could you enlighten us ? what is a Lapin Kulta exactly ?

Probably the most famous finnish beer. It's exported all around the
world. The name means "Lappish Gold" btw.

Other well-known finnish beers: Koff (winner of Best Lagger price
of the World Brewer's Assocoation in 1994), Karjala, Karhu.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4540. Q:Using export.drv on Falcon (Cubase)

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Anders G{rder <f93anga@dd.chalmers.se>
Message-ID: <7cg96qnfp1@eol.dd.chalmers.se>
Source record: 82677

Hello,

I am currently upgrading my MIDI-setup from STE to Falcon. On the STE I used a handy
16 channel MIDI out expander connected to my serial out. As I use Cubase I used the
export.drv to run it. Now I built a similar cable for Falcon (9 pin) and since I know this
is
a different interface I am now looking for a new driver for Falcon. Is there one or do I
have
to open my Falcon and find the old connector?

best regards

Anders Gï¿½rder

4541. caf/zip drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: fugitive@zetnet.co.uk
Message-ID: <7cgaf3dru1@irk.zetnet.co.uk>
Source record: 82678

Hi,
i was wondering if anybody has managed to get a 100 meg zip
drive working with caf.Every time i start to record i get
a scsi 3 error, what does thi mean?
cheers paul churchill

4542. Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: pelind@algonet.se
Message-ID: <MPG.1155ceffe75b4b1e989693@news.algonet.se>
Source record: 82679

Hi!

how do i transfer games from the internet to disk??
i have an old Atari520 (without HD or extradrive)
with a few realy cool games, but now many of those
disk are starting to get alot of r/w errors. so i want to
download the games from the net and transfer them to new
fresh disks..,, wath programs do i need?, is it posible
to transfer them to disk using a pc?

4543. Re: 19" rackmount atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <F8L5EF.E9G@cix.compulink.co.uk>
Source record: 82680

> I recently salvaged a 19" rackmount box from a skip and stripped out
> whatever was in it before (broken anyway). I'm considering rackmounting
> my STe. Two questions, 1. can you get TT/mega style kybrds still and can
> you get extended cables for these (3metres?), also mouse ext?. 2. Does
> anyone know the exact dimensions of the STe motherboard and PSU so I can
> see if it fits without gutting my STe?

1. I think you can get them from Titan (sales@titan-bss.co.uk)
2. I'm sure it will fit width wise - depends on how deep the box is. My Falcon fits into such a box so I'm sure an STe will.

Depending on what you use your STe for, don't forget that it can be inconvenient to have a dongle (if you use Cubase) and MIDI cables plugged into the side if the unit is mounted in a rack.

Andrew Harvey

4544. Re: atari 1040 stfm and connecting a hard drive.

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7cga93$f44$1@SOLAIR2.EUnet.yu>
Source record: 82681

frank wrote in message <01be6dfd$ac898640$c2fa0fd2@default>...
>Hi from Australia. Can anyone help me? I would like to connect a seagate
>ST225 hardisk to my atari 1040 stfm. What cables,connections,advice do I
>need to make it work?

ST225 is old, low capacity, but power hungry MFM drive. Cables and
connections will not be enough, and as I know there is no MFM disk interface
for Atari's. Perhaps Atari Megafile 30 had something like that.
My advice: forget this drive, give it to some computer museum and buy 2.5
inch IDE drive.

Pera

4545. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cge16ldf1@news2.xs4all.nl>
Source record: 82682

On 12 Mar 1999 22:34:14, Louis wrote:
>on Fri 12-03-99 19:30 Stichting ST wrote:
>
>>But:....
>>suddenly the sun comes from behind the clouds. Not seen for a long
>>time. And the temperatuur outside is rising to a record 12 C.
>>
>>A sudden outbreak of SPRING.
>>
>>I go and sit in the sun.
>>
>>
>Ronald, please don't get sunburnt! Or even worse: you probably heard about
>UV-factors etc.... next you'll have your brains damaged. That would be the
>end of the ST mag here...

They have a saying:
'Only mad dogs and Englishmen walk in the midday sun'

Brain damaged? Then I start a new magazine for brain-damaged Atari
users. At least in this newsgroup I am not alone then..

>We'll have record temperatures of 18-20 degs in the south here (they
>promised). My Gawd, time for another bottle of wine and enjoy the show,
>simply forget about Internet and my Atari gear!
>
>See 'ya all on Monday or so... :-)
>
>
Yes. Even my cat jumps around funny and rolls in the sunlight...

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4546. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cge19ldf2@news2.xs4all.nl>
Source record: 82683

On 13 Mar 1999 00:11:20, Martin "Nightowl" Byttebier wrote:
>on Fri 12-03-99 21:06 Djordje Vukovic wrote:
>
[.....]
>
>>But SOME sort of desktop would be needed for comfortable work; N-AES
>>does not have one? And I understood that N-AES and Thing are especially
>>tuned to fit together?
>
[....]
>N.AES comes with a special version of Thing but it has the same
>possiblities as the normal Thing version. The only special is that it will
>only run with N.AES.

Yes I found that out also. Strange.
When you buy MiNT98 CD and N.aes the you have two times Thing.
Never went to the trouble yet to see if that Thing of Mint98 also is
'special' in the same way.
>
[...]
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4547. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cge1bldf3@news2.xs4all.nl>
Source record: 82684

On 12 Mar 1999 23:53:48, Jo Even Skarstein wrote:
>
[...]
>
>Ofcourse, there's nothing that stops us from distributing the
>read.me-files with CR/LF apart from lazyness...

Yes, I agree.
And that very active person who will do it, will he also take a look
at those awfull documents that are in RUNOFF format???

[...]

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4548. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36ebafd41e6c540@ping.be>
Source record: 82685

on Sun 14-03-99 11:30 Jos Vlietstra wrote:

>Hi everybody,
>I'm looking for a big or medium tower case for my TT030.
>The original Atari case is so old fashioned and too small for all my
>hardware.Is there somebody who knows a solution and.....
>I think if there's a clever constructor, he can earn good money for
>I think many TT030 lovers want to update their Atari case.
>An Atari-design would be nice in the form of the HD leds..
>Please react !!
>Jos Vlietstra(jovlie@xs4all.nl)

You can have a look at my WoodTTower at:

http://ping4.ping.be/dipching-drulkhor/HARSOF-E.HTM

But be aware it only exist one exemplar of this Tower in the world
because it's handmade with triangular HD leds !!!

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4549. FOR SALE: MEGA STE 1

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: John Moses <jmoses@globalnet.co.uk>
Message-ID: <7cgghc$p7j$1@newnews.global.net.uk>
Source record: 82686

```
For Sale

Mega STE 1 + Hi Res Mono Monitor + additional disk drive

if interested let me know

jmoses@globalnet.co.uk
```

4550. New Location For Silly Software Site

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36edcd8d.4430059@news.zetnet.co.uk>
Source record: 82687

Please note that the new url for the Silly Software Site is

http://www.sillysoftware.freeserve.co.uk/index.html

The Grafix Web Site is now on line. Please go to it and check it. If
you discover a problem please report it to me along with what browser
you are using plus the colour/resolution you are viewing in.

The url for that is.
http://www.sillysoftware.freeserve.co.uk/grafix/Menu.htm
Other than that...other comments on it would be nice.

Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

4551. Re: Hardware retailers in UK?

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7cgk14$l9n$1@plutonium.compulink.co.uk>
Source record: 82688

On 12 Mar 1999 13:01:29 , James Gallagher wrote:

>My Atari is sitting idle in the house at the moment but
>having seen these Atari groups still going strong I'm
>looking to get back into Atari hardware. Does anyone have a
>list of people selling various pieces of Hardware ... I
>fancy getting a Falcon sometime ... :-)

Nick's already gievn you a pointer towards some firms, but you may
also wish to take a look at Atari Computing magazine where most of
the active UK Atari dealers advertise.

See my sig for email and web site details.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4552. Re: e-mail ST-Computer?

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cgk6t$171$1@news2.xs4all.nl>
Source record: 82689

On 13 Mar 1999 12:53:25, Carsten Baron wrote:
>ormondt@rullf2.LeidenUniv.nl wrote:
>
>> Hi,
>>
>> Can someone give me the e-mail address of the German journal
>> ST-Computer published by Falke Verlag?
>>
>> Thank you,
>>
>> Hans van Ormondt,
>> ormondt@mail.medfac.leidenuniv.nl
>
>Hello Hans,
>
>the e-mail adress ist: st-red@atari-world.com
>
>--
I just got a 'Rechnung' from them
The magazine costs now 128 DM for a year STANDARD Ausland.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

Very near Leiden University
Bakkersteeg 9a tel.: 071 5130045!!

4553. Re: WARNING: Wensuite 3 beta 3 can cause se

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cgk70$171$2@news2.xs4all.nl>
Source record: 82690

On 13 Mar 1999 20:49:54, Martin "Nightowl" Byttebier wrote:
>Hello,
>
>I just found that the French browser Wensuite 3 beta 3 can cause severe
>problems.
[...]
>
>The only way I know to get rite of that unlabeled dir is zeroing the
>partition with a harddisk tool.
>
First: know no sulution.
But I have a remark.
Seemingly there is a grave error in the translated French documents
of Atari.

I have seen more French programs making a mess with folders.

And making strange paths like:

C:\a_name\pov\pov\pov

or ....\pov\\pov

or filling a fileselector box with a pre-choice of
*.**.inf

I thought maybe there is a conflict because of I have a UK TOS and
they a French one.

But Martin, you do have a French/Belgium keybord at least?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST

4554. Re: MAJONG!!!???

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cgk73$171$3@news2.xs4all.nl>
Source record: 82691

On 14 Mar 1999 06:00:22, Tim Conrardy wrote:
>
>
>Hello All:
>
>
>I was wondering if there are any other MA JONG games for atari out
>there. I use the excellent PMJ_ENG2.PRG which is very nice, but it
>would be NICER to find one with different tile sets to choose from,
>just like the PC ma jong games. Any addys?
>
>
Found in our PD library
on disk A 104
Drachen: a variant of Ma-Jong that uses same stones as Majong.
Shanghei: another variant of Ma Jong.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4555. Re: Atari ST - SCSI, Zip drive, Akai S2

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cgk77$171$4@news2.xs4all.nl>
Source record: 82692

On 14 Mar 1999 07:06:38, Steve Stupple wrote:
>In article <7ce2rdnqm1@nnrp1.dejanews.com>, screenstyles@hotmail.com
>writes
>>Hello,
>>
>>Would it be possible to get some kind of SCSI adaptor and use my ST as part
>>of a SCSI chain, something like this:
>>
>> Akai S2000 <----> Iomega Zip 100 <----> Atari ST w\SCSI adaptor
>>(Terminated) (Terminated)
>>
>>Would it be difficult to terminate the chain at the Atari end?
>>
>>Ideally I would like to be able to use a Zip disk as an HD for my ST, and also
>>send SCSI sample dumps (from Avalon or Zero-X) to my Akai.
>>
>>Could someone recommend a good PD/freeware HD driver that I could use with my
>>Zip drive in the chain described above?
>>
>>Please email me at screenstyles@hotmail.com
>>
>
>As I share a SCSI EZ drive between ST and pc, I have tried the idea, it
>failed.
>
>This would be brilliant if someone can come up with the solution, as
>this would mean I can keep both the machines linked up!
>
>--
As far as I can see: HDDRiver software and the Link adaptor should be
able to allow two masters on the bus.
But it also can be a problem of the ZIP especially if he is of the
Plus type i.e. intelligent knowing when parallel port and when SCSI
is used and also knowing if SCSI-termination is possible.
Its intellligence in this has been reported to fail sometimes.

Any one a real good solution?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4556. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7cgkde$1tn4$3@news-inn.inet.tele.dk>
Source record: 82693

>From: jovlie@xs4all.nl (Jos Vlietstra)
>
>I think many TT030 lovers want to update their Atari case.
>An Atari-design would be nice in the form of the HD leds..

Not to mention Falcon owners. I personally like the new box for Silicon Grafic NT Workstation, the blue and gray one, and a matching keyboard.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4557. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: "Neron N. Nesmith Jr." <nnesmith@ieee.org>
Message-ID: <36EBDF13.432B2923@ieee.org>
Source record: 82694

Doctor Clu wrote:
>
> Xav,
>
> This is too eiree!! But I like it. So you are a Atari user AND a
> Newton user. This is way cool. Not only a Newton user, but a 2100
> user. That's rare!
>
> Simply put, Newton 2x00 handhelds are the BOMB! A little about my work
> in the Atari realm, and then MY story...

Well, count me too. I also am an Atari user as well as a Newton user. Currently, I own a Falcon, TT, Mega 4 (all used) and my original 1040 ST (purchased new with color monitor for approx. $1100). I bought a used Newton 100 and after a couple of months threw my Franklin planner away. The Newton was the most fun community since the Atari. I guess I like the underdogs. After being "hook" I save my money and bought a Newton MP2000 (which has since been upgraded).

Then the curtain dropped and the Newton was cancelled. I thought, how strange, every platform or system I buy goes under or dies. I saw it with Ohio Scientic (my first 8 bit computer), Atari, Newton and recently Syquest (maker of removable hard drives).

Neron
N8WSF

P.S. I really like Steve Weyer's shareware program Newtscape and his continuing support!

4558. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cgmqa$ap1$1@snipp.uninett.no>
Source record: 82695

```
Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
>> It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
>> I drank a couple too many of them tonight...

> Oh... Were you in Suomi this weekend? :-)))

Nope, we have Lapin Kulta here in Norway as well ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4559. Re: caf/zip drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: (unknown)
Message-ID: <36ebdc25.42975910@news.pclink.com>
Source record: 82696

I don't think the zip is fast enough. I believe there are some recorders on the market that will write to zip, but the data is compressed.
Perhaps you could use the zip to back-up/archive after recording to hard disk.
By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the aforementioned Section is punishable by law.

4560. GoldenImage DD external drive 720k

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7cgqm0frb1@pale-rider.INS.CWRU.Edu>
Source record: 82697

I'm selling this item on Ebay...Good price!

Check out at:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=77983620

Up for bid: GoldenImage floppy DD!!

Included:
Hardware-GoldenImage DD external drive 720k
-Can format up to 800k
-I/O cable connection drive to computer
-Manual
-Power supply
6 years old....but in Excellent Condition!!
Atari support hardware is built to last!!
All Above HardWare/Software is one owner property!
Any question about above package e-mail:
rescueme@neo.rr.com.

Winner adds $5.40 for shipping w/in the 48 U.S.States
(more internationally).

Thanks for looking!

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

4561. Atari ICD Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7cgr6q$326$1@alexander.INS.CWRU.Edu>
Source record: 82698

CHECK MY SALES ON EBAY:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=77952024

Up for bid is a ICD Adapter!!!

Atari ICD Host Adapter: ICD adapter allows you to connect
any SCSI Hardware:
Atari 520ST/520STFM/1040ST/1040STe/Mega computers
Complete with: 2 org. disk floppies!
Manual
Cable
Power to operate the ICD is pulled from Atari!
3 years old....but in Excellent Condition!!
Atari support hardware is built to last!!
All Above HardWare/Software is one owner property!
Any question about above package e-mail:
rescueme@neo.rr.com.

Winner adds $5.00 for shipping w/in the 48 U.S.States
(more internationally).

"ATARI IS STILL ALIVE...just waiting for Y2k!"
--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

4562. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921432882-411550AEicMi@ping.be>
Source record: 82699

On 14-03-99 Jos Vlietstra <jovlie@xs4all.nl> wrote:

>I'm looking for a big or medium tower case for my TT030.
>The original Atari case is so old fashioned and too small for all my
>hardware.Is there somebody who knows a solution and.....

There used to be a whole lot of firms who sold tower cases for the
complete Atari line. The only one left that I know of is based in Germany
They sell two towers for the TT, a normal and a luxe (?) edition.
Price is between 170DM and 500DM depending on the options one likes...

Pentagon Gmhb
Heerbrink 4
310079 Almstedt
Tel: 050 - 6090 6666
Fax: 050 - 6090 6686
No email or website, I gues they stil live in the dark ages -))

This firm has some very interesting stuff for sale !!

- 16 MB original Falcon RAM board with 16MB Ram : 111 DM
- New !! SM 124 monitors : 111 DM
- new Lynx II : 59 DM, new games for lynx :between 33DM and 49DM
- PC Keyboard Interface : 79 DM
- New Portfolio + set : 299 DM
The set consists of : two 64K RAM cards, serial interface + cable
and software, also some bundled software...

They send goods to all over Europe, payment COD

A bit off topic -)), but maybe some people might be interested in this
stuff, certainly at those prices....

Cheers from Belgium

Dennis

4563. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921432888-412922AEicMi@ping.be>
Source record: 82700

On 13-03-99 Marciej Rozmus <rozmusm@piwo.bl.pg.gda.pl> wrote:

> Wensuite is still developed ???
>
> What's the actual version ?

The commercial version is 2.41, there's a not very good beta version from Wensuite called 3B3, this can be found at the Belgium ftp site ftp://193.190.205.13/atari/incoming/internet

There's also Draconis, which is also a integrated WWW program, a demo can be found at http://www.mucs.com, this is also not very good...

Cheers from Belgium

Dennis

4564. Re: WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921432886-412506AEicMi@ping.be>
Source record: 82701

On 13-04-99 Martin Byttebier <tos4ever@ping.be> wrote

> The only way I know to get rite of that unlabeled dir is zeroing the
>> partition with a harddisk tool.

That's a bit drastic...
With a disk editor like Knife, Dade, Diskus etc go to the partition, and
click on directory....
When you see the folder you want to delete, replace the first character,
with E5 (hexadecimal), You should now see a funny looking character, which
I can't type here. Now save the directory.

That's all there is to it....

Cheers from Belgium

Dennis

4565. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921432884-412070AEicMi@ping.be>
Source record: 82702

>Probably the most famous finnish beer. It's exported all around the
>world. The name means "Lappish Gold" btw.
>
>Other well-known finnish beers: Koff (winner of Best Lagger price
>of the World Brewer's Assocoation in 1994), Karjala, Karhu.

Here in Ghent, there's a pub who claims they've got all the best and famous beers from around the world (over 1400 brands!!)
I might just pop in one off these days and order a "Lappish Gold" to start with, followed by a Koff, Karthu and Karjala..... If I can still stand on my feet I'll end the session with a Belgium "Mort Subit" (Sudden Death)

Cheers from Belgium

Dennis

4566. Atari Digitize Hardware!!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7cgqvtgmn1@pale-rider.INS.CWRU.Edu>
Source record: 82703

Selling Microdeal:Items on ebay...check out don't let this go by without
checking!!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=77971077

Vidi ST...Hardware attaches to cartridge port
Allows you to capture full motion video (Black and White)
Video capture can be cut/paste
Video is broken down into frames,making it easy to edited!!

Vidi-Chrome...Attaches to Vidi and Printer port
Allowing you to capture:Color(512)on ST computers
Color (4096 on STe computers
Master org. disk
Manuals
Patch 9pin-25pin included!
6 years old....but in Excellent Condition!!
Atari support hardware is built to last!!
All Above HardWare/Software is one owner property!
Any question about above package e-mail:
rescueme@neo.rr.com.

Winner adds $5.40 for shipping w/in the 48 U.S.States
(more internationally).

"atari is still alive"....just waiting for Y2k!
--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

4567. Using a 1080 Monitor with ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: bwmott@unity.ncsu.edu
Message-ID: <7ch1u1$9sd$1@uni00nw.unity.ncsu.edu>
Source record: 82704

I bought an Amiga 1080 monitor the other day to use with my 8-bit and
I noticed that in addition to composite video input it also supports
digital and analog RGB modes. Has anyone had any luck using one of
these monitors with an Atari ST? If so what pin connections did
you use?

Thanks,
Brad

--

Bradford W. Mott (bwmott@acm.org) Computer Science Department
http://www4.ncsu.edu/~bwmott/www North Carolina State University
---

4568. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ch3ueacb1@news.campuscwix.net>
Source record: 82705

```
On 14 Mar 1999 01:01:48 , Jo Even Skarstein wrote:
->Dennis Vermeire <dennis.vermeire@ping.be> wrote:
->
->>>Had a nice Lapin Kulta on the terrace of Old Park pub this afternoon
->> Hey Martin,
->
->> Could you enlighten us ? what is a Lapin Kulta exactly ?
->
->It's a (sorry Martin...) rather nasty Finnish beer with a lot of alcohol.
->I drank a couple too many of them tonight...
->
->--
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/
->.

Hmm...sounds like something I could get into...(or even better
yet, into -me-!) ;-)))

_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4569. Re: Calling Dutch, German, & Belgian ST USERS

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <7ch4na$oj6$1@news2.xs4all.nl>
Source record: 82706

Doctor Clu heeft geschreven in bericht <36E4E6F5.7553@geocities.com>...
>Ahhh!! An Atari ST in a dump!! That is my recurring nightmare! I
>keep worrying someone will do that with a TT! Arg!!
>
> Anyway, this guys needs a monitor. Can anyone help him?
>
> Doctor Clu of AUNT
>
>Guaka wrote:
>>
>> Hi, everyone!
>>
>> I recently found an Atari ST on a dump somewhere, but it has no monitor.
So I wonder if there are any Dutch (or Belgian or German) people on this
group who have a monitor left, which they would like to sell for a small
price.
>> It also might be possible to exchange it for 2 half Atari ST's (without
diskdrive/power supply).
>> I live in Nijmegen, and my parents in Zuid-Limburg...
>>
>> Greetz,
>> Kasper

Hi kasper,

i have an Atari SC1435 14 inch color monitor and a small appartment so full
of computer stuff i can't move around anymore!
I'll sell it for Fl 125,- .
Greetings,
Freek.

4570. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ec0964ba0928b0@holleman.demon.nl>
Source record: 82707

on Sun 14-03-99 17:36 Dennis Vermeire wrote:

>On 14-03-99 Jos Vlietstra <jovlie@xs4all.nl> wrote:
>
>>I'm looking for a big or medium tower case for my TT030.
>>The original Atari case is so old fashioned and too small for all my
>>hardware.Is there somebody who knows a solution and.....
>
>There used to be a whole lot of firms who sold tower cases for the
>complete Atari line. The only one left that I know of is based in Germany
>They sell two towers for the TT, a normal and a luxe (?) edition.
>Price is between 170DM and 500DM depending on the options one likes...
>
Jos,

go to the first bloody stupid PC shop and get a midi or big tower (AT
model).
The TT's mainboard won't fit in a minitower. I know a friend of mine built
his STe into a bigtower. Gotta extend some ports to the "outside", but the
major advantage is the bigger PSU and additional room for hardware. I've
got this minitower for my SCSI gear and I don't regret it. The TT's PSU is
something like 85 watts, if I recollect well. Not something to hook a
grafics card, additional big HD, more TT-ram etc to... Let alone another
CD-ROM drive etc.... Even a minitower comes standard with at least a PSU
of 200 watts... at a price of around 90 Dutch guilders.

The TT's casing isn't all that bad; just the PSU's rating and the bloody
fan sounding like an idling P&W J-79 are not my favorites... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4571. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7ch58vobr1@news2.xs4all.nl>
Source record: 82708

On 14 Mar 1999 11:30:31 , Jos Vlietstra wrote:
Yes there was also a firm called LIGHTHOUSE .I saw their ad in an Atari
magazine (START - Dutch-) .Could it be possible to find such items at the Atari
Messe in Neuss ?? .I think perhaps a normal PC tower will do. If only somebody
will write a scheme of connections, perhaps Jo Vandeweghe, cause he has
a tower made by himself, only I would prefer a metal case....
Or is there somebody, who knows of a publication in an Atari magazine ?
Love you all,
Jos

4572. CAB.OVL 1.3017 Release Package available

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7ch63vrte1@athena.netset.com>
Source record: 82709

CAB.OVL 1.3017 Release Package is available on my web site now.

http://www.netset.com/~baldrick/

Changes?

It's a release package, so I've updated the documentation.

Authentification has been verified to be working.

Another modification to the 'referer' support.

68000 and 68030 versions available in archive.

Dan Ackerman
aka baldrick@netset.com

4573. FS (US only): Hard drive, Spectre GCR, SuperCharger, ST books & disks

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19990314162749.04947.00000532@ngol01.aol.com>
Source record: 82710

For Sale:

1) Spectre GCR cartridge w/128K ROMs, Spectre 3.0 software, System 6.0.8, owner's manual, 100+ 3-1/2 DS/DD disks of software for Macintosh.

2) SuperCharger w/power supply, DMA cable, installation & other miscellaneous DOS software, owner's manual, original box.

3) Quantum P40S hard drive (42Mb) - Formatted and setup to run both of above when connected to an ICD host adapter. This item is the bare hard drive only.

4) 5-1/4 720K internal floppy disk drive w/cable to connect to Atari ST floppy drive port.

All of above for $50.00 plus shipping. I would like to sell these as a system. However, I will also consider offers on individual items. Everthing is in excellent working condition.

Other items for sale (make offer):

1) Turner's Atari ST books (volumes 1, 2 & 3)
2) Compute's "Learning C" book
3) Sam's 520ST technical service data package
4) 100's of 3-1/2 DS/DD floppy disks.

Please reply to Gail at my e-mail address: gwestndrf@aol.com

4574. Cuase/Atari question

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: ajwells@ix.netcom.com
Message-ID: <36EC0B6B.2507@ix.netcom.com>
Source record: 82711
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

Here is a real stupid one, but anyway... I just added a megafile drive to my Atari ST and I cant figure out how to switch drives from inside Cubase... what I want to do is to run Cubase off the hard drive and then open up some midi files that are on floppy... but when the dialog box comes up, it only gives me the hard drive as a selectable option... I'm sure I'm just missing a keystroke somewhere... thanks in advance

4575. Re: cab problem displaying Jpeg

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <G%WG2.4816$Qs5.3969@news0.telusplanet.net>
Source record: 82712

```
----------
In article <7cf9d8$ejg@ds2.acs.ucalgary.ca>, Tom & Glynis McCartney
<tmccartn@calcna.ab.ca> wrote:

> I finally got a copy of CAB 2.7 and installed it on my Falcon. The
> install went fine. The iconnect set up worked fine on my second attempt.
> But when ever I display pages or even try to display a stand alone file
> with a Jpeg I get a blank square where the Jpeg should be. I tried both
> the jpeg ovl file that comes with CAB and the Jpegd file for the falcon
> neither one works. What am doing wrong?
>
> System: Falcon 030 with 4mB RAM. 500 MB harddisk space. Magic 5,NVDI 4.
>
> Any help would be appreciated.
>
> Tom McCartney
>

4megs of ram only? Are you sure you're not just out of mem? Tried doing just
a bare boot..then trying? Really if you're going to be doing some serious
browsing with CAB under MagiC, and NVDI, 4 megs just doesnt cut it.

Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4576. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36EC359E.548D@geocities.com>
Source record: 82713

From yet another 520 ST (4 Meg) user...

I have concluded that STinG is a myth... but from what I've seen of Cab 1.5 so far (I will probably buy the commercial version when I get this up and running) I'm impressed.

So yeh, last night I figured I would start the treasure hunt and get things going. After finding out how to un LZH a file (I'm coming from the Macintosh world... LZH.. what's that?) I was able to get Cab 1.5 from the Cab site. It was the German version. (Is there an English version? If not.. I needed to learn German...) and the way it set up the HTML was really nice. Can't wait to see how this thing runs.
Of course, I uncompressed STinG, and the only files I could find that were executable were files that would load for second, quickly display some error message, and then return me back to the main menu.

So far my understanding of browsing on the ST goes something like this... Cab is the browser, and you need AT LEAST 1.5. The connection and PPP/TCP stack to run Cab, at least the one I've heard most suggested is STinG, which is a offshoot of STiK.
I've seen in the Cab program where other telnet, newsgroups, Ftp, and others would be added. Nice. But I guess I just need to get the connection utility set up.

Any advice at this point?

Also, since I plan to be running this program for mainly text (since I'm working with a 8 mhtz machine running with probably a 19200K buad port at best), what features should I turn off to make it more efficient, and how do I turn off the auto load on the graphics.

Thanks in advance,

Doctor Clu

/|\ Atari... the fun of camping on a computer.

4577. CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7chgd5$al1$1@news2.xs4all.nl>
Source record: 82714

Hello everybody !
something very strange happens since I changed my harddisk for a SCSI 3 Seagate Baracuda.This shark works fine but...........when I hook up my Toshiba CDROMplayer (Extern) to the SCSI bus of my TT030, it seems to damage the bootpartition.The icons of Jinnee are gone and after the second try, the TT won't boot up again, also when I on the 3rd try removes the SCSI cable !!!
This never happened with my old 500Mb Seagate....
What can be the bloody reason ??
Please help or share your experience with me.I changed the SCSI ID of the Toshiba, it didn't help. So what ??????????
Jos

4578. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36EC38B0.2376@geocities.com>
Source record: 82715

Hmm.. Syquest gone? I'm sorry to hear that but not unexpected. I looked into getting a Syquest a while back used for a reasonable price, but decided to spend a few more dollars on a Zip Drive. I think that was the way a lot of people went.
Ohio Scientific? I'm curious, never heard of that.

Yeh, the Newton Community has recently had it's one year anniversary since the discontinuation of the Newton, and things are still rolling. Sure, quite a few have switched over the palm and other platforms, and then they come back. It's funny. The Newton is a wonderful little device. The newton community right now has it's list serve, NewtonTalk, Newton Underground, and quite a few other places that still have a lot of activity. And you're right, they do have a community about as fun as the Atari one. They also have some newton running websites, which I think is cool. (Do we have any ST computers as servers?)

So that makes three 2000 users.. that rocks. Yeh, I'm getting accustomed to the ST, but I hope to make the two machines (ST/2000) talk to each other. Should be interesting. I'm figuring a null modem connection between the two.

Just wish I had the source code for the PC or Mac connection utilities! Argg!

Good to hear from you!

Doctor Clu

Neron N. Nesmith Jr. wrote:
>
> The Newton was the most fun community since the Atari. I guess I like the underdogs. After being "hook" I save my money and bought a Newton MP2000 (which has since been upgraded).
>
> Then the curtain dropped and the Newton was cancelled. I thought, how strange, every platform or system I buy goes under or dies. I saw it with Ohio Scientic (my first 8 bit computer), Atari, Newton and recently
> Syquest (maker of removable hard drives).
>
> Neron
> N8WSF
>
> P.S. I really like Steve Weyer's shareware program Newtscape and his
> continuing support!

4579. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7chhh7$d79$1@news2.xs4all.nl>
Source record: 82716

On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:
Yes folks,
What happened when I put my SVGA monitorconnector into the normal
monitor TT bus (Normally I use my Crazy Dots card bus....) ???
I got the message (with 2 bombs) that the NVDIVGA.INF was damaged !!
So I removed it and replaced it with a backup and finally it worked again...
But I don't dare to connect my CDROM SCSI again to the external SCSI
bus......How can I prevent my harddisk from getting corrupted ???
Perhaps someone says, the cable is broken or the CDROM is bad, but.....
both items worked fine with my old harddisk setup !!
So, my dear ladies and gentlemen , with all your higly rated knowledge, what's
the cause, what's the problem and what's the solution ??
I thank thee all !
Jos

4580. Re: Cuase/Atari question

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7chi7v$ne9$1@news.ncal.verio.com>
Source record: 82717

On 14 Mar 1999 14:18:03 , ajwells@ix.netcom.com wrote:
>Here is a real stupid one, but anyway... I just added a megafile drive
>to my Atari ST and I cant figure out how to switch drives from inside
>Cubase... what I want to do is to run Cubase off the hard drive and then
>open up some midi files that are on floppy... but when the dialog box
>comes up, it only gives me the hard drive as a selectable option... I'm
>sure I'm just missing a keystroke somewhere... thanks in advance
>.

It depends on what type of ITEM selector you have installed. If it is
the "normal" item selector, you should have a selection of what drives
yoy can access. Choose 'A" for floppy.

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4581. Thinker V1.1 Released

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: deano@zetnet.co.uk
Message-ID: <36f2fa57.15897680@news.zetnet.co.uk>
Source record: 82718

New update of Thinker is uploaded and you can download it from the
Silly Software Atari Page.

Our site has moved to

http://www.sillysoftware.freeserve.co.uk/index.html
Deano
Deano@zetnet.co.uk
http://www.users.zetnet.co.uk/sillysoftware/index.html

4582. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7ch4vi$h16$1@roch.zetnet.co.uk>
Source record: 82719

On 14 Mar 1999 02:54:07 , Hallvard Tangeraas wrote:

>Those with UK-English keyboards.
>I assume that the original German version is hard-coded for the standard
>German keyboard setup, and the translated English version (translated
>and distributed by System Solutions?) is hard coded for the UK public
>with standard UK-English keyboards.
>The rest of the world is forgotten, or at least not paid any
>attention to.

I'm afraid I don't know much about v6 but Magic v5 had a particular
way of dealing with the keyboard mapping:

At 'install' time it would copy the existing keytable and copy it into
MAGIC.RAM before writing MAGIC.RAM to disc. This meant that if you
spent some time geting the mapping right BEFORE you installed Magic it
would remain correct thereafter without the need for using re-mapping
utiliies at each boot-up.

Has anyone tried this method with v6, it could be the permanent answer
to all these probs (and will avoid having to load CKBD etc. on each
boot).

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4583. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7ch4vj$h16$2@roch.zetnet.co.uk>
Source record: 82720

On 14 Mar 1999 09:39:21 , "kevin dermott" wrote:

>Hmm a bit like us limeys having to put up with the month day year in
>windows :-)

Surely you can change this, Kev!

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4584. Re: Scroll Arrows problem in MagiC6

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7chhtviss1@roch.zetnet.co.uk>
Source record: 82721

On 11 Mar 1999 13:36:31 , Ken Macdonald wrote:
>Charles Stanley wrote:
>>
>> On 4 Mar 1999 16:01:21 G, Thomas Binder wrote:
>> >Hi!
>> >Bengy Collins <collins@bulli.com> wrote:
>> >> It is a known problem that using the Magtorom program with MagiC 6, while
>> >> using proportional fonts, causes this problem.
<snip>

>I think the key word was proportional _system_ font. You can still use
>CFN, TTF, AFB, SPD etc proportional fonts in your programs.

Right, thanks for the emphasis: I didn't notice that little word.
However, I do not use proportional system fonts at all, but I still
have the bugs. So I try never to click the scroll arrows. I do forget
sometimes, with the usual effect :(

Charles.

4585. Re: WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ed3cc8120e101@ping.be>
Source record: 82722

on Sun 14-03-99 18:01 Dennis Vermeire wrote:

>On 13-04-99 Martin Byttebier <tos4ever@ping.be> wrote
>

>That's a bit drastic...
>With a disk editor like Knife, Dade, Diskus etc go to the partition, and
>click on directory....
>When you see the folder you want to delete, replace the first character,
>with E5 (hexadecimal), You should now see a funny looking character, which
>I can't type here. Now save the directory.

Thanks. I will try it someday. In the mean while I don't use Wensuite
anymore. It contains too much bugs to be usefull.
CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4586. Re: WARNING: Wensuite 3 beta 3 can cause se

Newsgroup: comp.sys.atari.st
Date: 1999-03-14 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ed3cc8120e100@ping.be>
Source record: 82723

on Sun 14-03-99 15:22 Stichting ST wrote:

>
>I thought maybe there is a conflict because of I have a UK TOS and
>they a French one.
>
>But Martin, you do have a French/Belgium keybord at least?

Nope, I'm using a QWERTY keyboard.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4587. Re: Seattle

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: claytone@aa.net
Message-ID: <7ck4q5$te8$1@slave2.aa.net>
Source record: 82545

On 12 Mar 1999 10:46:35 , "Mac Hine" wrote:
>Is there anybody, or any groups in the Seattle that work with Atari? Not
>including emulators.

Hi Dan,

OK, I'll respond, but you've already talked to me on the phone. Maybe there are other Seattle Atari people out there wondering the same thing. Maybe we can get Jim or Curt or Satcom to respond?.................

Bye,

Clayton Murray
claytone@aa.net
Seattle, WA USA

4588. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36ED9922.5F22A70A@ix.netcom.com>
Source record: 82546

Theo Hopman wrote:

> : Congress will be voting in less than two weeks. CNN stated that the
> : Government would, in two weeks time, decide to allow or not allow a
> : charge to your phone bill equal to a Long Distance call EACH time you
> : access the Internet.
>
> : The address is http://www.house.gov/writerep/
> I suspect this may be something of a hoax, being unintentionally passed
> along.

Not a hoax, it's real.

> Second, the URL listed above contains no
> information about the "bill" mentioned; it only lets you look up your
> representative.

The link is a government service to lookup your representative, not a URL
specific to this bill.

Jeff

4589. Re: Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <Z4hH2.7309$5p5.4456@news1.telusplanet.net>
Source record: 82547

You should not too though, if you are only use Mag!x 2.x, and not using a replacement desktop, you can still make Magxdesk understand the AVSERVER protocol by use A Bartons "AVserver" :-)
This sounds good for you, since chances are you are using a ST with possibly, limited RAM (mag!x2 didnt work on falcon)
Well download it from the authors web page, http://www.barton.de as my download bay is still down,

Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari powered by nemesized Atari Falcon030.
MagiC Mac powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4590. Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Stephen Burnett <sbbgc1@geocities.com>
Message-ID: <921542062.20919.0.nnrp-06.d4e46fe6@news.demon.co.uk>
Source record: 82548

Has anyone got one of these fine machines? Was it worth the money? How much did you pay for yours? Any information is greatly appreciated. Thinking of moving up to this standard.

Thanx

4591. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <27hH2.7310$5p5.4454@news1.telusplanet.net>
Source record: 82549

```
----------
In article <7cg85r$q7$3@news6.svr.pol.co.uk>, steve@sweet3.freeserve.co.uk
(Steve Sweet) wrote:

> :>
> :>Latest version is 4.52 - you can definitely get it from Christian's web
> :>page.
>
> Not ATM, it aint, i tried t'other night whilst trawling for updates, CF's
> site is broke ATM.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>

MagiC Online always has the latest version of QED as a direct download.
Keep this in mind for the future, as of now the download section is down
however (will be up sooon...)
Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

4592. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36eddf35.0@nemo.idirect.com>
Source record: 82550

On 15 Mar 1999 14:18:47 , Doctor Clu wrote:
>The House has a bill set up for a vote ASAP on whether to charge LD
>charges for Internet access even if you dial-up locally. This is
>something that affects each of us. Please read and forward:
>
>Congress will be voting in less than two weeks. CNN stated that the
>Government would, in two weeks time, decide to allow or not allow a
>charge to your phone bill equal to a Long Distance call EACH time you
>access the Internet.
>
>The address is http://www.house.gov/writerep/
>
>If you choose, visit the address above and fill out the necessary form!
>If EACH one of us, forwards this message on to others in a hurry, we
>may be able to prevent this injustice from happening!
>
>
>PLEASE PASS THIS ON!!!

Don't tell me this bull is still being perpetrated!

It's the net version of an urban legend - as a matter of fact, it's
been debunked both by Dr. Jan Harold Brunvand and by the denizens of
alt.folklore.urban. Indeed, it's mentioned as a UL at the webpage
http://www.urbanlegends.com (The Archive Formerly Known As Cathouse) as
a hoax.

4593. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <7cmaolmeb1@news4.isdnet.net>
Source record: 82551
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer

Doctor Clu a ?crit dans le message <36ED5D16.6623@geocities.com>...
>The House has a bill set up for a vote ASAP on whether to charge LD
>charges for Internet access even if you dial-up locally. This is
>something that affects each of us.

Not me. And it has nothing to do with Atari specifically.

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4594. Re: caf/zip drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECD588.5AB2C2BB@directprovider.REMOVETHECAPITALS.net>
Source record: 82595

DJ VU a ï¿½crit :
>
> I don't think the zip is fast enough. I believe there are some
> recorders on the market that will write to zip, but the data is
> compressed.
> Perhaps you could use the zip to back-up/archive after recording to
> hard disk.

I haven't tried, but there is a HD/CAF compatibility page somewhere. I can't remember the URL, but the Zip is mentioned as being able to do 4 tracks simultaneously, which is not bad considering the speed of the device. 100 Megs will only allow two 5 minute stereo files anyway.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4595. Re: Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECD3B2.DC272E9C@directprovider.REMOVETHECAPITALS.net>
Source record: 82596

```
^DaFoX^ a ï¿½crit :
>
> Hi!
>
> how do i transfer games from the internet to disk??
> i have an old Atari520 (without HD or extradrive)
> with a few realy cool games, but now many of those
> disk are starting to get alot of r/w errors. so i want to
> download the games from the net and transfer them to new
> fresh disks..,, wath programs do i need?, is it posible
> to transfer them to disk using a pc?

Read the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4596. Re: New MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <7cik2n$rrk@newstoo.ericsson.se>
Source record: 82597

In article <7cg85n$q7$1@news6.svr.pol.co.uk>, steve@sweet3.freeserve.co.uk (Steve Sweet) writes:
>On 10 Mar 1999 06:54:58 , Erik Hall wrote:
>:>Hi all !
>:>
>:>
>:>Now it's time again for a new MyMAIL version (0.81)
>
>
>You've probably answered this a million times, but, when is the news menu
>going to work?.
>

As fast as i have a working code for this that i can release
i will do it.

I have to redesign some parts of the program to make it possible
to handle news, this work has started but will take time as
i do all coding at my free time and that time is very small.
Sometimes it is hard to do coding both at work here and at home.

/Erik Hall

4597. For Sale (Australia) Hard drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <36ECDA48.302C@alphalink.com.au>
Source record: 82598

Hi

I have 2 Atari Megafile 30's for sale

$ 120.00 Each Pickup Only
--
Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

4598. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <7ciotlgav1@nnrp1.dejanews.com>
Source record: 82599

In article <36ECC28A.ADBC428A@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

> Actually, Cubase will not run under any multitasking system, because it
> would conflict with its own multitasking MIDI system.WWW:

True, but it will run under a multitasking AES, eg. Geneva.

http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4599. Re: Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: James Davies <jdavies@gromwin.demon.co.uk>
Message-ID: <7ciqim$9ub$1@flex.london.pipex.net>
Source record: 82600

I think he may be talking about the .ST images we see everywhere.

This is something I want to know also as there a programs to convert these
disk images to Atari disk for Mac, PC...but no bloody Atari!

Is there an ATARI program to convert a .ST image to a standard 720K floppy?

Thanks

James

In article <36ECD3B2.DC272E9C@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:

>
>
> ^DaFoX^ a ï¿½crit :
>>
>> Hi!
>>
>> how do i transfer games from the internet to disk??
>> i have an old Atari520 (without HD or extradrive)
>> with a few realy cool games, but now many of those
>> disk are starting to get alot of r/w errors. so i want to
>> download the games from the net and transfer them to new
>> fresh disks..,, wath programs do i need?, is it posible
>> to transfer them to disk using a pc?
>
> Read the Quick FAQ.
>
>
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

4600. Re: Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7citpa$k20$1@nnrp1.dejanews.com>
Source record: 82601

In article <Pine.BSI.4.05L.9903150142540.28656-100000@users.southeast.net>,
Katherine Ellis <kellis@leading.net> wrote:
> If many applications asked for the same type of requests to the avserver,
> it might create a mess? (never dealt with that).
> In example, popgem calls sound player, but atarirc also ask to play a
> sound on the same player. I guess they would be delayed.

That's a very small inconvenience compared to what happens if two separate
apps tries to use the sound-hardware directly at the same time ;-)

Jo Even Skarstein

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4601. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7ciu85kgj1@nnrp1.dejanews.com>
Source record: 82602

In article <7cge19ldf2@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:

> >N.AES comes with a special version of Thing but it has the same
> >possiblities as the normal Thing version. The only special is that it will
> >only run with N.AES.
>
> Yes I found that out also. Strange.

I don't find this strange at all. N.Thing is not personalized like registered Thing is, so if N.Thing could run under TOS, MagiC or Geneva as well it would probably kill Thing as a shareware-product.

The downside with this is that you have to wait for the next N.AES-update (every other year or so...) to update your desktop, so you might just as well register Thing for the frequent updates.

> When you buy MiNT98 CD and N.aes the you have two times Thing.

So is there a registered Thing on MiNT98?

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4602. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7ciuam$kh5$1@nnrp1.dejanews.com>
Source record: 82603

In article <7cge1bldf3@news2.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:
> >Ofcourse, there's nothing that stops us from distributing the
> >read.me-files with CR/LF apart from lazyness...
>
> Yes, I agree.
> And that very active person who will do it, will he also take a look
> at those awfull documents that are in RUNOFF format???

Which documents are you refering to here?

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4603. Millennium bug

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: philipt@dial.pipex.com
Message-ID: <7cirnskps1@plug.news.pipex.net>
Source record: 82604

TOS 2.06 and Y2K
The ST(E) Millennium Bug

Gemdos stores the date in one word, with bits 9-15 being the year minus 1980. Hence the year 1990 is stored as 10, 1999 as 19, and 2000 as 20 etc. With 7 bits any number up to 127 can be stored, corresponding to 2107. (Gemdos may limit this to 119 ?).

The Gemdos functions tgetdate ($2A) and tsetdate ($2B) invoke the lower-level Xbios routines Gettime (23) and Settime (22). These routines read the date/time from, and send it to, the Intelligent Keyboard Controller or IKC. [This is a big 20-pin chip on the underside of the keyboard]. The IKC contains the "real-time" clock. Now, data are transmitted to and from the IKC in packed BCD format: each byte containing two decimal digits. One byte is allocated to the year, hence a two-decimal digit year is stored and processed in the IKC.
For the year 1999, stored by GEMDOS in memory as 19 (25 hex), one might expect that the value 19 BCD would be the byte written to/read from the IKC by Settime and Gettime.
But no, these routines add/subtract an offset of 80 decimal. Thus for the year 1999, Settime gets the value 19 from tsetdate (or by direct Xbios function call), adds 80 to produce 99, and sends 99 as a 2-digit BCD to the IKC. Conversely, Gettime gets the BCD number 99 from the IKC, subtracts 80 from it, then packs 19 into the prescribed DOS format.
So what about year 2000? This is stored by Gemdos as 20 (well within its capable range), but Settime changes this to 100 and then of course fails to encode this as a two-digit BCD. [In fact Settime sends illegal nibbles to the IKC, which are ignored].

As far as I know, Settime and Gettime are the only routines used for communicating with the RTC in the IKC. So it does not matter if the IKC stores the year 19 or 99, so long as Settime and Gettime agree to add/remove the same offset. I suggest zero offset. To stop Settime adding 80 to the year, the patch for TOS 2.06 UK (and probably German version too) is:
1F43 $80 change to $00
and to stop Gettime subtracting 80 from the year:
1E91 $50 change to $00

For other versions of TOS, look for strings beginning with $80123c001b... and $501400e982...

With these changes, TOS can handle dates up to 2079. For example, using Control Panel to enter the year 15, Gemdos interprets this to

be 2015, subtracts 1980 giving 35, passes this value to modified Settime, which now stores 35 BCD correctly in the IKC.

In a date-sorted window, files of the year 00 are correctly shown as later than those of 99.

OK, all ready for the next century now...

Acknowledgements
Most of the above information is taken from "Atari ST Internals", Abacus Software 1988.
The patches have been tested using the TOS RAM Loader program from Pera Putnik

Philip Taylor, Glasgow, Scotland philipt@dial.pipex.com

4604. Re: Using a 1080 Monitor with ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: LONNIEMCCLURE@prodigy.net
Message-ID: <MPG.1156afb221e5960e9896b6@news.prodigy.net>
Source record: 82605

In article <7ch1u1$9sd$1@uni00nw.unity.ncsu.edu>, dated 14 Mar 1999 19:16:17 GMT bwmott@unity.ncsu.edu stated:

> Has anyone had any luck using one of these monitors with
> an Atari ST? If so what pin connections did you use?

The pin outs (in analog RGB mode) are:

1 & 2 - ground
3 - red
4 - green
5 - blue
6 - none
7 - composite sync
8 - Hsync (?)
9 - Vsync(?)

I am uncertain as to whether the 1080 actually supports separate horizontal and vertical sync in analog mode (it does in digital [RGBI] mode).

With an ST, since the syncs are negative, and the simple solution would be to tie the two sync lines together (using either a couple of resistors, probably 330ohm, or diodes), and feeding those into the composite sync input on the 1080.

I have noticed in the past that some 1080's are very finicky about sync, so even if your cable is properly made, success is not guaranteed.

==========
lonniemcclure@prodigy.net

4605. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921500540-746167AEicMi@ping.be>
Source record: 82606

Doctor Clu <clu-da-bar@geocities.com> wrote on 14-03-99:

> Any advice at this point?
This takes me back to the days when I wanted to go on the net, all I knew
was that CAB was a browser and that one could view HTML files with it
I didn't have a clue about what I needed and how to install. So I took the
easy way out and ordered the commercial CAB
Installing this was just a matter of mouseclicks, and being very lucky the
ISP I choose didn't need a script file either. So in a matter of minutes
the program was installed, and I could surf and conquer the net....

Only then I found out about STIK/STING, I figured I didn't need it because
I was already on the net, I never heard or read anything about newsgroups,
ftp, ICQ etc...One day I wanted to download a certain file and CAB always
just returned a error code. The file was on a ftp site, and since I didn't
had a ftp program this was a nono. So I started reading all kinds of FAQ and
surfed to some Atari WWW links. I downloaded a ftp program, which said it
needed STIK/STING, I searched hi and lo for a IConnect client, but found out
this didn't exist. In that same period I wanted to send email also, at first
I used hotmail, but this was not a real solution, and yes you guessed.. no
email progs for IConnect, but a few for STIK/STING. So I downloaded
everything I needed, read the docs...and took the plunge in the deep water...

I didn't have to worry about HSMODEM because this was already set up for
CAB/BBS connection, so after installing STING, editing the various config
files and CPX I crossed my fingers and connected.... It took me a lot of
time before everything was set up the way its supposed to be, and compared
to the easy installation from IConnect this was like going back to the
stoneage...

But, I could email, download ftp files and even surf the WWW so I wondered
why I ever bought the commercial CAB? I noticed that surfing the WWW was not
as fast with STING and that the OVL file sometimes needed a lot of time to
do the same things opposed to the commercial OVL. But I didn't care and was
a very happy Belgian, I could do it all....

I use MagiC since version 3.0 and STING and his clients all run smoothly
under this OS (the same applies for MiNT), but somehow the available apps
just were not to my liking....they worked allright, some had bugs, but with
every new release they got better, it was just the way they look, feel and
handle which I didn't really like.... One day ASH announced Emailer for
Iconnect, when I saw the program running for the first time, I WANTED it,
it had the "right" handling and feel, and since that day I never used
anything else anymore, I don't even look about what's on offer lately...
CAB 2.7 comes with FiFi which is a ftp program and also works OK. So, now
I'm back on IConnect and his clients. There's no ICQ client for this

combination available, but since I don't need this, I don't miss it either.

The reason most people use STING and his clients are because its freeware and also because ASH Emailer en FiFi need a multitasking OS to run.

So, what should YOU do ? I gues its a matter of taste... If you use Magic as OS and you're not bothered about paying extra for the Emailer/newsgroup program go IConnect. Installation is very easy, and all the programs work just like they supposed to do.
If You mainly work under Single TOS go the STING way, it will take a while longer to setup correctly, but once installed it is very stable and if you encounter problems, people in the newsgroup will offer you all the help you need.
If you use MinT, go the STING way also, some of the clients for MiNT are very good

There's one more thing: speed
Somehow the IConnect combination is 25% faster then the STING combination, I don't know why, but that's the way it is. I reported this a while back in the newsgroup but apart from some other IConnect users who confirmed this, nobody really came up with a answer or solution.

Since you haven't bought anything yet, I would start with the STING setup and when you buy a new CAB, which you should do because version 1.5 is very limited you can always install IConnect and see what it does for you....

Good Luck and
Cheers from Belgium

Dennis

4606. UTSI news : March, the 15th, 1999

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tannoz@my-dejanews.com
Message-ID: <7cj3o9ova1@nnrp1.dejanews.com>
Source record: 82607

```
Software added in Graphics :
AVI-Play
BMP-Play
MMM-Play
MOV-Play

Software added in Audio/MIDI :
ADS ACC
Falcon Sound
Korg-DDD5 Editor
The Player II

Software added in Utilities / Disk :
Win95Fix

Thanks ! :-)

Yann Lossouarn
UTSI : http://utsi.atari.org

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
```

4607. UTSI News : March, the 15th, 1999

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tannoz@multimania.com
Message-ID: <7cj3udpag1@nnrp1.dejanews.com>
Source record: 82608

```
Software added in Graphics :
AVI-Play
BMP-Play
MMM-Play
MOV-Play

Software added in Audio/MIDI :
ADS ACC
Falcon Sound
Korg-DDD5 Editor
The Player II

Software added in Utilities / Disk :
Win95Fix

Thanks !!

Yann Lossouarn / Falk'Asso
UTSI : http://utsi.atari.org

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
```

4608. FS 520ST(US only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990315082535.08966.00001234@ng-cc1.aol.com>
Source record: 82609

Complete 520ST upgraded with a 4 meg ram board. Lots of games and software to
go with machine. Included, 2 joysticks and a trackball.
Will consider all serious offers.
Thanks,
Sam Ferrer :)
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

4609. FS: SCSI Zip

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: JoNk <jonk@wcoil.com>
Message-ID: <L78H2.39$AM3.194320@news2.randori.com>
Source record: 82610

SCSI Zip100 for sale.

$69 I will pay shipping within the US. Canada add $6

Thanks,
JoNk

4610. Re: Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ED0B58.E61BE51D@directprovider.REMOVETHECAPITALS.net>
Source record: 82611

James Davies a ï¿½crit :
>
> I think he may be talking about the .ST images we see everywhere.
>
> This is something I want to know also as there a programs to convert these
> disk images to Atari disk for Mac, PC...but no bloody Atari!
>
> Is there an ATARI program to convert a .ST image to a standard 720K floppy?
>

Yes, and I repeat, it's in the Quick FAQ. The program's called ST2DISK
from Pascal Nowak and it's available at:
http://st2disk.atari.org

Remember that downloading pirate games from the net is illegal.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4611. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7cj3vu$q54$2@news6.svr.pol.co.uk>
Source record: 82612

>Doctor Clu a ï¿½crit :
>> So yeh, last night I figured I would start the treasure hunt and
get
>> things going. After finding out how to un LZH a file (I'm coming from
>> the Macintosh world... LZH.. what's that?)

Lzh,is a form of compesing files to a smaller size..Much like ZIP files.

I'm sure that if you ask nicely,some sensible person on this n/g will send
you a decompacter.

If you take Nicholas Bales advice,it will help a lot to look at the FAQ
mentioned on his web site at the bottom of this message ;-))

There are a few helpfull Atari links on my web page as well.

All the best,
Keith & Laura

Confused@Clacton-on-Sea.nut
keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663
http://www.lever.freeserve.co.uk

>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

4612. Re: Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Keith Lever <keith@lever.freeserve.co.uk>
Message-ID: <7cj3vv$q54$3@news6.svr.pol.co.uk>
Source record: 82613

There is a utility for use on the ST.
It was included on the maggie Issue 25 disk.

If you e.mail me, I will send you a copy of it to you ;-))

All the best,
Keith & Laura

Confused@Clacton-on-Sea.nut
keith@lever.freeserve.co.uk
k.lever@zetnet.co.uk
ICQ:- 24493663
http://www.lever.freeserve.co.uk

James Davies wrote in message <7ciqim$9ub$1@flex.london.pipex.net>...
>I think he may be talking about the .ST images we see everywhere.
>
>This is something I want to know also as there a programs to convert these
>disk images to Atari disk for Mac, PC...but no bloody Atari!
>
>Is there an ATARI program to convert a .ST image to a standard 720K floppy?
>
>Thanks
>
>James
>
>----------
>In article <36ECD3B2.DC272E9C@directprovider.REMOVETHECAPITALS.net>,
>Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>
>>
>>
>> ^DaFoX^ a ï¿½crit :
>>>
>>> Hi!
>>>
>>> how do i transfer games from the internet to disk??
>>> i have an old Atari520 (without HD or extradrive)
>>> with a few realy cool games, but now many of those
>>> disk are starting to get alot of r/w errors. so i want to
>>> download the games from the net and transfer them to new
>>> fresh disks..,, wath programs do i need?, is it posible
>>> to transfer them to disk using a pc?
>>

>> Read the Quick FAQ.
>>
>>
>> Nick
>> --
>> ||| Nicholas Bales, Toulouse, France
>> ===|||==
>> / | \ The Atari ST Quick FAQ bales@
>> -' ' `- http://quickfaq.atari.org directprovider.net

4613. [www] Atari BBS worlwide listing

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: fg024@cleveland.Freenet.Edu
Message-ID: <7cj57j$q0u$1@alexander.INS.CWRU.Edu>
Source record: 82614

```
The worldwide bbs list has moved to:
http://www.multimania.com/softkid/comp/bbsfalcon.html
and has also been updated.

Ludo
--
Hirlimann ludovic http://www.mygale.org/~softkid
```

4614. Re: Disk Transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921507968-231438AEicMi@ping.be>
Source record: 82615

>Is there an ATARI program to convert a .ST image to a standard 720K floppy?
YES
About a week ago, Pascal Nowak announced ST2DISK.PRG in this newsgroup.
I deleted the posting but the website was on atari.org
So take a look through last weeks postings...

The program converts a .ST disk to a .MSA file, with MSA.PRG you can transfer
the .MSA file to a normal Atari floppy....
The program is free, but you need to register it to get a free key by email.

Cheers from Belgium

Dennis

4615. Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <7cjaqr$vr0$1@nnrp1.dejanews.com>
Source record: 82616

Hello,

Problem: I have d'loaded a Zip file, and I can't get it to unzip succesfully for my Atari ST. If I expand the archive on a PC (with PKZip or Winzip) everything SEEMs to work fine, but when I take the disks to the Atari I find that dozens of phantom files with helpful names like 'Aa.' have appeared, and that the files I wanted to get at are corrupt. The phantom 'Aa.' files are invisible on the PC, and impossible to delete on the Atari. PK Zip and WinZip both report no errors in the Zip file. If I try to unzip the files with ST Zip it just crashes. I have never had this problem before - any idea what's going on? I have downloaded the offending Zip file on three occaisions, but I get the same thing every time.

Help!

Please.

Paul~

screenstyles@hotmail.com

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4616. Re: Millennium bug

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ED465D.EB522E16@atari.org.pl>
Source record: 82617

Philip Taylor wrote:

> These
> routines read the date/time from, and send it to, the Intelligent
> Keyboard Controller or IKC. [This is a big 20-pin chip on the
> underside of the keyboard]. The IKC contains the "real-time" clock.

Only one comment: this does not seem to be true for Falcon machines.
The IKBD time is automatically zeroed by Falcon TOS on startup and the
time is not set. Of course, Falcons have separate hardware time of day
clock...

4617. Re: Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ED37A3.F8404FBB@directprovider.REMOVETHECAPITALS.net>
Source record: 82618

screenstyles@hotmail.com a ï¿½crit :
>
> Hello,
>
> Problem: I have d'loaded a Zip file, and I can't get it to unzip succesfully
> for my Atari ST. If I expand the archive on a PC (with PKZip or Winzip)
> everything SEEMs to work fine, but when I take the disks to the Atari I find
> that dozens of phantom files with helpful names like 'Aa.' have appeared, and
> that the files I wanted to get at are corrupt. The phantom 'Aa.' files are
> invisible on the PC, and impossible to delete on the Atari. PK Zip and WinZip
> both report no errors in the Zip file. If I try to unzip the files with ST
> Zip it just crashes. I have never had this problem before - any idea what's
> going on? I have downloaded the offending Zip file on three occaisions, but I
> get the same thing every time.

Those Aa files are what's left of the VFAT filenames (long filenames and
upper/lowcase characters from the Winblows world). The other files
probably have names like filena~1.txt or something like that. Just
ignore the Aa files and rename and copy the real files over to another
disk.

STZip probably crashes because it can't deal with VFAT filenames.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4618. Computer Dungeon Update

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990315123014.27820.00001091@ng-ft1.aol.com>
Source record: 82619

Hello

Just a note to let you know that we just updated the Computer Dungeon website. This update includes a new product listing that features a Like New STacy2, a new Portfolio system, and a new XEGS system. Also included some new downloads for your ST and Falcon. Will add more updates as time allows.

Please stop by and check out our website by pointing your browser to:

http://www.cyberspy.com/~cdungeon/dungeon.htm

Thanks for taking the time to read this and we look forward to helping you with all your Atari needs.

Al Horton
The Computer Dungeon

4619. Re: Cuase/Atari question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: ajwells@ix.netcom.com
Message-ID: <36ED1BAF.1F4D@ix.netcom.com>
Source record: 82620
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

John Blackwell wrote:
>
> ajwells@ix.netcom.com wrote:
>
> >Here is a real stupid one, but anyway... I just added a megafile drive
> >to my Atari ST and I cant figure out how to switch drives from inside
> >Cubase... what I want to do is to run Cubase off the hard drive and then
> >open up some midi files that are on floppy... but when the dialog box
> >comes up, it only gives me the hard drive as a selectable option... I'm
> >sure I'm just missing a keystroke somewhere... thanks in advance
>
> Sounds like you have an earlier TOS (operating system). All you have
> to do is click on the line that's showing you the path to the drive,
> go left with the arrow buttons to get into a position to delete the
> (C) (or whatever letter your hard drive is) (with the backspace key),
> replace it with (A) then click on the top left corner of that box
> (funny little icon) and then it will read and write to your floppy.
>
> Alternatively we're talking a TOS upgrade here! (On a chip, though it
> is possible to get one on floppy ...)
>
> John

Ahh... I had been entering the A drive in that line and hitting return,
at which time the window would of course disappear... thanks very much

4620. Re: WARNING: Wensuite 3 beta 3 can cause se

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ED5690.AE35C5E2@atari.org.pl>
Source record: 82621

```
Stichting ST wrote:
>
> Seemingly there is a grave error in the translated French documents
> of Atari.
>
> I have seen more French programs making a mess with folders.
>
> And making strange paths like:
>
> C:\a_name\pov\pov\pov
>
> or ....\pov\\pov
>
> or filling a fileselector box with a pre-choice of
> \*.*\*.inf
>
> I thought maybe there is a conflict because of I have a UK TOS and
> they a French one.
>

Or maybe they have different Ataris in France? French programs
which do not contain surprisingly serious bugs (worst example:
Sound Studio of Studio Capitale) are hard to find.
```

4621. Re: WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ED56EF.8BD78945@atari.org.pl>
Source record: 82622

Dennis Vermeire wrote:
>
> On 13-04-99 Martin Byttebier <tos4ever@ping.be> wrote
>
> > The only way I know to get rite of that unlabeled dir is zeroing the
> >> partition with a harddisk tool.
>
> That's a bit drastic...
> With a disk editor like Knife, Dade, Diskus etc go to the partition, and
> click on directory....
> When you see the folder you want to delete, replace the first character,
> with E5 (hexadecimal), You should now see a funny looking character, which
> I can't type here. Now save the directory.
>
> That's all there is to it....

You forgot to tell him that the disk needs verifying after that
(to fix lost FAT entries).

4622. Re: ST BBS software

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36ec997b.3279080@news.snip.net>
Source record: 82623

On Wed, 10 Mar 1999 19:54:44 -0600, Callum Lerwick
<"[SPAM]lerwick[SPAM]"@[SPAM]tcfree[SPAM]net.[SPAM].org> wrote:

>> Some software that I've used/heard of ....
>> ST Keep
>> MiniBBS
>> RatSoft
>> Octopus
>> Forem
>> BBS Express
>> Michtron - remember the rash of BBS's that appeared after ST Format put
>> it on their cover disk :-)
>> Cheers
>> John
>
>Man, I still got a copy of the latest known Fnordadel from five years
>ago laying around somewhere that still ain't found its way onto the
>net... Whatever happened to Fnordadel? :)

Hi Cal, I beat you to it. Fnordadel and its source code is available
at:

http://users.snip.net/~mhop

Several versions of it, actually. Still trying to track down the
source code for the latest version.

>If ya can run Linux/68k, check out Citadel/UX at
>http://uncnsrd.mt-kisco.ny.us/

Or dial 609-346-1224 and log on to Fnordadel yourself, part of the
Citadel network, running on an Atari ST.

>Does MiNT do posix threads? :)

What are they?

4623. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36ED4DD7.DD1C9E3C@cable.A2000.nl>
Source record: 82624

Doctor Clu wrote:
>

> In all seriousness, has anyone considered ordering just the case a
> Milan comes in and putting the TT board in that?
>
> Doctor Clu

I think the MILAN board is designed to fit in a PC tower.
So a PC case is what you get anyhow.

Henk.

4624. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ed554a2532290@ping.be>
Source record: 82625

on Mon 15-03-99 12:25 joska@nuts.edu wrote:

>In article <7cge19ldf2@news2.xs4all.nl>,
> atarist@xs4all.nl (Stichting ST) wrote:
>
>> When you buy MiNT98 CD and N.aes the you have two times Thing.
>
>So is there a registered Thing on MiNT98?
>
The MiNT '98 CD doesn't contain a registrated Thing version. The CD I have
holds Thing 1.26 demo.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4625. FS: Atari CD ROMs from Toad Computers

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Keith Scroggins <atari@saltmine.radix.net>
Message-ID: <7cjl3s$mg7$1@news1.Radix.Net>
Source record: 82626

Hello,

A little special:

Get the Atari Compendium CD and the Suzy B 2 CD Set for $20 shipped in the US. For Canada, $22, and for other countries, the cost should only be $23 to $25.

All prices are in US dollars. All items will be shipped via First Class mail or Air. I also have Mouse Masters, Monitor Masters, Eureka Clock Cartridges, and Atari Portfolio PC Card Drives and Parallel Port interfaces for anyone interested.

--

Keith Scroggins <-*-> atari@radix.net <-*-> http://www.radix.net/~atari/

I've bought Toad Computer's Atari inventory! Selling it NOW!!!

4626. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cjm9m$qt7$1@snipp.uninett.no>
Source record: 82627

prunus@post3.tele.dk wrote:

> Not to mention Falcon owners. I personally like the new box for Silicon
> Grafic NT Workstation, the blue and gray one, and a matching keyboard.

It's not difficult to recase a Falcon in a AT bigtower, basically all you
have to do is to make extensions for the ports and perhaps cut away parts
of the 5.25" slots to make room for the huge Falcon motherboard.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4627. Re: caf/zip drive

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <hqdH2.3313$dy5.7247@nntpserver.swip.net>
Source record: 82628

Hi,

> i was wondering if anybody has managed to get a 100 meg zip
> drive working with caf.Every time i start to record i get
> a scsi 3 error, what does thi mean?

There shouldn't be any problems.
I've tried the Zip and it was ok up to 6 tracks in 48kHz, but on the 7th track, I got the familiar ï¿½HD too slowï¿½ message...
If you have some fragmentation on the Zip disk, I guess the number of possible tracks will be reduced rather quickly, since the Zip is a slow one.
You could check out my homepage to find some info about various harddisksï¿½ compatibility with CAF. Most of the HD's on the page are getting old now, but every now and then I get reports about new ones, so keep your eyes open and report all tested drives to me, please...

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

4628. Re: Q:Using export.drv on Falcon (Cubase)

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <jqdH2.3315$dy5.7247@nntpserver.swip.net>
Source record: 82629

Hi,

>I am currently upgrading my MIDI-setup from STE to Falcon. On the STE I used a handy
>16 channel MIDI out expander connected to my serial out. As I use Cubase I used the
>export.drv to run it. Now I built a similar cable for Falcon (9 pin) and since I know this is
>a different interface I am now looking for a new driver for Falcon. Is there one or do I have
>to open my Falcon and find the old connector?

The serial port expander won't work with CAF as far as I know (I couldn't get it to work myself when I tried - probably the same problem as with the Midex, with too old technology that won't keep up with the speed), so get an MO-4 from SoundPool instead and get yourself 4 extra midi outs from the printer port.

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

4629. Re: WARNING: Wensuite 3 beta 3 can cause severe probs

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ed67ee33c30b1@ping.be>
Source record: 82630

on Mon 15-03-99 17:50 draco wrote:

>Dennis Vermeire wrote:
>>
>> On 13-04-99 Martin Byttebier <tos4ever@ping.be> wrote
>>
>> > The only way I know to get rite of that unlabeled dir is zeroing the
>> >> partition with a harddisk tool.
>>
>> That's a bit drastic...
>> With a disk editor like Knife, Dade, Diskus etc go to the partition, and
>> click on directory....
>> When you see the folder you want to delete, replace the first character,
>> with E5 (hexadecimal), You should now see a funny looking character, which
>> I can't type here. Now save the directory.
>>
>> That's all there is to it....
>
>You forgot to tell him that the disk needs verifying after that
>(to fix lost FAT entries).

For a dummy like me it's probably better to make a back-up (minus that
faulty dir) and zeroing the whole partition.
This has the advantage that after reinstalling the soft I'll have a
optimized partition.

Anyway thanks for the help.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4630. Re: WARNING: Wensuite 3 beta 3 can cause se

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ed67ee33c30b2@ping.be>
Source record: 82631

on Mon 15-03-99 17:49 draco wrote:

>>
>> I thought maybe there is a conflict because of I have a UK TOS and
>> they a French one.
>>
>
>Or maybe they have different Ataris in France? French programs
>which do not contain surprisingly serious bugs (worst example:
>Sound Studio of Studio Capitale) are hard to find.

If one use a French TOS, German TOS, English TOS, Dutch TOS or whatever
shouldn't make any different I guess.
Anyway the most French developpers uses Falcon's.
About Wensuite. I really don't understand why one can make such a bad
prog. They are developing that thing already more then two year and it's
still very unstable, at least on my Hades and TT 030.
Every new version they make seems to contain more bugs (or features).
The only positive point is that it's so damned fast but that's about all
I'm afraid. One can read a review of Wensuite in the latest ST-computer.
The reviewer wasn't very pleased with Wensuite either.

BTW: Do you know that the forthcoming Light of Adamas pro will support
Java-script? If I may believe the advertissement the pro-version should be
available at Neuss fair.
Only I wish it was a little bit more stable. Furthermore I wished I could
use it under 64k or 24b color mode. For some reason the colors are wrong
on my setup.

For those who understand a little German I enclosed the text as found on
the Maus.

****
Die Pro-Version des Draconis-Internet-Paketes kommt!!!

Vorstellung der neuen Pro-Version auf der ATARI-Fri¿½hjahrsmesse 1999.
Auf der Messe, die vom 10-11.4.1999 in der Stadthalle Neuss stattfindet,
werden wir die neue PRO-Version des Draconis-Paketes vorstellen.

Die PRO-Version enthi¿½lt zusi¿½tzlich einen FTP-und einen Telnet-Client. Als
weiteres Highlight wird die Pro-Version eine JavaScript-Anpassung
enthalten, so dai¿½ Sie auch mit Ihrem ATARI nicht mehr auf die Features von
Web-Seiten verzichten mi¿½ssen, die Java-Script zwingend voraussetzen.

Mit der PRO-Version macht das Draconis-Paket einen deutlichen Schritt
zu einem multifunktionalen Gesamtpaket fi¿½r alle wichtigen Internet-Dienste.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4631. Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36ED5D16.6623@geocities.com>
Source record: 82632
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer

The House has a bill set up for a vote ASAP on whether to charge LD charges for Internet access even if you dial-up locally. This is something that affects each of us. Please read and forward:

Congress will be voting in less than two weeks. CNN stated that the Government would, in two weeks time, decide to allow or not allow a charge to your phone bill equal to a Long Distance call EACH time you access the Internet.

The address is http://www.house.gov/writerep/

If you choose, visit the address above and fill out the necessary form! If EACH one of us, forwards this message on to others in a hurry, we may be able to prevent this injustice from happening!

PLEASE PASS THIS ON!!!

4632. iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36ed766e21e7360@ping.be>
Source record: 82633

The subject says it all ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4633. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7cjpelel1@news2.xs4all.nl>
Source record: 82634

```
On 14 Mar 1999 20:08:18 , Roger Cain wrote:
>On 14 Mar 1999 02:54:07 , Hallvard Tangeraas wrote:
>
>>Those with UK-English keyboards.
>>I assume that the original German version is hard-coded for the standard
>>German keyboard setup, and the translated English version (translated
>>and distributed by System Solutions?) is hard coded for the UK public
>>with standard UK-English keyboards.
>>The rest of the world is forgotten, or at least not paid any
>>attention to.
>
>I'm afraid I don't know much about v6 but Magic v5 had a particular
>way of dealing with the keyboard mapping:
>
>At 'install' time it would copy the existing keytable and copy it into
>MAGIC.RAM before writing MAGIC.RAM to disc. This meant that if you
>spent some time geting the mapping right BEFORE you installed Magic it
>would remain correct thereafter without the need for using re-mapping
>utiliies at each boot-up.
>
>Has anyone tried this method with v6, it could be the permanent answer
>to all these probs (and will avoid having to load CKBD etc. on each
>boot).
>

Hi Roger!!

I had/have the Magic.ram [version 5] patched so all the nasty German
keys were changed but also my Polish ogonki were placed under the numerical
keypad. Patching done using Gemhexed.prg [any other diskeditor should do].
No CHKBD needed as well!

I m not so sure about solving the same problem with Magic6???

Gtx, Rein
```

4634. Re: WARNING: Wensuite 3 beta 3 can cause se

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36ED877F.1FCD51AC@atari.org.pl>
Source record: 82635

Martin Nightowl Byttebier wrote:

> >Or maybe they have different Ataris in France? French programs
> >which do not contain surprisingly serious bugs (worst example:
> >Sound Studio of Studio Capitale) are hard to find.
>
> If one use a French TOS, German TOS, English TOS, Dutch TOS or whatever
> shouldn't make any different I guess.
> Anyway the most French developpers uses Falcon's.

This (development machine) should not matter as long as the program is not
Falcon specific. StudioSon (that is the correct name for the Studio Capitale
program) is a Falcon specific sound application. Yet it does not work correctly
on a Falcon! Well, okay, perhaps it is not MiNT friendly? Nopes, it works
the same way (= equally bad) under plain TOS. I don't know, how they managed to
do it, even submenus in the user interface are screwed up. Perhaps they do them
manually? FYI, Falcon TOS supports submenus, no need doing them with tricks.
The actual sound part does not work stable either (docs say it is not stable
under MagiC, gosh, how does the "instability" look like if THIS is called
stability?), you get all sorts of crap noises in weird moments just like the
program wasn't able to have a full control over the sound subsystem. And so on.

Then such a developer would certainly say "Well, we gave up the development because
of no interest". What an interest can be in a crap software?

I had similar impressions on first versions of Wensuite (later I gave up testing).

4635. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cjsug$77j$4@news2.xs4all.nl>
Source record: 82636

On 15 Mar 1999 01:30:32, Dennis Vermeire wrote:
>Jos Vlietstra <jovlie@xs4all.nl> wrote on 14-03-99 :
>
>>when I hook up my Toshiba CDROMplayer
>>(Extern) to the SCSI bus of my TT030, it seems to damage the
>>bootpartition.The icons of
>>Jinnee are gone and after the second try, the TT won't boot up again,
>
>Sorry Jos, this is probably going to drive you mad..... but according
>to the description this is definitly a Termination problem....
>Check out if termination is set on the CDROM and also plug in a
>external terminator in the back.
>Also have a look inside the TT, see if the terminators are still there.
>In theory they can be removed, but I've heard a lot of funny stories
>about TT's going berzerk without them. To play it supersafe also
>terminate the harddisk....
>

This calls for a recent story.
My TT with internal SCSI-1 Seagate drive, extrenat (after 50 cm
flatcable a 44 Mb Syquest, then (50 cm round cable) a CD-ROM then
(200 cm round cable to a Epson scanner, then with a 25 cm flatcable
to a Quantum drive.
The last one on the bus (the Quantum) gave read/write erorrs even
with SCSI-verify.
Yesterday I opened up the TT to get the Seagate out and that
doubtfull Quantum in.
And what did I see?

terminators: 3 red boogies in the TT righthand back-corner!!!

How could it ever work?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4636. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cjst8$77j$1@news2.xs4all.nl>
Source record: 82637

On 14 Mar 1999 20:13:19, Jos Vlietstra wrote:
>On 14 Mar 1999 11:30:31 , Jos Vlietstra wrote:
>Yes there was also a firm called LIGHTHOUSE .I saw their ad in an Atari
>magazine (START - Dutch-) .Could it be possible to find such items at the Atari
>Messe in Neuss ?? .I think perhaps a normal PC tower will do. If only somebody
>will write a scheme of connections, perhaps Jo Vandeweghe, cause he has
>a tower made by himself, only I would prefer a metal case....
>Or is there somebody, who knows of a publication in an Atari magazine ?
>Love you all,
>Jos
>.
Yes there was an artikle in the Dutch ST magazine a long time back.
It indeed concerned itself with a LightHouse.

We managesd to get things in it but, when repairing it was a hassle
that tower. A TT box is in my opinion easier.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4637. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cjstl$77j$2@news2.xs4all.nl>
Source record: 82638

On 14 Mar 1999 23:23:17, Jos Vlietstra wrote:
>Hello everybody !
>something very strange happens since I changed my harddisk for a SCSI 3 Seagate
>Baracuda.This shark works fine but.....when I hook up my Toshiba CDROMplayer
>(Extern) to the SCSI bus of my TT030, it seems to damage the bootpartition.The icons of
>Jinnee are gone and after the second try, the TT won't boot up again, also when I
>on the 3rd try removes the SCSI cable !!!
>This never happened with my old 500Mb Seagate....
>What can be the bloody reason ??
>Please help or share your experience with me.I changed the SCSI ID of the Toshiba,
>it didn't help. So what ???????????
>Jos
>
>
I once had the same.
My solution was: I opened the SCSI-ROM box.
I found out that although there was SCSI-in and a SCSI-out connector
the drive was terminated.
Puttng a terminator in the SCSI-out gave the errors.
Also see if maybe there is a T-slit made in the box.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4638. FA: JVC SC1224 monitor

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: spearsk@mc-mc.com
Message-ID: <7ck23jmcp1@nnrp1.dejanews.com>
Source record: 82639

For auction on eBay: An SC1224 monitor, manufactured 9/85. It is a JVC monitor, not a GoldStar. Very good condition. Comes with power cord, video cable and user manual. Guaranteed against DOA.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=78707725

Please reply via e-mail at the above address if you have any questions.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4639. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7ck0lp$949$1@sun27.hrz.tu-darmstadt.de>
Source record: 82640

Hi!

joska@nuts.edu wrote:
> The downside with this is that you have to wait for the next N.AES-update
> (every other year or so...) to update your desktop, so you might just as well
> register Thing for the frequent updates.

Hey, did you ever get more real Thing updates than N.AES-updates? The
steps from 1.25 to 1.27 don't count, as they were almost only bugfixes
...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4640. TOS/Magic info required

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <Ydc38FA6bP72Ewq0@my-ste.demon.co.uk>
Source record: 82641

I'm looking for some info on all the different versions of TOS,
specifically the locations of the following sequences of bytes within
TOS. The first sequence is:

04 00 00 50 14 00 E9 82

The second sequence is:

06 10 00 80 12 3C 00 1B

I've already got this info for the following UK TOS versions

Version Location 1 Location 2
1.00 $FC1D20 $FC1DC2
1.02 $FC1F16 $FC1FBB
1.04 $FC316C $FC321E
1.62 $E03344 $E033F6
2.06 $E01E8E $E01F40
Magic 5.11 $005CA4 $005D56

Of special importance is the locations in the Milan and Hades versions
of TOS.

Thanks in advance.

--
David Bolt

4641. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: tNhOoSpPmAaMn@uoguelph.ca
Message-ID: <7ck1as$p3u$1@testinfo.uoguelph.ca>
Source record: 82642

: The House has a bill set up for a vote ASAP on whether to charge LD
: charges for Internet access even if you dial-up locally. This is
: something that affects each of us. Please read and forward:

: Congress will be voting in less than two weeks. CNN stated that the
: Government would, in two weeks time, decide to allow or not allow a
: charge to your phone bill equal to a Long Distance call EACH time you
: access the Internet.

: The address is http://www.house.gov/writerep/

: If you choose, visit the address above and fill out the necessary form!
: If EACH one of us, forwards this message on to others in a hurry, we
: may be able to prevent this injustice from happening!

: PLEASE PASS THIS ON!!!

I suspect this may be something of a hoax, being unintentionally passed along. First, there are no references, either to the CNN web site or any other news organization. Second, the URL listed above contains no information about the "bill" mentioned; it only lets you look up your representative. Third, there's no mention of the bill number. I don't know how the House of Representatives works, but here in Canada each bill from each sitting of the House of Commons has a bill number (e.g., Bill C-55, the anti-split-run magazine bill). Finally, since when does Congress involve itself in telecommunications regulations? Isn't that the job of the FCC?

I seem to recall there was just such a proposal before the FCC at one time, but it got tossed.

THeo

4642. Re: Atari emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be6f38$cf78ba40$LocalHost@xpnwjjkf>
Source record: 82643

Jin Kazama <jinkazama@my-dejanews.com> wrote in article
<7c75faqeg1@nnrp1.dejanews.com>...
> Has anyone out there has used any of the Atari emulators that are
available on
> the PC right now? I have been a long time Atari owner (back to my 800XL),
and
> unfortunately my STFM gave up the ghost some time ago, but I still have
the
> machine and software on floppy - and as I'll be getting a PII 366 soon
for my
> course, I'd love to be able to run all my old software again,, especially
GFA
> Basic 3.Cheers for any help/advice you can give in advance!

MagiC-PC is very usable with apps such as papyrus and Calamus. I have no
experience of GFA, though ISTR reading of problems with it under Atari
MagiC so I'd be a little suspicious of it under MagiC-PC. That said, the
version I'm using is v1.2 (=Atari v5.11), and the new MagiC6 is supposed to
be a vast improvement.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4643. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7ck4cv$su2$1@snipp.uninett.no>
Source record: 82644

Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:

>> The downside with this is that you have to wait for the next N.AES-update
>> (every other year or so...) to update your desktop, so you might just as well
>> register Thing for the frequent updates.

> Hey, did you ever get more real Thing updates than N.AES-updates? The
> steps from 1.25 to 1.27 don't count, as they were almost only bugfixes

Nope, but I got them several months after the rest of the world ;-) It
took me a bit over 6 months to get the 1.1.7-update (N.AES), and if I
hadn't been able to get 1.2.0 from "alternate" sources I would still be
using 1.1.7...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4644. Re: e-mail ST-Computer?

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Carsten Baron <Carsten@rom-logicware.com>
Message-ID: <36EC43EA.FA785289@rom-logicware.com>
Source record: 82724

Stichting ST wrote:

> I just got a 'Rechnung' from them
> The magazine costs now 128 DM for a year STANDARD Ausland.

Hello,

yes, this is correct. 98,00 DM normal for Germany else DM 128,00 Europe.
Airmail DM 256,00.......

--
Gruï¿½
Carsten Baron www.rom-logicware.com

4645. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921458716-429311AEicMi@ping.be>
Source record: 82725

Jos Vlietstra wrote on 14-03-99 in desperation -))

>So, my dear ladies and gentlemen , with all your higly rated knowledge,
>what's the cause, what's the problem and what's the solution ??
>I thank thee all !
>Jos

Like I explained in the previous posting ==> TERMINATION.
If the termination is not right, one can get all kind of strange problems,
one of them is when you save anything to harddisk, the directory gets
corrupted.... next time you boot ==> zippo

Just check the termination very carefully, and soon you'll be a very
happy Dutchman again -)))

Cheers from Belgium

Dennis

4646. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921458714-428795AEicMi@ping.be>
Source record: 82726

Jos Vlietstra <jovlie@xs4all.nl> wrote on 14-03-99 :

>when I hook up my Toshiba CDROMplayer
>(Extern) to the SCSI bus of my TT030, it seems to damage the
>bootpartition.The icons of
>Jinnee are gone and after the second try, the TT won't boot up again,

Sorry Jos, this is probably going to drive you mad..... but according
to the description this is definitly a Termination problem....
Check out if termination is set on the CDROM and also plug in a
external terminator in the back.
Also have a look inside the TT, see if the terminators are still there.
In theory they can be removed, but I've heard a lot of funny stories
about TT's going berzerk without them. To play it supersafe also
terminate the harddisk....

Good Luck

Dennis

4647. TOS ftp client for STiK API updated

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7cho9a$59e$1@athena.netset.com>
Source record: 82727

I've updated my TOS FTP Client for the STiK API on my web pages.

http://www.netset.com/~baldrick/products.html

Changes to .3?

NULL characters are now parsed out. Should help with use on VAX
servers.

Block size now reported when 'hash' command issued.

Dan Ackerman
aka baldrick@netset.com

4648. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7chp1e$66o@usenet.pa.dec.com>
Source record: 82728

In article <7ccdv2$do3$1@remarQ.com>, bjr@localink4.com (Brian Roland) wrote:
>I just got MagiC and intalled it...
>It has the wrong keyboard layout!
>How do I fix this?

The place to go for most information on MagiC 6 is the MagiC Online page.
If you go to the download - patches section, you will find several programs
which will remap your keyboard.
Try http://bengy.atari.org/patches.htm

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

4649. Re: Cuase/Atari question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: nospam.blackwell@virgin.net
Message-ID: <7chp9r$o7l$1@nclient1-gui.server.virgin.net>
Source record: 82729
Cross-posted to: alt.steinberg.cubase,comp.sys.atari.st

ajwells@ix.netcom.com wrote:

>Here is a real stupid one, but anyway... I just added a megafile drive
>to my Atari ST and I cant figure out how to switch drives from inside
>Cubase... what I want to do is to run Cubase off the hard drive and then
>open up some midi files that are on floppy... but when the dialog box
>comes up, it only gives me the hard drive as a selectable option... I'm
>sure I'm just missing a keystroke somewhere... thanks in advance

Sounds like you have an earlier TOS (operating system). All you have
to do is click on the line that's showing you the path to the drive,
go left with the arrow buttons to get into a position to delete the
(C) (or whatever letter your hard drive is) (with the backspace key),
replace it with (A) then click on the top left corner of that box
(funny little icon) and then it will read and write to your floppy.

Alternatively we're talking a TOS upgrade here! (On a chip, though it
is possible to get one on floppy ...)

John

4650. Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7chuba$5bs$1@news7.svr.pol.co.uk>
Source record: 82730

Hi ,

Is it possible to have an AVSERVER with Magic v2.01? (to use the
sound routines of popgem)
And if so how is it set up?

cheers

Paul Mac

4651. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <36ec718a.605481@news.jax.bellsouth.net>
Source record: 82731

On 14 Mar 1999 11:56:41 GMT, steve@sweet3.freeserve.co.uk (Steve
Sweet) wrote:

>On 9 Mar 1999 06:28:03 G, Mike Borsley wrote:
>:>
>:> Has anybody a non working Mega STE they might like to part with.
>:>I'm particularly looking for the internal SCSI host adaptor (working)
>
>Try to locate a Link 96, very tasty board.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

Theres one up on the E-bay auction website at
http://www.ebay.com

Serach under Atari ST and I think you'll see it.
It's not mine, just passing along the word.

Mike

4652. Help! calling Calamus SL/SLM804 experts

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F8MACJ.72M.0.bloor@torfree.net>
Source record: 82732

Dear Atari enthusiasts:

For those of you who have missed you XEST fanzine fix, my apologies.
Another one is on the way.

Meanwhile, my SLM804 laser printer and my TT030 (4/4/540/NVDI/TOS3.05)
are not co-operating much, as of late.

When I try to print a document from Calamus SL the printer dialogue
defaults to the letter size paper and the automatic feeder tray, no
matter what I try. You can't change it in the printer dialogue panel.
I've hacked with my CALAMUS.SET file using a text editor, but nothing
seems to change the printer's new `fixed' default.

I know that I am missing something obvious, here. Advice, please.

Thanks.

John S. Gray
XEST fanzine editor
Isolated out in Atlantic Canada
ag352@chebucto.ns.ca

4653. Re: Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Katherine Ellis <kellis@leading.net>
Message-ID: <Pine.BSI.4.05L.9903150142540.28656-100000@users.southeast.net>
Source record: 82733

Magic, geneva, MiNT whatever will do.
The only thing you hae to take care is to just have an AVSERER desktop :)

Thing, Jinnee, Neodesk (up to some extent, but for just avstart, that'll
do)

This is how it works:

Your desktop, (for example THING) is the one you use:
Somewhere (depending on your OS) you need to assign the env variable
AVSERVER (not! AV SERVER, nor, AV_SERVER, nor, avserver, nor AvSeRvER ;)
anyway, AVSERVER=THING, (not the path of THING.APP, just the global name
of the desktop, could be AVSERVER=JINNEE is you use JINNEE desktop)

Once done, the applicatios that will use the av-protocol will know who to
talk to when exchanging data, commands.

The desktop you use will need to have some files assigned to some
application, in example:
you want all the *.wav files to be played by gemjing program.
And all *.mid to be played by your midi file player and so on.
This is a global setting. Which is very nice, because no need to mess with
that very often, (same goes for graphics, *.jpg assigned to imagecopy4
etc)

What popgem (here) does, is, asks the avserver to play the file.wav as if
you doubled click on it from the desktop.
So thing will know how to forward the request to the appropriate
application.

Basically:
popgem ask AVSERVER, run effect.wav.
AVSERVER is THING (for example).
THING will check in its database (cfg files) how to play *.wav.
THING sees that *.wav files have been assigned to C:\players\playwav.ttp
THING then starts playwav.ttp with the sound files as asked by the
av-client (popgem here), hence the file effect.wav

Easy?
Clearer?
I made this long because it seems there are many people still wondering
what AVSERVER is, and what it can do.

The pros of using avserver by applications:
(in my opinion of course).
It guarantees that the files will be played fine no matter the machines.
Because the user is the one deciding which player will handle the *.wav

files.
More flexible (same reason as above)
The program is much smaller, and it is very easy for a programer to add
av-protocol calls. (few lines of code only).
Very fast to code, because don't have to mess with the *.wav formats etc.
All the hard works has been done by the player. SO why duplicating the
efforts?

cons:
The users need to have an AVSERVER desktop.
And multitasking OS.
If many applications asked for the same type of requests to the avserver,
it might create a mess? (never dealt with that).
In example, popgem calls sound player, but atarirc also ask to play a
sound on the same player. I guess they would be delayed.
That's all.

On 15 Mar 1999, Paul McIntosh wrote:

> Hi ,
>
> Is it possible to have an AVSERVER with Magic v2.01? (to use the
> sound routines of popgem)
> And if so how is it set up?
>
> cheers
>
> Paul Mac
>
>

/
MiNT Is Now TOS, let's move on, shall we? /
/

4654. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36ECADE6.6D58@geocities.com>
Source record: 82734

Hmmm... The "iTT"... nah! :)

(Hey, since we are so busy naming Atari products after animals, I got
an idea. Since the Atari computer line seem to naming their machines
after birds, like the Falcon, Milan.. how about a suggestion for the
TT.. the "TiT". :) (Yes, it is actually the name of a bird....))
(grin)
(So what would this make the ST? A STark or STork?) ;)

In all seriousness, has anyone considered ordering just the case a
Milan comes in and putting the TT board in that?

Doctor Clu

@>-->-----------

prunus@post3.tele.dk wrote:
>
> >From: jovlie@xs4all.nl (Jos Vlietstra)
> >
> >I think many TT030 lovers want to update their Atari case.
> >An Atari-design would be nice in the form of the HD leds..
>
> Not to mention Falcon owners. I personally like the new box for Silicon Grafic NT
Workstation, the blue and gray one, and a matching keyboard.
>
> cheers
>
> Joergen
>
> Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
> http://home3.inet.tele.dk/prunus/

4655. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36ECAF5B.6033@geocities.com>
Source record: 82735

Hi from another 520 ST (4 meg) user. I posted a message earlier, but I guess it got lost.

Hey there, I loaded up Cab 1.5 last night. First off, is there an english version and if so, where can I find it? If not, I have no problem learning German. (Since English is a "Germanic" language anyway right?) :)

Secondly, I take it STinG is the connection software to connect Cab to the web. I loaded that up as well, or tried to. Have to admit, I didn't find many executable files in Sting, and those I did find quickly errored out and returned me to the mail menu.

I need some elementary beginning help on getting this set up. I am new to the Atari world, but would love to get this set up and on the internet.. even if just to get E-mail, newsgroups, and the text off webpages with no graphics (which is my plan at this point).

I'm thinking the ST can accomplish the basic computer needs of today, and I'm having fun making it do so. Any help will be appreciated.

New ST user,

Doctor Clu

@>-->----------

4656. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECC28A.ADBC428A@directprovider.REMOVETHECAPITALS.net>
Source record: 82736

esc a ï¿½crit :
>
> On Fri, 12 Mar 1999 09:14:52 +0100, Nicholas Bales
> <bales@directprovider.REMOVETHECAPITALS.net> wrote:

<snip>

> Does this AES system affect Midi software?
>
> I run Cubase Audio Falcon,on a 14 Meg /85Meg internal Drive Falcon.
> I do have the MultiTOS kit disks,but they are corrupted,so I won't
> install them on my system.Plus, when ever I read articles MultiTOS
> never seems to get good credit,so I never bothered to put it on
> my computer.

Actually, Cubase will not run under any multitasking system, because it
would conflict with its own multitasking MIDI system.

If you want to run such a system, you need a bootmanager so that you can
select under which envirnment you wish to start your computer each time
you boot.

>
> Would putting AES on my system affect the way how Cubase runs?

Yes. Cubase won't run under MiNT or MagiC.

> >
> >MagiC and N.AES are both commercial. N.AES actually included MINT. MagiC
> >is a replacement OS, easier to install, but less compatible and less
> >"hackable" (Will I get flamed for saying this?).
>
> I know it's been said that Cubase does not work with MagiC,I would
> like to have one of these replacement OSs,but I do not want to
> buy one if they affect Cubase's performance.
> I mainly use my Falcon for Midi/Audio recording.
>

Then don't bother really... If you wanted to use it for DTP or internet
stuff, then it would definitely be worth the hassle, but not if you only
run Cubase.

> >
> >>
> >> Who sells this software?
> >
> >That depends on which country you live in...

>
> Well,I live in Bermuda,I normally buy my Atari software and Hardware
> from,companies such as Wizztronics,and Systems For Tomorrow in
> the USA.
> I've Heard about MagiC,but I've never heard of N.AES before.
> Is N.AES software from Europe?
> Seems like all the best Atari software is in Europe.
>

Yes, N.AES is german, but it's probably available from at least one your
usual sources.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4657. Cubase 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: lwright@spamola.silk.net
Message-ID: <MPG.115665af4e547cdd98979f@news.silk.net>
Source record: 82737

I'm looking for a copy of Cubase 3. I have 2.1 but it won't run on my
TT. If you have this software, please email me.

Lawrence.

--
remove .spamola to reply.

4658. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECCF9F.C9342DDE@directprovider.REMOVETHECAPITALS.net>
Source record: 82738

Maciej Rozmus a ï¿½crit :
>
> >If you want one single software package, get CAB2.7 with Fiffi and ASH
> >Mail, and you're set. Or wait (yet again) for WenSuite.
>
> Wensuite is still developed ???
>
> What's the actual version ?

Yes it's still under development. The current version is WS 3beta 4.

The problem is that they seem to be developing under MagicMac, and the
beta versions are VERY buggy and crash all the time. You should really
wait a few months. The downloadable beta 3 is not worth the download.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4659. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECCEFC.F927FA33@directprovider.REMOVETHECAPITALS.net>
Source record: 82739

Doctor Clu a ï¿½crit :
> So yeh, last night I figured I would start the treasure hunt and get
> things going. After finding out how to un LZH a file (I'm coming from
> the Macintosh world... LZH.. what's that?)

And what the heck is StuffIt ??? ;-) hqx, sit... that's even more
complicated!

> I was able to get Cab 1.5
> from the Cab site. It was the German version. (Is there an English
> version? If not.. I needed to learn German...)

The CAB archive contains all the international files. You'll find a
cab_e.rsc file that should replace the cab.rsc to make it an english
version. Same for all the docs and readmes.

> and the way it set up
> the HTML was really nice. Can't wait to see how this thing runs.
> Of course, I uncompressed STinG, and the only files I could find that
> were executable were files that would load for second, quickly display
> some error message, and then return me back to the main menu.
>

AUTO programs. Follow the setup procedure in the Quick FAQ. It should
get you started.

Welcome out of the brainless world of Macintosh installers ;-)

> So far my understanding of browsing on the ST goes something like
> this... Cab is the browser, and you need AT LEAST 1.5. The connection
> and PPP/TCP stack to run Cab, at least the one I've heard most suggested
> is STinG, which is a offshoot of STiK.

That's it. The only other compatible one is MiNTnet, but it only runs on
MiNT. As a beginner, you don't want to bother with that yet. There are
also some complete proprietary packages such as CAB 2.7+PPPconnect or
Adamas or WenSuite, but these are commercial and incompatible with STinG
client software.

> I've seen in the Cab program where other telnet, newsgroups, Ftp, and
> others would be added. Nice. But I guess I just need to get the
> connection utility set up.
>
> Any advice at this point?
>

Yes: http://quickfaq.atari.org

> Also, since I plan to be running this program for mainly text (since
> I'm working with a 8 mhtz machine running with probably a 19200K buad
> port at best), what features should I turn off to make it more
> efficient, and how do I turn off the auto load on the graphics.

You'll find it right away as soon as you setup the english rsc file.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4660. Re: WANTED 720K Drive for Atari purchased in 1986

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECD056.10AD0B6B@directprovider.REMOVETHECAPITALS.net>
Source record: 82740

PDRPROD a ï¿½crit :
>
> I have an atari computer that is the front-end of an Eclipse video effects box.
> I need a replacement 720K Drive. If you've got one that will work, I'm
> interested in buying it. Contact me a pdrprod@aol.com.
>
> Paul Rosa

You can use a PC floppy disk, with a few modifications. Check out the
Atari ST Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4661. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ecc1a4c3083960@holleman.demon.nl>
Source record: 82741

on Mon 15-03-99 01:30 Dennis Vermeire wrote:

>Jos Vlietstra <jovlie@xs4all.nl> wrote on 14-03-99 :
>
>>when I hook up my Toshiba CDROMplayer
>>(Extern) to the SCSI bus of my TT030, it seems to damage the
>>bootpartition.The icons of
>>Jinnee are gone and after the second try, the TT won't boot up again,
>
>Sorry Jos, this is probably going to drive you mad..... but according
>to the description this is definitly a Termination problem....
>Check out if termination is set on the CDROM and also plug in a
>external terminator in the back.
>Also have a look inside the TT, see if the terminators are still there.
>In theory they can be removed, but I've heard a lot of funny stories
>about TT's going berzerk without them. To play it supersafe also
>terminate the harddisk....
>
Hi again,

I've explained Jos already by e-mail before that I suspect his termination
to be wrong.
But before he starts terminating every device, I'll explain once more:

TT's SCSI goes two ways: one flatcable to the internal HD. This one needs
a terminator or the drive set to "termination ON" (whatever the
possibilities).
The other way goes towards the SCSI port: whatever you connect, be sure it
is on ONE LONG BIG line, no Y or T connections. The end of this line has
to be terminated too, whether that is an active terminator or the last
device on the line with termination enabled. Everything else (read "in
between": NO termination.

Also don't leave a piece of 10 cm flatcable going further out, beyond the
last connector on the line. Cut the flatcable just beyond the connector.
If you have a flatcable with 6 connectors, use the last device on the last
connector, not on nr. 3.... or hook a terminator onto the last connector.

If this all is OK and the problem remains, check the position of the
connectors on the flatcable: it's possible to create shortcircuits or no
connections doing this not precise enough...

--
CU NeXT msg,

_____
| |

L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____|

4662. Re: Atari ST - SCSI, Zip drive, Akai S2

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36ECD139.356@ooc.de>
Source record: 82742

Stichting ST wrote:

> As far as I can see: HDDRiver software and the Link adaptor should be
> able to allow two masters on the bus.

This is only possible with the LINK97 (not LINK96 or any other!) host adapter. The link adapter has to care for everything in this case, not the software. Two initiators (there is no "master" in SCSI terms) supported by software are possible with SCSI, not with ST ACSI. In this case the hardware must handle everything and the only hardware that can do this for the ST/STE is the LINK97.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4663. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36ECD1BF.606C@ooc.de>
Source record: 82743

Dennis Vermeire wrote:

> Also have a look inside the TT, see if the terminators are still there.
> In theory they can be removed, but I've heard a lot of funny stories
> about TT's going berzerk without them. To play it supersafe also
> terminate the harddisk....

They HAVE TO be removed if there is an internal and and external device.
In this case the TT is in the midst of the SCSI chain and thus must not
be terminated.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4664. Re: atari 1040 stfm and connecting a hard drive.

Newsgroup: comp.sys.atari.st
Date: 1999-03-15 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36ECD11A.341D7F14@directprovider.REMOVETHECAPITALS.net>
Source record: 82744

Pera Putnik a ï¿½crit :
>
> frank wrote in message <01be6dfd$ac898640$c2fa0fd2@default>...
> >Hi from Australia. Can anyone help me? I would like to connect a seagate
> >ST225 hardisk to my atari 1040 stfm. What cables,connections,advice do I
> >need to make it work?
>
> ST225 is old, low capacity, but power hungry MFM drive. Cables and
> connections will not be enough, and as I know there is no MFM disk interface
> for Atari's. Perhaps Atari Megafile 30 had something like that.
> My advice: forget this drive, give it to some computer museum and buy 2.5
> inch IDE drive.
>

He could attach it as a second host inside a Megafile. These had
provisions for a second device. But I agree, that's about it.

Frank, you should contact Mario Becroft in NZ (not too far from Oz), to
get an IDE interface for your STF. With a 2.5" IDE drive you'll have a
very neat setup.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4665. Re: Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ejXRnfAPRq72Ew59@steverosie.demon.co.uk>
Source record: 82495

In article <01be6f9e$f12062e0$95810ccf@dmcinerney>, Mac Hine
<dmcinerney@seanet.com> writes
>I'm working on a pretty extensive project that is using large audio files
>and after I complete the transfer I get a message that says something like
>"can't create image". What do I need to do to correct this annoyance.
>
>Thanks

If you can give a more detailed account of what you are using; machine,
memory, drives etc.. it may be useful!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4666. Re: amiga.usuck.com

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <7cm6ki$e2q$1@feresa.bio.vu.nl>
Source record: 82496

Richard Karsmakers (karies@wxs.nl) wrote:

(Now there's a name that sounds familiar...)

: Nice virtual URL for atari.org.... amiga.usuck.com.

Hmm, I though we had moved well beyond the "Amiga sucks!"-thing.
Aren't we in the "Microsoft sucks!"-age now?
Does bill.usuck.com (or better bill.usuck.org) exist yet? :-)

-=Levien

Levien van Zon (lvzon@bio.vu.nl)
http://atari.scum.org/

4667. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7cma91eqn1@roch.zetnet.co.uk>
Source record: 82497

On 15 Mar 1999 20:09:57 , Rein Bakhuizen van den Brink wrote:

>I had/have the Magic.ram [version 5] patched so all the nasty German
>keys were changed but also my Polish ogonki were placed under the numerical
>keypad. Patching done using Gemhexed.prg [any other diskeditor should do].
>No CHKBD needed as well!

Yes, Rein, that's the HARD way to do it :-)

My point was that the Magic 'Install' sequence writes the 'current'
keyboard tables into MAGIC.RAM so if you get the keyboard mapping
right (with whatever utility) and THEN install Magic the patching will
be done automatically.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4668. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7cma94eqn2@roch.zetnet.co.uk>
Source record: 82498

On 15 Mar 1999 21:09:36 , Stichting ST wrote:

>This calls for a recent story.
>My TT with internal SCSI-1 Seagate drive, extrenat (after 50 cm
>flatcable a 44 Mb Syquest, then (50 cm round cable) a CD-ROM then
>(200 cm round cable to a Epson scanner, then with a 25 cm flatcable
>to a Quantum drive.
>The last one on the bus (the Quantum) gave read/write erorrs even
>with SCSI-verify.
>Yesterday I opened up the TT to get the Seagate out and that
>doubtfull Quantum in.
>And what did I see?
>
>terminators: 3 red boogies in the TT righthand back-corner!!!
>
>How could it ever work?

:-)) ... so you would think, Ronald, but see my recent posting. My
external bus only worked if the 3 boogies were left in!!

Big puzzle.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4669. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cma13$6d1$2@news2.xs4all.nl>
Source record: 82499

On 15 Mar 1999 12:27:10, joska@nuts.edu wrote:
>In article <7cge1bldf3@news2.xs4all.nl>,
> atarist@xs4all.nl (Stichting ST) wrote:

>> And that very active person who will do it, will he also take a
look
>> at those awfull documents that are in RUNOFF format???
>
>Which documents are you refering to here?
>
Sorry, wrong number dialled.
I had in mind manuals that came not with MiNt or MintNet but with
Net-BSD stuff I picked from somewhere.

I myself seem to suffer from 'stackspace too small'.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4670. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cma0m$6d1$1@news2.xs4all.nl>
Source record: 82500

```
On 15 Mar 1999 12:25:48, joska@nuts.edu wrote:
>In article <7cge19$ldf$2@news2.xs4all.nl>,
> atarist@xs4all.nl (Stichting ST) wrote:
>
>> When you buy MiNT98 CD and N.aes the you have two times Thing.
>
>So is there a registered Thing on MiNT98?
>
No, I unpacked it and found: version 1.26D (german).
You do not have a total 'save desktop' function.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
```

4671. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36eea6fcdabaec30@holleman.demon.nl>
Source record: 82501

on Tue 16-03-99 19:09 Roger Cain wrote:

>On 15 Mar 1999 21:09:36 , Stichting ST wrote:
>
>>This calls for a recent story.
>>My TT with internal SCSI-1 Seagate drive, extrenat (after 50 cm
>>flatcable a 44 Mb Syquest, then (50 cm round cable) a CD-ROM then
>>(200 cm round cable to a Epson scanner, then with a 25 cm flatcable
>>to a Quantum drive.
>>The last one on the bus (the Quantum) gave read/write erorrs even
>>with SCSI-verify.
>>Yesterday I opened up the TT to get the Seagate out and that
>>doubtfull Quantum in.
>>And what did I see?
>>
>>terminators: 3 red boogies in the TT righthand back-corner!!!
>>
>>How could it ever work?
>
>:-)) ... so you would think, Ronald, but see my recent posting. My
>external bus only worked if the 3 boogies were left in!!
>
>Big puzzle.
>
>
Roger, beats me too...

I know the terminators removed works OK here and with a friend's TT. We both have "remakes" (with, you won't believe it, Intels...). Must be late revision boards if not the latest.

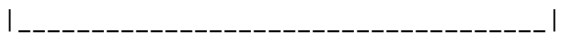
Perhaps earlier boards have problems with going by SCSI's rules... It all sounds completely Atari-wise again: only half-done jobs on several ports (remember the printer one, the Midi-ports, Falcon's SCSI, etc.)

Reading Dennis' statement supports this too...

I believe Jos operated the external SCSI with the terminators in place which didn't work; he might check by removing them.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |



4672. FS TTO30

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Alan Miller <amiller@iaw.on.ca>
Message-ID: <36EEB5D6.7541DC86@iaw.on.ca>
Source record: 82502

TT for sale 6meg ram 430 meg HD, colour moniter can use all res except
TT high.
External CD ROM
Hayes 28.8 external modem
Migraph hand scanner with scanner tray

$250
prefer to sell to someone in Southern Ontario

4673. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cmcu9$o7l$1@nnrp1.dejanews.com>
Source record: 82503

In article <36EE126D.C97B5A5B@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>
> Tim Conrardy a crit :
> >
> > On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
> > >Has anyone got one of these fine machines? Was it worth the money? How much
> > >did you pay for yours? Any information is greatly appreciated. Thinking
of
> > >moving up to this standard.
> > >
> > >Thanx
> > >
> > >
> > >. I would like info on the same question...Is it good for MIDI?
> > Sometime (soon) I am thinking of writting keyboard or Electronic
> > musician on the current state of Atari musicians. Knowing how the
> > Milan stands up to Midi applications would be a big plus to put in the
> > letter!
> >
>
> Not too well at the moment I'm afraid. It has no MIDI ports, and there
> were plans to either design a MIDI board or use a SB16 for sound, but
> I'm not sure of the status of these projects.
>
> The Hades is a better (but more expensive) choice, with the famous (and
> expensive) StarTrack board, which includes a DSP, MIDI, etc... and even
> runs CAF.
>
> Nick
> --
I DON"T BELIEVE IT!! An Atari WITHOUT MIDI PORTS!??!! Now THAT
that was a marketing blunder! I know TOS can do a lot more then Midi,but the
midi ports have changed many a musicians mind to sticking with the Atari
Platform.

Tim

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4674. Re: Help: What is AES and How do I Get version 4.1 for My Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: escaisey@hotmail.com
Message-ID: <36ee8936.1195063690@news.northrock.bm>
Source record: 82504

So have you tried Cubase running under Geneva?

How does Cubase Perform under it?

How much of the 14 megs of Falcon memory is used by Geneva?

A fully loaded Cubase Audio Program when loaded takes alot of ram.
With 2 programs like that running together in must not leave much ram
To do audio recording and midi in Cubase.

Is this So?

Thanks!

sean

On Mon, 15 Mar 1999 10:54:48 GMT, gokmase@my-dejanews.com wrote:

>In article <36ECC28A.ADBC428A@directprovider.REMOVETHECAPITALS.net>,
> Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>
>> Actually, Cubase will not run under any multitasking system, because it
>> would conflict with its own multitasking MIDI system.WWW:
>
>True, but it will run under a multitasking AES, eg. Geneva.
>
>
>
>
>http://hem1.passagen.se/gokmase/atari
>
>----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4675. Re: atari 1040 stfm and connecting a hard drive.

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@flash.nospam.net>
Message-ID: <tgzH2.400$rb2.651@news.flash.net>
Source record: 82505

Unless the drive model number is ST225N, I would consider it
extremely uNlikely. I believe Seagate attacked an N to the Model
number to identify ScSI drives.

frank wrote in message <01be6dfd$ac898640$c2fa0fd2@default>...
>Hi from Australia. Can anyone help me? I would like to connect a seagate
>ST225 hardisk to my atari 1040 stfm. What cables,connections,advice do I
>need to make it work?
>
> Thank for any help, Frank.
> E-mail: papazois@netspace.net.au

4676. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36EEC9AC.DE560BE0@cable.A2000.nl>
Source record: 82506

Roger Cain wrote:
> My point was that the Magic 'Install' sequence writes the 'current'
> keyboard tables into MAGIC.RAM so if you get the keyboard mapping
> right (with whatever utility) and THEN install Magic the patching will
> be done automatically.
>

Hi Roger

This would mean that I can disable all the keytabl.sys
and reboot?.

I have done that just now, but now I am back to a german
keyboard: a qwertzuiop. I did a cold reboot.

I do not remember if I installed under TOS or MagiC 5,
but I know that both had the UK keyboard layout.

The problem is that I do not have V5 anymore, and I think it is
not sure if the above worked with TOS 3.06

Greetings
Henk.

4677. Re: Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36eed210.148858156@news.snip.net>
Source record: 82507

On Mon, 15 Mar 1999 16:00:34 GMT, screenstyles@hotmail.com wrote:

>Hello,
>
>Problem: I have d'loaded a Zip file, and I can't get it to unzip succesfully
>for my Atari ST. If I expand the archive on a PC (with PKZip or Winzip)
>everything SEEMs to work fine, but when I take the disks to the Atari I find
>that dozens of phantom files with helpful names like 'Aa.' have appeared, and
>that the files I wanted to get at are corrupt. The phantom 'Aa.' files are
>invisible on the PC, and impossible to delete on the Atari. PK Zip and WinZip

Run ST Tools and it will delete the Aa files.

4678. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36EECD11.65A3A3B6@cable.A2000.nl>
Source record: 82508

Hi all

I have a rather old TT, februari 1991, it came with TOS 3.05

First I changed to 3.06.
Some 5 years ago I changed the ST157N for a LPS340.
I have now the old ST157N in a standard SCSI box for use with the 1040ST
and a link, and as unit 1 extern on the TT.
I didnt change a thing on termination, it all just worked.
Never had a problem.

Cheers
Henk.

4679. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: atari@bright.net
Message-ID: <7cmjceitc1@cletus.bright.net>
Source record: 82509

A list of Milan users can be found on my Atari clone page.
If you have a Milan and are not listed contact me.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4680. Re: Atari emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903160000.a11779@lu.maus.de>
Source record: 82510

Hello "John,

n> MagiC-PC is very usable with apps such as papyrus and Calamus. I have
no
n> experience of GFA, though ISTR reading of problems with it under Atari
n> MagiC so I'd be a little suspicious of it under MagiC-PC. That said,
the
The problems are the same on every MagiC version on every system (and can

also occur with MultiTOS).

The interpreter works fine (as long as you can say that about GfA ;->) as
a
SingleTask, but the compiler needs a patch (there are different ones, i.e
GFA-
Patch, which also exists in an English version), because it has a nasty
fault on its memory allocation.

n> version I'm using is v1.2 (=Atari v5.11), and the new MagiC6 is
supposed to
n> be a vast improvement.
The 6.0 offers general improvements, but the now released 6.1 is said to
be 2
to 3 times as fast as the 6.0 (just waiting for the update at the moment).

It does a sort of "on the fly precompiling" the 68000 code for much faster

emulation.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4681. Re: looking for a mouse

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36efc938.24419543@news.demon.co.uk>
Source record: 82511

On Tue, 16 Mar 1999 16:18:15 GMT, FarmKing <alovell@my-dejanews.com>
wrote:

>I am looking for a mouse for my atari 1040st. I think it works after I found
>it in a closet of a public school.

snigger ;-))

>It should be fun repairing the monitor
>connection and getting the mouse. All kinds of help would be appreciated.
>Please e-mail me with any answer to my question.

Aside from second hand shops etc, you'll also find the Amiga mice
worth looking at. Many were switchable so that they'd fit either
machine (switch just swaps the axis in one direction iirc). Thus is
would be possible to modify a non switchable Amiga mouse anyway.

In the meantime, hold down the ALT key and use the arrow keys to make
the mouse move. Use SHIFT in conjunction with this for finer movement.
Left button is the "Insert", right is "ClrHome" (still holding down
ALT).

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4682. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: guy@swampdog.demon.co.uk
Message-ID: <36eec747.23922388@news.demon.co.uk>
Source record: 82512

On 16 Mar 1999 05:40:42 GMT, bjr@localink4.com (Brian Roland) wrote:

>I've never used MagiC untill a few days now...
>I've read the manual a dozen times and still can't figure this out.
>
>How do I limit the amount of memory PageStream2.2 takes?
>I did the install application, limit memory dialog.
>I also ran limitmem.ttp ../PGS2.PRG 4000
>.
>Well...it still hogs up all the memory on my 14meg Falcon.
>
>Any tips here?

Run another memory hog first ...

www.swampdog.demon.co.uk
/atari/programming/tools/index.html
"SdUseMem"

... except this one can be told to release it. Not a very elegant
solution but it has helped others, which is why it's still there.

--
guy@swampdog.demon.co.uk
http://www.swampdog.demon.co.uk

4683. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dorgtu.mlohlc165ikx0N@srry01m02-142.bctel.ca>
Source record: 82513

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:

> on Mon 15-03-99 22:06 Jo Vandeweghe wrote:
>
> >The subject says it all ...
>
> Sorry but what has this to do with Atari?

Yet talk of beer in the current "Mint98" thread is OK?

Mind you, now that I think about it, beer *is* far more important than
any new piece of software :-)

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4684. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: kaf@cdac.com
Message-ID: <7cmkg4ttb1@brokaw.wa.com>
Source record: 82514

In article <36ee2acad4aa6d10@holleman.demon.nl>,
Louis <louis@holleman.demon.nl> wrote:

>Well, I'm not a girl (or AM I???????) but Uwe clearly stated that:
>
>*ONCE ONE STARTS USING THE EXTERNAL SCSI BUS, ONE NEEDS TO REMOVE THE*
>*INTERNAL TERMINATORS IN THE TT!!!!!!!*
>
>Simple as that.
[snip]

I'm sure Uwe meant once one starts using the internal AND external
scsi devices one needs to remove the internal terminators in the TT.
The scsi bus needs to be terminated on both sides, the TT being one
unless it's in the middle (scsi wierdness aside).

-Kyle
kaf@cdac.com

4685. Re: TWO Boot Straps on different hard drives]

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCQRAFDVUP@data.rhein-main.de>
Source record: 82515

In <uHKC2.204$SY3.474@198.235.216.4> Brian Van TIlborg wrote:

>
>Could it accidentally boot off the syquest first and ignore the IDE drive?

Hm..

Falcon normaly ask first for the floppy disk, second IDE and last SCSI.
(If not bootable media found on floppy or IDE)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4686. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCQRAFDYUP@data.rhein-main.de>
Source record: 82516

In <7bev3m$26o$1@news2.xs4all.nl> Jos Vlietstra wrote:

>Help !I got a Quantum Atlas XP31070W SCSI .it won't boot with HDDRIVER and Hushi on
^
That's a "Wide" or "UltraWide" SCSI drive? Which SCSI connector?

>my TT030 .Is there anybody who did succeed with this model of Quantum and Atari ??
>As second drive it worked with a Falcon, but I want to use it as internal HD .

Yes, Atari can't boot from some xx Quantum devices.
I'm not realy sure it was "Atlas"

Which jumper you found on this device?

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4687. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36eecb5edc819c80@holleman.demon.nl>
Source record: 82517

on Tue 16-03-99 19:54 tconrardy@hotmail.com wrote:

>I DON"T BELIEVE IT!! An Atari WITHOUT MIDI PORTS!??!! Now THAT
>that was a marketing blunder! I know TOS can do a lot more then Midi,but the
>midi ports have changed many a musicians mind to sticking with the Atari
>Platform.
>

Tim,

first of, the Milan is NOT an Atari. It's a newly designed piece of hardware, built around TOS, to be TOS-compatible. The firm got a license to develop TOS for these purposes. Furthermore it's got nothing to do with Atari. And as you may know, Atari ceased to exist.

Then, the Milan comes cheap. Using PC components, it can be. Also, the machine is complete, but not completely complete. One user wants it to use for Midi, another one doesn't. So: make the Midi stuff additional, so the user not using it doesn't have to pay for it. Same with SCSI gear. It's a basic machine, you can expand it at extra cost. The basic model is rather cheap. So don't call this a marketing blunder, people have been thinking about this machine. Besides, the way Atari ever incorporated Midi wasn't much either: it works basicly, that's it.

PS: Michael, how about a free 060 model, incl. SCSI, supercard, 19" monitor for this posting??? Well, OK, skip the 19" monitor...
Well, OK, skip the supercard.... Drats, I'll take a basic model... :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4688. Re: DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <36EEDCF2.590EA783@earthlink.net>
Source record: 82518

Don't count on it.. Diamond Back, that is. I have a Wangdat 3100 that I used with my Falcon, and Diamond Back would back up and verify that everything was OK.. but then it would have trouble locating the storage sets on restore, and it would work maybe half the time! Thank GOD I backed up my songs to jaz and didn't rely on this stupid software.

Maybe there's a better software program..

Ashley Seabrook wrote:

> Anyone know if Diamond Back supports DAT drives - specifically the
> Wangdat 3200, which I've seen cheaply s/h?
>
> Cheers,
>
> Ashley
> ---
> Ashley Seabrook - Webweaver at Elysium:
> http://www.users.zetnet.co.uk/aseabrook/
> http://elysium.atari.org

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad

~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

4689. Re: Audio & MIDI

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <36EEDD4E.A0C6E25C@earthlink.net>
Source record: 82519

I used CAF extensively (now I use VST on a Mac) for several years.. and I would say there's no substitute for having audio and MIDI on the same arrange window on the same desktop! Pure heaven..

Ashley Seabrook wrote:

> Anyone have any experience with creating music using an audio program
> such as AudioTracker, Quincy, etc on a Falcon synced to an ST running
> a MIDI sequencer? Hints, tips or advice would be appreciated as would
> any comparisons to a CAF setup regarding ease of use, etc.
>
> Cheers,
>
> Ashley
> ---
> Ashley Seabrook - Webweaver at Elysium:
> http://www.users.zetnet.co.uk/aseabrook/
> http://elysium.atari.org

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad

~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

4690. Re: Audio & MIDI

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: kaf@cdac.com
Message-ID: <7cmm4gvip1@brokaw.wa.com>
Source record: 82520

I've been trying to use CAF on a TT030 (master) sync'd to a PC running Sonic Foundry's ACID (slave). It almost works, ACID is about 20ms fast for some reason. 20ms isn't much, but it isn't quite tight enough for my stuff, I've been trying to find work arounds. I can't seem to get CAF to generate a SMPTE offset, despite playing with the synchronization menu.

The tightest way to do it would have CAF generate SMPTE 30fps over a midi cable. The slave machine needs to know how to interpret SMPTE / midi time code. An alternative would be to use plain vanilla midi clock, which is 24 pulses per quarter note. Midi clock is nice for programs that look for midi start/continue/stop messages, SMPTE doesn't generate this type of info.

I'm sure someone here will correct me if I'm wrong -- I'm not much of an expert on this but trying to learn.

-Kyle

In article <7cm8btlom2@irk.zetnet.co.uk>,
Ashley Seabrook <ashley.seabrook@zetnet.co.uk> wrote:
>Anyone have any experience with creating music using an audio program
>such as AudioTracker, Quincy, etc on a Falcon synced to an ST running
>a MIDI sequencer? Hints, tips or advice would be appreciated as would
>any comparisons to a CAF setup regarding ease of use, etc.
>
>
>Cheers,
>
>Ashley
>---
>Ashley Seabrook - Webweaver at Elysium:
>http://www.users.zetnet.co.uk/aseabrook/
>http://elysium.atari.org

4691. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cmouq$dc5$1@snipp.uninett.no>
Source record: 82521

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
> on Mon 15-03-99 22:06 Jo Vandeweghe wrote:

>>The subject says it all ...

> Sorry but what has this to do with Atari?

Speaking of iCab, now that CAB is ported to CodeWarrior on the Mac, and
with all the fuzz about it in the Mac-world, what do you think the chances
are for a new release for TOS? I'm not too optimistic...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4692. Re: DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cmp4p$dc5$2@snipp.uninett.no>
Source record: 82522

Ashley Seabrook <ashley.seabrook@zetnet.co.uk> wrote:
> Anyone know if Diamond Back supports DAT drives - specifically the
> Wangdat 3200, which I've seen cheaply s/h?

I have two WangDATs, a 6200 and a 3100. Diamond Back worked with both of
them, but both drives are now broken :-(

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4693. Re: DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cmp9rdem1@snipp.uninett.no>
Source record: 82523

```
Particle Salad <psalad@earthlink.net> wrote:

> everything was OK.. but then it would have trouble locating the
> storage sets on restore, and it would work maybe half the time! Thank

Make sure that there is a folder "logfiles" in the Diamond Back folder,
that's the only place it will find them.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4694. MagiC WebRing GFX, Logos etc please!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <V2CH2.5027$Qs5.4523@news0.telusplanet.net>
Source record: 82524

Hello,
Well the MagiC WebRing is right now in its begining stage. I havn't asked any sites to join yet or advertise it very much because I am need of some GFX, or Images , imagemaps, to use. The AtariWebring has quite a few ones, and so does the MagiC WebRing. I have recieved 4 different gfx, but I would like more. Could anyone who likes to play with GFX a bit help me out here, just make something simple, small, big, straight, round whatever. I just want to make sure that there is an image that suites all different types of pages.
The images I have already recieved are Very high quality professional looking, and I thank those who have helped me already.
Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4695. Re: TOS/Magic info required

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36ED9FBD.E3D9E2CD@cable.A2000.nl>
Source record: 82552

David Bolt wrote:
>
> I'm looking for some info on all the different versions of TOS,
> specifically the locations of the following sequences of bytes within
> TOS. The first sequence is:
>
> 04 00 00 50 14 00 E9 82
>
> The second sequence is:
>
> 06 10 00 80 12 3C 00 1B
>
> I've already got this info for the following UK TOS versions
>
> Version Location 1 Location 2
> 1.00 $FC1D20 $FC1DC2
> 1.02 $FC1F16 $FC1FBB
> 1.04 $FC316C $FC321E
> 1.62 $E03344 $E033F6
> 2.06 $E01E8E $E01F40
> Magic 5.11 $005CA4 $005D56
>
> Of special importance is the locations in the Milan and Hades versions
> of TOS.
>
> Thanks in advance.
>
> --
> David Bolt

TOS UK 3.06
$E02168 $E0221a

German Magic 6 (ex MAGIC.RAM)
$5EA0 $5F52 -----> followed by [$721B] not [$123C001B]

MagiC 6 uses moveq #27,d1 in stead of move.b #27,d1

Henk, using TTDigger, wishes you success in all millennia to come.

4696. Re: MAJONG!!!???

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <7ckab1$dh65@news.ajou.ac.kr>
Source record: 82553

On 14 Mar 1999 06:00:22 , Tim Conrardy wrote:
>
>
>Hello All:
>
>
>I was wondering if there are any other MA JONG games for atari out
>there. I use the excellent PMJ_ENG2.PRG which is very nice, but it
>would be NICER to find one with different tile sets to choose from,
>just like the PC ma jong games. Any addys?
>
>
>Thanx
>
>
>TIM
>**
>Tim Conrardy
>
>http://atlantis-bbs.com/dconrard/index.htm
>
>Tim's Atari Midi World
>
>**

I know of one Ma Jong type game called Mah Jong Solitaire.
It was made by Cali-Co. Superior Software. According to
the docs it will work on any Atari ST, Mega or TT with
a Color monitor and mouse. I think it was written in
GFA Basic 3.0 and runs in ST Low. Haven't tried running
it on the Falcon but the docs says it will run on a
hard drive. I have the original disk and it was
copyrighted around 90 or 91. I have never played it
but booted it up to take a look at it. Looks interesting.
Graphics are pretty good too. It has different
Layouts to choose from. I see no option for different
Tiles.

Also I have a game called Shanghai by Activision that
is based on Mah-Jongg according to the manual.
This one has different ways to play such as solitaire,
Team effort, Tournament and Challenge. There are
144 tiles in all with different suits. I don't think
there is a option to choose a different set of tiles
in this version. I think the copyright is around

1986. I booted it up on a 4meg STe and it looks
real good.

phantomm@eastky.net

4697. Re: Desktop IMG on Neodesk 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <7ckabi$dh66@news.ajou.ac.kr>
Source record: 82554

On 13 Mar 1999 19:31:08 , Tim Conrardy wrote:
>
>
>Hello All:
>
>What is the procedure to use an .IMG or .NEO picture for the desktop
>on NEODESK 3?
>
>You can do it on ver 2, and I downloaded the demo ver 4, where there
>is a dialog box for desktop pictures, but I can't figure out how to do
>it on Neodesk 3! (it came with my Atari...no docs)
>
>Any info would be great..I guess I am looking for a neodesk 3 user.
>
>Thanx
>
>Tim
>**
>Tim Conrardy
>
>http://atlantis-bbs.com/dconrard/index.htm
>
>Tim's Atari Midi World
>
>**

I think NeoDesk 3 can use the following picture formats for
a desktop picture...

PI1 or .PC1 ST Low resolution 16 colors
PI2 or .PC2 ST Medium resolution 4 colors
PI3 or .PC3 ST High resolution 2 colors

These are Degas and Degas Elite formats. I think the NeoChrome
format is supported too, Not sure about the .IMG format in version 3.

If your picture is a Degas low resolution one, try renaming it to
NEOPIC_L.PI1 and put it into the NEODESK 3 folder. Next time you
bootup it should be displayed as a desktop picture.
If your picture is a Degas Medium resolution one, then you have to
rename it to NEOPIC_M.PI2 or NEOPIC_H.PI3 for High resolution.

If you want to try a .IMG picture then try renaming like above.
And place it into the NEODESK 3 folder.
I'm not sure if the .IMG format is supported in NeoDesk 3.

Hope this helps,
phantomm@eastky.net

4698. Re: Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7ckeme$ml5$1@news6.svr.pol.co.uk>
Source record: 82555

Hi,

Thanks for the explainations Katherine,

>On 15 Mar 1999 23:54:33 , "Bengy Collins" wrote:
>
>
>
>You should not too though, if you are only use Mag!x 2.x, and not using a
>replacement desktop, you can still make Magxdesk understand the AVSERVER
>protocol by use A Bartons "AVserver" :-)

I am using a replacment desktop , Ease 3.1. Sorry I should have
mentioned it before.

I've set the Ease option in 'applications' for GemJing to run .wav sound
files , however still no sound.

Here's my Magix.Inf

```
#_MAG MAG!X V2.01
#_DEV 1
#_TRM C:\UTILITY\VT52.PRG
#_TSL 1 32
#_FLG 1 ; logo left
#_ENV DESKFMT=C:\UTILITY\MGFORMAT.PRG
#_ENV AVSERVER=EASE
#_SCP C:\CLIPBRD
#_ACC C:\
#_APP C:\AUTO\APPS
#_CTR
#a000000
#b000000
#c???000?000<00<?00;;400;0;;;4440??0;;?0?;0;;;0??03111103
#d ;
```

Maybe Ease v3.1 does not support this AVSERVER method? Can anyone
confirm this?

Cheers for the download suggestion I'm of to try it now,

Bye

Paul Mac

4699. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <7ckjjjghm1@zingo.tninet.se>
Source record: 82556

```
On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
>Has anyone got one of these fine machines? Was it worth the money? How much
>did you pay for yours? Any information is greatly appreciated. Thinking of
>moving up to this standard.
>
>Thanx
>
>
>.
Hi Stephen
```

I had a STE before so i was surfing in b\w and now i&#65533;m using 1024*768*64kso it
is a rather large step up. And it is much faster (the ads said 20 times).
Also i bought a 17" monitor also a large step from Ataris 12". Over all i think
i&#65533;m glad i did it. But it has been a little steep learning Mint, but i didn&#65533;t
know anything about before.

Cheers J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)

4700. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7ckod1gub1@news.ncal.verio.com>
Source record: 82557

On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
>Has anyone got one of these fine machines? Was it worth the money? How much
>did you pay for yours? Any information is greatly appreciated. Thinking of
>moving up to this standard.
>
>Thanx
>
>
>. I would like info on the same question...Is it good for MIDI?
Sometime (soon) I am thinking of writting keyboard or Electronic
musician on the current state of Atari musicians. Knowing how the
Milan stands up to Midi applications would be a big plus to put in the
letter!

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4701. Re: [MagiC 6] Wrong Keyboard Layout!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7ckptk$f93$1@remarQ.com>
Source record: 82558

On 14 Mar 1999 02:54:03 , Hallvard Tangeraas wrote:

>I see you've already got many replies and by now should probably have
>fixed the problem.

Oh yeah...thanks to all those who helped out...
The solution was found at:
http://www.netset.com/~baldrick/

Thanks Dan!

Brian

4702. [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7ckqsq$f93$2@remarQ.com>
Source record: 82559

I've never used MagiC untill a few days now...
I've read the manual a dozen times and still can't figure this out.

How do I limit the amount of memory PageStream2.2 takes?
I did the install application, limit memory dialog.
I also ran limitmem.ttp ../PGS2.PRG 4000
.
Well...it still hogs up all the memory on my 14meg Falcon.

Any tips here?

Brian

4703. [MagiC] How to UNLOCK files/folders?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7ckr6p$f93$3@remarQ.com>
Source record: 82560

Since installing Magic 6 on my Falcon...I frequently find that
I can no longer delete some files or folders. How do I unlock these?

Also, what's the best way to set/unset the fast bit and such with MagiC?
I tried launching NeoDesk4 on the side to set these bits...but it usually
complains with a file open or set read only error (as above).

Brian

4704. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7ckusq$9g7$1@roch.zetnet.co.uk>
Source record: 82561

On 14 Mar 1999 11:56:41 , Steve Sweet wrote:
>On 9 Mar 1999 06:28:03 G, Mike Borsley wrote:
>:>
>:> Has anybody a non working Mega STE they might like to part with.
>:>I'm particularly looking for the internal SCSI host adaptor (working)
>
>Try to locate a Link 96, very tasty board.

Thanks for all the replies on this subject. I have been offered an
original which I'm going to have. The Link 96/7's sound good and I
suppose will be hard to find. New ones seem a bit on the pricey side.

I've always managed for my requirements with a with 40-100 mb
hard drives, so if I can find one < 1 gb it will seem huge.

Cheers
Mike

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

4705. Sick MegaST4

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: look@my.sig.com
Message-ID: <look-1603990228510001@dial88.kreative.net>
Source record: 82562

My poor ST has gotten a bit flaky and no longer boots from the hard drive, and on boots from a floppy sporadically. I have tried all that I can think of to get this thing up and running, but to no avail.

What I need it for is to transfer songs, both finished and unfinished, to my Mac.

I live in the DC area, and there doesn't seem to be anybody who works on Ataris anymore, not even Toad, which surprized me.

I would rather not buy a new machine if I can avoid it, and don't want to send it away. If anyone can suggest things to try, or lives in the area and can help me out I would sure appreciate it.

I have had some success at getting PowerST to work, but I don't have everything backed up to floppies. I do have things backed up to a Syquest 44 meg cart. I even recently acquired another Syquest drive that I can use on my Mac. Is there anyway to read the Atari cart on the Mac?

Well, anything anyone can suggest would be greatly appreciated.

Thanks,

Shane King
iconoclast (at) kreative(dot)net

RedGreenBlue

4706. Re: qed source?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7cl300$rv2$1@news4.svr.pol.co.uk>
Source record: 82563

```
On 14 Mar 1999 11:56:43 , Steve Sweet wrote:
>On 5 Mar 1999 07:53:44 G, Derryck Croker wrote:
>:>On 3 Mar 1999 22:58:45 G, Paul Mac wrote:

>:>>qed v4.51e , tried Christain Felsch's web site , and the harburg
>:>>ftp site but have had no luck accessing them.
>:>
>:>Latest version is 4.52 - you can definitely get it from Christian's web
>:>page.
>
>Not ATM, it aint, i tried t'other night whilst trawling for updates, CF's
>site is broke ATM.

The ftp site's gone apparently - someone posted that some files are still
available from Christian's site directly. Otherwise I can send you file
attached netmail (or even a floppy disk at the club!) :-))

Rgds, Derryck

/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

4707. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36EE126D.C97B5A5B@directprovider.REMOVETHECAPITALS.net>
Source record: 82564

Tim Conrardy a ï¿½crit :
>
> On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
> >Has anyone got one of these fine machines? Was it worth the money? How much
> >did you pay for yours? Any information is greatly appreciated. Thinking of
> >moving up to this standard.
> >
> >Thanx
> >
> >
> >. I would like info on the same question...Is it good for MIDI?
> Sometime (soon) I am thinking of writting keyboard or Electronic
> musician on the current state of Atari musicians. Knowing how the
> Milan stands up to Midi applications would be a big plus to put in the
> letter!
>

Not too well at the moment I'm afraid. It has no MIDI ports, and there
were plans to either design a MIDI board or use a SB16 for sound, but
I'm not sure of the status of these projects.

The Hades is a better (but more expensive) choice, with the famous (and
expensive) StarTrack board, which includes a DSP, MIDI, etc... and even
runs CAF.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4708. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7cl4dm$a2k$1@roch.zetnet.co.uk>
Source record: 82565

On 15 Mar 1999 09:24:15 , Uwe Seimet wrote:

>They HAVE TO be removed if there is an internal and and external device.
>In this case the TT is in the midst of the SCSI chain and thus must not
>be terminated.

Hmm... I have an internal HD (terminated) and an external bus to HD,
CDR and streamer. I removed the termination close to the TT SCSI port
and everything went MAD!!! So I put the termination chip back in
again. Puzzled but pragmatic :-)

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

4709. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cl4t7jup1@news2.xs4all.nl>
Source record: 82566

On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:
Thanks everybody for your thoughts but.....I had a successfull CDROM
player connected to the external SCSI bus, I had a succesfull Seagate harddisk
working inside. All what's changed is the harddisk modell, it's now a Seagate
Baracuda and he sits on a scsi flatcable with termination on the loose end...
And it's a SCSI 3 with extra adapter. The terminators on the internal SCSI
bus are still there, according to the opinion of Uwe Seimet.
I'm willing to experiment further, but what I don't like are the bad effects on
the boot partition.Yesterday I had a corrupted Papyrus.inf suddenly....
How can I prevent my harddisk and my boot partition from being damaged ?
Can I safely change my bootpartition with an unused one ?
For I have 2 partitions unused......or is that dangerous too ??
I'm tired of partitioning and copying the whole harddisk again........
I use HDDRIVER 7.56
O girls, help me please !
Jos

4710. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cl53vjup2@news2.xs4all.nl>
Source record: 82567

On 14 Mar 1999 11:31:54 , Jos Vlietstra wrote:
Like to hear from Mr. Ronald van der Kamp in which issue of ST Magazine
was the description of building a Lighthouse Tower with an Atari in it.
Please tell me !!!
A desperate towering inferno Atari constructor would be very happy !!
Jos

4711. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36EE1746.BC9B478C@directprovider.REMOVETHECAPITALS.net>
Source record: 82568

```
Jeff Jewell a ï¿½crit :
>
> Theo Hopman wrote:
>
> > : Congress will be voting in less than two weeks. CNN stated that the
> > : Government would, in two weeks time, decide to allow or not allow a
> > : charge to your phone bill equal to a Long Distance call EACH time you
> > : access the Internet.
> >
> > : The address is http://www.house.gov/writerep/
> > I suspect this may be something of a hoax, being unintentionally passed
> > along.
>
> Not a hoax, it's real.
>
> > Second, the URL listed above contains no
> > information about the "bill" mentioned; it only lets you look up your
> > representative.
>
> The link is a government service to lookup your representative, not a URL
> specific to this bill.
>
> Jeff

Besides, not only has it nothing to do with Ataris, it also does not
concern "all of us", merely because a large portion of us don't live in
the US. Even if it is true, I'm sure it would be more appropriate in
soc.usa.politics or comp.telecomm.legal.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4712. Re: Desktop IMG on Neodesk 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7cl5fj$76r$1@remarQ.com>
Source record: 82569

>If you want to try a .IMG picture then try renaming like above.
>And place it into the NEODESK 3 folder.
>I'm not sure if the .IMG format is supported in NeoDesk 3.

I'm pretty sure it only works with degas PI? and 'possibly' NEO chrome
for low res...it's been years though...

Brian

4713. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ee0c56d32dc970@holleman.demon.nl>
Source record: 82570

on Mon 15-03-99 21:09 Stichting ST wrote:

>This calls for a recent story.
>My TT with internal SCSI-1 Seagate drive, extrenat (after 50 cm
>flatcable a 44 Mb Syquest, then (50 cm round cable) a CD-ROM then
>(200 cm round cable to a Epson scanner, then with a 25 cm flatcable
>to a Quantum drive.
>The last one on the bus (the Quantum) gave read/write erorrs even
>with SCSI-verify.
>Yesterday I opened up the TT to get the Seagate out and that
>doubtfull Quantum in.
>And what did I see?
>
>terminators: 3 red boogies in the TT righthand back-corner!!!
>
>How could it ever work?
>
Yup, probably the most common mistake: the bloody TT terminators.
I recall when I started using the external SCSI, the first thing I did was
remove the bastards... (had a friend telling me to do so).
The problem with wrong termination always is that even with faulty
termination the stuff seems to work OK. Then hook in another device, still
no problems. By the time you hook on another one you never suspect the
termination when you get problems... :-)

Have you pulled them out already, Jos????

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4714. To John Perez

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: tjendol@wxs.nl
Message-ID: <7clbmbqtq1@reader1.wxs.nl>
Source record: 82571

John,

I got two e-mail from you, but somehow the message and your e-mail
address are missing. Please try again..

CU
Karsten

Karsten van Vuuren | tjendol@wxs.nl
reporting from Amsterdam

On his Milan 040/16/1220 Mint1.15, Naes1.2

4715. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9903161131100.98-100000@mail.sol.no>
Source record: 82572

On Tue, 16 Mar 1999, Nicholas Bales wrote:

>
>
> Tim Conrardy a ï¿½crit :
> >
> > On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
> > >Has anyone got one of these fine machines? Was it worth the money? How much
> > >did you pay for yours? Any information is greatly appreciated. Thinking of
> > >moving up to this standard.
> > >
> > >Thanx
> > >
> > >
> > >. I would like info on the same question...Is it good for MIDI?
> > Sometime (soon) I am thinking of writting keyboard or Electronic
> > musician on the current state of Atari musicians. Knowing how the
> > Milan stands up to Midi applications would be a big plus to put in the
> > letter!
> >
>
> Not too well at the moment I'm afraid. It has no MIDI ports, and there
> were plans to either design a MIDI board or use a SB16 for sound, but
> I'm not sure of the status of these projects.
>
> The Hades is a better (but more expensive) choice, with the famous (and
> expensive) StarTrack board, which includes a DSP, MIDI, etc... and even
> runs CAF.

Well, I think the Milan can do exactly the same. At least I know the Milan
can use the StarTrack card. A VME adaptor for one of the ISA slots is
available. As for standard MIDI ports, I think I remember that a MIDI card
is either in development or already available... anyone? So, the cheapest
choise would be a Milan 040 with a StarTrack (if not the MIDI card is
available in which case that would be cheaper). But until the 060 Milan is
available, the fastest choise (but by far the most expensive) one would
be, as stated, the Hades060 :)

>
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org directprovider.net

>
>

Odd Skancke - ozk@atari.org

4716. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ee2acad4aa6d10@holleman.demon.nl>
Source record: 82573

on Tue 16-03-99 08:31 Jos Vlietstra wrote:

>On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:
>Thanks everybody for your thoughts but.....I had a successfull CDROM
>player connected to the external SCSI bus, I had a succesfull Seagate harddisk
>working inside. All what's changed is the harddisk modell, it's now a Seagate
>Baracuda and he sits on a scsi flatcable with termination on the loose end...
>And it's a SCSI 3 with extra adapter. The terminators on the internal SCSI
>bus are still there, according to the opinion of Uwe Seimet.
>I'm willing to experiment further, but what I don't like are the bad effects on
>the boot partition.Yesterday I had a corrupted Papyrus.inf suddenly....
>How can I prevent my harddisk and my boot partition from being damaged ?
>Can I safely change my bootpartition with an unused one ?
>For I have 2 partitions unused......or is that dangerous too ??
>I'm tired of partitioning and copying the whole harddisk again........
>I use HDDRIVER 7.56
>O girls, help me please !
>Jos

Well, I'm not a girl (or AM I???????) but Uwe clearly stated that:

ONCE ONE STARTS USING THE EXTERNAL SCSI BUS, ONE NEEDS TO REMOVE THE
INTERNAL TERMINATORS IN THE TT!!!!!!!

Simple as that.

This is what I heard years ago when I got my TT as well, and once I
connected my tower to the bus, I pulled them out. Never had one problem.

I happen to have them lying around between the gear: three pieces, they're
rectangular bodies, 8 pins each, lightbrownish color. Mark them before
pulling them out, so you know how to put them back in if needed (haven't
got a clue whether or not it makes any difference, but just to be on the
safe side).

To be complete: if you operate your TT with only the internal HD
connected, you need to put the terminators back in. Or, make a centronics
plug with an active terminator, to take the place of the external cable.

I wouldn't bet on it, but I figure at least 50 percent of the TT owners
operate the bunch faulty... (Jos, I gather you want a tower, not a fawlty
tower :-))

If you start getting problems with the terminators removed, I'd say you
did something wrong on the termination of the "external end". Sometimes it
shows, sometimes not. I can operate my TT quite OK without the external
chain connected and without the terminators back in place, but it's not

"the official way".

PS: I went to the bathroom in between and checked: I'm NOT a girl...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4717. Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be6f9e$f12062e0$95810ccf@dmcinerney>
Source record: 82574

I'm working on a pretty extensive project that is using large audio files
and after I complete the transfer I get a message that says something like
"can't create image". What do I need to do to correct this annoyance.

Thanks

4718. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7clerdgqn1@barcode.tesco.net>
Source record: 82575

```
-- >
>How do I limit the amount of memory PageStream2.2 takes?
>I did the install application, limit memory dialog.
>I also ran limitmem.ttp ../PGS2.PRG 4000
>.
>Well...it still hogs up all the memory on my 14meg Falcon.
>
>Any tips here?
>
>Brian
pagestream is a memory hog it would do that whatever memory you have,try
start everything else you want to use b4 you start ps
Kevin
Atari still lives
kevin@kdermott.freeserve.co.uk
Lancashire England kdermott@zetnet.co.uk
mug shot and more at http://www.users.zetnet.co.uk/kevin/
```

4719. Mono Games

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7clh55$7t7$1@news6.svr.pol.co.uk>
Source record: 82576

Hi,

I've just purchased a lovely mono monitor ,but after writing that
10,000 word essay is there any mono multitasking compatable
games/puzzles that anybody can recommend for a bit of light relief?

Cheers!

Paul

4720. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990316134430.8748D-100000@hal.fishpool.com>
Source record: 82577

> >Probably the most famous finnish beer. It's exported all around the
> >world. The name means "Lappish Gold" btw.
> >
> >Other well-known finnish beers: Koff (winner of Best Lagger price
> >of the World Brewer's Assocoation in 1994), Karjala, Karhu.

Oh... and Karhu means "bear" - the bottle has a bear face on it.
Karjala is the name of the state that overlaps the Finnish-Russian
eastern border.

> Here in Ghent, there's a pub who claims they've got all the best and
> famous beers from around the world (over 1400 brands!!)

Try also "La Mauditte" (The Damned) and "La Fin du Monde" (The End of The
World) from Quebec brewers Unibroue. They each provide 9% of pure malt
octane that kills a horse in seconds... ;-))))

> If I can still stand on
> my feet I'll end the session with a Belgium "Mort Subite" (Sudden Death)

Ah yes... the strawberry beer! ;-)))

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4721. FS: 520ST (USA Only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990316081907.20298.00000019@ng134.aol.com>
Source record: 82578

Complete 520ST upgraded with a 4 meg ram board. Lots of games and software to
go with machine. Included, 2 joysticks and a trackball.
Will consider all serious offers.
Thanks,
Sam Ferrer :)
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

4722. Re: Mono Games

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36ee5af6.0@nemo.idirect.com>
Source record: 82579

On 16 Mar 1999 12:00:37 , Paul McIntosh wrote:
>Hi,
>
>I've just purchased a lovely mono monitor ,but after writing that
>10,000 word essay is there any mono multitasking compatable
>games/puzzles that anybody can recommend for a bit of light relief?
>
as someone who used to have a mono system for many years, I can
well imagine the feeling :) But, I was able to find many interesting
games that would run in mono:

OXYD (mono version)
Super Breakout
Worms
Space Quest III - The Pirates of Pestulon (in fact many early
Sierra games run in mono mode)
Just about any Simarils games (like the Ishar series) run in mono
The Secret Of Monkey Island runs in mono
Runner's Revenge (a Lode Runner clone that was great, you could
literally play it for hours...)
Lure Of The Temptress
Hitchhiker's Guide To The Galaxy (okay, it's a text adventure, but
it's a good one :)

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

4723. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921591822-778352AEicMi@ping.be>
Source record: 82580

On 16-03-99 Louis <louis.holleman.demon.nl> wrote:

>*ONCE ONE STARTS USING THE EXTERNAL SCSI BUS, ONE NEEDS TO REMOVE THE*
>*INTERNAL TERMINATORS IN THE TT!!!!!!!*
>Simple as that.

The problem with a TT is that it is not that simple.....

I've got two TT's here. One I use daily and the other one is reserved
in case distaster strikes-)). Using exactly the SAME SCSI setup on
both TT's is NOT POSSIBLE !!!
On the daily used TT, the terminators got to be inserted on the board
or all kind of weird things start happening. On the other TT it's just
the opposite..... I use the same internal harddisk on both, and connect
the rest to the external SCSI port.

Internal Harddisk = Seagate Medialist 4.5Gb ID 0 terminated !!
External Harddisk = Quantum Fireball 3.0Gb ID 1
External Harddisk = Quantum Fireball 1.2Gb ID 2
External CD Writer = PHILIPS 2600 ID 3
External CD Writer = TEAC 55S ID 4
External CD ROM = Pioneer 24x ID 5
Epson Scanner = GT ID 6 terminated !!
TT030 ID 7
The terminators are plugged in on the board and the internal harddisk
is terminated by a active terminator, the Epson scanner is terminated
with a external passive terminator AND a active terminator inside.

Perhaps Atari made some changes between different revisions, but I do
know that pulling out the terminators is giving way to all kind of
strange behaviours on that one TT.
If I don't use a double termination on ID0 and ID6, everything works
and behaves normal, until I start writing a CD, then things go wrong,
SoundPool suggested the double termination and since then I haven't
got problems anymore....

The problems Jos Vlietstra is encountering, all sound like a faulty
termination. So if a single termination doesn't work, try a double one,
it might not be according to the rules, but it works and that's what
he desperatly wants right now......a working set up.

Cheers from Belgium

Dennis

4724. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Renaud PASCAL <rpascal@atos-group.com>
Message-ID: <36EE5DC3.F1E5C889@atos-group.com>
Source record: 82581

Martin-Eric Racine a ï¿½crit:

> > my feet I'll end the session with a Belgium "Mort Subite" (Sudden Death)
>
> Ah yes... the strawberry beer! ;-)))
>

Not much, in fact that's a cherry gueuze which is quite different from beer,
quite so if you'd take beef for game ...

Anyway I think I'm not helping in stopping this OT link, uh ?
Come on stoopid, fetch the slippers, arf ...

sorry #-P

4725. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36EE6854.5F8407EF@cable.A2000.nl>
Source record: 82582

Jï¿½rgen Nyberg wrote:
>
> On 15 Mar 1999 23:25:31 , "Stephen Burnett" wrote:
> >Has anyone got one of these fine machines? Was it worth the money? How much
> >did you pay for yours? Any information is greatly appreciated. Thinking of
> >moving up to this standard.
> >
> >Thanx
> >
> >
> >.
> Hi Stephen
>
> I had a STE before so i was surfing in b\w and now iï¿½m using 1024*768*64kso it
> is a rather large step up. And it is much faster (the ads said 20 times).
> Also i bought a 17" monitor also a large step from Ataris 12". Over all i think
> iï¿½m glad i did it. But it has been a little steep learning Mint, but i didnï¿½t
> know anything about before.
>
> Cheers Jï¿½rgen
>

I went to MABN Schiedam NL for a demonstration.
The following happened.

Paul Moerman (The shop keeper) teared a MILAN out of a cardboard box,
put it on a table, plugged in a PC keyboard and monitor and
lo and behold:
within a minute I was playing with MiNT, N.AES and Thing without
problems. It was all nicely installed on the HD beforehand.

Than Paul did some simple trick and showed me the flash ROM OS
working.

That was the default H/W configuration.
040, IDE HD 1Gb 16Mb

This costs EUR 771 (1699 Dutch guilders). No monitor. incl VAT.

It looked so promising that
I decided that I would have a 060, PCI SCSI HD&CD, 19" monitor.
I am not easy satisfied. ;-)
I still will pay less than I payed for my TT with NEC3D 8 years
ago.

And now I am waiting for this miracle to happen.

Cheers
Henk.

4726. Re: new Ethernet card for TT030 !!! ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: aspxmtw@brunel.ac.uk
Message-ID: <7clofnrkq1@mimas.brunel.ac.uk>
Source record: 82583

In article <Pine.LNX.3.96.990312091601.31380C-100000@hal.fishpool.com>, Martin-Eric Racine <q-funk@pp.fishpool.com> writes:
> > Doing a VME<->PCI bridge is one of the most simple thing you can do. You
> > can even go out and buy a chip in the store which does all this for you.
>
> Sounds interresting. Tell us more.
>
Designing a VME<->PCI bridge is actually very hard - at least if you want decent performance. The biggest problem is that VME is an asynchronous bus, whilst PCI is a synchronous bus. To handle this you really need to include FIFO buffers between the two busses, which means you can't implement it all in a big PAL device.

Fortunately, as the previous poster says, you can go out and buy a chip that does the job for you. The one I know about, and have used is the Tundra Semiconducter 'Universe' (see http://www.tundra.com/Tundra for more info). I have also seen references to a part made by IBM, but know no more about it.

Martin

4727. Does anybody know if STonX still exists???

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: niels@dbitgroep.xs4all.nl
Message-ID: <7clvhr$b88$1@nnrp1.dejanews.com>
Source record: 82584

Hello everyone,

It seems that the official STonX hasn't been updated in
nearly a year! Does anybody know if the project still exists?

I'm really looking forward to that M68020/30 emulation!

Please send me a copy of the replies to niels@dbitgroep.xs4all.nl

Thanks in advanced!

Signed,

Niels Wagenaar [mailto:niels@dbitgroep.xs4all.nl]
The Netherlands

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4728. looking for a mouse

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: FarmKing <alovell@my-dejanews.com>
Message-ID: <7cm07r$bt5$1@nnrp1.dejanews.com>
Source record: 82585

I am looking for a mouse for my atari 1040st. I think it works after I found it in a closet of a public school. It should be fun repairing the monitor connection and getting the mouse. All kinds of help would be appreciated. Please e-mail me with any answer to my question.

-alex

FarmKing
alex@nospam.hark.nospam.org
**********Linux/NT/ATARI 1040ST/MAC USER**********
for e-mail, remove nospam

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4729. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921598716-701562AEicMi@ping.be>
Source record: 82586

>> If I can still stand on
>> my feet I'll end the session with a Belgium "Mort Subite" (Sudden
>Death)
>
>Ah yes... the strawberry beer! ;-)))
Well, you're not far off, actually its made of cherries. Some people
even argue if this really is beer. I don't really like it very much
but "Sudden Death" sounded nice to end the posting....

>They each provide 9% of pure malt octane that kills a horse in seconds
Just try to get your hands on a "Golden Carolus" this one contains over
18.5%, kills a elephant in a split second -))

To stay on the topic: MiNT translated to Dutch/Flemish means Munt. There
is a beer which is called Munt..... comes from South Africa, its a lager.

So I figured:
Although I can't run MiNT, I sure as hell can drink it -)))

Cheers

Dennis

4730. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Renaud PASCAL <rpascal@atos-group.com>
Message-ID: <36EE8CDC.A15F42CE@atos-group.com>
Source record: 82587

> To stay on the topic: MiNT translated to Dutch/Flemish means Munt. There
> is a beer which is called Munt..... comes from South Africa, its a lager.
>
> So I figured:
> Although I can't run MiNT, I sure as hell can drink it -)))

OK ! So much 4 me then, I can understand it's only slightly OT,
but my NL is very low though not as much as my middle-moldavian !

Cheez

4731. Re: amiga.usuck.com

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be6fd3$f943b820$955e0fcb@default>
Source record: 82588

Richard Karsmakers <karies@wxs.nl> wrote in article
<36e75c4e.614575@news.wxs.nl>...
> Nice virtual URL for atari.org.... amiga.usuck.com.

Can't get enough hits using the Atari name I take it.

4732. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36ee9b3c14c8222@ping.be>
Source record: 82589

on Mon 15-03-99 22:06 Jo Vandeweghe wrote:

>The subject says it all ...

Sorry but what has this to do with Atari?

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4733. DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: ashley.seabrook@zetnet.co.uk
Message-ID: <7cm8bolom1@irk.zetnet.co.uk>
Source record: 82590

Anyone know if Diamond Back supports DAT drives - specifically the
Wangdat 3200, which I've seen cheaply s/h?

Cheers,

Ashley

Ashley Seabrook - Webweaver at Elysium:
http://www.users.zetnet.co.uk/aseabrook/
http://elysium.atari.org

4734. Audio & MIDI

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: ashley.seabrook@zetnet.co.uk
Message-ID: <7cm8btlom2@irk.zetnet.co.uk>
Source record: 82591

Anyone have any experience with creating music using an audio program such as AudioTracker, Quincy, etc on a Falcon synced to an ST running a MIDI sequencer? Hints, tips or advice would be appreciated as would any comparisons to a CAF setup regarding ease of use, etc.

Cheers,

Ashley

Ashley Seabrook - Webweaver at Elysium:
http://www.users.zetnet.co.uk/aseabrook/
http://elysium.atari.org

4735. Re: MAJONG!!!???

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: trek@ihgp98h199.ih.lucent.com
Message-ID: <7cm7rs$ieg@ssbunews.ih.lucent.com>
Source record: 82592

In article <7ckab1$dh65@news.ajou.ac.kr>, Phantom <phantomm@eastky.net> wrote:
>On 14 Mar 1999 06:00:22 , Tim Conrardy wrote:
>>Hello All:
>>I was wondering if there are any other MA JONG games for atari out
>>there. I use the excellent PMJ_ENG2.PRG which is very nice, but it
>>would be NICER to find one with different tile sets to choose from,
>>just like the PC ma jong games. Any addys?

>
>I know of one Ma Jong type game called Mah Jong Solitaire.
>It was made by Cali-Co. Superior Software. According to
>the docs it will work on any Atari ST, Mega or TT with
>a Color monitor and mouse. I think it was written in
>GFA Basic 3.0 and runs in ST Low. Haven't tried running
>it on the Falcon but the docs says it will run on a
>hard drive. I have the original disk and it was
>copyrighted around 90 or 91. I have never played it
>but booted it up to take a look at it. Looks interesting.
>Graphics are pretty good too. It has different
>Layouts to choose from. I see no option for different
>Tiles.

MahJong Solitaire from Calico is a great game. It does
support different tile layouts - about a dozen or so of
them. I thought it also supported different tile faces
but I could be wrong on that since I always use the same
face. (I also play Mahjong solitaire on the BeBox and I
know its face is different and have trouble switching
between the two.) I thought the tile faces were selectable
under one of the menus - but since I always use the same
set of tiles, it could just be a faulty memory making me
think it supports multiple tile sets.

It does run from hard drive. It runs in low rez so if you
ran it on the falcon you would have to go to compatibility
mode - low rez. I don't recall if I ever put it on my falcon
or not. I usually run it from an Adspeed Mega2+2 ST running
Tos 1.4.

I have poured many more hours into that game than I should
have but we all need a diversion once in a while. Must be
why it takes me so long to get my taxes done every year.
Wayne

4736. Re: Atari ST - SCSI, Zip drive, Akai S2

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <AD+W$VApNq72Ew5t@steverosie.demon.co.uk>
Source record: 82593

In article <36ECD139.356@ooc.de>, Uwe Seimet <us@ooc.de> writes
>Stichting ST wrote:
>
>> As far as I can see: HDDRiver software and the Link adaptor should be
>> able to allow two masters on the bus.
>
>This is only possible with the LINK97 (not LINK96 or any other!) host
>adapter. The link adapter has to care for everything in this case, not
>the software. Two initiators (there is no "master" in SCSI terms)
>supported by software are possible with SCSI, not with ST ACSI. In this
>case the hardware must handle everything and the only hardware that can
>do this for the ST/STE is the LINK97.
>

Sob! Sob! Sob!

Anyone want a ICD Link II with software, manual etc... for a p/x or
straight swap on a Link 97;) Pretty please.

The Link II's cost more than the Link '97's!

Cash is a little short my end but I am willing to make up with
PD/shareware software or something, as this will make my life a whole
lot easier if I can link Atari + SCSI + PC.

Mr HD Driver, any idea why HD driver doesn't detect a PD drive (ICD
does) v7.51!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4737. Re: Mono Games

Newsgroup: comp.sys.atari.st
Date: 1999-03-16 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ezVRDbAGQq72EwYE@steverosie.demon.co.uk>
Source record: 82594

In article <7clh55$7t7$1@news6.svr.pol.co.uk>, Paul McIntosh <paul_mc@at
ariste.freeserve.co.uk> writes
>Hi,
>
>I've just purchased a lovely mono monitor ,but after writing that
>10,000 word essay is there any mono multitasking compatable
>games/puzzles that anybody can recommend for a bit of light relief?
>

Hi Paul

Get hold of a colour emulator, the opposite to mono emu's. These will
allows you to play some colour games on your mono monitor;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4738. Re: Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7cpbtr$id2$1@sun27.hrz.tu-darmstadt.de>
Source record: 82395

Hi!

Stichting ST <atarist@xs4all.nl> wrote:
> From these disks and only from these disk I had trouble: as soon as
> with a filecopy a folder was created the first file that should be
> placed in that new filder gave the message: Fila Aa cannot be read.
> Yust like your Aa problem.

Try installing HideVFAT
(http://www.tu-darmstadt.de/~gryf/software/hvfat_r1.lzh)

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4739. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7cpbmo$d6h$1@remarQ.com>
Source record: 82396

>If it works the same as Magic 5 you can limit the memory of any program
>by selecting its icon and pressing ALT-A, or selecting Install
>Application in the Options menu. This should bring up a window with the
>pathname of the program allowing you to pick the type of application,
>TOS/TTP/PRG, where its start path is, whether to start it in single-
>tasking mode or not, whether it supports the AV_ protocol and whether to
>limit the memory for the program.
>
>BTW, this works with MagXDesk. I don't know how this would be done with
>a replacement desktop.

Aye...tried this, and it doesn't seem to work.
It insists on eating up all but about 46k of memory.

Maybe someone knows about a simple app or ttp that lets you enter an
amount of memory to 'hog' until you close it? Then I could just run
that first, then pagestream, and quit the former. A temporary solution
at least.

Thanks,
Brian

4740. Re: FS TTO30

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Jeffrey Armstrong <jba4@po.cwru.edu>
Message-ID: <36F05FC1.1167F204@po.cwru.edu>
Source record: 82397

Is it spoken for? I'm probably a little late. Thanks!

Alan Miller wrote:
>
> TT for sale 6meg ram 430 meg HD, colour moniter can use all res except
> TT high.
> External CD ROM
> Hayes 28.8 external modem
> Migraph hand scanner with scanner tray
>
> $250
> prefer to sell to someone in Southern Ontario

--
Jeffrey Armstrong (jba4@po.cwru.edu) |
Case Western Reserve University |
| Illegitimi Non Carborundum!
One of the Last Rainbow 100 Users |
http://b61984.cwru.edu/ |

4741. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990317142248.10534D-100000@hal.fishpool.com>
Source record: 82398

> >. I would like info on the same question...Is it good for MIDI?
> Sometime (soon) I am thinking of writting keyboard or Electronic
> musician on the current state of Atari musicians. Knowing how the
> Milan stands up to Midi applications would be a big plus to put in the
> letter!

Don't count on Keyboard ever mentioning anything about Atari again.
Heck, they've almost pronounced the Mac dead already!

Electronic Musician might be a bit more receptive, because of their
"hackers" background.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4742. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36eff8f428a57a1@ping.be>
Source record: 82525

on Tue 16-03-99 19:54 tconrardy@hotmail.com wrote:

>> --
>I DON"T BELIEVE IT!! An Atari WITHOUT MIDI PORTS!??!! Now THAT
>that was a marketing blunder! I know TOS can do a lot more then Midi,but the
>midi ports have changed many a musicians mind to sticking with the Atari
>Platform.

To keep the Milan as cheap as possible it comes in some kind of standard
version with no Midi and SCSI-ports.
But both things can be added.

Midi card: 79,-DM
SCSI card + driver: 200,-DM
Milan sound card: 149,-DM
Milan VME-bus card: 279,-DM
ROM-port card (4 ports): 169,-DM

It's up to the user to decide what he wants. I for instance don't make
music so why should I have a midi-port?

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4743. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36eff8f428a57a0@ping.be>
Source record: 82526

on Wed 17-03-99 06:50 Jo Vandeweghe wrote:

>on Tue 16-03-99 18:42 Martin "Nightowl" Byttebier wrote:
>
>>on Mon 15-03-99 22:06 Jo Vandeweghe wrote:
>>
>>>The subject says it all ...
>>
>>Sorry but what has this to do with Atari?
>
>Sorry but it's the same author who wrote CAB for Atari and a lot of
>people are using Macintoshes with MagiCmac ... so the next step is to
>give a try to this marvel under Mac OS ...
>There should be no reason to avoid new things when using two computers
>on the same machine !
>So this has a lot to do with atari !
>
Nope iCab has nothing to do with Atari. It's a Mac software of which no serious Mac user will think to use it. Why should they? Icab cost some money, MIE and Netscape are for free (and maybe much better).

Sure it's the same author. I only hope that the lattest Cab-for-atari version isn't the last one he has make for the Atari. The last version is Cab 2.70e. I wonder if the "e" stands for "Ende" (The end) or for something else.

TTFN
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4744. Re: UK Auction sites

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: "Vidar \"Hawk\" Olavesen" <olavese@online.no>
Message-ID: <01be70a8$a9fb7c00$4f364382@vidar>
Source record: 82527
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

How about : http://eswap.co.uk/auction.shtml

Trystan Negus <tnegus@matra.co.uk> wrote in article
<7co91rdpb1@guardian.matra.co.uk>...
> It seems that eBay is something of a goldmine for Atari bits, although
it's
> a lot of hassle if you don't live in the US! Other than 'UK Auctions',
does
> anyone know of an equivalent, or something vaguely similar, in the UK?
>
> Trystan
>
>
>

4745. Re: Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cougc$n93$1@news2.xs4all.nl>
Source record: 82528

On 15 Mar 1999 16:00:34, screenstyles@hotmail.com wrote:
>Hello,
>
>Problem: I have d'loaded a Zip file, and I can't get it to unzip succesfully
>for my Atari ST. If I expand the archive on a PC (with PKZip or Winzip)
>everything SEEMs to work fine, but when I take the disks to the Atari I find
>that dozens of phantom files with helpful names like 'Aa.' have appeared, and
>that the files I wanted to get at are corrupt. The phantom 'Aa.' files are
>invisible on the PC, and impossible to delete on the Atari. PK Zip and WinZip
>both report no errors in the Zip file. If I try to unzip the files with ST
>Zip it just crashes. I have never had this problem before - any idea what's
>going on? I have downloaded the offending Zip file on three occaisions, but I
>get the same thing every time.
>
>Help!
>
No help from me but...

after installign a MiNT with MiNtnet and stuffI installed the files
from the n.aes disks (3 flops, 1.4 kb each).
From these disks and only from these disk I had trouble: as soon as
with a filecopy a folder was created the first file that should be
placed in that new filder gave the message: Fila Aa cannot be read.
Yust like your Aa problem.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4746. Re: Weird zip file problem

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cougg$n93$2@news2.xs4all.nl>
Source record: 82529

On 15 Mar 1999 17:38:59, Nicholas Bales wrote:
>
>
>screenstyles@hotmail.com a crit :
>>
>> Hello,
>>
>> Problem: I have d'loaded a Zip file, and I can't get it to unzip succesfully
>> for my Atari ST. If I expand the archive on a PC (with PKZip or Winzip)
>> everything SEEMs to work fine, but when I take the disks to the Atari I find
>> that dozens of phantom files with helpful names like 'Aa.' have appeared, and
>> that the files I wanted to get at are corrupt. The phantom 'Aa.' files are
>> invisible on the PC, and impossible to delete on the Atari. PK Zip and WinZip
>> both report no errors in the Zip file. If I try to unzip the files with ST
>> Zip it just crashes. I have never had this problem before - any idea what's
>> going on? I have downloaded the offending Zip file on three occaisions, but I
>> get the same thing every time.
>
>Those Aa files are what's left of the VFAT filenames (long filenames and
>upper/lowcase characters from the Winblows world). The other files
>probably have names like filena~1.txt or something like that. Just
>ignore the Aa files and rename and copy the real files over to another
>disk.
>
>STZip probably crashes because it can't deal with VFAT filenames.
>

Then something should also be the case in my situation: installing
aes files from disks gets complaints about Aa files.
I wil test MiNT 1.15 (with vfat) to see what happens.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4747. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cougj$n93$3@news2.xs4all.nl>
Source record: 82530

On 16 Mar 1999 10:56:22, Louis wrote:
>on Tue 16-03-99 08:31 Jos Vlietstra wrote:
>
>>On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:
[...]
>>O girls, help me please !
>>Jos
>
>
>I wouldn't bet on it, but I figure at least 50 percent of the TT owners
>operate the bunch faulty... (Jos, I gather you want a tower, not a fawlty
>tower :-))

Me also am not a girl.

The TT I mentioned from which I removed the internal terminators (3
red boogies) was brought in here with 'scanner stops many times
halfway'. (scanner=epson 9000 scsi)
For many years the machine was used dayly for DTP.No problem until
1/2 year ago with that scanner.
But also I could not find fault with scanner: it was I suppose indeed
the SCSI.

[...]

Met vriendelijke groet,
Ronald van der Kamp

an ex-terminator

4748. Small Text editor/Word Processor

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36EFF258.1BA9@geocities.com>
Source record: 82531

Hi folks, I'm wanting to use my Atari a lot more, and one thing that would help is a text Editor/ Word Precessor that I save in simple ascii format, and would work from a floppy disk.. since I don't want to use my harddisk whenever possible.

Any suggestions and locations on the net where I could download it?

Thanks!

Doctor Clu

4749. TOS ftp client for STiK API updated again

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7covcbdnv1@athena.netset.com>
Source record: 82532

Found and killed another small bug this afternoon. So if you got
a copy of the archive before reading this message, then you will want to
get a new copy from my web site.

http://www.netset.com/~baldrick/products.html

Dan Ackerman
aka baldrick@netset.com

4750. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f002622b1240@ping.be>
Source record: 82533

on Wed 17-03-99 18:53 Martin "Nightowl" Byttebier wrote:

>Nope iCab has nothing to do with Atari.

That's what you say ... simply let's think about your words !

>It's a Mac software of which no
>serious Mac user will think to use it. Why should they? Icab cost some
>money, MIE and Netscape are for free (and maybe much better).

Again, that's what you say Martin ... I have tried iCab and I'm very
pleased by it.

>Sure it's the same author. I only hope that the lattest Cab-for-atari
>version isn't the last one he has make for the Atari.

Who knows ?

>The last version is
>Cab 2.70e. I wonder if the "e" stands for "Ende" (The end) or for
>something else.

I think Alexander could really improve the graphic side of CAB as he
made for iCab ... and I hope he will do ... Let's time make its work.

Long life to Atari/Mac contributions ... it exist ...
My article has a least one merit: it makes you speak about both
machines ...

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4751. Re: DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Particle Salad <psalad@earthlink.net>
Message-ID: <36F004B8.59B43801@earthlink.net>
Source record: 82534

See that's just it.. the logfiles were always there. It couldn't find the
same storage set on tape as the log file on the HD..

Jo Even Skarstein wrote:

> Particle Salad <psalad@earthlink.net> wrote:
>
> > everything was OK.. but then it would have trouble locating the
> > storage sets on restore, and it would work maybe half the time! Thank
>
> Make sure that there is a folder "logfiles" in the Diamond Back folder,
> that's the only place it will find them.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

--
~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^
Particle Salad/ Noom Room Studio
http://home.earthlink.net/~psalad

~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^*~^

4752. Re: UK Auction sites

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <KMq08fAlaA82EwAw@steverosie.demon.co.uk>
Source record: 82535
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

In article <XX0DaEADB772Ewq5@steverosie.demon.co.uk>, Steve Stupple
>Hi there are several. I have approached a couple about an Atari specific
>section, one has promised to add it several months ago, and I'm still
>waiting.
>
>Eswap is the best for the UK that I've seen. Registration is free and
>you don't need a credit card. There are some charges for listing an
>item, only if you require a certain service; red lettering = 1.99GBP,
>featured items= 1.99 GBP (I think)!
>
>I list items as standard, no fancy stuff, and that's free.
>
>If you want an Atari specific section, drop them an email and mention my
>user name (sks) and that I'm still waiting;)
>

Oh deary me:(Anyone spot the mistake!

www.eswap.co.uk

There we go;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

4753. Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Ellis Alexander Myles Breen <x9731466@cpca6.uea.ac.uk>
Message-ID: <Pine.OSF.3.91.990317191334.30259B-100000@cpca5.uea.ac.uk>
Source record: 82536

How can I conveniently transfer data between my Falcon and my 128MB,
6.4GB HD, PentiumII350 Windows obscenity?

Ellis

4754. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cp135$ro7$1@news2.xs4all.nl>
Source record: 82537

On 17 Mar 1999 11:21:48, Jos Vlietstra wrote:
>On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:
>
>
>Hi friends,

[...]
>These SCSI problems started when the new Baracuda was installed, but

Seems we need to test that drive on another SCSI-bus. Preferrable
Atari.
How to organise?
You live far away?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4755. Re: TOWER CASE FOR TT030

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7cp2dn$n4$1@roch.zetnet.co.uk>
Source record: 82538

On 16 Mar 1999 08:35:11 , Jos Vlietstra wrote:

|On 14 Mar 1999 11:31:54 , Jos Vlietstra wrote:
|Like to hear from Mr. Ronald van der Kamp in which issue of ST Magazine
|was the description of building a Lighthouse Tower with an Atari in it.
|Please tell me !!!
|A desperate towering inferno Atari constructor would be very happy !!

It might be worth asking, for instance, System Solutions, if they
have any versions left. Some years ago they put an accelerated Mega
ST with a hard drive in a secondhand tower for me.

John Logan

4756. Re: Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7cp3tf$3pu$1@SOLAIR2.EUnet.yu>
Source record: 82539

Ellis Alexander Myles Breen wrote in message ...
>How can I conveniently transfer data between my Falcon and my 128MB,
>6.4GB HD, PentiumII350 Windows obscenity?

Very obscene question... Look at Atari ST Quick FAQ.

Pera

4757. ET3000 ISA card

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7cpfbp$c91$1@nnrp1.dejanews.com>
Source record: 82540

I found an ET3000 ISA video card. If it is of use to anyone (I don't know if the NVDI ET4000 drivers are compatible) let me know and you can have it for shipping.

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4758. CAB.OVL 1.3100 package released

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7cosjvcfk1@athena.netset.com>
Source record: 82541

CAB.OVL 1.3100 released on my page.

Fixes the following problems.

1) I accidentally did the 1.3017 package release with a 1.2904
68000 binary in the archive. This has been fixed. (Sorry about that)

2) I've hopefully fixed the no_proxy support.

I didn't update any of the documentation.

Sorry again,

Dan Ackerman
aka baldrick@netset.com

http://www.netset.com/~baldrick

4759. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: ginestet <ginestet@nosp*m.club-internet.fr>
Message-ID: <7cp7ikmvr1@front1.grolier.fr>
Source record: 82542

>You are absolutely free to think what you want Katherine ... and me
>also.

This really is the ultimate argument to any discussion

J�r�me

4760. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f02a5873cd30@ping.be>
Source record: 82543

on Wed 17-03-99 22:37 ginestet wrote:

>
>
>>You are absolutely free to think what you want Katherine ... and me
>>also.
>
>
>
>This really is the ultimate argument to any discussion
>
>Jï¿½rï¿½me

Each time a french people put his noze inside a discussion it quickly
becomes ultimate itself .... Let's have a look at the fr.comp.sys if
needed !

Perhaps this is the first time you come, but also perhaps it will be the
ultimate.

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4761. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-17 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cpbd6eeg1@news2.xs4all.nl>
Source record: 82544

On 14 Mar 1999 23:23:17 , Jos Vlietstra wrote:

Hi my dear friends !
Your contributions did finally pay off.There were moments of despair, moments
in which I hated to be an Atarian, especially when I saw my brother happily
loading his new 3D Formule One Super game,sitting behind his steering
wheel with his feet on the pedals and driving like crazy through the desert of
Africa.....I COULDN'T EVEN GET A SINGLE SPEED CDROM
STARTED ON MY SEVEN YEARS OLD TT.....
But today I was lucky, inspired by your messages. I bought an external
50 pins terminatorplug , a big fat grey plug. I even asked for those 'red boogies'
Nobody had heard of it, even smiled when I stumbled the word 'Atari' ,
so I came home with just the big plug. My CDROM player has SCSI in and
SCSI out, so I put the plug in the SCSI out. Installed SPIN! and turned
the TT off. Then I switched it on, normally no booting but terrible bombing,
this time , IT BOOTS !!!!!!!!!! But.....no, the Spin programs aren't getting
installed, I had an empty Z (CDROM) folder on my Jinnee desktop.
So I switched off the terminator dipswitch on the CDROMplayer and then..
everything worked !! I can't describe the joy I felt then, if you would be
here at that moment I would hug you to death, I think.
So everybody who said it was temination, was right. But still.....in the old
situation, with my old Seagate 500MB , termination in this way wasn't
necessary. This phenomenon stays bizarre for me.....
You can't even say this is a case of double termination, cause the termination
on the CDROM player itself is switched off , only the SCSI out is terminated.
But folks, thanks for everything !
You were great !
Jos
PS.till the next problem ??(SCSI WRITER, SCSI SCANNER....)

4762. FS:Australia Only

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Adrian Alcorn <alterpla@gil.com.au>
Message-ID: <36F0C5BC.584B9D3D@gil.com.au>
Source record: 82399

```
Atari S.T. floppy drive 720kb. fitted A$50-00
1 Meg SIMMS 30 pin suit STE $15 each or $50 for set of 4.
Contact Younes Burjawi on 07 3804 3721
```

4763. TOS Images on REAL STs

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Stephen Burnett <sbbgc1@geocities.com>
Message-ID: <921716653.21870.0.nnrp-02.d4e46fe6@news.demon.co.uk>
Source record: 82400

Can anyone tell me how I can load TOS images on a real ST. I've tried making it into a system disk and things like that. Any help is greatly appr.

Thanx
Stephen

4764. Re: MegaST4, Notator, DTP items for sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Stephen Burnett <sbbgc1@geocities.com>
Message-ID: <921716777.21923.0.nnrp-02.d4e46fe6@news.demon.co.uk>
Source record: 82401

I might be interested in the Mega ST. Give me a mail with a rough price.

Stephen

4765. Re: Small Text editor/Word Processor

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cpibk$26k$1@news.ncal.verio.com>
Source record: 82402

On 17 Mar 1999 13:20:08 , Doctor Clu wrote:
>Hi folks, I'm wanting to use my Atari a lot more, and one thing that
>would help is a text Editor/ Word Precessor that I save in simple ascii
>format, and would work from a floppy disk.. since I don't want to use my
>harddisk whenever possible.
>
> Any suggestions and locations on the net where I could download it?
>
> Thanks!
>
> Doctor Clu
>.

Hi

There are several good ones:

1. Edith profesional
2. 7 Up
3.Everest

all three of these fit on a 720K floopy!

You can get them at Umich...I don't have the web addy handy.,
I heard you can't get there from FTP anymore from Harvards List, but
they have a www site...AH...found it!

http://www.umich.edu/~archive/atari/

Look under editors

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4766. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7cpjr3$oqr@usenet.pa.dec.com>
Source record: 82403

In article <36ef433e2311c0@ping.be>, dipching@ping.be (Jo Vandeweghe) wrote:
>Sorry but it's the same author who wrote CAB for Atari and a lot of
>people are using Macintoshes with MagiCmac ... so the next step is to
>give a try to this marvel under Mac OS ...
>There should be no reason to avoid new things when using two computers
>on the same machine !
>So this has a lot to do with atari !

The sequence is always the same.
Firstly - both feet are on one ship.
Secondly - one feet is on the first ship and the other on the second ship.
thirdly - both feet are on the second ship.

There are other software that migrate in this way... Superbase is one example.
YES this have alot to do with Atari.... need I say more...

Rgds
William

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

4767. Re: Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: wongck@letterbox.com
Message-ID: <7cpk1p$oqr@usenet.pa.dec.com>
Source record: 82404

In article <Pine.OSF.3.91.990317191334.30259B-100000@cpca5.uea.ac.uk>, Ellis Alexander Myles Breen <x9731466@cpca6.uea.ac.uk> wrote:
>How can I conveniently transfer data between my Falcon and my 128MB,
>6.4GB HD, PentiumII350 Windows obscenity?
>

Surf down to http://probehouse.atari.org
Somewhere in the middle of the page are pointers to several ways of
transfering data between Atari & Windows..

Your mouse has moved. Windows NT must be restarted for the
change to take effect. Reboot now? [OK]

,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,-*~'`^`'~*-,._.,
William Wong -ST user (last?) in SINGAPORE||| 520ST/4Mb/44MB/Mag!X
Email: wongck@letterbox.com ||| F030/14Mb/1.5GB/CD/MTOS
http://probehouse.atari.org / | \486DX100/40M/1GB/W95

4768. Re: Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: (unknown)
Message-ID: <36f04d1a.122814576@news.pclink.com>
Source record: 82405

You may have run out of disk space. One bug I have discovered in Cubase is that if I shut the machine down, or re-boot without first quitting Cubase, the last recorded audio file will fill the entire remaining space on the partition. Look for an abnormally large file.

Anorther bug I encounter is that if when I record to the last partition, the waveform drawings are not created properly. Just a big black line.

Using HD Driver to format the drives may solve these problems. Atari's own format utility can not properly create large partitions.

Under the "Audio" menu un-tick "Use Waveforms"
You can have Cubase draw the waveforms later if you need them.
Makes recording much faster too.

Good Luck!

By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it is unlawful to send any unsolicited advertisement to such equipment. By Sec.227(b)(3)(C), a violation of the aforementioned Section is punishable by law.

4769. Re: TOS Images on REAL STs

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7cpq9jld1@SOLAIR2.EUnet.yu>
Source record: 82406

Stephen Burnett wrote in message
<921716653.21870.0.nnrp-02.d4e46fe6@news.demon.co.uk>...
>Can anyone tell me how I can load TOS images on a real ST. I've tried
>making it into a system disk and things like that. Any help is greatly
>appr.

Look at: http://members.tripod.com/~piters/atari/tosload.htm .

Pera

4770. Re: Mint98

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F07852.AEE786E7@ihug.co.nz>
Source record: 82407

Hi there,

Dennis Vermeire wrote:

> To stay on the topic: MiNT translated to Dutch/Flemish means Munt. There
> is a beer which is called Munt..... comes from South Africa, its a lager.

Munt?

...and I presume if you drink too much of this you will be 'munt'ed ! :)

Have never tried it but if I see any here in New Zealand I may be tempted
to get munted on't! :)

L8R,

Chris W.
/|\ ATARI Falcon030.

4771. TEST UPLOAD UMICH FTP

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <SZ0I2.238$381.361@198.235.216.4>
Source record: 82408

Someone has successfully uploaded a file called test. (very original)
to the UMICH ftp site.

Just thought I would let you know, however I still cannot access it
via ftp.

Later Brian.

4772. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36F0A80F.721F@ooc.de>
Source record: 82409

Robert Schaffner wrote:

> Yes, Atari can't boot from some xx Quantum devices.

There is one exception: If these drives are connected to a LINK96 or
LINK97 adapter you can boot without any problems. The LINK96/97 is the
only adapter that can do the trick.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4773. Re: Syquest EZ Zip drives and the ST...

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36F0A876.73B5@ooc.de>
Source record: 82410

CAu6161637 wrote:

> Are these drives suitable for use with the ST? I'd imagine that a external SCSI

No problem with the SCSI version.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4774. Re: Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36F0A8F4.1659@ooc.de>
Source record: 82411

Ellis Alexander Myles Breen wrote:

> How can I conveniently transfer data between my Falcon and my 128MB,
> 6.4GB HD, PentiumII350 Windows obscenity?

The fastest way is to use removable media for data exchange (HDDRIVER
supports this without additional software) or to share a SCSI hard disk
drive between both computers.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4775. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F0C46D.3397D7F9@directprovider.REMOVETHECAPITALS.net>
Source record: 82412

```
Jo Vandeweghe a ï¿½crit :
>
> on Wed 17-03-99 22:37 ginestet wrote:
>
> >
> >
> >>You are absolutely free to think what you want Katherine ... and me
> >>also.
> >
> >
> >
> >>This really is the ultimate argument to any discussion
> >
> >Jï¿½rï¿½me
>
> Each time a french people put his noze inside a discussion it quickly
> becomes ultimate itself .... Let's have a look at the fr.comp.sys if
> needed !

Hey Jo! (sounds familiar) Please watch what you say. Generalizing
nationality-based stereotypes on a multinational newsgroup is not a very
constructive way to handle a discussion. We are not on f.c.s.a and the
discussion has certainly not got down to those levels... yet.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4776. Re: Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F0C4B4.DC97350D@directprovider.REMOVETHECAPITALS.net>
Source record: 82413

```
Ellis Alexander Myles Breen a ï¿½crit :
>
> How can I conveniently transfer data between my Falcon and my 128MB,
> 6.4GB HD, PentiumII350 Windows obscenity?

There are many ways described in the Quick FAQ

Nick
--
||| Nicholas Bales, Toulouse, France
===|||=================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4777. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dou4tm.156d6ngcaz570N@srry01m02-97.bctel.ca>
Source record: 82414

Brian Roland <bjr@localink4.com> wrote:

> Maybe someone knows about a simple app or ttp that lets you enter an
> amount of memory to 'hog' until you close it? Then I could just run
> that first, then pagestream, and quit the former. A temporary solution
> at least.

Try a RAM disk, one that can be removed without rebooting (like M-Disk 6). You could have it install at a predefined size, launch PageStream, then remove the RAM disk to make available that memory for other things. M-Disk's RAM can be resized and removed any number of times during a session (it's an accessory).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4778. Sick MegaST4

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <921733460@acpu.com>
Source record: 82415

look@my.sig.com (Shane King) wrote:

L > My poor ST has gotten a bit flaky and no longer boots from the
L > hard drive, and on boots from a floppy sporadically. I have
L > tried all that I can think of to get this thing up and
L > running, but to no avail.

I'll bet that your power supply has gone south. For temporary use,
borrow a pc power supply and haywire it in, making sure that you
have taken the right voltages to the right terminals. Sheldon Winick
in North Carolina has power supplies for sale, if you want to
continue using it in its pretty form.

HTH. "The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... Seen it all, done it all, can't remember most of it.
___ Mountain Reader II - #00000077

4779. CONFLICT EXT SCSI BUS

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <921733461@acpu.com>
Source record: 82416

<7chgd5$al1$1@news2.xs4all.nl> <7cl4t7jup1@news2.xs4all.nl>

louis@holleman.demon.nl (Louis) wrote:

L > three pieces, they're rectangular bodies, 8 pins each,
L > lightbrownish color. Mark them before pulling them out, so you
L > know how to put them back in if needed (haven't got a clue
L > whether or not it makes any difference, but just to be on the
L > safe side).

If I am not mistaken, they are just multiple resistors in a single package; as such, they would be entirely symmetrical - put 'em in the holes anyway they will go.

This thread is getting interesting, because I have always attributed these sorts of problems to lousy, cheap scsi cables, following the advice of Chris Krowchuk, since departed Ataridom. If TT termination is a problem, maybe it is time for me to pop the top off of this one, and take a look - although I have not had troubles lately.

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... The solution to a problem changes the nature of the problem
___ Mountain Reader II - #00000077

4780. FS(Glasgow) MIDEX+

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Steve Reid <sd_reid@hotmail.com>
Message-ID: <36F0D6B9.17324FF6@hotmail.com>
Source record: 82417

Steinberg MIDEX+ MIDI expander and SMPTE generator/reader for ST.

ï¿½200 ono

Call 0141 339 8855 ext. 2444 daytime.

Steve

4781. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36F0D846.5F1C308A@patent.gov.uk>
Source record: 82418

You obviously haven't seen my earlier posting.

Bob King

Hallvard Tangeraas wrote:
>
> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
> > on Mon 15-03-99 22:06 Jo Vandeweghe wrote:
> > >
> > >The subject says it all ...
> > >
> > Sorry but what has this to do with Atari?
>
> Probably not much, other than to see that Atari technology is emerging
> on to other platforms as well.
> I tried it on my Mac and it looked pretty good -could easily see that it
> had lots of features taken from the Atari version, such as the "smiley"
> (or "sad face" icon) denoting approved or non-approved HTML in the
> current document. Nice.
>
> Too bad there's absolutely no mention at all about the origins of the
> program -that it was originally taken from the ST!
> (I bet most Mac users don't even know what an ST is).
> I have a little fun with other Mac users when I tell them what my ST can
> do that the Mac can't (i.e. Pre-emptive multitasking) and that my Atari
> software runs way faster than equivelant Mac software on the same
> machine!
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

4782. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36F0DB5A.1A2E4725@patent.gov.uk>
Source record: 82419

You didn't see my previous posting on 11/03/99
see:

http://macweek.zdnet.com/1999/03/07/germanywed.html

How do you attach a 'reference' to a mail, I'm using Netscape.

Bob King.

Hallvard Tangeraas wrote:
>
> Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
>
> > on Mon 15-03-99 22:06 Jo Vandeweghe wrote:
> >
> > >The subject says it all ...
> >
> > Sorry but what has this to do with Atari?
>
> Probably not much, other than to see that Atari technology is emerging
> on to other platforms as well.
> I tried it on my Mac and it looked pretty good -could easily see that it
> had lots of features taken from the Atari version, such as the "smiley"
> (or "sad face" icon) denoting approved or non-approved HTML in the
> current document. Nice.
>
> Too bad there's absolutely no mention at all about the origins of the
> program -that it was originally taken from the ST!
> (I bet most Mac users don't even know what an ST is).
> I have a little fun with other Mac users when I tell them what my ST can
> do that the Mac can't (i.e. Pre-emptive multitasking) and that my Atari
> software runs way faster than equivelant Mac software on the same
> machine!
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

4783. Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Arnaud Loonstra <v982856@si.hhs.nl>
Message-ID: <36F0D5BE.79A74EA@si.hhs.nl>
Source record: 82420
Cross-posted to: comp.sys.atari.st,comp.music.midi

Hello,

I'm was wondering if there is a better Cubase version for an Atari ST out there somewhere. I'm using Cubase 2.1 now but somesort of virus messup with my computer so it's not working anymore now. Now I'm looking for a new Cubase but I haven't been able to find one yet. A friend of mine had Cubase audio but it doesn't work on my ST with 4Megs of RAM. I don't know much about this stuff but I only need a Cubase again so I can make some music again. I don't want to get a PC and use Cubase on it cause it's terrible on PC's I just wanna stick to my old trusty Atari.

Regards,

Arnaud Loonstra

4784. Re: Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be7130$9e5e4660$1a810ccf@dmcinerney>
Source record: 82421

Good advice. Thank you.

DJ VU wrote in article <36f04d1a.122814576@news.pclink.com>...
> You may have run out of disk space. One bug I have discovered in
> Cubase is that if I shut the machine down, or re-boot without first
> quitting Cubase, the last recorded audio file will fill the entire
> remaining space on the partition. Look for an abnormally large file.
>
> Anorther bug I encounter is that if when I record to the last
> partition, the waveform drawings are not created properly. Just a big
> black line.
>
> Using HD Driver to format the drives may solve these problems. Atari's
> own format utility can not properly create large partitions.
>
> Under the "Audio" menu un-tick "Use Waveforms"
> You can have Cubase draw the waveforms later if you need them.
> Makes recording much faster too.
>
> Good Luck!
>
>
>
> By US Code Title 47, Sec.227(a)(2)(B), a computer/modem/printer
> meets the definition of a telephone fax machine. By Sec.227(b)(1)(C), it
> is unlawful to send any unsolicited advertisement to such equipment. By
> Sec.227(b)(3)(C), a violation of the aforementioned Section is
> punishable by law.
>

4785. TOS loading in RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36f0d5ae.127774053@news.snip.net>
Source record: 82422

I got several programs that allegedly load alternate versions of TOS in RAM, but no directions on how to configure it, except for RAMTOS26 which crashes on bootup. It may be the version of TOS 2.06 that I aquired, but I have TOS 1.04 on another ST and used TOSDUMP to get an IMG file of it and I still can't get it loaded (using something other than RAMTOS, since it seems to be only for 2.06.

QUICKTOS crashes, and seems to be only for downgrading to tos 1.0, which I already have, so I'm not surprised it crashed loading 1.04.

I have several others such as RELO_TOS and TOSBOOT but don't know where to put the files to have them boot. Sometimes they're suppose to go in the AUTO folder, other times in any folder. I'm going to keep trying different ways until it works.

Any suggestions anyone may have would be welcome.

4786. Re: Seattle

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <01be7135$52bd5de0$1a810ccf@dmcinerney>
Source record: 82423

That would be cool.

Clayton Murray <claytone@aa.net> wrote in article
<7ck4q5$te8$1@slave2.aa.net>...
> On 12 Mar 1999 10:46:35 , "Mac Hine" wrote:
> >Is there anybody, or any groups in the Seattle that work with Atari? Not
> >including emulators.
>
> Hi Dan,
>
> OK, I'll respond, but you've already talked to me on the phone. Maybe
there
> are other Seattle Atari people out there wondering the same thing. Maybe
we
> can get Jim or Curt or Satcom to respond?.................
>
> Bye,
>
> Clayton Murray
> claytone@aa.net
> Seattle, WA USA
>

4787. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F0E97E.61DEA10E@directprovider.REMOVETHECAPITALS.net>
Source record: 82424
Cross-posted to: comp.sys.atari.st,comp.music.midi

```
Arnaud Loonstra a ï¿½crit :
>
> Hello,
>
> I'm was wondering if there is a better Cubase version for an Atari ST
> out there somewhere. I'm using Cubase 2.1 now but somesort of virus
> messup with my computer so it's not working anymore now. Now I'm looking
> for a new Cubase but I haven't been able to find one yet. A friend of
> mine had Cubase audio but it doesn't work on my ST with 4Megs of RAM. I
> don't know much about this stuff but I only need a Cubase again so I can
> make some music again. I don't want to get a PC and use Cubase on it
> cause it's terrible on PC's I just wanna stick to my old trusty Atari.
>

What virus "messed" with you computer? What did it do exactly? Why not
just reinstall Cubase? Or is it a pirate copy?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4788. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cr17d$k95$1@nnrp1.dejanews.com>
Source record: 82425

In article <36eecb5edc819c80@holleman.demon.nl>,
louis@holleman.demon.nl (Louis) wrote:
> on Tue 16-03-99 19:54 tconrardy@hotmail.com wrote:
>
> >I DON"T BELIEVE IT!! An Atari WITHOUT MIDI PORTS!??!! Now THAT
> >that was a marketing blunder! I know TOS can do a lot more then Midi,but the
> >midi ports have changed many a musicians mind to sticking with the Atari
> >Platform.
> >
>
> Tim,
>
> first of, the Milan is NOT an Atari. It's a newly designed piece of
> hardware, built around TOS, to be TOS-compatible. The firm got a license
> to develop TOS for these purposes. Furthermore it's got nothing to do with
> Atari. And as you may know, Atari ceased to exist.
>
> Then, the Milan comes cheap. Using PC components, it can be. Also, the
> machine is complete, but not completely complete. One user wants it to use
> for Midi, another one doesn't. So: make the Midi stuff additional, so the
> user not using it doesn't have to pay for it. Same with SCSI gear. It's a
> basic machine, you can expand it at extra cost. The basic model is rather
> cheap. So don't call this a marketing blunder, people have been thinking
> about this machine. Besides, the way Atari ever incorporated Midi wasn't
> much either: it works basicly, that's it.
>
> PS: Michael, how about a free 060 model, incl. SCSI, supercard, 19"
> monitor for this posting??? Well, OK, skip the 19" monitor...
> Well, OK, skip the supercard.... Drats, I'll take a basic model... :-)
>
> --
> CU NeXT msg,
> _____________________________________
> | |
> L O U I S | Email: louis@holleman.demon.nl |
> | http://www.holleman.demon.nl |
> |_____________________________________|
> LOUIS:

Thanks for your clarification! I guess that makes sense to have a basic
machine, then upgrade from there to your specific need. When I first read the
specs, I thought it was a SUPER TOS machine. I still wonder if it would be
better then , say a TT for midi stuff.(once you install the card that is !)

Tim

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4789. The Computer Dungeon

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990318090455.05654.00000035@ng146.aol.com>
Source record: 82426

Hello to all...

I must apologize to several people who have recently called and left messages on our voice mail for not returning your phone calls yet.

Unfortunately, I am currently working 12hour to 14hour days at my full time job and the hours I am at home have not left me a decent hour to return anyones phone calls (I don't think anyone, no matter how devoted an Atari user wants a 2am phone call about software).

Not sure how long my current extended work hours wilI continue. But for the present time, if you are interested in ordering any products that we have listed on our website, please send your inquires via Email to "ComDungeon@aol.com". I continue to read and respond to all Email inquires on a daily basis and have been able to ship all Email orders within 24hrs of my receiving payment.

Again, I apologize to those who have telephoned us and haven't had their phone calls returned. This is not the normal way that The Computer Dungeon does business.

As soon as my work schedule returns to more "normal" hours, I will post to this newsgroup that I'll be available for telephone orders.

Thanks for your patience and understanding.

Al Horton
The Computer Dungeon

To visit our website, please point your browser to:

http://www.cyberspy.com/~cdungeon/dungeon.htm

<A HREF=http://www.cyberspy.com/~cdungeon/dungeon.htm> Computer Dungeon </A>

4790. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: mt--------@telebyte.nl
Message-ID: <7cr0vi$ol3$1@rubens.telebyte.nl>
Source record: 82427

```
On 16 Mar 1999 22:21:18 , Louis wrote:
>on Tue 16-03-99 19:54 tconrardy@hotmail.com wrote:
>
>>I DON"T BELIEVE IT!! An Atari WITHOUT MIDI PORTS!??!! Now THAT
>>that was a marketing blunder! I know TOS can do a lot more then Midi,but the
>>midi ports have changed many a musicians mind to sticking with the Atari
>>Platform.
>>
>Besides, the way Atari ever incorporated Midi wasn't
>much either: it works basicly, that's it.
>
YES! Midi on the good old Atari WORKS, nothing more and nothing less.
That's how it should be and what still makes it my choice for MIDI.
**********************************************************************
* That's it folks ! *
* *
* Martin Tarenskeen *
* e-mail: mt--------@telebyte.nl *
* (Remove -------- from e-mail address before sending me any mail) *
* Homepage: http://www.telebyte.nl/~mt *
**********************************************************************
```

4791. CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36F16007.3988@lal.in2p3.fr>
Source record: 82428

hello from France

Could you help me about CDRecorder2 ?
SoundPool is not very cooperatif !
I have a CD writer Yamaha CRW2460,and CAF.

In AudioMode there is no problem:
- I write some files.aif from my HD to my CD
- I copy correctly my files.aif(avr) from my CD to
my HD.
- I have to convert the files.avr to files.aif with
the shareware program 5to5,because CAF works
only with files.aif

The problem appears when I want to archive some datas
in multissession.
I proceed like this :
1- I put on my HD for example,the files fileA.aif and fileA.all
in a folder folderA.don .
It seems the suffix of the folder is necessary ?
2- I open CDRecorderPro,then 2 windows appear:
- the checklist of my HD
- New.CD empty
I put my folderA.don in the New.CD window(drag and drop),
then a other window appears,DataTracks.
There is my folderA.don in the 3 windows.
3- I record on a virgin CD,with no option "no more session",because
I 'm going to continue to record other sessions latter.
At the end of writing this first session,there is the message
" closing session",why ?
I hope it's not about multissesiion,but about current session ?
4- I check my CD,with the command "read previous session"
I can see the previous session(the first session,folderA.don)
in grey color, on the New.CD window

HERE IS THE PROBLEM
5- Now,I want to copy this first session (folderA.don) from the CD
to my HD,is it possible (the multissession is not close) ?
I proceed like this,I use CDCopy,and with the tool CPX,I choose the
first session,then during the copy there is the message "error
while reading session".
I cannot copy my CD to my HD,what do you think about this ?

In second time I ask you about,how to continue the multissession !

Best regards J. Rypko

4792. 1040STE+Profile40+Mon

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: jan-otto happel <johappel@cs.tu-berlin.de>
Message-ID: <7cr2ip$jj0$1@news.cs.tu-berlin.de>
Source record: 82429

Hallo!
Habe noch einen 1040 ST4(4MB RAM) + Profile40 HD+ Sm124
fï¿½r 350 abzugeben(incl.Cubase,Stad,...)
Interesse?:(030)4224447
Jan.

4793. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921767924-17384AEicMi@ping.be>
Source record: 82430

>Nope iCab has nothing to do with Atari.
Most of the time I tend to disagree with the opinions of Martin and Katherine in this group but just for once -) I fully agree.....

The release of iCab if of NO relevance to a Atari user. With a Atari user I mean everyone who runs TOS, MagiC and MiNT on his system. Every Atari user has been silently hoping that CAB 2.8 (or whatever) would have seen the light of day.....instead we're getting iCab smacked around our ears and I for one fail to see what is good about this ?

>It's a Mac software of which no serious Mac user will think to use it.
>Why should they?
Yes, why ? Compared to what is available on the Mac platform, iCab has a long way to go.
I asked around to hear a couple of views from Apple users (Atarians who deserted), none have ever heard of it, and when they downloaded the demo version they asked me if this was a early 1st April joke.....

>I only hope that the lattest Cab-for-atari version isn't the last one he
>has make for the Atari.
So do I, and probably everyone here. What options have we got? There's no substitute for the moment.....Wensuite is a distaster and Draconis still is buggy and crappy after two years of development....

Come to think of it, since Cab 2.5 Alexander Claus hasn't done much to the program really, the updates included new clients like FiFi and Teli and improved modules/hotlist, but most of this was not even done by him.

>Long life to Atari/Mac contributions ... it exist ...
It does not.... Papyrus, Kobold, Phoenix, X-act etc... are programs which have enough merits to become a succes on other platforms. iCab is not good enough. If I was a Mac user I certainly wouldn't buy it, even if it was free there's still no reason to use it compared to the other concurrents.

>I think Alexander could really improve the graphic side of CAB as he
>made for iCab ... and I hope he will do ...
The graphic side of CAB is OK when viewed with a graphic card, I can think of a lot of other things wich need to be improved....

> Let's time make its work.
And if there's one thing we haven't got... it's time, each month a couple of hundred Atari users switch to another platform. You seem to forget that we are a dying breed......

Together with NVDI, CAB is probably one of the most widespread commercial programs among Atari users. Supposing the 2B's would say goodby to our platform, that would send a shockwave also, but at least they would leave

us with a near perfect product. In the case of CAB this is not the case. I've bought CAB from version 2.0 onwards, and supported this program via buying the updates (most of the time, a lot of money for very little), I expect a bit of loyalty also....for all I care, he may write a PC version, just as long as he doesn't forget who made it all possible in the first place.......us, CAB 2.7 is a unfinished product, I would at least like to see a improvement, a decent CAB.OVL file and a browser which can access all webpages is the minimum one can ask for. And I'm not talking about Java applets or cascading style sheets here.....

Maybe ASH will suprise us with a complete different browser, like they did when Ease was dropped in favour of Jinnee, but I have strong doubts about this. Somehow I even think Alexander Claus has fallen out with ASH, they don't distribute iCab and since they sell a lot of Mac software this is very strange.

>My article has a least one merit: it makes you speak about both machines
This is a newsgroup dedicated to Atari, if you want to speak about other machines you should post in comp.sys.mac, I'm sure you'll get some very unexpected reactions there.
If someone would shout here that the PC version of Papyrus runs like a dream on his system, he would get the same reaction, so Jo don't take this personal, but what did you expect, really ?

>Talking about it, is like pushing the nail even deeper.
Yes thats what it is, I couldn't put it better.
Each time I see the word iCab, I get a strange urge, and must run to the nearest toilet (and it's not from drinking Finnish beer !!)

Cheers from Belgium

Dennis

PS: call me a egocentric and unfair person, but I really hope that iCab becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return to platform where his roots are.....Atari

4794. Re: TOS loading in RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Pera Putnik <piters@eunet.yu>
Message-ID: <7cr4a7dut2@SOLAIR2.EUnet.yu>
Source record: 82431

Mike wrote in message <36f0d5ae.127774053@news.snip.net>...
>I got several programs that allegedly load alternate versions of TOS
>in RAM, but no directions on how to configure it, except for RAMTOS26
>.................
>Any suggestions anyone may have would be welcome.
>

Try my program SELTOS. Download it at:

http://members.tripod.com/~piters/atari/tosload.htm .

No any configuration required.

Pera

4795. FS: ST scanner, sampler & video grabber (UK/NW)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7cr5bt$35h$1@newnews.global.net.uk>
Source record: 82432

I have the following items for sale (UK - NW):

Naksha mono hand scanner (incl cartridge adaptor and s/w)
8 bit audio sampler
Vidi ST video frame grabber
Colour splitter for above

4796. FS: ST software (cheap) (UK/NW)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7cr5ia$3bh$1@newnews.global.net.uk>
Source record: 82433

I have the following software for sale. All offers considered, preferably
for the lot....

Pagestream v2.1
Degas Elite
Spectrum512
Quantum Paint

Falcon (flight sim)
20+ other games (original)

100s of cover disks, Atari ST User, ST Format etc...

adrian@usanda.co.uk

4797. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F1224B.79BAA23A@directprovider.REMOVETHECAPITALS.net>
Source record: 82434

tconrardy@hotmail.com a ï¿½crit :
>
>
> Thanks for your clarification! I guess that makes sense to have a basic
> machine, then upgrade from there to your specific need. When I first read the
> specs, I thought it was a SUPER TOS machine. I still wonder if it would be
> better then , say a TT for midi stuff.(once you install the card that is !)

When it comes to pure MIDI, there is not much improvement in upgrading
an 4Mb STE with Cubase 3.0 to a TT really, except for a better/faster
display. I suppose the same would go for an even faster machine. If all
you do is MIDI, IMO the upgrade to a Milan is not useful unless you want
to use the computer for net access/DTP/graphic design/word processing.
MIDI on it's own doesn't justify a faster CPU.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4798. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f120d6f9adb440@holleman.demon.nl>
Source record: 82435

on Thu 18-03-99 14:05 tconrardy@hotmail.com wrote:

>Thanks for your clarification! I guess that makes sense to have a basic
>machine, then upgrade from there to your specific need. When I first read the
>specs, I thought it was a SUPER TOS machine. I still wonder if it would be
>better then , say a TT for midi stuff.(once you install the card that is !)
>
Hi Tim,

well, you could call it a SUPER TOS machine... Whether or not it will be
the better choice as a Midi machine remains to be seen. I have no clues to
how the regular Midi apps run on a Midi-equipped Milan...

For the Atarian with an STfm, Mega-ST, even a Mega-STe it offers a lot
more: first of, the graphics improvement. When you can run higher rez even
in lotsa colors, the old ATari's quickly forgotten. Even the basic 040
model offers a tremendous speed increase compared to the old bunch.
Coming from a TT with decent GFX card the 040 is no option for me, I'm
going for the 060 model or (if it ever sees the light) the 060 Phenix.
Fitted with at least 64 megs of RAM, SCSI-card, decent GFX and a 17" or
more monitor. Don't need Midi or bla-bla sound.

To be honest, I entered a PC-private project from my employer: giving up 4-
5 holidays a year during a 3-year period I might get a P-II 350 MHz, 6 gig
drive, CD-ROM, W-95 (burp!), Word and Excel. If the project's not
cancelled I probably wipe out the HD, install Linux and LookingGlass and
use that machine for Internet access.

But my TT will eventually be followed up by either a Milan-060 or Phenix-
060, that's for sure!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4799. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7crb7u$8bt$1@snipp.uninett.no>
Source record: 82436

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> The release of iCab if of NO relevance to a Atari user. With a Atari user

Well, the release of iCAB probably means the end of CAB, so I believe it's
very relevant...

> So do I, and probably everyone here. What options have we got? There's no
> substitute for the moment.....Wensuite is a distaster and Draconis still

Imagine a highly component-based web-browser, where every module is a
MagiC6-style shared library. The http-, ftp-, pop-, smpt- etc. clients in
separate modules. The HTML-parser in another. The HTML-renderer in a
third. A Java- or VB-script module etc. Because these are shared libraries
that means that you can launch as many instances you need, so you can have
several entire browsers running at the same time, where each of these runs
several instances of the net-modules and graphics-/render-modules to
optimize net-access and CPU-usage. And you'll only need to load a very
small binary each time :-)

This would work with MagiC, MiNT, Geneva and TOS, and because of it's
modularity and OO-approach it can be implemented in any language and by
many individuals. Need support for yet another TCP/IP-stack? No problem,
just write new net-SLbs...

>>Long life to Atari/Mac contributions ... it exist ...
> It does not.... Papyrus, Kobold, Phoenix, X-act etc... are programs which
> have enough merits to become a succes on other platforms. iCab is not good

One very good reason to embrace opensource software :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

4800. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f132084f07b1@ping.be>
Source record: 82437

on Thu 18-03-99 10:16 Nicholas Bales wrote:

>Hey Jo! (sounds familiar) Please watch what you say. Generalizing
>nationality-based stereotypes on a multinational newsgroup is not a very
>constructive way to handle a discussion. We are not on f.c.s.a and the
>discussion has certainly not got down to those levels... yet.

Let's have a look further and I'm sure it will ... ultimate
argumentation are not only for french language people ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4801. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f132084f07b2@ping.be>
Source record: 82438

on Thu 18-03-99 15:22 Dennis Vermeire wrote:

>> Let's time make its work.
>And if there's one thing we haven't got... it's time, each month a couple
>of hundred Atari users switch to another platform. You seem to forget that
>we are a dying breed......

Really ? Do you think really ? Time will confirm this thought or ...
perhaps people will do sooner.

>Maybe ASH will suprise us with a complete different browser, like they did
>when Ease was dropped in favour of Jinnee, but I have strong doubts about
>this.

You are not alone and the most paradoxal thing here is everybody is
waiting for a new product coming from ASH ... and the rest of the time
we always read: "ASH has no serious policy excepting when compared to
Microsoft" .... ah ah ah ! ROTFL

>>My article has at least one merit: it makes you speak about both machines
>This is a newsgroup dedicated to Atari, if you want to speak about other
>machines you should post in comp.sys.mac, I'm sure you'll get some very
>unexpected reactions there.

I will not, sorry. But I promise to not speak again about Mac products
... I don't want to make you all become mad.

>If someone would shout here that the PC version of Papyrus runs like a
>dream on his system, he would get the same reaction, so Jo don't take this
>personal, but what did you expect, really ?

Firstly, don't mix up two very different silicium things: PCs and Macs
...
Secondly ... nothing, I'm used to expect nothing from nobody ... computer is
pure void matter.

>>Talking about it, is like pushing the nail even deeper.
>Yes thats what it is, I couldn't put it better.
>Each time I see the word iCab, I get a strange urge, and must run to the
>nearest toilet (and it's not from drinking Finnish beer !!)

When I saw iCab for the first time I was charmed by its look ...
And I never drink beer or anything alcoholized ...
That's all ... for the moment I try to avoid toilets because I only
need them for defecating purposes.
Nevertheless I like to speak with you about any computer ... only
because it's pure void matter I suppose !

>PS: call me a egocentric and unfair person, but I really hope that iCab
>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return to
>platform where his roots are.....Atari

That's the most interesting thing I have read about the subject Dennis
... perhaps, you also could become a good gaudy like Katherine is ...
Oh ... I forgot ... Katherine ... well ... hum... how to announce that
? ... I have bought an old Mac four weeks ago ... just to confirm you
are the gaudy I'm speaking about ... Nevertheless it is just beside my
good old TT030 ... which has a real net connection ... the mac doesn't
... already :)
And about Alexander Clauss now: don't expect him to return to the
atari computer he owns a Mac since a while ...

I love you both my gaudies !

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4802. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Terry Cano <tcano@silicon.net>
Message-ID: <36F13537.E27BC301@silicon.net>
Source record: 82439
Cross-posted to: comp.sys.atari.st,comp.music.midi

Yes, I beleive Cubase was at ver. 3 or 3.1 on Atari. It might have been called
Cubase Score. I still have two Ataris. Though I don't use them much.
What kinda of problem and Virus did you get?

Terry

Arnaud Loonstra wrote:
>
> Hello,
>
> I'm was wondering if there is a better Cubase version for an Atari ST
> out there somewhere. I'm using Cubase 2.1 now but somesort of virus
> messup with my computer so it's not working anymore now. Now I'm looking
> for a new Cubase but I haven't been able to find one yet. A friend of
> mine had Cubase audio but it doesn't work on my ST with 4Megs of RAM. I
> don't know much about this stuff but I only need a Cubase again so I can
> make some music again. I don't want to get a PC and use Cubase on it
> cause it's terrible on PC's I just wanna stick to my old trusty Atari.
>
> Regards,
>
> Arnaud Loonstra

4803. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36F14873.EDC8A523@atari.org.pl>
Source record: 82440

Neil Roughley wrote:
>
> Brian Roland <bjr@localink4.com> wrote:
>
> > > Maybe someone knows about a simple app or ttp that lets you enter an
> > > amount of memory to 'hog' until you close it? Then I could just run
> > > that first, then pagestream, and quit the former. A temporary solution
> > > at least.
>
> Try a RAM disk, one that can be removed without rebooting (like M-Disk
> 6). You could have it install at a predefined size, launch PageStream,
> then remove the RAM disk to make available that memory for other things.
> M-Disk's RAM can be resized and removed any number of times during a
> session (it's an accessory).
>

Sorry, but I can't resist from putting a word here :-))) I must say, I
had a good laugh, because I've never seen such a big number of stupid
answers to a completely normal question. One asks if MagiC memory
limitation for processes is broken (is it? no clue... I use MiNT and the
mem limit is not broken there), then gets back a couple of hack-like
"solutions" like: run another memory hog first, run ramdisk, ... gosh.

Brian, if the memory limitation does not work for you in MagiC, go
asking and complaining ASH and/or Andreas Kromke. They are obliged to
help you, because buying MagiC you PAID FOR THE SUPPORT, didn't you?

And, if you use Thing desktop by any chance, try that: highlight the
PRG file and go to the "Show information" dialog, now select "Program",
and there you should have a field "MagiC memory limit". If it does not
work, hum... contact your dealer. :-)

4804. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921782240-27514AEicMi@ping.be>
Source record: 82441

Jaques Rypko <rypko@lal.in2p3.fr> wrote on 18-03-99 :

Hi Jaques,

>Could you help me about CDRecorder2 ?
>SoundPool is not very cooperatif !
We'll try, but to be honest I don't really know what you mean, I've read
your posting a couple of times and now even I am getting a bit confused:

>In AudioMode there is no problem:
> - I write some files.aif from my HD to my CD
> - I copy correctly my files.aif(avr) from my CD to
> my HD.
> - I have to convert the files.avr to files.aif with
> the shareware program 5to5,because CAF works
> only with files.aif
What are you talking about here ? a data CD or a Music CD ?
If its a data CD there is no need to convert anything, If it's a music CD
CD RECORDER Audio converts them automatic.

>The problem appears when I want to archive some datas
>in multissession.
>I proceed like this :
>1- I put on my HD for example,the files fileA.aif and fileA.all
> in a folder folderA.don .
> It seems the suffix of the folder is necessary ?
NO, a folder does not need a suffix, FOLDERA is enough.....

>2- I open CDRecorderPro,then 2 windows appear:
> - the checklist of my HD
> - New.CD empty
> I put my folderA.don in the New.CD window(drag and drop),
> then a other window appears,DataTracks.
> There is my folderA.don in the 3 windows.
Yes, this is the right procedure.....

>3- I record on a virgin CD,with no option "no more session",because
> I 'm going to continue to record other sessions latter.
> At the end of writing this first session,there is the message
> " closing session",why ?
This is normal, after burning a session, no matter what session, the CD
has to do some "internals" like writing the directory and FATs

>4- I check my CD,with the command "read previous session"
> I can see the previous session(the first session,folderA.don)
> in grey color, on the New.CD window

This is also normal, though if its the first session you should be able to see it with ANY CD player or even a fileselector.

> HERE IS THE PROBLEM
YES, also for me, cause I don't know what you mean.....

>5- Now,I want to copy this first session (folderA.don) from the CD
> to my HD,is it possible (the multissession is not close) ?
> I proceed like this,I use CDCopy,and with the tool CPX,I choose the
> first session,then during the copy there is the message "error
> while reading session".
You should not use CD COPY, this is meant to copy Music Cds NOT data CDs. besides, CDCOPY makes a IMAGE of the CD, ready to burn....

You do NOT need the CPX tool, this is only of use when you want to see or copy earlier sessions, since there is only one session on the CD, the CPX has NO function, it will show you session 1 and nothing else, cause there is nothing else....
The error message you get is normal, the CPX can't access a session which isn't there....

> I cannot copy my CD to my HD,what do you think about this ?
I don't know..... Perhaps spring is in the air... If you want to copy your CD just pop it in the CDR or CDrecorder drag the icon to the harddisk and drop..... that should do it....))))

> In second time I ask you about,how to continue the multissession !
Please don't.... Lets get this mess solved first. I have a feeling that my answers will not give you a solution.....
In the next posting, give us a clue how your CONFIG.SYS looks like and what versions of CDrecorder Pro you are using...
The current version is 2.36 and the SCSI_CD.BOS should be 27Kb big, if not go to http://www.soundpool.de and download the latest version.

Good Luck

Cheers from Belgium

Dennis

4805. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCSQDDDEUP@data.rhein-main.de>
Source record: 82442

In <36F16007.3988@lal.in2p3.fr> Jacques Rypko wrote:

>Could you help me about CDRecorder2 ?
>SoundPool is not very cooperatif !
>I have a CD writer Yamaha CRW2460,and CAF.

No news :->

Can't help with CAF, not avaiable here.
But i have the same recoder and the same expensiv recording
software..

> There is my folderA.don in the 3 windows.

Why do you use folder with .extension?
Folder name: "fdfd" looks ok, no extension needed.

>3- I record on a virgin CD,with no option "no more session",because
> I 'm going to continue to record other sessions latter.
> At the end of writing this first session,there is the message
> " closing session",why ?

Hm, can't follow that. If i create a single session, i wrot to cd
and finish. Nur further questions. If i create a cd with more sessions, software
asks for finsh the cd or to create more sessions.

>5- Now,I want to copy this first session (folderA.don) from the CD
> to my HD,is it possible (the multissession is not close) ?

Sure you have access to a open session? If the cd isn't closed, some
errors apears !?
I use the latest release (disk version)

Regards, Robert

--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4806. Re: HD Driver

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCSQDDDHUP@data.rhein-main.de>
Source record: 82443

In <36F0A80F.721F@ooc.de> Uwe Seimet wrote:

>> Yes, Atari can't boot from some xx Quantum devices.
>
>There is one exception: If these drives are connected to a LINK96 or
>LINK97 adapter you can boot without any problems. The LINK96/97 is the
>only adapter that can do the trick.

Thank you, that's the better desciption :)

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4807. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f146003ef9e61@ping.be>
Source record: 82444

on Thu 18-03-1999 15:22 Dennis Vermeire wrote:

>>Nope iCab has nothing to do with Atari.
>Most of the time I tend to disagree with the opinions of Martin and
>Katherine in this group but just for once -) I fully agree.....

Aha we finally agree on something.
>

>
>>I only hope that the lattest Cab-for-atari version isn't the last one he
>>has make for the Atari.
>So do I, and probably everyone here. What options have we got? There's no
>substitute for the moment.....Wensuite is a distaster and Draconis still
>is buggy and crappy after two years of development....

Yep, Wensuite is just a joke. I disagree about Draconis. It has indeed
still lots of bugs but it makes progress which can't be said of Wensuite.
The pro version of the Adamas package which should be ready just in time
for the forthcoming Neuss-fair will support Java-script. At least that's
is what the advertissement says. The package will also holds a FTP-client
and Telnet client.
I hope that the programmer will support someday MiNTnet and/or STing.

>>I think Alexander could really improve the graphic side of CAB as he
>>made for iCab ... and I hope he will do ...
>The graphic side of CAB is OK when viewed with a graphic card, I can think
>of a lot of other things wich need to be improved....

The display is rather good but not the display speed. It takes sometimes
quit some time before a picture is displayed, even on a Hades 060.
I only wonder if iCab does a better job like Jo says? Can it be that it is
just subjective. A TT030 can't be compared with a fast Mac.

>a decent CAB.OVL file and a browser which can access
>all webpages is the minimum one can ask for. And I'm not talking about
>Java applets or cascading style sheets here.....

You're speaking about the native cab.ovl aren't you? This is indeed not
good but what about Dan Ackerman's STing.ovl or the MiNtnet.ovl? They are
(almost) perfect.
>

>>My article has a least one merit: it makes you speak about both machines

>This is a newsgroup dedicated to Atari, if you want to speak about other
>machines you should post in comp.sys.mac, I'm sure you'll get some very

>unexpected reactions there.

Fully agree.

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4808. Re: TOS loading in RAM

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: mhop@snip.net
Message-ID: <36f14e9c.158736139@news.snip.net>
Source record: 82445

On Thu, 18 Mar 1999 15:54:27 +0100, "Pera Putnik" <piters@eunet.yu>
wrote:

>
>Mike wrote in message <36f0d5ae.127774053@news.snip.net>...
>>I got several programs that allegedly load alternate versions of TOS
>>in RAM, but no directions on how to configure it, except for RAMTOS26
>>.................
>>Any suggestions anyone may have would be welcome.
>>
>
> Try my program SELTOS. Download it at:
>
> http://members.tripod.com/~piters/atari/tosload.htm .
>

I just did. :) Thanks. Oh, there's some bad links on your page.

I'll let you know how it goes.

4809. MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7crj9gkuq1@news2.xs4all.nl>
Source record: 82446

I was quit about it for some time.
Now I have a new hardware setup and have tried toget something to work

because of enough disk-space (a clean one with 512 MB) I decided to
give the BIG installation a try.

And I managed. Things looked OK.
I put N.AES on with Thing desktop and had a go at it with a reboot.

Indeed I was asked this time for: login
I managed to set a password. I managed to get N.AES going.
And desktop Thing plopped up.

Things seem to work so far.

But the Law of Conservation of Horror:
the big b/w TT-screen stopped being usefull.
I switched over to TT color VGA Atari Monitor.
And: Thing desktop gives bus-error as soon as I activate the menu
'Extra'.

Carried another heavy b/w monitor from cellar to attick.
No problem with menu 'Extra' from Thing.

What is going on now?

I do need to read manuals I fear.

4810. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f157c44cdc560@ping.be>
Source record: 82447

on Thu 18-03-1999 18:03 Jo Vandeweghe wrote:

>on Thu 18-03-99 15:22 Dennis Vermeire wrote:

>I will not, sorry. But I promise to not speak again about Mac products
>... I don't want to make you all become mad.

Try to post something about Atari in a Mac or pc group and looks what
you'll get in return.
Really this is an Atari group and not Mac or pc.

>are the gaudy I'm speaking about ... Nevertheless it is just beside my
>good old TT030 ... which has a real net connection ... the mac doesn't
>... already :)

Howlong will it take before your Mac is online? One week, one month? Once
you get the right cable you'll certainly use your Mac to go online.
Once you will use your mac for this you'll forget Cab, Popwatch,
Newswatch, Okami, etc..
I can't blame you for that. The Mac is faster then a TT030 and offers very
good soft.

>And about Alexander Clauss now: don't expect him to return to the
>atari computer he owns a Mac since a while ...

Fortunately there are still some people with Mac's who develops very nice
soft for the Atari.
BTW: I don't think this is the real reason. There must be something else.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4811. Re: CONFLICT EXT SCSI BUS

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7crcvu$9a2$1@roch.zetnet.co.uk>
Source record: 82448

On 18 Mar 1999 05:03:46 , Tom Derrick wrote:

| . . . . .
|If I am not mistaken, they are just multiple resistors in a single
|package; as such, they would be entirely symmetrical - put 'em in
|the holes anyway they will go.
| . . . .

They may not be synnetrical in that there may be say 8 separate connections to the bus and 1 common connection to ground. This common connection will be at the end of the package and should be marked.

John Logan

4812. MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <6GdI2.5276$Qs5.4551@news0.telusplanet.net>
Source record: 82449

Hello,
wel just a short notification that my website, MagiC Online will permantly
close this weekend. http://bengy.atari.org will not exist anymore, as I
would wrather have no site at all then one that never gets updated anymore.

Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4813. Re: CONFLICT EXT SCSI BUS

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7crp0e$sv9$1@news2.xs4all.nl>
Source record: 82450

On 18 Mar 1999 05:03:46 , Tom Derrick wrote:
Please everybody who reacted on my scsi problems READ MY
LAST MESSAGE, cause the problem is solved by buying an external
scsi 50 pins plug (6 euro's) , putting it in the SCSI out of the CDROM player
and switching off the internal termination of the CDROM player by means
of a very little dipswitch !!!!!! READ MY MESSAGE !
Love you all
Jos

4814. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7crpd5$sv9$2@news2.xs4all.nl>
Source record: 82451

On 18 Mar 1999 11:30:22 , Arnaud Loonstra wrote:
Hello Arnaud !
Cubase 2.01 was cracked years ago .It worked still good on the Atari and
served for me as a reason to buy the original 3.01 version !
So although it's illegal, this 2.01 version did his illegal job well.
Only the resolution is too low for a real swinging beat !Once you use version
3.01 you never want to go back !!
Don't ever use the cracked 3.01 version. Although it seemed to work all right,
it's stuffed with all kinds of errors, don't ever use it , but try to buy the
original version.Second hand you don't have to spend too much money for
it.My original costed only 300 guilders, thats about 136 euro's...
Jos

4815. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <6Odl2.5277$Qs5.4703@news0.telusplanet.net>
Source record: 82452

> http://bengy.atari.org will not exist anymore, as I
> would wrather have no site at all then one that never gets updated anymore.
>

Just a clarification here, I am not closing it because it never gets updated
anymore (recently has been updated more then twice daily)
What I meant was that I will take all of the pages offline so people dont
see old outdated FAQs and information, broken links etc if they would
stumble onto the page.

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4816. FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7crq9j$2ib$1@news2.xs4all.nl>
Source record: 82453

Hello
Especially for the Dutch and belgium readers I have spare copies of
the famous ST magazine nr. 20,21,23,24, 26 till 53.
I ask a half EURO a piece !
Then I have many ORIGINAL DEMO PLAY DISKS ! Also a half EURO
a disk
And monitorswitches, ACN soundsampler, CALAMUS SL, Video Master,
MASTERSCORE 1, TWENTY FOUR (original with key and manual !!)
BIG BAND PLUS original with key etc etc.
Textprocessors, DynaCADD original with keyboard key etc etc.
Please make an offer, my house is getting too small for all these items,
otherwise I'll take it to NEUSS , is that a good idea ??
Jos
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
1 X Seagate Baracuda 2.1 Gb
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....

4817. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dov3lb.1hphqpzg5u6rkN@srry01m03-151.bctel.ca>
Source record: 82454

draco <draco@atari.org.pl> wrote:

> Neil Roughley wrote:
> >
> > Brian Roland <bjr@localink4.com> wrote:
> >
> > > Maybe someone knows about a simple app or ttp that lets you enter an
> > > amount of memory to 'hog' until you close it? Then I could just run
> > > that first, then pagestream, and quit the former. A temporary solution
> > > at least.
> >
> > Try a RAM disk, one that can be removed without rebooting (like M-Disk
> > 6). You could have it install at a predefined size, launch PageStream,
> > then remove the RAM disk to make available that memory for other things.
> > M-Disk's RAM can be resized and removed any number of times during a
> > session (it's an accessory).
> >
>
> Sorry, but I can't resist from putting a word here :-))) I must say, I
> had a good laugh, because I've never seen such a big number of stupid
> answers to a completely normal question. One asks if MagiC memory
> limitation for processes is broken (is it? no clue... I use MiNT and the
> mem limit is not broken there), then gets back a couple of hack-like
> "solutions" like: run another memory hog first, run ramdisk, ... gosh.
>
> Brian, if the memory limitation does not work for you in MagiC, go
> asking and complaining ASH and/or Andreas Kromke. They are obliged to
> help you, because buying MagiC you PAID FOR THE SUPPORT, didn't you?

My response was based on the assumption that Brian had tried "everything
else" to limit the amount of memory PageStream grabs, and was looking
for a simple workaround (or what could potentially be one).

What is Andreas Kromke supposed to do -- rewrite PageStream so that it
"behaves" under MagiC?

OK, you use MiNT, but do you use PageStream under MiNT/Thing? Are you
speaking from first-hand PageStream experience? You're not clear on this
important distinction.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4818. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990318165232.14620.00000156@ng-cd1.aol.com>
Source record: 82455

Magic Online is a fantastic web page a resource for Magic users. Are you stating that we will never see it again?
Thanks,
Sam Ferrer
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI, ExtedDos Pro, ICD HD utilities.

4819. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36F18C2D.F6908EAA@atari.org.pl>
Source record: 82456

Neil Roughley wrote:

> What is Andreas Kromke supposed to do -- rewrite PageStream so > that it
> "behaves" under MagiC?

He is supposed to find a bug in MagiC memory limitation mechanism (if one exist and Brian really tried to limit the mem well) and fix it. If a program "hogs all the memory", that means, that it just explicitly or implicitly requested the memory (that it is hogging) from the operating system. If the memory usage is limited, the OS shouldn't grant a process more memory than the limit set.

The PageStream (or any other program) can not find a way to allocate memory out of the system control, just because there's no such way. If it does (allocates memory over the limit), that means that the OS memory management is broken.

Really no surprise though because MagiC 6 is known to contain more bugs than actual code.

4820. Re: ATARI COMPUTING

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7crveovuq1@news4.svr.pol.co.uk>
Source record: 82457

On 2 Mar 1999 07:56:53 G, Derryck Croker wrote:

:>> I have a question about Gemtrade. I just purchased the full
:>> version from SFT, and it won't allow me to register. Well,
:>> to be technically accurate, it does allow me to enter my
:>> name and Reg.# (as written on the floppy disk), but once I
:>> quit and restart, its like I never registered. It did put
:>> an .INF file on my MiNT partition, so I copied it into my
:>> GEMTRADE folder, but that still didn't help. Any ideas?

:>
:>FWIW it saved its INF file into my user/defaults directory, as poined to by
:>my HOME variable in magx.inf.

I must get around to reg'n that, if the CSA wil let me that is. 8~(.

:>/--/
:>/ The Cheshunt Computer Club Herts UK /

Ooerr!!, Woosissthen.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4821. Re: address change

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7crveqvuq2@news4.svr.pol.co.uk>
Source record: 82458

On 3 Mar 1999 08:05:56 G, Derryck Croker wrote:
:>On 28 Feb 1999 15:09:22 , Gordy & Mandy wrote:
:>>due to problems with Connectfree ISP I have decided to change back to
:>>Freeserve.

:>Care to elaborate?

And tell us more about it while he's here.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4822. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7crvesvuq3@news4.svr.pol.co.uk>
Source record: 82459

On 9 Mar 1999 10:35:18 G, Nick Ripley wrote:

:>Yes a Pap 7 english release should be available... RSN !! ;)

Brilliant news dude, any ideas on prices yet, how do you propose to tell
the world of the release.

My cheque book is open and waiting.

:> http://www.iipmail.demon.co.uk/ATARI.HTM
:> for Texel.Hyp / Papyrus.Hyp and more.

Are these 'official' HYP's??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4823. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7crvetvuq4@news4.svr.pol.co.uk>
Source record: 82460

On 12 Mar 1999 07:58:25 , Derryck Croker wrote:
:>On 9 Mar 1999 10:35:18 G, Nick Ripley wrote:
:>>On 9 Mar 1999 07:40:11 G, Derryck Croker wrote:
:>>Yes a Pap 7 english release should be available... RSN !! ;)
:>
:>Thanks Nick - knew I could rely on you!

:>I'll keep an eye out! :-)

Make sure its the glass one.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4824. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7crvga$cg2$1@roch.zetnet.co.uk>
Source record: 82461
Cross-posted to: comp.sys.atari.st,comp.music.midi

sounds like the Jolly Rodger virus to me,this can be fixed by inserting
the dongle and reloading the program

4825. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <dlfl2.7660$5p5.4834@news1.telusplanet.net>
Source record: 82462

In article <19990318165232.14620.00000156@ng-cd1.aol.com>, angief18@aol.com (ANGIEF18) wrote:

> Magic Online is a fantastic web page a resource for Magic users. Are you
> stating that we will never see it again?
> Thanks,
> Sam Ferrer
> Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
> ExtedDos Pro, ICD HD utilities.

Hello Sam,
yes unfortantly that is what is going to happen.
I have lots of reasons for closing,
1) ASH. I know it sounds dumb, but I have never recieved any feedback, comments, any "thanks for all the work" or anything about my page. ASF on the other hand (Application Systems France) have been very nice. I just feel that ASH doesnt aprove of my page or something. Maybe Im being selfish, but I feel that if Im going to support ASH, which sells COMMERCIAL products, they could at least.. I dont know. It all comes down to, MiNT costs nothing. If there is a support site out there, it probably should be for MiNT. Is it not ASH's job to support its own products?

2) Time of course.. I have recieved these huge headaches lately, I can not take watching Atari Users bicker over small things about which OS is better, how it's a crime to use another computer if its not atari compatable and so forth. I liked Atari mostly because of the users.. they were like a family. Owning an Atari is like being a member of this amazing club that has enormous benifets. Lately though, all I hear is how this and this sucks, such and such is better...

Please everyone who supports my page, it has nothing to do with you . I recieve Soooo Much Positive feedback that it really motivates me, I have always wanted to learn how to program and make some killer GEM apps, and maybe Ill do that now. Maintaining a web page really takes a lot of effort (dont let anyone tell you different, if they do .. then.. well.. maybe Im just stupid then). I know I have people who visit my page on daily basis, so I feel bad If it goes unupdated for a day, I feel like I let you guys down. This feeling, and all the other stress that is in my life right now.. aurgh, I can't even describe it. Its my graduating year of high school, I only will have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I am taking 3 classes out of school just so I will graduate in time. My Dad is flying down for graduation, my girlfriends grandmother is. I can't let these people down, what if I wont even be able to go to the ceremony.. that will be terriable.

I better stop rambling on, the point it, I am not leaving the Atari, I never will, I just cant handle everything in my life right now.
I hope everyone understands, if you don't , well neither do I soo..

Bengy

4826. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <cWfl2.7682$5p5.4849@news1.telusplanet.net>
Source record: 82463

>
>>Maybe ASH will suprise us with a complete different browser, like they did
>>when Ease was dropped in favour of Jinnee, but I have strong doubts about
>>this. Somehow I even think Alexander Claus has fallen out with ASH, they
>>don't distribute iCab and since they sell a lot of Mac software this is
>>very strange.
>
> You could be right here. Maybe a completely new browser from someone else.
> We can only hope the best for the future.

No im sorry. With everything everyone has told me, I have heard nothing of a
new browser. But that does'nt mean its not possible.

> The strange thing is that Oliver Joppich, the man behind iCAB company is/was
> a ASH employe or whatever. Don`t know if he left ASH or just has his own
> little firm alongside working for ASH?

Well aparently he used to be a director at ASH. AFAIK he no longer works for
them (could be wrong).

> This leaves room for at lot of speculations in this NG.
> If someone, with a little inside information, just can leak some info about
> what`s going on, but nobody seems to know anything or be willing to do so.

What exactly would you like to know? What do you believe is being kept such
a big secret. Very reliable sources have contacted me telling me that a new
CAB is already finished or almost finished and will be released soon. Many
developments are still underway involving Iconnect and the CAB package.
//believe me//
>
> But at least we now know why we haven`t seen anything from Alexander Clauss
> in this NG the last year or so.
>
true..

>>PS: call me a egocentric and unfair person, but I really hope that iCab
>>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return to
>>platform where his roots are.....Atari
>
> I am with you on this one.

Im sorry, but I do not agree with you guys here. I would never wish anyone
failure. Obviously the people involved in iCab have spent lots of precious
time and invested a lot of money into the project. I find it hard to
believe that if iCab did fail that he would "return" to the atari world. no
one could possibly know what outcomes iCAB flopping could have. It might

force him into suicide, who knows, but I do wish him luck. After all, if it were me in his shoes, I would not want people wishing the my program failed..

> Please,- will someone with some inside knowledge stand forward and
> enlighten us all? Why does it always have to be a secret what`s going on?

Once again, what exactly are you confused about?
>
>
> cheers
>
> Joergen
>
> Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
> http://home3.inet.tele.dk/prunus/

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4827. ATARI adoption agency! Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1999-03-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7csmj0obl1@user2.teleport.com>
Source record: 82464
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,pnw.wanted

Please direct all replies through E-Mail to bensmith@teleport.com or
atari@benjamin.net instead of NewsGroups as I do not regularly read
NewsGroups.

For those reading this, I'm trying to limit this to Oregon and it's
neighboring states.

Atari adoption agency: Does your Atari need a
new home? We adopt! Do you need Atari
Hardware or Software? Info: Ben at (503)256-9974
or atari@benjamin.net
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

4828. Re: Cubase 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Arnaud Loonstra <v982856@si.hhs.nl>
Message-ID: <36F2361F.3F769144@si.hhs.nl>
Source record: 82295

Well, did you reveive anything???? probably not if you did, cool could
you sent it to me as well???

Arnaud.

4829. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cthmq$t39$1@news2.xs4all.nl>
Source record: 82296

On 17 Mar 1999 22:52:08, Brian Roland wrote:
>
[...]
>Maybe someone knows about a simple app or ttp that lets you enter an
>amount of memory to 'hog' until you close it? Then I could just run
>that first, then pagestream, and quit the former. A temporary solution
>at least.
>
I know of a accessoire that you can order: take xxx amount of memory.
Then start your application.
Go to de acc-menu-list and tell the acc to release memory.

Could this help: It was called ALLOCMEM.acc

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4830. Re: CONFLICT EXT SCSI BUS

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cthmu$t39$2@news2.xs4all.nl>
Source record: 82297

On 18 Mar 1999 05:03:46, Tom Derrick wrote:
>
>If I am not mistaken, they are just multiple resistors in a single
>package; as such, they would be entirely symmetrical - put 'em in
>the holes anyway they will go.

Beware: there are different terminator resistors in existence.
Some are symetrically but mostly not.
Tehy can come in 9-pin, 10-pin and even 8-pin.
I have an 8-pin in hand. One pin (most left one) is marked with a dot
and marked 221/331

Now I have here a 10-pins
Marked with a stripe on one side. Also I decypher: 10A5 221/331 G
DALE X51X

Those numbers? Was it not a good habit to give lines a neutral
voltage by using 220 Ohm to ground with 330 Ohm to +5V?

So that would mean that those terminator resistor packages need a 0
and a 5 V?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4831. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857250-20231AEicMi@ping.be>
Source record: 82298

Nick Ripleywrote on 19-03-99:

> BTW the hold up is NOT on this
>side of the channel I've been ready with my contributions for months!
Well, you better throw them away..... according to R.O.M they need all their precious time to get PAPYRUS OFFICE ready. So the translations have just been a waist of time, energy and effort. Not that R.O.M cares mind you. I personally think they just don't give a shit about the rest of the world..... Like most German softwarehouses they seem to be just interested in their native market (Germany).

If there is one softwarehouse that is a example that it doesn't care about "foreign" customers it must be them. If ever a English Papyrus would see the light of day, I for one would think very deeply before spending money on it...support is non-existing and it takes at least three years before they update.

Translating the RSC-files is no good either, because they constantly update the program (which is good), you're always a RSC behind....

They don't even care to release a English WINDOWS version of Papyrus, so why should WE (Atari) expect something from them ?

>It is very good... word 97 import and export etc
Well the PC-world has moved on to WORD 8.0 docs, these are a nono on the current Papyrys. Take away the Word module and the ability to print in color and what have you got left?
A very slow and slugglish wordprocessor; try reformatting a 100 page document, try spell correction on that doc, try loading a dictionary containing 2500000 words (1.5Mb) and you'll see what I mean. If you have a dog, you can take him out for a very LONG walk.....
Try to print to a paperformat which is not supported by NVDI....
Load a fully html 3.2 compliant file, do nothing with it, save it and look what happened to it.....
Try to produce a three page document, page 1 containing 4 columns, a simple head and foot, page 2 containing 1 head and 2 colums of a different size, page 3 is a exact copy from page 1 but without the head and foot..
Try to make a..... etc...
I can go on forever here....-)))

>My cheque book is open and waiting.
I suggest You close it....and let the dust settle.
This year another German wordprocessor will see the light of day, and this one deserves the name wordprocessor ==> TEMPUS WORD from CCD.
Yes, I know its not available right now, but so is Papyrus, they are

both VAPOURWARE.....

Last week a guy from R.O.M posted here, his English was very good (much better then mine), so it's not that there is no one there who has the ability to do a English translation, perhaps they think that the market is not big enough for a English release ? Well, they should say so, instead of let us wait for nearly 3 years now.

One can keep a child quit, promising him goodies... I wonder how long its gonna take before the Atari community realises that R.O.M is doing exactly the same....promising goodies, which never arrive.... we've seen this before.....Atari was the leading example, and sadly we all know how that story ended.....

Cheers from Belgium

Dennis

PS: the French speaking community is also waiting, begging and hoping for a French Papyrus for years....nope

4832. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857254-20816AEicMi@ping.be>
Source record: 82299

Katherine Kellis <kellis@leading.net> wrote on 18-03-99

>> ... perhaps, you also could become a good gaudy like Katherine is ...
>> Oh ... I forgot ... Katherine ... well ... hum... how to announce
>that
>
>announce what?
>have anything to say?
Hi katherine, long time no see....

I'm just as much in the dark about this as you are...
I don' even know what a "goudy" is....???? but if I can not digest it,
I don't think that I even want to know -))
I think we're both strong enough to announce our opininions without
having to hold hands together, no ??

Perhaps sitting there, staring at the Mac, watching the "charming" Icab,
made Jo a little bit.......

Cheers from Belgium

Dennis

4833. Re: ATARI adoption agency! Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857256-21240AEicMi@ping.be>
Source record: 82300

Benjamin Smith wrote on 18-03-99

>Please direct all replies through E-Mail to bensmith@teleport.com or
>atari@benjamin.net instead of NewsGroups as I do not regularly read
>NewsGroups.
Well Mr.Smith, I among others took the time to read your posting. If
you're not bothered to come here from time to time, why should any
of us bother to email you?
What do you think this is? a extended mailing list?

>For those reading this, I'm trying to limit this to Oregon and it's
>neighboring states.
This is a USENET group, distributed all over the world, move on....

>DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by
>WebPage at
>http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested
>by and
>Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit
>or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game
>Trading Post
Why should I? since you're obviously only want to sell to Oregon and
his neighboring States?
Next time you post here, do it without the footer, you're using up my
bandwith.....

Cheers from Belgium and neighboring countries

Dennis

4834. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857262-22560AEicMi@ping.be>
Source record: 82301

Jo Vandeweghe <dipching@ping.be> wrote on 18-03-99:

> if there's one thing we haven't got... it's time, each month a couple
>>of hundred Atari users switch to another platform. You seem to forget
>that
>>we are a dying breed......
>
>Really ? Do you think really ? Time will confirm this thought or ...
>perhaps people will do sooner.
Yes, really, You are one exemple.....

>But I promise to not speak again about Mac products
Good, because the next time we'll flame you like hell -)))

>... I don't want to make you all become mad.
Compared, to a lot of other newsgroups, I think our sanity is very good.
Besides, I've just got myself a new brain.....
Start loading some mac usergroups.....You'll soon notice the difference

>When I saw iCab for the first time I was charmed by its look ...
When I saw my first wife I was also charmed by her looks.... I still
regret the day....-((

>Nevertheless I like to speak with you about any computer
Fine....

>for the moment I try to avoid toilets because I only
>need them for defecating purposes.
You shouldn't, move on.... there are COMPUTER controlled toilets now

>I love you both my gaudies !
I love you to ,but what the hell is a "gaudie"????

>And about Alexander Clauss now: don't expect him to return to the
>atari computer he owns a Mac since a while ...
Just like you, I don't expect anything. Personally though, I will think
twice before buying a product where he is in involved.....

>Firstly, don't mix up two very different silicium things: PCs and Macs
>...
Firstly, The only silicium I'm interested in is Atari silicium, I'm a
Atari user and apart from the office I never touch PCs and Macs. At the
firm I work they've got VOLVO trucks, does that mean I've got to sell my
car and buy a truck ??
As long as the Atari Platform exists, I'll be here, on a Atari and if my
machine is ready for a funeral I'll probably have a look at the Milan,
Hades or perhaps the Phoenix.

I run Atari on Atari, Mac on a Mac and PC on a PC....and that's the way it should be done. When you mix two different kinds of silicium, you end up with very crummy silicium....

>Secondly ... nothing, I'm used to expect nothing from nobody ...
>computer is pure void matter.
THIS remark hurts, you know perfectly well that nearly every one who post in this group gets help. The last time you had a problem (modemcable), five people took time for you, adviced you and guided you....
Try this in a PC or Mac group......that's the place where you've got to expect nothing from nobody.
Computer may be pure void matter, but people are not. And that's what this group is all about.....people, strangers in fact helping each other out, solving a problem.....if the real world would be anything like the people in this group, you would have A PERFECT COMMUNITY.....
BTW: why do you constantly help people here? If you think that it's only pure void matter, please explain ?

Cheers from Belgium

Dennis

4835. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857260-22164AEicMi@ping.be>
Source record: 82302

Kev <K.Jones> wrote on 19-03-99 THREE times :

>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere
>near
>my system.
>If you don't like that, then I don't care.

I've heard you loud and clear the first time.... There's no need to
post this "message" three times...You better check your "system"
We're not deaf, dumb and blind.

Cheers from Belgium

Dennis

4836. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921857258-21664AEicMi@ping.be>
Source record: 82303

Arnaud Loonstra <v982856@si.hhs.nl> wrote on 19-03-99:

>I've been using the 2.01 crack (Oooh... arrest me =:)) And it did
>it's
>job fine. I've used Cubase3.01 as well and I loved it. But way too
>expensive. And getting a second hand one is hard. I wanted to buy the
>original with a friend but you only get one key so that wasn't a good
>solution. Well blame me for using cracks but I just can't afford legal
>versions. I don't know what virus or ... I had but I got rid off it
>anyway but still my Cubase disks are damaged. Perhaps someone out there
>has an original Cubase for Atari St's for sale somewhere.

Without going into a discussion about you morality, I'm sure some others
here will do this..... A virus doesn't go away just like that, once a
disk gets infected, its just a question of time before all the others
get infected also.... Have you checked the disks where you keep your
midi files on? The only way to prevent a virus spreading is to keep ALL
your disks write protected and get a GOOD viruskiller, checking EVERY
disk you have got.
So, instead of asking a cracked cubase, you better start asking for a
cracked viruskiller first?

Cheers

Dennis

4837. Re: MagiC Online will close this weeken

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: ashley.seabrook@zetnet.co.uk
Message-ID: <7ctrbl$73b$1@irk.zetnet.co.uk>
Source record: 82304

Sorry to see your page go - it is a great site and I don't even use
MagiC ;-)

However I can sympathise with your time constraints - and my site gets
updated a lot less frequently than twice a day :-/

Anyway, all the best...

Ashley

Ashley Seabrook - Webweaver at Elysium:
http://www.users.zetnet.co.uk/aseabrook/
http://elysium.atari.org

4838. wtb Unitor n or II

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: wedd8454@my-dejanews.com
Message-ID: <7ctvbn$65i$1@nnrp1.dejanews.com>
Source record: 82305

Has anyone got a Unitor N or Unitor II for sale, please?
I'm in the UK but I can pay shipping.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4839. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F27B25.34E93D66@directprovider.REMOVETHECAPITALS.net>
Source record: 82306

```
Dennis Vermeire a ï¿½crit :
>
> Katherine Kellis <kellis@leading.net> wrote on 18-03-99
>
> >> ... perhaps, you also could become a good gaudy like Katherine is ...
> >> Oh ... I forgot ... Katherine ... well ... hum... how to announce
> >that
> > >
> >announce what?
> >have anything to say?
> Hi katherine, long time no see....
>
> I'm just as much in the dark about this as you are...
> I don' even know what a "goudy" is....????

Neither do I... another belgian beer?

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

4840. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7cu1m2mcn2@snipp.uninett.no>
Source record: 82307

```
Kev <K.Jones@business.salford.ac.uk> wrote:
>> UTTER RUBBISH

> Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
> my system.
> If you don't like that, then I don't care.

MagiC is *not* crap, triple posts are...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4841. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f28b04abd8a2@ping.be>
Source record: 82308

on Fri 19-03-99 16:17 Dennis Vermeire wrote:

>>When I saw iCab for the first time I was charmed by its look ...
>When I saw my first wife I was also charmed by her looks.... I still
>regret the day....-((

ROTFL ...

>>for the moment I try to avoid toilets because I only
>>need them for defecating purposes.
>You shouldn't, move on.... there are COMPUTER controlled toilets now

ROTFL ...

>>I love you both my gaudies !
>I love you to ,but what the hell is a "gaudie"????

Look at the dictionnary please and you'll receive the knowledge.

>>And about Alexander Clauss now: don't expect him to return to the
>>atari computer he owns a Mac since a while ...
>Just like you, I don't expect anything. Personally though, I will think
>twice before buying a product where he is in involved.....

I don't see why ... his atari products exist and run quite well.

>>Firstly, don't mix up two very different silicium things: PCs and Macs
>>...
>Firstly, The only silicium I'm interested in is Atari silicium, I'm a
>Atari user and apart from the office I never touch PCs and Macs. At the
>firm I work they've got VOLVO trucks, does that mean I've got to sell my
>car and buy a truck ??

Why not ? It should be fun to see you coming to atari shows with this
vehicle :)

>As long as the Atari Platform exists, I'll be here, on a Atari and if my
>machine is ready for a funeral I'll probably have a look at the Milan,
>Hades or perhaps the Phoenix.

I can't believe it ... at your age ... are you joining this
extremistic secret club ?

>I run Atari on Atari, Mac on a Mac and PC on a PC....and that's the way
>it should be done.

That's the way YOU think it should be ... there are thousand ways
leading to Roma.

>>Secondly ... nothing, I'm used to expect nothing from nobody ...
>>computer is pure void matter.
>THIS remark hurts, you know perfectly well that nearly every one who post
>in this group gets help. The last time you had a problem (modemcable),
>five people took time for you, adviced you and guided you....
>Try this in a PC or Mac group......that's the place where you've got to
>expect nothing from nobody.

I know perfectly well I always received help and efficient help from
very nice people here ... but help in this matter is pure illusion.

>Computer may be pure void matter, but people are not.

That's what you think Dennis ... ultimately they are, as everything.

>And that's what
>this group is all about.....people, strangers in fact helping each other
>out, solving a problem.....if the real world would be anything like the
>people in this group, you would have A PERFECT COMMUNITY.....

Computer community is the best example to show we can hold on illusion
... but IT's DEFINITELY FUN and that's why we are here hey ?

>BTW: why do you constantly help people here? If you think that it's only
>pure void matter, please explain ?

For fun and spend some good time with virtual friends ...
But this is only a relative dimension of phenomenons.
Perhaps will I have to avoid to speak about ultimative dimension of
phenomenons ... In fact I must be very carefull with my "illusion"
friends ... especially with Katherine ... she is so MINT sensible ...

>Cheers from nowhere ;)

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4842. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f28b04abd8a3@ping.be>
Source record: 82309

on Fri 19-03-99 16:20 Dennis Vermeire wrote:

>Katherine Kellis <kellis@leading.net> wrote on 18-03-99
>
>>> ... perhaps, you also could become a good gaudy like Katherine is ...
>>> Oh ... I forgot ... Katherine ... well ... hum... how to announce
>>that
>>
>>announce what?
>>have anything to say?
>Hi katherine, long time no see....
>
>I'm just as much in the dark about this as you are...
>I don' even know what a "goudy" is....???? but if I can not digest it,
>I don't think that I even want to know -))

Gaudy:
!!!!!!!!!!!!!!!!

My intention was to use "prophet" like word ... I did not succeed
because I read "voyant" in french and translate it too fast ...
There is no sense if I continue to use this word ...
Please replace the faulty "gaudy" by "prophet !

And, of course, I apologize for this fault ...

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX-E.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

4843. Re: MagiC Online will close this weeken

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: i.spence@zetnet.co.uk
Message-ID: <7cu23r$k81$1@roch.zetnet.co.uk>
Source record: 82310

Hi Bengy

Please excuse me for any newbie errors but I had to post this to thank
you for the great web site and to wish you well on your graduation.

I also agree whole heartedly with your feelings on the continuing OS
wars - maybe as the Atari family gets smaller and smaller we all get
more and more insular and protective, even paranoid.

Just to repeat THANKS again

Iain

Falcon 030 * Mega STE * Mega ST * STE * STFM

On 18 Mar 1999 22:44:25 , "Bengy Collins" wrote:
>
>
>----------
>In article <19990318165232.14620.00000156@ng-cd1.aol.com>, angief18@aol.com
>(ANGIEF18) wrote:
>
>
>> Magic Online is a fantastic web page a resource for Magic users. Are you
>> stating that we will never see it again?
>> Thanks,
>> Sam Ferrer
>> Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
>> ExtedDos Pro, ICD HD utilities.
>
>
>Hello Sam,
>yes unfortantly that is what is going to happen.
>I have lots of reasons for closing,
>1) ASH. I know it sounds dumb, but I have never recieved any feedback,
>comments, any "thanks for all the work" or anything about my page. ASF on
>the other hand (Application Systems France) have been very nice. I just feel
>that ASH doesnt aprove of my page or something. Maybe Im being selfish, but
>I feel that if Im going to support ASH, which sells COMMERCIAL products,
>they could at least.. I dont know. It all comes down to, MiNT costs nothing.
>If there is a support site out there, it probably should be for MiNT. Is it
>not ASH's job to support its own products?
>
>2) Time of course.. I have recieved these huge headaches lately, I can not
>take watching Atari Users bicker over small things about which OS is better,
>how it's a crime to use another computer if its not atari compatable and so

>forth. I liked Atari mostly because of the users.. they were like a family.
>Owning an Atari is like being a member of this amazing club that has
>enormous benifets. Lately though, all I hear is how this and this sucks,
>such and such is better...
>
>Please everyone who supports my page, it has nothing to do with you . I
>recieve Soooo Much Positive feedback that it really motivates me, I have
>always wanted to learn how to program and make some killer GEM apps, and
>maybe Ill do that now. Maintaining a web page really takes a lot of effort
>(dont let anyone tell you different, if they do .. then.. well.. maybe Im
>just stupid then). I know I have people who visit my page on daily basis, so
>I feel bad If it goes unupdated for a day, I feel like I let you guys down.
>This feeling, and all the other stress that is in my life right now.. aurgh,
>I can't even describe it. Its my graduating year of high school, I only will
>have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I
>am taking 3 classes out of school just so I will graduate in time. My Dad
>is flying down for graduation, my girlfriends grandmother is. I can't let
>these people down, what if I wont even be able to go to the ceremony.. that
>will be terriable.
>
>I better stop rambling on, the point it, I am not leaving the Atari, I never
>will, I just cant handle everything in my life right now.
>I hope everyone understands, if you don't , well neither do I soo..
>
>Bengy
>.

4844. XE65... what's that then?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be7236$baa79d60$945e0fcb@default>
Source record: 82311

I saw an Atari XE65 in a shop today, never having seen one before.
This is probably the wrong newsgroup, but it does look like a miniature
Atari ST ;-)

What is it exactly?, what is is capable of, and is it rare ?
The computer in question looked in a new condition and had an external PSU
with it but nothing else.

I assume it's an 8 bit Atari, with 64K RAM but more info would be
appreciated.

Thanks,

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\///

4845. TRADING POST WEB SITE

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <7cu52q$a5j$5@plutonium.btinternet.com>
Source record: 82312

I have for sale a quantity of Phazer Guns for the Atari ST/STE with two games (Skeet Shoot and Orbitol Destroyer). Price £15.49 including postage and packing UK.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire TF11 8AF
UK
http://www.tradeinpost.com

4846. TRADING POST WEB SITE

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <7cu52q$a5j$6@plutonium.btinternet.com>
Source record: 82313

The Trading Post who have sold and supported Atari computers for a number of years have now produced their own web site which features a good cross-section of computers and software including the Atari.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire TF11 8AF
UK
http://www.tradeinpost.com

4847. Never mind... found the FAQ ;-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be7239$3131c440$945e0fcb@default>
Source record: 82314

Sorry.

Regards,

Clockmeister.

4848. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7cu5q7$pe3$1@epos.tesco.net>
Source record: 82315

```
>> UTTER RUBBISH
>
>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
>my system.
>If you don't like that, then I don't care.
>
>Kev.

You must cos you replied three times an not even from Your "System"
```

4849. Re: User Group Meeting: USA

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36F29E72.B3165C82@cfc.dnd.ca>
Source record: 82316

Jim Krych wrote:
>
> Hello!
>
> The Atari Users Group in Northeast Ohio, USA, is meeting at
> 7:30 PM at Peoples Community Church, 631 North Rocky River Drive,
> Berea Ohio. This also includes 8-bit users too. I am brining my
> Falcon030 setup, to demo and show.
>
> Any questions, feel free to email me.
>
> Regards,
>
> Jim W. Krych
> --
> " A friend loves at all times, and a brother is born for
> adversity." Proverbs 17:17
> "Your eyes have never seen a monitor so big or a
> TV so clear!" - VideoTurtle

do you publish a newsletter?
if so, would you like to do an excahnhge with TAF?
(Toronto Atari Federation)
ken

4850. Re: User Group Meeting: USA

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36F29E81.9017532B@cfc.dnd.ca>
Source record: 82317

```
Jim Krych wrote:
>
> Hello!
>
> The Atari Users Group in Northeast Ohio, USA, is meeting at
> 7:30 PM at Peoples Community Church, 631 North Rocky River Drive,
> Berea Ohio. This also includes 8-bit users too. I am brining my
> Falcon030 setup, to demo and show.
>
> Any questions, feel free to email me.
>
> Regards,
>
> Jim W. Krych
> --
> " A friend loves at all times, and a brother is born for
> adversity." Proverbs 17:17
> "Your eyes have never seen a monitor so big or a
> TV so clear!" - VideoTurtle

do you publish a newsletter?
if so, would you like to do an exchange with TAF?
(Toronto Atari Federation)
ken
```

4851. Re: Struggling through MiNT chaos

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7cu669$6m0$1@news.campuscwix.net>
Source record: 82318

```
On 15 Mar 1999 23:16:47 , Jo Even Skarstein wrote:
->Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:
->
->>> The downside with this is that you have to wait for the next N.AES-update
->>> (every other year or so...) to update your desktop, so you might just as well
->>> register Thing for the frequent updates.
->
->> Hey, did you ever get more real Thing updates than N.AES-updates? The
->> steps from 1.25 to 1.27 don't count, as they were almost only bugfixes
->
->Nope, but I got them several months after the rest of the world ;-) It
->took me a bit over 6 months to get the 1.1.7-update (N.AES), and if I
->hadn't been able to get 1.2.0 from "alternate" sources I would still be
->using 1.1.7...
->
->--
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/
->.

Heh. I've got v1.1, and can't get any thing here in the USA. You know, that
country that actually resides on another planet as far as Euro-Atari software
goes... ;-(

PS Heck, even our Saturday morning cartoons come in on Sunday! ;-)))))

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4852. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7cu6mvahl1@news.inet.tele.dk>
Source record: 82319

>From: "Bengy Collins" <collins@bulli.com>
>Date: Thu, 18 Mar 1999 23:23:52 GMT
- snip -
>
>Well aparently he used to be a director at ASH. AFAIK he no longer works for
>them (could be wrong).

Thats right, he also a longtime Atari user. I remember his name from way back in 1986.
>
>What exactly would you like to know? What do you believe is being kept such
>a big secret. Very reliable sources have contacted me telling me that a new
>CAB is already finished or almost finished and will be released soon. Many
>developments are still underway involving Iconnect and the CAB package.
>//believe me//

That`s really good news.
Well, exact informaition is always good. But I was thinking more in the line of
all the rumours there use to be in this NG. There use to be a lot of talking about new
project,- new applications and so on. Now it seems to me, that one part of the users
nagging on the other part. Reminds me of a Amiga NG I once had a look into!

>> I am with you on this one.

OK, I might have been a little quick on this one.
>
>Im sorry, but I do not agree with you guys here. I would never wish anyone
>failure.

Neigther do I.

>Once again, what exactly are you confused about?

Again, I`m nor confuced, I just want the people in here to talk about what good they can do
with our computer of choice. What dreams they have for new programs.

BTW, I`m sorry to read that you are closing your site. But as some has pointed out,
your graduation comes first, by all means.

I hope you leave it there, even if you do not have time to maintain it. It has a lot of
usefull information, and it is a pretty good design. I really like it.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4853. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f297823769cc0@holleman.demon.nl>
Source record: 82320

on Fri 19-03-99 16:20 Dennis Vermeire wrote:

>Kev <K.Jones> wrote on 19-03-99 THREE times :
>
>>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere
>>near
>>my system.
>>If you don't like that, then I don't care.
>
>I've heard you loud and clear the first time.... There's no need to
>post this "message" three times...You better check your "system"
>We're not deaf, dumb and blind.
>
Dennis, one guy not able to operate his emailer/newsreader decently can't be
expected to get MagiC done in a minute... :-))))))

Ever heard of crappy users???

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4854. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f297823769cc1@holleman.demon.nl>
Source record: 82321

on Fri 19-03-99 16:20 Dennis Vermeire wrote:

>So, instead of asking a cracked cubase, you better start asking for a
>cracked viruskiller first?
>
Nah, let the virus do it's job... PLEASE!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4855. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7cu97j$l4k$1@roch.zetnet.co.uk>
Source record: 82322

>We all get our chain pulled from time to time. Here's a "sucker" joke:
>
> A minister visits an elderly woman from his congregation. As he sits on
the
> couch, he notices a large bowl of peanuts on the coffee table. "Do you
mind
> if I have a few?" he asks. "No, not at all, help yourself", says the
little
> old lady. They chat away for an hour or so, and as the minister stands
up to
> leave, he notices to his horror that instead of eating just a few
peanuts as
> he had intended, he has emptied the entire bowl. "I'm so terribly sorry
for
> eating all of your peanuts", he apologizies. "Oh, that's all right",
says the
> little old lady. "I'm glad you can still enjoy them. Ever since I lost
my
> teeth, all I can do is suck the chocolate off them!"

how we have all come to love that one over the years!!!

4856. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7cu97n$l4k$2@roch.zetnet.co.uk>
Source record: 82323

Bengy Collins wrote in message
<6GdI2.5276$Qs5.4551@news0.telusplanet.net>...
>Hello,
>wel just a short notification that my website, MagiC Online will
permantly
>close this weekend.

That' s a real shame I got some good tips and patches from it,lets hope
someone has the time to set up a similar one,Thanks for your input for
this remarkable operating system thats lets me run the same programs on
three totally different computers
Best of luck
Kevin
Atari still lives
kevin@kdermott.freeserve.co.uk
Lancashire England kdermott@zetnet.co.uk
mug shot and more at http://www.users.zetnet.co.uk/kevin/

4857. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7cu8opqrc1@news2.xs4all.nl>
Source record: 82324

On 19 Mar 1999 04:49:54, Dennis Vermeire wrote:
>About something I myself wrote: Ronald <atarist@xs4all.nl> wrote:
>
>>The TT I mentioned from which I removed the internal terminators (3
>>red boogies) was brought in here with 'scanner stops many times
>>halfway'. (scanner=epson 9000 scsi)
>>For many years the machine was used dayly for DTP.No problem until
>>1/2 year ago with that scanner.
>>But also I could not find fault with scanner: it was I suppose indeed
>>the SCSI.
>Do NOT use the terminator on the scanner, but use a external terminator,
>which you plug in. I remember the first day I tried the scanner on my
>TT, everything that could possibly go wrong...did -))

Internal terminator? Never thought about. I look at the back and see
only a rotating switch for SCSI-id and a on/of switch labeled
cryptically SW. That one is ON.
But I have an external terminator in it.

>The local Epson Service Center told me to make sure that the Epson was
>the last in the SCSI chain, in our case ID6 and do the termination as
>explained above. Since then everything was fine....

He is indeed last in chain with ID of 4.

[...]
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4858. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7cu9tn$hs3$1@barcode.tesco.net>
Source record: 82325

```
>> UTTER RUBBISH
>
>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
>my system.
>If you don't like that, then I don't care.
>
>Kev.
```

You must ,as you have replied three times over and not even from your "system"

4859. harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: herbertb@knoware.nl
Message-ID: <36f29b77.34673096@news.knoware.nl>
Source record: 82326

I have three 1040 STs and two 30 MB harddisks. Both harddisks spin along fine, but none of the STs discovers any of the harddisks - I get no icon on the screen, let alone a window with files and folders. One harddisk and its cable have worked for some time, but they quit after I erased some files to make room on the disk.

Is it possible that I erased one file too many? If so, how do I put it back when I can't get to the disk? Is there an installation program or something, that someone can mail to me? Or should the disks work anyhow, and must I assume something else went wrong and the disks are kaputt?

Thanks for helping out.

Herbert Blankesteijn, computerjournalist
NRC Handelsblad, Radio Online (TROS)
herbertb@knoware.nl
http://huizen.dds.nl/~herbertb

4860. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2c8cc21f5d02@ping.be>
Source record: 82327

on Thu 18-03-1999 19:13 Stichting ST wrote:

>But the Law of Conservation of Horror:
>the big b/w TT-screen stopped being usefull.
>I switched over to TT color VGA Atari Monitor.
>And: Thing desktop gives bus-error as soon as I activate the menu
>'Extra'.

I have had this also but I can't recall me how I've solved this. I think
it had something to do with the autostart prg's and acc's.
Any change you're using Freedom 1.15?
I recall me that I had problem with Freedom 1.15 when I was using
rufus.fnt to display the text inside the selector.

CU
Martin

--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4861. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2c8cc21f5d01@ping.be>
Source record: 82328

on Fri 19-03-1999 12:59 Stichting ST wrote:

>On 17 Mar 1999 22:52:08, Brian Roland wrote:
>>
>[...]
>>Maybe someone knows about a simple app or ttp that lets you enter an
>>amount of memory to 'hog' until you close it? Then I could just run
>>that first, then pagestream, and quit the former. A temporary solution
>>at least.
>>
>I know of a accessoire that you can order: take xxx amount of memory.
>Then start your application.
>Go to de acc-menu-list and tell the acc to release memory.
>
>Could this help: It was called ALLOCMEM.acc

With a decent desktop you won't need that acc at all. With Thing and
Jinnee you can limit the memory of a particular prg.

CU
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4862. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2c8cc21f5d00@ping.be>
Source record: 82329

on Fri 19-03-1999 08:35 joska@nuts.edu wrote:

>In article <921819427.070.9@news.remarQ.com>,
> bjr@localink4.com (Brian Roland) wrote:

>NVDI5 in particular has been a disappointing experience so far. OK, it has
>some new, rather nifty functions (like dithering and plane-conversions), but
>printing is a complete disaster. The 4.x series are extremely stable and has
>never given my any problems of any kind.

Agree with you. With 4.x I could print htm page via Cab without any
problem. Now with v5.01 Cab complaints about not enough memory on drive J
and abort printing. I've 300 MB free on that disk.
A time ago I've added more RAM to my system. With 64 MB I could print 300
dpi greyscale on a laserprinter but no 600 dpi greyscale.
Do you know that printing in 300 dpi greyscale took almost 40 MB RAM. At
least that is what happens on my system.
>
>> I can see that this Version 6 may be a lemon of sorts, due a lot of
>
>I have never had any success with recent software version x.x0 ;-) NVDI 5.0
>is a disaster, MagiC6.0 won't even install on my Falcon, HD-Driver 7.0, 7.10
>and 7.50 all wrecked my C-partition after installation (but not 7.01 or
>7.11...).

I do know someone who couldn't install HD-driver 7.x on his Hades. However
I never have encounter any prob. HD-Driver 7.6 works very fine here.

>Woller Systeme is the publisher, but like almost any other German
>Atari-dealer they don't bother replying to non-german mails. There are some
>Germans that are very supportive (like Uwe Seimet and most of the
>free/shareware-authors), but so far my experiences with German dealers has
>been very discouraging.

Unfortunately I must agree with your statement. It seems to be a common
disease of the German dealers.
Sometimes it help if you say that they may reply in German. Because the
German language and my native language, Flemisch, has lots of simularities
I can read reasonable well German but I understand that the most of you
doesn't understand a single word German.

>As for your memory-limit problem with MagiC6 I really can't help you, but I do
>remember having some problems with limiting memory for 1ST Word Plus under
>MagiC4. I stopped using 1ST Word Plus under MagiC for other reasons though, so
>I didn't investigate any further.

1st Word Plus and some other old and even newer soft (Calamus SL 98) takes
all the memory they can take. If you system has 128 MB RAM then they will
take all the free memory.
The alternative desktop Thing can limited the memory comsumption very
easily.

Go to the menu "extra/applications", select "new". Now click on the
"program" buttom. You'll get now the fileselector. Select the program
you'd like to limit. After you've done that you will get access to the
"options menu". In this menu you'll see at the bottom a field called
"memory limit" or something like that. Fill in here the memory you want
to allocate to the prog.
That's all. Don't forget to save ofcourse.

HTH
Martin
--
****
* On the seventh day He created Atari *
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4863. Re: Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Wojciech Hartman <whartman@friko3.onet.pl>
Message-ID: <36F2CA62.50C9FBA2@friko3.onet.pl>
Source record: 82330

DJ VU napisaďż˝(a):
>
> You may have run out of disk space. One bug I have discovered in
> Cubase is that if I shut the machine down, or re-boot without first
> quitting Cubase, the last recorded audio file will fill the entire
> remaining space on the partition. Look for an abnormally large file.

It's not a bug. This is mentioned in the Cubase manual - when you are
about to record audio Cubase creates a "dummy" file as big as the whole
partition. It is being deleted either when you change track or quit the
program. You should not reboot you machine before quitting Cubase.

--
Wojciech Hartman
skrzypek i aranďż˝er
violinist & arranger
http://www.hartman-duo.z.pl

4864. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903190000.a16412@lu.maus.de>
Source record: 82331

Hello Dennis,

dv> We're not deaf, dumb and blind.
? Are you sure?

You are using MagiC?! Than these thoughts are not that far away I suppose.

REMEMBER: "Only N.AES makes the crippled walk, the blind see and the
Atarians
use fast and modern systems, from now on to eternity."

(written in the "Holy Book of Tramiel", from the unwritten chapters)

BTW: Look also at the 11th commandment: "You shall not use other OS's than

N.AES or burn in hell forever."

I am *really* upset that you didn't know these golden rules of
comp.sys.atari.st - how disgusting ...

PS: To those who may not notice: >>;->>

Greetings, Oliver

We are N.AES - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4865. FS: ST Dive Bomber $15

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: markreed@ptd.net
Message-ID: <T3BI2.149$EW.800@nnrp1.ptd.net>
Source record: 82332

I have one copy of Dive Bomber (Sink the Bismark) by Epyx for only
$15.00! plus 3.00 shipping.

512K and color monitor required, disk
Program unopened in original box in plastic wrap!

Its 1941, WWII, your the pilot of a WWII Dive Bomber with machine guns
and torpedos. Your mission is to sink the German battleship The
Bismark!
If interested, e-mail me at:
markreed@postoffice.ptd.net

4866. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cuntn$h88$1@news2.xs4all.nl>
Source record: 82333

On 18 Mar 1999 11:30:22 , Arnaud Loonstra wrote:
hello Arnaud,
There is no good crack of Cubase 3.01.Don't believe anybody, the key checks
too many times its presence and that results in 'internal errors' or notes who
are sometimes suddenly missing....When you buy and work with the
real original thing, you don't want anything else !
And there must be many musicians who have exchanged their atari-version
with a PC -version, so put an ad in an advertisement newspaper and see
what happens !!
Good luck !
Jos

4867. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cuo9b$h88$2@news2.xs4all.nl>
Source record: 82334

On 18 Mar 1999 21:13:23 , Jos Vlietstra wrote:
Additions: Timeworks Word Writer
Timeworks Data Manager
Time works Desktop publisher
Calamus S
Adimens 2 X
1ste Word (3 X)
Atari Internal 2.0 (NL)
Craft
Dynacadd
That's write 2.3
Tempus Editor (2 X)
Outline Art
Arabesque
Golden Image Scanner and Touch UP
Many original DEMO GAMES
etc etc
Make me an offer or an exchange with something.....
Jos

4868. Re: DAT with Diamond Back

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dan Cable <dcable@ix.netcom.com>
Message-ID: <36F31602.FB92373D@ix.netcom.com>
Source record: 82335

```
Ashley Seabrook wrote:
>
> Anyone know if Diamond Back supports DAT drives - specifically the
> Wangdat 3200, which I've seen cheaply s/h?
>
> Cheers,
>
> Ashley
> ---
> Ashley Seabrook - Webweaver at Elysium:
> http://www.users.zetnet.co.uk/aseabrook/
> http://elysium.atari.org

Although Oregon Research claimed it did, I had no luck with it on an HP1533A.
It seemed to work much better qith QIC tape drives.

Dan Cable
```

4869. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7cs11r$p6i$1@news.inet.tele.dk>
Source record: 82465

>From: Dennis Vermeire <dennis.vermeire@ping.be>
>Date: Thu, 18 Mar 1999 15:22:20 GMT
>
- snip -
>
>Come to think of it, since Cab 2.5 Alexander Claus hasn't done much to the
>program really, the updates included new clients like FiFi and Teli and
>improved modules/hotlist, but most of this was not even done by him.

We all like to see a major upgrade of CAB, with at least most of the features from that unspoken browser :-((

>Maybe ASH will suprise us with a complete different browser, like they did
>when Ease was dropped in favour of Jinnee, but I have strong doubts about
>this. Somehow I even think Alexander Claus has fallen out with ASH, they
>don't distribute iCab and since they sell a lot of Mac software this is
>very strange.

You could be right here. Maybe a completely new browser from someone else.
We can only hope the best for the future.

The strange thing is that Oliver Joppich, the man behind iCAB company is/was a ASH employe or whatever. Don`t know if he left ASH or just has his own little firm alongside working for ASH?

This leaves room for at lot of speculations in this NG.
If someone, with a little inside information, just can leak some info about what`s going on, but nobody seems to know anything or be willing to do so.

But at least we now know why we haven`t seen anything from Alexander Clauss in this NG the last year or so.

>PS: call me a egocentric and unfair person, but I really hope that iCab
>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return to
>platform where his roots are.....Atari

I am with you on this one.

Please,- will someone with some inside knowledge stand forward and enlighten us all? Why does it always have to be a secret what`s going on?

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4870. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F19EAA.6D8CEF46@cable.A2000.nl>
Source record: 82466

Bengy Collins wrote:

> will, I just cant handle everything in my life right now.
> I hope everyone understands, if you don't , well neither do I soo..
>
> Bengy

Just graduate.

Wish you well.
Henk.

4871. Re: FS:Australia Only

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be71b0$b95e4b60$bc5e0fcb@default>
Source record: 82467

Adrian Alcorn <alterpla@gil.com.au> wrote in article
<36F0C5BC.584B9D3D@gil.com.au>...
> Atari S.T. floppy drive 720kb. fitted A$50-00
> 1 Meg SIMMS 30 pin suit STE $15 each or $50 for set of 4.
> Contact Younes Burjawi on 07 3804 3721
>

Don't STE's use standard SIMMs?. $1.00 each is what I pay.

4872. Re: Mono Games

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <M1kI2.166$yW1.261@198.235.216.4>
Source record: 82468

Chess Master 2000
Targhan
All Sierra Games
All Infocom Text Adventures
Bolo
Battleship
Flight Simulator II
Check Out UMICH FTP SITE. LOTS.

I have lots and just can't remember all of them;-).

I also like Minefield.

Oh yeah and a good Pinball shareware game.
Astro Panic. Revisted by Dan Ackerman.

GEM TREK. This is cool battleship style game with great sound for a
standard ST.

Well, its a start.

On 16 Mar 1999 12:00:37 , Paul McIntosh wrote:
>Hi,
>
>I've just purchased a lovely mono monitor ,but after writing that
>10,000 word essay is there any mono multitasking compatable
>games/puzzles that anybody can recommend for a bit of light relief?
>
>Cheers!
>
>Paul
>
>
>
>
>
>
>.

4873. Re: TWO Boot Straps on different hard d

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <V1kI2.167$yW1.261@198.235.216.4>
Source record: 82469

Thanks to EVERYONE for their replies. I can sleep sound now.

Brian.

On 16 Mar 1999 19:01:28 , Robert Schaffner wrote:
>In <uHKC2.204$SY3.474@198.235.216.4> Brian Van TIlborg wrote:
>
>>
>>Could it accidentally boot off the syquest first and ignore the IDE drive?
>
>Hm..
>
>Falcon normaly ask first for the floppy disk, second IDE and last SCSI.
>(If not bootable media found on floppy or IDE)
>
>Regards, Robert
>
>--
> -= Home of DOIT-Archives =-
>____
> CENTurbo2 F030 520ST G3Mac Lynx Jaguar
> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm
>.

4874. Re: CONFLICT EXT SCSI BUS on TT !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921816668-17992AEicMi@ping.be>
Source record: 82470

Ronald <atarist@xs4all.nl> wrote:

>The TT I mentioned from which I removed the internal terminators (3
>red boogies) was brought in here with 'scanner stops many times
>halfway'. (scanner=epson 9000 scsi)
>For many years the machine was used dayly for DTP.No problem until
>1/2 year ago with that scanner.
>But also I could not find fault with scanner: it was I suppose indeed
>the SCSI.
Do NOT use the terminator on the scanner, but use a external terminator,
which you plug in. I remember the first day I tried the scanner on my
TT, everything that could possibly go wrong...did -))
The local Epson Service Center told me to make sure that the Epson was
the last in the SCSI chain, in our case ID6 and do the termination as
explained above. Since then everything was fine.....
The day I bought a CD Writer, big problems again, SoundPool told me to
double terminate the Epson AND the internal harddisk....Since then all
is fine -)
So, I stopped doing it by the book, take five different TTs and you'll
get five different setups and five different termination solutions. I
gues its a bit a trial and error situation..That's what I like about
Atari....we're still in control -))))

Cheers from Belgium

Dennis

4875. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921816666-17488AEicMi@ping.be>
Source record: 82471

On 09-03-99 Uwe Seimeit wrote:
>> To prevent Jos getting slowly mad and having nightmares about SCSI
>drives
>> that don't wanna boot, it might be a good idea if all of us drop a
>> posting, giving details about the drive(s) we use or have had a bad
>> experience with.
>The Atari will boot from any drive that doesn't require initiator
>identification like the Quantum Fireball does. There is nothing more
>to it.
From this answer I understand that ALL drives which require intiator
identification CAN NOT BOOT from a Atari?

On 18-03-99 Uwe Seimet wrote:
>There is one exception: If these drives are connected to a LINK96 or
>LINK97 adapter you can boot without any problems. The LINK96/97 is
>the only adapter that can do the trick.
From this answer I understand that EVERY drive will boot from a Atari,
providing its connected via a LINK96/97 ?

Please make you're mind up, this is getting very frustrating.....

Maybe it would be a good idea to include a textfile with the latest
release of HDDRIVER, stating the possible probs which certain drives,
and possible solutions.....
If Jos had gotten the info about the LINK96/97 a bit sooner it would
have saved him a lot of time and also some money....

Cheers from Belgium

Dennis

4876. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921816672-18508AEicMi@ping.be>
Source record: 82472

Henk wrote;

>Just graduate.
Yes, that's ALL what IS really important.....

Good Luck and all the best -))

Dennis

4877. FA: Atari 600XL w/1010 program recorder

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: ccb@floydianslip.com
Message-ID: <36f1d006@news.together.net>
Source record: 82473

Now up for bid at eBay (http://www.ebay.com):

Atari 600XL computer with the 1010 program recorder

View images and place your bid at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=80112212

This is a complete package with lots of extras. Here's what you get:

Atari 600XL computer
All required power packs, cables, switch boxes, etc.
Atari 1010 cassette program recorder/player
Data cord to connect player to computer and power cable
Original manuals for computer and cassette player
PointMaster joystick made by Discwasher
Three (3) Maxell 15-minute computer cassette tapes, brand new in the original wrappers
Three (3) Maxell 15-minute computer cassette tapes, used, containing a variety of programs
"Atari BASIC" booklet
"31 New Atari Computer Programs for Home, School Office" book, 96-pages, $8.95 cover price
"Your Atari Computer" book, 458 pages

--
Floydian Slip(tm), The Pink Floyd Experience
Random Precision Productions(tm)
P.O. Box 4207, Burlington, Vt. 05406-4207 USA
Sundays, 7-8 p.m., Champ 101.3 FM, Colchester, Vt.
ccb@floydianslip.com ~~ http://www.floydianslip.com

4878. Re: Small Text editor/Word Processor

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F8tp6K.H84.0.bloor@torfree.net>
Source record: 82474

Actually, the neatest, teeny-weeniest of them all seems to be DIARY 1.5.
It's author, codemaster Craig Harvey, is a long-time booster of the Atari
User Group scene, and, I think, still with us in spirit.

JG
XEST editor

4879. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <921819427.070.9@news.remarQ.com>
Source record: 82475

>Sorry, but I can't resist from putting a word here :-))) I must say, I
>had a good laugh, because I've never seen such a big number of stupid
>answers to a completely normal question. One asks if MagiC memory
>limitation for processes is broken (is it? no clue... I use MiNT and the
>mem limit is not broken there), then gets back a couple of hack-like
>"solutions" like: run another memory hog first, run ramdisk, ... gosh.

Yes...I asked if anyone knew of a memory hog program for a 'temporary'
solution...so I can go on with my work untill I isolate the problem and
have it fixed. I may be doing something wrong! But I also see that
MagiC 6 and NVDI 5 have made some changes that are causing loads of
people problems like mine. So they may have made some mistakes on
MagiC 6...at least they are chruning out some pretty good software at
pretty fast rates...and it's not very high priced for the quality. It
happens...heck, I've gotten some awful releases of the MiNT kernel as
well. And PLEASE don't let me get started on my nightmares with
Windows and Mac software. That's software in reality (the ideal would
be nice...but I've never seen that in computer world).

First...I use MINT as well...
I also have Geneva...
And decided to give MagiC a try as well...

Next...So FAR I really LIKE MagiC very much...
YES, it has QURIKS and such...
So does MiNT!!! So does Geneva!!!
None of them are perfect.

I've only used MagiC a few days now...
I can see that this Version 6 may be a lemon of sorts, due a lot of
fixes...but I can also see it's DAMN fast compared to my MiNT and
Geneva setups! As for 'online' support...isn't that what the groups
are for? I'd rather get tips and uploads right here on the spot than
have to call all over the world and wait months at a time (and people
here on the groups HAVE been VERY supportive on most ALL of my Atari
software questions).

NOW...I really wanted to get N_AES, but after months of searching, I
never could find a place to buy it from! I finally found a GERMAN web
site that distributes it, but they'd NO telephone number, and I can't
speak german anyway. I sent about 6 emails to them...no response.
I posted HERE in these groups 5 or six times asking if anyone could put
me in touch with a place that would sell me N_AES, preferably via VISA
order in encrypted email. No response there either (also asked on
mint@fishpool.com a few times).

>Brian, if the memory limitation does not work for you in MagiC, go
>asking and complaining ASH and/or Andreas Kromke. They are obliged to
>help you, because buying MagiC you PAID FOR THE SUPPORT, didn't you?

I agree with you here....
The trick is...
It's a GERMAN product, with NOT VERY GOOD English support, and I KNEW
THIS when I decided to purchase it. I'm not HIGHLY upset at my MagiC
problems thus far...Over All...it's a VERY FINE product, well worth the
120 clams paid for it (as is). It's just dang fast! MiNT may be as
well with a 'decent' AES...but I guess I'll never know *shrugs*.

>And, if you use Thing desktop by any chance, try that: highlight the
>PRG file and go to the "Show information" dialog, now select "Program",
>and there you should have a field "MagiC memory limit". If it does not
>work, hum... contact your dealer. :-)

I could call my dealer, and I'm sure he'd do all he can...
But at the same time...Atari Dealers are dropping like flys here in the
US! If I can't fix it here...I'll call him up and see what he can do,
but at the same time...I intend to let him keep the sale...as I know
how much hell the poor fellow had to go through to get his european
stock at all! Why did he bother? Cuz we've been hounding him to offer
all this stuff! And I must say, he's doing a fine job of expanding his
product line :)

Well...on the desktop...I really would like to use NeoDesk 4 to be honest.
I've grown used to it, and like its look and feel. My plan was to
eventually learn to write scipts and such for MagiC specific features not
supported by NeoDesk 4 (like is there a way to limit memory in the
set-up with GEMscript, or some sort of auto folder config?). It may
not be possible, but that was my plan. BTW, NeoDesk 4 seems to work
fine launched as shell, but I've not REALLY tried this much (yet).

Finally...can we have a little peace? I check out loads of Atari
software, free, commercial, and shareware (have registered quite a few).
Different set-ups seem to be better for different applications...
So far...MagiC is my favorite for 'general' ATARI desktop use...other
than a few QUIRKS that need to be ironed out. Maybe SOMEDAY I can find
a good ALL AROUND situation for my Falcon...but here's how it goes now.

MiNT - Neat for unix and compiling stuff (I'm not very good at this but
like to tinker). MiNT net offers some neat options like ICQ, RealAudio,
and other experimental projects (at this point), and it's a great
SERVER (not that I need one at present).

GENEVA - I'll hang on to this for my 2 color Music Set Up (CuBase
Audio), as its the only one that works with CAF. It's not bad as a
general desk-top system either, however, it's lagging behind, and lacks
a few of the new GEM calls that more and more programs seem to be using
these days, so I get loads of annoying error dialogs (yet the programs
still work fine most of the time)...it's also VERY slow on the internet
end of things (try to type in a form of CAB, or use a text editor like

Edith...we're talking SLOW keyboard routines, esp with STing loaded and doing its thing[which it does very well]). I liked GEneva on top of MiNT, but that's not a very stable mix it seems.

MagiC - It's FAST! What can I say? I'm sitting here running several apps, using STing and Newsie with Edith text editor...all SLUGGISH as hell under Geneva, or MiNT/AES4.1. I can finally use CAB to full potential...typing in dialogues/forms/etc. I'd some problems getting up and running (namely a UK keyboard map when I need US), but here on the groups, they were fixed in a few hours. Yay comp.sys.atari.st!

So please, don't intimidate us for asking questions about commercial software on these groups. Commercial software users can enjoy the same COMMUNITY atmosphere as free projectware like MiNT and such. And with the obvious sluggish ENGLISH support for MUCH of the modern Atari software...this is usually the best place to START.

Thanks
Brian

4880. Re: What is a "moniterm" monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: kare.hampf@pp.inet.fi
Message-ID: <36f1f7b2.236609717@news1.telia.com>
Source record: 82476

On 12 Mar 1999 16:26:49 GMT, Jo Even Skarstein <joska@nvg.ntnu.no>
wrote:
>Blue17 <mercybox@hotmail.com> wrote:
>
>> Can anyone tell me what a "moniterm" monitor is? Is it a 19" monitor for
>> the Atari?
>
>Correct.
>
>> Will it work with my computer (I've got a Mega STe. TOS 2.5)?
>
>It won't, as it needs either a TT or a Mega ST with a special
>graphics-card.
>
>> And will it work with most programs?
>
>Yes, it's very compatible as it's basically just a taller and wider
>mono-mode.

I have encountered a Monoterm colour monitor so they need not be mono.
That one was not willing to display any resolutions below 800x600 so
it wasn't that compatible at all. The Moniterm company isn't that well
represented on the net either so no specs are available.

Regards, K.Hampf
- email: kare.hampf@pp.inet.fi -

4881. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7cstci$67t$1@news2.xs4all.nl>
Source record: 82477

On 19 Mar 1999 04:19:08 , Dennis Vermeire wrote:
I understand that perhaps a LINK 96/97 will do the booting trick with my
sold Quantum Atlas and Seagate Hawk, but I suppose you're talking about
a device which can only be used outside the TT (Link = big connector??)
I wanted a big harddisk INSIDE the TT and I don't think this fits with the
Link into the small Harddisk-compartment.....
But I'm happy now, read my last message in the 'external scsi problem' thread
Jos

4882. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: joska@nuts.edu
Message-ID: <7ct27t$d8p$1@nnrp1.dejanews.com>
Source record: 82478

In article <921819427.070.9@news.remarQ.com>,
bjr@localink4.com (Brian Roland) wrote:

> have it fixed. I may be doing something wrong! But I also see that
> MagiC 6 and NVDI 5 have made some changes that are causing loads of
> people problems like mine. So they may have made some mistakes on

NVDI5 in particular has been a disappointing experience so far. OK, it has some new, rather nifty functions (like dithering and plane-conversions), but printing is a complete disaster. The 4.x series are extremely stable and has never given my any problems of any kind.

> I can see that this Version 6 may be a lemon of sorts, due a lot of

I have never had any success with recent software version x.x0 ;-) NVDI 5.0 is a disaster, MagiC6.0 won't even install on my Falcon, HD-Driver 7.0, 7.10 and 7.50 all wrecked my C-partition after installation (but not 7.01 or 7.11...). I guess it pays off to be a bit patient and wait for the x.x1 bugfixed released ;-)

> NOW...I really wanted to get N_AES, but after months of searching, I
> never could find a place to buy it from! I finally found a GERMAN web
> site that distributes it, but they'd NO telephone number, and I can't
> speak german anyway. I sent about 6 emails to them...no response.

Woller Systeme is the publisher, but like almost any other German Atari-dealer they don't bother replying to non-german mails. There are some Germans that are very supportive (like Uwe Seimet and most of the free/shareware-authors), but so far my experiences with German dealers has been very discouraging.

If you want N.AES I suggest you contact your Milan-dealer (are there any in the US?), they ship Milans with N.AES pre-installed and should be able to sell you N.AES.

> still work fine most of the time)...it's also VERY slow on the internet
> end of things (try to type in a form of CAB, or use a text editor like
> Edith...we're talking SLOW keyboard routines, esp with STing loaded and
> doing its thing[which it does very well]). I liked GEneva on top of

Hmm... I've been tinkering with the Geneva006-demo and STiNG on my MegaST, and didn't experience anything like this. However, Edith is a *extremely* slow and nasty editor and could very likely cause problems like this. I also had some similar problems with the PureC-editor under N.AES 1.1.0, but it turned out to be another program's fault (SpeedUp).

As for your memory-limit problem with MagiC6 I really can't help you, but I do remember having some problems with limiting memory for 1ST Word Plus under MagiC4. I stopped using 1ST Word Plus under MagiC for other reasons though, so I didn't investigate any further.

Jo Even Skarstein

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4883. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F2086E.B6A23C37@directprovider.REMOVETHECAPITALS.net>
Source record: 82479

Hallvard Tangeraas a ï¿½crit :
>
> Bengy Collins <collins@bulli.com> wrote:
>
> > I have lots of reasons for closing,
> [...]
> > maybe Ill do that now. Maintaining a web page really takes a lot of effort
> > (dont let anyone tell you different, if they do .. then.. well.. maybe Im
> > just stupid then).
>
> Yes, I can certainly agree on that! I have 3 separate web pages (URLs to
> all of them in my signature) and it does indeed take a lot of time, but
> in order to keep them and not loose complete interest in all of this
> I've tried not to spend as much time on this, the newsgroups and
> everything else computer related.

I agree with Hallvard. Once a page is up and running, the main job is
just maintenance. Checking the links once a month, adding stuff here and
there. I don't update the Quick FAQ as much as I should, and the more
time goes by the less time I seem to have. Maybe that's got something to
do with getting older ;-) but time gets more an more precious.

The other solution, when you find that you have less time to support
something that is useful to other people, is to pass it on to someone. I
have done this in the past for web sites, and that is certainly what I
will do with Quick FAQ if ever I decide to let it go. Jo also did that
with the UTSI. That way, you get more free time, and the users stil get
the support they were used to.

In the meantime, as someone said, get your priorities right, and just
graduate!

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

4884. ST+ magazineURL

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <7ct1tc$8dp$1@pegasus.csx.cam.ac.uk>
Source record: 82480

Can someone tell me the URL (address) of the ST Plus magazine web site as I appear to have misplaced it.

Thanks,
Stephen Moss.

4885. USARIOS DE ATARI EN ESPAÑA

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: bilbos@interbook.net
Message-ID: <7ct1nj$7p4$2@talia.mad.ttd.net>
Source record: 82481

Estoy confeccionando una lista de usuarios de España, con la intención de crear Asociación, club o como lo quieras llamar de usuarios de Atari. A ver si nos organizamos, o por lo menos nos conocemos los que hay en esta tierra, que espero que no seamos pocos.
Un saludo y espero vuestra respuesta.

4886. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903190344360.193-100000@tampa1-041.southeast.net>
Source record: 82482

On Thu, 18 Mar 1999, Jo Vandeweghe wrote:

> That's the most interesting thing I have read about the subject Dennis
> ... perhaps, you also could become a good gaudy like Katherine is ...
> Oh ... I forgot ... Katherine ... well ... hum... how to announce that

announce what?
have anything to say?

4887. Re: What is a "moniterm" monitor?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <921833914.823.71@news.remarQ.com>
Source record: 82483

On 19 Mar 1999 07:09:39 , K. Hampf wrote:
>On 12 Mar 1999 16:26:49 GMT, Jo Even Skarstein <joska@nvg.ntnu.no>
>wrote:
>>Blue17 <mercybox@hotmail.com> wrote:
>>
>>> Can anyone tell me what a "moniterm" monitor is? Is it a 19" monitor for
>>> the Atari?

If memory serves correctly...
There was a "Moniterm Viking" monitor that 'usually' came with a
graphics card for Mega ST machines. It fit on the mega expansion bus.
These were quite popular monitors for Pro Music studios...needing the
extra screen space for running massive studios remotely via MIDI
and other machine control codes.

If you've found one on the cheap somewhere, ask about the CARD for a
Mega ST expansion bus that 'may have' come with it. I don't know if
they ever did a Mega STe VME version of the card.

More modern solutions for BIG SCREEN atari, support high VGA
resolutions with millions of colors. Nova, CrazyDots, and Panther
(Offers one ISA slot for plugging in yer own card (if you can find one
with supporting drivers) come to mind, and there are others I forget.

Brian

4888. Re: [MagiC] How to UNLOCK files/folders?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7ct1mk$esd@enews2.newsguy.com>
Source record: 82484

On 16 Mar 1999 05:46:01 , Brian Roland wrote:

>Since installing Magic 6 on my Falcon...I frequently find that
>I can no longer delete some files or folders. How do I unlock these?
>
>Also, what's the best way to set/unset the fast bit and such with MagiC?
>I tried launching NeoDesk4 on the side to set these bits...but it usually
>complains with a file open or set read only error (as above).

Well I'm still using MagiC 5 so I can't answer that part of your question, but I still use Maxifile III (from CodeHead software) to set fast load, archive bit, and any other file attribute you can think of. And it's still the most useful file copying utility I've used even though it has some screen redraw problems in anything over 16 color mode on the Falcon, but there are ways around that too. :^)

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

4889. Re: Cubase Audio

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7ct1mq$esd@enews2.newsguy.com>
Source record: 82485

On 16 Mar 1999 11:17:21 , "Mac Hine" wrote:

>I'm working on a pretty extensive project that is using large audio files
>and after I complete the transfer I get a message that says something like
>"can't create image". What do I need to do to correct this annoyance.

Under the "AUDIO" dropdown menu, make sure "USE WAVEFORMS" _is not_ checked.
Then after recording a track, the program won't even attempt to "create image"
(ie. create the waveforms: the graphic representations of your audio data
seen on the individual tracks in the arrange window and in the editors), thus
your problem should be solved - although you really won't be able to
graphically edit your parts unless you have the waveform there. However, all
is not lost because if you turn "USE WAVEFORMS" on again any time after
recording tracks, the program will create them for you after the fact.

Although there may be more wrong in your setup, since I have created rather
large AIF files myself (over 44 minutes). And while it took forever and a day
to "create image", it _did_ work.

Anyway, give it a try, and feel free to e-mail me if you have any other
questions - but make sure you remove the SPAM BLOCK first.

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

4890. Re: MagiC Online will close this weeken

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7ct621oja1@news5.svr.pol.co.uk>
Source record: 82486

On 18 Mar 1999 22:44:25 , "Bengy Collins" wrote:

>2) Time of course.. I have recieved these huge headaches lately, I can not
>take watching Atari Users bicker over small things about which OS is better,
>how it's a crime to use another computer if its not atari compatable and so
>forth. I liked Atari mostly because of the users.. they were like a family.
>Owning an Atari is like being a member of this amazing club that has
>enormous benifets. Lately though, all I hear is how this and this sucks,
>such and such is better...

I agree...there is alot of bickering going on in this newsgroup.I felt
like unsubscribing many a time because it is not like it used to
be.After all,we all use the basics of an Atari or TOS system whether
you use MiNT,MagiC or whatever.

>Maintaining a web page really takes a lot of effort
>(dont let anyone tell you different, if they do .. then.. well.. maybe Im
>just stupid then).
>I know I have people who visit my page on daily basis, so I feel bad If it goes
>unupdated for a day, I feel like I let you guys down.

Time.....not enough of it.I only have a small website but keeping it
updated can be very difficult.Never feel you have let anyone down.You
were not getting payed for creating and updating your site,you did it
because you love using Atari computers and the MagiC OS and feel you
can support it in some way.Your website the best website I have seen
in along time with so much useful information for the MagiC OS.In fact
when I had problems with MagiC you site was the first to visit and
quite often I would find what I am looking for.It is great shame to see
your site disappear but everyone needs to move on.

>This feeling, and all the other stress that is in my life right now.. aurgh,
>I can't even describe it. Its my graduating year of high school, I only will
>have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I
>am taking 3 classes out of school just so I will graduate in time. My Dad
>is flying down for graduation, my girlfriends grandmother is. I can't let
>these people down, what if I wont even be able to go to the ceremony.. that
>will be terriable.

Just graduate......that is more important than anything.

>
>I better stop rambling on, the point it, I am not leaving the Atari, I never
>will, I just cant handle everything in my life right now.
>I hope everyone understands, if you don't , well neither do I soo..

I would like to thank you once again for all your hard work you have put into the website.I loved your site so much that I put your link on my site.Oh well just get through school....that is the main thing...

Gordy.

>Bengy
>.

E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6,Oxford,England

4891. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dow0um.xhhdvszd7u44N@srry01m10-20.bctel.ca>
Source record: 82487

draco <draco@atari.org.pl> wrote:

> Neil Roughley wrote:
>
> > What is Andreas Kromke supposed to do -- rewrite PageStream so > that it
> > "behaves" under MagiC?
>
> He is supposed to find a bug in MagiC memory limitation mechanism (if
> one exist and Brian really tried to limit the mem well) and fix it. If a
> program "hogs all the memory", that means, that it just explicitly or
> implicitly requested the memory (that it is hogging) from the operating
> system. If the memory usage is limited, the OS shouldn't grant a process
> more memory than the limit set.

Perhaps PageStream breaks rules the way it handles memory? From my
experience with MagiC 5.11, limiting an application's memory usually
works fine. This is what makes me think PageStream does something
unconventional (or at least is interpreted as such by MagiC).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4892. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Renaud PASCAL <rpascal@atos-group.com>
Message-ID: <36F21EEB.43770B29@atos-group.com>
Source record: 82488

Bengy Collins a ï¿½crit:

> these people down, what if I wont even be able to go to the ceremony.. that
> will be terriable.
>
> I better stop rambling on, the point it, I am not leaving the Atari, I never
> will, I just cant handle everything in my life right now.
> I hope everyone understands, if you don't , well neither do I soo..
>
> Bengy

Sure on tour side for this ! Go for it, make it ! Do win the sable fur.
Hallelujah !

Best wishes on you and thanks for all the fish ;-)

4893. Re: Cubase Prob. on an ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Arnaud Loonstra <v982856@si.hhs.nl>
Message-ID: <36F234C7.496A81E7@si.hhs.nl>
Source record: 82489
Cross-posted to: comp.sys.atari.st,comp.music.midi

Hello,

I've been using the 2.01 crack (Oooh... arrest me =:)) And it did it's job fine. I've used Cubase3.01 as well and I loved it. But way too expensive. And getting a second hand one is hard. I wanted to buy the original with a friend but you only get one key so that wasn't a good solution. Well blame me for using cracks but I just can't afford legal versions. I don't know what virus or ... I had but I got rid off it anyway but still my Cubase disks are damaged. Perhaps someone out there has an original Cubase for Atari St's for sale somewhere.

Regards,

Arnaud.

Jos Vlietstra wrote:
>
> On 18 Mar 1999 11:30:22 , Arnaud Loonstra wrote:
> Hello Arnaud !
> Cubase 2.01 was cracked years ago .It worked still good on the Atari and
> served for me as a reason to buy the original 3.01 version !
> So although it's illegal, this 2.01 version did his illegal job well.
> Only the resolution is too low for a real swinging beat !Once you use version
> 3.01 you never want to go back !!
> Don't ever use the cracked 3.01 version. Although it seemed to work all right,

Just a quick illegal question... isn't there a good 3.01 crack out there???? =8o

> it's stuffed with all kinds of errors, don't ever use it , but try to buy the
> original version.Second hand you don't have to spend too much money for
> it.My original costed only 300 guilders, thats about 136 euro's...
> Jos

4894. Re: Atari compatible SCSI drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36F2351B.3B82@ooc.de>
Source record: 82490

Dennis Vermeire wrote:

> From this answer I understand that ALL drives which require intiator
> identification CAN NOT BOOT from a Atari?

Yes, except if the drive is connected to a LINK96 or LINK97 adapter.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

4895. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Kev <K.Jones@business.salford.ac.uk>
Message-ID: <36F236E5.20886702@business.salford.ac.uk>
Source record: 82491

> UTTER RUBBISH

Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
my system.
If you don't like that, then I don't care.

Kev.

4896. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Kev <K.Jones@business.salford.ac.uk>
Message-ID: <36F23700.A6960E9A@business.salford.ac.uk>
Source record: 82492

> UTTER RUBBISH

Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
my system.
If you don't like that, then I don't care.

Kev.

4897. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: Kev <K.Jones@business.salford.ac.uk>
Message-ID: <36F2370A.CE3F3706@business.salford.ac.uk>
Source record: 82493

> UTTER RUBBISH

Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
my system.
If you don't like that, then I don't care.

Kev.

4898. Re: Papyrus 6 RSC

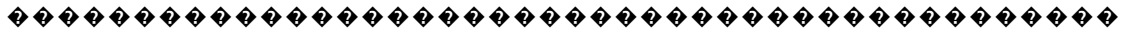
Newsgroup: comp.sys.atari.st
Date: 1999-03-19 00:00:00 UTC
From: nick@iipmail.demon.co.uk
Message-ID: <921843714.6541.0.nnrp-12.9e9835e9@news.demon.co.uk>
Source record: 82494

On 18 Mar 1999 22:41:32 , Steve Sweet wrote:
>On 9 Mar 1999 10:35:18 G, Nick Ripley wrote:
>
>:>Yes a Pap 7 english release should be available... RSN !! ;)
>
>
>Brilliant news dude, any ideas on prices yet, how do you propose to tell
>the world of the release.

No idea afraid :(on either count. Mind you when it is finally done I'
sure word will get arong vquickly :))) BTW the hold up is NOT on this
side of the channel I've been ready with my contributions for months!
>
>My cheque book is open and waiting.
It is very good... word 97 import and export etc
>
>:> http://www.iipmail.demon.co.uk/ATARI.HTM
>:> for Texel.Hyp / Papyrus.Hyp and more.
>
>Are these 'official' HYP's??.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>
>.

''

nick@iipmail.demon.co.uk
http://www.iipmail.demon.co.uk/ATARI.HTM
for Texel.Hyp / Papyrus.Hyp and more.

AB040 Nemisised Falcon running MagiC 5.11


4899. Re: iCAB now available for 680x00 macintoshes

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2dd1831d0c80@ping.be>
Source record: 82336

on Fri 19-03-1999 18:30 Jo Vandeweghe wrote:

>>As long as the Atari Platform exists, I'll be here, on a Atari and if my
>>machine is ready for a funeral I'll probably have a look at the Milan,
>>Hades or perhaps the Phoenix.
>
>I can't believe it ... at your age ... are you joining this
>extremistic secret club ?

Extremistic secret club. Come on Jo, what's going on with you.
The Milan-, Hades- and the forthcoming Phoenix users are all supporting
the Atari. How many emulator users are supporting the Atari scene you
think? Not many. Oh yes, they do buy MagiCMac, MagicPC or whatever
emulator in the beginning but after a while the most (please note that
I've used 'the most') forget the Atari products. I can understand that Mac
users are more Atari-loyal then pc-users but how comes you think? The
price maybe of the soft? Yep, that's right, the price. Have you an idea
howmuch Photoshop, Quarkxpress or Filemaker Pro costs these days?
I always take my brother as an example. He was an Atari user during ten
years. Two years ago he bought himself a Performa 6300. Nowadays he has a
G3. Ofcourse he bought MagiCMac but does he use it? No very often. Only if
he uses Calamus SL 95. Do you really think he has bought new Atari soft
since he uses the Mac. No Jo, he didn't at all, with the exception of
MagiCMac but this was because he was forced too.
Now tell me Jo, who supports the Atari scene the most, the Magic-whatever user
or the guys of the *Extremistic secret club*?

>
>>I run Atari on Atari, Mac on a Mac and PC on a PC....and that's the way
>>it should be done.
>
>That's the way YOU think it should be ... there are thousand ways
>leading to Roma.

Yep, but only one is the shortest.
How good the emulator will become it will always be an emulation. Beeing
so there will be always problems.

>friends ... especially with Katherine ... she is so MINT sensible ...

But she predicted very well your computer future, hasn't she.:-))

CU
Martin

--
***** Greetings from Okami Newsreader *****

** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4900. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2dd1831d0c81@ping.be>
Source record: 82337

on Fri 19-03-1999 19:25 Louis wrote:

>on Fri 19-03-99 16:20 Dennis Vermeire wrote:
>
>>Kev <K.Jones> wrote on 19-03-99 THREE times :
>>
>>>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere
>>>near
>>>my system.
>>>If you don't like that, then I don't care.
>
>Dennis, one guy not able to operate his emailer/newsreader decently can't be
>expected to get MagiC done in a minute... :-))))))
>
>Ever heard of crappy users???

I wonder if you guys have take a look to his mail header. He uses
Micro$oft products. No wonder why there were three copies of his message
in this group. I also wonder if this is the reason why these Micro$oft
newsgroups has so much postings.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4901. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7cuovh$8o4$2@plutonium.compulink.co.uk>
Source record: 82338

On 18 Mar 1999 21:13:23 , Jos Vlietstra wrote:

>Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
>4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
>1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
>2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
>SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
>2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
>1 X Seagate Baracuda 2.1 Gb
>USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
>just an Atari-fanatic since '87.....

Are you married? !!!!

My wife would go nuts if I had all that stuff in our house! Just a
few years ago I had about 5 different complete Atari systems in the
house, but I've got rid of 4 of them, but 'new' items keep finding
their way to my home!

:-)

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

4902. Re: Hallvard.Not Harvard! Was:Small Text editor/Wo

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cup3e$2u6$1@news.ncal.verio.com>
Source record: 82339

On 19 Mar 1999 18:15:36 , Hallvard Tangeraas wrote:
>Tim Conrardy <tconrardy@hotmail.com> wrote:
>
>
>> You can get them at Umich...I don't have the web addy handy.,
>> I heard you can't get there from FTP anymore from Harvards List, but
>> they have a www site...AH...found it!
>
>Eh... Hallvard that is :-)

OOOPPPS...Sorry about that Hallvard..I just have to remember the ATARI
HALL VARD Fame..then I'll remember it! (pun of the day)
Seriously..we (the Atari community) really appreciate all the effort
you put into maintaining the FTP lists and other stuff as well!
Keep up the good work! (everybody needs a pat on the back once in a
while!)

>
>> http://www.umich.edu/~archive/atari/
>
>Somehow it seems to be up again (I think). I'll have to check it again
>and possibly put it back in the FTP list for the next update.
>As for my FTP site list and links to Atari software etc., the link to my
>"Atari launchpad" can be found in my signature.
>
> This is good news for us who like to FTPEE around.

>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>

Thanks again!

Tim
>.

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4903. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7cuq1r$2u6$2@news.ncal.verio.com>
Source record: 82340

On 20 Mar 1999 00:45:16 , Hallvard Tangeraas wrote:
>Lately, things have turned a little sour in this group. At least that's
>my opinion.
>
>We used to have such a nice atmosphere here, where *anyone* could get
>help no matter how new or experienced they were with this platform.
>Clearly a unique thing to this group, whereas in other groups dedicated
>to other platforms you often get ignored or get stupid comments.
>
>Then someone mentioned "iCAB" for the Mac (made by the same author of,
>and clearly inspired by the original program: CAB for the Atari ST), and
>all hell breaks loose!
>What's going on?
>
>Are we becoming fanatical?
>

Hallvard:

I think your comments are well placed. Why should we become fanatical
on ATARI ONLY. Should we read the Bible only in it's original
languages of Greek and Hebrew? Or get different flavours of the same
thing as long as it is meaningful to us personally. Same with computer
Platforms in general . PC and Macs might be good for some areas.
Atari is good for the rest! (had to put that in!) Or how about using a
PC and Atari Together, just like the suggestion one user had..use
Atari for midi , and sync it to a PC for digital audio. I just read in
one of my Atari mags, that when Win 95 (called "Chicago" then) came out,
the feeling was that windows was finally catching up to what atari
computer users have been enjoying for ten years! Why be at war?

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

4904. Re: Quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <7cuqndnjq1@roch.zetnet.co.uk>
Source record: 82341

On 16 Mar 1999 02:12:30 , Paul McIntosh wrote:
>Hi,
>
>Thanks for the explainations Katherine,

Agreed! Very clear explanation.
<...>
>>On 15 Mar 1999 23:54:33 , "Bengy Collins" wrote:
<...>
>>protocol by use A Bartons "AVserver" :-)

Agreed too: I use this (with MagiC6)

>I am using a replacment desktop, Ease 3.1. Sorry I should have

Don't know, but I think it doesn't support avserver.

<...>
>Here's my Magix.Inf
>
>#_MAG MAG!X V2.01
>#_DEV 1
>#_TRM C:\UTILITY\VT52.PRG
>#_TSL 1 32
>#_FLG 1 ; logo left
>#_ENV DESKFMT=C:\UTILITY\MGFORMAT.PRG
>#_ENV AVSERVER=EASE
>#_SCP C:\CLIPBRD
>#_ACC C:\
>#_APP C:\AUTO\APPS

No. After #_FLG... put:

#_APP C:\GEMSYS\MAGIC\START\ <-- folder for AVSERVER.APP
#_ENV PATH=;C:\BIN\;A:\
#_ENV HOME=C:\USER\
#_ENV AVSERVER=AVSERVER <-- if you only use MagicDesk
;#_ENV AVSERVER=JINNEEE/GEMINI/THING <-- or whichever you use.

I'm willing to be corrected, but that is my set-up, which works.

Cheers,
Charles.

4905. [PUB]: New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2f33c431e330@ping.be>
Source record: 82342

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO HE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

*internet*
--------------
ftp://193.190.205.13/atari/incoming/internet/cabovl/covl/covl13100.lzh

*mint*
--------
ftp://193.190.205.13/atari/incoming/mint/filesys/minixfs-0.70-pl9.tar.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.0/mintnp.prg-000-1.15
.1-1.0.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.0/mintnp.prg-030-1.15
.1-1.0.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.0/mintnp.prg-deb-1.15
.1-1.0.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.0/mintnp.prg-mil-1.15
.1-1.0.gz

*telecomm*
------------
ftp://193.190.205.13/atari/incoming/telecomm/coma_atari_4.9.0.zip

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

4906. Re: ST+ magazineURL

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36f5f71a.8040998@news.freeserve.co.uk>
Source record: 82343

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! "Stephen Moss" <sgm23@eng.cam.ac.uk>
>Can someone tell me the URL (address) of the ST Plus magazine web site as I
>appear to have misplaced it.

The official web pages of the Best ATARI Magazine (as voted for by the
ATARI Community) are
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

ST+ is still going strong and still produced every month of every
year, You can still get ST+ from just about any country in the world.

Hades, Milan and Falcon computers all have there own regular pages to
make up the PLUS in ST + :)

ST+ is 100% ATARI content and advertising is FREE

The ST+ Mailing list set up for the discussion of all things readable
about ATARI is as popular and healthy as ever

ST+ is now in its FOURTH YEAR!

It's on paper, It's 100% ATARI, It's released EVERY MONTH and it has
been voted as the best current ATARI magazine. ST+ is absolutely and
without exception a NON-Profit production, Master copies of the
publication are sent to overseas distributors making this a unique
system that negates the need for money being passed overseas and thus
speeds up the whole process and ensures no one ever runs out of back
issues.

Is there any reason not to read it ?

ST+Fanzine "Best ATARI Paper based magazine of 1998"
As voted for by the ATARI Community
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

4907. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f2fed44c2e1c0@ping.be>
Source record: 82344

on Sat 20-03-1999 00:45 Hallvard Tangeraas wrote:

>Are we becoming fanatical?

Let me explain why I'm fanatical.
Once I was a member of an Atari club. It was a very nice group. After a while some guys needed a new computer. They bought pc's with an Atari-emulator. So far no probs. What do you think what happened after some time? Instead of discussing Atari-related problems they start talking about the problems they had with Micro$oft products. Some had even the nerve to ask an illigal copie of Atari-soft that the few true (sorry for this word) Atarian left in the club still bought.
A year later the club was virtual a pc club. Sure the club had still the name to be an Atari-club but every meeting was about the pc.

That's exactly what I'm fearing if we start talking about other platforms. Today one pc/Mac-message, a year later one Atari-related message.

I don't have anything againts pc or Mac's or whatever platform. Someday I will buy me a G3 powerbook

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4908. No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7cus63$65l@enews2.newsguy.com>
Source record: 82345

I've been waiting to get a NEMESIS board for my Falcon since last August from the North American distributor (Alex at ATY Computer). He's at the mercy of Titan, who've been giving him the run around all this time. Well, I finally got Titan to answer an e-mail about it, and here's what they told me:

-=-=-=-=-=-=-=-

>Because of insufficient order quantities we are unable to produce new stocks
>of Nemesis. We are now concentrating on Tempest which will feature a minimum
>of 100MHz PowerPC processor. The PPC comes in a range of speeds up to 240MHz.
>
>Apologies if this inconvenienced you.
>
>Regards,David.

-=-=-=-=-=-=-=-

Not good. Not good at all. :^(

Anyone have a used (un-installed) NEMESIS for sale?

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

4909. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921895514-107522AEicMi@ping.be>
Source record: 82346

On 20-03-99 Hallvard Tangeraas wrote:

>Lately, things have turned a little sour in this group. At least that's
>my opinion.
Lets put this in perspective please,

>We used to have such a nice atmosphere here, where *anyone* could get
>help no matter how new or experienced they were with this platform.
>Clearly a unique thing to this group, whereas in other groups
>dedicated to other platforms you often get ignored or get stupid
>comments.
I didn't realise that this has changed, looking back on the last three months of postings, I notice a lot of people asking for help and info, and I also notice that in almost 90% they did get it. Somehow I even think that the full 100% got it. Personally, I don't always reply via the newsgroup, if it is a question that most of us already know the solution to I reply by Personal mail. I think a lot of people do it this way....
So, at least this hasn't changed, and that surely is a good thing ??

What I also noticed is that during the last three months, there have been a lot of discussions, and I joined them regulary, I probably even started a war....
But, as far as wars go, it was all on "a above the pants" level. It probably looks terrible to someone joining this group without knowing what is going on. Each person here has his own style of writing, some are sarcastic, some right to the point, some blunt....etc
After a while you kind of know the person and also the way he/she going to react on a certain posting. Lets take me: if Martin writes I need a new brain, I know what he really means and take it with a lot of salt, but I suppose a outsider reading this will be shocked... The "war" here never really become personal attacks on someone, well I didn't notice any ??
All in all, these wars have some good sides also, nearly every posting contains a bit of information, just read them carefully and extract what is meaningfull. A war is aways finished in about 10 days, and I notice that people involved in a war, help each other out on a very friendly basis about a different topic, so how serious should we take the wars in this group?? I think the wars in this group are more a "exchange of views".....compared to wars in other groups and what is said and written there, we're like angels.....And if things would really get though and harch, I'm convinced that most here would call an end to it real quick.

>Anyway, the point is that I hope a mention of another platform won't be
>enough to dissolve this newsgroup's good, friendly atmosphere!
>A lot of newcomers, or ex-Atari users who have decided to give the old
>ST another go, come here in search of a little friendly advice.
>I'd hate to see them go just because we've started spending time flaming

>each other instead of helping each other.
Jo, announced iCAB is now available for the Mac, fine, I made a note of this. Knowing him a little bit I think the announcement was some kind of a teaser... Then someone reacts saying this has no relevance for the Atari user on a Atari/clone and Jo reacts again... the rest is history, but read the different postings good, there's a lot of info contained in them, we've found out that ASH is still working on CAB and that a new version in coming soon, we also got to know why Alexander Claus left this newsgroup, and look at Jo his latest posting he doesn't seem to be hurt in this war, he's enjoying it.....

But You are right when you write that newcomers reading all our crap may decide to leave and never come back.
I for one will think twice before reacting to a smart remark, not because it hurts me or I find it offensive but for the good of this group, and also (that's the real reason !!) I just don't have the time to sit here writing replies two hours a day.... Yesterday I wrote nine postings, and to be honest, half of them had no relevance at all.

>Let's keep the advocacy discussions in a group where it belongs, and
>keep discussing Atari related things here and not make a big deal of the
>odd slightly off-topic subject now and then (which is debatable anyway).
Yes I agree, and we had some nice off-topic subject also lately : Finnish beer, Ronalds Cat, Flying Pigs etc... just to name a few....

>I realize I'm sticking my neck out here, as I also posted some comments
>to the iCAB brower thread, and my comments here might bug someone, but I
>felt the need to speak my mind right now.
>And please, I have no intention of starting a new flame-war by this.
You're to late I'm afraid..... the war is nearly finished, maybe next time.....-))))

Cheers from Belgium

Dennis

PS: If all goes according to plan some of us will actually meet each other in REAL LIFE at the Atari Messe next month in Germany. I can't imagine we're going to start a row there, just like in this newsgroup we will all have a good time and be like old friends meeting each other. If we really hated each others guts.....

4910. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F305EF.AB5E4C60@cable.A2000.nl>
Source record: 82347

Herbert Blankesteijn wrote:
>
> I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
> along fine, but none of the STs discovers any of the harddisks - I get
> no icon on the screen, let alone a window with files and folders. One
> harddisk and its cable have worked for some time, but they quit after
> I erased some files to make room on the disk.
>

Assuming you have TOS < 2.xx:
Because it has worked, the only thing I can think of is that you
erased "DESKTOP.INF'
click menu options --> install devices and you have icons back
on the desktop, then click menu options --> save desktop.

> Is it possible that I erased one file too many? If so, how do I put it
> back when I can't get to the disk? Is there an installation program or
> something, that someone can mail to me? Or should the disks work
> anyhow, and must I assume something else went wrong and the disks are
> kaputt?
>
Possible 1 piece, but all 5 in ene?

A 1040 works perfectly well without a harddisc.
It then boots from floppy.
Well it perfectly boots even without floppy. Try.

A good Atari is like Gerard Reve ;-)

Do you have a floppy with the programs AHDI and HDX?
With HDX you can make a harddisc bootable.
AHDI is the free standing driver.
SHDRIVER.SYS is what is installed on the bootable disc.

There are of course many other very good drivers.
But getting started again is what counts.

If this is not enough, ask more (and more specific if you can)

Henk.

4911. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F309A3.94C4D4DF@cable.A2000.nl>
Source record: 82348

P.S.

I just realized that 30MB must be a megafile.
I never had a megafile, always SCSI drives.
If I remember well, these drives need another file which
describes the drive in organizational terms. TERMCAP ????

So this is for another responder.

Henk.

4912. Atari-Users.Net Links

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: rmahlert@my-dejanews.com
Message-ID: <7cv6fb$g81$1@nnrp1.dejanews.com>
Source record: 82349

Here is the latest additions to the Atari Links Engine..

Logiciels ducatifs (freeware) (added: 13-Mar-1999)
http://www.epmonthey.vsnet.ch
Quelques logiciels ducatifs gratuits pour cran noir/blanc:
fran ais et calculs pour enfants de7 10 ans

LE COAT's home page (added: 15-Mar-1999)
http://eureka.atari.org
This is the home page of Eureka 2.12
Eureka is a 2D Graph Describer & a 3D Modeller. It exports
3D2 RAW VRML EBS TRI GEM IMG TGA ... It includes support of
OPEN/GL Gem Dynamic Library for rendering.

Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!
WWW.Atari-Users.Net
Chat with fellow Atari Users, Post a Message
in the Forums, Join the WebRing or Find/Add
a Link in the Atari Links Engine!

Atari Chat, Forums, Links Engine and Web Ring
http://www.Atari-Users.Net
Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4913. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <921908170.133.69@news.remarQ.com>
Source record: 82350

Okay...here's the beef...
I've a Stock Falcon 030 on VGA with 14meg of RAM.
I'm running in 256color 80column mode.
I have 2 SCSI hard drives under HD Driver 7
NO IDE DRIVE
2 SCSI CDROM drives under ExtenDOS Gold
I have NVDI 5 installed.

Auto Folder like so:
superboot
magicboot
nvdi
drivin
scc
sting
jpegd
imgcinfo (routines for imagecopy)
superbootend

In the Magic StartUp Folder:
MGNotice

I currently have Hard Disk DMA turned off.
No partions are set to use long file names (VFAT?)

At present, I use the desk top that came with MagiC 6.

First thing I tried was this...
I clicked on the application once to highlight it.
I selected Install Application from the drop down menu.
I deselected 'Supports AV START'
I deselected 'Proportional Fonts'
I clicked the Limit Memory Radio Button
I then entered 4000 in the appropriate limit memeory space.

This did not work...

So...I saw there is a program in the ../MAGIC/EXTRAS/BIN folder called
limitmem.ttp...so I ran it...
At this point, the limitmem.ttp gave a syntax help line.
So I ran the limitmem.ttp again, this time as so...
/../PATH/PGS2.PRG
It then said
"current heap memory size unlimited"

I ran it again like so...
/../PATH/PGS2.PRG 4000

It then said 'current heap memeory size 4000kb'

I then ran pagestream...it still took up all memory avilable.
I rebooted, and ran it again..still the same.

Now...I know pagestream as a history of doing this...as I've used it with Geneva for years on end. Even so, a flag had to be set in Geneva to limit the memory for page stream. It worked.

Other things I've tried...
My page stream set up was all set to fast load. I did this myself, went through and set all of the import modules and printer drivers as fast-load. Since installing MagiC, I've tried it both with and without fastload bits set...still no change.

I do not have Thing. The only alternate desk top I have at this point is NeoDesk 4, but so far, I AM NOT using it with MagiC. My plan is based on hopes that one could set flags or run scripts at boot time to tell MagiC what flags go with what applications, (AV-START, Proportional Fonts, Single Task/Preemtive/Cooperative, Limit Memory, etc). Isn't that what limitmem.ttp is for? Since when is it the desk-top's job to set flags for the OS (it's a nice feature...but surely there are ways to set all this at boot within MagiC iteself?)?

I really really wanted to keep using NeoDesk since it has years of coustomization on it. Kinda like yer favorite pair of work shoes I guess...ya break them in and they 'finally' fit. Now I know it may not be a good idea...but once I get things working under Magxdesk, and find SOMEPLACE I can get information about working with MAGIC.INF files, setting flags, etc...I'd like to experiment a bit with NeoDesk under MagiC. It does 'seem' to work Okay the one or two times I booted MagiC with NeoDesk4 as the shell. True..NeoDesk doesn't have a lot of the so called modern functions of Thing or others...but, it DOES have many MORE things the others don't.

But...forget NeoDesk right now.

The question...
Anyone out there a wiz on MagiC setup and configs?
Like is there an attribute in there someplace to set flags such as these?
I see all kinds of stuff in the extras folder that have no readme files, and have NO mention in the manual. What's it all do? How do I use it?

Thanks on the memalloc acc someone mentioned...that's what I need for now. Primitive, but it will work until I can figure out what the problem is.

Thanks,
Brian

4914. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36f35862116bbb0@tripnet.se>
Source record: 82351

On Fri 19-03-99 21:32 (GMT) Herbert Blankesteijn wrote:

>I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
>along fine, but none of the STs discovers any of the harddisks - I get
>no icon on the screen, let alone a window with files and folders. One
>harddisk and its cable have worked for some time, but they quit after
>I erased some files to make room on the disk.
>
>Is it possible that I erased one file too many? If so, how do I put it
>back when I can't get to the disk? Is there an installation program or
>something, that someone can mail to me? Or should the disks work
>anyhow, and must I assume something else went wrong and the disks are
>kaputt?

If the floppy icons are missing as well and with harddisk turned off
you have a hardware error.

If the computer boots up normally but without harddisk icons you may
have deleted the driver file. If you use the standard Atari driver the
file is called C:\SHDRIVER.SYS . To put it back boot from a (blank)
floppy and run the program AHDI.PRG manually. Next create a drive icon
for C:\ in the desktop and open the C partition. Copy AHDI.PRG to the
harddisk and rename it to C:\SHDRIVER.SYS .

The latest AHDI.PRG (6.061) with utilities can be downloaded from ftp-
sites or I can mail the driver to you.

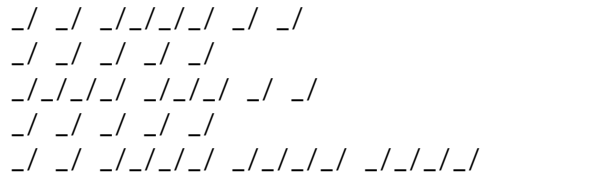
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

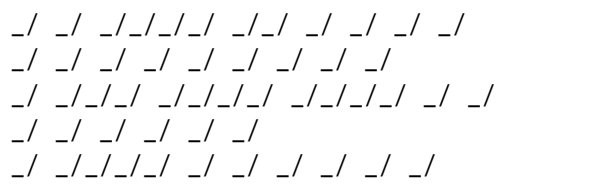
4915. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36F3598B.568C@geocities.com>
Source record: 82352

In the message below, Paul write about not getting a NEMESIS board for his Falcon. Now, for this, let me first say how sorry I am to hear that.

But to a 100-240 MHZ Atari clone, let me say...





NOW WE'RE TALKING!! Now that's real ATARI POWER!!

So what's the progress report so far. If this goes through, this might be a Atari worth shooting for!

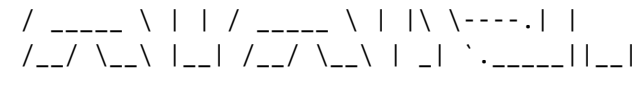
So questions... Are they working on a 68K emulator for their new PPC machine? Being a motorola based machine like the Macintosh, they will encounter many similar pitfalls. Would a Atari PPC at 100 MHZ emulating a 68K Atari be much better than a 68030 Atari TT? I doubt it.
Of course, I'm sure in time, the programs would be PPC native and this wouldn't be an issue. I would, of course, get an Atari PPC that would run the old games and applications at normal speed, and of course I could enjoy the blinding speed of the PPC with (like a modified version of CAB for good internet browsing, printing, etc)

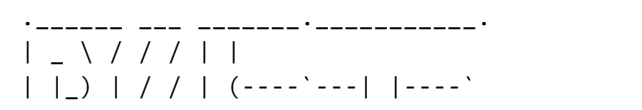
I'm sure at those speeds, emulation of other platforms will come a lot easier.

This is truly exciting! If these PPC is becoming a reality for the Atari platform, what challenges await us Atari users? And what will be possible with this new processor?

Curiously,

Doctor Clu





ATARI POWER ST

Paul Nurminen wrote:
>
Well, I finally got Titan to answer an e-mail about it, and here's what
they told me:
>
> -=-=-=-=-=-=-=-
>
> >Because of insufficient order quantities we are unable to produce new stocks of Nemesis.
We are now concentrating on Tempest which will feature a minimum of 100MHz PowerPC
processor. The PPC comes in a range of speeds up to 240MHz.
> >
> >Apologies if this inconvenienced you.
> >
> >Regards,David.
>
> -=-=-=-=-=-=-=-
>

4916. Atari 520 STE (UK) - For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Shaun Donnelly <shaun@donnelly00001.freeserve.co.uk>
Message-ID: <7cvtuddpe1@news5.svr.pol.co.uk>
Source record: 82353

Computer housed in PC style desktop case with separate keyboard, 2.5MB RAM
and additional external floppy disc drive.

All in excellent working order!

Any offers considered.

4917. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: 320034485918-0001@t-online.de
Message-ID: <7d059d$6tu$1@news05.btx.dtag.de>
Source record: 82354

Hello Bengy,

this is the first time I add a message to a newsgroup but I can't
avoid to agree with Hallvard... ;-)

My company was the first publisher of a local magazine in Germany
based on CD and also available monthly in the Internet. Despite of
enthusiastic reactions on behalf of the audience we had to cancel
our efforts because of the lack of creative potential in the local
advertising business. Since May 1997 we host a neverchanging
"best of" of our magazine under www.skult.de and still get about
10.000 users (users, not hits!) a month to the site. So, if you can't
manage to maintain your site the way you did (which I really can
understand!) just leave it the way it is and make an update whenever
you feel able to make one.
If you don't get involved with increasing costs for the hosting (I'm not
informed that detailed about the online situation in other countries than
Germany), just let your pages rest where and how they are and people
will hopefully be quite happy...

Anyway, best luck with your graduation!!!

Hallvard Tangeraas schrieb in Nachricht
<1dow0wc.1r734fe11t5z28N@ti01a24-0039.dialup.online.no>...
>Bengy Collins <collins@bulli.com> wrote:
>
>
>> I have lots of reasons for closing,
> [...]
>> maybe Ill do that now. Maintaining a web page really takes a lot of
effort
>> (dont let anyone tell you different, if they do .. then.. well.. maybe Im
>> just stupid then).
>
>Yes, I can certainly agree on that! I have 3 separate web pages (URLs to
>all of them in my signature) and it does indeed take a lot of time, but
>in order to keep them and not loose complete interest in all of this
>I've tried not to spend as much time on this, the newsgroups and
>everything else computer related.
>
>For instance, I don't reply to every second posting in this newsgroup
>like I used to do a few years ago. Life is after all more than just
>staring at a computer monitor.
>
>

>>I know I have people who visit my page on daily basis, so
>> I feel bad If it goes unupdated for a day, I feel like I let you guys
down.
>> This feeling, and all the other stress that is in my life right now..
aurgh,
>
>I never knew that you updated your page every day! I can certainly
>understand that you can't keep this up forever.
>But how about updating it now and then, like I do with my pages?
>
>I don't think anyone expects you to use as much time as you've
>apparently been doing each day, but it would be a shame for the site to
>be removed. Actually, why remove it? Why not just leave it the way it
>is, even if you doi't see yourself having the time and/or
>energy/interest to update it as much as before?
>
>Removing it would be like erasing all your hard work and putting it in
>the trash. I say leave it the way it is and if you at feel like
>adding/removing/changing stuff now and then that would be fine.
>In any case, there's a lot of information/links there that will be of
>use even though they're not updated all the time.
>Please do consider this before "pulling the plug".
>
>>I better stop rambling on, the point it, I am not leaving the Atari, I
>>never will, I just cant handle everything in my life right now. I hope
>>everyone understands, if you don't , well neither do I soo..
>
>I understand, and I think everybody else does as well.
>Nobody is (or should if they are) accuse you of leaving the Atari
>platform. Like I said, there is a life away from the computer keyboard
>and monitor as well (no kidding! ;-)
>
>Thanks again for all your hard work and support of this still excellent
>platform.
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>

4918. Atari Online News, Etc. #01-03

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <p3SU-ET.dpj@delphi.com>
Source record: 82355

```
A-ONE #0101 03/05/99

~ AOL/Netscape Deal OK ~ Pyramid Scams Abound! ~ People Are Talking
~ Notebook Torture Tests ~ New Monopoly $$ Token ~ Internet Explorer 5
~ Online Services Where? ~ Windows '98, Part 2? ~ Pentium III Xeon
~ DB & Edge Source Sold ~ Apple Source Available ~ Notebooks Torture!

-* Couple Challenges Amazon *-
-* FCC Says NO Internet Regulations *-
-* Microsoft to Unveil Reorganization Plans *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |-
/ \_____________/ \ E-mail subscription: dpj@delphi.com
\ \ | | | | / / A-ONE's WEB Site
ww ooooo----ooooo ww http://people.delphi.com/dpj/a-one.htm
```

4919. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903200000.a16782@lu.maus.de>
Source record: 82356

Hello Tim,

t> Why be at war?
Looking back at the nearly gone 20th century, awaiting the hopefully last

real war in Europe ever by any hour, I would say:

Because it's humans nature, obviously ... :-((((

Greetings, Oliver

Make love, not war!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

4920. MagicPC and directx

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: 320034485918-0001@t-online.de
Message-ID: <7d06g7$72k$1@news05.btx.dtag.de>
Source record: 82357

Hello everyone,

I guess I have a problem caused by directx (unfortunately I don't know
exactly).
I use MagicPC 1.1 on a PII300 with 3D Blaster PCI and 3D Blaster Voodoo2.
After I installed directx 6.1 I get an error when starting MagicPC:
"IllPC-Exception".
Does anybody have similar experiences (and - appreciated - a solution to all
this)?

If any further informations may be necessary - I'm wï¿½lling to tell of my
private
circumstances whatever you impose to be necessary... with some, I hope,
understandable limits... ;-))))

4921. Caveat emptor

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Ken Van Dellen <kenvandellen@home.com>
Message-ID: <PCOI2.2329$LM.4392@news.rdc1.mi.home.com>
Source record: 82358

I will reluctantly warn you to be very careful in dealing with Maurice (Moe) Daniels. He burned me to the extent of $37 and change by not accepting a C.O.D. package, or at least making arrangements for it to be delivered to a neighbor. I was sending him a computer that he had "bought" from me, and have documentation that will prove this happened, if anyone doubts me. I thought I was safe in using C.O.D. for "cash only."

Ken Van Delleln

4922. FLEXTRAX v0.5 released!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Daniel Hedberg <d.hedberg@swipnet.se>
Message-ID: <XCOI2.2512$zY1.5239@nntpserver.swip.net>
Source record: 82359

The first beta release of the new soundtracker for Atari Falcon030
compatible computers is now released!
Besides support for the MOD file format (up to eight channels), FlexTrax has
its own file format. An extended version of the standard MOD file format
with support for effects like reverb and delay. The replay routine used in
FlexTrax was first developed for the platform game "Willie's Adventures".
Both VGA and RGB monitors are supported.

Get it from http://newbeat.atari.org

All the best,
Daniel Hedberg
New Beat

4923. MagiC IDE Patch v2.2 released!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Daniel Hedberg <d.hedberg@swipnet.se>
Message-ID: <hEOI2.2514$zY1.5756@nntpserver.swip.net>
Source record: 82360

A patch for MagiC (the multitasking operating system from Application Systems Heidelberg).
The patch forces MagiC to skip the check for IDE drives on Atari Falcon030 compatible computers and Atari ST computers equipped with the H&N Multiboard. This new version of the patch is compatible with MagiC 6 as well as all earlier versions of MagiC.

Get it from http://newbeat.atari.org

All the best,
Daniel Hedberg
New Beat

4924. WTB: Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Frank@datast.net
Message-ID: <7d0ir5ibg1@nnrp1.dejanews.com>
Source record: 82361

hello there,

looking for cubase 3.01 (legal version)

Frank Rothkamm - Hollywood Calif. - Frank@Datast.net - http://www.datast.net/
~frank

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4925. WTB: MagiC, Geneva, etc

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: bbox <info@brain-box.demon.co.uk.nospam>
Message-ID: <01be72e9$fc4b6ae0$02c809c0@purple>
Source record: 82362

Hi,

I'm looking for any of the following : NVDI (4 or later),
MagiC 3 or later (Atari/Mac or PC versions), Geneva,
and any other alternative (commercial) OS replacements
for the ST/STe.

Thanks.

BobF@brain-box.demon.co.uk

(please remove .nospam if replying to this posting)

4926. USUARIOS DE ESPAÑA

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: bilbos@interbook.net
Message-ID: <7d0gtr$5lb$1@talia.mad.ttd.net>
Source record: 82363

Y sigo mandando mensajes para contactar con usuarios de España que tengan, hayan tenido, usen emuladores (esta opción es nueva pues un antiguo usuario de Atari me recordo que esta opción estaba viva, se le rompio su ordenador, y en fin... no me pegueis si hay algún Evangelista del Atari, que yo soy bueno, y solo tengo buena intención). En fin señoras y señores, abanicos y soplaores, poneros en contacto conmigo, que os tenga fichaos, que quiero entrar en contacto con todos los usuarios (que pueda y ellos quieran), que ESTAMOS VIVOS, Y AHORA MAS QUE NUNCA.
La intención de este e-mail es la de conseguir, crear y llevar adelante el proyecto de levantar el Atari, de estar unidos, y sobre todo de algo con lo que llevo pensando mucho tiempo UNA PARTY DE ATARI a nivel NACIONAL, entre otras cosas y si es posible, que estoy convencido que si.
Un Atari-saludo a todos.

☐Victor Henares
Granada
bilbos@interbook.net
LARGA VIDA AL ATARI Y QUE LA FUERZA NOS ACOMPAÑE.

4927. How to put a control character in a script?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9903201121040.8999-100000@moose.erie.net>
Source record: 82364

I need to put a CTL-X character in a log-on script for STorm. I tried entering the ASCII code (18) in an editor (7-UP) and it seems to accept it, but when the STorm script is run, the ISP doesn't seem to recognize it. Any suggestions?

4928. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7d0k3e$k97$1@news2.xs4all.nl>
Source record: 82365

On 18 Mar 1999 21:13:23 , Jos Vlietstra wrote:
Yes I'm happily married ! All the 1040 ST's are in one of the classrooms,
where I teach music and arts, also the 20 Brothers and the SM 124's
Here in my room I have my MegaSTE, TT0303 and an old 520plus.
Also 3 harddisks , CDROM and my HIFI gear . It looks like quite a heap,
but when you have installed everything, it looks like an average room of
an Atari weirdo....Only the cables are tough to handle, alsways dusty and
sometimes a problem for hiding in a gente way.
But ARE YOU INTERESTED ???????????
Jos

4929. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Juhani Sivusalo <jasivu@na.netppl.fi>
Message-ID: <Pine.MNT.4.10.9903201845480.264-100000@JSFalcon>
Source record: 82366

On 20 Mar 1999, Paul Nurminen wrote:

> Not good. Not good at all. :^(
>
> Anyone have a used (un-installed) NEMESIS for sale?

I _do_ have Nemesis board for sale, but it is in Finland and it has been installed once ... I have CT2B now ;) How to make a deal for it? I don't know ... any ideas?

BTW. Your name, Nurminen ... any chance, that you have roots here in Finland?

--
Juhani Sivusalo E-Mail: jasivu@na.netppl.fi
Oulu, Finland http://www.netppl.fi/~jasivu/
phone: +358-8-520 8523 GSM: +358-400-582 546

4930. Falcon in a Aftermarket Case

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <7d0hsu$k111@news.ajou.ac.kr>
Source record: 82367

Greetings Atari Folks,

Looking at the possibility of installing my Falcon into a
different case other than the stock one.

Have heard of different types of cases produced just for this
purpose. Would like to know if any of these cases can still
be purchased new?

If not, what other options do I have to re-case my Falcon?

The main reason I want to re-case the Falcon is more room
for aftermarket cards and IDE hard drives.
I would like to use the Falcons KeyBoard if possible. And still
want easy access to all the ports.

Any help and suggestions are much appreciated.
phantomm@eastky.net

4931. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: mgrove@my-dejanews.com
Message-ID: <7d0op5$n3p$1@nnrp1.dejanews.com>
Source record: 82368

In article <7cus63$65l@enews2.newsguy.com>,
Nurmix@NO_SPAM_MEsocal.com (Paul Nurminen) wrote:
> I've been waiting to get a NEMESIS board for my Falcon since last August from
> the North American distributor (Alex at ATY Computer). He's at the mercy
> of Titan, who've been giving him the run around all this time. Well, I
> finally got Titan to answer an e-mail about it, and here's what they told me:
>
> -=-=-=-=-=-=-=-
>
> >Because of insufficient order quantities we are unable to produce new stocks
> >of Nemesis. We are now concentrating on Tempest which will feature a minimum
> >of 100MHz PowerPC processor. The PPC comes in a range of speeds up to 240MHz.
> >
> >Apologies if this inconvenienced you.
> >
> >Regards,David.

I'm no programmer, but I have read that 68K code must be run throught sort of
a cross compiler to run on the Cold Fire CPU's (this info at the Mot site).
What does this mean for the "Tempest", a code interceptor? I wouldn't even
want to get into the PPC part.....:)

>
> -=-=-=-=-=-=-=-
>
> Not good. Not good at all. :^(
>
> Anyone have a used (un-installed) NEMESIS for sale?
>
> -Paul
>
> --
>
> Paul Nurminen (aka Nurmix)

Check with Systems For Tomorrow. Kent said he should have some Centurbos by
the end of the month. If your going to go to the trouble to hack your machine
to install a Nemesis, might as well go with the Centurbo. I would stay away
from dealers selling the REV A boards, and wait for the latest version from
Centenk.

>
> _/ Red Light 6 Studio - El Segundo, California
>
> * SPAM ALERT!

> * (If it's there) remove "NO_SPAM_ME" before e-mailing!
>
>

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

4932. Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7d0pqgvru1@roch.zetnet.co.uk>
Source record: 82369

Hi all!

Can anyone tell me if Telstar is still supported? Its written by Peter Rottengator (sorry if I've spelt that wrong! :))

I've tried most of the (STiK/StiNG support) Telnet clients, but this is by far the most usable. I'm mainly using it to play MUDs (Multi User Dungeons), but it could do with some extra features, such as an address book, and scrollbars.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4933. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <45SI2.2646$U_3.8495@news1.atlantic.net>
Source record: 82370

```
On 20 Mar 1999 00:27:39 , Tim Conrardy wrote:
>On 20 Mar 1999 00:45:16 , Hallvard Tangeraas wrote:
>>Lately, things have turned a little sour in this group. At least that's
>>my opinion.
>>
>>We used to have such a nice atmosphere here, where *anyone* could get
>>help no matter how new or experienced they were with this platform.
>>Clearly a unique thing to this group, whereas in other groups dedicated
>>to other platforms you often get ignored or get stupid comments.
>>
>>Then someone mentioned "iCAB" for the Mac (made by the same author of,
>>and clearly inspired by the original program: CAB for the Atari ST), and
>>all hell breaks loose!
>>What's going on?
>>
>>Are we becoming fanatical?
>>
>
>Hallvard:
>
>I think your comments are well placed. Why should we become fanatical
>on ATARI ONLY. Should we read the Bible only in it's original
>languages of Greek and Hebrew? Or get different flavours of the same
>thing as long as it is meaningful to us personally. Same with computer
>Platforms in general . PC and Macs might be good for some areas.
>Atari is good for the rest! (had to put that in!) Or how about using a
>PC and Atari Together, just like the suggestion one user had..use
>Atari for midi , and sync it to a PC for digital audio. I just read in
>one of my Atari mags, that when Win 95 (called "Chicago" then) came out,
>the feeling was that windows was finally catching up to what atari
>computer users have been enjoying for ten years! Why be at war?
>
>
>Tim
>**************************************************
>Tim Conrardy
>
>http://atlantis-bbs.com/dconrard/index.htm
>
>Tim's Atari Midi World
>
>**************************************************
>.
Alexander's work is well appreciated. He deserves many thanks!
```

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

4934. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <geSI2.2649$U_3.8539@news1.atlantic.net>
Source record: 82371

```
On 20 Mar 1999 00:27:39 , Tim Conrardy wrote:
>On 20 Mar 1999 00:45:16 , Hallvard Tangeraas wrote:
>>Lately, things have turned a little sour in this group. At least that's
>>my opinion.
>>
>>We used to have such a nice atmosphere here, where *anyone* could get
>>help no matter how new or experienced they were with this platform.
>>Clearly a unique thing to this group, whereas in other groups dedicated
>>to other platforms you often get ignored or get stupid comments.
>>
>>Then someone mentioned "iCAB" for the Mac (made by the same author of,
>>and clearly inspired by the original program: CAB for the Atari ST), and
>>all hell breaks loose!
>>What's going on?
>>
>>Are we becoming fanatical?
>>
>
>Hallvard:
>
>I think your comments are well placed. Why should we become fanatical
>on ATARI ONLY. Should we read the Bible only in it's original
>languages of Greek and Hebrew? Or get different flavours of the same
>thing as long as it is meaningful to us personally. Same with computer
>Platforms in general . PC and Macs might be good for some areas.
>Atari is good for the rest! (had to put that in!) Or how about using a
>PC and Atari Together, just like the suggestion one user had..use
>Atari for midi , and sync it to a PC for digital audio. I just read in
>one of my Atari mags, that when Win 95 (called "Chicago" then) came out,
>the feeling was that windows was finally catching up to what atari
>computer users have been enjoying for ten years! Why be at war?
>
>
>Tim
>************************************************
>Tim Conrardy
>
>http://atlantis-bbs.com/dconrard/index.htm
>
>Tim's Atari Midi World
>
>************************************************
>.
Just thought I'd thank Alexander for all his hard work (and to anyone
```

else out there keeping us Atarians alive with new programs). Amazing!
Thanks,
John
C-Lab Falcon/ST4/CAB/Newsie/STinG
Seagate/Iomega JAZ

4935. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d0s62$1o8$1@news2.xs4all.nl>
Source record: 82372

On 19 Mar 1999 21:32:11, Herbert Blankesteijn wrote:
>I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
>along fine, but none of the STs discovers any of the harddisks - I get
>no icon on the screen, let alone a window with files and folders. One
>harddisk and its cable have worked for some time, but they quit after
>I erased some files to make room on the disk.

Hallo Herbert,

first: those Atari Harddisks have somewhere a switch to give them an
ID-number.
By default they are set to id=0.
Then they are potentially bootable.
But do not connect 2 the same time as they can have both the same
number.

You erased files.
Can you remeber if there was something gone with an ending of .sys?
>
>Is it possible that I erased one file too many? If so, how do I put it
>back when I can't get to the disk? Is there an installation program or
>something, that someone can mail to me? Or should the disks work
>anyhow, and must I assume something else went wrong and the disks are
>kaputt?

No as long as they spin and make a rrt rtt rtt noise when starting
(heads are moving and testing) mostly they are OK.

seems you ned the Atari floppy disk with Harddisk utilities.

Can send you a copy? Wanted?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4936. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d0s66$1o8$2@news2.xs4all.nl>
Source record: 82373

On 19 Mar 1999 21:40:00, Martin "Nightowl" Byttebier wrote:
>on Thu 18-03-1999 19:13 Stichting ST wrote:
>
>>But the Law of Conservation of Horror:
>>the big b/w TT-screen stopped being usefull.
>>I switched over to TT color VGA Atari Monitor.
>>And: Thing desktop gives bus-error as soon as I activate the menu
>>'Extra'.
>
>I have had this also but I can't recall me how I've solved this. I think
>it had something to do with the autostart prg's and acc's.
>Any change you're using Freedom 1.15?
>I recall me that I had problem with Freedom 1.15 when I was using
>rufus.fnt to display the text inside the selector.
>
No do not thinks so. My first action was: all acc and not needed
stuff deactivate.
I activated myself and took a big heavy b/w SM194 from the cellar to
the attic to have b/w again on that TT.
But Thing keeps giving bus-errors with things like: save desktop.

Bernd says: that Thing coming from the disks of N.aes gives problems.
So I will try the shareware version on the Mint98 disk.

And get a real one in Neuss? WITH SUPPORT?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4937. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d0s69$1o8$3@news2.xs4all.nl>
Source record: 82374

On 20 Mar 1999 03:36:19, Henk Robbers wrote:
>P.S.
>
>I just realized that 30MB must be a megafile.
>I never had a megafile, always SCSI drives.
>If I remember well, these drives need another file which
>describes the drive in organizational terms. TERMCAP ????
>
>So this is for another responder.
>
Hooi Henk,

Yes those Atari harddisks have internally an RLL (or was it MFF?)
drive.
Only when formating there needs to be information available about the
hardware of the drive. Like number of heads, tracks, sector size and
all other difficult stuff.
In a file there are descriptions of the SH 204 and 205 drive, the 20
Mb megafile , the 30 Mb megafile etc.

It is all on the Atari HD Utilities Disk.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4938. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d0u6ubj1@roch.zetnet.co.uk>
Source record: 82375

On 18 Mar 1999 17:15:32, Dennis Vermeire wrote:
>Jaques Rypko <rypko@lal.in2p3.fr> wrote on 18-03-99 :
>
>Hi Jaques,
>
>>Could you help me about CDRecorder2 ?
>>SoundPool is not very cooperatif !
>We'll try, but to be honest I don't really know what you mean, I've read
>your posting a couple of times and now even I am getting a bit confused:
>
>>In AudioMode there is no problem:
>> - I write some files.aif from my HD to my CD
>> - I copy correctly my files.aif(avr) from my CD to
>> my HD.
>> - I have to convert the files.avr to files.aif with
>> the shareware program 5to5,because CAF works
>> only with files.aif
>What are you talking about here ? a data CD or a Music CD ?
>If its a data CD there is no need to convert anything, If it's a music CD
>CD RECORDER Audio converts them automatic.
>

Sounds like Audio to me....

>>The problem appears when I want to archive some datas
>>in multissession.
>>I proceed like this :
>>1- I put on my HD for example,the files fileA.aif and fileA.all
>> in a folder folderA.don .
>> It seems the suffix of the folder is necessary ?
>NO, a folder does not need a suffix, FOLDERA is enough.....
>
>>2- I open CDRecorderPro,then 2 windows appear:
>> - the checklist of my HD
>> - New.CD empty
>> I put my folderA.don in the New.CD window(drag and drop),
>> then a other window appears,DataTracks.
>> There is my folderA.don in the 3 windows.
>Yes, this is the right procedure.....
>
>>3- I record on a virgin CD,with no option "no more session",because
>> I 'm going to continue to record other sessions latter.
>> At the end of writing this first session,there is the message
>> " closing session",why ?
>This is normal, after burning a session, no matter what session, the CD

>has to do some "internals" like writing the directory and FATs
>

If he chercks no more sessions the CD is closed and cannot be written to
anymore. I habitually do it no matter how much I'm putting on the
disk.....they're only 1 UKP after all.....

>>4- I check my CD,with the command "read previous session"
>> I can see the previous session(the first session,folderA.don)
>> in grey color, on the New.CD window
>This is also normal, though if its the first session you should be able to
>see it with ANY CD player or even a fileselector.
>
>> HERE IS THE PROBLEM
>YES, also for me, cause I don't know what you mean.....
>
>>5- Now,I want to copy this first session (folderA.don) from the CD
>> to my HD,is it possible (the multissession is not close) ?
>> I proceed like this,I use CDCopy,and with the tool CPX,I choose the
>> first session,then during the copy there is the message "error
>> while reading session".
>You should not use CD COPY, this is meant to copy Music Cds NOT data CDs.
>besides, CDCOPY makes a IMAGE of the CD, ready to burn....
>
>You do NOT need the CPX tool, this is only of use when you want to see or
>copy earlier sessions, since there is only one session on the CD, the CPX
>has NO function, it will show you session 1 and nothing else, cause there
>is nothing else....
>The error message you get is normal, the CPX can't access a session which
>isn't there....
>
>> I cannot copy my CD to my HD,what do you think about this ?
>I don't know..... Perhaps spring is in the air... If you want to copy your
>CD just pop it in the CDR or CDrecorder drag the icon to the harddisk and
>drop...... that should do it....))))
>
>> In second time I ask you about,how to continue the multissession !
>Please don't.... Lets get this mess solved first. I have a feeling that my
>answers will not give you a solution.....
>In the next posting, give us a clue how your CONFIG.SYS looks like and
>what versions of CDrecorder Pro you are using...
>The current version is 2.36 and the SCSI_CD.BOS should be 27Kb big, if not
>go to http://www.soundpool.de and download the latest version.
>

If you want to multi-session the disk then dont check <No more
Sessions>.....I've given up trying to get my Yamaha CDR200tx to work as a
CDROM device, it's OK doing Audio with one of the CD player utils I canme
across, but hasn't ever wanted to work as a CDROM....records both sorts of
CDR fine though......

chrisc

4939. Re: Falcon in a Aftermarket Case

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d0uotbj2@roch.zetnet.co.uk>
Source record: 82376

On 20 Mar 1999 16:20:46, Phantom wrote:
>Greetings Atari Folks,
>
>Looking at the possibility of installing my Falcon into a
>different case other than the stock one.
>
>Have heard of different types of cases produced just for this
>purpose. Would like to know if any of these cases can still
>be purchased new?
>
>If not, what other options do I have to re-case my Falcon?
>

I'd recommend you look at a big old PC case, I used a Tandon desktop and the motherboard went in with minimal mods to the drive bays....I cut a hole in the side and ran the floppy in it's old position....You'll need to either make a keyboard case out of your old case or get a FreeKeys, I did the latter. I can sell you converters for Falcon to normal IDE......

>The main reason I want to re-case the Falcon is more room
>for aftermarket cards and IDE hard drives.
>I would like to use the Falcons KeyBoard if possible. And still
>want easy access to all the ports.
>

Same here, I've got room for Eclipse and Tempest......latest from Titan is that Tempest will be 200MHz PPC, and Eclipse will be 4Mb ......plus Tempest will suppoprt 256Mb of TT RAM.....ho-pefully the buil;l for the two vboards plus all the RAM will be about 600 UKP, which will give me a kick-ares Atari system, I'll probably get a Linux68K installation too.....my baby's gonna fly....

Pluis...it is important that you paint the case in an interesting way, leaving it a dull grey cxolour makes your system run slower.....mines metallic purple with metallic green tigerstripes and luminous yellow Atari logos.....

chrisc

4940. Re: Atari 520 STE (UK) - For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d0uq8bj3@roch.zetnet.co.uk>
Source record: 82377

On 20 Mar 1999 10:41:23, "Shaun Donnelly" wrote:
>Computer housed in PC style desktop case with separate keyboard, 2.5MB RAM
>and additional external floppy disc drive.
>
>All in excellent working order!
>
>Any offers considered.
>
I;'m intyerested, could do with another STe....where are you?

chrisc

4941. Re: iCAB, etc.

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: swampfax@atlantic.net
Message-ID: <toTI2.2650$U_3.8551@news1.atlantic.net>
Source record: 82378

Thanks to Alexander for his work and to all those programers keeping
us Atarians alive. Amazing!
John

From:John Garone
swampfax@atlantic.net
-ATARI C-LAB Falcon MKI/
Seagate/Iomega jaz/
Toshiba CD-ROM/Supra56k/
STinG/NVDI/CAB/Newsie/

4942. LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7d16bbdvi1@news2.xs4all.nl>
Source record: 82379

Hi there,
I've read about a LIGHTHOUSE TT TOWER (around '90 - '92)
So that's what I want or can I better buy a standard PC tower and pick up
my drill and saw ?? Hey guys, I want a TT with everything built in it :
drives, CDROM, CDWRITER, modem, YES, I want a TT look like
a modern PC !! Just look like, cause I'm not a nostalgic freak , who drives
an old Citroen....These are modern times and I think with all the new
features of the last years like CAB, MagiC, Jinnee, NVDI etc etc , we
have a modern computer , it's called Atari TT !!!!
So I want my modern Atari in a modern house. I know towers existed even
before the Mega STE and TT -cases, but it's obvious that the tower remains
the ultimate house for computers.....
Jos

4943. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f421c475e6c0@ping.be>
Source record: 82380

on Sat 20-03-1999 19:16 Stichting ST wrote:

>>I have had this also but I can't recall me how I've solved this. I think
>>it had something to do with the autostart prg's and acc's.
>>Any change you're using Freedom 1.15?
>>I recall me that I had problem with Freedom 1.15 when I was using
>>rufus.fnt to display the text inside the selector.
>>
>No do not thinks so. My first action was: all acc and not needed
>stuff deactivate.
>I activated myself and took a big heavy b/w SM194 from the cellar to
>the attic to have b/w again on that TT.
>But Thing keeps giving bus-errors with things like: save desktop.

I wished I could remember me how I solved this.
He, any change you're using the Dutch resource of Thing?
When you mixed up some things you will certainly have probs.
>
>Bernd says: that Thing coming from the disks of N.aes gives problems.
>So I will try the shareware version on the Mint98 disk.

Yep, the N.AES version of Thing can give some problems, but I had these
probs with the normal 1.27 version.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

4944. Re: WTB: MagiC, Geneva, etc

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <921972936.383.73@news.remarQ.com>
Source record: 82381

On 20 Mar 1999 15:20:49 , "bbox" wrote:
>Hi,
>
>I'm looking for any of the following : NVDI (4 or later),
>MagiC 3 or later (Atari/Mac or PC versions), Geneva,
>and any other alternative (commercial) OS replacements
>for the ST/STe.

Your in the USA?
Try Systems For Tomorrow

sales@SystemsForTomorrow.com
www.SystemsForTomorrow.com

Phone (800)875-4943
(816)833-4738

Brian

4945. Falcon stereo problem, advice needed - offering reward for working solution!

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Satcom2 <svenhard@primenet.com>
Message-ID: <36F450AD.2641@primenet.com>
Source record: 82382

My Atari Falcon recently lost one channel of sound from the headphone jack. I tried tracing (by touching 2 bare wires running to a set of headphones) back behind the first capacitor on the motherboard, and still nothing. If you go back behind the next capacitor, even on the working side, you can't hear anything, so headphones won't help me find the problem if it is behind the first capacitor. I am not very handy with electronics.

One person on usenet told me that my digital to analog converter was fried, but in my internal speaker both channels of sound are represented, so I am thinking that I just have some kind of fried capacitor or something along the line of the side that is out. I did have a faulty speaker system hooked up before this happened that could have messed something up by sending in a power spike.

For now I have rigged up my internal speaker so that it is hooked up via a small wire to the side of the headphones that went out, so that as long as a program or game uses the internal speaker, I get "sort of" stereo sound. One side is normal, and the other side is actually a combination of both channels of sound from the internal speaker, and when something I run does not use the internal speaker I am still stuck with one channel of sound.

Does anyone have ANY advice for me? If someone could tell me how to fix it with simple electronic parts, and it works for me, I could send you a nice gift, like, say, Crown of Creation 3-D for the Falcon like new in a box! Does anyone know if maybe I should buy an Atari Falcon field service manual?

I really am proud of my Falcon's stereo sound and want to be able to show it off again. For god's sake, show some mercy* and help me. Thanks.
-Satcom2

* or greed

--
I'm astounded by people who want to "know" the universe
when it's hard enough to find your way around Chinatown.
Woody Allen

4946. more ranting.

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903202311200.121-100000@tampa1-042.southeast.net>
Source record: 82383

Hey honey can you printout a page from the web for me? need to do a
research.
Sure..

hmm, why doesn't it work directly?
-oh I need to start wdialog, "they" got the good idea that if the user
wanted to print something, wdialog was absolutely needed.
-but it worked before? didn't it? yes, that's a feature.
-so why don't you run wdialog by default everytime?
-coz it messes up my system, so I don't run it, unless I really need to.
- oh ok.
....

-hmm taking for ever to print those 3 pages out. Why? this printer should
be quite fast, we have the same at work, and doesn't take this long.
-oh probaby because I need to load the "demo" accelerator driver for the
printer.
-why just a demo for the driver? I thought we just spent 150bucks for the
latest version of nvdi?
- I don't know, I guess they want to give the impression that atari when
printing takes forever.
-Sounds weird..

"I know, many of you might not like that kind of posting, but so true that
I can not let this one go."

4947. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-20 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990320180636.14785C-100000@hal.fishpool.com>
Source record: 82384

> What I also noticed is that during the last three months, there have
> been a lot of discussions, and I joined them regulary, I probably even
> started a war....

Hmmm.. I don't see any grenades on this newsgroup yet. All is good.

> info contained in them, we've found out that ASH is still working on
> CAB and that a new version in coming soon, we also got to know why
> Alexander Claus left this newsgroup, a

Here, I beg to differ.

Following the announcement of iCAB's release, I posted on the STiK beta-tester's private mailing list to ask Alex what we could expect on future GEM version. Unfortunately, his reply was rather evasive and went along the lines of "Sorry, been _very_ busy with the iCAB thing. I've noted recent ideas from everyone on this list, but all I can do on the GEM version are bugfixes, right now, cause my time is limited. I'll get back to the GEM version eventually."

> PS: If all goes according to plan some of us will actually meet each
> other in REAL LIFE at the Atari Messe next month in Germany. I can't
> imagine we're going to start a row there, just like in this newsgroup we
> will all have a good time and be like old friends meeting each other. If
> we really hated each others guts.....

Looking forward to going there.... Let's hope I have enough money left, cause my birthday is around that weekend also.... ;-)

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4948. Re: Falcon stereo problem, advice needed - offering reward for working solution!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <7d3s14esp1@roch.zetnet.co.uk>
Source record: 82195

I lost both channels a while back, it blows a ground connection in the
middle track layer, you may want to check it.

Chris

Satcom2 wrote in message <36F450AD.2641@primenet.com>...
>My Atari Falcon recently lost one channel of sound from the headphone
>jack. I tried tracing (by touching 2 bare wires running to a set of
>headphones) back behind the first capacitor on the motherboard, and
>still nothing. If you go back behind the next capacitor, even on the
>working side, you can't hear anything, so headphones won't help me
>find the problem if it is behind the first capacitor. I am not very
>handy with electronics.
>
>One person on usenet told me that my digital to analog converter was
>fried, but in my internal speaker both channels of sound are
>represented, so I am thinking that I just have some kind of fried
>capacitor or something along the line of the side that is out. I did
>have a faulty speaker system hooked up before this happened that
>could have messed something up by sending in a power spike.
>
>For now I have rigged up my internal speaker so that it is hooked up
>via a small wire to the side of the headphones that went out, so that
>as long as a program or game uses the internal speaker, I get "sort of"
>stereo sound. One side is normal, and the other side is actually a
>combination of both channels of sound from the internal speaker, and
>when something I run does not use the internal speaker I am still
>stuck with one channel of sound.
>
>Does anyone have ANY advice for me? If someone could tell me how to
>fix it with simple electronic parts, and it works for me, I could send
>you a nice gift, like, say, Crown of Creation 3-D for the Falcon like
>new in a box! Does anyone know if maybe I should buy an Atari Falcon
>field service manual?
>
>I really am proud of my Falcon's stereo sound and want to be able to
>show it off again. For god's sake, show some mercy* and help me. Thanks.
>-Satcom2
>
> * or greed
>
>
>--

>I'm astounded by people who want to "know" the universe
>when it's hard enough to find your way around Chinatown.
> Woody Allen

4949. Mega Disczine issue 3

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Chris Swinson <chris.swinson@zetnet.co.uk>
Message-ID: <7d3tha$f3u$1@roch.zetnet.co.uk>
Source record: 82196

Mega disczine issue 3 is now avaliable, Its currently being uploaded onto a
FTP site, so the link will be avaliable shortly. If you are on IRC then
stop by my chat room and I could send it to you from there.

Watch this space !!

Chris.swinson@zetnet.co.uk
www.users.zetnet.co.uk/mega.disczine/
Chatroom #Mega_disczine on X-net server (9PM GMT)
ICQ number, 25028406

4950. Re: Atari Network Connectivity pages are back !

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f572e219c021d0@holleman.demon.nl>
Source record: 82197
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

on Sun 21-03-99 21:02 Karl Samyn wrote:

>I also would like to thank Martin "Nightowl" Byttebier for keeping the
>Belgian FTP-site up to date while I was gone.

Hi Karl,

he sure did...

>The Belgian FTP site is still available (no plans to give it up in the
>near or far future) at ftp://193.190.205.13/atari/
>If all goes well, the DNS name should change soon to somethins that's
>easy to remember. I'll keep you posted about this.
>
What about the rma.ac.be name? I never tried feeding aFTP that name, but I
think it works just the same as 193.190.205.13 or am I wrong?

But it's nice to hear it will continue, as more and more Atari ftp servers
are closing down :-(

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4951. Lotus 3 Image

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: tennent@mail.com
Message-ID: <7d401b$pl2$1@news8.svr.pol.co.uk>
Source record: 82198

I have downloaded Pompey's disk image of Lotus 3 and I canot get it to work with Pacifist! Does anyone know how to get it to work with Pacifist - it may be TOS temperamental - I have tried versions 1.00 1.02 1.62 and 2.06 (all UK) and all that ever happens is that I get past the loading menu (Nuke Iraq!!) and into the loading screen (press T for Tracker etc). But has anyone actually got it working on Pacifist or any other emulator?? Please let me know!

4952. Re: FS:Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36F5832C.8351A79E@ix.netcom.com>
Source record: 82199

Chris Crosskey wrote:

> WHere....or are you opne of thosde ignorant yanks that assumes that the
> internet only applies to the US?.....<Rant mode off>
>
> chrisc....at least my email address tells you where I come from....

Still cranky about that whole revolution thing?

Can't spell "one" or "those" and he has the balls to call others ignorant...

Jeff

4953. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d428u$8ft$1@news.inet.tele.dk>
Source record: 82200

>From: Jo Even Skarstein <joska@nvg.ntnu.no>
>Date: 21 Mar 1999 14:39:26 GMT
>
>
>
>CAB is stable, the various OVLs are a completely different matter...

Agree,- CAB is very stable on my system. I can make it bomb,- but only under a specific conditions.

>Hehe... While CAB is a very good program, it's not exactly "optimized"
>in Atari-terms...

IIRC,- they where talking about the code for the MAC version beeing optimized. It is translated from Pascal into something else with CodeWarrior. Can`t remember what.

I do like to se a faster image loading in CAB, it`s terrible slow.

My reason for mention iCAB at all, is that I wanted to se if it has some features I like to see in a future Atari browser. And there was a few.

Like beeing abel to highlight some text on a web page, and save only that part as pure ascii. Or the error repport that give a list of any errors there might be in the page, a very usefull option if you make you own html code.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4954. Atari ST's, Monitors and accessories for sale.

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bryan <bkearns@ici.net>
Message-ID: <7d49jk$al3$1@bashir.ici.net>
Source record: 82201

Atari items for sale:

2 Atari 1040 ST computers
1 SC1224 color monitor
1 SM124 Mono Monitor
Atari Trackball
Epyx Joystick
Other Misc stuff.

Software: Drawing, DB, Word Processing. Please e-mail for specifics if interested.

All items in mint condition and I would like them to live on!

Please e-mail me if interested.

Bryan Kearns

4955. My Mega ST 4 is messed up

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: look@mysig.com
Message-ID: <look-2103992159340001@dialdc3.kreative.net>
Source record: 82202

I'm trying to resurrect my ST so that I can transfer songs from it to my Mac. Both the hard drive and the cpu have gotten all screwy. I do have a backup on a 44 meg Syquest, but can't get to it because of my troubles. I'm reluctant to buy a new machine but will if I can find one cheap enough.

I can't find anybody in the DC area who works on the Atari, even Toad doesn't support them anymore.

Here is what I am looking for;

either local help or ideas where to look for it, an inexpensive machine that I can beg, buy borrow or steal from somebody, or a way to read the backup on my Mac. If I could just turn the ST files (which were recorded with Dr T's KCS) into midi files I would be all set.

I know I posted last week, but my ISP's newsreader sucks, so if anybody did try to contact me I didn't get it. Please use e-mail.

Shane King

iconoclast at kreative dot net

4956. Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <7d4dnp$nd4@james.hwcn.org>
Source record: 82203

Has anyone written a text only browser like Lynx for the Atari ST? It seems to me like this might be a practical solution for people with un-upgraded 520STs with no hard drives who just want to surf the web. Should be pretty simple to set up too.

I have a shell account on a unix system that's running Lynx and I've been quite happy surfing the web with text only (with my 14.4K modem I'm probably able to access the info as fast as people graphically accessing at 56K if not faster). If I need an online graphic, sound, or animation file I just download it and view it offline. But since my main need from the internet is the text info, text only browsing works great for me.

A Lynx-like browser would be great for people who do not have access to a shell account and only have a low power ST and do not wish to buy a PC or upgrade their ST and who primarily use the internet to get text information.

Of course it would need to be coupled with some sort of very simple e-mail/news reader too.

Anything like this exist or is planned to exist?

CRACKERS
(Speeding along the net from hell!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

4957. This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <7d4dnn$nct@james.hwcn.org>
Source record: 82204

I was just reading about how somebody here had custom painted their Falcon and I thought, "Cool! I'm not alone."

I've custom painted two of my Atari STs. One (my very first 1040ST) I painted bright red and then spounge painted it black so it looks like it's made out of some bizzare black and red marble. The other I painted bright blue and shook a paintbrush soaked in bright red paint at it to make neat looking splatters all over it.

Who else here has given their Atari computer a look of it's own?

I'll be doing something very special with my Mega ST when I come up with a really cool idea. This one I really want to put a lot of thought into.

CRACKERS
(Customized paint jobs from hell!!!)

--

Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

4958. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dp165x.19b8t4begb2xyN@srry01m05-97.bctel.ca>
Source record: 82205

Stichting ST <atarist@xs4all.nl> wrote:

> Yesterday I opened the broken-down TTM 194 and a long-leg walked out.
> Suddenly the cat had interest in my work and after the snack she kept
> sitting waiting for more to crawl out....

That's a funny story...

The term "computer bug" is derived from the fact that moths used to
crash the tube-based computers of the 1940s. The moths were big enough
to make contact with two tubes, causing them to blow (including the
moth, I'm sure).

CleanSweep'45: a fly swatter and extra tubes :-)

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

4959. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <bKXI2.8088$5p5.5194@news1.telusplanet.net>
Source record: 82245

>
> Anyone have a used (un-installed) NEMESIS for sale?
>
>

Really though, There is still the very nice revB CenturboII out there :)
Infact, when I get my falcon back I believe I will remove my Nemesis (then
ill sell it :) and install a CTII..

Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4960. File conversion?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Jake McClean <sin@value.net>
Message-ID: <7d1hh1dpo1@vnetnews.value.net>
Source record: 82246

Hey everyone.

I've got a pile of old 3.5" floppies sitting here, all of which were used on my 1040STe, back when I still had it. I'd like to be able to read these disks on my PC, or at least convert them somehow... is this possible?

I've done some poking around the net, but so far I haven't found any resources with regard to disk conversion, at least, not any for ST -> PC conversion. Any tips you could provide would be appreciated!

Jake

4961. Re: MagiC Online will close this weeken

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <tSXI2.8089$5p5.5191@news1.telusplanet.net>
Source record: 82247

>
> I agree...there is alot of bickering going on in this newsgroup.I felt
> like unsubscribing many a time because it is not like it used to
> be.After all,we all use the basics of an Atari or TOS system whether
> you use MiNT,MagiC or whatever.

Well this is true. Arguments I dont mind, after all it is a discussion
group, but the "discussions" about who is and who is not an "Atarian" kind
of bugs me. Ah well

>
> Time.....not enough of it.I only have a small website but keeping it
> updated can be very difficult.Never feel you have let anyone down.You
> were not getting payed for creating and updating your site,you did it
> because you love using Atari computers and the MagiC OS and feel you
> can support it in some way.Your website the best website I have seen
> in along time with so much useful information for the MagiC OS.In fact
> when I had problems with MagiC you site was the first to visit and
> quite often I would find what I am looking for.It is great shame to see
> your site disappear but everyone needs to move on.

Whoa, thanks for this really nice thing to say. I'm not really "moving" on,
im just getting my priority's (sp?) straight. This summer when I graduate
(yay! :) Ill totally reopen my page as I will have way lots of time for it.
And don't get me wrong, I love working on my page, it's like one of my
favorite things to do! But unfortantly it is too tempting to update my page,
add a new section etc when I am suppose to be studying for a test! :)
>

>
> Just graduate......that is more important than anything.

See I realize this now, for awhile i lost touch with what is REALLY
important.
>

> I would like to thank you once again for all your hard work you have
> put into the website.I loved your site so much that I put your link on
> my site.Oh well just get through school....that is the main thing...
>
> Gordy.

No no no, thank you (and everyone else). See how I said being an atari user
really is like being part of this warm family, and all of you guys with your
motivating words really proved this.
--

Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4962. MagiC Online will STAY OPEN this weekend :)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <u0YI2.8091$5p5.5177@news1.telusplanet.net>
Source record: 82248

Hello everyone,
Well man, what can I say..
The next morning after I posted that message there were ***33*** messages
waiting in my mail box! Everyone was so supportive, they didnt
tell me to keep it open, instead they said that graduation is important
and to just do what I feel is best for me.
All I really can say is, Atari users are the absolute best :)
Ive thought about it, and Im going to leave my page online, but in a
"relaxed" state, being updated when I really have time.
I just cant believe it, ive had offers to host the page, people
asking to take it over, even one guy wanted to translate it into German
for me.
I just want to Thank ALL of you SOOOO much, and I wish that I wasnt so far
away from the rest of the Atari Users, if we werent maybe we could have
went out for coffee :))
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4963. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921992500-319112AEicMi@ping.be>
Source record: 82249

Chris Wilkinson wrote on 20-03-99:

Only yesterday I promised to think twice to reply to smug remarks and
here I am doing it again.....but I promise to keep a low profile for
the rest of the week. -)

>> >>PS: call me a egocentric and unfair person, but I really hope that
>iCab
>> >>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return
>to
>> >>platform where his roots are.....Atari
>> >
>> > I am with you on this one.
>
>Perhaps the reason why iCAB now exists is because an abundance of people
>like Mr.Egocentric and unfair above unfortunately exist within the Atari
>community,
The reason iCAB exists is because a lot of Misters Egocentric have
supported the commercial version from CAB 2.0 up until the latest one.
While Mr Unfair was paying good money for the latest update, Mr Claus
was slaving away at the iCAB version, leaving all the Misters unfair
thinking he was hard at work getting the Atari version right....

Let me explain this in plain English: Mr Claus for my part may write a
CAB version for every existing platform, but he has an obligation to his
"customers", CAB is better then the rest, but it is not finished, the
Atari community has been waiting for over a year, expecting a better CAB,
I'm not saying a CAB with more features, no just a CAB where we can work
with. Maybe you find it normal when bying a commercial product, you have
to look for a OVL in the PD/Sharewaremarket just to be able to make it
do the things it's supposed to, well I for one don't find this normal. I
would say the contrary....
Instead of improving the program, he just sits back and take the money
for the various updates, which are NOT improvements, then after a whole
year of silence iCAB is announced..... well, this makes me mad !!
Go to http://www.imac.de and read for yourself.....development on iCAB
started in february 1998, a month before CAB 2.7 hit the shops.

I'm sitting here with a crummy CAB, and you expect me to be happy about
this situation? Every time I enter a strange url I wonder what is going
to happen.... will CAB start loading it without any problems or will it
just bomb out on me....Maybe you think this is the normal way, well I do
not.

>and that Mac users are probably much more likely to support
>Mr.Clauss' hard work than we Atarians are...

Did You say hard work? Well, if you ask me the hard work has been done by us...every CAB user has been a betatester for two years without knowing it. He doesn't even mention the origins of CAB on his iCAb site, could it be that he forgot all about us, after all we are financing this.... When I say "we" I mean the egocentric and unfair atari users, not the noble and fair ones.....Speaking of fair: have you asked Mr.Claus about a crossgrade to iCAB yet?
>
>I also disagree whole heartedly. Wishing failure upon someone who has
>done so much for the Atari world is just plain idiocy.
Fine, disagree as much as You like, these are my views on the topic and I have no intention to take them back...
To end this, let's clear up one thing first, I never wished anything unpleasant to Mr.Claus. I did say that I hope that iCAB becomes a very BIG GIGANTIC FLOP, but since Adamas is making a lot of progres I dont even want Mr.Claus to return to the Atari platform. If he does I for one will think twice before investing money in his "efforts"
Mr.Claus showed he has no respect for me (the user), why should I have respect for him (the programmer)?

Besides, this goes much further then plain idiocy, this is a struggle for life: iCAB could well be the final nail in the coffin:
Just look at the credits....A.Claus, the brothers Behne, Thomas Much... are all working on iCAB, and heaven knows who else they've got working on this project. If iCAB should become a succes these people will be full time working on that program, where does that leave me (us)??

>Its a sad indictment on the Atari community but one thats true AFAIC...
These are my PERSONAL views, I'm not speaking for the rest of us....
Two people objected, one agreed in this newsgroup, this is hardly the Atari community. I received six emails concerning this topic,three people told me I was absolutely right, and three absolutely disagreed with my opinion. I expected much worser.....could it be that more people share my views but just keep it to themselves?

The Atari Community has long enough been quit, it's time we stand up and make some noise. The last fifteen years have been one long continueing story of people making a fast buck on the back of the Atari community, we're the BIG example how things should NOT be handled, and still we sit here and take it.... we've seen it all from vapourware to unusable products, from non existing support up to being swindled, well, I'm fed up.... I'm willing to invest time and money into the efforts of everyone trying to do good to the Atari Community, when I notice this goodwill comes from one side it hurts.... deep. And from now on I'm going to react to this.... iCAB, PAPYRUS, MiNT 98 and others if need be.... the next one on the list may well be Titan Design.-)
Every time I "nail" one of these against the wall, there's bound to be reaction, in less then one month time I "nailed" R.O.M twice, where were You and all the other fair and noble Atari users? not one person in this newsgroup objected. This is a strange attitude, agreeing to one nailing but objecting to the other......

The real Atari community is not here, we're only a small part, most of the CAB users don't even know about iCAB, but I'm sure that they all will be pleased and feel very happy knowing that the programmer decided to bugger off.....

Cheers from Belgium

Dennis

PS: Now that I've got this of my chest I'm going to bed, dreaming of the imaginary browser and clients, Jo Even described so nicely a couple of days ago.
Ah sweet dreams -((

4964. Re: MagiC Online will STAY OPEN this weekend :)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <921993256-470020AEicMi@ping.be>
Source record: 82250

Bengy Collins wrote on 21-03-99;

Slightly of topic -):
>I just want to Thank ALL of you SOOOO much, and I wish that I wasnt so
>far
>away from the rest of the Atari Users, if we werent maybe we could have
>went out for coffee :))

What do you mean: went out for a coffee.......
You got to stay in and study, we are all counting here on you to
graduate in june.

Afterwards, that's the time to party -)))

Dennis

4965. California Atari Users

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <7d1vs8$9p8$2@nnrp03.primenet.com>
Source record: 82251

if you live in california and use Atari please email me so we can communicate about some ideas i have for a online user group.

thanks

gene pineda

4966. Re: MagiC Online will STAY OPEN this weeke

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36f48845.0@nemo.idirect.com>
Source record: 82252

On 21 Mar 1999 01:34:18 , "Bengy Collins" wrote:

>All I really can say is, Atari users are the absolute best :)
>Ive thought about it, and Im going to leave my page online, but in a
>"relaxed" state, being updated when I really have time.

I'm really glad to hear that, Bengy - I certainly don't know what
we'd do without someone with your zeal. As long as you pace yourself,
things should be okay.

strangely enough, even with my troubles I had a very nice day today
going out for a walk and everything - and wound up getting more things
done than I had in my troubled state.

Now go out there and graduate - but don't forget to check in from
time to time :)

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

4967. iCab interview, makes me mad!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <j70J2.216$m3.46@news0.telusplanet.net>
Source record: 82253

Hey,
Well while I was reading some iCab interviews, I came across this. The interviewer asked iCab co. what their email client of choice was, and "Oliver" responded:

> We are using different email
> systems. I prefer Eudora Pro. Alexander is using Claris Emailer 1.1.3. I
> started with Emailer 1.1.3, but wasnï¿½t really satisfied with 2.0. For the
~~~~~~
> MagiC Mac/PC platform ASH has an e-mail program, but it isnï¿½t translated
> for the plain Mac platform. Maybe the author will switch in the future.
~~~~~~

So basically, I see two things from this small sentence. 1) It sounds like these guys are hoping, maybe encouraging the author of ASH emailer (dont know his name off top of head) to switch to the Mac Platform, which would be terriable, and now we all know the He isnt satisfied with with Emailer.. well, both of these things kinda get me mad..

Im sure this doesnt get anyone else mad, Ive been told im too sentimental :)

Bengy

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

4968. Re: FS TTO30

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <151J2.18$ih3.247@198.235.216.4>
Source record: 82254

MINE, MINE, MINE ;-).

Having Lots of FUN.

On 17 Mar 1999 21:06:57 , Jeffrey Armstrong wrote:
>Is it spoken for? I'm probably a little late. Thanks!
>
>Alan Miller wrote:
>>
>> TT for sale 6meg ram 430 meg HD, colour moniter can use all res except
>> TT high.
>> External CD ROM
>> Hayes 28.8 external modem
>> Migraph hand scanner with scanner tray
>>
>> $250
>> prefer to sell to someone in Southern Ontario
>
>--
>Jeffrey Armstrong (jba4@po.cwru.edu) |
>Case Western Reserve University |
> | Illegitimi Non Carborundum!
>One of the Last Rainbow 100 Users |
>http://b61984.cwru.edu/ |
>.

4969. Re: Small Text editor/Word Processor

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <d51J2.19$ih3.247@198.235.216.4>
Source record: 82255

On 19 Mar 1999 18:15:36 , Hallvard Tangeraas wrote:
>Tim Conrardy <tconrardy@hotmail.com> wrote:
>
>
>> You can get them at Umich...I don't have the web addy handy.,
>> I heard you can't get there from FTP anymore from Harvards List, but
>> they have a www site...AH...found it!
>
>Eh... Hallvard that is :-)

You have been PROMOTED to an AMERICAN UNIVERSITY of HIGH PRESTIGE.

HARVARD CUM LAUDE:-).

4970. Re: MagiC runs on the MILAN !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <q51J2.20$ih3.247@198.235.216.4>
Source record: 82256

Hmm???
I repeat myself when I'm distressed
I repeat myself when I'm distressed
I repeat myself when I'm distressed.

On 19 Mar 1999 11:37:46 , Kev wrote:
>> UTTER RUBBISH
>
>Face it, Magic IS Crap, I wouldn't use it, not even let it anywhere near
>my system.
>If you don't like that, then I don't care.
>
>Kev.
>.

4971. Re: XE65... what's that then?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <H51J2.21$ih3.247@198.235.216.4>
Source record: 82257

On 19 Mar 1999 18:19:03 , "Clockmeister" wrote:

Its an 8 Bit computer. Check out the 8 bit NG (if its still active).
Kind of neat. Like a C64 since you are a platform independent guy:-).

>I saw an Atari XE65 in a shop today, never having seen one before.
>This is probably the wrong newsgroup, but it does look like a miniature
>Atari ST ;-)
>
>What is it exactly?, what is is capable of, and is it rare ?
>The computer in question looked in a new condition and had an external PSU
>with it but nothing else.
>
>I assume it's an 8 bit Atari, with 64K RAM but more info would be
>appreciated.
>
>Thanks,
>
>Regards,
>
>Clockmeister.
>
>
>
>--
> ///
> /// * I never engage in a battle of wits
> \\\ /// with an unarmed person *
> \\///
>
>
>.

4972. Double postings? Is it MS?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Y51J2.22$ih3.247@198.235.216.4>
Source record: 82258

More often then not, double postings seem to be associated with MS products.
Why is this? I feel sorry for all those atari users who are posting from work and have to read their posts twice and feel foolish:-). Although it has happened to me once with NEWsie I felt embarrassed when I saw my post twice. So Why does this occur?

On 19 Mar 1999 14:31:27 , "John Thackeray" wrote:
>
>
>
>The Trading Post who have sold and supported Atari computers for a number of
>years have now produced their own web site which features a good
>cross-section of computers and software including the Atari.
>
>
>
>
>
>--
>John Thackeray
>Trade In Post
>Victoria Road
>Shifnal
>Shropshire TF11 8AF
>UK
>http://www.tradeinpost.com
>
>
>.

4973. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <v61J2.23$ih3.247@198.235.216.4>
Source record: 82259

I will tell you what is happening. Go back and read all the messages again
in many of the controversial threads and then just start LAUGHING.

First of all, BELGIANS and DUTCH should NEVER get along.

Second. Many posts are misread because of English not being the posters
first language.

Third. People have different opinions on everything.

Fourth. Read when People want help, be it MAGIC/MINT/GENEVA/TOS/CAB/HADES/
MAGICMAC/PACIFIST/SLM/NVDI/STING/CDROM/HDRIVER......The list goes on
even to the point where some really wierd guy is wanting a CDROM created
to work on his MAC and ST, they all get help.

I don't think anything bad is happening unless people are taking things
personally.

Now what is REALLY HAPPENING IN THIS NG IS.

1) I bought A MEGA 2 with SC1224 for $20 CDN. About $12 US. :-).
2) I bought a TT 030 with 6 MEG Ram 430 MEG HD/ CD ROM and 28800 modem
for $250CDN (About $160 US).
3) I am looking for a Megafile HD.
4) Looking for Ethernet/Graphics card for TT:-).

5) My Falcon uses (It decides for itself:-), Geneva/NeoDesk.
Magic 4. won't work.
6) My TT will soon learn the trials and tribulations of MINT/MINTNET as
soon as I finally see the outcome of the Mintthread currently active.
7) My 520ST Uses NVDI/MAGIC and is still used by me for the internet
50% of the time.
8) Both my ST and Falcon have equalled my Nephews P150Mhz on the internet
in terms of speed/ even with the ST bottled at 19200.
(I don't explain why, I only observe). Although we weren't testing via
the same provider.
9) As for OS dominance and opinions.
I spend a STUPID amount of time using my ST in TOS 1.0.
Often I am looking for answers to problems that occur. Many times I am
told to forget TOS 1.0 (Good IDea), however the problem may not be
a TOS problem but an App problem. Regardless the answer usually comes
to the forefront after posting to this NG.
10)TOS/MAGIC/MINT/LINUX/OS9/MINIX/GENEVA/HADES/MILAN/FALCON/TT/ST is all
comp.sys.atari.st to me.
11) # 10 alone would NOT be enough to make me an Atari User today.
12) I returned to using Ataris for reason #13)

13) All the USERS who seem all to EAGER to help. I can't find this same support on any other platform, let alone the knowledge that is possessed here. People here know more than JUST ATARI yet can apply their knowledge to this NG and then I learn so much more.

14) I couldn't stop at 13, it is an unlucky # ;-).

Brian.

On 21 Mar 1999 01:47:06 , Hallvard Tangeraas wrote:
>Tim Conrardy <tconrardy@hotmail.com> wrote:

>
>PS. I don't know why, but for some reason your message isn't part of
>original thread. Maybe Newsie (as I see you're using) messes up the
>message IDs or something.

His message is in the orinigal thread with yours and others from my newserver.

>
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>
>.

4974. Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d2gmmros1@news.inet.tele.dk>
Source record: 82260

Hi,-
is anyone aware of any flaws or drawbacks of the 2.5 inch. IDE Toshiba drive?
I`ve have a offer on a used one, to replace the original 130 Mb in my Falcon.

Don`r know more about it for now, no serial# or anything.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

4975. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7d2itf$ia7$1@barcode.tesco.net>
Source record: 82261

prunus@post3.tele.dk wrote in message <7d2gmmros1@news.inet.tele.dk>...
>Hi,-
>is anyone aware of any flaws or drawbacks of the 2.5 inch. IDE Toshiba
drive?
> I`ve have a offer on a used one, to replace the original 130 Mb in my
Falcon.

as with anything used, it could last ten minutes or ten years,drives of
this capacity can be bought brand new for peanuts as they are useless to
the pc world

4976. Re: iCab interview, makes me mad!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f4d05a7f1d12@ping.be>
Source record: 82262

>Im sure this doesnt get anyone else mad,

It doesn't more ... and it really doesn't matter ...

>Ive been told im too sentimental :)

I think sentimentality has nothing to do with computers but only with
heart affairs ... well ... can computers become heart affairs ?

Jo

4977. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f4d05a7f1d13@ping.be>
Source record: 82263

>I'm sitting here with a crummy CAB, and you expect me to be happy about
>this situation? Every time I enter a strange url I wonder what is going
>to happen.... will CAB start loading it without any problems or will it
>just bomb out on me....Maybe you think this is the normal way, well I do
>not.

That's a long time ago I did not succeed anymore to make CAB bombing !
I have just a regret right now: we can't visit Java made web sites ...
and it slowly becomes like a standard for some very simple commands
... so it urges that someone write some Java module for Cab ...

>>and that Mac users are probably much more likely to support
>>Mr.Clauss' hard work than we Atarians are...
>Did You say hard work? Well, if you ask me the hard work has been done by
>us...every CAB user has been a betatester for two years without knowing
>it. He doesn't even mention the origins of CAB on his iCAb site,

I have read in two computer magazines articles about the iCAB birth
... they are talking about the atari version, one magazine says: the
size of the program is incredible and it comes from very optimized
files created on the Atari ... bravo !
The other magazine is laughing on the floor when talking about this
atari program origins ...
So Macintosh magazines are now talking about Atari computers ... why
should we avoid to speak about macintosh computers here ?
These magazines are SVM Macintosh March issue and Mac Univers World
... and that's not all ... I have seen an announcement about iCAB in a
televison magazine called Telemoustique ... they are also speaking
about atari origins with respect !

>If he does I for one
>will think twice before investing money in his "efforts"
>Mr.Claus showed he has no respect for me (the user), why should I have
>respect for him (the programmer)?

I think you don't really know what's the meaning of respect here ...
all you are talking about are pure suppositions ... and don't give
Alexander any intentions if you don't know more about ...

>Besides, this goes much further then plain idiocy, this is a struggle for
>life: iCAB could well be the final nail in the coffin:
>Just look at the credits....A.Claus, the brothers Behne, Thomas Much...
>are all working on iCAB,

All were and are working on mac since a while ... did you really
expect some other "no way" ... ?

>and heaven knows who else they've got working
>on this project. If iCAB should become a succes these people will be full
>time working on that program, where does that leave me (us)??

It already doesn't rest much more ... with full respect for continuing
support programmers ...

>>Its a sad indictment on the Atari community but one thats true AFAIC...
>These are my PERSONAL views, I'm not speaking for the rest of us....
>Two people objected, one agreed in this newsgroup, this is hardly the
>Atari community. I received six emails concerning this topic,three people
>told me I was absolutely right, and three absolutely disagreed with my
>opinion. I expected much worser.....could it be that more people share
>my views but just keep it to themselves?

There are a lot ...

>The Atari Community has long enough been quit, it's time we stand up and
>make some noise.

You are already making a lot I think :)
Of course we must be aware, as stand alone users, that we are in a
very very very unstable position (even while not speaking about the
illusory "market".

>The real Atari community is not here, we're only a small part, most of
>the CAB users don't even know about iCAB, but I'm sure that they all
>will be pleased and feel very happy knowing that the programmer decided
>to bugger off.....

That's the point Dennis, but be aware that this invisible community
doesn't use high end machine like we use ... they are all in front of
their 1040 ... euch ... perhaps 520ST ...

>Ah sweet dreams -((

Dreaming is always sweet until the awaken status.

Jo

4978. Re: Falcon stereo problem, advice needed - offering reward for working solution!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCVGCIBKUP@data.rhein-main.de>
Source record: 82264

In <36F450AD.2641@primenet.com> Satcom2 wrote:

>My Atari Falcon recently lost one channel of sound from the headphone
>jack. I tried tracing (by touching 2 bare wires running to a set of

DOITF030 includes a complete manual about falcon audio out an
audio in circuits, includes also audio schematics.

most passive audio smt parts are under the mainboard.

www.rhein-main.de/people/robert/index.htm

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4979. Re: Caveat emptor

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19990321071530.19242.00000005@ngol02.aol.com>
Source record: 82265

>I will reluctantly warn you to be very careful in dealing with Maurice (Moe)
>Daniels. He burned me to the extent of $37 and change by not accepting a
>C.O.D. package, or at least making arrangements for it to be delivered to a
>neighbor. I was sending him a computer that he had "bought" from me, and
>have documentation that will prove this happened, if anyone doubts me. I
>thought I was safe in using C.O.D. for "cash only."

>Ken Van Delleln

I don't think there is any "100% safe" way to complete a sale/swap remotely. The process always requires that both parties are willing to fulfill their promises. Most of the time, in my experience, that has been the case. Regardless of how you arrange the transaction, one of the parties has to trust that the other guy/gal is willing to do what he/she promises to do.

I prefer that customers prepay for the package in full. This requires that they trust me to actually send the package. When someone wants me to send the package COD, I request that he/she prepay the COD charge and shipping both ways. If the shipment is refused, I'm only out my time and effort to send the package.

Gail Westendorf

4980. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990321142107.21645G-100000@hal.fishpool.com>
Source record: 82266

On Sun, 21 Mar 1999, Brian Van TIlborg wrote:

> 12) I returned to using Ataris for reason #13)
>
> 13) All the USERS who seem all to EAGER to help. I can't find this same
> support on any other platform, let alone the knowledge that is
> possessed here. People here know more than JUST ATARI yet can apply
> their knowledge to this NG and then I learn so much more.
>
> 14) I couldn't stop at 13, it is an unlucky # ;-).

Are you trying to tell me my birthday is an un-lucky day? *grin* 8-P

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4981. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7d2pe9$9i1$1@roch.zetnet.co.uk>
Source record: 82267

On 21 Mar 1999 01:10:47 , "Bengy Collins" wrote:

> >>I've tried most of the (STiK/StiNG support) Telnet clients, but this
> >>is by far the most usable. I'm mainly using it to play MUDs (Multi
> >>User Dungeons), but it could do with some extra features, such as an
> >>address book, and scrollbars.

> Well I don't know if you would be willing to switch to I-connect for this,
> but the guy who gave us fiffi (FTP client) and soon chatter (IRC client) has
> made an excellent Telnet client called Teli. It is updated quite often, has
> loads of modern features, fully GEM interface. IMHO the best Telnet client
> on the Atari.
> But as I said, as of now it doesnt work with STiNG, so sorry if this message
> was just a Teaser :)

Yeah, I knew about Teli, but I really don't want to switch to
I-Connect, StiNG is far better, and it supports networking, which may
be something I will get into more in the future.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

4982. Re: MagiC Online will STAY OPEN

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990321142554.21645H-100000@hal.fishpool.com>
Source record: 82268

On 21 Mar 1999, Daniel L. Dreibelbis wrote:

> On 21 Mar 1999 01:34:18 , "Bengy Collins" wrote:
>
> >All I really can say is, Atari users are the absolute best :)
>
> strangely enough, even with my troubles I had a very nice day today
> going out for a walk and everything - and wound up getting more things
> done than I had in my troubled state.

Hmm... back to the thread on spring and beer, are we? ;-)

> Now go out there and graduate - but don't forget to check in from
> time to time :)

Yeah, good luck on those exams and remember:

A fully loaded Milan can _never_ replace a fully loaded babe! ;-))

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

4983. Re: Falcon in a Aftermarket Case

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7d2r6pnpe1@barcode.tesco.net>
Source record: 82269

>
>Pluis...it is important that you paint the case in an interesting way,
>leaving it a dull grey cxolour makes your system run slower.....mines
>metallic purple with metallic green tigerstripes and luminous yellow
Atari
>logos.....

Chris Crosskey is currently undergoing treatment for colour blindness
and/or bad taste :-))
Sausages

4984. Re: Getting 520 ST on the net

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be7393$60964480$LocalHost@xpnwjjkf>
Source record: 82270

Doctor Clu <clu-da-bard@geocities.com> wrote in article
<36EC359E.548D@geocities.com>...
> From yet another 520 ST (4 Meg) user...
>
> I have concluded that STinG is a myth...

?

Lots of people seem to be using imaginary net connections then... :-)

> Of course, I uncompressed STinG, and the only files I could find that
> were executable were files that would load for second, quickly display
> some error message, and then return me back to the main menu.

Errmm... you have tried reading the docs? You're probably trying to run
auto folder stuff from the desktop. Read on for more info.

> So far my understanding of browsing on the ST goes something like
> this... Cab is the browser, and you need AT LEAST 1.5. The connection
> and PPP/TCP stack to run Cab, at least the one I've heard most suggested
> is STinG, which is a offshoot of STiK.

Yup.

> I've seen in the Cab program where other telnet, newsgroups, Ftp, and
> others would be added.

This is only for when using them with CAB for those types of URL: you can
of course use the clients individually. NB all this works much better under
a multitasking OS (though you can get by without), RAM permitting. Should
be OK with 4 megs on an ST.

> Nice. But I guess I just need to get the
> connection utility set up.
>
> Any advice at this point?

Yep. The docs are a little confusing to anyone coming to this cold, partly
because STinG does much more than dial-up connections. I have a
step-by-step guide on my web site, though it's offered on the basis that I
am not an expert and I make no guarantees it'll work for you. However a
couple of people have found it useful if only as a pointer, so you might
care to investigate it:

http://www.whalley.demon.co.uk/atari/texts/stingset.html

> Also, since I plan to be running this program for mainly text (since
> I'm working with a 8 mhtz machine running with probably a 19200K buad

> port at best), what features should I turn off to make it more
> efficient, and how do I turn off the auto load on the graphics.

If you're using a mono monitor, you'd probably best turn off background pictures and letting it use the page's colour settings. That way the text should be readable. These settings and the autoload of images etc are all in the display settings dialog.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4985. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7d30au$du4$1@snipp.uninett.no>
Source record: 82271

```
Jo Vandeweghe <dipching@ping.be> wrote:

> That's a long time ago I did not succeed anymore to make CAB bombing !

CAB is stable, the various OVLs are a completely different matter...

> ... they are talking about the atari version, one magazine says: the
> size of the program is incredible and it comes from very optimized
> files created on the Atari ... bravo !

Hehe... While CAB is a very good program, it's not exactly "optimized"
in Atari-terms...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4986. Re: How to put a control character in a scr

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d33te$k5v$1@news2.xs4all.nl>
Source record: 82272

On 20 Mar 1999 11:25:07, Dennis McGuire wrote:
>
>
> I need to put a CTL-X character in a log-on script for STorm. I
>tried entering the ASCII code (18) in an editor (7-UP) and it seems to
>accept it, but when the STorm script is run, the ISP doesn't seem to
>recognize it. Any suggestions?
>
I do not know if that is a peculiarity of that editor, but it is
alway difficult to enter control-codes in a tekst file.
How many make from a tab (also a control-code n.l. control-i)
a number if spaces?
Control-H is backspace. What does an editor with a backspace mostly?
using as a 'delete-last-character'.
And give me an editor that reacts to control-d or EOT (end of
transmissing) by indeed stopping the transmission?
(transmission of what uberhaupt?)

So the control-x or CAN (cancel) will give a lot of trouble getting
it in a tekstfile.

I use QED and load the file (after typing in as normal text) as
'binairy'.
Then I put in the byte-value.
It always works.
But beware: once loaded in an editor those control-x etc. can
be stripped again!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4987. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d33tg$k5v$2@news2.xs4all.nl>
Source record: 82273

On 20 Mar 1999 16:58:22, Jos Vlietstra wrote:
>Yes I'm happily married !

Married with what? Work? Girlfriend?

>Only the cables are though to handle, alsways dusty and
>sometimes a problem for hiding in a gente way.

Cables? My cat loves big masses of cables. Especially when they
gather dust and SPIDERS. Those are nice and crunchy!

Yesterday I opened the broken-down TTM 194 and a long-leg walked out.
Suddenly the cat had interest in my work and after the snack she kept
sitting waiting for more to crawl out....

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4988. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922036676-857843AEicMi@ping.be>
Source record: 82274

Jo Vandeweghe <dipching@ping.be> wrote on 21-03-99:
>>I'm sitting here with a crummy CAB, and you expect me to be happy about
>>this situation? Every time I enter a strange url I wonder what is going
>>to happen.... will CAB start loading it without any problems or will it
>>just bomb out on me....Maybe you think this is the normal way, well I do
>>not.
>
>That's a long time ago I did not succeed anymore to make CAB bombing !
This is the current situation:

I've got Sockets (IConnect) and Sting both installed, strange but true,
they
like each other, no conflicts here.....
I use Sockets (Iconnect) for email, ftp and newsgroups, why, becouse
Iconnect
simply is a lot faster opposed to Sting. When I want to go to a certain url
I
have the choice.... with Iconnect and the crummy OVL file from Mr.Claus or
with STING and one of the two excellent OVL files given to us by two
members
of this community, these people deserve much more credit then they are
getting
right now....it's time we put them in the spotlight, without them surfing
really would be a disaster.
Back to the topic: CAB comes with CAB.OVL, using this piece of shit, CAB
bombs
regularly....
So what have we got here? a commercial program which needs a whole lot of
help
from PD/Shareware/freeware authors so one can do the things with it that is
expected from it..... have we all gone mad? why are we accepting this? and
why
is someone a "idiot" if he publicly says this?
Why do I still use CAB sometimes with the original CAB.OVL? because of
speed,
that's the only reason.... IConnect is a whole lot faster connecting and
also
holding connections, so I use the original CAB.OVL to visit the few
websites
it can handle, and use the PD/OVL for the rest....(most of them)
Last week I decided to join the MagiC mailinglist, well you can only join
this
list using STING & PD/OVL combination, registering with the original
CAB.OVL

is just not possible....bombs......

>I have read in two computer magazines articles about the iCAB birth
>... they are talking about the atari version, one magazine says: the
>size of the program is incredible and it comes from very optimized
>files created on the Atari ... bravo !
Now I'm ROTFL.. incredible optimized code.....ROTFL again, and again....

>The other magazine is laughing on the floor when talking about this
>atari program origins ...
Oh boy, the famous French magazines, did they mention that iCAB is not
available in French? I don't think the French Mac community will like
working with a German or English iCAB..

>>Besides, this goes much further then plain idiocy, this is a struggle for
>>life: iCAB could well be the final nail in the coffin:
>>Just look at the credits....A.Claus, the brothers Behne, Thomas Much...
>>are all working on iCAB,
>
>All were and are working on mac since a while ... did you really
>expect some other "no way" ... ?
Go ahead, push the nail a bit deeper!!
According to you: every programmer who is on a Mac or PC using a Atari
emulator is going to drop our beloved platform?
Are You gonna organise the funeral? As much as I hate to write this, Martin
and Katherine are right...They both are bigger prohets/gaudies then I am.

>>The Atari Community has long enough been quit, it's time we stand up and
>>make some noise.
>
>You are already making a lot I think :)
>Of course we must be aware, as stand alone users, that we are in a
>very very very unstable position (even while not speaking about the
>illusory "market".
Believe me Jo, I've only just started.... I'm gonna make a lot more noise.
As a stand alone user I can still make my point and get it across
I can "bombard" certain authors with emails. Just suppose every MagiC user
would start mailing ASH once a day, demanding a English Jinnee...They would

receive a couple of thousand mails each single day, always asking the same
thing.....support.-))
Most of the sofwarehouses and programmers do not react on postings in this
newsgroup, but that doesn't mean they don't follow them. At least now they
know how some of their "customers" feel.....
BTW: both my feet are planted firmly on the ground, I'm not in a unstable
position.-)

>I have just a regret right now: we can't visit Java made web sites ...
>and it slowly becomes like a standard for some very simple commands
>... so it urges that someone write some Java module for Cab ...
Did you say "we"? I CAN'T access Java made web sites for the moment, with a
little luck Adamas Pro will change this next month. YOU have a Mac next to

your TT, you can access all the sites you like with the free NC or IE, and when iCAB arrives ALL your problems will be solved.....maybe...-)))

>That's the point Dennis, but be aware that this invisible community
>doesn't use high end machine like we use ... they are all in front of
>their 1040 ... euch ... perhaps 520ST ...
The beauty is that one does NOT need a high end machine to go on the net. A 520ST can manage this perfectly given memory limitations... the problem is
that the "invisible community" probably is not aware about programs like Sting
and the alternative OVL files. When they buy CAB "the complete WWW solution"
they will soon give up, thinking that the hardware can't handle it....
If they desperately want to go on the net, they probably sell the ST and join
the Micro$oft troops, all this because Mr.Claus is not bothered putting the piece of shit he programmed, right... If he adopt the same attitude on the Mac platform he's in for a very nasty suprise......

Cheers from Belgium

Dennis

PS1: Jo, going into a discussion with a "prohet/gaudy" is futile, look in the
dictionary..... a "prohet/gaudy" is a very wise man, spreading the thruth and
nothing but the truth. His word is the gospel, the prohet/gaudy leads the way
and his words and opinions are NEVER but in doubt, that's why he is a prohet
after all : he's the guiding light..... amen-))

PS2: If a eight years old battered and bruised TT is a high end machine, what
do you call a Milan or Hades? -)

4989. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922036680-858611AEicMi@ping.be>
Source record: 82275

Brian VAN TILBORG <madmax@bfree.on.ca> wrote on 21-03-99:

>First of all, BELGIANS and DUTCH should NEVER get along.

Don't worry, it's only a strategic alliance.....-)))

Apart of the language, Atari, cultural and historic background, music literature, the sea, EEC, royal family, lousy weather, flowers, fruit, meat, fish, beer, the Schelde, theater, films, TV programs, agriculture, water treaty, railway union, fabeltjeskrant, Limburg, Brabant, jenever and advokaat, famous painters, windmills and of course maatjes and Zeeuwse Mossels; we've got absolutely nothing in common, so how could we possibly ever get along? -)))

Cheers from Belgium
Dennis

4990. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCVMAAAVUP@data.rhein-main.de>
Source record: 82276

In <7d2gmmros1@news.inet.tele.dk> prunus@post3.tele.dk wrote:

>Hi,-
>is anyone aware of any flaws or drawbacks of the 2.5 inch. IDE Toshiba drive?
> I`ve have a offer on a used one, to replace the original 130 Mb in my Falcon.
>
>Don`r know more about it for now, no serial# or anything.

Drive: Type: Size: Mech: Comments:

Hitachi DK222A-54 540 MB 2.5"
Hitachi DK212A-81 810 MB 2.5"
Hitachi DK212A-10 1.0 GB 2.5"
Areal MD2085 80 MB 2.5"
Fujitsu M2637T 240 MB 2.5"
Fujitsu M2724TAM 1.6 GB 2.5" No multiple read/write
Conner CFN250A 250 MB 2.5"
Conner CP2064 64 MB 2.5"
Quantum Daytona 500 MB 2.5"
Seagate ST9077A 2.5" Sorry, no technical data
Quantum Europa 1.08 GB 2.5"
Toshiba MK1002MAV 1.08 GB 2.5"
Toshiba MK1924FCV 540 MB 2.5"
Toshiba MK2326FCH 330 MB 2.5"
Toshiba MK1403MAV 1.3 GB 2.5"
Toshiba MK2110MAT 2.1 GB 2.5"

DOITF030..
They all works find.

Also you found the description for IDE replacement.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

4991. Re: iCab interview, makes me mad!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atari@bright.net
Message-ID: <7d3aauckb1@cletus.bright.net>
Source record: 82277

On 21 Mar 1999 06:14:39 , "Bengy Collins" wrote:

Let it go... did you not post the other day saying there is
too much negative stuff here and/or complaining? ;-)

If someone is going to leave the platform... well they
will leave and nothing you can do will stop them.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

4992. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f5239215e0d290@holleman.demon.nl>
Source record: 82278

on Sat 20-03-99 22:09 Jos Vlietstra wrote:

>Hi there,
>I've read about a LIGHTHOUSE TT TOWER (around '90 - '92)
>So that's what I want or can I better buy a standard PC tower and pick up
>my drill and saw ?? Hey guys, I want a TT with everything built in it :
>drives, CDROM, CDWRITER, modem, YES, I want a TT look like
>a modern PC !! Just look like, cause I'm not a nostalgic freak , who drives
>an old Citroen....These are modern times and I think with all the new
>features of the last years like CAB, MagiC, Jinnee, NVDI etc etc , we
>have a modern computer , it's called Atari TT !!!!
>So I want my modern Atari in a modern house. I know towers existed even
>before the Mega STE and TT -cases, but it's obvious that the tower remains
>the ultimate house for computers.....

Jos, I recall the Lighthouse was quite expensive.
Any tower bigger than a mini will do (bloody Atari motherboard sizes!).

At my work last week 19 pieces of HP Vectra's arrived: desktop casing, but
they got quite some room inside (roughly a miditower model lying on
its side). The only towermodel was for the CD-ROM server (7 pieces 32
speed inside, wait till they're all whining with irregular disks, maybe
the tower starts walking!). It struck me the desktoppers are real QUIET...
OTOH, today I discovered one P-75 in one of the offices really rambling
along; on inspection the PSU fan turned out to have gathered too much dust
and probably will bite the dust real soon. Well, that was a "made-in-China
model" :-) hope it survives my two days off.

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

4993. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d3ga1$7tp$1@news2.xs4all.nl>
Source record: 82279

On 20 Mar 1999 19:16:22, Stichting ST wrote:
>>
>>>But the Law of Conservation of Horror:
>>>And: Thing desktop gives bus-error as soon as I activate the menu
>>>'Extra'.
>>
[..]
>But Thing keeps giving bus-errors with things like: save desktop.
>
>Bernd says: that Thing coming from the disks of N.aes gives problems.
>So I will try the shareware version on the Mint98 disk.
>
I found the culprit.
It was XVRS in the auto-folder.
removed it Things go ok ahgain.
Omly MiNt protest with something about a coockie. Seems not to be bad.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4994. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d3ga4$7tp$2@news2.xs4all.nl>
Source record: 82280

On 20 Mar 1999 22:09:47, Jos Vlietstra wrote:
>Hi there,
>I've read about a LIGHTHOUSE TT TOWER (around '90 - '92)
>So that's what I want or can I better buy a standard PC tower and pick up
>my drill and saw ?? Hey guys, I want a TT with everything built in it :

Well, in the end the Lighthouse gave not more room than a nowadays
big tower. And with all the screws, special mouting plate etc. it was
a terrible job to fix something inside, really.

[...]
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4995. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d3ga6$7tp$3@news2.xs4all.nl>
Source record: 82281

On 20 Mar 1999 23:14:26, Martin "Nightowl" Byttebier wrote:
[...]
>
>I wished I could remember me how I solved this.
>He, any change you're using the Dutch resource of Thing?
>When you mixed up some things you will certainly have probs.
>>
>>Bernd says: that Thing coming from the disks of N.aes gives problems.
>>So I will try the shareware version on the Mint98 disk.
>
>Yep, the N.AES version of Thing can give some problems, but I had these
>probs with the normal 1.27 version.
>

As I already told in another message: it was RSVF.prg in Auto-folder.

But how can a small program of no more then 380 bytes make so much
seemingly unrelated trouble (bus-errors of all things!) much later
on?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4996. Re: Re IOMEGA ZIP SCSI DRIVE 100 MB

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d3ga9$7tp$4@news2.xs4all.nl>
Source record: 82282

On 21 Mar 1999 00:40:25, "Tjako van Schie" wrote:
>Hi
>I Have trouble reading my Atari-formatted Iomega Zipdisks on my Windows 98
>PC.
>There appears a drive icon in windows, but no files are visible.
>Can anyone help me out with this? I formatted the disks under CBHD 5.0(or
>something like that). On my Falcon everything worked fine ....
>Thanks in advantage !
>
Atari formatted is different from windhoos formatted in case of
harddisks. Not much.
So:
HDDRiver (commercial) can make 1 partition of the disk that is both
TOS/DOS compatible.
And more: al special trics & functions for ZIP are in HDDriver!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4997. Re: File conversion?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d3gac$7tp$5@news2.xs4all.nl>
Source record: 82283

On 21 Mar 1999 01:20:33, Jake McClean wrote:
>Hey everyone.
>
>I've got a pile of old 3.5" floppies sitting here, all of which were used
>on my 1040STe, back when I still had it. I'd like to be able to read
>these disks on my PC, or at least convert them somehow... is this
>possible?
>
>I've done some poking around the net, but so far I haven't found any
>resources with regard to disk conversion, at least, not any for ST -> PC
>conversion. Any tips you could provide would be appreciated!
>
>Jake
>
I have here in my toolbox a 8 kb big program called DISKMOD in a
folder called IBM_BOOT.
According to the readme: 'will write new sector 0 so it can be read
by any MS-DOS compatible machine. It wont effect any data on your
disk.'
Maker is unknown to me.

Need something like this?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl>.

4998. Re: iCab interview, makes me mad!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922043990-320422AEicMi@ping.be>
Source record: 82284

Jo Vandeweghe <dipching@ping.be> wrote on 21-03-99

>I think sentimentality has nothing to do with computers but only with
>heart affairs ... well ... can computers become heart affairs ?

Jo, this is strange, really strange....
Could you explain please ?

Wasn't it you who wrote in message 3691258023639f@ping.be dated 4.01.99:
>I don't want to speak further more about my computing life which
>really is endless because I continue to unreasonably to love and
>adorate this f..... atari computer ...
Since we know you don't drink, it can only be the spring that is getting
to you, it did start today....

Oh yes, in that same posting, there's another interesting point....-))
>I don't want to discriminate NAES users, nor MagiC! users neither
>anything else users excepted if they work on something other than
>a TOS compatible computer
If I understand this right, You are now discriminating yourself ??

Cheers from Belgium

Dennis

4999. 1040 STE (4MB),SM124, Profile 40 zu verkaufen

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Jan-Otto Happel <johappel@cs.tu-berlin.de>
Message-ID: <7d3iibsf2@news.cs.tu-berlin.de>
Source record: 82285

Alles zusammen fï¿½r 350,-
Jan (030) 424447

5000. Atari Network Connectivity pages are back !

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <36F55043.CF9AF83B@village.uunet.be>
Source record: 82286
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

hello folks,

Saka is back after a dark connection-less period of 4 months.

This means the "Atari Network Connectivity" pages are also back.
The URL of these pages changed :
http://gallery.uunet.be/saka/atari.htm
So pleace adapt the links on your pages. THX :-)
Well there is a lot going on at the atari-ethernet scene. Maybe we'll
get an ethernet adaptor after all for our beloved Atari computers. More
info on the pages.

Maybe there will be some minor html errors, sorry for that... If you
would see some, would you be so kind to let me know where it's going
wrong?

I also would like to thank Martin "Nightowl" Byttebier for keeping the
Belgian FTP-site up to date while I was gone.
The Belgian FTP site is still available (no plans to give it up in the
near or far future) at ftp://193.190.205.13/atari/
If all goes well, the DNS name should change soon to somethins that's
easy to remember. I'll keep you posted about this.

Friendly greetings,

Saka -- Karl Samyn

5001. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f556d8544100@ping.be>
Source record: 82287

>Oh boy, the famous French magazines, did they mention that iCAB is not
>available in French? I don't think the French Mac community will like
>working with a German or English iCAB..

French version available !

>Believe me Jo, I've only just started.... I'm gonna make a lot more noise.
>As a stand alone user I can still make my point and get it across
>I can "bombard" certain authors with emails. Just suppose every MagiC user
>would start mailing ASH once a day, demanding a English Jinnee...They would
>receive a couple of thousand mails each single day, always asking the same
>thing.....support.-))

You'll not find thousand users willing to do that because nobody wants
to move to make move other people ... so you are a stand alone user.

>Most of the sofwarehouses and programmers do not react on postings in this
>newsgroup, but that doesn't mean they don't follow them. At least now they
>know how some of their "customers" feel.....
>BTW: both my feet are planted firmly on the ground, I'm not in a unstable
>position.-)

A remarquable "all relative" position isn't it ?

>>I have just a regret right now: we can't visit Java made web sites ...
>>and it slowly becomes like a standard for some very simple commands
>>... so it urges that someone write some Java module for Cab ...
>Did you say "we"? I CAN'T access Java made web sites for the moment, with a
>little luck Adamas Pro will change this next month. YOU have a Mac next to
>your TT, you can access all the sites you like with the free NC or IE, and
>when iCAB arrives ALL your problems will be solved.....maybe...-)))

Believe me Mac is also a computer, so it also leads to uneeded
problems.

>a "prohet/gaudy" is a very wise man, spreading the thruth
>and nothing but the truth. He's the guiding light..... amen-))

I can't stop because: it's not sure a prophet hold the truth because
it exist a lot of different relative truths ... and certainly not
"one" truth ... truth does even not exist.

>PS2: If a eight years old battered and bruised TT is a high end machine,
>what >do you call a Milan or Hades? -)

A too expansive recent toy without access to multimedia CD-ROMS.

Jo

5002. Re: iCab interview, makes me mad!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f556d8544101@ping.be>
Source record: 82288

>Oh yes, in that same posting, there's another interesting point....-))
>>I don't want to discriminate NAES users, nor MagiC! users neither
>>anything else users excepted if they work on something other than
>>a TOS compatible computer
>If I understand this right, You are now discriminating yourself ??

Perfectly exact. I simply don't even exist.

Jo

5003. Re: MintNet revisited

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7d3l7pgje1@snipp.uninett.no>
Source record: 82289

Stichting ST <atarist@xs4all.nl> wrote:

> I found the culprit.
> It was XVRS in the auto-folder.
> removed it Things go ok ahgain.
> Omly MiNt protest with something about a coockie. Seems not to be bad.
^^

Do you have hsminst.xdd (or similar) in your MiNT/MultiTOS-folder? If you do then just delete it. It needs RSVX.prg to work, as it expects to find a RSVF-cookie.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5004. Re: FS:Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d3m7c$dv7$2@roch.zetnet.co.uk>
Source record: 82290

On 21 Mar 1999 00:29:32, erikdan1@gte.net wrote:
>includes modules too
>
>-----------== Posted via Deja News, The Discussion Network ==----------
>http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>.

WHere....or are you opne of thosde ignorant yanks that assumes that the internet only applies to the US?.....<Rant mode off>

chrisc....at least my email address tells you where I come from....

5005. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d3mcs$dv7$3@roch.zetnet.co.uk>
Source record: 82291

On 21 Mar 1999 12:25:54, Robert Schaffner wrote:
>In <7d2gmmros1@news.inet.tele.dk> prunus@post3.tele.dk wrote:
>
>>Hi,-
>>is anyone aware of any flaws or drawbacks of the 2.5 inch. IDE Toshiba drive?
>> I`ve have a offer on a used one, to replace the original 130 Mb in my Falcon.
>>
>>Don`r know more about it for now, no serial# or anything.
>

WARNING.....some Tosh drives don't work with Nemesis....

chrisc

5006. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7d3nvioqp2@plutonium.compulink.co.uk>
Source record: 82292

On 20 Mar 1999 16:58:22 , Jos Vlietstra wrote:

>Yes I'm happily married !

:-))

> All the 1040 ST's are in one of the classrooms,

It now all becomes clear! :-)

>where I teach music and arts, also the 20 Brothers and the SM 124's
>Here in my room I have my MegaSTE, TT0303 and an old 520plus.
>Also 3 harddisks , CDROM and my HIFI gear . It looks like quite a heap,
>but when you have installed everything, it looks like an average room of
>an Atari weirdo....Only the cables are tough to handle, alsways dusty and
>sometimes a problem for hiding in a gente way.

MY 'office' is nearly always a mess - but's it my office and not part
of the house, so the wife tolerates it. IKWYM about the cables, I
have so many damn cables everywhere, it gets frustrating sometimes
when you can't quite remember which cable goes where!

>But ARE YOU INTERESTED ???????????

In buying or swapping? No, not really, I think I have everything I
require for my simple needs. I have most items on your list. One
thing I must do, reminded me when reading your list, is install
Timeworks on the new 'old' Mega system because I occasionally need
access to old documents and I don't have TW on the Falcon.

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5007. Re: more ranting.

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7d3q60$b4v$1@news.ncal.verio.com>
Source record: 82293

On 20 Mar 1999 23:19:06 , kellis wrote:
>
>Hey honey can you printout a page from the web for me? need to do a
>research.
>Sure..
>
>hmm, why doesn't it work directly?
>-oh I need to start wdialog, "they" got the good idea that if the user
>wanted to print something, wdialog was absolutely needed.
>-but it worked before? didn't it? yes, that's a feature.
>-so why don't you run wdialog by default everytime?
>-coz it messes up my system, so I don't run it, unless I really need to.
>- oh ok.
>.........
>
>-hmm taking for ever to print those 3 pages out. Why? this printer should
>be quite fast, we have the same at work, and doesn't take this long.
>-oh probaby because I need to load the "demo" accelerator driver for the
>printer.
>-why just a demo for the driver? I thought we just spent 150bucks for the
>latest version of nvdi?
>- I don't know, I guess they want to give the impression that atari when
>printing takes forever.
>-Sounds weird..
>
>
>"I know, many of you might not like that kind of posting, but so true that
>I can not let this one go."
>
>
>.
I like the story! But the bottom line is...Are you having problems
PRINTING? Or..is there another point? Is it a Mint situation or CAB?
I am also having problems printing in CAB. Now I just do a ALT-HELP to
print the screen. Very witty story however!

TIM

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

5008. MOD's - sources?

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <7d3qse$4lq$1@news6.svr.pol.co.uk>
Source record: 82294

Hi ,

Just wondering if anyone knows a source of some MOD's so I can boogie down to my screen-saver!

Can't be to processor intensive as Paula is unstable with MOD's which totally hog the processor with my setup.

Cheers!

Paul Mac

5009. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F41A4F.6669873B@ihug.co.nz>
Source record: 82385

Hi there,

Bengy Collins wrote:

> >>PS: call me a egocentric and unfair person, but I really hope that iCab
> >>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return to
> >>platform where his roots are.....Atari
> >
> > I am with you on this one.
>
> Im sorry, but I do not agree with you guys here. I would never wish anyone
> failure. Obviously the people involved in iCab have spent lots of precious
> time and invested a lot of money into the project.

I also disagree wholeheartedly. Wishing failure upon someone who has done
so much for the Atari world is just plain idiocy.

Perhaps the reason why iCAB now exists is because an abundance of people
like Mr.Egocentric and unfair above unfortunately exist within the Atari
community, and that Mac users are probably much more likely to support
Mr.Clauss' hard work than we Atarians are...

Its a sad indictment on the Atari community but one thats true AFAIC...

regards,

Chris Wilkinson,
/|\ ATARI Falcon030.

5010. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F41BBD.2BB9E3F7@ihug.co.nz>
Source record: 82386

Hi there,

Nicholas Bales wrote:

> When it comes to pure MIDI, there is not much improvement in upgrading
> an 4Mb STE with Cubase 3.0 to a TT really, except for a better/faster
> display. I suppose the same would go for an even faster machine. If all
> you do is MIDI, IMO the upgrade to a Milan is not useful unless you want
> to use the computer for net access/DTP/graphic design/word processing.
> MIDI on it's own doesn't justify a faster CPU.

Unless of course you migrate to the Windows world where a faster CPU
and the latest motherboard are required to get a resolution of MIDI timing
accuracy that still isn't quite at 520STfm level! :)

Regards,

Chris Wilkinson,
/|\ ATARI FAlcon030.

5011. FS:Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <7d1eh4$8u6$1@nnrp1.dejanews.com>
Source record: 82387

includes modules too

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5012. Cubase 3.01 for sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: erikdan1@gte.net
Message-ID: <7d1ei1$8u9$1@nnrp1.dejanews.com>
Source record: 82388

includes modules too

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5013. Re IOMEGA ZIP SCSI DRIVE 100 MB

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Tjako van Schie <tjakovanschie@castel.nl>
Message-ID: <7d1e2qedb1@news.castel.nl>
Source record: 82389

Hi
I Have trouble reading my Atari-formatted Iomega Zipdisks on my Windows 98 PC.
There appears a drive icon in windows, but no files are visible.
Can anyone help me out with this? I formatted the disks under CBHD 5.0(or something like that). On my Falcon everything worked fine ....
Thanks in advantage !

5014. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F43A5A.BFE6BAB4@cable.A2000.nl>
Source record: 82390

Jos Vlietstra wrote:
>
> Hi there,
> I've read about a LIGHTHOUSE TT TOWER (around '90 - '92)
> So that's what I want or can I better buy a standard PC tower and pick up
> my drill and saw ?? Hey guys, I want a TT with everything built in it :
> drives, CDROM, CDWRITER, modem, YES, I want a TT look like
> a modern PC !! Just look like, cause I'm not a nostalgic freak , who drives
> an old Citroen....These are modern times and I think with all the new
> features of the last years like CAB, MagiC, Jinnee, NVDI etc etc , we
> have a modern computer , it's called Atari TT !!!!
> So I want my modern Atari in a modern house. I know towers existed even
> before the Mega STE and TT -cases, but it's obvious that the tower remains
> the ultimate house for computers.....
> Jos

I have my TT in a big PC tower.
Basicly you have to remove or warp all its PC guts.
A tip:
I screwed the main board on a 8 mm thick MDF piece.
That strengthens the board and if you give it the right dimensions
it will strengthen the emptied case as well.

Success.
Henk

5015. Re: Falcon in a Aftermarket Case

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <921975683.437.37@news.remarQ.com>
Source record: 82391

On 20 Mar 1999 16:20:46 , Phantom wrote:
>Greetings Atari Folks,
>
>Looking at the possibility of installing my Falcon into a
>different case other than the stock one.
>
>Have heard of different types of cases produced just for this
>purpose. Would like to know if any of these cases can still
>be purchased new?

Wizztonrics still offers Rack Mount cases...
These are not cheap, but they do come in various configs, so that all you've got to do is drop your Falcon inside, plug in a few cables, and go. In this case, you'd likely opt to get the internal version of DeKa preinstalled in the chassis (DeKa allows you to plug in PC keyboards which can be had from $15 to $hundreds depending on how fancy).

If you plan to put in lots of drives...this is a good case, as it has plenty of room for an optional PowerSupply...you don't want too many devices sucking on that tiny Falcon PS.

Once again, Wiz racks aren't 'cheap', but they are tuff, rugged, sharp looking, and still more cost effective/convienent, than piles of 'external' cases, each with costly powersupplies inside, and miles of external cable linking them together.

MkX chassis are still around...
You'd have to pop off a few emails to dealers to see who might have some, or would be willing to 'find' one for you. (Systems Solutions in UK kept them for quite a while).

I'm not sure how they (MkX) come and how the keyboard works.

>If not, what other options do I have to re-case my Falcon?

You can find a tower large enough, and build, or order cable extenders to get at all the ports. Most of them are simple to build, or you can order various kits, or parts from Wizztronics (such as cartridge port extender, Mini-IDE to Standard IDE, etc.).

Systems For Tommorw (http://www.SystemsForTommorow.com) once listed in a catalogue that they kept a few LARGE towers in stock that 'should' be able to house a Falcon.

Now...I forget all the links to places I've mentioned...and more that I haven't. If you point your browser to:
http://launchpad.atari.org

You can find them (and more).

Brian

5016. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <7d1f75$6ed$1@remarQ.com>
Source record: 82392

On 20 Mar 1999 18:36:00 , James F. Haslam wrote:
>Hi all!
>
>Can anyone tell me if Telstar is still supported? Its written by Peter
>Rottengator (sorry if I've spelt that wrong! :))

I've emailed Peter about Telstar in recent months...
He does still support it, and possibly will work on it some in the
future, but he's also very very busy with work, life, and STing itself.
Telstar didn't 'seem' to be highest on his list of things to do, and
can't say that I blame him :)

>I've tried most of the (STiK/StiNG support) Telnet clients, but this
>is by far the most usable. I'm mainly using it to play MUDs (Multi
>User Dungeons), but it could do with some extra features, such as an
>address book, and scrollbars.

I agree...this is the best telnet client for STing...
It does have an address book! When you click on the open connection
menu, and get the dialog to enter a url, just click on the blank once
with the mouse, a menu will drop down, and you'll see all the places
you've logged in (this 'might' require MagiC, or Wdialogue in your auto
folder). It also has a logging function, where you could keep entire
sessions on your disk for back reference.

I too would love to see more functions added to TelStar however...
First being full Scroll support for split windows, etc. And eventual
ANSI color support.

Really...if you're INTO your MU** games, like I am...here's some tips.

Easy! If you've an ISP with a unix shell account, see if tiny fugue
is installed (log in and type tf). If it isn't, install it yourself!
Then telnet to your ISP (or use a conventional dial in ansi term) and
use TF for MU*. TinyFugue displays fine via TelStar, but you will have
to disable scrolling in split window mode (typeing /set scroll=off).

Next...I'm not sure what machine you use...
But there is a version of TF for MiNT and MiNT-Net, that you could
install on your own machine. I've used this under MiNT/AES4.1/Tos_Win
and it does okay...but there are some problems in my set up under Tos_Win
in the term-caps and such...but it all works fine on regular vconsoles
or in regular tw52 mode (no color support then however).

What is TinyFugue?
It's just the best MU* client ever designed :)

Brian

5017. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <rGXI2.8086$5p5.5200@news1.telusplanet.net>
Source record: 82393

In article <7d1f75$6ed$1@remarQ.com>, bjr@localink4.com (Brian Roland)
wrote:

> On 20 Mar 1999 18:36:00 , James F. Haslam wrote:
>>Hi all!
>>
>>Can anyone tell me if Telstar is still supported? Its written by Peter
>>Rottengator (sorry if I've spelt that wrong! :))
>
> I've emailed Peter about Telstar in recent months...
> He does still support it, and possibly will work on it some in the
> future, but he's also very very busy with work, life, and STing itself.
> Telstar didn't 'seem' to be highest on his list of things to do, and
> can't say that I blame him :)
>
>>I've tried most of the (STiK/StiNG support) Telnet clients, but this
>>is by far the most usable. I'm mainly using it to play MUDs (Multi
>>User Dungeons), but it could do with some extra features, such as an
>>address book, and scrollbars.
>

Well I don't know if you would be willing to switch to I-connect for this,
but the guy who gave us fiffi (FTP client) and soon chatter (IRC client) has
made an excellent Telnet client called Teli. It is updated quite often, has
loads of modern features, fully GEM interface. IMHO the best Telnet client
on the Atari.
But as I said, as of now it doesnt work with STiNG, so sorry if this message
was just a Teaser :)

Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

5018. Re: MagiC IDE Patch v2.2 released!

Newsgroup: comp.sys.atari.st
Date: 1999-03-21 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <6IXI2.8087$5p5.5194@news1.telusplanet.net>
Source record: 82394

```
----------
In article <hEOI2.2514$zY1.5756@nntpserver.swip.net>, "Daniel Hedberg"
<d.hedberg@swipnet.se> wrote:

> A patch for MagiC (the multitasking operating system from Application
> Systems Heidelberg).
> The patch forces MagiC to skip the check for IDE drives on Atari Falcon030
> compatible computers and Atari ST computers equipped with the H&N
> Multiboard. This new version of the patch is compatible with MagiC 6 as well
> as all earlier versions of MagiC.
>
> Get it from http://newbeat.atari.org
>
> All the best,
> Daniel Hedberg
> New Beat
>

Hi Daniel,
This is a huge lifesaver for many MagiC users, including myself, thanks so
much!
Bengy
--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--
```

5019. CAB 2.5 not so bad after all:-)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36f69bb2162b700@tripnet.se>
Source record: 82145

http://www.algonet.se/~jonasweb/ (a swedish page about html coding) opens perfectly in CAB (Ovl 1.3100) on both my networked Ataris. The pc with msie3.02 however simply responds "Could not open the page".

I tried this at the same time on all 3 computers. They are LAN-ed with Sting and maquerade. Very strange as other pages, including Javascript ones :-) loads without problems on the pc.

Maybe the server tries to initiate some nasty connection when it detects msie and simply rejects any further requests if this fails? Strange!

Btw. I don't think there are any free software that handles more than two "masqueraded" computers on the win-95-98 platform? Yet another reason to stay with Atari!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5020. Falcon/ Cubase Audio help

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: ckg@mindspring.com
Message-ID: <36f6f414.97293211@news.mindspring.com>
Source record: 82146

Hi, thanks for checking my message!

I have a 4 meg Falcon and Cubase Audio Falcon 2.06.
CAF is the only program other than TOS on the hard
drive and I'm only using the sequencer portion of it.
Last night in the middle of writing a song Cubase locked
up (suprise, but at least it's not as bas as the PC version!).
I re booted and when I opened the Cubase folder there were
only 2 files of the approximately 40 or so that are part of the
program. One of the to files name was just random non
alphabetical characters and the other was my backup.all
file which was 0 bytes.

Does anyone know what this is about? How does a program
run one minute and the next lock up and erase itself?

I just dragged the Falcon out of the closet after not using it for a
while and formatted and error checked the hard drive and there were
no problems reported and also just for note, I do have the dongle
installed.

Any help will be greatly appreciated!!!!!!!!

Thanks!, Chris

5021. Re: Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <ygeq3BAz6p92Ewc8@steverosie.demon.co.uk>
Source record: 82147

In article <36F67686.5F24@geocities.com>, Doctor Clu <clu-da-bard@geocities.com> writes
>Got ahold of Centipede, Millipede, Galaxian.. all those great games
>from Sinister Development (I believe they were in Scotland), and
>unfortunately when I try to play them on my 520 ST with 1 meg, they load
>up, the music's fine... but the program acts like it is having a problem
>with it's vertical hold.
>
> In other words, rather than showing a stationary screen, the screen
>scrolls up and down like the Vertical tracking is off.
>
> I've tried this on a regular color television, and a 1224 color
>monitor.
>
> What REALLY puzzles me, is that these games when tested on another
>completely different computer (520 ST with 4 meg) did the exact same
>thing. (Color monitor on this test) and here's the kicker... it worked
>on this machine before!!
>
> Alright, I'm puzzled here. Anyone remember these Sinister games and
>encountered similar problems?
>

Hi

I know the games, and have never heard of any problems. The only thing
that springs to mind is possibly virus infection or something else in
the boot sector. This would explain your friends machine now playing up.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: (+44) 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5022. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7d68jq$1b8$1@snipp.uninett.no>
Source record: 82148

prunus@post3.tele.dk wrote:
>>A *very* good idea is to dye the plastic instead of painting it, this is
>>much more durable.

> How do you dye the case ?

You buy some plastic dye used by modellers (I can't remember the name ATM,
but a hobbyshop can help you), mix it with warm water and soak the case in
it. The finished colour is virtually indestructable.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5023. ST and hard drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Fr Azodai <azodai@fairy-jig.freeserve.co.uk>
Message-ID: <7d69j0$3qb$1@news8.svr.pol.co.uk>
Source record: 82149

hi
is there anyway i can attatch a hard drive to a ST? do i need an external adapter? if so,where can i get one :)
thanks

mark
mark@fairy-jig.freeserve.co.uk

5024. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9903221554390.11997-100000@moose.erie.net>
Source record: 82150

On 22 Mar 1999, Jo Even Skarstein wrote:

> > I'll be doing something very special with my Mega ST when I come up with a
> > really cool idea. This one I really want to put a lot of thought into.
>
> A *very* good idea is to dye the plastic instead of painting it, this is
> much more durable.

Sounds good, but how do you go about doing it?

5025. 2.7 forsale?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: <>
Message-ID: <36f671fd.0@news.qnet.com>
Source record: 82151

On 21 Mar 1999 19:10:56 , John Garone wrote:

>The commercial version of CAB 2.7

and just whereisthis sold?irunthedemo as that's alli could find.

--
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
--

5026. Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Paal Monstad <pmonstad@online.no>
Message-ID: <atyJ2.485$jE4.3517@news1.online.no>
Source record: 82152

Dear Calamus user.

The Calamus originator company (DMC) no longer exists. MGI from Canada, the successor, decided in December 1998 to cancel all development and distribution of MGI Calamus Digital Publisher v2 (CP2) for Windows.

We know that many of you who get this mailing have been waiting patiently for the new native Windows Calamus and therefore have ignored all information about the original SL version of Calamus. We are still developing and expanding Calamus SL here in Germany, but many of you believed that Calamus SL is old Atari stuff.

When MGI decided to not bring CP2 to the high end publishing market, we asked ourselves how we could help those of you who want to continue working with Calamus under Windows. We had no chance of translating the Atari Calamus in such a short time to Windows, and this would have made no sense at all because of the almost finished but cancelled CP2. Instead we found a way that you can use Calamus SL99 directly under Windows: A tiny invisible, non-intrusive emulator does the trick. The most important fact is that you can finally use the latest version of Calamus, take profit from our great variety of optional modules, and of course use your Windows system printer drivers.

If the above sounds strange to you because you are a long time SL user who does not work with the Windows version of Calamus, be assured that SL99 still works with all relevant TOS systems (Atari TT, Falcon, Medusa, Hades, Milan etc.) - and much better with MagiCMac on Apple computers.

MGI Calamus SL99 works with all relevant TOS systems (Atari, Medusa, Hades, Milan), on Apple computers (G3, PPC or Mac with MagiCMac), and with Windows95/98/NT (emulator included!).

SL99 is the actual Calamus for all platforms with only one document format for Mac, Windows und Atari! The Windows pack version comes with an embedded emulator, allowing you to use SL99 with no additional installation trouble. Now as before, we spend much energy in fixing old bugs and implementing new features. It is most important for us that Calamus is stable; this version has a degree of stability much greater than previous versions.

We recommend SL99 to all Calamus users who decided not to upgrade before. SL99 Calamus gives you many enhanced functions and lets you create your documents with even more powerful and

professional tools.

Here are the most important new features (since 1995):

Old SL and Windows Calamus documents can be loaded.
Very important for Win95: SL does not need a Transparency module.

All dialogs have been modernized.
The Mask Module is integrated in the Frame Module.
ScaleIt for text frames is embedded in the Frame Module.

The most important new features since SL98:

Automatic Esthetic Text Justification: Some characters may now
reach over the right resp. left border of the block text,
according to their weight to give the appearance of an optically
smoothed text block.
SuperScript/SubScript: Position and size can be defined now.
New text ruler type: Grid Raster. Now you may set your text very
simply in perfect base line registers (even with more than
one register on each page!).
All kinds of frame types may be anchored in text frames directly
from the clip board, when you work in text edit mode.
3D dialogs (when using a multitasking AES like MagiC...)
Redesigned frame handling (copy frames when dragging them with
the mouse, new mouse pointer forms for visual
replies etc.)
Calculation functions in coordinates dialog (+ - / * ^ and
brackets)
You may change image frames between all available color schemes
finally, to and from: Monochrome, Grey, Grey
(Palette), RGB, RGB (Palette), CYMK.
Frames can be placed beside documents in the document frame, but
visably. Very interesting as an alternative work
area.
New GEM Import driver in standard package.
Completely redesigned dialog handling: All dialog objects can be
reached by keyboard, similar to MS Windows.
All lists in dialogs can be reached (scrolled, selected) by
keyboard.
Raster CacheGenerator can be called from Print dialog.
Raster CacheGenerator can be switched off on the fly, giving
access to the built in Ordered Dithering Raster (very good
for InkJet printers).
You can optionally Save Settings automatically when quitting
Calamus.

The most important new features since SL99:

Type 1 Fontloader: Besides CFN fonts, you may finally use Type 1
PostScript fonts in Calamus directly. Both PC (suffix
PFB) and Macintosh format are supported. (Calamus SL99 cannot

load TrueType fonts yet!)
You may save your SL99 documents with embedded fonts (no waste of
time any more when searching fonts for reload of
documents!).
Define double clicks in document windows (e.g. a double click in
a text frame may call the text editor Eddie).
When moving text ruler Tabs, a vertical help line is shown now.
The module panels are placed in real windows.
The Create Frame mode is no longer the default, so you do not
have to click the right mouse button for mode changes
that often as before.
Preview available, first of all for fonts and some image formats
(document and module preview still under process).
Images can be decompressed when Fixing Document.
Help Text color can be defined now.
Calamus SL no longer has a general print resolution limit.

Additional modules/drivers in the SL99 package:

Text Editor EDDIE light
Control Curve Editor FrankLIN light
Histogramme Module
GDPS Module
Gridplay Module
HKS Palette Module
Toolbox PLUS
Preview Modules
invers Barcode Generator Module
Imposition Module light (Output limited to 720 dpi)
Raster CacheGenerator, very enhanced features and handling
Pling Module (optional bell signal after printing)
GIF 89a Import driver
Megapaint BLD Import driver
JPEG Import driver
Photoshop EPS Import driver
Kodak PhotoCD Import driver
General Two User Licence (for 1 SL Serial # in a single
location).

Calamus SL lives in three worlds!

Since MGI cancelled the development of Calamus for Windows, only one
Calamus is available: SL is solid and well established.
Only one document format for all three platforms! There are no exchange
problems any longer between Calamus for Windows
and Calamus for Apple and Atari. Here are explanations to help you
discover which upgrade version fits your needs best. You can
use SL99 on three different platforms:

Atari Computers:
If your Atari computer (Milan, Hades, TT, Falcon etc.) has at
least 4 MB RAM, a screen resolution of 640x480 or more

(monochrome, 16 c, 256 c or TrueColor) and at least 10 MB free
space on harddisk, simply start with the upgrade as is.
Please choose the SL99 TOS Pack.

Apple Computers:
Please choose the SL99 MacPack. Important: MagiCMac and NVDI are
required for usage of Calamus SL and are not
included in the upgrade price! If you did not use Calamus on your
Mac previously, please order MagiCMac/NVDI too.
You get a high speed complete TOS emulator for MacOS and will be
able to use other Atari software in addition to
Calamus SL on your Mac.

Windows95/98/NT:
For Windows you will find a great variety of combinations. Please
stop to check which of the following types best fits your
needs. IF:
1.You worked with Calamus for Windows previously and want to
crossgrade to Calamus SL99 on your Windows
PC? - Please choose the SL99 Windows Pack.
2.You already own a TOS emulator for Windows and want to use
other Atari software with it? - Please choose the
SL99 TOS Pack.
3.You do not have a TOS emulator and do want to use other
Atari software beside Calamus on your Windows PC?
- Please choose the SL99 Windows Pack and the upgrade to
the STEmulator GOLD version. You get a modern
TOS emulator with MultiTasking (MultiTOS), enhanced VDI
and a pretty Desktop (Thing) included, which fits to
your Windows system. - The alternative at even higher
speed, but also at higher costs, is the new release of
MagiCPC with NVDI.
4.You want a TOS emulator for Windows and would like to use
Calamus SL99 with your Atari and/or Apple
computer, too? - Please choose the SL99 TOS Pack and one
of the recommended TOS emulators for Windows
(see our price list). If you still do not have a TOS
emulator for Apple computers, please order MagiCMac and
NVDI, too.

IMPORTANT: If you want to get both the SL99 Windows Pack and the SL99
TOS/Mac Pack, we have to add 30 DM to your
invoice. Please keep in mind that we only ship on HD floppies.

What about old modules, drivers and fonts?

All modules and drivers which are a part of the Calamus SL standard
package will be shipped with the actual version. All
additional modules and drivers from MGI (DMC), adequate systems, FRS and
invers that are registered here for your Calamus
version will be added to actual versions if neccessary. Your old CFN
fonts can still be used.

If you own additional modules for a Windows Calamus, we will add the SL equivalents, where possible. Example: You bought
Bridge v2.0 for Calamus NT 1.0, you will receive Bridge 2.0 for SL with your SL99 upgrade. We will offer an upgrade to Bridge
3.1 with enhanced functions with the shipment.

Translated from German original mailing by Ulf Dunkel, reviewed by Fred Bruch.

5027. Re: !!! Lynx with 20 games for trade for a Falcon or TT..

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990322165933.01116.00000300@ng-fi1.aol.com>
Source record: 82153

What else does it come with?
Video games

5028. Re: FS: Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990322170340.01116.00000306@ng-fi1.aol.com>
Source record: 82154

Do you still have the st?
Video games

5029. CAB.OVL version 1.3101 released

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7d6hif$eb2$1@athena.netset.com>
Source record: 82155

```
CAB.OVL version 1.3101 released.

referer support even better.
scans for graphics on some bastardized apache servers.
some memory problems fixed.

Same location as usual.

http://www.netset.com/~baldrick/

Dan Ackerman
aka baldrick@netset.com
```

5030. Re: FS:Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d6hl6$50u$1@roch.zetnet.co.uk>
Source record: 82156

On 21 Mar 1999 18:39:24, Jeff Jewell wrote:
>Chris Crosskey wrote:
>
>> WHere....or are you opne of thosde ignorant yanks that assumes that the
>> internet only applies to the US?.....<Rant mode off>
>>
>> chrisc....at least my email address tells you where I come from....
>
>Still cranky about that whole revolution thing?
>
>Can't spell "one" or "those" and he has the balls to call others ignorant...
>

I ain't mad about any country who can get so worked up that they were late for the last two world wars that they go around trying to start the next one :-)) Anyway, I can spell, I can't type....specially if I'm as drunk as I have to get to start saying things like that in the group....my apologies...besides which, insults aside, the point is valid, you could be anywhere on the planet with that address, please put a country in there.....

chrisc

5031. Re: Atari ST's, Monitors and accessories fo

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d6hom$50u$2@roch.zetnet.co.uk>
Source record: 82157

On 21 Mar 1999 21:29:05, "Bryan" wrote:
>Atari items for sale:

*S*N*I*P*

All message snipped as it is irrelevant without a country.....are you US,
UK, or where?

chrisc

5032. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7d6hsu$50u$3@roch.zetnet.co.uk>
Source record: 82158

On 21 Mar 1999 22:34:15, Chris Cracknell wrote:
>I was just reading about how somebody here had custom painted their Falcon
>and I thought, "Cool! I'm not alone."
>
>
>I've custom painted two of my Atari STs. One (my very first 1040ST) I
>painted bright red and then spounge painted it black so it looks like it's
>made out of some bizzare black and red marble. The other I painted bright
>blue and shook a paintbrush soaked in bright red paint at it to make neat
>looking splatters all over it.
>
>Who else here has given their Atari computer a look of it's own?
>
>I'll be doing something very special with my Mega ST when I come up with a
>really cool idea. This one I really want to put a lot of thought into.

That might be my Falcon.....recased in a big desktop (3 x SCSI HD's, CDROM, decent speaker kit in a 5.25 bay...) painted metallic purple with metallic green stripes and luminous yellow logos.....I still think the best custom job I've seen is a wooden cased (like carved wood) TT....

chrisc

5033. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <F90qx0.698@cix.compulink.co.uk>
Source record: 82159

So who is this new publisher for the three-platform version of
Calamus? Any chance of some prices and contact details?

> Dear Calamus user.
>
> The Calamus originator company (DMC) no longer exists. MGI from
Canada,
> the successor, decided in December 1998 to
> cancel all development and distribution of MGI Calamus Digital
Publisher
> v2 (CP2) for Windows.
>
> We know that many of you who get this mailing have been waiting
> patiently for the new native Windows Calamus and therefore
> have ignored all information about the original SL version of
Calamus.
> We are still developing and expanding Calamus SL here
> in Germany, but many of you believed that Calamus SL is old Atari
stuff.
>
> When MGI decided to not bring CP2 to the high end publishing
market, we
> asked ourselves how we could help those of you who
> want to continue working with Calamus under Windows. We had no
chance of
> translating the Atari Calamus in such a short time
> to Windows, and this would have made no sense at all because of the
> almost finished but cancelled CP2. Instead we found a
> way that you can use Calamus SL99 directly under Windows: A tiny
> invisible, non-intrusive emulator does the trick. The most
> important fact is that you can finally use the latest version of
> Calamus, take profit from our great variety of optional modules,
and
> of course use your Windows system printer drivers.
>
> If the above sounds strange to you because you are a long time SL
user
> who does not work with the Windows version of Calamus,
> be assured that SL99 still works with all relevant TOS systems
(Atari
> TT, Falcon, Medusa, Hades, Milan etc.) - and much better
> with MagiCMac on Apple computers.
>
> MGI Calamus SL99 works with all relevant TOS systems (Atari,

Medusa,
> Hades, Milan), on Apple computers (G3, PPC or Mac with
> MagiCMac), and with Windows95/98/NT (emulator included!).
>
> SL99 is the actual Calamus for all platforms with only one document
> format for Mac, Windows und Atari! The Windows pack
> version comes with an embedded emulator, allowing you to use SL99
with
> no additional installation trouble. Now as before, we
> spend much energy in fixing old bugs and implementing new features.
It
> is most important for us that Calamus is stable; this
> version has a degree of stability much greater than previous
versions.
>
> We recommend SL99 to all Calamus users who decided not to upgrade
> before. SL99 Calamus gives you many enhanced
> functions and lets you create your documents with even more
powerful and
> professional tools.
>
>
>
> Here are the most important new features (since 1995):
>
> Old SL and Windows Calamus documents can be loaded.
> Very important for Win95: SL does not need a Transparency
module.
>
> All dialogs have been modernized.
> The Mask Module is integrated in the Frame Module.
> ScaleIt for text frames is embedded in the Frame Module.
>
> The most important new features since SL98:
>
> Automatic Esthetic Text Justification: Some characters may
now
> reach over the right resp. left border of the block text,
> according to their weight to give the appearance of an
optically
> smoothed text block.
> SuperScript/SubScript: Position and size can be defined now.
> New text ruler type: Grid Raster. Now you may set your text
very
> simply in perfect base line registers (even with more than
> one register on each page!).
> All kinds of frame types may be anchored in text frames
directly
> from the clip board, when you work in text edit mode.
> 3D dialogs (when using a multitasking AES like MagiC...)

> Redesigned frame handling (copy frames when dragging them
with
> the mouse, new mouse pointer forms for visual
> replies etc.)
> Calculation functions in coordinates dialog (+ - / * ^ and
> brackets)
> You may change image frames between all available color
schemes
> finally, to and from: Monochrome, Grey, Grey
> (Palette), RGB, RGB (Palette), CYMK.
> Frames can be placed beside documents in the document frame,
but
> visably. Very interesting as an alternative work
> area.
> New GEM Import driver in standard package.
> Completely redesigned dialog handling: All dialog objects
can be
> reached by keyboard, similar to MS Windows.
> All lists in dialogs can be reached (scrolled, selected) by
> keyboard.
> Raster CacheGenerator can be called from Print dialog.
> Raster CacheGenerator can be switched off on the fly, giving
> access to the built in Ordered Dithering Raster (very good
> for InkJet printers).
> You can optionally Save Settings automatically when quitting
> Calamus.
>
> The most important new features since SL99:
>
> Type 1 Fontloader: Besides CFN fonts, you may finally use
Type 1
> PostScript fonts in Calamus directly. Both PC (suffix
> PFB) and Macintosh format are supported. (Calamus SL99
cannot
> load TrueType fonts yet!)
> You may save your SL99 documents with embedded fonts (no
waste of
> time any more when searching fonts for reload of
> documents!).
> Define double clicks in document windows (e.g. a double
click in
> a text frame may call the text editor Eddie).
> When moving text ruler Tabs, a vertical help line is shown
now.
> The module panels are placed in real windows.
> The Create Frame mode is no longer the default, so you do
not
> have to click the right mouse button for mode changes
> that often as before.
> Preview available, first of all for fonts and some image

formats
> (document and module preview still under process).
> Images can be decompressed when Fixing Document.
> Help Text color can be defined now.
> Calamus SL no longer has a general print resolution limit.
>
> Additional modules/drivers in the SL99 package:
>
> Text Editor EDDIE light
> Control Curve Editor FrankLIN light
> Histogramme Module
> GDPS Module
> Gridplay Module
> HKS Palette Module
> Toolbox PLUS
> Preview Modules
> invers Barcode Generator Module
> Imposition Module light (Output limited to 720 dpi)
> Raster CacheGenerator, very enhanced features and handling
> Pling Module (optional bell signal after printing)
> GIF 89a Import driver
> Megapaint BLD Import driver
> JPEG Import driver
> Photoshop EPS Import driver
> Kodak PhotoCD Import driver
> General Two User Licence (for 1 SL Serial # in a single
> location).
>
>
>
> Calamus SL lives in three worlds!
>
>
>
> Since MGI cancelled the development of Calamus for Windows, only
one
> Calamus is available: SL is solid and well established.
> Only one document format for all three platforms! There are no
exchange
> problems any longer between Calamus for Windows
> and Calamus for Apple and Atari. Here are explanations to help you
> discover which upgrade version fits your needs best. You can
> use SL99 on three different platforms:
>
> Atari Computers:
> If your Atari computer (Milan, Hades, TT, Falcon etc.) has
at
> least 4 MB RAM, a screen resolution of 640x480 or more
> (monochrome, 16 c, 256 c or TrueColor) and at least 10 MB
free

> space on harddisk, simply start with the upgrade as is.
> Please choose the SL99 TOS Pack.
>
> Apple Computers:
> Please choose the SL99 MacPack. Important: MagiCMac and NVDI
are
> required for usage of Calamus SL and are not
> included in the upgrade price! If you did not use Calamus on
your
> Mac previously, please order MagiCMac/NVDI too.
> You get a high speed complete TOS emulator for MacOS and
will be
> able to use other Atari software in addition to
> Calamus SL on your Mac.
>
> Windows95/98/NT:
> For Windows you will find a great variety of combinations.
Please
> stop to check which of the following types best fits your
> needs. IF:
> 1.You worked with Calamus for Windows previously and
want to
> crossgrade to Calamus SL99 on your Windows
> PC? - Please choose the SL99 Windows Pack.
> 2.You already own a TOS emulator for Windows and want to
use
> other Atari software with it? - Please choose the
> SL99 TOS Pack.
> 3.You do not have a TOS emulator and do want to use
other
> Atari software beside Calamus on your Windows PC?
> - Please choose the SL99 Windows Pack and the upgrade
to
> the STEmulator GOLD version. You get a modern
> TOS emulator with MultiTasking (MultiTOS), enhanced
VDI
> and a pretty Desktop (Thing) included, which fits to
> your Windows system. - The alternative at even higher
> speed, but also at higher costs, is the new release of
> MagiCPC with NVDI.
> 4.You want a TOS emulator for Windows and would like to
use
> Calamus SL99 with your Atari and/or Apple
> computer, too? - Please choose the SL99 TOS Pack and
one
> of the recommended TOS emulators for Windows
> (see our price list). If you still do not have a TOS
> emulator for Apple computers, please order MagiCMac and
> NVDI, too.
>

> IMPORTANT: If you want to get both the SL99 Windows Pack and the
SL99
> TOS/Mac Pack, we have to add 30 DM to your
> invoice. Please keep in mind that we only ship on HD floppies.
>
> What about old modules, drivers and fonts?
>
> All modules and drivers which are a part of the Calamus SL standard
> package will be shipped with the actual version. All
> additional modules and drivers from MGI (DMC), adequate systems,
FRS and
> invers that are registered here for your Calamus
> version will be added to actual versions if neccessary. Your old
CFN
> fonts can still be used.
>
> If you own additional modules for a Windows Calamus, we will add
the SL
> equivalents, where possible. Example: You bought
> Bridge v2.0 for Calamus NT 1.0, you will receive Bridge 2.0 for SL
with
> your SL99 upgrade. We will offer an upgrade to Bridge
> 3.1 with enhanced functions with the shipment.
>
> Translated from German original mailing by Ulf Dunkel, reviewed by
Fred
> Bruch.

5034. Re: FS: Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990322185140.01093.00000268@ng-fx1.aol.com>
Source record: 82160

Yes I do. :)
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

5035. FOR Sale Atari ST HD, ICD Link Host adapter and Navarone Scanner setup

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <36f6d5ad.27599910@news.jax.bellsouth.net>
Source record: 82161

I have the above items listed on the e-bay auction website at

http://www.ebay.com

Goto search and search for "Atari ST" to locate any of the above
listed items.

E-mail with any questions.

Mike

5036. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: roughley@HORMEL.bc.sympatico.ca
Message-ID: <1dp2wze.138lt841oyvxz0N@srry01m09-177.bctel.ca>
Source record: 82162

"Paul Glover Simple " <stclub@cix.compulink.co.uk> wrote:

> So who is this new publisher for the three-platform version of
> Calamus? Any chance of some prices and contact details?

http://calamus.net/us/calamus/index.html

<< Neil >>

--
Neil Roughley | roughley@HORMEL.bc.sympatico.ca | remove uppercase
http://www3.bc.sympatico.ca/roughley/tos.htm | spamblocker to reply

5037. HELP!! Atari newcomer needs you

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Joe <de.fault@wanadoo.fr>
Message-ID: <7d77e9$ig9$1@platane.wanadoo.fr>
Source record: 82163

Please help an Atari Newbie.....
A member of my family has inherited an Atari STE-520 (?) and would like to use it for typing simple text. He understands that he needs a 3.5" floppy called Discovery Xtra DE-1 Language Disk (?), which he has but believes to be defective. Can anybody tell me where I can obtain such a disk or its equivalent- preferably from the Internet ?
Next question :- Can such a machine communicate with a modem to allow e-mail to be sent via the internet, and how can this best be done ?
Any help would be greatly appreciated.
Thanks.

5038. Atari St Software

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Lytsell <lytsell@mail.bright.net>
Message-ID: <922240587.458.98@news.remarQ.com>
Source record: 82164

Anyone,

I am looking for a copy of the game Autoduel for the Atari ST. Does anyoen know where I can buy this or find it?

moonbaby@sssnet.com

5039. Re: Talking to PCs (horror)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F55A69.556201E9@ihug.co.nz>
Source record: 82206

Hi there,

Uwe Seimet wrote:

> Ellis Alexander Myles Breen wrote:
>
> > How can I conveniently transfer data between my Falcon and my 128MB,
> > 6.4GB HD, PentiumII350 Windows obscenity?

Sorry I missed the original post...

You can use null modem transfer if you want to have fun with cables!

I use HS-modem 7, Connect 2.46, all running under Magic to enable me
to connect via null modem 9-pin cable or LAN cable to either Mac or PC
or TT etc...

I can send TO Mac via LAN port at 230400 baud with NO errors (Can send
a megabyte in around 35 seconds). I can only manage receiving data TO the
Falcon030 at around 115200 baud (some CRC errors giving speed of mega-
byte every 80-90 seconds).

regards,

Chris Wilkinson,
/|\ ATARI Falcon030.

5040. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922059992-793064AEicMi@ping.be>
Source record: 82207

```
Jo Vandeweghe <dipching@ping.be> wrote on 21-03-99:
>>a "prohet/gaudy" is a very wise man, spreading the thruth
>>and nothing but the truth. He's the guiding light....... amen-))
>
>I can't stop because: it's not sure a prophet hold the truth because
>it exist a lot of different relative truths ... and certainly not
>"one" truth ... truth does even not exist.
I'm very sorry Jo,
this is BLASPHEMY, I've got to take my MagiC book and put a spell on you,
AVRACADAVRA bablabla ....zip ...gone..end of this thread...-))

Dennis
```

5041. Re: Re IOMEGA ZIP SCSI DRIVE 100 MB

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7d41j0flv1@roch.zetnet.co.uk>
Source record: 82208

te:
>>Hi
>>I Have trouble reading my Atari-formatted Iomega Zipdisks on my Windows
98
>>PC.
>>There appears a drive icon in windows, but no files are visible.
>>Can anyone help me out with this? I formatted the disks under CBHD
5.0(or
>>something like that). On my Falcon everything worked fine ....
>>Thanks in advantage !

32 meg partitions should work on both machines
Kevin

5042. Re: File conversion?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7d41o4fms1@roch.zetnet.co.uk>
Source record: 82209

>On 21 Mar 1999 01:20:33, Jake McClean wrote:
>>Hey everyone.
>>
>>I've got a pile of old 3.5" floppies sitting here, all of which were
used
>>on my 1040STe, back when I still had it. I'd like to be able to read
>>these disks on my PC, or at least convert them somehow... is this
>>possible?

>>
>I have here in my toolbox a 8 kb big program called DISKMOD in a
>folder called IBM_BOOT.
>According to the readme: 'will write new sector 0 so it can be read
>by any MS-DOS compatible machine. It wont effect any data on your
>disk.'
>Maker is unknown to me.
>
>Need something like this?

no good if the machine won't even read 720 discs,a lot of newer pc won't
Kevin

5043. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d4291$8ft$2@news.inet.tele.dk>
Source record: 82210

Thank`s for the info. I might as well get a new one all the same.

Never know with a used, how long it`ll last.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

5044. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d4293$8ft$3@news.inet.tele.dk>
Source record: 82211

Hi Dennis,-

FYI,- the CAB.OVL that comes together with the IConn packed is not made by Alexander Clauss.
AFAIKT it is made by a man named Sven Kopaez.

And the combination IConn and CAB is very stabel on my system. As is MagiC.

My reason for mention the unspoken browser, was for some of the feature with that program I do like to see in a future Atari browser.

Like the edit option that lets you highlight some of the text on a webpage, and save only that part as text.
Or the error repport option, that gives a list of all errors on a page, a very useful option if you make your own code.

The optimizing of the code they where talking about are the code for the unspoken browser. It is translated from Pascal into something else with
Codewarrior on the other platform. But we (Atari users) could use a little optimizing to, especially regarding loading of images.

Regarding the future of new application for Atari computers. Well, - if we don`t support the programmers that trying to make a living we can`t expect anything. It`s not like 10 years ago, when programs where pouring out of every shool all over northern europe, with tons of programs every month. And some very interesting to. I still remember some of these amasing programs, like a CNC-simulation, a Kraftwerk simulation, Ariadne, Showtime Moviemaster and many others to. And all was PD.

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

5045. Re: FS : MANY ATARI ITEMS !!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990321221833.08403.00000465@ng-ch1.aol.com>
Source record: 82212

What do you have lefted?
Video games

5046. Re: FS: 520ST (USA Only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990321222028.08403.00000468@ng-ch1.aol.com>
Source record: 82213

Do you still have the Falcon?
Video games

5047. !!! Lynx with 20 games for trade for a Falcon or TT..

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990321223214.08399.00000426@ng-ch1.aol.com>
Source record: 82214

Lynx in the box with 20 games and case like new will trade for a Falcon , TT030
or Stacey.
E-mail me your offers.
Thanks Tom
Video games

5048. keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: <>
Message-ID: <36f5ba5f.0@news.qnet.com>
Source record: 82215

i posted...this...last...week...and...got...no..answer.

when..i..put..in..the..new..membrain..in..my..TT...keyboard

while..doing..it..i..broke..off..a..few..of..the..little..

hooks..that..hold..the..metal..backplate..on.

now..my..space..key..works..very..little.

any..ideas..for..a..fix?

is..this..the..same..as..a..mega st..keyboard...if..so..

any..extra..keyboards..from..dead..machines..out..there?

```
*-------------------------------------------*
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
*-------------------------------------------*
```

5049. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7d4kul$407$1@news.campuscwix.net>
Source record: 82216

On 21 Mar 1999 12:25:54 , Robert Schaffner wrote:

->Drive: Type: Size: Mech: Comments:
->---
->Toshiba MK2110MAT 2.1 GB 2.5"
->---

Hi Robert. Hmm...I just finished putting in a Toshiba 2.5 inch drive in
my Falcon and its a:

Toshiba MK2109MAT 2.1 GB (2109 mbytes) 2.5" Very slim! (8.9mm)

Don't know what the diff is between mine and the one you have listed.

Works fine though! ;-)))

Later...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5050. FS/T: Atari ST games [03/22/1999]

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: VideoGameAdvantage@DittosRush.com
Message-ID: <36feaa44.12057932@news.nls.net>
Source record: 82217

All Video Game Advantage (VGA) FS/T lists are updated approximately
every ten days available on the WWW at http://www.io.com/~vga2000/

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

The 'Sale Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *BEFORE*
asking any questions, or placing any orders. Thank you!

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

This list was last updated on 03/22/1999

NOTE: There are currently 1958 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

NOTE: The Video Game Advantage Definitive Known Software List
Collection is currently on-line! Unfortunately, there is no
list for this system (cartridge and CD based systems only).

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped! Includes box and manual]:
$ 4.00 Art & Film Director (Epyx) -- $4.30 shipping, due to
weight, counts as 1st item
$ 3.00 California Games (Epyx)
$ 3.00 Death Sword (Epyx)
$ 2.00 Devon Aire (Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 2.00 Final Assault (Epyx)
$ 3.00 GFL Football (Gamestar)
$ 2.00 Lands of Havoc (Antic Software)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 3.00 Metro Cross (U.S. Gold / Epyx)
$ 3.00 Paint Pro (Abacus Software)
$ 2.00 Prime Time (First Row)
$ 3.00 Quadralien (Spinnaker)

$ 3.00 Renegade (Taito)
$ 3.00 Stunt Track Racer (Microplay)
$ 2.00 SwiftaR (Accustar)
$ 3.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 Warship (Strategic Simulations, Inc.)
$ 3.00 Winter Games (Epyx)
$ 3.00 World Games (Epyx)
$ 3.00 World Karate Championship (Epyx)

SPECIAL: Buy one (1) of each listed title and receive 10% off.

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3.20 for the first game and $1.10 for each additional game. Shipping for hardware and accessories depends on the distance that the order must travel. Foreign orders welcome.

Large orders will be weighed as a package, to reduce shipping costs.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed. There is no minimum order.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are going to follow through on your
order *BEFORE* you place it,
3) next e-mail me a list of the items that you are interested in
(please quote from the FS/T message, but not the entire thing!),
4) also include your full name and full postal mailing address (this
information is for internal VGA use only, and is REQUIRED!),
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
#1) VideoGameAdvantage@DittosRush.com -- for quickest response
#2) VGA2000@io.com -- *backup* e-mail account, please use #1
#3) dw901@cleveland.freenet.edu -- *backup* e-mail account, ditto

Buying/Selling/Trading video game systems Michael J. Novak Jr.
and software (and now DVDs and VCDs too), Video Game Advantage
almost everything ever made, including 6861 Anthony Lane
Nintendo, Sony, Sega, Atari, 3DO, and Parma Hts., OH 44130
many more (also older computers) for over 1-440-843-8815 Voice
5 years on the Internet! Visit us on the
WWW at http://www.io.com/~vga2000/
The Video Game Advantage Definitive Known Software List Collection,
Screen Shots, Manual Archive, System FAQ's, FS/T lists and more...
The VGA e-mail contact address is VideoGameAdvantage@DittosRush.com

5051. microsoft lawsuit (was: iCAB)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990322082857.22732A-100000@hal.fishpool.com>
Source record: 82218

> I can't blame companies for wanting to make money, but as you've stated,
> they do have an obligation to those who have financed them, at least to
> make a complete, finished, working product.
> (Actually, this could perhaps raise a legal point -a product which
> doesn't work properly!)

Interestingly enough, during the whole Microsoft trial, some consumer groups have voiced their opinion that, for every legitimate Windows purchaser whose machine crashes, Microsoft should receive a lawsuit.

Unfortunately, Microsoft is one of those companies that uses the following legal mumbo-jumbo, which would prevent any user from ever sueing them:

"This product is not warranteed to be suitable for whichever intended purpose... "

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5052. Re: Re IOMEGA ZIP SCSI DRIVE 100 MB

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <36F5FD29.30D@ooc.de>
Source record: 82219

Tjako van Schie wrote:

> I Have trouble reading my Atari-formatted Iomega Zipdisks on my Windows 98
> PC.

This is normal since the PC can't use TOS compatible partitions. You
have to create DOS compatible partitions on your medium in order to use
it with both the PC and the Atari. On the Atari MagiC, MiNT or Big-DOS
are required to use these partitions.
An alternative that requires no additional software at all is to create
a partition that is both DOS and TOS compatible. This is supported by
HDDRIVER, see http://acp5.chemie.uni-kl.de/seimet/atari_english.html.
HDDRIVER also supports special ZIP features like read/write protection,
passwords, auto sleep and auto park.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://acp5.chemie.uni-kl.de/seimet/index.html

5053. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F607B2.8D698874@directprovider.REMOVETHECAPITALS.net>
Source record: 82220

Herbert Blankesteijn a ï¿½crit :
>
> I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
> along fine, but none of the STs discovers any of the harddisks - I get
> no icon on the screen, let alone a window with files and folders. One
> harddisk and its cable have worked for some time, but they quit after
> I erased some files to make room on the disk.
>
> Is it possible that I erased one file too many? If so, how do I put it
> back when I can't get to the disk? Is there an installation program or
> something, that someone can mail to me? Or should the disks work
> anyhow, and must I assume something else went wrong and the disks are
> kaputt?
>

If you have erased the desktop.inf file, then no icon will appear. You
need to reinstall an icon for the C drive, and save the desktop.

But before that, when the computer boots up, do you see the lines of
AHDI driver detecting the disk flashing past? If not, try reinstalling
the driver with the AHDI package found in the Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5054. Re: Atari Network Connectivity pages are back !

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F60A09.EA12B5E8@directprovider.REMOVETHECAPITALS.net>
Source record: 82221
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Karl Samyn a ï¿½crit :
>
> hello folks,
>
> Saka is back after a dark connection-less period of 4 months.
>
> This means the "Atari Network Connectivity" pages are also back.
> The URL of these pages changed :
> http://gallery.uunet.be/saka/atari.htm
> So pleace adapt the links on your pages. THX :-)
> Well there is a lot going on at the atari-ethernet scene. Maybe we'll
> get an ethernet adaptor after all for our beloved Atari computers. More
> info on the pages.
>
> Maybe there will be some minor html errors, sorry for that... If you
> would see some, would you be so kind to let me know where it's going
> wrong?
>

Oops, I just got a File not found error on that link!

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5055. Re: Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F609D1.4F6D214F@directprovider.REMOVETHECAPITALS.net>
Source record: 82222

```
Chris Cracknell a ï¿½crit :
>
> Has anyone written a text only browser like Lynx for the Atari ST? It seems
> to me like this might be a practical solution for people with un-upgraded
> 520STs with no hard drives who just want to surf the web. Should be pretty
> simple to set up too.
>

You can use CAB in a text only mode. I think Lynx has been ported to
MiNT too, just like most of Unix text based clients.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5056. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36F6654D.6EE6@lal.in2p3.fr>
Source record: 82223

Hello
Thanks to Dennis Vermeire,Robert Schaffner,Chris Crosskey.

I'm going to try to ask you not in the same way

A) Can I copy ?

- I write the first session on my CD,in multissession mode
(with "no more session" off)
- Then I can see this first session on my CD,but can I copy
this first session on my HD,in spite of the multissesiion
is not closed,or I have to wait for to close the multissession
to copy this first session ?

Generaly ,I know I can continue to write on my CD,while the
multissession is not closed,but can I copy a session from my CD,
while the multissession is not closed ?

B) how ?

If I can copy a session while the multissession is not closed,how ?

I proceed like this:
- I write a first session(in multissession mode) on my CD
- I click on the CDWriter icone,I can see a file track01.prg
- I drague and drop this file track01.prg on my HD
- obviously I cannot use this file,it's not the file I have
written
best regards RJ

5057. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F61C96.6EE1647E@directprovider.REMOVETHECAPITALS.net>
Source record: 82224

Jos Vlietstra a ï¿½crit :
> So I want my modern Atari in a modern house. I know towers existed even
> before the Mega STE and TT -cases, but it's obvious that the tower remains
> the ultimate house for computers.....
> Jos

Actually I hate them. Much too large, noisy and clunky. A modern
computer should look more like a PalmPilot or a Psion if you ask me. I
love my STE and Falcon in a large part because of the all-in-one compact
design. I even have friends who come around and ask where the CPU is.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5058. Re: FS:Cubase 3.01

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <8o3plHAX1h92Ew8F@steverosie.demon.co.uk>
Source record: 82225

In article <36F5832C.8351A79E@ix.netcom.com>, Jeff Jewell
<jjewell@ix.netcom.com> writes
>Chris Crosskey wrote:
>
>> WHere....or are you opne of thosde ignorant yanks that assumes that the
>> internet only applies to the US?.....<Rant mode off>
>>
>> chrisc....at least my email address tells you where I come from....
>
>Still cranky about that whole revolution thing?
>
>Can't spell "one" or "those" and he has the balls to call others ignorant...

I wouldn't say can't spell, for those with a little common sense will
have noticed it as a typo. Have you looked where the letters are on the
QWERTY keyboard! If not let me enlighten you;)

The letter 'P' is next to the letter 'O'.
The letter 'D' is next to the letter 'S'.

English English is different than US English;)

I can see it's goimnfg tpo bve oibnew of those datyas:)))

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 07971 742708
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5059. Linux on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Tomy <montom@friko6.onet.pl>
Message-ID: <36F62593.B5679AF1@friko6.onet.pl>
Source record: 82226

Hi!
Can anyone help me?
I have the Atari Falcon 030 / MC68882 / HD 425 MB / CDx4 and I would
like to install Linux.

Czy jest mozliwe odpalenie Linuxa na Falconie z koprocesorem 68882,
twrdzielem i CD?

--
beST regards

Tomy

(montom@friko6.onet.pl)

5060. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f619ea21e828f0@holleman.demon.nl>
Source record: 82227

on Mon 22-03-99 11:33 Nicholas Bales wrote:

>
>
>Jos Vlietstra a 'ecrit :
>> So I want my modern Atari in a modern house. I know towers existed even
>> before the Mega STE and TT -cases, but it's obvious that the tower remains
>> the ultimate house for computers.....
>> Jos
>
>Actually I hate them. Much too large, noisy and clunky. A modern
>computer should look more like a PalmPilot or a Psion if you ask me. I
>love my STE and Falcon in a large part because of the all-in-one compact
>design. I even have friends who come around and ask where the CPU is.
>

Nick,

another one to discuss endlessly... I loved my first STfm, but in the end hated the whole box attached to the keyboard. It took too much room, was too bulky, etc. Then again, the box is too small to accomodate hardware upgrades.
So when I got my TT, I enjoyed the separate keyboard and the desktop housing to act as a monitor stand. Next came the upgrades, and the box was too small again. So in came the separate tower to accomodate the extra gear and to feed the equipment. Yup, it's noisy but it won't beat the TT fan (the idling Pratt & Whitney J-79, remember?)
The advantage of the stuff is you can put them under your working table, do something about noise abatement.
As for servicing, the STfm, Falcon and TT housings are a disaster. Glad there are "meccano-boxes" like the average towermodels. 6 screws and you're in. Bloody Atari plastic, you tighten one screw and the studs break loose, or you unscrew the wrong one and the diskdrive breaks loose, whatever. Change the stupid PSU, half-a-day of work. Do it on a towermodel, maybe 15 minutes.
Not to mention the fine metal shielding, I believe only required to get US licenses. On my first STfm I cut the thing to only cover the videoshifter etc. Saved me hours of work in the end.

But for looks? I still love the TT for that after all those years, including its keyboard. Time and time again I have to SEARCH for certain keys on a Peecee kbd... :-)

--
CU NeXT msg,

```
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5061. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7d5dhv$e69$1@nnrp1.dejanews.com>
Source record: 82228

In article <36F6654D.6EE6@lal.in2p3.fr>,
Jacques Rypko <rypko@lal.in2p3.fr> wrote:
> Hello
> B) how ?
> -----
> If I can copy a session while the multissession is not closed,how ?
>
> I proceed like this:
> - I write a first session(in multissession mode) on my CD
> - I click on the CDWriter icone,I can see a file track01.prg
> - I drague and drop this file track01.prg on my HD
> - obviously I cannot use this file,it's not the file I have
> written
> best regards RJ

This sounds like you have SPIN running as file system, and it hasn't recognized th filesystem yet. Try forcing a media change with forcemed.prg or by pressing shift-ESC (in the right desktop...). -- Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5062. !!! Atari Lynx W/20 Games for trade for a Falcon or aTT030or Stacey

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990322081314.01121.00000010@ng-fi1.aol.com>
Source record: 82229

Lynx like new in the box with 20 games and case will trade for a Falcon or TT030 or stacey.

Email all offers to
Katom96@aol.com

Thanks Tom
Video games

5063. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990322152153.23111A-100000@hal.fishpool.com>
Source record: 82230

On Mon, 22 Mar 1999, Louis wrote:

> But for looks? I still love the TT for that after all those years,
> including its keyboard. Time and time again I have to SEARCH for certain
> keys on a Peecee kbd... :-)

Personally, I can't wait for Mario's keytronic interface, so I can finally
use a better keyboard on my TT.... ;-)

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5064. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922113820-625970AEicMi@ping.be>
Source record: 82231

Jaques Ripko <rypko@lal.in2p3.fr> wrote on 23.03.99:

Hi jaques-)
So I did have the right feeling? somehow I knew that our replies
would not be sufficient....

>A) Can I copy ?
> ------------
>- I write the first session on my CD,in multissession mode
> (with "no more session" off)
>- Then I can see this first session on my CD,but can I copy
> this first session on my HD,in spite of the multissesiion
> is not closed,or I have to wait for to close the multissession
> to copy this first session ?
You can always copy a session to HD, it does not matter whether the
CD is closed or open....

>B) how ?
> -----
>If I can copy a session while the multissession is not closed,how ?
>
>I proceed like this:
>- I write a first session(in multissession mode) on my CD
>- I click on the CDWriter icone,I can see a file track01.prg
>- I drague and drop this file track01.prg on my HD
>- obviously I cannot use this file,it's not the file I have
> written
Aha, Now we're getting somewhere....
You did not create a DATA CD, but a AUDIO CD.... if you would put the
CD in a CD Player, track 1 should start playing....-))

What you want to create, is a CD which holds your data....

Proceed like this:
When you drag a audio file to the trackmanager HOLD the shift key,
this way a ISO track will be created, if you do NOT hold the shift key
a audio track is created. You can see the difference in the manager:
a audiofile has a music symbol in front of the file name. A data file
has nothing in front of his name.

You can always check in the first upperline of the trackmanager what
kind of CD is going to be created: CDROM, AUDIO, MIXED MODE, CD EXTRA,
RED BOOK compliant etc....

If you like you can also create a CD EXTRA:
In the first session you create a audio CD, and then write a normal

data track into the second session. The format of the CD will change
to CD-EXTRA. Now the Atari can read the data in the second session and
the CD player will play the audio from the first session.
Proceed like this:
Drag 1 or more audio files to the trackmanager without holding the
shift key, burn the CD in multisession mode....
Now drag the same audio files to the trackmanager HOLDING the shift
key the CDROM format will change, close multisession and burn.
The final CD will hold your data as DATA and also as AUDIO tracks...

With the CD EXTRA option you have the best of both worlds....

That should do it...for now?

Good Luck and have fun (that's what CD burning is all about)

Cheers from Belgium

Dennis

5065. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922113822-626466AEicMi@ping.be>
Source record: 82232

Hallvard tangeraas <hall@post1.com> wrote on 21-03-99:

>Now, what should we do next? We could probably discuss iCAB and the
>future of CAB for a long time to come, or we could do something about
>it.
The sad thing is that we can't do anything about it....we can make this
the longest thread ever but it wil not do any good.
What we can do....is look forward !!

OXO Systems announced this morning that WENSUITE III version 1.0 is now
available together with a new product EXPRESSO 1.0
The betaversion of Wensuite 3, was lousy but it was a beta after all,
perhaps the final version will be OK.

EXPRESSO is a WYSIWYG HTML page designer, supports multiple frames,
animated and transparent GIF and according to oxo systems is very fast
because it's build around the same engine(?) that drives Wensuite.

According to oxo systems, Wensuite can now handle frames, animated
graphics and is very stable, the email and newsgroup modules work
together perfectly and Wensuite is still the fastest browser on the
Atari.

Updates to Wensuite are free
Disk version = 80FFr or ï¿½8
CD version = 130FFr or ï¿½13

Expresso for Wensuite users = 300FFr or ï¿½30
Expresso standalone = 490FFr or ï¿½49
Expresso + Wensuite III = 590FFr or ï¿½59

According to Oxo Systems HTML 4.0 and Java Script will be featured in
the coming updates from both Wensuite and Expresso

Another way forward may be DRACONIS PRO

According to a press release this program will be available at the
Atari Messe next month.

DRACONIS will know JAVASCRIPT
a email, ftp and telnet module is included

price = unknown

These two programs may offer a way forward, but not for all of us...
Both these programs come with their own propriate drivers TCP/IP
drivers and are not compatible with STING/MiNTnet....

Somehow I also think that ASH can not affort to have a out of date
browser in their productline, so maybe they could suprise us also
with a new product.. maybe CAB 3.0 programmed by new ASH wonderboy..-)

Cheers from Belgium

Dennis

5066. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922116544-170713AEicMi@ping.be>
Source record: 82233

Dennis Bishop wrote on 22-03-99 :

>any..extra..keyboards..from..dead..machines..out..there?

I don't know about extra keyboards from dead machines but I do know
a bargain when I see one..

How about this:

BRANDNEW TT keyboard = 39DM or ï¿½14

Seidel Software Service : mailto:info@seidel-soft.de or surf to
http://www.seidel-soft.de
It's a firm in Germany, but they do understand English
payment with cheque or VISA credit card

There's just one problem... the keyboards don't have a English layout,
but by changing the keycaps, all should be OK

>any..ideas..for..a..fix?
Superglue ??

Cheers..from..Belgium

Dennis

5067. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f670ee163ec82@ping.be>
Source record: 82234

>I'm very sorry Jo,
>this is BLASPHEMY, I've got to take my MagiC book and put a spell on you,
>AVRACADAVRA bablabla ....zip ...gone..end of this thread...-))

Really sometimes female people do like to use their own spell book to
make me definitely disappear but it's not MagiC! is rather something
very strange called MinT ...
or something like that ... ;)

Jo

5068. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: dipching@ping.be
Message-ID: <36f670ee163ec83@ping.be>
Source record: 82235

>OXO Systems announced this morning that WENSUITE III version 1.0 is now
>available together with a new product EXPRESSO 1.0
>The betaversion of Wensuite 3, was lousy but it was a beta after all,
>perhaps the final version will be OK.

Take your spell book again to make it true Dennis !

Jo

5069. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7d5s0jsmb1@snipp.uninett.no>
Source record: 82236

Chris Cracknell <ad329@james.hwcn.org> wrote:

> Who else here has given their Atari computer a look of it's own?

I once had a black STE with gold details (F-keys, floppy) and a matching
black SM124.

And a red & black STFM, also with gold floppy & f-keys.

My Falcon is housed in a blue PC-tower.

> I'll be doing something very special with my Mega ST when I come up with a
> really cool idea. This one I really want to put a lot of thought into.

A *very* good idea is to dye the plastic instead of painting it, this is
much more durable.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5070. Re: Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36F6728E.128E@geocities.com>
Source record: 82237

I think what our original poster was curios about is if there has been a browser that would work (like the text only Lynx) that would work for the lower end ST machines... like a regular ST with 512K or even 1 meg.

A pretty tall order. From what I've gleamed, Cab uses roughly what? 2 meg of ram?

I'm curis myself since I have a 1 meg 520 and would like to check E-mail with it (and newsgroups)

Thanks!

Doctor Clu

5071. Re: Linux on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F680E0.A9EAEE4F@cable.A2000.nl>
Source record: 82238

Tomy wrote:
>
> Hi!
> Can anyone help me?
> I have the Atari Falcon 030 / MC68882 / HD 425 MB / CDx4 and I would
> like to install Linux.

Subscribe to comp.os.linux.m68k

They'll answer your question positively I think
and also tell you how to do it.

Success
Henk.

5072. Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36F67686.5F24@geocities.com>
Source record: 82239

Got ahold of Centipede, Millipede, Galaxian.. all those great games from Sinister Development (I believe they were in Scotland), and unfortunately when I try to play them on my 520 ST with 1 meg, they load up, the music's fine... but the program acts like it is having a problem with it's vertical hold.

In other words, rather than showing a stationary screen, the screen scrolls up and down like the Vertical tracking is off.

I've tried this on a regular color television, and a 1224 color monitor.

What REALLY puzzles me, is that these games when tested on another completely different computer (520 ST with 4 meg) did the exact same thing. (Color monitor on this test) and here's the kicker... it worked on this machine before!!

Alright, I'm puzzled here. Anyone remember these Sinister games and encountered similar problems?

Thanks,

Doctor Clu

5073. Annual HobbyFest Report

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7d631b$1o1$1@news.campuscwix.net>
Source record: 82240

Saturday, March 21st, was the day of the annual HobbyFest here in Eastern KY (USA). Its a "get-together" of like-minded computer enthusiasts, role playing gamers (Star Wars, BattleTech, more), and Magic (the card game) players.

The DarkForce! BBS set up its booth in a corner next to a networked hub of 4-6 PC's playing Quake and Starcraft. (I did this on purpose-the players couldn't help but notice us). I took my Nemesized Falcon, in a DeskTopper case, running MiNT, with a 17" monitor and my brand new Yamaha CDRW drive. We also had an STe running some games (for example StarDust, and later we ran Gauntlet 2 with the 4 player adaptor-lots of players there). We also displayed a Lynx with around 10-15 games, and of course a CD-ROM equipped Jaguar...

The show opened up at 11am and ran thru till 7pm that night. We had quite a few visitors, about double the attendance from last year. Our booth got a lot of attention. We had the Jaguar hooked up to a large screen TV that was on a stand that put it about eye level, so you could see it from just about anywhere in the exhibition hall.

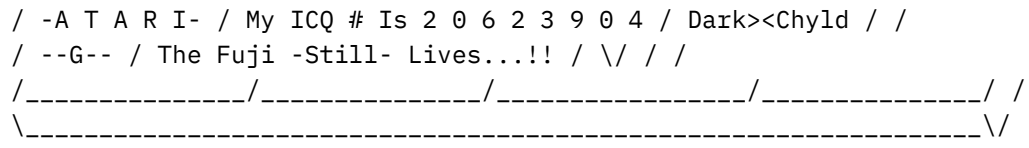
We managed to let everyone their know that the Atari (after)market and users are still very much alive, and kicking. We had Systems For Tomorrow hand outs, as well as printed pages with listings of favorite Atari URL's, IRC channels, and newsgroups (ftp sites too). Multiple people were interested, and mentioned things like "boy, does that bring back memories!" and more to that effect. Everyone who saw my Falcon running a Unix variation (MiNT) were very impressed. Awards were given out, and while we didn't win anything, I was told that if there had been an "over-achievers" award, we would have got it "hands-down". ;-))))

Door prizes were given out also ($50), as well as a $10 prize for the winner of each game tournament. The prize that garnered the most attention though, was when we gave away a brand new Atari Jaguar... ;-)

Overall, I'd have to rate it a success, despite some minor difficulties (I had really been hoping to show off Battlesphere this year! C'mon Hasbro-get the lead out!!!). Anyways, I'm looking forward too, and planning on next years HobbyFest which is already set to expand and relocate. Heck, I think next year I'll try to take my 2600 and 8-Bit Atari's! ;-)))

PS Maybe, just maybe I'll be able to show off Tempest and Eclipse too? We can hope! ;-)

/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /


/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /

5074. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f6918813d5f41@ping.be>
Source record: 82241

on Sun 21-03-1999 11:55 Jo Vandeweghe wrote:

>So Macintosh magazines are now talking about Atari computers ... why
>should we avoid to speak about macintosh computers here ?

Because this is an Atari newsgroups for heaven sake. If you want to speak
about Mac go to the appropiated Mac newsgroups.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5075. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d65snghs1@news.inet.tele.dk>
Source record: 82242

>From: Jo Even Skarstein <joska@nvg.ntnu.no>
>
>A *very* good idea is to dye the plastic instead of painting it, this is
>much more durable.

Hi Jo,-
Please explain,-

How do you dye the case ?

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

5076. Re: !!! Lynx with 20 games for trade for a Falcon or TT..

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCWPADDOUP@data.rhein-main.de>
Source record: 82243

In <19990321223214.08399.00000426@ng-ch1.aol.com> KATOM96 wrote:

>Lynx in the box with 20 games and case like new will trade for a Falcon , TT030
>or Stacey.

You can take my ST, 4MB Ram, *16Mhz* CPU and switchable TOS 1.04/2.06
and ST314 floppy drive, but not one of my falcons ;)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5077. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-22 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCWPADDRUP@data.rhein-main.de>
Source record: 82244

>WARNING.....some Tosh drives don't work with Nemesis....

And with the CT2 Rev A and Rev B..
And if you have *realy* OLD devices...

Falcon 60/80Meg Conner works fine with nemesis, i used one..
Also Toshiba MAT series and the 540Meg one. (HDDriver)

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5078. Re: A TRUE Master Piece URL

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7d8lj3$c5cs$1@spnode25.nerdc.ufl.edu>
Source record: 82045

TOSBOX is by :

Mark Slagell
IA 50014
USA

You can find TosBox at :

http://www.emuclassics.com/tosbox/tbdownload.html

http://lgd.fatal.design.com/tos_roms/index.html

Thanks again Mark (you are my Hero!)

PS I love my falcon but it is nice to have a portable TOSBOX)

5079. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d8p41$b21$1@news2.xs4all.nl>
Source record: 82046

On 21 Mar 1999 18:08:58, Dennis Vermeire wrote:
[...]
>Last week I decided to join the MagiC mailinglist, well you can only
join
>this
>list using STING & PD/OVL combination, registering with the original
>CAB.OVL
>is just not possible....bombs......

Last week I had the same trying to fill in a form for subscription to
a mailing list.
When the answer came CAB gave bus-error. I think it is wrong that a
program that exists for some years should produce bus-errors.
Knowing what I paid for it,CAB is not marketed as throw-away-software.

And the last version of CAB I have but I am not using because of the
fact that he seems to forget that pictures are already in the cache!

[...]
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5080. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d8p44$b21$2@news2.xs4all.nl>
Source record: 82047

```
On 21 Mar 1999 18:06:40, Dennis Vermeire wrote:
>Brian VAN TILBORG <madmax@bfree.on.ca> wrote on 21-03-99:
>
>>First of all, BELGIANS and DUTCH should NEVER get along.
>
>Don't worry, it's only a strategic alliance.....-)))
>
>Apart of the language, Atari, cultural and historic background, music
>literature, the sea, EEC, royal family, lousy weather, flowers, fruit,
>meat, fish, beer, the Schelde, theater, films, TV programs, agriculture,
>water treaty, railway union, fabeltjeskrant, Limburg, Brabant, jenever and
^^^^^^^^^^^^^^
You know Fabeltjeskrant?
[...]
Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
```

5081. My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d8p46$b21$3@news2.xs4all.nl>
Source record: 82048

I was told that I should keep a little bit to the topic of this
newsgroup being: Atari.

Telling about my cat eating a spider is off-topic. I agree.

But when that spider came out of a Atari monitor it is not.
That raises questions I do not ask like:

Are Atari monitors good hiding places for VERMIN?

Can bugs make a short-circuit in Monitors so they start
smoking?

Are mice nibbling at cables very damaging?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5082. Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7d8p4a$b21$4@news2.xs4all.nl>
Source record: 82049

For many years we had a nice 'area' in the Fido network about Atari
and related stuff. Something like this newsgroup but then smaller of
cause.
But last year very fast everybody diappeared. Internet is everywhere
now for everybody. When the group started that was not the case.

So where are all those people now?

I really feel the need for a local Dutch talking medium.

Starting a newsgroup is maybe to much. So there is a mailing list
organised.
All messages are send by e-mail to all members exactly mimicking the
way Fido was used.

So do the following:

send an empty e-mail (also no subject) to

atari-nederland-subscribe@egroups.com

The you get immedialty an e-mailfor verification wha you want:
according to instructions you send that message back.
This is folowed with a message you should store in case you want to
unsubscrbe.

The name of the mailinglist is

atari-nederland@egroups.com

I know it is commercial but if they use nasty advertising we find
another solution.
For the time being: try it out.
If nobody joins it is a Dead Dutch Dodo.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5083. Re: Sinister Games not working on 520 S

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7d8r1oemr1@roch.zetnet.co.uk>
Source record: 82050

On 23 Mar 1999 00:27:32 , Dennis Vermeire wrote:

> >In other words, rather than showing a stationary screen, the screen
> >scrolls up and down like the Vertical tracking is off.

> This is a long shot..... have you looked if in the autofolder there's
> a small program who switches resolution from 50 to 60 Hz and viceversa?
> If there is, that's the cullpritt, throw it out.....
>
> Another long shot..... load a resolution switcher and set it to 50Hz,
> then load the game.....???
>
> Over here in Europe we use 50Hz, to get a more stable picture we can
> switch to 60Hz. Some softwarehouses incorporated this on the games.
> Because, these are switchers they assume when you are running in 60Hz
> and start them you want to switch back to 50Hz... hence the scrolling
> on a 60Hz Tv/Monitor....
>
> Like I said this is a long shot, I could be miles off-)))

No, not a long shot, but spot on as usual Dennis! :)

It is the 50/60Hz switch that is causing problems. If I remember correctly, these games have an internal option to toggle the 50/60Hz mode.

The reason its done is that on some monitors and TVs, this gives a bigger and more stable display. However other monitors and TVs can't cope and give the problems that Doctor Clu has described. My TV (a SONY Triniton) copes well with it, and loses the large borders at the top and bottom of the screen. When I had an ST (I now have a Falcon :)) I used to have it in 60Hz mode all the time, just by putting the seperate 50/60Hz patch in the auto folder, it being only some 50 bytes in size.

5084. Help Freeserve

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: john@banburyj.freeserve.co.uk
Message-ID: <7d8t5n$7ec$1@news5.svr.pol.co.uk>
Source record: 82051

Please could anyone with a working Falcon Internet setup on Freeserve send me the set up files (hsmodem 0.7 config, sting cfg, dialler script, serial port setup). My setup enables me to connect but will not download full pages will not let me download the newsgroups.

Help.

Thanks John

5085. MEGA st

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: DANIEL S&#65533;RUP PEDERSEN <machoman@get2net.dk>
Message-ID: <QPSJ2.439$WY1.998@news.get2net.dk>
Source record: 82052

Hi there

What kind of CPU sits in the Mega st? 680x0?

BTW, if any of u guys know where I may find an excellent working copy of
multitos of magic. (for download)
Please tell me :-)

5086. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f7fc4e248a20@ping.be>
Source record: 82053

on Tue 23-03-1999 19:13 Stichting ST wrote:

>On 21 Mar 1999 18:06:40, Dennis Vermeire wrote:
>>Brian VAN TILBORG <madmax@bfree.on.ca> wrote on 21-03-99:
>>

>>Apart of the language, Atari, cultural and historic background, music
>>literature, the sea, EEC, royal family, lousy weather, flowers, fruit,
>>meat, fish, beer, the Schelde, theater, films, TV programs, agriculture,
>>water treaty, railway union, fabeltjeskrant, Limburg, Brabant, jenever and
> ^^^^^^^^^^^^^^
>You know Fabeltjeskrant?

Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
Mier, Zoef de Haas etc... They don't make such good children prg's
anymore.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5087. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f7fc4e248a21@ping.be>
Source record: 82054

on Mon 22-03-1999 22:18 Paal Monstad wrote:

>IMPORTANT: If you want to get both the SL99 Windows Pack and the SL99
>TOS/Mac Pack, we have to add 30 DM to your
>invoice. Please keep in mind that we only ship on HD floppies.

What if one has a Mac and Hades060? Can one use the TOS pack on the Mac
with MagiCMac or must one buy both?

Any idea about the update price from SL98 to SL99?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5088. Re: Help Freeserve

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36f7ff83.0@news.madhouse.uk.com>
Source record: 82055

John Banbury <john@banburyj.freeserve.co.uk> wrote in message
news:7d8t5n$7ec$1@news5.svr.pol.co.uk...
> Please could anyone with a working Falcon Internet setup on
> Freeserve send me the set up files (hsmodem 0.7 config, sting
> cfg, dialler script, serial port setup). My setup enables me
> to connect but will not download full pages will not let me
> download the newsgroups.
>

Go to

http://www.users.zetnet.co.uk/rgoring/support/

and you will find everything you need :-)

--
Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk

5089. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCXQADDEUP@data.rhein-main.de>
Source record: 82056

In <7d7gevqfp1@news7.svr.pol.co.uk> Derryck Croker wrote:

>I've just popped a 2110 into my CT2'd Falcon, the only problem I had was
>that I had to insulate the mounting cradle from the motherboard with Nylon
>bolts and plastic spacers as there seemed to be some kind of earth loop
>issue.

Yes, that's a must. I modified the hole bracked, pictures on my
web page. But it is ok if you use insulated spacers under and
leg of the bracked. Works fine. Better as a shaking 3.5" device.. :)

Also you can move the machine without press the tumbs to the ide.. :->

Next DOIT-Release (6.5.0) contains more tips about that..

Regards, Robert
--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5090. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <F92Fp1.62E@cix.compulink.co.uk>
Source record: 82057

> You quoted over 260 lines of text to say that? you ignorant git:(
I apologise for my slip of the finger.

Are you just as rude to people face-to-face as you are when you are online?

> Please show some consideration for other users.
I do. You're the one with an attitude problem.

5091. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <F92Fp4.631@cix.compulink.co.uk>
Source record: 82058

Thanks. They're at:

invers Software Vertrieb
Inh. Ulf Dunkel
Alter Postweg 6
D-49624 L&#65533;ningen
Fon (05432) 9 20 73
Fax (05432) 9 20 74

The UK distributors are listed as:
In-Print Solutions Ltd.
c/o Steve Llewellyn
Unit 3 Wellesley House,
Walmer Castle Road
GB-CT14 7NG Deal/Kent
Fon +44 (13 04) 36 93 64
Fax +44 (13 04) 36 93 64
e-mail: Caluser@cix.co.uk

It looks as if the new price of SL98/99 is DM999; although upgrades
from any earlier version is DM399. You can also get it for the
upgrade price using most old Atari DTP packages to qualify for a
competitive upgrade. I'll check on UK availability in the morning.

5092. Re: 2.7 forsale?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7d91cdflb1@roch.zetnet.co.uk>
Source record: 82059

On 22 Mar 1999 16:38:21 , Slc.Dennis Bishop wrote:
|On 21 Mar 1999 19:10:56 , John Garone wrote:
|
|>The commercial version of CAB 2.7
|
|
|and just whereisthis sold?irunthedemo as that's alli could find.

I am currently awaiting my upgrade from System Solutions. I'm hoping
it will avoid the go slow/stop action I have at present with
version 2.0.

John Logan

5093. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: rcollins@gcfn.org
Message-ID: <7d95vg$cmq@login.freenet.columbus.oh.us>
Source record: 82060

Steve Sweet (steve@sweet3.freeserve.co.uk) wrote:
: On 9 Mar 1999 10:35:18 G, Nick Ripley wrote:

: :>Yes a Pap 7 english release should be available... RSN !! ;)

: Brilliant news dude, any ideas on prices yet, how do you propose to tell
: the world of the release.

: My cheque book is open and waiting.

: :> http://www.iipmail.demon.co.uk/ATARI.HTM
: :> for Texel.Hyp / Papyrus.Hyp and more.

: Are these 'official' HYP's??.

: Regards from STEve & his nice warm cosey PAK'd MegaSTE.
:
:
: * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

:

I recommend all of the English speaking people of the world that are
interested in receiving Email ROM-logicware. To inform them that they are
willing to receive an Atari (TOS) English translation of Papyrus at this time.

It may be that there have not been enough English individuals Emailing
them to a sincere market interest.

So, go to the web page and Email them.
World Wide Web: http://www.rom-logicware.com
E-Mail: support@rom-logicware.com

So hop to it get all of you friends name that do not have Email access also.

Perhaps there an English group of programers willing to help develope a
English RSC for this program.
--
Raymond Collins	Ohio State University
Collins.197@osu.edu	Neuropathology
rcollins@gcfn.org	Research Assistant

5094. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <P%UJ2.449$m3.975@news0.telusplanet.net>
Source record: 82061

>
> Know of an english version of Teli?
> I found a version and it wont even load...gripes about keyboard.sys,
> something in german I can't understand :/
>
> Brian

Well, If I remember, you need to have KEYTAB.prg (?) or something loaded
before you can load teli. Its a small download and you can get it off the
Natural Born Programmers Page.
This isnt the only program Ive came across that needs this.

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

5095. OXO WebPage URL?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <YeVJ2.8459$5p5.5507@news1.telusplanet.net>
Source record: 82062

Hey again,
Well Ive been trying to get to the OXO webpage, with no luck. Maybe I have
the wrong URL?
http://www.users.imaginet.fr/~oxo/systems/index.html
?

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

5096. Re: My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36f84978.0@nemo.idirect.com>
Source record: 82063

On 23 Mar 1999 19:13:10 , Stichting ST wrote:
>I was told that I should keep a little bit to the topic of this
>newsgroup being: Atari.
>
>Telling about my cat eating a spider is off-topic. I agree.
>
>But when that spider came out of a Atari monitor it is not.
>That raises questions I do not ask like:
>
>Are Atari monitors good hiding places for VERMIN?
>
>Can bugs make a short-circuit in Monitors so they start
>smoking?

that's actually a fair question, as certain type of bugs
(particularly cockroaches) like hiding inside electrical equipment
because it's warm and dark. I'm not sure that it would be a common
problem (although I thought I heard about one story about one computer
going down because a Palmetto bug (a large cockroach common to the
southern US) had gotten inside and shorted itself on the motherboard.
Indeed, I remember a story in ELECTRONIC MUSICIAN on this particular
problem (and they suggested putting a Combat® trap inside it).

>
>Are mice nibbling at cables very damaging?

probably mostly to the mice :) Have you ever seen "National
Lampoon's Christmas Vacation", where a cat lost all nine lives at once
pulling a similar stunt with a string of Christmas lights?

(I hope you don't think me a cat hater with the above - I actually
do like cats)

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

5097. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36f7d71020bb000@ford-trucks.com>
Source record: 82064

on Tuesday 23-03-1999 21:40, Martin "Nightowl" Byttebier wrote:

>Any idea about the update price from SL98 to SL99?

199 DEM, I believe.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
After a number of decimal places, nobody gives a damn.

5098. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36f7d71020bb001@ford-trucks.com>
Source record: 82065

on Tuesday 23-03-1999 17:52, Raymond Collins wrote:

>I recommend all of the English speaking people of the world that are
>interested in receiving Email ROM-logicware. To inform them that they are
>willing to receive an Atari (TOS) English translation of Papyrus at this time.

I did this back in November or so when it appeared that Papyrus was
"close" to release. What do you think, should I do it again? :)

>Perhaps there an English group of programers willing to help develope a
>English RSC for this program.

If you believe the ROM page, the problem is *not* with the program itself
but with the online help pages.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Consultant: Someone who knows 101 ways to make love, but can't get a date.

5099. OT:Re: My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Jeff Jewell <jjewell@ix.netcom.com>
Message-ID: <36F85966.62E237E3@ix.netcom.com>
Source record: 82066

"Daniel L. Dreibelbis" wrote:

> >Can bugs make a short-circuit in Monitors so they start
> >smoking?
>
> that's actually a fair question, as certain type of bugs
> (particularly cockroaches) like hiding inside electrical equipment
> because it's warm and dark. I'm not sure that it would be a common
> problem (although I thought I heard about one story about one computer
> going down because a Palmetto bug (a large cockroach common to the
> southern US) had gotten inside and shorted itself on the motherboard.

As I recall, the computer term "bug" arose from a problem created by a real bug back in the days of vacuum tubes...

> probably mostly to the mice :) Have you ever seen "National
> Lampoon's Christmas Vacation", where a cat lost all nine lives at once
> pulling a similar stunt with a string of Christmas lights?
>
> (I hope you don't think me a cat hater with the above - I actually
> do like cats)

I have three cats I love dearly, and it occasionally befuddles people that the scene you mention makes me laugh _every_ time I see it. I think it's the POF! sound effect...

I guess I just know how to distinguish movies from real life. It seems fewer and fewer have this ability these days...

Jeff

5100. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199903232346.a39386@d.maus.de>
Source record: 82067

```
SS>You know Fabeltjeskrant?
Who doesn't? ;-)
```

5101. Re: Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922148644-55596AEicMi@ping.be>
Source record: 82165

Doctor Clu <clu-da-bard@geocities.com> wrote on 22-03-99

>
>In other words, rather than showing a stationary screen, the screen
>scrolls up and down like the Vertical tracking is off.
>
>I've tried this on a regular color television, and a 1224 color
>monitor.
This is a long shot..... have you looked if in the autofolder there's
a small program who switches resolution from 50 to 60 Hz and viceversa?
If there is, that's the cullpritt, throw it out.....

Another long shot..... load a resolution switcher and set it to 50Hz,
then load the game.....???

Over here in Europe we use 50Hz, to get a more stable picture we can
switch to 60Hz. Some softwarehouses incorporated this on the games.
Because, these are switchers they assume when you are running in 60Hz
and start them you want to switch back to 50Hz... hence the scrolling
on a 60Hz Tv/Monitor....

Like I said this is a long shot, I could be miles off-)))

Cheers from Belgium
Dennis

5102. Re: Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922148642-55080AEicMi@ping.be>
Source record: 82166

Doctor Clu <clu-da-bar@geocities.com> wrote on 22-03-99:

> A pretty tall order. From what I've gleamed, Cab uses roughly what?
> 2 meg of ram?
> I'm curis myself since I have a 1 meg 520 and would like to check
>E-mail with it (and newsgroups)

You don't need a browser to check email and newsgroups.
STING doesn't use much memory and nearly all available clients will
run in 1MB, I wouldn't be suprised if most of them even run on a
520 ST.

check out:
Newsie => ftp + newsgroups
amail => email
There are lots more but these two have a low memory consumption.

CAB 1.5 should be able to run in 1MB, provided you switch of the cache
and use text only viewing....

Cheers from Belgium
Dennis

5103. Re: Falcon/ Cubase Audio help

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922148650-56508AEicMi@ping.be>
Source record: 82167

Chris <ckg@mindspring.com> wrote on 22-0-99;

>I re booted and when I opened the Cubase folder there were
>only 2 files of the approximately 40 or so that are part of the
>program. One of the to files name was just random non
>alphabetical characters and the other was my backup.all
>file which was 0 bytes.
>
>Does anyone know what this is about? How does a program
>run one minute and the next lock up and erase itself?

This is happening because your FAT (File Allocation Table) is corrupt.
Why this happens is one of the greater mysteries of life... well not
really, there are various reasons but I leave these for the guys in
this group who can explain it better in plain English....-)

Atari in all their wisdom provided a second FAT on your partition,
with a simple tool you can copy the contents of FAT2 into FAT1, and
your problems might be gone. I said might because this doesn't always
work, it depends on how much was overwritten before you noticed that
things went wrong....
Supposing you get your data back you're not there yet. Make a backup
and repartition harddisk, do a very extensive check , cross your
fingers and get back to making music....

Some good programs to help you when you encounter problems like these
are: EDGE, DISKUS, KNIFE ST

I'll send you the tool with a Personal Mail
Good Luck

Cheers from Belgium
Dennis

PS: Atari keeps a spare FAT just in case....with a PC you're out of
luck...-))))

5104. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922148648-56064AEicMi@ping.be>
Source record: 82168

Louis Holleman <louis@holleman.demon.nl> wrote on 22-03-99:

>But for looks? I still love the TT for that after all those years,
>including its keyboard. Time and time again I have to SEARCH for
>certain keys on a Peecee kbd... :-)

What happened to the TT keyboard? Why on earth are you trying to find
your way around on a PC keyboard?

Never search for a key on a PC keyboard....
Murphy's Law: You'll never find what you looking for if you need it

Cheers from Belgium
Dennis

PS: Atari stuff is immune to Murphy's Law-))

5105. TOS FTP client for STiK API updated

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7d6ol5hgi1@athena.netset.com>
Source record: 82169

I've updated my FTP client for the STiK API on my web page.

http://www.netset.com/~baldick/products.html

Changes:

Should hopefully run with STiNG now. It has been tested under
GlueSTiK.

Dan
aka baldrick@netset.com

5106. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <WoCJ2.239$aX3.465@198.235.216.4>
Source record: 82170

On 9 Mar 1999 04:02:50 G, Dennis Vermeire wrote:

>IIRC you are using TOS 1.0 ? If this is still the case, you've just found the
>cullprit. NVDI needs at least TOS 1.02

ARGGGHHH!!! Clearly this is stated on page ****.*** of the MANUAL. NOT!!!
NOWHERE DOES IT SAY IT NEEDS AT LEAST TOS 1.02.

Sure Enough I just tested it on my Mega II I just got and it works.

Why is this not mentioned? It says it works on ALL Ataris.

Now I have a NEW can of worms that have occured. New Post to follow:-).

>The reason it works with MagiC, is because this OS takes over control and
>NVDI is happy with it.

Yup, I figured this much.

If You want to run NVDI straight from TOS You'll need
>to install a higher/newer version.....

Nope. I cannot do that. Then it wouldn't be a 520ST with TOS 1.0:-).

>
>Cheers from Belgium
>
>Dennis
>
>.

5107. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6pCJ2.240$aX3.465@198.235.216.4>
Source record: 82171

On 9 Mar 1999 17:12:24 +, Hallvard Tangeraas wrote:

>
>I seem to remember having this problem myself. Can't remember what I
>did, but apparently I was missing a file or something.
>Could it be the "assign.sys" file?
>Have you installed NVDI directly from the disks?

Yes, I had the unopened original master disk, now registered to ME;-).

>
>If you're still having problems, mail me privately and we can compare
>files (I also have version 4.11), and perhaps I can even send you my
>"assign.sys" file, so you can get started.

I am but it appears to be a TOS 1.0 Error.
Thanks again.

>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://www.post1.com/~hall/>
>Atari Launchpad : <http://launchpad.atari.org>
>Notator/Creator SL : <http://members.forfree.at/~notator/>
>.

5108. Re: NVDI FOUR BOMBS

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fpCJ2.241$aX3.465@198.235.216.4>
Source record: 82172

On 9 Mar 1999 19:04:03 -, "sausages" wrote:
>i should have rememberd my days with the bomb disposal squad 4
>bombs=hardware prob

Must be the fact that I lack TOS 1.02.

I could employ a permanent bomb squad member here. Boy do I crash things
ALOT.

Later.
>
>.

5109. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <opCJ2.242$aX3.465@198.235.216.4>
Source record: 82173

I can't read this post without GREAT FRUSTRATION. Perhaps I need a 30"
Monitor?

On 22 Mar 1999 01:12:10 , <prunus@post3.tele.dk> wrote:
>Hi Dennis,-
>
>FYI,- the CAB.OVL that comes together with the IConn packed is not made by
Alexander Clauss.
<MONSTER SNIP>

Followed by many valuable words that are very important to the readers of

5110. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922157836-320126AEicMi@ping.be>
Source record: 82174

James Haslam <jfhaslam@zetnet.co.uk> wrote on 21.03.99:

>Yeah, I knew about Teli, but I really don't want to switch to
>I-Connect, StiNG is far better, and it supports networking, which may
>be something I will get into more in the future.

Did you know that STING and IConnect can live together ? I've got them
both installed at the same time. I use STING for surfing and IConnect
for ftp, email and newsgroups. I mainly use Iconnect because its a lot
faster. Anyway, these two don't give conflicts....
And you've got access to the best of both worlds.

Cheers from Belgium
Dennis

5111. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: <>
Message-ID: <36f70958.0@news.qnet.com>
Source record: 82175

```
On 22 Mar 1999 16:09:34 , Dennis Vermeire wrote:
>
>There's just one problem... the keyboards don't have a English layout,
>but by changing the keycaps, all should be OK
>
don't..they..use..the..international..letter..set?...not..just..the..normal
(to..me..anyway)english/usa...key..set?

*-------------------------------------------*
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
*-------------------------------------------*
```

5112. Re: Linux on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: ben@imperial.co.uk
Message-ID: <7d7fvc$8qh$1@nnrp1.dejanews.com>
Source record: 82176

Hi,

> Hi!
> Can anyone help me?
> I have the Atari Falcon 030 / MC68882 / HD 425 MB / CDx4 and I would
> like to install Linux.
>
> Czy jest mozliwe odpalenie Linuxa na Falconie z koprocesorem 68882,
> twrdzielem i CD?
>
> --
> beST regards
>
> Tomy
>
> (montom@friko6.onet.pl)
>

Well, I have never installed Linux on an Atari myself (although I am planning to shortly), but the latest version of the Debian distribution is supposed to support the Atari, including the Falcon.

http://www.debian.org

Also, take a look at http://www.linux-m68k.org

Regards,

Ben Hills.

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5113. 19" rackmount atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <7d7d1j$8ms$1@roch.zetnet.co.uk>
Source record: 82177

In a former life as an exotic dancer, jim <jim@studio9.demon.co.uk> wrote:
> I recently salvaged a 19" rackmount box from a skip and stripped out whatever was in it before (broken anyway). I'm considering rackmounting my STe. Two questions, 1. can you get TT/mega style kybrds still and can you get extended cables for these (3metres?), also mouse ext?. 2. Does anyone know the exact dimensions of the STe motherboard and PSU so I can see if it fits without gutting my STe?
>
> jim
>

I rackmounted an STFM a few years back, in a standard case from Maplins. The motherboard was slightly too large, and I had to trim about 1/4" off each side. Thankfully there's a large ground rail that can be cut into, and they even included a series of holes to help yu cut it in a "join the dots" fashion.

You may find that this is not necessary, depending on the design of the case: the Maplin ones have a double thickness wall and don't stretch to the full width they could because the screw heads stick out of the sides. The best bet is to try it - the ST motherboard is fairly simple to remove and quite robust. Of course I should mention static precautions and all that at this point, but in practice I've found that it's remarkably difficult to destroy ST motherboards, even with extreme stupidity.

Someone else may be able to help you with the keyboard question. I began by remounting the existing keyboard in a case made by cutting down the STFM case and adding a back. Later I fitted a socket to let me use a Mega STe keyboard.

Note that MIDI, cartridge and EJP ports will need moving if yuo use them. The MIDI and EJP ports can be put on the front or back with short extension lead with no problems. If the cartridge port is only needed for small dongles, and the rack case is deep enough, you can desolder this, and remount it "on its back" so that the socket points upwards. This works well, and my STFM used this technique together with a home made extension cable to let me fit my Unitor MIDI interface internally. If you're a MIDI person, you might like to add a switch to let you select between rear and front mounted MIDI sockets - handy for attaching something temporarily.

The floppy drive wil need a couple of brackets to attach it to the case, but it's nothing too arduous. I'd also recommend removing the power socket from the PSU and fitting it to the case, then wiring it through a front mounted mains switch. You can leave the old switch in place, permanently on, or lose it altogether. Either way, it means you can switch the machine on/off from the front.

You'll probably want to play a similar trick with the reset switch - you need a changeover switch to replace the existing switch.

Don't get the impression that it's a tricky job - all the bits are quite simple. It will take some time, but it's well worth it. The hardest bit is cutting the holes for the floppy drive and sockets at the rear, but if you give the final system a lick of paint, some nice Letraset labels and a spray of laquer, you'll have something to be really proud of. And with enough space for internal hard drives and the like.

Xav

--
xav@compsoc.man.ac.uk
www.compsoc.man.ac.uk/~xav
"I'm too artistic to be a scientist and too scientific to be an artist; so I became an engineer"

5114. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7d7gevqfp1@news7.svr.pol.co.uk>
Source record: 82178

On 22 Mar 1999 05:37:25 , Ronald J. Hall wrote:
>On 21 Mar 1999 12:25:54 , Robert Schaffner wrote:
>
>->Drive: Type: Size: Mech: Comments:
>->---
>->Toshiba MK2110MAT 2.1 GB 2.5"
>->---
>
> Hi Robert. Hmm...I just finished putting in a Toshiba 2.5 inch drive in
> my Falcon and its a:
>
> Toshiba MK2109MAT 2.1 GB (2109 mbytes) 2.5" Very slim! (8.9mm)
>
> Don't know what the diff is between mine and the one you have listed.

There are a couple of differences in the spec according to Toshiba's web site, but nothing to worry us AFAICS.

I've just popped a 2110 into my CT2'd Falcon, the only problem I had was that I had to insulate the mounting cradle from the motherboard with Nylon bolts and plastic spacers as there seemed to be some kind of earth loop issue.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5115. FS/T:520ST WTD:SCSI Host Adapter

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: midigear@gis.net
Message-ID: <36F7402C.EDA294CB@gis.net>
Source record: 82179

FS/T:
mint condition 520ST which was hardly ever used (100% working).
It's just the computer (no floppy drive or mouse),
but comes with both power supplies for the computer
and the (missing) disk drive.

WTD:
host adapter/cable that will work with my Mega 2 ST (not STe),
preferably with case (drive fine, but not absolutely necessary,
as I have several older small SCSI drives laying around already).
This will be my first SCSI experience with the ST...

This is a very low priority issue, so ideally, I'd like to just trade the 520
straight for the SCSI stuff in the Boston area. (perhaps you have an extra
SCSI setup and wouldn't mind a spare ST in exchange...)

please contact midigear@gis.net

5116. Wanted MultiTOS and/or MagiC

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: bbox <info@brain-box.demon.co.uk.nospam>
Message-ID: <01be7508$87b61d80$02c809c0@purple>
Source record: 82180
Cross-posted to: alt.atari,comp.sys.atari.st

Hi,

Im looking for a copy of MultiTOS and/or MagiC for the
Atari ST. Offers please to :

BobF@brain-box.demon.co.uk

Thanks.

Bob.

PS. If you are replying to this posting please remove .nospam from
the email address. Thanks.

5117. Re: Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f7521a312650e0@holleman.demon.nl>
Source record: 82181

on Tue 23-03-99 00:18 Dennis Vermeire wrote:

>Doctor Clu <clu-da-bar@geocities.com> wrote on 22-03-99:
>
>> A pretty tall order. From what I've gleamed, Cab uses roughly what?
>> 2 meg of ram?
>> I'm curis myself since I have a 1 meg 520 and would like to check
>>E-mail with it (and newsgroups)
>
>You don't need a browser to check email and newsgroups.
>STING doesn't use much memory and nearly all available clients will
>run in 1MB, I wouldn't be suprised if most of them even run on a
>520 ST.
>
>check out:
>Newsie => ftp + newsgroups
>amail => email
>There are lots more but these two have a low memory consumption.
>
>CAB 1.5 should be able to run in 1MB, provided you switch of the cache
>and use text only viewing....
>
Ermm,

aMail not being a smart suggestion: it needs a modern AES, Olga for the
text editor, etc.

Newsie handles e-mail as well. I figure Newsie's the best choice on a
memory-limited system. Handles both off- and online news, e-mail, ftp and
basic (txt-only) browsing. What more you want?

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5118. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f7521a312650e1@holleman.demon.nl>
Source record: 82182

on Tue 23-03-99 01:08 Dennis Vermeire wrote:

>Louis Holleman <louis@holleman.demon.nl> wrote on 22-03-99:
>
>>But for looks? I still love the TT for that after all those years,
>>including its keyboard. Time and time again I have to SEARCH for
>>certain keys on a Peecee kbd... :-)
>
>What happened to the TT keyboard? Why on earth are you trying to find
>your way around on a PC keyboard?

Dennis,

first of, my TT kbd is slowly degrading (bloody mylars).
Then, unfortunately, my employer uses PeeCees. Gotta work these every now
and then...
>
>Never search for a key on a PC keyboard....
>Murphy's Law: You'll never find what you looking for if you need it
>
>
>PS: Atari stuff is immune to Murphy's Law-))
>
Tell that my Atari's!!! :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5119. Re: ST and hard drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F765C8.754C529@directprovider.REMOVETHECAPITALS.net>
Source record: 82183

```
Fr Azodai a ï¿½crit :
>
> hi
> is there anyway i can attatch a hard drive to a ST? do i need an external
> adapter? if so,where can i get one :)
> thanks

That's a FAQ, so it's answered, you guessed it, in the Quick FAQ !

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5120. Re: HELP!! Atari newcomer needs you

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F76729.41B32DAC@directprovider.REMOVETHECAPITALS.net>
Source record: 82184

Joe a ï¿½crit :
>
> Please help an Atari Newbie.....

Wow, the ST is coming back in fashion. That's 3 newcomers today.

> A member of my family has inherited an Atari STE-520 (?) and would like to
> use it for typing simple text. He understands that he needs a 3.5" floppy
> called Discovery Xtra DE-1 Language Disk (?), which he has but believes to
> be defective. Can anybody tell me where I can obtain such a disk or its
> equivalent- preferably from the Internet ?

No, he doesn't. The ST has all of its operating system in ROM, so you
don't need a boot disk. It came with a so-called "language disk" which
contained various obsolete programs (an buggy Basic and a control
panel). It's rather useless nowadays.

If he wants to type text, he really needs a word processor of some sort.
For a 512K machine, I would suggest Marcel or 1stWord which should both
be available on most FTP sites (see Quick FAQ for URLs).

> Next question :- Can such a machine communicate with a modem to allow e-mail
> to be sent via the internet, and how can this best be done ?

Yes, that's all described in the Quick FAQ. However, he might want to
consider upgrading memory. The STE takes standard 1Mb 30 pin simms and
is easy to boost up to 4Mb, which opens the door to more powerful apps.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5121. Has anyone d'loaded Avalon 2.1 from ftp.steinberg.de???

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: screenstyles@hotmail.com
Message-ID: <7d81q6nge1@nnrp1.dejanews.com>
Source record: 82185

I have tried to d'load the v2.1 upgrade from ftp.steinberg.de on about five occaisions, and I have come to the conclusion that the file is corrupt. It appears to unzip OK, but when I try to run the program the loading screen is scrambled and I get a 'can't load AVALON.IMG' message, and the whole thing bombs.

I have Emailed Steinberg but (of course) they have completely ignored me.

Has anyone managed to d'load a working upgrade???

(I'm using v.2 on a 4 meg STf).

Paul~

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5122. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7d879i$b2q$1@news.campuscwix.net>
Source record: 82186

On 23 Mar 1999 07:39:11 , Derryck Croker wrote:

->I've just popped a 2110 into my CT2'd Falcon, the only problem I had was
->that I had to insulate the mounting cradle from the motherboard with Nylon
->bolts and plastic spacers as there seemed to be some kind of earth loop
->issue.
->
->Rgds, Derryck

Hi Derryck! Don't think that problem is specific to the Toshiba, Nemesis,
or C2. My original Falcon has two spacers between the HD bracket and the
motherboard. IIRC, some of the tech people from Atari recommended doing
this on all the Falcons with internal drives.

BTW, how does that C2 perform? <smile>

Catch ya later...

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5123. DarkForce! Winners...

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7d8a1rciv1@news.campuscwix.net>
Source record: 82187

Its that time once again! (thunderous drum-roll please-if you don't mind) The Winners at the DarkForce! BBS this month are as follows:

1) Peatmoss (Peter Ross): 1 6 month/3 volume subscription to Atari Computing!

2) Centurion (James Krych): ST-Plus Fanzine!
3) 69 (Brandon Blackburn): ST-Plus Fanzine!
4) Starchyld (Chris Hall): ST-Plus Fanzine!

Congratulations to all our lucky winners. Don't forget-you too could be a winner if you call our BBS at least one time each month. All it takes is that one call, and it does not matter how long you stay on. Good luck to all of next months' callers! ;-)

PS You must take a permanent password the first time you call!

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5124. Re: Telstar by Peter Rottengator (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <922201015.887.23@news.remarQ.com>
Source record: 82188

>Did you know that STING and IConnect can live together ? I've got them
>both installed at the same time. I use STING for surfing and IConnect
>for ftp, email and newsgroups. I mainly use Iconnect because its a lot
>faster. Anyway, these two don't give conflicts....
>And you've got access to the best of both worlds.

Know of an english version of Teli?
I found a version and it wont even load...gripes about keyboard.sys,
something in german I can't understand :/

Brian

5125. FS: Atari ST Software (UK)

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <36F7ABFF.9191B185@usa.net>
Source record: 82189
Cross-posted to: comp.sys.atari.st,uk.adverts.computer

I have the following items for sale. If anyone cares to make an offer
e-mail me at the address below.

Games:

Microprose Formula 1 Grand Prix
Super Grid Runner
Pipe Mania
Skweek
Trivial Pursuit: A New Beginning
Rick Dangerous
Conflict
Kick Off & Extra Time
Leaderboard
Populous
Populous II (1Mb)
Utopia & Utopia: New Worlds (Double Pack)
Steel Empire
9 Lives
Stunt Car Racer
Cannon Fodder
Virtual Reality Vol. 1 (Compilation: Starglider 2,
Carrier Command,
Midwinter,
International Soccer Challenge,
Stunt Car Racer)
Action Service (No Box)
Championship Water-Ski Challenge (No Box)
Final Fight (No box / instructions)
Operation Stealth (No Box)
Powerdrome (No Box)

Applications:

Canvas (Art Package)
GFA Basic 2 (BASIC Interpreter and Compiler)
Diamond Back II (Backup tool)
Lattice C 5.52

Thanks.

--
AG

Remove removes to remove anti-spam measures.

Alan Gauton +
335 Montford Avenue, +
Rutherglen, + E-Mail agauton@usa.net
Glasgow G73 2EF. + http://www.spd.eee.strath.ac.uk/users/ag

5126. Re: Has anyone d'loaded Avalon 2.1 from ftp

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: roters@dialup.nacamar.de
Message-ID: <7d8am7gqg1@black.news.nacamar.net>
Source record: 82190

On 23 Mar 1999 12:35:18 , screenstyles@hotmail.com wrote:
>I have tried to d'load the v2.1 upgrade from ftp.steinberg.de on about five
>occaisions, and I have come to the conclusion that the file is corrupt. It
>appears to unzip OK, but when I try to run the program the loading screen is
>scrambled and I get a 'can't load AVALON.IMG' message, and the whole thing
>bombs.
>
>I have Emailed Steinberg but (of course) they have completely ignored me.
>
>Has anyone managed to d'load a working upgrade???
>
>(I'm using v.2 on a 4 meg STf).
>
I did some time ago with the same results.
Since i got a 2.1b Version years ago of Steinberg, i think
it`s the same they keep on their Server.
There is nothing new in 2.1 besides a Digital Input Window
that lacks Hardware.
regards
Reiner

5127. Re: Lynx Browser for the Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <922201832.217.95@news.remarQ.com>
Source record: 82191

Lest we forget Newsie has a text only browser as well?
Get Newsie...
It can do email, ftp, news, and basic http :)

Brian

5128. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F91wIH.83C.0.bloor@torfree.net>
Source record: 82192

I think that, if you go to that website, there is a place to click and become a subscriber to the Calamus e-mailing list.

I did, and I'm glad. Thanks to them, I got hip to some new printer drivers and bought a newer printer. This revived my Calamus use and level of enthusiasm greatly.

Furthermore, going off-topic:

If anybody out there has a copy of 1.09N with the manuals to sell, there are some new Atari users who are interested in learning self-publishing out here in Eastern Canada. You gotta start somewhere.

John S. Gray
Isolated out in Atlantic Canada

5129. Re: MOD's - sources?

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <01be754f$5a1bf380$565e0fcb@default>
Source record: 82193

Paul McIntosh <paul_mc@atariste.freeserve.co.uk> wrote in article
<7d3qse$4lq$1@news6.svr.pol.co.uk>...
> Hi ,
>
> Just wondering if anyone knows a source of some MOD's so I can boogie
> down to my screen-saver!
>
> Can't be to processor intensive as Paula is unstable with MOD's which
> totally hog the processor with my setup.
>

Aminet have got quite a few.

Regards,

Clockmeister.

5130. A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-23 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7d8kegfes1@spnode25.nerdc.ufl.edu>
Source record: 82194

Hello friends:

I am very impresed by "Tosbox" Atari Emulator for DOS. I am
prepared to pay the more then fare Shareware fee of $15.00.

I am runing without any problems Geneva 6 , Neodesk4 , Calamus,
and even Touchup and Cyber Paint! Cyber is a program I was never able to
run on my Falcon or any other sys other than a real ST.

I am using a 486 laptop Toshiba with 4 megs of ram and all works
well.

Runing the program was very easy , just place the Tos.IMG file in
the same folder and type TB (tosBox) and there you go, Real amaizing!
Faster than Magic c PC and very solid :)

Raymond

5131. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F7D9CA.F5328456@ihug.co.nz>
Source record: 82068

Hi there,

Dennis Vermeire wrote:

> OXO Systems announced this morning that WENSUITE III version 1.0 is now
> available together with a new product EXPRESSO 1.0
> The betaversion of Wensuite 3, was lousy but it was a beta after all,
> perhaps the final version will be OK.

Its fast but I hope the display has been tidyed from previous versions I have looked at. I once took a simple page and compared appearance on Netscape 4, IE 4, Cab 2.7, and the latest demo of Wensuite I could find and Wensuite formatted tables and other stuff differently from the other 3 which all looked very similar...

> EXPRESSO is a WYSIWYG HTML page designer, supports multiple frames,
> animated and transparent GIF and according to oxo systems is very fast
> because it's build around the same engine(?) that drives Wensuite.

Interesting stuff! Make Wensuite STinG compatible and we'd be cooking!

> According to Oxo Systems HTML 4.0 and Java Script will be featured in
> the coming updates from both Wensuite and Expresso

About time! I'm learning Javascript on my Falcon, but need to save to floppy disk and visit my Father all the time to check if my scripts work or not (he uses PowerMac 7220/200 with Netscape 4.5).

> DRACONIS will know JAVASCRIPT
> a email, ftp and telnet module is included

Also about time!! This is good to see! :)

> not compatible with STING/MiNTnet....

Hopefully this can also be remedied...

Regards,

Chris Wilkinson,
/|\ ATARI Falcon030.

PS. Does anyone know how to make frames invisible in CAB 2.7?
If I write a frame laden page and make the frameborderwidth = 0 in Netscape and IE the borders are not visible (but still there). This is really handy to create neat frames with the background images tiling on to each other. I really get ticked off having to continually use a Mac to check it looks OK...

5132. Re: Falcon stereo problem, advice needed - offering reward for working solution!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36F7DBF0.1E527744@ihug.co.nz>
Source record: 82069

Hi there

Chris Swinson wrote:

> I lost both channels a while back, it blows a ground connection in the
> middle track layer, you may want to check it.
>
> Chris
>
> Satcom2 wrote in message <36F450AD.2641@primenet.com>...
> >My Atari Falcon recently lost one channel of sound from the headphone
> >jack.

I also had trouble with the headphone jack. Its a pretty crappy and cheap
headphone jack. A good blob of solder fixed it temporarily but it seems
to wiggle a bit on the mother board still...

Get someone (or yourself) who is very good with a fine tip soldering iron
to retouch the 3 contacts on the headphone socket...just incase its a dry
joint...

regards,

Chris Wilkinson,
/|\ ATARI Falcon030.

5133. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7d9812fbm1@news.inet.tele.dk>
Source record: 82070

>From: madmax@bfree.on.ca (Brian Van TIlborg)
>
>I can't read this post without GREAT FRUSTRATION. Perhaps I need a 30"
>Monitor?
>
>
>On 22 Mar 1999 01:12:10 , <prunus@post3.tele.dk> wrote:
>>Hi Dennis,-
>>
>>FYI,- the CAB.OVL that comes together with the IConn packed is not made by
> Alexander Clauss.
><MONSTER SNIP>
>
>Followed by many valuable words that are very important to the readers of
>

Sorry Brian,- I forgot to do a hard CR.

Do you want me to post it again??
Don`t know if anyone will raise objections abot it??
cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

5134. Re: Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ohXJ2.106$bH4.627@198.235.216.4>
Source record: 82071

On 22 Mar 1999 11:57:43 , Doctor Clu wrote:
.. but the program acts like it is having a problem
>with it's vertical hold.

You need the 50/60hz program. Can be found on most FTP sites. I know its on Umich. Or you can get into your monitor and play around with the vert hold so it will work with these programs then scroll funny for all the other software you have:-).

>
> Doctor Clu
>.

5135. Re: FROM 30p ATARI bits and pieces

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: David LOUGHTON <CYBERPEEPS@YAHOO.COM>
Message-ID: <36F84570.A385C7B3@YAHOO.COM>
Source record: 82072
Cross-posted to: comp.sys.atari.st,comp.sys.atari8bit,alt.atari,atl.forsale

> Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
> software for ST,JAG,2600,800XL from 30p. Private sale as space is
> needed.
>
> e.g. STARGLIDER2 for ST ï¿½2
> BALLBLAZER for 800XL(Disk) ï¿½2
> BREAKOUT for 2600 ï¿½3
> BRUTAL SPORTS FOOTBALL for Jaguar ï¿½15

5136. Linux to ST Howto

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Matt Verhoff <mverhoff@one.net>
Message-ID: <36F86B39.74F79F5E@one.net>
Source record: 82073

Does a how to exist that explains set ing up a ppp connection over null modem between a linux machine and an ST, using either STiNG or MiNT.
Thanks. Matt

5137. Questions about IBM type Hardware and Atari Emulation?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7d9uov$1aiu$1@spnode25.nerdc.ufl.edu>
Source record: 82074

I have been thinking about this for a while. The more I use TosBOX Emulator the more I ask:

If Tosbox without any windows garbage can run Tos 2.06 soo well on a 486 4 megs Toshiba that It can Run Geneva, Neodesk4 Calamus and even Old Cyber Paint without any trouble, why this software is not developed more so it becomes the Emulator and Os all in one and would not only be able to run the older Atari programs but also new programs that would take advantage of the faster more uptodate electronics? My idea is , forget of the Windows (Micro) stuff and use our great TOS in it. This would be a lot more practical and sheaper than buying expensive cards for the old STs etc.

This way TOS or whatever it would be called would be an "Atari" enviroment that could be run on the machines that are available everywhere and that are going lower and lower in price. I own many Ataris and love them, I think my Falcon is the greatest thing but the idea to run TOS PRG on a laptop is an interesting one. TOSBOX really runs the TOS programs very well and not once I had problems. It is great to be able to take this litle TOSBOX on the road and use the Atari programs I like soo much :) I got my first Atari because it was only on the St that I could run Notator.

Raymond

5138. what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903240143510.110-100000@tampa1-047.southeast.net>
Source record: 82075

to freeze the computer when recording audio track with the harddrive still spinning (LED ON).

is it a driver problem?
termination?
CAF bug?
RAM problem?
SIze of partition on which it is recording?
Size of logical sectors on this partition?
The BUS being too stressed?

What is it?

Btw, what is a real method to know if the drives are terminated correctly? I have tried many things, many of the config react the same.

Is the falcon considered a hub terminated? or not?

Help apprecited, This is "honestly" driving me crazy./ (I almost took the falcon and threw it out of the window. (I really was gonna do that :( )

5139. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903240000.a22041@lu.maus.de>
Source record: 82076

Hello guitarra,

g> Faster than Magic c PC and very solid :)
Solid maybe, but not nearly that fast (even compared to the "old" slower version of MagiC PC), not that compatible and not offering nearly as much

options. But that's okay, because it's a lot cheaper ...

If someone has to/wants to look at the price, maybe STEmulator is a choice

too (but I don't know, whether an English version exists). Not that compatible, but as fast as the old MagiC PC and not so expensive.

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

5140. Audio AVR, WAV, SND and other audio-format decription wanted !!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: psloth@post2.tele.dk
Message-ID: <Ej0K2.24$481.127@news.get2net.dk>
Source record: 82077
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.tech

I am looking for a AVR, WAV, SND and other audio file format decription -
byte by byte.
I am making a converter - I know there are some PDs but they are not fast
and with the
right options.
If you got decriptions, or know where I can find some please mail me on
psloth@post2.tele.dk

5141. Re: MEGA st

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F89E02.718016C1@directprovider.REMOVETHECAPITALS.net>
Source record: 82078

"DANIEL Sï¿½RUP PEDERSEN" a ï¿½crit :
>
> Hi there
>
> What kind of CPU sits in the Mega st? 680x0?

It's a 68000 running at 8MHz, just like a plain ST. The main difference
is RAM (either 1, 2 or 4 Mb) and the blitter chip, plus the keyboard is
one of the best ever made.

> BTW, if any of u guys know where I may find an excellent working copy of
> multitos of magic. (for download)

Those are commercial packages, so you have to buy them. Multitos is
actually MiNT+AES4.1, you can get the same from the kgmd/kemd MiNT
distribution.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5142. Re: OXO WebPage URL?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F89E77.6759ED81@directprovider.REMOVETHECAPITALS.net>
Source record: 82079

```
Bengy Collins a ï¿½crit :
>
> Hey again,
> Well Ive been trying to get to the OXO webpage, with no luck. Maybe I have
> the wrong URL?
> http://www.users.imaginet.fr/~oxo/systems/index.html
> ?

They don't have a webpage anymore, which is pretty stupid for a company
that it making a web browser if you ask me.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5143. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f89e38415db670@holleman.demon.nl>
Source record: 82080

on Tue 23-03-99 21:26 Martin "Nightowl" Byttebier wrote:
>
>>>Apart of the language, Atari, cultural and historic background, music
>>>literature, the sea, EEC, royal family, lousy weather, flowers, fruit,
>>>meat, fish, beer, the Schelde, theater, films, TV programs, agriculture,
>>>water treaty, railway union, fabeltjeskrant, Limburg, Brabant, jenever and
>> ^^^^^^^^^^^^^^
>>You know Fabeltjeskrant?
>
>Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
>nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
>Mier, Zoef de Haas etc... They don't make such good children prg's
>anymore.
>
I recall, back in '69 or '70 I was working all over the world. My family
used to send small audiotapes to me every now and then with around 5
episodes, so I (we) could enjoy Fabeltjeskrant even abroad. Looooved it.

Look at Teletubbies now: what is the world coming to??????? :-)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5144. Re: Linux to ST Howto

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: pls@no.spam
Message-ID: <7daaen$6qp$1@zharh00t.europe.nortel.com>
Source record: 82081

In article <36F86B39.74F79F5E@one.net>, Matt Verhoff <mverhoff@one.net> wrote:
>Does a how to exist that explains set ing up a ppp connection over null
>modem between a linux machine and an ST, using either STiNG or MiNT.
>Thanks. Matt
>

I've done a null modem Win95 PC to ST PPP connection.
I don't knowexactly how_to for linux, sorry.

There is a newsgroup Comp.Protocols.PPP which might answer questions on the
linux side. For the ST side, you could set up PPP as per the following
documents:-

ftp://ftp.sol.no/user/h/hallvart/atari/info/stpc_nfs.txt
or
http://www.users.zetnet.co.uk/jacquesa/atari/stpc-nfs.html

Both links are taken from Hallvard Tangeraas's excellent pages.

http://home.sol.no/~hallvart/

The documents describe my efforts at setting a ST-PC NFS connection, using PPP
over a null modem connection. The document is getting on a bit, but the setup
information is still valid.

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

5145. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36F8B00E.E512A7AC@NO.SPAM.emw.ericsson.se>
Source record: 82082

Oliver Schildmann wrote:

> g> Faster than Magic c PC and very solid :)
> Solid maybe, but not nearly that fast (even compared to the "old" slower
> version of MagiC PC), not that compatible and not offering nearly as much
>
> options. But that's okay, because it's a lot cheaper ...
>
> If someone has to/wants to look at the price, maybe STEmulator is a choice
> too (but I don't know, whether an English version exists). Not that
> compatible, but as fast as the old MagiC PC and not so expensive.

If you want a realy speedy ST emulator for the PC, try Gemulator. It's
very fast indeed. Way faster than MagiCPC, actually it's damned fast!

//Magnus Kollberg

5146. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990324113753.25934A-100000@hal.fishpool.com>
Source record: 82083

> PS. Does anyone know how to make frames invisible in CAB 2.7?
> If I write a frame laden page and make the frameborderwidth = 0 in
> Netscape and IE the borders are not visible (but still there).

Alex has been aware of that bug since..... ages. We reported that
to him a number of times on the STiK beta-testers mailing list.
It's indeed quite annoying, but that needs to be fixed in CAB.
It currently ignores the value of FRAMEBORDERWIDTH.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5147. MegaST goodies to go

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36F8CB9C.334C1E78@patent.gov.uk>
Source record: 82084

I have the following to get rid of at Package and Postage only UK, UK.

MegaST mother board with 1 meg on board
4Meg MarpetX-tra Ram, with 1 SIMM, 3 SiIPPs
Elco HD floppy kit + manual
Auto overscan
AT-Once + PC emulator (2 of)

All the above sent as seen for P and P only UK only.

If any one has an Atari Mono monitor to Falcon conversion cable I would be intersted.

Bob King.

5148. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7daj99hnm1@plutonium.compulink.co.uk>
Source record: 82085

On 23 Mar 1999 21:00:37 , "Paul Glover Simple " wrote:
>> You quoted over 260 lines of text to say that? you ignorant git:(
>I apologise for my slip of the finger.
>
>Are you just as rude to people face-to-face as you are when you are
>online?
>
>> Please show some consideration for other users.
>I do. You're the one with an attitude problem.

What's really amazing Paul is that Alf accused Atari Computing of being rude to everyone around here a few weeks ago! Sadly, he is one of those people that says things without thinking. I just wish he would respond to my responses to some of the ridiculous things he says, but no, he doesn't have the guts to engage in proper debate :-(((

Just a few weeks ago he stated quite definitely that AC had no more than 200 readers!

Surely a man that knows what he is talking about!

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5149. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7daj9ahnm2@plutonium.compulink.co.uk>
Source record: 82086

On 23 Mar 1999 21:00:40 , "Paul Glover Simple " wrote:

>The UK distributors are listed as:
>In-Print Solutions Ltd.
>c/o Steve Llewellyn
>Unit 3 Wellesley House,
>Walmer Castle Road
>GB-CT14 7NG Deal/Kent
>Fon +44 (13 04) 36 93 64
>Fax +44 (13 04) 36 93 64
>e-mail: Caluser@cix.co.uk

Sadly, I've heard about some customers of IPS who are still awaiting
for goods they have ordered and paid for, and Mr Llewellyn is not
responding to emails, letters and phone calls :-((((

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5150. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7daj9chnm3@plutonium.compulink.co.uk>
Source record: 82087

On 23 Mar 1999 21:26:20 , Martin "Nightowl" Byttebier wrote:

>Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
>nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
>Mier, Zoef de Haas etc... They don't make such good children prg's
>anymore.

Does that translate as 'magazine of fables' ? Some Kids programs
are really good. My two kids love Thomas the Tank Engine (Thomas de
stoom trein) and Fireman Sam! So does dad! :-)))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5151. Re: Audio AVR, WAV, SND and other audio-format decription wanted !!!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <7dapck$1ec$1@nnrp1.dejanews.com>
Source record: 82088
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.tech

In article <Ej0K2.24$481.127@news.get2net.dk>,
<psloth@post2.tele.dk> wrote:
> I am looking for a AVR, WAV, SND and other audio file format decription -
> byte by byte.
> I am making a converter - I know there are some PDs but they are not fast
> and with the
> right options.
> If you got decriptions, or know where I can find some please mail me on
> psloth@post2.tele.dk

How about using the open source "sox" package as a starting point and optimize
it if you think that you can speed it up?

--
Julian Reschke (mailto:reschke@muenster.de)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5152. TT-Digger V5.4

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F8E2A4.1C4D894B@cable.A2000.nl>
Source record: 82089
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech

Hi you all.

A new spring,
a new version of the this interactive disassembler.

You now can:

Mark 16 bit PC relative jumptables and generate corresponding labels.
Quick find the appropppriate indirect jmp's and jsr's.
Give names to 'absolute word' operand addresses.
Give names to standard labels.
Attach a short comment to an address.

It is on my web page: http://people.a2000.nl/hrobbers/Homepage.html

Have fun

Henk Robbers.

5153. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F8E735.AFA7EA9@cable.A2000.nl>
Source record: 82090

Detlef Lewin wrote:
>
> SS>You know Fabeltjeskrant?
> Who doesn't? ;-)

I love this NG.

There is always room for good humor and a laugh.

Henk.

5154. Re: Bugs on-topic

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36F8EB4A.3DD4ACF@cable.A2000.nl>
Source record: 82091

Jeff Jewell wrote:

> As I recall, the computer term "bug" arose from a problem created by a real
> bug back in the days of vacuum tubes...

I thought even older than vacuum tubes.
Those electromagneticly actuated
noise producing bug slamming relays.
Because bugs are the older species, bugs are
endangeoured by computers. Not the other way around.

Henk.

5155. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7db0br$18ng$1@spnode25.nerdc.ufl.edu>
Source record: 82092

Hi Oliver:

Well, for some reason Magic C pc takes forever to load on my 486,
may be because of Win 95 which I may delete soon. Also the muse ponter is
way too slow in Magic on my 486. In Tosbox it is soo fast I had to turn
off the Auto Mause acc.! Also I was able to run:

Since) :)
Phasar, Cyber Sculpt and Mymail works also but have not got it on
line jet.

Phasar works quite fast as it is TEXT based.

I think Magic PC problem is the use of Win :(

Thanks.

Raymond

5156. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7db0tg$4m32$1@spnode25.nerdc.ufl.edu>
Source record: 82093

>
> Re: A TRUE Master Piece "Amaizing"!
>
> From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
> Reply to: Magnus Kollberg
> Date: Wed, 24 Mar 1999 10:27:42 +0100
> Organization: Ericsson Microwave Systems
> Newsgroups:
>
>If you want a realy speedy ST emulator for the PC, try Gemulator. It's
>very fast indeed. Way faster than MagiCPC, actually it's damned fast!
>
>//Magnus Kollberg

Hi Magnus:

I tried gemulator Win 3.11 and was about 1/2 the speed of Tosbox
may be Gemulator 98 would be fast but hate to have to use Win for that :(

Raymond

5157. Re: OXO WebPage URL?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36F9146A.88A152C3@ping.be>
Source record: 82094

Nicholas Bales a ï¿½crit:

> They don't have a webpage anymore, which is pretty stupid for a company
> that it making a web browser if you ask me.

Don't think that ! They are not ! Wensuite is a pure jewel, but only leave it
in its jewel-case !

Jo

A better reason should be they don't want anybody to try their new version
because it's almost more buggy than the previous ...

5158. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36F91489.3824B191@ping.be>
Source record: 82095

kellis a ï¿½crit:

> Help apprecited, This is "honestly" driving me crazy./ (I almost took the
> falcon and threw it out of the window. (I really was gonna do that :( )

Do you use CAF with CT2 or not ? How did it behave before installation ?

Saturax, a friend of mine did get some serious drive problems after having installed this card ... On its first Falcon he had to make an hard switch to get the Falcon working without one of the connected IDE drives ... Centek never succeeded to resolve the problem and even never did answer to his requests ...
So, now when he want to use the turbo mode he has to reboot and select only one hard drive because otherwise the whole Falcon freezes ...

Jo

5159. Re: MegaST goodies to go

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCYOFIDFUP@data.rhein-main.de>
Source record: 82096

In <36F8CB9C.334C1E78@patent.gov.uk> BobKing wrote:

>If any one has an Atari Mono monitor to Falcon conversion cable I would
>be intersted.

DOITF030 contains colorised schematic.
Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5160. Re: New MyMAIL

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7db7cninp1@news5.svr.pol.co.uk>
Source record: 82097

On 15 Mar 1999 09:32:07 , Erik Hall wrote:
:>In article <7cg85n$q7$1@news6.svr.pol.co.uk>, steve@sweet3.freeserve.co.uk (Steve Sweet) writes:
:>>On 10 Mar 1999 06:54:58 , Erik Hall wrote:
:>>:>Hi all !
:>>:>
:>>:>
:>>:>Now it's time again for a new MyMAIL version (0.81)
:>>
:>>
:>>You've probably answered this a million times, but, when is the news menu
:>>going to work?.

```
:>As fast as i have a working code for this that i can release
:>i will do it.

OK, glad to hear thats it being worked on.

:>I have to redesign some parts of the program to make it possible

I see.

:>to handle news, this work has started but will take time as
:>i do all coding at my free time and that time is very small.
:>Sometimes it is hard to do coding both at work here and at home.

Blimey, stop for a rest some time, maybe meet the family once in a while.8~)

Thanks for your effort, i think MyMail is a very smart looking program,
you've obviously put in lots of effort, thanks for all of it.

Good Luck

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

5161. WANTED: Notator for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Simmo <simsi_NO_SPAM@hotmail.com>
Message-ID: <4q9K2.3$GU4.379@news.enterprise.net>
Source record: 82098

Hi,

I've got a friend who's a teacher in the UK and has some old atari discs
with notator files on that she wishes to get working on her school's Atari.
They're cash-strapped but desperately looking for a copy of the Notator
program - can anyone help?

many thanks

Ian

--
simsi@enterprise.net

5162. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: didier.mequignon@BIDON.wanadoo.fr
Message-ID: <7dbafb$g35$1@platane.wanadoo.fr>
Source record: 82099

On 24 Mar 1999 17:36:25 , Jo Vandeweghe wrote:
>kellis a crit:
>
>> Help apprecited, This is "honestly" driving me crazy./ (I almost took the
>> falcon and threw it out of the window. (I really was gonna do that :( )
>
>Do you use CAF with CT2 or not ? How did it behave before installation ?
>
>Saturax, a friend of mine did get some serious drive problems after having
>installed this card ... On its first Falcon he had to make an hard switch to

Since a week I have installed a CT2B on my FALCON.

>get the Falcon working without one of the connected IDE drives ... Centek
>never succeeded to resolve the problem and even never did answer to his
>requests ...

About my problems now resolved:
1) No boot on my IDE disk (an old 420 Mb Conner) in turbo:
I have patched HUSHI.SYS and MAGIC.RAM for create slow routines, now it's
OK on TOS 7.0x (I can't boot on TOS 4.0x).
2) Problems with DSP clock (blue screen at start or crashs with DSP):
I have used clock signal on Quartz 50Mhz (my DSP is always at 50 Mhz, with
CT2 DSP clock you have 32 MHz in normal mode and 50 MHz in turbo). Now It's
OK.
3) DSP interrupt not works. I have made a modification, now It's OK. You can
found this modif on my pages (INTERDSP.ZIP).

I'am electronician.

Now Quincy and Aniplayer works without patch (DSP_IRQ.PRG) in auto folder.

I have installed only this programs for my CT2B (centek disk):
CBOOT for configure NVRAM and PUTFLASH for updates.
About some programs (Newsie for example), you must remove TT-ram flags
(or else crash).

But now CAB is 4X more fast, I'am happy !!!

Regards,

Didier.

+--+
|Didier MEQUIGNON |
|E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/ |
|Address: 25,rue de l'Ascenseur 62510 Arques FRANCE |

```
|Dev 68K/DSP56001/C on |
|Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ USR33.6Kbp|
+--------------------------------------------------------------------+
```

5163. Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36F93D92.555B6FE3@ping.be>
Source record: 82100

I was pretty sure that in some of the Cab version we could find something like a conversion program which allowed to convert its hotlist to a Netscape bookmark ... or perhaps was it exactly the reverse ? I don't remember wher to find that ... If anyone remember where I would be very happy to learn it ! Thank you for any information ...

Jo

5164. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36F93819.3F7D50AE@ping.be>
Source record: 82101

> About my problems now resolved:

> 3) DSP interrupt not works. I have made a modification, now It's OK. You can
> found this modif on my pages (INTERDSP.ZIP).

Thank you for all this work and information I will transmit to my friend ...
He will go to your site and download the stuff !

Bye

Jo

5165. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36f93aa61607961@ping.be>
Source record: 82102

on Wed 24-03-1999 11:45 Mike Kerslake wrote:

>On 23 Mar 1999 21:26:20 , Martin "Nightowl" Byttebier wrote:
>
>>Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
>>nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
>>Mier, Zoef de Haas etc... They don't make such good children prg's
>>anymore.
>
>Does that translate as 'magazine of fables' ? Some Kids programs
>are really good. My two kids love Thomas the Tank Engine (Thomas de
>stoom trein) and Fireman Sam! So does dad! :-)))

The translation is mayby good but you're talking about another (recent)
kid program. This is one of the goodies of Children's BBC I guess. I saw
this prog on many occassions. Although my son doesn't understand a word
English he do love that progam.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5166. Re: Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36F93C4C.1B2B@geocities.com>
Source record: 82103

Dennis Vermeire wrote:

> This is a long shot..... have you looked if in the autofolder there's
> a small program who switches resolution from 50 to 60 Hz and viceversa?
> If there is, that's the cullpritt, throw it out.....
>
> Another long shot..... load a resolution switcher and set it to 50Hz,
> then load the game.....???
>

Alright, I'll bite.. but how do I go about doing that? (I'm new to the
Atari ST scene)

Doctor Clu

5167. Converting .ST or .MSA images to Atari floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Johan IJzerman <j_ijzerman@geocities.com>
Message-ID: <7dbidr$em2@news3.euro.net>
Source record: 82104

Hello,

I've recently (yesterday) obtained an Atari ST 520+ with a floppy drive.
As I've gathered some images from the net, I would like to know which
programs to use to convert these images back to Atari disks.

Thanks for any help,

Johan.

5168. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36f93a3648fb9920@holleman.demon.nl>
Source record: 82105

on Wed 24-03-99 11:45 Mike Kerslake wrote:

>On 23 Mar 1999 21:26:20 , Martin "Nightowl" Byttebier wrote:
>
>>Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
>>nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
>>Mier, Zoef de Haas etc... They don't make such good children prg's
>>anymore.
>
>Does that translate as 'magazine of fables' ? Some Kids programs
>are really good. My two kids love Thomas the Tank Engine (Thomas de
>stoom trein) and Fireman Sam! So does dad! :-)))
>
>
Mike, I think it does...
To be honest, I think back in the 70's, the program was maybe even more popular amongst parents. Some of the items made absolutely no sense to (small) children, but were aimed at the adults. I remember eventually the program was done all over the world, probably with adaptions to local/regional situations.
Another all-time favorite is the Muppet Show... (heck, I must be getting old!)

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5169. Re: WANTED: Notator for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7dbj02hag1@news2.xs4all.nl>
Source record: 82106

On 24 Mar 1999 12:53:49 , "Simmo" wrote:
Hi Simmo,
I don't have the original Notator, I have a c........ Notator, which works
not so good, but I can transfer these Notator files to Mid files , I think.
I got the original Notator Alpha, but I don't think these files can be read
with that somewhat stripped program.......
So I will give it a try and transfer it in a MID file or a Cubase file (ARR) if
you want that, because I have an original Cubase 3.1/Score
Jos (jovlie@xs4all.nl)

5170. Re: Atari ST - SCSI, Zip drive, Akai S2000 question

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: sir-dice@the-shades.demon.co.uk
Message-ID: <36f97544.10106742@news.demon.co.uk>
Source record: 82107

The problem does not just lie in the termination. What you are attempting is part of SCSI clustering. 2 Hosts and a number of devices in between.

If your aim is to have one OR the other machines powered up, then the problem is with termination. SCSI devices tend only to be terminated when powered up, that goes for host controllers as well. So the solution would be to place terminator in.

<TERM>--<ST>--<ZIP>--<PC?>--<TERM>

How easy that is in actuallity, kinda tricky on the ST side if I remember correctly,

If your intentions is to have both machines powered on, then the problem lies with the host controllers. They need to support other controllers on the same chain, and one of them has to be able to take a SCSI Id other than 7.

<ST Host (Id 7)>--<ZIP (ID 5)--<disk>--<PC host (id 6)>

I haven't had chance to try it on my setup. But I don't think that it will work. If you get a chance, try it and let me know the results. I have a bit of experience with SCSI clustering, as it is we use it a lot in the DEC (now Compaq) Alpha solutions that my full time job involves me in.

How this has helped. Let me know (by e-mail if poss) how you get on.

Graham,

--

Graham Harrison, Partner in AstraWare (Formally AstraSoft)

Graham@astraware.com

Find us at www.astraware.com, something for everyone
(Well PC, Atari ST/F/FM/E/Mega/Mega E/TT/Falcon, Palm)

5171. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36f915c810bab30@ford-trucks.com>
Source record: 82108

on Wednesday 24-03-1999 11:45, Mike Kerslake wrote:

>On 23 Mar 1999 21:00:40 , "Paul Glover Simple " wrote:
>>The UK distributors are listed as:
>>In-Print Solutions Ltd.
>
>Sadly, I've heard about some customers of IPS who are still awaiting
>for goods they have ordered and paid for, and Mr Llewellyn is not
>responding to emails, letters and phone calls :-((((

My previous upgrade and current upgrade order were both placed by fax
directly with invers and I, personally, have no complaints. My pre-order
correspondence has been to:

Ulf Dunkel
invers Software Vertrieb
dunkel@calamus.net

and Ulf has *always* responded in a timely manner. Oh, and I'm in the
states.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
"All new": Parts not interchangeable with previous model.

5172. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: dreibel@idirect.com
Message-ID: <36f9a74d.0@nemo.idirect.com>
Source record: 82109

On 24 Mar 1999 20:17:02 , Louis wrote:

>Mike, I think it does...
>To be honest, I think back in the 70's, the program was maybe even more
>popular amongst parents. Some of the items made absolutely no sense to
>(small) children, but were aimed at the adults. I remember eventually the
>program was done all over the world, probably with adaptions to
>local/regional situations.
>Another all-time favorite is the Muppet Show... (heck, I must be getting
>old!)
>
>
you wanna talk old - in the mid-1980s the Henson organization was
producing "Fraggle Rock" right around the corner from where I was
working in downtown Toronto in a hardware store - in fact I believe
that some of our stock was used in the old guy's workshop :)

**********Daniel L. Dreibelbis**********
Vice-President, Toronto Atari Federation (TAF)
Thorn in the side of TiFKAS and other net.twits
e-mail: dreibel@idirect.com
**********"Nevertheless, THE FUJI STILL LIVES!"**********

5173. Re: My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-24 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.freeserve.co.uk>
Message-ID: <I9bY6UAvER+2QwqN@shaw1.freeserve.co.uk>
Source record: 82110

At 19:13:10, Tue, 23 Mar 1999 Stichting ST from Stichting ST babbled on
about My cat off-topic? to all the people at Computer group
comp.sys.atari.st
>
>Are mice nibbling at cables very damaging?
>

Apart from breaking the cable (which can easily be repaired) I don't
think it'll do MUCH halm. It WILL kill the mice though. Computers use
alot of voltage nowadays..

--
Clair Shaw Aka. CDS
ICQ:1043359 Pager:http://wwp.icq.com/1043359
mailto:Clair@Shaw1.freeserve.co.uk.no.spam.here http://surf.to/shaws
DELETE .NO.SPAM.HERE TO REPLY

5174. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed02@holleman.demon.nl>
Source record: 81945

```
on Thu 25-03-99 17:10 Nicholas Bales wrote:

>
>
>Stichting ST a 'ecrit :
>>
>> On 23 Mar 1999 23:46:00, Detlef Lewin wrote:
>> >SS>You know Fabeltjeskrant?
>> >Who doesn't? ;-)
>> >.
>> I am surprised. Never thought they would export it. Seemed to me to
>> be so typically dutch that nobody else would like it.
>>
>> But looking at myself there are typically Britsh series that I like:
>> 2.4 children
>> Last of the summer wine
>
>Well, I guess this thread just about answers the question "What's
>happening to this newsgroup?"
>
>;-)
>
Nick, I luvit: the lighter side of it all. It prevents me from thinking in
HEX only :-)

--
CU NeXT msg,
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5175. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed01@holleman.demon.nl>
Source record: 81946

on Thu 25-03-99 15:35 Stichting ST wrote:

>On 24 Mar 1999 09:11:30, Louis wrote:
>>
>>Look at Teletubbies now: what is the world coming to??????? :-)
>>
>Tinky Winky: oh-oh
>
Ronald, you're even worse than I thought you were:

He knows them by their names!!!

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5176. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed03@holleman.demon.nl>
Source record: 81947

on Thu 25-03-99 18:07 Chris Simon wrote:

>On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:
>> SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
>> c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
>> ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
>> ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
>> bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
>> IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCkknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
>> cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
>> dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=
>
>Come again?
>
That's EXACTLY what he did: two more times! :-)

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5177. Re: HELP!! Atari newcomer needs you

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed04@holleman.demon.nl>
Source record: 81948

on Thu 25-03-99 18:57 Dennis Vermeire wrote:

>Nicholas Bales <bales@directprovider.net> wrote on 23-03-99
>
>Hi Nick,
>
>>Wow, the ST is coming back in fashion. That's 3 newcomers today.
>Yes, and although these people are newcomers they are able to post a
>message in this newsgroup in one go....
>
>For this simple task Ken McDonalds Windows NT driven system needs three
>retries.......
>
>Not to mention David Loughton Windows95 driven box, this one needs four.
>
>I'm wondering how many postings a Win98 needs, before it thinks it has
>succesfully sends a message....
>
>That's progress...
>
>These are just a few of the simple things, that make me glad I'm a Atari
>User.
>

One more over here... today I dug into the new gear on my work, had a look
at this Win-95 plus Novell stuff: it runs with something between 60 and 80
patches... that's where I lost track too...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5178. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed05@holleman.demon.nl>
Source record: 81949

on Thu 25-03-99 19:01 Christopher Good wrote:

>>From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
>>Newsgroups: comp.sys.atari.st
>>Subject: Re: iCAB (the unspoken browser)
>>Date: Thu, 25 Mar 1999 06:33:45 -0000
>
>Hi Joe,
>
>>DQpEZW5uaXMgVmVybWVpcmUgd3JvdGUgaW4gbWVzc2FnZSA8OTIxOTkyNTAwLTMxOTExMkFFaWNN
>>aUBwaW5nLmJlPi4uLg0KPj4+ID4+UFM6IGNhbGwgbWUgYSBlZ29jZW50cmljIGFuZCB1bmZhaXIg
>>cGVyc29uLCBidXQgSSByZWFsbHkgaG9wZSB0aGF0IA0KPj5pQ2FiDQo+Pj4gPWiZWNvbWVzIG9u
>
>How am I supposed to read this??
>
TRY AGAIN! that's what the repeats were probably for... :-)

Well, lemme guess: perhaps a demo-key for iCAB???

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5179. StiNG script for Demon ISP

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7de70e$4t1$1@roch.zetnet.co.uk>
Source record: 81950

Hi there!

Has anyone got a script I can use for Demon UK ISP, for use with StiNG?

An accquaintance has got an account with Demon for his 4mb Falcon, but he proposes using I-Connect, which I don't think is suitable for him, as the clients are limited and the only emailer is commercial, unlike Newsie which is PD, but only for Stik/StiNG.

If you've got one, I would be grateful if you could email it to me, file attach (UUE or MIME please).

Cheers!

James


```
+----------------------------------+--------------------------------------+
| James F. Haslam | Atari Falcon 14Mb, MagiC 6 / NVDI 5 |
| | |
| Internet: jfhaslam@zetnet.co.uk | Cheshunt Computer Club member!! |
| | |
| FidoNet mail: 2:254/105 | Yes, Ataris CAN surf the Web! |
+----------------------------------+--------------------------------------+
```

5180. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fa9f7e2849670@ping.be>
Source record: 81951

on Thu 25-03-1999 18:33 Rein Bakhuizen van den Brink wrote:

>
>But don?t worry, I am still the ?owner? of ?atari-nederland@egroups.com? and
>I say: you?re welcome, Derryck!
>
>Subscribe: atari-nederland-subscribe@egroups.com
>
>no content of messages required.
>
>Should some take offence of the title, all the Belgian friends are as welcome
>as ever. So, don?t hesitate Martin, Dennis, Jo!

I'm already on the list. I suppose Dennis will do that too. Jo probably not
as his speaks French (and English)

BTW: Rein how comes that all the quatation marks and ellipsis are
translated to question marks?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5181. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fa9f7e2849672@ping.be>
Source record: 81952

on Thu 25-03-1999 18:56 Dennis Vermeire wrote:

>Louis Holleman <louis@holleman.demon.nl> wrote on 23-03-99:
>
>Hi Louis,
>
>>>
>>>What happened to the TT keyboard? Why on earth are you trying to find
>>>your way around on a PC keyboard?
>>
>>Dennis,
>>
>>first of, my TT kbd is slowly degrading (bloody mylars).
>Well, like I wrote in the posting a brandnew keyboard can be obtained for
>39DM, I think this is a bargain....
>At the last Atari Messe in Germany I bought three, did a bit of hassling and
>got them for 30DM each -)))

I got one for 25 DM:-))
BTW: You forgot to tell that you can't find QWERTY keyboards, only German (QWERTZU) and Swiss ones. Don't worry you can convert then to English or French ones. How? I don't know. Ask Jo Vandeweghe (dipching@ping.be), he already convert one for himself a year ago.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5182. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fa9f7e2849671@ping.be>
Source record: 81953

on Thu 25-03-1999 18:47 Dennis Vermeire wrote:

>Dennis Bishop wrote on 23-03-99:

>When I bought my TT, they had to order it because I wanted a English keyboard
>and not the French crap.....(Sorry Jo).

So I'm not the only Belgian guy who use a QWERTY keyboard.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5183. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36FA948A.ED0@geocities.com>
Source record: 81954

Hi folks... I remember e posted a URL for a home made wooden case for a TT a few posts backs... could someone repost that URL.

Thanks!

Doctor Clu

PS: Martin.. nice website!

5184. Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7de4k2$3t1@news.ajou.ac.kr>
Source record: 81955

Greetings Atari Folks,

Has anyone found a way to get the Spectre GCR cartridge and
Software working on a Falcon?

If it will not work, Is it only due to the lack of a external 3.5
disk drive port?

Any help is appreciated.
phantomm@kih.net

5185. SuperCharger and other PC Hardware Emulators

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7de4kg$3t2@news.ajou.ac.kr>
Source record: 81956

Greetings Atari Folks,

Was looking in a back issue of STart Magazine and stumbled
onto a SuperCharger IBM XT Emulator for the ST ad.

In this advertisement, were hardware upgrade options for
the SuperCharger, including the SCplus/NET, SCplus/286,
and SCplus/386.

If anyone has any of these upgrades and or a complete
SuperCharger with at least the SCplus/286 for sale or
trade, then e-mail me at the address below.

Anyone know what the last version of the SuperCharger
software is?

Was a 386 and a 486 upgrade made for the SuperCharger?

I have a SuperCharger with what I believe is the stock
chip and would like to upgrade it, or buy/trade another
complete SuperCharger system with a 286 or better.

I am also interested in any hardware hack or tips
for the SuperCharger.

Also, while on the subject, Is there any type of cable
or device I could use to connect the SuperCharger to
a Falcon?

I am also interested in purchasing any other PC hardware
emulators for the ST/STE/MegaST/STE TT and Falcon.
If you have anything like this for sale then contact
me at the e-mail address below.

Thanks,
phantomm@kih.net

5186. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36FAB6E6.DD3AAC6F@atari.org.pl>
Source record: 81957

Tony Greenwood wrote:

> >You are not a programmer, are you? If you were, you'd know that there
> >are no "unconventional" ways to allocate memory, especially for TOS
> >programs.
>
> What do you mean by
> 'no "unconventional" ways to allocate memory'

That programs can only use Malloc() or Mxalloc() to allocate the memory (explicitly) or they can use Mshrink() to do an implicit allocation. Alternatively, a program can ignore Mshrink() using a default amount of mem assigned to it by the system. In either way the limit should work.

And, by definition, only the memory allocated (using aforementioned system functions) is considered owned by the program. So, if the system knows, that the PageStream owns certain amount of RAM, that means the PageStream has requested this RAM using one of the aforementioned system calls, and was granted the memory by the system despite the limit set.

Using the Malloc()/Mxalloc()/Mshrink()/Mfree() calls, which are standard GEMDOS memory related functions, is the "conventional" way
and there are no other ways of getting system memory. That was what I meant.

5187. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7deb23$5ct$1@roch.zetnet.co.uk>
Source record: 81958

Joe Connor wrote in message <7dcmr8rbe3@plutonium.compulink.co.uk>...
Hi everyone,

I've resisted the delights of reading newsgroups for many years but I might as well use this PC for something apart from running MagiC PC, TOSBOX, Gemulator, STemulator and any other Atari related tasks I can think off!

untill I saw you at Stafford last year I was convinced you were just a hologram,but I felt really good after registering a few things and watching you struggle hauling the sacks of cash to your waiting Roller
kevin
Atari still lives
kevin@kdermott.freeserve.co.uk
Lancashire England kdermott@zetnet.co.uk
mug shot and more at http://www.users.zetnet.co.uk/kevin/

5188. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <36FAB0B3.86F6901@cfc.dnd.ca>
Source record: 81959

Herbert Blankesteijn wrote:
>
> I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
> along fine, but none of the STs discovers any of the harddisks - I get
> no icon on the screen, let alone a window with files and folders. One
> harddisk and its cable have worked for some time, but they quit after
> I erased some files to make room on the disk.
>
> Is it possible that I erased one file too many? If so, how do I put it
> back when I can't get to the disk? Is there an installation program or
> something, that someone can mail to me? Or should the disks work
> anyhow, and must I assume something else went wrong and the disks are
> kaputt?
>
> Thanks for helping out.
>
> Herbert Blankesteijn, computerjournalist
> NRC Handelsblad, Radio Online (TROS)
> herbertb@knoware.nl
> http://huizen.dds.nl/~herbertb

AHDI (the Atari Hard disk utilities) which include ahdi.prg (the booter
you can double click on and run) shdriver.sys(the booter on the boot
sector of your hard drive - that is ahdi.prg installed on your hard
disk)
hdx.prg prg to partition your hard disks and install shdriver.sys on
your
boot sector.
the hard drives you have were either MFM or RLL(sounds like Megafiles),
not SCSI. they are probably very old.
locate the atari hard drive utilities, or uwe seimets HD Driver, and
start the boot program: ahdi.prg in atari's case. this should see
your hard disks.
run hdx.prg to install the boot sector so your disks will auto boot
(or you could just always boot from a floppy disk!)
good luck.bonne chance
ken

5189. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <RykCTnBWAr+2Ewg+@steverosie.demon.co.uk>
Source record: 81960

In article <7de5asekl1@snipp.uninett.no>, Jo Even Skarstein
<joska@nvg.ntnu.no> writes
>Dennis Vermeire is right, a TT is probably just as good as a PC when it
>comes to writing CD-Rs. Tonight my PC suddenly decided to f**k up it's own
>OS (NT4.0sp4), and *nothing* works anymore. It's only three weeks since
>the last time I had to do a full reinstall (it took me the entire
>weekend), and now I have to do it again.

It's nice NOT to be alone! I'm use to using a computer that you don't
have to re-install everything every other week. I think that's why you
have to keep up with the latest hardware. You just don't give it time to
crash, you upgrade before it does!

I would love to be able to use my pc a whole month WITHOUT having to
start from beginning again; and with Windoze '98 you HAVE to start from
the beginning, I'm glad I've got 2 hard drives; one to back up vital
info before a reformat has to happen:(

>
>Well, this is the last time. When I get it working again I'm going to sell
>it and buy a CD-R for my TT. I don't want to spend days working on some
>perverted machine's even more perverted OS just to be able to write CD-Rs
>in truecolour instead of the trusty TTs 16 colours... And with the money
>left over I'm going to buy a Palm III and have some fun :-)

My Portfolio is starting to look promising against my pc's;)

Why can't someone come up with an OS that's more stable, even the
Amoeba's is more stable than Windoze and that has a lot to be desired.

I reckon the pc's number, 120, 300, 400, 450 etc., means the number of
day before it has to be replaced before you commit hari-cari;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5190. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <7debk2$5fc$1@roch.zetnet.co.uk>
Source record: 81961

Nice to see you back Tony.

I think.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

5191. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36faacca.20370703@news.freeserve.co.uk>
Source record: 81962

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! draco <draco@atari.org.pl>
>Tony Greenwood wrote:
>
>> >You are not a programmer, are you? If you were, you'd know that there
>> >are no "unconventional" ways to allocate memory, especially for TOS
>> >programs.
>>
>> What do you mean by
>> 'no "unconventional" ways to allocate memory'
>
>That programs can only use Malloc() or Mxalloc() to allocate the memory

Hmmm try reading your original message.. you state explicitly that

"there are no "unconventional" ways to allocate memory"

This is far from true and your explanation proves you are limiting
your mind...

>Using the Malloc()/Mxalloc()/Mshrink()/Mfree() calls, which are standard
>GEMDOS memory related functions, is the "conventional" way

And what of programmers who don't use standard GEMDOS .. Are you now
going to move the goalposts ?

>and there are no other ways of getting system memory. That was what I
>meant.

Haa... my apologies..I was going by what you wrote.. not what you
meant?

You should not make sweeping statements .... We can only read your
writing.. not your mind :)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5192. Re: WANTED: Notator for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7debvg$5ii$1@roch.zetnet.co.uk>
Source record: 81963

>
>I WISH some hacker could cobble together a `cracked' copy of Notator
that
>would run without that key. I already paid $600 for my Notator, so I
have
>a right to ask. Flame away, those who have a need.
>
>John S. Gray
>Isolated out in Atlantic Canada

there has een one for years,but it is unreliable I used it as a sort of demo for a few weeks until I was happy that it was a program I was willing to spend a few hundred pounds on,after buying the legit version I can say it was the best few hundred pounds I ever spent,I still use it daily and wish there was a falcon or pc version,I have tried Logic but for what I do it's not as good as Notator

5193. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36fab7e3.0@news.madhouse.uk.com>
Source record: 81964

Hi Joe,

>
> I've resisted the delights of reading newsgroups for many years but I might as well use this PC for something apart from running MagiC PC, TOSBOX, Gemulator, STemulator and any other Atari related tasks I can think of!
>

There is that :-)

> So here's your chance to dish the dirt on Atari Computing and InterActive.
>

OK, Lets Start then!!!!!!!!!!!!!!!!!!!!!!!!

Atari Computing is brilliant :-))))))))))))))))))))

That's it I'm afraid :-(

Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk

5194. Keyboard am PC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Sascha Piculjan <audiofreak@austro.net>
Message-ID: <922401124.265890@news.vbs.at>
Source record: 81965
Cross-posted to:
comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,fido.ger.atari,fido.ger.musik,fido.ger.musiker,ger.atari

Hi Leute

Hab folgendes Anliegen:

Hab mir ein 08 / 15 - Keyboard mit Midi - Schnittstelle (in / out)
ausgeborgt und m�chte es an meinem PC (233 MMX, Win95, 64MB Ram, AWE64Gold)
betreiben. Nun habe ich folgendes Problem: Ich schaffe es nicht, am PC �ber
die Soundkarte irgendeinen Ton des Keyboards zu h�ren, geschweige denn
einzuspielen. Ich m�chte Midi - Daten ins "Cubasis AV" u.�. einspielen und
dort weiterbearbeiten. Nur habe ich dabei anscheinend irgendein Treiber- und
Installationsproblem, bei dem ich anstehe. Die Verkabelung pa�t 100%ig, nur
ich kann der Soundkarte keinen Ton entlocken. Nun meine Frage: Was mu� im
Punkt "Multimedia" in der Systemsteuerung alles installiert sein, da� ich
die Midi-Daten, die ich in den PC schicke, in Musik umsetze? Was mir
aufgefallen ist: Beim Mischpult (Play Control) ist der Punkt "Ton aus" bei
Midi deaktiviert. Vielleicht weis irgendwer eine L�sung f�r blutige Anf�nger
wie mich, denn ich hab (bis jetzt noch) absolut keinen Tau, wie ich das
machen kann. Weis wer Rat? Wenn geht, bitte Antwort an meine e-mail-adresse
klaxmax123@yahoo.com

Herzlichen Dank f�r die M�he,
Sascha

5195. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fec318.26081392@news.freeserve.co.uk>
Source record: 81966

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! osian@zetnet.co.uk (Chris Simon)

>Nice to see you back Tony.

I havn't been away....Just watchin telly thats all :)

>I think.

Bad habit...or so I am told
--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5196. Re: Keyboard am PC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7degor$r19$1@barcode.tesco.net>
Source record: 81967
Cross-posted to:
comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,fido.ger.atari,fido.ger.musik,fido.ger.musiker,ger.atari

>Hab folgendes Anliegen:
>
>Hab mir ein 08 / 15 - Keyboard mit Midi - Schnittstelle (in / out)
>ausgeborgt und mï¿½chte es an meinem PC (233 MMX, Win95, 64MB Ram,
AWE64Gold)
>betreiben. Nun habe ich folgendes Problem: Ich schaffe es nicht, am PC
ï¿½ber
>die Soundkarte irgendeinen Ton des Keyboards zu hï¿½ren, geschweige denn
>einzuspielen. Ich mï¿½chte Midi - Daten ins "Cubasis AV" u.ï¿½. einspielen
und
>dort weiterbearbeiten. Nur habe ich dabei anscheinend irgendein Treiber-
und
>Installationsproblem, bei dem ich anstehe. Die Verkabelung paï¿½t 100%ig,
nur
>ich kann der Soundkarte keinen Ton entlocken. Nun meine Frage: Was muï¿½
im
>Punkt "Multimedia" in der Systemsteuerung alles installiert sein, daï¿½
ich
>die Midi-Daten, die ich in den PC schicke, in Musik umsetze? Was mir
>aufgefallen ist: Beim Mischpult (Play Control) ist der Punkt "Ton aus"
bei
>Midi deaktiviert. Vielleicht weis irgendwer eine Lï¿½sung fï¿½r blutige
Anfï¿½nger
>wie mich, denn ich hab (bis jetzt noch) absolut keinen Tau, wie ich das
>machen kann. Weis wer Rat? Wenn geht, bitte Antwort an meine
e-mail-adresse
>klaxmax123@yahoo.com
>
>Herzlichen Dank fï¿½r die Mï¿½he,
>Sascha

first of all you need to take the rear wheels off

5197. Re: HELP!! Atari newcomer needs you

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Andy Blakely <Andy.Blakely@pnl.gov>
Message-ID: <36FAC5C9.4E0F1308@pnl.gov>
Source record: 81968

The operating systems have nothing to do with repeat postings. The repeats are caused by the newsgroup programs themselves and/or the user's settings.

I use both IBM-compatible & Atari PCs. I've noticed that IBM's have a higher quantity of programs, but lower quality than Atari most of the time. I've always loved Atari computers... don't think I'll ever love an IBM compatible, even though I use it more often.

In a way, I'm an Atari newcomer. Being only 19 years old, I used to *only* play games when Atari ST's were popular. Now I've got me two Ataris, a 1mb STf and (my new toy) a 4mb STe with 170mb hard drive (I never had a hard drive before)!!! I'm a newcomer when it comes to programming, midi, etc.

Long live Atari!
Andy Blakely

Dennis Vermeire wrote:

> Nicholas Bales <bales@directprovider.net> wrote on 23-03-99
>
> Hi Nick,
>
> >Wow, the ST is coming back in fashion. That's 3 newcomers today.
> Yes, and although these people are newcomers they are able to post a
> message in this newsgroup in one go....
>
> For this simple task Ken McDonalds Windows NT driven system needs three
> retries.......
>
> Not to mention David Loughton Windows95 driven box, this one needs four.
>
> I'm wondering how many postings a Win98 needs, before it thinks it has
> succesfully sends a message....
>
> That's progress...
>
> These are just a few of the simple things, that make me glad I'm a Atari
> User.
>
> Cheers from Belgium
> Dennis

5198. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7degoe$h2t$1@epos.tesco.net>
Source record: 81969

```
>>Nice to see you back Tony.
>
>I havn't been away....Just watchin telly thats all :)

The "fools lantern"
```

5199. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7defpm$fh9@enews2.newsguy.com>
Source record: 81970

On 20 Mar 1999 18:18:19 , mgrove@my-dejanews.com wrote:

>Check with Systems For Tomorrow. Kent said he should have some Centurbos by
>the end of the month. If your going to go to the trouble to hack your machine
>to install a Nemesis, might as well go with the Centurbo. I would stay away
>from dealers selling the REV A boards, and wait for the latest version from
>Centenk.

Where might I find more information on the Centurbo? Do they have a web site?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

5200. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <7deijc$6me$2@roch.zetnet.co.uk>
Source record: 81971

```
On 25 Mar 1999 06:17:36 , "Joe Connor" wrote:
|DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
|Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
|DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgdGhlIEF0YXJpIE1lc3NlIG5leHQgbW9udGggaW4g
|R2VybWFueS4gSSBjYW4ndA0KPj4gaW1hZ2luZSB3ZSdyZSBnb2luZyB0byByBzdGFydCBhIHJvdyB0
|aGVyZSwganVzdCBsaWtlIGluIHRoaXMgbmV3c2dyb3VwIHdlDQo+PiB3aWxsIGFsbCBoYXZlIEEg
|Z29vZCB0aW1lIGFuZCBiZSBsaWtlIG9sZCBmcmllbmRzIG1lZXRpbmcgZWFjaCBvdGhlci4gSWYN
|Cj4+IHdlIHJlYWxseSBoYXRlZCBlYWNoIG90aGVycyBndXRzLi4uLi4NCj4NCj5Mb29raW5nIGZv
|cndhcmQgdG8gZ29pbmcgdGhlcmUuLi4uIExldCdzIGhvcGUgSSBoYXZlIGVub3VnaCBtb25leSBs
|ZWZ0LA0KPmNhdXNlIG15IGJpcnRoZGF5IGlzIGFyb3VuZCB0aGF0IHdlZWtlbmQgYWxzby4uLi4g
|Oy0pDQoNCkknbGwgYmUgdGhlcmUgbWFubmluZyB0aGUgQXRhcmkgQ29tcHV0aW5nIHN0YW5kIHNv
|LCBpZiBhbnlvbmUgcmVhZGluZyB0aGlzIG5ld3Nncm91cCBkb2VzIGF0dGVuZCwgZG8gY29tZSBh
|bG9uZyBhbmQgc2F5IEhpIQ0KDQpKb2UgQ29ubm9yDQo=
|

aajhdfljhaehLKDHhsdlfhLFlkjhfhlkfsa7w8298hHKhlkhflkHASD

John Logan
```

5201. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <922405326_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 81972

In article <7de5asekl1@snipp.uninett.no>
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:-

>Tonight my PC suddenly decided to f**k up it's own
>OS (NT4.0sp4), and *nothing* works anymore.

Many people would say that's your problem right there. From what I
have read SP4 is very bug ridden. SP3 is much more stable.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

5202. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: <>
Message-ID: <36fab324.0@news.qnet.com>
Source record: 81973

```
On 25 Mar 1999 06:17:36 , "Joe Connor" wrote:
>DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgdGhlIEF0YXJpIE1lc3NlIG5leHQgbW9udGggaW4g

What in the hell is this garbage?

*-------------------------------------------*
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
*-------------------------------------------*
```

5203. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fa6e4018cbdf3@ford-trucks.com>
Source record: 81974

on Thursday 25-03-1999 08:00, Derryck Croker wrote:

>On 23 Mar 1999 21:00:40 , "Paul Glover Simple " wrote:
>>competitive upgrade. I'll check on UK availability in the morning.
>
>If you hear of any news let us all know please Paul.

From invers' order page:

Crossgrade SL99 from other DTP programs 399.00 DEM
e.g. DA's Layout, TimeWorks Publisher, FrameMaker,
PageMaker, VivaPress, Quark XPress etc.
(please send us the original disk/CD and original manual)

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
"Portable": Survives system reboot.

5204. Re: New Calamus page

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fa6e4018cbdf4@ford-trucks.com>
Source record: 81975

on Thursday 25-03-1999 11:12, Emmanuel Curis wrote:

> Thank's to Didier Briel, who translated them in english, I can
>announce the availability of two Calamus pages on my website.

Thank-you both! I look forward to checking them out.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Tell the truth - there is less to remember.

5205. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fa6e4018cbdf5@ford-trucks.com>
Source record: 81976

on Thursday 25-03-1999 03:04, Dennis Vermeire wrote:

>Did You know:
>When you have a CAB, MagiC, NVDI etc distributed by System Solutions,
>ASH refuses to update these, because it doesn't come from them...you
>can only get an update from System Solutions....

Well, I guess this is confusing because in my mind, only the translation comes from System Solution (in your example) but the actual program is still an ASH product. I have to assume that ASH must be paid for every copy that SS sells. Yes? Definitely a strange, and difficult to understand policy.

>This subject is not closed yet!! I can go on for hours.... what it
>comes down to is that certain people just don't give a shit about the
>Atari community. "Lets take the money and run" seems to be their credo,
>it's time we start kicking them in their *****

From what you have written above, "they" don't care about our money so very little of what we can do really matters.

This is all definitely confusing... :(

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
A handful of friends is worth more than a wagon of gold.

5206. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fa6e4018cbdf6@ford-trucks.com>
Source record: 81977

on Thursday 25-03-1999 12:26, Tony Greenwood wrote:

>Amount of downloads does not equal amount of users (unfortunatly)

Certainly not *paid* users, unfortunately!

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Can anyone remember when the times were not hard, and money not scarce?

5207. Re: Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36FB1C42.456155F0@jps.net>
Source record: 81978

The Spectre will not work at all due to differences in the hardware spec
of the Falcon cart port vs the ST cart port. It has nothing to do with
the external floppy port. That served only to allow it to read Mac
disks. Spectre GCR without the floppy connector works as a Spectre 128.
Neither will work on the Falcon cart port.

Phantom wrote:
>
> Greetings Atari Folks,
>
> Has anyone found a way to get the Spectre GCR cartridge and
> Software working on a Falcon?
>
> If it will not work, Is it only due to the lack of a external 3.5
> disk drive port?
>
> Any help is appreciated.
> phantomm@kih.net

5208. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Detlef_Lewin@mausd.gun.de
Message-ID: <199903252344.a43890@d.maus.de>
Source record: 81979

SS>Never thought they would export it.
I used to watch it on Nederland 3.

5209. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199903252047.a35022@wun.maus.de>
Source record: 81980

Hallo Magnus!

MK>Why not make a RSC translator?

Somebody already had this idea. The below mentioned program is intended for
extracting texts from resource files in order to translate them and tomaintain
multilingual resources together with ResourceMaster RCS.

I didn't try it myself yet, but here is the announcement from
maus.computer.atari.news (translation appended):

From: Armin Diedering @ L2
Newsgroups: Maus.Computer.Atari.News
Subject: ResourceTextReplacer (RTR) 1.0
Maus-ID: A32853@L2
Message-ID: <199902132305.a32853@l2.maus.de>
Date: Sa, 13.02.99 23:05

Programmname: ResourceTextReplacer (RTR)

Version: 1.0

Datum: 11.02.1999

Typ: Programmier-Tool

Status: Shareware-Eingeschrï¿½nkt

Preis: 20 DM

Autor: Armin Diedering
Armin_Diedering@L2.maus.de
A.Diedering@t-online.de

Kurzbeschr.:

ResourceTextReplacer (RTR) v1.0 vom 11.2.1999
Es kï¿½nnen alle Texte einer Resource (Buttontexte usw.) in eine ASCII-Datei
exportiert werden. Selbstversï¿½ndlich kann RTR so eine Datei einlesen und
alle Texte einer Resource ersetzen.
RTR unterstï¿½tzt ResourceMaster-Multilayer-Resourcen (ab RSM v3.0)

Neuerungen:
alles - da erste ï¿½ffentliche Version

Download:
Internet:
http://home.t-online.de/home/A.Diedering/

Archiv(e):
rtr10 .lzh 142515 Bytes 1999-02-13 20:54:36 Uhr

Translation by Ekkehard:
------- start ----------

Program name: ResourceTextReplacer (RTR)

Version: 1.0

Date: 11.02.1999

Type: Programming tool

Status: Shareware restricted (means: key registration)

Price: 20 DM (10.23 EUR)

Author: Armin Diedering
Armin_Diedering@L2.maus.de
A.Diedering@t-online.de

Brief description:

ResourceTextReplacer (RTR) v1.0 from February 11, 1999
All texts from a resource (Button texts, ...) can be exported to a plain
ASCII File. Of course, RTR is also able to read such a text file and replace
all texts in a resource file.
RTR supports ResourceMaster-Multilayer-Resources (RSM v3.0 or newer)

------- end translation ------

[ST-Guide .hyp file and Bubble GEM help included, unfortunately both in German]

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

5210. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7de0rm$mt4$1@plutonium.compulink.co.uk>
Source record: 81981

On 25 Mar 1999 08:00:15 , Derryck Croker wrote:

>You don't say if your mailing list is to be in Dutch or English?

Ronald was missing talk in Dutch, so the list will be in Dutch from what he says. But, Dutch is a close cousin to English and German so it should be understandable to a large degree. Admittedly I have a slight advantage in knowing a little bit of Dutch, but IMO it's the easiest continental European language for English speakers to understand! ;-)

Anyway, we can always pressurize Mark Wherry to do a GEMTrade for Dutch!

:-)))

5211. TOS 2.06 for MEGA-ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: gokmase@my-dejanews.com
Message-ID: <7ddae8$8s0$1@nnrp1.dejanews.com>
Source record: 81995

Greetings all,

I wonder if TOS 2.06 can be used on a Mega-ST? I guess it should as the computer itself doesn't differ all that much from a standard ST. If it is possible, will upgrading to TOS2.06 only include changing chip, or is additional solering and stuff required?

Regards,

Joakim

WWW: http://hem1.passagen.se/gokmase/atari

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5212. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922363044-782287AEicMi@ping.be>
Source record: 81996

Jo Vandeweghe <dipching@ping.be> wrote on 25.03.99:

Hi Jo,
>
>Dennis Vermeire a ï¿½crit:
>> Did You know:
>> When you have a CAB, MagiC, NVDI etc distributed by System Solutions,
>> ASH refuses to update these, because it doesn't come from them...you
>> can only get an update from System Solutions....
>
>That's not true... I did get updates from ASH with NVDI coming from SS

At the last Atari messe last october, I tried on the saturday and on
sunday to get it updated. ASH simply refused when they noticed, NVDI
came from SysSol. They did offer me a discount on the normal price, but
that is not what I call upgrading.... Lucky for me the brother B. who
wrote NVDI were there also, and they did not make any problems....
When I confronted ASH with this, they give me the quoted explanation,
and it a way it makes sense...
I gues you have just been lucky, I don't want to start a *YES-NO* game
here, if anyone is thinking of upgrading a ASH product, bought from
SysSol, at the Messe in Germany next month they'll remember what I wrote
here....

BTW: Have you ever tried it the other way around ? I did -((((

Cheers from Belgium
Dennis

PS: ROM makes no problems about updating Papyrus, but then you do get a
German version...and that is what this thread is all about, was is not?

5213. STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922363050-783235AEicMi@ping.be>
Source record: 81997

Charles Silver <csilver@Puke.On.Spammers.com> wrote on 23-03-99:

Hi Charles,
>
>Ahhh, if IConnect is faster than STinG, then you don't have STinG setup
>properly.

What makes you so sure of this? Have you ever tried it out?
My STING setup is perfect-), opposed to when I first installed it I finetuned it, and it is about 20% faster now...
IConnect needs a fair bit of finetuning also, once they are both setup and tuned (every ISP needs different values), IConnect beats STING hands down.
Downloading files from a ftp server can be up to 40% faster, surfing the web can in certain cases be twice as fast (100%).
Have I gone complete nuts? others have claimed this before and you're the first one to doubt it...

Downloading a 1MB from the Belgium Ftp site:
With STING and aftp 1.5 : average speed 4400 cps, 4'13"
With IConnect and FiFi : average speed 5200 cps, 3'04"
The values that STING give are not bad at all, but when IConnect is tuned it flies... don't stare yourself blind at the figures, the biggest saving comes from the continuing flow of data. IConnect never stops while with STING its like *stop*go*stop*go* these stops are very short, but in the end add up....

Surfing to my ISP homepage:
With STING : average speed 5800 cps, 1'48"
With IConnect: average speed 7200 cps, 53"
I removed the website from the cache, not only is the speed difference significant, but once again STING has these annoying stops. Do the words "waiting for connection" sound familiar? With IConnect you do get these stops also, but they don't occur as often and they don't last as long.

Sending a 1MB email with attachment:
With STING and MYMail : average speed 1700 cps ,9'04"
With Iconnect and ASH Emailer: average speed 3500 cps, 5'17"
Perhaps this last example shows my point best of all, four minutes is a long time...

Peter Rottengatter himself agreed that STING is not optimised for speed, this will certainly change when the next version arrives. I'm not knocking STING here, I use it myself and I'm very glad I've got it, but that doesn't mean that one should spit one IConnect. Most of us don't use it, and when it get mentioned it's always in the crummy and buggy

combination with CAB.
Running with clients like FiFi, ASH Emailer and Teli IConnect can't be beaten on Atari, and I've seen figures which are a lot worser on other platforms also.

Optimising IConnect:
This depends on the ISP, so I'll just give general figures here, fine tuning it is trial and error-)

Activate ONLY PRO
DNS : Timeout 10, Query 6
Sockets : 1025 min, 7777 max, 32 backlog
PPP : 750ms retries, 8 max NAK
TCP : 2048 receive , 1500 window limiter
IP : 1650 trans Unit, 30 incoming queue

These are the "optimised" figures for a connection to PING (Belgium),with a 56K modem, V90 protocol.

Sometimes, not entering the proxyserver , speeds up things also dramatic, but this is also true for STING

Cheers from belgium
Dennis

5214. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922363046-782771AEicMi@ping.be>
Source record: 81998

Joe Connor <joe@inactive.cix.co.uk> wrote on 25.03.99:

Hi Joe

>I understand your frustration but Alexander is continuing to support
>the Atari platform.
What do you understand by continuing?

>If iCAB development helps secure a future for the Atari version I'm
>happy with that.
So would I and everybody else here, but the iCab Company has got nothing to do with our CAB. I fail to see how this is going to have any positive effects on the Atari CAB. All generated income will be invested in future MAC projects....

>Alexander told me recently there were 80,000 iCAB downloads of in less
>than a month, so it's no surprise his attention and efforts are
>elsewhere ATM!
This proves my point....
Development on iCAB started a year ago, around that time development on CAB was put on ice. According to you and the iCAB website a lot more work has to be done before iCAB is finalised. When iCAB starts shipping he'll be very busy ironing out bugs and programming the next version. So where and when is he going to find time for the Atari version, in the last fourteen months he didn't even look at it....
As long as CAB is on sale it would be very bad marketing to announce publicly that development is finished, I don't think ASH would be very pleased with this either.
Personaly I think CAB is history, if ever a new CAB written by Mr.Claus gets released, I'll be the first one to apologise here, until that day I stand by every single word I wrote....

Cheers from belgium
Dennis

5215. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <37082a31.16234166@news.freeserve.co.uk>
Source record: 81999

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
>

>I understand your frustration but Alexander is continuing to support the Atari platform.

In what way ?..(For the record I have asked for and recieved a favor
from Alexander in the past and he helped me for free.. I have no bones
to pick and he is one of the TOP people in ATARIs history as I and
most people know it).... But surely he has moved on ?

>OK so he's made iCAB - everyone has to make a living - and you can't do that solely in the Atari marketplace.

I personaly don't think anyone should be trying to make money out of
ATARIans full stop..Although I did buy CAB 2.5:(..This is a hobbyist
platform after all.. But then thats just my personal opinion.. We both
agree no one is going to get rich off our platform anymore.. Long gone
are the Jeff Minters blah blah

>If iCAB development helps secure a future for the Atari version I'm happy with that.

How do you relate the two ?

>Alexander told me recently there were 80,000 iCAB downloads of in less than a month, so it's no surprise his attention and efforts are elsewhere ATM!

Amount of downloads does not equal amount of users (unfortunatly)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5216. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <370a2a81.16314170@news.freeserve.co.uk>
Source record: 82000

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>

>I've resisted the delights of reading newsgroups for many years but I might as well use this PC
snip
>So here's your chance to dish the dirt on Atari Computing and InterActive.

Or we could just ignore you the same way you just admitted to ignoring
us all these years..

Hey just a thought......:)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5217. Re: TOS 2.06 for MEGA-ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36FA3508.582CA70B@directprovider.REMOVETHECAPITALS.net>
Source record: 82001

gokmase@my-dejanews.com a ï¿½crit :
>
> Greetings all,
>
> I wonder if TOS 2.06 can be used on a Mega-ST? I guess it should as the
> computer itself doesn't differ all that much from a standard ST. If it is
> possible, will upgrading to TOS2.06 only include changing chip, or is
> additional solering and stuff required?

It is possible, but it requires soldering. The procedure should be the
same as fitting 2.06 to any ST(F) as described somewhere in the Quick
FAQ. Only STEs can be upgraded to 2.06 without much soldering.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5218. FS 520ST (USA only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990325084205.26492.00000015@ng18.aol.com>
Source record: 82002

I have the following for sale. I prefer to sell the whole lot as a package.
However, I am willing to sell individual items but the ST must sell as a unit
and not as parts.
Here then for your viewing pleasure is a list of my ST stuff :) :
HARDWARE:
4mb 520ST with SC1224 color Monitor, SF314 Floppy Drive, mouse, joystick, Alpha
Data trackball, manual, System & language disks, and mouse cleaning ball.

GAMES:
GBA Championship Basketball The Sentry Populous
MetroCross Star Glider Conquest of Camelot

Guild of Thieves Star Ray Shadow of the
Beast II
Zork I AD&D Hillsfar Gold Runner II
Station Fall Golden Path Grid Iron
HitchHiker's Guide to the Galaxy The Black Cauldron Swiftar
Battleship Obitus Alcon
Pirates of the Barbary Coast Flight Simulator II

APPLICATIONS:
Habba Check Minder H&D Base Hippo Pixel
Hippo Fonts Cyber Sculpt Art & Film Director
Multi Desk Calamus Outline Art OutBurst 3.3
VIP Professional Flash That's Write
v.3.1G
Atari Logo

BOOKS/PUBLICATIONS:
ST Basic Source Book
A Source Book for Atari Logo
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI,
ExtedDos Pro, ICD HD utilities.

5219. FS 520ST (USA only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990325084714.27704.00000035@ng19.aol.com>
Source record: 82003

Note: The Falcon is not for sale as yet. It is listed only as my signature file.
thanx. :)
Falcon030, 14mb ram, 540mb hd, 17" svga monitor, MagiC, Pagestream, NVDI, ExtedDos Pro, ICD HD utilities.

5220. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990325155603.28760D-100000@hal.fishpool.com>
Source record: 82004

On Thu, 25 Mar 1999, Dennis Vermeire wrote:

> Personaly I think CAB is history, if ever a new CAB written by Mr.Claus
> gets released, I'll be the first one to apologise here, until that day I
> stand by every single word I wrote....

A version with more than just a couple of bugfixes or I-Connect
specific gizmos, that is......

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5221. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7ddglnamc1@plutonium.compulink.co.uk>
Source record: 82005

On 24 Mar 1999 20:17:02 , Louis wrote:

>Mike, I think it does...

;-)

>To be honest, I think back in the 70's, the program was maybe even more
>popular amongst parents. Some of the items made absolutely no sense to
>(small) children, but were aimed at the adults. I remember eventually the
>program was done all over the world, probably with adaptions to
>local/regional situations.

Well Magic Roundabout has to be the ultimate kids show, but with a
very adult meaning in it! The New Magic Roundabout narrated by Nigel
Planer of the Young Ones fame is even more adult - see my daughter
Nirvana's page on my web site for an explanation! :-)

>Another all-time favorite is the Muppet Show... (heck, I must be getting
>old!)

I never really got into the Muppet Show, but do you remember the film
Dark Crystal? The puppets in that film were made by the Muppet Show
people IIRC. A really nice film, I was about 20 when I saw it, and
took a 17 year old girlfriend to see it with me, and we both were
almost in tears - such a moving story really.

5222. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7ddglpamc2@plutonium.compulink.co.uk>
Source record: 82006

On 24 Mar 1999 19:34:10 , Martin "Nightowl" Byttebier wrote:
>on Wed 24-03-1999 11:45 Mike Kerslake wrote:

>>Does that translate as 'magazine of fables' ? Some Kids programs
>>are really good. My two kids love Thomas the Tank Engine (Thomas de
>>stoom trein) and Fireman Sam! So does dad! :-)))
>
>The translation is mayby good but you're talking about another (recent)
>kid program. This is one of the goodies of Children's BBC I guess. I saw
>this prog on many occassions. Although my son doesn't understand a word
>English he do love that progam.

Not sure which programme we're talking about here, but IKWYM - my son happily watches cartoons in German on satellite TV and he seems to know what's going on to a large degree. Kids are just so much better at learning and absorbing new things. Kyle just sits here in front of the monitor and types his name on the keyboard just perfectly, he's only just three years old, so I'm quite impressed. I just wish I could learn new things so quickly!

:-)

5223. Re: WANTED: Notator for Atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F95MGu.79K.0.bloor@torfree.net>
Source record: 82007

Best of Luck. Maybe the subscribers to Hallvard Tangeraas' list can help. It is unfortunate that, when E-Magic brought out LOGIC for the Atari, their upgrade for Atari owners required the Notator SL dongle be returned in exchange for the LOG3 device.

What on earth were the E-magic people thinking at the time? Now there are situations all over the place, where some old .SON files exist, but there is no working copy of Notator in the area.

I WISH some hacker could cobble together a `cracked' copy of Notator that would run without that key. I already paid $600 for my Notator, so I have a right to ask. Flame away, those who have a need.

John S. Gray
Isolated out in Atlantic Canada

5224. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <36FA53A8.525C1E41@idirect.com>
Source record: 82008

oh this is very sad. :-(
I enjoyed your page _very_ much!

Bengy Collins wrote:
> 1) ASH. I know it sounds dumb, but I have never recieved any feedback,
> comments, any "thanks for all the work" or anything about my page. ASF on
> the other hand (Application Systems France) have been very nice. I just feel
> that ASH doesnt aprove of my page or something. Maybe Im being selfish, but
> I feel that if Im going to support ASH, which sells COMMERCIAL products,
> they could at least.. I dont know. It all comes down to, MiNT costs nothing.
> If there is a support site out there, it probably should be for MiNT. Is it
> not ASH's job to support its own products?

too true. but maybe ASH is not as BIG as it appears. maybe their
resources are very tight too? STill, they could have at least
contacted you!!

> 2) Time of course.. I have recieved these huge headaches lately, I can not
> take watching Atari Users bicker over small things about which OS is better,
> how it's a crime to use another computer if its not atari compatable and so
> forth. I liked Atari mostly because of the users.. they were like a family.
> Owning an Atari is like being a member of this amazing club that has
> enormous benifets. Lately though, all I hear is how this and this sucks,
> such and such is better...

ahh yes. a family! :-)))
tell me, what family does not quarrel and fight about the stupidest
things, eh?
but we are here to help each other at the end of the day!

> Please everyone who supports my page, it has nothing to do with you . I
> recieve Soooo Much Positive feedback that it really motivates me, I have
> always wanted to learn how to program and make some killer GEM apps, and
> maybe Ill do that now. Maintaining a web page really takes a lot of effort
> (dont let anyone tell you different, if they do .. then.. well.. maybe Im
> just stupid then). I know I have people who visit my page on daily basis, so
> I feel bad If it goes unupdated for a day, I feel like I let you guys down.
> This feeling, and all the other stress that is in my life right now.. aurgh,
> I can't even describe it. Its my graduating year of high school, I only will
> have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I
> am taking 3 classes out of school just so I will graduate in time. My Dad
> is flying down for graduation, my girlfriends grandmother is. I can't let
> these people down, what if I wont even be able to go to the ceremony.. that
> will be terriable.

well I don't think you are stupid, esp. not when you are graduating
high school!!
lots of hard work those extra classes, but it will be worth it eh, and
anyway not as hard as keeping the MagiC page updated every day I
think!! :-)))

> I better stop rambling on, the point it, I am not leaving the Atari, I never
> will, I just cant handle everything in my life right now.
> I hope everyone understands, if you don't , well neither do I soo..
> Bengy

fait attention mon ami, go and sit beside Old Man in the Coolies as
the sun sets, and take a deep breath!!
all the best.meuilleur chose a toi
ken

5225. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <36FA5490.F1741776@idirect.com>
Source record: 82009

oh this is very sad. :-(
I enjoyed your page _very_ much!

Bengy Collins wrote:
> 1) ASH. I know it sounds dumb, but I have never recieved any feedback,
> comments, any "thanks for all the work" or anything about my page. ASF on
> the other hand (Application Systems France) have been very nice. I just feel
> that ASH doesnt aprove of my page or something. Maybe Im being selfish, but
> I feel that if Im going to support ASH, which sells COMMERCIAL products,
> they could at least.. I dont know. It all comes down to, MiNT costs nothing.
> If there is a support site out there, it probably should be for MiNT. Is it
> not ASH's job to support its own products?

too true. but maybe ASH is not as BIG as it appears. maybe their
resources are very tight too? STill, they could have at least
contacted you!!

> 2) Time of course.. I have recieved these huge headaches lately, I can not
> take watching Atari Users bicker over small things about which OS is better,
> how it's a crime to use another computer if its not atari compatable and so
> forth. I liked Atari mostly because of the users.. they were like a family.
> Owning an Atari is like being a member of this amazing club that has
> enormous benifets. Lately though, all I hear is how this and this sucks,
> such and such is better...

ahh yes. a family! :-)))
tell me, what family does not quarrel and fight about the stupidest
things, eh?
but we are here to help each other at the end of the day!

> Please everyone who supports my page, it has nothing to do with you . I
> recieve Soooo Much Positive feedback that it really motivates me, I have
> always wanted to learn how to program and make some killer GEM apps, and
> maybe Ill do that now. Maintaining a web page really takes a lot of effort
> (dont let anyone tell you different, if they do .. then.. well.. maybe Im
> just stupid then). I know I have people who visit my page on daily basis, so
> I feel bad If it goes unupdated for a day, I feel like I let you guys down.
> This feeling, and all the other stress that is in my life right now.. aurgh,
> I can't even describe it. Its my graduating year of high school, I only will
> have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I
> am taking 3 classes out of school just so I will graduate in time. My Dad
> is flying down for graduation, my girlfriends grandmother is. I can't let
> these people down, what if I wont even be able to go to the ceremony.. that
> will be terriable.

well I don't think you are stupid, esp. not when you are graduating
high school!!
lots of hard work those extra classes, but it will be worth it eh, and
anyway not as hard as keeping the MagiC page updated every day I
think!! :-)))

> I better stop rambling on, the point it, I am not leaving the Atari, I never
> will, I just cant handle everything in my life right now.
> I hope everyone understands, if you don't , well neither do I soo..
> Bengy

fait attention mon ami, go and sit beside Old Man in the Coolies as
the sun sets, and take a deep breath!!
all the best.meuilleur chose a toi
ken

5226. Re: MagiC Online will close this weekend.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Ken Macdonald <anarkist@idirect.com>
Message-ID: <36FA5593.8D01B19E@idirect.com>
Source record: 82010

oh this is very sad. :-(
I enjoyed your page _very_ much!

Bengy Collins wrote:
> 1) ASH. I know it sounds dumb, but I have never recieved any feedback,
> comments, any "thanks for all the work" or anything about my page. ASF on
> the other hand (Application Systems France) have been very nice. I just feel
> that ASH doesnt aprove of my page or something. Maybe Im being selfish, but
> I feel that if Im going to support ASH, which sells COMMERCIAL products,
> they could at least.. I dont know. It all comes down to, MiNT costs nothing.
> If there is a support site out there, it probably should be for MiNT. Is it
> not ASH's job to support its own products?

too true. but maybe ASH is not as BIG as it appears. maybe their
resources are very tight too? STill, they could have at least
contacted you!!

> 2) Time of course.. I have recieved these huge headaches lately, I can not
> take watching Atari Users bicker over small things about which OS is better,
> how it's a crime to use another computer if its not atari compatable and so
> forth. I liked Atari mostly because of the users.. they were like a family.
> Owning an Atari is like being a member of this amazing club that has
> enormous benifets. Lately though, all I hear is how this and this sucks,
> such and such is better...

ahh yes. a family! :-)))
tell me, what family does not quarrel and fight about the stupidest
things, eh?
but we are here to help each other at the end of the day!

> Please everyone who supports my page, it has nothing to do with you . I
> recieve Soooo Much Positive feedback that it really motivates me, I have
> always wanted to learn how to program and make some killer GEM apps, and
> maybe Ill do that now. Maintaining a web page really takes a lot of effort
> (dont let anyone tell you different, if they do .. then.. well.. maybe Im
> just stupid then). I know I have people who visit my page on daily basis, so
> I feel bad If it goes unupdated for a day, I feel like I let you guys down.
> This feeling, and all the other stress that is in my life right now.. aurgh,
> I can't even describe it. Its my graduating year of high school, I only will
> have 85 credits (you need 100 to graduate, 90 to get to the ceremony) so I
> am taking 3 classes out of school just so I will graduate in time. My Dad
> is flying down for graduation, my girlfriends grandmother is. I can't let
> these people down, what if I wont even be able to go to the ceremony.. that
> will be terriable.

well I don't think you are stupid, esp. not when you are graduating
high school!!
lots of hard work those extra classes, but it will be worth it eh, and
anyway not as hard as keeping the MagiC page updated every day I
think!! :-)))

> I better stop rambling on, the point it, I am not leaving the Atari, I never
> will, I just cant handle everything in my life right now.
> I hope everyone understands, if you don't , well neither do I soo..
> Bengy

fait attention mon ami, go and sit beside Old Man in the Coolies as
the sun sets, and take a deep breath!!
all the best.meuilleur chose a toi
ken

5227. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ddl41$fb0$3@news2.xs4all.nl>
Source record: 82011

On 23 Mar 1999 23:46:00, Detlef Lewin wrote:
>SS>You know Fabeltjeskrant?
>Who doesn't? ;-)
>.
I am surprised. Never thought they would export it. Seemed to me to
be so typically dutch that nobody else would like it.

But looking at myself there are typically Britsh series that I like:
2.4 children
Last of the summer wine

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5228. Re: Falcon stereo problem, advice neede

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ddl3s$fb0$1@news2.xs4all.nl>
Source record: 82012

On 24 Mar 1999 07:22:41, J WILKINSON wrote:
>Hi there
>
>Chris Swinson wrote:
>
>> I lost both channels a while back, it blows a ground connection in the
>> middle track layer, you may want to check it.
>>
>> Chris
>>
>> Satcom2 wrote in message <36F450AD.2641@primenet.com>...
>> >My Atari Falcon recently lost one channel of sound from the headphone
>> >jack.
>
Open up the Falcon totally. Until you can remove the bottom plate
(screen)
See if there are no connections punched through the carton layer.

Check the plug. Sometimes he is not soldered ok and can make contact
with the metal shield.
Check the soldering connections of the 3 coils.
Put in audio and follow the signal to codec U48.
Is it still there? Also after passing trough analog chip (LMxx)?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5229. Re: MEGA st

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ddl3v$fb0$2@news2.xs4all.nl>
Source record: 82013

On 23 Mar 1999 21:23:41, "DANIEL S�RUP PEDERSEN" wrote:
>Hi there
>
>What kind of CPU sits in the Mega st? 680x0?

68000
In TT 68030
In Falcon 68030
In Milan (until now 68040)
In my own ST: 68010
>
>BTW, if any of u guys know where I may find an excellent working copy of
>multitos of magic. (for download)

Looka at some messages in this group Regularly there are updates from
FTP sites, new homepages , what is new for download where etc.

>Please tell me :-)
>
Multitos is from Atari so it is free. But buggy and slow.
Magic is OK but costs money and takes extra memory

There is somewhere a demo-version for download.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
>.

5230. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ddl43$fb0$4@news2.xs4all.nl>
Source record: 82014

```
On 24 Mar 1999 09:11:30, Louis wrote:
>
>Look at Teletubbies now: what is the world coming to??????? :-)
>
Tinky Winky: oh-oh

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
```

5231. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7ddl46$fb0$5@news2.xs4all.nl>
Source record: 82015

```
On 24 Mar 1999 11:45:48, Mike Kerslake wrote:
>
>Does that translate as 'magazine of fables' ? Some Kids programs
>are really good. My two kids love Thomas the Tank Engine (Thomas de
>stoom trein) and Fireman Sam! So does dad! :-)))
>
My favorite is: Postman Pat and his black-and-white cat

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl
```

5232. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36FA6013.E6C633E9@directprovider.REMOVETHECAPITALS.net>
Source record: 82016

Stichting ST a ï¿½crit :
>
> On 23 Mar 1999 23:46:00, Detlef Lewin wrote:
> >SS>You know Fabeltjeskrant?
> >Who doesn't? ;-)
> >.
> I am surprised. Never thought they would export it. Seemed to me to
> be so typically dutch that nobody else would like it.
>
> But looking at myself there are typically Britsh series that I like:
> 2.4 children
> Last of the summer wine

Well, I guess this thread just about answers the question "What's
happening to this newsgroup?"

;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5233. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ddon7okh1@news.campuscwix.net>
Source record: 82017

On 25 Mar 1999 08:00:12 , Derryck Croker wrote:

<snip>

->Are you one of the converted? ;-))
->
->Rgds, Derryck

Hmm. Converted in what way? I'm currently using a Nemesized Falcon, running
MiNT/N.aes/Thing. I'm waiting to see if Titan delivers on the Tempest board.
A 266 mhz PowerPC equipped Falcon running MiNT is just too good not to wait
a while longer on. If they don't deliver, then I would seriously consider
going with the C2, which looks really good itself. ;-)

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5234. Re: TOS 2.06 for MEGA-ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7ddovaokh2@news.campuscwix.net>
Source record: 82018

On 25 Mar 1999 14:07:20 , Nicholas Bales wrote:
->
->
->gokmase@my-dejanews.com a ?crit :
->>
->> Greetings all,
->>
->> I wonder if TOS 2.06 can be used on a Mega-ST? I guess it should as the
->> computer itself doesn't differ all that much from a standard ST. If it is
->> possible, will upgrading to TOS2.06 only include changing chip, or is
->> additional solering and stuff required?
->
->It is possible, but it requires soldering. The procedure should be the
->same as fitting 2.06 to any ST(F) as described somewhere in the Quick
->FAQ. Only STEs can be upgraded to 2.06 without much soldering.
->
->Nick
->--
-> ||| Nicholas Bales, Toulouse, France
-> ===|||==
-> / | \ The Atari ST Quick FAQ bales@
-> -' ' `- http://quickfaq.atari.org directprovider.net
->.

```
Hi Nick. There is an exception to that rule. The CodeHeads here in the US sold
a board that plugged into the Mega ST bus that required little or no soldering.
Unfortunately, I don't think they are in production anymore. If you can find
one used/in good shape, it might be the way to go. ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5235. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <NguK2.650$m3.1283@news0.telusplanet.net>
Source record: 82019

>
> So here's your chance to dish the dirt on Atari Computing and InterActive.

Have you ever thought about doing an ONLINE version of AC?

>
> Regards
>
> Joe Connor
>

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

5236. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36FA745D.5415502@ping.be>
Source record: 82020

Charles Silver a ï¿½crit:
> I run 4 browsers on my Mac Laptop; CAB (using MagiCMac), iCAB, NetScape,IE.

Youps !

> Since the CAB hotlist file is just a HTML file, you can make it your Home
> Page on Netscape and use the Bookmarks for Java/JavaScript/SSL or other
> CAB unfriendly Web sites. Another option is just make an alias icon of
> your CAB hotlist file and then you can drag and drop into the window of
> any browser anytime while browsing. That's what I did inorder to check how
> these browsers display the same Web pages.

Thank you for all your tips Charles ...
I have found a better solution but I had to rework the whole file to make it work as Netscape bookmark html ....
I imported both files in Everest and reworked Cab hotlist to make it run in Netscape ... I had a lot of replace and erase to do but Everest nicely did the job ....
It was important for me to do that because I have hundreds of urls listed in my old good Cab hotlist, but it's now done and I have them under Netscape.

Thank you very much indeed.

Yours

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5237. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36FA7341.B677A75F@ping.be>
Source record: 82021

Martin-Eric Racine a ï¿½crit:
>
> CAB can import Navigator and IE bookmarks since.... 2.5 I think.

You are absolutely right Martin : I found that yesterday while trying to reinstall all the Cab versions I own ... the converter is made by a UK programmer called Hammond ...

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5238. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36FA7524.D2EE621B@ping.be>
Source record: 82022

Joe Connor a ï¿½crit:
> Alexander told me recently there were 80,000 iCAB downloads of in less than a month, so it's no surprise his attention and efforts are elsewhere ATM!

In some way we could call that some kind of wisdom.

Jo
--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5239. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384828-721419AEicMi@ping.be>
Source record: 82023

Magnus Kolberg <magnus.kolberg@emw.ericson.se> wrote on 25.03.99:

Hi Magnus,
>That gives an idea. Why not make a RSC translator? It should be much esier
>to
>translate a RSC file than a text file. I would guess that 75% could be
>translated without to much troubles by a program just replacing the "usual"
>RSC strings. After all, you often make a program to use a semi standard
>vocabulary. You must ofcourse keep an eye on string lengths or you might get
>into troubles.... in a case like Papyrus you could probably just add the
>"new"
>strings for each release and in 5 minutes you would have a translated new
>Papyrus
>RSC file for the latest release.

Translators like these already exist, and for doing simple RSC files they save a lot of work. The Papyrus RSC file is a different piece of cake, translating this monster and checking all the functions is a lot of work. The probem with Papyrus is ROM: they constantly make changes to the program and the RSC files. This is good cause they improve the program and add new features, but from the viewpoint of the guy who's translating the program this is a real pain, you're always a version behind.....
Example: I downloaded the demo of version 6.x, ordered the program and in the mean time started to translate the RSC file. When my copy arrived it was 6.15, the changes that took place in 6 weeks time were so big that I had to redo the whole thing. Two months later version 6.23 arrived, and yes, you guessed....once again a big operation.-)
Version 7.x is exactly the same story, so supposing one would translate the latest RSC file and put them on a website, you order a Papyrus from ROM and will find out that the translated RSC file do not work. I gues you will not be very happy with this.....
The only way that a recent RSC file can be offered is with coorporation from ROM itself, and for some reason they are deaf, blind and dumb.....

Cheers from Belgium
Dennis

PS: A RSC translator called TRT.1_0 by Arnold Diedering can be found at:
http://home.t-online.de/home/A.Diedering

5240. Re: I-Connect as supplied with Cab 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384832-722211AEicMi@ping.be>
Source record: 82024

James F Haslam wrote on 25-03-1999:

Hi James,

>What (Internet) clients are available for I-Connect? I'm mainly thinking
>email, FTP here, the basics.
IConnect has two clients: FiFi for ftp servers and Teli for Telnetservers.
There is a seperate program for email and newsgroups: ASH Emailer which is
driven by IConnect.

All this minimum needs CAB 2.6, so I'm afraid your friend will need to update
his CAB version. The PPP version that comes with CAB 2.5 can't handle these
clients.....

>does Newsie work under I-Connect, or does he have to use something else?
Newsie is a STING client, so he'll have to get ASH Emailer, this is the
only emailer and newsprogram that runs under IConnect.

>Email preferred if possible, file attach is welcome (UUE or MIME, not Base 64
>as Newsie doesn't seem to like it on my machine, btw).
I've posted this here because some other people might be intrested in this
also. A email is on the way....

Cheers from Belgium
Dennis

5241. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384846-724895AEicMi@ping.be>
Source record: 82025

Dennis Bishop wrote on 23-03-99:

>>There's just one problem... the keyboards don't have a English layout,
>>but by changing the keycaps, all should be OK
>>
>don't..they..use..the..international..letter..set?...not..just..the..
>normal (to..me..anyway)english/usa...key..set?

No, the German keyboards have a complete different layout, so one needs to switch the keycaps. Here in Belgium the situation was even more complicated, they used to sell English and French Atari's, the French Atari came with a French TOS and a French keyboard (AZERTY).
When I bought my TT, they had to order it because I wanted a English keyboard and not the French crap.....(Sorry Jo). Atari Belgium told me that the TT was a professional machine and that professionals only used the AZERTY keyboards. Its a bit like the ads for Marlboro : only real men smoke them-)
So I told them that I was not a professional and wanted a English TOS and a keyboard to go with it. It took them six weeks to deliver, I wrote them a letter that I was happy not being a professional, because otherwise I would have been bankrupt by the time the computer arrived....never got any reply.

Two months later Atari Belgium closed down, and I'm still around -)))

Cheers from Belgium
Dennis

5242. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384850-725759AEicMi@ping.be>
Source record: 82026

Louis Holleman <louis@holleman.demon.nl> wrote on 23-03-99:

Hi Louis,

>>
>>What happened to the TT keyboard? Why on earth are you trying to find
>>your way around on a PC keyboard?
>
>Dennis,
>
>first of, my TT kbd is slowly degrading (bloody mylars).
Well, like I wrote in the posting a brandnew keyboard can be obtained for
39DM, I think this is a bargain....
At the last Atari Messe in Germany I bought three, did a bit of hassling and
got them for 30DM each -)))
Maybe its because I got used to that keyboard, but I still have to see a
keyboard on PC and MAC which is just as good.

If you're not going to the Messe, I can always bring one with me for you.

Cheers from Belgium
Dennis

5243. Re: FROM 30p ATARI s/ware/hware Jag ST 800XL 2600 etc.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384840-723975AEicMi@ping.be>
Source record: 82027

David Loughton wrote FOUR times on 25-03-99;

Hi David,

>> > Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
>> > software for ST,JAG,2600,800XL from 30p. Private sale as space is
>> > needed.
May I suggest you throw out the PC if you desperately need space. With a
Atari you'll at least be able to post a message in one go....

I wouldn't call you clumsy, so it must be your WIN95 driven system that has
gone berzerk. A newsreader that needs to send four messages, before it gets
it right........hahahahahaha

Cheers from Belgium
Dennis

5244. Re: HELP!! Atari newcomer needs you

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922384836-723177AEicMi@ping.be>
Source record: 82028

Nicholas Bales <bales@directprovider.net> wrote on 23-03-99

Hi Nick,

>Wow, the ST is coming back in fashion. That's 3 newcomers today.
Yes, and although these people are newcomers they are able to post a message in this newsgroup in one go....

For this simple task Ken McDonalds Windows NT driven system needs three retries.......

Not to mention David Loughton Windows95 driven box, this one needs four.

I'm wondering how many postings a Win98 needs, before it thinks it has succesfully sends a message....

That's progress...

These are just a few of the simple things, that make me glad I'm a Atari User.

Cheers from Belgium
Dennis

5245. For Sale, Swap or PX: Atari to Philips 8833 Mark II

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <UO6D8MBtPn+2EwDF@steverosie.demon.co.uk>
Source record: 82029
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.tech

I have a couple of Atari ST to Philips 8833 Mark II Stereo monitor
leads, these also work on the Commodore 1084S monitors. They don't look
as if they have been used.

ï¿½5.50 including postage within the UK, outside the UK at cost.

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402518
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5246. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <7ddu0d$3ng$1@roch.zetnet.co.uk>
Source record: 82030

```
On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:
> SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
> c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
> ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
> ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
> bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
> IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCkknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
> cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
> dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=

Come again?

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !
```

5247. Re: Linux on my Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: rozmusm@piwo.bl.pg.gda.pl
Message-ID: <IjvK2.23056$U1.4115263@news.tpnet.pl>
Source record: 82031

```
>> Can anyone help me?
>> I have the Atari Falcon 030 / MC68882 / HD 425 MB / CDx4 and I would
>> like to install Linux.
>>
>> Czy jest mozliwe odpalenie Linuxa na Falconie z koprocesorem 68882,
>> twrdzielem i CD?
>>

Subscribe to pl.com.sys.atari group. AFAIK there are some people who installed
linux on F 030
```

5248. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7ddvhdojl1@news2.xs4all.nl>
Source record: 82032

```
On 25 Mar 1999 08:00:15 , Derryck Croker wrote:
>On 23 Mar 1999 19:13:14 , Stichting ST wrote:
>>For many years we had a nice 'area' in the Fido network about Atari
>>and related stuff. Something like this newsgroup but then smaller of
>>cause.
>>But last year very fast everybody diappeared. Internet is everywhere
>>now for everybody. When the group started that was not the case.
>
>I am a BBS user here in the UK - I haven't seen any messages in FidoNet for
>some considerable time now - Turbonet has been very quiet for some time, and
>now NeST seems to have joined in.
>
>I don't necessarily think that it's because no-one is posting messages,
>possibly more due to broken links.
>

>You don't say if your mailing list is to be in Dutch or English?
```

The mailing list was set up for Dutch speaking/reading Atarians primarily
but we're not that purists that we wouldn't welcome any other tongue that might
have something interesting ot add or say.

I myself being a translator [Dutch-Polish-English] joined a Dutch
translators' mailing list recently and found out that several persons on the
list happen to be of Polish origin so an occasional "czesc" or "dobranoc"
couldn't be avoided. Some persons did mind though and grumbled!

But don't worry, I am still the "owner" of "atari-nederland@egroups.com" and
I say: you're welcome, Derryck!

```
Subscribe: atari-nederland-subscribe@egroups.com

no content of messages required.
```

Should some take offence of the title, all the Belgian friends are as welcome
as ever. So, don't hesitate Martin, Dennis, Jo!

```
Gtx, Rein
```

5249. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7ddvjoojl2@news2.xs4all.nl>
Source record: 82033

```
On 25 Mar 1999 08:00:15 , Derryck Croker wrote:
>On 23 Mar 1999 19:13:14 , Stichting ST wrote:
>>For many years we had a nice 'area' in the Fido network about Atari
>>and related stuff. Something like this newsgroup but then smaller of
>>cause.
>>But last year very fast everybody diappeared. Internet is everywhere
>>now for everybody. When the group started that was not the case.
>
>I am a BBS user here in the UK - I haven't seen any messages in FidoNet for
>some considerable time now - Turbonet has been very quiet for some time, and
>now NeST seems to have joined in.
>
>I don't necessarily think that it's because no-one is posting messages,
>possibly more due to broken links.
>

>You don't say if your mailing list is to be in Dutch or English?
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The mailing list was set up for Dutch speaking/reading Atarians primarily
but we�re not that purists that we wouldn�t welcome any other tongue that might
have something interesting ot add or say.

I myself being a translator [Dutch-Polish-English] joined a Dutch
translators� mailing list recently and found out that several persons on the
list happen to be of Polish origin so an occasional �czesc� or �dobranoc�
couldn�t be avoided. Some persons did mind though and grumbled!

But don�t worry, I am still the �owner� of �atari-nederland@egroups.com� and
I say: you�re welcome, Derryck!

```
Subscribe: atari-nederland-subscribe@egroups.com

no content of messages required.
```

Should some take offence of the title, all the Belgian friends are as welcome
as ever. So, don�t hesitate Martin, Dennis, Jo!

```
Gtx, Rein
```

5250. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: draco <draco@atari.org.pl>
Message-ID: <36FA9442.F7850761@atari.org.pl>
Source record: 82034

> Perhaps PageStream breaks rules the way it handles memory? From my
> experience with MagiC 5.11, limiting an application's memory > usually
> works fine. This is what makes me think PageStream does something
> unconventional (or at least is interpreted as such by MagiC).

You are not a programmer, are you? If you were, you'd know that there
are no "unconventional" ways to allocate memory, especially for TOS
programs.

5251. Want to buy Atari 1040ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: cmorris801@my-dejanews.com
Message-ID: <7de35l$3b$1@nnrp1.dejanews.com>
Source record: 82035

Does anyone have an Atari 1040ST, or external disk drive for same, to sell?

I have some songs stranded in Atari KCS, and my 1040 stopped working.

If you have an Atari 1040ST for sale, please contact me at: cmorris@tapeless.com

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5252. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCZREAAIUP@data.rhein-main.de>
Source record: 82036

In <7dcqed$fj2$3@news6.svr.pol.co.uk> Derryck Croker wrote:

>Centek's docs say to use the original position but to cut the left front leg
>off and move the drive right back to avoid the heatsink. Guess who cut the
>wrong leg off! :-)

That doasn't work well, have a look to pictures on my download site..
Perfectly. With two bracked legs only and enough space between floppy
CT2 and internal PSU. Flatcable as loop under the bracket.

Works fine since the first time i fit the first CT2

Regards, Robert

--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5253. Re: I-Connect as supplied with Cab 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JCZREAALUP@data.rhein-main.de>
Source record: 82037

In <7dbub3$s01$1@roch.zetnet.co.uk> James F. Haslam wrote:

>What (Internet) clients are available for I-Connect? I'm mainly thinking email,
>FTP here, the basics. For instance does Newsie work under I-Connect, or does he
>have to use something else?

CAB 2.7
ASH FIFFI 1.1
ASH Emailer 2.0

They all needs MagiC, I-Connect and the .OVL what comes with the
package, doasn't work with Ackerman or Booklage .OVL !

I can't see the machine, but the package works fine as installed
from all the disk's. Watch out for PROXY configuration.

NewSIE needs STik or STinG with the STiK/STinG OVL !

Don't change the .OVLs !

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5254. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7de1ii$e3h$1@snipp.uninett.no>
Source record: 82038

Dennis Vermeire <dennis.vermeire@ping.be> wrote:

> What makes you so sure of this? Have you ever tried it out?
> My STING setup is perfect-), opposed to when I first installed it I
> finetuned it, and it is about 20% faster now...
> IConnect needs a fair bit of finetuning also, once they are both setup
> and tuned (every ISP needs different values), IConnect beats STING hands
> down.

Did you see my post re. this a couple of months ago? In my experience is
both MiNTnet, STiNG and IConnect equally fast over a modem, everything
(ftp, mail, http etc.) pushes my 33k6 modem to it's limit. Ditto with a
nullmodem-connection between my Falcon and TT except that IConnect won't
work with it. Perhaps there is a notable difference on very slow machines
(e.g. stock STs), but on both my TT and Falcon it's the physical link that
sets the limit, not the stacks.

> Running with clients like FiFi, ASH Emailer and Teli IConnect can't be
> beaten on Atari, and I've seen figures which are a lot worser on other

Erm... I have CAB 2.7 and Emailer on my TT running under MagiC6 and I can
testify that this setup is *not* superior to aMail and CAB under
N.AES/MiNT/MiNTnet performance-wise. In fact, when it comes to features
the IConnect-solution is definitely the worst I have. But I agree that
it's dead-easy to set up and maintain.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5255. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fc61ca.1167296@news.freeserve.co.uk>
Source record: 82039

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! publish@cix.co.uk (Mike Kerslake)

>Well Magic Roundabout has to be the ultimate kids show, but with a
>very adult meaning in it! The New Magic Roundabout narrated by Nigel
>Planer of the Young Ones fame is even more adult - see my daughter

What about the classic Magic Roundabout song by Jasper Carrot.. Now
that was funny :)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5256. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fa850c.10195222@news.freeserve.co.uk>
Source record: 82040

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! osian@zetnet.co.uk (Chris Simon)
>On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:

>> SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3

>Come again?

Let him have a Fag and a rest first!

hehehe

.

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5257. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: cgood@cix.compulink.co.uk
Message-ID: <F95zHx.B28@cix.compulink.co.uk>
Source record: 82041

```
>From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
>Newsgroups: comp.sys.atari.st
>Subject: Re: iCAB (the unspoken browser)
>Date: Thu, 25 Mar 1999 06:33:45 -0000

Hi Joe,

>DQpEZW5uaXMgVmVybWVpcmUgd3JvdGUgaW4gbWVzc2FnZSA8OTIxOTkyNTAwLTMxOTExMkFFaWNN
>aUBwaW5nLmJlPi4uLg0KPj4+ID4+UFM6IGNhbGwgbWUgYSBlZ29jZW50cmljIGFuZCB1bmZhaXIg
>cGVyc29uLCBidXQgSSByZWFsbHkgaG9wZSB0aGF0IA0KPj5pQ2FiDQo+Pj4gPj5iZWNvbWVzIG9u

How am I supposed to read this??

Chris
```

5258. Re: [Magic6] Limit Memeory Broken?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <37018a79.11584303@news.freeserve.co.uk>
Source record: 82042

Hey! draco <draco@atari.org.pl>
>
>> Perhaps PageStream breaks rules the way it handles memory? From my
>> experience with MagiC 5.11, limiting an application's memory > usually
>> works fine. This is what makes me think PageStream does something
>> unconventional (or at least is interpreted as such by MagiC).
>
>You are not a programmer, are you? If you were, you'd know that there
>are no "unconventional" ways to allocate memory, especially for TOS
>programs.

What do you mean by
'no "unconventional" ways to allocate memory'

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5259. Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7de5asekl1@snipp.uninett.no>
Source record: 82043

Dennis Vermeire is right, a TT is probably just as good as a PC when it comes to writing CD-Rs. Tonight my PC suddenly decided to f**k up it's own OS (NT4.0sp4), and *nothing* works anymore. It's only three weeks since the last time I had to do a full reinstall (it took me the entire weekend), and now I have to do it again.

Well, this is the last time. When I get it working again I'm going to sell it and buy a CD-R for my TT. I don't want to spend days working on some perverted machine's even more perverted OS just to be able to write CD-Rs in truecolour instead of the trusty TTs 16 colours... And with the money left over I'm going to buy a Palm III and have some fun :-)

Jo Even Skarstein
(signing off and leaving for a 10-day 100% computer-free vacation)

5260. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fa900459abed00@holleman.demon.nl>
Source record: 82044

on Thu 25-03-99 15:35 Stichting ST wrote:

>On 23 Mar 1999 23:46:00, Detlef Lewin wrote:
>>SS>You know Fabeltjeskrant?
>>Who doesn't? ;-)
>>.
>I am surprised. Never thought they would export it. Seemed to me to
>be so typically dutch that nobody else would like it.

Ronald, shame on you! (for not knowing) It maybe was the first Dutch TV production that was sold all over the world. Something Mr. Vandenende is only dreaming about :-)
>
>But looking at myself there are typically Britsh series that I like:
>2.4 children

Ah yes, remember: lovely!

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5261. FOR SALE: Acorn / Atari kit + misc. bits

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: mattbee@soup-kitchen.demon.co.uk
Message-ID: <slrn7fivp3.29r.mattbee@soup-kitchen.demon.co.uk>
Source record: 82111
Cross-posted to: comp.sys.acorn.programmer,comp.sys.acorn.misc,ucam.adverts.forsale,comp.sys.atari.st

Hello. The following is For Sale:

****** Hardware:
RISC PC w/ StrongARM, RO 3.7, 3.2GB HDD, 34MB RAM,
2MB VRAM, 486SX-33 PC Card, 12x CD-ROM. (600ukp)
Storm SCSI card for above (i.e. RISC PC only) (50ukp)
Atari 1040STe w/ hi-res monitor and
eMagic MIDI software. (70ukp)

****** Documenation + software:
Hugs box of non-RPC Acorn games (100ukp)
RISC OS 3 PRMs including vol. 5 (60ukp)
Acorn C/C++ dev. kit v5 (55ukp)
Archimedes Assembly Language (8ukp)
RISC OS 2 PRMs (5ukp)
huge collection of Acorn mags (free!)

****** Also:
Yamaha PSR-36 keyboard (50ukp)

Either pick up from Oxford, UK (until 11th April) or after that from
Cambridge, or pay postage. Sensible offers welcomed. For more detail on
all of these, including which bits I'll split, see:

http://www.soup-kitchen.demon.co.uk/personal/forsale.html

cheers,

--
Matthew

5262. I-Connect as supplied with Cab 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7dbub3$s01$1@roch.zetnet.co.uk>
Source record: 82112

Hi all!

At tonights Cheshunt Computer Club (a mainly Atari user group in the UK) a new member came through the door with a 4Mb Falcon and MagiC 5.11 and Cab 2.5 to be installed.

We installed MagiC for him ok, but due to time constraints we couldn't sort Cab for him. Cab and I-Connect shouldn't be a problem, its just I-Connect clients I'm not sure about (I use StiNG).

What (Internet) clients are available for I-Connect? I'm mainly thinking email, FTP here, the basics. For instance does Newsie work under I-Connect, or does he have to use something else?

He's currently a musician using Cubase Audio, but he now wants to get on the Net with the Demon UK ISP. Should he use the basic script for Demon supplied with I-Connect or has anyone got a better script?

Email preferred if possible, file attach is welcome (UUE or MIME, not Base 64 as Newsie doesn't seem to like it on my machine, btw).

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

5263. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Claes Holmerup <claes.holmerup@swipnet.se>
Message-ID: <YtfK2.5252$zY1.11482@nntpserver.swip.net>
Source record: 82113

Hi there,

>to freeze the computer when recording audio track with the harddrive
still
>spinning (LED ON).
>
>is it a driver problem?

Could be. Some versions of ICD locks up the SCSI bus completely when
this problem comes. HDDriver, AHDI and SCSI-tools handles the problem,
but the bus gets locked for anything between a couple of seconds and a
minute - but then, the bus resets all of the connected units and it's
possible to continue again. Important! Don't switch off and on any units
when the computer is running - I've seen many trashed Falcons after that
type of action :(
Could be a DRIVE problem too... Some HD's make thermal calibration even
though they are reading, which makes the transfer rate drop to next to
nothing during a few seconds. This may cause similar problems.

>termination?

Termination can be a problem in many cases...

>CAF bug?

Not likely - it's only that these problems appear mostly with CAF. There
actually aren't many programs around which use the computer to the limit
like CAF does...

>RAM problem?
>SIze of partition on which it is recording?

If you can record at all, it should be ok - otherwise you'd get an error
message directly when you try to start the recording.

>Size of logical sectors on this partition?

This is related to the previous question...

>The BUS being too stressed?

That's probably the case. There is a well-known hardware problem with
the Falcon and it mostly shows in CAF or when you have a color mode (256
colors) and try to copy large amounts of data between two partitions. I
would suspect that this is the problem. You can probably solve it (or at
least, make it work better) by making one of the CPU clock modifications
you can find in the troubleshooting section of my homepage, since it's
due to the CPU clock pulses not being clean enough for the system to run

stable in all cases.

>Btw, what is a real method to know if the drives are terminated
correctly?

The one and only method of terminating a SCSI chain correctly is like
this:
The first and the last unit on the cable (regardless of which SCSI ID
they have) should always be terminated - and none of the others!
Normally, the SCSI controller is the first unit in the chain - so since
the first unit is the Falcon itself (which is terminated internally),
you should only have a termination plug on the last unit on the cable.
If you still have problems - try an active terminator instead of a
passive one. Don't try any other termination schemes even though people
claim many other setups work. This is the way SCSI is supposed to work
according to specs. If you have a problem knowing which external units
are or aren't terminated, remove all terminations on the drives,
CD-ROM's, CD-writers etc and use an external end-plug terminator. That
way you can't go wrong since you'll only be able to plug the termination
in on the correct unit...

If you still have problems, don't hesitate to contact me and I'll try to
help you out.
Check out other hints about CAF and the Falcon on my site...

Best regards,
Claes
claes.holmerup@swipnet.se
http://come.to/claes.holmerup

5264. 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Bengy Collins <collins@bulli.com>
Message-ID: <iRfK2.552$m3.1163@news0.telusplanet.net>
Source record: 82114

Well here is some news for MagiC people, as I havnt updated my page..
A new version of the Jinnee 2 demo is available, now version 2.01 (download
from www.mani.de) This is very nice and totally whips the finder and
Windows98 desktop (ofcourse)
Apparently the driver to be able to a use Wheel Mice under MagiC PC by
Holger Weets is now been in beta, and should ship with MagiCPC6.1...
And finally, jinnee 2, Scripter 1.1, HDDriver 7.7 can be downloaded out of
the ASH mailbox for registered users.

--
Bengy Collins collins@bulli.com

MagiC Atari v6 powered by nemesized Atari Falcon030.
MagiC Mac v6 powered by Apple iMac 233

Please visit MagiC Online http://bengy.atari.org

//May the choices we make today be ones that we can live with tomorow//
--

5265. Re: Linux to ST Howto

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Matt Verhoff <mverhoff@one.net>
Message-ID: <36F98D98.5EB6DC72@one.net>
Source record: 82115

Hallvard Tangeraas wrote:

> Gerry O'Rourke <pls@no.spam> wrote:
>
> [...]
> > Both links are taken from Hallvard Tangeraas's excellent pages.
>
> Thanks!! :-)
>
>
> > http://home.sol.no/~hallvart/
>
> Eh, that's not correct. That IS indeed a URL of mine, but my *main* web
> page with lots of different categories.
>
> There is an Atari category there as well, but this only takes you to the
> actual "Atari launchpad" which is located elsewhere (I started off with
> a small section on my one and only web page, but it became so big that I
> set up a separate page for this, which I now have an "atari" URL for as
> well as two mirror sites!
>
> The URLs which let you go directly are:
>
> http://launchpad.atari.org (main page -Geocities, USA)
> http://launchpad1.atari.org (mirror 1, Norway)
> http://launchpad2.atari.org (mirror 2, USA)
>
> Hallvard
> --
> Hyperlink Launchpad: <http://www.post1.com/~hall/>
> Atari Launchpad : <http://launchpad.atari.org>
> Notator/Creator SL : <http://members.forfree.at/~notator/>

Could you repost those url's as I didn't get the original reply that
contained them
and I want to make sure I am looking in the right place on the launchpad.
Thanks.
Matt

5266. FROM 30p ATARI s/ware/hware Jag ST 800XL 2600 etc.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: David LOUGHTON <CYBERPEEPS@YAHOO.COM>
Message-ID: <36F99056.B60A9E0E@YAHOO.COM>
Source record: 82116
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,atl.forsale

> > Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
> > software for ST,JAG,2600,800XL from 30p. Private sale as space is
> > needed.
> >
> > e.g. STARGLIDER2 for ST ï¿½2
> > BALLBLAZER for 800XL(Disk) ï¿½2
> > BREAKOUT for 2600 ï¿½3
> > BRUTAL SPORTS FOOTBALL for Jaguar ï¿½15

5267. FROM 30p ATARI s/ware/hware Jag ST 800XL 2600 etc.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: David LOUGHTON <CYBERPEEPS@YAHOO.COM>
Message-ID: <36F990F1.30A8EDF8@YAHOO.COM>
Source record: 82117

> Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
> software for ST,JAG,2600,800XL from 30p. Private sale as space is needed.
>
> e.g. STARGLIDER2 for ST ï¿½2
> BALLBLAZER for 800XL(Disk) ï¿½2
> BREAKOUT for 2600 ï¿½3
> BRUTAL SPORTS FOOTBALL for Jaguar ï¿½15

5268. Re: FROM 30p ATARI s/ware/hware Jag ST 800XL 2600 etc.

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: David LOUGHTON <CYBERPEEPS@YAHOO.COM>
Message-ID: <36F9916F.5C7503CF@YAHOO.COM>
Source record: 82118

> Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
> software for ST,JAG,2600,800XL from 30p. Private sale as space is needed.
>
> e.g. STARGLIDER2 for ST ï¿½2
> BALLBLAZER for 800XL(Disk) ï¿½2
> BREAKOUT for 2600 ï¿½3
> BRUTAL SPORTS FOOTBALL for Jaguar ï¿½15

5269. FROM 30p ATARI bits and pieces

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: David LOUGHTON <CYBERPEEPS@YAHOO.COM>
Message-ID: <36F99576.BC229342@YAHOO.COM>
Source record: 82119

> Look at http://www.cyberpeeps.freeserve.co.uk for ATARI hardware &
> software for ST,JAG,2600,800XL from 30p. Private sale as space is
> needed.
>
> e.g. STARGLIDER2 for ST ï¿½2
> BALLBLAZER for 800XL(Disk) ï¿½2
> BREAKOUT for 2600 ï¿½3
> BRUTAL SPORTS FOOTBALL for Jaguar ï¿½15

5270. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922327874-838457AEicMi@ping.be>
Source record: 82120

On 23-03-1999 Pat Morales <PATnANNA@ford-trucks.com> wrote:

>
>>I recommend all of the English speaking people of the world that are
>>interested in receiving Email ROM-logicware. To inform them that they
>are
>>willing to receive an Atari (TOS) English translation of Papyrus at
>this time.
>
>I did this back in November or so when it appeared that Papyrus was
>"close" to release. What do you think, should I do it again? :)

NO, unless you've got a lot of time to waist.....
ROM constantly updates Papyrus, the RSC file from the latest Papyrus has undergone a lot of changes compared to the demo version. So, if you like to translate the RSC files, you got to get hold of the latest version.

R.O.M is releasing three new programs; Papyrus Word, Papyrus Office and Papyrus Base. This means, that the RSC files will change once again... One can say that R.O.M make significant changes to the RSC files every three months, this means that you'll be translating Papyrus RSC files for the rest of your life....

A complex program like Papyrus needs more then translated RSC files, the average user will need a decent manual, and a online HYP or Bubblehelp would also be appreciated I think.

>If you believe the ROM page, the problem is *not* with the program
>itself but with the online help pages.
The online help pages are just a HYP file. There are enough people willing to translate these, in fact people have already offered to....
The problem is *not* the program or the online help, the problem is R.O.M.... like most of the German softwarehouses/distributors they do not care about their foreign userbase, the sooner we all realise this the better....

We don't have to bombard ROM or ASH with emails, nothing is going to change.... when we want a English Papyrus its System Solutions that needs to be addressed. They are the distributors, sold Papyrus 5.x and produced the manual. Legally it is not ROM but System Solutions which has to give support.....
Why don't they distribute a new version? maybe version 5.x didn't do very well, perhaps ROM wants to much money... there could be several reasons, but if you want a English Papyrus it will have to come from them.....

Going a little of topic-):
Systems Solutions is also the distributor for the ASH product line, and except for CAB and MagiC, they ignore almost all the other software... A database like PHOENIX 5.0 would be a instant succes, and SIGNUM 4.5 is simply the BEST wordprocessor available on the Atari platform. The people that run System Solutions are not idiots, so they must have some very good reasons not to translate/distribute this software.

Did You know:
When you have a CAB, MagiC, NVDI etc distributed by System Solutions, ASH refuses to update these, because it doesn't come from them...you can only get an update from System Solutions....what if they don't provide a update? or decide not to distribute the program anymore ? well, that's what is being called "bad luck".

What can we do?
As individuals there's not much we can do except complain
or...
Instead of buying the software from a distributor obtain it straight from the German softwarehouse, some people are willing and able to translate the RSC files to English, give it some time, and someone will start translating the manuals & online help.
The big advantage is that we actually can DEMAND support from the German softwarehouse, support is a LEGAL right. I also think that their sales will go up... In Holland & Belgium nearly everyone is using a ILLEGAL Papyrus without knowing it. ACN is a master at this game....

Cheers from Belgium
Dennis

PS: This subject is not closed yet!! I can go on for hours.... what it comes down to is that certain people just don't give a shit about the Atari community. "Lets take the money and run" seems to be their credo, it's time we start kicking them in their *****

5271. /]\ Atari 2600 double ender for trade for a 1040St

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990324213735.10137.00001347@ng-fi1.aol.com>
Source record: 82121

```
This is a double ender cart for the 2600, It has a box and instru..will trade
for a Atari 1040ST.
email offers to
katom96@aol.com

Thanks Tom
Video games
```

5272. Ultimate Ripper

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: "Bubba in Big \"D\"" <dlord@flash.nospam.net>
Message-ID: <N2jK2.937$004.1575@news.flash.net>
Source record: 82122

Does anybody remember a product called "The Ultimate Ripper"?
I just found mine while rummaging thru some old boxes in my office.
No manual yet, What's the switch on the side of the Rom pack for??

5273. Re: Questions about IBM type Hardware and A

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7dckcg$5uq$1@news.ncal.verio.com>
Source record: 82123

On 24 Mar 1999 05:55:43 , guitarra@afn.org wrote:
>
> I have been thinking about this for a while. The more I use TosBOX
>Emulator the more I ask:
>
> If Tosbox without any windows garbage can run Tos 2.06 soo well on
>a 486 4 megs Toshiba that It can Run Geneva, Neodesk4 Calamus and even Old
>Cyber Paint without any trouble, why this software is not developed more
>so it becomes the Emulator and Os all in one and would not only be able to
>run the older Atari programs but also new programs that would take
>advantage of the faster more uptodate electronics? My idea is , forget of
>the Windows (Micro) stuff and use our great TOS in it. This would be a
>lot more practical and sheaper than buying expensive cards for the old STs
>etc.
>
> This way TOS or whatever it would be called would be an "Atari"
>enviroment that could be run on the machines that are available everywhere
>and that are going lower and lower in price. I own many Ataris and love
>them, I think my Falcon is the greatest thing but the idea to run TOS PRG
>on a laptop is an interesting one. TOSBOX really runs the TOS programs
>very well and not once I had problems. It is great to be able to take this
>litle TOSBOX on the road and use the Atari programs I like soo much :)
>I got my first Atari because it was only on the St that I could run
>Notator.
>
> Raymond
>
>
>.
Raymond:

How does TOSBOX work on MIDI stuff? That would be a good Q, then
you could bring your midi stuff to a gig. The only problem I see
is the midi timing which is soooo good on a "real" TOS BOX!!

I have a 486 that my wife got me for 20.00! so it might be worth
turning THAT into an Atari!

Tim
****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

5274. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7dcmr6rbe1@plutonium.compulink.co.uk>
Source record: 82124

Martin-Eric Racine wrote in message ...
>> PS: If all goes according to plan some of us will actually meet each
>> other in REAL LIFE at the Atari Messe next month in Germany. I can't
>> imagine we're going to start a row there, just like in this newsgroup we
>> will all have a good time and be like old friends meeting each other. If
>> we really hated each others guts.....
>
>Looking forward to going there.... Let's hope I have enough money left,
>cause my birthday is around that weekend also.... ;-)

I'll be there manning the Atari Computing stand so, if anyone reading this newsgroup does attend, do come along and say Hi!

Joe Connor

5275. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7dcmr8rbe2@plutonium.compulink.co.uk>
Source record: 82125

Dennis Vermeire wrote in message <921992500-319112AEicMi@ping.be>...
>>> >>PS: call me a egocentric and unfair person, but I really hope that
>>iCab
>>> >>becomes one BIG GIGANTIC flop, maybe just maybe, Claus will return
>>to
>>> >>platform where his roots are.....Atari
I understand your frustration but Alexander is continuing to support the Atari platform.
OK so he's made iCAB - everyone has to make a living - and you can't do that solely in the Atari marketplace.
If iCAB development helps secure a future for the Atari version I'm happy with that.
Alexander told me recently there were 80,000 iCAB downloads of in less than a month, so it's no surprise his attention and efforts are elsewhere ATM!

Regards

Joe Connor

5276. Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk>
Message-ID: <7dcmr8rbe3@plutonium.compulink.co.uk>
Source record: 82126

Hi everyone,

I've resisted the delights of reading newsgroups for many years but I might as well use this PC for something apart from running MagiC PC, TOSBOX, Gemulator, STemulator and any other Atari related tasks I can think of!

So here's your chance to dish the dirt on Atari Computing and InterActive.

I'll also be in Neuss on April 10th/11th and in Stafford on Sunday April 18th if you'd like to chat in person!

Regards

Joe Connor

5277. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36F9CF51.FEF715F5@ping.be>
Source record: 82127

Dennis Vermeire a ï¿½crit:
> Did You know:
> When you have a CAB, MagiC, NVDI etc distributed by System Solutions,
> ASH refuses to update these, because it doesn't come from them...you
> can only get an update from System Solutions....

That's not true... I did get updates from ASH with NVDI coming from SS

Jo

5278. Re: Questions about IBM type Hardware

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7dcpku$dgms$1@spnode25.nerdc.ufl.edu>
Source record: 82128

>
> Re: Questions about IBM type Hardware and A
>
> From: tconrardy@hotmail.com (Tim Conrardy)
> Reply to: Tim Conrardy
> Date: 25 Mar 1999 06:16:48 GMT
> Organization: Verio Northern California's Usenet News Service
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup(s)
> References:
> <7d9uov$1aiu$1@spnode25.nerdc.ufl.edu>
>
>
> How does TOSBOX work on MIDI stuff? That would be a good Q, then
> you could bring your midi stuff to a gig. The only problem I see
> is the midi timing which is soooo good on a "real" TOS BOX!!
>
> I have a 486 that my wife got me for 20.00! so it might be worth
> turning THAT into an Atari!
>
> Tim

Hi Tim:

I have no idea how the MIDI works but so far every single program
I have try to run runs just great. Funy, I got my Toshiba 486 for $20.00
also :) Some one lent me a not so fast pentium and boy that Tosbox is
really really working smooth, but make sure to use FVDI or NVDI.

Raymond

5279. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36F9EA81.EAD71C78@NO.SPAM.emw.ericsson.se>
Source record: 82129

Dennis Vermeire wrote:

> R.O.M is releasing three new programs; Papyrus Word, Papyrus Office and
> Papyrus Base. This means, that the RSC files will change once again...
> One can say that R.O.M make significant changes to the RSC files every
> three months, this means that you'll be translating Papyrus RSC files
> for the rest of your life....

That gives an idea. Why not make a RSC translator? It should be much esier to translate a RSC file than a text file. I would guess that 75% could be translated without to much troubles by a program just replacing the "usual" RSC strings. After all, you often make a program to use a semi standard vocabulary. You must ofcourse keep an eye on string lengths or you might get into troubles.... in a case like Papyrus you could probably just add the "new" strings for each release and in 5 minutes you would have a translated new Papyrus RSC file for the latest release.

//MK

5280. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqea$fj2$1@news6.svr.pol.co.uk>
Source record: 82130

On 23 Mar 1999 21:00:40 , "Paul Glover Simple " wrote:
>Thanks. They're at:
>
>invers Software Vertrieb

>The UK distributors are listed as:
>In-Print Solutions Ltd.

My information is that Steve llewellyn ceased trading in December of last year - I know that he still owes money to someone who ordered Calamus related items which were never delivered.

Ulf at www.calamus.net will be glad to accept orders from UK residents armed with a credit card, and his service is exceptionally rapid.

My only complaint is that the update manuals are all in German!

>competitive upgrade. I'll check on UK availability in the morning.
If you hear of any news let us all know please Paul.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5281. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqec$fj2$2@news6.svr.pol.co.uk>
Source record: 82131

On 23 Mar 1999 14:08:50 , Ronald J. Hall wrote:
>On 23 Mar 1999 07:39:11 , Derryck Croker wrote:
>
>->I've just popped a 2110 into my CT2'd Falcon, the only problem I had was
>->that I had to insulate the mounting cradle from the motherboard with Nylon
>->bolts and plastic spacers as there seemed to be some kind of earth loop

> Hi Derryck! Don't think that problem is specific to the Toshiba, Nemesis,
> or C2. My original Falcon has two spacers between the HD bracket and the
> motherboard. IIRC, some of the tech people from Atari recommended doing
> this on all the Falcons with internal drives.

That's very interesting - System Solutions thought that I was mad when I
told them of the problem! Anyhow, the proof of the pudding...

> BTW, how does that C2 perform? <smile>

It's very nice! :-))

I haven't looked at all my progs yet, but I have yet to find any problems
(there is an issue with MagiC requiring the 3-fingered salute to continue
booting after it's installed the magic.ram file, and the shutdown prog won't
create a warm or cold boot) with it at all!

256 colour mode is usable at last, but I still prefer 2 colour mode for
comms work (at 800*608). I can't get CENTScreen to work so am still using
Videlity, but I'm willing to believe that that is down to me as I had similar
problems when first faced with Videlity! :-))

Are you one of the converted? ;-))

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5282. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqed$fj2$3@news6.svr.pol.co.uk>
Source record: 82132

On 23 Mar 1999 17:18:12 , Robert Schaffner wrote:
>In <7d7gevqfp1@news7.svr.pol.co.uk> Derryck Croker wrote:
>
>
>>I've just popped a 2110 into my CT2'd Falcon, the only problem I had was
>>that I had to insulate the mounting cradle from the motherboard with Nylon

>Yes, that's a must. I modified the hole bracked, pictures on my
>web page. But it is ok if you use insulated spacers under and

Centek's docs say to use the original position but to cut the left front leg off and move the drive right back to avoid the heatsink. Guess who cut the wrong leg off! :-)

Your way is better tho', in hindsight I should have done the same.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5283. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqef$fj2$4@news6.svr.pol.co.uk>
Source record: 82133

On 23 Mar 1999 19:13:14 , Stichting ST wrote:
>For many years we had a nice 'area' in the Fido network about Atari
>and related stuff. Something like this newsgroup but then smaller of
>cause.
>But last year very fast everybody diappeared. Internet is everywhere
>now for everybody. When the group started that was not the case.

I am a BBS user here in the UK - I haven't seen any messages in FidoNet for some considerable time now - Turbonet has been very quiet for some time, and now NeST seems to have joined in.

I don't necessarily think that it's because no-one is posting messages, possibly more due to broken links.

You don't say if your mailing list is to be in Dutch or English?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5284. Re: Papyrus 6 RSC

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqeg$fj2$5@news6.svr.pol.co.uk>
Source record: 82134

On 23 Mar 1999 18:49:20 , Pat & Anna wrote:
>on Tuesday 23-03-1999 17:52, Raymond Collins wrote:
>
>>I recommend all of the English speaking people of the world that are
>>interested in receiving Email ROM-logicware. To inform them that they are
>>willing to receive an Atari (TOS) English translation of Papyrus at this time.
>
>I did this back in November or so when it appeared that Papyrus was
>"close" to release. What do you think, should I do it again? :)

Ditto - I received a positive answer to my question about upgrade policy,
but no other details were available at that time.

>If you believe the ROM page, the problem is *not* with the program itself
>but with the online help pages.

The page hasn't been updated for some time, ITMT Nick Ripley said before
that the delay was now down to ROM themselves.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5285. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dcqei$fj2$6@news6.svr.pol.co.uk>
Source record: 82135

On 24 Mar 1999 01:49:03 , kellis wrote:
>
>to freeze the computer when recording audio track with the harddrive still
>spinning (LED ON).

Does sound like the infamous SCSI bus problem - but you've got a CT2 in that
Falcon?

>Btw, what is a real method to know if the drives are terminated correctly?
>I have tried many things, many of the config react the same.

The usual method is to copy a variety of files, both small and large, to
another partition and then to use Treechk.prg from the Kobold package to
check that source and destination files are identical.

Centek themselves have - or had - a SCSI checking utility on their web site
a few months ago.

Mail me if you need a copy.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5286. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Magnus Kollberg <magnus.kollbergl@NO.SPAM.emw.ericsson.se>
Message-ID: <36F9EF20.F55CBF2@NO.SPAM.emw.ericsson.se>
Source record: 82136

guitarra@afn.org wrote:

> >If you want a realy speedy ST emulator for the PC, try Gemulator. It's
> >very fast indeed. Way faster than MagiCPC, actually it's damned fast!
> >
> >//Magnus Kollberg
>
> Hi Magnus:
>
> I tried gemulator Win 3.11 and was about 1/2 the speed of Tosbox
> may be Gemulator 98 would be fast but hate to have to use Win for that :(

Strange. On my PII it's very fast indeed and it does also support 030 and
040 emulation as well as debugging. TOSBox on the other hand were much slower.

BTW. Is there a review somewhere, comparing all these emulators and trying out
the most common used applications/OS? So far I have tried TOSbox, Gemulator
MagiCPC, Winston, STEmulator and Pacifist and they all have there advantages and
disadvantages. STEmulator were not bad at all, but wasn't very compatible.
Gemulator has some limited screen modes, but besides that it's realy fast and
compatible. TOS2WIN could I not get to work at all. MagiCPC is way to expensive
if you ask me and the rest just didn't do what I would like them to. I don't
care about games. What I want is a fast emulator to run GEM apps on and
preferably MagiC or MiNT. So far the only emulators to handle MagiC are Gemulator
and ofcourse MagiCPC.

//Magnus Kollberg

5287. Update of the Removers' WEB site

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Stabylo/The Removers <benjamin.gandon@mines.u-nancy.fr>
Message-ID: <36FA035F.E7C1903E@mines.u-nancy.fr>
Source record: 82137

This update of our site concerns English speaking
people that will be able to consult our site in English :
(that's not too early)

http://perso.club-internet.fr/sbriais

Stabylo/The Removers

5288. Re: Converting .ST or .MSA images to Atari floppy disks

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36F9FB1A.BB5A398E@directprovider.REMOVETHECAPITALS.net>
Source record: 82138

```
Johan IJzerman a ï¿½crit :
>
> Hello,
>
> I've recently (yesterday) obtained an Atari ST 520+ with a floppy drive.
> As I've gathered some images from the net, I would like to know which
> programs to use to convert these images back to Atari disks.

=> The Quick FAQ.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5289. Re: Sinister Games not working on 520 ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36FA0329.937D8F2@directprovider.REMOVETHECAPITALS.net>
Source record: 82139

```
Doctor Clu a ï¿½crit :
>
> Dennis Vermeire wrote:
>
> > This is a long shot..... have you looked if in the autofolder there's
> > a small program who switches resolution from 50 to 60 Hz and viceversa?
> > If there is, that's the cullpritt, throw it out.....
> >
> > Another long shot..... load a resolution switcher and set it to 50Hz,
> > then load the game.....???
> >
>
> Alright, I'll bite.. but how do I go about doing that? (I'm new to the
> Atari ST scene)
>
> Doctor Clu
```

You need a program that switches beteen 50 or 60Hz. There are several ones available from most FTP sites. These are usually small programs that you stick into an AUTO folder on your boot disk. Bootsie (also available on most FTPs) even writes such a program to a floppy disk's boot sector. Using programs like these with autobooting games is rather hazardous though.

```
Nick
--
||| Nicholas Bales, Toulouse, France
===|||================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5290. Re: Ultimate Ripper

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <JZi05qAMLg+2EwxI@steverosie.demon.co.uk>
Source record: 82140

In article <N2jK2.937$004.1575@news.flash.net>, Bubba in Big "D"
<dlord@flash.nospam.net> writes
>Does anybody remember a product called "The Ultimate Ripper"?
>I just found mine while rummaging thru some old boxes in my office.
>No manual yet, What's the switch on the side of the Rom pack for??
>

The switch is for switching it on.

Run a program with the switch OFF, hold in the RESET button and switch
the cartridge on and press F1 or F2.

There are some features of this cartridge that Power Computing doesn't
even know about, lets face it they couldn't care less.

They produced a cartridge called Supermon, this was doubled up with the
Ultimate Ripper. Unfortunately the ripper part of the cartridge is bug
ridden to hell. They say that it can't be helped!!!! due to the
electrical characteristics of the cartridge!!!

What a load of rubbish, and I CAN prove it can easily be done.

I had a long chat with Power Computing a few years ago, OK when the
Ripper first came out, about the missing 'A' (press 'Q') in the ring
interrupt routines along with a few things I found in the cartridge
(ripper).

They were not interested in it at all. When Supermon was teamed up with
it, I bought it as soon as I found out about it, the manual wasn't even
available at that time; wow! a monitor with lots of useful utilities
built in and only taking up very little memory.

After I found that the Ripper section wasn't working very well,
especially in the Disk Ripper section (no change in track display to
name just one), I rung them up.

They said that I could do anything I wanted with the Ultimate Ripper,
regarding examining the code and experimenting with it as they weren't
bothered about it. I went to trading standards, as the wouldn't refund
my money they were trying to charge me for sending it back!! The trading
standards officer said it wasn't worth going to Power Computing's
premises because it would cost more than the items was worth!

I did get the cost of the cartridge back though!

If this was an isolated incident I wouldn't mind, but it wasn't. Power
Computing is rated very badly (steer away unless desperate) section, in
my opinion!

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402518
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5291. Re: CDRecorder2 HELP

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Jacques Rypko <rypko@lal.in2p3.fr>
Message-ID: <36FA6048.C6A@lal.in2p3.fr>
Source record: 82141

hello
Thanks a lot for answering.
I'll keep you informed as soon as I'll burn
an other CD,and if I succeed.
best regards J. Rypko

5292. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990325125741.28555B-100000@hal.fishpool.com>
Source record: 82142

On Thu, 25 Mar 1999, Joe Connor wrote:

> I understand your frustration but Alexander is continuing to support the Atari platform.

Recent developemnts on the GEM version (or lack of, actually) make me
doubt that....

> If iCAB development helps secure a future for the Atari version I'm happy with that.

How could it? Mac users won't start buying old Atari hardware or even
switch to MagicMac just because they hear iCAB started on Atari?!!!

> Alexander told me recently there were 80,000 iCAB downloads of in less than a month,
> so it's no surprise his attention and efforts are elsewhere ATM!

I submit that, if ASH charged a reasonable price for the upgrades or even
provided them for free to registered users, instead of charging the price
of a brand-new program every time, people would be more inclined to
purchase CAB and persue the Atari life further....

Let's be blunt about this: there's no money to be made in extortion!
People aren't so dumb as ASH thinks; when they realise they've been had,
they curse on the current state of the Atari platform and move on...

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5293. New Calamus page

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: curis@capitole.lure.u-psud.fr
Message-ID: <slrn7fk65i.rpn.curis@capitole.lure.u-psud.fr>
Source record: 82143

Hello,

Thank's to Didier Briel, who translated them in english, I can
announce the availability of two Calamus pages on my website. One dealt with
know errors of Calamus : how to avoid them, how to correct themï¿½; the second
one gives some hints for paging mathematics with Calamus (oriented toward the
French typographic traditions...).

You can read them at :

http://www.eleves.ens.fr:8080/~curis/Calamus/sommaire.uk.html

All opinions, suggestions and further informations are welcome.

--
Emmanuel CURIS
curis@lure.u-psud.fr

Page WWW: http://www.eleves.ens.fr:8080/home/curis/index.html

5294. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990325130725.28555C-100000@hal.fishpool.com>
Source record: 82144

CAB can import Navigator and IE bookmarks since.... 2.5 I think.
I regularly do that, after I find new sites from my workplace's Netscape.

On Wed, 24 Mar 1999, Jo Vandeweghe wrote:

> I was pretty sure that in some of the Cab version we could find something like
> a conversion program which allowed to convert its hotlist to a Netscape
> bookmark ... or perhaps was it exactly the reverse ? I don't remember wher to
> find that ... If anyone remember where I would be very happy to learn it !
> Thank you for any information ...
>
> Jo
>
>
>

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5295. My findings in TOSBOX Emulator

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7dh29s$5ue0$1@spnode25.nerdc.ufl.edu>
Source record: 81845

So far every program I have ried works..I even loaded a 40 pages doc into PageStream and worked great. I am connected right now using Stalker and Lynx on my server..Tosbox connects fine but when I use Stik Atarirc would not work. Anyone tried this under Tosbox?

As I said, all other applications run stable and fine..I even made a setup that loads from floppy Tosbox and Geneva and Nvdi :)

Raymond

I like having it in a disk so I can use it anywhere I go :)

5296. Re: This case is MY case!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <19990326174803.20903.00000539@ng66.aol.com>
Source record: 81846

>A *very* good idea is to dye the plastic instead of painting it, this is
>much more durable.

I beg to differ, Dupont Lucite Automotive interior paint (idon't know if it is available as a commercial product, i think it is professional use only, haven't really checked for sure) is the best choice as it is designed for painting plastic parts such as ALL automotive interior trim and panel pieces, very durable, it contains vinyl resins and can be either in a flat finish or a semi-gloss to a gloss. I opted to get a color match of the original plastic of my ST's(5) and mice(they seem to yellow over the years so i color matched to the computers unexposed inside) and painted the one i use to make it look brand new. I auto paint for a living and have access to such convienences as color matching and of course the proper equipment for the application of such coatings for near perfect results. The original look looks the best to me.

BG

5297. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fc0b243c4b6d0@ping.be>
Source record: 81847

on Fri 26-03-1999 20:02 Spencer Davies wrote:

>On 24 Mar 1999 11:45:46 GMT, publish@cix.co.uk (Mike Kerslake) wrote:

>I am still owed around 110 UKP and the worst part is Companies House
>have told me that Image Applications ceased to exist during December
>last year!

I'm an extremely lucky man I guess. Me too ordered the SL upgrade. I took
almost a year before I finally got in june 1998 my SL 98 upgrade.
Unfortunately the version he has send me (from MGI) was too different from
the one which Invers Media delivers.
I found this out when I ordered through Invers media the August release.
Instead of the usual 30 DM,- for the freshup I got to pay 299 DM,-.
Luckely for me Ulf Dunkel is a reasonable man so after a short e-mail
discussion I only had to pay 149 DM,-

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5298. Re: My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Andy Blakely <Andy.Blakely@pnl.gov>
Message-ID: <36FC2335.25D2A8E6@pnl.gov>
Source record: 81848

If you have a rodent problem, you could always rub cheese on your power cords. But you might want to invest in fire insurance first. *S*

Andy Blakely

Clair Shaw wrote:

> At 19:13:10, Tue, 23 Mar 1999 Stichting ST from Stichting ST babbled on
> about My cat off-topic? to all the people at Computer group
> comp.sys.atari.st
> >
> >Are mice nibbling at cables very damaging?
> >
>
> Apart from breaking the cable (which can easily be repaired) I don't
> think it'll do MUCH halm. It WILL kill the mice though. Computers use
> alot of voltage nowadays..
>
> --
> Clair Shaw Aka. CDS
> ICQ:1043359 Pager:http://wwp.icq.com/1043359
> mailto:Clair@Shaw1.freeserve.co.uk.no.spam.here http://surf.to/shaws
> DELETE .NO.SPAM.HERE TO REPLY

5299. Re: XE65... what's that then?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Roger Waters <RogWaters@F*CKYOUSPAMMERScanoemail.com>
Message-ID: <rwYK2.17291$134.178829@tor-nn1.netcom.ca>
Source record: 81849

Clockmeister wrote:
>
> I saw an Atari XE65 in a shop today, never having seen one before.
> This is probably the wrong newsgroup, but it does look like a miniature
> Atari ST ;-)

No doubt answered enough times - the 65XE was essentially an 800XL in a new casing, with a smaller parallel bus and a mushy keyboard. Oh, and a "Revision C" Atari BASIC in its ROM which quashed a couple severe bugs but added a couple of its own. And a stupid place to insert cartridges (on the backside of the computer. Duh!)

Trust me, I owned one of these things way back when...

5300. ATARI adoption agency! Pacific NorthWest!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <7dho83$h33$1@user2.teleport.com>
Source record: 81850
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,pnw.forsale,pnw.wanted

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

For those reading this, I sell/ship Atari anywhere the law (& customs)
allow. As far as receiving Atari goods, I'm trying to limit it locally
to Oregon and it's neighboring states for now.

Atari adoption agency: Does your Atari need a
new home? We adopt! Do you need Atari
Hardware or Software? Info: Ben at (503)256-9974
or atari@benjamin.net
--
Atari ST and Classic 8 Bit, Hardware, Software, & Accessories. (503)256-9974.
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebPage at
http://www.teleport.com/~bensmith/bscomputers.shtml Catalogs Requested by and
Received Through E-Mail at bensmith@teleport.com Specify Classic 8 Bit or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

5301. Re: harddisk help

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Roger Waters <RogWaters@F*CKYOUSPAMMERScanoemail.com>
Message-ID: <_wZK2.17297$134.179330@tor-nn1.netcom.ca>
Source record: 81851

Herbert Blankesteijn wrote:
>
> I have three 1040 STs and two 30 MB harddisks. Both harddisks spin
> along fine, but none of the STs discovers any of the harddisks - I get
> no icon on the screen, let alone a window with files and folders. <snip!>

Do you perchance have your HD driver floppy? What probably has happened is that your C: drive's boot sector got corrupted. Try putting in a floppy with that driver in its AUTO folder. I've had this happen on many occasions throughout my tenure running various STs with even more various hard drives. Once you got that done, run the utility program to restore the boot sector, and everybody's happy again. I was always happiest using ICD's fine suite of HD programs (of course, then again, I lived and swore by ICD host adaptors as well - the AdSCSI+ ruled, even IF I went through three of them in my time.)

5302. Re: Vote Today

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: ¿ - Infinity Rising - ? <www@geocities.com/~timanov>
Message-ID: <7dhq7f$sv0@enews3.newsguy.com>
Source record: 81852
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.atari.advocacy,comp.sys.atari.programmer

Well, the US invented the bloody internet so I'm glad somebody's spreading the word. All I can hope is that the person who's spreading is telling the truth.

David Bolt wrote:

> In article <36ED5D16.6623@geocities.com>, Doctor Clu <clu-da-
> bard@geocities.com> writes
>
> <snip>
>
> >PLEASE PASS THIS ON!!!
>
> Please don't!!! It looks awfully like one of the Urban Legends listed
> at:
>
> <URL:http://www.scambusters.org/Scambusters22.html>
>
> The difference being that the one listed there refers to the FCC rather
> than Congress.
>
> This is totally off-topic and, even if true, wouldn't affect any of
> those net users outside the US.
>
> --
> David Bolt

--
"SMAQFWB: Small Mammals Are Quite Flavorsome When Baked."
Eat up!

http://www.geocities.com/~timanov --> New and improved, with only 25 percent recycled material!

5303. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414112-878695AEicMi@ping.be>
Source record: 81895

Jo Even Skarstein wrote on 25-03-99:

>Well, this is the last time. When I get it working again I'm going to
>sell it and buy a CD-R for my TT. I don't want to spend days working on
>some perverted machine's even more perverted OS just to be able to
>write CD-Rs in truecolour instead of the trusty TTs 16 colours...

Nick, another newcomer, that's number four in two days !!!))))))

5304. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: FROGGYlandon@best.com
Message-ID: <36fb0c02$0$200@nntp1.ba.best.com>
Source record: 81896

Neron N. Nesmith Jr. <nnesmith@ieee.org> wrote:
:>
:>Well, count me too. I also am an Atari user as well as a Newton user.
:>Currently, I own a Falcon, TT, Mega 4 (all used) and my original 1040 ST
:>(purchased new with color monitor for approx. $1100). I bought a used
:>Newton 100 and after a couple of months threw my Franklin planner away.
:>The Newton was the most fun community since the Atari. I guess I like
:>the underdogs. After being "hook" I save my money and bought a Newton
:>MP2000 (which has since been upgraded).
:>
:>Then the curtain dropped and the Newton was cancelled. I thought, how
:>strange, every platform or system I buy goes under or dies. I saw it
:>with Ohio Scientic (my first 8 bit computer), Atari, Newton and recently
:>Syquest (maker of removable hard drives).

gee whiz. well, i *worked* on the atari st (wrote a bunch
of the 520 ST BIOS, docs, and so forth), and then worked on
a bunch of the OS code in the newton... :-)

--

FROGGYlandon@best.com (to reply, remove the amphibian in the address)

"it's not about how well the pig dances, but whether it can fly"

5305. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: <>
Message-ID: <36fb0b5b.0@news.qnet.com>
Source record: 81897

On 25 Mar 1999 18:47:40 , Dennis Vermeire wrote:
>
>No, the German keyboards have a complete different layout, so one needs to
>switch the keycaps. Here in Belgium the situation was even more complicated,

while thekeyboard is only 39DM,the shipping is 70DM, which puts
it over the $100 mark, above what I can afford right now. As it
is, I took apart this keyboard and removed some plastic bits and
built up a layer of masking tape under the membrain area for the
space key. Now, as long as I type slowly,it works. So now I can
save upfor a new one someday.

--
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
--

5306. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7df6sfjnf1@snipp.uninett.no>
Source record: 81898

Richard Elwell <rich@rjelwell.demon.co.uk> wrote:

>>Tonight my PC suddenly decided to f**k up it's own
>>OS (NT4.0sp4), and *nothing* works anymore.

> Many people would say that's your problem right there. From what I
> have read SP4 is very bug ridden. SP3 is much more stable.

Oh, I have been through four reinstalls with sp3 as well, so I don't think that's the *real* problem ;-) Anyway, even though my Ataris have OS-problems from time to time as well it's usually just a matter of up- or downgrading the OS itself instead of having to zero the entire system-disk, spend a day reinstalling the OS and it's various patches (it takes about 10 zillion reboots), another day reinstalling the apps and a third day trying to figure out why it still doesn't work.

I have never truly hated anything or anyone in my life, but now I hate my PC. When my Atari-OS' starts giving me the same troubles (it will as soon as 'wizards' starts to appear and config-files gets obfuscated) I'll probably go back to 8-bits...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5307. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36fb2866611cbfe0@holleman.demon.nl>
Source record: 81899

on Thu 25-03-99 23:58 JI Logan wrote:

>On 25 Mar 1999 06:17:36 , "Joe Connor" wrote:
>|DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>|Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>|DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgdGhlIEF0YXJpIE1lc3NlIG5leHQgbW9udGggaW4g
>|R2VybWFueS4gSSBjYW4ndA0KPj4gaW1hZ2luZSB3ZSdyZSBnb2luZyB0byByBzdGFydCBhIHJvdyB0
>|aGVyZSwganVzdCBsaWtlIGluIHRoaXMgbmV3c2dyb3VwIHdlDQo+PiB3aWxsIGFsbCBoYXZlIGEg
>|Z29vZCB0aW1lIGFuZCBiZSBsaWtlIG9sZCBmcmllbmRzIG1lZXRpbmcgZWFjaCBvdGhlci4gSWYN
>|Cj4+IHdlIHJlYWxseSBoYXRlZCBlYWNoIG90aGVycyBndXRzLi4uLi4NCj4+Mb29raW5nIGFv
>|cndhcmQgdG8gZ29pbmcgdGhlcmUuLi4uIExldCdzIGhvcGUgSSBoYXZlIGVub3VnaCBtb25leSBs
>|ZWZ0LA0KPmNhdXNlIG15IGJpcnRoZGF5IGlzIGFyb3VuZCB0aGF0IHdlZWtlbmQgYWxzby4uLi4g
>|Oy0pDQoNCkknbGwgYmUgdGhlcmUgbWFubmluZyB0aGUgQXRhcmkgQ29tcHV0aW5nIHN0YW5kIHNv
>|LCBpZiBhbnlvbmUgcmVhZGluZyB0aGlzIG5ld3Nncm91cCBkb2VzIGF0dGVuZCwgZG8gY29tZSBh
>|bG9uZyBhbmQgc2F5IEhpIQ0KDQpKb2UgQ29ubm9yDQo=
>|
>
>aajhdfljhaehLKDHhsdlfhLFlkjhfhlkfsa7w8298hHKhlkhflkHASD
>
>
Sorry, wrong again!

After a good nites sleep, I figured it all out:

The first one is an encrypted message from Moscow to Washington and reads
as follows: "Hi Bill, please don't pay attention to the rubbish I'm
yelling on the telly. Let me know ASAP when you're finished in the
bathroom; I'd like to come over once more to lick your ass again. Regards,
Boris"

Now the second one is an encrypted message too, this time from Washington
to Moscow. Since the encryption is a totally different one and the real
contents is different too, by sheer coincidence the message LOOKS exactly
the same. It says however:
"Sorry Boris, I've got one Lewinsky on the payrole for that already. CU
later at the Kremlin. Keep up the good shows. Bill"

Next we have the third one: another one from the Kremlin to the White
House, and encrypted in yet another code, and once again by sheer
coincidence it looks the same again. It is however a broadcast in
Cyrillian and goes something like: "Shbrenichnoshzturm.... @!**!!!"

Hope the mystery's solved now :-)

--
CU NeXT msg,

```
_____________________________________
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|
```

5308. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903260240180.108-100000@tampa1-044.southeast.net>
Source record: 81900

On 25 Mar 1999, Derryck Croker wrote:

> On 24 Mar 1999 01:49:03 , kellis wrote:
> >
> >to freeze the computer when recording audio track with the harddrive still
> >spinning (LED ON).
>
> Does sound like the infamous SCSI bus problem - but you've got a CT2 in that
> Falcon?
exactly, the ct2 comes with a module to patch this sdma prob.

This is not a harddisk driver. (I use hddriver latest). and tried with
other drivers, (same result).

>
> >Btw, what is a real method to know if the drives are terminated correctly?
> >I have tried many things, many of the config react the same.
>
> The usual method is to copy a variety of files, both small and large, to
> another partition and then to use Treechk.prg from the Kobold package to
> check that source and destination files are identical.

They are identical, and all the sdmatest.prg, scsitest.prg etc report no
problem.

5309. Re: I-Connect as supplied with Cab 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dfdic$i63$1@news8.svr.pol.co.uk>
Source record: 81901

On 25 Mar 1999 00:00:35 , James F. Haslam wrote:
>Hi all!
>
>At tonights Cheshunt Computer Club (a mainly Atari user group in the UK) a new
>member came through the door with a 4Mb Falcon and MagiC 5.11 and Cab 2.5 to be
>installed.
>
>We installed MagiC for him ok, but due to time constraints we couldn't sort Cab
>for him. Cab and I-Connect shouldn't be a problem, its just I-Connect clients
>I'm not sure about (I use StiNG).

Yep his problem was due to a corrupted XControl inf file which prevented the
Falcon fron booting. With just a couple of minutes remaining until the end
of the meeting Steve had MagiC up and running.

>What (Internet) clients are available for I-Connect? I'm mainly thinking email,
>FTP here, the basics. For instance does Newsie work under I-Connect, or does he
>have to use something else?

No STinG clients will work with IConnect, tho' as Dennis has pointed out
it's possible to have both it and STinG loaded at the same time. Then STinG
and IConnect clients can be run in the same session, EXCEPT that you have to
make the connection with the appropriate dialer!

Clients for IConnect are Fiffi (ftp, included on the CAB2.7 master disk),
Teli (Telnet, shareware), and Emailer (newsgroups and email, commercial).

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5310. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36fb3d33.0@news.madhouse.uk.com>
Source record: 81902

> >I've resisted the delights of reading newsgroups for many years but I
might as well use this PC
> snip
> >So here's your chance to dish the dirt on Atari Computing and
InterActive.
>
> Or we could just ignore you the same way you just admitted to ignoring
> us all these years..
>

Hey Tony,

You're still alive then?????????????

--
Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk

5311. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990326102413.29918A-100000@hal.fishpool.com>
Source record: 81903

> > CAB can import Navigator and IE bookmarks since.... 2.5 I think.
>
> You are absolutely right Martin : I found that yesterday while trying to
> reinstall all the Cab versions I own ... the converter is made by a UK
> programmer called Hammond ...

Erm...
Which converter is that? CAB itself has an "import bookmarks" function...

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5312. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990326103357.29918B-100000@hal.fishpool.com>
Source record: 81904

On 25 Mar 1999, Jo Even Skarstein wrote:

> Tonight my PC suddenly decided to f**k up it's own OS (NT4.0sp4),
> the last time I had to do a full reinstall (it took me the entire
> weekend), and now I have to do it again.
>
> Well, this is the last time.

Install Linux on it and use Linux version of those CD-ROM writer.
Enjoy a well-configured X-11 setup and create masterpieces using GIMP.

PC hardware is not _that_ bad, when you avoid Billgatesishness.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5313. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7dfjugapu1@roch.zetnet.co.uk>
Source record: 81905

```
i
X-Newsreader: NEWSie Version 0.94 (Atari)

Hi All,

On 26 Mar 1999 00:55:27 , Hallvard Tangeraas wrote:
>Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk> wrote:
>
>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>> DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgd
>
>Hmmmmmm.... I'm afraid I don't understand that language, better try
>English instead ;-)

Am I the only person who treated this as an unexpected binary. I just
clicked on extract and read the message as TEMPDESC.TXT ?

Cheers

Paul
```

5314. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <0997AJAz+0+2EwUR@steverosie.demon.co.uk>
Source record: 81906

In article <36fec318.26081392@news.freeserve.co.uk>, Tony Greenwood
<webdesign@accrington-web.co.uk> writes
>** CyberSTrider Web Services http://web.cyberstrider.net **
>
> Hey! osian@zetnet.co.uk (Chris Simon)
>
>>Nice to see you back Tony.
>
>I havn't been away....Just watchin telly thats all :)

I think he's been changing channels;)

>
>>I think.
>
>Bad habit...or so I am told

Terrible when you miss that obtrusive byte;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402518
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5315. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922441614-314212AEicMi@ping.be>
Source record: 81907

Hi guys,

STOP making a fool of Joe Connor:

Yesterday, when I saw the first "quoted posting" I wondered why these were
not on my newsserver... I know Joe posted three messages, to which me, Tony
greenwood and Martin Eric Racine replied.

This is one of the three postings:

>From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
>Date: Thu, 25 Mar 1999 06:17:36 -0000
>
>
>Martin-Eric Racine wrote in message ...
>>> PS: If all goes according to plan some of us will actually meet each
>>> other in REAL LIFE at the Atari Messe next month in Germany. I can't
>>> imagine we're going to start a row there, just like in this newsgroup we
>>> will all have a good time and be like old friends meeting each other. If
>>> we really hated each others guts.....
>>
>>Looking forward to going there.... Let's hope I have enough money left,
>>cause my birthday is around that weekend also.... ;-)
>
>I'll be there manning the Atari Computing stand so, if anyone reading this
>newsgroup does attend, do come along and say Hi!
>
>Joe Connor

This is wat the source code looks like:

newsr.Belgium.EU.net!news0.Belgium.EU.net!EU.net!news.maxwell.syr.edu
!newsfeed.nacamar.de!peer.news.nildram.co.uk!peernews.cix.co.uk!news.
cix.co.uk!not-for-mail
From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
Newsgroups: comp.sys.atari.st
Subject: Re: What's happening to this newsgroup?
Date: Thu, 25 Mar 1999 06:17:36 -0000
Organization: CIX - Compulink Information eXchange
Lines: 13
Message-ID: <7dcmr6rbe1@plutonium.compulink.co.uk>
References: <1doxwq4.1bhx7b89jp5rxN@ti01a23-0019.dialup.online.no>
<921895514-107522AEicMi@ping.be> <Pine.LNX.3.96.990320180636.14785C-
100000@hal.fishpool.com>
NNTP-Posting-Host: inactive.compulink.co.uk
Mime-Version: 1.0

Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: base64
X-Newsreader: Microsoft Outlook Express 4.72.3110.1
X-MimeOLE: Produced By Microsoft MimeOLE V4.72.3110.3
Xref: newsr.Belgium.EU.net comp.sys.atari.st:101722

DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZ
iBhbGwg
Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVld
CBlYWNo
DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgdGhlIEF0YXJpIE1lc3NlIG5leHQgbW9ud
GggaW4g
R2VybWFueS4gSSBjYW4ndA0KPj4gaW1hZ2luZSB3ZSdyZSBnb2luZyB0byBzdGFydCBhI
HJvdyB0
aGVyZSwganVzdCBsaWtlIGluIHRoaXMgbmV3c2dyb3VwIHdlDQo+PiB3aWxsIGFsbCBoY
XZlIGEg
Z29vZCB0aW1lIGFuZCBiZSBsaWtlIG9sZCBmcmllbmRzIG1lZXRpbmcgZWFjaCBvdGhlc
i4gSWYN
Cj4+IHdlIHJlYWxseSBoYXRlZCBlYWNoIG90aGVycyBndXRzLi4uLi4NCj4NCj5Mb29ra
W5nIGZv
cndhcmQgdG8gZ29pbmcgdGhlcmUuLi4uIExldCdzIGhvcGUgSSBoYXZlIGVub3VnaCBtb
25leSBs
ZWZ0LA0KPmNhdXNlIG15IGJpcnRoZGF5IGlzIGFyb3VuZCB0aGF0IHdlZWtlbmQgYWxzb
y4uLi4g
Oy0pDQoNCkknbGwgYmUgdGhlcmUgbWFubmluZyB0aGUgQXRhcmkgQ29tcHV0aW5nIHN0Y
W5kIHNv
LCBpZiBhbnlvbmUgcmVhZGluZyB0aGlzIG5ld3Nncm91cCBkb2VzIGF0dGVuZCwgZG8gY
29tZSBh
bG9uZyBhbmQgc2F5IEhpIQ0KDQpKb2UgQ29ubm9yDQo=

It seems to me that the mystery is solved, it is a base 64 encoded message,
use a decent newsreader that decodes it, Joe is ROTFL right now !!!

Cheers from Belgium
Dennis

5316. Atari Sites to Visit

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36fb6030.0@news.madhouse.uk.com>
Source record: 81908
Cross-posted to:
alt.atari,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.tech,demon.ip.support.atari,dennon.ip.support.atari,pnet.comp.atari

```
The Atari WebRing - http://www.incontrolinternet.co.uk/atariwebring/
Links to 150+ Atari related sites.
STs, 2600, Jaguars, 8-bit, emulation, all catered for.

Atari WWW Message Board - http://www.incontrolinternet.co.uk/atari/
Just leave a message to say `Hi' or ask a question.

Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk
```

5317. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fb5a51.526463@news.freeserve.co.uk>
Source record: 81909

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! "Roy Goring" <roy@incontrolinternet.co.uk>

>> Or we could just ignore you the same way you just admitted to ignoring
>> us all these years..
>>
>
>Hey Tony,
>
>You're still alive then?????????????

That's gotta be a good chance considering how much younger than you I
am? hehehe..

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5318. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fc5aa5.610958@news.freeserve.co.uk>
Source record: 81910

```
** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! paul.williamson@zetnet.co.uk (Paul Williamson)

>>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>>> DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgd
>>
>>Hmmmmmm.... I'm afraid I don't understand that language, better try
>>English instead ;-)
>
>Am I the only person who treated this as an unexpected binary. I just

No.. But your probably the only one who didn't download his sense of
humor patch. ;-)

>clicked on extract and read the message as TEMPDESC.TXT ?

We know... we are just politly/sarcasticly or wahtever pointing out
Joes error.. who seems to be far too embarrassed to even come back...
all these years not joining in.. then sends a binary hahahahaha

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk
```

5319. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fd5b3f.765102@news.freeserve.co.uk>
Source record: 81911

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! Dennis Vermeire <dennis.vermeire@ping.be>
>Hi guys,
>
>STOP making a fool of Joe Connor:

Why ? hehehehe

>It seems to me that the mystery is solved, it is a base 64 encoded message,
>use a decent newsreader that decodes it, Joe is ROTFL right now !!!

Jeeze another one without a sense of humor..

We all know what it is.. we are having a laugh... Joe can take it.. he
is a good sport... he won't be offended.. Every one of us added a
SMILE or SMILES to our comments so he knows we are pulling his leg..

Get a sense of humor man!

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5320. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990326135800.30127A-100000@hal.fishpool.com>
Source record: 81912

On Fri, 26 Mar 1999, Dennis Vermeire wrote:

> newsr.Belgium.EU.net!news0.Belgium.EU.net!EU.net!news.maxwell.syr.edu
> !newsfeed.nacamar.de!peer.news.nildram.co.uk!peernews.cix.co.uk!news.
> cix.co.uk!not-for-mail
> From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
> Newsgroups: comp.sys.atari.st
> Subject: Re: What's happening to this newsgroup?
> Date: Thu, 25 Mar 1999 06:17:36 -0000
> Organization: CIX - Compulink Information eXchange
> Lines: 13
> Message-ID: <7dcmr6rbe1@plutonium.compulink.co.uk>
> References: <1doxwq4.1bhx7b89jp5rxN@ti01a23-0019.dialup.online.no>
> <921895514-107522AEicMi@ping.be> <Pine.LNX.3.96.990320180636.14785C-
> 100000@hal.fishpool.com>
> NNTP-Posting-Host: inactive.compulink.co.uk
> Mime-Version: 1.0
> Content-Type: text/plain;
> charset="iso-8859-1"
> Content-Transfer-Encoding: base64
> X-Newsreader: Microsoft Outlook Express 4.72.3110.1
> X-MimeOLE: Produced By Microsoft MimeOLE V4.72.3110.3
> Xref: newsr.Belgium.EU.net comp.sys.atari.st:101722
>
> It seems to me that the mystery is solved, it is a base 64 encoded message,
> use a decent newsreader that decodes it, Joe is ROTFL right now !!!

Well, _I_ am not ROTFL. MIME-encoded messages, v-cards and other
bullshit like that has no place over newsgroups. Plain text, in
straight 8-bit us-ascii or iso-8859 character-set, is all we need.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5321. FS: Falcon System in the UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@syn.beetee.co-uk>
Message-ID: <36FB81D7.2E46FA6E@syn.beetee.co-uk>
Source record: 81913

Hello,

I have a complete Atari Falcon 030 system for sale for 350gbp.

This does not include shipping - I would prefer a buyer to
collect so that they can assure themselves that everything
is working before taking it away - I live in Newcastle upon Tyne.

See below for a complete description. Any questions, feel free to
email me.

Michael
--
To send me an email substitute @ for % in this address:
michael.clemmetsen%syntegra.bt.co.uk

------------------ cut here ------------------
** Falcon System **
4MB RAM, no internal IDE
External 520MB SCSI drive and Falcon SCSI to 50w SCSI connector.
Loaded and configured with the software listed below as well as
loads of freeware, shareware and demos mainly downloaded from the
internet.
(Seagate mechanism - ST3655N, including technical
documentation.
The drive is internally terminated so you do not need a
terminator, but will have to put it at the end of the SCSI
chain if you use any other devices.)
ClockPatch fitted (by System Solutions)
(Required for accurate Direct to Disk recording)
TT Keys fitted
(High quality replacement keyboard contact cups that
improve the keyboard feel -you'll definitely notice
the difference if you are a touch typist)
Falcon VDU port to VGA adapter cable
(required to connect to a SVGA or VGA monitor)
BlowUp Hard II
(Hardware attachment that plugs into the cartridge port
providing a faster horizontal sync, thereby allowing
higher resolutions on suitable monitors, i.e. those
that can take a variable horizontal synch signal up to
50KHz. Includes software drivers and manual. The software
can be used without the hardware if the monitor is
unsuitable, i.e. lower refresh rates have to be used.)
2 Mice
(Not Atari, i.e. better microswitched devices)

Tabby graphics tablet
(Approximately A5 size, including software drivers and manual)

SVGA Monitor
(Includes Polarising screen filter. Works well with the BlowUp
software, providing resolutions around 800x520,
depending on colour depth.)

Epson LQ100 24pin dot-matrix printer including Manual

** Commercial Software **
All are english language versions and are complete with
original disks and manuals.
* System
HD Driver 6
(Hard disk driver including format and setup)
NVDI 4.02
(Display accelerator and TrueType and Speedo Font
display and printing.
Including over 40 high quality Truetype fonts.)
Magic 5.13
(Pre-emptive multi-tasking operating system,
including support for Windows compatible
long file names)
Kobold 2.5
(Fast file copier and file management tool)
Geneva 006
(Co-operative multi-tasking operating system)
NeoDesk 4 005
(Replacement Desktop integrates seamlessly
with Geneva but also works with Magic)
NeoDesk CLI 2
(Command line interface that integrates with NeoDesk)

* Productivity
Papyrus 5.15
(The best word processor/pagelayout application
on the Atari platform. Includes features, such as
discontinuous selection not available in MS Word.
Can import and export to MS Word)
Calamus S
(Premier DTP app.)
Twist 2
(Relational Database)
Apex Media
(Falcon only graphics and animation app.)

* Programming
Lattice C 5.52
(Professional C compiler that can target all 680x0
processors. Comes with libraries and documentation for
creating fully compliant GEM programs.)
HiSoft C

(C interpreter. May not work on the Falcon, but useful
for its GEM library which could be used with Lattice)

* Games
The Killing Cloud
(3D point of view strategy/flight sim/shootemup in
21st Century Los Angeles.
May work on the Falcon using one of the ST
compatability programs e.g. Backwards)
Epic
(3D point of view strategy/flight sim/shootemup in
space and on distant planets.
May work on the Falcon using one of the ST
compatability programs e.g. Backwards)
Frontier - Elite II
(This works fine on the Falcon and can run from the
hard disk)

** Books & Manuals & Magazines **
Falcon System Manual
CalApp User Guide
(Calendar and Appointment Software supplied with Falcon)

The Atari Compendium by Scott Sanders (2 volumes)
Modern Atari System Software (HiSoft)
(Both these books are essential for any serious
Atari software development as they document all
the system calls and style guidelines for all
released versions of the TOS operating system.
As far as I know none of them are published anymore

Atari World - issues 1 to 11 inclusive

** Other **
Box of floppy disks with a variety of public domain, freeware
and shareware software, e.g. MiNT and a bunch of MiNT related
tools and utilities.

A few cables that may be of use.

5322. Re: A TRUE Master Piece "Amaizing"!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903260000.a25988@lu.maus.de>
Source record: 81914

Hello Magnus,

mk> If you want a realy speedy ST emulator for the PC, try Gemulator. It's
AFAIR I tried it since Gemulator 3.02 (yes, I have the appropiate ROM card

:-)) and looked regularly after the demo versions for Windows, but haven't

installed the Gemulator 98 demo yet.

mk> very fast indeed. Way faster than MagiCPC, actually it's damned fast!
Oh, is Gemulator 98 faster than the former versions? I didn't know because
I
didn't care about the Gemulator that often. :-o Do you know how much
faster
it is?

Unless older versions of MagiC PC and Gemulator for Windows were similar
in
speed, it would be interesting to compare the actual Gemulator with the
new
MagiC PC (2-3 times as fast as version 6.0).

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

5323. Re: what causes CAF to ...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: yann le flanchec <yann.le-flanchec@ln.cit.alcatel.fr>
Message-ID: <36FB823B.3357@ln.cit.alcatel.fr>
Source record: 81915

```
kellis wrote:
>
> to freeze the computer when recording audio track with the harddrive still
> spinning (LED ON).
>
> is it a driver problem?
> termination?
> CAF bug?
> RAM problem?
> SIze of partition on which it is recording?
> Size of logical sectors on this partition?
> The BUS being too stressed?
>
> What is it?
>
I've had a similar problem. it's a well known SCSI prob. it's very
frequent when using Videl Inside, screenblaster (video extenser) with
display bigger than 640x480 and using 256 colors or more. On my Falcon I
try using only 16 colors.
There is a possibility to make hardware modifications to solve the
problem. I know centek in France does it (http://www.centek.fr)

> Btw, what is a real method to know if the drives are terminated correctly?
> I have tried many things, many of the config react the same.
>
> Is the falcon considered a hub terminated? or not?
>
> Help apprecited, This is "honestly" driving me crazy./ (I almost took the
> falcon and threw it out of the window. (I really was gonna do that :( )
Don't do that the Falcon is a good computer

--
*******************************************************
* ||| may the FORCE be with you *
* ||| E-Mail : Yann.Le-Flanchec@alcatel.fr *
* / | \ *
*/ | \ ATARI FALCON 030 USER *
*******************************************************
```

5324. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: <>
Message-ID: <36fb99ba.0@news.qnet.com>
Source record: 81916

On 26 Mar 1999 10:15:39 , J WILKINSON wrote:
>Hi there,
>
>I have moved into a house where there is a spare HL630 laser
>printer sitting around doing nothing. Since I don't have a printer
>hooked up to my Falcon I thought I might try it out. There is no
>printer driver for ANY Brother printers with my version of NVDI
>(v3.02) and I cannot find the manual for the printer (I suspect it
>wouldn't help anyway!!).
>
>Has anyone successfully used an HL630 with their Atari before?
>

I've got one hooked up to my TT/030 right now and I'm not using
any print driver withit at all. I do most of my printing with it,
so far I'veshoved at lest 5 rems of paper through it and I picked
it up for $8.00 at a yard sale last year. Mine came with the
system disk, so auser can access the control panel, only Idon't
have a windoz box to run the software. Sofar, imagecopy works ok
with it when I dump something to it. It just uses the normal
printer port justlike any old DMP would.

Does yours have just the .5meg of ram or the added board for 1
meg?

--
| Slc.Dennis Bishop Founder & Lifetime Member |
| SIAR (1971) / IAR (1995 |
--

5325. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <7dg5s8$295$1@SOLAIR2.EUnet.yu>
Source record: 81917

On 26 Mar 1999 02:37:38 , Dennis Vermeire wrote:

>>Why can't someone come up with an OS that's more stable, even the
>>Amoeba's is more stable than Windoze and that has a lot to be desired.
>
>If my memory serves me well there are four stable OS for the PC...
>
>1 CPM
>2 DOS
>3 GEM -)
>4 OS/2 (realy good, try it)
>
>Oh yes, and LINUX is coming on strong also lately
>

Don't forget QNX. It is small, fast and deadly (though expensive). Try downloading a demo from www.qnx.com; demo fits on a single 3.5" HD flopy disk and works on at least an i386 with 8MB RAM. The PC has to be booted from that floppy and then it apparently installs a RAM disk. On it there will be a QNX kernel, Photon GUI (somewhat spartan, but logical), a file browser (a limited file-manager), some Internet software including a completely functional WEB browser (!), I think it is limited to 10 minutes of use, and some demo programs. QNX is a real-time multitasking multiuser OS, Unix-like but not Unix, with a kernel about 40 KB large (!) , and with almost infinite networking possibilities: any interface that transfers data between computers you can be used make a net with QNX computers. For example, some nice tour-de-force-s are possible, like dragging a window, by mouse, from a monitor on one computer to a monitor on another computer in the net (Photon supports a 32768x32768 pixels virtual display, and not all of it must be on the same computer).

As far as I know, QNX is certified for use in life-support equipment. Main programming language is C++, the Watcom compiler being a de-facto standard. There is a visual-basic-like Application-builder (for C++) and besides, most of Unix source code can be adjusted for QNX.

5326. Re MegaST goodies to go.

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36FBA7F8.42110BF4@patent.gov.uk>
Source record: 81918

Following my last posting, the items have gone, leaving me with a MegaST casing, the flat block type. If any one is interested, its yours for a tenner + pp, UK only. Its very useful for housing CD ROM's, second floppy drives, HDs etc and you can put your monitor/coffee cup on it.

Still trying to sell my flat-bed scanner/copier, couples to printer port and scans straight into MegaPaint Pro, Calamus, for ï¿½60 +pp (heavy).

Bob King.

5327. Re: Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7dgd0t$40$1@nnrp1.dejanews.com>
Source record: 81919

In article <7de4k2$3t1@news.ajou.ac.kr>,
phantomm@kih.net (Phantom) wrote:
> Greetings Atari Folks,
>
> Has anyone found a way to get the Spectre GCR cartridge and
> Software working on a Falcon?
>
> If it will not work, Is it only due to the lack of a external 3.5
> disk drive port?
>
> Any help is appreciated.
> phantomm@kih.net
>

I haven't actually tried. Dave Small said it wouldn't, and that was good enough for me:0.

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5328. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7dgd5f$5h$1@nnrp1.dejanews.com>
Source record: 81920

In article <7defpm$fh9@enews2.newsguy.com>,
Nurmix@NO_SPAM_MEsocal.com (Paul Nurminen) wrote:
> On 20 Mar 1999 18:18:19 , mgrove@my-dejanews.com wrote:
>
> >Check with Systems For Tomorrow. Kent said he should have some Centurbos by
> >the end of the month. If your going to go to the trouble to hack your machine
> >to install a Nemesis, might as well go with the Centurbo. I would stay away
> >from dealers selling the REV A boards, and wait for the latest version from
> >Centenk.
>
> Where might I find more information on the Centurbo? Do they have a web site?
>

http://www.siteconseil.com/centek/english/centurbo.htm

>
> Paul Nurminen (aka Nurmix)
>
> _/ Red Light 6 Studio - El Segundo, California
>
> * SPAM ALERT!
> * (If it's there) remove "NO_SPAM_ME" before e-mailing!
>
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5329. Crime City - Need Help

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: deano@sillysoftware.freeserve.co.uk
Message-ID: <36fcb14d.475427@news.freeserve.net>
Source record: 81921

Has anyone ever played the game Crime City on the ST? I am stuck right at the end. I need to know how to find Phil Wilkinsons Gun. Can anyone help me as I am desperate.

Deano
Deano@sillysoftware.freeserve.co.uk
http://www.sillysoftware.freeserve.co.uk/index.html

5330. FS 520ST (U.S.A. only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990326121120.22305.00000272@ng-fy1.aol.com>
Source record: 81922

I have the following for sale. I prefer to sell the whole lot as a package.
However, I am willing to sell individual items but the ST must sell as a unit
and not as parts.
Here then for your viewing pleasure is a list of my ST stuff :) :
HARDWARE:
4mb 520ST with SC1224 color Monitor, SF314 Floppy Drive, mouse, joystick, Alpha
Data trackball, manual, System & language disks, and mouse cleaning ball.

GAMES:
GBA Championship Basketball The Sentry Populous
MetroCross Star Glider Conquest of Camelot

Guild of Thieves Star Ray Shadow of the
Beast II
Zork I AD&D Hillsfar Gold Runner II
Station Fall Golden Path Grid Iron
HitchHiker's Guide to the Galaxy The Black Cauldron Swiftar
Battleship Obitus Alcon
Pirates of the Barbary Coast Flight Simulator II

APPLICATIONS:
Habba Check Minder H&D Base Hippo Pixel
Hippo Fonts Cyber Sculpt Art & Film Director
Multi Desk Calamus Outline Art OutBurst 3.3
VIP Professional Flash That's Write
v.3.1G
Atari Logo

BOOKS/PUBLICATIONS:
ST Basic Source Book
A Source Book for Atari Logo

BTW, I am not leaving the Atari scene.

5331. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7dget4$3ah$1@sun27.hrz.tu-darmstadt.de>
Source record: 81923

Hi!

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:
> Well, _I_ am not ROTFL. MIME-encoded messages, v-cards and other
> bullshit like that has no place over newsgroups. Plain text, in
> straight 8-bit us-ascii or iso-8859 character-set, is all we need.

Well, text in ISO-8859-x has already to be in MIME-format to ensure it's
properly transported over gateways, i.e. it needs at least a proper
Content-Type-header.

Note that MIME does not automatically imply base64-encoding, which was
used for Joe's postings, as it contained CRLF line endings. I even think
it wasn't Joe's fault at all, but some nntp-server (or his newsreader)
decided that text with CRLF in it is binary data which has to be
base64-encoded.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5332. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fbc53c5a8db1@ping.be>
Source record: 81924

on Fri 26-03-1999 09:27 Paul Williamson wrote:

>i
>X-Newsreader: NEWSie Version 0.94 (Atari)
>
>Hi All,
>
>On 26 Mar 1999 00:55:27 , Hallvard Tangeraas wrote:
>>Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk> wrote:
>>
>>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>>> DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgd
>>
>>Hmmmmmm.... I'm afraid I don't understand that language, better try
>>English instead ;-)
>
>Am I the only person who treated this as an unexpected binary. I just
>clicked on extract and read the message as TEMPDESC.TXT ?
>

No, you're not the only one. I just wonder how it comes why all the others
didn't notice it was a Base64 message. Every decent Atari newsreader can
handle this nowadays.
However this isn't the place to put Mime decoded or whatever messages. Just
plain text.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5333. Atari Central and ST+ Message forum finally reopens

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Paul Gutches <pixelrocket@earthlink.net>
Message-ID: <36FBC173.D3F09116@earthlink.net>
Source record: 81925

Dear ST users and enthusiasts...

This is a quick announcement regarding the recent reopening of the Atari Central website and message forums. The once general Atari board has been renamed the ST+ board and contains thousands of searchable posts, most of which had been posted at the old site owned by Toad computers.

Hope you stop by and begin posting again.

Paul G
webmaster@ataricentral.com
http://www.ataricentral.com

5334. FS: MEGA ST2 & STE1040 w/EXTRAS - plus ++++

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: JSF <jsfcomsrv@vcnet.com>
Message-ID: <UEPK2.4873$my.9764@monger.newsread.com>
Source record: 81926

MEGA ST2
Color Monitor
Keyboard
Mouse
$180.00
Shipping is extra

For more information ---
Please visit http://www.vcnet.com/jsfcomsrv/Inventory-sale'98-All.html
Used equipment for sale in excellent condition!
PC Cards
Software
Black & White 12" Monitors
Printers
Atari Systems
Music & MIDI
Handmade P-Bass
Pictures are available
This is a private Sale!
Once these items are sold - that's it!
Thank you,

Please Visit http://www.vcnet.com/jsfcomsrv
Click the picture icons for ---
The Main CD-Page with FREE samples of Original/Eclectic music on 3-CDs or
Uncle Tom's Folk Music History Page or
Guitar Lessons and more

Thank You

5335. Ataricentral.com ST message board back online

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Paul Gutches <pixelrocket@earthlink.net>
Message-ID: <36FBC5E6.E1988C2C@earthlink.net>
Source record: 81927

ST users and enthusiasts...

Atari Central, previously owned by Toad computers, is back online with many of the original messages, and they are now all searchable. The original Atari board has been renamed the ST+ board due to the high percentage of ST posts, and the Jaguar forum is also back.

Hope come by sometime and start posting again.

http://www.ataricentral.com

Paul G
webmaster@ataricentral.com

5336. Re: Atari Central and ST+ Message forum finally reopens

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fcc9e3.29092705@news.freeserve.co.uk>
Source record: 81928

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! Paul Gutches <pixelrocket@earthlink.net>

>Dear ST users and enthusiasts...
>
>This is a quick announcement regarding the recent reopening of the Atari
>Central website and message forums. The once general Atari board has
>been renamed the ST+ board and contains thousands of searchable posts,

Ho dear....
Why ST+ ?

Maybe because it is the name of the publication that is the current
holder of the title

"Best ATARI paper based magazine "

As voted for by the Atari community..

Or maybe because we are known worldwide due to having outlets in all
major countries..

Or maybe the name rang a bell because the mag is released EVERY month
of EVERY year without fail..

Or maybe the fact that ST+ has been available to the ATARI community
for FOUR years now in some form of readable magazine.. every month for
four years is some going..

Or maybe ATARI central haven't even heard of us ? (Thus making a
mockery of the name ATARI Central IMHO)

I would appreciate you take a look at the url in the sig and we would
also appreciate you not using the title ST+. Your co-operation would
be much appreciated and we at ST+ wish your new/re-opened board the
best of possible luck....:)

ST+Fanzine "Best ATARI Paper based magazine of 1998"
As voted for by the ATARI Community
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

5337. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC1PCJCQUP@data.rhein-main.de>
Source record: 81929

In <7defpm$fh9@enews2.newsguy.com> Paul Nurminen wrote:

>Where might I find more information on the Centurbo? Do they have a web site?

www.centek.fr

DOITF030 contain all from me and several people about the CT2 "A" and Rev. "B"
Take it from www.rhein-main.de/people/robert/index.htm

Also i create a separate CT2 HTML manual in three leanguages.
Ask CENTEK what happens. I can't make it public without CENTEK
allowed that. I got not one exact answer from CENTEK.

Dumb work, i like to delete it if nobody are intressed.

Regards, Robert
--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5338. Re: My Mega ST 4 is messed up

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Merrill Utterback <mutterback@sprintmail.com>
Message-ID: <36FC018F.CA061F0C@sprintmail.com>
Source record: 81930

You can use gemulator explorer from www.emulators.com. I was able to use it sucessfully with my syquest hooked up to the scsi port on my Intel PC. I was able to move all my ST files from the syquest 44meg disks to my harddrive.

Shane King wrote:

> I'm trying to resurrect my ST so that I can transfer songs from it to my
> Mac. Both the hard drive and the cpu have gotten all screwy. I do have a
> backup on a 44 meg Syquest, but can't get to it because of my troubles.
> I'm reluctant to buy a new machine but will if I can find one cheap enough.
>
> I can't find anybody in the DC area who works on the Atari, even Toad
> doesn't support them anymore.
>
> Here is what I am looking for;
>
> either local help or ideas where to look for it, an inexpensive machine
> that I can beg, buy borrow or steal from somebody, or a way to read the
> backup on my Mac. If I could just turn the ST files (which were recorded
> with Dr T's KCS) into midi files I would be all set.
>
> I know I posted last week, but my ISP's newsreader sucks, so if anybody
> did try to contact me I didn't get it. Please use e-mail.
>
> Shane King
>
> iconoclast at kreative dot net

5339. Re: Will the Spectre GCR work on a Falc

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7dglmk$1j91@news.ajou.ac.kr>
Source record: 81931

On 25 Mar 1999 21:33:54 , John Kolak wrote:
>The Spectre will not work at all due to differences in the hardware spec
>of the Falcon cart port vs the ST cart port. It has nothing to do with
>the external floppy port. That served only to allow it to read Mac
>disks. Spectre GCR without the floppy connector works as a Spectre 128.
>Neither will work on the Falcon cart port.
>

Is it possible to do a software patch that will allow the Falcons
cartridge port to emulate a ST cartridge port?
Something like what Backwards did to allow ST games and Apps. to run
on the Falcon. Or is the Falcons cart port so different that this
can't be done with software only?
phantomm@kih.net

5340. FS: GoldenImage Hand Scanner

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7dgln1$1j92@news.ajou.ac.kr>
Source record: 81932

I have For Sale a GoldenImage Hand Scanner which works on
the Atari ST/STE and Mega computers. I have used it on a
4 meg Atari STE Tos 1.62 with great results.

The package includes:
Golden Image Hand Scanner
Cartridge Port Interface
AC Power Adapter
TouchUp version 2.52 Software and Manuals
Scan & Save ACC. Software

Everything is in very good conditon and comes
in the original box.
The Scanner works on Color and MonoChrome monitors.
You need at least 1 meg of memory. The software
will take advantage of more memory if you have it.
I know 4 megs works great with it. ;)
Also the Touchup software is Falcon Compatible.
However, The Scanner will not work on the Falcon
due to incompatibilities with the cartridge port.
MiGraph was suppose to produce a cart adapter
for the Falcon to fix this. Not sure if it was
ever done.
This Hand Scanner supports 100/200/300/400 DPI.
It will produce great looking GreyScale pictures,
As well as super Image pictures. Its very good
for DTP work and the TouchUp Software will export
your scans out to a number of formats such as
IMG, .GIF, .TIF, .IFF, and etc. And has lots of
great editing features.

Price is $65.00 plus shipping.
For Sale in North America only.
If interested contact me at....
phantomm@kih.net

5341. FS: USA: AutoDuel for the ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <7dgln7$1j93@news.ajou.ac.kr>
Source record: 81933

Thought I saw a posting from someone looking for AutoDuel.

I have a original AutoDuel boxed with all manuals and
map for sale in like new condition.

If interested e-mail offers to...
phantomm@kih.net

5342. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7dgnlq$n19$1@news2.xs4all.nl>
Source record: 81934

On 24 Mar 1999 20:31:29, Jo Vandeweghe wrote:
>I was pretty sure that in some of the Cab version we could find something like
>a conversion program which allowed to convert its hotlist to a Netscape
>bookmark

I only rember a conversion from hotlist to Thing group for Taskbar.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5343. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7dgnlt$n19$2@news2.xs4all.nl>
Source record: 81935

On 25 Mar 1999 08:00:15, Derryck Croker wrote:

>some considerable time now - Turbonet has been very quiet for some
time, and
>now NeST seems to have joined in.
>
>I don't necessarily think that it's because no-one is posting messages,
>possibly more due to broken links.

No I do not think.
About 80 percent of the traffic for the Dutch langauge Atari area was
through 1 BBS in Rotterdam. All Atari users where member there (BIG
collection of software). So it defeintely is not in this case
a'broken link' question.
>
>You don't say if your mailing list is to be in Dutch or English?

It is only in Dutch. Really for local jokels.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5344. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36FBE372.F52A61B8@cable.A2000.nl>
Source record: 81936

Martin-Eric Racine wrote:

> PC hardware is not _that_ bad, when you avoid Billgatesishness.

I can imagine that a clumsy instruction set and clumsy interfaces
leads to bigger binaries. Up to 5 times bigger I will accept as
unavoidable.

But a 50 or 100 fold can only be due to brain dead professional
software engineering standards.

It is not only M$, how big is netscape?
Programming is never ever considered a true profession, for which
craftmanship has to be acquired through learning and excersize.

It is not payed very well. If you are good, and want to earn more
money, you will promote until you do not program anymore.

The avarage generation of programmers is about 3 years.
Only the very bad stay longer.
And the new ones do not get time to learn from the past or learn
from themselves.

There is no tradition or written experience as in real handworking.

Henk.

5345. TUNESMITH

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7dgs1s$e1g$1@nnrp1.dejanews.com>
Source record: 81937

Hello All:

Just got Dr T's TUNESMITH by Jim Johnson for my birthday.

Just a little story on that: My wife ordered it from B&C Computer Visions. They used to be here in Sant Clara , CA, (USA)but moved to El Dorado. But they were coming up to remodel thier house in Santa Clara over the weekend, so they told her they would bring it up with them. Now THATS SERVICE! Bruce and Kathy are Great people! I used to go into thier store and Rap Midi stuff with Bruce.By the way...Tunesmith was only $30.00!

Any body used Tunesmith? Now that is an Amazing program! That is what I like about Atari, I can run these algorithmic programs that you can't find Anywhere else for any platform.

For those who do not know(quoting from the manuel) Tunesmith is a program for generating Musical themes and variations. Themes may be played using hundreds of different scales, and an accompaniment generator allows the creation of an infinite number of accompaniments based on these themes. Themes can be linked to form a complete song.

Now Thats Powerful!

Comments?...or is this too esoteric?

Tim Conrardy
TT030/ Mega Ste

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5346. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36faa007.2197800@news.freeserve.net>
Source record: 81938

On 24 Mar 1999 11:45:46 GMT, publish@cix.co.uk (Mike Kerslake) wrote:

>>The UK distributors are listed as:
>>In-Print Solutions Ltd.
>>c/o Steve Llewellyn
>>Unit 3 Wellesley House,
>>Walmer Castle Road
>>GB-CT14 7NG Deal/Kent
>>Fon +44 (13 04) 36 93 64
>>Fax +44 (13 04) 36 93 64
>>e-mail: Caluser@cix.co.uk
>Sadly, I've heard about some customers of IPS who are still awaiting
>for goods they have ordered and paid for, and Mr Llewellyn is not
>responding to emails, letters and phone calls :-((((
Tell me about it!

I am still owed around 110 UKP and the worst part is Companies House
have told me that Image Applications ceased to exist during December
last year!

I've been advised that I could pursue it (and have a good case)
through the small claims court however winning the case is one item,
actually getting compensation paid is another!!! I would most likely
end up out of pocket (and even more annoyed in the process!)

The last time I spoke to Stephen he promised a refund at anytime on my
outstanding order if I couldn't be patient anymore (blaming his
suppliers in the process for the problems!)

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

5347. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fbe5841ee28e0@ping.be>
Source record: 81939

on Fri 26-03-1999 01:36 Brian Van TIlborg wrote:

>On 25 Mar 1999 00:56:46 , "Bengy Collins" wrote:
>>Well here is some news for MagiC people, as I havnt updated my page..
>>A new version of the Jinnee 2 demo is available, now version 2.01 (download
>>from www.mani.de)
>
>Can Jinnee work as a stand alone program? Can it operate with TOS like
>Neo Desk?

Nope. AFAIK, it need a multitasking system. However it doesn't need MagiC.
You can use it with N.AES as well, at least the version I've (and don't
use) works together with N.AES. If one still can use the latest version,
v2.0 I believe, I don't know but it shouldn't be a surprise if it doesn't
work anymore. The latest version make use of Gemscript very much so..

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5348. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36fbefbe1a22925@tripnet.se>
Source record: 81940

On Fri 26-03-99 07:25 (GMT) Louis wrote:

>on Thu 25-03-99 23:58 JI Logan wrote:
>
>>On 25 Mar 1999 06:17:36 , "Joe Connor" wrote:
>>|DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg

>After a good nites sleep, I figured it all out:
>
>The first one is an encrypted message from Moscow to Washington and reads
>as follows: "Hi Bill, please don't pay attention to the rubbish I'm
>yelling on the telly. Let me know ASAP when you're finished in the
>bathroom; I'd like to come over once more to lick your ass again. Regards,
>Boris"

Tip: Use "Save to" in Okami to save and decode the text!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5349. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36fbefbe1a22923@tripnet.se>
Source record: 81941

On Fri 26-03-99 00:55 (+0100) Hallvard Tangeraas wrote:

>Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk> wrote:
>
>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>> DQo+PiBvdGhlciBpbiBSUFMIExJRkUgYXQgd
>
>Hmmmmmm.... I'm afraid I don't understand that language, better try
>English instead ;-)

Maybe you should go back to use Okami! It actually sort of handle
Base64 encoded text. You must save text to disk and use "View file" to
read it. This is OK to me as only really stupid news-clients would
encode plain text as Base64. (Off course Okami handles Base64
attachments).

Here is his text decoded with original line lengths:

Martin-Eric Racine wrote in message ...
>> PS: If all goes according to plan some of us will actually meet each
>> other in REAL LIFE at the Atari Messe next month in Germany. I can't
>> imagine we're going to start a row there, just like in this newsgroup we
>> will all have a good time and be like old friends meeting each other. If
>> we really hated each others guts.....
>
>Looking forward to going there.... Let's hope I have enough money left,
>cause my birthday is around that weekend also.... ;-)

I'll be there manning the Atari Computing stand so, if anyone reading this newsgroup does
attend, do come along and say Hi!

Joe Connor

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5350. WANTED: Budgie UK Demo Disks

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <vBZ2YBAAGA$2EwdD@steverosie.demon.co.uk>
Source record: 81942
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I am after the following Budgie UK Demo disks:

(2) Aenigmatica
(3) Ooh Crikey What A Scorcher
(4) Fantasy Slideshow

In exchange for other PD software or Budgie UK Titles;)

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: LAPD@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402518
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5351. Re: Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7dh0pf$5v3$1@news2.xs4all.nl>
Source record: 81943

On 25 Mar 1999 20:00:02, Phantom wrote:
>Greetings Atari Folks,
>
>Has anyone found a way to get the Spectre GCR cartridge and
>Software working on a Falcon?
>
>If it will not work, Is it only due to the lack of a external 3.5
>disk drive port?
>
At least a drive is needed to be sure.
there was also a modification done I vagely remember.
Had to do with ROM-port velocity?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5352. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7dh0pk$5v3$2@news2.xs4all.nl>
Source record: 81944

On 25 Mar 1999 21:26:22, Martin "Nightowl" Byttebier wrote:
>on Thu 25-03-1999 18:33 Rein Bakhuizen van den Brink wrote:
>
>
>>
>>But don?t worry, I am still the ?owner? of ?atari-nederland@egroups.com? and
>>I say: you?re welcome, Derryck!
[...]
>
>BTW: Rein how comes that all the quatation marks and ellipsis are
>translated to question marks?
>
To shed light in darkness:
here in this quote i indeed see ?
But in the original message I read 2 minutes ago there were not ? but
` (on my keyboard left of backspace key)

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5353. Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36FAA77A.20B7C38E@ihug.co.nz>
Source record: 81982

Hi there,

I have moved into a house where there is a spare HL630 laser
printer sitting around doing nothing. Since I don't have a printer
hooked up to my Falcon I thought I might try it out. There is no
printer driver for ANY Brother printers with my version of NVDI
(v3.02) and I cannot find the manual for the printer (I suspect it
wouldn't help anyway!!).

Has anyone successfully used an HL630 with their Atari before?

If yes please tell me which printer driver to use or how to create
one with MAKEPRN supplied with NVDI. Please bear in mind
I will be using AtariWorks mainly to create letters/CV's etc...ie
I'm not just after text output! :)

kind regards,

Chris Wilkinson,
/|\ ATARI Falcon030.

5354. Re: Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <IYAK2.643$O07.1263@news.flash.net>
Source record: 81983

On 25 Mar 1999 20:00:02 , Phantom wrote:
>Greetings Atari Folks,
>
>Has anyone found a way to get the Spectre GCR cartridge and
>Software working on a Falcon?
>
>If it will not work, Is it only due to the lack of a external 3.5
>disk drive port?

Please! If anyone does figure out how to hack a GCR into a Falcon,
let us all know!!!

Mike Freeman
nameerf@flash.net

5355. Atari St Games For Sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Chris Hurlock <chris.hurlock@freenet.co.uk>
Message-ID: <7deoa9lnr2@news1.cableinet.co.uk>
Source record: 81984

Approx 100 Atari ST games in all for sale mostly boxed with instructions
will separate.
please contact me for list

chris.hurlock@freenet.co.uk

also selling off my Amstrad CPC, PCW & C64 stuff

5356. Re: Questions about IBM type Hardware and A

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ZvBK2.70$CW5.106@198.235.216.4>
Source record: 81985

On 24 Mar 1999 05:55:43 , guitarra@afn.org wrote:

>
> This way TOS or whatever it would be called would be an "Atari"
>enviroment that could be run on the machines that are available everywhere
>and that are going lower and lower in price. I own many Ataris and love
>them, I think my Falcon is the greatest thing but the idea to run TOS PRG
>on a laptop is an interesting one. TOSBOX really runs the TOS programs
>very well and not once I had problems. It is great to be able to take this
>litle TOSBOX on the road and use the Atari programs I like soo much :)
>I got my first Atari because it was only on the St that I could run
>Notator.

You can run Notator on TOSBOX? What about STing? It doesn't work on
Gemulator.

later Brian.

>
> Raymond
>
>
>.

5357. Re: Converting .ST or .MSA images to Atari

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6wBK2.71$CW5.106@198.235.216.4>
Source record: 81986

On 24 Mar 1999 20:37:15 , "Johan IJzerman" wrote:
>Hello,
>
>I've recently (yesterday) obtained an Atari ST 520+ with a floppy drive.
>As I've gathered some images from the net, I would like to know which
>programs to use to convert these images back to Atari disks.

Where did you get these images? Regardless, MSA can be found on the UMICH
archive.

Let me know when you consider connecting your ST to the Internet.

Later Brian.

>
>Thanks for any help,
>
>Johan.
>
>
>.

5358. Re: I-Connect as supplied with Cab 2.5

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jwBK2.72$CW5.106@198.235.216.4>
Source record: 81987

On 25 Mar 1999 00:00:35 , James F. Haslam wrote:
>Hi all!

>We installed MagiC for him ok, but due to time constraints we couldn't sort Cab
>for him. Cab and I-Connect shouldn't be a problem, its just I-Connect clients
>I'm not sure about (I use StiNG).

Sometimes you should go with what you know:-). Just install STing for him
then you have ALOT more clients and it will cost him less money in the long
run.

>
>What (Internet) clients are available for I-Connect? I'm mainly thinking email,
>FTP here, the basics. For instance does Newsie work under I-Connect, or does he
>have to use something else?

>
>He's currently a musician using Cubase Audio, but he now wants to get on the Net
>with the Demon UK ISP. Should he use the basic script for Demon supplied with
>I-Connect or has anyone got a better script?
>
>Email preferred if possible, file attach is welcome (UUE or MIME, not Base 64 as
>Newsie doesn't seem to like it on my machine, btw).
>
>
>Cheers!
>
>
>James
>
>
>
>
>
>+----------------------------------+--------------------------------------+
>| James F. Haslam | Atari Falcon 14Mb, MagiC 6 / NVDI 5 |
>| | |
>| Internet: jfhaslam@zetnet.co.uk | Cheshunt Computer Club member!! |
>| | |
>| FidoNet mail: 2:254/105 | Yes, Ataris CAN surf the Web! |
>+----------------------------------+--------------------------------------+
>.

5359. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qwBK2.73$CW5.106@198.235.216.4>
Source record: 81988

On 25 Mar 1999 00:56:46 , "Bengy Collins" wrote:
>Well here is some news for MagiC people, as I havnt updated my page..
>A new version of the Jinnee 2 demo is available, now version 2.01 (download
>from www.mani.de)

Can Jinnee work as a stand alone program? Can it operate with TOS like
Neo Desk?

Thanks.

5360. Re: LIGHTHOUSE TOWER FOR MY TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414098-875779AEicMi@ping.be>
Source record: 81989

Martin Byttebier <tos4ever@ping.be> wrote on 25-03-99:

Hi Martin,
>>At the last Atari Messe in Germany I bought three, did a bit of hassling
>and
>>got them for 30DM each -)))
>
>I got one for 25 DM:-))
>BTW: You forgot to tell that you can't find QWERTY keyboards, only German
>(QWERTZU) and Swiss ones
Well I thought that was pretty obvious, since its in Germany after all,
mind you, they do sell SPANISH keyboards for the MEGA ST also (59DM).

> Don't worry you can convert then to English or French ones.
I switched the keys from my old keyboard to the new one.
TIP: Take a sock, put all the keys in it except for the space bar and
throw it in the washing machine...they come out, shining like new ones-))

>How? I don't know. Ask Jo Vandeweghe (dipching@ping.be), he
>already convert one for himself a year ago.
I rather don't -), he probably took a tree and carved them out so they
would look "charming" next to his wooden TT Tower....

Cheers from Belgium
Dennis

5361. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414100-876323AEicMi@ping.be>
Source record: 81990

Martin Byttebier <tos4ever@ping.be> wrote on 25-03-99:

>I'm already on the list. I suppose Dennis will do that too.
Well, to put all of the Dutch people at ease...I just did. Jos Vlietstra kept on nagging...-)), so we'll give it a try....

BTW: Do you think that the Dutch guys realise what they took in? I suggest we start communicating in *Flemish*, a bit of West Vlaams and a bit of Gents could get some sparkles in there....-))

Cheers from Belgium
Dennis

5362. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414104-876837AEicMi@ping.be>
Source record: 81991

Chris Wilkinson wrote on 26-03-99;

Hi Chris,
>Has anyone successfully used an HL630 with their Atari before?
>
>If yes please tell me which printer driver to use or how to create
>one with MAKEPRN supplied with NVDI. Please bear in mind
>I will be using AtariWorks mainly to create letters/CV's etc...ie
>I'm not just after text output! :)

Lets take a long shot (I'm good in those), the HL630 is HP compatible
so choosing a HP Laserjet should normally be enough...

Start with the HP 4L driver, if it doesn't work try the HP II...

If both of these don't work, hold on.....I know someone who has a 630
connected to a Atari. I'll get in touch with him.

Cheers from Belgium
Dennis

5363. Re: what's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414106-877295AEicMi@ping.be>
Source record: 81992

>Brian VAN TILBORG <madmax@bfree.on.ca> wrote on 21-03-99:
>
>>First of all, BELGIANS and DUTCH should NEVER get along.
>
>Don't worry, it's only a strategic alliance.....-)))
>
>Apart of the language, Atari, cultural and historic background, music
>literature, the sea, EEC, royal family, lousy weather, flowers, fruit,
>meat, fish, beer, the Schelde, theater, films, TV programs, agriculture,
>water treaty, railway union, fabeltjeskrant, Limburg, Brabant, jenever and
>advokaat, famous painters, windmills and of course maatjes and Zeeuwse
>Mossels; we've got absolutely nothing in common, so how could we possibly
>ever get along? -)))
>
>Cheers from Belgium
>Dennis

Well well-)), Brian what have you started here? we're all going back down
memory lane here.....
I did forget to mention some more things we've got in common:
A dutch atari mailing list, FRIETEN, mayonaise, frietsaus (?), kroegen,
the followup to Fabeltjeskrant => Tita Tovenaar-) and last but not least-)
THE PIN UP CLUB.....

Considering the postings about the Fabeltjeskrant, I wonder what's going to
get posted about this the coming days...

Cheers from Belgium
Dennis

PS: Brian, I think they started the Dutch mailing list to get to you....

5364. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414108-877743AEicMi@ping.be>
Source record: 81993

Louis Holleman <louis@holleman.demon.nl> wrote on 23-03-99:

>>Yep, Fabeltjeskrant used to be very popular here in Belgium. It was very
>>nice to look at. Sometimes we still talk about Bord de Wolf, Juffrouw
>>Mier, Zoef de Haas etc... They don't make such good children prg's
>>anymore.
>>
>I recall, back in '69 or '70 I was working all over the world. My family
>used to send small audiotapes to me every now and then with around 5
>episodes, so I (we) could enjoy Fabeltjeskrant even abroad. Looooved it.

Louis, Ronald, Martin, Jos you don't happen by chance to have a BETAMAX
VCR around?
Since you all seem to looooove the Fabeltjeskrant that much, I got a couple
of tapes wich contain some episodes.... The color has faded a bit and the
sound has gone a bit funny, but it hasn't lost any of its magic....

Oogjes dicht en snaveltjes toe -))

Cheers from Belgium
Dennis

5365. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-26 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922414110-878179AEicMi@ping.be>
Source record: 81994

Steve Stupple wrote on 25-03-99:

Hi Steve,

>I would love to be able to use my pc a whole month WITHOUT having to
>start from beginning again; and with Windoze '98 you HAVE to start from
>the beginning, I'm glad I've got 2 hard drives; one to back up vital
>info before a reformat has to happen:(
>Why can't someone come up with an OS that's more stable, even the
>Amoeba's is more stable than Windoze and that has a lot to be desired.

If my memory serves me well there are four stable OS for the PC...

1 CPM
2 DOS
3 GEM -)
4 OS/2 (realy good, try it)

Oh yes, and LINUX is coming on strong also lately

Cheers from Belgium
Dennis

5366. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7dj1t6$2v6$1@news2.xs4all.nl>
Source record: 81795

```
>>checking my keys:
>>
>>-='
>
>I see - [ALT 45] = [ALT 61] '[ALT 39
>
>>;?
>I see ; [ALT 59] ? [ALT 63]
>
>>,./
>
>I see , [ALT 44] . [ALT 46] / [ALT 47]
>
>It seems alright but Ronald mentioned you used ` [ALT 96] in your original
>message. Can it be that Infiltra use another ASCII-code for this ([ALT 146])
>I believe this is the ACSII-code one use in the pc-world for ` [ALT 96]
>>
>>
```

It seems to me it's the newsreader that's blowing it! Martin isusing OKAMI,
Derryck has the right(?) quotes in Newsie as have Ronald and I.

How about that?

Gtx, Rein

5367. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7dj2a9$2v6$2@news2.xs4all.nl>
Source record: 81796

>>-='
>
>I see - [ALT 45] = [ALT 61] '[ALT 39
>
>>;?
>I see ; [ALT 59] ? [ALT 63][this should have been alt+186 !!!]
Don�t ask me why, but Newsie [Ronald, Derryck and I] has no problem,
Okami [Martin] has. I know I should avoid "�" [=186] and use "'" [=39],
but that's still no reason you shouldn't get it properly.

How do you see: ������Ċ��‡���. ???

Gtx, Rein

5368. CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: phantomm@eastky.net
Message-ID: <7dj2o7$2ik1@news.ajou.ac.kr>
Source record: 81797

Greeting Atari Folks,

Was looking at the CT2 tech stuff from a web site and
one thing I am not clear on. Does the CT2 have
pass thru connections that will allow another Falcon
aftermarket card to be placed on top of it?

If not, Would it be possible to use a couple of
ribbon cables with some headers to allow other cards
to be connected at the same time with the CT2?

phantomm@eastky.net

5369. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <7dj586$q30$1@roch.zetnet.co.uk>
Source record: 81798

On 27 Mar 1999 15:10:26 , Martin Wilson wrote:

>Trouble is with Win98 I still have to have Explorer anyway.
>I mean you can't uninstall it can you? I remember with Win95
>and no explorer my system was a lot less stable.

You may like to check this out. I don't know anything about it myself,
but I saw this post on the Cubase mailing list and thought it might
come in handy one day.

<quote>

Here's a nice utility to remove inetrnet explorers integration with the
desktop.

http://www.annoyances.org/win98/features/integration.html

<end quote>

HTH

Paul

5370. Re: Atari Online News, Etc. #0104

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fca2a2d206a90@ford-trucks.com>
Source record: 81799

on Saturday 27-03-1999 09:04, dpj@delphi.com wrote:

>A-ONE #0101

Dana,

Thank-you! Looking forward to checking it out.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Anyone can make mistakes, but only an idiot persists in his error. -- Cicero

5371. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fca2a2d206a91@ford-trucks.com>
Source record: 81800

on Saturday 27-03-1999 16:31, Thomas Binder wrote:

>base64-encoded. But as I've already said in another thread, the problem
>most probably was that Joe's text had CRLF-line endings (which are
>default on Atari), and either his newsreader or his NNTP server decided
>that this is binary data that has to be encoded.

Except, Joe wasn't using an Atari at the time of his posting. So, the
problem is probably as you describe but the program in question was a MS
product.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
"All new": Parts not interchangeable with previous model.

5372. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC2TEHAVUP@data.rhein-main.de>
Source record: 81801

In <7dj2o7$2ik1@news.ajou.ac.kr> Phantom wrote:

>Was looking at the CT2 tech stuff from a web site and
>one thing I am not clear on. Does the CT2 have
>pass thru connections that will allow another Falcon
>aftermarket card to be placed on top of it?

CT2 have a complete bus that allows to use other expansions cards..
but you need an adaptor to connect atari expansions cards.
CENTEK doasn't made this adaptor!

You can try to fit other boards below CT2.
(I'm not sure that works with some cards)

>If not, Would it be possible to use a couple of
>ribbon cables with some headers to allow other cards
>to be connected at the same time with the CT2?

That's the last way..
But how long you can make the flat cables? I don't know.
Not informations avaiable here. Ask CENTEK.

Normal Falcon bus: short as you can, i think same with CT2..

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5373. Re: Blitz cable

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <+aaJ5cArxT$2EwOb@steverosie.demon.co.uk>
Source record: 81802

In article <7diojdnbl1@news2.xs4all.nl>, Jos Vlietstra
<jovlie@xs4all.nl> writes
>Hi folks,
>I'm looking for a blitz copy cable !
>Or somebody, who can make this.
>Please react !
>Jos

If you have a copier called the Blitz copier, not the power computing one, I think it was also called Nutz blitz. Anyway the diagram is within the program.

It's not that hard to do, if you can get the parts.

I do have the Syncro Express for sale, which I think is safer than Blitz. I found with the Blitz that it didn't verify the data when written, and I have come across disks that have had whole tracks missing with it; the track weren't exactly missing but totally useless for the OS!!!

ALWAYS double the backup copy when using Blitz.

Syncro Express doesn't have this problem, and has done most disks that Blitz could only dream of!

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5374. WANTED: Happy Parameter for Dungeon Master

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <76CIxiAJ7T$2EwMU@steverosie.demon.co.uk>
Source record: 81803
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi

I'm experimenting with some disk archive procedures, and I need a
parameter file for Dungeon Master.

I have tried the ones supplied but they fail with flying colours.

Any help is much appreciated.

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5375. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36fd41de.0@news.madhouse.uk.com>
Source record: 81804

>
> > >> Or we could just ignore you the same way you just admitted to ignoring
> > >> us all these years..
> > >>
> > >
> > >Hey Tony,
> > >
> > >You're still alive then??????????????
> >
> >
> > That's gotta be a good chance considering how much younger than you I
> > am? hehehe..
> >

Yeh but I got much more hair and a better suntan :-p

--
Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk

5376. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: didier.mequignon@BIDON.wanadoo.fr
Message-ID: <7djgs6$4nv$1@platane.wanadoo.fr>
Source record: 81805

On 27 Mar 1999 20:09:20 , Robert Schaffner wrote:
>In <7dj2o7$2ik1@news.ajou.ac.kr> Phantom wrote:
>
>
>>Was looking at the CT2 tech stuff from a web site and
>>one thing I am not clear on. Does the CT2 have
>>pass thru connections that will allow another Falcon
>>aftermarket card to be placed on top of it?
>
>CT2 have a complete bus that allows to use other expansions cards..
>but you need an adaptor to connect atari expansions cards.
>CENTEK doasn't made this adaptor!

This connector has disappears on CT2B => lower price than a CT2.

>>If not, Would it be possible to use a couple of
>>ribbon cables with some headers to allow other cards
>>to be connected at the same time with the CT2?

At 50 MHz longs connections causes problems...

Regards,

Didier.

+--+
|Didier MEQUIGNON Aniplayer download: |
|E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/ |
|Address: 25,rue de l'Ascenseur 62510 Arques FRANCE |
|Dev 68K/DSP56001/C on |
|Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ USR33.6Kbp|
+--+

5377. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7djjhh$9qj$1@snipp.uninett.no>
Source record: 81806

Martin-Eric Racine <q-funk@pp.fishpool.com> wrote:

>> Well, this is the last time.

> Install Linux on it and use Linux version of those CD-ROM writer.
> Enjoy a well-configured X-11 setup and create masterpieces using GIMP.

I already have a PC running Linux, and while it's OK for what I use it for
(it runs a webserver) I can't imagine using Linux/X on my
desktop-machine. X is even worse than Windows. X is most likely the most
horrible hack ever released.

> PC hardware is not _that_ bad, when you avoid Billgatesishness.

I don't *like* PCs, that's it. I can't come up with a rational explanation
why, but I don't think I have to either ;-) I bought that PC mainly
because I thought I needed a Wintel-box, but it turns out that I hardly
ever use it so why keep it?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5378. Re: TUNESMITH

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7djg96$oob@enews1.newsguy.com>
Source record: 81807

On 26 Mar 1999 20:52:16 , tconrardy@hotmail.com wrote:

>Just got Dr T's TUNESMITH by Jim Johnson for my birthday.

>For those who do not know(quoting from the manuel) Tunesmith is a program for
>generating Musical themes and variations. Themes may be played using hundreds
>of different scales, and an accompaniment generator allows the creation of an
>infinite number of accompaniments based on these themes. Themes can be linked
>to form a complete song.

Sounds very interesting. I'm an Atari MIDIot myself (Falcon, Cubase Audio,
MIDI Arpeggiator, SoundQuest, etc.) but don't recall every seeing that
program. Any idea if it'll run on the Falcon?

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

5379. NEMESIS Anyone?

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7djg98$oob@enews1.newsguy.com>
Source record: 81808

[Remove SPAM BLOCK if e-mailing a reply]

Just another post to see if anyone here has a working/complete NEMESIS board for sale. I live in the US but am open to any offers. I'm talking with a guy from Finland about getting one from him now, but if that doesn't work out, or if someone in the US actually has one, I'd love to hear about it.

-Paul

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

5380. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36FD544F.A8328626@cable.A2000.nl>
Source record: 81809

Martin Wilson wrote:
>
> >It is not only M$, how big is netscape?
>
> It is only M$ in my opinion.

As I was reading your post I was also
watching a documentary about the island of Borneo.
There lives a species of monkeys with pronounced noses
called Proboscis apes.
They eat only poisenous mangrove leafs.
To be able to digest these leafs they are fitted with immense huge
bellies. This made them look even stranger.

I couldnt help thinking "Microsoft!".

Cheers
Henk

5381. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36FD56BA.4C9597@cable.A2000.nl>
Source record: 81810

Martin Wilson wrote:
>
> >It is not only M$, how big is netscape?
>
> It is only M$ in my opinion.

M$ beats everything.

> OK its large compared to Atari
> software but compared to M$ its minute.

I only compare with atari.

> I just wish they did an operating system too.

If they need 16M for netscape alone, how big will that OS
than be?

Henk.

5382. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <36FD5DAB.75B07442@cable.A2000.nl>
Source record: 81811

Jo Even Skarstein wrote:
> X is even worse than Windows. X is most likely the most
> horrible hack ever released.
>

I instinctively believe you. :-)

> > PC hardware is not _that_ bad, when you avoid Billgatesishness.
>

I bought a book on the Intel assembly language, because I thought
I should know about it. Compared to Intel, Motorola is a
marvel of orthogonality and simplicity. Intel gives assembly
programming a very bad name.
They produce the wrong kind of whizzkids.
You need black magic to get code out of a compiler.

Greetings
Henk.

P.S.
I didnt finish that book.

5383. Re: How to put a control character in a scr

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9903271736480.28441-100000@moose.erie.net>
Source record: 81812

When I enter the CTL-X character in 7-UP it appears as a "seven-
segment display" 2. Which would seem to be the correct character. The
text editor in STorm, which is the terminal program that I use, will not
allow me to enter this character. If I load the file from 7-UP into the
STorm editor it appears as a vertical line with arrowheads on both top and
bottom.

The log-on script sends a character at the appropriate place in
the script, but the ISP does not respond as it should if it were receiving
the CTL-X.

On 21 Mar 1999, Stichting ST wrote:

> On 20 Mar 1999 11:25:07, Dennis McGuire wrote:
> >
> >
> > I need to put a CTL-X character in a log-on script for STorm. I
> >tried entering the ASCII code (18) in an editor (7-UP) and it seems to
> >accept it, but when the STorm script is run, the ISP doesn't seem to
> >recognize it. Any suggestions?
> >
> I use QED and load the file (after typing in as normal text) as
> 'binairy'.
> Then I put in the byte-value.
> It always works.
> But beware: once loaded in an editor those control-x etc. can
> be stripped again!!!

5384. Re: NEMESIS Anyone?

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36fce8421086e180@ford-trucks.com>
Source record: 81813

on Saturday 27-03-1999 20:49, Paul Nurminen wrote:

>Just another post to see if anyone here has a working/complete NEMESIS board
>for sale. I live in the US but am open to any offers.

I don't know if it will suit your needs, but a recent flyer from Systems
for Tomorrow lists the CenTurboII as "coming soon."

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Better a diamond with a flaw than a pebble without. -- Chinese proverb

5385. Re: Will the Spectre GCR work on a Falc

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36FD8033.7AD31856@jps.net>
Source record: 81814

My understanding is that it is a hardware difference.

Phantom wrote:
>
> On 25 Mar 1999 21:33:54 , John Kolak wrote:
> >The Spectre will not work at all due to differences in the hardware spec
> >of the Falcon cart port vs the ST cart port. It has nothing to do with
> >the external floppy port. That served only to allow it to read Mac
> >disks. Spectre GCR without the floppy connector works as a Spectre 128.
> >Neither will work on the Falcon cart port.
> >
>
> Is it possible to do a software patch that will allow the Falcons
> cartridge port to emulate a ST cartridge port?
> Something like what Backwards did to allow ST games and Apps. to run
> on the Falcon. Or is the Falcons cart port so different that this
> can't be done with software only?
> phantomm@kih.net

5386. Re: Will the Spectre GCR work on a Falcon?

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <36FD80FB.1A187D34@jps.net>
Source record: 81815

Gadgets published a mod for successful GCR disk read operations on a 16 MHz bus (TT). It did not work on all machines.

Stichting ST wrote:
>
> On 25 Mar 1999 20:00:02, Phantom wrote:
> >Greetings Atari Folks,
> >
> >Has anyone found a way to get the Spectre GCR cartridge and
> >Software working on a Falcon?
> >
> >If it will not work, Is it only due to the lack of a external 3.5
> >disk drive port?
> >
> At least a drive is needed to be sure.
> there was also a modification done I vagely remember.
> Had to do with ROM-port velocity?
>
> Met vriendelijke groet,
> Ronald van der Kamp
> secretaris Stichting ST
> atarist@xs4all.nl

5387. Re: Atari Online News, Etc. #0104

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <hxYXnpm.dpj@delphi.com>
Source record: 81816

Pat,

It's actually A-ONE 0104 that's currently available although the other three past issues are available for download. I forgot to edit the date/issue # header on my template!! <g>

Enjoy!

-Dana

5388. TOSBOX 1.08 available

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Mark Slagell <mslagell@iastate.edu>
Message-ID: <36FD9058.D1FEA382@iastate.edu>
Source record: 81817

TOSBOX 1.08 is available as of today. Some changes from 1.07:

1. Non-planar VESA video is now available, to allow high-resolution displays on machines that do not support the older 4-plane modes, and to improve Windows compatibility.

2. The emulated video shifter recognizes the fourth intensity bit, for a 4096-color (STe) pallete.

3. The middle button of a 3-button mouse can be assigned as a double-click, or to pause emulation, provided the existing mouse driver recognizes that button.

4. Several more GEMDOS and CPU emulation bugs have been fixed.

5. The ASL instruction has been rewritten with overflow bit handling to distinguish it from LSL.

6. There is an emulated CPU speed increase of up to 20% depending on cache configuration. (Some systems show little or no speedup.)

Read more about it at:
http://www.emuclassics.com/tosbox

... or download directly:
http://www.public.iastate.edu/~mslagell/tb.zip

-- Mark Slagell

5389. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fc1f344bca0c0@ping.be>
Source record: 81853

on Fri 26-03-1999 22:13 Stichting ST wrote:

>On 25 Mar 1999 21:26:22, Martin "Nightowl" Byttebier wrote:
>>on Thu 25-03-1999 18:33 Rein Bakhuizen van den Brink wrote:

>To shed light in darkness:
>here in this quote i indeed see ?
>But in the original message I read 2 minutes ago there were not ? but
>` (on my keyboard left of backspace key)

It's still strange. It's really the only message that holds these question
marks. I do read lots of French postings too and they come all with the
right signs.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5390. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fc234a4efafc0@ping.be>
Source record: 81854

on Fri 26-03-1999 20:36 Martin "Nightowl" Byttebier wrote:

>on Fri 26-03-1999 01:36 Brian Van TIlborg wrote:
>
>>On 25 Mar 1999 00:56:46 , "Bengy Collins" wrote:
>>>Well here is some news for MagiC people, as I havnt updated my page..
>>>A new version of the Jinnee 2 demo is available, now version 2.01 (download
>>>from www.mani.de)
>>
>>Can Jinnee work as a stand alone program? Can it operate with TOS like
>>Neo Desk?
>
>Nope. AFAIK, it need a multitasking system. However it doesn't need MagiC.
>You can use it with N.AES as well, at least the version I've (and don't
>use) works together with N.AES. If one still can use the latest version,
>v2.0 I believe, I don't know but it shouldn't be a surprise if it doesn't
>work anymore. The latest version make use of Gemscript very much so..
>

I have to correct myself. Jinnee 2.01 can be used as a stand alone prog
under plain TOS. Ofcourse some things won't work at all.
I just downloaded the v2.01 demoversion and I can say that it works under
N.AES too. It seems to be a lot faster then v 1.02 but it still doesn't
allow to launch MiNT applications like "fsck" or "gzip". It looks for a
extensions and as these applications usualy doesn't have one Jinnee
doesn't launch then.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be **********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5391. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <922497653.470.76@news.remarQ.com>
Source record: 81855

>N.AES too. It seems to be a lot faster then v 1.02 but it still doesn't
>allow to launch MiNT applications like "fsck" or "gzip". It looks for a
>extensions and as these applications usualy doesn't have one Jinnee
>doesn't launch then.

Normal for a desk top no?
Just make some symbolic links with needed extensions :)

Brian

5392. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <EBWK2.16$HA6.215@198.235.216.4>
Source record: 81856

Why is EVERY JOE CONNOR POST FOLLOWED BY THIS TORRO KAKA that I cannot interpret? Is it some sort of code? This is DRIVEN ME BONKERS??? I am pretty much certain I am going to delete every post by Joe Conner before reading it, but for some strange reason , I would like to read it?

Is this the fault of the ATARI? I know I am not alone it seeing this.

Later Brian.

On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:

>SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
>c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
>ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
>ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
>bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
>IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCkknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
>cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
>dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=
>
>.

5393. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1CWK2.17$HA6.215@198.235.216.4>
Source record: 81857

Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it would appear we all are using a version of NEWsie:-). Those who are quoting JOE and able to reply to his posts seem to be using MS products like JOE CONNER himself. Good for them;-).

Regardless, it is good to see Tony back again with his poor sense of humour.
One thing he did miss was my praise for his programs under the ten best Atari games thread we had going in January.

As for Atari Computing, I couldn't tell you what theya are doing cause I was unable to read it the post. I would like get the mag however.

Glad to see I am not alone in seeing the garbarge.
Thanks for restoring my sanity Chris.

On 25 Mar 1999 18:07:09 , Chris Simon wrote:
>On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:
>> SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
>> c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
>> ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
>> ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
>> bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
>> IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCkknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
>> cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
>> dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=
>
>Come again?

Translation:

SGkgZXZ1:-).

>
>--
>Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
>** Beware of a bearded man with a spoon up his nose ** ! ! !
>.

5394. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <7dhf5oifc2@roch.zetnet.co.uk>
Source record: 81858

```
On 25 Mar 1999 19:01:09 , "Christopher Good" wrote:
>>From: "Joe Connor" <joe@inactive.SPAMBLOCK.cix.co.uk>
>>Newsgroups: comp.sys.atari.st
>>Subject: Re: iCAB (the unspoken browser)
>>Date: Thu, 25 Mar 1999 06:33:45 -0000
>
>Hi Joe,
>
>>DQpEZW5uaXMgVmVybWVpcmUgd3JvdGUgaW4gbWVzc2FnZSA8OTIxOTkyNTAwLTMxOTExMkFFaWNN
>>aUBwaW5nLmJlPi4uLg0KPj4+ID4+UFM6IGNhbGwgbWUgYSBlZ29jZW50cmljIGFuZCB1bmZhaXIg
>>cGVyc29uLCBidXQgSSByZWFsbHkgaG9wZSB0aGF0IA0KPj5pQ2FiDQo+Pj4gPj5iZWNvbWVzIG9u
>
>How am I supposed to read this??
>
>Chris

You could use Newsie and click on [extract]

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing
```

5395. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7dhg89iiq1@roch.zetnet.co.uk>
Source record: 81859

Brian Van TIlborg wrote in message <1CWK2.17$HA6.215@198.235.216.4>...
>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and
it
>would appear we all are using a version of NEWsie:-). Those who are
quoting
>JOE and able to reply to his posts seem to be using MS products like JOE
>CONNER himself. Good for them;-).

very strange

Czeï¿½ï¿½ ludzie.

Mam "maï¿½e Atari" w szafie, magnetofon i stacjï¿½ dyskï¿½w XF-551. Kiedyï¿½ to
byï¿½a
nowoï¿½ï¿½, teraz to juï¿½ tylko przeï¿½ytek.

Zostaï¿½o mi trochï¿½ dyskietek z programami, mam emulator XF2 i stacjï¿½
dyskï¿½w
5,25 w komputerze.

1. Jak przenieï¿½ï¿½ pliki z dyskietek na HDD.
2. Jaki jest najlepszy emulator atarynki na PC.

Za odpowiedzi z gï¿½ry dziï¿½kujï¿½. W zamian oferujï¿½ swojï¿½ wiedzï¿½ na temat
atarynki. Oki.

5396. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922503738-875453AEicMi@ping.be>
Source record: 81860

Dennis Bishop wrote at 26-03-99:

Hi Dennis-)

> while thekeyboard is only 39DM,the shipping is 70DM, which puts
>it over the $100 mark, above what I can afford right now. As it
>is, I took apart this keyboard and removed some plastic bits and
>built up a layer of masking tape under the membrain area for the
>space key. Now, as long as I type slowly,it works. So now I can
>save upfor a new one someday.

This is pure banditism, where the hell do you live? Planet Mars?
For a price like this I can send my mother in law with UPS to the
other side of the world.....
Let us know where you live, I'll check out the postage rates and if
you like a new TT Keyboard, I'll bring one from the Atari Messe and
send it to you.....

This makes one wonder, if Atari dealers really want to sell their stuff,
it's things like these that makes one realise that we're a hobbyist
platform, and so is the level of most shops.....
I bought my monitor in Germany from a very big PC dealer, in two days
time is was delivered at my door, the fixed shipping rate to a foreign
country was 50DM.....for a box that has a weight of 23Kg...
The same story with my harddisk, this time I ordered it in England from
a very big PC Dealer, two days, shipping costs fixed rate ï¿½10

In 1994 I bought a memory upgrade from Compo Britain, I took them four
weeks to deliver a couple of SIMM's and they charged me ï¿½30 for the
postage. For that price I could have taken the Ferry and gone for it
myself, there probably would have been a bit of change left for a pint
of bitter as well-)

Why is it that Atari dealers take us for granted and treat us like dirt?
What have we done to deserve this, after all, thanks to us they've got
bread on the table....with this bloody attitude they have driven and
still drive people away from the Atari platform.
Bastards, may they burn in hell.

Sorry guys, got a bit off topic here, but these things just make me
angry.....-((((

Cheers from Belgium
Dennis

PS: why don't you send a email to Mr.Seidel and tell him where to stick
his 70DM, the bastard.

5397. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922503734-874633AEicMi@ping.be>
Source record: 81861

Brian van Tilborg wrote on 27-03-99:

>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>would appear we all are using a version of NEWsie:-). Those who are
>quoting
>JOE and able to reply to his posts seem to be using MS products like JOE
>CONNER himself. Good for them;-).

Brian, I'm using ASH Emailer, and for the moment this still is a 110% pure
Atari product.....

>Regardless, it is good to see Tony back again with his poor sense of
>humour.
It's not a poor sense of humour, it's British humour -), that's the sort
of humour only the British understand...

Cheers from Belgium
Dennis

5398. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: db361@torfree.net
Message-ID: <F98Fy5.KuC.0.bloor@torfree.net>
Source record: 81862

..and I wonder how for we could get with invers Software Vertreib's STe emulator in the Pentium. Presumably we could use UIS III or the Little Green Selector or whatever, to manage any DOS files that were eight-dot-three compliant.

;-)

JG

5399. GEMscript

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7dhl0b$u3g$1@news8.svr.pol.co.uk>
Source record: 81863

Hi All,

Does anyone know where I can get hold of GEMscript?

Thanks in Advance,

Gordy.

E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6,Oxford,England

5400. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36FC4B21.C26E172A@ihug.co.nz>
Source record: 81864

Hi there,

Dennis Vermeire wrote:

> Chris Wilkinson wrote on 26-03-99;
>
> Hi Chris,
> >Has anyone successfully used an HL630 with their Atari before?
>
> Lets take a long shot (I'm good in those), the HL630 is HP compatible
> so choosing a HP Laserjet should normally be enough...
>
> Start with the HP 4L driver, if it doesn't work try the HP II...

I HAVE found the manual now...but haven't got a Centronics cable!
I won't know until I get a cable if its gonna work!! :) The manual does
list HP LJ IIP as one of 3 emulations it does, so thats good...

> If both of these don't work, hold on.....I know someone who has a 630
> connected to a Atari. I'll get in touch with him.
>
> Cheers from Belgium
> Dennis

That would be much appreciated...

Kind regards from New Zealand,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

5401. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36FC4CFA.3FD77453@ihug.co.nz>
Source record: 81865

Hi there,

starlord@ qnet.com (Slc.Dennis Bishop) wrote:

> On 26 Mar 1999 10:15:39 , J WILKINSON wrote:
> >Hi there,
> >
> >Has anyone successfully used an HL630 with their Atari before?
>
> I've got one hooked up to my TT/030 right now and I'm not using
> any print driver withit at all. I do most of my printing with it,
> so far I'veshoved at lest 5 rems of paper through it and I picked
> it up for $8.00 at a yard sale last year. Mine came with the

$8.00!! Blimey! I'd hate to know what my Father paid for this
HL630 when he purchased it with a 2nd hand Mac LCIII a few
years ago!...

> system disk, so auser can access the control panel, only Idon't
> have a windoz box to run the software. Sofar, imagecopy works ok
> with it when I dump something to it. It just uses the normal
> printer port justlike any old DMP would.

I have found the manual now and IBM Proprinter is mentioned as
one of the 3 or so emulations the HL630 uses. I wonder if a straight
graphics dump is Proprinter compatible from TOS...

> Does yours have just the .5meg of ram or the added board for 1
> meg?

I might crack it open because I'm not sure. It doesn't really matter
because I have just discovered I haven't got a Centronics cable! :)

I think a cable might be a priority when it comes to getting this
printer running! :)

Kind regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

5402. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7dhmd9$pb0@enews3.newsguy.com>
Source record: 81866

On 26 Mar 1999 16:38:09 , magicmac@my-dejanews.com wrote:

>> Where might I find more information on the Centurbo? Do they have a web site?
>>
>
>http://www.siteconseil.com/centek/english/centurbo.htm

Thanks for the information, I'll check it out.

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

5403. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Nurmix@NO_SPAM_MEsocal.com
Message-ID: <7dhmdb$pb0@enews3.newsguy.com>
Source record: 81867

On 26 Mar 1999 16:44:32 , Robert Schaffner wrote:

>DOITF030 contain all from me and several people about the CT2 "A" and Rev. "B"
>Take it from www.rhein-main.de/people/robert/index.htm
>
>Also i create a separate CT2 HTML manual in three leanguages.
>Ask CENTEK what happens. I can't make it public without CENTEK
>allowed that. I got not one exact answer from CENTEK.
>
>Dumb work, i like to delete it if nobody are intressed.

Well I'd certainly like to see your HTML manual (in English obviously). Any possibility of e-mailing me a copy? [remove SPAM-block first]

--

Paul Nurminen (aka Nurmix)

_/ Red Light 6 Studio - El Segundo, California

* SPAM ALERT!
* (If it's there) remove "NO_SPAM_ME" before e-mailing!

5404. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903270145480.109-100000@tampa1-040.southeast.net>
Source record: 81868

On Sat, 27 Mar 1999, Brian Roland wrote:

> >N.AES too. It seems to be a lot faster then v 1.02 but it still doesn't
> >allow to launch MiNT applications like "fsck" or "gzip". It looks for a
> >extensions and as these applications usualy doesn't have one Jinnee
> >doesn't launch then.
>
> Normal for a desk top no?
> Just make some symbolic links with needed extensions :)

Thing and naes here can start fsck or gzip directly.
Lemme guess, you tried to run those from a TOS partition?
Afaik TOS (FAT, VFAT etc don't support eXecutable flag), only minix,
ext2fs etc do.
So, for 1 problem, the real answer was the filesystem.
For the same problem, a hack/trick is to rename them into .ttp

5405. Re: Help! calling Calamus SL/SLM804 experts

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: berny.diotte@sympatico.ca
Message-ID: <IK%K2.8502$Ib4.7945@news21.bellglobal.com>
Source record: 81869

On 15 Mar 1999 03:43:31 , John S. Gray wrote:
Dear Atari enthusiasts:

When I try to print a document from Calamus SL the printer dialogue
defaults to the letter size paper and the automatic feeder tray, no
matter what I try. You can't change it in the printer dialogue panel.
I've hacked with my CALAMUS.SET file using a text editor, but nothing
seems to change the printer's new `fixed' default.

Hi! John,

i got that on news group...(:-D

I don't understand what is exactly your prob?
Email me directly on that may be I can help...

How come I have no news fron you??

Bernard Diotte

5406. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <7di5ji$4g3$1@news2.xs4all.nl>
Source record: 81870

On 26 Mar 1999 22:13:08 , Stichting ST wrote:
>On 25 Mar 1999 21:26:22, Martin "Nightowl" Byttebier wrote:
>>on Thu 25-03-1999 18:33 Rein Bakhuizen van den Brink wrote:
>>
>>
>>>
>>>But don?t worry, I am still the ?owner? of ?atari-nederland@egroups.com? and
>>>I say: you?re welcome, Derryck!
>[...]
>>
>>BTW: Rein how comes that all the quatation marks and ellipsis are
>>translated to question marks?
>>
>To shed light in darkness:
>here in this quote i indeed see ?
>But in the original message I read 2 minutes ago there were not ? but
>` (on my keyboard left of backspace key)
>
I am curious [neither yellow nor blue]!

checking my keys:

-='
;
,./

Gtx, Rein

P.S.
Why did this discussion not happen on the Dutch list?

5407. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7di6e1$s73$1@news5.svr.pol.co.uk>
Source record: 81871

>On 25 Mar 1999 08:00:15 , Derryck Croker wrote:

>>You don't say if your mailing list is to be in Dutch or English?
>
>
>The mailing list was set up for Dutch speaking/reading Atarians primarily
>but we're not that purists that we wouldn't welcome any other tongue that might
>have something interesting ot add or say.

>But don't worry, I am still the "owner" of "atari-nederland@egroups.com" and
>I say: you're welcome, Derryck!

Very kind - thank you!

>Subscribe: atari-nederland-subscribe@egroups.com
>
>no content of messages required.

Noted, I'll subscribe from my work email address.

Rgds, Derryck

```
/----------------------------------------/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/----------------------------------------/
```

5408. Re: Toshiba 814 Mb Harddisk

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7di6e4$s73$3@news5.svr.pol.co.uk>
Source record: 81872

On 25 Mar 1999 17:59:14 , Robert Schaffner wrote:
>In <7dcqed$fj2$3@news6.svr.pol.co.uk> Derryck Croker wrote:
>
>>Centek's docs say to use the original position but to cut the left front leg
>>off and move the drive right back to avoid the heatsink. Guess who cut the
>>wrong leg off! :-)
>
>That doasn't work well, have a look to pictures on my download site..

Yep, but there's only one threaded hole available to bolt the cradle to.
There is another hole that looks suitable but it's about 1/8th inch out.

Why doesn't Centek's suggested place work well?

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5409. Re: 2 MagiC tidbits

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcaf141585770@ping.be>
Source record: 81873

on Sat 27-03-1999 01:47 kellis wrote:

>On Sat, 27 Mar 1999, Brian Roland wrote:
>
>> >N.AES too. It seems to be a lot faster then v 1.02 but it still doesn't
>> >allow to launch MiNT applications like "fsck" or "gzip". It looks for a
>> >extensions and as these applications usualy doesn't have one Jinnee
>> >doesn't launch then.
>>
>> Normal for a desk top no?
>> Just make some symbolic links with needed extensions :)
>
>Thing and naes here can start fsck or gzip directly.
>Lemme guess, you tried to run those from a TOS partition?

Wrong guess:-)). I tried to start them from a minix partition.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5410. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcaf141585771@ping.be>
Source record: 81874

on Sat 27-03-1999 02:58 Dennis Vermeire wrote:

>Brian van Tilborg wrote on 27-03-99:
>
>>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>>would appear we all are using a version of NEWsie:-). Those who are
>>quoting
>>JOE and able to reply to his posts seem to be using MS products like JOE
>>CONNER himself. Good for them;-).
>
>Brian, I'm using ASH Emailer, and for the moment this still is a 110% pure
>Atari product.....

And I'm using Okami v2.0 as mail/newsreader and that is a 200 % pure Atari
product.
The only thing that people should learn to do is looking what the header
says. If they would have done this then they would have seen that the
message was MIME encode, and that is something that every decent Atari
mail/newsreader can handle with ease nowadays.
A MS or whatever non-Atari reader can handle this on the fly I suppose. On
the Atari side one have to do a little work. For instance with Okami v2.0
[control][x] to extract a Mime encode message
[control][o] to view the encode message.
Pictures like jpeg and gif can even be viewed on the fly with Okami.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5411. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcaf141585772@ping.be>
Source record: 81875

on Sat 27-03-1999 03:59 Dennis Vermeire wrote:

>Dennis Bishop wrote at 26-03-99:
>
>Hi Dennis-)
>
>> while thekeyboard is only 39DM,the shipping is 70DM, which puts
>>it over the $100 mark, above what I can afford right now. As it
>>is, I took apart this keyboard and removed some plastic bits and
>>built up a layer of masking tape under the membrain area for the
>>space key. Now, as long as I type slowly,it works. So now I can
>>save upfor a new one someday.
>
>This is pure banditism, where the hell do you live? Planet Mars?
>For a price like this I can send my mother in law with UPS to the
>other side of the world.....

I don't know the price of UPS but if one send via the Belgium Post a
package of let us say 2,1 kg from Belgium to Norway it will cost you
around the 2.500 BEF (42 UK pounds, 67 US dollar). I forgot the right
price.
I know that because some time ago I wanted to send such a package
containing 8 bottles of Belgium beer (cost=500 BEF, 8,4 UK pounds, 13,4 US
dollars). I didn't send the package ofcourse.
I think I should talk to UPS.

>I bought my monitor in Germany from a very big PC dealer, in two days
>time is was delivered at my door, the fixed shipping rate to a foreign
>country was 50DM.....for a box that has a weight of 23Kg...

I can confirm this. I bought my Hades in Germany. The shipping rate was 75
DM (insured sending)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5412. Re: STING vs IConnect was Re: Telstar by Pe

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcaf141585773@ping.be>
Source record: 81876

on Sat 27-03-1999 06:49 Charles Silver wrote:

>On 25 Mar 1999 12:53:18 , Dennis Vermeire wrote:
>>Charles Silver <csilver@Puke.On.Spammers.com> wrote on 23-03-99:
>>>Ahhh, if IConnect is faster than STinG, then you don't have STinG setup

>I tried your ISP, PING. It did load slow for me. Netscape or CAB. You might
>give mine a try: www.telebyte.com and www.jps.net
>I doubt if they will come in pause free for you ;)

Yep, Ping is very slow these days. It all begun when they changed from
Belgacom to Telecom. Oh boy we have had (and still have) lots of troubles
since then. Sometimes it happens that the data tranfer stops for minutes.
Don't tell me Dennis that's because I'm using MiNTnet. It's really a
problem on Ping's side. Read ping.support.
However STing has problem with PING. It takes quite some time before (30
sec)one one is able to send mails. With MiNtnet I usualy can send the
mail instantly.

>>These are the "optimised" figures for a connection to PING (Belgium),with
>>a 56K modem, V90 protocol.
>
>I thought PING only supported 33k6 modems <g>? I have my serial port set
>to 115k2 on my Nemesis/Falcon and the same on the Laptop. Unfortunately,
>I can only connect at about 24k/26k4 baud due to my location. Too far
>from a switching office. 56kflex modem on Falcon/33k6 internal on laptop.

Nope, Ping supports ISDN, V90 and X2 but this one will disappear very
soon. The most complaints comes from guys like me who uses 33k6 modems.
I for instance can make use of the V90 PoP of Kortrijk. If I do, I get
all the time disconnects and very slow transfer rates. The X2 PoP of
Kortrijk seems to be better. The best for me however is the PoP Gent. But
since a few days this PoP seems to have troubles too. (busy lines,
disconnects)

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5413. Re: GEMscript

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcaf141585774@ping.be>
Source record: 81877

on Sat 27-03-1999 03:58 Gordy wrote:

>Hi All,
>
>Does anyone know where I can get hold of GEMscript?

You may try:
http://www.snailshell.de/GEMScript/index.html

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5414. [PUB]: New at the Belgian ftp-site: 193.190.205.13

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcb3e219460c0@ping.be>
Source record: 81878

```
New at the Belgian ftp-site 193.190.205.13
------------------------------------------

****

IF A PACKAGE WOULD BE CORRUPT, PLEASE CONTACT
TOS4EVER@PING.BE
SO HE CAN DELETE IT AND PUT A GOOD VERSION HERE

ONLY WITH YOUR COORPORATION THIS SITE CAN BECOME GOOD

****

**MiNT**

ftp://193.190.205.13/atari/incoming/mint/mintlib/mintlib-0.50.1.tar.gz
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.1/mintnp.prg-000-1.15
.1-1.1.gz (BETA VERSION)
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.1/mintnp.prg-030-1.15
.1-1.1.gz (BETA VERSION)
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.1/mintnp.prg-deb-1.15
.1-1.1.gz (BETA VERSION)
ftp://193.190.205.13/atari/incoming/mint/kernel/betaversion/1.15.1-1.1/mintnp.prg-mil-1.15
.1-1.1.gz (BETA VERSION)

_IMPORTANT_
Please keep in mind that the above kernels are beta versions. Which means
that it's very likely that they hold some bugs. These kernels should only
be used by people who are familar with MiNT. If you're a MiNT newbie
please use the official 1.15 release (on incoming/mint/kernel)

**Internet**

ftp://193.190.205.13/atari/incoming/internet/cabovl/cov13101.lzh

**desktop**
ftp://193.190.205.13/atari/incoming/desktop/jdemo201.lzh (Demo version of Jinnee v2.01,
German language)

**html-utils**
ftp://193.190.205.13/atari/incoming/html-utils/oh_200.zip (OH v2.0 - the html link checker
French/English version)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
******************
```

But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5415. ST News International Christmas Coding Convention 2000 (Atari demo scene reunion)

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: karies@wxs.nl
Message-ID: <36feb715.4085455@news.wxs.nl>
Source record: 81879
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://www.fortysecond.net/stniccc2000 to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!

5416. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be7835$9f54fee0$LocalHost@xpnwjjkf>
Source record: 81880

Steve Stupple <Steve@steverosie.demon.co.uk> wrote in article
<RykCTnBWAr+2Ewg+@steverosie.demon.co.uk>...

> Why can't someone come up with an OS that's more stable, even the
> Amoeba's is more stable than Windoze and that has a lot to be desired.

NB I'm not speaking from experience here, but what about Linux? It's
something I'm considering increasingly seriously these days...

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

5417. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fcb906.565446@news.freeserve.co.uk>
Source record: 81881

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! madmax@bfree.on.ca (Brian Van TIlborg)

>Regardless, it is good to see Tony back again with his poor sense of
>humour.

It makes me giggle ;-)

>One thing he did miss was my praise for his programs under the ten best
>Atari games thread we had going in January.

oooooer which game ?.. and THAMKS :)

>As for Atari Computing, I couldn't tell you what theya are doing cause I
>was unable to read it the post. I would like get the mag however.

If you like ATARI mags.. have you seen ours? in sig...
ST+Fanzine "Best ATARI Paper based magazine of 1998"
As voted for by the ATARI Community
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

5418. Re: ST News International Christmas Coding Convention 2000 (Atari demo scene reunion)

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <3702c805.4404616@news.freeserve.co.uk>
Source record: 81882

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! karies@wxs.nl (Richard Karsmakers)

> Are you a member of the former Atari 'scene'? Did you, perchance, visit the

"FORMER" ???

Just because you left... doesn't mean we all did :)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5419. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Dennis McGuire <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.9903270735320.11799-100000@moose.erie.net>
Source record: 81883

What do you need to do to "fine tune" STing? My understanding was
that the packet size, etc. was negotiated with the ISP when the PPP
connection is made. I've tried resetting the packet size once and it
didn't seem to make any difference. Exactly how should I go about setting
STing up for maximum speed?

5420. FS: 1040STf & other items (US only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19990327074907.11589.00000320@ngol07.aol.com>
Source record: 81884

I have the following items for sale. All are in good working condition.

Atari 1040 STf computer w/1meg RAM, TOS 1.04, 720K internal floppy drive, mouse, internal power supply, owner's manual. - $50.00

Atari SM124 monitor w/owner's manual, original box, power cable . - $40.00

ICD Advantage Plus Host Adapter w/DMA cable, 2 drive SCSI cable, ICD host adapter software, owner's manual. Has on board clock. - $25.00

generic AT mini-tower computer case w/220W power supply. Suitable for mounting a host adapter and hard drive. - $15.00

Supra 14.4K external modem (complete in original box). - $15.00

Brother HJ-400 ink jet printer (graphics capable, but black ink only) w/power supply and Canon BC-01 ink cartridge. - $30.00

Will consider offers on all as a package, or on individual items. Buyer pays shipping.

Please reply to gwestndrf@aol.com

5421. FS - Portfolio

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Tony Martin <lmartin@midamer.net>
Message-ID: <36FCF022.7F637BF8@midamer.net>
Source record: 81885
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

```
Mint Portfolio with box
Card drive with interface in box
includes disks and docs

$125.00 shipped.

e-mail me direct
Lmartin@midamer.nret
```

5422. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: "Atari-Users.Net" <rmahlert@my-dejanews.com>
Message-ID: <7dimuv$tm8$1@nnrp1.dejanews.com>
Source record: 81886

Hi Brian,

I'm reading this on Dejanews and I got the same garbage message..

It would be nice to see what he DID write..

Rob

Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!
WWW.Atari-Users.Net
Chat, LinksEngine, Forums

In article <1CWK2.17$HA6.215@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
> would appear we all are using a version of NEWsie:-). Those who are quoting
> JOE and able to reply to his posts seem to be using MS products like JOE
> CONNER himself. Good for them;-).
>
> Regardless, it is good to see Tony back again with his poor sense of
> humour.
> One thing he did miss was my praise for his programs under the ten best
> Atari games thread we had going in January.
>
> As for Atari Computing, I couldn't tell you what theya are doing cause I
> was unable to read it the post. I would like get the mag however.
>
> Glad to see I am not alone in seeing the garbarge.
> Thanks for restoring my sanity Chris.
>
> On 25 Mar 1999 18:07:09 , Chris Simon wrote:
> >On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:
> >>
SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
> >>
c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
> >>
ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
> >>
ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
> >>
bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
> >>
IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
> >>

```
cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
> >>
dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=
> >
> >Come again?
>
> Translation:
>
> SGkgZXZ1:-).
>
> >
> >--
> >Chris Simon osian@zetnet.co.uk ! ! !
> > http://www.users.zetnet.co.uk/csimon/ ! ! !
> > ! ! !
> >** Beware of a bearded man with a spoon up his nose ** ! ! !
> >.
>

------------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
```

5423. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fcd8fc36330d0@ping.be>
Source record: 81887

on Sat 27-03-1999 08:41 Rein Bakhuizen van den Brink wrote:

>On 26 Mar 1999 22:13:08 , Stichting ST wrote:
>>On 25 Mar 1999 21:26:22, Martin "Nightowl" Byttebier wrote:
>>>on Thu 25-03-1999 18:33 Rein Bakhuizen van den Brink wrote:

>>>BTW: Rein how comes that all the quatation marks and ellipsis are
>>>translated to question marks?
>>>
>>To shed light in darkness:
>>here in this quote i indeed see ?
>>But in the original message I read 2 minutes ago there were not ? but
>>` (on my keyboard left of backspace key)
>>
>I am curious [neither yellow nor blue]!
>
>checking my keys:
>
>-='

I see - [ALT 45] = [ALT 61] '[ALT 39

>;?
I see ; [ALT 59] ? [ALT 63]

>,./

I see , [ALT 44] . [ALT 46] / [ALT 47]

It seems alright but Ronald mentioned you used ` [ALT 96] in your original
message. Can it be that Infiltra use another ASCII-code for this ([ALT 146])
I believe this is the ACSII-code one use in the pc-world for ` [ALT 96]
>
>
>Gtx, Rein
>
>P.S.
>Why did this discussion not happen on the Dutch list?

Because it started here. Shall we move over?

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **

********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5424. Blitz cable

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7diojdnbl1@news2.xs4all.nl>
Source record: 81888

```
Hi folks,
I'm looking for a blitz copy cable !
Or somebody, who can make this.
Please react !
Jos
```

5425. Atari Online News, Etc. #0104

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: dpj@delphi.com
Message-ID: <RIXVP-q.dpj@delphi.com>
Source record: 81889

```
A-ONE #0101 03/05/99

~ People Are Talking ~ States Turn Down Offer ~ Calamus '99 News
~ AOL Cuts Netscape Staff~ Next Gen Game Consoles ~ Bleem Emulator
~ MS Overtakes Netscape? ~ Resident Evil 2 ~ JagFest '99 News
~ Prodigy Re-Opens Mall ~ Bloody Roar II ~ Privacy Concerns

-* Software to Stop Truancy? *-
-* Congress to Help Small Businesses *-
-* Web Management Company Upsets the Feds *-

___ ___
/ \----/ \ Dana P. Jacobson - Publisher - A-ONE
|-----| |-----| Atari Online News, Etc.
/\_0_/ \_0_/\
-| o o |-
/ \_____________/ \ E-mail subscription: dpj@delphi.com
\ \ | | | | / / A-ONE's WEB Site
ww ooooo----ooooo ww http://people.delphi.com/dpj/a-one.htm
```

5426. Re: WANTED: Budgie UK Demo Disks

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7diorgnbl2@news2.xs4all.nl>
Source record: 81890

On 26 Mar 1999 21:52:00 , Steve Stupple wrote:
Hi Steve,
I got 25 DEMO game disks for you from ST Action.
Interested ????
Please react !
Jos

5427. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC2HEJAQUP@data.rhein-main.de>
Source record: 81891

In <7dhmdb$pb0@enews3.newsguy.com> Paul Nurminen wrote:

>On 26 Mar 1999 16:44:32 , Robert Schaffner wrote:
>
>>DOITF030 contain all from me and several people about the CT2 "A" and Rev. "B"
>>Take it from www.rhein-main.de/people/robert/index.htm
>>
>>Also i create a separate CT2 HTML manual in three leanguages.
>>Ask CENTEK what happens. I can't make it public without CENTEK
>>allowed that. I got not one exact answer from CENTEK.
>>
>>Dumb work, i like to delete it if nobody are intressed.
>
>
>Well I'd certainly like to see your HTML manual (in English obviously). Any
>possibility of e-mailing me a copy? [remove SPAM-block first]

Please read message again. I can't make it public without a
positive answer from CENTEK. Sorry.

Ask CENTEK

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5428. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: martin.w6@ukonline.co.uk
Message-ID: <36fcf29b.16592950@news.easynet.co.uk>
Source record: 81892

>It is not only M$, how big is netscape?

It is only M$ in my opinion. OK its large compared to Atari software but compared to M$ its minute. With a whacking great cache directory probably 8MEG or so the whole directory is 27MEG. I think it installed clean at about 16MEG including good HTML writing software.

Personally I think Netscape do a brilliant job. I just wish they did an operating system too.

Trouble is with Win98 I still have to have Explorer anyway. I mean you can't uninstall it can you? I remember with Win95 and no explorer my system was a lot less stable.

5429. /]\ Sears Super Aracde II very RARE will trade for Atari St

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: katom96@aol.com
Message-ID: <19990327110805.23468.00001125@ng-ch1.aol.com>
Source record: 81893

Sears Super Arcade II This is VERY RARE and hard to find for those who don't know what it is. It looks like the Atari 7800 but only plays the 2600 games. And, it has four ports for four contollers. This is a really cool system. The controls are shaped like a rectangle and are two way controls. You can us them as paddles or a joystick. I only have three controls. Eveything is in good shape. This is a must for any collector. I will also will throw in a few games. they are Target Fun, missle Command, Asteroids and Space Invaders these are all Sears games

Email offers to

katom96@aol.com

thanks Tom
Video games

5430. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-27 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <7dj15g$i20$1@sun27.hrz.tu-darmstadt.de>
Source record: 81894

Hi!

Martin "Nightowl" Byttebier <tos4ever@ping.be> wrote:
> If they would have done this then they would have seen that the
> message was MIME encode, and that is something that every decent Atari
> mail/newsreader can handle with ease nowadays.

Sure, but that does not mean it's good style to post plain text
base64-encoded. But as I've already said in another thread, the problem
most probably was that Joe's text had CRLF-line endings (which are
default on Atari), and either his newsreader or his NNTP server decided
that this is binary data that has to be encoded.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5431. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36FDE68A.5138C0A3@ping.be>
Source record: 81745

Remi Villatel a ï¿½crit:
> J. Wilkinson is definitively right: Too much programs, too much
> incompatibilities. An OS level TCP/IP stack is what we need in order that the
> end-users have just to wonder which program to install and not if it will work
> with that or that TCP/IP stack.

To resume the actual situation : you can choose between "easy" installation
and rather ennoying "timing" problems or redirect your choice to a very
efficient connection with "hell like" installation ....
And above all you never can be sure the IP you have chosen will work with your
connection programs ....

After having used MintNet for two years, STinG for 8 months ....
I must admit I never installed Iconnect solution and never succeeded to
connect with the famous french suite.

Jo

Let's hope things will quickly change ...

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5432. Re: Cab hotlist conversion ???

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7dlagv$5h4$1@roch.zetnet.co.uk>
Source record: 81746

>Thank you for all your tips Charles ...
>I have found a better solution but I had to rework the whole file to
make it
>work as Netscape bookmark html ....
>I imported both files in Everest and reworked Cab hotlist to make it run
in
>Netscape ... I had a lot of replace and erase to do but Everest nicely
did the
>job ....
>It was important for me to do that because I have hundreds of urls
listed in
>my old good Cab hotlist, but it's now done and I have them under
Netscape.
>
>Thank you very much indeed.
>
>Yours
>
>Jo
>--
>Jo Vandeweghe * dipching@ping.be
>http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
>" Sure highest mountains are not made of stone."
>* FREE TIBET *
>
>
I simply copied mine to the pc clicked on it then added it to my
favorites,you do seem to have gone to a lot of trouble
Kevin
Atari still lives
kevin@kdermott.freeserve.co.uk
Lancashire England kdermott@zetnet.co.uk
mug shot and more at http://www.users.zetnet.co.uk/kevin/

5433. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <7rGY1fAb0i$2Ew9Z@steverosie.demon.co.uk>
Source record: 81747

In article <36FD5DAB.75B07442@cable.A2000.nl>, Henk Robbers
<H.Robbers@cable.A2000.nl> writes
>
>I bought a book on the Intel assembly language, because I thought
>I should know about it. Compared to Intel, Motorola is a
>marvel of orthogonality and simplicity. Intel gives assembly
>programming a very bad name.
>They produce the wrong kind of whizzkids.
>You need black magic to get code out of a compiler.
>
>Greetings
>Henk.
>
>P.S.
>I didnt finish that book.

The problem is that the programmers that put these programs together
don't optimise the code. They learn a simple language and aim to use as
much memory as they can. They believe that ALL pc-clones have x amount
of free space and should have it all used up.

The Atari, Amiga... owner knows they have a restricted memory pool and
will work to it. Compare what is possible with Calamus 1.09, an old
package, with the results with a pc application and look at the size of
the file and how long it takes from turning the machines on to switching
them off!

Anyone can throw a program together, on the pc side I think size is
everything, the bigger the better! If 10 programmers all wrote a program
to print a hello on the screen, the person which used the most resources
will win!!!!

Even the Y2K problem is exaggerated! What does a microwave want to know
about dates! Some old video's deal with time as a matter of days and
weeks not precise dates! There are lots of IC's all containing timers
most are NOT date crucial.

You also need faster CPU's to cope with the lazy programming!

enough said;)

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk

Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5434. Re: Thalion Ambermoon - Now in English!

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: a1exh@hotmail.com
Message-ID: <7dle6c$25e$1@nnrp1.dejanews.com>
Source record: 81748
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

"Angus Manwaring" <angus@angusm_ANTISPEM_.demon.co.uk> wrote:

> Wow! Sounds like seriously cool stuff, Alex. Nice one. I wish I had the
> ability to provide you with an installer for some of the games.

You only needed an installed or Original game to get Ambermoon English. But as you probably know I released it publicly, due to the lack of response :^<

Now I am asking (Pleading :^>) rather than trading for Original game disks, or WHDL/JST versions of these Original gamedisks.

Cheers

Alex Holland
http://Thalion.amiga.tm or http://Thalion.atari.st

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5435. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7dld76$e0n$1@news.campuscwix.net>
Source record: 81749

```
On 27 Mar 1999 21:45:21 , Jo Even Skarstein wrote:
x
->I already have a PC running Linux, and while it's OK for what I use it for
->(it runs a webserver) I can't imagine using Linux/X on my
->desktop-machine. X is even worse than Windows. X is most likely the most
->horrible hack ever released.
->
->> PC hardware is not _that_ bad, when you avoid Billgatesishness.
->
->I don't *like* PCs, that's it. I can't come up with a rational explanation
->why, but I don't think I have to either ;-) I bought that PC mainly
->because I thought I needed a Wintel-box, but it turns out that I hardly
->ever use it so why keep it?
->
->--
->
->/*
->** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
->**
->** beer - maria mckee - atari falcon - babylon 5
->*/
->.

I feel the same way. My brother put Linux (he tried out both Slackware and
RedHat) on his P233, and then installed the KDE desktop. Very nice, very
pretty - but no way I'd trade in MiNT/N.aes/THING and my underlying TOS
ROMs for it. Maybe as a secondary machine to play with...maybe... ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5436. Re: GEMscript

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <36FE399B.C1238459@studio9.demon.co.uk>
Source record: 81750

Gordy wrote:

> Hi All,
>
> Does anyone know where I can get hold of GEMscript?
>
> Thanks in Advance,
>

can anyone tell me what it is?

jim

--
---
jim harris.
interactive web design and cd-rom authoring.
big jobs? contact my employer, www.kerb.co.uk, +44 (0)1273 243333
little jobs? contact me, www.studio9.demon.co.uk/showreel +44 (0)1273
243402

5437. Re: NEMESIS Anyone?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7dldmb$e0n$2@news.campuscwix.net>
Source record: 81751

```
On 27 Mar 1999 15:15:06 , Pat & Anna wrote:
->on Saturday 27-03-1999 20:49, Paul Nurminen wrote:
->
->>Just another post to see if anyone here has a working/complete NEMESIS board
->>for sale. I live in the US but am open to any offers.
->
->I don't know if it will suit your needs, but a recent flyer from Systems
->for Tomorrow lists the CenTurboII as "coming soon."
->
-> Pat
->
->--
-> Pat & Anna Morales
-> <PATnANNA@ford-trucks.com>
-> ~~*~~
-> Better a diamond with a flaw than a pebble without. -- Chinese proverb
->.

I know the C2 is a great card (K.Ellis has put her stamp of approval on
it! <VBG>) but I can't understand not wanting to wait just a couple of
months to see if Titan delivers on their 266mhz PowerPC Tempest board.

IF they do deliver, how can you possibly compare. (besides that, Titan
says that Tempest will work with Nemesis)...

Catch ya later... ;-)

_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5438. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7dle06$e0n$3@news.campuscwix.net>
Source record: 81752

On 28 Mar 1999 11:59:54 , Martin "Nightowl" Byttebier wrote:

->Sorry but it isn't available yet.
->Ask the author Jos den Bekker, josdb@xs4all.nl for more details.
->
->CU
->Martin

Hi Martin. Are you sure about that? I could have sworn that I have v2.0 on
my BBS... Thanks!

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5439. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC3GDCBKUP@data.rhein-main.de>
Source record: 81753

In <7djgs6$4nv$1@platane.wanadoo.fr> Didier MEQUIGNON wrote:

>This connector has disappears on CT2B => lower price than a CT2.

Thank you! I never seen the CT2 "B" Do you have a picture about
the new board? Like to take it for DOITF030

>At 50 MHz longs connections causes problems...

Yea, that's it.

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5440. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36fe47df.15859394@news.freeserve.net>
Source record: 81754

On 28 Mar 1999 08:52:28 GMT, derryck@TAKE.THIS.OUTcix.co.uk (Derryck Croker) wrote:

>Hmm, well he's not going to be popular if only MS users can read this stuff
>- I can't decrypt it either.
PC's aren't immune to this either, FreeAgent on my PC couldn't make head nor tail of it!

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

5441. Which game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Håkon <kjberthe@online.no>
Message-ID: <36FE4C53.589EA86F@online.no>
Source record: 81755

Many years ago I was at a relative of mine, and he had an Atari ST.
I got to play on it, and there was this game that I found to be very
fun.
There were two castles, one on each side of a big mountain, and the
object of the game was to shoot the other castle with cannons.
Can anyone please tell me which game this was?

--
Hï¿½kon

5442. Re: Atari Network Connectivity pages are back !

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <36FE5570.1123814@village.uunet.be>
Source record: 81756
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Louis wrote:
>
> >The Belgian FTP site is still available (no plans to give it up in the
> >near or far future) at ftp://193.190.205.13/atari/
> >If all goes well, the DNS name should change soon to somethins that's
> >easy to remember. I'll keep you posted about this.
> >
> What about the rma.ac.be name? I never tried feeding aFTP that name, but I
> think it works just the same as 193.190.205.13 or am I wrong?

Not possible. This server is only one of the computers in the domain
rma.ac.be
Each computer has already a DNS name, but the name for the ftp-server at
the moment is as difficult to remember as the numbers.

Greetings,

Saka

5443. Re: STOSSER Cheats

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <36fe5a2b.4697695@nntpserver.swip.net>
Source record: 81757

On Sun, 28 Mar 1999 12:03:05 GMT, webdesign@accrington-web.co.uk (Tony Greenwood) wrote:

>
>Cheats for STOSSER Titles (Well the ones that have cheats in)
>http://www.accrington-web.co.uk
>
>H.E.R.O.
>The Original release of H.E.R.O. allows you to SAVE or LOAD games from
>a small video screen when you turn towards a computer monitor in the
>actual game..well you get your choice 1 to SAVE and 2 to LOAD or
>whatever, well press C and the cheat will be enabled, it turns off all
>the BADDIES and lets you walk over slime or fall large distances.
>

Cool :-))

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

5444. Is it worth upgrading to Cab 2.5 / 2.7

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: bazzerr@zetnet.co.uk
Message-ID: <7dlls0$ar5$1@irk.zetnet.co.uk>
Source record: 81758

I was wondering wether it was worth upgrading beyond CAB 1.5
. I use a 4 meg STFM with TOS 1.4 and if so who in the UK
has the rights to sell ASH's products .

Cheers

5445. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fe7024a76c60@ping.be>
Source record: 81759

on Sun 28-03-1999 14:23 Ronald J. Hall wrote:

>On 28 Mar 1999 11:59:54 , Martin "Nightowl" Byttebier wrote:
>
>->Sorry but it isn't available yet.
>->Ask the author Jos den Bekker, josdb@xs4all.nl for more details.
>->
>->CU
>->Martin
>
> Hi Martin. Are you sure about that? I could have sworn that I have v2.0 on
> my BBS... Thanks!

Positive. But I'm talking about the official version, not of a beta
version. For a short time one could download the beta release of v2 and
that is maybe the version you've. The official version shouldn't be on
your BBS

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5446. FS: MegaSTE SM144 SpectreGCR ATonce386SX Supercharger....

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <7343_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 81760

Please email me if you want to know more about the system, many software
pieces and hardware addons, make an offer.... I'm in Italy !

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
Lines join in faint discord while the stormwatch brews...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

5447. Re: MAGGIE 27

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7dlps0$8bc$1@roch.zetnet.co.uk>
Source record: 81761

Hi Tony!

On 28 Mar 1999 11:52:42 , Tony Greenwood wrote:
>
>The ST version of MAGGIE 27 as released this weekend is available from
>the STOSSER web pages at http://www.accrington-web.co.uk
>
>I presume there is a Falcon version.. But as I havn't got a Falcon
>then I can't help :)
>
>I havent seen any other mention of the release or where to get it (I
>got this one emailed to me).. so I plonked it on my STOSSER pages for
>your enjoyment :)

Yes the Falcon version (and the ST version) is on:

http://www.users.zetnet.co.uk/pinkpage/maggie.htm

This is part of the Reservoir Gods website. The only thing against the
files is they are in ARJ compressed format, but they've helpfully put the
UNARJ.TTP program on it too.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

5448. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <36fe6b282478a30@telsa1.freeserve.co.uk>
Source record: 81762

on Sun 28-03-99 18:45 Martin "Nightowl" Byttebier wrote:

>>->Sorry but it isn't available yet.
>>->Ask the author Jos den Bekker, josdb@xs4all.nl for more details.
>>->
>>->CU
>>->Martin
>>
>> Hi Martin. Are you sure about that? I could have sworn that I have v2.0 on
>> my BBS... Thanks!
>
>Positive. But I'm talking about the official version, not of a beta
>version. For a short time one could download the beta release of v2 and
>that is maybe the version you've. The official version shouldn't be on
>your BBS

One of my friends kindly sent me Okami V2.0beta.Setting up was quite easy
and everything seems to be working great.
Is it still possible to register this version or do I have to wait for the
official version to come out?

Gordy.

--
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6

5449. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: cdoc@zetnet.co.uk
Message-ID: <7dlqbf$8cu$1@roch.zetnet.co.uk>
Source record: 81763

On 26 Mar 1999 09:27:44 , Paul Williamson wrote:

>Hi All,
>
>On 26 Mar 1999 00:55:27 , Hallvard Tangeraas wrote:
>>Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk> wrote:
>>
>>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>>> DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgd

>>Hmmmmmm.... I'm afraid I don't understand that language, better try
>>English instead ;-)

>Am I the only person who treated this as an unexpected binary. I just
>clicked on extract and read the message as TEMPDESC.TXT ?

I did not treat it as anything special. Newsie did that by itself (it
told me it was decoding TEMPDESC.TXT) and when I checked there it
was. ;))

It did make me wonder what all the fuss was about ?? ;))

Regards Colin Doc

5450. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990328205041.5927A-100000@hal.fishpool.com>
Source record: 81764

On Sat, 27 Mar 1999, Brian Van TIlborg wrote:

> Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
> would appear we all are using a version of NEWsie:-). Those who are quoting
> JOE and able to reply to his posts seem to be using MS products like JOE
> CONNER himself. Good for them;-).

Actually, Pine (a rather good Unix client available for MiNT) also auto-
unpacks plain text attachments, hence why I did not encounter the problems
NEWSie users did.

Nonetheless, messages should _never_ be encrypted, even in Base-64.
Plain text is what's expected. STiK to it..... *grin*

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5451. Re: Thalion Ambermoon - Now in English!

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Angus Manwaring <angus@angusm_ANTISPEM_.demon.co.uk>
Message-ID: <851.756T1231T10874498@angusm_ANTISPEM_.demon.co.uk>
Source record: 81765
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 28-Mar-99 19:26:24, a1exh said
> "Angus Manwaring" <angus@angusm_ANTISPEM_.demon.co.uk> wrote:

>> Wow! Sounds like seriously cool stuff, Alex. Nice one. I wish I had the
>> ability to provide you with an installer for some of the games.

>You only needed an installed or Original game to get Ambermoon English. But
>as you probably know I released it publicly, due to the lack of response :^<

>Now I am asking (Pleading :^>) rather than trading for Original game disks,
>or WHDL/JST versions of these Original gamedisks.

Can you re-post the list of the games you are after please Alex.

All the best,
Angus Manwaring. (for e-mail remove ANTISPEM)

I need your memories for the Amiga Games Database: A collection of Amiga
Game reviews by Amiga players http://www.angusm.demon.co.uk/AGDB/AGDB.html

5452. FS: Atari Mega STE - USA

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: "Eric J. Feldhusen" <ejfeldhu@mtu.edu>
Message-ID: <36FE7137.7392A2FC@mtu.edu>
Source record: 81766
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Since I don't have the time to use this computer, I'm selling it for
someone who'll use it.
Here's the specs..

Atari Mega STE - 4MB Ram, 40MB hard drive that was just replaced,
keyboard, mouse,
power cable.

I'm asking $100, buyer pays shipping. I'll most likely ship UPS Ground
COD. That way, the
buyer gets the computer in hand before paying. Any interested parties,
email me.

Eric Feldhusen
ejfeldhu@mtu.edu

5453. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: <>
Message-ID: <36fe76d4.0@news.qnet.com>
Source record: 81767

```
On 27 Mar 1999 02:18:32 , Trevor Spencer wrote:
>
>You could use Newsie and click on [extract]
>
>Trevor
>
Why dosen't he just post a message in normal text?

*------------------------------------------------------------*
| Bishop Telescope Fund. Aim is to replace the ripped off |
| scope with either a 6in or larger scope. |
| Dennis Bishop, 470 20th St West #23, Roseamond,Ca.93560 |
| Any Old broken scopes taken as donations too. |
*------------------------------------------------------------*
```

5454. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: <>
Message-ID: <36fe76d7.0@news.qnet.com>
Source record: 81768

On 27 Mar 1999 03:59:28 , Dennis Vermeire wrote:

>This is pure banditism, where the hell do you live? Planet Mars?

No, I just have my Shadow ship hidden there.My address is below
and I posted the price they gave to me.

In the meantime, I took apart the keyboard once more and removed
the masking tape pad I had made under the membrain and replaced
it with a plastic plant marker. Now, as long as I type slower and
watch it, I can use the spacebar, so for nowit's kind of working.

```
*------------------------------------------------------------*
| Bishop Telescope Fund. Aim is to replace the ripped off |
| scope with either a 6in or larger scope. |
| Dennis Bishop, 470 20th St West #23, Roseamond,Ca.93560 |
| Any Old broken scopes taken as donations too. |
*------------------------------------------------------------*
```

5455. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: <>
Message-ID: <36fe76db.0@news.qnet.com>
Source record: 81769

On 27 Mar 1999 16:14:03 , J WILKINSON wrote:

>I might crack it open because I'm not sure. It doesn't really matter
>because I have just discovered I haven't got a Centronics cable! :)
>
All you need to do is pull out the section on the back side,
take two screws out and pull it out,if there is a boardup on top
of a connecter, then you have more ram (I think 1 or 1.5 is max),
if not, then you only have .5meg.

This one came with the extra ram, but it would not work! I
pulled off the extra ram board and it's been working ever since.

Plus when I got it,it came with an extra toner cart too, which
I've not used yet.

One thing, when you 1st get it running, you might get some toner
streaks on the paper, that comes from it sitting un-used for a
time, run a sample text dump for a few pages and it clears up as
you use it more.

```
*------------------------------------------------------------*
| Bishop Telescope Fund. Aim is to replace the ripped off |
| scope with either a 6in or larger scope. |
| Dennis Bishop, 470 20th St West #23, Roseamond,Ca.93560 |
| Any Old broken scopes taken as donations too. |
*------------------------------------------------------------*
```

5456. Re: STING vs IConnect was Re: Telstar b

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <7dltjl$2gd$1@news2.xs4all.nl>
Source record: 81770

On 27 Mar 1999 10:53:38, Martin "Nightowl" Byttebier wrote:

[..]
>However STing has problem with PING. It takes quite some time before (30
>sec)one one is able to send mails. With MiNtnet I usualy can send the
>mail instantly.

As soon is I have MiNTnet going I will try.
But I have the same waiting time (30 sec) with STiNG and with my
provider xs4all.nl.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

5457. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <dnvL2.232$c97.371@198.235.216.4>
Source record: 81771

On 28 Mar 1999 13:22:06 , "kevin dermott" wrote:
>
>if you can read this ok Joe must have something set wrong as this is sent
>from a similar setup
>Kevin

Hi Kevin. I can read this fine.

The first post I selected NEWsies extract feature thinking it was a binary.
It happened so fast I didn't see it created a TEMP file with the MIME
encoded text. So I never looked for the file in the NEWsie work path.
This is the FIRST MIME file I had encountered.

Now what do Deja News readers do when encountering mime encoded text?

I prefer avoiding mime if at all possible.

Thanks,
Later Brian.

>
>.

5458. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qnvL2.233$c97.371@198.235.216.4>
Source record: 81772

On 28 Mar 1999 02:31:26 , Dennis Vermeire wrote:
>Martin Byttebier <tos4ever@ping.be> wrote on 27-03-99:
>
>>>
>>>Brian, I'm using ASH Emailer, and for the moment this still is a 110% pure
>>>Atari product.....
>>
>>And I'm using Okami v2.0 as mail/newsreader and that is a 200 % pure Atari
>>product.

Yup, I have been using NEWsie. It has a Mime feature, which I hadn't used yet, as I hadn't encountered such a post. I initially thought it was a binary. When I clicked on extract, it happened so fast I didn't see the file converted.

However, to my knowledge (limited knowledge) NEWsie doesn't do this on the fly.

>I didn't expect you to use anything less then that.-)
>
>>A MS or whatever non-Atari reader can handle this on the fly I suppose. On
>>the Atari side one have to do a little work.
>With *most* newsreaders this may be so but ASH Emailer does it on the fly
>also. I've still got to receive the first posting this program can't handle
>on the fly....

ASH NEWSREADER finally good for something. I was wondering why you continued to use it;-). I have so far only been on the receiving end of the ASH NEWsreader posts which lacked the carriage returns.

>
>>The only thing that people should learn to do is looking what the header
>>says. If they would have done this then they would have seen that the
>>message was MIME encode, and that is something that every decent Atari
>>mail/newsreader can handle with ease nowadays.
>I agree

Yup, I did read the MIME header. Then I didn't know what to do:-). So click Extract and see what happens.

If someone knows how to get NEWsie to show these on the fly, that would be great. I have possibly overlooked something. As it is it creates a separate file.

Later Brian.

>
>Cheers from Belgium
>Dennis
>
>.

5459. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xnvL2.234$c97.371@198.235.216.4>
Source record: 81773

On 28 Mar 1999 02:39:26 , Dan Ackerman wrote:
>In article <1CWK2.17$HA6.215@198.235.216.4>,
>Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>>would appear we all are using a version of NEWsie:-). Those who are quoting
>>JOE and able to reply to his posts seem to be using MS products like JOE
>>CONNER himself. Good for them;-).
>
> No Pine on my server shows the garbage as well.

Maybe you should use STIK related products;-).
Couldn't resist.

>
> Dan Ackerman
> aka baldrick@netset.com

5460. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <GnvL2.235$c97.371@198.235.216.4>
Source record: 81774

```
On 28 Mar 1999 08:52:28 , Derryck Croker wrote:
>On 27 Mar 1999 01:35:57 , Brian Van TIlborg wrote:
>>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>>would appear we all are using a version of NEWsie:-). Those who are quoting
>>JOE and able to reply to his posts seem to be using MS products like JOE
>>CONNER himself. Good for them;-)
>
>Hmm, well he's not going to be popular if only MS users can read this stuff
>- I can't decrypt it either.

Click Extract. It creates a file in your work directory. It happens really
fast. Unfortuneately I haven't yet found a way to view it in NEWsie.

Later Brian.
>
>Rgds, Derryck
>
>/----------------------------------------/
>/ The Cheshunt Computer Club Herts UK /
>/ http://www.cix.co.uk/~derryck/index.htm /
>/----------------------------------------/
>.
```

5461. NEWsie:Mime

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <PnvL2.236$c97.371@198.235.216.4>
Source record: 81775

On 26 Mar 1999 09:27:44 , Paul Williamson wrote:

As Joe posted a few of these Messages Paul, You find a small problem with
NEWsie overwriting the TEMPDESC.TXT file, therefore you only have the last
posting. Then you have to go back into NEWsie, read each post again,
extract, rename the file and continue on. STill a little clumsy. I like the
Idea of being able to read it on the fly as the ASH NEWsreader does.

Later Brian.

>>Joe Connor <joe@inactive.SPAMBLOCK.cix.co.uk> wrote:
>>
>>> DQpNYXJ0aW4tRXJpYyBSYWNpbmUgd3JvdGUgaW4gbWVzc2FnZSAuLi4NCj4+IFBTOiBJZiBhbGwg
>>> Z29lcyBhY2NvcmRpbmcgdG8gcGxhbiBzb21lIG9mIHVzIHdpbGwgYWN0dWFsbHkgbWVldCBlYWNo
>>> DQo+PiBvdGhlciBpbiBSRUFMIExJRkUgYXQgd

>Am I the only person who treated this as an unexpected binary. I just
>clicked on extract and read the message as TEMPDESC.TXT ?
>
>Cheers
>
>Paul
>
>.

5462. Re: No More NEMESIS!

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_nvL2.237$c97.371@198.235.216.4>
Source record: 81776

On 27 Mar 1999 07:55:34 , Robert Schaffner wrote:

>>>Dumb work, i like to delete it if nobody are intressed.

Not Dumb work at all.

>>
>>
>>Well I'd certainly like to see your HTML manual (in English obviously). Any
>>possibility of e-mailing me a copy? [remove SPAM-block first]
>
>Please read message again. I can't make it public without a
>positive answer from CENTEK. Sorry.

You have to much respect for the law. A law must be enforced. You could
release the information. You would succeed in TWO things.

1) Releasing positive information.
2) Getting CENTEKS attention:-).

Release it and wait for CENTEK to send you a nasty reply from a hungry
lawyer:-).

Of course you have to much class for this approach.

BTW, is there a mirror site for the UDOIT files?

Later Brian.

>
>
>Ask CENTEK
>
>
>Regards, Robert
>
>--
> -= Home of DOIT-Archives =-
>____
> CENTurbo2 F030 520ST G3Mac Lynx Jaguar
> robscha@data.rhein-main.de
> http://www.rhein-main.de/people/robert/index.htm
>.

5463. Re: iCAB (the unspoken browser)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <tovL2.239$c97.371@198.235.216.4>
Source record: 81777

I hope that CAB hasn't finished developement. I saw 2.7 at the TAF meeting last year and although every one here is a good bunch, I really thought that Atari Web browsers were viable commercial product. Therefore I picked up the Falcon to get a little more colour and spend more time WeB BROWSING than yacking here:-). I just installed the demo about 3 weeks ago. It is good enough to purchase, Especially since I was using 1.5 before, but I am now hesitant to purchase if this is the end of the line with CAB.

Later Brian.
>
>
>.

5464. Re: MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7dm0c5$5dt$1@news2.xs4all.nl>
Source record: 81778

On 28 Mar 1999 00:50:56 , Jos Vlietstra wrote:
Hi folks,
I found Sweet 16 running OK under Magic and The Player from Midiart,
Germany, vers .2.12 .The last one is the best with a high resolution, so the
music swings !Only .....it's a demo with a limited playtime of 1 minute !
So if there's anybody who has the full version, please react !
Jos
PS.Trackman and Mastertracks won't run under Magic !!

5465. Re: TOSBOX 1.08 available

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Roy Goring <roy@incontrolinternet.co.uk>
Message-ID: <36fe89fb.0@news.madhouse.uk.com>
Source record: 81779

Mark Slagell <mslagell@iastate.edu> wrote in message
news:36FD9058.D1FEA382@iastate.edu...
> TOSBOX 1.08 is available as of today. Some changes from 1.07:
>

Well done Mark :-)

Keep up the good work :-)

--
Yours Roy

Incontrol Internet Productions
Web Design, Graphics Design and Consultants
http://www.incontrolinternet.co.uk

5466. Re: STING vs IConnect was Re: Telstar by Pe

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <36fe97bc12eda90@tripnet.se>
Source record: 81780

On Sun 28-03-99 02:31 (GMT) Dennis Vermeire wrote:

>
>Another feature I like about IConnect is that it connects and disconnects
>automatically. When I write a email or posting with ASH Emailer, I click
>the "send" option, IConnect connects to PING sends the message and terminate
>the connection. It's a feature one doesn't really need, but I got used to
>it.
>

Actually Sting itself also supports automtic login-logout. The client
can send UDP packets to dial and hangup. It's even possible to control
the Dialer from any computer (including Win-95) on a LAN. But, afaik no
client makes use of this feature.

Check my home page for a VB5 .EXE remote control for Sting. It's a very
tiny tool, only 2.21 MB zipped :-)

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5467. FS: Atari Mega STE - USA

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: "Eric J. Feldhusen" <ejfeldhu@mtu.edu>
Message-ID: <36FE8A4D.47B14F17@mtu.edu>
Source record: 81781
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Sold.

5468. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fe96a2288a6a1@ping.be>
Source record: 81782

on Sun 28-03-1999 18:47 Gordy wrote:

>on Sun 28-03-99 18:45 Martin "Nightowl" Byttebier wrote:
>
>>>->Sorry but it isn't available yet.
>>>->Ask the author Jos den Bekker, josdb@xs4all.nl for more details.

>One of my friends kindly sent me Okami V2.0beta.Setting up was quite easy
>and everything seems to be working great.
>Is it still possible to register this version or do I have to wait for the
>official version to come out?

Ask Jos den Bekker. josdb@xs4all.nl

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5469. Re: MAGGIE 27

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fe9341.38239269@news.freeserve.co.uk>
Source record: 81783

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! jfhaslam@zetnet.co.uk (James F. Haslam)

>>The ST version of MAGGIE 27 as released this weekend is available from
>>the STOSSER web pages at http://www.accrington-web.co.uk

>files is they are in ARJ compressed format, but they've helpfully put the
>UNARJ.TTP program on it too.

Haa right... well the one I plonked up there is in ZIP format so maybe
better for some folk :)

Cheers..

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5470. Keyboard!

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36FE94E4.5F08B177@home.com>
Source record: 81784

Well, I've read the threads on keyboard.sys etc and for some reason my keyboard is still boogered! Running MagiCMac v2.15 with NVDI and LOADKEY in the AUTO folder. I get the carat symbol where my quotes should be and the SHIFT number keys aren't right either. HELP!! I need to get this right!

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

5471. Revised FS 520ST (U.S.A. only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990328174807.03802.00001786@ng05.aol.com>
Source record: 81785

I have the following for sale. I prefer to sell the whole lot as a package.
However, I am willing to sell individual items but the ST must sell as a unit
and not as parts.
Here then for your viewing pleasure is a list of my ST stuff :) :
HARDWARE:
4mb 520ST with SC1224 color Monitor, SF314 Floppy Drive, mouse, joystick, Alpha
Data trackball, manual, System & language disks, and mouse cleaning ball.

GAMES:
GBA Championship Basketball The Sentry
MetroCross Star Glider

Guild of Thieves Star Ray Shadow of the
Beast II
AD&D Hillsfar Gold Runner II
Station Fall Golden Path Grid Iron
The Black Cauldron
Battleship
Pirates of the Barbary Coast Flight Simulator II

APPLICATIONS:
Habba Check Minder H&D Base Hippo Pixel
Hippo Fonts Cyber Sculpt Art & Film Director
Multi Desk Calamus Outline Art OutBurst 3.3
VIP Professional Flash That's Write
v.3.1G
Atari Logo

BOOKS/PUBLICATIONS:
ST Basic Source Book
A Source Book for Atari Logo

BTW, I am not leaving the Atari scene.

5472. Re: Is it worth upgrading to Cab 2.5 / 2.7

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <7dmbsc$b47$1@roch.zetnet.co.uk>
Source record: 81786

On 28 Mar 1999 16:37:20 , Barry James Rae wrote:
> I was wondering wether it was worth upgrading beyond CAB 1.5
> . I use a 4 meg STFM with TOS 1.4 and if so who in the UK
> has the rights to sell ASH's products .

Yes I would say get Cab 2.7 which is the latest English version, which I'm told is even faster than 2.5 (which I use atm) at formatting and loading graphics. Cab is available from System Solutions, who are the official UK dealers for ASH, they're on 01753 832212. They also have a website on http://www.system-solutions.co.uk/cafe

The ST really isn't fast enough for web browsing, as the ST's resolutions need a lot of dithering etc to display even readable graphics. Its fine for email and newsgroups, but it just hasn't enough power for the Web. I would suggest looking for a secondhand Falcon, as then you have 256 colour and 65K colours resolutions, which makes for less processing time.

I've had mine for a year or so now, and even then I picked up it s/h for about 260 ukp, and I wouldn't be surprised if you can find similar or even better deals.

Cheers!

James

+----------------------------------+--------------------------------------+
James F. Haslam	Atari Falcon 14Mb, MagiC 6 / NVDI 5
Internet: jfhaslam@zetnet.co.uk	Cheshunt Computer Club member!!
FidoNet mail: 2:254/105	Yes, Ataris CAN surf the Web!
+----------------------------------+--------------------------------------+

5473. Re: FS: 1040STf & other items (US only) - correction

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: look@mysig.com
Message-ID: <look-2803991931080001@dialdc19.kreative.net>
Source record: 81787

In article <19990328062511.01126.00000610@ngol02.aol.com>,
gwestndrf@aol.com (GWestndrf) wrote:

> I have the following items for sale. All are in good working condition.
>
> Atari 1040 STf computer w/1meg RAM, TOS 1.04, 720K internal floppy drive,
> mouse, internal power supply, owner's manual. - $50.00
>

I'm interested in the 1040. I forget what the difference is between the
STf and the ST....

Shane King

--
Shane King
RedGreenBlue

iconoclast at kreative dot net

5474. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: kellis <kellis@leading.net>
Message-ID: <Pine.MNT.4.10.9903282102190.110-100000@tampa1-028.southeast.net>
Source record: 81788

On 28 Mar 1999, Colin John Docherty wrote:

> I did not treat it as anything special. Newsie did that by itself (it
> told me it was decoding TEMPDESC.TXT) and when I checked there it
> was. ;))
>
> It did make me wonder what all the fuss was about ?? ;))

All the fuss about?
Well, it is quite simple imo.
uuencode and MIME have a special purpose.
Joe, or the emailer/newsgroup prg he uses, or the emailer/newsgroup
program settings he's got are just wrong.

Encoding simple ASCII text is retarded.

the whole point of encoding is to encrypt binary, into readable
characters.
Now encoding readable characters into readable characters doesn't make
sense to me.

5475. Re: Atari monitors - quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC3UBGATUP@data.rhein-main.de>
Source record: 81789
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In <na.a5a95f48e9.a70260new-wave@argonet.co.uk> Geoffacakes wrote:

>I have just acquired a dusty old Atari 1040ST. There is a 13-pin monitor
>socket on the back - is this for an RGB monitor? Is there anyway one can use
>a SVGA monitor with the machine?

You can connect any SM124 (MONO), SM1242 (RGB).
VGA Display must start with 15Khz! -> NEC 3D as example.

ODIT_ST contains any cable adaptor, colorised schematics,

Regards, Robert

--
-= Home of DOIT-Archives =-
_____
CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5476. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <36FD3980.10068868@ihug.co.nz>
Source record: 81818

Hi there

Dennis Vermeire wrote:

> Charles Silver <csilver@Puke.On.Spammers.com> wrote on 23-03-99:
>
> Hi Charles,
> >
> >Ahhh, if IConnect is faster than STinG, then you don't have STinG setup
> >properly.
>
> What makes you so sure of this? Have you ever tried it out?
> My STING setup is perfect-), opposed to when I first installed it I
> finetuned it, and it is about 20% faster now...
> IConnect needs a fair bit of finetuning also, once they are both setup
> and tuned (every ISP needs different values), IConnect beats STING hands
> down. <snip>

I haven't used Iconnect and I haven't used STinG for a online connection
(only have networked to a Mac) but it looks like a battle for who is going
to be the defacto standard for TCP/IP or PPP networking here. It would
be beneficial if some guidelines were agreed between ALL the authors for
an OS level stack, so that ALL internet software could use ALL TCP/IP
stacks written instead of the choose this but then you cant run that kind
of scenario we're currently looking at...

regards,

Chris Wilkinson,
/|\ ATARI Falcon030 owner.

5477. Re: Experiences with TOS2WIN 2.0

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Tjako van Schie <tjakovanschie@castel.nl>
Message-ID: <7djr62fvm1@news.castel.nl>
Source record: 81819

Hi there,
I was wondering whether there are users of TOS2WIN on PC's in your
newsgroup..
I am curious to find out if there are as many problems with this program as
I experience.

eg. Tos windows resizing often leads to real system crash.
eg. Calamus often causes crasches.
eg. In SB-pro the colors are inverted.

send your mail to this group, or to me personal tjakovanschie@castel.nl
Thanks for your help!
Despite my new windows98 computer i still have warm feelings for the ease of
my old Falcon!

5478. MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7djudg$42a$1@news2.xs4all.nl>
Source record: 81820

Hi ,
I'm looking for a midiplayer or sequencer which runs under MagiC/Jinnee.
Still I didn't found one.Cubase won't run, Startrack gives errors.Please
folks,when you can help me, you help a lot of people who are working
under multitasking.O, I forgot, this software must also cooperate with my
TT030 and my Crazy Dots II with 65K colorresolution.
I hope somebody can help.On a PC such an item is a piece of cake, why not
for our platform ???
Jos

5479. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <afa9db1a90B802A1.46@nest.ftn>
Source record: 81821

On 28 Mar 99, J. said:

Hi here,

>> >Ahhh, if IConnect is faster than STinG, then you don't have STinG setup
>> >properly.
[---CUT---]

Somebody has forgotten MiNT-Net in the battle...

JW> I haven't used Iconnect and I haven't used STinG for a online
JW> connection (only have networked to a Mac) but it looks like a battle for
JW> who is going to be the defacto standard for TCP/IP or PPP networking
JW> here. It would be beneficial if some guidelines were agreed between ALL
JW> the authors for an OS level stack, so that ALL internet software could
JW> use ALL TCP/IP stacks written instead of the choose this but then you
JW> cant run that kind of scenario we're currently looking at...

My opinion on the battle: STinG might be the faster (and it has a lot of
clients)... but IConnect is the easier to setup (although it has not many
clients)... but MiNT-Net is the most powerful (because it has the most of
clients) although the harder to setup.

I never used STinG... I dropped MiNT-Net when I got IConnect... and I use NOS
for the news/e-mail/ftp. (One TCP/IP access program more!)

And there is also the TCP/IP stack of WenSuite... And the Draconis' one!

J. Wilkinson is definitively right: Too much programs, too much
incompatibilities. An OS level TCP/IP stack is what we need in order that the
end-users have just to wonder which program to install and not if it will work
with that or that TCP/IP stack.

That is sure that there will be one subject less to quarrel about. ;-) But
we shall quarrel about which client is the best... ;-)))

See you later.

==============================
Remi Villatel
E-mail: maxilys@normandnet.fr
==============================

Via *FiST* v2.56M2 beta Gateway

5480. Re: STING vs IConnect was Re: Telstar by Pe

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922584770-800263AEicMi@ping.be>
Source record: 81822

Martin Byttebier <tos4ever@ping.be> wrote on 27-03-99:

>Yep, Ping is very slow these days. It all begun when they changed from
>Belgacom to Telecom. Oh boy we have had (and still have) lots of troubles
>since then. Sometimes it happens that the data tranfer stops for minutes.
I had the same problems until I changed from tel. company, I'm on Telenet
now and so is Ping. Ever since then everything runs very smooth here, which
was not so with Belgacom.

>Don't tell me Dennis that's because I'm using MiNTnet.
Me? I'm not saying anything, I've learned my lesson.... I'm not going to
start a new OS War..-)

>However STing has problem with PING. It takes quite some time before (30
>sec)one one is able to send mails. With MiNtnet I usualy can send the
>mail instantly.
STing also has problems with Skynet and UUnet....
I can't say anything about MiNTnet because I've never used it...

With IConnect it takes exactly 25 seconds from dialing in, getting connected
to PING and getting connected with the SMTP and POP servers.
The same procedure with STing takes about 1'30" which is three times as long
in that time my incoming mail is already received and I'm disconnected with
IConnect. And as you know, telephone rates in our small beloved country are
not something to take lightly......

Another feature I like about IConnect is that it connects and disconnects
automatically. When I write a email or posting with ASH Emailer, I click
the "send" option, IConnect connects to PING sends the message and terminate
the connection. It's a feature one doesn't really need, but I got used to
it.

>Ping supports ISDN, V90 and X2 but this one will disappear very
>soon. The most complaints comes from guys like me who uses 33k6 modems.
>I for instance can make use of the V90 PoP of Kortrijk. If I do, I get
>all the time disconnects and very slow transfer rates. The X2 PoP of
>Kortrijk seems to be better. The best for me however is the PoP Gent. But
>since a few days this PoP seems to have troubles too. (busy lines,
>disconnects)
I've got a bit more luck... I can use the POP of Kortrijk, Gent and Antwerp
Since months I use Antwerp, never problems or disconnects....dial in is
always succesful from the first time, but I use a 56k2 V90 modem...

Cheers from Belgium
Dennis

5481. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922584774-800775AEicMi@ping.be>
Source record: 81823

Henk Robbers <H.Robbers@cable.A2000.nl> wrote on 27-03-99:

>I bought a book on the Intel assembly language, because I thought
>I should know about it. Compared to Intel, Motorola is a
>marvel of orthogonality and simplicity. Intel gives assembly
>programming a very bad name.
>They produce the wrong kind of whizzkids.
>You need black magic to get code out of a compiler.

After a lousy day, in which everything that possibly could go wrong, went
wrong. Reading your posting has put back a smile on my face.....

Thanks Henk, you just made my day.....-))

Cheers from Belgium
Dennis

5482. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922584766-799303AEicMi@ping.be>
Source record: 81824

Martin Byttebier <tos4ever@ping.be> wrote on 27-03-99:

>>
>>Brian, I'm using ASH Emailer, and for the moment this still is a 110% pure
>>Atari product.....
>
>And I'm using Okami v2.0 as mail/newsreader and that is a 200 % pure Atari
>product.
I didn't expect you to use anything less then that.-)

>A MS or whatever non-Atari reader can handle this on the fly I suppose. On
>the Atari side one have to do a little work.
With *most* newsreaders this may be so but ASH Emailer does it on the fly
also. I've still got to receive the first posting this program can't handle
on the fly....

>The only thing that people should learn to do is looking what the header
>says. If they would have done this then they would have seen that the
>message was MIME encode, and that is something that every decent Atari
>mail/newsreader can handle with ease nowadays.
I agree

Cheers from Belgium
Dennis

5483. Re: keyboard troubles

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922584768-799755AEicMi@ping.be>
Source record: 81825

Martin Byttebier <tos4ever@ping.be wrote on 27-03-99:

>>This is pure banditism, where the hell do you live? Planet Mars?
>>For a price like this I can send my mother in law with UPS to the
>>other side of the world.....
>
>
>I don't know the price of UPS but if one send via the Belgium Post a
>package of let us say 2,1 kg from Belgium to Norway it will cost you
>around the 2.500 BEF (42 UK pounds, 67 US dollar). I forgot the right
>price.
Martin, this was figure of speech... If I want to get rid of my mother in
law, I'm not going to do it via UPS.....maybe a very slow banana boat...-)

The Belgium Post is just like most other Belgium institutions (telephone,
train etc) managed by people who don't know the first thing about marketing
and management, in a corrupt country like ours this is no problem at all,
if one has the right membercard from the right party, he can even become the
governor of the national bank without knowing the basics of banking...
This was a bit off topic, sorry...but this is another thing which makes me
angry.-((

UPS is lower in price then the post, but it still would cost a lot of money.
The best way is to send something via secure Parcel Post. A packet to Norway
from 2.1kg will cost 325BEF (ï¿½5 or $8.5).
Sent from Germany, that parcel should cost roughly the same. I've ordered
a couple of CDs once from Seidel, and know that they don't send goods with
UPS or other couriers but also via ParcelPost. So asking 70DM is daylight
robbery....

>I know that because some time ago I wanted to send such a package
>containing 8 bottles of Belgium beer (cost=500 BEF, 8,4 UK pounds, 13,4 US
>dollars). I didn't send the package ofcourse.
>I think I should talk to UPS.

Don't talk to UPS, they've got special rates for firms who send all their
goods via them. As a private person you can expect to pay much more.
Prices for Parcel Post:
Europe up to 2.5Kg : 325BEF (ï¿½5 or $8.2)
America : 475BEF (ï¿½8 or $12.5)
Rest of the world : 600BEF (ï¿½10 or$15)
Still expensive for 8 bottles of Belgiums Best, but for a keyboard or other
computer hardware quit reasonable....

Cheers from Belgium
Dennis

5484. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <7dk4ouqgd1@athena.netset.com>
Source record: 81826

In article <1CWK2.17$HA6.215@198.235.216.4>,
Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>would appear we all are using a version of NEWsie:-). Those who are quoting
>JOE and able to reply to his posts seem to be using MS products like JOE
>CONNER himself. Good for them;-).

No Pine on my server shows the garbage as well.

Dan Ackerman
aka baldrick@netset.com

2>
>On 25 Mar 1999 18:07:09 , Chris Simon wrote:
>>On 25 Mar 1999 06:43:46 , "Joe Connor" wrote:
>>> SGkgZXZlcnlvbmUsDQoNCkkndmUgcmVzaXN0ZWQgdGhlIGRlbGlnaHRzIG9mIHJlYWRpbmcgbmV3
>>> c2dyb3VwcyBmb3IgbWFueSB5ZWFycyBidXQgSSBtaWdodCBhcyB3ZWxsIHVzZSB0aGlzIFBDIGZv
>>> ciBzb21ldGhpbmcgYXBhcnQgZnJvbSBydW5uaW5nIE1hZ2lDIFBDLCBUT1NCT1gsIEdlbXVsYXRv
>>> ciwgU1RlbXVsYXRvciBhbmQgYW55IG90aGVyIEF0YXJpIHJlbGF0ZWQgdGFza3MgSSBjYW4gdGhp
>>> bmsgb2YhDQoNClNvIGhlcmUncyB5b3VyIGNoYW5jZSB0byBkaXNoIHRoZSBkaXJ0IG9uIEF0YXJp
>>> IENvbXB1dGluZyBhbmQgSW50ZXJBY3RpdmUuDQoNCknbGwgYWxzbyBiZSBpbiBOZXVzcyBvbiBB
>>> cHJpbCAxMHRoLzExdGggYW5kIGluIFN0YWZmb3JkIG9uIFN1bmRheSBBcHJpbCAxOHRoIGlmIHlv
>>> dSdkIGxpa2UgdG8gY2hhdCBpbiBwZXJzb24hDQoNClJlZ2FyZHMNCg0KSm9lIENvbm5vcg0KDQo=

5485. Re: STING vs IConnect was Re: Telstar by Pe

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922592934-164232AEicMi@ping.be>
Source record: 81827

Charles Silver <csilver@Puke.On.Spammers> wrote on 27-03-99:

>Hallo Dennis,
>
>I tried IConnect when I got the commercial CAB package some time ago. It
>just wasn't as good as the STiK/STinG/CAB/CAB.OVL(Ackerman). I didn't
>try it again because I only have two IConnect clients, CAB and FIFFI.
>The reason I felt confident in making that statement is STinG downloads
>data at my modems max baud rate and better sometimes with compression.

Hi Charles,
I'm going to be very carefull, avoiding a TCP/IP war here, which is what
some people would like...

Like most people your experience with IConnect is with CAB. And I agree
this is a unlucky combination, I don't think it has anything to do with
IConnect, its the OVL which just isn't as good as those from Dan Ackerman
and Olivier Booklage. I use STing myself to surf the web....
IConnect like most other ASH products have had a couple of updates since the
CAB version,IConnect is now version 1.7, it comes with ASH Emailer.

Comparing STinG to IConnect can't be done, simply because there are no
clients which can run on both, comparing FiFi to aftp can be done, and the
figures speak for themselves. Of course one can say that its aftp who's the
culprit and not STing, this is open for discussion.
I've just stated the facts with some figures: The Iconnect clients are ALL
about 25% or more faster then the STing clients.....

>Ahh, you may have the MTU set to high. However, I've had some stop and go
>with every TCP/IP stack I've ever used. Actually, it's not that uncommon
>these days as net traffic and busy servers are a problem also.
Nope, the MTU is set just right, just like with IConnect it was a matter of
trial and error, but in the end I got STing tweaked and tuned perfectly.
Like I said, these stop and go occur with IConnect also, but somehow they
don't last as long and don't happen as often as with STing (clients).

>Is it the stack or
>is it the prg that's slowing things down overall? I dump all web caches
>into a RAM disk just to speed up displays.
Well I gues it's the apps. Since my previous posting some people who use
MiNTnet have written that they don't experience the phenomea I wrote about.
I assume that the MiNTnet clients are just like the IConnect clients more
optimised for the stack....???

>I tried your ISP, PING. It did load slow for me. Netscape or CAB. You might
>give mine a try: www.telebyte.com and www.jps.net

>I doubt if they will come in pause free for you ;)
Well, to do a objective test, I thought that the best example was to go to a page on my own server, this way I'm sure that the data should at least come in one continuing stream.
You of course, should try it out on your own ISP server.

>Routers send all packets (I believe) out as 576 octets. If you make MTU
>too large, they may frag and have to be resent. very slow. If you make the
>MTU too small, that's inefficient also. 1500 seems to be about max on most
>ISP's here. However, 576 does work just as well/better on some.
Yes, I knew this, and with trial and error it's now on 1575 which seems to work best in my case.

>I thought PING only supported 33k6 modems <g>? I have my serial port set
>to 115k2 on my Nemesis/Falcon and the same on the Laptop. Unfortunately,
>I can only connect at about 24k/26k4 baud due to my location. Too far
>from a switching office. 56kflex modem on Falcon/33k6 internal on laptop.
PING is part of EUNET, one of Europe biggest ISP, they were very quick to adopt the new V90 standard. PING is one of the expensive ISP in Belgium, but they have a very good track record, and compared to other ISP here in Belgium they are probably the best. (I've heard some horrorstories)
My serial ports are also set to 115K, I started at 230k but found out that this was too much for my TT (to much errors).

Something else that made a big difference was to increase the value of the SCC.PRG (serial2 driver from HS2MODEM). Instead of the standard 256 value I changed it to 16384. Try it....

Cheers from Belgium
Dennis

5486. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922592938-164909AEicMi@ping.be>
Source record: 81828

Remi Villtel <maxilys@normandnet.fr> wrote on 28-03-99:

>And there is also the TCP/IP stack of WenSuite...

Is this ment as a joke? French humour at its best?

I've been so stupid to buy version 2.41, and have never managed to stay connected for more then a couple of minutes....Not only is the TCP/IP complete utter rubbish but so are the clients. A browser who conforms to nothing, a mail program wich can't receive mails etc....

I've downloaded the betaversion of WENSUITE 3.0, and all I saw was the same crap as version 2.41. I know its a beta, but OXO must have used black magic to get it right, in a month time.

Even if they offered me version 3.0 for free, I wouldn't touch it with a stick, let alone install it.....

Cheers from Belgium
Dennis

5487. Re: Can I use Brother HL630 LJ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: "K.C. Brooks" <brooksie1@home.com>
Message-ID: <36FDD9FB.2B1832CE@home.com>
Source record: 81829

J WILKINSON wrote:

> Hi there,
>
> starlord@ qnet.com (Slc.Dennis Bishop) wrote:
>
> > On 26 Mar 1999 10:15:39 , J WILKINSON wrote:
> > >Hi there,
> > >
> > >Has anyone successfully used an HL630 with their Atari before?

Just use an HP 4 LaserJet driver.

-- Keith (email: brooksie1@home.com)
****
* Home of the Love of Labour 63 Avanti R2 *
* and the Labour of Love 62 GT Hawk *
****

5488. Re: TUNESMITH

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7dkn9u$k3u$1@news.ncal.verio.com>
Source record: 81830

On 27 Mar 1999 20:49:42 , Paul Nurminen wrote:
>On 26 Mar 1999 20:52:16 , tconrardy@hotmail.com wrote:
>
>>Just got Dr T's TUNESMITH by Jim Johnson for my birthday.
>
>>For those who do not know(quoting from the manuel) Tunesmith is a program for
>>generating Musical themes and variations. Themes may be played using hundreds
>>of different scales, and an accompaniment generator allows the creation of an
>>infinite number of accompaniments based on these themes. Themes can be linked
>>to form a complete song.
>
>
>Sounds very interesting. I'm an Atari MIDIot myself (Falcon, Cubase Audio,
>MIDI Arpeggiator, SoundQuest, etc.) but don't recall every seeing that
>program. Any idea if it'll run on the Falcon?
>
>
>--
>
>Paul Nurminen (aka Nurmix)
>

Paul:

Thanks for responding.

Just a little background on Tunesmith. It came out at the time when
Algorithmic Programs were the "Big Thing"..late 80's. Actually, Dr T
kinda kicked it off with "Algorithmic Composer" for the commadore 64.
A certain Jan Hammer found out about it and had to purchase a
Commadore 64 system to put next to his Fairlight just to run Algorthmic
Composer.He used it on his Miami Vice Scores. Then Jim Johnson..the author,
decided to upgrade his ideas and the result was Tunesmith for the Atari.
Also Dr T put out "Fingers". another Algorithmic program. Both could be
used as modules for the MPE system on Dr T's KCS sequencer. Also 'M"
(Intelligent Music) amd Ludwig (Hybrid Arts) came out at the same time
along with Music Mouse (Laurie Spiegel).

As far as Tunesmith working on a Falcon..I don't really know. It works
on my Mega STe, but does NOT work on my TT030! I have a freind with a
Falcon. I might try it on his system and see if it works.

All the above programs mentioned can be purchased from B&C Computer
Visions.

http://www.myatari.com

As I recall
Ludwig. Tunesmith and Fingers was $30.00 each.
"M" amd Music Mouse were only $10.00 Each.
Unfortunatly..they ALL use key disc protection! (DRATS!)

Hope this helps.

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

5489. Re: MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7dknnr$k3u$2@news.ncal.verio.com>
Source record: 81831

On 28 Mar 1999 00:50:56 , Jos Vlietstra wrote:
>Hi ,
>I'm looking for a midiplayer or sequencer which runs under MagiC/Jinnee.
>Still I didn't found one.Cubase won't run, Startrack gives errors.Please
>folks,when you can help me, you help a lot of people who are working
>under multitasking.O, I forgot, this software must also cooperate with my
>TT030 and my Crazy Dots II with 65K colorresolution.
>I hope somebody can help.On a PC such an item is a piece of cake, why not
>for our platform ???
>Jos
>
>Jos:

I don't use MajiC, but I DO use a multitasking system..Geneva (with
neodesk). Cubase DOES work on that, however a lot of my music programs
will not..such as the Hybrid arts stuff. However..Sweet 16 works.
Trackman works. Master Tracks Pro works. Basically stuff that makes
use of Gem Windows.

Hope this helps

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

5490. New Apps?

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <7dkqf1$cj9$1@news.inet.tele.dk>
Source record: 81832

Just to start a new tread!!

Did anyone ever find out, what happen to the Falcon program that was intended as answering machine?
I remember there was at least 2 different project, was they canceled or what?
There use to be a shareware program VOX-MAIL by Michael Fung, but the programmer appereantly disappear. The docs is from 1994.

There is thw adresses one in Pittsburg PA. valid only up till May 1994?
The other in the summer (may to august) is in Singapore.

Has anyone ever considered to make one of the small vidio cameras working on a Falcon or TT?

I imagen it was something to use as a door spy?
Especially if someone living like me, in a big appartment building with at door phone down at the front floor.
Sometime it was nice to know who is pushing the bell, before I answer the phone.
Could be the repoman!

cheers

Joergen

Surfing with CAB 2.7 on a Atari Falcon 030 powered by MagiC v. 6.0.
http://home3.inet.tele.dk/prunus/

5491. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dkqkagrg1@news6.svr.pol.co.uk>
Source record: 81833

On 25 Mar 1999 18:55:50 , Mike Kerslake wrote:
>On 25 Mar 1999 08:00:15 , Derryck Croker wrote:
>
>>You don't say if your mailing list is to be in Dutch or English?
>
>Ronald was missing talk in Dutch, so the list will be in Dutch from

>Anyway, we can always pressurize Mark Wherry to do a GEMTrade for
>Dutch!
>
>:-)))

I'm still waiting for the French -> English version myself! :-)

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5492. Re: Joe Connor/Atari Computing/InterAct

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dkqkcgrg2@news6.svr.pol.co.uk>
Source record: 81834

On 27 Mar 1999 01:35:57 , Brian Van TIlborg wrote:
>Hi Chris, I have been checking out those of us who SEE THIS GARBAGE and it
>would appear we all are using a version of NEWsie:-). Those who are quoting
>JOE and able to reply to his posts seem to be using MS products like JOE
>CONNER himself. Good for them;-)

Hmm, well he's not going to be popular if only MS users can read this stuff
- I can't decrypt it either.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5493. MagiC Documentation Project

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <01be78f7$cbae3700$LocalHost@xpnwjjkf>
Source record: 81835
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi,

For a long time now, many programmers have been complaining that there are no programming docs for MagiC in English, and the MagiC author (Andreas Kromke) doesn't have the time to do his own translation.

Some of you may recall back in January a brief discussion about the lack of English programming docs for MagiC. Guy Harrison suggested starting a "community project" in the form of a web site where people could download parts of the German documentation and submit translations.

As a result, I've been in touch with Dr Kromke, who has kindly given permission to go ahead with the project, and has supplied the latest docs for MagiC. I've set up a pilot project with a few files initially, as the docs are extensive (the archive unpacks to over a megabyte). It's at:

http://www.whalley.demon.co.uk/atari/mdp/

The idea behind this site is to make available the German docs in easily-digestible (and downloadable) chunks for people to translate as and when they have the time and inclination. I myself have no German worth speaking of and I'm not a programmer either, so my role in this is purely as host for the pages and co-ordinator (where necessary) for the results.

The site also includes info on translation tools to help get you started.

All help will be gratefully received! Please take a look and contribute if you are able.

Thanks,
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

5494. Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tesla1@telsa1.freeserve.co.uk
Message-ID: <7dkqp6gub1@news6.svr.pol.co.uk>
Source record: 81836

Hi All,

Where can I get hold of Okami v2 from?

I have tried the authors website but the only version on there is
v1.34.

Thanks in advance,

Gordy.
E-mail:tesla1@telsa1.freeserve.co.uk
Join the *All New Atari Mailing List*
Check http://www.telsa1.freeserve.co.uk for details
Atari STE,MagiC 6,Oxford,England

5495. Re: MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fe0bf01f166d0@ping.be>
Source record: 81837

on Sun 28-03-1999 08:03 Tim Conrardy wrote:

>On 28 Mar 1999 00:50:56 , Jos Vlietstra wrote:
>>Hi ,
>>I'm looking for a midiplayer or sequencer which runs under MagiC/Jinnee.
>>Still I didn't found one.Cubase won't run, Startrack gives errors.Please
>>folks,when you can help me, you help a lot of people who are working
>>under multitasking.O, I forgot, this software must also cooperate with my
>>TT030 and my Crazy Dots II with 65K colorresolution.

>
>I don't use MajiC, but I DO use a multitasking system..Geneva (with
>neodesk). Cubase DOES work on that, however a lot of my music programs
>will not..such as the Hybrid arts stuff. However..Sweet 16 works.
>Trackman works. Master Tracks Pro works. Basically stuff that makes
>use of Gem Windows.

I'm not a musian but some thing ago when I was at home of a English friend
of mine who is a musian and who use Cubase on his Hades but only under
plain TOS I temporaly installed my Multitasking system N.AES on his Hades
to show him the benifits of that system. Cubase does work but there were
some minor redraw problems. Cubase is rather an old prog and is AFAIK not
adapted to be used with modern systems, hence the redraw probs. I didn't
do any fine tunings however. I didn't used it in 65k resolution as the
graphic card on his Hades doesn't support that resolution.
I heard from other people that Startrack does work with N.AES.
Have you tried Cubase and the other prog's you've under 250 color
resolution?
65K resolution seems for me not the best resolution one can use on a TT030
with Crazy Dots II card. I've such a card on my TT030 and IMHO the 65K
resolution slows down too much the system.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5496. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <36fe0bf01f166d1@ping.be>
Source record: 81838

on Sun 28-03-1999 08:55 Gordy wrote:

>Hi All,
>
>Where can I get hold of Okami v2 from?
>
>I have tried the authors website but the only version on there is
>v1.34.

Sorry but it isn't available yet.
Ask the author Jos den Bekker, josdb@xs4all.nl for more details.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5497. Re: FS: 1040STf & other items (US only) - correction

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: gwestndrf@aol.com
Message-ID: <19990328062511.01126.00000610@ngol02.aol.com>
Source record: 81839

I have the following items for sale. All are in good working condition.

Atari 1040 STf computer w/1meg RAM, TOS 1.04, 720K internal floppy drive, mouse, internal power supply, owner's manual. - $50.00

Atari SM124 monitor w/owner's manual, original box, power cable . - $40.00

ICD Advantage Plus Host Adapter w/DMA cable, 2 drive SCSI cable, ICD host adapter software, owner's manual. Has on board clock. - $25.00
Note: This is an older model. It definitely works with a Seagate ST296N or a Quantum ProDrive 40S. It doesn't work with a Quantum LPS 52S drive.

generic AT mini-tower computer case w/220W power supply. Suitable for mounting a host adapter and hard drive. - $15.00

Supra 14.4K external modem (complete in original box). - $15.00

Brother HJ-400 ink jet printer (graphics capable, but black ink only) w/power supply and Canon BC-01 ink cartridge. - $30.00

Will consider offers on all as a package, or on individual items. Buyer pays shipping.

Please reply to gwestndrf@aol.com

5498. MAGGIE 27

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36fe1740.6489037@news.freeserve.co.uk>
Source record: 81840

The ST version of MAGGIE 27 as released this weekend is available from the STOSSER web pages at http://www.accrington-web.co.uk

I presume there is a Falcon version.. But as I havn't got a Falcon then I can't help :)

I havent seen any other mention of the release or where to get it (I got this one emailed to me).. so I plonked it on my STOSSER pages for your enjoyment :)

ST+Fanzine "Best ATARI Paper based magazine of 1998"
As voted for by the ATARI Community
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

5499. STOSSER Cheats

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <37001a04.7197850@news.freeserve.co.uk>
Source record: 81841

Cheats for STOSSER Titles (Well the ones that have cheats in)
http://www.accrington-web.co.uk

H.E.R.O.
The Original release of H.E.R.O. allows you to SAVE or LOAD games from a small video screen when you turn towards a computer monitor in the actual game..well you get your choice 1 to SAVE and 2 to LOAD or whatever, well press C and the cheat will be enabled, it turns off all the BADDIES and lets you walk over slime or fall large distances.

H.E.R.O.2
Use this one only if desperate, as with all cheats, this was here for my benefit to help test, its not supposed to be part of the game, and in certain circumstances will make it worse,
The cheat turns OFF the baddies, gives you unlimited door cards and explosives and will let you simply go to an exit and leave,
Jumping into slime while this cheat is active will put the whole game graphics out of sync, also as the cheat gives the game loop less to do, it will speed up, but the sound wont, so sound to graphics sync will also be out, So again, dont use the cheat unless desperate,
On the main menu press C and a notice will say Cheat not found, Press it again, and again, 20 times, or more, but at least 20, it will still say Cheat Not Found, but it will actualy be activated if you pressed C 20 times..

ISLAND STRIKE
In the actual game you can press the SPACEBAR for a detailed menu that you can use to search for targets and goodies, gives you general updates of the game etc, well while you are in this screen you can PULL BACK on your joystick and press FIRE, You will then be presented with a hidden menu that gives you certain options, such as turning the ground cannons off, upping your fuel and ammo to well above the maximum and other goodies.

VIDIGRID 2
In the game and while you are not currently holding a section of the puzzle, Press the key to the furthermost right of your keyboard, the ASTERIX * at the far upper right, this will complete that level for you and give you the points that would have been awarded for the time left, you can skip through every level with this, as apposed to having to play the same level every time you boot.

BILLY BOY
On the high score table, move your Joystick LEFT then RIGHT then UP, But do it reasonably quick, Then in the actual game you will have access to the FKEYS pressing these will give you various things, some

will give you current information, change colours or finish the level for you...beware this as with other cheats is not an actual feature of the game, this one slightly messes the screen up... use if desperate only..

DIAMOND ICE
In the actual game you should very quickly press HELP HELP UNDO HELP, then when playing the game you already have the option to use the arrow keys to look around the play area, you would already know this if you had read the doc files..well after you have set the Cheat on, you can still use this to lok around, but this time you take the sprite with you, and on pressing SPACEBAR the sprite will land wherever you are, great for walking through walls etc.
ST+Fanzine "Best ATARI Paper based magazine of 1998"
As voted for by the ATARI Community
http://www.users.zetnet.co.uk/10s_Spot/stp/index.html

5500. Re: MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7dl6af$cdh@news.Hawaii.Edu>
Source record: 81842

Jos Vlietstra (jovlie@xs4all.nl) wrote:
: I'm looking for a midiplayer or sequencer which runs under MagiC/Jinnee.
: Still I didn't found one.Cubase won't run, Startrack gives errors.Please
: folks,when you can help me, you help a lot of people who are working
: under multitasking.O, I forgot, this software must also cooperate with my
: TT030 and my Crazy Dots II with 65K colorresolution.
: I hope somebody can help.On a PC such an item is a piece of cake, why not
: for our platform ???

There are MIDIfile players out there that you should try, there is one
from Probe House Software at:

http://www.geocities.com/SiliconValley/6880/phsw2.html

(I can't recall the name right now) I would try that if it might meet
your needs.

As far as a full fledged sequencer, I would recommend Logic. I was
running version 2.5 earlier today under Magic 6. I can't vouch for its
stability under Magic as of yet, as I have just recently started using the
OS, but I know that it runs. I plan to put a bit more ram in my TT and
test Logic under Magic some more, so feel free to e-mail me if you would
like an update.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

5501. Re: Joe Connor/Atari Computing/InterActive

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7dl6u5$533$1@roch.zetnet.co.uk>
Source record: 81843

if you can read this ok Joe must have something set wrong as this is sent
from a similar setup
Kevin

5502. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-28 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <36fe2218.6187847@news.freeserve.net>
Source record: 81844

On Fri, 26 Mar 1999 23:11:40 +0100 (MET), tos4ever@ping.be (Martin "Nightowl" Byttebier) wrote:

>I'm an extremely lucky man I guess. Me too ordered the SL upgrade. I took >almost a year before I finally got in june 1998 my SL 98 upgrade.
Well I eventually got the upgrade but none of the ancillary items also ordered (Bridge module, etc).

>Unfortunately the version he has send me (from MGI) was too different from >the one which Invers Media delivers.
Well I am sorry to say that since my printer gave up I haven't had any need or desire to mess with Calamus.

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

5503. Re: STING vs IConnect was Re: Telstar b

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <KTDL2.25$sq.222@198.235.216.4>
Source record: 81645

On 28 Mar 1999 18:49:25 , Stichting ST wrote:
>On 27 Mar 1999 10:53:38, Martin "Nightowl" Byttebier wrote:
>
>[..]
>>However STing has problem with PING. It takes quite some time before (30
>>sec)one one is able to send mails. With MiNtnet I usualy can send the
>>mail instantly.
>
>As soon is I have MiNTnet going I will try.
>But I have the same waiting time (30 sec) with STiNG and with my
>provider xs4all.nl.

I wonder why this is?? I have heard it before from others too. I have no
waiting whatsoever for email, news, ect. when using sting.

This is true for all my set ups.

>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl
>
>.

5504. Re: Is it worth upgrading to Cab 2.5 / 2.7

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <RTDL2.26$sq.222@198.235.216.4>
Source record: 81646

I think so particularly if they are going to continue upgrading it.
However, download the 2.7 demo and check it out for yourself. It is self
extracting. The biggest feature is its use of frames.

later Brian.

On 28 Mar 1999 16:37:20 , Barry James Rae wrote:
> I was wondering wether it was worth upgrading beyond CAB 1.5
> . I use a 4 meg STFM with TOS 1.4 and if so who in the UK
> has the rights to sell ASH's products .
>
> Cheers
>
>.

5505. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <36FF0E83.EEAC7438@ping.be>
Source record: 81647

Remi Villatel a ï¿½crit:
> I don't want to quarrel with you but your answer just got on my nerves.
> Everybody knows about the defects of all available versions of WenSuite. No use
> to repeat them endlessly. That's why I didn't say a word about it, I didn't
> even write an adjective. Why don't we all forget about it and wait for the next
> commercial release to comment?

Why must we take care of this software ? Really if the program itself was
serious perhaps should we also be.
If this program had been a game they shoud have named it "Alone in the dark"
... oh ... but, if I remember well, there were only 3 episodes of this one.

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5506. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36FF1B5A.6062@geocities.com>
Source record: 81648

Just replace the Palm III with a Newton MessagePad and I'm with you
100%. ;)

Doctor Clu

Jo Even Skarstein wrote:
>
> Well, this is the last time. When I get it working again I'm going to sell it and buy a CD-R for my TT. I don't want to spend days working on some perverted machine's even more perverted OS just to be able to write CD-Rs in truecolour instead of the trusty TTs 16 colours... And with the money left over I'm going to buy a Palm III and have some fun :-)
>
> Jo Even Skarstein
> (signing off and leaving for a 10-day 100% computer-free vacation)

--
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http://www.geocities.com/SiliconValley/Hub/4088/ `(N
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=

5507. Re: My cat off-topic?

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36FF2244.45E9@geocities.com>
Source record: 81649

Speaking of the Southern US... here in TEXAS I have a great story to tell. :)

I had let my friend borrow my Atari8 percom disk drive. He had a serious roach problem, but since he was my best friend, I gre used to having to see 20 small roaches at any one given time when visiting. One day I decided I needed the disk drive for something I was doing on my Atari 400, and picked the drive up. Since the year was around 1997, the drive was barely functioning, so the case screws were loose for quick repairs.
I put the drive in my car, and zoomed off to work.
Arriving at work, I saw one small roach walking around on my disk drive. (I think you already know where this is going...)

I realized the old addage here in Texas "where there is 1 roach, there are at least 12 others." I decided to slide back the disk drive case. The disk drive motherboard was moving... alive!

The sight made my skin crawl to the seen hundreds of roaches!!

I slid the drive shut. (Well, my friend did mention the drive belt was slipping.. hehehe..) Now the best thing to do in a situation like this, as my dad would suggestion from his experience from working in the phone company and serving used phones with similar surprises is to put the device in a plastic bag and let it sit in the sun. The heat in the bag will kill all the roaches inside and the rest will sufficate from lack of oxygen. Nice advice.

As for me, I ripped that drive out of my car and proceeded to smash the disk drive against the pavement to shake out all the roaches. Later I would soak the drive in pestacide.

I was pissed. I called my friend, who, up till that time, had a policy against killing living creatures. Even roaches.
"Rob."
"Hi!"
"That drive that we use was filled with hundreds of roaches. I destroyed that drive knocking them out."
"Oh...."
"Rob..."
"Yes..."
"No one makes me destroy a piece of Atari equipment. Inform those roaches of yours that they only have 30 days to live before I wage total and complete genicide on them."

He did, and 30 days later, I did. (evil grin)

3 fog bombs, four cans of raid, and many thumbs later... my friend to
this day keeps a clean house. :)

Doctor Clu

Daniel L. Dreibelbis wrote:
> that's actually a fair question, as certain type of bugs
> (particularly cockroaches) like hiding inside electrical equipment
> because it's warm and dark. I'm not sure that it would be a common
> problem (although I thought I heard about one story about one computer
> going down because a Palmetto bug (a large cockroach common to the
> southern US) had gotten inside and shorted itself on the motherboard.
> Indeed, I remember a story in ELECTRONIC MUSICIAN on this particular
> problem (and they suggested putting a Combatï¿½ trap inside it).
>
> **********Daniel L. Dreibelbis**********> Vice-President,
Toronto Atari Federation (TAF)

--
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http://www.geocities.com/SiliconValley/Hub/4088/ `(N
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=

5508. Re: MIDI SEQUENCING AND MAGIC AND JINNEE

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36FF30B0.5E351EC8@directprovider.REMOVETHECAPITALS.net>
Source record: 81650

Jos Vlietstra a ï¿½crit :
>
> Hi ,
> I'm looking for a midiplayer or sequencer which runs under MagiC/Jinnee.
> Still I didn't found one.Cubase won't run, Startrack gives errors.Please
> folks,when you can help me, you help a lot of people who are working
> under multitasking.O, I forgot, this software must also cooperate with my
> TT030 and my Crazy Dots II with 65K colorresolution.

I guess that if you plan on using Cubase, you should use a boot manager
to boot in SingleTos when you use Cubase and MagiC for any other stuff.
Cubase is worth the sacrifice. After all, you don't usually compose
music while surfing the net or writing a letter, do you... unless you
can multitask more than your computer can.

> I hope somebody can help.On a PC such an item is a piece of cake, why not
> for our platform ???

Getting Cubase to run flawlessly on a PC is quite a feat actually!

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5509. Re: Newton's Atari?

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Doctor Clu <clu-da-bard@geocities.com>
Message-ID: <36FF26B7.66FF@geocities.com>
Source record: 81651

Well, so another Atari engineer that went the route of Atari? Have you ever met Steve Weyer? I believe he worked for Atari during the proto type years of the ST (during the Atari 800 era) and worked a lot in the Newton department and is the creator of the "Newt" profgramming language and the "Newt's Cape" browser. Both really great programs.

Well, I'd love to hear more about your experiences with both Atari and Newton, since they are both my favorite. :)

And maybe you could advise on how to connect the two. So far I've managed a simple serial connection sending information FROM the Newton to the Atari ST. I think Steve Weyer's "Slourp" program might allow to extract information from another desktop, like an ST.. but so far untested.
Ay any rate, I set up a *NEW WEBSITE*, the first of it's kind in the Atari and Newton webrings for connecting the two platforms, and in the future, I'll be adding new wings to the website, having links and information on both platforms. Check out the URL at the bottom of this message!!

Doctor Clu

FROGGYlandon@best.com wrote:

> gee whiz. well, i *worked* on the atari st (wrote a bunch
> of the 520 ST BIOS, docs, and so forth), and then worked on
> a bunch of the OS code in the newton... :-)
>
> --
>
> FROGGYlandon@best.com (to reply, remove the amphibian in the address)
>
> "it's not about how well the pig dances, but whether it can fly"

--
||| ATARI USERS OF NORTH TEXAS
)|(http://www.atariusers.com/AUNT
/ | \ Read the News, Join the Chats, Share the Meyhem!

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http://www.geocities.com/SiliconValley/Hub/4088/ `(N
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=

5510. RAM for 520ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: j_dahl@my-dejanews.com
Message-ID: <7dnis7$q06$1@nnrp1.dejanews.com>
Source record: 81652

Good evening everyone,

I have a 520ST and need to get 500K of RAM so that I can run Cubase. Where can a guy go to get some?

Thanks
JD

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5511. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <36ff426294611800@holleman.demon.nl>
Source record: 81653

on Mon 29-03-99 02:18 Remi Villatel wrote:

>On 28 Mar 99, Dennis said:
>
> >> And there is also the TCP/IP stack of WenSuite...
>
> DV> Is this ment as a joke? French humour at its best?
> [+++CUT+++][---CUT---][...CUT...]
>
>I don't care about what you think about WenSuite and I believe that many
>people do the same. It was part of my enumeration. I just wanted to show that
>there are to many TCP/IP stacks available on Atari... whatever their qualities
>or defects could be.
>
>
>The only interesting part of my message was the end and the question that I
>asked: Too many programs, too many incompatibilities, why not one only OS level
>TCP/IP stack? Did you read it?
>
>
>I don't want to quarrel with you but your answer just got on my nerves.
>Everybody knows about the defects of all available versions of WenSuite. No use
>to repeat them endlessly. That's why I didn't say a word about it, I didn't
>even write an adjective. Why don't we all forget about it and wait for the next
>commercial release to comment?
>
>
>No offense?
>
>Well, my question is still pending. Nobody agrees with me?
>
Remi,

I'm with you here. We might see another one, built for MagiC... :-)

(perhaps an extended Iconnect?)

Problem is, on OS level there never was done something. At least not from
Atari. The only one you might call an OS-level one is pppd, then you need
to run Mint/Mintnet on your set. All other ones, being TOS/whatever
compatible are limited in their clients. Sting being the best one IMO.
But then there are clients like ASH-Emailer and others who need Iconnect,
Marathon and Adamas need Draconis, Wensuite needs its own stuff and it's
all not compatible! Sting has the most wide variety of clients but is the
worst to set up. At the same time it's widely configurable, so tuning it

to max performance isn't all that easy. I have no problems running Sting with my ISP, Demon in Holland; Demon appears to be having lotsa problems with "connectivity" to the KPN network here, since they're using one of the newer independent phone companies over here. At peak hours the link to my ISP looks like I'm hooked up to the busiest server in the USA.

But there's a lot of weirdness in the whole situation: the basic OS was TOS, TOS didn't have a TCP/IP protocol, so Stik saw the light. This one evolved into Sting. Next come some idiots with new clients PLUS a new TCP/IP stack but it works that way that Stik/Sting clients don't run with it. I call that bull too. Waste of time, effort etc etc etc. Something like "we're gonna take over the scene, guys!" (hey, where do I know this from?) So here ASH is to blame, as well as the makers of Wensuite and the Adamas bunch. One of the reasons I'm not interested in that stuff. (apart from that I tried both and all I got was a non-working situation on my set). This platform is way too small to get secondary-splits on stuff like a TCP/IP stack. Or should I start programming a new graphics tool for completely new formats which no other program can handle? Hey guys, download my "GiGraphic" program, it works with .LHF files only, but it's far-out and you'll all be stunned! Yeah, sure...
BTW, it's available commercial only (price 100 USD), you can fetch a demo which works for 3 minutes only and is buggy like hell, but start spending your money and I'll see if I can fix the bugs for you. No guarantee however...

--
CU NeXT msg,

____
| |
L O U I S | Email: louis@holleman.demon.nl |
| http://www.holleman.demon.nl |
|_____________________________________|

5512. FS: Atari 520Ste in London area

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: David J Sime <david.sime@pershing.co.uk>
Message-ID: <7dnkrh$56l$1@statler.server.colt.net>
Source record: 81654

For Sale:

ATARI 520 Ste with 4MEG memory, 270MB Hard Drive, SM124 Hi-Res Monitor,
Printer, 2 Floppy drives,
Mouse, Joystick etc.
Music Software including Cubase V3.

A bargain at 100gbp!

e-mail: boum@tesco.net

5513. Re: RAM for 520ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <36FF607E.E1469039@directprovider.REMOVETHECAPITALS.net>
Source record: 81655

j_dahl@my-dejanews.com a ï¿½crit :
>
> Good evening everyone,
>
> I have a 520ST and need to get 500K of RAM so that I can run Cubase. Where
> can a guy go to get some?

Again, this all depends on where you live. And as you forgot to give us
that information, it's rather difficult to help you.

However, since this sort of geo-centrical behaviour is generally typical
of United States citizens, we can probably safely direct you to Best
Electronics, B&C computervision, the Computer Dungeon or Bravo Sierra
computers. A quick web search should find them pretty easily ;-)

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5514. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922714436-592447AEicMi@ping.be>
Source record: 81656

Jo Vandeweghe <dipching@ping.be> wrote on 29-03-99:

>Why must we take care of this software ? Really if the program itself was
>serious perhaps should we also be.
>If this program had been a game they shoud have named it "Alone in the dark"

>
>... oh ... but, if I remember well, there were only 3 episodes of this one.

Jo, Wensuite IS a game.....it's a adventure. You play the role of a stupid
user trying to find a way to get connected....
In the second part one has to find the key to stay connected, if you fail
the program will disconnect.....and its back to part 1.
In the third part one is challenged to find a way to use the various clients
without getting the program to bomb out or get a exeption error.

This is one of the greatest games ever written, but because of the wrong
marketing everyone thinks it's a program to surf the net, email and read
newsgroups. We of course know better....-)))

What I like about the game is that you can play it forever, usally when
one finishes a adventure, that's it....not with this one, its build in
random "problem generator" generates a new game. New fascinating obstacles
to overcome....You can play this game for the rest of your life.... surely
that is good value for money?

And the best news is:
OXO Systems has now written a sequel.... The first challenge is to order the
program..... Only for the diehard Adventure/RPG fans....

Wensuite is far more then just a game, its a way of life!!!

Dennis

5515. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922714434-591939AEicMi@ping.be>
Source record: 81657

Remi Villatel <maxilys@normandnet.fr> wrote on 29-03-99:

>I don't want to quarrel with you but your answer just got on my nerves.
Did it? well take a couple of days off, relax, go for a walk or just take some phenobarbitol... but don't blame the state of your nerves on me.

>The only interesting part of my message was the end
So it was a joke, French humor?, hahaha....

>No offense?
Nope-)), my nerves are allright.

>Well, my question is still pending. Nobody agrees with me?
I for one don't agree with you....
Looking at the current situation, there are only two TCP/IP stacks which have enough clients to satisfy ost of us: STing and MiNTnet.
Since MiNTnet is only used by a relative small group and to run it one needs a quit powerful setup I doubt this will ever be a great success.
STing remains... and although it has it flaws it has a lot of clients which are being constantly updated/developed. Since all this software is also freeware one can see clearly the way we're moving....
I wouldn't be suprised if one of these days, a update from STing comes along and since P.Rottengatter has proved before that he listen to the users, it could well be that we'll be very suprised....

IConnect, Draconis TCP/IP and Wensuite TCP/IP are commercial, this is the first handicap, why pay money for something when you can get the same thing for free? From these three only IConnnect has some clients and more are being developed.... the lack of ICQ clients and network capabilities will never make it the first choice...
The other two only have their own clients build in, and since the socket they use is undocumented......

Cheers from Belgium
Dennis

5516. converting songs .cub and documents from redacteur

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: **** <disconet@tin.it>
Message-ID: <7dns4q$1i6$1@nslave1.tin.it>
Source record: 81658

i've got a problem concerning the conversions of songs recorded in cub format on an atari st to midi files (i'm perfectly capable of doing it on my 1040ste but it's such an annoying operation i'd really would like to accomplish on my pc using a converter).
Also i cannot import documents written in "redacteur" to word 97 if i don't previously save them in ascii.Is it possible to do it with a converter?

5517. New Episode of Back In Time radio

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: mstulir@geocities.com
Message-ID: <7do5on$9rd$1@nnrp1.dejanews.com>
Source record: 81659
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.advocacy,comp.sys.atari.st,rec.games.video.atari

The new episode of Back In Time has been posted. This episode features an extensive interview with Curt Vendel, curator of the Atari Historical society. Curt and I discuss all aspects of Atari history. This is the longest show to date. (Just over 40 minutes.)

To stream the show through the Internet, click on the GT2K option on the Back In Time web site.

Due to multiple requests, I have also set up an archive of all of the shows, including the new episode. These may be downloaded for offline listening. To access these shows, click on the "Radio Show Archive" option at the Back In Time web site.

All aspects of audio quality have been improved on this new show. The Real Audio player is required to hear the shows.

The next episode will feature Dana Henry, Public Relations Director for Hasbro Interactive. That episode should be posted sometime around Sunday April 11th. We will discuss Hasbro's plans for the Atari properties, the BattleSphere situation, and their recent classic game updates such as Frogger and Centipede.

The Back In Time mailing list has been set up. Be sure to sign up, and have the latest classic gaming/computing news and information sent directly to you via E- Mail.

The Back In Time website has been through some changes in the last few days to fix some font and color issues with Netscape Navigator. If you are using Navigator, the site should look better now.

Mike Stulir
Back In Time -- Updated news and complete coverage of ALL things Atari.
http://www.emuclassics.com/backintime
http://www.emulnews.com/backintime (mirror)

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5518. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7do3rh$4jl$1@news.campuscwix.net>
Source record: 81660

On 28 Mar 1999 18:45:32 , Martin "Nightowl" Byttebier wrote:
x
->Positive. But I'm talking about the official version, not of a beta
->version. For a short time one could download the beta release of v2 and
->that is maybe the version you've. The official version shouldn't be on
->your BBS
->
->CU
->Martin

Thats the answer. I went back and looked at the archive on DarkForce! and it
is the v2.0 -beta-. ;-)

Thanks.

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5519. Computer Dungeon Garage Sale

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: comdungeon@aol.com
Message-ID: <19990329101355.29639.00001668@ng-fx1.aol.com>
Source record: 81661

Hello to All...

Well, we've had our webpage up for a couple months now and unfortunately, interest and sales in the products we carry are almost non-existant. We had hoped that there was still enough of a demand for used software and accessories that would keep us in business but apparently there isn't.

So, in an effort to avoid any damage happening to our remaining Atari items from just sitting in a hot, Florida garage during the summer months, from now until June 1st, we've decided to hold a "Computer Dungeon Garage Sale" on all remaining items we have in stock.

What this means is that you look over our list of available products and make us an offer on anything you are interested in. Unless your offer is totally off base, we'll be accepting just about every offer made. The more items you want to buy, the more of a "discount" we'll be willing to give. Please contact us with any offers you might have by sending Email to: ComDungeon@aol.com

To view our product list, point your browser to:
http://www.cyberspy.com/~cdungeon/dungeon.htm

All software is original disks and has instructions. Most titles have boxes but some do not.

Please give these excellent Atari items a home and put them to use. It would be a total shame if these excellent software titles and accessories ended up in a landfill.

Attention Atari User Groups: If by June 1st we have any remaining stock left unsold, we would like to donate these items to your group. All we would ask is that you pay the actual shipping charges to get them to you. If you are interested in having any items donated to your group, please send a letter by regular USPS mail, with your groups letterhead and officers names, and we'll be in contact with you as the Garage Sale winds to a close. If more than one user group is interested, we'll divide the items as equally as we can.

After June 1st, the Computer Dungeon will permanently close its doors. We will continue to maintain a website after June 1st in a continued effort to support fellow Atari users. The business might close but we will be Atari users forever.

Thanks to everyone who has supported us.

Al Horton
The Computer Dungeon
http://www.cyberspy.com/~cdungeon/dungeon.htm

5520. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: didier.mequignon@BIDON.wanadoo.fr
Message-ID: <7do6et$q29$1@platane.wanadoo.fr>
Source record: 81662

On 28 Mar 1999 09:15:52 , Robert Schaffner wrote:
>In <7djgs6$4nv$1@platane.wanadoo.fr> Didier MEQUIGNON wrote:
>
>>This connector has disappears on CT2B => lower price than a CT2.

>Thank you! I never seen the CT2 "B" Do you have a picture about
>the new board? Like to take it for DOITF030

Look at http://www.centek.fr/graphs/centurbo/ct2_b.jpg

Regards,

Didier.

+---+
|Didier MEQUIGNON Aniplayer download: |
|E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/ |
|Address: 25,rue de l'Ascenseur 62510 Arques FRANCE |
|Dev 68K/DSP56001/C on |
|Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ USR33.6Kbp|
+---+

5521. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7dobjl$21r$1@snipp.uninett.no>
Source record: 81663

```
Doctor Clu <clu-da-bard@geocities.com> wrote:
> Just replace the Palm III with a Newton MessagePad and I'm with you
> 100%. ;)

The Newton is cool (it has the best handwriting-recognition I've ever
seen), but it's...

a) too big.
b) too expensive.
c) dead (well, perhaps not dead but it's not made anymore).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5522. Rapid response from Titan

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: BobKing <robert.king@patent.gov.uk>
Message-ID: <36FFB226.EA63496@patent.gov.uk>
Source record: 81664

Tried to download the new driver for the Reflex high res. graphics board
from Titan-BBS page, found it was was the NEMESIS Manual instead,
e-mailed Titan, Titan's David Encill uploaded the correct file and
e-mailed me all in one day. Who says that there are no good rapid
response Atari companies out there! There's one at least!

Bob King.

5523. WD <Tidbit> drives

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7docbf$j9k$1@roch.zetnet.co.uk>
Source record: 81665

Hi Folks,

Has anyone ever got a Western Digital <Tidbit> 2.5" drive to work on a Falcon? ....I've got a pair of 80Mb units I'm trying to set up and while AHDI will format and partition them, it won't install or initialise on boot, CBHD doesn't even see them at all....

chrisc

5524. Re: Atari monitors - quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <7docic$j9k$2@roch.zetnet.co.uk>
Source record: 81666

On 28 Mar 1999 03:52:47, Geoffacakes wrote:
>Hello,
>
>I have just acquired a dusty old Atari 1040ST. There is a 13-pin monitor
>socket on the back - is this for an RGB monitor? Is there anyway one can use
>a SVGA monitor with the machine?
>
Abingdon Synthesis Projects sells 13-pin ST to 15-pin VGA cables, or you
can DIY using the instructionas on DOITF030 (can't remember the URL,
someone will though)....I am Abingdon Synthesis Projects, the full
multi-sync cable is 15 UKP, a VGA (mono only, even if the screen is colour)
is 10 UKP..

chrisc

5525. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <36ff7d74.12513132@news.freeserve.co.uk>
Source record: 81667

** CyberSTrider Web Services http://web.cyberstrider.net **

Hey! Dennis Vermeire <dennis.vermeire@ping.be>

>>Why must we take care of this software ? Really if the program itself was

>Jo, Wensuite IS a game.....it's a adventure. You play the role of a stupid

Snip ...

Nice answer..It made me smile :)

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5526. Re: Which game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <199903291735.a35252@wun.maus.de>
Source record: 81668

Hallo !

H>Can anyone please tell me which game this was?

That's got to be Ballerburg (or Ballerburg 2).

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

5527. Re: RAM for 520ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: j_dahl@my-dejanews.com
Message-ID: <7dolqcomi1@nnrp1.dejanews.com>
Source record: 81669

Jeez,
Imagine that, a snooty reply from a Frenchman!

Seriously, though. I'm actually Canadian. I must have watched too many American action films this week! You're right, though. I should have been a little more specific in my question. I also should have said that I'm not a total dork and that I would be searching the web on my own. I have found some places to order from.

Merci Nicholas,
Jason.

In article <36FF607E.E1469039@directprovider.REMOVETHECAPITALS.net>,
Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net> wrote:
>
>
> j_dahl@my-dejanews.com a crit :
> >
> > Good evening everyone,
> >
> > I have a 520ST and need to get 500K of RAM so that I can run Cubase. Where
> > can a guy go to get some?
>
> Again, this all depends on where you live. And as you forgot to give us
> that information, it's rather difficult to help you.
>
> However, since this sort of geo-centrical behaviour is generally typical
> of United States citizens, we can probably safely direct you to Best
> Electronics, B&C computervision, the Computer Dungeon or Bravo Sierra
> computers. A quick web search should find them pretty easily ;-)
>
> Nick
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -'' `- http://quickfaq.atari.org directprovider.net
>

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5528. Re: Atari monitors - quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHIS.net>
Message-ID: <7dojv9csk4@news3.isdnet.net>
Source record: 81670
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Geoffacakes a crit dans le message ...
>Hello,
>
>I have just acquired a dusty old Atari 1040ST. There is a 13-pin monitor
>socket on the back - is this for an RGB monitor? Is there anyway one can
use
>a SVGA monitor with the machine?

```
The answer my friend, is blowing in the wind...
and in the Quick FAQ

Nicholas
--
||| Nicholas Bales, Toulouse, France
===|||==================================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net
```

5529. Re: Atari Network Connectivity pages are back !

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <36ffdbf7.5990503@news.demon.co.uk>
Source record: 81671
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

On Sun, 21 Mar 1999 21:02:11 +0100, Karl Samyn <saka@village.uunet.be>
wrote:
>I also would like to thank Martin "Nightowl" Byttebier for keeping the
>Belgian FTP-site up to date while I was gone.
>The Belgian FTP site is still available (no plans to give it up in the
>near or far future) at ftp://193.190.205.13/atari/
>If all goes well, the DNS name should change soon to somethins that's
>easy to remember. I'll keep you posted about this.

Yes, I noticed there is no forward or reverse name mapping on this
name - and I looked at whom the range of IPs belongs to.

If it is OK with the authority, I can give forward name mapping to
this... i was thinking of something like atari.cybes.co.uk ? Would
that suit people? short and sweet?

If so, email me and I'll complete the task in hardly any time.

Regards
Danny
--
Denesh Bhabuta

5530. REQ : Cubase

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Renaud Teisseire <renaud.teisseire@wanadoo.fr>
Message-ID: <7doo07rri1@platane.wanadoo.fr>
Source record: 81672

Can anybody send me the lastest version of Cubase that can run on an Atari
1040ST ?
Or maybe tell me where I can find it ?
Thanks.

5531. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: steve@sweet3.freeserve.co.uk
Message-ID: <7doq5t$8e5$1@news5.svr.pol.co.uk>
Source record: 81673

On 16 Mar 1999 06:48:58 , Mike Borsley wrote:

:>>:> Has anybody a non working Mega STE they might like to part with.
:>>:> I'm particularly looking for the internal SCSI host adaptor
:>>:> (working)
:>>

:>>Try to locate a Link 96, very tasty board.

:> Thanks for all the replies on this subject. I have been offered an
:> original which I'm going to have. The Link 96/7's sound good and I
:> suppose will be hard to find. New ones seem a bit on the pricey side.

I paid about £60 for mine, dont regret it for a min.
Note that the 96 is an internal device whereas the 97 is a cable type
doohickie.

:> I've always managed for my requirmennts with a with 40-100 mb hard
:> drives, so if I can find one < 1 gb it will seem huge.

Ive got a GIG in my MegaSTE, and it really need replacing for summat a lot
bigger. 8~))

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5532. Re: Which game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Håkon <kjberthe@online.no>
Message-ID: <36FFEF9E.289402FB@online.no>
Source record: 81674

```
> That's got to be Ballerburg (or Ballerburg 2).
>
> mit freundlichem Gruï¿½ aus Bubenreuth
>
> Ekkehard

Yes, thats the game!
Thanks a lot!

--
Hï¿½kon
```

5533. Looking for Midiart PLayer

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: jovlie@xs4all.nl
Message-ID: <7dorcn$cs1$1@news2.xs4all.nl>
Source record: 81675

Hi guys !
I'm looking for Midiart The Player 2.12.It's a fine midifileplayer for
multitasking Atarians (MagiC/TT030) .Who perhaps has this software
for sale, or.............is interested in it ? It has high PPQ and sounds great !!
So please react to my message !!
Jos
Jos Vlietstra, email <jovlie@xs4all.nl> - My collection :24 X Atari 1040ST,
4 X Megafile 30, 1X SH204, 1X Megafile44, 1X SCSI 500MB ext.,1 X MegaSTE4,
1 X TT030, 1 X Crazy Dots graph.card 24BIT, 1 X Stacy4, 25 X SM124 monitor,
2 X SC1224 monitor, 2 X SM 125 monitor, 1 X TTM 19" monitor, 1 X DELL 17"
SVGA monitor, 1 X Toshiba SCSI CDROM ext.,1 X SLM 804 laser, 1 X HP500/510,
2 X MEGA2, 19 X Brother M-1109 printer, 1 x AM -148 monitor, 1 X 520PLUS
USROBOTICS 56K modem ext.,tons of midisoftware, DTP etc. Got no shop,
just an Atari-fanatic since '87.....................

5534. Mike In Canada w/Falcon

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Christopher Warney <audiointelek@earthlink.net>
Message-ID: <36FFF809.A0E2A559@earthlink.net>
Source record: 81676
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.music.midi

To mike in Canada w/Falcon. I lost your email, please reply.

Christopher

5535. Re: Dutch Atari mailing list. NEW!

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: publish@cix.co.uk
Message-ID: <7doue5$sl5$1@plutonium.compulink.co.uk>
Source record: 81677

On 28 Mar 1999 08:52:26 , Derryck Croker wrote:
>On 25 Mar 1999 18:55:50 , Mike Kerslake wrote:

>>Anyway, we can always pressurize Mark Wherry to do a GEMTrade for
>>Dutch!
>>
>>:-)))
>
>I'm still waiting for the French -> English version myself! :-)

Let's hassle him then!

:-)))

Kind regards

Mike Kerslake

*** Radio memories, memorabilia, exclusive photos and more! ***
Email: publish@cix.co.uk - WWW: http://www.cix.co.uk/~publish/
*** Atari Computing Magazine information ***
Email: admin@ataricomputing.com - WWW: http://www.ataricomputing.com

5536. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: atari@bright.net
Message-ID: <7dov0o$i0l$1@cletus.bright.net>
Source record: 81678

On 28 Mar 1999 21:06:53 , kellis wrote:
>On 28 Mar 1999, Colin John Docherty wrote:
>
>> I did not treat it as anything special. Newsie did that by itself (it
>> told me it was decoding TEMPDESC.TXT) and when I checked there it
>> was. ;))
>>
>> It did make me wonder what all the fuss was about ?? ;))
>
>All the fuss about?
>Well, it is quite simple imo.
>uuencode and MIME have a special purpose.
>Joe, or the emailer/newsgroup prg he uses, or the emailer/newsgroup
>program settings he's got are just wrong.
>
>Encoding simple ASCII text is retarded.
>
>the whole point of encoding is to encrypt binary, into readable
>characters.
>Now encoding readable characters into readable characters doesn't make
>sense to me.

I agree. Also duplicate HTML versions appended on the end are rather
stupid too. Wasted packets being sent if you ask me.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

5537. Atari Portfolio (Mint)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: macdisk@aol.com
Message-ID: <19990329185856.01031.00001687@ng152.aol.com>
Source record: 81679

I have a Mint Atari Portfolio, It is a good machine, I bought it less than a month ago, sort of on impulse. It's in perfect condition, has 128k memory card, Paralell port (with software), all documentation, and all original boxes, yes all the original boxes. This is a good machine for a note taking, or just to re-live your past.

I'm looking for offers. So make me an offer if your interested.

David

Email me if you have questions, I'll gladly answer them.

5538. I need hopelessly a mouse for my ATARI 1040 STE

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: barahona@lander.es
Message-ID: <36ffedb1.448343@news.lander.es>
Source record: 81680

Dear friends:

I need hopelessly a mouse for my ATARI 1040 STE cause mines doesn't work anymore. In my town, Madrid-Spain, I had an ATARI Store called CMV in Plaza del Callao nº1 seven years ago, but now it seems to be disappeared forever. Please, How I must to proceed in order to be on touch with a good and near ATARI vendor and for now where can I buy a mouse for a 1040 STE? I'm in a dramatic hurry. Many thanks in advance.

Yours,
Agustín Barahona

5539. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36ffa430bd8530@ford-trucks.com>
Source record: 81681

on Monday 29-03-1999 14:48, Ronald J. Hall wrote:

> Thats the answer. I went back and looked at the archive on DarkForce! and it
> is the v2.0 -beta-. ;-)

More like *a* v2.0 Beta as Jos was very busy at one time creating updates
which were available almost daily on his site. Hopefully, the official
v2.0 will one day become available because Jos worked hard to make it a
great program.

Email Jos and let him know there is serious interest! A little positive
encouragement certainly can't hurt.

Jos den Bekker
Okami v2.0
josdb@xs4all.nl

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
See yourself as you want to become, not as you are. -- Anonymous

5540. Re: STING vs IConnect was Re: Telstar b

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <36ffa430bd8531@ford-trucks.com>
Source record: 81682

on Monday 29-03-1999 05:06, Brian Van TIlborg wrote:

>I wonder why this is?? I have heard it before from others too. I have no
>waiting whatsoever for email, news, ect. when using sting.

My *guess* is this is ISP or setup related more than anything else.
Yesterday, for the first time, I used a friend's Mac and connected to my
account. I provided the setup information just as I have set up my own
system. Two observations:

1) If anything, downloads are as fast or faster with my TT/STinG/Cab.
Certainly my downloads were are no slower in our samples yesterday.
Charles is certainly right about this.

2) Connection time to my pop and smtp servers encountered delays pretty
comparable to my experiences with STinG/POPwatch. Delays I never
encountered with STiK/SLIP connections.

Small sample but certainly interesting to me.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
To invent, you need a good imagination and a pile of junk. -- Thomas Edison

5541. Re: TOSBOX 1.08 available

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Mark Slagell <mslagell@iastate.edu>
Message-ID: <37003240.10372327@iastate.edu>
Source record: 81683

Some users have asked where a couple of the new features are. It turns out that some lines got left out of the sample initialization file. A new TB.ZIP that has these lines added to its init file has been posted. (To help with identification, the old file was 144522 bytes long and the new one is 144710 bytes long.) If you already downloaded, you don't need the revised ZIP file; there are no changes to the program. Just add the following lines to the TB.INI file. Sorry about that. (Those who have been keeping track of the intermediate beta versions probably already know these commands.) -- Mark

```
# Uncomment this to use a 4096-color shifter.
#STe color

# Use "middle button 1" to pause emulation when the third mouse
# button is clicked, or "middle button 2" for the third button to
# simulate a double-click on the left button. THIS ONLY WORKS IF
# YOUR EXISTING MOUSE DRIVER ALREADY RECOGNIZES THE THIRD BUTTON.
#middle button 2
```

5542. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: "Neron N. Nesmith Jr." <nnesmith@ieee.org>
Message-ID: <3700537A.BA5E0521@ieee.org>
Source record: 81684

Jo Even Skarstein wrote:
>
> Doctor Clu <clu-da-bard@geocities.com> wrote:
> > Just replace the Palm III with a Newton MessagePad and I'm with you
> > 100%. ;)
>
> The Newton is cool (it has the best handwriting-recognition I've ever
> seen), but it's...
>
> a) too big.
> b) too expensive.
> c) dead (well, perhaps not dead but it's not made anymore).

How about another opinion :)

a)I've carried around a Franklin planner for years and loved them, the Newton is actually smaller and light years smarter. They also are smaller, lighter and much easier on batteries than laptops.

b) Newtons costed more than today's PDAs but again less than laptops. Even in the used market, Newton cost more because they do so much more.

c) Well just because it is dead does not mean it is useless, look at the Atari line of computers. Amazing machines even after 10 years!

my 2 cents,
Neron

5543. Re: 1040 STE (4MB),SM124, Profile 40 zu verkaufen

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: Jan-Otto Happel <johappel@cs.tu-berlin.de>
Message-ID: <7dma3n$2eb$1@news.cs.tu-berlin.de>
Source record: 81790

```
Jan-Otto Happel schrieb in Nachricht ...
>Alles zusammen fï¿½r 350,-
>Jan (030) 424447
>
>
```

5544. Re: Is it worth upgrading to Cab 2.5 / 2.7

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <7dmies$s3k$1@epos.tesco.net>
Source record: 81791

Barry James Rae wrote in message <7dlls0$ar5$1@irk.zetnet.co.uk>...
> I was wondering wether it was worth upgrading beyond CAB 1.5
> . I use a 4 meg STFM with TOS 1.4 and if so who in the UK
> has the rights to sell ASH's products .
>
> Cheers
>
just try out the demo from ash's site,then decide for yourself!!!!!!!!!!

5545. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: ginestet <ginestet@nosp*m.club-internet.fr>
Message-ID: <7dmbh1$t0i$1@front2.grolier.fr>
Source record: 81792

>Thank you! I never seen the CT2 "B" Do you have a picture about
>the new board? Like to take it for DOITF030

It's at http://www.siteconseil.com/centek/french/ct2_card.htm

J�r�me

5546. Re: STING vs IConnect was Re: Telstar by Peter Rottengater (sp?)

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <afaf3d8490B802A1.46@nest.ftn>
Source record: 81793

On 28 Mar 99, Dennis said:

>> And there is also the TCP/IP stack of WenSuite...

DV> Is this ment as a joke? French humour at its best?
[+++CUT+++][---CUT---][...CUT...]

I don't care about what you think about WenSuite and I believe that many people do the same. It was part of my enumeration. I just wanted to show that there are to many TCP/IP stacks available on Atari... whatever their qualities or defects could be.

The only interesting part of my message was the end and the question that I asked: Too many programs, too many incompatibilities, why not one only OS level TCP/IP stack? Did you read it?

I don't want to quarrel with you but your answer just got on my nerves. Everybody knows about the defects of all available versions of WenSuite. No use to repeat them endlessly. That's why I didn't say a word about it, I didn't even write an adjective. Why don't we all forget about it and wait for the next commercial release to comment?

No offense?

Well, my question is still pending. Nobody agrees with me?

==============================
Remi Villatel
E-mail: maxilys@normandnet.fr
==============================

Via *FiST* v2.56M2 beta Gateway

5547. Re: California Atari Users

Newsgroup: comp.sys.atari.st
Date: 1999-03-29 00:00:00 UTC
From: nethak@aol.com
Message-ID: <19990328211949.04337.00001470@ng-cd1.aol.com>
Source record: 81794

I am an atari enthusiast in the San Jose bay area!

Shane Curd
NetHak@aol.com

5548. SOS Hard Dive Problems

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Brian Lang <jagger@connexus.apana.org.au>
Message-ID: <36ffb63b.0@news.internex.net.au>
Source record: 81685

I have serious hard drive problems, with a syquest syjet 1.5 gig removable drive. I am a composer and have a whole cd of my work stored on a syjet cartridge with 3 partitions. I am using HDDriver 7.00. Atari Falcon TOS 4.04
I couldn't read any of the partitions at first, but after restoring partition info I got the first and last partitions back, but not the middle one.
In diamond edge I get Dos error # 32768 reading boot sector location 1, then unrecognised boot sector , (whilst trying to choose the middle partition as the active drive)
I also have another cartridge that I cannot read the middle partition, it comes up with dos Error #11 Reading directory sectors location 6729 and 9912. (in diamond edge) I have restored partition info on this cartridge also. using HD Driver.
Is there any hope that I may be able to retreive any of this data, it's almost a years work.
Any advice greatly appreciated
Brian Lang

5549. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <7dp11o$r1i$1@news7.svr.pol.co.uk>
Source record: 81686

Lonny Pursell wrote in message <7dov0o$i0l$1@cletus.bright.net>...
>I agree. Also duplicate HTML versions appended on the end are rather
>stupid too. Wasted packets being sent if you ask me.

References lines, on the other hand, are very handy as things like threaded
newsreaders are possible.... <smile>

Anthony
--
----------------------------------+----------------------------------
Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan
----------------------------------+----------------------------------

5550. TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: "Atari-Users.Net" <rmahlert@my-dejanews.com>
Message-ID: <7dp6ck$81d$1@nnrp1.dejanews.com>
Source record: 81687

Hello,

I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to connect any higher than 33.6k. Can someone tell me how to set it up correctly?

Thanks,
Rob Mahlert

Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!
WWW.Atari-Users.Net
Chat, LinksEngine, Forums

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5551. Re: Milans

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: jim <jim@studio9.demon.co.uk>
Message-ID: <370014F3.4B380931@studio9.demon.co.uk>
Source record: 81688

in the uk both The Mix and Sound on Sound carry a monthly Atari column. The Mix have even revived an Amiga column ... can't think why ;)

jim

Martin-Eric Racine wrote:

> > >. I would like info on the same question...Is it good for MIDI?
> > Sometime (soon) I am thinking of writting keyboard or Electronic
> > musician on the current state of Atari musicians. Knowing how the
> > Milan stands up to Midi applications would be a big plus to put in the
> > letter!
>
> Don't count on Keyboard ever mentioning anything about Atari again.
> Heck, they've almost pronounced the Mac dead already!
>
> Electronic Musician might be a bit more receptive, because of their
> "hackers" background.
>
> ---
> Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
> The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
> New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
> ---

--
---
jim harris.
interactive web design and cd-rom authoring.
big jobs? contact my employer, www.kerb.co.uk, +44 (0)1273 243333
little jobs? contact me, www.studio9.demon.co.uk/showreel +44 (0)1273 243402

5552. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: atari@bright.net
Message-ID: <7dp62g$kc3$1@cletus.bright.net>
Source record: 81689

On 30 Mar 1999 00:05:35 , "Anthony Jacques" wrote:
>
>Lonny Pursell wrote in message <7dov0o$i0l$1@cletus.bright.net>...
>>I agree. Also duplicate HTML versions appended on the end are rather
>>stupid too. Wasted packets being sent if you ask me.
>
>References lines, on the other hand, are very handy as things like threaded
>newsreaders are possible.... <smile>

So you noticed I removed the reference lines, my news program seems to
choke on exrtremely long lines so I cut it down. Otherwise it fails
to post at all, or report that it failed to post. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

5553. Re: Is it worth upgrading to Cab 2.5 /

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <RUVL2.242$sq.660@198.235.216.4>
Source record: 81690

On 28 Mar 1999 22:53:00 , James F. Haslam wrote:

>
>The ST really isn't fast enough for web browsing, as the ST's resolutions
>need a lot of dithering etc to display even readable graphics.

1) I disagree. I use my 520ST both in Monochrome and in 16 colour mode.
2) The speed at 19200 with graphics on and a large Cache of files is quite acceptable compared to my falcon and my TT.
3) Monochrome graphics are hit and miss. Just like the TT in 16colour depending on the page, the TT looks worse than monochrome because of the contrast in colours forcing my to use grayscale. Then you are in similar circumstances with the ST using bigscreen at 640*400*16 or using a resource font editor that allows access to the menus and 300*200*16 usage just fine.

4) Web Browsing with the ST with graphics off and using Version 2.7 is a SIGNIFICANT advantage over 1.5 with respect is calculations of TABLES and its use of FRAMES. Far worse than dealing with graphics is watching CAB 1.5 calculate Tables. Just try the BEST ELECTRONICS ICs page. YOU WILL BE DISCONNECTED long before the ST finishes calculating the page with Cab 1.5. I have also found that the use of graphics is still to slow even on falcon and really not that much faster than the ST. Therefore in my opinion if you use graphics on on a stock falcon, you have the time to do it on an ST. And if you really want to see the TRUE COLOUR of the pictures from the web pages, then just load them into PHOTOCHROME. I do this with motorcycle images (of course they are huge, sometimes a 76k jpeg is as large as 800k). The ST and STe with Photochrome and 24bit images is awesome.

5) Like I have mentioned, I use my ST for webbrowsing. I have gotten my Falcon and TT after one year of using the 520ST for the Web. Compared to what other users have mentioned, I was expecting far more from the other machines. The TT lacks the falcons graphic capabilities, and the STOCK falcon seriously lacks the TTs speed.

6) My Falcon is so SLOW with graphics that I turn them off for the UDOIT pages:-). I have also used the ST with Graphics on for these pages. This requires lots of memory and 2.5 meg is just a hair short. However it works with the webcam. Look at the UDOIT pages in 16 colours and you may throw up. First you turn off the background pic and things start to come around.

7) I have only been using the falcon for about 3 weeks on the web. Therefore while others may find faults with my usage with the falcon, as I have pretty much just carried my ST settings across and not bothered changing anything like turning VJC on I can say that I have spent alot of time using the ST for a web browser and not just ANY ST. An ST with TOS 1.0 which seriously is affected by the folder bug (especially with graphics on)

and also is NOT optimised for using a hard disk. In January I installed
Magic 4.11 onto my ST and NVDI. These made the STock ST fly for harddrive
writes. The biggest increase came with the use of NEWsie. My Falcon with
NEWsie is no faster than my ST/Magic and NEWsie. Infact my ST retrieves the
files to the SH 204 faster than My falcon does to its external 270meg
removable.

> Its fine
>for email and newsgroups, but it just hasn't enough power for the Web. I would
>suggest looking for a secondhand Falcon, as then you have 256 colour and
>65K colours resolutions, which makes for less processing time.

Its not a bad solution if he is looking to purchase another computer to go
with his new browser. However the Newer version of CAB will work better
than the older version regardless of the computer. My Falcon with VGA works
in True Colour like an ST in Low res. Without mods 256colour is very
reasonable at 640*480.

>
>I've had mine for a year or so now, and even then I picked up it s/h for
>about 260 ukp, and I wouldn't be surprised if you can find similar or even
>better deals.

Umm, You got a better deal for yours it would appear. I bought mine a year
ago as well. My ST worked so well for the internet, I found little reason
to switch it. Finally I realised I wasn't using the Falcon. So soon after
installing Magic/NVDI into my ST, I figured It was time to use the Falcon.
OF course then I just bought my TT last weekend.

BTW if anyone has been keeping upto date with their STs the lastest version
of MP_STe which is around 2.83 runs ALOT more AVIs. South Park Animations
really come to life. Just like on my Falcon.

>+----------------------------------+--------------------------------------+
>| James F. Haslam | Atari Falcon 14Mb, MagiC 6 / NVDI 5 |

Later, Brian.

5554. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: shammond@loop.com
Message-ID: <t%WL2.25$D6.2268@news2.randori.com>
Source record: 81691

On 30 Mar 1999 00:37:40 , Atari-Users.Net wrote:
> Hello,
>
> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
> connect any higher than 33.6k. Can someone tell me how to set it up
> correctly?
>
> Thanks,
> Rob Mahlert

Rob,

If you are trying to connect through the Modem 1 or Modem 2 port, you can not get higher than 33.6. These You need to go through the Serial 2/lan port.
The Serial 1 port will support 56K, but I find that the Serial 2 port is more stable. Using a 56K V.90 USR modem I regularly get connection speeds of 48000 to 51000.

Steve Hammond

5555. Re: RAM for 520ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vUXL2.637$sq.746@198.235.216.4>
Source record: 81692

On 29 Mar 1999 19:54:57 , j_dahl@my-dejanews.com wrote:
>Jeez,
>Imagine that, a snooty reply from a Frenchman!
>
>Seriously, though. I'm actually Canadian. I must have watched too many
>American action films this week! You're right, though. I should have been a
>little more specific in my question. I also should have said that I'm not a
>total dork and that I would be searching the web on my own. I have found some
>places to order from.

Greetings fellow Canadian. Your best bet is to find a 1040ST or a MegaST.
The locations Nicholas gave you for upgrades is as good as any. Also try
http://www.radix.net/~atari.

I have a Mega ST 2 that I am hording. I can probably find another one if
you are interested. I also have a 520ST with a 1 meg upgrade as well.
However I am a sick puppy and for some reason collect STs rather than sell
them. But as I just came home and counted 10 monitors and 8 computers,
perhaps things are getting out of hand.

BTW it is normal for our one dimensional view to stand out like a sore thum
b on a NEWSGROUP such as comp.sys.atari.st but it is just so darn far away
to locate a real country that doesn't contain the letters U.S.A:-).

Hope this helps.
>
>Merci Nicholas,
>Jason.
>.

5556. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <CUXL2.638$sq.746@198.235.216.4>
Source record: 81693

Sometimes the obvious is not so obvious. In my case, my ancient phone line
only supports 33K. Therefore I can't use 56K. Depending on where you live
you may have the same problem. However I am certain that if this isn't it
that the other solutions will arrive before you receive this post.

On 30 Mar 1999 00:37:40 , Atari-Users.Net wrote:
>Hello,
>
> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
>connect any higher than 33.6k. Can someone tell me how to set it up
>correctly?
>
>Thanks,
>Rob Mahlert
>
>.

5557. Re: Atari monitors - quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <7dpi7l$5pf$1@news.ncal.verio.com>
Source record: 81694

On 28 Mar 1999 03:52:47 , Geoffacakes wrote:
>Hello,
>
>I have just acquired a dusty old Atari 1040ST. There is a 13-pin monitor
>socket on the back - is this for an RGB monitor? Is there anyway one can use
>a SVGA monitor with the machine?
>
>Geoff
>
>--
>
>
>HEY HEY...The Atari Quick Fax SAYS:

1.2 What kind of monitor can I use ?

1.2.1 Connecting to a TV Set

STFMs and later models were equipped with an RF Modulator allowing them to be connected to a TV's antenna connector. You then need to tune into the correct channel on the TV to get the ST picture.

In some countries, Atari shipped machines with a SCART/Peritel cable that plugs into the monitor port instead of the RF Modulator. In this case you need the adequate cable and a SCART/Peritel equipped TV set. No tuning is required, and the RGB picture is better quality than RF. These cables might still be available from some Atari dealers, but it is also quite easy to home-build one, provided you know the pinouts (see section 3.6).

A TV will act exactly like an Atari Colour Monitor, and therefore will only display low or medium resolution modes.

1.2.2 Atari Monitors

First of all, the Atari ST has 3 screen resolutions: 1 monochrome (Hi-res), and 2 in colour (Mid-res and Low-res)

Monochrome (640x400) requires special Atari high resolution 72Hz monitors (SM models). These monitors have a very stable, although small, paper white display. SM monitors can only display monochrome mode. TTs and Falcons can do without the SM monitor and display ST high-res on a VGA monitor.

ST Medium (640x200/4 colours) and ST Low (320x200/16 colours) need a colour monitor (SC series) or a TV.

Note that a monochrome display can only show Hi-res, and a colour monitor (or TV) can only display Mid-res and Low-res. Most games require colour, and most application programs require Hi-res, so the choice of your monitor is important.

If you want to display all ST screen resolutions with an ST/STF/STFM/STE you need both types of monitors or you can use a multisync monitor with a special adapter. A temporary solution for running monochrome programs on a colour monitor, can be to use a software Hi-res emulator such as Sebra (see section 2.2.3).

These monitors cannot be connected to a TT, as this machine requires a VGA monitor.

1.2.3 VGA, SVGA or multisync monitors

First of all, you need a monitor that supports RGB signals, and the following refresh rates :
ST High ST Low/Medium
Vertical refresh rate 72 Hz 50 or 60 Hz
Horizontal refresh rate 31.5 kHz 15.75 kHz

You will then need to build a simple adapter that converts the RGB signal from the ST monitor connector to the monitor's connector. The proprietary connector used on the Atari will probably be difficult to find though.

A FAQ on the use of multisync monitors with the ST can be found here:

ftp://ftp.teleport.com/users/atari/multsync.faq

You might also want to look at section 3.6 of this FAQ on connector pinouts.

1.2.4 Falcon Video

The Falcon is equally happy with a VGA/SVGA/etc. monitor or an old ST/STE type monitor (though resolution will be limited to 640x400 interlaced on these).

Whatever the display you choose, the Falcon requires an external video adapter, either for ST type monitors or for VGA screens. There are also third party adapters that can switch between the two displays.

A text file about Multisync/VGA/ST-res adapters for Falcon is here:

ftp://nic.funet.fi/pub/atari/falcon/doc/falcadap.zip

I just happen to have the Quick Fax on my HD as a text file waiting to be used!

Hope this helps!

Tim

****
Tim Conrardy

http://atlantis-bbs.com/dconrard/index.htm

Tim's Atari Midi World

****

5558. Which game?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: tom.derrick@acpu.com
Message-ID: <922758938@acpu.com>
Source record: 81695

<kjberthe@online.no> inquired:

K > There were two castles, one on each side of a big mountain,
K > and the object of the game was to shoot the other castle with
K > cannons. Can anyone please tell me which game this was?

Ahh, the memories...

Several years ago I downloaded a zx81 emulator for the ST, which included several games. One of them was Ballistic(?), or something like that. A lot of fun.

It seems likely that this was available for lots of machines, in one disguise or another.

Has anyone 'hot-rodded' this game? I can think of lots of enhancements that could be made, including more-or-less mobile armies with smaller cannon, missiles, whatever.

As most current games are based on these old, simple games, why not do it with this one? Or has it already been done?

"The Poor Deluded Soul" - tderrick@acpu.com
Boise, Idaho, USA

... I'm trying to find myself. Has anyone seen me lately?
___ Mountain Reader II - #00000077

5559. Where can I buy a Falcon??

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: nethak@aol.com
Message-ID: <19990330031518.15765.00000628@ng-ba1.aol.com>
Source record: 81696

Hello all.

Just a question: Are there actually inexpensive commercial sources to buy a Falcon, or do I have to wait until someone posts a FS: listing?? I sold my 520ST to a neighbor about 3 years+ ago and I am wanting to jump right back into Ataris again. I am not independently wealthy or else I'd love a newer clone. Since that's probably not possible; I'll settle for a Falcon -- any ideas? what is the going price?
What do the clones go for in US$? I sent some emails to companies and have not received a response.

Thanks for your help.

Shane Curd
(NetHak@aol.com)
California

5560. FS: Falcon System in the UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Michael Clemmetsen <michael.clemmetsen@syn.beetee.co-uk>
Message-ID: <3700985C.DCB8D2A0@syn.beetee.co-uk>
Source record: 81697
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer,comp.sys.atari.st.tech,uk.adverts.computer

```
Hello,

I have a complete Atari Falcon 030 system for sale for 350gbp ono.

This does not include shipping - I would prefer a buyer to
collect so that they can assure themselves that everything
is working before taking it away - I live in Newcastle upon Tyne.

See below for a complete description. Any questions, feel free to
email me.

Michael
--
# To send me an email substitute @ for % in this address:
# michael.clemmetsen%syntegra.bt.co.uk

------------------ cut here ------------------
** Falcon System **
4MB RAM, no internal IDE
External 520MB SCSI drive and Falcon SCSI to 50w SCSI connector.
Loaded and configured with the software listed below as well as
loads of freeware, shareware and demos mainly downloaded from the
internet.
(Seagate mechanism - ST3655N, including technical
documentation.
The drive is internally terminated so you do not need a
terminator, but will have to put it at the end of the SCSI
chain if you use any other devices.)
ClockPatch fitted (by System Solutions)
(Required for accurate Direct to Disk recording)
TT Keys fitted
(High quality replacement keyboard contact cups that
improve the keyboard feel -you'll definitely notice
the difference if you are a touch typist)
Falcon VDU port to VGA adapter cable
(required to connect to a SVGA or VGA monitor)
BlowUp Hard II
(Hardware attachment that plugs into the cartridge port
providing a faster horizontal sync, thereby allowing
higher resolutions on suitable monitors, i.e. those
that can take a variable horizontal synch signal up to
50KHz. Includes software drivers and manual. The software
can be used without the hardware if the monitor is
unsuitable, i.e. lower refresh rates have to be used.)
2 Mice
```

(Not Atari, i.e. better microswitched devices)

Tabby graphics tablet
(Approximately A5 size, including software drivers and manual)

SVGA Monitor
(Includes Polarising screen filter. Works well with the BlowUp
software, providing resolutions around 800x520,
depending on colour depth.)

Epson LQ100 24pin dot-matrix printer including Manual

** Commercial Software **
All are english language versions and are complete with
original disks and manuals.
* System
HD Driver 6
(Hard disk driver including format and setup)
NVDI 4.02
(Display accelerator and TrueType and Speedo Font
display and printing.
Including over 40 high quality Truetype fonts.)
Magic 5.13
(Pre-emptive multi-tasking operating system,
including support for Windows compatible
long file names)
Kobold 2.5
(Fast file copier and file management tool)
Geneva 006
(Co-operative multi-tasking operating system)
NeoDesk 4 005
(Replacement Desktop integrates seamlessly
with Geneva but also works with Magic)
NeoDesk CLI 2
(Command line interface that integrates with NeoDesk)

* Productivity
Papyrus 5.15
(The best word processor/pagelayout application
on the Atari platform. Includes features, such as
discontinuous selection not available in MS Word.
Can import and export to MS Word)
Calamus S
(Premier DTP app.)
Twist 2
(Relational Database)
Apex Media
(Falcon only graphics and animation app.)

* Programming
Lattice C 5.52
(Professional C compiler that can target all 680x0

processors. Comes with libraries and documentation for
creating fully compliant GEM programs.)
HiSoft C
(C interpreter. May not work on the Falcon, but useful
for its GEM library which could be used with Lattice)

* Games
The Killing Cloud
(3D point of view strategy/flight sim/shootemup in
21st Century Los Angeles.
May work on the Falcon using one of the ST
compatability programs e.g. Backwards)
Epic
(3D point of view strategy/flight sim/shootemup in
space and on distant planets.
May work on the Falcon using one of the ST
compatability programs e.g. Backwards)
Frontier - Elite II
(This works fine on the Falcon and can run from the
hard disk)

** Books & Manuals & Magazines **
Falcon System Manual
CalApp User Guide
(Calendar and Appointment Software supplied with Falcon)

The Atari Compendium by Scott Sanders (2 volumes)
Modern Atari System Software (HiSoft)
(Both these books are essential for any serious
Atari software development as they document all
the system calls and style guidelines for all
released versions of the TOS operating system.
As far as I know none of them are published anymore

Atari World - issues 1 to 11 inclusive

** Other **
Box of floppy disks with a variety of public domain, freeware
and shareware software, e.g. MiNT and a bunch of MiNT related
tools and utilities.

A few cables that may be of use.

5561. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Kerstin Hoef-Emden <aeb25@uni-koeln.de>
Message-ID: <7dq9tn$rrc@news.rrz.Uni-Koeln.DE>
Source record: 81698

Hi to all,

Steve Hammond <shammond@loop.com> wrote:

>> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
>> connect any higher than 33.6k. Can someone tell me how to set it up
>> correctly?

> If you are trying to connect through the Modem 1 or Modem 2 port, you can not get
> higher than 33.6. These You need to go through the Serial 2/lan port.

Modem 1 goes up to 19200 bps
Modem 2 can do 150 kbps but from 33800 bps upwards the speeds are to weird to
be supported by modems
Serial 1 misses some cabling, it is not a complete interface
Serial 2 goes up to 115200 bps without HSModa and with HSModa up to 230400
bps, but it misses a line to realise ingoing calls

There are two possibilities:
a) using serial 2 will work just fine
b) modifying modem 2 (changing some pins to use alternative speed rates).
The recipe is described in the HSModa docs and works as well very good.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de
kerstinh@bot.ku.dk

5562. Re: Ultimate Ripper

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: lvzon@bio.vu.nl
Message-ID: <7dqaa5$1ta$1@feresa.bio.vu.nl>
Source record: 81699

Steve Stupple (Steve@steverosie.demon.co.uk) wrote:

: If this was an isolated incident I wouldn't mind, but it wasn't. Power
: Computing is rated very badly (steer away unless desperate) section, in
: my opinion!

Well, they certainly _weren't_ very helpful when I tried to obtain some
techical information on their handscanner. I wanted to write some _proper_
software for it a few years back, because the program that came with it
is pretty crap...

-=LvZ

5563. PC CD -->> Atari floppy transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Mark Hamlin <mark.c.hamlin@bt.com>
Message-ID: <7dqcp1$di0$1@pheidippides.axion.bt.co.uk>
Source record: 81700

A friend of mine with an st used for sequencing/ sampling wants to transfer files from a CD he got with Future Music magazine to a floppy. How can this be done (without investing in a new CD player). We have access to Macs, PCs & x86 Linux.

My only thought is using an emulatoe, I had MAC UAE for the Amiga but have never played with it. Will it be able to write to atari format disks?

Cheers for your help
please cc a direct response.
Mark

5564. Re: PC CD -->> Atari floppy transfer

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Adrian Bradshaw <adrian@usanda.co.uk>
Message-ID: <7dqd2m$6ff$1@newnews.global.net.uk>
Source record: 81701

Transferring files from PC to ST is easy.

All you need is a PC formatted 720K (DS/DD) disk (NOT 1.44MB HD).

Copy the files to this disk. An ST will read it quite happily.

You can copy files back the other way too. As long as the disk is PC
formatted, it will work on both machines.

Adrian

5565. Re: Ultimate Ripper

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <dixOiPASnLA3Ew0s@steverosie.demon.co.uk>
Source record: 81702

In article <7dqaa5$1ta$1@feresa.bio.vu.nl>, Levien van Zon
<lvzon@bio.vu.nl> writes
>
>Well, they certainly _weren't_ very helpful when I tried to obtain some
>techical information on their handscanner. I wanted to write some _proper_
>software for it a few years back, because the program that came with it
>is pretty crap...
>
> -=LvZ

Exactly! need I say more;)

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5566. Re: Atari Portfolio (Mint)

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <TCfNKQAouLA3EwWe@steverosie.demon.co.uk>
Source record: 81703

In article <19990329185856.01031.00001687@ng152.aol.com>, Mac Disk
<macdisk@aol.com> writes
>I have a Mint Atari Portfolio, It is a good machine, I bought it less than a
>month ago, sort of on impulse. It's in perfect condition, has 128k memory card,
>Paralell port (with software), all documentation, and all original boxes, yes
>all the original boxes. This is a good machine for a note taking, or just to
>re-live your past.
>
>I'm looking for offers. So make me an offer if your interested.
>

Hi

I hope it isn't Polo mint;) the one with the hole;))

Seriously though, where in this WIDE, WIDE world are you? As far as I
know you could be in Australia, New Zealand, Outer Mongolia, in a gold
mine or even next door!!!!

I can presume that your from one side of the Atlantic, my side or
yours!!!

Your turn next time Mr Q-FAQ;)

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5567. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <7dqlji$cs8$1@snipp.uninett.no>
Source record: 81704

Neron N. Nesmith Jr. <nnesmith@ieee.org> wrote:

> How about another opinion :)

> a)I've carried around a Franklin planner for years and loved them, the
> Newton is actually smaller and light years smarter. They also are
> smaller, lighter and much easier on batteries than laptops.

But I have never carried around anything before, so after after having seen the Palm III I can't imagine having a PDA that won't fit in my pocket. Then it would be just like my cell-phone which I keep forgetting everywhere ;-)

> b) Newtons costed more than today's PDAs but again less than laptops.
> Even in the used market, Newton cost more because they do so much more.

Yup, it does a lot of things but it's not what I'm looking for.

> c) Well just because it is dead does not mean it is useless, look at
> the Atari line of computers. Amazing machines even after 10 years!

Very good point :-) But the main reason why I want a Palm is that PalmOS actually is a lot like TOS/GEM, and I'm looking forward to write software for it. I like it's 68k CP and the free dev-kits, and I intend to write some GEM-tools for it (like a conduit for aMail).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5568. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990330163528.1288C-100000@hal.fishpool.com>
Source record: 81705

> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
> connect any higher than 33.6k. Can someone tell me how to set it up
> correctly?

1) First, which port are you using? Some simply don't work at high-speed:

Modem 1 & maximum 19200 baud.
Serial 1

Modem 2 up to 38400 (standard) or 76800 and 153600 (non-standard).

Serial 2 & up to 115200 or (with HS-Modem or Fast-Serial only!) 230400.
LAN NOTE: Serial2 and LAN is the same port. You need to choose
where the signal is going and set your prefences (default OS
setting is for LAN) when configuring HS-modem's SCC.PRG.

Btw, Modem-2 and Serial-2 are almost the same. The main difference is,
Serial-2 doesn't have the RING-DETECT pin connected, so it cannot be used
to _answer_ incoming calls (when hosting a BBS, for example).

Note that most comm software cannot use speeds above 19200, also.

Software that knowns about the fnctl(tiocibaud); interface provided
by MiNT or HS-Modem can directly access those higher baudrates.

Otherwise, you need to install HS-Modem and access those baudrates by
calling 110 or 150 baud, which are remapped to 38400 or 115200 baud.

2) Second, does your phone line allow for high-speed communications?

In some places, the copper wire is the same one installed by the
phone company 50 years ago. Needless to say, those cannot handle
high-speed telecom cleanly...

3) Third, make sure you correctly set your modem for 56K v90 mode.

Most modems can be set for v90 and (depending on manufacturer)
X2 _OR_ K56flex also. Obviously, if yours is set for the wrong
protocol, then it will fall back to 33600 at connection time.
(good idea to check which 56K protocol(s) your ISP supports, also)

Finally, DO NOT use modem.cpx or serial.cpx at all. Instead, let
the software configure the port (set your preferences in there).

One exception: if you use STinG, then you need to configure the
port options using the included serial.cpx module, because STinG
doesn't perform this itself.

```
---------------------------------------------------------------
Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---------------------------------------------------------------
```

5569. Re: Where can I buy a Falcon??

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7dqsme$lv3$1@nnrp1.dejanews.com>
Source record: 81706

In article <19990330031518.15765.00000628@ng-ba1.aol.com>,
nethak@aol.com (NetHak) wrote:
> Hello all.
>
> Just a question: Are there actually inexpensive commercial sources to buy a
> Falcon, or do I have to wait until someone posts a FS: listing?? I sold my
> 520ST to a neighbor about 3 years+ ago and I am wanting to jump right back
into
> Ataris again. I am not independently wealthy or else I'd love a newer clone.
> Since that's probably not possible; I'll settle for a Falcon -- any ideas?
> what is the going price?
> What do the clones go for in US$? I sent some emails to companies and have
not
> received a response.
>
> Thanks for your help.
>
> Shane Curd
> (NetHak@aol.com)
> California
>

Here are three California dealers. Two surely have Falcons in stock.
ATY may or may not. Alex is able to locate anything you need however.
The prices WON'T be cheap, but you did ask for commercial dealers.

I have seen Falcons from $300.00 without much extra to $500.00 with goodies.
Most external hardware for the Falcon is standard stuff and easy to come by.
Look for a deal with the software you need. Softs are still expensive (by
Atari standards), but not as bad as the PC/Mac world. Some Atari software is
very had to obtain new as well, so a second hand unit isn't a bad deal when
they comeup. You might want to start researching what your needs are and
checking to see what the current versions of applications are before you buy.
Updates are a pain for some Atari software, but most of the releases in the
last year or so do just fine and you won't be missing much getting a version
of an app that is a rev or two old.

Mike
http://www.best-electronics-ca.com/text.htm
http://www.myatari.com/
http://www.vme.net/dvm/aty/

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5570. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7dqrov$p2d$2@news.campuscwix.net>
Source record: 81707

On 29 Mar 1999 16:50:38 , Pat & Anna wrote:
x
->More like *a* v2.0 Beta as Jos was very busy at one time creating updates
->which were available almost daily on his site. Hopefully, the official
->v2.0 will one day become available because Jos worked hard to make it a
->great program.
->
->Email Jos and let him know there is serious interest! A little positive
->encouragement certainly can't hurt.
->
-> Jos den Bekker
-> Okami v2.0
-> josdb@xs4all.nl
->
-> Pat
->
->--
-> Pat & Anna Morales
-> <PATnANNA@ford-trucks.com>

I hate to admit this...but I never could get Okami (any version) set up
correctly, so I continue to use Newsie via GluSTik under MiNT... ;-(

```
_____________________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Chyld / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5571. FS 520ST (North America only)

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: angief18@aol.com
Message-ID: <19990330105056.08713.00000067@ng22.aol.com>
Source record: 81708

I have the following for sale. I prefer to sell the whole lot as a package.
However, I am willing to sell individual items but the ST must sell as a unit
and not as parts.
Here then for your viewing pleasure is a list of my ST stuff :) :
HARDWARE:
4mb 520ST with SC1224 color Monitor, SF314 Floppy Drive, mouse, joystick, 1,
manual, System & language disks, and mouse cleaning ball.

GAMES:
GBA Championship Basketball The Sentry
MetroCross Star Glider
Star Ray Shadow of theBeast II
Guild of Thieves Golden Path
AD&D Hillsfar Gold Runner II
Station Fall Grid Iron
The Black Cauldron Flight Simulator II
Battleship
Pirates of the Barbary Coast

APPLICATIONS:
Habba Check Minder H&D Base Hippo Pixel
Hippo Fonts Cyber Sculpt Art & Film Director
Multi Desk Calamus Outline Art OutBurst 3.3
VIP Professional Flash That's Write
v.3.1G
Atari Logo

BOOKS/PUBLICATIONS:
ST Basic Source Book
A Source Book for Atari Logo

BTW, I am not leaving the Atari scene.

5572. Atari Color Monitor- Free

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Paul Grammens <pgrammen@sonic.net>
Message-ID: <370101F7.1364@sonic.net>
Source record: 81709

I have an extra color Atari monitor that I'd like to give away. Works fine, but I only need one. Pick up in Santa Rosa, Northern California.
-Paul

5573. Re: RAM for 520ST

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7dr3u5usl1@roch.zetnet.co.uk>
Source record: 81710

On 29 Mar 1999 09:58:34 , j_dahl@my-dejanews.com wrote:
>Good evening everyone,
>
> I have a 520ST and need to get 500K of RAM so that I can run Cubase. Where
>can a guy go to get some?

Youdon't say which country you are in so I can't reccommend suppliers.

Basically you need a Marpet RAM extension card with 512Kb of extra RAM
to get you up to 1Mb.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5574. Re: What's happening to this newsgroup?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <7dr5mi$lq9$1@news4.svr.pol.co.uk>
Source record: 81711

Lonny Pursell wrote in message <7dp62g$kc3$1@cletus.bright.net>...
>>References lines, on the other hand, are very handy as things like
threaded
>>newsreaders are possible.... <smile>
>
>So you noticed I removed the reference lines, my news program seems to
>choke on exrtremely long lines so I cut it down. Otherwise it fails
>to post at all, or report that it failed to post. ;-)

Hehe, yep, thats exactly what I'd noticed, as I'd stopped reading that
thread of it, and was interested to see what the new response to the
original thread was... :)

Anthony
--
----------------------------------+----------------------------------
Anthony Jacques IRC: AnthonyJ | The boy stood on the burning deck
ICQ: 11287923 | Whence all but he had fled...
anthonyj@jacquesa.freeserve.co.uk | Twit.
http://ultra.quake2.co.uk/ | Spike Milligan
----------------------------------+----------------------------------

5575. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: denesh@cyberstrider.org
Message-ID: <37010d4a.621213@news.demon.co.uk>
Source record: 81712

On 30 Mar 1999 14:03:30 GMT, Jo Even Skarstein <joska@nvg.ntnu.no>
wrote:
>Very good point :-) But the main reason why I want a Palm is that PalmOS
>actually is a lot like TOS/GEM, and I'm looking forward to write software
>for it. I like it's 68k CP and the free dev-kits, and I intend to write
>some GEM-tools for it (like a conduit for aMail).

I got a Palm V a few weeks ago - thoroughly recommend it. Small, slim,
sleek and wow - the program sizes - takes me back to the old Spectrum
days. ;)) And guess what - it is purely switch on and instant
computing. :))))

Danny
--
Denesh Bhabuta

5576. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3701278c25bb6c0@ping.be>
Source record: 81713

on Tue 30-03-1999 15:48 Ronald J. Hall wrote:

>On 29 Mar 1999 16:50:38 , Pat & Anna wrote:
>
>
> I hate to admit this...but I never could get Okami (any version) set up
> correctly, so I continue to use Newsie via GluSTik under MiNT... ;-(
>

What's the prob? If you carefully read the comments in o.inf it shouldn't
be that difficult.

I use Okami under MiNTnet. It's really a marvellous piece of soft.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5577. For sale: Atari Falcon system [UK]

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Mark Parry <paz@wile.demon.co.uk>
Message-ID: <fH+nqdAh4RA3Ew2u@wile.demon.co.uk>
Source record: 81714

Hello everyone,

Well, it hasn't been easy, but time and financial constraints have
forced me to reluctantly sell my Falcon setup :o(

So, without further ado, here's what I've got:

Atari Falcon030 - With TOS 4.04, 14 meg RAM, 850 meg Hitachi IDE hard
drive, and 68882 FPU.

Hardware - US Robotics Sportster Vi 14.4 external faxmodem,
AST 14" SVGA colour monitor, Epson FX80 b/w dot
matrix printer (with lots of paper), several mouse
mats, two mice (one Atari), durable Competition Pro
joystick, Atari Jaguar joypad.

NOTE: All the above is in perfect working order, and comes
with all the necessary leads, etc. :o)

Software - Over 300 disks (mainly High Density) full of all
(All original) the software you could ever need. Including:
--- -------- Llamazap, Pinball Dreams, Crown of Creation 3D,
Imagecopy 4, CAB 2.5, a complete set of original
Falcon distribution disks (MiNT, SAM, SpeedoGdos,
Atari Works, etc.,), HD Driver v7, UVK 7.1.

As well as all that, there's also a massive collection
of Falcon and ST PD and shareware (many registered
titles), and literally thousands of ZX Spectrum games
(with emulator), plus loads of ST games far too
numerous to list, all in proper drawer-type disk
boxes.

A big load of magazines including ST Format, Atari
World, ST Review, Atari Computing, etc.

Not only all that, but I'm also giving away a free ST as part of the
deal !*
It's an STFM, TOS 1.04 with 1 meg RAM, again in perfect working order,
and with all the necessary bits.

* The ST isn't compulsory ;o)

I'm looking for 450 pounds for the lot (I don't really want to split it,
unless the offer is too good to resist....), including delivery to
mainland UK. If you're interested, please reply (preferably by Email)
and let me know.

Thanks,

See ya,

Mark.

P.S. Does anyone know where I can get a decent .MOD file player for the PC, please ?

--
Mark Parry - 'Mature' (ahem) student....
Email: Paz@wile.demon.co.uk
WWW : http://www.wile.demon.co.uk/
ICQ : 26739748

5578. Re: Anyone know how to work an Atari520STfm ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Dennis Brown <brownde@cs_REMOVE_.unc.edu>
Message-ID: <7dr89i$9k1@capefear.cs.unc.edu>
Source record: 81715
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

In article <3700FE1F.962EB67@aracnet.net>, Mike <changm@aracnet.net> wrote:
>Hi all,
>
>Kind of off topic. I picked up an Atari520STfm recently and plugged the
>rca-jack
>TV out to a switch box and fed in through a VCR to my CMD1702. All I get
>is a
>white screen. Any ideas what could be wrong ? Does it require a boot
>disk or does
>it have a built in OS ? Maybe the video chip is bad ? Never had an ST
>before so
>I need some help. Thanks.
>
>Any help is appreciated.
>-Mike

The 520STfm has TOS (operating system) and GEM (windows
interface) built-in. If I recall correctly, an ST boot disk that can
be blank, as long as it has a boot sector, will bring the system up.
If you start up the system with no disk, it will eventually go to GEM
after a minute or two.

The 520STfm can read IBM-formatted disks (if you can format a
single-sided, low-density 3.5" disk with a PC these days) but can't boot
off of them.

I've posted this to comp.sys.atari.st; they know more than I can remember
(I had a 520STfm ten years ago).

--
Dennis Brown brownde @ cs.unc.edu
Visit the Classic Home Video Games Museum at ns2.apmtech.com/dbrown/museum
Nothing I say is officially endorsed by UNC. Hooray for alumni accounts!

5579. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Jo Vandeweghe <dipching@ping.be>
Message-ID: <370125F6.6CD8276D@ping.be>
Source record: 81716

Martin Nightowl Byttebier a ï¿½crit:

> What's the prob? If you carefully read the comments in o.inf it shouldn't
> be that difficult.

It definitely IS DIFFICULT .... tahnks to Martin Byttebier to have done it for
me ;)

Jo

--
Jo Vandeweghe * dipching@ping.be
http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
" Sure highest mountains are not made of stone."
* FREE TIBET *

5580. Net Connection on Tosbox

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <7drabs$4sae$1@spnode25.nerdc.ufl.edu>
Source record: 81717

well I must admit that Toxbox 1.8 works quite well with all the Internet programs I tried. At the moment I am posting this using Newsie/Stik/Serialfx/. I have also loaded in the background Cab Cab which also works great and a while a go connected via IRC using Fracirc. The IRC connection is slow but this is only a 486 with 4 megs of ram an a 14.4 modem.

Other programs I tested are:

Calamus, PageStream, Ant Mail
STZIP, KOBOLD, Phasar ...they all work stable under Geneva/Neodesk4

Now I can run all my Atari prgs when I am away teaching

Thanks Mark!

I sent my payment today!

5581. WANTED: Citizen 120D parts

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <q6XMhbAhkTA3EwSw@steverosie.demon.co.uk>
Source record: 81718
Cross-posted to: uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,demon.adverts,alt.atari,comp.sys.atari.st

Hi

I am after the cover that covers the ribbon and print head, and the tray
that the paper rest; the adjustable ruler thingy;)

--
Cheers! for now
Steve

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: ASX@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402518
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5582. WANTED: Sheetfeeder for Citizen Swift 240

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Steve Stupple <Steve@steverosie.demon.co.uk>
Message-ID: <qKTMteAylTA3EwxX@steverosie.demon.co.uk>
Source record: 81719
Cross-posted to: uk.adverts.computer,uk.adverts.other,netcom.uk.forsale,demon.adverts,alt.atari,comp.sys.atari.st

Hi

Like the header says, I'm after a sheetfeeder for a Citizen Swift 240.

--
Cheers! for now
Steve <><

The Atari ST Software exchange: www.steverosie.demon.co.uk
Email: steve@steverosie.demon.co.uk
Nick: Mocknbird Tel: 0870 7402517
ICQ: 18116827 IRC Channels: #atariscne #atari #30+ #wales

Location: Narberth, Pembrokeshire, Wales, United Kingdom
****

5583. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: "Atari-Users.Net" <rmahlert@my-dejanews.com>
Message-ID: <7dri2n$a6j$1@nnrp1.dejanews.com>
Source record: 81720

First of all... thanks for the replies..

I know it's not the modem or the phone line or the ISP, I tested it on a pc and it connects at 48-50k baud. 99% of the time at 50k baud (New phone lines).

I have also tried the modem on on my Mega STE on modem port 2 with Fast serial . On that, Sting reports a 48k baud connection (Boy it flies!). Is it showing the wrong connection speed??

On the TT, I have it on Modem 2 and have tried Fast serial and HS modem. With Peter Rot??(sp?) serial.cpx(I have it on the Mega STE also) that comes with STing. I use the same setup from the Mega STE. But I cannot get any higher than 33.6k speed.

So what am I doing wrong on the tt030? Don't the TT030's and Mega STE's share the same modem & Serial port designs? ? ? ?

Thanks again!
Rob Mahlert

In article <7dq9tn$rrc@news.rrz.Uni-Koeln.DE>,
Kerstin Hoef-Emden <aeb25@uni-koeln.de> wrote:
> Hi to all,
>
> Steve Hammond <shammond@loop.com> wrote:
>
> >> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
> >> connect any higher than 33.6k. Can someone tell me how to set it up
> >> correctly?
>
> > If you are trying to connect through the Modem 1 or Modem 2 port, you can
not get
> > higher than 33.6. These You need to go through the Serial 2/lan port.
>
> Modem 1 goes up to 19200 bps
> Modem 2 can do 150 kbps but from 33800 bps upwards the speeds are to weird to
> be supported by modems
> Serial 1 misses some cabling, it is not a complete interface
> Serial 2 goes up to 115200 bps without HSModa and with HSModa up to 230400
> bps, but it misses a line to realise ingoing calls
>
> There are two possibilities:
> a) using serial 2 will work just fine
> b) modifying modem 2 (changing some pins to use alternative speed rates).
> The recipe is described in the HSModa docs and works as well very good.

>
> Regards,
>
> Kerstin
>
> --
>
> kerstin.hoef-emden@uni-koeln.de
> kerstinh@bot.ku.dk
>

Are you in Atari-Users.Net's Links Engine?
Add Your Site Today!
WWW.Atari-Users.Net
Chat, LinksEngine, Forums

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5584. Re: Anyone know how to work an Atari520STfm ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Mike <changm@aracnet.net>
Message-ID: <37013B4A.FB782294@aracnet.net>
Source record: 81721
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

Hi,

Thanks for the info. I will be more patient and let it wait. *cross fingers*
I saw a white screen, waited for a few secs. Restarted and still the same
thing. I never knew of the 1-2 min wait time.

Can't wait to get home and try it out again.
Thanks,

-Mike

Dennis Brown wrote:

> In article <3700FE1F.962EB67@aracnet.net>, Mike <changm@aracnet.net> wrote:
> >Hi all,
> >
> >Kind of off topic. I picked up an Atari520STfm recently and plugged the
> >rca-jack
> >TV out to a switch box and fed in through a VCR to my CMD1702. All I get
> >is a
> >white screen. Any ideas what could be wrong ? Does it require a boot
> >disk or does
> >it have a built in OS ? Maybe the video chip is bad ? Never had an ST
> >before so
> >I need some help. Thanks.
> >
> >Any help is appreciated.
> >-Mike
>
> The 520STfm has TOS (operating system) and GEM (windows
> interface) built-in. If I recall correctly, an ST boot disk that can
> be blank, as long as it has a boot sector, will bring the system up.
> If you start up the system with no disk, it will eventually go to GEM
> after a minute or two.
>
> The 520STfm can read IBM-formatted disks (if you can format a
> single-sided, low-density 3.5" disk with a PC these days) but can't boot
> off of them.
>
> I've posted this to comp.sys.atari.st; they know more than I can remember
> (I had a 520STfm ten years ago).
>
> --
> Dennis Brown brownde @ cs.unc.edu
> Visit the Classic Home Video Games Museum at ns2.apmtech.com/dbrown/museum

> Nothing I say is officially endorsed by UNC. Hooray for alumni accounts!

5585. Re: Anyone know how to work an Atari520STfm ?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <922828964.2440.1.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 81722
Cross-posted to: rec.games.video.classic,comp.sys.atari.st

Dennis Brown wrote in message <7dr89i$9k1@capefear.cs.unc.edu>...
>In article <3700FE1F.962EB67@aracnet.net>, Mike <changm@aracnet.net>
wrote:
>>Hi all,
>>
>>Kind of off topic. I picked up an Atari520STfm recently and plugged the
>>rca-jack
>>TV out to a switch box and fed in through a VCR to my CMD1702. All I get
>>is a
>>white screen. Any ideas what could be wrong ?

At least in the UK, the RCA TV jack outputs an aerial/antenna signal, so if
you've plugged it into a line level video input that may be the problem.

>The 520STfm has TOS (operating system) and GEM (windows
>interface) built-in. If I recall correctly, an ST boot disk that can
>be blank, as long as it has a boot sector, will bring the system up.
>If you start up the system with no disk, it will eventually go to GEM
>after a minute or two.

Just about right. The disk doesn't need a boot sector unless it's a
self-booting disk (as with some games). Any old disk will do, even none as
you point out.

>The 520STfm can read IBM-formatted disks (if you can format a
>single-sided, low-density 3.5" disk with a PC these days) but can't boot
>off of them.

It can boot irrespective of the disk, and reads/writes to IBM formatted
disks without any problems. Later versions of TOS (1.4 onwards) use DOS
formatting by default. And most Ataris use 720k double-sided double density
disks. Some early 520STFMs just had single-sided drives, but I think most
were supplied with double sided. It's possible to upgrade to HD floppies
with a hardware mod, but you need TOS 2.06 or higher (or an alternative OS
such as MagiC) to use them.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project: http://www.whalley.demon.co.uk/atari/mdp/

5586. Re: Keyboard am PC

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Marty@bigfoot.de
Message-ID: <372947af.40774790@news.nacamar.de>
Source record: 81723
Cross-posted to:
comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech,fido.ger.atari,fido.ger.musik,fido.ger.musiker,ger.atari

On Thu, 25 Mar 1999 23:31:55 +0100, "Sascha Piculjan"
<audiofreak@austro.net> wrote:

>Hi Leute

Hi Sascha!

>Hab folgendes Anliegen:
>
>Hab mir ein 08 / 15 - Keyboard mit Midi - Schnittstelle (in / out)
>ausgeborgt und mï¿½chte es an meinem PC (233 MMX, Win95, 64MB Ram, AWE64Gold)
>betreiben. Nun habe ich folgendes Problem: Ich schaffe es nicht, am PC ï¿½ber
>die Soundkarte irgendeinen Ton des Keyboards zu hï¿½ren, geschweige denn
>einzuspielen. Ich mï¿½chte Midi - Daten ins "Cubasis AV" u.ï¿½. einspielen und
>dort weiterbearbeiten. Nur habe ich dabei anscheinend irgendein Treiber- und
>Installationsproblem, bei dem ich anstehe. Die Verkabelung paï¿½t 100%ig, nur
>ich kann der Soundkarte keinen Ton entlocken. Nun meine Frage: Was muï¿½ im
>Punkt "Multimedia" in der Systemsteuerung alles installiert sein, daï¿½ ich
>die Midi-Daten, die ich in den PC schicke, in Musik umsetze? Was mir
>aufgefallen ist: Beim Mischpult (Play Control) ist der Punkt "Ton aus" bei
>Midi deaktiviert. Vielleicht weis irgendwer eine Lï¿½sung fï¿½r blutige Anfï¿½nger
>wie mich, denn ich hab (bis jetzt noch) absolut keinen Tau, wie ich das
>machen kann. Weis wer Rat? Wenn geht, bitte Antwort an meine e-mail-adresse
>klaxmax123@yahoo.com

Hast Du einen 08/15-Midi-Adapter von Karstadt oder einem anderen Kaufhaus
gekauft? Daran *kï¿½nnte* es liegen, da bei mir ein solcher Midi-Adapter
ebenfalls nicht funktioniert: Weder bei meiner jetzigen Diamond Sonic
Impact S90 sonst bei der Soundkarte davor - Soundblaster AWE 16.

Gruï¿½

Martin
--
Meine Homepage unter dem Motto "Music is my life" mit Demo-Songs
von mir, einer Film-Ecke sowie Hï¿½rproben einiger meiner Lieblingssongs:
browse.to/Marty oder home.centernet.de/~karrasch

5587. FS:ICD LINK +128HD

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: mark arstall <mark@fairy-jig.freeserve.co.uk>
Message-ID: <01be7afc$c0d0a8c0$3905883e@fairy-jig.freeserve.co.uk>
Source record: 81724

ICD LINK PLUS DMA CABLE
SOFTWARE,FORMATTING ETC..
128 MEG SCSI HARD DRIVE
£60
mark@fairy-jig.freeserve.co.uk

5588. Reading atari filesystem on other OSs

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: kfason@ibm.net
Message-ID: <7dro5jfqn1@nnrp1.dejanews.com>
Source record: 81725

I have a 160meg hard drive formatted on a Falcon030 that I had a few years ago. I put all my data on it and want to transfer that to my PC. I have both Linux and windows but cannot seem to get linux (mtools) to see it. Is there some software out there that will help me? I no longer have any atari computers to hook this too anymore.

-----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5589. GameCode API on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Thomas Beutel <Thomas.Beutel@efi.com>
Message-ID: <37015C58.94B61BED@writeme.com>
Source record: 81726

Hi All,

Is there any interest for a port of the GameCode API
to Atari ST? It seems to me that a translation of the
API to ST would be straightforward, and we would
then gain another source of games for our favorite
platform.

http://www.sodan.dk/gamecode/documentation.html

Regards,
T. Beutel

5590. FS: Toadfile Under The Monitor Style Hard Drive Case

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: TJ Ferreira <tj@oro.net>
Message-ID: <7drn1q$55j$1@W.oro.net>
Source record: 81727

Toadfile Dual Under The Monitor Hard Drive Case. Holds up to two 5.25" Hard Drives or removeable style drives. Lighted power switch on the front. Once housed a 44MB Syquest Drive and 88MB Syquest Drive. Nice case. $45 plus postage

5591. FS: Pagestream 2.2B for Ataris $15 (includes some extra font disks)

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: TJ Ferreira <tj@oro.net>
Message-ID: <7drn48$576$1@W.oro.net>
Source record: 81728

$15 gets you a pristine condition Pagestream 2.2b with original box and disks and manuals. Even includes some extra font disks. $15 plus postage.

5592. FS: Lynx Batman cartridge and AC adapter bundle only $10

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: TJ Ferreira <tj@oro.net>
Message-ID: <7drn6u$57g$1@W.oro.net>
Source record: 81729

Lynx Batman cartridge and AC Adaper. Both new condition and never used.
Includes original boxes and manuals. $10 plus $5 postage in the USA.

5593. FS: Epyx XJ "contoured to your hand" Joystick for Ataris $10 (like new)

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: TJ Ferreira <tj@oro.net>
Message-ID: <7drn91$57g$2@W.oro.net>
Source record: 81730

Great joystick. $10 plus $5 postage in the USA.

5594. FS: Wico Command Control Joystick $10

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: TJ Ferreira <tj@oro.net>
Message-ID: <7drna8$57g$3@W.oro.net>
Source record: 81731

Great Joystick. Heavy Duty. $10 plus $5 postage.

5595. Re: Letting off steam...

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: "Neron N. Nesmith Jr." <nnesmith@ieee.org>
Message-ID: <3701945B.DC85BC83@ieee.org>
Source record: 81732

Jo Even Skarstein wrote:
>
> > How about another opinion :)
>
> a) But I have never carried around anything before, so after after having
> seen the Palm III I can't imagine having a PDA that won't fit in my
> pocket. Then it would be just like my cell-phone which I keep forgetting
> everywhere ;-)
>
> b) Yup, it does a lot of things but it's not what I'm looking for.
>
> c) Very good point :-) But the main reason why I want a Palm is that PalmOS
> actually is a lot like TOS/GEM, and I'm looking forward to write software
> for it. I like it's 68k CP and the free dev-kits, and I intend to write
> some GEM-tools for it (like a conduit for aMail).
>

Even though I am a big fan of the Newton (as well as Atari), the Palm
III and
Palm V are very nice PDAs. They are popular in large part because they
do
alot of the right things easily, at a good price and in a good package.

Note: When Apple put the ax to the Newton, a number of Newton employees
were
hired by Palm (3com).

Neron

5596. Re: CT2 stuff

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: robscha@data.rhein-main.de
Message-ID: <JC5TDGAFUP@data.rhein-main.de>
Source record: 81733

In <7do6et$q29$1@platane.wanadoo.fr> Didier MEQUIGNON wrote:

>Look at http://www.centek.fr/graphs/centurbo/ct2_b.jpg

Will have a look :)
Thank you!

Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST G3Mac Lynx Jaguar
robscha@data.rhein-main.de
http://www.rhein-main.de/people/robert/index.htm

5597. Atari TAG

Newsgroup: comp.sys.atari.st
Date: 1999-03-30 00:00:00 UTC
From: Clair Shaw <Clair@shaw1.freeserve.co.uk>
Message-ID: <lKHnlbAh6OA3Qwoo@shaw1.freeserve.co.uk>
Source record: 81734

I've re-designed my signature (again). I think this looks a lot neater..
Anyway, I was thinking, wouldn't my sig file look alot better with an
Atari TAG symbol on it. I wondering if it's okay for me to do that..

And, er, auto-flame-delete is set to on. <grins>
--
||| Clair Shaw (aka. CDS) | Clair@Shaw1.freeserve~co~uk /-- +-\ +--
/ | \ http://surf.to/shaws | ICQ: 104335 ANTISPAM^ ^ | | | |__
/ | \ IRC: #atari, #shaw1 | BOT: CDSbot (/msg ~hello) __ +_/ __|
YES! The funny forts are back! Email me any suggestions!

5598. Atari..."AtariWriterPlus"

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8qm$b3l$1@alexander.INS.CWRU.Edu>
Source record: 81545

Another great buy on ebay
Check at:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83481827

Up for bid:ATARI "AtariWriterPlus""

Compatible with: 800/800XL/1200XL/65XE/130XE
Complete with Org.Two-Manuals/2disk 5 1/4"
One of Atari's best WordProcessor's for 8bit System!
Proofreader and Mail Merge
80 column editing
Experience the Atari years all over again...

Any question about hardware e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5599. Atari "Megafont II+" 400/800/XE systems

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8tgbad1@alexander.INS.CWRU.Edu>
Source record: 81546

Old but cheap...

Check at:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83467034

Up for bid:ATARI "MegafontII+"

XLENT Software!
The Complete Atari Program Lister and Graphics Dumper...
Compatible with:400/800/1200/600XL/800XL/65XE/130XE

Comes with:

Org. Manual/Disk 5/1/4"

Printer drivers included for Epson FX-80/Panasonic KX-P1092
Great for editing Atariwriter/Bank Street Writer/Letter Perfect
One owner...
Experience the Atari years all over again...

Any question about software e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5600. Fuji Sighting (Hasbro,were you watching)

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: magicmac@my-dejanews.com
Message-ID: <7dsgvr$4t8$1@nnrp1.dejanews.com>
Source record: 81547

Tonight on the Daily Show, broadcast on the Comedy Central Network, three Atari games were used to deplict the current NATO invasions. (my opinion).

Anyway to the good(?) part, video clips of Defender, from the old game console, Wolfnstein from the Jaguar, and Pong were used in the satire.

I wonder what Hasbro would have to say about this if they even had the slightest idea that they actually own the rights to these games?

Should 4-Play be as reserved as they are considering major networks are utilizing "Atari-Hasbor" copyrighted products in this method?

Mike

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5601. Re: Is it worth upgrading to Cab 2.5 / 2.7

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: derryck@TAKE.THIS.OUTcix.co.uk
Message-ID: <7dsgtf$t5m$1@news7.svr.pol.co.uk>
Source record: 81548

On 28 Mar 1999 16:37:20 , Barry James Rae wrote:
> I was wondering wether it was worth upgrading beyond CAB 1.5
Judge for yourself by downloading the 2.7 demo from AHS's web site.

> . I use a 4 meg STFM with TOS 1.4 and if so who in the UK
> has the rights to sell ASH's products .
System Solutions. They only sell the browser, which comes with Fiffi and a
telnet client, both are for use with IConnect only.

Rgds, Derryck

/--/
/ The Cheshunt Computer Club Herts UK /
/ http://www.cix.co.uk/~derryck/index.htm /
/--/

5602. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990331104827.2858C-100000@hal.fishpool.com>
Source record: 81549

> Don't the TT030's and Mega STE's share the same Serial port designs?

Actually, they don't. From an historical perspective, one has to realize that the TT030 was an experimental testbed; a lot of "educated guesses" turned out to be wrong and were later corrected on MEGA-STE and Falcon.

Basically, the MEGA-STE and Falcon's SCC ports (Modem 2 and Serial 2 each originate from one half of the same chip - a Zilog SCC) are clocked at an industrially-correct speed which allows baudrates based on 14400 series.

This means that both machines provide 57600/115200/230400 bauds on either of their SCC ports. Unfortunately, the TT030's Modem 2 is clocked on an entirely different timebase, which means we have the unusual 19200 series instead (76800/153600 - respectively 4 and 8 times 19200).

Btw, strangely enough, 57600/115200/230400 _should_ be possible using the same timebase, but would require base 3 multiplication (instead of base 2) which might make writing the drivers more difficult.

Here's the math about that:

57600 / 14400 = 4
57600 / 19200 = 3

Of course, 115200 and 230400 are 2 and 4 times 57600, respectively.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5603. Re: Reading atari filesystem on other OSs

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990331111346.2858D-100000@hal.fishpool.com>
Source record: 81550

TOSFS really is a normal DOS filesystem, so mtools should definitely
be able to read that, unless you purposely omitted the VFAT driver from
your kernel distribution.

On Tue, 30 Mar 1999 kfason@ibm.net wrote:

> I have a 160meg hard drive formatted on a Falcon030 that I had a few years
> ago. I put all my data on it and want to transfer that to my PC. I have both
> Linux and windows but cannot seem to get linux (mtools) to see it. Is there
> some software out there that will help me? I no longer have any atari
> computers to hook this too anymore.
>
> -----------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own
>
>

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5604. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: rcain@zetnet.co.uk
Message-ID: <7dslue$5cj$1@roch.zetnet.co.uk>
Source record: 81551

On 30 Mar 1999 00:37:40 , Atari-Users.Net wrote:

> I've tried HSmodem and fast serial, but I cannot get my 56k V.90 modem to
>connect any higher than 33.6k. Can someone tell me how to set it up
>correctly?

Have you asked your ISP, Rob? There are still some ISP who will not
connect above 33.6k.

Roger Cain, Manchester, UK NeST:90:100/103
TT 6Mb/MagiC 5/NVDI 4

5605. Frank Wagner III <cq585@cleveland.Freenet.Edu>

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.com>
Message-ID: <Pine.LNX.3.96.990331113818.2858F-100000@hal.fishpool.com>
Source record: 81552

Mr.Wagner,

it might be a good idea for you to learn netiquette.

Posting a dozen of messages in a row, especially those involving a
commercial auction website, is is downright rude to the others
reading the newsgroup as it floods their screen needlessly and wastes
bandwidth on downloading headers for a dozen more messages.

In the future, please keep it concise; ONE single newspost, along the
lines of:

"Hello, I'm selling a bunch of Atari stuff:

Package 1.
Description that fits on one or two lines.
http://www.where.it.is.com/description/package1.htm

Package 2.
Description that fits on one or two lines.
http://www.where.it.is.com/description/package2.htm

Find more info on each package at the URLs above on e-bay.
Thanks."

Please, remember that people in most countries have to pay for
their telephone usage _even_for_local_calls_within_their_city,
so please spare them the trouble of downloading 12 messages and
having to delete every one of them after, while boosting their
phone bill in the process.

Thank you for listening.

Martin-Eric Racine http://www.pp.fishpool.com/~q-funk/M-E/
The Atari TT030 Homepage http://www.megacom.net/~q-funk/TT030/
New MiNT Distribution http://members.tripod.com/~TT030/nmd.htm
---

5606. Re: GameCode API on Atari ST?

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <3702d7cb.886452@news.freeserve.co.uk>
Source record: 81553

Hey! Thomas Beutel <Thomas.Beutel@efi.com>
>Hi All,
>
>Is there any interest for a port of the GameCode API
>to Atari ST? It seems to me that a translation of the
>API to ST would be straightforward, and we would
>then gain another source of games for our favorite
>platform.

Game makers are a dying breed on this platform.. the audience is next
to none existant for new games made by hobbyist programmers

I blame Little Green Desktop and Atari.org for flooding the internet
with pirate software.. it all but killed off the game making Atarians
because it is hard to compete with free commercial quality games..

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5607. Re: Atari STe Complete Computer System

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: webdesign@accrington-web.co.uk
Message-ID: <3703d8d3.1150670@news.freeserve.co.uk>
Source record: 81554

Hey! cq585@cleveland.Freenet.Edu (Frank Wagner III)
is:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83363019
>

>Atari computer package: STe 4meg/Tos 2.06 allows(Drop and load program).

snippo..

>ONLY if Bid goes above $300.00!!

hahaha dream on!

--
Tony Greenwood webdesign@accrington-web.co.uk
http://www.accrington-web.co.uk

5608. Re: Reading atari filesystem on other OSs

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Nicholas Bales <bales@directprovider.REMOVETHECAPITALS.net>
Message-ID: <3701EBE3.21FA1CC2@directprovider.REMOVETHECAPITALS.net>
Source record: 81555

kfason@ibm.net a ï¿½crit :
>
> I have a 160meg hard drive formatted on a Falcon030 that I had a few years
> ago. I put all my data on it and want to transfer that to my PC. I have both
> Linux and windows but cannot seem to get linux (mtools) to see it. Is there
> some software out there that will help me? I no longer have any atari
> computers to hook this too anymore.
>

You can't read an Atari HD from a PC after it has been formatted with
TOS. You will need an Atari to read your data again, and transfer it to
a disk formatted with BigDOS, which is a DOS compatible filesystem for
the Atari.

Nick
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org directprovider.net

5609. Hades/et6000 Video Generation program

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Odd Skancke <oskancke@online.no>
Message-ID: <Pine.MNT.4.10.9903311327220.83-100000@mail.sol.no>
Source record: 81556

Hi, all. I've just purchased a Hades 060 :-)) But, as I can't seem to use the resolutions that is provided with the Machine (bad monitor), I need a program that I can use to create my own resolutions. If anyone know if there exist a program that will let me design resolutions for the ET6000 gfx card on the Hades, please let me know! Thanks.

Odd Skancke - ozk@atari.org

btw, I just love this 060 beast ;-))

5610. WTB: ST-RAM for TT, damaged TT

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: tarbez@chez.com
Message-ID: <7dtfpa$vc6$1@nnrp1.dejanews.com>
Source record: 81557

I'm looking for:

- ST-RAM for TT

- damaged TT to repair my TT

I live in France, but all country are welcome if price is good.
Please make offer including postal cost.

Regards, Thierry

----------== Posted via Deja News, The Discussion Network ==----------
http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5611. Re: Hades/et6000 Video Generation program

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: tos4ever@ping.be
Message-ID: <3702663222e70d1@ping.be>
Source record: 81558

on Wed 31-03-1999 13:32 Odd Skancke wrote:

> Hi, all. I've just purchased a Hades 060 :-)) But, as I can't seem to use
>the resolutions that is provided with the Machine (bad monitor), I need a
>program that I can use to create my own resolutions. If anyone know if
>there exist a program that will let me design resolutions for the ET6000
>gfx card on the Hades, please let me know! Thanks.
>

AFAIK, a specific ET6000 VGM doesn't exist. I'm been told that the ET4000
VGM should work also but I never managed to create new resolutions with
this prog. If you like I can send you some sta_vdi.bib's.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
****
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm

5612. [AD] Softjee prodcuts

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: "J.E." <softjee@softjee.com>
Message-ID: <37026070.55E4FA2@softjee.com>
Source record: 81559

Hello to all,

Some words about Devil Studio (Midi version) and the Newclock.

Devil Studio is a Cubase like Midi sequencer for Atari Falcon with
graphic editing, key edit, drum edit,...

Newclock is an external clock for the Falcon delivring the 44,1 Khz and
48 Khz frequency. Allow you to sample or make music in 44,1 Khz...

For more info : www.softjee.com
E-mail : info@softjee.com

Thanks,

****
********** Recalling of SOFTJEE's product

** A.F.S.

A.F.S is a Audio File Selector allowing you to listen audiofile
simplying by
clicking on it in the selector. A.F.S can play AIF/WAV/AVR file in D2D.
Its
very simple file selector allow very quick using in accessory for Cubase
for
example.

** Audiomid

Audiomid is an audio to midi translater. You can load audio sound
(listen
it) and translate them into
Midifile. You can immediatly listen the Midifile (a midifile player is
incorpored). The display allow you to see in same time audiofile and
Midifile (in key edit mode).

Last revision is 1.01

** Easy Beat

Easy Beat allow you to compse easily audio rythms and record them in an
audio file or midifile (and Digital Tracker song too...). Easy Beat
manage 8
tracks and you can put for each tracks your own audio sound or audio
sound
from audio banks like TR 808,...gived with the software.

Easy Beat is available in France and Germany. Ask to your current dealer to
have it !

** EXPAND

Expand is a Midi Sampler Software. You can load audio sound, make
instruments multi-sample and play them with a Midi keyboard or a
sequencer.
You can set too the ADSR for each sound, have graphic panoramic
setting,...Expand understand the most of Midi messages like note-on,
note-off, program change, main volume, pitch, fine,...

You can too put some digital effects on each channel like Reverb, Echo,
Chorus,...

Last revision 1.04 with using in screen with 2 colors.

Revision 1.03 with the following function added :
Play AIF in D2D, load WAV, Selecting of External Clock, Frequencies of
replay, set repeatt start/end of each sample, set polyphonic voice for
each
Midi channel (select automatic for dynamic polyphonic voice or set the
number of voice for each channel).

** MIDPLAY

Midplay is a Midifile player which play MID with audio sounds (so you
can
hear Midifile only with Midplay and your Falcon). Midplay can play too
KAR
file and displays the text of these files. Midplay use a GM kit audio to

play midifiles. You can mute each channel, have informations on it,...

Last revision is 1.06

** Pretty (Atari and BeOS)

Pretty is a Midifile Player BUT with MIDI OUT.(this is the difference
with
Midplay). You can plays play list of Midile/Dir of Midiles. Pretty have
too
severals options like "Record Module" which allow you to record in audio
the
Midifile you're playing and "Grid edit Module" to display/change the
Midifile.

Last revision is 1.01

** DIGITAL HOME STUDIO (D.H.S.)

D.H.S. is a very big soft allowing you to sample audio sound, sequence
audio
sound in D2D or memory/ sequence Midi informations. D.H.S can load 256
samples and you can play them with any note you want. You can put them

on
the sequencer or edit them in the sampler. You can apply digital effects
in
real times or in the sampler. You can use in the sequencer Midi
information/audio sound/Direct To disk sound in the same time. You have
too
some graphic function to set main volume of each track, effect level,...

D.H.S. manage 64 voices/ 32 tracks and play at 50 Khz 16 bits.

Now fully compatible with AfterBurner 040

Last revision is 1.07.

** DIGITAL TRACKER 1.9

The most popular/used soundtracker on Falcon. The new version of the
DIGITAL
TRACKER
is 1.9 better than the 1.2 distributed by Frontier Software.

To your information, here follow the list of soft and price SOFTJEE
propose
to you. Price are in French money (FF), Dush Mark (DM) and EURO.

The software are available at :
- SOFTJEE
- AFS Productions
- Music computer
- IFA
- J. KOCK
- Falke Verlag
- System For Tomorrow
- Titan Designs
- Fujination

1 DM = 3 FF and 1 EURO = 6,5 FF

A.F.S. : 90 FF, 30 DM, 13,72 EURO
Audiomid : 390 FF, 130 DM, 59,45 EURO (NEW!!)
DATA FILES disk (5) : 100 FF, 33 DM, 15,24 EURO (NEW!!)
DATA FILES ZIP : 190 FF, 63 DM, 28,96 EURO
DATA FILES CD-ROM : 190 FF, 63 DM, 28,96 EURO
Devil Studio MIDI : 590 FF, 196 DM, 89,94 EURO
Digital Home Studio : 790 FF, 266 DM, 120,43 EURO
DHS+ : 990 FF, 330 DM, 150,92 EURO
Digital Tracker 1.9 : 290 FF, 96 DM, 44,21 EURO
EASY BEAT AM : 390 FF, 130 DM, 59,45 EURO (NEW!!)
Expand : 390 FF, 130 DM, 59,45 EURO
EXPAND 2 : 590 FF, 196 DM, 89,94 EURO
Live Machine : 390 FF, 130 DM, 59,45 EURO
Midplay : 290 FF, 96 DM, 44,21 EURO
Pretty Midplay : 90 FF, 30 DM, 13,72 EURO

Pretty Audio module : 100 FF, 33 DM, 15,24 EURO
Pretty Grid Edit : 200 FF, 66 DM, 30,49 EURO
Trigger : 390 FF, 130 DM, 59,45 EURO
Update DT 1.9 -> DHS : 500 FF, 133 DM, 76,22 EURO
Update EXPAND -> 2 : 190 FF, 63 DM, 28,96 EURO

****
********** Adress and Contact
****

========== FRANCE ==========

SOFTJEE
47200 LONGUEVILLE
FRANCE
E-mail :info@softjee.com
http://www.softjee.com

ACS Productions
251 rue ud Faubourg St Antoine
75011 PARIS

TERNAIRE
21 rue de la Tour de Beurre
76000 ROUEN

========== ENGLAND ==========

TITAN Designs Ltd
6 Witherford Way
Selly Oak
Birmingham B29 4AX
Tel: (0)121-693 6669
Fax: (0)121-414 1630
e-mail: TITANWEB@compuserve.com
http://ourworld.compuserve.com/homepages/TITANWEB/

========== GERMANY ==========

Falke Verlag

========== SWEDEN & online ==========

J. KOCK contact :
\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Old homepage: http://www.geocities.com/Broadway/1353
\ Proud member of APS and JCU!! ICQ:1295365

========== USA ==========

System For Tomorrow

Email - sales@SystemsForTomorrow.com
WWW - http://www.SystemsForTomorrow.com
Phone - (816)833-4738
(800)875-4943 (Orders Only Please)
Fax - (816)252-3611
Mail - Systems For Tomorrow - PO Box 3034 - Independence MO 64055 - USA

Retail- 11006 East Winner Road - Independence MO 64052 - USA

================ AUSTRALIE ======================

Fujination

Email - ac_green@tassie.net.au
Retail- Fujination GPO Box 1190, Hobart TAS 7001, AUSTRALIA

****

Post by : JACCARD Emmanuel

SOFTJEE provides Audio & Midi softwares for Atari and Be OS systems.

Mail : SOFTJEE
F-47200 LONGUEVILLE
E-Mail : softjee@softjee.com
Web : http://www.softjee.com

--
SOFTJEE
JACCARD Emmanuel
E-mail : softjee@softjee.com
WEB : http://www.softjee.com
Mail : SOFTJEE 47200 LONGUEVILLE (FRANCE)

5613. Re: Dongle-->Disk key info?

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <7dtons$9k3$1@roch.zetnet.co.uk>
Source record: 81560

guitarra@afn.org wrote in message
<7dtla5$br28$1@spnode25.nerdc.ufl.edu>...
>
>Hi:
>
> Is it possible to transfer key dongle info to floppy? > Thanks
>
> Raymond

NO
>
>

5614. STacy

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: skeezix@loner.icomm.ca
Message-ID: <7dtq6ulci1@hub.org>
Source record: 81561

I've just bought a STacy.. its being shipped right now! I'm an old ST lad from back in the day, though I've not used one much for the last few years (as I'm a unix developer).

Seems MiNT has come a logn way since I last saw it a decade back.. can someone letr me know what the "good stuff" is -- how much disk space do I need? Whats this about running Xwindows on an ST? (that would rock, if I coudl port some of my unix applications to the ST for X :)

Since the STacy only has a 20 MB disk drive.. what sort of disk is it? MFM? RLL? IDE? If IDE, life is good, but I somehow doubt that. How hard is it to upgrade the drive?

Jeff

Respond in email if you can, but I'll chekc back here..

--
--
"It's murder out there. You can't even travel around in your own micro circuits without permission from 'Master Control Program'. I mean, sending *ME* down here to play games.... Who does he calculate he is?"

5615. BBS software sources

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: skeezix@loner.icomm.ca
Message-ID: <7dtqehlgc1@hub.org>
Source record: 81562

I'm interested in starting a web and ftp archive of Atari ST BBS software. I've posted afew times, but never with too much response.. but if I ever do get a decent response, I'll do it. Space is not an issue.

I've got a good stock of BBS! Express ST games and such, but not much in the Forem or Turbo realms, or other side bbs's like STadel, Fnordadel, Star, etc etc. If someone has a pile of them, let me know.

I'l also looking for any source code peopel might hage, in C, Pascal, GFa, whatever. I wrote an ST-like BBS for Unix, and someday I'll put it up.. but I want to have a bunch of ST games ported, firs.t I've got one of Jon Radoff's old Space Empire sources that he kindly passed along.. but I'm looking for Mount NevereST and all the other classics. Let me know..

Please respond via email for this one..

Jeff
--
--
"It's murder out there. You can't even travel around in your own micro circuits without permission from 'Master Control Program'. I mean, sending *ME* down here to play games.... Who does he calculate he is?"

5616. Re: Mega STE parts wanted UK

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: mike.borsley@zetnet.co.uk
Message-ID: <7dtr7g$a08$1@roch.zetnet.co.uk>
Source record: 81563

On 29 Mar 1999 21:09:17 , Steve Sweet wrote:
>On 16 Mar 1999 06:48:58 , Mike Borsley wrote:

>>Try to locate a Link 96, very tasty board.
>
>:> Thanks for all the replies on this subject. I have been offered an
>:> original which I'm going to have. The Link 96/7's sound good and I
>:> suppose will be hard to find. New ones seem a bit on the pricey side.
>
>
>I paid about £60 for mine, dont regret it for a min.
>Note that the 96 is an internal device whereas the 97 is a cable type
>doohickie.
>
>:> I've always managed for my requirmennts with a with 40-100 mb hard
>:> drives, so if I can find one < 1 gb it will seem huge.
>
>Ive got a GIG in my MegaSTE, and it really need replacing for summat a lot
>bigger. 8~))
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.

> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

Will a 1 Gig work with the original internal host adaptor, or does it
have to be under a Gig?

How did you manage to beef up your Mega STE to 40 Mhz and an extra
16 Meg RAM? It must be a pretty cool combination.

Cheers
Mike

mike.borsley@zetnet.co.uk West Lancs. UK
http://www.users.zetnet.co.uk/toak/

5617. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: spencer@SPAMTHISmaelstrom.freeserve.co.uk
Message-ID: <3701da61.9902779@news.freeserve.net>
Source record: 81564

On 28 Mar 1999 21:33:32 GMT, publish@cix.co.uk (Mike Kerslake) wrote:

>>I am still owed around 110 UKP and the worst part is Companies House
>>have told me that Image Applications ceased to exist during December
>>last year!
>He owes us money as well :(((
Which is not a good situation. This is fast turning into another
Ralph!

>>end up out of pocket (and even more annoyed in the process!)
>That's the sad thing about it all :-(
>
>If we track the bloke down, we'll let you know!
Thanks Mike. 110 UKP is a lot of money to loose!

Spencer

Remember, if replying REMOVE the SPAMTHIS part from my email address.

spencer@maelstromSPAMTHIS.freeserve.co.uk

5618. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: jperez@Hawaii.Edu
Message-ID: <7dtsl5$dr@news.Hawaii.Edu>
Source record: 81565

Jeff Mitchell (skeezix@loner.icomm.ca) wrote:

: Since the STacy only has a 20 MB disk drive.. what sort of disk is
: it? MFM? RLL? IDE? If IDE, life is good, but I somehow doubt that. How
: hard is it to upgrade the drive?

The internal hard drive is SCSI, and it should be fairly easy to find a good fast replacement. Installation is going to be reasonably difficult, however, because you must be extremely careful when opening the STacy. The cabling that goes from the board to the screen is not long enough to open the case completely without yanking on the cables. Get an extra set of hands to help you if possible, take your time, and be careful. Once the case is open and the cables are disconnected, the drive bay shouldn't be difficult to access so you can switch drives. When re-assembling the case, be cautious not to pinch any cables in the side of the case.

Cheers!

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

5619. Re: BBS software sources

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: darkchyld@pcc-uky.campuscwix.net
Message-ID: <7dttnence1@news.campuscwix.net>
Source record: 81566

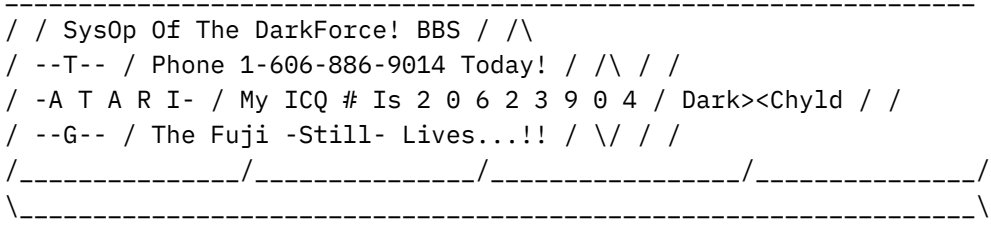
On 31 Mar 1999 18:44:33 , Jeff Mitchell wrote:
->
-> I'm interested in starting a web and ftp archive of Atari ST BBS
->software. I've posted afew times, but never with too much response.. but
->if I ever do get a decent response, I'll do it. Space is not an issue.
->
-> I've got a good stock of BBS! Express ST games and such, but not
->much in the Forem or Turbo realms, or other side bbs's like STadel,
->Fnordadel, Star, etc etc. If someone has a pile of them, let me know.
->
-> I'l also looking for any source code people might have, in C,
->Pascal, GFa, whatever. I wrote an ST-like BBS for Unix, and someday I'll
->put it up.. but I want to have a bunch of ST games ported, firs.t I've got
->one of Jon Radoff's old Space Empire sources that he kindly passed along..
->but I'm looking for Mount NevereST and all the other classics. Let me
->know..
->
-> Please respond via email for this one..
->
-> Jeff

Just out of curiosity, (since I run DarkForce! on BBS Express! ST v1.98a)
has anybody been able to get through to Rich Sanchez's support BBS lately?
I've not been able to get through in a month or more. Hope he has not
decided to close down shop.

A really cool game that I've never been able to get in contact with the
author about (to register!) is Final Frontier II. Ever play it? ;-)))

->"It's murder out there. You can't even travel around in your own micro
->circuits without permission from 'Master Control Program'. I mean,
->sending *ME* down here to play games.... Who does he calculate he is?"

Cool "Tron" quote! ;-)))



5620. Re: Calamus news

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <F9H8E7.FMt@cix.compulink.co.uk>
Source record: 81567

> >If we track the bloke down, we'll let you know!
> Thanks Mike. 110 UKP is a lot of money to loose!

As far as I can tell IPS are still trading from:

>>Unit 3 Wellesley House,
>>Walmer Castle Road
>>GB-CT14 7NG Deal/Kent
>>Fon +44 (13 04) 36 93 64
>>Fax +44 (13 04) 36 93 64
>>e-mail: Caluser@cix.co.uk

After seeing these complaints Invers are formally removing their contact
details from their web pages.

5621. Re: Reading atari filesystem on other OSs

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Oliver_Schildmann@LU.maus.de
Message-ID: <199903310000.a33073@lu.maus.de>
Source record: 81568

Hello kfason,

k> I have a 160meg hard drive formatted on a Falcon030 that I had a few
years
k> ago. I put all my data on it and want to transfer that to my PC. I
have
k> both Linux and windows but cannot seem to get linux (mtools) to see it.
Is
TOS and MS-DOS partitions are compatible if not bigger than 32 MB.

If you have bigger partitions (I suppose you have) and no Atari near by,
look
at http://www.emulators.com.

The Gemulator emulates an Atari on a PC and it is also possible to use
Atari
formatted HD's (needs an Atari HD driver!). Otherwise look out for
GemExchange at the same website. A Windows tool to transfer data from
Atari
to PC HD.

But: This *probably* just works with an Atari SCSI HD! If you have an
IDE
drive, I do not know whether it works ...

Greetings, Oliver

We are Microsoft - Resistance is futile!

CyBaer@koso.phoenix.de http://CyBaer.home.pages.de

5622. Re: BBS software sources

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: skeezix@loner.icomm.ca
Message-ID: <7du5of$17ok$1@hub.org>
Source record: 81569

> Just out of curiosity, (since I run DarkForce! on BBS Express! ST v1.98a)
> has anybody been able to get through to Rich Sanchez's support BBS lately?
> I've not been able to get through in a month or more. Hope he has not
> decided to close down shop.

I was there a few times 6mo or more back, but not in the last
while. He might've given up shop, or just not noticed a crash, since he
rarely checked on the old system. Or maybe it crashed, and he couldnt' be
bothered ot fixit. He was looking for peopel to buy Express from him, so
he coudl make some last cash on it..

> A really cool game that I've never been able to get in contact with the
> author about (to register!) is Final Frontier II. Ever play it? ;-)))

Never played it. I've got the GFA version of Frontier 1,
somewhere..

I'll have ot ding up your BBS sometime. I love Express. I was a
support system for a few years, way back..

Jeff

--
--
"It's murder out there. You can't even travel around in your own micro
circuits without permission from 'Master Control Program'. I mean,
sending *ME* down here to play games.... Who does he calculate he is?"

5623. Re: Fuji Sighting (Hasbro,were you watching)

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Edward Williams <tchermok@flash.net>
Message-ID: <H8xM2.861$qL2.396@news.flash.net>
Source record: 81570

Actually Wolfenstein is owned by Id software
Defender is owned by Williams

In article <7dsgvr$4t8$1@nnrp1.dejanews.com>, magicmac@my-dejanews.com
wrote:

> Tonight on the Daily Show, broadcast on the Comedy Central Network, three
> Atari games were used to deplict the current NATO invasions. (my opinion).
>
> Anyway to the good(?) part, video clips of Defender, from the old game
> console, Wolfnstein from the Jaguar, and Pong were used in the satire.
>
> I wonder what Hasbro would have to say about this if they even had the
> slightest idea that they actually own the rights to these games?
>
> Should 4-Play be as reserved as they are considering major networks are
> utilizing "Atari-Hasbor" copyrighted products in this method?
>
> Mike
>
>
>
> ------------== Posted via Deja News, The Discussion Network ==----------
> http://www.dejanews.com/ Search, Read, Discuss, or Start Your Own

5624. get a life.

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <9t7dDY7s8ebB-pn2-l9dMQ0KvMxJN@dialup537.brussels2.skynet.be>
Source record: 81571

HAHAHA STUPID MORONS YOU ARE DIGGING YOUR OWN GRAVES

I GAVE IN TO MICROSOFT AND IT FEELS SO GOOD
FUCK YOU
FUCK YOU

AT LEAST

NOW I BOUGHT A PC WITH WINDOWS
OH YES IT'S SO COOL
I'M WRITING THIS WITH MICROSOFT OUTLOOK, THE BEST MAILER HISTORY EVER MET
AND IT'S SO COOL TO OPEN THE INTERNET EXPLORER TO BROWSE MY OWN HARD DRIVE

OH YES IT FEELS SO GOOD
AFTER ALL THESE YEARS WASTED

WINDOWS
WINDOWS
WINDOWS
WINDOWS

YOU ALL STUPID JERKY FUCKING LOSERS STINK
I PASSED ON TO THE DARK SIDE OF THE FORCE
I BOWED DOWN BEFORE BILL GATES OH YES I DID

AND NOW I SUCK HIS DICK

A PII400 WITH WINDOWS98 AND A POWERVR 3D CARD
NOW I HAVE ALL THE GAMES I WANT !!
AND MICROSOFT ENCARTA TOO !!
I CAN WATCH THE MICROSOFT BUGASAUR ROAR
9 FULL MONTHS BILL GATES WILL ALLOW ME TO USE IT BEFORE MELTDOWN
THANKS TO HIM FOR HIS GOODNESS

OH YES I SOLD MY SOUL YES I DID
EVERYONE HAS A PRICE
OH YES I SOLD THE SOUL OF MINE FOR A VERY HIGH PRICE
AND NOW I'M SO PROUD OF ME
I GOT POWER FROM THE DEVIL HIMSELF
MICROSOFT WINDOWS 98 OH YES IT FEELS SO GOOD TO GIVE IN TO THE DEVIL
FUCK OFF
FUCK OFF

WHAT DO YOU EXPECT YOU PATHETIC LITTLE WIMPS ?
YOU CAN DO NOTHING
TRY AND DO SOMETHING FOR A WHILE

NOW I BETRAY

MICROSOFT PAID ME IN MICROSOFT STOCK TO TURN IN EVERY SINGLE TECHNO-PEASAN WHO DOESN'T USE MICROSOFT PRODUCTS *YET*
FUCK OFF

ethh
key id & fp: 7579B421 7D 29 B3 3A CB 2D 42 B1 DE F3 19 D6 18 F6 C5 55
http://torpedoes.enemy.org
"don't take your brain for granted ... it's the best friend you'll ever have."
lisa simpson

5625. Re: get a life.

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: ethh@enemy.org
Message-ID: <9t7dDY7s8ebB-pn2-K8GDStGreey0@dialup537.brussels2.skynet.be>
Source record: 81572

MY NEWS SERVER CLOCK IS 2 HOURS LATE

5626. Re: Okami 2

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <3702458c909f80@ford-trucks.com>
Source record: 81573

on Tuesday 30-03-1999 15:48, Ronald J. Hall wrote:

> I hate to admit this...but I never could get Okami (any version) set up
> correctly, so I continue to use Newsie via GluSTik under MiNT... ;-(

Okami setup *looks* difficult because the documentation covers so many
different uses. For NOS usage (with POPwatch/NEWSwatcy) you can delete
most of the o.inf file and things don't look nearly so overwhelming.

Once you have the program working, the flexibility causes one to tweak and
tweak, or not, to your heart's content.

If you're serious about setting up Okami, I'd certainly sent you my cut
down o.inf file as a guide.

Pat

--
Pat & Anna Morales
<PATnANNA@ford-trucks.com>
~~*~~
Government expands to fill the available revenue, and then some.

5627. Re: Atari monitors - quick question

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@ping.be>
Message-ID: <922849622-17676AEicMi@ping.be>
Source record: 81735

Tim Conrardy <tconrardy@hotmail.com> wrote on 30-03-99:

Hi Tim, nice piece of work...

> 1.2.3 VGA, SVGA or multisync monitors
>
>First of all, you need a monitor that supports RGB signals, and the
>following refresh rates :
> ST High ST Low/Medium
> Vertical refresh rate 72 Hz 50 or 60 Hz
> Horizontal refresh rate 31.5 kHz 15.75 kHz
>
>You will then need to build a simple adapter that converts the RGB
>signal from the ST monitor connector to the monitor's connector. The
>proprietary connector used on the Atari will probably be difficult to
>find though.
There's just one problem; finding a monitor these days that supports the
15.75kHz...these are not manufactured anymore. Instead of hunting for a
old second hand monitor which probably has had his best years, try a
EXTERNAL VGA TV TUNER.

Connect the tuner between the monitor and the ST, instead of plugging
the antenna cable in the tuner, plug in the RF cable from the ST.
These TV Tuners don't cost very much, and a brandnew monitor might be
cheaper then a ten years old NEC 3D. As a additional bonus you get a
televison with ceefax and zapper thrown in. You can connect the tuner
to every size monitor and it even works with LCD monitors....

Cheers from Belgium
Dennis

5628. Re: TT030 and a 56k modem

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: atari@bright.net
Message-ID: <7ds325ghu1@cletus.bright.net>
Source record: 81736

On 30 Mar 1999 22:09:35 , Atari-Users.Net wrote:
>First of all... thanks for the replies..
>
>I know it's not the modem or the phone line or the ISP, I tested it on a pc
>and it connects at 48-50k baud. 99% of the time at 50k baud (New phone
>lines).
>
>I have also tried the modem on on my Mega STE on modem port 2 with Fast
>serial . On that, Sting reports a 48k baud connection (Boy it flies!). Is it
>showing the wrong connection speed??
>
>On the TT, I have it on Modem 2 and have tried Fast serial and HS modem. With
>Peter Rot??(sp?) serial.cpx(I have it on the Mega STE also) that comes with
>STing. I use the same setup from the Mega STE. But I cannot get any higher
>than 33.6k speed.
>
>
>
>So what am I doing wrong on the tt030? Don't the TT030's and Mega STE's share
>the same modem & Serial port designs? ? ? ?

Modem 2 is limited to 38.4 because all the rates after that are
non-standard. I think Modem 2 can be hacked with some mod but I don't
know how that is done.

You need to use Serial 2 which is located on the metal plate that
covers the VME slot. Serial 2 is the port that has the rates you are
looking for.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

5629. Atari STe Complete Computer System

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds7tq$9js$1@alexander.INS.CWRU.Edu>
Source record: 81737

Great sale on Ebay: Read on...

Address is:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83363019

Atari computer package: STe 4meg/Tos 2.06 allows(Drop and load program).
New DD floppy replace 12/98 from "System of Tomorrow".
New Wizard mouse can be used with STe or Amiga.
*
System Disk Cooling fan(ARCHER) for STe 120VAC 60Hz 12w.
Power Cables/Manual/Computer/TV switcher/RCA cable.
Monitor SM124/Power Cables.
*
Megafile 30 HardDrive-Cables/Manual/System disk.
*
Golden Image Scanner (Blk/white) Text/Photo 100-400DPI.
Org.Manual/Software (Migraph "Touch-up").
Plus Scan:Align Board.
Power Pad.
*
Clock Module External (Eureka/Software)/Battery New.
Infotel Modem 14.4 Fax/Voice (Cables)/Power pad.
Two Stereo speakers for Audio output.
One Org. Atari JoyStick.
Two 8" extension Cable's for Mouse/Joystick.
Extra Org. Atari mouse(Working).
Two replacement DD Floppy drives(epson SMD-380 not working/Org for Parts!
*
STe is Y2K ready!
Perfect for Studio Musician(Midi/Keyboard-Slave control).
*
All Above HardWare/Software is one owner property!
Excellent Condition!!!
*
Any question about above package e-mail:
rescueme@neo.rr.com.

shipping "FREE" w/in the 48 U.S.States

ONLY if Bid goes above $300.00!!

(NO "Free" Shipping internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5630. Atari FALCON 1meg chips

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds81v$9ql$1@alexander.INS.CWRU.Edu>
Source record: 81738

Great Sale on ebay:

Check:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83373197

Up for bid is Atari FALCON Set of 4-1meg chips

Atari support hardware is built to last!!
Above HardWare is one owner property!
Any question about above hardware e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5631. Atari Tos chips 1.62

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds85q$dq2$1@pale-rider.INS.CWRU.Edu>
Source record: 81739

Sale on Atari Tos chips!!

Check on EBAY AT:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83381825

Up for bid is Atari TOS chips

Compatible with 2 set chip 520/1040STe computers.
Each chip has 32pins.
Chips come with installation instruction paper.
Chips will work in 28pin sockets/but you'll have to
follow instruction...
Atari support hardware is built to last!!
Above HardWare is one owner property!
Any question about above hardware e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5632. Atari ST software "MAXI-File"...~

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds89l$e6m$1@pale-rider.INS.CWRU.Edu>
Source record: 81740

```
check ebay for sale at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83402354

Up for bid is Atari Software!!
CodeHead best software...

Maxfile III
Version 3.0
Manual/disk Compatible with ST/TT computers!!
Management File SuperTool!!
Above SoftWare is one owner property!
Any question about above software e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com
```

5633. Atari ST software NeoDesk 2.0

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8ch$a8n$1@alexander.INS.CWRU.Edu>
Source record: 81741

Check on ebay at:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83405591

Up for bid is Atari Software!!
Gribnif software...

NeoDesk 2.0
Manual/disk Compatible with ST computers!!
The Ultimate UpGrade for the Atari ST
Only requires 24k of memory!
Replace Standard desktop with (Degas/NeoChrome Pix's)
Allows you change Mouse pointer/Icons/Windows
Drop down Menu's
Above SoftWare is one owner property!
Don't let this one slip by...
Any question about above software e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5634. Atari "Touchme"

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8fiafh1@alexander.INS.CWRU.Edu>
Source record: 81742

Great buy check:

Ebay at:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83451157

Up for bid:ATARI "Touchme"

Atari version of the Model BH-100 Atari Simon Game!

Condition:

Still works!!
Normal use!
Works on 9v battery or AC Adapter N/A

Ready for hours of fun!!
Experience the Atari years all over again...

Any question about hardware e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5635. Atari XE Light Gun

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8j3$am7$1@alexander.INS.CWRU.Edu>
Source record: 81743

Another great buy on Ebay:
Check at:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83457696

Up for bid:ATARI "XE Light Gun/wCart"

Atari XE Light Gun/one game Cart. "BugHunt"
This gun is RATED by Atari owners as one of the most Accurate Light Guns Available!!
Gun is compatible with:
2600/7800/400/800/XL/XE Atari systems...

Condition:

Working condition!!
Can't say that for the bugs!!

Ready for hours of fun!!
Experience the Atari years all over again...
One owner!

Any question about hardware e-mail:
rescueme@neo.rr.com.

Winner adds $3.20 for shipping w/in the 48 U.S.States
(more internationally).

--
+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com

5636. Atari ST WordWriter "TimeWorks

Newsgroup: comp.sys.atari.st
Date: 1999-03-31 00:00:00 UTC
From: cq585@cleveland.Freenet.Edu
Message-ID: <7ds8m7$ff2$1@pale-rider.INS.CWRU.Edu>
Source record: 81744

Ebay sale on atari ST Software:
Address:http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=83472316

Up for bid:ATARI "ST WordWriter"

TimeWorks Software!
Compatible with:ST 520/1040/STe Computer Systems
Version 2.0
Complete with:org.Manual/two disk(Program and Dictionary)
3 Spell checkers & outliner
Powerful WordProcessor!!

Ready for those true "Atarian collectors"!!
Experience the Atari years all over again...

Any question about hardware e-mail:
rescueme@neo.rr.com.

Winner adds $5.40 for shipping w/in the 48 U.S.States
(more internationally).

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+++++++Atari is still alive...+++++++
Just waiting on Y2k?
rescueme@neo.rr.com